J-series™ Services Router

Advanced WAN Access Configuration Guide

Release 7.6

Juniper Networks, Inc.

1194 North Mathilda Avenue

Sunnyvale, California 94089

USA

408-745-2000

www.juniper.net

Part Number: 530-015720-01, Revision 1

This product includes the Envoy SNMP Engine, developed by Epilogue Technology, an Integrated Systems Company. Copyright © 1986-1997, Epilogue Technology Corporation. All rights reserved. This program and its documentation were developed at private expense, and no part of them is in the public domain.

This product includes memory allocation software developed by Mark Moraes, copyright © 1988, 1989, 1993, University of Toronto.

This product includes FreeBSD software developed by the University of California, Berkeley, and its contributors. All of the documentation and software included in the 4.4BSD and 4.4BSD-Lite Releases is copyrighted by the Regents of the University of California. Copyright © 1979, 1980, 1983, 1986, 1988, 1989, 1991, 1992, 1993, 1994. The Regents of the University of California. All rights reserved.

GateD software copyright © 1995, the Regents of the University. All rights reserved. Gate Daemon was originated and developed through release 3.0 by Cornell University and its collaborators. Gated is based on Kirton's EGP, UC Berkeley's routing daemon (routed), and DCN's HELLO routing protocol. Development of Gated has been supported in part by the National Science Foundation. Portions of the GateD software copyright © 1988, Regents of the University of California. All rights reserved. Portions of the GateD software copyright © 1991, D. L. S. Associates.

This product includes software developed by Maker Communications, Inc., copyright © 1996, 1997, Maker Communications, Inc.

Juniper Networks, the Juniper Networks logo, NetScreen, and ScreenOS are registered trademarks of Juniper Networks, Inc. in the United States and other countries. JUNOS and JUNOSe are trademarks of Juniper Networks, Inc. All other trademarks, service marks, registered trademarks, or registered service marks are the property of their respective owners.

Juniper Networks assumes no responsibility for any inaccuracies in this document. Juniper Networks reserves the right to change, modify, transfer, or otherwise revise this publication without notice.

Products made or sold by Juniper Networks or components thereof might be covered by one or more of the following patents that are owned by or licensed to Juniper Networks: U.S. Patent Nos. 5,473,599, 5,905,725, 5,909,440, 6,192,051, 6,333,650, 6,359,479, 6,406,312, 6,429,706, 6,459,579, 6,493,347, 6,538,518, 6,538,899, 6,552,918, 6,567,902, 6,578,186, and 6,590,785.

Copyright © 2006, Juniper Networks, Inc. All rights reserved.

J-series™ Services Router Advanced WAN Access Configuration Guide, Release 7.6
Copyright © 2006, Juniper Networks, Inc.
All rights reserved. Printed in USA.

Writing: Nidhi Bhargava, Michael Bushong, Maya Devi, Taffy Everts, Walter Goralski, Joshua Kim, Jerry Isaac, Archana Maheshwari, Hareesh Kumar Kozhippurath Narayana Panicker, Laura Phillips, Frank Reade, Selvakumar T. S., and Alan Twhigg
Editing: Taffy Everts and Stella Hackell
Illustration: Faith Bradford Brown and Nathaniel Woodward
Cover Design: Edmonds Design

Revision History
13 April 2006—Revision 1.

The information in this document is current as of the date listed in the revision history.

YEAR 2000 NOTICE

Juniper Networks hardware and software products are Year 2000 compliant. The JUNOS software has no known time-related limitations through the year 2038. However, the NTP application is known to have some difficulty in the year 2036.

SOFTWARE LICENSE

The terms and conditions for using this software are described in the software license contained in the acknowledgment to your purchase order or, to the extent applicable, to any reseller agreement or end-user purchase agreement executed between you and Juniper Networks. By using this software, you indicate that you understand and agree to be bound by those terms and conditions. Generally speaking, the software license restricts the manner in which you are permitted to use the software and may contain prohibitions against certain uses. The software license may state conditions under which the license is automatically terminated. You should consult the license for further details. For complete product documentation, please see the Juniper Networks Web site at www.juniper.net/techpubs.

End User License Agreement

READ THIS END USER LICENSE AGREEMENT ("AGREEMENT") BEFORE DOWNLOADING, INSTALLING, OR USING THE SOFTWARE. BY DOWNLOADING, INSTALLING, OR USING THE SOFTWARE OR OTHERWISE EXPRESSING YOUR AGREEMENT TO THE TERMS CONTAINED HEREIN, YOU (AS CUSTOMER OR IF YOU ARE NOT THE CUSTOMER, AS A REPRESENTATIVE/AGENT AUTHORIZED TO BIND THE CUSTOMER) CONSENT TO BE BOUND BY THIS AGREEMENT. IF YOU DO NOT OR CANNOT AGREE TO THE TERMS CONTAINED HEREIN, THEN (A) DO NOT DOWNLOAD, INSTALL, OR USE THE SOFTWARE, AND (B) YOU MAY CONTACT JUNIPER NETWORKS REGARDING LICENSE TERMS.

1. **The Parties.** The parties to this Agreement are Juniper Networks, Inc. and its subsidiaries (collectively "Juniper"), and the person or organization that originally purchased from Juniper or an authorized Juniper reseller the applicable license(s) for use of the Software ("Customer") (collectively, the "Parties").

2. **The Software.** In this Agreement, "Software" means the program modules and features of the Juniper or Juniper-supplied software, and updates and releases of such software, for which Customer has paid the applicable license or support fees to Juniper or an authorized Juniper reseller. "Embedded Software" means Software which Juniper has embedded in the Juniper equipment.

3. **License Grant.** Subject to payment of the applicable fees and the limitations and restrictions set forth herein, Juniper grants to Customer a non-exclusive and non-transferable license, without right to sublicense, to use the Software, in executable form only, subject to the following use restrictions:

a. Customer shall use the Embedded Software solely as embedded in, and for execution on, Juniper equipment originally purchased by Customer from Juniper or an authorized Juniper reseller.

b. Customer shall use the Software on a single hardware chassis having a single processing unit, or as many chassis or processing units for which Customer has paid the applicable license fees; provided, however, with respect to the Steel-Belted Radius or Odyssey Access Client software only, Customer shall use such Software on a single computer containing a single physical random access memory space and containing any number of processors. Use of the Steel-Belted Radius software on multiple computers requires multiple licenses, regardless of whether such computers are physically contained on a single chassis.

c. Product purchase documents, paper or electronic user documentation, and/or the particular licenses purchased by Customer may specify limits to Customer's use of the Software. Such limits may restrict use to a maximum number of seats, registered endpoints, concurrent users, sessions, calls, connections, subscribers, clusters, nodes, realms, devices, links, ports or transactions, or require the purchase of separate licenses to use particular features, functionalities, services, applications, operations, or capabilities, or provide throughput, performance, configuration, bandwidth, interface, processing, temporal, or geographical limits. In addition, such limits may restrict the use of the Software to managing certain kinds of networks or require the Software to be used only in conjunction with other specific Software. Customer's use of the Software shall be subject to all such limitations and purchase of all applicable licenses.

d. For any trial copy of the Software, Customer's right to use the Software expires 30 days after download, installation or use of the Software. Customer may operate the Software after the 30-day trial period only if Customer pays for a license to do so. Customer may not extend or create an additional trial period by re-installing the Software after the 30-day trial period.

e. The Global Enterprise Edition of the Steel-Belted Radius software may be used by Customer only to manage access to Customer's enterprise network. Specifically, service provider customers are expressly prohibited from using the Global Enterprise Edition of the Steel-Belted Radius software to support any commercial network access services.

The foregoing license is not transferable or assignable by Customer. No license is granted herein to any user who did not originally purchase the applicable license(s) for the Software from Juniper or an authorized Juniper reseller.

4. **Use Prohibitions.** Notwithstanding the foregoing, the license provided herein does not permit the Customer to, and Customer agrees not to and shall not: (a) modify, unbundle, reverse engineer, or create derivative works based on the Software; (b) make unauthorized copies of the Software (except as necessary for backup purposes); (c) rent, sell, transfer, or grant any rights in and to any copy of the Software, in any form, to any third party; (d) remove any proprietary notices, labels, or marks on or in any copy of the Software or any product in which the Software is embedded; (e) distribute any copy of the Software to any third party, including as may be embedded in Juniper equipment sold in the secondhand market; (f) use any 'locked' or key-restricted feature, function, service, application, operation, or capability without first purchasing the applicable license(s) and obtaining a valid key from Juniper, even if such feature, function, service, application, operation, or capability is enabled without a key; (g) distribute any key for the Software provided by Juniper to any third party; (h) use the Software in any manner that extends or is broader than the uses purchased by Customer from Juniper or an authorized Juniper reseller; (i) use the Embedded Software on non-Juniper equipment; (j) use the Software (or make it available for use) on Juniper equipment that the Customer did not originally purchase from Juniper or an authorized Juniper reseller; (k) disclose the results of testing or benchmarking of the Software to any third party without the prior written consent of Juniper; or (l) use the Software in any manner other than as expressly provided herein.

5. **Audit.** Customer shall maintain accurate records as necessary to verify compliance with this Agreement. Upon request by Juniper, Customer shall furnish such records to Juniper and certify its compliance with this Agreement.

6. **Confidentiality.** The Parties agree that aspects of the Software and associated documentation are the confidential property of Juniper. As such, Customer shall exercise all reasonable commercial efforts to maintain the Software and associated documentation in confidence, which at a minimum includes restricting access to the Software to Customer employees and contractors having a need to use the Software for Customer's internal business purposes.

7. **Ownership.** Juniper and Juniper's licensors, respectively, retain ownership of all right, title, and interest (including copyright) in and to the Software, associated documentation, and all copies of the Software. Nothing in this Agreement constitutes a transfer or conveyance of any right, title, or interest in the Software or associated documentation, or a sale of the Software, associated documentation, or copies of the Software.

8. **Warranty, Limitation of Liability, Disclaimer of Warranty.** The warranty applicable to the Software shall be as set forth in the warranty statement that accompanies the Software (the "Warranty Statement"). Nothing in this Agreement shall give rise to any obligation to support the Software. Support services may be purchased separately. Any such support shall be governed by a separate, written support services agreement. TO THE MAXIMUM EXTENT PERMITTED BY LAW, JUNIPER SHALL NOT BE LIABLE FOR ANY LOST PROFITS, LOSS OF DATA, OR COSTS OR PROCUREMENT OF SUBSTITUTE GOODS

OR SERVICES, OR FOR ANY SPECIAL, INDIRECT, OR CONSEQUENTIAL DAMAGES ARISING OUT OF THIS AGREEMENT, THE SOFTWARE, OR ANY JUNIPER OR JUNIPER-SUPPLIED SOFTWARE. IN NO EVENT SHALL JUNIPER BE LIABLE FOR DAMAGES ARISING FROM UNAUTHORIZED OR IMPROPER USE OF ANY JUNIPER OR JUNIPER-SUPPLIED SOFTWARE. EXCEPT AS EXPRESSLY PROVIDED IN THE WARRANTY STATEMENT TO THE EXTENT PERMITTED BY LAW, JUNIPER DISCLAIMS ANY AND ALL WARRANTIES IN AND TO THE SOFTWARE (WHETHER EXPRESS, IMPLIED, STATUTORY, OR OTHERWISE), INCLUDING ANY IMPLIED WARRANTY OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE, OR NONINFRINGEMENT. IN NO EVENT DOES JUNIPER WARRANT THAT THE SOFTWARE, OR ANY EQUIPMENT OR NETWORK RUNNING THE SOFTWARE, WILL OPERATE WITHOUT ERROR OR INTERRUPTION, OR WILL BE FREE OF VULNERABILITY TO INTRUSION OR ATTACK. In no event shall Juniper's or its suppliers' or licensors' liability to Customer, whether in contract, tort (including negligence), breach of warranty, or otherwise, exceed the price paid by Customer for the Software that gave rise to the claim, or if the Software is embedded in another Juniper product, the price paid by Customer for such other product. Customer acknowledges and agrees that Juniper has set its prices and entered into this Agreement in reliance upon the disclaimers of warranty and the limitations of liability set forth herein, that the same reflect an allocation of risk between the Parties (including the risk that a contract remedy may fail of its essential purpose and cause consequential loss), and that the same form an essential basis of the bargain between the Parties.

9. **Termination.** Any breach of this Agreement or failure by Customer to pay any applicable fees due shall result in automatic termination of the license granted herein. Upon such termination, Customer shall destroy or return to Juniper all copies of the Software and related documentation in Customer's possession or control.

10. **Taxes.** All license fees for the Software are exclusive of taxes, withholdings, duties, or levies (collectively "Taxes"). Customer shall be responsible for paying Taxes arising from the purchase of the license, or importation or use of the Software.

11. **Export.** Customer agrees to comply with all applicable export laws and restrictions and regulations of any United States and any applicable foreign agency or authority, and not to export or re-export the Software or any direct product thereof in violation of any such restrictions, laws or regulations, or without all necessary approvals. Customer shall be liable for any such violations. The version of the Software supplied to Customer may contain encryption or other capabilities restricting Customer's ability to export the Software without an export license.

12. **Commercial Computer Software.** The Software is "commercial computer software" and is provided with restricted rights. Use, duplication, or disclosure by the United States government is subject to restrictions set forth in this Agreement and as provided in DFARS 227.7201 through 227.7202-4, FAR 12.212, FAR 27.405(b)(2), FAR 52.227-19, or FAR 52.227-14(ALT III) as applicable.

13. **Interface Information.**To the extent required by applicable law, and at Customer's written request, Juniper shall provide Customer with the interface information needed to achieve interoperability between the Software and another independently created program, on payment of applicable fee, if any. Customer shall observe strict obligations of confidentiality with respect to such information and shall use such information in compliance with any applicable terms and conditions upon which Juniper makes such information available.

14. **Third Party Software.**Any licensor of Juniper whose software is embedded in the Software and any supplier of Juniper whose products or technology are embedded in (or services are accessed by) the Software shall be a third party beneficiary with respect to this Agreement, and such licensor or vendor shall have the right to enforce this Agreement in its own name as if it were Juniper. In addition, certain third party software may be provided with the Software and is subject to the accompanying license(s), if any, of its respective owner(s). To the extent portions of the Software are distributed under and subject to open source licenses obligating Juniper to make the source code for such portions publicly available (such as the GNU General Public License ("GPL") or the GNU Library General Public License ("LGPL")), Juniper will make such source code portions (including Juniper modifications, as appropriate) available upon request for a period of up to three years from the date of distribution. Such request can be made in writing to Juniper Networks, Inc., 1194 N. Mathilda Ave., Sunnyvale, CA 94089, ATTN: General Counsel. You may obtain a copy of the GPL at http://www.gnu.org/licenses/gpl.html, and a copy of the LGPL at http://www.gnu.org/licenses/lgpl.html.

15. **Miscellaneous.** This Agreement shall be governed by the laws of the State of California without reference to its conflicts of laws principles. The provisions of the U.N. Convention for the International Sale of Goods shall not apply to this Agreement. For any disputes arising under this Agreement, the Parties hereby consent to the personal and exclusive jurisdiction of, and venue in, the state and federal courts within Santa Clara County, California. This Agreement constitutes the entire and sole agreement between Juniper and the Customer with respect to the Software, and supersedes all prior and contemporaneous agreements relating to the Software, whether oral or written (including any inconsistent terms contained in a purchase order), except that the terms of a separate written agreement executed by an authorized Juniper representative and Customer shall govern to the extent such terms are inconsistent or conflict with terms contained herein. No modification to this Agreement nor any waiver of any rights hereunder shall be effective unless expressly assented to in writing by the party to be charged. If any portion of this Agreement is held invalid, the Parties agree that such invalidity shall not affect the validity of the remainder of this Agreement. This Agreement and associated documentation has been written in the English language, and the Parties agree that the English version will govern. (For Canada: Les parties aux présentés confirment leur volonté que cette convention de même que tous les documents y compris tout avis qui s'y rattaché, soient redigés en langue anglaise. (Translation: The parties confirm that this Agreement and all related documentation is and will be in the English language)).

Abbreviated Table of Contents

Table of Contents

Part 2 Managing Multicast Transmissions

Chapter 6 Multicast Overview 95

Chapter 7 Configuring a Multicast Network 105

Part 3 Configuring DLSw Services

Chapter 8 Configuring Data Link Switching 121

Part 4 Configuring a Policy Framework

Chapter 9 Policy Framework Overview 143

Part 6 Index

About This Guide

This preface provides the following guidelines for using the *J-series™ Services Router Advanced WAN Access Configuration Guide*:

Objectives

This guide contains instructions for configuring the interfaces on a Services Router for basic IP routing with standard routing protocols. It also shows how to create backup ISDN interfaces, configure virtual private networks (VPNs), configure and manage multicast networks, and apply routing techniques such as policies, firewall filters, IP Security (IPSec) tunnels, and class-of-service (CoS) classification for safe, efficient routing.

NOTE: This guide documents Release 7.6 of the JUNOS software. For additional information about J-series Services Routers—either corrections to or omissions from this guide—see the *J-series Services Router Release Notes* at http://www.juniper.net.

J-series Services Router operations are controlled by the JUNOS Internet software. You direct the JUNOS software through either a Web browser or a command-line interface (CLI) to perform the tasks shown in Table 1.

Table 1: Capabilities of J-series Interfaces

J-series Interface	Capabilities
J-Web graphical browser interface	■ Quick (basic) configuration ■ Monitoring, configuration, diagnosis, and management
JUNOS CLI	Monitoring, configuration, diagnosis, and management

J-series Services Router guides provide complete instructions for using the J-Web interface, but they are not a comprehensive resource for using the JUNOS CLI. For CLI information, see the JUNOS software manuals listed in “Related Juniper Networks Documentation” on page xviii.

Audience

This guide is designed for anyone who installs and sets up a J-series Services Router or prepares a site for Services Router installation. The guide is intended for the following audiences:

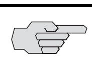
- Customers with technical knowledge of and experience with networks and the Internet
- Network administrators who install, configure, and manage Internet routers but are unfamiliar with the JUNOS software
- Network administrators who install, configure, and manage products of Juniper Networks

Personnel operating the equipment must be trained and competent; must not conduct themselves in a careless, willfully negligent, or hostile manner; and must abide by the instructions provided by the documentation.

Document Conventions

Table 2 defines the notice icons used in this guide.

Table 2: Notice Icons

Icon	Meaning	Description
	Informational note	Indicates important features or instructions.

Icon	Meaning	Description
	Caution	Indicates a situation that might result in loss of data or hardware damage.
	Warning	Alerts you to the risk of personal injury or death.

Table 3 defines the text and syntax conventions used in this guide.

Table 3: Text and Syntax Conventions

Convention	Description	Examples
Bold sans serif typeface	Represents text that you type.	To enter configuration mode, type the configure command: user@host> **configure**
`Fixed-width typeface`	Represents output that appears on the terminal screen.	`user@host> show chassis alarms` `No alarms currently active`
Italic typeface	■ Introduces important new terms. ■ Identifies book names. ■ Identifies RFC and Internet draft titles.	■ A policy *term* is a named structure that defines match conditions and actions. ■ *JUNOS System Basics Configuration Guide* ■ RFC 1997, *BGP Communities Attribute*
Italic sans serif typeface	Represents variables (options for which you substitute a value) in commands or configuration statements.	Configure the machine's domain name: [edit] root@# **set system domain-name** *domain-name*
Sans serif typeface	Represents names of configuration statements, commands, files, and directories; IP addresses; configuration hierarchy levels; or labels on routing platform components.	■ To configure a stub area, include the stub statement at the [edit protocols ospf area area-id] hierarchy level. ■ The console port is labeled CONSOLE.
< > (angle brackets)	Enclose optional keywords or variables.	stub <default-metric *metric*>;
| (pipe symbol)	Indicates a choice between the mutually exclusive keywords or variables on either side of the symbol. The set of choices is often enclosed in parentheses for clarity.	broadcast | multicast (*string1* | *string2* | *string3*)
# (pound sign)	Indicates a comment specified on the same line as the configuration statement to which it applies.	rsvp { # Required for dynamic MPLS only
[ ] (square brackets)	Enclose a variable for which you can substitute one or more values.	community name members [*community-ids*]

Convention	Description	Examples

Indention and braces ({ })	Identify a level in the configuration hierarchy.	[edit]
		routing-options {
		  static {
		    route default {
		      nexthop *address*;
		      retain;
		    }
		  }
		}

; (semicolon)	Identifies a leaf statement at a configuration hierarchy level.	
J-Web GUI Conventions		
Bold typeface	Represents J-Web graphical user interface (GUI) items you click or select.	■ In the Logical Interfaces box, select **All Interfaces**. ■ To cancel the configuration, click **Cancel**.
> (bold right angle bracket)	Separates levels in a hierarchy of J-Web selections.	In the configuration editor hierarchy, select **Protocols > Ospf**.

Related Juniper Networks Documentation

J-series Services Routers are documented in four guides. Although the J-series guides provide instructions for configuring and managing a Services Router with the JUNOS CLI, they are not a comprehensive JUNOS software resource. For complete documentation of the statements and commands described in J-series guides, see the JUNOS software manuals listed in Table 4.

Table 4: J-series Guides and Related JUNOS Software Publications

Chapter in a J-series Guide	Corresponding JUNOS Software Manual
J-series Services Router Getting Started Guide	
"J-series User Interface Overview"	■ *JUNOS CLI User Guide*
"Establishing Basic Connectivity"	■ *JUNOS System Basics Configuration Guide*
"Configuring Autoinstallation"	
J-series Services Router Basic LAN and WAN Access Configuration Guide	
"Using Services Router Configuration Tools"	■ *JUNOS CLI User Guide* ■ *JUNOS System Basics Configuration Guide*

Chapter in a J-series Guide	Corresponding JUNOS Software Manual
"Interfaces Overview" "Configuring DS1, DS3, Ethernet, and Serial Interfaces" "Configuring Digital Subscriber Line Interfaces "Configuring Point-to-Point Protocol over Ethernet" "Configuring ISDN"	■ *JUNOS Network Interfaces Configuration Guide* ■ *JUNOS Interfaces Command Reference*
"Routing Overview" "Configuring Static Routes" "Configuring a RIP Network" "Configuring an OSPF Network" "Configuring the IS-IS Protocol" "Configuring BGP Sessions"	■ *JUNOS Routing Protocols Configuration Guide* ■ *JUNOS Routing Protocols and Policies Command Reference*
J-series Services Router Advanced WAN Access Configuration Guide	
"Multiprotocol Label Switching Overview" "Configuring Signaling Protocols for Traffic Engineering" "Configuring Virtual Private Networks" "Configuring CLNS VPNs"	■ *JUNOS MPLS Applications Configuration Guide* ■ *JUNOS Routing Protocols and Policies Command Reference* ■ *JUNOS VPNs Configuration Guide*
"Configuring IPSec for Secure Packet Exchange"	■ *JUNOS System Basics Configuration Guide* ■ *JUNOS Services Interfaces Configuration Guide* ■ *JUNOS System Basics and Services Command Reference*
"Multicast Overview" "Configuring a Multicast Network"	*JUNOS Multicast Protocols Configuration Guide* *JUNOS Routing Protocols and Policies Command Reference*
"Configuring Data Link Switching"	■ *JUNOS Services Interfaces Configuration Guide* ■ *JUNOS System Basics and Services Command Reference*
"Policy Framework Overview" "Configuring Routing Policies"	*JUNOS Policy Framework Configuration Guide* *JUNOS Routing Protocols and Policies Command Reference*
"Configuring NAT" "Configuring Stateful Firewall Filters and NAT" "Configuring Stateless Firewall Filters"	■ *JUNOS Network Interfaces Configuration Guide* ■ *JUNOS Policy Framework Configuration Guide* ■ *JUNOS Services Interfaces Configuration Guide* ■ *JUNOS System Basics and Services Command Reference* ■ *JUNOS Routing Protocols and Policies Command Reference*
"Class-of-Service Overview" "Configuring Class of Service"	■ *JUNOS Class of Service Configuration Guide* ■ *JUNOS System Basics and Services Command Reference*

Chapter in a J-series Guide	Corresponding JUNOS Software Manual
J-series Services Router Administration Guide	
"Managing Users and Operations"	*JUNOS System Basics Configuration Guide*
"Configuring and Monitoring System Log Messages"	*JUNOS System Log Messages Reference*
"Configuring SNMP for Network Management"	*JUNOS Network Management Configuration Guide*
"Configuring the DHCP Server"	*JUNOS System Basics Configuration Guide*
"Configuring and Monitoring Alarms"	*JUNOS System Basics Configuration Guide*
"Monitoring a Services Router" "Using Services Router Diagnostic Tools"	■ *JUNOS System Basics and Services Command Reference* ■ *JUNOS Interfaces Command Reference* ■ *JUNOS Routing Protocols and Policies Command Reference*
"Automating Network Operations and Troubleshooting"	*JUNOS Configuration and Diagnostic Automation Guide*
"Configuring Packet Capture"	*JUNOS Services Interfaces Configuration Guide*
"Monitoring Real-Time Performance"	*JUNOS System Basics and Services Command Reference*

Documentation Feedback

We encourage you to provide feedback, comments, and suggestions so that we can improve the documentation. You can send your comments to techpubs-comments@juniper.net, or fill out the documentation feedback form at http://www.juniper.net/techpubs/docbug/docbugreport.html. If you are using e-mail, be sure to include the following information with your comments:

- Document name
- Document part number
- Page number
- Software release version

Requesting Support

For technical support, open a support case with the Case Manager link at http://www.juniper.net/support/ or call 1-888-314-JTAC (from the United States, Canada, or Mexico) or 1-408-745-9500 (from elsewhere).

Part 1
Configuring Private Communications over Public Networks with MPLS

Chapter 1

Multiprotocol Label Switching Overview

Multiprotocol Label Switching (MPLS) provides a framework for controlling traffic patterns across a network. The MPLS framework allows Services Routers to pass traffic through transit networks on paths that are independent of the individual routing protocols enabled throughout the network.

The MPLS framework supports traffic engineering and the creation of virtual private networks (VPNs). Traffic is engineered (controlled) primarily by the use of signaling protocols to establish label-switched paths (LSPs). VPN support includes Layer 2 and Layer 3 VPNs and Layer 2 circuits.

This chapter contains the following topics. For more information, see the *JUNOS Routing Protocols Configuration Guide*, *JUNOS MPLS Applications Configuration Guide*, and *JUNOS VPNs Configuration Guide*.

MPLS and VPN Terms

To understand MPLS and VPNs, become familiar with the terms defined in Table 5 .

Table 5: MPLS and VPN Terms

Term	Definition
color	See *link coloring* .
Constrained Shortest Path First (CSPF)	MPLS algorithm that has been modified to include specific restrictions for calculating the shortest path across the network.
customer edge (CE) device	Services Router or switch in the customer's network that is connected to a service provider's provider edge (PE) router and participates in a Layer 3 VPN.
Explicit Route Object (ERO)	Extension to the Resource Reservation Protocol (RSVP) that allows an RSVP PATH message to traverse an explicit sequence of routers independently of conventional shortest-path IP routing.

Table 5: MPLS and VPN Terms (continued)

Term	Definition
inbound router	Entry point for a label-switched path (LSP). Each LSP must have exactly one inbound router that is different from the outbound router. Inbound routers are also known as ingress routers. See also *outbound router*.
label	In Multiprotocol Label Switching (MPLS), a 20-bit unsigned integer in the range 0 through 1,048,575, used to identify a packet traveling along a label-switched path (LSP).
Label Distribution Protocol (LDP)	Protocol for distributing labels in non-traffic-engineered applications. LDP allows Services Routers to establish label-switched paths (LSPs) through a network by mapping Network layer routing information directly to Data Link layer switched paths.
label-switched path (LSP)	Sequence of Services Routers that cooperatively perform Multiprotocol Label Switching (MPLS) operations for a packet stream. The first router in an LSP is called the inbound router, and the last router in the path is called the outbound router. An LSP is a point-to-point, half-duplex connection from the inbound router to the outbound router. (The inbound and outbound routers cannot be the same router.)
label-switching router (LSR)	Any Services Router that is part of an LSP.
Layer 2 circuit	Point-to-point Layer 2 connection transported by means of Multiprotocol Label Switching (MPLS) or another tunneling technology on a service provider's network. Multiple Layer 2 circuits can be transported over a single label-switched path (LSP) tunnel between two provider edge (PE) routers.
Layer 2 VPN	Private network service among a set of customer sites that use a service provider's existing Multiprotocol Label Switching (MPLS) and IP network. One customer's data is separated from another's by software rather than hardware. In a Layer 2 VPN, the Layer 3 routing of customer traffic occurs within the *customer* network.
Layer 3 VPN	Private network service among a set of customer sites that use a service provider's existing Multiprotocol Label Switching (MPLS) and IP network. One customer's routes and data are separated from another customer's routes and data by software rather than hardware. In a Layer 3 VPN, the Layer 3 routing of customer traffic occurs within the *service provider* network.
link coloring	In Constrained Shortest Path First (CSPF) routing, a way to group Multiprotocol Label Switching (MPLS) interfaces for CSPF path selection by assigning a color identifier and number to each administrative group.
Multiprotocol Label Switching (MPLS)	Method for engineering network traffic patterns by assigning short labels to network packets that describe how to forward the packets through the network.
multiple push	Addition by a Services Router of up to three labels to a packet as it enters a Multiprotocol Label Switching (MPLS) domain.
outbound router	Exit point for a label-switched path (LSP). Each LSP must have exactly one outbound router that is different from the inbound router. Outbound routers are also called egress routers. See also *inbound router*.
penultimate hop popping (PHP)	Using the penultimate router rather than the outbound router in a label-switched path (LSP) to remove the Multiprotocol Label Switching (MPLS) label from a packet.
penultimate router	Second-to-last Services Router in an LSP. The penultimate router is responsible for label popping when penultimate hop popping (PHP) is configured.
pop	Removal by a Services Router of the top label from a packet as it exits the Multiprotocol Label Switching (MPLS) domain.
provider edge (PE) router	Services Router in the service provider network that is connected to a customer edge (CE) device and participates in a virtual private network (VPN).

Table 5: MPLS and VPN Terms (continued)

Term	Definition
provider router	Services Router in the service provider's network that does not attach to a customer edge (CE) device.
push	Addition of a label or stack of labels by a Services Router to a packet as it enters a Multiprotocol Label Switching (MPLS) domain.
Resource Reservation Protocol (RSVP)	Resource reservation setup protocol that interacts with integrated services on the Internet.
route distinguisher	A 6-byte virtual private network (VPN) identifier that is prefixed to an IPv4 address to make it unique. The new address is part of the VPN-IPv4 address family, which is a Border Gateway Protocol (BGP) extension. A route distinguisher allows you to configure private addresses within the VPN by preventing any overlap with the private addresses in other VPNs.
routing instance	Collection of routing tables, their interfaces, and the routing protocol parameters that control the information they contain.
swap	Replacement by a Services Router of a label or stack of labels on a packet as it travels through a Multiprotocol Label Switching (MPLS) domain.
swap and push	Replacement and subsequent push by a Services Router of a label or stack of labels on a packet as it travels through a Multiprotocol Label Switching (MPLS) domain.
Traffic engineering (TE)	The techniques and processes used to cause routed traffic to travel through the network on a path other than the one that would have been chosen if standard routing methods had been used.
traffic engineering database (TED)	Database populated by label-switched path (LSP) information such as the network topology, current reservable bandwidth of links, and link colors. The traffic engineering database is used to determine Constrained Shortest Path First (CSPF) path selection.
transit router	Any label-switching router (LSR) between the inbound and outbound Services Router of a label-switched path (LSP).
virtual private network (VPN)	Private data network that uses a public TCP/IP network, typically the Internet, while maintaining privacy with a tunneling protocol, encryption, and security procedures.
VPN routing and forwarding (VRF) instance	Routing instance for a Layer 3 VPN implementation that consists of one or more routing tables, a derived forwarding table, the interfaces that use the forwarding table, and the policies and routing protocols that determine what goes into the forwarding table.

MPLS Overview

Multiprotocol Label Switching (MPLS) is a method for engineering traffic patterns by assigning short labels to network packets that describe how to forward them through the network. MPLS is independent of routing tables or any routing protocol and can be used for unicast packets.

This overview contains the following topics:

Label Switching

In a traditional IP network, packets are transmitted with an IP header that includes a source and destination address. When a router receives such a packet, it examines its forwarding tables for the next-hop address associated with the packet's destination address and forwards the packet to the next-hop location.

In an MPLS network, each packet is encapsulated with an MPLS header. When a router receives the packet, it copies the header as an index into a separate MPLS forwarding table. The MPLS forwarding table consists of pairs of inbound interfaces and path information. Each pair includes forwarding information that the router uses to forward the traffic and modify, when necessary, the MPLS header.

Because the MPLS forwarding table has far fewer entries than the more general forwarding table, the lookup consumes less processing time and processing power. The resultant savings in time and processing are a significant benefit for traffic that uses the network to transit between outside destinations only.

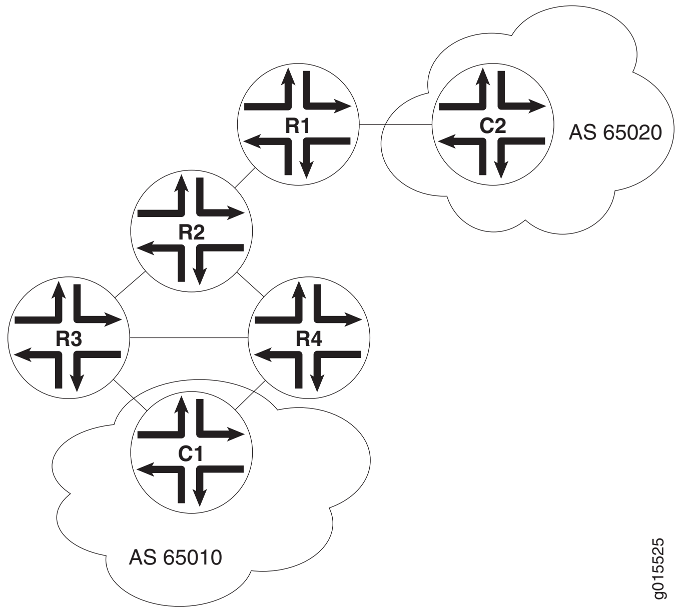
Label-Switched Paths

Label-switched paths (LSPs) are unidirectional routes through a network or autonomous system (AS). In normal IP routing, the packet has no predetermined path. Instead, each router forwards a packet to the next-hop address stored in its forwarding table, based only on the packet's destination address. Each subsequent router then forwards the packet using its own forwarding table.

In contrast, MPLS routers within an AS determine paths through a network through the exchange of MPLS traffic engineering information. Using these paths, the routers direct traffic through the network along an established route. Rather than selecting the next hop along the path as in IP routing, each router is responsible for forwarding the packet to a predetermined next-hop address.

Figure 1 shows a typical LSP topology.

Figure 1: Typical LSP Topology



In the topology shown in Figure 1, traffic is forwarded from Host C1 to the transit network with standard IP forwarding. When the traffic enters the transit network, it is switched across a preestablished LSP through the network. In this example, an LSP might switch the traffic from Router R4 to Router R2 to Router R1. When the traffic exits the network, it is forwarded to its destination by IP routing protocols.

Label-Switching Routers

Routers that are part of the LSP are label-switching routers (LSRs). Each LSR must be configured with MPLS so that it can interpret MPLS headers and perform the MPLS operations required to pass traffic through the network. An LSP can include four types of LSRs:

- Inbound router—The only entry point for traffic into MPLS. Native IPv4 packets are encapsulated into the MPLS protocol by the inbound router. Each LSP can have only one inbound router.
- Transit router—Any router in the middle of an LSP. An individual LSP can contain between 0 and 253 transit routers. Transit routers forward MPLS traffic along the LSP, using only the MPLS header to determine how the packet is routed.
- Penultimate router—The second-to-last router in the LSP. The penultimate router in an LSP is responsible for stripping the MPLS header from the packet before forwarding it to the outbound router.
- Outbound router—The endpoint for the LSP. The outbound router receives MPLS packets from the penultimate router and performs an IP route lookup.

The router then forwards the packet to the next hop of the route. Each LSP can have only one outbound router.

Labels

To forward traffic through an MPLS network, MPLS routers encapsulate packets and assign and manage headers known as labels. The routers use the labels to index the MPLS forwarding tables that determine how packets are routed through the network.

When a network's inbound router receives traffic, it inserts an MPLS label between the IP packet and the appropriate Layer 2 header for the physical link. The label contains an index value that identifies a next-hop address for the particular LSP. When the next-hop transit router receives the packet, it uses the index in the MPLS label to determine the next-hop address for the packet and forwards the packet to the next router in the LSP.

As each packet travels through the transit network, every router along the way performs a lookup on the MPLS label and forwards the packet accordingly. When the outbound router receives a packet, it examines the header to determine that it is the final router in the LSP. The outbound router then removes the MPLS header, performs a regular IP route lookup, and forwards the packet with its IP header to the next-hop address.

Label Operations

Each LSR along an LSP is responsible for examining the MPLS label, determining the LSP next hop, and performing the required label operations. LSRs can perform five label operations:

- Push—Adds a new label to the top of the packet. For IPv4 packets arriving at the inbound router, the new label is the first label in the label stack. For MPLS packets with an existing label, this operation adds a label to the stack and sets the stacking bit to 0, indicating that more MPLS labels follow the first.

  When it receives the packet, the inbound router performs an IP route lookup on the packet. Because the route lookup yields an LSP next hop, the inbound router performs a label push on the packet, and then forwards the packet to the LSP next hop.

- Swap—Replaces the label at the top of the label stack with a new label.

  When a transit router receives the packet, it performs an MPLS forwarding table lookup. The lookup yields the LSP next hop and the path index of the link between the transit router and the next router in the LSP.

- Pop—Removes the label from the top of the label stack. For IPv4 packets arriving at the penultimate router, the entire MPLS label is removed from the label stack. For MPLS packets with an existing label, this operation removes the top label from the label stack and modifies the stacking bit as necessary—sets it to 1, for example, if only a single label remains in the stack.

If multiple LSPs terminate at the same outbound router, the router performs MPLS label operations for all outbound traffic on the LSPs. To share the operations among multiple routers, most LSPs use penultimate hop popping (PHP).

- Multiple push—Adds multiple labels to the top of the label stack. This action is equivalent to performing multiple push operations.

  The multiple push operation is used with label stacking, which is beyond the scope of this guide.

- Swap and push—Replaces the top label with a new label and then pushes a new label to the top of the stack.

  The swap and push operation is used with label stacking, which is beyond the scope of this guide.

Penultimate Hop Popping

Multiple LSPs terminating at a single outbound router load the router with MPLS label operations for all their outbound traffic. Penultimate hop popping (PHP) transfers the operation from the outbound router to penultimate routers.

With PHP, the penultimate router is responsible for popping the MPLS label and forwarding the traffic to the outbound router. The outbound router then performs an IP route lookup and forwards the traffic. For example, if four LSPs terminate at the same outbound router and each has a different penultimate router, label operations are shared across four routers.

LSP Establishment

An MPLS LSP is established by one of two methods: static LSPs and dynamic LSPs.

Static LSPs

Like a static route, a static LSP requires each router along the path to be configured explicitly. You must manually configure the path and its associated label values. Static LSPs require less processing by the LSRs because no signaling protocol is used. However, because paths are statically configured, they cannot adapt to network conditions. Topology changes and network outages can create black holes in the LSP that exist until you manually reconfigure the LSP.

Dynamic LSPs

Dynamic LSPs use signaling protocols to establish themselves and propagate LSP information to other LSRs in the network. You configure the inbound router with LSP information that is transmitted throughout the network when you enable the signaling protocols across the LSRs. Because the LSRs must exchange and process signaling packets and instructions, dynamic LSPs consume more resources than static LSPs. However, dynamic LSPs can avoid

the network black holes of static LSPs by detecting topology changes and outages and propagating them throughout the network.

Traffic Engineering with MPLS

Traffic engineering facilitates efficient and reliable network operations while simultaneously optimizing network resources and traffic performance. Traffic engineering provides the ability to move traffic flow away from the shortest path selected by the interior gateway protocol (IGP) to a potentially less congested physical path across a network. To support traffic engineering, besides source routing, the network must do the following:

- Compute a path at the source by taking into account all the constraints, such as bandwidth and administrative requirements.
- Distribute the information about network topology and link attributes throughout the network once the path is computed.
- Reserve network resources and modify link attributes.

MPLS traffic engineering uses the following components:

- MPLS LSPs for packet forwarding
- IGP extensions for distributing information about the network topology and link attributes
- CSPF for path computation and path selection
- RSVP extensions to establish the forwarding state along the path and reserve resources along the path

The Services Router also supports traffic engineering across different OSPF regions. For more details, see the *JUNOS MPLS Applications Configuration Guide*.

Signaling Protocols Overview

Two MPLS signaling protocols are used to dynamically establish and maintain LSPs within a network:

- Label Distribution Protocol on page 10
- Resource Reservation Protocol on page 11

Label Distribution Protocol

LDP is a simple, fast-acting signaling protocol that automatically establishes LSP adjacencies within an MPLS network. Routers then share LSP updates such as hello packets and LSP advertisements across the adjacencies.

LDP Operation

Because LDP runs on top of an interior gateway protocol (IGP) such as IS-IS or OSPF, you must configure LDP and the IGP on the same set of interfaces. After both are configured, LDP begins transmitting and receiving LDP messages through all LDP-enabled interfaces.

Because of LDP's simplicity, it cannot perform true traffic engineering like RSVP. LDP does not support bandwidth reservation or traffic constraints.

LDP Messages

When you configure LDP on an LSR, the router begins sending LDP discovery messages out all LDP-enabled interfaces. When an adjacent LSR receives LDP discovery messages, it establishes an underlying TCP session. An LDP session is then created on top of the TCP session. The TCP three-way handshake ensures that the LDP session has bidirectional connectivity. After they establish the LDP session, the LDP neighbors maintain, and terminate, the session by exchanging messages.

LDP advertisement messages allow LSRs to exchange label information to determine the next hops within a particular LSP.

Any topology changes, such as a router failure, generate LDP notifications that can terminate the LDP session or generate additional LDP advertisements to propagate an LSP change.

Resource Reservation Protocol

Resource Reservation Protocol (RSVP) is a signaling protocol that handles bandwidth allocation and true traffic engineering across an MPLS network. Like LDP, RSVP uses discovery messages and advertisements to exchange LSP path information between all hosts. However, RSVP also includes a set of features that control the flow of traffic through an MPLS network.

This section contains the following topics:

RSVP Fundamentals

RSVP uses unidirectional and simplex flows through the network to perform its function. The inbound router initiates an RSVP path message and sends it downstream to the outbound router. The path message contains information

about the resources needed for the connection. Each router along the path begins to maintain information about a reservation.

When the path message reaches the outbound router, resource reservation begins. The outbound router sends a reservation message upstream to the inbound router. Each router along the path receives the reservation message and sends it upstream, following the path of the original path message. When the inbound router receives the reservation message, the unidirectional network path is established.

The established path remains open as long as the RSVP session is active. The session is maintained by the transmission of additional path and reservation messages that report the session state every 30 seconds. If a router does not receive the maintenance messages for 3 minutes, it terminates the RSVP session and reroutes the LSP through another active router.

Bandwidth Reservation Requirement

When a bandwidth reservation is configured, reservation messages propagate the bandwidth value throughout the LSP. Routers must reserve the bandwidth specified across the link for the particular LSP. If the total bandwidth reservation exceeds the available bandwidth for a particular LSP segment, the LSP is rerouted through another LSR. If no segments can support the bandwidth reservation, LSP setup fails and the RSVP session is not established.

Explicit Route Objects

Explicit Route Objects (EROs) limit LSP routing to a specified list of LSRs. By default, RSVP messages follow a path that is determined by the network IGP's shortest path. However, in the presence of a configured ERO, the RSVP messages follow the path specified.

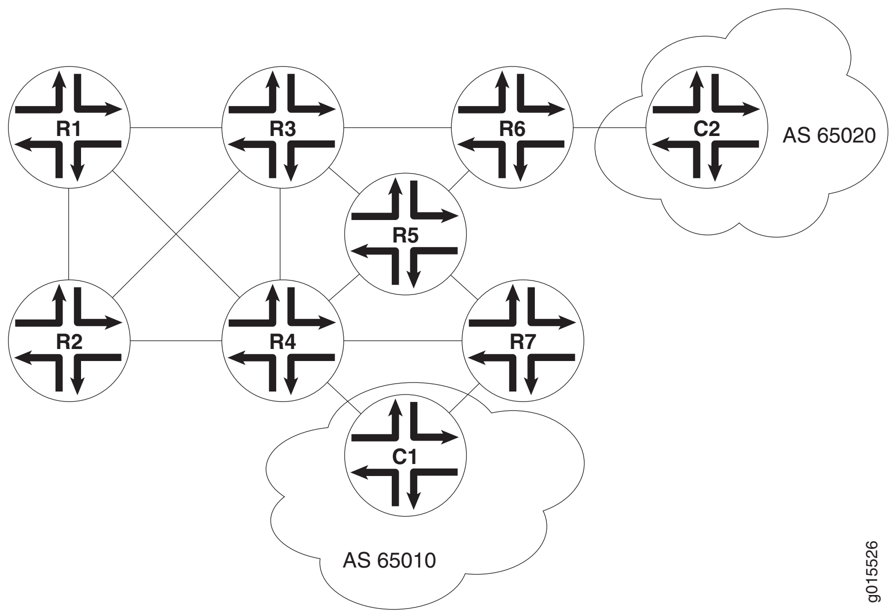
EROs consist of two types of instructions: loose hops and strict hops. When a loose hop is configured, it identifies one or more transit LSRs through which the LSP must be routed. The network IGP determines the exact route from the inbound router to the first loose hop, or from one loose hop to the next. The loose hop specifies only that a particular LSR be included in the LSP.

When a strict hop is configured, it identifies an exact path through which the LSP must be routed. Strict-hop EROs specify the exact order of routers through which the RSVP messages are sent.

You can configure loose-hop and strict-hop EROs simultaneously. In this case, the IGP determines the route between loose hops, and the strict-hop configuration specifies the exact path for particular LSP path segments.

Figure 2 shows a typical RSVP-signaled LSP that uses EROs.

Figure 2: Typical RSVP-Signaled LSP with EROs



In the topology shown in Figure 2, traffic is routed from Host C1 to Host C2. The LSP can pass through Router R4 or Router R7. To force the LSP to use R4, you can set up either a loose-hop or strict-hop ERO that specifies R4 as a hop in the LSP. To force a specific path through Routers R4, R3, and R6, configure a strict-hop ERO through the three LSRs.

Constrained Shortest Path First

Whereas IGPs use the Shortest Path First (SPF) algorithm to determine how traffic is routed within a network, RSVP uses the Constrained Shortest Path First (CSPF) algorithm to calculate traffic paths that are subject to the following constraints:

- LSP attributes—Administrative groups such as link coloring, bandwidth requirements, and EROs
- Link attributes—Colors on a particular link and available bandwidth

These constraints are maintained in the traffic engineering database (TED). The database provides CSPF with up-to-date topology information, the current reservable bandwidth of links, and the link colors.

In determining which path to select, CSPF follows these rules:

1. Computes LSPs one at a time, beginning with the highest-priority LSP—the one with the lowest setup priority value. Among LSPs of equal priority, CSPF starts with those that have the highest bandwidth requirement.

2. Prunes the traffic engineering database of links that are not full duplex and do not have sufficient reservable bandwidth.
3. If the LSP configuration includes the include statement, prunes all links that do not share any included colors.
4. If the LSP configuration includes the exclude statement, prunes all links that contain excluded colors. If a link does not have a color, it is accepted.
5. Finds the shortest path toward the LSP's outbound router, taking into account any EROs. For example, if the path must pass through Router A, two separate SPF algorithms are computed: one from the inbound router to Router A and one from Router A to the outbound router.
6. If several paths have equal cost, chooses the one with a last-hop address the same as the LSP's destination.
7. If several equal-cost paths remain, selects the path with the fewest number of hops.
8. If several equal-cost paths remain, applies CSPF load-balancing rules configured on the LSP.

Link Coloring

RSVP allows you to configure administrative groups for CSPF path selection. An administrative group is typically named with a color, assigned a numeric value, and applied to the RSVP interface for the appropriate link. Lower numbers indicate higher priority.

After configuring the administrative group, you can either exclude, include, or ignore links of that color in the traffic engineering database:

- If you exclude a particular color, all segments with an administrative group of that color are excluded from CSPF path selection.
- If you include a particular color, only those segments with the appropriate color are selected.
- If you neither exclude nor include the color, the metrics associated with the administrative groups and applied on the particular segments determine the path cost for that segment.

The LSP with the lowest total path cost is selected into the traffic engineering database.

VPN Overview

Virtual private networks (VPNs) are private networks that use a public network to connect two or more remote sites. In place of dedicated connections between networks, VPNs use virtual connections routed (tunneled) through public networks

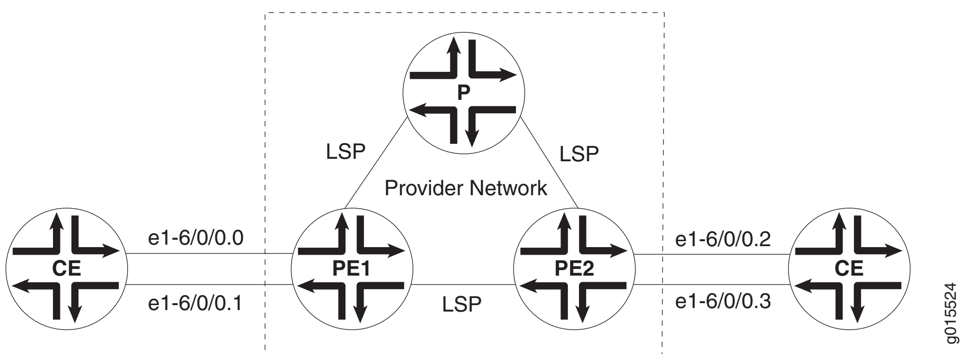
that are typically service provider networks. The type of the VPN is determined by the connections it uses and whether the customer network or the provider network performs the virtual tunneling.

This overview contains the following topics:

VPN Components

All types of VPNs share certain components. Figure 3 shows a typical VPN topology.

Figure 3: Typical VPN Topology



The provider edge (PE) routers in the provider's network connect to the customer edge (CE) devices located at customer sites. PE routers support VPN and MPLS label functionality. Within a single VPN, pairs of PE routers are connected through a virtual tunnel, typically an LSP.

Provider routers within the core of the provider's network are not connected to any routers at a customer site but are part of the tunnel between pairs of PE routers. Provider routers support LSP functionality as part of the tunnel support, but do not support VPN functionality.

Customer edge (CE) devices are the routers or switches located at the customer site that connect to the provider's network. CE devices are typically IP routers, but they can also be Asynchronous Transfer Mode (ATM), Frame Relay, or Ethernet switches.

All VPN functions are performed by the PE routers. Neither CE devices nor provider routers are required to perform any VPN functions.

VPN Routing Requirements

VPNs tunnel traffic as follows from one customer site to another customer site, using a public network as a transit network, when certain requirements are met:

1. Traffic is forwarded by standard IP forwarding from the CE devices to the PE routers.

   The CE devices require only a BGP connection to the PE routers.

2. The PE routers establish an LSP through the provider network.

   The provider network must be running either OSPF or IS-IS as an IGP, as well as IBGP sessions through either a full mesh or route reflector. IBGP is required so that the PE routers can exchange route information for routes that originate or terminate in the VPN.

3. When the inbound PE router receives traffic, it performs a route lookup. The lookup yields an LSP next hop, and the traffic is forwarded along the LSP.

   Either LDP or RSVP must be configured to dynamically set up LSPs through the provider network.

4. When the traffic reaches the outbound PE router, the PE router pops the MPLS label and forwards the traffic with standard IP routing.

   Because the tunnel information is maintained at both PE routers, neither the provider core routers nor the CE devices need to maintain any VPN information in their configuration databases.

VPN Routing Information

Routing information, including routes, route distinguishers, and routing policies, is stored in a VPN routing and forwarding (VRF) table. Routers must maintain separate VRF tables for each VPN.

VRF Instances

A routing instance is a collection of routing tables, interfaces, and routing protocol parameters. The interfaces belong to the routing tables, and the routing protocol parameters control the information in the routing tables. In the case of VPNs, each VPN has a VPN routing and forwarding (VRF) instance.

A VRF instance consists of one or more routing tables, a derived forwarding table, the interfaces that use the forwarding table, and the policies and routing protocols that determine what goes into the forwarding table. Because each instance is configured for a particular VPN, each VPN has separate tables, rules, and policies that control its operation.

A separate VRF table is created for each VPN that has a connection to a CE router. The VRF table is populated with routes received from directly

connected CE sites associated with the VRF instance, and with routes received from other PE routers in the same VPN.

Route Distinguishers

Because a typical transit network is configured to handle more than one VPN, the provider routers are likely to have multiple VRF instances configured. As a result, depending on the origin of the traffic and any filtering rules applied to the traffic, the BGP routing tables can contain multiple routes for a particular destination address. Because BGP requires that exactly one BGP route per destination be imported into the forwarding table, BGP must have a way to distinguish between potentially identical network layer reachability information (NLRI) messages received from different VPNs.

A route distinguisher is a locally unique number that identifies all route information for a particular VPN. Unique numeric identifiers allow BGP to distinguish between routes that are otherwise identical.

Route Targets to Control the VRF Table

On each PE router, you must define routing policies that specify how routes are imported into and exported from the router's VRF table. Each advertisement must have an associated route target that uniquely identifies the VPN for which the advertisement is valid. The route target allows you to keep routing and signaling information for each VPN separate.

Types of VPNs

There are three primary types of VPNs: Layer 2 VPNs, Layer 2 circuits, and Layer 3 VPNs.

Layer 2 VPNs

In a Layer 2 VPN, traffic is forwarded to the PE router in Layer 2 format, carried by MPLS through an LSP over the service provider network, and then converted back to Layer 2 format at the receiving CE device.

On a Layer 2 VPN, routing occurs on the customer routers, typically on the CE router. The CE router connected to a service provider on a Layer 2 VPN must select the appropriate circuit on which to send traffic. The PE router receiving the traffic sends it across the network to the PE router on the outbound side. The PE routers need no information about the customer's routes or routing topology, and need only to determine the virtual tunnel through which to send the traffic.

Layer 2 Circuits

A Layer 2 circuit is a point-to-point Layer 2 connection that transports traffic by MPLS or another tunneling technology on a service provider network. The Layer 2 circuit creates a virtual connection to direct traffic between two CE routers. The primary difference between a Layer 2 circuit and an Layer 2 VPN is the method

of setting up the virtual connection. Like a leased line, a Layer 2 circuit forwards all packets received from the local interface to the remote interface.

Layer 3 VPNs

In a Layer 3 VPN, routing occurs on the service provider's routers. As a result, Layer 3 VPNs require information about customer routes and a more extensive VRF policy configuration to share and filter routes that originate or terminate in the VPN.

Because Layer 3 VPNs require the provider routers to route and forward VPN traffic at the entry and exit points of the transit network, the routes must be advertised and filtered throughout the provider network.

Route advertisements originate at the CE devices and are shared with the inbound PE routers through standard IP routing protocols, typically BGP. Based on the source address, the PE router filters route advertisements and imports them into the appropriate VRF table.

The PE router then exports the route in IBGP sessions to the other provider routers. Route export is governed by any routing policy that has been applied to the particular VRF table. To propagate the routes through the provider network, the PE router must also convert the route to VPN format, which includes the route distinguisher.

When the outbound PE router receives the route, it strips off the route distinguisher and advertises the route to the connected CE device, typically through standard BGP IPv4 route advertisements.

Chapter 2

Configuring Signaling Protocols for Traffic Engineering

Signaling protocols are used within a Multiprotocol Label Switching (MPLS) environment to establish label-switched paths (LSPs) for traffic across a transit network. J-series Services Routers support the Label Distribution Protocol (LDP) and the Resource Reservation Protocol (RSVP) as part of their suite of traffic engineering features.

You can use either the J-Web configuration editor or CLI configuration editor to configure signaling protocols.

This chapter contains the following topics. For more information about MPLS traffic engineering, see the *JUNOS MPLS Applications Configuration Guide*.

Signaling Protocol Overview

When transit traffic is routed through an IP network, MPLS is often used to engineer its passage. Although the exact path through the transit network is of little importance to either the sender or the receiver of the traffic, network administrators often want to route traffic more efficiently between certain source and destination address pairs. By adding a short label with specific routing instructions to each packet, MPLS switches packets from router to router through the network rather than forwarding packets based on next-hop lookups. The resulting routes are called label-switched paths (LSPs). LSPs control the passage of traffic through the network and speed traffic forwarding.

You can create LSPs manually, or through the use of signaling protocols. Services Routers support two signaling protocols—the Label Distribution Protocol (LDP) and the Resource Reservation Protocol (RSVP).

LDP Signaling Protocol

The Label Distribution Protocol (LDP) is a signaling protocol that runs on a Services Router configured for MPLS support. The LDP configuration is added to the existing interior gateway protocol (IGP) configuration and included in the MPLS configuration. To configure a network to use LDP for LSP establishment, you first enable MPLS on all transit interfaces in the MPLS network and then enable LDP sessions on the interfaces.

The successful configuration of both MPLS and LDP initiates the exchange of TCP packets across the LDP interfaces. The packets establish TCP-based LDP sessions for the exchange of MPLS information within the network. Enabling both MPLS and LDP on the appropriate interfaces is sufficient to establish LSPs.

RSVP Signaling Protocol

The Resource Reservation Protocol (RSVP) is a more flexible and powerful way to engineer traffic through a transit network. Like LDP, RSVP establishes LSPs within an MPLS network when you enable both MPLS and RSVP on the appropriate interfaces. However, whereas LDP is restricted to using the configured IGP’s shortest path as the transit path through the network, RSVP uses a combination of the Constrained Shortest Path First (CSPF) algorithm and Explicit Route Objects (EROs) to determine how traffic is routed through the network.

Basic RSVP sessions are established in exactly the same way that LDP sessions are established. By configuring both MPLS and RSVP on the appropriate transit interfaces, you enable the exchange of RSVP packets and the establishment of LSPs. However, RSVP also lets you configure link authentication, explicit LSP paths, and link coloring. For more information about these topics, see the *JUNOS MPLS Applications Configuration Guide*.

Before You Begin

Before you begin configuring signaling protocols for traffic engineering, complete the following tasks:

- Establish basic connectivity. See the *J-series Services Router Getting Started Guide*.
- Configure network interfaces. See the *J-series Services Router Basic LAN and WAN Access Configuration Guide*.
- Configure an interior gateway protocol (IGP) across your network. See the *J-series Services Router Basic LAN and WAN Access Configuration Guide*. For information about the IS-IS IGP, see the *JUNOS Routing Protocols Configuration Guide*.

Configuring LDP and RSVP with a Configuration Editor

To configure either LDP or RSVP as a signaling protocol on the Services Router to establish LSPs through an IP network, perform one of the following tasks:

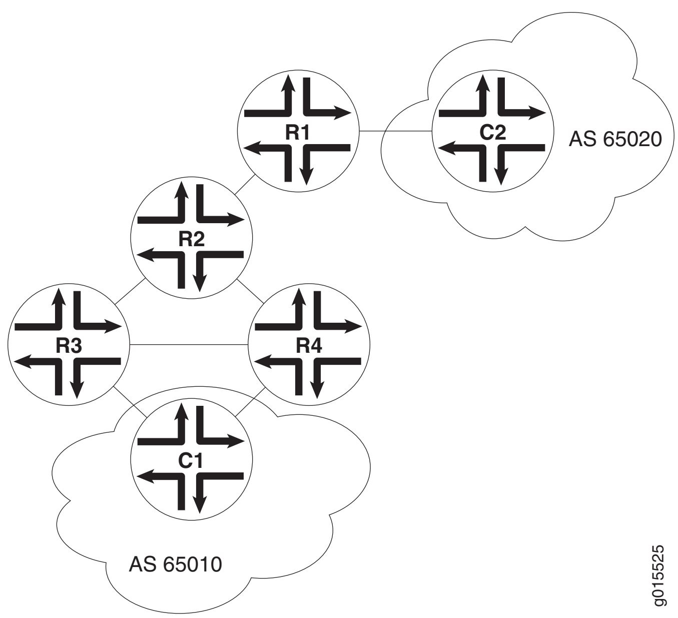
- Configuring LDP-Signaled LSPs on page 21
- Configuring RSVP-Signaled LSPs on page 23

For information about using the J-Web and CLI configuration editors, see the *J-series Services Router Basic LAN and WAN Access Configuration Guide*.

Configuring LDP-Signaled LSPs

Using LDP as a signaling protocol, you create LSPs between Services Routers in an IP network. A sample network is shown in Figure 4.

Figure 4: Typical LDP-Signaled LSP



To establish an LSP between Services Routers R6 and R7, you must configure LDP on Services Routers R5, R6, and R7. This configuration ensures that Hosts C1 and C2 use the LDP-signaled LSP when the entry (ingress) router is R6 or R7.

To configure LDP to establish the LSP shown in Figure 4, perform these steps:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.

2. Perform the configuration tasks described in Table 6.

3. If you are finished configuring the router, commit the configuration.
4. Go on to “Verifying an LDP-Signaled LSP” on page 26.

Table 6: Configuring an LDP-Signaled LSP

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Interfaces** level of the configuration hierarchy	In the configuration editor hierarchy, select **Interfaces**.	From the top of the configuration hierarchy, enter edit interfaces
Enable the MPLS family on all transit interfaces on each router in the MPLS network.	1. Click the transit interface on which you want to configure MPLS. 2. In the Unit table, click the unit number for which you want to enable MPLS. 3. In the Family area, select the **Mpls** check box. 4. Click **OK**. 5. Repeat Steps 1 through 4 for each transit interface on the routers in the MPLS network.	1. Add the MPLS family to all transit interfaces. For example: set fe-0/0/0 unit 0 family mpls 2. Repeat Step 1 for each transit interface on the routers in the MPLS network.
Enable the MPLS process on all MPLS interfaces for each router in the MPLS network.	1. Navigate to the **Protocols > Mpls** level in the configuration hierarchy. 2. Next to Interface, click **Add new entry**. 3. In the Interface name box, type all. 4. Click **OK**. 5. Repeat Steps 1 through 4 for each transit interface on the routers in the MPLS network.	1. From the top of the configuration hierarchy, enter edit protocols mpls 2. Enter set interface all 3. Repeat Steps 1 and 2 for each transit interface on the routers in the MPLS network.

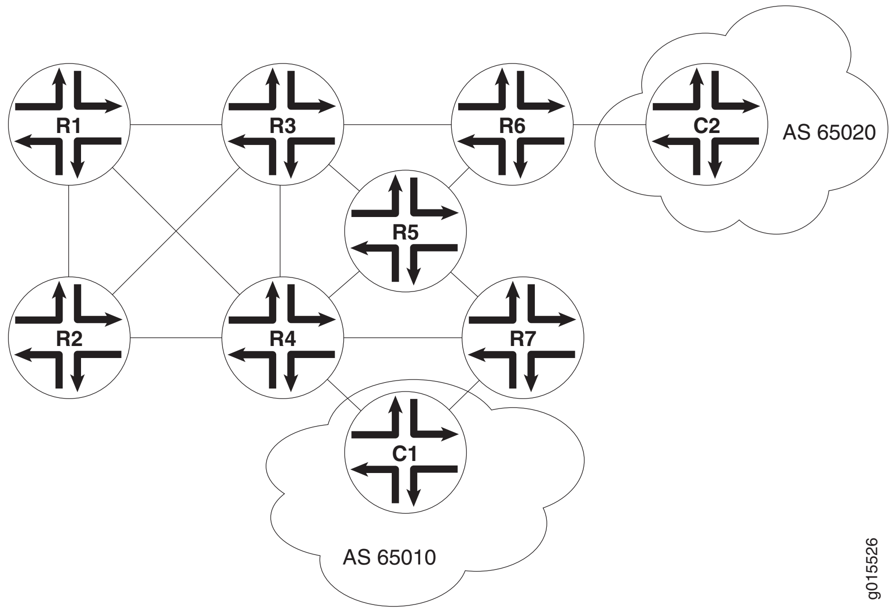
Table 6: Configuring an LDP-Signaled LSP (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Create the LDP instance on each Services Router in the MPLS network.	1. Navigate to the **Protocols > Ldp** level in the configuration hierarchy. 2. Next to Interface, click **Add new entry**. 3. In the Interface name box, type the name of a transit interface—for example, fe-0/0/0. 4. Click **OK**. 5. Repeat Steps 1 through 4 for each transit interface on the routers in the MPLS network.	1. From the top of the configuration hierarchy, enter edit protocols ldp 2. Enable LDP on a transit interface. For example: set interface fe-0/0/0 3. Repeat Steps 1 and 2 for each transit interface on the routers in the MPLS network.
Set the keepalive interval to 5 seconds. The keepalive interval specifies the number of seconds between the transmission of keepalive messages along the LDP link.	1. In the Keepalive interval box, type 5. 2. Click **OK**. 3. Repeat Steps 1 and 2 for each router in the MPLS network.	On each router in the MPLS network, enter set keepalive-interval 5

Configuring RSVP-Signaled LSPs

Using RSVP as a signaling protocol, you create LSPs between Services Routers in an IP network. A sample network is shown in Figure 5.

Figure 5: Typical RSVP-Signaled LSP



To establish an LSP between Services Routers R1 and R7, you must configure RSVP on all MPLS transit interfaces in the network. This configuration ensures that Hosts C1 and C2 use the RSVP-signaled LSP corresponding to the network IGP's shortest path. Additionally, this configuration reserves 10 Mbps of bandwidth.

To configure RSVP to establish the LSP shown in Figure 5, perform these steps:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 7.
3. If you are finished configuring the router, commit the configuration.
4. Go on to "Verifying an RSVP-Signaled LSP" on page 29.

Table 7: Configuring an RSVP-Signaled LSP

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Interfaces** level of the configuration hierarchy	In the configuration editor hierarchy, select **Interfaces**.	From the top of the configuration hierarchy, enter edit interfaces

Table 7: Configuring an RSVP-Signaled LSP (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Enable the MPLS family on all transit interfaces on each router in the MPLS network.	1. Click the transit interface on which you want to configure MPLS. 2. In the Unit table, click the unit number for which you want to enable MPLS. 3. In the Family area, select the **Mpls** check box. 4. Click **OK**. 5. Repeat Steps 1 through 4 for each transit interface on the routers in the MPLS network.	1. Add the MPLS family to all transit interfaces. For example: set fe-0/0/0 unit 0 family mpls 2. Repeat Step 1 for each transit interface on the routers in the MPLS network.
Enable the MPLS process on all MPLS interfaces for each router in the MPLS network.	1. Navigate to the **Protocols > Mpls** level in the configuration hierarchy. 2. Next to Interface, click **Add new entry**. 3. In the Interface name box, type all. 4. Click **OK**. 5. Repeat Steps 1 through 4 for each transit interface on the routers in the MPLS network.	1. From the top of the configuration hierarchy, enter edit protocols mpls 2. Enter: set interface all 3. Repeat Steps 1 and 2 for each transit interface on the routers in the MPLS network.
Create the RSVP instance on each Services Router in the MPLS network.	1. Navigate to the **Protocols > Rsvp** level in the configuration hierarchy. 2. Next to Interface, click **Add new entry**. 3. In the Interface name box, type the name of a transit interface—for example, fe-0/0/0. 4. Click **OK**. 5. Repeat Steps 1 through 4 for each transit interface on the routers in the MPLS network.	1. From the top of the configuration hierarchy, enter edit protocols rsvp 2. Enable RSVP on a transit interface. For example: set interface fe-0/0/0 3. Repeat Steps 1 and 2 for each transit interface on the routers in the MPLS network.
On the entry (ingress) router, R1, define the LSP r1–r7, using Router R7's loopback address (10.0.9.7).	1. Navigate to the **Protocols > Mpls** level in the configuration hierarchy. 2. Next to Label switched path, click **Add new entry**. 3. In the Path name box, type r1–r7. 4. In the To box, type 10.0.9.7.	1. From the top of the configuration hierarchy, enter edit protocols mpls 2. Enter set label-switched-path r1–r7 to 10.0.9.7

Table 7: Configuring an RSVP-Signaled LSP (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Reserve 10 Mbps of bandwidth on the LSP.	1. In the Bandwidth box, click **Configure**. 2. In the Ct0 box, type 10m. 3. Click **OK**.	Enter set label-switched-path r1–r7 bandwidth 10m
Disable the use of the Constrained Shortest Path First (CSPF) algorithm. By disabling the CSPF algorithm, you specify that traffic through the LSP is to be routed along the network IGP's shortest path.	1. Select the **No cspf** check box. 2. Click **OK**.	Enter set label-switched-path r1–r7 no-cspf

Verifying an MPLS Configuration

The tasks required to verify your MPLS configuration depend on the signaling protocol used. To validate the configuration, perform the appropriate set of tasks:

- Verifying an LDP-Signaled LSP on page 26
- Verifying an RSVP-Signaled LSP on page 29

Verifying an LDP-Signaled LSP

Suppose that LDP is configured to establish an LSP as shown in Figure 4.

To verify the LDP configuration, perform these verification tasks:

- "Verifying LDP Neighbors" on page 26
- "Verifying LDP Sessions" on page 27
- "Verifying the Presence of LDP-Signaled LSPs" on page 28
- "Verifying Traffic Forwarding over the LDP-Signaled LSP" on page 28

Verifying LDP Neighbors

Purpose Verify that each Services Router shows the appropriate LDP neighbors—for example, that Router R5 has both Router R6 and Router R7 as LDP neighbors.

Action From the CLI, enter the show ldp neighbor command.

Sample Output

```
user@r5> show ldp neighbor

Address     Interface       Label space ID      Hold time
10.0.8.5    fe-0/0/0.0      10.0.9.6:0            14
10.0.8.10   fe-0/0/1.0      10.0.9.7:0            11
```

What It Means The output shows the IP addresses of the neighboring interfaces along with the interface through which the neighbor adjacency is established. Verify the following information:

- Each interface on which LDP is enabled is listed.
- Each neighboring LDP interface address is listed with the appropriate corresponding LDP interface.
- Under Label space ID, the appropriate loopback address for each neighbor appears.

Verifying LDP Sessions

Purpose Verify that a TCP-based LDP session has been established between all LDP neighbors. Also, verify that the modified keepalive value is active.

Action From the CLI, enter the show ldp session detail command.

Sample Output

```
user@r5> show ldp session detail

Address: 10.0.9.7, State: Operational, Connection: Open, Hold time: 28
  Session ID: 10.0.3.5:0--10.0.9.7:0
  Next keepalive in 3 seconds
  Passive, Maximum PDU: 4096, Hold time: 30, Neighbor count: 1
  Keepalive interval: 5, Connect retry interval: 1
  Local - Restart: disabled, Helper mode: enabled
  Remote - Restart: disabled, Helper mode: disabled
  Local maximum recovery time: 240000 msec
  Next-hop addresses received:
    10.0.8.10
    10.0.2.17
```

What It Means The output shows the detailed information, including session IDs, keepalive interval, and next-hop addresses, for each established LDP session. Verify the following information:

- Each LDP neighbor address has an entry, listed by loopback address.
- The state for each session is Operational, and the connection for each session is Open. A state of Nonexistent or a connection of Closed indicates a problem with one of the following:
  - LDP configuration

    - Passage of traffic between the two Services Routers
    - Physical link between the two routers
- For Keepalive interval, the appropriate value, 5, appears.

Verifying the Presence of LDP-Signaled LSPs

Purpose Verify that each Services Router's inet.3 routing table has an LSP for the loopback address on each of the other routers.

Action From the CLI, enter the show route table inet.3 command.

Sample Output

```
user@r5> show route table inet.3

inet.3: 2 destinations, 2 routes (2 active, 0 holddown, 0 hidden)
+ = Active Route, - = Last Active, * = Both

10.0.9.6/32         *[LDP/9/0] 00:05:29, metric 1
                    > to 10.0.8.5 via fe-0/0/0.0
10.0.9.7/32         *[LDP/9/0] 00:05:37, metric 1
                    > to 10.0.8.10 via fe-0/0/1.0
```

What It Means The output shows the LDP routes that exist in the inet.3 routing table. Verify that an LDP-signaled LSP is associated with the loopback addresses of the other routers in the MPLS network.

Verifying Traffic Forwarding over the LDP-Signaled LSP

Purpose Verify that traffic between Hosts C1 and C2 is forwarded over the LDP-signaled LSP between Services Router R6 and Services Router R7. Because traffic uses any configured gateway address by default, you must explicitly specify that the gateway address is to be bypassed.

Action If Host C1 is a Juniper Networks router, from the CLI enter the traceroute 220.220.0.0 source 200.200.0.1 bypass-routing gateway 172.16.0.1 command.

Sample Output

```
user@c1> traceroute 220.220.0.0 source 200.200.0.1 bypass-routing gateway
172.16.0.1

traceroute to 220.220.0.1 (172.16.0.1) from 200.200.0.1, 30 hops max, 40 byte packets
 1  172.16.0.1 (172.16.0.1)  0.661 ms  0.538 ms  0.449 ms
 2  10.0.8.9 (10.0.8.9)  0.511 ms  0.479 ms  0.468 ms
    MPLS Label=100004 CoS=0 TTL=1 S=1
 3  10.0.8.5 (10.0.8.5)  0.476 ms  0.512 ms  0.441 ms
 4  220.220.0.1 (220.220.0.1)  0.436 ms  0.420 ms  0.416 ms
```

What It Means The output shows the route that traffic travels between Hosts C1 and C2, without using the default gateway. Verify that traffic sent from C1 to C2 travels through Router R7. The 10.0.8.9 address is the interface address for Router R5.

Verifying an RSVP-Signaled LSP

Suppose that RSVP is configured to establish an LSP as shown in Figure 5.

To verify the RSVP configuration, perform these verification tasks:

- "Verifying RSVP Neighbors" on page 29
- "Verifying RSVP Sessions" on page 29
- "Verifying the Presence of RSVP-Signaled LSPs" on page 30

Verifying RSVP Neighbors

Purpose Verify that each Services Router shows the appropriate RSVP neighbors—for example, that Router R1 lists both Router R3 and Router R2 as RSVP neighbors.

Action From the CLI, enter the show rsvp neighbor command.

Sample Output

```
user@r1> show rsvp neighbor

RSVP neighbor: 2 learned
Address            Idle Up/Dn LastChange HelloInt HelloTx/Rx
10.0.6.2              0  3/2       13:01        3   366/349
10.0.3.3              0  1/0       22:49        3   448/448
```

What It Means The output shows the IP addresses of the neighboring routers. Verify that each neighboring RSVP router loopback address is listed.

Verifying RSVP Sessions

Purpose Verify that an RSVP session has been established between all RSVP neighbors. Also, verify that the bandwidth reservation value is active.

Action From the CLI, enter the show rsvp session detail command.

Sample Output

```
user@r1> show rsvp session detail

Ingress RSVP: 1 sessions

10.0.9.7
  From: 10.0.6.1, LSPstate: Up, ActiveRoute: 0
  LSPname: r1–r7, LSPpath: Primary
  Bidirectional, Upstream label in: –, Upstream label out: -
  Suggested label received: -, Suggested label sent: –
  Recovery label received: -, Recovery label sent: 100000
  Resv style: 1 FF, Label in: -, Label out: 100000
  Time left:    -,  Since: Thu Jan 26 17:57:45 2002
  Tspec: rate 10Mbps size 10Mbps peak Infbps m 20 M 1500
  Port number: sender 3 receiver 17 protocol 0
  PATH rcvfrom: localclient
```

```
  PATH sentto: 10.0.4.13 (fe-0/0/1.0) 1467 pkts
  RESV rcvfrom: 10.0.4.13  (fe-0/0/1.0) 1467 pkts
  Record route: <self> 10.0.4.13  10.0.2.1  10.0.8.10
```

What It Means The output shows the detailed information, including session IDs, bandwidth reservation, and next-hop addresses, for each established RSVP session. Verify the following information:

- Each RSVP neighbor address has an entry for each neighbor, listed by loopback address.
- The state for each LSP session is Up.
- Under Tspec, the appropriate bandwidth value, 10Mbps, appears.

Verifying the Presence of RSVP-Signaled LSPs

Purpose Verify that the inet.3 routing table of the entry (ingress) Services Router, R1, has a configured LSP to the loopback address of Router R7.

Action From the CLI, enter the show route table inet.3 command.

Sample Output

```
user@r1> show route table inet.3

inet.3: 2 destinations, 2 routes (2 active, 0 holddown, 0 hidden)
+ = Active Route, - = Last Active, * = Both

10.0.9.7/32        *[RSVP/7] 00:05:29, metric 10
                    > to 10.0.4.17 via fe-0/0/0.0, label-switched-path r1–r7
```

What It Means The output shows the RSVP routes that exist in the inet.3 routing table. Verify that an RSVP-signaled LSP is associated with the loopback address of the exit (egress) router, R7, in the MPLS network.

Chapter 3

Configuring Virtual Private Networks

You can configure a Services Router to participate in several types of virtual private networks (VPNs). A VPN allows remote sites and users to use a public communication infrastructure to create secure access to an organization's network. VPNs are a cost-effective alternative to expensive dedicated lines.

There are many ways to set up a VPN and direct traffic through it. This chapter describes the most common tasks involved in setting up a basic Layer 2 VPN, Layer 2 circuit, or Layer 3 VPN configuration. For more information about VPNs, including other configurations and advanced or less common tasks, see the *JUNOS VPNs Configuration Guide*.

You can use either the J-Web configuration editor or the CLI configuration editor to configure VPNs.

This chapter contains the following topics:

VPN Configuration Overview

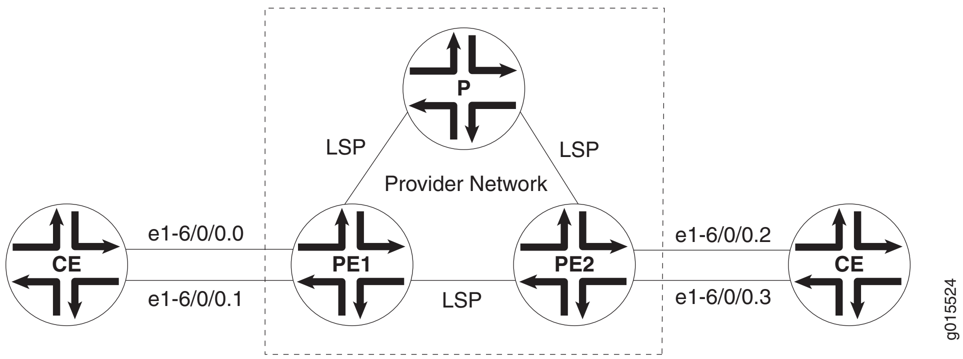
To configure VPN functionality on a Services Router, you must enable support on the provider edge (PE) Services Router as well as configure the Services Router to distribute routing information to other Services Routers in the VPN. The sample configurations in this chapter describe setting up a basic Multiprotocol Label Switching (MPLS) Layer 2 VPN, Layer 3 VPN, and Layer 2 circuit.

This section contains the following topics:

Sample VPN Topology

Figure 6 shows the overview of a basic VPN topology for the sample configurations in this chapter.

Figure 6: Basic VPN Topology



Basic Layer 2 VPN Configuration

Implementing a Layer 2 VPN on the Services Router is similar to implementing a VPN using a Layer 2 technology such as Asynchronous Transfer Mode (ATM) or Frame Relay. However, for a Layer 2 VPN on the Services Router, traffic is forwarded to the router in a Layer 2 format. Traffic is then carried by Multiprotocol Label Switching (MPLS) over the service provider's network, and then converted back to Layer 2 format at the receiving end.

On a Layer 2 VPN, routing occurs on the customer's Services Routers, typically on the customer edge (CE) router. The CE Services Router connected to a service provider on a Layer 2 VPN must select the appropriate circuit on which to send traffic. The provider edge (PE) Services Router receiving the traffic sends it across the service provider's network to the PE Services Router connected to the receiving site. PE Services Routers are not required to learn the customer's routes or routing topology, but they must identify the tunnel through which to send the data.

In this sample Layer 2 VPN configuration, the PE routers use the same autonomous system (AS). Within the AS, routing information is communicated through an interior gateway protocol (IGP). Outside the AS, routing information is shared with other ASs through Border Gateway Protocol (BGP). Each AS has a single routing policy and uses a group of one or more IP prefixes. The PE routers must use the same signaling protocols to communicate.

Each routing instance that you configure on a PE router must have a unique route distinguisher associated with it. VPN routing instances need a route distinguisher to help BGP identify overlapping network layer reachability information (NLRIs) messages from different VPNs.

Basic Layer 2 Circuit Configuration

A Layer 2 circuit is a point-to-point Layer 2 connection that transports traffic by means of Multiprotocol Label Switching (MPLS) or another tunneling technology on the service provider network. The Layer 2 circuit creates a virtual connection to direct traffic between two CE Services Routers across a service provider network. The main difference between a Layer 2 VPN and a Layer 2 circuit is the method of setting up the virtual connection. As with a leased line, a Layer 2 circuit forwards all packets received from the local interface to the remote interface.

On the interface communicating with the other PE router, you must specify MPLS and IPv4, and include the IP address. For the loopback interface, you must specify inet, and include the IP address. For IPv4, you must designate the loopback interface as primary so it can receive control packets. Because it is always operational, the loopback interface is best able to perform the control function.

On the PE router interface facing the CE router, you must specify a circuit cross-connect (CCC) encapsulation type. The type of encapsulation depends on the interface type. For example, an Ethernet interface uses ethernet-ccc. The encapsulation type determines how the packet is constructed for that interface.

On the CE router interface that faces the PE router, you must specify inet (for IPv4), and include the IP address. You also specify a routing protocol such as Open Shortest Path First (OSPF) which specifies the area and IP address of the Services Router interface.

With this information, the Services Routers can send and receive packets across the circuit.

Basic Layer 3 VPN Configuration

A Layer 3 VPN operates at the Layer 3 level of the OSI model, the Network layer. In this configuration, the service provider network must learn the IP addresses of devices sending traffic across the VPN. The Layer 3 VPN requires more processing power on the PE Services Routers, because it has larger routing tables for managing network traffic on the customer sites.

A Layer 3 VPN is a set of sites that share common routing information, and connectivity of the sites is controlled by a collection of policies. The sites making up a Layer 3 VPN are connected over a service provider's existing public Internet backbone.

An interface on each CE Services Router communicates with an interface on a PE Services Router through the external Border Gateway Protocol (EBGP).

On the provider Services Router, you configure two interfaces: one to communicate with each PE Services Router. The interfaces communicate with the PE Services Routers by using IPv4 and MPLS. The provider router is in the same AS as the PE routers, which is typically the case for Layer 3 VPNs.

The provider router uses OSPF and Label Distribution Protocol (LDP) to communicate with the PE Services Routers. For OSPF, the provider Services

Router interfaces that communicate with the PE routers are specified, as well as the loopback interface. For the PE routers, the loopback interface is in passive mode, meaning it does not send OSPF packets to perform the control function. In this example, the provider router and PE routers are in the same backbone area. For the LDP configuration, the provider router interfaces that communicate with the PE routers are specified.

Before You Begin

Before you begin configuring VPNs, perform the following tasks:

- Determine which Services Routers are participating in the VPN configuration. This chapter describes configuring an interface for basic VPN connectivity. To configure an interface, see the *J-series Services Router Basic LAN and WAN Access Configuration Guide*.
- Determine the protocols to use in the VPN configuration. These protocols include
  - MPLS—See "Multiprotocol Label Switching Overview" on page 3 and the *JUNOS Routing Protocols Configuration Guide*.
  - BGP, EBGP, and internal BGP (IBGP)—See the *J-series Services Router Basic LAN and WAN Access Configuration Guide* and the *JUNOS Routing Protocols Configuration Guide*.
  - LDP and Resource Reservation Protocol (RSVP)—See "Configuring Signaling Protocols for Traffic Engineering" on page 19 and the *JUNOS MPLS Applications Configuration Guide*.
  - OSPF—See the *J-series Services Router Basic LAN and WAN Access Configuration Guide* and the *JUNOS Routing Protocols Configuration Guide*.

Configuring VPNs with a Configuration Editor

To configure a basic Layer 3 VPN, Layer 2 VPN, or Layer 2 circuit, perform the following tasks. Use Table 8 to help you select the tasks for your VPN type. For information about using the J-Web and CLI configuration editors, see the *J-series Services Router Basic LAN and WAN Access Configuration Guide*.

- Configuring Interfaces Participating in a VPN on page 35
- Configuring Protocols Used by a VPN on page 37
- Configuring a VPN Routing Instance on page 45
- Configuring a VPN Routing Policy on page 47

Table 8: VPN Configuration Task Summary

Section	Layer 3 VPN	Layer 2 VPN	Layer 2 Circuit
"Configuring Interfaces Participating in a VPN" on page 35	All Services Routers	All Services Routers	All Services Routers
"Configuring Protocols Used by a VPN" on page 37	All Services Routers	All Services Routers	All Services Routers
"Configuring a VPN Routing Instance" on page 45	PE Services Routers	PE Services Routers	N/A
"Configuring a VPN Routing Policy" on page 47	CE Services Routers (PE Services Routers if you are not using a route target)	PE Services Routers if you are not using a route target	N/A

Configuring Interfaces Participating in a VPN

Configuring the Services Router interfaces that participate in the VPN is similar to configuring them for other uses, with a few requirements for VPN.

Before following the procedures in this section, make sure you have initially configured the interface as described in the *J-series Services Router Basic LAN and WAN Access Configuration Guide*.

To configure an interface for a VPN:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 9 for each interface involved in the VPN, except Layer 3 loopback interfaces, which do not require other configuration.
3. Go on to "Configuring Protocols Used by a VPN" on page 37.

Table 9: Configuring an Interface for a VPN

Task	J-Web Configuration Editor	CLI Configuration Editor
Configure IPv4. (interfaces on all Services Routers)	1. In the configuration editor hierarchy, select **Interfaces**. 2. In the Interface name column, select the interface. 3. For Layer 2 VPNs on the interface facing a CE router, select an encapsulation type, such as ethernet-ccc from the Encapsulation list. For Fast Ethernet interfaces, you also must select **Vlan tagging** from the Vlan tag mode list. 4. In the Interface unit number column, select the logical interface. 5. In the Family group, select **Inet** and click **Edit**. 6. Next to Address, click **Add new entry** 7. In the Source box, type the IPv4 address—for example, 10.49.102.1/30. For a loopback address on a Layer 2 configuration, select **Primary**. 8. Click **OK** to return to the Unit page.	■ For all interfaces except loopback, and a Layer 2 VPN interface facing a CE router: From the top of the configuration hierarchy, enter edit interfaces *interface-name* unit *logical_interface* family inet address *ipv4_address* ■ For a loopback address on a Layer 2 configuration: From the top of the configuration hierarchy, enter edit interfaces lo0 unit *logical_interface* family inet address *ipv4_address* primary ■ For a Layer 2 VPN interface facing a CE router: From the top of the configuration hierarchy, enter set interfaces *interface-name* vlan-tagging encapsulation vlan-ccc unit *logical_interface* encapsulation vlan-ccc vlan-id *id-number*
Configure the MPLS address family. (for interfaces on a PE or provider Services Router that communicate with a PE or provider Services Router only, and not for loopback addresses)	On the Unit page, select **Mpls** in the Family group.	At the [edit interfaces *interface*] level, enter set unit *logical_interface* family mpls
For Layer 2 VPNs and circuits, configure encapsulation. If multiple logical units are configured, the encapsulation type is needed at the interface level only. It is always required at the unit level. (for interfaces on a PE Services Router that communicate with a CE Services Router)	1. On the Unit page, select an encapsulation type from the Encapsulation list. 2. Click **OK**. 3. On the Interface page, select an encapsulation type from the Encapsulation list. 4. Click **OK** until you see the Configuration Interfaces page displaying all interfaces on the router.	1. At the [edit interfaces *interface*] level, enter set encapsulation *encapsulation_type* 2. Enter set unit *logical_interface* encapsulation *encapsulation_type*

Configuring Protocols Used by a VPN

The Services Routers in a VPN use a variety of protocols to communicate between PE and provider Services Routers. Use Table 10 to help you select the tasks for your VPN type. For more information about configuring routing protocols, see the *JUNOS Routing Protocols Configuration Guide* and the *JUNOS MPLS Applications Configuration Guide*.

This section contains the following topics:

- "Configuring MPLS for VPNs" on page 37
- "Configuring a BGP Session" on page 39
- "Configuring Routing Options for VPNs" on page 40
- "Configuring an IGP and a Signaling Protocol" on page 41
- "Configuring LDP for Signaling" on page 41
- "Configuring RSVP for Signaling" on page 43
- "Configuring a Layer 2 Circuit" on page 44

Table 10: VPN Protocol Configuration Task Summary

Section	Layer 3 VPN	Layer 2 VPN	Layer 2 Circuit
"Configuring MPLS for VPNs" on page 37	N/A unless you are using RSVP	PE and provider Services Routers	PE Services Routers
"Configuring a BGP Session" on page 39	PE Services Routers	PE Services Routers	PE Services Routers
"Configuring Routing Options for VPNs" on page 40	All Services Routers	All Services Routers	All Services Routers
"Configuring an IGP and a Signaling Protocol" on page 41—*one* of the following tasks: ■ "Configuring LDP for Signaling" on page 41 ■ "Configuring RSVP for Signaling" on page 43	PE and provider Services Routers	PE Services Routers	PE Services Routers
"Configuring a Layer 2 Circuit" on page 44	N/A	N/A	PE Services Routers

Configuring MPLS for VPNs

For Layer 2 VPN and Layer 2 circuit interfaces that communicate with other PE Services Routers and provider Services Routers, you must advertise the

interface using MPLS. Unless you are using RSVP, this section does not apply to Layer 3 VPNs because MPLS is configured on the interface.

For more information about configuring MPLS, see “Multiprotocol Label Switching Overview” on page 3 and the *JUNOS MPLS Applications Configuration Guide*.

To configure MPLS for VPNs:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 11 on each PE Services Router and provider Services Router interface that communicates with another PE Services Router.
3. If you are finished configuring the router, commit the configuration.
4. To verify the configuration, see “Verifying a VPN Configuration” on page 52.
5. Go on to “Configuring a BGP Session” on page 39.

Table 11: Configuring MPLS for VPNs

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the top of the configuration hierarchy and specify the interfaces used for communication between PE routers and between PE routers and provider routers. (PE and provider Services Routers)	1. In the configuration editor hierarchy, select **Protocols > Mpls > Interface**. 2. In the Interface name box, type *interface-name* . 3. Click **OK**.	From the top of the configuration hierarchy, enter the following command for each interface you want to enable: edit protocols mpls interface *interface-name*
For RSVP only, configure an MPLS label-switched path (LSP) to the destination point on the PE router for LSP. During configuration, you specify the IP address of the LSP destination point, which is an address on the remote PE router. The path name is defined on the source Services Router only and is unique between two routers. (PE Services Router interface communicating with another PE Services Router)	1. In the MPLS page, click **Add New Entry** in the Label switched path group. 2. Type a path name in the Path name box and an IP address in the To box. 3. Click **OK**. 4. Next to Interface, click **Add New Entry**. 5. Type *interface-name* in the Interface name box. 6. Click **OK**. 7. Repeat Steps 4 through 6 for each interface.	1. From the top of the configuration hierarchy, enter edit protocols mpls label-switched-path *path-name* 2. Enter set to *ip-address* 3. Enter up. 4. Enter interface *interface-name*

Configuring a BGP Session

You must configure an internal BGP (IBGP) session between PE Services Routers so the Services Routers can exchange information about routes originating and terminating in the VPN. The PE routers use this information to determine which labels to use for traffic destined for remote sites. The IBGP session for the VPN runs through the loopback address. This section is valid for Layer 2 VPNs and Layer 3 VPNs, but not Layer 2 circuits.

For the Layer 3 example, you also configure an EBGP session.

For more information about configuring IBGP sessions, see the *J-series Services Router Basic LAN and WAN Access Configuration Guide* and the *JUNOS Routing Protocols Configuration Guide*.

To configure an IBGP session:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 12 on each PE router.
3. If you are finished configuring the router, commit the configuration.
4. To verify the configuration, “Verifying a VPN Configuration” on page 52.
5. Go on to “Configuring Routing Options for VPNs” on page 40.

Table 12: Configuring an IBGP Session

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the top of the configuration hierarchy and configure the IGBP session. (PE Services Router)	1. In the configuration editor hierarchy, select **Protocols > Bgp**. 2. Next to Group, click **Add New Entry**. 3. Type a name in the Group name box. 4. From the Type list, select **Internal**. 5. In the Local address box, type the local loopback IP address. 6. In the Family group, select **L2vpn** for a Layer 2 VPN or **Inet vpn** for a Layer 3 VPN. 7. Select **Unicast**. 8. Click **OK**. 9. In the Neighbor group, click **Add new entry**. 10. In the Address box, type the loopback IP address of the neighboring PE router. 11. Click **OK** until you return to the BGP page.	1. From the top of the configuration hierarchy, enter edit protocols bgp group *group-name* 2. Enter set type internal 3. Enter set local-address *loopback-interface-ip-address* 4. Enter set family *family-type* unicast Replace *family-type* with l2vpn for a Layer 2 VPN or inet–vpn for a Layer 3 VPN. 5. Enter up. 6. Enter the loopback address of the neighboring PE router: set neighbor *ip-address*

Configuring Routing Options for VPNs

The only required routing option for VPNs is the autonomous system (AS) number. You must specify it on each router involved in the VPN.

To configure routing options for a VPN:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration task described in Table 13.
3. If you are finished configuring the router, commit the configuration.
4. To verify the configuration, see “Verifying a VPN Configuration” on page 52.
5. Go on to “Configuring an IGP and a Signaling Protocol” on page 41.

Table 13: Configuring Routing Options for a VPN

Task	J-Web Configuration Editor	CLI Configuration Editor
Configure the AS number.	1. In the configuration editor hierarchy, click **Routing Options**.	From the top of the configuration hierarchy, enter
	2. In the AS number box, type the AS number.	set routing-options autonomous-system *as-number*
	3. Click **OK**.	

Configuring an IGP and a Signaling Protocol

The PE Services Routers and provider Services Routers must be able to exchange routing information. To enable this exchange, you must configure either an IGP such as OSPF or static routes on these routers. You must configure the IGP at the [edit protocols] level, not within the routing instance at the [edit routing-instances] level.

You can use LDP or RSVP between PE routers and between PE routers and provider routers, but not for interfaces between PE routers and CE routers. LDP routes traffic using IGP metrics. RSVP has traffic engineering that lets you override IGP metrics as needed. For more information about these protocols, see “Signaling Protocols Overview” on page 10.

Each PE Services Router’s loopback address must appear as a separate route. Do not configure any summarization of the PE Services Router’s loopback addresses at the area boundary.

For more information about configuring IGPs and static routes, see the *J-series Services Router Basic LAN and WAN Access Configuration Guide* and the *JUNOS Routing Protocols Configuration Guide*.

Configure the appropriate signaling protocol for your VPN:

- “Configuring LDP for Signaling” on page 41
- “Configuring RSVP for Signaling” on page 43

Configuring LDP for Signaling

You must configure LDP and OSPF on PE and provider routers. For more information about configuring OSPF see the *J-series Services Router Basic LAN and WAN Access Configuration Guide*.

To configure LDP and OSPF:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.

2. Perform the configuration tasks described in Table 14 on PE and provider router interfaces that communicate with a PE router or provider router.

   For the protocols to work properly, you also must configure the MPLS address family for each interface that uses LDP or RSVP, as described previously in “Configuring Interfaces Participating in a VPN” on page 35.

3. If you are finished configuring the router, commit the configuration.

4. To verify the configuration, see “Verifying a VPN Configuration” on page 52.

5. Go on to “Configuring a VPN Routing Instance” on page 45.

Table 14: Configuring LDP and OSPF for Signaling

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the top of the configuration hierarchy and specify the LDP protocol. Enable local interfaces that communicate with a PE router or provider router, and the loopback interface of the PE router. (PE and provider Services Routers)	1. In the configuration editor hierarchy, select **Protocols > Ldp > Interface**. 2. In the Interface name column, type *interface-name* . 3. Click **OK**. 4. Repeat Steps 2 and 3 for each interface you want to enable.	From the top of the configuration hierarchy, enter the following command for each interface you want to enable: edit protocols ldp interface *interface-name*
Configure OSPF for each interface that uses LDP. For OSPF, you must configure at least one area on at least one of the router’s interfaces. An AS can be divided into multiple areas. This example uses the backbone area 0.0.0.0. (PE and provider Services Routers)	For OSPF: 1. In the configuration editor hierarchy, click **Protocols > Ospf**. 2. For Layer 2 VPN or circuit, select **Traffic engineering**. 3. Next to Area group, click **Add new entry** and add the area. 4. Next to Area group, select the area (**0.0.0.0**). 5. Next to Interface group, select **Add new entry**. 6. In the Interface name box, type *interface-name* . 7. Click **OK**. 8. Repeat Steps 5 through 7 to enable additional interfaces. 9. Click **OK** twice to return to the Protocols page.	For OSPF: 1. From the top of the configuration hierarchy, enter the following command for each interface you want to enable: edit protocols ospf area 0.0.0.0 interface *interface-name* 2. For Layer 2 VPN or circuit, move up to the [edit protocols ospf] level and enter set traffic-engineering

Configuring RSVP for Signaling

You must enable RSVP for all connections that participate in the label-switched path (LSP) on PE and provider Services Routers. In addition, you must configure OSPF on various interfaces.

For more information about configuring OSPF see the *J-series Services Router Basic LAN and WAN Access Configuration Guide*.

To configure RSVP and OSPF:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 15 on each PE router and provider router, as specified.
3. If you are finished configuring the router, commit the configuration.
4. To verify the configuration, see "Verifying a VPN Configuration" on page 52.
5. Go on to "Configuring a VPN Routing Instance" on page 45.

Table 15: Configuring RSVP and OSPF for Signaling

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the top of the configuration hierarchy and configure OSPF with traffic engineering support. (PE Services Router)	For OSPF, follow these steps: 1. In the configuration editor hierarchy, select **Protocols > Ospf**. 2. Select **Traffic engineering**, and then click **Configure**. 3. Select **Shortcuts**. 4. Click **OK** until you return to the Protocols page.	For OSPF, from the top of the configuration hierarchy, enter the following command for each interface you want to enable: edit protocols ospf traffic-engineering shortcuts
Enable RSVP on interfaces that participate in the LSP. (PE Services Router) Enable interfaces on the source and destination points. (provider Services Router) Enable interfaces that connect the LSP between the PE Services Routers.	1. In the configuration editor hierarchy, select **Protocols > Rsvp**. 2. In the Interface group, click **Add New Entry**. 3. Type an interface name. 4. Click **OK**. 5. Repeat Steps 2 through 4 for each interface you want to enable. 6. Click **OK**.	From the top of the configuration hierarchy, enter the following command for each interface you want to enable: edit protocols rsvp interface *interface-name*

Configuring a Layer 2 Circuit

Each Layer 2 circuit is represented by the logical interface connecting the local PE Services Router to the local CE Services Router. All Layer 2 circuits using a particular remote PE Services Router neighbor is identified by its IP address and is usually the endpoint destination for the LSP tunnel transporting the Layer 2 circuit.

You configure a virtual circuit ID on each interface. Each virtual circuit ID uniquely identifies the Layer 2 circuit among all the Layer 2 circuits to a specific neighbor. The key to identifying a particular Layer 2 circuit on a PE router is the neighbor address and the virtual circuit ID. Based on the virtual circuit ID and the neighbor relationship, an LDP label is bound to an LDP circuit. LDP uses the binding for sending traffic on that Layer 2 circuit to the remote CE router.

To configure a Layer 2 circuit:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 16 on each PE router and provider router, as specified.
3. If you are finished configuring the router, commit the configuration.
4. To verify the configuration, see "Verifying a VPN Configuration" on page 52.

Table 16: Configuring a Layer 2 Circuit

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the top of the configuration hierarchy and enable a Layer 2 circuit on the appropriate interface. (PE Services Router)	1. In the configuration editor hierarchy, select **Protocols > L2circuit**. 2. Next to Neighbor, click **Add new entry**. 3. In the Neighbor box, enter the loopback address of the local router. 4. Next to Interface, click **Add new entry**. 5. In the **Interface** box, type the interface name of the remote PE router. 6. In the Virtual circuit id box, type an ID number. 7. Click **OK** until you return to the Protocols page.	1. From the top of the configuration hierarchy, enter edit protocols l2circuit neighbor *interface-name* interface *interface-name* For neighbor, specify the local loopback address, and for interface, specify the interface name of the remote PE router. 2. Enter set virtual-circuit-id *id-number*

Configuring a VPN Routing Instance

You must configure a routing instance for each VPN on each PE Services Router participating in the VPN. The routing instance has the same name on each PE router. VPN routing instances need a route distinguisher to help BGP distinguish between potentially identical network layer reachability information (NLRI) messages received from different VPNs. This section does not apply to Layer 2 circuit configurations.

Each routing instance that you configure on a PE router must have a unique route distinguisher. There are two possible formats:

- *as-number*:*number*, where *as-number* is an autonomous system (AS) number (a 2–byte value) in the range 1 through 65,535, and *number* is any 4–byte value. We recommend that you use an Internet Assigned Numbers Authority (IANA)-assigned, nonprivate AS number, preferably the ISP or the customer AS number.
- *ip-address*:*number*, where *ip-address* is an IP address (a 4–byte value) and *number* is any 2–byte value. The IP address can be any globally unique unicast address. We recommend that you use the address that you configure in the router-id statement, which is a public IP address in your assigned prefix range.

The route target defines which route is part of a VPN. A unique route target helps distinguish between different VPN services on the same router. Each VPN also has a policy that defines how routes are imported into the VPN routing and forwarding (VRF) table on the router. A Layer 2 VPN is configured with import and export policies. A Layer 3 VPN uses a unique route target to distinguish between VPN routes.

To configure a VPN routing instance:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 17 on each PE router.
3. If you are finished configuring the router, commit the configuration.
4. To verify the configuration, see “Verifying a VPN Configuration” on page 52.
5. Go on to “Configuring a VPN Routing Policy” on page 47.

Table 17: Configuring a VPN Routing Instance

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the top of the configuration hierarchy and create the routing instance. (PE Services Router)	1. In the configuration editor hierarchy, select **Routing instances > Mpls**. 2. In the Instance group, click **Add New Entry**. 3. Type a name in the Instance name box.	From the top of the configuration hierarchy, enter edit routing-instances *routing-instance-name*
Specify a text description for the routing instance. This text appears in the output of the show route instance detail command. (PE Services Router)	In the Description box, type a description.	Enter set description " *text* "
Specify the instance type, either l2vpn for Layer 2 VPNs or vrf for Layer 3 VPNs. (PE Services Router)	From the Instance type list, select an instance type.	Enter set instance-type *instance-type*
Specify the interface of the remote PE Services Router. (PE Services Router)	1. Next to Interface group, click **Add New Entry**. 2. In the Interface name box, enter *interface-name* . 3. Click **OK**.	Enter set interface *interface-name*
Specify the route distinguisher. (PE Services Router)	In the Rd type box, enter a route distinguisher in the format *as-number* : *number* or *ip-address* : *number* .	Enter one of the following commands: ■ set route-distinguisher *as-number* : *number* ■ set route-distinguisher *ip-address* : *number*

Table 17: Configuring a VPN Routing Instance (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Specify the policy for the Layer 2 VRF table. For the Layer 2 VPN example, the routing policies are defined in "Configuring a Routing Policy for Layer 2 VPNs" on page 48. (PE Services Router)	For the sample Layer 2 VPN configuration, which uses import and export policies: 1. Next to Vrf export group, select **Add new entry**. 2. In the Value box, type the export routing policy name. 3. Click **OK**. 4. Next to Vrf import group, click **Add new entry**. 5. In the Value box, type the import routing policy name. 6. Click **OK**.	For the sample Layer 2 VPN configuration, which uses import and export policies, enter set vrf-import *import-policy-name* vrf-export *export-policy-name*
Specify the policy for the Layer 3 VRF table. For the Layer 3 VPN example, the routing policy is defined in "Configuring a Routing Policy for Layer 3 VPNs" on page 51. (PE Services Router)	For the sample Layer 3 VPN configuration, which uses a route target: 1. In the Vrf target box, click **Configure**. 2. In the Community box, type the community (target:*community-id*, where *community-id* is *as-number*:*number* or *ip-address*:*number*). 3. Click **OK**.	For the sample Layer 3 VPN configuration, which uses a route target, enter set vrf-target target:*community-id* Replace *community-id* with either of the following: ■ *as-number*:*number* ■ *ip-address*:*number*

Configuring a VPN Routing Policy

Layer 2 and Layer 3 VPNs require a routing policy that describes which packets are sent and received across the VPN. Layer 2 circuits do not use a policy, and therefore, Layer 2 circuits send and receive all packets. For Layer 2 VPNs, the routing policy resides on the PE Services Routers. For the Layer 3 VPN example, the routing policy resides on the CE Services Routers.

This section contains the following topics. For more information about configuring routing policies, see "Configuring Routing Policies" on page 163 and the *JUNOS Routing Protocols Configuration Guide*.

- "Configuring a Routing Policy for Layer 2 VPNs" on page 48
- "Configuring a Routing Policy for Layer 3 VPNs" on page 51

Configuring a Routing Policy for Layer 2 VPNs

If the routing instance uses a policy for accepting and rejecting packets instead of a route target, you must specify the import and export routing policies and the community on each PE Services Router.

To configure a Layer 2 VPN routing policy on a PE Services Router:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 18 and Table 19 on each PE router.
3. If you are finished configuring the router, commit the configuration.
4. To verify the configuration, see "Verifying a VPN Configuration" on page 52.

Table 18: Configuring an Import Routing Policy for Layer 2 VPNs

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the top of the configuration hierarchy and configure the import routing policy. (PE Services Router)	1. In the configuration editor hierarchy, select **Policy options > Policy statement**. 2. In the Policy name box, type the policy name—for example, import_vpn.	From the top of the configuration hierarchy, enter edit policy-options policy-statement *import-policy-name*

Table 18: Configuring an Import Routing Policy for Layer 2 VPNs (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Define the term for accepting packets. (PE Services Router)	1. Next to Term group, click **Add new entry**. 2. In the Term name box, type a term name—for example, 10. 3. Next to From, click **Configure**. 4. Click **Add new entry**. 5. Click **Protocol** and select **bgp** from the Value menu. 6. Click **OK**. 7. Next to Community, click **Add new entry**. 8. Type the *community-name* value in the Community Name box. 9. Click **OK**. 10. Next to Then, click **Configure**. 11. From the Accept reject list, select **accept**. 12. Click **OK** until you are at the Policy statement page.	1. Enter set term *term-name-accept* from protocol bgp community *community-name* 2. Enter set term *term-name-accept* then accept
Define the term for rejecting packets. (PE Services Router)	1. Next to the Term group, click **Add new entry**. 2. In the Term name box, type a term name—for example, 20. 3. Next to Then, click **Configure**. 4. From the Accept list, select **reject**. 5. Click **OK** until you return to the Policy options page.	Enter set term *term-name-reject* then reject

After configuring an import routing policy for a Layer 2 VPN, configure an export routing policy for the Layer 2 VPN. The export routing policy defines how routes are exported from the PE Services Router routing table. An export policy is applied to routes sent to other PE Services Routers in the VPN. The export policy must also evaluate all routes received over the routing protocol session with the CE Services Router. The export policy must also contain a second term for rejecting all other routes.

Table 19: Configuring an Export Routing Policy for Layer 2 VPNs

Task	J-Web Configuration Editor	CLI Configuration Editor
Configure the export routing policy. (PE Services Router)	1. Next to the Policy statement group, click **Add new entry**. 2. In the Policy name box, type the policy name—for example, export_vpn.	From the top of the configuration hierarchy, enter edit policy-options policy-statement *export-policy-name*
Define the term for accepting packets. (PE Services Router)	1. Next to the Term group, click **Add new entry**. 2. In the Term name box, type a term name—for example, 10. 3. Next to From, click **Configure**. 4. Next to Community, click **Add new entry**. 5. Type the *community-name* value in the Community Name box. 6. Click **OK**. 7. Next to Then, click **Configure**. 8. From the Accept reject list, select **accept**. 9. Click **OK** twice until you are at the Policy statement page.	1. Enter set term *term-name-accept* from community add *community-name* 2. Enter set term *term-name-accept* then accept
Define the term for rejecting packets. (PE Services Router)	1. Next to the Term group, click **Add new entry**. 2. In the Term name box, type a term name—for example, 20. 3. Next to Then, click **Configure**. 4. From the Accept reject list, select **reject**. 5. Click **OK** until you return to the Policy options page.	1. Enter set term *term-name-reject* from community add *community-name* 2. Enter set term *term-name-reject* then reject
Define the community. (PE Services Router)	1. In the Community group, click **Add new entry**. 2. In the Community name box, type a community name—for example, VPN. 3. In the Members group, click **Add new entry**. 4. In the Value box, type target:*community-id* , where *community-id* is *as-number* : *number* or *ip-address* : *number* . 5. Click **OK** until you return to the Policy options page.	Type the following commands: community *community-name* target: *as-number* or *ip-address* : *number*

Configuring a Routing Policy for Layer 3 VPNs

To configure a Layer 3 VPN routing policy on a CE Services Router:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 20 on each CE Services Router.
3. If you are finished configuring the router, commit the configuration.
4. To verify the configuration, see "Verifying a VPN Configuration" on page 52.

Table 20: Configuring a Routing Policy for Layer 3 VPNs

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the top of the configuration hierarchy and configure the routing policy for the loopback interface. (CE Services Router)	1. In the configuration editor hierarchy, select **Policy options > Policy statement**. 2. In the Policy name box, type the policy name—for example, loopback.	From the top of the configuration hierarchy, enter edit policy-options policy-statement *policy-name*

Table 20: Configuring a Routing Policy for Layer 3 VPNs (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Define the term for accepting packets. (CE Services Router)	1. In the Term group, click **Add new entry**. 2. In the Term name box, type a term name—for example, 1. 3. Next to From, click **Configure**. 4. Click **protocol**, then **Add new entry**. 5. Select **direct** from the Value menu, and click **OK**. 6. 7. Next to Route Filter, click **Add new entry**. 8. Type *local-loopback-address/netmask* in the Address box. 9. Select **exact** from the Modifier list. 10. Click **OK** twice. 11. Next to Then, click **Configure**. 12. From the Accept reject list, select **accept**. 13. Click **OK** until you are at the Policy statement page.	1. Enter set term *term-name-accept* from protocol direct route-filter *local-loopback-address/netmask* exact 2. Enter set term *term-name-accept* then accept
Define the term for rejecting packets. (CE Services Router)	1. Next to the Term group, click **Add new entry**. 2. In the Term name box, type a term name—for example, 2. 3. Next to Then, click **Configure**. 4. From the Accept reject list, select **reject**. 5. Click **OK** until you return to the Policy options page.	Enter set term *term-name-reject* then reject

Verifying a VPN Configuration

To verify the connectivity of Layer 2 VPNs, Layer 3 VPNs, and Layer 2 circuits, use the ping mpls command. This command helps to verify that a VPN or circuit has been enabled. This command tests the integrity of the VPN or Layer 2 circuit connection between the PE Services Routers. It does not test the connection between a PE and a CE Services Router.

This section contains the following topics:

- Pinging a Layer 2 VPN on page 53

Pinging a Layer 2 VPN

To ping a Layer 2 VPN, use one of the following commands:

- ping mpls l2vpn interface *interface-name*

  Ping an interface configured for the Layer 2 VPN on the PE router.

- ping mpls l2vpn instance *l2vpn-instance-name* local-site-id *local-site-id-number* remote-site-id *remote-site-id-number*

  Ping a combination of the Layer 2 VPN routing instance name, the local site identifier, and the remote site identifier to test the integrity of the Layer 2 VPN connection (specified by identifiers) between the two PE Services Routers.

Pinging a Layer 3 VPN

To ping a Layer 3 VPN, use the following command:

ping mpls l3vpn *l3vpn-name* prefix *prefix* <count *count*>

Ping a combination of a IPv4 destination prefix and a Layer 3 VPN name on the destination PE Services Router to test the integrity of the VPN connection between the source and destination Services Routers. The destination prefix corresponds to a prefix in the Layer 3 VPN. However, ping tests only whether the prefix is present in a PE VRF table.

Pinging a Layer 2 Circuit

To ping a Layer 2 circuit, use one of the following commands:

- ping mpls l2circuit interface *interface-name*

  Ping an interface configured for the Layer 2 circuit on the PE Services Router.

- ping mpls l2circuit virtual-circuit <*prefix*> <*virtual-circuit-id*>

  Ping a combination of the IPv4 prefix and the virtual circuit ID on the destination PE Services Router to test the integrity of the Layer 2 circuit between the source and destination Services Routers.

Chapter 4

Configuring CLNS VPNs

Connectionless Network Service (CLNS) is a Layer 3 protocol similar to IPv4 for linking hosts (end systems) with routers (intermediate systems) in an Open Systems Interconnection (OSI) network. CLNS and its related OSI protocols, Intermediate System-to-Intermediate System (IS-IS) and End System-to-Intermediate System (ES-IS), are International Organization for Standardization (ISO) standards.

You can configure Services Routers as provider edge (PE) routers within a CLNS network. CLNS networks can be connected over an IP MPLS network core using BGP and MPLS Layer 3 virtual private networks (VPNs). For more information, see RFC 2547, *BGP/MPLS VPNs*.

You can use either the J-Web configuration editor or CLI configuration editor to configure CLNS.

This chapter contains the following topics. For more information about CLNS, IS-IS, and ES-IS, see the *JUNOS Routing Protocols Configuration Guide*.

CLNS Terms

Before configuring CLNS, become familiar with the terms defined in Table 21.

Table 21: CLNS Terms

Term	Definition
CLNS island	Typically one IS-IS level 1 area that is part of a single IGP routing domain. An island can contain more than one area. CLNS islands can be connected by virtual private networks (VPNs).
Connectionless Network Service (CLNS)	Layer 3 protocol similar to IPv4 for linking hosts (end systems) with routers (intermediate systems) in an Open Systems Interconnection (OSI) network, by using network service access points (NSAPs) instead of prefix addresses to specify hosts and routers.

Table 21: CLNS Terms (continued)

Term	Definition
customer edge (CE) router	Router or switch in the customer's network that is connected to a service provider's provider edge (PE) router and participates in a Layer 3 VPN.
end system	A host in an Open Systems Interconnection (OSI) network.
End System-to-Intermediate System (ES-IS)	Protocol that enables end systems (hosts) and intermediate systems (routers) to discover each other, by a method similar to Address Resolution Protocol (ARP) discovery in an IPv4 network.
intermediate system	A router in an Open Systems Interconnection (OSI) network.
International Organization for Standardization (ISO)	Worldwide federation of standards bodies that promotes international standardization and published international agreements as International Standards.
network layer reachability information (NLRI)	Information about routes exchanged in update messages by Border Gateway Protocol (BGP) systems, to enable routers to determine the relationships among all known BGP autonomous systems.
network services access point (NSAP)	International Standards Organization (ISO) addressing method for identifying hosts (end systems) and routers (intermediate systems) at the data-link layer (Layer 3) in an Open Systems Interconnection (OSI) network. An NSAP is from 8 to 20 bytes long and consists of an area address, a system ID, and an NSAP selector (NSEL) byte.
Open Systems Interconnection (OSI)	Standard reference model for representing the way messages are transmitted between two points on a network.
provider edge (PE) router	Services Router in the service provider network that is connected to a customer edge (CE) device and participates in a virtual private network (VPN).
virtual private network (VPN)	Private data network that uses a public TCP/IP network, typically the Internet, while maintaining privacy with a tunneling protocol, encryption, and security procedures.

CLNS Overview

CLNS uses network service access points (NSAPs), similar to IP addresses found in IPv4, to identify end systems (hosts) and intermediate systems (routers). ES-IS enables the hosts and routers to discover each other. IS-IS is the interior gateway protocol (IGP) that carries ISO CLNS routes through a network.

Depending on your network topology, one or more of the following components are needed to route within a CLNS environment:

- ES-IS—Provides the basic interaction between CLNS hosts (end systems) and routers (intermediate systems). Using ES-IS, hosts advertise their ISO NSAP addresses and subnetwork point-of-attachment (SNPA) addresses to other routers and hosts attached to the subnetwork. The resolution of Layer 3 ISO NSAPs to Layer 2 SNPAs by ES-IS is equivalent to ARP within an IPv4 network.

  If a CLNS island does not contain any end systems, you do not need to configure ES-IS on a Services Router.

- IS-IS extensions—Provide the basic IGP support for collecting intradomain routing information for CLNS destinations within a CLNS network. Routers learning host addresses through ES-IS can advertise them to other routers (intermediate systems) using IS-IS.
- Static routes—You can configure static routes to exchange CLNS routes within a CLNS island. You can use static routing with or without IS-IS.
- Border Gateway Protocol (BGP) extensions—BGP extensions allow BGP to carry CLNS VPN network layer reachability information (NLRI) between PE routers. Each CLNS route is encapsulated into a CLNS VPN NLRI and propagated between remote sites in a VPN.

For more information about CLNS, see the ISO 8473 standards. For more information about IS-IS, see the ISO 10589 standard. For more information about ES-IS, see the ISO 9542 standard.

Before You Begin

Before you begin configuring CLNS, complete the following tasks:

- Configure IS-IS. See the *JUNOS Routing Protocols Configuration Guide*.
- Configure the network interfaces. See the *J-series Services Router Basic LAN and WAN Access Configuration Guide*.
- If applicable, configure BGP and VPNs. See the *J-series Services Router Basic LAN and WAN Access Configuration Guide* and "Configuring Virtual Private Networks" on page 31.

Configuring CLNS with a Configuration Editor

To configure CLNS on a Services Router, you must perform the first task and then one or more of the following tasks (depending on your network):

- Configuring a VPN Routing Instance (Required) on page 58
- Configuring ES-IS on page 59
- Configuring IS-IS for CLNS on page 60
- Configuring CLNS Static Routes on page 62
- Configuring BGP for CLNS on page 63

NOTE: Many of the configuration statements used in this section can be included at different hierarchy levels in the configuration. For more information, see the *JUNOS Routing Protocols Configuration Guide*.

Configuring a VPN Routing Instance (Required)

You typically configure ES-IS, IS-IS, and CLNS static routes using a VPN routing instance. For more information about routing instances, see "Configuring a VPN Routing Instance" on page 45.

To configure a VPN routing instance:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 22.
3. Go on to one of the following tasks:
   - "Configuring IS-IS for CLNS" on page 60
   - "Configuring CLNS Static Routes" on page 62
   - "Configuring BGP for CLNS" on page 63
   - "Verifying CLNS VPN Configuration" on page 64

Table 22: Configuring a VPN Routing Instance for CLNS

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the top of the configuration hierarchy and create the routing instance aaaa.	1. In the configuration editor hierarchy, select **Routing instances**. 2. Next to Instance, click **Add new entry**. 3. In the Instance name box, type aaaa. 4. Click **OK**.	From the top of the configuration hierarchy, enter edit routing-instances aaaa
Specify the instance type vrf for Layer 3 VPNs.	In the Instance type list, select **vrf**.	Enter set instance-type vrf

Table 22: Configuring a VPN Routing Instance for CLNS (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Specify the interfaces that belong to the routing instance aaaa—for example, lo0.1, e1–2/0/0.0, and t1–3/0/0.0.	1. Next to Interface, click **Add New Entry**. 2. In the Interface name box, type lo0.1. 3. Click **OK**. 4. Next to Interface, click **Add New Entry**. 5. In the Interface name box, type e1–2/0/0.0. 6. Click **OK**. 7. Next to Interface, click **Add New Entry**. 8. In the Interface name box, type t1–3/0/0.0. 9. Click **OK**.	Enter 1. set interface lo0.1 2. set interface e1–2/0/0.0 3. set interface t1–3/0/0.0
Specify the route distinguisher—for example, 10.255.245.1:1.	In the Rd type box, type 10.255.245.1:1.	Enter set route-distinguisher 10.255.245.1:1
Specify the policy for the Layer 3 VRF table—for example, target:11111:1.	1. Next to Vrf target, click **Configure**. 2. In the Community box, type target:11111:1. 3. Click **OK**.	Enter set vrf-target target:11111:1

Configuring ES-IS

If a Services Router is a PE router within a CLNS island that contains any end systems, you must configure ES-IS on the Services Router.

To configure ES-IS for the Services Router:

1. Navigate to the top of the configuration hierarchy in either the J-Web or the CLI configuration editor.
2. Perform the configuration tasks described in Table 23.
3. If you are finished configuring the router, commit the configuration.
4. If applicable, go on to one of the following tasks:
    - “Configuring IS-IS for CLNS” on page 60

- “Configuring CLNS Static Routes” on page 62
- “Configuring BGP for CLNS” on page 63
- “Verifying CLNS VPN Configuration” on page 64

Table 23: Configuring ES-IS

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Routing instances** level in the configuration hierarchy.	1. In the configuration editor hierarchy, select **Routing instances**. 2. Under Instance name, click **aaaa**.	From the top of the configuration hierarchy, enter edit routing-instances aaaa
Enable ES-IS on all interfaces.	1. Next to Protocols, click **Configure**. 2. Next to Esis, click **Configure**. 3. Next to Interface, click **Add new entry**. 4. In the Interface name box, type all. 5. Click **OK** until you return to the Protocols statement page.	Enter set protocols esis interface all

Configuring IS-IS for CLNS

You can configure IS-IS to exchange CLNS routes within a CLNS island. To export BGP routes into IS-IS, you must configure and apply an export policy. For more information about policies, see “Configuring Routing Policies” on page 163.

If you have a pure CLNS island—an island that does not contain any IP devices—you must disable IPv4 and IPv6 routing.

To configure IS-IS for CLNS:

1. Navigate to the top of the configuration hierarchy in either the J-Web or the CLI configuration editor.
2. Perform the configuration tasks described in Table 24.
3. If you are finished configuring the router, commit the configuration.
4. If applicable, go on to one of the following tasks:
   - “Configuring CLNS Static Routes” on page 62
   - “Configuring BGP for CLNS” on page 63
   - “Verifying CLNS VPN Configuration” on page 64

Table 24: Configuring IS-IS to Exchange CLNS Routes

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Routing instances** level in the configuration hierarchy.	1. In the configuration editor hierarchy, select **Routing instances**. 2. Under Instance name, click **aaaa**.	From the top of the configuration hierarchy, enter edit routing-instances aaaa
Enable CLNS routing.	1. Next to Protocols, click **Configure**. 2. Next to Isis, click **Configure**. 3. Next to CLNS routing, select the **Yes** box.	Enter set protocols isis clns-routing
Enable IS-IS on all interfaces.	1. Next to Interface, click **Add new entry**. 2. In the Interface name box, type all. 3. Click **OK**.	Enter set protocols isis interface all
(Optional) To configure a pure CLNS network, disable IPv4 and IPv6 routing.	1. Next to No ipv4 routing, select the **Yes** box. 2. Next to No ipv6 routing, select the **Yes** box. 3. Click **OK**.	Enter set protocols isis no-ipv4-routing no-ipv6-routing
Define the BGP export policy name—for example, dist-bgp—and the family and protocol.	1. In the configuration editor hierarchy, select **Policy options**. 2. Next to Policy statement, click **Add new entry**. 3. In the Policy name box, type dist-bgp. 4. Next to From, click **Configure**. 5. In the Family list, select **iso**. 6. Next to Protocol, click **Add new entry**. 7. In the Value list, select **bgp**. 8. Click **OK** until you return to the Policy statement page.	From the top of the configuration hierarchy, enter set policy-options policy-statement dist-bgp from family iso protocol bgp

Table 24: Configuring IS-IS to Exchange CLNS Routes (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Define the action for the export policy.	1. Next to Then, click **Configure**. 2. In the Accept reject list, select **accept**. 3. Click **OK** until you return to the Configuration page.	From the top of the configuration hierarchy, enter set policy-options policy-statement dist-bgp then accept
Apply the export policy to IS-IS.	1. In the configuration editor hierarchy, select **Routing instances**. 2. Next to aaaa, click **Protocols**. 3. Next to Isis, click **Edit**. 4. Next to Export, click **Add new entry**. 5. In the Value box, type dist-bgp. 6. Click **OK** until you return to the Instance page.	From the top of the configuration hierarchy, enter set routing-instances aaaa protocols isis export dist-bgp

Configuring CLNS Static Routes

If some devices in your network do not support IS-IS, you must configure CLNS static routes. You might also consider using static routes if your network is simple.

This procedure, as well as the configuration provided in "Verifying CLNS VPN Configuration" on page 64, uses the following ISO NET address and NSAP prefix:

- 47.0005.80ff.f800.0000.aaaa.1000.1921.6800.4196.00
- 47.0005.80ff.f800.0000.bbbb.1022/104

To configure CLNS static routes:

1. Navigate to the top of the configuration hierarchy in either the J-Web or the CLI configuration editor.
2. Perform the configuration tasks described in Table 25.
3. If you are finished configuring the router, commit the configuration.
4. If applicable, go on to one of the following tasks:
   - "Configuring BGP for CLNS" on page 63
   - "Verifying CLNS VPN Configuration" on page 64

Table 25: Configuring Static CLNS Routes

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Routing instances** level in the configuration hierarchy.	1. In the configuration editor hierarchy, select **Routing instances**. 2. Under Instance name, click **aaaa**.	From the top of the configuration hierarchy, enter edit routing-instances aaaa
Configure the next-hop ISO NET address for an NSAP prefix.	1. Next to Routing options, click **Configure**. 2. Next to Rib, click **Add new entry**. 3. In the Rib name box, type aaaa.iso.0. 4. Next to Static, click **Configure**. 5. Next to Iso route, click **Add new entry**. 6. In the Destination box, type 47.0005.80ff.f800.0000.bbbb.1022/104. 7. From the Next hop list, select **Next hop**. 8. Next to Next hop, click **Add new entry**. 9. In the Value box, type 47.0005.80ff.f800.0000.aaaa.1000.1921.6800.4196.00. 10. Click **OK**.	Enter set routing-options iso-route 47.0005.80ff.f800.0000.bbbb.1022/104 next-hop 47.0005.80ff.f800.0000.aaaa.1000.1921.6800.4196.00

Configuring BGP for CLNS

To configure BGP to carry CLNS VPN NLRI:

1. Navigate to the top of the configuration hierarchy in either the J-Web or the CLI configuration editor.
2. Perform the configuration tasks described in Table 26.
3. If you are finished configuring the router, commit the configuration.
4. To verify the configuration, see “Verifying CLNS VPN Configuration” on page 64.

Table 26: Configuring BGP to Carry CLNS VPN NLRI Messages

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Bgp** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Protocols** > **Bgp**.	From the top of the configuration hierarchy, enter set protocols bgp group pedge-pedge neighbor 10.255.245.215 family iso-vpn unicast
Define a BGP group name—for example, pedge-pedge.	1. Next to Group, click **Add new entry**. 2. In the Group name box, type pedge-pedge.	
Define a BGP peer neighbor address for the group—for example, 10.255.245.215.	1. Next to Neighbor, click **Add new entry**. 2. In the Address box, type 10.255.245.215.	
Define the family.	1. Under Family, next to Iso vpn, click **Configure**. 2. Next to Unicast, select the **Yes** box. 3. Click **OK**.	

Verifying CLNS VPN Configuration

Verify that the Services Router is configured correctly for CLNS VPNs.

Displaying CLNS VPN Configuration

Purpose Verify the configuration of CLNS VPNs.

Action From the J-Web interface, select **Configuration > View and Edit > View Configuration Text**. Alternatively, from configuration mode in the CLI, enter the show command.

Sample Output

```
[edit]
user@host# show
interfaces {
   e1–2/0/0.0 {
      unit 0 {
         family inet {
            address 192.168.37.51/31;
         }
         family iso;
         family mpls;
      }
   }
   t1–3/0/0.0 {
      unit 0 {
         family inet {
            address 192.168.37.24/32;
```

```
            }
            family iso;
            family mpls;
        }
    }
    lo0 {
        unit 0 {
            family inet {
                address 127.0.0.1/32;
                address 10.255.245.215/32;
            }
            family iso {
                address 47.0005.80ff.f800.0000.0108.0001.1921.6800.4215.00;
            }
        }
        unit 1 {
            family iso {
                address 47.0005.80ff.f800.0000.0108.aaa2.1921.6800.4215.00;
            }
        }
    }
}
routing-options {
    autonomous-system 230;
}
protocols {
    bgp {
        group pedge-pedge {
            type internal;
            local-address 10.255.245.215;
            neighbor 10.255.245.212 {
                family iso-vpn {
                    unicast;
                }
            }
        }
    }
}
policy-options {
    policy-statement dist-bgp {
        from {
            protocol bgp;
            family iso;
        }
        then accept;
    }
}
routing-instances {
    aaaa {
        instance-type vrf;
        interface lo0.1;
        interface e1–2/0/0.0;
        interface t1–3/0/0.0;
        route-distinguisher 10.255.245.1:1;
```

```
        vrf-target target:11111:1;
        routing-options {
            rib aaaa.iso.0 {
                static {
                    iso-route  47.0005.80ff.f800.0000.bbbb.1022/104
                    next-hop 47.0005.80ff.f800.0000.aaaa.1000.1921.6800.4196.00;
                }
            }
        }
        protocols {
            esis {
                interface all;
            }
            isis {
                export dist-bgp;
                no-ipv4–routing;
                no-ip64–routing;
                clns–routing;
                interface all;
            }
        }
    }
}
```

What It Means Verify that the output shows the intended configuration of CLNS VPNs. For more information about the format of a configuration file, see the *J-series Services Router Basic LAN and WAN Access Configuration Guide*.

Chapter 5

Configuring IPSec for Secure Packet Exchange

IP security (IPSec) is a framework of open standards for securing Layer 3 IP communications by encrypting and authenticating all IP packets. You can use IPSec to protect one or more paths between a pair of hosts, between a pair of security gateways (such as J-series Services Routers), or between a Services Router security gateway and a host.

You can use either J-Web Quick Configuration or a configuration editor to configure IPSec.

This chapter contains the following topics. For more information about IPSec, see the *JUNOS System Basics Configuration Guide* and the *JUNOS Services Interfaces Configuration Guide*.

IPSec Terms

To understand IPSec, you must be familiar with the terms defined in Table 27.

Table 27: IPSec Terms

Term	Definition
Advanced Encryption Standard (AES)	Encryption algorithm that uses a fixed block size of 128 bits, key sizes of 128, 192, or 256 bits, and multiple rounds of processing to encrypt data.
Authentication Header (AH)	Component of the IPSec protocol used to verify that the contents of a data packet have not changed, and to validate the identity of the sender. See also *ESP*.

Table 27: IPSec Terms (continued)

Term	Definition
certificate	Secure electronic identifier conforming to the X.509 standard, definitively identifying an individual, system, company, or organization. In addition to identification data, the digital certificate contains a serial number, a copy of the certificate holder's public key, the identity and digital signature of the issuing certificate authority (CA), and an expiration date.
certificate authority (CA)	Third-party organization or company that issues digital certificates used to create digital signatures and public-private key pairs. The CA guarantees the identity of the individual or device that presents the digital certificate.
Data Encryption Standard (DES)	Encryption algorithm that uses a 64-bit key (56 bits for encryption and 8 bits for error checking) to encrypt data. DES is considered a legacy method and insecure for many applications. See *3DES* and *AES*.
Diffie-Hellman (DH) protocol	Asymmetric cryptographic key agreement protocol developed by Diffie and Hellman in 1976. The protocol enables two users to exchange a secret key over an insecure medium without any prior secrets. Diffie-Hellman is used by the IKE protocol.
digital signature	A digital code that is attached to an electronically transmitted message to uniquely identify the sender.
Encapsulating Security Payload (ESP)	A protocol for securing packet flows for IPSec using encryption, data integrity checks, and sender authentication, which are added as a header to an IP packet. If an ESP packet is successfully decrypted, and no other party knows the secret key the peers share, the packet was not wiretapped in transit. See also *AH*.
Hashed Messages Authentication Code (HMAC)	Method for message authentication that uses cryptographic hash functions. HMAC can be used with any iterative cryptographic hash function, such as MD5 or SHA-1, in combination with a secret shared key. The cryptographic strength of HMAC depends on the properties of the underlying hash function.
Internet Key Exchange (IKE)	Protocol that provides authentication of the IPSec peers, negotiates security associations (SAs), and establishes IPSec keys.
IP security (IPSec)	Framework of open standards that provides data confidentiality, data integrity, and data authentication between participating peers. The secure aspects of IPSec are usually implemented in three parts: the Authentication Header (AH), the Encapsulating Security Payload (ESP), and the Internet Key Exchange (IKE).
Message Digest 5 (MD5)	Authentication algorithm that takes a data message of arbitrary length and produces a 128-bit message digest.
public key infrastructure (PKI)	Framework for public key cryptography on which other applications and network security components are built.
replay attack	Type of network attack in which valid data is maliciously transmitted repeatedly.
security association (SA)	In IPSec, an agreement between two network devices about what rules to use for authentication and encryption algorithms, key exchange mechanisms, and secure communications.
security parameter index (SPI)	Unique identifier for a security association (SA) at a network host or routing platform.

Table 27: IPSec Terms (continued)

Term	Definition
Secure Hash Algorithm 1 (SHA-1)	Authentication algorithm that takes a data message of less than 264 bits and produces a 160-bit message digest. SHA-1 is the most commonly used cryptographic function in the SHA family of authentication algorithms.
triple Data Encryption Standard (3DES)	Enhanced DES algorithm that provides 168-bit encryption by processing data three times with three different keys.

IPSec Overview

Designed to address the lack of built-in security for IP traffic in the TCP/IP protocol suite, IPSec provides network-level data integrity, data confidentiality, data origin authentication, and protection from replay. IPSec can protect any protocol running over IP on any medium or a mixture of application protocols running on a complex combination of media.

This overview includes the following topics:

Authentication and Encryption Algorithms in IPSec

IPSec uses two types of algorithms: authentication algorithms and encryption algorithms.

IPSec authentication algorithms use a shared key to verify the identity of the sending IPSec device. The IPSec protocol suite defines two authentication algorithms: MD5 and SHA-1. The Services Router uses an HMAC variant of MD5 and SHA-1 algorithms that provide an additional level of hashing.

In an IPSec-enabled network, the Services Router that sends an IP packet computes a MD5 or SHA-1 digital signature, and adds this digital signature to the packet. The Services Router that receives the packet computes the digital signature and compares it with the signature stored in the packet's header. If the digital signatures match, the packet is authenticated.

Encryption encodes data into a secure format so that it cannot be deciphered by unauthorized users. Like authentication algorithms, encryption algorithms use a

shared key to verify the authenticity of the IPSec devices. The Services Router uses the following encryption algorithms:

- Data Encryption Standard-cipher block chaining (DES-CBC)
- Triple Data Encryption Standard-cipher block chaining (3DES-CBC)
- Advanced Encryption Standard (AES)

Authentication Methods in IPSec

The IPSec implementation in the Services Router allows you to use one of two authentication methods: preshared keys or digital certificates.

Preshared keys are secret passwords shared by the peer devices in an IPSec-enabled network. You must configure these keys on each Services Router in the network before any communication can take place. You can configure the preshared keys on each device manually or use protocols such as IKE to manage the keys dynamically.

Certificates are digital identifiers that validate the authenticity of an individual or a device. A digital certificate implementation uses the public key infrastructure (PKI), which requires you to generate a key pair consisting of a public key and a private key. Certificates are issued by certificate authorities (CAs), which are public or private organizations that manage a PKI. The main function of a digital certificate is to associate a device or user with a public-private key pair. Digital certificates also verify the authenticity of data and indicate privileges and roles within secure communication. A digital certificate consists of data that definitively identifies an individual, system, company, or organization. In addition to identification data, the digital certificate contains a serial number, a copy of the certificate holder's public key, the identity and digital signature of the issuing CA, and an expiration date.

NOTE: We recommend that you become familiar with PKI and digital certificates before implementing this feature on a Services Router.

For white papers about digital certificates and additional information about PKI, see the following Web sites:

- http://www.verisign.com
- http://www.thawte.com
- http://www.entrust.com

When you configure IPSec for secure communications in the network, the peer devices in the network must have at least one common authentication method. Only one authentication method can be used between a pair of devices, regardless of the number of authentication methods configured.

Traffic Protection in IPSec

IPSec provides a set of cryptographic protections for IP traffic. To provide security for the Layer 3 traffic, IPSec defines two protocols: Authentication Header (AH) and Encapsulating Security Payload (ESP). These protocols provide data and identity protection for each IP packet.

The AH protocol provides data origin authentication, data integrity, and antireplay protection for the entire IP packet, except for the fields in the IP header that are allowed to change in transit. AH protocol does not provide encryption. AH protocol is useful when the requirement is only to verify data integrity, but not to maintain data confidentiality.

The ESP protocol provides data confidentiality with encryption, data origin authentication, data integrity, and antireplay protection. ESP protocol can be implemented without encryption also. Although ESP provides an adequate level of authentication and encryption, it does so only for part of the IP packet, and excludes the IP header.

In addition to AH and ESP, the Services Router allows you to use a hybrid of AH and ESP protocols for protecting traffic. The hybrid of AH and ESP protocols, known as a protocol bundle, allows you to combine the benefits of both protocols and overcome their shortcomings.

Security Associations

A security association (SA) is a set of IPSec specifications negotiated between devices that are establishing an IPSec relationship. These specifications include preferences for the type of authentication and encryption, and the IPSec protocol that is used to establish the IPSec connection. A security association is uniquely identified by a security parameter index (SPI), an IPv4 or IPv6 destination address, and a security protocol (AH or ESP).

IPSec security associations are established either manually through configuration statements, or dynamically by Internet Key Exchange (IKE) negotiation. In the case of manually configured security associations, the connection is established when both ends of the tunnel are configured, and the connections last until one of the endpoints is taken offline. For IKE security associations, connections are established only when traffic is sent through the tunnel, and they dissolve after a preset amount of time or traffic. You can configure unidirectional security associations (separate security associations for incoming and outgoing traffic) or bidirectional security associations (one security association for both incoming and outgoing traffic).

Dynamic Security Associations and IKE Protocol

When you deploy and use IPSec on a large scale in the network, manually managing the security associations (SAs) and keys on each device in the network is not practical. You can configure dynamic SAs in such scenarios, so that authentication and key negotiation are automated.

To use dynamic SAs in a Services Router, you must configure the Internet Key Exchange (IKE) protocol and IPSec settings under the IPSec-VPN service configuration. IPSec uses the IKE protocol to dynamically negotiate the security association settings and exchange keys.

The IKE negotiation in a Services Router takes place in two phases. Phase 1 establishes a secure channel between the key management processes on the two peers, and phase 2 directly negotiates IPSec security associations. During phase 1, the peers negotiate at minimum an authentication method, an encryption algorithm, a hash algorithm, and a Diffie-Hellman group to create a phase 1 security association. The peers use this information to authenticate each other and compute key material to use for protecting phase 2. Phase 2, also called quick mode, results in an IPSec tuple, one security association for incoming traffic and another for outgoing traffic

Optionally, you can enable perfect forward secrecy (PFS) security for keys so that a shared key is used only once in phase 2 negotiation. PFS requires a Diffie-Hellman exchange to generate the shared key information for each new key.

IPSec Modes

An IPSec mode describes how the original IP packet is transformed into a protected packet. IPSec supports two modes of secure communication: transport mode and tunnel mode.

Transport mode provides a security association (SA) between two hosts. In transport mode, the protocols provide protection primarily for upper-layer protocols.

Tunnel mode helps protect an entire IP packet by treating it as an AH or ESP payload. In tunnel mode, an IP packet is encapsulated with an AH or an ESP header and an additional IP header. The IP addresses of the outer IP header are the local tunnel endpoint and the remote tunnel endpoint. Packets with a destination address matching the private network prefix are encrypted and encapsulated in a tunnel packet that is routable through the outside network. The source address of the tunnel packet is the local gateway, and the destination address is the remote gateway. The IP addresses of the encapsulated IP header are the original source and final destination addresses. Once the encapsulation packet reaches the other side, the remote end determines how to route the packet.

When one side of a security association is a Services Router operating as a security gateway, the security association must use tunnel mode. However, when traffic (for example, SNMP commands or BGP sessions) is destined for the Services Router, the system acts as a host. Transport mode is allowed in this case because the system does not act as a security gateway and does not send or receive transit traffic.

Before You Begin

Before you begin configuring IPSec, you must have completed these tasks:

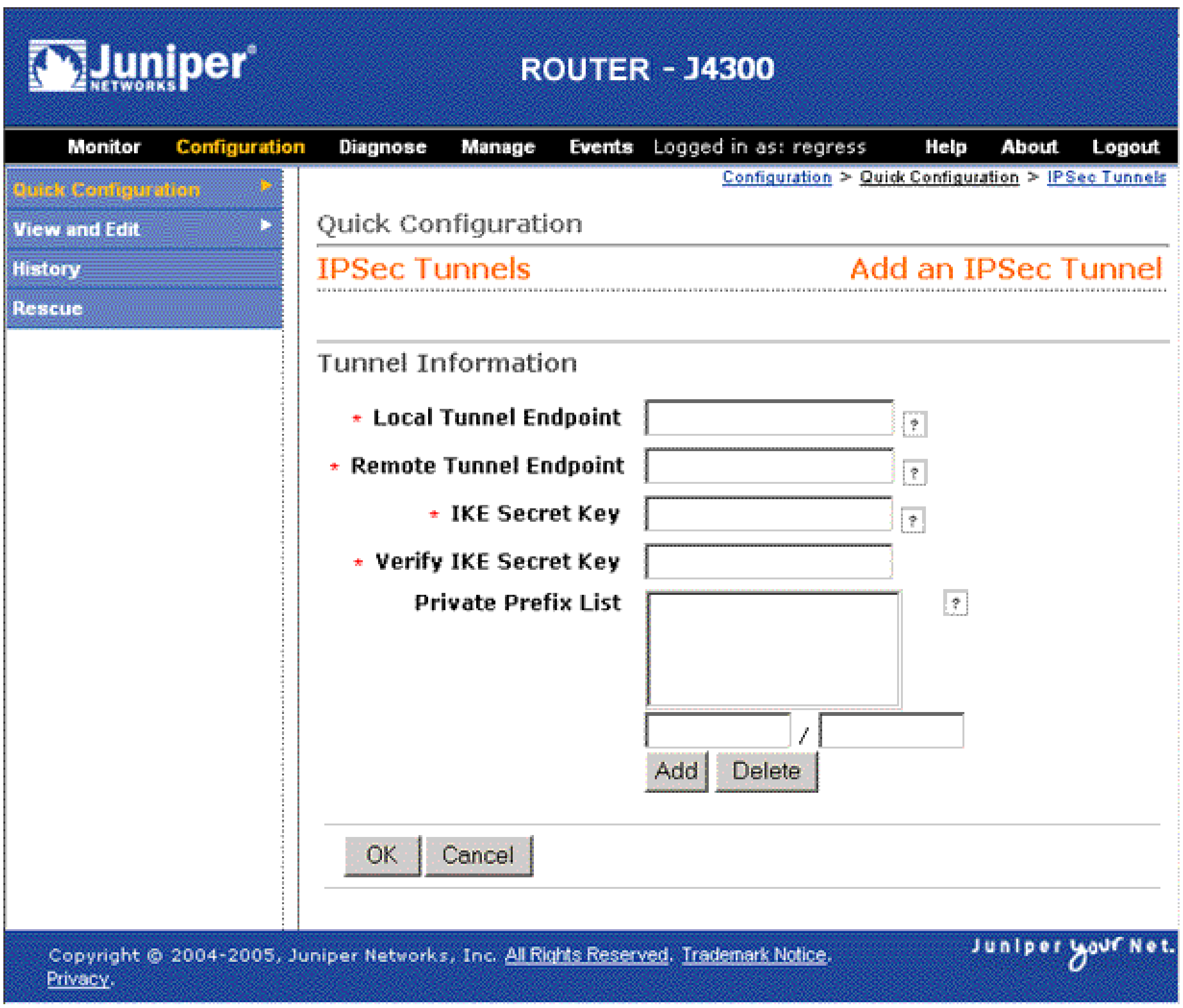
- Establish basic connectivity. See the *J-series Services Router Getting Started Guide*.

- Configure network interfaces. See the *J-series Services Router Basic LAN and WAN Access Configuration Guide*.
- Configure one or more routing protocols. See the *J-series Services Router Basic LAN and WAN Access Configuration Guide*.

Configuring an IPSec Tunnel with Quick Configuration

J-Web Quick Configuration allows you to create IPSec tunnels. Figure 7 shows the Quick Configuration page for IPSec tunnels.

Figure 7: Quick Configuration Page for IPSec Tunnels



To configure an IPSec tunnel with Quick Configuration:

1. In the J-Web interface, select **Configuration > Quick Configuration > IPSec Tunnels**.
2. In the IPSec Tunnels Quick Configuration main page, click **Add**.
3. Enter information into the Quick Configuration page for IPSec Tunnels, as described in Table 28.
4. From the IPSec Tunnels Quick Configuration main page, click one of the following buttons:
   - To apply the configuration and stay on the IPSec Tunnels Quick Configuration page, click **Apply**.
   - To apply the configuration and return to the Quick Configuration main page, click **OK**.
   - To cancel your entries and return to the Quick Configuration main page, click **Cancel**.
5. To use digital certificates for authentication, see "Configuring Digital Certificates for IPSec Tunnels" on page 85.
6. To check the configuration, see "Verifying the IPSec Tunnel Configuration" on page 91.

Table 28: IPSec Tunnels Quick Configuration Summary

Field	Function	Your Action
Tunnel Information		
Local Tunnel Endpoint (required)	Externally routable IP address that is the local endpoint of the IPSec tunnel	Type the IPSec tunnel's local endpoint 32-bit IP address, in dotted decimal notation.
Remote Tunnel Endpoint (required)	Externally routable IP address that is the peer endpoint of the IPSec tunnel	Type the IPSec tunnel's peer endpoint 32-bit IP address, in dotted decimal notation.
IKE Secret Key (required)	Internet Key Exchange key (password) that is preshared to ensure authentication across the IPSec tunnel	Type the IKE key to be used for authentication across the IPSec tunnel. Characters are disguised as you type.

Table 28: IPSec Tunnels Quick Configuration Summary (continued)

Field	Function	Your Action
Verify IKE Secret Key (required)	Internet Key Exchange key that is preshared to ensure authentication across the IPSec tunnel	Verify the IKE key by retyping the key to be used for authentication across the IPSec tunnel. Characters are disguised as you type.
Private Prefix List	List of addresses or address prefixes for which the IPSec tunnel is used. Packets whose destination address matches any of the addresses or prefixes in this list are transported through the IPSec tunnel to the remote tunnel endpoint.	1. In the text box at the bottom of the list, type an IP address or address prefix. For example: 10.10.10.10/24 2. Click **Add**. 3. Click **OK**.

Configuring IPSec with a Configuration Editor

To configure a Services Router to transport traffic across a secure IPSec connection, you must define the IPSec tunnel with security associations (SAs), services interfaces, IPSec tunnel endpoints, and IPSec rules to direct traffic to the tunnel.

To configure IPSec on a Services Router, perform the following tasks:

- Configuring IPSec Security Associations on page 75
- Configuring IPSec Services Interfaces on page 77
- Configuring IPSec on page 79
- Configuring an IPSec Stateful Firewall Filter Rule on page 80
- Configuring a NAT Pool on page 83
- Configuring Digital Certificates for IPSec Tunnels on page 85

Configuring IPSec Security Associations

The sample IPSec security association (SA) in Table 29 configures a dynamic SA with an IKE policy that uses a preshared key and default IKE policy settings and configures a rule for the dynamic SA that references the IKE policy.

The IKE preshared key must be configured exactly the same way at both the local and remote endpoints of the IPSec tunnel.

To configure IPSec dynamic SAs:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.

2. Perform the configuration tasks described in Table 29.
3. Go on to complete the following tasks:
   - “Configuring IPSec Services Interfaces” on page 77.
   - “Configuring IPSec” on page 79.
4. If you are finished configuring the router, commit the configuration.
5. To verify if IPSec is configured correctly, see “Verifying the IPSec Tunnel Configuration” on page 91.

Table 29: Configuring IPSec Dynamic SAs

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Services > Ipsec vpn > Ike** level in the configuration hierarchy.	1. In the configuration editor hierarchy, select **Services**. 2. Next to Ipsec vpn, click **Configure**. 3. Next to Ike, click **Configure**.	From the top of the configuration hierarchy, enter edit services ipsec-vpn ike
Configure an IKE policy—for example, ike-dynamic-policy.	1. Next to Policy, click **Add new entry**. 2. In the Name box, type ike-dynamic-policy.	Enter set policy ike-dynamic-policy
Configure a preshared key—for example, $1991poPPi—for IKE in ASCII format.	1. Next to Pre-shared key, click **Configure**. 2. In the Key choice box, select **Ascii text** from the list. 3. In the Ascii text box, type the IKE key in plain text. 4. Click **OK**.	Enter set pre-shared-key ascii-text $1991poPPi

Table 29: Configuring IPSec Dynamic SAs (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Configure an IPSec rule named ike-rule to act on input traffic, and to set the IP address of the remote gateway—for example, 10.0.15.2—on all traffic. **NOTE:** Because the rule applies to all traffic, you configure only the action (or then statement) for the term.	1. From the top of the configuration hierarchy, click **Services > Ipsec-vpn**. 2. Next to Rule, click **Add new entry**. 3. In the Rule name box, type ike-rule. 4. In the Match direction box, select **Input** from the list. 5. Next to Term, click **Add new entry**. 6. In the Term name box, type ike. 7. Next to Then, select the **Yes** check box and click **Configure**. 8. In the Remote gateway box, type 10.0.15.2.	1. From the top of the configuration hierarchy, enter edit services ipsec-vpn 2. Enter set rule ike-rule match-direction input 3. Enter set rule ike-rule term ike then remote-gateway 10.0.15.2
Configure the IPSec rule ike-rule to reference the IKE policy ike-dynamic-policy for the IPSec dynamic SA.	1. In the Sa choice box, select **Dynamic**. 2. Next to Dynamic, click **Configure**. 3. In the Ike policy box, type ike-dynamic-policy. 4. Click **OK** until you return to the Configuration page.	1. Enter edit rule ike-rule term ike . 2. Enter set then dynamic ike-policy ike-dynamic-policy

Configuring IPSec Services Interfaces

To enable IPSec on a Services Router, you must configure the services interfaces. In the Services Router, the service interface is always sp-0/0/0.*unit* . For the services to be applied, you must first define the logical interfaces to be used. The logical interface must have a unit number other than 0. By default, the J-Web interface uses the unit number 1001 for inside-service logical interfaces, and 2001 for outside-service logical interfaces.

To configure an IPSec tunnel, you must configure the following services interfaces:

- *Inside services interface* —Logical interface used to apply the service sets that define the behavior of the IPSec tunnel for outbound traffic (traffic whose next hop is inside the IPSec tunnel).
- *Outside services interface* —Logical interface used to apply the service sets that define the behavior of the IPSec tunnel for inbound traffic (traffic whose next hop is outside the IPSec tunnel).

To configure IPSec inside services interfaces and outside services interfaces:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor..
2. Perform the configuration tasks described in Table 30.
3. Go on to “Configuring IPSec” on page 79.

Table 30: Configuring IPSec Interfaces

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Interfaces** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Interfaces**.	From the top of the configuration hierarchy, enter edit interfaces
Configure the inside services interface for the IPSec tunnel.	1. Next to Interface, click **Add new entry**. 2. In the Interface name box, type sp-0/0/0, and click **OK**. 3. In the Interface box, click **sp-0/0/0**. 4. Next to Unit, click **Add new entry**. 5. In the Interface unit number box, type 1001. 6. In the Service domain box, select **inside** from the list. 7. In the Family box, select the check box next to Inet and click **Configure**. 8. Select the **Primary** check box, and click **OK** until you return to the Interfaces page.	1. Configure the services interface as an inside-service interface: set sp-0/0/0 unit 1001 service-domain inside 2. Configure the services interface as an inet interface: set sp-0/0/0 unit 1001 family inet
Configure the outside services interface for the IPSec tunnel.	1. Next to Interface, click **sp-0/0/0**. 2. Next to Unit, click **Add new entry**. 3. In the Interface unit number box, type 2001. 4. In the Service domain box, select **outside** from the list. 5. In the Family box, select the check box next to Inet and click **Configure**. 6. Select the **Primary** check box, and click **OK**.	1. Configure the services interface as an outside-service interface: set sp-/0/0/0 unit 2001 service-domain outside 2. Configure the services interface as an inet interface: set sp-0/0/0 unit 2001 family inet

Configuring IPSec

On the Services Router, you create service sets that define IPSec-specific information to configure IPSec. When you configure a service set for IPSec, you must configure:

- The local gateway
- A next-hop service set that defines which services interface to use for all inside-service next hops and all outside-service next hops (traffic inside the network and outside the network)
- An IPSec rule to act on input traffic, set the remote gateway on all traffic, and reference an IKE policy

This configuration allows you to set the remote gateway address and perform IKE validation on all incoming traffic through the IPSec tunnel.

The sample service set configuration in Table 31 configures the IPSec service set ipsec-dynamic, sets the local gateway to 10.1.15.1, sets the inside services interface to sp-0/0/0.1001, sets the outside services interface (facing the remote IPSec site) to sp-0/0/0.2001, and configures the service set to use the IPSec rule ike-rule defined in Table 29.

The IPSec configuration also includes an IPSec proposal and policy, which this sample configuration does not demonstrate. If you do not explicitly configure an IPSec proposal and policy, the default values are used.

To configure IPSec:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 31.
3. If you are finished configuring the router, commit the configuration.
4. Go on to any of the following optional tasks:
   - “Configuring an IPSec Stateful Firewall Filter Rule” on page 80.
   - “Configuring a NAT Pool” on page 83
5. To check the configuration, see “Verifying the IPSec Tunnel Configuration” on page 91.

Table 31: Configuring IPSec

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Services** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Services**.	From the top of the configuration hierarchy, enter edit services
Configure the service set ipsec-dynamic.	1. Next to Service set, click **Add new entry**. 2. In the Service set name box, type ipsec-dynamic. 3. Click **OK**.	Enter set service-set ipsec-dynamic
Configure the IP address of the local gateway for the IPSec service set to the local tunnel endpoint—for example, 10.1.15.1.	1. In the Service set list, click **ipsec-dynamic**. 2. Next to Ipsec vpn options, click **Configure**. 3. In the Local gateway box, type 10.1.15.1. 4. Click **OK**.	Enter set service-set ipsec-dynamic ipsec-vpn-options local-gateway 10.1.15.1
Configure the next-hop service set for the IPSec tunnel. You must include an interface name and unit number for the inside-service interface and the outside-service interface. By default, the J-Web interface uses the following values: ■ For the inside-service interface—sp-0/0/0.1001 ■ For the outside-service interface—sp-0/0/0.2001	1. In the Service type choice box, select **Next hop service** from the list. 2. Next to Next hop service, click **Configure**. 3. In the Inside service interface box, type sp-0/0/0.1001. 4. In the Outside service interface box, type sp–0/0/0.2001. 5. Click **OK**.	1. Enter set service-set ipsec-dynamic next-hop-service inside-service-interface sp-0/0/0.1001 2. Enter set service-set ipsec-dynamic next-hop-service outside-service-interface sp-0/0/0.2001
Apply the IPsec rule ike-rule to all traffic through the service set.	1. In the Ipsec vpn rules choice box, select **Ipsec vpn rules**. 2. Next to Ipsec vpn rules, click **Add new entry**. 3. In the Rule name box, type ike-rule. 4. Click **OK**.	Enter set service-set ipsec-dynamic ipsec-vpn-rules ike-rule

Configuring an IPSec Stateful Firewall Filter Rule

If you have configured a stateful firewall filter that designates the interface through which an IPSec tunnel is configured as an *untrusted* interface, you must create a new stateful firewall filter rule that allows IPSec traffic to pass.

For more information about firewall filters, see "Stateful Firewall Filters" on page 149.

To configure an IPSec stateful firewall filter:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 32.
3. Go on to "Configuring a NAT Pool" on page 83.

Table 32: Configuring an IPSec Stateful Firewall Filter Rule

Task	J-Web Configuration Editor	CLI Configuration Editor
Create the stateful firewall rule and apply it to inbound traffic. Use any unique string for the rule name.	1. From the top of the configuration hierarchy, click **Services > Stateful firewall**. 2. Next to the rule, click **Add new entry**. 3. In the Rule name box, type the name of the rule. 4. From the Match direction list, select **Input**.	1. From the top of the configuration hierarchy, enter edit services stateful-firewall 2. Create the firewall rule and apply it to input traffic: set rule *rule-name* match-direction input

Table 32: Configuring an IPSec Stateful Firewall Filter Rule (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Create the firewall term to match only desired traffic. Use any unique string for the term name.	1. Next to Term, click **Add new entry**. 2. In the Term name box, type the name of the term. 3. Click **From**. 4. Next to Destination address, click **Add new entry**. 5. From the address list, select **Enter specific value**. 6. In the Address box, type the IP address of the local tunnel endpoint, in dotted decimal notation, and click **OK**. 7. Next to Source address, click **Add new entry**. 8. From the address list, select **Enter specific value**. 9. In the Address box, type the IP address of the remote tunnel endpoint, in dotted decimal notation, and click **OK**. 10. Next to Applications, click **Add new entry**. 11. In the Application name box, type junos-ipsec-esp, and click **OK**. 12. Next to Applications, click **Add new entry**. 13. In the Application name box, type junos-ike, and click **OK**.	1. Create the firewall term and match all packets with a destination address that matches the local tunnel endpoint: set term *term-name* from destination-address *local-tunnel-end-point-address* 2. Match all packets with a source address that matches the remote tunnel endpoint: set term *term-name* from source-address *remote-tunnel-end-point-address* 3. Match all packets using IPSec as an application protocol: set term *term-name* from applications junos-ipsec-esp 4. Match all packets using IKE as an application protocol: set term *term-name* from applications junos-ike

Table 32: Configuring an IPSec Stateful Firewall Filter Rule (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Configure the firewall term to accept only desired traffic.	1. Click **OK** to return to the Term name page, and click **Then**. 2. From the Designation list, select **Accept**, then select the **Yes** box. 3. Click **OK**.	Set the match action to accept: set term *term-name* then accept
Create the firewall term to reject all other traffic. Use any unique string for the term name.	1. From the top of the configuration hierarchy, click **Services > Stateful firewall > Rule >** *rule-name* 2. Next to Term, click **Add new entry**. 3. In the Term name box, type the name of the term. 4. Click **Then**. 5. From the Designation list, select **Discard**. 6. Click **OK**.	1. From the top of the configuration hierarchy, enter edit services stateful-firewall rule *rule-name* 2. Configure a term to discard all traffic: set term *term-name* then discard

Configuring a NAT Pool

To hide internal IP addresses from the rest of the Internet, you configure the local tunnel endpoint as the only address in a Network Address Translation (NAT) pool, to ensure that it is the address used for address translation.

For more information about NAT, see "Network Address Translation" on page 157.

To configure a NAT pool for IPSec:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 33.
3. If you are finished configuring the router, commit the configuration.
4. Go on to one of the following procedures:
   - To use digital certificates for authentication, see "Configuring Digital Certificates for IPSec Tunnels" on page 85.
   - To check the configuration, see "Verifying the IPSec Tunnel Configuration" on page 91.

Table 33: Configuring a NAT Pool for IPSec

Task	J-Web Configuration Editor	CLI Configuration Editor
Configure the NAT pool from which the addresses for Network Address Translation are taken. Name the NAT pool with any unique string of fewer than 64 characters. Provide the IP address of the local tunnel endpoint—for example, 1.1.1.1.	1. From the top of the configuration hierarchy, click **Services > Nat**. 2. Next to Pool, click **Add new entry**. 3. In the Pool name box, type the name of the NAT pool. 4. From the the Address choice list, select **Address**. 5. In the Address box, type 1.1.1.1.	1. From the top of the configuration hierarchy, enter edit services nat 2. Add the local tunnel endpoint to the NAT address pool: set pool *pool-name* address 1.1.1.1
Configure the router so that all outgoing traffic is matched against the IP address of the local tunnel endpoint. Use any unique string for the NAT rule name and for the name of the term in the rule. The source address must be the IP address of the local tunnel endpoint—for example, 1.1.1.1.	1. From the top of the configuration hierarchy, click **Services > Nat**. 2. Next to Rule, click **Add new entry**. 3. In the Rule name box, type the name of the rule. 4. From the Match direction list, select **Output**. 5. Next to Term, click **Add new entry**. 6. In the Term name box, type the name of the term. 7. Click **From**. 8. Next to Source address, click **Add new entry**. 9. From the address list, select **Enter specific value**. 10. In the Address box, type 1.1.1.1. 11. Click **OK**.	1. From the top of the configuration hierarchy, enter edit services nat 2. Configure a NAT rule and apply it to all output traffic: set rule *rule-name* match-direction output 3. Configure the rule to match traffic with a source address that is the same as the local tunnel endpoint: set rule *rule-name* term *term-name* from source-address 1.1.1.1
Configure the router so that the source address for traffic through the local endpoint is translated to the local endpoint address.	1. From the top of the configuration hierarchy, click **Services > Nat > Rule >** *rule-name* **Term >** *term-name* 2. Click **Then**. 3. Click **Translated**. 4. In the Source pool box, type the name of the NAT pool in which the local tunnel endpoint is configured. 5. From the Source list, select **Static**. 6. Click **OK**.	1. From the top of the configuration hierarchy, enter edit services nat rule *rule-name* term *term-name* 2. Configure the source pool: set then translated source-pool *pool-name* 3. Configure the type of translation: set then translated translation-type source static

Configuring Digital Certificates for IPSec Tunnels

Digital certificates are digitally signed statements providing independent confirmation of a network public key. Most digital certificates are issued by trusted third parties such as governments, financial institutions, or certificate authority (CA) companies specializing in certificate services.

A certificate authority (CA) is a location on a network that issues and manages security credentials and public keys for data encryption. As part of a public key infrastructure (PKI), a CA checks with a registration authority (RA) to verify information provided by the requestor of a digital certificate. If the RA verifies the requestor's information, the CA can issue a certificate.

The digital certificate is installed locally on the Services Router and used to encrypt and decrypt data on a network with IPSec peers configured for digital certificates. This section contains the following topics:

Configuring a CA Profile with a Configuration Editor

The CA profile contains the name and the URL of the CA as well as a public key and additional information. The sample configuration in Table 34 configures a CA profile ca-profile-ipsec.

To configure a CA profile:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor..
2. Perform the tasks described in Table 34.
3. Go on to "Requesting a CA Certificate from a CA" on page 86.

Table 34: Configuring a CA Profile

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Security > Pki** level in the configuration hierarchy.	1. In the configuration hierarchy, click **Security**. 2. Next to Security, click **Configure**. 3. Next to Pki, select the check box, and click **Configure**.	From the top of the configuration hierarchy, enter edit security pki
Add a new CA profile to the Services Router.	1. Next to Ca profile, click **Add new entry**.	Enter set ca-profile ca-profile-ipsec ca-identity verisign.com
Configure the profile name and the CA authority identification—for example, ca-profile-ipsec and versign.com.	1. In the Ca profile name box, type ca-profile-ipsec. 2. In the Ca identity box, type verisign.com.	
Configure the following enrollment options: ■ Enrollment retry—Number of attempts at online enrollment with the CA profile to allow for a router certificate, if enrollment fails—for example, 10. The range is from 0 through 100 attempts. ■ Enrollment retry-interval—Length of time, in seconds, to allow between enrollment attempts—for example, 60. The range is from 0 through 3600 seconds. ■ Enrollment URL—URL where the Simple Certificate Enrollment Protocol (SCEP) request is sent to the certification authority configured in this profile—for example, www.versign.com.	1. Next to Enrollment, click **Configure**. 2. In the Retry box, type 10. 3. In the Retry interval box, type 60. 4. In the Url box, type www.verisign.com. 5. Click **OK**.	Enter set ca-profile ca-profile-ipsec enrollment retry 10 retry-interval 60 url http://www.verisign.com

Requesting a CA Certificate from a CA

CA certificates can be requested either manually or online. To request a certificate online, you can use the Simple Certificate Enrollment Protocol (SCEP) to contact the CA.

You can request a CA certificate in CLI operational mode only. To request a CA certificate:

1. Enter the CLI operational mode.

2. Perform the tasks described in Table 35.

3. Go on to "Generating a Public and Private Key Pair" on page 87.

Table 35: Requesting a CA Certificate from a CA

Task	CLI Operational Mode
Using the CA profile ca-profile-ipsec configured in Table 34, contact the CA to request a CA certificate.	Enter request security pki ca-certificate enroll ca-profile ca-profile-ipsec

Generating a Public and Private Key Pair

Every digital certificate has a pair consisting of an associated private key and public key. You must generate a public and private key pair to use digital certificates. A larger key pair is more secure than a smaller key pair. The available sizes, in bits, are as follows:

- 512
- 1024
- 2048

Generating public and private key pairs can be performed in the CLI operational mode only. The sample configuration in Table 36 generates a public and private key pair of 1024 bits for the certificate ID local-verisign.

To generate a public and private key pair:

1. Enter the CLI operational mode.

2. Perform the tasks described in Table 36.

3. Go on to "Generating and Enrolling a Local Digital Certificate" on page 88.

Table 36: Generating a Public and Private Key Pair

Task	CLI Operational Mode
Generate a public and private key pair. The certificate ID is a unique ID that you create to identify all related files including the key pair, the certificate, and the certificate request files.	Enter request security pki generate-key-pair certificate-id local-verisign size 1024

Generating and Enrolling a Local Digital Certificate

Each Services Router is initially enrolled manually with the CA and then obtains the router certificate for its identity. This certificate is sent to the remote peer router during the Internet Key Exchange (IKE) negotiation.

You can generate and enroll a local digital certificate in the CLI operational mode only. To generate and enroll a local digital certificate:

1. Enter the CLI operational mode.
2. Perform the tasks described in Table 37.
3. Go on to "Loading a Digital Certificate on a Services Router" on page 88.

Table 37: Generating and Enrolling a Local Certificate

Task	CLI Operational Mode
Generate a local digital certificate. The certificate has the following parameters: ■ Certificate ID—Unique ID used to identify all of the related key pairs, certificates, and PKCS-10 certificate request files—for example, local-verisign ■ CA profile—Name of the configured certificate authority profile ■ Subject—Common name, department, organizational unit name, company name, state, and country for the digital certificate ■ Domain name—Fully qualified domain name that identifies the certificate owner during IKE negotiations ■ Challenge password—Password used by the CA for certificate enrollment and revocation ■ IP address (Optional)—IP address if the Services Router has a static IP address ■ Validity start time (Optional)—Length of time that a certificate is valid	Enter request security pki local-certificate enroll certificate-id local-verisign Enter request security pki local-certificate enroll ca-profile ca-profile-ipsec subject *subject-distinguished-name* domain-name *domain-name* challenge-password *challenge-password* ip-address *ip-address* validity-start-time *start-time* validity-end-time *end-time*

Loading a Digital Certificate on a Services Router

A CA certificate can be manually loaded onto the router from the certificates file.

You can load a local digital certificate in the CLI operational mode only. To load a local certificate:

1. Enter the CLI operational mode.
2. Perform the tasks described in Table 38.
3. Go on to "Applying the Local Digital Certificate to an IPSec Tunnel" on page 89.

Table 38: Loading a Certificate on a Services Router

Task	CLI Operational Mode
Load a certificate from an external file. You must specify the certificate ID—for example, local-verisign—to keep the proper linkage between the private and public key pair.	Enter request security pki local-certificate load certificate-id local-verisign filename *file-path*
Load a CA certificate from an external file. You must specify the CA profile—for example, ca-profile-ipsec.	Enter request security pki ca-certificate load ca-profile ca-profile-ipsec filename *file-path*

Applying the Local Digital Certificate to an IPSec Tunnel

You can add a digital certificate to the IPSec tunnel using the J-Web configuration editor or the CLI configuration editor. To apply a certificate to an IPSec tunnel:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the tasks described in Table 39.
3. If you are finished configuring the router, commit the configuration.

Table 39: Applying the Local Digital Certificate to an IPSec Tunnel

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Services** level of the configuration hierarchy.	1. In the configuration editor, click **Services**.	From the top of the configuration hierarchy, enter
Use any unique string for the service set name.	2. Next to Service set, click **Add new entry**. 3. In the Service set name box, type a service set name.	edit services service-set *service-set-name*

Table 39: Applying the Local Digital Certificate to an IPSec Tunnel (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Configure the IPSec VPN options for the services set. Use the CA profile you created in Table 34.	1. Next to Ipsec vpn options, click **Configure**. 2. In the Local gateway box, type an IP address. 3. Next to Trusted ca, click **Configure**. 4. In the Trusted ca profile box, type ca-profile-ipsec. 5. Click **OK** until you return to the Services page.	Enter edit services service-set *service-set-name* ipsec-vpn-options Enter set local-gateway *ip-address* Enter set trusted-ca ca-profile-ipsec
Configure the IPSec VPN policy. Use the certificate ID you created in Table 37.	1. Next to Ipsec vpn, click **Configure**. 2. Next to Ike, click **Configure**. 3. Next to Policy, click **Add new entry**. 4. In the Name box, type the policy name. 5. In the Local certificate box, type local-verisign. 6. Click **OK**.	Return to the [edit services] hierarchy. Enter set ipsec-vpn ike policy *policy-name* local-certificate local-verisign
Configure the IPSec VPN proposal.	1. Next to Proposal, click **Add new entry**. 2. In the Name box, type the proposal name. 3. From the Authentication method list, select **rsa-signatures**. 4. Click **OK**.	Enter set ipsec-vpn ike proposal *proposal-name* authentication-method rsa-signatures

Deleting a Digital Certificate

You can delete digital certificates using the CLI operational mode only. To delete the certificate:

1. Enter the CLI operational mode.
2. Perform the tasks described in Table 40.
3. If you are finished configuring the router, commit the configuration.

Table 40: Deleting a Digital Certificate on a Services Router

Task	CLI Operational Mode
Deleting Local Certificates from the Cache	
Deletes a local certificate from the Services Router. ■ all—All local certificates associated with the service set. ■ local-id—Certificates matching the local ID. If you specify local-id, include one of the following variables: ■ *domain-name* —Specifies the fully qualified domain name. ■ *ip-address* —Specifies the IP address used to obtain the certificate. ■ id-value *id-value* —Specifies any other value used to identify the certificate.	To delete all local certificates from the cache, enter clear services ipsec-vpn certificates service-set *service-set-name* all To delete only specific local certificates, enter clear services ipsec-vpn certificates service-set *service-set-name* local-id id-type *domain-name*
Deleting Remote Certificates from the Cache	
Deletes a remote certificate from the Services Router. ■ all—Deletes all remote certificates associated with the service set. ■ remote-id—Specifies all certificates matching the remote ID. If you specify remote-id, include one of the following variables: ■ *domain-name* —Fully qualified domain name. ■ *ip-address* —IP address used to obtain the certificate. ■ id-value *id-value* —Other values used to identify the certificate.	To delete all remote certificates from the cache, enter clear services ipsec-vpn certificates service-set *service-set-name* all To delete only specific remote certificates, enter clear services ipsec-vpn certificates remote-id id-type *domain-name*

Verifying the IPSec Tunnel Configuration

To verify the IPSec tunnel configuration, perform the following task.

Verifying IPSec Tunnel Statistics

Purpose Verify that traffic is being sent through the configured IPSec tunnel.

Action From the CLI, enter the show services ipsec-vpn ipsec statistics command.

Sample Output

```
user@host> show services ipsec-vpn ipsec statistics

PIC: sp-0/0/0, Service set: service-set-1

Local gateway: 1.1.1.1, Remote gateway: 2.2.2.2, Tunnel index: 1
```

```
ESP Statistics:
 Encrypted bytes:              0
 Decrypted bytes:              0
 Encrypted packets:            0
 Decrypted packets:            0
AH Statistics:
 Input bytes:                  0
 Output bytes:                 0
 Input packets:                0
 Output packets:               0
Errors:
 AH authentication failures: 0, Replay errors: 0
 ESP authentication failures: 0, Decryption errors: 0
 Bad headers: 0 Bad trailers: 0
```

What It Means

The output shows the statistics for the particular service set that defines the IPSec tunnel, including the local and remote gateway addresses, the number of packets that have been encrypted and transported, and the number of errors and failures. Verify the following information:

- The local and remote tunnel endpoints are configured correctly.
- The number of Authentication Header (AH) and Encapsulation Security Payload (ESP) errors is zero. If these numbers are nonzero, the Services Router might be having a problem either transmitting or receiving encrypted packets through the IPSec tunnel.

For more information about show services ipsec-vpn ipsec statistics, see the *JUNOS System Basics and Services Command Reference*.

Part 2

Managing Multicast Transmissions

Chapter 6

Multicast Overview

Multicast traffic lies between the extremes of unicast (one source, one destination) and broadcast (one source, all destinations). Multicast is a "one source, many destinations" method of traffic distribution, meaning that the destinations needing to receive the information from a particular source receive the traffic stream.

IP network destinations (clients) do not often communicate directly with sources (servers), so the routers between source and destination must be able to determine the topology of the network from the unicast or multicast perspective to avoid routing traffic haphazardly. The multicast router must find multicast sources on the network, send out copies of packets on several interfaces, prevent routing loops, connect interested destinations with the proper source, and keep the flow of unwanted packets to a minimum. Standard multicast routing protocols provide most of these capabilities.

This chapter contains the following topics. For more information about multicast, see the *JUNOS Multicast Protocols Configuration Guide*. For configuration instructions, see "Configuring a Multicast Network" on page 105.

Multicast Terms

To understand multicast routing, you must be familiar with the terms defined in Table 41. See Figure 8 for a general view of some of the elements commonly used in an IP multicast network architecture.

Table 41: Multicast Terms

Term	Definition
administrative scoping	Multicast routing strategy that limits the routers and interfaces used to forward a multicast packet by reserving a range of multicast addresses.
Auto-RP	Cisco multicast routing protocol that allows sparse-mode routing protocols to find rendezvous points (RPs) within a routing domain.
bootstrap router (BSR)	Multicast mechanism that allows routers running PIM sparse mode to find rendezvous points (RPs) within a routing domain.
branch	Part of a multicast network that is formed when a leaf subnetwork is joined to the multicast distribution tree. Branches with no interested receivers are pruned from the tree so that multicast packets are no longer replicated on the branch.
broadcast routing protocol	Protocol that distributes traffic from a particular source to all destinations.
dense mode	Multicast routing mode appropriate for LANs with many interested receivers.
Designated Router (DR)	Router on a subnet that is selected to control multicast routes for the sources and receivers on the subnet. When more than one multicast-enabled router is located on a subnet, the selected DR is the router with the highest priority. If the DR priorities match, the router with the highest IP address is selected as the DR. The source's DR sends PIM register messages from the source network to the rendezvous point (RP). The receiver's DR sends PIM join and PIM prune messages from the receiver network toward the RP.
Distance Vector Multicast Routing Protocol (DVMRP)	Distributed multicast routing protocol that dynamically generates IP multicast distribution trees using reverse-path multicasting (RPM) to forward multicast traffic to downstream interfaces.
distribution tree	Path linking multicast receivers (listeners) to sources. The root of the tree is at the source, and the branches connect subnetworks of interested receivers (leaves). Multicast packets are replicated only where a distribution tree branches. To shorten paths to a source at the edge of a network, sparse mode multicast protocols can use a *shared* distribution tree located more centrally in the network backbone.
downstream interface	Interface on a multicast router that is leading toward the receivers. You can configure all the logical interfaces except one as downstream interfaces.
group address	Multicast destination address. A multicast network uses the Class D IP address of a logical group of multicast receivers to identify a destination. IP multicast packets have a multicast group address as the destination address and a unicast source address.

Table 41: Multicast Terms (continued)

Term	Definition
Internet Group Management Protocol (IGMP)	Multicast routing protocol that runs between receiver hosts and routers to determine whether group members are present. Services Routers support IGMPv1, IGMPv2, and IGMPv3.
leaf	IP subnetwork that is connected to a multicast router and that includes at least one host interested in receiving IP multicast packets. The router must send a copy of its multicast packets out on each interface with a leaf, and its action is unaffected by the number of leaves on the interface.
listener	Another name for a receiver in a multicast network.
multicast routing protocol	Protocol that distributes traffic from a particular source to only the destinations needing to receive it. Typical multicast routing protocols are the Distance Vector Multicast Routing Protocol (DVMRP) and Protocol Independent Multicast (PIM).
Multicast Source Discovery Protocol (MSDP)	Multicast routing protocol that connects multicast routing domains and allows them to find rendezvous points (RPs).
Pragmatic General Multicast (PGM)	Special protocol layer for multicast traffic that can be used between the IP layer and the multicast application to add reliability to multicast traffic.
Protocol Independent Multicast (PIM) protocol	Protocol-independent multicast routing protocol that can be used in either sparse or dense mode. In sparse mode, PIM routes to multicast groups that might span WANs and interdomain Internets. In dense mode, PIM is a flood-and-prune protocol.
pruning	Removing from a multicast distribution tree branches that no longer include subnetworks with interested hosts. Pruning ensures that packets are replicated only as needed.
reverse-path forwarding (RPF)	Multicast routing strategy that allows a router to receive packets through an interface if it is the same interface a unicast packet uses as the shortest path back to the source.
rendezvous point (RP)	Core router operating as the root of a shared distribution tree in a multicast network.
Session Announcement Protocol (SAP)	Multicast routing protocol used with other multicast protocols—typically Session Description Protocol (SDP)—to handle session conference announcements.
Session Description Protocol (SDP)	Session directory protocol that advertise multimedia conference sessions and communicates setup information to participants who want to join the session.
shortest-path tree (SPT)	Multicast routing strategy for sparse mode multicast protocols. SPT uses a shared distribution tree rooted in the network backbone to shorten paths to sources at the edge of a network.
source-specific multicast (SSM)	Service that allows a client to receive multicast traffic directly from the source, without the help of a rendezvous point (RP).
sparse mode	Multicast routing mode appropriate for WANs with few interested receivers.

Table 41: Multicast Terms (continued)

Term	Definition
unicast routing protocol	Protocol that distributes traffic from one source to one destination.
upstream interface	Interface on a multicast router that is leading toward the source. To minimize bandwidth use, configure only one upstream interface on a router receiving multicast packets.

Multicast Architecture

Multicast-capable routers replicate packets on the multicast network, which has exactly the same topology as the unicast network it is based on. Multicast routers use a multicast routing protocol to build a distribution tree that connects receivers (also called listeners) to sources.

Upstream and Downstream Interfaces

A single upstream interface on the router leads toward the source to receive multicast packets. The downstream interfaces on the router lead toward the receivers to transmit packets. A router can have as many downstream interfaces as it has logical interfaces, minus 1. To prevent looping, the router's upstream interface must never receive copies of its own downstream multicast packets.

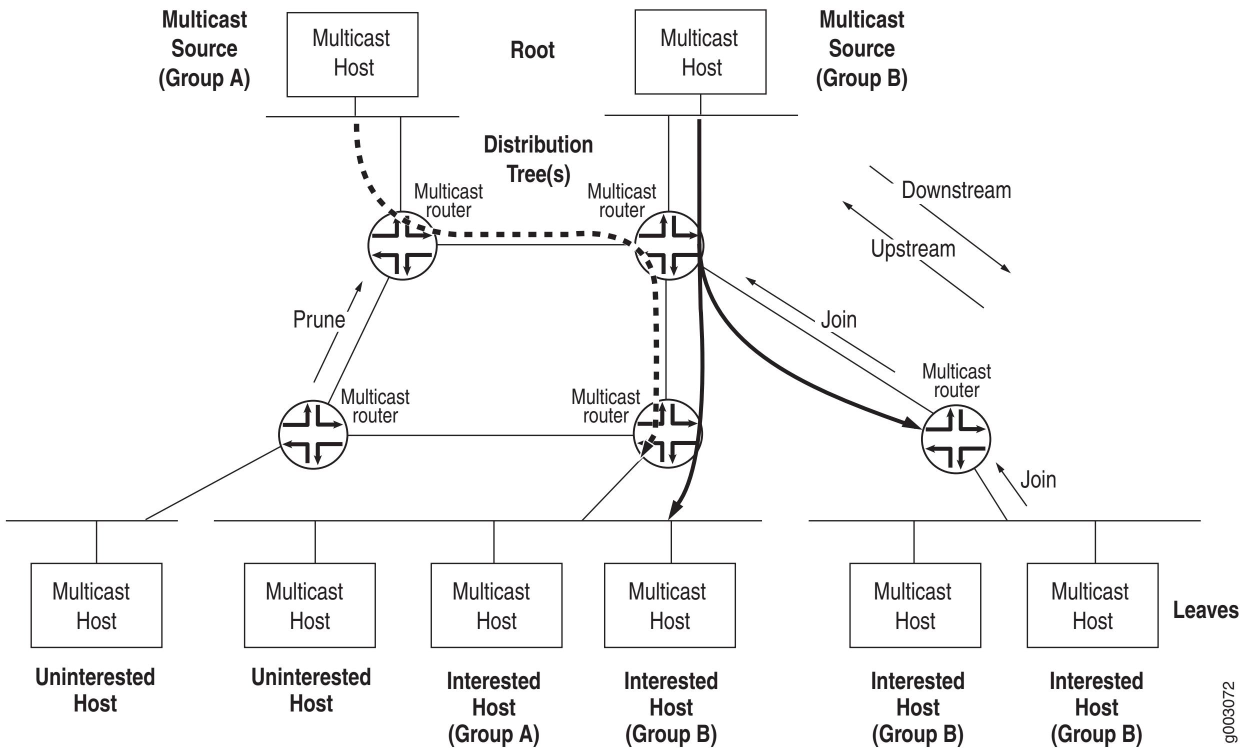
Subnetwork Leaves and Branches

On a multicast router, each subnetwork of hosts that includes at least one interested receiver is a leaf on the multicast distribution tree (see Figure 8). The router must send out a copy of the IP multicast packet on each interface with a leaf. When a new leaf subnetwork joins the tree, a new branch is built so that the router can send out replicated packets on the interface. The number of leaves on an interface does not affect the router. The action is the same for one leaf or a hundred.

A branch that no longer has leaves is pruned from the distribution tree. No multicast packets are sent out on a router interface leading to an IP subnetwork with no interested hosts. Because packets are replicated only where the distribution tree branches, no link ever carries a duplicate flow of packets.

In IP multicast networks, traffic is delivered to multicast groups based on an IP multicast group address instead of a unicast destination address. The groups determine the location of the leaves, and the leaves determine the branches on the multicast network.

Figure 8: Multicast Elements in an IP Network



Multicast IP Address Ranges

Multicast uses the Class D IP address range (224.0.0.0 through 239.255.255.255). Multicast addresses usually have a prefix length of /32, although other prefix lengths are allowed. Multicast addresses represent logical groupings of receivers and not physical collections of devices, and can appear only as the destination in an IP packet, never as the source address.

Notation for Multicast Forwarding States

The multicast forwarding state in a router is usually represented by one of the following notations:

- (S,G) notation—S refers to the unicast IP address of the source for the multicast traffic and G refers to the particular multicast group IP address for which S is the source. All multicast packets sent from this source have S as the source address and G as the destination address.

- (*, G) notation—The asterisk (*) is a wildcard for the address of any multicast application source sending to group G. For example, if two sources are originating exactly the same content for multicast group 224.1.1.2, a router can use (*, 224.1.1.2) to represent the state of a router forwarding traffic from both sources to the group.

Dense and Sparse Routing Modes

To keep packet replication to a minimum, multicast routing protocols use the two primary modes shown in Table 42.

CAUTION: A common multicast guideline is *not to run dense mode on a WAN under any circumstances*.

Table 42: Primary Multicast Routing Modes

Multicast Mode	Description	Appropriate Network for Use
Dense mode	Network is flooded with traffic on all possible branches, then pruned back as branches explicitly (by message) or implicitly (time-out silence) eliminate themselves.	LANs—Networks in which all possible subnets are likely to have at least one receiver.
Sparse mode	Network establishes and sends packets only on branches that have at least one leaf indicating (by message) a need for the traffic.	WANs—Network in which very few of the possible receivers require packets from this source.

Strategies for Preventing Routing Loops

Routing loops are disastrous in multicast networks because of the risk of repeatedly replicated packets, which can overwhelm a network. One of the complexities of modern multicast routing protocols is the need to avoid routing loops, packet by packet, much more rigorously than in unicast routing protocols. Three multicast strategies—reverse-path forwarding (RPF), shortest-path tree (SPT), and administrative scoping—help prevent routing loops by defining routing paths in different ways.

Reverse-Path Forwarding for Loop Prevention

The router's multicast forwarding state runs more logically based on the reverse path, from the receiver back to the root of the distribution tree. In reverse-path forwarding (RPF), every multicast packet received must pass an RPF check before it can be replicated or forwarded on any interface. When it receives a multicast packet on an interface, the router verifies that the *source* address in the multicast IP packet is the *destination* address for a unicast IP packet back to the source.

If the outgoing interface found in the unicast routing table is the same interface that the multicast packet was received on, the packet passes the RPF check. Multicast packets that fail the RPF check are dropped, because the incoming interface is not on the shortest path back to the source. Routers can build and maintain separate tables for RPF purposes.

Shortest-Path Tree for Loop Prevention

The distribution tree used for multicast is rooted at the source and is the shortest-path tree (SPT), but this path can be long if the source is at the periphery of the network. Providing a *shared tree* on the backbone as the distribution tree locates the multicast source more centrally in the network. Shared distribution trees with roots in the core network are created and maintained by a multicast router operating as a rendezvous point (RP), a feature of sparse mode multicast protocols.

Administrative Scoping for Loop Prevention

Scoping limits the routers and interfaces that can forward a multicast packet. Multicast scoping is *administrative* in the sense that a range of multicast addresses is reserved for scoping purposes, as described in RFC 2365, *Administratively Scoped IP Multicast*. Routers at the boundary must filter multicast packets and ensure that packets do not stray beyond the established limit.

Multicast Protocol Building Blocks

Multicast is not a single protocol, but a collection of protocols working together to form trees, prune branches, locate sources and groups, and prevent routing loops:

- Distance Vector Multicast Routing Protocol (DVMRP) and Protocol Independent Multicast (PIM) operate between routers. PIM can operate in dense mode and sparse mode.
- Three versions of the Internet Group Management Protocol (IGMP) run between receiver hosts and routers.
- Several other routing mechanisms and protocols enhance multicast networks by providing useful functions not included in other protocols. These include the bootstrap router (BSR) mechanism, Auto-RP protocol, Multicast Source Discovery Protocol (MSDP), Session Announcement Protocol (SAP) and Session Discovery Protocol (SDP), and Pragmatic General Multicast (PGM) protocol.

Table 43 lists and summarizes these protocols.

Table 43: Multicast Protocol Building Blocks

Multicast Protocol	Description	Uses
DVMRP	Dense-mode-only protocol that uses the flood-and-prune or implicit join method to deliver traffic everywhere and then determine where the uninterested receivers are. DVRMP uses source-based distribution trees in the form (S,G) and builds its own multicast routing tables for RPF checks.	Not appropriate for large-scale Internet use.

Table 43: Multicast Protocol Building Blocks (continued)

Multicast Protocol	Description	Uses
PIM dense mode	Sends an *implicit* join message, so routers use the flood-and-prune method to deliver traffic everywhere and then determine where the uninterested receivers are. PIM dense mode uses source-based distribution trees in the form (S,G), and also supports sparse-dense mode, with mixed sparse and dense groups. Both PIM modes use unicast routing information for RPF checks.	Most promising multicast protocol in use for LANs.
PIM sparse mode	Sends an *explicit* join message, so routers determine where the interested receivers are and send join messages upstream to their neighbors, building trees from receivers to a rendezvous point (RP) router, which is the initial source of multicast group traffic. PIM sparse mode builds distribution trees in the form (*,G), but migrates to an (S,G) source-based tree if that path is shorter than the path through the RP router for a particular multicast group's traffic. Both PIM modes use unicast routing information for RPF checks.	Most promising multicast protocol in use for WANs.
PIM source-specific multicast (SSM)	Enhancement to PIM sparse mode that allows a client to receive multicast traffic directly from the source, without the help of a rendezvous point (RP).	Used with IGMPv3 to create a shortest-path tree between receiver and source.
IGMPv1	The original protocol defined in RFC 1112, *Host Extensions for IP Multicasting*. IGMPv1 sends an explicit join message to the router, but uses a time-out to determine when hosts leave a group.	
IGMPv2	Defined in RFC 2236, *Internet Group Management Protocol, Version 2*. Among other features, IGMPv2 adds an explicit leave message to the join message.	Used by default.
IGMPv3	Defined in RFC 3376, *Internet Group Management Protocol, Version 3.* Among other features, IGMPv3 optimizes support for a single source of content for a multicast group, or *source-specific multicast (SSM).*	Used with PIM SSM to create a shortest-path tree between receiver and source.
BSR Auto-RP	Allow sparse-mode routing protocols to find rendezvous points (RPs) within the routing domain (autonomous system, or AS). RP addresses can also be statically configured.	

Table 43: Multicast Protocol Building Blocks (continued)

Multicast Protocol	Description	Uses
MSDP	Allows groups located in one multicast routing domain to find rendezvous points (RPs) in other routing domains. MSDP is not used on an RP if all receivers and sources are located in the same routing domain.	Typically runs on the same router as PIM sparse mode rendezvous point (RP). Not appropriate if all receivers and sources are located in the same routing domain.
SAP and SDP	Display multicast session names and correlate the names with multicast traffic. SDP is a session directory protocol that advertises multimedia conference sessions and communicates setup information to participants who want to join the session. A client commonly uses SDP to announce a conference session by periodically multicasting an announcement packet to a well-known multicast address and port using SAP.	
PGM	Special protocol layer for multicast traffic that can be used between the IP layer and the multicast application to add reliability to multicast traffic. PGM allows a receiver to detect missing information in all cases and request replacement information if the receiver application requires it.	

Chapter 7

Configuring a Multicast Network

You configure a router network to support multicast applications with a related family of protocols. To use multicast, you must understand the basic components of a multicast network and their relationships, and then configure the J-series Services Router to act as a node in the network.

NOTE: The J-series Services Router supports both Protocol Independent Multicast (PIM) version 1 and PIM version 2. In this chapter, the term *PIM* refers to both versions of the protocol.

You use either the J-Web configuration editor or CLI configuration editor to configure multicast protocols. The J-Web interface does not include Quick Configuration pages for multicast protocols.

This chapter contains the following topics. For more information about multicast, see the *JUNOS Multicast Protocols Configuration Guide*.

Before You Begin

Before you begin configuring a multicast network, complete the following tasks:

- If you do not already have a basic understanding of multicast, read "Multicast Overview" on page 95.
- Determine whether the Services Router is directly attached to any multicast sources. Receivers must be able to locate these sources.
- Determine whether the Services Router is directly attached to any multicast group receivers. If receivers are present, IGMP is needed.
- Determine whether to use the sparse, dense, or sparse-dense mode of multicast operation. Each mode has different configuration considerations.

- Determine the address of the rendezvous point (RP) if sparse or sparse-dense mode is used.
- Determine whether to locate the RP with the static configuration, bootstrap router (BSR), or Auto-RP method.
- Determine whether to configure multicast to use its own reverse-path forwarding (RPF) routing table when configuring PIM in sparse, dense, or sparse-dense modes.

Configuring a Multicast Network with a Configuration Editor

To configure the Services Router as a node in a multicast network, you must perform the following tasks marked *(Required)*. For information about using the J-Web and CLI configuration editors, see the *J-series Services Router Basic LAN and WAN Access Configuration Guide*.

- Configuring SAP and SDP (Optional) on page 106
- Configuring IGMP (Required) on page 107
- Configuring the PIM Static RP (Optional) on page 108
- Filtering PIM Register Messages from Unauthorized Groups and Sources (Optional) on page 110
- Configuring a PIM RPF Routing Table (Optional) on page 114

Configuring SAP and SDP (Optional)

Multicast session announcements are handled by two protocols, the Session Announcement Protocol (SAP) and Session Description Protocol (SDP). These two protocols display multicast session names and correlate the names with multicast traffic. Enabling SDP and SAP allows the router to receive announcements about multimedia and other multicast sessions from sources. Enabling SAP automatically enables SDP.

For more information on SAP and SDP, see the *JUNOS Multicast Protocols Configuration Guide*.

The Services Router listens for session announcements on one or more addresses and ports. By default, the router listens to address and port 224.2.127.254:9875.

To configure SAP and SDP for the Services Router:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 44.
3. Go on to “Configuring IGMP (Required)” on page 107.

Table 44: Configuring SAP and SDP

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Listen** level in the configuration hierarchy.	1. In the configuration editor hierarchy, select **Protocols > Sap**. 2. Click **Add new entry** next to Listen.	From the top of the configuration hierarchy, enter edit protocols sap
(Optional) Enter one or more addresses and ports for the Services Router to listen to session announcements on. By default, the Services Router listens to address and port 224.2.127.254:9875.	1. In the Address box, type the multicast address the Services Router can listen to session announcements on, in dotted decimal notation. 2. In the Port box, type the port number in decimal notation. 3. Click **OK**.	1. Set the address value to the IP address that the Services Router can listen to session announcements on, in dotted decimal notation. For example: set listen 224.2.127.254 2. Set the port value to the number of the port that the Services Router can listen to session announcements on, in decimal notation. For example: set listen 224.2.127.254 port 9875.

Configuring IGMP (Required)

The Internet Group Management Protocol (IGMP) manages the membership of hosts and routers in multicast groups. IGMP is an integral part of IP and must be enabled on all routers and hosts that need to receive IP mulitcasts. IGMP is automatically enabled on all broadcast interfaces when you configure PIM or DVMRP.

For more information on IGMP, see *JUNOS Multicast Protocols Configuration Guide*.

By default, the Services Router runs IGMPv2. However, you might still want to set the IGMP version explicitly on an interface, or all interfaces. Routers running different versions of IGMP negotiate the lowest common version of IGMP supported by hosts on their subnet. One host running IGMPv1 forces the Services Router to use that version and lose features important to other hosts.

To explicitly configure the IGMP version, perform these steps on each Services Router in the network:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 45.
3. If you are finished configuring the router, commit the configuration.
4. Go on to one of the following procedures:

- To configure PIM sparse mode, see "Configuring the PIM Static RP (Optional)" on page 108.
- To check the configuration, see "Verifying a Multicast Configuration" on page 115.

Table 45: Explicitly Configuring the IGMP version

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Interface** level in the configuration hierarchy.	1. In the configuration editor hierarchy, select **Protocols > Igmp**. 2. Click **Add new entry** next to Interface.	From the top of the configuration hierarchy, enter edit protocols igmp
Set the IGMP version. By default, the Services Router uses IGMPv2, but this version can be changed through negotiation with hosts unless explicitly configured.	1. In the Interface name box, type the name of the interface, or all. 2. In the Version box, type the version number: 1, 2, or 3. 3. Click **OK**.	1. Set the interface value to the interface name, or all. For example: set igmp interface all 2. Set the version value to 1, 2, or 3. For example: set igmp interface all version 2

Configuring the PIM Static RP (Optional)

Protocol Independent Multicast (PIM) sparse mode is the most common multicast protocol used on the Internet. PIM sparse mode is the default mode whenever PIM is configured on any interface of the Services Router. However, because PIM must not be configured on the network management interface of the Services Router, you must disable it on that interface.

Each any-source multicast (ASM) group has a shared tree through which receivers learn about new multicast sources and new receivers learn about all multicast sources. The rendezvous point (RP) router is the root of this shared tree and receives the multicast traffic from the source. To receive multicast traffic from the groups served by the RP, the Services Router must determine the IP address of the RP for the source.

One common way for the Services Router to locate RPs is by static configuration of the IP address of the RP. For information about alternate methods of locating RPs, see the *JUNOS Multicast Protocols Configuration Guide*.

To configure PIM sparse mode, disable PIM on fe-0/0/0, and configure the IP address of the RP perform these steps on each Services Router in the network:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.

2. Perform the configuration tasks described in Table 46.
3. Go on to “Configuring a PIM RPF Routing Table (Optional)” on page 114.

Table 46: Configuring PIM Sparse Mode and the RP

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Interface** level in the configuration hierarchy.	1. In the configuration editor hierarchy, select **Protocols > Pim**. 2. Click **Add new entry** next to Interface.	From the top of the configuration hierarchy, enter edit protocols pim
Enable PIM on all network interfaces.	In the Interface name box, type all.	Set the interface value to all. For example: set pim interface all
Apply your configuration changes.	Click **OK** to apply your entries to the configuration.	Changes in the CLI are applied automatically when you execute the set command.
Remain at the **Interface** level in the configuration hierarchy.	Click **Add new entry** next to Interface.	Remain at the edit protocols pim interface configuration hierarchy level.
Disable PIM on the network management interface.	1. In the Interface name box, type fe-0/0/0. 2. Select the check box next to Disable.	Disable the fe-0/0/0 interface: set pim interface fe–0/0/0 unit 0 disable
Apply your configuration changes.	Click **OK** to apply your entries to the configuration.	Changes in the CLI are applied automatically when you execute the set command.
Navigate to the **Rp** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Protocols > Pim > Rp**.	From the top of the configuration hierarchy, enter edit protocols pim rp
Configure the IP address of the RP—for example, 192.168.14.27.	1. Click **Configure** next to Static. 2. Click **Add new entry** next to Address. 3. In the Addr box, type 192.168.14.27. 4. Click **OK**.	Set the address value to the IP address of the RP: set static address 192.168.14.27

Filtering PIM Register Messages from Unauthorized Groups and Sources (Optional)

When a source in a multicast network becomes active, the source's designated router (DR) encapsulates multicast data packets into a PIM register message and sends them by means of unicast to the rendezvous point (RP) router.

To prevent unauthorized groups and sources from registering with an RP router, you can define a routing policy to reject PIM register messages from specific groups and sources and configure the policy on the designated router or the RP router. For information about routing policies, see the *JUNOS Policy Framework Configuration Guide*

- If you configure the reject policy on an RP router, it rejects incoming PIM register messages from the specified groups and sources. The RP router also sends a register stop message by means of unicast to the designated router. On receiving the register stop message, the designated router sends periodic null register messages for the specified groups and sources to the RP router.
- If you configure the reject policy on a designated router, it stops sending PIM register messages for the specified groups and sources to the RP router.

NOTE: If you have configured the reject policy on an RP router, we recommend that you configure the same policy on all the RP routers in your multicast network.

NOTE: If you delete a group and source address from the reject policy configured on an RP router and commit the configuration, the RP router will register the group and source only when the designated router sends a null register message.

This section contains the following topics:

Rejecting Incoming PIM Register Messages on an RP Router

To reject incoming PIM register messages on an RP router:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 47.
3. If you are finished configuring the router, commit the configuration.
4. To check the configuration, see "Verifying a Multicast Configuration" on page 115.

Table 47: Rejecting Incoming PIM Register Messages on an RP Router

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Policy options** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Policy options**.	From the top of the configuration hierarchy, enter edit policy-options
Define a policy to reject PIM register messages from a group and source address.	1. Next to Policy statement, click **Add new entry**. 2. In the Policy name box, type the name of the policy statement—for example, reject-pim-register-msg-rp. 3. Next to From, click **Configure**. 4. Next to Route filter, click **Add new entry**. 5. In the Address box, type the address of the group—for example, 224.1.1.1/32. 6. From the Modifier list, select **Exact**. 7. Click **OK**. 8. Next to Source address filter, click **Add new entry**. 9. In the Address box, type the address of the source—for example, 10.10.10.1/32. 10. From the Modifier list, select **Exact**. 11. Click **OK** until you return to the Policy statement page. 12. Next to Then, click **Configure**. 13. From the Accept reject list, select **Reject**. 14. Click **OK**.	1. Set the match condition for the group address: set policy statement reject-pim-register-msg-rp from route-filter 224.1.1.1/32 exact 2. Set the match condition for the address of a source in the group: set policy statement reject-pim-register-msg-rp from source-address-filter 10.10.10.1/32 exact 3. Set the match action to reject PIM register messages from the group and source address: set policy statement reject-pim-register-msg-rp then reject

Table 47: Rejecting Incoming PIM Register Messages on an RP Router (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Configure the reject-pim-register-msg-rp policy on the RP router.	1. In the configuration editor hierarchy, select **Protocols**. 2. Next to Pim, click **Configure**. 3. Next to Rp, click **Configure**. 4. Next to Rp register policy, click **Add new entry**. 5. In the Value box, type the name of the policy—reject-pim-register-msg-rp. 6. Click **OK**.	1. From the top of the configuration hierarchy, enter edit protocols pim rp 2. Assign the policy on the RP: set rp-register-policy reject-pim-register-msg-rp

Stopping Outgoing PIM Register Messages on a Designated Router

To stop outgoing PIM register messages on a designated router:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 48.
3. If you are finished configuring the router, commit the configuration.
4. To check the configuration, see “Verifying a Multicast Configuration” on page 115.

Table 48: Stopping Outgoing PIM Register Messages on a Designated Router

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Policy options** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Policy options**.	From the top of the configuration hierarchy, enter edit policy-options

Table 48: Stopping Outgoing PIM Register Messages on a Designated Router (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Define a policy to not send PIM register messages for a group and source address .	1. Next to Policy statement, click **Add new entry**. 2. In the Policy name box, type the name of the policy statement—for example, stop-pim-register-msg-dr. 3. Next to From, click **Configure**. 4. Next to Route filter, click **Add new entry**. 5. In the Address box, type the address of the group—for example, 224.2.2.2/32. 6. From the Modifier list, select **Exact**. 7. Click **OK**. 8. Next to Source address filter, click **Add new entry**. 9. In the Address box, type the address of the source—for example, 20.20.20.1/32. 10. From the Modifier list, select **Exact**. 11. Click **OK** until you return to the Policy statement page. 12. Next to Then, click **Configure**. 13. From the Accept reject list, select **Reject**. 14. Click **OK**.	1. Set the match condition for the group address: set policy statement stop-pim-register-msg-dr from route-filter 224.2.2.2/32 exact 2. Set the match condition for the address of a source in the group: set policy statement stop-pim-register-msg-dr from source-address-filter 20.20.20.1/32 exact 3. Set the match action to not send PIM register messages for the group and source address: set policy statement stop-pim-register-msg-dr then reject
Configure the stop-pim-register-msg-dr policy on the designated router.	1. In the configuration editor hierarchy, select **Protocols**. 2. Next to Pim, click **Configure**. 3. Next to Rp, click **Configure**. 4. Next to Dr register policy, click **Add new entry**. 5. In the Value box, type the name of the policy—for example, stop-pim-register-msg-dr. 6. Click **OK**.	1. From the top of the configuration hierarchy, enter edit protocols pim rp 2. Assign the policy on the designated router: set dr-register-policy stop-pim-register-msg-dr

Configuring a PIM RPF Routing Table (Optional)

By default, PIM uses inet.0 as its reverse-path forwarding (RPF) routing table group. PIM uses an RPF routing table group to resolve its RPF neighbor for a particular multicast source address and for the RP address. PIM can optionally use inet.2 as its RPF routing table group. The inet.2 routing table is organized more efficiently for RPF checks.

Once configured, the RPF routing table must be applied to PIM as a routing table group.

To configure and apply a PIM RPF routing table, perform these steps on each Services Router in the network:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 49.
3. If you are finished configuring the router, commit the configuration.
4. To check the configuration, see "Verifying a Multicast Configuration" on page 115.

Table 49: Configuring a PIM RPF Routing Table

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Routing options** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Routing options**.	From the top of the configuration hierarchy, enter edit routing-options
Configure a new group for the RPF routing table.	Next to Rib groups, click **Add new entry**.	Enter edit rib-groups
Configure a name for the new RPF routing table group—for example, multicast-rfp-rib—and use inet.2 for its export routing table.	1. In the Ribgroup name box, type multicast-rfp-rib. 2. In the Export rib box, type inet.2.	Enter set multicast-rpf-rib export-rib inet.2
Configure the new RPF routing table group to use inet.2 for its import routing table.	1. Click **Add new entry** next to Import rib. 2. In the Value box, type inet.2. 3. Click **OK** three times.	Enter set multicast-rpf-rib import-rib inet.2
Navigate to the **Rib group** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Protocols > Pim > Rib group**.	From the top of the configuration hierarchy, enter edit protocols pim

Table 49: Configuring a PIM RPF Routing Table (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Apply the new RPF routing table to PIM.	1. In the Inet box, type the name of the RPF routing table group—multicast-rpf-rib. 2. Click **OK** three times.	Enter set rib-group multicast-rpf-rib
Create a routing table group for the interface routes.	1. Navigate to the **Routing options** level in the configuration hierarchy. 2. Next to Rib groups, click **Add new entry**.	From the top of the configuration hierarchy, enter edit routing-options rib-groups.
Configure a name for the RPF routing table group—for example, if-rib—and use inet.2 and inet.0 for its import routing tables.	1. In the Ribgroup name box, type if-rib. 2. Click **Add new entry** next to Import rib. 3. In the Value box, type inet.2 inet.0. 4. Click **OK** twice.	Enter set if-rib import-rib inet.2 set if-rib import-rib inet.0
Add the new interface routing table group to the interface routes.	1. On the **Routing options** page, select **Interface routes > Rib group**. 2. In the Inet box, type if-rib. 3. Click **OK**.	From the top of the configuration hierarchy, enter edit routing-options interface-routes set rib-group inet if-rib

Verifying a Multicast Configuration

To verify a multicast configuration, perform these tasks:

Verifying SAP and SDP Addresses and Ports

Purpose Verify that SAP and SDP are configured to listen on the correct group addresses and ports.

Action From the CLI, enter the show sap listen command.

Sample Output

```
user@host> show sap listen

Group Address   Port
224.2.127.254   9875
```

What It Means

The output shows a list of the group addresses and ports that SAP and SDP listen on. Verify the following information:

- Each group address configured, especially the default 224.2.127.254, is listed.
- Each port configured, especially the default 9875, is listed.

For more information about show sap listen, see the *JUNOS Routing Protocols and Policies Command Reference*.

Verifying the IGMP Version

Purpose

Verify that IGMP version 2 is configured on all applicable interfaces.

Action

From the CLI, enter the show igmp interface command.

Sample Output

```
user@host> show igmp interface

Interface: fe-0/0/0.0
    Querier: 192.168.4.36
    State:         Up Timeout:     197 Version:  2 Groups:      0

Configured Parameters:
IGMP Query Interval: 125.0
IGMP Query Response Interval: 10.0
IGMP Last Member Query Interval: 1.0
IGMP Robustness Count: 2

Derived Parameters:
IGMP Membership Timeout: 260.0
IGMP Other Querier Present Timeout: 255.0
```

What It Means

The output shows a list of the Services Router interfaces that are configured for IGMP. Verify the following information:

- Each interface on which IGMP is enabled is listed.
- Next to Version, the number 2 appears.

For more information about show igmp interface, see the *JUNOS Routing Protocols and Policies Command Reference*.

Verifying the PIM Mode and Interface Configuration

Purpose

Verify that PIM sparse mode is configured on all applicable interfaces.

Action

From the CLI, enter the show pim interfaces command.

Sample Output

```
user@host> show pim interfaces

Instance: PIM.master
Name                   Stat Mode       IP V State Count DR address
lo0.0                  Up   Sparse      4 2 DR        0 127.0.0.1
pime.32769             Up   Sparse      4 2 P2P       0
```

What It Means The output shows a list of the Services Router interfaces that are configured for PIM. Verify the following information:

- Each interface on which PIM is enabled is listed.
- The network management interface, fe–0/0/0, is *not* listed.
- Under Mode, the word Sparse appears.

For more information about show pim interfaces, see the *JUNOS Routing Protocols and Policies Command Reference*.

Verifying the PIM RP Configuration

Purpose Verify that the PIM RP is statically configured with the correct IP address.

Action From the CLI, enter the show pim rpscommand.

Sample Output

```
user@host> show pim rps

Instance: PIM.master
Address family INET
RP address      Type      Holdtime Timeout Active groups Group prefixes
192.168.14.27   static           0    None             2 224.0.0.0/4
```

What It Means The output shows a list of the RP addresses that are configured for PIM. At least one RP must be configured. Verify the following information:

- The configured RP is listed with the proper IP address.
- Under Type, the word static appears.

Verifying the RPF Routing Table Configuration

Purpose Verify that the PIM RPF routing table is configured correctly.

Action From the CLI, enter the show multicast rpf command.

Sample Output

```
user@host> show multicast rpf

Multicast RPF table: inet.0 , 2 entries...
```

What It Means

The output shows the multicast RPF table that is configured for PIM. If no multicast RPF routing table is configured, RPF checks use inet.0. Verify the following information:

- The configured multicast RPF routing table is inet.0.
- The inet.0 table contains entries.

For more information about show multicast rpf, see the *JUNOS Routing Protocols and Policies Command Reference*.

Part 3

Configuring DLSw Services

Chapter 8

Configuring Data Link Switching

Data link switching (DLSw) was developed in the early 1990s as a method to transport IBM System Network Architecture (SNA) over a WAN. To route traffic over a WAN link or the Internet, DLSw encapsulates the SNA network traffic in IP. The Services Router supports DLSw as part of an SNA implementation.

NOTE: You must have a license to configure DLSw. For license details, see the *J-series Services Router Administration Guide*.

You can use either J-Web Quick Configuration or a configuration editor to configure DLSw. For more information about DLSw, see the *JUNOS Services Interfaces Configuration Guide*.

To monitor DLSw on a Services Router, you can use J-Web or CLI monitoring tools or SNMP.

- For information about J-Web or CLI monitoring, see the *J-series Services Router Administration Guide*.
- For SNMP monitoring with the DLSw MIB (defined in RFC 2024), you must configure SNMP on the router. For SNMP configuration instructions, see the *J-series Services Router Administration Guide*. For information about the DLSw MIB, see the *JUNOS Network Management Configuration Guide*.

This chapter contains the following topics.

DLSw Terms

Before configuring DLSw on a Services Router, become familiar with the terms defined in Table 50.

Table 50: DLSw Terms

Term	Definition
destination service access point (DSAP)	Service access point (SAP) that identifies the destination for which an logical link control protocol data unit (LPDU) is intended.
DLSw circuit	Path formed by establishing a data link control (DLC) connection between each locally configured SNA end system and a local router configured for DLSw. A DLSw circuit is identified by the circuit ID, which includes the SNA end system MAC address, local service access point (LSAP), destination MAC address, and destination service access point (DSAP). Multiple DLSw circuits can operate over the same DLSw connection.
DLSw connection	Set of TCP connections between two DLSw peers that is established after the initial handshake and successful capabilities exchange.
I-frame	Information frame used to transfer sequentially numbered logical link control protocol data units (LPDUs) between link stations.
Logical Link Control (LLC)	Data-link layer protocol used on a LAN. LLC1 provides connectionless data transfer, and LLC type 2 provides connection-oriented data transfer.
LLC protocol data unit (LPDU)	Logical link control (LLC) frame on a DLSw network.
preemption	Process by which a master router takes over from a backup router after recovering from a failure incident.
priority-cost	Value that is deducted from the priority value of a router to determine when it takes over for a master router.
redundancy group	Group of DLSw peer routers on the same Ethernet segment of a network
service access point (SAP)	OSI term for the component of a network address that identifies the individual application sending or receiving a packet on a host.
source service access point (SSAP)	Service access point (SAP) that identifies the origin of an LPDU on a DLSw network.
Switch-to-Switch Protocol (SSP)	Protocol implemented between two DLSw routers that establishes connections, locates resources, forwards data, and handles error recovery and flow control.

DLSw Overview

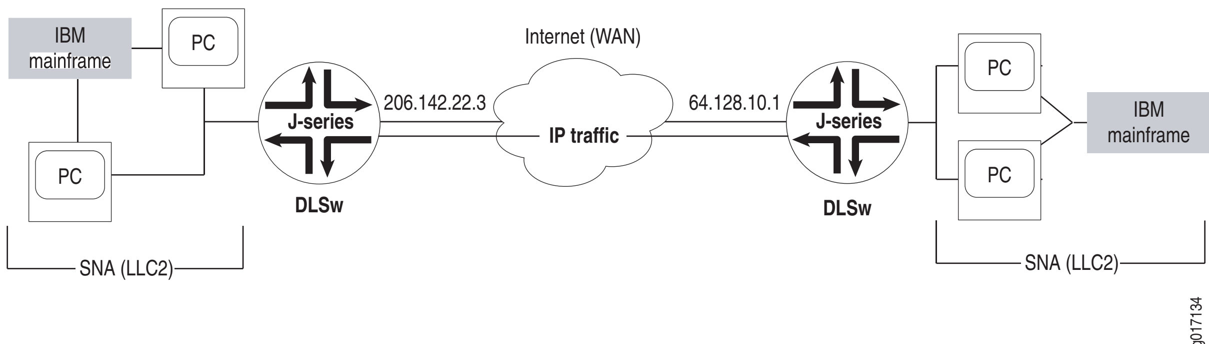
Data link switching (DLSw) was developed in the 1990s as a method to transport IBM Systems Network Architecture (SNA) traffic over an IP WAN network. Switch-to-Switch Protocol (SSP) is used to forward network traffic between routers configured for DLSw (DLSw peers). Then, to route traffic over a WAN link or the Internet, DLSw encapsulates the SNA network traffic into IP packets.

DLSw was developed as a forwarding mechanism for IBM Systems Network Architecture (SNA) protocol. Although DLSw does not provide full routing

capabilities, it provides switching at the data link layer and encapsulation in TCP/IP for transport over the Internet.

Because DLSw provides support for SNA, a connection-oriented protocol, the Services Router supports Logical Link Control (LLC) type 2 as part of the DLSw implementation. Figure 9 shows a possible DLSw network.

Figure 9: Sample DLSw Network



Switch-to-Switch Protocol for DLSw

Switch-to-Switch Protocol (SSP) is used between DLSw peers to establish connections, locate resources, forward data, and handle error recovery as well as flow control. Generally, SSP does not provide full routing between peers, because routing is typically handled by common routing protocols such as OSPF or BGP. Instead, packets are switched at the SNA data link layer and encapsulated in TCP/IP for transport over IP-based networks. TCP is used as reliable transport method between DLSw peers.

DLSw Operational Stages

There are several operational stages that take place in DLSw connections. First, two DLSw peers establish a TCP connection with each other. After the connection is established, each peer router exchanges supported capabilities with the other router. The TCP connection ensures reliable and guaranteed delivery of IP traffic, and also ensures the integrity and delivery of traffic encapsulated in the IP protocol. After capability information is exchanged, the DLSw peers establish circuits between SNA end systems and begin transmitting information frames (I-frames) over the network.

DLSw Capabilities Exchange

DLSw capabilities exchange is based on a switch-to-switch protocol message describing the capabilities of the sending data-link switch. Sent just after the DLSw peers establish a connection, a capabilities exchange control message communicates the following operational parameters between the two peers:

- DLSw version number

- Initial pacing window size (receive window size)
- List of supported link SAPs (LSAPs)
- Number of supported TCP sessions
- Lists of media access control (MAC) addresses

DLSw Circuits Establishment

Establishing DLSw circuits is a process in which local and remote DLSw peers locate each other and set up data link control (DLC) connections between the remote router and a local router. The specific details of establishing circuits are determined by the traffic type, but the process is the same for all types of traffic.

The first step in the process enables the SNA devices on a LAN to find other SNA devices by sending out an explorer frame with the MAC address of the target SNA device. When a DLSw peer receives the explorer frame, it sends a canureach message frame to each of its DLSw peer connections. The canureach message frame queries the DLSw peers to determine if one of the peers can locate the target SNA device. If one of the DLSw peers can reach the target SNA device, it returns an icanreach message frame to the originating DLSw peer to indicate that it can provide a path to the SNA device in question.

After canureach and icanreach message frames are exchanged, the two DLSw peers establish a circuit consisting of a DLC connection between each router and the local SNA end system and a TCP connection between the two DLSw peers. The resulting circuit is uniquely identified by source and destination circuit IDs. Each SNA DLSw circuit ID includes the following information:

- MAC address of the SNA end system
- Link service access point (LSAP)
- DLC port ID

Circuit priority is negotiated when the circuit is set up on the network.

Before You Begin

Before you begin configuring DLSw, complete the following tasks:

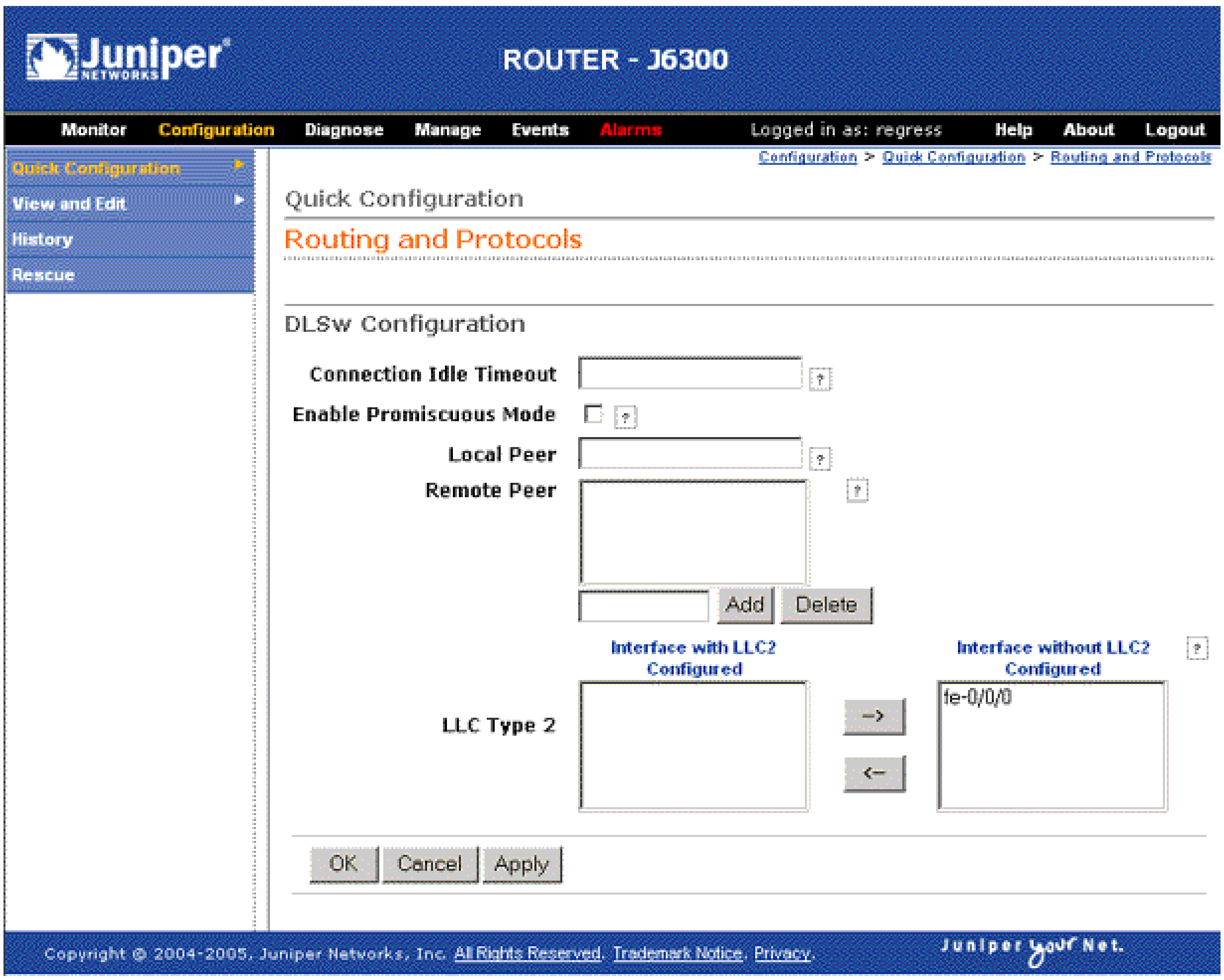
- Establish basic connectivity. See the *J-series Services Router Getting Started Guide*.
- Configure network interfaces. See the *J-series Services Router Basic LAN and WAN Access Configuration Guide*.
- If you do not already have an understanding of DLSw, read “DLSw Overview” on page 122.

Configuring DLSw with Quick Configuration

You can use the DLSw Quick Configuration page to configure DLSw on a Services Router. The Quick Configuration page allows you to designate the peer routers that make up the DLSw network.

Figure 10 shows the DLSw Quick Configuration page.

Figure 10: DLSw Quick Configuration Page



To configure DLSw with Quick Configuration:

1. In the J-Web interface, select **Configuration > Quick Configuration > Routing and Protocols > DLSw Protocol**.

2. Enter information into the DLSw Quick Configuration page, as described in Table 51.

3. Click one of the following buttons on the DLSw Quick Configuration page:
   - To apply the configuration and stay in the DLSw Quick Configuration page, click **Apply**.
   - To apply the configuration and return to the Routing and Protocols Quick Configuration page, click **OK**.
   - To cancel your entries and return to the Routing and Protocols Quick Configuration page, click **Cancel**.
4. To verify the configuration, see “Verifying DLSw Configuration” on page 135.

Table 51: DLSw Quick Configuration Page Summary

Field	Function	Your Action
Connection Idle Timeout	Specifies the length of time, in seconds, a remote DLSw Services Router can be idle before the network connection times out.	Type a value between 0 and 60000.
Enable Promiscuous Mode	Enables or disables promiscuous mode. If enabled, the Services Router accepts all incoming DLSw connections.	To enable promiscuous mode, select **Enable Promiscuous Mode**. To disable promiscuous mode, clear the **Enable Promiscuous Mode** check box.
Local Peer	Adds the IP address of the local DLSw Services Router.	Type the IPv4 address of the local router in the **Local Peer** box.
Remote Peer	Configures the IP addresses of the remote DLSw Services Routers.	Type the IPv4 address of a remote router in the IP address box. Click **Add** to add each remote router.
Interface with LLC2 Configured Interface without LLC2 Configured	Sets or deletes LLC type 2 properties for a Fast Ethernet interface on a DLSw Services Router.	To set LLC type 2 properties on a Fast Ethernet interface, select it, and click the left arrow. To delete LLC type 2 properties on a Fast Ethernet interface, select it, and click the right arrow.

Configuring DLSw with a Configuration Editor

To configure basic DLSw on a Services Router, perform the following task marked *(Required)*:

NOTE: To configure other properties for DSLw, see the *JUNOS Services Interfaces Configuration Guide*.

Configuring Basic DLSw (Required)

To configure basic DLSw on a Services Router, perform the following tasks:

- Configuring LLC Type 2 Properties on an Ethernet Interface on page 127
- Configuring DLSw on the Local Services Router on page 128
- Configuring DLSw on the Remote Services Router on page 129

Configuring LLC Type 2 Properties on an Ethernet Interface

Before configuring DLSw on the Services Router, you must configure the LLC type 2 properties on the Ethernet interfaces of the router. The Logical Link Control (LLC) layer is one of two sublayers into which the OSI data link layer is subdivided for data link protocols used on the LAN. LLC type 2 is implemented anytime SNA is running on a LAN or virtual LAN.

NOTE: LLC type 2 properties must be configured on the local Services Router and the remote Services Router.

To configure LLC type 2 properties:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 52.
3. Go on to one of the following required configurations:
   - To configure DLSw on the local Services Router, go on to “Configuring DLSw on the Local Services Router ” on page 128.
   - To configure DLSw on the remote Services Router, go on to “Configuring DLSw on the Remote Services Router ” on page 129.
4. To verify the basic DLSw properties, see “Verifying DLSw Configuration” on page 135.

Table 52: Configuring LLC Type 2 Properties on a Fast Ethernet Interface

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Interfaces** level in the configuration hierarchy and select a Fast Ethernet interface—for example, fe-3/0/1.	1. In the configuration editor hierarchy, select **Interfaces > Edit**. 2. Click **fe-3/0/1**.	From the top of the configuration hierarchy, enter edit interfaces fe-3/0/1
Configure LLC type 2 properties on the fe-3/0/1 interface.	1. Under Unit and Interface unit number, click **0**. 2. Under Family, select **Llc2**. 3. Click **OK** until you return to the Configuration page.	1. Enter edit unit 0 2. Enter set family llc2

Configuring DLSw on the Local Services Router

To configure DLSw on the local Services Router, you do the following:

- Define a local peer.
- Define a remote peer.
- Finally, define connection behavior.

The example in this section shows how to configure DLSw on the local and remote Services Routers with IP addresses listed in Table 53. The remote Services Router initiates the peer connection.

Table 53: Sample DLSw Peer Router Values

Option	Value
remote-peer	217.110.111.134
local-peer	110.0.10.1

In this example, the local router is configured with remote-peer settings because the local router is initiating the connection for SNA traffic over the WAN interface. The remote router is accepting DLSw connections from any DLSw peers.

To configure basic DLSw on the local router:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 54.
3. Go on to "Configuring DLSw on the Remote Services Router " on page 129.

Table 54: Configuring DLSw on the Local Router

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Dlsw** level in the configuration hierarchy.	1. In the configuration editor hierarchy, select **Protocols > Dlsw**. 2. Click **Configure**.	From the top of the configuration hierarchy, enter edit protocols dlsw
Configure the local router properties.	In the Local peer box, type 110.0.10.1.	Enter set local-peer 110.0.10.1
Configure the remote peer settings. Because the remote router is initiating the peer connection, configure the remote-peer setting.	1. Next to Remote peer, click **Configure**. 2. Click **Add new entry**. 3. In the Peer ip box, type 217.110.111.134. 4. Click **OK** until you return to the Protocols page.	Enter set remote-peer 217.110.111.134

Configuring DLSw on the Remote Services Router

To configure DLSw on the remote Services Router, you do the following:

- Define a local peer.
- Define a remote peer.
- Finally, define the connection behavior.

To configure DLSw on a remote router:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 55.
3. If you are finished configuring the router, commit the configuration.
4. To verify the DLSw configuration, see "Verifying DLSw Configuration" on page 135.

Table 55: Configuring DLSw on the Remote Router

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Dlsw** level in the configuration hierarchy.	1. In the configuration editor hierarchy, select **Protocols > Dlsw**. 2. Click **Configure**.	From the top of the configuration hierarchy, enter edit protocols dlsw
Configure the local router properties. promiscuous—Allows all incoming peer connections.	1. In the Local peer box, type 217.110.111.134. 2. Next to Promiscuous, select **Yes**. 3. Click **OK**.	1. Enter set local-peer 217.110.111.134 2. Enter set promiscuous

NOTE: If the values connection-idle-timeout, dlsw-cos, local-peer, multicast-address, promiscuous, and receive-initial-pacing are modified, any existing DLSw peer connection is torn down. If remote-peer *peer-address* is added or removed, only that remote peer and its associated circuits are affected.

Configuring Class-of-Service (CoS) for DLSw (Optional)

The J-series Services Router CoS features provide differentiated services when best-effort traffic delivery is not enough. You can use CoS to classify DLSw packets. The packets are sent to a logical tunnel interface on the router, where they are classified and queued based on the configured type-of-service (ToS) value.

For information about CoS, see the *J-series Services Router Basic LAN and WAN Access Configuration Guide* or the *JUNOS Class of Service Configuration Guide*.

To configure CoS for DLSw on the Services Router, you do the following:

- Configure the logical tunnel lt-0/0/0 interface.
- Configure the CoS classifier on the lt-0/0/0 interface.
- Configure the DLSw type-of-service (ToS) precedence on the lt-0/0/0 interface.

To configure CoS classification for DLSw on a router:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 56.
3. If you are finished configuring the router, commit the configuration.

Table 56: Configuring CoS for DLSw on the Remote Router

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Interfaces** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Interfaces > Edit**.	From the top of the configuration hierarchy, enter edit interfaces lt-0/0/0
Configure the first logical unit on the lt-0/0/0 interface.	1. Next to Interface, click **Add new entry**. 2. In the Interface name box, type lt-0/0/0. 3. Click **OK**. 4. Next to lt-0/0/0, click **Edit**. 5. Next to Unit, click **Add new entry**. 6. In the Interface unit number box, type 0. 7. In the Dlci box, type 10. 8. From the Encapsulation list, select **frame-relay**. 9. In the Peer unit box, type 1. 10. Under Family, select **Inet**. 11. Click **OK**.	1. Enter set unit 0 2. Enter set dlci 10 3. Enter set encapsulation frame-relay 4. Enter set peer-unit 1 5. Enter set family inet
Configure the second logical unit on the lt-0/0/0 interface.	1. Next to Unit, click Add new entry. 2. In the Interface unit number box, type 1. 3. In the Dlci box, type 10. 4. From the Encapsulation list, select **frame-relay**. 5. In the Peer unit box, type 0. 6. Under Family, select Inet. 7. Click **OK** until you return to the Configuration page.	1. Enter set unit 1 2. Enter set dlci 10 3. Enter set encapsulation frame-relay 4. Enter set peer-unit 0 5. Enter set family inet

Table 56: Configuring CoS for DLSw on the Remote Router (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Configure the default CoS classifier on the lt-0/0/0 interface.	1. Next to Class of service, click **Edit**. 2. Next to Interfaces, click **Add new entry**. 3. In the Interface name box, type lt-0/0/0. 4. Next to Unit, click **Add new entry**. 5. In the Unit number box, type 1. 6. Next to Classifiers, click **Configure**. 7. Under Dscp, in the Classifier name box, type default. 8. Click **OK** until you return to the Configuration page.	Enter edit class-of-service interfaces lt-0/0/0 unit 1 Enter set classifiers dscp default
Configure the type-of-service precedence value for DLSw packets—for example, 192.	1. Click **Protocols**. 2. Next to Dlsw, click Edit. 3. Next to Dlsw cos, click **Configure**. 4. In the Destination interface box, type lt-0/0/0.0. 5. In the Type of service box, type 192. 6. Click **OK**.	1. Enter edit protocols dlsw dlsw-cos 2. Enter set destination-interface lt-0/0/0.0 type-of-service 192

Configuring DLSw Ethernet Redundancy (Optional)

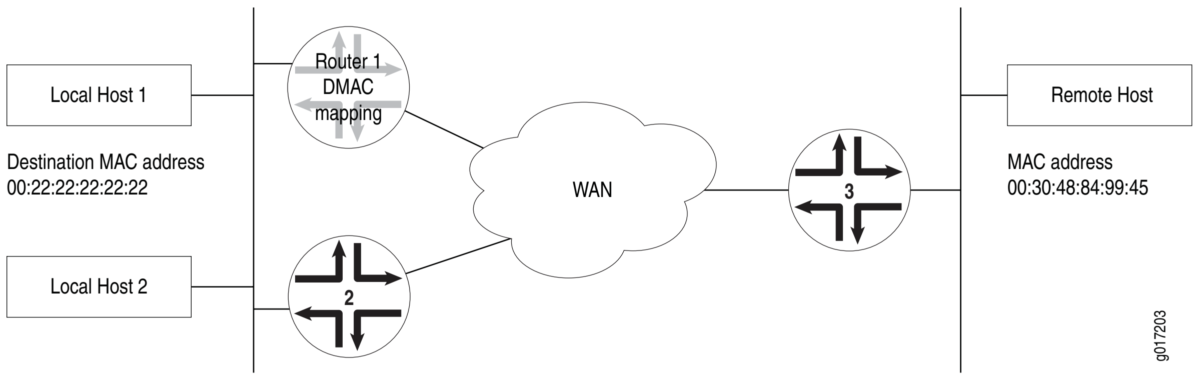
When more than one DLSw router is connected on the same LAN segment, there are DLSw design limitations for providing redundancy and load sharing. When DLSw Ethernet redundancy is configured on the network, it enables DLSw to support parallel paths between two points in an Ethernet environment, ensuring a recovery point in the case of router failure.

When DLSw Ethernet redundancy is configured on a LAN segment, one router (DLSw peer), is selected to act as the master router, and other routers become backup routers, depending on the configured priority, in a group of DLSw peers. Only the master router establishes circuits and connections on the LAN and maintains a database of known DLSw peers on the network. By maintaining a circuit database, the master router prevents duplicate circuits from being created for the same SNA session. In addition, only the master router accepts incoming LLC connections while the backup routers simply drop the connections.

When the master router fails, all incoming connections cease, and the backup router with a higher priority than other backup routers becomes the master router and begins handling all connections.

Figure 11 shows a typical use of Ethernet LAN redundancy in a DLSw network.

Figure 11: DLSw Ethernet Redundancy Network Topology



In Figure 11, the local hosts share the same destination MAC address of 00:22:22:22:22:22 and send DLSw traffic to the remote host with a MAC address of 00:30:48:84:99:45. Router 1 and Router 2 are configured as a DLSw redundancy group and map the local destination MAC address to the remote MAC address. Router 1 is the designated master and if Router 1 becomes unavailable, Router 2 takes over as the master router.

The priority cost feature is used to determine the effective priority by subtracting the priority cost from the configured priority when a tracked event occurs, such as the unavailability of a remote DLSw peer.

To configure DLSw Ethernet redundancy on the DLSw peer Services Router, you do the following:

- Define the redundancy groups on each peer.
- Define the redundancy group options on each peer.
- Finally, define the priority cost of each redundancy group option.

To configure DLSw Ethernet redundancy on a DLSw peer:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 57.
3. If you are finished configuring the router, commit the configuration.
4. To verify the DLSw configuration, see "Verifying DLSw Configuration" on page 135.

Table 57: Configuring DLSw Ethernet Redundancy on a DLSw Peer Router

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Interfaces** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Interfaces > Edit**.	From the top of the configuration hierarchy, enter edit interfaces fe-1/0/0 unit 0 family llc2
Edit the LLC type 2 properties on a Fast Ethernet interface—for example, fe-1/0/0.	1. Next to the interface fe-1/0/0, click **Edit**. 2. Next to Unit, click **Edit**. 3. Under Family, select **Llc2**, and then click **Configure**.	
Create a redundancy group—for example 100.	1. Next to Redundancy group, click **Add new entry**. 2. In the Group Id box, type 100.	Enter set redundancy-group 100
Map a local peer MAC address to a remote peer MAC address. For instance, the local peer MAC address is 00:22:22:22:22:22 and the remote peer MAC address is 00:30:48:84:99:45.	1. Next to Map, select **Yes**. 2. Click **Configure**. 3. Next to Local mac, click **Add new entry**. 4. In the Local address box, type 00:22:22:22:22:22. 5. In the Remote mac box, type 00:30:48:84:99:45. 6. Click **OK**.	Enter set redundancy-group 100 map local-mac 00:22:22:22:22:22 remote-mac 00:30:48:84:99:45
Configure a priority value between 0 and 255 for the group. The default value is 100. The priority value determines which DLSw peer becomes the master router during master router selection.	In the Priority box, type 250.	Enter set redundancy-group 100 priority 250

Table 57: Configuring DLSw Ethernet Redundancy on a DLSw Peer Router (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Configure tracking options for the remote peer and destination. The track parameter is used to track events such as the unavailability of a remote DSLw peer. Priority cost is subtracted from the priority value when remote peer connectivity is lost, and has a value between 1 and 254.	1. Next to Track, click **Configure**. 2. Next to DLSw, click **Configure**. 3. Next to Destination, click **Add new entry**. 4. In the Mac address box, type 00:30:48:84:99:45. 5. In the Priority cost box, type 50. 6. Click **OK**. 7. Next to Peer, click **Add new entry**. 8. In the Ip address box, type the IP address of the remote peer—for example, 10.10.10.1. 9. In the Priority cost box, type 30. 10. Click **OK** until you return to the Redundancy group page.	Enter set redundancy-group 100 track dlsw destination 00:22:22:22:22:22 priority-cost 30 Enter set redundancy-group 00:30:48:84:99:45 track dlsw peer 10.10.10.1 priority-cost 30
Configure advertisement of DLSw peers on the network. Advertise interval has a value between 1 and 255 seconds. The default value is 1. The preempt parameter determines if a higher-priority backup router takes over for a lower-priority master router.	1. From the Advertisement type list, select **Advertise interval**. 2. In the Advertise interval box, type 1. 3. From the Preemption type list, select **no preempt**. 4. Click **OK**.	Enter set redundancy-group 100 advertise-interval 1 Enter set redundancy-group group 100 no-preempt

Verifying DLSw Configuration

To verify DLSw configuration, perform these tasks:

- Displaying LLC Type 2 Properties on a Fast Ethernet Interface on page 136
- Displaying DLSw Capabilities on page 136
- Displaying DLSw Circuit State on page 136
- Displaying Details of a DLSw Circuit State on page 137
- Displaying DLSw Peers on page 137
- Displaying Details of DLSw Peers on page 137
- Displaying DLSw Reachability Information on page 138

Displaying LLC Type 2 Properties on a Fast Ethernet Interface

Purpose Verify the configuration of LLC type 2 properties on a Fast Ethernet interface.

Action From the CLI, enter the show interfaces fe-3/0/0 command.

Sample Output

```
user@host# show interfaces fe-3/0/0
fe-3/0/0 {
  unit 0 {
    family inet{
      address 172.5.20.1/24;
      }
    family llc2}
  }
}
```

What It Means Verify that the output shows the intended LLC type 2 configuration. For more information about the format of a configuration file, see the *J-series Services Router Basic LAN and WAN Access Configuration Guide*.

Displaying DLSw Capabilities

Purpose Verify DLSw capabilities of remote DLSw peers.

Action From the CLI, enter the show dlsw capabilities command.

Sample Output

```
user@host> show dlsw capabilities

Peer: 50.50.50.50
   Vendor ID       :000585
   Version number     :0200
   Initial pacing window size  :32
   Version String
  Juniper Networks, Inc. j2300 internet router
      JUNOS Software Release 7.4I0 [builder]
      Build date: 2005-07-15 07:13:17 UTC
      Copyright (c) 1996-2005 Juniper Networks,Inc.
   Compiled Wed 26-Jan-05 02:49 by pwade
```

What It Means Verify that the output displays the capabilities of remote DLSw peers.

Displaying DLSw Circuit State

Purpose Display DLSw circuits currently established after configuration in "Configuring Basic DLSw (Required)" on page 127.

Action From the CLI, enter the show dlsw circuits command.

Sample Output

```
user@host> show dlsw circuits
```

```
Local        Remote
   Address     LSAP  Address    DSAP State   Peer
   00:40:cd:92:4b:7b 04   00:40:cd:92:4b:51  04  CONNECTED  50.50.50.50
```

Displaying Details of a DLSw Circuit State

Purpose Display the details of DLSw circuits currently established after configuration in "Configuring Basic DLSw (Required)" on page 127.

Action From the CLI, enter the show dlsw circuits detail command.

Sample Output

```
user@host> show dlsw circuits detail

Circuit id:2240022c00
   local addr:00:40:cd:92:4b:7b  lsap:04   remote addr:00:40:cd:92:4b:51  dsap:04
   remote peer address: 50.50.50.50
   circuit state CONNECTED  created time 200238
     max btu size 1033  circuit priority 2
```

What It Means In addition to the local and remote MAC addresses, the created time of the circuit as well as the priority and maximum basic transmission unit (BTU) size are displayed.

Displaying DLSw Peers

Purpose Display information about the DLSw peers on the network.

Action From the CLI, enter the show dlsw peers command.

Sample Output

```
user@host> show dlsw peers

Peer                 State                 Circuits
50.50.50.50          Connected                  1
10.10.10.10          Connected                  1
```

What It Means The output displays the number of active or inactive DLSw peers.

Displaying Details of DLSw Peers

Purpose Display detailed information about DLSw peers on a network.

Action From the CLI, enter the show dlsw peers detail command.

Sample Output

```
user@host> show dlsw peers detail

Peer: 50.50.50.50
   State: Connected, Circuits: 7, Local address:10.10.10
   Created time: 21977, Connected time: 4059
   Receive initial pacing: 20, No circuits timeout: 300
   Type-of-service value: 192
   Statistics:
    Packets received:   :0
    Packets sent:    :752
    Bytes received    :0
    Bytes sent     :10
    CANUREACH_ex received :0
    CANUREACH_ex sent   :6
    ICANREACH_ex received :6
```

```
ICANREACH_ex sent   :0
```

What It Means The output displays the DLSw peer state and the following statistics:

- Packets received—Number of packets received from DLSw peers
- Packets sent—Number of packets sent to the DLSw peers
- Bytes received—Number of bytes received from DLSw peers
- Bytes sent—Number of bytes sent to the DLSw peers
- CANUREACH_ex received—Number of exploratory messages received from remote DLSw peers
- CANUREACH_ex sent—Number of exploratory messages sent to remote DLSw peers
- ICANREACH_ex received—Number of confirmation messages received from remote DLSw peers
- ICANREACH_ex sent—Number of confirmation messages sent to remote DLSw peers

Displaying DLSw Reachability Information

Purpose Display information about the MAC cache entries and peer IP addresses currently maintained on the DSLw router.

Action From the CLI, enter the show dlsw reachability command.

Sample Output

```
user@host> show dlsw reachability

MAC index MAC address       Remote DLSw address
        1 22:22:00:00:00:03 3.3.3.1
        2 22:22:00:00:00:04 3.3.3.1
        3 22:22:00:00:00:05 3.3.3.1
        4 22:22:00:00:00:06 3.3.3.1
        5 22:22:00:00:00:07 3.3.3.1
        6 22:22:00:00:00:08 3.3.3.1
        7 22:22:00:00:00:09 3.3.3.1
        8 22:22:00:00:00:0a 3.3.3.1
        9 22:22:00:00:00:0b 3.3.3.1
       10 22:22:00:00:00:0c 3.3.3.1
       11 00:0c:f1:e8:4e:ad 3.3.3.1
       12 44:44:00:00:00:01 3.3.3.1
       13 44:44:00:00:00:02 3.3.3.1
       14 44:44:00:00:00:03 3.3.3.1
       15 44:44:00:00:00:04 3.3.3.1
```

What It Means

Displaying DLSw Ethernet Redundancy Properties

Purpose Display information about the DLSw Ethernet redundancy state.

Action From the CLI, enter the show llc2 redundancy brief command.

Sample Output

```
user@host> show llc2 redundancy brief

Interface  Unit  Group  Int state  ER state
    fe-0/0/0.0 0   0   up    backup
```

What It Means The output displays the state of the group and the interface. It also indicates if the router is the master router or the backup router.

Displaying DLSw Ethernet Redundancy Statistics

Purpose Display statistics about the number of keepalives sent and received as well as errors detected.

Action From the CLI, enter the show llc2 redundancy interface statistics command.

Sample Output

```
user@host> show llc2 redundancy interface statistics

Interface: fe-0/0/0.0, Index: 68, Group:0
   Interface ERED PDU statistics
    Advertisement sent    :0
    Advertisement received   :33240
   Interface ERED PDU error statistics
    Invalid ERED TTL value received :0
```

What It Means The output displays the number of advertisements sent and received as well as any invalid Ethernet redundancy time-to-live (TTL) packets.

Part 4

Configuring a Policy Framework

Chapter 9

Policy Framework Overview

To control the way routing information and data packets are handled, a Services Router uses the JUNOS policy framework. This framework consists of routing and firewall filter policies. Although these policies share fundamental similarities, they are different in their functionality and application. The routing policies control how route information is imported to and exported from the routing tables. Firewall filters examine data packets at the entry (ingress) and exit (egress) points of the Services Router, filtering router traffic.

NOTE: For readability, the firewall filter policy is often referred to as firewall filter in this guide.

To manage the flow of information into and out of a Services Router, you must understand the fundamentals of routing and firewall filter policies. This chapter provides a brief overview of the policy fundamentals, under the following topics. For more information about routing policies and stateless firewall filters, see the *JUNOS Policy Framework Configuration Guide*. For more information about stateful firewall filters and Network Address Translation (NAT), see the *JUNOS Services Interfaces Configuration Guide*.

Policy Framework Terms

Before configuring routing policies or firewall filters on a Services Router, you must become familiar with the terms defined in Table 58.

Table 58: Policy Framework Terms

Term	Definition
action	Operation performed if a route or packet matches all criteria defined in a match condition. Actions are configured in terms. You can specify one or more actions in a term. See also *match condition*; *term*.
firewall filter	See *stateful firewall filter*; *stateless firewall filter*.
match condition	Criteria that an incoming or an outgoing route or packet on a Services Router must match for an action to occur. Match conditions are specified in terms. If you specify more than one match condition, all the conditions must match in a route or packet for an action to occur. See also *action*; *term*.
multifield (MF) classifier	Firewall filter that scans through a variety of packet fields to determine the forwarding class and loss priority for a packet and polices traffic to a specific bandwidth and burst size. Typically, a classifier performs matching operations on the selected fields against a configured value.
Network Address Port Translation (NAPT)	Method of concealing a set of host ports on a private network behind a pool of public addresses. NAPT can be used as a security measure to protect the host ports from direct targeting in network attacks.
Network Address Translation (NAT)	Method of concealing a set of host addresses on a private network behind a pool of public addresses. NAT can be used as a security measure to protect the host addresses from direct targeting in network attacks.
policer	Component of firewall filters that limits the amount of traffic passing into or out of an interface to thwart denial-of-service (DoS) attacks. A policer applies rate limits on bandwidth and burst size for traffic on a particular Services Router interface.
service set	Collection of services. Examples of services include stateful firewall filters and Network Address Translation (NAT).
stateful firewall filter	Type of firewall filter that evaluates the context of connections, permits or denies traffic based on the context, and updates this information dynamically. The context includes IP source and destination addresses, TCP port numbers, TCP sequencing information, and TCP connection flags.
stateless firewall filter	Type of firewall filter that statically evaluates the contents of packets transiting the router and packets originating from, or destined for, the router. Information about connection states is not maintained.
term	Component of a routing policy or firewall filter that defines its criteria (match conditions) and results (actions). A routing policy or firewall filter can have one or multiple terms. See also *match condition*; *action*.
trusted network	Network from which all originating traffic can be trusted—for example, an internal enterprise LAN. Stateful firewall filters allow traffic to flow from trusted to untrusted networks.
untrusted network	Network from which all originating traffic cannot be trusted—for example, a WAN. Unless configured otherwise, stateful firewall filters do not allow traffic to flow from untrusted to trusted networks.

Routing Policies

This section contains the following topics:

Routing Policy Overview

Routing protocols send information about routes to a router's neighbors. This information is processed and used to create routing tables, which are then distilled into forwarding tables. Routing policies control the flow of information between the routing protocols and the routing tables and between the routing tables and the forwarding tables. Using policies, you can determine which routes are advertised, specify which routes are imported into the routing table, and modify routes to control which routes are added to the forwarding table. For more information, see the *JUNOS Policy Framework Configuration Guide*.

Routing policies are made up of one or more terms, each of which contains a set of match conditions and a set of actions. Match conditions are criteria that a route must match before the actions can be applied. If a route matches all criteria, one or more actions are applied to the route. These actions specify whether to accept or reject the route, control how a series of policies are evaluated, and manipulate the characteristics associated with a route.

Routing Policy Terms

Generally, a Services Router compares a route against the match conditions of each term in a routing policy, starting with the first and moving through the terms in the order in which they are defined, until a match is made and an explicitly configured or default action of accept or reject is taken. If none of the terms in the policy match the route, the Services Router compares the route against the next policy, and so on, until either an action is taken or the default policy is evaluated.

Default and Final Actions

If none of the terms' match conditions evaluate to true, the final action is executed. The final action is defined in an unnamed term. Additionally, you can define a default action (either accept or reject) that overrides any action intrinsic to the protocol.

Applying Routing Policies

Once a policy is created, it must be applied before it is active. You apply routing policies using the import and export statements at the **Protocols >** *protocol-name* level in the configuration hierarchy.

In the import statement, you list the name of the routing policy to be evaluated when routes are imported into the routing table from the routing protocol.

In the export statement, you list the name of the routing policy to be evaluated when routes are being exported from the routing table into a dynamic routing protocol. Only active routes are exported from the routing table.

To specify more than one policy and create a policy chain, you list the policies using a space as a separator. If multiple policies are specified, the policies are evaluated in the order in which they are specified. As soon as an accept or reject action is executed, the policy chain evaluation ends.

Routing Policy Match Conditions

A match condition defines the criteria that a route must match for an action to take place. Each term can have one or more match conditions. If a route matches all the match conditions for a particular term, the actions defined for that term are processed.

Each term can consist of two statements, to and from, that define match conditions:

- In the from statement, you define the criteria that an *incoming* route must match. You can specify one or more match conditions. If you specify more than one, all conditions must match the route for a match to occur.
- In the to statement, you define the criteria that an *outgoing* route must match. You can specify one or more match conditions. If you specify more than one, all conditions must match the route for a match to occur.

The order of match conditions in a term is not important, because a route must match all match conditions in a term for an action to be taken.

Table 59 summarizes key routing policy match conditions.

Table 59: Summary of Key Routing Policy Match Conditions

Match Condition	Description
aggregate-contributor	Matches routes that are contributing to a configured aggregate. This match condition can be used to suppress a contributor in an aggregate route.
area *area-id*	Matches a route learned from the specified OSPF area during the exporting of OSPF routes into other protocols.
as-path *name*	Matches the name of an autonomous systems (AS) path regular expression. BGP routes whose AS path matches the regular expression are processed.
color *preference*	Matches a color value. You can specify preference values that are finer-grained than those specified in the *preference* match conditions. The color value can be a number from 0 through 4,294,967,295 ($2^{32} – 1$). A lower number indicates a more preferred route.
community	Matches the name of one or more communities. If you list more than one name, only one name needs to match for a match to occur. (The matching is effectively a logical OR operation.)
external [type *metric-type*]	Matches external OSPF routes, including routes exported from one level to another. In this match condition, type is an optional keyword. The metric-type value can be either 1 or 2. When you do not specify type, this condition matches all external routes.

Table 59: Summary of Key Routing Policy Match Conditions (continued)

Match Condition	Description
interface *interface-name*	Matches the name or IP address of one or more router interfaces. Use this condition with protocols that are interface-specific. For example, do not use this condition with internal BGP (IBGP). Depending on where the policy is applied, this match condition matches routes learned from or advertised through the specified interface.
internal	Matches a routing policy against the internal flag for simplified next-hop self policies.
level *level*	Matches the IS-IS level. Routes that are from the specified level or are being advertised to the specified level are processed.
local-preference *value*	Matches a BGP local preference attribute. The preference value can be from 0 through 4,294,967,295 (2^{32} – 1).
metric *metric* metric2 *metric*	Matches a metric value. The metric value corresponds to the multiple exit discriminator (MED), and metric2 corresponds to the interior gateway protocol (IGP) metric if the BGP next hop runs back through another route.
neighbor *address*	Matches the address of one or more neighbors (peers). For BGP export policies, the address can be for a directly connected or indirectly connected peer. For all other protocols, the address is for the neighbor from which the advertisement is received.
next-hop *address*	Matches the next-hop address or addresses specified in the routing information for a particular route. For BGP routes, matches are performed against each protocol next hop.
origin *value*	Matches the BGP origin attribute, which is the origin of the AS path information. The value can be one of the following: ■ egp—Path information originated from another AS. ■ igp—Path information originated from within the local AS. ■ incomplete—Path information was learned by some other means.
preference *preference* preference2 *preference*	Matches the preference value. You can specify a primary preference value (preference) and a secondary preference value (preference2). The preference value can be a number from 0 through 4,294,967,295 (2^{32} – 1). A lower number indicates a more preferred route.
protocol *protocol*	Matches the name of the protocol from which the route was learned or to which the route is being advertised. It can be one of the following: aggregate, bgp, direct, dvmrp, isis, local, ospf, pim-dense, pim-sparse, rip, ripng, or static.
route-type *value*	Matches the type of route. The value can be either external or internal.

Routing Policy Actions

An action defines what the Services Router does with the route when the route matches all the match conditions in the from and to statements for a particular term. If a term does not have from and to statements, all routes are considered to match and the actions apply to all routes.

Each term can have one or more of the following types of actions. The actions are configured under the then statement.

- Flow control actions, which affect whether to accept or reject the route and whether to evaluate the next term or routing policy
- Actions that manipulate route characteristics
- Trace action, which logs route matches

Table 60 summarizes the routing policy actions.

If you do not specify an action, one of the following results occurs:

- The next term in the routing policy, if one exists, is evaluated.
- If the routing policy has no more terms, the next routing policy, if one exists, is evaluated.
- If there are no more terms or routing policies, the accept or reject action specified by the default policy is executed.

Table 60: Summary of Key Routing Policy Actions

Action	Description
Flow Control Actions	These actions control the flow of routing information into and out of the routing table.
accept	Accepts the route and propagates it. After a route is accepted, no other terms in the routing policy and no other routing policies are evaluated.
reject	Rejects the route and does not propagate it. After a route is rejected, no other terms in the routing policy and no other routing policies are evaluated.
next term	Skips to and evaluates the next term in the same routing policy. Any accept or reject action specified in the then statement is ignored. Any actions specified in the then statement that manipulate route characteristics are applied to the route.
next policy	Skips to and evaluates the next routing policy. Any accept or reject action specified in the then statement is ignored. Any actions specified in the then statement that manipulate route characteristics are applied to the route.
Route Manipulation Actions	These actions manipulate the route characteristics.
as-path-prepend *as-path*	Appends one or more autonomous system (AS) numbers at the beginning of the AS path. If you are specifying more than one AS number, include the numbers in quotation marks. The AS numbers are added after the local AS number has been added to the path. This action adds AS numbers to AS sequences only, not to AS sets. If the existing AS path begins with a confederation sequence or set, the appended AS numbers are placed within a confederation sequence. Otherwise, the appended AS numbers are placed with a nonconfederation sequence.

Table 60: Summary of Key Routing Policy Actions (continued)

Action	Description
as-path-expand last-as count *n*	Extracts the last AS number in the existing AS path and appends that AS number to the beginning of the AS path *n* times. Replace *n* with a number from 1 through 32. The AS numbers are added after the local AS number has been added to the path. This action adds AS numbers to AS sequences only, not to AS sets. If the existing AS path begins with a confederation sequence or set, the appended AS numbers are placed within a confederation sequence. Otherwise, the appended AS numbers are placed with a nonconfederation sequence.
class *class-name*	Applies the specified class-of-service (CoS) parameters to routes installed into the routing table.
color *preference* color2 *preference*	Sets the preference value to the specified value. The color and color2 preference values can be a number from 0 through 4,294,967,295 ($2^{32} – 1$). A lower number indicates a more preferred route.
damping *name*	Applies the specified route-damping parameters to the route. These parameters override BGP's default damping parameters. This action is useful only in import policies.
local-preference *value*	Sets the BGP local preference attribute. The preference can be a number from 0 through 4,294,967,295 ($2^{32} – 1$).
metric *metric* metric2 *metric* metric3 *metric* metric4 *metric*	Sets the metric. You can specify up to four metric values, starting with metric (for the first metric value) and continuing with metric2, metric3, and metric4. For BGP routes, metric corresponds to the MED, and metric2 corresponds to the IGP metric if the BGP next hop loops through another router.
next-hop *address*	Sets the next hop. If you specify *address* as self, the next-hop address is replaced by one of the local router's addresses. The advertising protocol determines which address to use.

Stateful Firewall Filters

This section contains the following topics:

Stateful Firewall Filter Overview

In a *stateful* firewall filter, all packets flowing from a trusted network to an untrusted network are allowed. Packets flowing from an untrusted network to a trusted network are allowed only if they are responses to a session originated by the trusted network, or if they are explicitly accepted by a term in the stateful firewall filter rule.

When Network Address Translation (NAT) is enabled, the source address of a packet flowing from a trusted network to an untrusted network is replaced with an address chosen from a specified range, or *pool*, of addresses. In addition, you can configure the Services Router to dynamically translate the source port of the packet—a process called Network Address Port Translation (NAPT). For more information about NAT, see "Network Address Translation" on page 157.

All stateful firewall filters contain one or more terms, and each term consists of two components—match conditions and actions. The match conditions define the values or fields that the packet must contain to be considered a match. If a packet is a match, the corresponding action is taken. By default, a packet that does not match a firewall filter is discarded.

NOTE: A firewall filter with a large number of terms can adversely affect both the configuration commit time and the performance of the Routing Engine.

For more information about stateful firewall filters, see the *JUNOS Services Interfaces Configuration Guide*.

Stateful Firewall Filter Match Conditions

Table 61 lists the match conditions you can specify in stateful firewall filter and terms.

For more information about configuring applications and application sets for stateful firewall filters, see the *JUNOS Services Interfaces Configuration Guide*.

Table 61: Stateful Firewall Filter Match Conditions

Match Condition	Description
application-sets [*set-names*]	Matches a list of application set names. For more information about application sets, see the *JUNOS Services Interfaces Configuration Guide*.
applications [*application-names*]	Matches a list of applications. For more information about applications, see the *JUNOS Services Interfaces Configuration Guide*.
destination-address *address*	Matches the IP destination address field.
source-address *address*	Matches the IP source address field.

Stateful Firewall Filter Actions

Table 62 and Table 67 list actions you can specify in stateful firewall filter terms.

Table 62: Stateful Firewall Filter Actions

Actions	Description
accept	Accepts the packet and send it to its destination.
allow-ip-options [*values*]	Accepts the packet if the IP Option header of the packet contains a value that matches one of the specified values. If this action is not included, only packets without IP options are accepted. This action can be specified only with the accept action. You can specify the IP option as text or a numeric value: any (0), ip-security (130), ip-stream (8), loose-source-route (3), route-record (7), router-alert (148), strict-source-route (9), and timestamp (4).
discard	Does not accept the packet, and do not process it further.
reject	Does not accept the packet, and sends a rejection message. UDP sends an ICMP unreachable code and RCP sends RST. Rejected packets can be logged or sampled.
syslog	Records information in the system logging facility. This action can be used with all options except discard.

Stateless Firewall Filters

This section contains the following topics:

Stateless Firewall Filter Overview

A *stateless* firewall filter can filter packets transiting the Services Router from a source to a destination, or packets originating from, or destined for, the Routing Engine. Stateless firewall filters applied to the Routing Engine interface protect the processes and resources owned by the Routing Engine.

You can apply a stateless firewall filter to an input or output interface, or to both. Every packet, including fragmented packets, is evaluated against stateless firewall filters.

Stateless Firewall Filter Terms

All stateless firewall filters contain one or more terms, and each term consists of two components—match conditions and actions. The match conditions define the values or fields that the packet must contain to be considered a match. If a packet is a match, the corresponding action is taken. By default, a packet that does not match a firewall filter is discarded.

NOTE: A firewall filter with a large number of terms can adversely affect both the configuration commit time and the performance of the Routing Engine.

Chained Stateless Firewall Filters

On a Services Router, you can configure a stateless firewall filter within the term of another filter. This method enables you to add common terms to multiple filters without having to modify all filter definitions. You can configure one filter with the desired common terms, and configure this filter as a term in other filters. Consequently, to make a change in these common terms, you need to modify only one filter that contains the common terms, instead of multiple filters. For more information about how to configure a filter within a filter, see the *JUNOS Policy Framework Configuration Guide*.

Planning a Stateless Firewall Filter

Before creating a stateless firewall filter and applying it to an interface, determine what you want the firewall filter to accomplish and how to use its match conditions and actions to achieve your goal. Also, make sure you understand how packets are matched and the default action of the resulting firewall filter.

CAUTION: If a packet does not match any terms in a stateless firewall filter rule, the packet is discarded. Take care that you do not configure a firewall filter that prevents you from accessing the Services Router after you commit the configuration. For example, if you configure a firewall filter that does not match HTTP or HTTPS packets, you cannot access the router with the J-Web interface.

To configure a stateless firewall filter, determine the following:

- Purpose of the firewall filter—for example, to limit traffic to certain protocols, IP source or destination addresses, or data rates, or to prevent denial-of-service (DoS) attacks.
- Appropriate match conditions. The packet header fields to match—for example, IP header fields (such as source and destination IP addresses, protocols, and IP options), TCP header fields (such as source and destination ports and flags), and ICMP header fields (such as ICMP packet type and code).
- Action to take if a match occurs—for example, accept, discard, or evaluate the next term.

- (Optional) Action modifiers. Additional actions to take if a packet matches—for example, count, log, rate limit, or police a packet.
- Interface on which the firewall filter is applied. The input or output side, or both sides, of the Routing Engine interface or a non-Routing Engine interface.

For more information about what a stateless firewall filter can include, see "Stateless Firewall Filter Match Conditions" on page 153. For more information about stateless firewall filters, see the *JUNOS Policy Framework Configuration Guide*.

Stateless Firewall Filter Match Conditions

Table 63 lists the match conditions you can specify in stateless firewall filter terms. Some of the numeric range and bit-field match conditions allow you to specify a text synonym. For a complete list of the synonyms, do any of the following:

- If you are using the J-Web interface, select the synonym from the appropriate list.
- If you are using the CLI, type a question mark (?) after the from statement.
- See the *JUNOS Policy Framework Configuration Guide*.

To specify a bit-field match condition with values, such as tcp-flags, you must enclose the values in quotation marks (" "). You can use bit-field logical operators to create expressions that are evaluated for matches. For example, if the following expression is used in a filter term, a match occurs if the packet is the initial packet of a TCP session:

```
tcp-flags "syn & !ack"
```

Table 64 lists the bit-field logical operators in order of highest to lowest precedence.

You can use text synonyms to specify some common bit-field matches. In the previous example, you can specify tcp-initial to specify the same match condition.

NOTE: When the Services Router compares the stateless firewall filter match conditions to a packet, it compares only the header fields specified in the match condition. There is no implied protocol match. For example, if you specify a match of destination-port ssh, the Services Router checks for a value of 0x22 in the 2-byte field that is two bytes after the IP packet header. The protocol field of the packet is not checked.

Table 63: Stateless Firewall Filter Match Conditions

Match Condition	Description
Numeric Range Match Conditions	
keyword-except	Negates a match—for example, destination-port-except *number*. The following keywords accept the -except extension: destination-port, dscp, esp-spi, forwarding-class, fragment-offset, icmp-code, icmp-type, interface-group, ip-options, packet-length, port, precedence, protocol and source-port.
destination-port *number*	Matches a TCP or User Datagram Protocol (UDP) destination port field. You cannot specify both the port and destination-port match conditions in the same term. Normally, you specify this match in conjunction with the protocol tcp or protocol udp match statement to determine which protocol is being used on the port. In place of the numeric value, you can specify a text synonym. For example, you can specify telnet or 23.
esp-spi *spi-value*	Matches an IPSec encapsulating security payload (ESP) security parameter index (SPI) value. Match on this specific SPI value. You can specify the ESP SPI value in either hexadecimal, binary, or decimal form.
forwarding-class *class*	Matches a forwarding class. Specify assured-forwarding, best-effort, expedited-forwarding, or network-control.
fragment-offset *number*	Matches the fragment offset field.
icmp-code *number*	Matches the ICMP code field. Normally, you specify this match condition in conjunction with the protocol icmp match statement to determine which protocol is being used on the port. This value or keyword provides more specific information than icmp-type. Because the value's meaning depends on the associated icmp-type, you must specify icmp-type along with icmp-code. In place of the numeric value, you can specify a text synonym. For example, you can specify ip-header-bad or 0.
icmp-type *number*	Matches the ICMP packet type field. Normally, you specify this match condition in conjunction with the protocol icmp match statement to determine which protocol is being used on the port. In place of the numeric value, you can specify a text synonym. For example, you can specify time-exceeded or 11.
interface-group *group-number*	Matches the interface group on which the packet was received. An interface group is a set of one or more logical interfaces. For information about configuration interface groups, see the *JUNOS Policy Framework Configuration Guide*.
packet-length *bytes*	Matches the length of the received packet, in bytes. The length refers only to the IP packet, including the packet header, and does not include any Layer 2 encapsulation overhead.
port *number*	Matches a TCP or UDP source or destination port field. You cannot specify both the port match and either the destination-port or source-port match conditions in the same term. Normally, you specify this match condition in conjunction with the protocol tcp or protocol udp match statement to determine which protocol is being used on the port. In place of the numeric value, you can specify a text synonym. For example, you can specify bgp or 179.

Table 63: Stateless Firewall Filter Match Conditions (continued)

Match Condition	Description
precedence *ip-precedence-field*	Matches the IP precedence field. You can specify precedence in either hexadecimal, binary, or decimal form. In place of the numeric value, you can specify a text synonym. For example, you can specify immediate or 0x40.
protocol *number*	Matches the IP protocol field. In place of the numeric value, you can specify a text synonym. For example, you can specify ospf or 89.
source-port *number*	Matches the TCP or UDP source port field. You cannot specify the port and source-port match conditions in the same term. Normally, you specify this match condition in conjunction with the protocol tcp or protocol udp match statement to determine which protocol is being used on the port. In place of the numeric value, you can specify a text synonym. For example, you can specify http or 80.
Address Match Conditions	
address *prefix*	Matches the IP source or destination address field. You cannot specify both the address and the destination-address or source-address match conditions in the same term.
destination-address *prefix*	Matches the IP destination address field. You cannot specify the destination-address and address match conditions in the same term.
destination-prefix-list *prefix-list*	Matches the IP destination prefix list field. You cannot specify the destination-prefix-list and prefix-list match conditions in the same term.
prefix-list *prefix-list*	Matches the IP source or destination prefix list field. You cannot specify both the prefix-list and the destination-prefix-list or source-prefix-list match conditions in the same term.
source-address *prefix*	Matches the IP source address field. You cannot specify the source-address and address match conditions in the same rule.
source-prefix-list *prefix-list*	Matches the IP source prefix list field. You cannot specify the source-prefix-list and prefix-list match conditions in the same term.
Bit-Field Match Conditions with Values	
fragment-flags *number*	Matches an IP fragmentation flag. In place of the numeric value, you can specify a text synonym. For example, you can specify more-fragments or 0x2000.
ip-options *number*	Matches an IP option. In place of the numeric value, you can specify a text synonym. For example, you can specify record-route or 7.
tcp-flags *number*	Matches a TCP flag. Normally, you specify this match condition in conjunction with the protocol tcp match statement to determine which protocol is being used on the port. In place of the numeric value, you can specify a text synonym. For example, you can specify syn or 0x02.
Bit-Field Text Synonym Match Conditions	
first-fragment	Matches the first fragment of a fragmented packet. This condition does not match unfragmented packets.
is-fragment	Matches the trailing fragment of a fragmented packet. It does not match the first fragment of a fragmented packet. To match both first and trailing fragments, you can use two terms, or you can use fragment-offset 0-8191.

Table 63: Stateless Firewall Filter Match Conditions (continued)

Match Condition	Description
tcp-established	Matches a TCP packet other than the first packet of a connection. This match condition is a synonym for "(ack | rst)". This condition does not implicitly check that the protocol is TCP. To do so, specify the protocol tcp match condition.
tcp-initial	Matches the first TCP packet of a connection. This match condition is a synonym for "(syn & !ack)". This condition does not implicitly check that the protocol is TCP. To do so, specify the protocol tcp match condition.

Table 64: Stateless Firewall Filter Bit-Field Logical Operators

Logical Operator	Description
(...)	Grouping
!	Negation
& or +	Logical AND
| or ,	Logical OR

Stateless Firewall Filter Actions, and Action Modifiers

Table 65 lists the actions and action modifiers you can specify in stateless firewall filter terms.

Table 65: Stateless Firewall Filter Actions and Action Modifiers

Action or Action Modifier	Description
accept	Accepts a packet. This is the default if the packet matches. However, we strongly recommend that you always explicitly configure an action in the then statement.
discard	Discards a packet silently, without sending an Internet Control Message Protocol (ICMP) message. Packets are available for logging and sampling before being discarded.
next term	Continues to the next term for evaluation.
reject <*message-type*>	Discards a packet, sending an ICMP destination unreachable message. Rejected packets are available for logging and sampling. You can specify one of the following message types: administratively-prohibited (default), bad-host-tos, bad-network-tos, host-prohibited, host-unknown, host-unreachable, network-prohibited, network-unknown, network-unreachable, port-unreachable, precedence-cutoff, precedence-violation, protocol-unreachable, source-host-isolated, source-route-failed, or tcp-reset. If you specify tcp-reset, a TCP reset is returned (indicating the end of a TCP flow), if the packet is a TCP packet. Otherwise, nothing is returned.

Table 65: Stateless Firewall Filter Actions and Action Modifiers (continued)

Action or Action Modifier	Description
routing-instance *routing-instance*	Routes the packet using the specified routing instance.
Action Modifiers	
count *counter-name*	Counts the number of packets passing this term. The name can contain letters, numbers, and hyphens (-), and can be up to 24 characters long. A counter name is specific to the filter that uses it, so all interfaces that use the same filter increment the same counter.
forwarding-class *class-name*	Classifies the packet to the specified forwarding class.
log	Logs the packet's header information in the Routing Engine. You can access this information by entering the show firewall log command at the CLI.
loss-priority *priority*	Sets the scheduling priority of the packet. The priority can be low or high.
policer *policer-name*	Applies rate limits to the traffic using the named policer.
sample	Samples the traffic on the interface. Use this modifier only when traffic sampling is enabled. For more information, see the *JUNOS Policy Framework Configuration Guide*.
syslog	Records information in the system logging facility. This action can be used in conjunction with all options except discard.

Network Address Translation

This section contains the following topics:

NAT Overview

Network Address Translation (NAT) allows multiple hosts on a private internal network to access the public external network using a small pool of NAT addresses. Only addresses from this pool are visible to the external network. Between the internal and external network, a router is configured to rewrite the source or destination addresses of IP packets passing through it.

Services Routers support four types of NAT processing: source static NAT, source dynamic NAT *with* Network Address Port Translation (NAPT), source dynamic *without* NAPT, and destination static NAT.

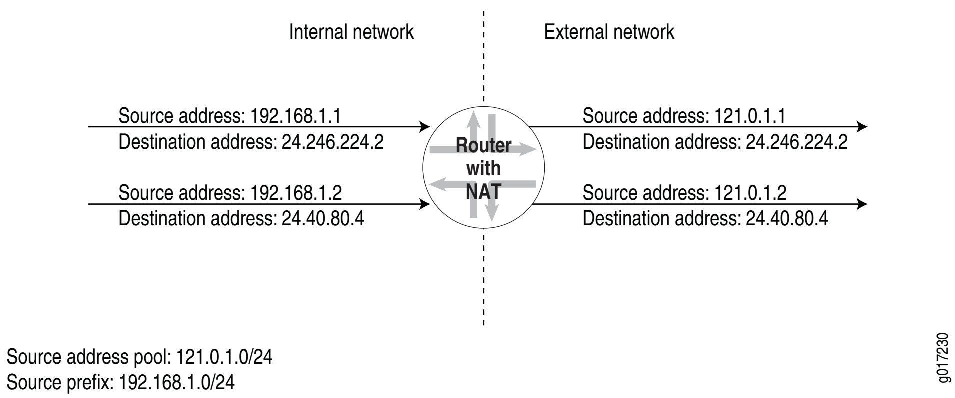
Source Static NAT

Source static NAT translates an internal source address to a NAT address from the referenced pool on a one-to-one basis. Source static NAT is easy to implement

and is useful in a situation when the available pool of addresses is equal to or greater than the number of source addresses to be translated.

In the sample source static NAT scenario shown in Figure 12, the defined prefix 192.168.1.0/24 is mapped one-to-one to the defined source address pool 121.0.1.0/24. Hence the source address 192.168.1.1 always translates to 121.0.1.1, the source address 192.168.1.2 always translates to 121.0.1.2, and so on.

Figure 12: Sample Source Static NAT



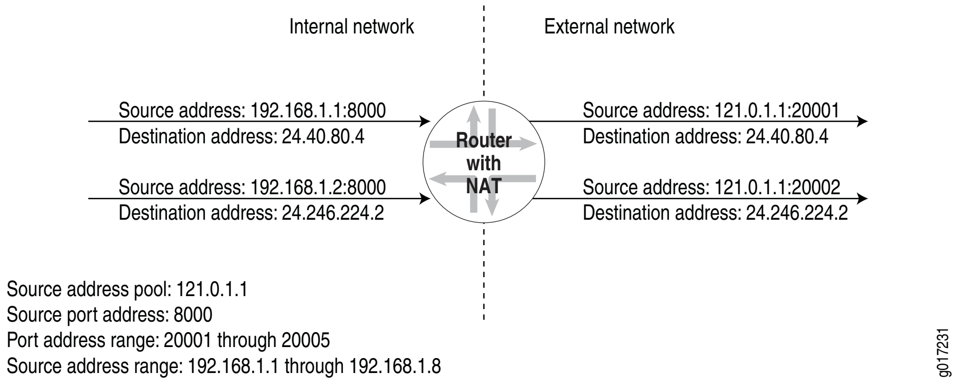
Source Dynamic NAT with NAPT

Typically, source dynamic NAT implements address translation for source traffic with Network Address Port Translation (NAPT). For each outgoing packet, the source address is replaced by a NAT address from a defined address pool and a port is assigned to it either automatically by the NAT router or from a port pool that you define. A NAT address that is assigned to a host is used for all concurrent sessions from that host. The address is released to the pool only after all the sessions for that host expire. Because all the private hosts might not simultaneously create sessions, they can share a few NAT addresses.

In the sample source dynamic NAT scenario shown in Figure 13, the source address 192.168.1.1 is translated to address 121.0.1.1 from the defined NAT pool, and is assigned port 20001 from the defined port pool. The NAT address 121.0.1.1 is reused for source address 192.168.1.2 with a different port, 20002.

A dynamic NAT pool with NAPT supports address ranges with a maximum of 32 addresses.

Figure 13: Sample Source Dynamic NAT with NAPT



Source Dynamic NAT Without NAPT

Alternatively, a Services Router supports source dynamic NAT without NAPT. This technique, also known as oversubscribed NAT, allows NAT addresses from the referenced pool to be assigned dynamically. Assigning addresses dynamically also allows a few public IP addresses to be used by several private hosts in contrast with an equal sized pool required by source static NAT.

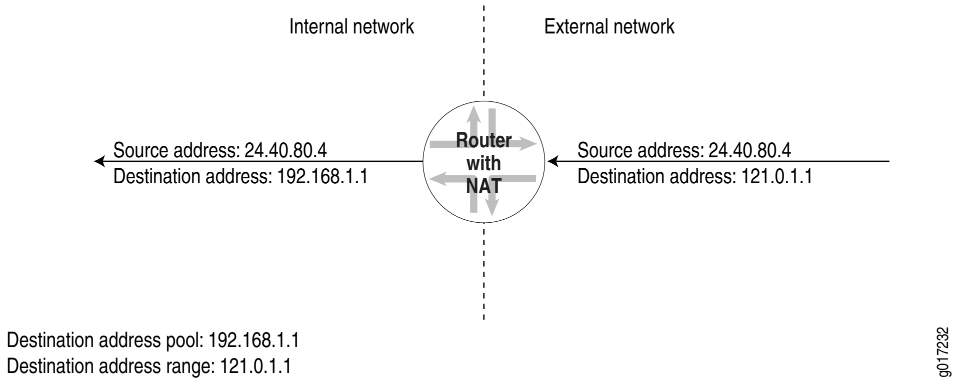
A dynamic NAT pool with no address port translation supports address ranges with a maximum of 65,535 addresses.

Destination Static NAT

Destination static NAT translates the destination address for external traffic to an address specified in a destination pool. The destination pool contains one address and no port configuration.

In the destination static NAT scenario shown in Figure 14, when the NAT router receives a packet with destination address 121.0.1.1, it replaces this destination address with the associated local host address 192.168.1.1. Only the address defined in the destination address pool (121.0.1.1) is visible to the external router and not the local host address (192.168.1.1).

Figure 14: Sample Destination Static NAT



NAT Components

NAT can be configured independently or with stateful firewall filters. For information about configuring NAT independently, see "Configuring NAT" on page 179. For information about configuring NAT with stateful firewall filters, see "Configuring Stateful Firewall Filters and NAT" on page 197.

To configure NAT, you must define a NAT pool, define a NAT rule or rule set, and apply this NAT rule or rule set to an interface.

NAT Pools

You define a pool of source or destination addresses that are used as translated addresses for NAT. In a pool you can specify one or more addresses, prefixes, or address ranges.

When defining a NAT pool, make sure that it meets the following requirements:

- No more than 10 address ranges, prefixes, or a combination of address ranges and prefixes are in the pool.
- The ranges of addresses and prefixes defined in the pool do not overlap.
- In an address range, the low value is a lower number than the high value.

If you have configured multiple address ranges and prefixes, the prefixes are depleted first, followed by the address ranges.

NOTE: Multiple addresses, prefixes, and address ranges are not supported for destination static NAT. Only one address is allowed in the destination address pool.

NAT Rules

You can define a set of rules or a single rule. To define a rule you must define the following components:

- Term—Named structure in which match conditions and actions are defined.
- Match condition—Criteria against which a route or packets are compared. You can configure one or more criteria. If all criteria match, one or more actions are applied. Table 66 summarizes a list of key NAT match conditions.
- Action—What happens when all the specified conditions match. You can configure one or more actions. Table 67 summarizes a list of key NAT actions.
- Match direction—Direction in which the match is applied—input or output. For more information about match direction, see the *JUNOS Services Interfaces Configuration Guide*.

Table 66: NAT Match Conditions

Match Condition	Description
application-sets [*set-names*]	Matches a list of application set names. For more information about application sets, see the *JUNOS Services Interfaces Configuration Guide*.
applications [*application-names*]	Matches a list of applications. For more information about applications, see the *JUNOS Services Interfaces Configuration Guide*.
destination-address *address*	Matches the IP destination address field.
source-address *address*	Matches the IP source address field.

Table 67: NAT Actions

Actions	Description
syslog	Records information in the system logging facility.
translated destination-pool *nat-pool-name*	Translates the destination address using the specified pool.

Table 67: NAT Actions (continued)

Actions	Description
translated source-pool *nat-pool-name*	Translates the source address using the specified pool.
translation-type (destination *type* | source *type*)	Translates the destination and source port using the specified type: ■ destination static—Translates the destination address without port mapping. This type requires the size of the source address space to be the same as the size of the destination address space. You must specify a destination-pool name. The referenced pool must contain exactly one address and no port configuration. ■ source dynamic—Translates the source address with port mapping by means of NAPT. You must specify a source-pool name. The referenced pool must include a port configuration. ■ source static—Translates the source address without port mapping. This type requires the size of the source address space to be the same as the size of the destination address space. You must specify a source-pool name. The referenced pool must contain exactly one address and no port configuration.

Chapter 10

Configuring Routing Policies

Use routing policies as filters to control the information from routing protocols that a Services Router imports into its routing table and the information that the router exports (advertises) to its neighbors. To create a routing policy, you configure criteria against which routes are compared, and the action that is performed if the criteria are met.

You use either the J-Web configuration editor or CLI configuration editor to configure a routing policy.

This chapter contains the following topics. For more information about routing policies, see the *JUNOS Policy Framework Configuration Guide*.

Before You Begin

Before you begin configuring a routing policy, complete the following tasks:

- If you do not already have a basic understanding of routing policies, read "Routing Policies" on page 144.
- Determine what you want to accomplish with the policy, and thoroughly understand how to achieve your goal using the various match conditions and actions.
- Make certain that you understand the default policies and actions for the policy you are configuring.
- Configure an interface on the router. See the *J-series Services Router Basic LAN and WAN Access Configuration Guide*.
- Configure an Interior Gateway Protocol (IGP) and Border Gateway Protocol (BGP), if necessary. See the *J-series Services Router Basic LAN and WAN Access Configuration Guide*.

- Configure the router interface to reject or accept routes, if necessary. See "Configuring Stateless Firewall Filters" on page 213.
- Configure static routes, if necessary. See the *J-series Services Router Basic LAN and WAN Access Configuration Guide*.

Configuring a Routing Policy with a Configuration Editor

A routing policy has a major impact on the flow of routing information or packets within and through the Services Router. The match conditions and actions allow you to configure a customized policy to fit your needs.

To configure a routing policy, you must perform the following tasks marked *(Required)*. Perform additional tasks as needed for your router. For information about using the J-Web and CLI configuration editors, see the *J-series Services Router Basic LAN and WAN Access Configuration Guide*.

- Configuring the Policy Name (Required) on page 164
- Configuring a Policy Term (Required) on page 165
- Rejecting Known Invalid Routes (Optional) on page 166
- Injecting OSPF Routes into the BGP Routing Table (Optional) on page 168
- Grouping Source and Destination Prefixes in a Forwarding Class (Optional) on page 170
- Configuring a Policy to Prepend the AS Path (Optional) on page 171
- Configuring Damping Parameters (Optional) on page 174

Configuring the Policy Name (Required)

Each routing policy is identified by a policy name. The name can contain letters, numbers, and hyphens (-) and can be up to 255 characters long. To include spaces in the name, enclose the entire name in double quotation marks.

Each routing policy name must be unique within a configuration.

To configure the policy name:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 68.
3. Go on to "Configuring a Policy Term (Required)" on page 165.

Table 68: Configuring the Policy Name

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Policy statement** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Policy options** > **Policy statement**.	From the top of the configuration hierarchy, enter edit policy-options
Enter the policy name—for example, policy1.	1. In the Policy name box, type policy1. 2. Click **OK**.	Type the policy-name value: set policy-statement policy1

Configuring a Policy Term (Required)

Each routing policy term is identified by a term name. The name can contain letters, numbers, and hyphens (-) and can be up to 255 characters long. To include spaces in the name, enclose the entire name in double quotation marks.

To configure a policy term:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 69.
3. If you are finished configuring the router, commit the configuration.
4. To configure additional routing policy features, go on to one of the following procedures:
   - To remove useless routes, see “Rejecting Known Invalid Routes (Optional)” on page 166.
   - To advertise additional routes, see “Injecting OSPF Routes into the BGP Routing Table (Optional)” on page 168.
   - To create a forwarding class, see “Grouping Source and Destination Prefixes in a Forwarding Class (Optional)” on page 170.
   - To make a route less preferable to BGP, see “Configuring a Policy to Prepend the AS Path (Optional)” on page 171.
   - To suppress route information, see “Configuring Damping Parameters (Optional)” on page 174.

Table 69: Configuring a Policy Term

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Policy statement** level in the configuration hierarchy.	1. In the configuration editor hierarchy, select **Policy options > Policy statement**. 2. Under Policy name, click **policy1**.	From the top of the configuration hierarchy, enter edit policy-options policy-statement policy1
Create and name a policy term—for example, term1.	1. In the Term box, click **Add new entry**. 2. In the Term name box, type term1. 3. Click **OK**.	Create and name a policy term: set term term1

Rejecting Known Invalid Routes (Optional)

You can specify known invalid ("bad") routes to ignore by specifying matches on destination prefixes. When specifying a destination prefix, you can specify an exact match with a specific route, or a less precise match by using match types. You can configure either a common reject action that applies to the entire list, or an action associated with each prefix. Table 70 lists route list match types.

Table 70: Route List Match Types

Match Type	Match Conditions
exact	The route shares the same most-significant bits (described by *prefix-length*), and *prefix-length* is equal to the route's prefix length.
longer	The route shares the same most-significant bits (described by *prefix-length*), and *prefix-length* is greater than the route's prefix length.
orlonger	The route shares the same most-significant bits (described by *prefix-length*), and *prefix-length* is equal to or greater than the route's prefix length.
prefix-length-range *prefix-length2 - prefix-length3*	The route shares the same most-significant bits (described by *prefix-length*), and the route's prefix length falls between *prefix-length2* and *prefix-length3* , inclusive.

Table 70: Route List Match Types (continued)

Match Type	Match Conditions
through *destination-prefix*	All the following are true: ■ The route shares the same most-significant bits (described by *prefix-length*) of the first destination prefix. ■ The route shares the same most-significant bits (described by *prefix-length*) of the second destination prefix for the number of bits in the prefix length. ■ The number of bits in the route's prefix length is less than or equal to the number of bits in the second prefix. You do not use the through match type in most routing policy configurations. For more information, see the *JUNOS Policy Framework Configuration Guide*.
upto *prefix-length2*	The route shares the same most-significant bits (described by *prefix-length*) and the route's prefix length falls between *prefix-length* and *prefix-length2*.

For example, you can create a policy named rejectpolicy1 to reject routes with a mask of /8 and greater (/8, /9, /10, and so on) that have the first 8 bits set to 0, and to accept routes less than 8 bits in length.

To create rejectpolicy1:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 71.
3. If you are finished configuring the router, commit the configuration.
4. To configure additional routing policy features, go on to one of the following procedures:
   - To advertise additional routes, see "Injecting OSPF Routes into the BGP Routing Table (Optional)" on page 168.
   - To create a forwarding class, see "Grouping Source and Destination Prefixes in a Forwarding Class (Optional)" on page 170.
   - To make a route less preferable to BGP, see "Configuring a Policy to Prepend the AS Path (Optional)" on page 171.
   - To suppress route information, see "Configuring Damping Parameters (Optional)" on page 174.

Table 71: Creating a Policy to Reject Known Invalid Routes

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Policy statement** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Policy options > Policy statement**.	From the top of the configuration hierarchy, enter edit policy-options policy-statement
Create a rejection policy and term—for example, rejectpolicy1 and rejectterm1.	1. In the Policy name box, type rejectpolicy1. 2. Next to Term, click **Add new entry**. 3. In the Term name box, type rejectterm1.	Enter set rejectpolicy1 term rejectterm1
Specify the routes to accept—for example, routes with a mask of 0/0 up to /7.	1. Next to From, click **Configure**. 2. Next to Route filter, click **Add new entry**. 3. In the Address box, type 0/0. 4. From the Modifier list, select **Upto**. 5. In the Upto box, type /7. 6. From the Accept reject list, select **accept**. 7. Click **OK**.	Accept routes less than 8 bits in length: set from route-filter 0/0 up to /7 accept
Specify the routes to reject—for example, routes with a mask of /8 or greater.	1. Next to Route filter, click **Add new entry**. 2. In the Address box, type /8. 3. From the Modifier list, select **Orlonger**. 4. From the Accept reject list, select **reject**. 5. Click **OK**.	1. Specify routes less than 8 bits in length: set from route-filter /8 orlonger 2. Reject these routes: set then reject

Injecting OSPF Routes into the BGP Routing Table (Optional)

You can specify a match condition for policies based on protocols by naming a protocol from which the route is learned or to which the route is being advertised. You can specify one of the following protocols: aggregate, BGP, direct, DVMRP, IS-IS, local, OSPF, PIM-dense, PIM-sparse, RIP, or static

For example, you can inject or redistribute OSPF routes into the BGP routing table by creating a routing policy.

To create a routing policy named injectpolicy1 that redistributes OSPF routes from Area 1 only into BGP and does not advertise routes learned by BGP:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 72.
3. If you are finished configuring the router, commit the configuration.
4. To configure additional routing policy features, go on to one of the following procedures:
   - To create a forwarding class, see "Grouping Source and Destination Prefixes in a Forwarding Class (Optional)" on page 170.
   - To make a route less preferable to BGP, see "Configuring a Policy to Prepend the AS Path (Optional)" on page 171.
   - To suppress route information, see "Configuring Damping Parameters (Optional)" on page 174.

Table 72: Creating a Policy to Inject OSPF Routes into BGP

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Policy statement** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Policy options** > **Policy statement**.	From the top of the configuration hierarchy, enter edit policy-options policy-statement
Create an injection policy and term—for example, injectpolicy1 and injectterm1.	1. In the Policy name box, type injectpolicy1. 2. Next to Term, click **Add new entry**. 3. In the Term name box, type injectterm1.	Enter set injectpolicy1 term injectterm1
Specify the OSPF routes.	1. In the From option, click **Configure**. 2. In the Protocol box, click **Add new entry**. 3. In the Value drop box, select **ospf**. 4. Click **OK**.	Specify the OSPF match condition: set from ospf
Specify the routes from a particular OSPF area—for example, Area 1.	1. In the Area box, type 1. 2. Click **OK**.	Specify Area 1 as a match condition: set from area 1
Specify that the route is to be accepted if the previous conditions are matched. Set the default option to reject other OSPF routes.	1. Next to Then, click **Configure**. 2. From the Accept reject list, Select **accept**. 3. From the Default action list, Select **reject**. 4. Click **OK** until you return to the Configuration page.	Specify the action to accept: set then accept

Table 72: Creating a Policy to Inject OSPF Routes into BGP (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Bgp** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Protocols > Bgp**.	From the top of the configuration hierarchy, enter edit protocols bgp
Apply the routing policy injectpolicy1 to BGP.	1. Next to Export, click **Add new entry**. 2. In the Value option, type injectpolicy1. 3. Click **OK**.	Specify the OSPF match condition: set export injectpolicy1

Grouping Source and Destination Prefixes in a Forwarding Class (Optional)

Create a forwarding class called forwarding-class1 that includes packets based on both the destination address and the source address in the packet.

To configure and apply the routing policy policy1, which you configured in Table 68 and Table 69, to group source and destination prefixes in a forwarding class:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 73.
3. If you are finished configuring the router, commit the configuration.
4. To configure additional routing policy features, go on to one of the following procedures:
   - To make a route less preferable to BGP, see “Configuring a Policy to Prepend the AS Path (Optional)” on page 171.
   - To suppress route information, see “Configuring Damping Parameters (Optional)” on page 174.

Table 73: Creating a Policy to Group Source and Destination Prefixes in a Forwarding Class

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **term1** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Policy options > Policy statement policy1 > Term term1**.	From the top of the configuration hierarchy, enter edit policy-options policy-statement policy1 term term1

Table 73: Creating a Policy to Group Source and Destination Prefixes in a Forwarding Class (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Specify the routes to include in the route filter. For example: ■ Source routes greater than or equal to 10.210.0.0/16 ■ Destination routes greater than or equal to 10.215.0.0/16	1. Next to From, click **Configure**. 2. Next to Route filter, click **Add new entry**. 3. In the Address box, type 10.210.0.0/16. 4. From the Modifier list, select Orlonger. 5. Click **OK** to return to the From page.	Specify the source routes for the route filter: set from route-filter 10.210.0.0/16 orlonger
	1. Next to Route filter, click **Add new entry**. 2. In the Address box, type 10.215.0.0/16. 3. From the Modifier list, select Orlonger. 4. Click **OK** until you return to the Term page.	Specify the destination routes for the route filter: set from route-filter 10.215.0.0/16 orlonger
Group the source and destination prefixes into a forwarding class—for example, forwarding-class1.	1. Next to Then, click **Configure**. 2. In the Forwarding class box, type forwarding-class1. 3. Click **OK**.	Specify the forwarding class name: set then forwarding class forwarding-class1
Navigate to the **Forwarding table** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Routing options** > **Forwarding table**.	From the top of the configuration hierarchy, enter edit routing-options forwarding-table
Apply the policy1 policy to the forwarding table. The routing policy is evaluated when routes are being exported from the routing table into the forwarding table. Only active routes are exported from the routing table.	1. Next to Export, click **Add new entry**. 2. In the Value box, type policy1. 3. Click **OK**.	Specify the routing policy to apply: set export policy1 You can refer to the same routing policy one or more times in the same or a different export statement.

Configuring a Policy to Prepend the AS Path (Optional)

You can *prepend* or add one or more autonomous system (AS) numbers at the beginning of an AS path. The AS numbers are added after the local AS number has been added to the path. Prepending an AS path makes a shorter AS path look longer and therefore less preferable to the Border Gateway Protocol (BGP).

For example, from AS 1, there are two equal paths (through AS 2 and AS 3) to reach AS 4. You might want packets from certain sources to use the path through AS 2. Therefore, you must make the path through AS 3 look less preferable so that BGP chooses the path through AS 2. In AS 1, you can prepend multiple AS numbers.

To create a routing policy prependpolicy1 that prepends multiple AS numbers:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 74.
3. If you are finished configuring the router, commit the configuration.
4. To suppress route information, see "Configuring Damping Parameters (Optional)" on page 174.

Table 74: Creating a Policy to Prepend AS Numbers

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Policy statement** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Policy options > Policy statement**.	From the top of the configuration hierarchy, enter edit policy-options policy-statement
Create a prepend policy and term—for example, prependpolicy1 and prependterm1.	1. In the Policy name box, type prependpolicy1. 2. Next to Term, click **Add new entry**. 3. In the Term name box, type prependterm1.	Enter set prependpolicy1 term prependterm1

Table 74: Creating a Policy to Prepend AS Numbers (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Specify the routes to prepend AS numbers to. For example: ■ Routes greater than or equal to 172.16.0.0/12 ■ Routes greater than or equal to 192.168.0.0/16 ■ Routes greater than or equal to 10.0.0.0/8	1. Next to From, click **Configure**. 2. Next to Route filter, click **Add new entry**. 3. In the Value box, type 172.16.0.0/12. 4. From the Modifier list, select Orlonger. 5. Click **OK**.	Specify the first routes to prepend: set from route-filter 172.16.0.0/12 orlonger
	1. Next to From, click **Configure**. 2. Next to Route filter, click **Add new entry**. 3. In the Value box, type 192.168.0.0/16. 4. From the Modifier list, select Orlonger. 5. Click **OK**.	Specify the next routes to prepend: set from route-filter 192.168.0.0/16 orlonger
	1. Next to From, click **Configure**. 2. Next to Route filter, click **Add new entry**. 3. In the Value box, type 10.0.0.0/8. 4. From the Modifier list, select Orlonger. 5. Click **OK** until you return to the Term page.	Specify the last routes to prepend: set from route-filter 10.0.0.0/8 orlonger
Specify the AS numbers to prepend. Separate each AS number with a space—for example, 1 1 1 1.	1. Next to Then, click **Configure**. 2. In the AS path prepend box, type 1 1 1 1. 3. Click **OK**.	Specify the AS numbers to prepend, and enclose them inside double quotation marks: set then as-path-prepend "1 1 1 1"
Navigate to the **Bgp** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Protocols > Bgp**.	From the top of the configuration hierarchy, enter edit protocols bgp
Apply the prependpolicy1 policy as an import policy for all BGP routes. The routing policy is evaluated when routes are being imported to the routing table.	1. Next to Import, click **Add new entry**. 2. In the Value box, type prependpolicy1. 3. Click **OK**.	Apply the policy: set import prependpolicy1 You can refer to the same routing policy one or more times in the same or a different import statement.

Configuring Damping Parameters (Optional)

Flap damping reduces the number of update messages by marking routes as ineligible for selection as the active or preferable route. Marking routes in this way leads to some delay, or *suppression*, in the propagation of route information, but the result is increased network stability. You typically apply flap damping to external BGP (EBGP) routes (routes in different ASs). You can also apply flap damping within a confederation, between confederation member ASs. Because routing consistency within an AS is important, do not apply flap damping to internal BGP (IBGP) routes. (If you do, it is ignored.)

You can specify one or more of the damping parameters described in Table 75. If you do not specify a damping parameter, the default value of the parameter is used.

Table 75: Damping Parameters

Damping Parameter	Description	Default Value	Possible Values
half-life *minutes*	Decay half-life—Number of minutes after which an arbitrary value is halved if a route stays stable.	15 (minutes)	1 through 4
max-suppress *minutes*	Maximum hold-down time for a route, in minutes.	60 (minutes)	1 through 720
reuse	Reuse threshold—Arbitrary value below which a suppressed route can be used again.	750	1 through 20000
suppress	Cutoff (suppression) threshold—Arbitrary value above which a route can no longer be used or included in advertisements.	3000	1 through 20000

To change the default BGP flap damping values, you define actions by creating a named set of damping parameters and including it in a routing policy with the damping action. For the damping routing policy to work, you also must enable BGP route flap damping.

To configure damping with a policy named dampenpolicy1, perform these steps:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 76.
3. If you are finished configuring the router, commit the configuration.

Table 76: Creating a Policy to Accept and Apply Damping on Routes

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Policy statement** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Policy options > Policy statement**.	From the top of the configuration hierarchy, enter edit policy-options policy-statement
Create a damping policy and term—for example, dampenpolicy1 and dampenterm1.	1. In the Policy name box, type dampenpolicy1. 2. Next to Term, click **Add new entry**. 3. In the Term name box, type dampenterm1.	Enter set dampenpolicy1 term dampenterm1
Specify the routes to dampen and associate each group of routes with a group name. For example: ■ group1—Routes greater than or equal to 172.16.0.0/12 ■ group2—Routes greater than or equal to 192.168.0.0/16 ■ group3—Routes greater than or equal to 10.0.0.0/8	1. Next to From, click **Configure**. 2. Next to Route filter, click **Add new entry**. 3. In the Address box, type 172.16.0.0/12. 4. In the Damping box, type group1. 5. From the Modifier list, select Orlonger. 6. Click **OK**.	Specify the first routes to dampen: set from route-filter 172.16.0.0/12 orlonger damping group 1
	1. Next to Route filter, click **Add new entry**. 2. In the Address box, type 192.168.0.0/16. 3. In the Damping box, type group2. 4. From the Modifier list, select Orlonger. 5. Click **OK**.	Specify the next routes to dampen: set from route-filter 192.168.0.0/16 orlonger
	1. Next to Route filter, click **Add new entry**. 2. In the Address box, type 10.0.0.0/8. 3. In the Damping box, type group3. 4. From the Modifier list, select Orlonger. 5. Click **OK** until you return to the Policy options page.	Specify the last routes to dampen: set from route-filter 10.0.0.0/8 orlonger

Table 76: Creating a Policy to Accept and Apply Damping on Routes (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Create three damping parameter groups with different damping actions. For example: ■ group1—Increases the half-life to 30 minutes. All other parameters are left at their default values. ■ group2—Increases the half-life to 40 minutes, decreases the maximum hold-down time for a route to 45 minutes, increases the reuse value to 1000, and reduces the cutoff (suppression) threshold to 400. ■ group3—Disables route damping.	For *each* damping group: 1. Next to Damping, click **Add new entry**. 2. In the Damping object name box, type the name of a damping group—for example, group1. 3. In the Half life box, type the half-life duration, in minutes: ■ For group1—30 ■ For group2—40 4. In the Max suppress box, type the maximum hold-down time, in minutes: ■ For group1—60 (the default) ■ For group2—45 5. In the Reuse box, type the reuse threshold, for this damping group: ■ For group1—750 (the default) ■ For group2—1000 6. In the Suppress box, type the cutoff threshold, for this damping group: ■ For group1—3000 (the default) ■ For group2—400 7. To disable damping for the group3 damping group, select the **Disable** check box. 8. Click **OK** when you finish configuring each group.	Create and configure the damping parameter groups: edit damping group1 half-life 30 max-suppress 60 reuse 750 suppress 3000 edit damping group2 half-life 40 max-suppress 45 reuse 1000 suppress 400 edit damping group3 disable
Navigate to the **Bgp** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Protocols > Bgp**.	From the top of the configuration hierarchy, enter edit protocols bgp
Enable damping.	1. Select the **Damping** check box. 2. Click **OK**.	Enable damping: set damping

Table 76: Creating a Policy to Accept and Apply Damping on Routes (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Neighbor** level in the configuration hierarchy, for the BGP neighbor to which you want to apply the damping policy—for example, the neighbor at IP address 172.16.15.14.	In the configuration editor hierarchy, select **Protocols > Bgp > Group GroupA > Neighbor 172.16.15.14** .	From the top of the configuration hierarchy, enter edit protocols bgp group groupA neighbor 172.16.15.14
Apply the policy as an import policy for the BGP neighbor. The routing policy is evaluated when routes are imported to the routing table.	1. Next to Import, click **Add new entry**. 2. In the Value box, type the name of the policy. 3. Click **OK**.	Apply the policy: set import dampenpolicy1 You can refer to the same routing policy one or more times in the same or a different import statement.

Chapter 11

Configuring NAT

Network Address Translation (NAT) enables multiple hosts on a local network to access the external (public) network by using a single IP address from their private internal network. The main benefits of NAT include efficient use of IP addresses, ease of administration, and security. On a J-series Services Router, NAT can be configured in different ways. For information about the types of NAT supported on Services Routers, see "Network Address Translation" on page 157.

You can use either the J-Web configuration editor or CLI configuration editor to configure NAT. NAT can be configured independently or with stateful firewall filters. For information about configuring NAT with stateful firewall filters, see "Configuring Stateful Firewall Filters and NAT" on page 197.

This chapter contains the following topics. For more information about NAT see the *JUNOS Services Interfaces Configuration Guide*.

Before You Begin

Before you begin configuring NAT, complete the following tasks:

- If you do not already have an understanding of NAT, read "Network Address Translation" on page 157.
- Before you begin configuring NAT, you must configure the interfaces on which to apply these services. To configure an interface, see the *J-series Services Router Basic LAN and WAN Access Configuration Guide*.

Configuring NAT with a Configuration Editor

This section contains the following topics:

Configuring Basic Source Static NAT

To configure NAT you must define a NAT pool that specifies the address to be used for network address translation. Next, you must define a NAT rule and then apply this rule to an interface. Each NAT rule consists of a set of terms that contain match conditions and actions. For a description of NAT match conditions and actions, see "Network Address Translation" on page 157.

The example in this section shows a basic NAT configuration. It shows how to create the pool nat-pool and define the rule nat-rule for source static NAT.

To configure basic NAT:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 77.
3. Apply the NAT configuration to an interface. See "Applying NAT to an Interface" on page 191.

Table 77: Configuring Basic Source Static NAT

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Nat** level in the configuration hierarchy.	1. In the configuration editor hierarchy, select **Services**. 2. Next to Nat, click **Configure**.	From the top of the configuration hierarchy, enter edit services nat
Define nat-pool and assign it an address to be used for network address translation.	1. Next to Pool, click **Add new entry**. 2. In the Pool Name box, type nat-pool. 3. Next to Address, click **Add new entry**. 4. In the Prefix box, type 121.0.1.0/24. 5. Click **OK** twice.	Set the NAT pool name and the address: set pool nat-pool address 121.0.1.0/24
Define nat-rule and set its match direction.	1. On the Nat page, next to Rule, click **Add new entry**. 2. In the Rule name box, type nat-rule. 3. From the Match direction list, select **output**.	Set the rule name and its match direction: set rule nat-rule match-direction output

Table 77: Configuring Basic Source Static NAT (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Define nat-term for nat-rule and specify its match condition—source address 10.0.1.0/24.	1. On the Rule page, next to Term, select **Add new entry**. 2. In the Term name box, type nat-term. 3. Next to From, click **Configure**. 4. Next to Source Address, click **Add new entry**. 5. From the Address list, select **Enter Specific Value**. 6. In the Prefix box, type 10.0.1.0/24. 7. Click **OK** twice.	Set the term name and its match condition: set rule nat-rule term nat-term from source-address 10.0.1.0/24
Specify the referenced pool for nat-term and set its action—to translate the source addresses to addresses from the referenced pool on a one-to-one basis.	1. Next to Then, select **Configure**. 2. From the Designation list, select **Translated**. 3. Next to Translated, click **Configure**. 4. From the Source pool choice list, select **Source pool**. 5. In the Source pool box, type nat-pool. 6. Click **OK**.	Set the pool and action for the term: set rule nat-rule term nat-term then translated source-pool nat-pool translation-type source static

Statically Assigning NAT Addresses from a Dynamic Pool

On a Services Router you can statically assign addresses from a pool that is being used for dynamic NAT. This approach enables you to advertise one subnet representing the NAT pool and use addresses within the subnet for static rules. However, you cannot reuse these statically assigned addresses for dynamic assignment.

NOTE: The addresses assigned statically from the dynamic pool can be used only for source static NAT and not for destination static NAT.

The example in this section shows how to create two pools—static-pool and dynamic-pool—and statically assign NAT addresses from a dynamic NAT pool with the terms described in Table 78.

Table 78: Sample Terms for Statically Assigned NAT Addresses

Term	Purpose
static-pool-term	Statically assigns addresses to translate the source address 10.10.10.2. The translated address is an address within the static pool 121.0.1.10 through 121.0.1.12. This static pool is a subnet from the dynamic pool.
dynamic-pool-term	Dynamically assigns addresses for translation of source addresses of all addresses not specified in static-pool-term. The translated address is within the dynamic pool 121.0.1.0/24. The addresses 121.0.1.10, 121.0.1.11 and 121.0.1.12 (reserved for the static pool) are excluded from the dynamic pool.

To statically assign NAT addresses from a dynamic pool:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 79.
3. Apply the NAT configuration to an interface. See "Applying NAT to an Interface" on page 191.

Table 79: Statically Assigning NAT Addresses from Dynamic NAT Pool

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Nat** level in the configuration hierarchy.	1. In the configuration editor hierarchy, select **Services**. 2. Next to Nat, click **Configure**.	From the top of the configuration hierarchy, enter edit services nat
Define dynamic-pool and assign it an address to be used for network address translation.	1. Next to Pool, click **Add new entry**. 2. In the Pool Name box, type dynamic-pool. 3. Next to Address, click **Add new entry**. 4. In the Prefix box, type 121.0.1.0/24. 5. Click **OK** twice.	Set the NAT pool name and the address: set pool dynamic-pool address 121.0.1.0/24
Define static-pool and assign it an address range to be used for network address translation.	1. Next to Pool, click **Add new entry**. 2. In the Pool Name box, type static-pool. 3. Next to Address range, click **Add new entry**. 4. In the High box, type 121.0.1.12. 5. In the Low box, type 121.0.1.10. 6. Click **OK**.	Set the NAT pool name and the address range: set pool static-pool address-range low 121.0.1.10 high 121.0.1.12

Table 79: Statically Assigning NAT Addresses from Dynamic NAT Pool (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Define static-in-dynamic-rule and set its match direction.	1. On the Nat page, next to Rule, click **Add new entry**. 2. In the Rule name box, type static-in-dynamic-rule. 3. From the Match direction list, select **input**.	Set the rule name and its match direction: set rule static-in-dynamic-rule match-direction input
Define static-pool-term for static-in-dynamic-rule and specify its match condition—source address 10.10.10.2.	1. On the Rule page, next to Term, select **Add new entry**. 2. In the Term name box, type static-pool-term. 3. Next to From, click **Configure**. 4. Next to Source Address, click **Add new entry**. 5. From the Address list, select **Enter Specific Value**. 6. In the Prefix box, type 10.10.10.2. 7. Click **OK** twice.	Set the term name and its match condition: set rule static-in-dynamic-rule term static-pool-term from source-address 10.10.10.2

Table 79: Statically Assigning NAT Addresses from Dynamic NAT Pool (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Specify the referenced pool for static-pool-term and set its action—translation type as source static.	1. Next to Then, select **Configure**. 2. From the Designation list, select **Translated**. 3. Next to Translated, click **Configure**. 4. From the Source pool choice list, select **Source pool**. 5. In the Source pool box, type static-pool. 6. Click **OK**.	Set the pool and action for the term: set rule static-in-dynamic-rule term static-pool-term then translated source-pool static-pool translation-type source static
Define dynamic-pool-term for static-in-dynamic-rule. Specify the pool to be used for address translation and the term's action—to dynamically assign addresses for source address translation. The action is taken on packets not matching static-pool-term.	1. Next to Term, click **Add new entry**. 2. In the Term name box, type dynamic-pool-term. 3. Next to Then, click Configure. 4. From the Designation list select **Translated**. 5. Next to Translated, click **Configure**. 6. From the Source pool choice list, select **Source pool**. 7. In the Source pool box, type dynamic-pool. 8. From the Source translation type list, select **dynamic**. 9. Click **OK**.	Set the name of the term, its reference pool and its translation type: set rule static-in-dynamic-rule term dynamic-pool-term then translated source-pool dynamic-pool translation-type source dynamic

Configuring NAT Rules Without Defining Pools

For host-to-host NAT, you can define a NAT rule without having to specify a pool. Instead, you specify the translated address directly in a NAT rule.

The example in this section shows how to create a term no-pool-term to dynamically assign the translated address from the prefix 121.0.1.0/24 for source address translation. You do not have to specify the referenced pool in the term. Similarly, you can configure destination static NAT by defining a destination prefix in the term instead of defining the destination pool.

To configure NAT rules without defining pools:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.

2. Perform the configuration tasks described in Table 80.

3. Apply the NAT configuration to an interface. See “Applying NAT to an Interface” on page 191.

Table 80: Defining NAT Rules Without NAT Pools

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Nat** level in the configuration hierarchy.	1. In the configuration editor hierarchy, select **Services**. 2. Next to Nat, click **Configure**.	From the top of the configuration hierarchy, enter edit services nat
Define no-pool-rule and set its match direction.	1. On the Nat page, next to Rule, click **Add new entry**. 2. In the Rule name box, type no-pool-rule. 3. From the Match direction list, select **input**.	Set the rule name and match direction: set rule no-pool-rule match-direction input
Define no-pool-term and set its translation type—dynamic.	1. Next to Term, click **Add new entry**. 2. In the Term name box, type no-pool-term. 3. Next to Then, click **Configure**. 4. From the Designation list, select **Translated**. 5. Next to Translated, click **Configure**.	Set the term name and translation type: set rule no-pool-rule term no-pool-term then translated translation-type source dynamic
Define an action for no–pool-term—source prefix. This prefix is used for network address translation, and you do not have to specify a referenced pool.	1. From the Source pool choice list, on the Translated page, select **Source prefix**. 2. In the Source prefix box, type 121.0.1.0/24. 3. Click **OK**.	Set the source prefix: set rule no-pool-rule term no-pool-term then translated source-prefix 121.0.1.0/24

Defining an Overload Pool or an Overload Prefix

On the Services Router, you can configure an oversubscribed NAT pool to fall back on Network Address Port Translation (NAPT), also known as Port Address Translation (PAT). An overload NAPT pool provides additional NAT sessions when all the addresses in the source pool are in use. You can use one public address multiple times by assigning different port numbers to it.

Alternatively, for an oversubscribed NAT pool, you can configure an overload prefix to be used when the address pool is exhausted.

This example shows how to define an overload pool or an overload prefix. The terms used in the example are described in Table 81.

NOTE: An overload prefix is an alternative to an overload pool. Define either over-pool-term or over-prefix-term, not both.

Table 81: Sample Terms for Defining an Overload Pool or Prefix

Term	Purpose
over-pool-term	Dynamically translates the source address (10.10.10.0/24) to an address within the pool 121.0.1.2 through 121.0.1.20. After the addresses from the pool are used, the system uses the NAPT pool (pat-pool) 121.0.1.21 through 121.0.1.22 for address translation in combination with dynamically assigned ports by means of NAPT.
over-prefix-term	Dynamically translates the source address (10.10.10.0/24) to an address within the pool 121.0.1.2 through 121.0.1.20. After these addresses are used, the system uses the prefix 123.0.1.0/24.

To define an overload pool or prefix:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 82.
3. Apply the NAT configuration to an interface. See "Applying NAT to an Interface" on page 191.

Table 82: Defining an Overload Pool or Prefix

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Nat** level in the configuration hierarchy.	1. In the configuration editor hierarchy, select **Services**. 2. Next to Nat, click **Configure**.	From the top of the configuration hierarchy, enter edit services nat
Define nat-pool and assign it an address range to be used for network address translation.	1. Next to Pool, click **Add new entry**. 2. In the Pool Name box, type nat-pool. 3. Next to Address range, click **Add new entry**. 4. In the High box, type 121.0.1.20. 5. In the Low box, type 121.0.1.2 6. Click **OK** twice.	Set the NAT pool name and the address range: set pool nat-pool address-range high 121.0.1.20 low 121.0.1.2

Table 82: Defining an Overload Pool or Prefix (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Define pat-pool and assign it an address range to be used after addresses from nat-pool are fully used.	1. On the Nat page, next to Pool, click **Add new entry**. 2. In the Pool name box, type pat-pool. 3. Next to Address range, click **Add new entry**. 4. In the High box, type 121.0.1.22. 5. In the Low box, type 121.0.1.21. 6. Click **OK**.	Set the NAPT pool and address range: set pool pat-pool address-range high 121.0.1.22 low 121.0.1.21
Specify the NAT port to be automatically assigned by the router.	1. On the Pool page, next to Port, click **Configure**. 2. From the Port choice list select **Automatic**. 3. Click **OK** twice.	Set the NAT port to be assigned automatically: set pool pat-pool port automatic
Define over-pool-rule and set its match direction.	1. On the Nat page, next to Rule, click **Add new entry**. 2. In the Rule name box, type over-pool-rule. 3. From the Match direction list, select **input**.	Set the rule and its match direction: set rule over-pool-rule match-direction input
Define one of the following terms for over-pool-rule: ■ For an overload pool—over-pool-term ■ For an overload prefix—over-perfix-term	1. Next to Term, click **Add new entry**. 2. In the Term name box, type the appropriate name: ■ over-pool-term ■ over-prefix-term	Set the appropriate term for the rule: ■ For an overload pool: set rule over-pool-rule term over-pool-term ■ For an overload prefix: set rule over-pool-rule term over-prefix-term

Table 82: Defining an Overload Pool or Prefix (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Define a match condition—the source address 10.10.10.0/24— for the term (over-pool-term or over-prefix-term).	1. Next to From, click **Configure**. 2. Next to Source address, click **Add new entry**. 3. From the Address list, select **Enter Specific Value**. 4. In the Prefix box, type 10.10.10.0/24. 5. Click **OK** twice.	Set the match condition for the term, as appropriate: ■ For an overload pool: set rule over-pool-rule term over-pool-term from source-address 10.10.10.0/24 ■ For an overload prefix: set rule over-pool-rule term over-prefix-term from source-address 10.10.10.0/24
Define an action for the term: ■ For over-pool-term, define a translation type, the source pool (nat-pool) and the overload pool (pat-pool). ■ For over-prefix-term, define a translation type, the source pool (nat-pool) and the overload prefix (123.0.1.0/24).	1. Next to Then, click **Configure**. 2. From the Designation list select **Translated**. 3. Next to Translated, click **Configure**. 4. From the Source translation type list, select **dynamic**. 5. From the Source pool choice list, select **Source pool**. 6. In the Source pool box, type nat-pool. 7. From the Overload pool choice list, select the appropriate choice: ■ **Overload pool** ■ **Overload prefix** 8. Do one of the following: ■ In the Overload pool box, type pat-pool. ■ In the Overload prefix box, type 123.0.1.0/24. 9. Click **OK**.	Set the appropriate action for the term: ■ For an overload pool: set rule over-pool-rule term over-pool-term then translated translation-type source dynamic set rule over-pool-rule term over-pool-term then translated source-pool nat-pool set rule over-pool-rule term over-pool-term then translated overload-pool pat-pool ■ For an overload prefix: set rule over-pool-rule term over-prefix-term then translated translation-type source dynamic set rule over-pool-rule term over-prefix-term then translated source-pool nat-pool set rule over-pool-rule term over-prefix-term then translated overload-prefix 123.0.1.0/24

Defining Rules for Transparent NAT

On the Services Router, you can define a rule to perform NAT selectively. This method is useful when you want to perform NAT on a large prefix that includes a few addresses that you do not want to translate. Instead of defining multiple terms to specify source addresses for translation, you can define

two terms—one to specify the source prefix for translation and the other to specify source addresses in this prefix that are to be skipped.

This example shows how to define rules to perform NAT selectively by using the terms described in Table 83.

Table 83: Sample Terms for Defining Rules for Transparent NAT

Term	Purpose
selective-term	Skips source prefix 192.168.1.1/24 from network address translation.
accept-all-term	Dynamically translates all addresses besides prefix 192.168.1.1/24 to an address from the defined source pool.

To define a rule for transparent NAT:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 84.
3. Apply the NAT configuration to an interface. See "Applying NAT to an Interface" on page 191.

Table 84: Defining Rules for Transparent NAT

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Nat** level in the configuration hierarchy.	1. In the configuration editor hierarchy, select **Services**. 2. Next to Nat, click **Configure**.	From the top of the configuration hierarchy, enter edit services nat
Define nat-pool and assign it an address range to be used for network address translation.	1. Next to Pool, click **Add new entry**. 2. In the Pool Name box, type nat-pool. 3. Next to Address range, click **Add new entry**. 4. In the High box, type 10.10.10.16. 5. In the Low box, type 10.10.10.1. 6. Click **OK**.	Set the address pool name and the address range: set pool nat-pool address-range high 10.10.10.16 low 10.10.10.1
Specify the source port pool to be automatically assigned by the router.	1. On the Pool page, next to Port, click **Configure**. 2. From the Port choice list, select **Automatic**. 3. Click **OK** twice.	Configure the source port translation to be automatic: set pool nat-pool port automatic

Table 84: Defining Rules for Transparent NAT (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Define selective-rule and set its match direction.	1. On the Nat page, next to Rule, click **Add new entry**. 2. In the Rule name box, type selective-rule. 3. From the Match direction list, select **input**.	Set the rule and its match direction: set rule selective-rule match-direction input
Define selective-term for selective-rule.	1. Next to Term, click **Add new entry**. 2. In the Term name box, type selective-term.	Set the term: set rule selective-rule term selective-term
Define the match condition for selective-term—the source prefix 192.168.1.1/24.	1. Next to From, click **Configure**. 2. Next to Source address, click **Add new entry**. 3. From the Address list, select **Enter Specific Value**. 4. In the Prefix box, type 192.168.1.1/24. 5. Click **OK** twice.	Set the match condition for the term: set rule selective-rule term selective-term from source-address 192.168.1.1/24
Define an action for selective-term—no translation. The packets coming from the prefix 192.168.1.1/24 are skipped and not translated.	1. Next to Then, click **Configure**. 2. From the Designation list, select **No translation**. 3. Click **OK** twice.	Set the action for selective-term: set rule selective-rule term selective-term then no-translation
Define accept-all-term for selective-rule.	1. Next to Term, click **Add new entry**. 2. In the Term name box, type accept-all-term.	Specify a term for selective-rule: set rule selective-rule term accept-all-term
Define an action for accept-all-term and set the translation type for it.	1. Next to Then, click **Configure**. 2. From the Designation list, select **Translated**. 3. Next to Translated, click **Configure**. 4. From the Source Translation Type list, select **dynamic**. 5. From the Source pool choice list, select **Source pool**. 6. In the Source pool box, type nat-pool. 7. Click **OK**.	Set the action for accept-all-term: set rule selective-rule term accept-all-term then translated translation-type source dynamic set rule selective-rule term accept-all-term then translated source-pool nat-pool

Applying NAT to an Interface

To enable the NAT services on an interface, you assign the defined NAT rules to a service set and apply the service set to an interface. For more information about applying services to an interface, see the *JUNOS Services Interfaces Configuration Guide*.

You enable NAT services on an interface as follows:

- Define a service set.
- Assign the NAT rule that you have already defined to the service set. You can include one or more rules or one rule set for one service type. The rules are applied in the order that they are configured.
- Define a service set type for the service set and assign a virtual interface sp-0/0/0 as the service interface for this set. You can configure two types of service sets—interface service sets or next-hop service sets.
- Apply this service interface to the physical interface on which NAT is to be enabled. You assign the defined service set to the input and output sides of the physical interface.

To apply NAT to an interface:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 85.
3. If you are finished configuring the router, commit the configuration.
4. To verify NAT, see "Verifying NAT Configuration" on page 193.

Table 85: Applying NAT to an Interface

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Services** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Services**.	From the top of the configuration hierarchy, enter edit services

Table 85: Applying NAT to an Interface (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Define a service set—for example, nat-service-set. Assign the defined NAT rule to the service set—for example, nat-rule.	1. Next to Service set, click **Add new entry**. 2. In the Service set name box, type nat-service-set. 3. From the Nat rules choice list, select **Nat rules**. 4. Next to Nat rules, click **Add new entry**. 5. In the Rule name box, type the name of the defined NAT rule—for example, nat-rule. 6. Click **OK**.	Set the service set and assign the NAT rule to it: set service-set *service-set-name* nat-rules *nat-rule-name*
Define a service set type and virtual service interface sp-0/0/0 as the service interface for nat-service-set.	1. From the Service type choice list, select **Interface service**. 2. Next to Interface service, click **Configure**. 3. In the Service interface box, type sp-0/0/0. 4. Click **OK**.	Define the service set type and the service interface: set service-set nat-rule-set interface-service service-interface sp-0/0/0
Navigate to the **Interfaces** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Interface**.	From the top of the configuration hierarchy, enter edit interface

Table 85: Applying NAT to an Interface (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Configure the sp-0/0/0 service interface.	1. Next to Interface, click **Add new entry**. 2. In the Interface name box, type sp-0/0/0. 3. Click **OK**. 4. Click **sp-0/0/0**. 5. Next to Unit, click **Add new entry**. 6. In the Interface unit number box, type 0. 7. Next to Inet, select the check box. 8. Click **OK**.	Set the service interface: set interfaces sp-0/0/0 unit 0 family inet
Apply nat-service-set to the input and output sides of the physical interface on which NAT is to be enabled—for example t1–0/0/0.	1. In the configuration editor hierarchy, select **Interface > t1–0/0/0 > Unit > 0 > Family > Inet** 2. Next to Service, click **Configure**. 3. Next to Input, click **Configure**. 4. Next to Service set, click **Add new entry**. 5. In the Service set name box, type nat-service-set. 6. Click **OK** twice. 7. Next to Output, click **Configure**. 8. Next to Service set, click **Add new entry**. 9. In the Service set name box, type nat-service-set. 10. Click **OK**.	From the top of the configuration hierarchy, apply the service set to the interface: set interfaces t1–0/0/0 unit 0 family inet service input service-set nat-service-set set interfaces t1–0/0/0 unit 0 family inet service output service-set nat-service-set

Verifying NAT Configuration

NAT is configured independently and with stateful firewall filters. Some show commands used for verification are common for the stateful firewall filters and NAT. For verifying NAT configured with stateful firewall filters, see “Verifying Stateful Firewall Filter Configuration” on page 209.

To verify a NAT configuration, perform these tasks:

- Displaying NAT Configurations on page 194
- Verifying NAT on page 195

Displaying NAT Configurations

Purpose Verify NAT configuration.

Action From the J-Web interface, select **Configuration > View and Edit > View Configuration Text**.

Alternatively, from configuration mode in the CLI perform the following tasks:

- Enter the show services command to display the complete NAT configuration.
- Enter the show interfaces command to display the interface configuration.

The sample output in this section displays the NAT configurations provided in "Configuring Basic Source Static NAT" on page 180.

Sample Output

```
[edit]
user@r1# show services
nat {
   pool nat-pool {
      address {
      121.0.1.0/24;
      }
   }
   rule nat-rule {
      match-direction output;
      term nat-term {
         from {
         source-address {
            10.0.1.0/24;
            }
         }
         then {
            translated {
               source-pool nat-pool;
               translation-type source static;
            }
         }
      }
   }
}
service-set nat-service-set {
   nat-rules nat-rule;
   interface-service {
      service-interface sp-0/0/0;
   }
}


[edit]
user@r1# show interfaces
t3–1/0/0 {
   description "t3–1/0/0 on r1";
   unit 0 {
```

```
        family inet {
            service {
                input {
                service-set nat-service-set;
                }
                output {
                service-set nat-service-set;
            }
        }
    }
}
```

What It Means Verify that the output shows the intended NAT and interface configurations. For more information about the format of a configuration file, see the *J-series Services Router Basic LAN and WAN Access Configuration Guide*.

Verifying NAT

Purpose Verify the NAT configured in "Configuring Basic Source Static NAT" on page 180.

Action Take the following actions:

- To verify that the network address is translated as configured, create a traffic flow between two routers—an internal router r1 and an external router r2. On r1, configure NAT as shown in "Configuring Basic Source Static NAT" on page 180 and apply the defined nat-service-set on an interface. Configure loopback address 10.0.1.2 on r1 and loopback address 24.40.80.2 on r2.

NOTE: You are configuring loopback addresses in this example for verification purposes only. If you have the network set up and the source address 10.0.1.2 is configured on a host, ping an external router from the host. In this case, you do not need to configure the loopback address.

- Use the ping command to verify that a connection is established between the two routers used in this sample.
- From the CLI, enter the show services stateful-firewall conversations command to display the flow conversations.

Sample Output

```
user@r1> ping 24.40.80.2 source 10.0.1.2

PING 24.40.80.2 (24.40.80.2): 56 data bytes
64 bytes from 24.40.80.2: icmp_seq=0 ttl=64 time=6.669 ms
64 bytes from 24.40.80.2: icmp_seq=1 ttl=64 time=40.441 ms
...


user@r1> show services stateful-firewall conversations extensive

Interface: sp-0/0/0, Service set: nat-service-set

Conversation: ALG protocol: icmp
  Number of initiators: 1, Number of responders: 1
```

```
Flow                                                State  Dir  Frm count
ICMP        10.0.1.2:52499 -> 24.40.80.2           Watch   O     2
     NAT source       10.0.1.2:52499  ->  121.0.1.2:52499
 Byte count: 84
 Flow role: Master, Timeout: 30, Protocol detail: echo request

ICMP       24.40.80.2:52499 ->  121.0.1.2          Watch   I     2
     NAT dest         121.0.1.2:52499 ->  10.0.1.2:0
 Byte count: 84
 Flow role: Responder, Timeout: 30, Protocol detail: echo reply
```

What It Means

Verify the following information:

- A ping request from r1 returns a ping response from r2. The sample ping command output shows a series of replies, indicating that the connection is working and traffic is transmitted between the two routers. If there is no connection, a "host unreachable" message is displayed.
- The source address is translated to an address from the configured NAT address pool. The sample output shows the flow from r1 to r2 and its response. In the flow from r1 to r2, the source address 10.0.1.2 is translated to address 121.0.1.2 from the configured NAT address pool (121.0.1.0/24). The response flow correctly shows reverse translation from 121.0.1.2 to 10.0.1.2.

Alternatively, you can use the show services stateful-firewall flows command to display the NAT flows. The show services stateful-firewall conversations command is easier to use for verification because it displays corresponding NAT flows together instead of a random listing of all flows. For more information, see the *JUNOS System Basics and Services Command Reference*.

For information about using the J-Web interface to ping a host, see the *J-series Services Router Administration Guide*.

Chapter 12

Configuring Stateful Firewall Filters and NAT

A *stateful* firewall filter inspects traffic flowing between a trusted network and an untrusted network. In contrast to a *stateless* firewall filter that inspects packets in isolation, a stateful firewall filter provides an extra layer of security by using state information derived from past communications and other applications to make dynamic control decisions.

On the Services Router you can configure Network Address Translation (NAT) either independently or with a stateful firewall filter. For information on configuring NAT independently, see “Configuring NAT” on page 179.

You can use either J-Web Quick Configuration or a configuration editor to configure stateful firewall filters and NAT.

This chapter contains the following topics. For more information about stateful firewall filters and NAT, see the *JUNOS Services Interfaces Configuration Guide*. To configure a *stateless* firewall filter, see “Configuring Stateless Firewall Filters” on page 213.

Before You Begin

Before you begin configuring stateful firewall filters, complete the following tasks:

- If you do not already have an understanding of stateful firewall filters, read “Stateful Firewall Filters” on page 149.
- Before you begin configuring stateful firewall filters and NAT, you must configure the interfaces on which to apply these services. To configure an interface, see the *J-series Services Router Basic LAN and WAN Access Configuration Guide*.

CAUTION: If a packet does not match any terms in a firewall filter rule, the packet is discarded. Take care you do not configure a stateful firewall filter that prevents you from accessing the Services Router after you commit the configuration. For example, if you configure a firewall filter that does not match HTTP or HTTPS packets, you cannot access the router with the J-Web interface.

Configuring a Stateful Firewall Filter with Quick Configuration

You can use the Firewall/NAT Quick Configuration pages to configure a stateful firewall filter and NAT. These Quick Configuration pages allow you to designate the interfaces that make up the untrusted network. In addition, you can designate the applications that are allowed to operate from the untrusted network to the trusted network.

Figure 15 and Figure 16 show the Firewall/NAT Quick Configuration main and application pages.

Figure 15: Firewall/NAT Quick Configuration Main Page

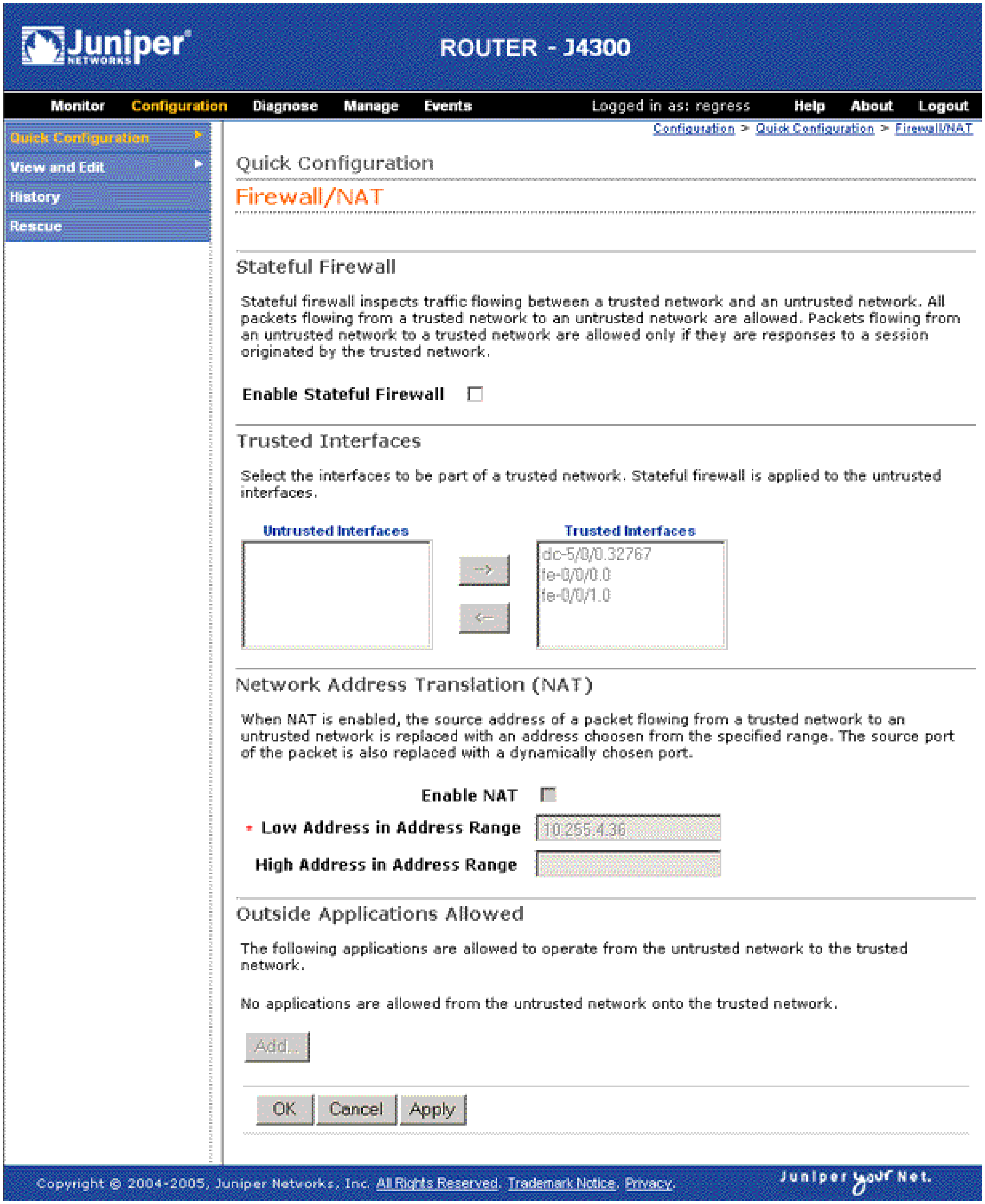
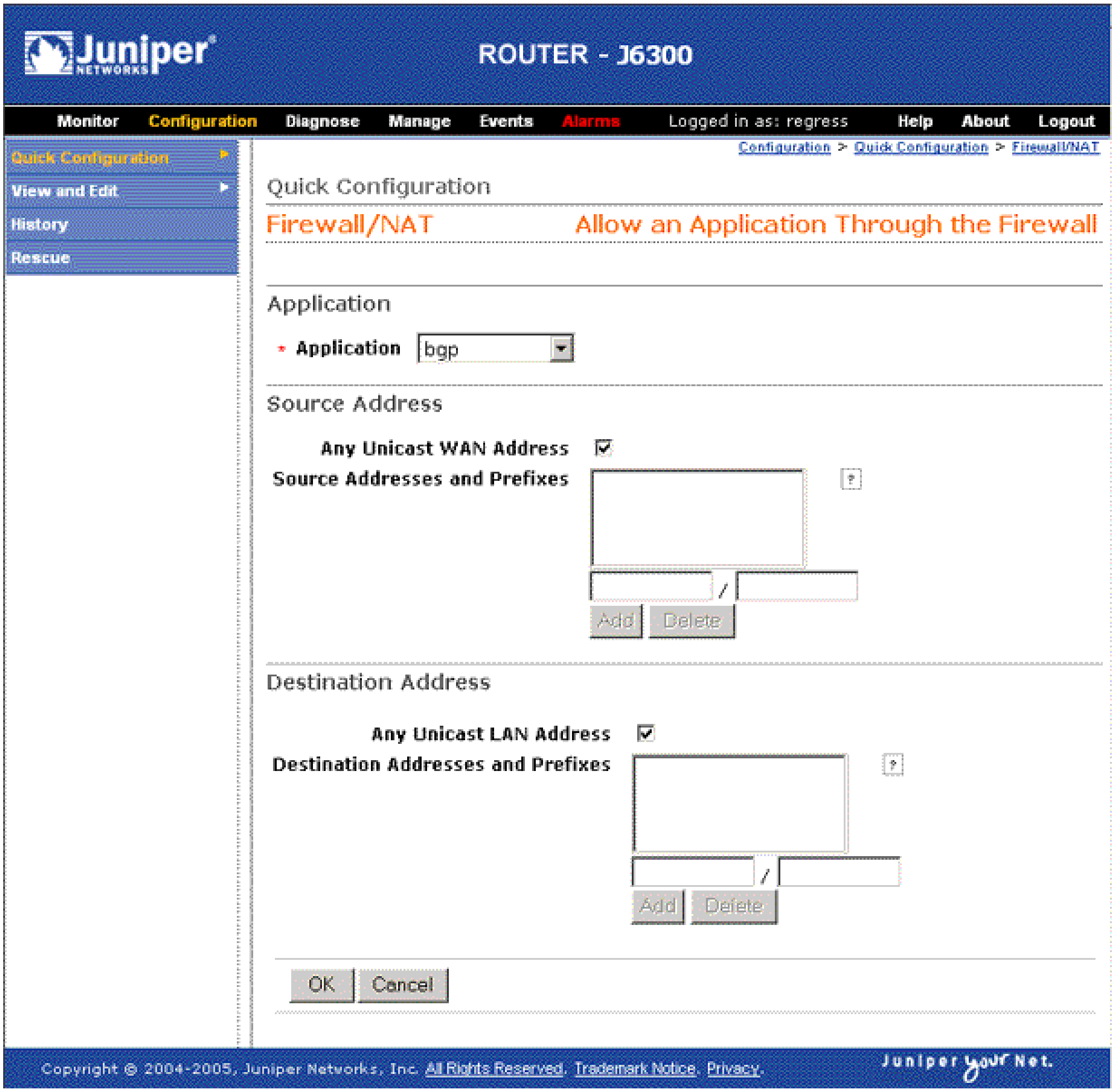


Figure 16: Firewall/NAT Quick Configuration Application Page



To configure a stateful firewall filter and NAT with Quick Configuration:

1. In the J-Web interface, select **Configuration > Firewall/NAT**.
2. Enter information into the Firewall/NAT Quick Configuration pages, as described in Table 86.
3. Click one of the following buttons on the Firewall/NAT Quick Configuration main page:

- To apply the configuration and stay in the Firewall/NAT Quick Configuration main page, click **Apply**.
- To apply the configuration and return to the Quick Configuration page, click **OK**.
- To cancel your entries and return to the Quick Configuration page, click **Cancel**.

4. Go on to one of the following procedures:
   - To display the configuration, see “Displaying Stateful Firewall Filter Configurations” on page 209.
   - To verify a stateful firewall filter, see “Verifying a Stateful Firewall Filter” on page 211.

Table 86: Firewall/NAT Quick Configuration Pages Summary

Field	Function	Your Action
Stateful Firewall		
Enable Stateful Firewall	Enables stateful firewall filter configuration.	To enable stateful firewall filter configuration, select the check box.
Trusted Interfaces		
Trusted Interfaces	Designates the trusted and untrusted router interfaces. The stateful firewall filter is applied to the untrusted interfaces.	The Trusted Interfaces box displays a list of all the interfaces configured on the router. Do either of the following: ■ To *apply* a stateful firewall filter to an interface, click the interface in the Trusted Interfaces box to highlight it, and click the left arrow to add the interface to the Untrusted Interfaces list. You can select multiple interfaces by pressing Ctrl while you click the interface. ■ To *remove* a stateful firewall filter from an interface, click the interface in the Untrusted Interfaces box to highlight it, and click the right arrow to add the interface to the Trusted Interfaces list. You can select multiple interfaces by pressing Ctrl while you click the interface.
Network Address Translation (NAT)		
Enable NAT	Enables NAT configuration.	To enable NAT configuration, select the check box.

Table 86: Firewall/NAT Quick Configuration Pages Summary (continued)

Field	Function	Your Action
Low Address in Address Range (required)	Specifies the lowest address in the NAT pool address range. If a range of addresses is not specified, you can specify a single address or an IP prefix.	Type an IP address or prefix.
High Address in Address Range	Specifies the highest address in the NAT pool address range.	Type an IP address. The total range of addresses in the pool must be limited to a maximum of 32.
Outside Applications Allowed		
	Add or delete applications that are allowed to operate from the untrusted network to the trusted network.	Click **Add** to move to the Firewall/NAT Quick Configuration application page. When you have finished entering information into this page, click **OK** to save it. To cancel your entries, click **Cancel**.
Application		
Application (required)	Designate which applications are allowed to operate from the untrusted network to the trusted network.	From the list, select the application you want to operate from the untrusted network to the trusted network.
Source Address		
Any Unicast WAN Address	Specifies that any unicast source address is allowed from the untrusted network.	To allow any unicast source address, select the check box.
Source Addresses and Prefixes	Designates the source addresses and prefixes that are allowed from the untrusted network.	To add an IP address and prefix, type them in the boxes above the **Add** button, then click **Add**. To delete an IP address and prefix, select them in the Source Addresses and Prefixes box, then click **Delete**.
Destination Address		
Any Unicast LAN Address	Specifies that any unicast destination address is allowed from the untrusted network.	To allow any unicast destination address, select the check box.
Destination Addresses and Prefixes	Designates the destination addresses and prefixes that are allowed from the untrusted network.	To add an IP address and prefix, type them in the boxes above the **Add** button, then click **Add**. To delete an IP address and prefix, select them in the Destination Addresses and Prefixes box, then click **Delete**.

Configuring a Stateful Firewall Filter with a Configuration Editor

To configure a stateful firewall filter and NAT with a configuration editor, you do the following:

- Define the stateful firewall filter output and input rules. You must define an output rule that allows all traffic (application and nonapplication) to flow from the trusted network to the untrusted network.

  To define the match condition in the term that allows application traffic to flow from the trusted network to the untrusted network, we recommend you specify the JUNOS default group junos-algs-outbound as the application set. To view the configuration of this group, enter the show groups junos-defaults applications application-set junos-algs-outbound configuration mode command. For more information about JUNOS default groups, see the *JUNOS CLI User Guide*.

  You also must define an input rule to discard all traffic from the untrusted network that is not a response to a session originated by the trusted network.

- Define an address pool and port pool for NAT.
- Define NAT input and output rules.
- Define a service set that includes all stateful firewall filter and NAT rules and the service interface. You must specify the service interface as sp-0/0/0. This service interface is a virtual interface that must be included at the [edit interfaces] hierarchy level to support stateful firewall filter and NAT services.
- Finally, apply the service set to any interfaces on the Services Router that lead to or from the untrusted network.

NOTE: Do not apply the service set to the sp-0/0/0 interface.

The example in this section shows how to create a stateful firewall filter and NAT with the rules described in Table 87.

Table 87: Sample Stateful Firewall Filter and NAT Rules

Rule	Type	Term or Terms
to-wan-rule	Output	■ app-term—Accepts packets from any of the applications defined by the JUNOS default group junos-algs-outbound application set. ■ accept-all-term—Accepts packets that do not match app-term.

Table 87: Sample Stateful Firewall Filter and NAT Rules (continued)

Rule	Type	Term or Terms
from-wan-rule	Input	■ wan-src-addr-term—Accepts input packets with a source prefix of 192.168.33.0/24. ■ discard-all-term—Discards all packets.
nat-to-wan-rule	Output	private-public-term—Translates the source address to an address within the pool 10.148.2.1 through 10.148.2.32 and dynamically translates the source port to a router-assigned port by means of NAPT

The example also assigns the name public-pool to the NAT address pool and NAPT router-assigned port.

In addition, the example creates the service set wan-service-set that includes the stateful firewall filter and NAT services and defines sp-0/0/0 as its service interface. Finally, wan-service-set is applied to the WAN interface to the untrusted network, t1-0/0/0.

For stateful firewall match conditions, see "Stateful Firewall Filter Match Conditions" on page 150 and for stateful firewall actions, see "Stateful Firewall Filter Actions" on page 150.

To configure a stateful firewall filter and NAT and apply them to the WAN interface:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 88.
3. To apply the stateful firewall filter and NAT to the interface, perform the configuration tasks described in Table 89.
4. If you are finished configuring the router, commit the configuration.
5. Go on to one of the following procedures:
   - To display the configuration, see "Displaying Stateful Firewall Filter Configurations" on page 209.
   - To verify the stateful firewall filter, see "Verifying a Stateful Firewall Filter" on page 211.

Table 88: Configuring a Stateful Firewall Filter and NAT

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Stateful firewall** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Services > Stateful firewall**.	From the top of the configuration hierarchy, enter edit services stateful-firewall.
Define to-wan-rule and set its match direction.	1. Next to Rule, click **Add new entry**. 2. In the Rule name box, type to-wan-rule. 3. From the Match direction list, select **output**.	Set the rule name, match direction, term name, and match condition: set rule to-wan-rule match-direction output term app-term from application-sets junos-algs-outbound
Define app-term for the to-wan-rule rule.	1. Next to Term, click **Add new entry**. 2. In the Term name box, type app-term.	
Define the match condition for app-term—the default junos-algs-outbound application set.	1. Next to From, click **Configure**. 2. Next to Application sets, click **Add new entry**. 3. In the Application set name box, type junos-algs-outbound. 4. Click **OK** twice.	
Define an action for app-term.	1. On the Term app-term page, next to Then, click **Configure**. 2. In the Designation list, select **Accept**. 3. Click **OK** twice.	Set the action: set rule to-wan-rule term app-term then accept
Define accept-all-term for to-wan-rule.	1. On the Rule to-wan-rule page, next to Term, click **Add new entry**. 2. In the Term name box, type accept-all-term.	Set the term name and the action: set rule to-wan-rule term accept-all-term then accept
Define an action for accept-all-term. The action is taken only if a packet does not match app-term.	1. Next to Then, click **Configure**. 2. From the Designation list, select **Accept**. 3. Next to Accept, select the check box. 4. Click **OK** three times.	

Table 88: Configuring a Stateful Firewall Filter and NAT (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Define from-wan-rule and set its match direction.	1. On the Rule page, next to Rule, click **Add new entry**. 2. In the Rule name box, type from-wan-rule. 3. From the Match direction list, select **input**.	Set the rule name, match direction, term name, and the match condition: set rule from-wan-rule match-direction input term wan-src-addr-term from source-address 192.168.33.0/24
Define wan-src-addr-term for the from-wan-rule rule.	1. Next to Term, click **Add new entry**. 2. In the Term name box, type wan-src-addr-term.	
Define the match condition for wan-src-addr-term.	1. Next to From, click **Configure**. 2. Next to Source address, click **Add new entry**. 3. From the Address list, select **Enter Specific Value—>**. 4. In the Prefix box, type 192.168.33.0/24. 5. Click **OK** twice.	
Define an action for wan-src-addr-term.	1. On the Term wan-src-addr-term page, next to Then, click **Configure**. 2. In the Designation list, select **Accept**. 3. Click **OK** twice.	Set the action: set rule from-wan-rule term wan-src-addr-term then accept
Define discard-all-term for from-wan-rule.	1. On the Rule from-wan-rule page, next to Term, click **Add new entry**. 2. In the Term name box, type discard-all-term.	Set the term name and the action: set rule from-wan-rule term discard-all-term then discard
Define an action for discard-all-term. The action is taken only if a packet does not match wan-src-addr-term.	1. Next to Then, click **Configure**. 2. From the Designation list, select **Discard**. 3. Click **OK** three times.	
Navigate to the **Nat** level in the configuration hierarchy.	1. In the configuration editor hierarchy, select **Services**. 2. Next to NAT, click **Configure**.	From the top of the configuration hierarchy, enter edit services nat.
Define the public-pool address pool name and range.	1. Next to Pool, click **Add new entry**. 2. In the Pool name box, type public-pool. 3. From the Address choice list, select **Address range**. 4. In the High box, type 10.148.2.32. In the Low box, 10.148.2.1.	Set the address pool name and the range: set pool public-pool address-range low 10.148.2.1 high 10.148.2.32

Table 88: Configuring a Stateful Firewall Filter and NAT (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Specify the NAT port pool to be automatically assigned by the router.	1. Next to Port, click **Configure**. 2. From the Port choice list, select **Automatic**. 3. Click **OK** twice.	Configure the source port translation to be automatic: set pool public-pool port automatic
Define nat-to-wan-rule and private-public-term.	1. On the Nat page, next to Rule, click **Add new entry**. 2. In the Rule name box, type nat-to-wan-rule. 3. From the Match direction list, select **output**. 4. Next to Term, select **Add new entry**. 5. In the Term name box, type private-public-term. 6. Next to Then, select **Configure**. 7. Next to Translated, select **Configure**. 8. In the Source pool box, type public-pool.	Set the rule name, match direction, term name, and the term's pool name: set rule nat-to-wan-rule match-direction output term private-public-term then translated source-pool public-pool
Set the NAT port translation type for private-public-term.	1. Next to Translation type, select the check box. 2. Select **Configure**. 3. From the Source list, select **dynamic**. 4. Click **OK** five times.	Set the NAT translation type: set rule nat-to-wan-rule match-direction output term private-public-term then translated translation-type source dynamic

Table 89: Applying a Stateful Firewall Filter and NAT to an Interface

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Services** level in the configuration hierarchy.	1. In the configuration editor hierarchy, select **Services**.	From the top of the configuration hierarchy, enter edit services.

Table 89: Applying a Stateful Firewall Filter and NAT to an Interface (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Define wan-service-set and assign the stateful firewall filter rule to-wan-rule to the service set.	1. Next to Service set, click **Add new entry**. 2. In the Service set name box, type wan-service-set. 3. From the Stateful firewall rules choice list, select **Stateful firewall rules**. 4. Next to Stateful firewall rules, click **Add new entry**. 5. In the Rule name box, type to-wan-rule. 6. Click **OK**.	Define the service set and assign the rule: set service-set wan-service-set stateful-firewall-rules to-wan-rule
Assign the stateful firewall filter rule from-wan-rule to the service set.	1. Next to Stateful firewall rules, click **Add new entry**. 2. In the Rule name box, type from-wan-rule. 3. Click **OK**.	Define the service set and assign the rule: set service-set wan-service-set stateful-firewall-rules from-wan-rule
Assign the NAT rule nat-to-wan-rule to the service set.	1. From the Nat rules choice list, select **Nat rules**. 2. Next to Nat rules, click **Add new entry**. 3. In the Rule name box, type nat-to-wan-rule. 4. Click **OK**.	Assign the rule to the service set: set service-set wan-service-set nat-rules nat-to-wan-rule
Define the service set type and virtual interface sp–0/0/0 as the service interface for wan-service-set.	1. From the Service type choice list, select **Interface service**. 2. Next to Interface service, click **Configure**. 3. In the Service interface box, type sp-0/0/0. 4. Click **OK**.	Define the service set type and the service interface: set service-set wan-service-set interface-service service-interface sp-0/0/0

Table 89: Applying a Stateful Firewall Filter and NAT to an Interface (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Configure the sp–0/0/0 service interface.	1. In the configuration editor hierarchy, select **interfaces**. 2. Next to Interface, click **Add new entry**. 3. In the Interface name box, type sp-0/0/0. 4. Next to Unit, click **Add new entry**. 5. In the Interface unit number box, type 0. 6. Next to Inet, select the check box. 7. Click **Configure**. 8. Click **OK**.	From the top of the configuration hierarchy, configure the interface: set interfaces sp-0/0/0 unit 0 family inet
From the Interfaces level of the configuration hierarchy, navigate to the **Inet** level of the T1 interface—the untrusted interface in this example—and apply wan-service-set to the input and output sides of the t1–0/0/0 interface.	1. In the configuration editor hierarchy, select **Interfaces > t1-0/0/0 > Unit > 0 > Family > Inet**. 2. Next to Service, click **Configure**. 3. Next to Input, click **Configure**. 4. Next to Service set, click **Add new entry**. 5. In the Service set name box, type wan-service-set. 6. Click **OK**. 7. Next to Output, click **Configure**. 8. Next to Service set, click **Add new entry**. 9. In the Service set name box, type wan-service-set. 10. Click **OK**.	From the top of the configuration hierarchy, apply the service set to the interface: set interfaces t1-0/0/0 unit 0 family inet service input service-set wan-service-set set interfaces t1-0/0/0 unit 0 family inet service output service-set wan-service-set

Verifying Stateful Firewall Filter Configuration

To verify a stateful firewall filter configuration, perform these tasks:

- Displaying Stateful Firewall Filter Configurations on page 209
- Verifying a Stateful Firewall Filter on page 211

Displaying Stateful Firewall Filter Configurations

Purpose Verify the configuration of the stateful firewall filter. You can analyze the flow of the firewall filter terms by displaying the entire configuration.

Action

From the J-Web interface, select **Configuration > View and Edit > View Configuration Text**. Alternatively, from configuration mode in the CLI, enter the show services or show firewall command for stateful firewall filters.

The sample output in this section displays the stateful firewall filter and NAT configured in "Configuring a Stateful Firewall Filter with a Configuration Editor" on page 203.

Sample Output

```
[edit]
user@host# show services
stateful-firewall {
    rule to-wan-rule {
        match-direction output;
        term app-term {
            from {
                application-sets junos-algs-outbound;
            }
            then {
                accept;
            }
        }
        term accept-all-term {
            then {
                accept;
            }
        }
    }
    rule from-wan-rule {
        match-direction input;
        term wan-src-addr-term {
            from {
                source-address {
                    192.168.33.0/24;
                }
            }
            then {
                accept;
            }
        }
        term discard-all-term {
            then {
                discard;
            }
        }
    }
}
nat {
    pool public-pool {
        address-range low 10.148.2.1 high 10.148.2.32;
        port automatic;
    }
    rule nat-to-wan-rule {
```

```
            match-direction output;
            term private-public-term {
                then {
                    translated {
                        source-pool public-pool;
                        translation-type source dynamic;
                    }
                }
            }
        }
    }
    service-set wan-service-set {
        stateful-firewall-rules to-wan-rule;
        stateful-firewall-rules from-wan-rule;
        nat-rules nat-to-wan-rule;
        interface-service {
            service-interface sp-0/0/0;
        }
    }
```

What It Means Verify that the output shows the intended configuration of the stateful firewall filter. For more information about the format of a configuration file, see the *J-series Services Router Basic LAN and WAN Access Configuration Guide*.

Verify that the terms are listed in the order in which you want the packets to be tested. You can move terms within a firewall filter by using the insert CLI command. For more information, see the *J-series Services Router Basic LAN and WAN Access Configuration Guide*.

Verifying a Stateful Firewall Filter

Purpose Verify the firewall filter configured in "Configuring a Stateful Firewall Filter with a Configuration Editor" on page 203.

Action To verify that the actions of the firewall filter terms are taken, send packets to and from the untrusted network that match the terms. In addition, verify that actions are *not* taken for packets that do not match.

- Send packets—associated with the junos-algs-outbound application set—from a host in the trusted network to a host in the untrusted network. Verify that packets received from the host in the untrusted network are responses only to the session originated by the host in the trusted network. To ensure that packets from the host are not accepted because of rule from-wan-rule, do not send packets to the host in the untrusted network with an IP address that matches 192.168.33.0/24.

  For example, send a ping request from host trusted-nw-trusted-host to host untrusted-nw-untrusted-host, and verify that a ping response is returned. Ping requests and responses use ICMP, which belongs to the junos-algs-outbound application set.

NOTE: To view the configuration of junos-algs-outbound, enter the show groups junos-defaults applications application-set junos-algs-outbound configuration mode command.

- Send packets from a host in the untrusted network to a host in the trusted network. Verify that the host in the trusted network receives packets only from the host in the untrusted network with an IP address that matches 192.168.33.0/24.

  For example, send a ping request from host untrusted-nw-trusted-host with an IP address that matches 192.168.33.0/24 to host trusted-nw-trusted-host, and verify that a ping response is returned.

  Verify that the ping response displays an IP address from the configured NAT pool.

Sample Output

```
user@trusted-nw-trusted-host> ping untrusted-nw-untrusted-host

PING untrusted-nw-untrusted-host.acme.net (172.69.13.5): 56 data bytes
64 bytes from 192.169.13.5: icmp_seq=0 ttl=22 time=8.238 ms
64 bytes from 192.169.13.5: icmp_seq=1 ttl=22 time=9.116 ms
64 bytes from 192.169.13.5: icmp_seq=2 ttl=22 time=10.875 ms
...


user@untrusted-nw-trusted-host> ping trusted-nw-trusted-host

PING trusted-nw-trusted-host-fe-000.acme.net (112.148.2.3): 56 data bytes
64 bytes from 10.148.2.3: icmp_seq=0 ttl=253 time=18.248 ms
64 bytes from 10.148.2.3: icmp_seq=1 ttl=253 time=10.906 ms
64 bytes from 10.148.2.3: icmp_seq=2 ttl=253 time=12.845 ms
...
```

What It Means

Verify the following information:

- A ping request from Host trusted-nw-trusted-host returns a ping response from Host untrusted-nw-untrusted-host.
- A ping request from Host untrusted-nw-trusted-host returns a ping response from Host trusted-nw-trusted-host. Verify that the ping response displays an IP address from the configured NAT pool of 10.148.2.1 through 10.148.2.32.

For information about using the J-Web interface to ping a host, see the *J-series Services Router Administration Guide*.

For more information about the ping command, see the *J-series Services Router Administration Guide* or the *JUNOS System Basics and Services Command Reference*.

Chapter 13

Configuring Stateless Firewall Filters

A *stateless* firewall filter evaluates the contents of packets transiting the Services Router from a source to a destination, or packets originating from, or destined for, the Routing Engine. Stateless firewall filters applied to the Routing Engine interface protect the processes and resources owned by the Routing Engine. A stateless firewall filter evaluates every packet, including fragmented packets.

A stateless firewall filter, often called a firewall filter or access control list (ACL), statically evaluates packet contents. In contrast, a *stateful* firewall filter uses connection state information derived from past communications and other applications to make dynamic control decisions.

You can use either J-Web Quick Configuration or a configuration editor to configure stateless firewall filters.

This chapter contains the following topics. For more information about stateless firewall filters, see the *JUNOS Policy Framework Configuration Guide*. To configure a *stateful* firewall filter, see "Configuring Stateful Firewall Filters and NAT" on page 197.

Before You Begin

If you do not already have an understanding of firewall filters, read "Stateless Firewall Filters" on page 151.

Unlike a stateful firewall filter, you can configure a stateless firewall filter before configuring the interfaces on which they are applied.

CAUTION: If a packet does not match any terms in a firewall filter rule, the packet is discarded. Take care you do not configure a stateless firewall filter that prevents you from accessing the Services Router after you commit the configuration. For

example, if you configure a firewall filter that does not match HTTP or HTTPS packets, you cannot access the router with the J-Web interface.

Configuring a Stateless Firewall Filter with Quick Configuration

The Firewall Filters Quick Configuration pages allow you to configure stateless firewall filters that examine packets traveling to or from a Services Router. You can create new filters or edit existing filters by adding terms to them. Each filter term is defined by a set of match conditions and an associated action. After you define the terms for a filter, you must associate the filter with one or more interfaces on the router.

This section contains the following topics:

Configuring IPv4 and IPv6 Stateless Firewall Filters

Using the Firewall Filters Quick Configuration pages, you can create filters and terms and define match conditions and actions for each filter term. For a description of match conditions, see Table 63, and for a description of actions, see Table 65.

Figure 17 shows the initial Firewall Filters Quick Configuration page that displays existing firewall filters and allows you to add and modify filters.

Figure 18 shows the match conditions and actions Quick Configuration page for configuring match conditions and the resulting actions of filter terms.

Figure 17: Initial Firewall Filters Quick Configuration Page

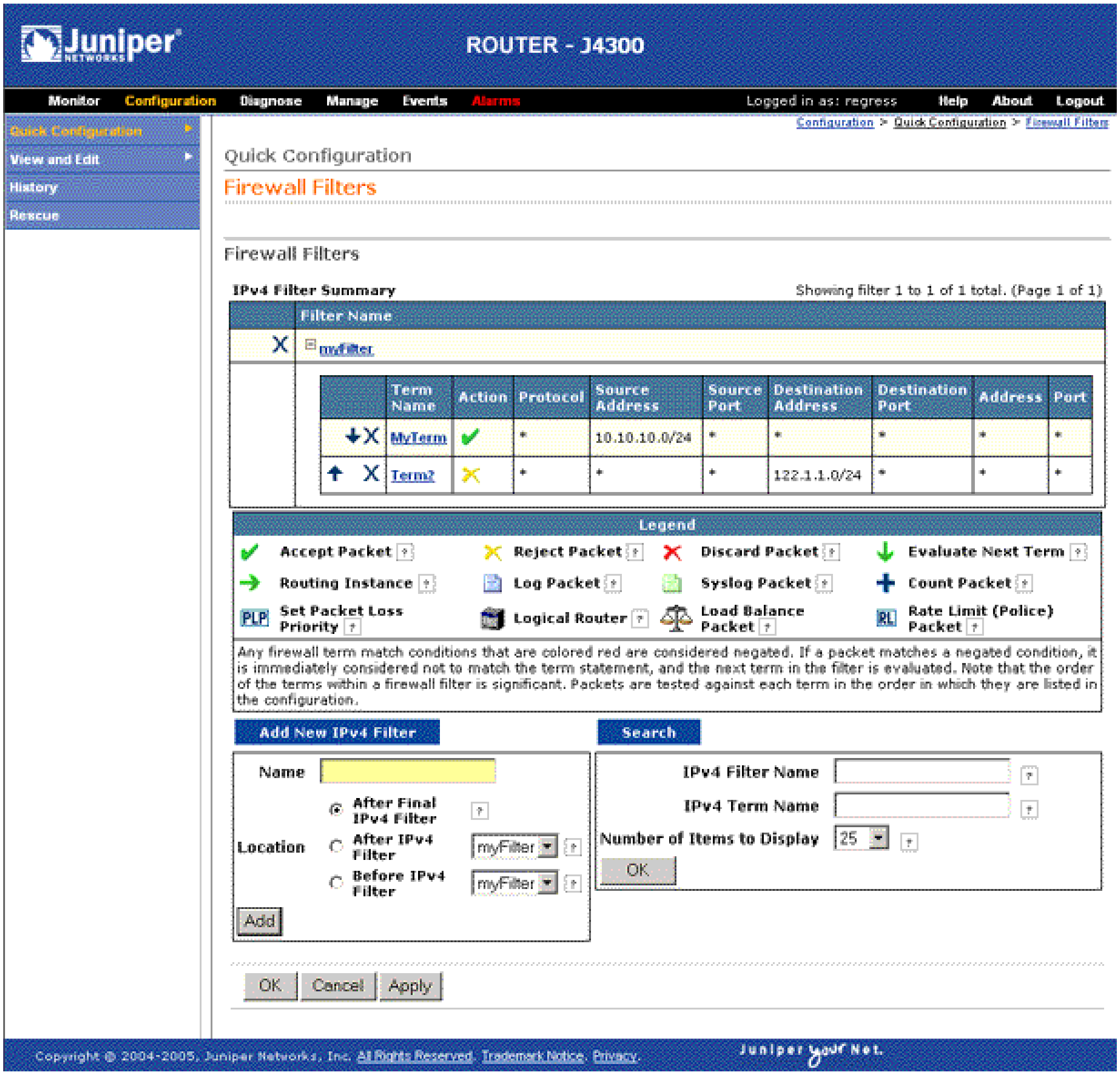
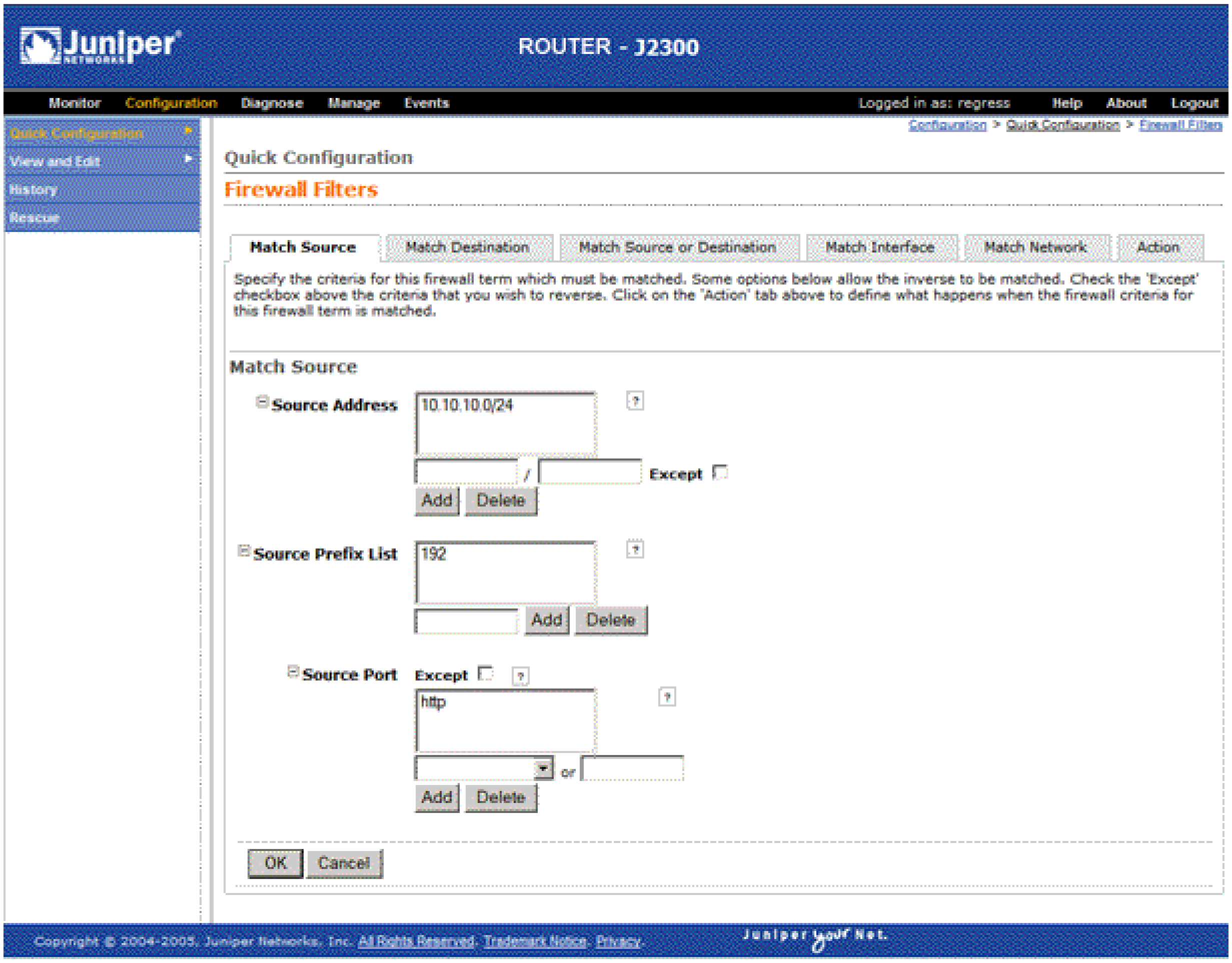


Figure 18: Match Conditions and Actions Quick Configuration Page



To configure a stateless firewall filter with Quick Configuration:

1. In the J-Web interface, select **Configuration > Quick Configuration > Firewall Filters**.

2. Select one of the following options on the Firewall Filters Quick Configuration page:

   - To edit IPv4 firewall filters and terms, select **Edit IPv4 Firewall Filters**.

NOTE: If you have existing IPv4 firewall configurations in both edit firewall filter and edit firewall family inet filter hierarchies, merge the two to one location. The J-Web firewall filter Quick Configuration feature supports configuration in one location only.

- To edit IPv6 firewall filters and terms, select **Edit IPv6 Firewall Filters**.

3. Enter information into the Firewall Filters Quick Configuration pages, as described in Table 90.

4. Click one of the following buttons on the Firewall Filters Quick Configuration main page:

   - To apply the configuration and stay in the current Firewall Filters Quick Configuration page, click **Apply**.
   - To apply the configuration and return to the previous Quick Configuration page, click **OK**.
   - To cancel your entries and return to the previous Quick Configuration page, click **Cancel**.

5. Go on to one of the following procedures:

   - If the stateless firewall filter is not already assigned to an interface, see "Assigning IPv4 and IPv6 Firewall Filters to Interfaces" on page 227.
   - To display the configuration, see "Displaying Stateless Firewall Filter Configurations" on page 245.
   - To verify a stateless firewall filter, see "Verifying Stateless Firewall Filter Configuration" on page 245.

Table 90: Firewall Filters Quick Configuration Pages Summary

Field	Function	Your Action
IPv4 Filter Summary		
Action column	Displays up and down arrows and a X, allowing you to delete or change the order of a filter or term. The order of an item is important because it determines the order in which corresponding actions are carried out.	To move an item upward, locate the item and click the up arrow from the same row. To move an item downward, locate the item and click the down arrow from the same row. To delete an item, locate the item and click the X from the same row.
Filter Name	Displays the name of the filter and when expanded, lists the terms attached to the filter. Displays the match conditions and actions that are set for each term. Allows you to add more terms to a filter or modify filter terms.	To display the terms added to a filter, click the plus sign next to the filter name. This also displays the match conditions and actions set for the term. To edit a filter, click the filter name. To edit a term, click the name of the term.
Search		

Table 90: Firewall Filters Quick Configuration Pages Summary (continued)

Field	Function	Your Action
Filter Name	Searches for existing filters by filter name.	To find a specific filter, type the name of the filter in the Filter Name box. To list all filters with a common prefix or suffix, use the wildcard character (*) when typing the name of the filter. For example, te* lists all filters with a name starting with the characters *te* .
Term Name	Searches for existing terms by term name.	To find a specific term, type the name of the term in the Term Name box. To list all terms with a common prefix or suffix, use the wildcard character (*) when typing the name of the term. For example, ra* lists all terms with a name starting with the characters *ra* .
Number of Items to Display	Specifies the number of filters or terms to display on one page.	To select the number of items to be displayed on one page, select a number from the list.
Add New IPv4 (or IPv6) Filter		
Name	Specifies the name for a new filter.	To name a filter, type a string of meaningful characters or integers that allow you to uniquely identify the filter.
Location	Positions the new filter in one of the following locations: ■ After Final IPv4 Filter—At the end of all filters. ■ After IPv4 Filter—After a specified filter. ■ Before IPv4 Filter—Before a specified filter.	To position the new filter: ■ At the end of all filters, select **After Final IPv4 Filter**. ■ After a specific filter, select **After IPv4 Filter** then select a name from the filter name list. ■ Before a specific filter, select **Before IPv4 Filter** then select a name from the filter name list.
Add	Adds a new filter name. Opens the term summary page for this filter allowing you to add new terms to this filter.	To create a new filter and open the term summary page for this filter, click **Add**.
Add New IPv4 (or IPv6) Term		
Name	Defines a term for a specific filter.	To name a term, type a string of meaningful characters or integers that allow you to uniquely identify the term.

Table 90: Firewall Filters Quick Configuration Pages Summary (continued)

Field	Function	Your Action
Location	Positions the new term in one of the following locations: ■ After Final IPv4 Term—At the end of all terms. ■ After IPv4 Term—After a specified term. ■ Before IPv4 Term—Before a specified term.	To position the new term: ■ At the end of all terms, select **After Final IPv4 Term**. ■ After a specific term, select **After IPv4 Term** then select a name from the term name list. ■ Before a specific term, select **Before IPv4 Term** then select a name from the term name list.
Add	Adds a term name for the specific filter. Opens the Filter Term page allowing you to define the match conditions and the action for this term.	To add a term name and open the Filter Term page, click **Add**.
Match Source		
Source Address	Specifies IP source addresses to be included in, or excluded from, the match condition. Allows you to remove source IP addresses from the match condition. If you have more than 25 addresses, this field displays a link that allows you to easily scroll through pages, change the order of addresses, and also search for them.	To specify an IP source address, type an IP address and prefix length. ■ To include the address in the match condition, click **Add**. ■ To exclude the address from the match condition, select **Except** then click **Add**. To remove an IP source address from the match condition, select it and click **Delete**.
Source Prefix List	Specifies source prefix lists that you have already defined, to be included in the match condition. Allows you to remove a prefix list from the match condition. For information about defining prefix lists, see the *JUNOS Policy Framework Configuration Guide*.	To include a predefined source prefix list in the match condition, type the prefix list name and click **Add**. To remove a prefix list from the match condition, select it and click **Delete**.
Source Port	Specifies the source port type to be included in, or excluded from, the match condition. Allows you to remove a source port type from the match condition. **NOTE:** This match condition does not check the protocol type being used on the port. Make sure to specify the protocol type (TCP or UDP) match condition in the same term.	To specify a known source port type, select the port from the port name list. To specify source port types that do not exist in the port name list, type the port name, number, or range. ■ To include the port in the match condition, click **Add**. ■ To exclude the port from the match condition, select **Except** then click **Add**. To remove a port type from the match condition, select it and click **Delete**.
Match Destination		

Table 90: Firewall Filters Quick Configuration Pages Summary (continued)

Field	Function	Your Action
Destination Address	Specifies destination addresses to be included in, or excluded from, the match condition. Allows you to remove a destination IP address from the match condition. If you have more than 25 addresses, this field displays a link that allows you to easily scroll through pages, change the order of addresses, and also search for them.	To specify a destination IP address, type an IP address and prefix length. ■ To include the address in the match condition, click **Add**. ■ To exclude the address from the match condition, select **Except** then click **Add**. To remove an IP address from the match condition, select it and click **Delete**.
Destination Prefix List	Specifies destination prefix lists that you have already defined, to be included in the match condition. Allows you to remove a prefix list from the match condition. For information about defining prefix lists, see the *JUNOS Policy Framework Configuration Guide*.	To include a predefined destination prefix list, type the prefix list name and click **Add**. To remove a prefix list from the match condition, select it and click **Delete**.
Destination Port	Specifies destination port types to be included in, or excluded from, the match condition. Allows you to remove a destination port type from the match condition. **NOTE:** This match condition does not check the protocol type being used on the port. Make sure to specify the protocol type (TCP or UDP) match condition in the same term.	To specify a known destination port type, select the port from the port name list. To specify source port types that do not exist in the port name list, type the port name, number, or range. ■ To include the port in the match condition, click **Add**. ■ To exclude the port from the match condition, select **Except** then click **Add**. To remove a destination port type from the match condition, select it and click **Delete**.
Match Source or Destination		
Address	Specifies IP addresses to be included in, or excluded from, the match condition for a source or destination. Allows you to remove an IP address from the match condition. If you have more than 25 addresses, this field displays a link that allows you to easily scroll through pages, change the order of addresses and also search for them. **NOTE:** This address match condition cannot be specified in conjunction with the source address or destination address match conditions in the same term.	To specify a source or destination IP address, type the IP address and prefix length. ■ To include the address in the match condition, click **Add**. ■ To exclude the address from the match condition, select **Except** then click **Add**. To remove an IP address from the match condition, select it and click **Delete**.

Table 90: Firewall Filters Quick Configuration Pages Summary (continued)

Field	Function	Your Action
Prefix List	Specifies prefix lists that you have already defined, to be included in the match condition for a source or destination. Allows you to remove a prefix list from the match condition. For information about defining prefix lists, see the *JUNOS Policy Framework Configuration Guide*. **NOTE:** This prefix list match condition cannot be specified in conjunction with the source prefix list or destination prefix list match conditions in the same term.	To include a predefined prefix list in the match condition, type the prefix list name and click **Add**. To remove a prefix list from the match condition, select it and click **Delete**.
Port	Specifies a port type to be included in, or excluded from, a match condition for a source or destination. Allows you to remove a port from the match condition. **NOTE:** This match condition does not check the protocol type being used on the port. Make sure to specify the protocol type (TCP or UDP) match condition in the same term. Also, this port match condition cannot be specified in conjunction with the source port or destination port match conditions in the same term.	To specify a known port type in the match condition, select the port from the port name list. To specify port types not included in the port name list, type the port name, number, or range. ■ To include the port in the match condition, click **Add**. ■ To exclude the port from the match condition, select **Except** then click **Add**. To remove a port from the match condition, select it and click **Delete**.
Match Interface		
Interface	Specifies interfaces to be included in a match condition. Allows you to remove an interface from the match condition.	To include an interface in a match condition, either select a name from the interface name list or type the interface name and click **Add**. To remove an interface from the match condition, select it and click **Delete**.
Interface Set	Specifies interface sets that you have already defined, to be included in a match condition. Allows you to remove an interface set from the match condition. For information about defining interface sets, see the *JUNOS Policy Framework Configuration Guide*.	To include a predefined interface set in a match condition, type the interface set name and click **Add**. To remove an interface set from the match condition, select it and click **Delete**.

Table 90: Firewall Filters Quick Configuration Pages Summary (continued)

Field	Function	Your Action
Interface Group	Specifies interface groups, that you have already defined, to be included in, or excluded from, a match condition. Allows you to remove an interface group from the match condition. For information about defining interface groups, see the *JUNOS Policy Framework Configuration Guide*.	To specify a predefined interface group, type the name of the group. ■ To include the group in the match condition, click **Add**. ■ To exclude the group from the match condition, select **Except** then click **Add**. To remove an interface group from the match condition, select it and click **Delete**.
Match Packet and Network		
First Fragment (IPv4 only)	Matches the first fragment of a fragmented packet.	To match the first fragment, select the check box.
Is Fragment (IPv4 only)	Matches trailing fragments (all but the first fragment) of a fragmented packet.	To match trailing fragments, select the check box.
Fragment Flags (IPv4 only)	Specifies fragmentation flags to be included in the match condition.	To specify fragmentation flags, type a text or numeric string defining the flag—for example, more-fragments or 0x2000.
TCP Established	Matches all TCP packets other than the first packet of a connection. **NOTE:** This match condition does not verify that the TCP protocol is used on the port. Make sure to specify the TCP protocol as a match condition in the same term.	To match all TCP packets except the first of a connection, select the check box.
TCP Initial	Matches the first TCP packet of a connection. **NOTE:** This match condition does not verify that the TCP protocol is used on the port. Make sure to specify the TCP protocol as a match condition in the same term.	To match the first TCP packet of a connection, select the check box.
TCP Flags	Specifies TCP flags to be included in the match condition. **NOTE:** This match condition does not verify that the TCP protocol is used on the port. Make sure to specify the TCP protocol as a match condition in the same term.	To specify a TCP flag, type a text or numeric string defining the flag—for example, syn or 0x02.
Protocol (IPv4 only)	Specifies IPv4 protocol types to be included in, or excluded from, the match condition. Allows you to remove an IPv4 protocol type from the match condition.	To specify an IPv4 protocol type, select a protocol name from the list or type a protocol name or number—for example, ospf or 89. ■ To include the protocol in the match condition, click **Add**. ■ To exclude the protocol from the match condition, select **Except** then click **Add**. To remove an IPv4 protocol type from the match condition, select it and click **Delete**.

Table 90: Firewall Filters Quick Configuration Pages Summary (continued)

Field	Function	Your Action
Next Header (IPv6 only)	Specifies IPv6 protocol types to be included in, or excluded from, the match condition. Allows you to remove an IPv6 protocol type from the match condition.	To specify an IPv6 protocol type, select a protocol name from the list or type the protocol name or number—for example, igmp or 2. ■ To include the protocol in the match condition, click **Add**. ■ To exclude the protocol from the match condition, select **Except** then click **Add**. To remove an IPv6 protocol type from the match condition, select it and click **Delete**.
ICMP Type	Specifies ICMP packet types to be included in, or excluded from, the match condition. Allows you to remove an ICMP packet type from the match condition. **NOTE:** This protocol does not verify that ICMP is used on the port. Make sure to specify an ICMP type match condition in the same term.	To specify an ICMP packet type, select a packet type from the list or type a packet type name or number—for example, time-exceeded or 11. ■ To include the packet type in the match condition, click **Add**. ■ To exclude the packet type from the match condition, select **Except** then click **Add**. To remove an ICMP packet type from the match condtition, select it and click **Delete**.
ICMP Code	Specifies the ICMP code to be included in, or excluded from, the match condition. Allows you to remove an ICMP code from the match condition. **NOTE:** The ICMP code is dependent on the ICMP type. Make sure to specify an ICMP type match condition in the same term.	To specify an ICMP code, select a packet code from the list or type the packet code as text or a number—for example, ip-header-bad or 0. ■ To include the ICMP code in the match condition, click **Add**. ■ To exclude the ICMP code from the match condition, select **Except** then click **Add**. To remove an ICMP code from the match condition, select it and click **Delete**.
Traffic Class (IPv6 only)	Specifies Differentiated Services code points (DSCPs) to be included in, or excluded from, the match condition. Allows you to remove a DSCP value from the match condition. For information about DSCPs, see the *J-series Services Router Basic LAN and WAN Access Configuration Guide*.	To specify a DSCP, select it from the list or type the DSCP value as a keyword, decimal, or binary string—for example, af11 or 10. ■ To include the DSCP in the match condition, click **Add**. ■ To exclude the DSCP from the match condition, select **Except** then click **Add**. To remove a DSCP from the match condition, select it and click **Delete**.

Table 90: Firewall Filters Quick Configuration Pages Summary (continued)

Field	Function	Your Action
Fragment Offset (IPv4 only)	Specifies the fragment offset value to be included in, or excluded from, the match condition. The fragment offset value specifies the location of the fragment in the packet. For example, fragment offset zero specifies the first fragment. Allows you to remove a fragment offset value from the match condition.	To specify a fragment offset value, type the fragment offset number or range. ■ To include the offset in the match condition, click **Add**. ■ To exclude the offset from the match condition, select **Except** then click **Add**. To remove a fragment offset value from the match condition, select it and click **Delete**.
Precedence (IPv4 only)	Specifies IP precedences to be included in, or excluded from, the match condition. Allows you to remove an IP precedence entry from the match condition.	To specify an IP precedence, select it from the list or type the precedence as a keyword, decimal integer between 0 and 7, or binary string. ■ To include the precedence in the match condition, click **Add**. ■ To exclude the precedence from the match condition, select **Except** then click **Add**. To remove an IP precedence from the match condition, select it and click **Delete**.
DSCP (IPv4 only)	Specifies Differentiated Services code points (DSCPs) to be included in, or excluded from, the match condition Allows you to remove a DSCP entry from the match condition.	To specify a DSCP, select it from the list or type the DSCP value as a keyword, decimal, or binary string—for example, af11 or 10. ■ To include the DSCP in the match condition, click **Add**. ■ To exclude the DSCP from the match condition, select **Except** then click **Add**. To remove a DSCP, select it and click **Delete**.
TTL (IPv4 only)	Specifies the IPv4 time-to-live (TTL) value to be included in, or excluded from, the match condition. Allows you to remove an IPv4 TTL value from the match condition.	To specify an IPv4 TTL value, type a number between 1 and 255. ■ To include the TTL in the match condition, click **Add**. ■ To exclude the TTL from the match condition, select **Except** then click **Add**. To remove an IPv4 TTL type from the match condition, select it and click **Delete**.

Table 90: Firewall Filters Quick Configuration Pages Summary (continued)

Field	Function	Your Action
Packet Length	Specifies the length of received packets, in bytes, to be included in, or excluded from, the match condition. Allows you to remove a packet length value from the match condition.	To specify a packet length, type a value or range. ■ To include the packet length in the match condition, click **Add**. ■ To exclude the packet length from the match condition, select **Except** then click **Add**. To remove a packet length value from the match condition, select it and click **Delete**.
Forwarding Class	Specifies forwarding classes to be included in, or excluded from, the match condition. Allows you to a remove forwarding class entry from the match condition. For information about forwarding classes, see the *J-series Services Router Basic LAN and WAN Access Configuration Guide*.	To specify a forwarding class, select it from the list or type it. ■ To include the forwarding class in the match condition, click **Add**. ■ To exclude the forwarding class from the match condition, select **Except** then click **Add**. To remove a forwarding class from the match condition, select it and click **Delete**.
IP Options (IPv4 only)	Specifies IP options to be included in, or excluded from, the match condition. Allows you to remove an IP option from the match condition.	To specify an IP option, select it from the list or type a text or numeric string identifying the option. ■ To include the IP option in the match condition, click **Add**. ■ To exclude the IP option from the match condition, select **Except** then click **Add**. To remove an IP option from the match condition, select it and click **Delete**.
IPSec ESP SPI (IPv4 only)	Specifies IPSec Encapsulating Security Payload (ESP) security parameter index (SPI) values to be included in, or excluded from, the match condition. Allows you to remove an ESP SPI value from the match condition.	To specify an ESP SPI value, type a binary, hexadecimal, or decimal SPI value or range. ■ To include the value in the match condition, click **Add**. ■ To exclude the value from the match condition, select **Except** then click **Add**. To remove an ESP SPI value from the match condition, select it and click **Delete**.
Action		
Nothing	No action is performed. By default, a packet is accepted if it meets the match conditions of the term, and packets that do not match any conditions in the firewall filter are dropped.	To specify no action (or the default action), select **Nothing**.

Table 90: Firewall Filters Quick Configuration Pages Summary (continued)

Field	Function	Your Action
Accept	Accepts a packet that meets the match conditions of the term.	To accept the packet, select **Accept**.
Discard	Discards a packet that meets the match conditions of the term. Names a discard collector for packets.	To discard a packet, select **Discard**. To name a discard collector, type a filename in the Accounting box.
Reject	Rejects a packet that meets the match conditions of the term and returns a rejection message. Allows you to specify a message type that denotes the reason the packet was rejected. **NOTE:** To log and sample rejected packets, specify Log and Sample action modifiers in conjunction with this action.	To reject a packet, select **Reject**. To specify a message type, select the message from the Reason list.
Next Term	Evaluates a packet with the next term in the filter if the packet meets the match conditions in this term. This action makes sure that the next term is used for evaluation even when the packet matches the conditions of a term. When this action is not specified, the filter stops evaluating the packet after it matches the conditions of a term, and takes the associated action.	To continue to the next term, select **Next Term**.
Routing Instance	Accepts a packet that meets the match conditions, and forwards it to the specified routing instance.	To specify a routing instance, select **Routing Instance** and type the routing instance name in the box next to Routing Instance.
Load Balance	Specifies a load-balance group that you have already defined, to be used by packets that meet the match conditions. A load-balance group contains interfaces that use the same next-hop group to balance the traffic load. For information about configuring a load-balance group, see the *JUNOS Policy Framework Configuration Guide*	To specify a load-balance group, select **Load Balance** and type the group name in the box next to it.
Action Modifiers		
Forwarding Class	Classifies the packet as a specific forwarding class. For information about forwarding classes, see the *J-series Services Router Basic LAN and WAN Access Configuration Guide*.	To specify a forwarding class, select it from the list.

Table 90: Firewall Filters Quick Configuration Pages Summary (continued)

Field	Function	Your Action
Count	Counts the packets passing this term. Allows you to name a counter, which is specific to this filter. This means that every time a packet transits any interface that uses this filter, it increments the specified counter.	To count packets passing this term, select **Count**. To specify a counter name, type a 24–character string containing letters, numbers, or hyphens.
Virtual Channel (IPv4 only)	Specifies the virtual channel to be set on a particular logical interface.	To specify the virtual channel, type a string identifying the virtual channel.
Log	Logs the packet header information in the Routing Engine.	To log packet header information, select **Log**.
Syslog	Records packet information in the system log.	To record information in the system log, select **Syslog**.
Sample (IPv4 only)	Samples traffic on the interface. **NOTE:** You must enable traffic sampling for this action to work. For more information about traffic sampling and forwarding, see the *JUNOS Policy Framework Configuration Guide*.	To sample traffic on an interface, select **Sample**.
Loss Priority	Sets the loss priority of the packet. This is the priority of dropping a packet before it is sent, and it affects the scheduling priority of the packet. For more information, see the *JUNOS Class of Service Configuration Guide*.	To set the loss priority of the packet, select a loss priority from the list.

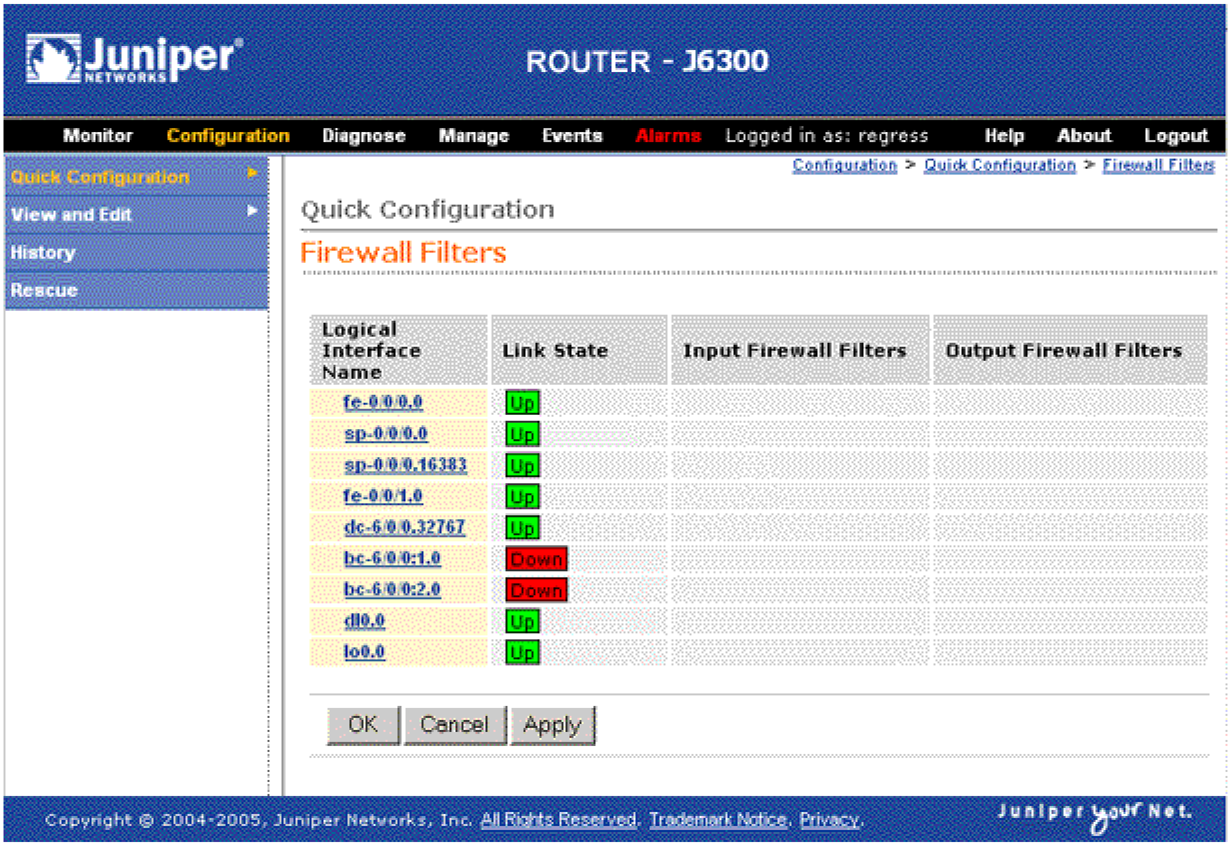
Assigning IPv4 and IPv6 Firewall Filters to Interfaces

For a firewall filter to work, you must assign it to an interface. Use the Firewall Filters Quick Configuration pages to assign IPv4 and IPv6 filters to interfaces. Using these pages you can select a firewall filter to evaluate packets that are received or transmitted on a specific interface.

When assigning firewall filters to interfaces, remember that you can assign only one input and one output firewall filter to each interface. However, you can assign the same filter to multiple interfaces.

Figure 19 shows the Firewall Filters Quick Configuration page that displays the Services Router interfaces available for filter assignment and the status of existing filter assignments.

Figure 19: Firewall Filters Interface Assignment Quick Configuration Page



To assign IPv4 and IPv6 firewall filters to interfaces with Quick Configuration:

1. In the J-Web interface, select **Configuration > Firewall Filters > Assign Firewall Filters to Interfaces**.

2. Enter information into the Firewall Filters Quick Configuration pages, as described in Table 91.

3. Click one of the following buttons on the Firewall Filters Quick Configuration main page:

   - To apply the configuration and stay in current the Firewall Filters Quick Configuration page, click **Apply**.

   - To apply the configuration and return to the previous Quick Configuration page, click **OK**.

   - To cancel your entries and return to the previous Quick Configuration page, click **Cancel**.

4. Go on to one of the following procedures:

- To display the configuration, see “Displaying Stateless Firewall Filter Configurations” on page 245.
- To verify a stateless firewall filter, see “Verifying Stateless Firewall Filter Configuration” on page 245.

Table 91: Assigning Firewall Filters Quick Configuration Pages Summary

Field	Function	Your Action
Firewall Filters		
Logical Interface Name	Displays the logical interfaces on a router. Allows you to apply IPv4 and IPv6 firewall filters to packets received on the interface and packets transmitted from the interface.	To apply firewall filters to an interface, click the interface name ■ To apply an input firewall filter, follow instructions in the input firewall filters section. ■ To apply an output firewall filter, follow instructions in the ouput firewall filters section.
Link State	Displays the status of the logical interface.	None.
Input Firewall Filters	Displays the input firewall filter applied on an interface. This filter evaluates all packets received on the interface.	None.
Output Firewall Filters	Displays the output firewall filter applied on an interface. This filter evaluates all packets transmitted from the interface.	None.
Input Firewall Filters		
IPv4 Input Filter IPv6 Input Filter	Allows you to apply an input firewall filter to an interface. This filter evaluates all packets received on the interface.	To apply an input firewall filter to an interface, select the name of the firewall filter from the list.
Output Firewall Filters		
IPv4 Output Filter IPv6 Output Filter	Allows you to apply an output firewall filter to an interface. This filter evaluates all packets transmitted on the interface.	To apply an output firewall filter to an interface, select the name of the firewall filter from the list.

Configuring a Stateless Firewall Filter with a Configuration Editor

The section contains the following topics. For stateless firewall match conditions, actions, and modifiers, see “Stateless Firewall Filter Match Conditions” on page 153 and .

Stateless Firewall Filter Strategies

For best results, use the following sections to plan the purpose and contents of a stateless firewall filter before starting configuration.

Strategy for a Typical Stateless Firewall Filter

A primary goal of a typical stateless firewall filter is to protect the Routing Engine processes and resources from malicious or untrusted packets. You can configure a firewall filter like the sample filter protect-RE to restrict traffic destined for the Routing Engine based on its source, protocol, and application. In addition, you can limit the traffic rate of packets destined for the Routing Engine to protect against flood, or *denial-of-service* (DoS), attacks.

For details, see “Configuring a Routing Engine Firewall Filter for Services and Protocols from Trusted Sources” on page 230 and “Configuring a Routing Engine Firewall Filter to Protect Against TCP and ICMP Floods” on page 234.

Strategy for Handling Packet Fragments

You can configure a stateless firewall filter like the sample filter fragment-filter to address special circumstances associated with fragmented packets destined for the Routing Engine. Because the Services Router evaluates every packet against a firewall filter (including fragments), you must configure the filter to accommodate fragments that do not contain packet header information. Otherwise, the filter discards all but the first fragment of a fragmented packet.

For details, see “Configuring a Routing Engine Firewall Filter to Handle Fragments” on page 239.

Configuring a Routing Engine Firewall Filter for Services and Protocols from Trusted Sources

The following example shows how to create a stateless firewall filter, protect-RE, that discards all traffic destined for the Routing Engine, except SSH and BGP protocol packets from specified trusted sources. Table 92 lists the terms that are configured in this sample filter.

Table 92: Sample Stateless Firewall Filter protect-RE Terms to Allow Packets from Trusted Sources

Term	Purpose
ssh-term	Accepts TCP packets with a source address of 192.168.122.0/24 and a destination port that specifies SSH.
bgp-term	Accepts TCP packets with a source address of 10.2.1.0/24 and a destination port that specifies the BGP protocol.
discard-rest-term	For all packets that are not accepted by ssh-term or bgp-term, creates a firewall filter log and system logging records, then discards all packets. To view the log, enter the show firewall log operational mode command. (For more information, see "Displaying Stateless Firewall Filter Logs" on page 248.)

By applying firewall filter protect-RE to the Routing Engine, you specify which protocols and services, or applications, are allowed to reach the Routing Engine, and you ensure the packets are from a trusted source. This protects processes running on the Routing Engine from an external attack.

To use the configuration editor to configure the stateless firewall filter:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 93.
3. If you are finished configuring the router, commit the configuration.
4. Go on to one of the following procedures:
   - To display the configuration, see "Displaying Stateless Firewall Filter Configurations" on page 245.
   - To apply the firewall filter to the Routing Engine, see "Applying a Stateless Firewall Filter to an Interface" on page 244.
   - To verify the firewall filter, see "Verifying a Services, Protocols, and Trusted Sources Firewall Filter" on page 250.

Table 93: Configuring a Protocols and Services Firewall Filter for the Routing Engine

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Firewall** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Firewall**.	From the top of the configuration hierarchy, enter edit firewall.

Table 93: Configuring a Protocols and Services Firewall Filter for the Routing Engine (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Define protect-RE and ssh-term, and define the protocol, destination port, and source address match conditions.	1. Next to Filter, click **Add new entry**. 2. In the Filter name box, type protect-RE. 3. Next to Term, click **Add New Entry**. 4. In the Rule name box, type ssh-term. 5. Next to From, click **Configure**. 6. In the Protocol choice list, select **Protocol**. 7. Next to Protocol, click **Add new entry**. 8. In the Value keyword list, select **tcp**. 9. Click **OK**. 10. In the Destination port choice list, select **Destination port**. 11. Next to Destination port, click **Add new entry**. 12. In the Value keyword list, select **ssh**. 13. Click **OK**. 14. Next to Source address, click **Add new entry**. 15. In the Address box, type 192.168.122.0/24. 16. Click **OK** twice.	Set the term name and define the match conditions: set family inet filter protect-RE term ssh-term from protocol tcp destination-port ssh source-address 192.168.122.0/24
Define the actions for ssh-term.	1. On the Term ssh-term page, next to Then, click **Configure**. 2. In the Designation list, select **Accept**. 3. Click **OK** twice.	Set the actions: set family inet filter protect-RE term ssh-term then accept

Table 93: Configuring a Protocols and Services Firewall Filter for the Routing Engine (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Define bgp-term, and define the protocol, destination port, and source address match conditions.	1. On the Filter protect-RE page, next to Term, click **Add New Entry**. 2. In the Rule name box, type bgp-term. 3. Next to From, click **Configure**. 4. In the Protocol choice list, select **Protocol**. 5. Next to Protocol, click **Add new entry**. 6. In the Value keyword list, select **tcp**. 7. Click **OK**. 8. In the Destination port choice list, select **Destination port**. 9. Next to Destination port, click **Add new entry**. 10. In the Value keyword list, select **bgp**. 11. Click **OK**. 12. Next to Source address, click **Add new entry**. 13. In the Address box, type 10.2.1.0/24. 14. Click **OK** twice.	Set the term name and define the match conditions: set family inet filter protect-RE term bgp-term from protocol tcp destination-port bgp source-address 10.2.1.0/24
Define the action for bgp-term.	1. On the Term bgp-term page, next to Then, click **Configure**. 2. In the Designation list, select **Accept**. 3. Click **OK** twice.	Set the action: set family inet filter protect-RE term bgp-term then accept
Define discard-rest-term and its action.	1. On the Filter protect-RE page, next to Term, click **Add New Entry**. 2. In the Rule name box, type discard-rest-term. 3. Next to Then, click **Configure**. 4. Next to Log, select the check box. 5. Next to Syslog, select the check box. 6. In the Designation list, select **Discard**. 7. Click **OK** four times.	Set the term name and define its actions: set family inet filter protect-RE term discard-rest-term then log syslog discard

Configuring a Routing Engine Firewall Filter to Protect Against TCP and ICMP Floods

The procedure in this section creates a sample stateless firewall filter, protect-RE, that limits certain TCP and ICMP traffic destined for the Routing Engine. A router without this kind of protection is vulnerable to TCP and ICMP flood attacks—also called denial-of-service (DoS) attacks. For example:

- A TCP flood attack of SYN packets initiating connection requests can so overwhelm the Services Router that it can no longer process legitimate connection requests, resulting in denial of service.
- An ICMP flood can overload the Services Router with so many echo requests (ping requests) that it expends all its resources responding and can no longer process valid network traffic, also resulting in denial of service.

Applying a firewall filter like protect-RE to the Routing Engine protects against these types of attacks.

For each term in the sample filter, you first create a policer and then incorporate it into the action of the term. For more information about firewall filter policers, see the *JUNOS Policy Framework Configuration Guide*.

If you want to include the terms created in this procedure in the protect-RE firewall filter configured in the previous section (see "Configuring a Routing Engine Firewall Filter for Services and Protocols from Trusted Sources" on page 230), perform the configuration tasks in this section first, then configure the terms as described in the previous section. This approach ensures that the rate-limiting terms are included as the first two terms in the firewall filter.

NOTE: You can move terms within a firewall filter by using the insert CLI command. For more information, see the *J-series Services Router Basic LAN and WAN Access Configuration Guide*.

Table 94 lists the terms that are configured in this sample filter.

Table 94: Sample Stateless Firewall Filter protect-RE Terms to Protect Against Floods

Term	Purpose	Policer
tcp-connection-term	Polices the following types of TCP packets with a source address of 192.168.122.0/24 or 10.2.1.0/24: ■ Connection request packets (SYN and ACK flag bits equal 1 and 0) ■ Connection release packets (FIN flag bit equals 1) ■ Connection reset packets (RST flag bit equals 1)	tcp-connection-policer—Limits the traffic rate and burst size of these TCP packets to 500,000 bps and 15,000 bytes. Packets that exceed the traffic rate are discarded.
icmp-term	Polices the following types of ICMP packets. All are counted in counter icmp-counter. ■ Echo request packets ■ Echo response packets ■ Unreachable packets ■ Time-exceeded packets	icmp-policer—Limits the traffic rate and burst size of these ICMP packets to 1,000,000 bps and 15,000 bytes. Packets that exceed the traffic rate are discarded.

To use the configuration editor to configure the policers and the stateless firewall filter:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. To configure the firewall filter policers, perform the configuration tasks described in Table 95.
3. To configure the prefix lists and the firewall filter, perform the configuration tasks described in Table 96.
4. If you are finished configuring the router, commit the configuration.
5. Go on to one of the following procedures:
   - To display the configuration, see “Displaying Stateless Firewall Filter Configurations” on page 245.
   - To apply the firewall filter to the Routing Engine, see “Applying a Stateless Firewall Filter to an Interface” on page 244.
   - To verify the firewall filter, see “Verifying a TCP and ICMP Flood Firewall Filter” on page 251.

Table 95: Configuring Policers for TCP and ICMP

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Firewall** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Firewall**.	From the top of the configuration hierarchy, enter edit firewall.
Define tcp-connection-policer and set its rate limits. The burst size limit can be from 1,500 bytes through 100,000,000 bytes. The bandwidth limit can be from 32,000 bps through 32,000,000,000 bps. Use the following abbreviations when specifying these limits: ■ k (1000) ■ m (1,000,000) ■ g (1,000,000,000)	1. Next to Policer, click **Add new entry**. 2. In the Policer name box, type tcp-connection-policer. 3. Next to Filter specific, select the check box. 4. Next to If Exceeding, select the check box and click **Configure**. 5. In the Burst size limit box, type 15k. 6. In the Bandwidth list, select **Bandwidth limit**. 7. In the Bandwidth limit box, type 500k. 8. Click **OK**.	Set the policer name and its rate limits: set policer tcp-connection-policer filter-specific if-exceeding burst-size-limit 15k bandwidth-limit 500k
Define the policer action for tcp-connection-policer.	1. On the Policer tcp-connection-policer page, next to Then, click **Configure**. 2. Next to Discard, select the check box. 3. Click **OK** twice.	Set the policer action: set policer tcp-connection-policer then discard

Table 95: Configuring Policers for TCP and ICMP (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Define icmp-policer and set its rate limits. The burst size limit can be from 1,500 bytes through 100,000,000 bytes. The bandwidth limit can be from 32,000 bps through 32,000,000,000 bps. Use the following abbreviations when specifying these limits: ■ k (1000) ■ m (1,000,000) ■ g (1,000,000,000)	1. On the Firewall page, next to Policer, click **Add new entry**. 2. In the Policer name box, type icmp-policer. 3. Next to Filter specific, select the check box. 4. Next to If Exceeding, select the check box and click **Configure**. 5. In the Burst size limit box, type 15k. 6. In the Bandwidth list, select **Bandwidth limit**. 7. In the Bandwidth limit box, type 1m. 8. Click **OK**.	Set the policer name and its rate limits: set policer icmp-policer filter-specific if-exceeding burst-size-limit 15k bandwidth-limit 1m
Define the policer action for icmp-policer.	1. On the Policer icmp-policer page, next to Then, click **Configure**. 2. Next to Discard, select the check box. 3. Click **OK** three times.	Set the policer action: set policer icmp-policer then discard

Table 96: Configuring a TCP and ICMP Flood Firewall Filter for the Routing Engine

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Policy options** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Policy options**.	From the top of the configuration hierarchy, enter edit policy-options.
Define the prefix list trusted-addresses.	1. Next to Prefix list, click **Add new entry**. 2. In the Name box, type trusted-addresses. 3. Next to Prefix list item, click **Add new entry**. 4. In the Prefix box, type 192.168.122.0/24. 5. Click **OK**. 6. Next to Prefix list item, click **Add new entry**. 7. In the Prefix box, type 10.2.1.0/24. 8. Click **OK** three times.	Set the prefix list: set prefix-list trusted-addresses 192.168.122.0/24 set prefix-list trusted-addresses 10.2.1.0/24

Table 96: Configuring a TCP and ICMP Flood Firewall Filter for the Routing Engine (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Firewall** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Firewall**.	From the top of the configuration hierarchy, enter edit firewall.
Define protect-RE and tcp-connection-term, and define the source prefix list match condition.	1. Next to Filter, click **Add new entry**. 2. In the Filter name box, type protect-RE. 3. Next to Term, click **Add New Entry**. 4. In the Rule name box, type tcp-connection-term. 5. Next to From, click **Configure**. 6. Next to Source prefix list, click **Add new entry**. 7. In the Name box, type trusted-addresses. 8. Click **OK**.	Set the term name and define the source address match condition: set family inet filter protect-RE term tcp-connection-term from source-prefix-list trusted-addresses
Define the TCP flags and protocol match conditions for tcp-connection-term.	1. In the TCP flags box, type (syn & !ack) | fin | rst. 2. In the Protocol choice list, select **Protocol**. 3. Next to Protocol, click **Add new entry**. 4. In the Value keyword list, select **tcp**. 5. Click **OK**.	Set the TCP flags and protocol and protocol match conditions for the term: set family inet filter protect-RE term tcp-connection-term from protocol tcp tcp-flags "(syn & !ack) | fin | rst"
Define the actions for tcp-connection-term.	1. On the Term tcp-connection-term page, next to Then, click **Configure**. 2. In the Policer box, type tcp-connection-policer. 3. In the Designation list, select **Accept**. 4. Click **OK** twice.	Set the actions: set family inet filter protect-RE term tcp-connection-term then policer tcp-connection-policer accept
Define icmp-term, and define the protocol.	1. On the Filter protect-RE page, next to Term, click **Add New Entry**. 2. In the Rule name box, type icmp-term. 3. Next to From, click **Configure**. 4. In the Protocol choice list, select **Protocol**. 5. Next to Protocol, click **Add new entry**. 6. In the Value keyword list, select **icmp**. 7. Click **OK**.	Set the term name and define the protocol: set family inet filter protect-RE term icmp-term from protocol icmp

Table 96: Configuring a TCP and ICMP Flood Firewall Filter for the Routing Engine (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Define the ICMP type match conditions.	1. In the Icmp type choice list, select **Icmp type**. 2. Next to Icmp type, click **Add new entry**. 3. In the Value keyword list, select **echo-request**. 4. Click **OK**. 5. Next to Icmp type, click **Add new entry**. 6. In the Value keyword list, select **echo-reply**. 7. Click **OK**. 8. Next to Icmp type, click **Add new entry**. 9. In the Value keyword list, select **unreachable**. 10. Click **OK**. 11. Next to Icmp type, click **Add new entry**. 12. In the Value keyword list, select **time-exceeded**. 13. Click **OK**.	Set the ICMP type match conditions: set family inet filter protect-RE term icmp-term from icmp-type [echo-request echo-reply unreachable time-exceeded]
Define the actions for icmp-term.	1. On the icmp-term page, next to Then, click **Configure**. 2. In the Count box, type icmp-counter. 3. In the Policer box, type icmp-policer. 4. In the Designation list, select **Accept**. 5. Click **OK** four times.	Set the actions: set family inet filter protect-RE term icmp-term then policer icmp-policer count icmp-counter accept

Configuring a Routing Engine Firewall Filter to Handle Fragments

The procedure in this section creates a sample stateless firewall filter, fragment-RE, that handles fragmented packets destined for the Routing Engine. By applying fragment-RE to the Routing Engine, you protect against the use of IP fragmentation as a means to disguise TCP packets from a firewall filter.

Table 97 lists the terms that are configured in this sample filter.

Table 97: Sample Stateless Firewall Filter fragment-RE Terms

Term	Purpose
small-offset-term	Discards IP packets with a fragment offset of 1 through 5, and adds a record to the system logging facility.
not-fragmented-term	Accepts unfragmented TCP packets with a source address of 10.2.1.0/24 and a destination port that specifies the BGP protocol. A packet is considered unfragmented if its MF flag and its fragment offset in the TCP header equal 0.
first-fragment-term	Accepts the first fragment of a fragmented TCP packet with a source address of 10.2.1.0/24 and a destination port that specifies the BGP protocol.
fragment-term	Accepts all packet fragments with an offset of 6 through 8191.

For example, consider an IP packet that is fragmented into the smallest allowable fragment size of 8 bytes (a 20-byte IP header plus an 8-byte payload). If this IP packet carries a TCP packet, the first fragment (fragment offset of 0) that arrives at the Services Router contains only the TCP source and destination ports (first 4 bytes), and the sequence number (next 4 bytes). The TCP flags, which are contained in the next 8 bytes of the TCP header, arrive in the second fragment (fragment offset of 1). The fragment-RE filter works as follows:

- Term small-offset-term discards small offset packets to ensure that subsequent terms in the firewall filter can be matched against all the headers in the packet.
- Term fragment-term accepts all fragments that were not discarded by small-offset-term. However, only those fragments that are part of a packet containing a first fragment accepted by first-fragment-term are reassembled by the Services Router.

For more information about IP fragment filtering, see RFC 1858, *Security Considerations for IP Fragment Filtering*.

To use the configuration editor to configure the stateless firewall filter:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. To configure the firewall filter, perform the configuration tasks described in Table 98.
3. If you are finished configuring the router, commit the configuration.
4. Go on to one of the following procedures:
   - To display the configuration, see “Displaying Stateless Firewall Filter Configurations” on page 245.
   - To apply the firewall filter to the Routing Engine, see “Applying a Stateless Firewall Filter to an Interface” on page 244.
   - To verify the firewall filter, see “Verifying a Firewall Filter That Handles Fragments” on page 252.

Table 98: Configuring a Fragments Firewall Filter for the Routing Engine

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Firewall** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Firewall**.	From the top of the configuration hierarchy, enter edit firewall.
Define fragment-RE and small-offset-term, and define the fragment offset match condition. The fragment offset can be from 1 through 8191.	1. Next to Filter, click **Add new entry**. 2. In the Filter name box, type fragment-RE. 3. Next to Term, click **Add New Entry**. 4. In the Rule name box, type small-offset-term. 5. Next to From, click **Configure**. 6. In the Fragment offset choice list, select **Fragment offset**. 7. Next to Fragment offset, select **Add New Entry**. 8. In the Range box, type 1-5. 9. Click **OK** twice.	Set the term name and define the fragment offset match condition: set family inet filter fragment-RE term small-offset-term from fragment-offset 1-5
Define the action for small-offset-term.	1. On the Term small-offset-term page, next to Then, click **Configure**. 2. Next to Syslog, select the check box. 3. In the Designation list, select **Discard**. 4. Click **OK** twice.	Set the action: set family inet filter fragment-RE term small-offset-term then syslog discard

Table 98: Configuring a Fragments Firewall Filter for the Routing Engine (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Define not-fragmented-term, and define the fragment, protocol, destination port, and source address match conditions.	1. On the Filter fragment-RE page, next to Term, click **Add New Entry**. 2. In the Term name box, type not-fragmented-term. 3. Next to From, click **Configure**. 4. In the Fragment flags box, type 0x0. 5. In the Fragment offset choice list, select **Fragment offset**. 6. Next to Fragment offset, select **Add New Entry**. 7. In the Range box, type 0. 8. Click **OK**. 9. In the Protocol choice list, select **Protocol**. 10. Next to Protocol, click **Add new entry**. 11. In the Value keyword list, select **tcp**. 12. Click **OK**. 13. In the Destination port choice list, select **Destination port**. 14. Next to Destination port, click **Add new entry**. 15. In the Value keyword list, select **bgp**. 16. Click **OK**. 17. Next to Source address, click **Add new entry**. 18. In the Address box, type 10.2.1.0/24. 19. Click **OK** twice.	Set the term name and define match conditions: set family inet filter fragment-RE term not-fragmented-term from fragment-flags 0x0 fragment-offset 0 protocol tcp destination-port bgp source-address 10.2.1.0/24
Define the action for not-fragmented-term.	1. On the Term not-fragmented-term page, next to Then, click **Configure**. 2. In the Designation list, select **Accept**. 3. Click **OK** twice.	Set the action: set family inet filter fragment-RE term not-fragmented-term then accept

Table 98: Configuring a Fragments Firewall Filter for the Routing Engine (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Define first-fragment-term, and define the fragment, protocol, destination port, and source address match conditions.	1. On the Filter fragment-RE page, next to Term, click **Add New Entry**. 2. In the Rule name box, type first-fragment-term. 3. Next to From, click **Configure**. 4. Next to First fragment, select the check box. 5. In the Protocol choice list, select **Protocol**. 6. Next to Protocol, click **Add new entry**. 7. In the Value keyword list, select **tcp**. 8. Click **OK**. 9. In the Destination port choice list, select **Destination port**. 10. Next to Destination port, click **Add new entry**. 11. In the Value keyword list, select **bgp**. 12. Click **OK**. 13. Next to Source address, click **Add new entry**. 14. In the Address box, type 10.2.1.0/24. 15. Click **OK** twice.	Set the term name and define match conditions: set family inet filter fragment-RE term first-fragment-term from first-fragment protocol tcp destination-port bgp source-address 10.2.1.0/24
Define the action for first-fragment-term.	1. On the Term first-fragment-term page, next to Then, click **Configure**. 2. In the Designation list, select **Accept**. 3. Click **OK** twice.	Set the action: set family inet filter fragment-RE term first-fragment-term then accept

Table 98: Configuring a Fragments Firewall Filter for the Routing Engine (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Define fragment-term and define the fragment match condition.	1. On the Filter fragment-RE page, next to Term, click **Add New Entry**. 2. In the Rule name box, type fragment-term. 3. Next to From, click **Configure**. 4. In the Fragment offset choice list, select **Fragment offset**. 5. Next to Fragment offset, select **Add New Entry**. 6. In the Range box, type 6-8191. 7. Click **OK** twice.	Set the term name and define match conditions: set family inet filter fragment-RE term fragment-term from fragment-offset 6–8191
Define the action for fragment-term.	1. On the Term fragment-term page, next to Then, click **Configure**. 2. In the Designation list, select **Accept**. 3. Click **OK** four times.	Set the action: set family inet filter fragment-RE term fragment-term then accept

Applying a Stateless Firewall Filter to an Interface

You can apply a stateless firewall to the input or output sides, or both, of an interface. To filter packets transiting the router, apply the firewall filter to any non-Routing Engine interface. To filter packets originating from, or destined for, the Routing Engine, apply the firewall filter to the loopback (lo0) interface.

For example, to apply the firewall filter protect-RE to the input side of the Routing Engine interface, follow this procedure:

1. Perform the configuration tasks described in Table 99.
2. If you are finished configuring the router, commit the configuration.

Table 99: Applying a Firewall Filter to the Routing Engine Interface

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Inet** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Interfaces > lo0 > Unit > 0 > Family > Inet**.	From the top of the configuration hierarchy, apply the filter to the interface: set interfaces lo0 unit 0 family inet filter input protect-RE
Apply protect-RE as an input filter to the lo0 interface.	1. Next to Filter, click **Configure**. 2. In the Input box, type protect-RE. 3. Click **OK** five times.	

To view the configuration of the Routing Engine interface, enter the show interfaces lo0 command. For example:

```
user@host# show interfaces lo0
unit 0 {
   family inet {
      filter {
         input protect-RE;
      }
      address 127.0.0.1/32;
   }
}
```

Verifying Stateless Firewall Filter Configuration

To verify a stateless firewall filter configuration, perform these tasks:

Displaying Stateless Firewall Filter Configurations

Purpose Verify the configuration of the firewall filter. You can analyze the flow of the filter terms by displaying the entire configuration.

Action From the J-Web interface, select **Configuration > View and Edit > View Configuration Text**. Alternatively, from configuration mode in the CLI, enter the show firewall command.

The sample output in this section displays the following firewall filters (in order):

- Stateless protect-RE filter configured in “Configuring a Routing Engine Firewall Filter for Services and Protocols from Trusted Sources” on page 230
- Stateless protect-RE filter configured in “Configuring a Routing Engine Firewall Filter to Protect Against TCP and ICMP Floods” on page 234
- Stateless fragment-RE filter configured in “Configuring a Routing Engine Firewall Filter to Handle Fragments” on page 239

Sample Output

```
[edit]
user@host# show firewall
firewall {
   family inet {
      filter protect-RE {
         term ssh-term {
            from {
               source-address {
                  192.168.122.0/24;
               }
               protocol tcp;
               destination-port ssh;
            }
            then accept;
         }
         term bgp-term {
            from {
               source-address {
                  10.2.1.0/24;
               }
               protocol tcp;
               destination-port bgp;
            }
            then accept;
         }
         term discard-rest-term {
            then {
               log;
               syslog;
               discard;
            }
         }
      }
   }
}


[edit]
user@host# show firewall
firewall {
   policer tcp-connection-policer {
      filter-specific;
      if-exceeding {
         bandwidth-limit 500k;
         burst-size-limit 15k;
```

```
        }
        then discard;
    }
    policer icmp-policer {
        filter-specific;
        if-exceeding {
            bandwidth-limit 1m;
            burst-size-limit 15k;
        }
        then discard;
    }
    family inet {
        filter protect-RE {
            term tcp-connection-term {
                from {
                    source-prefix-list {
                        trusted-addresses;
                    }
                    protocol tcp;
                    tcp-flags "(syn & !ack) | fin | rst";
                }
                then {
                    policer tcp-connection-policer;
                    accept;
                }
            }
            term icmp-term {
                from {
                    protocol icmp;
                    icmp-type [ echo-request echo-reply unreachable time-exceeded ];
                }
                then {
                    policer icmp-policer;
                    count icmp-counter;
                    accept;
                }
            }
            additional terms ...
        }
    }
}
```

```
[edit]
user@host# show firewall
firewall {
    family inet {
        filter fragment-RE {
            term small-offset-term {
                from {
                    fragment-offset 1-5;
                }
                then {
                    syslog;
                    discard;
```

```
            }
          }
          term not-fragmented-term {
            from {
              source-address {
                10.2.1.0/24;
              }
              fragment-offset 0;
              fragment-flags 0x0;
              protocol tcp;
              destination-port bgp;
            }
            then accept;
          }
          term first-fragment-term {
            from {
              source-address {
                10.2.1.0/24;
              }
              first-fragment;
              protocol tcp;
              destination-port bgp;
            }
            then accept;
          }
          term fragment-term {
            from {
              fragment-offset 6-8191;
            }
            then accept;
          }
          additional terms ...
        }
      }
    }
```

What It Means Verify that the output shows the intended configuration of the firewall filter. For more information about the format of a configuration file, see the *J-series Services Router Basic LAN and WAN Access Configuration Guide*.

Verify that the terms are listed in the order in which you want the packets to be tested. You can move terms within a firewall filter by using the insert CLI command. For more information, see the *J-series Services Router Basic LAN and WAN Access Configuration Guide*.

Displaying Stateless Firewall Filter Logs

Purpose Verify that packets are being logged. If you included the log or syslog action in a term, verify that packets matching the term are recorded in the firewall log or your system logging facility.

Action From operational mode in the CLI, enter the show firewall log command.

The log of discarded packets generated from the stateless firewall filter configured in “Configuring a Routing Engine Firewall Filter for Services and Protocols from Trusted Sources” on page 230 is displayed in the following sample output.

Sample Output

```
user@host> show firewall log

Log :
Time      Filter    Action Interface     Protocol Src Addr      Dest Addr
15:11:02  pfe       D      fe-0/0/0.0    TCP      172.17.28.19  192.168.70.71
15:11:01  pfe       D      fe-0/0/0.0    TCP      172.17.28.19  192.168.70.71
15:11:01  pfe       D      fe-0/0/0.0    TCP      172.17.28.19  192.168.70.71
15:11:01  pfe       D      fe-0/0/0.0    TCP      172.17.28.19  192.168.70.71
...
```

What It Means

Each record of the output contains information about the logged packet. Verify the following information:

- Under Time, the time of day the packet was filtered is shown.
- The Filter output is always pfe.
- Under Action, the configured action of the term matches the action taken on the packet—A (accept), D (discard), R (reject).
- Under Interface, the inbound (ingress) interface on which the packet arrived is appropriate for the filter.
- Under Protocol, the protocol in the IP header of the packet is appropriate for the filter.
- Under Src Addr, the source address in the IP header of the packet is appropriate for the filter.
- Under Dest Addr, the destination address in the IP header of the packet is appropriate for the filter.

For more information about the show firewall log command, see the *JUNOS Routing Protocols and Policies Command Reference*.

Displaying Firewall Filter Statistics

Purpose

Verify that packets are being policed and counted.

Action

From operational mode in the CLI, enter the show firewall filter *filter-name* command.

The value of the counter, icmp-counter, and the number of packets discarded by the policers in the stateless firewall filter configured in “Configuring a Routing Engine Firewall Filter to Protect Against TCP and ICMP Floods” on page 234 are displayed in the following sample output.

Sample Output

```
user@host> show firewall filter protect-RE

Filter: protect-RE
Counters:
```

```
Name                                                Bytes              Packets
icmp-counter                                      1040000                 5600
Policers:
Name                                              Packets
tcp-connection-policer                          643254873
icmp-policer                                         7391
```

What It Means Verify the following information:

- Next to Filter, the name of the firewall filter is correct.
- Under Counters:
  - Under Name, the names of any counters configured in the firewall filter are correct.
  - Under Bytes, the number of bytes that match the filter term containing the count *counter-name* action are shown.
  - Under Packets, the number of packets that match the filter term containing the count *counter-name* action are shown.
- Under Policers:
  - Under Name, the names of any policers configured in the firewall filter are correct.
  - Under Packets, the number of packets that match the conditions specified for the policer are shown.

For more information about the show firewall filter command, see the *JUNOS Routing Protocols and Policies Command Reference*.

Verifying a Services, Protocols, and Trusted Sources Firewall Filter

Purpose Verify the stateless firewall filter configured in "Configuring a Routing Engine Firewall Filter for Services and Protocols from Trusted Sources" on page 230.

Action To verify that the actions of the firewall filter terms are taken, send packets to the Services Router that match the terms. In addition, verify that the filter actions are *not* taken for packets that do not match.

- Use the ssh *host-name* command from a host at an IP address that matches 192.168.122.0/24 to verify that you can log in to the Services Router using only SSH from a host with this address prefix.
- Use the show route summary command to verify that the routing table on the Services Router does not contain any entries with a protocol other than Direct, Local, BGP, or Static.

Sample Output

```
% ssh 192.168.249.71

%ssh host
user@host's password:
--- JUNOS 6.4-20040518.0 (JSERIES) #0: 2004-05-18 09:27:50 UTC
```

```
user@host>

user@host> show route summary

Router ID: 192.168.249.71

inet.0: 34 destinations, 34 routes (33 active, 0 holddown, 1 hidden)
              Direct:     10 routes,      9 active
               Local:      9 routes,      9 active
                 BGP:     10 routes,     10 active
              Static:      5 routes,      5 active
...
```

What It Means Verify the following information:

- You can successfully log in to the Services Router using SSH.
- The show route summary command does not display a protocol other than Direct, Local, BGP, or Static.

For more information about the show route summary command, see the *JUNOS Routing Protocols and Policies Command Reference*.

Verifying a TCP and ICMP Flood Firewall Filter

Purpose Verify the stateless firewall filter configured in "Configuring a Routing Engine Firewall Filter to Protect Against TCP and ICMP Floods" on page 234.

Action To verify that the actions of the firewall filter terms are taken, send packets to the Services Router that match the terms. In addition, verify that the filter actions are *not* taken for packets that do not match.

- Verify that the Services Router can establish only TCP sessions with a host at an IP address that matches 192.168.122.0/24 or 10.2.1.0/24. For example, log in to the router with the telnet *host-name* command from another host with one of these address prefixes.
- Use the ping *host-name* command to verify that the Services Router responds only to ICMP packets (such as ping requests) that do not exceed the policer traffic rates.
- Use the ping *host-name* size *bytes* command to exceed the policer traffic rates by sending ping requests with large data payloads.

Sample Output

```
user@host> telnet 192.168.249.71

Trying 192.168.249.71...
Connected to host.acme.net.
Escape character is '^]'.

host (ttyp0)

login: user
Password:
```

```
--- JUNOS 6.4-20040521.1 built 2004-05-21 09:38:12 UTC

user@host>

user@host> ping 192.168.249.71

PING host-fe-000.acme.net (192.168.249.71): 56 data bytes
64 bytes from 192.168.249.71: icmp_seq=0 ttl=253 time=11.946 ms
64 bytes from 192.168.249.71: icmp_seq=1 ttl=253 time=19.474 ms
64 bytes from 192.168.249.71: icmp_seq=2 ttl=253 time=14.639 ms
...


user@host> ping 192.168.249.71 size 20000

PING host-fe-000.acme.net (192.168.249.71): 20000 data bytes
^C
--- host-fe-000.acme.net ping statistics ---
12 packets transmitted, 0 packets received, 100% packet loss
```

What It Means Verify the following information:

- You can successfully log in to the Services Router using Telnet.
- The Services Router sends responses to the ping host command.
- The Services Router does not send responses to the ping host size 20000 command.

For more information about the ping command, see the *J-series Services Router Administration Guide* or the *JUNOS System Basics and Services Command Reference*.

For information about using the J-Web interface to ping a host, see the *J-series Services Router Administration Guide*.

For more information about the telnet command, see the *J-series Services Router Administration Guide* or the *JUNOS System Basics and Services Command Reference*.

Verifying a Firewall Filter That Handles Fragments

Purpose Verify the firewall filter configured in "Configuring a Routing Engine Firewall Filter to Handle Fragments" on page 239.

Action To verify that the actions of the firewall filter terms are taken, send packets to the Services Router that match the terms. In addition, verify that the filter actions are *not* taken for packets that do not match.

- Verify that packets with small fragment offsets are recorded in the router's system logging facility.
- Use the show route summary command to verify that the routing table does not contain any entries with a protocol other than Direct, Local, BGP, or Static.

Sample Output

```
user@host> show route summary
```

```
Router ID: 192.168.249.71

inet.0: 34 destinations, 34 routes (33 active, 0 holddown, 1 hidden)
              Direct:     10 routes,      9 active
               Local:      9 routes,      9 active
                 BGP:     10 routes,     10 active
              Static:      5 routes,      5 active
...
```

What It Means Verify that the show route summary command does not display a protocol other than Direct, Local, BGP, or Static. For more information about the show route summary command, see the *JUNOS Routing Protocols and Policies Command Reference*.

Part 5

Configuring Class of Service

Chapter 14

Class-of-Service Overview

With the class-of-service (CoS) features on a J-series Services Router, you can assign service levels with different delay, jitter (delay variation), and packet loss characteristics to particular applications served by specific traffic flows. CoS is especially useful for networks supporting time-sensitive video and audio applications. To configure CoS features on a Services Router, see "Configuring Class of Service" on page 269.

This chapter contains the following topics. For more information about CoS, see the *JUNOS Class of Service Configuration Guide*.

CoS Terms

Before configuring CoS on a Services Router, become familiar with the terms defined in Table 100.

Table 100: CoS Terms

Term	Definition
assured forwarding (AF)	CoS packet forwarding class that provides a group of values you can define and includes four subclasses, AF1, AF2, AF3, and AF4, each with three drop probabilities, low, medium, and high.
behavior aggregate (BA) classifier	Feature that can be used to determine the forwarding treatment for each packet. The behavior aggregate classifier maps a code point to a loss priority. The loss priority is used later in the work flow to select one of the two drop profiles used by random early detection (RED).
best-effort (BE)	CoS packet forwarding class that provides no service profile. For the BE forwarding class, loss priority is typically not carried in a code point, and random early detection (RED) drop profiles are more aggressive.
class of service (CoS)	Method of classifying traffic on a packet-by-packet basis, using information in the type-of-service (TOS) byte to assign traffic flows to different service levels.

Table 100: CoS Terms (continued)

Term	Definition
Differentiated Services (DiffServ)	Services based on RFC 2474, *Definition of the Differentiated Services Field (DS Field) in the IPv4 and IPv6 Headers* . The DiffServ method of CoS uses the type-of-service (ToS) byte to identify different packet flows on a packet-by-packet basis. DiffServ adds a Class Selector code point (CSCP) and a DiffServ code point (DSCP).
DiffServ code point (DSCP) values	Values for a 6–bit field defined in IP packet headers that can be used to enforce class-of-service (CoS) distinctions in a Services Router
drop profile	Drop probabilities for different levels of buffer fullness that are used by random early detection (RED) to determine from which Services Router scheduling queue to drop packets.
expedited forwarding (EF)	CoS packet forwarding class that provides end-to-end service with low loss, low latency, low jitter, and assured bandwidth.
multifield (MF) classifier	Firewall filter that scans through a variety of packet fields to determine the forwarding class and loss priority for a packet and polices traffic to a specific bandwidth and burst size. Typically, a classifier performs matching operations on the selected fields against a configured value.
network control (NC)	CoS packet forwarding class that is typically high priority because it supports protocol control.
PLP bit	Packet loss priority bit. Used to identify packets that have experienced congestion or are from a transmission that exceeded a service provider's customer service license agreement. A Services Router can use the PLP bit as part of a congestion control strategy. The bit can be configured on an interface or in a filter.
policer	Feature that limits the amount of traffic passing into or out of an interface. It is an essential component of firewall filters that is designed to thwart denial-of-service (DoS) attacks. A policer applies rate limits on bandwidth and burst size for traffic on a particular Services Router interface.
policing	Applying rate and burst size limits to traffic on an interface.
random early detection (RED)	Gradual drop profile for a given class, used for congestion avoidance. RED attempts to anticipate congestion and reacts by dropping a small percentage of packets from the head of a queue to prevent congestion.
rule	Guide that the Services Router follows when applying services. A rule consists of a match direction and one or more terms.

Benefits of CoS

IP routers normally forward packets independently, without controlling throughput or delay. This type of packet forwarding, known as best-effort service, is as good as your network equipment and links allow. Best-effort service is sufficient for many traditional IP data delivery applications, such as e-mail or Web browsing. However, newer IP applications such as real-time video and audio (or voice) require lower delay, jitter, and packet loss than simple best-effort networks can provide.

CoS features allow a Services Router to improve its processing of critical packets while maintaining best-effort traffic flows, even during periods of congestion. Network throughput is determined by a combination of available bandwidth and delay. CoS dedicates a guaranteed minimum bandwidth to a particular service class by reducing forwarding queue delays. (The other two elements of overall network

delay, serial transmission delays determined by link speeds and propagation delays determined by media type, are not affected by CoS settings.)

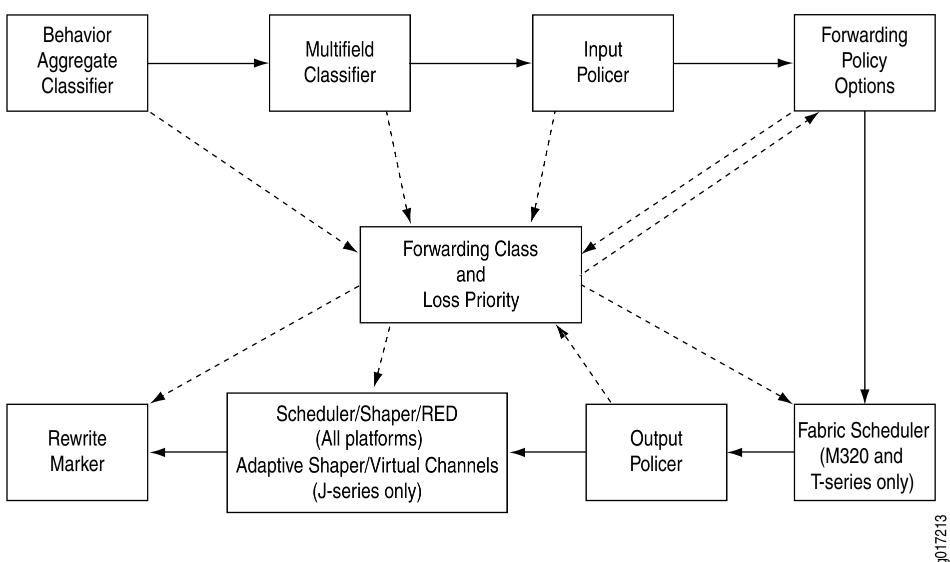
Normally, packets are queued for output in their order of arrival, regardless of service class. Queueing delays increase with network congestion and often result in lost packets when queue buffers overflow. CoS packet classification assigns packets to forwarding queues by service class.

Because CoS must be implemented consistently end-to-end through the network, the CoS features on the Services Router are based on IETF Differentiated Services (DiffServ) standards, to interoperate with other vendors' CoS implementations.

JUNOS CoS Functions

On a Services Router, you configure CoS functions using different components. These components are configured individually or in a combination to define particular CoS services. Figure 20 displays the relationship of different CoS components to each other and illustrates the sequence in which they interact. Table 101 defines the components and explains their use.

Figure 20: Packet Flow Through JUNOS CoS-Configurable Components



Each box in Figure 20 represents a CoS component. The solid lines show the direction of packet flow in a router. The upper row indicates an incoming packet and the lower row an outgoing packet. The dotted lines show the inputs and outputs of particular CoS components. For example, the forwarding class and loss priority are outputs of behavior aggregate classifiers and multifield classifiers and inputs for rewrite markers and schedulers.

Typically, only a combination of some components shown in Figure 20 (not all) is used to define a CoS service offering. For example, if a packet's class is determined

by a behavior aggregate classifier, it is associated with a forwarding class and loss priority and does not need further classification by the multifield classifier.

Table 101: JUNOS CoS Components

CoS Component	Use
Classifiers	Associate incoming packets with a forwarding class and packet loss priority (PLP). The following types of classifiers are available: ■ Behavior aggregate (BA) or code point traffic classifiers—Allow you to set the forwarding class and PLP based on DSCP. ■ Multifield (MF) traffic classifiers—Allow you to set the forwarding class and PLP based on firewall filter rules. Classification is usually done at the edge of the network for packets that do not have valid CoS values in the packet headers.
Forwarding classes	Allow you to set the scheduling and marking of packets as they transit the Services Router. Known as ordered aggregates in the DiffServ architecture, the forwarding class plus the loss priority determine the router's per-hop behavior (PHB in DiffServ) for CoS.
Loss priorities	Allow you to set the priority of dropping a packet before it is sent. Loss priority affects the scheduling of a packet without affecting the packet's relative ordering.
Forwarding policy options	■ Allow you to associate forwarding classes with next hops. ■ Allow you to create classification overrides, which assign forwarding classes to sets of prefixes.
Transmission scheduling and rate control	Provide you with a variety of tools to manage traffic flows. The following types are available: ■ Schedulers—Allow you to define the priority, bandwidth, delay buffer size, rate control status, and RED drop profiles to be applied to a particular forwarding class for packet transmission. Drop profiles are useful for the assured forwarding service class. ■ Fabric schedulers—For M320 and T-series platforms only, fabric schedulers allow you to identify a packet as high or low priority based on its forwarding class, and to associate schedulers with the fabric priorities. ■ Policers for traffic classes—Allow you to limit traffic of a certain class to a specified bandwidth and burst size. Packets exceeding the policer limits can be discarded, or can be assigned to a different forwarding class or to a different loss priority, or to both. You define policers with filters that can be associated with input or output interfaces. Policers are useful for the expedited forwarding service class.
Rewrite markers	Allow you to redefine the CoS value of outgoing packets. Rewriting or marking outbound packets is useful when the routing platform is at the border of a network and must alter the code points to meet the policies of the targeted peer.

How CoS Components Work

This section contains the following topics:

CoS Values and Aliases

Behavior aggregate classifiers use CoS values such as DiffServ code points (DSCPs), DSCP IPv6, IP precedence, IEEE 802.1 and MPLS experimental (EXP) bits to associate incoming packets with a particular CoS servicing level. On a Services Router, you can assign a meaningful name or alias to the CoS values and use this alias instead of bits when configuring CoS components. These aliases are not part of the specifications but are well-known through usage. For example, the alias for DSCP 101110 is widely accepted as ef (expedited forwarding). For information about defining CoS value aliases, see “Configuring Class of Service” on page 269.

Table 102 shows the CoS values and the associated well-known aliases.

Table 102: Well-Known CoS Aliases and CoS Values

CoS Value Type	Alias	CoS Value
DSCP and DSCP IPv6	ef	101110
	af11	001010
	af12	001100
	af13	001110
	af21	010010
	af22	010100
	af23	010110
	af31	011010
	af32	011100
	af33	011110
	af41	100010
	af42	100100
	af43	100110
	be	000000
	cs1	001000
	cs2	010000
	cs3	011000
	cs4	100000
	cs5	101000
	nc1/cs6	110000
	nc2/cs7	111000
MPLS EXP	be	000
	be1	001
	ef	010
	ef1	011
	af11	100
	af12	101
	nc1/cs6	110
	nc2/cs7	111

Table 102: Well-Known CoS Aliases and CoS Values (continued)

CoS Value Type	Alias	CoS Value
IEEE 802.1	be	000
	be1	001
	ef	010
	ef1	011
	af11	100
	af12	101
	nc1/cs6	110
	nc2/cs7	111
IP precedence	be	000
	be1	001
	ef	010
	ef1	011
	af11	100
	af12	101
	nc1/cs6	110
	nc2/cs7	111

Default Forwarding Class Queue Assignments

J-series Services Routers have eight queues built into the hardware. If a classifier does not assign a packet to any other queue, the packet is assigned by default to the class associated with queue 0.

By default, four queues are assigned to four forwarding classes. Table 103 shows the four default forwarding classes and queues that Juniper Networks classifiers assign to packets based on the CoS values in arriving packet headers. Queues 4 through 7 have no default assignments to forwarding classes. To use queues 4 through 7, you must create custom forwarding class names and assign them to the queues. For more information about how to assign queues to forwarding classes, see the “Configuring Class of Service” on page 269.

Table 103: Default Forwarding Class Queue Assignments

Forwarding Queue	Forwarding Class	Forwarding Class Description
Queue 0	best-effort (be)	The Services Router does not apply any special CoS handling to packets with 000000 in the DiffServ field, a backward compatibility feature. These packets are usually dropped under congested network conditions.
Queue 1	expedited-forwarding (ef)	The Services Router delivers assured bandwidth, low loss, low delay, and low delay variation (jitter) end-to-end for packets in this service class. Routers accept excess traffic in this class, but in contrast to assured forwarding, out-of-profile expedited-forwarding packets can be forwarded out of sequence or dropped.
Queue 2	assured-forwarding (af)	The Services Router offers a high level of assurance that the packets are delivered as long as the packet flow from the customer stays within a certain service profile that you define. The router accepts excess traffic, but applies a random early discard (RED) drop profile to decide if the excess packets are dropped and not forwarded. Three drop probabilities (low, medium, and high) are defined for this service class.
Queue 3	network-control (nc)	The Services Router delivers packets in this service class with a low priority. (These packets are not delay sensitive.) Typically, these packets represent routing protocol hello or keepalive messages. Because loss of these packets jeopardizes proper network operation, delay is preferable to discard.

Default Scheduler Settings

Each forwarding class has an associated scheduler priority. Only two forwarding classes, best-effort and network-control (queue 0 and queue 3), are used in the JUNOS default scheduler configuration.

By default, the best-effort forwarding class (queue 0) receives 95 percent, and the network-control (queue 3) receives 5 percent of the bandwidth and buffer space for the output link. The default drop profile causes the buffer to fill and then discard all packets until it again has space.

The expedited-forwarding and assured-forwarding classes have no schedulers, because by default no resources are assigned to queue 1 and queue 2. However, you can manually configure resources for expedited-forwarding and assured-forwarding.

The default scheduler settings are automatically included in the configuration, but they do not appear in the output of the show class-of-service command.

[edit class-of-service]

```
schedulers {
  network-control {
    transmit-rate percent 5;
    buffer-size percent 5;
    priority low;
    drop-profile-map loss-priority any protocol any drop-profile terminal;
  }
  best-effort {
    transmit-rate percent 95;
    buffer-size percent 95;
    priority low;
    drop-profile-map loss-priority any protocol any drop-profile terminal;
  }
}
drop-profiles {
  terminal {
    fill-level 100 drop-probability 100;
  }
}
```

You can modify the default settings through configuration. For instructions, see "Configuring Class of Service" on page 269.

Default Behavior Aggregate Classifiers

Table 104 shows the forwarding class and packet loss priority (PLP) that are assigned by default to each well-known DSCP. Although several DSCPs map to the expedited-forwarding (ef) and assured-forwarding (af) classes, by default no resources are assigned to these forwarding classes. All af classes other than af1*x* are mapped to best-effort, because RFC 2597, *Assured Forwarding PHB Group*, prohibits a node from aggregating classes. Assignment to best-effort implies that the node does not support that class.

You can modify the default settings through configuration. For instructions, see "Configuring Class of Service" on page 269.

Table 104: Default Behavior Aggregate Classification

DSCP and DSCP IPv6 Alias	Forwarding Class	Packet Loss Priority (PLP)
ef	expedited-forwarding	low
af11	assured-forwarding	low
af12	assured-forwarding	high
af13	assured-forwarding	high
af21	best-effort	low
af22	best-effort	low
af23	best-effort	low
af31	best-effort	low
af32	best-effort	low

Table 104: Default Behavior Aggregate Classification (continued)

DSCP and DSCP IPv6 Alias	Forwarding Class	Packet Loss Priority (PLP)
af33	best-effort	low
af41	best-effort	low
af42	best-effort	low
af43	best-effort	low
be	best-effort	low
cs1	best-effort	low
cs2	best-effort	low
cs3	best-effort	low
cs4	best-effort	low
cs5	best-effort	low
nc1/cs6	network-control	low
nc2/cs7	network-control	low
other	best-effort	low

CoS Value Rewrites

Typically, a router rewrites CoS values in outgoing packets on the outbound interfaces of an edge router. The marker rewrites the CoS values to meet the policies of the targeted peer. It reads the current forwarding class and loss priority information associated with the packet, locates the chosen CoS value from a table, and writes this CoS value into the packet header.

For instructions for configuring rewrite rules, see "Configuring and Applying Rewrite Rules " on page 300.

Sample Behavior Aggregate Classification

Table 105 shows the router forwarding classes associated with each well-known DSCP code point and the resources assigned to their output queues for a sample DiffServ CoS implementation. This example assigns expedited forwarding to queue 1 and a subset of the assured forwarding classes (`af1`*x*) to queue 2, and distributes resources among all four forwarding classes.

Other DiffServ-based implementations are possible. For configuration information, see "Configuring Class of Service" on page 269.

Table 105: Sample Behavior Aggregate Classification Forwarding Classes and Queues

DSCP and DSCP IPv6 Alias	DSCP and DSCP IPv6 Bits	Forwarding Class	PLP	Queue
ef	101110	expedited-forwarding	low	1
af11	001010	assured-forwarding	low	2
af12	001100	assured-forwarding	high	2
af13	001110	assured-forwarding	high	2
af21	010010	best-effort	low	0
af22	010100	best-effort	low	0
af23	010110	best-effort	low	0
af31	011010	best-effort	low	0
af32	011100	best-effort	low	0
af33	011110	best-effort	low	0
af41	100010	best-effort	low	0
af42	100100	best-effort	low	0
af43	100110	best-effort	low	0
be	000000	best-effort	low	0
cs1	0010000	best-effort	low	0
cs2	010000	best-effort	low	0
cs3	011000	best-effort	low	0
cs4	100000	best-effort	low	0
cs5	101000	best-effort	low	0
nc1/cs6	110000	network-control	low	3
nc2/cs7	111000	network-control	low	3
other	—	best-effort	low	0

Chapter 15
Configuring Class of Service

You configure class of service (CoS) when you need to override the default packet forwarding behavior of a Services Router—especially in the three areas identified in Table 106.

Table 106: Reasons to Configure Class of Service (Cos)

Default Behavior to Override with CoS	CoS Configuration Area
Packet classification—By default, the Services Router does not use behavior aggregate (BA) classifiers to classify packets. Packet classification applies to incoming traffic.	Classifiers
Scheduling queues—By default, the Services Router has only two queues enabled. Scheduling queues apply to outgoing traffic.	Schedulers
Packet headers—By default, the Services Router does not rewrite CoS bits in packet headers. Rewriting packet headers applies to outgoing traffic.	Rewrite rules

You can use either J-Web Quick Configuration or a configuration editor to configure CoS. This chapter contains the following topics. For more information about CoS, see the *JUNOS Class of Service Configuration Guide*.

Before You Begin

Before you begin configuring a Services Router for CoS , complete the following tasks:

- If you do not already have a basic understanding of CoS, read “Class-of-Service Overview” on page 257.

- Determine whether the Services Router needs to support different traffic streams, such as voice or video. If so, CoS helps to make sure this traffic receives more than basic best-effort packet delivery service.
- Determine whether the Services Router is directly attached to any applications that send CoS-classified packets. If no sources are enabled for CoS, you must configure and apply rewrite rules on the interfaces facing the sources.
- Determine whether the Services Router must support assured forwarding (AF) classes. Assured forwarding usually requires random early detection (RED) drop profiles to be configured and applied.
- Determine whether the Services Router must support expedited forwarding (EF) classes with a policer. Policers require you to apply a burst size and bandwidth limit to the traffic flow, and set a consequence for packets that exceed these limits—usually a high loss priority, so that packets exceeding the policer limits are discarded first.

Configuring CoS with Quick Configuration

The Class of Service Quick Configuration pages allow you to configure most of the JUNOS CoS components for the IPv4, IPv6, and MPLS traffic on a Services Router. You can configure forwarding classes for transmitting packets, define which packets are placed into each output queue, schedule the transmission service level for each queue, and manage congestion using a random early detection (RED) algorithm. After defining the CoS components you must assign classifiers to the required physical and logical interfaces.

This section contains the following topics:

Defining CoS Components

Using the Class of Service Quick Configuration pages, you can configure various CoS components individually or in combination to define particular CoS services. For a description of different CoS components, see Table 101.

Figure 21 shows the initial Quick Configuration page for CoS that displays the CoS components.

Figure 21: Initial Class of Service Quick Configuration Page

To configure CoS components with Quick Configuration:

1. In the J-Web interface, select **Configuration > Quick Configuration > Class of Service**.

2. On the Class of Service Quick Configuration page, select one of the following options depending on the CoS component that you want to define. Enter information into the pages as described in the respective table:

   - To define or edit CoS value aliases, select **CoS Value Aliases** and see “Defining CoS Value Aliases” on page 272.

- To define or edit forwarding classes and assign queues, select **Forwarding Classes** and see "Defining Forwarding Classes" on page 275.
- To define or edit classifiers, select **Classifiers** and see "Defining Classifiers" on page 276.
- To define or edit rewrite rules, select **Rewrite Rules** and see "Defining Rewrite Rules" on page 279.
- To define or edit schedulers, select **Schedulers** and see "Defining Schedulers" on page 281.
- To define or edit virtual channel groups, select **Virtual Channel Groups** and see "Defining Virtual Channel Groups" on page 288.

3. Click one of the following buttons after completing configuration on any Quick Configuration page:
   - To apply the configuration and stay in the current Quick Configuration page, click **Apply**.
   - To apply the configuration and return to the previous Quick Configuration page, click **OK**.
   - To cancel your entries and return to the previous Quick Configuration page, click **Cancel**.
4. Go on to one of the following procedures:
   - To assign CoS components to interfaces, see "Assigning CoS Components to Interfaces" on page 290.
   - To verify the CoS configuration, see "Verifying a CoS Configuration" on page 324.

Defining CoS Value Aliases

Figure 22 shows the initial Quick Configuration page for defining aliases for CoS values, and Table 107 describes the related fields. By defining aliases you can assign meaningful names to a particular set of bit values and refer to them when configuring CoS components. For more information about CoS values and aliases, see "CoS Values and Aliases" on page 261.

Figure 22: CoS Value Aliases Quick Configuration Page

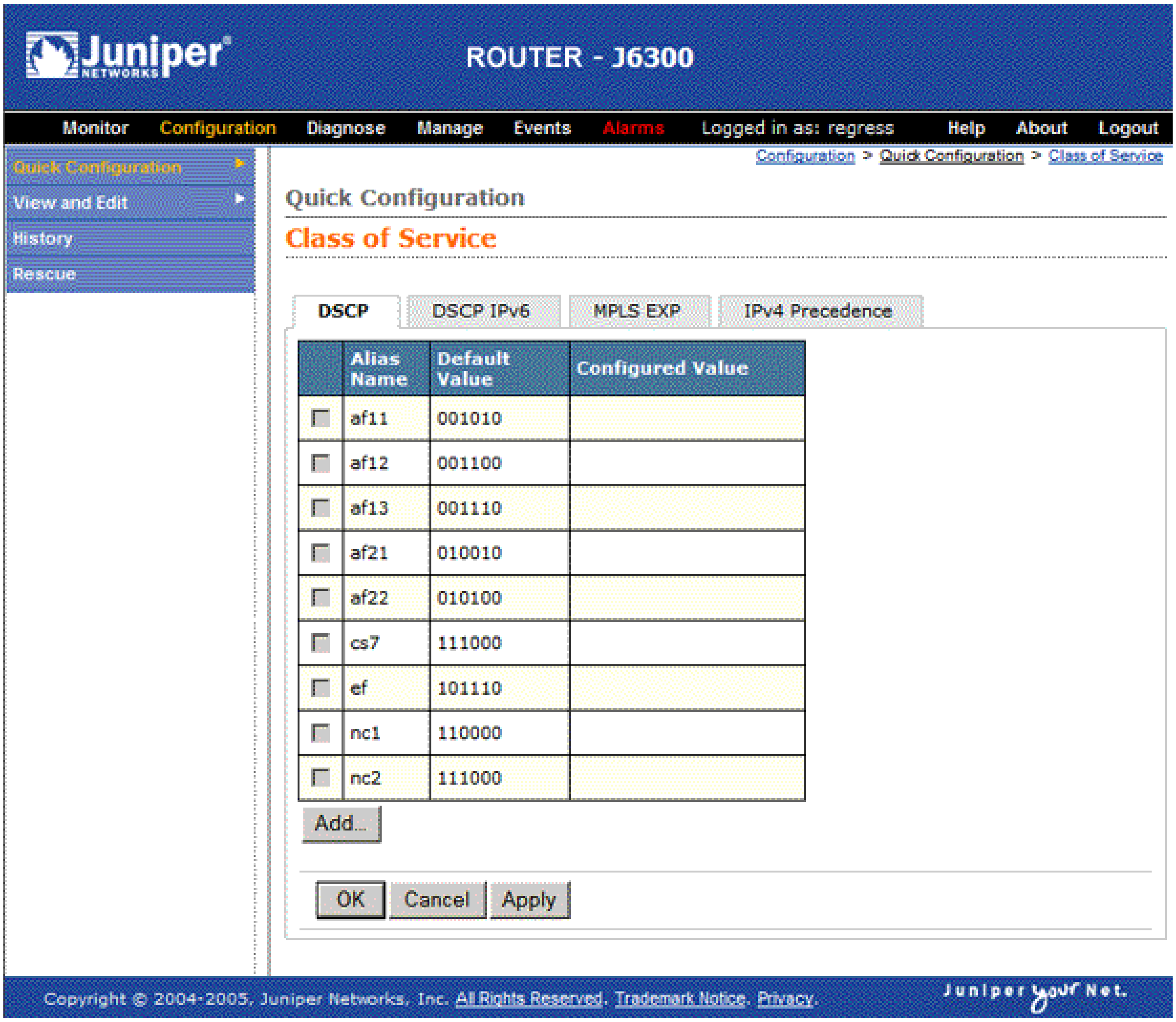


Table 107: CoS Value Aliases Quick Configuration Pages Summary

Field	Function	Your Action
CoS Value Alias Summary		
DSCP	Allows you to define aliases for DiffServ code point (DSCP) IPv4 values. You can refer to these aliases when you configure classes and define classifiers.	To define an alias for a DSCP value, click **DSCP**.

Table 107: CoS Value Aliases Quick Configuration Pages Summary (continued)

Field	Function	Your Action
DSCP IPv6	Allows you to define aliases for DSCP IPv6 values. You can refer to these aliases when you configure classes and define classifiers.	To define an alias for a DSCP IPv6 value, click **DSCP IPv6**.
MPLS EXP	Allows you to define aliases for MPLS experimental (EXP) bits. You can map MPLS EXP bits to the Services Router forwarding classes.	To define an alias for a set of MPLS EXP bits, click **MPLS EXP**.
IPv4 Precedence	Allows you to define aliases for IPv4 precedence values. Precedence values are modified in the IPv4 type-of-service (TOS) field and mapped to values that correspond to levels of service.	To define an alias for an IPv4 precedence value, click **IPv4 Precedence**.
Alias Name	Displays names given to CoS values—for example, af11 or be.	None.
Default Value	Displays the default values mapped to standard aliases. For example, ef (expedited forwarding) is a standard alias for DSCP bits 101110. You cannot delete default values. The check box next to these values is unavailable.	None.
Configured Value	Displays the CoS values that you have assigned to specific aliases. You can delete a configured alias.	None.
Add	Opens a page that allows you to define CoS value aliases.	To add a CoS value alias, click **Add**.
Delete	Allows you to delete a configured CoS value alias. You cannot delete a default alias.	To delete a CoS value alias, select the check box next to it and click **Delete**.
Add a CoS Value Alias		
CoS Value Alias	Assigns a name to a CoS value. A CoS value can be of different types—DSCP, DSCP IPv6, IP precedence, or MPLS EXP.	To define an alias for a CoS value, type a name—for example, my1.
CoS Value Alias Bits	Specifies the CoS value for which an alias is defined. Changing this value alters the behavior of all classifiers that refer to this alias.	To specify a CoS value, type it in an appropriate format: ■ For DSCP and DSCP IPv6 CoS values, use the format xxxxxx, where x is 1 or 0—for example, 101110. ■ For MPLS EXP and IP precedence CoS values, use the format xxx, where x is 1 or 0—for example, 111.

Defining Forwarding Classes

Figure 23 shows the initial Quick Configuration page for defining forwarding classes and assigning them to queues, and Table 108 describes the related fields. By assigning a forwarding class to a queue number, you affect the scheduling and marking of a packet as it transits a Services Router. For more information about forwarding classes and queues, see "Default Forwarding Class Queue Assignments" on page 263.

Figure 23: Forwarding Classes Quick Configuration Page

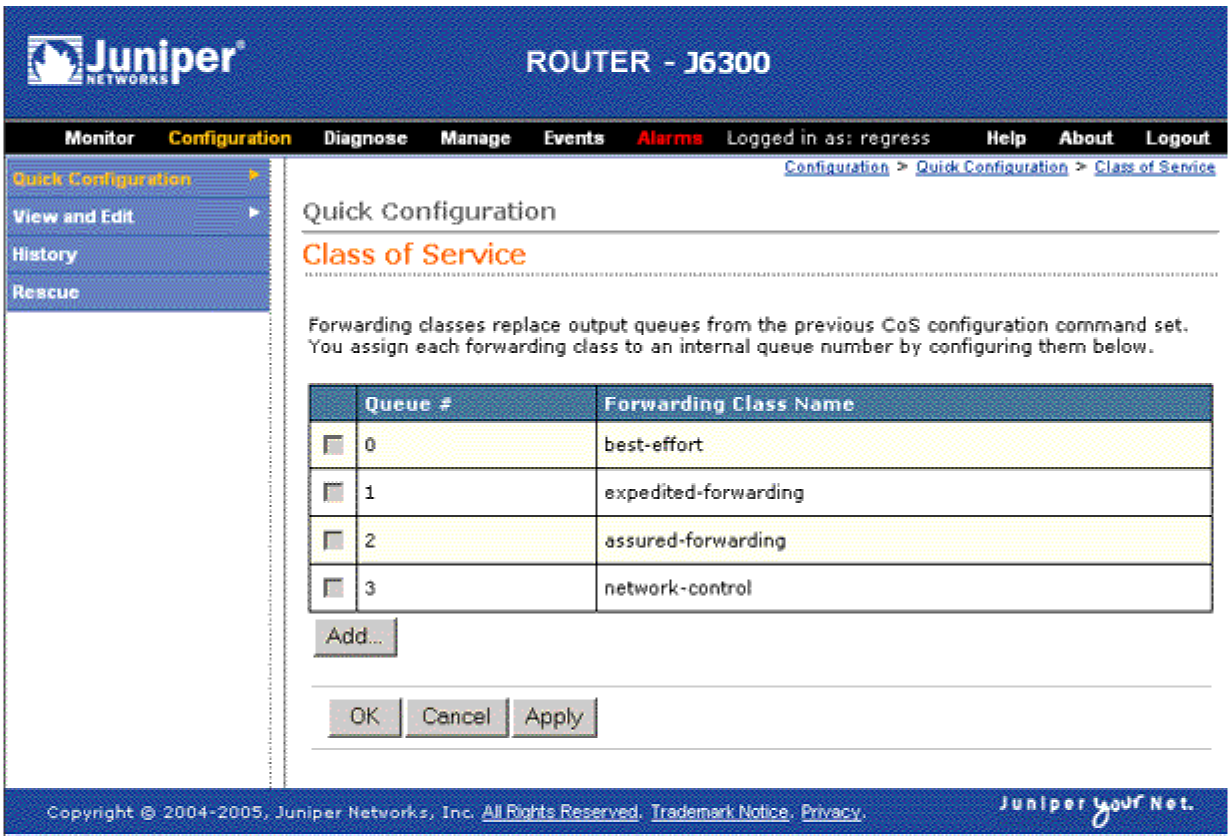


Table 108: Forwarding Classes Quick Configuration Pages Summary

Field	Function	Your Action
Forwarding Class Summary		

Table 108: Forwarding Classes Quick Configuration Pages Summary (continued)

Field	Function	Your Action
Queue #	Displays internal queue numbers to which forwarding classes are assigned. By default, if a packet is not classified, it is assigned to the class associated with queue 0. Allows you to edit an assigned forwarding class.	To edit an assigned forwarding class, click the queue number to which the class is assigned.
Forwarding Class Name	Displays the forwarding class names assigned to specific internal queue numbers. By default, four forwarding classes are assigned to queue numbers 0 through 3.	None.
Add	Opens a page that allows you to assign forwarding classes to internal queue numbers.	To add a forwarding class, click **Add**.
Delete	Deletes an internal queue number and the forwarding class assigned to it.	To delete a queue number, click the check box next to it and click **Delete**.
Add a Forwarding Class/Edit Forwarding Class Queue #		
Queue #	Specifies the internal queue number to which a forwarding class is assigned.	To specify an internal queue number, type an integer from 0 through 7, as supported by your platform.
Forwarding Class Name	Specifies the forwarding class name assigned to the internal queue number.	To assign a forwarding class name to a queue, type the name—for example, be-class.

Defining Classifiers

Figure 24 shows the initial Quick Configuration page for defining classifiers, and Table 109 describes the related fields. Classifiers examine the CoS value or alias of an incoming packet and assign it a level of service by setting its forwarding class and loss priority. For more information about classifiers, see “Default Behavior Aggregate Classifiers” on page 265.

Figure 24: Classifiers Quick Configuration Page

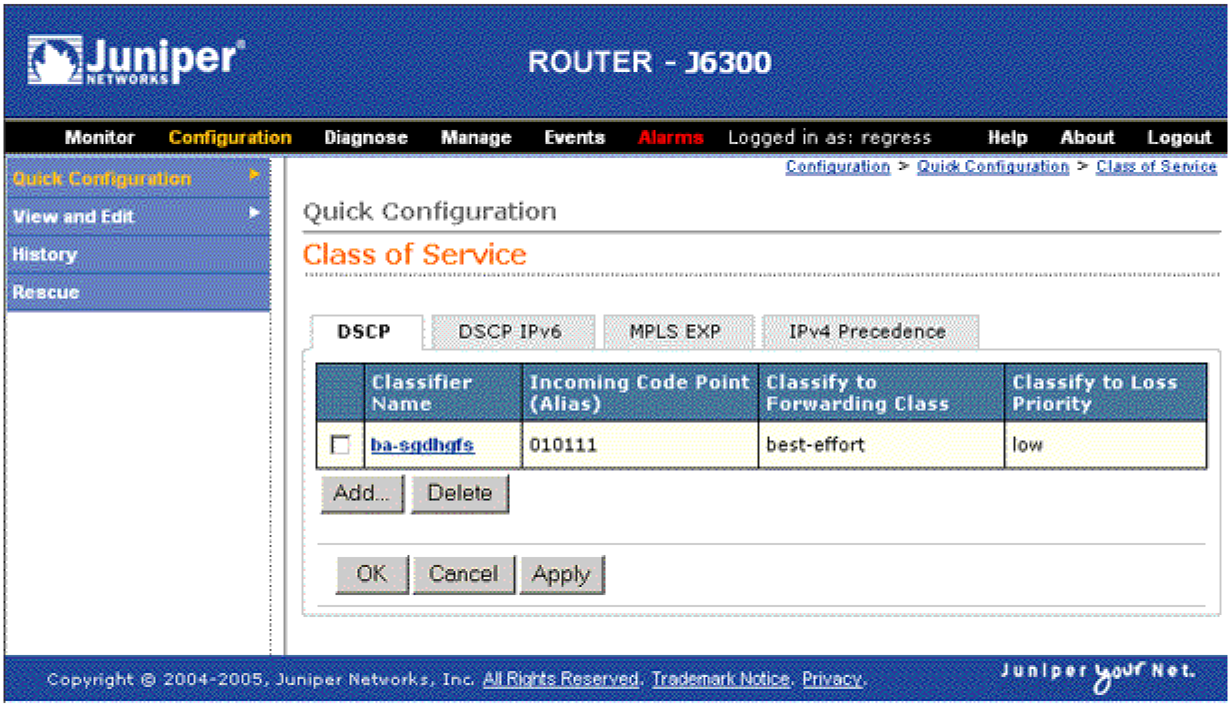


Table 109: Classifiers Quick Configuration Page Summary

Field	Function	Your Action
Classifier Summary		
DSCP	Allows you to define classifiers for DSCP IPv4 values.	To define a classifier for a DSCP code point value, click **DSCP**.
DSCP IPv6	Allows you to define classifiers for DSCP IPv6 values.	To define a classifier for a DSCP IPv6 value, click **DSCP IPv6**.
MPLS EXP	Allows you to define classifiers for MPLS experimental (EXP) bits.	To define a classifier for a set of MPLS EXP bits, click **MPLS EXP**.
IPv4 Precedence	Allows you to define classifiers for IPv4 precedence values.	To define a classifier for an IP precedence value, click **IPv4 Precedence**.
Classifier Name	Displays the names of classifiers. Allows you to edit a specific classifier.	To edit a classifier, click its name.
Incoming Code Point (Alias)	Displays CoS values and aliases to which forwarding class and loss priority are mapped.	None.
Classify to Forwarding Class	Displays forwarding classes that are assigned to specific CoS values and aliases of a classifier.	None.
Classify to Loss Priority	Displays loss priorities that are assigned to specific CoS values and aliases of a classifier.	None.

Table 109: Classifiers Quick Configuration Page Summary (continued)

Field	Function	Your Action
Add	Opens a page that allows you to define classifiers.	To add a classifier, click **Add**.
Delete	Deletes a specified classifier.	To delete a classifier, locate the classifier, select the check box next to it, and click **Delete**.
Add a Classifier/Edit Classifier		
Classifier Name	Specifies the name for a classifier.	To name a classifier, type the name—for example, ba-classifier.
Classifier Code Point Mapping	Sets the forwarding classes and the packet loss priorities (PLPs) for specific CoS values and aliases.	None.
Incoming Code Point	Specifies the CoS value in bits and the alias of a classifier for incoming packets.	To specify a CoS value and alias, either select preconfigured ones from the list or type new ones. For information about forwarding classes and aliases assigned to well-known DSCPs, see Table 104.
Forwarding Class	Assigns the forwarding class to the specified CoS value and alias.	To assign a forwarding class, select either one of following default forwarding classes, or one that you have configured: ■ **best-effort—**Provides no special CoS handling of packets. Typically, RED drop profile is aggressive and no loss priority is defined. ■ **expedited-forwarding—**Provides low loss, low delay, low jitter, assured bandwidth, and end-to-end service. Packets can be forwarded out of sequence or dropped. ■ **assured-forwarding—**Provides high assurance for packets within specified service profile. Excess packets are dropped. ■ **network-control—**Packets can be delayed but not dropped.
Loss Priority	Assigns a loss priority to the specified CoS value and alias.	To assign a loss priority, select one of the following: ■ **low—**Packet has a low loss priority. ■ **high—**Packet has a high loss priority. ■ **medium-low—**Packet has a medium-low loss priority. ■ **medium-high–**Packet has a medium-high loss priority.

Table 109: Classifiers Quick Configuration Page Summary (continued)

Field	Function	Your Action
Add	Assigns a forwarding class and loss priority to the specified CoS value and alias. A classifier examines the incoming packet's header for the specified CoS value and alias and assigns it the forwarding class and loss priority that you have defined.	To assign a forwarding class and loss priority to a specific CoS value and alias, click **Add**.
Delete	Removes the forwarding class and loss priority assignment from the classifier.	To remove the forwarding class and loss priority assignment, select it and click **Delete**.

Defining Rewrite Rules

Figure 25 shows the initial Quick Configuration page for defining rewrite rules, and Table 110 describes the related fields. Use the rewrite rules to alter the CoS values in outgoing packets to meet the requirements of the targeted peer. A rewrite rule examines the forwarding class and loss priority of a packet and sets its bits to a corresponding value specified in the rule.

Figure 25: Rewrite Rules Quick Configuration Page

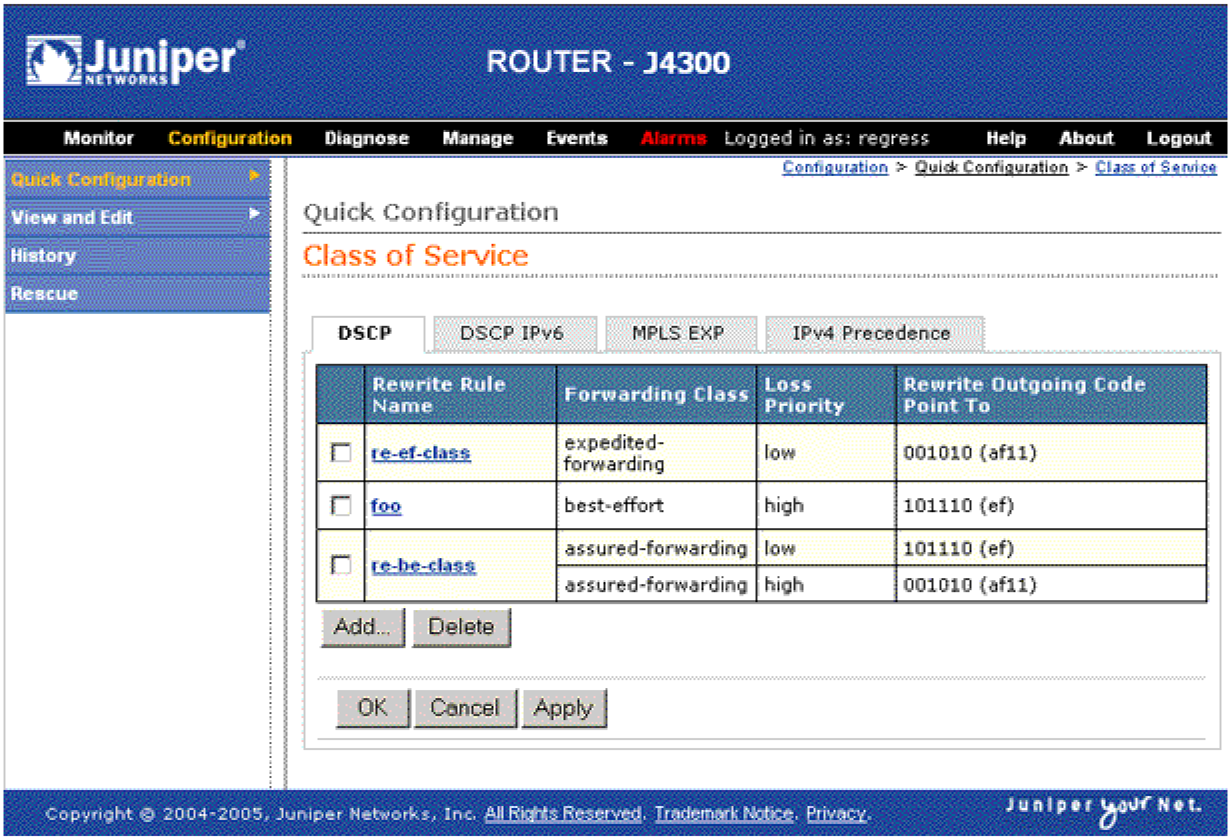


Table 110: Rewrite Rules Quick Configuration Page Summary

Field	Function	Your Action
Rewrite Rules Summary		
DSCP	Allows you to redefine DSCP IPv4 code point values of outgoing packets.	To redefine a DSCP code point value, click **DSCP**.
DSCP IPv6	Allows you to redefine DSCP IPv6 code point values.	To redefine a DSCP IPv6 code point value, click **DSCP IPv6**.
MPLS EXP	Allows you to redefine MPLS experimental (EXP) bits.	To redefine MPLS EXP bits, click **MPLS EXP**.
IPv4 Precedence	Allows you to redefine IPv4 precedence code point values.	To redefine an IPv4 precedence code point value, click **IPv4 Precedence**.
Rewrite Rule Name	Displays names of defined rewrite rules. Allows you to edit a specific rule.	To edit a rule, click its name.
Forwarding Class	Displays forwarding classes associated with a specific rewrite rule.	None.

Table 110: Rewrite Rules Quick Configuration Page Summary (continued)

Field	Function	Your Action
Loss Priority	Displays loss priority values associated with a specific rewrite rule,	None.
Rewrite Outgoing Code Point To	Displays the CoS values and aliases that a specific rewrite rule has set for a specific forwarding class and loss priority.	None.
Add	Opens a page that allows you to define a new rewrite rule.	To add a rewrite rule, click **Add**.
Delete	Removes specified rewrite rules.	To remove a rule, select the check box next to it and click **Delete**.
Add a Rewrite Rule/Edit Rewrite Rule		
Rewrite Rule Name	Specifies a rewrite rule name.	To name a rule, type the name—for example, rewrite-dscps.
Code Point Mapping	Rewrites outgoing CoS values of a packet, based on the forwarding class and loss priority. Allows you to remove a Code Point Mapping entry.	To configure the CoS value assignment, follow these steps: 1. From the Forwarding Class list, select a class. 2. Select a priority from the following: ■ **low—**Rewrite rule applies to packets with a low loss priority. ■ **high—**Rewrite rule applies to packets with a high loss priority. ■ **medium-low—**Rewrite rule applies to packets with a medium-low loss priority. ■ **medium-high**–Rewrite rule applies to packets with a medium-high loss priority. 3. For Rewritten Code Point, either select a predefined CoS value and alias or type a new CoS value and alias. For information about predefined CoS values and aliases, see Table 102. 4. Click **Add**. To remove a code point mapping entry, select it and click **Delete**.

Defining Schedulers

Figure 26 shows the initial Quick Configuration page for defining schedulers, scheduler maps, and random early detection (RED) drop profiles. Using schedulers,

you can assign attributes to queues and thereby provide congestion control to a particular class of traffic. These attributes include the amount of interface bandwidth, memory buffer size, transmit rate, RED drop profiles and priority.

To configure schedulers using the Quick Configuration pages:

1. Create a drop profile by specifying the fill levels and drop probabilities. The drop profile map on the Scheduler page uses this drop profile. For a description of RED drop profile-related fields, see Table 111.

2. Create a scheduler and specify attributes to it. For a description of scheduler-related fields, see Table 112.

3. Associate the scheduler to a forwarding class. Because the forwarding class is assigned to a queue number, the queue inherits this scheduler's attributes. For a description of scheduler map-related fields, see Table 113.

Figure 26: Schedulers Quick Configuration Page

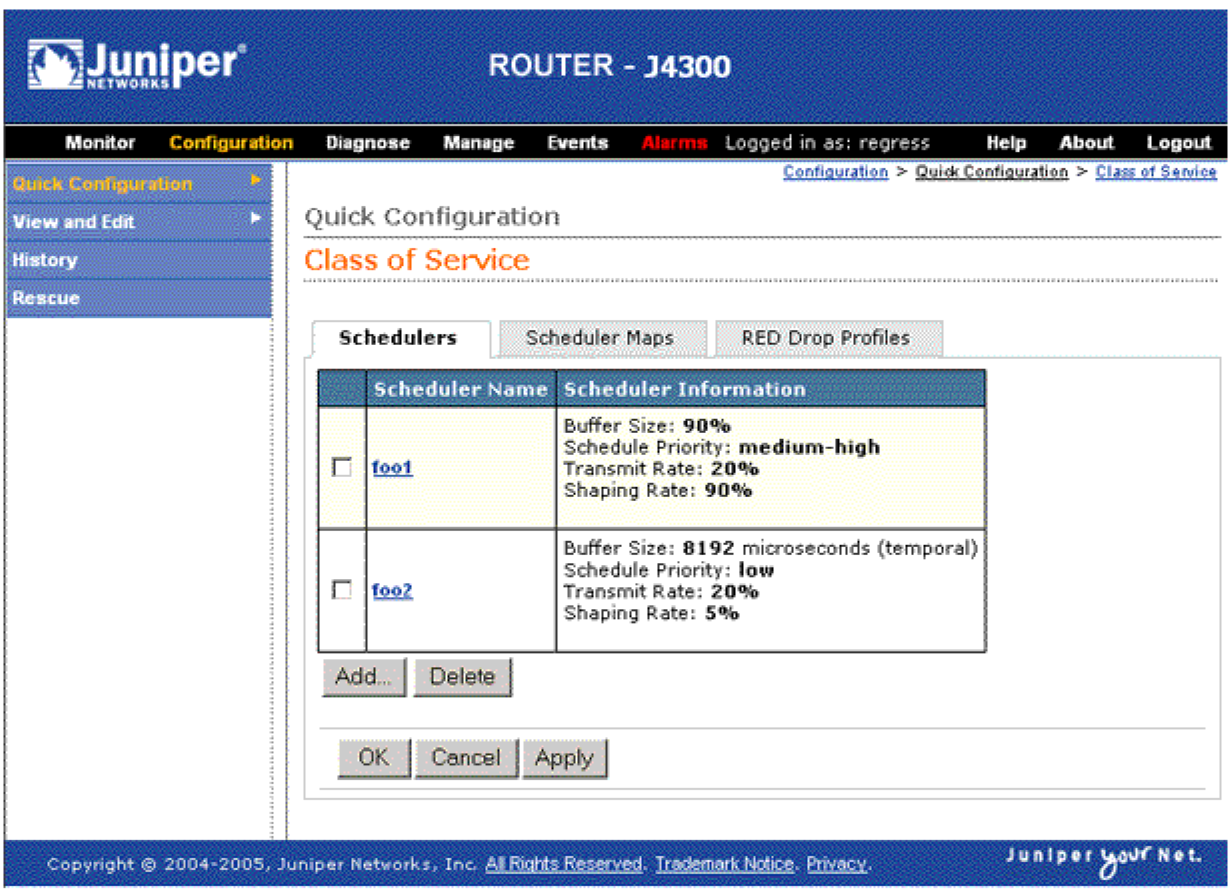


Table 111: RED Drop Profiles Quick Configuration Page Summary

Field	Function	Your Action
RED Drop Profiles Summary		
RED Drop Profile Name	Displays the configured random early detection (RED) drop profile names. RED attempts to avoid congestion by dropping packets from the head of a queue. Allows you edit a specific drop profile.	To edit a RED drop profile, click its name.
Graph RED Profile	Opens a new window and displays a graph for a specific RED drop profile.	To view the graph for a specific RED drop profile, click **Graph**.
RED Drop Profile Information (Fill Level, Drop Probability)	Displays information about the data point type, the queue buffer fill level, and the drop probability for specific RED drop profiles.	None.
Add	Opens a page that allows you to add a RED drop profile.	To add a RED drop profile, click **Add**.
Delete	Removes a RED drop profile.	To remove a RED drop profile, select it and click **Delete**.
Add a RED Drop Profile/Edit RED Drop Profile		
Graphed RED Profile	Displays a graph of RED drop profiles. Each data point in this graph is defined by a pair of x and y coordinates and represents the relationship between them. The x axis represents the queue buffer fill level, which is a percentage value of how full the queue is. The y axis represents the drop probability, which is a percentage value of the chances of a packet being dropped.	None.
Drop Profile Name	Specifies a name for a drop profile. A drop profile consists of pairs of values between 0 and 100, one for queue buffer fill level and one for drop probability, that determine the relationship between a buffer's fullness and the likelihood it will drop packets. The values you assign to each pair must increase relative to the previous pair of values. With a few value pairs the system automatically constructs a drop profile.	To name a drop profile, type the name—for example, be-normal.

Table 111: RED Drop Profiles Quick Configuration Page Summary (continued)

Field	Function	Your Action
RED Drop Profile Type	Specifies whether a RED drop profile type is interpolated or segmented. For more information about segmented and interpolated drop profiles, see the *JUNOS Class of Service Configuration Guide*.	To specify a RED drop profile type, select one of the following: ■ **Interpolated**—The value pairs are interpolated to produce a smooth profile. ■ **Segmented**—The value pairs are represented by line fragments, which connect each data point on the graph to produce a segmented profile.
Data Points	Specifies the points for generating the RED drop profile graph. Each data point is defined by a pair of x and y coordinates and represents the relationship between them. The x axis represents the queue buffer fill level, which is a percentage value of how full the queue is. A value of 100 means the queue is full. The y axis represents the drop probability, which is a percentage value of the chances of a packet being dropped. A value of 0 means that a packet is never dropped, and a value of 100 means that all packets are dropped.	To specify x and y coordinates for data points, type a number between 0 and 100 in the following boxes: ■ Fill level—Type the percentage value of queue buffer fullness for the x coordinate—for example, 95. ■ Drop profile—Type the percentage value of drop probability for the y coordinate—for example, 85.
Add	Adds the specified queue buffer fill level and drop probability as a data point for the graph.	To add the specified fill level and drop probability, click **Add**.
Delete	Removes a data point.	To remove a data point, select it and click **Delete**.

Table 112: Schedulers Quick Configuration Page Summary

Field	Function	Your Action
Scheduler Summary		
Scheduler Name	Displays the names of defined schedulers. Allows you to edit a specific scheduler.	To edit a scheduler, click its name.
Scheduler Information	Displays a summary of defined settings for a scheduler, such as bandwidth, delay buffer size, transmit and shaping rates, and RED drop profiles.	None.
Add	Opens a page that allows you to adds a scheduler.	To add a scheduler, click **Add**.
Delete	Removes a scheduler.	To remove a scheduler, select it and click **Delete**.
Add a Scheduler/Edit Scheduler		

Table 112: Schedulers Quick Configuration Page Summary (continued)

Field	Function	Your Action
Scheduler Name	Specifies the name for a scheduler.	To name a scheduler, type the name—for example, be-scheduler.
Buffer Size	Defines the size of the delay buffer. The delay buffer bandwidth provides packet buffer space to absorb burst traffic up to the specified duration of delay. By default, queues 0 through 7 have the following percentage of the total available buffer space: ■ Queue 0—95 percent ■ Queue 1—0 percent ■ Queue 2—0 percent ■ Queue 3—5 percent ■ Queue 4—0 percent ■ Queue 6—0 percent ■ Queue 7—0 percent **NOTE:** A large buffer size value means a greater possibility for delaying packets in the network. This might not be practical for sensitive traffic such as voice or video.	To define a delay buffer size for a scheduler, select the appropriate option: ■ To specify no buffer size, select **Unconfigured**. ■ To specify buffer size as a percentage of the total buffer, select **Percent** and type an integer from 1 through 100. ■ To specify buffer size as the remaining available buffer, select **Remainder**. ■ To specify buffer size in microseconds, select **Temporal**, and type an integer within the range of the buffer size available to you on your platform—for example, 8192.

Table 112: Schedulers Quick Configuration Page Summary (continued)

Field	Function	Your Action
Drop Profile Map	Sets the drop profile for a specific packet loss priority (PLP) and protocol type. By default, the drop profile is assigned to packets with low PLP, regardless of protocol type.	To configure a scheduler drop profile: 1. Select a loss priority from the following: ■ **low**—Drop profile applies to packets with a low loss priority. ■ **medium-low**—Drop profile applies to packets with a medium-low loss priority. ■ **high**—Drop profile applies to packets with a high loss priority. ■ **medium-high**—Drop profile applies to packets with a medium-high loss priority. ■ **any**—Drop profile applies to all packets irrespective of the loss priority. 2. From the Protocol list, select a protocol. 3. From the Drop Profile list, select a profile. 4. Click **Add**. To remove a drop profile entry, select it and click **Delete**.
Scheduling Priority	Sets the transmission priority of the scheduler, which determines the order in which an output interface transmits traffic from the queues. You can set scheduling priority at different levels in an order of increasing priority from low to high. A high-priority queue with a high transmission rate might lock out lower-priority traffic.	To specify a priority, select one of the following: ■ **high**—Packets in this queue are transmitted first. ■ **low**—Packets in this queue are transmitted last. ■ **medium-high**—Packets in this queue are transmitted after high-priority packets. ■ **medium-low**—Packets in this queue are transmitted before low-priority packets.

Table 112: Schedulers Quick Configuration Page Summary (continued)

Field	Function	Your Action
Shaping Rate	Defines the minimum bandwidth allocated to a queue. The default shaping rate is 100 percent, which is the same as no shaping at all.	To define a shaping rate, select the appropriate option: ■ To specify no shaping rate, select **Unconfigured**. ■ To specify shaping rate as an absolute number of bits per second, select **Absolute Rate** and type an integer from 3200 through 32000000000. ■ To specify shaping rate as a percentage, select **Percent** and type an integer from 0 through 100.
Transmit Rate	Defines the transmission rate of a scheduler. The transmit rate determines the traffic bandwidth from each forwarding class you configure. By default, queues 0 through 7 have the following percentage of transmission capacity: ■ Queue 0—95 percent ■ Queue 1—0 percent ■ Queue 2—0 percent ■ Queue 3—5 percent ■ Queue 4—0 percent ■ Queue 6—0 percent ■ Queue 7—0 percent	To define a transmit rate, select the appropriate option: ■ To not specify transmit rate, select **Unconfigured**. ■ To specify the remaining transmission capacity, select **Remainder Available**. ■ To specify a percentage of transmission capacity, select **Percent** and type an integer from 1 through 100. To enforce the exact transmission rate or percentage you configured, select the **Exact Transmit Rate** check box.

Table 113: Scheduler Maps Quick Configuration Page Summary

Field	Function	Your Action
Scheduler Maps Summary		
Scheduler Map Name	Displays the names of defined scheduler maps. Scheduler maps link schedulers to forwarding classes. Allows you to edit a scheduler map.	To edit a scheduler map, click its name.
Scheduler Map Information	For each map, displays the schedulers and the forwarding classes that they are assigned to.	None.
Add	Opens a page that allows you to add a scheduler map.	To add a scheduler map, click **Add**.

Table 113: Scheduler Maps Quick Configuration Page Summary (continued)

Field	Function	Your Action
Delete	Removes a scheduler map.	To remove a scheduler map, select it and click **Delete**.
Add a Scheduler Map/Edit Scheduler Map		
Scheduler Map Name	Specifies the name for a scheduler map.	To name a map, type the name—for example, be-scheduler-map.
Scheduler Mapping	Allows you to associate a preconfigured scheduler with a forwarding class. Once applied to an interface, the scheduler maps affect the hardware queues, packet schedulers, and RED drop profiles.	To associate a scheduler with a forwarding class, locate the forwarding class and select the scheduler in the box next to it.

Defining Virtual Channel Groups

Figure 27 shows the initial Quick Configuration page for defining virtual channel groups, and Table 114 describes the related fields. Use virtual channels to avoid oversubscription of links by limiting traffic from a higher aggregated bandwidth to a lower one—for example, to limit traffic from a main office to branch offices. You channelize this traffic by applying queuing, packet scheduling, and accounting rules to logical interfaces.

Figure 27: Virtual Channel Group Quick Configuration Page

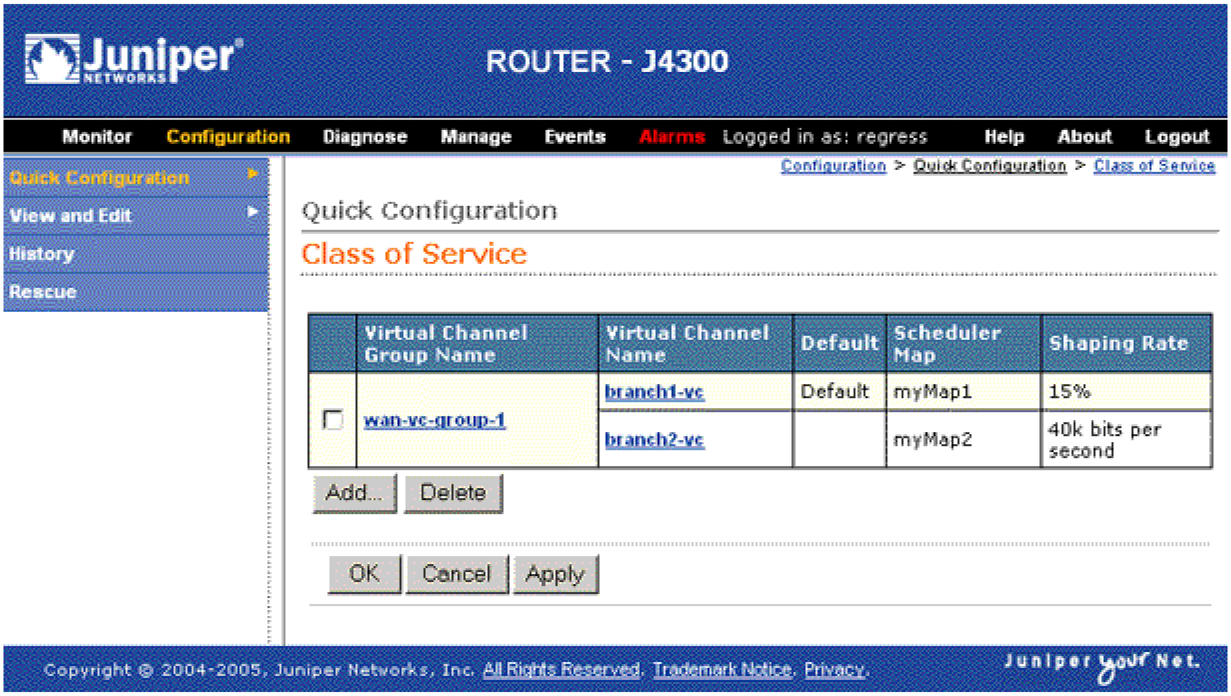


Table 114: Virtual Channel Group Quick Configuration Page Summary

Field	Function	Your Action
Virtual Channel Groups Summary		
Virtual Channel Group Name	Displays names of defined virtual channel groups. Allows you to edit a virtual channel group.	To edit a virtual channel group, click its name.
Virtual Channel Name	Displays names of defined virtual channels. Allows you to edit a virtual channel.	To edit a virtual channel, click its name.
Default	Marks the default virtual channel of a group. One of the virtual channels in a group must be configured as the default channel. Any traffic not explicitly directed to a particular channel is transmitted by this channel.	None.
Scheduler Map	Displays the scheduler map assigned to a particular virtual channel.	None.
Shaping Rate	Displays the shaping rate configured for a virtual channel.	None.
Add	Opens a page that allows you to add a virtual channel group.	To add a virtual channel group, click **Add**.

Table 114: Virtual Channel Group Quick Configuration Page Summary (continued)

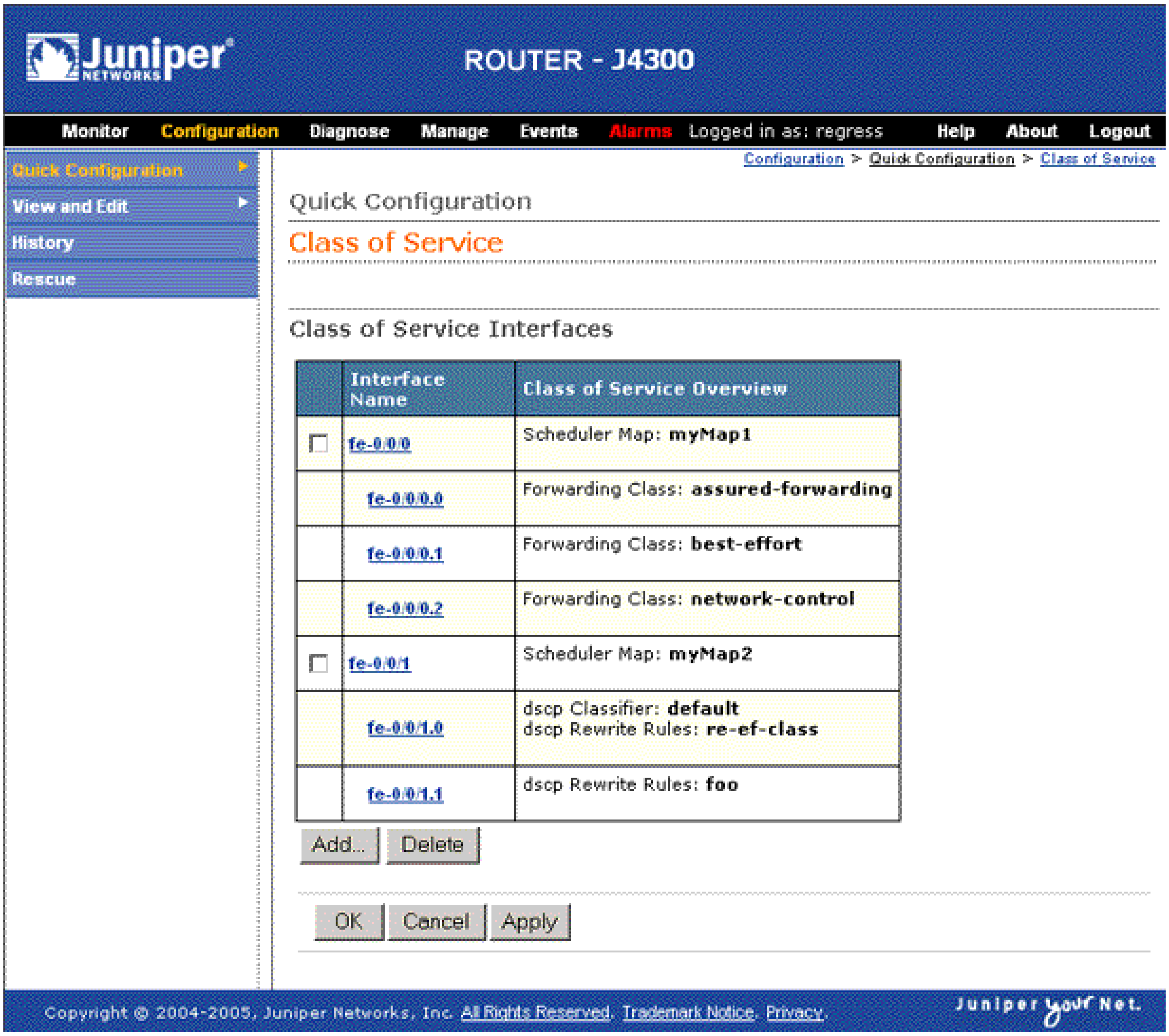
Field	Function	Your Action
Delete	Removes a specific virtual channel group.	To remove a specific virtual channel group, locate its name, select the check box next to it, and click **Delete**.
Add a Virtual Channel Group/Edit a Virtual Channel Group		
Virtual Channel Group Name	Specifies a name for a virtual channel group.	To name a group, type the name—for example, wan-vc-group.
Add	Creates a virtual channel group. Opens a page that allows you to add a virtual channel to the specified group.	To create a virtual channel group, click **Add**.
Add a Virtual Channel/Edit Virtual Channel		
Virtual Channel Name	Specifies the name of a virtual channel to be assigned to a virtual channel group.	To name a virtual channel, either select a predefined name from the list or type a new name—for example, branch1–vc.
Scheduler Map	Specifies a predefined scheduler map to assign to a virtual channel. Scheduler maps associate schedulers with forwarding classes. For information about how to define scheduler maps, see Table 113.	To specify a scheduler map, select it from the Scheduler Map list.
Shaping Rate	Specifies the shaping rate for a virtual channel. The shaper limits the maximum bandwidth transmitted by a virtual channel. Configuring a shaping rate is optional. If no shaping rate is configured, a virtual channel without a shaper can use the full logical interface bandwidth.	To specify a shaping rate, select one of the following options: ■ To specify no shaping rate, select **Unconfigured**. ■ To configure a shaping rate as an absolute number of bits per second, select **Absolute Rate** and type a value between 3200 and 320000000000. ■ To configure a shaping rate as a percentage, select **Percent** and type a value between 0 and 100.

Assigning CoS Components to Interfaces

After you have defined CoS components, you must assign them to logical or physical interfaces. The CoS Quick Configuration pages allow you to assign scheduler maps to physical or logical interfaces and to assign forwarding classes, classifiers, rewrite rules, or virtual channel groups to logical interfaces.

Figure 28 shows the initial Quick Configuration page for assigning CoS components to interfaces. The page displays the Services Router interfaces available for CoS component assignment and the status of existing CoS components.

Figure 28: Assignment of CoS Components to Interfaces Quick Configuration Page



To assign CoS components to interfaces with Quick Configuration:

1. In the J-Web interface, select **Configuration > Quick Configuration > Class of Service > Assign Class of Service Components to Interfaces**.
2. Enter information into these Quick Configuration pages, as described in Table 115.
3. Click one of the following buttons after completing configuration on any Quick Configuration main page:
   - To apply the configuration and stay in current the Quick Configuration page, click **Apply**.

- To apply the configuration and return to the previous Quick Configuration page, click **OK**.
- To cancel your entries and return to the previous Quick Configuration page, click **Cancel**.

4. To verify the CoS configuration, see "Verifying a CoS Configuration" on page 324.

Table 115: Assigning CoS Components to Interfaces Quick Configuration Summary

Field	Function	Your Action
Class of Service Interfaces		
Interface Name	Lists the names of physical and logical interfaces configured on the system. Allows you to edit CoS component assignments to physical and logical interfaces.	To edit an interface's CoS assignments, click the interface.
Class of Service Overview	Displays the CoS components assigned to a particular interface—for example, information about DSCP classifiers, EXP classifiers, or DSCP rewrite rules.	None.
Add	Allows you to add a CoS service to a physical interface.	To add a CoS service to a physical interface, click **Add**.
Delete	Removes CoS services assigned to a specific interface.	To remove CoS services assigned to a specific interface, locate the interface name, click the check box next to it, and click **Delete**.
Add CoS Service to a Physical Interface/Edit CoS Physical Interface		
Physical Interface Name	Specifies the name of a physical interface. Allows you to assign CoS components to a set of interfaces at the same time.	To specify an interface for CoS assignment, type its name in the Physical Interface Name box. To specify a set of interfaces for CoS assignment, use the wildcard character (*)—for example, fe-0/*/0.
Scheduler Map	Specifies a predefined scheduler map for the physical interface. A scheduler map enables the physical interface to have more than one set of output queues.	To specify a map for an interface, select it from the Scheduler Map list.
Add	Allows you to add a CoS service to a logical interface on a specified physical interface.	To add a CoS Service to a logical interface, click **Add**.
Add CoS Service to a Logical Interface Unit/Edit CoS Logical Interface Unit		
Logical Interface Unit Name	Specifies the name of a logical interface. Allows you to assign CoS components to all logical interfaces configured on a physical interface at the same time.	To specify an interface for CoS assignment, type its name in the Logical Interface Unit Name box. To assign CoS services to all logical interfaces configured on this physical interface, type the wildcard character (*).

Table 115: Assigning CoS Components to Interfaces Quick Configuration Summary (continued)

Scheduler Map	Specifies a predefined scheduler map for this interface. **NOTE:** You can configure either a scheduler map or a virtual channel group on a logical interface, not both.	To assign a scheduler map to the interface, select it from the list.
Forwarding Class	Assigns a predefined forwarding class to incoming packets on a logical interface.	To assign a forwarding class to the interface, select it.
Virtual Channel Group	Applies a virtual channel group to a logical interface. Applying a virtual channel group creates a set of eight queues for each virtual channel in the group. **NOTE:** You can configure either a scheduler map or a virtual channel group on a logical interface, not both.	To specify a virtual channel group for the interface, select it from the list.
Classifiers	Allows you to apply classification maps to a logical interface. Classifiers assign a forwarding class and loss priority to an incoming packet based on its CoS value.	To assign a classification map to the interface, select an appropriate classifier for each CoS value type used on the interface.
Rewrite Rules	Allows you to apply rewrite rule configurations to a logical interface. Rewrite rules rewrite the CoS values in an outgoing packet based on forwarding class and loss priority. You can choose to apply your own rewrite rule or a default one. The default rewrite assignments are based on the default bit definitions of DSCP, DSCP IPv6, MPLS EXP, and IP precedence.	To apply a rewrite rule configuration to the interface, select a rule for each CoS value type used on the interface.

Configuring CoS with a Configuration Editor

To configure the Services Router as a node in a network supporting CoS, read the section “Before You Begin” on page 269, determine your needs, and select the tasks you need to perform from the following list. For information about using the J-Web and CLI configuration editors, see the *J-series Services Router Basic LAN and WAN Access Configuration Guide*.

- Configuring a Policer for a Firewall Filter on page 294
- Configuring and Applying a Firewall Filter for a Multifield Classifier on page 295
- Assigning Forwarding Classes to Output Queues on page 298

Configuring a Policer for a Firewall Filter

You configure a policer to detect packets that exceed the limits established for expedited forwarding. The packets that exceed these limits are given a higher loss priority than packets within the bandwidth and burst size limits.

The following example shows how to configure a policer called ef-policer that identifies for likely discard expedited forwarding packets with a burst size greater than 2000 bytes and a bandwidth greater than 10 percent.

For more information about firewall filters, see "Configuring Stateless Firewall Filters" on page 213 and the *JUNOS Policy Framework Configuration Guide* .

To configure an expedited forwarding policer for a firewall filter for the Services Router:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 116.
3. Go on to "Configuring and Applying a Firewall Filter for a Multifield Classifier" on page 295.

Table 116: Configuring a Policer for a Firewall Filter

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Firewall** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Firewall**.	From the top of the configuration hierarchy, enter edit firewall
Create the policer for expedited forwarding, and give the policer a name—for example, ef-policer.	1. Click **Add new entry** next to Policer. 2. In the Policer name box, type ef-policer.	Enter edit policer ef-policer

Table 116: Configuring a Policer for a Firewall Filter (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Set the burst limit for the policer—for example, 2k. Set the bandwidth limit or percentage for the bandwidth allowed for this type of traffic—for example, use a bandwidth percent of 10.	1. Click **Configure** next to If exceeding. 2. In the Burst size limit box, type a limit for the burst size allowed—for example, 2k. 3. From the Bandwidth list, select **bandwidth-percent**. 4. In the Bandwidth percent box, type 10. 5. Click **OK**.	Enter set if-exceeding burst-limit-size 2k set if-exceeding bandwidth-percent 10
Enter the loss priority for packets exceeding the limits established by the policer—for example, high.	1. Click **Configure** next to Then. 2. From the Loss priority list, select **high**. 3. Click **OK**.	Enter set then loss-priority high

Configuring and Applying a Firewall Filter for a Multifield Classifier

You configure a multifield (MF) classifier to detect packets of interest to CoS and assign the packet to the proper forwarding class independently of the DiffServ code point (DSCP). To configure a multifield classifier on a customer-facing or host-facing link, configure a firewall filter to classify traffic. Packets are classified as they arrive on an interface.

One common way to detect packets of CoS interest is by source or destination address. The destination address is used in this example, but many other matching criteria for packet detection are available to firewall filters.

This example shows how to configure the firewall filter mf-classifier and apply it to the Services Router's Fast Ethernet interface fe-0/0/0. The firewall filter consists of the rules (terms) listed in Table 117.

Table 117: Sample mf-classifier Firewall Filter Terms

Rule (Term)	Purpose	Contents
assured forwarding	Detects packets destined for 192.168.44.55, assigns them to an assured forwarding class, and gives them a low likelihood of being dropped.	Match condition: destination address 192.168.44.55 Forwarding class: af-class Loss priority: low

Table 117: Sample mf-classifier Firewall Filter Terms (continued)

Rule (Term)	Purpose	Contents
expedited-forwarding	Detects packets destined for 192.168.66.77, assigns them to an expedited forwarding class, and subjects them to the EF policer configured in "Configuring a Policer for a Firewall Filter" on page 294.	Match condition: destination address 192.168.66.77 Forwarding class: ef-class Policer: ef-policer
network control	Detects packets with a network control precedence and forwards them to the network control class.	Match condition: precedence net-control Forwarding class: nc-class
best-effort-data	Detects all other packets and assigns them to the best effort class.	Forwarding class: be-class

For more information about firewalls filters see "Configuring Stateless Firewall Filters" on page 213 and the *JUNOS Policy Framework Configuration Guide* .

To configure a firewall filter for a multifield classifier for the Services Router:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 118.
3. Go on to "Assigning Forwarding Classes to Output Queues " on page 298.

Table 118: Configuring and Applying a Firewall Filter for a Multifield Classifier

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Firewall** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Firewall**.	From the top of the configuration hierarchy, enter edit firewall
Create the multifield classifier filter and name it—for example, mf-classifier.	1. Click **Add new entry** next to Filter. 2. In the Filter name box, type mf-classifier. 3. Select the check box next to Interface specific.	Enter edit filter mf-classifier set interface-specific
Create the term for the assured forwarding traffic class, and give it a name—for example, assured-forwarding.	1. Click **Add new entry** next to Term. 2. In the Rule name box, type assured-forwarding.	Enter edit term assured-forwarding

Table 118: Configuring and Applying a Firewall Filter for a Multifield Classifier (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Create the match condition for the assured forwarding traffic class. Use the destination address for assured forwarding traffic—for example, 192.168.44.55.	1. Click **Configure** next to From. 2. Click **Add new entry** next to Destination address. 3. In the Address box, type 192.168.44.55. 4. Click **OK** twice.	Enter set from destination-address 192.168.44.55
Create the forwarding class for assured forwarding DiffServ traffic—for example, af-class. Set the loss priority for the assured forwarding traffic class—for example, low.	1. Click **Configure** next to Then. 2. In the Forwarding class box, type af-class. 3. From the Loss priority list, select **low**. 4. Click **OK** twice.	From the top of the configuration hierarchy, enter edit firewall filter mf-classifier term assured-forwarding set then forwarding-class af-class set then loss-priority low
Create the term for the expedited forwarding traffic class, and give it a name—for example, expedited-forwarding.	1. Click **Add new entry** next to Term. 2. In the Rule name box, type expedited-forwarding.	Enter edit term expedited-forwarding
Create the match condition for the expedited forwarding traffic class. Use the destination address for expedited forwarding traffic—for example, 192.168.66.77.	1. Click **Configure** next to From. 2. Click **Add new entry** next to Destination address. 3. In the Address box, type 192.168.66.77. 4. Click **OK** twice.	Enter set from destination-address 192.168.66.77
Create the forwarding class for expedited forwarding DiffServ traffic—for example, ef-class. Apply the policer for the expedited forwarding traffic class. Use the EF policer previously configured for expedited forwarding DiffServ traffic—ef-policer. (See “Configuring a Policer for a Firewall Filter” on page 294.)	1. Click **Configure** next to Then. 2. In the Forwarding class box, type ef-class. 3. From the Policer choice list, select **Policer**. 4. In the Policer box, type ef-policer. 5. Click **OK** twice.	From the top of the configuration hierarchy, enter edit firewall filter mf-classifier term expedited-forwarding set then forwarding-class ef-class set then policer ef-policer
Create the term for the network control traffic class, and give it a name—for example, network-control.	1. Click **Add new entry** next to Term. 2. In the Rule name box, type network-control.	Enter edit term network-control

Table 118: Configuring and Applying a Firewall Filter for a Multifield Classifier (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Create the match condition for the network control traffic class.	1. Click **Configure** next to From. 2. From the Precedence choice list, select **Precedence**. 3. Click **Add new entry** next to Precedence. 4. From the Value keyword list, select **net-control**. 5. Click **OK** twice.	Enter set from traffic-class net-control
Create the forwarding class for the network control traffic class, and give it a name—for example, nc-class.	1. Click **Configure** next to Then. 2. In the Forwarding class box, type nc-class. 3. Click **OK** twice.	From the top of the configuration hierarchy, enter edit firewall filter mf-classifier term network-control set then forwarding-class nc-class
Create the term for the best-effort traffic class, and give it a name—for example, best-effort-data.	1. Click **Add new entry** next to Term. 2. In the Rule name box, type best-effort-data.	Enter edit term best-effort-data
Create the forwarding class for the best-effort traffic class, and give it a name—for example, be-class. (Because this is the last term in the filter, it has no match condition.)	1. Click **Configure** next to Then. 2. In the Forwarding class box, type be-class. 3. Click **OK** four times.	From the top of the configuration hierarchy, enter set then forwarding-class be-class
Navigate to the **Interfaces** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Interfaces**.	From the top of the configuration hierarchy, enter edit interfaces
Apply the multifield classifier firewall filter mf-classifier as an input filter on each customer-facing or host-facing interface that needs the filter—for example, on fe-0/0/0, unit 0.	1. Click the Interface **fe-0/0/0** and Unit **0**. 2. Click **Configure** next to Inet. 3. Click **Configure** next to Filter. 4. In the Input box, type mf-classifier. 5. Click **OK**.	Enter set fe-0/0/0 unit 0 family inet filter input mf-classifier

Assigning Forwarding Classes to Output Queues

You must assign the forwarding classes established by the mf-classifier multifield classifier to output queues. This example assigns output queues as shown in Table 119.

Table 119: Sample Output Queue Assignments for mf-classifier Forwarding Queues

mf-classifier Forwarding Class	For Traffic Type	Output Queue
be-class	Best-effort traffic	Queue 0
ef-class	Expedited forwarding traffic	Queue 1
af-class	Assured forwarding traffic	Queue 2
nc-class	Network control traffic	Queue 3

For multifield classifier details, see "Configuring and Applying a Firewall Filter for a Multifield Classifier" on page 295.

To assign forwarding classes to output queues for the Services Router:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 120.
3. Go on to "Configuring and Applying Rewrite Rules " on page 300.

Table 120: Assigning Forwarding Classes to Output Queues

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Class of service** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Class of service**.	From the top of the configuration hierarchy, enter edit class-of-service
Assign best-effort traffic to queue 0.	1. Click **Configure** next to Forwarding classes. 2. Click **Add new entry** next to Queue. 3. In the Queue num box, type 0. 4. In the Class name box, type the previously configured name of the best-effort class—be-class. 5. Click **OK**.	Enter set forwarding-classes queue 0 be-class
Assign expedited forwarding traffic to queue 1.	1. Click **Add new entry** next to Queue. 2. In the Queue num box, type 1. 3. In the Class name box, type the previously configured name of the expedited forwarding class—ef-class. 4. Click **OK**.	Enter set forwarding-classes queue 1 ef-class

Table 120: Assigning Forwarding Classes to Output Queues (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Assign assured forwarding traffic to queue 2.	1. Click **Add new entry** next to Queue. 2. In the Queue num box, type 2. 3. In the Class name box, type the previously configured name of the assured forwarding class—af-class. 4. Click **OK**.	Enter set forwarding-classes queue 2 af-class
Assign network control traffic to queue 3.	1. Click **Add new entry** next to Queue. 2. In the Queue num box, type 3. 3. In the Class name box, type the previously configured name of the network control forwarding class—nc-class. 4. Click **OK**.	Enter set forwarding-classes queue 3 nc-class

Configuring and Applying Rewrite Rules

You can configure rewrite rules to replace DiffServ code points (DSCPs) on packets received from the customer or host with the values expected by other routers. You do not have to configure rewrite rules if the received packets already contain valid DSCPs. Rewrite rules apply the forwarding class information and packet loss priority used internally by the Services Router to establish the DSCP on outbound packets. Once configured, you must apply the rewrite rules to the correct interfaces.

The following example shows how to create the rewrite rules rewrite-dscps and apply them to the Services Router's Fast Ethernet interface fe-0/0/0. The rewrite rules replace the DSCPs on packets in the four forwarding classes, as shown in Table 121.

Table 121: Sample rewrite-dscps Rewrite Rules to Replace DSCPs

mf-classifier Forwarding Class	For CoS Traffic Type	rewrite-dscps Rewrite Rules
be-class	Best-effort traffic	Low-priority code point: 000000 High-priority code point: 000001
ef-class	Expedited forwarding traffic	Low-priority code point: 101110 High-priority code point: 101111
af-class	Assured forwarding traffic	Low-priority code point: 001010 High-priority code point: 001100
nc-class	Network control traffic	Low-priority code point: 110000 High-priority code point: 110001

To configure and apply rewrite rules for the Services Router:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 122.
3. Go on to "Configuring and Applying Behavior Aggregate Classifiers " on page 305.

Table 122: Configuring and Applying Rewrite Rules

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Class of service** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Class of service**.	From the top of the configuration hierarchy, enter edit class-of-service
Configure rewrite rules for DiffServ CoS.	1. Click **Configure** next to Rewrite rules. 2. Click **Add new entry** next to Dscp. 3. In the Name box, type the name of the rewrite rules—for example, rewrite-dscps.	Enter edit rewrite-rules dscp rewrite-dscps
Configure best-effort forwarding class rewrite rules.	1. Click **Add new entry** next to Forwarding class. 2. In the Class name box, type the name of the previously configured best-effort forwarding class—be-class. 3. Click **Add new entry** next to Loss priority. 4. From the Loss val list, select **low**. 5. In the Code point box, type the value of the low-priority code point for best-effort traffic—for example, 000000. 6. Click **OK**. 7. Click **Add new entry** next to Loss priority. 8. From the Loss val list, select **high**. 9. In the Code point box, type the value of the high-priority code point for best-effort traffic—for example, 000001. 10. Click **OK** twice.	Enter set forwarding-class be-class loss-priority low code points 000000 set forwarding-class be-class loss-priority high code points 000001

Table 122: Configuring and Applying Rewrite Rules (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Configure expedited forwarding class rewrite rules.	1. Click **Add new entry** next to Forwarding class. 2. In the Class name box, type the name of the previously configured expedited forwarding class—ef-class. 3. Click **Add new entry** next to Loss priority. 4. From the Loss val list, select **low**. 5. In the Code point box, type the value of the low-priority code point for expedited forwarding traffic—for example, 101110. 6. Click **OK**. 7. Click **Add new entry** next to Loss priority. 8. From the Loss val list, select **high**. 9. In the Code point box, type the value of the high-priority code point for expedited forwarding traffic—for example, 101111. 10. Click **OK** twice.	Enter set forwarding-class ef-class loss-priority low code points 101110 set forwarding-class ef-class loss-priority high code points 101111

Table 122: Configuring and Applying Rewrite Rules (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Configure assured forwarding class rewrite rules.	1. Click **Add new entry** next to Forwarding class. 2. In the Class name box, type the name of the previously configured assured forwarding class—af-class. 3. Click **Add new entry** next to Loss priority. 4. From the Loss val list, select **low**. 5. In the Code point box, type the value of the low-priority code point for assured forwarding traffic—for example, 001010. 6. Click **OK**. 7. Click **Add new entry** next to Loss priority. 8. From the Loss val list, select **high**. 9. In the Code point box, type the value of the high-priority code point for assured forwarding traffic—for example, 001100. 10. Click **OK** twice.	Enter set forwarding-class af-class loss-priority low code points 001010 set forwarding-class af-class loss-priority high code points 001100

Table 122: Configuring and Applying Rewrite Rules (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Configure network control class rewrite rules.	1. Click **Add new entry** next to Forwarding class. 2. In the Class name box, type the name of the previously configured network control forwarding class—nc-class. 3. Click **Add new entry** next to Loss priority. 4. From the Loss val list, select **low**. 5. In the Code point box, type the value of the low-priority code point for network control traffic—for example, 110000. 6. Click **OK**. 7. Click **Add new entry** next to Loss priority. 8. From the Loss val list, select **high**. 9. In the Code point box, type the value of the high-priority code point for network control traffic—for example, 110001. 10. Click **OK** four times.	Enter set forwarding-class nc-class loss-priority low code points 110000 set forwarding-class nc-class loss-priority high code points 110001
Apply rewrite rules to an interface.	1. Click **Add new entry** next to Interfaces 2. In the Interface name box, type the name of the interface—for example, fe-0/0/0. 3. Click **Add new entry** next to Unit. 4. In the Unit number box, type the logical interface unit number—0. 5. Click **Configure** next to Rewrite rules. 6. In the Rewrite rules name box, under Dscp, type the name of the previously configured rewrite rules—rewrite-dscps. 7. Click **OK**.	Enter set interfaces fe-0/0/0 unit 0 rewrite-rules rewrite-dscps

Configuring and Applying Behavior Aggregate Classifiers

You configure behavior aggregate classifiers to classify packets that contain valid DSCPs to appropriate queues. Once configured, you must apply the behavior aggregate classifier to the correct interfaces.

The following example shows how to configure the DSCP behavior aggregate classifier ba-classifier as the default DSCP map, and apply it to the Services Router's Fast Ethernet interface fe-0/0/0. The behavior aggregate classifier assigns loss priorities, as shown in Table 123, to incoming packets in the four forwarding classes.

Table 123: Sample ba-classifier Loss Priority Assignments

mf-classifier Forwarding Class	For CoS Traffic Type	ba-classifier Assignments
be-class	Best-effort traffic	High-priority code point: 000001
ef-class	Expedited forwarding traffic	High-priority code point: 101111
af-class	Assured forwarding traffic	High-priority code point: 001100
nc-class	Network control traffic	High-priority code point: 110001

To configure and apply behavior aggregate classifiers for the Services Router:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 124.
3. Go on to "Configuring RED Drop Profiles for Assured Forwarding Congestion Control " on page 308.

Table 124: Configuring and Applying Behavior Aggregate Classifiers

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Class of service** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Class of service**.	From the top of the configuration hierarchy, enter edit class-of-service
Configure behavior aggregate classifiers for DiffServ CoS.	1. Click **Configure** next to Classifiers. 2. Click **Add new entry** next to Dscp. 3. In the Name box, type the name of the behavior aggregate classifier—for example, ba-classifier. 4. In the Import box, type the name of the default DSCP map, default.	Enter edit classifiers dscp ba-classifier set import default

Table 124: Configuring and Applying Behavior Aggregate Classifiers (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Configure a best-effort forwarding class classifier.	1. Click **Add new entry** next to Forwarding class. 2. In the Class name box, type the name of the previously configured best-effort forwarding class—be-class. 3. Click **Add new entry** next to Loss priority. 4. From the Loss val list, select **high**. 5. In the Code point box, type the value of the high-priority code point for best-effort traffic—for example, 00001. 6. Click **OK** three times.	Enter set forwarding-class be-class loss-priority high code points 000001
Configure an expedited forwarding class classifier.	1. Click **Add new entry** next to Forwarding class. 2. In the Class name box, type the name of the previously configured expedited forwarding class—ef-class. 3. Click **Add new entry** next to Loss priority. 4. From the Loss val list, select **high**. 5. In the Code point box, type the value of the high-priority code point for expedited forwarding traffic—for example, 101111. 6. Click **OK** three times.	Enter set forwarding-class ef-class loss-priority high code points 101111

Table 124: Configuring and Applying Behavior Aggregate Classifiers (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Configure an assured forwarding class classifier.	1. Click **Add new entry** next to Forwarding class. 2. In the Class name box, type the name of the previously configured assured forwarding class—af-class. 3. Click **Add new entry** next to Loss priority. 4. From the Loss val list, select **high**. 5. In the Code point box, type the value of the high-priority code point for assured forwarding traffic—for example, 001100. 6. Click **OK** three times.	Enter set forwarding-class af-class loss-priority high code points 001100

Table 124: Configuring and Applying Behavior Aggregate Classifiers (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Configure a network control class classifier.	1. Click **Add new entry** next to Forwarding class. 2. In the Class name box, type the name of the previously configured network control forwarding class—nc-class. 3. Click **Add new entry** next to Loss priority. 4. From the Loss val list, select **high**. 5. In the Code point box, type the value of the high-priority code point for network control traffic—for example, 110001. 6. Click **OK** five times.	Enter set forwarding-class nc-class loss-priority high code points 110001
Apply the behavior aggregate classifier to an interface.	1. Click **Add new entry** next to Interfaces. 2. In the Interface name box, type the name of the interface—for example, fe-0/0/0. 3. Click **Add new entry** next to Unit. 4. In the Unit number box, type the logical interface unit number—0. 5. Click **Configure** next to Classifiers. 6. In the Classifiers box, under Dscp, type the name of the previously configured behavior aggregate classifier—ba-classifier. 7. Click **OK**.	Enter set interfaces fe-0/0/0 unit 0 classifiers dscp ba-classifier

Configuring RED Drop Profiles for Assured Forwarding Congestion Control

If the Services Router must support assured forwarding, you can control congestion by configuring random early detection (RED) drop profiles. RED drop profiles use drop probabilities for different levels of buffer fullness to determine which scheduling queue on the router is likely to drop assured forwarding packets under congested conditions. The router can drop packets when the queue buffer becomes filled to the configured percentage.

Assured forwarding traffic with the PLP (packet loss priority) bit set is more likely to be discarded than traffic without the PLP bit set. This example shows how to

configure a drop probability and a queue fill level for both PLP and non-PLP assured forwarding traffic. It is only one example of how to use RED drop profiles.

The example shows how to configure the RED drop profiles listed in Table 125.

Table 125: Sample RED Drop Profiles

Drop Profile	Drop Probability	Queue Fill Level
af-normal—For non-PLP (normal) assured forwarding traffic	Between 0 (never dropped) and 100 percent (always dropped)	Between 95 and 100 percent
af-with-plp—For PLP (aggressive packet dropping) assured forwarding traffic	Between 95 and 100 percent (always dropped)	Between 80 and 95 percent

To configure RED drop profiles for assured forwarding congestion control on the Services Router:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 126.
3. If you are finished configuring the router, commit the configuration.
4. Go on to one of the following tasks:
   - To assign resources, priorities, and profiles to output queues, see "Configuring Schedulers " on page 311.
   - To apply rules to logical interfaces, see "Configuring and Applying Virtual Channels " on page 318.
   - To use adaptive shapers to limit bandwidth for Frame Relay, see "Configuring and Applying Adaptive Shaping for Frame Relay" on page 323.
   - To check the configuration, see "Verifying a CoS Configuration" on page 324.

Table 126: Configuring RED Drop Profiles for Assured Forwarding Congestion Control

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Class of service** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Class of service**.	From the top of the configuration hierarchy, enter edit class-of-service

Table 126: Configuring RED Drop Profiles for Assured Forwarding Congestion Control (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Configure the lower drop probability for normal, non-PLP traffic.	1. Click **Add new entry** next to Drop profiles. 2. In the Profile name box, type the name of the drop profile—for example, af-normal. 3. Click **Configure** next to Interpolate. 4. Click **Add new entry** next to Drop probability. 5. In the Value box, type a number for the first drop point—for example, 0. 6. Click **OK**. 7. Click **Add new entry** next to Drop probability again. 8. In the Value box, type a number for the next drop point—for example, 100. 9. Click **OK**.	Enter edit drop-profiles af-normal interpolate set drop-probability 0 set drop-probability 100
Configure a queue fill level for the lower non-PLP drop probability.	1. Click **Add new entry** next to Fill level. 2. In the Value box, type a number for the first fill level—for example, 95. 3. Click **OK**. 4. Click **Add new entry** next to Fill level. 5. In the Value box, type a number for the next fill level—for example, 100. 6. Click **OK** three times.	Enter set fill-level 95 set fill-level 100

Table 126: Configuring RED Drop Profiles for Assured Forwarding Congestion Control (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Configure the higher drop probability for PLP traffic.	1. Click **Add new entry** next to Drop profiles. 2. In the Profile name box, type the name of the drop profile—for example, af-with-plp. 3. Click **Configure** next to Interpolate. 4. Click **Add new entry** next to Drop probability. 5. In the Value box, type a number for the first drop point—for example, 95. 6. Click **OK**. 7. Click **Add new entry** next to Drop probability. 8. In the Value box, type a number for the next drop point—for example, 100. 9. Click **OK**.	Enter edit drop-profiles af-with-PLP interpolate set drop-probability 95 set drop-probability 100
Configure a queue fill level for the higher PLP drop probability.	1. Click **Add new entry** next to Fill level. 2. In the Value box, type a number for the first fill level—for example, 80. 3. Click **OK**. 4. Click **Add new entry** next to Fill level. 5. In the Value box, type a number for the next fill level—for example, 95. 6. Click **OK**.	Enter set fill-level 80 set fill-level 95

Configuring Schedulers

You configure schedulers to assign resources, priorities, and drop profiles to output queues. By default, only queues 0 and 3 have resources assigned.

This example creates the schedulers listed in Table 127.

Table 127: Sample Schedulers

Scheduler	For CoS Traffic Type	Assigned Priority	Allocated Portion of Queue Buffer	Assigned Bandwidth (Transmit Rate)
be-scheduler	Best-effort traffic	Low	40 percent	10 percent
ef-scheduler	Expedited forwarding traffic	High	10 percent	10 percent
af-scheduler	Assured forwarding traffic	High	45 percent	45 percent
nc-scheduler	Network control traffic	Low	5 percent	5 percent

To configure schedulers for the Services Router:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 128.
3. Go on to "Configuring and Applying Scheduler Maps " on page 315.

Table 128: Configuring Schedulers

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Class of service** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Class of service**.	From the top of the configuration hierarchy, enter edit class-of-service
Configure a best-effort scheduler.	1. Click **Add new entry** next to Schedulers. 2. In the Scheduler name box, type the name of the best-effort scheduler—for example, be-scheduler.	Enter edit schedulers be-scheduler
Configure a best-effort scheduler priority and buffer size.	1. In the Priority box, type low. 2. Click **Configure** next to Buffer size. 3. From the Buffer size choice list, select the basis for the buffer allocation method—for example, **Percent**. 4. In the Percent box, type the percentage of the buffer to be used by the best-effort scheduler—for example, 40. 5. Click **OK**.	Enter set priority low set buffer-size percent 40

Table 128: Configuring Schedulers (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Configure a best-effort scheduler transmit rate.	1. Click **Configure** next to Transmit rate. 2. From the Transmit rate choice list, select the basis for the transmit rate method—for example, **Percent**. 3. In the Percent box, type the percentage of the bandwidth to be used by the best-effort scheduler—for example, 10. 4. Click **OK** twice.	Enter set transmit-rate percent 10
Configure an expedited forwarding scheduler.	1. Click **Add new entry** next to Schedulers. 2. In the Scheduler name box, type the name of the expedited forwarding scheduler—for example, ef-scheduler.	Enter edit schedulers ef-scheduler
Configure an expedited forwarding scheduler priority and buffer size.	1. In the Priority box, type high. 2. Click **Configure** next to Buffer size. 3. From the Buffer size choice list, select the basis for the buffer allocation method—for example, **Percent**. 4. In the Percent box, type the percentage of the buffer to be used by the expedited forwarding scheduler—for example, 10. 5. Click **OK**.	Enter set priority high set buffer-size percent 10
Configure an expedited forwarding scheduler transmit rate.	1. Click **Configure** next to Transmit rate. 2. From the Transmit rate choice list, select the basis for the transmit rate method—for example, **Percent**. 3. In the Percent box, type the percentage of the bandwidth to be used by the expedited forwarding scheduler—for example, 10. 4. Click **OK** twice.	Enter set transmit-rate percent 10
Configure an assured forwarding scheduler.	1. Click **Add new entry** next to Schedulers. 2. In the Scheduler name box, type the name of the assured forwarding scheduler—for example, af-scheduler.	Enter edit schedulers af-scheduler

Table 128: Configuring Schedulers (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Configure an assured forwarding scheduler priority and buffer size.	1. In the Priority box, type high. 2. Click **Configure** next to Buffer size. 3. From the Buffer size choice list, select the basis for the buffer allocation method—for example, **Percent**. 4. In the Percent box, type the percentage of the buffer to be used by the assured forwarding scheduler—for example, 45. 5. Click **OK**.	Enter set priority high set buffer-size percent 45
Configure an assured forwarding scheduler transmit rate.	1. Click **Configure** next to Transmit rate. 2. From the Transmit rate choice list, select the basis for the transmit rate method—for example, **Percent**. 3. In the Percent box, type the percentage of the bandwidth to be used by the assured forwarding scheduler—for example, 45. 4. Click **OK**.	Enter set transmit-rate percent 45
(Optional) Configure a drop profile map for assured forwarding low and high priority. (DiffServ can have a RED drop profile associated with assured forwarding.)	1. Click **Add new entry** next to Drop profile map. 2. From the Loss priority box, select **Low**. 3. From the Protocol box, select **Any**. 4. In the Drop profile box, type the name of the drop profile—for example, af-normal. 5. Click **OK**. 6. Click **Add new entry** next to Drop profile map. 7. From the Loss priority box, select **High**. 8. From the Protocol box, select **Any**. 9. In the Drop profile box, type the name of the drop profile—for example, af-with-PLP. 10. Click **OK**.	Enter set drop-profile-map loss-priority low protocol any drop-profile af-normal set drop-profile-map loss-priority high protocol any drop-profile af-with-PLP

Table 128: Configuring Schedulers (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Configure a network control scheduler.	1. Click **Add new entry** next to Schedulers. 2. In the Scheduler name box, type the name of the network control scheduler—for example, nc-scheduler.	Enter edit schedulers nc-scheduler
Configure a network control scheduler priority and buffer size.	1. In the Priority box, type low. 2. Click **Configure** next to Buffer size. 3. From the Buffer size choice list, select the basis for the buffer allocation method—for example, **Percent**. 4. In the Percent box, type the percentage of the buffer to be used by the network control scheduler—for example, 5. 5. Click **OK**.	Enter set priority low set buffer-size percent 5
Configure a network control scheduler transmit rate.	1. Click **Configure** next to Transmit rate. 2. From the Transmit rate choice list, select the basis for the transmit rate method—for example, **Percent**. 3. In the Percent box, type the percentage of the bandwidth to be used by the network control scheduler—for example, 5. 4. Click **OK**.	Enter set transmit-rate percent 5

Configuring and Applying Scheduler Maps

You configure a scheduler map to assign a forwarding class to a scheduler, then apply the scheduler map to any interface that must enforce DiffServ CoS.

The following example shows how to create the scheduler map diffserv-cos-map and apply it to the Services Router’s Fast Ethernet interface fe-0/0/0. The map associates the mf-classifier forwarding classes configured in “Configuring and Applying a Firewall Filter for a Multifield Classifier” on page 295 to the schedulers configured in “Configuring Schedulers ” on page 311, as shown in Table 129.

Table 129: Sample diffserv-cos-map Scheduler Mapping

mf-classifier Forwarding Class	For CoS Traffic Type	diffserv-cos-map Scheduler
be-class	Best-effort traffic	be-scheduler
ef-class	Expedited forwarding traffic	ef-scheduler
af-class	Assured forwarding traffic	af-scheduler
nc-class	Network control traffic	nc-scheduler

To configure and apply scheduler maps for the Services Router:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 130.
3. If you are finished configuring the router, commit the configuration.
4. Go on to one of the following tasks:
   - To apply rules to logical interfaces, see “Configuring and Applying Virtual Channels ” on page 318.
   - To use adaptive shapers to limit bandwidth for Frame Relay, see “Configuring and Applying Adaptive Shaping for Frame Relay” on page 323.
   - To check the configuration, see “Verifying a CoS Configuration” on page 324.

Table 130: Configuring Scheduler Maps

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Class of service** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Class of service**.	From the top of the configuration hierarchy, enter edit class-of-service
Configure a scheduler map for DiffServ CoS.	1. Click **Add new entry** next to Scheduler maps. 2. In the Map name box, type the name of the scheduler map—for example, diffserv-cos-map.	Enter edit scheduler-maps diffserv-cos-map

Table 130: Configuring Scheduler Maps (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Configure a best-effort forwarding class and scheduler.	1. Click **Add new entry** next to Forwarding class. 2. In the Class name box, type the name of the previously configured best-effort forwarding class—be-class. 3. In the Scheduler box, type the name of the previously configured best-effort scheduler—be-scheduler. 4. Click **OK**.	Enter set forwarding-class be-class scheduler be-scheduler
Configure an expedited forwarding class and scheduler.	1. Click **Add new entry** next to Forwarding class. 2. In the Class name box, type the name of the previously configured expedited forwarding class—ef-class. 3. In the Scheduler box, type the name of the previously configured expedited forwarding scheduler—ef-scheduler. 4. Click **OK**.	Enter set forwarding-class ef-class scheduler ef-scheduler
Configure an assured forwarding class and scheduler.	1. Click **Add new entry** next to Forwarding class. 2. In the Class name box, type the name of the previously configured assured forwarding class—af-class. 3. In the Scheduler box, type the name of the previously configured assured forwarding scheduler—af-scheduler. 4. Click **OK**.	Enter set forwarding-class af-class scheduler af-scheduler

Table 130: Configuring Scheduler Maps (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Configure a network control class and scheduler.	1. Click **Add new entry** next to Forwarding class. 2. In the Class name box, type the name of the previously configured network control class—nc-class. 3. In the Scheduler box, type the name of the previously configured network control scheduler—nc-scheduler. 4. Click **OK** twice.	Enter set forwarding-class nc-class scheduler nc-scheduler
Apply the scheduler map to an interface.	1. Click **Add new entry** next to Interfaces. 2. In the Interface name box, type the name of the interface—for example, fe-0/0/0. 3. Click **Add new entry** next to Unit. 4. In the Unit number box, type the logical interface unit number—0. 5. In the Scheduler map box, type the name of the previously configured scheduler map—diffserv-cos-map. 6. Click **OK**.	Enter set interfaces fe-0/0/0 scheduler-map diffserv-cos-map

Configuring and Applying Virtual Channels

You configure a virtual channel to set up queuing, packet scheduling, and accounting rules to be applied to one or more logical interfaces. You then must apply the virtual channel to a particular logical interface. Virtual channels can be applied in different ways. In the example here, an output firewall filter is used for directing traffic to a particular virtual channel.

The following example shows how to create the virtual channels branch1–vc, branch2–vc, and branch3–vc and apply them in the firewall filter choose-vc to the Services Router's T3 interface t3-1/0/0.

To configure and apply virtual channels for the Services Router:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 131.
3. If you are finished configuring the router, commit the configuration.

4. Go on to one of the following tasks:
   - To assign resources, priorities, and profiles to output queues, see “Configuring Schedulers ” on page 311.
   - To use adaptive shapers to limit bandwidth for Frame Relay, see “Configuring and Applying Adaptive Shaping for Frame Relay” on page 323.
   - To check the configuration, see “Verifying a CoS Configuration” on page 324.

Table 131: Configuring and Applying Virtual Channels

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Class of service** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Class of service**.	From the top of the configuration hierarchy, enter edit class-of-service
Define the virtual channels branch1–vc, branch2–vc, branch3–vc, and the default virtual channel. You must specify a default virtual channel.	1. Click **Add new entry** next to Virtual channels. 2. In the Channel name box, type the name of the virtual channel—for example, branch1–vc. 3. Click **OK**. 4. Create additional virtual channels for branch2–vc, branch3–vc, and default-vc.	1. Enter set virtual-channels branch1–vc 2. Repeat this statement for branch2–vc, branch3–vc, and default-vc.

Table 131: Configuring and Applying Virtual Channels (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Define the virtual channel group wan-vc-group to include the four virtual channels, and assign each virtual channel the scheduler map bestscheduler.	1. Click **Add new entry** next to Virtual channel groups. 2. In the Group name box, type the name of the virtual channel group—wan-vc-group. 3. Click **Add new entry** next to Channel. 4. In the Channel name box, type the name of the previously configured virtual channels—branch1–vc. 5. In the Scheduler map box, type the name of the previously configured scheduler map—bestscheduler. 6. Click **OK**. 7. Add the virtual channels branch2–vc, branch3–vc, and default-vc. Select the **Default** box when adding the virtual channel default-vc.	1. Enter set virtual-channel-groups wan-vc-group branch1–vc scheduler-map bestscheduler 2. Repeat this statement for branch2–vc, branch3–vc, and default-vc. 3. Enter set virtual-channel-groups wan-vc-group default–vc default
Specify a shaping rate of 1.5 Mbps for each virtual channel within the virtual channel group.	1. Click **branch1–vc** in the list of virtual channels. 2. Select the **Shaping rate** box. 3. Click **Configure**. 4. Select **Absolute rate** from the Rate choice box. 5. In the Absolute rate box, type the shaping rate—1.5m. 6. Add the shaping rate for the branch2–vc and branch3–vc virtual channels. 7. Click **OK**.	1. Enter set virtual-channel-groups wan-vc-group branch1–vc shaping-rate 1.5m 2. Repeat this statement for branch2–vc and branch3–vc.

Table 131: Configuring and Applying Virtual Channels (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Apply the virtual channel group to the logical interface t3–1/0/0.0.	1. Click **Add new entry** next to Interfaces. 2. In the Interface name box, type the name of the interface—t3–1/0/0. 3. Click **Add new entry** next to Unit. 4. In the Unit number box, type the logical interface unit number—0. 5. In the Virtual channel group box, type the name of the previously configured virtual channel group—wan-vc-group. 6. Click **OK**.	Enter set interfaces t3–1/0/0 unit 0 virtual-channel-group wan-vc-group

Table 131: Configuring and Applying Virtual Channels (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Create the firewall filter choose-vc to select the traffic that is transmitted on a particular virtual channel.	1. Navigate to the top of the configuration hierarchy and select **Firewall**. 2. Click **Add new entry** next to Filter. 3. In the Filter name box, type the name of the firewall filter—choose-vc. 4. Click **Add new entry** next to Term. 5. In the Rule name box, type the name of the firewall term—branch1. 6. Click **Configure** next to From. 7. Click **Add new entry** next to Destination address. 8. In the Address box, type the IP address of the destination host—192.168.10.0/24. 9. Click **OK** twice. 10. On the firewall term page, click **Configure** next to Then. 11. Select **Accept** from the Designation box. 12. In the Virtual channel box, type the name of the previously configured virtual channel—branch1–vc. 13. Click **OK**. 14. Repeat these steps for the virtual channels branch2–vc and branch3–vc.	1. From the top of the configuration hierarchy, enter edit firewall 2. Enter set family inet filter choose-vc term branch1 from destination 192.168.10.0/24 3. Enter set family inet filter choose-vc term branch1 then accept 4. Enter set family inet filter choose-vc term branch1 then virtual-channel branch1–vc 5. Repeat these steps for virtual channels branch2–vc and branch3–vc.
Apply the firewall filter choose-vc to output traffic on the t3–1/0/0.0 interface.	1. Navigate to the top of the configuration hierarchy and select **Interfaces**. 2. Click **t3–1/0/0** in the list of configured interfaces. 3. Click **0** in the list of configured logical units for the interface. 4. Click **Edit** next to Inet. 5. Click **Configure** next to Filter. 6. In the Output box, type the name of the previously configured firewall filter—choose–vc. 7. Click **OK**.	1. From the top of the configuration hierarchy, enter edit interfaces 2. Enter set t3–1/0/0 unit 0 family inet filter output choose-vc

Configuring and Applying Adaptive Shaping for Frame Relay

You can use adaptive shaping to limit the bandwidth of traffic flowing on a Frame Relay logical interface. If you configure and apply adaptive shaping, the Services Router checks the backward explicit congestion notification (BECN) bit within the last inbound (ingress) packet received on the interface. If the BECN bit is set, the router limits the transmit bandwidth on the interface to the configured adaptive shaper maximum transmit rate. If the BECN bit is not set, the transmit bandwidth is not limited and is allowed to exceed the adaptive shaper rate.

For more information about adaptive shapers for a Frame Relay interface, see the *JUNOS Class of Service Configuration Guide*.

The following example shows how to create adaptive shaper fr-shaper and apply it to the Services Router's T1 interface t1-0/0/2. The adapter shaper limits the transmit bandwidth on the interface to 64 Kbps.

To configure and apply an adaptive shaper for the Services Router:

1. Navigate to the top of the configuration hierarchy in either the J-Web or CLI configuration editor.
2. Perform the configuration tasks described in Table 132.
3. If you are finished configuring the router, commit the configuration.
4. Go on to one of the following tasks:
   - To assign resources, priorities, and profiles to output queues, see "Configuring Schedulers " on page 311.
   - To apply rules to logical interfaces, see "Configuring and Applying Virtual Channels " on page 318.
   - To check the configuration, see "Verifying a CoS Configuration" on page 324.

Table 132: Configuring and Applying an Adaptive Shaper

Task	J-Web Configuration Editor	CLI Configuration Editor
Navigate to the **Class of service** level in the configuration hierarchy.	In the configuration editor hierarchy, select **Class of service**.	From the top of the configuration hierarchy, enter edit class-of-service

Table 132: Configuring and Applying an Adaptive Shaper (continued)

Task	J-Web Configuration Editor	CLI Configuration Editor
Define the adaptive shaper name and maximum transmit rate.	1. Next to Adaptive Shapers, click **Add new entry**. 2. In the Adaptive shaper name box, type fr-shaper. 3. Next to Trigger, click **Add new entry**. 4. Next to Becn, select the check box. 5. Next to Shaping rate, select the check box and click **Configure**. 6. From the Rate choice list, select **Absolute rate**. 7. In the Absolute rate box, type 64k. 8. Click **OK** three times.	Enter set adaptive-shapers fr-shaper trigger becn shaping-rate 64k
Apply the adaptive shaper to the logical interface t1-0/0/2.0.	1. Next to Interfaces, click **Add new entry**. 2. In the Interface name box, type the name of the interface—t1-0/0/2. 3. Next to Unit, click **Add new entry**. 4. In the Unit number box, type the logical interface unit number—0. 5. In the Adaptive shaper box, type the name of the adaptive shaper—fr-shaper. 6. Click **OK**.	Enter set interfaces t1-0/0/2 unit 0 adaptive-shaper fr-shaper

Verifying a CoS Configuration

To verify a CoS configuration, perform the tasks relevant to your CoS configuration from the following:

- Verifying Multicast Session Announcements on page 325
- Verifying a Virtual Channel Configuration on page 325
- Verifying a Virtual Channel Group Configuration on page 325
- Verifying an Adaptive Shaper Configuration on page 325

Verifying Multicast Session Announcements

Purpose Verify that the Services Router is listening to the appropriate groups for multicast Session Announcement Protocol (SAP) session announcements.

Action From the CLI, enter the show sap listen command.

Sample Output

```
user@host> show sap listen

Group Address   Port
224.2.127.254   9875
```

What It Means The output shows a list of the group addresses and ports that SAP and SDP listen on. Verify the following information:

- Each group address configured, especially the default 224.2.127.254, is listed.
- Each port configured, especially the default 9875, is listed.

For more information about show sap listen, see the *JUNOS Routing Protocols and Policies Command Reference*.

Verifying a Virtual Channel Configuration

Purpose Verify the virtual channel configuration on a logical interface. Verify the class-of-service (CoS) configuration associated with an interface.

Action From the CLI, enter the show class-of-service virtual-channel command.

Sample Output

```
user@host> show class-of-service virtual-channel

Virtual channel: vc-1 Index: 1
```

What It Means Verify that the name of the configured virtual channel is displayed in the output.

Verifying a Virtual Channel Group Configuration

Purpose Verify the virtual channel group configuration on a logical interface. Verify the class-of-service (CoS) configuration associated with an interface.

Action From the CLI, enter the show class-of-service virtual-channel-group command.

Sample Output

```
user@host> show class-of-service virtual-channel-group

Virtual channel group: vc-group, Index: 16321       Virtual channel: vc-1
   Scheduler map: sc-map
```

What It Means Verify that the name of the configured virtual channel group is displayed in the output.

Verifying an Adaptive Shaper Configuration

Purpose Verify the adaptive shaper trigger point and its associated transmit rate. Verify the class-of-service (CoS) configuration associated with an interface.

Action From the CLI, enter the show class-of-service adaptive-shaper and show class-of-service interface t1-0/0/2 commands.

Sample Output

```
user@host> show class-of-service adaptive-shaper

Adaptive shaper: fr-shaper, Index: 35320
  Trigger type    Shaping rate
        BECN         64000 bps

user@host> show class-of-service interface t1-0/0/2

Physical interface: t1-0/0/2, Index: 137
Queues supported: 8, Queues in use: 4
  Scheduler map: <default>, Index: 2

  Logical interface: t1-0/0/2.0, Index: 69
    Object           Name                  Type                     Index
    Adaptive-shaper  fr-shaper                                      35320
    Classifier       ipprec-compatibility  ip                          11
```

What It Means Verify the following information:

- The trigger type and shaping rate are consistent with the configured adaptive shaper.
- The adaptive shaper applied to the logical interface is displayed under Name.

Part 6

Index

Index

Symbols

A

B

H

I

M

N

Q

S

T

U

V

W

X