



JUNOS® Software

Class of Service Configuration Guide

Release 9.4

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Abbreviated Table of Contents

	About This Guide	xxix
Part 1	CoS Overview	
Chapter 1	CoS Overview	3
Chapter 2	Class of Service Configuration Statements	25
Chapter 3	Hardware Capabilities and Routing Engine Protocol Queue Assignments	35
Part 2	CoS Configuration	
Chapter 4	Defining Code-Point Aliases	51
Chapter 5	Classifying Packets by Behavior Aggregate	57
Chapter 6	Classifying Packets Based on Various Packet Header Fields	79
Chapter 7	Classifying Packets Based on Services	91
Chapter 8	Configuring Forwarding Classes	99
Chapter 9	Configuring Forwarding Policy Options	117
Chapter 10	Configuring RED Drop Profiles	125
Chapter 11	Configuring Schedulers	133
Chapter 12	Configuring Tricolor Marking Policers	193
Chapter 13	Configuring CoS on Ethernet IQ2 Interfaces	217
Chapter 14	Configuring an Adaptive Shaper for a Frame Relay Interface	233
Chapter 15	Configuring Virtual Channels	235
Chapter 16	Rewriting Packet Header Information	241
Chapter 17	Configuring Fragmentation by Forwarding Class	259
Chapter 18	Configuring CoS for Tunnels	265
Chapter 19	Configuring CoS Hierarchical Schedulers	271
Chapter 20	Configuring CoS for Enhanced Queuing DPCs	289
Chapter 21	Configuring CoS on Enhanced IQ PICs	307
Chapter 22	Configuring CoS Schedulers for Aggregated Ethernet and SONET/SDH Interfaces	337
Chapter 23	Configuring CoS on ATM Interfaces	343
Chapter 24	Configuring CoS for MPLS	359
Chapter 25	Additional CoS Configuration Examples	363
Chapter 26	Summary of CoS Configuration Statements	369
Part 3	Index	
	Index	513

Index of Statements and Commands

523

Table of Contents

About This Guide	xxix
Objectives	xxix
Audience	xxix
Supported Platforms	xxx
Using the Indexes	xxx
Using the Examples in This Manual	xxx
Merging a Full Example	xxxi
Merging a Snippet	xxxi
Documentation Conventions	xxxii
List of Technical Publications	xxxiv
Documentation Feedback	xl
Requesting Technical Support	xli

Part 1

CoS Overview

Chapter 1

CoS Overview	3
Packet Flow Across a Network	4
JUNOS CoS Components	5
Default CoS	6
CoS Inputs and Outputs	8
Packet Flow Within Routing Platforms	9
Packet Flow on J-series Platforms	10
Packet Flow on M-series Platforms	10
Incoming I/O Manager ASIC	10
Internet Processor ASIC	11
Outgoing I/O Manager ASIC	11
Enhanced CFEB and CoS on M7i and M10i	11
Packet Flow on MX-series Platforms	11
Packet Flow on T-series Platforms	15
Incoming Switch Interface ASICs	15
T-series Internet Processor ASIC	16
Queuing and Memory Interface ASICs	16
Outgoing Switch Interface ASICs	16
Packet Flow Through the CoS Process	17
CoS Applications	20
Interface Types That Do Not Support CoS	21
VPLS and Default CoS Classification	22

Chapter 2	Class of Service Configuration Statements	25
	[edit chassis] Hierarchy Level	25
	[edit class-of-service] Hierarchy Level	26
	[edit firewall] Hierarchy Level	29
	[edit interfaces] Hierarchy Level	31
	[edit services cos] Hierarchy Level	32
Chapter 3	Hardware Capabilities and Routing Engine Protocol Queue Assignments	35
	Hardware Capabilities and Limitations	35
	M320 FPCs and CoS	40
	MX-series CoS Hardware Capabilities and Limitations	42
	Default Routing Engine Protocol Queue Assignments	43
	Changing the Routing Engine Outbound Traffic Defaults	45
	Comparing the M320, T-series, IQ, IQ2, and Enhanced IQ PICs	46
	CoS Features of the PIC Families	46
	Scheduling on the PIC Families	46
	Schedulers on the PIC Families	47
	Queuing Parameters for the PIC Families	47
Part 2	CoS Configuration	
Chapter 4	Defining Code-Point Aliases	51
	Default Code Point Aliases	51
	Defining Aliases for Bits	53
Chapter 5	Classifying Packets by Behavior Aggregate	57
	Classifier Types	59
	Default Behavior Aggregate Classification	59
	Default IP Precedence Classifier (ipprec-compatibility)	60
	Default MPLS EXP Classifier	60
	Default DSCP and DSCP IPv6 Classifier	61
	Default IEEE 802.1p Classifier	62
	Default IEEE 802.1ad Classifier	63
	Default IP Precedence Classifier (ipprec-default)	64
	Defining Classifiers	65
	Importing a Classifier	66
	Applying a Classifier to a Logical Interface	66
	Bridging and BA Classifiers	67
	Tunneling and BA Classifiers	68
	Applying DSCP IPv6 Classifiers	68

Applying MPLS EXP Classifiers to Routing Instances	69
Configuring Global Classifiers and Wildcard Routing Instances	70
Examples: Applying MPLS EXP Classifiers to Routing Instances	71
Applying MPLS EXP Classifiers for Explicit-Null Labels	73
Setting the PLP on T320 and M320 Platforms	73
Example: Overriding the Default PLP on M320 Platforms	74
Classifying Frame Relay Traffic	74
Assigning the Default Frame Relay Loss Priority Map to an Interface	75
Defining a Custom Frame Relay Loss Priority Map	75
Applying the Map to a Logical Interface	75
Verifying Your Configuration	76
Applying IEEE 802.1ad Classification	76
Defining a Custom IEEE 802.1ad Map	76
Applying a Custom IEEE 802.1ad Map	76
Verifying a Custom IEEE 802.1ad Map	77
Configuring ToS Translation Tables	77

Chapter 6

Classifying Packets Based on Various Packet Header Fields 79

Classifying Packets Based on Multiple Fields	79
Example: Classifying Packets Based on a Destination Address	81
Example: Configuring and Confirming a Complex MF Filter	82
Configuring a Complex MF Filter	82
Confirming MF Classification	84
Example: Writing Different DSCP and EXP Values in MPLS-Tagged IP Packets	84
Example: Configuring a Simple Filter	86
Configuring a Logical Bandwidth Policer	88
Example: Configuring a Logical Bandwidth Policer	88

Chapter 7

Classifying Packets Based on Services 91

Configuring the Class-of-Service Rule Set	92
Configuring Class-of-Service Rule Content	92
Configuring Class-of-Service Match Conditions	94
Configuring Class-of-Service Actions	95
Configuring Application Profiles	95
Configuring Reflexive and Reverse CoS Actions	96
Output Packet Rewriting	96
Example: Configuring Class-of-Service Properties	97
Verifying Your Configuration	98

Chapter 8

Configuring Forwarding Classes 99

Default Forwarding Classes	100
Configuring Forwarding Classes	102
Assigning a Forwarding Class to an Interface	103
Overriding Fabric Priority Queuing	104

	Configuring Up to 16 Forwarding Classes	104
	Enabling Eight Queues on Interfaces	106
	Multiple Forwarding Classes and Default Forwarding Classes	108
	PICs Restricted to Four Queues	109
	Examples: Configuring Up to 16 Forwarding Classes	110
	Configuring Up to Eight Forwarding Classes	111
	Examples: Configuring Up to Eight Forwarding Classes	111
Chapter 9	Configuring Forwarding Policy Options	117
	Configuring CoS-Based Forwarding	118
	Overriding the Input Classification	120
	Example: Configuring CoS-Based Forwarding	121
	Example: Configuring CoS-Based Forwarding for Different Traffic Types	123
	Configuring CoS-Based Forwarding for IPv6	124
Chapter 10	Configuring RED Drop Profiles	125
	Default Drop Profile	127
	Configuring RED Drop Profiles	127
	Packet Loss Priority	128
	Example: Configuring RED Drop Profiles	129
	Configuring the RED Buffer Occupancy Weight	130
	Examples: Configuring the RED Buffer Occupancy Weight	131
Chapter 11	Configuring Schedulers	133
	Overview of Schedulers	133
	Default Schedulers	134
	Configuring a Scheduler	135
	Configuring the Scheduler Drop Profile Map	135
	Configuring the Transmission Rate	136
	Example: Configuring the Transmission Rate	137
	Allocation of Leftover Bandwidth	138
	Configuring the Scheduler Buffer Size	138
	Configuring Large Delay Buffers for Slower Interfaces	140
	Enabling and Disabling the Memory Allocation Dynamic per Queue	148
	Configuring Priority Scheduling	149
	Example: Configuring Priority Scheduling	151
	Configuring Strict-High Priority on J-series Platforms	151
	Configuring Strict-High Priority on M-series and T-series Platforms	154
	Transmission Scheduling and Platform Differences	155
	Configuring the Scheduler Map	156

Associating the Scheduler Map	157
Associating the Scheduler Map with a Physical Interface	157
Associating the Scheduler Map and a Shaping Rate with a Physical Interface	158
Shaping Rate Calculations	159
Examples: Associating a Scheduler Map and a Shaping Rate with a Physical Interface	160
Associating the Scheduler Map and a Shaping Rate with a DLCI or VLAN	164
Example: Associating the Scheduler Map Name with a DLCI or VLAN	168
Oversubscribing Interface Bandwidth	169
Verifying Your Configuration	174
Examples: Oversubscribing Interface Bandwidth	174
Providing a Guaranteed Minimum Rate	176
Verifying Your Configuration	179
Example: Providing a Guaranteed Minimum Rate	180
Associating the Scheduler Map with the Packet Forwarding Component Queues	180
Assigning a Custom Scheduler to the Packet Forwarding Component Queues	182
Examples: Scheduling Packet Forwarding Component Queues	182
Default Fabric Priority Queuing	185
Associating a Scheduler with a Fabric Priority	185
Example: Associating a Scheduler with a Fabric Priority	186
Configuring the Number of Schedulers for Ethernet IQ2 PICs	187
Ethernet IQ2 PIC Schedulers	187
Example: Configuring a Scheduler Number for an Ethernet IQ2 PIC Port	188
Ethernet IQ2 PIC RTT Delay Buffer Values	188
Configuring Per-Unit Schedulers for Channelized Interfaces	189
Excess Bandwidth and Rate Limiting on the MultiServices PIC	191

Chapter 12

Configuring Tricolor Marking Policers 193

Supported Platforms for Tricolor Marking	195
Tricolor Marking Architecture	196
Configuring Tricolor Marking	197
Tricolor Marking Limitations	198
Color-Blind and Color-Aware Single-Rate Tricolor Marking	199
Single-Rate Tricolor Marking, Color-Blind Mode	199
Single-Rate Tricolor Marking, Color-Aware Mode	200
Incoming PLP Low	200
Incoming PLP Medium-Low	201
Incoming PLP Medium-High	201
Incoming PLP High	201

Color-Blind and Color-Aware Two-Rate Tricolor Marking	202
Two-Rate Tricolor Marking, Color-Blind Mode	202
Two-Rate Tricolor Marking, Color-Aware Mode	203
Incoming PLP Low	203
Incoming PLP Medium-Low	204
Incoming PLP Medium-High	204
Incoming PLP High	204
Enabling Tricolor Marking	204
Configuring a Tricolor Marking Policer	205
Applying a Tricolor Marking Policer to a Firewall Filter	206
Example: Applying a Two-Rate Tricolor Marking Policer to a Firewall Filter	207
Applying a Firewall Filter Tricolor Marking Policer to an Interface	208
Example: Applying a Single-Rate Tricolor Marking Policer to an Interface	208
Applying a Layer 2 Policer to a Gigabit Ethernet Interface	209
Examples: Applying Layer 2 Policers to a Gigabit Ethernet Interface	209
Setting the PLP with a BA Classifier	210
Setting the PLP with a Multifield Classifier	210
Associating the PLP with a Drop-Profile Map	211
Associating the PLP with a Rewrite Rule	212
Verifying Your Configuration	213
Example: Configuring Two-Rate Tricolor Marking	213
Input Interface	214
Output Interface	214
Medium-Low Loss Priority	215

Chapter 13**Configuring CoS on Ethernet IQ2 Interfaces****217**

Introduction to CoS on Ethernet IQ2 Interfaces	217
Configuring IQ2 PIC Rate Limits	218
Configuring Shaping on Ethernet IQ2 Interfaces	219
Differences Between Gigabit Ethernet IQ and Gigabit Ethernet IQ2 PICs	220
Configuring a Shared Scheduler and Shaper	222
Differences Between Per-Unit Scheduling and Shared Scheduling	224
Configuring Separate Input Schedulers	225
Configuring Hierarchical Input Shapers	226
Examples: Shaping Input and Output Traffic on Ethernet IQ2 Interfaces	226
Configuring a CIR and a PIR	226
Configuring Shared Resources	227
Configuring CoS on Enhanced IQ2 PICs	231

Chapter 14**Configuring an Adaptive Shaper for a Frame Relay Interface****233**

Adaptive Shaper for Frame Relay Overview	233
Configuring an Adaptive Shaper for Frame Relay	234
Applying an Adaptive Shaper to a Logical Interface	234

Chapter 15	Configuring Virtual Channels	235
	Configuring CoS Virtual Channels	235
	Creating a List of Virtual Channel Names	236
	Defining a Virtual Channel Group	237
	Applying a Virtual Channel Group to a Logical Interface	237
	Selecting Traffic to Be Transmitted from a Particular Virtual Channel	238
	Example: Configuring Virtual Channels	239
 Chapter 16	 Rewriting Packet Header Information	 241
	Applying a Default Rewrite Rule	242
	Configuring Rewrite Rules	244
	Bits Preserved, Cleared, and Rewritten	245
	Assigning the Rewrite-Rules Configuration to the Output Logical Interface	245
	Assigning the IEEE 802.1p Rewrite Rule to Dual VLAN Tags	246
	Example: Assigning the IEEE 802.1p Rewrite Rule to Dual VLAN Tags	247
	Assigning the IEEE 802.1ad Rewrite Rule to Dual VLAN Tags	247
	Example: Assigning the IEEE 802.1ad Rewrite Rule to Dual VLAN Tags	248
	Rewriting EXP Bits on a Particular Node	248
	Example: Rewriting EXP Bits on a Particular Node	248
	Rewriting MPLS and IPv4 Packet Headers	249
	Example: Rewriting MPLS and IPv4 Packet Headers	250
	Rewriting the EXP Bits of All Three Labels of an Outgoing Packet	252
	Example: Rewriting the EXP Bits of All Three Labels of an Outgoing Packet	253
	Rewriting IEEE 802.1p Packet Headers with MPLS EXP Value	254
	Rewriting Frame Relay Headers	256
	Assigning the Default Frame Relay Rewrite Rule to an Interface	256
	Defining a Custom Frame Relay Rewrite Rule	256
	Applying the Rule to a Logical Interface	257
	Setting Ingress DSCP Bits for Multicast Traffic over L3 VPNs	257
 Chapter 17	 Configuring Fragmentation by Forwarding Class	 259
	Configuring Fragmentation by Forwarding Class	260
	Associating a Fragmentation Map with an MLPPP Interface or MLFR FRF.16 DLCI	260
	Example: Configuring Fragmentation by Forwarding Class	261
	Example: Configuring Drop Timeout Interval by Forwarding Class	262

Chapter 18	Configuring CoS for Tunnels	265
	Configuring CoS for Tunnels	266
	Example: Configuring CoS for Tunnels	266
	Example: Configuring a GRE Tunnel to Copy ToS Bits to the Outer IP Header	269
Chapter 19	Configuring CoS Hierarchical Schedulers	271
	Configuring Hierarchical Schedulers for CoS	271
	Hierarchical Schedulers Terminology	272
	Configuring an Interface Set	274
	Applying an Interface Set	275
	Interface Set Caveats	275
	Introduction to Hierarchical Schedulers	276
	Scheduler Hierarchy Example	277
	Interface Sets for the Hierarchical Example	278
	Interfaces for the Hierarchical Example	279
	Traffic Control Profiles for the Hierarchical Example	279
	Schedulers for the Hierarchical Example	280
	Drop Profiles for the Hierarchical Example	281
	Scheduler Maps for the Hierarchical Example	281
	Applying Traffic Control Profiles for the Hierarchical Example	281
	Controlling Remaining Traffic	282
	Internal Scheduler Nodes	285
	PIR-Only and CIR Mode	286
	Priority Propagation	286
Chapter 20	Configuring CoS for Enhanced Queuing DPCs	289
	Enhanced Queuing DPC Hardware Properties	289
	Configuring Enhanced Queuing DPC Rate Limits	291
	Simple Filters and the Enhanced Queuing DPC	292
	WRED on the Enhanced Queuing DPC	294
	MDRR on the Enhanced Queuing DPC	297
	Configuring Excess Bandwidth Sharing	299
	Excess Bandwidth Sharing and Minimum Logical Interface Shaping	299
	Selecting Excess Bandwidth Sharing Proportional Rates	300
	Mapping Calculated Weights to Hardware Weights	301
	Allocating Weight with Only Shaping Rates or Unshaped Logical Interfaces	301
	Sharing Bandwidth Among Logical Interfaces	302
	Ingress Hierarchical CoS for the Enhanced Queuing DPC	304
Chapter 21	Configuring CoS on Enhanced IQ PICs	307
	IQE PIC Interface Support	307
	Configuring PIC ToS Translation	307

	Configuring IQE PIC Excess Bandwidth Sharing	310
	IQE PIC Excess Bandwidth Sharing Overview	310
	IQE PIC Excess Bandwidth Sharing Configuration	311
	Calculating Traffic on an IQE PIC Queue	313
	Excess Bandwidth Calculations Terminology	313
	Excess Bandwidth Basic Example	313
	Logical Interface Modes on the IQE PIC	315
	Queue Default Rates for the IQE PIC	319
	Examples of Excess Bandwidth Sharing Calculations on the IQE PIC	321
	Configuring IQE PIC Layer 2 Policing	335
	Configuring IQE PIC Low-Latency Static Policer	335
Chapter 22	Configuring CoS Schedulers for Aggregated Ethernet and SONET/SDH Interfaces	337
	Limitations for Configuring CoS for Aggregated Interfaces	338
	Examples: Configuring CoS for Aggregated Ethernet and SONET/SDH Interfaces	339
Chapter 23	Configuring CoS on ATM Interfaces	343
	Configuring Linear RED Profiles	344
	Configuring an ATM Scheduler Map	345
	Enabling Eight Queues on ATM2 IQ Interfaces	346
	Example: Enabling Eight Queues on ATM2 IQ Interfaces	347
	Verifying the Configuration	352
	Configuring VC CoS Mode	352
	Enabling the PLP Setting to Be Copied to the CLP Bit	352
	Configuring ATM CoS on the Logical Interface	353
	Example: Configuring ATM2 IQ VC Tunnel CoS Components	353
	Using CoS with ATM and L2TP Tunnels	354
	IEEE 802.1p BA Classification for Ethernet VPLS Over ATM	356
Chapter 24	Configuring CoS for MPLS	359
	MPLS Class of Service	359
	Configuring MPLS Class of Service	360
Chapter 25	Additional CoS Configuration Examples	363
	Example: Configuring Classifiers, Rewrite Markers, and Schedulers	363
	Example: Configuring a CoS Policy for IPv6 Packets	367
Chapter 26	Summary of CoS Configuration Statements	369
	action	369
	adaptive-shaper	370

adaptive-shapers	370
address	371
application-profile	372
application-sets	373
applications	373
atm-options	374
atm-scheduler-map	375
buffer-size	376
cbr	377
class	378
class (CoS-Based Forwarding)	378
class (Forwarding Classes)	379
class-of-service	379
classification-override	380
classifiers	381
classifiers (Application)	381
classifiers (Application for Routing Instances)	381
classifiers (Definition)	382
code-point	382
code-point-aliases	383
code-points	384
code-points (Forwarding Class)	384
code-points (Frame Relay DE Bit Loss-Priority Map)	384
copy-tos-to-outer-ip-header	385
default	385
delay-buffer-rate	386
destination	387
destination-address	387
discard	388
drop-probability	389
drop-probability (Interpolated Value)	389
drop-probability (Percentage)	389
drop-profile	390
drop-profile-map	390
drop-profiles	391
drop-timeout	392
dscp	393
dscp (AS PIC Classifiers)	393
dscp (Multifield Classifier)	393
dscp (Rewrite Rules)	394
dscp-code-point	394
dscp-ipv6	395
egress-shaping-overhead	395
epd-threshold	396
excess-bandwidth-share	397
excess-priority	397
excess-rate	398
exp	399
exp-push-push-push	400
exp-swap-push-push	400
fabric	401

family	402
family (CoS on ATM Interfaces)	402
family (Multifield [MF] Classifier)	403
fill-level	404
fill-level (Interpolated Value)	404
fill-level (Percentage)	404
filter	405
filter (Applying to an Interface)	405
filter (Configuring)	406
firewall	407
forwarding-class	408
forwarding-class (AS PIC Classifiers)	408
forwarding-class (ATM2 IQ Scheduler Maps)	409
forwarding-class (BA Classifiers)	409
forwarding-class (Forwarding Policy)	410
forwarding-class (Fragmentation)	410
forwarding-class (Interfaces)	411
forwarding-class (MF Classifiers)	411
forwarding-class (Restricted Queues)	411
forwarding-classes	412
forwarding-policy	413
fragment-threshold	414
fragmentation-map	414
fragmentation-maps	415
frame-relay-de	416
frame-relay-de (Assigning to an Interface)	416
frame-relay-de (Defining Loss Priority)	417
frame-relay-de (Defining Rewrite Rule)	417
from	418
guaranteed-rate	419
hierarchical-scheduler	419
high-plp-max-threshold	420
high-plp-threshold	420
host-outbound-traffic	421
ieee-802.1	422
ieee-802.1ad	422
if-exceeding	423
import	424
import (Classifiers)	424
import (Rewrite Rules)	424
inet-precedence	425
ingress-shaping-overhead	425
input-excess-bandwidth-share	426
input-policer	426
input-scheduler-map	427
input-shaping-rate	428
input-shaping-rate (Logical Interface)	428
input-shaping-rate (Physical Interface)	429
input-three-color	429
input-traffic-control-profile	430
input-traffic-control-profile-remaining	430

interfaces	431
interface-set	432
internal-node	433
interpolate	433
irb	434
layer2-policer	435
linear-red-profile	435
linear-red-profiles	436
logical-bandwidth-policer	436
logical-interface-policer	437
loss-priority	438
loss-priority (BA Classifiers)	438
loss-priority (Frame Relay DE Bit Loss-Priority Map)	439
loss-priority (Normal Filter)	439
loss-priority (Rewrite Rules)	440
loss-priority (Scheduler Drop Profiles)	441
loss-priority (Simple Filter)	441
loss-priority-maps	442
loss-priority-maps (Assigning to an Interface)	442
loss-priority-maps (Defining)	442
low-plp-max-threshold	443
low-plp-threshold	443
lsp-next-hop	444
match-direction	444
max-queues-per-interface	445
mode	445
multilink-class	446
next-hop	446
next-hop-map	447
no-fragmentation	448
non-lsp-next-hop	448
output-policer	449
output-three-color	449
output-traffic-control-profile	450
output-traffic-control-profile-remaining	450
per-session-scheduler	451
per-unit-scheduler	451
plp-to-clp	452
policer	453
policer (Applying to an Interface)	453
policer (Configuring)	454
priority	455
priority (ATM2 IQ Schedulers)	455
priority (Fabric Queues, Schedulers)	456
priority (Fabric Priority)	457
priority (Schedulers)	458
protocol	459
protocol (Rewrite Rules)	459
protocol (Schedulers)	460
q-pic-large-buffer	460

queue	461
queue (Global Queues)	461
queue (Restricted Queues)	462
queue-depth	462
red-buffer-occupancy	463
(reflexive reverse)	463
restricted-queues	464
rewrite-rules	465
rewrite-rules (Definition)	465
rewrite-rules (Interfaces)	466
routing-instances	467
rtvbr	468
rule	469
rule-set	470
scheduler	471
scheduler (Fabric Queues)	471
scheduler (Scheduler Map)	471
scheduler-map	472
scheduler-map (Fabric Queues)	472
scheduler-map (Interfaces and Traffic-Control Profiles)	473
scheduler-map (Virtual Channels)	473
scheduler-map-chassis	474
scheduler-maps	475
scheduler-maps (For ATM2 IQ Interfaces)	475
scheduler-maps (For Most Interface Types)	476
schedulers	477
schedulers (Class-of-Service)	477
schedulers (Interfaces)	478
services	478
shaping	479
shaping-rate	480
shaping-rate (Adaptive Shaping)	480
shaping-rate (Applying to an Interface)	481
shaping-rate (Limiting Excess Bandwidth Usage)	482
shaping-rate (Oversubscribing an Interface)	483
shaping-rate (Virtual Channels)	484
shared-instance	484
shared-scheduler	485
simple-filter	486
simple-filter (Applying to an Interface)	486
simple-filter (Configuring)	487
sip-text	488
sip-video	488
sip-voice	489
source-address	489
syslog	490
term	491
term (AS PIC Classifiers)	491
term (Normal Filter)	492
term (Simple Filter)	493

then	494
three-color-policer	495
three-color-policer (Applying)	495
three-color-policer (Configuring)	496
traffic-control-profiles	497
traffic-manager	498
translation-tables	499
transmit-rate	500
transmit-weight	501
tri-color	501
trigger	502
unit	503
vbr	504
vc-cos-mode	505
vci	506
virtual-channel	507
virtual-channel-group	507
virtual-channel-groups	508
virtual-channels	509
vlan-tag	509

Part 3

Index

Index	513
Index of Statements and Commands	523

List of Figures

Figure 1: Packet Flow Across the Network	4
Figure 2: M-series Packet Forwarding Engine Components and Data Flow	10
Figure 3: MX-series Packet Forwarding and Data Flow	12
Figure 4: Packet Handling on the M-series and T-series Routers	13
Figure 5: Packet Handling on the MX-series Routers	13
Figure 6: T-series Packet Forwarding Engine Components and Data Flow	15
Figure 7: CoS Classifier, Queues, and Scheduler	18
Figure 8: Packet Flow Through CoS Configurable Components	18
Figure 9: Customer-Facing and Core-Facing Forwarding Classes	104
Figure 10: Sample CoS-Based Forwarding	121
Figure 11: Segmented and Interpolated Drop Profiles	126
Figure 12: Segmented and Interpolated Drop Profiles	129
Figure 13: Flow of Tricolor Marking Policer Operation	196
Figure 14: Tricolor Marking Sample Topology	213
Figure 15: Packet Flow Across the Network	241
Figure 16: CoS with a Tunnel Configuration	267
Figure 17: Building a Scheduler Hierarchy	278
Figure 18: Handling Remaining Traffic	283
Figure 19: Another Example of Handling Remaining Traffic	284
Figure 20: Hierarchical Schedulers and Priorities	288
Figure 21: Example Topology for Router with Eight Queues	348

List of Tables

Table 1: Notice Icons	xxxii
Table 2: Text and Syntax Conventions	xxxii
Table 3: Technical Documentation for Supported Routing Platforms	xxxiv
Table 4: JUNOS Software Network Operations Guides	xxxviii
Table 5: JUNOS Software for J-series Services Routers and SRX-series Services Gateways Documentation	xxxix
Table 6: Additional Books Available Through http://www.juniper.net/books	xl
Table 7: CoS Mappings—Inputs and Outputs	8
Table 8: Default VPLS Classifiers	22
Table 9: CoS Hardware Capabilities and Limitations	36
Table 10: Drop Priority Classification for Packet Sent from Enhanced III to Enhanced II FPC on M320	41
Table 11: Drop Priority Classification for Packet Sent from Enhanced II FPC Without Tricolor Marking to Enhanced III FPC on M320	41
Table 12: Drop Priority Classification for Packet Sent from Enhanced II FPC with Tricolor Marking to Enhanced III FPC on M320	41
Table 13: Routing Engine Protocol Queue Assignments	43
Table 14: CoS Features of PIC Families Compared	46
Table 15: Scheduling on PIC Families Compared	46
Table 16: Schedulers on PIC Families Compared	47
Table 17: Queue Parameters on PIC Families Compared	47
Table 18: Default CoS Values	52
Table 19: Default IP Precedence Classifier	60
Table 20: Default MPLS Classifier	61
Table 21: Default DSCP Classifier	61
Table 22: Default IEEE 802.1p Classifier	62
Table 23: Default IEEE 802.1ad Classifier	63
Table 24: Default IP Precedence (ipprec-default) Classifier	64
Table 25: Logical Interface Classifier Combinations by Platform	66
Table 26: Default MPLS EXP Classification Table	69
Table 27: Default Forwarding Classes	101
Table 28: Sample Forwarding Class-to-Queue Mapping	105
Table 29: Buffer Size Temporal Value Ranges by Platform Type	139
Table 30: Recommended Delay Buffer Sizes	140
Table 31: Maximum Delay Buffer with q-pic-large-buffer Enabled by Interface	141
Table 32: Delay-Buffer Calculations	143
Table 33: NxDSO Transmission Rates and Delay Buffers	144
Table 34: Scheduling Priority Mappings by FPC Type	156
Table 35: Shaping Rate and WRR Calculations by PIC Type	160
Table 36: Transmission Scheduling Support by Interfaces Type	165

Table 37: Bandwidth and Delay Buffer Allocations by Configuration Scenario	172
Table 38: Bandwidth and Delay Buffer Allocations by Configuration Scenario	179
Table 39: Scheduler Allocation for an Ethernet IQ2 PIC	188
Table 40: RTT Delay Buffers for IQ2 PICs	189
Table 41: TCM Platform Interoperation	195
Table 42: Color-Blind Mode TCM Color-to-PLP Mapping	199
Table 43: Color-Aware Mode TCM PLP Mapping	200
Table 44: Color-Blind Mode TCM Color-to-PLP Mapping	202
Table 45: Color-Aware Mode TCM Mapping	203
Table 46: Tricolor Marking Policer Statements	206
Table 47: Default Packet Header Rewrite Mappings	243
Table 48: Default MPLS EXP Rewrite Table	249
Table 49: Hierarchical Scheduler Nodes	273
Table 50: Queue Priority	287
Table 51: Internal Node Queue Priority for CIR Mode	287
Table 52: Internal Node Queue Priority for PIR-Only Mode	288
Table 53: IQ2 PIC and Enhanced Queuing DPC Compared	289
Table 54: Shaper Accuracy of 1-Gbps Ethernet at the Logical Interface Level	295
Table 55: Shaper Accuracy of 10-Gbps Ethernet at the Logical Interface Level	295
Table 56: Shaper Accuracy of 1-Gbps Ethernet at the Interface Set Level	296
Table 57: Shaper Accuracy of 10-Gbps Ethernet at the Interface Set Level	296
Table 58: Shaper Accuracy of 1-Gbps Ethernet at the Physical Port Level	297
Table 59: Shaper Accuracy of 10-Gbps Ethernet at the Physical Port Level	297
Table 60: JUNOS Priorities Mapped to Enhanced Queuing DPC Hardware Priorities	298
Table 61: Shaping Rates and WFQ Weights	299
Table 62: Example Shaping Rates and WFQ Weights	300
Table 63: Rounding Configured Weights to Hardware Weights	301
Table 64: Allocating Weights with PIR and CIR on Logical Interfaces	301
Table 65: Sharing Bandwidth Among Logical Interfaces	302
Table 66: First Example of Bandwidth Sharing	303
Table 67: Second Example of Bandwidth Sharing	303
Table 68: Final Example of Bandwidth Sharing	303
Table 69: Default Handling of Excess Traffic	310
Table 70: Basic Example of Excess Bandwidth	314
Table 71: Hardware Use of Basic Example Parameters	314
Table 72: Default Mode Example for IQE PICs	316
Table 73: Undersubscribed PIR Mode Example for IQE PICs	316
Table 74: Oversubscribed PIR Mode Example for IQE PICs	317
Table 75: CIR Mode Example for IQE PICs	318
Table 76: Excess Rate Mode Example for IQE PICs	319
Table 77: Default Queue Rates on the IQE PIC	319
Table 78: PIR Mode, with No Excess Configuration	321
Table 79: PIR Mode, with No Excess Hardware Behavior	321
Table 80: PIR Mode with Transmit Rate Configuration	322

Table 81: PIR Mode with Transmit Rate Hardware Behavior	322
Table 82: Second PIR Mode with Transmit Rate Configuration Example	322
Table 83: Second PIR Mode with Transmit Rate Hardware Behavior Example	323
Table 84: PIR Mode with Transmit Rate and Excess Rate Configuration	323
Table 85: PIR Mode with Transmit Rate and Excess Rate Hardware Behavior	323
Table 86: Excess Rate Configuration	324
Table 87: Excess Rate Hardware Behavior	324
Table 88: PIR Mode Generating Error Condition	325
Table 89: PIR Mode Generating Error Condition Behavior	325
Table 90: CIR Mode with No Excess Rate Configuration	326
Table 91: CIR Mode with No Excess Rate Hardware Behavior	326
Table 92: CIR Mode with Some Shaping Rates and No Excess Rate Configuration	327
Table 93: CIR Mode with Some Shaping Rates and No Excess Rate Hardware Behavior	327
Table 94: CIR Mode with Shaping Rates and Transmit Rates and No Excess Rate Configuration	328
Table 95: CIR Mode with Shaping Rates and Transmit Rates and No Excess Rate Hardware Behavior	328
Table 96: CIR Mode with Shaping Rates Greater Than Logical Interface Shaping Rate Configuration	328
Table 97: CIR Mode with Shaping Rates Greater Than Logical Interface Shaping Rate Hardware Behavior	329
Table 98: CIR Mode with Excess Rate Configuration	329
Table 99: CIR Mode with Excess Rate Hardware Behavior	330
Table 100: Oversubscribed PIR Mode with Transmit Rate Configuration	331
Table 101: Oversubscribed PIR Mode with Transmit Rate Hardware Behavior	331
Table 102: Oversubscribed PIR Mode with Transmit Rate and Excess Rate Configuration	332
Table 103: Oversubscribed PIR Mode with Transmit Rate and Excess Rate Hardware Behavior	332
Table 104: CIR Mode with Transmit Rate and Excess Rate Configuration	333
Table 105: CIR Mode with Transmit Rate and Excess Rate Hardware Behavior	333
Table 106: Excess Priority Configuration	334
Table 107: LSR Default Classification	359

About This Guide

This preface provides the following guidelines for using the *JUNOS® Software Class of Service Configuration Guide*:

- Objectives on page xxix
- Audience on page xxix
- Supported Platforms on page xxx
- Using the Indexes on page xxx
- Using the Examples in This Manual on page xxx
- Documentation Conventions on page xxxii
- List of Technical Publications on page xxxiv
- Documentation Feedback on page xl
- Requesting Technical Support on page xli

Objectives

This guide provides an overview of the class-of-service features of the JUNOS software and describes how to configure these properties on the routing platform.



NOTE: This guide documents Release 9.4 of the JUNOS software. For additional information about the JUNOS software—either corrections to or information that might have been omitted from this guide—see the software release notes at <http://www.juniper.net/>.

Audience

This guide is designed for network administrators who are configuring and monitoring a Juniper Networks M-series, MX-series, T-series, EX-series, or J-series router or switch.

To use this guide, you need a broad understanding of networks in general, the Internet in particular, networking principles, and network configuration. You must also be familiar with one or more of the following Internet routing protocols:

- Border Gateway Protocol (BGP)
- Distance Vector Multicast Routing Protocol (DVMRP)
- Intermediate System-to-Intermediate System (IS-IS)

- Internet Control Message Protocol (ICMP) router discovery
- Internet Group Management Protocol (IGMP)
- Multiprotocol Label Switching (MPLS)
- Open Shortest Path First (OSPF)
- Protocol-Independent Multicast (PIM)
- Resource Reservation Protocol (RSVP)
- Routing Information Protocol (RIP)
- Simple Network Management Protocol (SNMP)

Personnel operating the equipment must be trained and competent; must not conduct themselves in a careless, willfully negligent, or hostile manner; and must abide by the instructions provided by the documentation.

Supported Platforms

For the features described in this manual, the JUNOS software currently supports the following platforms:

- J-series
- M-series
- MX-series
- T-series
- EX-series

Using the Indexes

This reference contains two indexes: a complete index that includes topic entries, and an index of statements and commands only.

In the index of statements and commands, an entry refers to a statement summary section only. In the complete index, the entry for a configuration statement or command contains at least two parts:

- The primary entry refers to the statement summary section.
- The secondary entry, *usage guidelines*, refers to the section in a configuration guidelines chapter that describes how to use the statement or command.

Using the Examples in This Manual

If you want to use the examples in this manual, you can use the **load merge** or the **load merge relative** command. These commands cause the software to merge the incoming configuration into the current candidate configuration. If the example configuration contains the top level of the hierarchy (or multiple hierarchies), the example is a *full example*. In this case, use the **load merge** command.

If the example configuration does not start at the top level of the hierarchy, the example is a *snippet*. In this case, use the **load merge relative** command. These procedures are described in the following sections.

Merging a Full Example

To merge a full example, follow these steps:

1. From the HTML or PDF version of the manual, copy a configuration example into a text file, save the file with a name, and copy the file to a directory on your routing platform.

For example, copy the following configuration to a file and name the file **ex-script.conf**. Copy the **ex-script.conf** file to the **/var/tmp** directory on your routing platform.

```
system {
  scripts {
    commit {
      file ex-script.xsl;
    }
  }
}
interfaces {
  fxp0 {
    disable;
    unit 0 {
      family inet {
        address 10.0.0.1/24;
      }
    }
  }
}
```

2. Merge the contents of the file into your routing platform configuration by issuing the **load merge** configuration mode command:

```
[edit]
user@host# load merge /var/tmp/ex-script.conf
load complete
```

Merging a Snippet

To merge a snippet, follow these steps:

1. From the HTML or PDF version of the manual, copy a configuration snippet into a text file, save the file with a name, and copy the file to a directory on your routing platform.

For example, copy the following snippet to a file and name the file **ex-script-snippet.conf**. Copy the **ex-script-snippet.conf** file to the **/var/tmp** directory on your routing platform.

```
commit {
```

```
file ex-script-snippet.xml; }
```

2. Move to the hierarchy level that is relevant for this snippet by issuing the following configuration mode command:

```
[edit]
user@host# edit system scripts
[edit system scripts]
```

3. Merge the contents of the file into your routing platform configuration by issuing the load merge relative configuration mode command:

```
[edit system scripts]
user@host# load merge relative /var/tmp/ex-script-snippet.conf
load complete
```

For more information about the load command, see the *JUNOS CLI User Guide*.

Documentation Conventions

Table 1 on page xxxii defines notice icons used in this guide.

Table 1: Notice Icons





Icon	Meaning	Description
	Informational note	Indicates important features or instructions.
	Caution	Indicates a situation that might result in loss of data or hardware damage.
	Warning	Alerts you to the risk of personal injury or death.
	Laser warning	Alerts you to the risk of personal injury from a laser.

Table 2 on page xxxii defines the text and syntax conventions used in this guide.

Table 2: Text and Syntax Conventions

Convention	Description	Examples
Bold text like this	Represents text that you type.	To enter configuration mode, type the configure command: user@host> configure

Table 2: Text and Syntax Conventions (*continued*)

Convention	Description	Examples
Fixed-width text like this	Represents output that appears on the terminal screen.	<code>user@host> show chassis alarms</code> <code>No alarms currently active</code>
<i>Italic text like this</i>	<ul style="list-style-type: none"> Introduces important new terms. Identifies book names. Identifies RFC and Internet draft titles. 	<ul style="list-style-type: none"> A policy <i>term</i> is a named structure that defines match conditions and actions. <i>JUNOS System Basics Configuration Guide</i> RFC 1997, <i>BGP Communities Attribute</i>
<i>Italic text like this</i>	Represents variables (options for which you substitute a value) in commands or configuration statements.	Configure the machine's domain name: [edit] root@# set system domain-name <i>domain-name</i>
Plain text like this	Represents names of configuration statements, commands, files, and directories; IP addresses; configuration hierarchy levels; or labels on routing platform components.	<ul style="list-style-type: none"> To configure a stub area, include the stub statement at the [edit protocols ospf area area-id] hierarchy level. The console port is labeled CONSOLE.
< > (angle brackets)	Enclose optional keywords or variables.	<code>stub <default-metric metric>;</code>
(pipe symbol)	Indicates a choice between the mutually exclusive keywords or variables on either side of the symbol. The set of choices is often enclosed in parentheses for clarity.	<code>broadcast multicast</code> <code>(string1 string2 string3)</code>
# (pound sign)	Indicates a comment specified on the same line as the configuration statement to which it applies.	<code>rsvp { # Required for dynamic MPLS only</code>
[] (square brackets)	Enclose a variable for which you can substitute one or more values.	<code>community name members [community-ids]</code>
Indentation and braces ({ })	Identify a level in the configuration hierarchy.	[edit] routing-options { static { route default { nexthop address; retain; } } }
; (semicolon)	Identifies a leaf statement at a configuration hierarchy level.	
J-Web GUI Conventions		
Bold text like this	Represents J-Web graphical user interface (GUI) items you click or select.	<ul style="list-style-type: none"> In the Logical Interfaces box, select All Interfaces. To cancel the configuration, click Cancel.

Table 2: Text and Syntax Conventions (*continued*)

Convention	Description	Examples
> (bold right angle bracket)	Separates levels in a hierarchy of J-Web selections.	In the configuration editor hierarchy, select Protocols > Ospf .

List of Technical Publications

Table 3 on page xxxiv lists the software and hardware guides and release notes for Juniper Networks M-series, MX-series, and T-series routing platforms and describes the contents of each document. Table 4 on page xxxviii lists the books included in the *Network Operations Guide* series. Table 5 on page xxxix lists the manuals and release notes supporting JUNOS software for J-series and SRX-series platforms. All documents are available at <http://www.juniper.net/techpubs/>.

Table 6 on page xl lists additional books on Juniper Networks solutions that you can order through your bookstore. A complete list of such books is available at <http://www.juniper.net/books>.

Table 3: Technical Documentation for Supported Routing Platforms

Book	Description
JUNOS Software for Supported Routing Platforms	
<i>Access Privilege</i>	Explains how to configure access privileges in user classes by using permission flags and regular expressions. Lists the permission flags along with their associated command-line interface (CLI) operational mode commands and configuration statements.
<i>Broadband Subscriber Management Solutions</i>	Describes residential subscriber management and how you can deploy solutions that include multisubscriber IP address assignment, service provisioning, authentication, authorization, accounting, and dynamic request services in your network.
<i>Class of Service</i>	Provides an overview of the class-of-service (CoS) functions of the JUNOS software and describes how to configure CoS features, including configuring multiple forwarding classes for transmitting packets, defining which packets are placed into each output queue, scheduling the transmission service level for each queue, and managing congestion through the random early detection (RED) algorithm.
<i>CLI User Guide</i>	Describes how to use the JUNOS command-line interface (CLI) to configure, monitor, and manage Juniper Networks routing platforms. This material was formerly covered in the <i>JUNOS System Basics Configuration Guide</i> .
<i>Feature Guide</i>	Provides a detailed explanation and configuration examples for several of the most complex features in the JUNOS software.

Table 3: Technical Documentation for Supported Routing Platforms (*continued*)

Book	Description
<i>High Availability</i>	Provides an overview of hardware and software resources that ensure a high level of continuous routing platform operation and describes how to configure high availability (HA) features such as nonstop active routing (NSR) and graceful Routing Engine switchover (GRES).
<i>MPLS Applications</i>	Provides an overview of traffic engineering concepts and describes how to configure traffic engineering protocols.
<i>Multicast Protocols</i>	Provides an overview of multicast concepts and describes how to configure multicast routing protocols.
<i>Multiplay Solutions</i>	Describes how you can deploy IPTV and voice over IP (VoIP) services in your network.
<i>MX-series Layer 2 Configuration Guide</i>	Provides an overview of the Layer 2 functions of the MX-series routers, including configuring bridging domains, MAC address and VLAN learning and forwarding, and spanning-tree protocols. It also details the routing instance types used by Layer 2 applications. All of this material was formerly covered in the <i>JUNOS Routing Protocols Configuration Guide</i> .
<i>MX-series Layer 2 Solutions Guide</i>	Describes common configuration scenarios for the Layer 2 features supported on the MX-series routers, including basic bridged VLANs with normalized VLAN tags, aggregated Ethernet links, bridge domains, Multiple Spanning Tree Protocol (MSTP), and integrated routing and bridging (IRB).
<i>Network Interfaces</i>	Provides an overview of the network interface functions of the JUNOS software and describes how to configure the network interfaces on the routing platform.
<i>Network Management</i>	Provides an overview of network management concepts and describes how to configure various network management features, such as SNMP and accounting options.
<i>Policy Framework</i>	Provides an overview of policy concepts and describes how to configure routing policy, firewall filters, and forwarding options.
<i>Protected System Domain</i>	Provides an overview of the JCS 1200 platform and the concept of Protected System Domains (PSDs). The JCS 1200 platform, which contains up to six redundant pairs of Routing Engines running JUNOS software, is connected to a T320 router or to a T640 or T1600 routing node. To configure a PSD, you assign any number of Flexible PIC concentrators (FPCs) in the T-series routing platform to a pair of Routing Engines on the JCS 1200 platform. Each PSD has the same capabilities and functionality as a physical router, with its own control plane, forwarding plane, and administration.
<i>Routing Protocols</i>	Provides an overview of routing concepts and describes how to configure routing instances, and unicast routing protocols.
<i>Secure Configuration Guide for Common Criteria and JUNOS-FIPS</i>	Provides an overview of secure Common Criteria and JUNOS-FIPS protocols for the JUNOS software and describes how to install and configure secure Common Criteria and JUNOS-FIPS on a routing platform.

Table 3: Technical Documentation for Supported Routing Platforms (*continued*)

Book	Description
<i>Services Interfaces</i>	Provides an overview of the services interfaces functions of the JUNOS software and describes how to configure the services interfaces on the router.
<i>Software Installation and Upgrade Guide</i>	Describes the JUNOS software components and packaging and explains how to initially configure, reinstall, and upgrade the JUNOS system software. This material was formerly covered in the <i>JUNOS System Basics Configuration Guide</i> .
<i>Subscriber Access</i>	Provides an overview of the subscriber access features of the JUNOS software and describes how to configure subscriber access support on the router, including dynamic profiles, class of service, AAA, and access methods.
<i>System Basics</i>	Describes Juniper Networks routing platforms and explains how to configure basic system parameters, supported protocols and software processes, authentication, and a variety of utilities for managing your router on the network.
<i>VPNs</i>	Provides an overview and describes how to configure Layer 2 and Layer 3 virtual private networks (VPNs), virtual private LAN service (VPLS), and Layer 2 circuits. Provides configuration examples.
JUNOS References	
<i>Hierarchy and RFC Reference</i>	Describes the JUNOS configuration mode commands. Provides a hierarchy reference that displays each level of a configuration hierarchy, and includes all possible configuration statements that can be used at that level. This material was formerly covered in the <i>JUNOS System Basics Configuration Guide</i> .
<i>Interfaces Command Reference</i>	Describes the JUNOS software operational mode commands you use to monitor and troubleshoot interfaces.
<i>Routing Protocols and Policies Command Reference</i>	Describes the JUNOS software operational mode commands you use to monitor and troubleshoot routing policies and protocols, including firewall filters.
<i>System Basics and Services Command Reference</i>	Describes the JUNOS software operational mode commands you use to monitor and troubleshoot system basics, including commands for real-time monitoring and route (or path) tracing, system software management, and chassis management. Also describes commands for monitoring and troubleshooting services such as class of service (CoS), IP Security (IPsec), stateful firewalls, flow collection, and flow monitoring.
<i>System Log Messages Reference</i>	Describes how to access and interpret system log messages generated by JUNOS software modules and provides a reference page for each message.
J-Web User Guide	
<i>J-Web Interface User Guide</i>	Describes how to use the J-Web graphical user interface (GUI) to configure, monitor, and manage Juniper Networks routing platforms.
JUNOS API and Scripting Documentation	

Table 3: Technical Documentation for Supported Routing Platforms (*continued*)

Book	Description
<i>JUNOScript API Guide</i>	Describes how to use the JUNOScript application programming interface (API) to monitor and configure Juniper Networks routing platforms.
<i>JUNOS XML API Configuration Reference</i>	Provides reference pages for the configuration tag elements in the JUNOS XML API.
<i>JUNOS XML API Operational Reference</i>	Provides reference pages for the operational tag elements in the JUNOS XML API.
<i>NETCONF API Guide</i>	Describes how to use the NETCONF API to monitor and configure Juniper Networks routing platforms.
<i>JUNOS Configuration and Diagnostic Automation Guide</i>	Describes how to use the commit script and self-diagnosis features of the JUNOS software. This guide explains how to enforce custom configuration rules defined in scripts, how to use commit script macros to provide simplified aliases for frequently used configuration statements, and how to configure diagnostic event policies.
Hardware Documentation	
<i>Hardware Guide</i>	Describes how to install, maintain, and troubleshoot routing platforms and components. Each platform has its own hardware guide.
<i>PIC Guide</i>	Describes the routing platform's Physical Interface Cards (PICs). Each platform has its own PIC guide.
<i>DPC Guide</i>	Describes the Dense Port Concentrators (DPCs) for all MX-series routers.
JUNOScope Documentation	
<i>JUNOScope Software User Guide</i>	Describes the JUNOScope software graphical user interface (GUI), how to install and administer the software, and how to use the software to manage routing platform configuration files and monitor routing platform operations.
Advanced Insight Solutions (AIS) Documentation	
<i>Advanced Insight Solutions Guide</i>	Describes the Advanced Insight Manager (AIM) application, which provides a gateway between JUNOS devices and Juniper Support Systems (JSS) for case management and intelligence updates. Explains how to run AI-Scripts on Juniper Networks devices.
Release Notes	
<i>JUNOS Release Notes</i>	Summarize new features and known problems for a particular software release, provide corrections and updates to published JUNOS, JUNOScript, and NETCONF manuals, provide information that might have been omitted from the manuals, and describe upgrade and downgrade procedures.
<i>Hardware Release Notes</i>	Describe the available documentation for the routing platform and summarize known problems with the hardware and accompanying software. Each platform has its own release notes.

Table 3: Technical Documentation for Supported Routing Platforms (*continued*)

Book	Description
<i>JUNOScope Release Notes</i>	Contain corrections and updates to the published JUNOScope manual, provide information that might have been omitted from the manual, and describe upgrade and downgrade procedures.
<i>AIS Release Notes</i>	Summarize AIS new features and guidelines, identify known and resolved problems, provide information that might have been omitted from the manuals, and provide initial setup, upgrade, and downgrade procedures.
<i>AIS AI-Scripts Release Notes</i>	Summarize AI-Scripts new features, identify known and resolved problems, provide information that might have been omitted from the manuals, and provide instructions for automatic and manual installation, including deleting and rolling back.

Table 4: JUNOS Software Network Operations Guides

Book	Description
<i>Baseline</i>	Describes the most basic tasks for running a network using Juniper Networks products. Tasks include upgrading and reinstalling JUNOS software, gathering basic system management information, verifying your network topology, and searching log messages.
<i>Interfaces</i>	Describes tasks for monitoring interfaces. Tasks include using loopback testing and locating alarms.
<i>MPLS</i>	Describes tasks for configuring, monitoring, and troubleshooting an example MPLS network. Tasks include verifying the correct configuration of the MPLS and RSVP protocols, displaying the status and statistics of MPLS running on all routing platforms in the network, and using the layered MPLS troubleshooting model to investigate problems with an MPLS network.
<i>MPLS Log Reference</i>	Describes MPLS status and error messages that appear in the output of the <code>show mpls lsp extensive</code> command. The guide also describes how and when to configure Constrained Shortest Path First (CSPF) and RSVP trace options, and how to examine a CSPF or RSVP failure in a sample network.
<i>MPLS Fast Reroute</i>	Describes operational information helpful in monitoring and troubleshooting an MPLS network configured with fast reroute (FRR) and load balancing.
<i>Hardware</i>	Describes tasks for monitoring M-series and T-series routing platforms.

To configure and operate a J-series Services Router or an SRX-series Services Gateway running JUNOS software, you must also use the configuration statements and operational mode commands documented in JUNOS configuration guides and command references. To configure and operate a WX Integrated Services Module, you must also use WX documentation.

Table 5: JUNOS Software for J-series Services Routers and SRX-series Services Gateways Documentation

Book	Description
J-series and SRX-series Platforms	
<i>JUNOS Software Interfaces and Routing Configuration Guide</i>	Explains how to configure SRX-series and J-series interfaces for basic IP routing with standard routing protocols, ISDN service, firewall filters (access control lists), and class-of-service (CoS) traffic classification.
<i>JUNOS Software Security Configuration Guide</i>	Explains how to configure and manage SRX-series and J-series security services such as stateful firewall policies, IPsec VPNs, firewall screens, Network Address Translation (NAT), Public Key Cryptography, chassis clusters, Application Layer Gateways (ALGs), and Intrusion Detection and Prevention (IDP).
<i>JUNOS Software Administration Guide</i>	Shows how to monitor SRX-series and J-series devices and routing operations, firewall and security services, system alarms and events, and network performance. This guide also shows how to administer user authentication and access, upgrade software, and diagnose common problems.
<i>JUNOS Software CLI Reference</i>	Provides the complete configuration hierarchy available on SRX-series and J-series devices. This guide also describes the configuration statements and operational mode commands unique to these devices.
<i>JUNOS Release Notes</i>	Summarize new features and known problems for a particular release of JUNOS software, including JUNOS software for J-series and SRX-series devices. The release notes also contain corrections and updates to the manuals and software upgrade and downgrade instructions for JUNOS software.
J-series Only	
<i>JUNOS Software Design and Implementation Guide</i>	Provides guidelines and examples for designing and implementing IPsec VPNs, firewalls, and routing on J-series Services Routers running JUNOS software.
<i>J-series Services Routers Quick Start</i>	Explains how to quickly set up a J-series Services Router. This document contains router declarations of conformity.
<i>JUNOS Software with Enhanced Services J-series Services Router Hardware Guide</i>	Provides an overview, basic instructions, and specifications for J-series Services Routers. This guide explains how to prepare a site, unpack and install the router, replace router hardware, and establish basic router connectivity. This guide contains hardware descriptions and specifications.
<i>JUNOS Software Migration Guide</i>	Provides instructions for migrating an SSG device running ScreenOS software to JUNOS software or upgrading a J-series device to a later version of the JUNOS software.
<i>WXC Integrated Services Module Installation and Configuration Guide</i>	Explains how to install and initially configure a WXC Integrated Services Module in a J-series Services Router for application acceleration.

Table 6: Additional Books Available Through <http://www.juniper.net/books>

Book	Description
<i>Interdomain Multicast Routing</i>	Provides background and in-depth analysis of multicast routing using Protocol Independent Multicast sparse mode (PIM SM) and Multicast Source Discovery Protocol (MSDP); details any-source and source-specific multicast delivery models; explores multiprotocol BGP (MBGP) and multicast IS-IS; explains Internet Gateway Management Protocol (IGMP) versions 1, 2, and 3; lists packet formats for IGMP, PIM, and MSDP; and provides a complete glossary of multicast terms.
<i>JUNOS Cookbook</i>	Provides detailed examples of common JUNOS software configuration tasks, such as basic router configuration and file management, security and access control, logging, routing policy, firewalls, routing protocols, MPLS, and VPNs.
<i>MPLS-Enabled Applications</i>	Provides an overview of Multiprotocol Label Switching (MPLS) applications (such as Layer 3 virtual private networks [VPNs], Layer 2 VPNs, virtual private LAN service [VPLS], and pseudowires), explains how to apply MPLS, examines the scaling requirements of equipment at different points in the network, and covers the following topics: point-to-multipoint label switched paths (LSPs), DiffServ-aware traffic engineering, class of service, interdomain traffic engineering, path computation, route target filtering, multicast support for Layer 3 VPNs, and management and troubleshooting of MPLS networks.
<i>OSPF and IS-IS: Choosing an IGP for Large-Scale Networks</i>	Explores the full range of characteristics and capabilities for the two major link-state routing protocols: Open Shortest Path First (OSPF) and IS-IS. Explains architecture, packet types, and addressing; demonstrates how to improve scalability; shows how to design large-scale networks for maximum security and reliability; details protocol extensions for MPLS-based traffic engineering, IPv6, and multitopology routing; and covers troubleshooting for OSPF and IS-IS networks.
<i>Routing Policy and Protocols for Multivendor IP Networks</i>	Provides a brief history of the Internet, explains IP addressing and routing (Routing Information Protocol [RIP], OSPF, IS-IS, and Border Gateway Protocol [BGP]), explores ISP peering and routing policies, and displays configurations for both Juniper Networks and other vendors' routers.
<i>The Complete IS-IS Protocol</i>	Provides the insight and practical solutions necessary to understand the IS-IS protocol and how it works by using a multivendor, real-world approach.

Documentation Feedback

We encourage you to provide feedback, comments, and suggestions so that we can improve the documentation. You can send your comments to techpubs-comments@juniper.net, or fill out the documentation feedback form at <https://www.juniper.net/cgi-bin/docbugreport/>. If you are using e-mail, be sure to include the following information with your comments:

- Document name
- Document part number
- Page number
- Software release version (not required for *Network Operations Guides [NOGs]*)

Requesting Technical Support

Technical product support is available through the Juniper Networks Technical Assistance Center (JTAC). If you are a customer with an active J-Care or JNASC support contract, or are covered under warranty, and need postsales technical support, you can access our tools and resources online or open a case with JTAC.

- JTAC policies—For a complete understanding of our JTAC procedures and policies, review the JTAC User Guide located at <http://www.juniper.net/customers/support/downloads/710059.pdf>.
- Product warranties—For product warranty information, visit <http://www.juniper.net/support/warranty/>.
- JTAC Hours of Operation —The JTAC centers have resources available 24 hours a day, 7 days a week, 365 days a year.

Self-Help Online Tools and Resources

For quick and easy problem resolution, Juniper Networks has designed an online self-service portal called the Customer Support Center (CSC) that provides you with the following features:

- Find CSC offerings: <http://www.juniper.net/customers/support/>
- Search for known bugs: <http://www2.juniper.net/kb/>
- Find product documentation: <http://www.juniper.net/techpubs/>
- Find solutions and answer questions using our Knowledge Base: <http://kb.juniper.net/>
- Download the latest versions of software and review release notes: <http://www.juniper.net/customers/csc/software/>
- Search technical bulletins for relevant hardware and software notifications: <https://www.juniper.net/alerts/>
- Join and participate in the Juniper Networks Community Forum: <http://www.juniper.net/company/communities/>
- Open a case online in the CSC Case Management tool: <http://www.juniper.net/cm/>

To verify service entitlement by product serial number, use our Serial Number Entitlement (SNE) Tool located at <https://tools.juniper.net/SerialNumberEntitlementSearch/>.

Opening a Case with JTAC

You can open a case with JTAC on the Web or by telephone.

- Use the Case Management tool in the CSC at <http://www.juniper.net/cm/>.
- Call 1-888-314-JTAC (1-888-314-5822 toll-free in the USA, Canada, and Mexico).

For international or direct-dial options in countries without toll-free numbers, visit us at <http://www.juniper.net/support/requesting-support.html>.

Part 1

CoS Overview

- CoS Overview on page 3
- Class of Service Configuration Statements on page 25
- Hardware Capabilities and Routing Engine Protocol Queue Assignments on page 35

Chapter 1

CoS Overview

When a network experiences congestion and delay, some packets must be dropped. JUNOS class of service (CoS) allows you to divide traffic into classes and offer various levels of throughput and packet loss when congestion occurs. This allows packet loss to happen according to rules that you configure.

For interfaces that carry IPv4, IPv6, and MPLS traffic, you can configure JUNOS CoS features to provide multiple classes of service for different applications. On the routing platform, you can configure multiple forwarding classes for transmitting packets, define which packets are placed into each output queue, schedule the transmission service level for each queue, and manage congestion using a random early detection (RED) algorithm.

The JUNOS CoS features provide a set of mechanisms that you can use to provide differentiated services when best-effort traffic delivery is insufficient. In designing CoS applications, you must give careful consideration to your service needs, and you must thoroughly plan and design your CoS configuration to ensure consistency across all routing platforms in a CoS domain. You must also consider all the routing platforms and other networking equipment in the CoS domain to ensure interoperability among all equipment. For information about hardware capabilities and limitations, see “Hardware Capabilities and Routing Engine Protocol Queue Assignments” on page 35.

Because Juniper Networks routing platforms implement CoS in hardware rather than in software, you can experiment with and deploy CoS features without adversely affecting packet forwarding and routing performance.

The standards are defined in the following RFCs:

- RFC 2474, *Definition of the Differentiated Services Field in the IPv4 and IPv6 Headers*
- RFC 2597, *Assured Forwarding PHB Group*
- RFC 2598, *An Expedited Forwarding PHB*
- RFC 2698, *A Two Rate Three Color Marker*

This chapter discusses the following topics:

- Packet Flow Across a Network on page 4
- JUNOS CoS Components on page 5
- Default CoS on page 6
- CoS Inputs and Outputs on page 8

- Packet Flow Within Routing Platforms on page 9
- Packet Flow Through the CoS Process on page 17
- CoS Applications on page 20
- Interface Types That Do Not Support CoS on page 21
- VPLS and Default CoS Classification on page 22

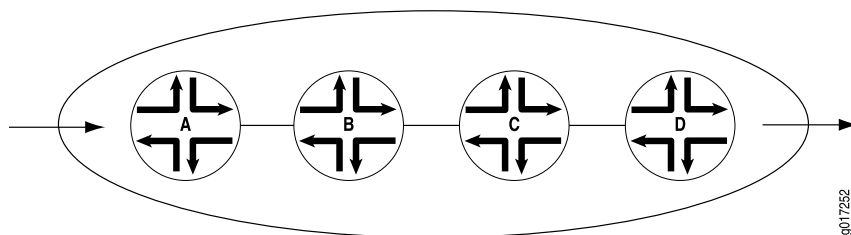
Packet Flow Across a Network

CoS works by examining traffic entering at the edge of your network. The edge routers classify traffic into defined service groups, to provide the special treatment of traffic across the network. For example, voice traffic can be sent across certain links, and data traffic can use other links. In addition, the data traffic streams can be serviced differently along the network path to ensure that higher-paying customers receive better service. As the traffic leaves the network at the far edge, you can reclassify the traffic.

To support CoS, you must configure each router in the network. Generally, each router examines the packets that enter it to determine their CoS settings. These settings then dictate which packets are first transmitted to the next downstream router. In addition, the routers at the edges of the network might be required to alter the CoS settings of the packets that enter the network from the customer or peer networks.

In Figure 1 on page 4, Router A is receiving traffic from a customer network. As each packet enters, Router A examines the packet's current CoS settings and classifies the traffic into one of the groupings defined by the Internet service provider (ISP). This definition allows Router A to prioritize its resources for servicing the traffic streams it is receiving. In addition, Router A might alter the CoS settings (forwarding class and loss priority) of the packets to better match the ISP's traffic groups. When Router B receives the packets, it examines the CoS settings, determines the appropriate traffic group, and processes the packet according to those settings. It then transmits the packets to Router C, which performs the same actions. Router D also examines the packets and determines the appropriate group. Because Router D sits at the far end of the network, the ISP might decide once again to alter the CoS settings of the packets before Router D transmits them to the neighboring network.

Figure 1: Packet Flow Across the Network



JUNOS CoS Components

The JUNOS CoS components include:

- Code-point aliases—A *code-point alias* assigns a name to a pattern of code-point bits. You can use this name instead of the bit pattern when you configure other CoS components, such as classifiers, drop-profile maps, and rewrite rules.
- Classifiers—*Packet classification* refers to the examination of an incoming packet. This function associates the packet with a particular CoS servicing level. In the JUNOS software, classifiers associate incoming packets with a forwarding class and loss priority and, based on the associated forwarding class, assign packets to output queues. Two general types of classifiers are supported:
 - Behavior aggregate or CoS value traffic classifiers—A *behavior aggregate* (BA) is a method of classification that operates on a packet as it enters the router. The CoS value in the packet header is examined, and this single field determines the CoS settings applied to the packet. BA classifiers allow you to set the forwarding class and loss priority of a packet based on the Differentiated Services code point (DSCP) value, DSCP IPv6 value, IP precedence value, MPLS EXP bits, and IEEE 802.1p value. The default classifier is based on the IP precedence value.
 - Multifield traffic classifiers—A *multifield* (MF) classifier is a second method for classifying traffic flows. Unlike a behavior aggregate, an MF classifier can examine multiple fields in the packet. Examples of some fields that an MF classifier can examine include the source and destination address of the packet as well as the source and destination port numbers of the packet. With MF classifiers, you set the forwarding class and loss priority of a packet based on firewall filter rules.
- Forwarding classes—The *forwarding classes* affect the forwarding, scheduling, and marking policies applied to packets as they transit a routing platform. The forwarding class plus the loss priority define the per-hop behavior. Four categories of forwarding classes are supported: best effort, assured forwarding, expedited forwarding, and network control. For M-series routing platforms, four forwarding classes are supported; you can configure up to one each of the four types of forwarding classes. For the M120, M320, MX-series, and T-series platforms, 16 forwarding classes are supported, so you can classify packets more granularly. For example, you can configure multiple classes of expedited forwarding (EF) traffic: EF, EF1, and EF2.
- Loss priorities—*Loss priorities* allow you to set the priority of dropping a packet. Loss priority affects the scheduling of a packet without affecting the packet's relative ordering. You can use the packet loss priority (PLP) bit as part of a congestion control strategy. You can use the loss priority setting to identify packets that have experienced congestion. Typically you mark packets exceeding some service level with a high loss priority. You set loss priority by configuring a classifier or a policer. The loss priority is used later in the work flow to select one of the drop profiles used by RED.
- Forwarding policy options—These options allow you to associate forwarding classes with next hops. Forwarding policy also allows you to create classification overrides, which assign forwarding classes to sets of prefixes.
- Transmission scheduling and rate control—These parameters provide you with a variety of tools to manage traffic flows:

- **Queuing**—After a packet is sent to the outgoing interface on a router, it is queued for transmission on the physical media. The amount of time a packet is queued on the router is determined by the availability of the outgoing physical media as well as the amount of traffic using the interface.
- **Schedulers**—An individual router interface has multiple queues assigned to store packets. The router determines which queue to service based on a particular method of scheduling. This process often involves a determination of which type of packet should be transmitted before another. JUNOS schedulers allow you to define the priority, bandwidth, delay buffer size, rate control status, and RED drop profiles to be applied to a particular queue for packet transmission.
- **Fabric schedulers**—For M320 and T-series platforms only, fabric schedulers allow you to identify a packet as high or low priority based on its forwarding class, and to associate schedulers with the fabric priorities.
- **Policers for traffic classes**—*Policers* allow you to limit traffic of a certain class to a specified bandwidth and burst size. Packets exceeding the policer limits can be discarded, or can be assigned to a different forwarding class, a different loss priority, or both. You define policers with filters that can be associated with input or output interfaces.
- **Rewrite rules**—A *rewrite rule* sets the appropriate CoS bits in the outgoing packet. This allows the next downstream router to classify the packet into the appropriate service group. Rewriting, or marking, outbound packets is useful when the routing platform is at the border of a network and must alter the CoS values to meet the policies of the targeted peer.

Default CoS

If you do not configure any CoS settings on your routing platform, the software performs some CoS functions to ensure that user traffic and protocol packets are forwarded with minimum delay when the network is experiencing congestion. Some default mappings are automatically applied to each logical interface that you configure. Other default mappings, such as explicit default classifiers and rewrite rules, are in operation only if you explicitly associate them with an interface.

Each CoS component configuration chapter contains a section about default behavior. For more information, see the following sections:

- Default Behavior Aggregate Classification on page 59
- Default Forwarding Classes on page 100
- Default Drop Profile on page 127
- Default Schedulers on page 134
- Default Fabric Priority Queuing on page 185

You can display default CoS settings by issuing the **show class-of-service** operational mode command. This section includes sample output displaying the default CoS settings. The sample output is truncated for brevity.

show class-of-service user@host> **show class-of-service**

Default Forwarding Classes

Forwarding class	Queue
best-effort	0
expedited-forwarding	1
assured-forwarding	2
network-control	3

Default Code-Point Aliases

Code point type: dscp

Alias	Bit pattern
af11	001010
af12	001100

...

Code point type: dscp-ipv6

...

Code point type: exp

...

Code point type: ieee-802.1

...

Code point type: inet-precedence

...

Default Classifiers

Classifier: dscp-default, Code point type: dscp, Index: 7

...

Classifier: dscp-ipv6-default, Code point type: dscp-ipv6, Index: 8

...

Classifier: exp-default, Code point type: exp, Index: 9

...

Classifier: ieee8021p-default, Code point type: ieee-802.1, Index: 10

...

Classifier: ipprec-default, Code point type: inet-precedence, Index: 11

...

Classifier: ipprec-compatibility, Code point type: inet-precedence, Index: 12

...

Default Frame Relay Loss Priority Map

Loss-priority-map: frame-relay-de-default, Code point type: frame-relay-de, Index: 13

Code point	Loss priority
0	low
1	high

Default Rewrite Rules

Rewrite rule: dscp-default, Code point type: dscp, Index: 24

Forwarding class	Loss priority	Code point
best-effort	low	000000
best-effort	high	000000

...

Rewrite rule: dscp-ipv6-default, Code point type: dscp-ipv6, Index: 25

...

Rewrite rule: exp-default, Code point type: exp, Index: 26

...

Rewrite rule: ieee8021p-default, Code point type: ieee-802.1, Index: 27

...

```

Rewrite rule: ipprec-default, Code point type: inet-precedence, Index: 28
...

Default Drop Profile Drop profile: <default-drop-profile>, Type: discrete, Index: 1
                        Fill level      Drop probability
                        100              100

Default Schedulers Scheduler map: <default>, Index: 2

                        Scheduler: <default-be>, Forwarding class: best-effort, Index: 17
                        Transmit rate: 95 percent, Rate Limit: none, Buffer size: 95 percent, Priority:
low
                        Drop profiles:
                        Loss priority  Protocol  Index    Name
                        Low           non-TCP   1        <default-drop-profile>
                        Low           TCP      1        <default-drop-profile>
...

```

CoS Inputs and Outputs

Some CoS components map one set of values to another set of values. Each mapping contains one or more inputs and one or more outputs. When you configure a mapping, you set the outputs for a given set of inputs, as shown in Table 7 on page 8.

Table 7: CoS Mappings—Inputs and Outputs

CoS Mappings	Inputs	Outputs	Comments
classifiers	code-points	forwarding-class loss-priority	The map sets the forwarding class and PLP for a specific set of code points. See “Classifying Packets by Behavior Aggregate” on page 57.
drop-profile-map	loss-priority protocol	drop-profile	The map sets the drop profile for a specific PLP and protocol type. See “Configuring the Scheduler Drop Profile Map” on page 135.
rewrite-rules	forwarding-class loss-priority	code-points	The map sets the code points for a specific forwarding class and PLP. See “Rewriting Packet Header Information” on page 241.

In the following classifier example, packets with EXP bits 000 are assigned to the **data-queue** forwarding class with a **low** loss priority, and packets with EXP bits 001 are assigned to the **data-queue** forwarding class with a **high** loss priority.

```

[edit class-of-service]
classifiers {
  exp exp_classifier {
    forwarding-class data-queue {
      loss-priority low code-points 000;
      loss-priority high code-points 001;
    }
  }
}

```

```

    }
  }
}

```

In the following drop-profile map example, the scheduler includes two drop-profile maps, which specify that packets are evaluated by the **low-drop** drop profile if they have a **low** loss priority and are from any protocol. Packets are evaluated by the **high-drop** drop profile if they have a **high** loss priority and are from any protocol.

```

[edit class-of-service]
schedulers {
  best-effort {
    drop-profile-map loss-priority low protocol any drop-profile low-drop;
    drop-profile-map loss-priority high protocol any drop-profile high-drop;
  }
}

```

In the following rewrite rule example, packets in the **be** forwarding class with **low** loss priority are assigned the EXP bits **000**, and packets in the **be** forwarding class with **high** loss priority are assigned the EXP bits **001**.

```

[edit class-of-service]
rewrite-rules {
  exp exp-rw {
    forwarding-class be {
      loss-priority low code-point 000;
      loss-priority high code-point 001;
    }
  }
}

```

Packet Flow Within Routing Platforms

When a packet enters an M-series or T-series Juniper Networks router, the Physical Interface Card (PIC) receiving the packet retrieves it from the network and verifies that the link-layer information is valid. The packet is then passed to the Flexible PIC Concentrator (FPC), where the data link and network layer information is verified. In addition, the FPC is responsible for segmenting the packet into 64-byte units called J-cells. These cells are then written into packet storage memory while a notification cell is sent to the route lookup engine. The destination address listed in the notification cell is located in the forwarding table, and the next hop of the packet is written into the result cell. This result cell is queued on the appropriate outbound FPC until the outgoing interface is ready to transmit the packet. The FPC then reads the J-cells out of memory, re-forms the original packet, and sends the packet to the outgoing PIC, where it is transmitted back into the network.

Packet flow differs by platform type. This section discusses the following topics:

- Packet Flow on J-series Platforms on page 10
- Packet Flow on M-series Platforms on page 10
- Packet Flow on MX-series Platforms on page 11
- Packet Flow on T-series Platforms on page 15

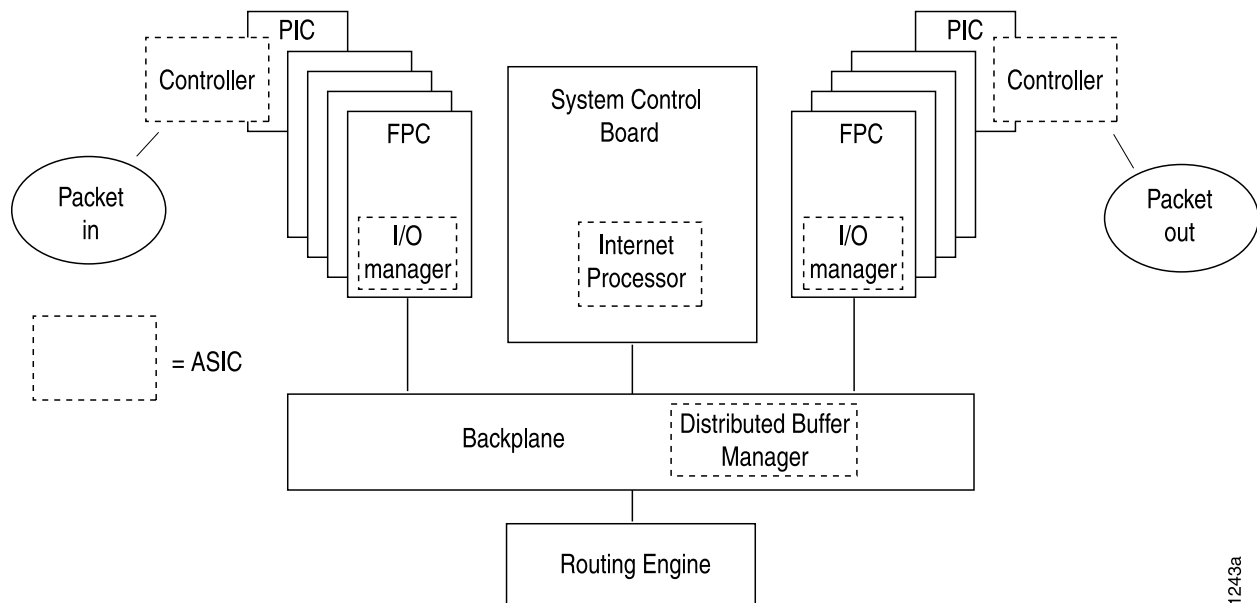
Packet Flow on J-series Platforms

On J-series Services Routers, some of the hardware components associated with larger platforms are virtualized. These virtualized components include Packet Forwarding Engines, Routing Engines, and their associated ASICs. For this reason, packet flow on J-series platforms cannot be described in terms of discrete hardware components.

Packet Flow on M-series Platforms

On M-series platforms, CoS actions are performed in several locations in a Juniper Networks router: the incoming I/O Manager ASIC, the Internet Processor II ASIC, and the outgoing I/O Manager ASIC. These locations are shown in Figure 2 on page 10.

Figure 2: M-series Packet Forwarding Engine Components and Data Flow



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The following sections describe the packet flow in more detail:

- Incoming I/O Manager ASIC on page 10
- Internet Processor ASIC on page 11
- Outgoing I/O Manager ASIC on page 11
- Enhanced CFEB and CoS on M7i and M10i on page 11

Incoming I/O Manager ASIC

When a data packet is passed from the receiving interface to its connected FPC, it is received by the I/O Manager ASIC on that specific FPC. During the processing of the packet by this ASIC, the information in the packet's header is examined by a behavior aggregate (BA) classifier. This classification action associates the packet with a particular forwarding class. In addition, the value of the packet's loss priority

bit is set by this classifier. Both the forwarding class and loss priority information are placed into the notification cell, which is then transmitted to the Internet Processor II ASIC.

Internet Processor ASIC

The Internet Processor II ASIC receives notification cells representing inbound data packets and performs route lookups in the forwarding table. This lookup determines the outgoing interface on the router and the next-hop IP address for the data packet. While the packet is being processed by the Internet Processor II ASIC, it might also be evaluated by a firewall filter, which is configured on either the incoming or outgoing interface. This filter can perform the functions of a multifield (MF) classifier by matching on multiple elements within the packet and overwriting the forwarding class, loss priority settings, or both within the notification cell. Once the route lookup and filter evaluations are complete, the notification cell, now called the result cell, is passed to the I/O Manager ASIC on the FPC associated with the outgoing interface.

Outgoing I/O Manager ASIC

When the result cell is received by the I/O Manager ASIC, it is placed into a queue to await transmission on the physical media. The specific queue used by the ASIC is determined by the forwarding class associated with the data packet. The configuration of the queue itself helps determine the service the packet receives while in this queued state. This functionality guarantees that certain packets will be serviced and transmitted before other packets. In addition, the queue settings and the packet's loss priority setting determine which packets might be dropped from the network during periods of congestion.

In addition to queuing the packet, the outgoing I/O Manager ASIC is responsible for ensuring that CoS bits in the packet's header are correctly set before it is transmitted. This rewrite function helps the next downstream router perform its CoS function in the network.

Enhanced CFEB and CoS on M7i and M10i

The new Enhanced Compact Forwarding Engine Board (CFEB-E) for the M7i and M10i routers provides additional hardware performance, scaling, and functions, as well as enhanced CoS software capabilities.

The enhanced CoS functions available with the CFEB-E on the M7i and M10i include:

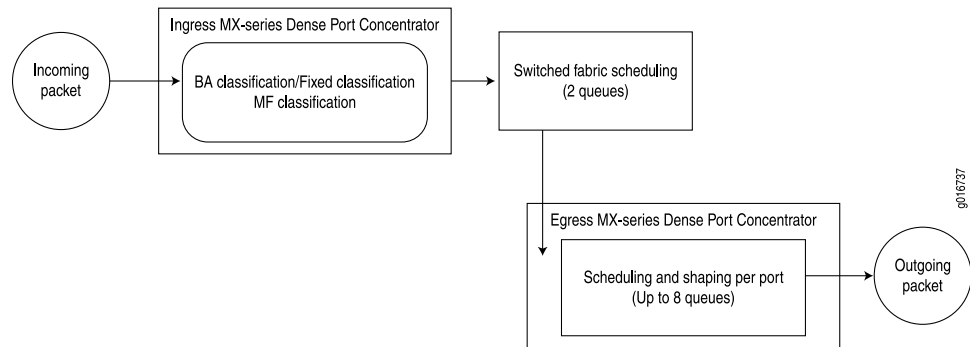
- Support for 16 forwarding classes and 8 queues
- Support for four loss priorities (medium-high and medium-low in addition to high and low)
- Support for hierarchical policing with tricolor marking, both single-rate tricolor marking (TCM) and two-rate trTCM

Packet Flow on MX-series Platforms

The CoS architecture for MX-series Ethernet services routers such as the MX960 router is similar in concept, but different in particulars, from other routing platforms.

The general architecture for the MX-series routing platform is shown in Figure 3 on page 12.

Figure 3: MX-series Packet Forwarding and Data Flow



NOTE: In spite of the similarity in designation, the MX-series architecture is different from the M-series routers. However, all Layer 3 JUNOS software CoS functions are supported on the MX-series Ethernet Services routers. In addition, Layer 3 CoS capabilities, with the exception of traffic shaping, are supported on virtual LANs (VLANs) that span multiple ports.

The MX-series routing platform can classify incoming packets at the ingress Dense Port Concentrator (DPC). Fixed classification places all packets in the same forwarding class, or the usual MF or BA classifications can be used to treat packets differently. BA classification with firewall filters can be used for classification based on IP precedence, DSCP, IEEE, or other bits in the frame or packet header.

However, the MX-series routing platforms can also employ multiple BA classifiers on the same logical interface. The logical interfaces do not have to employ the same type of BA classifier. For example, a single logical interface can use classifiers based on IP precedence as well as IEEE 802.1p. If the CoS bits of interest are on the inner VLAN tag of a dual-tagged VLAN interface, the classifier can examine either the inner or outer bits. (By default, the classification is done based on the outer VLAN tag.)

Internal fabric scheduling is based on only two queues: high and low priority. Strict-high priority queuing is also supported in the high-priority category.

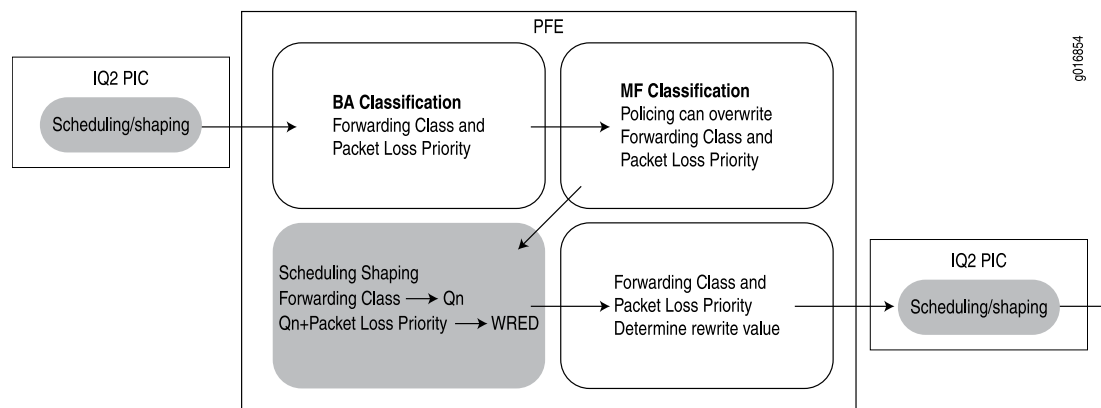
Egress port scheduling supports up to eight queues per port using a form of round-robin queue servicing. The supported priority levels are strict-high, high, medium-high, medium-low, and low. The MX-series architecture supports both early discard and tail drop on the queues.

All CoS features are supported at line rate.

The fundamental flow of a packet subjected to CoS is different in the MX-series with integrated chips than it is in the M-series and T-series routers, which have a different packet-handling architecture.

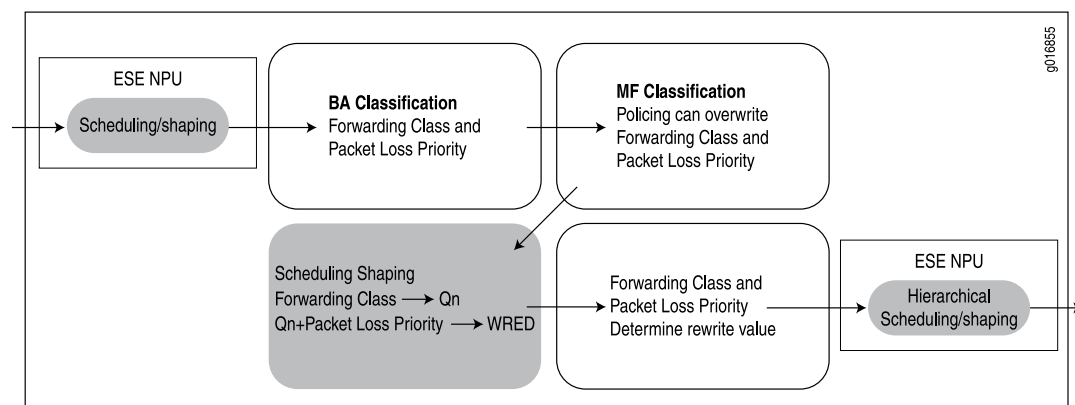
The way that a packet makes its way through an M-series or T-series router with Intelligent Queuing 2 (IQ2) PICs is shown in Figure 4 on page 13. Note that the per-VLAN scheduling and shaping are done on the PIC whereas all other CoS functions at the port level are performed on the Packet Forwarding Engine.

Figure 4: Packet Handling on the M-series and T-series Routers



The way that a packet makes its way through an MX-series router with Enhanced Queuing DPCs is shown in Figure 5 on page 13. Note that the scheduling and shaping are done with an integrated architecture on the DPC along with all other CoS functions. In particular, scheduling and shaping are done on the Ethernet services engine network processing unit (ESE NPU). Hierarchical scheduling is supported on the output side only.

Figure 5: Packet Handling on the MX-series Routers



MX-series routers, especially the MX960 Ethernet Services router, have several features that differ from the usual CoS features in the JUNOS software as described in “Packet Flow Through the CoS Process” on page 17.

The MX960 router allows fixed classification of traffic. All packets on a logical interface can be put into the same forwarding class:

```
[edit interfaces ge-1/0/0 unit 0]
```

```
forwarding-class af;
```

As on other platforms, the MX-series routers allow BA classification, the classifying of packets into different forwarding classes (up to eight) based on a value in the packet header. However, MX-series routers allow a mixture of BA classifiers (IEEE 802.1p and others) for logical interfaces on the same port, as shown in the following example:

```
[edit class-of-service interfaces ge-0/0/0 unit 0]
classifiers {
  inet-precedence IPPRCE-BA-1;
  ieee-802.1 DOT1P-BA-1;
}
```

In this case, the IEEE classifier is applied to Layer 2 traffic and the Internet precedence classifier is applied to Layer 3 (IP) traffic. The IEEE classifier can also perform BA classification based on the bits of either the inner or outer VLAN tag on a dual-tagged logical interface, as shown in the following example:

```
[edit class-of-service interfaces ge-0/0/0]
unit 0 {
  classifiers {
    ieee-802.1 DOT1-BA-1 {
      vlan-tag inner;
    }
  }
}
unit 1 {
  classifiers {
    ieee-802.1 DOT1-BA-1 {
      vlan-tag outer;
    }
  }
}
```

The default action is based on the outer VLAN tag's IEEE precedence bits.

As on other platforms, the BA classification can be overridden with a multifield classifier in the action part of a firewall filter. Rewrites are handled as on other platforms, but MX-series routers support classifications and rewrites for aggregated Ethernet (ae-) logical interfaces.

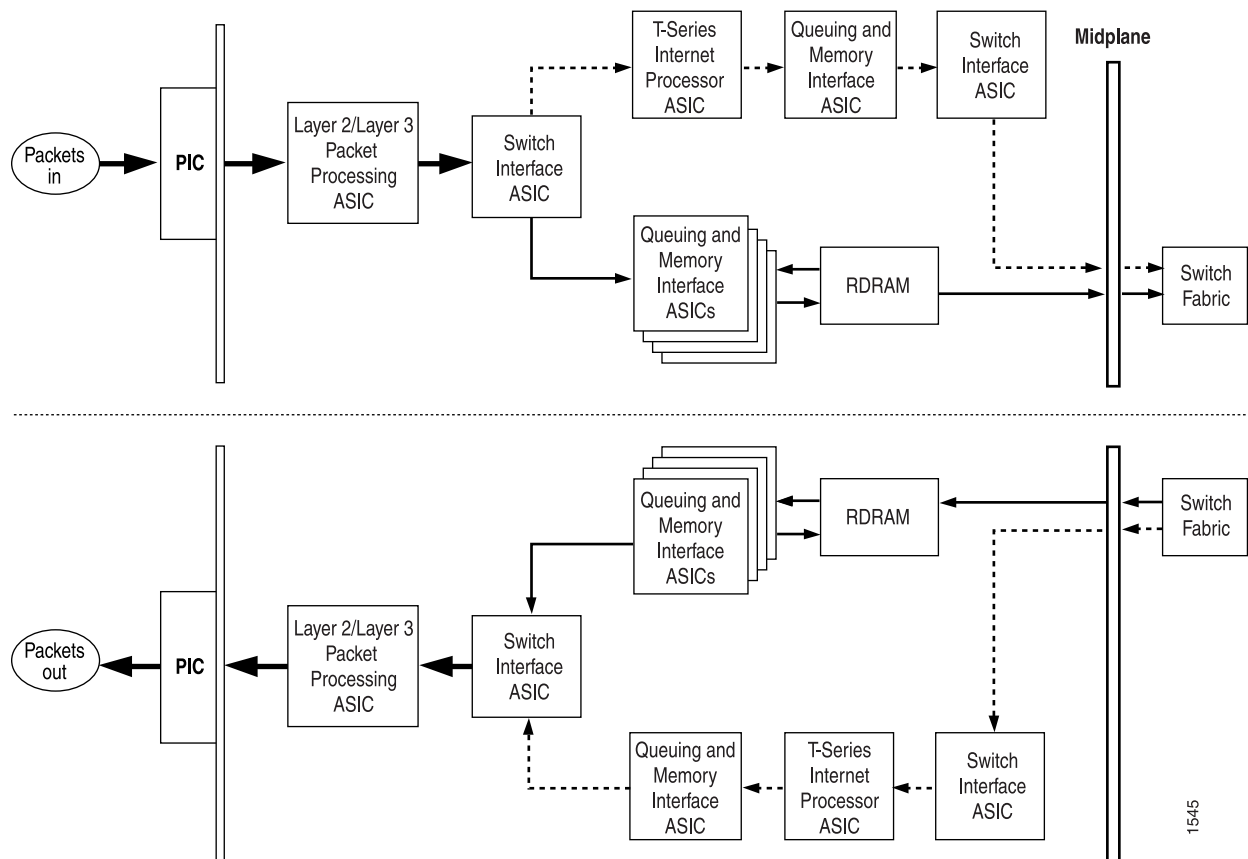
On MX-series routers, the 64 classifier limit is a theoretical upper limit. In practice, you cannot configure 64 classifiers. Three values are used internally by the default IP precedence, IPv6, and EXP classifiers. Two other classifiers are used for forwarding class and queue operations. This leaves 59 classifiers for configuration purposes. If you configure Differentiated Services code point (DSCP) rewrites for MPLS, the maximum number of classifiers you can configure will be less than 59.

On MX-series routers, IEEE 802.1 classifier bit rewrites are determined by forwarding class and packet priority, not by queue number and packet priority as on other platforms.

Packet Flow on T-series Platforms

On T-series platforms, CoS actions are performed in several locations: the incoming and outgoing Switch Interface ASICs, the T-series Internet Processor ASIC, and the Queuing and Memory Interface ASICs. These locations are shown in Figure 6 on page 15.

Figure 6: T-series Packet Forwarding Engine Components and Data Flow



The following sections describe the packet flow in more detail:

- Incoming Switch Interface ASICs on page 15
- T-series Internet Processor ASIC on page 16
- Queuing and Memory Interface ASICs on page 16
- Outgoing Switch Interface ASICs on page 16

Incoming Switch Interface ASICs

When a data packet is passed from the receiving interface to its connected FPC, it is received by the incoming Switch Interface ASIC on that specific FPC. During the processing of the packet by this ASIC, the information in the packet's header is examined by a BA classifier. This classification action associates the packet with a

particular forwarding class. In addition, the value of the packet's loss priority bit is set by this classifier. Both the forwarding class and loss priority information are placed into the notification cell, which is then transmitted to the T-series Internet Processor ASIC.

T-series Internet Processor ASIC

The T-series Internet Processor ASIC receives notification cells representing inbound data packets and performs route lookups in the forwarding table. This lookup determines the outgoing interface on the router and the next-hop IP address for the data packet. While the packet is being processed by the T-series Internet Processor ASIC, it might also be evaluated by a firewall filter, which is configured on either the incoming or outgoing interface. This filter can perform the functions of an MF classifier by matching on multiple elements within the packet and overwriting the forwarding class settings, loss priority settings, or both within the notification cell. Once the route lookup and filter evaluations are complete, the notification cell, now called the result cell, is passed to the Queuing and Memory Interface ASICs.

Queuing and Memory Interface ASICs

The Queuing and Memory Interface ASICs pass the data cells to memory for buffering. The data cells are placed into a queue to await transmission on the physical media. The specific queue used by the ASICs is determined by the forwarding class associated with the data packet. The configuration of the queue itself helps determine the service the packet receives while in this queued state. This functionality guarantees that certain packets will be serviced and transmitted before other packets. In addition, the queue settings and the packet's loss priority setting determine which packets might be dropped from the network during periods of congestion.

In addition to queuing the packet, the outgoing I/O Manager ASIC is responsible for ensuring that CoS bits in the packet's header are correctly set before it is transmitted. This rewrite function helps the next downstream router perform its CoS function in the network.

The Queuing and Memory Interface ASIC sends the notification to the Switch Interface ASIC facing the switch fabric, unless the destination is on the same Packet Forwarding Engine. In this case, the notification is sent back to the Switch Interface ASIC facing the outgoing ports, and the packets are sent to the outgoing port without passing through the switch fabric. The default behavior is for fabric priority queuing on egress interfaces to match the scheduling priority you assign. High-priority egress traffic is automatically assigned to high-priority fabric queues.

The Queuing and Memory Interface ASIC forwards the notification, including next-hop information, to the outgoing Switch Interface ASIC.

Outgoing Switch Interface ASICs

The destination Switch Interface ASIC sends bandwidth grants through the switch fabric to the originating Switch Interface ASIC. The Queuing and Memory Interface ASIC forwards the notification, including next-hop information, to the Switch Interface ASIC. The Switch Interface ASIC sends read requests to the Queuing and Memory Interface ASIC to read the data cells out of memory, and passes the cells to the Layer 2

or Layer 3 Packet Processing ASIC. The Layer 2 or Layer 3 Packet Processing ASIC reassembles the data cells into packets, adds Layer 2 encapsulation, and sends the packets to the outgoing PIC interface. The outgoing PIC sends the packets out into the network.

Packet Flow Through the CoS Process

Perhaps the best way to understand JUNOS CoS is to examine how a packet is treated on its way through the CoS process. This section includes a description of each step, some figures illustrating the process, and a configuration example.

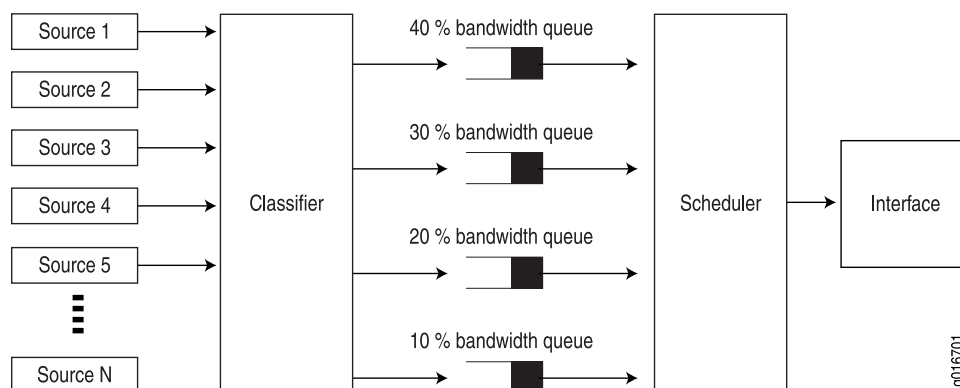
The following steps describe the CoS process:

1. A logical interface has one or more classifiers of different types applied to it (at the **[edit class-of-service interfaces]** hierarchy level). The types of classifiers are based on which part of the incoming packet the classifier examines (for example, EXP bits, IEEE 802.1p bits, or DSCP bits). You can use a translation table to rewrite the values of these bits on ingress.
2. The classifier assigns the packet to a forwarding class and a loss priority (at the **[edit class-of-service classifiers]** hierarchy level).
3. Each forwarding class is assigned to a queue (at the **[edit class-of-service forwarding-classes]** hierarchy level).
4. Input (and output) policers meter traffic and might change the forwarding class and loss priority if a traffic flow exceeds its service level.
5. The physical or logical interface has a scheduler map applied to it (at the **[edit class-of-service interfaces]** hierarchy level).

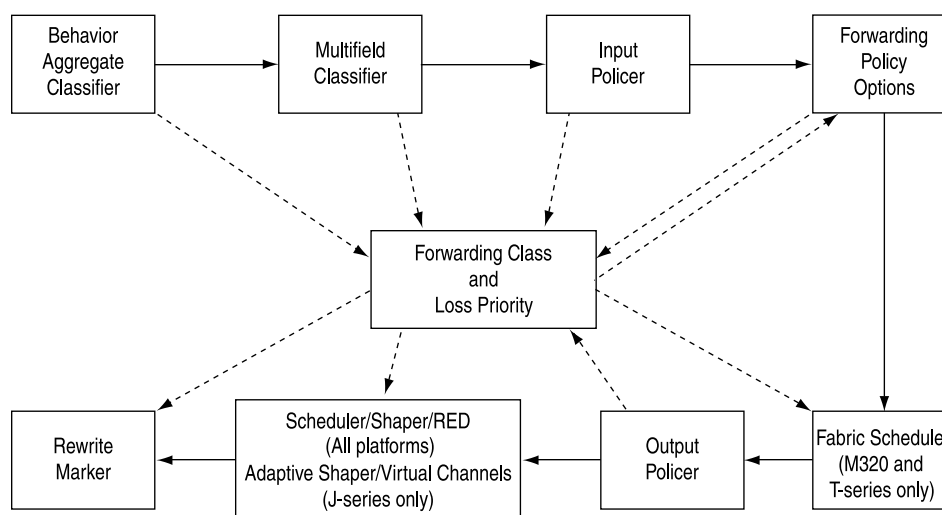
At the **[edit class-of-service interfaces]** hierarchy level, the **scheduler-map** and **rewrite-rules** statements affect the outgoing packets, and the **classifiers** statement affects the incoming packets.

6. The scheduler defines how traffic is treated in the output queue—for example, the transmit rate, buffer size, priority, and drop profile (at the **[edit class-of-service schedulers]** hierarchy level).
7. The scheduler map assigns a scheduler to each forwarding class (at the **[edit class-of-service scheduler-maps]** hierarchy level).
8. The drop-profile defines how aggressively to drop packets that are using a particular scheduler (at the **[edit class-of-service drop-profiles]** hierarchy level).
9. The rewrite rule takes effect as the packet leaves a logical interface that has a rewrite rule configured (at the **[edit class-of-service rewrite-rules]** hierarchy level). The rewrite rule writes information to the packet (for example, EXP or DSCP bits) according to the forwarding class and loss priority of the packet.

Figure 7 on page 18 and Figure 8 on page 18 show the components of the JUNOS CoS features, illustrating the sequence in which they interact.

Figure 7: CoS Classifier, Queues, and Scheduler

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Figure 8: Packet Flow Through CoS Configurable Components

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Each outer box in Figure 8 on page 18 represents a process component. The components in the upper row apply to inbound packets, and the components in the lower row apply to outbound packets. The arrows with the solid lines point in the direction of packet flow.

The middle box (forwarding class and loss priority) represents two data values that can either be inputs to or outputs of the process components. The arrows with the dotted lines indicate inputs and outputs (or settings and actions based on settings). For example, the multifield classifier sets the forwarding class and loss priority of incoming packets. This means that the forwarding class and loss priority are outputs of the classifier; thus, the arrow points away from the classifier. The scheduler receives the forwarding class and loss priority settings, and queues the outgoing packet based on those settings. This means that the forwarding class and loss priority are inputs to the scheduler; thus, the arrow points to the scheduler. For more information, see “CoS Inputs and Outputs” on page 8.

Typically, only a combination of some components (not all) is used to define a CoS service offering.

The following configuration demonstrates the concepts described in this section:

```
[edit class-of-service]
interfaces {
  so-* {
    scheduler-map sched1;
    unit 0 {
      classifiers {
        exp exp_classifier;
      }
    }
  }
  t3-* {
    scheduler-map sched1;
    unit 0 {
      classifiers {
        exp exp_classifier;
      }
    }
  }
}
classifiers { # Step 2: Define classifiers.
exp exp_classifier {
  forwarding-class data-queue {
    loss-priority low code-points 000;
    loss-priority high code-points 001;
  }
  forwarding-class video-queue {
    loss-priority low code-points 010;
    loss-priority high code-points 011;
  }
  forwarding-class voice-queue {
    loss-priority low code-points 100;
    loss-priority high code-points 101;
  }
  forwarding-class nc-queue {
    loss-priority high code-points 111;
    loss-priority low code-points 110;
  }
}
drop-profiles {
  be-red {
    fill-level 50 drop-probability 100;
  }
}
forwarding-classes {
  queue 0 data-queue;
  queue 1 video-queue;
  queue 2 voice-queue;
  queue 3 nc-queue;
}
schedulers {
  data-scheduler {
```

```

        transmit-rate percent 50;
        buffer-size percent 50;
        priority low;
        drop-profile-map loss-priority high protocol any drop-profile be-red;
    }
    video-scheduler {
        transmit-rate percent 25;
        buffer-size percent 25;
        priority strict-high;
    }
    voice-scheduler {
        transmit-rate percent 20;
        buffer-size percent 20;
        priority high;
    }
    nc-scheduler {
        transmit-rate percent 5;
        buffer-size percent 5;
        priority high;
    }
}
scheduler-maps {
    sched1 {
        forwarding-class data-queue scheduler data-scheduler;
        forwarding-class video-queue scheduler video-scheduler;
        forwarding-class voice-queue scheduler voice-scheduler;
        forwarding-class nc-queue scheduler nc-scheduler;
    }
}

```

CoS Applications

You can configure CoS features to meet your application needs. Because the components are generic, you can use a single CoS configuration syntax across multiple platforms. CoS mechanisms are useful for two broad classes of applications. These applications can be referred to as *in the box* and *across the network*.

In-the-box applications use CoS mechanisms to provide special treatment for packets passing through a single node on the network. You can monitor the incoming traffic on each interface, using CoS to provide preferred service to some interfaces (that is, to some customers) while limiting the service provided to other interfaces. You can also filter outgoing traffic by the packet's destination, thus providing preferred service to some destinations.

Across-the-network applications use CoS mechanisms to provide differentiated treatment to different classes of packets across a set of nodes in a network. In these types of applications, you typically control the ingress and egress routing platforms to a routing domain and all the routing platforms within the domain. You can use JUNOS CoS features to modify packets traveling through the domain to indicate the packet's priority across the domain.

Specifically, you modify the CoS code points in packet headers, remapping these bits to values that correspond to levels of service. When all routing platforms in the domain are configured to associate the precedence bits with specific service levels,

packets traveling across the domain receive the same level of service from the ingress point to the egress point. For CoS to work in this case, the mapping between the precedence bits and service levels must be identical across all routing platforms in the domain.

JUNOS CoS applications support the following range of mechanisms:

- Differentiated Services (DiffServ)—The CoS application supports DiffServ, which uses 6-bit IPv4 and IPv6 header type-of-service (ToS) byte settings. The configuration uses CoS values in the IP and IPv6 ToS fields to determine the forwarding class associated with each packet.
- Layer 2 to Layer 3 CoS mapping—The CoS application supports mapping of Layer 2 (IEEE 802.1p) packet headers to routing platform forwarding class and loss-priority values.

Layer 2 to Layer 3 CoS mapping involves setting the forwarding class and loss priority based on information in the Layer 2 header. Output involves mapping the forwarding class and loss priority to a Layer 2-specific marking. You can mark the Layer 2 and Layer 3 headers simultaneously.

- MPLS EXP—Supports configuration of mapping of MPLS experimental (EXP) bit settings to routing platform forwarding classes and vice versa.
- VPN outer-label marking—Supports setting of outer-label EXP bits, also known as CoS bits, based on MPLS EXP mapping.

Interface Types That Do Not Support CoS

You can configure CoS on all interfaces, except the following:

- **cau4**—Channelized STM1 IQ interface (configured on the Channelized STM1 IQ PIC).
- **coc1**—Channelized OC1 IQ interface (configured on the Channelized OC12 IQ PIC).
- **coc12**—Channelized OC12 IQ interface (configured on the Channelized OC12 IQ PIC).
- **cstm-1**—Channelized STM1 IQ interface (configured on the Channelized STM1 IQ PIC).
- **ct1**—Channelized T1 IQ interface (configured on the Channelized DS3 IQ PIC or Channelized OC12 IQ PIC).
- **ct3**—Channelized T3 IQ interface (configured on the Channelized DS3 IQ PIC or Channelized OC12 IQ PIC).
- **ce1**—Channelized E1 IQ interface (configured on the Channelized E1 IQ PIC or Channelized STM1 IQ PIC).
- **dsc**—Discard interface.
- **fxp**—Management and internal Ethernet interfaces.
- **lo**—Loopback interface. This interface is internally generated.

- **pe**—Encapsulates packets destined for the rendezvous point routing platform. This interface is present on the first-hop routing platform.
- **pd**—De-encapsulates packets at the rendezvous point. This interface is present on the rendezvous point.
- **vt**—Virtual loopback tunnel interface.



NOTE: For channelized interfaces, you can configure CoS on channels, but not at the controller level. For a complex configuration example, see the *JUNOS Feature Guide*.

For original Channelized OC12 PICs, limited CoS functionality is supported. For more information, contact Juniper Networks customer support.

The standard JUNOS CoS hierarchy is not supported on ATM interfaces. ATM has traffic-shaping capabilities that would override CoS, because ATM traffic shaping is performed at the ATM layer and CoS is performed at the IP layer. For more information about ATM traffic shaping and ATM CoS components, see “Configuring CoS on ATM Interfaces” on page 343 and the *JUNOS Network Interfaces Configuration Guide*.

VPLS and Default CoS Classification

A VPLS routing instance with the **no-tunnel-services** option configured will have a default classifier applied to the label-switched interface for all VPLS packets coming from the remote VPLS PE. This default classifier is not modifiable.

For example, on routing platforms with eight queues (T-series, MX-series, and M320/120 routers), the default classification applied to **no-tunnel-services** VPLS packets are shown in Table 8 on page 22.

Table 8: Default VPLS Classifiers

MPLS Label EXP Bits	Queue
000	0
001	1
010	2
011	3
100	4
101	5
110	6
111	7

On MX-series routers, VPLS filters and policers act on a Layer 2 frame that includes the media access control (MAC) header (after any VLAN rewrite or other rules are applied), but does not include the cyclical redundancy check (CRC) field.

Chapter 2

Class of Service Configuration Statements

This chapter shows the complete configuration statement hierarchy for class of service (CoS), listing all possible configuration statements and showing their level in the configuration hierarchy. When you are configuring the JUNOS software, your current hierarchy level is shown in the banner on the line preceding the `user@host#` prompt.

For a complete list of the JUNOS configuration statements, see the *JUNOS Hierarchy and RFC Reference*.

This chapter is organized as follows:

- [edit chassis] Hierarchy Level on page 25
- [edit class-of-service] Hierarchy Level on page 26
- [edit firewall] Hierarchy Level on page 29
- [edit interfaces] Hierarchy Level on page 31
- [edit services cos] Hierarchy Level on page 32

[edit chassis] Hierarchy Level

The following CoS statements can be configured at the [edit chassis] hierarchy level. This is not a comprehensive list of statements available at the [edit chassis] hierarchy level. Only the statements that are also documented in this manual are listed here. For more information about chassis configuration, see the *JUNOS System Basics Configuration Guide*.

```
[edit chassis]
fpc slot-number {
  pic pic-number {
    max-queues-per-interface (4 | 8);
    q-pic-large-buffer {
      [ large-scale | small-scale ];
    }
    red-buffer-occupancy {
      weighted-averaged [ instant-usage-weight-exponent weight-value ];
    }
  }
  traffic-manager {
    egress-shaping-overhead number;
    ingress-shaping-overhead number;
```

```

        mode session-shaping;
    }
}

```

[edit class-of-service] Hierarchy Level

```

[edit class-of-service]
adaptive-shapers {
    adaptive-shaper-name {
        trigger type shaping-rate (percent percentage | rate);
    }
}
classifiers {
    (dscp | dscp-ipv6 | exp | ieee-802.1 | inet-precedence) classifier-name {
        import (classifier-name | default);
        forwarding-class class-name {
            loss-priority level {
                code-points [ aliases ] [ 6-bit-patterns ];
            }
        }
    }
}
code-point-aliases {
    (dscp | dscp-ipv6 | exp | ieee-802.1 | inet-precedence) {
        alias-name bits;
    }
}
drop-profiles {
    profile-name {
        fill-level percentage drop-probability percentage;
        interpolate {
            drop-probability [ values ];
            fill-level [ values ];
        }
    }
}
fabric {
    scheduler-map {
        priority (high | low) scheduler scheduler-name;
    }
}
forwarding-classes {
    class class-name queue-num queue-number priority (high | low);
    queue queue-number class-name priority (high | low);
}
forwarding-policy {
    next-hop-map map-name {
        forwarding-class class-name {
            next-hop [ next-hop-name ];
            lsp-next-hop [ lsp-regular-expression ];
            non-lsp-next-hop;
            discard
        }
    }
}

```

```

class class-name {
    classification-override {
        forwarding-class class-name;
    }
}
}
fragmentation-maps {
    map-name {
        forwarding-class class-name {
            drop-timeout milliseconds;
            fragment-threshold bytes;
            multilink-class number;
            no-fragmentation;
        }
    }
}
host-outbound-traffic {
    forwarding-class class-name;
    dscp-code-point value;
}
interfaces {
    interface-name {
        input-scheduler-map map-name;
        input-shaping-rate rate;
        irb {
            unit logical-unit-number {
                classifiers {
                    type (classifier-name | default);
                }
                rewrite-rules {
                    dscp (rewrite-name | default);
                    dscp-ipv6 (rewrite-name | default);
                    exp (rewrite-name | default) protocol protocol-types;
                    ieee-802.1 (rewrite-name | default) vlan-tag (outer | outer-and-inner);
                    inet-precedence (rewrite-name | default);
                }
            }
        }
        scheduler-map map-name;
        scheduler-map-chassis map-name;
    }
}
shaping-rate rate;
unit logical-unit-number {
    adaptive-shaper adaptive-shaper-name;
    classifiers {
        (dscp | dscp-ipv6 | exp | ieee-802.1 | inet-precedence) (classifier-name |
        default);
    }
    forwarding-class class-name;
    fragmentation-map map-name;
    loss-priority-maps {
        frame-relay-de (map-name | default);
    }
    input-scheduler-map map-name;
    input-shaping-rate (percent percentage | rate);
    input-traffic-control-profile profile-name shared-instance instance-name;
    output-traffic-control-profile profile-name shared-instance instance-name;
}

```

```

    per-session-scheduler;
    rewrite-rules {
        dscp (rewrite-name | default) protocol protocol-types;
        dscp-ipv6 (rewrite-name | default);
        exp (rewrite-name | default) protocol protocol-types;
        exp-push-push-push default;
        exp-swap-push-push default;
        frame-relay-de (rewrite-name | default);
        ieee-802.1 (rewrite-name | default) vlan-tag (outer | outer-and-inner);
        inet-precedence (rewrite-name | default) protocol protocol-types;
    }
    scheduler-map map-name;
    shaping-rate rate;
    translation-tables input (to-dscp-from-dscp | to-dscp-ipv4-from-dscp-ipv6 |
        to-inet-precedence-from-inet-precedence | to-exp-from-exp) trans-table-name;
    virtual-channel-group virtual-channel-group-name;
}
}
loss-priority-maps {
    frame-relay-de map-name {
        loss-priority level code-points [ values ];
    }
}
restricted-queues {
    forwarding-class class-name queue queue-number;
}
rewrite-rules {
    (dscp | dscp-ipv6 | exp | ieee-802.1 | inet-precedence) rewrite-name {
        import (rewrite-name | default);
        forwarding-class class-name {
            loss-priority level code-point (alias | bits);
        }
    }
}
routing-instances routing-instance-name {
    classifiers {
        exp (classifier-name | default);
    }
}
scheduler-maps {
    map-name {
        forwarding-class class-name scheduler scheduler-name;
    }
}
schedulers {
    scheduler-name {
        buffer-size (percent percentage | remainder | temporal microseconds);
        drop-profile-map loss-priority (any | low | medium-low | medium-high | high) protocol
            (any | non-tcp | tcp) drop-profile profile-name;
        excess-priority (low | high);
        excess-rate percent percentage;
        priority priority-level;
        transmit-rate (rate | percent percentage | remainder) <exact | rate-limit>;
    }
}
traffic-control-profiles profile-name {

```

```

delay-buffer-rate (percent percentage | rate);
excess-rate percent percentage;
guaranteed-rate (percent percentage | rate);
scheduler-map map-name;
shaping-rate (percent percentage | rate);
}
translation-tables {
  (to-dscp-from-dscp | to-dscp-ipv4-from-dscp-ipv6 |
   to-inet-precedence-from-inet-precedence | to-exp-from-exp) trans-table-name {
    to-code-point value from-code-point value(s);
    to-code-point value from-code-point *;
  }
}
tri-color;
virtual-channels {
  virtual-channel-name;
}
virtual-channel-groups {
  virtual-channel-group-name {
    virtual-channel-name {
      scheduler-map map-name;
      shaping-rate (percent percentage | rate);
      default;
    }
  }
}
}

```

On an MX-series router with Enhanced Queuing DPCs, you can configure the following CoS statements at the [edit class-of-service interfaces] hierarchy level:

```

interface-set interface-set-name {
  excess-bandwidth-share (proportional value | equal);
  internal-node;
  traffic-control-profiles profile-name;
  output-traffic-control-profile-remaining profile-name;
}

```

[edit firewall] Hierarchy Level

The following CoS statements can be configured at the [edit firewall] hierarchy level. This is not a comprehensive list of statements available at the [edit firewall] hierarchy level. Only the statements documented in this manual are listed here. For more information about firewall configuration, see the *JUNOS Policy Framework Configuration Guide*.

```

[edit firewall]
three-color-policer policer-name {
  action {
    loss-priority high then discard;
  }
  logical-interface-policer;
  single-rate {
    (color-aware | color-blind);
    committed-information-rate bps;
    committed-burst-size bytes;
  }
}

```

```

        excess-burst-size bytes;
    }
    two-rate {
        (color-aware | color-blind);
        committed-information-rate bps;
        committed-burst-size bytes;
        peak-information-rate bps;
        peak-burst-size bytes;
    }
    family family-name {
        filter filter-name {
            term term-name {
                from {
                    match-conditions;
                }
                then {
                    dscp 0;
                    forwarding-class class-name;
                    loss-priority (high | low);
                    virtual-channel virtual-channel-name;
                    three-color-policer {
                        (single-rate | two-rate) policer-name;
                    }
                }
            }
        }
    }
    simple-filter filter-name {
        term term-name {
            from {
                match-conditions;
            }
            then {
                forwarding-class class-name;
                loss-priority (high | low | medium);
            }
        }
    }
    policer policer-name {
        logical-bandwidth-policer;
        if-exceeding {
            bandwidth-limit rate;
            bandwidth-percent number;
            burst-size-limit bytes;
        }
        then {
            policer-action;
        }
    }
}

```


[edit interfaces] Hierarchy Level

The following CoS statements can be configured at the [edit interfaces] hierarchy level. This is not a comprehensive list of statements available at the [edit interfaces] hierarchy level. Only the statements that are also documented in this manual are listed here. For more information about interface configuration, see the *JUNOS Network Interfaces Configuration Guide*.

```
[edit interfaces]
interface-name {
  atm-options {
    linear-red-profiles profile-name {
      high-plp-max-threshold percent;
      low-plp-max-threshold percent;
      queue-depth cells high-plp-threshold percent low-plp-threshold percent;
    }
    plp-to-clp;
    scheduler-maps map-name {
      forwarding-class class-name {
        epd-threshold cells plp1 cells;
        linear-red-profile profile-name;
        priority (high | low);
        transmit-weight (cells number | percent number);
      }
      vc-cos-mode (alternate | strict);
    }
  }
}
per-unit-scheduler;
shared-scheduler;
schedulers number;
unit logical-unit-number {
  atm-scheduler-map (map-name | default);
  copy-tos-to-outer-ip-header;
  family family {
    address address {
      destination address;
    }
    filter {
      input filter-name;
      output filter-name;
    }
    policer {
      input policer-name;
      output policer-name;
    }
    simple-filter {
      input filter-name;
    }
  }
}
layer2-policer {
  input-policer policer-name;
  input-three-color policer-name;
  output-policer policer-name;
  output-three-color policer-name;
}
```

```

    plp-to-clp;
    shaping {
        (cbr rate | rtvbr peak rate sustained rate burst length | vbr peak rate sustained
         rate burst length);
    }
    vci vpi-identifier.vci-identifier;
}
}

```

On the MX-series routers with Enhanced Queuing DPCs, you can configure the following CoS statements at the [edit interfaces] hierarchy level:

```

hierarchical-scheduler;
interface-set interface-set-name {
    ethernet-interface-name {
        (interface-parameters);
    }
}

```

[edit services cos] Hierarchy Level

The following CoS statements can be configured at the [edit services cos] hierarchy level. This is not a comprehensive list of statements available at the [edit services] hierarchy level. Only the statements documented in this manual are listed here. For more information about services configuration, see the *JUNOS Services Interfaces Configuration Guide*.

```

[edit services cos]
application-profile profile-name {
    sip-text {
        dscp (alias | bits);
        forwarding-class class-name;
    }
    sip-video {
        dscp (alias | bits);
        forwarding-class class-name;
    }
    sip-voice {
        dscp (alias | bits);
        forwarding-class class-name;
    }
}
rule rule-name {
    match-direction (input | output | input-output);
    term term-name {
        from {
            applications [ application-names ];
            application-sets [ set-names ];
            destination-address address;
            source-address address;
        }
        then {
            application-profile profile-name;
            dscp (alias | bits);
            forwarding-class class-name;
        }
    }
}

```

```
        syslog;  
        (reflexive | reverse) {  
            application-profile profile-name;  
            dscp (alias | bits);  
            forwarding-class class-name;  
            syslog;  
        }  
    }  
}  
rule-set rule-set-name {  
    [ rule rule-names ];  
}
```


Chapter 3

Hardware Capabilities and Routing Engine Protocol Queue Assignments

This chapter discusses the hardware capabilities and limitations relevant to JUNOS class of service (CoS) and provides a detailed mapping of Routing Engine-sourced traffic and queue assignments.

These topics are discussed in the following sections:

- Hardware Capabilities and Limitations on page 35
- M320 FPCs and CoS on page 40
- MX-series CoS Hardware Capabilities and Limitations on page 42
- Default Routing Engine Protocol Queue Assignments on page 43
- Changing the Routing Engine Outbound Traffic Defaults on page 45
- Comparing the M320, T-series, IQ, IQ2, and Enhanced IQ PICs on page 46

Hardware Capabilities and Limitations

Juniper Networks J-series, T-series, M320, and other M-series platforms with enhanced Flexible PIC Concentrators (FPCs) have more CoS capabilities than M-series routers that use other FPC models. Table 9 on page 36 lists the differences. MX-series information is listed in “MX-series CoS Hardware Capabilities and Limitations” on page 42.

To determine whether your M-series routing platform is equipped with an enhanced FPC, issue the `show chassis hardware` command. The presence of an enhanced FPC is designated by the E-FPC description in the output.

```
user@host> show chassis hardware
```

Hardware inventory:

Item	Version	Part number	Serial number	Description
Chassis			31959	M7i
Midplane	REV 02	710-008761	CA0209	M7i Midplane
Power Supply 0	REV 04	740-008537	PD10272	AC Power Supply
Routing Engine	REV 01	740-008846	1000396803	RE-5.0
CFEB	REV 02	750-009492	CA0166	Internet Processor IIv1
FPC 0				E-FPC
PIC 0	REV 04	750-003163	HJ6416	1x G/E, 1000 BASE-SX
PIC 1	REV 04	750-003163	HJ6423	1x G/E, 1000 BASE-SX
PIC 2	REV 04	750-003163	HJ6421	1x G/E, 1000 BASE-SX
PIC 3	REV 02	750-003163	HJ0425	1x G/E, 1000 BASE-SX

FPC 1					E-FPC
PIC 2	REV 01	750-009487	HM2275		ASP - Integrated
PIC 3	REV 01	750-009098	CA0142		2x F/E, 100 BASE-TX

J-series Services Routers do not use FPCs. Instead, they use Physical Interface Modules (PIMs), which are architecturally like FPCs but functionally like Physical Interface Cards (PICs). Both PIMs and PICs provide the interfaces to the routing platforms.

In Table 9 on page 36, the information in the column titled “M320 and T-series FPCs” is valid for all M320 and T-series FPCs, including Enhanced II FPCs.

Table 9: CoS Hardware Capabilities and Limitations

Feature	J-series PIMs	M-series FPC	M-series Enhanced FPCs	M320 and T-series FPCs	Comments
Classifiers					
Maximum number per FPC, PIC, or PIM	64	1	8	64	For M-series FPCs, the one-classifier limit includes the default IP precedence classifier. If you create a new classifier and apply it to an interface, the new classifier does not override the default classifier for other interfaces on the same FPC. In general, the first classifier associated with a logical interface is used. The default classifier can be replaced only when a single interface is associated with the default classifier. For more information, see Table 25 on page 66.
dscp	Yes	No	Yes	Yes	On all platforms, you cannot configure IP precedence and DiffServ code point (DSCP) classifiers on a single logical interface, because both apply to IPv4 packets. For more information, see Table 25 on page 66.
dscp-ipv6	Yes	No	Yes	Yes	<p>For T-series platforms, you can apply separate classifiers for IPv4 and IPv6 packets per logical interface.</p> <p>For M-series enhanced FPCs, you cannot apply separate classifiers for IPv4 and IPv6 packets. Classifier assignment works as follows:</p> <ul style="list-style-type: none"> ■ If you assign a DSCP classifier only, IPv4 and IPv6 packets are classified using the DSCP classifier. ■ If you assign an IP precedence classifier only, IPv4 and IPv6 packets are classified using the IP precedence classifier. The lower three bits of the DSCP field are ignored because IP precedence mapping requires the upper three bits only. ■ If you assign either the DSCP or the IP precedence classifier in conjunction with the DSCP IPv6 classifier, the commit fails. ■ If you assign a DSCP IPv6 classifier only, IPv4 and IPv6 packets are classified using the DSCP IPv6 classifier, but the commit displays a warning message. <p>For more information, see Table 25 on page 66.</p>

Table 9: CoS Hardware Capabilities and Limitations (continued)

Feature	J-series PIMs	M-series FPC	M-series Enhanced FPCs	M320 and T-series FPCs	Comments
ieee-802.1p	Yes	No	Yes	Yes	On M-series enhanced FPCs and T-series platforms, if you associate an IEEE 802.1p classifier with a logical interface, you cannot associate any other classifier with that logical interface. For more information, see Table 25 on page 66. For most PICs, if you apply an IEEE 802.1p classifier to a logical interface, you cannot apply non-IEEE classifiers on other logical interfaces on the same physical interface. This restriction does not apply to Gigabit Ethernet IQ2 PICs.
inet-precedence	Yes	Yes	Yes	Yes	On all platforms, you cannot assign IP precedence and DSCP classifiers to a single logical interface, because both apply to IPv4 packets. For more information, see Table 25 on page 66.
mpls-exp	Yes	Yes	Yes	Yes	For M-series FPCs, only the default MPLS EXP classifier is supported; the default MPLS EXP classifier takes the EXP bits 1 and 2 as the output queue number.
Loss priorities based on the Frame Relay discard eligible (DE) bit	Yes	No	No	No	–
Drop Profiles					
Maximum number per FPC, PIC, or PIM	32	2	16	32	–
Per queue	Yes	No	Yes	Yes	–
Per loss priority	Yes	Yes	Yes	Yes	–
Per Transmission Control Protocol (TCP) bit	Yes	No	Yes	Yes	–
Policing					
Adaptive shaping for Frame Relay traffic	Yes	No	No	No	–
Traffic policing	Yes	Yes	Yes	Yes	–

Table 9: CoS Hardware Capabilities and Limitations (continued)

Feature	J-series PIMs	M-series FPC	M-series Enhanced FPCs	M320 and T-series FPCs	Comments
Two-rate tricolor marking (TCM)	No	No	No	Yes	Allows you to configure up to four loss priorities. Two-rate TCM is supported on T-series platforms with Enhanced II FPCs and the T640 platform with Enhanced Scaling FPC4. For more information, see “Configuring Tricolor Marking Policers” on page 193.
Virtual channels	Yes	No	No	No	–
Queuing					<p>Gigabit Ethernet IQ2 PICs support only one queue in the scheduler map with medium-high, high, or strict-high priority. If more than one queue is configured with high or strict-high priority, the one that appears first in the configuration is implemented as strict-high priority. This queue receives unlimited transmission bandwidth. The remaining queues are implemented as low priority, which means they might be starved.</p> <p>On the IQE PIC, you can rate-limit the strict-high and high queues. Without this limiting, traffic that requires low latency (delay) such as voice can block the transmission of medium-priority and low-priority packets. Unless limited, high and strict-high traffic will always be sent before lower priority traffic.</p>
Priority	Yes	No	Yes	Yes	Support for the medium-low and medium-high queuing priority mappings varies by FPC type. For more information, see Table 34 on page 156.
Per-queue output statistics	Yes	No	Yes	Yes	Per-queue output statistics are shown in the output of the show interfaces queue command.
Rewrite Markers					
Maximum number per FPC, PIC, or PIM	64	No maximum	No maximum	64	–

Table 9: CoS Hardware Capabilities and Limitations *(continued)*

Feature	J-series PIMs	M-series FPC	M-series Enhanced FPCs	M320 and T-series FPCs	Comments
dscp	Yes	No	Yes	Yes	<p>For J-series PIMs and M-series Enhanced FPC, bits 0 through 5 are rewritten, and bits 6 through 7 are preserved.</p> <p>For M320 and T-series non-IQ FPCs, bits 0 through 5 are rewritten, and bits 6 through 7 are preserved.</p> <p>For M320 and T-series FPCs, you must decode the loss priority using the firewall filter before you can use loss priority to select the rewrite CoS value. For more information, see “Setting the PLP on T320 and M320 Platforms” on page 73.</p> <p>For M320 and T-series FPCs, Adaptive Services PIC link services IQ interfaces (lsq-) do not support DSCP rewrite markers.</p>
dscp-ipv6	Yes	No	Yes	Yes	<p>For J-series PIMs, M-series Enhanced FPC, and M320 and T-series FPCs, bits 0 through 5 are rewritten, and bits 6 through 7 are preserved.</p> <p>For M320 and T-series FPCs, you must decode the loss priority using the firewall filter before you can use loss priority to select the rewrite CoS value. For more information, see “Setting the PLP on T320 and M320 Platforms” on page 73.</p> <p>For M320 and T-series FPCs, Adaptive Services PIC link services IQ interfaces (lsq-) do not support DSCP rewrite markers.</p>
frame-relay-de	Yes	No	No	No	–
ieee-802.1	Yes	No	Yes	Yes	<p>For M-series enhanced FPCs and T-series FPCs, fixed rewrite loss priority determines the value for bit 0; queue number (forwarding class) determines bits 1 and 2. For IQ PICs, you can only configure one IEEE 802.1 rewrite rule on a physical port. All logical ports (units) on that physical port should apply the same IEEE 802.1 rewrite rule.</p>

Table 9: CoS Hardware Capabilities and Limitations *(continued)*

Feature	J-series PIMs	M-series FPC	M-series Enhanced FPCs	M320 and T-series FPCs	Comments
inet-precedence	Yes	Yes	Yes	Yes	<p>For J-series PIMs, bits 0 through 2 are rewritten, and bits 3 through 7 are preserved.</p> <p>For M-series FPC, bits 0 through 2 are rewritten, and bits 3 through 7 are preserved.</p> <p>For M-series Enhanced, bits 0 through 2 are rewritten, bits 3 through 5 are cleared, and bits 6 through 7 are preserved.</p> <p>For M320 and T-series FPCs, bits 0 through 2 are rewritten and bits 3 through 7 are preserved.</p> <p>For M320 and T-series FPCs, you must decode the loss priority using the firewall filter before you can use loss priority to select the rewrite CoS value. For more information, see “Setting the PLP on T320 and M320 Platforms” on page 73.</p>
mpls-exp	Yes	Yes	Yes	Yes	<p>For M320 and T-series FPCs, you must decode the loss priority using the firewall filter before you can use loss priority to select the rewrite CoS value. For more information, see “Setting the PLP on T320 and M320 Platforms” on page 73.</p> <p>For M-series FPCs, fixed rewrite loss priority determines the value for bit 0; queue number (forwarding class) determines bits 1 and 2.</p>

M320 FPCs and CoS

On M320 routers, CoS is supported with two types of FPCs: the Enhanced II FPC and the Enhanced III FPC. The Enhanced III FPC provides different CoS functionality than the standard and Enhanced III FPCs. You can mix the FPC types in a single M320 router, but CoS processing for packets traveling between the Enhanced II and Enhanced III FPCs differ from the processing of packets traveling between FPCs of the same type. In cases of mixed FPC types, only the least common denominator of CoS functions is supported.

In particular, the drop priority classification behavior is different for packets traveling between Enhanced II and Enhanced III FPCs in an M320 chassis. In the Enhanced III FPC, the packet is always classified into one of four packet drop priorities whether the **tri-color** statement is configured or not. However, depending on the presence or absence of the **tri-color** statement, the four colors might have a different meaning to the Enhanced II FPC. For more information about the **tri-color** statement, see “Enabling Tricolor Marking” on page 204.

When packets flow from an Enhanced II FPC to an Enhanced III FPC, the drop priority classification behavior is shown in Table 10 on page 41.

Table 10: Drop Priority Classification for Packet Sent from Enhanced III to Enhanced II FPC on M320

Enhanced III FPC Drop Priority	Enhanced II FPC Drop Priority (Without Tricolor Marking Enabled)	Enhanced II FPC Drop Priority (with Tricolor Marking Enabled)
low	low	low
medium-low	low	medium-low
medium-high	high	medium-high
high	high	high

When packets flow from an Enhanced II FPC without tricolor marking enabled to an Enhanced III FPC, the drop priority classification behavior is shown in Table 11 on page 41.

Table 11: Drop Priority Classification for Packet Sent from Enhanced II FPC Without Tricolor Marking to Enhanced III FPC on M320

Enhanced II FPC (Without Tricolor Marking Enabled)	Enhanced III FPC
low	low
high	medium-high

When packets flow from an Enhanced II FPC with tricolor marking enabled to an Enhanced III FPC, the drop priority classification behavior is shown in Table 12 on page 41.

Table 12: Drop Priority Classification for Packet Sent from Enhanced II FPC with Tricolor Marking to Enhanced III FPC on M320

Enhanced II FPC (With Tricolor Marking Enabled)	Enhanced III FPC
low	low
medium-low	medium-low
medium-high	medium-high
high	high

MX-series CoS Hardware Capabilities and Limitations

Generally, the Layer 3 CoS hardware capabilities and limitations are the same as for the M-series routers, especially the M120. In particular, the following scaling and performance parameters apply to MX-series routers:

- Eight classifiers
- Eight rewrite tables
- Eight queues per port
- 32 WRED profiles
- 100-ms queue buffering
- Line rate CoS features

On the MX-series routers, you can apply classifiers or rewrite rules to an integrated bridging and routing (IRB) interface at the `[edit class-of-service interfaces irb unit logical-unit-number]` level of the hierarchy. All types of classifiers and rewrite rules are allowed. These classifiers and rewrite rules are independent of others configured on the MX-series router.

```
[edit class-of-service interfaces]
  irb {
    unit logical-unit-number {
      classifiers {
        type (classifier-name | default);
      }
      rewrite-rules {
        dscp (rewrite-name | default);
        dscp-ipv6 (rewrite-name | default);
        exp (rewrite-name | default) protocol protocol-types;
        ieee-802.1 (rewrite-name | default) vlan-tag (outer | outer-and-inner);
        inet-precedence (rewrite-name | default);
      }
    }
  }
```

For IQ PICs, you can only configure one IEEE 802.1 rewrite rule on a physical port. All logical ports (units) on that physical port should apply the same IEEE 802.1 rewrite rule.

The IRB classifiers and rewrite rules are applied only to the “routed” packets. For logical interfaces that are part of a bridge domain, only IEEE classifiers and IEEE rewrite rules are allowed. Only the listed options are available for rewrite rules on an IRB.

For dual-tagged bridge domain logical interfaces, you can configure classification based on the inner or outer VLAN tag’s IEEE 802.1p bits using the `vlan-tag` statement with the `inner` or `outer` option:

```
[edit class-of-service interfaces interface-name unit logical-unit-number]
  classifiers {
    ieee-802.1 (classifier-name | default) vlan-tag (inner | outer);
  }
```

Also, for dual-tagged bridge domain logical interfaces, you can configure rewrite rules to rewrite the outer or both outer and inner VLAN tag's IEEE 802.1p bits using the `vlan-tag` statement with the `outer` or `outer-and-inner` option:

```
[edit class-of-service interfaces interface-name unit logical-unit-number]
rewrite-rules {
  ieee-802.1 (rewrite-rule-name | default) vlan-tag (outer | outer-and-inner);
}
```

Default Routing Engine Protocol Queue Assignments

Table 13 on page 43 lists how Routing Engine-sourced traffic is mapped to output queues. The follow caveats apply to Table 13 on page 43:

- For all packets sent to queue 3 over a VLAN-tagged interface, the software sets the 802.1p bit to 110.
- For IPv4 and IPv6 packets, the software copies the IP type-of-service (ToS) value into the 802.1p field independently of which queue the packets are sent out.
- For MPLS packets, the software copies the EXP bits into the 802.1p field.

Table 13: Routing Engine Protocol Queue Assignments

Routing Engine Protocol	Queue Assignment
Cisco High-Level Data Link Control (HDLC)	Queue 3
Point-to-Point Protocol (PPP)	Queue 3
Frame Relay Local Management Interface (LMI)	Queue 3
Frame Relay Asynchronization permanent virtual circuit (PVC)/data link connection identifier (DLCI) status messages	Queue 3
Multilink Frame Relay Link Integrity Protocol (LIP)	Queue 3
ATM Operation, Administration, and Maintenance (OAM)	Queue 3
Intermediate System-to-Intermediate System (IS-IS) Open Systems Interconnection (OSI)	Queue 3
Open Shortest Path First (OSPF) protocol data unit (PDU)	Queue 3
Distance Vector Multicast Routing Protocol (DVMRP)	Queue 3
Link Aggregation Control Protocol (LACP)	Queue 3
IP version 6 (IPv6) Neighbor Solicitation	Queue 3
IPv6 Neighbor Advertisement	Queue 3
IPv6 Router Advertisement	Queue 0

Table 13: Routing Engine Protocol Queue Assignments *(continued)*

Routing Engine Protocol	Queue Assignment
Protocol Independent Multicast (PIM)	Queue 3
Routing Information Protocol (RIP)	Queue 3
Multicast listener discovery (MLD)	Queue 0
Resource Reservation Protocol (RSVP)	Queue 3
Label Distribution Protocol (LDP) User Datagram Protocol (UDP) hello	Queue 3
LDP keepalive and Session data	Queue 0
LDP TCP Retransmission	Queue 3
Border Gateway Protocol (BGP)	Queue 0
BGP TCP Retransmission	Queue 3
Multicast Source Discovery Protocol (MSDP)	Queue 0
MSDP TCP Retransmission	Queue 3
Bidirectional Forwarding Detection (BFD) Protocol	Queue 3
Virtual Router Redundancy Protocol (VRRP)	Queue 0
Internet Group Management Protocol (IGMP) query	Queue 3
IGMP Report	Queue 0
Simple Network Management Protocol (SNMP)	Queue 0
Telnet	Queue 0
FTP	Queue 0
SSH	Queue 0
xnm-clear-text	Queue 0
xnm-ssl	Queue 0
Link Services (LS) PIC	If link fragmentation and interleaving (LFI) is enabled, all routing protocol packets larger than 128 bytes are transmitted from queue 0. This ensures that VoIP traffic is not affected. Fragmentation is supported on queue 0 only.
Adaptive Services PIC	TCP tickle (keepalive packets for idle session generated with stateful firewall to probe idle TCP sessions) are sent from queue 0.

Table 13: Routing Engine Protocol Queue Assignments (*continued*)

Routing Engine Protocol	Queue Assignment
Real-time performance monitoring (RPM) probe packets	Queue 3

Changing the Routing Engine Outbound Traffic Defaults

You can modify the default queue assignment (forwarding class) and DSCP bits used in the ToS field of packets generated by the Routing Engine. By default, the forwarding class (queue) and DSCP bits are set according to those given in “Default Routing Engine Protocol Queue Assignments” on page 43.

TCP-related packets, such as BGP or LDP, use queue 3 (network control) for retransmitted traffic. Changing the defaults for Routing Engine-sourced traffic does not affect transit or incoming traffic. The changes apply to all packets relating to Layer 3 and Layer 2 protocols, but not MPLS EXP bits or IEEE 802.1p bits. This feature applies to all application-level traffic such as FTP or ping operations as well.

This feature is not available on J-series routers.

The queue selected is global to the router. That is, the traffic will be placed in the selected queue on all egress interfaces. In the case of a restricted interface, the Routing Engine-sourced traffic will flow through the restricted queue.

The queue selected must be properly configured on all interfaces. For more information about configuring queues and forwarding classes, see “Configuring Forwarding Classes” on page 99.

To change the default queue and DSCP bits for Routing Engine-sourced traffic, include the `host-outbound-traffic` statement at the `[edit class-of-service]` hierarchy level:

```
[edit class-of-service]
host-outbound-traffic {
  forwarding-class class-name;
  dscp-code-point value;
}
```

The following example places all Routing Engine-sourced traffic into queue 3 (network control) with a DSCP code point value of 101010:

```
[edit class-of-service]
host-outbound-traffic {
  forwarding-class network-control;
  dscp-code-point 101010;
}
```

Comparing the M320, T-series, IQ, IQ2, and Enhanced IQ PICs

This section compares the major characteristics of the major PIC families in several ways. The following tables compare:

- CoS Features of the PIC Families on page 46
- Scheduling on the PIC Families on page 46
- Schedulers on the PIC Families on page 47
- Queuing Parameters for the PIC Families on page 47

CoS Features of the PIC Families

Table 14 on page 46 compares the PIC families with regard to major CoS features. Note that this table reflects the ability to perform the CoS function *at the PIC level* and not on the system as a whole.

Table 14: CoS Features of PIC Families Compared

Feature:	M320/T-series	IQ PICs	IQ2 PICs	Enhanced IQ PICs
BA classification	Yes	–	–	Yes
TOS bit rewrites	Yes	Yes, for IEEE bits only	Yes, for IEEE bits only	–
Ingress TOS bit rewrites	–	–	–	Yes
Hierarchical policers	–	–	–	Yes

Scheduling on the PIC Families

Table 15 on page 46 compares the PIC families with regard to scheduling abilities or features. Note that this table reflects the ability to perform the function *at the PIC level* and not necessarily on the system as a whole.

Table 15: Scheduling on PIC Families Compared

Scheduling Feature:	M320/T-series	IQ PICs	IQ2 PICs	Enhanced IQ PICs
Per-unit scheduling	–	Yes	Yes	Yes
Physical port and logical unit shaping	–	–	Yes	Yes
Guaranteed rate or peak rate support	–	–	Yes	Yes, at the logical unit
Excess rate support	–	–	–	Yes, at the logical unit

Table 15: Scheduling on PIC Families Compared (*continued*)

Scheduling Feature:	M320/T-series	IQ PICs	IQ2 PICs	Enhanced IQ PICs
Shared scheduler support	–	–	Yes	–

Schedulers on the PIC Families

Table 16 on page 47 compares the PIC families with regard to scheduler statements or features. Note that this table reflects the ability to perform the scheduler function *at the PIC level* and not necessarily on the system as a whole.

Table 16: Schedulers on PIC Families Compared

Scheduler Statement or Feature:	M320/T-series	IQ PICs	IQ2 PICs	Enhanced IQ PICs
Exact	Yes	Yes	–	Yes
Rate-limit	–	–	Yes	Yes
Traffic shaping	–	–	–	Yes
More than one high-priority queue	Yes	Yes	–	Yes
Excess priority or sharing	–	–	–	Yes

Queuing Parameters for the PIC Families

Table 17 on page 47 compares the PIC families with regard to queuing parameters and features.

Table 17: Queue Parameters on PIC Families Compared

Queuing Statement or Feature:	M320/T-series	IQ PICs	IQ2 PICs	Enhanced IQ PICs
Maximum number of queues	8	8 on M320 or T-series, 4 on M7, M10, M20	8	8
Maximum delay buffer bandwidth	80 ms: Type 1 and 2 FPC, 50 ms: Type 3 FPC	100 ms	200 ms	up to 4000 ms
Packet transmit priority level	3 and 3	2 and 2	2	3 and 2

Table 17: Queue Parameters on PIC Families Compared (*continued*)

Queuing Statement or Feature:	M320/T-series	IQ PICs	IQ2 PICs	Enhanced IQ PICs
Maximum number of drop profiles	32 (32 samples)	32 (32 samples)	32	64
Packet loss priority level	4	4	4	4

Part 2

CoS Configuration

- Defining Code-Point Aliases on page 51
- Classifying Packets by Behavior Aggregate on page 57
- Classifying Packets Based on Various Packet Header Fields on page 79
- Classifying Packets Based on Services on page 91
- Configuring Forwarding Classes on page 99
- Configuring Forwarding Policy Options on page 117
- Configuring RED Drop Profiles on page 125
- Configuring Schedulers on page 133
- Configuring Tricolor Marking Policers on page 193
- Configuring CoS on Ethernet IQ2 Interfaces on page 217
- Configuring an Adaptive Shaper for a Frame Relay Interface on page 233
- Configuring Virtual Channels on page 235
- Rewriting Packet Header Information on page 241
- Configuring Fragmentation by Forwarding Class on page 259
- Configuring CoS for Tunnels on page 265
- Configuring CoS Hierarchical Schedulers on page 271
- Configuring CoS for Enhanced Queuing DPCs on page 289
- Configuring CoS on Enhanced IQ PICs on page 307
- Configuring CoS Schedulers for Aggregated Ethernet and SONET/SDH Interfaces on page 337
- Configuring CoS on ATM Interfaces on page 343
- Configuring CoS for MPLS on page 359
- Additional CoS Configuration Examples on page 363
- Summary of CoS Configuration Statements on page 369

Chapter 4

Defining Code-Point Aliases

Behavior aggregate (BA) classifiers use class-of-service (CoS) values such as Differentiated Services code points (DSCPs), DSCP IPv6, IP precedence, IEEE 802.1 and MPLS experimental (EXP) bits to associate incoming packets with a particular CoS servicing level. On a Services Router, you can assign a meaningful name or alias to the CoS values and use this alias instead of bits when configuring CoS components. These aliases are not part of the specifications but are well known through usage. For example, the alias for DSCP 101110 is widely accepted as *ef* (expedited forwarding).



NOTE: The code point aliases must begin with a letter and can be up to 64 characters long.

When you configure classes and define classifiers, you can refer to the markers by alias names. You can configure user-defined classifiers in terms of alias names. If the value of an alias changes, it alters the behavior of any classifier that references it.

To configure class-of-service (CoS) code point aliases, you can include the **code-point-aliases** statements at the **[edit class-of-service]** hierarchy level of the configuration:

```
[edit class-of-service]
code-point-aliases {
  (dscp | dscp-ipv6 | exp | ieee-802.1 | inet-precedence) {
    alias-name bits;
  }
}
```

This chapter discusses the following topics:

- Default Code Point Aliases on page 51
- Defining Aliases for Bits on page 53

Default Code Point Aliases

Table 18 on page 52 shows the default mappings between the bit values and standard aliases. For example, it is widely accepted that the alias for DSCP 101110 is *ef* (expedited forwarding).

Table 18: Default CoS Values

CoS Value Types	Mapping
DSCP and DSCP IPv6 CoS Values	
ef	101110
af11	001010
af12	001100
af13	001110
af21	010010
af22	010100
af23	010110
af31	011010
af32	011100
af33	011110
af41	100010
af42	100100
af43	100110
be	000000
cs1	001000
cs2	010000
cs3	011000
cs4	100000
cs5	101000
nc1/cs6	110000
nc2/cs7	111000
MPLS EXP CoS Values	
be	000
be1	001
ef	010
ef1	011

Table 18: Default CoS Values *(continued)*

CoS Value Types	Mapping
af11	100
af12	101
nc1/cs6	110
nc2/cs7	111
IEEE 802.1 CoS Values	
be	000
be1	001
ef	010
ef1	011
af11	100
af12	101
nc1/cs6	110
nc2/cs7	111
Legacy IP Precedence CoS Values	
be	000
be1	001
ef	010
ef1	011
af11	100
af12	101
nc1/cs6	110
nc2/cs7	111

Defining Aliases for Bits

To define a code-point alias, include the `code-point-aliases` statement at the [edit class-of-service] hierarchy level:

```
[edit class-of-service]
code-point-aliases {
  (dscp | dscp-ipv6 | exp | ieee-802.1 | inet-precedence) {
```

```

        alias-name bits;
    }
}

```

The CoS marker types are as follows:

- **dscp**—Handles incoming IPv4 packets.
- **dscp-ipv6**—Handles incoming IPv6 packets. For more information, see “Applying DSCP IPv6 Classifiers” on page 68.
- **exp**—Handles MPLS packets using Layer 2 headers.
- **ieee-802.1**—Handles Layer 2 CoS.
- **inet-precedence**—Handles incoming IPv4 packets. IP precedence mapping requires only the upper three bits of the DSCP field.

For example, you might set up the following configuration:

```

[edit class-of-service]
code-point-aliases {
  dscp {
    my1 110001;
    my2 101110;
    be 000001;
    cs7 110000;
  }
}

```

The sample configuration produces this mapping:

```

user@host> show class-of-service code-point-aliases dscp
Code point type: dscp
Alias          Bit pattern
ef/my2         101110
af11           001010
af12           001100
af13           001110
af21           010010
af22           010100
af23           010110
af31           011010
af32           011100
af33           011110
af41           100010
af42           100100
af43           100110
be             000001
cs1            001000
cs2            010000
cs3            011000
cs4            100000
cs5            101000
nc1/cs6/cs7    110000
nc2            111000
my1            110001

```


The following notes explain certain results in the mapping:

- **my1 110001:**
 - 110001 was not mapped to anything before, and **my1** is a new alias.
 - Nothing in the default mapping table is changed by this statement.
- **my2 101110:**
 - 101110 is now mapped to **my2** as well as **ef**.
- **be 000001:**
 - **be** is now mapped to 000001.
 - The old value of **be**, 000000, is not associated with any alias. Packets with this DSCP value are now mapped to the default forwarding class.
- **cs7 110000:**
 - **cs7** is now mapped to 110000, as well as **nc1** and **cs6**.
 - The old value of **cs7**, 111000, is still mapped to **nc2**.

Chapter 5

Classifying Packets by Behavior Aggregate

The behavior aggregate (BA) classifier maps a class-of-service (CoS) value to a forwarding class and loss priority. The forwarding class determines the output queue. The loss priority is used by schedulers in conjunction with the random early discard (RED) algorithm to control packet discard during periods of congestion.

The types of BA classifiers are based on which part of the incoming packet the classifier examines:

- Differentiated Services code point (DSCP) for IP DiffServ
- DSCP for IPv6 DiffServ
- IP precedence bits
- MPLS EXP bits
- IEEE 802.1p CoS bits
- IEEE 802.1ad drop eligible indicator (DEI) bit

Unlike multifield (MF) classifiers (which are discussed in “Classifying Packets Based on Various Packet Header Fields” on page 79), BA classifiers are based on fixed-length fields, which makes them computationally more efficient than multifield (MF) classifiers. For this reason, core devices are normally configured to perform BA classification, because of the higher traffic volumes they handle.

In most cases, you need to rewrite a given marker (IP precedence, DSCP, IEEE 802.1p, IEEE 802.1ad, or MPLS EXP settings) at the ingress node to accommodate BA classification by core and egress devices. For more information about rewrite markers, see “Rewriting Packet Header Information” on page 241.

For M-series routing platforms, four classes can forward traffic independently. For M320 and T-series routing platforms, eight classes can forward traffic independently. Therefore, you must configure additional classes to be aggregated into one of these classes. You use the BA classifier to configure class aggregation.

For MX-series routers and Intelligent Queuing 2 (IQ2) PICs, the following restrictions apply:

- You can only use multifold classifiers for IPv4 DSCP bits for virtual private LAN service (VPLS).
- You cannot use BA classifiers for IPv4 DSCP bits for Layer 2 VPNs.
- You cannot use BA classifiers for IPv6 DSCP bits for VPLS.
- You cannot use BA classifiers for IPv6 DSCP bits for Layer 2 VPNs.



NOTE: For a specified interface, you can configure both an MF classifier and a BA classifier without conflicts. Because the classifiers are always applied in sequential order, the BA classifier followed by the MF classifier, any BA classification result is overridden by an MF classifier if they conflict. For more information about MF classifiers, see “Classifying Packets Based on Various Packet Header Fields” on page 79.

To configure BA classifiers, you can include the following statements at the [edit class-of-service] hierarchy level of the configuration:

```
[edit class-of-service]
classifiers {
  (dscp | dscp-ipv6 | exp | ieee-802.1 | ieee-802.1ad | inet-precedence) classifier-name
  {
    import (classifier-name | default);
    forwarding-class class-name {
      loss-priority level {
        code-points [ aliases ] [ 6-bit-patterns ];
      }
    }
  }
}
interfaces {
  interface-name {
    unit logical-unit-number {
      classifiers {
        (dscp | dscp-ipv6 | exp | ieee-802.1 | ieee-802.1ad | inet-precedence)
          (classifier-name | default);
      }
    }
  }
}
routing-instances routing-instance-name {
  classifiers {
    exp (classifier-name | default);
  }
}
```

This chapter discusses the following topics:

- Classifier Types on page 59
- Default Behavior Aggregate Classification on page 59

- Defining Classifiers on page 65
- Applying a Classifier to a Logical Interface on page 66
- Bridging and BA Classifiers on page 67
- Tunneling and BA Classifiers on page 68
- Applying DSCP IPv6 Classifiers on page 68
- Applying MPLS EXP Classifiers to Routing Instances on page 69
- Applying MPLS EXP Classifiers for Explicit-Null Labels on page 73
- Setting the PLP on T320 and M320 Platforms on page 73
- Classifying Frame Relay Traffic on page 74
- Applying IEEE 802.1ad Classification on page 76
- Configuring ToS Translation Tables on page 77

Classifier Types

The simplest way to classify a packet is to use behavior aggregate classification. The DSCP, DSCP IPv6, or IP precedence bits of the IP header convey the behavior aggregate class information. The information might also be found in the MPLS EXP bits or IEEE 802.1p CoS bits.

You can configure the following classifier types:

- DSCP, DSCP IPv6, or IP precedence—IP packet classification (Layer 3 headers)
- MPLS EXP—MPLS packet classification (Layer 2 headers)
- IEEE 802.1p—Packet classification (Layer 2 headers)
- IEEE 802.1ad—Packet classification for IEEE 802.1ad formats (including DEI bit)

If you apply an IEEE 802.1 classifier to a logical interface, this classifier takes precedence and is not compatible with any other classifier type. On MX-series routers using IEEE 802.1ad frame formats, you can apply classification on the basis of the IEEE 802.1p bits (three bits in either the inner virtual LAN (VLAN) tag or the outer VLAN tag) and the drop eligible indicator (DEI) bit. On routers with IQ2 PICs using IEEE 802.1ad frame format, you can apply classification based on the IEEE 802.1p bits and the DEI bit. Classifiers for IP (DSCP or IP precedence) and MPLS (EXP) can coexist on a logical interface if the hardware platform requirements are met. (See Table 25 on page 66.)

Default Behavior Aggregate Classification

The software automatically assigns an implicit default IP precedence classifier to all logical interfaces.

If you enable the MPLS protocol family on a logical interface, a default MPLS EXP classifier is automatically applied to that logical interface.

Other default classifiers (such as those for IEEE 802.1p bits and DSCP) require that you explicitly associate a default classification table with a logical interface. When

you explicitly associate a default classifier with a logical interface, you are in effect overriding the implicit default classifier with an explicit default classifier.



NOTE: Although several code points map to the expedited-forwarding (**ef**) and assured-forwarding (**af**) classes, by default no resources are assigned to these forwarding classes. All **af** classes other than **af1x** are mapped to best-effort, because RFC 2597, *Assured Forwarding PHB Group*, prohibits a node from aggregating classes.

The following sections describe the implicit and explicit default BA classifiers:

- Default IP Precedence Classifier (ipprec-compatibility) on page 60
- Default MPLS EXP Classifier on page 60
- Default DSCP and DSCP IPv6 Classifier on page 61
- Default IEEE 802.1p Classifier on page 62
- Default IEEE 802.1ad Classifier on page 63
- Default IP Precedence Classifier (ipprec-default) on page 64

Default IP Precedence Classifier (*ipprec-compatibility*)

By default, all logical interfaces are automatically assigned an implicit IP precedence classifier called **ipprec-compatibility**. The **ipprec-compatibility** IP precedence classifier maps IP precedence bits to forwarding classes and loss priorities, as shown in Table 19 on page 60.

Table 19: Default IP Precedence Classifier

IP Precedence CoS Values	Forwarding Class	Loss Priority
000	best-effort	low
001	best-effort	high
010	best-effort	low
011	best-effort	high
100	best-effort	low
101	best-effort	high
110	network-control	low
111	network-control	high

Default MPLS EXP Classifier

For all PICs except PICs mounted on M-series standard (nonenhanced) FPCs, if you enable the MPLS protocol family on a logical interface, the default MPLS EXP classifier

is automatically applied to that logical interface. The default MPLS classifier maps EXP bits to forwarding classes and loss priorities, as shown in Table 20 on page 61.

Table 20: Default MPLS Classifier

Code Point	Forwarding Class	Loss Priority
000	best-effort	low
001	best-effort	high
010	expedited-forwarding	low
011	expedited-forwarding	high
100	assured-forwarding	low
101	assured-forwarding	high
110	network-control	low
111	network-control	high

Default DSCP and DSCP IPv6 Classifier

Table 21 on page 61 shows the forwarding class and packet loss priority (PLP) that are assigned to each well-known DSCP when you apply the explicit default DSCP or DSCP IPv6 classifier. To do this, include the `default` statement at the `[edit class-of-service interfaces interface-name unit logical-unit-number classifiers (dscp | dscp-ipv6)]` hierarchy level:

```
[edit class-of-service interfaces interface-name unit logical-unit-number classifiers (dscp
| dscp-ipv6)]
default;
```

Table 21: Default DSCP Classifier

DSCP and DSCP IPv6	Forwarding Class	PLP
ef	expedited-forwarding	low
af11	assured-forwarding	low
af12	assured-forwarding	high
af13	assured-forwarding	high
af21	best-effort	low
af22	best-effort	low
af23	best-effort	low

Table 21: Default DSCP Classifier (*continued*)

DSCP and DSCP IPv6	Forwarding Class	PLP
af31	best-effort	low
af32	best-effort	low
af33	best-effort	low
af41	best-effort	low
af42	best-effort	low
af43	best-effort	low
be	best-effort	low
cs1	best-effort	low
cs2	best-effort	low
cs3	best-effort	low
cs4	best-effort	low
cs5	best-effort	low
nc1/cs6	network-control	low
nc2/cs7	network-control	low
other	best-effort	low

Default IEEE 802.1p Classifier

Table 22 on page 62 shows the forwarding class and PLP that are assigned to the IEEE 802.1p CoS bits when you apply the explicit default IEEE 802.1p classifier. To do this, include the `default` statement at the [edit class-of-service interfaces *interface-name* unit *logical-unit-number* classifiers *ieee-802.1*] hierarchy level:

```
[edit class-of-service interfaces interface-name unit logical-unit-number classifiers
  ieee-802.1]
  default;
```

Table 22: Default IEEE 802.1p Classifier

Code Point	Forwarding Class	PLP
000	best-effort	low
001	best-effort	high
010	expedited-forwarding	low

Table 22: Default IEEE 802.1p Classifier (*continued*)

Code Point	Forwarding Class	PLP
011	expedited-forwarding	high
100	assured-forwarding	low
101	assured-forwarding	high
110	network-control	low
111	network-control	high

Default IEEE 802.1ad Classifier

Table 23 on page 63 shows the code point, forwarding class alias, and PLP that are assigned to the IEEE 802.1ad bits when you apply the explicit default IEEE 802.1ad classifier. The table is very similar to the IEEE 802.1p default table, but the loss priority is determined by the DEI bit. To apply the default table, include the **default** statement at the [edit class-of-service interfaces *interface-name* unit *logical-unit-number* classifiers ieee-802.1] hierarchy level:

```
[edit class-of-service interfaces interface-name unit logical-unit-number classifiers
  ieee-802.1ad]
default;
```

Table 23: Default IEEE 802.1ad Classifier

IEEE 802.1ad Code Point	Forwarding Class Alias	PLP
0000	be	low
0010	be1	low
0100	ef	low
0110	ef1	low
1000	af11	low
1010	af12	low
1100	nc1	low
1110	nc2	low
0001	be-dei	high
0011	be1-dei	high
0101	ef-dei	high
0111	ef1-dei	high

Table 23: Default IEEE 802.1ad Classifier (continued)

IEEE 802.1ad Code Point	Forwarding Class Alias	PLP
1001	af11-dei	high
1011	af12-dei	high
1101	nc1-dei	high
1111	nc2-dei	high

Default IP Precedence Classifier (ipprec-default)

There are two separate tables for default IP precedence classification. All logical interfaces are implicitly assigned the `ipprec-compatibility` classifier by default, as shown in Table 19 on page 60.

The other default IP precedence classifier (called `ipprec-default`) overrides the `ipprec-compatibility` classifier when you explicitly associate it with a logical interface. To do this, include the `default` statement at the `[edit class-of-service interfaces interface-name unit logical-unit-number classifiers inet-precedence]` hierarchy level:

```
[edit class-of-service interfaces interface-name unit logical-unit-number classifiers
  inet-precedence]
  default;
```

Table 24 on page 64 shows the forwarding class and PLP that are assigned to the IP precedence CoS bits when you apply the default IP precedence classifier.

Table 24: Default IP Precedence (ipprec-default) Classifier

Code Point	Forwarding Class	PLP
000	best-effort	low
001	assured-forwarding	low
010	best-effort	low
011	best-effort	low
100	best-effort	low
101	expedited-forwarding	low
110	network-control	low
111	network-control	high

Defining Classifiers

You can override the default IP precedence classifier by defining a classifier and applying it to a logical interface. To define new classifiers for all code point types, include the `classifiers` statement at the `[edit class-of-service]` hierarchy level:

```
[edit class-of-service]
classifiers {
  (dscp | dscp-ipv6 | exp | ieee-802.1 | inet-precedence) classifier-name {
    import [classifier-name | default];
    forwarding-class class-name {
      loss-priority level {
        code-points [ aliases ] [ 6-bit-patterns ];
      }
    }
  }
}
```

The map sets the forwarding class and PLP for a specific set of code-point aliases and bit patterns. The inputs of the map are code-point aliases and bit patterns. The outputs of the map are the forwarding class and the PLP. For more information about how CoS maps work, see Table 7 on page 8.

The classifiers work as follows:

- **dscp**—Handles incoming IPv4 packets.
- **dscp-ipv6**—Handles incoming IPv6 packets. For more information, see “Applying DSCP IPv6 Classifiers” on page 68.
- **exp**—Handles MPLS packets using Layer 2 headers.
- **ieee-802.1**—Handles Layer 2 CoS.
- **inet-precedence**—Handles incoming IPv4 packets. IP precedence mapping requires only the upper three bits of the DSCP field.

A classifier takes a specified bit pattern as either the literal pattern or as a defined alias and attempts to match it to the type of packet arriving on the interface. If the information in the packet’s header matches the specified pattern, the packet is sent to the appropriate queue, defined by the forwarding class associated with the classifier.

The code-point aliases and bit patterns are the input for the map. The loss priority and forwarding class are outputs of the map. In other words, the map sets the PLP and forwarding class for a given set of code-point aliases and bit patterns.



NOTE: On T-series, MX-series, and M320 platforms that do not have tricolor marking enabled, the loss priority can be configured only by setting the PLP within an MF classifier. This setting can then be used by the appropriate drop profile map and rewrite rule. For more information, see “Setting the PLP on T320 and M320 Platforms” on page 73.

Importing a Classifier

You can use any table, including the default, in the definition of a new classifier by including the `import` statement. The imported classifier is used as a template and is not modified. Whenever you commit a configuration that assigns a new *class-name* and *loss-priority* value to a code-point alias or set of bits, it replaces that entry in the imported classifier template. As a result, you must explicitly specify every CoS value in every designation that requires modification.

To do this, include the `import default` statement at the `[edit class-of-service classifiers type classifier-name]` hierarchy level:

```
[edit class-of-service classifiers type classifier-name]
import default;
```

For instance, to import the default DSCP classifier, include the `dscp default` statement at the `[edit class-of-service classifiers dscp classifier-name]` hierarchy level:

```
[edit class-of-service classifiers dscp classifier-name]
import default;
```

Applying a Classifier to a Logical Interface

You can apply the classification map to a logical interface by including the `classifiers` statement at the `[edit class-of-service interfaces interface-name unit logical-unit-number]` hierarchy level:

```
[edit class-of-service interfaces interface-name unit logical-unit-number]
classifiers (dscp | dscp-ipv6 | exp | ieee-802.1 | inet-precedence) (classifier-name |
default);
```

You can use interface wildcards for *interface-name* and *logical-unit-number*.

For most PICs, if you apply an IEEE 802.1p classifier to a logical interface, you cannot apply non-IEEE classifiers to other logical interfaces on the same physical interface. This restriction does not apply to Gigabit Ethernet IQ2 PICs.

There are some restrictions on applying multiple BA classifiers to a single logical interface. Table 25 on page 66 shows the supported combinations, by platform.

Table 25: Logical Interface Classifier Combinations by Platform

Classifier Combinations	Gigabit Ethernet IQ2 PICs	Other PICs on T-series, MX-series, and M320	Other M-series with Regular FPCs	Other M-series with Enhanced FPCs
dscp and inet-precedence	No	No	No	No
dscp-ipv6 and (dscp inet-precedence)	Yes	Yes	No	No
exp and ieee 802.1	Yes	No	No	No
ieee 802.1 and (dscp dscp-ipv6 exp inet-precedence)	Yes	No	No	Yes

Table 25: Logical Interface Classifier Combinations by Platform *(continued)*

Classifier Combinations	Gigabit Ethernet IQ2 PICs	Other PICs on T-series, MX-series, and M320	Other M-series with Regular FPCs	Other M-series with Enhanced FPCs
exp and (dscp dscp-ipv6 inet-precedence)	Yes	No	No	Yes

For Gigabit Ethernet IQ2 interfaces, IEEE 802.1p classifiers are evaluated after other BA classifiers. For example, if you configure a logical interface to use both an MPLS EXP and an IEEE 802.1p classifier, the EXP classifier takes precedence. MPLS-labeled packets are evaluated by the EXP classifier, and all other packets are evaluated by the IEEE 802.1p classifier. The same is true about other classifiers when combined with IEEE 802.1p classifiers on the same logical interface.



NOTE: If an interface is mounted on an M-series FPC, you can apply only the default `exp` classifier. If an interface is mounted on an enhanced FPC, you can create a new `exp` classifier and apply it to an interface.

Bridging and BA Classifiers

On the M320 and M120 routers equipped with IQ2 PICs, you can configure BA classification based on the IEEE 802.1 bits for bridged Ethernet over Asynchronous Transfer Mode (ATM), Point-to-Point Protocol (PPP), and frame relay for VPLS applications. The BA classification is applied to the first (outer) tag when tagged frames are received. Untagged frames are bypassed and a value of 000 for the classification IEEE 802.1p bits is assumed. There is no support for circuit cross-connect (CCC), and only port-mode VPLS is supported (in port-mode VPLS, only VLANs on a single physical port are included in the VPLS instance). There is no support for multilink PPP bonding with VPLS. For bridging over frame relay, only frames that do not preserve the frame check sequence (FCS) field are supported. Frames that preserve the FCS field are silently discarded.

The bridging over PPP function is restricted:

- There is no support for “tinygram” compression and expansion.
- Frames received with preserved FCS bits are silently discarded.
- Bridge control frames are also classified based on header bit values.
- Both tagged and untagged frames are classified and forwarded. The peer must discard frame types that are not supported.

This example applies an IEEE 802.1p classifier named `ppp-ether-vpls-classifier` to an interface (`so-1/2/3`) with Ethernet VPLS over PPP encapsulation. Note that the interface and CoS configuration must be consistent to support the feature. You must also configure the classifier and other CoS parameters such as forwarding classes.

```
[edit class-of-service]
interfaces {
```

```

so-1/2/3 {
  unit 0 {
    classifiers {
      ieee-802.1 ppp-ether-vpls-classifier;
    }
  }
}

[edit interfaces]
so-1/2/3 {
  encapsulation ether-vpls-over-ppp;
  unit 0 {
    family vpls;
  }
}

```

Tunneling and BA Classifiers

BA classifiers can be used with GRE and IP-IP tunnels on the following platforms:

- M7i and M10i
- M-series with E-FPC or EP-FPC
- M120
- M320
- T-series

When a GRE or IP-IP tunnel is configured on an incoming (core-facing) interface, the queue number and PLP information are carried through the tunnel. At the egress (customer-facing) interface, the packet is queued and the CoS bits rewritten based on the information carried through the tunnel.

If no BA classifier is configured in the incoming interface, the default classifier is applied. If no rewrite rule is configured, the default rewrite rule is applied.

Applying DSCP IPv6 Classifiers

For M320 and T-series platforms, you can apply separate classifiers for IPv4 and IPv6 packets per logical interface by including the **classifiers** statement at the **[edit class-of-service interfaces *interface-name* unit *logical-unit-number*]** hierarchy level and specifying the **dscp** and **dscp-ipv6** classifier types:

```

[edit class-of-service interfaces interface-name unit logical-unit-number]
classifiers dscp (classifier-name | default);
classifiers dscp-ipv6 (classifier-name | default);

```

For M-series enhanced FPCs, you cannot apply separate classifiers for IPv4 and IPv6 packets on a single logical interface. Instead, classifier assignment works as follows:

- If you assign a DSCP classifier only, IPv4 and IPv6 packets are classified using the DSCP classifier.
- If you assign an IP precedence classifier only, IPv4 and IPv6 packets are classified using the IP precedence classifier. In this case, the lower three bits of the DSCP field are ignored because IP precedence mapping requires the upper three bits only.
- If you assign either the DSCP or the IP precedence classifier in conjunction with the DSCP IPv6 classifier, the commit fails.
- If you assign a DSCP IPv6 classifier only, IPv4 and IPv6 packets are classified using the DSCP IPv6 classifier, but the commit displays a warning message.

For more information, see Table 25 on page 66. For a complex configuration example, see the *JUNOS Feature Guide*.

Applying MPLS EXP Classifiers to Routing Instances

When you enable VRF table labels and you do not explicitly apply a classifier configuration to the routing instance, the default MPLS EXP classifier is applied to the routing instance. For detailed information about VRF table labels, see the *JUNOS VPNs Configuration Guide*.

The default MPLS EXP classification table contents are shown in Table 26 on page 69.

Table 26: Default MPLS EXP Classification Table

Forwarding Class	Loss Priority	CoS Value
best-effort	low	000
best-effort	high	001
expedited-forwarding	low	010
expedited-forwarding	high	011
assured-forwarding	low	100
assured-forwarding	high	101
network-control	low	110
network-control	high	111

For PICs that are installed on enhanced FPCs, you can override the default MPLS EXP classifier and apply a custom classifier to the routing instance. To do this, perform the following configuration tasks:

1. Filter traffic based on the IP header by including the `vrf-table-label` statement at the `[edit routing-instances routing-instance-name]` hierarchy level:

```
[edit routing-instances routing-instance-name]
vrf-table-label;
```

2. Configure a custom MPLS EXP classifier by including the following statements at the [edit class-of-service] hierarchy level:

```
[edit class-of-service]
classifiers {
  exp classifier-name {
    import (classifier-name | default);
    forwarding-class class-name {
      loss-priority level {
        code-points [ aliases ] [ 6-bit-patterns ];
      }
    }
  }
}
forwarding-classes {
  queue queue-number class-name priority (high | low);
}
```

3. Configure the routing instance to use the custom MPLS EXP classifier by including the `exp` statement at the [edit class-of-service routing-instances *routing-instance-name* classifiers] hierarchy level:

```
[edit class-of-service routing-instances routing-instance-name classifiers]
exp classifier-name;
```

To display the MPLS EXP classifiers associated with all routing instances, issue the `show class-of-service routing-instances` command.



NOTE: The following caveats apply to custom MPLS EXP classifiers for routing instances:

- An enhanced FPC is required.
 - Logical systems are not supported.
-

For more details, see the following sections:

- Configuring Global Classifiers and Wildcard Routing Instances on page 70
- Examples: Applying MPLS EXP Classifiers to Routing Instances on page 71

Configuring Global Classifiers and Wildcard Routing Instances

To configure a global routing instance classifier, include the `all` statement at the [edit class-of-service routing-instances] hierarchy level:

```
[edit class-of-service routing-instances]
all {
  classifiers {
    exp classifier-name;
```



```
}
}
```

For routing instances associated with specific classifiers, the global configuration is ignored.

To use a wildcard in the routing instance classifier configuration, include an asterisk (*) in the name of the routing instance:

```
[edit class-of-service routing-instances]
instance-name* {
  classifiers {
    exp classifier-name;
  }
}
```

The wildcard configuration follows the longest match. If there is a specific configuration, it is given precedence over the wildcard configuration.



NOTE: Wildcards and the `all` keyword are supported at the `[edit class-of-service routing-instances]` hierarchy level but not at the `[edit routing-instances]` hierarchy level.

If you configure a routing instance at the `[edit routing-instances]` hierarchy level with, for example, the name `vpn*`, the JUNOS software treats `vpn*` as a valid and distinct routing instance name. If you then try to apply a classifier to the `vpn*` routing instance at the `[edit class-of-service routing-instances]` hierarchy level, the JUNOS software treats the `vpn*` routing instance name as a wildcard, and all the routing instances that start with `vpn` and do not have a specific classifier applied receive the classifier associated with `vpn*`. This same behavior applies with the `all` keyword.

Examples: Applying MPLS EXP Classifiers to Routing Instances

Configure a global classifier for all routing instances and override the global classifier for a specific routing instance. In this example, there are three routing instances: `vpn1`, `vpn2`, and `vpn3`, each with VRF table label enabled. The classifier `exp-classifier-global` is applied to `vpn1` and `vpn2` (that is, all but `vpn3`, which is listed separately). The classifier `exp-classifier-3` is applied to `vpn3`.

Configuring a Global Classifier

```
[edit routing-instances]
vpn1 {
  vrf-table-label;
}
vpn2 {
  vrf-table-label;
}
vpn3 {
  vrf-table-label;
}

[edit class-of-service routing-instances]
all {
  classifiers {
```

```

        exp exp-classifier-global;
    }
}
vpn3 {
    classifiers {
        exp exp-classifier-3;
    }
}

```

Configure a wildcard routing instance and override the wildcard with a specific routing instance. In this example, there are three routing instances: **vpn-red**, **vpn-yellow**, and **vpn-green**, each with VRF table label enabled. The classifier **exp-class-wildcard** is applied to **vpn-yellow** and **vpn-green**. The classifier **exp-class-red** is applied to **vpn-red**.

Configuring a Wildcard Routing Instance

```

[edit routing-instances]
vpn-red {
    vrf-table-label;
}
vpn-yellow {
    vrf-table-label;
}
vpn-green {
    vrf-table-label;
}

[edit class-of-service routing-instances]
vpn* {
    classifiers {
        exp exp-class-wildcard;
    }
}
vpn-red {
    classifiers {
        exp exp-class-red;
    }
}

```

Display the MPLS EXP classifiers associated with two routing instances:

Monitoring a Configuration

```

[edit class-of-service routing-instances]
vpn1 {
    classifiers {
        exp default;
    }
}
vpn2 {
    classifiers {
        exp class2;
    }
}

```

```
user@host> show class-of-service routing-instances
```

Routing Instance	Object	Name	Type	Index
------------------	--------	------	------	-------

Classifier	exp-default	exp	8
Routing Instance : vpn2			
Object	Name	Type	Index
Classifier	class2	exp	57507

Applying MPLS EXP Classifiers for Explicit-Null Labels

When you configure MPLS explicit-null labels, label 0 is advertised to the egress router of an LSP. When label 0 is advertised, the egress router (instead of the penultimate router) removes the label. Ultimate-hop popping ensures that any packets traversing an MPLS network include a label. For more information about explicit-null labels and ultimate-hop popping, see the *JUNOS MPLS Applications Configuration Guide*.

On M320 and T-series platforms, when you configure MPLS explicit-null labels with an MPLS EXP classifier, the MPLS EXP classifier can be different from an IPv4 or IPv6 classifier configured on the same logical interface. In other words, you can apply separate classifiers for MPLS EXP, IPv4, and IPv6 packets per logical interface. To combine an EXP classifier with a distinct IPv6 classifier, the PIC must be mounted on an Enhanced FPC.



NOTE: For J-series and other M-series routers, MPLS explicit-null labels with MPLS EXP classification are supported if you set the same classifier for EXP and IPv4 traffic, or EXP and IPv6 traffic.

For more information about how IPv4 and IPv6 packet classification is handled, see “Applying DSCP IPv6 Classifiers” on page 68.

To configure an MPLS EXP classifiers for explicit-null labels, include the **exp** statement at the [edit class-of-service classifiers] and [edit class-of-service interfaces *interface-name* unit *logical-unit-number* classifiers] hierarchy levels:

```
[edit class-of-service classifiers]
exp classifier-name {
  import (classifier-name | default);
  forwarding-class class-name {
    loss-priority level {
      code-points [ aliases ] [ 6-bit-patterns ];
    }
  }
}
[edit class-of-service interfaces interface-name unit logical-unit-number classifiers]
exp (classifier-name | default);
```

Setting the PLP on T320 and M320 Platforms

By default, the least significant bit of the CoS value sets the packet loss priority (PLP) value. For example, CoS value 000 is associated with PLP low, and CoS value 001 is

associated with PLP **high**. In general, you can change the PLP by configuring a BA or MF classifier, as discussed in “Classifier Types” on page 59.

However, on T-series, MX-series, and M320 platforms that do not have tricolor marking enabled, the loss priority can be configured only by setting the PLP within an MF classifier. This setting can then be used by the appropriate drop profile map and rewrite rule.

For T-series and M320 platforms with Enhanced II Flexible PIC Concentrators (FPCs) and tricolor marking enabled, you can set the PLP with a BA or MF classifier, as described in “Setting the PLP with a BA Classifier” on page 210 and “Setting the PLP with a Multifield Classifier” on page 210.

Example: Overriding the Default PLP on M320 Platforms

Override the default PLP.

1. The following example specifies that while the DSCP code points are 110, the loss priority is set to **high**; however, on M320 platforms, overriding the default PLP this way has no effect.

```
class-of-service {
  classifiers {
    dscp ba-classifier {
      forwarding-class expedited-forwarding {
        loss-priority high code-points 110;
      }
    }
  }
}
```

2. For M320 platforms, this MF classifier sets the PLP.

```
firewall {
  filter ef-filter {
    term ef-multifield {
      from {
        precedence 6;
      }
      then {
        loss-priority high;
        forwarding-class expedited-forwarding;
      }
    }
  }
}
```

Classifying Frame Relay Traffic

For J-series Services Router interfaces with Frame Relay encapsulation, you can set the loss priority of Frame Relay traffic, based on the discard eligibility (DE) bit.

For each incoming frame with the DE bit containing the CoS value **0** or **1**, you can configure a Frame Relay loss priority value of **low**, **medium-low**, **medium-high**, or **high**.

You can apply a classifier to the same interface on which you configure a Frame Relay loss priority value. The Frame Relay loss priority map is applied first, followed by the classifier. The classifier can change the loss priority to a higher value only (for example, from low to high). If the classifier specifies a loss priority with a lower value than the current loss priority of a particular packet, the classifier does not change the loss priority of that packet.

This section is organized as follows:

- Assigning the Default Frame Relay Loss Priority Map to an Interface on page 75
- Defining a Custom Frame Relay Loss Priority Map on page 75
- Verifying Your Configuration on page 76

Assigning the Default Frame Relay Loss Priority Map to an Interface

The default Frame Relay loss priority map contains the following settings:

```
loss-priority low code-point 0;
loss-priority high code-point 1;
```

This default map sets the loss priority to **low** for each incoming frame with the DE bit containing the **0** CoS value. The map sets the loss priority to **high** for each incoming frame with the DE bit containing the **1** CoS value.

To assign the default map to an interface, include the `frame-relay-de default` statement at the `[edit class-of-service interfaces interface-name unit logical-unit-number loss-priority-maps]` hierarchy level:

```
[edit class-of-service interfaces interface-name unit logical-unit-number
 loss-priority-maps]
 frame-relay-de default;
```

Defining a Custom Frame Relay Loss Priority Map

To define a custom Frame Relay loss priority map, include the following statements at the `[edit class-of-service]` hierarchy level:

```
[edit class-of-service]
 loss-priority-maps {
   frame-relay-de map-name {
     loss-priority (low | medium-low | medium-high | high) code-point (0 | 1);
   }
 }
```

A custom loss priority map sets the loss priority to **low**, **medium-low**, **medium-high**, or **high** for each incoming frame with the DE bit containing the specified **0** or **1** CoS value.

Applying the Map to a Logical Interface

The map does not take effect until you apply it to a logical interface. To apply a map to a logical interface, include the `frame-relay-de map-name` statement at the `[edit`

class-of-service interfaces *interface-name* unit *logical-unit-number* loss-priority-maps]
hierarchy level:

```
[edit class-of-service interfaces interface-name unit logical-unit-number
  loss-priority-maps]
  frame-relay-de map-name;
```

Verifying Your Configuration

To verify your configuration, you can issue the following operational mode commands:

- show class-of-service forwarding-table loss-priority-map
- show class-of-service forwarding-table loss-priority-map mapping
- show chassis forwarding
- show pfe fwdd



NOTE: On J-series platforms, show commands might still display a loss-priority-map as applied to an interface even if the commit configuring it fails.

Applying IEEE 802.1ad Classification

For MX-series router interfaces or IQ2 PICs with IEEE 802.1ad frame formats, you can set the forwarding class and loss priority for traffic on the basis of the three IEEE 802.1p bits and the DEI bit. You can apply the default map or customize one or more of the default values.

You then apply the classifier to the interface on which you configure IEEE 802.1ad frame formats.

Defining a Custom IEEE 802.1ad Map

You can customize the default IEEE 802.1ad map by defining values for IEEE 802.1ad code points.

```
class-of-service {
  classifiers {
    ieee-802.1ad dot1p_dei_class {
      forwarding-class best-effort {
        loss-priority low code-points [ 0000 1101 ];
      }
    }
  }
}
```

Applying a Custom IEEE 802.1ad Map

You then apply the classifier map to the logical interface:

```

interfaces {
  ge-2/0/0 {
    unit 0 {
      classifiers {
        ieee-802.1ad dot1p_dei_class;
      }
    }
  }
}

```

Verifying a Custom IEEE 802.1ad Map

To verify your configuration, you can issue the following operational mode commands:

- `show class-of-service forwarding-table loss-priority-map`
- `show class-of-service forwarding-table loss-priority-map mapping`
- `show chassis forwarding`
- `show pfe fwdd`

Configuring ToS Translation Tables

On some PICs, the behavior aggregate (BA) translation tables are included for every logical interface (unit) protocol family configured on the logical interface. The proper default translation table is active even if you do not include any explicit translation tables. You can display the current translation table values with the `show class-of-service classifiers` command.

On the M320 and T-series, M120, and M40e routing platforms with Enhanced IQ (IQE) PICs, or on any system with IQ2 or Enhanced IQ2 (IQ2E) PICs, you can replace the type-of-service (ToS) bit value on the incoming packet header on a logical interface with a user-defined value. The new ToS value is used for all class-of-service processing and is applied before any other class-of-service or firewall treatment of the packet. The PIC uses the `translation-table` statement to determine the new ToS bit values.

You can configure a physical interface (port) or logical interface (unit) with up to three translation tables. For example, you can configure a port or unit with BA classification for IPv4 DSCP, IPv6 DSCP, and MPLS EXP. The number of frame relay data-link connection identifiers (DLCIs) (units) that you can configure on each PIC will vary based on the number and type of BA classification tables configured on the interfaces.

For more information on configuring ToS translation tables, along with examples, see “Configuring PIC ToS Translation” on page 307.

Chapter 6

Classifying Packets Based on Various Packet Header Fields

A multifield (MF) classifier is a method of classifying traffic flows. Devices that sit at the edge of a network usually classify packets according to codings that are located in multiple packet header fields. MF classification is normally performed at the network edge because of the general lack of DiffServ code point (DSCP) or IP precedence support in end-user applications.

- Classifying Packets Based on Multiple Fields on page 79
- Example: Classifying Packets Based on a Destination Address on page 81
- Example: Configuring and Confirming a Complex MF Filter on page 82
- Example: Writing Different DSCP and EXP Values in MPLS-Tagged IP Packets on page 84
- Example: Configuring a Simple Filter on page 86
- Configuring a Logical Bandwidth Policer on page 88
- Example: Configuring a Logical Bandwidth Policer on page 88

Classifying Packets Based on Multiple Fields

In an edge router, an MF classifier provides the filtering functionality that scans through a variety of packet fields to determine the forwarding class for a packet. Typically, a classifier performs matching operations on the selected fields against a configured value.

Unlike a behavior aggregate (BA), which classifies packets based on class-of-service (CoS) bits in the packet header, an MF classifier can examine multiple fields in the packet header—for example, the source and destination address of the packet, and the source and destination port numbers of the packet. An MF classifier typically matches one or more of the six packet header fields: destination address, source address, IP protocol, source port, destination port, and DSCP. MF classifiers are used when a simple BA classifier is insufficient to classify a packet.

If you configure both a BA classifier and an MF classifier, BA classification is performed first; then MF classification is performed. If they conflict, any BA classification result is overridden by the MF classifier.



NOTE: For a specified interface, you can configure both an MF classifier and a BA classifier without conflicts. Because the classifiers are always applied in sequential order, the BA classifier followed by the MF classifier, any BA classification result is overridden by an MF classifier if they conflict.

In the JUNOS software, you configure an MF classifier with a firewall filter and its associated match conditions. This enables you to use any filter match criteria to locate packets that require classification. From a CoS perspective, MF classifiers (or firewall filter rules) provide the following services:

- Classify packets to a forwarding class and loss priority. The forwarding class determines the output queue. The loss priority is used by schedulers in conjunction with the random early discard (RED) algorithm to control packet discard during periods of congestion.
- Police traffic to a specific bandwidth and burst size. Packets exceeding the policer limits can be discarded, or can be assigned to a different forwarding class, to a different loss priority, or to both.

To activate an MF classifier, you must configure it on a logical interface. There is no restriction on the number of MF classifiers you can configure.

To configure MF classifiers, you can include the following statements at the [edit firewall] hierarchy level of the configuration:

```
[edit firewall]
family family-name {
  filter filter-name {
    term term-name {
      from {
        match-conditions;
      }
      then {
        dscp 0;
        forwarding-class class-name;
        loss-priority (high | low);
      }
    }
  }
}
simple-filter filter-name {
  term term-name {
    from {
      match-conditions;
    }
    then {
      forwarding-class class-name;
      loss-priority (high | low | medium);
    }
  }
}
```

The [edit firewall] configuration statements are discussed in detail in the *JUNOS Policy Framework Configuration Guide*.

This chapter includes examples showing how to use multifield classifiers to classify packets based on destination address, and to classify packets according to whether the traffic is voice over IP (VoIP), best effort, or network control. These examples are shown in the following sections:

Example: Classifying Packets Based on a Destination Address

Configure an MF classifier that ensures that all IPv4 packets destined for the 10.10.10.0/24 network are placed into the **platinum** forwarding class. This assignment occurs regardless of the received CoS bit values in the packet. Apply this filter to the inbound interface **so-1/2/2.0**.

To verify your configuration, issue the **show interfaces filters** command.

```
firewall {
  family inet {
    filter set-FC-to-platinum {
      term match-a-single-route {
        from {
          destination-address {
            10.10.10.0/24;
          }
        }
        then {
          forwarding-class platinum;
          accept;
        }
      }
      term accept-all {
        then accept;
      }
    }
  }
}
interfaces {
  so-1/2/2 {
    unit 0 {
      family inet {
        filter {
          input set-FC-to-platinum;
        }
      }
    }
  }
}
```

Example: Configuring and Confirming a Complex MF Filter

In this example, SIP signaling (VoIP) messages use TCP/UDP, port 5060, and RTP media channels use UDP with port assignments from 16,384 through 32,767. See the following sections:

- Configuring a Complex MF Filter on page 82
- Confirming MF Classification on page 84

Configuring a Complex MF Filter

To configure the MF filter, perform the following actions:

- Classify VoIP traffic as EF.
- Classify network control traffic as NC.
- Classify all remaining traffic with IP precedence 0 as BE.
- Police BE traffic to 1 Mbps with excess data marked with PLP high.

The firewall filter called **classify** matches on the transport protocol and ports identified in the incoming packets and classifies packets into the forwarding classes specified by your criteria.

The first term, **sip**, classifies SIP signaling messages. The **port** statement matches any source port or destination port (or both) that is coded to 5060.

Classifying SIP Signaling Messages

```
firewall {
  family inet {
    filter classify {
      interface-specific;
      term sip {
        from {
          protocol [ udp tcp ];
          port 5060;
        }
        then {
          forwarding-class expedited-forwarding;
          accept;
        }
      }
    }
  }
}
```

The second term, **rtp**, classifies VoIP media channels that use UDP-based transport.

Classifying VoIP Channels That Use UDP

```
term rtp {
  from {
    protocol udp;
    port 16384-32767;
  }
  then {
    forwarding-class expedited-forwarding;
  }
}
```

```

        accept;
    }
}

```

The policer's burst tolerance is set to the recommended value for a low-speed interface, which is ten times the interface MTU. For a high-speed interface, the recommended burst size is the transmit rate of the interface times 3 to 5 milliseconds.

Configuring the Policer

```

policer be-policer {
    if-exceeding {
        bandwidth-limit 1m;
        burst-size-limit 15k;
    }
    then loss-priority high;
}

```

The third term, **be**, ensures that all remaining traffic is policed according to a bandwidth restriction.

Policing All Remaining Traffic

```

term be {
    then policer be-policer;
}

```

The **be** term does not include a **forwarding-class** action modifier. Furthermore, there is no explicit treatment of network control (NC) traffic provided in the **classify** filter. You can configure explicit classification of NC traffic and all remaining IP traffic, but you do not need to, because the default IP precedence classifier correctly classifies the remaining traffic. To confirm, display the default classifiers in effect on the interface by issuing the **show class-of-service interface *interface-name*** command. The display confirms that the **ipprec-compatibility** classifier is in effect by default.

Confirming Default Classification

```

user@host> show class-of-service fe-0/0/2
Physical interface: so-0/2/3, Index: 135
Queues supported: 8, Queues in use: 4
Scheduler map: <default>, Index: 2032638653

Logical interface: fe-0/0/1.0, Index: 68
Shaping rate: 32000

```

Object	Name	Type	Index
Scheduler-map	<default>		27
Rewrite	exp-default	exp	21
Classifier	exp-default	exp	5
Classifier	ipprec-compatibility	ip	8

To view the default classifier mappings, issue the **show class-of-service classifier *name*** command. The highlighted output confirms that traffic with IP precedence setting of 0 is correctly classified as BE, and NC traffic, with precedence values of 6 or 7, is properly classified as NC.

Displaying Default Classifier Mappings

```

user@host> show class-of-service classifier name ipprec-compatibility
Classifier: ipprec-compatibility, Code point type: inet-precedence, Index: 12

```

Code point	Forwarding class	Loss priority
000	best-effort	low
001	best-effort	high

010	best-effort	low
011	best-effort	high
100	best-effort	low
101	best-effort	high
110	network-control	low
111	network-control	high

Apply the `classify` classifier to the `fe-0/0/2` interface:

```

Applying the Classifier
    interfaces {
        fe-0/0/2 {
            unit 0 {
                family inet {
                    filter {
                        input classify;
                    }
                    address 10.12.0.13/30;
                }
            }
        }
    }

```

Confirming MF Classification

To confirm that your MF classifier is working correctly, you can monitor the queue counters for the router's *egress* interface used when forwarding traffic received from the peer. Displaying the queue counters for the ingress interface (`fe-0/0/2`) does not allow you to check your ingress classification, because queuing generally occurs only at egress in the JUNOS software. (Ingress queuing is supported on Gigabit Ethernet IQ2 PICs only, as discussed in "Configuring CoS on Ethernet IQ2 Interfaces" on page 217.)

1. To determine which egress interface is used for the traffic, use the `traceroute` command.
2. After you identify the egress interface, clear its associated queue counters by issuing the `clear interfaces statistics interface-name` command.
3. Confirm the default forwarding class-to-queue number assignment. This allows you to predict which queues are used by the VoIP, NC, and other traffic. To do this, issue the `show class-of-service forwarding-class` command.
4. Display the queue counts on the interface by issuing the `show interfaces queue` command.

Example: Writing Different DSCP and EXP Values in MPLS-Tagged IP Packets

On M320 and T-series platforms, you can selectively set the DSCP field of MPLS-tagged IPv4 and IPv6 packets to 000000. In the same packets, you can set the MPLS EXP field according to a configured rewrite table, which is based on the forwarding classes that you set in incoming packets using a BA or MF classifier.

Queue selection is based on the forwarding classes you assign in scheduler maps. This means that you can direct traffic to a single output queue, regardless of whether

the DSCP field is unchanged or rewritten to 000000. To do this, you must configure an MF classifier that matches selected packets and modifies them with the `dscp 0` action.

Selective marking of DSCP fields to 0, without affecting output queue assignment, can be useful. For example, suppose you need to use the MPLS EXP value to configure CoS applications for core provider routers. At the penultimate egress provider edge (PE) router where the MPLS labels are removed, the CoS bits need to be provided by another value, such as DSCP code points. This case illustrates why it is useful to mark both the DSCP and MPLS EXP fields in the packet. Furthermore, it is useful to be able to mark the two fields differently, because the CoS rules of the core provider router might differ from the CoS rules of the egress penultimate router. At egress, as always, you can use a rewrite table to rewrite the MPLS EXP values corresponding to the forwarding classes that you need to set.

For IPv4 traffic, the `dscp 0` action modifier at the `[edit firewall family inet filter filter-name term term-name then]` hierarchy level is valid. However, for IPv6 traffic, you configure this feature by including the `traffic-class 0` action modifier at the `[edit firewall family inet6 filter filter-name term term-name then]` hierarchy level.

In the following IPv4 example, term 1 of the MF classifier matches packets with DSCP 001100 code points coming from a certain VRF, rewrites the bits to DSCP 000000, and sets the forwarding class to **best-effort**. In term 2, the classifier matches packets with DSCP 010110 code points and sets the forwarding class to **best-effort**. Because term 2 does not include the `dscp 0` action modifier, the DSCP 010110 bits remain unchanged. Because the classifier sets the forwarding class for both code points to **best-effort**, both traffic types are directed to the same output queue.



NOTE: If you configure a bit string in a DSCP match condition in a firewall filter, then you must include the letter “b” in front of the string, or the match rule creation will fail on commit.

```
firewall {
  family inet {
    filter vrf-rewrite {
      term 1 {
        from {
          dscp b001100;
        }
        then {
          dscp 0;
          forwarding-class best-effort;
        }
      }
      term 2 {
        from {
          dscp b010110;
        }
        then {
          forwarding-class best-effort;
        }
      }
    }
  }
}
```

```

    }
  }
}

```

Applying the MF Classifier

Apply the filter to an input interface corresponding to the VRF:

```

interfaces {
  so-0/1/0 {
    unit 0 {
      family inet {
        filter input vrf-rewrite;
      }
    }
  }
}

```



NOTE: The **dscp 0** action is supported in both input and output filters. You can use this action for non-MPLS packets as well as for IPv4 and IPv6 packets entering an MPLS network. All IPv4 and IPv6 firewall filter match conditions are supported with the **dscp 0** action.

The following limitations apply:

- You can use an MF classifier to rewrite DSCP fields to value 0 only. Other values are not supported.
- If a packet matches a filter that has the **dscp 0** action, then the outgoing DSCP value of the packet is 0, even if the packet matches a rewrite rule, and the rewrite rule is configured to mark the packet to a non-zero value. The **dscp 0** action overrides any other rewrite rule actions configured on the router.
- Although you can use the **dscp 0** action on an input filter, the output filter and other classifiers do not see the packet as being marked **dscp 0**. Instead, they classify the packet based on its original incoming DSCP value. The DSCP value of the packet is set to 0 after all other classification actions have completed on the packet.

Example: Configuring a Simple Filter

Configure a simple filter. Simple filters are recommended for metropolitan Ethernet applications. They are supported on Gigabit Ethernet intelligent queuing 2 (IQ2) and Enhanced Queuing Dense Port Concentrator (DPC) interfaces only. Unlike normal filters, simple filters are for IPv4 traffic only and have the following restrictions:

- The **next term** action is not supported.
- Qualifiers, such as the **except** and **protocol-except** statements, are not supported.
- Noncontiguous masks are not supported.
- Multiple source addresses and destination addresses in a single term are not supported. If you configure multiple addresses, only the last one is used.

- Ranges are only valid as source or destination ports. For example, `source-port 400-500` or `destination-port 600-700`.
- Output filters are not supported. You can apply a simple filter to ingress traffic only.
- Simple filters are not supported for interfaces in an aggregated-Ethernet bundle.
- Explicitly configurable terminating actions, such as `accept`, `reject`, and `discard`, are not supported. Simple filters always accept packets.



NOTE: On the MX-series routers with the Enhanced Queuing DPC, the forwarding-class is not supported as a `from` match condition.

```

firewall {
  family inet {
    simple-filter filter1 {
      term 1 {
        from {
          source-address {
            1.1.1.1/32;
          }
          protocol {
            tcp;
          }
        }
        then loss-priority low;
      }
      term 2 {
        from {
          source-address {
            4.0.0.0/8;
          }
          source-port {
            http;
          }
        }
        then loss-priority high;
      }
      term 3 {
        from {
          destination-address {
            6.6.6.6/32;
          }
        }
        then {
          loss-priority low;
          forwarding-class best-effort;
        }
      }
    }
  }
}
interfaces {
  ge-0/0/1 {

```

```

        unit 0 {
            family inet {
                simple-filter {
                    input filter1;
                }
                address 10.1.2.3/30;
            }
        }
    }
}

```

Configuring a Logical Bandwidth Policer

Logical bandwidth policers are used to apply the same shaping rate limit on logical interfaces as on physical interfaces. The feature is supported only for interface filters and policers and on IQ PICs.

To apply a policer to a logical interface, include the `logical-bandwidth-policer` statement in the policer at the `[edit firewall policer]` hierarchy level.

```

[edit firewall policer policer-name]
logical-bandwidth-policer;

```

The policer must be applied at the logical interfaces level and reference a valid `shaping-rate` statement at the class-of-service hierarchy level.

Shaping can be configured in a hierarchical fashion for logical bandwidth policers. From highest to lowest priority, the reference rate for a logical bandwidth policer is one of the following:

- The shaping rate on the logical unit
- The shaping rate on the physical interface (port)
- The physical interface (port) speed

For non-logical-bandwidth policers, if there is a shaping rate configured on the physical interface, that rate is used as the reference rate instead of the physical interface (port) speed.

Example: Configuring a Logical Bandwidth Policer

This example applies a logical bandwidth policer rate to two logical interfaces on interface `ge-0/2/7`. The policed rate on unit 0 is 2 Mbps (50 percent of 4 Mbps) and the policed rate on unit 1 is 1 Mbps (50 percent of 2 Mbps).

```

[edit firewall]
policer Logical_Policer {
    logical-bandwidth-policer; # This applies the policer to logical interfaces
    if-exceeding {
        bandwidth-percent 50; # This applies 50 percent to the shaping-rate
        burst-size-limit 125k;
    }
}

```

```

    then discard;
}

[edit class-of-service]
interfaces {
  ge-0/2/7 {
    unit 0 {
      shaping-rate 4m # This establishes the rate to be policed on unit 0
    }
    unit 1 {
      shaping-rate 2m # This establishes the rate to be policed on unit 1
    }
  }
}

[edit interfaces ge-0/2/7]
per-unit-scheduler;
vlan-tagging;
unit 0 {
  vlan-id 100;
  family inet {
    policer {
      input Logical_Policer;
      output Logical_Policer;
    }
    address 172.1.1.1/30;
  }
}
unit 1 {
  vlan-id 200;
  family inet {
    policer {
      input Logical_Policer;
      output Logical_Policer;
    }
    address 172.2.1.1/30;
  }
}

```


Chapter 7

Classifying Packets Based on Services

On Adaptive Services (AS) PICs, there is an additional method of classifying traffic flows based on applications, such as stateful firewalls and network address translation (NAT).

This method allows you to configure a rule-based service that provides DiffServ code point (DSCP) marking and forwarding-class assignments for traffic transiting the AS PIC. The service enables you to specify matching by application, application set, source, destination address, and match direction, and uses a similar structure to other rule-based services such as stateful firewall. The service actions allow you to associate the DSCP alias or value, forwarding-class name, system log activity, or a preconfigured application profile with the matched packet flows.

To configure class-of-service (CoS) features on the Adaptive Services PIC, include the `cos` statement at the `[edit services]` hierarchy level:

```
[edit services]
cos {
  application-profile profile-name {
    sip-text {
      dscp (alias | bits);
      forwarding-class class-name;
    }
    sip-video {
      dscp (alias | bits);
      forwarding-class class-name;
    }
    sip-voice {
      dscp (alias | bits);
      forwarding-class class-name;
    }
  }
  rule rule-name {
    match-direction (input | output | input-output);
    term term-name {
      from {
        applications [ application-names ];
        application-sets [ set-names ];
        destination-address address;
        source-address address;
      }
      then {
        application-profile profile-name;
      }
    }
  }
}
```

```

        dscp (alias | bits);
        forwarding-class class-name;
        syslog;
        (reflexive | reverse) {
            application-profile profile-name;
            dscp (alias | bits);
            forwarding-class class-name;
            syslog;
        }
    }
}
rule-set rule-set-name {
    [ rule rule-names ];
}

```

This chapter contains the following sections:

- Configuring the Class-of-Service Rule Set on page 92
- Configuring Class-of-Service Rule Content on page 92
- Output Packet Rewriting on page 96
- Example: Configuring Class-of-Service Properties on page 97

Configuring the Class-of-Service Rule Set

The `rule-set` statement defines a collection of CoS rules that determine what actions the router software performs on packets in the data stream. You define each rule by specifying a rule name and configuring terms. You then specify the order of the rules by including the `rule-set` statement at the `[edit services cos]` hierarchy level:

```

[edit services cos]
rule-set rule-set-name {
    rule rule-name1;
    rule rule-name2;
    rule rule-name3;
    ...
}

```

The router software processes the rules in the order in which you specify them in the configuration. If a term in a rule matches the packet, the router performs the corresponding action and the rule processing stops. If no term in a rule matches the packet, processing continues to the next rule in the rule set. If none of the rules match the packet, the packet is dropped by default.

Configuring Class-of-Service Rule Content

To configure a CoS rule, include the `rule rule-name` statement at the `[edit services cos]` hierarchy level:

```

[edit services cos]
rule rule-name {

```

```

match-direction (input | output | input-output);
term term-name {
    from {
        applications [ application-names ];
        application-sets [ set-names ];
        destination-address address;
        source-address address;
    }
    then {
        application-profile profile-name;
        dscp (alias | bits);
        forwarding-class class-name;
        syslog;
        (reflexive | reverse) {
            application-profile profile-name;
            dscp (alias | bits);
            forwarding-class class-name;
            syslog;
        }
    }
}

```

Each CoS rule consists of a set of terms, similar to a filter configured at the [edit firewall] hierarchy level. A term consists of the following:

- **from** statement—Specifies the match conditions and applications that are included and excluded.
- **then** statement—Specifies the actions and action modifiers to be performed by the router software.

In addition, each rule must include a **match-direction** statement that specifies the direction in which the rule match is applied. To configure where the match is applied, include the **match-direction** statement at the [edit services cos rule *rule-name*] hierarchy level:

```
match-direction (input | output | input-output);
```

If you configure **match-direction input-output**, bidirectional rule creation is allowed.

The match direction is used with respect to the traffic flow through the AS PIC. When a packet is sent to the AS PIC, direction information is carried along with it.

With an interface service set, packet direction is determined by whether a packet is entering or leaving the interface on which the service set is applied.

With a next-hop service set, packet direction is determined by the interface used to route the packet to the AS PIC. If the inside interface is used to route the packet, the packet direction is **input**. If the outside interface is used to direct the packet to the AS PIC, the packet direction is **output**. For more information on inside and outside interfaces, see the *JUNOS Services Interfaces Configuration Guide*.

On the AS PIC, a flow lookup is performed. If no flow is found, rule processing is performed. All rules in the service set are considered. During rule processing, the

packet direction is compared against rule directions. Only rules with direction information that matches the packet direction are considered.

The following sections describe CoS rule content in more detail:

- Configuring Class-of-Service Match Conditions on page 94
- Configuring Class-of-Service Actions on page 95

Configuring Class-of-Service Match Conditions

To configure CoS match conditions, include the **from** statement at the [edit services cos rule *rule-name* term *term-name*] hierarchy level:

```
[edit services cos rule rule-name term term-name]
from {
  applications [ application-names ];
  application-sets [ set-names ];
  destination-address address;
  source-address address;
}
```

You can use either the source address or the destination address as a match condition, in the same way that you would configure a firewall filter; for more information, see the *JUNOS Policy Framework Configuration Guide*.

If you omit the **from** term, the router accepts all traffic and the default protocol handlers take effect:

- User Datagram Protocol (UDP), Transmission Control Protocol (TCP), and Internet Control Message Protocol (ICMP) create a bidirectional flow with a predicted reverse flow.
- IP creates a unidirectional flow.

You can also include application protocol definitions that you have configured at the [edit applications] hierarchy level; for more information, see the *JUNOS Services Interfaces Configuration Guide*.

- To apply one or more specific application protocol definitions, include the **applications** statement at the [edit services cos rule *rule-name* term *term-name* from] hierarchy level.
- To apply one or more sets of application protocol definitions you have defined, include the **application-sets** statement at the [edit services cos rule *rule-name* term *term-name* from] hierarchy level.



NOTE: If you include a statement that specifies application protocols, the router derives port and protocol information from the corresponding configuration at the [edit applications] hierarchy level; you cannot specify these properties as match conditions.

Configuring Class-of-Service Actions

To configure CoS actions, include the **then** statement at the **[edit services cos rule *rule-name* term *term-name*]** hierarchy level:

```
[edit services cos rule rule-name term term-name]
then {
  application-profile profile-name;
  dscp (alias | bits);
  forwarding-class class-name;
  syslog;
  (reflexive | reverse) {
    application-profile profile-name;
    dscp (alias | bits);
    forwarding-class class-name;
    syslog;
  }
}
```

The principal CoS actions are as follows:

- **dscp**—Marks the packet with the specified DiffServ code point (DSCP) value or alias.
- **forwarding-class**—Assigns the packet to the specified forwarding class.

You can optionally set the configuration to record information in the system logging facility by including the **syslog** statement at the **[edit services cos rule *rule-name* term *term-name* then]** hierarchy level. This statement overrides any **syslog** setting included in the service set or interface default configuration.

For information about some additional CoS actions, see the following sections:

- Configuring Application Profiles on page 95
- Configuring Reflexive and Reverse CoS Actions on page 96

Configuring Application Profiles

You can optionally define one or more application profiles for inclusion in CoS actions. To configure, include the **application-profile** statement at the **[edit services cos]** hierarchy level:

```
[edit services cos]
application-profile profile-name {
  sip-text {
    dscp (alias | bits);
    forwarding-class class-name;
  }
  sip-video {
    dscp (alias | bits);
    forwarding-class class-name;
  }
  sip-voice {
    dscp (alias | bits);
  }
}
```

```

        forwarding-class class-name;
    }
}

```

The **application-profile** statement includes three fixed components: **sip-text**, **sip-video**, and **sip-voice**. You can set the appropriate **dscp** and **forwarding-class** values for each component within the application profile.

You can apply the application profile to a CoS configuration by including it at the [edit services cos rule *rule-name* term *term-name* then] hierarchy level.

Configuring Reflexive and Reverse CoS Actions

It is important to understand that CoS services are unidirectional. It might be necessary to specify different treatments for flows in opposite directions.

Regardless of whether a packet matches the input, output, or input-output direction, flows in both directions are created. The difference is that a forward, reverse, or forward-and-reverse CoS action is associated with each flow. You should bear in mind that the flow in the opposite direction might end up having a CoS action associated with it, which you have not specifically configured.

To control the direction in which service is applied, separate from the direction in which the rule match is applied, you can configure the **reflexive** or **reverse** statement at the [edit services cos rule *rule-name* term *term-name* then] hierarchy level:

```

[edit services cos rule rule-name term term-name then]
(reflexive | reverse) {
    application-profile profile-name;
    dscp (alias | bits);
    forwarding-class class-name;
    syslog;
}

```

The two actions are mutually exclusive. If nothing is specified, data flows inherit the CoS behavior of the forward control flow.

- **reflexive** causes the equivalent reverse CoS action to be applied to flows in the opposite direction.
- **reverse** allows you to define the CoS behavior for flows in the reverse direction.

Output Packet Rewriting

On M-series routers, you can configure rewrite rules to change packet header information and attach it to an output interface. Because these rules can possibly overwrite the DSCP marking configured on the AS PIC, it is important to create system-wide configurations carefully.

For example, knowing that the AS PIC can mark packets with any ToS or DSCP value and the output interface is restricted to only eight DSCP values, rewrite rules on the output interface condense the mapping from 64 to 8 values with overall loss of granularity. In this case, you have the following options:

- Remove rewrite rules in the output interface.
- Configure the output interface to include the most important mappings.

Example: Configuring Class-of-Service Properties

The following example show a CoS configuration containing two rules, one for input matching on a specified application set and the other for output matching on a specified source address:

```
[edit services]
cos {
  application-profile cosprofile {
    ftp {
      data {
        dscp af11;
        forwarding-class 1;
      }
    }
  }
  application-profile cosrevprofile {
    ftp {
      data {
        dscp af22;
      }
    }
  }
  rule cosrule {
    match-direction input;
    term costerm {
      from {
        source-address {
          any-unicast;
        }
        applications junos-ftp;
      }
      then {
        dscp af33;
        forwarding-class 3;
        application-profile cosprofile;
        reverse {
          dscp af43;
          application-profile cosrevprofile;
        }
      }
    }
  }
}
stateful-firewall {
  rule r1 {
```

```

match-direction input;
term t1 {
  from {
    application-sets junos-algs-outbound;
  }
  then {
    accept;
  }
}
term t2 {
  then {
    accept;
  }
}
}
service-set test {
  stateful-firewall-rules r1;
  cos-rules cosrule;
  interface-service {
    service-interface sp-1/3/0;
  }
}
}

```

Verifying Your Configuration

In addition to `show class-of-service` commands, you can issue the following operational mode commands to verify your configuration:

- `show services cos statistics diffserv`
- `show services cos statistics forwarding-class`

Chapter 8

Configuring Forwarding Classes

It is helpful to think of forwarding classes as output queues. In effect, the end result of classification is the identification of an output queue for a particular packet. For a classifier to assign an output queue to each packet, it must associate the packet with one of the following forwarding classes:

- Expedited forwarding (EF)—Provides a low loss, low latency, low jitter, assured bandwidth, end-to-end service.
- Assured forwarding (AF)—Provides a group of values you can define and includes four subclasses: AF1, AF2, AF3, and AF4, each with three drop probabilities: low, medium, and high.
- Best effort (BE)—Provides no service profile. For the BE forwarding class, loss priority is typically not carried in a class-of-service (CoS) value, and random early detection (RED) drop profiles are more aggressive.
- Network control (NC)—This class is typically high priority because it supports protocol control.

For M-series routers (except the M320), you can configure up to four forwarding classes, one of each type: EF, AF, BE, and NC.

For M320 and T-series platforms, 16 forwarding classes are supported, thus allowing you to classify packets more granularly. For example, you can configure multiple classes of EF traffic: EF, EF1, and EF2. The software supports up to eight output queues; therefore, if you configure more than eight forwarding classes, you must map multiple forwarding classes to single output queues. For more information, see “Configuring Up to 16 Forwarding Classes” on page 104.

If you configure more forwarding classes than the supported platform maximum, an error message is displayed.

By default, the loss priority is low. On most platforms, you can configure high or low loss priority. On the following platforms you can configure high, low, medium-high, or medium-low loss priority:

- J-series Services Routers interfaces with Frame Relay encapsulation
- T-series and M320 platforms with Enhanced II Flexible PIC Concentrators (FPCs)
- T640 routing platforms with Enhanced Scaling FPC4

For more information, see “Classifying Frame Relay Traffic” on page 74 and “Configuring Tricolor Marking Policers” on page 193.

To configure CoS forwarding classes, include the following statements at the [edit class-of-service] hierarchy level of the configuration:

```
[edit class-of-service]
forwarding-classes {
  class class-name queue-num queue-number priority (high | low);
  queue queue-number class-name priority (high | low);
}
interfaces {
  interface-name {
    unit logical-unit-number {
      forwarding-class class-name;
    }
  }
}
restricted-queues {
  forwarding-class class-name queue queue-number;
}
```

This chapter discusses the following topics:

- Default Forwarding Classes on page 100
- Configuring Forwarding Classes on page 102
- Assigning a Forwarding Class to an Interface on page 103
- Overriding Fabric Priority Queuing on page 104
- Configuring Up to 16 Forwarding Classes on page 104
- Configuring Up to Eight Forwarding Classes on page 111

Default Forwarding Classes

By default, four queues are assigned to four forwarding classes. Table 27 on page 101 shows the four forwarding classes defined by default. These default mappings apply to all platforms.

If desired, you can rename the forwarding classes associated with the queues supported on your hardware. Assigning a new class name to an output queue does not alter the default classification or scheduling that is applicable to that queue. CoS configurations can be quite complicated, so unless it is required by your scenario, we recommend that you not alter the default class names or queue number associations.

Some platforms support eight queues. Queues 4 through 7 have no default mappings to forwarding classes. To use queues 4 through 7, you must create custom forwarding class names and map them to the queues. For more information, see “Configuring Up to Eight Forwarding Classes” on page 111.

Table 27: Default Forwarding Classes

Queue	Forwarding Class Name	Comments
Queue 0	best-effort (be)	The software does not apply any special CoS handling to packets with 000000 in the DiffServ field, a backward compatibility feature. These packets are usually dropped under congested network conditions.
Queue 1	expedited-forwarding (ef)	<p>The software delivers assured bandwidth, low loss, low delay, and low delay variation (jitter) end-to-end for packets in this service class.</p> <p>Routers accept excess traffic in this class, but in contrast to assured forwarding, out-of-profile expedited-forwarding packets can be forwarded out of sequence or dropped.</p>
Queue 2	assured-forwarding (af)	<p>The software offers a high level of assurance that the packets are delivered as long as the packet flow from the customer stays within a certain service profile that you define.</p> <p>The software accepts excess traffic, but applies a RED drop profile to determine if the excess packets are dropped and not forwarded.</p> <p>Depending on platform type, up to four drop probabilities (low, medium-low, medium-high, and high) are defined for this service class.</p>
Queue 3	network-control (nc)	<p>The software delivers packets in this service class with a low priority. (These packets are not delay sensitive.)</p> <p>Typically, these packets represent routing protocol hello or keepalive messages. Because loss of these packets jeopardizes proper network operation, delay is preferable to discard.</p>

The following rules govern queue assignment:

- If classifiers fail to classify a packet, the packet always receives the default classification to the class associated with queue 0.
- The number of queues is dependent on the hardware plugged into the chassis. CoS configurations are inherently contingent on the number of queues on the system. Only two classes, **best-effort** and **network-control**, are referenced in the default configuration. The default configuration works on all platforms.
- CoS configurations that specify more queues than the platform can support are not accepted. The commit fails with a detailed message that states the total number of queues available.
- All default CoS configuration is based on queue number. The name of the forwarding class that shows up when the default configuration is displayed is the forwarding class currently associated with that queue.

This is the default configuration for **forwarding-classes**:

```
[edit class-of-service]
forwarding-classes {
  queue 0 best-effort;
  queue 1 expedited-forwarding;
  queue 2 assured-forwarding;
```

```
    queue 3 network-control;
}
```

If you reassign the forwarding-class names, the **best-effort** forwarding-class name appears in the locations in the configuration previously occupied by **network-control** as follows:

```
forwarding-classes {
    queue 0 network-control;
    queue 1 assured-forwarding;
    queue 2 expedited-forwarding;
    queue 3 best-effort;
}
```

All the default rules of classification and scheduling that applied to queue 3 still apply. Queue 3 is simply now renamed **best-effort**.

On M320 and T-series platforms, you can assign multiple forwarding classes to a single queue. If you do so, the first forwarding class that you assign to queue 0 acquires the default BE classification and scheduling. The first forwarding class that you assign to queue 1 acquires the default EF classification and scheduling. The first forwarding class that you assign to queue 2 acquires the default AF classification and scheduling. The first forwarding class that you assign to queue 3 acquires the default NC classification and scheduling. For more information, see “Configuring Up to 16 Forwarding Classes” on page 104.

- In the current default configuration:
 - Only IP precedence classifiers are associated with interfaces.
 - The only classes designated are **best-effort** and **network-control**.
 - Schedulers are not defined for the **expedited-forwarding** or **assured-forwarding** classes.
- You must explicitly classify packets to the **expedited-forwarding** or **assured-forwarding** class and define schedulers for these classes.
- For Asynchronous Transfer Mode (ATM) interfaces on M-series routers, when you use fixed classification with multiple logical interfaces classifying to separate queues, a logical interface without a classifier attached inherits the most recent classifier applied on a different logical interface. For example, suppose you configure traffic through logical unit 0 to be classified into queue 1, and you configure traffic through logical unit 1 to be classified into queue 3. You want traffic through logical unit 2 to be classified into the default classifier, which is queue 0. In this case, traffic through logical unit 2 is classified into queue 3, because the configuration of logical unit 1 was committed last.

For more information, see “Default Routing Engine Protocol Queue Assignments” on page 43.

Configuring Forwarding Classes

You assign each forwarding class to an internal queue number by including the **forwarding-classes** statement at the **[edit class-of-service]** hierarchy level:


```
[edit class-of-service]
forwarding-classes {
  queue queue-number class-name;
}
```

You cannot commit a configuration that assigns the same forwarding class to two different queues.



CAUTION: We do not recommend classifying packets into a forwarding class that has no associated scheduler on the egress interface. Such a configuration can cause unnecessary packet drops because an unconfigured scheduling class might lack adequate buffer space. For example, if you configure a custom scheduler map that does not define queue 0, and the default classifier assigns incoming packets to the best-effort class (queue 0), the unconfigured egress queue for the best-effort forwarding class might not have enough space to accommodate even short packet bursts.

A default congestion and transmission control mechanism is used when an output interface is not configured for a certain forwarding class, but receives packets destined for that unconfigured forwarding class. This default mechanism uses the delay buffer and weighted round robin (WRR) credit allocated to the designated forwarding class, with a default drop profile. Because the buffer and WRR credit allocation is minimal, packets might be lost if a larger number of packets are forwarded without configuring the forwarding class for the interface.

Assigning a Forwarding Class to an Interface

You can configure *fixed classification* on a logical interface by specifying a forwarding class to be applied to all packets received by the logical interface, regardless of the packet contents.

To assign a forwarding class configuration to the input logical interface, include the `forwarding-class` statement at the `[edit class-of-service interfaces interface-name unit logical-unit-number]` hierarchy level:

```
[edit class-of-service interfaces interface-name unit logical-unit-number]
forwarding-class class-name;
```

You can include interface wildcards for *interface-name* and *logical-unit-number*.

In the following example, all packets coming into the router from the `ge-3/0/0.0` interface are assigned to the `assured-forwarding` forwarding class:

```
[edit class-of-service]
interfaces {
  ge-3/0/0 {
    unit 0 {
      forwarding-class assured-forwarding;
    }
  }
}
```

Overriding Fabric Priority Queuing

On M320 and T-series platforms, the default behavior is for fabric priority queuing on egress interfaces to match the scheduling priority you assign. High-priority egress traffic is automatically assigned to high-priority fabric queues. Likewise, low-priority egress traffic is automatically assigned to low-priority fabric queues.

You can override the default fabric priority queuing of egress traffic by including the `priority` statement at the [edit class-of-service forwarding-classes queue *queue-number* *class-name*] hierarchy level:

```
[edit class-of-service forwarding-classes queue queue-number class-name]
priority (high | low);
```

For information about associating a scheduler with a fabric priority, see “Associating a Scheduler with a Fabric Priority” on page 185.

Configuring Up to 16 Forwarding Classes

By default on all platforms, four output queues are mapped to four forwarding classes, as shown in Table 27 on page 101. For J-series, M320, and T-series platforms, you can configure more than four forwarding classes and queues.

On J-series Services Routers, you can configure up to eight forwarding classes and eight queues with one-to-one mapping of forwarding classes to queues. On the M120, M320, MX-series, and T-series platforms, you can configure up to 16 forwarding classes and eight queues, with multiple forwarding classes assigned to single queues. The concept of assigning multiple forwarding classes to a queue is sometimes referred to as creating forwarding-class aliases. This section discusses the M320 and T-series platform configuration. For information about the J-series platform configuration, see “Configuring Up to Eight Forwarding Classes” on page 111.

Mapping multiple forwarding classes to single queues is useful. Suppose, for example, that forwarding classes are set based on multifield (MF) packet classification, and the MF classifiers are different for core-facing interfaces and customer-facing interfaces. Suppose you need four queues for a core-facing interface and five queues for a customer-facing interface, where **fc0** through **fc4** correspond to the classifiers for the customer-facing interface, and **fc5** through **fc8** correspond to classifiers for the core-facing interface, as shown in Figure 9 on page 104.

Figure 9: Customer-Facing and Core-Facing Forwarding Classes



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In this example, there are nine classifiers and, therefore, nine forwarding classes. The forwarding class-to-queue mapping is shown in Table 28 on page 105.

Table 28: Sample Forwarding Class-to-Queue Mapping

Forwarding Class Names	Queue Number
fc0	0
fc5	
fc1	1
fc6	
fc2	2
fc7	
fc3	3
fc8	
fc4	4

To configure up to 16 forwarding classes, include the `class` and `queue-num` statements at the `[edit class-of-service forwarding-classes]` hierarchy level:

```
[edit class-of-service forwarding-classes]
class class-name queue-num queue-number;
```

You can configure up to 16 different forwarding-class names. The corresponding output queue number can be from 0 through 7. Therefore, you can map multiple forwarding classes to a single queue. If you map multiple forwarding classes to a queue, the multiple forwarding classes must refer to the same scheduler (at the `[edit class-of-service scheduler-maps map-name forwarding-class class-name scheduler scheduler-name]` hierarchy level).

When you configure up to 16 forwarding classes, you can use them as you can any other forwarding class—in classifiers, schedulers, firewall filters (MF classifiers), policers, CoS-based forwarding, and rewrite rules.



NOTE: The following limitations apply:

- The **class** and **queue** statements at [edit class-of-service forwarding-classes] hierarchy level are mutually exclusive. In other words, you can include one or the other of the following configurations, but not both:


```
[edit class-of-service forwarding-classes]
queue queue-number class-name;
```

```
[edit class-of-service forwarding-classes]
class class-name queue-num queue-number;
```
- When you configure IEEE 802.1p rewrite marking on Gigabit Ethernet IQ and Gigabit Ethernet IQ2 PICs, you cannot configure more than eight forwarding classes.
- For GRE and IP-IP tunnels, IP precedence and DSCP rewrite marking of the inner header do not work with more than eight forwarding classes.
- If the ID assigned to a forwarding class is from 8 through 15 and if the incoming interface is on a Gigabit Ethernet IQ2 PIC, fixed classification does not work. Fixed classification works on Gigabit Ethernet IQ2 PICs if the forwarding class used for fixed classification has an ID from 0 through 7.

You can determine the ID number assigned to a forwarding class by issuing the **show class-of-service forwarding-class** command. You can determine whether the classification is fixed by issuing the **show class-of-service forwarding-table classifier mapping** command. In the command output, if the **Table Type** field appears as **Fixed**, the classification is fixed. For more information about fixed classification, see “Assigning a Forwarding Class to an Interface” on page 103.

For information about configuring eight forwarding classes on ATM2 IQ interfaces, see “Enabling Eight Queues on ATM2 IQ Interfaces” on page 346.

This section discusses the following topics:

- Enabling Eight Queues on Interfaces on page 106
- Multiple Forwarding Classes and Default Forwarding Classes on page 108
- PICs Restricted to Four Queues on page 109
- Examples: Configuring Up to 16 Forwarding Classes on page 110

Enabling Eight Queues on Interfaces

By default, the T-series, MX-series, and M320 platforms are restricted to a maximum of four egress queues per interface. Some PICs, such as the IQ2 and IQ2E PICs, have eight egress queues enabled by default. You configure the number of egress queues on some interfaces by including the **max-queues-per-interface** statement at the [edit chassis fpc slot-number pic pic-number] hierarchy level:

```
[edit chassis fpc slot-number pic pic-number]
max-queues-per-interface (4 | 8);
```

The numerical value can be 4 or 8.

For J-series platforms, this statement is not supported. J-series platforms always have eight queues available.

The **max-queues-per-interface** statement is supported on the following PICs:

- 2-port ATM2 IQ OC3
- 4-port ATM2 IQ OC3
- 2-port ATM2 IQ E3
- 4-port ATM2 IQ E3
- 2-port ATM2 IQ DS3
- 4-port ATM2 IQ DS3
- 1-port ATM2 IQ OC12
- 2-port ATM2 IQ OC12
- 1-port ATM2 IQ OC48
- 2-port Channelized DS3 IQ
- 4-port Channelized DS3 IQ
- 10-port Channelized E1 IQ
- 10-port Channelized T1 IQ
- 1-port Channelized OC12 IQ
- 1-port Channelized STM1 IQ
- 2-port Channelized STM1 IQ
- 4-port E3 IQ
- 1-port Gigabit Ethernet IQ
- 2-port Gigabit Ethernet IQ
- 8-port Gigabit Ethernet IQ2
- 4-port Gigabit Ethernet IQ2
- 1-port 10-Gigabit Ethernet IQ2
- 1-port 10-Gigabit Ethernet IQ2, Type 3
- 8-port Gigabit Ethernet IQ2, Type 3
- 4-port SONET OC3
- 4-port SONET OC3 for the M160 platform
- IQ2E PICs
- IQE PICs

To determine how many queues an interface supports, you can check the CoS queues output field of the **show interfaces *interface-name* extensive** command:

```
user@host> show interfaces so-1/0/0 extensive
CoS queues: 8 supported
```

If you include the `max-queues-per-interface` statement, all ports on the PIC use the configured maximum. When you change between four queues and eight queues, all physical interfaces on the PIC are deleted and re-added.

For 4-port OC3c/STM1 Type I and Type II PICs on M320 and T-series platforms, when you include the `max-queues-per-interface 8` statement, you can configure up to eight queues on ports 0 and 2. After you commit the configuration, the PIC goes offline and comes back online with only ports 0 and 2 operational. No interfaces can be configured on ports 1 and 3. If you do not include the `max-queues-per-interface` statement or if you include the `max-queues-per-interface 4` statement, you can use all four ports and configure up to four queues per port.

For more information, see the *JUNOS System Basics Configuration Guide*.

Multiple Forwarding Classes and Default Forwarding Classes

For queues 0 through 3, if you assign multiple forwarding classes to a single queue, default forwarding class assignment works as follows:

- The first forwarding class that you assign to queue 0 acquires the default BE classification and scheduling.
- The first forwarding class that you assign to queue 1 acquires the default EF classification and scheduling.
- The first forwarding class that you assign to queue 2 acquires the default AF classification and scheduling.
- The first forwarding class that you assign to queue 3 acquires the default NC classification and scheduling.

Of course you can override the default classification and scheduling by configuring custom classifiers and schedulers.

If you do not explicitly map forwarding classes to queues 0 through 3, then the respective default classes are automatically assigned to those queues. When you are counting the 16 forwarding classes, you must include in the total any default forwarding classes automatically assigned to queues 0 through 3. As a result, you can map up to 13 forwarding classes to a single queue when the single queue is queue 0, 1, 2, or 3. You can map up to 12 forwarding classes to a single queue when the single queue is queue 4, 5, 6, or 7. In summary, there must be at least one forwarding class each (default or otherwise) assigned to queue 0 through 3, and you can assign the remaining 12 forwarding classes (16–4) to any queue.

For example, suppose you assign two forwarding classes to queue 0 and you assign no forwarding classes to queues 1 through 3. The software automatically assigns one default forwarding class each to queues 1 through 3. This means 11 forwarding classes (16–5) are available for you to assign to queues 4 through 7.

For more information about default forwarding classes, see “Default Forwarding Classes” on page 100.

PICs Restricted to Four Queues

Some T-series PICs support up to 16 forwarding classes and are restricted to 4 queues. Contact Juniper Networks customer support for a current list of T-series PICs that are restricted to four queues. To determine how many queues an interface supports, you can check the **CoS queues** output field of the **show interfaces *interface-name* extensive** command:

```
user@host> show interfaces so-1/0/0 extensive
CoS queues: 8 supported
```

By default, for T-series PICs that are restricted to four queues, the routing platform overrides the global configuration based on the following formula:

$$Q_r = Q_d \bmod R_{\max}$$

Q_r is the queue number assigned if the PIC is restricted to four queues.

Q_d is the queue number that would have been mapped if this PIC were not restricted.

R_{\max} is the maximum number of restricted queues available. Currently, this is four.

For example, assume you map the forwarding class **ef** to queue 6. For a PIC restricted to four queues, the queue number for forwarding class **ef** is $Q_r = 6 \bmod 4 = 2$.

To determine which queue is assigned to a forwarding class, use the **show class-of-service forwarding-class** command from the top level of the CLI. The output shows queue assignments for both global queue mappings and restricted queue mappings:

```
user@host> show class-of-service forwarding-class
Forwarding class      Queue    Restricted Queue  Fabric priority
be                    0         2                 low
ef                    1         2                 low
assured-forwarding    2         2                 low
network-control       3         3                 low
```

For T-series PICs restricted to four queues, you can override the formula-derived queue assignment by including the **restricted-queues** statement at the **[edit class-of-service]** hierarchy level:

```
[edit class-of-service]
restricted-queues {
    forwarding-class class-name queue queue-number;
}
```

You can configure up to 16 forwarding classes. The output queue number can be from 0 through 3. Therefore, for PICs restricted to four queues, you can map multiple forwarding classes to single queues. If you map multiple forwarding classes to a queue, the multiple forwarding classes must refer to the same scheduler. The class name you configure at the **[edit class-of-service restricted-queues]** hierarchy level must be either a default forwarding class name from Table 27 on page 101, or a forwarding class you configure at the **[edit class-of-service forwarding-classes]** hierarchy level.

Examples: Configuring Up to 16 Forwarding Classes

This section includes the following examples:

Configure 16 forwarding classes:

Configuring 16 Forwarding Classes

```
[edit class-of-service]
forwarding-classes {
  class fc0 queue-num 0;
  class fc1 queue-num 0;
  class fc2 queue-num 1;
  class fc3 queue-num 1;
  class fc4 queue-num 2;
  class fc5 queue-num 2;
  class fc6 queue-num 3;
  class fc7 queue-num 3;
  class fc8 queue-num 4;
  class fc9 queue-num 4;
  class fc10 queue-num 5;
  class fc11 queue-num 5;
  class fc12 queue-num 6;
  class fc13 queue-num 6;
  class fc14 queue-num 7;
  class fc15 queue-num 7;
}
```

For PICs restricted to four queues, map four forwarding classes to each queue:

Restricted Queues: Mapping Two Forwarding Classes to Each Queue

```
[edit class-of-service]
restricted-queues {
  forwarding-class fc0 queue 0;
  forwarding-class fc1 queue 0;
  forwarding-class fc2 queue 0;
  forwarding-class fc3 queue 0;
  forwarding-class fc4 queue 1;
  forwarding-class fc5 queue 1;
  forwarding-class fc6 queue 1;
  forwarding-class fc7 queue 1;
  forwarding-class fc8 queue 2;
  forwarding-class fc9 queue 2;
  forwarding-class fc10 queue 2;
  forwarding-class fc11 queue 2;
  forwarding-class fc12 queue 3;
  forwarding-class fc13 queue 3;
  forwarding-class fc14 queue 3;
  forwarding-class fc15 queue 3;
}
```

For PICs restricted to four queues, if you map multiple forwarding classes to a queue, the multiple forwarding classes must refer to the same scheduler:

Configuring a Scheduler Map Applicable to an Interface Restricted to Four Queues

```
[edit class-of-service]
scheduler-maps {
  interface-restricted {
    forwarding-class be scheduler Q0;
```



```

        forwarding-class ef scheduler Q1;
        forwarding-class ef1 scheduler Q1;
        forwarding-class ef2 scheduler Q1;
        forwarding-class af1 scheduler Q2;
        forwarding-class af scheduler Q2;
        forwarding-class nc scheduler Q3;
        forwarding-class nc1 scheduler Q3;
    }
}
[edit class-of-service]
restricted-queues {
    forwarding-class be queue 0;
    forwarding-class ef queue 1;
    forwarding-class ef1 queue 1;
    forwarding-class ef2 queue 1;
    forwarding-class af queue 2;
    forwarding-class af1 queue 2;
    forwarding-class nc queue 3;
    forwarding-class nc1 queue 3;
}

```

Configuring Up to Eight Forwarding Classes

For J-series, M320, and T-series platforms, you can configure more than four forwarding classes and queues.

On J-series Services Routers, you can configure up to eight forwarding classes and eight queues. On the M120, M320, MX-series, and T-series platforms, you can configure up to 16 forwarding classes and eight queues, with multiple forwarding classes assigned to single queues. This section discusses the J-series platform configuration of eight forwarding classes and queues with a one-to-one mapping. For information about the M320 and T-series platform configuration, see “Configuring Up to 16 Forwarding Classes” on page 104.

To configure up to eight forwarding classes, include the **queue** statement at the [edit class-of-service forwarding-classes] hierarchy level:

```

[edit class-of-service forwarding-classes]
queue queue-number class-name;

```

The output queue number can be from 0 through 7, and you must map the forwarding classes one-to-one with the output queues. The default scheduler transmission rate and buffer size percentages for queues 0 through 7 are 95, 0, 0, 5, 0, 0, 0, and 0 percent.

For information about configuring eight forwarding classes on ATM2 IQ interfaces, see “Enabling Eight Queues on ATM2 IQ Interfaces” on page 346.

Examples: Configuring Up to Eight Forwarding Classes

Configure a one-to-one mapping between eight forwarding classes and eight queues:

```

[edit class-of-service]

```

Defining Eight Classifiers

```

forwarding-classes {
    queue 0 be;
    queue 1 ef;
    queue 2 af;
    queue 3 nc;
    queue 4 ef1;
    queue 5 ef2;
    queue 6 af1;
    queue 7 nc1;
}

[edit class-of-service]
classifiers {
    dscp dscp-table {
        forwarding-class ef {
            loss-priority low code-points [101000, 101001];
            loss-priority high code-points [101010, 101011];
        }
        forwarding-class af {
            loss-priority low code-points [010000, 010001];
            loss-priority high code-points [010010, 010011];
        }
        forwarding-class be {
            loss-priority low code-points [000000];
        }
        forwarding-class nc {
            loss-priority low code-points [111000];
        }
        forwarding-class ef1 {
            loss-priority low code-points [101100, 101101];
            loss-priority high code-points [101110];
        }
        forwarding-class af1 {
            loss-priority high code-points [101110];
        }
        forwarding-class ef2 {
            loss-priority low code-points [101111];
        }
        forwarding-class af2 {
            loss-priority low code-points [010000];
        }
        forwarding-class nc1 {
            loss-priority low code-points [111001];
        }
    }
}

```

Adding Eight Schedulers to a Scheduler Map

Configure a custom scheduler map that applies globally to all interfaces, except those that are restricted to four queues:

```

[edit class-of-service]
scheduler-maps {
    sched {
        forwarding-class be scheduler Q0;
        forwarding-class ef scheduler Q1;
        forwarding-class af scheduler Q2;
    }
}

```

```

        forwarding-class nc scheduler Q3;
        forwarding-class ef1 scheduler Q4;
        forwarding-class ef2 scheduler Q5;
        forwarding-class af1 scheduler Q6;
        forwarding-class nc1 scheduler Q7;
    }
}
schedulers {
    Q0 {
        transmit-rate percent 25;
        buffer-size percent 25;
        priority low;
        drop-profile-map loss-priority any protocol both drop-default;
    }
    Q1 {
        buffer-size temporal 2000;
        priority strict-high;
        drop-profile-map loss-priority any protocol both drop-ef;
    }
    Q2 {
        transmit-rate percent 35;
        buffer-size percent 35;
        priority low;
        drop-profile-map loss-priority any protocol both drop-default;
    }
    Q3 {
        transmit-rate percent 5;
        buffer-size percent 5;
        drop-profile-map loss-priority any protocol both drop-default;
    }
    Q4 {
        transmit-rate percent 5;
        priority high;
        drop-profile-map loss-priority any protocol both drop-ef;
    }
    Q5 {
        transmit-rate percent 10;
        priority high;
        drop-profile-map loss-priority any protocol both drop-ef;
    }
    Q6 {
        transmit-rate remainder;
        priority low;
        drop-profile-map loss-priority any protocol both drop-default;
    }
    Q7 {
        transmit-rate percent 5;
        priority high;
        drop-profile-map loss-priority any protocol both drop-default;
    }
}

```

**Configuring an IP
Precedence Classifier
and Rewrite Tables**

```

[edit class-of-service]
classifiers {
    inet-precedence inet-classifier {

```

```

        forwarding-class be {
            loss-priority low code-points 000;
        }
        forwarding-class af11 {
            loss-priority high code-points 001;
        }
        forwarding-class ef {
            loss-priority low code-points 010;
        }
        forwarding-class nc1 {
            loss-priority high code-points 011;
        }
        forwarding-class {
            loss-priority low code-points 100;
        }
        forwarding-class af12 {
            loss-priority high code-points 101;
        }
        forwarding-class ef1 {
            loss-priority low code-points 110;
        }
        forwarding-class nc2 {
            loss-priority high code-points 111;
        }
    }
}
exp exp-rw-table {
    forwarding-class be {
        loss-priority low code-point 000;
    }
    forwarding-class af11 {
        loss-priority high code-point 001;
    }
    forwarding-class ef {
        loss-priority low code-point 010;
    }
    forwarding-class nc1 {
        loss-priority high code-point 111;
    }
    forwarding-class be1 {
        loss-priority low code-point 100;
    }
    forwarding-class af12 {
        loss-priority high code-point 101;
    }
    forwarding-class ef1 {
        loss-priority low code-point 110;
    }
    forwarding-class nc2 {
        loss-priority low code-point 111;
    }
}
inet-precedence inet-rw-table {
    forwarding-class be {
        loss-priority low code-point 000;
    }
}

```

```
forwarding-class af11 {  
    loss-priority high code-point 001;  
}  
forwarding-class ef1 {  
    loss-priority low code-point 010;  
}  
forwarding-class nc1 {  
    loss-priority low code-point 111;  
}  
forwarding-class be1 {  
    loss-priority low code-point 100;  
}  
forwarding-class af12 {  
    loss-priority high code-point 101;  
}  
forwarding-class ef1 {  
    loss-priority low code-point 111;  
}  
forwarding-class nc2 {  
    loss-priority low code-point 110;  
}  
}
```


Chapter 9

Configuring Forwarding Policy Options

Class-of-service (CoS)-based forwarding (CBF) enables you to control next-hop selection based on a packet's class of service and, in particular, the value of the IP packet's precedence bits.

For example, you might want to specify a particular interface or next hop to carry high-priority traffic while all best-effort traffic takes some other path. When a routing protocol discovers equal-cost paths, it can pick a path at random or load-balance across the paths through either hash selection or round robin. CBF allows path selection based on class.

To configure CBF properties, you can include the following statements at the [edit class-of-service] hierarchy level of the configuration:

```
[edit class-of-service]
forwarding-policy {
  next-hop-map map-name {
    forwarding-class class-name {
      next-hop [ next-hop-name ];
      lsp-next-hop [ lsp-regular-expression ];
      non-lsp-next-hop;
      discard;
    }
  }
  class class-name {
    classification-override {
      forwarding-class class-name;
    }
  }
}
```

This chapter discusses the following topics:

- Configuring CoS-Based Forwarding on page 118
- Overriding the Input Classification on page 120
- Example: Configuring CoS-Based Forwarding on page 121
- Example: Configuring CoS-Based Forwarding for Different Traffic Types on page 123
- Configuring CoS-Based Forwarding for IPv6 on page 124

Configuring CoS-Based Forwarding

You can apply CBF only to a defined set of routes. Therefore you must configure a policy statement as in the following example:

```
[edit policy-options]
policy-statement my-cos-forwarding {
  from {
    route-filter destination-prefix match-type;
  }
  then {
    cos-next-hop-map map-name;
  }
}
```

This configuration specifies that routes matching the route filter will be subject to the CoS next-hop mapping specified by *map-name*. For more information about configuring policy statements, see the *JUNOS Policy Framework Configuration Guide*.

To specify a CoS next-hop map, include the **forwarding-policy** statement at the **[edit class-of-service]** hierarchy level:

```
[edit class-of-service]
forwarding-policy {
  next-hop-map map-name {
    forwarding-class class-name {
      next-hop [ next-hop-name ];
      lsp-next-hop [ lsp-regular-expression ];
      discard;
    }
  }
}
```

When you configure CBF with OSPF as the interior gateway protocol (IGP), you must specify the next hop as an interface name or next-hop alias, not as an IP address. This is true because OSPF adds routes with the interface as the next hop for point-to-point interfaces; the next hop does not contain the IP address. For an example configuration, see “Example: Configuring CoS-Based Forwarding” on page 121.

For Layer 3 VPNs, when you use class-based forwarding for the routes received from the far-end provider-edge (PE) router within a VRF instance, the software can match the routes based on the attributes that come with the received route only. In other words, the matching can be based on the route within RIB-in. In this case, the **route-filter** statement you include at the **[edit policy-options policy-statement my-cos-forwarding from]** hierarchy level has no effect because the policy checks the **bgp.l3vpn.0** table, not the **vrf.inet.0** table.

The JUNOS software applies the CoS next-hop map to the set of next hops previously defined; the next hops themselves can be located across any outgoing interfaces on the routing platform. For example, the following configuration associates a set of forwarding classes and next-hop identifiers:

```
[edit class-of-service forwarding-policy]
next-hop-map map1 {
  forwarding-class expedited-forwarding {
```



```

        next-hop next-hop1;
        next-hop next-hop2;
    }
    forwarding-class best-effort {
        next-hop next-hop3;
        lsp-next-hop lsp-next-hop4;
    }
}

```

In this example, **next-hop N** is either an IP address or an egress interface for some next hop, and **lsp-next-hop4** is a regular expression corresponding to any next hop with that label. **Q1** through **QN** are a set of forwarding classes that map to the specific next hop. That is, when a packet is switched with **Q1** through **QN**, it will be forwarded out the interface associated with the associated next hop.

This configuration has the following implications:

- A single forwarding class can map to multiple standard next hops or LSP next hops. This implies that load sharing is done across standard next hops or LSP next hops servicing the same class value. To make this work properly, the JUNOS software creates a list of the equal-cost next hops and forwards packets according to standard load-sharing rules for that forwarding class.
- If a forwarding class configuration includes LSP next hops and standard next hops, the LSP next hops are preferred over the standard next hops. In the preceding example, if both **next-hop3** and **lsp-next-hop4** are valid next hops for a route to which **map1** is applied, the forwarding table includes entry **lsp-next-hop4** only.
- If **next-hop-map** does not specify all possible forwarding classes, the default forwarding class is selected as the default. If the default forwarding class is not specified in the next-hop map, a default is designated randomly. The default forwarding class is the class associated with queue 0.
- For LSP next hops, the JUNOS software uses UNIX **regex(3)**-style regular expressions. For example, if the following labels exist: **lsp**, **lsp1**, **lsp2**, **lsp3**, the statement **lsp-next-hop lsp** matches **lsp**, **lsp1**, **lsp2**, and **lsp3**. If you do not desire this behavior, you must use the anchor characters **lsp-next-hop " ^lsp\$"**, which match **lsp** only.
- The route filter does not work because the policy checks against the **bgp.l3vpn.0** table instead of the **vrf.inet.0** table.

The final step is to apply the route filter to routes exported to the forwarding engine. This is shown in the following example:

```

routing-options {
    forwarding-table {
        export my-cos-forwarding;
    }
}

```

This configuration instructs the routing process to insert routes to the forwarding engine matching **my-cos-forwarding** with the associated next-hop CBF rules.

The following algorithm is used when you apply a configuration to a route:

- If the route is a single next-hop route, all traffic will go to that route; that is, no CBF will take effect.
- For each next hop, associate the proper forwarding class. If a next hop appears in the route but not in the **cos-next-hop** map, it will not appear in the forwarding table entry.
- The default forwarding class is used if all forwarding classes are not specified in the next-hop map. If the default is not specified, one is chosen randomly.

Overriding the Input Classification

For IPv4 or IPv6 packets, you can override the incoming classification, assigning them to the same forwarding class based on their input interface, input precedence bits, or destination address. You do so by defining a policy class when configuring CoS properties and referencing this class when configuring a routing policy.

When you override the classification of incoming packets, any mappings you configured for associated precedence bits or incoming interfaces to output transmission queues are ignored. Also, if the packet loss priority (PLP) bit was set in the packet by the incoming interface, the PLP bit is cleared.

To override the input packet classification, do the following:

1. Define the policy class by including the **class** statement at the [edit class-of-service policy] hierarchy level:

```
[edit class-of-service]
forwarding-policy {
  class class-name {
    classification-override {
      forwarding-class class-name;
    }
  }
}
```

class-name is a name that identifies the class.

2. Associate the policy class with a routing policy by including it in a **policy-statement** statement at the [edit policy-options] hierarchy level. Specify the destination prefixes in the **route-filter** statement and the CoS policy class name in the **then** statement.

```
[edit policy-options]
policy-statement policy-name {
  term term-name {
    from {
      route-filter destination-prefix match-type <class class-name>
    }
    then class class-name;
  }
}
```

3. Apply the policy by including the `export` statement at the `[edit routing-options]` hierarchy level:

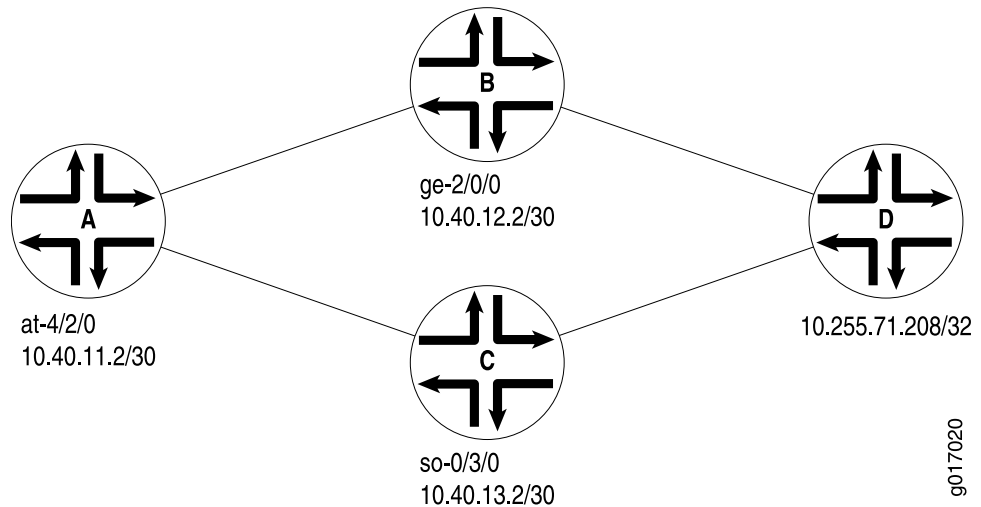
```
[edit routing-options]
forwarding-table {
  export policy-name;
}
```

Example: Configuring CoS-Based Forwarding

Router A has two routes to destination 10.255.71.208 on Router D. One route goes through Router B, and the other goes through Router C, as shown in Figure 10 on page 121.

Configure Router A with CBF to select Router B for queue 0 and queue 2, and Router C for queue 1 and queue 3.

Figure 10: Sample CoS-Based Forwarding



When you configure CBF with OSPF as the IGP, you must specify the next hop as an interface name, not as an IP address. The next hops in this example are specified as `ge-2/0/0.0` and `so-0/3/0.0`.

```
[edit class-of-service]
forwarding-policy {
  next-hop-map my_cbf {
    forwarding-class be {
      next-hop ge-2/0/0.0;
    }
    forwarding-class ef {
      next-hop so-0/3/0.0;
    }
    forwarding-class af {
      next-hop ge-2/0/0.0;
    }
  }
}
```

```

        forwarding-class nc {
            next-hop so-0/3/0.0;
        }
    }
}
classifiers {
    inet-precedence inet {
        forwarding-class be {
            loss-priority low code-points [ 000 100 ];
        }
        forwarding-class ef {
            loss-priority low code-points [ 001 101 ];
        }
        forwarding-class af {
            loss-priority low code-points [ 010 110 ];
        }
        forwarding-class nc {
            loss-priority low code-points [ 011 111 ];
        }
    }
}
forwarding-classes {
    queue 0 be;
    queue 1 ef;
    queue 2 af;
    queue 3 nc;
}
interfaces {
    at-4/2/0 {
        unit 0 {
            classifiers {
                inet-precedence inet;
            }
        }
    }
}

[edit policy-options]
policy-statement cbf {
    from {
        route-filter 10.255.71.208/32 exact;
    }
    then cos-next-hop-map my_cbf;
}

[edit routing-options]
graceful-restart;
forwarding-table {
    export cbf;
}

[edit interfaces]
traceoptions {
    file trace-intf size 5m world-readable;
    flag all;
}

```

```

so-0/3/0 {
  unit 0 {
    family inet {
      address 10.40.13.1/30;
    }
    family iso;
    family mpls;
  }
}
ge-2/0/0 {
  unit 0 {
    family inet {
      address 10.40.12.1/30;
    }
    family iso;
    family mpls;
  }
}
at-4/2/0 {
  atm-options {
    vpi 1 {
      maximum-vcs 1200;
    }
  }
  unit 0 {
    vci 1.100;
    family inet {
      address 10.40.11.2/30;
    }
    family iso;
    family mpls;
  }
}

```

Example: Configuring CoS-Based Forwarding for Different Traffic Types

One common use for CoS-based forwarding and next-hop maps is to enforce different handling for different traffic types, such as voice and video. For example, an LSP-based next hop can be used for voice and video, and a non-LSP next-hop can be used for best effort traffic.

Only the forwarding policy is shown in this example:

```

[edit class-of-service]
forwarding-policy {
  next-hop-map ldp-map {
    forwarding-class expedited-forwarding {
      lsp-next-hop voice;
      non-lsp-next-hop;
    }
    forwarding-class assured-forwarding {
      lsp-next-hop video;
      non-lsp-next-hop;
    }
    forwarding-class best-effort {

```

```

        non-lsp-next-hop;
        discard;
    }
}

```

Configuring CoS-Based Forwarding for IPv6

Configure CBF next-hop maps and CBF LSP next-hop maps for IPv6 addresses. The following example shows a CBF next-hop map for IPv6 addresses.

You can configure a next-hop map with both IPv4 and IPv6 addresses, or you can configure separate next-hop maps for IPv4 and IPv6 addresses and include the **from family** (**inet** | **inet6**) statements at the **[edit policy-options policy-options policy-statement *policy-name* term *term-name*]** hierarchy level to ensure that only next-hop maps of a specified protocol are applied to a specified route.

If you do not configure separate next-hop maps and include the **from family** (**inet** | **inet6**) statements in the configuration, when a route uses two next hops (whether IPv4, IPv6, interface, or LSP next hop) in at least two of the specified forwarding classes, CBF is used for the route; otherwise, the CBF policy is ignored.

1. Define the CBF next-hop map:

```

[edit class-of-service]
forwarding-policy {
  next-hop-map cbf-map {
    forwarding-class best-effort {
      next-hop [ ::192.168.139.38 192.168.139.38 ];
    }
    forwarding-class expedited-forwarding {
      next-hop [ ::192.168.140.5 192.168.140.5 ];
    }
    forwarding-class assured-forwarding {
      next-hop [ ::192.168.145.5 192.168.145.5 ];
    }
    forwarding-class network-control {
      next-hop [ ::192.168.141.2 192.168.141.2 ];
    }
  }
}

```

2. Define the CBF forwarding policy:

```

[edit policy-options]
policy-statement ls {
  then cos-next-hop-map cbf-map;
}

```

3. Export the CBF forwarding policy:

```

[edit routing-options]
forwarding-table {
  export ls;
}

```

Chapter 10

Configuring RED Drop Profiles

You can configure two parameters to control congestion at the output stage. The first parameter defines the delay-buffer bandwidth, which provides packet buffer space to absorb burst traffic up to the specified duration of delay. Once the specified delay buffer becomes full, packets with 100 percent drop probability are dropped from the head of the buffer. For more information, see “Configuring the Scheduler Buffer Size” on page 138.

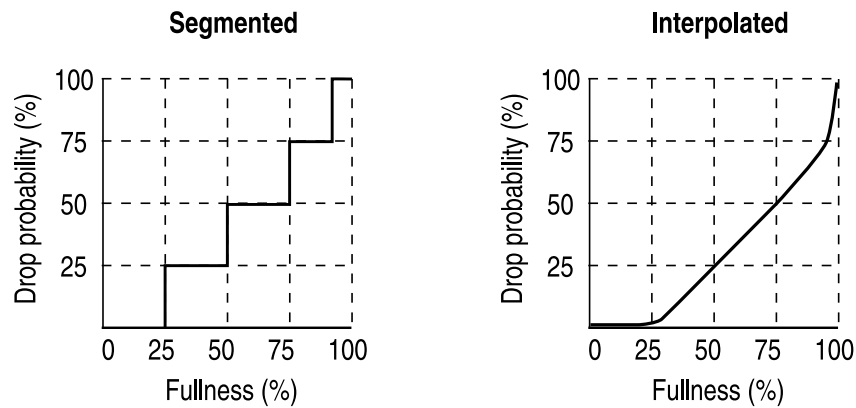
The second parameter defines the drop probabilities across the range of delay-buffer occupancy, supporting the random early detection (RED) process. When the number of packets queued is greater than the ability of the routing platform to empty a queue, the queue requires a method for determining which packets to drop from the network. To address this, the JUNOS software provides the option of enabling RED on individual queues.

Depending on the drop probabilities, RED might drop many packets long before the buffer becomes full, or it might drop only a few packets even if the buffer is almost full.

A *drop profile* is a mechanism of RED that defines parameters that allow packets to be dropped from the network. Drop profiles define the meanings of the loss priorities.

When you configure drop profiles, there are two important values: the queue fullness and the drop probability. The *queue fullness* represents a percentage of the memory used to store packets in relation to the total amount that has been allocated for that specific queue. Similarly, the *drop probability* is a percentage value that correlates to the likelihood that an individual packet is dropped from the network. These two variables are combined in a graph-like format, as shown in Figure 11 on page 126.

Figure 11 on page 126 shows both a segmented and an interpolated graph. Although the formation of these graph lines is different, the application of the profile is the same. When a packet reaches the head of the queue, a random number between 0 and 100 is calculated by the routing platform. This random number is plotted against the drop profile using the current queue fullness of that particular queue. When the random number falls above the graph line, the packet is transmitted onto the physical media. When the number falls below graph the line, the packet is dropped from the network.

Figure 11: Segmented and Interpolated Drop Profiles

1704

By defining multiple fill levels and drop probabilities, you create a segmented drop profile. The line segments are defined in terms of the following graphical model: in the first quadrant, the x axis represents the fill level, and the y axis represents the drop probability. The initial line segment spans from the origin (0,0) to the point ($\langle l1 \rangle$, $\langle p1 \rangle$); a second line runs from ($\langle l1 \rangle$, $\langle p1 \rangle$) to ($\langle l2 \rangle$, $\langle p2 \rangle$) and so forth, until a final line segment connects (100, 100). The software automatically constructs a drop profile containing 64 fill levels at drop probabilities that approximate the calculated line segments.



NOTE: If you configure the `interpolate` statement, you can specify more than 64 pairs, but the system generates only 64 discrete entries.

You specify drop probabilities in the drop profile section of the class-of-service (CoS) configuration hierarchy and reference them in each scheduler configuration. For each scheduler, you can configure multiple separate drop profiles, one for each combination of loss priority (low, medium-low, medium-high, or high) and IP transport protocol (TCP or non-TCP).

You can configure a maximum of 32 different drop profiles.

To configure RED drop profiles, include the following statements at the `[edit class-of-service]` hierarchy level of the configuration:

```
[edit class-of-service]
drop-profiles {
  profile-name {
    fill-level percentage drop-probability percentage;
    interpolate {
      drop-probability [ values ];
      fill-level [ values ];
    }
  }
}
```


This chapter discusses the following topics:

- Default Drop Profile on page 127
- Configuring RED Drop Profiles on page 127
- Packet Loss Priority on page 128
- Example: Configuring RED Drop Profiles on page 129
- Configuring the RED Buffer Occupancy Weight on page 130
- Examples: Configuring the RED Buffer Occupancy Weight on page 131

Default Drop Profile

By default, if you configure no drop profiles, RED is still in effect and functions as the primary mechanism for managing congestion. In the default RED drop profile, when the fill-level is 0 percent, the drop probability is 0 percent. When the fill-level is 100 percent, the drop probability is 100 percent.

As a backup method for managing congestion, tail dropping takes effect when congestion of small packets occurs. On M320 and T-series platforms, the software supports *tail-RED*, which means that when tail dropping occurs, the software uses RED to execute intelligent tail drops. On other platforms, the software executes tail drops unconditionally.

Configuring RED Drop Profiles

You enable RED by applying a drop profile to a scheduler. When RED is operational on an interface, the queue no longer drops packets from the tail of the queue. Rather, packets are dropped after they reach the head of the queue.

To configure a drop profile, include the **drop-profiles** statement at the [edit class-of-service] hierarchy level:

```
[edit class-of-service]
drop-profiles {
  profile-name {
    fill-level percentage drop-probability percentage;
    interpolate {
      drop-probability [ values ];
      fill-level [ values ];
    }
  }
}
```

In this configuration, include either the **interpolate** statement and its options, or the fill-level and drop-probability *percentage* values. These two alternatives enable you to configure either each drop probability at up to 64 fill-level/drop-probability paired values, or a profile represented as a series of line segments, as shown in Figure 11 on page 126.

After you configure a drop profile, you must assign the drop profile to a drop-profile map, and assign the drop-profile map to a scheduler, as discussed in “Configuring Schedulers” on page 133.

Packet Loss Priority

Loss priority settings help determine which packets are dropped from the network during periods of congestion. The software supports multiple packet loss priority (PLP) designations: **low** and **high**. (In addition, **medium-low** and **medium-high** PLPs are supported when you configure tricolor marking, as discussed in “Configuring Tricolor Marking Policers” on page 193.) You can set PLP by configuring a behavior aggregate or multifield classifier, as discussed in “Classifying Packets by Behavior Aggregate” on page 57 and “Classifying Packets Based on Various Packet Header Fields” on page 79.

A drop-profile map examines the loss priority setting of an outgoing packet: **high**, **medium-high**, **medium-low**, **low**, or **any**. In addition, some Layer 4 protocol information is examined to determine if the packet is associated with the Transmission Control Protocol (TCP), non-TCP, or any form of traffic.

Obviously, *low*, *medium-low*, *medium-high*, and *high* are relative terms, which by themselves have no meaning. Drop profiles define the meanings of the loss priorities. In the following example, the **low-drop** drop profile defines the meaning of **low** PLP as a 10 percent drop probability when the fill level is 75 percent, and a 40 percent drop probability when the fill level is 95 percent. The **high-drop** drop profile defines the meaning of **high** PLP as a 50 percent drop probability when the fill level is 25 percent, and a 90 percent drop probability when the fill level is 50 percent.

In this example, the scheduler includes two drop-profile maps, which specify that packets are evaluated by the **low-drop** drop profile if they have a **low** loss priority and are from any protocol. Packets are evaluated by the **high-drop** drop profile if they have a **high** loss priority and are from any protocol.

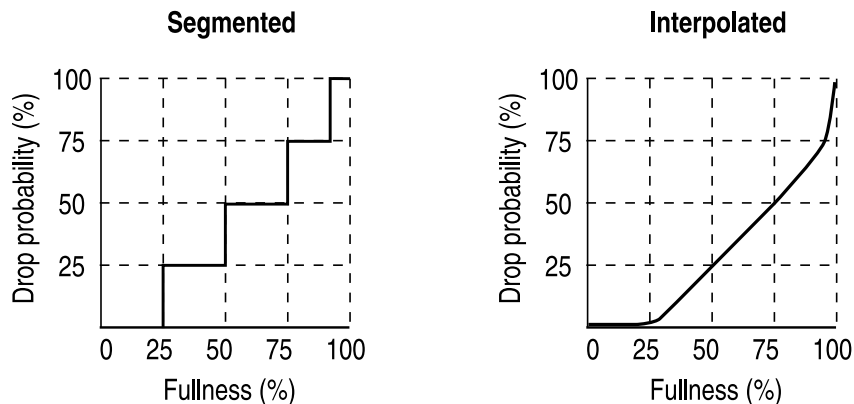
```
[edit class-of-service]
drop-profiles {
  low-drop {
    interpolate {
      drop-probability [ 10 40];
      fill-level [ 75 95];
    }
  }
  high-drop {
    interpolate {
      drop-probability [ 50 90];
      fill-level [ 25 50];
    }
  }
}
schedulers {
  best-effort {
    drop-profile-map loss-priority low protocol any drop-profile low-drop;
    drop-profile-map loss-priority high protocol any drop-profile high-drop;
  }
}
```

For more information, see “Configuring Schedulers” on page 133.

Example: Configuring RED Drop Profiles

Create a segmented configuration and an interpolated configuration that correspond to the graphs in Figure 12 on page 129. The values defined in the configuration are matched to represent the data points in the graph line. In this example, the drop probability is 25 percent when the queue is 50 percent full. The drop probability increases to 50 percent when the queue is 75 percent full. The drop probability increases to 50 percent when the queue is 75 percent full.

Figure 12: Segmented and Interpolated Drop Profiles



1704

Segmented

```

class-of-service {
  drop-profiles {
    segmented-style-profile {
      fill-level 25 drop-probability 25;
      fill-level 50 drop-probability 50;
      fill-level 75 drop-probability 75;
      fill-level 95 drop-probability 100;
    }
  }
}

```

To create the profile's graph line, the software begins at the bottom-left corner, representing a 0 percent fill level and a 0 percent drop probability. This configuration draws a line directly to the right until it reaches the first defined fill level, 25 percent for this configuration. The software then continues the line vertically until the first drop probability is reached. This process is repeated for all of the defined levels and probabilities until the top-right corner of the graph is reached.

Create a smoother graph line by configuring the profile with the **interpolate** statement. This allows the software to automatically generate 64 data points on the graph beginning at (0, 0) and ending at (100, 100). Along the way, the graph line intersects specific data points, which you define as follows:

Interpolated

```

class-of-service {
  drop-profiles {
    interpolated-style-profile {
      interpolate {
        fill-level [ 50 75 ];
        drop-probability [ 25 50 ];
      }
    }
  }
}

```

```

    }
  }
}

```

Configuring the RED Buffer Occupancy Weight

By default, RED is performed based on instantaneous buffer occupancy information. However, IQ-PICs can be configured to use *weighted average* buffer occupancy information. This option is configured on a per-PIC basis and applies to the following IQ-PICs:

- Channelized T1/T3
- Channelized E1/E3
- Channelized OC3/STM1
- Channelized OC12

If you configure this feature on an unsupported PIC, you will see an error message.

When weighted average buffer occupancy is configured, you configure a weight value for averaged buffer occupancy calculations. This weight value is expressed as a negative exponential value of 2 in a fractional expression. For example, a configured weight value of 2 would be expressed as $1/(2^2) = 1/4$. If a configured weight value was configured as 1 (the default), the value would be expressed as $1/(2^1) = 1/2$.

This calculated weight value is applied to the instantaneous buffer occupancy value to determine the new value of the weighted average buffer occupancy. The formula to derive the new weighted average buffer occupancy is:

$$\text{new average buffer occupancy} = \text{weight value} * \text{instantaneous buffer occupancy} + (1 - \text{weight value}) * \text{current average buffer occupancy}$$

For example, if the weight exponent value is configured as 3 (giving a weight value of $1/2^3 = 1/8$), the formula used to determine the new average buffer occupancy based on the instant buffer usage is:

$$\text{new average buffer occupancy} = 1/8 * \text{instantaneous buffer occupancy} + (7/8) * \text{current average buffer occupancy}$$

The valid operational range for the weight value on IQ-PICs is 0 through 31. A value of 0 results in the average buffer occupancy being the same as the instantaneous buffer occupancy calculations. Values higher than 31 can be configured, but in these cases the current maximum *operational* value of 31 is used for buffer occupancy calculations.



NOTE: The `show interfaces ... extensive` command displays the *configured* value for the RED buffer occupancy weight exponent. However, in all such cases, the current *operational* maximum value of 31 is used internally.

To configure a Q-PIC for RED weighted average buffer occupancy calculations, include the `red-buffer-occupancy` statement with the `weighted-averaged` option at the `[edit chassis fpc slot-number pic pic-number]` hierarchy level:

```
[edit chassis]
fpc slot-number {
  pic pic-number {
    red-buffer-occupancy {
      weighted-averaged [ instant-usage-weight-exponent ] weight-value;
    }
  }
}
```

Examples: Configuring the RED Buffer Occupancy Weight

Configure the Q-PIC to use a weight value of 1/2 in average buffer occupancy calculations.

```
[edit chassis]
fpc 0 {
  pic 1 {
    red-buffer-occupancy {
      weighted-averaged instant-usage-weight-exponent 1;
    }
  }
}
```

or

```
[edit chassis]
fpc 0 {
  pic 1 {
    red-buffer-occupancy {
      weighted-averaged; # the default value is 1 if not specified
    }
  }
}
```

Configure the Q-PIC to use a weight value of 1/4 in average buffer occupancy calculations.

```
[edit chassis]
fpc 0 {
  pic 1 {
    red-buffer-occupancy {
      weighted-averaged instant-usage-weight-exponent 2;
    }
  }
}
```


Chapter 11

Configuring Schedulers

This chapter discusses the following topics:

- Overview of Schedulers on page 133
- Default Schedulers on page 134
- Configuring a Scheduler on page 135
- Configuring the Scheduler Map on page 156
- Associating the Scheduler Map on page 157
- Configuring the Number of Schedulers for Ethernet IQ2 PICs on page 187
- Ethernet IQ2 PIC RTT Delay Buffer Values on page 188
- Configuring Per-Unit Schedulers for Channelized Interfaces on page 189
- Excess Bandwidth and Rate Limiting on the MultiServices PIC on page 191

Overview of Schedulers

You use *schedulers* to define the properties of output queues. These properties include the amount of interface bandwidth assigned to the queue, the size of the memory buffer allocated for storing packets, the priority of the queue, and the random early detection (RED) drop profiles associated with the queue.

You associate the schedulers with forwarding classes by means of *scheduler maps*. You can then associate each scheduler map with an interface, thereby configuring the hardware queues, packet schedulers, and RED processes that operate according to this mapping.

To configure class-of-service (CoS) schedulers, include the following statements at the [edit class-of-service] hierarchy level:

```
[edit class-of-service]
interfaces {
  interface-name {
    scheduler-map map-name;
    scheduler-map-chassis map-name;
    schedulers number;
    shaping-rate rate;
    unit {
      output-traffic-control-profile profile-name;
      scheduler-map map-name;
      shaping-rate rate;
    }
  }
}
```

```

    }
  }
}
fabric {
  scheduler-map {
    priority (high | low) scheduler scheduler-name;
  }
}
scheduler-maps {
  map-name {
    forwarding-class class-name scheduler scheduler-name;
  }
}
schedulers {
  scheduler-name {
    buffer-size (percent percentage | remainder | temporal microseconds );
    drop-profile-map loss-priority (any | low | medium-low | medium-high | high) protocol
      (any | non-tcp | tcp) drop-profile profile-name;
    excess-priority (low | high);
    excess-rate percent percentage;
    priority priority-level;
    transmit-rate (rate | percent percentage remainder) <exact | rate-limit>;
  }
}
traffic-control-profiles profile-name {
  delay-buffer-rate (percent percentage | rate);
  excess-rate percent percentage;
  guaranteed-rate (percent percentage | rate);
  scheduler-map map-name;
  shaping-rate (percent percentage | rate);
}

```

Default Schedulers

Each forwarding class has an associated scheduler priority. Only two forwarding classes, best-effort and network-control (queue 0 and queue 3), are used in the JUNOS default scheduler configuration.

By default, the best-effort forwarding class (queue 0) receives 95 percent of the bandwidth and buffer space for the output link, and the network-control forwarding class (queue 3) receives 5 percent. The default drop profile causes the buffer to fill and then discard all packets until it has space.

The expedited-forwarding and assured-forwarding classes have no schedulers because, by default, no resources are assigned to queue 1 and queue 2. However, you can manually configure resources for the expedited-forwarding and assured-forwarding classes.

Also by default, each queue can exceed the assigned bandwidth if additional bandwidth is available from other queues. When a forwarding class does not fully use the allocated transmission bandwidth, the remaining bandwidth can be used by other forwarding classes if they receive a larger amount of offered load than the bandwidth allocated. For more information, see “Allocation of Leftover Bandwidth” on page 138.

The following default scheduler is provided when you install the JUNOS software. These settings are not visible in the output of the `show class-of-service` command; rather, they are implicit.

```
[edit class-of-service]
schedulers {
  network-control {
    transmit-rate percent 5;
    buffer-size percent 5;
    priority low;
    drop-profile-map loss-priority any protocol any drop-profile terminal;
  }
  best-effort {
    transmit-rate percent 95;
    buffer-size percent 95;
    priority low;
    drop-profile-map loss-priority any protocol any drop-profile terminal;
  }
}
drop-profiles {
  terminal {
    fill-level 100 drop-probability 100;
  }
}
```

Configuring a Scheduler

You configure a scheduler by assigning various properties to an output queue. For each queue, you can assign drop-profile maps, a transmission rate, a buffer size, and a queue priority. This section discusses the following topics:

- Configuring the Scheduler Drop Profile Map on page 135
- Configuring the Transmission Rate on page 136
- Configuring the Scheduler Buffer Size on page 138
- Configuring Priority Scheduling on page 149

Configuring the Scheduler Drop Profile Map

Drop-profile maps associate drop profiles with a scheduler. The map examines the current loss priority setting of the packet (high, low, or any) and some Layer 4 information (TCP, non-TCP, or any) and assigns a drop profile according to these values. For example, you can specify that all TCP packets with low loss priority are assigned a drop profile that you name **low-drop**. You can associate multiple drop-profile maps with a single queue.

The scheduler drop profile defines the drop probabilities across the range of delay-buffer occupancy, thereby supporting the RED process. Depending on the drop probabilities, RED might drop packets aggressively long before the buffer becomes full, or it might drop only a few packets even if the buffer is almost full. For information on how to configure drop profiles, see “Configuring RED Drop Profiles” on page 125.

By default, the drop profile is mapped to packets with low PLP and any protocol type. To configure how packet types are mapped to a specified drop profile, include the `drop-profile-map` statement at the `[edit class-of-service schedulers scheduler-name]` hierarchy level:

```
[edit class-of-service schedulers scheduler-name ]
drop-profile-map loss-priority (any | low | medium-low | medium-high | high) protocol
    (any | non-tcp | tcp) drop-profile profile-name;
```

The map sets the drop profile for a specific PLP and protocol type. The inputs for the map are the PLP and the protocol type. The output is the drop profile. For more information about how CoS maps work, see Table 7 on page 8.

For each scheduler, you can configure four separate drop profile maps, one for each combination of loss priority (low or high) and IP transport protocol (TCP/IP or non-TCP/IP).

You can configure a maximum of 32 different drop profiles.

Configuring the Transmission Rate

The transmission rate control determines the actual traffic bandwidth from each forwarding class you configure. The rate is specified in bits per second (bps). Each queue is allocated some portion of the bandwidth of the outgoing interface.

This bandwidth amount can be a fixed value, such as 1 megabit per second (Mbps), a percentage of the total available bandwidth, or the rest of the available bandwidth. You can limit the transmission bandwidth to the exact value you configure, or allow it to exceed the configured rate if additional bandwidth is available from other queues. This property allows you to ensure that each queue receives the amount of bandwidth appropriate to its level of service.



NOTE: For 8-port, 12-port, and 48-port Fast Ethernet PICs, transmission scheduling is not supported.

On J-series Services Routers, you can use the `transmit-rate` statement to assign the WRR weights within a given priority level and not between priorities. For more information, see “Configuring Priority Scheduling” on page 149.

To configure transmission scheduling, include the `transmit-rate` statement at the `[edit class-of-service schedulers scheduler-name]` hierarchy level:

```
[edit class-of-service schedulers scheduler-name]
transmit-rate (rate | percent percentage | remainder) <exact | rate-limit>;
```

You can specify the transmit rate as follows:

- *rate*—Transmission rate, in bits per second. The rate can be from 3200 through 160,000,000,000 bps.
- percent *percentage*—Percentage of transmission capacity.

- **remainder**—Use remaining rate available. In the configuration, you cannot combine the **remainder** and **exact** options.
- **exact**—(Optional) Enforce the exact transmission rate or percentage you configure with the **transmit-rate *rate*** or **transmit-rate percent** statement. Under sustained congestion, a rate-controlled queue that goes into negative credit fills up and eventually drops packets. You specify the **exact** option as follows:

```
[edit class-of-service schedulers scheduler-name]  
transmit-rate rate exact;
```

```
[edit class-of-service schedulers scheduler-name]  
transmit-rate percent percentage exact;
```



NOTE: Use of the **exact** option (**transmit-rate *rate* exact**) is not supported on the Enhanced Queuing Dense Port Concentrators (DPCs) on MX-series routers.

In the configuration, you cannot combine the **remainder** and **exact** options.

- **rate-limit**—(Optional) Limit the transmission rate to the specified amount. You can configure this option for all 8 queues of a logical interface (unit) and apply it to shaped or unshaped logical interfaces. If you configure a zero rate-limited transmit rate, all packets belonging to that queue are dropped.



NOTE: You can apply a transmit rate limit to logical interfaces on MultiServices 100, 400, or 500 PICs. Typically, rate limits are used to prevent a strict-high queue (such as voice) from starving lower priority queues. You can only rate-limit one queue per logical interface. To apply a rate-limit to a MultiServices PIC interface, configure the rate limit in a scheduler and apply the scheduler map to the MultiServices (**lsq-**) interface at the **[edit class-of-service interfaces]** hierarchy level. For more information about configuring schedulers and scheduler maps, see “Configuring a Scheduler” on page 135.

For more information, see the following sections:

- Example: Configuring the Transmission Rate on page 137
- Allocation of Leftover Bandwidth on page 138

Example: Configuring the Transmission Rate

Configure the **best-effort** scheduler to use the remainder of the bandwidth on any interface to which it is assigned:

```
class-of-service {  
  schedulers {  
    best-effort {  
      transmit-rate remainder;  
    }  
  }  
}
```

```
}
```

Allocation of Leftover Bandwidth

The allocation of leftover bandwidth is a complex topic. It is difficult to predict and to test, because the behavior of the software varies depending on the traffic mix.

If a queue receives offered loads in excess of the queue's bandwidth allocation, the queue has negative bandwidth credit, and receives a share of any available leftover bandwidth. Negative bandwidth credit means the queue has used up its allocated bandwidth. If a queue's bandwidth credit is positive, meaning it is not receiving offered loads in excess of its bandwidth configuration, then the queue does not receive a share of leftover bandwidth. If the credit is positive, then the queue does not need to use leftover bandwidth, because it can use its own allocation.

This use of leftover bandwidth is the default. If you do not want a queue to use any leftover bandwidth, you must configure it for strict allocation by including the **exact** option with the **transmit-rate** statement. With rate control in place, the specified bandwidth is strictly observed. (On J-series Services Routers, the **exact** option is useful within a given priority, but not between the priorities. For more information, see "Configuring Priority Scheduling" on page 149.)

On J-series Services Routers, leftover bandwidth is allocated to queues with negative credit in proportion to the configured transmit rate of the queues within a given priority level.

M-series and T-series platforms do not distribute leftover bandwidth in proportion to the configured transmit rate of the queues. Instead, the scheduler distributes the leftover bandwidth equally in round-robin fashion to queues that have negative bandwidth credit. All negative-credit queues can take the leftover bandwidth in equal share. This description suggests a simple round-robin distribution process among the queues with negative credits. In actual operation, a queue might change its bandwidth credit status from positive to negative and from negative to positive instantly while the leftover bandwidth is being distributed. Lower-rate queues tend to be allocated a larger share of leftover bandwidth, because their bandwidth credit is more likely to be negative at any given time, if they are overdriven persistently. Also, if there is a large packet size difference, (for example, queue 0 receives 64-byte packets, whereas queue 1 receives 1500-byte packets), then the actual leftover bandwidth distribution ratio can be skewed substantially, because each round-robin turn allows exactly one packet to be transmitted by a negative-credit queue, regardless of the packet size.

In summary, J-series Services Routers distribute leftover bandwidth in proportion to the configured rates of the negative-credit queues within a given priority level. M-series and T-series platforms distribute leftover bandwidth in equal share for the queues with the same priority and same negative-credit status.

Configuring the Scheduler Buffer Size

To control congestion at the output stage, you can configure the delay-buffer bandwidth. The delay-buffer bandwidth provides packet buffer space to absorb burst traffic up to the specified duration of delay. Once the specified delay buffer becomes

full, packets with 100 percent drop probability are dropped from the head of the buffer.

The default scheduler transmission rate for queues 0 through 7 are 95, 0, 0, 5, 0, 0, 0, and 0 percent of the total available bandwidth.

The default buffer size percentages for queues 0 through 7 are 95, 0, 0, 5, 0, 0, 0, and 0 percent of the total available buffer. The total available buffer per queue differs by PIC type, as shown in Table 29 on page 139.

To configure the buffer size, include the `buffer-size` statement at the `[edit class-of-service schedulers scheduler-name]` hierarchy level:

```
[edit class-of-service schedulers scheduler-name]
  buffer-size (percent percentage | remainder | temporal microseconds);
```

For each scheduler, you can configure the buffer size as one of the following:

- A percentage of the total buffer. The total buffer per queue is based on microseconds and differs by platform type, as shown in Table 29 on page 139.
- The remaining buffer available. The remainder is the buffer percentage that is not assigned to other queues. For example, if you assign 40 percent of the delay buffer to queue 0, allow queue 3 to keep the default allotment of 5 percent, and assign the remainder to queue 7, then queue 7 uses approximately 55 percent of the delay buffer.
- A temporal value, in microseconds. For the temporal setting, the queuing algorithm starts dropping packets when it queues more than a computed number of bytes. This maximum is computed by multiplying the logical interface speed by the configured temporal value. The buffer size temporal value per queue differs by platform type, as shown in Table 29 on page 139.

For information about configuring large buffer sizes on IQ PICs, see “Configuring Large Delay Buffers for Slower Interfaces” on page 140.

Table 29: Buffer Size Temporal Value Ranges by Platform Type

Platforms	Temporal Value Ranges
T-series and M320, Type 1 and Type 2 FPCs	1 through 80,000 microseconds
T-series and M320, Type 3 FPCs	1 through 50,000 microseconds
M120, M320 E3-FPCs, and MX nonenhanced Queuing DPCs	1 through 100,000 microseconds
M7i, M10i, M5, and M10	1 through 100,000 microseconds
Other M-series	1 through 200,000 microseconds
IQ PICs on all platforms	1 through 100,000 microseconds
With Large Buffer Sizes Enabled	

Table 29: Buffer Size Temporal Value Ranges by Platform Type *(continued)*

Platforms	Temporal Value Ranges
IQ PICs on all platforms	1 through 500,000 microseconds
Gigabit Ethernet IQ VLANs	
With shaping rate up to 10 Mbps	1 through 400,000 microseconds
With shaping rate up to 20 Mbps	1 through 300,000 microseconds
With shaping rate up to 30 Mbps	1 through 200,000 microseconds
With shaping rate up to 40 Mbps	1 through 150,000 microseconds
With shaping rate above 40 Mbps	1 through 100,000 microseconds

For more information about configuring delay buffers, see the following subtopics:

- Configuring Large Delay Buffers for Slower Interfaces on page 140
- Enabling and Disabling the Memory Allocation Dynamic per Queue on page 148

Configuring Large Delay Buffers for Slower Interfaces

By default, T1, E1, and NxDS0 interfaces and DLCIs configured on channelized IQ PICs are limited to 100,000 microseconds of delay buffer. (The default average packet size on the IQ PIC is 40 bytes.) For these interfaces, it might be necessary to configure a larger buffer size to prevent congestion and packet dropping. You can do so on the following PICs:

- Channelized IQ
- 4-port E3 IQ
- Gigabit Ethernet IQ and IQ2

Congestion and packet dropping occur when large bursts of traffic are received by slower interfaces. This happens when faster interfaces pass traffic to slower interfaces, which is often the case when edge devices receive traffic from the core of the network. For example, a 100,000-microsecond T1 delay buffer can absorb only 20 percent of a 5000-microsecond burst of traffic from an upstream OC3 interface. In this case, 80 percent of the burst traffic is dropped.

Table 30 on page 140 shows some recommended buffer sizes needed to absorb typical burst sizes from various upstream interface types.

Table 30: Recommended Delay Buffer Sizes

Length of Burst	Upstream Interface	Downstream Interface	Recommended Buffer on Downstream Interface
5000 microseconds	OC3	E1 or T1	500,000 microseconds

Table 30: Recommended Delay Buffer Sizes (continued)

Length of Burst	Upstream Interface	Downstream Interface	Recommended Buffer on Downstream Interface
5000 microseconds	E1 or T1	E1 or T1	100,000 microseconds
1000 microseconds	T3	E1 or T1	100,000 microseconds

To ensure that traffic is queued and transmitted properly on E1, T1, and NxDS0 interfaces and DLCIs, you can configure a buffer size larger than the default maximum. To enable larger buffer sizes to be configured, include the `q-pic-large-buffer (large-scale | small-scale)` statement at the `[edit chassis fpc slot-number pic pic-number]` hierarchy level:

```
[edit chassis fpc slot-number pic pic-number]
q-pic-large-buffer large-scale;
```

If you specify `large-scale`, the feature supports a larger number of interfaces. If you specify `small-scale`, the default, then the feature supports a smaller number of interfaces.

When you include the `q-pic-large-buffer` statement in the configuration, the larger buffer is transparently available for allocation to scheduler queues. The larger buffer maximum varies by interface type, as shown in Table 31 on page 141.

Table 31: Maximum Delay Buffer with q-pic-large-buffer Enabled by Interface

Platform, PIC, or Interface Type	Maximum Buffer Size
With Large Buffer Sizes Not Enabled	
T-series and M320, Type 1 and Type 2 FPCs	80,000 microseconds
T-series and M320, Type 3 FPCs	50,000 microseconds
Other M-series	200,000 microseconds
IQ PICs on all platforms	100,000 microseconds
With Large Buffer Sizes Enabled	
Channelized T3 and channelized OC3 DLCIs—Maximum sizes vary by shaping rate:	
With shaping rate from 64,000 through 255,999 bps	4,000,000 microseconds
With shaping rate from 256,000 through 511,999 bps	2,000,000 microseconds
With shaping rate from 512,000 through 1,023,999 bps	1,000,000 microseconds
With shaping rate from 1,024,000 through 2,048,000 bps	500,000 microseconds
With shaping rate from 2,048,001 bps through 10 Mbps	400,000 microseconds

Table 31: Maximum Delay Buffer with q-pic-large-buffer Enabled by Interface *(continued)*

Platform, PIC, or Interface Type	Maximum Buffer Size
With shaping rate from 10,000,001 bps through 20 Mbps	300,000 microseconds
With shaping rate from 20,000,001 bps through 30 Mbps	200,000 microseconds
With shaping rate from 30,000,001 bps through 40 Mbps	150,000 microseconds
With shaping rate up to 40,000,001 bps and above	100,000 microseconds
NxDS0 IQ Interfaces—Maximum sizes vary by channel size:	
1xDS0 through 3xDS0	4,000,000 microseconds
4xDS0 through 7xDS0	2,000,000 microseconds
8xDS0 through 15xDS0	1,000,000 microseconds
16xDS0 through 32xDS0	500,000 microseconds
Other IQ interfaces	500,000 microseconds

If you configure a delay buffer larger than the new maximum, the candidate configuration can be committed successfully. However, the setting is rejected by the packet forwarding component, the default setting is used instead, and a system log warning message is generated.

For interfaces that support DLCI queuing, the large buffer is supported for DLCIs on which the configured shaping rate is less than or equal to the physical interface bandwidth. For instance, when you configure a Frame Relay DLCI on a Channelized T3 IQ PIC, and you configure the shaping rate to be 1.5 Mbps, the amount of delay buffer that can be allocated to the DLCI is 500,000 microseconds, which is equivalent to a T1 delay buffer. For more information about DLCI queuing, see “Associating the Scheduler Map and a Shaping Rate with a DLCI or VLAN” on page 164.

For NxDS0 interfaces, the larger buffer sizes can be up to 4,000,000 microseconds, depending on the number of DS0 channels in the NxDS0 interface. For slower NxDS0 interfaces with fewer channels, the delay buffer can be relatively larger than for faster NxDS0 interfaces with more channels. This is shown in Table 33 on page 144. To calculate specific buffer sizes for various NxDS0 interfaces, see “Maximum Delay Buffer for NxDS0 Interfaces” on page 143.

You can allocate the delay buffer as either a percentage or a temporal value. The resulting delay buffer is calculated differently depending how you configure the delay buffer, as shown in Table 32 on page 143.

Table 32: Delay-Buffer Calculations

Delay Buffer Configuration	Formula	Example
Percentage	available interface bandwidth * configured percentage buffer-size * maximum buffer = queue buffer	<p>If you configure a queue on a T1 interface to use 30 percent of the available delay buffer, the queue receives 28,125 bytes of delay buffer:</p> <pre>sched-expedited { transmit-rate percent 30; buffer-size percent 30; }</pre> <p>1.5 Mbps * 0.3 * 500,000 microseconds = 225,000 bits = 28,125 bytes</p>
Temporal	available interface bandwidth * configured percentage transmit-rate * configured temporal buffer-size = queue buffer	<p>If you configure a queue on a T1 interface to use 500,000 microseconds of delay buffer, and you configure the transmission rate to be 20 percent, the queue receives 18,750 bytes of delay buffer:</p> <pre>sched-best { transmit-rate percent 20; buffer-size temporal 500000; }</pre> <p>1.5 Mbps * 0.2 * 500,000 microseconds = 150,000 bits = 18,750 bytes</p>
Percentage, with buffer size larger than transmit rate		<p>In this example, the delay buffer is allocated twice the transmit rate. Maximum delay buffer latency can be up to twice the 500,000-microsecond delay buffer if the queue's transmit rate cannot exceed the allocated transmit rate.</p> <pre>sched-extra-buffer { transmit-rate percent 10; buffer-size percent 20; }</pre>
FRF.16 LSQ bundles	<p>For total bundle bandwidth < T1 bandwidth, the delay-buffer rate is 1 second.</p> <p>For total bundle bandwidth > = T1 bandwidth, the delay-buffer rate is 200 milliseconds (ms).</p>	

For more information, see the following sections:

- Maximum Delay Buffer for NxDS0 Interfaces on page 143
- Example: Configuring Large Delay Buffers for Slower Interfaces on page 145

Maximum Delay Buffer for NxDS0 Interfaces

Because NxDS0 interfaces carry less bandwidth than a T1 or E1 interface, the buffer size on an NxDS0 interface can be relatively larger, depending on the number of DS0

channels combined. The maximum delay buffer size is calculated with the following formula:

$$\text{Interface Speed} * \text{Maximum Delay Buffer Time} = \text{Delay Buffer Size}$$

For example, a 1xDS0 interface has a speed of 64 kilobits per second (Kbps). At this rate, the maximum delay buffer time is 4,000,000 microseconds. Therefore, the delay buffer size is 32 kilobytes (KB):

$$64 \text{ Kbps} * 4,000,000 \text{ microseconds} = 32 \text{ KB}$$

Table 33 on page 144 shows the delay-buffer calculations for 1xDS0 through 32xDS0 interfaces.

Table 33: NxDS0 Transmission Rates and Delay Buffers

Interface Speed	Delay Buffer Size
1xDS0 Through 4xDS0: Maximum Delay Buffer Time Is 4,000,000 Microseconds	
1xDS0: 64 Kbps	32 KB
2xDS0: 128 Kbps	64 KB
3xDS0: 192 Kbps	96 KB
4xDS0 Through 7xDS0: Maximum Delay Buffer Time Is 2,000,000 Microseconds	
4xDS0: 256 Kbps	64 KB
5xDS0: 320 Kbps	80 KB
6xDS0: 384 Kbps	96 KB
7xDS0: 448 Kbps	112 KB
8xDS0 Through 15xDS0: Maximum Delay Buffer Time Is 1,000,000 Microseconds	
8xDS0: 512 Kbps	64 KB
9xDS0: 576 Kbps	72 KB
10xDS0: 640 Kbps	80 KB
11xDS0: 704 Kbps	88 KB
12xDS0: 768 Kbps	96 KB
13xDS0: 832 Kbps	104 KB
14xDS0: 896 Kbps	112 KB
15xDS0: 960 Kbps	120 KB
16xDS0 Through 32xDS0: Maximum Delay Buffer Time Is 500,000 Microseconds	
16xDS0: 1024 Kbps	64 KB
17xDS0: 1088 Kbps	68 KB

Table 33: NxDSO Transmission Rates and Delay Buffers *(continued)*

Interface Speed	Delay Buffer Size
18xDSO: 1152 Kbps	72 KB
19xDSO: 1216 Kbps	76 KB
20xDSO: 1280 Kbps	80 KB
21xDSO: 1344 Kbps	84 KB
22xDSO: 1408 Kbps	88 KB
23xDSO: 1472 Kbps	92 KB
24xDSO: 1536 Kbps	96 KB
25xDSO: 1600 Kbps	100 KB
26xDSO: 1664 Kbps	104 KB
27xDSO: 1728 Kbps	108 KB
28xDSO: 1792 Kbps	112 KB
29xDSO: 1856 Kbps	116 KB
30xDSO: 1920 Kbps	120 KB
31xDSO: 1984 Kbps	124 KB
32xDSO: 2048 Kbps	128 KB

Example: Configuring Large Delay Buffers for Slower Interfaces

Set large delay buffers on interfaces configured on a Channelized OC12 IQ PIC. The CoS configuration binds a scheduler map to the interface specified in the chassis configuration. For information about the delay-buffer calculations in this example, see Table 32 on page 143.

```

chassis {
  fpc 0 {
    pic 0 {
      q-pic-large-buffer; # Enabling large delay buffer
      max-queues-per-interface 8; # Enabling eight queues (M320 and T-series)
    }
  }
}

```

Configuring the Delay Buffer Value for a Scheduler

You can assign to a physical or logical interface a scheduler map that is composed of different schedulers (or queues). The physical interface's large delay buffer can be distributed to the different schedulers (or queues) using the **transmit-rate** and **buffer-size** statements.

The example shows two schedulers, **sched-best** and **sched-exped**, with the delay buffer size configured as a percentage (20 percent) and temporal value (300,000 microseconds), respectively. The **sched-best** scheduler has a transmit rate of 10 percent. The **sched-exped** scheduler has a transmit rate of 20 percent.

The **sched-best** scheduler's delay buffer is twice that of the specified transmit rate of 10 percent. Assuming that the **sched-best** scheduler is assigned to a T1 interface, this scheduler receives 20 percent of the total 500,000 microseconds of the T1 interface's delay buffer. Therefore, the scheduler receives 18,750 bytes of delay buffer:

$$\text{available interface bandwidth} * \text{configured percentage buffer-size} * \text{maximum buffer} = \text{queue buffer}$$

$$1.5 \text{ Mbps} * 0.2 * 500,000 \text{ microseconds} = 150,000 \text{ bits} = 18,750 \text{ bytes}$$

Assuming that the **sched-exped** scheduler is assigned to a T1 interface, this scheduler receives 300,000 microseconds of the T1 interface's 500,000-microsecond delay buffer with the traffic rate at 20 percent. Therefore, the scheduler receives 11,250 bytes of delay buffer:

$$\text{available interface bandwidth} * \text{configured percentage transmit-rate} * \text{configured temporal buffer-size} = \text{queue buffer}$$

$$1.5 \text{ Mbps} * 0.2 * 300,000 \text{ microseconds} = 90,000 \text{ bits} = 11,250 \text{ bytes}$$

```
class-of-service {
  schedulers {
    sched-best {
      transmit-rate percent 10;
      buffer-size percent 20;
    }
    sched-exped {
      transmit-rate percent 20;
      buffer-size temporal 300000;
    }
  }
}
```

Configuring the Physical Interface Shaping Rate

In general, the physical interface speed is the basis for calculating the delay buffer size. However, when you include the **shaping-rate** statement, the shaping rate becomes the basis for calculating the delay buffer size. This example configures the shaping rate on a T1 interface to 200 Kbps, which means that the T1 interface bandwidth is set to 200 Kbps instead of 1.5 Mbps. Because 200 Kbps is less than 4xDS0, this interface receives 4 seconds of delay buffer, or 800 Kbps. For more information, see Table 33 on page 144.

```
class-of-service {
  interfaces {
    t1-0/0/0:1:1 {
      shaping-rate 200k;
    }
  }
}
```

```

    }
  }
}

```

Complete Configuration

This example shows a Channelized OC12 IQ PIC in FPC slot 0, PIC slot 0 and a channelized T1 interface with Frame Relay encapsulation. It also shows a scheduler map configuration on the physical interface.

```

chassis {
  fpc 0 {
    pic 0 {
      q-pic-large-buffer;
      max-queues-per-interface 8;
    }
  }
}
interfaces {
  coc12-0/0/0 {
    partition 1 oc-slice 1 interface-type coc1;
  }
  coc1-0/0/0:1 {
    partition 1 interface-type t1;
  }
  t1-0/0/0:1:1 {
    encapsulation frame-relay;
    unit 0 {
      family inet {
        address 1.1.1.1/24;
      }
      dlci 100;
    }
  }
}
class-of-service {
  interfaces {
    t1-0/0/0:1:1 {
      scheduler-map smap-1;
    }
  }
  scheduler-maps {
    smap-1 {
      forwarding-class best-effort scheduler sched-best;
      forwarding-class expedited-forwarding scheduler sched-exped;
      forwarding-class assured-forwarding scheduler sched-assure;
      forwarding-class network-control scheduler sched-network;
    }
  }
  schedulers {
    sched-best {
      transmit-rate percent 40;
      buffer-size percent 40;
    }
    sched-exped {
      transmit-rate percent 30;
      buffer-size percent 30;
    }
  }
}

```

```

    }
    sched-assure {
        transmit-rate percent 20;
        buffer-size percent 20;
    }
    sched-network {
        transmit-rate percent 10;
        buffer-size percent 10;
    }
}

```

Enabling and Disabling the Memory Allocation Dynamic per Queue

In the JUNOS software, the memory allocation dynamic (MAD) is a mechanism that dynamically provisions extra delay buffer when a queue is using more bandwidth than it is allocated in the transmit rate setting. With this extra buffer, queues absorb traffic bursts more easily, thus avoiding packet drops. The MAD mechanism can provision extra delay buffer only when extra transmission bandwidth is being used by a queue. This means that the queue might have packet drops if there is no surplus transmission bandwidth available.

For T-series, MX-series, and M320 platforms only, the MAD mechanism is enabled unless the delay buffer is configured with a temporal setting for a given queue. The MAD mechanism is particularly useful for forwarding classes carrying latency-immune traffic for which the primary requirement is maximum bandwidth utilization. In contrast, for latency-sensitive traffic, you might wish to disable the MAD mechanism because large delay buffers are not optimum.

To enable the MAD mechanism, include the `buffer-size percent` statement at the [edit class-of-service schedulers *scheduler-name*] hierarchy level:

```

[edit class-of-service schedulers scheduler-name]
buffer-size percent percentage;

```

If desired, you can configure a buffer size that is greater than the configured transmission rate. The buffer can accommodate packet bursts that exceed the configured transmission rate, if sufficient excess bandwidth is available:

```

class-of-service {
    schedulers {
        sched-best {
            transmit-rate percent 20;
            buffer-size percent 30;
        }
    }
}

```

As stated previously, you can use a temporal delay buffer configuration to disable the MAD mechanism on a queue, thus limiting the size of the delay buffer. However, the effective buffer latency for a temporal queue is bounded not only by the buffer size value but also by the associated drop profile. If a drop profile specifies a drop probability of 100 percent at a fill-level less than 100 percent, the effective maximum buffer latency is smaller than the buffer size setting. This is because the drop profile

specifies that the queue drop packets before the queue's delay buffer is 100 percent full.

Such a configuration might look like the following example:

```
class-of-service {
  drop-profiles {
    plp-high {
      fill-level 70 drop-probability 100;
    }
    plp-low {
      fill-level 80 drop-probability 100;
    }
  }
  schedulers {
    sched {
      buffer-size temporal 500000;
      drop-profile-map loss-priority low protocol any drop-profile plp-low;
      drop-profile-map loss-priority high protocol any drop-profile plp-high;
      transmit-rate percent 20;
    }
  }
}
```

Configuring Priority Scheduling

The JUNOS software supports multiple levels of transmission priority, which in order of increasing priority are **low**, **medium-low**, **medium-high**, and **high**, and **strict-high**. This allows the software to service higher-priority queues before lower-priority queues.

Priority scheduling determines the order in which an output interface transmits traffic from the queues, thus ensuring that queues containing important traffic are provided better access to the outgoing interface. This is accomplished through a procedure in which the software examines the priority of the queue. In addition, the software determines if the individual queue is within its defined bandwidth profile. The bandwidth profile is discussed in “Configuring the Transmission Rate” on page 136. This binary decision, which is reevaluated on a regular time cycle, compares the amount of data transmitted by the queue against the amount of bandwidth allocated to it by the scheduler. When the transmitted amount is less than the allocated amount, the queue is considered to be in profile. A queue is out of profile when its transmitted amount is larger than its allocated amount.

The queues for a given output physical interface (or output logical interface if per-unit scheduling is enabled on that interface) are divided into sets based on their priority. Any such set contains queues of the same priority.

The software traverses the sets in descending order of priority. If at least one of the queues in the set has a packet to transmit, the software selects that set. A queue from the set is selected based on the weighted round robin (WRR) algorithm, which operates within the set.

The JUNOS software performs priority queuing using the following steps:

1. The software locates all high-priority queues that are currently in profile. These queues are serviced first in a weighted round-robin fashion.
2. The software locates all medium-high priority queues that are currently in profile. These queues are serviced second in a weighted round-robin fashion.
3. The software locates all medium-low priority queues that are currently in profile. These queues are serviced third in a weighted round-robin fashion.
4. The software locates all low-priority queues that are currently in profile. These queues are serviced fourth in a weighted round-robin fashion.
5. The software locates all high-priority queues that are currently out of profile and are not rate limited. The weighted round-robin algorithm is applied to these queues for servicing.
6. The software locates all medium-high priority queues that are currently out of profile and are not rate limited. The weighted round-robin algorithm is applied to these queues for servicing.
7. The software locates all medium-low priority queues that are currently out of profile and are not rate limited. The weighted round-robin algorithm is applied to these queues for servicing.
8. The software locates all low-priority queues that are currently out of profile and are also not rate limited. These queues are serviced last in a weighted round-robin manner.

To configure priority scheduling, include the `priority` statement at the `[edit class-of-service schedulers scheduler-name]` hierarchy level:

```
[edit class-of-service schedulers scheduler-name]  
priority priority-level;
```

The priority level can be `low`, `medium-low`, `medium-high`, `high`, or `strict-high`. The priorities map to numeric priorities in the underlying hardware. In some cases, different priorities behave similarly, because two software priorities behave differently only if they map to two distinct hardware priorities. For more information, see Table 34 on page 156.

Higher-priority queues transmit packets ahead of lower priority queues as long as the higher-priority forwarding classes retain enough bandwidth credit. When you configure a higher-priority queue with a significant fraction of the transmission bandwidth, the queue might lock out (or *starve*) lower priority traffic.

Strict priority queuing works differently on different platforms. For more information and examples, see the following sections:

- Example: Configuring Priority Scheduling on page 151
- Configuring Strict-High Priority on J-series Platforms on page 151
- Configuring Strict-High Priority on M-series and T-series Platforms on page 154
- Transmission Scheduling and Platform Differences on page 155

Example: Configuring Priority Scheduling

Configure priority scheduling, as shown in the following example:

1. Configure a scheduler, **be-sched**, with medium-low priority.

```
[edit class-of-service]
schedulers {
  be-sched {
    priority medium-low;
  }
}
```

2. Configure a scheduler map, **be-map**, that associates **be-sched** with the **best-effort** forwarding class.

```
[edit class-of-service]
scheduler-maps {
  be-map {
    forwarding-class best-effort scheduler be-sched;
  }
}
```

3. Assign **be-map** to a Gigabit Ethernet interface, **ge-0/0/0**.

```
[edit class-of-service]
interfaces {
  ge-0/0/0 {
    scheduler-map be-map;
  }
}
```

Configuring Strict-High Priority on J-series Platforms

On J-series Services Routers, you can configure one queue per interface to have **strict-high** priority, which causes delay-sensitive traffic, such as voice traffic, to be dequeued and forwarded with minimum delay. Packets that are queued in a strict priority queue are dequeued before packets in other queues, including high priority queues.

The JUNOS software implementation of strict priority queuing on J-series platforms allows you to configure traffic policing that prevents lower-priority queues from being starved. The strict priority queue does not cause starvation of other queues because the configured policer allows the queue to exceed the configured bandwidth only when other queues are not congested. If the interface is congested, the software polices strict priority queues to the configured bandwidth.

To prevent queue starvation of other queues, you must configure an egress policer that defines a limit for the amount of traffic that the queue can service. The software services all traffic in the strict priority queue that is under the defined limit. When strict priority traffic exceeds the limit, the policer marks the traffic in excess of the limit as out-of-profile. If the output port is congested, the software drops out-of-profile traffic.

If you wish, you can configure a second policer with an upper limit. When strict priority traffic exceeds the upper limit, the software drops the traffic in excess of the upper limit, regardless of whether the output port is congested. This upper-bound policer is not a requirement for preventing starvation of the lower priority queues. The policer for the lower bound, which marks the packets as out-of-profile, is sufficient to prevent starvation of other queues.

Following is a step-by-step description of how strict priority queuing and policing works on J-series Services Routers:

1. To identify delay-sensitive traffic, configure a behavior aggregate (BA) or multifield (MF) classifier.
2. To minimize delay, assign all delay-sensitive packets to the strict priority queue.
3. To prevent starvation on other queues, configure a policer that checks the data stream entering the strict priority queue. The policer defines a lower bound, marks the packets that exceed the lower bound as out-of-profile, and drops the out-of-profile packets if the physical interface is congested. If there is no congestion, the software forwards all packets, including the out-of-profile packets.
4. Optionally, you can configure another policer that defines an upper bound and drops the packets that exceed the upper bound, regardless of congestion on the physical interface.

To configure strict priority queuing and prevent starvation of other queues, include the `priority strict-high` statement at the [edit class-of-service schedulers *scheduler-name*] hierarchy level and the `if-exceeding` and `then out-of-profile` statements at the [edit firewall policer *policer-name*] hierarchy level:

```
[edit class-of-service schedulers scheduler-name]
priority strict-high;

[edit firewall policer policer-name]
if-exceeding {
    bandwidth-limit bps;
    bandwidth-percent number;
    burst-size-limit bytes;
}
then out-of-profile;
```

To verify your configuration, you can issue the following operational mode commands:

- `show class-of-service scheduler-map map-name`
- `show interfaces interface-name extensive`
- `show interfaces queue interface-name`

Example: Configuring Strict-High Priority on J-series Platforms

Use a BA classifier to classify traffic based on the IP precedence of the packet. The classifier defines IP precedence value 101 as voice traffic and 000 as data traffic.

Configure two policers on the output interface that identify excess voice traffic belonging to the `voice-class` forwarding class. If the traffic exceeds 1 Mbps, a policer

marks the traffic in excess of 1 Mbps as out-of-profile. If the traffic exceeds 2 Mbps, the second policer discards the traffic in excess of 2 Mbps.

Configure a BA Classifier

```
class-of-service {
  classifiers {
    inet-precedence corp-traffic {
      forwarding-class voice-class {
        loss-priority low code-points 101;
      }
      forwarding-class data-class {
        loss-priority high code-points 000;
      }
    }
  }
}
```

Configure the Forwarding Classes

```
forwarding-classes {
  queue 0 voice-class;
  queue 1 data-class;
}
```

Configure the Scheduler Map

```
scheduler-maps {
  corp-map {
    forwarding-class voice-class scheduler voice-sched;
    forwarding-class data-class scheduler data-sched;
  }
}
```

Configure the Schedulers

```
schedulers {
  voice-sched {
    priority strict-high;
  }
  data-sched {
    priority low;
  }
}
```

Apply the BA Classifier to an Input Interface

```
interfaces {
  fe-0/0/0 {
    unit 0 {
      classifiers {
        inet-precedence corp-traffic;
      }
    }
  }
}
```

Apply the Scheduler Map to an Output Interface

```
e1-1/0/1 {
  scheduler-map corp-map;
}
}
```

Configure Two Policers

```
firewall {
  policer voice-excess {
    if-exceeding {
```

```

        bandwidth-limit 1m;
        burst-size-limit 200k;
    }
    then out-of-profile;
}
policer voice-drop {
    if-exceeding {
        bandwidth-limit 2m;
        burst-size-limit 200k;
    }
    then discard;
}
filter voice-term {
    term 01 {
        from {
            forwarding-class voice-class;
        }
        then {
            policer voice-drop;
            next term;
        }
    }
    term 02 {
        from {
            forwarding-class voice-class;
        }
        then policer voice-excess;
    }
    term 03 {
        then accept;
    }
}
}

```

Apply the Filter to the Output Interface

```

interfaces {
    e1-1/0/1 {
        unit 0 {
            family inet {
                filter {
                    output voice-term;
                }
                address 11.1.1.1/24;
            }
        }
    }
}

```

Configuring Strict-High Priority on M-series and T-series Platforms

On M-series and T-series platforms, you can configure one queue per interface to have **strict-high** priority, which works the same as **high** priority, but provides unlimited transmission bandwidth. As long as the queue with **strict-high** priority has traffic to send, it receives precedence over all other queues, except queues with **high** priority. Queues with **strict-high** and **high** priority take turns transmitting packets until the

strict-high queue is empty, the **high** priority queues are empty, or the **high** priority queues run out of bandwidth credit. Only when these conditions are met can lower priority queues send traffic.

When you configure a queue to have **strict-high** priority, you do not need to include the **transmit-rate** statement in the queue configuration because the transmission rate of a **strict-high** priority queue is not limited by the WRR configuration. If you do configure a transmission rate on a **strict-high** priority queue, it does not affect the WRR operation. The transmission rate only serves as a placeholder in the output of commands such as the **show interface queue** command.

strict-high priority queues might starve **low** priority queues. The **high** priority allows you to protect traffic classes from being starved by traffic in a **strict-high** queue. For example, a network-control queue might require a small bandwidth allocation (say, 5 percent). You can assign **high** priority to this queue to prevent it from being underserved.

A queue with **strict-high** priority supersedes bandwidth guarantees for queues with lower priority; therefore, we recommend that you use the **strict-high** priority to ensure proper ordering of special traffic, such as voice traffic. You can preserve bandwidth guarantees for queues with lower priority by allocating to the queue with **strict-high** priority only the amount of bandwidth that it generally requires. For example, consider the following allocation of transmission bandwidth:

- Q0 BE—20 percent, low priority
- Q1 EF—30 percent, strict-high priority
- Q2 AF—40 percent, low priority
- Q3 NC—10 percent, low priority

This bandwidth allocation assumes that, in general, the EF forwarding class requires only 30 percent of an interface's transmission bandwidth. However, if short bursts of traffic are received on the EF forwarding class, 100 percent of the bandwidth is given to the EF forwarding class because of the **strict-high** setting.

Transmission Scheduling and Platform Differences

When you configure queue priorities, note the following hardware platform differences:

- On all platforms, you can configure one queue per interface to have strict-high priority. However, the strict-high priority works differently on J-series platforms than it does on M-series and T-series platforms. For more information, see “Configuring Strict-High Priority on J-series Platforms” on page 151 and “Configuring Strict-High Priority on M-series and T-series Platforms” on page 154.
- The strict-high priority works differently on AS PIC link services IQ (**lsq**) interfaces. For link services IQ interfaces, a strict-high-priority queue might starve all the other queues. For more information, see the *JUNOS Services Interfaces Configuration Guide*.
- On J-series Services Routers, **high** priority queues might starve **low** priority queues. For example:

Queue priority and transmission rate:
 Queue 0: priority low, transmit-rate 50 percent
 Queue 2: priority high, transmit-rate 30 percent

Traffic profile:
 Queue 0: 100 percent of the interface speed
 Queue 2: 100 percent of the interface speed

Results:
 Queue 0: 0 percent of traffic is delivered.
 Queue 2: 100 percent of traffic is delivered.

- On J-series Services Routers, you can use the **transmit-rate** statement to assign the WRR weights within a given priority level and not between priorities.
- On J-series Services Routers, the **transmit-rate exact** option is useful within a given priority and not between the priorities.
- The priority levels you configure map to hardware priority levels. These priority mappings depend on the FPC type in which the PIC is mounted.

Table 34 on page 156 shows the priority mappings by FPC type. Note, for example, that on M320 FPCs and T-series enhanced FPCs, the software priorities **medium-low** and **medium-high** behave similarly because they map to the same hardware priority level.

Table 34: Scheduling Priority Mappings by FPC Type

Priority Levels	Mappings for FPCs	Mappings for M320 FPCs and T-series Enhanced FPCs	Mappings for M120 FPCs
low	0	0	0
medium-low	0	1	1
medium-high	1	1	2
high	1	2	3
strict-high (full interface bandwidth)	1	2	3

Configuring the Scheduler Map

Once you define a scheduler, you can include it in a *scheduler map*, which maps a specified forwarding class to a scheduler configuration. To do this, include the **scheduler-maps** statement at the [edit class-of-service] hierarchy level:

```
[edit class-of-service]
scheduler-maps {
  map-name {
    forwarding-class class-name scheduler scheduler-name;
  }
}
```

```
}
```

Associating the Scheduler Map

Physical interfaces (for example, `t3-0/0/0`, `t3-0/0/0:0`, and `ge-0/0/0`) support scheduling with any encapsulation type pertinent to that physical interface. For a single port, you cannot apply scheduling to the physical interface if you have applied scheduling to one or more of the associated logical interfaces.

Logical interfaces (for example, `t3-0/0/0 unit 0` and `ge-0/0/0 unit 0`) support scheduling on data link connection identifiers (DLCIs) or VLANs only.

In the JUNOS software implementation, the term *logical interfaces* generally refers to interfaces you configure by including the `unit` statement at the `[edit interfaces interface-name]` hierarchy level. Logical interfaces have the *.logical* descriptor at the end of the interface name, as in `ge-0/0/0.1` or `t1-0/0/0.0.1`, where the logical unit number is `1`.

Although channelized interfaces are generally thought of as logical or virtual, the JUNOS software sees T3, T1, and NxDS0 interfaces within a channelized IQ PIC as physical interfaces. For example, both `t3-0/0/0` and `t3-0/0/0:1` are treated as physical interfaces by the JUNOS software. In contrast, `t3-0/0/0.2` and `t3-0/0/0.1.2` are considered logical interfaces because they have the `.2` at the end of the interface names.

Within the `[edit class-of-service]` hierarchy level, you cannot use the *.logical* descriptor when you assign properties to logical interfaces. Instead, you must include the `unit` statement in the configuration. For example:

```
[edit class-of-service]
user@host# set interfaces t3-0/0/0 unit 0 scheduler-map map1
```

This section discusses the following topics:

- Associating the Scheduler Map with a Physical Interface on page 157
- Associating the Scheduler Map and a Shaping Rate with a Physical Interface on page 158
- Associating the Scheduler Map and a Shaping Rate with a DLCI or VLAN on page 164
- Oversubscribing Interface Bandwidth on page 169
- Providing a Guaranteed Minimum Rate on page 176
- Associating the Scheduler Map with the Packet Forwarding Component Queues on page 180
- Default Fabric Priority Queuing on page 185
- Associating a Scheduler with a Fabric Priority on page 185

Associating the Scheduler Map with a Physical Interface

After you have defined the scheduler map, as described in “Configuring the Scheduler Map” on page 156, you can associate it with an output interface. To do this, include

the **scheduler-map** statement at the [edit class-of-service interfaces *interface-name*] hierarchy level:

```
[edit class-of-service interfaces interface-name]  
scheduler-map map-name;
```

Interface wildcards are supported. However, scheduler maps using wildcard interfaces are not checked against router interfaces at commit time and can result in a configuration that is incompatible with installed hardware. Fully specified interfaces, on the other hand, check the configuration against the hardware and report errors or warning if the hardware does not support the configuration.

Generally, you can associate schedulers with physical interfaces only. For some IQ interfaces, you can also associate schedulers with the logical interface. For more information, see “Associating the Scheduler Map and a Shaping Rate with a DLCI or VLAN” on page 164.



NOTE: For original Channelized OC12 PICs, limited CoS functionality is supported. For more information, contact Juniper Networks customer support.

Associating the Scheduler Map and a Shaping Rate with a Physical Interface

For IQ PICs, you can configure physical interfaces to shape traffic based on the rate-limited bandwidth of the total interface bandwidth. This allows you to shape the output of the physical interface, so that the interface transmits less traffic than it is physically capable of carrying.

If you do not configure a shaping rate on the physical interface, the default physical interface bandwidth is based on the channel bandwidth and the time slot allocation.



NOTE: The **shaping-rate** statement cannot be applied to a physical interface on J-series routing platforms.

To configure shaping on the interface, include the **shaping-rate** statement at the [edit class-of-service interfaces *interface-name*] hierarchy level:

```
[edit class-of-service interfaces interface-name]  
shaping-rate rate;
```

You can specify a peak bandwidth rate in bps, either as a complete decimal number or as a decimal number followed by the abbreviation k (1000), m (1,000,000), or g (1,000,000,000). For physical interfaces, the range is from 1000 through 160,000,000,000 bps. (For logical interfaces, the range is 1000 through 32,000,000,000 bps.) The sum of the bandwidths you allocate to all physical interfaces on a PIC must not exceed the bandwidth of the PIC.



NOTE: For MX-series Ethernet Services routers, the shaping rate value for the physical interface at the [edit class-of-service interfaces *interface-name*] hierarchy level must be a minimum of 160 kbps.

If you configure a shaping rate that exceeds the physical interface bandwidth, the new configuration is ignored, and the previous configuration remains in effect. For example, if you configure a shaping rate that is 80 percent of the physical interface bandwidth, then change the configuration to 120 percent of the physical interface bandwidth, the 80 percent setting remains in effect. This holds true unless the PIC is restarted, in which case the default bandwidth goes into effect. As stated previously, the default bandwidth is based on the channel bandwidth and the time slot allocation.

Optionally, you can instead configure scheduling and rate shaping on logical interfaces, as described in “Associating the Scheduler Map and a Shaping Rate with a DLCI or VLAN” on page 164. In general, logical and physical interface traffic shaping is mutually exclusive. You can include the **shaping-rate** statement at the [edit class-of-service interfaces *interface-name*] hierarchy level or the [edit class-of-service interfaces *interface-name* unit *logical-unit-number*] hierarchy level, but not both. For Gigabit Ethernet IQ PICs only, you can configure hierarchical traffic shaping, meaning the shaping is performed on both the physical interface and the logical interface. For more information, see “Configuring Hierarchical Input Shapers” on page 226.

To view the results of your configuration, issue the following **show** commands:

- **show class-of-service interface** *interface-name*
- **show interfaces** *interface-name* **extensive**
- **show interfaces queue**

For more information, see the following sections:

- Shaping Rate Calculations on page 159
- Examples: Associating a Scheduler Map and a Shaping Rate with a Physical Interface on page 160

Shaping Rate Calculations

For shaping rate and WRR, the information included in the calculations varies by PIC type, as shown in Table 35 on page 160.



NOTE: Gigabit Ethernet IQ2 PICs are unique in that they support ingress scheduling and shaping. The calculations shown for Gigabit Ethernet IQ2 PICs apply to both ingress and egress scheduling and shaping. For other PICs, the calculations apply to egress scheduling and shaping only.

For more information, see “Configuring CoS on Ethernet IQ2 Interfaces” on page 217.

Table 35: Shaping Rate and WRR Calculations by PIC Type

PIC Type	Platform	Shaping Rate and WRR Calculations Include
Gigabit Ethernet IQ2 PIC	All	For ingress and egress: L3 header + L2 header + frame check sequence (FCS)
Gigabit Ethernet IQ PIC	All	L3 header + L2 header + FCS
Non-IQ PIC	T-series and M320 with Enhanced FPC	L3 header + L2 header + 4-byte FCS + interpacket gap (IPG) + start-of-frame delimiter (SFD) + preamble
	T-series with nonenhanced FPC	L3 header
	Other M-series	L3 header + L2 header
IQ PIC with a SONET/SDH interface	All	L3 header + L2 header + FCS
Non-IQ PIC with a SONET/SDH interface	T-series and M320 with Enhanced FPC	L3 header + L2 header + 4-byte FCS + IPG + SFD + Preamble
	T-series with nonenhanced FPC	L3 header
	Other M-series	L3 header + L2 header

Examples: Associating a Scheduler Map and a Shaping Rate with a Physical Interface

The section includes the following examples:

Channelized T1 IQ PIC Clear-Channel T1

```

interfaces {
  ct1-2/1/0 {
    no-partition interface-type t1;
  }
  t1-2/1/0 {
    unit 0 {
      family inet {
        address 10.40.1.1/30;
      }
    }
  }
}
class-of-service {
  interfaces {
    t1-2/1/0 {
      shaping-rate 3000;
    }
  }
}

```

**Channelized T1 IQ PIC
CT1 > DS0**

```

interfaces {
  ct1-0/0/9 {
    partition 1 timeslots 1-2 interface-type ds;
  }
  ds-0/0/9:1 {
    no-keepalives;
    unit 0 {
      family inet {
        address 10.10.1.1/30;
      }
    }
  }
}
class-of-service {
  interfaces {
    ds-0/0/9:1 {
      scheduler-map sched_port_1;
      shaping-rate 2000;
    }
  }
}

```

**Channelized E1 IQ PIC
Clear-Channel E1**

```

interfaces {
  ce1-2/1/0 {
    no-partition interface-type e1;
  }
  e1-2/1/0 {
    unit 0 {
      family inet {
        address 10.40.1.1/30;
      }
    }
  }
}
class-of-service {
  interfaces {
    e1-2/1/0 {
      shaping-rate 4000;
    }
  }
}

```

**Channelized E1 IQ PIC
CE1 > DS0**

```

interfaces {
  ce1-1/3/1 {
    partition 1 timeslots 1-4 interface-type ds;
    partition 2 timeslots 5-6 interface-type ds;
  }
  ds-1/3/1:1 {
    no-keepalives;
    unit 0 {
      family inet {
        address 10.10.1.1/30;
      }
    }
  }
}

```

```

ds-1/3/1:2 {
  no-keepalives;
  unit 0 {
    family inet {
      address 10.10.1.5/30;
    }
  }
}
}
class-of-service {
  interfaces {
    ds-1/3/1:1 {
      scheduler-map sched_port_1;
      shaping-rate 1000;
    }
    ds-1/3/1:2 {
      scheduler-map sched_port_1;
      shaping-rate 1500;
    }
  }
}
}

```

**Channelized DS3 IQ PIC
Clear-Channel T3**

```

interfaces {
  ct3-2/1/0 {
    no-partition;
  }
  t3-2/1/0 {
    unit 0 {
      family inet {
        address 10.40.1.1/30;
      }
    }
  }
}
class-of-service {
  interfaces {
    t3-2/1/0 {
      shaping-rate 2500;
      unit 0 {
        scheduler-map sched_port_1;
      }
    }
  }
}
}

```

**Channelized DS3 IQ PIC
Fractional T1**

```

interfaces {
  ct3-1/1/3 {
    partition 1-3 interface-type t1;
  }
  t1-1/1/3:1 {
    t1-options {
      timeslots 1-2;
    }
    unit 0 {
      family inet {

```

```

        address 10.10.1.1/30;
    }
}
t1-1/1/3:2 {
    t1-options {
        timeslots 3-6;
    }
    unit 0 {
        family inet {
            address 10.10.1.5/30;
        }
    }
}
t1-1/1/3:3 {
    t1-options {
        timeslots 7-12;
    }
    unit 0 {
        family inet {
            address 10.10.1.9/30;
        }
    }
}
}
class-of-service {
    interfaces {
        t1-1/1/3:1 {
            scheduler-map sched_port_1;
            shaping-rate 1200;
        }
        t1-1/1/3:2 {
            scheduler-map sched_port_1;
            shaping-rate 1300;
        }
        t1-1/1/3:3 {
            scheduler-map sched_port_1;
            shaping-rate 1400;
        }
    }
}
}

```

Channelized DS3 IQ PIC
CT3 > T1 > DS0

```

interfaces {
    ct3-2/1/3 {
        partition 1 interface-type ct1;
    }
    ct1-2/1/3:1 {
        partition 1 timeslots 1-4 interface-type ds;
    }
    ds-2/1/3:1:1 {
        unit 0 {
            family inet {
                address 10.20.144.1/30;
            }
        }
    }
}

```

```

    }
  }
  class-of-service {
    interfaces {
      ds-2/1/3:1:1 {
        scheduler-map sched_port_1;
        shaping-rate 1100;
      }
    }
  }
}

```

Associating the Scheduler Map and a Shaping Rate with a DLCI or VLAN

By default, output scheduling is not enabled on logical interfaces. Logical interfaces without shaping configured share a default scheduler. This scheduler has a committed information rate (CIR) that equals 0. (The CIR is the guaranteed rate.) The default scheduler has a peak information rate (PIR) that equals the physical interface shaping rate.

Logical interface scheduling (also called *per-unit scheduling*) allows you to enable multiple output queues on a logical interface and associate an output scheduler and shaping rate with the queues. You can configure logical interface scheduling on the following PICs:

- Adaptive Services PIC, on link services IQ interfaces (lsq-)
- Channelized E1 IQ PIC
- Channelized OC3 IQ PIC
- Channelized OC12 IQ PIC (Per-unit scheduling is not supported on T1 interfaces configured on this PIC.)
- Channelized STM1 IQ PIC
- Channelized T3 IQ PIC
- E3 IQ PIC
- Gigabit Ethernet IQ PIC
- Gigabit Ethernet IQ2 PIC
- Link services PIM (ls-) on J-series platforms

For J-series Services Routers only, you can configure per-unit scheduling for virtual channels. For more information, see “Configuring Virtual Channels” on page 235.

For Channelized and Gigabit Ethernet IQ PICs only, you can configure a shaping rate for a VLAN or DLCI and oversubscribe the physical interface by including the **shaping-rate** statement at the [edit class-of-service traffic-control-profiles] hierarchy level. With this configuration approach, you can independently control the delay-buffer rate, as described in “Oversubscribing Interface Bandwidth” on page 169.

Physical interfaces (for example, t3-0/0/0, t3-0/0/0:0, and ge-0/0/0) support scheduling with any encapsulation type pertinent to that physical interface. For a

single port, you cannot apply scheduling to the physical interface if you apply scheduling to one or more of the associated logical interfaces.

For Gigabit Ethernet IQ2 PICs only, you can configure hierarchical traffic shaping, meaning the shaping is performed on both the physical interface and the logical interface. You can also configure input traffic scheduling and shared scheduling. For more information, see “Configuring CoS on Ethernet IQ2 Interfaces” on page 217.

Logical interfaces (for example, `t3-0/0/0.0`, `ge-0/0/0.0`, and `t1-0/0/0.1`) support scheduling on DLCIs or VLANs only. Furthermore, logical interface scheduling is not supported on PICs that do not have IQ.



NOTE: In the JUNOS software implementation, the term *logical interfaces* generally refers to interfaces you configure by including the `unit` statement at the `[edit interfaces interface-name]` hierarchy level. As such, logical interfaces have the *logical* descriptor at the end of the interface name, as in `ge-0/0/0.1` or `t1-0/0/0.1`, where the logical unit number is 1.

Although channelized interfaces are generally thought of as logical or virtual, the JUNOS software sees T3, T1, and NxDS0 interfaces within a channelized IQ PIC as physical interfaces. For example, both `t3-0/0/0` and `t3-0/0/0:1` are treated as physical interfaces by the JUNOS software. In contrast, `t3-0/0/0.2` and `t3-0/0/0:1.2` are considered logical interfaces because they have the `.2` at the end of the interface names.

Within the `[edit class-of-service]` hierarchy level, you cannot use the *logical* descriptor when you assign properties to logical interfaces. Instead, you must include the `unit` statement in the configuration. For example:

```
[edit class-of-service]
user@host# set interfaces t3-0/0/0 unit 0 scheduler-map map1
```

Table 36 on page 165 shows the interfaces that support transmission scheduling.

Table 36: Transmission Scheduling Support by Interfaces Type

Interface Type	PIC Type	Supported	Examples
IQ PICs			
Physical interfaces	ATM2 IQ	Yes	Example of supported configuration: [edit class-of-service interfaces at-0/0/0] scheduler-map map-1;
Channelized interfaces configured on IQ PICs	Channelized DS3 IQ	Yes	Example of supported configuration: [edit class-of-service interfaces t1-0/0/0:1] scheduler-map map-1;

Table 36: Transmission Scheduling Support by Interfaces Type *(continued)*

Interface Type	PIC Type	Supported	Examples
Logical interfaces (DLCIs and VLANs only) configured on IQ PICs	Gigabit Ethernet IQ with VLAN tagging enabled	Yes	Example of supported configuration: [edit class-of-service interfaces ge-0/0/0 unit 1] scheduler-map map-1;
	E3 IQ with Frame Relay encapsulation	Yes	Example of supported configuration: [edit class-of-service interfaces e3-0/0/0 unit 1] scheduler-map map-1;
	Channelized OC3 IQ with Frame Relay encapsulation	Yes	Example of supported configuration: [edit class-of-service interfaces t1-1/0/0:1:1 unit 0] scheduler-map map-1;
	Channelized STM1 IQ with Frame Relay encapsulation	Yes	Example of supported configuration: [edit class-of-service interfaces e1-0/0/0:1 unit 1] scheduler-map map-1;
	Channelized T3 IQ with Frame Relay encapsulation	Yes	Example of supported configuration: [edit class-of-service interfaces t1-0/0/0 unit 1] scheduler-map map-1;
Logical interfaces configured on IQ PICs (interfaces that are not DLCIs or VLANs)	E3 IQ PIC with Cisco HDLC encapsulation	No	Example of unsupported configuration: [edit class-of-service interfaces e3-0/0/0 unit 1] scheduler-map map-1;
	ATM2 IQ PIC with LLC/SNAP encapsulation	No	Example of unsupported configuration: [edit class-of-service interfaces at-0/0/0 unit 1] scheduler-map map-1;
	Channelized OC12 IQ PIC with PPP encapsulation	No	Example of unsupported configuration: [edit class-of-service interfaces t1-0/0/0:1 unit 1] scheduler-map map-1;
Non-IQ PICs			
Physical interfaces	T3	Yes	Example of supported configuration: [edit class-of-service interfaces t3-0/0/0] scheduler-map map-1;
Channelized OC12 PIC	Channelized OC12	Yes	Example of supported configuration: [edit class-of-service interfaces t3-0/0/0:1] scheduler-map map-1;

Table 36: Transmission Scheduling Support by Interfaces Type (*continued*)

Interface Type	PIC Type	Supported	Examples
Channelized interfaces (except the Channelized OC12 PIC)	Channelized STM1	No	Example of unsupported configuration: [edit class-of-service interfaces e1-0/0/0:1] scheduler-map map-1;
Logical interfaces	Fast Ethernet	No	Example of unsupported configuration: [edit class-of-service interfaces fe-0/0/0 unit 1] scheduler-map map-1;
	Gigabit Ethernet	No	Example of unsupported configuration: [edit class-of-service interfaces ge-0/0/0 unit 0] scheduler-map map-1;
	ATM1	No	Example of unsupported configuration: [edit class-of-service interfaces at-0/0/0 unit 2] scheduler-map map-1;
	Channelized OC12	No	Example of unsupported configuration: [edit class-of-service interfaces t3-0/0/0:0 unit 2] scheduler-map map-1;

To configure transmission scheduling on logical interfaces, perform the following steps:

1. Enable scheduling on the interface by including the **per-unit-scheduler** statement at the [edit interfaces *interface-name*] hierarchy level:

```
[edit interfaces interface-name]  
per-unit-scheduler;
```

When you include this statement, the maximum number of VLANs supported is 768 on a single-port Gigabit Ethernet IQ PIC. On a dual-port Gigabit Ethernet IQ PIC, the maximum number is 384.

2. Associate a scheduler with the interface by including the **scheduler-map** statement at the [edit class-of-service interfaces *interface-name* unit *logical-unit-number*] hierarchy level:

```
[edit class-of-service interfaces interface-name unit logical-unit-number]  
scheduler-map map-name;
```

3. Configure shaping on the interface by including the **shaping-rate** statement at the [edit class-of-service interfaces *interface-name* unit *logical-unit-number*] hierarchy level:

```
[edit class-of-service interfaces interface-name unit logical-unit-number]
```

`shaping-rate rate;`

By default, the logical interface bandwidth is the average of unused bandwidth for the number of logical interfaces that require default bandwidth treatment. You can specify a peak bandwidth rate in bps, either as a complete decimal number or as a decimal number followed by the abbreviation `k` (1000), `m` (1,000,000), or `g` (1,000,000,000). The range is from 1000 through 32,000,000,000 bps.

For FRF.16 bundles on link services interfaces, only shaping rates based on percentage are supported.

Example: Associating the Scheduler Map Name with a DLCI or VLAN

Associate the scheduler `sched-map-logical-0` with logical interface unit 0 on physical interface `t3-1/0/0`, and allocate 10 Mbps of transmission bandwidth to the logical interface.

Associate the scheduler `sched-map-logical-1` with logical interface unit 1 on physical interface `t3-1/0/0`, and allocate 20 Mbps of transmission bandwidth to the logical interface.

The allocated bandwidth is shared among the individual forwarding classes in the scheduler map. Although these schedulers are configured on a single physical interface, they are independent from each other. Traffic on one logical interface unit does not affect the transmission priority, bandwidth allocation, or drop behavior on the other logical interface unit.

For another example, see the *JUNOS Feature Guide*.

```
[edit interfaces]
t3-1/0/0:1 {
  encapsulation frame-relay;
  per-unit-scheduler;
}

[edit class-of-service]
interfaces {
  t3-1/0/0:1 {
    unit 0 {
      scheduler-map sched-map-logical-0;
      shaping-rate 10m;
    }
    unit 1 {
      scheduler-map sched-map-logical-1;
      shaping-rate 20m;
    }
  }
}

scheduler-maps {
  sched-map-logical-0 {
    forwarding-class best-effort scheduler sched-best-effort-0;
    forwarding-class assured-forwarding scheduler sched-bronze-0;
```

```

        forwarding-class expedited-forwarding scheduler sched-silver-0;
        forwarding-class network-control scheduler sched-gold-0;
    }
    sched-map-logical-1 {
        forwarding-class best-effort scheduler sched-best-effort-1;
        forwarding-class assured-forwarding scheduler sched-bronze-1;
        forwarding-class expedited-forwarding scheduler sched-silver-1;
        forwarding-class network-control scheduler sched-gold-1;
    }

    schedulers {
        sched-best-effort-0 {
            transmit-rate 4m;
        }
        sched-bronze-0 {
            transmit-rate 3m;
        }
        sched-silver-0 {
            transmit-rate 2m;
        }
        sched-gold-0 {
            transmit-rate 1m;
        }
        sched-best-effort-1 {
            transmit-rate 8m;
        }
        sched-bronze-1 {
            transmit-rate 6m;
        }
        sched-silver-1 {
            transmit-rate 4m;
        }
        sched-gold-1 {
            transmit-rate 2m;
        }
    }
}

```

Oversubscribing Interface Bandwidth

The term *oversubscribing interface bandwidth* means configuring shaping rates (peak information rates [PIRs]) so that their sum exceeds the interface bandwidth.

On Channelized IQ PICs, Gigabit Ethernet IQ, and FRF.16 link services IQ (LSQ) interfaces on AS PICs, you can oversubscribe interface bandwidth. This means that the logical interfaces (and DLCIs within an FRF.16 bundle) can be oversubscribed when there is leftover bandwidth. The oversubscription is capped to the configured PIR. Any unused bandwidth is distributed equally among oversubscribed logical interfaces or DLCIs.

For networks that are not likely to experience congestion, oversubscribing interface bandwidth improves network utilization, thereby allowing more customers to be provisioned on a single interface. If the actual data traffic does not exceed the interface bandwidth, oversubscription allows you to sell more bandwidth than the interface can support.

We recommend avoiding oversubscription in networks that are likely to experience congestion. Be cautious not to oversubscribe a service by too much, because this can cause degradation in the performance of the routing platform during congestion. When you configure oversubscription, starvation of some output queues can occur if the actual data traffic exceeds the physical interface bandwidth. You can prevent degradation by using statistical multiplexing to ensure that the actual data traffic does not exceed the interface bandwidth.



NOTE: You cannot oversubscribe interface bandwidth when you configure traffic shaping using the method described in “Associating the Scheduler Map and a Shaping Rate with a DLCI or VLAN” on page 164.

To configure oversubscription of the interface, perform the following steps:

1. Include the **shaping-rate** statement at the [edit class-of-service traffic-control-profiles *profile-name*] hierarchy level:

```
[edit class-of-service traffic-control-profiles profile-name]
  shaping-rate (percent percentage | rate);
```

On LSQ interfaces, you can configure the shaping rate as a percentage from 1 through 100.

On IQ and IQ2 interfaces, you can configure the shaping rate as an absolute rate from 1000 through 160,000,000,000 bps.

Alternatively, you can configure a shaping rate for a logical interface and oversubscribe the physical interface by including the **shaping-rate** statement at the [edit class-of-service interfaces *interface-name* unit *logical-unit-number*] hierarchy level. However, with this configuration approach, you cannot independently control the delay-buffer rate, as described in Step 2.



NOTE: For channelized and Gigabit Ethernet IQ interfaces, the **shaping-rate** and **guaranteed-rate** statements are mutually exclusive. You cannot configure some logical interfaces to use a shaping rate and others to use a guaranteed rate. This means there are no service guarantees when you configure a PIR. For these interfaces, you can configure either a PIR or a committed information rate (CIR), but not both.

This restriction does not apply to Gigabit Ethernet IQ2 PICs or LSQ interfaces on AS PICs. For LSQ and Gigabit Ethernet IQ2 interfaces, you can configure both a PIR and a CIR on an interface. For more information about CIRs, see “Providing a Guaranteed Minimum Rate” on page 176.

For more information about Gigabit Ethernet IQ2 PICs, see “Configuring CoS on Ethernet IQ2 Interfaces” on page 217.

2. Optionally, you can base the delay-buffer calculation on a delay-buffer rate. To do this, include the **delay-buffer-rate** statement at the [edit class-of-service traffic-control-profiles *profile-name*] hierarchy level:

```
[edit class-of-service traffic-control-profiles profile-name]
delay-buffer-rate (percent percentage | rate);
```

The delay-buffer rate overrides the shaping rate as the basis for the delay-buffer calculation. In other words, the shaping rate or scaled shaping rate is used for delay-buffer calculations only when the delay-buffer rate is not configured.

For LSQ interfaces, if you do not configure a delay-buffer rate, the guaranteed rate (CIR) is used to assign buffers. If you do not configure a guaranteed rate, the shaping rate (PIR) is used in the undersubscribed case, and the scaled shaping rate is used in the oversubscribed case.

On LSQ interfaces, you can configure the delay-buffer rate as a percentage from 1 through 100.

On IQ and IQ2 interfaces, you can configure the delay-buffer rate as an absolute rate from 1000 through 160,000,000,000 bps.

The actual delay buffer is based on the calculations described in Table 32 on page 143 and Table 33 on page 144. For an example showing how the delay-buffer rates are applied, see “Examples: Oversubscribing Interface Bandwidth” on page 174.

Configuring large buffers on relatively slow-speed links can cause packet aging. To help prevent this problem, the software requires that the sum of the delay-buffer rates be less than or equal to the port speed.

This restriction does not eliminate the possibility of packet aging, so you should be cautious when using the **delay-buffer-rate** statement. Though some amount of extra buffering might be desirable for burst absorption, delay-buffer rates should not far exceed the service rate of the logical interface.

If you configure delay-buffer rates so that the sum exceeds the port speed, the configured delay-buffer rate is not implemented for the last logical interface that you configure. Instead, that logical interface receives a delay-buffer rate of zero, and a warning message is displayed in the CLI. If bandwidth becomes available (because another logical interface is deleted or deactivated, or the port speed is increased), the configured delay-buffer-rate is reevaluated and implemented if possible.

If you do not configure a delay-buffer rate or a guaranteed rate, the logical interface receives a delay-buffer rate in proportion to the shaping rate and the remaining delay-buffer rate available. In other words, the delay-buffer rate for each logical interface with no configured delay-buffer rate is equal to:

$$(\text{remaining delay-buffer rate} * \text{shaping rate}) / (\text{sum of shaping rates})$$

where the remaining delay-buffer rate is equal to:

$$(\text{interface speed}) - (\text{sum of configured delay-buffer rates})$$

3. To assign a scheduler map to the logical interface, include the **scheduler-map** statement at the [edit class-of-service traffic-control-profiles *profile-name*] hierarchy level:

```
[edit class-of-service traffic-control-profiles profile-name]
scheduler-map map-name;
```

For information about configuring schedulers and scheduler maps, see “Configuring a Scheduler” on page 135 and “Configuring the Scheduler Map” on page 156.

4. Optionally, you can enable large buffer sizes to be configured. To do this, include the `q-pic-large-buffer` statement at the `[edit chassis fpc slot-number pic pic-number]` hierarchy level:

```
[edit chassis fpc slot-number pic pic-number]
q-pic-large-buffer;
```

If you do not include this statement, the delay-buffer size is more restricted. We recommend restricted buffers for delay-sensitive traffic, such as voice traffic. For more information, see “Configuring Large Delay Buffers for Slower Interfaces” on page 140.

5. To enable scheduling on logical interfaces, include the `per-unit-scheduler` statement at the `[edit interfaces interface-name]` hierarchy level:

```
[edit interfaces interface-name]
per-unit-scheduler;
```

When you include this statement, the maximum number of VLANs supported is 768 on a single-port Gigabit Ethernet IQ PIC. On a dual-port Gigabit Ethernet IQ PIC, the maximum number is 384.

6. To apply the traffic-scheduling profile to the logical interface, include the `output-traffic-control-profile` statement at the `[edit class-of-service interfaces interface-name unit logical-unit-number]` hierarchy level:

```
[edit class-of-service interfaces interface-name unit logical-unit-number]
output-traffic-control-profile profile-name;
```

You cannot include the `output-traffic-control-profile` statement in the configuration if any of the following statements are included in the logical interface configuration: `scheduler-map`, `shaping-rate`, `adaptive-shaper`, `virtual-channel-group`.

Table 37 on page 172 shows how the bandwidth and delay buffer are allocated in various configurations.

Table 37: Bandwidth and Delay Buffer Allocations by Configuration Scenario

Configuration Scenario	Delay Buffer Allocation
You do not oversubscribe the interface. You do not configure a guaranteed rate. You do not configure a shaping rate. You do not configure a delay-buffer rate.	Logical interface receives the remaining bandwidth and receives a delay buffer in proportion to the remaining bandwidth.

Table 37: Bandwidth and Delay Buffer Allocations by Configuration Scenario (*continued*)

Configuration Scenario	Delay Buffer Allocation
You do not oversubscribe the interface. You configure a shaping rate at the [edit class-of-service interfaces <i>interface-name</i> unit <i>logical-unit-number</i>] hierarchy level.	<p>For backward compatibility, the shaped logical interface receives a delay buffer based on the shaping rate. The multiplicative factor depends on whether you include the <code>q-pic-large-buffer</code> statement. For more information, see “Configuring Large Delay Buffers for Slower Interfaces” on page 140.</p> <p>Unshaped logical interfaces receive the remaining bandwidth and a delay buffer in proportion to the remaining bandwidth.</p>
You oversubscribe the interface. You do not configure a guaranteed rate. You do not configure a shaping rate. You do not configure a delay-buffer rate.	Logical interface receives minimal bandwidth with no guarantees and receives a minimal delay buffer equal to four MTU-sized packets.
You oversubscribe the interface. You configure a shaping rate. You do not configure a guaranteed rate. You do not configure a delay-buffer rate.	<p>Logical interface receives a delay buffer based on the scaled shaping rate:</p> $\text{scaled shaping rate} = (\text{shaping-rate} * [\text{physical interface bandwidth}]) / \text{SUM}(\text{shaping-rates of all logical interfaces on the physical interface})$ <p>The logical interface receives variable bandwidth, depending on how much oversubscription and statistical multiplexing is present. If the amount of oversubscription is low enough that statistical multiplexing does not make all logical interfaces active at the same time and the physical interface bandwidth is not exceeded, the logical interface receives bandwidth equal to the shaping rate. Otherwise, the logical interface receives a smaller amount of bandwidth. In either case, the logical interface bandwidth does not exceed the shaping rate.</p>
You oversubscribe the interface. You configure a shaping rate. You configure a delay-buffer rate.	<p>Logical interface receives a delay buffer based on the delay-buffer rate. For example, on IQ and IQ2 interfaces:</p> <p>delay-buffer-rate <= 10 Mbps: 400-millisecond (ms) delay buffer delay-buffer-rate <= 20 Mbps: 300-ms delay buffer delay-buffer-rate <= 30 Mbps: 200-ms delay buffer delay-buffer-rate <= 40 Mbps: 150-ms delay buffer delay-buffer-rate > 40 Mbps: 100-ms delay buffer</p> <p>On LSQ DLCIs, if total bundle bandwidth < T1 bandwidth:</p> <p>delay-buffer-rate = 1 second</p> <p>On LSQ DLCIs, if total bundle bandwidth >= T1 bandwidth:</p> <p>delay-buffer-rate = 200 ms</p> <p>The multiplicative factor depends on whether you include the <code>q-pic-large-buffer</code> statement. For more information, see “Configuring Large Delay Buffers for Slower Interfaces” on page 140.</p> <p>The logical interface receives variable bandwidth, depending on how much oversubscription and statistical multiplexing is present. If the amount of oversubscription is low enough that statistical multiplexing does not make all logical interfaces active at the same time and the physical interface bandwidth is not exceeded, the logical interface receives bandwidth equal to the shaping rate. Otherwise, the logical interface receives a smaller amount of bandwidth. In either case, the logical interface bandwidth does not exceed the shaping rate.</p>

Table 37: Bandwidth and Delay Buffer Allocations by Configuration Scenario (*continued*)

Configuration Scenario	Delay Buffer Allocation
You oversubscribe the interface. You do not configure a shaping rate. You configure a guaranteed rate. You configure a delay-buffer rate.	Logical interface receives a delay buffer based on the delay-buffer rate.
You oversubscribe the interface. You do not configure a shaping rate. You do not configure a guaranteed rate. You configure a delay-buffer rate.	This scenario is not allowed. If you configure a delay-buffer rate, the traffic-control profile must also include either a shaping rate or a guaranteed rate.
You oversubscribe the interface. You configure a shaping rate. You configure a guaranteed rate. You do not configure a delay-buffer rate.	Logical interface receives a delay buffer based on the guaranteed rate. This configuration is valid on LSQ interfaces and Gigabit Ethernet IQ2 interfaces only. On channelized interfaces, you cannot configure both a shaping rate (PIR) and a guaranteed rate (CIR).

Verifying Your Configuration

To verify your configuration, you can issue this following operational mode commands:

- `show class-of-service interfaces`
- `show class-of-service traffic-control-profile profile-name`

Examples: Oversubscribing Interface Bandwidth

This section provides the following examples:

Two logical interface units, 0 and 1, are shaped to rates 2 Mbps and 3 Mbps, respectively. The delay-buffer rates are 750 Kbps and 500 Kbps, respectively. The actual delay buffers allocated to each logical interface are 1 second of 750 Kbps and 2 seconds of 500 Kbps, respectively. The 1-second and 2-second values are based on the following calculations:

delay-buffer-rate < [16 x 64 Kbps]): 1 second of delay-buffer-rate
 delay-buffer-rate < [8 x 64 Kbps]): 2 seconds of delay-buffer-rate

For more information about these calculations, see “Maximum Delay Buffer for NxDS0 Interfaces” on page 143.

Oversubscribing a Channelized Interface

```
chassis {
  fpc 3 {
    pic 0 {
      q-pic-large-buffer;
    }
  }
}
interfaces {
  t1-3/0/0 {
```



```

        per-unit-scheduler;
    }
}
class-of-service {
    traffic-control-profiles {
        tc-profile1 {
            shaping-rate 2m;
            delay-buffer-rate 750k; # 750 Kbps is less than 16 x 64 Kbps
            scheduler-map sched-map1;
        }
        tc-profile2 {
            shaping-rate 3m;
            delay-buffer-rate 500k; # 500 Kbps is less than 8 x 64 Kbps
            scheduler-map sched-map2;
        }
    }
}
interfaces {
    t1-3/0/0 {
        unit 0 {
            output-traffic-control-profile tc-profile1;
        }
        unit 1 {
            output-traffic-control-profile tc-profile2;
        }
    }
}
}

```

Apply a traffic-control profile to a logical interface representing a DLCI on an FRF.16 bundle:

```
Oversubscribing an LSQ   interfaces {
Interface               lsq-1/3/0:0 {
                           per-unit-scheduler;
                           unit 0 {
                             dlci 100;
                           }
                           unit 1 {
                             dlci 200;
                           }
                           }
                           }

                           class-of-service {
                             traffic-control-profiles {
                               tc_0 {
                                 shaping-rate percent 100;
                                 guaranteed-rate percent 60;
                                 delay-buffer-rate percent 80;
                               }
                               tc_1 {
                                 shaping-rate percent 80;
                                 guaranteed-rate percent 40;
                               }
                             }
                             interfaces {
                               lsq-1/3/0 {
                                 unit 0 {
                                   output-traffic-control-profile tc_0;
                                 }
                                 unit 1 {
                                   output-traffic-control-profile tc_1;
                                 }
                               }
                             }
                           }
                           }
```

Providing a Guaranteed Minimum Rate

On Gigabit Ethernet IQ PICs, Channelized IQ PICs, and FRF.16 LSQ interfaces on AS PICs, you can configure guaranteed bandwidth, also known as a committed information rate (CIR). This allows you to specify a guaranteed rate for each logical interface. The guaranteed rate is a minimum. If excess physical interface bandwidth is available for use, the logical interface receives more than the guaranteed rate provisioned for the interface.

You cannot provision the sum of the guaranteed rates to be more than the physical interface bandwidth, or the bundle bandwidth for LSQ interfaces. If the sum of the guaranteed rates exceeds the interface or bundle bandwidth, the commit operation does not fail, but the software automatically decreases the rates so that the sum of the guaranteed rates is equal to the available bundle bandwidth.

To configure a guaranteed minimum rate, perform the following steps:

1. Include the **guaranteed-rate** statement at the [edit class-of-service traffic-control-profile *profile-name*] hierarchy level:

```
[edit class-of-service traffic-control-profiles profile-name]  
guaranteed-rate (percent percentage | rate);
```

On LSQ interfaces, you can configure the guaranteed rate as a percentage from 1 through 100.

On IQ and IQ2 interfaces, you can configure the guaranteed rate as an absolute rate from 1000 through 160,000,000,000 bps.



NOTE: For channelized and Gigabit Ethernet IQ interfaces, the **shaping-rate** and **guaranteed-rate** statements are mutually exclusive. You cannot configure some logical interfaces to use a shaping rate and others to use a guaranteed rate. This means there are no service guarantees when you configure a PIR. For these interfaces, you can configure either a PIR or a CIR, but not both.

This restriction does not apply to Gigabit Ethernet IQ2 PICs or LSQ interfaces on AS PICs. For LSQ and Gigabit Ethernet IQ2 interfaces, you can configure both a PIR and a CIR on an interface. For more information about CIRs, see “Providing a Guaranteed Minimum Rate” on page 176.

For more information about Gigabit Ethernet IQ2 PICs, see “Configuring CoS on Ethernet IQ2 Interfaces” on page 217.

2. Optionally, you can base the delay-buffer calculation on a delay-buffer rate. To do this, include the **delay-buffer-rate** statement [edit class-of-service traffic-control-profiles *profile-name*] hierarchy level:

```
[edit class-of-service traffic-control-profiles profile-name]  
delay-buffer-rate (percent percentage | rate);
```

On LSQ interfaces, you can configure the delay-buffer rate as a percentage from 1 through 100.

On IQ and IQ2 interfaces, you can configure the delay-buffer rate as an absolute rate from 1000 through 160,000,000,000 bps.

The actual delay buffer is based on the calculations described in Table 32 on page 143 and Table 33 on page 144. For an example showing how the delay-buffer rates are applied, see “Example: Providing a Guaranteed Minimum Rate” on page 180.

If you do not include the **delay-buffer-rate** statement, the delay-buffer calculation is based on the guaranteed rate, the shaping rate if no guaranteed rate is configured, or the scaled shaping rate if the interface is oversubscribed.

If you do not specify a shaping rate or a guaranteed rate, the logical interface receives a minimal delay-buffer rate and minimal bandwidth equal to four MTU-sized packets.

You can configure a rate for the delay buffer that is higher than the guaranteed rate. This can be useful when the traffic flow might not require much bandwidth in general, but in some cases traffic can be bursty and therefore will need a large buffer.

Configuring large buffers on relatively slow-speed links can cause packet aging. To help prevent this problem, the software requires that the sum of the delay-buffer rates be less than or equal to the port speed. This restriction does not eliminate the possibility of packet aging, so you should be cautious when using the **delay-buffer-rate** statement. Though some amount of extra buffering might be desirable for burst absorption, delay-buffer rates should not far exceed the service rate of the logical interface.

If you configure delay-buffer rates so that the sum exceeds the port speed, the configured delay-buffer rate is not implemented for the last logical interface that you configure. Instead, that logical interface receives a delay-buffer rate of 0, and a warning message is displayed in the CLI. If bandwidth becomes available (because another logical interface is deleted or deactivated, or the port speed is increased), the configured delay-buffer-rate is reevaluated and implemented if possible.

If the guaranteed rate of a logical interface cannot be implemented, that logical interface receives a delay-buffer rate of 0, even if the configured delay-buffer rate is within the interface speed. If at a later time the guaranteed rate of the logical interface can be met, the configured delay-buffer rate is reevaluated and if the delay-buffer rate is within the remaining bandwidth, it is implemented.

If any logical interface has a configured guaranteed rate, all other logical interfaces on that port that do not have a guaranteed rate configured receive a delay-buffer rate of 0. This is because the absence of a guaranteed rate configuration corresponds to a guaranteed rate of 0 and, consequently, a delay-buffer rate of 0.

3. To assign a scheduler map to the logical interface, include the **scheduler-map** statement at the **[edit class-of-service traffic-control-profiles *profile-name*]** hierarchy level:

```
[edit class-of-service traffic-control-profiles profile-name]  
scheduler-map map-name;
```

For information about configuring schedulers and scheduler maps, see “Configuring a Scheduler” on page 135 and “Configuring the Scheduler Map” on page 156.

4. To enable large buffer sizes to be configured, include the **q-pic-large-buffer** statement at the **[edit chassis fpc *slot-number* pic *pic-number*]** hierarchy level:

```
[edit chassis fpc slot-number pic pic-number]  
q-pic-large-buffer;
```

If you do not include this statement, the delay-buffer size is more restricted. For more information, see “Configuring Large Delay Buffers for Slower Interfaces” on page 140.

5. To enable scheduling on logical interfaces, include the **per-unit-scheduler** statement at the [edit interfaces *interface-name*] hierarchy level:

```
[edit interfaces interface-name]  
per-unit-scheduler;
```

When you include this statement, the maximum number of VLANs supported is 768 on a single-port Gigabit Ethernet IQ PIC. On a dual-port Gigabit Ethernet IQ PIC, the maximum number is 384.

6. To apply the traffic-scheduling profile to the logical interface, include the **output-traffic-control-profile** statement at the [edit class-of-service interfaces *interface-name* unit *logical-unit-number*] hierarchy level:

```
[edit class-of-service interfaces interface-name unit logical-unit-number]  
output-traffic-control-profile profile-name;
```

Table 38 on page 179 shows how the bandwidth and delay buffer are allocated in various configurations.

Table 38: Bandwidth and Delay Buffer Allocations by Configuration Scenario

Configuration Scenario	Delay Buffer Allocation
You do not configure a guaranteed rate. You do not configure a delay-buffer rate.	Logical interface receives minimal bandwidth with no guarantees and receives a minimal delay buffer equal to 4 MTU-sized packets.
You configure a guaranteed rate. You do not configure a delay-buffer rate.	Logical interface receives bandwidth equal to the guaranteed rate and a delay buffer based on the guaranteed rate. The multiplicative factor depends on whether you include the q-pic-large-buffer statement. For more information, see “Configuring Large Delay Buffers for Slower Interfaces” on page 140.
You configure a guaranteed rate. You configure a delay-buffer rate.	Logical interface receives bandwidth equal to the guaranteed rate and a delay buffer based on the delay-buffer rate. The multiplicative factor depends on whether you include the q-pic-large-buffer statement. For more information, see “Configuring Large Delay Buffers for Slower Interfaces” on page 140.

Verifying Your Configuration

To verify your configuration, you can issue this following operational mode commands:

- show class-of-service interfaces
- show class-of-service traffic-control-profile *profile-name*

Example: Providing a Guaranteed Minimum Rate

Two logical interface units, 0 and 1, are provisioned with a guaranteed minimum of 750 Kbps and 500 Kbps, respectively. For logical unit 1, the delay buffer is based on the guaranteed rate setting. For logical unit 0, a delay-buffer rate of 500 Kbps is specified. The actual delay buffers allocated to each logical interface are 2 seconds of 500 Kbps. The 2-second value is based on the following calculation:

$$\text{delay-buffer-rate} < [8 \times 64 \text{ Kbps}]: 2 \text{ seconds of delay-buffer-rate}$$

For more information about this calculation, see “Maximum Delay Buffer for NxDS0 Interfaces” on page 143.

```
chassis {
  fpc 3 {
    pic 0 {
      q-pic-large-buffer;
    }
  }
}
interfaces {
  t1-3/0/1 {
    per-unit-scheduler;
  }
}
class-of-service {
  traffic-control-profiles {
    tc-profile3 {
      guaranteed-rate 750k;
      scheduler-map sched-map3;
      delay-buffer-rate 500k; # 500 Kbps is less than 8 x 64 Kbps
    }
    tc-profile4 {
      guaranteed-rate 500k; # 500 Kbps is less than 8 x 64 Kbps
      scheduler-map sched-map4;
    }
  }
  interfaces {
    t1-3/0/1 {
      unit 0 {
        output-traffic-control-profile tc-profile3;
      }
      unit 1 {
        output-traffic-control-profile tc-profile4;
      }
    }
  }
}
```

Associating the Scheduler Map with the Packet Forwarding Component Queues

On IQ interfaces, the traffic that is fed from the packet forwarding components into the PIC uses low PLP by default and is distributed evenly across the four chassis queues (not PIC queues), regardless of the scheduling configuration for each logical interface. This default behavior can cause traffic congestion.

To control the aggregated traffic transmitted from the chassis queues into the PIC, you can configure the chassis queues to derive their scheduling configuration from the associated logical interface's. Include the **scheduler-map-chassis derived** statement at the [edit class-of-service interfaces *type-fpc/pic*] hierarchy level:

```
[edit class-of-service interfaces type-fpc/pic/*]
scheduler-map-chassis derived;
```



CAUTION: If you include the **scheduler-map-chassis derived** statement in the configuration, packet loss might occur when you subsequently add or remove logical interfaces at the [edit interfaces *interface-name*] hierarchy level.

When fragmentation occurs on the egress interface, the first set of packet counters displayed in the output of the **show interfaces queue** command show the post-fragmentation values. The second set of packet counters (under the **Packet Forwarding Engine Chassis Queues** field) show the pre-fragmentation values. For more information about the **show interfaces queue** command, see the *JUNOS Interfaces Command Reference*.

You can include both the **scheduler-map** and the **scheduler-map-chassis derived** statements in the same interface configuration. The **scheduler-map** statement controls the scheduler inside the PIC, while the **scheduler-map-chassis derived** statement controls the aggregated traffic transmitted into the entire PIC. For the Gigabit Ethernet IQ PIC, include both statements.

For more information about the **scheduler-map** statement, see “Associating the Scheduler Map with a Physical Interface” on page 157. For information about logical interface scheduling configuration, see “Associating the Scheduler Map and a Shaping Rate with a DLCI or VLAN” on page 164.

Generally, when you include the **scheduler-map-chassis** statement in the configuration, you must use an interface wildcard for the interface name, as in *type-fpc/pic/**. The wildcard must use this format—for example, *so-1/2/**, which means all interfaces on FPC slot 1, PIC slot 2. There is one exception—you can apply the chassis scheduler map to a specific interface on the Gigabit Ethernet IQ PIC only.

According to JUNOS software wildcard rules, specific interface configurations override wildcard configurations. For chassis scheduler map configuration, this rule does not apply; instead, specific interface CoS configurations are added to the chassis scheduler map configuration. For more information about how wildcards work with chassis scheduler maps, see “Examples: Scheduling Packet Forwarding Component Queues” on page 182. For general information about wildcards, see the *JUNOS System Basics Configuration Guide*.

For more information, see the following sections:

- Assigning a Custom Scheduler to the Packet Forwarding Component Queues on page 182
- Examples: Scheduling Packet Forwarding Component Queues on page 182

Assigning a Custom Scheduler to the Packet Forwarding Component Queues

Optionally, you can apply a custom scheduler to the chassis queues instead of configuring the chassis queues to automatically derive their scheduling configuration from the logical interfaces on the PIC.

To assign a custom scheduler to the packet forwarding component queues, include the `scheduler-map-chassis` statement at the [edit class-of-service interfaces *type-fpc/pic*] hierarchy level:

```
[edit class-of-service interfaces type-fpc/pic/*]
scheduler-map-chassis map-name;
```

For information about defining the scheduler map referenced by *map-name*, see “Configuring the Scheduler Map” on page 156.

Examples: Scheduling Packet Forwarding Component Queues

The two interfaces are `so-0/1/0` and `so-0/1/1`.

According to customary wildcard rules, the `so-0/1/0` configuration overrides the `so-0/1/*` configuration, implying that the chassis scheduler map `MAP1` is not applied to `so-0/1/0`. However, the wildcard rule is not obeyed in this case; the chassis scheduler map applies to both interfaces `so-0/1/0` and `so-0/1/1`.

Associating a Chassis Scheduler Map with a 2-Port IQ PIC

```
class-of-service {
  interfaces {
    so-0/1/0 {
      unit 0 {
        classifiers {
          inet-precedence default;
        }
      }
    }
    so-0/1/* {
      scheduler-map-chassis derived;
    }
  }
}
```

On a Gigabit Ethernet IQ PIC, you can apply the chassis scheduler map at both the specific interface level and the wildcard level. We do not recommend this because the wildcard chassis scheduler map takes precedence, which might not be the desired effect. For example, if you want to apply the chassis scheduler map `MAP1` to port 0 and `MAP2` to port 1, we do not recommend the following:

Not Recommended: Gigabit Ethernet IQ Example

```
[edit class-of-service]
interfaces {
  ge-0/1/0 {
    scheduler-map-chassis MAP1;
  }
  ge-0/1/* {
    scheduler-map-chassis MAP2;
  }
}
```



```
}
}
```

Instead, we recommend this:

Recommended: Gigabit Ethernet IQ Example

```
[edit class-of-service]
interfaces {
  ge-0/1/0 {
    scheduler-map-chassis MAP1;
  }
  ge-0/1/1 {
    scheduler-map-chassis MAP2;
  }
}
```

For ATM2 IQ interfaces, the CoS configuration differs significantly from that of other interface types. For more information about ATM CoS, see “Configuring CoS on ATM Interfaces” on page 343.

Configuring ATM CoS with a Normal Scheduler and a Chassis Scheduler

```
[edit class-of-service]
interfaces {
  at-1/2/* {
    scheduler-map-chassis derived;
  }
}

[edit interfaces]
at-1/2/0 {
  atm-options {
    vpi 0;
    linear-red-profiles red-profile-1 {
      queue-depth 35000 high-plp-threshold 75 low-plp-threshold 25;
    }
    scheduler-maps map-1 {
      vc-cos-mode strict;
      forwarding-class best-effort {
        priority low;
        transmit-weight percent 25;
        linear-red-profile red-profile-1;
      }
    }
  }
}
unit 0 {
  vci 0.128;
  shaping {
    vbr peak 20m sustained 10m burst 20;
  }
  atm-scheduler-map map-1;
  family inet {
    address 192.168.0.100/32 {
      destination 192.168.0.101;
    }
  }
}
}
```

Configuring Two T3 Interfaces on a Channelized DS3 IQ PIC

```
[edit interfaces]
ct3-3/0/0 {
  no-partition interface-type t3; # use entire port 0 as T3
}
ct3-3/0/1 {
  no-partition interface-type t3; # use entire port 1 as T3
}
t3-3/0/0 {
  unit 0 {
    family inet {
      address 10.0.100.1/30;
    }
  }
}
t3-3/0/1 {
  unit 0 {
    family inet {
      address 10.0.101.1/30;
    }
  }
}
```

Configure a scheduler for the aggregated traffic transmitted into both T3 interfaces.

Associating Normal Schedulers with the Two T3 Interfaces

```
[edit class-of-service]
interfaces {
  t3-3/0/0 {
    scheduler-map sched-qct3-0;
  }
  t3-3/0/1 {
    scheduler-map sched-qct3-1;
  }
}
scheduler-maps {
  sched-qct3-0 {
    forwarding-class best-effort scheduler be-qct3-0;
    forwarding-class expedited-forwarding scheduler ef-qct3-0;
    forwarding-class assured-forwarding scheduler as-qct3-0;
    forwarding-class network-control scheduler nc-qct3-0;
  }
  sched-qct3-1 {
    forwarding-class best-effort scheduler be-qct3-1;
    forwarding-class expedited-forwarding scheduler ef-qct3-1;
    forwarding-class assured-forwarding scheduler as-qct3-1;
    forwarding-class network-control scheduler nc-qct3-1;
  }
  sched-chassis-to-q {
    forwarding-class best-effort scheduler be-chassis;
    forwarding-class expedited-forwarding scheduler ef-chassis;
    forwarding-class assured-forwarding scheduler as-chassis;
    forwarding-class network-control scheduler nc-chassis;
  }
}
schedulers {
  be-qct3-0 {
```

```

        transmit-rate percent 40;
    }
    ef-qct3-0 {
        transmit-rate percent 30;
    }
    as-qct3-0 {
        transmit-rate percent 20;
    }
    nc-qct3-0 {
        transmit-rate percent 10;
    }
    ...
}

```

Bind a scheduler to the aggregated traffic transmitted into the entire PIC. The chassis scheduler controls the traffic from the packet forwarding components feeding the interface t3-3/0/*.

Associating a Chassis Scheduler with the Two T3 Interfaces

```

[edit class-of-service]
interfaces {
  t3-3/0/* {
    scheduler-map-chassis derived;
  }
}

```

Default Fabric Priority Queuing

On M320 and T-series platforms, the default behavior is for fabric priority queuing on egress interfaces to match the scheduling priority you assign. High-priority egress traffic is automatically assigned to high-priority fabric queues. Likewise, low-priority egress traffic is automatically assigned to low-priority fabric queues.

For information about overriding automatic fabric priority queuing, see “Overriding Fabric Priority Queuing” on page 104 and “Associating a Scheduler with a Fabric Priority” on page 185.

Associating a Scheduler with a Fabric Priority

On M320 and T-series platforms only, you can associate a scheduler with a class of traffic that has a specific priority while transiting the fabric. Traffic transiting the fabric can have two priority values: **low** or **high**. To associate a scheduler with a fabric priority, include the **priority** and **scheduler** statements at the [edit class-of-service fabric scheduler-map] hierarchy level:

```

[edit class-of-service fabric scheduler-map]
priority (high | low) scheduler scheduler-name;

```



NOTE: For a scheduler that you associate with a fabric priority, you can include only the `drop-profile-map` statement at the `[edit class-of-service schedulers scheduler-name]` hierarchy level. You cannot include the `buffer-size`, `transmit-rate`, and `priority` statements at that hierarchy level.

For information about associating a forwarding class with a fabric priority, see “Overriding Fabric Priority Queuing” on page 104.

Example: Associating a Scheduler with a Fabric Priority

Associate a scheduler with a class of traffic that has a specific priority while transiting the fabric:

```
[edit class-of-service]
schedulers {
  fab-be-scheduler {
    drop-profile-map loss-priority low protocol any drop-profile fab-profile-1;
    drop-profile-map loss-priority high protocol any drop-profile fab-profile-2;
  }
  fab-ef-scheduler {
    drop-profile-map loss-priority low protocol any drop-profile fab-profile-3;
    drop-profile-map loss-priority high protocol any drop-profile fab-profile-4;
  }
}
drop-profiles {
  fab-profile-1 {
    fill-level 100 drop-probability 100;
    fill-level 85 drop-probability 50;
  }
  fab-profile-2 {
    fill-level 100 drop-probability 100;
    fill-level 95 drop-probability 50;
  }
  fab-profile-3 {
    fill-level 75 drop-probability 100;
    fill-level 95 drop-probability 50;
  }
  fab-profile-4 {
    fill-level 100 drop-probability 100;
    fill-level 80 drop-probability 50;
  }
}
fabric {
  scheduler-map {
    priority low scheduler fab-be-scheduler;
    priority high scheduler fab-ef-scheduler;
  }
}
```

Configuring the Number of Schedulers for Ethernet IQ2 PICs

You can oversubscribe the Ethernet IQ2 family of PICs. Because of the bursty nature of Ethernet use, traffic received by the PIC can be several orders of magnitude greater than the maximum bandwidth leaving the PIC and entering the router. Several configuration statements apply only to Ethernet IQ2 PICs and allow the PIC to intelligently handle the oversubscribed traffic.



NOTE: The total of the input guaranteed rates for oversubscribed IQ2 PICs is limited to the FPC or PIC bandwidth.

This section discusses the following topics:

- Ethernet IQ2 PIC Schedulers on page 187
- Example: Configuring a Scheduler Number for an Ethernet IQ2 PIC Port on page 188

Ethernet IQ2 PIC Schedulers

By default, each Ethernet IQ2 PIC is allocated a fixed number of the 1024 available schedulers for each port during PIC initialization. For example, the 8-port Gigabit Ethernet IQ2 PIC is allocated 128 schedulers for each port. This number cannot be changed after the PIC is operational and can limit the utilization of shapers among the ports. Each of the 1024 schedulers is mapped at the logical interface (unit) level, and each scheduler can support up to eight forwarding classes.

Three schedulers are reserved on each port. One is for control traffic, one is for port-level shaping, and the last is for unshaped logical interface traffic. These are allocated internally and automatically.

When you configure schedulers for a port on an Ethernet IQ2 PIC:

- The three reserved schedulers are added to the configured value.
- The configured value is adjusted upward to the nearest multiple of 4 (schedulers are allocated in multiples of 4).
- After all configured schedulers are allocated, any remaining unallocated schedulers are partitioned equally across the other ports.
- Any remaining schedulers that cannot be allocated meaningfully across the ports are allocated to the last port.

If the configured scheduler number is changed, the Ethernet IQ2 PIC will be restarted when the configuration is committed.



NOTE: If you deactivate and reactivate a port configured with a non-default number of schedulers then the whole Ethernet IQ2 PIC will restart.

To configure the number of schedulers assigned to a port on an Ethernet IQ2 PIC, include the `schedulers` statement for the Ethernet IQ2 PIC interface at the `[edit interfaces interface-name]` hierarchy level:

```
[edit interfaces ge-1/2/1]
schedulers number;
```

You can configure between 1 and 1024 schedulers on a port.

Example: Configuring a Scheduler Number for an Ethernet IQ2 PIC Port

This example allocates 100 schedulers to port 1 on an 8-port Gigabit Ethernet IQ2 PIC. The example shows the final scheduler allocation numbers for each port on the PIC. By default, each port would have been allocated $1024 / 8 = 128$ schedulers.

```
[edit interfaces]
ge-1/2/1 {
  schedulers 100;
}
```

This configuration results in the port and scheduler configuration shown in Table 39 on page 188.

Table 39: Scheduler Allocation for an Ethernet IQ2 PIC

Ethernet IQ2 PIC Port	Number of Allocated Schedulers
0	128
1	104 (100 configured, plus 3 reserved, rounded up to multiple of 4: $100 + 3 + 1 = 104$)
2	128
3	128
4	128
5	128
6	128
7	152 (128 plus the 24 remaining that cannot be meaningfully allocated to other ports)

Ethernet IQ2 PIC RTT Delay Buffer Values

The following table shows the round-trip time (RTT) delay buffer values for IQ2 PICs, which are nonstandard and vary by PIC type and direction. The values are rounded up slightly to account for oversubscription.

Table 40: RTT Delay Buffers for IQ2 PICs

IQ2 PIC Type	Ingress Buffer (ms)	Egress Buffer (ms)
4-port Gigabit Ethernet (Type 1)	200	300
8-port Gigabit Ethernet (Type 2)	175	200
8-port Gigabit Ethernet (Type 3)	35	225
1-port 10-Gigabit Ethernet (Type 3)	25	190

Configuring Per-Unit Schedulers for Channelized Interfaces

You can configure per-unit scheduling on T1 and DS0 physical interfaces configured on channelized DS3 and STM1 IQ PICs. To enable per-unit scheduling, configure the per-unit-scheduler statements at the [edit interfaces *interface-name*] hierarchy level.

When per-unit scheduling is enabled on the channelized PICs, you can associate a scheduler map with the physical interface. For more information about configuring scheduler maps, see “Configuring the Scheduler Map” on page 156.

The following example configures per-unit scheduling on a channelized DS3 PIC and an STM1 IQ PIC.

```
[edit interfaces]
ct3-5/3/1 {
  partition 1 interface-type t1;
}
t1-5/3/1:1 {
  per-unit-scheduler; # This enables per-unit scheduling
  encapsulation frame-relay;
  unit 0 {
    dlci 1;
    family inet {
      address 10.0.0.2/32;
    }
  }
}
ct3-5/3/0 {
  partition 1 interface-type ct1;
}
ct1-5/3/0:1 {
  partition 1 timeslots 1 interface-type ds;
}
ds-5/3/0:1:1 {
  per-unit-scheduler; # This enables per-unit scheduling
  encapsulation frame-relay;
  unit 0 {
    dlci 1;
    family inet {
      address 10.0.0.1/32;
    }
  }
}
```

```

}
cau4-3/0/0 {
    partition 1 interface-type ce1;
}
cstm1-3/0/0 {
    no-partition 1 interface-type cau4;
}
ce1-3/0/0:1 {
    partition 1 timeslots 1 interface-type ds;
}
ds-3/0/0:1:1 {
    per-unit-scheduler; # This enables per-unit scheduling
    encapsulation frame-relay;
    unit 0 {
        dlc1 1;
        family inet {
            address 10.1.1.1/32;
        }
    }
}

```

```

[edit class-of-service]
classifiers
    dscp all-traffic-dscp {
        forwarding-class assured-forwarding {
            loss-priority low code-points 001010;
        }
        forwarding-class expedited-forwarding {
            loss-priority low code-points 101110;
        }
        forwarding-class best-effort {
            loss-priority low code-points 101010;
        }
        forwarding-class network-control {
            loss-priority low code-points 000110;
        }
    }
}
forwarding-classes {
    queue 0 best-effort;
    queue 1 assured-forwarding;
    queue 2 expedited-forwarding;
    queue 3 network-control;
}
interfaces {
    ds-3/0/0:1:1 {
        unit 0 {
            scheduler-map schedule-mlppp;
        }
    }
    ds-5/3/0:1:1 {
        unit 0 {
            scheduler-map schedule-mlppp;
        }
    }
}

```



```

t1-5/3/1:1 {
    unit 0 {
        scheduler-map schedule-mlppp;
    }
}
scheduler-maps {
    schedule-mlppp {
        forwarding-class expedited-forwarding scheduler expedited-forwarding;
        forwarding-class assured-forwarding scheduler assured-forwarding;
        forwarding-class best-effort scheduler best-effort;
        forwarding-class network-control scheduler network-control;
    }
}
schedulers {
    best-effort {
        transmit-rate percent 2;
        buffer-size percent 5;
        priority low;
    }
    assured-forwarding {
        transmit-rate percent 7;
        buffer-size percent 30;
        priority low;
    }
    expedited-forwarding {
        transmit-rate percent 90 exact;
        buffer-size percent 60;
        priority high;
    }
    network-control {
        transmit-rate percent 1;
        buffer-size percent 5;
        priority strict-high;
    }
}

```

Excess Bandwidth and Rate Limiting on the MultiServices PIC

On the MultiServices PICs, you can limit the transmit rate of the MultiServices PIC logical interface (lsq-) in the same way as other types of queuing PICs. You can also assign a percentage of the excess bandwidth to MultiServices PIC logical interfaces. As with other types of PICs, the strict-high queue (voice) can “starve” low and medium priority queues. To prevent the strict-high queue from starving other queues, you should rate-limit the queue.

To rate-limit the MultiServices PIC logical interface, include the **transmit-rate** statement with the **rate-limit** option at the [edit class-of-service schedulers *scheduler-name*] hierarchy level.

You can also make the excess strict-high bandwidth available for other queues. You can split the excess bandwidth among multiple queues, but the total excess bandwidth assigned to these queues can only add up to 100 percent. The **excess-bandwidth priority** statement option is not supported on the MultiServices PIC. For more

information about excess bandwidth sharing, see “Configuring IQE PIC Excess Bandwidth Sharing” on page 310.

To share excess bandwidth among MultiServices PIC logical interfaces, include the **excess-rate** statement at the `[edit class-of-service schedulers scheduler-name]` hierarchy level.

Both of these rate-limiting and excess bandwidth sharing features apply to egress traffic only, and only for per-unit schedulers. There is no hierarchical scheduler or shared-scheduler support.

You must still complete the configuration by configuring the scheduler map and applying it to the MultiServices PIC interface.

This example configures a rate limit and excess bandwidth sharing for a Multiservices PIC interface.

```
[edit class-of-service schedulers]
scheduler0 {
  transmit-rate percent 10 rate-limit;
  priority strict-high;
  excess-rate percent 30;
}
scheduler1 {
  transmit-rate percent 1m rate-limit;
  priority high;
  excess-rate percent 70;
}

[edit class-of-service scheduler-maps]
scheduler0 {
  forwarding-calss ef scheduler scheduler0;
  forwarding-calss af scheduler scheduler1;
}

[edit class-of-service interfaces lsq-1/3/0]
unit 0 {
  scheduler-map scheduler0;
}
unit 1 {
  scheduler-map scheduler1;
}
```

Chapter 12

Configuring Tricolor Marking Policers

Networks police traffic by limiting the input or output transmission rate of a class of traffic on the basis of user-defined criteria. Policing traffic allows you to control the maximum rate of traffic sent or received on an interface and to partition a network into multiple priority levels or classes of service.

Policers require you to apply limits to the traffic flow and set a consequence for packets that exceed these limits—usually a higher loss priority—so that packets exceeding the policer limits are discarded first.

Juniper Networks routing platform architectures can support three types of policer:

- **Two-color**—A two-color policer (or “policer” when used without qualification) meters the traffic stream and classifies packets into two categories of packet loss priority (PLP) according to a configured bandwidth and burst-size limit. You can mark packets that exceed the bandwidth and burst-size limit in some way, or simply discard them. A policer is most useful for metering traffic at the port (physical interface) level.
- **Single-rate tricolor marking (TCM)**—This type of policer is defined in RFC 2697, *A Single Rate Three Color Marker*, as part of an assured forwarding (AF) per-hop-behavior (PHB) classification system for a Differentiated Services (DiffServ) environment. This type of policer meters traffic based on the configured committed information rate (CIR), committed burst size (CBS), and the excess burst size (EBS). Traffic is marked as belonging to one of three categories (green, yellow, or red) based on whether the packets arriving are below the CBS (green), exceed the CBS (yellow) but not the EBS, or exceed the EBS (red). Single-rate TCM is most useful when a service is structured according to packet length and not peak arrival rate.
- **Two-rate TCM**—This type of policer is defined in RFC 2698, *A Two Rate Three Color Marker*, as part of an assured forwarding (AF) per-hop-behavior (PHB) classification system for a Differentiated Services (DiffServ) environment. This type of policer meters traffic based on the configured CIR and peak information rate (PIR), along with their associated burst sizes, the CBS and *peak burst size* (PBS). Traffic is marked as belonging to one of three categories (green, yellow, or red) based on whether the packets arriving are below the CIR (green), exceed the CIR (yellow) but not the PIR, or exceed the PIR (red). Two-rate TCM is most useful when a service is structured according to arrival rates and not necessarily packet length.

You can configure policers at the queue, logical interface, or Layer 2 (MAC) level. Only a single policer is applied to a packet at the egress queue, and the search for policers occurs in this order:

- Queue level
- Logical interface level
- Layer 2 (MAC) level

TCM is not bound by a green-yellow-red coloring convention. Packets are usually marked with low, medium, or high PLP bit configurations based on color, so both TCM schemes extend the functionality of class-of-service (CoS) traffic policing by providing three levels of drop precedence (loss priority) instead of the two normally available in port-level policers. Both single-rate and two-rate TCM schemes can operate in two modes:

- Color-blind—In color-blind mode, the TCM policer assumes that all packets examined have not been previously marked or metered. In other words, the TCM is “blind” to any previous coloring a packet might have had.
- Color-aware—In color-aware mode, the TCM policer assumes that all packets examined have been previously marked or metered. In other words, the TCM is “aware” of the previous coloring a packet might have had. In color-aware mode, the TCM policer can increase the PLP of a packet, but never decrease it. For example, if a color-aware TCM meters a packet with a medium PLP marking, it can raise the PLP level to high, but cannot reduce the PLP level to low.



NOTE: We recommend you use the naming convention *policertypeTCM#-color type* when configuring TCM policers. Because policers can be numerous and must be applied correctly to work, a simple naming convention makes it easier to apply the TCM policers properly.

For example, the first single-rate, color-aware TCM configured would be named **srTCM1-ca**. The second two-rate, color-blind TCM configured would be named **trTCM2-cb**.

This chapter discusses the following topics:

- Supported Platforms for Tricolor Marking on page 195
- Tricolor Marking Architecture on page 196
- Configuring Tricolor Marking on page 197
- Tricolor Marking Limitations on page 198
- Color-Blind and Color-Aware Single-Rate Tricolor Marking on page 199
- Color-Blind and Color-Aware Two-Rate Tricolor Marking on page 202
- Enabling Tricolor Marking on page 204
- Configuring a Tricolor Marking Policer on page 205
- Applying a Tricolor Marking Policer to a Firewall Filter on page 206
- Applying a Firewall Filter Tricolor Marking Policer to an Interface on page 208

- Applying a Layer 2 Policer to a Gigabit Ethernet Interface on page 209
- Setting the PLP with a BA Classifier on page 210
- Setting the PLP with a Multifield Classifier on page 210
- Associating the PLP with a Drop-Profile Map on page 211
- Associating the PLP with a Rewrite Rule on page 212
- Verifying Your Configuration on page 213
- Example: Configuring Two-Rate Tricolor Marking on page 213

Supported Platforms for Tricolor Marking

In the JUNOS software implementation, you can configure four loss priorities (sometimes called four-color marking) instead of three. The software marks loss priorities as high, medium-high, medium-low, and low. This allows you to provision even more granular service-level agreements (SLAs) across the DiffServ domain. TCM can be configured as single-rate tricolor marking (TCM) or two-rate TCM.

TCM is supported on the following routing platforms:

- T-series and M320 platforms with Enhanced II Flexible PIC Concentrators (FPCs)
- T640 routing platforms with Enhanced Scaling FPC4
- M120
- MX-series (two-rateTCM only)

The platforms that support TCM interoperate with other platforms, as shown in Table 41 on page 195.

Table 41: TCM Platform Interoperation

Packets Sent	Packets Received
From Other Platforms	By Platforms Supporting TCM
low	low
high	medium-high
From Platforms Supporting TCM	By Other Platforms
low	low
medium-low	low
medium-high	high
high	high

You can monitor how packets are marked by issuing the `show class-of-service forwarding-table classifier` command:

```

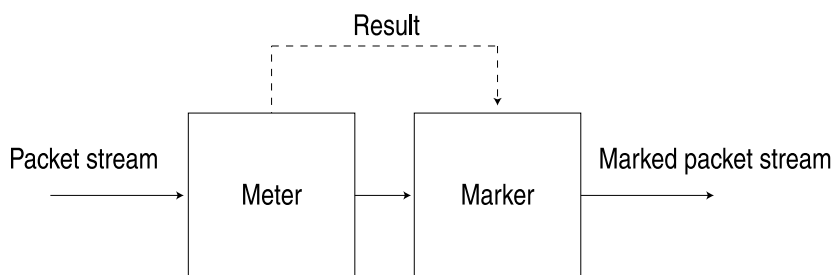
user@host> show class-of-service forwarding-table classifier
Classifier table index: 33166, # entries: 8, Table type: IEEE 802.1
Entry #   Code point   Queue #   PLP
0         000         1         2 <---- medium-low
1         001         2         2
2         010         2         1 <---- high
3         011         1         1
4         100         2         3 <---- medium-high
5         101         1         3
6         110         1         0 <---- low
7         111         2         0

```

Tricolor Marking Architecture

Policers provide two functions: metering and marking. The policer meters each packet and passes the packet and the metering result to the marker, as shown in Figure 13 on page 196.

Figure 13: Flow of Tricolor Marking Policer Operation



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The meter operates in two modes. In the color-blind mode, the meter treats the packet stream as uncolored. Any preset loss priorities are ignored. In the color-aware mode, the meter inspects the packet loss priority (PLP) field, which has been set by an upstream device as PLP high, medium-high, medium-low, or low; in other words, the PLP field has already been set by a behavior aggregate (BA) or multifield (MF) classifier. The marker changes the PLP of each incoming IP packet according to the results of the meter. For more information, see “Two-Rate Tricolor Marking, Color-Aware Mode” on page 203.

This chapter emphasizes configuration and use of TCM policers. For more information about configuring and using two-color policers (“policers”), see the *JUNOS Policy Framework Configuration Guide*.

Single-rate TCM is so called because traffic is policed according to one rate—the CBR—and two burst sizes: the CBS and EBS. The CIR specifies the average rate at which bits are admitted to the network. The CBS specifies the usual burst size in bytes and the EBS specifies the maximum burst size in bytes for packets that are admitted to the network. The EBS is greater than or equal to the CBS, and neither can be 0. As each packet enters the network, its bytes are counted. Packets that do not exceed the CBS are marked low PLP. Packets that exceed the CBS but are below the EBS are marked medium-high PLP. Packets that exceed the PIR are marked high PLP.

Two-rate TCM is so called because traffic is policed according to two rates: the CIR and the PIR. The PIR is greater than or equal to the CIR. The CIR specifies the average rate at which bits are admitted to the network and the PIR specifies the maximum rate at which bits are admitted to the network. As each packet enters the network, its bits are counted. Bits in packets that do not exceed the CIR have their packets marked low PLP. Bits in packets that exceed the CIR but are below the PIR have their packets marked medium-high PLP. Bits in packets that exceed the PIR have their packets marked high PLP.

For information about how to use marking policers with BA and MF classifiers, see “Setting the PLP with a BA Classifier” on page 210 and “Setting the PLP with a Multifield Classifier” on page 210.

Configuring Tricolor Marking

You configure marking policers by defining the policer and multiple levels of PLP for classifiers, rewrite rules, random early detection (RED) drop profiles, and firewall filters. To configure marking policers, you can include the following statements at the [edit class-of-service] hierarchy level of the configuration:

```
[edit class-of-service]
tri-color;
classifiers {
  (dscp | dscp-ipv6 | exp | ieee-802.1 | inet-precedence) classifier-name {
    import classifier-name | default;
    forwarding-class class-name {
      loss-priority (low | medium-low | medium-high | high) {
        code-points [ aliases ] [ 6-bit-patterns ];
      }
    }
  }
}
rewrite-rules {
  (dscp | dscp-ipv6 | exp | ieee-802.1 | inet-precedence) rewrite-name {
    import (rewrite-name | default);
    forwarding-class class-name {
      loss-priority (low | medium-low | medium-high | high) code-point (alias | bits;
    }
  }
}
schedulers {
  scheduler-name {
    drop-profile-map loss-priority (any | low | medium-low | medium-high | high) protocol
    any drop-profile profile-name;
  }
}

[edit firewall]
policer name {
  then loss-priority (low | medium-low | medium-high | high);
}
three-color-policer policer-name {
  action {
    loss-priority high then discard;
  }
}
```

```

    }
    logical-interface-policer;
    single-rate {
        (color-aware | color-blind);
        committed-information-rate bps;
        committed-burst-size bytes;
        excess-burst-size bytes;
    }
    two-rate {
        (color-aware | color-blind);
        committed-information-rate bps;
        committed-burst-size bytes;
        peak-information-rate bps;
        peak-burst-size bytes;
    }
}
filter filter-name {
    <family family> {
        term rule-name {
            then {
                three-color-policer (single-rate | two-rate) policer-name;
            }
        }
    }
}
}

```

Tricolor Marking Limitations

The following limitations apply to TCM:

- When you enable TCM on a 10-port Gigabit Ethernet PIC or a 10-Gigabit Ethernet PIC, for queues 6 and 7 only, the output of the `show interfaces queue interface-name` command does not display the number of queued bytes and packets, or the number of bytes and packets dropped due to RED. If you do not configure tricolor marking on the interface, these statistics are available for all queues.
- When you enable TCM, Transmission Control Protocol (TCP)-based configurations for drop profiles are rejected. In other words, you cannot include the `protocol` statement at the `[edit class-of-service schedulers scheduler-name drop-profile-map]` hierarchy level. The result is that drop profiles are applied to packets with the specified PLP and any protocol type.
- On Gigabit Ethernet IQ PICs, for IEEE-802.1 rewrite rules, only two loss priorities are supported. Exiting packets with medium-high loss priority are treated as high, and packets with medium-low loss priority are treated as low. In other words rewrite rules corresponding to high and low apply instead of those corresponding to medium-high and medium-low. For IQ PICs, you can only configure one IEEE 802.1 rewrite rule on a physical port. All logical ports (units) on that physical port should apply the same IEEE 802.1 rewrite rule.
- When some PICs with Frame Relay encapsulation mark a packet with high loss priority, the packet is treated as having medium-high loss priority on T-series and M320 platforms with Enhanced II FPCs and the T640 platform with Enhanced Scaling FPC4.

- TCM is not supported on aggregated Ethernet and aggregated SONET/SDH interfaces.
- In a single firewall filter term, you cannot configure both the **loss-priority** action modifier and the **three-color-policer** action modifier. These statements are mutually exclusive.

Color-Blind and Color-Aware Single-Rate Tricolor Marking

With TCM, you can configure traffic policing according to two separate modes—color-blind and color-aware. In color-blind mode, the current PLP value is ignored. In color-aware mode, the current PLP values are considered by the policer and can only be increased.

- Single-Rate Tricolor Marking, Color-Blind Mode on page 199
- Single-Rate Tricolor Marking, Color-Aware Mode on page 200

Single-Rate Tricolor Marking, Color-Blind Mode

All packets are evaluated by the CBS. If a packet exceeds the CBS, it is evaluated by the EBS. In color-blind mode, the policer supports three loss priorities only: low, medium-high, and high.

In color-blind mode, packets that exceed the CBS but are below the EBS are marked yellow (medium-high). Packets that exceed the EBS are marked red (high), as shown in Table 42 on page 199.

Table 42: Color-Blind Mode TCM Color-to-PLP Mapping

Color	PLP	Meaning
Green	low	Packet does not exceed the CBS.
Yellow	medium-high	Packet exceeds the CBS but does not exceed the EBS.
Red	high	Packet exceeds the EBS.

If you are using color-blind mode and you wish to configure an output policer that marks packets to have medium-low loss priority, you must configure a policer at the [edit firewall policer *policer-name*] hierarchy level. For example:

```
firewall {
  policer 4PLP {
    if-exceeding {
      bandwidth-limit 40k;
      burst-size-limit 4k;
    }
    then loss-priority medium-low;
  }
}
```

Apply this policer at one or both of the following hierarchy levels:

- [edit firewall family *family* filter *filter-name* term *rule-name* then policer *policer-name*]
- [edit interfaces *interface-name* unit *logical-unit-number* family *family* filter *filter-name*]

Single-Rate Tricolor Marking, Color-Aware Mode

In color-aware mode, the metering treatment the packet receives depends on its classification. Metering can increase a packet's preassigned PLP, but cannot decrease it, as shown in Table 43 on page 200.

Table 43: Color-Aware Mode TCM PLP Mapping

Incoming PLP	Packet Metered Against	Possible Cases	Outgoing PLP
low	CBS and EBS	Packet does not exceed the CBS.	low
		Packet exceeds the CBS but not the EBS.	medium-high
		Packet exceeds the EBS.	high
medium-low	EBS only	Packet does not exceed the CBS.	medium-low
		Packet does not exceed the EBS.	medium-low
		Packet exceeds the EBS.	high
medium-high	EBS only	Packet does not exceed the CBS.	medium-high
		Packet does not exceed the EBS.	medium-high
		Packet exceeds the EBS.	high
high	Not metered by the policer.	All cases.	high

The following sections describe single-rate color-aware PLP mapping in more detail.

Incoming PLP Low

Packets belonging to the green class have already been marked by a classifier with low PLP. The marking policer can leave the packet's PLP unchanged or increase the PLP to medium-high or high. Therefore, these packets are metered against both the CBS and the EBS.

For example, if a BA or MF classifier marks a packet with low PLP according to the type-of-service (ToS) bits in the IP header, and the two-rate TCM policer is in color-aware mode, the output loss priority is as follows:

- If the rate of traffic flow is less than the CBS, packets remain marked as low PLP.

- If the rate of traffic flow is greater than the CBS but less than the EBS, some of the packets are marked as medium-high PLP, and some of the packets remain marked as low PLP.
- If the rate of traffic flow is greater than the EBS, some of the packets are marked as high PLP, and some of the packets remain marked as low PLP.

Incoming PLP Medium-Low

Packets belonging to the yellow class have already been marked by a classifier with medium-low or medium-high PLP. The marking policer can leave the packet's PLP unchanged or increase the PLP to high. Therefore, these packets are metered against the EBS only.

For example, if a BA or MF classifier marks a packet with medium-low PLP according to the ToS bits in the IP header, and the two-rate TCM policer is in color-aware mode, the output loss priority is as follows:

- If the rate of traffic flow is less than the CBS, packets remain marked as medium-low PLP.
- If the rate of traffic flow is greater than the CBS but less than the EBS, packets remain marked as medium-low PLP.
- If the rate of traffic flow is greater than the EBS, some of the packets are marked as high PLP, and some of the packets remain marked as medium-low PLP.

Incoming PLP Medium-High

Packets belonging to the yellow class have already been marked by a classifier with medium-low or medium-high PLP. The marking policer can leave the packet's PLP unchanged or increase the PLP to high. Therefore, these packets are metered against the EBS only.

For example, if a BA or MF classifier marks a packet with medium-high PLP according to the ToS bits in the IP header, and the two-rate TCM policer is in color-aware mode, the output loss priority is as follows:

- If the rate of traffic flow is less than the CBS, packets remain marked as medium-high PLP.
- If the rate of traffic flow is greater than the CBS but less than the EBS, packets remain marked as medium-high PLP.
- If the rate of traffic flow is greater than the EBS, some of the packets are marked as high PLP, and some of the packets remain marked as medium-high PLP.

Incoming PLP High

Packets belonging to the red class have already been marked by a classifier with high PLP. The marking policer can only leave the packet's PLP unchanged. Therefore, these packets are not metered against the CBS or the EBS and all the packets remain marked as high PLP.

Color-Blind and Color-Aware Two-Rate Tricolor Marking

With TCM, you can configure traffic policing according to two separate modes—color-blind and color-aware. In color-blind mode, the current PLP value is ignored. In color-aware mode, the current PLP values are considered by the policer and can only be increased.

- Two-Rate Tricolor Marking, Color-Blind Mode on page 202
- Two-Rate Tricolor Marking, Color-Aware Mode on page 203

Two-Rate Tricolor Marking, Color-Blind Mode

All packets are evaluated by the CIR. If a packet exceeds the CIR, it is evaluated by the PIR. In color-blind mode, the policer supports three loss priorities only: low, medium-high, and high.

In color-blind mode, packets that exceed the CIR but are below the PIR are marked yellow (medium-high). Packets that exceed the PIR are marked red (high), as shown in Table 44 on page 202.

Table 44: Color-Blind Mode TCM Color-to-PLP Mapping

Color	PLP	Meaning
Green	low	Packet does not exceed the CIR.
Yellow	medium-high	Packet exceeds the CIR but does not exceed the PIR.
Red	high	Packet exceeds the PIR.

If you are using color-blind mode and you wish to configure an output policer that marks packets to have medium-low loss priority, you must configure a policer at the [edit firewall policer *policer-name*] hierarchy level. For example:

```
firewall {
  policer 4PLP {
    if-exceeding {
      bandwidth-limit 40k;
      burst-size-limit 4k;
    }
    then loss-priority medium-low;
  }
}
```

Apply this policer at one or both of the following hierarchy levels:

- [edit firewall family *family* filter *filter-name* term *rule-name* then policer *policer-name*]
- [edit interfaces *interface-name* unit *logical-unit-number* family *family* filter *filter-name*]

Two-Rate Tricolor Marking, Color-Aware Mode

In color-aware mode, the metering treatment the packet receives depends on its classification. Metering can increase a packet's preassigned PLP, but cannot decrease it, as shown in Table 45 on page 203.

Table 45: Color-Aware Mode TCM Mapping

Incoming PLP	Packet Metered Against	Possible Cases	Outgoing PLP
low	CIR and PIR	Packet does not exceed the CIR.	low
		Packet exceeds the CIR but not the PIR.	medium-high
		Packet exceeds the PIR.	high
medium-low	PIR only	Packet does not exceed the CIR.	medium-low
		Packet does not exceed the PIR.	medium-low
		Packet exceeds the PIR.	high
medium-high	PIR only	Packet does not exceed the CIR.	medium-high
		Packet does not exceed the PIR.	medium-high
		Packet exceeds the PIR.	high
high	Not metered by the policer.	All cases.	high

The following sections describe color-aware two-rate PLP mapping in more detail.

Incoming PLP Low

Packets belonging to the green class have already been marked by a classifier with low PLP. The marking policer can leave the packet's PLP unchanged or increase the PLP to medium-high or high. Therefore, these packets are metered against both the CIR and the PIR.

For example, if a BA or MF classifier marks a packet with low PLP according to the ToS bits in the IP header, and the two-rate TCM policer is in color-aware mode, the output loss priority is as follows:

- If the rate of traffic flow is less than the CIR, packets remain marked as low PLP.
- If the rate of traffic flow is greater than the CIR but less than the PIR, some of the packets are marked as medium-high PLP, and some of the packets remain marked as low PLP.
- If the rate of traffic flow is greater than the PIR, some of the packets are marked as high PLP, and some of the packets remain marked as low PLP.

Incoming PLP Medium-Low

Packets belonging to the yellow class have already been marked by a classifier with medium-low or medium-high PLP. The marking policer can leave the packet's PLP unchanged or increase the PLP to high. Therefore, these packets are metered against the PIR only.

For example, if a BA or MF classifier marks a packet with medium-low PLP according to the ToS bits in the IP header, and the two-rate TCM policer is in color-aware mode, the output loss priority is as follows:

- If the rate of traffic flow is less than the CIR, packets remain marked as medium-low PLP.
- If the rate of traffic flow is greater than the CIR/CBS but less than the PIR, packets remain marked as medium-low PLP.
- If the rate of traffic flow is greater than the PIR, some of the packets are marked as high PLP, and some of the packets remain marked as medium-low PLP.

Incoming PLP Medium-High

Packets belonging to the yellow class have already been marked by a classifier with medium-low or medium-high PLP. The marking policer can leave the packet's PLP unchanged or increase the PLP to high. Therefore, these packets are metered against the PIR only.

For example, if a BA or MF classifier marks a packet with medium-high PLP according to the ToS bits in the IP header, and the two-rate TCM policer is in color-aware mode, the output loss priority is as follows:

- If the rate of traffic flow is less than the CIR, packets remain marked as medium-high PLP.
- If the rate of traffic flow is greater than the CIR but less than the PIR, packets remain marked as medium-high PLP.
- If the rate of traffic flow is greater than the PIR, some of the packets are marked as high PLP, and some of the packets remain marked as medium-high PLP.

Incoming PLP High

Packets belonging to the red class have already been marked by a classifier with high PLP. The marking policer can only leave the packet's PLP unchanged. Therefore, these packets are not metered against the CIR or the PIR and all the packets remain marked as high PLP.

Enabling Tricolor Marking

By default, TCM is enabled on the M120 and MX-series routers. To enable TCM on other platforms, include the `tri-color` statement at the `[edit class-of-service]` hierarchy level:

```
[edit class-of-service]
```

```
tri-color;
```

This statement is necessary on the following platforms:

- T-series and M320 platforms with the Enhanced II FPC
- T640 routing platforms with Enhanced scaling FPC4

If you do not include this statement in the configuration on platforms that require it, you cannot configure medium-low or medium-high PLP for classifiers, rewrite rules, drop profiles, or firewall filters.

Configuring a Tricolor Marking Policer

A tricolor marking policer polices traffic on the basis of metering rates, including the CIR, the PIR, their associated burst sizes, and any policing actions configured for the traffic. To configure a tricolor marking policer, include the following statements at the [edit firewall] hierarchy level:

```
[edit firewall]
three-color-policer name {
  action {
    loss-priority high then discard;
  }
  logical-interface-policer;
  single-rate {
    (color-aware | color-blind);
    committed-information-rate bps;
    committed-burst-size bytes;
    excess-burst-size bytes;
  }
  two-rate {
    (color-aware | color-blind);
    committed-information-rate bps;
    committed-burst-size bytes;
    peak-information-rate bps;
    peak-burst-size bytes;
  }
}
```

You can configure a tricolor policer to discard high loss priority traffic on a logical interface in the ingress or egress direction. To configure a policer on a logical interface using tricolor marking policing to discard high loss priority traffic, include the `logical-interface-policer` statement and `action` statement.

In all cases, the range of allowable bits-per-second or byte values is 1500 to 100,000,000,000. You can specify the values for bps and bytes either as complete decimal numbers or as decimal numbers followed by the abbreviation k (1000), m (1,000,000), or g (1,000,000,000).

The color-aware policer implicitly marks packets into four loss priority categories:

- Low
- Medium-low

- Medium-high
- High

The color-blind policer implicitly marks packets into three loss priority categories:

- Low
- Medium-high
- High

Table 46 on page 206 describes all the configurable TCM statements.

Table 46: Tricolor Marking Policer Statements

Statement	Meaning	Configurable Values
single-rate	Marking is based on the CIR, CBS, and EBS.	–
two-rate	Marking is based on the CIR, PIR, and rated burst sizes.	–
color-aware	Metering depends on the packet's preclassification. Metering can increase a packet's assigned PLP, but cannot decrease it.	–
color-blind	All packets are evaluated by the CIR or CBS. If a packet exceeds the CIR or CBS, it is evaluated by the PIR or EBS.	–
committed-information-rate	Guaranteed bandwidth under normal line conditions and the average rate up to which packets are marked green.	1500 through 100,000,000,000 bps
committed-burst-size	Maximum number of bytes allowed for incoming packets to burst above the CIR, but still be marked green.	1500 through 100,000,000,000 bytes
excess-burst-size	Maximum number of bytes allowed for incoming packets to burst above the CIR, but still be marked yellow.	1500 through 100,000,000,000 bytes
peak-information-rate	Maximum achievable rate. Packets that exceed the CIR but are below the PIR are marked yellow. Packets that exceed the PIR are marked red.	1500 through 100,000,000,000 bps
peak-burst-size	Maximum number of bytes allowed for incoming packets to burst above the PIR, but still be marked yellow.	1500 through 100,000,000,000 bytes

Applying a Tricolor Marking Policer to a Firewall Filter

To rate-limit traffic by attaching a tricolor marking policer to a firewall filter, include the `three-color-policer` statement:

```
three-color-policer {
  (single-rate | two-rate) policer-name;
}
```


You can include this statement at the following hierarchy levels:

- [edit firewall family *family* filter *filter-name* term *rule-name* then]
- [edit firewall filter *filter-name* term *rule-name* then]

In the `family` statement, the protocol family can be any, `ccc`, `inet`, `inet6`, `mpls`, or `vpls`.

You must identify the referenced policer as a **single-rate** or **two-rate** policer, and this statement must match the configured TCM policer. Otherwise, an error message appears in the configuration listing.

For example, if you configure **srTCM** as a single-rate TCM policer and try to apply it as a two-rate policer, the following message appears:

```
[edit firewall]
user@host# show three-color-policer srTCM
single-rate {
    color-aware;
    . . .
}
user@host# show filter TESTER
term A {
    then {
        three-color-policer {
            ##
            ## Warning: Referenced two-rate policer does not exist
            ##
            two-rate srTCM;
        }
    }
}
```

Example: Applying a Two-Rate Tricolor Marking Policer to a Firewall Filter

Apply the `trtcm1-cb` policer to a firewall filter:

```
firewall {
    three-color-policer trtcm1-cb { # Configure the trtcm1-cb policer.
        two-rate {
            color-blind;
            committed-information-rate 1048576;
            committed-burst-size 65536;
            peak-information-rate 10485760;
            peak-burst-size 131072;
        }
    }
}
filter fil { # Configure the fil firewall filter, attaching the trtcm1-cb policer.
    term default {
        then {
            three-color-policer {
                two-rate trtcm1-cb;
            }
        }
    }
}
```

For more information about applying policers to firewall filters, see the *JUNOS Policy Framework Configuration Guide*.

Applying a Firewall Filter Tricolor Marking Policer to an Interface

To apply a tricolor marking policer to an interface, you must reference the filter name in the interface configuration. To do this, include the `filter` statement:

```
filter {
  input filter-name;
  output filter-name;
}
```

You can include these statements at the following hierarchy levels:

- [edit interfaces *interface-name* unit *logical-unit-number* family *family*]
- [edit logical-systems *logical-system-name* interfaces *interface-name* unit *logical-unit-number* family *family*]

The filter name that you reference should have an attached tricolor marking policer, as shown in “Applying a Tricolor Marking Policer to a Firewall Filter” on page 206.

Example: Applying a Single-Rate Tricolor Marking Policer to an Interface

Apply the `trtcm1-cb` policer to an interface:

```
firewall {
  three-color-policer srtcm1 { # Configure the srtcm1-cb policer.
    single-rate {
      color-blind;
      committed-information-rate 1048576;
      committed-burst-size 65536;
      excess-burst-size 131072;
    }
  }
  filter fil { # Configure the fil firewall filter, attaching the srtcm1-cb policer.
    term default {
      then {
        three-color-policer {
          single-rate srtcm1-cb; # The TCM policer must be single-rate.
        }
      }
    }
  }
  interfaces { # Configure the interface, which attaches the fil firewall filter.
    so-1/0/0 {
      unit 0 {
        family inet {
          filter {
            input fil;
          }
        }
      }
    }
  }
}
```

Applying a Layer 2 Policer to a Gigabit Ethernet Interface

To rate-limit traffic by attaching a policer to Gigabit Ethernet interface, include the `layer2-policer` statement with the direction, type, and name of the policer:

```
[edit interfaces ge-fpc/pic/port unit 0]
layer2-policer {
  input-policer policer-name;
  input-three-color policer-name;
  output-policer policer-name;
  output-three-color policer-name;
}
```

The direction (input or output) and type (policer or three-color) are combined into one statement and the policer named must be properly configured.

One input or output policer of either type can be configured on the interface.

Examples: Applying Layer 2 Policers to a Gigabit Ethernet Interface

Apply color-blind and color-aware two-rate TCM policers as input and output policers to a Gigabit Ethernet interface:

```
ge-1/0/0 {
  unit 0
  layer2-policer {
    input-three-color trTCM1-cb; # Apply the trTCM1-color-blind policer.
    output-three-color trTCM1-ca; # Apply the trTCM1-color-aware policer.
  }
}
```

Apply two-level and color-blind single-rate TCM policers as input and output policers to a Gigabit Ethernet interface:

```
ge-1/0/0 {
  unit 1
  layer2-policer {
    input-policer two-color-policer; # Apply a two-color policer.
    output-three-color srTCM2-cb; # Apply the srTCM1-color-blind policer.
  }
}
```

Apply a color-aware single-rate TCM policer as output policer on a Gigabit Ethernet interface:

```
ge-1/0/0 {
  unit 2
  layer2-policer {
    output-three-color srTCM3-ca { # Apply the srTCM3-color-aware policer.
    }
  }
}
```

Setting the PLP with a BA Classifier

Behavior aggregate (BA) classifiers take action on incoming packets. When TCM is enabled, T-series and M320 platforms support four classifier PLP designations: **low**, **medium-low**, **medium-high**, and **high**. To configure the PLP for a classifier, include the following statements at the `[edit class-of-service]` hierarchy level:

```
[edit class-of-service]
classifiers {
  (dscp | dscp-ipv6 | exp | ieee-802.1 | inet-precedence) classifier-name {
    import (classifier-name | default);
    forwarding-class class-name {
      loss-priority (low | medium-low | medium-high | high) {
        code-points [ aliases ] [ 6-bit-patterns];
      }
    }
  }
}
```

The inputs for a classifier are the CoS values. The outputs for a classifier are the forwarding class and the loss priority (PLP). A classifier sets the forwarding class and the PLP for each packet entering the interface with a specific set of CoS values.

For example, in the following configuration, the **assured-forwarding** forwarding class and **medium-low** PLP are assigned to all packets entering the interface with the **101110** CoS values:

```
class-of-service {
  classifiers {
    dscp dscp-cl {
      forwarding-class assured-forwarding {
        loss-priority medium-low {
          code-points 101110;
        }
      }
    }
  }
}
```

To use this classifier, you must configure the settings for the **assured-forwarding** forwarding class at the `[edit class-of-service forwarding-classes queue queue-number assured-forwarding]` hierarchy level. For more information, see “Configuring Forwarding Classes” on page 99.

Setting the PLP with a Multifield Classifier

Multifield classifiers take action on incoming or outgoing packets, depending whether the firewall rule is applied as an input filter or an output filter. When TCM is enabled, T-series and M320 platforms support four multifield classifier PLP designations: **low**, **medium-low**, **medium-high**, and **high**.

To configure the PLP for a multifield classifier, include the **loss-priority** statement in a policer or firewall filter that you configure at the `[edit firewall]` hierarchy level:

```
[edit firewall]
family family-name {
  filter filter-name {
    term term-name {
      from {
        match-conditions;
      }
      then {
        loss-priority (low | medium-low | medium-high | high);
        forwarding-class class-name;
      }
    }
  }
}
```

The inputs (match conditions) for a multifield classifier are one or more of the six packet header fields: destination address, source address, IP protocol, source port, destination port, and DSCP. The outputs for a multifield classifier are the forwarding class and the loss priority (PLP). In other words, a multifield classifier sets the forwarding class and the PLP for each packet entering or exiting the interface with a specific destination address, source address, IP protocol, source port, destination port, or DSCP.

For example, in the following configuration, the forwarding class `expedited-forwarding` and PLP `medium-high` are assigned to all IPv4 packets with the 10.1.1.0/24 or 10.1.2.0/24 source address:

```
firewall {
  family inet {
    filter classify-customers {
      term isp1-customers {
        from {
          source-address 10.1.1.0/24;
          source-address 10.1.2.0/24;
        }
        then {
          loss-priority medium-high;
          forwarding-class expedited-forwarding;
        }
      }
    }
  }
}
```

To use this classifier, you must configure the settings for the `expedited-forwarding` forwarding class at the `[edit class-of-service forwarding-classes queue queue-number expedited-forwarding]` hierarchy level. For more information, see “Configuring Forwarding Classes” on page 99.

Associating the PLP with a Drop-Profile Map

RED drop profiles take action on outgoing packets. When TCM is enabled, T-series and M320 platforms support four drop-profile map PLP designations: low, medium-low, medium-high, and high.

To configure the PLP for the drop-profile map, include the **schedulers** statement at the [edit class-of-service] hierarchy level:

```
[edit class-of-service]
schedulers {
  scheduler-name {
    drop-profile-map loss-priority (any | low | medium-low | medium-high | high) protocol
    any drop-profile profile-name;
  }
}
```

When you configure TCM, the drop-profile map's protocol type must be **any**.

The inputs for a drop-profile map are the loss priority and the protocol type. The output for a drop-profile map is the drop profile name. In other words, the map sets the drop profile for each packet with a specific PLP and protocol type exiting the interface.

For example, in the following configuration, the **dp** drop profile is assigned to all packets exiting the interface with a medium-low PLP and belonging to any protocol:

```
class-of-service {
  schedulers {
    af {
      drop-profile-map loss-priority medium-low protocol any drop-profile dp;
    }
  }
}
```

To use this drop-profile map, you must configure the settings for the **dp** drop profile at the [edit class-of-service drop-profiles dp] hierarchy level. For more information, see “Configuring RED Drop Profiles” on page 125.

Associating the PLP with a Rewrite Rule

Rewrite rules take action on outgoing packets. When TCM is enabled, T-series and M320 platforms support four rewrite PLP designations: **low**, **medium-low**, **medium-high**, and **high**. To configure the PLP for a rewrite rule, include the following statements at the [edit class-of-service] hierarchy level:

```
[edit class-of-service]
rewrite-rules {
  (dscp | dscp-ipv6 | exp | ieee-802.1 | inet-precedence) rewrite-name {
    import (rewrite-name | default);
    forwarding-class class-name {
      loss-priority (low | medium-low | medium-high | high) code-point (alias | bits);
    }
  }
}
```

The inputs for a rewrite rule are the forwarding class and the loss priority (PLP). The output for a rewrite rule are the CoS values. In other words, a rewrite rule sets the CoS values for each packet exiting the interface with a specific forwarding class and PLP.

For example, if you configure the following, the 000000 CoS values are assigned to all packets exiting the interface with the **assured-forwarding** forwarding class and medium-high PLP:

```
class-of-service {
  rewrite-rules {
    dscp dscp-rw {
      forwarding-class assured-forwarding {
        loss-priority medium-high code-point 000000;
      }
    }
  }
}
```

To use this classifier, you must configure the settings for the **assured-forwarding** forwarding class at the [edit class-of-service forwarding-classes queue *queue-number* assured-forwarding] hierarchy level. For more information, see “Configuring Forwarding Classes” on page 99.

Verifying Your Configuration

The following operational mode commands are useful for checking the results of your configuration:

- show class-of-service
- show interfaces *interface-name* extensive
- show interfaces queue *interface-name*

For information about these commands, see the *JUNOS Interfaces Command Reference* and *JUNOS System Basics and Services Command Reference*.

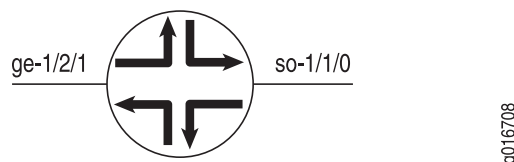
Example: Configuring Two-Rate Tricolor Marking

Configure a two-rate tricolor marking policer on an input Gigabit Ethernet interface.

Traffic enters the Gigabit Ethernet interface and exits a SONET/SDH OC12 interface. Oversubscription occurs when you send line-rate traffic from the Gigabit Ethernet interface out the OC12 interface.

Figure 14 on page 213 shows the sample topology.

Figure 14: Tricolor Marking Sample Topology



Input Interface

The tricolor marking and policer are applied on the ingress Gigabit Ethernet interface. Incoming packets are metered. Packets that do not exceed the CIR are marked with low loss priority. Packets that exceed the CIR but do not exceed the PIR are marked with medium-high loss priority. Packets that exceed the PIR are marked with high loss priority.

```

interfaces {
  ge-1/2/1 {
    unit 0 {
      family inet {
        filter {
          input trtcm-filter;
        }
      }
    }
  }
}
firewall {
  three-color-policer trtcm1 {
    two-rate {
      color-aware;
      committed-information-rate 100m;
      committed-burst-size 65536;
      peak-information-rate 200m;
      peak-burst-size 131072;
    }
  }
  filter trtcm-filter {
    term one {
      then {
        three-color-policer {
          two-rate trtcm1;
        }
      }
    }
  }
}

```

Output Interface

Transmission scheduling and weighted random early detection (WRED) profiles are applied on the output OC12 interface. The software drops traffic in the low, medium-high, and high drop priorities proportionally to the configured drop profiles.

```

class-of-service {
  drop-profiles {
    low-tcm {
      fill-level 80 drop-probability 100;
    }
    med-tcm {
      fill-level 40 drop-probability 100;
    }
    high-tcm {

```



```

        fill-level 10 drop-probability 100;
    }
}
tri-color;
interfaces {
    so-1/1/0 {
        scheduler-map tcm-sched;
    }
}
scheduler-maps {
    tcm-sched {
        forwarding-class queue-0 scheduler q0-sched;
        forwarding-class queue-3 scheduler q3-sched;
    }
}
schedulers {
    q0-sched {
        transmit-rate percent 50;
        buffer-size percent 50;
        drop-profile-map loss-priority low protocol any drop-profile low-tcm;
        drop-profile-map loss-priority medium-high protocol any drop-profile med-tcm;
        drop-profile-map loss-priority high protocol any drop-profile high-tcm;
    }
    q3-sched {
        transmit-rate percent 50;
        buffer-size percent 50;
    }
}
}

```

Medium-Low Loss Priority

In another example, the 4PLP filter and policer causes certain packets to be marked with medium-low loss priority.

```

interfaces {
    ge-7/2/0 {
        unit 0 {
            family inet {
                filter {
                    input 4PLP;
                }
                policer {
                    input 4PLP;
                }
                address 10.45.10.2/30;
            }
        }
    }
}

firewall {
    three-color-policer trTCM {
        two-rate {
            color-blind;
        }
    }
}

```

```

        committed-information-rate 400m;
        committed-burst-size 100m;
        peak-information-rate 1g;
        peak-burst-size 500m;
    }
}
policer 4PLP {
    if-exceeding {
        bandwidth-limit 40k;
        burst-size-limit 4k;
    }
    then loss-priority medium-low;
}
family inet {
    filter 4PLP {
        term 0 {
            from {
                precedence 1;
            }
            then loss-priority medium-low;
        }
    }
    filter filter_trTCM {
        term default {
            then {
                three-color-policer {
                    two-rate trTCM;
                }
            }
        }
    }
}
}
}

```

Chapter 13

Configuring CoS on Ethernet IQ2 Interfaces

This chapter discusses the following topics:

- Introduction to CoS on Ethernet IQ2 Interfaces on page 217
- Configuring IQ2 PIC Rate Limits on page 218
- Configuring Shaping on Ethernet IQ2 Interfaces on page 219
- Differences Between Gigabit Ethernet IQ and Gigabit Ethernet IQ2 PICs on page 220
- Configuring a Shared Scheduler and Shaper on page 222
- Differences Between Per-Unit Scheduling and Shared Scheduling on page 224
- Configuring Separate Input Schedulers on page 225
- Configuring Hierarchical Input Shapers on page 226
- Examples: Shaping Input and Output Traffic on Ethernet IQ2 Interfaces on page 226
- Configuring CoS on Enhanced IQ2 PICs on page 231

Introduction to CoS on Ethernet IQ2 Interfaces

Gigabit Ethernet Intelligent Queuing 2 (IQ2) 4-port and 8-port Type 2 PICs are oversubscribed, which means the amount of traffic coming to the PIC can be more than the maximum bandwidth from the PIC to the Flexible PIC Concentrator (FPC).

By default, the T-series, MX-series, and M320 routing platforms are restricted to a maximum of four egress queues per interface. Some PICs, such as the IQ2 and Enhanced IQ2 (IQ2E) PICs, have eight egress queues enabled by default on platforms that support eight queues. You configure the number of egress queues as four or eight by including the `max-queues-per-interface` statement at the `[edit chassis fpc slot-number pic pic-slot-number]` hierarchy level:

```
[edit chassis fpc slot-number pic pic-slot-number]
max-queues-per-interface (4 | 8);
```

The numerical value can be 4 or 8.

For more information about configuring egress queues, see “Enabling Eight Queues on Interfaces” on page 106.

Configuring IQ2 PIC Rate Limits

You can rate-limit the strict-high and high queues on the IQ2 PIC. Without this limiting, traffic in higher priority queues can block the transmission of lower priority packets. Unless limited, higher priority traffic will always be sent before lower priority traffic, causing the lower priority queues to “starve” and cause timeouts and unnecessarily resent packets.

On the IQ2 PIC you can rate-limit queues before the packets are queued for output. All packets exceeding the configured rate limit are dropped, so care is required when establishing this limit. This model is also supported on IQ2E PICs. For more information about configuring CoS on IQ2E PICs, see “Configuring CoS on Enhanced IQ2 PICs” on page 231.

This example limits the transmit rate of a strict-high expedited-forwarding queue to 1 Mbps. The scheduler and scheduler map are defined and then applied to the traffic at the [edit interfaces] and [edit class-of-service] hierarchy levels:

```
[edit class-of-service]
schedulers {
  scheduler-1 {
    transmit-rate 1m rate-limit; # This establishes the limit
    priority strict-high;
  }
}
scheduler-maps {
  scheduler-map-1 {
    forwarding-class expedited-forwarding scheduler scheduler-1;
  }
}

[edit interfaces]
so-2/1/0 {
  per-unit-scheduler;
  encapsulation frame-relay;
  unit 0 {
    dlci 1;
  }
}

[edit class-o-f-service]
interfaces {
  so-2/1/0 {
    unit 0 {
      scheduler-map scheduler-map-1;
      shaping-rate 2m;
    }
  }
}
```

You can issue the following operational mode commands to verify your configuration (the first shows the rate limit in effect):

- `show class-of-service scheduler-map scheduler-map-name`

- show class-of-service interface *interface-name*

Configuring Shaping on Ethernet IQ2 Interfaces

The 10-Gigabit Ethernet IQ2 PIC (xe-) is unlike other Gigabit Ethernet IQ2 PICs in that this PIC does not have oversubscription. The bandwidth from the PIC to the FPC is sufficient to transmit the full line rate. However, the 10-Gigabit Ethernet IQ2 PIC has the same hardware architecture as other Gigabit Ethernet IQ2 PICs and supports all the same class-of-service (CoS) features. For more information, see the PIC guide for your routing platform.

To handle oversubscribed traffic, you can configure input shaping and scheduling based on Layer 2, MPLS, and Layer 3 packet fields. Gigabit Ethernet IQ2 PICs also support simple filters, accounting, and policing. This chapter discusses input and output shaping and scheduling. For information about simple filters, see “Example: Configuring a Simple Filter” on page 86 and the *JUNOS Policy Framework Configuration Guide*. For information about accounting and policing, see the *JUNOS Network Interfaces Configuration Guide*.



NOTE: The class-of-service (CoS) functionality supported on Gigabit Ethernet IQ2 PICs is not available across aggregated Ethernet links. However, if you configure a CoS scheduler map on the link bundle, the configuration is honored by the individual links within that bundle.

Therefore, CoS on a per-link level behaves as configured, but CoS does not behave as configured across the aggregated links. For example, if you configure a shaping transmit rate of 100 megabits per second (Mbps) (by including the **transmit-rate exact** statement in a scheduler) on an aggregated Ethernet bundle with three ports, each port is provisioned with a 33.33 Mbps shaping transmit rate.

You can configure shaping for aggregated Ethernet interfaces that use interfaces originating from Gigabit Ethernet IQ2 PICs. However, you cannot enable shaping on aggregated Ethernet interfaces when there is a mixture of ports from IQ and IQ2 PICs in the same bundle.

By default, transmission scheduling is not enabled on logical interfaces. Logical interfaces without shaping configured share a default scheduler. This scheduler has a committed information rate (CIR) that equals 0. (The CIR is the guaranteed rate.) The default scheduler has a peak information rate (PIR) that equals the physical interface shaping rate. The default operation can be changed by configuring the software.

To configure input and output shaping and scheduling, include the following statements at the [edit class-of-service] and [edit interfaces] hierarchy levels of the configuration:

```
[edit class-of-service]
traffic-control-profiles profile-name {
    delay-buffer-rate (percent percentage | rate);
    excess-rate percent percentage;
```

```

    guaranteed-rate (percent percentage | rate);
    scheduler-map map-name;
    shaping-rate (percent percentage | rate);
  }
  interfaces {
    interface-name {
      input-scheduler-map map-name;
      input-shaping-rate rate;
      scheduler-map map-name; # Output scheduler map
      shaping-rate rate; # Output shaping rate
    }
    unit logical-unit-number {
      input-scheduler-map map-name;
      input-shaping-rate (percent percentage | rate);
      scheduler-map map-name;
      shaping-rate (percent percentage | rate);
      input-traffic-control-profile profile-name shared-instance instance-name;
      output-traffic-control-profile profile-name shared-instance instance-name;
    }
  }
}

```



NOTE: We do not recommend the use of the `scheduler-map` and `shaping-rate` statements at the logical interface level of the hierarchy. Use the `output-traffic-control-profile` statement instead.

```

[edit interfaces interface-name]
per-unit-scheduler;
shared-scheduler;

```

Differences Between Gigabit Ethernet IQ and Gigabit Ethernet IQ2 PICs

The following CoS differences arise because Gigabit Ethernet IQ PICs and Gigabit Ethernet IQ2 PICs use different hardware:

- Gigabit Ethernet IQ2 PICs support a transmission rate within a queue, but do not support an exact rate within a queue. You can apply a weight to a queue, but you cannot put an upper limit on the queue transmission rate that is less than the logical interface can support. Consequently, the `exact` statement at the `[edit class-of-service schedulers scheduler-name transmit-rate (rate | percent)]` hierarchy level is not supported for Gigabit Ethernet IQ2 interfaces.
- Gigabit Ethernet IQ2 PICs support only one queue in the scheduler map with `medium-high`, `high`, or `strict-high` priority. If more than one queue is configured with `high` or `strict-high` priority, the one that appears first in the configuration is implemented as `strict-high` priority. This queue receives unlimited transmission bandwidth. The remaining queues are implemented as `low` priority, which means they might be starved.
- To ensure that protocol control traffic (such as OSPF, BGP, and RIP) are not dropped at the oversubscribed ingress direction, the software puts control protocol packets into a separate control scheduler. There is one control scheduler per

port. These control schedulers are implemented as strict-high priority, so they transmit traffic until they are empty.

- On Gigabit Ethernet IQ2 PICs, you can configure a single traffic-control profile to contain both a PIR (the **shaping-rate** statement) and a CIR (the **guaranteed-rate** statement). On Gigabit Ethernet IQ PICs, these statements are mutually exclusive.
- Gigabit Ethernet IQ2 PICs support only two fill levels in the RED drop profile. The recommended definition of the RED drop profile is as follows:

```
class-of-service {
  drop-profiles {
    drop-iq2-example1 {
      fill-level 20 drop-probability 0;
      fill-level 100 drop-probability 80;
    }
  }
}
```

This configuration defines a drop profile with a linear drop probability curve when the fill level is between 20 and 100 percent, and a maximum drop probability of 80 percent.

You can configure more than two fill levels in the drop profile, but the software only uses the points (**min_fill_level**, 0) and (**max_fill_level**, **max_probability**) and ignores other fill levels. The drop probability at the minimum fill level is set to 0 percent even if you configure a non-zero drop probability value at the minimum fill level. The following example shows a sample configuration and the software implementation:

Configuration

```
class-of-service {
  drop-profiles {
    drop-iq2-example2 {
      fill-level 30 drop-probability 10;
      fill-level 40 drop-probability 20;
      fill-level 100 drop-probability 80;
    }
  }
}
```

Implementation

```
class-of-service {
  drop-profiles {
    drop-iq2-example2-implementation {
      fill-level 30 drop-probability 0;
      fill-level 100 drop-probability 80;
    }
  }
}
```

If you configure more than two fill levels, a system log message warns you that the software supports only two fill levels and displays the drop profile that is implemented.

Though the **interpolate** statement is supported in the definition of a RED drop profile, we do not recommend using it. The following example shows a sample configuration and the software implementation:

Configuration

```

class-of-service {
  drop-profiles {
    drop-iq2-example3 {
      interpolate {
        fill-level [ 30 50 80 ];
        drop-probability [ 10 20 40 ];
      }
    }
  }
}

```

When you use the `interpolate` statement and the maximum fill level is not 100 percent, the software adds the point (100, 100). Therefore, the `drop-iq2-example3` drop profile is implemented as:

Implementation

```

class-of-service {
  drop-profiles {
    drop-iq2-example3-implementation {
      fill-level 2 drop-probability 0;
      fill-level 100 drop-probability 100;
    }
  }
}

```

The implemented minimum fill level is not 30 percent as configured, but 2 percent because of the 64-point interpolation.

Configuring a Shared Scheduler and Shaper

Shared scheduling and shaping allows you to allocate separate pools of shared resources to subsets of logical interfaces belonging to the same physical port. You configure this by first creating a traffic-control profile, which specifies a shaping rate and references a scheduler map. You must then share this set of shaping and scheduling resources by applying an instance of the traffic-control profile to a subset of logical interfaces. You can apply a separate instance of the same (or a different) traffic-control profile to another subset of logical interfaces, thereby allocating separate pools of shared resources.

To configure a traffic-control profile, perform the following steps:

1. Include the `shaping-rate` statement at the `[edit class-of-service traffic-control-profiles profile-name]` hierarchy level:

```

[edit class-of-service traffic-control-profiles profile-name]
shaping-rate (percent percentage | rate);

```

You can configure the shaping rate as a percentage from 1 through 100 or as an absolute rate from 1000 through 160,000,000,000 bits per second (bps). The shaping rate corresponds to a peak information rate (PIR). For more information, see “Oversubscribing Interface Bandwidth” on page 169.

2. Include the `scheduler-map` statement at the `[edit class-of-service traffic-control-profiles profile-name]` hierarchy level:


```
[edit class-of-service traffic-control-profiles profile-name]
scheduler-map map-name;
```

For information about configuring schedulers and scheduler maps, see “Configuring a Scheduler” on page 135 and “Configuring the Scheduler Map” on page 156. Gigabit Ethernet IQ2 interfaces support up to eight forwarding classes and queues. For more information, see “Configuring Up to Eight Forwarding Classes” on page 111.

3. Include the `delay-buffer-rate` statement at the `[edit class-of-service traffic-control-profiles profile-name]` hierarchy level:

```
[edit class-of-service traffic-control-profiles profile-name]
delay-buffer-rate (percent percentage | rate);
```

You can configure the delay-buffer rate as a percentage from 1 through 100 or as an absolute rate from 1000 through 160,000,000,000 bits per second. The delay-buffer rate controls latency. For more information, see “Oversubscribing Interface Bandwidth” on page 169 and “Providing a Guaranteed Minimum Rate” on page 176.

4. Include the `guaranteed-rate` statement at the `[edit class-of-service traffic-control-profiles profile-name]` hierarchy level:

```
[edit class-of-service traffic-control-profiles profile-name]
guaranteed-rate (percent percentage | rate);
```

You can configure the guaranteed rate as a percentage from 1 through 100 or as an absolute rate from 1000 through 160,000,000,000 bps. The guaranteed rate corresponds to a committed information rate (CIR). For more information, see “Providing a Guaranteed Minimum Rate” on page 176.

You must now share an instance of the traffic-control profile.

To share an instance of the traffic-control profile, perform the following steps:

1. Include the `shared-scheduler` statement at the `[edit interfaces interface-name]` hierarchy level:

```
[edit interfaces interface-name]
shared-scheduler;
```

This statement enables logical interfaces belonging to the same physical port to share one set of shaping and scheduling resources.



NOTE: On each physical interface, the `shared-scheduler` and `per-unit-scheduler` statements are mutually exclusive. Even so, you can configure one logical interface for each shared instance. This effectively provides the functionality of per-unit scheduling.

2. To apply the traffic-control profile to an input interface, include the `input-traffic-control-profile` and `shared-instance` statements at the `[edit class-of-service interfaces interface-name unit logical-unit-number]` hierarchy level:

```
[edit class-of-service interfaces interface-name unit logical-unit-number]
input-traffic-control-profile profile-name shared-instance instance-name;
```

These statements are explained in Step 3.

3. To apply the traffic-control profile to an output interface, include the `output-traffic-control-profile` and `shared-instance` statements at the `[edit class-of-service interfaces interface-name unit logical-unit-number]` hierarchy level:

```
[edit class-of-service interfaces interface-name unit logical-unit-number]
output-traffic-control-profile profile-name shared-instance instance-name;
```

The profile name references the traffic-control profile you configured in Step 1 through Step 4. The shared-instance name does not reference a configuration. It can be any text string you wish to apply to multiple logical interfaces that you want to share the set of resources configured in the traffic-control profile. Each logical interface shares a set of scheduling and shaping resources with other logical interfaces that are on the same physical port and that have the same shared-instance name applied.

This concept is demonstrated in “Examples: Shaping Input and Output Traffic on Ethernet IQ2 Interfaces” on page 226.



NOTE: You cannot include the `output-traffic-control-profile` statement in the configuration if any of the following statements are included in the logical interface configuration: `scheduler-map`, `shaping-rate`, `adaptive-shaper`, `virtual-channel-group`.

Differences Between Per-Unit Scheduling and Shared Scheduling

Shared scheduling allows you to allocate separate pools of shared resources to subsets of logical interfaces belonging to the same physical port.

Per-unit scheduling enables one set of output queues for each logical interface configured under the physical interface.

An *unconfigured logical interface* (in the context of CoS) is a logical interface that you configure at the `[edit interfaces interface-name unit logical-unit-number]` hierarchy level, but do not configure at the `[edit class-of-service interfaces interface-name unit logical-unit-number]` hierarchy level.

The differences between per-unit scheduling and shared-scheduling are as follows:

- With per-unit scheduling, an unconfigured logical interface receives its own set of output queues.
- With shared scheduling, an unconfigured logical interface receives its own set of output queues only if there is some configuration for that logical interface at the `[edit class-of-service interfaces interface-name unit logical-unit-number]` hierarchy level.

- When you configure shared scheduling, you can include the **shared-instance** statement with the traffic-control profile. The **shared-instance** statement is not supported with per-unit scheduling.
- When you configure shared scheduling, a dedicated scheduler is assigned to a logical interface on the output direction only, if you configure one or more of the following: a scheduler map, a shaping-rate, a guaranteed rate, or a traffic-control profile. All the other logical interfaces use the same set of queues in the output direction. Similarly, a dedicated scheduler is assigned to a logical interface on the input direction only, if you configure one or more of the following: an input scheduler map, an input shaping rate, or an input traffic-control profile. All other logical interfaces use the same set of queues in the input direction.

Configuring Separate Input Schedulers

As an alternative to shared input traffic-control profiles, you can configure each interface to use its own input scheduler. For each physical interface, you can apply an input scheduler map to the physical interface or its logical interfaces, but not both.

For information about configuring schedulers and scheduler maps, see “Configuring a Scheduler” on page 135 and “Configuring the Scheduler Map” on page 156. Gigabit Ethernet IQ2 interfaces support up to eight forwarding classes and queues. For more information, see “Configuring Up to Eight Forwarding Classes” on page 111.

To configure a separate input scheduler on the physical interface, include the **input-scheduler-map** statement at the [edit class-of-service interfaces *interface-name*] hierarchy level:

```
[edit class-of-service interfaces interface-name]
input-scheduler-map map-name;
```

To configure a separate input scheduler on a logical interface, perform the following steps:

1. Include the **input-scheduler-map** statement at the [edit class-of-service interfaces *interface-name* unit *logical-unit-number*] hierarchy level:

```
[edit class-of-service interfaces interface-name unit logical-unit-number]
input-scheduler-map map-name;
```

2. For the corresponding physical interface, you must also include the **per-unit-scheduler** statement at the [edit interfaces *interface-name*] hierarchy level:

```
[edit interfaces interface-name]
per-unit-scheduler;
```

The **per-unit-scheduler** statement enables one set of output queues for each logical interface configured under the physical interface.

On Gigabit Ethernet IQ2 PIC interfaces, configuration of the **per-unit-scheduler** statement requires that you configure VLAN tagging also. When you include the **per-unit-scheduler** statement, the maximum number of VLANs supported is 768 on

a single-port Gigabit Ethernet IQ PIC. On a dual-port Gigabit Ethernet IQ PIC, the maximum number is 384.

Configuring Hierarchical Input Shapers

You can apply input shaping rates to both the physical interface and its logical interfaces. The rate specified at the physical level is distributed among the logical interfaces based on their input shaping-rate ratio.

To configure an input shaper on the physical interface, include the `input-shaping-rate` statement at the `[edit class-of-service interfaces interface-name]` hierarchy level:

```
[edit class-of-service interfaces interface-name]
input-shaping-rate rate;
```

To configure an input shaper on the logical interface, include the `input-shaping-rate` statement at the `[edit class-of-service interfaces interface-name unit logical-unit-number]` hierarchy level:

```
[edit class-of-service interfaces interface-name unit logical-unit-number]
input-shaping-rate (percent percentage | rate);
```

For each logical interface, you can specify a percentage of the physical rate or an actual rate. The software converts actual rates into percentages of the physical rate.

Examples: Shaping Input and Output Traffic on Ethernet IQ2 Interfaces

This section includes the following examples:

- Configuring a CIR and a PIR on page 226
- Configuring Shared Resources on page 227

Configuring a CIR and a PIR

On Gigabit Ethernet IQ2 interfaces, you can configure a CIR (guaranteed rate) and a PIR (shaping rate) on a single logical interface. The configured rates are gathered into a traffic control profile. If you configure a traffic control profile with a CIR (guaranteed rate) only, the PIR (shaping rate) is set to the physical interface (port) rate.

In the following example, logical unit 0 has a CIR equal to 30 Mbps and a PIR equal to 200 Mbps. Logical unit 1 has a PIR equal to 300 Mbps. Logical unit 2 has a CIR equal to 100 Mbps and a PIR that is unspecified. For logical unit 2, the software causes the PIR to be 1 Gbps (equal to the physical interface rate) because the PIR must be equal to or greater than the CIR.

Excess bandwidth is the leftover bandwidth on the port after meeting all the guaranteed rate requirements of the logical interfaces. For each port, excess bandwidth is shared as follows:

- Proportional to the guaranteed rate—This method is used if you configure one or more logical interfaces on a port to have a guaranteed rate.

- Proportional to the shaping rate—This method is used if you configure none of the logical interfaces on a port to have a guaranteed rate.

In this example, bandwidth is shared proportionally to the guaranteed rate because at least one logical interface has a guaranteed rate.

```
class-of-service {
  traffic-control-profiles {
    profile1 {
      shaping-rate 200m;
      guaranteed-rate 30m;
      delay-buffer-rate 150m;
      scheduler-map sched-map;
    }
    profile2 {
      shaping-rate 300m;
      delay-buffer-rate 500k;
      scheduler-map sched-map;
    }
    profile3 {
      guaranteed-rate 100m;
      scheduler-map sched-map;
    }
  }
  interfaces {
    ge-3/0/0 {
      unit 0 {
        output-traffic-control-profile profile1;
      }
      unit 1 {
        output-traffic-control-profile profile2;
      }
      unit 2 {
        output-traffic-control-profile profile3;
      }
    }
  }
}
```

Configuring Shared Resources

For input traffic on physical interface **ge-1/2/3**, logical interface units **1**, **2**, and **3** are sharing one set of scheduler-shaper resources, defined by traffic-control profile **s1**. Logical interface units **4**, **5**, and **6** are sharing another set of scheduler-shaper resources, defined by traffic-control profile **s1**.

For output traffic on physical interface **ge-1/2/3**, logical interface units **1**, **2**, and **3** are sharing one set of scheduler-shaper resources, defined by traffic-control profile **s2**. Logical interface units **4**, **5**, and **6** are sharing another set scheduler-shaper resources, defined by traffic-control profile **s2**.

For each physical interface, the **shared-instance** statement creates one set of resources to be shared among units **1**, **2**, and **3** and another set of resources to be shared among units **4**, **5**, and **6**. An input and output shaping rate is configured at the physical

interface level, which demonstrates the hierarchical shaping capability of the Gigabit Ethernet IQ2 PIC.

```

class-of-service {
  traffic-control-profiles {
    s1 {
      scheduler-map map1;
      shaping-rate 100k;
    }
    s2 {
      scheduler-map map1;
      shaping-rate 200k;
    }
  }
  forwarding-classes { # Map one forwarding class to one queue.
    queue 0 fc-be;
    queue 1 fc-be1;
    queue 2 fc-ef;
    queue 3 fc-ef1;
    queue 4 fc-af11;
    queue 5 fc-af12;
    queue 6 fc-nc1;
    queue 7 fc-nc2;
  }
  classifiers { # Map 802.1p bits to forwarding-class and loss-priority.
    ieee-802.1p-table {
      forwarding-class fc-nc2 {
        loss-priority low code-points [111];
      }
      forwarding-class fc-nc1 {
        loss-priority low code-points [110];
      }
      forwarding-class fc-af12 {
        loss-priority low code-points [101];
      }
      forwarding-class fc-af11 {
        loss-priority low code-points [100];
      }
      forwarding-class fc-ef1 {
        loss-priority low code-points [011];
      }
      forwarding-class fc-ef {
        loss-priority low code-points [010];
      }
      forwarding-class fc-be1 {
        loss-priority low code-points [001];
      }
      forwarding-class fc-be {
        loss-priority low code-points [000];
      }
    }
  }
  interfaces {
    ge-1/2/3 {
      input-shaping-rate 500m;
      shaping-rate 500m; # Output shaping rate
    }
  }
}

```

```

unit 0 { # Apply behavior aggregate classifier to an interface.
  classifiers {
    ieee-802.1 ieee-8021p-table;
  }
}
unit 1 {
  input-traffic-control-profile s1 shared-instance 1;
  output-traffic-control-profile s2 shared-instance 1;
}
unit 2 {
  input-traffic-control-profile s1 shared-instance 1;
  output-traffic-control-profile s2 shared-instance 1;
}
unit 3 {
  input-traffic-control-profile s1 shared-instance 1;
  output-traffic-control-profile s2 shared-instance 1;
}
unit 4 {
  input-traffic-control-profile s1 shared-instance 2;
  output-traffic-control-profile s2 shared-instance 2;
}
unit 5 {
  input-traffic-control-profile s1 shared-instance 2;
  output-traffic-control-profile s2 shared-instance 2;
}
unit 6 {
  input-traffic-control-profile s1 shared-instance 2;
  output-traffic-control-profile s2 shared-instance 2;
}
}
}
}

```

Configure a simple filter that overrides the classification derived from the lookup of the Layer 2 fields.

```

Simple Filter  firewall {
                  family inet {
                    simple-filter sf-1 {
                      term 1 {
                        source-address 172.16.0.0/16;
                        destination-address 20.16.0.0/16;
                        source-port 1024-9071;
                      }
                      then { # Action with term-1
                        forwarding-class fc-be1;
                        loss-priority high;
                      }
                    }
                    term 2 {
                      source-address 173.16.0.0/16;
                      destination-address 21.16.0.0/16;
                    }
                    then { # Action with term-2
                      forwarding-class fc-ef1;
                      loss-priority low;
                    }
                  }
                }

```

```

}
interfaces { # Apply the simple filter.
ge-1/2/3 {
  unit 0 {
    family inet {
      simple-filter {
        input sf-1;
      }
    }
  }
}

class-of-service {
  scheduler-maps { # Configure a custom scheduler map.
    map1 {
      forwarding-class fc-be scheduler sch-Q0;
      forwarding-class fc-be1 scheduler sch-Q1;
      forwarding-class fc-ef scheduler sch-Q2;
      forwarding-class fc-ef1 scheduler sch-Q3;
      forwarding-class fc-af11 scheduler sch-Q4;
      forwarding-class fc-af12 scheduler sch-Q5;
      forwarding-class fc-nc1 scheduler sch-Q6;
      forwarding-class fc-nc2 scheduler sch-Q7;
    }
  }
  schedulers { # Define schedulers.
    sch-Q0 {
      transmit-rate percent 25;
      buffer-size percent 25;
      priority low;
      drop-profile-map loss-priority any protocol both drop-default;
    }
    sch-Q1 {
      transmit-rate percent 5;
      buffer-size temporal 2000;
      priority high;
      drop-profile-map loss-priority any protocol both drop-ef;
    }
    sch-Q2 {
      transmit-rate percent 35;
      buffer-size percent 35;
      priority low;
      drop-profile-map loss-priority any protocol both drop-default;
    }
    sch-Q3 {
      transmit-rate percent 5;
      buffer-size percent 5;
      drop-profile-map loss-priority any protocol both drop-default;
    }
    sch-Q4 {
      transmit-rate percent 5;
      priority high;
      drop-profile-map loss-priority any protocol both drop-ef;
    }
    sch-Q5 {
      transmit-rate percent 10;

```



```

    priority high;
    drop-profile-map loss-priority any protocol both drop-ef;
}
sch-Q6 {
    transmit-rate remainder;
    priority low;
    drop-profile-map loss-priority any protocol both drop-default;
}
sch-Q7 {
    transmit-rate percent 5;
    priority high;
    drop-profile-map loss-priority any protocol both drop-default;
}

```

Configuring CoS on Enhanced IQ2 PICs

Some PICs, such as the IQ2 and IQ2E PICs, have eight egress queues enabled by default on platforms that support eight queues.

The IQ2E PICs preserve all of the features of the IQ2 PICs, such as the default support for eight egress queues on platforms that support eight queues. For more information about configuring egress queues on the IQ2E PICs, see “Introduction to CoS on Ethernet IQ2 Interfaces” on page 217.

The IQ2E PICs add features such as the ability to perform hierarchical scheduling. You can mix IQ2 and IQ2E PICs on the same router.

The IQ2E PICs offer:

- Three levels of hierarchical CoS
- More granularity than a high priority queue
- 16,000 queues
- 2,000 schedulers with 8 queues
- 4,000 schedulers with 4 queues

The IQ2E PICs also offer automatic scheduler allocation across ports, so there is no need to reset the PIC when this changes. Random early detection (RED) keeps statistics on a per-drop-profile basis, improving the ability to perform network capacity planning.

When you configure the **per-unit-scheduler** option, each logical interface (unit) gets a dedicated scheduler (one scheduler is reserved for overflow). You can configure a **per-session-scheduler** to shape Layer 2 Tunneling Protocol (L2TP) sessions. The behavior of these two-port scheduler modes is the same as in IQ2 PICs. However, IQ2E PICs use hierarchical schedulers and not shared schedulers. The **shared-scheduler** statement is not supported on the IQ2E PICs.

For more information about configuring hierarchical schedulers, including examples, see “Configuring CoS Hierarchical Schedulers” on page 271.

You can shape traffic at the physical interface (port), logical interface (unit), or interface set (set of units) levels. Shaping is not supported at the queue level. However, you can configure the **rate-limit** statement to police the traffic passing through a queue (but only in the egress direction).

At the physical interface (port) level, you can configure only a shaping rate (PIR). At the logical interface (unit) and interface set levels, you can configure both a shaping rate and a guaranteed rate (CIR). Note that the guaranteed rates at any level must be consistent with the parent level’s capacity. In other words, the sum of the guaranteed rates on the logical interface (units) should be less than the guaranteed rate on the interface set, and the sum of the guaranteed rates on the logical interface (units) and interface sets should be less than the guaranteed rate on the physical interface (port).

The weighed RED (WRED) decision on the IQ2E PICs is done at the queue level. Once the accept or drop decision is made and the packet is queued, it is never dropped. Four drop profiles are associated with each queue: low, low-medium, medium-high, and high. WRED statistics are available for each loss priority (this feature is not supported on the IQ2 PICs). Also in contrast to the IQ2 PICs, the IQ2E PICs support WRED scaling profiles, allowing a single drop profile to be reused with a wide range of values. This practice increases the effective number of WRED drop profiles.

The IQ2E PICs provide four levels of strict priorities: strict-high, high, medium-high (medium-low) and low. In contrast to the IQ2 PICs, which supported only one strict-high queue, the IQ2E PICs do not restrict the number of queues with a given priority. There is priority propagation among three levels: the logical interface, the logical interface set, and the physical port. These features are identical to the Enhanced Queueing Dense Port Concentrators (DPCs) for the MX-series routers. For more information about configuring these features, see “Configuring CoS for Enhanced Queueing DPCs” on page 289.

The IQ2E PIC’s queues are serviced with modified deficit round-robin (MDRR), as are the Enhanced Queueing DPCs. Excess bandwidth (bandwidth available after all guaranteed rates have been satisfied) can be shared equally or in proportion to the guaranteed rates. For more information about excess bandwidth sharing, see “Configuring Excess Bandwidth Sharing” on page 299.

Chapter 14

Configuring an Adaptive Shaper for a Frame Relay Interface

This chapter discusses the following topics:

- Adaptive Shaper for Frame Relay Overview on page 233
- Configuring an Adaptive Shaper for Frame Relay on page 234
- Applying an Adaptive Shaper to a Logical Interface on page 234

Adaptive Shaper for Frame Relay Overview

For J-series Services Routers, you can configure adaptive shapers, which allow you to shape Frame Relay logical interfaces to a maximum rate, based on congestion. Adaptive shaping is triggered by the backward explicit congestion notification (BECN) bit in Frame Relay packet headers. Thus, adaptive shaping allows you to use the information provided in Frame Relay packet headers to detect possible congestion and to adjust your bandwidth limitation accordingly.

Adaptive shaping is triggered when the last ingress packet on the logical interface has its BECN bit set to 1. When adaptive shaping is triggered, the output queues on the logical interface are shaped according to the adaptive shaper configuration.

Adaptive shaping is an alternative to regular logical interface shaping. If the last ingress packet has its BECN bit set to 0, the logical interface queues are shaped according to the **shaping-rate** statement at the **[edit class-of-service interfaces interface-name unit logical-unit-number]** hierarchy level, which should be configured at a higher rate than the rate you configure for the adaptive shaper. If you do not include the **shaping-rate** statement in the configuration, the default logical interface bandwidth is the average of unused bandwidth for the number of logical interfaces that require default bandwidth treatment. For more information about the **shaping-rate** statement, see “Associating the Scheduler Map and a Shaping Rate with a DLCI or VLAN” on page 164.

To configure an adaptive shaper, you can include the following statements at the **[edit class-of-service]** hierarchy level of the configuration:

```
[edit class-of-service]
adaptive-shapers {
  adaptive-shaper-name {
    trigger type shaping-rate (percent percentage | rate);
  }
}
```

```

}
interfaces {
  interface-name {
    unit logical-unit-number {
      adaptive-shaper adaptive-shaper-name;
    }
  }
}

```

For more information, see the *J-series Services Router Basic LAN and WAN Access Configuration Guide*.

Configuring an Adaptive Shaper for Frame Relay

To configure an adaptive shaper, include the `adaptive-shapers` statement at the [edit class-of-service] hierarchy level:

```

[edit class-of-service]
adaptive-shapers {
  adaptive-shaper-name {
    trigger type shaping-rate (percent percentage | rate);
  }
}

```

The trigger type can be `becn` only. If the last ingress packet on the logical interface has its BECN bit set to 1, the output queues on the logical interface are shaped according to the associated shaping rate.

The associated shaping rate can be a percentage of the available interface bandwidth from 0 through 100 percent. Alternatively, you can configure the shaping rate to be an absolute peak rate, in bits per second (bps) from 3200 through 32,000,000,000 bps. You can specify the value either as a complete decimal number or as a decimal number followed by the abbreviation `k` (1000), `m` (1,000,000), or `g` (1,000,000,000).

Applying an Adaptive Shaper to a Logical Interface

To apply an adaptive shaper to a logical interface, include the `adaptive-shaper` statement at the [edit class-of-service interfaces *interface-name* unit *logical-unit-number*] hierarchy level:

```

[edit class-of-service interfaces interface-name unit logical-unit-number]
adaptive-shaper adaptive-shaper-name;

```

Chapter 15

Configuring Virtual Channels

For J-series Services Routers, you can configure virtual channels, which allow you to limit traffic sent from a corporate headquarters to branch offices. Virtual channels might be required when the headquarters site has an expected aggregate bandwidth higher than that of the individual branch offices. The router at the headquarters site must limit the traffic sent to each of the branch office routers to avoid oversubscribing their links. For instance, if branch 1 has a 1.5-megabits per second (Mbps) link and the headquarters router attempts to send 6 Mbps to branch 1, all of the traffic in excess of 1.5 Mbps is dropped in the ISP network.

This chapter discusses the following topics:

- Configuring CoS Virtual Channels on page 235
- Creating a List of Virtual Channel Names on page 236
- Defining a Virtual Channel Group on page 237
- Applying a Virtual Channel Group to a Logical Interface on page 237
- Selecting Traffic to Be Transmitted from a Particular Virtual Channel on page 238
- Example: Configuring Virtual Channels on page 239

Configuring CoS Virtual Channels

To limit the traffic the headquarters router sends to each branch, you can configure virtual channels on a logical interface. Each virtual channel has a set of eight queues with a scheduler and an optional shaper. You can use an output firewall filter to direct traffic to a particular virtual channel. For example, a filter can direct all traffic with a destination address for branch office 1 to virtual channel 1, and all traffic with a destination address for branch office 2 to virtual channel 2.

When you configure virtual channels on an interface, the virtual channel group uses the same scheduler and shaper you configure at the `[edit interfaces interface-name unit logical-unit-number]` hierarchy level. In this way, virtual channels are an extension of regular scheduling and shaping and not an independent entity.

Although a virtual channel group is assigned to a logical interface, a virtual channel is not the same as a logical interface. The only features supported on a virtual channel are queuing, packet scheduling, and accounting. Rewrite rules and routing protocols apply to the entire logical interface.

To configure virtual channels, you can include the following statements at the [edit class-of-service], [edit firewall], and [edit interfaces] hierarchy levels of the configuration:

```
[edit class-of-service]
virtual-channels {
    virtual-channel-name;
}
virtual-channel-groups {
    virtual-channel-group-name {
        virtual-channel-name {
            scheduler-map map-name;
            shaping-rate (percent percentage | rate);
            default;
        }
    }
}
interfaces {
    interface-name {
        unit logical-unit-number {
            virtual-channel-group virtual-channel-group-name;
        }
    }
}

[edit firewall]
family family-name {
    filter filter-name {
        term term-name {
            then {
                virtual-channel virtual-channel-name;
            }
        }
    }
}

[edit interfaces]
interface-name {
    per-unit-scheduler;
}
```

Creating a List of Virtual Channel Names

To create a list of virtual channels that you can assign to a virtual channel group, include the virtual-channels statement at the [edit class-of-service] hierarchy level:

```
[edit class-of-service]
virtual-channels {
    virtual-channel-name;
}
```

Defining a Virtual Channel Group

To define a virtual channel group that you can assign to a logical interface, include the `virtual-channel-groups` statement at the `[edit class-of-service]` hierarchy level:

```
[edit class-of-service]
virtual-channel-groups {
  virtual-channel-group-name {
    virtual-channel-name {
      scheduler-map map-name;
      shaping-rate (percent percentage | rate);
      default;
    }
  }
}
```

virtual-channel-group-name can be any name that you want. *virtual-channel-name* must be one of the names that you define at the `[edit class-of-service virtual-channels]` hierarchy level. You can include multiple virtual channel names in a group.

The scheduler map is required. *map-name* must be one of the scheduler maps that you configure at the `[edit class-of-service scheduler-maps]` hierarchy level. For more information, see “Configuring Schedulers” on page 133.

The shaping rate is optional. If you configure the shaping rate as a percentage, when the virtual channel is applied to a logical interface, the shaping rate is set to the specified percentage of the interface bandwidth. If you configure a shaper on a virtual channel, the shaper limits the maximum bandwidth transmitted by that virtual channel. Virtual channels without a shaper can use the full logical interface bandwidth. If there are multiple unshaped virtual channels, they share the available logical interface bandwidth equally.

When you apply the virtual channel group to a logical interface, a set of eight queues is created for each of the virtual channels in the group. The `scheduler-map` statement applies a scheduler to these queues. If you include the `shaping-rate` statement, a shaper is applied to the entire virtual channel.

You must configure one of the virtual channels in the group to be the default channel. Therefore, the `default` statement is required in the configuration of one virtual channel per channel group. Any traffic not explicitly directed to a particular channel is transmitted by this default virtual channel.

Applying a Virtual Channel Group to a Logical Interface

To apply a virtual channel group to a logical interface, include the `virtual-channel-group` statement at the `[edit class-of-service interfaces interface-name unit logical-unit-number]` hierarchy level:

```
[edit class-of-service interfaces interface-name unit logical-unit-number]
virtual-channel-group virtual-channel-group-name;
```

For the corresponding physical interface, you must also include the `per-unit-scheduler` statement at the `[edit interfaces interface-name]` hierarchy level:

```
[edit interfaces interface-name]
  per-unit-scheduler;
```

The `per-unit-scheduler` statement enables one set of output queues for each logical interface configured under the physical interface.

When you include this statement, the maximum number of VLANs supported is 768 on a single-port Gigabit Ethernet IQ PIC. On a dual-port Gigabit Ethernet IQ PIC, the maximum number is 384.

When you apply a virtual channel group to a logical interface, the software creates a set of eight queues for each of the virtual channels in the group.

If you apply a virtual channel group to multiple logical interfaces, the software creates a set of eight queues on each logical interface. The virtual channel names listed in the group are used on all the logical interfaces. We recommend specifying the scheduler and shaping rates in the virtual channel configuration in terms of percentages, rather than absolute rates. This allows you to apply the same virtual channel group to logical interfaces that have different bandwidths.

When you apply a virtual channel group to a logical interface, you cannot include the `scheduler-map` and `shaping-rate` statements at the `[edit class-of-service interfaces interface-name unit logical-unit-number]` hierarchy level. In other words, you can configure a scheduler map and a shaping rate on a logical interface, or you can configure virtual channels on the logical interface, but not both.

If you configure multiple logical interfaces on a single physical interface, each logical interface is guaranteed an equal fraction of the physical interface bandwidth:

$$\text{logical-interface-bandwidth} = \frac{\text{physical-interface-bandwidth}}{\text{number-of-logical-interfaces}}$$

If one or more logical interfaces do not completely use their allocation, the other logical interfaces share the excess bandwidth equally.

If you configure multiple virtual channels on a logical interface, they are each guaranteed an equal fraction of the logical interface bandwidth:

$$\text{virtual-channel-bandwidth} = \frac{\text{logical-interface-bandwidth}}{\text{number-of-virtual-channels}}$$

If you configure a shaper on a virtual channel, the shaper limits the maximum bandwidth transmitted by that virtual channel. Virtual channels without a shaper can use the full logical interface bandwidth. If there are multiple unshaped virtual channels, they share the available logical interface bandwidth equally.

Selecting Traffic to Be Transmitted from a Particular Virtual Channel

To select the traffic to be transmitted by a particular virtual channel, include the `virtual-channel` statement at the `[edit firewall family family-name filter filter-name term term-name then]` hierarchy level:

```
[edit firewall family family-name filter filter-name term term-name then]
```



```
virtual-channel virtual-channel-name;
```

The `virtual-channel` statement is a firewall action modifier. For more information about firewall action modifiers, see the *JUNOS Policy Framework Configuration Guide*.

Example: Configuring Virtual Channels

This configuration creates four virtual channels on the interface `t3-1/0/0.0`. Three of them (`branch1-vc`, `branch2-vc`, and `branch3-vc`) are shaped to 1.5 Mbps. The fourth virtual channel is the default (`default-vc`), and it is not shaped, so it can use the full interface bandwidth. The output filter on the interface sends all traffic with a destination address matching `192.168.10.0/24` to `branch1-vc`, and similar configurations are set for `branch2-vc` and `branch3-vc`. Traffic not matching any of the addresses goes to the default, unshaped virtual channel.

```
class-of-service {
  interfaces {
    t3-1/0/0 {
      unit 0 {
        virtual-channel-group wan-vc-group;
      }
    }
  }
  virtual-channels {
    branch1-vc;
    branch2-vc;
    branch3-vc;
    default-vc;
  }
  virtual-channel-groups {
    wan-vc-group {
      branch1-vc {
        scheduler-map interface-global;
        shaping-rate 1.5m;
      }
      branch2-vc {
        scheduler-map interface-global;
        shaping-rate 1.5m;
      }
      branch3-vc {
        scheduler-map interface-global;
        shaping-rate 1.5m;
      }
      default-vc {
        scheduler-map interface-global;
        default;
      }
    }
  }
}
firewall {
  family inet {
    filter choose-vc {
      term branch1 {
```

```

        from {
            destination 192.168.10.0/24;
        }
        then {
            accept;
            virtual-channel branch1-vc;
        }
    }
term branch2 {
    from {
        destination 192.168.11.0/24;
    }
    then {
        accept;
        virtual-channel branch2-vc;
    }
}
term branch3 {
    from {
        destination 192.168.12.0/24;
    }
    then {
        accept;
        virtual-channel branch3-vc;
    }
}
term default {
    then {
        accept;
    }
}
}
}
}

interfaces {
    t3-1/0/0 {
        per-unit-scheduler;
        unit 0 {
            family inet {
                filter output choose-vc;
            }
        }
    }
}

```

Chapter 16

Rewriting Packet Header Information

As packets enter or exit a network, edge routers might be required to alter the class-of-service (CoS) settings of the packets. Rewrite rules set the value of the CoS bits within the packet's header. Each rewrite rule reads the current forwarding class and loss priority information associated with the packet, locates the chosen CoS value from a table, and writes this CoS value into the packet header.

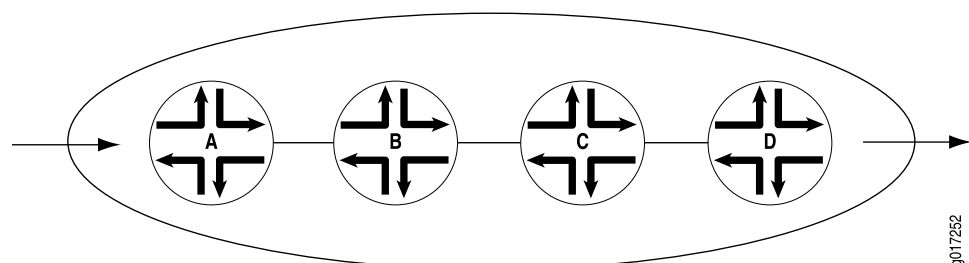
In effect, the rewrite rule performs the opposite function of the behavior aggregate (BA) classifier used when the packet enters the router. As the packet leaves the routing platform, the final CoS action is generally the application of a rewrite rule.

You configure rewrite rules to alter CoS values in outgoing packets on the outbound interfaces of an edge router to meet the policies of a targeted peer. This allows the downstream router in a neighboring network to classify each packet into the appropriate service group.

In addition, you often need to rewrite a given marker (IP precedence, Differentiated Services code point [DSCP], IEEE 802.1P, or MPLS EXP settings) at the inbound interfaces of an edge router to accommodate BA classification by core devices.

Figure 15 on page 241 shows a flow of packets through four routers. Router A rewrites the CoS bits in incoming packet to accommodate the BA classification performed by Routers B and C. Router D alters the CoS bits of the packets before transmitting them to the neighboring network.

Figure 15: Packet Flow Across the Network



To configure CoS rewrite rules, you define the rewrite rule and apply it to an interface. You include the following statements at the [edit class-of-service] hierarchy level:

```
[edit class-of-service]
interfaces {
  interface-name {
```

```

unit logical-unit-number {
  rewrite-rules {
    dscp (rewrite-name | default) protocol protocol-types;
    dscp-ipv6 (rewrite-name | default);
    exp (rewrite-name | default) protocol protocol-types;
    exp-push-push-push default;
    exp-swap-push-push default;
    frame-relay-de (rewrite-name | default);
    ieee-802.1 (rewrite-name | default) vlan-tag (outer | outer-and-inner);
    ieee-802.1ad (rewrite-name | default) vlan-tag (outer | outer-and-inner);
    inet-precedence (rewrite-name | default) protocol protocol-types;
  }
}

rewrite-rules {
  (dscp | dscp-ipv6 | exp | frame-relay-de | ieee-802.1 | inet-precedence) rewrite-name
  {
    import (rewrite-name | default);
    forwarding-class class-name {
      loss-priority level code-point (alias | bits);
    }
  }
}

```

This chapter discusses the following topics:

- Applying a Default Rewrite Rule on page 242
- Configuring Rewrite Rules on page 244
- Bits Preserved, Cleared, and Rewritten on page 245
- Assigning the Rewrite-Rules Configuration to the Output Logical Interface on page 245
- Assigning the IEEE 802.1p Rewrite Rule to Dual VLAN Tags on page 246
- Assigning the IEEE 802.1ad Rewrite Rule to Dual VLAN Tags on page 247
- Rewriting EXP Bits on a Particular Node on page 248
- Rewriting MPLS and IPv4 Packet Headers on page 249
- Rewriting the EXP Bits of All Three Labels of an Outgoing Packet on page 252
- Rewriting IEEE 802.1p Packet Headers with MPLS EXP Value on page 254
- Rewriting Frame Relay Headers on page 256
- Setting Ingress DSCP Bits for Multicast Traffic over L3 VPNs on page 257

Applying a Default Rewrite Rule

By default, rewrite rules are not usually applied to interfaces. The exceptions are MPLS interfaces: all MPLS-enabled interfaces will use the default EXP rewrite rule, even if not configured. Except for MPLS interfaces, if you want to apply a rewrite rule, you can either design your own rule and apply it to an interface, or you can apply a default rewrite rule. To apply default rewrite rules, include one or more of

the following statements at the [edit class-of-service interfaces *interface-name* unit *logical-unit-number* rewrite-rules] hierarchy level:

```
[edit class-of-service interfaces interface-name unit logical-unit-number rewrite-rules]
dscp default;
dscp-ipv6 default;
exp default;
ieee-802.1 default vlan-tag (outer | outer-and-inner);
inet-precedence default;
```

Table 47 on page 243 shows the default rewrite rule mappings. These are based on the default bit definitions of DSCP, DSCP IPv6, EXP, IEEE, and IP CoS values, as shown in Table 18 on page 52, and the default forwarding classes shown in Table 27 on page 101.

When the software detects packets whose CoS values match the forwarding class and PLP values in the first two columns in Table 47 on page 243, the software maps the header bits of those packets to the code-point aliases in the last column in Table 47 on page 243. The code-point aliases in the last column map to the CoS bits shown in Table 18 on page 52.

Table 47: Default Packet Header Rewrite Mappings

Map from Forwarding Class	PLP Value	Map to DSCP/DSCP IPv6/ EXP/IEEE/IP
expedited-forwarding	low	ef
expedited-forwarding	high	ef
assured-forwarding	low	af11
assured-forwarding	high	af12 (DSCP/DSCP IPv6/EXP)
best-effort	low	be
best-effort	high	be
network-control	low	nc1/cs6
network-control	high	nc2/cs7

In the following example, the **so-1/2/3.0** interface is assigned the default DSCP rewrite rule. One result of this configuration is that each packet exiting the interface with the **expedited-forwarding** forwarding class and the **high** or **low** loss priority has its DSCP bits rewritten to the DSCP **ef** code-point alias. Table 18 on page 52 shows that this code-point alias maps to the **101110** bits.

Another result of this configuration is that all packets exiting the interface with the **best-effort** forwarding class and the **high** or **low** loss priority have their EXP bits rewritten to the EXP **be** code-point alias. Table 18 on page 52 shows that this code-point alias maps to the **000** bits.

To evaluate all the implications of this example, see Table 18 on page 52 and Table 47 on page 243.

```
class-of-service {
  interfaces {
    so-1/2/3 {
      unit 0 {
        rewrite-rules {
          dscp default;
        }
      }
    }
  }
}
```

Configuring Rewrite Rules

You define markers in the rewrite rules section of the CoS configuration hierarchy and reference them in the logical interface configuration. This model supports marking on the DSCP, DSCP IPv6, IP precedence, IEEE 802.1, and MPLS EXP CoS values.

To configure a rewrite-rules mapping and associate it with the appropriate forwarding class and code-point alias or bit set, include the **rewrite-rules** statement at the [edit class-of-service] hierarchy level:

```
[edit class-of-service]
rewrite-rules {
  (dscp | dscp-ipv6 | exp | ieee-802.1 | inet-precedence) rewrite-name {
    import (rewrite-name | default);
    forwarding-class class-name {
      loss-priority level code-point (alias | bits);
    }
  }
}
```

The rewrite rule sets the code-point aliases and bit patterns for a specific forwarding class and PLP. The inputs for the map are the forwarding class and the PLP. The output of the map is the code-point alias or bit pattern. For more information about how CoS maps work, see Table 7 on page 8.

By default, IP precedence rewrite rules alter the first three bits on the type-of-service (ToS) byte while leaving the last three bits unchanged. This default behavior is not configurable. The default behavior applies to rules you configure by including the **inet-precedence** statement at the [edit class-of-service rewrite-rules] hierarchy level. The default behavior also applies to rewrite rules you configure for MPLS packets with IPv4 payloads. You configure these types of rewrite rules by including the **mpls-inet-both** or **mpls-inet-both-non-vpn** option at the [edit class-of-service interfaces *interface-name* unit *logical-unit-number* rewrite-rules exp *rewrite-rule-name* protocol] hierarchy level.

Bits Preserved, Cleared, and Rewritten

For every incoming packet, the ingress classifier decodes the ingress CoS bits into a forwarding class and packet loss priority (PLP) combination. The egress CoS information depends on which type of rewrite marker is active, as follows:

- For Multiprotocol Label Switching (MPLS) EXP and IEEE 802.1 rewrite markers, values are derived from the forwarding class and PLP values in rewrite rules. MPLS EXP and IEEE 802.1 markers are not preserved because they are part of the Layer 2 encapsulation.
- For IP precedence and DiffServ code point (DSCP) rewrite markers, the marker alters the first three bits on the type-of-service (ToS) byte while leaving the last three bits unchanged.

Assigning the Rewrite-Rules Configuration to the Output Logical Interface

To assign the rewrite-rules configuration to the output logical interface, include the `rewrite-rules` statement at the [edit class-of-service interfaces *interface-name* unit *logical-unit-number*]] hierarchy level:

```
[edit class-of-service interfaces interface-name unit logical-unit-number]
rewrite-rules {
  dscp (rewrite-name | default) protocol protocol-types;
  dscp-ipv6 (rewrite-name | default);
  exp (rewrite-name | default) protocol protocol-types;
  exp-push-push-push default;
  exp-swap-push-push default;
  ieee-802.1 (rewrite-name | default) inet-precvlan-tag (outer | outer-and-inner);
  inet-precedence (rewrite-name | default) protocol protocol-types;
}
```

On the M120 and MX-series routers, or an M320 router with an Enhanced III FPC, you can combine the `dscp` or `inet-prec` and `exp` options to set the DSCP or IP precedence bits and MPLS EXP bits independently on IP packets entering an MPLS tunnel.

For IQ PICs, you can only configure one IEEE 802.1 rewrite rule on a physical port. All logical ports (units) on that physical port should apply the same IEEE 802.1 rewrite rule. If you configure more than one IEEE 802.1 rewrite rule for the IQ PIC, the configuration check-out will fail.

The following example sets the DSCP bits to the bit configuration specified in `zf-dscp` on packets entering the MPLS tunnel on `so-0/0/1` and sets the EXP bits to the bit configuration specified in `zf-exp`:

```
[edit class-of-service interfaces]
so-0/0/1 {
  unit 0 {
    rewrite-rules {
      dscp zf-dscp protocol mpls; # Applies to IPv4 packets entering MPLS tunnel
      exp zf-exp; # Sets label EXP bits independently
    }
  }
}
```

```
}
```

You can use interface wildcards for *interface-name* and *logical-unit-number*. You can also include Layer 2 and Layer 3 rewrite information in the same configuration.



NOTE: On M-series platforms only, if you include the `control-word` statement at the `[edit protocols l2circuit neighbor address interface interface-name]` hierarchy level, the software cannot rewrite MPLS EXP bits.

DSCP and DSCP IPv6 rewrite rules are only supported on IQ and IQ2 PICs installed on M320 and T-series routing platforms with Enhanced III FPCs.

For IQ PICs, you can only configure one IEEE 802.1 rewrite rule on a physical port. All logical ports (units) on that physical port should apply the same IEEE 802.1 rewrite rule.

On M320 and T-series routing platforms, for a single interface, you cannot enable a rewrite rule on a subset of forwarding classes. You must assign a rewrite rule to either none of the forwarding classes or all of the forwarding classes. When you assign a rewrite rule to a subset of forwarding classes, the commit does not fail, and the subset of forwarding classes work as expected. However, the forwarding classes to which the rewrite rule is not assigned are rewritten to all zeros.

For example, if you configure a Differentiated Services code point (DSCP) rewrite rule, the bits in the forwarding classes to which you do not assign the rewrite rule are rewritten to 000000; if you configure an IP precedence rewrite rule, the bits in the forwarding classes to which you do not assign the rewrite rule are rewritten to 000.

Assigning the IEEE 802.1p Rewrite Rule to Dual VLAN Tags

By default, when you apply an IEEE 802.1p rewrite rule to an output logical interface, the software rewrites the IEEE bits in the outer VLAN tag only.

For Gigabit Ethernet IQ2 PICs and 10-Gigabit Ethernet IQ2 PICs only, you can rewrite the IEEE bits in both the outer and inner VLAN tags of the tagged Ethernet frames. When you enable the CoS rewrite for both tags, the same IEEE 802.1p rewrite table is used for the inner and outer VLAN tag.

For IQ PICs, you can only configure one IEEE 802.1 rewrite rule on a physical port. All logical ports (units) on that physical port should apply the same IEEE 802.1 rewrite rule.

To rewrite both the outer and inner VLAN tags, include the `vlan-tag outer-and-inner` statement at the `[edit class-of-service interfaces interface-name unit logical-unit-number rewrite-rules ieee-802.1 (rewrite-name | default)]` hierarchy level:

```
[edit class-of-service interfaces interface-name unit logical-unit-number rewrite-rules
  ieee-802.1 (rewrite-name | default)]
  vlan-tag outer-and-inner;
```


To explicitly specify the default behavior, include the `vlan-tag outer` statement at the [edit class-of-service interfaces *interface-name* unit *logical-unit-number* rewrite-rules *ieee-802.1 (rewrite-name | default)*] hierarchy level:

```
[edit class-of-service interfaces interface-name unit logical-unit-number rewrite-rules
  ieee-802.1 (rewrite-name | default)]
vlan-tag outer;
```

For more information about VLAN tags, see the *JUNOS Network Interfaces Configuration Guide*.

Example: Assigning the IEEE 802.1p Rewrite Rule to Dual VLAN Tags

Apply the `ieee8021p-rwrule1` rewrite rule to both inner and outer VLAN tags of Ethernet-tagged frames exiting the `ge-0/0/0.0` interface:

```
class-of-service {
  interfaces {
    ge-0/0/0 {
      unit 0 {
        rewrite-rules {
          ieee-802.1 ieee8021p-rwrule1 vlan-tag outer-and-inner;
        }
      }
    }
  }
}
```

Assigning the IEEE 802.1ad Rewrite Rule to Dual VLAN Tags

By default, when you apply an IEEE 802.1ad rewrite rule to an output logical interface, the software rewrites the IEEE bits in the outer VLAN tag only.

For MX-series routers and IQ2 PICs, you can rewrite the IEEE 802.1ad bits in both the outer and inner VLAN tags of the tagged Ethernet frames. When you enable the CoS rewrite for both tags, the same IEEE 802.1ad rewrite table is used for the inner and outer VLAN tag.

To rewrite both the outer and inner VLAN tags, include the `vlan-tag outer-and-inner` statement at the [edit class-of-service interfaces *interface-name* unit *logical-unit-number* rewrite-rules *ieee-802.1ad (rewrite-name | default)*] hierarchy level:

```
[edit class-of-service interfaces interface-name unit logical-unit-number rewrite-rules
  ieee-802.1ad (rewrite-name | default)]
vlan-tag outer-and-inner;
```

To explicitly specify the default behavior, include the `vlan-tag outer` statement at the [edit class-of-service interfaces *interface-name* unit *logical-unit-number* rewrite-rules *ieee-802.1ad (rewrite-name | default)*] hierarchy level:

```
[edit class-of-service interfaces interface-name unit logical-unit-number rewrite-rules
  ieee-802.1ad (rewrite-name | default)]
vlan-tag outer;
```

For more information about VLAN tags, see the *JUNOS Network Interfaces Configuration Guide*.

Example: Assigning the IEEE 802.1ad Rewrite Rule to Dual VLAN Tags

Apply the `dot1p_dei_rw` rewrite rule to both inner and outer VLAN tags of Ethernet-tagged frames exiting the `ge-2/0/0.0` interface:

```
class-of-service {
  interfaces {
    ge-2/0/0 {
      unit 0 {
        rewrite-rules {
          ieee-802.1ad dot1p_dei_rw vlan-tag outer-and-inner;
        }
      }
    }
  }
}
```

Rewriting EXP Bits on a Particular Node

To configure a custom table to rewrite the EXP bits, also known as CoS bits, on a particular node, the classifier table and the rewrite table must specify exactly the same CoS values.

In addition, the least significant bit of the CoS value itself must represent the PLP value. For example, CoS value 000 must be associated with PLP low, 001 must be associated with PLP high, and so forth.

Example: Rewriting EXP Bits on a Particular Node

Configure a custom table to rewrite the EXP bits on a particular node:

```
[edit class-of-service]
classifiers {
  exp exp-class {
    forwarding-class be {
      loss-priority low code-points 000;
      loss-priority high code-points 001;
    }
    forwarding-class af {
      loss-priority low code-points 010;
      loss-priority high code-points 011;
    }
    forwarding-class ef {
      loss-priority low code-points 100;
      loss-priority high code-points 101;
    }
    forwarding-class nc {
      loss-priority low code-points 110;
      loss-priority high code-points 111;
    }
  }
}
```

```

    }
  }
  rewrite-rules {
    exp exp-rw {
      forwarding-class be {
        loss-priority low code-point 000;
        loss-priority high code-point 001;
      }
      forwarding-class af {
        loss-priority low code-point 010;
        loss-priority high code-point 011;
      }
      forwarding-class ef {
        loss-priority low code-point 100;
        loss-priority high code-point 101;
      }
      forwarding-class nc {
        loss-priority low code-point 110;
        loss-priority high code-point 111;
      }
    }
  }
}

```

Rewriting MPLS and IPv4 Packet Headers

You can apply a rewrite rule to MPLS and IPv4 packet headers simultaneously. This allows you to initialize MPLS EXP and IP precedence bits at LSP ingress. You can configure different rewrite rules depending on whether the traffic is VPN or non-VPN.

The default MPLS EXP rewrite table contents are shown in Table 48 on page 249.

Table 48: Default MPLS EXP Rewrite Table

Forwarding Class	Loss Priority	CoS Value
best-effort	low	000
best-effort	high	001
expedited-forwarding	low	010
expedited-forwarding	high	011
assured-forwarding	low	100
assured-forwarding	high	101
network-control	low	110
network-control	high	111

By default, IP precedence rewrite rules alter the first three bits on the type-of-service (ToS) byte while leaving the last three bits unchanged. This default behavior applies to rewrite rules you configure for MPLS packets with IPv4 payloads.

To override the default MPLS EXP rewrite table and rewrite MPLS and IPv4 packet headers simultaneously, include the **protocol** statement at the [edit class-of-service interfaces *interface-name* unit *logical-unit-number* rewrite-rules exp *rewrite-rule-name*] hierarchy level:

```
[edit class-of-service interfaces interface-name unit logical-unit-number rewrite-rules
  exp rewrite-rule-name]
  protocol protocol-types;
```

The **protocol** statement defines the types of MPLS packets and packet headers to which the specified rewrite rule is applied. The MPLS packet can be a standard MPLS packet or an MPLS packet with an IPv4 payload. Specify the type of MPLS packet using the following options:

- **mpls**—Applies the rewrite rule to MPLS packets and writes the CoS value to MPLS headers.
- **mpls-inet-both**—Applies the rewrite rule to VPN MPLS packets with IPv4 payloads. On M320, M120, and T-series platforms, writes the CoS value to the MPLS and IPv4 headers. On other M-series routing platforms, causes all ingress MPLS LSP packets with IPv4 payloads to be initialized with 000 code points for the MPLS EXP value, and the configured rewrite code point for IP precedence.
- **mpls-inet-both-non-vpn**—Applies the rewrite rule to non-VPN MPLS packets with IPv4 payloads. On M320, M120, and T-series platforms, writes the CoS value to the MPLS and IPv4 headers. On other M-series routing platforms, causes all ingress MPLS LSP packets with IPv4 payloads to be initialized with 000 code points for the MPLS EXP value, and the configured rewrite code point for IP precedence.

An alternative to overwriting the default with a rewrite-rules mapping is to configure the default packet header rewrite mappings, as shown in Table 47 on page 243.

By default, IP precedence rewrite rules alter the first three bits on the ToS byte while leaving the last three bits unchanged. This default behavior is not configurable. The default behavior applies to rules you configure by including the **inet-precedence** statement at the [edit class-of-service rewrite-rules] hierarchy level. The default behavior also applies to rewrite rules you configure for MPLS packets with IPv4 payloads. You configure these types of rewrite rules by including the **mpls-inet-both** or **mpls-inet-both-non-vpn** option at the [edit class-of-service interfaces *interface-name* unit *logical-unit-number* rewrite-rules exp *rewrite-rule-name* protocol] hierarchy level.

Example: Rewriting MPLS and IPv4 Packet Headers

On a M320 and T-series platform, configure rewrite tables and apply them in various ways to achieve the following results:

- For interface **so-3/1/0**, the three EXP rewrite tables are applied to packets, depending on the protocol of the payload:

- IPv4 packets (VPN) that enter the LSPs on interface **so-3/1/0** are initialized with values from rewrite table **exp-inet-table**. An identical 3-bit value is written into the IP precedence and MPLS EXP bit fields.
- IPv4 packets (non-VPN) that enter the LSPs on interface **so-3/1/0** are initialized with values from rewrite table **rule-non-vpn**. An identical 3-bit value is written into the IP precedence and MPLS EXP bit fields.
- Non-IPv4 packets that enter the LSPs on interface **so-3/1/0** are initialized with values from rewrite table **rule1**, and written into the MPLS EXP header field only. The statement **exp rule1** has the same result as **exp rule1 protocol mpls**.
- For interface **so-3/1/0**, IPv4 packets transmitted over a non-LSP layer are initialized with values from IP precedence rewrite table **rule2**.
- For interface **so-3/1/1**, IPv4 packets that enter the LSPs are initialized with values from EXP rewrite table **exp-inet-table**. An identical 3-bit value is written into the IP precedence and MPLS EXP bit fields.
- For interface **so-3/1/1**, MPLS packets other than IPv4 Layer 3 types are also initialized with values from table **exp-inet-table**. For VPN MPLS packets with IPv4 payloads, the CoS value is written to MPLS and IPv4 headers. For VPN MPLS packets without IPv4 payloads, the CoS value is written to MPLS headers only.

```
[edit class-of-service]
rewrite-rules {
  exp exp-inet-table {
    forwarding-class best-effort {
      loss-priority low code-point 000;
      loss-priority high code-point 001;
    }
    forwarding-class assured-forwarding {
      loss-priority low code-point 010;
      loss-priority high code-point 011;
    }
    forwarding-class expedited-forwarding {
      loss-priority low code-point 111;
      loss-priority high code-point 110;
    }
    forwarding-class network-control {
      loss-priority low code-point 100;
      loss-priority high code-point 101;
    }
  }
  exp rule1 {
    ...
  }
  inet-precedence rule2 {
    ...
  }
}
exp rule_non_vpn {
  ...
}
```

```

interfaces {
  so-3/1/0 {
    unit 0 {
      rewrite-rules {
        exp rule1;
        inet-precedence rule2;
        exp exp-inet-table protocol mpls-inet-both; # For all VPN traffic.
        exp rule_non_vpn protocol mpls-inet-both-non-vpn; # For all non-VPN
          # traffic.
      }
    }
  }
  so-3/1/1 {
    unit 0 {
      rewrite-rules {
        exp exp-inet-table protocol [mpls mpls-inet-both];
      }
    }
  }
}

```

Rewriting the EXP Bits of All Three Labels of an Outgoing Packet

In interprovider, carrier-of-carrier, and complex traffic engineering scenarios, it is sometimes necessary to push three labels on the next hop, using a swap-push-push or triple-push operation.

By default, on M-series routing platforms, the top MPLS EXP label of an outgoing packet is not rewritten when you configure swap-push-push and triple-push operations. On M-series routing platforms, you can rewrite the EXP bits of all three labels of an outgoing packet, thereby maintaining the CoS of an incoming MPLS or non-MPLS packet.

When the software performs a swap-push-push operation and no rewriting is configured, the EXP fields of all three labels are the same as in the old label. If there is EXP rewriting configured, the EXP bits of the bottom two labels are overwritten with the table entry. The EXP setting of the top label is retained even with rewriting.

To push three labels on all incoming MPLS packets, include the `exp-swap-push-push default` statement at the [edit class-of-service interfaces *interface-name* unit *logical-unit-number* rewrite-rules] hierarchy level:

```
[edit class-of-service interfaces interface-name unit logical-unit-number rewrite-rules]
exp-swap-push-push default;
```

When the software performs a push-push-push operation and if no rewriting is configured, the EXP fields of the bottom two labels are zero. If EXP rewriting is configured, the EXP fields of the bottom two labels are rewritten with the table entry's rewrite value. The EXP field of the top label is inserted with the $Q_n + PLP$ value. This Q_n reflects the final classification by a multifield (MF) classifier if one exists, regardless of whether rewriting is configured.



NOTE: The `exp-push-push-push` and `exp-swap-push-push` configuration on the egress interface will not rewrite the top label's EXP field with the `Qn + PLP` value on an IQ or IQ2 PIC.

To push three labels on incoming non-MPLS packets, include the `exp-push-push-push default` statement at the `[edit class-of-service interfaces interface-name unit logical-unit-number rewrite-rules]` hierarchy level:

```
[edit class-of-service interfaces interface-name unit logical-unit-number rewrite-rules]
exp-push-push-push default;
```

These configurations apply the default MPLS EXP rewrite table, as shown in Table 48 on page 249. You can configure these operations and override the default MPLS EXP rewrite table with a custom table. For more information about writing and applying a custom rewrite table, see “Configuring Rewrite Rules” on page 244 and “Assigning the Rewrite-Rules Configuration to the Output Logical Interface” on page 245.



NOTE: With a three-label stack, if you do not include the `exp-swap-push-push default` or `exp-push-push-push default` statement in the configuration, the top label's EXP bits are set to zero.

Example: Rewriting the EXP Bits of All Three Labels of an Outgoing Packet

Configure a swap-push-push operation, and override the default rewrite table with a custom table:

```
[edit class-of-service]
forwarding-classes {
  queue 0 be;
  queue 1 ef;
  queue 2 af;
  queue 3 nc;
}
interfaces {
  so-1/1/3 {
    unit 0 {
      rewrite-rules {
        exp exp_rew; # Apply custom rewrite table
        exp-swap-push-push default;
      }
    }
  }
}
rewrite-rules {
  exp exp_rew {
    forwarding-class be {
      loss-priority low code-point 000;
      loss-priority high code-point 100;
    }
  }
}
```

```

forwarding-class ef {
    loss-priority low code-point 001;
    loss-priority high code-point 101;
}
forwarding-class af {
    loss-priority low code-point 010;
    loss-priority high code-point 110;
}
forwarding-class nc {
    loss-priority low code-point 011;
    loss-priority high code-point 111;
}
}
}

```

Rewriting IEEE 802.1p Packet Headers with MPLS EXP Value

For Ethernet interfaces installed on a M320 and T-series platform with a peer connection to an M-series routing platform or a T-series platform, you can rewrite both MPLS EXP and IEEE 802.1p bits to a configured value. This allows you to pass the configured value to the Layer 2 VLAN path. For IQ PICs, you can only configure one IEEE 802.1 rewrite rule on a physical port. All logical ports (units) on that physical port should apply the same IEEE 802.1 rewrite rule.

To rewrite both the MPLS EXP and IEEE 802.1p bits, you must include EXP and IEEE 802.1p rewrite rules in the interface configuration. To configure EXP and IEEE 802.1p rewrite rules, include the `rewrite-rules` statement at the `[edit class-of-service interfaces interface-name unit logical-unit-number]` hierarchy level, specifying the `exp` and `ieee-802.1` options:

```

[edit class-of-service interfaces interface-name unit logical-unit-number]
rewrite-rules {
    exp rewrite-rule-name;
    ieee-802.1 default;
}

```

When you combine these two rewrite rules, only the EXP rewrite table is used for rewriting packet headers. If you do not configure a VLAN on the interface, only the EXP rewriting is in effect. If you do not configure an LSP on the interface or if the MPLS EXP rewrite rule mapping is removed, the IEEE 802.1p default rewrite rules mapping takes effect.



NOTE: You can also combine other rewrite rules. IP, DSCP, DSCP IPv6, and MPLS EXP are associated with Layer 3 packet headers, and IEEE 802.1p is associated with Layer 2 packet headers.

For IQ PICs, you can only configure one IEEE 802.1p rewrite rule on a physical port. All logical ports (units) on that physical port should apply the same IEEE 802.1p rewrite rule.

If you combine IEEE 802.1p with IP rewrite rules, the Layer 3 packets and Layer 2 headers are rewritten with the IP rewrite rule.

If you combine IEEE 802.1p with DSCP or DSCP IPv6 rewrite rules, three bits of the Layer 2 header and six bits of the Layer 3 packet header are rewritten with the DSCP or DSCP IPv6 rewrite rule.

The following example shows how to configure an EXP rewrite rule and apply it to both MPLS EXP and IEEE 802.1p bits:

```
[edit class-of-service]
rewrite-rules {
  exp exp-ieee-table {
    forwarding-class best-effort {
      loss-priority low code-point 000;
      loss-priority high code-point 001;
    }
    forwarding-class assured-forwarding {
      loss-priority low code-point 010;
      loss-priority high code-point 011;
    }
    forwarding-class expedited-forwarding {
      loss-priority low code-point 111;
      loss-priority high code-point 110;
    }
    forwarding-class network-control {
      loss-priority low code-point 100;
      loss-priority high code-point 101;
    }
  }
}
interfaces {
  so-3/1/0 {
    unit 0 {
      rewrite-rules {
        exp exp-ieee-table;
        ieee-802.1p default;
      }
    }
  }
}
```

Rewriting Frame Relay Headers

For J-series Services Router interfaces with Frame Relay encapsulation, you can rewrite the discard eligibility (DE) bit based on the loss priority of Frame Relay traffic. For each outgoing frame with the loss priority set to **low**, **medium-low**, **medium-high**, or **high**, you can set the DE bit CoS value to **0** or **1**.

You can combine a Frame Relay rewrite rule with other rewrite rules on the same interface. For example, you can rewrite both the DE bit and MPLS EXP bit.

This section is organized as follows:

- Assigning the Default Frame Relay Rewrite Rule to an Interface on page 256
- Defining a Custom Frame Relay Rewrite Rule on page 256

Assigning the Default Frame Relay Rewrite Rule to an Interface

The default Frame Relay rewrite rule contains the following settings:

```
loss-priority low code-point 0;
loss-priority medium-low code-point 0;
loss-priority medium-high code-point 1;
loss-priority high code-point 1;
```

This default rule sets the DE CoS value to **0** for each outgoing frame with the loss priority set to **low** or **medium-low**. This default rule sets the DE CoS value to **1** for each outgoing frame with the loss priority set to **medium-high** or **high**.

To assign the default rule to an interface, include the `frame-relay-de default` statement at the [edit class-of-service interfaces interface *interface-name* unit *logical-unit-number* rewrite-rules] hierarchy level:

```
[edit class-of-service interfaces interface-name unit logical-unit-number rewrite-rules]
frame-relay-de default;
```

Defining a Custom Frame Relay Rewrite Rule

To define a custom Frame Relay rewrite rule, include the following statements at the [edit class-of-service] hierarchy level:

```
[edit class-of-service]
rewrite-rules {
  frame-relay-de rewrite-name {
    import (rewrite-name | default);
    forwarding-class class-name {
      loss-priority level code-point (0 | 1);
    }
  }
}
```

A custom rewrite rule sets the DE bit to the **0** or **1** CoS value based on the assigned loss priority of **low**, **medium-low**, **medium-high**, or **high** for each outgoing frame.

Applying the Rule to a Logical Interface

The rule does not take effect until you apply it to a logical interface. To apply a rule to a logical interface, include the `frame-relay-de map-name` statement at the `[edit class-of-service interfaces interface-name unit logical-unit-number rewrite-rules]` hierarchy level:

```
[edit class-of-service interfaces interface-name unit logical-unit-number rewrite-rules]
frame-relay-de map-name;
```

Setting Ingress DSCP Bits for Multicast Traffic over L3 VPNs

By default, the DSCP bits on outer IP headers using generic routing encapsulation (GRE) are not set for multicast traffic sent over an Layer 3 virtual private network (VPN) provider network. However, you can configure a type-of-service (ToS) rewrite rule so the router sets the DSCP bits of GRE packets to be consistent with the service provider's overall CoS policy. The bits are written at the ingress provider edge (PE) router. For more information about rewriting IP header bits, see "Rewriting Packet Header Information" on page 241.

This section describes this configuration from a CoS perspective. The examples are not complete multicast or VPN configurations. For more information about multicast, see the *JUNOS Software Multicast Configuration Guide*. For more information about Layer 3 VPNs, see the *JUNOS Software VPN Configuration Guide*.

To configure the rewrite rules on the ingress PE, include the `rewrite-rules` statement at the `[edit class-of-service]` hierarchy level. You apply the rule to the proper ingress interface at the `[edit class-of-service interfaces]` hierarchy level to complete the configuration.

The rewrite rules are applied to all unicast packets multicast groups. You cannot configure different rewrite rules for different multicast groups. The use of DSCPv6 bits is not supported because IPv6 multicast is not supported. You cannot perform EXP marking in this fashion.

This example defines a rewrite rule called `dscp-rule` that establishes a value of 000000 for best-effort traffic. The rule is applied to the outgoing PE interface `ge-2/3/0`.

```
[edit class-of-service]
rewrite-rules {
  dscp dscp-rule {
    forwarding-class best-effort {
      loss-priority low code-point 000000;
    }
  }
}

[edit class-of-service interfaces]
ge-2/3/0 {
  unit 0 {
    rewrite-rules {
```

```
    dscp dscp-rule;  
  }  
}
```

Chapter 17

Configuring Fragmentation by Forwarding Class

For Adaptive Services (AS) Physical Interface Card (PIC) link services IQ (LSQ) and virtual LSQ redundancy (rlsq) interfaces, you can specify fragmentation properties for specific forwarding classes. Traffic on each forwarding class can be either multilink fragmented or interleaved. By default, traffic in all forwarding classes is fragmented.

If you do not configure fragmentation properties for particular forwarding classes in multilink Point-to-Point Protocol (MLPPP) interfaces, the fragmentation threshold you set at the [edit interfaces *interface-name* unit *logical-unit-number* fragment-threshold] hierarchy level is used for all forwarding classes within the MLPPP interface. For multilink Frame Relay (MLFR) FRF.16 interfaces, the fragmentation threshold you set at the [edit interfaces *interface-name* mlfr-uni-nni-bundle-options fragment-threshold] hierarchy level is used for all forwarding classes within the MLFR FRF.16 interface. If you do not set a maximum fragment size anywhere in the configuration, packets are still fragmented if they exceed the smallest maximum transmission unit (MTU) of all the links in the bundle.

To configure fragmentation by forwarding class, you can include the following statements at the [edit class-of-service] hierarchy level of the configuration:

```
[edit class-of-service]
fragmentation-maps {
  map-name {
    forwarding-class class-name {
      drop-timeout milliseconds;
      fragment-threshold bytes;
      multilink-class number;
      no-fragmentation;
    }
  }
}
interfaces {
  interface-name {
    unit logical-unit-number {
      fragmentation-map map-name;
    }
  }
}
```

This chapter discusses the following topics:

- Configuring Fragmentation by Forwarding Class on page 260
- Associating a Fragmentation Map with an MLPPP Interface or MLFR FRF.16 DLCI on page 260
- Example: Configuring Fragmentation by Forwarding Class on page 261
- Example: Configuring Drop Timeout Interval by Forwarding Class on page 262

Configuring Fragmentation by Forwarding Class

For AS PIC link services IQ interfaces (lsq) only, you can configure fragmentation properties on a particular forwarding class. To do this, include the **fragmentation-maps** statement at the [edit class-of-service] hierarchy level:

```
[edit class-of-service]
fragmentation-maps {
  map-name {
    forwarding-class class-name {
      drop-timeout milliseconds;
      fragment-threshold bytes;
      multilink-class number;
      no-fragmentation;
    }
  }
}
```

To set a per-forwarding class fragmentation threshold, include the **fragment-threshold** statement in the fragmentation map. This statement sets the maximum size of each multilink fragment.

To set traffic on a particular forwarding class to be interleaved rather than fragmented, include the **no-fragmentation** statement in the fragmentation map. This statement specifies that an extra fragmentation header is not prepended to the packets received on this queue and that static link load balancing is used to ensure in-order packet delivery.

To change the resequencing interval for each fragmentation class, include the **drop-timeout** statement in the forwarding class. The interval is in milliseconds, and the default is 500 ms for link speeds of T1 or greater and 1500 ms for links slower than T1 speeds. You must also include a **multilink-class** value for resequencing fragments. If you include these statements, you cannot configure **no-fragmentation** for the forwarding class; they are mutually exclusive.

For a given forwarding class, you can include either the **fragment-threshold** or **no-fragmentation** statement; they are mutually exclusive.

Associating a Fragmentation Map with an MLPPP Interface or MLFR FRF.16 DLCI

To associate a fragmentation map with an MLPPP interface or MLFR FRF.16 DLCI, include the **fragmentation-map** statement at the [edit class-of-service interfaces *interface-name* unit *logical-unit-number*] hierarchy level:

```
[edit class-of-service interfaces]
lsq-fpc/pic/port {
  unit logical-unit-number { # Multilink PPP
    fragmentation-map map-name;
  }
lsq-fpc/pic/port:channel { # MLFR FRF.16
  unit logical-unit-number {
    fragmentation-map map-name;
  }
}
```

For configuration examples, see the *JUNOS Services Interfaces Configuration Guide*.

Example: Configuring Fragmentation by Forwarding Class

Configure two logical units on an LSQ interface. The logical units use two different fragmentation maps.

```
class-of-service {
  interfaces {
    lsq-1/0/0 {
      unit 1 {
        fragmentation-map frag-map-A;
      }
      unit 2 {
        fragmentation-map frag-map-B;
      }
    }
  }
  fragmentation-maps {
    frag-map-A {
      forwarding-class {
        AF {
          no-fragmentation;
        }
        EF {
          no-fragmentation;
        }
        BE {
          fragment-threshold 100;
        }
      }
    }
    frag-map-B {
      forwarding-class {
        EF {
          fragment-threshold 200;
        }
        BE {
          fragment-threshold 200;
        }
        AF {
          fragment-threshold 200;
        }
      }
    }
  }
}
```

```
    }
}
```

Example: Configuring Drop Timeout Interval by Forwarding Class

For LSQ interfaces configured for multiclass MLPPP, you can change the drop timeout interval that the interface waits for fragment resequencing by forwarding class. This feature is mutually exclusive with the `no-fragmentation` statement configured for a forwarding class.

You can also disable the fragment resequencing function altogether by forwarding class. You do this by setting the `drop-timeout` interval to 0.

The `drop-timeout` interval can also be set at the bundle level. When the `drop-timeout` interval is set to 0 at the bundle level, *none* of the individual classes will forward fragmented packets. Sequencing is ignored also, and packets are forwarded in the order in which they were received. The `drop-timeout` interval value configured at the bundle level overrides the values configured at the class level.

This example configures a logical unit on an LSQ interface with a fragmentation map setting different drop timeout values for each forwarding class:

- Best effort (BE)—The value of 0 means that no resequencing of fragments takes place for BE traffic.
- Expedited Forwarding (EF)—The value of 800 milliseconds means that the multiclass MLPPP will wait 800 milliseconds for fragment to arrive on the link for EF traffic.
- Assured Forwarding (AF)—The absence of the timeout statements means that the default timeouts of 500 ms for links at T1 and higher speeds and 1500 ms for lower speeds are in effect for AF traffic.
- Network Control (NC)—The value of 100 milliseconds means that the multiclass MLPPP will wait 100 milliseconds for fragment to arrive on the link for NC traffic.

```
class-of-service {
  interfaces {
    lsq-1/0/0 {
      unit 1 {
        fragmentation-map Timeout_Frag_Map;
      }
    }
  }
  fragmentation-maps {
    Timeout_Frag_Map {
      forwarding-class {
        BE {
          drop-timeout 0; # No resequencing of fragments for this class
          multilink-class 3;
          fragment-threshold 128;
        }
        EF {
          drop-timeout 800; # Timer set to 800 milliseconds for this class
          multilink-class 2;
        }
      }
    }
  }
}
```



```
    }  
    AF {  
        multilink-class 1;  
        fragment-threshold 256; # Default timeout in effect for this class  
    }  
    NC {  
        drop-timeout 100; # Timer set to 100 milliseconds for this class  
        multilink-class 0;  
        fragment-threshold 512;  
    }  
}  
}  
}
```


Chapter 18

Configuring CoS for Tunnels

For Adaptive Services, Link Services, and Tunnel PICs installed on T-series and M-series routing platforms with enhanced Flexible PIC Concentrators (FPCs), class-of-service (CoS) information is preserved inside generic routing encapsulation (GRE) and IP-IP tunnels.

For the ES PIC installed on T-series and M-series routing platforms with enhanced FPCs, class-of-service information is preserved inside Secure IP (IPSec) tunnels. For IPSec tunnels, you do not need to configure CoS, because the ES PIC copies the type-of-service (ToS) byte from the inner IP header to the GRE or IP-IP header.

For IPSec tunnels, the IP header type-of-service (ToS) bits are copied to the outer IPSec header at encryption side of the tunnel. You can rewrite the outer ToS bits in the IPSec header using a rewrite rule. On the decryption side of the IPSec tunnel, the ToS bits in the IPSec header are not written back to the original IP header field. You can still apply a firewall filter to the ToS bits to apply a packet action on egress.

To configure CoS for tunnels, you can include the following statements at the [edit class-of-service] and [edit interfaces] hierarchy level of the configuration:

```
[edit class-of-service]
interfaces {
  interface-name {
    unit logical-unit-number {
      rewrite-rules {
        dscp (rewrite-name | default);
        dscp-ipv6 (rewrite-name | default);
        exp (rewrite-name | default) protocol protocol-types;
        exp-push-push-push default;
        exp-swap-push-push default;
        ieee-802.1 (rewrite-name | default);
        inet-precedence (rewrite-name | default);
      }
    }
  }
}
rewrite-rules {
  (dscp | dscp-ipv6 | exp | ieee-802.1 | inet-precedence) rewrite-name {
    import (rewrite-name | default);
    forwarding-class class-name {
      loss-priority level code-point (alias | bits);
    }
  }
}
```

```

}
[edit interfaces]
gre-interface-name {
    unit logical-unit-number;
    copy-tos-to-outer-ip-header;
}

```

This chapter discusses the following topics:

- Configuring CoS for Tunnels on page 266
- Example: Configuring CoS for Tunnels on page 266
- Example: Configuring a GRE Tunnel to Copy ToS Bits to the Outer IP Header on page 269

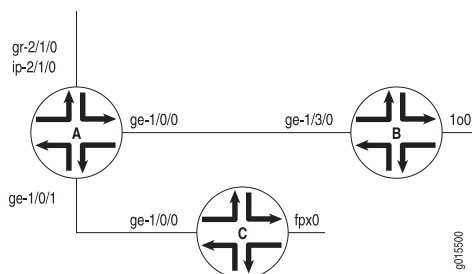
Configuring CoS for Tunnels

To configure CoS for GRE and IP-IP tunnels, perform the following configuration tasks:

1. To configure the tunnel, include the **tunnel** statement at the [edit interfaces *ip-fpc/pic/port* unit *logical-unit-number*] or [edit interfaces *gr-fpc/pic/port* unit *logical-unit-number*] hierarchy level.
2. To rewrite traffic on the outbound interface, include the **rewrite-rules** statement at the [edit class-of-service] and [edit class-of-service interfaces *interface-name* unit *logical-unit-number*] hierarchy levels. For GRE and IP-IP tunnels, you can configure IP precedence and DSCP rewrite rules.
3. To classify traffic on the inbound interface, you can configure a behavior aggregate (BA) classifier or firewall filter. Include the **loss-priority** and **forwarding-class** statements at the [edit firewall filter *filter-name* term *term-name* then] hierarchy level. Or you can include the **classifiers** statement at the [edit class-of-service] hierarchy level.
4. For a GRE tunnel, the default is to set the ToS bits in the outer IP header to all 0s. To copy the ToS bits from the inner IP header to the outer, include the **copy-tos-to-outer-ip-header** statement at the [edit interfaces *gr-fpc/pic/port* unit *logical-unit-number*] hierarchy level. (This inner-to-outer ToS bits copying is already the default behavior for IP-IP tunnels.)

Example: Configuring CoS for Tunnels

In Figure 16 on page 267, Router A acts as a tunnel ingress device. The link between interfaces **ge-1/0/0** in Router A and **ge-1/3/0** in Router B is the GRE or IP-IP tunnel. Router A monitors the traffic received from interface **ge-1/3/0**. By way of interface **ge-1/0/0**, Router C generates traffic to Router B.

Figure 16: CoS with a Tunnel Configuration

Router A

```

[edit interfaces]
ge-1/0/0 {
  unit 0 {
    family inet {
      address 10.80.0.2/24;
    }
  }
}
ge-1/0/1 {
  unit 0 {
    family inet {
      filter {
        input zf-catch-all;
      }
      address 10.90.0.2/24;
    }
  }
}
gr-2/1/0 {
  unit 0 {
    tunnel {
      source 11.11.11.11;
      destination 10.255.245.46;
    }
    family inet {
      address 21.21.21.21/24;
    }
  }
}
ip-2/1/0 {
  unit 0 {
    tunnel {
      source 12.12.12.12;
      destination 10.255.245.46;
    }
    family inet {
      address 22.22.22.22/24;
    }
  }
}

[edit routing-options]
static {
  route 1.1.1.1/32 next-hop gr-2/1/0.0;
}

```

```

    route 2.2.2.2/32 next-hop ip-2/1/0.0;
  }

[edit class-of-service]
interfaces {
  ge-1/0/0 {
    unit 0 {
      rewrite-rules {
        inet-precedence zf-tun-rw-ipprec-00;
      }
    }
  }
}
rewrite-rules {
  inet-precedence zf-tun-rw-ipprec-00 {
    forwarding-class best-effort {
      loss-priority low code-point 000;
      loss-priority high code-point 001;
    }
    forwarding-class expedited-forwarding {
      loss-priority low code-point 010;
      loss-priority high code-point 011;
    }
    forwarding-class assured-forwarding {
      loss-priority low code-point 100;
      loss-priority high code-point 101;
    }
    forwarding-class network-control {
      loss-priority low code-point 110;
      loss-priority high code-point 111;
    }
  }
}
dscp zf-tun-rw-dscp-00 {
  forwarding-class best-effort {
    loss-priority low code-point 000000;
    loss-priority high code-point 001001;
  }
  forwarding-class expedited-forwarding {
    loss-priority low code-point 010010;
    loss-priority high code-point 011011;
  }
  forwarding-class assured-forwarding {
    loss-priority low code-point 100100;
    loss-priority high code-point 101101;
  }
  forwarding-class network-control {
    loss-priority low code-point 110110;
    loss-priority high code-point 111111;
  }
}

[edit firewall]
filter zf-catch-all {
  term term1 {
    then {

```

```

        loss-priority high;
        forwarding-class network-control;
    }
}

Router B [edit interfaces]
ge-1/3/0 {
    unit 0 {
        family inet {
            address 10.80.0.1/24;
        }
    }
}
lo0 {
    unit 0 {
        family inet {
            address 10.255.245.46/32;
        }
    }
}

Router C [edit interfaces]
ge-1/0/0 {
    unit 0 {
        family inet {
            address 10.90.0.1/24;
        }
    }
}

[edit routing-options]
static {
    route 1.1.1.1/32 next-hop 10.90.0.2;
    route 2.2.2.2/32 next-hop 10.90.0.2;
}

```

Example: Configuring a GRE Tunnel to Copy ToS Bits to the Outer IP Header

Unlike IP-IP tunnels, GRE tunnels do not copy the ToS bits to the outer IP header by default. To copy the inner ToS bits to the outer IP header (which is required for some tunneled routing protocols) on packets sent by the Routing Engine, include the `copy-tos-to-outer-ip-header` statement at the logical unit hierarchy level of a GRE interface. This example copies the inner ToS bits to the outer IP header on a GRE tunnel:

```

[edit interfaces]
gr-0/0/0 {
    unit 0 {
        copy-tos-to-outer-ip-header;
        family inet;
    }
}

```


Chapter 19

Configuring CoS Hierarchical Schedulers

This chapter discusses the following topics:

- Configuring Hierarchical Schedulers for CoS on page 271
- Hierarchical Schedulers Terminology on page 272
- Configuring an Interface Set on page 274
- Applying an Interface Set on page 275
- Interface Set Caveats on page 275
- Introduction to Hierarchical Schedulers on page 276
- Scheduler Hierarchy Example on page 277
- Controlling Remaining Traffic on page 282
- Internal Scheduler Nodes on page 285
- PIR-Only and CIR Mode on page 286
- Priority Propagation on page 286

Configuring Hierarchical Schedulers for CoS

In metro Ethernet environments, a virtual LAN (VLAN) typically corresponds to a customer premises equipment (CPE) device and the VLANs are identified by an inner VLAN tag on Ethernet frames (called the customer VLAN, or C-VLAN, tag). A set of VLANs can be grouped at the DSL access multiplexer (DSLAM) and identified by using the same outer VLAN tag (called the service VLAN, or S-VLAN, tag). The service VLANs are typically gathered at the Broadband Remote Access Server (B-RAS) level. Hierarchical schedulers let you provide shaping and scheduling at the service VLAN level as well as other levels, such as the physical interface. In other words, you can group a set of logical interfaces and then apply scheduling and shaping parameters to the logical interface set as well as to other levels.

On MX-series Ethernet Services routers and systems with Enhanced IQ2 (IQ2E) PICs, you can apply CoS shaping and scheduling at one of four different levels, including the VLAN set level. You can only use this configuration on MX-series routers or IQ2E PICs. For more information about configuring CoS on IQ2E PICs, see “Configuring CoS on Enhanced IQ2 PICs” on page 231.

The supported scheduler hierarchy is as follows:

- The physical interface (level 1)
- The service VLAN (level 2 is unique to MX-series routers)
- The logical interface or customer VLAN (level 3)
- The queue (level 4)

Users can specify a traffic control profile (**output-traffic-control-profile**) that can specify a shaping rate, a guaranteed rate, and a scheduler map with transmit rate and buffer delay. The scheduler map contains the mapping of queues (forwarding classes) to their respective schedulers (schedulers define the properties for the queue). Queue properties can specify a transmit rate and buffer management parameters such as buffer size and drop profile.

To configure CoS hierarchical schedulers, include the following statements at the [edit class-of-service interfaces] and [edit interfaces] hierarchy levels:

```
[edit class-of-service interfaces]
interface-set interface-set-name {
    excess-bandwidth-share (proportional value | equal);
    internal-node;
    output-traffic-control-profile profile-name;
    output-traffic-control-profile-remaining profile-name;
}

[edit interfaces]
hierarchical-scheduler;
interface-set interface-set-name {
    ethernet-interface-name {
        (interface-parameters);
    }
}
```

Hierarchical Schedulers Terminology

Hierarchical schedulers introduce some new terms into a discussion of CoS capabilities. They also use some familiar terms in different contexts. This section presents a complete overview of the terms used with hierarchical schedulers.

The following terms are important for hierarchical schedulers:

- Customer VLAN (C-VLAN)—A C-VLAN, defined by IEEE 802.1ad, is a stacked VLAN that contains an outer tag corresponding to the S-VLAN, and an inner tag corresponding to the C-VLAN. A C-VLAN often corresponds to CPE. Scheduling and shaping is often used on a C-VLAN to establish minimum and maximum bandwidth limits for a customer. See also *S-VLAN*.
- Interface set—A logical group of interfaces that describe the characteristics of a set of service VLANs, logical interfaces, or customer VLANs. Interface sets establish the set and name the traffic control profiles. See also *Service VLAN*.
- Scheduler—A scheduler defines the scheduling and queuing characteristics of a queue. Transmit rate, scheduler priority, and buffer size can be specified. In

addition, a drop profile may be referenced to describe WRED congestion control aspects of the queue. See also *Scheduler map*.

- **Scheduler map**—A scheduler map is referenced by traffic control profiles to define queues. The scheduler map establishes the queues that comprise a scheduler node and associates a forwarding class with a scheduler. See also *Scheduler*.
- **Stacked VLAN**—An encapsulation on an S-VLAN with an outer tag corresponding to the S-VLAN, and an inner tag corresponding to the C-VLAN. See also *Service VLAN* and *Customer VLAN*.
- **Service VLAN (S-VLAN)**—An S-VLAN, defined by IEEE 802.1ad, often corresponds to a network aggregation device such as a DSLAM. Scheduling and shaping is often established for an S-VLAN to provide CoS for downstream devices with little buffering and simple schedulers. See also *Customer VLAN*.
- **Traffic control profile**—Defines the characteristics of a scheduler node. Traffic control profiles are used at several levels of the CLI, including the physical interface, interface set, and logical interface levels. Scheduling and queuing characteristics can be defined for the scheduler node using the **shaping-rate**, **guaranteed-rate**, and **delay-buffer-rate** statements. Queues over these scheduler nodes are defined by referencing a scheduler map. See also *Scheduler* and *Scheduler map*.
- **VLAN**—Virtual LAN, defined on an Ethernet logical interface.

These terms are especially important when applied to a scheduler hierarchy. Scheduler hierarchies are composed of nodes and queues. Queues terminate the CLI hierarchy. Nodes can be either root nodes, leaf nodes, or internal (non-leaf) nodes. Internal nodes are nodes that have other nodes as “children” in the hierarchy. For example, if an **interface-set** statement is configured with a logical interface (such as **unit 0**) and queue, then the **interface-set** is an internal node at Level 2 of the hierarchy. However, if there are no traffic control profiles configured on logical interfaces, then the interface set is at Level 3 of the hierarchy.

Table 49 on page 273 shows how the configuration of an interface set or logical interface affects the terminology of hierarchical scheduler nodes.

Table 49: Hierarchical Scheduler Nodes

Root Node (Level 1)	Level 2	Level 3	Queue (Level 4)
Physical interface	Interface set	Logical interfaces	One or more queues
Physical interface		Interface set	One or more queues
Physical interface		Logical interfaces	One or more queues

Scheduler hierarchies consist of levels, starting with Level 1 at the physical port. This chapter establishes a four-level scheduler hierarchy which, when fully configured, consists of the physical interface (Level 1), the interface set (Level 2), the logical interface(s) (Level 3), and the queue(s) (Level 4).

Configuring an Interface Set

To configure an interface set, include the following statement at the [edit class-of-service interfaces] hierarchy level of the configuration:

```
[edit class-of-service interfaces]
interface-set interface-set-name {
  (interface-cos-parameters);
}
```

To apply the interface set to interfaces, include the following statements at the [edit interfaces] hierarchy level of the configuration:

```
interface-set interface-set-name {
  ethernet-interface-name {
    (interface-cos-parameters);
  }
}
```

Interface sets can be defined in two major ways: as a list of logical interfaces (*unit 100*, *unit 200*, and so on), or at the stacked VLAN level using a list of outer VLAN IDs (*vlan-tags-outer 210*, *vlan-tags-outer 220*, and so on). In addition, the *svlan number* listing option with a single outer VLAN tag is a convenient way for specifying a set of VLAN members having the same outer VLAN tags. Service providers can use these statements to group interfaces to apply scheduling parameters such as guaranteed rate and shaping rate to the traffic in the groups.

Whether using the logical interface listing option for a group of customer VLANs or the S-VLAN set listing option for a group of VLAN outer tags, all traffic heading downstream must be gathered into an interface set with the **interface-set** statement at the [edit class-of-service interfaces] hierarchy level.

Regardless of listing convention, you can only use one of the types in an interface set. Examples of this limitation appear later in this section.

Interface sets are currently only used by CoS, but they are applied at the [edit interfaces] hierarchy level so that they might be available to other services.

```
[edit interfaces]
interface-set interface-set-name {
  ethernet-interface-name {
    unit unit-number | vlan-tags-outer vlan-tag {
      ...
    }
  }
}
```

The logical interface naming option lists Ethernet interfaces:

```
[edit interfaces]
interface-set unitl-set-ge-0 {
  ge-0/0/0 {
    unit 0;
    unit 1;
    ...
  }
}
```

```
    }
}
```

The S-VLAN option lists only one S-VLAN (outer) tag value:

```
[edit interfaces]
interface-set svlan-set {
  ge-1/0/0 {
    vlan-tags-outer 2000;
  }
}
```

The S-VLAN naming option lists S-VLAN (outer) tag values:

```
[edit interfaces]
interface-set svlan-set-tags {
  ge-2/0/0 {
    vlan-tags-outer 2000;
    vlan-tags-outer 2001;
    vlan-tags-outer 2002;
    ...
  }
}
```



NOTE: Ranges are not supported: you must list each VLAN or logical interface separately.

Applying an Interface Set

Although the interface set is applied at the [edit interfaces] hierarchy level, the CoS parameters for the interface set are defined at the [edit class-of-service interfaces] hierarchy level, usually with the `output-traffic-control-profile profile-name` statement.

This example applies a traffic control profile called `tcp-set1` to an interface set called `set-ge-0`:

```
[edit interfaces]
interface-set set-ge-0 {
  output-traffic-control-profile tcp-set1;
}
```

Interface Set Caveats

You cannot specify an interface set mixing the logical interface, S-VLAN, or VLAN outer tag list forms of the `interface-set` statement.

A logical interface can only belong to one interface set. If you try to add the same logical interface to different interface sets, the commit will fail.

This example will generate a commit error:

```
[edit interfaces]
interface-set set-one {
```

```

    ge-2/0/0 {
        unit 0;
        unit 2;
    }
}
interface-set set-two {
    ge-2/0/0 {
        unit 1;
        unit 3;
        unit 0; # COMMIT ERROR! Unit 0 already belongs to -set-one.
    }
}

```

Members of an interface set cannot span multiple physical interfaces. Only one physical interface is allowed to appear in an interface set.

This configuration is not supported:

```

[edit interfaces]
interface-set set-group {
    ge-0/0/1 {
        unit 0;
        unit 1;
    }
    ge-0/0/2 { # This type of configuration is NOT supported in the same interface set!
        unit 0;
        unit 1;
    }
}

```

Introduction to Hierarchical Schedulers

When used, the interface set level of the hierarchy falls between the physical interface level (Level 1) and the logical interface (Level 3). Queues are always Level 4 of the hierarchy.

Hierarchical schedulers add CoS parameters to the new interface set level of the configuration. They use traffic control profiles to set values for parameters such as shaping rate (the peak information rate [PIR]), guaranteed rate (the committed information rate [CIR] on these interfaces), scheduler maps (assigning queues and resources to traffic), and so on.

The following CoS configuration places the following parameters in traffic control profiles at various levels:

- Traffic control profile at the port level (**tcp-port-level1**):
 - A shaping rate (PIR) of 100 Mbps
 - A delay buffer rate of 100 Mbps
- Traffic control profile at the interface set level (**tcp-interface-level2**):
 - A shaping rate (PIR) of 60 Mbps
 - A guaranteed rate (CIR) of 40 Mbps

- Traffic control profile at the logical interface level (tcp-unit-level3):
 - A shaping rate (PIR) of 50 Mbps
 - A guaranteed rate (CIR) of 30 Mbps
 - A scheduler map called **smap1** to hold various queue properties (level 4)
 - A delay buffer rate of 40 Mbps

For more information on traffic control profiles see “Oversubscribing Interface Bandwidth” on page 169 and “Providing a Guaranteed Minimum Rate” on page 176. For more information on scheduler maps, see “Configuring the Scheduler Map” on page 156.

In this case, the traffic control profiles look like this:

```
[edit class-of-service traffic-control-profiles]
tcp-port-level1 { # This is the physical port level
  shaping-rate 100m;
  delay-buffer-rate 100m;
}
tcp-interface-level2 { # This is the interface set level
  shaping-rate 60m;
  guaranteed-rate 40m;
}
tcp-unit-level3 { # This is the logical interface level
  shaping-rate 50m;
  guaranteed-rate 30m;
  scheduler-map smap1;
  delay-buffer-rate 40m;
}
```

Once configured, the traffic control profiles must be applied to the proper places in the CoS interfaces hierarchy.

```
[edit class-of-service interfaces]
interface-set level-2 {
  output-traffic-control-profile tcp-interface-level-2;
}
ge-0/1/0 {
  output-traffic-control-profile tcp-port-level-1;
  unit 0 {
    output-traffic-control-profile tcp-unit-level-3;
  }
}
```

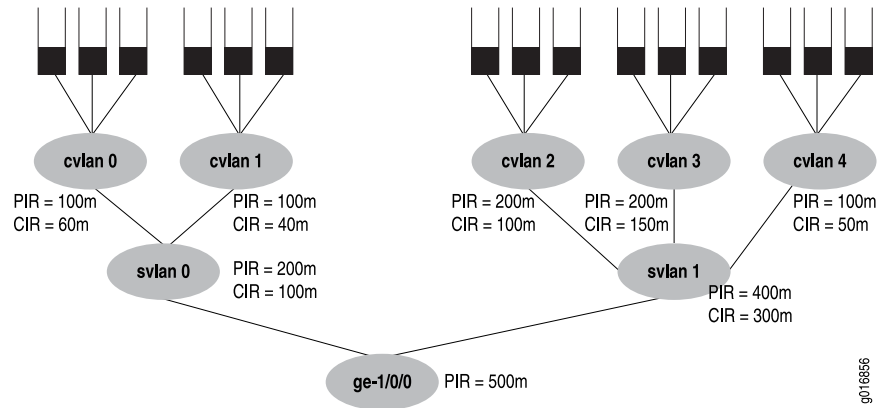
In all cases, the properties for level 4 of the hierarchical schedulers are determined by the scheduler map.

Scheduler Hierarchy Example

This section provides a more complete example of building a 4-level hierarchy of schedulers. The configuration parameters are shown in Figure 17 on page 278. The

queues are shown at the top of the figure with the other three levels of the hierarchy below.

Figure 17: Building a Scheduler Hierarchy



The figure's PIR values will be configured as the shaping rates and the CIRs will be configured as the guaranteed rate on the Ethernet interface **ge-1/0/0**. The PIR can be oversubscribed (that is, the sum of the children PIRs can exceed the parent's, as in **svlan 1**, where $200 + 200 + 100$ exceeds the parent rate of 400). However, the sum of the children node level's CIRs must never exceed the parent node's CIR, as shown in all the service VLANs (otherwise, the guaranteed rate could never be provided in all cases).

This configuration example will present all details of the CoS configuration for the interface in the figure (**ge-1/0/0**), including:

- Interface Sets for the Hierarchical Example on page 278
- Interfaces for the Hierarchical Example on page 279
- Traffic Control Profiles for the Hierarchical Example on page 279
- Schedulers for the Hierarchical Example on page 280
- Drop Profiles for the Hierarchical Example on page 281
- Scheduler Maps for the Hierarchical Example on page 281
- Applying Traffic Control Profiles for the Hierarchical Example on page 281

Interface Sets for the Hierarchical Example

```
[edit interfaces]
interface-set svlan-0 {
  interface ge-1/0/0 {
    unit 0;
    unit 1;
  }
}
interface-set svlan-1 {
  interface ge-1/0/0 {
    unit 2;
```



```

        unit 3;
        unit 4;
    }
}

```

Interfaces for the Hierarchical Example

The keyword to configure hierarchical schedulers is at the physical interface level, as is VLAN tagging and the VLAN IDs. In this example, the interface sets are defined by logical interfaces (units) and not outer VLAN tags. All VLAN tags in this example are customer VLAN tags.

```

[edit interface ge-1/0/0]
hierarchical-scheduler;
vlan-tagging;
unit 0 {
    vlan-id 100;
}
unit 1 {
    vlan-id 101;
}
unit 2 {
    vlan-id 102;
}
unit 3 {
    vlan-id 103;
}
unit 4 {
    vlan-id 104;
}

```

Traffic Control Profiles for the Hierarchical Example

The traffic control profiles hold parameters for levels above the queue level of the scheduler hierarchy. This section defines traffic control profiles for both the service VLAN level (logical interfaces) and the customer VLAN (VLAN tag) level.

```

[edit class-of-service traffic-control-profiles]
tcp-500m-shaping-rate {
    shaping-rate 500m;
}
tcp-svlan0 {
    shaping-rate 200m;
    guaranteed-rate 100m;
    delay-buffer-rate 300m; # This parameter is not shown in the figure.
}
tcp-svlan1 {
    shaping-rate 400m;
    guaranteed-rate 300m;
    delay-buffer-rate 100m; # This parameter is not shown in the figure.
}
tcp-cvlan0 {
    shaping-rate 100m;
    guaranteed-rate 60m;
    scheduler-map tcp-map-cvlan0; # Applies scheduler maps to customer VLANs.
}

```

```

}
tcp-cvlan1 {
    shaping-rate 100m;
    guaranteed-rate 40m;
    scheduler-map tcp-map-cvlan1; # Applies scheduler maps to customer VLANs.
}
tcp-cvlan2 {
    shaping-rate 200m;
    guaranteed-rate 100m;
    scheduler-map tcp-map-cvlanx; # Applies scheduler maps to customer VLANs.
}
tcp-cvlan3 {
    shaping-rate 200m;
    guaranteed-rate 150m;
    scheduler-map tcp-map-cvlanx; # Applies scheduler maps to customer VLANs
}
tcp-cvlan4 {
    shaping-rate 100m;
    guaranteed-rate 50m;
    scheduler-map tcp-map-cvlanx; # Applies scheduler maps to customer VLANs
}

```

Schedulers for the Hierarchical Example

The schedulers hold the information about the queues, the last level of the hierarchy. Note the consistent naming schemes applied to repetitive elements in all parts of this example.

```

[edit class-of-service schedulers]
sched-cvlan0-qx {
    priority low;
    transmit-rate 20m;
    buffer-size temporal 100ms;
    drop-profile loss-priority low dp-low;
    drop-profile loss-priority high dp-high;
}
sched-cvlan1-q0 {
    priority high;
    transmit-rate 20m;
    buffer-size percent 40;
    drop-profile loss-priority low dp-low;
    drop-profile loss-priority high dp-high;
}
sched-cvlanx-qx {
    transmit-rate percent 30;
    buffer-size percent 30;
    drop-profile loss-priority low dp-low;
    drop-profile loss-priority high dp-high;
}
sched-cvlan1-qx {
    transmit-rate 10m;
    buffer-size temporal 100ms;
    drop-profile loss-priority low dp-low;
    drop-profile loss-priority high dp-high;
}

```

Drop Profiles for the Hierarchical Example

This section configures the drop profiles for the example. For more information about interpolated drop profiles, see “Configuring RED Drop Profiles” on page 125.

```
[edit class-of-service drop-profiles]
dp-low {
  interpolate fill-level 80 drop-probability 80;
  interpolate fill-level 100 drop-probability 100;
}
dp-high {
  interpolate fill-level 60 drop-probability 80;
  interpolate fill-level 80 drop-probability 100;
}
```

Scheduler Maps for the Hierarchical Example

This section configures the scheduler maps for the example. Each one references a scheduler configured in “Schedulers for the Hierarchical Example” on page 280.

```
[edit class-of-service scheduler-maps]
tcp-map-cvlan0 {
  forwarding-class voice scheduler sched-cvlan0-qx;
  forwarding-class video scheduler sched-cvlan0-qx;
  forwarding-class data scheduler sched-cvlan0-qx;
}
tcp-map-cvlan1 {
  forwarding-class voice scheduler sched-cvlan1-q0;
  forwarding-class video scheduler sched-cvlan1-qx;
  forwarding-class data scheduler sched-cvlan1-qx;
}
tcp-map-cvlanx {
  forwarding-class voice scheduler sched-cvlanx-qx;
  forwarding-class video scheduler sched-cvlanx-qx;
  forwarding-class data scheduler sched-cvlanx-qx;
}
```

Applying Traffic Control Profiles for the Hierarchical Example

This section applies the traffic control profiles to the proper levels of the hierarchy.



NOTE: Although a shaping rate can be applied directly to the physical interface, hierarchical schedulers must use a traffic control profile to hold this parameter, as shown in (placeholder).

```
[edit class-of-service interfaces]
ge-1/0/0 {
  output-traffic-control-profile tcp-500m-shaping-rate;
  unit 0 {
    output-traffic-control-profile tcp-cvlan0;
  }
  unit 1 {
    output-traffic-control-profile tcp-cvlan1;
  }
}
```

```

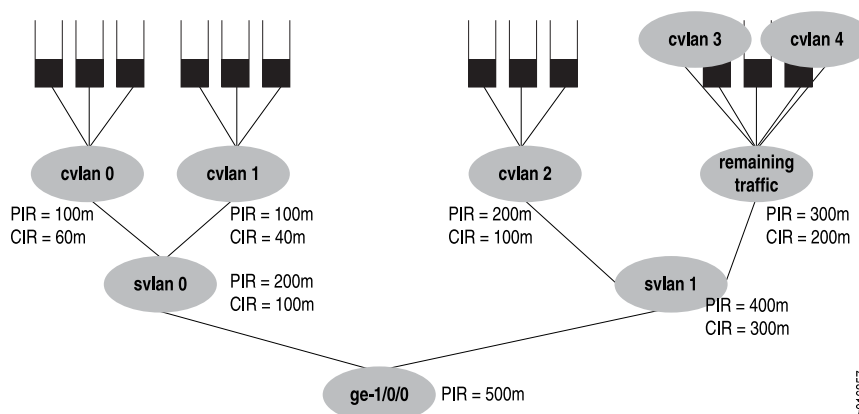
    }
    unit 2 {
        output-traffic-control-profile tcp-cvlan2;
    }
    unit 3 {
        output-traffic-control-profile tcp-cvlan3;
    }
    unit 4 {
        output-traffic-control-profile tcp-cvlan4;
    }
}
interface-set svlan0 {
    output-traffic-control-profile tcp-svlan0;
}
interface-set svlan1 {
    output-traffic-control-profile tcp-svlan1;
}

```

Controlling Remaining Traffic

You can configure many logical interfaces under an interface. However, only a subset of them might have a traffic control profile attached. For example, you can configure three logical interfaces (units) over the same service VLAN, but apply a traffic control profile specifying best-effort and voice queues to only one of the logical interface units. Traffic from the two remaining logical interfaces is considered *remaining traffic*. To configure transmit rate guarantees for the remaining traffic, you configure the **output-traffic-control-profile-remaining** statement specifying a guaranteed rate for the remaining traffic. Without this statement, the remaining traffic gets a default, minimal bandwidth. In the same way, the **shaping-rate** and **delay-buffer-rate** statements can be specified in the traffic control profile referenced with the **output-traffic-control-profile-remaining** statement in order to shape and provide buffering for remaining traffic.

Consider the interface shown in Figure 18 on page 283. Customer VLANs 3 and 4 have no explicit traffic control profile. However, the service provider might want to establish a shaping and guaranteed transmit rate for aggregate traffic heading for those customer VLANs. The solution is to configure and apply a traffic control profile for all remaining traffic on the interface.

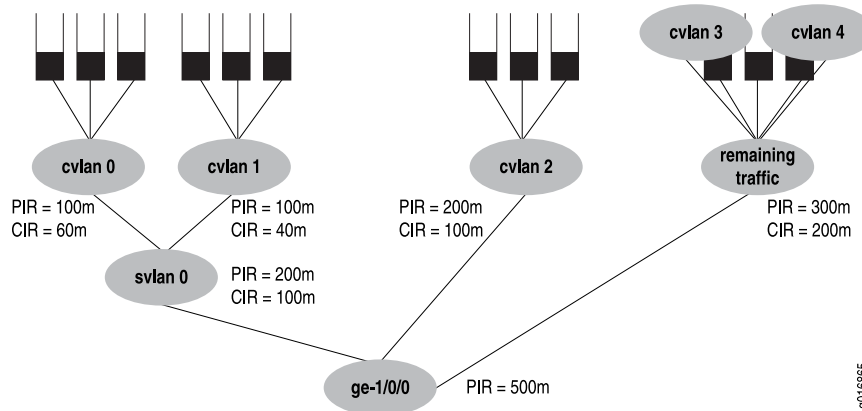
Figure 18: Handling Remaining Traffic

This example considers the case where customer VLANs 3 and 4 have no explicit traffic control profile, yet need to establish a shaping and guaranteed transmit rate for traffic heading for those customer VLANs. The solution is to add a traffic control profile to the **svlan1** interface set. This example builds on the example used in (placeholder) and so does not repeat all configuration details, only those at the service VLAN level.

```
[edit class-of-service interfaces]
interface-set svlan0 {
  output-traffic-control-profile tcp-svlan0;
}
interface-set svlan1 {
  output-traffic-control-profile tcp-svlan1; # For explicitly shaped traffic.
  output-traffic-control-profile-remaining tcp-svlan1-remaining; # For all remaining traffic.
}

[edit class-of-service traffic-control-profiles]
tcp-svlan1 {
  shaping-rate 400m;
  guaranteed-rate 300m;
}
tcp-svlan1-remaining {
  shaping-rate 300m;
  guaranteed-rate 200m;
  scheduler-map smap-remainder; # this smap is not shown in detail
}
```

Next, consider the example shown in Figure 19 on page 284.

Figure 19: Another Example of Handling Remaining Traffic

In this example, **ge-1/0/0** has three logical interfaces (unit 1, unit 2, and unit 3), and SVLAN 2000, which are covered by the interface set:

- Scheduling for the interface set **svlan0** is specified by referencing an **output-traffic-control-profile** statement which specifies the **guaranteed-rate**, **shaping-rate**, and **delay-buffer-rate** statement values for the interface set. In this example, the output traffic control profile called **tcp-svlan0** guarantees 100 Mbps and shapes the interface set **svlan0** to 200 Mbps.
- Scheduling and queuing for remaining traffic of **svlan0** is specified by referencing an **output-traffic-control-profile-remaining** statement which references a **scheduler-map** statement that establishes queues for the remaining traffic. The specified traffic control profile can also configure guaranteed, shaping, and delay-buffer rates for the remaining traffic. In this example, **output-traffic-control-profile-remaining tcp-svlan0-rem** references **scheduler-map smap-svlan0-rem**, which calls for a best-effort queue for remaining traffic (that is, traffic on unit 3 and unit 4, which is not classified by the **svlan0** interface set). The example also specifies a **guaranteed-rate** of 200 Mbps and a **shaping-rate** of 300 Mbps for all remaining traffic.
- Scheduling and queuing for logical interface **ge-1/0/0** unit 1 is configured “traditionally” and uses an **output-traffic-control-profile** specified for that unit. In this example, **output-traffic-control-profile tcp-if1** specifies scheduling and queuing for **ge-1/0/0** unit 1.

This example does not include the **[edit interfaces]** configuration.

```
[edit class-of-service interfaces]
interface-set {
  svlan0 {
    output-traffic-control-profile tcp-svlan0; # Guarantee & shaper for svlan0.
  }
}
ge-1/0/0 {
  output-traffic-control-profile-remaining tcp-svlan0-rem;
  # Unit 3 and 4 are not explicitly configured, but captured by “remaining”
  unit 1 {
    output-traffic-control-profile tcp-if1; # Unit 1 be & ef queues.
  }
}
```

```
    }
}
```

Here is how the traffic control profiles for this example are configured:

```
[edit class-of-service traffic-control-profiles]
tcp-svlan0 {
    shaping-rate 200m;
    guaranteed-rate 100m;
}
tcp-svlan0-rem {
    shaping-rate 300m;
    guaranteed-rate 200m;
    scheduler-map smap-svlan0-rem; # This specifies queues for remaining traffic
}
tcp-ifl1 {
    scheduler-map smap-ifl1;
}
```

Finally, here are the scheduler maps and queues for the example:

```
[edit class-of-service scheduler-maps]
smap-svlan0-rem {
    forwarding-class best-effort scheduler sched-foo;
}
smap-ifl1 {
    forwarding-class best-effort scheduler sched-bar;
    forwarding-class assured-forwarding scheduler sched-baz;
}
```

The configuration for the referenced schedulers are not given for this example.

Internal Scheduler Nodes

A node in the hierarchy is considered internal if either of the following conditions apply:

- Any one of its children nodes has a traffic control profile configured and applied.
- You configure the **internal-node** statement.

Why would it be important to make a certain node internal? Generally, there are more resources available at the logical interface (unit) level than at the interface set level. Also, it might be desirable to configure all resources at a single level, rather than spread over several levels. The **internal-node** statement provides this flexibility. This can be a helpful configuration device when interface-set queuing without logical interfaces is used exclusively on the interface.

The **internal-node** statement can be used to raise the interface set without children to the same level as the other configured interface sets with children, allowing them to compete for the same set of resources.

In summary, using the **internal-node** statement allows statements to all be scheduled at the same level with or without children.

The following example makes the interfaces sets **if-set-1** and **if-set-2** internal:

```
[edit class-of-service interfaces ]
interface-set {
  if-set-1 {
    internal-node;
    output-traffic-control-profile tcp-200m-no-smap;
  }
  if-set-2 {
    internal-node;
    output-traffic-control-profile tcp-100m-no-smap;
  }
}
```

If an interface set has logical interfaces configured with a traffic control profile, then the use of the **internal-node** statement has no effect.

Internal nodes can specify a **traffic-control-profile-remaining** statement.

PIR-Only and CIR Mode

The actual behavior of many CoS parameters, especially the shaping rate and guaranteed rate, depend on whether the physical interface is operating in PIR-only or CIR mode.

In PIR-only mode, one or more nodes perform shaping. The physical interface is in the PIR-only mode if no child (or grandchild) node under the port has a guaranteed rate configured.

The mode of the port is important because in PIR-only mode, the scheduling across the child nodes is in proportion to their shaping rates (PIRs) and not the guaranteed rates (CIRs). This can be important if the observed behavior is not what is anticipated.

In CIR mode, one or more nodes applies a guaranteed rate and might perform shaping. A physical interface is in CIR mode if at least one child (or grandchild) node has a guaranteed rate configured.

In CIR mode, one or more nodes applies the guaranteed rates. In addition, any child or grandchild node under the physical interface can have a shaping rate configured. Only the guaranteed rate matters. In CIR mode, nodes that do not have a guaranteed rate configured are assumed to have a very small guaranteed rate (queuing weight).

Priority Propagation

MX-series routers with Enhanced Queuing DPCs perform priority propagation. Priority propagation is useful for mixed traffic environments when, for example, you want to make sure that the voice traffic of one customer does not suffer due to the data traffic of another customer. Nodes and queues are always services in the order of their priority. The priority of a queue is decided by configuration (the default priority is low) in the scheduler. However, not all elements of hierarchical schedulers have direct priorities configured. Internal nodes, for example, must determine their priority in other ways.

The priority of any internal node is decided by:

- The highest priority of an active child (interface sets only take the highest priority of their active children).
- Whether the node is above its configured guaranteed rate (CIR) or not (this is only relevant if the physical interface is in CIR mode).

Each queue will have a configured priority and a hardware priority. The usual mapping between the configured priority and the hardware priority is shown in Table 50 on page 287.

Table 50: Queue Priority

Configured Priority	Hardware Priority
Strict-high	0
High	0
Medium-high	1
Medium-low	1
Low	2

In CIR mode, the priority for each internal node depends on whether the highest active child node is above or below the guaranteed rate. The mapping between the highest active child's priority and the hardware priority below and above the guaranteed rate is shown in Table 51 on page 287.

Table 51: Internal Node Queue Priority for CIR Mode

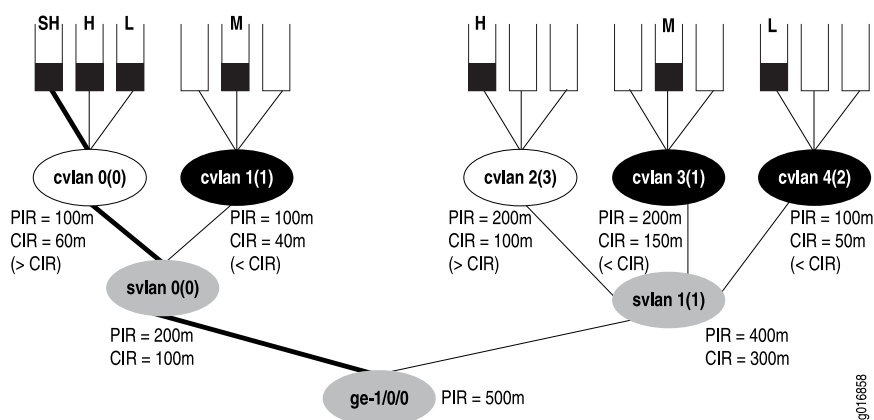
Configured Priority of Highest Active Child Node	Hardware Priority Below Guaranteed Rate	Hardware Priority Above Guaranteed Rate
Strict-high	0	0
High	0	3
Medium-high	1	3
Medium-low	1	3
Low	2	3

In PIR-only mode, nodes cannot send if they are above the configured shaping rate. The mapping between the configured priority and the hardware priority is for PIR-only mode is shown in Table 52 on page 288.

Table 52: Internal Node Queue Priority for PIR-Only Mode

Configured Priority	Hardware Priority
Strict-high	0
High	0
Medium-high	1
Medium-low	1
Low	2

A physical interface with hierarchical schedulers configured is shown in Figure 20 on page 288. The configured priorities are shown for each queue at the top of the figure. The hardware priorities for each node are shown in parentheses. Each node also shows any configured shaping rate (PIR) or guaranteed rate (CIR) and whether or not the queue is above or below the CIR. The nodes are shown in one of three states: above the CIR (clear), below the CIR (dark), or in a condition where the CIR does not matter (gray).

Figure 20: Hierarchical Schedulers and Priorities

In the figure, the strict-high queue for customer VLAN 0 (cvlan 0) receives service first, even though the customer VLAN is above the configured CIR (see Table 51 on page 287 for the reason: strict-high always has hardware priority 0 regardless of CIR state). Once that queue has been drained, and the priority of the node has become 3 instead of 0 (due to the lack of strict-high traffic), the system moves on to the medium queues next (cvlan 1 and cvlan 3), draining them in a round robin fashion (empty queue lose their hardware priority). The low queue on cvlan 4 (priority 2) will be sent next, because that mode is below the CIR. Then the high queues on cvlan 0 and cvlan 2 (both now with priority 3) are drained in a round robin fashion, and finally the low queue on cvlan 0 is drained (thanks to svlan 0 having a priority of 3).

Chapter 20

Configuring CoS for Enhanced Queuing DPCs

On an MX-series router with Enhanced Queuing Dense Port Concentrators (DPCs), you can configure schedulers and queues. You can configure 15 VLAN sets per Gigabit Ethernet (1G) port and 255 VLAN sets per 10-Gigabit Ethernet (10G) port. The Enhanced Queuing DPC performs priority propagation from one hierarchy level to another and drop statistics are available on the Enhanced Queuing DPC per color per queue instead or just per queue. This chapter discusses the following topics:

- Enhanced Queuing DPC Hardware Properties on page 289
- Configuring Enhanced Queuing DPC Rate Limits on page 291
- Simple Filters and the Enhanced Queuing DPC on page 292
- WRED on the Enhanced Queuing DPC on page 294
- MDRR on the Enhanced Queuing DPC on page 297
- Configuring Excess Bandwidth Sharing on page 299
- Ingress Hierarchical CoS for the Enhanced Queuing DPC on page 304

Enhanced Queuing DPC Hardware Properties

MX-series routers with Enhanced Queuing DPCs have Packet Forwarding Engines that can support up to 515 MB of frame memory, and packets are stored in 512-byte frames. Table 53 on page 289 compares the major properties of the Intelligent Queuing 2 (IQ2) PIC and the Packet Forwarding Engine within the Enhanced Queuing DPC.

Table 53: IQ2 PIC and Enhanced Queuing DPC Compared

Feature	IQ2 PIC	PFE Within Enhanced Queuing DPC
Number of usable queues	8,000	16,000
Number of shaped logical interfaces	1,000 with 8 queues each.	2,000 with 8 queues each, or 4,000 with 4 queues each.
Number of hardware priorities	2	4
Priority propagation	No	Yes
Dynamic mapping	No: schedulers/port are fixed.	Yes: schedulers/port are not fixed.

Table 53: IQ2 PIC and Enhanced Queuing DPC Compared *(continued)*

Feature	IQ2 PIC	PFE Within Enhanced Queuing DPC
Drop statistics	Per queues	Per queue per color (PLP high, low)

In addition, the Enhanced Queuing DPC features support for hierarchical weighted random early detection (WRED) and enhanced queuing on aggregated Ethernet interfaces with link protection as well.

The Enhanced Queuing DPC supports the following hierarchical scheduler characteristics:

- Shaping at the physical interface level
- Shaping and scheduling at the service VLAN interface set level
- Shaping and scheduling at the customer VLAN logical interface level
- Scheduling at the queue level

The Enhanced Queuing DPC supports the following features for scalability:

- 16,000 queues per PFE
- 4 Packet Forwarding Engines per DPC
 - 4000 schedulers at logical interface level (Level 3) with 4 queues each
 - 2000 schedulers at logical interface level (Level 3) with 8 queues each
- 255 schedulers at the interface set level (Level 2) per 1-port PFE on a 10-Gigabit Ethernet DPC
- 15 schedulers at the interface set level (Level 2) per 10-port PFE on a 1-Gigabit Ethernet DPC
- About 400 milliseconds of buffer delay (this varies by packet size and if large buffers are enabled)
- 4 levels of priority (strict-high, high, medium, and low)



NOTE: Use of the `exact` option for a `transmit-rate` (`transmit-rate rate exact`) is not supported on the Enhanced Queuing DPCs on MX-series routers.

The way that the Enhanced Queuing DPC maps a queue to a scheduler depends on whether 8 queues or 4 queues are configured. By default, a scheduler at level 3 has 4 queues. Level 3 scheduler X controls queue $X*4$ to $X*4 + 3$, so that scheduler 100 (for example) controls queues 400 to 403. However, when 8 queues per scheduler are enabled, the odd numbered schedulers are disabled, allowing twice the number of queues per subscriber as before. With 8 queues, level 3 scheduler X controls queue $X*4$ to $X*4 + 7$, so that scheduler 100 (for example) now controls queues 400 to 407.

You configure the `max-queues-per-interface` statement to set the number of queues at 4 or 8 at the FPC level of the hierarchy. Changing this statement will result in a

restart of the DPC. For more information about the `max-queues-per-interface` statement, see the *JUNOS Software Network Interfaces Configuration Guide*.

The Enhanced Queuing DPC maps level 3 (customer VLAN) schedulers in groups to level 2 (service VLAN) schedulers. Sixteen contiguous level 3 schedulers are mapped to level 2 when 4 queues are enabled, and 8 contiguous level 3 schedulers are mapped to level 2 when 8 queues are enabled. All of the schedulers in the group should use the same queue priority mapping. For example, if the queue priorities of one scheduler are high, medium, low, and low, then all members of this group should have the same queue priority.

Mapping of a group at level 3 to level 2 can be done at any time. However, a group at level 3 can only be unmapped from a level 2 scheduler only if all the schedulers in the group are free. Once unmapped, a level 3 group can be remapped to any level 2 scheduler. There is no restriction on the number of level 3 groups that can be mapped to a particular level 2 scheduler. There can be 256 level 3 groups, but fragmentation of the scheduler space can reduce the number of schedulers available. In other words, there are scheduler allocation patterns that might fail even though there are free schedulers.

In contrast to level-3-to-level-2 mapping, the Enhanced Queuing DPC maps level 2 (service VLAN) schedulers in a fixed mode to level 1 (physical interface) schedulers. On 40-port Gigabit Ethernet DPCs, there are 16 level 1 schedulers, and 10 of these are used for the physical interfaces. There are 256 level 2 schedulers, or 16 per level 1 scheduler. A level 1 scheduler uses level schedulers $X*16$ through $X*16 + 15$. So level 1 scheduler 0 uses level 2 schedulers 0 through 15, level 1 scheduler 1 uses level 2 schedulers 16 through 31, and so on. On 4-port 10-Gigabit Ethernet PICs, there is one level 1 scheduler for the physical interface, and 256 level 2 schedulers are mapped to the single level 1 scheduler.

The maximum number of level 3 (customer VLAN) schedulers that can be used is 4076 (4 queues) or 2028 (8 queues) for the 10-port Gigabit Ethernet Packet Forwarding Engine and 4094 (4 queues) or 2046 (8 queues) for the 10-Gigabit Ethernet Packet Forwarding Engine.

Enhanced Queuing is supported on aggregated Ethernet (AE) interfaces with two links in link protection mode. However, only one link in the AE bundle can be active at a time. Traffic is shaped independently on the two links, but the member's links do not need to reside in the same Packet Forwarding Engine or the same DPC. Finally, shared schedulers are not supported on the Enhanced Queuing DPC (use hierarchical schedulers to group logical interfaces).

Configuring Enhanced Queuing DPC Rate Limits

You can rate-limit the strict-high and high queues on the Enhanced Queuing DPC. Without this limiting, traffic in higher priority queues can block the transmission of lower priority packets. Unless limited, higher priority traffic will always be sent before lower priority traffic, causing the lower priority queues to “starve” and cause timeouts and unnecessarily resent packets.

On the Enhanced Queuing DPC you can rate-limit queues before the packets are queued for output. All packets exceeding the configured rate limit are dropped, so care is required when establishing this limit. This model is also supported on IQ2

PICs. For more information about configuring CoS on IQ2 PICs, see “Configuring CoS on Ethernet IQ2 Interfaces” on page 217.

This example limits the transmit rate of a strict-high expedited-forwarding queue to 1 Mbps. The scheduler and scheduler map are defined, and then applied to the traffic at the [edit interfaces] and [edit class-of-service] hierarchy levels:

```
[edit class-of-service]
schedulers {
  scheduler-1 {
    transmit-rate 1m rate-limit; # This establishes the limit
    priority strict-high;
  }
}
scheduler-maps {
  scheduler-map-1 {
    forwarding-class expedited-forwarding scheduler scheduler-1;
  }
}

[edit interfaces]
so-2/2/0 {
  per-unit-scheduler;
  encapsulation frame-relay;
  unit 0 {
    dlc1 1;
  }
}

[edit class-o-f-service]
interfaces {
  so-2/2/0 {
    unit 0 {
      scheduler-map scheduler-map-1;
      shaping-rate 2m;
    }
  }
}
```

You can issue the following operational mode commands to verify your configuration (the first shows the rate limit in effect):

- show class-of-service scheduler-map *scheduler-map-name*
- show class-of-service interface *interface-name*

Simple Filters and the Enhanced Queuing DPC

You can configure and apply a simple filter to perform multifield (MF) classification on the ingress interfaces of an MX-series router with Enhanced Queuing DPCs. These simple filters can be used to override default CoS classification parameters such as forwarding class or loss priority. Simple filters, in contrast to other firewall filters, only support a subset of the full firewall filter syntax. For more information about configuring simple filters, see “Example: Configuring a Simple Filter” on page 86.

The following example configures a simple filter to detect ingress packets from various source addresses (10.1.1.1/32, 10.10.10.10/32, and 10.4.0.0/8), destination addresses (10.6.6.6/32), protocols (tcp), and source ports (400-500, http). The filter then assigns various forwarding classes and loss priorities to the filtered traffic. Finally, the filter is applied to the input side of an Enhanced Queuing DPC interface (ge-2/3/3).

```

firewall {
  family inet {
    simple-filter sf-for-eq-dpc {
      term 1 {
        from {
          source-address 10.1.1.1/32;
          protocol tcp;
        }
        then loss-priority low;
      }
      term 2 {
        from {
          source-address 10.4.0.0/8;
          source-port http;
        }
        then loss-priority high;
      }
      term 3 {
        from {
          destination-address 10.6.6.6/32;
          source-port 400-500;
        }
        then {
          loss-priority low;
          forwarding-class best-effort;
        }
      }
      term 4 {
        from {
          forwarding-class expedited-forwarding;
          source-address 10.10.10.10/32;
        }
        then loss-priority low;
      }
      term 5 {
        from {
          source-address 10.10.10.10/32;
        }
        then loss-priority low;
      }
    }
  }
}

interfaces { # Apply the simple filter above to the input side of the interface.
  ge-2/3/3 {
    unit 0 {
      family inet {
        simple-filter {
          input sf-for-eq-dpc;
        }
      }
    }
  }
}

```

```

    }
  }
}

```

WRED on the Enhanced Queuing DPC

Shaping to drop out-of-profile traffic is done on the Enhanced Queuing DPC at all levels but the queue level. However, weighed random early discard (WRED) is done at the queue level with much the same result. With WRED, the decision to drop or send the packet is made before the packet is placed in the queue.

WRED shaping on the Enhanced Queuing DPC is similar to the IQ2 PIC, but involves only two levels, not 64. The probabilistic drop region establishes a minimum and a maximum queue depth. Below the minimum queue depth, the drop probability is 0 (send). Above the maximum level, the drop probability is 100 (certainty).

There are four drop profiles associated with each queue. These correspond to each of four loss priorities (low, medium-low, medium-high, and high). Sixty-four sets of four drop profiles are available (32 for ingress and 32 for egress). In addition, there are eight WRED scaling profiles in each direction.

An Enhanced Queuing DPC drop profile for expedited forwarding traffic might look like this:

```

[edit class-of-service drop-profiles]
drop-ef {
  fill-level 20 drop-probability 0; # Minimum Q depth
  fill-level 100 drop-probability 100; # Maximum Q depth
}

```

Note that only two fill levels can be specified for the Enhanced Queuing DPC. You can configure the `interpolate` statement, but only two fill levels are used. The `delay-buffer-rate` statement in the traffic control profile determines the maximum queue size. This delay buffer rate is converted to a packet delay buffers, where one buffer is equal to 512 bytes. For example, at 10 Mbps, the Enhanced Queuing DPC will allocate 610 delay buffers when the delay buffer rate is set to 250 milliseconds. The WRED threshold values are specified in terms of absolute buffer values.

The WRED scaling factor multiplies all WRED thresholds (both minimum and maximum) by the value specified. There are eight values in all: 1, 2, 4, 8, 16, 32, 64, and 128. The WRED scaling factor is chosen to best match the user configured drop profiles. This is done because the hardware supports only certain values of thresholds (all values must be a multiple of 16). So if the configured value of a threshold is 500 (for example), the multiple of 16 is 256 and the scaling factor applied is 2, making the value 512, which allows the value of 500 to be used. If the configured value of a threshold is 1500, the multiple of 16 is 752 and the scaling factor applied is 2, making the value 1504, which allows the value of 1500 to be used.

Hierarchical RED is used to support the oversubscription of the delay buffers (WRED is only configured at the queue, physical interface, and PIC level). Hierarchical RED works with WRED as follows:

- If any level accepts the packet (the queue depth is less than the minimum buffer level), then this level accepts the packet.
- If any level probabilistically drops the packet, then this level drops the packet.

However, these rules might lead to the accepting of packets under loaded conditions which might otherwise have been dropped. In other words, the logical interface will accept packets if the physical interface is not congested.

Due to the limits placed on shaping thresholds used in the hierarchy, there is a granularity associated with the Enhanced Queuing DPCs. The shaper accuracies differ at various levels of the hierarchy, with shapers at the logical interface level (Level 3) being more accurate than shapers at the interface set level (Level 2) or the port level (Level 1). Table 54 on page 295 shows the accuracy of the logical interface shaper at various speeds for Ethernet ports operating at 1 Gbps.

Table 54: Shaper Accuracy of 1-Gbps Ethernet at the Logical Interface Level

Range of Logical Interface Shaper	Step Granularity
Up to 4.096 Mbps	16 Kbps
4.096 to 8.192 Mbps	32 Kbps
8.192 to 16.384 Mbps	64 Kbps
16.384 to 32.768 Mbps	128 Kbps
32.768 to 65.535 Mbps	256 Kbps
65.535 to 131.072 Mbps	512 Kbps
131.072 to 262.144 Mbps	1024 Kbps
262.144 to 1 Gbps	4096 Kbps

Table 55 on page 295 shows the accuracy of the logical interface shaper at various speeds for Ethernet ports operating at 10 Gbps.

Table 55: Shaper Accuracy of 10-Gbps Ethernet at the Logical Interface Level

Range of Logical Interface Shaper	Step Granularity
Up to 10.24 Mbps	40 Kbps
10.24 to 20.48 Mbps	80 Kbps
10.48 to 40.96 Mbps	160 Kbps

Table 55: Shaper Accuracy of 10-Gbps Ethernet at the Logical Interface Level *(continued)*

Range of Logical Interface Shaper	Step Granularity
40.96 to 81.92 Mbps	320 Kbps
81.92 to 163.84 Mbps	640 Kbps
163.84 to 327.68 Mbps	1280 Kbps
327.68 to 655.36 Mbps	2560 Kbps
655.36 to 2611.2 Mbps	10240 Kbps
2611.2 to 5222.4 Mbps	20480 Kbps
5222.4 to 10 Gbps	40960 Kbps

Table 56 on page 296 shows the accuracy of the interface set shaper at various speeds for Ethernet ports operating at 1 Gbps.

Table 56: Shaper Accuracy of 1-Gbps Ethernet at the Interface Set Level

Range of Interface Set Shaper	Step Granularity
Up to 20.48 Mbps	80 Kbps
20.48 Mbps to 81.92 Mbps	320 Kbps
81.92 Mbps to 327.68 Mbps	1.28 Mbps
327.68 Mbps to 1 Gbps	20.48 Mbps

Table 57 on page 296 shows the accuracy of the interface set shaper at various speeds for Ethernet ports operating at 10 Gbps.

Table 57: Shaper Accuracy of 10-Gbps Ethernet at the Interface Set Level

Range of Interface Set Shaper	Step Granularity
Up to 128 Mbps	500 Kbps
128 Mbps to 512 Mbps	2 Mbps
512 Mbps to 2.048 Gbps	8 Mbps
2.048 Gbps to 10 Gbps	128 Mbps

Table 58 on page 297 shows the accuracy of the physical port shaper at various speeds for Ethernet ports operating at 1 Gbps.

Table 58: Shaper Accuracy of 1-Gbps Ethernet at the Physical Port Level

Range of Physical Port Shaper	Step Granularity
Up to 64 Mbps	250 Kbps
64 Mbps to 256 Mbps	1 Mbps
256 Mbps to 1 Gbps	4 Mbps

Table 59 on page 297 shows the accuracy of the physical port shaper at various speeds for Ethernet ports operating at 10 Gbps.

Table 59: Shaper Accuracy of 10-Gbps Ethernet at the Physical Port Level

Range of Physical Port Shaper	Step Granularity
Up to 640 Mbps	2.5 Mbps
640 Mbps to 2.56 Gbps	10 Mbps
2.56 Gbps to 10 Gbps	40 Mbps

For more information about configuring RED drop profiles, see “Configuring RED Drop Profiles” on page 125.

MDRR on the Enhanced Queuing DPC

The guaranteed rate (CIR) at the interface set level is implemented using modified deficit round-robin (MDRR). The Enhanced Queuing DPC hardware provides four levels of strict priority. There is no restriction on the number of queues for each priority. MDRR is used among queues of the same priority. Each queue has one priority when it is under the guaranteed rate and another priority when it is over the guaranteed rate but under the shaping rate (PIR). The Enhanced Queuing DPC hardware implements the priorities with 256 service profiles. Each service profile assigns eight priorities for eight queues. One set is for logical interfaces under the guaranteed rate and another set is for logical interfaces over the guaranteed rate but under the shaping rate. Each service profile is associated with a group of 16 level 3 schedulers, so there is a unique service profile available for all 256 groups at level 3, giving 4096 logical interfaces.

The JUNOS software provides three priorities for traffic under the guaranteed rate and one reserved priority for traffic over the guaranteed rate that is not configurable. The JUNOS software provides three priorities when there is no guaranteed rate configured on any logical interface.

The relationship between JUNOS software priorities and the Enhanced Queuing DPC hardware priorities below and above the guaranteed rate (CIR) is shown in Table 60 on page 298.

Table 60: JUNOS Priorities Mapped to Enhanced Queuing DPC Hardware Priorities

JUNOS Software Priority	Enhanced Queuing DPC Hardware Priority Below Guaranteed Rate	Enhanced Queuing DPC Hardware Priority Above Guaranteed Rate
Strict-high	High	High
High	High	Low
Medium-high	Medium-high	Low
Medium-low	Medium-high	Low
Low	Medium-low	Low

The JUNOS software parameters are set in the scheduler map:

```
[edit class-of-service schedulers]
best-effort-scheduler {
  transmit-rate percent 30; # if no shaping rate
  buffer-size percent 30;
  priority high;
}
expedited-forwarding-scheduler {
  transmit-rate percent 40; # if no shaping rate
  buffer-size percent 40;
  priority strict-high;
}
```



NOTE: The use of both shaping rate and a guaranteed rate at the interface set level (level 2) is not supported.

MDRR is provided at three levels of the scheduler hierarchy of the Enhanced Queuing DPC with a granularity of 1 through 255. There are 64 MDRR profiles at the queue level, 16 at the interface set level, and 32 at the physical interface level.

Queue transmit rates are used for queue level MDRR profile weight calculation. The queue MDRR weight is calculated differently based on the mode set for sharing excess bandwidth. If you configure the **equal** option for excess bandwidth, then the queue MDRR weight is calculated as:

$$\text{Queue weight} = (255 * \text{Transmit-rate-percentage}) / 100$$

If you configure the **proportional** option for excess bandwidth, which is the default, then the queue MDRR weight is calculated as:

$$\text{Queue weight} = \text{Queue-transmit-rate} / \text{Queue-base-rate, where}$$

Queue-transmit-rate = (Logical-interface-rate * Transmit-rate-percentage) / 100, and

Queue-base-rate = Excess-bandwidth-propotional-rate / 255

To configure the way that the Enhanced Queuing DPC should handle excess bandwidth, configure the **excess-bandwidth-share** statement at the [edit interface-set *interface-set-name*] hierarchy level. By default, the excess bandwidth is set to **proportional** with a default value of 32.64 Mbps. In this mode, the excess bandwidth is shared in the ratio of the logical interface shaping rates. If set to **equal**, the excess bandwidth is shared equally among the logical interfaces.

This example sets the excess bandwidth sharing to proportional at a rate of 100 Mbps with a shaping rate of 80 Mbps.

```
[edit interface-set example-interface-set]
excess-bandwidth-share proportional 100m;
output-traffic-control-profile PIR-80Mbps;
```

Shaping rates established at the logical interface level are used to calculate the MDRR weights used at the interface set level. The 16 MDRR profiles are set to initial values, and the closest profile with rounded values is chosen. By default, the physical port MDRR weights are preset to the full bandwidth on the interface.

Configuring Excess Bandwidth Sharing

When using the Enhanced Queuing DPC on an MX-series router, there are circumstances when you should configure excess bandwidth sharing and minimum logical interface shaping. This section details some of the guidelines for configuring excess bandwidth sharing.

- Excess Bandwidth Sharing and Minimum Logical Interface Shaping on page 299
- Selecting Excess Bandwidth Sharing Proportional Rates on page 300
- Mapping Calculated Weights to Hardware Weights on page 301
- Allocating Weight with Only Shaping Rates or Unshaped Logical Interfaces on page 301
- Sharing Bandwidth Among Logical Interfaces on page 302

Excess Bandwidth Sharing and Minimum Logical Interface Shaping

The default excess bandwidth sharing proportional rate is 32.65 Mbps (128 kbps x 255). In order to have better weighed fair queuing (WFQ) accuracy among queues, the shaping rate configured should be larger than the excess bandwidth sharing proportional rate. Some examples are shown in Table 61 on page 299.

Table 61: Shaping Rates and WFQ Weights

Shaping Rate	Configured Queue Transmit Rate	WFQ Weight	Total Weights
10 Mbps	(30, 40, 25, 5)	(22, 30, 20, 4)	76
33 Mbps	(30, 40, 25, 5)	(76, 104, 64, 13)	257

Table 61: Shaping Rates and WFQ Weights (continued)

Shaping Rate	Configured Queue Transmit Rate	WFQ Weight	Total Weights
40 Mbps	(30, 40, 25, 5)	(76, 104.64, 13)	257

With a 10-Mbps shaping rate, the total weights are 76. This is divided among the four queues according to the configured transmit rate. Note that when the shaping rate is larger than the excess bandwidth sharing proportional rate of 32.65 Mbps, the total weights on the logical interface are 257 and the WFQ accuracy will be the same.

Selecting Excess Bandwidth Sharing Proportional Rates

A good excess bandwidth sharing proportional rate to configure is to choose the largest CIR (guaranteed rate) among all the logical interfaces (units). If the logical units have PIRs (shaping rates) only, then choose the largest PIR rate. However, this is not ideal if a single logical interface has a large weighed round-robin (WRR) rate. This can skew the distribution of traffic across the queues of the other logical interfaces. To avoid this issue, set the excess bandwidth sharing proportional rate to a lower value on the logical interfaces where the WRR rates are concentrated. This improves the bandwidth sharing accuracy among the queues on the same logical interface. However, the excess bandwidth sharing for the logical interface with the larger WRR rate is no longer proportional.

As an example, consider five logical interfaces on the same physical port, each with four queues, all with only PIRs configured and no CIRs. The WRR rate is the same as the PIR for the logical interface. The excess bandwidth is shared proportionally with a rate of 40 Mbps. The traffic control profiles for the logical interfaces are shown in Table 62 on page 300.

Table 62: Example Shaping Rates and WFQ Weights

Shaping Rate	Configured Queue Transmit Rate	WFQ Weight	Total Weights
(Unit 0) 10 Mbps	(95, 0, 0, 5)	(60, 0, 0, 3)	63
(Unit 1) 20 Mbps	(25, 25, 25, 25)	(32, 32, 32, 32)	128
(Unit 2) 40 Mbps	(40, 30, 20, 10)	(102, 77, 51, 26)	255
(Unit 3) 200 Mbps	(70, 10, 10, 10)	(179, 26, 26, 26)	255
(Unit 4) 2 Mbps	(25, 25, 25, 25)	(5, 5, 5, 5)	20

Even though the maximum transmit rate for the queue on logical interface unit 3 is 200 Mbps, the excess bandwidth sharing proportional rate is kept at a much lower value. Within a logical interface, this method provides a more accurate distribution of weights across queues. However, the excess bandwidth is now shared equally between unit 2 and unit 3 (total weights = 255).

Mapping Calculated Weights to Hardware Weights

The calculated weight in a traffic control profile is mapped to hardware weight, but the hardware only supports a limited WFQ profile. The weights are rounded to the nearest hardware weight according to the values in Table 63 on page 301.

Table 63: Rounding Configured Weights to Hardware Weights

Traffic Control Profile Number	Number of Traffic Control Profiles	Weights	Maximum Error
1–16	16	1–16 (interval of 1)	50.00 %
17–29	13	18–42 (interval of 2)	6.25 %
30–35	6	45–60 (interval of 3)	1.35 %
36–43	8	64–92 (interval of 4)	2.25 %
44–49	6	98–128 (interval of 6)	3.06 %
50–56	7	136–184 (interval of 8)	3.13 %
57–62	6	194–244 (interval of 10)	2.71 %
63–63	1	255–255 (interval of 11)	2.05 %

From the table, as an example, the calculated weight of 18.9 is mapped to a hardware weight of 18, because 18 is closer to 18.9 than 20 (an interval of 2 applies in the range 18–42).

Allocating Weight with Only Shaping Rates or Unshaped Logical Interfaces

Logical interfaces with only shaping rates (PIRs) or unshaped logical interfaces (units) are given a weight of 10. A logical interface with a small guaranteed rate (CIR) might get an overall weight less than 10. In order to allocate a higher share of the excess bandwidth to logical interfaces with a small guaranteed rate in comparison to the logical interfaces with only shaping rates configured, a minimum weight of 20 is given to the logical interfaces with guaranteed rates configured.

For example, consider a logical interface configuration with five units, as shown in Table 64 on page 301.

Table 64: Allocating Weights with PIR and CIR on Logical Interfaces

Logical Interface (Unit)	Traffic Control Profile	WRR Percentages	Weights
Unit 1	PIR 100 Mbps	95, 0, 0, 5	10, 1, 1, 1
Unit 2	CIR 20 Mbps	25, 25, 25, 25	64, 64, 64, 64
Unit 3	PIR 40 Mbps, CIR 20 Mbps	50, 30, 15, 5	128, 76, 38, 13

Table 64: Allocating Weights with PIR and CIR on Logical Interfaces *(continued)*

Logical Interface (Unit)	Traffic Control Profile	WRR Percentages	Weights
Unit 4	Unshaped	95, 0, 0, 5	10, 1, 1, 1
Unit 5	CIR 1 Mbps	95, 0, 0, 5	10, 1, 1, 1

The weights for these units are calculated as follows:

- Select the excess bandwidth sharing proportional rate to be the maximum CIR among all the logical interfaces: 20 Mbps (unit 2).
- Unit 1 has a PIR and unit 4 is unshaped. The weight for these units is 10.
- The weight for unit 1 queue 0 is 9.5 (10 x 95%), which translates to a hardware weight of 10.
- The weight for unit 1 queue 1 is 0 (0 x 0%), but although the weight is zero, a weight of 1 is assigned to give minimal bandwidth to queues with zero WRR.
- Unit 5 has a very small CIR (1 Mbps), and a weight of 20 is assigned to units with a small CIR.
- The weight for unit 5 queue 0 is 19 (20 x 95%), which translates to a hardware weight of 18.
- Unit 3 has a CIR of 20 Mbps, which is the same as the excess bandwidth sharing proportional rate, so it has a total weight of 255.
- The weight of unit 3 queue 0 is 127.5 (255 x 50%), which translates to a hardware weight of 128.

Sharing Bandwidth Among Logical Interfaces

As a simple example showing how bandwidth is shared among the logical interfaces, assume that all traffic is sent on queue 0. Assume also that there is a 40-Mbps load on all of the logical interfaces. Configuration details are shown in Table 65 on page 302.

Table 65: Sharing Bandwidth Among Logical Interfaces

Logical Interface (Unit)	Traffic Control Profile	WRR Percentages	Weights
Unit 1	PIR 100 Mbps	95, 0, 0, 5	10, 1, 1, 1
Unit 2	CIR 20 Mbps	25, 25, 25, 25	64, 64, 64, 64
Unit 3	PIR 40 Mbps, CIR 20 Mbps	50, 30, 15, 5	128, 76, 38, 13
Unit 4	Unshaped	95, 0, 0, 5	10, 1, 1, 1

1. When the port is shaped at 40 Mbps, because units 2 and 3 have a guaranteed rate (CIR) configured, both units 2 and 3 get 20 Mbps of shared bandwidth.

2. When the port is shaped at 100 Mbps, because unit 2 and 3 have a guaranteed rate (CIR) configured, each of them can transmit 20 Mbps. On units 1, 2, 3, and 4, the 60 Mbps of excess bandwidth is shaped according to the values shown in Table 66 on page 303.

Table 66: First Example of Bandwidth Sharing

Logical Interface (Unit)	Calculation	Bandwidth
Unit 1	$10 / (10 + 64 + 128 + 10) \times 60 \text{ Mbps}$	2.83 Mbps
Unit 2	$64 / (10 + 64 + 128 + 10) \times 60 \text{ Mbps}$	18.11 Mbps
Unit 3	$128 / (10 + 64 + 128 + 10) \times 60 \text{ Mbps}$	36.22 Mbps
Unit 4	$10 / (10 + 64 + 128 + 10) \times 60 \text{ Mbps}$	2.83 Mbps

However, unit 3 only has 20 Mbps extra (PIR and CIR) configured. This means that the leftover bandwidth of 16.22 Mbps (36.22 Mbps – 20 Mbps) is shared among units 1, 2, and 4. This is shown in Table 67 on page 303.

Table 67: Second Example of Bandwidth Sharing

Logical Interface (Unit)	Calculation	Bandwidth
Unit 1	$10 / (10 + 64 + 128 + 10) \times 16.22 \text{ Mbps}$	1.93 Mbps
Unit 2	$64 / (10 + 64 + 128 + 10) \times 16.22 \text{ Mbps}$	12.36 Mbps
Unit 4	$10 / (10 + 64 + 128 + 10) \times 16.22 \text{ Mbps}$	1.93 Mbps

Finally, Table 68 on page 303 shows the resulting allocation of bandwidth among the logical interfaces when the port is configured with a 100-Mbps shaping rate.

Table 68: Final Example of Bandwidth Sharing

Logical Interface (Unit)	Calculation	Bandwidth
Unit 1	2.83 Mbps + 1.93 Mbps	4.76 Mbps
Unit 2	20 Mbps + 18.11 Mbps + 12.36 Mbps	50.47 Mbps
Unit 3	20 Mbps + 20 Mbps	40 Mbps
Unit 4	2.83 Mbps + 1.93 Mbps	4.76 Mbps

Ingress Hierarchical CoS for the Enhanced Queuing DPC

You can configure ingress CoS parameters, including hierarchical schedulers (CoS), on MX-series routers with Enhanced Queuing DPCs. In general, the supported configuration statements apply to per-unit schedulers or to hierarchical schedulers.

You can configure the following ingress CoS statements for per-unit schedulers:

```
[edit class-of-service interfaces]
interface interface-name {
  input-excess-bandwidth-share (proportional value | equal);
  input-scheduler-map map-name;
  input-shaping-rate rate;
  input-traffic-control-profile profiler-name shared-instance instance-name;
  unit logical-unit-number;
  input-scheduler-map map-name;
  input-shaping-rate (percent percentage | rate);
  input-traffic-control-profile profile-name shared-instance instance-name;
}
```

You can configure the following ingress CoS statements for hierarchical schedulers:

```
[edit class-of-service interfaces]
interface-set interface-set-name {
  input-excess-bandwidth-share (proportional value | equal);
  input-traffic-control-profile profiler-name shared-instance instance-name;
  input-traffic-control-profile-remaining profile-name;
  interface interface-name {
    input-excess-bandwidth-share (proportional value | equal);
    input-traffic-control-profile profiler-name shared-instance instance-name;
    input-traffic-control-profile-remaining profile-name;
    unit logical-unit-number;
    input-traffic-control-profile profiler-name shared-instance instance-name;
  }
}
```

By default, ingress CoS features are disabled on the Enhanced Queuing DPC.

You must configure the **traffic-manager** statement with the **ingress-and-egress** mode to enable ingress CoS on the ED DPC:

```
[edit chassis fpc slot-number pic pic-number]
traffic-manager mode ingress-and-egress;
```

Configured CoS features on the ingress are independent of CoS features on the egress except that:

- If you configure a per-unit or hierarchical scheduler at the **[edit class-of-service interfaces]** hierarchy level, the schedulers apply in both the ingress and egress directions.
- You cannot configure the same logical interface on an ingress and an egress interface set. A logical interface can only belong to one interface set.

- The DPC's frame buffer of 512 MB is shared between ingress and egress configurations.

The following behavior aggregate (BA) classification tables are supported on the ingress side of the Enhanced Queuing DPC:

- inet-precedence
- DSCP
- exp (MPLS)
- DSCP for IPv6
- IEEE 802.1p

Chapter 21

Configuring CoS on Enhanced IQ PICs

The Enhanced IQ (IQE) PIC family supports a series of non-channelized and channelized interfaces that run at a large variety of speeds. Sophisticated Class-of-Service (CoS) techniques are available for the IQE PICs at the channel level. These techniques include policing based on type-of-service (ToS) bits, five priority levels, two shaping rates (the guaranteed rate and shaping rate), a shared scheduling option, Diffserv code point (DSCP) rewrite on egress, and configurable delay buffers for queuing. All of these features, with numerous examples, will be discussed in this chapter. For a comparison of the capabilities of IQE PICs with other types of PICs, see “Comparing the M320, T-series, IQ, IQ2, and Enhanced IQ PICs” on page 46.

For information about CoS components that apply generally to all interfaces, see “CoS Overview” on page 3 and “CoS Configuration” on page 49. For general information about configuring interfaces, see the *JUNOS Network Interfaces Configuration Guide*. In particular, this chapter discusses:

- IQE PIC Interface Support on page 307
- Configuring PIC ToS Translation on page 307
- Configuring IQE PIC Excess Bandwidth Sharing on page 310
- Calculating Traffic on an IQE PIC Queue on page 313
- Configuring IQE PIC Layer 2 Policing on page 335
- Configuring IQE PIC Low-Latency Static Policer on page 335

IQE PIC Interface Support

The IQE PICs can be used in the M320 and T-series, M120, and M40e platforms to supply enhanced CoS capabilities for edge aggregation. The same interface configuration syntax is used for basic configuration, and other CoS statements are applied at channel levels. In some cases, configuration statements new as of JUNOS Release 9.3 are used. These statements are completely documented in this chapter.

Configuring PIC ToS Translation

On the IQE PICs, the behavior aggregate (BA) translation tables are included for every logical interface (unit) protocol family configured on the logical interface. The proper default translation table is active even if you do not include any explicit translation tables. You can display the current translation table values with the `show class-of-service classifiers` command.

On the M320 and T-series, M120, and M40e routing platforms with IQE PICs, or on any system with IQ2 or Enhanced IQ2 PICs, you can replace the ToS bit value on the incoming packet header on a logical interface with a user-defined value. The new ToS value is used for all class-of-service processing and is applied before any other class-of-service or firewall treatment of the packet. The IQE PIC uses the **translation-table** statement to determine the new ToS bit values.

Four types of translation tables are supported: IP precedence, IPv4 DSCP, IPv6 DSCP, and MPLS EXP. You can configure a maximum of eight tables for each supported type. If a translation table is enabled for a particular type of traffic, then behavior aggregate (BA) classification of the same type must be configured for that logical interface. In other words, if you configure an IPv4 translation table, you must configure IPv4 BA classification on the same logical interface.

To configure ToS translation on the IQE PIC, include the following statements at the [edit class-of-service] hierarchy level:

```
translation-tables {
  (to-dscp-from-dscp | to-dscp-ipv4-from-dscp-ipv6 |
   to-inet-precedence-from-inet-precedence | to-exp-from-exp) trans-table-name {
    to-code-point value from-code-point value(s);
    to-code-point value from-code-point *;
  }
}
```

The **from-code-point** statement establishes the values to match on the incoming packets. The **default** option is used to match all values not explicitly listed, and, as a single entry in the translation table, to mark all incoming packets on an interface the same way. The **to-code-point** statement establishes the target values for the translation. If an incoming packet header ToS bit configuration is not covered by the translation table list and a * option is not specified, the ToS bits in the incoming packet header are left unchanged.

You can define many translation tables, as long as they have distinct names. You apply a translation table to a logical interface at the [edit class-of-service interfaces] hierarchy level. Translation tables always translate “like to like.” For example, a translation table applied to MPLS traffic can only translate from received EXP bit values to new EXP bit values. That is, translation tables cannot translate (for instance) from DSCP bits to INET precedence code points.

On the IQE PIC, incoming ToS bit translation is subject to the following rules:

- Locally generated traffic is not subject to translation.
- The **to-dscp-from-dscp** translation table type is not supported if an Internet precedence classifier is configured.
- The **to-inet-precedence-from-inet-precedence** translation table type is not supported if a DSCP classifier is configured.
- The **to-dscp-from-dscp** and **to-inet-precedence-from-inet-precedence** translation table types cannot be configured on the same unit.
- The **to-dscp-from-dscp** and **to-inet-precedence-from-inet-precedence** translation table types are supported for IPv4 packets.

- Only the `to-dscp-ipv6-from-dscp-ipv6` translation table type is supported for IPv6 packets.
- Only the `to-exp-from-exp` translation table type is supported for MPLS packets.



NOTE: Translation tables are not supported if fixed classification is configured on the logical interface.

The following example translates incoming DSCP values to the new values listed in the table. All incoming DSCP values other than `111111`, `111110`, `000111`, and `100111` will be translated to `000111`.

```
[edit class-of-service]
translation-tables {
  to-dscp-from-dscp dscp-trans-table {
    to-code-point 000000 from-code-point 111111;
    to-code-point 000001 from-code-point 111110;
    to-code-point 111000 from-code-point [ 000111 100111 ];
    to-code-point 000111 from-code-point *;
  }
}
```

You must apply the translation table to the logical interface input on the Enhanced IQ PIC:

```
[edit class-of-service interfaces so-1/0/0 unit 0]
translation-tables input to-dscp-from-dscp dscp-trans-table;
```

A maximum of 32 distinct translation tables are supported on each IQE PIC. However, this maximum is limited by the number of classifiers configured along with translation tables because on the IQE PIC the hardware tables are not always merged. For example, if a translation table and a classifier are both configured on the same logical interface (such as `unit 0`), there is only one hardware table and only one table added to the 32 translation table limit. However, if the translation table is configured on `unit 0` and the classifier on `unit 1` on the same physical interface, then two hardware tables are used and these two tables count toward the 32 maximum.

You can issue the following operational mode commands to verify your configuration:

- `show class-of-service translation-table`
- `show class-of-service interface interface-name`
- `show class-of-service forwarding-table translation-table`
- `show class-of-service forwarding-table translation-table mapping`

ToS translation on the IQE PIC is a form of behavior aggregate (BA) classification. The IQE PIC does not support multifield (MF) classification of packets at the PIC level. For more information about MF classification, see “Classifying Packets Based on Various Packet Header Fields” on page 79.

Configuring IQE PIC Excess Bandwidth Sharing

The IQE PIC gives users more control over excess bandwidth sharing. You can set a shaping rate and a guaranteed rate on a queue or logical interface and control the excess bandwidth (if any) that can be used after all bandwidth guarantees have been satisfied. This section discusses the following topics related to excess bandwidth sharing on the IQE PIC:

- IQE PIC Excess Bandwidth Sharing Overview on page 310
- IQE PIC Excess Bandwidth Sharing Configuration on page 311

IQE PIC Excess Bandwidth Sharing Overview

On some types of PICs, including the IQ and IQ2, and Enhanced Queuing DPCs, you can configure either a committed information rate (CIR) using the **guaranteed-rate** statement or a peak information rate (PIR) using the **shaping-rate** statement. You can configure both a PIR and CIR, and in most cases the CIR will be less than the value of PIR. For bursty traffic, the CIR represents the average rate of traffic per unit time and the PIR represents the maximum amount of traffic that can be transmitted in a given interval. In other words, the PIR (**shaping-rate**) establishes the maximum bandwidth available. The CIR (**guaranteed-rate**) establishes the minimum bandwidth available if all sources are active at the same time. Theoretically, the PIR or CIR can be established at the queue, logical interface, or physical interface level. In this section, the PIRs or CIRs apply at the queue or logical interface (or both) levels.



NOTE: You can configure a shaping rate at the physical interface, logical interface, or queue level. You can configure a guaranteed rate or excess rate only at the logical interface and queue level.

Once all of the bandwidth guarantees (the sum of the CIRs at that level) are met, there could still be some excess bandwidth available for use. In existing PICs, you have no control over how this excess bandwidth is used. For example, consider the situation shown in Table 69 on page 310 regarding a 10-Mbps physical interface. This example assumes that all queues are of the same priority. Also, if you do not specify a priority for the excess bandwidth, the excess priority will be the same as the normal priority.

Table 69: Default Handling of Excess Traffic

Queue	Transmit rate (CIR)	Shaping Rate (PIR)	Traffic Rate	Guaranteed Rate (Total = 6 Mbps)	Maximum Rate	Excess Bandwidth (Part of 4 Mbps Excess)	Expected Transmit Rate (Guarantee + Excess)
Q0	10 %	80 %	10 Mbps	1 Mbps	8 Mbps	0.73 Mbps	1.73 Mbps
Q1	20 %	50 %	10 Mbps	2 Mbps	5 Mbps	1.45 Mbps	3.45 Mbps
Q2	5 %	5 %	10 Mbps	0.5 Mbps	0.5 Mbps	0 Mbps	0.5 Mbps

Table 69: Default Handling of Excess Traffic (continued)

Queue	Transmit rate (CIR)	Shaping Rate (PIR)	Traffic Rate	Guaranteed Rate (Total = 6 Mbps)	Maximum Rate	Excess Bandwidth (Part of 4 Mbps Excess)	Expected Transmit Rate (Guarantee + Excess)
Q3	25 %	NA ("100 %")	10 Mbps	2.5 Mbps	10 Mbps	1.82 Mbps	4.32 Mbps

A 10-Mbps interface (the Traffic Rate column) has four queues, and the guaranteed rates are shown as percentages (Transmit Rate column) and in bits per second (Guaranteed Rate column). The table also shows the shaping rate (PIR) as a percentage (Shaping Rate column) and the actual maximum possible transmitted rate (Transmitted Rate column) on the oversubscribed interface. Note the guaranteed rates (CIRs) add up to 60 % of the physical port speed or 6 Mbps. This means that there are 4 Mbps of "excess" bandwidth that can be used by the queues. This excess bandwidth is used as shown in the last two columns. One column (the Excess Bandwidth column) shows the bandwidth partitioned to each queue as a part of the 4-Mbps excess. The excess 4 Mbps bandwidth is shared in the ratio of the transmit rate (CIR) percentages of 10, 20, 5, and 25, adjusted for granularity. The last column shows the transmit rate the users can expect: the sum of the guaranteed rate plus the proportion of the excess bandwidth assigned to the queue.

Note that on PICs other than the IQE PICs the user has no control over the partitioning of the excess bandwidth. Excess bandwidth partitioning is automatic, simply assuming that the distribution and priorities of the excess bandwidth should be the same as the distribution and priorities of the other traffic. However, this might not always be the case and the user might want more control over excess bandwidth usage.

For more information on how excess bandwidth sharing is handled on the Enhanced Queuing DPC, see "Configuring Excess Bandwidth Sharing" on page 299.

IQE PIC Excess Bandwidth Sharing Configuration

On other PICs, you can limit the transmission rate of a queue with the **transmit-rate exact** statement and option. However, on the IQE PIC, you can configure a shaping rate independently of the transmit rate using the **shaping-rate** statement at the [edit class-of-service schedulers] hierarchy level. Also, other PICs share excess bandwidth (bandwidth left over once the guaranteed transmit rate is met) in an automatic, nonconfigurable fashion. You cannot configure the priority of the queues for the excess traffic on other PICs either.

To share the excess bandwidth on the IQE PICs at the logical interface or queue level, configure an **excess-rate** statement in addition to a CIR (**guaranteed-rate**) and PIR (**shaping-rate**). To apply these limits to a logical interface, configure the statements at the [edit class-of-service traffic-control-profile] hierarchy level. To apply these limits to a specific queue, configure the statements at the [edit class-of-service schedulers] hierarchy level. You must also complete the configuration by applying the scheduler map or traffic control profile correctly.

You configure the excess rate as a percentage from 1 through 100. By default, excess bandwidth is automatically distributed as on other PIC types.

You can also configure the `excess-priority` statement to provide a high (`excess-priority high`) or low (`excess-priority low`) priority for excess bandwidth. If configured, these priorities must be configured at the queue level at the `[edit class-of-service schedulers]` hierarchy level. The values then apply also to the logical and physical interface levels.



NOTE: You cannot configure an excess rate for a logical interface if there is no guaranteed rate configured on any logical interface belonging to the physical interface.

The following example configures the excess rate in a traffic control profile:

```
[edit class-of-service traffic-control-profiles]
for-unit-0-percent {
  shaping-rate 10k;
  guaranteed-rate 1k;
  excess-rate percent 30;
}
for-unit-1-proportion {
  shaping-rate 20k;
  guaranteed-rate 10k;
  excess-rate percent 35;
}
```

The following example configures the excess rate in a scheduler.

```
[edit class-of-service schedulers]
scheduler-for-excess-low {
  transmit-rate 1m;
  shaping-rate 5m;
  excess-rate percent 30;
  excess-priority low;
}
scheduler-for-excess-high {
  transmit-rate percent 20;
  shaping-rate percent 30;
  excess-rate percent 25;
  excess-priority high;
}
```



NOTE: All of these parameters apply to egress traffic only and only for per-unit schedulers. That is, there is no hierarchical or shared scheduler support.

You can issue the following operational mode commands to verify your configuration:

- `show class-of-service scheduler-map`
- `show class-of-service traffic-control-profile`

Calculating Traffic on an IQE PIC Queue

This section discusses the following topics related to calculating the expected traffic flow on IQE PIC queues:

- Excess Bandwidth Calculations Terminology on page 313
- Excess Bandwidth Basic Example on page 313
- Logical Interface Modes on the IQE PIC on page 315
- Queue Default Rates for the IQE PIC on page 319
- Examples of Excess Bandwidth Sharing Calculations on the IQE PIC on page 321

Excess Bandwidth Calculations Terminology

The following definitions are used in this discussion of IQE PIC queue calculations:

- CIR mode—A physical interface is in CIR mode when one of more of its “children” (logical interfaces in this case) have a guaranteed rate configured, but some logical interfaces have a shaping rate configured.
- Default mode—A physical interface is in default mode if none of its “children” (logical interfaces in this case) have a guaranteed rate or shaping rate configured.
- Excess mode—A physical interface is in excess mode when one of more of its “children” (logical interfaces in this case) have an excess rate configured.
- PIR mode—A physical interface is in PIR mode if none of its “children” (logical interfaces in this case) have a guaranteed rate configured, but some logical interfaces have a shaping rate configured.

Excess Bandwidth Basic Example

This basic example illustrates the interaction of the guaranteed rate, the shaping rate, and the excess rate applied to four queues. The same concepts extend to logical interfaces (units) and cases in which the user does not configure an explicit value for these parameters (in that case, the system uses implicit parameters).

In this section, the term “not applicable” (NA) means that the feature is not explicitly configured. All traffic rates are in megabits per second (Mbps).

The hardware parameters derived from the configured rates are relatively straightforward except for the excess weight. The excess rate is translated into an absolute value called the excess weight. The scheduler for an interface picks a logical unit first, and then a queue within the logical unit for transmission. Logical interfaces and queues that are within their guaranteed rates are picked first, followed by those in the excess region. If the transmission rate for a logical interface or queue is more than the shaping rate, the scheduler skips the logical interface or queue. Scheduling in the guaranteed region uses straight round-robin, while scheduling in the excess region uses weighed round-robin (WRR) based on the excess weights. The excess weights are in the range from 1 to 127, but are transparent to the user and subject to change with implementation. The weights used in this example are for illustration only.

This example uses a logical interface with a transmit rate (CIR) of 10 Mbps, a shaping rate (PIR) of 10 Mbps. The user has also configured values of transmit rate (CIR), shaping rate (PIR), and excess rate as shown in Table 70 on page 314.

Table 70: Basic Example of Excess Bandwidth

Queue	Transmit Rate (CIR)	Shaping Rate (PIR)	Excess Rate	Traffic Sent To Queue
Q0	5 %	5 %	10 %	10 Mbps
Q1	30 %	80 %	50 %	10 Mbps
Q2	10 %	15 %	30 %	10 Mbps
Q3	15 %	35 %	30 %	10 Mbps

The values used by the hardware based on these parameters are shown in Table 71 on page 314.

Table 71: Hardware Use of Basic Example Parameters

Queue	Transmit Rate (CIR)	Shaping Rate (PIR)	Excess Weight	Expected Traffic Rate
Q0	0.5 Mbps	0.5 Mbps	10	0.5 Mbps
Q1	3 Mbps	8 Mbps	50	5.19 Mbps
Q2	1 Mbps	1.5 Mbps	30	1.5 Mbps
Q3	1.5 Mbps	3.5 Mbps	30	2.81 Mbps
Totals:	6 Mbps	13.5 Mbps	120	10 Mbps (maximum output)

There are a number of important points regarding excess bandwidth calculations:

- The guaranteed rates should add up to less than the logical interface guaranteed rate (10 Mbps).
- Shaping rates (PIRs) can be oversubscribed.
- Excess rates can be oversubscribed. This rate is only a ratio at which the sharing occurs.
- Each queue receives the minimum of the guaranteed bandwidth because each queue is transmitting at its full burst if it can.
- The excess (remaining) bandwidth is shared among the queues in the ratio of their excess rates. In this case, the excess bandwidth is the logical interface bandwidth minus the sum of the queue transmit rates, or 10 Mbps – 6 Mbps = 4 Mbps.
- However, transmission rates are capped at the shaping rate (PIR) of the queue. For example, Queue 0 gets 0.5 Mbps.

- Queue 0 also gets a guaranteed transmit rate (CIR) of 0.5 Mbps and is eligible for excess bandwidth calculated as 4 Mbps (10 Mbps – 6 Mbps) multiplied by 10/127. However, because the shaping rate (PIR) for Queue 0 is 0.5 Mbps, the expected traffic rate is capped at 0.5 Mbps.
- Queue 1 gets its guaranteed transmit rate (CIR) of 3 Mbps. Because Queue 0 has already been dealt with, Queue 1 is eligible for sharing the excess bandwidth along with Queue 2 and Queue 3. So Queue 1 is entitled to an excess bandwidth of 4 Mbps multiplied by $50 / (30 + 30 + 50)$, or 1.81 Mbps.
- In the same way, Queue 2 is eligible for its guaranteed transmit rate (CIR) of 1 Mbps and an excess bandwidth of 4 Mbps multiplied by $30 / (30 + 30 + 50)$, or 1.09 Mbps. However, because Queue 2 has a shaping rate (PIR) of 1.5 Mbps, the bandwidth of Queue 2 is capped at 1.5 Mbps. The additional 0.59 Mbps can be shared by Queue 1 and Queue 3.
- Queue 3 is eligible for an excess of 4 Mbps multiplied by $30 / (30 + 30 + 50)$, or 1.09 Mbps. This total of 2.59 Mbps is still below the shaping rate (PIR) for Queue 3 (3.5 Mbps).
- The remaining bandwidth of 0.59 Mbps (which Queue 2 could not use) is shared between Queue 1 and Queue 3 in the ratio 50/30. So Queue 3 can get 0.59 multiplied by $30 / (50 + 30)$, or 0.22 Mbps. This gives a total of 2.81 Mbps.
- Therefore, Queue 1 gets 3 Mbps + 1.82 Mbps + $(0.59 \text{ Mbps} * 50 / (50 + 30))$, or approximately 5.19 Mbps.

Logical Interface Modes on the IQE PIC

On IQE PICs, scheduling occurs level-by-level. That is, based on the parameters configured on the logical interface, the scheduler first picks a logical interface to transmit from. Then, based on the configuration of the underlying queues, the IQE PIC selects one of the queues to transmit from. Therefore, it is important to understand how different logical interface parameters are configured or derived (not explicitly configured), and also how the same values are established at the queue level.

In the following examples, assume that the bandwidth available at the physical interface level is 400 Mbps and there are four logical interfaces (units) configured. A per-unit scheduler is configured, so the logical interfaces operate in different modes depending on the parameters configured.

If no class-of-service parameters are configured on any of the logical interfaces, the interface is in default mode. In default mode, the guaranteed rate (CIR) available at the physical interface (400 Mbps) is divided equally among the four logical interfaces. Each of the four will get a guaranteed rate (CIR) of 100 Mbps. Because none of the four logical interfaces have a shaping rate (PIR) configured, each logical interface can transmit up to the maximum of the entire 400 Mbps. Because there is no excess rate configured on any of the logical interfaces, each of the four gets an equal, minimum excess weight of 1. The configured and hardware-derived bandwidths for this default mode example are shown in Table 72 on page 316.

Table 72: Default Mode Example for IQE PICs

Logical Interface	Configured			Hardware		
	Guaranteed rate (CIR)	Shaping Rate (PIR)	Excess Rate	Guaranteed Rate	Shaping Rate	Excess Weight
Unit 0	NA	NA	NA	100 Mbps	400 Mbps	1
Unit 1	NA	NA	NA	100 Mbps	400 Mbps	1
Unit 2	NA	NA	NA	100 Mbps	400 Mbps	1
Unit 3	NA	NA	NA	100 Mbps	400 Mbps	1

If a subset of the logical interfaces (units) have a shaping rate (PIR) configured, but none of them have a guaranteed rate (CIR) or excess rate, then the physical interface is in PIR mode. Furthermore, if the sum of the shaping rates on the logical interfaces is less than or equal to the physical interface bandwidth, the physical interface is in undersubscribed PIR mode. If the sum of the shaping rates on the logical interfaces is more than the physical interface bandwidth, the physical interface is in oversubscribed PIR mode. These modes are the same as on other PICs, where only a shaping rate and guaranteed rate can be configured.

In undersubscribed PIR mode, the logical interfaces with a configured shaping rate receive preferential treatment over those without a configured shaping rate. For logical interfaces with a shaping rate configured, the guaranteed rate is set to the shaping rate. For the logical interfaces without a shaping rate, the remaining logical interface bandwidth is distributed equally among them. Excess weights for the logical interfaces with a shaping rate are set to an implementation-dependent value proportional to the shaping rate. Excess weights for the logical interfaces without a shaping rate are set to the minimum weight (1). However, although the excess weights for the configured logical interfaces are never used because the logical interfaces cannot transmit above their guaranteed rates, the excess weights are still determined for consistency with oversubscribed mode. Also, logical interfaces without a configured shaping rate can transmit up to a maximum of the physical bandwidth of the other queues that are not transmitting. Therefore, the shaping rate (PIR) is set to the physical interface bandwidth on these interfaces.

The configured and hardware-derived bandwidths for the undersubscribed PIR mode example are shown in Table 73 on page 316. Note that the sum of the shaping rates configured on the logical interfaces (500 Mbps) is more than the physical interface bandwidth (400 Mbps).

Table 73: Undersubscribed PIR Mode Example for IQE PICs

Logical Interface	Configured			Hardware		
	Guaranteed rate (CIR)	Shaping Rate (PIR)	Excess Rate	Guaranteed Rate	Shaping Rate	Excess Weight
Unit 0	NA	100 Mbps	NA	100 Mbps	100 Mbps	127

Table 73: Undersubscribed PIR Mode Example for IQE PICs (continued)

Logical Interface	Configured			Hardware		
	Guaranteed rate (CIR)	Shaping Rate (PIR)	Excess Rate	Guaranteed Rate	Shaping Rate	Excess Weight
Unit 1	NA	200 Mbps	NA	200 Mbps	200 Mbps	63
Unit 2	NA	NA	NA	50 Mbps	400 Mbps	1
Unit 3	NA	NA	NA	50 Mbps	400 Mbps	1

In the oversubscribed PIR mode, where the sum of the configured shaping rates on the logical interfaces exceeds the physical interface bandwidth, we cannot set the guaranteed rate to the shaping rate because this might result in the sum of the guaranteed rates exceeding the physical interface bandwidth, which is not possible. In this mode, we want the logical interfaces with shaping rates configured to share the traffic proportionally when these logical interfaces are transmitting at full capacity. This could not happen if the guaranteed rate was set to the shaping rate. Instead, in hardware, we set the guaranteed rates to a “scaled down” shaping rate, so that the sum of the guaranteed rates of the logical interfaces do not exceed the physical interface bandwidth. Because there is no remaining bandwidth once this is done, the other logical interfaces receive a guaranteed rate of 0. Excess weights are set proportionally to the shaping rates and for logical interfaces without a shaping rate, the excess weight is set to a minimum value (1). Finally, the shaping rate is set to the shaping rate configured on the logical interface or to the physical interface bandwidth otherwise.

The configured and hardware-derived bandwidths for the oversubscribed PIR mode example are shown in Table 74 on page 317. Note that the sum of the shaping rates configured on the logical interfaces (300 Mbps) is less than the physical interface bandwidth (400 Mbps).

Table 74: Oversubscribed PIR Mode Example for IQE PICs

Logical Interface	Configured			Hardware		
	Guaranteed rate (CIR)	Shaping Rate (PIR)	Excess Rate	Guaranteed Rate	Shaping Rate	Excess Weight
Unit 0	NA	100 Mbps	NA	80 Mbps	100 Mbps	50
Unit 1	NA	150 Mbps	NA	120 Mbps	150 Mbps	76
Unit 2	NA	250 Mbps	NA	200 Mbps	250 Mbps	127
Unit 3	NA	NA	NA	0 Mbps	400 Mbps	1

If none of the logical interfaces have an excess rate configured, but at least one of the logical interfaces has a guaranteed rate (CIR) configured, then the physical interface is in CIR mode. In this case, the guaranteed rates are set in hardware to

the configured guaranteed rate on the logical interface. For logical interfaces that do not have a guaranteed rate configured, the guaranteed rate is set to 0. The hardware shaping rate is set to the value configured on the logical interface or to the full physical interface bandwidth otherwise. The excess weight is calculated proportional to the configured guaranteed rates. Logical interfaces without a configured guaranteed rate receive a minimum excess weight of 1.

The configured and hardware-derived bandwidths for the CIR mode example are shown in Table 75 on page 318. In CIR mode, the shaping rates are ignored in the excess weight calculations. So although logical unit 1 has an explicitly configured PIR and logical unit 3 does not, they both receive the minimum excess weight of 1.

Table 75: CIR Mode Example for IQE PICs

Logical Interface	Configured			Hardware		
	Guaranteed rate (CIR)	Shaping Rate (PIR)	Excess Rate	Guaranteed Rate	Shaping Rate	Excess Weight
Unit 0	50 Mbps	100 Mbps	NA	50 Mbps	100 Mbps	127
Unit 1	NA	150 Mbps	NA	0 Mbps	150 Mbps	1
Unit 2	100 Mbps	NA	NA	100 Mbps	400 Mbps	63
Unit 3	NA	NA	NA	0 Mbps	400 Mbps	1

If one of the logical interfaces has an excess rate configured, then the physical interface is in excess rate mode. Strictly speaking, this mode only matters for the calculation of excess weights on the logical interface. The hardware guaranteed and shaping rates are determined as described previously. In excess rate mode, the excess weights are set to a value based on the configured excess rate. Logical interfaces which do not have excess rates configured receive a minimum excess weight of 1.



NOTE: Because the excess rate only makes sense above the guaranteed rate, you cannot configure an excess rate in PIR mode (PIR mode has only shaping rates configured). You must configure at least one guaranteed rate (CIR) on a logical interface to configure an excess rate.

The excess rate is configured as a percentage in the range from 1 through 100. The configured value is used to determine the excess weight in the range from 1 through 127.

The configured and hardware-derived bandwidths for the excess rate mode example are shown in Table 76 on page 319. When an excess rate is configured on one or more logical interfaces, the shaping rate and the guaranteed rate are both ignored in the excess weight calculations. So logical unit 2 gets a minimum excess weight of 1, even though it has a guaranteed rate configured.

Table 76: Excess Rate Mode Example for IQE PICs

Logical Interface	Configured			Hardware		
	Guaranteed rate (CIR)	Shaping Rate (PIR)	Excess Rate	Guaranteed Rate	Shaping Rate	Excess Weight
Unit 0	50 Mbps	100 Mbps	20 %	50 Mbps	100 Mbps	50
Unit 1	NA	150 Mbps	50 %	0 Mbps	150 Mbps	127
Unit 2	100 Mbps	NA	NA	100 Mbps	400 Mbps	1
Unit 3	NA	NA	50 %	0 Mbps	400 Mbps	127

Queue Default Rates for the IQE PIC

The IQE PIC operates at the queue level as well as at the logical unit level. This section discusses how the IQE PIC derives hardware values from the user configuration parameters. First, the default behavior without explicit configuration is investigated, along with the rules used to derive hardware parameters from the scheduler map configuration of the transmit rate, shaping rate, and excess rate. For more information about configuring schedulers and scheduler maps, see “Overview of Schedulers” on page 133.

When you do not configure any class-of-service parameters, a default scheduler map is used to establish four queues: best-effort, expedited-forwarding, assured-forwarding, and network-control. Each queue has the default transmit rate, shaping rate, and excess rate shown in Table 77 on page 319.

Table 77: Default Queue Rates on the IQE PIC

Queue	Transmit Rate	Shaping Rate	Excess Rate
best-effort (Q0)	95 %	100 %	95 %
expedited-forwarding (Q1)	0 %	100 %	0 %
assured-forwarding (Q2)	0 %	100 %	0 %
network-control (Q3)	5 %	100 %	5 %

When you configure a scheduler map to change the defaults, the IQE PIC hardware derives the values for each of the three major parameters: transmit rate, shaping rate, and excess rate.

The transmit rate is determined as follows:

- If a transmit rate is configured, then:
 - If the transmit rate is configured as an absolute bandwidth value, the configured value is used by the hardware.

- If the transmit rate is configured as a percentage, then the percentage is used to calculate an absolute value used by the hardware, based on the guaranteed rate (CIR) configured at the logical interface or physical interface level. The CIR itself can be a default, configured, or derived value.
- If the transmit rate is configured as a remainder, then the remaining value of the logical interface (unit) guaranteed rate (CIR) is divided equally among the queues configured as remainder.
- If a transmit rate is not configured, then the default transmit rate is derived based on remainder (for backward compatibility).
- If an excess rate is configured on any of the queues in a scheduler map, then the transmit rate on the queue is set to 0.

The shaping rate is determined as follows:

- If a shaping rate is configured:
 - If the shaping rate is configured as an absolute bandwidth value, the configured value is used by the hardware.
 - If the shaping rate is configured as a percentage, then the percentage is used to calculate an absolute value used by the hardware, based on the guaranteed rate (CIR) configured at the logical interface or physical interface level. Although it seems odd to base a shaping rate (PIR) on the CIR instead of a PIR, this is done so the shaping rate can be derived on the same basis as the transmit rate.
- If a shaping rate is not configured, then the default shaping rate is set to the shaping rate configured at the logical interface or physical interface level.

The excess rate is determined as follows:

- If an excess rate is configured on a queue, the value is used to derive an excess weight used by the IQE PIC hardware. The excess weight determines the proportional share of the excess bandwidth for which each queue can contend. The excess rate can be:
 - Percentage in the range from 1 through 100. This value is scaled to a hardware excess weight. Excess rates can add up to more than 100 % for all queues under a logical or physical interface.
- If an excess rate is not configured on a queue, then the default excess rate is one of the following:
 - If a transmit rate is configured on any of the queues, then the excess weight is proportional to the transmit rates. Queues that do not have a transmit rate configured receive a minimum weight of 1.
 - If a transmit rate is not configured on any of the queues, but some queues have a shaping rate, then the excess weight is proportional to the shaping rates. Queues that do not have a shaping rate configured receive a minimum weight of 1.
 - If no parameters are configured on a queue, then the queue receives a minimum weight of 1.

Examples of Excess Bandwidth Sharing Calculations on the IQE PIC

The following four examples show calculations for the PIR mode. In PIR mode, the transmit rate and shaping rate calculations are based on the shaping rate of the logical interface. All calculations assume that one logical interface (unit) is configured with a shaping rate (PIR) of 10 Mbps and a scheduler map with four queues.

The first example has only a shaping rate (PIR) configured on the queues, as shown in Table 78 on page 321.

Table 78: PIR Mode, with No Excess Configuration

Queue	Transmit Rate (CIR)	Shaping Rate (PIR)	Excess Rate	Traffic Sent To Queue
Q0	NA	80 %	NA	10 Mbps
Q1	NA	50 %	NA	1 Mbps
Q2	NA	40 %	NA	0 Mbps
Q3	NA	30 %	NA	5 Mbps

The way that the IQE PIC hardware interprets these parameters is shown in Table 79 on page 321.

Table 79: PIR Mode, with No Excess Hardware Behavior

Queue	Transmit Rate	Shaping Rate	Excess Weight	Expected Output Rate
Q0	2.5 Mbps	8.0 Mbps	50	6 Mbps
Q1	2.5 Mbps	5.0 Mbps	31	1 Mbps
Q2	2.5 Mbps	4.0 Mbps	25	0 Mbps
Q3	2.5 Mbps	3.0 Mbps	19	3 Mbps

In this first example, all four queues will initially be serviced round-robin. Because there are no transmit rates configured on any of the queues, they receive a default “remainder” transmit rate of 2.5 Mbps per queue. But because there are shaping rates configured, the excess weights are calculated based on the shaping rates. For the traffic sent to each queue, Queue 0 and Queue 3 get their transmit rates of 2.5 Mbps and Queue 1 gets 1 Mbps. The remaining 4 Mbps is excess bandwidth and is divided between Queue 0 and Queue 3 in the ratio of the shaping rates (80/30). So Queue 3 expects an excess bandwidth of $4 \text{ Mbps} * (30\% / (80\% + 30\%)) = 1.09 \text{ Mbps}$. However, because the shaping rate on Queue 3 is 3 Mbps, Queue 3 can only transmit 3 Mbps and Queue 0 receives the remaining excess bandwidth and can transmit at 6 Mbps.

Note that if there were equal transmit rates explicitly configured, such as 2.5 Mbps for each queue, the excess bandwidth would be split based on the transmit rate (equal in this case), as long as the result is below the shaping rate for the queue.

The second example has a shaping rate (PIR) and transmit rate (CIR) configured on the queues, as shown in Table 80 on page 322.

Table 80: PIR Mode with Transmit Rate Configuration

Queue	Transmit Rate (CIR)	Shaping Rate (PIR)	Excess Rate	Traffic Sent To Queue
Q0	50 %	80 %	NA	10 Mbps
Q1	40 %	50 %	NA	5 Mbps
Q2	10 %	20 %	NA	5 Mbps
Q3	NA	5 %	NA	1 Mbps

The way that the IQE PIC hardware interprets these parameters is shown in Table 81 on page 322.

Table 81: PIR Mode with Transmit Rate Hardware Behavior

Queue	Transmit Rate	Shaping Rate	Excess Weight	Expected Output Rate
Q0	5.0 Mbps	8.0 Mbps	63	5 Mbps
Q1	4.0 Mbps	5.0 Mbps	50	4 Mbps
Q2	1.0 Mbps	2.0 Mbps	12	1 Mbps
Q3	0.0 Mbps	0.5 Mbps	1	0.0 Mbps

In this second example, because the transmit rates are less than the shaping rates, each queue will receive their transmit rates.

The third example also has a shaping rate (PIR) and transmit rate (CIR) configured on the queues, as shown in Table 82 on page 322.

Table 82: Second PIR Mode with Transmit Rate Configuration Example

Queue	Transmit Rate (CIR)	Shaping Rate (PIR)	Excess Rate	Traffic Sent To Queue
Q0	50 %	80 %	NA	10 Mbps
Q1	40 %	50 %	NA	5 Mbps
Q2	5 %	20 %	NA	0 Mbps
Q3	NA	5 %	NA	1 Mbps

The way that the IQE PIC hardware interprets these parameters is shown in Table 83 on page 323.

Table 83: Second PIR Mode with Transmit Rate Hardware Behavior Example

Queue	Transmit Rate	Shaping Rate	Excess Weight	Expected Output Rate
Q0	5.0 Mbps	8.0 Mbps	66	5.27 Mbps
Q1	4.0 Mbps	5.0 Mbps	53	4.23 Mbps
Q2	0.5 Mbps	2.0 Mbps	13	0.0 Mbps
Q3	0.5 Mbps	0.5 Mbps	1	0.5 Mbps

In this third example, all four queues will initially be serviced round-robin. However, Queue 2 has no traffic sent to its queue. So Queue 0, Queue 1, and Queue 3 will all get their respective transmit rates, a total of 9.5 Mbps. The remaining 0.5 Mbps is used by Queue 3, because the transmit rate is the same as the shaping rate. Once this traffic is sent, Queue 0 and Queue 1 will share the excess bandwidth in the ratio of their transmit rates, which total 9 Mbps. In this case, Queue 0 = 5 Mbps + (0.5 Mbps * 5/9) = 5.27 Mbps. Queue 1 = 4 Mbps + (0.5 Mbps * 4/9) = 4.23 Mbps.

The fourth example has a shaping rate (PIR), transmit rate (CIR), and excess rate configured on the queues, as shown in Table 84 on page 323.

Table 84: PIR Mode with Transmit Rate and Excess Rate Configuration

Queue	Transmit Rate (CIR)	Shaping Rate (PIR)	Excess Rate	Traffic Sent To Queue
Q0	30 %	80 %	50 %	10 Mbps
Q1	25 %	50 %	10 %	5 Mbps
Q2	10 %	20 %	30 %	0 Mbps
Q3	5 %	5 %	NA	1 Mbps

The way that the IQE PIC hardware interprets these parameters is shown in Table 85 on page 323.

Table 85: PIR Mode with Transmit Rate and Excess Rate Hardware Behavior

Queue	Transmit Rate	Shaping Rate	Excess Weight	Expected Output Rate
Q0	3.0 Mbps	8.0 Mbps	70	6.33 Mbps
Q1	2.5 Mbps	5.0 Mbps	14	3.17 Mbps
Q2	1.0 Mbps	2.0 Mbps	42	0.0 Mbps

Table 85: PIR Mode with Transmit Rate and Excess Rate Hardware Behavior *(continued)*

Queue	Transmit Rate	Shaping Rate	Excess Weight	Expected Output Rate
Q3	0.5 Mbps	0.5 Mbps	1	0.5 Mbps

In this fourth example, all four queues will initially be serviced round-robin. Queue 3 gets 0.5 Mbps of guaranteed bandwidth but cannot transmit more because the shaping rate is the same. Queue 2 has no traffic to worry about at all. Queue 0 and Queue 1 get the respective transmit rates of 3.0 Mbps and 2.5 Mbps. The excess bandwidth of 4 Mbps is divided between Queue 0 and Queue 1 in the ratio on their excess rates. So Queue 1 gets 2.5 Mbps (the guaranteed rate) + 4 Mbps (the excess) + $(10\% / (50\% + 10\%)) = 3.17$ Mbps. Queue 0 gets the rest, for a total of 6.33 Mbps.

You can configure only an excess rate on the queues, as shown in Table 86 on page 324.

Table 86: Excess Rate Configuration

Queue	Transmit Rate (CIR)	Shaping Rate (PIR)	Excess Rate	Traffic Sent To Queue
Q0	NA	NA	50 %	10 Mbps
Q1	NA	NA	40 %	10 Mbps
Q2	NA	NA	30 %	10 Mbps
Q3	NA	NA	20 %	10 Mbps

The way that the IQE PIC hardware interprets these excess rate parameters is shown in Table 87 on page 324.

Table 87: Excess Rate Hardware Behavior

Queue	Transmit Rate	Shaping Rate	Excess Weight	Expected Output Rate
Q0	0 Mbps	10.0 Mbps	45	3.57 Mbps
Q1	0 Mbps	10.0 Mbps	40	2.86 Mbps
Q2	0 Mbps	10.0 Mbps	30	2.14 Mbps
Q3	0 Mbps	10.0 Mbps	20	1.43 Mbps

In this excess rate example, there are no transmit or shaping rates configured on any of the queues, only excess rates, so bandwidth division happens only on the basis of the excess rates. Note that all the transmit (guaranteed) rates are set to 0. Usually, when there are no excess rates configured, the queue transmit rate is

calculated by default. But when there is an excess rate configured on any of the queues, the transmit rate is set to 0. The excess bandwidth (all bandwidths in this case) is shared in the ratio of the excess weights. So Queue 0 receives 10 Mbps * $(50 / (50 + 40 + 30 + 20)) = 3.57$ Mbps.

It is possible to configure rate limits that result in error conditions. For example, consider the configuration shown in Table 88 on page 325.

Table 88: PIR Mode Generating Error Condition

Queue	Transmit Rate (CIR)	Shaping Rate (PIR)	Excess Rate	Traffic Sent To Queue
Q0	NA	80 %	NA	10 Mbps
Q1	NA	50 %	NA	5 Mbps
Q2	NA	20 %	NA	5 Mbps
Q3	NA	5 %	NA	1 Mbps

The way that the IQE PIC hardware interprets these parameters is shown in Table 89 on page 325.

Table 89: PIR Mode Generating Error Condition Behavior

Queue	Transmit Rate	Shaping Rate	Excess Weight	Expected Output Rate
Q0	2.5 Mbps	8.0 Mbps	818	4.03 Mbps
Q1	2.5 Mbps	5.0 Mbps	511	3.47 Mbps
Q2	2.5 Mbps	2.0 Mbps	255	2 Mbps
Q3	2.5 Mbps	0.5 Mbps	51	0.1 Mbps

In the error example, note that the shaping rates calculated on Queue 2 and Queue 3 are less than the transmit rates on those queues (2.0 Mbps and 0.5 Mbps are each less than 2.5 Mbps). This is an error condition and results in a syslog error message.

The following set of five examples involve the IQE PIC operating in CIR mode. In CIR mode, the transmit rate and shaping rate calculations are based on the transmit rate of the logical interface. All calculations assume that the logical interface has a shaping rate (PIR) of 20 Mbps and a transmit rate (CIR) of 10 Mbps. The scheduler map has four queues.

The first example has only a shaping rate (PIR) with no excess rate configured on the queues, as shown in Table 90 on page 326.

Table 90: CIR Mode with No Excess Rate Configuration

Queue	Transmit Rate (CIR)	Shaping Rate (PIR)	Excess Rate	Traffic Sent To Queue
Q0	NA	80 %	NA	10 Mbps
Q1	NA	70 %	NA	10 Mbps
Q2	NA	40 %	NA	10 Mbps
Q3	NA	30 %	NA	10 Mbps



NOTE: The transmit rate (CIR) of 10 Mbps is configured on the logical interface (unit) not the queues in the scheduler map. This is why the queue transmit rates are labeled NA.

The way that the IQE PIC hardware interprets these parameters is shown in Table 91 on page 326.

Table 91: CIR Mode with No Excess Rate Hardware Behavior

Queue	Transmit Rate	Shaping Rate	Excess Weight	Expected Output Rate
Q0	2.5 Mbps	8.0 Mbps	50	6.76 Mbps
Q1	2.5 Mbps	7.0 Mbps	31	6.23 Mbps
Q2	2.5 Mbps	4.0 Mbps	25	4.0 Mbps
Q3	2.5 Mbps	3.0 Mbps	19	3.0 Mbps

In this first example, all four queues will split the 10-Mbps transmit rate equally and each get a transmit rate of 2.5 Mbps. However, the shaping rate on the interface is 20 Mbps. The 10-Mbps excess bandwidth is divided among the queues in the ratio of their shaping rates. But Queue 2 and Queue 3 are shaped at 3.0 and 4.0 Mbps, respectively, so they cannot use more bandwidth and will get those rates. This accounts for 2 Mbps (the 7 Mbps shaped bandwidth minus the 5 Mbps guaranteed bandwidth for Queue 2 and Queue 3) of the 10-Mbps excess, leaving 8 Mbps for Queue 0 and Queue 1. So Queue 0 and Queue 1 will share the 8-Mbps excess bandwidth in the ratio of their shaping rates, which total 15 Mbps. In this case, Queue 0 = $8.0 \text{ Mbps} * 8/15 = 4.26 \text{ Mbps}$, for a total of $2.5 \text{ Mbps} + 4.26 \text{ Mbps} = 6.76 \text{ Mbps}$. Queue 1 = $8.0 \text{ Mbps} * 7/15 = 3.73 \text{ Mbps}$, for a total of $2.5 \text{ Mbps} + 3.73 \text{ Mbps} = 6.23 \text{ Mbps}$.

The second example has only a few shaping rates (PIR) with no excess rate configured on the queues, as shown in Table 92 on page 327.

Table 92: CIR Mode with Some Shaping Rates and No Excess Rate Configuration

Queue	Transmit Rate (CIR)	Shaping Rate (PIR)	Excess Rate	Traffic Sent To Queue
Q0	NA	80 %	NA	10 Mbps
Q1	NA	50 %	NA	5 Mbps
Q2	NA	NA	NA	10 Mbps
Q3	NA	NA	NA	1 Mbps



NOTE: If a configuration results in the calculated transmit rate of the queue exceeding the shaping rate of the queue, an error message is generated. For example, setting the shaping rate on Queue 2 and Queue 3 in the above example to 20 % and 5 %, respectively, generates an error message because the calculated transmit rate for these queues (2.5 Mbps) is more than their calculated shaping rates (2.0 Mbps and 0.5 Mbps).

The way that the IQE PIC hardware interprets these parameters is shown in Table 93 on page 327.

Table 93: CIR Mode with Some Shaping Rates and No Excess Rate Hardware Behavior

Queue	Transmit Rate	Shaping Rate	Excess Weight	Expected Output Rate
Q0	2.5 Mbps	8.0 Mbps	78	8.0 Mbps
Q1	2.5 Mbps	5.0 Mbps	48	5.0 Mbps
Q2	2.5 Mbps	20 Mbps	1	6.0 Mbps
Q3	2.5 Mbps	20 Mbps	1	1.0 Mbps

In this second example, all four queues will split the 10-Mbps transmit rate equally and each get a transmit rate of 2.5 Mbps. Because of their configured queue shaping rates, Queue 0 and Queue 1 receive preference over Queue 2 and Queue 3 for the excess bandwidth. Queue 0 (8.0 Mbps) and Queue 1 (5.0 Mbps) account for 13 Mbps of the 20 Mbps shaping rate on the logical interface. The remaining 7 Mbps is divided equally between Queue 2 and Queue 3. However, because Queue 3 only has 1 Mbps to send, Queue 2 uses the remaining 6 Mbps.

The third example has shaping rates (PIR) and transmit rates with no excess rate configured on the queues, as shown in Table 94 on page 328.

Table 94: CIR Mode with Shaping Rates and Transmit Rates and No Excess Rate Configuration

Queue	Transmit Rate (CIR)	Shaping Rate (PIR)	Excess Rate	Traffic Sent To Queue
Q0	50 %	80 %	NA	10 Mbps
Q1	40 %	50 %	NA	5 Mbps
Q2	10 %	20 %	NA	5 Mbps
Q3	NA	10 %	NA	1 Mbps

The way that the IQE PIC hardware interprets these parameters is shown in Table 95 on page 328.

Table 95: CIR Mode with Shaping Rates and Transmit Rates and No Excess Rate Hardware Behavior

Queue	Transmit Rate	Shaping Rate	Excess Weight	Expected Output Rate
Q0	5.0 Mbps	8.0 Mbps	63	8.0 Mbps
Q1	4.0 Mbps	5.0 Mbps	50	5.0 Mbps
Q2	1.0 Mbps	2.0 Mbps	12	2.0 Mbps
Q3	0.0 Mbps	0.5 Mbps	1	0.5 Mbps

In this third example, the first three queues will get their configured transmit rates and are serviced in round-robin fashion. This adds up to 10 Mbps, leaving a 10-Mbps excess from the logical interface shaping rate of 20 Mbps. The excess will be shared in the ratio of the transmit rates, or 5:4:1:0. Therefore, Queue 0 will receive 5 Mbps + $(5 * 10/10) = 10$ Mbps. This value is greater than the 8 Mbps shaping rate on Queue 0, so Queue 0 is limited to 8 Mbps. Queue 1 will receive 4 Mbps + $(4 * 10/10) = 8$ Mbps. This value is greater than the 5 Mbps shaping rate on Queue 1, so Queue 1 is limited to 5 Mbps. Queue 2 will receive 1 Mbps + $(1 * 10/10) = 2$ Mbps. This value is equal to the 2 Mbps shaping rate on Queue 2, so Queue 2 receives 2 Mbps. This still leaves 5 Mbps excess bandwidth, and this can be used by Queue 3. Note that this example will never reach the shaping rate configured on the logical interface (20 Mbps).

The fourth example has shaping rates (PIR) and transmit rates with no excess rate configured on the queues. However, in this case the sum of the shaping rate percentages configured on the queues multiplied by the transmit rate configured on the logical interface is greater than the shaping rate configured on the logical interface. The configuration is shown in Table 96 on page 328.

Table 96: CIR Mode with Shaping Rates Greater Than Logical Interface Shaping Rate Configuration

Queue	Transmit Rate (CIR)	Shaping Rate (PIR)	Excess Rate	Traffic Sent To Queue
Q0	50 %	80 %	NA	10 Mbps

Table 96: CIR Mode with Shaping Rates Greater Than Logical Interface Shaping Rate Configuration (continued)

Queue	Transmit Rate (CIR)	Shaping Rate (PIR)	Excess Rate	Traffic Sent To Queue
Q1	40 %	70 %	NA	10 Mbps
Q2	10 %	50 %	NA	10 Mbps
Q3	NA	50 %	NA	10 Mbps

The way that the IQE PIC hardware interprets these parameters is shown in Table 97 on page 329.

Table 97: CIR Mode with Shaping Rates Greater Than Logical Interface Shaping Rate Hardware Behavior

Queue	Transmit Rate	Shaping Rate	Excess Weight	Expected Output Rate
Q0	5.0 Mbps	8.0 Mbps	63	8.0 Mbps
Q1	4.0 Mbps	7.0 Mbps	50	7.0 Mbps
Q2	1.0 Mbps	5.0 Mbps	12	5.0 Mbps
Q3	0.0 Mbps	5.0 Mbps	1	0.0 Mbps

In this fourth example, the first three queues will get their configured transmit rates and are serviced in round-robin fashion. This adds up to 10 Mbps, leaving a 10-Mbps excess from the logical interface shaping rate of 20 Mbps. The excess will be shared in the ratio of the transmit rates, or 5:4:1:0. Therefore, Queue 0 will receive 5 Mbps + $(5 * 10/10) = 10$ Mbps. This value is greater than the 8 Mbps shaping rate on Queue 0, so Queue 0 is limited to 8 Mbps. Queue 1 will receive 4 Mbps + $(4 * 10/10) = 8$ Mbps. This value is greater than the 7 Mbps shaping rate on Queue 1, so Queue 1 is limited to 7 Mbps. Queue 2 will receive 1 Mbps + $(1 * 10/10) = 2$ Mbps. This value is less than the 5 Mbps shaping rate on Queue 2, so Queue 2 receives 2 Mbps. This still leaves 3 Mbps excess bandwidth, which can be used by Queue 2 (below its shaping rate) and Queue 3 (also below its shaping rate) in the ratio 1:0 (because of the transmit rate configuration). But 1:0 means Queue 3 cannot use this bandwidth, and Queue 2 utilizes 2 Mbps + $(3 \text{ Mbps} * 1/1) = 5$ Mbps. This is equal to the shaping rate of 5 Mbps, so Queue 2 receives 5 Mbps.

The fifth example has excess rates and transmit rates, but no shaping rates (PIR) configured on the queues. The configuration is shown in Table 98 on page 329.

Table 98: CIR Mode with Excess Rate Configuration

Queue	Transmit Rate (CIR)	Shaping Rate (PIR)	Excess Rate	Traffic Sent To Queue
Q0	30 %	NA	50 %	10 Mbps
Q1	25 %	NA	10 %	10 Mbps

Table 98: CIR Mode with Excess Rate Configuration (continued)

Queue	Transmit Rate (CIR)	Shaping Rate (PIR)	Excess Rate	Traffic Sent To Queue
Q2	NA	NA	30 %	10 Mbps
Q3	10 %	NA	NA	10 Mbps

The way that the IQE PIC hardware interprets these parameters is shown in Table 99 on page 330.

Table 99: CIR Mode with Excess Rate Hardware Behavior

Queue	Transmit Rate	Shaping Rate	Excess Weight	Expected Output Rate
Q0	3.0 Mbps	20 Mbps	70	10.5 Mbps
Q1	2.5 Mbps	20 Mbps	14	4.0 Mbps
Q2	0.0 Mbps	20 Mbps	42	4.5 Mbps
Q3	1.0 Mbps	20 Mbps	1	1.0 Mbps

In this fifth example, Queue 2 does not have a transmit rate configured. If there were no excess rates configured, then Queue 2 would get a transmit rate equal to the remainder of the bandwidth (3.5 Mbps in this case). However, because there is an excess rate configured on some of the queues on this logical interface, the transmit rate for Queue 2 is set to 0 Mbps. The others queues get their transmit rates and there leaves 13.5 Mbps of excess bandwidth. This bandwidth is divided among Queue 0, Queue 1, and Queue 3 in the ratio of their excess rates. So Queue 0, for example, gets $3.0 \text{ Mbps} + 13.5 \text{ Mbps} * (50 / (50 + 10 + 30)) = 10.5 \text{ Mbps}$.

Four other examples calculating expected traffic distribution are of interest. The first case has three variations, so there are six more examples in all.

- Oversubscribed PIR mode at the logical interface with transmit rates, shaping rates, and excess rates configured at the queues (this example has three variations).
- CIR mode at the logical interface (a non-intuitive case is used).
- Excess priority configured.
- Default excess priority used.

The first three examples all concern oversubscribed PIR mode at the logical interface with transmit rates, shaping rates, and excess rates configured at the queues. They all use a configuration with a physical interface having a shaping rate of 40 Mbps. The physical interface has two logical units configured, logical unit 1 and logical unit 2, with a shaping rate of 30 Mbps and 20 Mbps, respectively. Because the sum of the logical interface shaping rates is more than the shaping rate on the physical

interface, the physical interface is in oversubscribed PIR mode. The CIRs (transmit rates) are set to the scaled values of 24 Mbps and 16 Mbps, respectively.

Assume that logical unit 1 has 40 Mbps of traffic to be sent. The traffic is capped at 30 Mbps because of the shaping rate of 30 Mbps. Because the CIR is scaled down to 24 Mbps, the remaining 6 Mbps (30 Mbps – 24 Mbps) qualifies as excess bandwidth.

The following three examples consider different parameters configured in a scheduler map and the expected traffic distributions that result.

The first example uses oversubscribed PIR mode with only transmit rates configured on the queues. The configuration is shown in Table 100 on page 331.

Table 100: Oversubscribed PIR Mode with Transmit Rate Configuration

Queue	Transmit Rate (CIR)	Shaping Rate (PIR)	Excess Rate	Traffic Sent To Queue
Q0	40 %	NA	NA	15 Mbps
Q1	30 %	NA	NA	10 Mbps
Q2	25 %	NA	NA	10 Mbps
Q3	5 %	NA	NA	5 Mbps

The way that the IQE PIC hardware interprets these parameters is shown in Table 101 on page 331.

Table 101: Oversubscribed PIR Mode with Transmit Rate Hardware Behavior

Queue	Transmit Rate	Shaping Rate	Excess Weight	Expected Output Rate
Q0	9.6 Mbps	30 Mbps	50	12 Mbps
Q1	7.2 Mbps	30 Mbps	38	9 Mbps
Q2	6.0 Mbps	30 Mbps	31	7.5 Mbps
Q3	1.2 Mbps	30 Mbps	6	1.5 Mbps

The first example has hardware queue transmit rates based on the parent (logical interface unit 1) transmit rate (CIR) value of 24 Mbps. Because there are no excess rates configured, the excess weights are determined by the transmit rates. Therefore, both the logical interface CIR and excess bandwidth are divided in the ratio of the transmit rates. This is essentially the same as the undersubscribed PIR mode and the traffic distribution should be the same. The only difference is that the result is achieved as a combination of guaranteed rate (CIR) and excess rate sharing.

The second example also uses oversubscribed PIR mode, but this time with only excess rate configured on the queues. In other words, the same ratios are established with excess rate percentages instead of transmit rate percentages. In this case, when

excess rates are configured, queues without a specific transmit rate are set to 0 Mbps. So the entire bandwidth qualifies as excess at the queue level and the bandwidth distribution is based on the configured excess rates. The expected output rate results are exactly the same as in the first example, except the calculation is based on different parameters.

The third example also uses oversubscribed PIR mode, but with both transmit rates and excess rates configured on the queues. The configuration is shown in Table 102 on page 332.

Table 102: Oversubscribed PIR Mode with Transmit Rate and Excess Rate Configuration

Queue	Transmit Rate (CIR)	Shaping Rate (PIR)	Excess Rate	Traffic Sent To Queue
Q0	40 %	NA	50 %	15 Mbps
Q1	30 %	NA	50 %	12 Mbps
Q2	25 %	NA	NA	8 Mbps
Q3	5 %	NA	NA	5 Mbps

The way that the IQE PIC hardware interprets these parameters is shown in Table 103 on page 332.

Table 103: Oversubscribed PIR Mode with Transmit Rate and Excess Rate Hardware Behavior

Queue	Transmit Rate	Shaping Rate	Excess Weight	Expected Output Rate
Q0	9.6 Mbps	30 Mbps	63	12.6 Mbps
Q1	7.2 Mbps	30 Mbps	63	10.2 Mbps
Q2	6.0 Mbps	30 Mbps	1	6.0 Mbps
Q3	1.2 Mbps	30 Mbps	1	1.2 Mbps

The third example has the configured queue transmit rate (CIR) divided according to the ratio of the transmit rates based on the logical interface unit 1 CIR of 25 Mbps. The rest of the excess bandwidth divided according the ratio of the excess rates. The excess 6-Mbps bandwidth is divided equally between Queue 0 and Queue 1 because the excess rates are both configured at 50 %. This type of configuration is not recommended, however, because the CIR on the logical interface is a system-derived value based on the PIRs of the other logical units and the traffic distribution at the queue level is based on this value and, therefore, not under direct user control. We recommend that you either configure excess rates without transmit rates at the queue level when in PIR mode, or also define a CIR at the logical interface if you want to configure a combination of transmit rates and excess rates at the queue level. That is, you should use configurations of the CIR mode with excess rates types.

The fourth example uses CIR mode at the logical interface. For this example, assume that a physical interface is configured with a 40-Mbps shaping rate and logical interfaces unit 1 and unit 2. Logical interface unit 1 has a PIR of 30 Mbps and logical interface unit 2 has a PIR of 20 Mbps and a CIR of 10 Mbps. The configuration at the queue level of logical interface unit 1 is shown in Table 104 on page 333.

Table 104: CIR Mode with Transmit Rate and Excess Rate Configuration

Queue	Transmit Rate (CIR)	Shaping Rate (PIR)	Excess Rate	Traffic Sent To Queue
Q0	40 %	NA	50 %	15 Mbps
Q1	30 %	NA	50 %	12 Mbps
Q2	25 %	NA	NA	8 Mbps
Q3	5 %	NA	NA	5 Mbps

The way that the IQE PIC hardware interprets these parameters is shown in Table 105 on page 333.

Table 105: CIR Mode with Transmit Rate and Excess Rate Hardware Behavior

Queue	Transmit Rate	Shaping Rate	Excess Weight	Expected Output Rate
Q0	0 Mbps	30 Mbps	63	15 Mbps
Q1	0 Mbps	30 Mbps	63	12 Mbps
Q2	0 Mbps	30 Mbps	1	1.5 Mbps
Q3	0 Mbps	30 Mbps	1	1.5 Mbps

The fourth example might be expected to divide the 40 Mbps of traffic between the two logical units in the ratio of the configured transmit rates. But note that because the logical interfaces are in CIR mode, and logical interface unit 1 does not have a CIR configured, the hardware CIR is set to 0 Mbps at the queue level. Bandwidth distribution happens based only on the excess weights. So Queue 0 and Queue 1 get to transmit up to 15 Mbps and 12 Mbps, respectively, while the remaining 3 Mbps is divided equally by Queue 2 and Queue 3.



NOTE: We recommend configuring a CIR value explicitly for the logical interface if you are configuring transmit rates and excess rates for the queues.

The fifth example associates an excess priority with the queues. Priorities are associated with every queue and propagated to the parent node (logical or physical interface). That is, when the scheduler picks a logical interface, the scheduler considers the logical interface priority as the priority of the highest priority queue under that logical interface. On the IQE PIC, you can configure an excess priority for every

queue. The excess priority can differ from the priority used for guaranteed traffic and applies only to traffic in the excess region. The IQE PIC has three “regular” priorities and two excess priorities (high and low, which is the default). The excess priorities are lower than the regular priorities. For more information about configuring excess bandwidth sharing and priorities, see “IQE PIC Excess Bandwidth Sharing Configuration” on page 311.

Consider a logical interface configured with a shaping rate of 10 Mbps and a guaranteed rate of 10 Mbps. At the queue level, parameters are configured as shown in Table 106 on page 334.

Table 106: Excess Priority Configuration

Queue	Transmit Rate (CIR)	Shaping Rate (PIR)	Excess Rate	Traffic Sent To Queue
Q0	40 %	NA	50 %	10 Mbps
Q1	30 %	NA	50 %	10 Mbps
Q2	25 %	NA	NA	0 Mbps
Q3	5 %	NA	NA	1 Mbps

In this fifth example, Queue 0 is configured with an excess priority of **high** and all other queues have the default excess priority (**low**). Because there is no traffic on Queue 2, there is an excess bandwidth of 2.5 Mbps. Because Queue 0 has a higher excess priority, Queue 0 gets the entire excess bandwidth. So the expected output rates on the queues are 4 Mbps + 2.5 Mbps = 6.5 Mbps for Queue 0, 3 Mbps for Queue 1, 0 Mbps for Queue 2, and 0.5 Mbps for Queue 3. Note that this behavior is different than regular priorities. With regular priorities, the transmission is still governed by transmit rates and the priority controls only the order in which the packets are picked up by the scheduler. So without excess configuration, if Queue 0 had a regular priority of **high** and there was 10 Mbps of traffic on all four queues, the traffic distribution would be 4 Mbps for Queue 0, 3 Mbps for Queue 1, 2.5 Mbps for Queue 2, and 0.5 Mbps for Queue 3 instead of giving all 10 Mbps to Queue 0. Excess priority traffic distributions are governed first by the excess priority and then by the excess rates. Also note that in this example, although the queues are in the excess region because they are transmitting above their configured transmit rates, the logical interface is still within its guaranteed rate. So at the logical interface level, the priority of the queues get promoted to a regular priority and this priority is used by the scheduler at the logical interface level.

The sixth and final example considers the effects of the default excess priority. When the excess priority for a queue is not configured explicitly, the excess priority is based on the regular priority. A regular priority of **high** maps to an excess priority of **high**. All other regular priorities map to an excess priority of **low**. When there is no regular priority configured, the regular and excess priorities are both set to **low**.

Configuring IQE PIC Layer 2 Policing

You configure policing on the IQE PIC in the same way as any Layer 2 policers. There are no special rules or syntax.

For more information about configuring Layer 2 policers, and an example, see “Applying a Layer 2 Policer to a Gigabit Ethernet Interface” on page 209.

Configuring IQE PIC Low-Latency Static Policer

You can rate-limit the strict-high and high queues on the IQE PIC. Without this limiting, traffic that requires low latency (delay) such as voice can block the transmission of medium-priority and low-priority packets. Unless limited, high and strict-high traffic will always be sent before lower priority traffic, causing the lower priority queues to “starve” and cause timeouts and unnecessarily resent packets.

On the IQE PIC you can rate-limit queues before the packets are queued for output. All packets exceeding the configured rate limit are dropped, so care is required when establishing this limit. This model is also supported on IQ2 PICs and is the only way to perform egress policing on IQE PICs. This feature introduces no new configuration statements.

Although intended for low-latency traffic classes such as voice, the configuration allows any queue to be rate-limited. However, the configuration requires the rate-limited queue to have either a high or strict-high priority.



NOTE: You can configure a low-latency static policer for only one rate-limited queue per scheduler map. You can configure up to 1024 low-latency static policers.

This example limits the transmit rate of a strict-high expedited-forwarding queue to 1 Mbps. The scheduler and scheduler map are defined, and then applied to the traffic at the [edit interfaces] and [edit class-of-service] hierarchy levels:

```
[edit class-of-service]
schedulers {
  scheduler-1 {
    transmit-rate 1m rate-limit;
    priority strict-high;
  }
}
scheduler-maps {
  scheduler-map-1 {
    forwarding-class expedited-forwarding scheduler scheduler-1;
  }
}

[edit interfaces]
so-2/0/0 {
  per-unit-scheduler;
  encapsulation frame-relay;
  unit 0 {
```

```

        dlc1 1;
    }
}

[edit class-o-f-service]
interfaces {
  so-2/0/0 {
    unit 0 {
      scheduler-map scheduler-map-1;
      shaping-rate 2m;
    }
  }
}

```

You can issue the following operational mode commands to verify your configuration (the first shows the rate limit in effect):

- `show class-of-service scheduler-map scheduler-map-name`
- `show class-of-service interface interface-name`

Chapter 22

Configuring CoS Schedulers for Aggregated Ethernet and SONET/SDH Interfaces

You can apply a class-of-service (CoS) configuration to aggregated Ethernet and aggregated SONET/SDH interfaces. The CoS configuration applies to all member links included in the aggregated interface. You cannot apply different CoS configurations to the individual member links.

You can configure shaping for aggregated Ethernet interfaces that use interfaces originating from Gigabit Ethernet IQ2 PICs. However, you cannot enable shaping on aggregated Ethernet interfaces when there is a mixture of ports from IQ and IQ2 PICs in the same bundle.

To view the summation of the queue statistics for the member links of an aggregate interface, issue the `show interfaces queue` command. To view the queue statistics for each member link, issue the `show interfaces queue aggregated-interface-name` command.

To configure CoS schedulers on aggregated interfaces, you can include the following statements at the [edit class-of-service] hierarchy level of the configuration:

```
[edit class-of-service]
interfaces {
  interface-name {
    scheduler-map map-name;
    unit logical-unit-number {
      scheduler-map map-name;
    }
  }
}
scheduler-maps {
  map-name {
    forwarding-class class-name scheduler scheduler-name;
  }
}
schedulers {
  scheduler-name {
    buffer-size (percent percentage | remainder | temporal microseconds);
    drop-profile-map loss-priority (any | low | medium-low | medium-high | high) protocol
      (any | non-tcp | tcp) drop-profile profile-name;
    excess-priority (low | high);
```

```

        excess-rate percent percentage;
        priority priority-level;
        transmit-rate (rate | percent percentage | remainder) <exact>;
    }
}

```

This chapter discusses the following topics:

- Limitations for Configuring CoS for Aggregated Interfaces on page 338
- Examples: Configuring CoS for Aggregated Ethernet and SONET/SDH Interfaces on page 339

Limitations for Configuring CoS for Aggregated Interfaces

There are some restrictions when you configure CoS on aggregated Ethernet and SONET/SDH interfaces:

- Chassis scheduling, described in “Associating the Scheduler Map with the Packet Forwarding Component Queues” on page 180, is not supported on aggregated interfaces, because a chassis scheduler applies to the entire PIC and not just to one interface.
- Per-unit scheduling, described in “Associating the Scheduler Map and a Shaping Rate with a DLCI or VLAN” on page 164, is not supported on aggregated interfaces. Furthermore, you cannot configure per-unit scheduling on any member link in an aggregated interface.
- An aggregated interface is a pseudo-interface. Therefore, CoS queues are not associated with the aggregated interface. Instead, CoS queues are associated with the member link interfaces of the aggregated interface.
- When you apply CoS parameters to the aggregated interface, they are applied to the CoS queues of the member link interfaces. You can apply CoS classifiers and rewrite rules directly to the member link interfaces, and the software uses the values you configure.
- When you apply scheduler maps to member link interfaces, the software cannot always use the values you configure because the speed of the aggregated interface is the sum of the speeds of its member link interfaces.

When the scheduler map of the aggregate interface has schedulers configured for absolute transmit rate, the scheduler for the member link interfaces is scaled to the speed of each member link interface. Each member link interface has an automatic scheduler map that is not visible in the CLI. This scheduler map is allocated when the member link is added to the aggregate interface and is deleted when the member link is removed from the aggregate interface.

- If you configure the scheduler transmit rate of the aggregate interface as an absolute rate, the software uses the following formula to scale the transmit rate of each member link:

$$\text{transmit rate of member link interface} = \frac{(\text{configured transmit rate of aggregate interface} / \text{total speed of aggregate interface}) * (\text{total speed of member link interface} / \text{total configured percent}) * 100}{1}$$

- If you configure the scheduler transmit rate of the aggregate interface as a percentage, the software uses the following formula to scale the transmit rate of each member link:

$$\text{transmit rate percent of member link interface} = \frac{\text{(configured transmit rate percent of aggregate interface / total configured percent)} * 100$$

The total configured percent is the sum of the configured transmit rate of all schedulers in terms of percentage of the total speed of the aggregate interface.

For more information, see “Examples: Configuring CoS for Aggregated Ethernet and SONET/SDH Interfaces” on page 339.

- All the other parameters for the schedulers, including priority, drop profile, and buffer size, are copied without change from the scheduler of the aggregated interface to the member link interfaces.
- The configuration related to the logical interfaces, including classifiers and rewrite rules, is copied from the aggregated logical interface configuration to the member link logical interfaces.
- For the scheduler map applied to an aggregated interface, if you configure a transmission rate in absolute terms, then the traffic of all the member link interfaces might be affected if any of the member link interfaces go up or down.

Examples: Configuring CoS for Aggregated Ethernet and SONET/SDH Interfaces

Configure queues as follows when the total speed of member link interfaces is 100 Mbps (the available bandwidth is 100 Mbps):

Apply Scaling Formula to Absolute Rates

```
[edit class-of-service]
schedulers {
  be {
    transmit-rate 10m;
  }
  af {
    transmit-rate 20m;
  }
  ef {
    transmit-rate 80m;
  }
  nc {
    transmit-rate 30m;
  }
}
```

The total configured transmit rates of the aggregated interface is 10m + 20m + 80m + 30m = 140 Mbps, meaning the transmit rate is overconfigured by 40 percent. Therefore, the software scales down the configuration to match the 100 Mbps of available bandwidth, as follows:

$$\text{be} = (10/140) * 100 = 7 \text{ percent of } 100 \text{ Mbps} = 7 \text{ Mbps}$$

$af = (20/140) * 100 = 14$ percent of 100 Mbps = 14 Mbps
 $ef = (80/140) * 100 = 57$ percent of 100 Mbps = 57 Mbps
 $nc = (30/140) * 100 = 21$ percent of 100 Mbps = 21 Mbps

Configure the following mixture of percent and absolute rates:

**Apply Scaling Formula
to Mixture of Percent
and Absolute Rates**

```
[edit class-of-service]
schedulers {
  be {
    transmit-rate 20 percent;
  }
  af {
    transmit-rate 40 percent;
  }
  ef {
    transmit-rate 150m;
  }
  nc {
    transmit-rate 10 percent;
  }
}
```

Assuming 300 Mbps of available bandwidth, the configured percentages correlate with the following absolute rates:

```
schedulers {
  be {
    transmit-rate 60m;
  }
  af {
    transmit-rate 120m;
  }
  ef {
    transmit-rate 150m;
  }
  nc {
    transmit-rate 30m;
  }
}
```

The software scales the bandwidth allocation as follows:

$be = (60/360) * 100 = 17$ percent of 300 Mbps = 51 Mbps
 $af = (120/360) * 100 = 33$ percent of 300 Mbps = 99 Mbps
 $ef = (150/360) * 100 = 42$ percent of 300 Mbps = 126 Mbps
 $nc = (30/360) * 100 = 8$ percent of 300 Mbps = 24 Mbps

Configure an aggregated Ethernet interface with the following scheduler map:

**Configuring an
Aggregated Ethernet
Interface**

```
[edit class-of-service]
scheduler-maps {
  aggregated-sched {
    forwarding-class be scheduler be;
    forwarding-class af scheduler af;
    forwarding-class ef scheduler ef;
    forwarding-class nc scheduler nc;
  }
}
```

```

    }
}
schedulers {
  be {
    transmit-rate percent 10;
    buffer-size percent 25;
  }
  af {
    transmit-rate percent 20;
    buffer-size percent 25;
  }
  ef {
    transmit-rate 80m;
    buffer-size percent 25;
  }
  nc {
    transmit-rate percent 30;
    buffer-size percent 25;
  }
}

```

In this case, the transmission rate for the member link scheduler map is as follows:

- be—7 percent
- af—14 percent
- ef—57 percent
- nc—21 percent

If you add a Fast Ethernet interface to the aggregate, the aggregate bandwidth is 200 Mbps, and the transmission rate for the member link scheduler map is as follows:

- be—10 percent
- af—20 percent
- ef—40 percent
- nc—30 percent

Chapter 23

Configuring CoS on ATM Interfaces

The ATM2 intelligent queuing (IQ) interface allows multiple IP queues into each virtual circuit (VC). On M-series platforms (except the M320 router), a VC tunnel can support four class-of-service (CoS) queues. On the M320 and T-series platforms for all ATM2 IQ PICs except the OC48 PIC, a VC tunnel can support eight CoS queues. Within a VC tunnel, the weighted round-robin (WRR) algorithm schedules the cell transmission of each queue. You can configure the queue admission policies, such as early packet discard (EPD) or weighted random early detection (WRED), to control the queue size during congestion.

For information about CoS components that apply generally to all interfaces, see “CoS Overview” on page 3 and “CoS Configuration” on page 49. For general information about configuring ATM interfaces, see the *JUNOS Network Interfaces Configuration Guide*.

To configure ATM2 IQ VC tunnel CoS components, include the following statements at the [edit interfaces at-*fpc/pic/port*] hierarchy level:

```
[edit chassis fpc slot-number pic pic-number]
max-queues-per-interface number;

[edit interfaces at-fpc/pic/port]
atm-options {
  linear-red-profiles profile-name {
    high-plp-max-threshold percent;
    low-plp-max-threshold percent;
    queue-depth cells high-plp-threshold percent low-plp-threshold percent;
  }
  plp-to-clp;
  scheduler-maps map-name {
    forwarding-class class-name {
      epd-threshold cells plp1 cells;
      linear-red-profile profile-name;
      priority (high | low);
      transmit-weight (cells number | percent number);
    }
    vc-cos-mode (alternate | strict);
  }
}
unit logical-unit-number {
  atm-scheduler-map (map-name | default);
  family family {
    address address {
```

```

        destination address;
    }
}
plp-to-clp;
shaping {
    (cbr rate | rtvbr peak rate sustained rate burst length | vbr peak rate sustained
    rate burst length);
}
vci vpi-identifier.vci-identifier;
}

```

This section discusses the following topics:

- Configuring Linear RED Profiles on page 344
- Configuring an ATM Scheduler Map on page 345
- Enabling Eight Queues on ATM2 IQ Interfaces on page 346
- Configuring VC CoS Mode on page 352
- Enabling the PLP Setting to Be Copied to the CLP Bit on page 352
- Configuring ATM CoS on the Logical Interface on page 353
- Example: Configuring ATM2 IQ VC Tunnel CoS Components on page 353
- Using CoS with ATM and L2TP Tunnels on page 354
- IEEE 802.1p BA Classification for Ethernet VPLS Over ATM on page 356

Configuring Linear RED Profiles

Linear random early detection (RED) profiles define CoS virtual circuit drop profiles. You can configure up to 32 linear RED profiles per port. When a packet arrives, RED checks the queue fill level. If the fill level corresponds to a nonzero drop probability, the RED algorithm determines whether to drop the arriving packet.

To configure linear RED profiles, include the `linear-red-profiles` statement at the [edit interfaces *at-fpc/pic/port* atm-options] hierarchy level:

```

[edit interfaces at-fpc/pic/port atm-options]
linear-red-profiles profile-name {
    high-plp-max-threshold percent;
    low-plp-max-threshold percent;
    queue-depth cells high-plp-threshold percent low-plp-threshold percent;
}

```

The `queue-depth`, `high-plp-threshold`, and `low-plp-threshold` statements are mandatory.

You can define the following options for each RED profile:

- **high-plp-max-threshold**—Define the drop profile fill-level for the high packet loss priority (PLP) CoS VC. When the fill level exceeds the defined percentage, all packets with high PLP are dropped.
- **low-plp-max-threshold**—Define the drop profile fill-level for the low PLP CoS VC. When the fill level exceeds the defined percentage, all packets with low PLP are dropped.

- **queue-depth**—Define maximum queue depth in the CoS VC drop profile. Packets are always dropped beyond the defined maximum. The range you can configure is from 1 through 64,000 cells.
- **high-plp-threshold**—Define CoS VC drop profile fill-level percentage when linear RED is applied to cells with high PLP. When the fill level exceeds the defined percentage, packets with high PLP are randomly dropped by RED.
- **low-plp-threshold**—Define CoS VC drop profile fill-level percentage when linear RED is applied to cells with low PLP. When the fill level exceeds the defined percentage, packets with low PLP are randomly dropped by RED.

Configuring an ATM Scheduler Map

To define a scheduler map, you associate it with a forwarding class. Each class is associated with a specific queue, as follows:

- **best-effort**—Queue 0
- **expedited-forwarding**—Queue 1
- **assured-forwarding**—Queue 2
- **network-control**—Queue 3



NOTE: For M320 and T-series platforms only, you can configure more than four forwarding classes and queues. For more information, see “Enabling Eight Queues on ATM2 IQ Interfaces” on page 346.

When you configure an ATM scheduler map, the JUNOS software creates these CoS queues for a VC. The JUNOS software prefixes each packet delivered to the VC with the next-hop rewrite data associated with each queue.

To configure an ATM scheduler map, include the **scheduler-maps** statement at the [edit interfaces *at-fpc/pic/port* atm-options] hierarchy level:

```
edit interfaces at-fpc/pic/port atm-options]
scheduler-maps map-name {
  forwarding-class class-name {
    epd-threshold cells plp1 cells;
    linear-red-profile profile-name;
    priority (high | low);
    transmit-weight (cells number | percent number);
  }
  vc-cos-mode (alternate | strict);
}
```

You can define the following options for each forwarding class:

- **epd-threshold**—An EPD threshold provides a queue of cells that can be stored with tail drop. When a beginning-of-packet (BOP) cell is received, the VC’s queue depth is checked against the EPD threshold. If the VC’s queue depth exceeds the EPD threshold, the BOP cell and all subsequent cells in the packet are discarded.

- **linear-red-profile**—A linear RED profile defines the number of cells using the `queue-depth` statement within the RED profile. (You configure the `queue-depth` statement at the `[edit interfaces at-fpc/pic/port atm-options linear-red-profile profile-name]` hierarchy level.)

By default, if you include the `scheduler-maps` statement at the `[edit interfaces at-fpc/pic/port atm-options]` hierarchy level, the interface uses an EPD threshold that is determined by the JUNOS software based on the available bandwidth and other parameters. You can override the default EPD threshold by setting an EPD threshold or a linear RED profile.

If shaping is enabled, the default EPD threshold is proportional to the shaping rate according to the following formula:

$$\text{default epd-threshold} = \text{number of buffers} * \text{shaping rate} / \text{line rate}$$

The minimum value is 48 cells. If the formula results in an EPD threshold less than 48 cells, the result is ignored, and the minimum value of 48 cells is used.

- **priority**—By default, queue 0 is high priority, and the remaining queues are low priority. You can configure high or low queuing priority for each queue.
- **transmit-weight**—By default, the transmit weight is 95 percent for queue 0, and 5 percent for queue 3. You can configure the transmission weight in number of cells or percentage. Each CoS queue is serviced in WRR mode. When CoS queues have data to send, they send the number of cells equal to their weight before passing control to the next active CoS queue. This allows proportional bandwidth sharing between multiple CoS queues within a rate-shaped VC tunnel. A CoS queue can send from 1 through 32,000 cells or from 5 through 100 percent of queued traffic before passing control to the next active CoS queue within a VC tunnel.

The AAL5 protocol prohibits cells from being interleaved on a VC; therefore, a complete packet is always sent. If a CoS queue sends more cells than its assigned weight because of the packet boundary, the deficit is carried over to the next time the queue is scheduled to transmit. If the queue is empty after the cells are sent, the deficit is waived, and the queue's assigned weight is reset.



NOTE: If you include the `scheduler-maps` statement at the `[edit interfaces at-fpc/pic/port atm-options]` hierarchy level, the `epd-threshold` statement at the `[edit interfaces interface-name unit logical-unit-number]` or `[edit interfaces interface-name unit logical-unit-number address address family family multipoint-destination address]` hierarchy level has no effect because either the default EPD threshold, the EPD threshold setting in the forwarding class, or the linear RED profile takes effect instead.

Enabling Eight Queues on ATM2 IQ Interfaces

By default, ATM2 IQ PICs on T-series and M320 platforms are restricted to a maximum of four egress queues per interface. You can enable eight egress queues on ATM2 IQ

interfaces by including the `max-queues-per-interface` statement at the `[edit chassis fpc slot-number pic pic-number]` hierarchy level:

```
[edit chassis fpc slot-number pic pic-number]
max-queues-per-interface (4 | 8);
```

The numerical value can be 4 or 8.

If you include the `max-queues-per-interface` statement, all ports on the ATM2 IQ PIC use the configured maximum.

When you include the `max-queues-per-interface` statement and commit the configuration, all physical interfaces on the ATM2 IQ PIC are deleted and re-added. Also, the PIC is taken offline and then brought back online immediately. You do not need to manually take the PIC offline and online. You should change modes between four queues and eight queues only when there is no active traffic going to the ATM2 IQ PIC.

For general information about configuring up to eight forwarding classes and queues on PICs other than ATM2 IQ PICs, see “Configuring Up to Eight Forwarding Classes” on page 111.

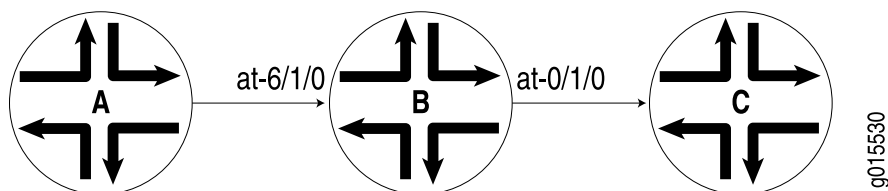


NOTE: When you are considering enabling eight queues on an ATM2 IQ interface, you should note the following:

- ATM2 IQ interfaces using Layer 2 circuit trunk transport mode support only four CoS queues.
- ATM2 IQ interfaces with MLPPP encapsulation support only four CoS queues.
- You can configure only four RED profiles for the eight queues. Thus, queue 0 and queue 4 share a single RED profile, as do queue 1 and queue 5, queue 2 and queue 6, and queue 3 and queue 7. There is no restriction on EPD threshold per queue.
- The default chassis scheduler allocates resources for queue 0 through queue 3, with 25 percent of the bandwidth allocated to each queue. When you configure the chassis to use more than four queues, you must configure and apply a custom chassis scheduler to override the default. To apply a custom chassis scheduler, include the `scheduler-map-chassis` statement at the `[edit class-of-service interfaces at-fpc/pic/*]` hierarchy level. For more information about configuring and applying a custom chassis scheduler, see “Associating the Scheduler Map with the Packet Forwarding Component Queues” on page 180.

Example: Enabling Eight Queues on ATM2 IQ Interfaces

In Figure 21 on page 348, Router A generates IP packets with different IP precedence settings. Router B is an M320 or T-series platform with two ATM2 IQ interfaces. On Router B, interface `at-6/1/0` receives traffic from Router A, while interface `at-0/1/0` sends traffic to Router C. This example shows the CoS configuration for Router B.

Figure 21: Example Topology for Router with Eight Queues

On Router B:

```
[edit chassis]
fpc 0 {
  pic 1 {
    max-queues-per-interface 8;
  }
}
fpc 6 {
  pic 1 {
    max-queues-per-interface 8;
  }
}

[edit interfaces]
at-0/1/0 {
  atm-options {
    linear-red-profiles {
      red_1 queue-depth 1k high-plp-threshold 50 low-plp-threshold 80;
      red_2 queue-depth 2k high-plp-threshold 40 low-plp-threshold 70;
      red_3 queue-depth 3k high-plp-threshold 30 low-plp-threshold 60;
      red_4 queue-depth 4k high-plp-threshold 20 low-plp-threshold 50;
    }
  }
  scheduler-maps {
    sch_red {
      vc-cos-mode strict;
      forwarding-class fc_q0 {
        priority high;
        transmit-weight percent 5;
        linear-red-profile red_1;
      }
      forwarding-class fc_q1 {
        priority low;
        transmit-weight percent 10;
        linear-red-profile red_2;
      }
      forwarding-class fc_q2 {
        priority low;
        transmit-weight percent 15;
        linear-red-profile red_3;
      }
      forwarding-class fc_q3 {
        priority low;
        transmit-weight percent 20;
        linear-red-profile red_4;
      }
    }
  }
}
```

```

forwarding-class fc_q4 {
    priority low;
    transmit-weight percent 5;
    linear-red-profile red_1;
}
forwarding-class fc_q5 {
    priority low;
    transmit-weight percent 10;
    linear-red-profile red_2;
}
forwarding-class fc_q6 {
    priority low;
    transmit-weight percent 15;
    linear-red-profile red_3;
}
forwarding-class fc_q7 {
    priority low;
    transmit-weight percent 20;
    linear-red-profile red_4;
}
}
sch_epd {
    vc-cos-mode alternate;
    forwarding-class fc_q0 {
        priority high;
        transmit-weight percent 5;
        epd-threshold 1024;
    }
    forwarding-class fc_q1 {
        priority low;
        transmit-weight percent 10;
        epd-threshold 2048;
    }
    forwarding-class fc_q2 {
        priority low;
        transmit-weight percent 15;
        epd-threshold 3072;
    }
    forwarding-class fc_q3 {
        priority low;
        transmit-weight percent 20;
        epd-threshold 4096;
    }
    forwarding-class fc_q4 {
        priority low;
        transmit-weight percent 5;
        epd-threshold 2048;
    }
    forwarding-class fc_q5 {
        priority low;
        transmit-weight percent 10;
        epd-threshold 3072;
    }
    forwarding-class fc_q6 {
        priority low;
        transmit-weight percent 15;

```

```

        epd-threshold 4096;
    }
    forwarding-class fc_q7 {
        priority low;
        transmit-weight percent 20;
        epd-threshold 5120;
    }
}
}
}
atm-options {
    vpi 0;
}
unit 0 {
    vci 0.100;
    shaping {
        cbr 1920000;
    }
    atm-scheduler-map sch_red;
    family inet {
        address 172.16.0.1/24;
    }
}
unit 1 {
    vci 0.101;
    shaping {
        vbr peak 1m sustained 384k burst 256;
    }
    atm-scheduler-map sch_epd;
    family inet {
        address 172.16.1.1/24;
    }
}
}
at-6/1/0 {
    atm-options {
        vpi 0;
    }
    unit 0 {
        vci 0.100;
        family inet {
            address 10.10.0.1/24;
        }
    }
    unit 1 {
        vci 0.101;
        family inet {
            address 10.10.1.1/24;
        }
    }
}

[edit class-of-service]
classifiers {
    inet-precedence inet_classifier {
        forwarding-class fc_q0 {

```



```

        loss-priority low code-points 000;
    }
    forwarding-class fc_q1 {
        loss-priority low code-points 001;
    }
    forwarding-class fc_q2 {
        loss-priority low code-points 010;
    }
    forwarding-class fc_q3 {
        loss-priority low code-points 011;
    }
    forwarding-class fc_q4 {
        loss-priority low code-points 100;
    }
    forwarding-class fc_q5 {
        loss-priority low code-points 101;
    }
    forwarding-class fc_q6 {
        loss-priority low code-points 110;
    }
    forwarding-class fc_q7 {
        loss-priority low code-points 111;
    }
}
forwarding-classes {
    queue 0 fc_q0;
    queue 1 fc_q1;
    queue 2 fc_q2;
    queue 3 fc_q3;
    queue 4 fc_q4;
    queue 5 fc_q5;
    queue 6 fc_q6;
    queue 7 fc_q7;
}
interfaces {
    at-6/1/0 {
        unit * {
            classifiers {
                inet-precedence inet_classifier;
            }
        }
    }
}
}
[edit routing-options]
static {
    route 10.10.20.2/32 {
        next-hop at-0/1/0.0;
        retain;
        no-readvertise;
    }
    route 10.10.1.2/32 {
        next-hop at-0/1/0.1;
        retain;
        no-readvertise;
    }
}

```

```
}
```

Verifying the Configuration

To see the results of this configuration, you can issue the following operational mode commands:

- `show interfaces at-0/1/0 extensive`
- `show interfaces queue at-0/1/0`
- `show class-of-service forwarding-class`

Configuring VC CoS Mode

VC CoS mode defines the CoS queue scheduling priority. By default, the VC CoS mode is alternate. When it is a queue's turn to transmit, the queue transmits up to its weight in cells as specified by the `transmit-weight` statement at the `[edit interfaces at-fpc/pic/port atm-options scheduler-maps map-name forwarding-class class-name]` hierarchy level. The number of cells transmitted can be slightly over the configured or default transmit weight, because the transmission always ends at a packet boundary.

To configure the VC CoS mode, include the `vc-cos-mode` statement at the `[edit interfaces at-fpc/pic/port atm-options scheduler-maps]` hierarchy level:

```
edit interfaces at-fpc/pic/port atm-options scheduler-maps]
vc-cos-mode (alternate | strict);
```

Two modes of CoS scheduling priority are supported:

- **alternate**—Assign high priority to one queue. The scheduling of the queues alternates between the high priority queue and the remaining queues. Every other scheduled packet is from the high priority queue.
- **strict**—Assign strictly high priority to one queue. A queue with strictly high priority is always scheduled before the remaining queues. The remaining queues are scheduled in round-robin fashion.

Enabling the PLP Setting to Be Copied to the CLP Bit

For a provider-edge (PE) router with customer edge (CE)-facing, egress, ATM2 IQ interfaces configured with standard AAL5 encapsulation, you can enable the PLP setting to be copied into the CLP bit.



NOTE: This configuration setting is not applicable to Layer 2 circuit encapsulations because the control word captures and preserves CLP information. For more information about Layer 2 circuit encapsulations, see the *JUNOS Network Interfaces Configuration Guide*.

By default, at egress ATM2 IQ interfaces configured with standard AAL5 encapsulation, the PLP information is not copied to the CLP bit. This means the PLP information is not carried beyond the egress interface onto the CE router.

You can enable the PLP information to be copied into the CLP bit by including the `plp-to-clp` statement:

```
plp-to-clp;
```

You can include this statement at the following hierarchy levels:

- [edit interfaces *interface-name* atm-options]
- [edit interfaces *interface-name* unit *logical-unit-number*]
- [edit logical-systems *logical-system-name* interfaces *interface-name* unit *logical-unit-number*]

Configuring ATM CoS on the Logical Interface

To apply the ATM scheduler map to a logical interface, include the `atm-scheduler-map` statement:

```
atm-scheduler-map (map-name | default);
```

When you add or change a scheduler map, the associated logical interface is taken offline and then brought back online immediately. For ATM CoS to take effect, you must configure the VCI and VPI identifiers and traffic shaping on each VC by including the following statements:

```
vci vpi-identifier.vci-identifier;  
shaping {  
  (cbr rate | rtvbr peak rate sustained rate burst length | vbr peak rate sustained rate burst length);  
}
```

You can include these statements at the following hierarchy levels:

- [edit interfaces *interface-name* unit *logical-unit-number*]
- [edit logical-systems *logical-system-name* interfaces *interface-name* unit *logical-unit-number*]

For more information, see the *JUNOS Network Interfaces Configuration Guide*.

You can also apply a scheduler map to the chassis traffic that feeds the ATM interfaces. For more information, see “Associating the Scheduler Map with the Packet Forwarding Component Queues” on page 180.

Example: Configuring ATM2 IQ VC Tunnel CoS Components

Configure ATM2 IQ VC tunnel CoS components:

```
[edit interfaces]
```

```

at-1/2/0 {
  atm-options {
    vpi 0;
    linear-red-profiles red-profile-1 {
      queue-depth 35000 high-plp-threshold 75 low-plp-threshold 25;
    }
    scheduler-maps map-1 {
      vc-cos-mode strict;
      forwarding-class best-effort {
        priority low;
        transmit-weight percent 25;
        linear-red-profile red-profile-1;
      }
    }
  }
}
unit 0 {
  vci 0.128;
  shaping {
    vbr peak 20m sustained 10m burst 20;
  }
  atm-scheduler-map map-1;
  family inet {
    address 192.168.0.100/32 {
      destination 192.168.0.101;
    }
  }
}
}

```

Using CoS with ATM and L2TP Tunnels

The Layer 2 Tunneling Protocol (L2TP) is often used to carry traffic securely between an L2TP Network Server (LNS) to an L2TP Access Concentrator (LAC). CoS is supported for L2TP session traffic to a LAC on platforms configured as an LNS that include egress IQ2 PICs. Supported platforms are:

- M7i and M10i
- M120

To enable session-aware CoS on an L2TP interface, include the **per-session-scheduler** statement at the `[edit interfaces unit logical-unit-number]` hierarchy level.

```

[edit interfaces interface-name unit logical-unit-number]
per-session-scheduler;

```

You also must set the IQ2 PIC mode for session-aware traffic shaping and set the number of bytes to add to the packet before ATM cells are created. To configure these options on the ingress side of the tunnel, include the **ingress-shaping-overhead** and **mode** statements at the `[edit chassis fpc slot-number pic pic-number traffic-manager]` hierarchy level.

```

[edit chassis fpc slot-number pic pic-number]
traffic-manager {
  ingress-shaping-overhead number;
}

```

```

    mode session-shaping;
}

```

Various limitations apply to this feature:

- Only 991 shapers are supported on each IQ2 PIC.
- Sessions in excess of 991 cannot be shaped (but they can be policed).
- There is no support for PPP multilinks.
- The overall traffic rate cannot exceed the L2TP traffic rate, or else random drops result.
- There is no support for logical interface scheduling and shaping at the ingress because all schedulers are now reserved for L2TP.
- There is no support for physical interface rate shaping at the ingress.

You can provide policing support for sessions with more than the 991 shapers on each IQ2 PIC. Each session can have four or eight different classes of traffic (queues). Each class needs its own policer, for example, one for voice and one for data traffic. The policer is configured within a **simple-filter** statement and only **forwarding class** is supported in the **from** clause. Only one policer can be referenced in each simple filter.

The following example shows a policer within a simple filter applied to two assured forwarding classes:

```

[edit firewall]
policer P1 {
  if-exceeding {
    bandwidth-limit 400k;
    burst-size-limit 1500;
  }
  then discard;
}
family inet {
  simple-filter SF-1 {
    term T-1 {
      from {
        forwarding-class [ af11 af21 ];
      }
      then policer P1;
    }
  }
}
}

```

You can also set the number of bytes to add to the packet at the egress of the tunnel. To configure these options on the egress side of the tunnel, include the **egress-shaping-overhead** and **mode** statements at the **[edit chassis fpc slot-number pic pic-number traffic-manager]** hierarchy level.

```

[edit chassis fpc slot-number pic pic-number]
traffic-manager {
  egress-shaping-overhead number;
  mode session-shaping;
}

```

IEEE 802.1p BA Classification for Ethernet VPLS Over ATM

You can apply an IEEE 802.1p behavior aggregate (BA) classifier to VPLS in a bridged Ethernet over ATM environment using ATM (RFC 1483) encapsulation. This will extract the Layer 2 (frame level) IEEE 802.1p information from the cells arriving on the ATM interface. Note that the interface must be configured for the Ethernet VPLS service over ATM links.

This example applies the classifier `atm-ether-vpls-classifier` to an ATM interface using `ether-vpls-over-atm-llc` encapsulation. This is not a complete CoS configuration example.

```
[edit class-of-service interfaces]
at-1/2/3 {
  unit 0 {
    (...) # Other CoS features
    classifiers {
      ieee-802.1 atm-ether-vpls-classifier; # Classifier defined elsewhere
    }
  }
}

[edit]
interface at-1/2/3 {
  atm-options {
    vpi 0;
  }
  unit 0 {
    encapsulation ether-vpls-over-atm-llc; # Required encapsulation type
    vci 0.100;
    family vpls;
  }
}
```

You must configure a routing instance for the VPLS as well:

```
[edit routing-instances]
cos-test-1 {
  instance-type vpls; #This is required
  interface at-1/2/3;
  route-distinguisher 10.10.10.10:1;
  vrf-target target:11111:1;
  protocols {
    vpls {
      site-range 10;
      site cos-test-v1-stie1 {
        site-identifier 1;
      }
    }
  }
}
```

The Layer 2 VPN classification on an ATM interface is limited to the Layer 2 granularity, not to each separate VLAN/VPLS instance. In other words, all of the VLAN/VPLS packets arriving on an ATM virtual circuit will be classified by a single

IEEE 802.1p classifier. The individual flow of each VLAN cannot be identified at this level.

Chapter 24

Configuring CoS for MPLS

When IP traffic enters a label-switched path (LSP) tunnel, the ingress router marks all packets with a class-of-service (CoS) value, which is used to place the traffic into a transmission priority queue. On the router, each interface has up to eight transmit queues. The CoS value is encoded as part of the Multiprotocol Label Switching (MPLS) header and remains in the packets until the MPLS header is removed when the packets exit from the egress router. The routers within the LSP utilize the CoS value set at the ingress router. The CoS value is encoded by means of the CoS bits (also known as the EXP or experimental bits).

- MPLS Class of Service on page 359
- Configuring MPLS Class of Service on page 360

MPLS Class of Service

MPLS class of service works in conjunction with the router's general CoS functionality. If you do not configure any CoS features, the default general CoS settings are used. For MPLS class of service, you might want to prioritize how the transmit queues are serviced by configuring weighted round-robin, and to configure congestion avoidance using random early detection (RED).

The next-hop label-switching router (LSR) uses the default classification shown in Table 107 on page 359.

Table 107: LSR Default Classification

Code Point	Forwarding Class	Loss Priority
000	best-effort	low
001	best-effort	high
010	expedited-forwarding	low
011	expedited-forwarding	high
100	assured-forwarding	low
101	assured-forwarding	high
110	network-control	low

Table 107: LSR Default Classification (*continued*)

Code Point	Forwarding Class	Loss Priority
111	network-control	high

Configuring MPLS Class of Service

To configure CoS for MPLS, you can include the following statements at the [edit class-of-service] hierarchy level of the configuration.

If you do not specify a CoS value, the IP precedence bits from the packet's IP header are used as the packet's CoS value.

To specify a CoS value for packets in an LSP, include the **class-of-service** statement:

```
class-of-service cos-value;
```

You can include this statement at the following hierarchy levels:

- [edit protocols mpls]
- [edit protocols mpls interface *interface-name* label-map *label-value*]
- [edit protocols mpls label-switched-path *path-name*]
- [edit protocols mpls label-switched-path *path-name* primary *path-name*]
- [edit protocols mpls label-switched-path *path-name* secondary *path-name*]
- [edit protocols mpls static-path *prefix*]
- [edit protocols rsvp interface *interface-name* link-protection]
- [edit protocols rsvp interface *interface-name* link-protection bypass *destination*]
- [edit logical-systems *logical-system-name* protocols mpls]
- [edit logical-systems *logical-system-name* protocols mpls label-switched-path *path-name*]
- [edit logical-systems *logical-system-name* protocols mpls label-switched-path *path-name* primary *path-name*]
- [edit logical-systems *logical-system-name* protocols mpls label-switched-path *path-name* secondary *path-name*]
- [edit logical-systems *logical-system-name* protocols mpls static-path *prefix*]
- [edit logical-systems *logical-system-name* protocols mpls interface *interface-name* label-map *label-value*]
- [edit logical-systems *logical-system-name* protocols rsvp interface *interface-name* link-protection]
- [edit logical-systems *logical-system-name* protocols rsvp interface *interface-name* link-protection bypass *destination*]

The **class-of-service** statement at the **[edit protocols mpls label-switch-path]** hierarchy level assigns an initial EXP value for the MPLS shim header of packets in the LSP. This value is initialized at the ingress router only and overrides the rewrite configuration established for that forwarding class. However, the CoS processing (weighted round robin [WRR] and RED) of packets entering the ingress router is not changed by the **class-of-service** statement on an MPLS LSP. Classification is still based on the behavior aggregate (BA) classifier at the **[edit class-of-service]** hierarchy level or the multifield (MF) classifier at the **[edit firewall]** hierarchy level.

We recommend configuring all routers along the LSP to have the same input classifier for EXP, and, if a rewrite rule is configured, all routers should have the same rewrite configuration. Otherwise, traffic at the next LSR might be classified into a different forwarding class, resulting in a different EXP value being written to the EXP header.

For more information, see the *JUNOS MPLS Applications Configuration Guide*.

Chapter 25

Additional CoS Configuration Examples

This chapter includes the following examples:

- Example: Configuring Classifiers, Rewrite Markers, and Schedulers on page 363
- Example: Configuring a CoS Policy for IPv6 Packets on page 367

Example: Configuring Classifiers, Rewrite Markers, and Schedulers

1. Define a classifier that matches IP traffic arriving on the interface. The affected IP traffic has IP precedence bits with patterns matching those defined by aliases A or B. The loss priority of the matching packets is set to low, and the forwarding class is mapped to best effort (queue 0):

```
[edit]
class-of-service {
  classifiers {
    inet-precedence normal-traffic {
      forwarding-class best-effort {
        loss-priority low code-points [my1 my2];
      }
    }
  }
}
```

Following are the code-point alias and forwarding-class mappings referenced in the normal-traffic classifier:

```
[edit]
class-of-service {
  code-point-aliases {
    inet-precedence {
      my1 000;
      my2 001;
      ...
    }
  }
}

[edit]
class-of-service {
  forwarding-classes {
    queue 0 best-effort;
    queue 1 expedited-forwarding;
```

```
    }
  }
```

2. Use rewrite markers to redefine the bit pattern of outgoing packets. Assign the new bit pattern based on specified forwarding classes, regardless of the loss priority of the packets:

```
[edit]
class-of-service {
  rewrite-rules {
    inet-precedence clear-prec {
      forwarding-class best-effort {
        loss-priority low code-point 000;
        loss-priority high code-point 000;
      }
      forwarding-class expedited-forwarding {
        loss-priority low code-point 100;
        loss-priority high code-point 100;
      }
    }
  }
}
```

3. Configure a scheduler map associating forwarding classes with schedulers and drop-profiles:

```
[edit]
class-of-service {
  scheduler-maps {
    one {
      forwarding-class expedited-forwarding scheduler special;
      forwarding-class best-effort scheduler normal;
    }
  }
}
```

Schedulers establish how to handle the traffic within the output queue for transmission onto the wire. Following is the scheduler referenced in scheduler map one:

```
[edit]
class-of-service {
  schedulers {
    special {
      transmit-rate percent 30;
      priority high;
    }
    normal {
      transmit-rate percent 70;
      priority low;
    }
  }
}
```

4. Apply the **normal-traffic** classifier to all SONET/SDH interfaces and all logical interfaces of SONET/SDH interfaces; apply the **clear-prec** rewrite marker to all

Gigabit Ethernet interfaces and all logical interfaces of Gigabit Ethernet interfaces; and apply the **one** scheduler map to all interfaces:

```
[edit]
class-of-service {
  interfaces {
    so-0/0/0 {
      scheduler-map one;
      unit 0 {
        classifiers {
          inet-precedence normal-traffic;
        }
      }
    }
    so-0/0/1 {
      scheduler-map one;
      unit 1 {
        classifiers {
          inet-precedence normal-traffic;
        }
      }
    }
    ge-1/0/0 {
      scheduler-map one;
      unit 0 {
        rewrite-rules {
          inet-precedence clear-prec;
        }
      }
      unit 1 {
        rewrite-rules {
          inet-precedence clear-prec;
        }
      }
    }
    ge-1/0/1 {
      scheduler-map one;
      unit 0 {
        rewrite-rules {
          inet-precedence clear-prec;
        }
      }
      unit 1 {
        rewrite-rules {
          inet-precedence clear-prec;
        }
      }
    }
  }
}
```

Following is the complete configuration:

```
[edit class-of-service]
classifiers {
  inet-precedence normal-traffic {
```

```

        forwarding-class best-effort {
            loss-priority low code-points [my1 my2];
        }
    }
}
code-point-aliases {
    inet-precedence {
        my1 000;
        my2 001;
        cs1 010;
        cs2 011;
        cs3 100;
        cs4 101;
        cs5 110;
        cs6 111;
    }
}
drop-profiles {
    high-priority {
        fill-level 20 drop-probability 100;
    }
    low-priority {
        fill-level 90 drop-probability 95;
    }
    big-queue {
        fill-level 100 drop-probability 100;
    }
}
forwarding-classes {
    queue 0 best-effort;
    queue 1 expedited-forwarding;
}
interfaces {
    so-0/0/0 {
        scheduler-map one;
        unit 0 {
            classifiers {
                inet-precedence normal-traffic;
            }
        }
    }
    so-0/0/1 {
        scheduler-map one;
        unit 1 {
            classifiers {
                inet-precedence normal-traffic;
            }
        }
    }
    ge-1/0/0 {
        scheduler-map one;
        unit 0 {
            rewrite-rules {
                inet-precedence clear-prec;
            }
        }
    }
}

```



```

    unit 1 {
        rewrite-rules {
            inet-precedence clear-prec;
        }
    }
}
ge-1/0/1 {
    scheduler-map one;
    unit 0 {
        rewrite-rules {
            inet-precedence clear-prec;
        }
    }
    unit 1 {
        rewrite-rules {
            inet-precedence clear-prec;
        }
    }
}
rewrite-rules {
    inet-precedence clear-prec {
        forwarding-class best-effort {
            loss-priority low code-point 000;
            loss-priority high code-point 000;
        }
        forwarding-class expedited-forwarding {
            loss-priority low code-point 100;
            loss-priority high code-point 100;
        }
    }
}
scheduler-maps {
    one {
        forwarding-class expedited-forwarding scheduler special;
        forwarding-class best-effort scheduler normal;
    }
}
schedulers {
    special {
        transmit-rate percent 30;
        priority high;
    }
    normal {
        transmit-rate percent 70;
        priority low;
    }
}

```

Example: Configuring a CoS Policy for IPv6 Packets

1. Define a new classifier of type DSCP IPv6.

[edit class-of-service]

```

classifiers {
  dscp-ipv6 core-dscp-map {
    forwarding-class best-effort {
      loss-priority low code-points 000000;
    }
    forwarding-class assured-forwarding {
      loss-priority low code-points 001010;
    }
    forwarding-class network-control {
      loss-priority low code-points 110000;
    }
  }
}

```

2. Define a new rewrite rule of type DSCP IPv6.

```

[edit class-of-service]
rewrite-rules {
  dscp-ipv6 core-dscp-rewrite {
    forwarding-class best-effort {
      loss-priority low code-point 000000;
    }
    forwarding-class assured-forwarding {
      loss-priority low code-point 001010;
    }
    forwarding-class network-control {
      loss-priority low code-point 110000;
    }
  }
}

```

3. Assign the classifier and rewrite rule to a logical interface.

```

[edit class-of-service]
interfaces {
  so-2/0/0 {
    unit 0 {
      classifiers { # Both dscp and dscp-ipv6 classifiers on this interface.
        dscp default;
        dscp-ipv6 core-dscp-map;
      }
      rewrite-rules { # Both dscp and dscp-ipv6 rewrite rules on this interface.
        dscp default;
        dscp-ipv6 core-dscp-rewrite;
      }
    }
  }
}

```

Chapter 26

Summary of CoS Configuration Statements

The following sections explain each of the class-of-service (CoS) configuration statements. The statements are organized alphabetically.

action

Syntax action {
 loss-priority high then discard;
 }

Hierarchy Level [edit firewall three-color-policer *policer-name*]

Release Information Statement introduced in JUNOS Release 8.2.

Description This statement discards high loss priority traffic as part of a configuration using tricolor marking on a logical interface.

Usage Guidelines See “Configuring a Tricolor Marking Policer” on page 205.

Required Privilege Level interface—To view this statement in the configuration.
 interface-control—To add this statement to the configuration.

Related Topics logical-interface-policer

adaptive-shaper

Syntax	<code>adaptive-shaper <i>adaptive-shaper-name</i>;</code>
Hierarchy Level	[edit class-of-service interfaces <i>interface-name</i> unit <i>logical-unit-number</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	<p>For J-series Services Routers only, assign an adaptive shaper to this interface.</p> <p>Adaptive shapers enable bandwidth limits on Frame Relay interfaces when the Services Router receives frames containing the backward explicit congestion notification (BECN) bit.</p>
Options	<i>adaptive-shaper-name</i> —Name of the adaptive shaper.
Usage Guidelines	See “Applying an Adaptive Shaper to a Logical Interface” on page 234.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

adaptive-shapers

Syntax	<pre>adaptive-shapers { <i>adaptive-shaper-name</i> { trigger type <i>shaping-rate</i> (percent <i>percentage</i> <i>rate</i>); } }</pre>
Hierarchy Level	[edit class-of-service]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	<p>For J-series Services Routers only, define trigger types and associated rates.</p> <p>Adaptive shapers enable bandwidth limits on Frame Relay interfaces when the Services Router receives frames containing the backward explicit congestion notification (BECN) bit.</p>
Options	<p><i>adaptive-shaper-name</i>—Name of the adaptive shaper.</p> <p>The remaining statements are explained separately.</p>
Usage Guidelines	See “Configuring an Adaptive Shaper for Frame Relay” on page 234.
Required Privilege Level	interface— view this statement in the configuration. interface-control—To add this statement to the configuration.

address

Syntax	address <i>address</i> { destination <i>address</i> ; }
Hierarchy Level	[edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i> family <i>family</i>], [edit logical-systems <i>logical-system-name</i> interfaces <i>interface-name</i> unit <i>logical-unit-number</i> family <i>family</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For CoS on ATM interfaces, configure the interface address.
Options	<i>address</i> —Address of the interface. The remaining statements are explained separately.
Usage Guidelines	See “Example: Configuring ATM2 IQ VC Tunnel CoS Components” on page 353 or the <i>JUNOS Network Interfaces Configuration Guide</i> .
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

application-profile

Syntax application-profile *profile-name*;

```

application-profile profile-name {
  sip-text {
    dscp (alias | bits);
    forwarding-class class-name;
  }
  sip-video {
    dscp (alias | bits);
    forwarding-class class-name;
  }
  sip-voice {
    dscp (alias | bits);
    forwarding-class class-name;
  }
}

```

Hierarchy Level [edit services cos],
 [edit services cos rule *rule-name* term *term-name* then],
 [edit services cos rule *rule-name* term *term-name* then (reflexive | reverse)]

Release Information Statement introduced in JUNOS Release 8.1.

Description Define a CoS application profile.

Options *profile-name*—Identifier for the application profile.

The remaining statements are explained separately.

Usage Guidelines See “Configuring Application Profiles” on page 95.

Required Privilege Level interface—To view this statement in the configuration.
 interface-control—To add this statement to the configuration.

application-sets

Syntax	<code>applications-sets [<i>set-name</i>];</code>
Hierarchy Level	[edit services cos rule <i>rule-name</i> term <i>term-name</i> from]
Release Information	Statement introduced in JUNOS Release 8.1.
Description	Define one or more target application sets.
Options	<i>set-name</i> —Name of the target application set.
Usage Guidelines	See “Configuring Class-of-Service Match Conditions” on page 94.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

applications

Syntax	<code>applications [<i>application-name</i>];</code>
Hierarchy Level	[edit services cos rule <i>rule-name</i> term <i>term-name</i> from]
Release Information	Statement introduced in JUNOS Release 8.1.
Description	Define one or more applications to which the CoS services apply.
Options	<i>application-name</i> —Name of the target application.
Usage Guidelines	See “Configuring Class-of-Service Match Conditions” on page 94.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

atm-options

Syntax atm-options {
 linear-red-profiles *profile-name* {
 high-plp-max-threshold *percent*;
 low-plp-max-threshold *percent*;
 queue-depth *cells* high-plp-threshold *percent* low-plp-threshold *percent*;
 }
 plp-to-clp;
 scheduler-maps *map-name* {
 forwarding-class *class-name* {
 epd-threshold *cells* plp1 *cells*;
 linear-red-profile *profile-name*;
 priority (high | low);
 transmit-weight (cells *number* | percent *number*);
 }
 vc-cos-mode (alternate | strict);
 }
 }

Hierarchy Level [edit interfaces *interface-name*]

Release Information Statement introduced before JUNOS Release 7.4.

Description Configure ATM-specific physical interface properties.

The statements are explained separately.

Usage Guidelines See “Configuring Linear RED Profiles” on page 344.

Required Privilege Level interface—To view this statement in the configuration.
 interface-control—To add this statement to the configuration.

Related Topics shaping, vci

atm-scheduler-map

Syntax	atm-scheduler-map (<i>map-name</i> default);
Hierarchy Level	[edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i>], [edit logical-systems <i>logical-system-name</i> interfaces <i>interface-name</i> unit <i>logical-unit-number</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	Associate a scheduler map with a virtual circuit on a logical interface.
Options	<i>map-name</i> —Name of scheduler map that you define at the [edit interfaces <i>interface-name</i> scheduler-maps] hierarchy level. default—The default scheduler mapping.
Usage Guidelines	See “Configuring ATM CoS on the Logical Interface” on page 353.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	scheduler-maps

buffer-size

Syntax	buffer-size (percent <i>percentage</i> remainder temporal <i>microseconds</i>);
Hierarchy Level	[edit class-of-service schedulers <i>scheduler-name</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	Specify buffer size.
Default	If you do not include this statement, the default scheduler transmission rate and buffer size percentages for queues 0 through 7 are 95, 0, 0, 5, 0, 0, 0, and 0 percent.
Options	<p>percent <i>percentage</i>—Buffer size as a percentage of total buffer.</p> <p>remainder—Remaining buffer available.</p> <p>temporal <i>microseconds</i>—Buffer size as a temporal value. The queuing algorithm starts dropping packets when it queues more than a computed number of bytes. This maximum is computed by multiplying the logical interface speed by the configured temporal value.</p> <p>Range: The ranges vary by platform as follows:</p> <ul style="list-style-type: none"> ■ For T-series and M320 platforms, Type 1 and Type 2 FPCs: 1 through 80,000 microseconds. ■ For T-series and M320 platforms, Type 3 FPCs: 1 through 50,000 microseconds. ■ For M7i, M10i, M5, and M10 platforms: 1 through 100,000 microseconds. ■ For other M-series platforms: 1 through 200,000 microseconds. ■ For IQ PICs on T-series and M320 platforms: 1 through 50,000 microseconds. ■ For IQ PICs on other M-series platforms: 1 through 100,000 microseconds.
Usage Guidelines	See “Configuring the Scheduler Buffer Size” on page 138.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>

cbr

Syntax	<code>cbr rate;</code>
Hierarchy Level	[edit interfaces <i>at-fpc/pic/port</i> atm-options vpi <i>vpi-identifier</i> shaping], [edit interfaces <i>at-fpc/pic/port</i> unit <i>logical-unit-number</i> address <i>address</i> family <i>family</i> multipoint-destination <i>address</i> shaping], [edit interfaces <i>at-fpc/pic/port</i> unit <i>logical-unit-number</i> shaping], [edit logical-systems <i>logical-system-name</i> interfaces <i>at-fpc/pic/port</i> unit <i>logical-unit-number</i> address <i>address</i> family <i>family</i> multipoint-destination <i>address</i> shaping], [edit logical-systems <i>logical-system-name</i> interfaces <i>at-fpc/pic/port</i> unit <i>logical-unit-number</i> shaping]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For ATM encapsulation only, define a constant bit rate bandwidth utilization in the traffic-shaping profile.
Default	Unspecified bit rate (UBR); that is, bandwidth utilization is unlimited.
Options	<p>rate—Peak rate, in bits per second (bps) or cells per second (cps). You can specify a value in bits per second either as a complete decimal number or as a decimal number followed by the abbreviation k (1000), m (1,000,000), or g (1,000,000,000). You can also specify a value in cells per second by entering a decimal number followed by the abbreviation c; values expressed in cells per second are converted to bits per second by means of the formula</p> $1 \text{ cps} = 384 \text{ bps}.$ <p>For ATM1 OC3 interfaces, the maximum available rate is 100 percent of <i>line-rate</i>, or 135,600,000 bps. For ATM1 OC12 interfaces, the maximum available rate is 50 percent of <i>line-rate</i>, or 271,263,396 bps. For ATM2 IQ interfaces, the maximum available rate is 542,526,792 bps.</p>
Usage Guidelines	See “Configuring ATM CoS on the Logical Interface” on page 353.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	rtvbr, shaping, vbr

class

See the following sections:

- class (CoS-Based Forwarding) on page 378
- class (Forwarding Classes) on page 379

class (CoS-Based Forwarding)

Syntax `class class-name {
 classification-override {
 forwarding-class class-name;
 }
 }`

Hierarchy Level [edit class-of-service forwarding-policy]

Release Information Statement introduced before JUNOS Release 7.4.

Description Configure CoS-based forwarding class.

Options *class-name*—Name of the routing policy class.

The remaining statements are explained separately.

Usage Guidelines See “Overriding the Input Classification” on page 120.

Required Privilege Level interface—To view this statement in the configuration.
 interface-control—To add this statement to the configuration.

class (Forwarding Classes)

Syntax	<code>class class-name queue-num queue-number priority (high low);</code>
Hierarchy Level	[edit class-of-service forwarding-classes]
Release Information	Statement introduced in JUNOS Release 8.1.
Description	<p>On the M120, M320, MX-series, and T-series platforms only, specify the output transmission queue to which to map all input from an associated forwarding class.</p> <p>This statement allows you to configure up to 16 forwarding classes with multiple forwarding classes mapped to single queues. If you want to configure up to eight forwarding classes with one-to-one mapping to output queues, use the <code>queue</code> statement instead of the <code>class</code> statement at the [edit class-of-service forwarding-classes] hierarchy level.</p>
Options	<p><i>class-name</i>—Name of forwarding class.</p> <p><i>queue-number</i>—Output queue number.</p> <p>Range: 0 through 15. Some T-series PICs are restricted to 0 through 3.</p> <p>The remaining statement is explained separately.</p>
Usage Guidelines	See “Configuring Forwarding Classes” on page 102.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>
Related Topics	queue (Global Queues)

class-of-service

Syntax	<code>class-of-service { ... }</code>
Hierarchy Level	[edit]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	Configure JUNOS CoS features.
Default	If you do not configure any CoS features, all packets are transmitted from output transmission queue 0.
Usage Guidelines	See “CoS Configuration” on page 49.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>

classification-override

Syntax	classification-override { forwarding-class <i>class-name</i> ; }
Hierarchy Level	[edit class-of-service forwarding-policy class <i>class-name</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For IPv4 packets, override the incoming packet classification, assigning all packets sent to a destination prefix to the same output transmission queue.
Usage Guidelines	See “Overriding the Input Classification” on page 120.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	policy-statement in the <i>JUNOS Routing Protocols Configuration Guide</i>

classifiers

See the following sections:

- classifiers (Application) on page 381
- classifiers (Application for Routing Instances) on page 381
- classifiers (Definition) on page 382

classifiers (Application)

Syntax	classifiers { <i>type</i> (<i>classifier-name</i> default); }
Hierarchy Level	[edit class-of-service interfaces <i>interface-name</i> unit <i>logical-unit-number</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	Apply a CoS aggregate behavior classifier to a logical interface. You can apply a default classifier or one that is previously defined.
Options	<i>classifier-name</i> —Name of the aggregate behavior classifier. <i>type</i> —Traffic type. Values: dscp, dscp-ipv6, exp, ieee-802.1, inet-precedence
Usage Guidelines	See “Applying a Classifier to a Logical Interface” on page 66.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

classifiers (Application for Routing Instances)

Syntax	classifiers { exp (<i>classifier-name</i> default); }
Hierarchy Level	[edit class-of-service routing-instances]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For routing instances with VRF table labels enabled, apply a custom Multiprotocol Label Switching (MPLS) EXP classifier to the routing instance. You can apply the default MPLS EXP classifier or one that is previously defined.
Options	<i>classifier-name</i> —Name of the behavior aggregate MPLS EXP classifier.
Usage Guidelines	See “Applying MPLS EXP Classifiers to Routing Instances” on page 69.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

classifiers (Definition)

Syntax	<pre> classifiers { type classifier-name { import (classifier-name default); forwarding-class class-name { loss-priority level { code-points [aliases] [6-bit-patterns]; } } } } </pre>
Hierarchy Level	[edit class-of-service], [edit class-of-service routing-instances <i>routing-instance-name</i>]
Release Information	Statement introduced before JUNOS Release 7.4. ieee-802.1ad option introduced in JUNOS Release 9.2.
Description	Define a CoS aggregate behavior classifier for classifying packets. You can associate the classifier with a forwarding class or code-point mapping, and import a default classifier or one that is previously defined.
Options	<i>classifier-name</i> —Name of the aggregate behavior classifier. <i>type</i> —Traffic type: dscp, dscp-ipv6, exp, ieee-802.1, ieee-802.1ad, inet-precedence.
Usage Guidelines	See “Classifier Types” on page 59.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

code-point

Syntax	code-point [<i>aliases</i>] [<i>6-bit-patterns</i>];
Hierarchy Level	[edit class-of-service rewrite-rules <i>type</i> <i>rewrite-name</i> forwarding-class <i>class-name</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	Specify one or more code-point aliases or bit sets for association with a forwarding class.
Options	<i>aliases</i> —Name of each alias. <i>6-bit-patterns</i> —Value of the code-point bits, in decimal form.
Usage Guidelines	See “Configuring Rewrite Rules” on page 244.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

code-point-aliases

Syntax	<pre>code-point-aliases { type { alias-name bits; } }</pre>
Hierarchy Level	[edit class-of-service]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	Define an alias for a CoS marker.
Options	<p><i>alias-name</i>—Name of the code-point alias.</p> <p><i>bits</i>—6-bit value of the code-point bits, in decimal form.</p> <p><i>type</i>—CoS marker type.</p> <p>Values: dscp, dscp-ipv6, exp, ieee-802.1, inet-precedence</p>
Usage Guidelines	See “Defining Aliases for Bits” on page 53.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

code-points

See the following sections:

- `code-points` (Forwarding Class) on page 384
- `code-points` (Frame Relay DE Bit Loss-Priority Map) on page 384

code-points (Forwarding Class)

Syntax	<code>code-points [<i>aliases</i>] [<i>6-bit-patterns</i>];</code>
Hierarchy Level	[edit class-of-service classifiers <i>type classifier-name</i> forwarding-class <i>class-name</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	Specify one or more DSCP code-point aliases or bit sets for association with a forwarding class.
Options	<p><i>aliases</i>—Name of the DSCP alias.</p> <p><i>6-bit-patterns</i>—Value of the code-point bits, in decimal form.</p>
Usage Guidelines	See “Classifier Types” on page 59.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>

code-points (Frame Relay DE Bit Loss-Priority Map)

Syntax	<code>code-points [<i>values</i>];</code>
Hierarchy Level	[edit class-of-service loss-priority-maps frame-relay-de <i>map-name</i> loss-priority <i>level</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For J-series Services Routers only, associate a set of code-point values with a loss priority.
Options	<i>values</i> —Code-point values, 0 or 1.
Usage Guidelines	See “Classifying Frame Relay Traffic” on page 74.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>

copy-tos-to-outer-ip-header

Syntax	copy-tos-to-outer-ip-header;
Hierarchy Level	[edit interfaces <i>at-fpc/pic/port</i> unit <i>logical-unit-number</i>], [edit logical-systems <i>logical-system-name</i> interfaces <i>at-fpc/pic/port</i> unit <i>logical-unit-number</i>]
Release Information	Statement introduced in JUNOS Release 8.2.
Description	For GRE tunnel interfaces only, enables the inner IP header's ToS bits to be copied to the outer IP packet header.
Default	If you omit this statement, the ToS bits in the outer IP header are set to 0.
Usage Guidelines	See “Example: Configuring a GRE Tunnel to Copy ToS Bits to the Outer IP Header” on page 269.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

default

Syntax	default;
Hierarchy Level	[edit class-of-service virtual-channel-groups <i>group-name</i> <i>virtual-channel-name</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For J-series Services Routers only, specify the default channel. You must configure one of the virtual channels in the group to be the default. Any traffic not explicitly directed to a virtual channel is transmitted by way of this default.
Usage Guidelines	See “Defining a Virtual Channel Group” on page 237.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	scheduler-map (Virtual Channels), shaping-rate (Virtual Channels), virtual-channel-group, virtual-channel-groups, virtual-channels

delay-buffer-rate

Syntax	delay-buffer-rate (percent <i>percentage</i> <i>rate</i>);
Hierarchy Level	[edit class-of-service traffic-control-profiles <i>profile-name</i>]
Release Information	Statement introduced in JUNOS Release 7.6.
Description	For Gigabit Ethernet IQ, Channelized IQ PICs, and AS PIC FRF.16 LSQ interfaces only, base the delay-buffer calculation on a delay-buffer rate.
Default	If you do not include this statement, the delay-buffer calculation is based on the guaranteed rate if one is configured, or the shaping rate if no guaranteed rate is configured. For more information, see Table 37 on page 172.
Options	<p>percent <i>percentage</i>—For LSQ interfaces, delay-buffer rate as a percentage of the available interface bandwidth. Range: 1 through 100 percent</p> <p><i>rate</i>—For IQ and IQ2 interfaces, delay-buffer rate, in bits per second (bps). You can specify a value in bits per second either as a complete decimal number or as a decimal number followed by the abbreviation k (1000), m (1,000,000), or g (1,000,000,000). Range: 1000 through 160,000,000,000 bps</p>
Usage Guidelines	See “Oversubscribing Interface Bandwidth” on page 169, “Providing a Guaranteed Minimum Rate” on page 176, and “Configuring a Shared Scheduler and Shaper” on page 222.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>
Related Topics	output-traffic-control-profile

destination

Syntax	<code>destination address;</code>
Hierarchy Level	[edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i> family inet address <i>address</i>], [edit logical-systems <i>logical-system-name</i> interfaces <i>interface-name</i> unit <i>logical-unit-number</i> family inet address <i>address</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For CoS on ATM interfaces, specify the remote address of the connection.
Options	<i>address</i> —Address of the remote side of the connection.
Usage Guidelines	See “Configuring Linear RED Profiles” on page 344 or the <i>JUNOS Network Interfaces Configuration Guide</i> .
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

destination-address

Syntax	<code>destination-address (<i>address</i> any-unicast) <except>;</code>
Hierarchy Level	[edit services cos rule <i>rule-name</i> term <i>term-name</i> from]
Release Information	Statement introduced in JUNOS Release 8.1.
Description	Specify the destination address for rule matching.
Options	<i>address</i> —Destination IP address or prefix value.
Usage Guidelines	See “Configuring Class-of-Service Match Conditions” on page 94.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

discard

Syntax	discard;
Hierarchy Level	[edit class-of-service forwarding-policy next-hop-map <i>map-name</i> forwarding-class <i>class-name</i>]
Release Information	Statement introduced in JUNOS Release 9.1.
Description	Discard traffic sent to this forwarding class for the next-hop map referenced by this forwarding policy.
Usage Guidelines	See “Configuring CoS-Based Forwarding” on page 118.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	non-lsp-next-hop

drop-probability

See the following sections:

- drop-probability (Interpolated Value) on page 389
- drop-probability (Percentage) on page 389

drop-probability (Interpolated Value)

Syntax	drop-probability [<i>values</i>];
Hierarchy Level	[edit class-of-service drop-profiles <i>profile-name</i> interpolate]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	Define up to 64 values for interpolating drop probabilities.
Options	<i>values</i> —Data points for interpolated packet drop probability. Range: 0 through 100
Usage Guidelines	See “Default Drop Profile” on page 127.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

drop-probability (Percentage)

Syntax	drop-probability <i>percentage</i> ;
Hierarchy Level	[edit class-of-service drop-profiles <i>profile-name</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	Define drop probability percentage.
Options	<i>percentage</i> —Probability that a packet will be dropped, expressed as a percentage. A value of 0 means that a packet will never be dropped, and a value of 100 means that all packets will be dropped. Range: 0 through 100 percent
Usage Guidelines	See “Default Drop Profile” on page 127.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

drop-profile

Syntax	<code>drop-profile <i>profile-name</i>;</code>
Hierarchy Level	[edit class-of-service schedulers <i>scheduler-name</i> drop-profile-map loss-priority (any low medium-low medium-high high) protocol (any non-tcp tcp)]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	Define drop profiles for RED. When a packet arrives, RED checks the queue fill level. If the fill level corresponds to a nonzero drop probability, the RED algorithm determines whether to drop the arriving packet.
Options	<i>profile-name</i> —Name of the drop profile.
Usage Guidelines	See “Default Schedulers” on page 134.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

drop-profile-map

Syntax	<code>drop-profile-map loss-priority (any low medium-low medium-high high) protocol (any non-tcp tcp) drop-profile <i>profile-name</i>;</code>
Hierarchy Level	[edit class-of-service schedulers <i>scheduler-name</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	Define loss priority value for drop profile. The statements are explained separately.
Usage Guidelines	See “Default Schedulers” on page 134.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

drop-profiles

Syntax drop-profiles {
 profile-name {
 fill-level *percentage* drop-probability *percentage*;
 interpolate {
 drop-probability [*values*];
 fill-level [*values*]
 }
 }
 }

Hierarchy Level [edit class-of-service]

Release Information Statement introduced before JUNOS Release 7.4.

Description Define drop profiles for RED.

For a packet to be dropped, it must match the drop profile. When a packet arrives, RED checks the queue fill level. If the fill level corresponds to a nonzero drop probability, the RED algorithm determines whether to drop the arriving packet.

Options *profile-name*—Name of the drop profile.

The remaining statements are explained separately.

Usage Guidelines See “Configuring RED Drop Profiles” on page 127.

Required Privilege Level interface—To view this statement in the configuration.
 interface-control—To add this statement to the configuration.

drop-timeout

Syntax	<code>drop-timeout <i>milliseconds</i>;</code>
Hierarchy Level	<code>[edit class-of-service fragmentation-map <i>map-name</i> forwarding-class <i>class-name</i>]</code>
Release Information	Statement introduced in JUNOS Release 8.2.
Description	Disable or set the resequencing timeout interval for each forwarding class of a multiclass MLPPP.
Default	If you do not include this statement, the default sequencing timeouts for T1 speeds (500 ms) or lower (1500 ms) apply.
Options	<p><i>milliseconds</i>—Time to wait for fragments. A value of 0 disables the resequencing logic for that forwarding class.</p> <p>Range: 0 through 500 milliseconds for bundles with bandwidths or T1 speeds or higher or 1500 ms for bundles with bandwidths of less than T1 speeds.</p>
Usage Guidelines	See “Example: Configuring Drop Timeout Interval by Forwarding Class” on page 262.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>

dscp

See the following sections:

- dscp (AS PIC Classifiers) on page 393
- dscp (Multifield Classifier) on page 393
- dscp (Rewrite Rules) on page 394

dscp (AS PIC Classifiers)

Syntax	dscp (<i>alias</i> <i>bits</i>);
Hierarchy Level	[edit services cos application-profile profile-name (sip-text sip-video sip-voice)], [edit services cos rule <i>rule-name</i> term <i>term-name</i> then], [edit services cos rule <i>rule-name</i> term <i>term-name</i> then (reflexive reverse)]
Release Information	Statement introduced in JUNOS Release 8.1.
Description	Define the Differentiated Services code point (DSCP) mapping that is applied to the packets.
Options	<i>alias</i> —Name assigned to a set of CoS markers. <i>bits</i> —Mapping value in the packet header.
Usage Guidelines	See “Configuring Class-of-Service Actions” on page 95.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

dscp (Multifield Classifier)

Syntax	dscp 0;
Hierarchy Level	[edit firewall family <i>family-name</i> filter <i>filter-name</i> term <i>term-name</i> then]
Release Information	Statement introduced in JUNOS Release 7.4.
Description	For T-series and M320 platforms, set the DSCP field of incoming or outgoing packets to 000000. On the same packets, you can use a behavior aggregate (BA) classifier and a rewrite rule to rewrite the MPLS EXP field.
Usage Guidelines	See “Applying a Tricolor Marking Policier to a Firewall Filter” on page 206.
Required Privilege Level	firewall—To view this statement in the configuration. firewall-control—To add this statement to the configuration.

dscp (Rewrite Rules)

Syntax	dscp (<i>rewrite-name</i> default);
Hierarchy Level	[edit class-of-service interfaces <i>interface-name</i> unit <i>logical-unit-number</i> rewrite-rules]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For IPv4 traffic, apply a Differentiated Services (DiffServ) code point (DSCP) rewrite rule.
Options	<i>rewrite-name</i> —Name of a <i>rewrite-rules</i> mapping configured at the [edit class-of-service <i>rewrite-rules</i> dscp] hierarchy level. default—The default mapping.
Usage Guidelines	See “Configuring Rewrite Rules” on page 244.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	dscp-ipv6, exp, exp-push-push-push, exp-swap-push-push, ieee-802.1, inet-precedence, rewrite-rules (Definition)

dscp-code-point

Syntax	dscp-code-point <i>value</i> ;
Hierarchy Level	[edit class-of-service host-outbound-traffic]
Release Information	Statement introduced in JUNOS Release 8.4.
Description	Set the value of the DSCP code point in the ToS field of the packet generated by the Routing Engine (host).
Usage Guidelines	See “Changing the Routing Engine Outbound Traffic Defaults” on page 45.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

dscp-ipv6

Syntax	dscp-ipv6 (<i>rewrite-name</i> default);
Hierarchy Level	[edit class-of-service interfaces <i>interface-name</i> unit <i>logical-unit-number</i> rewrite-rules]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For IPv6 traffic, apply a DSCP rewrite rule.
Options	<i>rewrite-name</i> —Name of a rewrite-rules mapping configured at the [edit class-of-service rewrite-rules dscp-ipv6] hierarchy level. default—The default mapping.
Usage Guidelines	See “Configuring Rewrite Rules” on page 244.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	dscp, exp, exp-push-push-push, exp-swap-push-push, ieee-802.1, inet-precedence, rewrite-rules (Definition)

egress-shaping-overhead

Syntax	egress-shaping-overhead <i>number</i> ;
Hierarchy Level	[edit chassis fpc <i>slot-number</i> pic <i>pic-number</i> traffic-manager], [edit chassis lcc <i>number</i> fpc <i>slot-number</i> pic <i>pic-number</i> traffic-manager]
Release Information	Statement introduced in JUNOS Release 8.3.
Description	Number of bytes to add to packet to determine shaped session packet length.
Options	<i>number</i> —Number of bytes added to shaped packets. Range: 0 through 255
Usage Guidelines	See “Using CoS with ATM and L2TP Tunnels” on page 354.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	mode, ingress-shaping-overhead

epd-threshold

Syntax	<code>epd-threshold <i>cells</i> plp1 <i>cells</i>;</code>
Hierarchy Level	[edit interfaces <i>at-fpc/pic/port</i> atm-options scheduler-maps <i>map-name</i> forwarding-class <i>class-name</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For ATM2 IQ interfaces only, define the EPD threshold on a VC. The EPD threshold is a limit on the number of transmit packets that can be queued. Packets that exceed the limit are discarded.
Default	If you do not include either the epd-threshold or the linear-red-profile statement in the forwarding class configuration, the JUNOS software uses an EPD threshold based on the available bandwidth and other parameters.
Options	<p><i>cells</i>—Maximum number of cells.</p> <p>Range: For 1-port and 2-port OC12 interfaces, 1 through 425,984 cells. For 1-port OC48 interfaces, 1 through 425,984 cells. For 2-port OC3, DS3, and E3 interfaces, 1 through 212,992 cells. For 4-port DS3 and E3 interfaces, 1 through 106,496 cells.</p> <p><i>plp1 cells</i>—Early packet drop threshold value for PLP 1.</p> <p>Range: For 1-port and 2-port OC12 interfaces, 1 through 425,984 cells. For 1-port OC48 interfaces, 1 through 425,984 cells. For 2-port OC3, DS3, and E3 interfaces, 1 through 212,992 cells. For 4-port DS3 and E3 interfaces, 1 through 106,496 cells.</p>
Usage Guidelines	See “Configuring an ATM Scheduler Map” on page 345.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>
Related Topics	linear-red-profile

excess-bandwidth-share

Syntax	excess-bandwidth-share (proportional <i>value</i> equal);
Hierarchy Level	[edit class-of-service interfaces interface-set <i>interface-set-name</i>]
Release Information	Statement introduced in JUNOS Release 8.5.
Description	Determines the method of sharing excess bandwidth in a hierarchical scheduler environment. If you do not include this statement, the node shares excess bandwidth proportionally at 32.64 Mbps.
Options	proportional <i>value</i> —(Default) Share excess bandwidth proportionally (default value is 32.64 Mbps). equal—Share excess bandwidth equally.
Usage Guidelines	See “MDRR on the Enhanced Queuing DPC” on page 297 .
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

excess-priority

Syntax	excess-priority <i>value</i> ;
Hierarchy Level	[edit class-of-service schedulers <i>scheduler-name</i>]
Release Information	Statement introduced in JUNOS Release 9.3.
Description	For an Enhanced IQ PIC, determine the priority of excess bandwidth traffic on a scheduler.
Options	low—Excess traffic for this scheduler has low priority. high—Excess traffic for this scheduler has high priority.
Usage Guidelines	See “Configuring IQE PIC Excess Bandwidth Sharing” on page 310 .
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

excess-rate

Syntax	<code>excess-rate percent <i>percentage</i>;</code>
Hierarchy Level	[edit class-of-service schedulers <i>scheduler-name</i>], [edit class-of-service traffic-control-profiles <i>traffic-control-profile-name</i>]
Release Information	Statement introduced in JUNOS Release 9.3. Application to the MultiServices PIC added in JUNOS Release 9.4.
Description	For an Enhanced IQ PIC or a MultiServices PIC, determine the percentage of excess bandwidth traffic to share.
Options	percent <i>percentage</i> —Percentage of the excess bandwidth to share. Range: 0 through 100 percent
Usage Guidelines	See “Configuring IQE PIC Excess Bandwidth Sharing” on page 310 .
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

exp

Syntax	<code>exp (rewrite-name default) protocol protocol-types;</code>
Hierarchy Level	<code>[edit class-of-service interfaces interface-name unit logical-unit-number rewrite-rules]</code>
Release Information	Statement introduced before JUNOS Release 7.4.
Description	Apply an MPLS experimental (EXP) rewrite rule.
Options	<p><i>rewrite-name</i>—Name of a <i>rewrite-rules</i> mapping configured at the <code>[edit class-of-service rewrite-rules exp]</code> hierarchy level.</p> <p><i>default</i>—The default mapping.</p> <p>By default, IP precedence rewrite rules alter the first three bits on the type-of-service (ToS) byte while leaving the last three bits unchanged. This default behavior applies to rewrite rules you configure for MPLS packets with IPv4 payloads. You configure these types of rewrite rules by including the <code>mpls-inet-both</code> or <code>mpls-inet-both-non-vpn</code> option at the <code>[edit class-of-service interfaces interface interface-name unit logical-unit-number rewrite-rules exp rewrite-rule-name protocol]</code> hierarchy level.</p> <p>The remaining statement is explained separately.</p>
Usage Guidelines	See “Rewriting EXP Bits on a Particular Node” on page 248.
Required Privilege Level	<p><i>interface</i>—To view this statement in the configuration.</p> <p><i>interface-control</i>—To add this statement to the configuration.</p>
Related Topics	<code>dscp</code> , <code>dscp-ipv6</code> , <code>exp-push-push-push</code> , <code>exp-swap-push-push</code> , <code>ieee-802.1</code> , <code>inet-precedence</code> , <code>rewrite-rules</code> (Definition)

exp-push-push-push

Syntax	exp-push-push-push default;
Hierarchy Level	[edit class-of-service interfaces <i>interface-name</i> unit <i>logical-unit-number</i> rewrite-rules]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For M-series routing platforms, rewrite the EXP bits of all three labels of an outgoing packet, thereby maintaining CoS of an incoming non-MPLS packet.
Options	default—Apply the default MPLS EXP rewrite table.
Usage Guidelines	See “Rewriting the EXP Bits of All Three Labels of an Outgoing Packet” on page 252.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	dscp, dscp-ipv6, exp, exp-swap-push-push, ieee-802.1, inet-precedence, rewrite-rules (Definition)

exp-swap-push-push

Syntax	exp-swap-push-push default;
Hierarchy Level	[edit class-of-service interfaces <i>interface-name</i> unit <i>logical-unit-number</i> rewrite-rules]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For M-series routing platforms, rewrite the EXP bits of all three labels of an outgoing packet, thereby maintaining CoS of an incoming MPLS packet.
Options	default—Apply the default MPLS EXP rewrite table.
Usage Guidelines	See “Rewriting the EXP Bits of All Three Labels of an Outgoing Packet” on page 252.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	dscp, dscp-ipv6, exp, exp-push-push-push, ieee-802.1, inet-precedence, rewrite-rules (Definition)

fabric

Syntax	<pre>fabric { scheduler-map { priority (high low) scheduler <i>scheduler-name</i>; } }</pre>
Hierarchy Level	[edit class-of-service]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	<p>For T-series and M320 platforms only, associate a scheduler with a fabric priority.</p> <p>The remaining statements are explained separately.</p>
Usage Guidelines	See “Associating a Scheduler with a Fabric Priority” on page 185.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>

family

See the following sections:

- family (CoS on ATM Interfaces) on page 402
- family (Multifield [MF] Classifier) on page 403

family (CoS on ATM Interfaces)

Syntax family *family* {
 address *address* {
 destination *address*;
 }
 }

Hierarchy Level [edit interfaces *interface-name* unit *logical-unit-number* family *family*],
 [edit logical-systems *logical-system-name* interfaces *interface-name* unit *logical-unit-number*
 family *family*]

Release Information Statement introduced before JUNOS Release 7.4.

Description For CoS on ATM interfaces, configure the protocol family.

Options *family*—Protocol family:

- *ccc*—Circuit cross-connect parameters
- *inet*—IPv4 parameters
- *inet6*—IPv6 protocol parameters
- *iso*—OSI ISO protocol parameters
- *mlppp*—Multilink PPP protocol parameters
- *mpls*—MPLS protocol parameters
- *tcc*—Translational cross-connect parameters
- *vpls*—Virtual private LAN service parameters.

The remaining statements are explained separately.

Usage Guidelines See “Example: Configuring ATM2 IQ VC Tunnel CoS Components” on page 353 or the *JUNOS Network Interfaces Configuration Guide*.

Required Privilege Level interface—To view this statement in the configuration.
 interface-control—To add this statement to the configuration.

family (Multifield [MF] Classifier)

Syntax

```
family family-name {
  filter filter-name {
    term term-name {
      from {
        match-conditions;
      }
      then {
        dscp 0;
        forwarding-class class-name;
        loss-priority (high | low);
        three-color-policer
        two-rate policer-name;
      }
      virtual-channel virtual-channel-name;
    }
  }
}
```

Hierarchy Level [edit firewall]

Release Information Statement introduced before JUNOS Release 7.4.

Description Configure a firewall filter for IP version 4 (IPv4) or IP version 6 (IPv6) traffic.

Options *family-name*—Protocol family:

- *ccc*—Circuit cross-connect parameters
- *inet*—IPv4 parameters
- *inet6*—IPv6 protocol parameters
- *iso*—OSI ISO protocol parameters
- *mlppp*—Multilink PPP protocol parameters
- *mpls*—MPLS protocol parameters
- *tcc*—Translational cross-connect parameters
- *vpls*—Virtual private LAN service parameters.

The remaining statements are explained separately.

Usage Guidelines See “Classifying Packets Based on Various Packet Header Fields” on page 79; for a general discussion of this statement, see the *JUNOS Policy Framework Configuration Guide*.

Required Privilege Level interface—To view this statement in the configuration.
interface-control—To add this statement to the configuration.

fill-level

See the following sections:

- fill-level (Interpolated Value) on page 404
- fill-level (Percentage) on page 404

fill-level (Interpolated Value)

Syntax	fill-level [<i>values</i>];
Hierarchy Level	[edit class-of-service drop-profiles <i>profile-name</i> interpolate]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	Define up to 64 values for interpolating queue fill level.
Options	<i>values</i> —Data points for mapping queue fill percentage. Range: 0 through 100
Usage Guidelines	See “Configuring RED Drop Profiles” on page 127.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

fill-level (Percentage)

Syntax	fill-level <i>percentage</i> ;
Hierarchy Level	[edit class-of-service drop-profiles <i>profile-name</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	When configuring RED, map the fullness of a queue to a drop probability.
Options	<i>percentage</i> —How full the queue is, expressed as a percentage. You configure the fill-level and drop-probability statements in pairs. To specify multiple fill levels, include multiple fill-level and drop-probability statements. The values you assign to each statement pair must increase relative to the previous pair’s values. This is shown in the “Segmented” graph on Figure 11 on page 126. Range: 0 through 100 percent
Usage Guidelines	See “Configuring RED Drop Profiles” on page 127.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	drop-probability

filter

See the following sections:

- filter (Applying to an Interface) on page 405
- filter (Configuring) on page 406

filter (Applying to an Interface)

Syntax	filter { input <i>filter-name</i> ; output <i>filter-name</i> ; }
Hierarchy Level	[edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i> family <i>family</i>], [edit logical-systems <i>logical-system-name</i> interfaces <i>interface-name</i> unit <i>logical-unit-number</i> unit <i>family</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	Apply a filter to an interface. You can also use filters for encrypted traffic. When you configure filters, you can configure the family <i>inet</i> , <i>inet6</i> , <i>mpls</i> , or <i>vpls</i> only.
Options	input <i>filter-name</i> —Name of one filter to evaluate when packets are received on the interface. output <i>filter-name</i> —Name of one filter to evaluate when packets are transmitted on the interface.
Usage Guidelines	See “Classifying Packets Based on Multiple Fields” on page 79 and “Setting the PLP with a Multifield Classifier” on page 210; for a general discussion of this statement, see the <i>JUNOS Network Interfaces Configuration Guide</i> .
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	simple-filter

filter (Configuring)

Syntax

```
filter filter-name {
  term term-name {
    from {
      match-conditions;
    }
    then {
      dscp 0;
      forwarding-class class-name;
      loss-priority (high | low);
      policer policer-name;
      three-color-policer {
        two-rate policer-name;
      }
      virtual-channel virtual-channel-name;
    }
  }
}
```

Hierarchy Level [edit firewall family *family-name*]

Release Information Statement introduced before JUNOS Release 7.4.

Description Configure firewall filters.

Options *filter-name*—Name that identifies the filter. The name can contain letters, numbers, and hyphens (-) and can be up to 255 characters long. To include spaces in the name, enclose it in quotation marks (" ").

The remaining statements are explained separately.

Usage Guidelines See “Classifying Packets Based on Multiple Fields” on page 79 and “Setting the PLP with a Multifield Classifier” on page 210; for a general discussion of this statement, see the *JUNOS Policy Framework Configuration Guide*.

Required Privilege Level firewall—To view this statement in the configuration.
firewall-control—To add this statement to the configuration.

Related Topics simple-filter

firewall	
Syntax	firewall { ... }
Hierarchy Level	[edit]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	<p>Configure firewall filters.</p> <p>The statements are explained separately.</p>
Usage Guidelines	See “Classifying Packets Based on Multiple Fields” on page 79 and “Setting the PLP with a Multifield Classifier” on page 210; for a general discussion of this statement, see the <i>JUNOS Policy Framework Configuration Guide</i> .
Required Privilege Level	firewall—To view this statement in the configuration. firewall-control—To add this statement to the configuration.

forwarding-class

See the following sections:

- forwarding-class (AS PIC Classifiers) on page 408
- forwarding-class (ATM2 IQ Scheduler Maps) on page 409
- forwarding-class (BA Classifiers) on page 409
- forwarding-class (Forwarding Policy) on page 410
- forwarding-class (Fragmentation) on page 410
- forwarding-class (Interfaces) on page 411
- forwarding-class (MF Classifiers) on page 411
- forwarding-class (Restricted Queues) on page 411

forwarding-class (AS PIC Classifiers)

Syntax	forwarding-class <i>class-name</i> ;
Hierarchy Level	[edit services cos application-profile profile-name (sip-text sip-video sip-voice)], [edit services cos rule <i>rule-name</i> term <i>term-name</i> then], [edit services cos rule <i>rule-name</i> term <i>term-name</i> then (reflexive reverse)]
Release Information	Statement introduced in JUNOS Release 8.1.
Description	Define the forwarding class to which packets are assigned.
Options	<i>class-name</i> —Name of the target application.
Usage Guidelines	See “Configuring Class-of-Service Actions” on page 95.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

forwarding-class (ATM2 IQ Scheduler Maps)

Syntax	forwarding-class <i>class-name</i> { epd-threshold <i>cells</i> plp1 <i>cells</i> ; linear-red-profile <i>profile-name</i> ; priority (high low); transmit-weight (cells <i>number</i> percent <i>number</i>); }
Hierarchy Level	[edit interfaces <i>at-fpc/pic/port</i> atm-options scheduler-maps <i>map-name</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For ATM2 IQ interfaces only, define forwarding class name and option values.
Options	<i>class-name</i> —Name of the forwarding class. The statements are explained separately.
Usage Guidelines	See “Configuring an ATM Scheduler Map” on page 345.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

forwarding-class (BA Classifiers)

Syntax	forwarding-class <i>class-name</i> { loss-priority <i>level</i> { code-points [<i>aliases</i>] [6-bit-patterns]; } }
Hierarchy Level	[edit class-of-service classifiers <i>type classifier-name</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	Define forwarding class name and option values.
Options	<i>class-name</i> —Name of the forwarding class. The remaining statements are explained separately.
Usage Guidelines	See “Defining Classifiers” on page 65.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

forwarding-class (Forwarding Policy)

Syntax	forwarding-class <i>class-name</i> { next-hop [<i>next-hop-name</i>]; lsp-next-hop [<i>lsp-regular-expression</i>]; non-lsp-next-hop; discard; }
Hierarchy Level	[edit class-of-service forwarding-policy next-hop-map <i>map-name</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	Define forwarding class name and associated next hops.
Options	<i>class-name</i> —Name of the forwarding class. The remaining statement is explained separately.
Usage Guidelines	See “Overriding the Input Classification” on page 120.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

forwarding-class (Fragmentation)

Syntax	forwarding-class <i>class-name</i> { drop-timeout <i>milliseconds</i> ; fragment-threshold <i>bytes</i> ; multilink-class <i>number</i> ; no-fragmentation; }
Hierarchy Level	[edit class-of-service fragmentation-maps <i>map-name</i>];
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For AS PIC link services IQ interfaces (<i>lsq</i>) only, define a forwarding class name and associated fragmentation properties within a fragmentation map. The fragment-threshold and no-fragmentation statements are mutually exclusive.
Default	If you do not include this statement, the traffic in forwarding class <i>class-name</i> is fragmented.
Options	<i>class-name</i> —Name of the forwarding class. The remaining statements are explained separately.
Usage Guidelines	See “Configuring Fragmentation by Forwarding Class” on page 260.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

forwarding-class (Interfaces)

Syntax	forwarding-class <i>class-name</i> ;
Hierarchy Level	[edit class-of-service interfaces <i>interface-name</i> unit <i>logical-unit-number</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	Associate a forwarding class configuration or default mapping with a specific interface.
Options	<i>class-name</i> —Name of the forwarding class.
Usage Guidelines	See “Assigning a Forwarding Class to an Interface” on page 103.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

forwarding-class (MF Classifiers)

Syntax	forwarding-class <i>class-name</i> ;
Hierarchy Level	[edit firewall family <i>family-name</i> filter <i>filter-name</i> term <i>term-name</i> then]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	Set the forwarding class of incoming packets.
Options	<i>class-name</i> —Name of the forwarding class.
Usage Guidelines	See “Classifying Packets Based on Multiple Fields” on page 79; for a general discussion of this statement, see the <i>JUNOS Policy Framework Configuration Guide</i> .
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

forwarding-class (Restricted Queues)

Syntax	forwarding-class <i>class-name</i> queue <i>queue-number</i> ;
Hierarchy Level	[edit class-of-service restricted-queues]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For T-series and M320 platforms only, map forwarding classes to restricted queues. You can map up to eight forwarding classes to restricted queues.
Options	<i>class-name</i> —Name of the forwarding class. The remaining statement is explained separately.
Usage Guidelines	See “Configuring Up to Eight Forwarding Classes” on page 111.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

forwarding-classes

Syntax	<pre>forwarding-classes { class <i>class-name</i> queue-num <i>queue-number</i> priority (high low); queue <i>queue-number</i> <i>class-name</i> priority (high low) ; }</pre>
Hierarchy Level	[edit class-of-service]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	<p>Associate the forwarding class with a queue name and number. For T-series, MX-series, and M320 platforms only, you can configure fabric priority queuing by including the priority statement.</p> <p>The statements are explained separately.</p>
Usage Guidelines	See “Configuring Forwarding Classes” on page 102 and “Overriding Fabric Priority Queuing” on page 104.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>

forwarding-policy

Syntax

```
forwarding-policy {
  next-hop-map map-name {
    forwarding-class class-name {
      next-hop [ next-hop-name ];
      lsp-next-hop [ lsp-regular-expression ];
      non-lsp-next-hop;
      discard;
    }
  }
  class class-name {
    classification-override {
      forwarding-class class-name;
    }
  }
}
```

Hierarchy Level [edit class-of-service]

Release Information Statement introduced before JUNOS Release 7.4.

Description Define CoS-based forwarding policy options.

The statements are explained separately.

Usage Guidelines See “Configuring CoS-Based Forwarding” on page 118.

Required Privilege Level interface—To view this statement in the configuration.
interface-control—To add this statement to the configuration.

fragment-threshold

Syntax	fragment-threshold <i>bytes</i> ;
Hierarchy Level	[edit class-of-service fragmentation-maps forwarding-class <i>class-name</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For AS PIC link services IQ interfaces (<i>lsq</i>) only, set the fragmentation threshold for an individual forwarding class.
Default	If you do not include this statement, the fragmentation threshold you set at the [edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i>] or [edit interfaces <i>interface-name</i> mlfr-uni-nni-bundle-options] hierarchy level is the default for all forwarding classes. If you do not set a maximum fragment size anywhere in the configuration, packets are fragmented if they exceed the smallest MTU of all the links in the bundle.
Options	<i>bytes</i> —Maximum size, in bytes, for multilink packet fragments. Range: 80 through 16,320 bytes
Usage Guidelines	See “Configuring Fragmentation by Forwarding Class” on page 260.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

fragmentation-map

Syntax	fragmentation-map <i>map-name</i> ;
Hierarchy Level	[edit class-of-service interfaces <i>interface-name</i> unit <i>logical-unit-number</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For AS PIC link services IQ (<i>lsq</i>) and virtual LSQ redundancy (<i>rlsq</i>) interfaces, associate a fragmentation map with a multilink PPP interface or MLFR FRF.16 DLCI.
Default	If you do not include this statement, traffic in all forwarding classes is fragmented.
Options	<i>map-name</i> —Name of the fragmentation map.
Usage Guidelines	See “Configuring Fragmentation by Forwarding Class” on page 260 and the <i>JUNOS Services Interfaces Configuration Guide</i> .
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

fragmentation-maps

Syntax

```
fragmentation-maps {
  map-name {
    forwarding-class class-name {
      drop-timeout milliseconds;
      fragment-threshold bytes;
      multilink-class number;
      no-fragmentation;
    }
  }
}
```

Hierarchy Level [edit class-of-service]

Release Information Statement introduced before JUNOS Release 7.4.

Description For AS PIC link services IQ (lsq) and virtual LSQ redundancy (rlsq) interfaces, define fragmentation properties for individual forwarding classes.

Default If you do not include this statement, traffic in all forwarding classes is fragmented.

Options *map-name*—Name of the fragmentation map.

The remaining statements are explained separately.

Usage Guidelines See “Configuring Fragmentation by Forwarding Class” on page 260 and the *JUNOS Services Interfaces Configuration Guide*.

Required Privilege Level interface—To view this statement in the configuration.
interface-control—To add this statement to the configuration.

frame-relay-de

See the following sections:

- frame-relay-de (Assigning to an Interface) on page 416
- frame-relay-de (Defining Loss Priority) on page 417
- frame-relay-de (Defining Rewrite Rule) on page 417

frame-relay-de (Assigning to an Interface)

Syntax	frame-relay-de (<i>name</i> default);
Hierarchy Level	[edit class-of-service interfaces <i>interface-name</i> unit <i>logical-unit-number</i> loss-priority-maps], [edit class-of-service interfaces <i>interface-name</i> unit <i>logical-unit-number</i> rewrite-rules]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For J-series Services Routers only, assign the loss priority map or the rewrite rule to a logical interface.
Options	<p>default—Apply default loss priority map or default rewrite rule. The default loss priority map contains the following settings:</p> <pre> loss-priority low code-point 0; loss-priority high code-point 1; </pre> <p>The default rewrite rule contains the following settings:</p> <pre> loss-priority low code-point 0; loss-priority medium-low code-point 0; loss-priority medium-high code-point 1; loss-priority high code-point 1; </pre> <p><i>name</i>—Name of loss priority map or rewrite rule to be applied.</p>
Usage Guidelines	See “Classifying Frame Relay Traffic” on page 74 and “Rewriting Frame Relay Headers” on page 256.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>

frame-relay-de (Defining Loss Priority)

Syntax	frame-relay-de <i>map-name</i> { loss-priority <i>level</i> code-point (0 1); }
Hierarchy Level	[edit class-of-service loss-priority-maps]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For J-series Services Routers only, define a Frame Relay discard-eligible bit loss-priority map.
Options	<i>level</i> —Level of loss priority to be applied based on the specified CoS values. The level can be low, medium-low, medium-high, or high. <i>map-name</i> —Name of the loss-priority map. The remaining statements are explained separately.
Usage Guidelines	See “Classifying Frame Relay Traffic” on page 74.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

frame-relay-de (Defining Rewrite Rule)

Syntax	frame-relay-de <i>rewrite-name</i> { forwarding-class <i>class-name</i> { loss-priority <i>level</i> code-point (0 1); } import (default <i>rewrite-name</i>); }
Hierarchy Level	[edit class-of-service rewrite-rules]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For J-series Services Routers only, define a Frame Relay discard-eligible bit rewrite rule.
Options	<i>level</i> —Level of loss priority on which to base the rewrite rule. The loss priority level can be low, medium-low, medium-high, or high. <i>rewrite-name</i> —Name of a rewrite-rules mapping configured at the [edit class-of-service rewrite-rules] hierarchy level. The remaining statements are explained separately.
Usage Guidelines	See “Rewriting Frame Relay Headers” on page 256.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

from

Syntax from {
 applications [*application-name*];
 application-sets [*set-name*];
 destination-address *address*;
 source-address *address*;
 }

Hierarchy Level [edit services cos rule *rule-name* term *term-name*]

Release Information Statement introduced in JUNOS Release 8.1.

Description Specify input conditions for a CoS term.

Options The remaining statements are explained separately.

For information on match conditions, see the description of firewall filter match conditions in the *JUNOS Policy Framework Configuration Guide*.

Usage Guidelines See “Configuring the Class-of-Service Rule Set” on page 92.

Required Privilege Level interface—To view this statement in the configuration.
 interface-control—To add this statement to the configuration.

guaranteed-rate

Syntax	guaranteed-rate (percent <i>percentage</i> <i>rate</i>);
Hierarchy Level	[edit class-of-service traffic-control-profiles <i>profile-name</i>]
Release Information	Statement introduced in JUNOS Release 7.6.
Description	For Gigabit Ethernet IQ, Channelized IQ PICs, and AS PIC FRF.16 LSQ interfaces only, configure a guaranteed minimum rate for a logical interface.
Default	If you do not include this statement and you do not include the <code>delay-buffer-rate</code> statement, the logical interface receives a minimal delay-buffer rate and minimal bandwidth equal to 2 MTU-sized packets.
Options	<p>percent <i>percentage</i>—For LSQ interfaces, guaranteed rate as a percentage of the available interface bandwidth. Range: 1 through 100 percent</p> <p><i>rate</i>—For IQ and IQ2 interfaces, guaranteed rate, in bits per second (bps). You can specify a value in bits per second either as a complete decimal number or as a decimal number followed by the abbreviation k (1000), m (1,000,000), or g (1,000,000,000). Range: 1000 through 160,000,000,000 bps</p>
Usage Guidelines	See “Providing a Guaranteed Minimum Rate” on page 176 and “Configuring a Shared Scheduler and Shaper” on page 222.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>
Related Topics	output-traffic-control-profile

hierarchical-scheduler

Syntax	hierarchical-scheduler;
Hierarchy Level	[edit class-of-service interfaces]
Release Information	Statement introduced in JUNOS Release 8.5.
Description	On MX-series routers, enables the use of hierarchical schedulers.
Default	If you do not include this statement, the interfaces on the MX-series router cannot use hierarchical interfaces.
Usage Guidelines	See “Configuring Hierarchical Schedulers for CoS” on page 271 .
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>

high-plp-max-threshold

Syntax	high-plp-max-threshold <i>percent</i> ;
Hierarchy Level	[edit interfaces <i>at-fpc/pic/port</i> atm-options linear-red-profiles <i>profile-name</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For ATM2 IQ interfaces only, define the drop profile fill-level for the high PLP CoS VC. When the fill level exceeds the defined percentage, all packets are dropped.
Options	<i>percent</i> —Fill-level percentage when linear random early detection (RED) is applied to cells with PLP.
Usage Guidelines	See “Configuring Linear RED Profiles” on page 344.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	low-plp-max-threshold, low-plp-threshold, queue-depth

high-plp-threshold

Syntax	high-plp-threshold <i>percent</i> ;
Hierarchy Level	[edit interfaces <i>at-fpc/pic/port</i> atm-options linear-red-profiles <i>profile-name</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For ATM2 IQ interfaces only, define CoS VC drop profile fill-level percentage when linear RED is applied to cells with high PLP. When the fill level exceeds the defined percentage, packets with high PLP are randomly dropped by RED. This statement is mandatory.
Options	<i>percent</i> —Fill-level percentage when linear RED is applied to cells with PLP.
Usage Guidelines	See “Configuring Linear RED Profiles” on page 344.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	high-plp-max-threshold, low-plp-max-threshold, low-plp-threshold, queue-depth

host-outbound-traffic

Syntax	<pre>host-outbound-traffic { forwarding-class <i>class-name</i>; dscp-code-point <i>value</i>; }</pre>
Hierarchy Level	[edit class-of-service]
Release Information	Statement introduced in JUNOS Release 8.4.
Description	<p>Allow queue selection for all traffic generated by the Routing Engine (host). The selected queue must be configured properly. The configuration of specific DSCP code point bits for the ToS field of the generated packets is also allowed. Transit packets are not affected; only packets originating on the Routing Engine are affected. By default, the forwarding class (queue) and DSCP bits are set according to those given in “Default Routing Engine Protocol Queue Assignments” on page 43. This feature is not available on J-series routers.</p>
Options	The statements are explained separately.
Usage Guidelines	See “Changing the Routing Engine Outbound Traffic Defaults” on page 45.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>

ieee-802.1

Syntax	ieee-802.1 (<i>rewrite-name</i> default) vlan-tag (outer outer-and-inner);
Hierarchy Level	[edit class-of-service interfaces <i>interface-name</i> unit <i>logical-unit-number</i> rewrite-rules]
Release Information	Statement introduced before JUNOS Release 7.4. vlan-tag statement introduced in JUNOS Release 8.1.
Description	Apply an IEEE-802.1 rewrite rule. For IQ PICs, you can only configure one IEEE 802.1 rewrite rule on a physical port. All logical ports (units) on that physical port should apply the same IEEE 802.1 rewrite rule.
Options	<i>rewrite-name</i> —Name of a rewrite-rules mapping configured at the [edit class-of-service rewrite-rules ieee-802.1] hierarchy level. default—The default mapping.
Usage Guidelines	See “Configuring Rewrite Rules” on page 244.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	dscp, dscp-ipv6, exp, exp-push-push-push, exp-swap-push-push, inet-precedence, rewrite-rules (Definition)

ieee-802.1ad

Syntax	ieee-802.1ad (<i>rewrite-name</i> default) vlan-tag (outer outer-and-inner);
Hierarchy Level	[edit class-of-service interfaces <i>interface-name</i> unit <i>logical-unit-number</i> rewrite-rules]
Release Information	Statement introduced in JUNOS Release 9.2.
Description	Apply a IEEE-802.1ad rewrite rule.
Options	<i>rewrite-name</i> —Name of a rewrite-rules mapping configured at the [edit class-of-service rewrite-rules ieee-802.1ad] hierarchy level. default—The default rewrite bit mapping. vlan-tag—The rewrite rule is applied to the outer or outer-and-inner VLAN tag.
Usage Guidelines	See “Configuring Rewrite Rules” on page 244.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	dscp, dscp-ipv6, exp, exp-push-push-push, exp-swap-push-push, inet-precedence, rewrite-rules (Definition)

if-exceeding

Syntax if-exceeding {
 bandwidth-limit *rate*;
 bandwidth-percent *number*;
 burst-size-limit *bytes*;
 }

Hierarchy Level [edit firewall policer *policer-name*]

Release Information Statement introduced before JUNOS Release 7.4.

Description Configure policer rate limits.

Options bandwidth-limit *bps*—Traffic rate, in bits per second (bps). There is no minimum value, but any value below 61,040 bps results in an effective rate of 30,520 bps.

Range: 32,000 through 32,000,000,000 bps

Default: None

bandwidth-percent *number*—Port speed, in decimal percentage number.

Range: 1 through 100

Default: None

burst-size-limit *bytes*—Maximum burst size, in bytes. The minimum recommended value is the maximum transmission unit (MTU) of the IP packets being policed.

Range: 1500 through 100,000,000 bytes

Default: None



NOTE: On the M320, M120, MX-series, and T-series routing platforms, you can specify a minimum bandwidth limit of 8k (8000 bps).

Usage Guidelines See “Classifying Packets Based on Multiple Fields” on page 79, “Setting the PLP with a Multifield Classifier” on page 210, and “Configuring Strict-High Priority on J-series Platforms” on page 151; for a general discussion of this statement, see the *JUNOS Policy Framework Configuration Guide*.

Required Privilege Level firewall—To view this statement in the configuration.
 firewall-control—To add this statement to the configuration.

Related Topics filter (Configuring), priority (Schedulers)

import

See the following sections:

- [import \(Classifiers\)](#) on page 424
- [import \(Rewrite Rules\)](#) on page 424

import (Classifiers)

Syntax	<code>import (classifier-name default);</code>
Hierarchy Level	<code>[edit class-of-service classifiers type classifier-name]</code>
Release Information	Statement introduced before JUNOS Release 7.4.
Description	Specify a default or previously defined classifier.
Options	<p><i>classifier-name</i>—Name of the classifier mapping configured at the <code>[edit class-of-service classifiers]</code> hierarchy level.</p> <p><i>default</i>—The default classifier mapping.</p>
Usage Guidelines	See “Classifier Types” on page 59.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>

import (Rewrite Rules)

Syntax	<code>import (rewrite-name default);</code>
Hierarchy Level	<code>[edit class-of-service rewrite-rules type rewrite-name]</code>
Release Information	Statement introduced before JUNOS Release 7.4.
Description	Specify a default or previously defined <code>rewrite-rules</code> mapping to import.
Options	<p><i>rewrite-name</i>—Name of a rewrite-rules mapping configured at the <code>[edit class-of-service rewrite-rules]</code> hierarchy level.</p> <p><i>default</i>—The default <code>rewrite-rules</code> mapping.</p>
Usage Guidelines	See “Configuring Rewrite Rules” on page 244.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>

inet-precedence

Syntax	<code>inet-precedence (rewrite-name default);</code>
Hierarchy Level	<code>[edit class-of-service interfaces interface-name unit logical-unit-number rewrite-rules]</code>
Release Information	Statement introduced before JUNOS Release 7.4.
Description	Apply a IPv4 precedence rewrite rule.
Options	<p><i>rewrite-name</i>—Name of a rewrite-rules mapping configured at the <code>[edit class-of-service rewrite-rules inet-precedence]</code> hierarchy level.</p> <p><i>default</i>—The default mapping. By default, IP precedence rewrite rules alter the first three bits on the type of service (ToS) byte while leaving the last three bits unchanged.</p>
Usage Guidelines	See “Configuring Rewrite Rules” on page 244.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>
Related Topics	dscp, dscp-ipv6, exp, exp-push-push-push, exp-swap-push-push, ieee-802.1

ingress-shaping-overhead

Syntax	<code>ingress-shaping-overhead number;</code>
Hierarchy Level	<p><code>[edit chassis fpc slot-number pic pic-number traffic-manager],</code></p> <p><code>[edit chassis lcc number fpc slot-number pic pic-number traffic-manager]</code></p>
Release Information	Statement introduced in JUNOS Release 8.3.
Description	Number of bytes to add to packet to determine shaped session packet length.
Options	<p><i>number</i>—Number of bytes added to shaped packets.</p> <p>Range: 0 through 255</p>
Usage Guidelines	See “Using CoS with ATM and L2TP Tunnels” on page 354.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>
Related Topics	mode, egress-shaping-overhead

input-excess-bandwidth-share

Syntax	input-excess-bandwidth-share (proportional <i>value</i> equal);
Hierarchy Level	[edit class-of-service interfaces <i>interface-name</i>], [edit class-of-service interfaces interface-set <i>interface-set-name</i>]
Release Information	Statement introduced in JUNOS Release 9.0.
Description	Determines the method of sharing excess bandwidth on the ingress interface in a hierarchical scheduler environment. If you do not include this statement, the node shares excess bandwidth proportionally at 32.64 Mbps.
Options	proportional <i>value</i> —(Default) Share ingress excess bandwidth proportionally (default value is 32.64 Mbps). equal—Share ingress excess bandwidth equally.
Usage Guidelines	See “Ingress Hierarchical CoS for the Enhanced Queuing DPC” on page 304 .
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

input-policer

Syntax	input-policer <i>policer-name</i> ;
Hierarchy Level	[edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i> layer2-policer]
Release Information	Statement introduced in JUNOS Release 8.2.
Description	Associate a Layer 2 policer with a logical interface. The input-policer and input-three-color statements are mutually exclusive.
Options	<i>policer-name</i> —Name of the policer that you define at the [edit firewall] hierarchy level.
Usage Guidelines	See “Applying a Layer 2 Policer to a Gigabit Ethernet Interface” on page 209.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	output-policer

input-scheduler-map

Syntax	input-scheduler-map <i>map-name</i> ;
Hierarchy Level	[edit class-of-service interfaces <i>interface-name</i>], [edit class-of-service interfaces <i>interface-name</i> unit <i>logical-unit-number</i>]
Release Information	Statement introduced in JUNOS Release 7.6.
Description	Associate a scheduler map with a physical or logical interface. The input-scheduler-map and input-traffic-control-profile statements are mutually exclusive.
Options	<i>map-name</i> —Name of scheduler map that you define at the [edit interfaces <i>interface-name</i> atm-options scheduler-maps] hierarchy level. default—The default scheduler mapping.
Usage Guidelines	See “Configuring Separate Input Schedulers” on page 225, “Ingress Hierarchical CoS for the Enhanced Queuing DPC” on page 304.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	input-traffic-control-profile

input-shaping-rate

See the following sections:

- [input-shaping-rate \(Logical Interface\)](#) on page 428
- [input-shaping-rate \(Physical Interface\)](#) on page 429

input-shaping-rate (Logical Interface)

Syntax	<code>input-shaping-rate (percent <i>percentage</i> <i>rate</i>);</code>
Hierarchy Level	[edit class-of-service interfaces <i>interface-name</i> unit <i>logical-unit-number</i>]
Release Information	Statement introduced in JUNOS Release 7.6.
Description	For Gigabit Ethernet IQ2 interfaces, configure input traffic shaping by specifying the amount of bandwidth to be allocated to the logical interface. You can configure hierarchical shaping, meaning you can apply an input shaping rate to both the physical and logical interface.
Default	If you do not include this statement, logical interfaces share a default scheduler. This scheduler has a committed information rate (CIR) that equals 0. (The CIR is the guaranteed rate.) The default scheduler has a peak information rate (PIR) that equals the physical interface shaping rate.
Options	<p>percent <i>percentage</i>—Shaping rate as a percentage of the available interface bandwidth. Range: 0 through 100 percent</p> <p><i>rate</i>—Peak rate, in bits per second (bps). You can specify a value in bits per second either as a complete decimal number or as a decimal number followed by the abbreviation k (1000), m (1,000,000), or g (1,000,000,000). Range: 1000 through 160,000,000,000 bps.</p>
Usage Guidelines	See “Configuring Hierarchical Input Shapers” on page 226, “Ingress Hierarchical CoS for the Enhanced Queuing DPC” on page 304.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>
Related Topics	input-traffic-control-profile

input-shaping-rate (Physical Interface)

Syntax	<code>input-shaping-rate rate;</code>
Hierarchy Level	[edit class-of-service interfaces <i>interface-name</i>]
Release Information	Statement introduced in JUNOS Release 7.6.
Description	For Gigabit Ethernet IQ2 interfaces, configure input traffic shaping by specifying the amount of bandwidth to be allocated to the physical interface. You can configure hierarchical shaping, meaning you can apply an input shaping rate to both the physical and logical interface.
Options	<p><i>rate</i>—Peak rate, in bits per second (bps). You can specify a value in bits per second either as a complete decimal number or as a decimal number followed by the abbreviation k (1000), m (1,000,000), or g (1,000,000,000).</p> <p>Range: 1000 through 160,000,000,000 bps.</p>
Usage Guidelines	See “Configuring Hierarchical Input Shapers” on page 226, “Ingress Hierarchical CoS for the Enhanced Queuing DPC” on page 304.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>
Related Topics	input-traffic-control-profile

input-three-color

Syntax	<code>input-three-color policer-name;</code>
Hierarchy Level	[edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i> layer2-policer]
Release Information	Statement introduced in JUNOS Release 8.2.
Description	Associate a Layer 2, three-color policer with a logical interface. The <code>input-three-color</code> and <code>input-policer</code> statements are mutually exclusive.
Options	<i>policer-name</i> —Name of the three-color policer that you define at the [edit firewall] hierarchy level.
Usage Guidelines	See “Applying a Layer 2 Policer to a Gigabit Ethernet Interface” on page 209.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>
Related Topics	output-three-color

input-traffic-control-profile

Syntax	<code>input-traffic-control-profile <i>profiler-name</i> shared-instance <i>instance-name</i>;</code>
Hierarchy Level	<code>[edit class-of-service interfaces <i>interface-name</i> unit <i>logical-unit-number</i>]</code>
Release Information	Statement introduced in JUNOS Release 7.6.
Description	For Gigabit Ethernet IQ2 PICs, apply an input traffic scheduling and shaping profile to the logical interface.
Options	<i>profile-name</i> —Name of the traffic-control profile to be applied to this interface.
Usage Guidelines	See “Configuring a Shared Scheduler and Shaper” on page 222, “Ingress Hierarchical CoS for the Enhanced Queuing DPC” on page 304.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	input-shaping-rate (Logical Interface), traffic-control-profiles

input-traffic-control-profile-remaining

Syntax	<code>input-traffic-control-profile-remaining <i>profile-name</i>;</code>
Hierarchy Level	<code>[edit class-of-service interfaces <i>interface-name</i>],</code> <code>[edit class-of-service interfaces <i>interface-name</i> interface-set <i>interface-set-name</i>]</code>
Release Information	Statement introduced in JUNOS Release 9.0.
Description	For Enhanced Queuing DPCs on MX-series routers, apply an input traffic scheduling and shaping profile for remaining traffic to the logical interface or interface set.
Options	<i>profile-name</i> —Name of the traffic-control profile for remaining traffic to be applied to this interface or interface set.
Usage Guidelines	See “Ingress Hierarchical CoS for the Enhanced Queuing DPC” on page 304.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	input-traffic-control-profile

interfaces

```

Syntax interface {
    interface-name {
        input-scheduler-map map-name;
        input-shaping-rate rate;
        irb {
            unit logical-unit-number {
                classifiers {
                    type (classifier-name | default);
                }
                rewrite-rules {
                    dscp (rewrite-name | default);
                    dscp-ipv6 (rewrite-name | default);
                    exp (rewrite-name | default) protocol protocol-types;
                    ieee-802.1 (rewrite-name | default) vlan-tag (outer | outer-and-inner);
                    inet-precedence (rewrite-name | default);
                }
            }
        }
        scheduler-map map-name;
        scheduler-map-chassis map-name;
        shaping-rate rate;
        unit logical-unit-number {
            adaptive-shaper adaptive-shaper-name;
            classifiers {
                type (classifier-name | default);
            }
            forwarding-class class-name;
            fragmentation-map map-name;
            loss-priority-maps {
                default;
                map-name;
            }
            input-shaping-rate map-name;
            input-shaping-rate (percent percentage | rate);
            input-traffic-control-profile profiler-name shared-instance instance-name;
            output-traffic-control-profile profile-name shared-instance instance-name;
            per-session-scheduler;
            rewrite-rules {
                dscp (rewrite-name | default);
                dscp-ipv6 (rewrite-name | default);
                exp (rewrite-name | default) protocol protocol-types;
                exp-push-push-push default;
                exp-swap-push-push default;
                frame-relay-de (rewrite-name | default);
                ieee-802.1 (rewrite-name | default) vlan-tag (outer | outer-and-inner);
                inet-precedence (rewrite-name | default);
            }
            scheduler-map map-name;
            shaping-rate rate;
            translation-tables input (to-dscp-from-dscp | to-dscp-ipv4-from-dscp-ipv6 |
                to-inet-precedence-from-inet-precedence | to-exp-from-exp) trans-table-name;

```

```

        virtual-channel-group group-name;
    }
}
interface-set interface-set-name {
    excess-bandwidth-share;
    internal-node;
    output-traffic-control-profile profile-name;
    output-traffic-control-profile-remaining profile-name;
}
}

```

Hierarchy Level	[edit class-of-service]
Release Information	Statement introduced before JUNOS Release 7.4. Interface-set level added in JUNOS Release 8.5.
Description	Configure interface-specific CoS properties for incoming packets.
Options	The remaining statements are explained separately.
Usage Guidelines	See “Classifier Types” on page 59 and “Configuring Rewrite Rules” on page 244.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

interface-set

Syntax interface-set *interface-set-name* {
 excess-bandwidth-share (*proportional value* | equal);
 internal-node;
 output-traffic-control-profile *profile-name*;
 output-traffic-control-profile-remaining *profile-rem-name*;
}

Hierarchy Level	[edit class-of-service interfaces]
Release Information	Statement introduced in JUNOS Release 8.5.
Description	For MX-series routers with Enhanced Queuing DPCs, configure hierarchical schedulers.
Options	<i>interface-set-name</i> —Name of the interface set. The remaining statements are explained separately.
Usage Guidelines	See “Configuring Hierarchical Schedulers for CoS” on page 271.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

internal-node

Syntax	internal-node;
Hierarchy Level	[edit class-of-service interfaces interface-set <i>interface-set-name</i>]
Release Information	Statement introduced in JUNOS Release 8.5.
Description	The statement is used to raise the interface set without children to the same level as the other configured interface sets with children, allowing them to compete for the same set of resources.
Default	If you do not include this statement, the node is internal only if its children have a traffic control profile configured.
Usage Guidelines	See “Internal Scheduler Nodes” on page 285.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

interpolate

Syntax	interpolate { drop-probability [<i>values</i>]; fill-level [<i>values</i>]; }
Hierarchy Level	[edit class-of-service drop-profiles <i>profile-name</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	Specify values for interpolating relationship between queue fill level and drop probability. The statements are explained separately.
Usage Guidelines	See “Configuring RED Drop Profiles” on page 127.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

irb

Syntax irb {
 unit *logical-unit-number* {
 classifiers {
 type (*classifier-name* | default);
 }
 rewrite-rules {
 dscp (*rewrite-name* | default);
 dscp-ipv6 (*rewrite-name* | default);
 exp (*rewrite-name* | default) protocol *protocol-types*;
 ieee-802.1 (*rewrite-name* | default) vlan-tag (outer | outer-and-inner);
 inet-precedence (*rewrite-name* | default);
 }
 }
 }

Hierarchy Level [edit class-of-service interfaces]

Release Information Statement introduced in JUNOS Release 8.4.

Description On the MX-series routers, you can apply classifiers or rewrite rules to an integrated bridging and routing (IRB) interface. All types of classifiers and rewrite rules are allowed. These classifiers and rewrite rules are independent of others configured on the MX-series router.

The statements are explained separately.

Usage Guidelines See “MX-series CoS Hardware Capabilities and Limitations” on page 42.

Required Privilege Level interface—To view this statement in the configuration.
 interface-control—To add this statement to the configuration.

layer2-policer

Syntax	layer2-policer { input-policer <i>policer-name</i> ; input-three-color <i>policer-name</i> ; output-policer <i>policer-name</i> ; output-three-color <i>policer-name</i> ; }
Hierarchy Level	[edit interfaces <i>ge-fpc/pic/port</i> unit <i>logical-unit-number</i>]
Release Information	Statement introduced in JUNOS Release 8.2.
Description	For Gigabit Ethernet interfaces only, apply an input or output policer at Layer 2. The policer must be properly defined at the [edit firewall] hierarchy level.
Options	The statements are explained separately.
Usage Guidelines	See “Applying a Layer 2 Policer to a Gigabit Ethernet Interface” on page 209.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

linear-red-profile

Syntax	linear-red-profile <i>profile-name</i> ;
Hierarchy Level	[edit interfaces <i>at-fpc/pic/port</i> atm-options scheduler-maps <i>map-name</i> forwarding-class <i>class-name</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For ATM2 IQ interfaces only, assign a linear RED profile to a specified forwarding class. To define the linear RED profiles, include the linear-red-profiles statement at the [edit interfaces <i>at-fpc/pic/port</i> atm-options] hierarchy level.
Default	If you do not include either the epd-threshold or the linear-red-profile statement in the forwarding class configuration, the JUNOS software uses an EPD threshold based on the available bandwidth and other parameters.
Options	<i>profile-name</i> —Name of the linear RED profile.
Usage Guidelines	See “Configuring an ATM Scheduler Map” on page 345.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	epd-threshold, linear-red-profiles

linear-red-profiles

Syntax	linear-red-profiles <i>profile-name</i> { high-plp-threshold <i>percent</i> ; low-plp-threshold <i>percent</i> ; queue-depth <i>cells</i> ; }
Hierarchy Level	[edit interfaces <i>at-fpc/pic/port</i> atm-options]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For ATM2 IQ interfaces only, define CoS virtual circuit drop profiles for RED. When a packet arrives, RED checks the queue fill level. If the fill level corresponds to a nonzero drop probability, the RED algorithm determines whether to drop the arriving packet.
Options	<i>profile-name</i> —Name of the drop profile. The statements are explained separately.
Usage Guidelines	See “Configuring Linear RED Profiles” on page 344.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

logical-bandwidth-policer

Syntax	logical-bandwidth-policer;
Hierarchy Level	[edit firewall policer <i>policer-name</i>]
Release Information	Statement introduced in JUNOS Release 8.2.
Description	Extend the policer rate limits to logical interfaces. The policer rate limit is based on the shaping rate defined on the logical interface.
Usage Guidelines	See “Configuring a Logical Bandwidth Policer” on page 88.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	shaping-rate

logical-interface-policer

Syntax	logical-interface-policer;
Hierarchy Level	[edit firewall three-color-policer <i>policer-name</i>]
Release Information	Statement introduced in JUNOS Release 8.2.
Description	Apply a policer to a logical interface in the ingress or egress direction as part of a configuration using tricolor marking to discard high loss priority traffic.
Usage Guidelines	See “Configuring a Tricolor Marking Policer” on page 205.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	action

loss-priority

See the following sections:

- `loss-priority` (BA Classifiers) on page 438
- `loss-priority` (Frame Relay DE Bit Loss-Priority Map) on page 439
- `loss-priority` (Normal Filter) on page 439
- `loss-priority` (Rewrite Rules) on page 440
- `loss-priority` (Scheduler Drop Profiles) on page 441
- `loss-priority` (Simple Filter) on page 441

loss-priority (BA Classifiers)

Syntax	<code>loss-priority level;</code>
Hierarchy Level	[edit class-of-service classifiers <i>type classifier-name</i> forwarding-class <i>class-name</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	Specify packet loss priority value for a specific set of code-point aliases and bit patterns.
Options	<p><i>level</i> can be one of the following:</p> <ul style="list-style-type: none"> ■ <code>high</code>—Packet has high loss priority. ■ <code>medium-high</code>—Packet has medium-high loss priority. ■ <code>medium-low</code>—Packet has medium-low loss priority. ■ <code>low</code>—Packet has low loss priority.
Usage Guidelines	See “Classifier Types” on page 59 and “Configuring Tricolor Marking” on page 197.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>

loss-priority (Frame Relay DE Bit Loss-Priority Map)

Syntax	<code>loss-priority level code-points [values];</code>
Hierarchy Level	[edit class-of-service loss-priority-maps frame-relay-de <i>map-name</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For J-series Services Routers only, map CoS values to a loss priority.
Options	<p><i>level</i> can be one of the following:</p> <ul style="list-style-type: none"> ■ <code>high</code>—Packet has high loss priority. ■ <code>medium-high</code>—Packet has medium-high loss priority. ■ <code>medium-low</code>—Packet has medium-low loss priority. ■ <code>low</code>—Packet has low loss priority. <p>The remaining statement is explained separately.</p>
Usage Guidelines	See “Classifying Frame Relay Traffic” on page 74.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>

loss-priority (Normal Filter)

Syntax	<code>loss-priority (high low);</code>
Hierarchy Level	[edit firewall family <i>family-name</i> filter <i>filter-name</i> term <i>term-name</i> then]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	Set the loss priority of incoming packets.
Usage Guidelines	See “Classifying Packets Based on Multiple Fields” on page 79; for a general discussion of this statement, see the <i>JUNOS Policy Framework Configuration Guide</i> .
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>

loss-priority (Rewrite Rules)

Syntax	<code>loss-priority level;</code>
Hierarchy Level	[edit class-of-service rewrite-rules <i>type rewrite-name</i> forwarding-class <i>class-name</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	Specify a loss priority to which to apply a rewrite rule. The rewrite rule sets the code-point aliases and bit patterns for a specific forwarding class and packet loss priority (PLP). The inputs for the map are the forwarding class and the PLP. The output of the map is the code-point alias or bit pattern.
Options	<p><i>level</i> can be one of the following:</p> <ul style="list-style-type: none"> ■ high—The rewrite rule applies to packets with high loss priority. ■ low—The rewrite rule applies to packets with low loss priority. ■ medium-high—(For J-series Services Routers only) The rewrite rule applies to packets with medium-high loss priority. ■ medium-low—(For J-series Services Routers only) The rewrite rule applies to packets with medium-low loss priority.
Usage Guidelines	See “Configuring Rewrite Rules” on page 244, “Classifier Types” on page 59, and “Configuring Tricolor Marking” on page 197.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>

loss-priority (Scheduler Drop Profiles)

Syntax	loss-priority (any low medium-low medium-high high);
Hierarchy Level	[edit class-of-service schedulers <i>scheduler-name</i> drop-profile-map]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	Specify a loss priority to which to apply a drop profile. The drop profile map sets the drop profile for a specific PLP and protocol type. The inputs for the map are the PLP designation and the protocol type. The output is the drop profile.
Options	<p>any—The drop profile applies to packets with any PLP.</p> <p>high—The drop profile applies to packets with high PLP.</p> <p>medium—The drop profile applies to packets with medium PLP.</p> <p>low—The drop profile applies to packets with low PLP.</p>
Usage Guidelines	See “Default Schedulers” on page 134 and “Configuring Tricolor Marking” on page 197.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>
Related Topics	protocol (Schedulers)

loss-priority (Simple Filter)

Syntax	loss-priority (high low medium);
Hierarchy Level	[edit firewall family <i>family-name</i> simple-filter <i>filter-name</i> term <i>term-name</i> then]
Release Information	Statement introduced in JUNOS Release 7.6.
Description	Set the loss priority of incoming packets.
Usage Guidelines	See “Classifying Packets Based on Multiple Fields” on page 79; for a general discussion of this statement, see the <i>JUNOS Policy Framework Configuration Guide</i> .
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>

loss-priority-maps

See the following sections:

- loss-priority-maps (Assigning to an Interface) on page 442
- loss-priority-maps (Defining) on page 442

loss-priority-maps (Assigning to an Interface)

Syntax loss-priority-maps {
 frame-relay-de (*map-name* | default);
 }

Hierarchy Level [edit class-of-service interfaces *interface-name* unit *logical-unit-number*]

Release Information Statement introduced before JUNOS Release 7.4.

Description For J-series Services Routers only, assign the loss priority map to a logical interface.

Options default—Apply default loss priority map. The default map contains the following:

loss-priority low code-point 0;
loss-priority high code-point 1;

map-name—Name of loss priority map to be applied.

Usage Guidelines See “Classifying Frame Relay Traffic” on page 74.

Required Privilege Level interface—To view this statement in the configuration.
 interface-control—To add this statement to the configuration.

loss-priority-maps (Defining)

Syntax loss-priority-maps {
 frame-relay-de *map-name* {
 loss-priority *level* code-points [*values*];
 }
 }

Hierarchy Level [edit class-of-service]

Release Information Statement introduced before JUNOS Release 7.4.

Description For J-series Services Routers only, map the loss priority of incoming packets based on CoS values.

The remaining statements are explained separately.

Usage Guidelines See “Classifying Frame Relay Traffic” on page 74.

Required Privilege Level interface—To view this statement in the configuration.
 interface-control—To add this statement to the configuration.

low-plp-max-threshold

Syntax	<code>low-plp-max-threshold percent;</code>
Hierarchy Level	<code>[edit interfaces at-fpc/pic/port atm-options linear-red-profiles profile-name]</code>
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For ATM2 IQ interfaces only, define the drop profile fill-level for the low PLP CoS VC. When the fill level exceeds the defined percentage, all packets are dropped.
Options	<i>percent</i> —Fill-level percentage when linear RED is applied to cells with PLP.
Usage Guidelines	See “Configuring Linear RED Profiles” on page 344.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	high-plp-max-threshold, low-plp-threshold, queue-depth

low-plp-threshold

Syntax	<code>low-plp-threshold percent;</code>
Hierarchy Level	<code>[edit interfaces at-fpc/pic/port atm-options linear-red-profiles profile-name]</code>
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For ATM2 IQ interfaces only, define the CoS VC drop profile fill-level percentage when linear RED is applied to cells with low PLP. When the fill level exceeds the defined percentage, packets with low PLP are randomly dropped by RED. This statement is mandatory.
Options	<i>percent</i> —Fill-level percentage when linear RED is applied to cells with low PLP.
Usage Guidelines	See “Configuring Linear RED Profiles” on page 344.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	high-plp-max-threshold, high-plp-threshold, low-plp-max-threshold, queue-depth

lsp-next-hop

Syntax	<code>lsp-next-hop [<i>lsp-regular-expression</i>];</code>
Hierarchy Level	<code>[edit class-of-service forwarding-policy next-hop-map <i>map-name</i> forwarding-class <i>class-name</i>]</code>
Release Information	Statement introduced before JUNOS Release 7.4.
Description	Specify the LSP regular expression to which to map forwarded traffic.
Options	<i>lsp-regular-expression</i> —Next-hop LSP label.
Usage Guidelines	See “Configuring CoS-Based Forwarding” on page 118.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

match-direction

Syntax	<code>match-direction (input output input-output);</code>
Hierarchy Level	<code>[edit services cos rule <i>rule-name</i>]</code>
Release Information	Statement introduced in JUNOS Release 8.1.
Description	Specify the direction in which the rule match is applied.
Options	input—Apply the rule match on the input side of the interface. output—Apply the rule match on the output side of the interface. input-output—Apply the rule match bidirectionally.
Usage Guidelines	See “Configuring Class-of-Service Rule Content” on page 92.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

max-queues-per-interface

Syntax	max-queues-per-interface (4 8);
Hierarchy Level	[edit chassis fpc <i>slot-number</i> pic <i>pic-number</i>], [edit chassis lcc <i>number</i> fpc <i>slot-number</i> pic <i>pic-number</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	On M320 and T-series routing platforms, configure eight egress queues on interfaces.
Usage Guidelines	See “Configuring Up to 16 Forwarding Classes” on page 104 and “Enabling Eight Queues on ATM2 IQ Interfaces” on page 346.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

mode

Syntax	mode <i>session-shaping</i> ;
Hierarchy Level	[edit chassis fpc <i>slot-number</i> pic <i>pic-number</i> traffic-manager], [edit chassis lcc <i>number</i> fpc <i>slot-number</i> pic <i>pic-number</i> traffic-manager]
Release Information	Statement introduced in JUNOS Release 8.3.
Description	Enable shaping on an L2TP session.
Options	<i>session-shaping</i> —Perform shaping instead of policing on this interface.
Usage Guidelines	See “Using CoS with ATM and L2TP Tunnels” on page 354.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	ingress-shaping-overhead

multilink-class

Syntax	<code>multilink-class <i>number</i>;</code>
Hierarchy Level	<code>[edit class-of-service fragmentation-maps forwarding-class <i>class-name</i>]</code>
Release Information	Statement introduced before JUNOS Release 7.4.
Description	<p>For AS PIC link services IQ interfaces (<i>lsq</i>) only, map a forwarding class into a multiclass MLPPP (MCML).</p> <p>The <code>multilink-class</code> statement and <code>no-fragmentation</code> statements are mutually exclusive.</p>
Options	<p><i>number</i>—The multilink class assigned to this forwarding class.</p> <p>Range: 0 through 7</p> <p>Default: None</p>
Usage Guidelines	See “Configuring Fragmentation by Forwarding Class” on page 260 and the <i>JUNOS Services Interfaces Configuration Guide</i> .
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>

next-hop

Syntax	<code>next-hop [<i>next-hop-name</i>];</code>
Hierarchy Level	<code>[edit class-of-service forwarding-policy next-hop-map <i>map-name</i> forwarding-class <i>class-name</i>]</code>
Release Information	Statement introduced before JUNOS Release 7.4.
Description	Specify the next-hop name or address to which to map forwarded traffic.
Options	<i>next-hop-name</i> —Next-hop alias or IP address.
Usage Guidelines	See “Configuring CoS-Based Forwarding” on page 118.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>

next-hop-map

Syntax `next-hop-map map-name {
 forwarding-class class-name {
 next-hop next-hop-name;
 lsp-next-hop [lsp-regular-expression];
 non-lsp-next-hop;
 discard;
 }
 }`

Hierarchy Level [edit class-of-service forwarding-policy]

Release Information Statement introduced before JUNOS Release 7.4.

Description Specify the map for CoS forwarding routes.

Options *map-name*—Map that defines next-hop routes.

Usage Guidelines See “Configuring CoS-Based Forwarding” on page 118.

Required Privilege Level interface—To view this statement in the configuration.
 interface-control—To add this statement to the configuration.

no-fragmentation

Syntax	no-fragmentation;
Hierarchy Level	[edit class-of-service fragmentation-maps forwarding-class <i>class-name</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	<p>For AS PIC link services IQ (Isq) interfaces only, set traffic on a queue to be interleaved, rather than fragmented. This statement specifies that no extra fragmentation header is prepended to the packets received on this queue and that static-link load balancing is used to ensure in-order packet delivery.</p> <p>Static-link load balancing is done based on packet payload. For IPv4 and IPv6 traffic, the link is chosen based on a hash computed from the source address, destination address, and protocol. If the IP payload is TCP or UDP traffic, the hash also includes the source port and destination port. For MPLS traffic, the hash includes all MPLS labels and fields in the payload, if the MPLS payload is IPv4 or IPv6.</p>
Default	If you do not include this statement, the traffic in forwarding class <i>class-name</i> is fragmented.
Usage Guidelines	See “Configuring Fragmentation by Forwarding Class” on page 260 and the <i>JUNOS Services Interfaces Configuration Guide</i> .
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

non-lsp-next-hop

Syntax	non-lsp-next-hop;
Hierarchy Level	[edit class-of-service forwarding-policy next-hop-map <i>map-name</i> forwarding-class <i>class-name</i>]
Release Information	Statement introduced before JUNOS Release 9.0.
Description	Use a non-LSP next hop for traffic sent to this forwarding class next-hop map of this forwarding policy.
Usage Guidelines	See “Configuring CoS-Based Forwarding” on page 118.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

output-policer

Syntax	output-policer <i>policer-name</i> ;
Hierarchy Level	[edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i> layer2-policer]
Release Information	Statement introduced in JUNOS Release 8.2.
Description	Associate a Layer 2 policer with a logical interface. The output-policer and output-three-color statements are mutually exclusive.
Options	<i>policer-name</i> —Name of the policer that you define at the [edit firewall] hierarchy level.
Usage Guidelines	See “Applying a Layer 2 Policer to a Gigabit Ethernet Interface” on page 209.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	input-policer

output-three-color

Syntax	output-three-color <i>policer-name</i> ;
Hierarchy Level	[edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i> layer2-policer]
Release Information	Statement introduced in JUNOS Release 8.2.
Description	Associate a Layer 2, three-color policer with a logical interface. The output-three-color and output-policer statements are mutually exclusive.
Options	<i>policer-name</i> —Name of the three-color policer that you define at the [edit firewall] hierarchy level.
Usage Guidelines	See “Applying a Layer 2 Policer to a Gigabit Ethernet Interface” on page 209.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	input-three-color

output-traffic-control-profile

Syntax	output-traffic-control-profile <i>profile-name</i> shared-instance <i>instance-name</i> ;
Hierarchy Level	[edit class-of-service interfaces <i>interface-name</i> unit <i>logical-unit-number</i>], [edit class-of-service interfaces <i>interface-name</i> interface-set <i>interface-set-name</i>]
Release Information	Statement introduced in JUNOS Release 7.6. Interface set option for Enhanced Queuing DPCs on MX-series routers introduced in JUNOS Release 8.5
Description	For Channelized IQ PICs, Gigabit Ethernet IQ, link services IQ (LSQ) interfaces on AS PICs, and Enhanced Queuing DPCs on MX-series routers, apply an output traffic scheduling and shaping profile to the logical interface. The shared-instance statement is supported on Gigabit Ethernet IQ2 PICs only.
Options	<i>profile-name</i> —Name of the traffic-control profile to be applied to this interface
Usage Guidelines	See “Oversubscribing Interface Bandwidth” on page 169 and “Configuring a Shared Scheduler and Shaper” on page 222. For Enhanced Queuing DPCs on MX-series routers, see “Configuring Hierarchical Schedulers for CoS” on page 271.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	traffic-control-profiles, output-traffic-control-profile-remaining

output-traffic-control-profile-remaining

Syntax	output-traffic-control-profile-remaining <i>profile-name</i> ;
Hierarchy Level	[edit class-of-service interfaces <i>interface-name</i>], [edit class-of-service interfaces <i>interface-name</i> interface-set <i>interface-set-name</i>]
Release Information	Statement introduced in JUNOS Release 8.5.
Description	For Enhanced Queuing DPCs on MX-series routers, apply an output traffic scheduling and shaping profile for remaining traffic to the logical interface or interface set.
Options	<i>profile-name</i> —Name of the traffic-control profile for remaining traffic to be applied to this interface or interface set.
Usage Guidelines	See “Configuring Hierarchical Schedulers for CoS” on page 271.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	output-traffic-control-profile

per-session-scheduler

Syntax	per-session-scheduler;
Hierarchy Level	[edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i>]
Release Information	Statement introduced in JUNOS Release 8.3.
Description	Enable session-aware CoS shaping on this L2TP interface.
Usage Guidelines	See “Using CoS with ATM and L2TP Tunnels” on page 354.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	mode, ingress-shaping-overhead

per-unit-scheduler

Syntax	per-unit-scheduler;
Hierarchy Level	[edit interfaces <i>interface-name</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	Enable multiple queues for each logical interface. When this statement is included, you can associate an output scheduler with each logical interface. This statement and the shared-scheduler statement are mutually exclusive.
Usage Guidelines	See “Associating the Scheduler Map” on page 157 or “Applying a Virtual Channel Group to a Logical Interface” on page 237.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

plp-to-clp

Syntax	plp-to-clp;
Hierarchy Level	[edit interfaces <i>at-fpc/pic/port</i> atm-options], [edit interfaces <i>at-fpc/pic/port</i> unit <i>logical-unit-number</i>], [edit logical-systems <i>logical-system-name</i> interfaces <i>at-fpc/pic/port</i> unit <i>logical-unit-number</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For ATM2 IQ interfaces only, enable the PLP setting to be copied to the cell loss priority (CLP) bit.
Default	If you omit this statement, the JUNOS software does not copy the PLP setting to the CLP bit.
Usage Guidelines	See “Enabling the PLP Setting to Be Copied to the CLP Bit” on page 352.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

policer

See the following sections:

- **policer (Applying to an Interface)** on page 453
- **policer (Configuring)** on page 454

policer (Applying to an Interface)

Syntax policer {
 input *policer-name*;
 output *policer-name*;
 }

Hierarchy Level [edit interfaces *interface-name* unit *logical-unit-number* family *family*],
 [edit logical-systems *logical-system-name* interfaces *interface-name* unit *logical-unit-number*
 family *family*]

Release Information Statement introduced before JUNOS Release 7.4.

Description Apply a rate policer to an interface.

Options input *policer-name*—Name of one policer to evaluate when packets are received on the interface.

 output *policer-name*—Name of one policer to evaluate when packets are transmitted on the interface.

Usage Guidelines See “Classifying Packets Based on Multiple Fields” on page 79, “Setting the PLP with a Multifield Classifier” on page 210, and “Default Schedulers” on page 134; for a general discussion of this statement, see the *JUNOS Network Interfaces Configuration Guide*.

Required Privilege Level interface—To view this statement in the configuration.
 interface-control—To add this statement to the configuration.

Related Topics simple-filter

policer (Configuring)

Syntax `policer policer-name {
 logical-bandwidth-policer;
 if-exceeding {
 bandwidth-limit rate;
 bandwidth-percent number;
 burst-size-limit bytes;
 }
 then {
 policer-action;
 }
 }`

Hierarchy Level [edit firewall]

Release Information Statement introduced before JUNOS Release 7.4.
 The `out-of-profile` policer action added in JUNOS Release 8.1.
 The `logical-bandwidth-policer` statement added in JUNOS Release 8.2.

Description Configure policer rate limits and actions. To activate a policer, you must include the policer action modifier in the `then` statement in a firewall filter term or on an interface.

Options *policer-action*—One or more actions to take:

- `discard`—Discard traffic that exceeds the rate limits.
- `forwarding-class class-name`—Specify the particular forwarding class.
- `loss-priority`—Set the packet loss priority (PLP) to low or high.
- `out-of-profile`—On J-series Services Routers with strict priority queuing, prevent starvation of other queues by rate limiting the data stream entering the strict priority queue, marking the packets that exceed the rate limit as out-of-profile, and dropping the out-of-profile packets if the physical interface is congested.

policer-name—Name that identifies the policer. The name can contain letters, numbers, and hyphens (-), and can be up to 255 characters long. To include spaces in the name, enclose it in quotation marks (" ").

`then`—Actions to take on matching packets.

The remaining statements are explained separately.

Usage Guidelines See “Classifying Packets Based on Multiple Fields” on page 79, “Setting the PLP with a Multifield Classifier” on page 210, and “Default Schedulers” on page 134; for a general discussion of this statement, see the *JUNOS Policy Framework Configuration Guide*.

Required Privilege Level `firewall`—To view this statement in the configuration.
`firewall-control`—To add this statement to the configuration.

Related Topics `filter (Configuring)`, `priority (Schedulers)`

priority

See the following sections:

- `priority` (ATM2 IQ Schedulers) on page 455
- `priority` (Fabric Queues, Schedulers) on page 456
- `priority` (Fabric Priority) on page 457
- `priority` (Schedulers) on page 458

priority (ATM2 IQ Schedulers)

Syntax	<code>priority (high low);</code>
Hierarchy Level	[edit interfaces <i>at-fpc/pic/port</i> atm-options scheduler-maps <i>map-name</i> forwarding-class <i>class-name</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For ATM2 IQ interfaces only, assign queuing priority to a forwarding class.
Options	<code>low</code> —Forwarding class has low priority. <code>high</code> —Forwarding class has high priority.
Usage Guidelines	See “Configuring an ATM Scheduler Map” on page 345.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

priority (Fabric Queues, Schedulers)

Syntax	priority (high low) scheduler <i>scheduler-name</i> ;
Hierarchy Level	[edit class-of-service fabric scheduler-map]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	<p>For T-series, MX-series, and M320 platforms only, specify the fabric priority with which a scheduler is associated.</p> <p>For a scheduler that you associate with a fabric priority, you cannot include the <code>buffer-size</code>, <code>transmit-rate</code>, or <code>priority</code> statements at the [edit class-of-service schedulers <i>scheduler-name</i>] hierarchy level.</p>
Options	<p><code>low</code>—Scheduler has low priority.</p> <p><code>high</code>—Scheduler has high priority.</p> <p>The remaining statements are explained separately.</p>
Usage Guidelines	See “Associating a Scheduler with a Fabric Priority” on page 185.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>

priority (Fabric Priority)

Syntax	priority (high low);
Hierarchy Level	[edit class-of-service forwarding-classes class <i>class-name</i> queue-num <i>queue-number</i>]. [edit class-of-service forwarding-classes queue <i>queue-number</i> class-name]
Release Information	Statement introduced before JUNOS Release 7.4. [edit class-of-service forwarding-classes class <i>class-name</i> queue-num <i>queue-number</i>] hierarchy level added in JUNOS Release 8.1.
Description	For T-series, MX-series, and M320 platforms only, specify a fabric priority value. The two hierarchy levels are mutually exclusive. To configure up to eight forwarding classes with one-to-one mapping between forwarding classes and output queues, include this statement at the [edit class-of-service forwarding-classes queue <i>queue-number</i> class-name] hierarchy level. To configure up to 16 forwarding classes with multiple forwarding classes mapped to single queues, include this statement at the [edit class-of-service forwarding-classes class <i>class-name</i> queue-num <i>queue-number</i>] hierarchy level.
Options	low—Forwarding class's fabric queuing has low priority. high—Forwarding class's fabric queuing has high priority.
Usage Guidelines	See “Overriding Fabric Priority Queuing” on page 104 and “Configuring Up to 16 Forwarding Classes” on page 104.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

priority (Schedulers)

Syntax	<code>priority priority-level;</code>
Hierarchy Level	[edit class-of-service schedulers <i>scheduler-name</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	Specify packet-scheduling priority value.
Options	<p><i>priority-level</i> can be one of the following:</p> <ul style="list-style-type: none"> ■ low—Scheduler has low priority. ■ medium-low—Scheduler has medium-low priority. ■ medium-high—Scheduler has medium-high priority. ■ high—Scheduler has high priority. Assigning high priority to a queue prevents the queue from being underserved. ■ strict-high—Scheduler has strictly high priority. Configure a high priority queue with unlimited transmission bandwidth available to it. As long as it has traffic to send, the strict-high priority queue receives precedence over low, medium-low, and medium-high priority queues, but not high priority queues. You can configure strict-high priority on only one queue per interface.
Usage Guidelines	See “Configuring a Scheduler” on page 135.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

protocol

See the following sections:

- protocol (Rewrite Rules) on page 459
- protocol (Schedulers) on page 460

protocol (Rewrite Rules)

Syntax protocol *protocol-types*;

Hierarchy Level [edit class-of-service interfaces *interface-name* unit *logical-unit-number* rewrite-rules exp *rewrite-name*],
 [edit class-of-service interfaces *interface-name* unit *logical-unit-number* rewrite-rules dscp *rewrite-name*],
 [edit class-of-service interfaces *interface-name* unit *logical-unit-number* rewrite-rules inet-prec *rewrite-name*]

Release Information Statement introduced before JUNOS Release 7.4.
 Option for **dscp** and **inet-prec** introduced in JUNOS Release 8.4.

Description Apply a rewrite rule to MPLS packets only, and write the CoS value to MPLS headers only; or apply a rewrite rule to MPLS and IPv4 packets, and write the CoS value to MPLS and IPv4 headers.

Options *protocol-types* can be one of the following:

mpls—Apply a rewrite rule to MPLS packets and write the CoS value to MPLS headers.

mpls-inet-both—Apply a rewrite rule to VPN MPLS packets with IPv4 payloads. On T-series, MX-series, and M320 or M120 platforms, write the CoS value to the MPLS and IPv4 headers. On M-series routing platforms, initialize all ingress MPLS LSP packets with IPv4 payloads with 000 code points for the MPLS EXP value, and the configured rewrite code point for IP precedence.

mpls-inet-both-non-vpn—Apply a rewrite rule to non-VPN MPLS packets with IPv4 payloads. On T-series, MX-series, and M320 or M120 platforms, write the CoS value to the MPLS and IPv4 headers. On M-series routing platforms, initialize all ingress MPLS LSP packets with IPv4 payloads with 000 code points for the MPLS EXP value, and the configured rewrite code point for IP precedence.

Usage Guidelines See “Rewriting MPLS and IPv4 Packet Headers” on page 249.

Required Privilege Level interface—To view this statement in the configuration.
 interface-control—To add this statement to the configuration.

protocol (Schedulers)

Syntax	protocol (any non-tcp tcp);
Hierarchy Level	[edit class-of-service schedulers <i>scheduler-name</i> drop-profile-map]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	Specify the protocol type for the specified scheduler.
Options	<p>any—Accept any protocol type.</p> <p>non-tcp—Accept any protocol type other than TCP/IP.</p> <p>tcp—Accept only TCP/IP protocol.</p>
Usage Guidelines	See “Configuring a Scheduler” on page 135.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>

q-pic-large-buffer

Syntax	q-pic-large-buffer { [large-scale small-scale]; }
Hierarchy Level	[edit chassis fpc <i>slot-number</i> pic <i>pic-number</i>]
Release Information	Statement introduced in JUNOS Release 7.4.
Description	Enable configuration of large delay buffer size for slower interfaces (T1, E1, and NxDS0 interfaces configured on channelized IQ PICs).
Options	<p><i>large-scale</i>—Supports a large number of interfaces.</p> <p><i>small-scale</i>—Supports a small number of interfaces.</p> <p>Default: <i>small-scale</i></p>
Usage Guidelines	See “Configuring a Scheduler” on page 135.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>

queue

See the following sections:

- queue (Global Queues) on page 461
- queue (Restricted Queues) on page 462

queue (Global Queues)

Syntax queue *queue-number class-name*;

Hierarchy Level [edit class-of-service forwarding-classes]

Release Information Statement introduced before JUNOS Release 7.4.

Description Specify the output transmission queue to which to map all input from an associated forwarding class.

On the M120, M320, MX-series, and T-series platforms, this statement allows you to configure up to eight forwarding classes with one-to-one mapping to output queues. If you want to configure up to 16 forwarding classes with multiple forwarding classes mapped to single output queues, use the **class** statement instead of the **queue** statement at the [edit class-of-service forwarding-classes] hierarchy level.

Options *class-name*—Name of forwarding class.

queue-number—Output queue number.

Range: For M-series routing platforms, 0 through 3. For MX-series, T-series, M120, and M320 platforms, 0 through 7. Some T-series PICs are restricted to 0 through 3.

Usage Guidelines See “Configuring Forwarding Classes” on page 102.

Required Privilege Level interface—To view this statement in the configuration.
interface-control—To add this statement to the configuration.

Related Topics class (Forwarding Classes)

queue (Restricted Queues)

Syntax	<code>queue queue-number;</code>
Hierarchy Level	[edit class-of-service restricted-queues forwarding-class <i>class-name</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For T-series, MX-series, and M320 platforms only, map forwarding classes to restricted queues.
Options	<i>queue-number</i> —Output queue number. Range: 0 through 3.
Usage Guidelines	See “Configuring Up to Eight Forwarding Classes” on page 111.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

queue-depth

Syntax	<code>queue-depth cells;</code>
Hierarchy Level	[edit interfaces <i>interface-name</i> atm-options linear-red-profiles <i>profile-name</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For ATM2 IQ interfaces only, define maximum queue depth in the CoS VC drop profile. Packets are always dropped beyond the defined maximum. This statement is mandatory; there is no default configuration.
Options	<i>cells</i> —Maximum number of cells the queue can contain. Range: 1 through 64,000 cells
Usage Guidelines	See “Configuring Linear RED Profiles” on page 344.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	high-plp-threshold, low-plp-threshold

red-buffer-occupancy

Syntax	red-buffer-occupancy { weighted-averaged [instant-usage-weight-exponent] <i>weight-value</i> ; }
Hierarchy Level	[edit chassis fpc <i>slot-number</i> pic <i>pic-number</i>], [edit chassis lcc <i>number</i> fpc <i>slot-number</i> pic <i>pic-number</i>]
Release Information	Statement introduced in JUNOS Release 8.3.
Description	Configure weighted RED (WRED) buffer occupancy on an IQ-PIC.
Options	<p>instant-usage-weight-exponent <i>weight-value</i>—Establish an exponent to use for weighted average calculations of buffer occupancy.</p> <p>weighted-averaged <i>weight-value</i>—Establish a value to use for weighted average calculations of buffer occupancy.</p> <p>Range: For IQ-PICs, 0 through 31. Values in excess of 31 are configurable, and appear in show commands, but are replaced with the <i>operational</i> maximum value of 31 on IQ-PICs.</p>
Usage Guidelines	See “Configuring the RED Buffer Occupancy Weight” on page 130.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>

(reflexive | reverse)

Syntax	(reflexive reverse) { application-profile <i>profile-name</i> ; dscp (<i>alias</i> <i>bits</i>); forwarding-class <i>class-name</i> ; syslog; }
Hierarchy Level	[edit services cos rule <i>rule-name</i> term <i>term-name</i> then]
Release Information	Statement introduced in JUNOS Release 8.1.
Description	<p>reflexive—Applies the equivalent reverse CoS action to flows in the opposite direction.</p> <p>reverse—Allows you to define CoS behavior for flows in the reverse direction.</p> <p>The remaining statements are explained separately.</p>
Usage Guidelines	See “Configuring Class-of-Service Rule Content” on page 92.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>

restricted-queues

Syntax	<pre>restricted-queues { forwarding-class <i>class-name</i> queue <i>queue-number</i>; }</pre>
Hierarchy Level	[edit class-of-service]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	<p>For T-series, MX-series, and M320 platforms only, map forwarding classes to restricted queues.</p> <p>The remaining statements are explained separately.</p>
Usage Guidelines	See “Configuring Up to Eight Forwarding Classes” on page 111.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

rewrite-rules

See the following sections:

- [rewrite-rules \(Definition\)](#) on page 465
- [rewrite-rules \(Interfaces\)](#) on page 466

rewrite-rules (Definition)

Syntax `rewrite-rules {
 type rewrite-name{
 import (rewrite-name | default);
 forwarding-class class-name {
 loss-priority level code-point [aliases] [6-bit-patterns];
 }
 }
}`

Hierarchy Level [edit class-of-service]

Release Information Statement introduced before JUNOS Release 7.4.
 ieee-802.1ad option introduced in JUNOS Release 9.2.

Description Specify a rewrite-rules mapping for the traffic that passes through all queues on the interface.

Options *rewrite-name*—Name of a rewrite-rules mapping.

type—Traffic type.

Values: dscp, dscp-ipv6, exp, frame-relay-de (J-series only), ieee-802.1, ieee-802.1ad, inet-precedence

The remaining statements are explained separately.

Usage Guidelines See “Configuring Rewrite Rules” on page 244 and “Rewriting Frame Relay Headers” on page 256.

Required Privilege Level interface—To view this statement in the configuration.
 interface-control—To add this statement to the configuration.

rewrite-rules (Interfaces)

Syntax rewrite-rules {
 dscp (*rewrite-name* | default);
 dscp-ipv6 (*rewrite-name* | default);
 exp (*rewrite-name* | default) protocol *protocol-types*;
 exp-push-push-push default;
 exp-swap-push-push default;
 frame-relay-de (*rewrite-name* | default);
 ieee-802.1 (*rewrite-name* | default) vlan-tag (outer | outer-and-inner);
 inet-precedence (*rewrite-name* | default);
 }

Hierarchy Level [edit class-of-service interfaces *interface-name* unit *logical-unit-number*]

Release Information Statement introduced before JUNOS Release 7.4.

Description Associate a rewrite-rules configuration or default mapping with a specific interface. On an MX-series router, **exp-push-push-push**, **exp-swap-push-push**, and **frame-relay-de** are not supported on an integrated bridging and routing (IRB) interface.

Options *rewrite-name*—Name of a rewrite-rules mapping configured at the [edit class-of-service rewrite-rules] hierarchy level.

default—The default mapping.

The remaining statements are explained separately.

Usage Guidelines See “Configuring Rewrite Rules” on page 244 and “Rewriting Frame Relay Headers” on page 256.

Required Privilege Level interface—To view this statement in the configuration.
 interface-control—To add this statement to the configuration.

Related Topics rewrite-rules (Definition)

routing-instances

Syntax `routing-instances routing-instance-name {
 classifiers {
 exp (classifier-name | default);
 }
 }`

Hierarchy Level [edit class-of-service]

Release Information Statement introduced before JUNOS Release 7.4.

Description For routing instances with VRF table labels enabled, apply a custom MPLS EXP classifier to the routing instance. You can apply the default MPLS EXP classifier or one that is previously defined.

Default If you do not include this statement, the default MPLS EXP classifier is applied to the routing instance.

Options *routing-instance-name*—Name of a routing instance.
 classifier-name—Name of the MPLS EXP classifier.

Usage Guidelines See “Applying MPLS EXP Classifiers to Routing Instances” on page 69.

Required Privilege Level interface—To view this statement in the configuration.
 interface-control—To add this statement to the configuration.

rtvbr

Syntax	<code>rtvbr peak <i>rate</i> sustained <i>rate</i> burst <i>length</i>;</code>
Hierarchy Level	<p>[edit interfaces <i>interface-name</i> atm-options vpi <i>vpi-identifier</i> shaping],</p> <p>[edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i> address <i>address</i> family <i>family</i> multipoint-destination <i>address</i> shaping],</p> <p>[edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i> shaping],</p> <p>[edit logical-systems <i>logical-system-name</i> interfaces <i>interface-name</i> unit <i>logical-unit-number</i> shaping],</p> <p>[edit logical-systems <i>logical-system-name</i> interfaces <i>interface-name</i> unit <i>logical-unit-number</i> address <i>address</i> family <i>family</i> multipoint-destination <i>address</i> shaping]</p>
Release Information	Statement introduced before JUNOS Release 7.4.
Description	<p>For ATM2 IQ PICs only, define the real-time variable bandwidth utilization in the traffic-shaping profile.</p> <p>When you configure the real-time bandwidth utilization, you must specify all three options (burst, peak, and sustained). You can specify rate in bits per second either as a complete decimal number or as a decimal number followed by the abbreviation k (1000), m (1,000,000), or g (1,000,000,000). You can also specify rate in cells per second by entering a decimal number followed by the abbreviation c; values expressed in cells per second are converted to bits per second using the formula</p> $1 \text{ cps} = 384 \text{ bps}.$
Default	If the rtvbr statement is not included, bandwidth utilization is unlimited.
Options	<p>burst <i>length</i>—Burst length, in cells. If you set the length to 1, the peak traffic rate is used.</p> <p>Range: 1 through 4000 cells</p> <p>peak <i>rate</i>—Peak rate, in bits per second or cells per second.</p> <p>Range: For ATM2 IQ OC3 and OC12 interfaces, 33 Kbps through 542,526,792 bps. For ATM2 IQ OC48 interfaces, 33 Kbps through 2,170,107,168 bps. For ATM2 IQ DS3 and E3 interfaces, 33 Kbps through the maximum rate, which depends on the ATM encapsulation and framing you configure. For more information, see the <i>JUNOS Network Interfaces Configuration Guide</i>.</p> <p>sustained <i>rate</i>—Sustained rate, in bits per second or cells per second.</p> <p>Range: For ATM2 IQ OC3 and OC12 interfaces, 33 Kbps through 542,526,792 bps. For ATM2 IQ OC48 interfaces, 33 Kbps through 2,170,107,168 bps. For ATM2 IQ DS3 and E3 interfaces, from 33 Kbps through the maximum rate, which depends on the ATM encapsulation and framing you configure. For more information, see the <i>JUNOS Network Interfaces Configuration Guide</i>.</p>
Usage Guidelines	See “Configuring ATM CoS on the Logical Interface” on page 353.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>

Related Topics cbr, vbr

rule

Syntax rule *rule-name* {
 match-direction (input | output | input-output);
 term *term-name* {
 from {
 applications [*application-names*];
 application-sets [*set-names*];
 destination-address *address*;
 source-address *address*;
 }
 then {
 application-profile *profile-name*;
 dscp (*alias* | *bits*);
 forwarding-class *class-name*;
 syslog;
 (reflexive | reverse) {
 application-profile *profile-name*;
 dscp (*alias* | *bits*);
 forwarding-class *class-name*;
 syslog;
 }
 }
 }
 }

Hierarchy Level [edit services cos],
 [edit services cos rule-set *rule-set-name*]

Release Information Statement introduced in JUNOS Release 8.1.

Description Specify the rule the router uses when applying this service.

Options *rule-name*—Identifier for the collection of terms that constitute this rule.

The remaining statements are explained separately.

Usage Guidelines See “Configuring Class-of-Service Rule Content” on page 92.

Required Privilege Level interface—To view this statement in the configuration.
 interface-control—To add this statement to the configuration.

rule-set

Syntax	<code>rule-set <i>rule-set-name</i> { [rule <i>rule-name</i>]; }</code>
Hierarchy Level	[edit services cos]
Release Information	Statement introduced in JUNOS Release 8.1.
Description	Specify the rule set the router uses when applying this service.
Options	<i>rule-set-name</i> —Identifier for the collection of rules that constitute this rule set.
Usage Guidelines	See “Configuring the Class-of-Service Rule Set” on page 92.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

scheduler

See the following sections:

- scheduler (Fabric Queues) on page 471
- scheduler (Scheduler Map) on page 471

scheduler (Fabric Queues)

Syntax	<code>scheduler scheduler-name;</code>
Hierarchy Level	[edit class-of-service fabric scheduler-map priority (high low)]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For T-series, MX-series, and M320 platforms only, specify a scheduler to associate with a fabric queue. For fabric CoS configuration, schedulers are restricted to transmit rates and drop profiles.
Options	<i>scheduler-name</i> —Name of the scheduler configuration block.
Usage Guidelines	See “Associating a Scheduler with a Fabric Priority” on page 185.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

scheduler (Scheduler Map)

Syntax	<code>scheduler scheduler-name;</code>
Hierarchy Level	[edit class-of-service scheduler-maps <i>map-name</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	Associate a scheduler with a scheduler map.
Options	<i>scheduler-name</i> —Name of the scheduler configuration block.
Usage Guidelines	See “Configuring a Scheduler” on page 135.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

scheduler-map

See the following sections:

- scheduler-map (Fabric Queues) on page 472
- scheduler-map (Interfaces and Traffic-Control Profiles) on page 473
- scheduler-map (Virtual Channels) on page 473

scheduler-map (Fabric Queues)

Syntax	<code>scheduler-map priority (high low) scheduler <i>scheduler-name</i>;</code>
Hierarchy Level	[edit class-of-service fabric]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For T-series, MX-series, and M320 platforms only, associate a scheduler with a fabric priority. The statements are explained separately.
Usage Guidelines	See “Associating a Scheduler with a Fabric Priority” on page 185.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

scheduler-map (Interfaces and Traffic-Control Profiles)

Syntax	<code>scheduler-map map-name;</code>
Hierarchy Level	[edit class-of-service interfaces <i>interface-name</i>], [edit class-of-service interfaces <i>interface-name</i> unit <i>logical-unit-number</i>], [edit class-of-service traffic-control-profiles]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For Gigabit Ethernet IQ, Channelized IQ PICs, and AS PIC FRF.16 LSQ interfaces only, associate a scheduler map name with an interface or with a traffic-control profile. For channelized OC12 intelligent queuing (IQ), channelized T3 IQ, channelized E1 IQ, and Gigabit Ethernet IQ interfaces only, you can associate a scheduler map name with a logical interface.
Options	<i>map-name</i> —Name of the scheduler map.
Usage Guidelines	See “Configuring a Scheduler” on page 135 and “Oversubscribing Interface Bandwidth” on page 169.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	output-traffic-control-profile

scheduler-map (Virtual Channels)

Syntax	<code>scheduler-map map-name;</code>
Hierarchy Level	[edit class-of-service virtual-channel-groups <i>group-name</i> <i>virtual-channel-name</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For J-series Services Routers only, apply a scheduler map to this virtual channel.
Options	<i>map-name</i> —Name of the scheduler map. The remaining statements are explained separately.
Usage Guidelines	See “Configuring Virtual Channels” on page 235.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	default, shaping-rate (Virtual Channels), virtual-channel-group, virtual-channel-groups, virtual-channels

scheduler-map-chassis

Syntax	<code>scheduler-map-chassis (derived <i>map-name</i>);</code>
Hierarchy Level	[edit class-of-service interfaces <i>interface-type-fpc/pic</i> /*]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For IQ interfaces, assign a custom scheduler to the packet forwarding component queues that control the aggregated traffic transmitted into the entire PIC.
Default	If you do not include this statement, on IQ interfaces the aggregated traffic that is fed from the packet forwarding components into the PIC is automatically queued according to the scheduler configuration for each logical unit in the PIC.
Options	<p>derived—Sets the chassis queues to derive their scheduling configuration from the associated logical interface scheduling configuration.</p> <p><i>map-name</i>—Name of the scheduler map configured at the [edit class-of-service scheduler-maps] hierarchy level.</p>
Usage Guidelines	See “Associating the Scheduler Map with the Packet Forwarding Component Queues” on page 180.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>
Related Topics	scheduler-map

scheduler-maps

See the following sections:

- scheduler-maps (For ATM2 IQ Interfaces) on page 475
- scheduler-maps (For Most Interface Types) on page 476

scheduler-maps (For ATM2 IQ Interfaces)

Syntax scheduler-maps *map-name* {
 forwarding-class (*class-name* | assured-forwarding | best-effort | expedited-forwarding
 | network-control);
 vc-cos-mode (alternate | strict);
 }

Hierarchy Level [edit interfaces *interface-name* atm-options]

Release Information Statement introduced before JUNOS Release 7.4.

Description For ATM2 IQ interfaces only, define CoS parameters assigned to forwarding classes.

Options *map-name*—Name of the scheduler map.

The remaining statements are explained separately.

Usage Guidelines See “Configuring an ATM Scheduler Map” on page 345.

Required Privilege Level interface—To view this statement in the configuration.
 interface-control—To add this statement to the configuration.

Related Topics atm-scheduler-map.

scheduler-maps (For Most Interface Types)

Syntax scheduler-maps {
 map-name {
 forwarding-class *class-name* scheduler *scheduler-name*;
 }
 }

Hierarchy Level [edit class-of-service]

Release Information Statement introduced before JUNOS Release 7.4.

Description Specify a scheduler map name and associate it with the scheduler configuration and forwarding class.

Options *map-name*—Name of the scheduler map.

The remaining statements are explained separately.

Usage Guidelines See “Configuring a Scheduler” on page 135.

Required Privilege Level interface—To view this statement in the configuration.
 interface-control—To add this statement to the configuration.

schedulers

See the following sections:

- schedulers (Class-of-Service) on page 477
- schedulers (Interfaces) on page 478

schedulers (Class-of-Service)

Syntax schedulers {
 scheduler-name {
 buffer-size (*seconds* | percent *percentage* | remainder | temporal *microseconds*);
 drop-profile-map loss-priority (any | low | medium-low | medium-high | high) protocol
 (any | non-tcp | tcp) drop-profile *profile-name*;
 priority *priority-level*;
 shaping-rate (percent *percentage* | *rate*);
 transmit-rate (percent *percentage* | *rate* | remainder) <exact | rate-limit>;
 }
}

Hierarchy Level [edit class-of-service]

Release Information Statement introduced before JUNOS Release 7.4.

Description Specify scheduler name and parameter values.

Options *scheduler-name*—Name of the scheduler to be configured.

The remaining statements are explained separately.

Usage Guidelines See “Configuring a Scheduler” on page 135.

Required Privilege Level interface—To view this statement in the configuration.
 interface-control—To add this statement to the configuration.

schedulers (Interfaces)

Syntax	<code>schedulers <i>number</i>;</code>
Hierarchy Level	[edit interfaces]
Release Information	Statement introduced in JUNOS Release 8.2.
Description	Specify number of schedulers for Ethernet IQ2 PIC port interfaces.
Default	If you omit this statement, the 1024 schedulers are distributed equally over all ports in multiples of 4.
Options	<i>number</i> —Number of schedulers to configure on the port. Range: 1 through 1024
Usage Guidelines	See “Configuring the Number of Schedulers for Ethernet IQ2 PICs” on page 187.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

services

Syntax	<code>services cos { ... }</code>
Hierarchy Level	[edit]
Release Information	Statement introduced in JUNOS Release 8.1.
Description	Define the service rules to be applied to traffic.
Options	<i>cos</i> —Identifies the class-of-service set of rules statements.
Usage Guidelines	See “Configuring the Class-of-Service Rule Set” on page 92.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

shaping

Syntax	<pre>shaping { (cbr <i>rate</i> rtvbr peak <i>rate</i> sustained <i>rate</i> burst <i>length</i> vbr peak <i>rate</i> sustained <i>rate</i> burst <i>length</i>); }</pre>
Hierarchy Level	<pre>[edit interfaces <i>interface-name</i> atm-options vpi <i>vpi-identifier</i>], [edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i>], [edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i> address <i>address</i> family <i>family</i> multipoint-destination <i>address</i>], [edit logical-systems <i>logical-system-name</i> interfaces <i>interface-name</i> unit <i>logical-unit-number</i>], [edit logical-systems <i>logical-system-name</i> interfaces <i>interface-name</i> unit <i>logical-unit-number</i> address <i>address</i> family <i>family</i> multipoint-destination <i>address</i>]</pre>
Release Information	Statement introduced before JUNOS Release 7.4.
Description	<p>For ATM encapsulation only, define the traffic-shaping profile.</p> <p>For ATM2 IQ interfaces, changing or deleting VP tunnel traffic shaping causes all logical interfaces on a VP to be deleted and then added again.</p> <p>VP tunnels are not supported on multipoint interfaces.</p> <p>The statements are explained separately.</p>
Usage Guidelines	See “Configuring ATM CoS on the Logical Interface” on page 353.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>

shaping-rate

See the following sections:

- [shaping-rate \(Adaptive Shaping\)](#) on page 480
- [shaping-rate \(Applying to an Interface\)](#) on page 481
- [shaping-rate \(Limiting Excess Bandwidth Usage\)](#) on page 482
- [shaping-rate \(Oversubscribing an Interface\)](#) on page 483
- [shaping-rate \(Virtual Channels\)](#) on page 484

shaping-rate (Adaptive Shaping)

Syntax	<code>shaping-rate (percent <i>percentage</i> <i>rate</i>);</code>
Hierarchy Level	[edit class-of-service adaptive-shapers <i>adaptive-shaper-name</i> trigger type]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For J-series Services Routers only, define the list of trigger types and associated rates.
Options	<p>percent <i>percentage</i>—Shaping rate as a percentage of the available interface bandwidth. Range: 0 through 100 percent</p> <p><i>rate</i>—Peak rate, in bits per second (bps). You can specify a value in bits per second either as a complete decimal number or as a decimal number followed by the abbreviation k (1000), m (1,000,000), or g (1,000,000,000). Range: 3200 through 32,000,000,000 bps</p>
Usage Guidelines	See “Configuring an Adaptive Shaper for Frame Relay” on page 234.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>
Related Topics	trigger

shaping-rate (Applying to an Interface)

Syntax	shaping-rate <i>rate</i> ;
Hierarchy Level	[edit class-of-service interfaces <i>interface-name</i>], [edit class-of-service interfaces <i>interface-name</i> unit <i>logical-unit-number</i>]
Release Information	Statement introduced before JUNOS Release 7.4. [edit class-of-service interfaces interface <i>interface-name</i>] hierarchy level added in JUNOS Release 7.5.
Description	For logical interfaces on which you configure packet scheduling, configure traffic shaping by specifying the amount of bandwidth to be allocated to the logical interface. For physical interfaces on IQ PICs, configure traffic shaping based on the rate-limited bandwidth of the total interface bandwidth.



NOTE: The **shaping-rate** statement cannot be applied to a physical interface on J-series routing platforms.

Logical and physical interface traffic shaping is mutually exclusive. This means you can include the **shaping-rate** statement at the [edit class-of-service interfaces interface *interface-name*] hierarchy level or the [edit class-of-service interfaces interface *interface-name* unit *logical-unit-number*] hierarchy level, but not both.



NOTE: For MX-series Ethernet Services routers, the shaping rate value for the physical interface at the [edit class-of-service interfaces *interface-name*] hierarchy level must be a minimum of 160 kbps.

Alternatively, you can configure a shaping rate for a logical interface and oversubscribe the physical interface by including the **shaping-rate** statement at the [edit class-of-service traffic-control-profiles] hierarchy level. With this configuration approach, you can independently control the delay-buffer rate, as described in “Oversubscribing Interface Bandwidth” on page 169.

For FRF.16 bundles on link services interfaces, only shaping rates based on percentage are supported.

Default	If you do not include this statement at the [edit class-of-service interfaces interface <i>interface-name</i> unit <i>logical-unit-number</i>] hierarchy level, the default logical interface bandwidth is the average of unused bandwidth for the number of logical interfaces that require default bandwidth treatment. If you do not include this statement at the [edit class-of-service interfaces interface <i>interface-name</i>] hierarchy level, the default physical interface bandwidth is the average of unused bandwidth for the number of physical interfaces that require default bandwidth treatment.
Options	rate —Peak rate, in bits per second (bps). You can specify a value in bits per second either as a complete decimal number or as a decimal number followed by the abbreviation k (1000), m (1,000,000), or g (1,000,000,000). Range: For logical interfaces, 1000 through 32,000,000,000 bps.

For physical interfaces, 1000 through 160,000,000,000 bps.

Usage Guidelines See “Associating the Scheduler Map” on page 157.

Required Privilege Level interface—To view this statement in the configuration.
interface-control—To add this statement to the configuration.

shaping-rate (Limiting Excess Bandwidth Usage)

Syntax `shaping-rate (percent percentage | rate);`

Hierarchy Level [edit class-of-service schedulers *scheduler-name*]

Release Information Statement introduced before JUNOS Release 7.4.

Description For J-series Services Routers only, define a limit on excess bandwidth usage.

The `transmit-rate` statement at the [edit class-of-service schedulers *scheduler-name* hierarchy level configures the minimum bandwidth allocated to a queue. The transmission bandwidth can be configured as an exact value or allowed to exceed the configured rate if additional bandwidth is available from other queues. For J-series Services Routers only, you limit the excess bandwidth usage with this statement.

You should configure the shaping rate as an absolute maximum usage and not the additional usage beyond the configured transmit rate.

Default If you do not include this statement, the default shaping rate is 100 percent, which is the same as no shaping at all.

Options `percent percentage`—Shaping rate as a percentage of the available interface bandwidth.
Range: 0 through 100 percent

`rate`—Peak rate, in bits per second (bps). You can specify a value in bits per second either as a complete decimal number or as a decimal number followed by the abbreviation k (1000), m (1,000,000), or g (1,000,000,000).

Range: 3200 through 32,000,000,000 bps

Usage Guidelines See “Associating the Scheduler Map” on page 157.

Required Privilege Level interface—To view this statement in the configuration.
interface-control—To add this statement to the configuration.

shaping-rate (Oversubscribing an Interface)

Syntax	shaping-rate (percent <i>percentage</i> <i>rate</i>);
Hierarchy Level	[edit class-of-service traffic-control-profiles <i>profile-name</i>]
Release Information	Statement introduced in JUNOS Release 7.6.
Description	For Gigabit Ethernet IQ, Channelized IQ PICs, and AS PIC FRF.16 LSQ interfaces only, configure a shaping rate for a logical interface. The sum of the shaping rates for all logical interfaces on the physical interface can exceed the physical interface bandwidth. This practice is known as oversubscription of the peak information rate (PIR).
Default	The default behavior depends on various factors. For more information, see Table 37 on page 172.
Options	<p>percent <i>percentage</i>—For LSQ interfaces, shaping rate as a percentage of the available interface bandwidth. Range: 1 through 100 percent</p> <p><i>rate</i>—For IQ and IQ2 interfaces, peak rate, in bits per second (bps). You can specify a value in bits per second either as a complete decimal number or as a decimal number followed by the abbreviation k (1000), m (1,000,000), or g (1,000,000,000). Range: 1000 through 160,000,000,000 bps</p>
Usage Guidelines	See “Oversubscribing Interface Bandwidth” on page 169 and “Configuring a Shared Scheduler and Shaper” on page 222.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>
Related Topics	output-traffic-control-profile

shaping-rate (Virtual Channels)

Syntax	shaping-rate (percent <i>percentage</i> <i>rate</i>);
Hierarchy Level	[edit class-of-service virtual-channel-groups <i>group-name</i> <i>virtual-channel-name</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For J-series Services Routers only, define the shaping rates to be associated with the virtual channel.
Options	<p>percent <i>percentage</i>—Shaping rate as a percentage of the available interface bandwidth. Range: 0 through 100 percent</p> <p><i>rate</i>—Peak rate, in bits per second (bps). You can specify a value in bits per second either as a complete decimal number or as a decimal number followed by the abbreviation k (1000), m (1,000,000), or g (1,000,000,000). Range: 3200 through 32,000,000,000 bps</p>
Usage Guidelines	See “Configuring CoS Virtual Channels” on page 235.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>
Related Topics	default, scheduler-map (Virtual Channels), virtual-channel-group, virtual-channel-groups, virtual-channels

shared-instance

Syntax	shared-instance <i>instance-name</i> ;
Hierarchy Level	<p>[edit class-of-service interfaces <i>interface-name</i> unit <i>logical-unit-number</i> input-traffic-control-profile],</p> <p>[edit class-of-service interfaces <i>interface-name</i> unit <i>logical-unit-number</i> output-traffic-control-profile]</p>
Release Information	Statement introduced in JUNOS Release 7.6.
Description	For Gigabit Ethernet IQ2 PICs only, apply a shared traffic scheduling and shaping profile to the logical interface.
Options	<i>instance-name</i> —Name of the shared scheduler and shaper to be applied to this interface
Usage Guidelines	See “Configuring Shaping on Ethernet IQ2 Interfaces” on page 219.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>
Related Topics	traffic-control-profiles

shared-scheduler

Syntax	shared-scheduler;
Hierarchy Level	[edit interfaces <i>interface-name</i>]
Release Information	Statement introduced in JUNOS Release 7.6.
Description	For Gigabit Ethernet IQ2 PICs only, enable shared schedulers and shapers on this interface. This statement and the per-unit-scheduler statement are mutually exclusive. Even so, you can configure one logical interface for each shared instance. This effectively provides the functionality of per-unit scheduling.
Usage Guidelines	See “Configuring Shaping on Ethernet IQ2 Interfaces” on page 219.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	traffic-control-profiles

simple-filter

See the following sections:

- [simple-filter \(Applying to an Interface\)](#) on page 486
- [simple-filter \(Configuring\)](#) on page 487

simple-filter (Applying to an Interface)

Syntax `simple-filter {
 input filter-name;
 }`

Hierarchy Level [edit interfaces *interface-name* unit *logical-unit-number* family inet],
[edit logical-systems *logical-system-name* interfaces *interface-name* unit *logical-unit-number*
family inet]

Release Information Statement introduced in JUNOS Release 7.6.

Description Apply a simple filter to an interface. You can apply simple filters to the family inet only, and only in the input direction.

Options `input filter-name`—Name of one filter to evaluate when packets are received on the interface.

Usage Guidelines See “Classifying Packets Based on Multiple Fields” on page 79; for a general discussion of this statement, see the *JUNOS Network Interfaces Configuration Guide*.

Required Privilege Level interface—To view this statement in the configuration.
interface-control—To add this statement to the configuration.

Related Topics [filter](#)

simple-filter (Configuring)

Syntax `simple-filter filter-name {
 term term-name {
 from {
 match-conditions;
 }
 then {
 forwarding-class class-name;
 loss-priority (high | low | medium);
 }
 }
 }`

Hierarchy Level [edit firewall family inet filter *filter-name*]

Release Information Statement introduced in JUNOS Release 7.6.

Description Define a simple filter. Simple filters are recommended for metropolitan Ethernet applications.

Options **from**—Match packet fields to values. If the **from** option is not included, all packets are considered to match and the actions and action modifiers in the **then** statement are taken.

match-conditions—One or more conditions to use to make a match. The conditions are described in the *JUNOS Policy Framework Configuration Guide*.

term-name—Name that identifies the term. The name can contain letters, numbers, and hyphens (-), and can be up to 255 characters long. To include spaces in the name, enclose it in quotation marks (" ").

then—Actions to take on matching packets. If the **then** option is not included and a packet matches all the conditions in the **from** statement, the packet is accepted.

The remaining statements are explained separately. Only **forwarding-class** and **loss-priority** are valid in a simple filter configuration.

Usage Guidelines See “Classifying Packets Based on Multiple Fields” on page 79; for a general discussion of this statement, see the *JUNOS Policy Framework Configuration Guide*.

Required Privilege Level firewall—To view this statement in the configuration.
 firewall-control—To add this statement to the configuration.

Related Topics filter, simple-filter (Applying to an Interface)

sip-text

Syntax	<pre>sip-text { dscp (<i>alias</i> <i>bits</i>); forwarding-class <i>class-name</i>; }</pre>
Hierarchy Level	[edit services cos application-profile <i>profile-name</i>]
Release Information	Statement introduced in JUNOS Release 8.1.
Description	<p>Enable a predefined application profile for handling text data packets.</p> <p>The remaining statements are explained separately.</p>
Usage Guidelines	See “Configuring Application Profiles” on page 95.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>

sip-video

Syntax	<pre>sip-video { dscp (<i>alias</i> <i>bits</i>); forwarding-class <i>class-name</i>; }</pre>
Hierarchy Level	[edit services cos application-profile <i>profile-name</i>]
Release Information	Statement introduced in JUNOS Release 8.1.
Description	<p>Enable a predefined application profile for handling video data packets.</p> <p>The remaining statements are explained separately.</p>
Usage Guidelines	See “Configuring Application Profiles” on page 95.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>

sip-voice

Syntax	<pre>sip-voice { dscp (<i>alias</i> <i>bits</i>); forwarding-class <i>class-name</i>; }</pre>
Hierarchy Level	[edit services cos application-profile <i>profile-name</i>]
Release Information	Statement introduced in JUNOS Release 8.1.
Description	<p>Enable a predefined application profile for handling voice data packets.</p> <p>The remaining statements are explained separately.</p>
Usage Guidelines	See “Configuring Application Profiles” on page 95.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>

source-address

Syntax	source-address <i>address</i> ;
Hierarchy Level	[edit services cos rule <i>rule-name</i> term <i>term-name</i> from]
Release Information	Statement introduced in JUNOS Release 8.1.
Description	Source address for rule matching.
Options	<i>address</i> —Source IP address or prefix value.
Usage Guidelines	See “Configuring Class-of-Service Match Conditions” on page 94.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>

syslog

Syntax	syslog;
Hierarchy Level	[edit services cos rule <i>rule-name</i> term <i>term-name</i> then], [edit services cos rule <i>rule-name</i> term <i>term-name</i> then (reflexive reverse)]
Release Information	Statement introduced in JUNOS Release 8.1.
Description	Enable system logging. The system log information from the AS PIC is passed to the kernel for logging in the <code>/var/log</code> directory. This setting overrides any syslog statement setting included in the service set or interface default configuration.
Usage Guidelines	See “Configuring Class-of-Service Actions” on page 95.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

term

See the following sections:

- [term \(AS PIC Classifiers\)](#) on page 491
- [term \(Normal Filter\)](#) on page 492
- [term \(Simple Filter\)](#) on page 493

term (AS PIC Classifiers)

Syntax `term term-name {`
 `from {`
 `applications [application-names];`
 `application-sets [set-names];`
 `destination-address address;`
 `source-address address;`
 `}`
 `then {`
 `application-profile profile-name;`
 `dscp (alias | bits);`
 `forwarding-class class-name;`
 `syslog;`
 `(reflexive | reverse) {`
 `application-profile profile-name;`
 `dscp (alias | bits);`
 `forwarding-class class-name;`
 `syslog;`
 `}`
 `}`
 `}`

Hierarchy Level `[edit services cos rule rule-name]`

Release Information Statement introduced in JUNOS Release 8.1.

Description Define the CoS term properties.

Options *term-name*—Identifier for the term.

The remaining statements are explained separately.

Usage Guidelines See “Configuring Class-of-Service Rule Content” on page 92.

Required Privilege Level `interface`—To view this statement in the configuration.
 `interface-control`—To add this statement to the configuration.

term (Normal Filter)

Syntax

```
term term-name {
  from {
    match-conditions;
  }
  then {
    forwarding-class class-name;
    loss-priority (high | low);
    three-color-policer {
      two-rate policer-name;
    }
    virtual-channel virtual-channel-name;
  }
}
```

Hierarchy Level [edit firewall family *family-name* filter *filter-name*]

Release Information Statement introduced before JUNOS Release 7.4.

Description Define a firewall filter term.

Options **from**—Match packet fields to values. If not included, all packets are considered to match and the actions and action modifiers in the **then** statement are taken.

match-conditions—One or more conditions to use to make a match. The conditions are described in the *JUNOS Policy Framework Configuration Guide*.

term-name—Name that identifies the term. The name can contain letters, numbers, and hyphens (-), and can be up to 255 characters long. To include spaces in the name, enclose it in quotation marks (" ").

then—Actions to take on matching packets. If not included and a packet matches all the conditions in the **from** statement, the packet is accepted. For CoS, only the actions listed are allowed. These statements are explained separately.

Usage Guidelines See “Classifying Packets Based on Multiple Fields” on page 79; for a general discussion of this statement, see the *JUNOS Policy Framework Configuration Guide*.

Required Privilege Level firewall—To view this statement in the configuration.
firewall-control—To add this statement to the configuration.

term (Simple Filter)

Syntax

```
term term-name {
  from {
    match-conditions;
  }
  then {
    forwarding-class class-name;
    loss-priority (high | low | medium);
  }
}
```

Hierarchy Level [edit firewall family inet simple-filter *filter-name*]

Release Information Statement introduced in JUNOS Release 7.6.

Description Define a simple filter term.

Options **from**—Match packet fields to values. If the **from** option is not included, all packets are considered to match and the actions and action modifiers in the **then** statement are taken.

match-conditions—One or more conditions to use to make a match. The conditions are described in the *JUNOS Policy Framework Configuration Guide*.

term-name—Name that identifies the term. The name can contain letters, numbers, and hyphens (-), and can be up to 255 characters long. To include spaces in the name, enclose it in quotation marks (" ").

then—Actions to take on matching packets. If the **then** option is not included and a packet matches all the conditions in the **from** statement, the packet is accepted. For CoS, only the actions listed are allowed. These statements are explained separately.

Usage Guidelines See “Classifying Packets Based on Multiple Fields” on page 79; for a general discussion of this statement, see the *JUNOS Policy Framework Configuration Guide*.

Required Privilege Level firewall—To view this statement in the configuration.
firewall-control—To add this statement to the configuration.

then

Syntax then {
 application-profile *profile-name*;
 forwarding-class (*alias* | *bits*);
 forwarding-class *class-name*;
 syslog;
 (reflexive | reverse) {
 application-profile *profile-name*;
 dscp (*alias* | *bits*);
 forwarding-class *class-name*;
 syslog;
 }
 }

Hierarchy Level [edit services cos rule *rule-name* term *term-name*]

Release Information Statement introduced in JUNOS Release 8.1.

Description Define the CoS term actions.

The remaining statements are explained separately.

Usage Guidelines See “Configuring Class-of-Service Actions” on page 95.

Required Privilege Level interface—To view this statement in the configuration.
 interface-control—To add this statement to the configuration.

Related Topics *JUNOS Policy Framework Configuration Guide*

three-color-policer

See the following sections:

- three-color-policer (Applying) on page 495
- three-color-policer (Configuring) on page 496

three-color-policer (Applying)

Syntax three-color-policer {
 (single-rate | two-rate) *policer-name*;
 }

Hierarchy Level [edit firewall family *family-name* filter *filter-name* term *term-name* then]

Release Information Statement introduced in JUNOS Release 7.4.
 single-rate statement added in JUNOS Release 8.2.

Description For T-series and M320 platforms with Enhanced II Flexible PIC Concentrators (FPCs) and the T640 platform with Enhanced Scaling FPC4, apply a tricolor marking policer.

Options single-rate—Named tricolor policer is a single-rate policer.

 two-rate—Named tricolor policer is a two-rate policer.

policer-name—Name of a tricolor policer.

Usage Guidelines See “Applying a Tricolor Marking Policer to a Firewall Filter” on page 206.

Required Privilege Level firewall—To view this statement in the configuration.
 firewall-control—To add this statement to the configuration.

three-color-policer (Configuring)

Syntax `three-color-policer policer-name {`
 `action {`
 `loss-priority high then discard;`
 `}`
 `logical-interface-policer;`
 `single-rate {`
 `(color-aware | color-blind);`
 `committed-information-rate bps;`
 `committed-burst-size bytes;`
 `excess-burst-size bytes;`
 `}`
 `two-rate {`
 `(color-aware | color-blind);`
 `committed-information-rate bps;`
 `committed-burst-size bytes;`
 `peak-information-rate bps;`
 `peak-burst-size bytes;`
 `}`
 `}`

Hierarchy Level [edit firewall]

Release Information Statement introduced in JUNOS Release 7.4.
 The action and single-rate statements added in JUNOS Release 8.2.

Description For T-series and M320 platforms with Enhanced II Flexible PIC Concentrators (FPCs), configure a tricolor marking policer.

Options single-rate—Marking is based on the CIR.

two-rate—Marking is based on the CIR and the PIR.

color-aware—Metering varies by preclassification. Metering can increase a packet's assigned PLP, but cannot decrease it.

color-blind—All packets are evaluated by the CIR or CBS. If a packet exceeds the CIR or CBS, it is evaluated by the PIR or EBS.

committed-burst-size *bytes*—Guaranteed deliverable burst.

Range: 1500 through 100,000,000,000

committed-information-rate *bps*—Guaranteed bandwidth under normal line conditions.

Range: 1500 through 100,000,000,000

excess-burst-size *bytes*—Maximum allowable excess burst.

Range: 1500 through 100,000,000,000

peak-burst-size *bytes*—Maximum allowable burst.

Range: 1500 through 100,000,000,000

peak-information-rate *bps*—Maximum achievable rate.

Range: 1500 through 100,000,000,000

The remaining statements are explained separately.

Usage Guidelines	See “Configuring a Tricolor Marking Policer” on page 205.
Required Privilege Level	firewall—To view this statement in the configuration. firewall-control—To add this statement to the configuration.

traffic-control-profiles

Syntax	<pre>traffic-control-profiles <i>profile-name</i> { delay-buffer-rate (percent <i>percentage</i> <i>rate</i>); excess-rate percent <i>percentage</i>; guaranteed-rate (percent <i>percentage</i> <i>rate</i>); scheduler-map <i>map-name</i>; shaping-rate (percent <i>percentage</i> <i>rate</i>); }</pre>
Hierarchy Level	[edit class-of-service]
Release Information	Statement introduced in JUNOS Release 7.6. excess-rate statement introduced in JUNOS Release 9.3.
Description	For Gigabit Ethernet IQ, Channelized IQ PICs, and AS PIC FRF.16 LSQ interfaces only, configure traffic shaping and scheduling profiles. For Enhanced EQ PICs only, you can include the excess-rate statement.
Options	<p><i>profile-name</i>—Name of the traffic-control profile.</p> <p>The remaining statements are explained separately.</p>
Usage Guidelines	See “Oversubscribing Interface Bandwidth” on page 169.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	output-traffic-control-profile

traffic-manager

Syntax	<pre>traffic-manager { egress-shaping-overhead <i>number</i>; ingress-shaping-overhead <i>number</i>; mode <i>session-shaping</i>; }</pre>
Hierarchy Level	[edit chassis fpc <i>slot-number</i> pic <i>pic-number</i>], [edit chassis lcc <i>number</i> fpc <i>slot-number</i> pic <i>pic-number</i>]
Release Information	Statement introduced in JUNOS Release 8.3.
Description	Enable shaping on an L2TP session. The remaining statements are explained separately.
Usage Guidelines	See “Using CoS with ATM and L2TP Tunnels” on page 354.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

translation-tables

Syntax translation-tables {
 (to-dscp-from-dscp | to-dscp-ipv6-from-dscp-ipv6 |
 to-inet-precedence-from-inet-precedence | to-exp-from-exp) *trans-table-name* {
 to-code-point *value* from-code-point *value(s)*;
 to-code-point *value* from-code-point *;
 }
 }

Hierarchy Level [edit class-of-service]

Release Information Statement introduced in JUNOS Release 9.3.

Description For an Enhanced IQ PIC, specify the input translation tables. You must also apply the translation table to a logical interface on the Enhanced IQ PIC.

Default If you do not include this statement, the TOS bit values in received packet headers are not changed by the Enhanced IQ PIC.

Options to-dscp-from-dscp—(Optional) Translate incoming IPv4 DSCP values to new values. You must also configure and apply a DSCP classifier.

to-dscp-ipv6-from-dscp-ipv6—(Optional) Translate incoming IPv6 DSCP values to new values. You must also configure and apply an IPv6 DSCP classifier.

to-inet-precedence-from-inet-precedence—(Optional) Translate incoming INET precedence values to new values.

to-exp-from-exp—(Optional) Translate incoming MPLS EXP values to new values.

trans-table-name—The name of the translation table.

value—The bit string to which to translate the incoming bit value.

value(s)—The bit string(s) from which the incoming bit value(s) are translated.

*—(Optional) This translation matches all bit patterns not explicitly listed.

Usage Guidelines See “Configuring PIC ToS Translation” on page 307.

Required Privilege Level interface—To view this statement in the configuration.
 interface-control—To add this statement to the configuration.

transmit-rate

Syntax	<code>transmit-rate (rate percent <i>percentage</i> remainder) <exact rate-limit>;</code>
Hierarchy Level	[edit class-of-service schedulers <i>scheduler-name</i>]
Release Information	Statement introduced before JUNOS Release 7.4. <code>rate-limit</code> option introduced in JUNOS Release 8.3. Applied to the MultiServices PICs in JUNOS Release 9.4.
Description	Specify the transmit rate or percentage for a scheduler.
Default	If you do not include this statement, the default scheduler transmission rate and buffer size percentages for queues 0 through 7 are 95, 0, 0, 5, 0, 0, 0, and 0 percent.
Options	<p><code>exact</code>—(Optional) Enforce the exact transmission rate. Under sustained congestion, a rate-controlled queue that goes into negative credit fills up and eventually drops packets. This value should never exceed the rate-controlled amount.</p> <p><code>percent <i>percentage</i></code>—Percentage of transmission capacity. A percentage of zero drops all packets in the queue. Range: 0 through 100 percent</p> <p><code>rate</code>—Transmission rate, in bps. You can specify a value in bits per second either as a complete decimal number or as a decimal number followed by the abbreviation k (1000), m (1,000,000), or g (1,000,000,000). Range: 3200 through 160,000,000,000 bps</p> <p><code>rate-limit</code>—(Optional) Limit the transmission rate to the rate-controlled amount. In contrast to the <code>exact</code> option, the scheduler with the <code>rate-limit</code> option shares unused bandwidth above the rate-controlled amount.</p> <p><code>remainder</code>—Use remaining rate available.</p>
Usage Guidelines	See “Configuring a Scheduler” on page 135.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>

transmit-weight

Syntax	transmit-weight (cells <i>number</i> percent <i>number</i>);
Hierarchy Level	[edit interfaces <i>interface-name</i> atm-options scheduler-maps <i>map-name</i> forwarding-class <i>class-name</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For ATM2 IQ interfaces only, assign a transmission weight to a forwarding class.
Default	95 percent for queue 0, 5 percent for queue 3.
Options	percent <i>percentage</i> —Transmission weight of the forwarding class as a percentage of the total bandwidth. Range: 5 through 100 cells <i>number</i> —Transmission weight of the forwarding class as a number of cells. Range: 0 through 32,000
Usage Guidelines	See “Configuring an ATM Scheduler Map” on page 345.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

tri-color

Syntax	tri-color;
Hierarchy Level	[edit class-of-service]
Release Information	Statement introduced in JUNOS Release 7.4.
Description	For IPv4 packets on M320 and T-series platforms with Enhanced II Flexible PIC Concentrators (FPCs), enable two-rate tricolor marking (TCM), as defined in RFC 2698.
Default	If you do not include this statement, tricolor marking is not enabled and the medium packet loss priority (PLP) is not configurable.
Usage Guidelines	See “Configuring Tricolor Marking” on page 197.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

trigger

Syntax	<code>trigger type shaping-rate (percent <i>percentage</i> <i>rate</i>);</code>
Hierarchy Level	<code>[edit class-of-service adaptive-shapers <i>adaptive-shaper-name</i>]</code>
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For J-series Services Routers only, specify a trigger type and its associated rate.
Options	<i>type</i> —The type of trigger. Currently, the trigger type can be <code>beecn</code> only. The remaining statement is explained separately.
Usage Guidelines	See “Configuring an Adaptive Shaper for Frame Relay” on page 234.
Required Privilege Level	<code>interface</code> —To view this statement in the configuration. <code>interface-control</code> —To add this statement to the configuration.
Related Topics	<code>shaping-rate</code> (Adaptive Shaping)

unit

Syntax unit *logical-unit-number* {
 classifiers {
 type (*classifier-name* | default);
 }
 forwarding-class *class-name*;
 fragmentation-map *map-name*;
 loss-priority-maps {
 default;
 map-name;
 }
 input-traffic-control-profile *profiler-name* shared-instance *instance-name*;
 output-traffic-control-profile *profile-name* shared-instance *instance-name*;
 per-session-scheduler;
 rewrite-rules {
 dscp (*rewrite-name* | default);
 dscp-ipv6 (*rewrite-name* | default);
 exp (*rewrite-name* | default) protocol *protocol-types*;
 exp-push-push-push default;
 exp-swap-push-push default;
 frame-relay-de (*rewrite-name* | default);
 ieee-802.1 (*rewrite-name* | default) vlan-tag (outer | outer-and-inner);
 inet-precedence (*rewrite-name* | default);
 }
 scheduler-map *map-name*;
 shaping-rate *rate*;
 virtual-channel-group *group-name*;
 }

Hierarchy Level [edit class-of-service interfaces *interface-name*]

Release Information Statement introduced before JUNOS Release 7.4.

Description Configure a logical interface on the physical device. You must configure a logical interface to be able to use the physical device.

Options *logical-unit-number*—Number of the logical unit.
 Range: 0 through 16,384

The remaining statements are explained separately.

Usage Guidelines See “Classifier Types” on page 59 and “Configuring Rewrite Rules” on page 244.

Required Privilege Level interface—To view this statement in the configuration.
 interface-control—To add this statement to the configuration.

vbr

Syntax	<code>vbr peak <i>rate</i> sustained <i>rate</i> burst <i>length</i>;</code>
Hierarchy Level	<p>[edit interfaces <i>interface-name</i> atm-options vpi <i>vpi-identifier</i> shaping],</p> <p>[edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i> address <i>address</i> family <i>family</i> multipoint-destination <i>address</i> shaping],</p> <p>[edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i> shaping],</p> <p>[edit logical-systems <i>logical-system-name</i> interfaces <i>interface-name</i> unit <i>logical-unit-number</i> address <i>address</i> family <i>family</i> multipoint-destination <i>address</i> shaping],</p> <p>[edit logical-systems <i>logical-system-name</i> interfaces <i>interface-name</i> unit <i>logical-unit-number</i> shaping]</p>
Release Information	Statement introduced before JUNOS Release 7.4.
Description	<p>For ATM encapsulation only, define the variable bandwidth utilization in the traffic-shaping profile.</p> <p>When you configure the variable bandwidth utilization, you must specify all three options (burst, peak, and sustained). You can specify <i>rate</i> in bits per second either as a complete decimal number or as a decimal number followed by the abbreviation k (1000), m (1,000,000), or g (1,000,000,000). You can also specify <i>rate</i> in cells per second by entering a decimal number followed by the abbreviation c; values expressed in cells per second are converted to bits per second by means of the formula $1 \text{ cps} = 384 \text{ bps}$.</p>
Default	If the vbr statement is not specified, bandwidth utilization is unlimited.
Options	<p>burst <i>length</i>—Burst length, in cells. If you set the length to 1, the peak traffic rate is used.</p> <p>Range: 1 through 4000 cells</p> <p>peak <i>rate</i>—Peak rate, in bits per second or cells per second.</p> <p>Range: For ATM1 interfaces, 33 Kbps through 135.6 Mbps (ATM OC3); 33 Kbps through 276 Mbps (ATM OC12). For ATM2 IQ OC3 and OC12 interfaces, 33 Kbps through 542,526,792 bps. For ATM2 IQ OC48 interfaces, 33 Kbps through 2,170,107,168 bps. For ATM2 IQ DS3 and E3 interfaces, from 33 Kbps through the maximum rate, which depends on the ATM encapsulation and framing you configure. For more information, see the <i>JUNOS Network Interfaces Configuration Guide</i>.</p> <p>sustained <i>rate</i>—Sustained rate, in bits per second or cells per second.</p> <p>Range: For ATM1 interfaces, 33 Kbps through 135.6 Mbps (ATM OC3); 33 Kbps through 276 Mbps (ATM OC12). For ATM2 IQ OC3 and OC12 interfaces, 33 Kbps through 542,526,792 bps. For ATM2 IQ OC48 interfaces, 33 Kbps through 2,170,107,168 bps. For ATM2 IQ DS3 and E3 interfaces, from 33 Kbps through the maximum rate, which depends on the ATM encapsulation and framing you configure. For more information, see the <i>JUNOS Network Interfaces Configuration Guide</i>.</p>
Usage Guidelines	See “Configuring ATM CoS on the Logical Interface” on page 353.

Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	cbr, rtvbr, shaping

vc-cos-mode

Syntax	vc-cos-mode (alternate strict);
Hierarchy Level	[edit interfaces <i>interface-name</i> atm-options scheduler-maps <i>map-name</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For ATM2 IQ interfaces only, specify packet-scheduling priority value for ATM2 IQ VC tunnels.
Options	<p>alternate—VC CoS queue has high priority. The scheduling of the queues alternates between the high-priority queue and the remaining queues, so every other scheduled packet is from the high-priority queue.</p> <p>strict—VC CoS queue has strictly high priority. A queue with strict high priority is always scheduled before the remaining queues. The remaining queues are scheduled in round-robin fashion.</p> <p>Default: alternate</p>
Usage Guidelines	See “Configuring an ATM Scheduler Map” on page 345.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

vci

Syntax	<code>vci vpi-identifier.vci-identifier;</code>
Hierarchy Level	<p>[edit interfaces <i>at-fpc/pic/port</i> unit <i>logical-unit-number</i>], [edit interfaces <i>at-fpc/pic/port</i> unit <i>logical-unit-number</i> family <i>family</i> address <i>address</i> multipoint-destination <i>address</i>], [edit logical-systems <i>logical-system-name</i> interfaces <i>at-fpc/pic/port</i> unit <i>logical-unit-number</i>], [edit logical-systems <i>logical-system-name</i> interfaces <i>at-fpc/pic/port</i> unit <i>logical-unit-number</i> family <i>family</i> address <i>address</i> multipoint-destination <i>address</i>]</p>
Release Information	Statement introduced before JUNOS Release 7.4.
Description	<p>For ATM point-to-point logical interfaces only, configure the virtual circuit identifier (VCI) and virtual path identifier (VPI).</p> <p>To configure a VPI for a point-to-multipoint interface, specify the VPI in the <i>multipoint-destination</i> statement.</p> <p>VCIs 0 through 31 are reserved for specific ATM values designated by the ATM Forum.</p>
Options	<p><i>vci-identifier</i>—ATM virtual circuit identifier. Unless you configure the interface to use promiscuous mode, this value cannot exceed the largest numbered VC configured for the interface with the maximum-vcs option of the vpi statement.</p> <p>Range: 0 through 4089 or 0 through 65,535 with promiscuous mode, with VCIs 0 through 31 reserved.</p> <p><i>vpi-identifier</i>—ATM virtual path identifier.</p> <p>Range: 0 through 255</p> <p>Default: 0</p>
Usage Guidelines	See “Configuring ATM CoS on the Logical Interface” on page 353.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>

virtual-channel

Syntax	<code>virtual-channel <i>virtual-channel-name</i>;</code>
Hierarchy Level	[edit firewall family <i>family-name</i> filter <i>filter-name</i> term <i>term-name</i> then]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For J-series Services Routers only, select the traffic to be transmitted by way of a particular virtual channel. <i>virtual-channel-name</i> must be one of the names that you define at the [edit class-of-service virtual-channels] hierarchy level.
Options	<i>virtual-channel-name</i> —Name of the virtual channel.
Usage Guidelines	See “Configuring CoS Virtual Channels” on page 235.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	default, scheduler-map (Virtual Channels), shaping-rate (Virtual Channels), virtual-channel-groups, virtual-channels

virtual-channel-group

Syntax	<code>virtual-channel-group <i>group-name</i>;</code>
Hierarchy Level	[edit class-of-service interfaces <i>interface-name</i> unit <i>logical-unit-number</i>]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For J-series Services Routers only, assign a virtual channel group to a logical interface. If you apply a virtual channel group to multiple logical interfaces, separate queues are created on each of the interfaces. The same virtual channel names are used on all the interfaces. You can specify the scheduler and shaping rates in the virtual channels in percentages so that you can apply the same virtual channel group to logical interfaces with different available bandwidths.
Options	<i>group-name</i> —Name of the virtual channel group.
Usage Guidelines	See “Configuring CoS Virtual Channels” on page 235.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	default, scheduler-map (Virtual Channels), shaping-rate (Virtual Channels), virtual-channel-groups, virtual-channels

virtual-channel-groups

Syntax

```
virtual-channel-groups {
  virtual-channel-group-name {
    virtual-channel-name {
      scheduler-map map-name;
      shaping-rate (percent percentage | rate);
      default;
    }
  }
}
```

Hierarchy Level [edit class-of-service]

Release Information Statement introduced before JUNOS Release 7.4.

Description For J-series Services Routers only, associate a virtual channel with a scheduler map and a shaping rate.

Virtual channels and virtual channel groups enable you to direct traffic into a virtual channel and apply bandwidth limits to the channel.

Options *group-name*—Name of the virtual channel group.

The remaining statements are explained separately.

Usage Guidelines See “Configuring CoS Virtual Channels” on page 235.

Required Privilege Level interface—To view this statement in the configuration.
interface-control—To add this statement to the configuration.

Related Topics default, scheduler-map (Virtual Channels), shaping-rate (Virtual Channels), virtual-channel-group, virtual-channels

virtual-channels

Syntax	virtual-channels { <i>virtual-channel-name</i> ; }
Hierarchy Level	[edit class-of-service]
Release Information	Statement introduced before JUNOS Release 7.4.
Description	For J-series Services Routers only, specify a list of virtual channels. Each virtual channel has eight transmission queues.
Options	<i>virtual-channel-name</i> —Name of the virtual channel.
Usage Guidelines	See “Configuring CoS Virtual Channels” on page 235.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Topics	default, scheduler-map (Virtual Channels), shaping-rate (Virtual Channels), virtual-channel-group, virtual-channel-groups

vlan-tag

Syntax	vlan-tag (outer outer-and-inner);
Hierarchy Level	[edit class-of-service interfaces <i>interface-name</i> unit <i>logical-unit-number</i> rewrite-rules ieee-802.1 (<i>rewrite-name</i> default)]
Release Information	Statement introduced in JUNOS Release 8.1.
Description	For Gigabit Ethernet IQ2 PICs only, apply this IEEE-802.1 rewrite rule to the outer or outer and inner VLAN tags.
Default	If you do not include this statement, the rewrite rule applies to the outer VLAN tag only.
Options	outer—Apply the rewrite rule to the outer VLAN tag only. outer-and-inner—Apply the rewrite rule to both the outer and inner VLAN tags.
Usage Guidelines	See “Assigning the IEEE 802.1p Rewrite Rule to Dual VLAN Tags” on page 246.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.

Part 3

Index

- Index on page 513
- Index of Statements and Commands on page 523

Index

Symbols

#, comments in configuration statements.....	xxxiii
(), in syntax descriptions.....	xxxiii
< >, in syntax descriptions.....	xxxiii
[], in configuration statements.....	xxxiii
{ }, in configuration statements.....	xxxiii
(pipe), in syntax descriptions.....	xxxiii

A

across-the-network applications.....	20
action statement.....	369
usage guidelines.....	205
adaptive shaping	
for Frame Relay.....	233
adaptive-shaper statement.....	370
usage guidelines.....	234
adaptive-shapers statement.....	370
usage guidelines.....	234
address statement.....	371
usage guidelines.....	345
aggregated Ethernet interfaces	
CoS and.....	338
example configuration.....	339
aggregated SONET/SDH interfaces	
CoS and.....	338
example configuration.....	339
aliases, forwarding-class.....	104
application-profile statement.....	372
usage guidelines.....	95
application-sets statement	
CoS.....	373
usage guidelines.....	94
applications statement	
CoS.....	373
usage guidelines.....	94
AS PIC	
CoS.....	91
atm-options statement.....	374
usage guidelines.....	343
atm-scheduler-map statement.....	375
usage guidelines.....	353

ATM2 IQ interfaces

CoS and.....	343
copying the PLP to the CLP bit.....	352
egress queues.....	346
example configuration.....	347, 353
linear RED profiles.....	344
scheduler maps.....	345
scheduling on the logical interface.....	353
scheduling priority.....	352
eight forwarding classes.....	346
example configuration.....	347

B

BA classification	
VPLS over ATM.....	356
BA classifiers	
bridging.....	67
bandwidth	
and delay buffer allocation.....	169
guaranteed.....	169, 176, 226
oversubscribing.....	169
sharing excess.....	226
braces, in configuration statements.....	xxxiii
brackets	
angle, in syntax descriptions.....	xxxiii
square, in configuration statements.....	xxxiii
bridging	
BA classifiers.....	67
buffer size.....	138
for slower interfaces.....	140
example configuration.....	145
buffer-size statement.....	376
usage guidelines.....	138

C

cbr statement.....	377
usage guidelines.....	353
channelized IQ interfaces	
CoS.....	164
per-unit scheduling.....	189
CIR.....	176
configuring with PIR.....	226
class statement.....	378
usage guidelines.....	104, 120

class-of-service statement.....	379	aggregated SONET/SDH interfaces.....	338
usage guidelines.....	25	example configuration.....	339
classification		applications.....	94
AS PIC.....	91	applications of.....	20
behavior aggregate.....	57	applying traffic control profile examples.....	281
applying DSCP IPv6 to an interface.....	68	AS PIC.....	91
applying MPLS EXP to routing instances.....	69	ATM and VPLS.....	356
applying to an interface.....	66	ATM2 IQ interfaces.....	343
default forwarding classes and loss		egress queues.....	346
priorities.....	59	example configuration.....	353
defining custom.....	65	linear RED profiles.....	344
example configuration.....	71, 74	scheduler maps.....	345
global classifiers.....	70	scheduling on the logical interface.....	353
overriding the default PLP.....	73	scheduling priority.....	352
types of BA classifiers.....	59	buffer size.....	138
wildcard routing instances.....	70	channelized IQ interfaces.....	164
fixed.....	103	CIR mode.....	286
for Frame Relay traffic.....	74, 256	default scheduler.....	134
for IEEE 802.1ad traffic.....	76	drop profile.....	125, 135, 148
multifield		drop profile examples.....	281
destination address.....	81	eight forwarding classes.....	346
example configuration.....	74, 81, 82, 84	example configuration.....	347
Layer 3 VPN.....	84	Enhanced IQ interfaces.....	307
VoIP.....	82	Enhanced Queuing DPC hardware.....	289
VRF.....	84	EQ DPC interfaces.....	291
classification-override statement.....	380	example configuration.....	97
usage guidelines.....	118	for aggregated interfaces.....	337
classifiers		caveats.....	338
default for VPLS.....	22	example configuration.....	339
classifiers statement.....	381	for Frame Relay.....	74
usage guidelines.....	59, 69	adaptive shaping.....	233
code-point aliases.....	51	for IEEE 802.1ad.....	76
code-point statement.....	382	for IQ2 PICs hierarchical schedulers.....	271
usage guidelines.....	242	for MPLS.....	359
code-point-aliases statement.....	383	for tunnels.....	265
usage guidelines.....	51	GRE ToS bits.....	269
code-points statement.....	384	for virtual channels.....	235
usage guidelines.....	59	example configuration.....	239
color-aware		forwarding, next-hop selection.....	117
single-rate.....	199	defining and applying the policy.....	118
two-rate.....	202	example configuration.....	121, 123
color-blind		for IPv6.....	124
single-rate.....	199	forwarding-class aliases.....	104
two-rate.....	202	Gigabit Ethernet IQ interfaces.....	164
comments, in configuration statements.....	xxxiii	hierarchical scheduler interface set.....	274, 275
configuration statements		hierarchical scheduler introduction.....	276
CoS.....	26	hierarchical scheduler terms.....	272
conventions		hierarchy examples.....	277
text and syntax.....	xxxii	ingress CoS on Enhanced Queuing DPC.....	304
copy-tos-to-outer-ip-header statement.....	385	interface examples.....	279
usage guidelines.....	269	interface set examples.....	278
CoS		interfaces	
action statements.....	95	sample configuration.....	363
additional examples.....	363	internal scheduler nodes.....	285
aggregated Ethernet interfaces.....	338	IQ2 interfaces.....	218
example configuration.....	339	IQ2 PICs.....	217

- IQ2E interfaces.....218
- IQ2E PICs.....231
- IQE interfaces.....310, 335
- IQE modes.....315
- low latency static policer.....335
- M7i and M10i.....11
- match conditions.....94
- MDRR on Enhanced Queuing DPC.....297
- on Enhanced Queuing DPC.....299
- output shaping
 - for DLCI or VLAN interface.....164
 - for physical interface.....158
- overriding input classification.....120
- PIR-only mode.....286
- priority propagation.....286
- protocol queue assignments
 - changing.....45
 - defaults.....43
- rate limit.....218, 291
- RED.....125
- rewrite rules.....241
 - applying a default.....242
 - applying to VLAN tags.....246, 247, 248
 - assigning to interface.....245
 - defining custom.....244
 - EXP bits, by node.....248
 - EXP bits, rewriting three labels.....252
 - IEEE bits, rewriting with MPLS value.....254
 - MPLS EXP and IEEE 802.1p.....254
 - MPLS EXP and IPv4.....249, 250
- rules.....92
- scheduler examples.....280
- scheduler map examples.....281
- scheduler priority.....149
 - configuration example.....151
- scheduling.....133
 - associating with an interface.....157
 - associating with DLCI or VLAN.....164, 168
 - associating with fabric priority.....185, 186
 - associating with physical interface.....157
 - buffer size.....138, 140, 143, 145
 - chassis.....180
 - configuration example.....168
 - configuring a map.....156
 - default settings.....134
 - drop profile.....135
 - example configuration.....152
 - maximum delay per queue.....148
 - output interface.....157, 158
 - packet forwarding component.....180, 182
 - platform differences.....155
 - priority.....149, 151, 156
 - strict-high priority.....151, 154
 - transmission rate.....136
- simple filter on Enhanced Queuing DPC.....292
- traffic control profile examples.....279
 - transmission rate.....136
 - unclassified traffic.....282
 - WRED on Enhanced Queuing DPC.....294
- CoS
 - IQE default rates.....319
 - IQE excess bandwidth.....321
 - IQE interfaces.....335
 - IQE terminology.....313
 - IQE traffic.....313
- CoS features
 - PICs compared.....46
- CoS packet flow
 - MX-series.....11
- CoS queues
 - packet forwarding component.....180
- CoS values.....359
- CoS-based forwarding.....118
 - example configuration.....121, 123
- curly braces, in configuration statements.....xxxi
- customer support.....xli
 - contacting JTAC.....xli
- D**
 - default statement.....385
 - usage guidelines.....237
 - delay buffer.....138
 - calculating.....140, 169, 176
 - maximum delay per queue.....148
 - shaping rate.....140, 169, 176
 - delay-buffer-rate statement.....386
 - usage guidelines.....169, 222
 - destination address classification.....81, 222
 - destination statement.....387
 - usage guidelines.....343
 - destination-address statement
 - CoS.....387
 - usage guidelines.....94
 - DiffServ.....5, 20, 51
 - discard statement.....388
 - usage guidelines.....118
 - documentation set
 - comments on.....xl
 - DPCs
 - applying traffic control profile examples.....281
 - drop profile examples.....281
 - hierarchical CoS introduction.....276
 - hierarchy examples.....277
 - interface examples.....279
 - interface set examples.....278
 - internal scheduler nodes.....285
 - scheduler examples.....280
 - scheduler map examples.....281
 - traffic control profile examples.....279

drop-probability statement.....	389
usage guidelines.....	127
<i>See also</i> RED	
drop-profile statement.....	390
RED.....	390
<i>See also</i> RED	
usage guidelines.....	133
drop-profile-map statement.....	390
usage guidelines.....	135, 148
drop-profiles statement.....	391
usage guidelines.....	127
drop-timeout statement.....	392
usage guidelines.....	262
DSCP.....	51
over L3 VPNs.....	257
dscp statement.....	393
usage guidelines.....	59, 65, 84, 95, 242, 244
dscp-code-point statement.....	394
dscp-ipv6 statement.....	395
usage guidelines.....	59, 65, 242, 244
E	
egress-shaping-overhead statement.....	395
eight forwarding classes.....	104, 111
example configuration.....	110, 111
Enhanced IQ interfaces	
CoS and.....	307
Enhanced IQ PICs	
interface speeds.....	307
TOS translation.....	307
Enhanced IQ PICs compared.....	46
epd-threshold statement.....	396
usage guidelines.....	345
EQ DPCs	
rate limit.....	291
Ethernet IQ2 PIC	
schedulers.....	187
Ethernet IQ2 PICs	
RTT delay buffer values.....	188
excess bandwidth	
MS-PIC.....	191
excess-bandwidth statement	
configuration guidelines.....	311
excess-bandwidth-share statement.....	397
usage guidelines.....	299
excess-priority statement	397
usage guidelines.....	310
excess-rate statement	398
usage guidelines.....	310
EXP bits.....	241, 359
exp statement.....	399
usage guidelines.....	59, 65, 242, 244
exp-push-push-push statement.....	400
usage guidelines.....	252

exp-swap-push-push statement.....	400
usage guidelines.....	252
explicit-null statement	
with MPLS EXP classifiers.....	73
F	
fabric priority queuing.....	185
overriding.....	104
fabric statement.....	401
usage guidelines.....	185
family statement	
ATM interfaces.....	402
usage guidelines.....	343
MF classifier	
usage guidelines.....	79
MF classifiers.....	403
fill-level statement.....	404
usage guidelines.....	127
filter statement.....	405
usage guidelines.....	208
firewall statement.....	407
usage guidelines.....	193
fixed classification.....	103
font conventions.....	xxxii
forwarding classes.....	99
assigning multiple to a queue.....	104
assigning multiple to single queue.....	109
assigning to an interface.....	103
configuring up to 16.....	104
example configuration.....	110
configuring up to eight.....	111
example configuration.....	111
default settings.....	100
defining custom.....	102
fragmentation.....	259
overriding fabric priority queuing.....	104
forwarding policy options.....	117
forwarding, next-hop selection.....	117
example configuration.....	121, 123
for IPv6.....	124
overriding the input classification.....	120
forwarding-class aliases.....	104
forwarding-class statement.....	408
usage guidelines.....	95, 104, 260, 345
forwarding-classes statement.....	412
usage guidelines.....	102, 104, 111
forwarding-policy statement.....	413
usage guidelines.....	118
four loss priorities.....	193
fragment-threshold statement.....	414
usage guidelines.....	260
fragmentation	
example configuration.....	261
forwarding classes.....	259

fragmentation-map statement.....	414
usage guidelines.....	260
fragmentation-maps statement.....	415
usage guidelines.....	260
Frame Relay	
CoS adaptive shaping.....	233
CoS classification of traffic.....	74, 256
frame-relay-de statement.....	416
usage guidelines.....	74, 256, 257
from statement	
CoS.....	418
usage guidelines.....	92
stateful firewall	
usage guidelines.....	93

G

Gigabit Ethernet IQ interfaces	
CoS.....	164
buffer sizes.....	138, 180
guaranteed rate.....	176
configuring with a shaping rate.....	226
guaranteed-rate statement.....	419
usage guidelines.....	176, 222

H

hardware	
Enhanced Queuing DPC.....	289
hierarchical scheduling	
Enhanced IQ interfaces.....	307
hierarchical-scheduler statement.....	419
high-plp-max-threshold statement.....	420
usage guidelines.....	344
high-plp-threshold statement.....	420
usage guidelines.....	344
host-outbound traffic statement.....	421

I

icons defined, notice.....	xxxii
IEEE 802.1ad	
CoS classification of traffic.....	76
ieee-802.1 statement.....	422
usage guidelines.....	242
ieee-802.1ad statement.....	422
if-exceeding statement.....	423
import statement.....	424
usage guidelines.....	59
in-the-box applications.....	20
inet-precedence statement.....	425
usage guidelines.....	59, 65, 242, 244
ingress CoS	
on Enhanced Queuing DPC.....	304
ingress-shaping-overhead statement.....	425
usage guidelines.....	354

input-excess-bandwidth-share statement.....	426
usage guidelines.....	304
input-policer statement.....	426
input-scheduler-map statement.....	427
usage guidelines.....	225
input-shaping-rate statement.....	428
usage guidelines.....	226
input-three-color statement.....	429
input-traffic-control-profile statement.....	430
usage guidelines.....	222
input-traffic-control-profile-remaining statement.....	430
usage guidelines.....	304
interface-set statement.....	432
interfaces	
aggregated Ethernet and SONET/SDH.....	337
caveats.....	338
example configuration.....	339
ATM, VC tunnel CoS.....	343
egress queues.....	346
linear RED profiles.....	344
scheduler maps.....	345
scheduling on the logical interface.....	353
scheduling priority.....	352
CoS classifiers on.....	59
Enhanced IQ CoS.....	307
link services.....	260
interfaces statement	
CoS.....	431
usage guidelines.....	242
internal-node statement.....	433
usage guidelines.....	285
interpolate statement.....	433
usage guidelines.....	127
introduction	
hierarchical schedulers.....	276
IPv4 or IPv6 packets	
overriding input classification.....	120
IQ PICs compared.....	46
IQ2 PICs	
enhanced.....	231
rate limit.....	218
IQ2 PICs compared.....	46
IQ2E PICs	
rate limit.....	218
IQE PIC	
excess bandwidth.....	321
interface modes.....	315
L2 policing.....	335
queue default rates.....	319
Traffic calculation.....	313
traffic terminology.....	313
IQE PICs	
excess bandwidth sharing.....	310
low latency static policer.....	335
IRB statement	
usage guidelines.....	42

irb statement	
CoS.....	434

L

Layer 2 policer	
applying to interface.....	209
example configurations.....	209
Layer 3 VPN	
multifield classification.....	84
layer2-policer statement.....	435
usage guidelines.....	209
linear-red-profile statement.....	435
usage guidelines.....	345
linear-red-profiles statement.....	436
usage guidelines.....	344
link services interfaces.....	260
CoS components.....	260
logical bandwidth policer	
example.....	88
logical-bandwidth-policer statement.....	436
usage guidelines.....	88
logical-interface-policer statement.....	437
usage guidelines.....	205
loss-priority statement.....	438
usage guidelines.....	59
loss-priority-maps statement.....	442
usage guidelines.....	75
low-plp-max-threshold statement.....	443
usage guidelines.....	344
low-plp-threshold statement.....	443
usage guidelines.....	344
lsp-next-hop statement.....	444
usage guidelines.....	118
LSPs	
CoS values.....	359

M

M320 and T-series PICs compared.....	46
M320 router	
FPCs and CoS.....	40
manuals	
comments on.....	xl
match-direction statement	
CoS.....	444
usage guidelines.....	94
max-queues-per-interface statement.....	445
usage guidelines.....	106
maximum delay per queue.....	148
MDRR	
on Enhanced Queuing DPC.....	297
mode statement.....	445
usage guidelines.....	354

MPLS	
CoS values.....	359
EXP bits.....	359
with CoS.....	359
MPLS EXP classifiers	
for explicit-null labels.....	73
routing instances.....	69
example configuration.....	71
MS-PIC	
excess bandwidth.....	191
transmit rate limiting.....	191
multilink-class statement.....	446
usage guidelines.....	260
MX-series	
CoS packet flow.....	11
MX-series routers	
capabilities and limits.....	42
CoS.....	289, 292, 294, 297, 299
IRB statement.....	42

N

NAT	
CoS configuration.....	91
next-hop selection	
example configuration.....	121, 123
next-hop statement.....	446
usage guidelines.....	118
next-hop-map statement.....	447
usage guidelines.....	118
no-fragmentation statement.....	448
usage guidelines.....	260
non-lsp-next-hop statement.....	448
usage guidelines.....	118
notice icons defined.....	xxxii

O

one-rate four-color marking.....	193
output-policer statement.....	449
output-three-color statement.....	449
output-traffic-control-profile statement.....	450
usage guidelines.....	222, 272
output-traffic-control-profile-remaining	
statement.....	450
usage guidelines.....	282
oversubscription.....	169, 217

P

packet forwarding component	
CoS queues.....	180
packet loss priority <i>See</i> PLP	
parentheses, in syntax descriptions.....	xxxiii
per-session-scheduler statement.....	451

per-unit scheduling.....	164
compared to shared scheduling.....	224
on channelized IQ interfaces.....	189
per-unit-scheduler statement.....	451
usage guidelines.....	164
PICs	
and hierarchical schedulers.....	271
and hierarchical terms.....	272
CoS features compared.....	46
IQ2 unclassified traffic	282
M320/T-series, IQ, IQ2 and Enhanced IQ compared.....	46
queuing compared.....	47
schedulers compared.....	46, 47
TOS translation.....	77
PIR.....	169
configuring with CIR.....	226
PLP.....	128
plp-to-clp statement.....	452
usage guidelines.....	352
plp1 statement	
usage guidelines.....	345
policer	
IQE interfaces.....	335
Layer 2	
applying to interface.....	209
example configurations.....	209
policer statement	
firewall.....	454
priority	
CoS propagation.....	286
priority queuing, CoS.....	149
priority statement.....	455
usage guidelines	
ATM scheduler map.....	345
CoS scheduling.....	149
fabric priority queuing.....	104, 185
priority, CoS	
configuration example.....	151
protocol statement.....	459
usage guidelines.....	249
protocols	
CoS queue assignments	
changing.....	45
defaults.....	43

Q

q-pic-large-buffer statement.....	460
usage guidelines.....	140
queue statement.....	461
usage guidelines.....	102, 104, 111
queue-depth statement.....	462
usage guidelines.....	344
queue-num statement	
usage guidelines.....	104

queuing	
PICs compared.....	47
queuing priority, CoS.....	149

R

random early detection mechanism <i>See</i> RED	
rate limit	
EQ DPC interfaces.....	291
IQ2 interfaces.....	218
IQ2E interfaces.....	218
RED	
drop-probability statement	
usage guidelines.....	127
drop-profiles statement	
usage guidelines.....	127
dropping packets.....	135, 148
weighted	
configuring.....	130
examples.....	131
RED buffer occupancy weight	
configuring.....	130
red-buffer-occupancy statement.....	463
usage guidelines.....	130
reflexive statement.....	463
reflexive reverse statement	
usage guidelines.....	96
restricted-queues statement.....	464
usage guidelines.....	109
reverse statement.....	463
usage guidelines.....	96
rewrite rules.....	241
applying a default.....	242
applying to VLAN tags.....	246, 247
example configuration.....	247, 248
assigning to interface.....	245
defining custom.....	244
EXP bits	
by node.....	248
rewriting three labels.....	252
EXP bits, by node.....	248
IEEE bits	
applying to VLAN tags.....	246, 247
example configuration.....	247, 248
rewriting with MPLS value.....	254
IPv6 packets.....	242
MPLS EXP and IPv4.....	249
example configuration.....	250
rewrite-rules statement.....	465
usage guidelines.....	242, 256
RFC 2698.....	193
routing instances	
MPLS EXP classifier.....	69
example configuration.....	71
routing-instance statement	
usage guidelines.....	69

routing-instances statement.....	467	associating with fabric priority.....	185
usage guidelines.....	69	example configuration.....	186
rtvbr statement.....	468	associating with physical interface.....	157
usage guidelines.....	353	buffer size.....	138
rule statement		for NxDS0 interfaces.....	143
CoS.....	469	for slower interfaces.....	140, 145
usage guidelines.....	92	configuration example.....	168
rule-set statement		configuring a map.....	156
CoS.....	470	default settings.....	134
usage guidelines.....	92	drop profile.....	135
		maximum delay per queue.....	148
S		packet forwarding component.....	180
scheduler		assigning custom.....	182
shared input.....	222	example configuration.....	182
scheduler statement.....	471	per-unit and shared, differences.....	224
usage guidelines.....	185	priority.....	149
scheduler-map statement.....	472	example configuration.....	151
usage guidelines.....	157, 158, 164, 185, 222, 237	hardware mappings.....	156
scheduler-map-chassis statement.....	474	platform differences.....	155
usage guidelines.....	180	strict-high priority.....	151, 154
scheduler-maps statement		example configuration.....	152
for ATM2 IQ interfaces.....	475	transmission rate.....	136
usage guidelines.....	345	services	
for most non-ATM2 IQ interfaces.....	476	AS PIC	
usage guidelines.....	156	CoS configuration.....	91
schedulers		services statement	
applying traffic control profile examples.....	281	CoS.....	478
drop profile examples.....	281	usage guidelines.....	91
Ethernet IQ2 PIC.....	187	shaping	
hierarchical.....	271	calculations.....	159
hierarchical examples.....	280	Gigabit Ethernet IQ2 PICs and.....	220
hierarchical introduction.....	276	input and output.....	217
hierarchical terms.....	272	example configuration.....	226
hierarchy examples.....	277	output	
interface		example configuration.....	160
configuration example.....	188	for DLCI or VLAN.....	164
interface examples.....	279	for physical interface.....	158
interface set application.....	275	shared.....	217
interface set caveats.....	275	with a guaranteed rate.....	226
interface set configuration.....	274	shaping statement.....	479
interface set examples.....	278	usage guidelines.....	353
internal nodes.....	285	shaping-rate statement.....	480
PICs compared.....	46, 47	usage guidelines.....	158, 164, 222, 234, 237
PIR-only and CIR mode.....	286	shared scheduling.....	217
priority propagation.....	286	compared to per-unit scheduling.....	224
scheduler map examples.....	281	shared-instance statement.....	484
traffic control profile examples.....	279	shared-scheduler statement.....	485
unclassified traffic and.....	282	usage guidelines.....	222
schedulers statement.....	477	signaled LSPs	
usage guidelines.....	133, 187	CoS values.....	359
scheduling.....	133	simple filter	
associating with an interface.....	157	on Enhanced Queuing DPC.....	292
associating with DLCI or VLAN.....	164	simple-filter statement	
example configuration.....	168	interfaces.....	486
		usage guidelines.....	86

sip-text statement.....	488
usage guidelines.....	95
sip-video statement.....	488
usage guidelines.....	95
sip-voice statement.....	489
usage guidelines.....	95
source-address statement	
CoS.....	489
usage guidelines.....	94
stateful firewall	
CoS configuration.....	91
strict-high priority, explained.....	151, 154
example configuration.....	152
support, technical <i>See</i> technical support	
syntax conventions.....	xxxii
syslog statement	
CoS.....	490
usage guidelines.....	95
 T	
technical support	
contacting JTAC.....	xli
term statement	
CoS.....	491
usage guidelines.....	92
firewall	
normal filter.....	492
simple filter.....	493
usage guidelines.....	206
then statement	
CoS.....	494
usage guidelines.....	92
stateful firewall	
usage guidelines.....	93
three-color-policer statement.....	495
usage guidelines.....	205
traffic-control-profiles statement.....	497
usage guidelines.....	169, 176, 222
traffic-manager statement.....	498
translation-table statement.....	499
translation-tables statement	
usage guidelines.....	307
transmission rate, CoS.....	136
transmit rate limiting	
MS-PIC.....	191
transmit-rate statement.....	500
usage guidelines.....	136
transmit-weight statement.....	501
usage guidelines.....	345
tri-color statement.....	501
usage guidelines.....	204

tricolor marking	
filter, applying to.....	206
single-rate	
color-aware mode.....	199
color-blind mode.....	199
two-rate	
color-aware mode.....	202
color-blind mode.....	202
tricolor marking policer.....	193
configuring.....	205
enabling.....	204
example configuration.....	207, 208, 213
filter, applying to.....	206
interface, applying to.....	208
verifying your configuration.....	213
with BA classifier.....	210
with drop-profile map.....	211
with MF classifier.....	210
with rewrite rule.....	212
trigger statement.....	502
usage guidelines.....	234
tunnels	
CoS and.....	265
two-rate tricolor marking.....	193
configuring the policer.....	205
enabling.....	204
example configuration.....	207, 208, 213
interface, applying to.....	208
verifying your configuration.....	213
with BA classifier.....	210
with drop-profile map.....	211
with MF classifier.....	210
with rewrite rule.....	212

U

unit statement	
CoS.....	503
usage guidelines.....	242
usage guidelines.....	59

V

vbr statement.....	504
usage guidelines.....	353
VC tunnel CoS	
ATM2 IQ interfaces.....	343
vc-cos-mode statement.....	505
usage guidelines.....	352
vci statement.....	506
usage guidelines.....	353
virtual channels.....	235
applying to an interface.....	237, 238
defining a group.....	237
defining names.....	236
example configuration.....	239

virtual-channel statement.....	507
usage guidelines.....	238
virtual-channel-group statement.....	507
usage guidelines.....	237
virtual-channel-groups statement.....	508
usage guidelines.....	237
virtual-channels statement.....	509
usage guidelines.....	236
VLAN tags	
application of rewrite rules to.....	246, 247
example configuration.....	247, 248
vlan-tag statement.....	509
usage guidelines.....	246, 247
VoIP traffic classification.....	82
VPLS	
BA classifiers.....	67
default classifiers for.....	22

W

weighted RED	
configuring.....	130
examples.....	131
WRED	
on Enhanced Queuing DPC.....	294

Index of Statements and Commands

A

action statement.....	369
adaptive-shaper statement.....	370
adaptive-shapers statement.....	370
address statement.....	371
application-profile statement.....	372
application-sets statement	
CoS.....	373
applications statement	
CoS.....	373
atm-options statement.....	374
atm-scheduler-map statement.....	375

B

buffer-size statement.....	376
----------------------------	-----

C

cbr statement.....	377
class statement.....	378
class-of-service statement.....	379
classification-override statement.....	380
classifiers statement.....	381
code-point statement.....	382
code-point-aliases statement.....	383
code-points statement.....	384
copy-tos-to-outer-ip-header statement.....	385

D

default statement.....	385
delay-buffer-rate statement.....	386
destination statement.....	387
destination-address statement	
CoS.....	387
discard statement.....	388
drop-probability statement.....	389
drop-profile statement.....	390
drop-profile-map statement.....	390
drop-profiles statement.....	391
drop-timeout statement.....	392
dscp statement.....	393
dscp-code-point statement.....	394

dscp-ipv6 statement.....	395
--------------------------	-----

E

egress-shaping-overhead statement.....	395
epd-threshold statement.....	396
excess-bandwidth-share statement.....	397
excess-priority statement.....	397
excess-rate statement.....	398
exp statement.....	399
exp-push-push-push statement.....	400
exp-swap-push-push statement.....	400

F

fabric statement.....	401
family statement	
ATM interfaces.....	402
MF classifiers.....	403
fill-level statement.....	404
filter statement.....	405
firewall statement.....	407
forwarding-class statement.....	408
forwarding-classes statement.....	412
forwarding-policy statement.....	413
fragment-threshold statement.....	414
fragmentation-map statement.....	414
fragmentation-maps statement.....	415
frame-relay-de statement.....	416
from statement	
CoS.....	418

G

guaranteed-rate statement.....	419
--------------------------------	-----

H

hierarchical-scheduler statement.....	419
high-plp-max-threshold statement.....	420
high-plp-threshold statement.....	420
host-outbound traffic statement.....	421

I

ieee-802.1 statement.....	422
---------------------------	-----

ieee-802.1ad statement.....	422
if-exceeding statement.....	423
import statement.....	424
inet-precedence statement.....	425
ingress-shaping-overhead statement.....	425
input-excess-bandwidth-share statement.....	426
input-policer statement.....	426
input-scheduler-map statement.....	427
input-shaping-rate statement.....	428
input-three-color statement.....	429
input-traffic-control-profile statement.....	430
input-traffic-control-profile-remaining statement.....	430
interface-set statement.....	432
interfaces statement	
CoS.....	431
internal-node statement.....	433
interpolate statement.....	433
irb statement	
CoS.....	434

L

layer2-policer statement.....	435
linear-red-profile statement.....	435
linear-red-profiles statement.....	436
logical-bandwidth-policer statement.....	436
logical-interface-policer statement.....	437
loss-priority statement.....	438
loss-priority-maps statement.....	442
low-plp-max-threshold statement.....	443
low-plp-threshold statement.....	443
lsp-next-hop statement.....	444

M

match-direction statement	
CoS.....	444
max-queues-per-interface statement.....	445
mode statement.....	445
multilink-class statement.....	446

N

next-hop statement.....	446
next-hop-map statement.....	447
no-fragmentation statement.....	448
non-lsp-next-hop statement.....	448

O

output-policer statement.....	449
output-three-color statement.....	449
output-traffic-control-profile statement.....	450
output-traffic-control-profile-remaining statement.....	450

P

per-session-scheduler statement.....	451
per-unit-scheduler statement.....	451
plp-to-clp statement.....	452
policer statement	
firewall.....	454
priority statement.....	455
protocol statement.....	459

Q

q-pic-large-buffer statement.....	460
queue statement.....	461
queue-depth statement.....	462

R

red-buffer-occupancy statement.....	463
reflexive statement.....	463
restricted-queues statement.....	464
rewrite-rules statement.....	465
routing-instances statement.....	467
rtvbr statement.....	468
rule statement	
CoS.....	469
rule-set statement	
CoS.....	470

S

scheduler statement.....	471
scheduler-map statement.....	472
scheduler-map-chassis statement.....	474
scheduler-maps statement	
for ATM2 IQ interfaces.....	475
for most non-ATM2 IQ interfaces.....	476
schedulers statement.....	477
services statement	
CoS.....	478
shaping statement.....	479
shaping-rate statement.....	480
shared-instance statement.....	484
shared-scheduler statement.....	485
simple-filter statement	
interfaces.....	486
sip-text statement.....	488
sip-video statement.....	488
sip-voice statement.....	489
source-address statement	
CoS.....	489
syslog statement	
CoS.....	490

T

term statement	
CoS.....	491
firewall	
normal filter.....	492
simple filter.....	493
then statement	
CoS.....	494
three-color-policer statement.....	495
traffic-control-profiles statement.....	497
traffic-manager statement.....	498
translation-table statement.....	499
transmit-rate statement.....	500
transmit-weight statement.....	501
tri-color statement.....	501
trigger statement.....	502

U

unit statement	
CoS.....	503

V

vbr statement.....	504
vc-cos-mode statement.....	505
vci statement.....	506
virtual-channel statement.....	507
virtual-channel-group statement.....	507
virtual-channel-groups statement.....	508
virtual-channels statement.....	509
vlan-tag statement.....	509

