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# JunosE™ Software for E Series™ Broadband Services Routers

## System Basics Configuration Guide

Release

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# Abbreviated Table of Contents

	About the Documentation .....	xxvii
Part 1	Chapters	
Chapter 1	Planning Your Network .....	3
Chapter 2	Command-Line Interface .....	27
Chapter 3	Installing JunosE Software .....	119
Chapter 4	Configuring SNMP .....	139
Chapter 5	Monitoring SNMP .....	225
Chapter 6	Managing the System .....	261
Chapter 7	Monitoring the System .....	333
Chapter 8	Managing Modules .....	379
Chapter 9	Passwords and Security .....	443
Chapter 10	Writing CLI Macros .....	489
Chapter 11	Booting the System .....	525
Chapter 12	Configuring the System Clock .....	537
Chapter 13	Configuring Virtual Routers .....	555
Part 2	Reference Material	
Appendix A	Abbreviations and Acronyms .....	567
Appendix B	References .....	589
Part 3	Index	
	Index .....	615



# Table of Contents

	<b>About the Documentation . . . . .</b>	<b>xxvii</b>
	E Series and JunosE Documentation and Release Notes . . . . .	xxvii
	Audience . . . . .	xxvii
	E Series and JunosE Text and Syntax Conventions . . . . .	xxvii
	Obtaining Documentation . . . . .	xxix
	Documentation Feedback . . . . .	xxix
	Requesting Technical Support . . . . .	xxix
	Self-Help Online Tools and Resources . . . . .	xxx
	Opening a Case with JTAC . . . . .	xxx
<b>Part 1</b>	<b>Chapters</b>	
<b>Chapter 1</b>	<b>Planning Your Network . . . . .</b>	<b>3</b>
	Platform Considerations . . . . .	3
	Interface Specifiers . . . . .	4
	Edge Applications Overview . . . . .	4
	Private Line Aggregation . . . . .	4
	xDSL Session Termination . . . . .	5
	Layered Approach . . . . .	6
	Line Modules, I/O Modules, and IOAs . . . . .	7
	Interfaces . . . . .	8
	Subinterfaces . . . . .	8
	interface Command . . . . .	8
	General Configuration Tasks . . . . .	9
	Configuring Virtual Routers . . . . .	9
	Configuring IPsec . . . . .	10
	Configuring Physical Layer Interfaces . . . . .	10
	Line Module Features . . . . .	11
	Configurable HDLC Parameters . . . . .	12
	Configuring Channelized T3 Interfaces . . . . .	12
	Configuring T3 and E3 Interfaces . . . . .	13
	Configuring OCx/STMx and OC48 Interfaces . . . . .	14
	Configuring Channelized OCx/STMx Line Interfaces . . . . .	14
	Configuring Ethernet Interfaces . . . . .	15
	Configuring IPsec Service Interfaces . . . . .	16
	Configuring Tunnel Service Interfaces . . . . .	16
	Configuring Data Link-Layer Interfaces . . . . .	16
	Configuring IP/Frame Relay . . . . .	16
	Configuring IP/ATM . . . . .	18
	Configuring IP/PPP . . . . .	20
	Configuring IP/HDLC . . . . .	21

	Configuring IP/Ethernet . . . . .	22
	Configuring IP Tunnels, Shared IP Interfaces, and Subscriber Interfaces . . . . .	22
	Configuring IP Tunnels . . . . .	22
	Configuring Shared Interfaces and Subscriber Interfaces . . . . .	22
	Configuring Routing Protocols . . . . .	23
	Configuring VRRP . . . . .	24
	Configuring Routing Policy . . . . .	24
	Configuring QoS . . . . .	24
	Configuring Policy Management . . . . .	25
	Configuring Remote Access . . . . .	25
<b>Chapter 2</b>	<b>Command-Line Interface . . . . .</b>	<b>27</b>
	Overview . . . . .	27
	Command Modes . . . . .	27
	Command-Line Prompts . . . . .	28
	Keywords and Parameters . . . . .	29
	Keywords . . . . .	29
	Parameters . . . . .	29
	Keywords and Parameters Together . . . . .	30
	Using CLI Commands . . . . .	30
	Abbreviated Commands . . . . .	31
	The ? Key . . . . .	31
	Backspace or Delete . . . . .	32
	Enter . . . . .	32
	Tab . . . . .	32
	Arrow Keys . . . . .	32
	The no Version . . . . .	32
	run and do Commands . . . . .	33
	show Commands . . . . .	34
	Redirection of show Command Output . . . . .	38
	Regular Expressions . . . . .	39
	The - -More- - Prompt . . . . .	40
	Responding to Prompts . . . . .	43
	CLI Status Indicators . . . . .	44
	Levels of Access . . . . .	45
	User Level . . . . .	45
	Privileged Level . . . . .	45
	Initialization Sequence . . . . .	45
	Platform Considerations . . . . .	45
	Accessing the CLI . . . . .	45
	Logging In . . . . .	46
	Privileged-Level Access . . . . .	46
	Defining CLI Levels of Privilege . . . . .	46
	Accessing the Privileged Exec Level . . . . .	47
	Moving from Privileged Exec to User Exec Mode . . . . .	48
	Logging Out . . . . .	49
	CLI Command Privileges . . . . .	49
	CLI Privilege Groups . . . . .	49
	Examples Using Privilege Group Membership . . . . .	50

CLI Command Exceptions . . . . .	54
CLI Keyword Mapping . . . . .	55
Setting Privileges for Ambiguous Commands . . . . .	55
Setting Privilege Levels for no or default Versions . . . . .	56
Setting Privilege Levels for Multiple Commands . . . . .	56
Setting Privilege Levels for All Commands in a Mode . . . . .	56
Setting Privilege Levels for a Group of Commands . . . . .	57
Using the Order of Precedence . . . . .	57
Superseding Privilege Levels with the all Keyword . . . . .	58
Removing the all Keyword . . . . .	58
Setting Default Line Privilege . . . . .	58
Viewing CLI Privilege Information . . . . .	59
Viewing the Current User Privilege Level . . . . .	59
Viewing Privilege Levels for All Connected Users . . . . .	60
Viewing Privilege Levels for Changed CLI Commands . . . . .	60
Using Help . . . . .	60
? (Question Mark Key) . . . . .	61
help Command . . . . .	64
Partial-keyword <Tab> . . . . .	64
Using Command-Line Editing . . . . .	64
Basic Editing . . . . .	64
Command-Line Editing Keys . . . . .	65
Command History Keys . . . . .	66
Pagination Keys . . . . .	67
Accessing Command Modes . . . . .	67
Exec Modes . . . . .	81
Password Protection . . . . .	81
Global Configuration Mode . . . . .	83
Executing a Script File . . . . .	83
AAA Profile Configuration Mode . . . . .	83
Address Family Configuration Mode . . . . .	84
ATM VC Configuration Mode . . . . .	84
ATM VC Class Configuration Mode . . . . .	85
Classifier Group Configuration Mode . . . . .	86
Color Mark Profile Configuration Mode . . . . .	86
Control Plane Configuration Mode . . . . .	87
Controller Configuration Mode . . . . .	87
DHCP Local Pool Configuration Mode . . . . .	87
Domain Map Configuration Mode . . . . .	88
Domain Map Tunnel Configuration Mode . . . . .	88
DoS Protection Group Configuration Mode . . . . .	89
Drop Profile Configuration Mode . . . . .	89
Explicit Path Configuration Mode . . . . .	90
Flow Cache Configuration Mode . . . . .	90
Interface Configuration Mode . . . . .	90
IP NAT Pool Configuration Mode . . . . .	91
IP PIM Data MDT Configuration Mode . . . . .	92
IP Service Profile Configuration Mode . . . . .	92
IPsec CA Identity Configuration Mode . . . . .	92

IPsec Identity Configuration Mode . . . . .	93
IPsec IKE Policy Configuration Mode . . . . .	93
IPsec Manual Key Configuration Mode . . . . .	94
IPsec Peer Public Key Configuration Mode . . . . .	94
IPsec Transport Profile Configuration Mode . . . . .	94
IPsec Tunnel Profile Configuration Mode . . . . .	95
IP Tunnel Destination Profile Mode . . . . .	95
IPv6 Local Pool Configuration Mode . . . . .	96
L2 Transport Load-Balancing-Circuit Configuration Mode . . . . .	97
L2TP Destination Profile Configuration Mode . . . . .	97
L2TP Destination Profile Host Configuration Mode . . . . .	97
L2TP Tunnel Switch Profile Configuration Mode . . . . .	98
Layer 2 Control Configuration Mode . . . . .	98
Layer 2 Control Neighbor Configuration Mode . . . . .	99
LDP Configuration Mode . . . . .	99
Line Configuration Mode . . . . .	99
Local IPsec Transport Profile Configuration . . . . .	100
Local User Configuration Mode . . . . .	101
Map Class Configuration Mode . . . . .	101
Map List Configuration Mode . . . . .	101
Parent Group Configuration Mode . . . . .	102
Policy List Configuration Mode . . . . .	102
Policy List Parent Group Configuration Mode . . . . .	103
Policy Parameter Configuration Mode . . . . .	103
PPPoE Service Name Table Configuration Mode . . . . .	104
Profile Configuration Mode . . . . .	104
QoS Interface Set Configuration Mode . . . . .	104
QoS Interface Superset Configuration Mode . . . . .	105
QoS Parameter Definition Configuration Mode . . . . .	105
QoS Profile Configuration Mode . . . . .	106
QoS Shared Shaper Control Configuration . . . . .	106
Queue Profile Configuration Mode . . . . .	107
RADIUS Configuration Mode . . . . .	107
RADIUS Relay Configuration Mode . . . . .	108
Rate Limit Profile Configuration Mode . . . . .	108
Redundancy Configuration Mode . . . . .	109
Remote Neighbor Configuration Mode . . . . .	109
Route Map Configuration Mode . . . . .	110
Router Configuration Mode . . . . .	110
RSVP Configuration Mode . . . . .	111
RTR Configuration Mode . . . . .	111
Scheduler Profile Configuration Mode . . . . .	112
Service Session Profile Configuration Mode . . . . .	112
SNMP Event Manager Configuration Mode . . . . .	113
Statistics Profile Configuration Mode . . . . .	113
Subinterface Configuration Mode . . . . .	113
Subscriber Policy Configuration Mode . . . . .	114
Traffic Class Configuration Mode . . . . .	114
Traffic Class Group Configuration Mode . . . . .	115



	Tunnel Group Configuration Mode . . . . .	115
	Tunnel Group Tunnel Configuration Mode . . . . .	115
	Tunnel Profile Configuration Mode . . . . .	116
	Tunnel Server Configuration Mode . . . . .	116
	VRF Configuration Mode . . . . .	117
	VR Group Configuration Mode . . . . .	117
<b>Chapter 3</b>	<b>Installing JunosE Software . . . . .</b>	<b>119</b>
	Overview . . . . .	119
	Identifying the Software Release File . . . . .	120
	Platform Considerations . . . . .	121
	Installing Software When a Firewall Exists . . . . .	121
	Task 1: Obtain the Required Information . . . . .	121
	Task 2: Divert Network Traffic to Another Router . . . . .	122
	Task 3: Access Privileged Exec Mode . . . . .	122
	Task 4: Configure IP on an Interface . . . . .	122
	Task 5: Copy the Release Files to the Network Host . . . . .	123
	Task 6: Configure Access to the Network Host . . . . .	123
	Task 7: Enable the FTP Server on the Router . . . . .	124
	Task 8: Identify the Files to Transfer . . . . .	124
	Task 9: Transfer Files to the User Space . . . . .	124
	Task 10: Install Files on the System Space . . . . .	124
	Task 11: Save the Current Configuration . . . . .	125
	Task 12: Reboot the System . . . . .	125
	Installing Software When a Firewall Does Not Exist . . . . .	126
	Installing Software in Normal Operational Mode . . . . .	126
	Task 1: Obtain the Required Information . . . . .	126
	Task 2: Divert Network Traffic to Another Router . . . . .	127
	Task 3: Access Privileged Exec Mode . . . . .	127
	Task 4: Configure IP on an Interface . . . . .	127
	Task 5: Configure Access to the Network Host . . . . .	128
	Task 6: Copy the Release Files to the Network Host . . . . .	128
	Task 7: Copy the Software Release File to the Router . . . . .	129
	Task 8: Save the Current Configuration . . . . .	129
	Task 9: Reboot the System . . . . .	129
	Installing Software in Boot Mode . . . . .	130
	Task 1: Obtain the Required Information . . . . .	130
	Task 2: Divert Network Traffic to Another System . . . . .	130
	Task 3: Access the Boot Mode . . . . .	131
	Task 4: Assign an IP Address . . . . .	131
	Task 5: Configure Access to the Network Host . . . . .	131
	Task 6: Resetting the SRP Module . . . . .	131
	Task 7: Copy the Release Files to the Network Host . . . . .	132
	Task 8: Copy the Software Release File to the Router . . . . .	132
	Task 9: Reboot the System . . . . .	132
	Copying Release Files from One Router to Another . . . . .	133
	Upgrading Systems That Are Operating with Two SRP Modules . . . . .	133

## Chapter 4

Upgrading JunosE Software . . . . .	135
Upgrading Software Remotely Through Telnet or FTP . . . . .	135
Upgrading Software from an NVS Card . . . . .	135
Upgrading a System That Contains One SRP Module . . . . .	136
Upgrading a System That Contains Two SRP Modules . . . . .	136
Downgrading JunosE Software . . . . .	137
<b>Configuring SNMP . . . . .</b>	<b>139</b>
SNMP Overview . . . . .	141
Terminology . . . . .	142
SNMP Features Supported . . . . .	143
SNMP Client . . . . .	143
SNMP Server . . . . .	143
SNMP MIBs . . . . .	144
Standard SNMP MIBs . . . . .	144
Juniper Networks E Series Enterprise MIBs . . . . .	144
Accessing Supported SNMP MIBs . . . . .	144
SNMP Versions . . . . .	144
Security Features . . . . .	145
Management Features . . . . .	146
Virtual Routers . . . . .	147
Creating an SNMP Proxy . . . . .	147
Disabling and Reenabling an SNMP Proxy . . . . .	147
Communicating with the SNMP Engine . . . . .	148
SNMP Attributes . . . . .	149
SNMP Operations . . . . .	149
SNMP PDU Types . . . . .	150
SNMP Platform Considerations . . . . .	151
SNMP References . . . . .	151
Before You Configure SNMP . . . . .	152
Configuring an SNMP Server . . . . .	152
Enabling an SNMP Server . . . . .	154
SNMP Community Table Overview . . . . .	154
Community Name . . . . .	155
Privilege Levels . . . . .	155
IP Access List . . . . .	155
Configuring an Authorized SNMP Server Community . . . . .	155
Configuring SNMPv3 Users . . . . .	156
Configuring the SNMP Server Dynamic Groups and Views . . . . .	156
Configuring the SNMP Server Contact Person and Location . . . . .	157
Configuring the SNMP Server Maximum Packet Size . . . . .	158
Configuring Memory Warning Parameters . . . . .	158
Configuring the SNMP Server Encoding Scheme of the ifDescr and ifName Objects . . . . .	159
Managing Interface Sublayers . . . . .	159
Interface Instances Compressing Overview . . . . .	160
Removing Interface Sublayers from the ifTable, ifStackTable, and ipAddrTable . . . . .	161
Excluding Interfaces from the ifTable, ifStackTable, and ipAddrTable . . . . .	162

Setting Up an Interface Numbering Method in the IfTable to Use Contiguous Integers . . . . .	162
SNMP Trap Overview . . . . .	163
IP Hosts . . . . .	164
Trap Categories . . . . .	164
Trap Severity Levels . . . . .	165
Enabling and Configuring the Trap Severity Level on a Global Basis . . . . .	167
Enabling and Configuring the Trap Severity Level on a Per-Category Basis . . . . .	167
Configuring an SNMP Trap Host . . . . .	169
Configuring the Source Address for All SNMP Traps by Using the Interface IP Address . . . . .	169
Enabling SNMP Link-Status Traps on an IP Interface . . . . .	170
Enabling the Processing of SNMP Link Status Information About an Interface . . . . .	170
Configuring OSPF or OSPFv3 Trap Settings . . . . .	171
Specifying an Egress Point for SNMP Traps . . . . .	171
Configuring the SNMP Trap Egress Rate for an SNMP Host . . . . .	172
Configuring the SNMP Trap Notification Logs . . . . .	172
Recovering the Lost SNMP Traps . . . . .	173
SNMP Server Event Manager Overview . . . . .	174
Event MIB Purpose . . . . .	174
Event MIB Structure . . . . .	175
Trigger Table . . . . .	175
Objects Table . . . . .	176
Event Table . . . . .	176
Configuring the SNMP Server Event Manager . . . . .	177
Defining Boolean Test Values for the Trigger . . . . .	179
Defining Existence Test Values for the Trigger . . . . .	181
Defining Threshold Test Values for the Trigger . . . . .	182
Launching the SNMP Server Event Manager Mode . . . . .	183
Configuring the MIB Sampling Frequency . . . . .	184
Configuring the Limit for Total Triggers Allowed by the Virtual Router . . . . .	184
Specifying the MIB Object to be Sampled for the Trigger . . . . .	184
Creating an Event and Accessing Event Configuration Mode . . . . .	185
Creating a Trigger and Accessing Trigger Configuration Mode . . . . .	185
Enabling an Event or Trigger Configuration . . . . .	186
Configuring the Virtual Router SNMP Agent on Which MIB Objects Are to Be Polled . . . . .	186
Configuring Delta Sampling for the Trigger . . . . .	187
Configuring a Trap Notification for an Event . . . . .	188
Performing an SNMP Set Operation . . . . .	188
Configuring a Security Access Level for the SNMP Agent . . . . .	188
Bulk Statistics Data Collection Overview . . . . .	189
Interface Strings . . . . .	190
Understanding Counter Discontinuity . . . . .	193
Configuring Collectors and Receivers . . . . .	193
Deleting All Bulk Statistics Configuration from the Router . . . . .	196
Bulk Statistics Management Schema Overview . . . . .	197
If-Stats Schema Objects . . . . .	198
IGMP Schema Objects . . . . .	199

	Policy Schema Objects . . . . .	200
	QoS Schema Objects . . . . .	200
	Configuring a Schema for Collecting Bulk Statistics . . . . .	203
	Creating a Schema for Collecting Bulk Statistics . . . . .	203
	Configuring a Schema for Retrieving Statistics from ifStack Table Counters . . . . .	204
	Configuring a Schema for Retrieving Statistics from ifTable or ifXTable Counters . . . . .	204
	Configuring a Schema for Retrieving IGMP Statistics . . . . .	205
	Configuring a Schema for Retrieving Policy Statistics . . . . .	206
	Configuring a Schema for Retrieving QoS Statistics . . . . .	206
	Configuring a Schema for Retrieving System Statistics . . . . .	207
	Mapping the Bulk Statistics Output to MIB Files and CLI Configurations for the Bulk Statistics Schema . . . . .	208
	Configuring Interface Numbering Mode on Bulk Statistics . . . . .	220
	Bulk Statistics Formatter Overview . . . . .	221
	Usage of Special Characters in Remote Filenames . . . . .	221
	Guidelines . . . . .	221
	Configuring the End of Line Format . . . . .	222
	Virtual Routers SNMP Management Overview . . . . .	222
	Setting a Baseline for SNMP Statistics . . . . .	223
<b>Chapter 5</b>	<b>Monitoring SNMP . . . . .</b>	<b>225</b>
	Monitoring the Configuration of SNMP Interface Tables . . . . .	225
	Monitoring SNMP Management Events . . . . .	226
	Viewing Information About an SNMP MIB Agent . . . . .	226
	Monitoring Information About a Statistical SNMP Event . . . . .	227
	Monitoring the Bulk Statistics Collection Configuration . . . . .	233
	Monitoring the Bulks Statistics Data Collection Configuration . . . . .	234
	Monitoring the Bulk Statistics Collector File Description . . . . .	238
	Monitoring the Bulk Statistics Collector Transfer Interval . . . . .	238
	Monitoring the Bulk Statistics Collector Maximum File Size . . . . .	239
	Monitoring the Bulk Statistics Collector Transfer Mode Details . . . . .	239
	Monitoring the Bulk Statistics Interface Type Configuration . . . . .	240
	Monitoring the Bulk Statistics Receiver Remote Files Configuration . . . . .	240
	Displaying the Bulk Statistics Counter Details . . . . .	241
	Monitoring the Bulk Statistics Trap Configuration . . . . .	243
	Monitoring the Bulk Statistics Virtual Router Group Configuration . . . . .	244
	Monitoring Data on the Bulk Statistics Schema . . . . .	245
	Monitoring the Communication Status Between the SNMP Agent and the SNMP Manager . . . . .	247
	Monitoring Information About SNMP Groups . . . . .	251
	Monitoring Information About SNMP Communities . . . . .	252
	Viewing a List of Available SNMP Groups . . . . .	253
	Monitoring the SNMP Notification Log Configuration . . . . .	253
	Monitoring the SNMP Trap and Trap Destination Details . . . . .	254
	Viewing SNMP Trap Statistics . . . . .	256
	Monitoring Information About SNMP Users . . . . .	257
	Monitoring Information About SNMP Views . . . . .	258

<b>Chapter 6</b>	<b>Managing the System</b>	<b>261</b>
	System Management Overview	262
	System Management Platform Considerations	262
	Naming the System	263
	Configuring the Switch Fabric Bandwidth	263
	Configuring System Timing	263
	Navigating the CLI	265
	Configuring vty Lines	267
	Clearing vty and Console Lines	268
	Configuration Output Organization	268
	Configuration Output Format Overview	269
	Defining the Configuration Output Format	269
	Configuration Output Customization Overview	274
	Configuring an Interface Tag Group	276
	Managing System Configuration Files	276
	Calculating and Validating CRC in Configuration Files	276
	Detecting Corrupt Configuration Files on the SRPs	277
	Automatically Recovering Corrupt Configuration Files	278
	Autoconfiguration Script for the System Overview	282
	Overview of Saving the Current System Configuration	282
	Saving the Current System Configuration	284
	Using the Desktop Tool for Viewing the Uncompressed Text Configuration	286
	Installation Prerequisites for the Desktop Tool	287
	Requirements for Microsoft Windows Systems	287
	Requirements for Sun Solaris Systems	287
	Requirements for Linux Systems	288
	Usage Notes for the Perl Script	288
	Customizing the User Interface	288
	Setting the Console Speed	289
	Configuring the Display Terminal	289
	Specifying the Character Set	289
	Configuring Login Conditions	290
	Setting Time Limits for User Login	290
	Setting Time Limits for User Input	290
	Configuring CLI Messages	291
	Sending Messages to the Terminals	293
	Memory Management Overview	294
	File Management	295
	File Management Overview	295
	FTP Commands for Managing the User Space from a Network Host	296
	File Commands and FTP Servers Overview	297
	Renaming Local Files	297
	Deleting Files in Nonvolatile Storage	299

Transferring Files . . . . .	301
File Transfer Overview . . . . .	301
File Transfer Protocols References . . . . .	302
Overview of Copying and Redirecting Files . . . . .	302
Types of Files Transferred Using the copy Command . . . . .	303
Transferring Files Between the System Space and a Network Host . . . . .	305
Copying a File . . . . .	305
Adding or Modifying an Entry in the Host Table . . . . .	306
Determining the Encrypted Values for Usernames and Passwords . . . . .	307
Configuring the Source Interface for FTP Packets . . . . .	308
Example: Copying a File Using the copy Command . . . . .	309
Redirecting the Output of a Command to a Remote File . . . . .	311
File Transfer Using TFTP Overview . . . . .	311
FTP Server . . . . .	312
FTP Server Configuration Overview . . . . .	312
Features . . . . .	312
FTP Passive Mode . . . . .	312
Before You Enable the FTP Server . . . . .	313
Enabling the FTP Server . . . . .	313
Example: Enabling FTP Lines . . . . .	313
Using SFTP for Transfer of Files . . . . .	316
Configuring the SFTP Client . . . . .	316
Example: Copying Partial Releases . . . . .	317
NFS Client . . . . .	319
NFS Client Overview . . . . .	319
NFS Client References . . . . .	320
NFS Client Prerequisites . . . . .	320
Configuring a Virtual Router as an NFS Client . . . . .	320
Configuring a Loopback Interface . . . . .	321
Configuring the Embedded Telnet Client . . . . .	321
Domain Name Service . . . . .	322
DNS Overview . . . . .	322
DNS References . . . . .	323
Assigning Name Servers to the System . . . . .	323
Configuring One Name Resolver for Multiple Virtual Routers . . . . .	324
Troubleshooting the System Using Core Dump Files . . . . .	324
Core Dump Files Overview . . . . .	324
Creating Core Dump Files . . . . .	325
Enabling the Core Dump from Boot Mode . . . . .	326
Enabling the Core Dump from Global Configuration Mode . . . . .	327
Managing the Core Dump Files . . . . .	327
Enabling and Disabling the Core Dump Monitor . . . . .	328
Configuring the Core Dump Monitor Interval . . . . .	329
Accessing the Core Dump Files . . . . .	329
Capturing and Writing Core Dumps . . . . .	330
Tracking IP Prefix Reachability . . . . .	331
Gathering Information for Customer Support . . . . .	331
Managing the Resource Threshold Monitor . . . . .	332

<b>Chapter 7</b>	<b>Monitoring the System . . . . .</b>	<b>333</b>
	Setting the Baseline for the Most Recent Delta Count Statistics . . . . .	334
	Monitoring System Timing Settings . . . . .	334
	Monitoring vty Lines . . . . .	335
	Monitoring the Current Configuration of the System in Auto Commit Mode . . . .	336
	Monitoring the Current Configuration of the System in Manual Commit Mode . .	338
	Displaying the Background Monitoring Time of the SRP . . . . .	341
	Monitoring Console Sessions . . . . .	341
	Monitoring the Parameters of the Current Console Session . . . . .	341
	Monitoring the Parameters of the Future and Current Console Sessions . .	342
	Monitoring Files . . . . .	343
	Monitoring the List of Files Residing in Nonvolatile Storage . . . . .	343
	Displaying the Contents of the File Residing in Nonvolatile Storage . . . . .	347
	Monitoring the FTP Server . . . . .	347
	Monitoring the Information about the FTP Server . . . . .	347
	Monitoring User Information of the vty Lines . . . . .	348
	Monitoring the Subsystems in the Software Release or Release File . . . . .	350
	Monitoring the NFS Client . . . . .	351
	Monitoring a List of Configured Network Servers . . . . .	351
	Monitoring the Interface Used to Exchange Messages with the NFS Server . . . . .	352
	Monitoring the Name Servers on the System . . . . .	352
	Monitoring the Core Dump . . . . .	353
	Monitoring the Parameters of the Core Dump Operation . . . . .	353
	Displaying the Status and Configuration Information of the Core Dump Monitor . . . . .	354
	Monitoring the IP Prefix Reachability Tracking Details . . . . .	355
	Monitoring Tracking Details for the Specified IP Prefix Object . . . . .	355
	Monitoring One-line Summary Details for all Tracked IP Prefix Objects . .	356
	Monitoring Gathered Technical Support Information . . . . .	357
	Monitoring Resource Threshold Information . . . . .	357
	Monitoring the Physical Environment of the Router . . . . .	359
	Monitoring the Multicast-to-Unicast Ratio for the Router Switch Fabric . . . . .	364
	Monitoring Memory Management Protection Information . . . . .	365
	Monitoring CPU Usage . . . . .	368
	Monitoring Memory-Related Resources Used by the System Processes . . . . .	370
	Monitoring the History of System and Module Resets . . . . .	372
	Monitoring the Armed and Running Releases in the Router . . . . .	373
<b>Chapter 8</b>	<b>Managing Modules . . . . .</b>	<b>379</b>
	Overview . . . . .	379
	Platform Considerations . . . . .	380
	ERX7xx Models, ERX14xx Models, and the ERX310 Broadband Services Router . . . . .	380
	Line Modules and I/O Modules . . . . .	380
	SRP Modules . . . . .	380
	E120 and E320 Broadband Services Routers . . . . .	381
	Line Modules and IOAs . . . . .	381
	SRP Modules and SFMs . . . . .	383

Disabling and Reenabling Line Modules, SRP Modules, and SFMs . . . . .	384
Disabling and Reenabling IOAs . . . . .	386
Removing an SRP Module . . . . .	387
Replacing Line Modules on ERX Routers, the E120 Router, and the E320 Router . . . . .	389
Replacing a Line Module by Erasing the Slot Configuration . . . . .	390
Replacing a Line Module Without Erasing the Slot Configuration . . . . .	390
Replacing IOAs on the E120 Router and the E320 Router . . . . .	393
Replacing SRP Modules and SFMs . . . . .	393
Software Compatibility . . . . .	397
Line Modules . . . . .	397
I/O Modules and IOAs . . . . .	397
Configuring Performance Rate of Line Modules on ERX7xx Models and the ERX1410 Router . . . . .	397
Choosing a Combination of Line Modules . . . . .	398
Slot Groups . . . . .	398
SRP Modules Bandwidth . . . . .	398
Line Modules Bandwidth and Switch Usage . . . . .	398
Allowed Combinations for Line Rate Performance . . . . .	399
Specifying the Type of Performance . . . . .	401
Monitoring Bandwidth Oversubscription . . . . .	401
Troubleshooting Bandwidth Oversubscription . . . . .	402
Managing Flash Cards on SRP Modules . . . . .	402
Flash Features . . . . .	403
Flash Features on the E120 Router and the E320 Router . . . . .	403
Installing and Removing Flash Cards . . . . .	405
Synchronizing Flash Cards . . . . .	406
Synchronizing Flash Cards of Different Capacities . . . . .	407
Disabling Autosynchronization . . . . .	408
Validating and Recovering Redundant SRP File Integrity . . . . .	408
Reformatting the Primary Flash Card . . . . .	411
Copying the Image on the Primary SRP Module . . . . .	412
Scanning Flash Cards . . . . .	413
Monitoring Flash Cards . . . . .	415
Updating the Router with JunosE Hotfix Files . . . . .	416
Hotfix Compatibility and Dependency . . . . .	417
Removing Hotfixes . . . . .	418
Hotfixes and Backup Settings . . . . .	418
Hotfixes and Standby SRP Modules . . . . .	419
Hotfixes and Line Modules . . . . .	419
Monitoring Hotfixes . . . . .	422
Example: Using and Monitoring Hotfixes . . . . .	425
Managing the Ethernet Port on the SRP Module . . . . .	427
Monitoring Statistics . . . . .	427
Monitoring the Ethernet Configuration for the SRP Module . . . . .	427
Enabling Warm Restart Diagnostics on Modules . . . . .	429
Enabling Warm Restart Diagnostics . . . . .	430
Enabling Diagnostics . . . . .	430



**Chapter 9**

Ignoring Diagnostic Test Failures . . . . .	431
Detecting and Logging Transit Traffic Packet Drops in the Forwarding Plane . . .	433
Monitoring Modules . . . . .	433
Displaying the Forwarding Plane Packet Drop Monitoring Threshold . . . . .	440
<b>Passwords and Security . . . . .</b>	<b>443</b>
Passwords and Security Overview . . . . .	443
Passwords and Security Platform Considerations . . . . .	444
Setting Basic and Enable Password Parameters . . . . .	444
Creating Encrypted Passwords . . . . .	444
Creating Secrets . . . . .	445
Encrypting Passwords in the Configuration File . . . . .	446
Setting and Erasing Passwords . . . . .	446
Privilege Levels Overview . . . . .	447
Accessing Privilege Levels . . . . .	447
Erasing Enable Passwords . . . . .	448
Setting a Console Password . . . . .	449
Erasing the Console Password . . . . .	450
Monitoring Passwords . . . . .	450
Vty Line Authentication and Authorization Overview . . . . .	451
Configuring Simple Vty Line Authentication . . . . .	451
Configuring AAA Authentication and AAA Authorization for Vty Lines . . . . .	452
Setting Virtual Terminal Access Lists . . . . .	454
Secure System Administration with SSH Overview . . . . .	454
Transport . . . . .	455
User Authentication . . . . .	455
Connection . . . . .	456
Key Management . . . . .	456
User Key Management . . . . .	456
Host Key Management . . . . .	456
Performance . . . . .	457
Security Concerns . . . . .	457
Configuring SSH . . . . .	457
Configuring Encryption . . . . .	458
Configuring User Authentication . . . . .	459
Configuring Message Authentication . . . . .	460
Enabling and Disabling SSH . . . . .	460
Terminating an SSH Session . . . . .	461
Monitoring the Current Status of the SSH Server . . . . .	462
Restricting User Access Overview . . . . .	463
Restricting Access to Commands with RADIUS . . . . .	464
Per-User Enable Authentication . . . . .	464
Restricting Access to Virtual Routers . . . . .	465
VSA Configuration Examples . . . . .	466
Commands Available to Users . . . . .	467
Understanding DoS Protection . . . . .	468
Suspicious Control Flow Detection . . . . .	469
Suspicious Control Flow Monitoring . . . . .	470
Configurable Options . . . . .	471

	Display Options . . . . .	471
	Traps and Logs . . . . .	472
	DoS Protection Groups . . . . .	472
	Group Parameters . . . . .	472
	Attaching Groups . . . . .	473
	Protocol Mapping . . . . .	473
	DoS Protection Group Commands . . . . .	477
	DoS Protection Group Configuration Example . . . . .	477
	Monitoring DoS Protection Groups . . . . .	480
	Monitoring Suspicious Control Flow Statistics . . . . .	481
	Monitoring Suspicious Flows . . . . .	482
	Monitoring Suspicious Flow Information . . . . .	483
	Monitoring Suspicious Control Flow Protocol . . . . .	486
<b>Chapter 10</b>	<b>Writing CLI Macros . . . . .</b>	<b>489</b>
	Platform Considerations . . . . .	489
	Writing Macros . . . . .	489
	Environment Commands . . . . .	490
	Capturing Output of Commands . . . . .	492
	Adding Regular Expression Matching to Macros . . . . .	492
	Extracting a Substring Based on Regular Expression Matching . . . . .	493
	Adding Global Variables for Availability to the onError Macro . . . . .	493
	Unique IDs for Macros . . . . .	494
	Accurate Use of Error Status When Accessed Outside of onError Macro . . . . .	494
	Variables . . . . .	495
	Literals . . . . .	495
	Operators . . . . .	495
	Assignment . . . . .	498
	Increment and Decrement . . . . .	498
	String Operations . . . . .	499
	Extraction Operations . . . . .	499
	Arithmetic Operations . . . . .	500
	Relational Operations . . . . .	500
	Logical Operations . . . . .	500
	Miscellaneous Operations . . . . .	501
	Conditional Execution . . . . .	502
	If Constructs . . . . .	502
	While Constructs . . . . .	504
	Passing Parameters in Macros . . . . .	505
	Generating Macro Output . . . . .	505
	Invoking Other Macros . . . . .	506
	Detecting and Recording Macro Errors . . . . .	507
	Detectable Macro Errors . . . . .	507
	Logging Macro Results . . . . .	508
	Viewing Macro Errors . . . . .	508
	onError Macro Examples . . . . .	509
	Detecting Invalid Command Formats . . . . .	509
	Detecting Invalid Commands . . . . .	510
	Detecting Missing Macros . . . . .	511

	Running Macros . . . . .	512
	Scheduling Macros . . . . .	515
	Practical Examples . . . . .	518
	Configuring Frame Relay . . . . .	518
	Configuring ATM Interfaces . . . . .	522
<b>Chapter 11</b>	<b>Booting the System . . . . .</b>	<b>525</b>
	Platform Considerations . . . . .	525
	Configuring Your System for Booting . . . . .	525
	Booting the GE-2 Line Module . . . . .	526
	Rebooting Your System . . . . .	530
	Rebooting When a Command Takes a Prolonged Time to Execute . . . . .	533
	Configuration Caching . . . . .	533
	Operations in Boot Mode . . . . .	533
	Displaying Boot Information . . . . .	534
	Output Filtering . . . . .	536
<b>Chapter 12</b>	<b>Configuring the System Clock . . . . .</b>	<b>537</b>
	Overview . . . . .	537
	NTP . . . . .	537
	System Operation as an NTP Client . . . . .	538
	Synchronization . . . . .	539
	System Operation as an NTP Server . . . . .	540
	Platform Considerations . . . . .	540
	References . . . . .	540
	Setting the System Clock Manually . . . . .	541
	Before You Configure NTP . . . . .	543
	Choosing NTP Servers . . . . .	543
	NTP Configuration Tasks . . . . .	543
	Enabling NTP Services . . . . .	543
	NTP Client Configuration . . . . .	544
	Directing Responses from NTP Servers . . . . .	545
	Refusing Broadcasts from NTP Servers . . . . .	546
	NTP Server Configuration . . . . .	547
	Configuration Examples . . . . .	548
	Monitoring NTP . . . . .	549
<b>Chapter 13</b>	<b>Configuring Virtual Routers . . . . .</b>	<b>555</b>
	Overview . . . . .	555
	Default Virtual Router . . . . .	555
	Virtual Router Instances . . . . .	555
	Routing Protocols . . . . .	556
	VPNs and VRFs . . . . .	556
	VPNs . . . . .	556
	VRFs . . . . .	556
	Platform Considerations . . . . .	557
	References . . . . .	557
	Configuring Virtual Routers . . . . .	557
	Monitoring Virtual Routers . . . . .	561

<b>Part 2</b>	<b>Reference Material</b>	
<b>Appendix A</b>	<b>Abbreviations and Acronyms</b> .....	<b>567</b>
<b>Appendix B</b>	<b>References</b> .....	<b>589</b>
	RFCs .....	589
	Draft RFCs .....	604
	Other Software Standards .....	607
	Hardware Standards .....	610
<b>Part 3</b>	<b>Index</b>	
	Index .....	615

# List of Figures

<b>Part 1</b>	<b>Chapters</b>	
<b>Chapter 1</b>	<b>Planning Your Network</b>	<b>3</b>
	Figure 1: Private Line Aggregation with the E Series Router	5
	Figure 2: B-RAS Application	6
	Figure 3: Network Configuration Using a Bottom-Up Approach	7
	Figure 4: E Series Router Support for Fractional T1/E1 Through T3/E3 Interfaces	11
	Figure 5: Channelized T3 Interface Configuration Parameters	12
	Figure 6: T3 Interface Configuration Parameters	13
	Figure 7: SONET Interfaces	14
	Figure 8: Parameters for T1 over DS3 Interface Configuration	15
	Figure 9: Frame Relay Interface Design	17
	Figure 10: Structure of Frame Relay Protocols	17
	Figure 11: Serial Interface Configuration Parameters for a Frame Relay Connection	18
	Figure 12: E Series Router IP/ATM Access Connection	18
	Figure 13: Structure of the ATM Interface Design	19
	Figure 14: Structure of ATM Protocol	19
	Figure 15: ATM Interface Configuration Parameters	19
	Figure 16: IP/PPP Connections from the CPE on an E Series Router	20
	Figure 17: Structure of PPP	20
	Figure 18: PPP Interface Configuration Parameters	21
	Figure 19: Structure of Cisco HDLC Protocol	21
	Figure 20: Example of IP over Ethernet Stacking Configuration Steps	22
<b>Chapter 2</b>	<b>Command-Line Interface</b>	<b>27</b>
	Figure 21: Command Mode Architecture	28
<b>Chapter 6</b>	<b>Managing the System</b>	<b>261</b>
	Figure 22: Transferring System Files to the E Series Router	302
	Figure 23: FTP Configuration Example	314
	Figure 24: DNS Hierarchy Example	322
<b>Chapter 9</b>	<b>Passwords and Security</b>	<b>443</b>
	Figure 25: Location of the Software Reset Button	449
	Figure 26: Typical Control Packet Processing	469
<b>Chapter 12</b>	<b>Configuring the System Clock</b>	<b>537</b>
	Figure 27: Example of an NTP Hierarchy	538
<b>Chapter 13</b>	<b>Configuring Virtual Routers</b>	<b>555</b>
	Figure 28: Virtual Routers	556



# List of Tables

	<b>About the Documentation . . . . .</b>	<b>xxvii</b>
	Table 1: Notice Icons . . . . .	xxviii
	Table 2: Text and Syntax Conventions . . . . .	xxviii
<b>Part 1</b>	<b>Chapters</b>	
<b>Chapter 1</b>	<b>Planning Your Network . . . . .</b>	<b>3</b>
	Table 3: Common Access/Uplink Pairings . . . . .	5
<b>Chapter 2</b>	<b>Command-Line Interface . . . . .</b>	<b>27</b>
	Table 4: Redirect Operators . . . . .	38
	Table 5: Supported Regular Expression Metacharacters . . . . .	39
	Table 6: Help Commands . . . . .	60
	Table 7: Command-Line Editing Keys . . . . .	65
	Table 8: Command History Keys . . . . .	66
	Table 9: Pagination Keys . . . . .	67
	Table 10: Command Mode Overview . . . . .	67
<b>Chapter 3</b>	<b>Installing JunosE Software . . . . .</b>	<b>119</b>
	Table 11: Software Release Files . . . . .	120
	Table 12: Software Installation Procedure When a Firewall Exists . . . . .	121
	Table 13: Software Installation Procedure When a Firewall Does Not Exist . . . . .	126
	Table 14: Software Installation Procedure in Boot Mode . . . . .	130
	Table 15: Release Compatibility . . . . .	135
<b>Chapter 4</b>	<b>Configuring SNMP . . . . .</b>	<b>139</b>
	Table 16: SNMP Terminology . . . . .	142
	Table 17: Relationship Among Groups, Security Levels, and Views . . . . .	146
	Table 18: SnmpEngineID Structure Object . . . . .	148
	Table 19: Relationship Between SNMPv1/v2c and SNMPv3 Attributes . . . . .	149
	Table 20: SNMP Operations . . . . .	150
	Table 21: SNMP PDU Types . . . . .	150
	Table 22: Trap Severity Descriptions . . . . .	165
	Table 23: Interface Strings . . . . .	190
	Table 24: Data Retrieved According to Schema . . . . .	197
	Table 25: if-stats Schema Objects . . . . .	198
	Table 26: IGMP Schema Objects . . . . .	199
	Table 27: Policy Schema Objects . . . . .	200
	Table 28: QoS Schema Objects . . . . .	200
	Table 29: Mapping Bulkstats Output to MIB Flies and CLI Configurations for Policy Schema . . . . .	208

	Table 30: Mapping Bulkstats Output to MIB Flies and CLI Configurations for QoS schema . . . . .	216
<b>Chapter 5</b>	<b>Monitoring SNMP . . . . .</b>	<b>225</b>
	Table 31: show snmp interfaces Output Fields . . . . .	226
	Table 32: show snmp agent Output Fields . . . . .	227
	Table 33: show snmp management-event Output Fields . . . . .	229
	Table 34: show bulkstats Output Fields . . . . .	235
	Table 35: show bulkstats collector description Output Fields . . . . .	238
	Table 36: show bulkstats collector interval Output Fields . . . . .	238
	Table 37: show bulkstats collector max-size Output Fields . . . . .	239
	Table 38: show bulkstats collector transfer-mode Output Fields . . . . .	239
	Table 39: show bulkstats interface-type Output Fields . . . . .	240
	Table 40: show bulkstats receiver Output Fields . . . . .	241
	Table 41: show bulkstats statistics Output Fields . . . . .	242
	Table 42: show bulkstats traps Output Fields . . . . .	244
	Table 43: show bulkstats virtual-routers Output Fields . . . . .	244
	Table 44: show bulkstats schema Output Fields . . . . .	246
	Table 45: show snmp Output Fields . . . . .	247
	Table 46: show snmp access Output Fields . . . . .	251
	Table 47: show snmp community Output Fields . . . . .	252
	Table 48: show snmp group Output Fields . . . . .	253
	Table 49: show snmp notificationLog Output Fields . . . . .	254
	Table 50: show snmp trap Output Fields . . . . .	254
	Table 51: show snmp trap statistics Output Fields . . . . .	256
	Table 52: show snmp user Output Fields . . . . .	258
	Table 53: show snmp view Output Fields . . . . .	259
<b>Chapter 6</b>	<b>Managing the System . . . . .</b>	<b>261</b>
	Table 54: Output Locations for Layer 2 and Layer 3 Interface Configurations . .	269
	Table 55: Categories of Router Settings . . . . .	275
	Table 56: Types of System Files and Corresponding Extensions . . . . .	295
	Table 57: FTP Commands That the System Supports . . . . .	296
	Table 58: File Types You Can Rename . . . . .	298
	Table 59: File Types You Can Delete . . . . .	299
	Table 60: File Types You Can Transfer Using the copy Command . . . . .	304
	Table 61: Chassis Slot Numbers Versus Hardware Slot Numbers . . . . .	325
<b>Chapter 7</b>	<b>Monitoring the System . . . . .</b>	<b>333</b>
	Table 62: show timing Output Fields . . . . .	334
	Table 63: show line vty Output Fields . . . . .	335
	Table 64: show terminal Output Fields . . . . .	342
	Table 65: show line console 0 Output Fields . . . . .	343
	Table 66: dir Output Fields . . . . .	346
	Table 67: show ftp-server Output Fields . . . . .	348
	Table 68: show users Output Fields . . . . .	349
	Table 69: show subsystems Output Fields . . . . .	350
	Table 70: show hosts Output Fields . . . . .	351
	Table 71: show ip nfs Output Fields . . . . .	352
	Table 72: show ip domain-lookup Output Fields . . . . .	353



	Table 73: show exception dump Output Fields . . . . .	354
	Table 74: show exception monitor Output Fields . . . . .	355
	Table 75: show track Output Fields . . . . .	356
	Table 76: show track brief Output Fields . . . . .	356
	Table 77: show resource Output Fields . . . . .	358
	Table 78: show environment Output Fields . . . . .	362
	Table 79: show fabric weights Output Fields . . . . .	365
	Table 80: show memory-management protection Output Fields . . . . .	367
	Table 81: show processes cpu Output Fields . . . . .	369
	Table 82: show processes memory Output Fields . . . . .	371
	Table 83: show reboot-history Output Fields . . . . .	372
	Table 84: show version Output Fields . . . . .	376
<b>Chapter 8</b>	<b>Managing Modules . . . . .</b>	<b>379</b>
	Table 85: IOA Management Information . . . . .	382
	Table 86: Bandwidth Statistics for Line Modules . . . . .	399
	Table 87: Combinations of Line Modules for Line Rate Performance—SRP-10G Module in an ERX7xx Model . . . . .	400
	Table 88: Combinations of Line Modules for Line Rate Performance—SRP-10G Module in an ERX1410 Router . . . . .	400
	Table 89: Combinations of Line Modules for Line Rate Performance—SRP-5G+ Module in an ERX705 Router . . . . .	400
	Table 90: Supported Line Modules . . . . .	429
<b>Chapter 9</b>	<b>Passwords and Security . . . . .</b>	<b>443</b>
	Table 91: Commands Available at Different Privilege Levels . . . . .	447
	Table 92: show secrets Output Fields . . . . .	451
	Table 93: show ip ssh detail Output Fields . . . . .	463
	Table 94: CLI User Access Levels . . . . .	464
	Table 95: Juniper Networks—Specific CLI Access VSA Descriptions . . . . .	465
	Table 96: Juniper Networks—Specific Virtual Router Access VSA Descriptions . . . . .	465
	Table 97: Layer 2-Related Protocols . . . . .	473
	Table 98: IP-Related Protocols . . . . .	475
	Table 99: show dos-protection-group default Output Fields . . . . .	479
	Table 100: show dos-protection-group Output Fields . . . . .	481
	Table 101: show suspicious-control-flow-detection counts Output Fields . . . . .	482
	Table 102: show suspicious-control-flow-detection flows Output Fields . . . . .	482
	Table 103: show suspicious-control-flow-detection info Output Fields . . . . .	485
	Table 104: show suspicious-control-flow-detection protocol Output Fields . . . . .	487
<b>Chapter 10</b>	<b>Writing CLI Macros . . . . .</b>	<b>489</b>
	Table 105: Environment Commands . . . . .	491
	Table 106: Macro Operators . . . . .	495
	Table 107: Operator Actions . . . . .	496
	Table 108: Contents of ds1mac.mac . . . . .	519
<b>Part 2</b>	<b>Reference Material</b>	
<b>Appendix B</b>	<b>References . . . . .</b>	<b>589</b>

Table 109: E Series RFCs . . . . .	589
Table 110: E Series Draft RFCs . . . . .	604
Table 111: E Series Non-RFC Software Standards . . . . .	607
Table 112: E Series Hardware Standards . . . . .	610

# About the Documentation

- E Series and JunosE Documentation and Release Notes on page xxvii
- Audience on page xxvii
- E Series and JunosE Text and Syntax Conventions on page xxvii
- Obtaining Documentation on page xxix
- Documentation Feedback on page xxix
- Requesting Technical Support on page xxix

## E Series and JunosE Documentation and Release Notes

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For a list of related JunosE documentation, see  
<http://www.juniper.net/techpubs/software/index.html>.

If the information in the latest release notes differs from the information in the documentation, follow the *JunosE Release Notes*.

To obtain the most current version of all Juniper Networks® technical documentation, see the product documentation page on the Juniper Networks website at  
<http://www.juniper.net/techpubs/>.

## Audience

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This guide is intended for experienced system and network specialists working with Juniper Networks E Series Broadband Services Routers in an Internet access environment.

## E Series and JunosE Text and Syntax Conventions

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Table 1 on page xxviii defines notice icons used in this documentation.

Table 1: Notice Icons

Icon	Meaning	Description
	Informational note	Indicates important features or instructions.
	Caution	Indicates a situation that might result in loss of data or hardware damage.
	Warning	Alerts you to the risk of personal injury or death.
	Laser warning	Alerts you to the risk of personal injury from a laser.

Table 2 on page xxviii defines text and syntax conventions that we use throughout the E Series and JunosE documentation.

Table 2: Text and Syntax Conventions

Convention	Description	Examples
<b>Bold text like this</b>	Represents commands and keywords in text.	<ul style="list-style-type: none"> <li>Issue the <b>clock source</b> command.</li> <li>Specify the keyword <b>exp-msg</b>.</li> </ul>
<b>Bold text like this</b>	Represents text that the user must type.	<b>host1(config)#traffic class low-loss1</b>
Fixed-width text like this	Represents information as displayed on your terminal's screen.	<b>host1#show ip ospf 2</b>  Routing Process OSPF 2 with Router ID 5.5.0.250  Router is an Area Border Router (ABR)
<i>Italic text like this</i>	<ul style="list-style-type: none"> <li>Emphasizes words.</li> <li>Identifies variables.</li> <li>Identifies chapter, appendix, and book names.</li> </ul>	<ul style="list-style-type: none"> <li>There are two levels of access: <i>user</i> and <i>privileged</i>.</li> <li><i>clusterId</i>, <i>ipAddress</i>.</li> <li><i>Appendix A, System Specifications</i></li> </ul>
Plus sign (+) linking key names	Indicates that you must press two or more keys simultaneously.	Press Ctrl + b.
<b>Syntax Conventions in the Command Reference Guide</b>		
Plain text like this	Represents keywords.	terminal length
<i>Italic text like this</i>	Represents variables.	<i>mask</i> , <i>accessListName</i>

Table 2: Text and Syntax Conventions (*continued*)

Convention	Description	Examples
(pipe symbol)	Represents a choice to select one keyword or variable to the left or to the right of this symbol. (The keyword or variable can be either optional or required.)	diagnostic   line
[ ] (brackets)	Represent optional keywords or variables.	[ internal   external ]
[ ]* (brackets and asterisk)	Represent optional keywords or variables that can be entered more than once.	[ level1   level2   l1 ]*
{ } (braces)	Represent required keywords or variables.	{ permit   deny } { in   out }  { clusterId   ipAddress }

## Obtaining Documentation

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Copies of the Management Information Bases (MIBs) for a particular software release are available for download in the software image bundle from the Juniper Networks Web site at <http://www.juniper.net/>.

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- Document or topic name
- URL or page number
- Software release version

## Requesting Technical Support

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or are covered under warranty, and need post-sales technical support, you can access our tools and resources online or open a case with JTAC.

- JTAC policies—For a complete understanding of our JTAC procedures and policies, review the *JTAC User Guide* located at <http://www.juniper.net/us/en/local/pdf/resource-guides/7100059-en.pdf> .
- Product warranties—For product warranty information, visit <http://www.juniper.net/support/warranty/> .
- JTAC hours of operation—The JTAC centers have resources available 24 hours a day, 7 days a week, 365 days a year.

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For quick and easy problem resolution, Juniper Networks has designed an online self-service portal called the Customer Support Center (CSC) that provides you with the following features:

- Find CSC offerings: <http://www.juniper.net/customers/support/>
- Search for known bugs: <http://www2.juniper.net/kb/>
- Find product documentation: <http://www.juniper.net/techpubs/>
- Find solutions and answer questions using our Knowledge Base: <http://kb.juniper.net/>
- Download the latest versions of software and review release notes: <http://www.juniper.net/customers/csc/software/>
- Search technical bulletins for relevant hardware and software notifications: <https://www.juniper.net/alerts/>
- Join and participate in the Juniper Networks Community Forum: <http://www.juniper.net/company/communities/>
- Open a case online in the CSC Case Management tool: <http://www.juniper.net/cm/>

To verify service entitlement by product serial number, use our Serial Number Entitlement (SNE) Tool: <https://tools.juniper.net/SerialNumberEntitlementSearch/>

## Opening a Case with JTAC

You can open a case with JTAC on the Web or by telephone.

- Use the Case Management tool in the CSC at <http://www.juniper.net/cm/>.
- Call 1-888-314-JTAC (1-888-314-5822 toll-free in the USA, Canada, and Mexico).

For international or direct-dial options in countries without toll-free numbers, see <http://www.juniper.net/support/requesting-support.html>.

## PART 1

# Chapters

- [Planning Your Network on page 3](#)
- [Command-Line Interface on page 27](#)
- [Installing JunosE Software on page 119](#)
- [Configuring SNMP on page 139](#)
- [Monitoring SNMP on page 225](#)
- [Managing the System on page 261](#)
- [Monitoring the System on page 333](#)
- [Managing Modules on page 379](#)
- [Passwords and Security on page 443](#)
- [Writing CLI Macros on page 489](#)
- [Booting the System on page 525](#)
- [Configuring the System Clock on page 537](#)
- [Configuring Virtual Routers on page 555](#)





## CHAPTER 1

# Planning Your Network

This chapter describes planning steps that will make it easier to configure the physical interfaces, logical interfaces, and routing protocols for the Juniper Networks E Series Broadband Services Routers in:

- A new network that you are creating and implementing
- An existing network that you are expanding

This chapter contains the following sections:

- [Platform Considerations on page 3](#)
- [Edge Applications Overview on page 4](#)
- [Layered Approach on page 6](#)
- [Line Modules, I/O Modules, and IOAs on page 7](#)
- [Interfaces on page 8](#)
- [General Configuration Tasks on page 9](#)
- [Configuring Virtual Routers on page 9](#)
- [Configuring IPsec on page 10](#)
- [Configuring Physical Layer Interfaces on page 10](#)
- [Configuring Data Link-Layer Interfaces on page 16](#)
- [Configuring IP Tunnels, Shared IP Interfaces, and Subscriber Interfaces on page 22](#)
- [Configuring Routing Protocols on page 23](#)
- [Configuring VRRP on page 24](#)
- [Configuring Routing Policy on page 24](#)
- [Configuring QoS on page 24](#)
- [Configuring Policy Management on page 25](#)
- [Configuring Remote Access on page 25](#)

## Platform Considerations

---

For information about the modules supported on E Series routers:

- See the *ERX Module Guide* for modules supported on ERX7xx models, ERX14xx models, and the Juniper Networks ERX310 Broadband Services Router.
- See the *E120 and E320 Module Guide* for modules supported on the Juniper Networks E120 and E320 Broadband Services Routers.

## Interface Specifiers

The configuration task examples in this chapter use the *slot/port* format to specify an interface. However, the interface specifier format that you use depends on the router that you are using.

For ERX7xx models, ERX14xx models, and ERX310 router, use the *slot/port* format. For example, the following command specifies an ATM interface on slot 0, port 1 of an ERX7xx model, ERX14xx model, or ERX310 router.

```
host1(config)#interface atm 0/1
```

For E120 and E320 routers, use the *slot/adaptor/port* format, which includes an identifier for the bay in which the I/O adaptor (IOA) resides. In the software, adaptor 0 identifies the right IOA bay (E120 router) and the upper IOA bay (E320 router); adaptor 1 identifies the left IOA bay (E120 router) and the lower IOA bay (E320 router). For example, the following command specifies an ATM interface on slot 5, adaptor 0, port 0 of an E320 router.

```
host1(config)#interface atm 5/0/0
```

For more information about supported interface types and specifiers on E Series routers, see *Interface Types and Specifiers* in *JunosE Command Reference Guide*.

---

## Edge Applications Overview

The E Series router can be used for a number of edge aggregation applications. Two of the most common are:

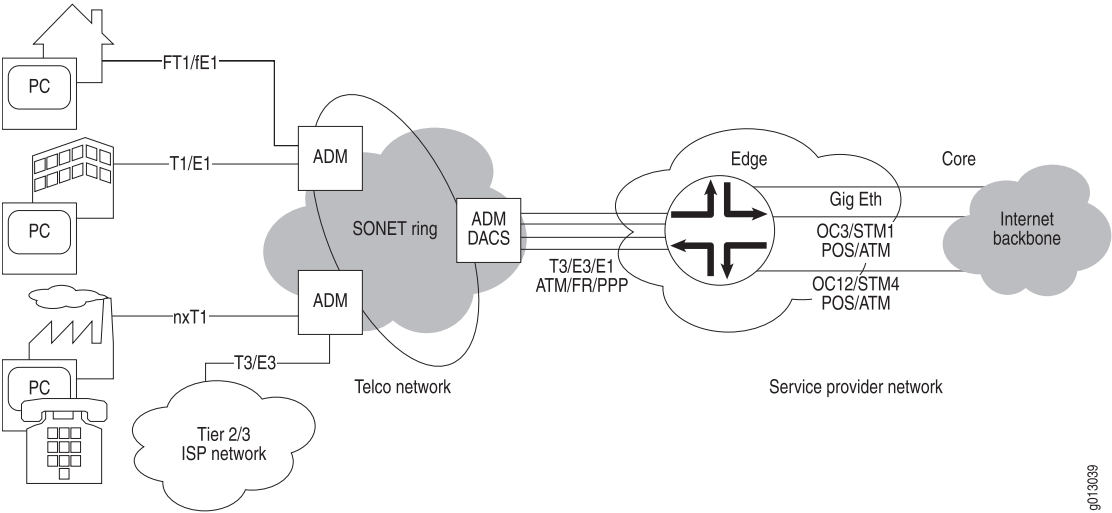
- Private line aggregation
- xDSL session termination

### Private Line Aggregation

A major application of the E Series router is for private line aggregation—the consolidation of multiple high-speed access lines into one access point. See [Figure 1 on page 5](#).

In this application, the service provider can use a single router to offer high-speed access (FT1/FE1 through T3/E3) to thousands of subscribers. The individual subscriber lines can be multiplexed into T3 lines by the service provider and fed into the router. (The router can also accept unchannelized T3 or E3 connections from high-speed users and channelized E1 connections directly into the unit.) Once the traffic is received, the router then handles all IP packet processing, including the assignment of QoS and routing policies. The packets are then routed into the backbone network.

Figure 1: Private Line Aggregation with the E Series Router



The router supports a number of access and uplink methods; the most common pairings are listed in [Table 3 on page 5](#).

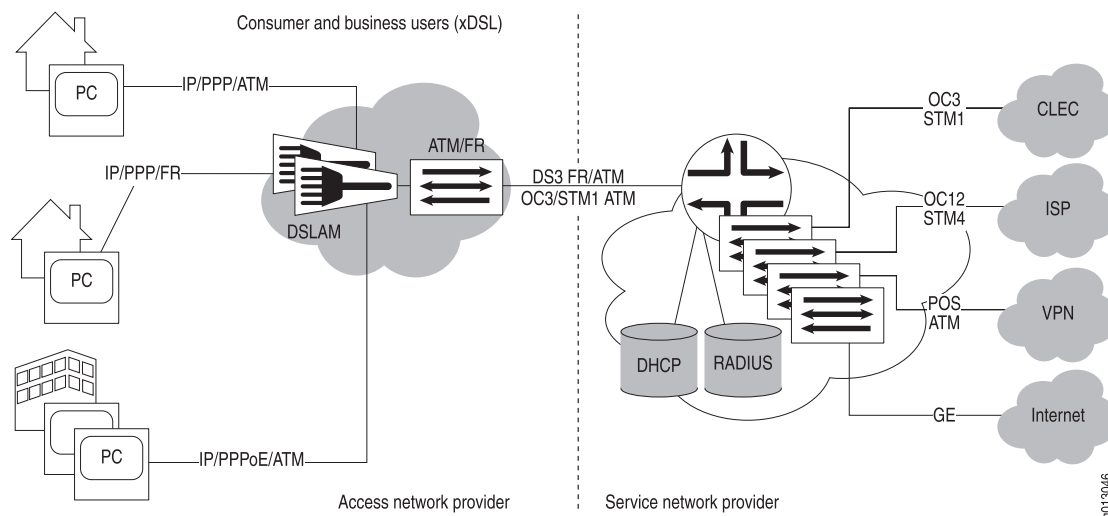
Table 3: Common Access/Uplink Pairings

Access	Uplink
PPP	ATM, Fast Ethernet, Gigabit Ethernet, or POS
Frame Relay	
ATM	

xDSL Session Termination

The router supports Broadband Remote Access Server (B-RAS) applications, as shown in [Figure 2 on page 6](#). In this application, the router handles the aggregated output from the digital subscriber line access multiplexers (DSLAMs). Directly connected to the subscriber premises, the DSLAMs handle the copper termination and aggregate the traffic into a higher-speed uplink. The output from the DSLAM is fed into the router through a DS3 or OC3 link.

Figure 2: B-RAS Application



The router then performs several functions:

- PPP session termination and authentication checking through PAP or CHAP
- Coordination with DHCP servers and local IP pools to assign IP addresses
- Connection to RADIUS servers or use of domain names to associate subscribers with user profile information
- Support for RADIUS accounting to gather detailed billing information
- Application of the user profile to the user traffic flow, which could include QoS, VPN, and routing profiles

The output of the router is typically a high-speed link, such as OC3/STM1 to feed a core backbone router. Virtual routers can also be used to keep the traffic logically separate and to direct packets to different destinations. As shown in [Figure 2 on page 6](#), the packets can be directed to a CLEC, ISP, corporate VPN, or the Internet.

A large number of xDSL protocols are supported, including:

- IP/PPP/ATM
- IP/PPP/Ethernet/ATM
- IP/bridged Ethernet/ATM

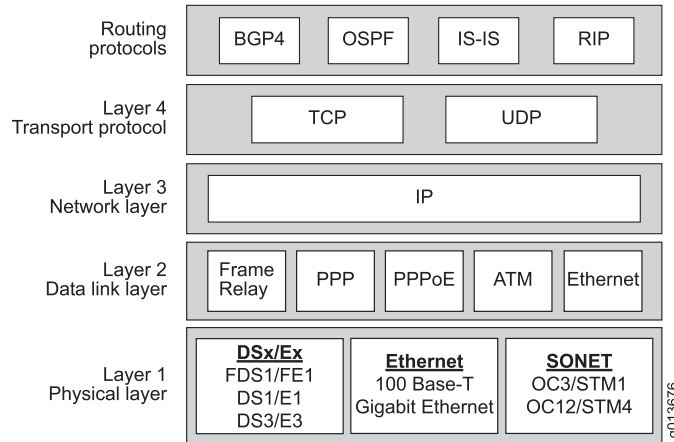
See *JunosE Broadband Access Configuration Guide*, for information about configuring B-RAS.

## Layered Approach

The JunosE CLI enables you to configure your network based on the hierarchy of the OSI model. Therefore, the JunosE configuration guides use a bottom-up approach to describe the configuration process. [Figure 3 on page 7](#) shows the relationship of layers, protocols, and interfaces to the configuration process. Software functions are layered on top of

physical (copper or optical) interfaces. The router supports a number of access protocols (PPP/POS, Frame Relay, ATM) that allow service providers to offer a number of access methods and line speeds to their subscribers. The router is optimized to handle IP connections regardless of the access protocol used. The router also supports a number of protocols that are specific to the B-RAS application. These are shown in [Figure 3 on page 7](#), and include IP/PPP/ATM and IP/PPP/Ethernet/ATM.

**Figure 3: Network Configuration Using a Bottom-Up Approach**



Layer 2 (data link) defines how the data is packaged and sent to an IP data connection point in layer 3 (IP interfaces). In layer 3, you define the global attributes for IP services that serve as a platform from which you add routing information.

## Line Modules, I/O Modules, and IOAs

A range of line modules, I/O modules, and I/O adapters (IOAs) are available for the router. On the ERX14xx models, ERX7xx models, and the ERX310 router, most line modules pair with a corresponding I/O module. On the E120 and E320 routers, a single line module pairs with all available IOAs.

I/O modules and IOAs provide the input and output connections from the network to the router. Line modules connect to their corresponding I/O modules or IOAs through a passive midplane. A line module receives packets through its I/O module or IOA and processes those packets. The router then routes the packets out to the network through the designated I/O module or IOA.

Each line module, I/O module, and IOA has a label on its faceplate. In this documentation, these modules are identified by that label. For example, the high-density Gigabit Ethernet line module has two ports, and is called the GE-HDE line module. Its corresponding I/O modules are the GE-HDE I/O module and the GE-2 SFP I/O module.

When we refer to a related set of line modules, I/O modules, or IOAs, the generic information from the module labels is used in this documentation. For example, the term “OCx/STMx line modules” refers to both the OCx/STMx ATM and the OCx/STMx POS line modules. Similarly, the term “GE I/O modules” refers to both the GE Multimode I/O module and the GE Single Mode I/O module.

For a complete list of the line modules and I/O modules available for ERX14xx models, ERX7xx models, and the ERX310 router, see *ERX Module Guide, Table 1, Module Combinations*. For more information about line modules and IOAs available with the E120 and E320 routers, see *E120 and E320 Module Guide, Table 1, Modules and IOAs*.

For more information about managing these modules, see [“Managing Modules” on page 379](#).

---

## Interfaces

The term *interfaces* is used in a very specific way in the JunosE CLI and this documentation. Interfaces are both physical and logical channels on the router that define how data is transmitted to and received from lower layers in the protocol stack. Conceptually, you configure an interface as part of the physical layer, layer 1.

For example, you can configure the physical and logical characteristics of T3 and T1 lines coming directly from the customer premises or from a central office switch and OC3 lines going out to the core of your network infrastructure. These physical and logical characteristics define an interface.

Interface layering must always be configured in order from the lowest layer to the highest layer. For example, if you have already configured IP to run over ATM and you want to reconfigure the interface to run IP over PPP over ATM, you must first remove the IP interface, apply PPP, and then reapply IP.

## Subinterfaces

A subinterface is a mechanism that allows a single physical interface to support multiple logical interfaces or networks. Several logical interfaces or networks can be associated with a single physical interface. Configuring multiple virtual interfaces, or subinterfaces, on a single physical interface allows greater flexibility and connectivity on the network.

Protocols such as Frame Relay and ATM require that you create one or more virtual circuits over which your data traffic is transmitted to higher layers in the protocol stack. The router requires that you define a subinterface on top of a physical interface as a platform for a virtual circuit, such as a permanent virtual circuit (PVC).

Once you have defined the underlying characteristics of an interface, use the **interface** command to:

1. Assign an *interface type*, such as POS or ATM.
2. Assign the associated *interface specifier* to the interface, such as the *slot/port* or *slot/adaptor/port* and *channel/subchannel*.
3. Assign one or more subinterfaces.

## interface Command

The **interface** command has the following format:

**interface** *interfaceType interfaceSpecifier*

Each interface type has an interface specifier associated with it. The interface specifier identifies the physical location of the interface on the router, such as the chassis slot and port number, and logical interface information, such as a T1 channel on a channelized T3 interface.

For detailed information about interface types and specifiers and for specific syntax for the **interface** command, see the *Interface Types and Specifiers* in *JunosE Command Reference Guide*.

---

## General Configuration Tasks

The configuration process for E Series routers involves the following general tasks:

1. Determine IP-addressing information and information about the physical and logical characteristics of the various interfaces that you want to configure.
2. Determine information about the link-layer protocols.
3. Determine how to organize virtual routers on the router.
4. Determine how IPsec will be used to provide security.
5. Determine routing information that defines all or part of the network.
6. Create the virtual routers.
7. Configure the interfaces and subinterfaces (such as channelized T3, OCx/STMx, and HDLC data channels) over which the higher-layer protocols run.
8. Configure the data link-layer protocols, such as Frame Relay, PPP, and ATM, that run over these physical interfaces.
9. Configure the general IP information from which the other routing protocols will operate.
10. Configure IP tunnels, shared interfaces, and subscriber interfaces.
11. Configure IPsec.
12. Configure the routing protocols that will run on the router, such as IP multicasting protocols, OSPF, IS-IS, RIP, BGP-4, and MPLS.
13. Configure the Virtual Router Redundancy Protocol (VRRP) on IP/Ethernet interfaces.
14. Configure QoS and policy management.
15. Configure the router for remote access.
16. Use the appropriate show commands to display network activity on each of the interfaces that you have configured. Do this to verify that they are operating as you expect and to help improve the management of your network.

---

## Configuring Virtual Routers

Multiple distinct virtual routers are supported within a single router, which allows service providers to configure multiple, separate, secure routers within a single chassis. These routers are identified as *virtual routers (VRs)*. Applications for this function include the

creation of individual routers dedicated to wholesale customers, corporate virtual private network (VPN) users, or a specific traffic type.

The router implements the virtual routers by maintaining a separate instance of each data structure for each virtual router and allowing each protocol to be enabled on a case-by-case basis. Virtual routers provide full support for all supported routing protocols (unicast, multicast, and MPLS).

For information about configuring virtual routers, see [“Configuring Virtual Routers” on page 555](#).

---

## Configuring IPsec

IPsec provides security to IP flows through the use of authentication and encryption.

- Authentication verifies that data is not altered during transmission and ensures that users are communicating with the individual or organization that they believe they are communicating with.
- Encryption makes data confidential by making it unreadable to everyone except the sender and intended recipient.

IPsec comprises two encapsulating protocols:

- Encapsulating Security Payload (ESP) provides confidentiality and authentication functions to every data packet.
- Authentication header (AH) provides authentication to every data packet.

For information about configuring IPsec, see *JunosE IP Services Configuration Guide*.

---

## Configuring Physical Layer Interfaces

The router supports a number of line rates; some of these are listed per line module below.

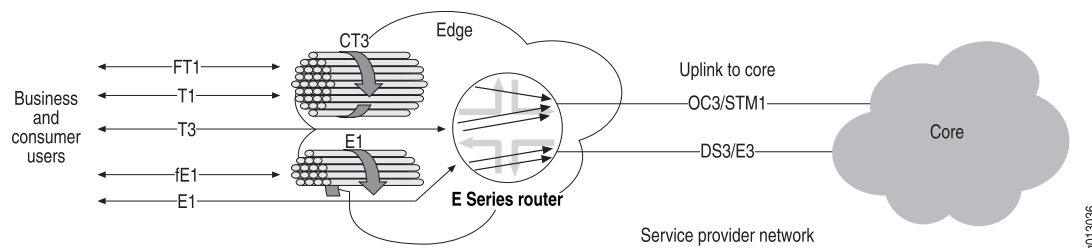
- COCX-F3 line module supports unchannelized E3.
- Channelized OCx/STMx (cOCx/STMx) line module supports DS3 channelized to DS1, fractional DS1, or the DS0 level; unchannelized DS3; E1/T1 channelized to fractional DS1; unframed E1.
- CT3 12-F0 line modules support DS3 channelized to DS1, fractional DS1, or the DS0 level. CT3 12-F0 line modules also support unchannelized T3.
- IPsec Service module provides tunnel service for secure tunnels.
- GE/FE line module supports Gigabit Ethernet and Fast Ethernet.
- GE-2 line module and GE-HDE line module support Gigabit Ethernet.
- OCx/STMx ATM line module supports OC3/STM1 ATM, OC12/STM4 ATM, and unchannelized T3.
- OCx/STMx POS line module supports OC3/STM1 POS and OC12/STM4 POS.



- OC48 line module supports OC48/STM16 POS.
- OC3/STM1 GE/FE line module supports OC3/STM1 ATM and Gigabit Ethernet.
- ES2 4G line module (LM) supports OC48/STM16 POS, OC12/STM1 POS, OC3/STM1 ATM, OC12/STM1 ATM, Gigabit Ethernet, 10-Gigabit Ethernet, and tunnel-service interfaces.
- ES2 10G Uplink LM, ES2 10G LM, and ES2 10G ADV LM supports 10-Gigabit Ethernet interfaces.
- COCX-F3 line module supports unchannelized T3.
- Service Module (SM) provides tunnel service for IP tunnels and LNS termination.

A variety of protocols are supported over these interfaces, including IP/Frame Relay, IP/ATM, IP/PPP, as well as the protocols to enable B-RAS services. The router's DSx and E1/E3 implementations support termination, statistics gathering, alarm surveillance, and performance monitoring. These links can be used for either network ingress or network egress.

**Figure 4: E Series Router Support for Fractional T1/E1 Through T3/E3 Interfaces**



As shown in [Figure 4 on page 11](#), the router can support fractional, full, and channelized interfaces.



**NOTE:** See *ERX Hardware Guide, Chapter 4, Installing Modules* and *E120 and E320 Hardware Guide, Chapter 4, Installing Modules*, for a discussion of slot groups and modules. See the *ERX Module Guide* and the *E120 and E320 Module Guide*, for a discussion of the combination of line modules allowed in E Series routers.

## Line Module Features

The following features are supported by the system line modules:

- Three different clocking options: internal timing, loop timing, and chassis timing
- DS3 framing type—Both M23 framing and C-bit parity
- DS1 framing type—Both D4 framing mode and ESF framing mode
- DS3 loopback—For line, payload, diagnostic, and DS1 loopbacks
- DS1 loopback—For line, payload, and diagnostic loopbacks

- DS3/DS1 line status/alarm monitoring
- DS1 line coding type—Both AMI line encoding and B8ZS line encoding
- Unique IP interface support—For each PPP or Frame Relay PVC interface

## Configurable HDLC Parameters

The following HDLC parameters are configurable:

- Mapping of DS0 timeslots for T1/FT1 DS0 mapping
- Setting the speed of the DS0 to Nx56 or Nx64
- HDLC CRC checking (enable/disable)
- HDLC CRC algorithm (CRC16 or CRC32)
- Channel data inversion (enable/disable)
- Maximum receive unit (MRU)
- Maximum transmit unit (MTU)

Statistics are also gathered per line module.

## Configuring Channelized T3 Interfaces

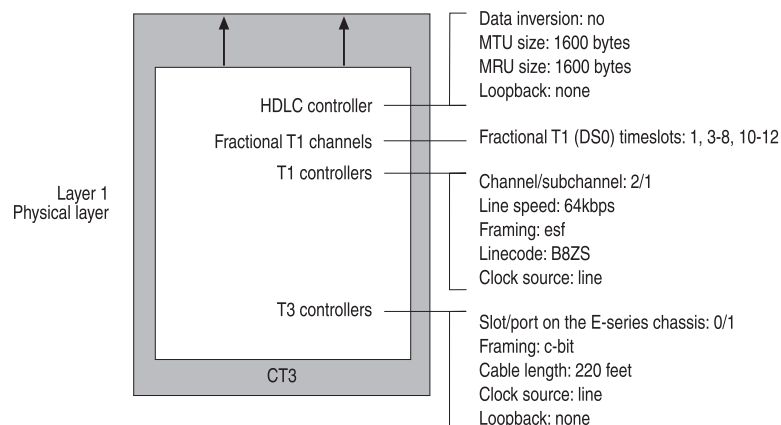
There are 12 T3 controllers available on each CT3 12-F0 line module. When you configure these T3 controllers, you are actually configuring T3 (DS3) lines. Each T3 controller has, by definition, 28 T1 controllers representing T1 (DS1) lines.

Use the T3 and T1 commands described in *JunosE Physical Layer Configuration Guide*, to:

- Specify the line characteristics, such as framing format and clock source, for T3s and associated T1s.
- Assign full and fractional T1 channels (DS0) to a virtual channel.

Figure 5 on page 12 shows sample parameters for a channelized T3 interface configuration.

**Figure 5: Channelized T3 Interface Configuration Parameters**



The following sample command sequence configures a serial interface for a CT3 12-F0 module. See *JunosE Physical Layer Configuration Guide*, for details.

```
host1(config)#controller t3 0/1
host1(config-controll)#framing c-bit
host1(config-controll)#clock source line
host1(config-controll)#cablelength 220
host1(config-controll)#t1 2/1
host1(config-controll)#t1 2 framing esf
host1(config-controll)#t1 2 lineCoding b8zs
host1(config-controll)#t1 2/1 timeslots 2/1 1,3-8,10-12
host1(config-controll)#interface serial 0/1:2/1
```

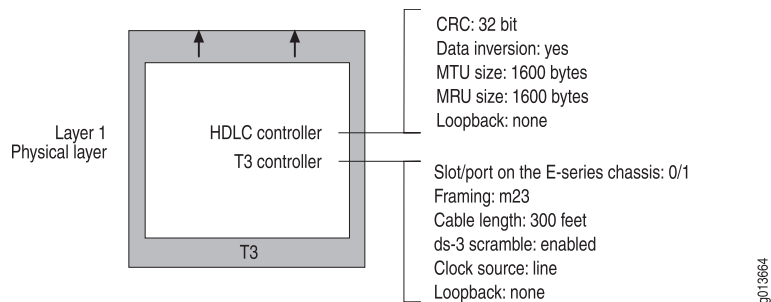
## Configuring T3 and E3 Interfaces

The COCX-F3 line module supports the following wide area network (WAN) protocol encapsulations:

- IP over PPP
- IP over ATM
- IP over PPP over ATM
- IP over PPP over PPPoE over ATM
- IP over Frame Relay

Figure 6 on page 13 shows sample configuration parameters for a T3 interface configuration.

Figure 6: T3 Interface Configuration Parameters



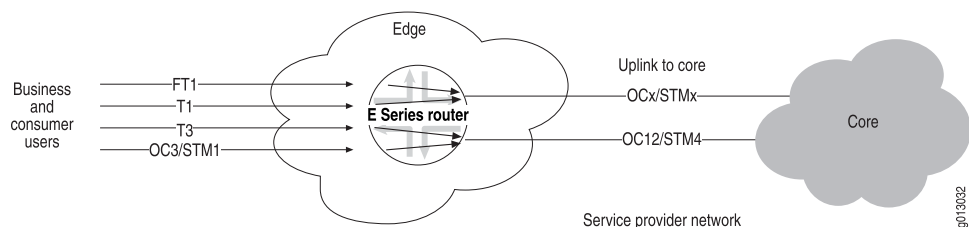
The following sample command sequence configures a serial interface for a T3 module. See *JunosE Physical Layer Configuration Guide*, for details.

```
host1(config)#controller t3 0/1
host1(config-controll)#framing m23
host1(config-controll)#cablelength 300
host1(config-controll)#ds3-scramble
host1(config-controll)#exit
host1(config)#interface serial 0/1
host1(config-if)#invert data
host1(config-if)#mtu 1600
host1(config-if)#mru 1600
```

## Configuring OCx/STMx and OC48 Interfaces

The router supports IP/ATM, IP/Frame Relay, and IP/PPP over SONET on the OCx/STMx interfaces. OC48 interfaces support IP/Frame Relay and IP/PPP over SONET, but do not support ATM operation. This interface support allows service providers to accept incoming optical connections or connect the router to the backbone network through optical connections. The router's SONET implementation supports termination, statistic gathering, and alarm surveillance at the section, line, and path layers of a SONET interface.

**Figure 7: SONET Interfaces**



The following sample command sequence configures POS for an OC3 interface. See *JunosE Link Layer Configuration Guide*, for details.

```
host1(config)#interface pos 0/1
host1(config-if)#encapsulation ppp
host1(config-if)#clock source internal module
host1(config-if)#loopback line
host1(config-if)#pos framing sdh
host1(config-if)#mtu 1600
host1(config-if)#mru 1600
host1(config-if)#pos scramble-atm
```

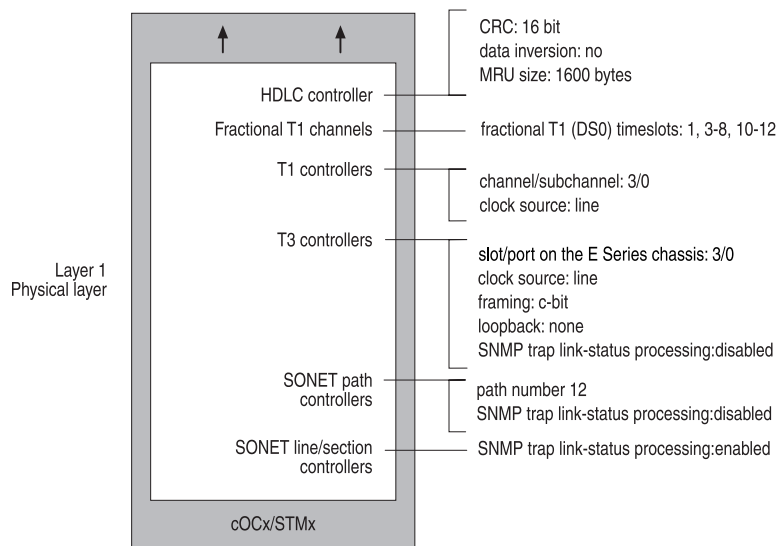
## Configuring Channelized OCx/STMx Line Interfaces

The cOCx/STMx modules are generally used for circuit aggregation on the router. These line modules support the following controllers over OC3/STM1 or OC12/STM4, depending on the I/O module used with the line module:

- Fractional T1/E1 over SONET/SDH virtual tributaries or T3
- Unframed E1
- Unchannelized DS3

[Figure 8 on page 15](#) shows the configuration parameters for a sample T1 over DS3 interface configuration.

Figure 8: Parameters for T1 over DS3 Interface Configuration



The following sample command sequence configures T1 over DS3 on a channelized SONET interface as described in [Figure 8 on page 15](#). See *JunosE Physical Layer Configuration Guide*, for details.

```
host1(config)#controller sonet 3/0
host1(config-controller)#path 12 oc1 4/1
host1(config-controller)#path 12 ds3 1 channelized
host1(config-controller)#path 12 ds3 1 t1 4
host1(config-controller)#path 12 ds3 1 t1 4/2 timeslots 1, 3-8, 10-12
host1(config)#interface serial 3/0:12/1/4/2
```

## Configuring Ethernet Interfaces

Ethernet interfaces support IP, PPPoE, multinetting (multiple IP addresses), and VLANs (subinterfaces). Ethernet modules use the Address Resolution Protocol (ARP) to obtain MAC addresses for outgoing Ethernet frames and support quality of service (QoS) classification. See *JunosE Physical Layer Configuration Guide*, for a description of limitations of individual modules.

Use the Fast Ethernet, Gigabit Ethernet, and 10-Gigabit Ethernet commands described in *JunosE Physical Layer Configuration Guide* to:

- Configure with IP only, with PPPoE only, with both IP and PPPoE, and with or without VLANs.
- Specify the line speed and duplex mode.
- Specify the MTU.

The following sample command sequence configures an IP interface on a VLAN on an Ethernet interface:

```
host1(config)#interface fastEthernet 2/0
host1(config-if)#encapsulation vlan
host1(config-if)#interface fastEthernet 2/0.1
```

```
host1(config-if)#vlan id 201
host1(config-if)#ip address 192.168.129.5 255.255.255.0
```

The following sample command sequence adds an IP interface over PPPoE to the same VLAN:

```
host1(config)#interface fastEthernet 2/0.1.2
host1(config-if)#encapsulation pppoe
host1(config-if)#interface fastEthernet 2/0.1.2.1
host1(config-if)#encapsulation ppp
host1(config-if)#ip address 192.2.2.1 255.255.255.0
```

## Configuring IPsec Service Interfaces

IPsec Service modules support interfaces associated with secure IP tunnels. You configure and delete these interfaces statically; however, the router assigns tunnels to the interfaces dynamically. This mechanism means that you must manage the interfaces for tunnels manually; however, the router will add and remove tunnels when required.

For information about configuring secure IP interfaces, see *JunosE IP Services Configuration Guide*. For information about managing IPsec service interfaces, see *JunosE Physical Layer Configuration Guide*.

## Configuring Tunnel Service Interfaces

You can configure both dynamic tunnels associated with L2TP and static IP tunnels on your E Series router; however, you must first install a Service Module (SM). Dynamic tunnels, which are not associated with a particular interface, are described in *JunosE Broadband Access Configuration Guide*. Static tunnels, in which the tunnel is assigned to a particular interface and specified in slot/port format, are described in *JunosE IP Services Configuration Guide*.

For information about managing these types of tunnels on the router, see *JunosE Physical Layer Configuration Guide*.

## Configuring Data Link-Layer Interfaces

---

You can configure the following data link-layer interfaces:

- IP/Frame Relay or multilink Frame Relay
- IP/ATM
- IP/PPP or multilink PPP
- IP/Cisco HDLC
- IP/Ethernet

## Configuring IP/Frame Relay

The router supports IP over Frame Relay PVCs on the CT3 12-F0 and OCx/STMx POS modules. The interface presented to the incoming traffic is an IP/Frame Relay router. In addition, IP/PPP/Frame Relay is supported on the T3 and E3 modules. With this interface, the service provider can:

- Receive traffic from subscribers that have CPE equipment, such as routers with Frame Relay interfaces
- Take in traffic from other network devices that use Frame Relay, such as DSLAMs and Frame Relay switches
- Use Frame Relay as an uplink technology on an unchannelized T3 or E3 link

Figure 9 on page 17 shows the structure of the Frame Relay interface. Each Frame Relay major interface sits on top of an HDLC interface. The Frame Relay implementation is divided into two levels: a major interface and one or more subinterfaces. This division allows a single physical interface to support multiple logical interfaces. Multiple IP interfaces can also be assigned to each Frame Relay major interface through the subinterfaces.

**Figure 9: Frame Relay Interface Design**

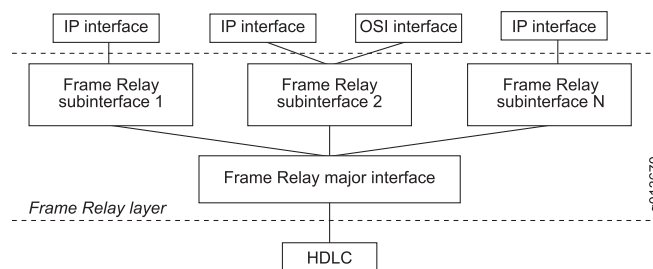
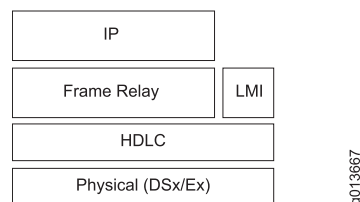


Figure 10 on page 17 shows the structure of the Frame Relay protocols with the physical layer as the foundation. For Frame Relay, the physical layer can be channelized E1, E3, channelized T1, T3, or a fractional service, as supported by the different line module ports. The HDLC layer is on top of the physical layer and can support flexible assignment of physical resources.

For example, an HDLC channel can support one DS0, a fractional T1, or an entire T1. The major Frame Relay interface sits on top of the HDLC resource, and the subinterfaces sit on top of the major interface. The Frame Relay subinterfaces connect to the IP interface layer.

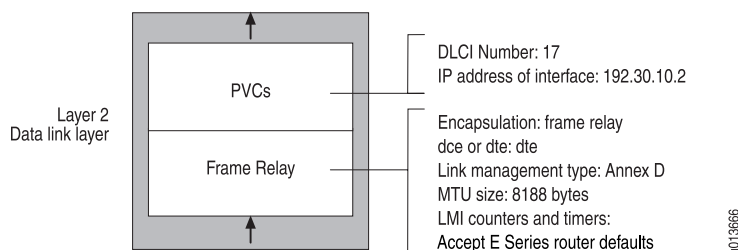
**Figure 10: Structure of Frame Relay Protocols**



The router supports Frame Relay LMI (local management interface) to provide the operator with configuration and status information relating to the Frame Relay VCs in operation. LMI specifies a polling mechanism to receive incremental and full-status updates from the network. The router can represent either side of the User-to-Network Interface (UNI) and supports unidirectional LMI. Bidirectional support for the Network-to-Network Interface (NNI) is also supported.

Figure 11 on page 18 shows sample configuration parameters for Frame Relay on a serial interface.

**Figure 11: Serial Interface Configuration Parameters for a Frame Relay Connection**



The following sample command sequence configures a serial interface for Frame Relay. See *JunosE Link Layer Configuration Guide*, for information.

```
host1(config)#interface serial 0/1:1/5
host1(config-if)#encapsulation frame-relay ietf
host1(config-if)#frame-relay intf-type dte
host1(config-if)#frame-relay lmi-type ansi
host1(config-if)#interface serial 0/1:1/5.1
host1(config-subif)#frame-relay interface-dlci 17 ietf
host1(config-subif)#ip address 192.32.10.2 255.255.255.0
```

## Configuring IP/ATM

The router supports IP over ATM PVCs on ATM line modules. This support allows service providers to receive traffic from subscribers who have CPE equipment, such as routers with ATM interfaces, to take in traffic from other network devices that use ATM, such as DSLAMs, and to connect to service providers with ATM backbone structures.

Figure 12 on page 18 shows an IP/ATM access connection.

**Figure 12: E Series Router IP/ATM Access Connection**

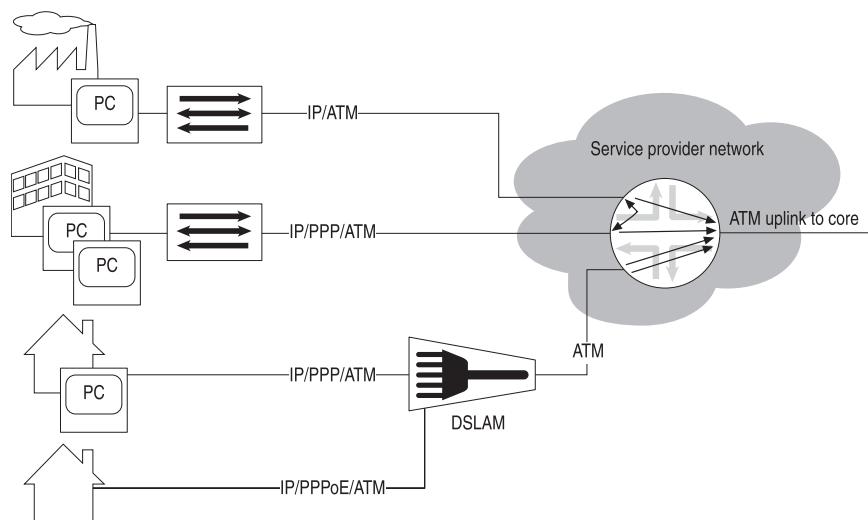




Figure 13 on page 19 shows the structure of the ATM interface. For ATM, this can be SONET, DS3, or E3 as supported by the different line modules. The major ATM interface sits on top of the SONET/DS3/E3 resource, and the subinterfaces sit on top of the major interface. The ATM subinterfaces connect to the IP interface layer.

**Figure 13: Structure of the ATM Interface Design**

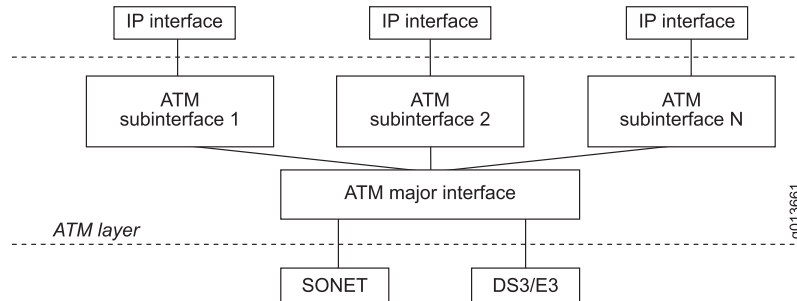


Figure 14 on page 19 shows the structure of the ATM protocols. The physical layer (SONET and/or DSx/Ex) is the foundation and provider of layer 1 framing service. The ATM layer is on top and provides cell, circuit, and OAM services. The AAL5 layer provides a frame-oriented interface to the ATM layer. The integrated local management interface (ILMI) provides local management across the UNI.

**Figure 14: Structure of ATM Protocol**

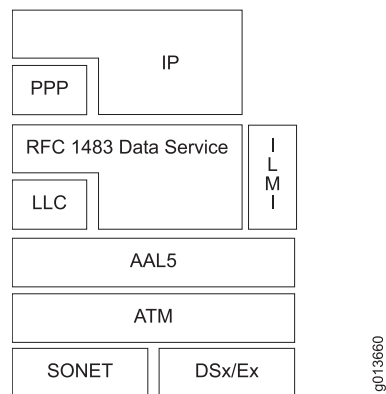
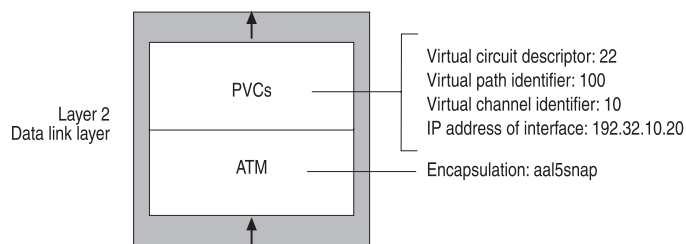


Figure 15 on page 19 shows sample configuration parameters for a typical ATM interface configuration.

**Figure 15: ATM Interface Configuration Parameters**



The following sample command sequence configures an ATM interface on port 0 of the line module in slot 1. See *JunosE Link Layer Configuration Guide*, for information about how to configure an ATM interface.

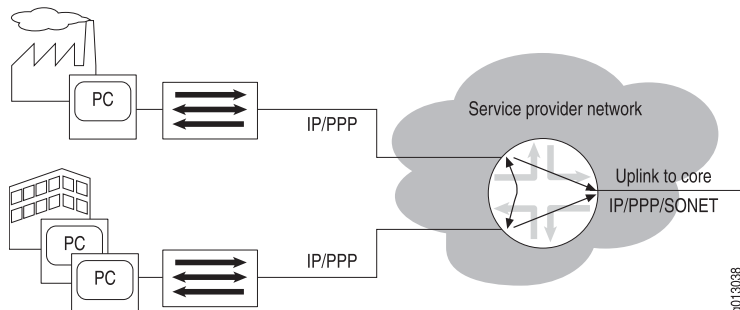
```
host1(config)#interface atm 0/1
host1(config-if)#interface atm 0/1.22
host1(config-if)#atm pvc 22 100 10 aal5snap
host1(config-subif)#ip address 192.32.10.20 255.255.255.0
```

## Configuring IP/PPP

The router supports IP/PPP on the channelized T3, E1, and T3/E3 interfaces and IP/PPP/SONET on the OC3/STM1 and OC12/STM4 interfaces. This support allows service providers to accept traffic from subscribers who have CPE equipment, such as routers with PPP interfaces, and to transmit traffic in PPP format to other network devices.

Figure 16 on page 20 shows that the router supports the incoming IP/PPP traffic from the CPE. This traffic can then be routed to the uplink(s) attached to the router or to other CPEs that are attached to the router.

Figure 16: IP/PPP Connections from the CPE on an E Series Router



As shown in Figure 17 on page 20, the PPP protocol can exist directly on top of the HDLC layer or on top of a layer 2 Frame Relay or ATM interface. In either case, IP rides on top of PPP, providing support for IP/PPP/ATM, IP/PPP/HDLC, and IP/PPP/Frame Relay. Both SONET and DSx/Ex interfaces are supported at the physical layer.

Figure 17: Structure of PPP

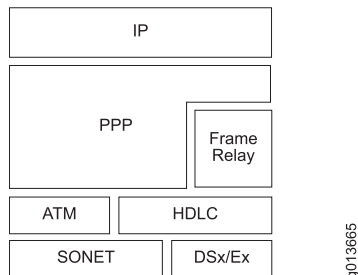
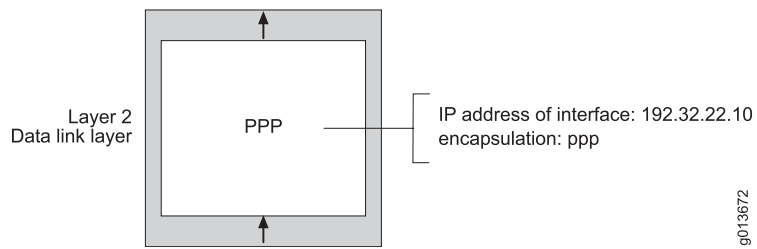


Figure 18 on page 21 shows sample configuration parameters for PPP on a serial interface.

Figure 18: PPP Interface Configuration Parameters



The following sample command sequence configures PPP on a serial interface. See *JunosE Link Layer Configuration Guide*, for details.

```
host1(config)#interface serial 3/0:2/5
host1(config-if)#encapsulation ppp
host1(config-if)#ip address 192.32.22.10 255.255.255.0
```

## Configuring IP/HDLC

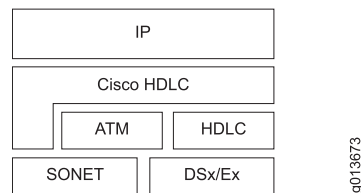
The E Series router supports IP over Cisco HDLC on many types of serial interfaces. Cisco HDLC monitors line status on a serial interface by exchanging keepalive request messages with peer network devices. It also allows routers to discover IP addresses of neighbors by exchanging Serial Link Address Resolution Protocol (SLARP) address request and address response messages with peer network devices.

The E Series router Cisco HDLC is compatible with the Cisco Systems Cisco-HDLC protocol, the default protocol for all Cisco serial interfaces.

The router supports the following framing features:

- HDLC for data-link framing
- 18,000-byte information field size

Figure 19: Structure of Cisco HDLC Protocol



As shown in [Figure 19 on page 21](#), the Cisco HDLC protocol can exist directly on top of the HDLC layer or ATM or SONET interface. Both SONET and DSx/Ex interfaces are supported at the physical layer.

The following example configures HDLC on a serial interface. See *JunosE Link Layer Configuration Guide*, for details.

```
host1(config)#interface serial 3/1:2/1
host1(config-if)#encapsulation hdlc
host1(config-if)#ip address 192.32.10.2 255.255.255.0
```

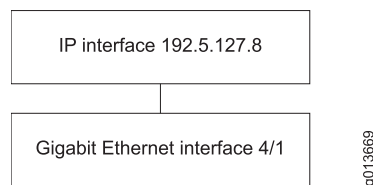
## Configuring IP/Ethernet

The E Series router supports IP/Ethernet. When you select an Ethernet interface, you can assign an IP address to it, as the following example shows:

```
host1(config)#interface fastethernet 4/1
host1(config-if)#ip address 192.5.127.8 255.255.255.0
```

Figure 20 on page 22 shows an IP/Ethernet interface stack.

**Figure 20: Example of IP over Ethernet Stacking Configuration Steps**



## Configuring IP Tunnels, Shared IP Interfaces, and Subscriber Interfaces

The E Series router supports IP tunnels, shared IP interfaces, and subscriber interfaces.

### Configuring IP Tunnels

IP tunnels provide a way of transporting datagrams between routers separated by networks that do not support all the protocols that those routers support. To configure an IP tunnel, you must first configure a tunnel-service interface. (See [“Configuring Tunnel Service Interfaces”](#) on page 16.)

When you have configured a tunnel-service interface, treat it in the same way as any IP interface on the router. For example, you can configure static IP routes or enable routing protocols on the tunnel interface. The IP configurations that you apply to the tunnels control how traffic travels through the network.

### Configuring Shared Interfaces and Subscriber Interfaces

A shared IP interface is one of a group of IP interfaces that use the same layer 2 interface. Shared IP interfaces are unidirectional—they can transmit but not receive traffic. A subscriber interface is an extension of a shared IP interface. Subscriber interfaces are bidirectional—they can both receive and transmit traffic.

You can create multiple shared IP interfaces over the same layer 2 logical interface—for example, atm 5/3.101—enabling more than one IP interface to share the same logical resources. This capability is useful, for example, when data received in one VRF needs to be forwarded out an interface in another VRF, such as for BGP/MPLS VPNs (see *JunosE BGP and MPLS Configuration Guide*, for more information). You can configure one or more shared IP interfaces. Data sent over shared interfaces uses the same layer 2 interface. You can configure shared interfaces as you would other IP interfaces. Each shared interface has its own statistics.

The E Series router supports subscriber interfaces on a particular type of layer 2 interface, Ethernet. In the absence of VLANs, Ethernet does not have a demultiplexing layer. A

subscriber interface adds a demultiplexing layer for an Ethernet interface that is configured without VLANs. Using subscriber interfaces, the router can demultiplex or separate the traffic associated with different subscribers. You can use subscriber interfaces to separate traffic for cable modem subscribers with different levels of service and to separate traffic for VPNs.

For information about configuring shared interfaces and subscriber interfaces, see *JunosE IP, IPv6, and IGP Configuration Guide*.

## Configuring Routing Protocols

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After you have set up the interfaces on which IP traffic flows, you can configure the following routing protocols:

- IP multicast protocols—IP multicasting allows a device to send packets to a group of hosts, rather than to a list of individual hosts. Routers use multicast routing algorithms to determine the best route and transmit datagrams throughout the network. See *JunosE Multicast Routing Configuration Guide*, for information about how to configure IP multicast.
- Open Shortest Path First (OSPF)—This interior gateway protocol (IGP) advertises the states of network links within an autonomous system. An autonomous system is a set of routers having a single routing policy running under a single technical administration. See *JunosE IP, IPv6, and IGP Configuration Guide*, for information about how to configure OSPF.
- Integrated Intermediate System-to-Intermediate System (integrated IS-IS)—The integrated IS-IS protocol provides routing for IP networks and is an extension of the original IS-IS protocol, which provides routing for pure Open Systems Interconnection (OSI) environments. This link-state protocol builds a complete and consistent picture of a network's topology by sharing link-state information across network devices in a routing domain. A routing domain is a collection of contiguous networks that provide full connectivity to all end systems located within them. See *JunosE IP, IPv6, and IGP Configuration Guide*, for information about how to configure IS-IS.
- Border Gateway Protocol (BGP)—BGP, an external gateway protocol (EGP), provides loop-free interdomain routing between autonomous systems. See *JunosE BGP and MPLS Configuration Guide*, for information about how to configure BGP.
- Routing Information Protocol (RIP)—RIP is an IGP created for use in small, homogeneous networks. RIP uses distance-vector routing to route information through IP networks. See *JunosE IP, IPv6, and IGP Configuration Guide*, for information about how to configure RIP.
- Multiprotocol Label Switching (MPLS)—MPLS is a hybrid protocol that integrates network layer routing with label switching to provide a layer 3 network with traffic management capability. Traffic engineering enables more effective use of network resources while maintaining high bandwidth and stability. MPLS enables service providers to offer their customers the best service available given the provider's resources. There are two fundamental aspects to MPLS:
  - Label distribution—The set of actions MPLS performs to establish and maintain a label-switched path (LSP), also known as an MPLS tunnel.

- Data mapping—The process of getting data packets onto an established LSP.

See *JunosE BGP and MPLS Configuration Guide*, for information about configuring MPLS.

In addition, if you want to make configuration adjustments to IP, see *JunosE IP, IPv6, and IGP Configuration Guide*, for details.

## Configuring VRRP

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The Virtual Router Redundancy Protocol (VRRP) can prevent loss of network connectivity to end hosts if the static default IP gateway fails. By implementing VRRP, you can designate a number of routers as “ backup” routers in case the default “ master” router fails. You can configure VRRP on IP/Ethernet interfaces.

For information about configuring VRRP, see *JunosE Services Availability Configuration Guide*.

## Configuring Routing Policy

---

The router supports a number of features that allow the service provider to control the exchange of routing information between virtual routers in the router, between routers in the network, and between protocols within a router:

- Access lists—Provide filters that can be applied to route maps or distribution lists. They allow policies to be created, such as a policy to prevent forwarding of specified routes between the BGP-4 and IS-IS routing tables.
- Route maps—Modify the characteristics of a route (generally to set its metric or to specify additional attributes) as it is transmitted or accepted by a router. Route maps can use access lists to identify the set of routes to modify.
- Distribution lists—Control the routing information that is accepted or transmitted to peer routers. Distribution lists always use access lists to identify routes for distribution. For example, distribution lists could use access lists to specify routes to advertise.
- Redistribute routes—Allow routes to be shared between routing protocols and routing domains. For example, a subset of BGP-4 routes could be leaked into the IS-IS routing tables.

See *JunosE IP Services Configuration Guide*, for details.

## Configuring QoS

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QoS is a suite of features that configure queuing and scheduling on the forwarding path of your E Series router. QoS provides a level of predictability and control beyond the best-effort service that is the E Series router's default data delivery service. Packets not assigned to a specific traffic class are carried in the best-effort traffic class. Best-effort service provides packet transmission with no guarantee of results.

The major QoS features that the E Series router provides are:

- Multiple traffic classes
- Configurable scheduling
- Configurable buffer management

For information about configuring QoS, see *JunosE Quality of Service Configuration Guide*.

## Configuring Policy Management

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Policy management allows network service providers to implement packet forwarding and routing specifically tailored to their customer's requirements. Using policy management, customers can implement policies that selectively cause packets to take different paths. Policy management provides several types of services:

- Policy routing—Predefines packet flow to a destination port or IP address
- QoS classification and marking—Marks packets of a packet flow.
- Packet forwarding—Allows forwarding of a packet flow.
- Packet filtering—Drops packets of a packet flow.
- Packet logging—Logs packets of a packet flow.
- Rate limiting—Enforces line rates below the physical line rate of the port and sets limits on packet flows.
- RADIUS policy support—Allows you to attached a preconfigured policy to an interface through RADIUS.

See *JunosE Policy Management Configuration Guide*, for details about configuring policy management.

## Configuring Remote Access

---

The E Series router supports the following remote access functionality:

- Broadband Remote Access Server (B-RAS)—This application runs on the router and is responsible for:
  - Aggregating the output from DSLAMs
  - Providing user PPP sessions and PPP session termination
  - Enforcing QoS policies
  - Routing traffic into an ISP's backbone network

See *JunosE Broadband Access Configuration Guide*.

- Layer 2 Tunneling Protocol (L2TP)—A method of encapsulating layer 2 packets, such as PPP, for transmission across a network. In an L2TP relationship, an L2TP access concentrator (LAC) forms a client-server relationship with a destination, known as an L2TP network server (LNS), on a remote network.

You can configure the router to act as an LAC in PPP pass-through mode. The router creates tunnels dynamically by using AAA authentication parameters and transmits

L2TP packets to the LNS through IP/UDP. See *JunosE Broadband Access Configuration Guide*.

- Non-PPP equal access—A method of allowing remote access in which the router provides IP addresses to subscribers' computers through Dynamic Host Configuration Protocol (DHCP). This method is particularly convenient for broadband (cable and DSL) environments or environments that use bridged Ethernet over ATM, because network operators can support one central system rather than an individual PPPoE client on each subscriber's computer. See *JunosE Broadband Access Configuration Guide*.



## CHAPTER 2

# Command-Line Interface

This chapter provides information about the E Series router command-line interface (CLI).

This chapter contains the following sections:

- [Overview on page 27](#)
- [Platform Considerations on page 45](#)
- [Accessing the CLI on page 45](#)
- [CLI Command Privileges on page 49](#)
- [Using Help on page 60](#)
- [Using Command-Line Editing on page 64](#)
- [Accessing Command Modes on page 67](#)

## Overview

---

The CLI is the interface to the software that you use whenever you access the router—whether from the console or through a remote network connection. The CLI, which automatically starts after the router finishes booting, provides commands that you use to perform various tasks, including configuring the JunosE Software and monitoring and troubleshooting the software, network connectivity, and the router hardware.

Managing your router using the CLI gives you access to thousands of commands. The router's CLI uses an industry *de facto* standard look and feel, which might be familiar to you. If you are new to this CLI, it is helpful to read this entire chapter, where you can learn about CLI shortcuts and other helpful information.

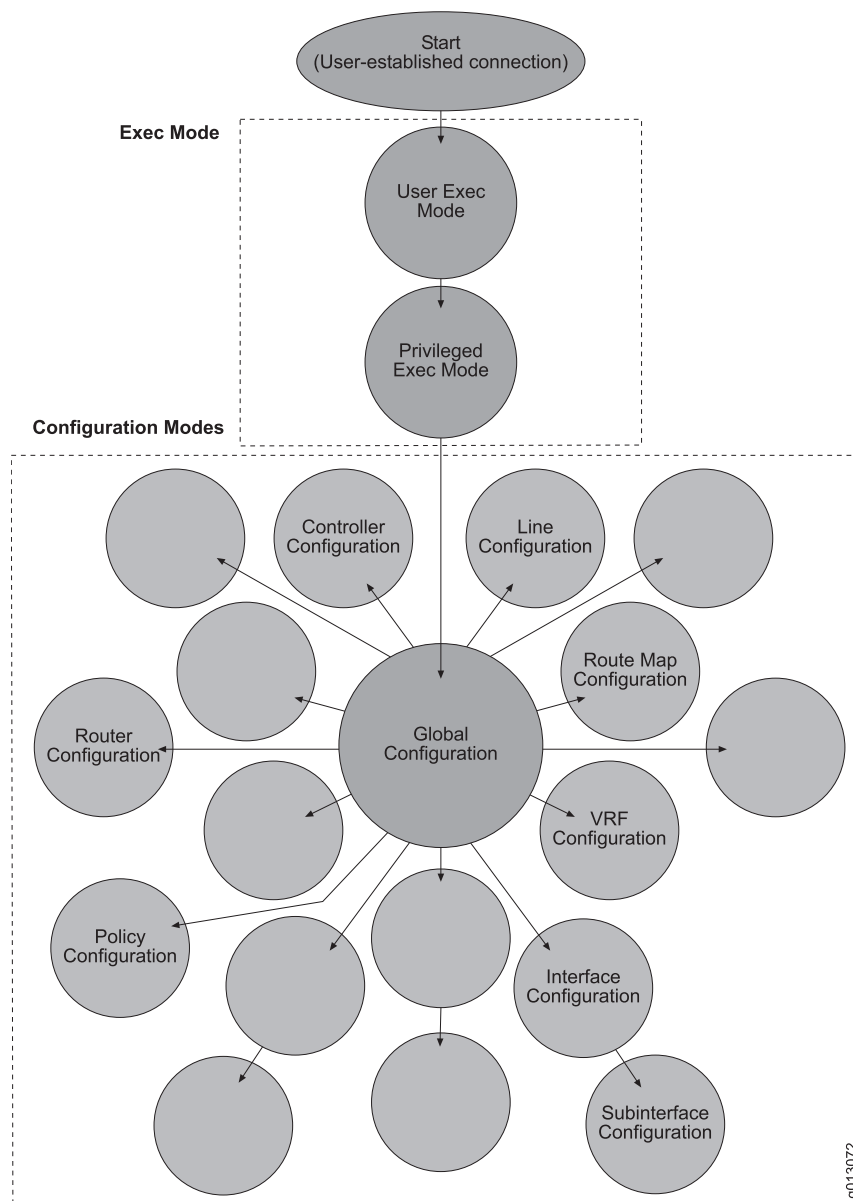
## Command Modes

Command modes set a context for the CLI. Each command in the CLI is available from one or more command modes. From some command modes you can only view router information; from others you can perform configuration tasks. For example, you can access User Exec mode to display information and then access Global Configuration mode to set parameters or enable a particular feature. By recognizing the command-line prompt, you can identify where you are in the CLI at any given point. When you can easily identify where you are, it is easy to get to where you want to be.

Figure 21 on page 28 illustrates the command mode architecture. Only some of the many configuration modes are shown.

Command modes are discussed in greater detail in the section “[Accessing Command Modes](#)” on page 67. See the *JunosE Command Reference Guide* to find related command modes for any command.

**Figure 21: Command Mode Architecture**



## Command-Line Prompts

Within the CLI, the command-line prompt identifies both the *hostname* and the *command mode*. The hostname is the name of your router; the command mode indicates your location within the CLI system.

For example:

`RX-01-01-01` (hostname) `(config-router)` (command mode) `#` (privilege level --  
`#` indicates a privilege level > 1  
`>` indicates a privilege level of 0 or 1) `g0/3659`

## Keywords and Parameters

CLI commands are made up of two primary elements: *keywords* and *parameters*.

### Keywords

Every command requires at least one keyword; however, a command can contain other optional keywords. The keyword(s) must be typed into the CLI accurately for it to be recognized. These are examples of keywords:

reload
run
router
map-class
map-list
clear ip isis redistribution
show vlan subinterface
qos-port-type-profile
no rtr reset
radius calling-station-delimiter

You can abbreviate keywords; however, you must enter enough initial characters to unambiguously identify the command. For example, if the keyword you want to specify is **map-class** and you enter only **map-**, an error appears. The error indicates that one or more possible keywords begin with **map-**, thus making your entry ambiguous.

### Parameters

Parameters are often required elements of a command; however, for some commands, parameters are not required. A parameter is most often a value that you specify after the keyword. There are different types of parameters, such as strings, integers, or IP addresses.

The CLI indicates the type of parameter that you must enter. When you see a range of numbers or uppercase letters, it indicates that you must specify a value. For example:

CLI Parameter Placeholder or Range	Sample Parameter User Input
ROUTER[:VRF]	charlie:1234

CLI Parameter Placeholder or Range	Sample Parameter User Input
INTERFACE	3/2:20/15
WORD	windtunnel
<0–4294967295>	5600
A.B.C.D	192.56.32.2

### Keywords and Parameters Together

By combining keywords and parameters in the correct sequence, you can begin using the CLI to configure and monitor your router. For example, you could specify the command **hostname** to change the name of your router by entering a keyword and a parameter. You need to type only the portion of the keyword that makes it unambiguous, such as **hostn**. Here, the value of the parameter, which is the name you assign to the host, is a string of up to 64 characters.

host1(config)#hostn washington

When you enter this command, the new hostname appears in the prompt.

washington(config)#

Another example is a command that requires you to enter a number from within a given range. The command **ip http port** requires that a value be entered for the *portNumber* parameter. The value of this parameter is a number in the range of 0–65535. For example, you could enter:

```
juniper(config)#ip http port 56789
```



**NOTE:** You can find detailed information about command syntax, with parameter values defined, in the *JunosE Command Reference Guide*.

## Using CLI Commands

This section introduces some useful shortcuts and command-related highlights. These include:

- [Abbreviated Commands on page 31](#)
- [The ? Key on page 31](#)
- [Backspace or Delete on page 32](#)
- [Enter on page 32](#)
- [Tab on page 32](#)
- [Arrow Keys on page 32](#)

- [The no Version on page 32](#)
- [run and do Commands on page 33](#)
- [show Commands on page 34](#)
- [Redirection of show Command Output on page 38](#)
- [Regular Expressions on page 39](#)
- [The --More-- Prompt on page 40](#)
- [Responding to Prompts on page 43](#)

### Abbreviated Commands

Remember, you can abbreviate keywords to save time if you enter at least enough leading characters to uniquely identify the desired keyword. For example:

```
host1(config-if)#ip re
```

This abbreviation is for the command **ip redirects**. The string **ip re** is enough information for the CLI to identify the command you are using. See the section [“Using Help” on page 60](#) for additional information.

### The ? Key

Use the **?** key at any time to see all the choices you can enter next. For example:

```
host1(config)#router ?
bgpConfigure the Border-Gateway Protocol (BGP)
isisConfigure ISO IS-IS
ospfConfigure the Open Shortest Path First protocol (OSPF)
ripConfigure the Routing Information Protocol
host1(config)#router
```

When you enter the **?** character, all available choices are displayed. The router again displays the command you typed. You then have to type in only the choice you want and press Enter.

A **<cr>** in the list of choices means that you can press Enter to execute the command. For example:

```
host1(config-if)#isis metric 40 level-2 ?
<cr>
```

```
host1(config-if)#isis metric 40 level-2
```



**NOTE:** If the list of options extends beyond one screen, the last line on your screen displays the **--More--** prompt. If you want to use the **?** character as part of a string, such as a hostname or a regular expression, you must enter the following key sequence: **Ctrl+v+?**. Otherwise, the CLI considers the **?** to be a request for assistance in completing the command.

### Backspace or Delete

---

Use either key to delete the character immediately preceding the cursor.

### Enter

---

Always use this key to execute the command you entered.

### Tab

---

Use this key to complete the current keyword. For example, if you entered a portion of a lengthy command, such as

```
host1(config)#class
```

and press Tab, the full name of the command appears:

```
host1(config)#classifier-list
```

### Arrow Keys

---

Some terminals have arrow (or cursor) keys on their keyboards. These arrow keys are very useful; however, to use them you must have an ANSI/VT100 emulating terminal.

The Up Arrow and Down Arrow keys display command history. The Up Arrow key displays the previous command; you can also use Ctrl+p. The Down Arrow key displays the next command; you can also use Ctrl+n.

The Left Arrow and Right Arrow keys allow the user to move the cursor back and forth in the command line.

### The no Version

---

With very few exceptions, every system configuration command has a **no** version, which you can use to negate a command (or a portion of it as specified by an optional keyword) or to restore its default setting. When you use a command *without* the keyword **no**, you can reenable a disabled feature or override a default setting.

You have the option of using the **default** keyword whenever the **no** keyword is also a choice; simply enter the keyword **default** instead of **no**.

In most cases, when you execute the **default** version of a command, it produces the exact results as the **no** version. There are some commands for which the **default** version yields a different result from the **no** version.

Commands for which the **default** behavior differs from the **no** behavior are clearly identified in the *JunosE Command Reference Guide*. Unless otherwise specified, therefore, the **default** command is identical to the **no** command and is neither documented nor discussed.

The syntax for each **no** command is described in the *JunosE Command Reference Guide*. The few system configuration commands that do not have a **no** version are indicated in the individual command description.

Because **show** commands are for the purpose of monitoring your configurations, they do not have **no** versions. Most User Exec and Privileged Exec mode commands do not have **no** versions.

The CLI can act on **no** versions of commands when you have entered sufficient information to distinguish the command syntactically; the CLI ignores all subsequent input on that line.

To be compatible with some non-Juniper Networks implementations, the **no** versions of commands will accept the same options as the affirmative version of the commands. The CLI ignores the optional input if it has no effect on the command behavior. If using the option changes the behavior of the **no** version, the individual command entry in this guide describes the difference in behavior.

### run and do Commands

You can run Exec mode commands while in any configuration mode by preceding the command with the keyword **run** or **do**. For example:

```
host1(config)#run show users
```



**NOTE:** The **run** and **do** commands are interchangeable.

By using the **run** or **do** command in this way, you can obtain **show** command information without leaving configuration mode.

The only commands that cannot be preceded by **run** or **do** are the **configure** command and those commands that are already available in all modes, such as **sleep** or **exit**.

#### Example 1

```
host1(config)#run show config | begin interface
interface null 0
!
interface fastEthernet 0/0
  ip address 10.6.129.41 255.255.128.0
!
interface gigabitEthernet 5/0
!

interface atm 6/0
interface atm 6/0.1 point-to-point
  encapsulation pppoe
!
interface atm 6/0.1.7
!
interface atm 6/0.1.5
!
interface atm 6/0.1.2
!
interface atm 6/0.1.9
!
interface atm 6/0.1.11
!
interface atm 6/0.1.15
!
```

```

interface atm 6/0.1.18
!
ip route 0.0.0.0 0.0.0.0 10.6.128.1
ip route 10.10.121.72 255.255.255.255 10.6.128.1
!
!
route-map adsf permit 10
router dvmrp
!
router igmp
!
snmp-server community private view everything rw
snmp-server contact Mary
snmp-server
!
! End of generated configuration script.
host 1(config)#int fa 0/0

```

### Example 2

```

host1(config-if)#do dir
Please wait...

```

file	size	unshared size	date (UTC)	in use
reboot.hty	31040	31040	10/30/2001 15:31:10	
system.log	20481	20481	10/26/2001 17:24:16	
soft_clear_in.mac	8578	8578	10/24/2001 14:39:02	
erx_3-3-1.rel	71082105	71082105	10/25/2001 13:02:50	!
erx_3-3-1.rel	70502991	70502991	10/24/2001 19:58:08	
autocfg.scr	355	355	09/28/2001 13:33:04	
Capacity = 224133120, Bytes Free = 44986177, Reserved = 36700160				

```

host1(config-if)#

```

### show Commands

You have access to a variety of **show** commands that display router and protocol information. You can filter the output of a **show** command by specifying **|** (the UNIX pipe symbol), one of the following keywords, and either a case-sensitive text string or a regular expression.

- **begin**—Displays output beginning with the first line that contains the text string or regular expression
- **include**—Displays output lines that contain the text string or regular expression and excludes lines that do not contain the text string or regular expression
- **exclude**—Displays output lines that do not contain the text string or regular expression and excludes lines that do contain the text string or regular expression

For a list of regular expressions, see [“Regular Expressions” on page 39](#). You can press Ctrl+c to interrupt the **show** command output.



**NOTE:** The system does not recognize beginning spaces of the text string. For example, if you enter **include IP** as the text string on which to filter, the system ignores the space and displays lines that include words such as RIP.



**Example 1** In the following example, the output display starts with the first line that contains the string *inter*. The system omits all the preceding lines of the output from the display because none of them contains the string *inter*.

```

host1#show config include-defaults | begin inter
Please wait...log verbosity low internalNetwork
log verbosity low ipEngine
log verbosity low ipProfileMgr
log verbosity low ipProfileMgrEngineering
no log engineering
log fields timestamp instance no-calling-task
!
timing select primary
timing source primary internal
timing source secondary internal
timing source tertiary internal
!
no disable-autosync
no disable-switch-on-error
no redundancy lockout 0
!
virtual-router default
ip domain-lookup
ip name-server 10.2.0.3
ip domain-name 789df
!
host f 10.10.133.11 ftp anonymous null
interface null 0
interface ip 0/0
  arp timeout 21600
!
interface ip 2/0
  arp timeout 21600
!
interface ip s10
  arp timeout 21600
!
interface atm 2/0
  no shutdown
  atm sonet stm-1
  loopback line
  atm uni-version 3.0
  atm oam loopback-location 0xFFFFFFFF
  atm vc-per-vp 32768
  atm vp-tunnel 1 10
  load-interval 300
  no atm snmp trap link-status
  no atm shutdown
!
no atm aal5 snmp trap link-status
no atm aal5 shutdown
!
interface atm 2/0.1 point-to-point
  no shutdown
  no atm atm1483 shutdown
  no atm atm1483 snmp trap link-status
!
ip route 0.0.0.0 0.0.0.0 10.13.5.1
ip debounce-time 0
ip source-route
!

```

```
router ospf 5
  no ospf shutdown
  ip route-type both
  timers spf 3
  maximum-paths 4
  ospf auto-cost reference-bandwidth 100
  distance ospf intra-area 110
  distance ospf inter-area 112
  distance ospf external 114
  ! Area 0.0.0.0
  !
  ! Trap Source: <not configured>
  ! Note: SNMP server not running.
  !
host1#
```

**Example 2** In the following example, the output display consists only of lines that contain the string *ip*. The system omits all other lines of the output from the display because none of them contains the string *ip*.

```
host1#show config include-defaults | include ip
! Configuration script generated on WED JUN 06 2001 02:17:00 UTC
  strip-domain disable
Please wait...log verbosity low ipEngine
log verbosity low ipEngineering
log verbosity low ipGeneral
log verbosity low ipInterface
log verbosity low ipNhopTrackerEngineering
log verbosity low ipNhopTrackerGeneral
log verbosity low ipProfileMgr
log verbosity low ipProfileMgrEngineering
!
bandwidth oversubscription
ip domain-lookup
ip name-server 10.2.0.3
ip domain-name 789df
interface ip 0/0
interface ip 2/0
interface ip s10
  ip address 10.13.5.61 255.255.255.0
  no ip proxy-arp
  no ip directed-broadcast
  ip redirects
ip route 0.0.0.0 0.0.0.0 10.13.5.1
ip debounce-time 0
ip source-route
no ip ftp source-address
  type echo protocol ipIcmpEcho 10.5.0.200 source fastEthernet0/0
  type pathEcho protocol ipIcmpEcho 10.2.0.3
  type echo protocol ipIcmpEcho 10.5.0.11 source-ipaddr 10.13.5.61
!
controller t1 6/0
  framing esf
  lineCoding b8zs
  clock source line
  cablelength short 0
  no remote-loopback
!
log engineering
log verbosity low
no log severity
```

```

log verbosity low NameResolverLog
log verbosity low atm
log verbosity low atm1483
log verbosity low atmAa15
log verbosity low bgpConnections
log verbosity low bgpDampening
!
host1#

```

**Example 3** In the following example, the output display consists only of lines that do not contain the string `!`. The system omits all other lines of the output from the display because each line contains the string `!`.

```

host1#show config include-defaults | exclude !
boot config running-configuration
boot system 3-3-1.rel
no boot backup
no boot subsystem
no boot backup subsystem
boot revert-tolerance 3 1800
no boot force-backup
aaa domain-map jacksonville
    virtual-router miami
    strip-domain disable
aaa domain-map jak
    virtual-router default
    strip-domain disable
aaa domain-map northeast
    virtual-router default
    strip-domain disable
aaa delimiter realmName "/"
hostname host1
no aaa new-model
no service ctrl-x-reboot
no service password-encryption
no baseline show-delta-counts
clock timezone UTC 0 0
no exception dump
exception protocol ftp anonymous null
controller sonet 2/0
    sdh
    loopback network
    clock source line
    no shutdown
    path 0 overhead j1 msg hello
    path 0 overhead j1 exp-msg
ftp-server enable
no login
log engineering
log verbosity low
no log severity
log verbosity low NameResolverLog
log verbosity low aaaAtm1483Cfg
log verbosity low atm1483
log verbosity low atmAa15
log verbosity low bgpConnections
log verbosity low bgpDampening
log verbosity low bgpEng1
log verbosity low bgpEngineering
log verbosity low bgpEvents
log verbosity low bgpKeepAlives

```

```

no log engineering
log fields timestamp instance no-calling-task
timing select primary
timing source primary internal
timing source secondary internal
timing source tertiary internal
no atm aal5 snmp trap link-status
no atm aal5 shutdown
interface atm 2/0.1 point-to-point
  no shutdown
  no atm atm1483 shutdown
  no atm atm1483 snmp trap link-status
ip route 0.0.0.0 0.0.0.0 10.13.5.1
ip debounce-time 0
ip source-route

```

### Redirection of show Command Output

You can redirect the output of **show** commands to network files or local files (in NVS memory) using the redirection operators described in [Table 4 on page 38](#).

**Table 4: Redirect Operators**

Redirect Operator	Use
>	Redirects output to the specified file, overwriting the file if it already exists, creating the file if it does not.
>>	Appends output to the end of the specified file, creating the file if it does not exist.
&>	Redirects output to the specified file, overwriting the file if it already exists, and displays the output on the screen. The redirection is synchronized with the screen display; for example, if a --More-- prompt appears, the redirection halts until you take further action.
&>>	Appends output to the end of the specified file and displays the output to the screen. The redirection is synchronized with the screen display; for example, if a --More-- prompt appears, the redirection halts until you take further action.

For example, you can redirect the output of the **show config** command to a script file and later run that script:

```
host1#show config > showconfig.scr
```

The following command *writes* the output to a text file, version.txt, on a remote router:

```
host1#show hardware > pc:/erxfiles/version.txt
```

The following command *appends* the output to version.txt:

```
host1#show hardware >> version.txt
```

Only one instance of a file can be open for file redirection. An error message is generated if you attempt to redirect output to a file that is already open. You cannot redirect output to a file that includes a local path in the filename.

You can use redirection with output filtering. The general syntax is:

```
show options [ { > | >> | &> | &>> } filename ]
[ | { begin | include | exclude } filterstring ]
```

The filtering is performed before redirection. In the following example, the cnfgfltr.txt file will contain the output of **show config include-defaults** beginning with the first occurrence of the string *inter*.

```
host1#show config include-defaults &> cnfgfltr.txt | begin inter
```

## Regular Expressions

A regular expression uses special characters—often referred to as metacharacters—to define a pattern that is compared with an input string. You can use regular expressions to filter the output of **show** commands and to define AS-path access lists and community lists to more easily filter routes.

For examples of using regular expressions with AS-path access lists and community lists, see *JunosE IP Services Configuration Guide*.

### Metacharacters

Table 5 on page 39 describes the metacharacters supported for regular expression pattern-matching.

**Table 5: Supported Regular Expression Metacharacters**

Metacharacter	Description
^	Matches the beginning of the input string.  Alternatively, when used as the first character within brackets—[ ^ ]—matches any number except the ones specified within the brackets.
\$	Matches the end of the input string.
.	Matches any single character, including white space.
*	Matches 0 or more sequences of the immediately previous character or pattern.
+	Matches 1 or more sequences of the immediately previous character or pattern.
?	Matches 0 or 1 sequence of the immediately previous character or pattern.
()	Specifies patterns for multiple use when followed by one of the multiplier metacharacters: asterisk *, plus sign +, or question mark ?
[ ]	Matches any enclosed character; specifies a range of single characters.
– (hyphen)	Used within brackets to specify a range of AS or community numbers.

Table 5: Supported Regular Expression Metacharacters (*continued*)

Metacharacter	Description
<code>_</code> (underscore)	Matches a <code>^</code> , a <code>\$</code> , a comma, a space, a <code>{</code> , or a <code>}</code> . Placed on either side of a string to specify a literal and disallow substring matching. Numerals enclosed by underscores can be preceded or followed by any of the characters listed above.
<code> </code>	Matches characters on either side of the metacharacter; logical OR.

### Using Metacharacters as Literal Tokens

You can remove the special meaning of a metacharacter by preceding it with a backslash (`\`). Such a construction denotes that the metacharacter is *not* treated as a metacharacter for that regular expression. It is simply a character or token with no special meaning, just as a numeral has no special meaning. The backslash applies only to the character immediately following it in the regular expression.

On the E Series router, you are likely to do this only for the parentheses characters, `(` or `)`. BGP indicates a segment of an AS path that is of type AS-confed-set or AS-confed-seq by enclosing that segment within parentheses.

### The --More-- Prompt

When command output continues beyond the available space on your monitor screen, the system displays the `--More--` prompt. If you press Enter, the system displays the next line of output. If you press the Spacebar, the system displays the next screen of output.

You can begin filtering the output from the `--More--` prompt, or change a filter that is already in effect, by entering one of the following characters and a text string:

<code>+</code> (plus)	Displays all output lines that contain the text string
<code>-</code> (minus)	Displays all output lines that do not contain the text string
<code>/</code> (forward slash)	Displays all output lines starting at the first line that contains the text string

Initial spaces are not ignored when you filter at the `--More--` prompt.

**Example 1** In the following example, the output is displayed until the screen is filled and the `--More--` prompt appears. By entering the filter `/interf`, the user forces the system to filter out all output lines until the first occurrence of the string `interf`. The system displays that line and all following lines of the output.

```
host1#show config include-defaults
! Configuration script being generated on FRI AUG 04 2006 12:48:48 UTC
! Juniper Edge Routing Switch ERX700
! Version: 7.3.0 beta-1.6 [BuildId 5672] (July 11, 2006 11:58)
! Copyright (c) 1999-2006 Juniper Networks, Inc. All rights reserved.
!
boot config running-configuration
boot system erx_7-3-0.rel
```

```

no boot backup
no boot subsystem
no boot backup subsystem
boot revert-tolerance 3 1800
no boot force-backup
!
aaa domain-map jacksonville
  virtual-router miami
  strip-domain disable
!
aaa domain-map jak
  virtual-router default
  strip-domain disable
!
aaa domain-map northeast
  virtual-router default

/interf
(Suppressing output until 'interf' is found, press ^C to end...)
interface null 0
interface ip 0/0
  arp timeout 21600
!
interface ip 2/0
  arp timeout 21600
!
interface ip s10
  arp timeout 21600
!
interface atm 2/0
  no shutdown
  atm sonet stm-1
  loopback line
  atm uni-version 3.0
  atm oam loopback-location 0xFFFFFFFF
--More--

```

**Example 2** In the following example, the output is displayed until the screen is filled and the --More-- prompt appears. By entering the filter **+ip**, the user forces the system to filter out all lines from the remainder of the output that do not contain the string *ip*. The system displays only lines that contain the string *ip*.

```

host1#show config include-defaults
! Configuration script being generated on FRI AUG 04 2006 12:48:48 UTC
! Juniper Edge Routing Switch ERX700
! Version: 7.3.0 beta-1.6 [BuildId 5672] (July 11, 2006 11:58)
! Copyright (c) 1999-2006 Juniper Networks, Inc. All rights reserved.
!
boot config running-configuration
boot system erx_7-3-0.rel
boot config running-configuration
boot system 3-3.1.rel
no boot backup
no boot subsystem
no boot backup subsystem
boot revert-tolerance 3 1800
no boot force-backup
!
aaa domain-map jacksonville
  virtual-router miami

```

```

    strip-domain disable
!
aaa domain-map jak
    virtual-router default
    strip-domain disable
!
aaa domain-map northeast
    virtual-router default
--More--
+ip
(Displaying only lines that include 'ip', press ^C to end...)
    strip-domain disable
    log verbosity low ipEngine
    log verbosity low ipEngineering
    log verbosity low ipGeneral
    log verbosity low ipInterface
    log verbosity low ipNhopTrackerEngineering
    log verbosity low ipNhopTrackerGeneral
    log verbosity low ipProfileMgr
    log verbosity low ipProfileMgrEngineering
    log verbosity low ipRoutePolicy
    log verbosity low ipRoute
    log verbosity low ipTraffic
    log verbosity low ipTunnel
    log verbosity low ripEngineering
    log verbosity low ripGeneral
    log verbosity low ripRoute
    log verbosity low ripRtTable
    bandwidth oversubscription
    ip domain-lookup
    ip name-server 10.2.0.3
    ip domain-name 789df
    ip explicit-path name xyz disable
    interface ip 0/0
    interface ip 2/0
--More--

```

**Example 3** In the following example, the output is displayed until the screen is filled and the --More-- prompt appears. By entering the filter `!`, the user forces the system to filter out all comments from the remainder of the output; that is, output lines that contain the string `!`. The system displays only lines that do not contain the string `!`.

```

host1#show config include-defaults
! Configuration script being generated on FRI AUG 04 2006 12:48:48 UTC
! Juniper Edge Routing Switch ERX700
! Version: 7.3.0 beta-1.6 [BuildId 5672] (July 11, 2006 11:58)
! Copyright (c) 1999-2006 Juniper Networks, Inc. All rights reserved.
!
boot config running-configuration
boot system erx_7-3-0.rel
boot config running-configuration
boot system 3-3.1.rel
no boot backup
no boot subsystem
no boot backup subsystem
boot revert-tolerance 3 1800
no boot force-backup
!
aaa domain-map jacksonville
    virtual-router miami

```



```

    strip-domain disable
!
aaa domain-map jak
    virtual-router default
    strip-domain disable
!
aaa domain-map northeast
    virtual-router default
--More--
-!
(Displaying only lines that exclude '!'. press ^C to end...)
    strip-domain disable
aaa delimiter realmName "/"
hostname host1
no aaa new-model
no service ctrl-x-reboot
no service password-encryption
no baseline show-delta-counts
clock timezone UTC 0 0
no exception dump
exception protocol ftp anonymous null
line vty 4
    exec-timeout 0 0
    exec-banner
    motd-banner
    timeout login response 30
    data-character-bits 8
    no login
log engineering
log verbosity low
no log severity
log verbosity low NameResolverLog
log verbosity low aaaAtm1483Cfg
log verbosity low aaaEngineGeneral
log verbosity low aaaServerGeneral
log verbosity low aaaUserAccess
log verbosity low addressServerGeneral
log verbosity low atm
log verbosity low atm1483
log verbosity low atmAa15
log verbosity low bgpConnections
log verbosity low bgpDampening
log verbosity low bgpEng1
--More--

```

## Responding to Prompts

For some actions, the system prompts you for a response. The acceptable default responses are the following:

- You can press **y** or Enter to agree with the prompt and continue.
- You can press any other key to disagree with the prompt and cancel the action.

You can use the **confirmations explicit** command to require a more explicit response to CLI prompts.

### *confirmations explicit*

- Use to require an explicit response to a CLI prompt, as follows:

- To agree with the prompt and continue, you must type **y** and press Enter, type **ye** and press Enter, or type **yes** and press Enter.
- To disagree with the prompt and cancel the action, you must type **n** and press Enter or type **no** and press Enter.
- Pressing Enter alone, or entering any other characters, is not an acceptable response, and the CLI will repeat the prompt.
- Acceptable responses to a prompt are not case sensitive.
- Use the **no** version to restore the default state, where pressing **y** or Enter alone responds in the affirmative, and any other entry is accepted as a negative response.



NOTE: The system's CLI supports a powerful command-line editor, enabling you to easily correct, edit, and recall previously entered commands. For more information, see [“Using Command-Line Editing” on page 64](#).

For a description of the commands that you use to get around the CLI, see [“Managing the System” on page 261](#).

- See *confirmations explicit*.

## CLI Status Indicators

The E Series software includes two types of indicators to inform you of the status of your CLI operation.

- The **dot service** indicator is used when your operation does not finish within 2 seconds. The service displays the Please wait message and a dot every 5 seconds until the operation is completed. The dot service is used for all CLI operations, except those that use the more descriptive progress indicator.
- The **progress indicator** is an animated representation of how much progress has been made on a CLI operation that does not finish within the expected completion time. This type of status indicator is supported for the file system synchronization application and the file copy application.

The progress indicator displays a series of dots that represents the time required to complete the operation. The dots are followed by the actual percentage of the total that has been completed and by an oscillating asterisk that indicates ongoing activity.

As the application progresses, the dots are replaced with asterisks, starting at the left, to represent how much of the operation is finished. The actual percentage is also adjusted accordingly. When the operation is complete, all dots are replaced by asterisks, and the message DONE replaces the numerical percentage.

The number of dots that appears and the percentage of completion represented by each dot or asterisk are based on the terminal width. For example, if the terminal is set to 80 characters, each of the 50 dots indicates 2 percent of the total time (2 percent

x 50 characters = 100 percent). See [“Managing the System” on page 261](#) for information about setting the terminal width.

The following examples show progress indicator output for a 50-character-wide display.

```
****..... (10%) *

*****..... (90%) *

***** (DONE)
```

## Levels of Access

The CLI has two levels of access: *user* and *privileged*.

### User Level

User level allows you only to view a router's status. This level restricts you to User Exec mode.

### Privileged Level

Privileged level allows you to view a router configuration, change a configuration, and run debugging commands. You need a password to access this level. This level gives you full CLI privileges. Passwords are covered in more detail in [“Managing the System” on page 261](#).

## Initialization Sequence

Each line module in a router is initialized independently. As a result, the CLI on the SRP module can become available before the line modules have completed initialization. Commands relating to a line module can fail if the module has not completed initialization. The **show version** command can be used to display line module status. Do not enter commands for a line module until its state is online.

## Platform Considerations

The CLI is supported on all E Series routers.

For information about the modules supported on E Series routers:

- See the *ERX Module Guide* for modules supported on ERX7xx models, ERX14xx models, and the ERX310 Broadband Services Router.
- See the *E120 and E320 Module Guide* for modules supported on the E120 and E320 Broadband Services Routers.

## Accessing the CLI

This section describes logging in to and exiting from the router.

## Logging In

The system supports a local console session and up to 30 virtual terminal (vty) sessions simultaneously. A virtual terminal session can be a Telnet session, Secure Shell Server (SSH) protocol session, or File Transfer Protocol (FTP) server session.



**NOTE:** The vty session factory default is 5. Use the line command to configure up to a maximum of 30 vtys. The configured vtys are shared among all types of connections; for example, if you configure 7 vtys, then no more than a total of 7 SSH plus FTP plus Telnet sessions can simultaneously exist on the router.

To access the system through a local console, attach a terminal to the system console port. To access the system through Telnet, Telnet client software must be installed on your host system. To access the system through SSH, SSH version 2.0 client software must be installed on your host system. To access the system through FTP, FTP client software must be installed on your host system.

You can configure Telnet to validate login requests. See [“Vty Line Authentication and Authorization Overview” on page 451](#) in [“Passwords and Security” on page 443](#), for more information. Once Telnet is running on your host system, type in the E Series router name or its IP address and press Enter. To use a name, your network must have a name server.

For example, for Microsoft Windows NT enter:

```
telnet 192.168.1.13
```

or

```
telnet westford2
```

You are connected to your E Series router when the following prompt appears:

```
Logging in.  
host1>
```



**NOTE:** At this point, you have access only to User Exec commands.

To connect through SSH, refer to your SSH client documentation.

## Privileged-Level Access

You access the CLI Privileged Exec commands using the **enable** command.

### Defining CLI Levels of Privilege

---

The CLI has the ability to map any command to one of 16 levels of command privilege (0 to 15). When you access the Privileged Exec mode, you have access to those commands that map to your access level or below. In other words, if you access the Privileged Exec

mode at access level 10 (the default), you have access to all commands with an access level setting of 10 or lower.

In general, command privileges fall within one of the following levels:

- 0—Allows you to execute the **help**, **enable**, **disable**, and **exit** commands
- 1—Allows you to execute commands in User Exec mode plus commands at level 0
- 5—Allows you to execute Privileged Exec **show** commands plus the commands at levels 1 and 0
- 10—Allows you to execute all commands except support commands, which may be provided by Juniper Networks Customer Service, or the **privilege** command to assign privileges to commands
- 15—Allows you to execute support commands and assign privileges to commands

For information about how to set individual command levels, see [“CLI Command Privileges” on page 49](#).

### Accessing the Privileged Exec Level

You can access the Privileged Exec commands using one of 16 levels of command privilege. If you do not enter a privilege level and you are not accessing the router through a RADIUS authentication account, the default CLI access level is 10.

To access the default Privileged Exec mode:

1. At the prompt, type **enable** and press Enter.

```
host1>enable
Password:
```



**NOTE:** You will be prompted for a password only if your system has been configured with one. Refer to the **enable secret** and **enable password** Global Configuration commands described in [“Managing the System” on page 261](#).

2. Type your password and press Enter.

```
Password:*****<Enter>
host1#
```

You can tell that you have access to Privileged Exec mode when the command prompt changes from a > character to a # character.

#### **enable**

- Use to move from User Exec to Privileged Exec mode.
- Privileged Exec mode allows you to access all other user interface modes. From here you can configure, monitor, and manage all aspects of the router.

- You can access the Privileged Exec commands using one of 16 levels of command privilege. If you do not enter a privilege level and you are not accessing the router through a RADIUS authentication account, the default CLI access level is 10.
- Set a password for this mode by using either the **enable password** or the **enable secret** command in Global Configuration mode. This protects the system from any unauthorized use.
- Once a password is set, anyone trying to use Privileged Exec mode will be asked to provide the password.
- Example 1 (accessing Privileged Exec mode at the default level [10])

```
host1>enable
password:*****
host1#
```

- Example 2 (accessing Privileged Exec mode at the highest level [15]; a password is not set for this example)

```
host1>enable 15
host1#
```

- There is no **no** version.
- See *enable*.

## Moving from Privileged Exec to User Exec Mode

To move from the Privileged Exec mode to the User Exec mode, enter the **disable** command. For example:

```
host1#disable
host1>
```



**NOTE:** Using the **exit** command from either the Privileged Exec or User Exec mode logs out of the CLI.

To move to a lower Privileged Exec mode, follow the **disable** command with an access level value. For example:

```
host1#show privilege
Privilege level is 10
host1# disable 5
host1#show privilege
Privilege level is 5
```

### *disable*

- Use to exit Privileged Exec mode and return to User Exec mode.
- Use to shift to a lower Privilege Exec mode level without returning to User Exec mode. Specifying a privilege level after the **disable** command changes the Privileged Exec mode to the lower level that you specify; you do not return to User Exec mode.
- Example 1

```
host1#disable
host1>
```

- Example 2

```
host1#show privilege
Privilege level is 10
host1#disable 5
host1#show privilege
Privilege level is 5
```

- There is no **no** version.
- See *disable*.

## Logging Out

You can log out of the CLI from either the User Exec and Privileged Exec modes by entering the **exit** command. For example:

```
host1>exit
logging out.
```

or

```
host1#exit
logging out.
```

## CLI Command Privileges

You can change the privilege level of most commands by using the **privilege** command that is available in Global Configuration mode. To use this command, you must enable your CLI session to privilege level 15.

## CLI Privilege Groups

You can change privilege group accessibility. Privilege groups are no longer required to be hierarchical. You can modify the privilege group membership and define which privilege group is a member of another privilege group.

A privilege group can contain commands and other privilege groups as members. A group always has access to commands in its own privilege group and in privilege group 0. By default, all groups have one member and a specific privilege group has access to all commands in all privilege groups with a lower number than the specific group.

A privilege group is reachable from another privilege group when it is a member of that privilege group, or a member of a group that is a member of that privilege group until a search of all member groups is exhausted. This can go through several recursions as long as there are no circular dependencies.

Privilege group 0 is not a member of any group and you cannot assign member groups to it, but it is reachable from every privilege group.

Numbers in the range 0–15 identify the 16 privilege groups. Each of the 16 groups can have a name or an alias. The default internal name is the privilege group number. By

default, the groups are hierarchical and each group, with the exception of groups 1 and 0, contains one group. When a group contains a group, the contained group is a member of the original group: privilege group p has one member, privilege group p-1. For example, privilege group 15 has member 14, privilege group 14 has member 13, and privilege group 2 has member 1.

For hierarchical groups, groups 0 through 14 are reachable from privilege group 15, groups 0 through 13 are reachable from privilege group 14, groups 0 to 4 are reachable from 5, and so forth. Hierarchical groups can also contain other privilege groups. For example, group A is reachable from group B if group A is a member of group B or is a member of a group that is a member of group B. If group X has member Y and Y has member Z then Z is reachable from X.

You cannot configure circular dependencies. For example, you cannot configure a circular dependency where group X has member Y, Y has member Z, Z has member P, and X can reach Z and P. Group X cannot have member Z or P because Z and P are reachable through Y.

## Examples Using Privilege Group Membership

In each of the following examples, privilege groups are at the default setting, where privilege group 0 is reachable from every privilege group, 15 contains 14, 14 contains 13, 13 contains 12, and so forth. The commands in each example change the privilege group settings from the default.

**Example 1**     `host1(config)#privilege-group membership clear 11`  
                 `host1(config)#privilege-group membership 15 add 10`

In Example 1:

- Privilege group 11 does not contain any privilege groups
- Privilege group 15 contains group 10. Therefore, privilege group 10 and all groups contained or reachable from privilege group 10 are now reachable from privilege group 15.
- Because privilege group 15 already contains privilege group 14, all groups with the exception of privilege group 11 are reachable from privilege group 15.
- A command that is in privilege group 11 can only be executed by a user at privilege 11. A user at any other privilege does not have access to privilege group 11 commands.

**Example 2**     `host1(config)#privilege-group membership 14 remove 13`

In Example 2:

- Privilege group 14 does not contain any privilege groups.
- Privilege group 15 contains two groups: 14 and 10. The privilege groups 0, 1, 2, 4, 5, 6, 7, 8, 9, 10, and 14 are reachable from privilege group 15.
- A user at privilege 15 does not have access to commands in privilege groups 11, 12, or 13.



**Example 3**     `host1(config)#privilege-group membership clear 13`  
                   `host1(config)#privilege-group membership 13 add 10`

In Example 3:

- Commands are executed in the following sequence: 15 contains 14, 14 contains 13, 13 contains 12, and so forth,
- Privilege group 13 contains one privilege group: privilege group 10.
- The privilege groups 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, and 10 are reachable from privilege group 13.

**Example 4**     `host1(config)#privilege-group membership 12 remove 11`  
                   `host1(config)#privilege-group membership 12 add 5`  
                   `host1(config)#privilege-group membership 11 add 5`

In Example 4:

- Commands are executed in the following sequence: 15 contains 14, 14 contains 13, 13 contains 12, and so forth.
- Privilege group 12 contains one privilege group: the privilege group 5.
- Privilege group 11 contains one privilege group: the privilege group 5.
- Privilege groups 0, 1, 2, 3, 4, 5 are reachable from privilege groups 12 and 11.

**Example 5**     `host1(config)#privilege-group membership clear 9 8 7`  
                   `host1(config)#privilege-group membership 7 add 1`  
                   `host1(config)#privilege-group membership 8 add 14`

In Example 5:

- Privilege group 9 contains no privilege groups.
- Privilege group 8 contains group 14.
- Privilege group 7 contains group 1.

**Example 6**     `host1(config)#privilege-group alias 13 LI`  
                   `host1(config)#privilege-group alias 10 dailyAdmin`  
                   `host1(config)#privilege-group alias 7 weekendAdmin`  
                   `host1(config)#privilege-group alias 6 dailyTroll`  
                   `host1(config)#privilege-group alias 5 basicUser`  
                   `host1(config)#privilege-group alias 0 minUser`  
                   `host1(config)#privilege-group alias 15 superUser`

In Example 6, a number or name can specify the seven privilege groups 0, 5, 6, 7, 10, 13, and 15.

**Example 7**     `host1(config)#privilege-group membership clear dailyAdmin`  
                   `host1(config)#privilege-group membership dailyAdmin add dailyTroll`

In Example 7, privilege group 10 alias dailyAdmin has one member: privilege group 6 alias dailyTroll.

**Example 8**     `host1(config)#no privilege-group membership 9`

Example 8 reverts one privilege group membership to its default setting. Prior to the execution of this command, the following group memberships were in place:

group	member	reachable
8	12	12,0
9	--	0
10	9	9,0
11	10	10,9,0
12	11	11,10,9,0

Reverting privilege group 9 to its default gives it one member: privilege group 8. This creates the circular dependency: 8 contains 12, 12 contains 11, 11 contains 10, 10 contains 9, and 9 contains 8.

**Example 9**     `host1(config)#no privilege-group membership`

In Example 9, privilege group membership reverts to the default setting. All privilege groups revert to hierarchical settings: 15 contains 14, 14 contains 13, 13 contains 12, and so forth. Privilege group 0 is reachable from every privilege group.

**Example 10**     `host1(config)#no privilege-group membership 7`

In this example, one privilege group membership reverts to its default setting. Privilege group 7 contains group 6.

**Example 11**     `host1(config)#no privilege-group alias`

In Example 11, all alias settings are removed.

**Example 12** `host1#show privilege group`

privilege group	privilege group alias	directly reachable groups	all reachable groups *
-----	-----	-----	-----
0	minUser	--	--
1	--	--	0
2	--	1	0 1
3	--	2	0 1 2
4	--	3	0 1 2 3
5	basicUser	4	0 1 2 3 4
6	dailyTroll	5	0 1 2 3 4 5
7	weekendAdmin	1	0 1
8	--	14	0 14
9	--	--	0
10	dailyAdmin	6	0 1 2 3 4 5 6
11	--	5	0 1 2 3 4 5
12	--	5	0 1 2 3 4 5
13	LI	10	0 1 2 3 4 5 6 10
14	--	--	0
15	superUser	10 14	0 1 2 3 4 5 6 10 14 15

\*Privilege Group can reach itself

Example 12 shows privilege group overrides in effect.

**Example 13** `host1#show privilege group 15 superUser`

The following groups are directly reachable:

14

dailyAdmin

The following groups are reachable:

1

14

2

3

4

basicUser

dailyAdmin

dailyTroll

minUser

In Example 13, groups 14 and dailyAdmin are directly reachable and groups 1, 14, 2, 3, 4, basicUser, dailyAdmin, dailyTroll, and minUser are reachable.

**privilege**

- Use to change the privilege level of any command within a specified mode.

- Example 1

```
host1(config)#privilege exec level 12 terminal width
```

- Example 2

```
host1(config)#privilege exec all level 5 terminal
```

- Use the **all** keyword to change the privilege level of groups of commands. For more information, see [“Setting Privilege Levels for Multiple Commands” on page 56](#).

- Use the **reset** version to restore the default privilege level for the command; issuing this command results in the **show configuration** command not showing the default privilege setting for the command.
- Use the **no** version to restore the default privilege level for the command; issuing this command results in the **show configuration** command showing the default privilege level of the command in its output.



**NOTE:** You must access the CLI at privilege level 15 to view or use this command.

- See *privilege*

#### *privilege-group alias*

- Use to give the privilege group name alias to the privilege group.
- Example

```
host1(config-if)#privilege-group alias
```
- Use the **no** version to remove the privilege group alias.
- See *privilege-group alias*.

#### *privilege-group membership*

- Use to add the member group to or remove the member group from the privilege group.
- Example

```
host1(config-if)#privilege-group membership
```
- Use the **no** version to restore one or all privilege groups to the default settings. When all privilege groups are reset to the default settings, the privilege group membership is hierarchical.
- See *privilege-group membership*.

#### *privilege-group membership clear*

- Use to clear a privilege group or all members from a privilege group.
- Example

```
host1(config-if)#privilege-group membership clear
```
- There is no **no** version.
- See *privilege-group membership clear*.

## CLI Command Exceptions

Changing command privilege levels can be a powerful security tool. However, changing the command privilege for some commands could render the CLI unusable and require

you to reboot the router. To eliminate this possibility, the CLI does not allow you to remap the following commands:

- **disable**
- **enable**
- **exit**
- **help**
- **privilege**
- **support**

## CLI Keyword Mapping

You cannot change the privilege level of keywords that are separated from the command string by a parameter in the command sequence. In other words, once the privilege algorithm reaches a parameter, the privilege algorithm that maps the commands to the desired privilege level stops and allows any keyword options that may follow in the command sequence. The algorithm then waits for a carriage return before looking at the next command sequence.

For example, you can change the command privilege level for the **telnet** command. However, because the **telnet** command is immediately followed by a variable (that is, a hostname or IP address) and not a keyword, you cannot change the privilege level for any keywords that follow the command.

```
host1#telnet ?
HOSTNAME or A.B.C.D The ip address of the remote system
```

```
host1#telnet router2 ?
<0 - 65535> The port on which to send the request
bgp Border Gateway Protocol (179)
chargen Character generator (19)
cmd Remote commands (rcmd, 514)
```

## Setting Privileges for Ambiguous Commands

The **privilege** command allows you to set command privilege levels for parts of commands that the CLI would normally consider ambiguous. In other words, you can set privilege levels by specifying letters that represent only the beginning part of a command or group of commands (even the first letter of a command or group of commands).

The following example sets the privilege level to 12 for any Exec mode (user or privileged) command that start with the letter “t”:

```
host1(config)#privilege exec level 12 t
```

The list of affected commands includes **telnet**, **terminal**, **test**, and **traceroute**.

The following example changes all the above commands, with the exception of the **traceroute** command, to level 15:

```
host1(config)#privilege exec level 15 te
```

The following example changes all commands that start with the letters “te” (for example, **telnet**, **terminal**, and **test**) and any second keyword that starts with the letter “i” and follows a command that starts with the letters “te” (for example, the keyword “ip” in the command **test ip**) to level 1:

```
host1(config)#privilege exec level 1 te i
```

When you enter an ambiguous command and an exact match of the command is found, partial matches are ignored and are not modified.

For example, the **traffic-class** and **traffic-class-group** commands are available in Global Configuration mode. If you issue the **privilege configure level 5 traffic-class** command, an exact match is made to **traffic-class**, and **traffic-class-group** is not modified.

If you want to set the privilege level for both **traffic-class** and **traffic-class-group** and you do not want the exact match to be made to **traffic-class**, issue a partial command such as **traffic-c**. The privilege level of all commands that begin with **traffic-c** is modified.

## Setting Privilege Levels for no or default Versions

The **privilege** command allows you to set command privilege levels for **no** and **default** versions of commands. However, setting the privilege level for either the **no** or **default** versions of a command does *not* set the privilege level of the affirmative version of the command. This means that you can have the **no** or **default** version of a command at a different privilege level than its affirmative version.



**NOTE:** You can set the **no** or **default** command to a separate privilege level without specifying any other command to follow. This would force all commands that have a **no** or **default** version to function only for that privilege level and higher.

For example, if you issue the **privilege exec level 10 no** command, all **no** versions in the Privileged Exec mode are available to users at level 10 and higher.

## Setting Privilege Levels for Multiple Commands

The **all** keyword is a wildcard parameter that enables you to set privilege levels for multiple commands rather than setting them individually.

### Setting Privilege Levels for All Commands in a Mode

---

You can set the privilege level for all commands within a specified mode. This setting includes all commands in modes that you can access from a specified mode.

If the command specified in the **privilege** command changes the configuration mode, all commands in the configuration will also be set to the specified privilege level. For more information about accessing modes, see [“Accessing Command Modes” on page 67](#).

For example, issuing the **configure** command in Privileged Exec mode changes the configuration mode to Global Configuration. If you issue the **privilege exec all level 5**

**configure** command, all commands in Global Configuration mode become accessible to users who have CLI privileges at level 5 and higher. For more information about user privilege levels, see “Privileged-Level Access” on page 46.

### Setting Privilege Levels for a Group of Commands

You can set the privilege level for a group of commands by using the beginning keyword in a command.

For example, if you issue the **privilege configure all level 5 snmp** command, all commands in Global Configuration mode that begin with **snmp** become accessible to users who have CLI privileges at level 5 and higher.

### Using the Order of Precedence

The effectiveness of a privilege level that is set with the **all** keyword depends on its precedence level in the CLI. A privilege level is considered to be in effect only if a privilege level that is configured at a higher precedence level does not override it.

The CLI uses the following order of precedence:

1. Privilege level set for all commands within a mode, including modes that are accessed from another mode; for example, Global Configuration mode
2. Privilege level set for all commands that begin with the same keyword; for example, **snmp** commands
3. Privilege level set for individual commands; for example, **snmp-server community**



**NOTE:** This order of precedence does not apply to privilege levels that are set without the **all** keyword.

In the following example, the privilege level of the **snmp-server community** command is set to level 11, the privilege level for all commands that begin with **snmp** is set to level 10, and the privilege level for all commands in Global Configuration mode is set to level 5.

```
host1(config)#privilege configure level 11 snmp-server community
host1(config)#privilege configure all level 10 snmp
host1(config)#privilege exec all level 5 configure
```

The following **show configuration** output displays the privilege levels set above. The privilege levels for the **snmp-server community** command and the **snmp-server** group of commands are still present in the output. However, the privilege level of Global Configuration mode takes precedence, and the privilege levels of the other commands are rendered ineffective. Users can access all **snmp** commands at level 5 or higher.

```
host1#show config category management cli command-privileges
privilege configure level 11 snmp-server community
privilege configure all level 10 snmp-server
privilege exec all level 5 configure
```

### Superseding Privilege Levels with the all Keyword

---

Issuing the **all** keyword supersedes privilege levels that were previously set without the **all** keyword.

In the following example, the **snmp-server-community** command is set to level 7, and the **snmp** keyword is set to level 6. The privilege level of the **snmp** keyword does not override the **snmp-server community** setting, because both of these commands are set without the **all** keyword.

```
host1(config)#privilege configure level 7 snmp-server community
host1(config)#privilege configure level 6 snmp
```

All **snmp** commands are then changed to level 5 with the **all** keyword.

```
host1(config)#privilege configure all level 5 snmp
```

The **show configuration** output displays all **snmp** commands at level 5, superseding the existing level 6 setting. The **snmp-server community** command is still present in the show configuration output, but it is ineffective.

```
host1#show config category management cli command-privileges
privilege configure level 7 snmp-server community
privilege configure all level 5 snmp-server
```

### Removing the all Keyword

---

Using the **no** version or **reset** version removes the **all** keyword and restores default privilege levels.

If the privilege setting of the mode or command for which you are restoring default privilege levels takes precedence over any ineffective privilege settings, those settings will automatically take effect according to the order of precedence (see [“Using the Order of Precedence” on page 57](#)).

The difference between the **no** version and the **reset** version is that the **reset** version removes the configuration from the **show configuration** output. This is useful when you want to remove a configuration that has been overridden and rendered ineffective by a privilege level that takes precedence.

## Setting Default Line Privilege

The factory default privilege level for the console line and all vty lines is 1. However, you can use the **privilege level** command in Line Configuration mode to set the default login privilege for the console line or any number of vty lines.

To change the default privilege level:

1. Access line configuration mode on the router for the console.

```
host1(config)#line console 0
host1(config-line)#
```

or on one or more vty lines

```
host1(config)#line vty 0 12
```



```
host1(config-line)#
```



**NOTE:** The latter command configures vty lines 0 to 12.

2. Specify a starting privilege level for the line or lines.

```
host1(config-line)#privilege level 5
```

The default privilege level for the specified line (or lines) changes. The new values take effect immediately for any new users. If using the console line, you must exit out of the CLI and reestablish a connection before the default takes effect.

If you are validating through RADIUS or TACACS+ and the server specifies an enable level, that enable level takes precedence over the line privilege level.

### *privilege level*

- Use to change the default privilege level of the console line or one or more vty lines.
- Example

```
host1(config-line)#privilege level 5
```

- Use the **no** or **default** version to restore the default privilege level for the command.



**NOTE:** You must access the CLI at privilege level 15 to view or use this command.

- See *privilege level*.

## Viewing CLI Privilege Information

You can view CLI privilege information for yourself (the current user), all connected users on the router, or for any modified CLI commands.

### Viewing the Current User Privilege Level

Use the **show privilege** command to view your current privilege level.

### *show privilege*

- Use to view your current privilege level.
- Example

```
host1#show privilege
Privilege level is 10
```

- There is no **no** version.
- See *show privilege*.

### Viewing Privilege Levels for All Connected Users

Use the **show users detail** command to view the privilege levels for all users currently connected to the router. See [“Monitoring the FTP Server” on page 347](#) for information about the **show users detail** command.

### Viewing Privilege Levels for Changed CLI Commands

Use the **show configuration** command to view the changed privilege levels for any modified CLI commands. See [“Saving the Current System Configuration” on page 284](#) for information about the **show configuration** command.



**NOTE:** The **show configuration** command output displays output specific to the session access level. For example, if the session is enabled at level 5, issuing the **show configuration** command displays only output for commands at level 5 and below.

#### *show privilege group*

- Use to view the privilege groups.
- Example

```
host1(config-if)#show privilege group superUser
The following groups are directly reachable:
14
dailyAdmin

The following groups are reachable:
1
14
2
3
4
basicUser
dailyAdmin
dailyTroll
minUser
```

- There is no **no** version.
- See *show privilege group*.

## Using Help

The system CLI provides a variety of useful context-sensitive help features. An important thing to remember about using the help features is that the use of a space or the lack of a space before the **?** gives different results. [Table 6 on page 60](#) describes the help system.

**Table 6: Help Commands**

Command	Description
<b>?</b>	Lists all keywords applicable to the current command mode

Table 6: Help Commands (*continued*)

Command	Description
help	Displays a brief description of the help system (available in all command modes)
partial-keyword?	Lists the keywords that begin with a certain character string
partial-keyword<Tab>	Completes the partial keyword you entered, if you have provided an unambiguous abbreviation
command<Space>?	Lists the set of all valid next available choices

Commands listed in the left column of [Table 6 on page 60](#) are further described with examples in the following sections.

### ? (Question Mark Key)

You can use the question mark (?) key whenever you need additional information. When you enter ?, all available choices are displayed. The CLI then redisplay the command you typed. The following examples show different ways you can use the ? key.

When you use ? on a line by itself or when it is preceded by one or more spaces, a list of all next available choices is displayed.

**Example 1** host1(config)#?

aaa	Configure authentication, authorization, and accounting characteristics
access-list	Configure an access list entry
arp	Configure a static ARP entry
bandwidth	Configure slot-group bandwidth control
banner	Define a banner line
baseline	Configure baseline operations
boot	Configure boot time behavior
bulkstats	Configure bulkstats parameters
classifier-list	Configure a classifier list entry
clns	Configure CLNS characteristics
clock	Set the system's clock
confirmations	Configure confirmation mode
controller	Configure controller parameters
crypto	Configure cryptographic parameters
default	Set a command to its default(s)
disable-autosync	Disable automatic synchronization of redundant system controller file system
disable-switch-on-error	Disable automatic switch to redundant system controller upon software/hardware error
do	Run an exec mode command (alias command run)
enable	Configure security related options
end	Exit Global Configuration mode
exception	Configure core dump
exclude-subsystem	Exclude copying a subsystem from the release
exit	Exit from the current command mode
ftp-server	Configure FTP Server characteristics
help	Describe the interactive help system
host	Add/modify an entry to the host table
hostname	Set the host (system) name
interface	Enter Interface Configuration mode
ip	Configure IP characteristics
l2tp	Configure L2TP parameters
license	Configure licenses
line	Enter Line Configuration mode
log	Configure logging settings
macro	Run a CLI macro
map-list	Create an NBMA static map
memory	Configure and administer memory operations
mpls	Configure MPLS global parameters
no	Negate a command or set its default(s)
ntp	Configure the Network Time Protocol
policy-list	Enter Policy Configuration mode
pppoe	Configure PPPoE
profile	Specify a profile
radius	Configure RADIUS server
rate-limit-profile	Enter rate limit profile configuration mode
redundancy	Perform a redundancy configuration
route-map	Configure a route map
router	Configure a routing protocol
rtr	Configure rtr parameters
run	Run an exec mode command (alias command do)
service	Configure system-level services
set	Configure
sleep	Make the Command Interface pause for a specified duration
slot	Configure and administer slot operation
snmp-server	Configure SNMP parameters
sscc	The SSC Client telnet
telnet	telnet daemon configuration

timing	Configure network timing
traffic-shape-profile	Enter traffic shape profile configuration mode
virtual-router	Specify a virtual router

**Example 2** host1(config)#ip ?

address-pool	Configure address pool for PPP Broadband RAS clients
as-path	Configure a path filter for AS-Paths in BGP
bgp-community	Format for BGP community
community-list	Configure an entry in a community list
debounce-time	Specify the minimum amount of time that an event needs to be in same state before being reported
dhcp-local	The DHCP Local Server protocol
dhcp-server	DHCP Server for Proxy Client
domain-lookup	Enable DNS lookup
domain-name	Specify local Domain name
dvmrp	configure dvmrp parameters
dynamic-interface-prefix	Specify name prefix for dynamic Ip shared interfaces
explicit-path	Configure an explicit path
extcommunity-list	The extended community list
ftp	Configure FTP characteristics
http	Configure http server
local	Local IP address assignment
multicast-routing	Enable IP multicast forwarding
name-server	Configure DNS server
pim	Configure PIM Protocol
prefix-list	Configure a prefix list entry
prefix-tree	Configure a prefix tree entry
route	Define a static IP route
router-id	Configure the router-id to be used
rpf-route	Define a static IP route for mcast RPF check
source-route	Configure source-routing capabilities
ssh	Configure SSH characteristics
ttl	Configure the default value to be used by IP for Time-To-Live
tunnel	Configure tunnel parameter
vpn-id	Configure the VPN ID associated with this router
vrf	Specify a VRF

host1(config)#ip

**Example 3** host1(config)#ip community-list ?

<1 - 99> The community list

host1(config)#ip community-list

When you want to see a list of commands that begin with a particular set of characters, type a question mark ( ? ) immediately after the last letter. Do not use a space between the partial keyword and the ? key. For example:

```
host1#sh?
show shutdown
host1#sh
```



**NOTE:** If you want to use the ? character as part of a string, such as a hostname or a regular expression, you must enter the following key sequence: Ctrl+v+?. Otherwise, the CLI considers the ? to be a request for assistance in completing the command.

## help Command

Use the **help** command when you want to see a brief description of the context-sensitive help system.

```
host1>help
```

Use the help options as follows:

?, or command<Space>? - Lists the set of all valid next keywords or arguments

partial-keyword? - Lists the keywords that begin with a certain character

string

partial-keyword<Tab> - Completes the partial keyword

```
host1>
```

## Partial-keyword <Tab>

When you cannot recall a complete command name or keyword, type in the first few letters, press Tab, and the system completes your partial entry. You must type enough characters to provide a unique abbreviation. If you type a few letters, press Tab, and your terminal beeps, then you have not typed enough characters to be unambiguous.

```
host1(config)#int<Tab>
```

```
host1(config)#interface
```

## Using Command-Line Editing ---

This section provides information about the command-line editor.

### Basic Editing

Here are a few basic command-line editing notes:

- **Case**—Keywords are not case sensitive; that is, they can be entered in uppercase, lowercase, or a mix of both. Filenames may be case sensitive. Local filenames are case sensitive; remote filenames are case sensitive if the host system treats filenames as case sensitive. Passwords are case sensitive.
- **Abbreviating keywords**—You may abbreviate keywords using as few characters as you want, as long as the characters provide a unique abbreviation.
- **Executing a command**—Always use the Enter key.

## Command-Line Editing Keys

You can use several keys to edit the command line. [Table 7 on page 65](#) defines the keys for editing the command line. Arrow keys functions only on ANSI-compatible terminals, such as VT100s.

**Table 7: Command-Line Editing Keys**

Key(s)	Function
Delete or Backspace	Removes characters to left of cursor
Left Arrow	Moves cursor one character to left
Right Arrow	Moves cursor one character to right
Ctrl+a	Moves cursor to beginning of command line
Ctrl+b	Moves cursor back one character
Ctrl+d	Deletes character at cursor
Ctrl+e	Moves cursor to end of command line
Ctrl+f	Moves cursor forward one character
Ctrl+h	Deletes character to left of cursor
Ctrl+k	Deletes all characters from cursor to end of command line
Ctrl+l	Redisplays system prompt and command line
Ctrl+o	Toggles overwrite/insert mode
Ctrl+q	Resumes a Telnet or console session; use if the Telnet or console session appears frozen or unresponsive
Ctrl+s	Suspends a Telnet or console session
Ctrl+t	Transposes character to left of cursor with character located at cursor
Ctrl+u	Deletes entire command line
Ctrl+v	Allows the " ?" character to be used as a character instead of as a request for help
Ctrl+w	Deletes the previous word

Table 7: Command-Line Editing Keys (*continued*)

Key(s)	Function
Ctrl+x	In all modes, reboots the system. This feature is useful if a command is taking a prolonged time to complete and hangs the console. The command has no effect if you access the system through Telnet.  Set the boot option flag by using the <i>service ctrl-x-reboot</i> command from Global Configuration mode.
Ctrl+y	Recalls most recent entry from delete buffer; recalled characters overwrite or are inserted in current line depending on overwrite/insert toggle
Ctrl+z	In all modes except User Exec mode, executes any command typed immediately before the command sequence and then changes the mode to Privileged Exec mode. In User Exec mode, only executes any command typed immediately before the command sequence.
Esc+b	Moves cursor back one word
Esc+Backspace	Deletes previous word
Esc+d	Deletes current or next word
Esc+f	Moves cursor forward one word

## Command History Keys

The CLI maintains two separate command histories. The first command history maintains only Exec mode commands. The second history maintains all commands entered in any of the configuration modes. The appropriate history will automatically be restored as you transition between Global Configuration mode and Exec mode.

[Table 8 on page 66](#) defines the keys related to command history. Arrow keys functions only on ANSI-compatible terminals, such as VT100s.

Table 8: Command History Keys

Key	Function
Up Arrow or Ctrl+p	Recalls commands in history buffer, starting with most recent command. Repeat key sequence to recall successively older commands.
Down Arrow or Ctrl+n	Returns to more recent commands in history buffer after recalling commands with Up Arrow or Ctrl+p. Repeat key sequence to recall successively more recent commands.
Ctrl+r	Begin a <i>reverse search</i> for a previously entered string in the history buffer by providing a character string when prompted. Enter Ctrl+r to continue searching. Ctrl+h or Del deletes the last character in the string and starts a search on the new string.



## Pagination Keys

If the system needs to display more text than you can fit on the screen, the output pauses and the --More-- prompt appears. [Table 9 on page 67](#) defines the pagination keys that you can use when the --More-- prompt appears. For more information, see [“The --More-- Prompt” on page 40](#).

**Table 9: Pagination Keys**

Key	Function
Enter	Scrolls down one more line
Spacebar	Displays one more screen
+	Displays all output lines that contain the text string
–	Displays all output lines that do not contain the text string
/	Displays all output lines starting at the first line that contains the text string
Any other key	Aborts output and returns you to command prompt

## Accessing Command Modes

[Table 10 on page 67](#) describes the command modes available in the CLI.

**Table 10: Command Mode Overview**

Mode Name	Use of Mode	Access to Mode	Exit from Mode
AAA Profile Configuration	<ul style="list-style-type: none"> <li>Configure new AAA profiles.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use <b>aaa-profile</b> command.</li> <li>Prompt: host1(config-aaa-profile)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
Address Family Configuration	<ul style="list-style-type: none"> <li>Configure BGP or RIP address family parameters.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use <b>router bgp</b> or <b>router rip</b> to enter Router Configuration mode. From Router Configuration, use the <b>address-family</b> command.</li> <li>Prompt: host1(config-router-af)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command twice to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>

Table 10: Command Mode Overview (*continued*)

Mode Name	Use of Mode	Access to Mode	Exit from Mode
ATM VC Class Configuration	<ul style="list-style-type: none"> <li>Configure a class of attributes for an ATM data PVC.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>vc-class atm</b> command, and specify the name of the VC class.</li> <li>Prompt: host1(config-vc-class)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
ATM VC Configuration	<ul style="list-style-type: none"> <li>Configure individual attributes for an ATM data PVC.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>interface</b> command to enter Subinterface Configuration mode. From Subinterface Configuration mode, use the <b>pvc</b> command.</li> <li>Prompt: host1(config-subif-atm-vc)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command twice to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
Classifier Group Configuration	<ul style="list-style-type: none"> <li>Configure classifier groups with policy rules used for policy lists.</li> </ul>	<ul style="list-style-type: none"> <li>To create a classifier group, from Policy List Configuration mode use the <b>classifier-group</b> command and identify the CLACL and precedence.</li> <li>Prompt: host1(config-policy-list-classifier-group)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command twice to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
Color Mark Profile Configuration	<ul style="list-style-type: none"> <li>Configure packet color after exit from rate-limit hierarchy.</li> </ul>	<ul style="list-style-type: none"> <li>From Rate Limit Profile Configuration Mode, use the <b>color-mark-profile</b> command and identify the interface type (IP, IPv6, MPLS).</li> <li>Prompt: host1(config-color-mark-profile)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
Control Plane Configuration	<ul style="list-style-type: none"> <li>Configure SRP module policing.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration Mode, use the <b>control-plane</b> command.</li> <li>Prompt: host1(config-control-plane)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
Controller Configuration	<ul style="list-style-type: none"> <li>Configure physical interfaces (for example, T3).</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>controller</b> command.</li> <li>Prompt: host1(config-controller)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>

Table 10: Command Mode Overview (*continued*)

Mode Name	Use of Mode	Access to Mode	Exit from Mode
DHCP Local Pool Configuration	<ul style="list-style-type: none"> <li>Configure DHCP local pools.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>ip dhcp-local pool</b> command.</li> <li>Prompt: host1(config-dhcp-local)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
Domain Map Configuration	<ul style="list-style-type: none"> <li>Configure domain maps.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>aaa domain-map</b> command.</li> <li>Prompt: host1(config-domain-map)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
Domain Map Tunnel Configuration	<ul style="list-style-type: none"> <li>Configure tunnel parameters.</li> </ul>	<ul style="list-style-type: none"> <li>From Domain-Map Configuration mode, use the <b>tunnel</b> command.</li> <li>Prompt: host1(config-domain-map-tunnel)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command twice to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
DoS Protection Group Configuration	<ul style="list-style-type: none"> <li>Configure parameters for DoS protection groups.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration Mode, use the <b>dos-protection-group</b> command.</li> <li>Prompt: host1(config-dos-group)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
Drop Profile Configuration	<ul style="list-style-type: none"> <li>Configure drop profiles.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>drop-profile</b> command.</li> <li>Prompt: host1(config-drop-profile)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
Explicit Path Configuration	<ul style="list-style-type: none"> <li>Configure MPLS explicit path parameters.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, specify the <b>mpls explicit-path name</b> command.</li> <li>Prompt: host1(config-exp1-path)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
Flow Cache Configuration	<ul style="list-style-type: none"> <li>Configure parameters for the aggregation cache.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration Mode, use the <b>ip flow-aggregation cache</b> command.</li> <li>Prompt: host1(config-flow-cache)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>

Table 10: Command Mode Overview (*continued*)

Mode Name	Use of Mode	Access to Mode	Exit from Mode
Global Configuration	<ul style="list-style-type: none"> <li>• Enable a feature or function.</li> <li>• Disable a feature or function.</li> <li>• Configure a feature or function.</li> </ul>	<ul style="list-style-type: none"> <li>• From Privileged Exec mode, use the <b>configure</b> command.</li> <li>• Prompt: <code>host1(config)#</code></li> </ul>	<ul style="list-style-type: none"> <li>• Use the <b>exit</b> command, or press Ctrl+z to return to Exec mode.</li> <li>• Use the <b>interface</b> command to enter Interface Configuration mode.</li> </ul>
Interface Configuration	<ul style="list-style-type: none"> <li>• Create an interface.</li> <li>• Modify the operation of an interface, such as bandwidth or clock rate.</li> </ul>	<ul style="list-style-type: none"> <li>• From Global Configuration mode, use the <b>interface</b> command and identify the interface by slot/port.</li> <li>• Prompt: <code>host1(config-if)#</code></li> </ul>	<ul style="list-style-type: none"> <li>• Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>• Press Ctrl+z to return to Exec mode.</li> </ul>
IP NAT Pool Configuration	<ul style="list-style-type: none"> <li>• Create a NAT pool with a multiple, discontinuous range.</li> </ul>	<ul style="list-style-type: none"> <li>• From Global Configuration mode, use the <b>ip nat pool</b> command and specify only a prefix length value.</li> <li>• Prompt: <code>host1(config-ipnat-pool)#</code></li> </ul>	<ul style="list-style-type: none"> <li>• Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>• Press Ctrl+z to return to Exec mode.</li> </ul>
IP PIM Data MDT Configuration	<ul style="list-style-type: none"> <li>• Create and activate data multicast distribution trees (MDTs)</li> </ul>	<ul style="list-style-type: none"> <li>• From Global Configuration mode, use the <b>ip pim data-mdt</b> command and specify a name.</li> <li>• Prompt: <code>host1(config-ip-pim-data-mdt)#</code></li> </ul>	<ul style="list-style-type: none"> <li>• Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>• Press Ctrl+z to return to Exec mode.</li> </ul>
IP Service Profile Configuration	<ul style="list-style-type: none"> <li>• Create a service profile to use in route maps for subscriber management and to authenticate subscribers with RADIUS.</li> </ul>	<ul style="list-style-type: none"> <li>• From Global Configuration mode, use the <b>ip service-profile</b> command and specify a service profile name with up to 32 ASCII characters.</li> <li>• Prompt: <code>host1(config-service-profile)#</code></li> </ul>	<ul style="list-style-type: none"> <li>• Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>• Press Ctrl+z to return to Exec mode.</li> </ul>
IPsec CA Identity Configuration	<ul style="list-style-type: none"> <li>• Create an IPsec identity used in online certificate requests and during negotiations with IKE peers.</li> </ul>	<ul style="list-style-type: none"> <li>• From the Global Configuration mode, use the <b>ipsec ca identity</b> command.</li> <li>• Prompt: <code>host1(config-ca-identity)#</code></li> </ul>	<ul style="list-style-type: none"> <li>• Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>• Press Ctrl+z to return to Exec mode.</li> </ul>

Table 10: Command Mode Overview (*continued*)

Mode Name	Use of Mode	Access to Mode	Exit from Mode
IPsec Identity Configuration	<ul style="list-style-type: none"> <li>Create an IPsec identity used in offline certificate requests and during negotiations with IKE peers.</li> </ul>	<ul style="list-style-type: none"> <li>From the Global Configuration mode, use the <b>ipsec identity</b> command.</li> <li>Prompt: host1(config-ipsec-identity)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
IPsec IKE Policy Configuration	<ul style="list-style-type: none"> <li>Define an IKE policy.</li> </ul>	<ul style="list-style-type: none"> <li>From the Global Configuration mode, use the <b>ipsec ike-policy-rule</b> command.</li> <li>Prompt: host1(config-ike-policy)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
IPsec Manual Key Configuration	<ul style="list-style-type: none"> <li>Enter manual keys.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>ipsec key manual</b> pre-share command.</li> <li>Prompt: host1(config-manual-key)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
IPsec Peer Public Key Configuration	<ul style="list-style-type: none"> <li>Enter an ISAKMP/IKE public key that a remote peer uses for RSA authentication without the need for a digital certificate.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>ipsec key pubkey-chain rsa</b> command.</li> <li>Prompt: host1(config-peer-public-key)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
IPsec Transport Profile Configuration	<ul style="list-style-type: none"> <li>Configure a profile for L2TP over IPsec.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>ipsec transport profile</b> command.</li> <li>Prompt: host1(config-ipsec-transport-profile)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
IPsec Tunnel Profile Configuration	<ul style="list-style-type: none"> <li>Configure a profile for IPsec tunnels.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>ipsec tunnel profile</b> command.</li> <li>Prompt: host1(config-ipsec-tunnel-profile)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>

Table 10: Command Mode Overview (*continued*)

Mode Name	Use of Mode	Access to Mode	Exit from Mode
IP Tunnel Destination Profile Configuration	<ul style="list-style-type: none"> <li>Create a profile for dynamic GRE or DVMRP tunnels</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>gre destination profile</b> command or the <b>dvmrp destination profile</b> command and specify a destination profile name.</li> <li>Prompt: host1(config-dest-profile)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
IPv6 Local Pool Configuration	<ul style="list-style-type: none"> <li>Configure IPv6 local address pools</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>ipv6 local-pool</b> command, and specify the name of the IPv6 local address pool.</li> <li>Prompt: host1(config-ipv6-local)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
IPv6 NdRa Pool Configuration	<ul style="list-style-type: none"> <li>Configure IPv6 local address pools for Neighbor Discovery router advertisements</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>ipv6 local ndra-pool</b> command, and specify the name of the IPv6 local address pool for Neighbor Discovery router advertisements.</li> <li>Prompt: host1(config-v6-NdRa)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
L2 Transport Load-Balancing-Circuit Configuration	<ul style="list-style-type: none"> <li>Configure Martini layer 2 transport circuit associated with load-balancing group.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, specify the <b>mpls l2transport load-balancing-group</b> command.</li> <li>Prompt: host1(config-l2transport-load-balancing-circuit)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
L2TP Destination Profile Configuration	<ul style="list-style-type: none"> <li>Define the location of an LAC.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>l2tp destination profile</b> command.</li> <li>Prompt: host1(config-l2tp-dest-profile)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>

Table 10: Command Mode Overview (*continued*)

Mode Name	Use of Mode	Access to Mode	Exit from Mode
L2TP Destination Profile Host Configuration	<ul style="list-style-type: none"> <li>Configure host profile attributes.</li> </ul>	<ul style="list-style-type: none"> <li>From L2TP Destination Profile Configuration mode, use the <b>remote host</b> command.</li> <li>Prompt: host1(config-l2tp-dest-profile-host)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command twice to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
L2TP Destination Profile Sessions Limit Configuration	<ul style="list-style-type: none"> <li>Define the maximum number of sessions under an L2TP destination profile.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>l2tp destination profile</b> command to enter L2TP Destination Profile Configuration mode. From L2TP Destination Profile Configuration mode, use the <b>sessions-limit-group</b> command.</li> <li>Prompt: host1(config-l2tp-dest-profile-sessions-limit-group)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command twice to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
L2TP Tunnel Switch Profile Configuration	<ul style="list-style-type: none"> <li>Configure the L2TP tunnel switching behavior for interfaces to which this profile is assigned.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>l2tp switch-profile</b> command, and specify the name of the L2TP tunnel switch profile.</li> <li>Prompt: host1(config-l2tp-tunnel-switch-profile)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
Layer 2 Control Configuration	<ul style="list-style-type: none"> <li>Configure ANCP (L2C) parameters.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>l2c</b> command.</li> <li>Prompt: host1(config-l2c)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
Layer 2 Control Neighbor Configuration	<ul style="list-style-type: none"> <li>Configure ANCP (L2C) neighbor parameters.</li> </ul>	<ul style="list-style-type: none"> <li>From Layer 2 Configuration mode, use the <b>neighbor</b> command.</li> <li>Prompt: host1(config-l2c-neighbor)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command twice to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>

Table 10: Command Mode Overview (*continued*)

Mode Name	Use of Mode	Access to Mode	Exit from Mode
LDP Configuration	<ul style="list-style-type: none"> <li>Configure MPLS LDP profile parameters.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, specify the <b>mpls ldp profile</b> command.</li> <li>Prompt: host1(config-ldp)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
Line Configuration	<ul style="list-style-type: none"> <li>Modify a virtual terminal line.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>line</b> command.</li> <li>Prompt: host1(config-line)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
Local IPsec Transport Profile Configuration	<ul style="list-style-type: none"> <li>Configure preshared IKE keys for L2TP over IPsec profiles.</li> </ul>	<ul style="list-style-type: none"> <li>From the IPsec Transport Profile Configuration mode, use the <b>local ip address</b> command.</li> <li>Prompt: host1(config-ipsec-transport-profile-local)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command twice to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
Local User Configuration	<ul style="list-style-type: none"> <li>Configure user parameters in local user databases.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, specify the <b>aaa local username</b> or the <b>aaa local database</b> command.</li> <li>Prompt: host1(config-local-user)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
Map Class Configuration	<ul style="list-style-type: none"> <li>Specify fragmentation for a map class.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, specify the <b>map-class frame-relay</b> command.</li> <li>Prompt: host1(config-map-class)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
Map List Configuration	<ul style="list-style-type: none"> <li>Configure map list parameters.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>map-list</b> command.</li> <li>Prompt: host1(config-map-list)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
Parent Group Configuration	<ul style="list-style-type: none"> <li>Configure an external parent group.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>parent-group</b> command.</li> <li>Prompt: host1(config-parent-group)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>



Table 10: Command Mode Overview (*continued*)

Mode Name	Use of Mode	Access to Mode	Exit from Mode
Policy List Configuration	<ul style="list-style-type: none"> <li>Configure policy lists.</li> </ul>	<ul style="list-style-type: none"> <li>To create a policy list, from Global Configuration mode use the <b>policy-list</b> command and identify the type of policy list.</li> <li>Prompt: host1(config-policy-list)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
Policy List Parent Group Configuration	<ul style="list-style-type: none"> <li>Configure an internal parent group in a hierarchy.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration Mode, use the <b>policy-list</b> command to create or access a policy list. From Policy List Configuration Mode, use the <b>parent-group</b> command.</li> <li>Prompt: host1(config-policy-list-parent-group)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command twice to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
Policy Parameter Configuration	<ul style="list-style-type: none"> <li>Configure a policy parameter.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>policy-parameter</b> command.</li> <li>Prompt: host1(config-policy-parameter)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
PPPoE Service Name Table Configuration	<ul style="list-style-type: none"> <li>Configure services for a PPPoE service name table.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>pppoe-service-name-table</b> command, and specify the alphanumeric name of the PPPoE service name table.</li> <li>Prompt: host1(config-pppoe-service-name-table)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
Privileged Exec	<ul style="list-style-type: none"> <li>Show system information.</li> <li>Set operating parameters.</li> <li>Access Global Configuration mode.</li> </ul>	<ul style="list-style-type: none"> <li>From User Exec mode, use the <b>enable</b> command.</li> <li>Prompt: host1#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>disable</b> command to return to User Exec mode.</li> <li>Use the <b>exit</b> command to log out of the CLI.</li> <li>Use the <b>configure</b> command to enter Global Configuration mode.</li> </ul>
Profile Configuration	<ul style="list-style-type: none"> <li>Configure profiles.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>profile</b> command.</li> <li>Prompt: host1(config-profile)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>

Table 10: Command Mode Overview (*continued*)

Mode Name	Use of Mode	Access to Mode	Exit from Mode
QoS Interface Set Configuration	<ul style="list-style-type: none"> <li>Configure QoS interface sets.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>qos-interface-set</b> command.</li> <li>Prompt: host1(config-qos-interface-set)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
QoS Interface Superset Configuration	<ul style="list-style-type: none"> <li>Configure QoS interface supersets.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>qos-interface-superset</b> command.</li> <li>Prompt: host1(config-qos-interface-superset)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
QoS Parameter Definition Configuration	<ul style="list-style-type: none"> <li>Configure QoS parameter definitions.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>qos-parameter-define</b> command.</li> <li>Prompt: host1(config-qos-parameter-define)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
QoS Profile Configuration	<ul style="list-style-type: none"> <li>Configure QoS profiles.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>qos-profile</b> command.</li> <li>Prompt: host1(config-qos-profile)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
QoS Shared Shaper Control Configuration	<ul style="list-style-type: none"> <li>Configure variables within the simple shared shaper algorithm.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>qos-shared-shaper-control</b> command.</li> <li>Prompt: host1(config-qos-shared-shaper-control)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
Queue Profile Configuration	<ul style="list-style-type: none"> <li>Configure queue profiles.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>queue-profile</b> command.</li> <li>Prompt: host1(config-queue)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
RADIUS Configuration	<ul style="list-style-type: none"> <li>Configure Broadband Remote Access Server (B-RAS) parameters.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use a <b>radius server</b> command.</li> <li>Prompt: host1(config-radius)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>

Table 10: Command Mode Overview (*continued*)

Mode Name	Use of Mode	Access to Mode	Exit from Mode
RADIUS Relay Configuration	<ul style="list-style-type: none"> <li>Configure RADIUS relay server parameters.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>radius relay server</b> command.</li> <li>Prompt: host1(config-radius-relay)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
Rate Limit Profile Configuration	<ul style="list-style-type: none"> <li>Configure an IP or L2TP rate limit parameters.</li> </ul>	<ul style="list-style-type: none"> <li>To create an IP rate limit profile, from Global Configuration mode use the <b>ip rate-limit-profile</b> command.</li> <li>To create an L2TP rate limit profile, from Global Configuration mode use the <b>l2tp rate-limit-profile</b> command.</li> <li>Prompt: host1(config-rate-limit-profile)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
Redundancy Configuration	<ul style="list-style-type: none"> <li>Configure high availability (stateful SRP switchover).</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>redundancy</b> command.</li> <li>Prompt: host1(config-redundancy)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
Remote Neighbor Configuration	<ul style="list-style-type: none"> <li>Configure remote neighbor parameters for OSPF, PIM, or RIP.</li> </ul>	<ul style="list-style-type: none"> <li>From Router Configuration mode, use the <b>remote-neighbor</b> command.</li> <li>Prompt: host1(config-router-rn)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command twice to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
Route Map Configuration	<ul style="list-style-type: none"> <li>Configure routing tables and source and destination information.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>route-map</b> command.</li> <li>Prompt: host1(config-route-map)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
Router Configuration	<ul style="list-style-type: none"> <li>Configure a routing protocol.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, specify a routing protocol with the <b>router</b> command.</li> <li>Prompt: host1(config-router)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>

Table 10: Command Mode Overview (*continued*)

Mode Name	Use of Mode	Access to Mode	Exit from Mode
RSVP Configuration	<ul style="list-style-type: none"> <li>Configure an RSVP profile.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>mpls rsvp profile</b> command.</li> <li>Prompt: host1(config-rsvp)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
RTR Configuration	<ul style="list-style-type: none"> <li>Configure RTR parameters.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>rtr</b> command.</li> <li>Prompt: host1(config-rtr)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
Scheduler Profile Configuration	<ul style="list-style-type: none"> <li>Configure shaping parameters.</li> <li>Configure scheduler profiles.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>scheduler-profile</b> command.</li> <li>Prompt: host1(config-scheduler-profile)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec menu.</li> </ul>
Service Session Profile Configuration	<ul style="list-style-type: none"> <li>Configure attributes for Service Manager service session profiles.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>service-management service-session-profile</b> command.</li> <li>Prompt: host1(config-service-session-profile)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command twice to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
SNMP Event Manager Configuration	<ul style="list-style-type: none"> <li>Configure SNMP events.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>snmp-server management-event</b> command.</li> <li>Prompt: host1(config-mgmtevent)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec menu.</li> </ul>
Statistics Profile Configuration	<ul style="list-style-type: none"> <li>Configure statistics profiles.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>statistics-profile</b> command.</li> <li>Prompt: host1(config-statistics-profile)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec menu.</li> </ul>

Table 10: Command Mode Overview (*continued*)

Mode Name	Use of Mode	Access to Mode	Exit from Mode
Subinterface Configuration	<ul style="list-style-type: none"> <li>Configure multiple virtual interfaces on a single physical interface.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>interface</b> command and identify the interface (slot/port.subinterface).</li> <li>Prompt: host1(config-subif)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
Subscriber Policy Configuration	<ul style="list-style-type: none"> <li>Configure a nondefault subscriber policy for a subscriber (client) bridge group interface.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>subscriber-policy</b> command and specify the alphanumeric name of the subscriber policy.</li> <li>Prompt: host1(config-policy)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
Traffic Class Configuration	<ul style="list-style-type: none"> <li>Configure a traffic class.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>traffic-class</b> command.</li> <li>Prompt: host1(config-traffic-class)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
Traffic Class Group Configuration	<ul style="list-style-type: none"> <li>Configure a traffic class group.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>traffic-class-group</b> command.</li> <li>Prompt: host1(config-traffic-class-group)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
Tunnel Group Configuration	<ul style="list-style-type: none"> <li>Add up to 31 tunnel definitions to a tunnel group.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>aaa tunnel-group</b> command and specify the name of the tunnel.</li> <li>Prompt: host1(config-tunnel-group)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
Tunnel Group Tunnel Configuration	<ul style="list-style-type: none"> <li>Configure attributes for a tunnel group tunnel.</li> </ul>	<ul style="list-style-type: none"> <li>From Tunnel Group Configuration mode, use the <b>tunnel</b> command and specify the tag value (1-31) of the tunnel.</li> <li>Prompt: host1(config-tunnel-group-tunnel)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command twice to return to Global Configuration Mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>

Table 10: Command Mode Overview (*continued*)

Mode Name	Use of Mode	Access to Mode	Exit from Mode
Tunnel Profile Configuration	<ul style="list-style-type: none"> <li>Configure tunnel profile parameters.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, specify the <b>mpls tunnels profile</b> command.</li> <li>Prompt: host1(config-tunnelprofile)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
Tunnel Server Configuration	<ul style="list-style-type: none"> <li>Configure the maximum number of tunnel-service interfaces for a dynamic tunnel-server port.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>tunnel-server</b> command and identify the slot/port location of the dynamic tunnel-server port.</li> <li>Prompt: host1(config-tunnel-server)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
User Exec	<ul style="list-style-type: none"> <li>Change terminal settings on a temporary basis.</li> <li>Show system information.</li> <li>Access Privileged Exec mode.</li> </ul>	<ul style="list-style-type: none"> <li>Log into system.</li> <li>Prompt: host1&gt;</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>enable</b> command to enter Privileged Exec mode.</li> <li>Use the <b>exit</b> command to log out of the CLI.</li> </ul>
VRF Configuration	<ul style="list-style-type: none"> <li>Configure VRF parameters for BGP/MPLS VPNs.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use the <b>ip vrf</b> command.</li> <li>Prompt: host1(config-vrf)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command once to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>
VR Group Configuration	<ul style="list-style-type: none"> <li>Configure a virtual router group for AAA broadcast accounting.</li> </ul>	<ul style="list-style-type: none"> <li>From Global Configuration mode, use <b>aaa accounting vr-group</b> to enter VR Group Configuration mode.</li> <li>Prompt: host1(config-vr-group)#</li> </ul>	<ul style="list-style-type: none"> <li>Use the <b>exit</b> command twice to return to Global Configuration mode.</li> <li>Press Ctrl+z to return to Exec mode.</li> </ul>



**NOTE:** Within any configuration mode, the commands that are available to the user include the commands defined for that configuration mode and all commands defined for Global Configuration mode. See [Figure 21 on page 28](#). For example, from Router Configuration mode, you could use the **interface** Global Configuration mode command without first explicitly going back to Global Configuration mode.

```
host1(router-config)# interface atm 4/0.3
host1(config-if)#
```

## Exec Modes

There are two Exec modes: User Exec and Privileged Exec.

After you log in to the system, the CLI is in User Exec mode. By default, the commands you can execute from User Exec mode provide only user-level access; however, you should password protect it to prevent unauthorized use. The User Exec commands allow you to perform such functions as:

- Change terminal settings on a temporary basis.
- Perform **ping** and **trace** commands.
- Display system information.

```
host1>?
clear      Clear system information
default    Set a command to its default(s)
dir        Display a list of local files
disable    Reduce the command privilege level
enable     Enable access to privileged commands
erase      Erase configuration settings
exit       Exit from the current command mode
flash-disk Perform flash disk operations
help       Describe the interactive help system
ip         Configure IP attributes on an interface
ipv6       Configure IPv6 attributes
l2tp       L2TP operations
macro      Run a CLI macro
mpls       Execute MPLS commands
mtrace     Trace the path that packets will traverse from source to
           destination for a given group
no         Negate a command or set its default(s)
ping       Send echo request to remote host
show       Display system information
sleep      Make the Command Interface pause for a specified duration
terminal   Configure the terminal line settings
test       Test the outcome of a command
traceroute Trace the path that packets traverse to their destination
```

Privileged Exec mode provides privileged-level access and therefore should also be password protected to prevent unauthorized use. Privileged Exec commands allow you to perform such functions as:

- Display system information.
- Set operating parameters.
- Gain access to Global Configuration mode.

### Password Protection

If the system administrator has configured the system to have a password, the CLI prompts you to enter that password before you receive access to Privileged Exec mode. The password is case sensitive and appears as asterisks on the screen.

To access Privileged Exec mode:

1. At the prompt, type **enable** and press Enter.

```
host1>enable
```

```
Password:
```

2. At the password prompt, type your password and press Enter.

```
Password:*****
```

```
host1#
```



**NOTE:** The > character in the command-line prompt changes to the # character.

```
host1# ?
baseline      Set a baseline for statistics
clear         Clear a state
clock         Set the system's clock
configure     Enter Global Configuration mode
copy          Copy files
debug         Configure debugging functions
default       Set a command to its default(s)
delete        Delete a local file
dir           Display a list of local files
disable       Reduce the command privilege level
disconnect    Disconnect remote CLI session
enable        Enable access to privileged commands
exit          Exit from the current command mode
flash-disk    Perform flash disk operations
halt          Halt the system in preparation for power down
help          Describe the interactive help system
ip            Configure IP attributes on an interface
ipv6          Configure IPv6 attributes
l2tp          L2TP operations
log           Configure logging settings
logout        Logout PPP Subscribers
macro         Run a CLI macro
more          Display contents of a file
mpls          Execute MPLS commands
mtrace        Trace the path that packets will traverse from source
               to destination for a given group
no            Negate a command or set its default(s)
ping          Send echo request to remote host
pppoe         Set PPPoE information
profile-reassign Perform profile reassignment
redundancy    Perform a redundancy action
reload        Halt and perform a cold restart
rename        Rename a local file
send          Send a message to specified lines
show          Display system information
sleep         Make the Command Interface pause for a specified
               duration
srp           Perform SRP operations
synchronize   Manually synchronize redundant system controller file
               system
telnet        Access a remote system via telnet
terminal      Configure the terminal line settings
test          Test the outcome of a command
traceroute    Trace the path that packets traverse to their
               destination
```



<code>undebg</code>	Disable debug logging functions
<code>virtual-router</code>	Specify a virtual router
<code>write</code>	Write the system's running configuration to a destination

In addition, you can execute a script file (.scr), which is simply a file containing a sequence of CLI commands, through the **configure** command.

## Global Configuration Mode

Within Global Configuration mode, you can:

- Apply features globally to a router.
- Enable a feature or function.
- Disable a feature or function.
- Configure a feature or function.
- Access all Configuration modes.

To access Global Configuration mode, you begin in Privileged Exec mode. Type **configure terminal** and press Enter.

```
host1#configure terminal
Enter configuration commands, one per line. End with ^Z.
host1(config)#
```

The system is now in Global Configuration mode.

### Executing a Script File

To execute a script file:

1. From Privileged Exec mode, type **configure** and the filename you want to execute, and press Enter.

```
host1#configure file
File name:/myFile.scr
Proceed with configure? [confirm]
```



**NOTE:** The filename must end with an .scr extension, and the file must contain a series of valid CLI commands. The file can be a local file on the router or a remote file on a host system.

2. Press y or Enter to confirm; pressing any other key aborts the procedure.

```
host1#
```

For more information, see [“File Management Overview” on page 295](#).

## AAA Profile Configuration Mode

From this mode, you can restrict or allow the use of domain names, translate an original domain name to a new domain name, or create domain name aliases.

From Global Configuration mode, type the **aaa profile** command and a *profileName*, and then press Enter.

```
host1(config)#aaa profile charlie
host1(config-aaa-profile)#?
  allow      Configure the authorization domain name
  default    Set a command to its default(s)
  deny       Configure the authorization domain name
  do         Run an exec mode command (alias command run)
  exit       Exit from the current command mode
  help       Describe the interactive help system
  log        Configure logging settings
  macro      Run a CLI macro
  no         Negate a command or set its default(s)
  run        Run an exec mode command (alias command do)
  sleep      Make the Command Interface pause for a specified duration
  translate  Configure the translation map for domain name
```

## Address Family Configuration Mode

From this mode, you can configure address family parameters for BGP VPN services or RIP VPN services.

From Global Configuration mode, type the **router bgp** command to enter Router Configuration mode for BGP. Type either the **address-family ipv4** or **address-family vpnv4** command, and then press Enter.

```
host1(config)#router bgp 100
host1(config-router)#address-family ?
  ipv4    Configure IPv4 address family
  vpnv4   Configure VPN-IPv4 address family
```

From Global Configuration mode, type the **router rip** command to enter Router Configuration mode for RIP. Type the **address-family ipv4** command, and then press Enter.

```
host1(config)#router rip 100
host1(config-router)#address-family ?
  ipv4    Configure IPv4 address family
```

## ATM VC Configuration Mode

In this mode, you can configure individual attributes for an ATM data PVC. These attributes include the service category, encapsulation method, Inverse Address Resolution Protocol (Inverse ARP), and F5 Operation, Administration, and Management (OAM) parameters.

From Global Configuration mode, type the **interface** command and specify the ATM subinterface identifier to enter Subinterface Configuration mode. From Subinterface Configuration mode, type the **pvc** command and specify the virtual circuit descriptor (VCD), virtual path identifier (VPI) and virtual circuit identifier (VCI) values (in the format *vpi/vci*), and then press Enter.

```
host1(config)#interface atm 3/2.1
host1(config-subif)#pvc 100 0/100
host1(config-subif-atm-vc)#?
  cbr          Configure the Constant Bit Rate (CBR) service class
  class-vc     Assign a Virtual Circuit class to the Permanent Virtual
```

	Circuit
default	Set a command to its default(s)
do	Run an exec mode command (alias command run)
encapsulation	Configure the ATM encapsulation
exit	Exit from the current command mode
help	Describe the interactive help system
inarp	Configure the Inverse Address Resolution Protocol (InARP) protocol
log	Configure logging settings
macro	Run a CLI macro
no	Negate a command or set its default(s)
oam	Configure Operations, Administration, and Management (OAM)
oam-pvc	Configure Operations, Administration, and Management (OAM) for Permanent Virtual Circuit (PVC)
run	Run an exec mode command (alias command do)
sleep	Make the Command Interface pause for a specified duration
ubr	Configure the Unspecified Bit Rate (UBR) service class
vbr-nrt	Configure the Variable Bit Rate Non-Real Time (VBR-nrt) service class
vbr-rt	Configure the Variable Bit Rate Real Time (VBR-rt) service class

## ATM VC Class Configuration Mode

In this mode, you can configure a class of attributes for an ATM data PVC. The VC class can include attributes for the service category, encapsulation method, F5 OAM options, and Inverse ARP. You then apply the set of attributes as a group by assigning the VC class to an individual PVC, to all PVCs created on a specified ATM major interface, to all PVCs created on a specified ATM 1483 subinterface, or to a base profile from which bulk-configured VC ranges are dynamically created.

From Global Configuration mode, type the **vc-class atm** command followed by an alphanumeric VC class name of up to 32 characters, and press Enter.

```
host1(config)#vc-class atm premium-subscriber-class
host1(config-vc-class)#?
  cbr          Configure the Constant Bit Rate (CBR) service class
  default      Set a command to its default(s)
  do           Run an exec mode command (alias command run)
  encapsulation Configure the ATM encapsulation
  exit         Exit from the current command mode
  help         Describe the interactive help system
  inarp        Configure the Inverse Address Resolution Protocol (InARP)
               protocol
  log          Configure logging settings
  macro        Run a CLI macro
  no           Negate a command or set its default(s)
  oam          Configure Operations, Administration, and Management (OAM)
  oam-pvc      Configure Operations, Administration, and Management (OAM) for
               Permanent Virtual Circuit (PVC)
  run          Run an exec mode command (alias command do)
  sleep        Make the Command Interface pause for a specified duration
  ubr          Configure the Unspecified Bit Rate (UBR) service class
  vbr-nrt      Configure the Variable Bit Rate Non-Real Time (VBR-nrt)
               service class
  vbr-rt       Configure the Variable Bit Rate Real Time (VBR-rt) service
               class
```

## Classifier Group Configuration Mode

In this mode, you can configure the set of rules for a classification group in a policy list that you can attach to an interface.

From Policy List Configuration mode, type the **classifier-group** command and its attributes, and then press Enter.

```
host1(config-policy-list)#classifier-group ipCLACL10 precedence 75
host1(config-policy-list-classifier-group)#?
  color          Create a color policy
  default        Set a command to its default(s)
  do             Run an exec mode command (alias command run)
  exit          Exit from the current command mode
  filter        Create a filter policy
  forward       Create a forward policy
  help          Describe the interactive help system
  log           Configure logging settings
  macro         Run a CLI macro
  mark          Create a set TOS byte policy
  next-hop      Create a next-hop policy
  next-interface Create a next-interface policy
  no            Negate a command or set its default(s)
  rate-limit-profile Create a rate-limit policy
  run           Run an exec mode command (alias command do)
  sleep         Make the Command Interface pause for a specified duration
  suspend       Suspend a policy rule
  traffic-class Create a traffic class policy
  user-packet-class Create a user packet class policy
```

## Color Mark Profile Configuration Mode

In this mode, you can configure translation for a color to a type-dependent mark for TOS or EXP for an IP, IPv6 or MPLS interface.

From Rate Limit Profile Configuration mode, type the **color-mark-profile** command and specify a profileName, and then press Enter.

```
host1(config-rate-limit-profile)# mpls color-mark-profile myprofile
host1(config-color-mark-profile)#?
  default      Set a command to its default(s)
  do           Run an exec mode command (alias command run)
  exit        Exit from the current command mode
  green-mark  Apply TOS mark to IP packets classified Green by the rate limit
             hierarchy
  help        Describe the interactive help system
  log         Configure logging settings
  macro       Run a CLI macro
  mask-value  Mask for all TOS values applied by the color-mark profile
  no          Negate a command or set its default(s)
  red-mark    Apply TOS mark to IP packets classified Red by the rate limit
             hierarchy
  run         Run an exec mode command (alias command do)
  sleep       Make the Command Interface pause for a specified duration
  yellow-mark Apply TOS mark to IP packets classified Yellow by the rate limit
             hierarchy
```

## Control Plane Configuration Mode

In this mode, you can configure policing for a specific protocol.

From Global Configuration mode, type the **control-plane** command and press Enter.

```
host1(config)#control-plane
host1(config-control-plane)#?
  default  Set a command to its default(s)
  do       Run an exec mode command (alias command run)
  exit     Exit from the current command mode
  help     Describe the interactive help system
  log      Configure logging settings
  macro    Run a CLI macro
  no       Negate a command or set its default(s)
  policer  Configure policing
  run      Run an exec mode command (alias command do)
  sleep    Make the Command Interface pause for a specified duration
```

## Controller Configuration Mode

You can configure physical interfaces such as a T3 in Controller Configuration mode.

From Global Configuration mode, type the appropriate **controller** command and its attributes, and then press Enter.

```
host1(config)#controller t3 9/1
host1(config-controller)#
host1(config)#controller ?
  e1      Configure a channelized E1 controller
  e3      Configure a E3 controller
  sonet   Configure a Sonet controller
  t1      Configure a channelized T1 controller
  t3      Configure a T3 controller
```

## DHCP Local Pool Configuration Mode

In this mode, you can configure DHCP local pools. For example, you can specify a DNS or NetBIOS server.

From Global Configuration mode, type the command **ip dhcp-local pool** and a *poolName*, and then press Enter.

```
host1(config)#ip dhcp-local pool charlie
host1(config-dhcp-local)#?
  default          Set a command to its default(s)
  default-router   The default-router to use for this pool
  dns-server       The dns-server to use for this pool
  do               Run an exec mode command (alias command run)
  domain-name      The domain name for the pool
  exit             Exit from the current command mode
  grace-period     The grace period to be applied to leases
  help             Describe the interactive help system
  lease            The lease time for addresses from this pool
  link             Link to another DHCP Pool
  log              Configure logging settings
  macro            Run a CLI macro
```

netbios-name-server	The netbios-name-server to use for this pool
netbios-node-type	The netbios-node-type to use for this pool
network	The network specified for this pool
no	Negate a command or set its default(s)
reserve	Reserve an ip address for a specific Mac Address
run	Run an exec mode command (alias command do)
server-address	The DHCP Server address to send to clients
sleep	Make the Command Interface pause for a specified duration
snmpTrap	Enable snmp pool utilization traps
use-release-grace-period	Apply the grace period to released leases
warning	Configure utilization warnings

## Domain Map Configuration Mode

In this mode, you can map a user domain name to a virtual router and loopback interface.

From Global Configuration mode, type the **aaa domain-map** command and the domain name value as found in the client's login name. Then press Enter.

```
host1(config)#aaa domain-map charlie76
host1(config-domain-map)#?
address-pool-name  Configure the address-pool-name for the domain name
atm               Configure ATM parameters
default           Set a command to its default(s)
do                Run an exec mode command (alias command run)
exit              Exit from the current command mode
help              Describe the interactive help system
ip-hint           Configure the IP hint feature for the domain
local-interface   Configure the local interface value for remote clients
log               Configure logging settings
loopback          Configure the loopback interface to use when RX has an
                  unnumbered interface to the PPP client
macro             Run a CLI macro
no                Negate a command or set its default(s)
override-user     Configure the username and password values to use instead
                  of the values from the remote client
padn              Configure pppoe active discovery network parameters for
                  the domain name
router-name       Configure the virtual-router for the domain name
run               Run an exec mode command (alias command do)
sleep             Make the Command Interface pause for a specified duration
strip-domain      Configure the domain name stripping feature for the domain
tunnel            Configure tunnel tag
virtual-router     Configure the virtual-router for the domain name
```

## Domain Map Tunnel Configuration Mode

In this mode, you can configure tunnel parameters such as the tunnel's endpoint.

From Domain-Map Configuration mode, type **tunnel** and a *tunnelNumber*, and press Enter.

```
host1(config-domain-map)#tunnel 17
host1(config-domain-map-tunnel)#?
address            Configure tunnel endpoint address
client-name        Configure the client hostname of the tunnel
default            Set a command to its default(s)
exit              Exit from the current command mode
```

do	Run an exec mode command (alias command run)
help	Describe the interactive help system
hostname	Configure the client hostname of the tunnel
identification	Configure tunnel identification
log	Configure logging settings
macro	Run a CLI macro
max-sessions	Configure maximum sessions for this tunnel
medium	Configure tunnel medium
no	Negate a command or set its default(s)
password	Configure tunnel password
preference	Configure tunnel preference
run	Run an exec mode command (alias command do)
server-name	Configure the remote hostname for the tunnel
sleep	Make the Command Interface pause for a specified duration
source-address	Configure tunnel source address
type	Configure tunnel type

## DoS Protection Group Configuration Mode

In this mode, you can configure parameters for Denial of Service (DoS) protection groups.

From Global Configuration mode, type the **dos-protection-group** command and press Enter.

```
host1(config)#dos-protection-group
host1(config-dos-protection)#?
  default  Set a command to its default(s)
  do       Run an exec mode command (alias command run)
  exit     Exit from the current command mode
  help     Describe the interactive help system
  log      Configure logging settings
  macro    Run a CLI macro
  no       Negate a command or set its default(s)
  priority Specify the priority
  protocol Specify the protocol
  run      Run an exec mode command (alias command do)
  sleep    Make the Command Interface pause for a specified duration
  use      Configure usagehost1(config-dos-protection-group)#?
```

## Drop Profile Configuration Mode

In this mode, you can configure drop profiles for QoS. Drop profiles control RED dropping behavior.

From Global Configuration mode, type the **drop-profile** command, and press Enter.

```
host1(config)#drop profile
host1(config-drop-profile)#?
  average-length-exponent Select TAQL coefficient
  committed-threshold     Specify committed queue thresholds and maximum drop
                           probability
  conformed-threshold     Specify conformed queue thresholds and maximum drop
                           probability
  default                 Set a command to its default(s)
  do                      Run an exec mode command (alias command run)
  exceeded-threshold      Specify exceeded queue thresholds and maximum drop
                           probability
  exit                    Exit from the current command mode
  help                    Describe the interactive help system
```

log	Configure logging settings
macro	Run a CLI macro
no	Negate a command or set its default(s)
run	Run an exec mode command (alias command do)
sleep	Make the Command Interface pause for a specified duration

## Explicit Path Configuration Mode

From this mode, you can name and configure an explicit path within MPLS.

From Global Configuration mode, type **mpls explicit-path name** and the *explicitPathName*, and press Enter.

```
host1(config)#mpls explicit-path name xyz
host1(config-expl-path)#?
  append-after  Add an entry after a specified index
  default      Set a command to its default(s)
  do           Run an exec mode command (alias command run)
  exit         Exit from the current command mode
  help        Describe the interactive help system
  index       Specify the index of the entry to be added or edited
  list        List part or all of the entries in current explicit path
  log         Configure logging settings
  macro       Run a CLI macro
  next-address Configure an IP address at the last hop of the explicit path
  no          Negate a command or set its default(s)
  run         Run an exec mode command (alias command do)
  sleep       Make the Command Interface pause for a specified duration
```

## Flow Cache Configuration Mode

In this mode, you can configure parameters for the aggregation cache.

From Global Configuration mode, type the **ip flow-aggregation cache** command and press Enter.

```
host1(config)#ip flow-aggregation cache
host1(config-flow-cache)#?
  cache      Configure Flow Stats cache parameters
  default    Set a command to its default(s)
  do         Run an exec mode command (alias command run)
  enabled    Start flow cache operation
  exit       Exit from the current command mode
  export     Configure Flow-Cache export parameters
  help      Describe the interactive help system
  log       Configure logging settings
  macro     Run a CLI macro
  no        Negate a command or set its default(s)
  run       Run an exec mode command (alias command do)
  sleep     Make the Command Interface pause for a specified duration
```

## Interface Configuration Mode

From Interface Configuration mode, you can enable many system features for each interface you create. Interface Configuration commands allow you to:

- Create an interface.



- Modify the operation of an interface.
- Access Subinterface Configuration mode.

From Global Configuration mode, type **interface** and identify the interface you want to configure and press Enter.

```
host1(config)#interface atm 0/1
host1(config-if)#
```

The CLI is now in Interface Configuration mode.

```
host1(config)#interface ?
atm          ATM interface
fastEthernet IEEE 802.3 fastEthernet interface
gigabitEthernet IEEE 802.3 gigabitEthernet interface
hssi         High Speed Serial interface
ip           Ip shared interface
ipv6         Ipv6 shared interface
lag          Link Aggregation interface
loopback     Loopback interface
mlframe-relay Multilink frame-relay interface
mlppp        Multilink PPP interface
null         Null interface
pos          Packet over SONET interface
serial       Serial interface
tunnel       Tunnel interface
```

Some Interface Configuration commands can affect general interface parameters, such as bandwidth and clock rate. For interface-specific commands, such as commands for ATM interfaces, see the appropriate chapter in this documentation set.



**NOTE:** Although it appears in the list of configurable interfaces, you cannot configure any values on a null interface. For information about using the null interface, see *JunosE IP Services Configuration Guide*.

## IP NAT Pool Configuration Mode

In this mode, you can specify the information that the system uses in creating IP Network Address Translation (NAT) pools. From Global Configuration mode, type **ip nat pool multiplierange prefix-length** and press Enter.

```
host1(config)#ip nat pool multiplierange prefix-length 30
host1(config-ipnat-pool)#?
address  Configure address ranges
default  Set a command to its default(s)
do       Run an exec mode command (alias command run)
exit     Exit from the current command mode
help     Describe the interactive help system
log      Configure logging settings
macro    Run a CLI macro
no       Negate a command or set its default(s)
run      Run an exec mode command (alias command do)
sleep    Make the Command Interface pause for a specified duration
```

## IP PIM Data MDT Configuration Mode

In this mode, you can specify parameters for data MDTs.

From Global Configuration mode, type **ip pim data-mdt**, and press Enter:

```
host1:pe1:pe13(config)#ip pim data-mdt
host1:western:eastern(config-ip-pim-data-mdt)#?
  default      Set a command to its default(s)
  do           Run an exec mode command (alias command run)
  exit         Exit from the current command mode
  help        Describe the interactive help system
  log          Configure logging settings
  macro        Run a CLI macro
  mdt-data-delay  Configure MDT_DATA_DELAY timeout
  mdt-data-holdown  Configure MDT_DATA_HOLDOWN timeout
  mdt-data-timeout  Configure MDT_DATA_TIMEOUT
  mdt-interval   Configure MDT_INTERVAL timer
  no           Negate a command or set its default(s)
  route-map     Configure route-map
  run           Run an exec mode command (alias command do)
  sleep        Make the Command Interface pause for a specified duration
  tunnel       Configure tunnel parameters
```

## IP Service Profile Configuration Mode

In this mode, you can specify the information that the system uses in creating IP service profiles.

From Global Configuration mode, type **ip service-profile** and the service profile name, and press Enter.

```
host1(config)#ip service-profile radius
host1(config-service-profile)#?
  default      Set a command to its default(s)
  do           Run an exec mode command (alias command run)
  domain       Configure a username domain
  exit         Exit from the current command mode
  help        Describe the interactive help system
  include      Configure an attribute to be included in a username
  log          Configure logging settings
  macro        Run a CLI macro
  no           Negate a command or set its default(s)
  password     Configure a user password
  run          Run an exec mode command (alias command do)
  sleep        Make the Command Interface pause for a specified duration
  user-name    Configure a user name
  user-prefix  Configure a username prefix
```

## IPsec CA Identity Configuration Mode

In this mode, you can specify the information that the system uses in online certificate requests and during negotiations with its peers.

From Global Configuration mode, type **ipsec ca identity**, and press Enter.

```
host1(config)#ipsec ca identity
host1(config-ca-identity)#?
```

<code>cr1</code>	Certificate Revocation List checking
<code>default</code>	Set a command to its default(s)
<code>do</code>	Run an exec mode command (alias command run)
<code>enrollment</code>	Configure enrollment parameters
<code>exit</code>	Exit from the current command mode
<code>help</code>	Describe the interactive help system
<code>issuer-identifier</code>	issuer identifier
<code>log</code>	Configure logging settings
<code>macro</code>	Run a CLI macro
<code>no</code>	Negate a command or set its default(s)
<code>root</code>	Specify root proxy
<code>run</code>	Run an exec mode command (alias command do)
<code>sleep</code>	Make the Command Interface pause for a specified

## IPsec Identity Configuration Mode

In this mode, you can specify the information that the system uses in offline certificate requests and during negotiations with its peers.

From Global Configuration mode, type **ipsec identity**, and press Enter.

```
host1(config)#ipsec identity
host1(config-ipsec-identity)#?
common-name    Common Name
country        Country name
default        Set a command to its default(s)
do             Run an exec mode command (alias command run)
domain-name    Domain name
exit           Exit from the current command mode
help           Describe the interactive help system
log            Configure logging settings
macro          Run a CLI macro
no             Negate a command or set its default(s)
organization   Organization name
sleep          Make the Command Interface pause for a specified duration
```

## IPsec IKE Policy Configuration Mode

In this mode, you can create an IKE policy, which is used during IKE phase 1 negotiation.

From the Global Configuration mode, type **ipsec ike-policy-rule** and the *policyNumber*, and press Enter.

```
host1(config)#ipsec ike-policy-rule 10
host1(config-ike-policy)#?
aggressive-mode Allows aggressive mode negotiation for the tunnel
authentication  Configure the authentication method
default         Set a command to its default(s)
do             Run an exec mode command (alias command run)
encryption      Configure the encryption algorithm within an IKE policy
exit           Exit from the current command mode
group           Configure the Diffie-Hellman group identifier
hash            Configure the hash algorithm within an IKE policy
help           Describe the interactive help system
lifetime        Configure the time an SA will live before expiration
log            Configure logging settings
macro          Run a CLI macro
no             Negate a command or set its default(s)
```

run	Run an exec mode command (alias command do)
sleep	Make the Command Interface pause for a specified duration

## IPsec Manual Key Configuration Mode

In this mode, you can enter the manual key that a peer uses for authentication during the tunnel establishment phase.

From the Global Configuration mode, type **ipsec key manual pre-share** and the *peerIPAddress*, and press Enter.

```
host1(config)#ipsec key manual pre-share 10.10.1.1
host1(config-manual-key)#?
default      Set a command to its default(s)
do           Run an exec mode command (alias command run)
exit         Exit from the current command mode
help         Describe the interactive help system
key          Manually specify a key
log          Configure logging settings
macro        Run a CLI macro
masked-key   Enter a masked key (not for manual entry, show config generates)
no           Negate a command or set its default(s)
run          Run an exec mode command (alias command do)
sleep        Make the Command Interface pause for a specified duration
```

## IPsec Peer Public Key Configuration Mode

In this mode, you can configure the ISAKMP/IKE public key that a remote peer uses for RSA authentication during the tunnel establishment phase without the need for a digital certificate.

From Global Configuration mode, type **ipsec key pubkey-chain rsa** and either the IP address or fully qualified domain name of the remote peer, and press Enter.

```
host1(config)#ipsec key pubkey-chain rsa address 192.168.50.5
host1(config-peer-public-key)#?
default      Set a command to its default(s)
do           Run an exec mode command (alias command run)
exit         Exit from the current command mode
help         Describe the interactive help system
key-string   Enter key string
log          Configure logging settings
macro        Run a CLI macro
no           Negate a command or set its default(s)
run          Run an exec mode command (alias command do)
sleep        Make the Command Interface pause for a specified duration
```

## IPsec Transport Profile Configuration Mode

In this mode, you can configure an IP Security (IPsec) transport profile, which is used for Layer 2 Tunneling Protocol (L2TP) over IPsec connections.

From the Global Configuration mode, type **ipsec transport profile**, the *profileName*, **virtual-router** *vrName*, **ip address** *ipAddress*, and press Enter.

```
host1(config)#ipsec transport profile secureL2tp virtual-router default ip address 0.0.0.0
host1(config-ipsec-transport-profile)#?
```

<b>application</b>	Configure the application type that is protected by the l2tp
<b>default</b>	Set a command to its default(s)
<b>do</b>	Run an exec mode command (alias command run)
<b>exit</b>	Exit from the current command mode
<b>help</b>	Describe the interactive help system
<b>lifetime</b>	Configure the renegotiation time
<b>local</b>	Configure local endpoint of the transport connection
<b>log</b>	Configure logging settings
<b>macro</b>	Run a CLI macro
<b>no</b>	Negate a command or set its default(s)
<b>pfs</b>	Configure perfect forward secrecy
<b>run</b>	Run an exec mode command (alias command do)
<b>sleep</b>	Make the Command Interface pause for a specified duration
<b>transform-set</b>	Configure the transform set used by ipsec transport profile

## IPsec Tunnel Profile Configuration Mode

In this mode, you can configure a profile of an IPsec tunnel.

From Global Configuration mode, type **ipsec tunnel profile** and the *profileName*, and press Enter.

```

host1(config)#ipsec tunnel profile profile1
host1(config-ipsec-tunnel-profile)#?
  default          Set a command to its default(s)
  do               Run an exec mode command (alias command run)
  domain-suffix    Configure a domain suffix to be appended to users on
                  this profile
  exit             Exit from the current command mode
  extended-authentication
                  Configure extended authentication parameters
  help             Describe the interactive help system
  ike              Configure IKE characteristics
  ip               Configure local IP characteristics
  lifetime         Configure the phase 2 life parameters
  local            Configure local characteristics
  log              Configure logging settings
  macro            Run a CLI macro
  max-interfaces   Configure the maximum allowed dynamic interface
                  instantiations
  no               Negate a command or set its default(s)
  peer             Configure peer characteristics
  pfs              Configure the phase 2 perfect forward secrecy
  run              Run an exec mode command (alias command do)
  sleep            Make the Command Interface pause for a specified
                  duration
  transform        Configure the phase 2 transforms allowed on this
                  IPSEC tunnel profile
  tunnel           Configure tunnel parameters

```

## IP Tunnel Destination Profile Mode

In this mode, you can specify parameters for GRE or DVMRP dynamic tunnels.

From Global Configuration mode, type **gre destination profile** or **dvmrp destination profile** and the destination profile name, and press Enter.

```

host1(config)#gre destination profile global
host1(config-dest-profile)#?
  default          Set a command to its default(s)

```

```

do          Run an exec mode command (alias command run)
enable      Enable a tunnel parameter
exit        Exit from the current command mode
help        Describe the interactive help system
log         Configure logging settings
macro       Run a CLI macro
no          Negate a command or set its default(s)
profile     Assign a profile
run         Run an exec mode command (alias command do)
sleep       Make the Command Interface pause for a specified duration
tunnel      Configure a tunnel parameter

host1(config)#dvmp destination profile global
host1(config-dest-profile)#?
default     Set a command to its default(s)
do          Run an exec mode command (alias command run)
enable      Enable a tunnel parameter
exit        Exit from the current command mode
help        Describe the interactive help system
log         Configure logging settings
macro       Run a CLI macro
no          Negate a command or set its default(s)
profile     Assign a profile
run         Run an exec mode command (alias command do)
sleep       Make the Command Interface pause for a specified duration
tunnel      Configure a tunnel parameter

```

## IPv6 Local Pool Configuration Mode

In this mode, you can specify the IPv6 local address pool from which prefixes are allocated to the requesting router in networks that use DHCPv6. From Global Configuration mode, type **ipv6 local pool** *poolName* and press Enter.

```

host1(config)#ipv6 local pool dhcpv6pd_pool
host1(config-v6-local)#?
default          Set a command to its default(s)
dns-domain-search Specify a search domain
dns-server       Specify the IPv6 DNS server address
do              Run an exec mode command (alias command run)
exclude-prefix   Specify prefix(es) to be excluded from allocation
exit            Exit from the current command mode
help            Describe the interactive help system
log             Configure logging settings
macro           Run a CLI macro
no              Negate a command or set its default(s)
prefix          Specify the IPv6 prefix range
run             Run an exec mode command (alias command do)
sleep           Make the Command Interface pause for a specified duration

```



**NOTE:** You must enable the IPv6 local address pool feature to be able to configure IPv6 local address pools.

## L2 Transport Load-Balancing-Circuit Configuration Mode

In this mode, you can specify a member subinterface for a Martini layer 2 circuit that is associated with a load-balancing group.

From Global Configuration mode, type **mpls l2transport load-balancing-group**, specify a group number and a Martini circuit, and press Enter.

```
host1(config)#mpls l2transport load-balancing-group 100 mpls-relay 10.1.1.1 30
host1(config-l2transport-load-balancing-circuit)#?
  default  Set a command to its default(s)
  do       Run an exec mode command (alias command run)
  exit     Exit from the current command mode
  help     Describe the interactive help system
  log      Configure logging settings
  macro    Run a CLI macro
  member   Configure members of a l2transport load-balancing circuit
  no       Negate a command or set its default(s)
  run      Run an exec mode command (alias command do)
  sleep    Make the Command Interface pause for a specified duration
```

## L2TP Destination Profile Configuration Mode

In this mode, you can create the destination profile that defines the location of an L2TP Access Concentrator (LAC) and define the attributes used when an L2TP Network Server (LNS) communicates with an LAC. The destination is necessary to enable an LAC to connect to the LNS.

From Global Configuration mode, type **l2tp destination profile**, the *profileName*, an *ipAddress*, and press Enter.

```
host1(config)#l2tp destination profile augusta ip address 123.45.76.16
host1(config-l2tp-dest-profile)#?
  default  Set a command to its default(s)
  do       Run an exec mode command (alias command run)
  exit     Exit from the current command mode
  help     Describe the interactive help system
  log      Configure logging settings
  macro    Run a CLI macro
  no       Negate a command or set its default(s)
  remote   Configure L2TP remote parameters
  run      Run an exec mode command (alias command do)
  sleep    Make the Command Interface pause for a specified duration
```

## L2TP Destination Profile Host Configuration Mode

In this mode, you can set and modify L2TP host profile attributes, such as the proxy Link Control Protocol (LCP), the local hostname, the local IP address, or the interface profile.

From Global Configuration mode, enter L2TP Destination Profile mode (see above), and type **remote host** and a *hostName*, and press Enter.

```
host1(config-l2tp-dest-profile)#remote host george
host1(config-l2tp-dest-profile-host)#?
  default  Set a command to its default(s)
  disable  Disable L2TP parameter for remote host
  do       Run an exec mode command (alias command run)
```

enable	Enable L2TP parameter for remote host
exit	Exit from the current command mode
help	Describe the interactive help system
local	Configure L2TP local parameters for remote host
log	Configure logging settings
macro	Run a CLI macro
no	Negate a command or set its default(s)
profile	Assign a profile for remote host
run	Run an exec mode command (alias command do)
sleep	Make the Command Interface pause for a specified duration
tunnel	Configure L2TP tunnel parameters for remote host

## L2TP Tunnel Switch Profile Configuration Mode

In this mode, you can create an L2TP tunnel switch profile, which configures the L2TP tunnel switching behavior for the interfaces to which this profile is assigned. Issue the **avp** command from this mode to define the L2TP tunnel switching behavior for a specified L2TP attribute-value pair (AVP) type.

From Global Configuration mode, type the **l2tp switch-profile** command followed by an alphanumeric profile name of up to 64 characters, and press Enter.

```
host1(config)#l2tp switch-profile concord
host1(config-l2tp-tunnel-switch-profile)#?
  avp      Configure AVP behavior
  default  Set a command to its default(s)
  do       Run an exec mode command (alias command run)
  exit     Exit from the current command mode
  help     Describe the interactive help system
  log      Configure logging settings
  macro    Run a CLI macro
  no       Negate a command or set its default(s)
  run      Run an exec mode command (alias command do)
  sleep    Make the Command Interface pause for a specified duration
```

## Layer 2 Control Configuration Mode

In this mode, you can define session timeout values and access the L2C Neighbor Configuration mode to specify the L2C neighbor.

From Global Configuration mode, type **l2c** and press Enter.

```
host1(config)#l2c
host1(config-l2c)#?
  default  Set a command to its default(s)
  do       Run an exec mode command (alias command run)
  exit     Exit from the current command mode
  help     Describe the interactive help system
  log      Configure logging settings
  macro    Run a CLI macro
  neighbor Configure l2c neighbor parameters
  no       Negate a command or set its default(s)
  run      Run an exec mode command (alias command do)
  session-timeout Configure the l2c time-out attribute
  sleep    Make the Command Interface pause for a specified duration
```



## Layer 2 Control Neighbor Configuration Mode

In this mode, you can specify a neighbor ID and the maximum number of branches that the neighbor can have.

From Global Configuration mode, type **neighbor** and press Enter.

```
host1(config-l2c)#neighbor
host1(config-l2c-neighbor)#?
  default      Set a command to its default(s)
  do           Run an exec mode command (alias command run)
  exit         Exit from the current command mode
  help        Describe the interactive help system
  id          Configure neighbor-id associated with neighbor
  log         Configure logging settings
  macro       Run a CLI macro
  max-branches Configure max number of branches for neighbor
  no          Negate a command or set its default(s)
  run         Run an exec mode command (alias command do)
  sleep       Make the Command Interface pause for a specified duration
```

## LDP Configuration Mode

In this mode, you can create and configure MPLS Label Distribution Protocol (LDP) profile parameters.

From Global Configuration mode, type **mpls ldp interface profile** and the *profileName*, and press Enter.

```
host1(config)#mpls ldp interface profile shell
host1(config-ldp)#?
  default      Set a command to its default(s)
  do           Run an exec mode command (alias command run)
  exit         Exit from the current command mode
  hello       Configure hello parameters
  help        Describe the interactive help system
  log         Configure logging settings
  macro       Run a CLI macro
  no          Negate a command or set its default(s)
  run         Run an exec mode command (alias command do)
  sleep       Make the Command Interface pause for a specified duration
```

## Line Configuration Mode

In this mode, you can modify the operation of a virtual terminal (vty) line.

From Global Configuration mode, type the **line vty** command and either the *lineNumber* or the *rangeOfLineNumbers* you want to configure, and press Enter.



**NOTE:** The factory default is 5 vty lines. However, you can increase the number of vty lines available by typing the start number and end number of the vty line range. Once you execute the `line vty` command, you will have access to line numbers up to the ending line number.

```

host1(config)#line vty 0 29
host1(config-line)#?
  access-class          Restrict or permit telnet access based on an access list
  data-character-bits   Set the number of bits per character used by the display
  default               Set a command to its default(s)
  do                    Run an exec mode command (alias command run)
  exec-banner           Enable the exec banner
  exec-timeout          Set the inactivity timeout
  exit                  Exit from the current command mode
  help                  Describe the interactive help system
  log                   Configure logging settings
  login                 Require the use of passwords for vty logins
  macro                 Run a CLI macro
  motd-banner           Enable the message of the day banner
  no                    Negate a command or set its default(s)
  password              Configure the password for line access
  run                   Run an exec mode command (alias command do)
  sleep                 Make the Command Interface pause for a specified duration

  timeout               Specify the login timeout value for the selected line(s)

```



**NOTE:** The `privilege` command is available in Line Configuration mode when the user is logged in at privilege level 15. For more information, see [“Privileged-Level Access” on page 46](#) and [“CLI Command Privileges” on page 49](#).

## Local IPsec Transport Profile Configuration

In this mode, you can configure preshared IKE keys for IPsec transport profiles.

From the IPsec Transport Profile Configuration mode, type **local ip address** and the *ipAddress*, and press Enter.

```

host1(config-ipsec-transport-profile)#local ip address 10.10.1.1
host1(config-ipsec-transport-profile-local)#?
  default               Set a command to its default(s)
  do                    Run an exec mode command (alias command run)
  exit                  Exit from the current command mode
  help                  Describe the interactive help system
  log                   Configure logging settings
  macro                 Run a CLI macro
  no                    Negate a command or set its default(s)
  pre-share             Specify pre-shared group key based on local ip address
  pre-share-masked      A pre-encrypted key, generated by show config rather than
                        interactive
  run                   Run an exec mode command (alias command do)
  sleep                 Make the Command Interface pause for a specified duration

```

## Local User Configuration Mode

In this mode, you can configure parameters for user entries in local user databases.

From the Global Configuration mode, type either **aaa local username** and the *userName* and *databaseName* or **aaa local database** and the *databaseName*. Then press Enter.

```
host1(config)#aaa local username curt38 database westLocal12
host1(config-local-user)#?
```

default	Set a command to its default(s)
do	Run an exec mode command (alias command run)
exit	Exit from the current command mode
help	Describe the interactive help system
ip-address	Specify an IP address for the user
ip-address-pool	Specify an IP address pool for the user
log	Configure logging settings
macro	Run a CLI macro
no	Negate a command or set its default(s)
operational-virtual-router	Specify an operational virtual router for the user
password	Configure the password
run	Run an exec mode command (alias command do)
secret	Configure the secret
sleep	Make the Command Interface pause for a specified duration
support	Enter Support mode

## Map Class Configuration Mode

In this mode, you can specify Frame Relay End-to-End fragmentation and reassembly for a map class. Optionally, you can specify the maximum payload size of a fragment or specify fragmentation only or reassembly only.

From Global Configuration mode, type the **map-class frame-relay** command and the *mapClassName* you want to configure, and press Enter.

```
host1(config)#map-class frame-relay testmapclass
host1(config-map-class)#?
```

default	Set a command to its default(s)
do	Run an exec mode command (alias command run)
exit	Exit from the current command mode
frame-relay	Configure frame relay parameters
help	Describe the interactive help system
log	Configure logging settings
macro	Run a CLI macro
no	Negate a command or set its default(s)
run	Run an exec mode command (alias command do)
sleep	Make the Command Interface pause for a specified duration

## Map List Configuration Mode

In this mode, you can configure map list parameters. In Map List Configuration mode, commands such as **map-list** and **ip atm-vc** are used to configure ATM NBMA interfaces.

From Global Configuration mode, type **map-list** and a *mapListName*, and press Enter.

```
host1(config)#map-list mjt3330
host1(config-map-list)#?
```

default	Set a command to its default(s)
do	Run an exec mode command (alias command run)
exit	Exit from the current command mode
help	Describe the interactive help system
ip	Add IP address to the map
log	Configure logging settings
macro	Run a CLI macro
no	Negate a command or set its default(s)
run	Run an exec mode command (alias command do)
sleep	Make the Command Interface pause for a specified duration

## Parent Group Configuration Mode

In this mode, you can configure a parent group in a hierarchy.

From Global Configuration mode, type the **parent-group** command and specify a *parentGroupName*, and press Enter.

```
host1(config)#parent-group group1
host1(config-parent-group)#?
  default      Set a command to its default(s)
  do           Run an exec mode command (alias command run)
  exit         Exit from the current command mode
  help        Describe the interactive help system
  log         Configure logging settings
  macro       Run a CLI macro
  next-parent  Specify the next parent group to call in hierarchy
  no          Negate a command or set its default(s)
  rate-limit-profile Specify a hierarchical rate limit profile
  run         Run an exec mode command (alias command do)
  sleep       Make the Command Interface pause for a specified
```

## Policy List Configuration Mode

In this mode, you can configure a policy list—that is, a set of rules—that you can attach to an interface. You can modify a policy list and update it wherever the policy list is used in the configuration.

To create a policy list, from Global Configuration mode type **policy-list** command preceded by the type of policy and press Enter. For example,

```
host1(config)#l2tp policy-list routeL2tp100
```



**NOTE:** If you do not include the type of policy, the system creates an IP policy list.

```
host1(config)#ip policy-list routeForABBCCorp
host1(config-policy-list)#?
  classifier-group Specify the classifier list
  color           Create a color policy
  default        Set a command to its default(s)
  do            Run an exec mode command
  exit          Exit from the current command mode
  filter        Create a filter policy
  forward       Create a forward policy
  help         Describe the interactive help system
```

log	Configure logging settings
macro	Run a CLI macro
mark	Create a set TOS byte policy
next-hop	Create a next-hop policy
next-interface	Create a next-interface policy
no	Negate a command or set its default(s)
rate-limit-profile	Create a rate-limit policy
run	Run an exec mode command (alias command do)
sleep	Make the Command Interface pause for a specified duration
suspend	Suspend a policy rule
traffic-class	Create a traffic class policy
traffic-shape-profile	Create a traffic-shape policy
user-packet-class	Create a user packet class policy

## Policy List Parent Group Configuration Mode

In this mode, you can configure a parent group in a hierarchy.

From Policy List Configuration Mode, type the **parent-group** command and specify a *parentGroupName*, and press Enter.

```
host1(config)#policy-list group pol1
host1(config-policy-list)#parent-group group1
host1(config-policy-list-parent-group)#?
default      Set a command to its default(s)
do           Run an exec mode command (alias command run)
exit         Exit from the current command mode
help         Describe the interactive help system
log          Configure logging settings
macro        Run a CLI macro
no           Negate a command or set its default(s)
rate-limit-profile Specify the hierarchical rate limit profile
run          Run an exec mode command (alias command do)
sleep        Make the Command Interface pause for a specified
```

## Policy Parameter Configuration Mode

In this mode, you can configure a policy parameter.

From Global Configuration mode, type the **policy-parameter** command and specify a *policyParameterType*, the **hierarchical** keyword, and press Enter.

```
host1(config)#policy-parameter param1 hierarchical
host1(config-policy-parameter)#?
aggregation-node Configure the aggregation node value
default          Set a command to its default(s)
do              Run an exec mode command (alias command run)
exit            Exit from the current command mode
help            Describe the interactive help system
log             Configure logging settings
macro           Run a CLI macro
no              Negate a command or set its default(s)
run             Run an exec mode command (alias command do)
sleep           Make the Command Interface pause for a specified time
```

## PPPoE Service Name Table Configuration Mode

In this mode, you can configure entries for a PPPoE service name table. PPPoE clients use these entries to request that an access concentrator (AC), such as an E Series router, support certain services. Issue the **service** command from this mode to configure a specific service name entry, or to specify that the AC should ignore (drop), rather than respond to (terminate, the default action), a PPPoE Active Discovery Initiation (PADI) request from a client containing the empty service name tag.

From Global Configuration mode, type the **pppoe-service-name-table** command followed by an alphanumeric table name of up to 32 characters, and press Enter.

```
host1(config)#pppoe-service-name-table serviceTable1
host1(config-pppoe-service-name-table)#?
  default  Set a command to its default(s)
  do       Run an exec mode command (alias command run)
  exit     Exit from the current command mode
  help     Describe the interactive help system
  log      Configure logging settings
  macro    Run a CLI macro
  no       Negate a command or set its default(s)
  run      Run an exec mode command (alias command do)
  service  Configure service-name table entries
  sleep    Make the Command Interface pause for a specified duration
```

## Profile Configuration Mode

In this mode, you can configure a profile to subsequently configure dynamic IP interfaces.

From Global Configuration mode, type the **profile** command followed by a profile name of up to 80 characters, and press Enter.

```
host1(config)#profile germany78
host1(config-profile)#?
  default  Set a command to its default(s)
  do       Run an exec mode command (alias command run)
  exit     Exit from the current command mode
  help     Describe the interactive help system
  ip       Configure IP characteristics
  l2tp     Configure L2TP characteristics
  log      Configure logging settings
  macro    Run a CLI macro
  no       Negate a command or set its default(s)
  ppp      Configure PPP parameters
  pppoe    Pppoe information
  run      Run an exec mode command (alias command do)
  sleep    Make the Command Interface pause for a specified duration
```

## QoS Interface Set Configuration Mode

In this mode, you can configure QoS interface sets.

From Global Configuration mode, type the **qos-interface-set** command followed by an *interfaceSetName*, and press Enter.

```
host1(config)#qos-interface-set video
host1(config-interface-set)#?
```

<b>default</b>	Set a command to its default(s)
<b>do</b>	Run an exec mode command (alias command run)
<b>exit</b>	Exit from the current command mode
<b>help</b>	Describe the interactive help system
<b>log</b>	Configure logging settings
<b>macro</b>	Run a CLI macro
<b>member-interface-type</b>	Define the member interface type of the interface set
<b>no</b>	Negate a command or set its default(s)
<b>qos-interface-parent</b>	Select a QoS interface super set as the parent of this interface.
<b>qos-parameter</b>	Instantiate a QoS parameter for this interface
<b>qos-profile</b>	Attach/Detach a qos-profile
<b>restricted</b>	Define restricted interface
<b>run</b>	Run an exec mode command (alias command do)
<b>sleep</b>	Make the Command Interface pause for a specified duration

## QoS Interface Superset Configuration Mode

In this mode, you can configure QoS interface supersets.

From Global Configuration mode, type the **qos-interface-superset** command followed by an *interfaceSupersetName*, and press Enter.

```
host1(config)#qos-interface-superset voice
host1(config-interface-set)#?
  default      Set a command to its default(s)
  do           Run an exec mode command (alias command run)
  exit         Exit from the current command mode
  help         Describe the interactive help system
  log          Configure logging settings
  macro        Run a CLI macro
  no           Negate a command or set its default(s)
  qos-interface-parent Define parent of the interface set
  qos-parameter Instantiate a QoS parameter for this interface
  qos-profile  Attach/Detach a qos-profile
  restricted    Define restricted interface
  run          Run an exec mode command (alias command do)
  sleep        Make the Command Interface pause for a specified
               duration
```

## QoS Parameter Definition Configuration Mode

In this mode, you can configure QoS parameter definitions.

From Global Configuration mode, type the **qos-parameter-define** command followed by a *QosParameterDefinitionName*, and press Enter.

```
host1(config)#qos-parameter-define vpSharedShaper1
host1(config-qos-parameter-define)#?
  controlled-interface-type Configure the valid interface types controlled by
                           this parameter
  default                  Set a command to its default(s)
  do                       Run an exec mode command (alias command run)
  exit                     Exit from the current command mode
  help                     Describe the interactive help system
  instance-interface-type  Configure the interface types upon which
                           parameters can be instantiated
  log                      Configure logging settings
```

macro	Run a CLI macro
no	Negate a command or set its default(s)
range	Set the valid range of a QoS parameter
run	Run an exec mode command (alias command do)
sleep	Make the Command Interface pause for a specified duration
subscriber-interface-type	Configure interface types representing subscriber interfaces

## QoS Profile Configuration Mode

In this mode, you can specify queue profiles and scheduler profiles in combination with interface types.

From Global Configuration mode, type the **qos-profile** command followed by a *QosProfileName*, and press Enter.

```
host1(config)#qos-profile testabc
host1(config-qos-profile)#?
atm          ATM interface
atm-vc       ATM-VC interface
bridge       Bridge interface
default      Set a command to its default(s)
do           Run an exec mode command (alias command run)
ethernet     Ethernet interface
exit         Exit from the current command mode
fr-vc        Frame Relay subinterface
help         Describe the interactive help system
ip           IP interface
ip-tunnel    IP FROM-tunnel interface
l2tp-tunnel  L2tp FROM-tunnel interface
log          Configure logging settings
lsp          Lsp (MPLS) interface
macro        Run a CLI macro
no           Negate a command or set its default(s)
run          Run an exec mode command (alias command do)
serial       Serial interface
server-port  Server Port interface
sleep        Make the Command Interface pause for a specified duration
svlan        Stacked VLAN subinterface
vlan         VLAN subinterface
```

## QoS Shared Shaper Control Configuration

In this mode, you can configure variables within the simple shared shaper algorithm to control the minimum dynamic rate for all simple shared shapers on the router.

From Global Configuration mode, type the **qos-shared-shaper-control** command and press Enter.

```
host1(config)#qos-shared-shaper-control
host1(config-qos-shared-shaper-control)#?
convergence-factor  Configure how quickly the simple shared shaper
                    converges to a calculated rate
default            Set a command to its default(s)
do                Run an exec mode command (alias command run)
exit              Exit from the current command mode
help              Describe the interactive help system
log               Configure logging settings
```



macro	Run a CLI macro
maximum-voql	Configure the simple shared shaper's maximum virtual output queue length
minimum-dynamic-rate-percent	Configure the minimum dynamic rate for a simple shared shaper as a percentage of the shared-shaping-rate
no	Negate a command or set its default(s)
reaction-factor	Configure how the simple shared shaper reacts to changes in measured rate
run	Run an exec mode command (alias command do)
sleep	Make the Command Interface pause for a specified duration

## Queue Profile Configuration Mode

In this mode, you can configure queue profiles and various queue profile parameters, such as constraints on queue lengths or queue buffer weights.

From Global Configuration mode, type the **queue-profile** command followed by a *queueProfileName*, and press Enter.

```

host1(config)#queue-profile testabcd1234
host1(config-queue)#?
  buffer-weight      Set drop threshold in proportion to this weight
  committed-length   Set min and max constraints for committed threshold
  conformed-fraction Set conformed threshold as a percentage of committed
  conformed-length   Set min and max constraints for conformed threshold
  default            Set a command to its default(s)
  do                 Run an exec mode command (alias command run)
  exceeded-fraction  Set exceeded threshold as a percentage of committed
  exceeded-length    Set min and max constraints for exceeded threshold
  exit               Exit from the current command mode
  help               Describe the interactive help system
  log                Configure logging settings
  macro              Run a CLI macro
  no                 Negate a command or set its default(s)
  run                Run an exec mode command (alias command do)
  sleep              Make the Command Interface pause for a specified duration

```

## RADIUS Configuration Mode

In this mode, you can configure various parameters of your RADIUS authentication, accounting, and dynamic-request servers.

From Global Configuration mode, type either the **radius authentication server**, **radius accounting server**, or **radius dynamic-request server** command with the server *ipAddress*, and press Enter.

```

host1(config)#radius authentication server 1.2.1.3
host1(config-radius)#?
  deadtime      Configure the amount of time a timed-out server is dropped for usage
  default       Set a command to its default(s)
  do            Run an exec mode command (alias command run)
  exit          Exit from the current command mode
  help          Describe the interactive help system
  key           Configure the secret used in RADIUS client to server exchange
  log           Configure logging settings
  macro         Run a CLI macro
  max-sessions  Configure the number of outstanding requests allowed to the server

```

no	Negate a command or set its default(s)
retransmit	Configure the number of times to retransmit RADIUS request before failing
run	Run an exec mode command (alias command do)
sleep	Make the Command Interface pause for a specified duration
timeout	Configure the number of seconds to wait for a RADIUS response before retransmitting
udp-port	Configure the RADIUS server's UDP port

## RADIUS Relay Configuration Mode

In this mode, you can configure various parameters of your RADIUS relay authentication and accounting servers.

From Global Configuration mode, type either the **radius relay authentication server** or **radius relay accounting server** command, and press Enter.

```
host1(config)#radius relay authentication server
radius authentication serverhost1(config-radius-relay)#?
  default  Set a command to its default(s)
  do       Run an exec mode command (alias command run)
  exit     Exit from the current command mode
  help     Describe the interactive help system
  key      Configure the secret used in RADIUS client to relay server exchange
  log      Configure logging settings
  macro    Run a CLI macro
  no       Negate a command or set its default(s)
  run      Run an exec mode command (alias command do)
  sleep    Make the Command Interface pause for a specified duration
  udp-port Configure the RADIUS relay server's udp port
```

## Rate Limit Profile Configuration Mode

In this mode, you can set parameters for an IP or L2TP rate-limit profile, which is a set of bandwidth attributes and associated actions that become part of a policy list. The policy list is then applied to the ingress or egress of an interface.

To create a hierarchical rate-limit-profile for an IP interface, from Global Configuration mode type **rate-limit-profile** and a *profileName*, and add the keyword **hierarchical**, and press Enter.

To create an IP rate-limit profile, from Global Configuration mode type **ip rate-limit-profile** and a *profileName*, and press Enter.

To create an L2TP rate limit profile, from Global Configuration mode type **l2tp rate-limit-profile** and a *profileName*, and press Enter.



**NOTE:** If you do not include either the **ip** or **l2tp** keywords, the system creates an IP rate limit profile.

---

```
host1(config)#ip rate-limit-profile fm78930
host1(config-rate-limit-profile)#?
  committed-action  Set the committed access rate action
  committed-burst   Set the committed access rate burst size in Bytes
```

committed-rate	Set the committed access rate value in bits per second
conformed-action	Set the conformed access rate action
default	Set a command to its default(s)
do	Run an exec mode command (alias command run)
exceeded-action	Set the exceeded action
exit	Exit from the current command mode
help	Describe the interactive help system
log	Configure logging settings
macro	Run a CLI macro
mask-val	Set mask to be applied with mark values
no	Negate a command or set its default(s)
peak-burst	Set the peak burst size in Bytes
peak-rate	Set the peak access rate in bits per second
run	Run an exec mode command (alias command do)
sleep	Make the Command Interface pause for a specified duration

## Redundancy Configuration Mode

In this mode, you can activate high availability (SRP switchover) by issuing the **mode high-availability** command.

From Global Configuration mode, type the **redundancy** command and press Enter.

```
host1(config-router)#redundancy
host1(config-redundancy)#?
  default Set a command to its default(s)
  do      Run an exec mode command (alias command run)
  exit    Exit from the current command mode
  help    Describe the interactive help system
  log     Configure logging settings
  macro   Run a CLI macro
  mode    Configure redundancy mode
  no      Negate a command or set its default(s)
  run     Run an exec mode command (alias command do)
  sleep   Make the Command Interface pause for a specified duration
```

## Remote Neighbor Configuration Mode

In this mode, you can configure remote neighbor parameters for Routing Information Protocol (RIP), Protocol Independent Multicast (PIM), and Open Shortest Path First (OSPF).

From Global Configuration mode, type either **router rip**, **router pim**, or **router ospf** and the *processID*. Press Enter. You are now in Router Configuration mode.

From Router Configuration mode, type the **remote-neighbor** command and the appropriate attributes, and press Enter.

```
host1(config-router)#remote-neighbor 10.13.5.61
host1(config-router-rn)#?
  authentication Configure authentication
  default         Set a command to its default(s)
  distribute-list Specify an access list to be a distribute list
  do             Run an exec mode command (alias command run)
  exit           Exit from the current command mode
  exit-remote-neighbor Exit the remote-neighbor configuration mode
  help           Describe the interactive help system
  log            Configure logging settings
  macro          Run a CLI macro
```

no	Negate a command or set its default(s)
receive	Set reception characteristics
route-map	Specify a route map to apply to outgoing routes
run	Run an exec mode command (alias command do)
send	Set transmit characteristics
sleep	Make the Command Interface pause for a specified duration
split-horizon	Enable Split-horizon
time-to-live	Configure ttl used to send to this neighbor
update-source	Source address to be used for transmit

## Route Map Configuration Mode

In this mode, you can create and modify route maps.

From Global Configuration mode, type the **route-map** command and the appropriate *routeMapNumber*, and press Enter.

```
host1(config)#route-map unis889
host1(config-route-map)#?
default      Set a command to its default(s)
do           Run an exec mode command (alias command run)
exit         Exit from the current command mode
help         Describe the interactive help system
log          Configure logging settings
macro        Run a CLI macro
match        Identify this entry as requiring an attribute match
match-set    Identify this entry to match and set attributes
no           Negate a command or set its default(s)
run          Run an exec mode command (alias command do)
set          Configure this entry to set attributes
sleep        Make the Command Interface pause for a specified duration
```

## Router Configuration Mode

In this mode, you can configure a routing protocol using router commands.

From Global Configuration mode, type the **router** command and the appropriate router attributes, and press Enter.

```
host1(config)#router bgp 2378
host1(config-router)#?
address-family      Enter address family configuration mode
aggregate-address    Create an aggregate entry in BGP routing table
auto-summary        Automatic summarization of redistributed routes
                    to their natural network masks
bgp                  Configure BGP
default              Set a command to its default(s)
default-fields        Set default fields for show commands
default-information   Configure the distribution of default routing
                    information
disable-dynamic-redistribute  disable dynamic importing of routing
                    information with the latest policy
distance             Configure administrative distances for routes
do                   Run an exec mode command (alias command run)
exit                 Exit from the current command mode
help                 Describe the interactive help system
ip                   Configure the type of route to be contributed
                    by this BGP address family
```

limits	Configure limits on internal BGP tables
log	Configure logging settings
macro	Run a CLI macro
maximum-paths	Configure the maximum number of equal-cost paths
neighbor	Specify neighbor properties
network	Identify a network for BGP to announce
no	Negate a command or set its defaults
overload	Configure BGP behavior when reaching overload state (no more resources available)
redistribute	Configure the redistribution of routing information from another protocol
rib-out	Configure rib-out storage for all BGP peers
run	Run an exec mode command (alias command do)
sleep	Make the Command Interface pause for a specified duration
synchronization	Enable synchronization with the IGP
table-map	Specify a table map to map external entry attributes into routing table
timers	Configure the keep-alive interval and the hold-time

## RSVP Configuration Mode

In this mode, you can create and configure MPLS Resource Reservation Protocol (RSVP) parameters.

From Global Configuration mode, type **mpls rsvp interface profile** and the *profileName*, and press Enter.

```
host1(config)#mpls rsvp interface profile sprint
host1(config-rsvp)#?
cleanup-timeout-factor  Configure the timeout factor
default                 Set a command to its default(s)
do                      Run an exec mode command (alias command run)
exit                   Exit from the current command mode
help                   Describe the interactive help system
log                    Configure logging settings
macro                  Run a CLI macro
no                      Negate a command or set its default(s)
refresh-period          Configure refresh period
run                     Run an exec mode command (alias command do)
sleep                  Make the Command Interface pause for a specified
                        duration
```

## RTR Configuration Mode

In this mode, you can configure Response Time Reporter (RTR) parameters. The RTR feature allows you to monitor your network's performance and its resources by measuring response times and the availability of your network devices.

From Global Configuration mode, type **rtr** and the *mapNumber*, and press Enter.

```
host1(config)#rtr 784078348
host1(config-rtr)#?
default               Set a command to its default(s)
do                    Run an exec mode command (alias command run)
exit                  Exit from the current command mode
frequency             Specify the frequency interval
help                  Describe the interactive help system
hops-of-statistics-kept Specify the hops capture
```

log	Configure logging settings
macro	Run a CLI macro
max-response-failure	Specify the maximum number of consecutive failures
no	Negate a command or set its default(s)
operations-per-hop	Specify a number of operations per hop
owner	Specify the owner of entry
request-data-size	Specify the request payload size
run	Run an exec mode command (alias command do)
samples-of-history-kept	Specify the maximum history samples
sleep	Make the Command Interface pause for a specified duration
tag	Specify the user defined tag
timeout	Specify the operation timeout
tos	Specify a value for the ToS byte
type	Specify the type of the entry

## Scheduler Profile Configuration Mode

In this mode, you can configure a scheduler profile. You can then set the shaping rate value, enable the strict-priority scheduling for the scheduler node, or set the weighted-round-robin (WRR) value of the scheduler node or queue.

From Global Configuration mode, type **scheduler-profile** and the *scheduleProfileName* that you want to create or configure, and press Enter.

```
host1(config)#scheduler-profile A990
host1(config-scheduler-profile)#?
  default      Set a command to its default(s)
  do           Run an exec mode command (alias command run)
  exit         Exit from the current command mode
  help        Describe the interactive help system
  log         Configure logging settings
  macro       Run a CLI macro
  no          Negate a command or set its default(s)
  run         Run an exec mode command (alias command do)
  shaping-rate Shape the node or queue to the specified rate
  sleep       Make the Command Interface pause for a specified duration
  strict-priority Dequeue strict priority packets ahead of other packets
  weight      Set the relative weight of the node or queue
```

## Service Session Profile Configuration Mode

In this mode, you can set and modify Service Manager service session profile attributes, such as time, volume, and statistics.

From Global Configuration mode, type the **service-management service-session-profile** command and the *profileName*, and then press Enter.

```
host1(config)#service-management service-session-profile vodISP1
host1(config-service-session-profile)#?
  default      Set a command to its default(s)
  do           Run an exec mode command (alias command run)
  exit         Exit from the current command mode
  help        Describe the interactive help system
  log         Configure logging settings
  macro       Run a CLI macro
  no          Negate a command or set its default(s)
  run         Run an exec mode command (alias command do)
  sleep       Make the Command Interface pause for a specified duration
```

```

statistics  Configure statistics
time       Configure time
volume     Configure volume

```

## SNMP Event Manager Configuration Mode

In this mode, you can configure certain SNMP triggers for events, what occurs when an event is triggered, resource limits for triggers, and some trap notification options.

From Global Configuration mode, type the **snmp-server management-event** command and then press Enter.

```

host1(config)#snmp-server management-event
host1(config-mgmtevent)#?
  default  Set a command to its default(s)
  do       Run an exec mode command (alias command run)
  event    Specify what happens when an event is triggered
  exit     Exit from the current command mode
  help     Describe the interactive help system
  log      Configure logging settings
  macro    Run a CLI macro
  no       Negate a command or set its default(s)
  resource Specify the resource limits
  run      Run an exec mode command (alias command do)
  sleep    Make the Command Interface pause for a specified duration
  trigger  Specify the conditions that lead to events

```

## Statistics Profile Configuration Mode

In this mode, you can configure a statistics profile. You can then set the rate period during which statistics are gathered, enable statistics gathering, and enable the counting of drop and forwarding events.

From Global Configuration mode, type **statistics-profile** and the *statisticsProfileName* that you want to create or configure, and press Enter.

```

host1(config)#statistics-profile statpro-1
host1(config-statistics-profile)#?
  committed-drop-threshold  Set threshold for logging a committed-drop event
  conformed-drop-threshold  Set threshold for logging a conformed-drop event
  default                   Set a command to its default(s)
  do                         Run an exec mode command (alias command run)
  exceeded-drop-threshold   Set threshold for logging an exceeded-drop event
  exit                      Exit from the current command mode
  forwarding-rate-threshold Set threshold for logging a forwarding-rate event
  help                      Describe the interactive help system
  log                       Configure logging settings
  macro                     Run a CLI macro
  no                         Negate a command or set its default(s)
  rate-period               Set the time period for calculating queue rates
  run                       Run an exec mode command (alias command do)
  sleep                     Make the Command Interface pause for a specified
                           duration

```

## Subinterface Configuration Mode

In this mode, you can configure one or more virtual interfaces, called *subinterfaces*, on a single physical interface. The system supports this feature with ATM and Frame Relay.

Both ATM and Frame Relay provide permanent virtual circuits (PVCs) that can be grouped under separate subinterfaces configured on a single physical interface. Subinterfaces allow multiple encapsulations for a protocol on a single interface.

From Interface Configuration mode, indicate a subinterface by typing the **interface** command and an *interfaceSpecifier* in *slot/port.subinterface* format, and then press Enter. For example:

```
host1(config-if)#interface atm 3/2.6
host1(config-subif)#
```

## Subscriber Policy Configuration Mode

In this mode, you can configure a policy (a set of forwarding and filtering rules) that defines how a subscriber (client) bridge group interface should handle various packet types. After you define the policy, use the **bridge subscriber-policy** command (from Global Configuration mode) to associate the policy with a bridge group interface.

From Global Configuration mode, type the **subscriber-policy** command followed by an alphanumeric policy name of any character length, and press Enter.

```
host1(config)#subscriber-policy client1
host1(config-policy)#?
  arp                Modify arp policy
  broadcast           Modify broadcast policy
  default             Set a command to its default(s)
  do                 Run an exec mode command (alias command run)
  exit               Exit from the current command mode
  help              Describe the interactive help system
  ip                 Modify ip policy
  log               Configure logging settings
  macro             Run a CLI macro
  mpls              Modify mpls policy
  multicast          Modify multicast policy
  no                Negate a command or set its default(s)
  pppoe             Modify PPPoE policy
  relearn            Modify relearn policy
  run               Run an exec mode command (alias command do)
  sleep             Make the Command Interface pause for a specified
                    duration
  unicast            Modify user-to-user (Unicast) policy
  unknown-destination Modify unknown destination policy
  unknown-protocol   Modify unknown protocol policy
```

## Traffic Class Configuration Mode

In this mode, you can create a traffic class and configure the level of service to packets assigned to the traffic class.

From Global Configuration mode, type the **traffic-class** command followed by a *trafficClassName*, and then press Enter.

```
host1(config)#traffic-class test123
host1(config-traffic-class)#?
  default           Set a command to its default(s)
  do               Run an exec mode command (alias command run)
  exit             Exit from the current command mode
  fabric-strict-priority Allow packets in this class to be dequeued out of the
```



	fabric ahead of other traffic classes
help	Describe the interactive help system
log	Configure logging settings
macro	Run a CLI macro
no	Negate a command or set its default(s)
run	Run an exec mode command (alias command do)
sleep	Make the Command Interface pause for a specified duration

## Traffic Class Group Configuration Mode

In this mode, you can create and configure traffic-class groups, which can contain multiple traffic classes.

From Global Configuration mode, type the **traffic-class-group** command and a *trafficClassGroupName*, and press Enter.

```
host1(config)#traffic-class-group trafclasnameabcd
host1(config-traffic-class-group)#?
  default  Set a command to its default(s)
  do       Run an exec mode command (alias command run)
  exit     Exit from the current command mode
  help     Describe the interactive help system
  log      Configure logging settings
  macro    Run a CLI macro
  no       Negate a command or set its default(s)
  run      Run an exec mode command (alias command do)
  sleep    Make the Command Interface pause for a specified duration
  traffic-class Set the traffic class belong to this group
```

## Tunnel Group Configuration Mode

In this mode, you can define up to 31 tunnels for a tunnel group.

From Global Configuration mode, type **aaa tunnel-group** and the *groupName*, and press Enter.

```
host1(config)#aaa tunnel-group storm
host1(config-tunnel-group)#?
  default  Set a command to its default(s)
  do       Run an exec mode command (alias command run)
  exit     Exit from the current command mode
  help     Describe the interactive help system
  log      Configure logging settings
  macro    Run a CLI macro
  no       Negate a command or set its default(s)
  run      Run an exec mode command (alias command do)
  sleep    Make the Command Interface pause for a specified duration
  tunnel   Configure tunnel tag
```

## Tunnel Group Tunnel Configuration Mode

In this mode, you can configure attributes for a tunnel group tunnel.

From Tunnel Group Configuration mode, type **tunnel** and the tag number (in the range 1–31) for the tunnel, and press Enter.

```
host1(config-tunnel-group)#tunnel 1
host1(config-tunnel-group-tunnel)#?
```

address	Configure tunnel endpoint address
client-name	Configure the client hostname of the tunnel
default	Set a command to its default(s)
do	Run an exec mode command (alias command run)
exit	Exit from the current command mode
help	Describe the interactive help system
identification	Configure tunnel identification
log	Configure logging settings
macro	Run a CLI macro
max-sessions	Configure maximum sessions for this tunnel
medium	Configure tunnel medium
no	Negate a command or set its default(s)
password	Configure tunnel password
preference	Configure tunnel preference
receive-window	Configure the receive window size for this tunnel
router-name	Configure the virtual-router for the domain name
run	Run an exec mode command (alias command do)
server-name	Configure the remote hostname for the tunnel
sleep	Make the Command Interface pause for a specified duration
source-address	Configure tunnel source address
type	Configure tunnel type

## Tunnel Profile Configuration Mode

In this mode, you can create and configure MPLS tunnel profiles.

From Global Configuration mode, type **mpls tunnels profile** and the *profileName*, and press Enter.

```
host1(config)#mpls tunnels profile storm
host1(config-tunnelprofile)#?
  default  Set a command to its default(s)
  do       Run an exec mode command (alias command run)
  exit     Exit from the current command mode
  help     Describe the interactive help system
  log      Configure logging settings
  macro    Run a CLI macro
  no       Negate a command or set its default(s)
  run      Run an exec mode command (alias command do)
  sleep    Make the Command Interface pause for a specified duration
  tunnel   Configure tunnel interface parameters
```

## Tunnel Server Configuration Mode

In this mode, you can configure (provision) the maximum number of tunnel-service interfaces to be used on a dynamic tunnel-server port.

From Global Configuration mode, type **tunnel-server** and the slot number and port number of the dynamic tunnel-server port, and press Enter.

```
host1(config)#tunnel-server 2/2
host1(config-tunnel-server)#?
  default  Set a command to its default(s)
  do       Run an exec mode command (alias command run)
  exit     Exit from the current command mode
  help     Describe the interactive help system
  log      Configure logging settings
  macro    Run a CLI macro
  max-interfaces  Configure maximum number of tunnel-server interfaces for
```

	dynamic server port
no	Negate a command or set its default(s)
run	Run an exec mode command (alias command do)
sleep	Make the Command Interface pause for a specified duration

## VRF Configuration Mode

In this mode, you can create and configure VRF parameters for BGP/MPLS VPNs.

From Global Configuration mode, type **ip vrf** and the *vrfName*, and press Enter. Confirm the new VRF by pressing Enter.

```
host1(config)#ip vrf yankee
Proceed with new vrf creation? [confirm]
host1(config-vrf)#?
  default      Set a command to its default(s)
  description  Configure VRF specific description
  do           Run an exec mode command (alias command run)
  exit         Exit from the current command mode
  export       Specify VRF export characteristics
  help        Describe the interactive help system
  import       Specify VRF import characteristics
  ip           Configure IP characteristics
  log          Configure logging settings
  macro        Run a CLI macro
  maximum      Specify a maximum limit
  no           Negate a command or set its default(s)
  rd           Specify route distinguisher
  route-target Specify VPN extended community Target
  run          Run an exec mode command (alias command do)
  sleep        Make the Command Interface pause for a specified duration
```

## VR Group Configuration Mode

In this mode, you can add up to four virtual routers to the virtual router group. The accounting servers of the virtual routers in the group can receive AAA broadcast accounting records.

From Global Configuration mode, type **aaa accounting vr-group** and the *vrGroupName*, and press Enter.

```
host1(config)#aaa accounting vr-group westVrGroup38
host1(config-vr-group)#?
  aaa          Configure authentication, authorization, and accounting
               characteristics
  default      Set a command to its default(s)
  do           Run an exec mode command (alias command run)
  exit         Exit from the current command mode
  help        Describe the interactive help system
  log          Configure logging settings
  macro        Run a CLI macro
  no           Negate a command or set its default(s)
  run          Run an exec mode command (alias command do)
  sleep        Make the Command Interface pause for a specified duration
  support      Enter Support mode
```



## CHAPTER 3

# Installing JunosE Software

The JunosE Software resides on a nonvolatile storage (NVS) card located in the switch route processor (SRP) module. Each SRP module is shipped with an NVS card that contains a software release. New software releases are available for download from the Juniper Networks website at <http://www.juniper.net/customers/support>. You can use the downloaded image bundle to create your own software CDs.



**CAUTION:** See the *Release Notes* for extra information about installing and upgrading the software.

This chapter provides information on how to install a new software release on a router and contains the following sections:

- Overview on page 119
- Platform Considerations on page 121
- Installing Software When a Firewall Exists on page 121
- Installing Software When a Firewall Does Not Exist on page 126
- Copying Release Files from One Router to Another on page 133
- Upgrading Systems That Are Operating with Two SRP Modules on page 133
- Upgrading JunosE Software on page 135
- Downgrading JunosE Software on page 137

## Overview

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If the router contains only one SRP module, we recommend you divert traffic to another router before installing a new software release because the router is unavailable during the installation process. Depending on whether a firewall separates the router from the network host, you can then complete the appropriate software installation. (See “[Installing Software When a Firewall Exists](#)” on page 121 or “[Installing Software When a Firewall Does Not Exist](#)” on page 126.) However, if the router contains two SRP modules, you can upgrade the software while the system is operating. (See “[Upgrading Systems That Are Operating with Two SRP Modules](#)” on page 133.)

When installing new JunosE Software, you must copy the contents of the release files to a network host and transfer the release files to at least one router in the network.

Depending on the network configuration, you can copy the release files from either the network host or the first router to the other routers in the network. (See “[Copying Release Files from One Router to Another](#)” on page 133.)



**NOTE:** Some line modules and SRP modules on ERX14xx models, ERX7xx models, and the ERX310 Broadband Services Router require a minimum amount of memory to be used with JunosE Release 5.3.0 or a higher-numbered release. See the *ERX Module Guide* for module specifications.

## Identifying the Software Release File

You can find the software release file in the software image bundle that you can download from the Juniper Networks website at <http://www.juniper.net/customers/support>. The .zip file that you download contains the software release file.

- JunosE <release> #1—Contains the release files for the ERX7xx routers, the ERX14xx routers, and the ERX310 router
- JunosE <release> #2—Contains the release file for the E120 and E320 Broadband Services Routers, the MIB directory, and the *Release Notes*

You can also download a compressed version of the software release by logging on to <https://www.juniper.net/support/>. The .zip file that you download contains the software release file.

The release is in the software directory, which is identified by the release number. For example, if the release number is x.y.z, the name of the directory is x-y-z. See [Table 11 on page 120](#).

**Table 11: Software Release Files**

Router	File Format (x-y-z is the release number)
E120 and E320	e320_x-y-z.rel
ERX1440	erx40_x-y-z.rel
ERX310	erx310_x-y-z.rel
All other E Series routers	erx_x-y-z.rel

To identify the software release file:

1. Access the software directory.
2. Find the files with the extension .rel.

The procedures outlined in the following sections provide detailed instructions for typical installations. For additional information about commands and troubleshooting, see

[“Command-Line Interface” on page 27](#) and *Interface Types and Specifiers* in the *JunosE Command Reference Guide*

## Platform Considerations

You can install JunosE Software on all E Series routers.

For information about the modules supported on E Series routers:

- See the *ERX Module Guide* for modules supported on ERX7xx models, ERX14xx models, and the ERX310 router.
- See the *E120 and E320 Module Guide* for modules supported on the E120 and E320 routers.

## Installing Software When a Firewall Exists

When a firewall separates the router from the network host, you must use FTP to transfer the software release files from the network host to the router. In this case, you must configure the FTP server on the router and ensure that FTP client software is installed on the network host.

For this network configuration, you must install the software from the normal operational mode of the command-line interface (CLI). You can access the CLI through either the local console or a Telnet session. If you have not yet configured the router to support Telnet, then you must use the local console.

To install the software, perform the following tasks. (See [Table 12 on page 121](#).)

**Table 12: Software Installation Procedure When a Firewall Exists**

1. Obtain the required information for the installation.
2. For routers that are currently operating, divert network traffic to another router.
3. Access the Privileged Exec CLI command mode.
4. Configure IP on an interface.
5. Copy the release files on the network host.
6. Configure access to the network host.
7. Enable the FTP server on the router.
8. Identify the files to transfer.
9. Transfer the files to the user space on the router.
10. Install the software release file to the system space on the router.
11. Save the current configuration.
12. Reboot the system.

### Task 1: Obtain the Required Information

Before you install the software, obtain the following information:

- The password (if one is configured) that enables you to access Privileged Exec mode on the router
- The IP address of the network host
- The IP address of the router
- The IP address of the next hop to reach the destination network (for example, a gateway)
- The login name and password for the vty line
- The procedure for copying the release files to the network host

## Task 2: Divert Network Traffic to Another Router

The system will be unavailable during the installation process.

## Task 3: Access Privileged Exec Mode

To access this mode via the CLI:

1. Issue the **enable** command.  

```
host1>enable
```
2. Type the password if the system prompts you.

## Task 4: Configure IP on an Interface

Typically, you configure IP on the Fast Ethernet interface of the SRP module. To configure IP on an interface:

1. Determine the slot number of the module.  

```
host1#show version
```
2. Determine the port number of the module.
3. Determine whether the interface already has an IP address.
  - On ERX7xx models, ERX14xx models, and the ERX310 router:  

```
host1#show ip interface fastEthernet 6/0
```
  - On the E120 and E320 routers:  

```
host1# show ip interface fastEthernet 6/0/0
```



**NOTE:** If an IP interface is not configured, an Invalid interface message appears.

---

If the interface already has an IP address, go to Step 5. Otherwise, proceed with Step 4.

4. Configure an IP address on the interface.
  - On ERX7xx models, ERX14xx models, and the ERX310 router:



```

host1#configure
Configuring from terminal or file [terminal]?
Enter configuration commands, one per line. End with CNTL/Z.
host1(config)#interface fastEthernet 6/0
host1(config-if)#ip address ipAddress [ mask ]

```

- On the E120 and E320 routers:

```

host1#configure
Configuring from terminal or file [terminal]?
Enter configuration commands, one per line. End with CNTL/Z.
host1(config)#interface fastEthernet 6/0/0
host1(config-if)#ip address ipAddress [ mask ]

```

5. Press Ctrl+z to return to Privileged Exec mode.

## Task 5: Copy the Release Files to the Network Host

If you downloaded the software from the Juniper Networks website as a .zip file, uncompress the files to a directory, and copy the release files to the network host.

If you are accessing the release files from one of the software CDs that you created from the image bundle in compressed format that you downloaded from the Juniper Networks website, you must mount the CD. The way you mount the release files on the network host depends on the type of computer you use, the operating system, and the network configuration. To find out how to mount the release files on the network host, review the manual for the operating system, or contact your network administrator.

## Task 6: Configure Access to the Network Host

To configure access to the network host:

1. Use the **ping** command to determine whether the router can reach the network host.

```
host1#ping hostname
```

If the router can reach the network host, go to the next section. Otherwise, go to Step 2.

2. Determine whether a route exists between the router and the network host.

```
host1#show ip route
```

If the appropriate route is displayed, go to Step 5. Otherwise, proceed with Step 3.

3. Configure a route to reach the network host.

```

host1#configure
Configuring from terminal or file [terminal]?
Enter configuration commands, one per line. End with CNTL/Z.
host1(config)#ip route ipNetwork networkMask ipNextHop

```

4. Press Ctrl+z to return to Privileged Exec mode.
5. Determine whether the router has been configured to recognize the network host.

```
host1#show host
```

If the network host is listed, go to Step 8. Otherwise, proceed with Step 6.

6. Add an entry to the Static Host Table so that the router can access the network host. Use the **host** command to specify the network hostname and IP address.

```
host1#configure
Configuring from terminal or file [terminal]?
Enter configuration commands, one per line. End with CNTL/Z.
host1(config)#host hostName ipAddress ftp loginname password
```

7. Press Ctrl+z to return to Privileged Exec mode.
8. Use the **ping** command to determine whether the router can now reach the network host.

```
host1#ping hostname
```

If the router cannot reach the network host, verify that you correctly performed the previous steps in this procedure and that the network host is operational.

### Task 7: Enable the FTP Server on the Router

The router divides its vty resources among Telnet, SSH, and FTP services. Each FTP session requires one vty line, and the FTP service uses the authentication method configured for the vty line. If you configured more than one vty line for Telnet access, the FTP service uses one of those lines. If you configured only one line for Telnet access, configure another vty line.

To enable the FTP server, use the **ftp-server enable** command.

```
host1(config)#ftp-server enable
```

### Task 8: Identify the Files to Transfer

To identify all the files for the release, use a text editor to open the software release (.rel) file on the JunosE Software CD that you created from the downloaded, compressed, image bundle or from the directory in which you downloaded from the Juniper Networks website. The software release file contains a list of all the files associated with the release. You must transfer the software release file and all the files it contains to the user space.

### Task 9: Transfer Files to the User Space

To transfer the files for the release to the user space, use the FTP client software on the network host to connect to the FTP server on the router. Transfer the files to a subdirectory within the incoming directory. If you specify a subdirectory that does not exist, the router creates the directory.



**NOTE:** Be sure to transfer the software release file and all the files it lists.

---

### Task 10: Install Files on the System Space

Installing the software release file to the system space installs all files listed in the software release file. To install the software release file from the incoming directory in the user space to the router space, use the **copy** command.

Be sure to specify the correct software release (.rel) filename for the router you are using, as described in [“Identifying the Software Release File” on page 120](#).



**NOTE:** The destination file must have a .rel extension.

For example:

```
host1#copy /incoming/releases/erx_x-y-z.rel erx_x-y-z.rel
```

The software release is copied from the user space to the system space. This process can take several minutes.

## Task 11: Save the Current Configuration

To save the current configuration, use the **copy running-configuration** command:

```
host1#copy running-configuration filename.cnf
```

## Task 12: Reboot the System

To reboot the system using the newly installed software:

1. Access Global Configuration mode.

```
host1#configure
Configuring from terminal or file [terminal]?
Enter configuration commands, one per line. End with CNTL/Z.
host1(config)#
```

2. Run the **boot system** command, specifying the .rel filename of the software release.

For example:

```
host1(config)#boot system erx_x-y-z.rel
```

The following message appears when you issue this command:

```
WARNING: We recommend that you copy the current running-configuration to a file
prior to reloading a different release of software.
```

3. Press Ctrl+z to return to Privileged Exec mode.
4. Verify that the router is ready to boot with the new software release.

```
host1#show boot
```

If the old software version is still listed, verify that you completed the previous steps correctly.

5. Run the **reload** command.

```
host1# reload
```

The following message appears when you issue this command:

```
WARNING: Execution of this command will cause the system to reboot. Proceed with
reload? [confirm]
```

The system reboots. The reboot might take longer than normal because line modules initialize with the old version of the software, acquire the new version from the SRP module, and reinitialize. When you observe the LEDs on the line modules, the line modules appear to boot twice.

## Installing Software When a Firewall Does Not Exist

---

If there is no firewall between the router and the network host to which you copied the release files, you can transfer the software release files from the network host to the router via the FTP server or by issuing the **copy** command. To transfer files via the FTP server, refer to the previous section, “[Installing Software When a Firewall Exists](#)” on [page 121](#). This section describes how to transfer files by issuing the **copy** command.

If you use the **copy** command to transfer the files, the network host must be an FTP server. This command activates an FTP client on the router.

For this network configuration, you can install the software in the normal command line interface (CLI) operational mode or in boot mode.

## Installing Software in Normal Operational Mode

For this procedure, you must access the CLI through either the local console or a Telnet session. If you have not yet configured the router to support Telnet, then you must use the local console.

To install the software, perform the following tasks. (See [Table 13 on page 126](#).)

**Table 13: Software Installation Procedure When a Firewall Does Not Exist**

---

1. Obtain the required information for the installation.
  2. For routers that are currently operating, divert network traffic to another router.
  3. Access the Privileged Exec CLI command mode.
  4. Configure IP on an interface.
  5. Configure access to the network host.
  6. Copy the release files to the network host.
  7. Copy the software release file to the router.
  8. Save the current configuration.
  9. Reboot the system.
- 

### Task 1: Obtain the Required Information

---

Before you install the software, obtain the following information:

- The password (if one is configured) that enables you to access Privileged Exec mode on the router
- The IP address of the network host
- The IP address of the router
- The IP address of the next hop to reach the destination network (for example, a gateway)

- The login name and password for the FTP server
- The procedure for copying the release files to the network host

### Task 2: Divert Network Traffic to Another Router

---

The system will be unavailable during the installation process.

### Task 3: Access Privileged Exec Mode

---

To access this mode via the CLI:

1. Issue the **enable** command.  
`host1>enable`
2. Type the password if the system prompts you.

### Task 4: Configure IP on an Interface

---

Typically, you configure IP on the Fast Ethernet interface of the SRP module. To configure IP on an interface:

1. Determine the slot number of the module.  
`host1#show version`
2. Determine the port number of the module.
3. Determine whether the interface already has an IP address.
  - On ERX7xx models, ERX14xx models, and the ERX310 router:  
`host1#show ip interface fastEthernet 6/0`
  - On the E120 and E320 routers:

`host1#show ip interface fastEthernet 6/0/0`



**NOTE:** If an IP interface is not configured, an Invalid interface message appears.

If the interface already has an IP address, go to Step 5. Otherwise, proceed with Step 4.

4. Configure an IP address on the interface.
  - On ERX7xx models, ERX14xx models, and the ERX310 router:  
`host1#configure`  
 Configuring from terminal or file [terminal]?  
 Enter configuration commands, one per line. End with CNTL/Z.  
`host1(config)#interface fastEthernet 6/0`  
`host1(config-if)#ip address ipAddress [ mask ]`
  - On the E120 and E320 routers:  
`host1#configure`  
 Configuring from terminal or file [terminal]?

Enter configuration commands, one per line. End with CNTL/Z.

```
host1(config)#interface fastEthernet 6/0/0
host1(config-if)#ip address ipAddress [mask ]
```

5. Press Ctrl+z to return to Privileged Exec mode.

---

### Task 5: Configure Access to the Network Host

---

To configure access to the network host:

1. Use the **ping** command to determine whether the router can reach the network host.

```
host1# ping ipAddress
```

If the router can reach the network host, go to the next section. Otherwise, go to Step 2.

2. Determine whether a route exists between the router and the network host.

```
host1#show ip route
```

If the appropriate route is displayed, go to Step 4. Otherwise, proceed with Step 3.

3. Configure a route to reach the network host.

```
host1#configure
Configuring from terminal or file [terminal]?
Enter configuration commands, one per line. End with CNTL/Z.
host1(config)#ip route ipNetwork networkMask ipNextHop
```

4. Press Ctrl+z to return to Privileged Exec mode.

5. Determine whether the router has been configured to recognize the network host.

```
host1#show host
```

If the network host is listed, go to Step 8. Otherwise, proceed with Step 6.

6. Add an entry to the Static Host Table so that the router can access the network host.  
Use the **host** command to specify the network hostname and IP address.

```
host1#configure
Configuring from terminal or file [terminal]?
Enter configuration commands, one per line. End with CNTL/Z.
host1(config)#host hostName ipAddress ftp loginname password
```

7. Press Ctrl+z to return to Privileged Exec mode.

8. Use the **ping** command to determine whether the router can now reach the network host.

```
host1#ping hostname
```

If the router cannot reach the network host, verify that you correctly performed the previous steps in this procedure and that the network host is operational.

---

### Task 6: Copy the Release Files to the Network Host

---

If you downloaded the software from the Juniper Networks website as a .zip file, uncompress the files to a directory, and copy the release files to the network host.

If you are accessing the release files from one of the software CDs that you created from the downloaded software image package, you must mount the CD. The way you mount the CD on the network host depends on the type of network host you use, the operating system, and the way your network is configured. To find out how to mount a CD on the network host, review the manual for the operating system, or contact your network administrator.

### Task 7: Copy the Software Release File to the Router

To copy the software release file to the router, use the **copy** command.

Be sure to specify the correct software release (.rel) filename for the router you are using, as described in “Identifying the Software Release File” on page 120.



**NOTE:** The destination file must have a .rel extension.

For example:

```
host1#copy hostname:/cdrom/x-y-z/erx_x-y-z.rel erx_x-y-z.rel
```

The software release is copied from the network host to the router. This process can take several minutes.

### Task 8: Save the Current Configuration

To save the current configuration, use the **copy running-configuration** command:

```
host1#copy running-configuration filename.cnf
```

### Task 9: Reboot the System

To reboot the system using the newly installed software:

1. Access Global Configuration mode.

```
host1#configure
Configuring from terminal or file [terminal]?
Enter configuration commands, one per line. End with CNTL/Z.
host1(config)#
```

2. Run the **boot system** command, specifying the .rel filename of the software release.

For example:

```
host1(config)#boot system erx_x-y-z.rel
```

The following message appears when you issue this command:

```
WARNING: We recommend that you copy the current running- configuration to a file
prior to reloading a different release of software.
```

3. Press Ctrl+z to return to Privileged Exec mode.
4. Make sure that the router is ready to boot with the new software release.

```
host1#show boot
```

If the old software version is still listed, verify that you completed the previous steps correctly.

5. Run the **reload** command.

```
host1#reload
```

The following message appears when you issue this command:

```
WARNING: Execution of this command will cause the system to reboot. Proceed with
reload? [confirm]
```

The system reboots. The reboot might take longer than normal because line modules initialize with the old version of the software, acquire the new version from the SRP module, and reinitialize. When you observe the LEDs on the line modules, the line modules appear to boot twice.

## Installing Software in Boot Mode

To install the software in Boot mode, you must access the CLI via the local console.

To install the software, perform the following tasks. (See [Table 14 on page 130](#).)

**Table 14: Software Installation Procedure in Boot Mode**

1. Obtain the required information for the installation.
2. For routers that are currently operating, divert network traffic to another router.
3. Access the Boot mode.
4. Assign an IP address to the router.
5. Configure access to the network host.
6. Reset the SRP module.
7. Copy the release files to the network host.
8. Copy the software release file to the router.
9. Reboot the system.

---

### Task 1: Obtain the Required Information

Before you install the software, obtain the following information:

- The IP address of the network host
- The IP address of the router
- The IP address of the next hop to reach the destination network (for example, a gateway)
- The login name and password for the FTP server
- The procedure for copying the release files to the network host

---

### Task 2: Divert Network Traffic to Another System

The system will be unavailable during the installation process.



### Task 3: Access the Boot Mode

To access Boot mode from the local console:

1. At the Privileged Exec prompt, type the **reload** command.  
Information on the reloading process appears.
2. When the countdown begins, press the key sequence **mb**.

This action puts the CLI in Boot mode and the `:boot##` prompt appears.



**NOTE:** If you do not press the key sequence **mb** before the countdown ends, the reloading process continues and returns the CLI to the normal User Exec mode.

### Task 4: Assign an IP Address

When you assign an IP address to the router in Boot mode, the address is configured on the Fast Ethernet port of the primary SRP module. To assign an Internet address to the router, use the **ip address** command.

```
:boot##ip address ipAddress [ mask ]
```

### Task 5: Configure Access to the Network Host

To configure access to the network host:

1. Configure a gateway through which the router can reach the network host.

```
:boot##ip gateway ipAddress
```

2. Determine whether the router has been configured to recognize the network host.

```
:boot##show host
```

If the network host is listed, go to the next section. Otherwise, proceed with Step 3.

3. Add an entry to the Static Host Table so that the router can access the network host.

```
:boot##host hostName ipAddress ftp login-name password
```

Use the **host** command to specify the network host name and IP address.

### Task 6: Resetting the SRP Module

To ensure that the IP addresses are properly activated, you must reset the SRP module. To reset the SRP module, issue the **reload** command from the `:boot##` prompt or depress the recessed module reset button located on the front of the module.

Depressing the module reset button on the SRP module is equivalent to rebooting the router and causes all of the line modules to reboot.

### Task 7: Copy the Release Files to the Network Host

---

If you downloaded the software from the Juniper Networks website as a .zip file, uncompress the files to a directory, and copy the release files to the network host.

If you are accessing the release files from one of the software CDs that you created from the compressed image bundle that you downloaded from the website, you must mount the CD. The way you mount the CD on the network host depends on the type of network host you use, the operating system, and the way your network is configured. To find out how to mount a CD on the network host, review the manual for the operating system, or contact your network administrator.

### Task 8: Copy the Software Release File to the Router

---

To copy the software release file to the router, use the **copy** command.

Be sure to specify the correct software release (.rel) filename for the router you are using, as described in “Identifying the Software Release File” on page 120.



**NOTE:** The destination file must have a .rel extension.

---

For example:

```
:boot##copy hostname:/cdrom/x-y-z/erx_x-y-z.rel erx_x-y-z.rel
```

The software release is copied from the network host to the router. This process can take several minutes.

### Task 9: Reboot the System

---

To reboot the system using the newly installed software:

1. Run the **boot system** command, specifying the .rel filename of the software release.  
For example:

```
:boot##boot system erx_x-y-z.rel
```

The following message appears when you issue this command:

```
WARNING: We recommend that you copy the current running-configuration to a file
prior to reloading a different release of software.
```

2. Run the **reload** command.

```
:boot##reload
```

The following message appears when you issue this command:

```
WARNING: Execution of this command will cause the system to reboot. Proceed with
reload? [confirm]
```

The system reboots. The reboot might take longer than normal because line modules initialize with the old version of the software, acquire the new version from the SRP module, and reinitialize. When you observe the LEDs on the line modules, the line modules appear to boot twice.

## Copying Release Files from One Router to Another

When you have copied the release files from a network host to one router, you can transfer files from that router to other routers on the network. This feature is useful when:

- The other routers are unreachable from the network host but have network connectivity to the router on which you installed the new software.
- The connection between routers is faster than the connection between a router and the network host to which it is connected.

The procedures for transferring release files from a source router to a destination router are almost identical to transferring release files from a network host to a router on the same side of the firewall.



**NOTE:** You must enable the FTP server on the source router.

To transfer release files from a source router to a destination router, follow the instructions in “[Installing Software When a Firewall Does Not Exist](#)” on page 126, with the following changes:

- Substitute the source router for the network host.
- Omit the step about copying the release files to the network host.
- Copy the file to the system space of the second router from the user space of the first router.

Be sure to specify the correct software release (.rel) filename for the router you are using, as described in “[Identifying the Software Release File](#)” on page 120.

For example:

```
host1#copy boston:/outgoing/releases/erx_x-y-z.rel erx_x-y-z.rel
```

## Upgrading Systems That Are Operating with Two SRP Modules

Use this procedure when the system contains two SRP modules and is already operating with an earlier software release. Each SRP module keeps the system operational while you upgrade the software on the other, so that you can minimize service interruption.



**CAUTION:** You must upgrade the software on the redundant SRP module when you upgrade the software on the primary SRP module. This action prevents the redundant SRP module from overwriting the new software on the primary SRP module if the primary SRP module fails and the redundant SRP module takes control.

To upgrade the software on a system that is operational and contains two SRP modules:

1. Turn off autosynchronization.

```
host1(config)#disable-autosync
```

2. Copy the new release of the software to NVS of the primary SRP module. Be sure to specify the correct software release (.rel) filename for the router you are using, as described in [“Identifying the Software Release File” on page 120](#).

- If a firewall separates the router from the network host, transfer files to the user space with the FTP client on the network host, and install files on the system space (See [“Installing Software When a Firewall Exists” on page 121](#).) For example:

```
host1#copy /incoming/releases/erx_x-y-z.rel erx_x-y-z.rel
```

- If no firewall separates the router from the network host, copy the files to the router (See [“Installing Software When a Firewall Does Not Exist” on page 126](#).) For example:

```
host1#copy hostname:/cdrom/x-y-z/erx_x-y-z.rel erx_x-y-z.rel
```

- If you are transferring the files from one router to another, copy the file to the system space of the second router from the user space of the first router (See [“Copying Release Files from One Router to Another” on page 133](#).) For example:

```
host1#copy boston:/outgoing/releases/erx_x-y-z.rel erx_x-y-z.rel
```

3. Save the current configuration. For example:

```
host1#copy running-configuration system2.cnf
```

4. Specify that the router should use the new software release when it reboots. For example:

```
host1(config)#boot system erx_x-y-z.rel
```

5. Synchronize the NVS file system of the redundant module with that of the primary module.

```
host1#synchronize
```

The redundant SRP module automatically reboots because the software release that it is configured to run differs from the software release it is running.



**CAUTION:** The secondary SRP module does not run the new software until it reboots. If you issue the **srp switch** command or the primary SRP module fails before the redundant SRP module reboots, then the secondary SRP module runs with the old release when it takes control.

6. Wait for the redundant SRP module to boot, initialize, and reach the standby state. When the module is in standby state, the REDUNDANT LED is on and the ONLINE LED is off. The State field in the **show version** display indicates the module is in standby. After any type of reboot, the primary and redundant SRP module NVS file systems are unsynchronized again.
7. Synchronize the NVS file system of the redundant module with that of the primary module.

```
host1#synchronize
```

- Switch from the primary SRP module to the redundant SRP module.

```
host1#srp switch
```

The redundant SRP module becomes the primary. The former primary SRP module reboots and becomes the redundant.

- Reenable autosynchronization.

```
host1(config)#no disable-autosync
```

## Upgrading JunosE Software

Your software upgrades may be available remotely through Telnet or FTP, or may be delivered on a new NVS card. Depending on how you access the software updates, there are two different procedures to follow. See the appropriate section for instructions:

- “Upgrading Software Remotely Through Telnet or FTP” on page 135
- “Upgrading Software from an NVS Card” on page 135

### Upgrading Software Remotely Through Telnet or FTP

Follow these steps to upgrade your system software remotely:

- Copy the new release to your system (using Telnet or FTP).
- Install and arm the release from the **config#** prompt using the normal upgrade procedures as described in this chapter.
- Reload and configure the software.

### Upgrading Software from an NVS Card

Release 5.1.1 or lower-numbered releases only support application images up to 172 MB. To install larger application images for Release 6.0.0 and higher-numbered releases, you must first install Release 5.1.2 (or the highest-numbered 5.x.x release). This enables the system to support application images greater than 172 MB. For example, you cannot go from Release 5.1.1 to Release 7.2.0 without first upgrading to Release 5.1.2 when you upgrade the software from an NVS card. See [Table 15 on page 135](#).

**Table 15: Release Compatibility**

JunosE Release	Highest Release Able to Load	Cannot Load	Maximum Application Image
5.1.1 or lower-numbered release	5.3.5p0-2 or the highest-numbered 5.x.x release	6.x.x or higher-numbered release	~172 MB
5.1.2 or higher-numbered release	No limitation	Not applicable	~234 MB

Table 15: Release Compatibility (*continued*)

JunosE Release	Highest Release Able to Load	Cannot Load	Maximum Application Image
7.2.0 or higher-numbered release	No limitation	Not applicable	~256 MB

Follow these steps to upgrade your system software when the software is on an NVS card. The procedure you use depends on the number of SRP modules in the system.

### Upgrading a System That Contains One SRP Module

If the system contains only one SRP module, you must power off the system before you upgrade the NVS card.

To upgrade the NVS card on a system that contains one SRP module:

1. Enter the **halt** command.
2. Connect your antistatic wrist strap to the ESD grounding jack on the router.
3. Power off the system.
4. Replace the NVS card on the SRP module.



**NOTE:** The release you are installing must be Release 5.1.2 or higher-numbered 5.x.x release.

5. Power on the system.

After the system is configured with a 5.x.x release, newer releases are supported and can be installed.

### Upgrading a System That Contains Two SRP Modules

In a system that contains two SRP modules, you can upgrade the software without powering off the system.

To upgrade the software in a system that contains two SRP modules:

1. Connect your antistatic wrist strap to the ESD grounding jack on your router.
2. Turn off autosynchronization.

```
host1#enable
host1#configure
Configuring from terminal or file [terminal]?
Enter configuration commands, one per line. End with CNTL/Z.
host1 (config)#disable-autosync
host1 (config)#exit
```

3. Halt the redundant SRP module.

```
host1#halt standby-srp
```

Remove the redundant SRP module from the chassis.

4. Replace the NVS card on this SRP module.



**NOTE:** The release you are installing must be Release 5.1.2 or higher-numbered 5.x.x release.

5. Reinsert the SRP module into the chassis.
6. Force the redundant SRP module to take over from the primary SRP module.

```
host1#srp switch
```

7. Turn on autosynchronization.

```
host1#enable
```

```
host1#configure
```

```
Configuring from terminal or file [terminal]?
```

```
Enter configuration commands, one per line. End with CNTL/Z.
```

```
host1 (config)#no disable-autosync
```

```
host1 (config)#exit
```

The software is updated on the other SRP module.

After the system is configured with a 5.x.x release, newer releases are supported and can be installed.

## Downgrading JunosE Software

Downgrading JunosE Software requires factory defaults installed on the router, and can cause NVS and configuration script incompatibilities.



**CAUTION:** We do not recommend that you attempt to downgrade JunosE Software without the assistance of a Juniper Technical Assistance Center representative. Contact the Juniper Technical Assistance Center to obtain help.





## CHAPTER 4

# Configuring SNMP

This chapter provides information for configuring Simple Network Management Protocol (SNMP) on your E Series router.

This chapter contains the following sections:

- [SNMP Overview on page 141](#)
- [SNMP Platform Considerations on page 151](#)
- [SNMP References on page 151](#)
- [Before You Configure SNMP on page 152](#)
- [Configuring an SNMP Server on page 152](#)
- [Enabling an SNMP Server on page 154](#)
- [SNMP Community Table Overview on page 154](#)
- [Configuring an Authorized SNMP Server Community on page 155](#)
- [Configuring SNMPv3 Users on page 156](#)
- [Configuring the SNMP Server Dynamic Groups and Views on page 156](#)
- [Configuring the SNMP Server Contact Person and Location on page 157](#)
- [Configuring the SNMP Server Maximum Packet Size on page 158](#)
- [Configuring Memory Warning Parameters on page 158](#)
- [Configuring the SNMP Server Encoding Scheme of the ifDescr and ifName Objects on page 159](#)
- [Managing Interface Sublayers on page 159](#)
- [SNMP Trap Overview on page 163](#)
- [Enabling and Configuring the Trap Severity Level on a Global Basis on page 167](#)
- [Enabling and Configuring the Trap Severity Level on a Per-Category Basis on page 167](#)
- [Configuring an SNMP Trap Host on page 169](#)
- [Configuring the Source Address for All SNMP Traps by Using the Interface IP Address on page 169](#)
- [Enabling SNMP Link-Status Traps on an IP Interface on page 170](#)
- [Enabling the Processing of SNMP Link Status Information About an Interface on page 170](#)
- [Configuring OSPF or OSPFv3 Trap Settings on page 171](#)

- [Specifying an Egress Point for SNMP Traps on page 171](#)
- [Configuring the SNMP Trap Egress Rate for an SNMP Host on page 172](#)
- [Configuring the SNMP Trap Notification Logs on page 172](#)
- [Recovering the Lost SNMP Traps on page 173](#)
- [SNMP Server Event Manager Overview on page 174](#)
- [Configuring the SNMP Server Event Manager on page 177](#)
- [Defining Boolean Test Values for the Trigger on page 179](#)
- [Defining Existence Test Values for the Trigger on page 181](#)
- [Defining Threshold Test Values for the Trigger on page 182](#)
- [Launching the SNMP Server Event Manager Mode on page 183](#)
- [Configuring the MIB Sampling Frequency on page 184](#)
- [Configuring the Limit for Total Triggers Allowed by the Virtual Router on page 184](#)
- [Specifying the MIB Object to be Sampled for the Trigger on page 184](#)
- [Creating an Event and Accessing Event Configuration Mode on page 185](#)
- [Creating a Trigger and Accessing Trigger Configuration Mode on page 185](#)
- [Enabling an Event or Trigger Configuration on page 186](#)
- [Configuring the Virtual Router SNMP Agent on Which MIB Objects Are to Be Polled on page 186](#)
- [Configuring Delta Sampling for the Trigger on page 187](#)
- [Configuring a Trap Notification for an Event on page 188](#)
- [Performing an SNMP Set Operation on page 188](#)
- [Configuring a Security Access Level for the SNMP Agent on page 188](#)
- [Bulk Statistics Data Collection Overview on page 189](#)
- [Configuring Collectors and Receivers on page 193](#)
- [Deleting All Bulk Statistics Configuration from the Router on page 196](#)
- [Bulk Statistics Management Schema Overview on page 197](#)
- [Configuring a Schema for Collecting Bulk Statistics on page 203](#)
- [Creating a Schema for Collecting Bulk Statistics on page 203](#)
- [Configuring a Schema for Retrieving Statistics from ifStack Table Counters on page 204](#)
- [Configuring a Schema for Retrieving Statistics from ifTable or ifXTable Counters on page 204](#)
- [Configuring a Schema for Retrieving IGMP Statistics on page 205](#)
- [Configuring a Schema for Retrieving Policy Statistics on page 206](#)
- [Configuring a Schema for Retrieving QoS Statistics on page 206](#)
- [Configuring a Schema for Retrieving System Statistics on page 207](#)
- [Mapping the Bulk Statistics Output to MIB Files and CLI Configurations for the Bulk Statistics Schema on page 208](#)
- [Configuring Interface Numbering Mode on Bulk Statistics on page 220](#)

- [Bulk Statistics Formatter Overview on page 221](#)
- [Virtual Routers SNMP Management Overview on page 222](#)
- [Setting a Baseline for SNMP Statistics on page 223](#)

## SNMP Overview

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SNMP is a protocol that manages network devices, such as your E Series router. The goal of SNMP is to simplify network management in two ways:

- By defining a single management protocol that can be used to manage any network device from any vendor.

This feature reduces the complexity of the network management application because the application does not need to support a large number of proprietary management protocols for the mix of vendors' devices in the network.

- By defining a single, consistent representation of managed information that is commonly deployed in network devices.

For example, SNMP uses a common form and semantics for interface statistics, a process that supports consistent interpretation and meaningful comparison.

SNMP is an application-level protocol that comprises the following three elements:

- An SNMP client (manager)
- An SNMP server (agent)
- A MIB

SNMP defines a client-server model in which a client (*manager*) obtains information from the server (*agent*) through two mechanisms:

- A request/response protocol by which the client configures and monitors the server. In this instance, the information is solicited.
- Asynchronous notifications (called *traps*) by which the server, on its own initiative, reports notable changes in the router's status to the client. In this instance, the information is unsolicited.

This section describes the following:

- [Terminology on page 142](#)
- [SNMP Features Supported on page 143](#)
- [SNMP Client on page 143](#)
- [SNMP Server on page 143](#)
- [SNMP MIBs on page 144](#)
- [SNMP Versions on page 144](#)
- [Security Features on page 145](#)
- [Management Features on page 146](#)
- [Virtual Routers on page 147](#)

- [Communicating with the SNMP Engine on page 148](#)
- [SNMP Attributes on page 149](#)
- [SNMP Operations on page 149](#)
- [SNMP PDU Types on page 150](#)

## Terminology

[Table 16 on page 142](#) provides definitions for the basic SNMP terms.

**Table 16: SNMP Terminology**

Term	Meaning
agent	Also referred to as server; a managed device, such as a router, that collects and stores management information
client	Sometimes called a network management station (NMS) or simply a manager; a device that executes management applications that monitor and control network elements
community	A logical group of SNMP-managed devices and clients in the same administrative domain
entity	Refers to both a server and a client
event	A condition or state change that may cause the generation of a trap message
managed object	A characteristic of something that can be managed, such as a list of currently active TCP circuits in a device
group	SNMPv3 term; a set of users with the same access privileges to the router
MIB	A collection of managed objects residing in a virtual information store
network element	Also known as a managed device; a hardware device, such as a PC or a router
notification	A message that indicates a status change (equivalent to a trap)
server	Also referred to as agent; a managed device, such as a router, that collects and stores management information
trap	Message sent by an SNMP server to a client to indicate the occurrence of a significant event, such as a specifically defined condition or a threshold that was reached. Managed devices use traps to asynchronously report certain events to clients.
user	SNMPv3 term; an individual who accesses the router
view	SNMPv3 term; defines the management information available to the user: read, write, or notification

## SNMP Features Supported

This SNMP implementation provides the following:

- Standard SNMP MIB support for services and interfaces as defined by the Internet Engineering Task Force (IETF)
- A set of AS number version 1 notated enterprise MIBs for all management functions not addressed by standard MIBs
- A multilingual SNMP server that supports SNMPv1, SNMPv2c, and SNMPv3 protocols
- Enhanced security and management features supported in SNMPv3
- Traps for alarm and state change events
- Bulk data collection and retrieval
- Management of virtual routers
- Secure audit logging for packet mirroring traps and Juniper-PACKET-MIRROR MIB access



**NOTE:** You can disable the management interface through SNMP. But, if you disable the management interface, you can no longer access the router through SNMP.



**NOTE:** JunosE Software supports SNMP packet mirroring traps; however, the packet mirroring-related SNMP commands, categories, and traps are visible in the command-line interface (CLI) only to authorized users. See *JunosE Policy Management Configuration Guide* for information about using SNMP with secure packet mirroring.

## SNMP Client

The SNMP client runs on a network host and communicates with one or more SNMP servers on other network devices, such as routers, to configure and monitor the operation of those network devices.

## SNMP Server

The SNMP server operates on a network device, such as a router, a switch, or a workstation. It responds to SNMP requests received from SNMP clients and generates *trap messages* to alert the client(s) about notable state changes in the network device.

The SNMP server implementation operates over UDP/IP only. It can receive requests directed to any IP address configured on the router. SNMP requests and responses are received or sent on UDP port 161. SNMP traps are sent from UDP port 162 by default or from a configurable port. For traps sent from UDP port 162, you can configure the destination UDP port for each recipient with the **snmp-server host** command.

## SNMP MIBs

A MIB specifies the format of managed data for a device function. The goal of a MIB is to provide a common and consistent management representation for that function across networking devices.

Your router supports both standard and enterprise SNMP MIBs.

This section describes the following:

- [Standard SNMP MIBs on page 144](#)
- [Juniper Networks E Series Enterprise MIBs on page 144](#)
- [Accessing Supported SNMP MIBs on page 144](#)

---

### Standard SNMP MIBs

A standard MIB is defined by a body such as the IETF and fosters consistency of management data representation across many vendors' networking products.

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### Juniper Networks E Series Enterprise MIBs

An enterprise MIB is defined by a single vendor. In addition to providing consistency of management data representation across that vendor's product line, the enterprise MIB also accounts for proprietary functions and value-added features not addressed by standard MIBs.

For example, boot record extensions to the enterprise MIB enable configuration of the release (.rel) files for each router, slot, and subsystem. The extensions also enable booting through the factory defaults, the running configuration, or a configuration (.cnf) file.

---

### Accessing Supported SNMP MIBs

For complete information about the SNMP MIBs supported by your router, see the software image bundle that is available for downloading from the Juniper Networks website. In the MIBs folder you will find information about all supported standard and Juniper Networks E Series Enterprise (proprietary) MIBs.

## SNMP Versions

This SNMP server implementation supports:

- SNMPv1 (defined in RFC 1157)
- SNMPv2c (Community-based SNMPv2, defined in RFC 1901 and RFC 3416)
- SNMPv3 (compliant with RFCs 3410–3418, STD 62)

The server encodes SNMP responses using the same SNMP version received in the corresponding request and encodes traps using the SNMP version configured for the trap recipient.

SNMPv2c supports the capabilities defined for SNMPv1 and provides greater power and flexibility through the addition of several features, including:

- More detailed error codes
- GetBulk operation for efficient retrieval of large amounts of data
- 64-bit counters

SNMPv3 is an extensible SNMP framework that supplements the SNMPv2c framework by supporting:

- Security for messages
- Explicit access control

## Security Features

As users transfer more sensitive information, such as billing details, through the Internet, security becomes more critical for SNMP and other protocols. SNMPv3 provides the user-based security model (USM) to address authentication and data encryption.

Authentication provides the following benefits:

- Only authorized parties can communicate with each other. Consequently, a management station can interact with a device only if the administrator configured the device to allow the interaction.
- Messages are received promptly; users cannot save messages and replay them to alter content. This feature prevents users from sabotaging SNMP configurations and operations. For example, users can change configurations of network devices only if authorized to do so.

SNMPv3 authenticates users through the HMAC-MD5-96 or HMAC-SHA-96 protocols; CBC-DES is the encryption or privacy protocol. The SNMP agent recognizes up to 32 usernames that can have one of the following security levels:

- No authentication and no privacy (none)
- Authentication only (auth only)
- Authentication and privacy (priv)

In contrast, SNMPv1 and SNMPv2c provide only password protection, through the community name and IP address. When an SNMP server receives a request, the server extracts the client's IP address and the community name. The SNMP community table is searched for a matching community. If a match is found, its access list, if nonzero, is used to validate the IP address. If the access list number is zero, the IP address is accepted. A nonmatching community or an invalid IP address causes an SNMP authentication error. Each entry in the community table identifies:

- An SNMP community name
- An SNMP view name
- A user's privilege level
  - Read-only (ro)

- Read-write (rw)
- Administrator (admin)
- An IP access list name

## Management Features

Management features of SNMPv3 allow you to specify who will receive notifications and to define MIB views that users in different groups can access:

- Notification—Message that informs you of a status change; the equivalent of a trap in SNMPv1.
- View—Definition of the management information that is available: read, write, or notification. Predefined views are available for each group:
  - everything—Includes all MIBs associated with the router, except the packetMirror MIB
  - user—Includes all MIBs associated with the router, except the packetMirror MIB and standard and enterprise MIBs used to configure SNMP operation
  - nothing—Excludes all MIBs
  - mirrorAdmin—Includes the packetMirror MIB
- User—An individual who requires access to the router. The router may provide authentication and privacy for the user through SNMPv3. Each user is associated with a group.
- Group—A set of users with the same access privileges to the router. Three predefined groups are available: admin, public, and private. [Table 17 on page 146](#) shows the security levels and views associated with these groups.

**Table 17: Relationship Among Groups, Security Levels, and Views**

Group Name	Security Level	Read View	Write View	Notification/ Trap View
admin	authentication and privacy	everything	everything	everything
mirror	authentication and privacy	mirrorAdmin	mirrorAdmin	mirrorAdmin
public	none	user	nothing	nothing
private	authentication only	user	user	user



## Virtual Routers

All SNMP-related CLI commands operate in the context of a virtual router, which means that you must configure users, traps, communities, and so on for *each* server. You must set the context using the **virtual-router** command and then configure SNMP.

The **show snmp** commands show only statistics and configuration information for the server/SNMP agent that corresponds to the current virtual router context.

The exceptions to this convention are the **snmp-server contact** and the **snmp-server location** commands. With these commands, single instances of the contact and the location are created regardless of the number of virtual routers.

This section describes the following:

- [Creating an SNMP Proxy on page 147](#)
- [Disabling and Reenabling an SNMP Proxy on page 147](#)

### Creating an SNMP Proxy

Your JunosE Software allows you to configure multiple virtual routers. Each virtual router has its own SNMP server. At router initialization, SNMP creates a server for each existing virtual router.

When router-specific data is required, the requestor can direct a request to a particular server for a virtual router through the base community string extension: for example, SNMP get public@megaRouter.



**NOTE:** In addition to the @ selector character, the system also supports the % selector character. For example, SNMP get public%megaRouter.

When any system server parses a request and detects an extended community string, it acts as proxy by forwarding the request to the server corresponding to the virtual router name in the extension (for example, *megaRouter*). The target server then processes the request and generates a response, which is then returned to the proxy server and subsequently transmitted to the requester.

The JunosE implementation of SNMPv3 communicates with virtual routers by assigning each proxy agent an SNMP engine identifier (ID). This difference is unimportant to users of the CLI. However, if you use other SNMPv3 applications to manage the router, refer to the following section.

### Disabling and Reenabling an SNMP Proxy

The ability to proxy SNMP from a virtual router (VR) is enabled by default whenever you create a virtual router agent. However, you can disable or reenabling the proxy feature on each virtual router agent to address any network security issues. To disable proxy on an agent (router), you must use SNMP or the CLI **snmp-server proxy disable** command.



**NOTE:** Disabling the proxy function on a particular virtual router disables the use of proxy through that virtual router. You can, however, use the proxy function to access a proxy-disabled virtual router through another virtual router that does have the proxy function enabled.

## Communicating with the SNMP Engine

The SNMP engine performs the following tasks for SNMPv3:

- Sends and receives messages.
- Prepares messages and extracts data from messages.
- Authenticates, encrypts, and decrypts messages.
- Determines whether access to a managed task is allowed.

Each SNMP engine has an `SnmpEngineID`, a hexadecimal number 15 octets long. [Table 18 on page 148](#) shows the structure of the `SnmpEngineID`.

**Table 18: SnmpEngineID Structure Object**

Octet Assignment	Description
1 – 4	E Series router SNMP management private enterprise number
5	Indicates that octets 6–15 contain information determined by the E Series router
6 – 11	The media access control (MAC) address for the device. For E120 and E320 routers, the MAC address is a unique ID based on chassis ID.
12 – 15	The 32-bit (4 octet) router index (or routerUID)

Request protocol data units (PDUs) for the SNMP engine must contain the corresponding `contextEngineID` and `contextName` for the SNMP engine. When the system receives a PDU, it examines the `contextEngineID` and `contextName`, and forwards the request to the corresponding virtual router.

- The `contextEngineID` is the same as the `SnmpEngineID`.
- The `contextName` is an internally derived ASCII string associated with the router. It has the format *routerN*, where N is a number (with no leading zeros) in the range 1–16777215, corresponding to the least significant 24 bits of the 32-bit router index (or router UID). You can obtain the `contextName` for a specific router through the `Juniper-ROUTER-MIB` from the `juniRouterContextName` object in the `juniRouterTable`, which is indexed by the 32-bit router index (`juniRouterIndex`).

The following table shows examples of the E Series router SNMP engine objects that are associated with the default virtual router.

Object	Value
SnmpEngineID	0x80:00:13:0a:05:00:90:1a:00:04:6c:80:00:00:01
contextEngineID	0x80:00:13:0a:05:00:90:1a:00:04:6c:80:00:00:01
contextName	router1

## SNMP Attributes

The software automatically maps predefined SNMPv1/v2c attributes to predefined SNMPv3 attributes, as shown in [Table 19 on page 149](#).

**Table 19: Relationship Between SNMPv1/v2c and SNMPv3 Attributes**

Attribute	SNMPv1/v2C Value	SNMPv3 Value
Community	admin	admin
View		everything
Privilege	rw	rw
Community	public	public
View		user
Privilege	ro	ro
Community	private	private
View		user
Privilege	rw	rw

## SNMP Operations

SNMP has the five operations defined in [Table 20 on page 150](#).

**Table 20: SNMP Operations**

SNMP Operation	Definition
Get	Allows the client to retrieve an object instance from the server.
GetNext	Allows the client to retrieve the next object instance from a table or list within a server.
GetBulk	Makes it easier to acquire large amounts of related information without initiating repeated GetNext operations. GetBulk is not available in SNMPv1.
Set	Allows the client to set values for the objects managed by the server.
Notification	Used by the server to asynchronously inform the client of some event. (Called a trap in SNMPv1.)

## SNMP PDU Types

SNMP offers the six types of PDUs defined in [Table 21 on page 150](#).

**Table 21: SNMP PDU Types**

SNMP PDU Type	Definition
Get Bulk	Transmitted by the client to the server to obtain the identifiers and the values of a group or collection of variables rather than one variable at a time. GetBulk is not available in SNMPv1.
Get Next Request	Transmitted by the client to the server to obtain the identifiers and the values of variables located after the designated variables.
Get Request	Transmitted by the client to the server to obtain the values of designated variables.
Get Response	Transmitted by the server to the client in response to a Get Request, a Get Next Request, or a Set Request PDU.
Set Request	Transmitted by the client to the server to modify the values of designated variables.
Notification	Transmitted by the server, on its own initiative, to inform the client of a special event noted on a network device. (Called a trap in SNMPv1.)

### Related Documentation

- [SNMP Platform Considerations on page 151](#)
- [SNMP References on page 151](#)
- [Before You Configure SNMP on page 152](#)

## SNMP Platform Considerations

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SNMP is supported on all E Series routers. For information about the modules supported on E Series routers:

- See the *ERX Module Guide* for modules supported on ERX7xx models, ERX14xx models, and the ERX310 router.
- See the *E120 and E320 Module Guide* for modules supported on the E120 router and the E320 router.

- Related Documentation**
- [SNMP Overview on page 141](#)
  - [SNMP References on page 151](#)

## SNMP References

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For more information about SNMP, consult the following resources:

- RFC 1157—A Simple Network Management Protocol (SNMP) (May 1990)
- RFC 1901—Introduction to Community-based SNMPv2 (January 1996)
- RFC 2790—Host Resources MIB (March 2000)
- RFC 2864—The Inverted Stack Table Extension to the Interfaces Group MIB (June 2000)
- RFC 2493—Textual Conventions for MIB Modules Using Performance History Based on 15 Minute Intervals (January 1999)
- RFC 3014—Notification Log MIB (November 2000)
- RFC 3410—Introduction and Applicability Statements for Internet Standard Management Framework (December 2002)
- RFC 3411—An Architecture for Describing Simple Network Management Protocol (SNMP) Management Frameworks (December 2002)
- RFC 3412—Message Processing and Dispatching for the Simple Network Management Protocol (SNMP) (December 2002)
- RFC 3413—Simple Network Management Protocol (SNMP) Applications (December 2002)
- RFC 3414—User-based Security Model (USM) for version 3 of the Simple Network Management Protocol (SNMPv3) (December 2002)
- RFC 3415—View-based Access Control Model (VACM) for the Simple Network Management Protocol (SNMP) (December 2002)
- RFC 3416—Version 2 of the Protocol Operations for the Simple Network Management Protocol (SNMP) (December 2002)

- Related Documentation**
- [SNMP Overview on page 141](#)
  - [SNMP Platform Considerations on page 151](#)

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## Before You Configure SNMP

Before you configure SNMP, make sure that at least one IP address is configured on your router. See *Accessing ERX Routers* in the *ERX Hardware Guide* or *Accessing E Series Routers* in the *E120 and E320 Hardware Guide*.

Also make sure that you have the necessary configuration information for:

- Communities and their assigned privileges
- IP addresses of SNMP clients and trap recipients
- SNMPv3 users

- Related Documentation**
- [SNMP Overview on page 141](#)

---

## Configuring an SNMP Server

The SNMP server operates on a network device, such as a router, a switch, or a workstation. It responds to SNMP requests received from SNMP clients and generates *trap messages* to alert the client(s) about notable state changes in the network device.

To configure the SNMP server:

1. Enable the SNMP server. For more information about enabling the SNMP server, see [“Enabling an SNMP Server” on page 154](#).

```
host1(config)#snmp-server
```

2. Configure at least one authorized SNMP community (SNMPv1/v2c) or user (SNMPv3), which provides SNMP client access. For more information about configuring SNMP community and SNMPv3 users, see [“Configuring an Authorized SNMP Server Community” on page 155](#) and [“Configuring SNMPv3 Users” on page 156](#).

```
host1(config)#snmp-server community boston view everything rw
host1(config)#snmp-server user fred group private auth sha fred-password priv des
password
```

3. (Optional) Set the server parameters—contact name and server location. For more information about configuring contact name and location, see [“Configuring the SNMP Server Contact Person and Location” on page 157](#).

```
host1(config)#snmp-server contact Bob Smith
host1(config)#snmp-server location 3rdfloor
```

4. (Optional) Reconfigure the maximum SNMP packet size. For more information about configuring SNMP packet size, see [“Configuring the SNMP Server Maximum Packet Size” on page 158](#).

```
host1(config)#snmp-server packetsize 1000
```

5. (Optional) Configure memory warning parameters. For more information about configuring memory warning parameters, see [“Configuring Memory Warning Parameters” on page 158](#).

```
host1(config)#memory warning 80 70
```

6. (Optional) Configure the method the router uses to encode the ifDescr and ifName objects. For more information about configuring encoding method, see [“Configuring the SNMP Server Encoding Scheme of the ifDescr and ifName Objects” on page 159](#).

```
host1(config)#snmp interfaces description-format common
```

7. (Optional) Manage the interface sublayers (compress interfaces and control interface numbering). For more information about interface sublayers management, see [“Removing Interface Sublayers from the ifTable, ifStackTable, and ipAddrTable” on page 161](#), [“Excluding Interfaces from the ifTable, ifStackTable, and ipAddrTable” on page 162](#), and [“Setting Up an Interface Numbering Method in the IfTable to Use Contiguous Integers” on page 162](#).

```
host1(config)#snmp-server interfaces compress atmAal5
host1(config)#snmp-server interface compress-restriction ifadminstatusdown
host1(config)#snmp interfaces rfc1213 55000 100000
```

8. (Optional) Configure the dynamic group parameters. For more information about configuring dynamic group, see [“Configuring the SNMP Server Dynamic Groups and Views” on page 156](#).

```
host1(config)#snmp-server group grp1authpriv usm priv read grp1read write grp1write
notify grp1notify
```

9. (Optional) Configure the dynamic view parameters. For more information about configuring dynamic view, see [“Configuring the SNMP Server Dynamic Groups and Views” on page 156](#).

```
host1(config)#snmp-server view view1 1.3.6.1 included non-volatile
```

You can also set up SNMP traps and set up the router to collect bulk statistics. See [“SNMP Trap Overview” on page 163](#) and [“Bulk Statistics Data Collection Overview” on page 189](#).

#### Related Documentation

- [Before You Configure SNMP on page 152](#)
- [SNMP Community Table Overview on page 154](#)
- [Interface Instances Compressing Overview on page 160](#)
- *memory*
- *snmp-server*
- *snmp-server community*
- *snmp-server contact*
- *snmp-server group*
- *snmp-server interfaces compress*
- *snmp-server interfaces compress-restriction*
- *snmp-server interfaces description-format*

- *snmp-server interfaces rfc1213*
- *snmp-server location*
- *snmp-server packetsize*
- *snmp-server user*
- *snmp-server view*

---

## Enabling an SNMP Server

You can use the **snmp-server** command to enable the SNMP server (agent) operation in a router.

To enable the SNMP server operation:

- Execute the **snmp-server** command in Global Configuration mode.

```
host1(config)#snmp-server
```

Use the **no** version to disable the SNMP server operation.

### Related Documentation

- [SNMP Overview on page 141](#)
- [Before You Configure SNMP on page 152](#)
- [Configuring an SNMP Server on page 152](#)
- [Monitoring the Communication Status Between the SNMP Agent and the SNMP Manager on page 247](#)
- *snmp-server*

---

## SNMP Community Table Overview

For SNMPv1/v2c, access to an SNMP server by an SNMP client is governed by a proprietary SNMP community table that identifies those communities that have read-only, read-write, or administrative permission to the SNMP MIB stored on a particular server.

When an SNMP server receives a request, the server extracts the client's IP address and the community name. The SNMP community table is searched for a matching community. If a match is found, its access list name is used to validate the IP address. If the access list name is null, the IP address is accepted. A nonmatching community or an invalid IP address results in an SNMP authentication error.

Each entry in the community table identifies:

- An SNMP community name
- A user's privilege level
- An IP access list



This section describes the following:

- [Community Name on page 155](#)
- [Privilege Levels on page 155](#)
- [IP Access List on page 155](#)

## Community Name

The community name acts as a password and is used to authenticate messages sent between an SNMP client and a router containing an SNMP server. The community name is sent in every packet between the client and the server.

## Privilege Levels

SNMP has three privilege levels:

- Read-only—Read-only access to the entire MIB except for SNMP configuration objects
- Read-write—Read-write access to the entire MIB except for SNMP configuration objects
- Admin—Read-write access to the entire MIB

## IP Access List

The IP access list identifies those IP addresses of SNMP clients permitted to use a given SNMP community.

### Related Documentation

- [SNMP Overview on page 141](#)
- [Configuring an SNMP Server on page 152](#)
- [Configuring an Authorized SNMP Server Community on page 155](#)

---

## Configuring an Authorized SNMP Server Community

You can use the **snmp-server community** command to configure an authorized SNMP community for access to the SNMP MIBs and to associate SNMPv1/v2c communities with SNMP MIB views. The community name serves as a password and permits access to an SNMP server. The name can be up to 31 characters, and it must be enclosed in quotation marks. The maximum number of communities in each virtual router is 32. By default, an SNMP community permits only read-only access. The view name allows configuration with available dynamic views.

To configure an authorized SNMP community and associate SNMPv1/v2c communities with SNMPv3 views:

- Execute the **snmp-server community** command in Global Configuration mode.

```
host1(config)#snmp-server community " boston" view view1 rw
```

Use the **no** version to delete a community from the SNMP community table.

- Related Documentation**
- [Before You Configure SNMP on page 152](#)
  - [Configuring an SNMP Server on page 152](#)
  - [SNMP Community Table Overview on page 154](#)
  - [Monitoring Information About SNMP Communities on page 252](#)
  - *snmp-server community*

---

## Configuring SNMPv3 Users

You can use the **snmp-server user** command to create and configure SNMPv3 users.

To create and modify an SNMPv3 user:

- Execute the **snmp-server user** command in Global Configuration mode.  

```
host1(config)#snmp-server user fred group user auth sha fred-password priv des password
```

Use the **no** version to delete users.

- Related Documentation**
- [SNMP Overview on page 141](#)
  - [Before You Configure SNMP on page 152](#)
  - [Configuring an SNMP Server on page 152](#)
  - [Monitoring Information About SNMP Users on page 257](#)
  - *snmp-server user*

---

## Configuring the SNMP Server Dynamic Groups and Views

You can fine-tune application features to a specific group by using dynamic configurable views and groups. You can have 32 view entries (with distinct names) per virtual router. Because there is no limit to the number of entries within a distinct view name, you can configure complex views. You can also have 32 access entries (with distinct names) per virtual router. All views are on a per-virtual-router basis; although static views are on a per-virtual-router basis, they cannot be altered. If you modify a view, the system deletes the original entry and creates the new view. Therefore, if the new view fails, the original view is no longer available.



**NOTE:** SNMPv3 configurations are allowed only at the maximum CLI privilege level (15).

---

To dynamically configure server groups and views:

- Dynamically configure an SNMP server group.  

```
host1(config-profile)#snmp-server group grp1authpriv usm priv read grp1read write grp1write notify grp1notify
```

Use the **no** version to remove the dynamically created group.

- Dynamically configure an SNMP server view.

```
host1(config)#snmp-server view view1 1.3.6.1 included non-volatile
```

Use the **no** version to remove the dynamically created view.

**Related  
Documentation**

- [SNMP Overview on page 141](#)
- [Before You Configure SNMP on page 152](#)
- [Configuring an SNMP Server on page 152](#)
- [Monitoring Information About SNMP Groups on page 251](#)
- [Viewing a List of Available SNMP Groups on page 253](#)
- [Monitoring Information About SNMP Views on page 258](#)
- *snmp-server group*
- *snmp-server view*

---

## Configuring the SNMP Server Contact Person and Location

You can use the **snmp-server contact** and **snmp-server location** commands to configure the SNMP server's contact person and the server's location. Setting the server's contact person and location provides helpful identifiers for the SNMP server. These identifiers are arbitrary and do not affect the server's function, but they are useful to have. The contact is the person who manages the server. The location is the server's physical location. Each of these parameters can be up to 64 characters.

To configure the SNMP server's contact person and the server's location:

- Execute the **snmp-server contact** and **snmp-server location** commands in Global Configuration mode.

```
host1(config)#snmp-server contact Bob Smith
host1(config)#snmp-server location 3rdfloor
```

Use the **no** version of the **snmp-server contact** and **snmp-server location** commands to clear the contact and location identifier from the SNMP configuration.

**Related  
Documentation**

- [SNMP Overview on page 141](#)
- [Before You Configure SNMP on page 152](#)
- [Configuring an SNMP Server on page 152](#)
- [Monitoring the Communication Status Between the SNMP Agent and the SNMP Manager on page 247](#)
- *snmp-server contact*
- *snmp-server location*

## Configuring the SNMP Server Maximum Packet Size

---

You can use the **snmp-server packetsize** command to set the SNMP server's maximum packet size. You can improve the efficiency of the GetBulk operation by increasing the maximum packet size value.

The SNMP server must support a PDU with an upper limit of 484 bytes or greater. There is no need to coordinate the maximum packet size across the entire network. Many requests and responses tend to be smaller than the maximum value.

To set the SNMP server's maximum packet size:

- Execute the **snmp-server packetsize** command in Global Configuration mode.

```
host1(config)#snmp-server packetsize 1000
```

Use the **no** version to set the SNMP packet size to the default maximum size, 1500 bytes.

### Related Documentation

- [SNMP Overview on page 141](#)
- [Before You Configure SNMP on page 152](#)
- [Configuring an SNMP Server on page 152](#)
- [Monitoring the Communication Status Between the SNMP Agent and the SNMP Manager on page 247](#)
- *snmp-server packetsize*

## Configuring Memory Warning Parameters

---

You can set up the router to send memory warning messages when memory utilization reaches a specified value. You can use the **memory** command to configure memory warning parameters. You set a high memory utilization value and an abated memory utilization value. When the system reaches the high utilization value, it sends warning messages. When memory usage falls to the abated utilization value, the system stops sending warning messages.

To configure memory warning parameters:

- Execute the **memory** command in Global Configuration mode.

```
host1(config)#memory warning 80 70
```

Use the **no** version to return to the default values, 85 for high utilization and 75 for abated memory utilization.

### Related Documentation

- [Configuring an SNMP Server on page 152](#)
- *memory*

## Configuring the SNMP Server Encoding Scheme of the ifDescr and ifName Objects

You can control how the router encodes the ifDescr and ifName objects in the SNMP agent's interface table and in the bulkstats application. There are two choices of encoding schemes: an E Series router proprietary method and a conventional industry method.

- The proprietary method identifies each interface sublayer with its type.
- The industry method bases the type information for each interface sublayer on the lowest layer 1 or layer 2 interface type.

For example a PPP interface configured on top of an ATM interfaces is:

- PPP3/0.1—Proprietary method
- ATM3/0.1—Industry method

You can use the **snmp-server interfaces description-format** command to set the encoding scheme of the ifDescr and ifName objects. This command uses one of the following keywords:

- **common**—Sets the encoding scheme to the conventional industry method and provides compatibility with software that uses the industry encoding scheme.
- **legacy**—Sets the encoding scheme for legacy E Series routers.
- **proprietary**—Sets the encoding scheme to the E Series router proprietary method.

To set the encoding scheme of the ifDescr and ifName objects:

- Execute the **snmp-server interfaces description-format** command in Global Configuration mode.

```
host1(config)#snmp-server interfaces description-format common
```

Use the **no** version to return to the default, the legacy encoding scheme.

### Related Documentation

- [SNMP Overview on page 141](#)
- [Before You Configure SNMP on page 152](#)
- [Configuring an SNMP Server on page 152](#)
- [Bulk Statistics Data Collection Overview on page 189](#)
- [Monitoring the Configuration of SNMP Interface Tables on page 225](#)
- *snmp-server interfaces description-format*

## Managing Interface Sublayers

You can set up the SNMP agent to compress the number of interface instances in the standard interface and stack tables. You can also control the interface numbering method used in the interface tables.

This section describes the following:

- [Interface Instances Compressing Overview on page 160](#)
- [Removing Interface Sublayers from the ifTable, ifStackTable, and ipAddrTable on page 161](#)
- [Excluding Interfaces from the ifTable, ifStackTable, and ipAddrTable on page 162](#)
- [Setting Up an Interface Numbering Method in the IfTable to Use Contiguous Integers on page 162](#)

## Interface Instances Compressing Overview

You can compress interfaces by interface type, table type, and the administrative status of the interface.

Compressing interfaces without specifying a table type removes them from the interface tables (ifTable, ifXTable, and junilfTable), the interface stack tables (ifStackTable, ifInVStackTable, and junilfInVStackTable), the ipAddrTable, and the ipNetToMedia table, which increases table retrieval performance. For example, if you want statistics kept only on IP interfaces, then you can compress all interfaces except IP; subsequently, only IP interfaces will appear in the interface tables, interface stack tables, ipAddrTable, and ipNetToMedia table.

Compressing a table type in an interface removes the interface from the specified table type. For example, if you want to compress an interface only in interface tables, you can specify the **table-type** keyword and **interface-tables** as the *TableType* value.

To compress interfaces that have an administrative status of down, use the **snmp-server interfaces compress-restriction** command.

To compress interfaces according to type, use the **snmp-server interfaces compress** command. To see the list of interfaces that you can remove, use the command-line interface (CLI) help:

```
host1(config)#snmp-server interfaces compress ?
Atm Atm interface layer
Atm1483 Atm1483 interface layer
AtmAal5 AtmAal5 interface layer
...
SonetVT SonetVT interface layer
VlanMajor VlanMajor interface layer
VlanSub VlanSub interface layer <cr>
```

If you enter the **snmp-server interfaces compress** command without keywords, the following interface types are removed from the interface tables:

- ip
- ppp
- ethernetSubinterface
- hdlc
- ipLoopback

- `ipVirtual`
- `pppLinkInterface`
- `pppoeInterface`
- `sleInterface/ciscoHdlc`

#### Related Documentation

- [SNMP Overview on page 141](#)
- [Configuring an SNMP Server on page 152](#)
- [Removing Interface Sublayers from the `ifTable`, `ifStackTable`, and `ipAddrTable` on page 161](#)
- [Excluding Interfaces from the `ifTable`, `ifStackTable`, and `ipAddrTable` on page 162](#)
- *`snmp-server interfaces compress`*
- *`snmp-server interfaces compress-restriction`*

## Removing Interface Sublayers from the `ifTable`, `ifStackTable`, and `ipAddrTable`

You can use the **`snmp-server interfaces compress`** command to remove interface sublayers either from all interface tables or from specific table types, such as interface tables and interface stack tables, in the SNMP interface configuration. If you use the **`snmp-server interfaces compress`** command on an interface without specifying a table type, it compresses the interface in all the tables. If you compress an interface using the **`table-type`** keyword for the first time, subsequent uses of the **`snmp-server interfaces compress`** command without the **`table-type`** keyword compress the interface only in the `ipNetToMediaTable` (not in interface tables or interface stack tables).

To remove interface sublayers from interface tables:

- Compress all interfaces on an interface layer, **PPP**.

```
host1(config)#snmp-server interfaces compress ppp
```

- Compress the **Ds1** interface in interface stack tables using the **`table-type`** keyword. Compress the **Atm** interface only in the `ipNetToMedia` table by subsequently using the **`snmp-server interfaces compress`** command without the **`table-type`** keyword.

```
host1(config)#snmp-server interfaces compress Ds1 table-type interface-stack-tables
host1(config)#snmp-server interfaces compress Atm
```

- Compress interfaces based on the table types by using **`interface-tables`** and **`interface-stack-tables`** options with the **`table-type`** keyword. The **Atm** interface is compressed in interface tables (`ifTables`) and the **Ds1** interface is compressed in interface stack tables (`ifStackTables`), but none of the interfaces are compressed in the `ipNetToMediaTable`.

```
host1(config)#snmp-server interfaces compress atm table-type interface-tables
host1(config)#snmp-server interfaces compress Ds1 table-type interface-stack-tables
Router#show snmp interfaces
Compressed(Removed) Interface Types :
From ipNetToMediaTable:
From ifTables          : Atm
```

From ifStackTables : Ds1  
Armed Interface Numbering Mode: Sparse ifIndex  
Interface Description Setting: Proprietary

You can use the **no** version of the **snmp-server interfaces compress** command to add interface sublayers to the interface tables.

**Related  
Documentation**

- [Before You Configure SNMP on page 152](#)
- [Configuring an SNMP Server on page 152](#)
- [Interface Instances Compressing Overview on page 160](#)
- [Monitoring the Configuration of SNMP Interface Tables on page 225](#)
- *snmp-server interfaces compress*

## Excluding Interfaces from the ifTable, ifStackTable, and ipAddrTable

You can use the **snmp-server interfaces compress-restriction** command to exclude interfaces from the ifTable, the ifStackTable, and the ipAddrTable if the administrative status of the interface is down.

To exclude interfaces if the administrative status of the interface is down:

- Execute the **snmp-server interfaces compress-restriction** command in Global Configuration mode.

```
host1(config)#snmp-server interfaces compress-restriction ifadminstatusdown
```

Use the **no** version to remove the restriction and allow interfaces with an administrative status of down in the ifTable, the ifStackTable, and the ipAddrTable.

**Related  
Documentation**

- [Before You Configure SNMP on page 152](#)
- [Configuring an SNMP Server on page 152](#)
- [Interface Instances Compressing Overview on page 160](#)
- [Monitoring the Configuration of SNMP Interface Tables on page 225](#)
- *snmp-server interfaces compress-restriction*

## Setting Up an Interface Numbering Method in the IfTable to Use Contiguous Integers

Each interface in the ifTable is assigned an ifIndex number. RFC 1213 required that ifIndexes use contiguous integers and that the ifIndex be less than the value of the total number of interfaces (ifNumber). More recent RFCs—1573, 2232, and 2863—removed these restrictions to accommodate interface sublayers. The E Series router implementation of SNMP derives index numbers in 32-bit values that are unique on a given router. This numbering scheme can result in large gaps in the ifIndex.

Legacy network management software that was designed to work with RFC 1213 implementations expects contiguous integers and can fail when the software encounters large gaps in the ifIndex.



By default, the router uses a numbering scheme based on RFC 2863. For compatibility with RFC 1213, you can set up the router to use contiguous numbers and to limit the values of the `ifIndex` and the `ifNumber`.

You can use the **`snmp-server interfaces rfc1213`** command to set up the interface numbering method in the `IfTable` to use contiguous integers, which provides compatibility with versions of SNMP that are based on RFC 1213. This command has the following options:

- *maxIfIndex*—Sets the maximum value of the `ifIndex` field that the system will allocate.
- *maxIfNumber*—Sets the maximum number of interfaces allowed in the interface tables.



**CAUTION:** Reducing the value of the `maxIfIndex` or `maxIfNumber` causes the router to automatically reboot to factory default settings.

When the `ifIndex` and `ifNumber` maximums are reached, the system logs the event and ignores the creation of additional interfaces, which means that new interfaces are not visible in the interface table.

To set up the interface numbering method in the `IfTable` to use contiguous integers:

- Execute the **`snmp-server interfaces rfc1213`** command in Global Configuration mode.  

```
host1(config)#snmp-server interfaces rfc1213 55000 100000
```

**WARNING:** Execution of this command will cause all configuration settings to revert to factory defaults upon the next system reboot.  
Proceed with 'snmp interfaces rfc1213'? [confirm]

Use the **`no`** version to return to the default method of interface numbering.

#### Related Documentation

- [SNMP Overview on page 141](#)
- [Before You Configure SNMP on page 152](#)
- [Configuring an SNMP Server on page 152](#)
- [Monitoring the Configuration of SNMP Interface Tables on page 225](#)
- `snmp-server interfaces rfc1213`

## SNMP Trap Overview

The system generates SNMP traps according to operating specifications defined in supported MIBs. This section provides information for:

- [IP Hosts on page 164](#)
- [Trap Categories on page 164](#)
- [Trap Severity Levels on page 165](#)

## IP Hosts

Traps are sent to IP hosts. The IP hosts are configured in a proprietary trap host table maintained by the router (the server). Each entry in the table contains:

- IP address of the trap destination
- Community name (v1 or v2c) or username (v3) to send in the trap message
- SNMP format (v1 or v2) of the notification (trap) PDU to use for that destination
- Types of traps enabled to be sent to that destination
- Trap filters configured for the destination

The maximum number of entries in the SNMP trap host table in each virtual router is eight.

## Trap Categories

The router supports the following trap categories:

- addrPool—Local address pool traps
- atmPing—E Series router proprietary ATM ping traps
- bfdmib—BFD MIB traps
- bgp—BGP state change traps
- bulkstats—Bulk statistics file full and nearly full traps
- cliSecurityAlert—Security alert traps
- dhcp—Dynamic Host Configuration Protocol traps
- dismanEvent—Distributed management (disman) event traps
- dosProtectionPlatform—DoS protection platform traps
- dvmrp—Distance Vector Multicast Routing Protocol traps
- dvmrpProp—E Series router proprietary DVMRP traps
- environment—Power, optical power, temperature, fan, and memory utilization traps
- fileXfer—File transfer status change traps
- haRedundancy—High availability and redundancy traps
- inventory—System inventory and status traps
- ip—Internet Protocol traps
- ldp—LDP traps
- link—SNMP linkUp and linkDown traps
- log—System log capacity traps
- mobileIpv4—Mobile IPv4 traps

- `mplste`—Mplste traps
- `mrout`—Mrouter traps
- `ntp`—E Series router proprietary traps
- `ospf`—Open Shortest Path First traps
- `ospfv3`—Open Shortest Path First Version 3 traps
- `packetMirror`—Packet mirroring traps; packet mirroring-related SNMP categories and traps are visible only to authorized users. See *JunosE Policy Management Configuration Guide* for information about using secure packet mirroring traps.
- `pim`—Protocol Independent Multicast traps
- `ping`—Ping operation traps in `disman remops` (remote operations) MIB
- `radius`—RADIUS servers fail to respond to accounting and authentication requests traps, or servers return to active service traps
- `routeTable`—Maximum route limit and warning threshold traps; when this trap is generated, the actual value of the exceeded warning threshold is displayed.
- `snmp`—SNMP `coldStart`, `warmStart`, `authenticationFailure`; the trap option. The **`snmp-server enable traps snmp authentication`** command allows customized treatment for SNMP authentication failure traps.
- `sonet`—SONET traps
- `traceroute`—Traceroute operation traps (in `disman remops` MIB)
- `trapFilters`—Global filters for SNMP trap recipients
- `vrrp`—Virtual Router Redundancy Protocol traps

To enable global trap categories, use the **`snmp-server enable traps`** command. To enable trap categories for a specific host, use the **`snmp-server host`** command. For more information about enabling global trap categories and traps categories for a specific host, see [“Enabling and Configuring the Trap Severity Level on a Global Basis” on page 167](#) and [“Configuring an SNMP Trap Host” on page 169](#).

## Trap Severity Levels

The router provides a method of filtering traps according to severity. [Table 22 on page 165](#) describes the supported severity levels.

**Table 22: Trap Severity Descriptions**

Severity Number	Severity Name	System Response
0	Emergency	System unusable
1	Alert	Immediate action needed
2	Critical	Critical conditions exist

Table 22: Trap Severity Descriptions (*continued*)

Severity Number	Severity Name	System Response
3	Error	Error conditions exist
4	Warning	Warning conditions exist
5	Notice	Normal but significant conditions exist
6	Informational	Informational messages
7	Debug	Debug messages

You can set up one or more of the following types of trap filters:

- Global—Filters traps by type and severity level across all trap categories
- Per-category—Filters traps for a specific category by type and severity level
- Host-specific—Filters traps on a specific host by type and severity level

Trap filters work as follows:

1. An event is posted to the SNMP agent.
2. The system determines whether the corresponding trap category is globally enabled and whether the trap meets the minimum severity level for the trap category. If the per-category filter is not defined for this trap, the global trap severity applies.
  - If the trap does not meet these criteria, the system discards the trap.
  - If the trap does meet these criteria, the trap goes to the trap host processor.
3. The trap host processor determines whether the trap category is enabled on the host and whether the trap meets the minimum severity level set for the host.
  - If the trap does not meet these criteria, the system discards the trap.
  - If the trap does meet these criteria, the trap is sent to the trap recipient.

To set up global severity filters, use the **snmp-server enable traps** command. To specify the trap severity level for a particular category, use the **snmp-server enable traps per-category-trapFilters** command. To set up a severity filter for a specific host, use the **snmp-server host** command. For more information about configuring severity filters, see [“Enabling and Configuring the Trap Severity Level on a Global Basis” on page 167](#), [“Enabling and Configuring the Trap Severity Level on a Per-Category Basis” on page 167](#), and [“Configuring an SNMP Trap Host” on page 169](#).

#### Related Documentation

- [SNMP Overview on page 141](#)
- *snmp-server enable traps*
- *snmp-server host*

## Enabling and Configuring the Trap Severity Level on a Global Basis

You can use the **snmp-server enable traps** command to enable and configure SNMP trap generation on a global basis. Traps are unsolicited messages sent from an SNMP server (agent) to an SNMP client (manager). If you do not specify a trap option, all options are enabled or disabled for the trap type.

For more information about supported trap categories and trap severity levels, see *Trap Categories* and *Trap Severity Levels* sections in “SNMP Trap Overview” on page 163.

To enable and configure SNMP trap generation on a global basis:

- Execute the **snmp-server enable traps** command in Global Configuration mode.

```
host1(config)#snmp-server enable traps atmPing trapfilters critical
```

Use the **no** version to disable SNMP trap generation.

### Related Documentation

- [Before You Configure SNMP on page 152](#)
- [Monitoring the SNMP Trap and Trap Destination Details on page 254](#)
- [Viewing SNMP Trap Statistics on page 256](#)
- *snmp-server enable traps*

## Enabling and Configuring the Trap Severity Level on a Per-Category Basis

You can use the **snmp-server enable traps per-category-trapFilters** command to specify the trap severity level for a particular category without overwriting the existing global severity level, which applies to all enabled categories configured on the router.

If you change the global trap severity level (which applies to all enabled categories) after you set the per-category trap severity level, the global severity level takes precedence over the per-category severity level.

If you do not configure the per-category severity level, the global trap severity level (which applies to all enabled categories) takes effect for that category.

If you configure global severity levels for different categories in succession, the last global severity level you configure is applied to all categories.



**NOTE:** The **snmp-server enable traps per-category-trapFilters** command does not modify the severity level set for specific hosts using the **snmp-server host** command.

To overwrite the global severity level to the last-configured setting:

1. Configure the global severity level as **critical** for all enabled trap categories by specifying the SONET trap category.

```
host1(config)#snmp-server enable traps sonet trapFilters critical
```

2. Configure the global severity level as **notice** for all enabled trap categories by specifying the BGP trap category. Although you specify the type of SNMP trap category when you configure the global severity level, it takes effect for all enabled trap categories on the router. The global severity level is set as **notice** for all enabled trap categories.

```
host1(config)#snmp-server enable traps bgp trapFilters notice
```

To configure the per-category severity level without changing the global severity level:

1. Configure the global severity level as **critical** for all enabled trap categories by specifying the SONET trap category.

```
host1(config)#snmp-server enable traps sonet trapFilters critical
```

2. Configure the global severity level as **notice** for all enabled trap categories by specifying the BGP trap category.

```
host1(config)#snmp-server enable traps bgp trapFilters notice
```

3. Configure the per-category severity level as **debug** for the SONET trap category. Although you configure the category-specific severity level as **debug** for the SONET category, the global severity level remains unchanged as **notice**. This behavior occurs because only the category-specific severity level is configured in this operation.

```
host1(config)#snmp-server enable traps sonet per-category-trapFilters debug
```

To override the global severity level for a category with the per-category severity level:

1. Configure the global severity level as **critical** for the SONET trap category.

```
host1(config)#snmp-server enable traps sonet trapFilters critical
```

2. Change the global severity level to **notice** for all enabled trap categories.

```
host1(config)#snmp-server enable traps bgp trapFilters notice
```

3. Configure the per-category severity level as **debug** for the SONET trap category. This setting overrides the **notice** trap severity level that was applicable for the SONET trap category.

The global severity level is configured as **notice** for all enabled trap categories except SONET, whose severity level is set as **debug**. This configuration occurs because the global severity level is overwritten to the last configured value and the per-category severity level takes precedence over the global severity level.

```
host1(config)#snmp-server enable traps sonet per-category-trapFilters debug
```

#### Related Documentation

- [Before You Configure SNMP on page 152](#)
- [SNMP Trap Overview on page 163](#)
- [Monitoring the SNMP Trap and Trap Destination Details on page 254](#)
- [Viewing SNMP Trap Statistics on page 256](#)
- *snmp-server enable traps*

## Configuring an SNMP Trap Host

You can use the **snmp-server host** command to configure an SNMP trap host to refine the type and severity to traps that the host receives. A trap destination is the IP address of a client (network management station) that receives the SNMP traps. You can configure up to eight trap hosts on each virtual router.

For more information about supported trap categories and trap severity levels, see *Trap Categories* and *Trap Severity Levels* sections in “[SNMP Trap Overview](#)” on page 163.

To configure an SNMP trap host to refine the type and severity to traps that the host receives:

- Execute the **snmp-server host** command in Global Configuration mode.  

```
host1(config)# snmp-server host 126.197.10.5 version 2c westford udp-port 162 snmp link trapfilters alert
```

Use the **no** version to remove the specified host from the list of recipients.

### Related Documentation

- [Before You Configure SNMP on page 152](#)
- [SNMP Trap Overview on page 163](#)
- [Monitoring the SNMP Trap and Trap Destination Details on page 254](#)
- [Viewing SNMP Trap Statistics on page 256](#)
- *snmp-server host*

## Configuring the Source Address for All SNMP Traps by Using the Interface IP Address

You can use the **snmp-server trap-source** command to specify the interface whose IP address is used as the source address for all SNMP traps.



**NOTE:** When there are multiple IP addresses configured on the IP interface that is chosen as the SNMP trap source, the SNMP agent automatically uses the primary IP address of the interface as the SNMP source address on SNMP traps.

To specify the interface whose IP address is used as the source address for all SNMP traps:

- Execute the **snmp-server trap-source** command in Global Configuration mode.  

```
host1(config)#snmp-server trap-source fastethernet 0/0
```

Use the **no** version to remove the interface from the trap configuration.

### Related Documentation

- [Before You Configure SNMP on page 152](#)

- [SNMP Trap Overview on page 163](#)
- [Monitoring the SNMP Trap and Trap Destination Details on page 254](#)
- *snmp-server trap-source*

## Enabling SNMP Link-Status Traps on an IP Interface

---

You can use the **snmp trap ip link-status** command to enable link-status traps on an IP interface.

To enable link-status traps on an IP interface:

- Execute the **snmp trap ip link-status** command in Interface Configuration mode.

**host1(config-if)#snmp trap ip link-status**

Use the **no** version to disable link-status traps on an IP interface.

### Related Documentation

- [Before You Configure SNMP on page 152](#)
- [SNMP Trap Overview on page 163](#)
- *snmp trap ip link-status*

## Enabling the Processing of SNMP Link Status Information About an Interface

---

You can use the **snmp trap link-status** command to configure the SNMP link-status traps on a particular interface. A link-up trap recognizes that a previously inactive link in the network has come up. A link-down trap recognizes a failure in one of the communication links represented in the server's configuration.



**NOTE:** The **snmp trap link-status** command operates in Controller Configuration mode. It is supported only by the DS3, DS1, and FT1 interface layers.

To configure the SNMP link-status traps on a particular interface:

- Issue the **snmp trap link-status** command in Controller Configuration mode.

**host1(config-controll)#snmp trap link-status**

Use the **no** version to disable the link-status traps for the interface.

### Related Documentation

- [Before You Configure SNMP on page 152](#)
- [SNMP Trap Overview on page 163](#)
- *snmp trap link-status*



## Configuring OSPF or OSPFv3 Trap Settings

You can use the **traps** command to specify traps for OSPF and OSPFv3.



**NOTE:** For additional information about configuring OSPF and OSPFv3-specific traps, see *JunosE IP, IPv6, and IGP Configuration Guide*.

To specify traps for OSPF and OSPFv3:

- Execute the **traps** command in Router Configuration Mode.

```
host1(config-router)#traps all
```

Use the **no** version to delete the specified trap, group of traps, or all traps.

**Related  
Documentation**

- [traps](#)

## Specifying an Egress Point for SNMP Traps

You can use the **snmp-server trap-proxy** command to enable SNMP trap proxy, which allows you to specify a single SNMP agent as the egress point for SNMP traps from all other virtual routers. This feature removes the need to configure a network path from each virtual router to a single trap collector.

You can enable SNMP trap proxy from either SNMP or the CLI. Only one SNMP trap proxy can exist for a physical router.

The SNMP trap proxy does not forward global traps that it receives from other virtual routers. The corresponding SNMP agent handles global traps locally and does not forward them to the SNMP trap proxy.

To configure the SNMP trap proxy for a specific virtual router context:

1. Access the virtual router context.
2. Enable or disable the SNMP trap proxy.

To enable the SNMP trap proxy:

- Issue the **snmp-server trap-proxy** command in Global Configuration mode.

```
host1(config)#snmp-server trap-proxy enable
```

Use the **no** version to disable the SNMP trap proxy.

**Related  
Documentation**

- [Before You Configure SNMP on page 152](#)
- [SNMP Trap Overview on page 163](#)
- [Monitoring the SNMP Trap and Trap Destination Details on page 254](#)

- [Viewing SNMP Trap Statistics on page 256](#)
- *snmp-server trap-proxy*

---

## Configuring the SNMP Trap Egress Rate for an SNMP Host

You can control the SNMP trap egress rate, specify the method of handling a full queue, and specify the maximum number of traps kept in the queue by using the following keywords with the **snmp-server host** command:

- **drainRate**—Specifies the maximum number of traps per second sent to the host
- **full**—Specifies the method for handling the queue full condition
- **size**—Specifies the maximum number of traps kept in the queue

To control the SNMP trap egress rate for the host that is receiving SNMP traps:

- Execute the **snmp-server host** command in Global Configuration mode.  

```
host1(config)#snmp-server host 10.10.10.10 trapqueue drainrate 600 full droplastin  
size 50
```

Use the **no** version to remove the SNMP host.

### Related Documentation

- [Before You Configure SNMP on page 152](#)
- [SNMP Trap Overview on page 163](#)
- [Configuring an SNMP Trap Host on page 169](#)
- [Monitoring the SNMP Trap and Trap Destination Details on page 254](#)
- *snmp-server host*

---

## Configuring the SNMP Trap Notification Logs

SNMP uses the User Datagram Protocol (UDP) to send traps. Because UDP does not guarantee delivery or provide flow control, some traps can be lost in transit to a destination address. The Notification Log MIB provides flow control support for UDP datagrams.

You should set up your management applications to periodically request the recorded traps to ensure that the host is up and the management applications have received all the generated traps.

To identify the location of traps logged in the notification log, the system assigns a consecutive index number to each SNMP trap message transmitted from the E Series router. Clients can use the index to detect missing traps.

To configure trap notification logs:

1. Configure the notification log. You can use the **adminStatus** keyword to enable administrative status. You can use the **includeVarbinds** keyword to include log names and log indexes in the trap's variable bindings.

```
host1(config)#snmp-server notificationlog log 10.10.4.4 adminStatus includeVarbinds
```

2. (Optional) Specify when the notification log ages out. The value range is 0 through 214,748,364 minutes.

```
host1(config)#snmp-server notificationlog ageout 5
```

3. (Optional) Specify the maximum number of entries kept in the notification log. The value range is 1 through 500, which means that you can allocate up to 500 notifications across all virtual routers on the router. As you allocate the entry limits for virtual routers, the available range changes to reflect the number of notifications that you have allocated.

```
host1(config)#snmp-server notificationlog entrylimit 210
```

4. (Optional) Enable the snmpTrap log to severity level info.



**NOTE:**

- Enabling the snmpTrap log provides the same information in the router log as appears in the snmp-server notification log. However, long trap strings may appear truncated.
- For more information about the log severity command, see the *JunosE System Event Logging Reference Guide*.

```
host1(config)#log severity info snmpTrap
```

**Related Documentation**

- [Before You Configure SNMP on page 152](#)
- [SNMP Trap Overview on page 163](#)
- [Monitoring the SNMP Notification Log Configuration on page 253](#)
- *log severity*
- *snmp-server notificationLog ageOut*
- *snmp-server notificationLog entryLimit*
- *snmp-server notificationLog log*

## Recovering the Lost SNMP Traps

SNMP traps can be lost during startup of the E Series router for one of the following reasons:

1. The SNMP agent begins sending SNMP traps to the host before the line module is initialized.
2. If the SNMP proxy virtual router is initialized after other virtual routers, traps generated by the other virtual routers and sent to the proxy router are lost.

To recover SNMP traps that are lost during system startup, the SNMP agent pings the configured trap host to identify that there is a communication path between E Series router and host. On successful ping acknowledgment, the lost traps are reconstructed

for each virtual router. In the case of scenario 1, the reconstructed traps are sent to the proxy virtual router to be routed to the appropriate hosts. In the case of scenario 2, the traps are sent directly to the appropriate hosts.

You can configure the ping timeout window with the **snmp-server host** command. The value range for the ping timeout is 1 through 90 minutes. The following are guidelines for setting the maximum ping window:

- If you are losing traps because of scenario 1, base the maximum ping window time on the estimated time that it takes to establish connectivity in a particular network. (For some configurations it can take more than 30 minutes to establish connectivity.)
- If you are losing traps because of scenario 2, we recommend that you use the default value for the maximum ping window time, which is one minute.

To set the ping timeout for the host that is receiving SNMP traps:

- Execute the **snmp-server host** command with the **pingtimeout** in Global Configuration mode.

```
host1(config)#snmp-server host 10.10.4.4 pingtimeout 2
```

Use the **no** version to remove the SNMP host.

#### Related Documentation

- [Before You Configure SNMP on page 152](#)
- [SNMP Trap Overview on page 163](#)
- [Configuring an SNMP Trap Host on page 169](#)
- [Monitoring the SNMP Trap and Trap Destination Details on page 254](#)
- *snmp-server host*

---

## SNMP Server Event Manager Overview

The SNMP server event manager works in conjunction with the Event MIB (RFC 2981). The purpose of this application is to allow many management functions (for example, fault detection, configuration management, accounting management, and performance management). These functions are traditionally performed by the network management station. However, by using the SNMP server event manager, you can distribute some of these functions to E Series routers and automate them.

This section describes the following:

- [Event MIB Purpose on page 174](#)
- [Event MIB Structure on page 175](#)

### Event MIB Purpose

The rapid growth of networks has made it impractical to directly manage networks from a single network management station (NMS). This brought about a need for a model

that both automated and distributed event management. The goal was to allow devices to monitor themselves and other devices, and to take action under certain conditions.

The Event MIB (RFC 2981) defines a method for creating trigger conditions, testing those conditions, and determining which action to take when a trigger meets those conditions.

The Event MIB allows you to define test conditions for object integers that are accessible in the agent, making it possible to monitor any aspect of a device without defining specific notifications and complicating the agent definition. In this model, because devices have the ability to monitor themselves or other devices, the processing is distributed throughout the network. Also, sending the information only to the NMS that uses an event model reduces both network overhead and processing drain on the NMS.

## Event MIB Structure

The Event MIB has three major parts: the trigger table, the objects table, and the event table. These tables also contain subordinate MIB tables that contain more detailed information about the trigger tests.

This section describes the following:

- [Trigger Table on page 175](#)
- [Objects Table on page 176](#)
- [Event Table on page 176](#)

### Trigger Table

---

The trigger table (`mteTriggerTable`) lists any currently-defined trigger conditions. Triggers fall into three categories—existence, Boolean, and threshold.

An *existence* trigger tests for the existence of a MIB object instance; you can specify that the trigger occur by either the appearance, disappearance, or change in value of a MIB instance.

A *Boolean* trigger tests whether the value of a MIB object (base syntax integer) is equal, unequal, greater than, less than, less than or equal to, or greater than or equal to some defined value.

A *threshold* trigger verifies a MIB object (base syntax integer) in relation to either a rising threshold value, falling threshold value, or both.

You can configure both Boolean and threshold tests to trigger on an *absolute value* or a *delta value* over a determined polling interval.

Subordinate MIB tables exist within the trigger section of each type of trigger test. In other words, each type of trigger (existence, threshold, and Boolean) contains a table that stores added information about that type of trigger test.

For example, a trigger entry of a specific type of test in the `mteTriggerTable` creates a linked entry in the appropriate subtable. In turn, this subtable contains more specific information about the specific test.

A *delta* table also exists within the trigger tables. This table stores information about any delta values based on any Boolean and threshold triggers. The delta table stores a MIB object that indicates whether any discontinuities occurred for any delta trigger (for example, a router reset).



**NOTE:** When determining discontinuity, the MIB object must be a time-based counter or number. When a polling interval expires and the event agent (router) needs to perform a delta calculation, it first checks the discontinuity MIB object for that trigger. If a discontinuity occurs, the agent does not perform the test for that trigger until the next polling interval.

---

### Objects Table

The objects table (mteObjectsTable) defines objects that you want to add to event messages. In other words, you can create a list of user-specified objects and bind them to a trigger event. This can provide a snapshot of other values on a router when the trigger occurs. You can bind objects to a specific trigger, a type of test (for example, existence or Boolean tests), or a type of event (for example, rising or falling events).



**NOTE:** This release does not support the objects table.

---

### Event Table

The event table (mteEventTable) defines what action you want the device to take when a trigger occurs. This action can be in the form of a notification, setting a specified MIB object, or both. The results of these actions are controlled within two subordinate MIB tables—notification and set.

Notifications (mteNotifications), or traps, define what the router sends when an event occurs. These traps include the following:

- When a Boolean or existence trigger occurs, the router sends an mteTriggerFired trap.
- When a rising threshold trigger occurs, the router sends an mteTriggerRising trap.
- When a falling threshold trigger occurs, the router sends an mteTriggerFalling trap.
- If a trigger fails to complete a test for any reason, the router sends a global mteTriggerFailure trap.
- If an event fails to set, the router sends an mteEventSetFailure trap.

Sets define certain modifications to other MIB objects based on a particular event.

#### Related Documentation

- [SNMP Overview on page 141](#)
- [Configuring the SNMP Server Event Manager on page 177](#)

## Configuring the SNMP Server Event Manager

The SNMP server event manager works in conjunction with the Event MIB (RFC 2981). The purpose of this application is to allow many management functions (for example, fault detection, configuration management, accounting management, and performance management).

To configure the SNMP server event manager:

1. Access the SNMP server management event application. For more information about launching the SNMP Server Event Manager Configuration mode, see [“Launching the SNMP Server Event Manager Mode” on page 183](#).



**NOTE:** You must create a management event instance for each virtual router.

```
host1(config)#snmp-server management-event
host1(config-mgmtevent)#
```

2. (Optional) Specify the maximum number of trigger entries that you want the virtual router to support. For more information about the limit for total triggers, see [“Configuring the Limit for Total Triggers Allowed by the Virtual Router” on page 184](#).

```
host1(config-mgmtevent)#resource 275
```

3. Create an event for each trap notification (mteTriggerFailure, mteTriggerFalling, or mteTriggerRising) that you want to use by specifying an event owner and event name. For more information about creation of an event, see [“Creating an Event and Accessing Event Configuration Mode” on page 185](#).



**NOTE:** You must create a separate event for each trap notification that you want to use. However, you can specify the trap notification and enable the trap before exiting the event context.

```
host1(config-mgmtevent)#event sysadmin failuretrigger
host1(config-mgmtevent-event)#exit
host1(config-mgmtevent)#event sysadmin fallingtrigger
host1(config-mgmtevent-event)#exit
host1(config-mgmtevent)#event sysadmin risingtrigger
host1(config-mgmtevent-event)#exit
```

4. Define each event to send a trap notification (mteTriggerFailure, mteTriggerFalling, and mteTriggerRising). For more information about configuring a trap notification for an event, see [“Configuring a Trap Notification for an Event” on page 188](#).



**NOTE:** The mteTriggerFailure notification is a global value. After you create a failure event notification, it is automatically bound to every trigger with the same owner. If a failure occurs, and the trigger owner and the event owner are the same, the router sends the trap.

```

host1(config-mgmtevent)#event sysadmin failuretrigger
host1(config-mgmtevent-event)#notification id mteTriggerFailure
host1(config-mgmtevent-event)#exit
host1(config-mgmtevent)#event sysadmin fallingtrigger
host1(config-mgmtevent-event)#notification id mteTriggerFalling
host1(config-mgmtevent-event)#exit
host1(config-mgmtevent)#event sysadmin risingtrigger
host1(config-mgmtevent-event)#notification id mteTriggerRising
host1(config-mgmtevent-event)#exit

```

5. Enable the event, and exit the event configuration level. For more information about enabling an event, see [“Enabling an Event or Trigger Configuration” on page 186](#).



**NOTE:** Once enabled, you cannot edit an event or trigger configuration. To change an enabled event or trigger, you must delete it and re-create it.

```

host1(config-mgmtevent)#event sysadmin failuretrigger
host1(config-mgmtevent-event)#enable
host1(config-mgmtevent-event)#exit
host1(config-mgmtevent)#event sysadmin fallingtrigger
host1(config-mgmtevent-event)#enable
host1(config-mgmtevent-event)#exit
host1(config-mgmtevent)#event sysadmin risingtrigger
host1(config-mgmtevent-event)#enable
host1(config-mgmtevent-event)#exit
host1(config-mgmtevent)#

```

6. Define the trigger that you want to use for an event by specifying a trigger owner and trigger name. For more information about creating a trigger, see [“Creating a Trigger and Accessing Trigger Configuration Mode” on page 185](#).

```

host1(config-mgmtevent)#trigger george trigger1
host1(config-mgmtevent-trigger)#

```

7. Specify a MIB object to sample. For more information about sample MIB object configuration, see [“Specifying the MIB Object to be Sampled for the Trigger” on page 184](#).

```

host1(config-mgmtevent-trigger)#sample value-id 1.3.6.1.2.1.60.1.2.1.1.7

```

8. Specify the frequency (in seconds) at which you want the sampling to occur. For more information about MIB sampling frequency, see [“Configuring the MIB Sampling Frequency” on page 184](#).



**NOTE:** Unless you specify that you want to perform delta sampling, the values are absolute.

```

host1(config-mgmtevent-trigger)#frequency 100

```

9. (Optional) Specify that you want to perform delta sampling on the sample value ID. For more information about configuring delta sampling, see [“Configuring Delta Sampling for the Trigger” on page 187](#).

```

host1(config-mgmtevent-trigger)#delta-sampling

```



- (Optional) Enter the discontinuity MIB value ID that you want to test.

```
host1(config-mgmt-event-trigger)#delta-sampling discontinuity-id
1.3.6.1.2.1.31.1.1.19.9
```

- (Optional) Enter the discontinuity type (timeStamp or timeTicks) that you want the test to use.

```
host1(config-mgmt-event-trigger)#delta-sampling discontinuity-id-type timeStamp
```

10. (Optional) Configure the desired SNMP security level for the agent that you want to poll. For more information about SNMP security access level, see [“Configuring a Security Access Level for the SNMP Agent” on page 188](#).

```
host1(config)#snmp security read
```

11. Define the test values that you want this trigger to use. You can define a Boolean test, existence test, or threshold test. For more information about defining Boolean, existence and threshold tests, see [“Defining Boolean Test Values for the Trigger” on page 179](#), [“Defining Existence Test Values for the Trigger” on page 181](#), and [“Defining Threshold Test Values for the Trigger” on page 182](#).

#### Related Documentation

- [SNMP Server Event Manager Overview on page 174](#)
- [Monitoring Information About a Statistical SNMP Event on page 227](#)
- *delta-sampling*
- *enable*
- *event*
- *frequency*
- *notification id*
- *resource*
- *sample*
- *snmp-server management-event*
- *snmp-server security*
- *trigger*

## Defining Boolean Test Values for the Trigger

You can configure a Boolean trigger to test whether the value of an integer object is equal, unequal, greater than, less than, less than or equal to, or greater than or equal to some defined value. You can use the **boolean-test** command to define Boolean test values for the trigger that you are configuring, including comparison settings, a Boolean value, a startup condition, and binding an event to the Boolean-test trigger.

You can use the **no** version of the **boolean-test** command to delete the Boolean-test values for the trigger or to remove either the startup condition or event binding.

To define a Boolean test:

1. Define the Boolean-test comparison that you want the trigger to use.

```
host1(config-mgmt-event-trigger)#boolean-test comparison greater
```

2. (Optional) Specify that you do not want the Boolean test to perform a comparison when the trigger first becomes active.

```
host1(config-mgmt-event-trigger)#boolean-test startup
```

3. Specify the events that you want the Boolean-test trigger to use by entering an event owner name and event name.



**NOTE:** You do not need to bind a failure event to a trigger. If you create a failure event and a failure occurs, the router sends the trap if the event owner is the same as the trigger owner.

```
host1(config-mgmt-event-trigger)#boolean-test event george trigger1
```

When specifying an event, use the exact owner name and event name. Specify the Boolean value to which the test compares.

```
host1(config-mgmt-event-trigger)#boolean-test value 5175438
```

4. Specify the agent on which the object resides. You can obtain the agent context name for a virtual router from the **show snmp agent** command. The agent context name is independent of the virtual router name. For more information about configuring the SNMP agent name, see [“Configuring the Virtual Router SNMP Agent on Which MIB Objects Are to Be Polled”](#) on page 186.

```
host1(config-mgmt-event-trigger)#agent context-name router1
```

5. Enable the trigger. For more information about enabling the trigger, see [“Creating a Trigger and Accessing Trigger Configuration Mode”](#) on page 185.



**NOTE:** Once enabled, you cannot edit an event or trigger configuration. To change an enabled event or trigger, you must delete it and re-create it.

```
host1(config-mgmt-event-trigger)#enable
```

#### Related Documentation

- [SNMP Server Event Manager Overview on page 174](#)
- [Configuring the SNMP Server Event Manager on page 177](#)
- [Monitoring Information About a Statistical SNMP Event on page 227](#)
- *agent context-name*
- *boolean-test*
- *enable*

## Defining Existence Test Values for the Trigger

An existence test looks for the existence of a MIB object. The appearance, disappearance, or a change in value of the object can trigger the existence test. You can use the **existence-test** command to define existence test values for the trigger that you are configuring, including binding an event to the existence-test trigger, specifying a startup condition, and defining an existence-test type.

You can specify one or both startup conditions in the same **existence-test** command. You can specify one, two, or all three test types in the same **existence-test** command.

You can use the **no** version of the **existence-test** command to delete the existence-test values for this trigger or to remove either the startup condition or event binding.

To define an existence test:

1. Define the existence test test-type value that you want this trigger to use.

```
host1(config-mgmt-event-trigger)#existence-test test-type changed
```

2. Define the startup threshold condition—absent or present—that you want this trigger to use.

```
host1(config-mgmt-event-trigger)#existence-test startup absent
```

3. Specify the events that you want the existence-test trigger to use by entering an event owner name and event name. When specifying an event, make sure to use the exact owner name and event name.



**NOTE:** You do not need to bind a failure event to a trigger. If you create a failure event, if a failure occurs, and if the trigger owner and the event owner are the same, the router sends the trap.

```
host1(config-mgmt-event-trigger)#existence-test event george trigger1
```

4. Specify the agent on which the object resides. You can obtain the agent context name for a virtual router from the **show snmp agent** command. The agent context name is independent of the virtual router name. For more information about configuring the SNMP agent name, see [“Configuring the Virtual Router SNMP Agent on Which MIB Objects Are to Be Polled”](#) on page 186.

```
host1(config-mgmt-event-trigger)#agent context-name router1
```

5. Enable the trigger. For more information about enabling the trigger, see [“Creating a Trigger and Accessing Trigger Configuration Mode”](#) on page 185.



**NOTE:** Once enabled, you cannot edit an event or trigger configuration. To change an enabled event or trigger, you must delete it and re-create it.

```
host1(config-mgmt-event-trigger)#enable
```

**Related Documentation**

- [SNMP Server Event Manager Overview on page 174](#)
- [Configuring the SNMP Server Event Manager on page 177](#)
- [Monitoring Information About a Statistical SNMP Event on page 227](#)
- *agent context-name*
- *enable*
- *existence-test*

---

## Defining Threshold Test Values for the Trigger

---

You can use the **threshold-test** command to define the threshold values for the trigger that you are configuring, including specifying rising and falling values, a startup threshold condition, and binding an event to the threshold-test trigger.

You can use the **no** version of the **threshold-test** command to delete the threshold-test values for this trigger or remove either the threshold startup condition or event binding.

To define a threshold test:

1. Define the threshold-test values that you want this trigger to use.



**NOTE:** The rising value must always be larger than the falling value. Entering a lower rising value than a falling value will provide invalid results or errors.

- **absolute-value**—Use when defining absolute threshold values

```
host1(config-mgmt-event-trigger)#threshold-test absolute-value rising 2000 falling 1900
```

- **delta-value**—Use when defining delta threshold values

```
host1(config-mgmt-event-trigger)#threshold-test delta-value rising 2000 falling 1900
```

2. Define the startup threshold condition that you predict the sample to initially follow—falling, rising, risingorfalling. For example, if you are sampling a MIB value that you know will start from zero and rise, you would specify a rising startup condition.

```
host1(config-mgmt-event-trigger)#threshold-test startup rising
```

3. Specify the events (rising or falling) that you want the threshold-test trigger to use by entering an event owner name and event name. When specifying an event, make sure to use the exact owner name and event name.



**NOTE:** You do not need to bind a failure event to a trigger. If you create a failure event, if a failure occurs, and if the trigger owner and the event owner are the same, the router sends the trap.

```
host1(config-mgmtevent-trigger)#threshold-test event falling sysadmin fallingtrigger
host1(config-mgmtevent-trigger)#threshold-test event rising sysadmin risingtrigger
```

- Specify the agent on which the object resides. You can obtain the agent context name for a virtual router from the **show snmp agent** command. The agent context name is independent of the virtual router name. For more information about configuring the SNMP agent name, see [“Configuring the Virtual Router SNMP Agent on Which MIB Objects Are to Be Polled”](#) on page 186.

```
host1(config-mgmtevent-trigger)#agent context-name router1
```

- Enable the trigger. For more information about enabling the trigger, see [“Creating a Trigger and Accessing Trigger Configuration Mode”](#) on page 185.



**NOTE:** Once enabled, you cannot edit an event or trigger configuration. To change an enabled event or trigger, you must delete it and re-create it.

```
host1(config-mgmtevent-trigger)#enable
```

#### Related Documentation

- [SNMP Server Event Manager Overview on page 174](#)
- [Configuring the SNMP Server Event Manager on page 177](#)
- [Monitoring Information About a Statistical SNMP Event on page 227](#)
- *agent context-name*
- *enable*
- *threshold-test*

## Launching the SNMP Server Event Manager Mode

You can use the **snmp-server management-event** command to launch the SNMP Server Event Manager Configuration mode on each virtual router on which you plan to manage events. You can use the **exit** command to leave the SNMP Server Event Manager Configuration mode.

To launch the SNMP Server Event Manager Configuration mode:

- Execute the **snmp-server management-event** command in Global Configuration mode.

```
host1(config)#snmp-server management-event
host1(config-mgmtevent)#
```

Use the **no** version to delete all the management events.

#### Related Documentation

- [SNMP Server Event Manager Overview on page 174](#)
- [Configuring the SNMP Server Event Manager on page 177](#)
- *snmp-server management-event*

## Configuring the MIB Sampling Frequency

---

You can use the **frequency** command to set the frequency (in seconds) at which you want MIB sampling to occur.

To set the MIB sampling frequency:

- Execute the **frequency** command in SNMP Event Manager Configuration mode.

```
host1(config-mgmtevent)#frequency 100
```

Use the **no** version to restore the default frequency value (600 seconds).

### Related Documentation

- [SNMP Server Event Manager Overview on page 174](#)
- [Configuring the SNMP Server Event Manager on page 177](#)
- [Monitoring Information About a Statistical SNMP Event on page 227](#)
- *frequency*

## Configuring the Limit for Total Triggers Allowed by the Virtual Router

---

You can use the **resource** command to specify the total number of triggers that the virtual router allows.



**CAUTION:** When assigning wildcards, make sure to allow for enough trigger resources.

To specify the total number of triggers that the virtual router allows:

- Execute the **resource** command in SNMP Server Event Manager Configuration mode.

```
host1(config-mgmtevent)#resource 250
```

Use the **no** version to restore the default resource value (50).

### Related Documentation

- [SNMP Server Event Manager Overview on page 174](#)
- [Configuring the SNMP Server Event Manager on page 177](#)
- [Monitoring Information About a Statistical SNMP Event on page 227](#)
- *resource*

## Specifying the MIB Object to be Sampled for the Trigger

---

You can use the **sample** command to specify the MIB object that you want to sample for the trigger that you are configuring.

To specify the MIB object that you want to sample:

- Execute the **sample** command in SNMP Server Event Manager Configuration mode.

```
host1(config-mgmtevent)#sample value-id 1.3.6.1.2.1.60.1.2.1.1.7
```

Use the **no** version to remove the MIB object from the trigger. Removal returns the sample value-id to its default (0.0).

**Related  
Documentation**

- [SNMP Server Event Manager Overview on page 174](#)
- [Configuring the SNMP Server Event Manager on page 177](#)
- [Monitoring Information About a Statistical SNMP Event on page 227](#)
- *sample*

---

## Creating an Event and Accessing Event Configuration Mode

You can use the **event** command to create an event and access the SNMP Event Configuration mode of the SNMP server event manager. You can use the **exit** command to leave the SNMP Event Configuration mode.

To create an event and access the SNMP Event Configuration mode:

- Execute the **event** command in SNMP Event Manager Configuration mode.

```
host1(config-mgmtevent)#event sysadmin failuretrigger
host1(config-mgmtevent-event)#
```

Use the **no** version to remove the event.

**Related  
Documentation**

- [SNMP Server Event Manager Overview on page 174](#)
- [Configuring the SNMP Server Event Manager on page 177](#)
- [Monitoring Information About a Statistical SNMP Event on page 227](#)
- *event*

---

## Creating a Trigger and Accessing Trigger Configuration Mode

You can use the **trigger** command to create a trigger and access the SNMP Trigger Configuration mode of the SNMP server event manager. You can use the **exit** command to leave the SNMP Trigger Configuration mode.

To create a trigger and access the SNMP Trigger Configuration mode:

- Execute the **trigger** command in SNMP Server Event Manager Configuration mode.

```
host1(config-mgmtevent)#trigger fred trigger1
host1(config-mgmtevent-trigger)#
```

Use the **no** version to remove the trigger.

**Related  
Documentation**

- [SNMP Server Event Manager Overview on page 174](#)

- [Configuring the SNMP Server Event Manager on page 177](#)
- [Monitoring Information About a Statistical SNMP Event on page 227](#)
- *trigger*

---

## Enabling an Event or Trigger Configuration

You can use the **enable** command in SNMP Event and Trigger Configuration modes to enable event and trigger configurations. You can use the **no** version of the **enable** command to disable event and trigger configurations.



**NOTE:** Once enabled, you cannot edit an event or trigger configuration (even when it is disabled). To change an enabled event or trigger, you must delete it and re-create it.

To enable event configuration:

- Execute the **enable** command in SNMP Event Configuration mode.  
`host1(config-mgmt-event)#enable`

To enable trigger configuration:

- Execute the **enable** command in SNMP Trigger Configuration mode.  
`host1(config-mgmt-event-trigger)#enable`

### Related Documentation

- [SNMP Server Event Manager Overview on page 174](#)
- [Configuring the SNMP Server Event Manager on page 177](#)
- [Monitoring Information About a Statistical SNMP Event on page 227](#)
- *enable*

---

## Configuring the Virtual Router SNMP Agent on Which MIB Objects Are to Be Polled

You can use the **agent context-name** command to specify the virtual router SNMP agent on which you want to poll MIB objects. The default is the current context (virtual router).

The *contextName* value is the virtual router number in the order the virtual router was created (for example, router1, router2, and so on). You can use the **show snmp agent** command to obtain the context name for the virtual router.

You can use the **wildcard** keyword to specify that the context name is a wildcard value.



**NOTE:** Use caution when assigning wildcards. Wildcards can rapidly use up trigger resources.



You can use the **limit** keyword to specify the maximum number of agents to be polled.



**NOTE:** SNMP server security defaults to no access. When using a separate virtual router, you must use the **snmp-server security** command and provide read or read-write access to other virtual routers.

To specify the virtual router SNMP agent on which you want to poll MIB objects:

- Execute the **agent context-name** command in SNMP Trigger Configuration mode.

```
host1(config-mgmt-event-trigger)#agent context-name router1 wildcard
```

or

```
host1(config-mgmt-event-trigger)#agent context-name router1 wildcard limit 15
```

Use the **no** version to return to the default context (virtual router).

#### Related Documentation

- [SNMP Server Event Manager Overview on page 174](#)
- [Viewing Information About an SNMP MIB Agent on page 226](#)
- [Monitoring Information About a Statistical SNMP Event on page 227](#)
- *agent context-name*
- *snmp-server security*

## Configuring Delta Sampling for the Trigger

You can use the **delta-sampling** command to specify delta sampling for the trigger you are configuring.

You can use the **discontinuity-id** option with the **delta-sampling** command to specify a discontinuity MIB ID for the sample. The discontinuity MIB ID monitors the sample for any discontinuity errors during the sample frequency. If a discontinuity error occurs, the router removes the sampling for that interval.

You can use the **discontinuity-id-type** option with the **delta-sampling** command to specify a discontinuity ID type (either `timeStamp` or `timeTicks`). The discontinuity ID type indicates the time value that you expect for a specific sample.

To specify delta sampling for the trigger you are configuring:

- Execute the **delta-sampling** command in SNMP Trigger Configuration mode.

```
host1(config-mgmt-event-trigger)#delta-sampling
```

Use the **no** version to turn off delta sampling and use absolute sampling (the default).

#### Related Documentation

- [SNMP Server Event Manager Overview on page 174](#)
- [Configuring the SNMP Server Event Manager on page 177](#)

- [Monitoring Information About a Statistical SNMP Event on page 227](#)
- *delta-sampling*

---

## Configuring a Trap Notification for an Event

You can use the **notification id** command to specify a trap notification for an event.

To specify a trap notification for an event:

- Execute the **notification id** command in SNMP Event Configuration mode.

```
host1(config-mgmtevent-event)#notification id mteTriggerFailure
```

Use the **no** version to remove the notification from the event. Removal returns the notification value to its default (0.0)

### Related Documentation

- [SNMP Server Event Manager Overview on page 174](#)
- [Configuring the SNMP Server Event Manager on page 177](#)
- [Monitoring Information About a Statistical SNMP Event on page 227](#)
- *notification id*

---

## Performing an SNMP Set Operation

You can use the **set** command to perform an SNMP set operation under certain event conditions. You can use the **no** version of the **set** command to remove the set operation.

To set the administrative status of interface 123 to down (2):

- Execute the **set** command in SNMP Event Configuration mode.

```
host1(config-mgmtevent-event)#set context-name router1
host1(config-mgmtevent-event)#set id 1.3.6.1.2.1.2.2.1.7.123
host1(config-mgmtevent-event)#set value 2
```

### Related Documentation

- [SNMP Server Event Manager Overview on page 174](#)
- *set*

---

## Configuring a Security Access Level for the SNMP Agent

You can use the **snmp-server security** command to specify a security access level for the SNMP agent.

To specify a security access level for the SNMP agent:

- Execute the **snmp-server security** command in Global Configuration mode.

```
host1(config)#snmp-server security read
```

Use the **no** version to return to the SNMP security level to its default (no-access).

**Related  
Documentation**

- [SNMP Server Event Manager Overview on page 174](#)
- [Configuring the SNMP Server Event Manager on page 177](#)
- [Viewing Information About an SNMP MIB Agent on page 226](#)
- *snmp-server security*

## Bulk Statistics Data Collection Overview

The router offers an efficient data collection and transfer facility for accounting applications. The E Series router SNMP MIBs extend the accounting data collection mechanism defined in the Accounting-Control-MIB (RFC 2513) to include support for connectionless networks.

Service providers need reasonably accurate data about customers' use of networks. This data is used for billing customers and must be available at a customer's request. Accounting applications based on SNMP polling models consume significant network bandwidth because they poll large volumes of data frequently.

Unfortunately, SNMP is not well suited for gathering large volumes of data, especially over short time intervals. It is inadequate for use by accounting applications because:

- The SNMP PDU layout has a low payload-to-overhead ratio.
- Processing SNMP PDUs is expensive because objects and tables need to be sorted in lexicographic order.

The router avoids the need for continuous polling of SNMP statistics by using applications known as *collectors* to retrieve data. You can configure up to six collectors. The router sends collected statistics through FTP to assigned hosts, known as *receivers*. You must assign a primary receiver to each collector, and you can assign a secondary receiver for redundancy.



**NOTE:** The basic-encoding-rules (BER)–encoding choice is not supported.

You can collect interface bulk statistics based on sets of virtual router groups. If sets of virtual router groups generally correspond to ISPs, you can then forward the relevant data to a particular ISP.

To configure a collector to include data from a specific list of virtual routers, you must first configure a collector and then associate a router set with it. A collector can have up to 64 virtual routers associated with it.

To collect bulk statistics for a subset of all configured subinterfaces, you can define the subinterfaces using the following syntax:

*Slot/Port[.subInterfaceId]*

Per virtual router collection is supported on the if-stats and igmp schemas. It is supported on all interface types supported by BulkStats. Collectors modified to use per virtual router collection or configured after a collector has started have a time delay (up to the configured time in seconds) until an active collector starts again.

The maximum number of interfaces for each type of interface and line module can differ. Bulk statistics can collect these statistics when you configure the slots with their respective interfaces to the corresponding maximum values. For information about maximum values see *JunosE Release Notes, Appendix A, System Maximums*.



**NOTE:** Define all interface types before you map a collector to the if-stats schema to ensure that you display statistics for all configured interfaces in the first interval.

The name of the bulk statistics file that is transferred to the host when there is a collectorSequence attribute in the remote name is as follows:

*fileName - z - mmddHHMM - s.sts*

where:

- *fileName*—Name of the file, which includes sysName, sysUpTime, depending on the attributes specified
- *-z*—Receiver index value
- *mmddHHMM*—Timestamp when the receiver is created in month/day/hour/minute format
- *-s*—Actual sequence number

This section describes the following:

- [Interface Strings on page 190](#)
- [Understanding Counter Discontinuity on page 193](#)

## Interface Strings

Bulk statistics provides interface strings as described in [Table 23 on page 190](#).

**Table 23: Interface Strings**

Type of Interface	Common Description Format-Mode Disabled	Common Description Format-Mode Enabled
IP interfaces	IP	Ip
PPP interfaces	PPP	Ppp
DS0 interfaces	Ds0	Ds0
DS1 interfaces	SERIAL	Ds1

Table 23: Interface Strings (*continued*)

Type of Interface	Common Description Format-Mode Disabled	Common Description Format-Mode Enabled
DS3 interfaces	SERIAL	Ds3
Frame Relay Major interfaces	FR	FrameRelayMajor
Ethernet interfaces	ENET	Ethernet
Sonet interfaces	SONET	Sonet
Sonet Path interfaces	SONET	SonetPath
ATM interfaces	ATM	Atm
ATM AAL5 interfaces	ATM	AtmAal5
ATM 1483 interfaces	ATM	Atm1483
Ft1 interfaces	SERIAL	Ft1
HDLC interfaces	HDLCIntf	HDLC
IpLoopback interfaces	Loopback	IpLoopback
IpVirtual interfaces	IpVirtual	IpVirtual
Frame Relay Sub interfaces	FR	FrameRelaySub
PppOE Major interfaces	PPPoE	PppoeMajor
PppOE Sub interfaces	PPPoE	PppoeSub
Bridged Ethernet	BRG-ET	BridgedEthernet
L2TP Tunnel	L2TP	L2tpTunnel
L2TP Session	L2TP	L2tpSession
PppLink interfaces	MLPPP	PppLink
HDLC interfaces	HDLCEncaps	Hdlc
L2TP Destination	L2TP	L2tpDestination
MPLS Major interfaces	MplsIfMajor	MplsMajor
MPLS Minor interfaces	MplsIfMinor	MplsMinor

Table 23: Interface Strings (*continued*)

Type of Interface	Common Description Format-Mode Disabled	Common Description Format-Mode Enabled
Ppp Network interfaces	MLPPP	PppNetwork
Ethernet Sub interfaces	ENET	EthernetSub
MultiLink Frame Relay interfaces	MLFR	MultilinkFrameRelay
Ip Tunnel Interfaces	IP-TUNNEL	IpTunnel
Server Port Interfaces	ServerPort	ServerPort
Sonet VT interfaces	SONET	SonetVT
Vlan major interfaces	VLAN-MAJ	VlanMajor
Vlan sub interfaces	VLAN-SUB	VlanSub
Gtp interfaces	Gtp	Gtp
L2fTunnel interfaces	L2fTunnel	L2fTunnel
L2fSession interfaces	L2fSession	L2fSession
L2fDestination interfaces	L2fDestination	L2fDestination
IpSec Tunnel interfaces	IpSecTunnel	IpsecTunnel
Sg interfaces	SglInterface	SglInterface
MPLS L2 Shim interfaces	MplsL2Shim	MplsL2Shim
MPLS VC Sub interfaces	MplsL3Shim	MplsVcSub
LacGen interfaces	LacGen	LacGen
Bridge interfaces	Bridgelf	Bridge
IpSec Transport interfaces	IPsecTransportIf	IpsecTransport
IPv6 interfaces	IPv6If	Ipv6
IPv6 Tunnel interfaces	IPv6Tunnelf	Ipv6Tunnel
IPv6 loopback interfaces	IPv6LoopbackIf	Ipv6Loopback
OSI interfaces	Osi	Osi

Table 23: Interface Strings (*continued*)

Type of Interface	Common Description Format-Mode Disabled	Common Description Format-Mode Enabled
LAG interfaces	Lag	Lag
Ip Tunnel MDT interfaces	IpTunnelMdt	IpTunnelMdt

## Understanding Counter Discontinuity

Interface counter discontinuity can occur when a counter wraps or after a line module is reloaded or reset. If one of these actions occurs, applications that utilize the counters in expressions or calculations generate erroneous values and misleading graphs.

Because counters are 64 bits long, the possibility of a counter's wrapping naturally would occur so infrequently (for example, in many hundreds of years) that this scenario is not recognized as an issue.

Counter discontinuity does occur, however, when you reload or reset a line module. To indicate reloading or resetting, bulk statistics files contain a record similar to the following:

```
{Controller down slot 3, TUE OCT 29 2004 14:25:10.370 UTC}
```

This record provides a mechanism by which applications can detect discontinuity events. To take advantage of this detection capability, the bulk statistics parsing entity should use the record to terminate expression or formula calculations for the indicated slot and to establish a new baseline.

### Related Documentation

- [Configuring the SNMP Server Encoding Scheme of the ifDescr and ifName Objects on page 159](#)
- [Configuring Collectors and Receivers on page 193](#)
- [Bulk Statistics Management Schema Overview on page 197](#)
- [Configuring the End of Line Format on page 222](#)

## Configuring Collectors and Receivers

The router avoids the need for continuous polling of SNMP statistics by using applications known as collectors to retrieve data. You can configure up to six collectors. The router sends collected statistics through FTP to assigned hosts, known as receivers. You must assign a primary receiver to each collector, and you can assign a secondary receiver for redundancy.



**NOTE:** The bulk statistics feature supports generating files on a per interface basis.

To configure the router to collect statistics:

1. Add names to the FTP host table for the primary and secondary (optional) receivers.  
See [“Overview of Copying and Redirecting Files” on page 302](#) for information about adding names to the host table.
2. Specify the type of interface on which you want to collect statistics. You can provide an interface specifier (location) to identify a specific interface on which you want to collect statistics. If you define more than one collector, you must specify a unique collector index, in the range 1–65535. The supported interface types are:
  - **atm**—Collects statistics on ATM interfaces
  - **atm1483**—Collects statistics on ATM 1483 interfaces
  - **ethernet**—Collects statistics on Ethernet interfaces
  - **frame-relay**—Collects statistics on Frame Relay interfaces
  - **frame-relay-sub**—Collects statistics on Frame Relay subinterfaces
  - **hdlc**—Collects statistics on Cisco HDLC interfaces
  - **ip**—Collects statistics on IP interfaces
  - **mplsMajor**—Collects statistics on MPLS major interfaces
  - **mplsMinor**—Collects statistics on MPLS minor interfaces
  - **mplsL2shim**—Collects statistics on MPLS shim interfaces
  - **ppp**—Collects statistics on PPP
  - **vlan**—Collects statistics on VLAN subinterfaces



**NOTE:** You cannot collect statistics on the SRP Ethernet interface.

```
host1(config)#bulkstats interface-type ppp 3/1 collector 2
```

3. Specify the parameters for the receivers. Bulk statistics transfers require the configuration of a remote FTP server. The receivers must appear in the FTP host table. The name of the host must match the name you specify with this command. The hostname is relative to the virtual router's context when you issue this command. For more information about usage of special characters, see [“Usage of Special Characters in Remote Filenames” on page 221](#).



**NOTE:** When specifying the remote filename for bulk statistics, you must precede the filename with the hostname followed by the `:/` characters.

The `%` variables in the remote name are replaced at runtime with the `sysName` and `sysUpTime` parameters to produce variable filenames on the remote host.

```
host1(config)#bulkstats receiver 1 remote-name js:/ftptest/bulk%s%s.sts sysName
sysUpTime
```



4. Assign the data collector.

```
host1(config)#bulkstats collector 2
```

5. Specify the method for data collection.

```
host1(config)#bulkstats collector 2 collect-mode auto
```

6. Assign the primary receiver to which the system transfers data.



**NOTE:** The index for the receiver must match the index that you specified with the *bulkstats receiver remote-name* command.

```
host1(config)#bulkstats collector 2 primary-receiver 1
```

7. (Optional) Assign the secondary (that is, the backup) receiver to which the system transfers data.



**NOTE:** The index for the receiver must match the index you specified with the *bulkstats receiver remote-name* command.

```
host1(config)#bulkstats collector 2 secondary-receiver 5
```

8. (Optional) Specify the time interval in seconds for which the collector transfers data to the receivers.

```
host1(config)#bulkstats collector 2 interval 1000
```

9. (Optional) Set the maximum size of the bulk statistics file for all collectors combined. Even when you configure more than one collector, the first maximum file size configured is the combined size of all collectors.



**NOTE:** Although the CLI accepts the commands, you cannot unconfigure or modify the configuration of the maximum file size until the router is rebooted.

```
host1(config)#bulkstats collector 2 max-size 20480
```

10. (Optional) Add descriptive information to the bulk statistics file.

```
host1(config)#bulkstats collector 2 description customer xyz
```

11. (Optional) Set the encoding scheme of the ifDescr and ifName objects. The **bulkstats interfaces description-format** command provides compatibility with software that uses the industry encoding scheme. For more information about SNMP server encoding scheme, see [“Configuring the SNMP Server Encoding Scheme of the ifDescr and ifName Objects” on page 159](#).

```
host1(config)#bulkstats interfaces description-format common
```

12. (Optional) Set the system to retrieve bulk statistics once only, rather than periodically.

```
host1(config)#bulkstats collector 2 single-interval
```

## 13. (Optional) Configure bulk statistics traps.



**NOTE:** You must configure SNMP correctly and specify a valid trap source. Otherwise, the system will not send SNMP traps.

`host1(config)#bulkstats traps nearly-full`

## 14. (Optional) Collect bulk statistics per virtual router. A collector can have a maximum of 64 virtual routers associated with it. Routers are identified by their assigned name or router index.



**NOTE:**

- The `bulkstats virtual-router-group` command is supported only on if-stats and igmp schemas.
- The `bulkstats virtual-router-group` command is supported on all interface types supported by the bulk statistics application.
- Collectors modified to use per virtual router collection or configured after a collector has started have a time delay until an active collector starts again.

`host1(config)#bulkstats virtual-router-group collector 2 routerISP3`

**Related Documentation**

- [Bulk Statistics Data Collection Overview on page 189](#)
- [Deleting All Bulk Statistics Configuration from the Router on page 196](#)
- *bulkstats collector*
- *bulkstats interfaces description-format common*
- *bulkstats interface-type*
- *bulkstats receiver remote-name*
- *bulkstats traps*
- *bulkstats virtual-router-group*

---

## Deleting All Bulk Statistics Configuration from the Router

Although individual bulkstats commands allow you to disable or delete a specific bulkstats parameter, the CLI also allows you to remove all bulkstats configurations from the router at one time by using the **no bulkstats** command.

To remove all bulkstats configurations from the router at one time:

- Execute the **no bulkstats** command in Global Configuration mode.

`host1(config)#no bulkstats`

- Related Documentation**
- [Bulk Statistics Data Collection Overview on page 189](#)
  - [Configuring Collectors and Receivers on page 193](#)
  - *no bulkstats*

## Bulk Statistics Management Schema Overview

You can set a management schema for bulk statistics. A *schema* is a group of attributes or counters that provide an efficient way to retrieve specific types of information about the router. The bulk statistics application supports schemas listed in [Table 24 on page 197](#).



**NOTE:** There are no explicit schema objects for the if-stack and system schemas.

[Table 24 on page 197](#) shows the type of data each schema retrieves.

**Table 24: Data Retrieved According to Schema**

Schema	Retrieves
if-stack	The interface and interface column configuration. It is a complete retrieval of the ifStackTable, which stores the configured interfaces and their stacking relationship on a router.
if-stats	Usage data on sets of interface types. The interface usage data is the ifTable/ifXTable counters. The ifXTable supports 64-bit counters and the data written into the bulk statistics file supports the 64-bit counters.
igmp	Statistics associated with various IGMP components.
policy	Statistics associated with a specified policy, a policy type, or traffic tagged by a policy with a color tag.
qos	QoS statistics on egress queues for various interface types. The QoS schema enables service providers to keep track of network congestion and monitor oversubscription on the egress queues of the router.
system	Global system and per-module statistics and information. The global system statistics retrieved are the sysUpTime and nvsUtilPct. The per-module statistics and information retrieved include the intPhysicalDesc, the cpuUtilPct, and the memUtilPct.

This section describes the following:

- [If-Stats Schema Objects on page 198](#)
- [IGMP Schema Objects on page 199](#)
- [Policy Schema Objects on page 200](#)
- [QoS Schema Objects on page 200](#)

## If-Stats Schema Objects

Table 25 on page 198 describes the if-stats objects that you can configure using the **bulkstats schema subtree if-stats** command.

**Table 25: if-stats Schema Objects**

Object	Definition
all	Configure If-stats schema for all stats
correlator	Configure If-stats schema for correlator
in-bcast-pkts	Configure If-stats schema for in-bcast-pkts
in-discards	Configure If-stats schema for in-discards
in-errors	Configure If-stats schema for in-errors
in-mcast-octets	Configure If-stats schema for in-mcast-octets
in-mcast-pkts	Configure If-stats schema for in-mcast-pkts
in-octets	Configure If-stats schema for in-octets
in-policed-octets	Configure If-stats schema for in-policed-octets
in-policed-pkts	Configure If-stats schema for in-policed-pkts
in-spoofed-pkts	Configure If-stats schema for in-spoofed-pkts
in-ucast-pkts	Configure If-stats schema for in-ucast-pkts
in-unknown-protos	Configure If-stats schema for in-unknown-protos
lower-interface	Configure If-stats schema for lower-interface
out-bcast-pkts	Configure If-stats schema for out-bcast-pkts
out-discards	Configure If-stats schema for out-discards
out-errors	Configure If-stats schema for out-errors
out-mcast-octets	Configure If-stats schema for out-mcast-octets
out-mcast-pkts	Configure If-stats schema for out-mcast-pkts
out-octets	Configure If-stats schema for out-octets
out-policed-octets	Configure If-stats schema for out-policed-octets

Table 25: if-stats Schema Objects (*continued*)

Object	Definition
out-policed-pkts	Configure If-stats schema for out-policed-pkts
out-sched-octets	Configure If-stats schema for out-sched-octets
out-sched-pkts	Configure If-stats schema for out-sched-pkts
out-ucast-pkts	Configure If-stats schema for out-ucast-pkts
time-offset	Configure If-stats schema for time-offset

All the schema if-stats objects in [Table 25 on page 198](#) apply to both layer 2 and layer 3 interfaces, except `usdAcctngSpoofedPkts`, which is specific to layer 3.

Defining all interface types before you map a collector to the if-stats schema ensures that you display statistics for all configured interfaces in the first interval.

You can get more accurate rate statistics by using the **time-offset** parameter. To use this parameter you must navigate to the **if-stats subtree list**. The **time-offset** parameter is included in each bulk statistics interface record and is the offset from the master interval at which the record was collected.

## IGMP Schema Objects

[Table 26 on page 199](#) describes the IGMP objects that you can configure using the **bulkstats schema subtree igmp** command.

Table 26: IGMP Schema Objects

Object	Definition
all	Configure IGMP schema for all attributes
dest-address	Configure IGMP schema for destination address
igmp-cmd	Configure IGMP schema for IGMP command
lower-interface	Configure IGMP schema for lower interface
multicast-group	Configure IGMP schema for multicast group
router-index	Configure IGMP schema for router index
source-address	Configure IGMP schema for source address
time-stamp	Configure igmp schema for time stamp

## Policy Schema Objects

Table 27 on page 200 describes the policy objects that you can configure using the **bulkstats schema subtree policy** command.

**Table 27: Policy Schema Objects**

Object	Definition
all	Configure policy schema for all statistics
green-bytes	Configure policy schema for green bytes
green-packets	Configure policy schema for green packets
red-bytes	Configure policy schema for red bytes
red-packets	Configure policy schema for red packets
upper-green-bytes	Configure policy schema for upper green bytes
upper-green-packets	Configure policy schema for upper green packets
upper-red-bytes	Configure policy schema for upper red bytes
upper-red-packets	Configure policy schema for upper red packets
upper-yellow-bytes	Configure policy schema for upper yellow bytes
upper-yellow-packets	Configure policy schema for upper yellow packets
yellow-bytes	Configure policy schema for yellow bytes
yellow-packets	Configure policy schema for yellow packets

## QoS Schema Objects

Table 28 on page 200 describes QoS objects that you can configure using the **bulkstats schema subtree qos** command. For more information about QoS objects, see the *JunosE Quality of Service Configuration Guide*.

**Table 28: QoS Schema Objects**

Object	Definition
aggregate-drop-rate	Configure QoS schema to export the average drop rate within the rate period specified in the statistics profile of the egress queue
all	Configure QoS schema to export all statistics; this is the default option

Table 28: QoS Schema Objects (*continued*)

Object	Definition
assured-rate	Configure QoS schema to export the assured rate attribute
burst	Configure QoS schema to export the burst attribute
byte-adjustment-bytes	Configure QoS schema to export the number of bytes configured for the byte-adjustment application, if the byte-adjustment application is enabled on the queue
byte-adjustment-rate	Configure QoS schema to export the type of byte-adjustment, if byte-adjustment is enabled on the queue
drop-profile	Configure QoS schema to export the drop profile name associated with the queue
forwarded-bytes	Configure QoS schema to export the number of bytes forwarded from the queue
forwarded-packets	Configure QoS schema to export the number of forwarded packets from the queue
forwarded-rate	Configure QoS schema to export the average forwarded rate within the rate period specified on the statistics profile of the queue
green-dropped-bytes	Configure QoS schema to export the number of bytes of green traffic that were dropped on this queue
green-dropped-packets	Configure QoS schema to export the number of packets of green traffic that were dropped on this queue
parent-shaping-rate	Configure QoS schema to export the shaping rate enabled on the parent interface in the scheduling hierarchy
parent-shared-shaping-rate	Configure QoS schema to export the shared shaping rate enabled on the parent interface in the scheduling hierarchy
parent-weight	Configure QoS schema to export the aggregate weight of the parent interface
queue-length	Configure QoS schema to export the queue length attribute
queue-profile	Configure QoS schema to export the queue profile name
red-dropped-bytes	Configure QoS schema to export the number of bytes of red traffic that were dropped on the queue
red-dropped-packets	Configure QoS schema to export the number of red packets that were dropped on the queue

Table 28: QoS Schema Objects (*continued*)

Object	Definition
RED-enabled	Configure QoS schema to verify whether the Random Early Detect (RED) option is enabled on the queue
scheduler-profile	Configure QoS schema to export the scheduler profile name
shaping-mode	Configure QoS schema to export the shaping mode enabled on the queue
shaping-rate	Configure QoS schema to export the shaping rate enabled on the queue
shared-shaping-mode	Configure QoS schema to export the shared shaping mode enabled on the queue
shared-shaping-rate	Configure QoS schema to export the shared shaping rate enabled on the queue
statistics-profile	Configure QoS schema to export the statistics profile name
weight	Configure QoS schema to export the weight assigned to the queue
yellow-dropped-bytes	Configure QoS schema to export the number of bytes of yellow traffic that were dropped on the queue
yellow-dropped-packets	Configures QoS schema to export the number of yellow packets that were dropped on the queue

By default, a collector exports all queue attributes to its receiver. However, by choosing one or more QoS schema objects listed in [Table 28 on page 200](#), you can configure the QoS schema to export specific queue attributes.

You can associate an interface type with the QoS schema to enable the queue statistics collection on all line modules for every queue belonging to each instance of the specified interface type.

You can restrict or limit the statistics collection to a particular location or virtual router group by specifying the location of a particular slot, port, or virtual router group.

You can view the QoS rate statistics over each S-VLAN or ATM virtual path by including the **export-summarized-stats** keyword in the **bulkstats schema subtree qos** command. This keyword enables the export of the aggregate traffic rate to the receivers.

#### Related Documentation

- [Bulk Statistics Data Collection Overview on page 189](#)
- [Configuring a Schema for Collecting Bulk Statistics on page 203](#)



- [Mapping the Bulk Statistics Output to MIB Files and CLI Configurations for the Bulk Statistics Schema on page 208](#)

## Configuring a Schema for Collecting Bulk Statistics

You can set a management schema for bulk statistics. A *schema* is a group of attributes or counters that provide an efficient way to retrieve specific types of information about the router.

To configure a schema for collecting bulk statistics on an interface:

1. Configure a bulk statistics schema. For more information about creating a schema, see [“Creating a Schema for Collecting Bulk Statistics” on page 203](#)

```
host1(config)#bulkstats schema 11
```

2. Assign a collector to the schema. The collector determines when the queue information is exported for the schema. For information about configuring collectors, see [“Configuring Collectors and Receivers” on page 193](#).

```
host1(config)#bulkstats schema 11 collector 11
```

3. Specify the management schema to collect bulk statistics. In this particular example, the QoS schema is configured to collect bulk statistics. For more information about configuring QoS schema, see [“Configuring a Schema for Retrieving QoS Statistics” on page 206](#).

```
host1(config)#bulkstats schema 11 subtree qos
```

4. Specify the type of interface on which you want to collect the statistics.

```
host1(config)#bulkstats interface-type atm1483 collector 11
```

5. Configure a receiver to receive the collected statistics. For information about configuring receivers, see [“Configuring Collectors and Receivers” on page 193](#).

```
host1(config)#bulkstats receiver 11 remote-name qos.sts
```

### Related Documentation

- [Bulk Statistics Management Schema Overview on page 197](#)
- [Monitoring the Bulks Statistics Data Collection Configuration on page 234](#)
- [Monitoring Data on the Bulk Statistics Schema on page 245](#)
- *bulkstats interface-type*
- *bulkstats receiver remote-name*
- *bulkstats schema*
- *bulkstats schema subtree qos*

## Creating a Schema for Collecting Bulk Statistics

You can use the **bulkstats schema** command to create the schema for collecting bulk statistics.



**NOTE:** If you create a collector but there is no schema for that collector, the collector will not be active, and a schema will be created automatically for that collector to collect if-stats for all subtree attributes.

To create the schema for collecting bulk statistics:

- Execute the **bulkstats schema** command in Global Configuration mode.

```
host1(config)#bulkstats schema 4
```

Use the **no** version to delete the specified schema.

**Related  
Documentation**

- [Bulk Statistics Management Schema Overview on page 197](#)
- [Monitoring the Bulks Statistics Data Collection Configuration on page 234](#)
- [Monitoring Data on the Bulk Statistics Schema on page 245](#)
- *bulkstats schema*

---

## Configuring a Schema for Retrieving Statistics from ifStack Table Counters

You can use the **bulkstats schema subtree** command with the **if-stack** keyword to retrieve interface and interface column configuration statistics from ifStackTable, which stores the configured interfaces and their stacking relationship on a router.

To configure the if-stack schema:

- Execute the **bulkstats schema subtree** command with the **if-stack** keyword in Global Configuration mode.

```
host1(config)#bulkstats schema 4 subtree if-stack
```

Use the **no** version to delete the specified schema.

**Related  
Documentation**

- [Bulk Statistics Management Schema Overview on page 197](#)
- [Monitoring the Bulks Statistics Data Collection Configuration on page 234](#)
- [Monitoring Data on the Bulk Statistics Schema on page 245](#)
- *bulkstats schema subtree*

---

## Configuring a Schema for Retrieving Statistics from ifTable or ifXTable Counters

You can use the **bulkstats schema subtree** command with the **if-stats** keyword to retrieve interface usage data on sets of interface types.

You can use the **subtreelist** keyword along with the **if-stats** keyword in the **bulkstats schema subtree** command to collect statistics for the specified counter type.

You can use the **time-offset** keyword along with the **if-stats** keyword in the **bulkstats schema subtree** command to retrieve the offset from the master interval at which the record was created for the bulk statistics interface record.

You can use the **if-create-delete-time-stats** keyword along with the **if-stats** keyword in the **bulkstats schema subtree** command to collect the final statistics that may have been lost.

You can use the **no** version of the **bulkstats schema subtree** command with the **if-stats** keyword to delete the specified schema.

To retrieve interface usage data on sets of interface types:

- Configure the schema to collect interface usage statistics for lower interface.

```
host1(config)#bulkstats schema 1 subtree if-stats subtreelist lower-interface
```

- Configure the schema to retrieve final statistics that may have been lost during a higher create or delete frequency, for the specified interface.

```
host1(config)#bulkstats schema 5 subtree if-stats if-create-delete-time-stats
interfaceType ?
```

```
atm1483    Configure bulkstats for ATM 1483 sub-interfaces
ip         Configure bulkstats for IP interfaces
mplsL2Shim Configure bulkstats for MPLS shim Interfaces
mplsMajor  Configure bulkstats for MPLS major Interfaces
mplsMinor  Configure bulkstats for MPLS minor Interfaces
ppp        Configure bulkstats for PPP interfaces
vlan       Configure bulkstats for VLAN Sub-Interfaces
```

#### Related Documentation

- [Bulk Statistics Management Schema Overview on page 197](#)
- [Monitoring the Bulks Statistics Data Collection Configuration on page 234](#)
- [Monitoring Data on the Bulk Statistics Schema on page 245](#)
- *bulkstats schema subtree*

## Configuring a Schema for Retrieving IGMP Statistics

You can use the **bulkstats schema subtree** command with the **igmp** keyword to collect IGMP usage data.

You can use the **subtreelist** keyword along with the **igmp** keyword in the **bulkstats schema subtree** command to collect IGMP statistics for one or more IGMP attributes.

You can use the **time-offset** keyword along with the **igmp** keyword in the **bulkstats schema subtree** command to retrieve the offset from the master interval at which the record was created for the bulk statistics interface record.

To configure the schema to collect the destination address and time-offset attributes for IGMP:

- Execute the **bulkstats schema subtree** command with the **igmp** keyword in the Global Configuration mode.

host1(config)#bulkstats schema 4 subtree igmp dest-address time-offset

Use the **no** version to delete the specified schema.

**Related  
Documentation**

- [Bulk Statistics Management Schema Overview on page 197](#)
- [Monitoring the Bulks Statistics Data Collection Configuration on page 234](#)
- [Monitoring Data on the Bulk Statistics Schema on page 245](#)
- *bulkstats schema subtree*

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## Configuring a Schema for Retrieving Policy Statistics

You can use the **bulkstats schema subtree policy** command to collect statistics about a specified policy or a policy type, or based on color-coded tags applied by a policy.

You can use the following keyword with the **bulkstats schema subtree policy** command:

- **policy-name**—Collects statistics for a specified policy.
- **policy-type**—Collects data on input policies, local input policies, output policies, or secondary output policies.
- **policy-subtreelist**—Collects statistics based on color-coded tags applied by a policy.

You create policies by using the **policy-list** command. For information, see the *JunosE Policy Management Configuration Guide*.

To collect statistics for a specified policy:

- Execute the **bulkstats schema subtree policy** command in the Global Configuration mode.

host1(config)#bulkstats schema 4 subtree policy policy-name XMYpolicy

Use the **no** version to delete the specified schema.

**Related  
Documentation**

- [Bulk Statistics Management Schema Overview on page 197](#)
- [Monitoring the Bulks Statistics Data Collection Configuration on page 234](#)
- [Monitoring Data on the Bulk Statistics Schema on page 245](#)
- *bulkstats schema subtree policy*

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## Configuring a Schema for Retrieving QoS Statistics

You can use the **bulkstats schema subtree qos** command to configure the bulk statistics schema to collect QoS statistics and configuration information on egress queues belonging to different interface types.

You can use the following keywords with the **bulkstats schema subtree qos** command:

- **subtreelist**—Exports egress queue statistics based on the queue attributes specified for the QoS schema.
- **export-summarized-stats**—Exports the summarized QoS rate statistics over each S-VLAN or ATM virtual path.



**NOTE:** To ensure that you successfully receive the summarized QoS statistics, do not filter out the **forward-rate** and **aggregate-dropped-rate** attributes from the egress queue data. To accomplish this, use either the **bulkstats schema subtree qos all** command or the **bulkstats schema subtree qos forwarded-rate aggregate-dropped-rate** command.

You can use the **no** version of the **bulkstats schema subtree qos** command remove the QoS schema.

To configure the bulk statistics QoS schema:

- Configure the QoS schema to export all egress queue attributes.  
`host1(config)#bulkstats schema 4 subtree qos subtreelist all`
- Configure the QoS schema to export summarized QoS rate statistics.  
`host1(config)#bulkstats schema 4 subtree qos export-summarized-stats`

#### Related Documentation

- [Bulk Statistics Management Schema Overview on page 197](#)
- [Monitoring the Bulks Statistics Data Collection Configuration on page 234](#)
- [Monitoring Data on the Bulk Statistics Schema on page 245](#)
- *bulkstats schema subtree qos*

## Configuring a Schema for Retrieving System Statistics

You can use the **bulkstats schema subtree** command with the **system** keyword to retrieve global system and per-module statistics and information. The system schema retrieves global statistics `sysUpTime` and `nvsUtilPct`. The schema retrieves per-slot statistics and information such as the `slotDescr`, the `cpuUtilPct`, and the `memUtilPct`.

To collect the system statistics:

- Execute the **bulkstats schema subtree** command with the **system** keyword in Global Configuration mode.

`host1(config)#bulkstats schema 4 subtree system`

Use the **no** version to delete the specified schema.

#### Related Documentation

- [Bulk Statistics Management Schema Overview on page 197](#)

- [Monitoring the Bulks Statistics Data Collection Configuration on page 234](#)
- [Monitoring Data on the Bulk Statistics Schema on page 245](#)
- *bulkstats schema subtree*

## Mapping the Bulk Statistics Output to MIB Files and CLI Configurations for the Bulk Statistics Schema

Bulk statistics organizes data in the form of schema definitions. You can configure the schemas to retrieve specific accounting information by using the CLI or the SNMP MIB objects. The schemas support attributes that point to specific MIB objects. To retrieve specific network accounting information you must configure the CLI to query the corresponding MIB object.

[Table 29 on page 208](#) shows the mapping between the bulkstats output and the CLI and MIBs for policy schema.

**Table 29: Mapping Bulkstats Output to MIB Files and CLI Configurations for Policy Schema**

Bulkstats Output Column Name	MIB File	MIB Object Name	CLI Configuration	Description
			all	Configure IfStats schema for all stats
ifDescr	RFC1213	ifDescr	–	A textual string containing information about the interface. This string should include the name of the manufacturer, the product name and the version of the interface hardware/software
ifType	RFC1213	ifType	-	The type of interface. Additional values for ifType are assigned by the Internet Assigned Numbers Authority (IANA), through updating the syntax of the IANAifType textual convention
usdIfType	junif	junifType	-	Identifies the type of this interface

**Table 29: Mapping Bulkstats Output to MIB Files and CLI Configurations for Policy Schema (*continued*)**

Bulkstats Output Column Name	MIB File	MIB Object Name	CLI Configuration	Description
ifIndex	RFC1213	ifIndex	-	A unique value, greater than zero, for each interface. It is recommended that values are assigned contiguously starting from 1. The value for each interface sub-layer must remain constant at least from one re-initialization of the entity's network management system to the next re-initialization
IfStatsReportState	-	-	-	Report State: IfStatsReportInterim = Interim Accounting data
ifHCInOctets	RFC2863	ifHCInOctets	in-octets	<p>The total number of octets received on the interface, including framing characters. This object is a 64-bit version of ifInOctets</p> <p>Discontinuities in the value of this counter can occur at re-initialization of the management system, and at other times as indicated by the value of ifCounterDiscontinuityTime</p>
ifHCInUcastPkts	RFC2863	ifHCInUcastPkts	in-ucast-pkts	<p>The number of packets, delivered by this sub-layer to a higher (sub-)layer, which were not addressed to a multicast or broadcast address at this sub-layer. This object is a 64-bit version of ifInUcastPkts</p> <p>Discontinuities in the value of this counter can occur at re-initialization of the management system, and at other times as indicated by the value of ifCounterDiscontinuityTime</p>

**Table 29: Mapping Bulkstats Output to MIB Flies and CLI Configurations for Policy Schema (*continued*)**

Bulkstats Output Column Name	MIB File	MIB Object Name	CLI Configuration	Description
ifInDiscards	RFC1213	ifInDiscards	in-discards	<p>The number of inbound packets which were chosen to be discarded even though no errors had been detected to prevent their being deliverable to a higher-layer protocol. One possible reason for discarding such a packet could be to free up buffer space</p> <p>Discontinuities in the value of this counter can occur at re-initialization of the management system, and at other times as indicated by the value of ifCounterDiscontinuityTime</p>
ifInErrors	RFC1213	ifInErrors	in-errors	<p>For packet-oriented interfaces, the number of inbound packets that contained errors preventing them from being deliverable to a higher-layer protocol. For character- oriented or fixed-length interfaces, the number of inbound transmission units that contained errors preventing them from being deliverable to a higher-layer protocol</p> <p>Discontinuities in the value of this counter can occur at re-initialization of the management system, and at other times as indicated by the value of ifCounterDiscontinuityTime</p>



**Table 29: Mapping Bulkstats Output to MIB Files and CLI Configurations for Policy Schema (*continued*)**

Bulkstats Output Column Name	MIB File	MIB Object Name	CLI Configuration	Description
ifInUnknownProtos	RFC1213	ifInUnknownProtos	in-unknown-protos	<p>For packet-oriented interfaces, the number of packets received via the interface which were discarded because of an unknown or unsupported protocol. For character-oriented or fixed-length interfaces that support protocol multiplexing the number of transmission units received via the interface which were discarded because of an unknown or unsupported protocol. For any interface that does not support protocol multiplexing, this counter will always be 0</p> <p>Discontinuities in the value of this counter can occur at re-initialization of the management system, and at other times as indicated by the value of ifCounterDiscontinuityTime</p>
ifHCOctets	RFC2863	ifHCOctets	out-octets	<p>The total number of octets transmitted out of the interface, including framing characters. This object is a 64-bit version of ifOutOctets</p> <p>Discontinuities in the value of this counter can occur at re-initialization of the management system, and at other times as indicated by the value of ifCounterDiscontinuityTime</p>

**Table 29: Mapping Bulkstats Output to MIB Files and CLI Configurations for Policy Schema (*continued*)**

Bulkstats Output Column Name	MIB File	MIB Object Name	CLI Configuration	Description
ifHCOutUcastPkts	RFC2863	ifHCOutUcastPkts	out-ucast-pkts	<p>The total number of packets that higher-level protocols requested be transmitted, and which were not addressed to a multicast or broadcast address at this sub-layer, including those that were discarded or not sent. This object is a 64-bit version of ifOutUcastPkts</p> <p>Discontinuities in the value of this counter can occur at re-initialization of the management system, and at other times as indicated by the value of ifCounterDiscontinuityTime</p>
ifOutDiscards	RFC1213	ifOutDiscards	out-discards	<p>The number of outbound packets which were chosen to be discarded even though no errors had been detected to prevent their being transmitted. One possible reason for discarding such a packet could be to free up buffer space</p> <p>Discontinuities in the value of this counter can occur at re-initialization of the management system, and at other times as indicated by the value of jifCounterDiscontinuityTime</p>

**Table 29: Mapping Bulkstats Output to MIB Files and CLI Configurations for Policy Schema (*continued*)**

Bulkstats Output Column Name	MIB File	MIB Object Name	CLI Configuration	Description
ifOutErrors	RFC1213	ifOutErrors	out-errors	<p>For packet-oriented interfaces, the number of outbound packets that could not be transmitted because of errors. For character-oriented or fixed-length interfaces, the number of outbound transmission units that could not be transmitted because of errors</p> <p>Discontinuities in the value of this counter can occur at re-initialization of the management system, and at other times as indicated by the value of ifCounterDiscontinuityTime</p>
ifCorrelator	juniAcctng	juniAcctngIfCorrelator	correlator	<p>Customer correlation:</p> <ul style="list-style-type: none"> <li>• FR = DLCI</li> <li>• ATM = VPI, VCI</li> <li>• IP = RouterName</li> <li>• Everything else = not used</li> </ul>
ifInPolicedOctets	juniAcctng	juniAcctngIfInPolicedOctets	in-policed-octets	Octets dropped due to ingress policy; support 64-bit counters
ifInPolicedPkt	juniAcctng	juniAcctngIfInPolicedPkts	in-policed-octets	Packets dropped due to ingress policy
ifInSpoofedPkts	juniAcctng	juniAcctngIfInSpoofedPkts	in-spoofed-pkts	Packets dropped due to invalid source address
ifOutPolicedOctets	juniAcctng	juniAcctngIfOutPolicedOctets	out-policed-octets	Octets dropped due to egress policy; support 64-bit counters
ifOutPolicedPkts	juniAcctng	juniAcctngIfOutPolicedPkts	out-policed-pkts	Packets dropped due to ingress policy
ifOutSchedOctets	juniAcctng	juniStatsOutSchedDropOctets	out-sched-octets	Scheduler octets dropped
ifOutSchedPkts	juniAcctng	juniStatsOutSchedDropPkts	out-sched-pkts	Scheduler packets dropped
ifLowerInterface	juniAcctng	juniAcctngIfLowerInterface	lower-interface	The ifIndex of the lower interface

**Table 29: Mapping Bulkstats Output to MIB Files and CLI Configurations for Policy Schema (*continued*)**

Bulkstats Output Column Name	MIB File	MIB Object Name	CLI Configuration	Description
ifTimeOffset	juniAcctng	juniAcctngIfTimeOffset	time-offset	-
ifHCInMulticastPkts	RFC2863	ifHCInMulticastPkts	in-mcast-pkts	<p>The number of packets, delivered by this sub-layer to a higher (sub-)layer, which were addressed to a multicast address at this sub-layer. For a MAC layer protocol, this includes both Group and Functional addresses. This object is a 64-bit version of ifInMulticastPkts</p> <p>Discontinuities in the value of this counter can occur at re-initialization of the management system, and at other times as indicated by the value of ifCounterDiscontinuityTime</p>
ifHCInBroadcastPkts	RFC2863	ifHCInBroadcastPkts	in-bcast-pkts	<p>The number of packets, delivered by this sub-layer to a higher (sub-)layer, which were addressed to a broadcast address at this sub-layer. This object is a 64-bit version of ifInBroadcastPkts</p> <p>Discontinuities in the value of this counter can occur at re-initialization of the management system, and at other times as indicated by the value of ifCounterDiscontinuityTime</p>

**Table 29: Mapping Bulkstats Output to MIB Files and CLI Configurations for Policy Schema (*continued*)**

Bulkstats Output Column Name	MIB File	MIB Object Name	CLI Configuration	Description
ifHCOutMulticastPkts	RFC2863	ifHCOutMulticastPkts	out-mcast-pkts	<p>The total number of packets that higher-level protocols requested be transmitted, and which were addressed to a multicast address at this sub-layer, including those that were discarded or not sent. For a MAC layer protocol, this includes both Group and Functional addresses. This object is a 64-bit version of ifOutMulticastPkts</p> <p>Discontinuities in the value of this counter can occur at re-initialization of the management system, and at other times as indicated by the value of ifCounterDiscontinuityTime</p>
ifHCOutBroadcastPkts	RFC2863	ifHCOutBroadcastPkts	out-bcast-pkts	<p>The total number of packets that higher-level protocols requested be transmitted, and which were addressed to a broadcast address at this sub-layer, including those that were discarded or not sent. This object is a 64-bit version of ifOutBroadcastPkts</p> <p>Discontinuities in the value of this counter can occur at re-initialization of the management system, and at other times as indicated by the value of ifCounterDiscontinuityTime</p>
ifHCInMulticastOctets	-	-	in-mcast-octets	Multicast octets received
ifHCOutMulticastOctets	-	-	out-mcast-octets	Multicast octets sent

[Table 30 on page 216](#) shows the mapping between the bulkstats output and the CLI and MIBs for QoS schema.

Table 30: Mapping Bulkstats Output to MIB Flies and CLI Configurations for QoS schema

Bulkstats Output Column Name	MIB File	MIB Object Name	CLI Configuration	Description
			all	Configure QoS schema for all queue attributes
ifDescr	RFC1213	ifDescr	–	A textual string containing information about the interface. This string should include the name of the manufacturer, the product name and the version of the interface hardware/software
ifIndex	RFC1213	ifIndex	-	A unique value, greater than zero, for each interface. It is recommended that values are assigned contiguously starting from 1. The value for each interface sub-layer must remain constant at least from one re-initialization of the entity's network management system to the next re- initialization
SVLAN/VP ID	-	-	-	The SVLAN or ATM virtual path ID over which the interfaces of the specified queue are stacked.
Traffic-Class-Name	-	-	-	The unique traffic class name within the traffic policy configured for the queue.
ParentNodeShapRate	rsacctng	rsAcctngParentShapingRate	shaping-rate	<p>The shaping rate associated with the parent interface in the scheduling hierarchy of the queue.</p> <p>The attribute is a 32-bit integer.</p>
ParentNodeSharedShapRate	rsacctng	rsAcctngParentSharedShapRate	shared-shaping-rate	<p>The shared shaping rate associated with the parent interface in the scheduling hierarchy of the queue.</p> <p>The attribute is a 32-bit integer.</p>
ParentNodeChildrenWeight	rsacctng	rsAcctngParentChildWeight	parent-weight	<p>The total weight of the child queues for a parent node in the scheduling hierarchy.</p> <p>The attribute is a 32-bit integer.</p>

**Table 30: Mapping Bulkstats Output to MIB Files and CLI Configurations for QoS schema (*continued*)**

Bulkstats Output Column Name	MIB File	MIB Object Name	CLI Configuration	Description
QDropProfile	rsacctng	rsAcctngDropProfile	drop-profile	<p>The drop profile name associated with the egress queue.</p> <p>The attribute is a 32-bit character string.</p>
QQueueProfile	rsacctng	rsAcctngQueueProfile	queue-profile	<p>The queue profile name associated with the egress queue. This attribute can be 32 characters long.</p> <p>The attribute is a 32-bit character string.</p>
QSchedProfile	rsacctng	rsAcctngSchedulerProfile	scheduler-profile	<p>The scheduler profile name associated with the egress queue.</p> <p>The attribute is a 32-bit character string.</p>
QStatsProfile	rsacctng	rsAcctngStatisticsProfile	statistics-profile	<p>The statistics profile name associated with the egress queue.</p> <p>The attribute is a 32-bit character string.</p>
QShapMode	rsacctng	rsAcctngShapingMode	shaping-mode	<p>The shaping mode associated with the egress queue.</p> <p>In the shape mode, is used to control the downstream rate for different media.</p>
QShapRate	rsacctng	rsAcctngShapingRate	shaping-rate	<p>The shaping rate attribute of the egress queue.</p> <p>In the shape mode, when queue is guaranteed a certain percentage of bandwidth, the queue cannot use more than the allocated bandwidth even if the link is idle. For egress queues, the QShapRate attribute returns the bit rate at which the traffic for the queue is shaped.</p> <p>The attribute is a 32-bit integer.</p>

**Table 30: Mapping Bulkstats Output to MIB Flies and CLI Configurations for QoS schema (*continued*)**

Bulkstats Output Column Name	MIB File	MIB Object Name	CLI Configuration	Description
QLength	rsacctng	rsAcctngQueueLength	queue-length	The length of the egress queue.  The attribute is a 32-bit integer.
QBurst	rsacctng	rsAcctngBurst	burst	The burst attribute of the egress queue.  The attribute is a 16-bit integer.
QWeight	rsacctng	rsAcctngWeight	weight	The weight attribute of the queue. The weight of the queue determines the bandwidth that will be allocated to the queue during congestion.  The attribute is a 16-bit integer.
QAssuredRate	rsacctng	rsAcctngAssuredRate	assured-rate	The assured rate for the queue.  The attribute is a 32-bit integer.
QREDEnabled	rsacctng	rsAcctngRedEnabled	RED-enabled	Indicates if the Random Early Detect (RED) is enabled for the queue.
QSharShapType	rsacctng	rsAcctngSharedShapingMode	shared-shaping-mode	Indicates the type of shared-shaping enabled on the queue.
QSharShapRate	rsacctng	rsAcctngSharedShapingRate	shared-shaping-rate	Indicates the rate of shared-shaping enabled on the queue.  The attribute is a 32-bit integer.
QByteAdjType	rsacctng	rsAcctngByteAdjType	byte-adjustment-type	The type of byte adjustment application configured on the queue.
QByteAdjBytes	rsacctng	rsAcctngByteAdjBytes	byte-adjustment-bytes	The number of bytes for the byte adjustment application configured on the queue.
QFwdedRate	rsacctng	rsAcctngForwardedRate	forwarded-rate	The average forward rate of the queue. It is averaged over the rate period of the statistics-profile associated with the queue.  The attribute is a 64-bit integer.



**Table 30: Mapping Bulkstats Output to MIB Flies and CLI Configurations for QoS schema (*continued*)**

Bulkstats Output Column Name	MIB File	MIB Object Name	CLI Configuration	Description
QAggDropRate	rsacctng	rsAcctngAggDropRate	aggregate-drop-rate	<p>The average drop rate of the queue, including red, green and yellow packets. It is calculated over the rate period of the queue's statistics profile.</p> <p>The attribute is a 64-bit integer.</p>
QFwdedPkts	rsacctng	rsAcctngForwardedPackets	forwarded-packets	<p>The number of packets that were forwarded on the queue.</p> <p>The attribute is a 64-bit integer.</p>
QFwdedOctets	rsacctng	rsAcctngForwardedBytes	forwarded-bytes	<p>The number of octets that were forwarded on the queue.</p> <p>The attribute is a 64-bit integer.</p>
QGreenDiscardPkts	rsacctng	rsAcctngGreenDropPackets	green-drop-packets	<p>The number of green packets which were chosen to be discarded even though no errors had been detected to prevent their being received.</p> <p>The attribute is a 64-bit integer.</p>
QGreenDiscardOctets	rsacctng	rsAcctngGreenDropBytes	green-drop-bytes	<p>The number of green octets which were chosen to be discarded even though no errors had been detected to prevent their being received.</p> <p>The attribute is a 64-bit integer.</p>
QYellowDiscardPkts	rsacctng	rsAcctngYellowDropPackets	yellow-drop-packets	<p>The number of yellow packets which were chosen to be discarded even though no errors had been detected to prevent their being received.</p> <p>The attribute is a 64-bit integer.</p>
QYellowDiscardOctets	rsacctng	rsAcctngYellowDropBytes	yellow-drop-bytes	<p>The number of yellow octets which were chosen to be discarded even though no errors had been detected to prevent their being received.</p> <p>The attribute is a 64-bit integer.</p>

**Table 30: Mapping Bulkstats Output to MIB Flies and CLI Configurations for QoS schema (*continued*)**

Bulkstats Output Column Name	MIB File	MIB Object Name	CLI Configuration	Description
QRedDiscardPkts	rsacctng	rsAcctngRedDropPackets	red-drop-packets	<p>The number of red packets which were chosen to be discarded even though no errors had been detected to prevent their being received.</p> <p>The attribute is a 64-bit integer.</p>
QRedDiscardOctets	rsacctng	rsAcctngRedDropBytes	red-drop-bytes	<p>The number of red octets which were chosen to be discarded even though no errors had been detected to prevent their being received.</p> <p>The attribute is a 64-bit integer.</p>

**Related Documentation** • [Bulk Statistics Management Schema Overview on page 197](#)

## Configuring Interface Numbering Mode on Bulk Statistics

E Series routers support the RFC 1213 interface numbering mode on bulkstats. This mode is contrasted with the default interface numbering mode.

The RFC 1213 numbering mode is based on a 32-bit contiguous integer value starting from 1 and ranging to ifNumber. This mode differs from the default interface numbering mode, which encodes a type field in the upper 8 bits of a 32-bit integer. The use of the upper 8 bits creates large gaps in the ifIndex numbering scheme.

There is no re-use of ifIndex values in RFC 1213 mode, whereas in the default interface numbering mode, ifIndex values can be re-used. In the default interface numbering mode, re-use of ifIndex values across reboots is permitted and is basically known as ifIndex re-numbering.

In RFC 1213 mode, however, the interface numbers are not re-used during a single initialization of the device and renumbering of ifIndexes occurs after a system reboot. In the default interface numbering mode, ifIndexes are persistent across system reboots and can be reused without resetting the value of sysUpTime.

In RFC 1213 mode, two parameters control the size of the ifIndex range and the total number of interfaces in the standard interface tables—maxIfIndex and maxIfNumber. There is no such control in the default interface numbering mode.

In RFC 1213 mode, interface creations should not result in gaps in the ifIndex range. A gap that results from the deletion of an interface is acceptable because it is handled by older network management applications. The gaps are eliminated after the router is rebooted. However, in the default interface numbering mode, large gaps occur from the creation

of interfaces due to the use of the upper 8 bits of the ifIndex for interface type encoding. Gaps are not eliminated after a system reboot.

In RFC 1213 mode, small gaps can occur in the creation of IP interfaces when virtual routers are used. These gaps are minimized but not eliminated when the router is rebooted.

Rather than seeing an ifIndex value of 1 and 10066329, for example, a management client would see ifIndex values of 1 and 2.

To enable the RFC 1213 interface numbering mode on bulkstats:

- Execute the **bulkstats interfaces rfc1213** command in the Global Configuration mode.

```
host1(config)#bulkstats interfaces rfc 1213
```

Use the **no** version to disable the RFC 1213 interface numbering mode on bulkstats.

**Related  
Documentation**

- [Bulk Statistics Data Collection Overview on page 189](#)
- *bulkstats interfaces rfc1213*

---

## Bulk Statistics Formatter Overview

The bulk statistics formatter allows you to set a remote filename dynamically and specify the format for the end of each line in the bulkstats file.

This section describes the following:

- [Usage of Special Characters in Remote Filenames on page 221](#)
- [Configuring the End of Line Format on page 222](#)

### Usage of Special Characters in Remote Filenames

The router supports the following special characters for remote filenames:

- %x—An integer in hexadecimal format (base 16)
- %s—A character string
- %u—An unsigned integer in decimal (base 10)
- %d—An integer in decimal (base 10)

The % variables in the remote name are replaced at runtime with the sysName and sysUpTime parameters to produce variable filenames on the remote host. For more information about configuring remote filenames, see the *bulkstats receiver remote-name* command. The following example shows the usage of special characters in remote filename configuration:

```
host1(config)#bulkstats receiver 1 remote-name " bulk%s%d.sts" sysName  
collectorSequence
```

---

### Guidelines

The current capabilities and limitations of the bulk statistics formatter are:

- If you add %d or any numeric formatter for a string value (such as sysName), the attribute name will be used (for instance, sysName). The opposite is also true, except for sysUptime, which will use %s as a %u.
- You can use %% if you want a % character to be part of the parsed name.
- You can use the same attribute multiple times. For example, you may want a name that has %x and %u of collectorSequence.
- Currently, there is no control over sequence numbers, except for the guarantee that the formatter will:
  1. Use sequential values, beginning from 1
  2. Persist through system reboot
- If you need the sequential number to restart, remove and then add the bulk statistics receiver again.
- You can use up to 128 characters for the remote file name. Anything beyond that is truncated when the filename is stored in nonvolatile memory, but this truncation is not visible until the next time the system reboots.

**Related  
Documentation**

- [Configuring Collectors and Receivers on page 193](#)

## Configuring the End of Line Format

By default, the bulk statistics application generates a DOS-compatible file that contains both a carriage return (CR) and line feed (LF) at the end of each line. The existence of a carriage return at the end of a line may cause formatting issues with some applications that do not ignore or remove carriage returns.

You can set up the system using the **bulkstats file-format endOfLine-LF** command to remove the carriage return and leave only a line feed at the end of each line.

To strip the carriage return from the end of each line in the bulkstats file:

- Execute the **bulkstats file-format endOfLine-LF** command in the Global Configuration mode.

```
host1(config)#bulkstats file-format endOfLine-LF
```

Use the **no** version to return to the default, CR and LF.

**Related  
Documentation**

- [Bulk Statistics Data Collection Overview on page 189](#)
- [Monitoring the Bulks Statistics Data Collection Configuration on page 234](#)
- *bulkstats file-format endOfLine-LF*

---

## Virtual Routers SNMP Management Overview

Your router supports SNMP management of virtual routers. This support is based on an SNMP community string proxy to select particular instances of virtual routers. The entity

MIB is used to model the physical container to the logical relationship of the virtual router implementation. See [“Configuring Virtual Routers” on page 555](#).

**Related Documentation**

- [SNMP Overview on page 141](#)

## Setting a Baseline for SNMP Statistics

SNMP statistics are stored in system counters. The only way to reset the system counters is to reboot the router. You can, however, establish a baseline for SNMP statistics by setting a group of reference counters to zero. You can use the **baseline snmp** command to set a statistics baseline for SNMP. To display statistics relative to the current baseline, use the **delta** keyword with SNMP **show** commands.

The system implements the baseline by reading and storing the statistics at the time the baseline is set and then subtracting this baseline whenever baseline-relative statistics are retrieved.



**NOTE:** SNMP operations (such as Get and Set) continue to use and report statistics from the system counters.

To set a baseline for SNMP statistics:

- Execute the **baseline snmp** command in the Privileged Exec mode.

```
host1#baseline snmp
```

If you establish a baseline and then enter **show snmp** command, the statistics have zero or low values. For a sample output for the **show snmp** command without establishing a baseline, see [“Monitoring the Communication Status Between the SNMP Agent and the SNMP Manager” on page 247](#).

```
host1#show snmp
Contact: Joe Administrator
Location: Network Lab, Bldg 3 Floor 1
2 SNMP packets input
  0 Bad SNMP version errors
  0 Unknown community name
  0 Illegal operation for community name supplied
  0 Encoding errors
  0 Number of requested variables
  0 Number of altered variables
  1 Get-request PDUs
  1 Get-next PDUs
  0 Set-request PDUs
  0 Unknown security models
  0 Unavailable contexts
2 SNMP packets out
  0 Too big errors (Maximum packet size 1500)
  1 No such name errors
  0 Bad values errors
  0 General errors
  2 Get-response PDUs
  0 SNMP trap PDUs
```

```
0 Invalid Message Report PDUs
0 Unknown PDU Handler Report PDUs
0 Unknown Context Report PDUs
0 Unsupported Security Level Report PDUs
0 Not in time Window Report PDUs
0 Unknown Username Report PDUs
0 Unknown Engine ID Report PDUs
0 Wrong Digest Report PDUs
0 Decryption Error Report PDUs
```

**Related Documentation** • *baseline snmp*

## CHAPTER 5

# Monitoring SNMP

You can use the **show** commands described in this chapter to monitor the compressed interface types in the interface tables, the status of the SNMP agent, the statistical SNMP event information, the parameters that the router uses to collect statistics, the configuration and data generated by schemas, and the status of SNMP operations on your network.

You can use the output filtering feature of the **show** commands to include or exclude lines of output based on a text string you specify. See [“Command-Line Interface” on page 27](#), for details.

- [Monitoring the Configuration of SNMP Interface Tables on page 225](#)
- [Monitoring SNMP Management Events on page 226](#)
- [Monitoring the Bulk Statistics Collection Configuration on page 233](#)
- [Monitoring Data on the Bulk Statistics Schema on page 245](#)
- [Monitoring the Communication Status Between the SNMP Agent and the SNMP Manager on page 247](#)
- [Monitoring Information About SNMP Groups on page 251](#)
- [Monitoring Information About SNMP Communities on page 252](#)
- [Viewing a List of Available SNMP Groups on page 253](#)
- [Monitoring the SNMP Notification Log Configuration on page 253](#)
- [Monitoring the SNMP Trap and Trap Destination Details on page 254](#)
- [Viewing SNMP Trap Statistics on page 256](#)
- [Monitoring Information About SNMP Users on page 257](#)
- [Monitoring Information About SNMP Views on page 258](#)

## Monitoring the Configuration of SNMP Interface Tables

---

**Purpose** Display a list of interface types that are compressed in the interface tables and the interface numbering method configured on the router.

**Action** To display a list of interface types that are compressed in the interface tables and the interface numbering method configured on the router:

```
host1#show snmp interfaces
Compressed(Removed) Interface Types:
```

HDLC, FT1, ATM, ATM1483  
 Armed Interface Numbering Mode:  
 RFC1213, maxIfIndex=65535, maxIfNumber=65535  
 Interface Description Setting: proprietary

**Meaning** [Table 31 on page 226](#) lists the **show snmp interfaces** command output fields.

**Table 31: show snmp interfaces Output Fields**

Field Name	Field Description
Compressed(Removed) Interface Types	List of interface types that are removed from the ifTable and ifStackTable
Armed Interface Numbering Mode	Interface numbering method configured on the router: RFC1213, RFC2863
maxIfIndex	Maximum value that the system will allocate to the ifIndex field
maxIfNumber	Maximum number of interfaces allowed in the ifTable
Interface Description Setting	Method used to encode the ifDescr and ifName objects: common, legacy, proprietary

- Related Documentation**
- [Configuring an SNMP Server on page 152](#)
  - [Configuring the SNMP Server Encoding Scheme of the ifDescr and ifName Objects on page 159](#)
  - [Removing Interface Sublayers from the ifTable, ifStackTable, and ipAddrTable on page 161](#)
  - [Excluding Interfaces from the ifTable, ifStackTable, and ipAddrTable on page 162](#)
  - [Setting Up an Interface Numbering Method in the IfTable to Use Contiguous Integers on page 162](#)
  - [show snmp interfaces](#)

## Monitoring SNMP Management Events

This section describes the **show** commands used to view the status of the SNMP agent and statistics associated with events, resources, and triggers.

- [Viewing Information About an SNMP MIB Agent on page 226](#)
- [Monitoring Information About a Statistical SNMP Event on page 227](#)

### Viewing Information About an SNMP MIB Agent

**Purpose** Display SNMP MIB agent information.



**Action** To view SNMP MIB agent information:

```
host1#show snmp agent
context name: router1
access permission level: no access
snmp proxy: enabled
```

**Meaning** [Table 32 on page 227](#) lists the **show snmp agent** command output fields.

**Table 32: show snmp agent Output Fields**

Field Name	Field Description
context name	Router that contains the MIB agent
access permission level	Access permission level for other virtual routers that may want to access the agent
snmp proxy	Proxy gateway through which other virtual routers may access the agent

## Monitoring Information About a Statistical SNMP Event

**Purpose** Display statistical SNMP event information for event table entries, router resources, and trigger table entries. You can display the event information only for event table entries, router resources, or trigger table entries by the **events**, **resource**, **statistics**, or **triggers** options.

**Action** To display statistical SNMP event information for event table entries, router resources, and trigger table entries:

```
host1#show snmp management-event
```

Resource

```
-----
SampleMinimum: 1
SampleInstanceMaximum: 50
SampleInstances: 14
SampleInstancesHigh: 14
SampleInstancesLacks: 0
```

Triggers

```
-----
Owner: unitTest
Name: booleantest1
Test: boolean
SampleType: absoluteValue
ValueID: 1.3.6.1.2.1.92.1.1.2.0
ValueIDLimit: 0
ValueIDWildcard: False
ContextName: router1
ContextNameLimit: 0
ContextNameWildcard: False
Frequency: 40
ObjectsOwner: unitTest
Objects: test3
Enabled: False
```

```

EntryStatus: createAndWait
----- Boolean
Comparison: equal
Value: 300
Startup: False
ObjectsOwner:
Objects:
EventOwner: unitTest
Event: eventTest1
----- Trigger
Owner: unitTest
Name: booleantest2
Test: boolean
SampleType: absoluteValue
ValueID: 1.3.6.1.2.1.92.1.1.2.0
ValueIDLimit: 0
ValueIDWildcard: False
ContextName: router1
ContextNameLimit: 0
ContextNameWildcard: False
Frequency: 40
ObjectsOwner: unitTest
Objects: test3
Enabled: False
EntryStatus: createAndWait
----- Existence
Test: absent
Startup: absent
ObjectsOwner: unitTest
Objects: test3
EventOwner: unitTest
Event: eventTest3
----- Threshold
Startup: falling
Rising: 200
Falling: 100
DeltaRising: 0
DeltaFalling: 0
ObjectsOwner:
Objects:
RisingEventOwner: unitTest
RisingEvent: eventTest2
FallingEventOwner: unitTest
FallingEvent: eventTest3
DeltaRisingEventOwner:
DeltaRisingEvent:
DeltaFallingEventOwner:
DeltaFallingEvent:
----- Delta
DiscontinuityID: 1.3.6.1.2.1.92.1.1.2
DiscontinuityIDWildcard: True
DiscontinuityIDType: timeTicks

Objects
-----
Owner: unitTest Name: test1
Index: 1
ID: 1.3.6.1.2.1.11.1.0
IDWildcard: False
EntryStatus: active
Index: 2
ID: 1.3.6.1.2.1.11.2.0

```

```
IDWildcard: False
EntryStatus: active
Index: 5
ID: 1.3.6.1.2.1.11.30.0
IDWildcard: False
EntryStatus: active
```

#### Events

```
-----
Owner: unitTest
Name: eventTest1
Actions: notification set
Enabled: True
EntryStatus: active
----- Notification
Notification: mteTriggerFired
ObjectsOwner: unitTest
Objects: test3
----- Set
Object: 1.3.6.1.2.1.11.1.0
ObjectWildcard: False
Value: -20
ContextName: router
ContextNameWildcard: True
```

**Meaning** [Table 33 on page 229](#) lists the **show snmp management-event** command output fields.

**Table 33: show snmp management-event Output Fields**

Field Name	Field Description
<b>Resource</b>	
SampleMinimum	Minimum number of samples to be taken
SampleInstanceMaximum	Maximum number of samples to be taken
SampleInstances	Number of sample instances being monitored
SampleInstancesHigh	Highest number of samples taken for any of the sample instances
SampleInstancesLacks	Number of times this system could not take a new sample because that allocation would have exceeded the limit set by mteResourceSampleInstanceMaximum
<b>Triggers</b>	
Owner	Owner value assigned to the trigger
Name	Name value assigned to the trigger
Test	Type of trigger test to perform
SampleType	Type of sampling (absolute or delta) to perform

Table 33: show snmp management-event Output Fields (*continued*)

Field Name	Field Description
ValueID	Object ID of the MIB sample for this trigger
ValueIDLimit	Not supported in this release; reads as zero
ValueIDWildcard	Not supported in this release; reads as False
ContextName	Management context (for example, router1) from which to obtain mteTriggerValueID
ContextNameRgularExprsn	Not supported in this release
ContextNameLimit	Not supported in this release; reads as zero
ContextNameWildcard	Not supported in this release; reads as False
Frequency	Frequency at which this trigger is sampled
ObjectsOwner	Not supported in this release
Objects	Not supported in this release
Enabled	State (False [disabled] or True [enabled]) of the trigger
EntryStatus	Active/inactive status of the instance
<b>Boolean</b>	
Comparison	Comparison value for this trigger
Value	Object ID value to which this trigger compares
Startup	Whether or not this trigger performs a Boolean test on startup
ObjectsOwner	Owner of this object
Objects	Name of this object
EventOwner	Owner of this event
Event	Name of this event
<b>Existence</b>	
Test	Test type for this trigger
Startup	Startup condition for this trigger

Table 33: show snmp management-event Output Fields (*continued*)

Field Name	Field Description
ObjectsOwner	Owner of this object
Objects	Name of this object
EventOwner	Owner of this event
Event	Name of this event
<b>Statistics</b>	
trigger owner	Owner value assigned to the trigger
trigger name	Name value assigned to the trigger
current time	Current UTC time
started sampling	UTC time sampling started
last sampled	UTC time event last sampled
sample instances	Number of sample instances being monitored
times sampled	Number of times events sampled
event traps	Number of traps sent
event sets	Number of events set
failures	Number of event failures
sample overrun	Number of times the event manager missed sampling for the current value within the given time period
failure traps	Number of failure traps sent as a result of event failures
<b>Threshold</b>	
Startup	Startup threshold condition for this trigger
Rising	Rising threshold condition for this trigger
Falling	Falling threshold condition for this trigger
DeltaRising	Delta rising threshold condition for this trigger
DeltaFalling	Delta falling threshold condition for this trigger

Table 33: show snmp management-event Output Fields (*continued*)

Field Name	Field Description
ObjectsOwner	Not supported in this release
Objects	Not supported in this release
RisingEventOwner	Rising event owner value for this trigger
RisingEvent	Rising event name value for this trigger
FallingEventOwner	Falling event owner value for this trigger
FallingEvent	Falling event name value for this trigger
DeltaRisingEventOwner	Delta rising event owner value for this trigger
DeltaRisingEvent	Delta rising event name value for this trigger
DeltaFallingEventOwner	Delta falling event owner value for this trigger
DeltaFallingEvent	Delta falling event name value for this trigger
<b>Delta</b>	
DiscontinuityID	Discontinuity MIB ID for this trigger
DiscontinuityIDWildcard	Not supported in this release
DiscontinuityIDType	Discontinuity ID type for this trigger
<b>Events</b>	
Owner	Owner value for this event
Name	Name of this event
Actions	Action (for example, notification) that takes place when this event is triggered
Enabled	Enabled state (True [enabled] or False [disabled]) of this event
EntryStatus	Entry status for this event
<b>Notification</b>	
Notification	Notification trap setting for this event
ObjectsOwner	Not supported in this release

Table 33: show snmp management-event Output Fields (*continued*)

Field Name	Field Description
Objects	Not supported in this release
<b>Set</b>	
Object	Object ID that the trigger is setting
ObjectWildcard	Whether or not the object is a wildcard
Value	Value to which you are setting the object ID when the trigger fires
ContextName	Management context (for example, router1) from which to obtain mteTriggerValueID
ContextNameWildcard	Whether or not the context name is a wildcard

**Related Documentation**

- [Configuring the Virtual Router SNMP Agent on Which MIB Objects Are to Be Polled on page 186](#)
- [Configuring a Security Access Level for the SNMP Agent on page 188](#)
- [Configuring the SNMP Server Event Manager on page 177](#)
- *show snmp agent*
- *show snmp management-event*

## Monitoring the Bulk Statistics Collection Configuration

This section describes the **show** command used to view the parameters the router uses to collect statistics and to display your configuration and monitor the data generated by schemas.

- [Monitoring the Bulks Statistics Data Collection Configuration on page 234](#)
- [Monitoring the Bulk Statistics Collector File Description on page 238](#)
- [Monitoring the Bulk Statistics Collector Transfer Interval on page 238](#)
- [Monitoring the Bulk Statistics Collector Maximum File Size on page 239](#)
- [Monitoring the Bulk Statistics Collector Transfer Mode Details on page 239](#)
- [Monitoring the Bulk Statistics Interface Type Configuration on page 240](#)
- [Monitoring the Bulk Statistics Receiver Remote Files Configuration on page 240](#)
- [Displaying the Bulk Statistics Counter Details on page 241](#)
- [Monitoring the Bulk Statistics Trap Configuration on page 243](#)
- [Monitoring the Bulk Statistics Virtual Router Group Configuration on page 244](#)

## Monitoring the Bulks Statistics Data Collection Configuration

**Purpose** Display the bulk statistics data collection configuration.

**Action** To display the bulk statistics data collection configuration:

```
host1#show bulkstats
```

```
AdminStatus:  enabled
OperStatus:   enabled
Interface Description Setting: industry-common
File Format:  CR+LF
```

```
Current Time: TUE AUG 15 2002 15:54:20 UTC
```

Intervals	PrimaryXfers	PrimaryFails	SecondaryXfers	SecondaryFails
0	0	0	0	0

BulkStats Collector Information:

Index	CurrSize	MaxSize	Intrvl	Mode	XferMode	State
1	490	3670016	600	periodic	manual	inProg
2	0	3670016	360	periodic	manual	notReady

Index	Primary-Receiver	Second-Receiver	Last Transfer Failure
1	1	not defined	
2	not defined	not defined	

Index	Interval Start Time	Interval Stop Time
1	TUE AUG 15 2000 15:52:33 UTC	TUE AUG 15 2000 16:02:33 UTC
2	Not started	N/A

Schema Information:

Index	Subtree
1	ifStats

Index	CollectorIndex	State
1	1	active

Index	Create-Delete Time Stats	Create-Delete Interface Types
1	enabled	IP

Index Subtree List

1	all
---	-----

Interface Types:

Index	Type	CollectorIndex	State
1	Ppp	1	active
6	Ethernet	1	active
11	Atm1483	1	active

Receiver Information:

Index	RemoteFileName
1	host:/upload/bulkStas.sts



```

Index   State   Status
-----
1       notReady Copy source does not exist or is unreachable
Collector Virtual-Routers
-----
33      serviceProviderABC
655     default

```

**Meaning** [Table 34 on page 235](#) lists the **show bulkstats** command output fields.

**Table 34: show bulkstats Output Fields**

Field Name	Field Description
AdminStatus	Administrative status of the bulk statistics application
OperStatus	Operational status of the bulk statistics application, enabled or disabled
Interface Description Setting	Method used to encode the ifDescr object: common, proprietary, industry-common
File Format	End of the line format in bulkstats files, carriage return and line feed (CR+LF) or LF
Current Time	Current system time used to compare with the collection stop/start time
Intervals	Number of times the bulk statistics collector has cycled through a collection
PrimaryXfers	Number of times the bulk statistics collector has attempted a data file transfer to a primary server
PrimaryFails	Number of primary server transfer failures
SecondaryXfers	Number of times the bulk statistics collector has attempted a data file transfer to a secondary server
SecondaryFails	Number of secondary server transfer failures
<b>BulkStats Collector Information</b>	
Index	Bulk statistics collector index number
CurrSize	Current size of the bulk statistics file in bytes
MaxSize	Maximum size configured for the bulk statistics file in bytes
Intrvl	Time interval between bulk collections in seconds

Table 34: show bulkstats Output Fields (*continued*)

Field Name	Field Description
Mode	How often the collector is set up to collect statistics: <ul style="list-style-type: none"> <li>periodic—Collects statistics periodically</li> <li>single-interval—Collects statistics once only</li> </ul>
XferMode	Collect mode configured for the collector: <ul style="list-style-type: none"> <li>auto—Agent transfers file when interval expires</li> <li>manual—Network management system or the user initiates transfers</li> <li>onFull—Agent transfers file when it reaches the maximum size</li> </ul>
State	<ul style="list-style-type: none"> <li>inProg—Collector is properly configured and currently active</li> <li>notInSvc—Collector has been decommissioned by a management client</li> <li>notReady—Collector does not have enough configuration information to go active</li> <li>error—Configuration or operational error</li> </ul>
Primary-Receiver	Index number of the primary receiver to which the system transfers data, if defined
Second-Receiver	Index of the secondary receiver to which the system transfers data
Last Transfer Failure	Last time that the collector attempted to retrieve statistics and was unsuccessful
Interval Start Time	Start of current interval of bulk collections. The collector began collecting bulk statistics at this time.
Interval Stop Time	End of current interval of bulk collections.
<b>Schema Information</b>	
Index	Index number of the schema
Subtree	Type of bulk statistics schema configured on the collector: if-stack, if-stats, policy, QoS, or system
CollectorIndex	Bulk statistics collector index number
Create-Delete Time Stats	State of final statistics collection (enabled or disabled)
Create-Delete Interface Type	Interface type associated with final statistics collection (ATM 1483, IP, PPP)

Table 34: show bulkstats Output Fields (*continued*)

Field Name	Field Description
State	<ul style="list-style-type: none"> <li>active—Schema is properly configured and currently active</li> <li>notInSvc—Schema has been decommissioned by a management client</li> <li>notReady—Schema does not have enough configuration information to go active</li> <li>error—Configuration or operational error</li> </ul>
Subtree List	Types of statistics the schema is configured to receive
<b>Interface Types</b>	
Index	Index number of the interface type entry
Type	Interface type for which bulk statistics collection is configured
CollectorIndex	Index number of the collector to which the interface type applies
State	<ul style="list-style-type: none"> <li>active—Interface type is properly configured and currently active</li> <li>notInSvc—Interface type has been decommissioned by a management client</li> <li>notReady—Interface type does not have enough configuration information to go active</li> <li>error—Configuration or operational error</li> </ul>
<b>Receiver Information</b>	
Index	Index number of the receiver
RemoteFileName	Hostname, path, and filename of the remote FTP server
State	<ul style="list-style-type: none"> <li>active—Receiver is properly configured and currently active</li> <li>notInSvc—Receiver has been decommissioned by a management client</li> <li>notReady—Receiver does not have enough configuration information to go active</li> <li>error—Configuration or operational error</li> </ul>
Status	<ul style="list-style-type: none"> <li>Success</li> <li>Copy source does not exist or is unreachable</li> <li>Copy failed</li> <li>File in use</li> </ul>
<b>Virtual Router Groups</b>	

Table 34: show bulkstats Output Fields (*continued*)

Field Name	Field Description
Collector	Number that identifies the particular data collector, in the range 1–65535
Virtual-Routers	Set of virtual router names (up to 64 names)

## Monitoring the Bulk Statistics Collector File Description

**Purpose** Display information about the collector's file description.

**Action** To display information about the collector's file description:

```
host1#show bulkstats collector description
Index  FileDescription
-----
1      Bulk SNMP Statistics Collection
```

**Meaning** [Table 35 on page 238](#) lists the **show bulkstats collector description** command output fields.

Table 35: show bulkstats collector description Output Fields

Field Name	Field Description
Index	Index number of the bulk statistics collector
FileDescription	Descriptive information added to the bulk statistics file with the <b>bulkstats collector description</b> command

## Monitoring the Bulk Statistics Collector Transfer Interval

**Purpose** Display information about the collector transfer interval configuration.

**Action** To display information about the collector transfer interval configuration:

```
host1#show bulkstats collector interval
Index  Interval
-----
1      360
```

**Meaning** [Table 36 on page 238](#) lists the **show bulkstats collector interval** command output fields.

Table 36: show bulkstats collector interval Output Fields

Field Name	Field Description
Index	Index number of the bulk statistics collector
Interval	Amount of time, in seconds, that the collector transfers data to the receiver

## Monitoring the Bulk Statistics Collector Maximum File Size

**Purpose** Display information about the bulk statistics maximum file size configuration.

**Action** To display information about the bulk statistics maximum file size configuration:

```
host1#show bulkstats collector max-size
```

```
Index  MaxSize
-----  -
1      2097152
```

**Meaning** [Table 37 on page 239](#) lists the **show bulkstats collector max-size** command output fields.

**Table 37: show bulkstats collector max-size Output Fields**

Field Name	Field Description
Index	Index number of the bulk statistics collector
MaxSize	Maximum size of the bulk statistics file in bytes

## Monitoring the Bulk Statistics Collector Transfer Mode Details

**Purpose** Display information about the bulk statistics transfer mode configuration.

**Action** To display information about the bulk statistics transfer mode configuration:

```
host1#show bulkstats collector transfer-mode
```

```
Index  Transfer-Mode  Primary-Receiver  Secondary-Receiver
-----  -
1      auto-xfer      1                  2
```

**Meaning** [Table 38 on page 239](#) lists the **show bulkstats collector transfer-mode** command output fields.

**Table 38: show bulkstats collector transfer-mode Output Fields**

Field Name	Field Description
Index	Index number of the bulk statistics collector
Transfer-Mode	<ul style="list-style-type: none"> <li>auto-xfer—Server automatically transfers the bulk statistics files to a remote FTP server</li> <li>manual-xfer—Server expects the user to transfer bulk statistics files</li> <li>on-file-full—Server transfers the bulk statistics file when the file reaches its maximum size</li> </ul>
Primary-Receiver	Receives the bulk statistics sent by the collector
Secondary-Receiver	Serves as a backup to the primary receiver

## Monitoring the Bulk Statistics Interface Type Configuration

**Purpose** Display information about the bulk statistics interface types configuration.

**Action** To display information about the bulk statistics interface types configuration:

```
host1#show bulkstats interface-type
```

```
Interface Types:
  Index      Type      Collector  State
  -----
  1          ppp          1          active
```

**Meaning** [Table 39 on page 240](#) lists the **show bulkstats interface-type** command output fields.

**Table 39: show bulkstats interface-type Output Fields**

Field Name	Field Description
Index	Index number of the interface type entry
Type	Interface type for which bulk statistics collection is configured
CollectorIndex	Index of the collector to which the interface type applies
State	<ul style="list-style-type: none"> <li>active—Interface type is properly configured and currently active</li> <li>notInSvc—Interface type has been decommissioned by a management client</li> <li>notReady—Interface type does not have enough configuration information to go active</li> <li>error—Configuration/operational error</li> </ul>

## Monitoring the Bulk Statistics Receiver Remote Files Configuration

**Purpose** Display information about the remote file configuration of the bulk statistics receiver.

**Action** To display information about the remote file configuration of the bulk statistics receiver:

```
host1#show bulkstats receiver
```

```
Index RemoteFileName
-----
1      f:/upload/bulkStas.sts

Index State      Status
-----
1      notReady   Copy source does not exist or is unreachable
```

**Meaning** [Table 40 on page 241](#) lists the **show bulkstats receiver** command output fields.

Table 40: show bulkstats receiver Output Fields

Field Name	Field Description
Index	Index number of the receiver
RemoteFileName	Hostname, path, and filename of the remote FTP server
State	<ul style="list-style-type: none"> <li>active—Receiver is properly configured and currently active</li> <li>notInSvc—Receiver has been decommissioned by a management client</li> <li>notReady—Receiver does not have enough configuration information to go active</li> <li>error—Configuration/operational error</li> </ul>
Status	<ul style="list-style-type: none"> <li>Success</li> <li>Copy source does not exist or is unreachable</li> <li>Copy failed</li> <li>File in use</li> </ul>

## Displaying the Bulk Statistics Counter Details

**Purpose** Display bulk statistics counters.

**Action** To display bulk statistics counters:

host1#show bulkstats statistics

```

AdminStatus:          enabled
OperStatus:           enabled
HdwDetects:           4
HdwCollectorCreates:  8
CollectorCreateReqs:  2
CollectorStopReqs:    0
CollectorDeleteReqs:  0
CollectorStarts:       25
CollectorIncompleteCfgs: 3
CollectorStopFailures: 0
DriverErrors:          0
FileSizeFulls:         0
CollectorFileNearlyFullTraps: 0
CollectorFileFullTraps: 0

```

```

Intervals PrimaryXfers PrimaryFails SecondaryXfers SecondaryFails
-----
24         18          5           0             0

```

BulkStats Collector Statistics:

```

Index  CurrSize  CreateErrs  Last Transfer Failure
-----
1      331      0           MON JAN 24 2001 17:21:33 UTC
2       0       0

```

```

Index Interval Start Time          Interval Stop Time
-----

```

```

1    MON JAN 24 2001 19:09:33 UTC MON JAN 24 2001 19:15:33 UTC
2    Not started                      N/A
Dynamic Interface Collector statistics:
CollectorIndex Slot# Received Transferred Dropped
-----
1             1      0        0          0

```

**Meaning** [Table 41 on page 242](#) lists the **show bulkstats statistics** command output fields.

**Table 41: show bulkstats statistics Output Fields**

Field Name	Field Description
AdminStatus	Administrative status of the bulk statistics application
OperStatus	Operational status of the bulk statistics application
HdwDetects	Number of times the bulk statistics application detected a line module bulkstat collector's presence
HdwCollectorCreates	Number of line module collectors created
CollectorCreateReqs	Number of times the bulk statistics application requested the creation of a line module collector
CollectorStopReqs	Number of times the bulk statistics application requested the line module collectors to stop
CollectorDeleteReqs	Number of times the bulk statistics application requested the deletion of a line module collector
CollectorStarts	Number of times the bulk statistics collector has started
CollectorIncompleteCfgs	Number of times the bulk statistics collector attempted to start a collector, but failed because the collector's configuration was incomplete
CollectorStopFailures	Number of times the bulk statistics collector failed during a collector stop request
DriverErrors	Number of bulk statistics driver errors
FileSizeFulls	Number of times the bulk statistics application ran out of storage space
CollectorFileNearlyFullTraps	Number of nearly full events posted to the SNMP agent on this router
CollectorFileFullTraps	Number of file full events posted to the SNMP agent on this router
Intervals	Number of times the bulk statistics collector has cycled through a collection



Table 41: show bulkstats statistics Output Fields (*continued*)

Field Name	Field Description
PrimaryXfers	Number of times the bulk statistics collector has attempted a data file transfer to a primary server
PrimaryFails	Number of primary server transfer failures
SecondaryXfers	Number of times the bulk statistics collector has attempted a data file transfer to a secondary server
SecondaryFails	Number of secondary server transfer failures
<b>BulkStats Collector Statistics</b>	
Index	Bulk statistics collector index
CurrSize	Current size of the bulk statistics storage file in bytes
CreateErrs	Number of bulk statistics collector create errors
Last Transfer Failure	Last time that the collector attempted to retrieve statistics and was unsuccessful
Interval Start Time	Start of current interval or bulk collections. The collector began collecting bulk statistics at this time.
Interval Stop Time	End of current interval of bulk collections
<b>Dynamic Interface Collector statistics</b>	
Collector Index	Bulk statistics collector index
Slot#	Slot number from which the statistics were obtained
Received	Number of records for dynamic interfaces that were reported by the specified interface
Transferred	Number of record for dynamic interface that were written to the bulk statistics (.sts) file.
Dropped	Number of records for dynamic interfaces that were dropped (that is, not written to the bulk statistics [.sts] file)

## Monitoring the Bulk Statistics Trap Configuration

**Purpose** Display information about the bulk statistics traps configured to collect statistics.

**Action** To display information about the bulk statistics traps configured to collect statistics:

```
host1#show bulkstats traps
Trap Type      State      Threshold    Traps Sent
-----
file-full      enabled    N/A          0
nearly-full    enabled    5            0
```

**Meaning** [Table 42 on page 244](#) lists the **show bulkstats traps** command output fields.

**Table 42: show bulkstats traps Output Fields**

Field Name	Field Description
Trap Type	<ul style="list-style-type: none"> <li>nearly-full—Trap will be posted to the SNMP entity on this system when the threshold is reached</li> <li>file-full—Trap will be posted to the SNMP entity on this system when the trap reaches 100%</li> </ul>
State	Configuration setting: enabled, disabled
Threshold	Nearly full trap will be posted to the SNMP entity on this system when this percentage is reached
Traps Sent	Number of times this event was posted to the SNMP entity on this system

## Monitoring the Bulk Statistics Virtual Router Group Configuration

**Purpose** Display information about the bulk virtual router group configuration.

**Action** To display information about the bulk virtual router group configuration:

```
host1#show bulkstats virtual-routers
Collector      Virtual-Routers
-----
33             serviceProviderABC
655            default
```

**Meaning** [Table 43 on page 244](#) lists the **show bulkstats virtual-routers** command output fields.

**Table 43: show bulkstats virtual-routers Output Fields**

Field Name	Field Description
Collector	Number that identifies the particular data collector, in the range 1–65535
Virtual-Routers	Set of virtual router names (up to 64 names)

**Related Documentation**

- [Configuring Collectors and Receivers on page 193](#)
- [Configuring a Schema for Collecting Bulk Statistics on page 203](#)

- [Configuring the End of Line Format on page 222](#)
- *show bulkstats*
- *show bulkstats collector description*
- *show bulkstats collector interval*
- *show bulkstats collector max-size*
- *show bulkstats collector transfer-mode*
- *show bulkstats interface-type*
- *show bulkstats receiver*
- *show bulkstats statistics*
- *show bulkstats traps*
- *show bulkstats virtual-routers*

## Monitoring Data on the Bulk Statistics Schema

**Purpose** Display data on the bulk statistics schema.

**Action** To display bulk statistics information for a schema that is configured to retrieve the **if-stack** and **system** information:

host1#show bulkstats schema

Schema Information:			
Index	Subtree	CollectorIndex	State
1	ifStack	1	active
2	system	2	active

Index	Subtree List
1	N/A
2	N/A

To display bulk statistics configuration information for a schema that is configured to retrieve interface usage information (specified by the **ifstats** keyword) for the **out-errors**, **lower-interface**, and **time-offset** counters. The schema is also configured for retrieving the global system and per-module statistics information (specified by the **system** keyword):

host1#show bulkstats schema

Schema Information:			
Index	Subtree	CollectorIndex	State
1	ifStats	1	active
2	system	2	active

Index	Subtree List
1	ifOutErrors; ifLowerInterface; ifTimeOffset
2	N/A

To display bulk statistics configuration information for a schema that is configured to collect QoS statistics for egress queue level attributes, filtering out queue-length and queue profile name attributes:

host1#show bulkstats schema

```

Schema Information:
Index  Subtree          CollectorIndex  State
-----
1      qos             1              active
2      system          2              active

Index  Subtree List
-----
1      QLength; QQueueProfile
2      N/A

```

**Meaning** [Table 44 on page 246](#) lists the **show bulkstats schema** command output fields.

**Table 44: show bulkstats schema Output Fields**

Field Name	Field Description
Index	Index number of the schema
Subtree	Type of bulk statistics schema configured on the collector: igmp, if-stack, if-stats, policy, QoS, or system
CollectorIndex	Bulk statistics collector index (same as the SNMP table index)
State	<ul style="list-style-type: none"> <li>active—Schema is properly configured and currently active</li> <li>notInService—Schema has been decommissioned by a management client</li> <li>notReady—Schema does not have enough configuration information to go active</li> <li>error—Configuration/operational error</li> </ul>
Subtree List	Types of statistics the schema is configured to receive

**Related Documentation**

- [Configuring a Schema for Collecting Bulk Statistics on page 203](#)
- [Configuring a Schema for Retrieving Statistics from ifStack Table Counters on page 204](#)
- [Configuring a Schema for Retrieving Statistics from ifTable or ifXTable Counters on page 204](#)
- [Configuring a Schema for Retrieving IGMP Statistics on page 205](#)
- [Configuring a Schema for Retrieving Policy Statistics on page 206](#)
- [Configuring a Schema for Retrieving QoS Statistics on page 206](#)
- [Configuring a Schema for Retrieving System Statistics on page 207](#)

- *show bulkstats schema*

## Monitoring the Communication Status Between the SNMP Agent and the SNMP Manager

**Purpose** Display all the information about SNMP status. You can use the **delta** keyword to display statistics relative to the current baseline.

**Action** To display all the information about SNMP status:

```
host1#show snmp
Contact: Joe Administrator
Location: Network Lab, Bldg 3 Floor 1
538 SNMP packets input
  0 Bad SNMP version errors
  0 Unknown community name
  0 Illegal operation for community name supplied
  0 Encoding errors
  695 Number of requested variables
  0 Number of altered variables
  26 Get-request PDUs
  512 Get-next PDUs
  0 Set-request PDUs
  0 Unknown security models
  0 Unavailable contexts
538 SNMP packets out
  0 Too big errors (Maximum packet size 1500)
  10 No such name errors
  0 Bad values errors
  0 General errors
  538 Get-response PDUs
  0 SNMP trap PDUs
  0 Invalid Message Report PDUs
  0 Unknown PDU Handler Report PDUs
  0 Unknown Context Report PDUs
  0 Unsupported Security Level Report PDUs
  0 Not in time Window Report PDUs
  0 Unknown Username Report PDUs
  0 Unknown Engine ID Report PDUs
  0 Wrong Digest Report PDUs
  0 Decryption Error Report PDUs
```

**Meaning** [Table 45 on page 247](#) lists the **show snmp** command output fields.

**Table 45: show snmp Output Fields**

Field Name	Field Description
Contact	Router's contact person
Location	Router's location

Table 45: show snmp Output Fields (*continued*)

Field Name	Field Description
SNMP packets input	<p>Total number of SNMP packets received by the router:</p> <ul style="list-style-type: none"><li>• Bad SNMP version errors—Number of SNMP PDUs with a bad version number</li><li>• Unknown community name—Number of SNMP PDUs that had an unrecognized community name</li><li>• Illegal operation for community name supplied—Number of access violations based on the configured privilege level for community strings</li><li>• Encoding errors—Number of AS number version 1 encoding and decoding errors</li><li>• Number of requested variables—Number of variable bindings processed by the SNMP agent</li><li>• Number of altered variables—Number of variable bindings processed successfully in SNMP <b>set</b> commands</li><li>• Get-request PDUs—Number of get-exact SNMP PDUs processed</li><li>• Get-next PDUs—Number of get-next SNMP PDUs processed</li><li>• Set-request PDUs—Number of set SNMP PDUs processed</li><li>• Unknown security models—Number of SNMP PDUs with unrecognized security</li><li>• Unavailable contexts—Number of SNMP proxy requests to unknown entities</li></ul>

Table 45: show snmp Output Fields (*continued*)

Field Name	Field Description
SNMP packets out	

Table 45: show snmp Output Fields (*continued*)

Field Name	Field Description
	<p>Total number of SNMP packets sent by the router:</p> <ul style="list-style-type: none"> <li>• Too big errors—Number of processed PDUs that resulted in SNMP PDUs too large to encode</li> <li>• No such name errors—Number of requests that resulted in noSuchName errors. If interfaces configured on modules that do not support 64-bit counters are accessed, the system returns a noSuchName message.</li> <li>• Bad values errors—Number of requests that resulted in badValues errors</li> <li>• General errors—Number of general errors</li> <li>• Get-response PDUs—Number of requests that resulted in getResponse PDUs</li> <li>• SNMP trap PDUs—Number of SNMP trap PDUs generated by this agent</li> <li>• SNMP trap proxied—Number of traps generated by this agent that are sent via trap-proxy</li> <li>• Invalid Message Report PDUs—Number of packets received by the SNMP engine that were dropped because there were invalid or inconsistent components in the SNMP message</li> <li>• Unknown PDU Handler Report PDUs—Number of packets received by the SNMP engine that were dropped because the PDU in the packet could not be passed to an application responsible for handling the PDU type; for example, no SNMP application had registered for the proper combination of the context engine ID and PDU type</li> <li>• Unknown Context Report PDUs—Number of packets received by the SNMP engine that were dropped because the context contained in the message was unknown</li> <li>• Unsupported Security Level Report PDUs—Number of packets received by the SNMP engine that were dropped because they requested a security level that was unknown to the SNMP engine or otherwise unavailable</li> <li>• Not in time Window Report PDUs—Number of packets received by the SNMP engine that were dropped because they appeared outside the authoritative SNMP engine window</li> <li>• Unknown Username Report PDUs—Number of packets received by the SNMP engine that were dropped because they referenced a user that was not known to the SNMP engine</li> <li>• Unknown Engine ID Report PDUs—Number of packets received by the SNMP engine that were dropped because they referenced an snmpEngineID that was not known to the SNMP engine</li> <li>• Wrong Digest Report PDUs—Number of packets received by the SNMP engine that were dropped</li> </ul>



Table 45: show snmp Output Fields (*continued*)

Field Name	Field Description
	<p>because they did not contain the expected digest value</p> <ul style="list-style-type: none"> <li>Decryption Error Report PDUs—Number of packets received by the SNMP engine that were dropped because they could not be decrypted</li> </ul>

- Related Documentation**
- [Configuring an SNMP Server on page 152](#)
  - [Enabling an SNMP Server on page 154](#)
  - [Configuring the SNMP Server Contact Person and Location on page 157](#)
  - [Configuring the SNMP Server Maximum Packet Size on page 158](#)
  - [Setting a Baseline for SNMP Statistics on page 223](#)
  - `show snmp`

## Monitoring Information About SNMP Groups

**Purpose** Display information about the groups that you have configured.

**Action** To display information about the groups that you have configured:

host1#show snmp access

Group Name	Model	Level	Read	Write	Notify
-----	-----	-----	-----	-----	-----
admin	usm	priv	everything	everything	everything
mirror	usm	priv	mirrorAdmin	mirrorAdmin	mirrorAdmin
public	usm	none	user	none	none
private	usm	auth	user	user	user

**Meaning** [Table 46 on page 251](#) lists the `show snmp access` command output fields.

Table 46: show snmp access Output Fields

Field Name	Field Description
Group Name	Name of the group
Model	Security model; for example, user-based security model (USM)
Level	<p>Method for authentication and privacy:</p> <ul style="list-style-type: none"> <li>none—No authentication and no privacy</li> <li>auth—Authentication only</li> <li>priv—Authentication and privacy</li> </ul>
Read	Name of the view for read access

Table 46: show snmp access Output Fields (*continued*)

Field Name	Field Description
Write	Name of the view for write access
Notify	Name of the view for notification
Storage	SNMP storage type, volatile or nonvolatile

**Related Documentation**

- [Configuring an SNMP Server on page 152](#)
- [Configuring the SNMP Server Dynamic Groups and Views on page 156](#)
- [Viewing a List of Available SNMP Groups on page 253](#)
- `show snmp access`

## Monitoring Information About SNMP Communities

**Purpose** Display information about the SNMP communities.

**Action** To display information about the SNMP communities:

host1#show snmp community

Community	View	Priv	AccList
admin@default	everything	rw	0
private@default	user	rw	0
public@default	user	ro	0

**Meaning** [Table 47 on page 252](#) lists the **show snmp community** command output fields.

Table 47: show snmp community Output Fields

Field Name	Field Description
Community	Name of the community and the associated virtual router
View	Name of the view
Priv	Access privilege for the view: <ul style="list-style-type: none"> <li>• ro—Read-only access</li> <li>• rw—Read-write access</li> <li>• admin—All privileges</li> </ul>
AccList	Number of access lists associated with this community

- Related Documentation**
- [Configuring an SNMP Server on page 152](#)
  - [Configuring an Authorized SNMP Server Community on page 155](#)
  - *show snmp community*

## Viewing a List of Available SNMP Groups

**Purpose** Display the list of available groups. You can use the **show snmp access** command to view detailed information about the groups.

**Action** To display the list of available groups:

```
host1#show snmp group
Group Name                               Storage Type
-----
group1                                   Volatile
group2                                   NonVolatile
admin                                    Permanent
mirror                                   Permanent
public                                   Permanent
private                                  Permanent
```

**Meaning** [Table 48 on page 253](#) lists the **show snmp group** command output fields.

**Table 48: show snmp group Output Fields**

Field Name	Field Description
groupName	Name of the group
storageType	SNMP storage type: <ul style="list-style-type: none"> <li>• volatile—Loses contents when power is lost</li> <li>• nonVolatile—Does not lose contents when power is lost</li> </ul>

- Related Documentation**
- [Configuring an SNMP Server on page 152](#)
  - [Configuring the SNMP Server Dynamic Groups and Views on page 156](#)
  - [Monitoring Information About SNMP Groups on page 251](#)
  - *show snmp group*

## Monitoring the SNMP Notification Log Configuration

**Purpose** Display the configuration of the SNMP notification log.

**Action** To display the configuration of the SNMP notification log:

```
host1#show snmp notificationLog
Global Age Out Value:      1440 minutes
Global Entry Limit Value : 500
No notification log name information is available
```

**Meaning** [Table 49 on page 254](#) lists the **show snmp notificationLog** command output fields.

**Table 49: show snmp notificationLog Output Fields**

Field Name	Field Description
Global Age Out Value	Ageout for traps in the notification log tables
Global Entry Limit Value	Maximum number of notifications kept in all notification log tables

**Related Documentation**

- [Configuring the SNMP Trap Notification Logs on page 172](#)
- *show snmp notificationLog*

## Monitoring the SNMP Trap and Trap Destination Details

**Purpose** Display configuration information about SNMP traps and trap destinations.

**Action** To display configuration information about SNMP traps and trap destinations:

```
host1# show snmp trap
```

```
Enabled Categories: Bgp, Ospf, Sonet
```

```
SNMP authentication failure trap is disabled
```

```
Trap Source: FastEthernet 6/0, Trap Source Address:172.27.120.78
```

```
Trap Proxy: enabled
```

```
Global Trap Severity Level: 7 - debug
```

```

Trap Severity Level      TrapCategories
-----
7 - debug                ospf

Address      Security String      Ver  Port  Trap Categories
-----
192.168.1.10 public                v1   162   BgpOspf

Address      TrapSeverityFilter  Ping      Maximum      Queue      Queue Full
-----
192.168.1.10 2 - critical      1         32          0          dropLastIn
TimeOut QueueSize DrainRate discrd methd

```

**Meaning** [Table 50 on page 254](#) lists the **show snmp trap** command output fields.

**Table 50: show snmp trap Output Fields**

Field Name	Field Description
Enabled Categories	Trap categories that are enabled on the router
SNMP authentication failure trap	Authentication failure trap status: Enabled or disabled

Table 50: show snmp trap Output Fields (*continued*)

Field Name	Field Description
Trap Source	Interface whose IP address is used as the source address for all SNMP traps
Trap Source Address	IP address used as the source address for all SNMP traps
Trap Proxy	Trap proxy status: Enabled or disabled
Global Trap Severity Level	Global severity level filter. If a trap does not meet this severity level, it is discarded. If the per-category trap severity level is not set for a particular category, the severity displayed here is used for that category.
Trap Severity Level	Severity level filter for a trap category. This severity level overrides the globally configured trap severity level.
TrapCategories	Types of traps enabled on the router for which trap severity is configured at the category level
Address	IP address of the trap recipient
Security String	Name of the SNMP community
Ver	SNMP version (v1 or v2) of the SNMP trap packet
Port	UDP port on which the trap recipient accepts traps
Trap Categories	Types of traps that the trap recipient can receive
TrapSeverityFilter	Severity level filter for this SNMP host
Ping TimeOut	Configured ping timeout in minutes
Maximum QueueSize	Maximum number of traps to be kept in the trap queue
Queue DrainRate	Maximum number of traps per second to be sent to the host
Queue Full discard method	Method used to discard traps when the queue is full: <ul style="list-style-type: none"> <li>• dropFirstIn—Oldest trap in the queue is dropped.</li> <li>• dropLastIn—Most recent trap is dropped .</li> </ul>

**Related Documentation**

- [Enabling and Configuring the Trap Severity Level on a Global Basis on page 167](#)
- [Enabling and Configuring the Trap Severity Level on a Per-Category Basis on page 167](#)
- [Configuring an SNMP Trap Host on page 169](#)

- [Configuring the Source Address for All SNMP Traps by Using the Interface IP Address on page 169](#)
- [Specifying an Egress Point for SNMP Traps on page 171](#)
- [Configuring the SNMP Trap Egress Rate for an SNMP Host on page 172](#)
- [Recovering the Lost SNMP Traps on page 173](#)
- `show snmp trap`

## Viewing SNMP Trap Statistics

**Purpose** Display statistics for all SNMP traps on the virtual router, as well as statistics for each SNMP host configured on the virtual router.

**Action** To display statistics for all SNMP traps on the virtual router:

```
host1#show snmp trap statistics
Trap request(s):3112
Proxy trap request(s):0
Trap(s) discarded:4
No system memory:0
No queue resources:0
SNMP agent disabled:0
Global trap category disabled:4
Global minimum severity level:0
Trap(s) out:3108
Trap(s) proxied:0
Address          TrapsDiscarded  TrapsDiscarded  TrapsDiscarded  TrapsDiscarded
                  Severity/Category bad encoding    Queue Full      NoHostResponse
-----
1.1.1.1          1081             0                511             32
10.10.132.137    0                0                0               0
Address          Trap PDUs
                  sentOut
-----
1.1.1.1          536
10.10.132.137    3108
```

**Meaning** [Table 51 on page 256](#) lists the `show snmp trap statistics` command output fields.

**Table 51: show snmp trap statistics Output Fields**

Field Name	Field Description
Trap request(s)	Number of local traps requested
Proxy trap request(s)	Number of proxy traps requested
Trap(s) discarded	Total number of traps discarded
No system memory	Total number of traps discarded because there was not enough system memory

Table 51: show snmp trap statistics Output Fields (*continued*)

Field Name	Field Description
No queue resources	Total number of traps discarded because there were no queue resources available
SNMP agent disabled	Total number of traps discarded because the SNMP agent was disabled
Global trap category disabled	Total number of traps discarded because they were filtered by the <b>snmp enable trap</b> command
Global minimum severity level	Total number of traps discarded because they did not match the severity level set with the <b>snmp enable traps trapfilters</b> command
Trap(s) out	Total number of traps sent by the virtual router
Trap(s) proxied	Total number of traps proxied by the virtual router
Address	IP address of the host
TrapsDiscarded Severity/Category	Severity level and category of the discarded traps
TrapsDiscarded bad encoding	Traps discarded because of bad encoding
TrapsDiscarded Queue Full	Traps discarded because the queue was full
TrapsDiscarded NoHostResponse	Traps discarded because the host did not respond to pings sent to the host
Trap PDUs sentOut	Number of trap PDUs sent by this host

**Related Documentation**

- [Enabling and Configuring the Trap Severity Level on a Global Basis on page 167](#)
- [Enabling and Configuring the Trap Severity Level on a Per-Category Basis on page 167](#)
- [Configuring an SNMP Trap Host on page 169](#)
- [Specifying an Egress Point for SNMP Traps on page 171](#)
- *show snmp trap statistics*

## Monitoring Information About SNMP Users

**Purpose** Display information about users.

**Action** To display information about users:

```
host1#show snmp user
```

User	Auth	Priv	Group
josie	md5	des	admin
nightfly	md5	no	private
steelydan	no	no	public

**Meaning** [Table 52 on page 258](#) lists the **show snmp user** command output fields.

**Table 52: show snmp user Output Fields**

Field Name	Field Description
User	Name of the user
Auth	Authorization protocol for this user: <ul style="list-style-type: none"> <li>no—No authorization protocol</li> <li>md5—HMAC-MD5-96 authorization protocol</li> <li>sha—HMAC-SHA-96 authorization protocol</li> </ul>
Priv	Privacy protocol for this user: <ul style="list-style-type: none"> <li>no—No privacy protocol</li> <li>des—DES encryption algorithm for privacy</li> </ul>
Group	Name of the group to which the user belongs

**Related Documentation**

- [Configuring an SNMP Server on page 152](#)
- [Configuring SNMPv3 Users on page 156](#)
- *show snmp user*

## Monitoring Information About SNMP Views

**Purpose** Display information about the views you created.

**Action** To display information about the views you created:

```
host1#show snmp view
```

View Name	View Type	OID Tree
user	included	1.3.6.1.
user	excluded	1.3.6.1.4.1.4874.2.2.16.
user	excluded	1.3.6.1.6.3.11.
user	excluded	1.3.6.1.6.3.12.
user	excluded	1.3.6.1.6.3.13.
user	excluded	1.3.6.1.6.3.14.
user	excluded	1.3.6.1.6.3.15.



user	excluded	1.3.6.1.6.3.16.
user	excluded	1.3.6.1.6.3.18.
nothing	excluded	1.3.6.1.
everything	included	1.3.6.1.
everything	excluded	1.3.6.1.4.1.4874.2.2.77.
mirrorAdmin	included	1.3.6.1.4.1.4874.2.2.77.

**Meaning** [Table 53 on page 259](#) lists the **show snmp view** command output fields.

**Table 53: show snmp view Output Fields**

Field Name	Field Description
View Name	Name of the view
View Type	Access privilege for the view <ul style="list-style-type: none"><li>included—Specified object identifier (OID) trees are available in this view</li><li>excluded—Specified OID trees are not available in this view</li></ul>
Old Tree	OID of the AS number version 1 subtree

- Related Documentation**
- [Configuring an SNMP Server on page 152](#)
  - [Configuring the SNMP Server Dynamic Groups and Views on page 156](#)
  - show snmp view*



## CHAPTER 6

# Managing the System

This chapter describes general tasks associated with managing the E Series router.

This chapter contains the following sections:

- [System Management Overview on page 262](#)
- [System Management Platform Considerations on page 262](#)
- [Naming the System on page 263](#)
- [Configuring the Switch Fabric Bandwidth on page 263](#)
- [Configuring System Timing on page 263](#)
- [Navigating the CLI on page 265](#)
- [Configuring vty Lines on page 267](#)
- [Clearing vty and Console Lines on page 268](#)
- [Configuration Output Organization on page 268](#)
- [Managing System Configuration Files on page 276](#)
- [Autoconfiguration Script for the System Overview on page 282](#)
- [Overview of Saving the Current System Configuration on page 282](#)
- [Saving the Current System Configuration on page 284](#)
- [Using the Desktop Tool for Viewing the Uncompressed Text Configuration on page 286](#)
- [Customizing the User Interface on page 288](#)
- [Sending Messages to the Terminals on page 293](#)
- [Memory Management Overview on page 294](#)
- [File Management on page 295](#)
- [Transferring Files on page 301](#)
- [FTP Server on page 312](#)
- [Using SFTP for Transfer of Files on page 316](#)
- [Configuring the SFTP Client on page 316](#)
- [Example: Copying Partial Releases on page 317](#)
- [NFS Client on page 319](#)
- [Configuring a Loopback Interface on page 321](#)

- [Configuring the Embedded Telnet Client on page 321](#)
- [Domain Name Service on page 322](#)
- [Troubleshooting the System Using Core Dump Files on page 324](#)
- [Tracking IP Prefix Reachability on page 331](#)
- [Gathering Information for Customer Support on page 331](#)
- [Managing the Resource Threshold Monitor on page 332](#)

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## System Management Overview

Managing the E Series router involves a variety of tasks. For additional management information, command-line interface (CLI) commands, and procedures, refer to the following table.

Task	Reference
Find detailed information about commands described in this chapter.	<i>JunosE Command Reference Guide</i>
Configure the system as an SNMP agent.	<a href="#">“Configuring SNMP” on page 139</a>
Set system passwords.	<a href="#">“Passwords and Security” on page 443</a>
Write CLI macros.	<a href="#">“Writing CLI Macros” on page 489</a>
Boot the system.	<a href="#">“Booting the System” on page 525</a>
Manage line modules and SRP modules.	<a href="#">“Managing Modules” on page 379</a>

### Related Documentation

- [System Management Platform Considerations on page 262](#)

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## System Management Platform Considerations

System management is supported on all E Series routers. For information about the modules supported on E Series routers:

- See the *ERX Module Guide* for modules supported on ERX7xx models, ERX14xx models, and the ERX310 Broadband Services Router.
- See the *E120 and E320 Module Guide* for modules supported on the E120 and E320 Broadband Services Routers.

### Related Documentation

- [System Management Overview on page 262](#)

## Naming the System

When you receive the router, it has a factory default host name. You can rename the router using the **hostname** command.

To rename the router:

- Issue the **hostname** command in Global Configuration mode. The assigned name is displayed in the CLI prompts.

```
router1(config)#hostname host1
host1(config)#
```

### Related Documentation

- [Monitoring a List of Configured Network Servers on page 351](#)
- *hostname*

## Configuring the Switch Fabric Bandwidth

By default, the switch fabric for the Juniper Networks ERX1440, ERX310, E120, and E320 routers uses a bandwidth weighting ratio of 15:2 for multicast-to-unicast weighted round robin. In the absence of strict-priority traffic, and when both unicast and multicast traffic compete for switch fabric bandwidth, the switch fabric allocates 15/17ths of the available bandwidth to multicast traffic and 2/17ths of the available bandwidth to unicast traffic.

The **fabric weights** command enables you to specify a ratio for multicast-to-unicast traffic on the router switch fabric. The **no** version of the command reverts the weighting ratio back to its default.

To define the multicast-to-unicast traffic ratio for the switch fabric:

- Issue the **fabric weights** command in Global Configuration mode.

```
host1(config)# fabric weights multicast 2 unicast 1
```

Use the **no** version to return the switch fabric to its default multicast-to-unicast ratio (15:2).

### Related Documentation

- [Monitoring the Multicast-to-Unicast Ratio for the Router Switch Fabric on page 364](#)
- *fabric weights*

## Configuring System Timing

You can use the **timing source** command to configure three timing sources for the system. These sources are known as the primary, secondary, and tertiary sources. The system periodically polls the status of the current timing source. If the system discovers that the current source has become unavailable, it polls the timing source you specified as next in line. If this source is available, it switches to this source; if not, it then polls the next

source in line. If the lowest source is unavailable, the system maintains the SRP clock as the source.

If you enable auto-upgrade, in the event of a source failure, the system—after switching to a lower source—polls all higher configured sources and automatically switches back to the highest timing source when that source becomes available.

The **timing select** command enables you to specify which source (primary, secondary, or tertiary) the system is to use by default. The system will never attempt to upgrade to a source higher than the selected source.

To configure system timing:

- Disable the auto-upgrade feature of the system's timing selector. The system starts out by setting the operational timing selector to the administratively configured selector.

```
host1(config)#timing disable-auto-upgrade
```

Use the **no** version to restore the factory default, which is auto-upgrade enabled.

- Specify which of the configured timing sources is used by default. Primary timing source is preferred over secondary, and secondary is preferred over tertiary.

```
host1(config)#timing select secondary
```



**NOTE:** If you enable the auto-upgrade feature, the system does not try to upgrade beyond the administratively configured selector.

- Specify how the SRP module exchanges timing signals with an interface. You can specify primary, secondary, and tertiary timing sources.

```
host1#timing source secondary sonet 3/0
```



**NOTE:**

- You can specify one external source received on an I/O module or IOA other than the SRP I/O module or SRP IOA.
- You can specify two or more internal sources or external sources received through the SRP I/O module or SRP IOA external timing ports.
- On the E120 and E320 routers, you can specify sonet for only two of the available three timing sources (primary, secondary, or tertiary).

#### Related Documentation

- [Monitoring System Timing Settings on page 334](#)
- [Monitoring the Physical Environment of the Router on page 359](#)
- *timing disable-auto-upgrade*
- *timing select*
- *timing source*

## Navigating the CLI

You can use the commands described in this topic to navigate the CLI. For a complete description of the CLI, see [“Command-Line Interface” on page 27](#).

To navigate the CLI:

- Move from User Exec to Privileged Exec mode. Privileged Exec mode allows you to access all other user interface modes. From here you can configure, monitor, and manage all aspects of the router. You can access the Privileged Exec commands using one of 16 levels of command privilege. If you do not enter a privilege level and you are not accessing the router through a RADIUS authentication account, the default CLI access level is 10. For information about CLI levels of access, see [“Privileged-Level Access” on page 46](#) in [“Command-Line Interface” on page 27](#).

```
host1>enable 15
host1#
```

Set a password for this mode by using either the **enable password** or the **enable secret** command in Global Configuration mode. This protects the system from any unauthorized use. Once a password is set, anyone trying to use Privileged Exec mode will be asked to provide the password.

```
host1>enable
password:*****
host1#
```

- Enter Global Configuration mode. This mode provides access to other configuration modes, such as Interface Configuration mode. See [“Command-Line Interface” on page 27](#).

- To allow other commands to be executed from a terminal:

```
host1#configure
Configuring from terminal or file [terminal]?
Enter configuration commands, one per line. End with CNTL/Z.
host1(config)#
```

- To allow other commands to be executed from a file:

```
host1#configure
Configuring from terminal or file [terminal]? file
File name: system1.scr
Proceed with configure? [confirm]
host1(config)#
```



**NOTE:** This command is not allowed for a short time after a warm restart (warm switchover) occurs. This delay allows some applications time to complete their warm-restart initialization. However, if the warm restart is not complete in 5 minutes, the warm start is cancelled and configuration access is restored.

- Issue an Exec mode command from any CLI configuration command mode. The **run** command functions the same as the **do** command.

```
host1(config)#run show configuration | begin interface
```

- Issue an Exec mode command from any CLI configuration command mode. The **do** command functions the same as the **run** command.

```
host1(config)#do show configuration | begin interface
```

- Exit Global Configuration mode or any of the other Configuration modes and return to the User Exec mode. You may also use Ctrl+z to exit these modes.

```
host1(config)#end
host1#
```

- Display basic information about the interactive help system.

```
host1#help
Use the help options as follows:
```

```
? , or command<Space>? - Lists the set of all valid next keywords or arguments
partial-keyword? - Lists the keywords that begin with a certain character string
partial-keyword<Tab> - Completes the partial keyword
```

- Make the CLI pause for a specified period of time (in seconds). Pausing is very useful in configuration script files.

```
host1#sleep 60
```

- Move to a lower Privileged Exec mode level without returning to User Exec mode. Specifying a privilege level after the **disable** command changes the Privileged Exec mode to the lower level that you specify; you do not return to User Exec mode.

```
host1#show privilege
Privilege level is 10
host1#disable 5
host1#show privilege
Privilege level is 5
```

- Exit Privileged Exec mode and return to User Exec mode.

```
host1#disable
host1>
```

- Exit the current command mode or the system when issued from the User Exec mode.

```
host1#exit
host1>
```

#### Related Documentation

- [Autoconfiguration Script for the System Overview on page 282](#)
- *configure*
- *disable*
- *do*
- *enable*
- *enable password*



- *enable secret*
- *end*
- *exit*
- *help*
- *run*
- *show privilege*
- *sleep*

## Configuring vty Lines

The system supports 30 virtual tty (vty) lines for Telnet, SSH, and FTP services. Each Telnet, SSH, or FTP session requires one vty line. When you connect to the router through a vty line, the number of the vty line is not assigned sequentially; instead, the system assigns the first vty line that passes the host access list check rules.

By default five vty lines (0–4) are open. You can open additional lines using the **line vty** command. Once lines are open, login is enabled by default. Before users can access the lines, you must configure a password, disable login using the **no login** command, or configure AAA authentication on the lines. For more information about configuring security for vty lines, see [“Passwords and Security” on page 443](#).

To configure vty lines and set a password:

- Open or configure vty lines. You can specify a single line or a range of lines. The range is 0–29.

```
host1(config)#line vty 6 10
host1(config-line)#
```

Use the **no** version to remove a vty line or a range of lines from the configuration. Lines that you remove will no longer be available for use by Telnet, FTP, or SSH. When you remove a vty line, the system removes all lines above that line. For example, **no line vty 6** causes the system to remove lines 6 through 29. You cannot remove lines 0 through 4.

- Specify a password on a single line or a range of lines. If you enable login but do not configure a password, the system will not allow you to access virtual terminals. Specify a password in plain text (unencrypted) or cipher text (encrypted). In either case, the system stores the password as encrypted.

- Specify an unencrypted password.

```
host1(config-line)#password 0 mypassword
```

- Specify a secret.

```
host1(config-line)#password 5 y13_x
```

- Specify an encrypted password.

```
host1(config-line)#password 7 x13_2
```

Use the **no** version to remove the password. By default, no password is specified.

**Related  
Documentation**

- [Specifying the Character Set on page 289](#)
- [Setting Time Limits for User Login on page 290](#)
- [Setting Time Limits for User Input on page 290](#)
- [Configuring CLI Messages on page 291](#)
- [Monitoring vty Lines on page 335](#)
- *line*
- *password*

---

## Clearing vty and Console Lines

You can use the **clear line** command to clear any line on the system (vtty or console). Using this command terminates any service, such as an FTP session, on this line and closes any open files.

You can specify the absolute number to clear any line. You can specify the line type and the relative number to clear a specific type of line. For each line on the system, the absolute number is listed in the line number field and the relative number is listed in the line name field of the **show users** command output.

To remove any services on a line and close any files opened as a result of services on that line:

- Issue the **clear line** command in Privileged Exec mode.
  - To clear the line based on the absolute number:  
`host1#clear line 2`
  - To clear the line based on the relative number:  
`host1#clear line console 0`

**Related  
Documentation**

- [Monitoring User Information of the vty Lines on page 348](#)
- *clear line*

---

## Configuration Output Organization

You can use the commands described in this topic to monitor the current (running) configuration of the system.

You can use the **show configuration** command to display information when the router is in Automatic Commit mode. In Automatic Commit mode, the system automatically saves any change to the system configuration to nonvolatile storage (NVS).

You can use the **show running-configuration** command to display information when the router is in Manual Commit mode. In Manual Commit mode, any configuration change affects only the current (running) system configuration.

For more information about saving the current configuration in Automatic Commit mode or Manual Commit mode, see “[Overview of Saving the Current System Configuration](#)” on page 282. This topic describes the following:

- [Configuration Output Format Overview on page 269](#)
- [Defining the Configuration Output Format on page 269](#)
- [Configuration Output Customization Overview on page 274](#)
- [Configuring an Interface Tag Group on page 276](#)

## Configuration Output Format Overview

The JunosE **show configuration** command displays the entire system configuration. For very large configurations, the show configuration report can take a long time to generate and display.

The **service show-config format** command enables you to run the **show configuration** command using one of two formats—original format (format 1; the default) and a format that provides a much faster output (format 2). Using format 2 can significantly reduce the amount of time it takes to generate and display configurations that contain three or more virtual routers and a large number of interfaces.

The primary difference between format 1 and format 2 output is the way in which each displays layer 2 and layer 3 interface configurations. [Table 54 on page 269](#) indicates where layer 2 and layer 3 interface configurations appear within the **show configuration** command output when the system is using format 1 or format 2.

**Table 54: Output Locations for Layer 2 and Layer 3 Interface Configurations**

Format	Layer 2 Only Interfaces	Layer 3 Only Interfaces	Layer 2 and Layer 3 Combination Interfaces
Format 1	Entire configuration appears in the default router output	Entire configuration appears in the layer 3 virtual router output	Layer 2 configuration appears in the default router the layer 3 virtual router output
Format 2	Entire configuration appears in the default router output	Entire configuration appears in the layer 3 virtual router output	Layer 2 configuration appears in the default router output; layer 3 configuration appears in the layer 3 virtual router output

## Defining the Configuration Output Format

You can define the **show configuration** command display output format using the **service show-config** command. You can specify **format 1** keyword to display the **show configuration** command output in its original format. You can specify **format 2** keyword to significantly reduce the amount of time it takes to generate and display output for configurations that contain three or more virtual routers and a large number of interfaces.

To define the **show configuration** command display output format:

- Issue the **service show-config** command in Privileged Exec mode.
- To set the **show configuration** command display output as format 2:

```
host1#service show-config format 2
host1#show configuration

service show-config format 2
...
virtual-router default
...
interface atm 5/0
interface atm 5/0.100 point-to-point
  atm pvc 100 0 100 aal5snap 0 0 0
  encapsulation pppoe
  pppoe sessions 1
!
interface atm 5/0.100.1
  encapsulation ppp
  ppp authentication chap
!
interface atm 5/0.102 multipoint
  atm pvc 1021 0 1021 aal5snap 0 0 0
  atm pvc 1022 0 1022 aal5snap 0 0 0
  atm pvc 1023 0 1023 aal5snap 0 0 0
!
interface atm 5/0.103 point-to-point
  atm pvc 103 0 103 aal5snap 0 0 0
  encapsulation bridge1483
  pppoe
!
pppoe subinterface atm 5/0.103.1
  encapsulation ppp
  ppp authentication pap
!
interface atm 5/0.104 point-to-point
  atm pvc 104 0 104 aal5snap 0 0 0
!
interface atm 5/0.126 point-to-point
!
interface atm 5/1
interface atm 5/1.1 point-to-point
interface atm 5/1.100 point-to-point
  atm pvc 100 0 100 aal5snap 0 0 0
  encapsulation pppoe
  pppoe sessions 1
!
interface atm 5/1.100.1
  encapsulation ppp
  ppp authentication chap
!
interface atm 5/1.102 multipoint
  atm pvc 1021 0 1021 aal5snap 0 0 0
  atm pvc 1022 0 1022 aal5snap 0 0 0
  atm pvc 1023 0 1023 aal5snap 0 0 0
!
interface atm 5/1.103 point-to-point
  atm pvc 103 0 103 aal5snap 0 0 0
  encapsulation bridge1483
  pppoe
```

```

!
pppoe subinterface atm 5/1.103.1
  encapsulation ppp
  ppp authentication pap
!
interface atm 5/1.104 point-to-point
  atm pvc 104 0 104 aal5snap 0 0 0
!
interface atm 5/1.125 point-to-point
!
interface fastEthernet 0/0
interface null 0
interface loopback 0
  ip address 127.0.0.1 255.0.0.0
!
interface ip shAtm50126
  ip share-interface atm 5/0.126
!
interface ip MikeShare2
  ip share-interface atm 5/1.1
!
interface mlppp joe
interface fastEthernet 0/0
  ip address 10.13.5.196 255.255.128.0
!
interface atm 5/0.100.1
  ip address 102.0.1.1 255.255.255.0
!
interface atm 5/0.102
  ip address 102.0.2.1 255.255.255.0
!
interface atm 5/0.103
  ip address 100.0.0.1 255.255.255.0
!
interface atm 5/0.103.1
  ip address 100.0.1.1 255.255.255.0
!
interface atm 5/0.104
  ip address 150.0.1.1 255.255.255.0
  ipv6 address 2000:0:17::1/60
!
ip route 0.0.0.0 0.0.0.0 10.13.5.1
ip route 40.0.0.0 255.0.0.0 atm5/0.104
ip route 172.28.32.70 255.255.255.255 10.13.5.1
no ip source-route
!
!
ipv6
!
! =====
virtual-router foo
...
interface null 0
interface loopback 0
  ip address 127.0.0.2 255.0.0.0
!
interface atm 5/1.100.1
  ip address 102.0.1.2 255.255.255.0
!
interface atm 5/1.102
  ip address 102.0.2.2 255.255.255.0

```

```

!
interface atm 5/1.103
  ip address 100.0.0.2 255.255.255.0
!
interface atm 5/1.103.1
  ip address 100.0.1.2 255.255.255.0
!
interface atm 5/1.104
  ip address 150.0.1.2 255.255.255.0
  ipv6 address 2000:0:17::2/60
!
ip route 30.0.0.0 255.0.0.0 atm5/1.104
no ip source-route
!

```

- To set the **show configuration** command display output as format 1:

```

host1#service show-config format 1
host1#show configuration

virtual-router default
...
interface null 0
interface loopback 0
  ip address 127.0.0.1 255.0.0.0
!
interface ip shAtm50126
  ip share-interface atm 5/0.126
!
interface ip MikeShare2
  ip share-interface atm 5/1.1
!
interface atm 5/0
interface atm 5/0.100 point-to-point
  atm pvc 100 0 100 aal5snap 0 0 0
  encapsulation pppoe
  pppoe sessions 1
!
interface atm 5/0.100.1
  encapsulation ppp
  ppp authentication chap
  ip address 102.0.1.1 255.255.255.0
!
interface atm 5/0.102 multipoint
  atm pvc 1021 0 1021 aal5snap 0 0 0
  atm pvc 1022 0 1022 aal5snap 0 0 0
  atm pvc 1023 0 1023 aal5snap 0 0 0
  ip address 102.0.2.1 255.255.255.0
!
interface atm 5/0.103 point-to-point
  atm pvc 103 0 103 aal5snap 0 0 0
  encapsulation bridge1483
  ip address 100.0.0.1 255.255.255.0
  pppoe
!
pppoe subinterface atm 5/0.103.1
  encapsulation ppp
  ppp authentication pap
  ip address 100.0.1.1 255.255.255.0
!
interface atm 5/0.104 point-to-point
  atm pvc 104 0 104 aal5snap 0 0 0

```

```

ip address 150.0.1.1 255.255.255.0
ipv6 address 2000:0:17::1/60
!
interface atm 5/0.126 point-to-point
!
interface atm 5/1
interface atm 5/1.1 point-to-point
interface atm 5/1.100 point-to-point
  atm pvc 100 0 100 aal5snap 0 0 0
  encapsulation pppoe
  pppoe sessions 1
!
interface atm 5/1.100.1
  encapsulation ppp
  ppp authentication chap
!
interface atm 5/1.102 multipoint
  atm pvc 1021 0 1021 aal5snap 0 0 0
  atm pvc 1022 0 1022 aal5snap 0 0 0
  atm pvc 1023 0 1023 aal5snap 0 0 0
!
interface atm 5/1.103 point-to-point
  atm pvc 103 0 103 aal5snap 0 0 0
  encapsulation bridge1483
  pppoe
!
pppoe subinterface atm 5/1.103.1
  encapsulation ppp
  ppp authentication pap
!
interface atm 5/1.104 point-to-point
  atm pvc 104 0 104 aal5snap 0 0 0
!
interface atm 5/1.125 point-to-point
!
interface fastEthernet 0/0
  ip address 10.13.5.196 255.255.128.0
!
interface mlppp joe
!
ip route 0.0.0.0 0.0.0.0 10.13.5.1
ip route 40.0.0.0 255.0.0.0 atm5/0.104
ip route 172.28.32.70 255.255.255.255 10.13.5.1
no ip source-route
!
!
ipv6
!
! =====
virtual-router foo
...
interface null 0
interface loopback 0
  ip address 127.0.0.2 255.0.0.0
!
interface atm 5/1.100.1
  ip address 102.0.1.2 255.255.255.0
!
interface atm 5/1.102
  ip address 102.0.2.2 255.255.255.0
!

```

```
interface atm 5/1.103
  ip address 100.0.0.2 255.255.255.0
  !
interface atm 5/1.103.1
  ip address 100.0.1.2 255.255.255.0
  !
interface atm 5/1.104
  ip address 150.0.1.2 255.255.255.0
  ipv6 address 2000:0:17::2/60
  !
ip route 30.0.0.0 255.0.0.0 atm5/1.104
no ip source-route
!
!
ipv6
```

Use the **no** version to revert the **show configuration** command output format to its default format (format 1).

## Configuration Output Customization Overview

You can customize the configuration information by including or excluding lines of output based on the keywords described in this section.

Using a keyword with the **show configuration** command might be more effective than using **show configuration | begin**. When **show configuration** is used with a specific keyword, the current configuration is quickly determined and displayed for *only* that specified keyword. Executing **show configuration | begin** causes all output of **show configuration** to be generated, but the output is not displayed until the **begin** criterion is met.

Use the **virtual-router** keyword to display the current configuration of a specified virtual router. You can combine the **virtual-router** keyword with the **category** keyword to display the current configuration of specific settings for a virtual router.

Use the **interface** keyword to display the current configuration of a particular interface. Use the **type** keyword to target specific interface types. You can exclude information about particular types of interfaces using the **exclude-category interface** keyword.

Use the **category** keyword to display the current configuration of a specific group of router settings. The settings are organized in categories by function.

Use the **tag-group** keyword with the category interfaces keywords to tag interfaces as belonging to a specific group and display all interfaces within a group.

Use the **tag-group** command to configure an interface tag group. Any number of interfaces can be in a tag group. The following interface types cannot be added to tag groups: tunnel, lag, mlppp, and mlframe-relay. An interface can be in only one tag group.

[Table 55 on page 275](#) describes the categories of router settings and the type of information displayed for each category.



Table 55: Categories of Router Settings

Category	Configuration Displayed
aaa	Authentication, authorization, and accounting (AAA) settings, such as the default authentication protocol and the RADIUS accounting server
address-assignment	Address assignment settings for Dynamic Host Configuration Protocol (DHCP) and the local address server
flow-management	Flow management settings, such as firewalls, Network Address Translation (NAT), and IP flow statistics
interfaces	Physical interfaces (types and specifiers); this is the only category that displays information about interfaces
ip-protocols	Internet protocols, such as Border Gateway Protocol (BGP) and Open Shortest Path First (OSPF)
link-layer-forwarding	Link-layer settings, such as bridged interfaces and link-layer interface types
management	Router management settings, such as the command-line interface (CLI), bulk statistics, and Telnet
physical-layer-protocols	Physical layer protocols, such as DS1, DS3, and SONET/SDH
policy	Policy settings, such as policy lists, classifier groups, and rate-limit profiles
qos	Quality of service (QoS) settings, such as traffic class, drop profile, and scheduler profile
system	System-level settings, such as timing, logging, and redundancy
tunneling	Tunneling protocols, such as IP Security (IPsec), Multiprotocol Label Switching (MPLS), and Layer Two Tunneling Protocol (L2TP)

Many of the categories described in [Table 55 on page 275](#) contain subcategories of router settings. For example, you can specify **show configuration category management cli** to display only the configuration for the CLI. To display the names of subcategories that you can specify for each category, issue the **show configuration category categoryName ?** command.



**NOTE:** When you specify categories with the **show configuration** command, the output might display additional configuration data that is not explicitly associated with the categories that you specified.

## Configuring an Interface Tag Group

You can use the **tag-group** command to configure an interface tag group. Any number of interfaces can be in a tag group. The following interface types cannot be added to tag groups: tunnel, lag, mlppp, and mlframe-relay. An interface can be in only one tag group.

To configure an interface tag group:

- Issue the **tag-group** command in Interface Configuration mode.

```
host1(config-if)#tag-group red
```

Use the **no** version to remove the tag group.

### Related Documentation

- [Monitoring the Current Configuration of the System in Auto Commit Mode on page 336](#)
- [Monitoring the Current Configuration of the System in Manual Commit Mode on page 338](#)
- *service show-config*
- *show configuration*
- *show running-configuration*
- *tag-group*

---

## Managing System Configuration Files

This topic describes the following:

- [Calculating and Validating CRC in Configuration Files on page 276](#)
- [Detecting Corrupt Configuration Files on the SRPs on page 277](#)
- [Automatically Recovering Corrupt Configuration Files on page 278](#)

### Calculating and Validating CRC in Configuration Files

You can calculate and store CRC data in configuration files to detect any corrupt data in the configuration files. You can implement this feature in two steps:

1. Run the **copy running-configuration** command. This command calculates the CRC value for the configuration file and stores the calculated CRC value in the configuration file header. For more information, see ["Saving the Current System Configuration" on page 284](#).

```
host1#copy running-configuration system2.cnf
```

2. Run the **service check-config** command. This command unpacks a configuration file and calculates the CRC value on the complete file. It then reads the CRC value stored in the configuration file header. If the stored value is not zero, it is matched with the newly calculated CRC value. If there is a mismatch, the command generates an error which is stored in the system log.

However, if the stored value is zero, the command ignores the CRC value to provide backward compatibility to configuration files created by JunosE Software versions that were released prior to Release 12.2.x.

```
host1#service check--config system2.cnf
```

The **service check-config** command also generates an error if the configuration header file is invalid or if the configuration file has invalid date stored within the file. All of the header errors detected by this command are stored in the system log. For more details, refer to the *os event logging category* in the *JunosE System Event Logging Reference Guide*.

## Detecting Corrupt Configuration Files on the SRPs

You can detect corruption of running configuration files and CNF files on both the primary SRP when the corruption is due to a fatal duplicate key error. CNF files must be present on the active file system to monitor them; you cannot monitor CNF files that reside alone on the standby SRP.

You can use the **service check-config** command to control the mode of detection for corruption detection of the running configuration. Auto mode provides a background monitoring task that periodically checks the validity of running configurations. The **service config-monitor-periodicity** command enables you to set the time for background monitoring of the active and standby SRP. By default, background monitoring is not running. Manual mode is the default detection mode. For corruption detection of the CNF files, you must use manual mode.

A critical message that indicates whether the corrupted configuration files are recoverable appears prompting you to manually recover the corrupt files.

When duplicate key corruption is detected in either the active or standby SRP:

- File synchronization between the active and standby SRP occurs when HA is enabled. Configuration files are not synchronized to the standby SRP when corruption is detected and the auto-recovery option is disabled. You can restart file synchronization of configuration files only when you reinitialize the flash file system on the corrupted SRP.
- If HA is disabled, you cannot enable HA until you reinitialize the flash file system on the corrupted system. HA is disabled because of the redundancy corruption criteria. HA cannot be reenabled until the flash file system is reinitialized on the corrupted system.
- You cannot initialize unified ISSU until you reinitialize the flash file system on the corrupted system. If the corruption is detected after unified ISSU is initialized, HA is disabled, which then sets a redundancy criteria for corruption that prevents unified ISSU from starting.
- If monitoring is configured to run in auto mode when unified ISSU starts, monitoring reverts back to manual mode to prevent monitoring during a unified ISSU upgrade. After a successful unified ISSU upgrade, monitoring switches back to the originally configured mode on both SRPs.

File synchronization and monitoring the file system are separate operations. Depending on the wake up time of the monitoring task, there is a period of time when corruption can occur and the file systems are synchronized. We recommend that you run the manual

command to check the file system before you enable HA or perform any unified ISSU-related operations.

To detect corruption of files:

1. Check the running configuration. You can detect corruption of the running configuration on both primary and standby SRP due to a fatal duplicate key error. You can detect corruption of CNF files on the primary SRP only; you cannot monitor CNF files on the standby SRP.



**NOTE:** Auto mode checks the running configuration at regular intervals; auto mode cannot be used for CNF files. When auto mode is enabled, if you check the running configuration for corruption manually, a warning message appears. If you confirm you want to check the running configuration in manual mode or ignore the warning message, then manual mode is enabled.

- To check running configuration in auto mode:

```
host1(config)#service check-config auto
```

- To check running configuration in manual mode when auto mode is enabled:

```
host1(config)#service check-config running-configuration
```

WARNING: This command will cause config monitor to switch into manual mode.  
Proceed with current command? [confirm]

Use the **no** version to restore the default action, manual detection.

2. Set the time for background monitoring of the active and standby SRP. By default, background monitoring is not running.

```
host1(config)#service config-monitor-periodicity 2000
```



**NOTE:** For corruption detection of the CNF files, you must use manual mode. Auto mode checks the running configuration at regular intervals; auto mode cannot be used for CNF files.

## Automatically Recovering Corrupt Configuration Files

You can automatically recover corrupted CFG files detected in the running configuration. When you turn on auto-recovery, the behavior of the file synchronization, stateful SRP switchover (high availability), and unified ISSU tasks changes to prevent synchronization of corrupt configuration. On detecting configuration file corruption, JunosE Software determines whether a corrupt file is recoverable by the application. If the file is recoverable:

1. The configuration monitor on the SRP tries to recover it from a good configuration as determined by the application.
2. The file synchronization, high availability, and unified ISSU operations are re-enabled.

You can manually or automatically recover the recoverable corrupt configuration files in the running configuration as determined by the application.

You can use the **service check-config auto-recover** command to enable auto-recovery of corrupt CFG files in the running configuration.

You can use the **service check-config running-configuration** command to view a list of corrupt files in the running configuration and the files that are recoverable.

You can use the **service check-config running-configuration recover** command to recover the corrupted CFG files in the running configuration. You can recover only the files that the **service check-config running-configuration** command output lists as recoverable.

Auto-recovery of a corrupted running configuration in the active and standby SRPs works as follows:

- If the file system on the primary SRP is corrupt when HA is disabled and the mode of the **service check-config** command has been set to **auto-recover**, the following changes occur:
  - **File Synchronization**—Configuration files are not synchronized to the standby SRP until successful recovery of the corrupted files is complete.
  - **HA**—Enabling of HA is prevented during recovery and the state is restored on successful recovery.
  - **Unified ISSU**—If unified ISSU is in the *idle* state, the operation is disabled until recovery is complete. The unified ISSU process continues if it has started.
  - **Auto-Recovery**—A message indicates whether the configuration files are recoverable. If the files are recoverable, the auto-recovery process starts. If the recovery is unsuccessful, configuration monitoring is turned off. You can revert the SRP to the last-known good configuration on the standby SRP using the **srp switch force** command. The standby SRP boots up using the last indicated configuration using the **boot conf** command.
- If the file system on the primary SRP is corrupt when HA is enabled and the mode of the **service check-config** command has been set to **auto-recover**, the following changes occur:
  - **File Synchronization**—Configuration files are not synchronized to the standby SRP when the HA state changes to disabled and the status is restored when the recovery window is complete.
  - **HA**—Enabling of HA is prevented (HA remains in disabled state) during the recovery window and the state is restored after the recovery window is complete.
  - **Unified ISSU**—If unified ISSU is in the *idle* state, the operation is disabled until successful recovery or the recovery window is complete. The unified ISSU process continues if it has started.
  - **Auto-Recovery**—A message indicates whether the configuration files are recoverable. If the files are recoverable, the auto-recovery process starts. If the recovery is unsuccessful, configuration monitoring is turned off. You can revert the SRP to the last-known good configuration on the standby SRP using the **srp switch force**

command. The standby SRP boots up using the last indicated configuration using the **boot conf** command.

- If the file system on the standby SRP is corrupt when HA is disabled and the mode of the **service check-config** command has been set to **auto-recover**, **auto**, or **manual**, the following changes occur:
  - **File Synchronization**—Configuration files do not synchronize and the synchronization state does not restore until successful recovery of the corrupted files or the recovery window is complete.
  - **HA**—Enabling of HA is prevented during recovery and the state is restored on successful recovery.
  - **Unified ISSU**—If unified ISSU is in the *idle* state, the operation is disabled until successful recovery or the recovery window is complete. The unified ISSU process continues if it has started.
  - **Auto-Recovery**—Monitoring of corrupt configuration stops and a message indicating whether the files are recoverable appears. If the SRP is successfully recovered, monitoring of corrupt configuration resumes. If recovery fails, reload the standby SRP module using the **reload standby-srp** command and re-initiate the flash system on the standby SRP.
- If the file system on the standby SRP is corrupt when HA is enabled and the mode of the **service check-config** command has been set to **auto-recover**, **auto**, or **manual**, the following changes occur:
  - **File Synchronization**—Configuration files are not synchronized when the HA state changes to disabled and the synchronization state is not restored until the successful recovery of the corrupted files or the recovery window is complete.
  - **HA**—HA is disabled during recovery and the state is restored on successful recovery.
  - **Unified ISSU**—If unified ISSU is in the *idle* state, the operation is disabled until successful recovery or the recovery window is complete. The unified ISSU process continues if it has started.
  - **Auto-Recovery**—Monitoring of corrupt configuration stops and a message indicating whether the files are recoverable appears. If the SRP is successfully recovered, monitoring of corrupt configuration resumes. If recovery fails, reload the standby SRP module using the **reload standby-srp** command and re-initiate the flash system on the standby SRP.
- If the file systems on both the primary and standby SRPs are corrupt when HA is disabled, the following changes occur:
  - **File Synchronization**—Configuration files are not synchronized and the synchronization state is not restored until the successful recovery of the corrupted files or the recovery window is complete.
  - **HA**—Enabling of HA is prevented during recovery and the state is restored on successful recovery.

- **Unified ISSU**—If unified ISSU is in the *idle* state, the operation is disabled until successful recovery or the recovery window is complete. The unified ISSU process continues if it has started.
- **Auto-Recovery**—Monitoring of corrupt configuration stops on both the primary and standby SRP modules and a message appears indicating whether the files are recoverable. If the SRPs are successfully recovered, monitoring of corrupt configuration resumes. If recovery fails, load another release on the primary SRP and run the **reload force** command. The primary and standby SRP modules re-initiate during a reboot.
- If the file systems on both the primary and standby SRPs are corrupt when HA is enabled, the following changes occur:
  - **File Synchronization**—Configuration files are not synchronized when the HA state changes to disabled and the synchronization state is not restored until the successful recovery of the corrupted files or the recovery window is complete.
  - **HA**—HA is disabled during recovery and the state is restored on successful recovery.
  - **Unified ISSU**—If unified ISSU is in the *idle* state, the operation is disabled until successful recovery or the recovery window is complete. The unified ISSU process continues if it has started.
  - **Auto-Recovery**—Monitoring of corrupt configuration stops on both the primary and standby SRP modules and a message appears indicating whether the files are recoverable. If the SRPs are successfully recovered, monitoring of corrupt configuration resumes. If recovery fails, load another release on the primary SRP and run the **reload force** command. The primary and standby SRP modules re-initiate during a reboot.

To recover corrupted CFG files:

- Enable auto-recovery of files in the running configuration that are corrupted due to a fatal duplicate key error or the existence of values such as *0xFF* and *0x00* in sectors of a Flash.

```
host1(config)#service check-config auto-recover
```



**NOTE:** You cannot auto-recover CNF files on the primary and standby SRPs.

Use the **no** version without the **auto-recover** option to restore the default action, manual detection.

- View a list of corrupt files in the running configuration and the files that are recoverable on the primary SRP and the standby SRP.

```
host1(config)#service check-config running-configuration
```

Use the **no** version without the **running-configuration** option to restore the default action, manual detection.

- Recover the corrupted CFG files in the running configuration.

host1(config)#service check-config running-configuration recover



**NOTE:** You can recover only the files that the **service check-config running-configuration** command output lists as recoverable.

Use the **no** version without the **running-configuration recover** option to restore the default action, manual detection.

**Related Documentation**

- [Overview of Saving the Current System Configuration on page 282](#)
- [Displaying the Background Monitoring Time of the SRP on page 341](#)
- *copy running-configuration*
- *service check-config*
- *service config-monitor-periodicity*

---

## Autoconfiguration Script for the System Overview

You can create an autoconfiguration script that runs whenever you reset the router. The following guidelines apply:

- You must name the script `autocfg.scr`.
- Add the commands desired to configure the system.
- For some configuration tasks, you might need to pause the CLI for about 10 seconds by adding a **sleep seconds** command. The exact period must be determined empirically because it depends on your configuration and the software release version.



**NOTE:** The `autocfg.scr` script is bypassed if you arm the system to load from a script (not `autocfg.scr`) through the **boot config** command or **boot backup** command.

**Related Documentation**

- [Navigating the CLI on page 265](#)
- [Monitoring the Current Configuration of the System in Auto Commit Mode on page 336](#)
- *boot backup*
- *boot config*
- *sleep*

---

## Overview of Saving the Current System Configuration

By default, the system automatically saves any change to the system configuration to nonvolatile storage (NVS). This feature is known as Automatic Commit mode, but has no effect on the CLI prompt. For more information about displaying the current



configuration of the system while in Automatic Commit mode, see [“Monitoring the Current Configuration of the System in Auto Commit Mode” on page 336](#).

You can disable this feature by issuing the **service manual-commit** command. In Manual Commit mode (again with no effect on the CLI prompt), any configuration change affects only the current system configuration (the running configuration). For more information about displaying the running configuration of the system while in Manual Commit mode, see [“Monitoring the Current Configuration of the System in Manual Commit Mode” on page 338](#).

If you are in Manual Commit mode and want to save the configuration changes to NVS, you must issue either the **write memory** command or the **copy running-configuration startup-configuration** command.

If you change the configuration while in Manual Commit mode and issue the **reload** command without saving the changes to the startup configuration, the system provides a warning, allowing you to save the changes before reloading.

You can use the **include-text-config** keyword with the **copy running-configuration** command to add the text configuration to the system configuration file in compressed format. Storing the text configuration in compressed format reduces the size of the system configuration file and the amount of space that the file occupies on the local flash card or network host. If you change from commit mode to manual-commit mode, the configuration that is available at that point in time is written into the .cnf file. A Perl script is provided in the Tools folder of the software image bundle that you can download from the Juniper Networks website, depending on whether you want to install the software on an ERX model or an E120 and E320 model, shipped with your router that enables you to view the text configuration in a configuration file that contains both binary and text configuration. The Perl script supports multiple platforms. The “Usage and Troubleshooting document for desktop tool” file in PDF format provides an explanation of how to extract the system configuration file, using the `extractScrFromCnf.pl` script. For more information about using the Perl script, see [“Using the Desktop Tool for Viewing the Uncompressed Text Configuration” on page 286](#).



**NOTE:** To avoid any discrepancies between the text-generated file and the system configuration file, do not change the configuration when the **copy running-configuration** command is running.

#### Related Documentation

- [Managing System Configuration Files on page 276](#)
- [Saving the Current System Configuration on page 284](#)
- *copy running-configuration*
- *copy running-configuration startup-configuration*
- *reload*
- *service manual-commit*
- *write memory*

## Saving the Current System Configuration

---

You can save the current configuration of the system to a system configuration (\*.cnf) file or the NVS using different commands:

- Save the current configuration to a system configuration (\*.cnf) file. You can use the **include-text-config** keyword to add the text configuration to the system configuration file in compressed format.

If you want to restore a previously saved configuration, use the **boot config** *cnfFileName* command.



**NOTE:**

- Although the **copy running-configuration** command is available in either Automatic Commit mode or Manual Commit mode, use this command only in Manual Commit mode. Issuing this command in Automatic Commit mode has no effect.
  - The destination filename must have a .cnf extension. The destination file can be either a local or a network file.
- 

- To save the current configuration without the text configuration:

```
host1#copy running-configuration system2.cnf
```

- To save the current configuration and add the text configuration to the file in compressed format:

```
host1#copy running-configuration system2.cnf include-text-config
```

- Save all outstanding (unsaved) configuration changes to NVS.

```
host1#copy running-configuration startup-configuration
```

**NOTE:**

- The **copy running-configuration startup-configuration** command is available if the system is in either Automatic Commit mode or Manual Commit mode. If issued while in Automatic Commit mode, the CLI notifies you that the command is not necessary, but allows you to proceed.
- If automatic synchronization between the primary and standby SRP modules is enabled (the default system behavior) and the system is in Manual Commit mode (the nondefault system behavior), issuing the **copy running-configuration startup-configuration** command triggers file system synchronization immediately after the system writes, or commits, all outstanding configuration changes to NVS.
- The **copy running-configuration startup-configuration** command is prevented during the high availability initialization state. If issued during this state, the CLI notifies you of the state and requests that you try again later.
- The **copy running-configuration startup-configuration** command is an exact alias of the **write memory** command.

- Copy the previously saved startup configuration to a system configuration (\*.cnf) file. If you have made but not saved any configuration changes, those changes are not in the startup configuration.

```
host1#copy startup-configuration system1.cnf
```



**NOTE:** The **copy startup-configuration** command is available only if the system is in Manual Commit mode.

- Stop the system from automatically saving configuration changes to NVS.

```
host1(config)#service manual-commit
```

**NOTE:**

- The **service manual-commit** command places the system into Manual Commit mode. This mode has no effect on the CLI prompt.
- The **service manual-commit** command causes an immediate save of configuration data not yet committed to NVS.
- If the **service manual-commit** command is issued when high availability is initializing, the CLI notifies you of the state and requests that you try again later.

Use the **no** version to return the system to Automatic Commit mode; the **no** version has no effect if the system is already in Automatic Commit mode.

- Save all outstanding (unsaved) configuration changes to NVS.

```
host1#write memory
```

**NOTE:**

- The **write memory** command is an exact alias of the **copy running-configuration startup-configuration** command.
- The **write memory** command is available if the router is in either Automatic Commit mode or Manual Commit mode. If issued while in Automatic Commit mode, the CLI notifies you that the command is not necessary, but allows you to proceed.
- If automatic synchronization between the primary and standby SRP modules is enabled (the default system behavior) and the system is in Manual Commit mode (the nondefault system behavior), issuing this command triggers file system synchronization immediately after the system writes, or commits, all outstanding configuration changes to NVS.

**Related Documentation**

- [Configuration Output Organization on page 268](#)
- [Calculating and Validating CRC in Configuration Files on page 276](#)
- [Overview of Saving the Current System Configuration on page 282](#)
- [Monitoring the Current Configuration of the System in Manual Commit Mode on page 338](#)
- *boot config*
- *copy running-configuration*
- *copy running-configuration startup-configuration*
- *copy startup-configuration*
- *service manual-commit*
- *write memory*

---

## Using the Desktop Tool for Viewing the Uncompressed Text Configuration

You can use a desktop tool that resides on your local client system to view the text configuration embedded in the system configuration file. You need to copy the system configuration file to your client system and run the desktop tool to view the uncompressed text configuration. This tool uses an executable to decompress the output of the **show configuration** command in the system configuration file. This executable is generated using the freely available GNU gcc compiler, which is platform-specific. The tool generates a temporary file in the directory where the Perl script is being run during the process of execution.

The desktop tool does not perform any cyclic redundancy check (CRC) checking of the system configuration file before decompressing it. If the compressed data in the system configuration file is corrupt, a compression failure message is displayed. You must configure execute permissions for the files and executables that you install from software

image bundle that you downloaded from the Juniper Networks website or from the software CD that you created from the downloaded bundle.

This topic contains the following:

- [Installation Prerequisites for the Desktop Tool on page 287](#)
- [Usage Notes for the Perl Script on page 288](#)

## Installation Prerequisites for the Desktop Tool

The desktop tool has the following prerequisites for the installation of necessary executables, depending on the operating system that is running on your client system:

- [Requirements for Microsoft Windows Systems on page 287](#)
- [Requirements for Sun Solaris Systems on page 287](#)
- [Requirements for Linux Systems on page 288](#)

---

### Requirements for Microsoft Windows Systems

The desktop tool has the following requirements for client systems running on Microsoft Windows platform:

1. The tool to extract the decompressed text configuration must be run in a shell environment. If a shell environment is not available on your Windows XP and Windows Vista system, you can download and install the Cygwin software from the following site:

<http://www.cygwin.com/setup.exe>

2. You must install the GCC compiler from the following site:

<http://www.mingw.org/>

This compiler is required to run the tool on all Windows platforms.

3. Choose the option to install "g++ compiler" when prompted during installation. The PATH environment variable must be set properly for the GCC compiler.

If Perl libraries are not available on your Windows XP and Windows Vista platforms, you must install Active Perl from the following site:

<http://www.activestate.com>

---

### Requirements for Sun Solaris Systems

The desktop tool has the following requirements for client systems running on Sun Solaris platforms. You must have execute permissions for the files.

1. By default, the GCC compiler is not available on Solaris 9 and Solaris 10 platforms, but is required to run the desktop tool on Solaris platforms. Install the compiler from the following site:

<http://www.sunfreeware.com/>

For example, type `/usr/sbin/pkgadd -d gcc-3.4.6-sol10-x86-local`.

2. If the Solaris patch is not available by default on your client system, install it from the following site:

<http://www.sunfreeware.com/>

For example, type `/usr/sbin/pkgadd -d libiconv-1.11-sol10-x86-local`.

3. Set the LD\_LIBRARY\_PATH environment variable by issuing the following command:  
**export LD\_LIBRARY\_PATH = "/usr/local/bin"**

where `/usr/local/bin` is the directory in which the libraries are bundled.

---

### Requirements for Linux Systems

The GCC compiler is available with Linux 5.0 and Linux 5.1 platforms. If the GCC compiler is not installed on your Linux system, install the required RPMs from the Linux installation disk. Perl is also available with Linux 5.0 and Linux 5.1 installation.

### Usage Notes for the Perl Script

Issue the following command from the directory in which Perl is installed on your system:

```
perl_install_dir extractScrFromCnf.pl combinedCnf File
```

where

- *perl\_install\_dir* is the directory in which Perl is installed. You can find this directory by issuing the `which perl` command from the command prompt.
- **extractScrFromCnf.pl** is the Perl script that extracts the text configuration portion from the system configuration file.
- *combinedCnf File* is the .cnf file generated in compressed format that includes the text configuration.

We recommend that you copy the *combinedCnf File* to the directory in which the **extractScrFromCnf.pl** script is stored.

#### Related Documentation

- [Overview of Saving the Current System Configuration on page 282](#)
- [Monitoring the Current Configuration of the System in Auto Commit Mode on page 336](#)
- [show configuration](#)

---

### Customizing the User Interface

You can access the CLI through a console connected directly to the system or through a Telnet session. This topic describes how you can customize the user interface. Some commands apply to the console, and some commands apply to vty lines that support Telnet sessions.

- [Setting the Console Speed on page 289](#)
- [Configuring the Display Terminal on page 289](#)
- [Specifying the Character Set on page 289](#)

- [Configuring Login Conditions on page 290](#)
- [Setting Time Limits for User Login on page 290](#)
- [Setting Time Limits for User Input on page 290](#)
- [Configuring CLI Messages on page 291](#)

## Setting the Console Speed

You can specify the console speed for only the current console session or for the current console session and all subsequent console sessions.

To configure the console speed:

- Set the speed for the current and all subsequent console sessions immediately.

```
host1(config)#line console 0
host1(config-line)#speed 14400
```

Use the **no** version to revert to the default, 9600 bps.

- Set the speed for the current console session.

```
host1#terminal speed 14400
```

## Configuring the Display Terminal

You can specify the number of lines that appear on a terminal screen and the number of characters that appear on a line.

To configure the display terminal:

- Set the number of lines on a screen. If a command generates more lines than the number configured, the output pauses after each screen. You can use the value 0 for not pausing the output. The number of lines can be set in the range 0–512.

```
host1#terminal length 25
```

- Set the width of the display terminal. The number of characters on a screen line can be set in the range 30–512.

```
host1#terminal width 80
```

## Specifying the Character Set

You can specify the number of data bits per character for the current vty session and for all subsequent sessions on the specified vty lines. This feature allows you to display international characters on the terminal's screen.

You can use the default setting, 8, to view the full set of 8-bit international characters. Be sure that the software on other devices in the network also supports international characters. You can set the number of bits to 7 to view only characters in the standard ASCII set.

To set the number of bits per character on the terminal's screen:

- Set the number of bits per character on the terminal's screen for all future sessions on the specified lines.

```
host1(config)#line vty 1 3
host1(config-line)#data-character-bits 7
```

- Set the number of bits per character on the terminal's screen for the current session.

```
host1#terminal data-character-bits 7
```

## Configuring Login Conditions

You can issue the **dsr-detect** command to configure the system so that a DSR signal is required to log in to the console. If a session is in progress and the DSR signal is lost, the user is logged out automatically.

DSR is carried on pin 6 of the SRP module's RS-232 (DB-9) connector. The DSR input must be connected to the DSR output of a modem or the DTR output of another data terminal device, such as a terminal server, that supports this signal.

To configure the DSR requirement:

- Configure the system so that a DSR signal be detected on the line for a user to log in to the console. By default, DSR is not required and DSR detection is disabled.

```
host1(config)#line console 0
host1(config-line)#dsr-detect
```

Use the **no** version to remove the DSR requirement for login.

## Setting Time Limits for User Login

You can specify a time interval that the CLI waits for a user to provide a password when logging in to the console or a vty line. To do so:

1. Access the line configuration mode using either the **console** or **vtty** keyword.

```
host1(config)#line console 0
```

2. Set the time interval that the console or vty lines wait for the user to log in. If the interval passes and the user has not responded, the system closes the session or lines. The interval can be set in the range 0–300 seconds. A value of 0 means that there is no time limit during which the user must respond. The default value is 30 seconds.

```
host1(config-line)#login
host1(config-line)#timeout login response 15
```

Use the **no** version to restore the default interval.

## Setting Time Limits for User Input

You can specify a time interval that the CLI waits for user input on the console or vty lines. To do so:

1. Access the line configuration mode using either the **console** or **vtty** keyword.



```
host1(config)#line vty 0
```

2. Set the time interval that the console or vty lines wait for expected user input. If the interval passes and the user has not responded, the system closes the session or lines. The time limit can be set in the range 0–35791 minutes, and the setting of number of seconds is optional. By default, there is no time limit.

```
host1(config-line)#exec-timeout 4192 13
```

Use the **no** version to remove the time limit.

## Configuring CLI Messages

You can configure text banners for the CLI to display to users at different times in the connection process.

You can use the **banner** command with the following keywords to configure MOTD, login, or exec banner to be displayed by the CLI:

- **motd**—Displays the banner when a console or vty connection is initiated.
- **login**—Displays the banner before any user authentication (line or RADIUS authentication). The banner is also displayed if user authentication is not configured.
- **exec**—Displays the banner after user authentication (if any) and before the first prompt of a CLI session.

If you do not specify an option in the **banner** command, the default behavior is to display the banner as an MOTD. The first character in the banner string must be repeated at the end of the string; these characters delimit the banner. The CLI prompts you if you fail to repeat the opening delimiter. All text following the second occurrence of the delimiter is ignored without warning. The delimiter is case sensitive. Banner text can span multiple lines. It is truncated after 1,024 characters.

When executing the **banner** command, you can insert **\n** where you want the banner text to split and start a new line. Alternatively, you can press Enter on the CLI when you want the text to break. In the second case, you will be prompted for the remainder of the text after you press Enter. To display a backslash as part of the message, it must be immediately preceded by another backslash, like this: **\\**. Do not use a backslash as a delimiter or end a line with a backslash.

When executing the **banner** command, you can insert a **?** character inside the text of a banner, you must enter **Ctrl+v** before entering the **?** character. Failure to do so may produce undesired results.

To configure MOTD, login, or exec banner to be displayed by the CLI:

- Issue the **banner** command in Global Configuration mode.

```
host1(config)#banner motd x This is an MOTD banner x
host1(config)#banner Y This is also an MOTD banner Y
host1(config)#banner "Quotes make good delimiters"
host1(config)#banner Xno space is required between the delimiter and the real banner
textX
```

```
host1(config)#banner b bad choice for a delimiter; everything after that second b was ignored b
host1(config)#banner "This is one way\nto specify a multiple line banner"
host1(config)#banner "This is another way to specify a
Enter remainder of text message. End with the character '"'.
multiple line banner"
```

You can use the **default** version to restore the default setting, in which the banner is displayed on all lines. You can configure MOTD or exec banners, but not login banners, for the CLI to display on a per-line basis.

Use the **no** version to remove the banner.

To display an exec banner on a particular line after user authentication (if any) and before the first prompt of a CLI session:

- Issue the **exec-banner** command in Line Configuration mode. You can use the **default** version to restore the default setting, in which the banner is displayed on all lines.

```
host1(config-line)#exec-banner
```

Banners on the lines are enabled by default; the **no** version does not reenables banners on the lines.

Use the **no** version to disable the exec banner on the line. If both the exec and MOTD banners are enabled on a line, issuing the **no exec-banner** command disables both the exec banner and the MOTD banner. The **no motd-banner** command behaves differently from the **no exec-banner** command.

To display an MOTD banner on a particular line when a connection is initiated:

- Issue the **motd-banner** command in Line Configuration mode. You can use the **default** version to restore the default setting, in which the banner is displayed on all lines.

```
host1(config-line)#motd-banner
```

Banners on the lines are enabled by default; the **no** version does not reenables banners on the lines.

Use the **no** version to disable the MOTD banner on the line. If both MOTD and exec banners are enabled on a line, issuing the **no motd-banner** command disables the MOTD banner and leaves the exec banner enabled. The **no motd-banner** command behaves differently from the **no exec-banner** command.

#### Related Documentation

- [Configuring vty Lines on page 267](#)
- [Monitoring vty Lines on page 335](#)
- [Monitoring Console Sessions on page 341](#)
- *banner*
- *data-character-bits*
- *dsr-detect*
- *exec-banner*

- *exec-timeout*
- *motd-banner*
- *speed*
- *terminal data-character-bits*
- *terminal length*
- *terminal speed*
- *terminal width*
- *timeout login response*

## Sending Messages to the Terminals

You can send a message to one or more terminals with the **send** command. You can specify a line number, a console number, or a vty number. You can also send the message to all terminals.



**NOTE:** If you begin the message on the same line as the **send** command, the first character of the message is considered to be a delimiter. You must use the same character to terminate the message.

To send a message to one or more terminals:

- Send the message "hello console" to line 0. A double quotation mark ( " ) is used as a delimiter.

```
host1#send 0 "hello console"
```

- Send the message "hello everyone" to all terminals. A double quotation mark ( " ) is used as a delimiter.

```
host1#send * "hello everyone"
```

- Send a multiple line message to a vty line. If you press Enter without typing the second delimiter, the CLI prompts you for more message text and reminds you to complete the message with the delimiter.

```
host1#send vty4 XYou can start a message on the same line
Enter remainder of text message. End with the character 'X'.
and continue it on subsequent lines; the CLI prompts you for
Enter remainder of text message. End with the character 'X'.
more message text until you enter the second delimiterX
Proceed with send? [confirm]
```

- Send the message without using delimiters. If you do not begin the message on the same line as the **send** command, the CLI prompts you for the message text after you press Enter. The CLI does not recognize delimiters for these messages; you must enter Ctrl+z.

```
host1#send 0
```

```
Enter remainder of text message. End with ^Z.  
Good morning, Major Tom^Z  
Proceed with send? [confirm]
```

The receiving terminals display the message without regard to other output currently displayed on the terminal. Pagination is not affected. The receiving terminal displays the message, the line number of the sender, the username of the sender if the user was authenticated through RADIUS, and the time the message was sent.

The sending terminal is not affected by the state of the intended receiving terminal. For example, if the receiving terminal is flow-controlled off or at a --More-- prompt, the message is still sent, and the sending terminal is available for further commands. The receiving terminal in this case displays the message when subsequently flow-controlled on or when the user responds to the --More-- prompt.

Related  
Documentation

- *send*

---

## Memory Management Overview

---

The system performs most memory management tasks automatically. The system allocates some memory permanently and some memory temporarily. When applications are deleted, memory that the system assigned temporarily becomes available again.

The system releases available memory on a switch route processor (SRP) module or line module automatically if that module requires extra memory for an application. However, you can force the system to release available memory on the primary SRP module if you issue either the **show processes memory** command or the **show utilization** command.

For information about the **show processes memory** command, see [“Monitoring Memory-Related Resources Used by the System Processes” on page 370](#). For information about the **show utilization** command, see [“Managing Modules” on page 379](#).



**NOTE:** When you issue the **show utilization** command, the system releases available memory on the SRP module immediately; however, the display appears a few seconds later.

Related  
Documentation

- [File Management on page 295](#)
- *show processes memory*
- *show utilization*

## File Management

This topic describes the following:

- [File Management Overview on page 295](#)
- [FTP Commands for Managing the User Space from a Network Host on page 296](#)
- [File Commands and FTP Servers Overview on page 297](#)
- [Renaming Local Files on page 297](#)
- [Deleting Files in Nonvolatile Storage on page 299](#)

### File Management Overview

You are responsible for file management. [Table 56 on page 295](#) shows the types of system files and their corresponding extensions.

**Table 56: Types of System Files and Corresponding Extensions**

Type of File	Extension	Description
Configuration	*cnf	Snapshot of the system's configuration
Core dump	*dmp	File you can create for troubleshooting if a module fails
History	*hty (reboot.hty)	Details of when and why modules rebooted
Log	*log	A series of messages that describe events that occurred on the system
Macro	*mac	A macro program
Release	*rel	Software releases you can install in the system
Script	*scr	A sequence of CLI commands. When you run a script file, the system executes the commands as though they were entered at the terminal
Secure Shell (SSH) Server public key	*pub	Host key for the SSH server
Statistics	*sts	Bulk statistics created when you run the bulkstats commands
Text	*txt	Text file

System files may reside in four locations:

- The system space
- The user space

- A network host
- The standby switch route processor (SRP) module

The system space contains files for system operation. For example, the current software configuration is stored in the system space.

The user space is reserved for FTP server operations and has the typical directory structure of a secure FTP server. The root or top level directory is a read-only directory that contains two subdirectories:

- `/incoming`—Read-write directory to and from which an FTP client can send and retrieve files.
- `/outgoing`—Read-only directory from which an FTP client can retrieve files.

Users can transfer files through FTP to the user space from a network host and vice versa. However, users cannot access the system space through FTP. To install a file from the user space to the system space, use the **copy** command. For detailed information about transferring files between locations, see [“Transferring Files” on page 301](#).

To conserve nonvolatile storage (NVS) and minimize the installation time, files are not stored in both the system space and the user space. When you issue the **copy** command to install a file from user space to system space, the E Series router establishes a link to the file, but does not make a physical copy.

## FTP Commands for Managing the User Space from a Network Host

If you enable the system’s FTP server (see [“FTP Server” on page 312](#)), you can manage files on the user space from an FTP client on a network host. [Table 57 on page 296](#) lists the FTP protocol commands that the E Series router supports. Whether you can perform these functions on the user space depends on the features that the FTP client offers.

**Table 57: FTP Commands That the System Supports**

FTP Command	Function
HELP	List supported commands.
USER	Verify username.
PASS	Verify password for the user.
QUIT	Quit the session.
LIST	List contents of a directory.
NLST	List directory contents using a concise format.
RETR	Retrieve a file.
STOR	Store a file.

Table 57: FTP Commands That the System Supports (*continued*)

FTP Command	Function
CWD	Change working directory.
CDUP	Change working directory to parent.
TYPE	Change the data representation type.
PORT	Change the port number.
PWD, XPWD	Get the name of current working directory.
STRU	Change file structure settings (only stream mode supported).
MODE	Change file transfer mode (only stream mode supported).
PASV	Make the server listen on a port for data connection.
NOOP	Do nothing.
DELE	Delete a file.
MKD, XMKD	Make directory.
RMD, XRMD	Remove directory.
RNFR	Rename from.
RNTO	Rename to.

## File Commands and FTP Servers Overview

Commands—**copy**, **configure file**, and **macro**—that invoke a remote FTP server take place in the context of the current virtual router rather than the default virtual router. You must configure the remote FTP server so that any traffic destined for the virtual router can reach the virtual router; typically, you configure the FTP server to reach the default address of the system, which will always be able to reach the virtual router.

## Renaming Local Files

To rename files, you can use the **rename** command. [Table 58 on page 298](#) shows the types of files you can rename in different locations.

Table 58: File Types You Can Rename

Source	Destination			
	System Space	User Space (Linked Files and Unlinked Files)	Network Host Within a Firewall	Standby SRP Module
System	*cnf	*cnf	*sts	None
	*dmp	*dmp		
	*hty	*hty		
	*log	*log		
	*mac	*mac		
	*rel	*scr		
	*scr	*txt		
	*txt			
	Nonsystem files			
User Space	*cnf	*cnf	None	None
	*hty (excluding reboot.hty)	*dmp		
		*hty		
	*log (excluding system.log)	*log		
	*mac	*mac		
	*scr	*pub		
	*txt	*rel		
		*scr		
		*sts		
Network Host Within a Firewall		*txt	None	None
		Nonsystem files		
Standby SRP Module	None	None	None	None

To rename a local file:

- Issue the **rename** command in Privileged Exec mode.



```
host1#rename boston1.cnf boston2.cnf
```



**NOTE:** You can change the base name but not the extension of a file.

## Deleting Files in Nonvolatile Storage

You can use the **delete** command to delete files in NVS. [Table 59 on page 299](#) shows the types of files you can delete in different locations.

**Table 59: File Types You Can Delete**

Location			
System Space	User Space (Linked Files and Unlinked Files)	Network Host Within a Firewall	Standby SRP Module
*.cnf	*.cnf	None	*.dmp
*.dmp	*.dmp		
*.hty	*.hty		
*.log	*.log		
*.mac	*.mac		
*.rel	*.pub		
*.scr	*.rel (deletes *.rel file only and not associated files)		
*.sts			
*.txt	*.scr		
	*.sts		
	*.txt		
	Nonsystem files		

To delete files in NVS:

- Delete a file in user space, specify the incoming or outgoing directory on the FTP server. You can specify the name of a subdirectory in the incoming or outgoing directory.

```
host1#delete /outgoing/test.scr
```

- Delete multiple local files using an asterisk (\*) as a wildcard. You can include an asterisk (\*) as a wildcard at any position in a specified filename. The asterisk substitutes for zero or more characters in the name. You cannot use an asterisk in a directory or subdirectory name.

```
host1#del test*.txt
```

```
Delete disk0:test-1.txt? [confirm] -> press n
disk0:test-1.txt: not deleted (per user request)
Delete disk0:test-2.txt? [confirm] -> press y
disk0:test-2.dmp: Deleted
Deleted 1 file, matched 2 files
```



**NOTE:** You cannot delete `reboot.hty` or `system.log` files when you use a wildcard.

- Delete a specific local file. When you do not use a wildcard, the CLI deletes the file immediately without prompting you for confirmation.

```
host1#delete test-2.txt
host1#
```

- Delete multiple local files without confirmation from the user. Use the **force** keyword along with the wildcard to perform deletion without confirmation. The **force** keyword causes the immediate deletion of the directory or file even when it is not empty. However, if a file in the specified directory, or a specified file, is marked by the file system as in use because it is required for the current operation or configuration, the **force** keyword cannot force the deletion.

```
host1#del test*.txt force
disk0:test-1.txt: deleted
disk0:test-2.txt: deleted
Deleted 2 files, matched 2 files
```

```
host1#del *.dmp force
WARNING: The force option is ignored for this file type.
Delete disk0:sample-1.dmp? [confirm] -> press n
disk0:sample-1.dmp: not deleted (per user request)
Delete disk0:sample-2.dmp? [confirm] -> press y
disk0:sample-2.dmp: Deleted
Deleted 1 file, matched 2 files
```



**NOTE:** The **force** keyword is ignored when you attempt to delete any `.dmp` or `.tsa` file (unless the deletion is issued from a `.mac` or `.scr` file); this means that the CLI always prompts for confirmation for these file types.

#### Related Documentation

- [Memory Management Overview on page 294](#)
- [Transferring Files on page 301](#)
- [FTP Server on page 312](#)
- [Monitoring the List of Files Residing in Nonvolatile Storage on page 343](#)
- *copy*
- *delete*
- *rename*

## Transferring Files

---

This topic describes the following:

- [File Transfer Overview on page 301](#)
- [File Transfer Protocols References on page 302](#)
- [Overview of Copying and Redirecting Files on page 302](#)
- [Types of Files Transferred Using the copy Command on page 303](#)
- [Transferring Files Between the System Space and a Network Host on page 305](#)
- [Copying a File on page 305](#)
- [Adding or Modifying an Entry in the Host Table on page 306](#)
- [Determining the Encrypted Values for Usernames and Passwords on page 307](#)
- [Configuring the Source Interface for FTP Packets on page 308](#)
- [Example: Copying a File Using the copy Command on page 309](#)
- [Redirecting the Output of a Command to a Remote File on page 311](#)
- [File Transfer Using TFTP Overview on page 311](#)

### File Transfer Overview

You may need to transfer files between the following locations:

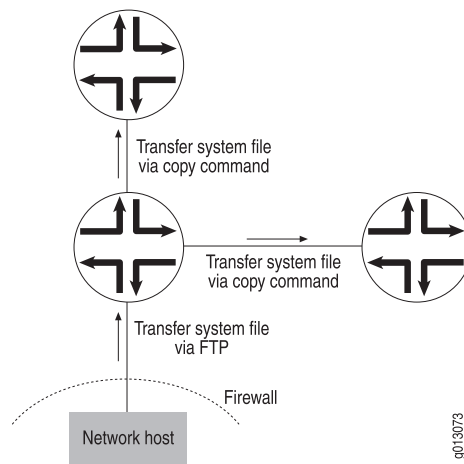
- System space
- User space
- Network host
- Standby SRP module

You can transfer files in any of three ways: the **copy** command, the system's FTP server, or a remote host that is configured as an FTP or a Trivial File Transfer Protocol (TFTP) server. See "[Types of Files Transferred Using the copy Command](#)" on page 303 for the types of files that you can transfer between the locations using the **copy** command, which activates a hidden FTP or TFTP client on the E Series router.

You can use the system's FTP server to transfer files between a network host and the user space. When a firewall separates the E Series router from the network host, you must use the FTP server to transfer files to the user space. You can then install the files from the user space to the system space by using the **copy** command. However, if there is no firewall between the E Series router and the network host, you can use the **copy** command, the remote FTP server, or the remote TFTP server to transfer files.

For example, you can transfer a file from a network host to an E Series router through FTP, and then transfer the file through the **copy** command from the E Series router to other E Series routers. See [Figure 22 on page 302](#).

Figure 22: Transferring System Files to the E Series Router



## File Transfer Protocols References

For more information about file transfer protocols, consult the following resources:

- RFC 959—File Transfer Protocol (FTP) (October 1985)
- RFC 1350—Trivial File Transfer Protocol (TFTP) (Revision 2) (July 1992)

## Overview of Copying and Redirecting Files

You have two options for copying or redirecting files to or from a remote FTP or TFTP server:

- Include all remote file data in the **copy** command. You can specify remote files using the URL format and the file redirect option for the related **show** commands.
- Use the **host** command to define the host and the appropriate file transfer protocol. FTP is the default if you do not specify a file transfer protocol or when Domain Name System (DNS) service is used to map IP addresses to the hostname.

If you include the remote file data, the **copy** command contains a source and destination filename, either of which (but not both) can be remote files. The following URL format is supported for both source and destination files:

```
protocol://[username[:password]@]location[/directory]/filename
```

The location can be a hostname or an IP address.

The two versions of the URL format are as follows:

```
ftp://[username[:password]@]location[/directory]/filename
tftp://location[/directory]/filename
```



**NOTE:** The TFTP protocol does not support username and password. Entering a username and password in the TFTP version results in a command error.

The protocol specified in the command always overrides the protocol associated with the host entry, if any, in the host table. Some protocols, such as FTP, require a username and password with each request. For the URL version of the **copy** command, the following sequence is followed:

- If the command contains a username, the username and password specified in the command are used. The password null is used if the command does not contain a password.
- If the location in the URL is a hostname with a corresponding host entry (created by the **host** command), the username and password of the host entry are used. A host entry that is created without an explicit user name is created with the default username of anonymous and password of null.

The location is the IP address or hostname of the remote file server. The directory/filename is the full path of the file relative to the user login root path.

The characters in the URL format can be encoded. Any of the delimiter characters can be used in the host, username, password, and directory and file fields when added as encoded characters. The encoded characters must be three characters, starting with a percent and followed by the two hexadecimal digits that are the ASCII equivalent. The system converts all printable characters before passing them to the protocol support. Unprintable characters (0-012F and 0x7f-0x7F) are not converted and are passed directly to the protocol. Printable characters (0x20– 0x7E) are decoded and all others (0x80–0xFF) are rejected.

In the following example, the username contains the @ delimiter character encoded as %40, and the directory passed to the FTP protocol layer is /dirA/dirB/dirC. The delimiter between the hostname and directory is a forward slash (/) character. To add a slash to the start of the directory specification, add the encoded slash after the host and directory delimiter.

```
ftp://user%40%40name:pwd@mary/%2fdirA/dirB/dirc/fileA
```

In the following example, the directory passed to the FTP protocol layer is dirA/dirB/dirC.

```
ftp://username:pwd@mary/dirA/dirB/dirc/fileA
```

## Types of Files Transferred Using the copy Command

Table 60 on page 304 shows the types of files that you can transfer between the locations by using the **copy** command.

Table 60: File Types You Can Transfer Using the copy Command

Source	Destination			
	System	User Space (Linked Files and Unlinked Files)	Network Host Within a Firewall	Standby SRP Module
System	*cnf	*cnf	*cnf	None
	*hty (excluding reboot.hty)	*hty	*dmp	
	*log (excluding system.log)	*log	*hty	
	*mac	*mac	*log	
	*pub	*pub	*mac	
	*scr	*scr	*pub	
	*txt	*txt	*scr	
User Space			*sts	
			*txt	
	*cnf	*cnf	None	None
	*hfx	*hfx		
	*mac	*hty		
	*rel	*log		
	*scr	*mac		
Network Host Within a Firewall	*txt	*pub		
		*rel ( *rel file only, not files associated with the *rel file)		
		*scr		
		*txt		
		Nonsystem files		
	*cnf	None	None	None
	*hfx			
Standby SRP Module	*mac			
	*rel			
	*scr			
	*txt			

**Table 60: File Types You Can Transfer Using the copy Command** (*continued*)

Source	Destination			
	System	User Space (Linked Files and Unlinked Files)	Network Host Within a Firewall	Standby SRP Module
Standby SRP Module	system.log	system.log	system.log	None
	reboot.hty	reboot.hty	reboot.hty	
		*dmp	*dmp	

### Transferring Files Between the System Space and a Network Host

To transfer files using the **copy** command between the system space and a network host:

1. Determine whether there is a route to the network host, and create one if necessary. See *JunosE IP, IPv6, and IGP Configuration Guide*.
2. Configure the network host as an FTP server, or use a remote host that is configured as a TFTP server.



**NOTE:** This command takes place in the context of the current virtual router rather than the default virtual router. You must configure the FTP server so that any traffic destined for the virtual router can reach the virtual router; typically, you configure the FTP server to reach the default address of the E Series router, which will always be able to reach the virtual router.

3. Add the FTP server to the static host table, and specify the file transport protocol (FTP or TFTP), so that the E Series router can access the network host. For more information, see [“Adding or Modifying an Entry in the Host Table” on page 306](#).
4. (Optional) Specify a source interface to use in FTP packets leaving the router. For more information, see [“Configuring the Source Interface for FTP Packets” on page 308](#).
5. Copy the files. For more information, see [“Copying a File” on page 305](#) and [“Example: Copying a File Using the copy Command” on page 309](#).

### Copying a File

You can use the **copy** command to copy a file from one location to another. In the **copy** command, you can specify the following:

- A network path to copy to or from another device on the network.
- An incoming or outgoing directory to copy to or from the user space.

- A subdirectory name to create a subdirectory within the incoming or outgoing directory in the user space.



---

**NOTE:**

- You cannot use wildcards.
  - You cannot create or copy over files generated by the system; however, you can copy such files to an unreserved filename.
  - You cannot copy script (.scr) or macro (.mac) files while in Boot mode. You can copy only .cnf, .hty, and .rel files. If you issue the `dir` command from Boot mode, existing .scr and .mac files are not displayed. For more information about the types of files that you can copy, see [“Types of Files Transferred Using the copy Command” on page 303](#).
- 

To copy a file from one location to another:

- Issue the **copy** command in Privileged Exec mode.
  - Copy the contents of the source file to the existing or newly created file within same network host.

```
host1#copy host1:westford.cnf boston.cnf
```

- Copy a file from the incoming directory.

```
host1#copy /incoming/releases/2-8-0a3-7.rel 2-8-0a3-7.rel
```

- Copy a local file to a remote file.

```
host1#copy /shconfig.txt  
ftp://joe:passwd@173.28.32.156/ftpDir/results/shConfigJoe.txt
```

## Adding or Modifying an Entry in the Host Table

You can use the **host** command to add or modify an entry to the host table. You can enter the optional username and password in plain text (unencrypted). Or, if you know the correct encrypted forms of the username and password, you can enter the encrypted forms. For more information about the encrypted values, see [“Determining the Encrypted Values for Usernames and Passwords” on page 307](#).

This command allows network files to be accessible from a host. This command supports:

- IPv4 and IPv6 address formats.
- FTP and TFTP for copying and redirecting files.





**NOTE:** You cannot invent an encrypted string to be used with the algorithm 8 option. You must use plain text (unencrypted) strings for the initial configuration. The only way to obtain a valid encrypted string is to enable password encryption (by issuing the **service password-encryption** command) and then examine the output of the **show configuration** command. Username and password encryption is made available primarily so that scripts generated from the **show configuration** output can be saved, used, and transferred without fear of password exposure.



**CAUTION:** Because the capability to encrypt passwords that you configure using the **service password-encryption** command does not provide robust, effective protection from unauthorized attacks, we recommend that you also exercise additional network security mechanisms in conjunction with this command.

To add or modify an entry to the host table:

- Issue the **host** command in Global Configuration mode.

```
host1(config)#host westford 10.10.8.7 ftp user25 easy53
```

## Determining the Encrypted Values for Usernames and Passwords

To determine the encrypted values for usernames and passwords entered in cleartext, you must do the following:

1. Issue the **service password-encryption** command. This causes subsequently issued **show configuration** commands to generate encrypted forms of the username and password for this command, as well as for all other commands that support encryption. For more information about the **service password-encryption** command, see [“Setting Basic and Enable Password Parameters” on page 444](#).

```
host1(config)#service password-encryption
host1(config)#host test 10.2.3.4 ftp nick nick
host1(config)#end
```

2. Issue the **show configuration** command and search for the **host** command. The encrypted forms are preceded by the number 8.

```
host1#show config | inc host

hostname "host1"
host test 10.2.3.4 ftp 8 CU&l,XM(S 8 X=emZn>'S
```

3. Copy and paste the command showing the encrypted forms into a macro or script to use as desired. Specify the number 8 before the username and before the password to enter an encrypted value.

## Configuring the Source Interface for FTP Packets

You can configure an operational interface as the source interface for FTP packets sent by the system's FTP client using the **ip ftp source-address** and **ip ftp source-interface** commands.

When you issue the **ip ftp source-address** command, the output of the **show configuration** command includes an entry of the following format:

```
ip ftp source-address ipAddress
```

This entry also appears in the output if you delete an interface or change its IP address after issuing the **ip ftp source-interface** command, in which case the IP address is the one that was configured on the interface before you issued the **ip ftp source-interface** command.

When you issue the **ip ftp source-interface** command, the output of the **show configuration** command includes an entry of the following format:

```
ip ftp source-interface interfaceType interfaceSpecifier
```

- *interfaceType*—Type of interface.
- *interfaceSpecifier*—Location of the interface

For information about interface types and specifiers, see *Interface Types and Specifiers* in *JunosE Command Reference Guide*.

If you delete the interface or change its IP address, the output of the **show configuration** command appears as if you had entered the **ip ftp source-address** command:

```
ip ftp source-address ipAddress
```

- *ipAddress*—IP address of the interface when you issued the **ip ftp source-interface** command.

To configure an operational interface as the source interface for FTP packets sent by the system's FTP client:

- Issue the **ip ftp source-address** command in Global Configuration mode for configuring an operational interface as the source interface using the IP address.

```
host1(config)#ip ftp source-address 10.10.5.21
```

This command overrides a setting you configured previously with the **ip ftp source-interface** command. Use the **no** version to restore the default, in which the source address in the FTP packets is that of the interface where the FTP connection is made.

- Issue the **ip ftp source-interface** command in Global Configuration mode for configuring an operational interface as the source interface using the interface type and interface specifier.

```
host1(config)#ip ftp source-interface loopback1
```



**NOTE:** The interface you specify must have an IP address.

This command overrides a setting you configured previously with the **ip ftp source-address** command. Use the **no** version to restore the default, in which the source address in the FTP packets is that of the interface where the FTP connection is made.

## Example: Copying a File Using the copy Command

This example shows you how to use the **copy** command to copy a file.

- [Requirements on page 309](#)
- [Overview on page 309](#)
- [Copying a Remote File to a Local File on page 309](#)
- [Copying a Local File to a Remote File on page 310](#)

### Requirements

This example uses the following software and hardware components:

- JunosE Release 7.1.0 or higher-numbered releases
- E Series router (ERX7xx models, ERX14xx models, the ERX310 router, the E120 router, or the E320 router)
- ASIC-based line modules that support Fast Ethernet or Gigabit Ethernet



**NOTE:** Before you copy the files, the following host entries should be defined in the host table:

- host mary 172.28.32.156 ftp mike mikePwd
- host joe 172.28.32.99 ftp joe jPasswd

### Overview

You can use the system's FTP server to transfer files between a network host and the user space. When a firewall separates the E Series router from the network host, you must use the FTP server to transfer files to the user space. You can then install the files from the user space to the system space by using the **copy** command. However, if there is no firewall between the E Series router and the network host, you can use the **copy** command, the remote FTP server, or the remote TFTP server to transfer files.

### Copying a Remote File to a Local File

This section describes the following:

- [Copying a File Using the CLI File copy Command Format on page 310](#)
- [Copying a File Using the URL Format on page 310](#)

### *Copying a File Using the CLI File copy Command Format*

**Step-by-Step Procedure** You can create or replace the local file autocfg.scr by copying the remote file autocfg.scr located in the directory ftpDir/scripts on the host mary. The username mike and password mikePwd from the host entry mary are used to access the remote file.

1. Issue the **copy** command in Privileged Exec mode.

```
host1#copy mary:ftpDir/scripts/autocfg.scr autocfg.scr
```

### *Copying a File Using the URL Format*

**Step-by-Step Procedure** To create or replace the local file autocfg.scr by copying the remote file autocfg.scr located in the directory ftpDir/scripts on the host mary:

1. Use the hostname to specify the location, and specify the user name and password in the command. The username fred and the password passwd in the command are used; the username and password in the host entry are ignored.

```
host1#copy ftp://fred:passwd@mary/ftpDir/scripts/autocfg.scr autocfg.scr
```

2. Use the hostname to specify the location, specify the user name in the command, and use the default value of the password. The username fred from the command and the default password null are used; the username and password in the host entry are ignored.

```
host1#copy ftp://fred@mary/ftpDir/scripts/autocfg.scr autocfg.scr
```

3. Use the hostname to specify the location. The protocol TFTP, which does not support usernames or passwords, is the protocol in the URL. The protocol specified in the command is used; the protocol for the host entry mary is ignored.

```
host1#copy tftp://mary/ftpDir/scripts/autocfg.scr autocfg.scr
```

4. Use the hostname to specify the location, and use the username and password from the host entry. The username mike and password mikePwd from the host entry are used.

```
host1#copy ftp://mary/ftpDir/scripts/autocfg.scr autocfg.scr
```

5. Use the host's IP address to specify the location, and the username fred to access the remote file.

```
host1#copy ftp://fred@172.28.32.156/ftpDir/scripts/autocfg.scr autocfg.scr
```

---

### **Copying a Local File to a Remote File**

This section describes the following:

- [Copying a File Using the CLI File copy Command Format on page 311](#)
- [Copying a File Using the URL Format on page 311](#)

***Copying a File Using the CLI File copy Command Format***

**Step-by-Step Procedure** You can create or replace the remote file `shConfigForJoe.txt` in the directory `ftpDir/results` on the host `joe` by copying the local file `shConfig.txt`. The username `joe` and password `jPasswd` from the host entry `joe` are used to access the remote file.

1. Issue the **copy** command in Privileged Exec mode.

```
host1#copy shConfig.txt joe:ftpDir/results/shConfigForJoe.txt
```

***Copying a File Using the URL Format***

**Step-by-Step Procedure** You can create or replace the remote file `shConfigJoe.txt` in the directory `ftpDir/results` on the host `172.28.32.156` by copying the local file `shConfig.txt`. The username `joe` and the password `passwd` from the command are used to access the remote file.

1. Issue the **copy** command in Privileged Exec mode.

```
host1#copy shConfig.txt
ftp://joe:passwd@172.28.32.156/ftpDir/results/shConfigJoe.txt
```

**Redirecting the Output of a Command to a Remote File**

You can redirect the output of a command to a remote file by using the URL format, and using the host's IP address to specify the location.

- Execute **show configuration** command in Privileged Exec mode, and redirect the output to the remote file `shConfigJoe.txt` in directory `ftpDir/results` on host `172.28.32.156` using username `joe` and password `passwd`.

```
host1#show config > ftp://joe:passwd@172.28.32.156/ftpDir/results/shConfigJoe.txt
```

**File Transfer Using TFTP Overview**

You can use TFTP to copy files and redirect output from the E Series router to a remote server if the remote host supports TFTP. Before transferring files by the remote TFTP server, you must use the **host** command to define the host and to specify TFTP as the file transfer protocol.

The maximum file size is 32 MB for file transfer. The release package for JunosE Release 6.1.0 and higher-numbered releases includes a split version of all release images that exceed 32 MB. Each chunk is less than 32 MB. You can therefore use TFTP with JunosE Release 6.1.0 and higher-numbered releases to transfer large software images. The JunosE Software copies the split images and reassembles them to full size on the router. The file system on the router does not contain any additional images as a result of this operation.

**Related Documentation**

- [File Management Overview on page 295](#)
- [File Commands and FTP Servers Overview on page 297](#)
- [Example: Copying Partial Releases on page 317](#)
- [Configuring a Loopback Interface on page 321](#)

- *copy*
- *host*
- *ip ftp source-address*
- *ip ftp source-interface*
- *service password-encryption*

---

## FTP Server

This topic describes the following:

- [FTP Server Configuration Overview on page 312](#)
- [Before You Enable the FTP Server on page 313](#)
- [Enabling the FTP Server on page 313](#)
- [Example: Enabling FTP Lines on page 313](#)

### FTP Server Configuration Overview

To transfer files by the system's FTP server, you must configure the FTP server and ensure that FTP client software is installed on the network host.

Although you can transfer any type of file by FTP to the E Series router, the principal aim of this feature is to allow the transfer of system files to nonvolatile storage (NVS). You can transfer files by FTP to the user space. You can then install files from the user space onto the system using the **copy** command. It is not possible to access the system files directly through FTP operations.

FTP sessions on the E Series router use the virtual terminal (vty) lines. The E Series router divides its vty resources between Telnet, SSH, and FTP services. Each FTP session requires one vty line. The FTP service uses the authentication method configured for the vty lines.

---

#### Features

The system supports the following FTP features:

- Compliance with *RFC 959—File Transfer Protocol (FTP) (October 1985)*
- FTP passive mode
- Efficient NVS organization
- User authentication by RADIUS or password checking

---

#### FTP Passive Mode

Normally, when a client connects to an FTP server, the client establishes the control channel with the server, and the server responds by opening a data channel to the client. However, when the FTP client and server are on opposite sides of a firewall that prohibits inbound FTP connections, the server cannot open a data channel to the client.

FTP passive mode overcomes this connection limitation. In passive mode, the client opens a control channel to the server, tells the server it wants to operate in passive mode, and opens the data channel to the server. This method of establishing the FTP connection allows both the control channel and the data channel to pass through the firewall in the allowed direction.

## Before You Enable the FTP Server

Before you enable the FTP server, configure the authentication procedure for the vty lines, as follows:

1. Configure host access lists.
2. Configure user authentication methods.
3. Configure the vty lines to use the host access lists and user authentication methods.

You can specify authentication by a RADIUS server or by password checking. If you choose no authentication service, any client can access the FTP server. For information about authentication on vty lines, see [“Configuring vty Lines” on page 267](#).

## Enabling the FTP Server

FTP is disabled by default. You must enable the FTP server with the **ftp-server enable** command before the system allows FTP clients to connect.



### NOTE:

- Before enabling the FTP server, you must configure the authentication procedure for the vty lines. For more information, see [“Before You Enable the FTP Server” on page 313](#).
- You can enable the FTP server on the default virtual router only.

To enable the FTP server and to monitor the FTP port for attempts to connect to the FTP server:

- Issue the **ftp-server enable** command in Global Configuration mode.

```
host1(config)#ftp-server enable
```

Use the **no** version to terminate current FTP sessions and to disable the FTP server.

## Example: Enabling FTP Lines

This example shows you how to enable FTP lines.

- [Requirements on page 314](#)
- [Overview on page 314](#)
- [Enabling the FTP Lines on page 314](#)

## Requirements

This example uses the following software and hardware components:

- JunosE Release 7.1.0 or higher-numbered releases
- E Series router (ERX7xx models, ERX14xx models, the ERX310 router, the E120 router, or the E320 router)
- ASIC-based line modules that support Fast Ethernet or Gigabit Ethernet

## Overview

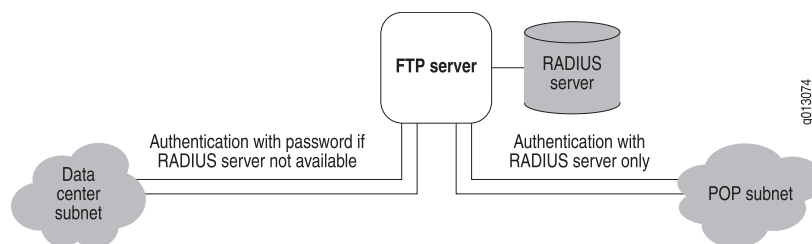
To transfer files by the system's FTP server, you must configure the FTP server and ensure that FTP client software is installed on the network host.

FTP sessions on the E Series router use the virtual terminal (vty) lines. The E Series router divides its vty resources between Telnet, SSH, and FTP services. Each FTP session requires one vty line. The FTP service uses the authentication method configured for the vty lines.

## Topology

Figure 23 on page 314 shows the scenario for this configuration example.

**Figure 23: FTP Configuration Example**



In this example, two FTP lines are required for administrators on the data center subnet, and two more lines are required for users on the POP subnet. The system verifies passwords of administrators on the data center subnet through either a RADIUS server or through simple line authentication if the RADIUS server is unreachable. However, the system verifies passwords of users on the POP subnet only through the RADIUS server.

## Enabling the FTP Lines

### Step-by-Step Procedure

The following example shows all steps for configuring this scenario, from specifying a RADIUS server to enabling the FTP line:

1. Configure the RADIUS server.
 

```
host1(config)#radius authentication server 10.6.131.51
host1(config-radius)#key abc123
host1(config-radius)#udp-port 1645
```
2. Configure two access lists—one named “DataCenter,” permitting only the data center subnet, and one named “Pops,” permitting only the POP subnet.
 

```
host1(config)#access-list DataCenter permit 10.6.128.0 255.255.128.0
```



```

host1(config)#access-list DataCenter deny any
host1(config)#access-list Pops permit 199.125.128.0 255.255.128.0
host1(config)#access-list Pops deny any

```

3. Configure two authentication method lists, named “RadiusAndLine” and “RadiusOnly.”

```

host1(config)#aaa new-model
host1(config)#aaa authentication login RadiusAndLine radius line
host1(config)#aaa authentication login RadiusOnly radius

```

4. Configure two FTP lines to be used by data center administrators.

```

host1(config)#line vty 0 1
host1(config-line)#password foobar
host1(config-line)#access-class DataCenter in
host1(config-line)#login authentication RadiusAndLine

```

5. Configure the remaining FTP lines to be used by POP administrators.

```

host1(config)#line vty 2 4
host1(config-line)#password foobar
host1(config-line)#access-class Pops in
host1(config-line)#login authentication RadiusOnly

```

6. Enable the FTP server. For more information, see [“Enabling the FTP Server” on page 313](#).

```

host1(config)#ftp-server enable

```

#### Related Documentation

- [File Commands and FTP Servers Overview on page 297](#)
- [Monitoring the FTP Server on page 347](#)
- *aaa authentication login*
- *aaa new-model*
- *access-class in*
- *access-list*
- *copy*
- *ftp-server enable*
- *key*
- *line*
- *login authentication*
- *password*
- *radius authentication server*
- *udp-port*

## Using SFTP for Transfer of Files

---

SSH uses encryption algorithms to generate a host, server, and session key system that ensures secure data transfer. You can configure SSH host keys to support secure copy (SCP) as an alternative to FTP for the background transfer of data such as configuration archives and event logs.

You can configure the E Series router as a Secure File Transfer Protocol (SFTP) client to enable secure and reliable transfer of files to and from an SFTP server. SFTP enables data to be transmitted in a protected, trusted manner over the network and prevents snooping and unauthorized access of the packets transferred. SFTP uses the secure channel that the SSH protocol version 2 provides to transfer data. You can transport files safely between the router and an external, remote host. The SFTP client on the router uses the effective, powerful encryption algorithms that SSH supports to provide confidentiality of data by preventing unauthorized persons from listening in on management traffic. The SSH client supports the 3des-cbc, blowfish-cbc, and twofish-cbc SSH algorithms for encryption.

When the router operates as an SFTP client, a secure channel is established with an SFTP server and an SSH session is initiated automatically. You need not explicitly initiate an SSH session with an SSH server.

The SFTP client enabled on a router does not support the following file transfer and management operations:

- Viewing of directories and files that reside on a remote SFTP server
- Modification and printing of the current working directory on a remote SFTP server
- Deletion of files that are present on a remote SFTP server
- Modification of permissions associated with remote files on an SFTP server
- Moving or renaming of files stored on a remote SFTP server
- Download and upload of multiple files at the same time
- Continued download and upload of files

**Related Documentation**

- [Configuring the SFTP Client on page 316](#)

## Configuring the SFTP Client

---

When the router operates as an SFTP client, a secure channel is established with an SFTP server and an SSH session is initiated automatically. You need not explicitly initiate an SSH session with an SSH server.

To configure the router as an SFTP client and establish an SSH session with the SFTP server:

1. Specify the remote host parameters, such as the hostname, IP address, and authentication credentials, for the SFTP server. Using the **sftp** keyword with the **host** command enables the router to consider the remote host as an SFTP server.

```
host1(config)#host sftp host 126.197.10.5 sftp abc xyz
```

In this example, an SFTP host is configured to enable transfer of data using an SSH session between the SFTP client and server. When the SFTP client attempts to connect to the SFTP server, the client supplies the configured user credentials to enable the server to authenticate the client login.

2. Configure the router, which is the SFTP client, to generate the SSH server host key and enable the SSH server daemon. If you enter the **crypto key generate dss** command without the **SSH-server** keyword, by default, the SSH server host key is generated and the SSH server daemon is enabled.

```
host1(config)#crypto key generate dss SSH-server
```

If an SSH server host key is already present on the router, using the **crypto key generate dss SSH-server** command causes the existing key to be removed and a fresh host key to be generated. When the new host key replaces the older host key, all established SSH connections are terminated. You must reestablish the SSH sessions.

3. Configure the router, which is the SFTP client, to generate a public/private key pair and use this key pair to initiate an SSH session with the SFTP server. This key pair is used to encrypt the data transferred across the SSH connection. The public key is distributed to the SSH server.

```
host1(config)#crypto key generate dss SFTP-client
```

If a public/private key pair was previously generated and if you issue the **crypto key generate dss SFTP-client** command to regenerate a fresh SSH key pair, the older key is removed and replaced by the fresh key pair. The active SSH sessions are terminated in such a case.

- Related Documentation**
- [Using SFTP for Transfer of Files on page 316](#)
  - *crypto key dss*
  - *host*

## Example: Copying Partial Releases

This example shows you how to exclude a subsystem from a release to be copied.

- [Requirements on page 318](#)
- [Overview on page 318](#)
- [Copying Partial Releases on page 318](#)
- [Verifying the Excluded Subsystems and Partial Release on page 318](#)

## Requirements

This example uses the following software and hardware components:

- JunosE Release 7.1.0 or higher-numbered releases
- E Series router (ERX7xx models, ERX14xx models, the ERX310 router, the E120 router, or the E320 router)
- ASIC-based line modules that support Fast Ethernet or Gigabit Ethernet

## Overview

You can shorten the time it takes to copy a release from a server and reduce the amount of storage needed for a release. At the default setting, all subsystems are included when you copy a release from a server. Use the **exclude-subsystem** command to specify subsystems that you do not want to copy from the server. Use the **show subsystems** command to verify which files are included and excluded when you copy a release from a server.

## Copying Partial Releases

### Step-by-Step Procedure

To exclude a subsystem from the future releases to be copied:

1. Determine which subsystems are included in the release on the server.  
  
`host1#show subsystems file m:/x/images/x-y-z.rel`
2. Exclude any subsystems in the release that you do not need for the configuration. The subsystems that you indicate are added to the "exclude list." All subsequent release copies will exclude the images for these subsystems from the release copy.  
  
`host1#(config)#exclude-subsystem coc12`  
`host1#(config)#exclude-subsystem oc12s`
3. (Optional) Remove a subsystem from the exclude list.  
  
`host1#(config)#no exclude-subsystem oc12s`

Use the **no** version *without a subsystem name* to remove *all* subsystems from the exclude list.

## Verifying the Excluded Subsystems and Partial Release

This section describes the following:

- [Verifying the Subsystems to be Excluded on page 318](#)
- [Displaying the Excluded Subsystems on page 319](#)
- [Determining the Partial Release on page 319](#)

### Verifying the Subsystems to be Excluded

---

**Purpose** Display the subsystems that will be included and excluded in future release copies.

**Action** To display the subsystems that will be included and excluded in future release copies:

```
host1#show configuration
...
exclude-subsystem coc12
```

### Displaying the Excluded Subsystems

---

**Purpose** Display the subsystems that were excluded, after copying a release.

**Action** To display the excluded subsystems after copying a release:

```
host1#show subsystems file x8.rel
```

### Determining the Partial Release

---

**Purpose** Determine whether the currently running software is a result of a copy with excluded subsystems. The word “Partial” indicates that subsystems were excluded.

**Action** To determine whether the currently running software is a result of a copy with excluded subsystems:

```
host1#show version
Juniper Networks, Inc. Operating System Software
Copyright (c) 200X Juniper Networks, Inc. All rights reserved.
System Release: x-y-z.rel Partial
```

- Related Documentation**
- [Copying a File on page 305](#)
  - [Monitoring the Subsystems in the Software Release or Release File on page 350](#)
  - *exclude-subsystem*
  - *show configuration*
  - *show subsystems*
  - *show version*

## NFS Client

---

This topic describes how to configure the NFS client if you are using an E Series application that requires NFS-based transport.

- [NFS Client Overview on page 319](#)
- [NFS Client References on page 320](#)
- [NFS Client Prerequisites on page 320](#)
- [Configuring a Virtual Router as an NFS Client on page 320](#)

### NFS Client Overview

You can configure a virtual router on the E Series router as a Network File System (NFS) client to provide remote file access for E Series applications that need NFS-based transport.

The system provides NFS client support only for E Series applications designed to use NFS-based transport. Unlike the typical implementation on UNIX workstations, the E Series NFS client does not provide services such as mounting or unmounting of files through the command-line interface (CLI).

## NFS Client References

The NFS client complies with the following standards:

- RFC 1094—Network File System Protocol Specification (March 1989)
- RFC 1057—Remote Procedure Call Protocol Specification (June 1988)

## NFS Client Prerequisites

The E Series NFS client requires a remote host to act as an NFS server. The remote host must support NFS server protocol version 2 or higher.

## Configuring a Virtual Router as an NFS Client

To configure a virtual router as an NFS client:

1. Access the virtual router context.
2. Add the remote host to the host table. For more information, see [“Adding or Modifying an Entry in the Host Table” on page 306](#).

```
host1:boston(config)#host host50 10.2.3.4
```

3. Configure the remote host as an NFS server for this virtual router. Optionally, specify a user identity and a group identity that a user must specify to connect to the remote host. The default user identity is 2001, and the default group identity is 100.

```
host1:boston(config)#ip nfs host host50 user 1500 group 150
```

4. Specify the E Series interface that this virtual router will use to exchange NFS communications with this server. Specify either the **source-address** keyword with the IP address of the interface or the **source-interface** keyword with the interface type and specifier. For information about interface types and specifiers, see *Interface Types and Specifiers* in *JunosE Command Reference Guide*.

```
host1:boston(config)#ip nfs source-address 10.1.1.1
host1:boston(config)#ip nfs source-interface atm 3/2.6
```

Issuing this command provides connectivity between the E Series router and the remote host if the network configuration restricts communications between devices.

- Related Documentation**
- [Monitoring the NFS Client on page 351](#)
  - *host*
  - *ip nfs*
  - *ip nfs host*

## Configuring a Loopback Interface

The loopback interface provides a stable address for protocols (for example, BGP, Telnet, or LDP) to use so that they can avoid any impact if a physical interface goes down. The loopback interface sends packets back to the router or access server for local processing. Any packets routed from the loopback interface, but not destined to the loopback interface, are dropped.



**NOTE:** Do not confuse loopback with the null 0 interface. Traffic routed to null 0 is discarded on the line module.

To access and configure the loopback interface:

- Issue the **interface loopback** command in Global Configuration mode.

```
host1(config)#interface loopback 20
host1(config-if)#ip address 10.10.20.5 255.255.255.254
```

Use the **no** version to delete the loopback interface.

### Related Documentation

- [Configuring the Source Interface for FTP Packets on page 308](#)
- [interface loopback](#)

## Configuring the Embedded Telnet Client

The system has an embedded Telnet client that enables you to connect to remote systems. You can configure a Telnet daemon to listen in virtual routers other than the default virtual router. You must be in the context of the desired virtual router to issue the command.

To open a Telnet connection to a remote system:

- Issue the **telnet** command in Privileged Exec mode. You can specify the IP address or name of the remote host and a VRF context in which the request takes place. You can force Telnet to use the IP address of an interface that you specify as its source address.

Depending on how the remote system accepts Telnet requests, you can specify a port number or port name through which the system will connect to the remote host. In the TCP, ports define the ends of logical connections that carry communications. In most cases, you can accept the default, port number 23, the Telnet port. For more information about port numbers and associated processes, see [www.iana.org](http://www.iana.org).

```
host1#telnet 192.168.35.13 source-interface fastEthernet 1/0
```

To create a Telnet daemon to listen in a virtual router:

- Issue the **telnet listen** command in Global Configuration mode.

```
host1(config)#virtual-router 3
host1:3(config)#telnet listen port 3223
```

Use the **no** version of the command to delete the daemon.

- Related Documentation**
- *telnet*
  - *telnet listen*

## Domain Name Service

This topic describes the following:

- [DNS Overview on page 322](#)
- [DNS References on page 323](#)
- [Assigning Name Servers to the System on page 323](#)
- [Configuring One Name Resolver for Multiple Virtual Routers on page 324](#)

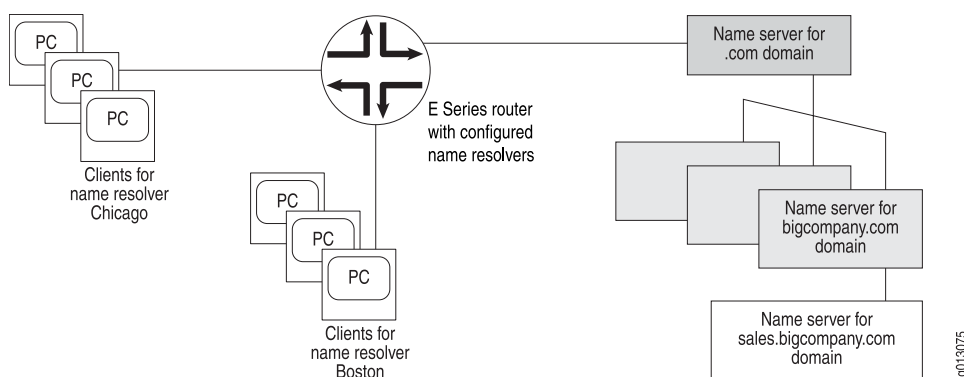
### DNS Overview

You can configure virtual routers to act as *name resolvers* for Domain Name Service (DNS). DNS is a client/server mechanism that maps IP addresses to hostnames.

The name resolver is the client side of DNS and receives address-to-hostname requests from its own clients when they want to contact hosts on other networks. By polling *name servers*, the name resolver learns name-to-address translations for the hosts its clients want to contact.

A name server may provide the translation from its cache or may poll servers lower in the DNS hierarchy to obtain a translation. Typically, name servers at the top of the hierarchy recognize top level domain names and know which servers to contact for information about more detailed domain names. See [Figure 24 on page 322](#).

**Figure 24: DNS Hierarchy Example**



DNS messages from a name resolver to a name server must include the domain name for the resolver's clients. Consequently, you must specify a default domain name for the clients. The default domain name is appended to unqualified hostnames (those without domain names).



The name resolver must be able to access at least one name server. Accordingly, you must configure a static route to a gateway that provides access to the name server and assign the name server to the name resolver. For more information, see [“Assigning Name Servers to the System” on page 323](#).

Each virtual router can have its own name resolver and domain name. However, if two virtual routers use the same name servers and belong to the same local domain, you do not need to configure name resolvers on both virtual routers. For more information, see [“Configuring One Name Resolver for Multiple Virtual Routers” on page 324](#).

## DNS References

For more information about the DNS, consult the following resources:

- RFC 1035—Domain Names – Implementation and Specification (November 1987)
- RFC 2308—Negative Caching of DNS Queries (DNS NCACHE) (March 1998)

## Assigning Name Servers to the System

To assign name servers to the system:

1. Access the virtual router context.

```
host1(config)#virtual-router boston
```

2. Define static routes to the gateways that provide access to the name servers.

```
host1:boston(config)#ip route 0.0.0.0 0.0.0.0 gatewayIpAddress
```

3. Enable the virtual router to query the configured DNS name servers when it needs an IP-hostname-to-IP-address translation. Domain lookup is disabled by default.

```
host1:boston(config)#ip domain-lookup
```

4. Specify a default domain name for the hosts.

```
host1:boston(config)#ip domain-name urlofinterest.com
```



**NOTE:** You must define a default domain name for each name resolver. Multiple name resolvers can use the same default domain name. If you map an unqualified hostname (one without a domain name) to an IP address with the `host ftp` command, the domain name is appended to the hostname before the name is stored in the host table.

5. Specify the DNS name servers that the system can query for hostname-to-IP-address resolution.

```
host1:boston(config)#ip name-server 10.2.0.3
host1:boston(config)#ip name-server 10.2.5.5
```

This command supports both IPv4 and IPv6 addressing formats.

## Configuring One Name Resolver for Multiple Virtual Routers

You can use one name resolver for multiple virtual routers if those virtual routers use the same name servers and belong to the same local domain. To do so, complete the following steps:

1. Configure a name resolver for the first virtual router.
2. Access the context for the second virtual router.
3. Specify that the second virtual router should use the name resolver you configured for the first virtual router.
4. Repeat Steps 2 and 3 for other virtual routers that you want to point to this name resolver.

For example, to configure the virtual router *boston* to use the same name servers as the default router:

1. Access the virtual router *boston*.  
`host1(config)#virtual router boston`
2. Specify the virtual router *boston* to use the same name servers as the default router.  
`host1:boston(config)#ip domain-lookup transit-virtual-router default`

### Related Documentation

- [Monitoring the Name Servers on the System on page 352](#)
- *ip domain-lookup*
- *ip domain-name*
- *ip name-server*

---

## Troubleshooting the System Using Core Dump Files

You can use **log** commands to discover and isolate problems with the system. For information about using the **log** commands, see the *JunosE System Event Logging Reference Guide*. Juniper Networks Customer Service can use core dump files to troubleshoot line module and switch route processor (SRP) module failures.

- [Core Dump Files Overview on page 324](#)
- [Creating Core Dump Files on page 325](#)
- [Managing the Core Dump Files on page 327](#)
- [Accessing the Core Dump Files on page 329](#)
- [Capturing and Writing Core Dumps on page 330](#)

### Core Dump Files Overview

The dump file indicates which module has failed by referencing that module's hardware slot number. The hardware slot number is the slot number designation on the system's backplane. This slot number is different from the chassis slot number that appears on

the front of the chassis and in screen displays (for example, in the display resulting if you issue the **show version** command).

Table 61 on page 325 shows how the chassis slot numbers relate to the hardware slot numbers.

**Table 61: Chassis Slot Numbers Versus Hardware Slot Numbers**

Slot Number on Chassis	ERX7xx Model Hardware Slot Number	ERX14xx Model Hardware Slot Number	E320 Model Hardware Slot Number
0	1	0	16
1	3	1	17
2	4	2	18
3	5	3	19
4	6	4	20
5	7	5	21
6	8	7	8
7	9	9	10
8	–	10	9
9	–	11	12
10	–	12	13
11	–	13	25
12	–	14	26
13	–	15	27
14	–	–	28
15	–	–	29
16	–	–	30

## Creating Core Dump Files

You can enable the system to create a core dump file if a module fails. You can choose to send the core dump file to an FTP server or save the file to NVS. Juniper Networks Customer Service can then access the core dump file and analyze it to determine what

went wrong. Local core dumps—stored in NVS—are enabled by default. You can enable the core dump from Boot mode or Global Configuration mode.



**CAUTION:** Create a core dump file only under the direction of Juniper Networks Customer Service. Network function can be disrupted if you create a core dump file while the system is running in a network.

On the E120 and E320 routers, the failure of some components on a line module generates multiple core dumps to provide more complete information about system state at the time of the failure. Other E Series routers generate only a single core dump for line module failures. When you contact Juniper Networks Customer Service for assistance, send all of the generated core dump files.

This section describes the following:

- [Enabling the Core Dump from Boot Mode on page 326](#)
- [Enabling the Core Dump from Global Configuration Mode on page 327](#)

### Enabling the Core Dump from Boot Mode

---

To enable the core dump from Boot mode:

1. Access Boot mode by reloading the SRP module; then press the **mb** key sequence (case insensitive) during the countdown.
2. Specify where the system should transfer the core dump file. To send the file to an FTP server, enter the IP address of the FTP server and the name of the directory on the server to which the system will transfer the file. To send the core dump file to NVS memory, use the local keyword. Local core dumps—stored in NVS—are enabled by default.

```
:boot##exception dump 192.168.56.7 CORE_DUMPS
```

3. Set the IP address and mask of the system interface over which you want to send the core dump file. You can optionally include an IP address mask.

```
:boot##exception source 10.10.33.8 255.255.255.0
```

4. Specify the gateway through which the system sends the core dump file to the FTP server.

```
:boot##exception gateway 192.168.12.3
```

5. (Optional) Set a username and password for FTP access to the server where you transferred the core dump file. The default settings are the username anonymous and no password. You can specify the number 8 before the username and before the password to encrypt these values. By default, the username and password are not encrypted.

```
:boot##exception protocol ftp user_name user_password
```

6. Reload the operating system. You can reload the system software (.rel) file and the configuration (.cnf) file.

```
:boot##reload
```



**NOTE:** Reloading the standby SRP causes high availability to be temporarily disabled until the standby SRP reloads and resynchronizes with the active SRP.

### Enabling the Core Dump from Global Configuration Mode

To enable the core dump from Global Configuration mode:

1. Access Global Configuration mode.
2. Specify where the system should transfer the core dump file. To send the file to an FTP server, enter the IP address of the FTP server and the name of the directory on the server to which the system will transfer the file. To send the core dump file to NVS memory, use the local keyword. Local core dumps—stored in NVS—are enabled by default.

```
host1(config)#exception dump 192.168.56.7 CORE_DUMPS
```

3. Set the IP address and mask of the system interface over which you want to send the core dump file. You can optionally include an IP address mask.

```
host1(config)#exception source 10.10.33.8 255.255.255.0
```

4. Specify the gateway through which the system sends the core dump file to the FTP server.

```
host1(config)#exception gateway 192.168.12.3
```

5. (Optional) Set a username and password for FTP access to the server where you want to transfer the core dump file. The default settings are the username anonymous and no password. You can specify the number 8 before the username and before the password to encrypt these values. By default, the username and password are not encrypted.

```
host1(config)#exception protocol ftp username userpassword
```

6. (Optional) View parameters associated with creating a core dump file. You can reload the system software (.rel) file and the configuration (.cnf) file.

```
host1(config)#reload
```



**NOTE:** Reloading the standby SRP causes high availability to be temporarily disabled until the standby SRP reloads and resynchronizes with the active SRP.

### Managing the Core Dump Files

When a core dump occurs on a redundant SRP and you have the router configured to store network core dumps, the SRP that experiences the trouble retains the management Ethernet port to perform the core dump. This prevents the standby SRP from taking over operations until the core dump is complete.

When a router uses local NVS to store a core dump, the SRP does not need the management Ethernet port. However, because of the immense size of local core dump files, using NVS to store core dumps is not practical.

The SRP-120 available on the E120 router and the SRP-320 available on the E120 and E320 routers has a second NVS card which is dedicated to storing core dump files.

The core dump monitor eliminates the impact that core dumps may have on redundant routers by allowing you to manage core dump files in NVS. The core dump monitor allows you to automatically transfer core dump files from NVS to an FTP server location for storage. The core dump monitor can also automatically delete transferred core dump files.

The core dump monitor attempts to delete transferred files when all of the following conditions have been met:

- The router attempts to write a core dump file to NVS.
- NVS contains insufficient space to hold the new core dump file.
- The core dump files have already been transferred from NVS to an FTP server location using the automatic core dump monitor transfer process.

Only those core dump files that have already been transferred from NVS are considered for deletion. Of those, the oldest files are deleted first, and the router generates a log message for each core dump file it deletes.



**NOTE:** If the router NVS does not contain sufficient space to hold a new core dump file even after deleting all possible core dump files, the core dump fails and the router generates a log message for this condition.

This section describes the following:

- [Enabling and Disabling the Core Dump Monitor on page 328](#)
- [Configuring the Core Dump Monitor Interval on page 329](#)

---

### Enabling and Disabling the Core Dump Monitor

---

The core dump monitor is disabled by default. To enable the core dump monitor, use the **exception monitor** command. To send the file to an FTP server, enter the IP address of the FTP server and the name of the directory on the server to which the system will transfer the file. Use the **no** version of this command to disable the core dump monitor.

Enabling the core dump monitor specifies that future core dump files be saved to NVS. See **exception dump** command for details.



**NOTE:** You can use **exception protocol ftp** command to assign a username and password to the targeted FTP server. If you choose not to define a username or password, the router uses the values of “anonymous” and “null,” respectively.

To enable the router core dump monitor and specify the location to which you want the router to transfer core dump files:

- Issue the **exception monitor** command in Global Configuration mode.

```
host1(config)#exception monitor 192.168.56.7 CORE_DUMPS
```

### Configuring the Core Dump Monitor Interval

You can use the **exception monitor interval** command to specify the length of time that the router waits between checking for core dump files.

To specify the interval (in minutes) at which you want the router to check NVS for core dump files:

- Issue the **exception monitor interval** command in Global Configuration mode.

```
host1(config)#exception monitor interval 1000
```

Use the **no** version to revert the core dump monitor interval to its default value of 60 minutes (1 hour).

### Accessing the Core Dump Files

If a module fails and saves a core dump file to NVS memory (which can take several minutes), and you have not configured the Core Dump Monitor for automatic transfer, you must transfer the file to a network host before it can be examined. You can transfer the core dump file when the module is back online or has assumed a redundant status. For information about the status of modules, see *ERX Hardware Guide, Chapter 9, Troubleshooting*. To transfer the core dump file to a network host, use the **copy** command.

In a system with two SRP modules, the following behavior applies if you have configured the SRP modules to save core dump files to an FTP server:

- If the primary SRP module fails, it saves the core dump file to the FTP server before the standby SRP module assumes control.
- If the standby SRP module fails, it must save the core dump file to NVS because it has no access to any configured network host.

The **show version** command output indicates the failed SRP module state as not responding during the save process. Consequently, when the failed SRP module recovers and assumes the role of redundant module, the **show version** command output indicates the SRP module state as standby and displays output for the standby SRP. The standby SRP can notify the primary SRP during a core dump. Output from the **show version** command displays core dumping for the Standby SRP.

If the standby SRP boot image encounters a problem loading the diagnostics or operational image, the state of the standby SRP appears as disabled (image error). When standby SRP diagnostics encounter a test failure, the primary SRP is notified and the state is set to hardware error. You can now transfer the core dump file to a network host for examination.

To transfer a file from NVS of the failed SRP module to the host:

- Issue the **copy** command in Privileged Exec mode.

```
host1#copy fault.dmp host:/public/server1/fault.dmp
```



**NOTE:**

- You cannot use wildcards.
- You can copy core dump files only to network locations.
- You cannot create or copy over files generated by the system; however, you can copy such files to an unreserved filename.

## Capturing and Writing Core Dumps

You can capture and write a core dump to a file for an active or a standby SRP module or the line modules. You can store the file on the file system or on a network host. The SRP core dump files are stored on the respective SRP flash memory. The line module core dump files are stored on the active SRP flash memory at the instance of the core dump event. The core dump files are not synchronized between the active and the standby SRP module. You can use the resulting information to help diagnose a problem or to verify whether the core settings are correct (primarily for the network settings).

To reboot the active SRP module, the standby SRP module, or the module in a specified slot, and write the core dump to a file:

- Issue the **write core** command in Privileged Exec mode. If you specify the **force** keyword, you are prompted for confirmation to reboot when the router is in a state that can lead to loss of configuration data or NVS corruption.



**NOTE:** The **force** keyword enables you to specify a slot only if that slot is an SRP module slot.

If you do not specify a reason, Write Core is the default reason recorded in the reboot history.

- Prompt for confirmation to reboot:

```
host1#write core force
```

- Reboot the module in slot 7 and write a core memory file:

```
host1#write core slot 7
```

### Related Documentation

- [Monitoring the Core Dump on page 353](#)
- *copy*
- *exception dump*
- *exception gateway*
- *exception monitor*



- *exception monitor interval*
- *exception protocol ftp*
- *exception source*
- *reload*
- *write core*

## Tracking IP Prefix Reachability

You can use the **track** command to define an IPv4 prefix object and track its reachability. You can use the **vrf** keyword to specify the VRF on which the IP prefix resides.



**NOTE:** The name of the object must be unique for the chassis.

To create an IPv4 object and to track its reachability:

- Issue the **track** command in Global Configuration mode.

```
host1(config)#track ERX_Bangalore vrf VR1 ip-route 10.10.24.6 255.255.0.0 reachability
```

Use the **no** version to delete the object and stop tracking for that object.

### Related Documentation

- [Monitoring the IP Prefix Reachability Tracking Details on page 355](#)
- *track*

## Gathering Information for Customer Support

When you report a problem with your router, customer support personnel from the Juniper Networks Technical Assistance Center may request that you issue the **show tech-support** command. This command was created to help streamline the information-gathering process by providing a large amount of router information from one command and avoiding the need to access certain diagnostic commands.

The **show tech-support** command functions like any other show command, and you can issue this command the same way you issue any other show commands on the router. This means that you can redirect the output from the command to a file. For information about redirecting show command output, see [“Redirection of show Command Output” on page 38](#).

Another command that customer support personnel might ask you to use is the **tech-support encoded-string** command. Customer support will provide you with an encoded string of commands that this command then executes.

To execute an encoded command string provided by Juniper Networks customer support personnel:

- Issue the **tech-support encoded-string** command in Global Configuration mode. You can specify a slot number on the router and a reliable or fast connection type; fast does not work under some conditions. The default connection type is reliable.



**NOTE:** This command requires privilege level 15 access.

- Without slot number and connection type:

```
host1(config)#tech-support encoded-string debug 1
```

- With slot number and connection type:

```
host1(config)#tech-support slot 0 connection fast encoded-string debug 1
```

**Related  
Documentation**

- [Monitoring Gathered Technical Support Information on page 357](#)
- *tech-support encoded-string*

---

## Managing the Resource Threshold Monitor

The resource threshold monitor (RTM) allows you to set the rising and falling thresholds and trap hold-down times for certain interfaces. You can also view the resource threshold information.

You may want to set thresholds for certain interface resources on the router. The RTM allows you to specify rising and falling thresholds as well as hold-down times for certain interfaces by using the **resource if-type** and **resource threshold** commands.

To configure thresholds, trap hold-down times and trap message issuance:

- Specify rising and falling thresholds and hold-down times for certain interfaces on a slot or systemwide basis.

```
host1(config)#resource if-type ip slot 4 falling 500
```

Use the **no** version to set the threshold parameter to its default value (for rising, 90 percent of the maximum value of the resource; for falling, 1 percent of the maximum value of the resource; for hold-down time, 300 seconds).

- Disable the issuance of trap messages when the router reaches preset threshold limits.

```
host1(config)#resource threshold disable traps
```

Use the **no** version to reenables traps for resource threshold conditions.

**Related  
Documentation**

- [Monitoring Resource Threshold Information on page 357](#)
- *resource if-type*
- *resource threshold*

## CHAPTER 7

# Monitoring the System

You can use the **show** commands described in this chapter to monitor the system state and configuration.

- [Setting the Baseline for the Most Recent Delta Count Statistics on page 334](#)
- [Monitoring System Timing Settings on page 334](#)
- [Monitoring vty Lines on page 335](#)
- [Monitoring the Current Configuration of the System in Auto Commit Mode on page 336](#)
- [Monitoring the Current Configuration of the System in Manual Commit Mode on page 338](#)
- [Displaying the Background Monitoring Time of the SRP on page 341](#)
- [Monitoring Console Sessions on page 341](#)
- [Monitoring Files on page 343](#)
- [Monitoring the FTP Server on page 347](#)
- [Monitoring the Subsystems in the Software Release or Release File on page 350](#)
- [Monitoring the NFS Client on page 351](#)
- [Monitoring the Name Servers on the System on page 352](#)
- [Monitoring the Core Dump on page 353](#)
- [Monitoring the IP Prefix Reachability Tracking Details on page 355](#)
- [Monitoring Gathered Technical Support Information on page 357](#)
- [Monitoring Resource Threshold Information on page 357](#)
- [Monitoring the Physical Environment of the Router on page 359](#)
- [Monitoring the Multicast-to-Unicast Ratio for the Router Switch Fabric on page 364](#)
- [Monitoring Memory Management Protection Information on page 365](#)
- [Monitoring CPU Usage on page 368](#)
- [Monitoring Memory-Related Resources Used by the System Processes on page 370](#)
- [Monitoring the History of System and Module Resets on page 372](#)
- [Monitoring the Armed and Running Releases in the Router on page 373](#)

## Setting the Baseline for the Most Recent Delta Count Statistics

You can configure the system to always display statistics relative to the most recent appropriate baseline. The system collects many statistics during its operation. Various **show** commands are available to display these statistics. Baselining allows the user to identify a point in time relative to which such statistics can be reported.

Typically, the optional **delta** keyword is used with **show** commands to specify that baselined statistics are to be shown. The **baseline show-delta-counts** command applies the “delta” function implicitly.

To set a baseline for most recent delta count statistics:

- Issue the **baseline show-delta-counts** command in Privileged Exec mode:

```
host1#baseline show-delta-counts
```

Use the **no** version to have access to the total statistics.

**Related Documentation**

- [baseline show-delta-counts](#)

## Monitoring System Timing Settings

**Purpose** Display the timing settings and the operational status of the system timing. If a timing source fails, the system uses the next time source in the hierarchy, and a message appears in the system log at the warning level. If auto-upgrade is enabled, the system upgrades to a higher-priority timing source when one becomes available, and a message appears in the system log at the notice level.

**Action** To display the timing settings and the operational status of the system timing:

```
host1#show timing
timing: tertiary (failover from primary)
primary: external SC E1 (A) (ERROR)
secondary: ds3 3/0 (ERROR)
tertiary: internal SC oscillator (ok)
auto-upgrade enabled
```

**Meaning** [Table 62 on page 334](#) lists the **show timing** command output fields.

**Table 62: show timing Output Fields**

Field Name	Field Description
timing	Source of the timing signal
primary	Type and status of the primary timing signal
secondary	Type and status of the secondary timing signal
tertiary	Type and status of the tertiary timing signal

Table 62: show timing Output Fields (*continued*)

Field Name	Field Description
auto-upgrade	Status of the auto-upgrade parameter, which enables the system to revert to a higher-priority timing source after switching to a lower-priority timing source

- Related Documentation**
- [Configuring System Timing on page 263](#)
  - *show timing*

## Monitoring vty Lines

**Purpose** Display the configuration of a vty line.

**Action** To display the configuration of a vty line:

```
host1#show line vty 0
no access-class in
data-character-bits 8
exec-timeout 3w 3d 7h 20m 0s
exec-banner enabled
motd-banner enabled
login-timeout 30 seconds
```

**Meaning** [Table 63 on page 335](#) lists the **show line vty** command output fields.

Table 63: show line vty Output Fields

Field Name	Field Description
access-class	Access class associated with the vty line
data-character-bits	Number of bits per character: <ul style="list-style-type: none"> <li>• 7—Setting for the standard ASCII set</li> <li>• 8—Setting for the international character set</li> </ul>
exec-timeout	Time interval that the terminal waits for expected user input. If there is no time limit, the value is: <ul style="list-style-type: none"> <li>• Never</li> </ul>
exec-banner	Status for the exec banner: enabled or disabled. This banner is displayed by the CLI after user authentication (if any) and before the first prompt of a CLI session.
motd-banner	Status for the MOTD banner: enabled or disabled. This banner is displayed by the CLI when a connection is initiated.

Table 63: show line vty Output Fields (*continued*)

Field Name	Field Description
login-timeout	Time interval during which the user must log in. If there is no time limit, the value is: <ul style="list-style-type: none"> <li>Never</li> </ul>

#### Related Documentation

- [Configuring vty Lines on page 267](#)
- [Specifying the Character Set on page 289](#)
- [Setting Time Limits for User Login on page 290](#)
- [Setting Time Limits for User Input on page 290](#)
- [Configuring CLI Messages on page 291](#)
- *show line vty*

## Monitoring the Current Configuration of the System in Auto Commit Mode

**Purpose** Display the current configuration of the system, a specified virtual router, a specified interface, or a specified category of router settings. You can create a configuration script from the output by saving it as a file with the .scr extension. You can use the output filtering feature of the **show** command to include or exclude lines of output based on a text string you specify. See [“Command-Line Interface” on page 27](#), for details.



#### NOTE:

- This command was formerly documented as **show config**; that abbreviation is still supported.
- This command provides configuration information based on the privilege level of the session (user). The output does not display any configuration data for commands that have privilege levels higher than that of the session. For example, if the session is enabled at level 5, issuing the **show configuration** command displays only output for commands at level 5 and below. For more information, see [“CLI Command Privileges” on page 49](#).

**Action** To display the current configuration of the system:

```
host1# show configuration
! Configuration script being generated on TUE JAN 29 200X 00:31:12 UTC! Juniper
Networks Edge Routing Switch ERX700
! Version: x.y.z (January 18, 200X 15:01)
! Copyright (c) 1999-200X Juniper Networks, Inc. All rights reserved.
Commands displayed are limited to those available at privilege level 10
! Juniper Networks Edge Routing Switch ERX700
boot config running-configuration
boot system erx_x-y-z.rel
no boot backup
```

```

no boot subsystem
no boot backup subsystem
no boot force-backup
!
! Note: The following commands are here to ensure that all virtual routers and
! vrfs are created before other commands that may need to reference them.
! These commands will be repeated further on as each virtual router and vrf
! has its configuration presented.
!
virtual-router default
virtual-router boston
!
ip vrf vpna
virtual-router vrA
!
hostname host1
exception protocol ftp anonymous null
!
controller t1 6/0
  channel-group 2 timeslots 1,3-8,10 speed 64
.
.
.
!
virtual-router vrA
aaa authentication ppp default radius
aaa accounting ppp default radius
!
ip address-pool local
interface null 0
ip bgp-community new-format
no ip source-route
!
snmp-server
!
! End of generated configuration script.

```

To display the current configuration of a specified interface:

```

host1# show configuration interface serial 4/0
interface atm 4/0
  atm vc-per-vp 1024
  atm uni-version 3.0
!
interface atm 4/0.1 point-to-point
  profile pppoe myProfile
  qos-profile myQosProfile
!
interface atm 4/0.2 point-to-point
  qos-profile myQosProfile
  ip description TestIP
!
interface atm 4/0.3 point-to-point

```

To display the current configuration of a specified category of router settings:

```

host1# show configuration category system file-system
boot config running-configuration
boot system m.rel
no boot backup

```

```
no boot subsystem
no boot backup subsystem
```

- Related Documentation**
- [Configuration Output Organization on page 268](#)
  - [Autoconfiguration Script for the System Overview on page 282](#)
  - [Overview of Saving the Current System Configuration on page 282](#)
  - [Using the Desktop Tool for Viewing the Uncompressed Text Configuration on page 286](#)
  - *show configuration*

---

## Monitoring the Current Configuration of the System in Manual Commit Mode

---

**Purpose** Display the configuration currently running on the router, a specified virtual router, a specified interface, or a specified category of router settings.

**Action** To display the configuration currently running on the router:

```
host1# show running-configuration
! Configuration script being generated on TUE JAN 29 200X 00:31:12 UTC! Juniper
Networks Edge Routing Switch ERX700
! Version: x.y.z (January 18, 200X 15:01)
! Copyright (c) 1999-200X Juniper Networks, Inc. All rights reserved.
Commands displayed are limited to those available at privilege level 10
! Juniper Networks Edge Routing Switch ERX700
boot config startup-configuration
boot system erx_x-y-z.rel
no boot backup
no boot subsystem
no boot backup subsystem
no boot force-backup
!
aaa domain-map map1
  auth-router-name default
  ip-router-name default
  ipv6-router-name default
  ipv6-prefix-pool-name pool1
!
hostname host1
!
service config-monitor-periodicity 1800
control-plane
!
controller t3 4/0
controller t3 4/1
controller t3 4/2
controller t3 4/3
controller t3 4/4
controller t3 4/5
controller t3 4/6
controller t3 4/7
controller t3 4/8
controller t3 4/9
controller t3 4/10
controller t3 4/11
.
controller sonet 5/0
```



```
!  
controller sonet 5/1  
!  
controller sonet 5/2  
!  
controller sonet 5/3  
!  
controller sonet 5/4  
!  
controller sonet 5/5  
!  
controller sonet 5/6  
!  
controller sonet 5/7  
!  
!  
dos-protection-group default  
line console 0  
line vty 0 4  
  no login  
!  
!  
traffic-class best-effort  
!  
drop-profile default  
!  
queue-profile default  
!  
scheduler-profile default  
!  
qos-shared-shaper-control  
!  
statistics-profile default  
!  
qos-profile atm-default  
!  
qos-profile serial-default  
!  
qos-profile ethernet-default  
!  
qos-profile server-default  
!  
qos-profile lag-default  
!  
!  
qos-port-type-profile ethernet qos-profile ethernet-default  
!  
qos-port-type-profile atm qos-profile atm-default  
!  
qos-port-type-profile serial qos-profile serial-default  
!  
qos-port-type-profile server-port qos-profile server-default  
!  
qos-port-type-profile lag qos-profile lag-default  
!  
ipv6 classifier-list class1  
redundancy  
virtual-router default  
aaa authentication atm1483 default radius  
aaa accounting atm1483 default radius  
aaa authentication ip default radius
```

```
aaa accounting ip default radius
aaa authentication ipsec default radius
aaa accounting ipsec default radius
aaa authentication ppp default radius
aaa accounting ppp default radius
!
ip address-pool local
aaa authentication radius-relay default radius
aaa accounting radius-relay default radius
aaa authentication tunnel default radius
aaa accounting tunnel default radius
!
service dhcp-local equal-access
ip dhcp-local pool pool1
    lease infinite
!
ip dhcp-local pool default
    lease 0 0 30
!
!
interface null 0
!
interface fastEthernet 0/0
    ip address 10.6.128.226 255.255.128.0
!
interface gigabitEthernet 6/0
!
ip route 0.0.0.0 0.0.0.0 10.6.128.1
no ip source-route
!
!
ipv6 address-pool local
!
ipv6 local pool pool1
    dns-server 2001:2003::2005
!
license ipsec-tunnels 10agskcs7wd6w6
sscc enable cops-pr
sscc transportRouter default
no sscc update-policy-request enable
!
!
log engineering
log verbosity low
no log severity *
no log engineering
log fields timestamp instance no-calling-task
!
service manual-commit
! End of generated configuration script.
```

To display the configuration currently running on a specified interface:

```
host1# show running-configuration interface serial 4/0
interface atm 4/0
    atm vc-per-vp 1024
    atm uni-version 3.0
!
interface atm 4/0.1 point-to-point
    profile pppoe myProfile
    qos-profile myQosProfile
!
```

```

interface atm 4/0.2 point-to-point
  qos-profile myQosProfile
  ip description TestIP
!
interface atm 4/0.3 point-to-point

```

To display the configuration currently running on a specified category of router settings:

```

host1# show running-configuration category system file-system
boot config startup-configuration
boot system m.rel
no boot backup
no boot subsystem
no boot backup subsystem

```

- Related Documentation**
- [Configuration Output Organization on page 268](#)
  - [Overview of Saving the Current System Configuration on page 282](#)
  - [Saving the Current System Configuration on page 284](#)
  - *show running-configuration*

## Displaying the Background Monitoring Time of the SRP

**Purpose** Display the time of the monitoring task for detecting corruption of a running configuration on both the primary SRP and the standby SRP.

**Action** To display the time of the monitoring task for detecting corruption of a running configuration on both the primary SRP and the standby SRP:

```

host1#show service config-monitor-periodicity
config-monitor-periodicity = 2000

```

- Related Documentation**
- [Detecting Corrupt Configuration Files on the SRPs on page 277](#)
  - *show service config-monitor-periodicity*

## Monitoring Console Sessions

This topic describes the following:

- [Monitoring the Parameters of the Current Console Session on page 341](#)
- [Monitoring the Parameters of the Future and Current Console Sessions on page 342](#)

### Monitoring the Parameters of the Current Console Session

**Purpose** Display parameters of the current console session.

**Action** To display parameters of the current console session:

```

host1#show terminal
Length: 25 lines, Width: 80 columns
data-character-bits: 8 bits per character
Speed: 9600 bits per second

```

```

dsr-detect disabled
exec-timeout never
exec-banner enabled
motd-banner enabled
login-timeout 30 seconds

```

**Meaning** Table 64 on page 342 lists the **show terminal** command output fields.

**Table 64: show terminal Output Fields**

Field Name	Field Description
Length	Number of lines on the screen
Width	Number of characters on each line of the screen
data-character-bits	Number of bits per character: <ul style="list-style-type: none"> <li>• 7—Setting for the standard ASCII set</li> <li>• 8—Setting for the international character set</li> </ul>
Speed	Speed of the console session
dsr-detect	Status of DSR signal detection: <ul style="list-style-type: none"> <li>• enabled—DSR signal must be detected for a user to log in to the console.</li> <li>• disabled—DSR signal need not be detected for a user to log in to the console.</li> </ul>
exec-timeout	Time interval that the terminal waits for expected user input. If there is no time limit, the value is: <ul style="list-style-type: none"> <li>• Never</li> </ul>
exec-banner	Status for the exec banner: enabled or disabled. This banner is displayed by the CLI after user authentication (if any) and before the first prompt of a CLI session.
motd-banner	Status for the MOTD banner: enabled or disabled. This banner is displayed by the CLI when a connection is initiated.
login-timeout	Time interval during which the user must log in. If there is no time limit, the value is: <ul style="list-style-type: none"> <li>• Never</li> </ul>

## Monitoring the Parameters of the Future and Current Console Sessions

**Purpose** Display the parameters configured for all future console sessions and the current console session.

**Action** To display the parameters configured for all future console sessions and the current console session:

```
host1#show line console 0
dsr-detect disabled
configured speed 9600, current speed 9600
exec-timeout never
```

**Meaning** [Table 65 on page 343](#) lists the **show line console 0** command output fields.

**Table 65: show line console 0 Output Fields**

Field Name	Field Description
dsr-detect	Status of DSR signal detection: <ul style="list-style-type: none"> <li>enabled—DSR signal must be detected for a user to log in to the console.</li> <li>disabled—DSR signal need not be detected for a user to log in to the console.</li> </ul>
configured speed	Configured speed of the console session
current speed	Current speed of the console session
exec-timeout	Time interval that the terminal waits for expected user input. If there is no time limit, the value is: <ul style="list-style-type: none"> <li>Never</li> </ul>

**Related Documentation**

- [Customizing the User Interface on page 288](#)
- *show line console 0*
- *show terminal*

## Monitoring Files

This topic describes the following:

- [Monitoring the List of Files Residing in Nonvolatile Storage on page 343](#)
- [Displaying the Contents of the File Residing in Nonvolatile Storage on page 347](#)

### Monitoring the List of Files Residing in Nonvolatile Storage

**Purpose** Shows a list of files in NVS. You can specify a directory path, a local filename, a local device name, or some combination of these to view any local files or directories. You can include an asterisk (\*) at any position in a specified filename as a wildcard. The asterisk substitutes for zero or more characters in the name. You cannot use a wildcard in a path.

**NOTE:**

- When high availability is enabled on the router, it is possible that files or file attributes may appear unsynchronized when they are not. When enabled, high availability mirrors configuration changes instantly from the active SRP to the standby SRP. However, although these changes are reflected immediately in memory, the standby SRP NVS is updated at 5 minute intervals.
- Bulk statistics .sts files are stored in volatile storage on a RAM disk, and are displayed only when bulkstats is configured.
- When you issue the `dir` command from Boot mode, a reduced set of file types is displayed.
- You cannot use the `dir` command on a network device.

**Action** To show a list of files in NVS:

```
host1#dir
Please wait.....
```

Active/standby file systems are synchronized.

file	size	unshared size
-----	-----	-----
disk0:/incoming <DIR>	0	
disk0:/outgoing <DIR>	0	
disk0:810beta13.cnf	280944	280944
disk0:800beta12.cnf	327011	327011
disk0:bng___1.txt	11092	11092
disk0:bng___2.txt	11092	11092
disk0:bng___3.txt	11092	11092
disk0:erx701rel.cnf	255400	255400
disk0:730beta19.cnf	283141	283141
disk0:730beta18.cnf	284503	284503
disk0:erx_8-0-0b0-24.cnf	327404	327404
disk0:7.3run.cnf	301635	301635
disk0:80beta_bce_backup.cnf	333228	333228
disk0:800beta5.cnf	300575	300575
disk0:820beta5.cnf	311616	311616
disk0:810beta16.cnf	297764	297764
disk0:SRP-10Ge_3_SC_08_22_2006_07_39.dmp	153268924	153268924
disk0:SRP-10Ge_3_SC_04_12_2007_09_47.dmp	182385184	182385184
disk0:reboot.hty	402368	402368
disk0:system.log	702	702
disk0:erx_9-0-0a1-7.rel	176128192	160912356
disk0:erx_8-1-0b1-2.rel	164065212	148633854
disk0:erx_8-2-0b1-5.rel	166117319	150685961
disk0:testing_cat.txt	21848	21848
standby-disk0:SRP-10Ge_1_SC_08_21_2006_13_48.dmp	153547479	153547479
standby-disk0:SRP-10Ge_1_SC_04_12_2007_10_04.dmp	194849368	194849368
standby-disk0:reboot.hty	123136	123136
standby-disk0:system.log	855	855
		in
file	date (UTC)	use

```

-----
disk0:/incoming <DIR>                02/08/2008 15:06:42
disk0:/outgoing <DIR>                02/08/2008 15:06:42
disk0:810beta13.cnf                  02/06/2007 15:13:44
disk0:800beta12.cnf                  09/29/2006 16:31:54
disk0:bng__1.txt                     02/12/2008 07:05:20
disk0:bng__2.txt                     02/12/2008 07:05:28
disk0:bng__3.txt                     02/12/2008 06:59:46
disk0:erx701rel.cnf                  10/07/2005 13:01:02
disk0:730beta19.cnf                  07/12/2006 07:21:22
disk0:730beta18.cnf                  06/19/2006 15:23:46
disk0:erx_8-0-0b0-24.cnf             11/02/2006 12:23:38
disk0:7.3run.cnf                     08/21/2006 11:19:52
disk0:80beta_bce_backup.cnf          10/04/2007 09:01:36
disk0:800beta5.cnf                   01/02/2007 16:01:36
disk0:820beta5.cnf                   05/09/2007 14:29:58
disk0:810beta16.cnf                  03/15/2007 06:58:14
disk0:SRP-10Ge_3_SC_08_22_2006_07_39.dmp 08/22/2006 07:43:14
disk0:SRP-10Ge_3_SC_04_12_2007_09_47.dmp 04/12/2007 09:51:08
disk0:reboot.hty                     01/09/2008 13:57:02
disk0:system.log                     11/12/2007 09:56:14
disk0:erx_9-0-0a1-7.rel              10/04/2007 08:40:06
disk0:erx_8-1-0b1-2.rel              03/15/2007 06:50:32
disk0:erx_8-2-0b1-5.rel              05/09/2007 14:22:22
disk0:testing_cat.txt                03/13/2006 17:42:12
standby-disk0:SRP-10Ge_1_SC_08_21_2006_13_48.dmp 08/21/2006 13:51:42
standby-disk0:SRP-10Ge_1_SC_04_12_2007_10_04.dmp 04/12/2007 10:08:38
standby-disk0:reboot.hty             01/09/2008 13:53:10
standby-disk0:system.log             04/12/2007 09:47:24

```

## Disk capacity

Device	Capacity (bytes)	Free (bytes)	Reserved (bytes)
disk0:	1054900224	167372414	68157440
standby-disk0:	1054900224	153330775	68157440

To show a list of files of a specific extension:

```

host1#dir *.txt
Please wait.....

```

Active/standby file systems are synchronized.

file	size	unshared size
disk0:bng__1.txt	11092	11092
disk0:bng__2.txt	11092	11092
disk0:bng__3.txt	11092	11092

file	date (UTC)	in use
disk0:bng__1.txt	02/12/2008 07:05:20	
disk0:bng__2.txt	02/12/2008 07:05:28	
disk0:bng__3.txt	02/12/2008 06:59:46	

## Disk capacity

Device	Capacity (bytes)	Free (bytes)	Reserved (bytes)
disk0:	1054900224	167372414	68157440
standby-disk0:	1054900224	153330775	68157440

```

disk0:          1054900224  167372414  68157440
standby-disk0:  1054900224  153330775  68157440

```

To show a list of files in the incoming directory:

```
host1#dir /incoming
```

file	size	unshared size	date (UTC)	in use
disk0:3-0-0a3-7.rel	256	0	12/19/2000 07:14:01	
disk0:srp.exe	30012312	0	12/19/2000 07:14:12	
disk0:srpIc.exe	1801208	0	12/19/2000 07:20:32	
disk0:srpDiag.exe	6984222	0	12/19/2000 07:22:08	

#### Disk capacity

Device	Capacity (bytes)	Free (bytes)	Reserved (bytes)
disk0:	220200960	120616448	36700160

To show a list of files in the outgoing directory:

```
host1#dir /outgoing
```

file	size	unshared size	date (UTC)	in use
disk0:test.scr	1204	0	12/18/2000 03:01:04	
disk0:foo.scr	1278	1278	12/20/2000 04:02:12	

#### Disk capacity

Device	Capacity (bytes)	Free (bytes)	Reserved (bytes)
disk0:	220200960	120616448	36700160

**Meaning** Table 66 on page 346 lists the **dir** command output fields.

**Table 66: dir Output Fields**

Field Name	Field Description
file	Name of the file or directory (DIR indicates a directory)
size	Physical size of the file
unshared size	Size of the file in user space: <ul style="list-style-type: none"> <li>Value of zero indicates that this file has been installed onto the system space and that there is a link to this file.</li> <li>Value other than zero indicates that the file has not been installed onto the system space and equals the physical size of the file.</li> </ul>
date	Date that the file was created
in use	An exclamation point (!) indicates that the system is using this file



## Displaying the Contents of the File Residing in Nonvolatile Storage

**Purpose** Display the contents of a macro, script, or text file that resides in NVS on the primary SRP module, in NVS on the redundant SRP module, or on a remote server that you access using FTP.

You can specify the file you want to display using one of the following formats, depending on the location of the file:

- *fileName*—Name of the file that resides in NVS on the primary SRP module
- *standby:fileName*—Name of the file that resides in NVS on the redundant (standby) SRP module
- *serverName:filePathName*—Name of the remote server on which the file resides and the complete pathname of the file

**Action** To display the contents of a text file named `erxconfig.txt` that resides in NVS on the primary SRP module:

```
host1#more erxconfig.txt
```

To display the contents of a macro file named `mysetup.mac` that resides in NVS on the redundant (standby) SRP module:

```
host1#more standby:mysetup.mac
```

To display the contents of a script file named `myconfig.scr` that resides on a remote server named `filesaver1`:

```
host1#more filesaver1:/startup/scripts/myconfig.scr
```

**Related Documentation**

- [Renaming Local Files on page 297](#)
- [Deleting Files in Nonvolatile Storage on page 299](#)
- *dir*
- *more*

---

## Monitoring the FTP Server

You can use the **dir** command to monitor files on the FTP server. You can use the **show ftp-server** and **show users** commands to monitor settings of the FTP server. This topic describes the following:

- [Monitoring the Information about the FTP Server on page 347](#)
- [Monitoring User Information of the vty Lines on page 348](#)

### Monitoring the Information about the FTP Server

**Purpose** Display information about the FTP server.

**Action** To display information about the FTP server:

```
host1#show ftp-server
FTP Server state: enabled, 0 open connections
Statistics since server was last started:
    attempts: 32
    failed hosts: 5
    failed users: 7
Statistics since last system reload:
    attempts: 35
    failed hosts: 5
    failed users: 8
```

**Meaning** [Table 67 on page 348](#) lists the **show ftp-server** command output fields.

**Table 67: show ftp-server Output Fields**

Field Name	Field Description
FTP Server state	Status of the FTP server: enabled or disabled
Open connections	Number of open connections to the FTP server
Statistics since server was last started	Data about the connection attempts since you enabled the FTP server: <ul style="list-style-type: none"> <li>• attempts—Number of attempts to connect</li> <li>• failed hosts—Number of connection attempts that failed because of disallowed host addresses</li> <li>• failed users—Number of connection attempts that failed because users were not authenticated</li> </ul>
Statistics since last system reload	Data about the connection attempts since you last booted the system: <ul style="list-style-type: none"> <li>• attempts—Number of attempts to connect</li> <li>• failed hosts—Number of connection attempts that failed because of disallowed host addresses</li> <li>• failed users—Number of connection attempts that failed because users were not authenticated</li> </ul>

## Monitoring User Information of the vty Lines

**Purpose** Display information about users of the vty lines.

- You can specify the **all** keyword to view information for all configured lines (both connected and not connected).
- You can specify the **detail** keyword to view detailed information.

**Action** To display information about users of the vty lines:

```
host1#show users
line
number    line name    user    connected    connected since
-----    -
-----    -
-----    -
-----    -
-----    -
```

```

0*      console 0          console    02/12/2001 19:57
4       vty 3 (ftp)      fred    10.10.0.64 02/12/2001 20:04
5       vty 4 (telnet)   10.10.0.64 02/12/2001 20:04

```

Note: '\*' indicates current user.

To display detailed information about users of the vty lines:

```
host1#show users detail
```

```

line          connected      idle
number       line name     user      from      connected since  time
-----
0            console 0          console    console    08/14/2003 08:01 00:23:50
1*          vty 0 (telnet)    10.10.120.90 08/15/2003 10:37
line          virtual   privilege
number       router    level    current command
-----
0            default  10
1*          default  10      show users detail

```

Note: '\*' indicates current user.

**Meaning** [Table 68 on page 349](#) lists the **show users** command output fields.

**Table 68: show users Output Fields**

Field Name	Field Description
line number	Number of the line to which the user is connected
line name	Name of the line, the service the line offers, and the relative line number
user	Name of the user
connected from	Location or IP address of the user
connected since	Date and time that the user connected to the line
idle time	Amount of time it has been since an entry was made from this line (detail only)
virtual router	Virtual router used by this line user (detail only)
privilege level	Privilege level of this line user (detail only)
current command	Command currently being executed by the user over this line (detail only)

**Related Documentation**

- [Clearing vty and Console Lines on page 268](#)
- [Enabling the FTP Server on page 313](#)
- [Example: Enabling FTP Lines on page 313](#)
- *show ftp-server*

- *show users*

## Monitoring the Subsystems in the Software Release or Release File

**Purpose** Determine which subsystems are included in the current software release on the system or in a specified software release file. You can specify either a local filename or a remote path and filename to view the subsystems that are included in a software release file other than the current software release on the system.

**Action** To verify which subsystems are present in the release before copying a new release:

```
host1#show subsystems file m:/x/images/x-y-z.rel
oc3
oc12p
oc12a
ge
fe8
coc12
oc12s
```

To verify which subsystems are included and excluded after copying a release:

```
host1#show subsystems file x8.rel
Required: 1423005 bytes
Included Subsystems: 27882192 bytes
oc12p
oc12a
ge
fe8
coc12
oc12s

Excluded Subsystems: 6840211 bytes
oc3
```

**Meaning** [Table 69 on page 350](#) lists the **show subsystems** command output fields.

**Table 69: show subsystems Output Fields**

Field Name	Field Description
Required	Number of bytes of data for the required portion of the release.
Included Subsystems	Number of bytes of data for the included subsystems listed. All included subsystems in the release are listed.
Excluded Subsystems	Number of bytes of data for the excluded subsystems listed. All excluded subsystems in the release are listed.

**Related Documentation**

- [Example: Copying Partial Releases on page 317](#)
- *show subsystems*

## Monitoring the NFS Client

This topic describes the following:

- [Monitoring a List of Configured Network Servers on page 351](#)
- [Monitoring the Interface Used to Exchange Messages with the NFS Server on page 352](#)

### Monitoring a List of Configured Network Servers

**Purpose** Display a list of configured network servers.

**Action** To display a list of configured network servers:

```
host1#show hosts
      Static Host Table
-----
name      ip address      type
-----
host1     10.2.0.124      ftp
hFtp      10.5.6.7         ftp
hTftp     10.5.6.7         tftp

      Static Host Table
-----
name      ip address      type
-----
george    1111:2222:3333:4444:5555:6666:7777:8888  ftp
dsw       10.10.121.42     ftp
deab      10.6.128.12      ftp
mFtp      10.10.121.11     ftp
mTftp     10.10.121.11     tftp
mary      10.10.121.11     ftp
sd        10.10.121.80     ftp

      NFS Host Table
-----
name      userid      groupid
-----
deab      2001        100
```

**Meaning** [Table 70 on page 351](#) lists the **show hosts** command output fields.

Table 70: show hosts Output Fields

Field Name	Field Description
Static Host Table	Information about the connected static hosts: <ul style="list-style-type: none"><li>• name—Name of the host</li><li>• ip address—IPv4 or IPv6 address of the host</li><li>• type of host—Type of host; for example, ftp means an FTP server</li></ul>

Table 70: show hosts Output Fields (*continued*)

Field Name	Field Description
NFS Host Table	Information about connected NFS servers: <ul style="list-style-type: none"> <li>• name—Name of the NFS server</li> <li>• userid—Identity for the user</li> <li>• groupid—Identity for the group</li> </ul>

## Monitoring the Interface Used to Exchange Messages with the NFS Server

**Purpose** Display information about the interface that the current virtual router uses to exchange messages with the NFS server.

**Action** To display information about the interface that the current virtual router uses to exchange messages with the NFS server.

```
host1#show ip nfs
Source address is 1.1.1.1
```

**Meaning** [Table 71 on page 352](#) lists the **show ip nfs** command output fields.

Table 71: show ip nfs Output Fields

Field Name	Field Description
Source address	IP address of the interface that the current virtual router uses to exchange messages with the NFS server
Source interface	Type and specifier of the interface that the current virtual router uses to exchange messages with the NFS server. For information about interface types and specifiers, see <i>Interface Types and Specifiers</i> in <i>JunosE Command Reference Guide</i> .

- Related Documentation**
- [Naming the System on page 263](#)
  - [Configuring a Virtual Router as an NFS Client on page 320](#)
  - *show hosts*
  - *show ip nfs*

## Monitoring the Name Servers on the System

**Purpose** Display the name servers that you have specified on the system with the **ip name-server** command.

**Action** To display the name servers that you have specified on the system:

```
host1#show ip domain-lookup
Bind to client: (boston)default
```

```

Using following Domain Name Servers:
10.2.0.3
11.1.1.1
10.1.1.1
1:2:3:4:5:6:7:8:9:0:a:b:c:d:e:f
Using following Local Domain Names :
urlofinterest.com
concord

```

**Meaning** [Table 72 on page 353](#) lists the **show ip domain-lookup** command output fields.

**Table 72: show ip domain-lookup Output Fields**

Field Name	Field Description
Bind to client	Name of the virtual router context in parentheses, followed by the name of the virtual router providing the name resolver
Using following Domain Name Servers	Name servers you assigned
Using following Local Domain Names	Default domain names you specified

- Related Documentation**
- [Assigning Name Servers to the System on page 323](#)
  - [Configuring One Name Resolver for Multiple Virtual Routers on page 324](#)
  - *show ip domain-lookup*

## Monitoring the Core Dump

This topic describes the following:

- [Monitoring the Parameters of the Core Dump Operation on page 353](#)
- [Displaying the Status and Configuration Information of the Core Dump Monitor on page 354](#)

### Monitoring the Parameters of the Core Dump Operation

**Purpose** Display the parameters associated with the core dump operation.

**Action** To display the parameters associated with the core dump operation:

```

host1#show exception dump
Dump host IP address: 192.168.56.7
Dump directory: CORE_DUMPS/
Dump protocol: FTP
User name: user_name
Password: user_password
Interface IP address:
Interface netmask:
Gateway IP address:

```

**Meaning** [Table 73 on page 354](#) lists the **show exception dump** command output fields.

**Table 73: show exception dump Output Fields**

Field Name	Field Description
Dump host IP address	Address of the host where the system is configured to transfer the dump file
Dump directory	Name of directory on the host where the system is configured to transfer the dump file
Dump protocol	Protocol used to send the core dump file; currently only FTP is supported
User name	Name configured for access to the core dump file on the FTP server
Password	Password configured for access to the core dump file on the FTP server
Interface IP address	Address of the system interface configured to send the core dump file
Interface netmask	Mask of the system interface configured to send the core dump file
Gateway IP address	Address of gateway configured between the system and the FTP server

## Displaying the Status and Configuration Information of the Core Dump Monitor

**Purpose** Display information about the core dump monitor status and configuration.

**Action** To display information about the core dump monitor status and configuration:

```
host1#show exception monitor
Core dump monitor is enabled
Next dump monitor check time: WED AUG 16 2003 15:50:38 UTC
Host: 10.10.120.99
Directory: monitor
Core dump monitor interval(minutes): 10

Files on flash which have been transferred
-----
standby:OC12Atm(P2)_5_IC_ERX-10-16-5b_09_15_2002_11_59.dmp
SRP-5GPlus_1_SC_tImBo-1Ab-3_09_18_2002_19_39.dmp

Files on flash which have not been transferred
-----
standby:SRP-10Ge_1_SC_ERX-10-24-36_09_24_2002_11_04.dmp
OC12-SERVER_5_FC1_E_ERX-10-24-36_03_28_2003_12_44.dmp
E3_1_IC_ERX-10-0f-ab_10_08_2002_16_10.dmp
```

**Meaning** [Table 74 on page 355](#) lists the **show exception monitor** command output fields.



Table 74: show exception monitor Output Fields

Field Name	Field Description
Core dump monitor	Status (enabled or disabled) of the core dump monitor
Next dump monitor check time	Time at which the core dump monitor will next check for any new core dump files
Host	IP address of the FTP host on which the core dump monitor saves core dump files
Directory	Directory or directory path on the host to where the core dump files are located
Core dump monitor interval	Time interval (in minutes) at which the core dump monitor checks for any new core dump files
Files on flash which have been transferred	A list of core dump files in the router NVS that have already been transferred to the FTP host
Files on flash which have not been transferred	A list of core dump files in the router NVS that have not yet been transferred to the FTP host

**Related Documentation**

- [Creating Core Dump Files on page 325](#)
- [Managing the Core Dump Files on page 327](#)
- *show exception dump*
- *show exception monitor*

## Monitoring the IP Prefix Reachability Tracking Details

This topic describes the following:

- [Monitoring Tracking Details for the Specified IP Prefix Object on page 355](#)
- [Monitoring One-line Summary Details for all Tracked IP Prefix Objects on page 356](#)

### Monitoring Tracking Details for the Specified IP Prefix Object

**Purpose** Display the tracking details for the object you specify.

**Action** To display the tracking details for the object you specify:

```
host1(config)#show track ERX_Bangalore
```

```
Track ERX_Bangalore
IP Route 1.1.1.0 255.255.255.0 reachability
in virtual router 1
Reachability is Up
First-hop interface is FastEthernet3/0
2 change(s)
```

Tracked by:  
Vrrp in virtual router 1

**Meaning** [Table 75 on page 356](#) lists the **show track** command output fields.

**Table 75: show track Output Fields**

Field Name	Field Description
Track	Name of the object being tracked
IP Route	IP prefix being tracked
Virtual router	Virtual router on which the object resides
First-hop interface	Outgoing interface to reach the prefix
changes	Number of times the object has changed state
Tracked by	Application that is doing the tracking

## Monitoring One-line Summary Details for all Tracked IP Prefix Objects

**Purpose** Display a one-line summary of all objects being tracked.

**Action** To display a one-line summary of all objects being tracked:

```
host1(config)#show track brief
```

Object	Type	Parameter	Value
ERX-WF	IP-route	reachability	Up
ERX-BNG	IP-route	reachability	Up

**Meaning** [Table 76 on page 356](#) lists the **show track brief** command output fields.

**Table 76: show track brief Output Fields**

Field Name	Field Description
Object	Name of the object being tracked
Type	Type of object being tracked
Parameter	Parameter type being tracked
Value	State of the object being tracked

**Related Documentation**

- [Tracking IP Prefix Reachability on page 331](#)
- *show track*
- *show track brief*

## Monitoring Gathered Technical Support Information

**Purpose** Display technical support information used by Juniper Networks customer support personnel to assist in troubleshooting the router.

**Action** To display technical support information used by Juniper Networks customer support personnel to assist in troubleshooting the router:

```
host1#show tech-support
Show Technical Support
```

```
-----
System Name      : host1
Time             : THU JUL 15 2004 17:12:48 UTC
System up since  : WED JUN 30 2004 16:07:51 UTC
Software release: 1088523900
Boot Flags       : 0x100663296
Slot Number      : 0
Serial Number    : 7100170293
Assembly Number  : 3400003701
Assembly Rev     : A07
Description      :

Command List:
CLI:show version
CLI:show boot
CLI:show hardware
CLI:show redundancy
CLI:show environment
CLI:show users detail
CLI:show utilization
CLI:show process cpu
CLI:show process memory
....
```

**Related Documentation**

- [Gathering Information for Customer Support on page 331](#)
- *show tech-support*

## Monitoring Resource Threshold Information

**Purpose** Display statistical information about resources and their current threshold configurations.

**Action** To display statistical information about resources and their current threshold configurations:

```
host1#show resource
Resource Threshold Trap: enabled
```

type	location	max capacity	current value	rising threshold
ip interface	system	32000	1	28800
ip interface	slot 3	8192	0	7373
ip interface	slot 4	4095	0	3686
atm-sub-if interface	system	65536	0	58982
atm-vc interface	system	65536	0	58982
ppp-link interface	system	32768	0	29491

ppp-link interface	slot 3	2048	0	1843
ppp-link interface	slot 4	6	0	5
atm-active-sub-if interface	system	65536	0	58982
type	location	falling threshold	hold-down time	
ip interface	system	320	300	
ip interface	slot 3	82	300	
ip interface	slot 4	41	300	
atm-sub-if interface	system	655	300	
atm-vc interface	system	655	300	
ppp-link interface	system	328	300	
ppp-link interface	slot 3	20	300	
ppp-link interface	slot 4	0	300	
atm-active-sub-if interface	system	655	300	

To display threshold trap status:

```
host1#show resource threshold trap
Resource Threshold Trap: enabled
```

**Meaning** [Table 77 on page 358](#) lists the **show resource** command output fields.

**Table 77: show resource Output Fields**

Field Name	Field Description
Resource Threshold Trap	Status (enabled or disabled) of the resource threshold trap
type	Interface type
location	Location of the interface (system or slot location)
max capacity	Maximum capacity of the interface at either the system or slot level
current value	Current capacity of the interface at either the system or slot level
rising threshold	Rising threshold setting for the interface at either the system or slot level
falling threshold	Falling threshold setting for the interface at either the system or slot level
hold-down time	Hold-down time setting for the interface at either the system or slot level

**Related Documentation**

- [Managing the Resource Threshold Monitor on page 332](#)
- *show resource*

## Monitoring the Physical Environment of the Router

**Purpose** Display information about the router's physical environment, such as voltage or temperature. The system displays a message if the voltage or temperature exceeds normal operating limits. The system enters thermal protection mode if the temperature exceeds maximum operating limits or if the fan system on the E120 and E320 routers reports a critical error. For information about thermal protection mode on ERX7xx models, ERX14xx models, and the ERX310 router, see *ERX Hardware Guide, Chapter 9, Troubleshooting*. For information about thermal protection mode on the E120 and E320 routers, see *E120 and E320 Hardware Guide, Chapter 9, Troubleshooting*.

Optionally, you can specify the **all** keyword to view both the system environment information and the detailed temperature status table, or specify the **table** keyword to view only the temperature status table.

**Action** To display the environment of an ERX7xx model:

```
host1#show environment all
  chassis: 14 slot (id 0x3, rev. 0x0)
  fabric: 5 Gbps (rev. 1)
  fans: ok
  nvs: ok (81MB flash disk, 54% full)
  power: A ok, B not present
  AC power: A not present, B not present
  srp redundancy: none
*** slots: cards missing or offline
      online: 6 9
      standby: 8
      offline: 2
      empty: 0 1 3 4 5 7 10 11 12 13
  line redundancy: 1 redundancy group(s)
      width 6, spare 8, primary 9
  temperature: ok
  timing: primary
      primary: internal SC oscillator (ok)
      secondary: internal SC oscillator (ok)
      tertiary: internal SC oscillator (ok)
      auto-upgrade enabled
*** system operational: no
```

slot	processor temperature (10C - 70C)	processor temperature status	IOA temperature (10C - 70C)	IOA temperature status
0	31	normal	30	normal
3	31	normal	30	normal
5	31	normal	30	normal
7	31	normal	30	normal

```
processor temperature ranges
  below -5C is too cold
  above 80C is too hot
  low temperature warning below 10C
  high temperature warning above 70C
IOA temperature ranges
  below -5C is too cold
  above 80C is too hot
  low temperature warning below 10C
  high temperature warning above 70C
```

To display the environment of an E320 router:

host1#show environment all

```

chassis: 17 slot (id 0x3, rev. 0x0)
fabric: 100 Gbps (rev. 1)
fans: fanSubsystemOk
nvs: ok (977MB flash disk, 29% full), matches running config
power: A ok, B not present
srp redundancy: mode is file-system-synchronization      auto-sync
enabled, switch-on-error enabled
status unknown
*** slots: cards missing or offline
online: 0 6 13
offline: 7
empty: 1 2 3 4 5 11 12 14 15 16
fabric slots: ok
online: 6 7 8 9 10
line redundancy: none
temperature: ok
timing: primary
primary: internal SC oscillator (ok)
secondary: internal SC oscillator (ok)
tertiary: internal SC oscillator (ok)
auto-upgrade enabled
fabric redundancy: ok

*** system operational: no

```

slot	type	temperature (10C - 70C)	temperature status
0	LM-4	42	normal
0/1	GE-4 IOA	23	normal
6	SRP-100	32	normal
6	SFM-100	32	normal
6/0	SRP IOA	25	normal
7	SFM-100	30	normal
8	SFM-100	23	normal
9	SFM-100	25	normal
10	SFM-100	24	normal
13	LM-4	24	normal
13/0	GE-4 IOA	23	normal

```

fabric temperature ranges
  below -5C is too cold
  above 79C is too hot
  low temperature warning below 10C
  high temperature warning above 70C
processor temperature ranges
  below -5C is too cold
  above 79C is too hot
  low temperature warning below 10C
  high temperature warning above 70C
IOA temperature ranges
  below -5C is too cold
  above 79C is too hot
  low temperature warning below 10C
  high temperature warning above 70C

```

To display the environment on an E120 router:

```

host1#show environment all
  chassis: 11 slot (id 0x8, rev. 0x0)
  fabric: 120 Gbps (rev. 1)
  fans: fanSubsystem0k
  nvs: ok (998MB flash disk, 14% full), matches running config
  power: A ok, B not present
  srp redundancy: mode is file-system-synchronization      auto-sync
enabled, switch-on-error enabled
in sync
slots: ok
online: 1 2 6
standby: 7
empty: 0 3 5
fabric slots: ok
online: 6 7 8 9 10
line redundancy: none
temperature: ok
timing: primary
primary: internal SC oscillator (ok)
secondary: internal SC oscillator (ok)
tertiary: internal SC oscillator (ok)
auto-upgrade enabled
fabric redundancy: ok

system operational: yes

```

slot	type	temperature (10C - 56C)	temperature status
1	LM-10	37	normal
1/1	GE-8 IOA	35	normal
2	LM-10	37	normal
2/1	GE-8 IOA	39	normal
4	LM-10A-ADV	37	normal
6	SRP-120	40	normal
6	SFM-120	40	normal
6/0	SRP IOA	30	normal
7	SRP-120	41	normal
7	SFM-120	41	normal
8	SFM-120	31	normal
9	SFM-120	32	normal
10	SFM-120	32	normal

```

fabric temperature ranges
  below -5C is too cold
  above 79C is too hot
  low temperature warning below 10C
  high temperature warning above 56C
processor temperature ranges
  below -5C is too cold
  above 79C is too hot
  low temperature warning below 10C
  high temperature warning above 51C
IOA temperature ranges
  below -5C is too cold
  above 79C is too hot
  low temperature warning below 10C
  high temperature warning above 56C

```

To display the temperature status table on an E120 router:

```
host1#show environment table
```

slot	type	temperature (10C - 56C)	temperature status
1	LM-10	37	normal
1/1	GE-8 IOA	35	normal
2	LM-10	37	normal
2/1	GE-8 IOA	39	normal
4	LM-10A-ADV	37	normal
6	SRP-120	40	normal
6	SFM-120	40	normal
6/0	SRP IOA	30	normal
7	SRP-120	41	normal
7	SFM-120	41	normal
8	SFM-120	31	normal
9	SFM-120	32	normal
10	SFM-120	32	normal

fabric temperature ranges

below -5C is too cold  
above 79C is too hot  
low temperature warning below 10C  
high temperature warning above 56C

processor temperature ranges

below -5C is too cold  
above 79C is too hot  
low temperature warning below 10C  
high temperature warning above 51C

IOA temperature ranges

below -5C is too cold  
above 79C is too hot  
low temperature warning below 10C  
high temperature warning above 56C

**Meaning** [Table 78 on page 362](#) lists the **show environment** command output fields.

**Table 78: show environment Output Fields**

Field Name	Field Description
chassis	<p>Number of slots, midplane identifier, and hardware revision number:</p> <ul style="list-style-type: none"> <li>14Slot—5 Gbps, 14 slot midplane</li> <li>midplaneId7Slot—5 Gbps, 7 slot midplane</li> <li>midplaneIdRx1400—10 Gbps ASIC compatible, 12 line module slots, 2 SRP module slots for ERX14xx models</li> <li>midplaneIdRx700—10 Gbps ASIC compatible, 5 line module slots, 2 SRP module slots for ERX7xx models</li> <li>17 slot—100 or 320 Gbps, 17-slot midplane for the E120 router</li> <li>11 slot—320 Gbps, 11-slot midplane for the E120 router</li> </ul>
fabric	Capacity and hardware revision of the fabric



Table 78: show environment Output Fields (*continued*)

Field Name	Field Description
fans	Status of fans
nvs	Status and capacity of NVS and amount of space used
power	States of power feeds
AC power	For ERX310 router only; states of power feeds
srp redundancy	Availability of a redundant SRP module
slots: cards missing or offline	Status of each slot: <ul style="list-style-type: none"> <li>• online</li> <li>• standby</li> <li>• offline</li> <li>• empty</li> </ul>
line redundancy	Number of redundancy groups installed: <ul style="list-style-type: none"> <li>• width—Number of slots the redundant midplane covers</li> <li>• spare—Slot that contains a spare line module</li> <li>• primary—Slot that contains the primary line module</li> </ul>
fabric redundancy	Status of redundancy on the switch fabric on the E120 and E320 routers: <ul style="list-style-type: none"> <li>• ok</li> <li>• none</li> </ul>
temperature	Status of the system temperature
timing	Source of the timing signal: <ul style="list-style-type: none"> <li>• primary—Type and status of the primary timing signal</li> <li>• secondary—Type and status of the secondary timing signal</li> <li>• tertiary—Type and status of the tertiary timing signal</li> <li>• auto-upgrade—Status of the auto-upgrade parameter, which enables the system to revert to a higher-priority timing source after switching to a lower-priority timing source.</li> </ul>
system operational	Status of the system
slot	Number of the slot in which the module resides

Table 78: show environment Output Fields (*continued*)

Field Name	Field Description
type	Type of module in the slot on the E120 and E320 routers
temperature	Temperature of the line module, SRP module, or SFM on the E120 and E320 routers
processor temperature	Temperature of the line module or SRP module
processor temperature status	Temperature condition of the line module: <ul style="list-style-type: none"> <li>• normal—Temperature is in normal range</li> <li>• too hot—Module is too hot; system will go into thermal protection mode if the temperature of modules in any two slots exceed 80° C</li> <li>• too cold—Module is too cold; system will go into thermal protection mode if the temperature of any module drops below –5° C</li> </ul>
IOA temperature	Temperature of the corresponding I/O module or IOA
IOA temperature status	Temperature condition of the corresponding I/O module or IOA: <ul style="list-style-type: none"> <li>• normal—Temperature is in normal range</li> <li>• too hot—Module is too hot; system will go into thermal protection mode if the temperature of modules in any two slots exceed 80° C</li> <li>• too cold—Module is too cold; system will go into thermal protection mode if the temperature of any module drops below –5° C</li> </ul>
processor temperature ranges	Displays the temperature ranges for the line modules and SRP modules
IOA temperature ranges	Displays the temperature ranges for the I/O modules on ERX7xx models, ERX14xx models, and the ERX310 router or IOAs on the E120 and E320 routers
fabric temperature ranges	Displays the temperature ranges for the SRP modules and SFMs on the E120 and E320 routers

- Related Documentation**
- [Configuring System Timing on page 263](#)
  - *show environment*

## Monitoring the Multicast-to-Unicast Ratio for the Router Switch Fabric

**Purpose** Display multicast-to-unicast ratio for the router switch fabric.

**Action** To display multicast-to-unicast ratio for the router switch fabric:

```
host1#show fabric weights
```

```
Fabric scheduler weights: multicast = 1 , unicast = 8
```

**Meaning** [Table 79 on page 365](#) lists the **show fabric weights** command output fields.

**Table 79: show fabric weights Output Fields**

Field Name	Field Description
multicast	Ratio value of multicast bandwidth
unicast	Ratio value of unicast bandwidth

**Related Documentation**

- [Configuring the Switch Fabric Bandwidth on page 263](#)
- *show fabric weights*

## Monitoring Memory Management Protection Information

**Purpose** Display information about memory management protection of the router.



**NOTE:** You can use the **show memory-management protection** command only in the support mode and it is not user configurable.

**Action** To display information about memory management protection of the router:

```
host1#show memory-management protection
```

```
Mgr summary:
```

```
memory protection mode: 2 (app-level protection, audit only)
```

```
stacks excluded: true
```

```
allowed faults:
```

```
interrupt: yes
```

```
kernel:    yes
```

```
shell:     yes
```

```
vxWorks:  yes
```

```
OsTask:    yes
```

```
error conditions:
```

```
fault ring full      0
```

```
reversion queue full 0
```

```
memProtLock count: 1
```

```
maxReversionQueueDepth: 0
```

```
context switch stack: 0xaa2646c
```

```
Mmu driver summary:
```

```
page size: 4096
```

```
total memory mapped: 0x80436000 (2052MB, 525366 pages)
```

```
highest mapped address: 0xffffffff
```

```
Page table summary:
```

```
size:
```

```
8388608 (2^23) bytes
```

```
1048576 entries
```

```
131072 groups
address: 0x2c000000
findEntry errors: 0
Context stats:
  current      145
  high-water   149
  accum       244 (0 Hz)
Fault summary:
  faulter counts:
    interrupt  0
    kernel     0
    shell      0
    vxWorks    0
    OsTask     0
    normal     0
Rule stats:
  current      256
  high-water   258
  accum       28 (0 Hz)
  partialPagesIgnored 0
  partialPagesExtended 0
```

**Meaning** [Table 80 on page 367](#) lists the **show memory-management protection** command output fields.

Table 80: show memory-management protection Output Fields

Field Name	Field Description
Mgr summary	<p>Information about the OS Memory Manager memory protection mode:</p> <ul style="list-style-type: none"> <li>memory protection mode—There are four modes of this protection: <ul style="list-style-type: none"> <li>0 (disable)—Disable all memory protection</li> <li>1 (basic)—no app-level protection</li> <li>2 (audit)—violations are logged but non-fatal</li> <li>3 (fault)—violations are fatal</li> </ul> </li> <li>stacks excluded—States if the stacks are excluded</li> <li>allowed faults—States the different faults allowed for this mode (applicable only for mode 2 and 3) : <ul style="list-style-type: none"> <li>interrupt—Interrupts the service routine</li> <li>kernel—vxWorks kernel task</li> <li>shell—vxWorks shell task</li> <li>vxWorks—Generic vxWorks task</li> <li>OsTask—Real OsTask</li> </ul> </li> <li>error conditions—Information about the several error counters and their values: <ul style="list-style-type: none"> <li>fault ring full—Counter for the fault ring is full</li> <li>reversion queue full—Counter for the reversion queue is full</li> <li>memProtLock count—Counter for the memory protection lock</li> <li>maxReversionQueueDepth—Counter for the maximum possible depth for the reversion queue</li> <li>context switch stack—Address for the context switch stack</li> </ul> </li> </ul>
Mmu driver summary	<p>Information about the page size, total memory mapped, and the highest mapped address:</p> <ul style="list-style-type: none"> <li>page size—Size of the page managed by the MMU</li> <li>total memory mapped—Total amount of mapped memory</li> <li>highest mapped address—Highest mapped address in the range</li> </ul>
Page table summary	<p>Information about the page table size along with the address and entry errors if any:</p> <ul style="list-style-type: none"> <li>size—Size of the page table in bytes, entry count, and group count</li> <li>address—Group address</li> <li>findEntry errors—Count for the findEntry errors</li> </ul>

**Table 80: show memory-management protection Output Fields (*continued*)**

Field Name	Field Description
Context stats	Information about the memory utilization of context switching stack (applicable only for mode 2 and 3): <ul style="list-style-type: none"> <li>current—Current count</li> <li>high-water—High-water mark count for the context</li> <li>accum—Accumulated count for the context</li> </ul>
Fault summary	Information about the fault counters (applicable only for mode 2 and 3): <ul style="list-style-type: none"> <li>falter counts—Details of counts for fault types: <ul style="list-style-type: none"> <li>interrupt—Fault counter for the interrupt type</li> <li>kernel—Fault counter for the kernel type</li> <li>shell—Fault counter for the shell type</li> <li>vxWorks—Fault counter for the vxWorks type</li> <li>OsTask—Fault counter for the OsTask type</li> <li>normal—Non-fault count</li> </ul> </li> </ul>
Rule stats	Statistics related to the access policies of the memory area: <ul style="list-style-type: none"> <li>current—Current rule count</li> <li>high-water—Rule statistics for the high-water mark count</li> <li>accum—Rule statistics for the accumulated count</li> <li>partialPagesIgnored—Count for ignored partial pages</li> <li>partialPagesExtended—Count for extended partial pages</li> </ul>

**Related Documentation** • [show memory-management protection](#)

## Monitoring CPU Usage

**Purpose** Display CPU resources used by system processes.

**Action** To display CPU resources used by system processes:

```
host1# show processes cpu
```

### Process Statistics

```
-----
task name      times      invocations    total
invoked        per         second        running
                  time      time
                  (msec)    time
-----
```

aaaAtm1483Config	1	0	0	0%
aaaServer	52	0	260	0%
agent1	399	0	3600	0%
ar1EthHelp	362856	4	590	0%
.				
.				
templateMgr	48	0	540	0%
timerd	2346566	32	0	0%
~GONE~	405202	5	184700	0%
~IDLE~	0	0	360	0%
~INTERRUPT~	8840490	121	51050	0%

task name	average time per invocation (usec)	5 second utilization (%)	1 minute utilization (%)	5 minute utilization (%)
aaaAtm1483Config	0	0	0	0
aaaServer	5000	0	0	0
agent1	9022	0	0	0
ar1EthHelp	1	0	0	0
ar1InternalNetwork	19	0	0	0
.				
.				
~IDLE~	---	0	0	0
~INTERRUPT~	5	0	0	0

**Meaning** [Table 81 on page 369](#) lists the **show processes cpu** command output fields.

**Table 81: show processes cpu Output Fields**

Field Name	Field Description
task name	Name of the process
times invoked	Number of times the process has been invoked
invocations per second	Frequency of the process invocation
total running time (msec)	Time the process has been running
percent running time	Percentage of the total running time attributable to this process
average time per invocation (usec)	Average number of microseconds per invocation of this process
5 second utilization (%)	CPU use by the process for the last 5 seconds
1 minute utilization (%)	CPU use by the process for the last minute
5 minute utilization (%)	CPU use by the process for the last 5 minutes

**Related Documentation** • *show processes cpu*

## Monitoring Memory-Related Resources Used by the System Processes

**Purpose** Display the amount of memory-related resources used by system processes. Because the router allocates memory to system processes in chunks, issuing the **show processes memory** command performs a cleanup process to gather unused, available memory for reallocation.

You can display different output variations by using the **application**, **slot**, and **virtual-router** keywords. In addition, you can combine these keywords in specific ways to display information combinations of application, slot, and virtual router.

The appearance of parentheses in the output is significant. The parentheses indicate “partial accountability” of the current memory size. In other words, the values are accurate for the row in which they appear, but the memory value used for calculating the sum total for the column may be smaller than the value displayed. This can result in the sum total for the “current size” column not matching the sum of the values that appear within the column. This disparity can occur under shared memory conditions where a portion of the memory size for one or more of the virtual routers may be accounted for elsewhere, resulting in a lower column total.

**Action** To display system memory usage on a per-application basis:

host1#show processes memory application

```
*** Memory usage summary (by application, 37 total) ***
  application: *
    router: *
```

app	current size	utilization	headroom
aaa	98K	3%	100%
bgp	90K	28%	100%
bridge	1M	4%	100%
cli	3K	8%	100%
dcm	64K	7%	100%
dhcp	644K	0%	100%
dns	4K	6%	100%
dvmrp	36K	0%	100%
ethernet	3K	75%	100%
forwarding	20K	50%	100%
gplaan	52K	0%	100%
igmp	1K	0%	100%
.			
.			

To display memory usage for all virtual routers on a per-router basis:

host1#show processes memory virtual-router

```
*** Memory usage summary (by router, 4 total) ***
  application: *
    router: *
```



rtr	current size	utilization	headroom
-----	-----	-----	-----
_unassoc_	(40M)	7%	99%
default	(339K)	23%	100%
test	(366K)	23%	100%
vr5	(327K)	18%	100%
-----	-----	-----	-----
Total:	41M	7%	99%

To display memory usage for each data store associated with the specified router and for the specified application:

```
host1#show processes memory virtual-router vr5 application ip
```

```
*** Memory usage summary (by VRF) ***
```

```
    application: ip
```

```
    router: vr5
```

```

    current
vrf size  utilization headroom
---
vr5  (19K)         48%    100%
```

**Meaning** [Table 82 on page 371](#) lists the **show processes memory** command output fields.

**Table 82: show processes memory Output Fields**

Field Name	Field Description
Memory usage summary	Statistical information about the memory usage information being displayed
application	Name of the application being viewed (if applicable); asterisk (*) if no application is specified
router	Name of the virtual router being viewed (if applicable); asterisk (*) if no virtual router is specified
app	Application to which the statistics information applies
rtr	Virtual router to which the statistics information applies
vrf	Virtual routing and forwarding instance to which the statistics information applies
_unassoc_	Special virtual router output category that summarizes all memory that is not currently associated with any particular virtual router
current size	Amount of memory reserved by the listed application or virtual router
utilization	Percentage of reserved memory currently used for the listed application or router

Table 82: show processes memory Output Fields (*continued*)

Field Name	Field Description
headroom	Amount of memory overage available to each listed application or virtual router (if needed); 100% indicates an unlimited headroom (that is, no memory limits are set for the application or virtual router)

- Related Documentation**
- [Memory Management Overview on page 294](#)
  - *show processes memory*

## Monitoring the History of System and Module Resets

**Purpose** Display the history of system and module resets. You can display the current reboot.hty file or a saved reboot history file. If you have a redundant router, it can be convenient to copy the redundant module's reboot.hty file to another filename for viewing with the **show reboot-history** command.

**Action** To display the history of system and module resets:

```
host1#show reboot-history
*** Entry 1 ***
time of reset: TUE APR 10 2001 20:25:59 UTC
run state: unknown
image type: diagnostics
location: slot (7)
build date: 0x3abf4337 MON MAR 26 2001 13:25:11 UTC
reset type: user reboot, task "scheduler", reason "not specified"
*** Entry 2 ***
time of reset: TUE APR 10 2001 20:25:44 UTC
run state: unknown
image type: diagnostics
location: slot (8)
build date: 0x3abf5d5f MON MAR 26 2001 15:16:47 UTC
reset type: user reboot, task "scheduler", reason "not specified"
*** Entry 3 ***
time of reset: TUE APR 10 2001 20:25:03 UTC
run state: unknown
image type: diagnostics
location: slot (4)
build date: 0x3abf3ee0 MON MAR 26 2001 13:06:40 UTC
reset type: user reboot, task "scheduler", reason "not specified"
```

**Meaning** [Table 83 on page 372](#) lists the **show reboot-history** command output fields.

Table 83: show reboot-history Output Fields

Field Name	Field Description
Entry	Number of entry in the reboot history; numbers range from lowest (most recent reset) to highest (oldest reset)

Table 83: show reboot-history Output Fields (*continued*)

Field Name	Field Description
time of reset	Timestamp for reset
run state	State of system at reset
image type	Type of image running when the record is written: <ul style="list-style-type: none"> <li>• boot—Module is running the boot file</li> <li>• diagnostics—Module is running the diagnostics file</li> <li>• application—Module is running the software file</li> </ul>
location	Slot that reset; location is offset by two slots at slot 7 and above (the SRP module in slot 6 shows location as slot 7, the SRP module in slot 7 shows location as slot 9, and slots 8-13 show location as 10-15, respectively)
build date	Build date of software version
reset type	Cause of reset

**Related Documentation** • *show reboot-history*

## Monitoring the Armed and Running Releases in the Router

**Purpose** Display the armed and running releases for every slot in the router and the operational status of the SRP module and line modules for all E Series routers. You can use the **all** keyword with the E120 and E320 routers to display the operational status of the IOAs.

The following symbols and notices may be displayed at the end of the report:

- # This release is a result of a subsystem override
- \* This release is a result of a “boot slot” override
- # The running or armed release on the slot is the same as the armed release for a subsystem. A subsystem is all the line modules of one type, such as OC3.
- \* This release reflects whichever release the router is armed with at startup.

**Action** To display the version of an ERX7xx model:

```
host1#show version
```

```
Juniper Edge Routing Switch ERX700
Copyright (c) 1999-2005 Juniper Networks, Inc. All rights reserved.
System Release: erx_7-1-0.rel Partial
Version: 7.1.0 [BuildId 4518] (December 21, 2005 11:23)
System running for: 25 days, 3 hours, 31 minutes, 5 seconds
(since THU DEC 22 2005 11:36:41 UTC)
```

slot	state	type	admin	spare	running release	slot uptime
0	standby	SRP-10Ge	enabled	---	erx_7-1-0.rel	---
1	online	SRP-10Ge	enabled	---	erx_7-1-0.rel	25d03h:28m:49s
2	---	---	---	---	---	---
3	---	---	---	---	---	---
4	online	CT3-12	enabled	---	erx_7-1-0.rel	25d03h:24m:46s
5	online	OC3-4A-APS	enabled	---	erx_7-1-0.rel	25d03h:24m:22s
6	online	GE	enabled	---	erx_7-1-0.rel	25d03h:24m:44s

To display the version of an E320 router:

```
host1# show version
```

```
Juniper Edge Routing Switch E320
```

```
Copyright (c) 1999-2005 Juniper Networks, Inc. All rights reserved.
```

```
System Release: 7b12.rel
```

```
Version: 7.0.0 [BuildId 3468] (April 29, 2005 10:46)
```

```
System running for: 2 days, 19 hours, 16 minutes, 17 seconds
```

```
(since FRI MAY 13 2005 15:10:54 UTC)
```

slot	state	type	admin	spare	running release	slot uptime
0	online	LM-4	enabled	---	7b12.rel	2d19h:13m:24s
1	---	---	---	---	---	---
2	online	LM-4	enabled	---	7b12.rel	2d19h:13m:19s
3	---	---	---	---	---	---
4	---	---	---	---	---	---
5	---	---	---	---	---	---
6	online	SRP-100	enabled	---	7b12.rel	2d19h:14m:48s
6	online	SFM-100	enabled	---	---	2d19h:14m:47s
7	standby	SRP-100	enabled	---	7b12.rel	---
7	online	SFM-100	enabled	---	---	2d19h:14m:42s
8	online	SFM-100	enabled	---	---	2d19h:14m:44s
9	online	SFM-100	enabled	---	---	2d19h:14m:39s
10	online	SFM-100	enabled	---	---	2d19h:14m:40s
11	---	---	---	---	---	---
12	online	LM-4	enabled	---	7b12.rel	2d19h:13m:13s
13	---	---	---	---	---	---
14	online	LM-4	enabled	---	7b12.rel	2d19h:13m:08s
15	---	---	---	---	---	---
16	---	---	---	---	---	---

To display the version of an E320 router using the **all** keyword:

```
host1# show version all
```

```
Juniper Edge Routing Switch E320
```

```
Copyright (c) 1999-2006 Juniper Networks, Inc. All rights reserved.
```

```
System Release: 7-3-0.rel
```

```
Version: 7.3.0 [BuildId 5759] (July 27, 2006 10:40)
```

```
System running for: 3 days, 1 hour, 37 minutes, 4 seconds
```

```
(since FRI JUL 28 2006 09:08:14 UTC)
```

slot	state	type	admin	spare	running release	slot uptime
0	online	LM-4	enabled	---	7-3-0.rel	3d01h:29m:01s
0/0	present	10GE IOA	enabled	---	---	---
0/1	---	---	---	---	---	---
1	online	LM-4	enabled	---	7-3-0b.rel	3d01h:26m:36s
1/0	present	OC12/STM4-2 POS IOA	enabled	---	---	---
1/1	---	---	---	---	---	---
2	online	LM-10 Uplink	enabled	---	7-3-0.rel	2d18h:27m:46s
2/0	present	10GE PR IOA	enabled	---	---	---

```

2/1    ---          ---          ---    ---    ---    ---
3      online LM-4          enabled ---    7-3-0.rel 2d19h:03m:53s
3/0    present 10GE IOA      enabled ---          ---
3/1    ---          ---          ---    ---    ---    ---
4      online LM-10 Uplink  enabled ---    7-3-0.rel 3d01h:24m:39s
4/0    present 10GE PR IOA  enabled ---          ---

slot  state      type      admin  spare  running
-----
4/1    ---          ---          ---    ---    ---    ---
5      ---          ---          ---    ---    ---    ---
5/0    ---          ---          ---    ---    ---    ---
5/1    ---          ---          ---    ---    ---    ---
6      standby SRP-320  enabled ---    7-3-0.rel  ---
6      online  SFM-320  enabled ---          3d01h:33m:48s
7      online  SRP-320  enabled ---    7-3-0.rel 3d01h:34m:04s
7      online  SFM-320  enabled ---          3d01h:33m:59s
7/0    present  SRP IOA    enabled ---          ---
8      online  SFM-320  enabled ---          3d01h:34m:03s
9      online  SFM-320  enabled ---          3d01h:33m:50s
10     online  SFM-320  enabled ---          3d01h:33m:53s
11     online  LM-4      enabled ---    7-3-0.rel 3d01h:26m:43s
11/0   present OC12/STM4-2 ATM IOA enabled ---          ---
11/1   ---          ---          ---    ---    ---    ---
12     online  LM-4      enabled ---    7-3-0.rel 2d18h:26m:59s
12/0   present GE-8 IOA    enabled ---          ---
12/1   present GE-8 IOA    enabled ---          ---
13     online  LM-4      enabled ---    7-3-0.rel 2d18h:17m:34s
13/0   present GE-4 IOA    enabled ---          ---
13/1   ---          ---          ---    ---    ---    ---
14     online  LM-4      enabled ---    7-3-0.rel 3d01h:27m:06s
14/0   ---          ---          ---    ---    ---    ---
14/1   present OC12/STM4-2 POS IOA enabled ---          ---
15     online  LM-4      enabled ---    7-3-0.rel 3d01h:26m:28s
15/0   ---          ---          ---    ---    ---    ---
15/1   present OC12/STM4-2 ATM IOA enabled ---          ---
16     online  LM-4      enabled ---    7-3-0.rel 3d01h:25m:17s
16/0   present OC3/STM1-8 ATM IOA enabled ---          ---
16/1   present OC3/STM1-8 ATM IOA enabled ---          ---

```

To display the version of an E120 router:

```

host1# show version
Juniper Edge Routing Switch E120
Copyright (c) 1999-2007 Juniper Networks, Inc. All rights reserved.
System Release: 8-2-0b0-9.rel
      Version: 8.2.0 beta-0.9 [BuildId 7030] (April 2, 2007 13:04)
System running for: 1 day, 8 hours, 38 minutes, 0 seconds
      (since MON APR 09 2007 05:57:30 UTC)

```

```

slot  state      type      admin  spare  running
-----
0      ---          ---          ---    ---    ---    ---
1      online LM-10  enabled ---    8-2-0b0-9.rel 1d08h:32m:29s
2      online LM-10  enabled ---    8-2-0b0-9.rel 1d08h:32m:24s
3      ---          ---          ---    ---    ---    ---
4      ---          ---          ---    ---    ---    ---
5      ---          ---          ---    ---    ---    ---
6      online SRP-120 enabled ---    8-2-0b0-9.rel 1d08h:34m:46s
6      online SFM-120 enabled ---          1d08h:34m:45s
7      standby SRP-120 enabled ---    8-2-0b0-9.rel  ---
7      online  SFM-120 enabled ---          1d08h:34m:35s

```

```

8   online  SFM-120 enabled ---    ---    1d07h:31m:04s
9   online  SFM-120 enabled ---    ---    1d08h:34m:26s
10  online  SFM-120 enabled ---    ---    1d08h:34m:30s

```

To display the version of an E120 router using the **all** keyword:

```

host1# show version all
Juniper Edge Routing Switch E120
Copyright (c) 1999-2007 Juniper Networks, Inc. All rights reserved.
System Release: 8-2-0b0-9.rel
      Version: 8.2.0 beta-0.9 [BuildId 7030]   (April 2, 2007 13:04)
System running for: 1 day, 8 hours, 38 minutes, 6 seconds
      (since MON APR 09 2007 05:57:30 UTC)

```

slot	state	type	admin	spare	running release	slot uptime
0	---	---	---	---	---	---
0/0	---	---	---	---	---	---
0/1	---	---	---	---	---	---
1	online	LM-10	enabled	---	8-2-0b0-9.rel	1d08h:32m:35s
1/0	---	---	---	---	---	---
1/1	present	GE-8 IOA	enabled	---	---	---
2	online	LM-10	enabled	---	8-2-0b0-9.rel	1d08h:32m:29s
2/0	---	---	---	---	---	---
2/1	present	GE-8 IOA	enabled	---	---	---
3	---	---	---	---	---	---
3/0	---	---	---	---	---	---
3/1	---	---	---	---	---	---
4	online	LM-10S	enabled	---	10-1-0b1-6-A.rel	2d19h:29m:47s
4/0	---	---	---	---	---	---
4/1	present	GE-8 IOA	enabled	---	---	---
5	---	---	---	---	---	---
5/0	---	---	---	---	---	---
5/1	---	---	---	---	---	---
6	online	SRP-120	enabled	---	8-2-0b0-9.rel	1d08h:34m:51s
6	online	SFM-120	enabled	---	---	1d08h:34m:51s
6/0	present	SRP IOA	enabled	---	---	---
7	standby	SRP-120	enabled	---	8-2-0b0-9.rel	---
7	online	SFM-120	enabled	---	---	1d08h:34m:41s
8	online	SFM-120	enabled	---	---	1d07h:31m:09s
9	online	SFM-120	enabled	---	---	1d08h:34m:32s
10	online	SFM-120	enabled	---	---	1d08h:34m:36s

**Meaning** [Table 84 on page 376](#) lists the **show version** command output fields.

**Table 84: show version Output Fields**

Field Name	Field Description
Copyright	Copyright details for the system software
System Release	Filename, version, and date of the system software currently running on the router
System running for	How long the router has been running (time elapsed since the last boot of the router), date and time of last boot; does not reflect the uptime of a particular SRP module

Table 84: show version Output Fields (*continued*)

Field Name	Field Description
slot	Physical slot that contains the line module
state	<p>Status of the line module</p> <ul style="list-style-type: none"> <li>booting—Line module is booting</li> <li>disabled (assessing)—Router is evaluating the status of this line module</li> <li>disabled (admin)—Line module disabled by <b>slot disable</b> command</li> <li>disabled (cfg error)—Use of the line module in this slot violates the permitted configuration for the router. For example, the fabric cannot supply sufficient bandwidth to the line module in this position.</li> <li>disabled (image error)—Software for this line module is missing or corrupted</li> <li>disabled (mismatch)—Line module in this slot is a different type from that specified in the software. Correct the condition by inserting the original module, or use the <b>slot accept</b> command to find information about the new module.</li> <li>hardware error—Line module has a hardware fault</li> <li>inactive—On ERX routers, either the I/O module is not present or the primary line module is fully booted and ready to resume operation. In the latter case, the standby is currently providing services. On E120 and E320 routers, one of the following conditions exists: the primary line module has no IOAs; or the primary line module has IOAs, but they have failed diagnostics; or the standby line module has taken over for the primary line module, and has control of the IOAs.</li> <li>initializing—Transitional state before the line module proceeds to the online, standby, or inactive state; diagnostics are complete, module is initializing software</li> <li>online—Line module is operating</li> <li>not present—Line module configured for this slot is missing</li> <li>not responding—Line module has a hardware or ROM problem</li> <li>standby—Spare line module or SRP module is fully booted and ready to operate if the primary line module or active SRP module fails</li> <li>unknown—Transitional state while the SRP is initializing</li> </ul>
type	Kind of module; an “e” at the end of an SRP module type (for example, SRP-5Ge) indicates that the module includes error checking code

**Table 84: show version Output Fields (*continued*)**

Field Name	Field Description
admin	Status of the slot in the software: <ul style="list-style-type: none"><li>• enabled—Slot is enabled</li><li>• disabled—Slot is disabled</li></ul>
spare	Line module is a spare for line module redundancy
running release	Software that is running on the line module
slot uptime	Length of time for which the module has been operational; a value of --- indicates that the module is not available

**Related Documentation**

- *show version*



## CHAPTER 8

# Managing Modules

This chapter describes how to manage line modules, switch route processor (SRP) modules, switch fabric modules (SFMs), I/O modules, and I/O adapters (IOAs) in E Series routers.

This chapter contains the following sections:

- [Overview on page 379](#)
- [Platform Considerations on page 380](#)
- [Disabling and Reenabling Line Modules, SRP Modules, and SFMs on page 384](#)
- [Disabling and Reenabling IOAs on page 386](#)
- [Removing an SRP Module on page 387](#)
- [Replacing Line Modules on ERX Routers, the E120 Router, and the E320 Router on page 389](#)
- [Replacing IOAs on the E120 Router and the E320 Router on page 393](#)
- [Software Compatibility on page 397](#)
- [Configuring Performance Rate of Line Modules on ERX7xx Models and the ERX1410 Router on page 397](#)
- [Managing Flash Cards on SRP Modules on page 402](#)
- [Updating the Router with JunosE Hotfix Files on page 416](#)
- [Managing the Ethernet Port on the SRP Module on page 427](#)
- [Enabling Warm Restart Diagnostics on Modules on page 429](#)
- [Ignoring Diagnostic Test Failures on page 431](#)
- [Detecting and Logging Transit Traffic Packet Drops in the Forwarding Plane on page 433](#)
- [Monitoring Modules on page 433](#)
- [Displaying the Forwarding Plane Packet Drop Monitoring Threshold on page 440](#)

## Overview

---

When managing modules, you need to consider both software and hardware procedures. For example, before you remove an SRP module, you must enter the **halt** command to prevent damage to nonvolatile storage (NVS).

This chapter describes the software issues associated with managing modules. Each section in the chapter covers a different topic; where appropriate, a section contains an overview of the topic, configuration tasks, and information about monitoring the associated settings.

## Platform Considerations

---

Procedures for managing modules vary depending on the type of E Series router that you have. The following sections describe the types of modules that you can manage for each type of E Series router and the general software procedures associated with them.

### ERX7xx Models, ERX14xx Models, and the ERX310 Broadband Services Router

You can manage line modules, I/O modules, and SRP modules on ERX7xx models, ERX14xx models, and the ERX310 router. For more information about these modules, see the *ERX Module Guide*.

For information about upgrading software on SRP modules, see [“Installing JunosE Software” on page 119](#). For information about related procedures and installing modules, see *ERX Hardware Guide, Chapter 4, Installing Modules*.

#### Line Modules and I/O Modules

---

Most line modules available with these E Series models pair with a corresponding I/O module; however, some line modules do not require a corresponding I/O module. For example, the Service Module (SM) does not have a corresponding I/O module.

By configuring the performance line rate for a line module in the Juniper Networks ERX705, ERX710, and ERX1410 Broadband Services Routers, you can enable the line modules either to operate at full line rate performance or to allow line modules to operate at a rate dependent on the resources available. For more information, see [“Configuring Performance Rate of Line Modules on ERX7xx Models and the ERX1410 Router” on page 397](#).

The Juniper Networks ERX1440 Broadband Services Router has two turbo slots (numbered 2 and 4). You can install certain line modules in the turbo slots to achieve greater line rate performance than when the modules are installed in other slots. For more information, see *JunosE Physical Layer Configuration Guide*.

Redundancy is supported for some line modules on these models. For more information, see *SRP Module Redundancy* in *JunosE Services Availability Configuration Guide*.

The ERX7xx models, ERX14xx models, and the ERX310 Broadband Services Router do not support hot-swap of the SRP IOA.

For more information about interface types and specifiers for ERX7xx models, ERX14xx models, and the ERX310 router, see *Interface Types and Specifiers* in *JunosE Command Reference Guide*.

#### SRP Modules

---

If you want to configure the performance line rate for a line module on supported routers, you must consider the bandwidth requirements of the SRP module that is installed on

the router. For more information, see [“Configuring Performance Rate of Line Modules on ERX7xx Models and the ERX1410 Router” on page 397](#).

Redundancy is supported for SRP modules on certain E Series routers; for more information, see *SRP Module Redundancy* in *JunosE Services Availability Configuration Guide*.

SRP modules have a corresponding SRP I/O module that contains a Fast Ethernet management port. You can configure this port to access the router from a Telnet session or SNMP. For more information, see [“Managing the Ethernet Port on the SRP Module” on page 427](#).

For information about using high availability mode for stateful SRP switchover, see *Guidelines for Activating High Availability* in *JunosE Services Availability Configuration Guide*.

## E120 and E320 Broadband Services Routers

You can manage line modules, SRP modules, SFMs, and IOAs on the E120 and E320 routers. For more information about these modules, see the *E120 and E320 Module Guide*.

For information about related procedures and installing modules, see *E120 and E320 Hardware Guide, Chapter 4, Installing Modules*. For information about upgrading software on SRP modules, see the *E120 and E320 Hardware Guide*.

### Line Modules and IOAs

Line modules on the E120 and E320 routers act as frameforwarding engines for the physical interfaces, which are the IOAs.

You cannot configure the performance line rate of line modules for E120 and E320 Routers. Redundancy is supported for line modules on this router. For more information, see *Line Module Redundancy* in *JunosE Services Availability Configuration Guide*.

On the E120 router, line modules can be installed in slots 0–5. On the E320 router, line modules can be installed in slots 0–5 and 11–16. Both the E120 and E320 routers have two turbo slots, numbered 2 and 4. When a line module is installed in a turbo slot, it spans slots 2–3 and 4–5. The bandwidth of slot 3 or slot 5 is used for a line module in slot 2 or slot 4 if that line module requires the turbo slot.



**NOTE:** If a line module is installed in slot 3 or slot 5, and the line module in slot 2 or 4 requires bandwidth, the system configures the line module it detects first. The state of the other line module is displayed as disabled (cfg error).

The 100 Gbps switch fabric that is available with the SRP 100 on the E320 router allocates 3.4 Gbps of overall bandwidth to each regular line module slot and 10 Gbps of overall bandwidth to each of the turbo slots. With a 100 Gbps fabric configuration, you must install the ES2 10G Uplink LM in the turbo slots. For more information, see *JunosE Physical Layer Configuration Guide*.

The 120 Gbps switch fabric on the E120 router allocates 10 Gbps of overall bandwidth to each line module slot. Similarly, the 320 Gbps switch fabric on the E320 router allocates

10 Gbps of overall bandwidth to each line module slot. For both configurations, you can install any line module in any of the slots.

A line module on the E120 and E320 routers can accommodate one full-height IOA or up to two half-height IOAs per slot. In the software, adapter 0 identifies the right IOA bay (E120 router) and the upper IOA bay (E320 router); adapter 1 identifies the left IOA bay (E120 router) and the lower IOA bay (E320 router).

You can configure the slot by using the command-line interface (CLI), as well as the individual IOAs. For example, if you want to disable the line module installed in slot 3, issue the **slot disable 3** command. If you want to disable the IOA in the upper bay or left bay of slot 3, issue the **adapter disable 3/0** command. [Table 85 on page 382](#) lists the IOA bay values that you use to manage half-height and full-height IOAs.

For some IOAs, issuing the **adapter disable 3/0** command reboots the line module. Modules that support hot-swapping enable you to remove and add an IOA in a slot without rebooting the line module. If the slot is populated with another active IOA, it continues to operate.

Depending on the IOA type, you can manage IOAs from certain slots or bays. [Table 85 on page 382](#) lists the IOA management information, including valid IOA combinations and hot-swapping support.

**Table 85: IOA Management Information**

IOA	Right Bay (E120) Upper Bay (E320) (Adapter 0)	Left Bay (E120) Lower Bay (E320) (Adapter 1)	Both Bays Concurrently	Combined with Other IOAs in Same Slot	Hot-Swapping Support
ES2-S1 GE-4	Yes	Yes	No	No	Yes
ES2-S1 GE-8	Yes	Yes	Yes	Yes (GE-8 when paired with ES2 4G LM or ES2 10G LM; GE-8, OC3/STM1, and OC12/STM4 IOAs when paired with ES2 4G LM)	Yes
ES2-S3 GE-20	Yes (Full-height IOA)	Not applicable	Not applicable	Not applicable	No
ES2-S1 10GE	Yes (Full-height IOA)	Not applicable	Not applicable	Not applicable	No

Table 85: IOA Management Information (*continued*)

IOA	Right Bay (E120) Upper Bay (E320) (Adapter 0)	Left Bay (E120) Lower Bay (E320) (Adapter 1)	Both Bays Concurrently	Combined with Other IOAs in Same Slot	Hot-Swapping Support
ES2-S2 10GE PR	Yes  (Full-height IOA)	Not applicable	Not applicable	Not applicable	No
ES2-S1 OC3-8 STM1 ATM	Yes	Yes	Yes	Yes (GE-8, OC3/STM1, and OC12/STM4 IOAs only)	Yes
ES2-S1 OC12-2 STM4 ATM	Yes	Yes	Yes	Yes (GE-8, OC3/STM1, and OC12/STM4 IOAs only)	Yes
ES2-S1 OC12-2 STM4 POS	Yes	Yes	Yes	Yes (GE-8, OC3/STM1, and OC12/STM4 IOAs only)	Yes
ES2-S1 OC48 STM16 POS	Yes	Yes	No	No	Yes
ES2-S1 Service	Yes  (Full-height IOA)	Not applicable	Not applicable	Not applicable	No
ES2-S1 Redund	Yes  (Full-height IOA; slots 0 and 11 only)	Not applicable	Not applicable	Not applicable	No
ES2-SRP IOA	Yes	Yes	Not applicable	Not applicable	Yes

For more information about interface types and specifiers for the E120 and E320 routers, see *Interface Types and Specifiers* in *JunosE Command Reference Guide*.

### SRP Modules and SFMs

The router accommodates up to two SRP modules and three SFMs that act as an integrated system controller (SC) and switch fabric system. The SC is located on the

SRP modules; the router's switch fabric is distributed between the SRP modules and SFMs. The switch fabric is divided into fabric slices; each SRP module and SFM has a resident fabric slice. At least four of the five possible fabric slices must be installed for the E120 and the E320 routers to operate.

You can configure the E120 router with a 320 Gbps fabric by installing SRP 120 modules and SFM 120 modules, or SRP 320 modules and SFM 320 modules.

You can configure the E320 router with a 100 Gbps fabric by installing SRP 100 modules and SFM 100 modules. To achieve increased switch fabric capacity and speed, you can configure the E320 router with a 320 Gbps fabric by installing SRP 320 modules and SFM 320 modules.

You can configure the SC and the fabric slices on the SRP modules separately. For example, if you disable the fabric slice on the standby SRP module by using the **slot disable 7 fabric** command, the SC on that SRP module is still enabled.

Redundancy is supported for SRP modules on the E120 and E320 routers. For more information, see *SRP Module Redundancy in JunosE Services Availability Configuration Guide*.

SRP modules on the E120 and E320 routers have two slots for flash cards; other E Series routers have only a single slot. Cards installed in the second slot can be used only for core dump (.dmp) files. For more information, see [“Managing Flash Cards on SRP Modules” on page 402](#).

SRP modules on the E120 and E320 routers have a corresponding SRP IOA that contains a Fast Ethernet management port. You can configure this port to access the router from the CLI or SNMP. For more information, see [“Managing the Ethernet Port on the SRP Module” on page 427](#).

For information about using high availability mode for stateful SRP switchover, see *Guidelines for Activating High Availability in JunosE Services Availability Configuration Guide*.

---

## Disabling and Reenabling Line Modules, SRP Modules, and SFMs

---

Disabling a line module, an SRP module, or an SFM has the same effect as removing that module from a slot. A disabled module cannot operate, although its configuration remains in NVS. For the module to operate, you must reenabling it.

### **slot disable**

- Use to disable the module in the specified slot.
- You can use this command to disable a module so that you can run diagnostic tests on the module.
- You cannot use this command on a standby SRP module.
- If you specify a slot on the E120 or E320 router that contains an SRP module, you disable the SC subsystem on that slot by default. You do not, however, disable the fabric slice that resides on the slot.

- Use the **srp** keyword to disable only the portion of the SC subsystem that resides on a specified SRP module.
- Use the **fabric** keyword to disable only the fabric slice that resides on the specified SRP module.
- If you specify a slot that contains a line module, you disable only the line module; you do not disable the line module and the I/O modules and IOAs associated with it. To disable a specific IOA on the E120 or E320 Router, issue “[adapter disable](#)” on page 386 command.
- Example 1—Disables the module in slot 3  

```
host1(config)#slot disable 3
```
- Example 2—Disables the SRP module and the SC subsystem in slot 7 (applies only to the E120 and E320 routers)  

```
host1(config)#slot disable 7
```
- Example 3—Disables only the fabric slice on the SRP module in slot 7 (applies only to E120 and E320 routers)  

```
host1(config)#slot disable 7 fabric
```
- There is no **no** version.
- See *slot disable*.

### *slot enable*

- Use to enable the module in the specified slot.
- Allows you to restart the module that was installed in the slot.
- You cannot use this command on a standby SRP module.
- If you specify a slot on the E120 or E320 Broadband Services Routers that contains an SRP module, you enable the SC subsystem on that slot by default. You do not, however, enable the fabric slice that resides on the slot.
  - Use the **srp** keyword to enable only the portion of the SC subsystem that resides on a specified SRP module.
  - Use the **fabric** keyword to enable only the fabric slice that resides on the specified SRP module.
- If you specify a slot that contains a line module, you enable only the line module; you do not enable the line module and the I/O modules and IOAs associated with it. To enable a specific IOA on the E120 or E320 Broadband Services Routers, use “[adapter enable](#)” on page 387 command.
- The default is enable.
- Example 1—Enables the module in slot 3  

```
host1(config)#slot enable 3
```
- Example 2—Enables the SRP module and the SC subsystem in slot 7 (applies only to E120 and E320 routers)

```
host1(config)#slot enable 7
```

- Example 3—Enables only the fabric slice on the SRP module in slot 7 (applies only to E120 and E320 routers)

```
host1(config)#slot enable 7 fabric
```

- There is no **no** version.
- See *slot enable*.

---

## Disabling and Reenabling IOAs

Disabling an IOA on the E120 or E320 router has the same effect as removing that IOA from a slot. A disabled IOA cannot operate, although its configuration remains in NVS. To allow the IOA to operate, you must reenable it.



**NOTE:** If you enter the **adapter disable** command to disable an IOA in a specified IOA bay, remove the IOA and then reinsert the IOA into the same slot, and finally enter the **adapter enable** command to enable the IOA, the line module associated with that IOA moves to the hardware error state. In such a scenario, you can recover the line module by reloading it.

### *adapter disable*

- Use to disable the IOA in the specified IOA bay.
- You can use this command to disable an IOA so that you can run diagnostic tests on it.
- On IOAs that support hot-swapping, issuing this command does not reboot the line module. On unsupported IOAs, issuing this command does reboot the line module associated with the IOA, but does not disable the line module. Issue the **slot disable** command to disable the line module. For a list of IOAs that support hot-swapping, see [Table 85 on page 382](#).
- When you issue the **adapter disable** command in a redundancy configuration, the line module (primary or spare) currently associated with that IOA is rebooted. If the IOA is protected by a line module redundancy group, an automatic line module redundancy switchover or revert can be triggered by the line module reboot. To prevent undesired line module redundancy actions, issue the **redundancy lockout** command for the primary line module slot before issuing the **adapter disable** command. For more information, see *Line Module Redundancy* in *JunosE Services Availability Configuration Guide*.
- In the software, adapter 0 identifies the right IOA bay (E120 router) and the upper IOA bay (E320 router); adapter 1 identifies the left IOA bay (E120 router) and the lower IOA bay (E320 router).
- Example—Disables the IOA residing in the upper bay of slot 5 in an E320 router

```
host1(config)#adapter disable 5/0
```



- There is no **no** version.
- See *adapter disable*.

### ***adapter enable***

- Use to enable the IOA in the specified IOA bay.
- Enables you to restart the IOA that was installed in the slot.
- The default is enable.
- On IOAs that support hot-swapping, issuing this command does not reboot the line module. On unsupported IOAs, issuing this command reboots the line module associated with the IOA, but does not enable the line module. Issue the **slot enable** command to enable the line module. For a list of IOAs that support hot-swapping, see [Table 85 on page 382](#).
- When you issue the **adapter enable** command in a redundancy configuration, the line module (primary or spare) currently associated with that IOA is rebooted. If the IOA is protected by a line module redundancy group, an automatic line module redundancy switchover or revert can be triggered by the line module reboot. To prevent undesired line module redundancy actions, issue the **redundancy lockout** command for the primary line module slot before issuing the **adapter enable** command. For more information, see *Line Module Redundancy in JunosE Services Availability Configuration Guide*.
- In the software, adapter 0 identifies the right IOA bay (E120 router) and the upper IOA bay (E320 router); adapter 1 identifies the left IOA bay (E120 router) and the lower IOA bay (E320 router).
- If you enter the **adapter enable** command to reboot the line module (primary or spare) currently associated with that IOA when one of the IOAs is in the hardware error state (viewed from the state field of the **show version** command), the line module software verifies whether another IOA is present in that slot. If another IOA is present and is in a state other than the hardware error state, the line module is not reset.
- Example—Enables the IOA residing in the upper bay of slot 5 in an E320 router  

```
host1(config)#adapter enable 5/0
```
- There is no **no** version.
- See *adapter enable*.

## Removing an SRP Module

Before you remove an SRP module, you must issue the **halt** command, which stops operation on that module. If the router contains both primary and redundant SRP modules, you can specify which modules the command should affect. You can also configure the router to prompt you when the modules are in a state that might lead to loss of configuration data or NVS corruption.



**CAUTION:** If you do not use the **halt** command before removing or powering down an SRP module, the router's NVS may become corrupted.

For information about physically removing an SRP module, see *ERX Hardware Guide, Chapter 4, Installing Modules*.

## **halt**

- Use to stop the router's operation before you remove or power down an SRP module
- The following guidelines apply when you issue the **halt** command in Privileged Exec mode:
  - Specify neither the **primary-srp** nor the **standby-srp** keyword to stop operation on both SRP modules.
  - Specify the keyword **primary-srp** to stop operation on the primary SRP module only. This action causes the redundant SRP module to assume the primary role.
  - Specify the keyword **standby-srp** to stop operation on the redundant SRP module only.
  - If you do not specify the **force** keyword, the procedure fails if:
    - The SRP modules are in certain states, such as during a synchronization. In these cases, the router will display a message that indicates that the procedure cannot currently be performed and the reason why. However, if the SRP modules are in other states that could lead to a loss of configuration data or NVS corruption, the router displays a message that explains the state of the SRP modules and asks you to confirm (enter yes or no) whether you want to proceed.
    - The SRP modules are in any state that could lead to loss of configuration data or NVS corruption, and the router will display a message that explains why the command failed.
- In Boot mode, you cannot issue any keywords with this command.
- When the high availability state is active or pending, this command ensures that the router configuration, up to when you issued the **halt** command, is mirrored to the standby SRP.
- When you issue this command, the router prompts you for a confirmation before the procedure starts.
- Remove or power down the SRP module within 2 minutes of executing the **halt** command. Otherwise, the SRP module will automatically reboot.
- Examples

```
host1#halt
host1#halt primary-srp
host1#halt standby-srp force
```
- There is no **no** version.
- See *halt*.

## Replacing Line Modules on ERX Routers, the E120 Router, and the E320 Router

You can install line modules in slots previously occupied by different types of line modules. For example, on the ERX1440 router, you can replace a GE-2 line module and a GE-2 SFP I/O module in a slot that previously contained an OCx/STMx/DS3-ATM line module and an OC3-4 I/O module.

When you configure a line module and an I/O module or IOAs, the router stores the configuration in NVS. In some cases, you must erase the interface configuration on the slot and reconfigure it after you have installed the new line module. However, some line modules on E120 and E320 routers enable you to replace the line module without reconfiguring the interfaces on the slot.

On the E120 and E320 routers, you can replace the following line modules:

- ES2 4G LM with ES2 10G ADV LM and vice versa when paired with one of the following IOAs:
  - ES2-S1 GE-8 IOA
  - ES2-S1 REDUND IOA
- ES2 10G LM with ES2 10G ADV LM and vice versa when paired with one of the following IOAs:
  - ES2-S1 GE-8 IOA
  - ES2-S2 10GE PR IOA
  - ES2-S1 REDUND IOA
- ES2 4G LM with ES2 10G LM and vice versa when paired with one of the following IOAs:
  - ES2-S1 GE-8 IOA
  - ES2-S1 REDUND IOA



**NOTE:** The ES2 10G LM cannot provide backup for a redundancy group that includes one or more ES2 10G ADV LMs. When you replace an ES2 10G ADV LM with an ES2 10G LM and the module is paired with an ES2-S1 Redund IOA, ensure that the provisioned redundancy group does not include an ES2 10G ADV LM.

Tasks to replace a line module are:

- [“Replacing a Line Module by Erasing the Slot Configuration” on page 390](#)
- [“Replacing a Line Module Without Erasing the Slot Configuration” on page 390](#)

## Replacing a Line Module by Erasing the Slot Configuration

Use this procedure when you must erase the slot configuration to replace line modules on the ERX routers or on E120 and E320 routers.

For information about replacing the ES2 4G LM or an ES2 10G LM without erasing the slot configuration, see [“Replacing Line Modules on ERX Routers, the E120 Router, and the E320 Router” on page 389](#).

To replace a line module:

1. Copy your slot configuration so you can reconfigure the interfaces after replacing the line module.
2. (Optional) If line module redundancy is configured for the slot, disable redundancy for the slot.

```
host1(config)#redundancy lockout 7
```

3. Disable the slot.

```
host1(config)#slot disable 7
```

4. Remove the current line module and insert the new line module.
5. Issue the **slot accept** command for the affected slot.

```
host1(config)#slot accept 7
```

The **slot accept** command erases the configuration and enables you to reconfigure the new line module.

6. When the replacement line module has come online, reconfigure the interfaces.
7. If you disabled redundancy in Step 2, enable redundancy for the slot when the replacement line module has come online.

```
host1(config)#no redundancy lockout 7
```

## Replacing a Line Module Without Erasing the Slot Configuration

Use this procedure when you are replacing an ES2 4G LM with an ES2 10G LM or an ES2 10G ADV LM, or vice-versa. Both line modules must already be paired with an ES2-S1 GE-8 IOA or the ES2-S1 Redund IOA.

You can also use this procedure when you are replacing ES2 10G LM with ES2 10G ADV LM, or vice-versa. In this case, both the line modules must be paired with any one of the following IOAs:

- ES2-S2 10GE PR IOA
- ES2-S1 10GE PR IOA
- ES2-S1 REDUND IOA

You can replace a single line module or all of the line modules in a redundancy group using this procedure.



**NOTE:** In some cases, the ES2 4G LM and ES2 10G LM support different system maximums and protocols. Before you replace an ES2 4G LM with an ES2 10G LM or ES2 10G ADV LM, make sure that:

- The ES2 10G LM or ES2 10G ADV LM supports the features already configured on the slot for the ES2 4G LM.
- The ES2 10G LM or ES2 10G ADV LM can support the existing system maximums configured on the ES2 4G LM.

If you have a configuration on the ES2 4G LM that is not supported on the ES2 10G LM or ES2 10G ADV LM, you must erase the configuration before replacing the line module. For more information, see [“Replacing a Line Module by Erasing the Slot Configuration” on page 390](#).

To replace a line module without erasing the slot configuration:

1. (Optional) If line module redundancy is configured for the slot, disable redundancy.

```
host1(config)#redundancy lockout 1
```

2. Disable the slot.

```
host1(config)#slot disable 1
```

3. After the line module has booted, issue the **show version** command to ensure that the status of the line module is disabled (admin).

```
host1#show version
Juniper Edge Routing Switch E120
```

```
.....
```

slot	state	type	admin	spare	running release	slot uptime
0	---	---	---	---	---	---
1	online	LM-10	disabled (admin)	---	9-1-0b0-9.rel 1d08h:32m:29s	
2	online	LM-10A-ADV	enabled	---	10-1-0b1-6-A.rel 2d19h:29m:18s	
3	---	---	---	---	---	---

```
.....
```

4. Remove the current line module and insert the new line module without removing the IOA.

For example, remove the ES2 4G LM and insert the new ES2 10G LM or ES2 10G ADV LM. Do not remove the ES2-S1 GE-8 IOA or the ES2-S1 Redund IOA.

5. After the new line module has booted, issue the **show version** command to ensure that the status of the line module is disabled (mismatch).

```
host1#show version
Juniper Edge Routing Switch E120
```

```
.....
```

slot	state	type	admin	spare	running release	slot uptime
------	-------	------	-------	-------	--------------------	-------------

```

-----
0      ---      ---      ---      ---      ---
1 online LM-4 disabled (mismatch)--- 9-1-0b0-9.rel 1d08h:32m:29s
2 online LM-10A-ADV enabled      --- 10-1-0b1-6-A.rel 2d19h:29m:18s
3      ---      ---      ---      ---      ---
.....

```

6. Issue the **slot replace** command on the slot.

```
host1(config)#slot replace 1
```



**TIP:** If the line module is in a redundancy group and you did not disable redundancy in Step 1, the system switches to the spare line module. The system reloads both the replaced line module and the spare line module when you issue the **slot replace** command.



**NOTE:** If you specify the **slot replace** command to replace an ES2 4G LM with a different type of module without erasing the interface configuration on slots that contain line modules that are members of a high availability pair, an error message is displayed. The error message indicates that you must deactivate high availability feature for the applicable line modules before erasing or replacing the slot configuration. You need to use the **no mode high-availability slot** command to disable high availability for the slots in which those line modules reside.



**NOTE:** You cannot use the **slot-replace** command to replace an ES2 10G ADV LM in a particular slot with an ES2 10G LM without erasing the interface configuration on the slot. If you attempt such a replacement of LMs that are part of a redundancy group or a high availability pair of modules, the ES2 10 LM resets.

7. If you disabled redundancy for the slot in Step 1, enable redundancy when the replacement line module has come online.

```
host1(config)#no redundancy lockout 1
```

8. (Optional) If the following settings were configured before replacing the module, reconfigure the settings:
  - a. Configure the Ethernet physical interface configuration using an SNMP set request for `entPhysicalAssetID` and `entPhysicalAlias`.
  - b. Specify the threshold values for specific interface types for the slot.

```
host1(config)#resource if-type ip slot 1 threshold
```

**Related Documentation**

- *redundancy lockout*
- *resource if-type*

- *slot accept*
- *slot replace*
- *snmp-server*

## Replacing IOAs on the E120 Router and the E320 Router

When you configure an IOA in an IOA bay on the E120 and E320 routers, the router stores the configuration in NVS.

When you replace an IOA that supports hot-swapping with the same type of IOA, the line module goes online immediately. When you replace an IOA that *does not* support hot-swapping with the same type of IOA, the line module reboots.

Before you install an IOA that was previously occupied by another IOA in the E120 or E320 router—for example, an ES2-S1 GE-4 IOA in an IOA bay that previously contained an ES2-S1 OC3-8 STM1 ATM IOA—consider whether the IOA that you are replacing supports hot-swapping. For example:

- When you replace an IOA that does not support hot-swapping, the line module reboots. Before installing the different type of IOA, issue the **adapter erase** or **slot erase** command for the slot that contains the IOA bay.
- When you replace an IOA that supports hot-swapping, the line module becomes inactive with a “mismatch” state. After installing the different type of IOA, issue the **adapter accept** command or the **slot erase** command for the slot that contains the IOA bay.

## Replacing SRP Modules and SFMs

If you remove a standby SRP module or an SFM, you must issue the **slot erase** command to delete the configuration. If you fail to issue the **slot erase** command, then the E Series router cannot guarantee that the SRP modules were synchronized. In this situation, the E Series router does not properly execute a simple **reload** command.

To reload the router you must do either of the following:

- Issue the **reload force** command.
- Issue the **slot erase** command followed by the **reload** command.

If you perform one of the following actions, you must reset the configuration of the router to factory default:

- Replace a 5-Gbps SRP module with a 10-Gbps SRP module or vice versa.
- Transfer an SRP module from an ERX7xx router to a Juniper Networks ERX1410 router or vice versa.

You cannot use the **slot accept** command to force the router to accept the new SRP module.

When you have installed the SRP module in the new location, reset the configuration of the router to factory defaults as follows:

1. Reload the operating router, then press **mb** key sequence (case-insensitive) during the countdown.

```
host1#reload
```

2. Reboot the router with the factory defaults.

```
:boot##boot config factory-defaults
```

3. Reload the operating router.

```
:boot##reload
```

For more information about the **reload** and **boot config** commands, see [“Booting the System” on page 525](#).

### ***adapter accept***

- Use to delete the configuration of the IOA in the specified IOA bay after you install a different type of IOA.
- This command enables you to create a fresh configuration for the module installed in the IOA bay.
- You can also use this command to accept an empty IOA bay that was previously occupied.
- Issuing this command reboots the line module associated with the IOA, but it does not erase the line module's configuration. To erase the configuration of the line module and its associated IOAs, issue [“slot accept” on page 395](#) command.
- Issuing this command erases the interfaces associated with the specified IOA. To erase the interfaces for both IOAs installed in a slot, issue the **slot accept** command.
- Depending on the previous configuration of the slot, the system might take a few moments to execute this command.
- Example—Accepting the IOA in the upper bay of slot 5 in an E320 router

```
host1(config)#adapter accept 5/0
```

- There is no **no** version.
- See *adapter accept*.

### ***adapter erase***

- Use to delete the configuration of the specified IOA in the specified IOA bay before you install a different type of IOA.
- This command enables you to create a fresh configuration for the IOA to be installed in the IOA bay.
- Issuing this command reboots the line module associated with the IOA, but it does not erase the line module's configuration. To erase the configuration of the line module and its associated IOAs, issue [“slot erase” on page 396](#) command.



- Issuing this command erases the interfaces associated with the specified IOA. To erase the interfaces for both IOAs installed in a slot, issue the **slot erase** command.

- Example—Erasing the IOA in the upper bay of slot 5 in an E320 router

```
host1(config)#adapter erase 5/0
```

- There is no **no** version.
- See *adapter erase*.

### **slot accept**

- Use to delete the configuration of the module in the selected slot after you install a different type of module.
- This command enables you to create a fresh configuration for the module installed in the slot.
- You can also use this command to accept an empty slot that was previously occupied.
- You cannot use this command on a primary SRP module; however, you can use it on a standby SRP module.
- You can use this command only when the state of the module in the slot is not present or disabled (mismatch).
- If you specify a slot on an E120 or E320 router that contains an SRP module, you accept the configuration of the SC subsystem on that slot by default. You do not, however, accept the configuration of the fabric slice that resides on the slot.
  - Use the **srp** keyword to accept only the configuration of the portion of the SC subsystem that resides on a specified SRP module.
  - Use the **fabric** keyword to accept only the configuration of the fabric slice that resides on the specified SRP module.
- If you specify a slot that contains a line module, you erase the configuration of the line module and the I/O modules or IOAs associated with it. To erase the configuration of a specific IOA on the E120 or E320 router, use “[adapter accept](#)” on page 394 command.
- Depending on the slot’s previous configuration, the router might take a few moments to execute this command.
- The following is a sample log message resulting from putting an OC3 line module in a slot that was previously configured for a line module:

```
ERROR 02/07/2003 15:16:20 system (slot 3): boardId mismatch: read 0x6 (OC3 dual
port without classifier), configured 0x2e (OC12 ATM)
ERX-00-17-04(config)# slot accept 3
Please wait....
ERX-00-17-04(config)#ERROR 02/07/2003 15:16:31 system (slot 3): unrecognized
board type (0x6)
```

To resolve the problem, issue the **slot accept** command for slot 3.

- Example 1—Accepts the configuration of the module in slot 3

```
host1(config)#slot accept 3
```

- Example 2—Accepts the configuration of the specified SRP module and the SC subsystem in slot 7 (applies only to E120 and E320 routers)

```
host1(config)#slot accept 7
```

- Example 3—Accepts the configuration of the SC on the SRP module in slot 7 (applies only to E120 and E320 routers)

```
host1(config)#slot accept 7 srp
```

- There is no **no** version.
- See *slot accept*.

### **slot erase**

- Use to delete the configuration of the module in the selected slot before you install a different type of module.
- This command enables you to create a fresh configuration for the module installed in the slot.
- You cannot use this command on a primary SRP module; however, you can use it on a standby SRP module.
- If you specify a slot on the E120 or E320 router that contains an SRP module, you erase the configuration of the SC subsystem on that slot by default. You do not, however, erase the configuration of the fabric slice that resides on the slot.
  - Use the **srp** keyword to erase only the configuration of the portion of the SC subsystem that resides on a specified SRP module.
  - Use the **fabric** keyword to erase only the configuration of the fabric slice that resides on the specified SRP module.
- If you specify a slot that contains a line module, you erase the configuration of the line module and the I/O modules or IOAs associated with it. To erase the configuration of a specific IOA on the E120 or E320 router, use [“adapter erase” on page 394](#) command.
- If you specify the **slot erase** command to delete the configuration of the module in the selected slot before you install a different type of module on slots that contain line modules that are members of a high availability pair, an error message is displayed. The error message indicates that you must deactivate high availability feature for the applicable line modules before erasing or replacing the slot configuration. You need to use the **no mode high-availability slot** command to disable high availability for the slots in which those line modules reside.
- If you specify the **slot erase** command to delete the configuration of the module in the selected slot before you install a different type of module , an SNMP trap is generated that denotes a change in the operational status of the system module.
- Example 1—Erases the configuration of the module in slot 3

```
host1(config)#slot erase 3
```

- Example 2—Erases the configuration of the specified SRP module and the SC subsystem in slot 7 (applies only to E120 and E320 routers)

```
host1(config)#slot erase 7
```

- Example 3—Erases the configuration of the SC on the SRP module in slot 7 (applies only to E120 and E320 routers)

```
host1(config)#slot erase 7 srp
```

- There is no **no** version.
- See *slot erase*.

## Software Compatibility

An E Series software release supports a specific set of line modules and associated I/O modules or IOAs. Before you install a new line module, I/O module, or IOA, you should install a software release that supports the new module.

### Line Modules

If the router uses a software version that does not support a line module that you install, you see the message *unrecognized board type*, and the router disables the module. When you issue a **show version** command, the state of the line module is disabled (admin).

If you subsequently boot the router with software that supports the line module, the line module becomes available and its state is enabled.

### I/O Modules and IOAs

If the router uses a software version that does not support an I/O module or IOA that you install, the I/O module or IOA will be unavailable, and you will not be able to upgrade the software on the router. To upgrade the software:

1. Remove the I/O module or IOA.
2. Reboot the line module that corresponds to this I/O module or IOA. See [“Booting the System” on page 525](#).
3. When the line module has rebooted, install the I/O module or IOA.
4. Upgrade the software on the router. See [“Installing JunosE Software” on page 119](#).

## Configuring Performance Rate of Line Modules on ERX7xx Models and the ERX1410 Router



**NOTE:** The information in this section does not apply to the ERX1440, ERX310, E120, or E320 router. It also does not apply to the OC48 line module, which is supported only by the ERX1440 router.

Line modules in an ERX1440 or an ERX310 router always operate at line rate performance. However, you can configure ERX7xx models and the Juniper Networks ERX1410 Broadband Services Router to enable the line modules either to operate at full line rate performance or to allow line modules to operate at a rate dependent on the resources available.

Operating at full line rate performance restricts the combination of line modules in the router. Operating at a rate dependent on the resources available allows a much more extensive combination of line modules in the router and is known as *bandwidth oversubscription*.

To configure performance:

1. Choose a combination of line modules appropriate for the performance. See [“Choosing a Combination of Line Modules” on page 398](#).
2. Disable slots that contain unwanted line modules, or modify the combination of line modules in the router. See [“Disabling and Reenabling Line Modules, SRP Modules, and SFMs” on page 384](#), and *ERX Hardware Guide, Chapter 4, Installing Modules*.
3. Specify the type of performance. See [“Specifying the Type of Performance” on page 401](#).

## Choosing a Combination of Line Modules

For line rate performance, the total bandwidth required by the line modules in the slot group must not exceed the bandwidth available from the SRP module. In this case, the combination of line modules that can reside in a slot group depends on the following:

- The number of slots per group
- The bandwidth available from the SRP module
- The bandwidth required by each line module
- In the case of the SRP-5G+ and SRP-10G modules, the switches (upper and lower) that the line module can use.

---

### Slot Groups

The number of slots in a group depends on the E Series model. For information about slot groups, see *ERX Hardware Guide, Chapter 4, Installing Modules*.

---

### SRP Modules Bandwidth

Different SRP modules offer different bandwidths:

- The SRP-10G module provides 2.5 Gbps bandwidth per slot group.
- The SRP-5G+ module (ERX705 router only) provides:
  - 2.5 Gbps bandwidth per slot group
  - 5 Gbps bandwidth per router

---

### Line Modules Bandwidth and Switch Usage

The SRP-5G+ and SRP-10G modules comprise two switches; each switch provides 50 percent of the bandwidth.

The line modules in a slot group cannot operate at line rate if:

- The sum of their bandwidths exceeds the bandwidth that the SRP module can supply per slot group.
- The sum of the bandwidths they require from one SRP switch exceeds the bandwidth that the SRP switch can supply per slot group.

[Table 86 on page 399](#) shows the bandwidth that each line module requires for line rate performance and the switches that the line module can use on the SRP-5G+ and SRP-10G modules.

**Table 86: Bandwidth Statistics for Line Modules**

Line Module	Total Bandwidth Required (Gbps)	Switches Used on SRP-5G+ and SRP-10G Modules
cOCx/STMx	2.46	Both switches
COCX-F3	2.46	Both switches
CT3/T3-F0	2.46	Both switches
GE/FE	2.46	Both switches
IPsec Service	2.46	Both switches
OC3/STM1 GE/FE	2.46	Both switches
OCx/STMx ATM	1.22	Both switches
OCx/STMx POS	2.46	Both switches

### Allowed Combinations for Line Rate Performance

The SRP-5G+ and SRP-10G modules support all the line modules listed in [Table 86 on page 399](#).

Only certain combinations of line modules allow line rate performance (see [Table 87 on page 400](#) through [Table 89 on page 400](#)). However, if performance lower than line rate is acceptable, you can use any combination of line modules in a slot group.

For example, the SRP-10G module offers a total bandwidth of 2.5 Gbps for each slot group. The GE line module requires 2.46 Mbps bandwidth for operation at line rate, and can use both switches in the SRP-10G module. If you require line rate from a GE line module, install only one GE line module in the slot group. However, if lower performance is acceptable, you can install two or three GE line modules in a slot group and enable bandwidth oversubscription.

When bandwidth oversubscription is enabled, all line modules optimize use of the resources available. For example, if two GE line modules are installed in a slot group, each line module is allocated 50 percent of the available bandwidth. However, if one

line module is using less bandwidth than it is allocated, the other line module can use more bandwidth than it is allocated and can operate at a greater rate.

[Table 87 on page 400](#), [Table 88 on page 400](#), and [Table 89 on page 400](#) indicate combinations of line modules that allow line rate performance.

**Table 87: Combinations of Line Modules for Line Rate Performance—SRP-10G Module in an ERX7xx Model**

Possible Combinations of Line Modules	Examples of Allowed Combinations	Examples of Forbidden Combinations
<ul style="list-style-type: none"> <li>One supported line module and one empty slot in slot group 1</li> </ul> <p><b>NOTE:</b> The SRP-10G module supports all line modules listed in <a href="#">Table 86 on page 399</a>.</p> <ul style="list-style-type: none"> <li>Two OCx/STMx ATM line modules in slot group 1</li> <li>One supported line module in slot groups 2, 3 and 4</li> </ul>	<ul style="list-style-type: none"> <li>One OCx/STMx POS line module in slot group 1, a GE/FE line module in slot group 2, and one OCx/STMx ATM line module in slot group 4</li> <li>Two OCx/STMx ATM line modules in slot group 1, one GE/FE line module in slot group 2, and one SM in slot group 3</li> </ul>	<ul style="list-style-type: none"> <li>A GE/FE line module and any other line module in slot group 1</li> <li>Two OCx/STMx POS line modules in slot group 1</li> </ul>

**Table 88: Combinations of Line Modules for Line Rate Performance—SRP-10G Module in an ERX1410 Router**

Possible Combinations of Line Modules	Examples of Allowed Combinations	Examples of Forbidden Combinations
<ul style="list-style-type: none"> <li>One supported line module and two empty slots in any slot group</li> </ul> <p><b>NOTE:</b> The SRP-10G module supports all line modules listed in <a href="#">Table 86 on page 399</a>.</p> <ul style="list-style-type: none"> <li>Two OCx/STMx ATM line modules and one GE/FE module and one empty slot in any slot group (bandwidth oversubscription enabled)</li> <li>One OC3/STM1 GE/FE module in any slot (bandwidth oversubscription disabled)</li> </ul>	<ul style="list-style-type: none"> <li>One COCX-F3 line module in slot group 1, a GE/FE line module in slot group 2, and a OCx/STMx POS line module in slot group 3</li> </ul>	<ul style="list-style-type: none"> <li>Three OCx/STMx ATM line modules in any slot group</li> <li>Two GE/FE line modules in any slot group</li> </ul>

**Table 89: Combinations of Line Modules for Line Rate Performance—SRP-5G+ Module in an ERX705 Router**

Possible Combinations of Line Modules In Slot Groups	Examples of Allowed Combinations	Examples of Forbidden Combinations
--	----------------------------------	------------------------------------

**NOTE:** The total bandwidth of all line modules must not exceed 5 Gbps. To make optimal use of the available bandwidth, put line modules that require maximum bandwidth in slot 2, 3, or 4.

**Table 89: Combinations of Line Modules for Line Rate Performance—SRP-5G+ Module in an ERX705 Router (*continued*)**

Possible Combinations of Line Modules In Slot Groups	Examples of Allowed Combinations	Examples of Forbidden Combinations
<ul style="list-style-type: none"> <li>One supported line module and one empty slot in slot group 1</li> </ul> <p><b>NOTE:</b> The SRP-5G+ module supports all line modules listed in <a href="#">Table 86 on page 399</a>.</p> <ul style="list-style-type: none"> <li>Two OCx/STMx ATM line modules in slot group 1</li> <li>One cOCx/STMx, COCX-F3, CT3/T3 FO, GE/FE, IPsec Service, or OCx/STMx line module in slot groups 2, 3, and 4</li> </ul>	<ul style="list-style-type: none"> <li>Two OCx/STMx ATM line modules (total 2.44 Gbps) in slot group 1, and a GE/FE line module (2.46 Gbps) in slot group 4</li> <li>Two OCx/STMx ATM line modules (total 2.44 Gbps) in slot group 1, and a COCX-F3 line module in slot group 2</li> </ul>	<ul style="list-style-type: none"> <li>Two OCx/STMx ATM line modules (total 2.44 Gbps) in slot group 1, a GE/FE line module (2.46 Gbps) in slot group 3, and an OCx/STMx POS line module (2.46 Gbps) in slot 4 (violates chassis limitation)</li> <li>Two OCx/STMx POS line modules (total 4.92 Gbps) in slot group 1 (violates slot group limitation)</li> </ul>

## Specifying the Type of Performance

After you have installed a suitable combination of line modules, you can specify a different type of performance. To specify the type of performance:

1. Issue the **show bandwidth oversubscription** command.
2. If the setting is not the one you want, enable or disable bandwidth oversubscription.
3. Reboot the router.

### *bandwidth oversubscription*

- Use to enable bandwidth oversubscription for an ERX7xx model or ERX1410 router. Reboot the router after you have issued this command to change the bandwidth oversubscription status.
- By default, bandwidth oversubscription is enabled.
- Example
 

```
host1(config)#bandwidth oversubscription
```
- Use the **no** version to disable bandwidth oversubscription. Reboot the router after you have issued this command to change the bandwidth oversubscription status.
- See *bandwidth oversubscription*.

## Monitoring Bandwidth Oversubscription

Use the **show bandwidth oversubscription** and **show utilization** (see “[Monitoring Modules](#)” on page 433) commands to monitor the status of bandwidth oversubscription.

### *show bandwidth oversubscription*

- Use to display the bandwidth oversubscription status for an ERX7xx model or ERX1410 router.

- Example 1: This example shows the display when bandwidth oversubscription is enabled.

```
host1#show bandwidth oversubscription
Bandwidth oversubscription is currently in effect.
```

- Example 2: This example shows the display that appears after you issue the **no bandwidth oversubscription** command to disable bandwidth oversubscription.

```
host1#no bandwidth oversubscription
host1#show bandwidth oversubscription
Bandwidth oversubscription is currently in effect.
Bandwidth oversubscription will not be in effect the next time the system
reboots.
```

- Example 3: This example shows the display when bandwidth oversubscription is disabled.

```
host1#show bandwidth oversubscription
Bandwidth oversubscription is currently not in effect.
```

- Example 4: This example shows the display that appears after you issue the **bandwidth oversubscription** command to enable bandwidth oversubscription.

```
host1#bandwidth oversubscription
host1#show bandwidth oversubscription
Bandwidth oversubscription is currently not in effect.
Bandwidth oversubscription will be in effect the next time the system reboots.
```

- See *show bandwidth oversubscription*.

## Troubleshooting Bandwidth Oversubscription

If you enter a forbidden combination of line modules or exceed the slot group bandwidth when you have not configured bandwidth oversubscription, you will see an error message.

For example, suppose you originally configure the router for bandwidth oversubscription and then want to change to full line rate performance. You forget to remove line modules or disable slots, and enter the **no bandwidth oversubscription** command. The following message appears:

```
host1(config)#no bandwidth oversubscription
% failed : bandwidth oversubscribed at slot 0-2
```

To resolve the problem, remove the unwanted line modules, or disable the slots that contain those line modules.

---

## Managing Flash Cards on SRP Modules

Each SRP module contains a flash card that stores system files. On the E120 and E320 routers, each SRP module can have an additional flash card; the second card is reserved for the storage of core dumps.



In this documentation, the flash card on the primary SRP module is referred to as the primary flash card; the flash card on the redundant SRP module is referred to as the redundant flash card.

If you have two SRP modules installed in a router, you can use flash cards of different capacities on the SRP modules. The effective capacity of the higher-capacity flash card equals that of the lower-capacity flash card.

## Flash Features

The software contains a number of features that optimize the way the router restores its configuration if it is shut down improperly:

- The router tracks improper shutdowns.
- After an improper shutdown, the router runs an investigation of the file allocation table (FAT) the next time it reboots.
- The router creates backups of critical files.
- When you install a new flash card or restart the router after shutting it down incorrectly, a utility scans the flash card to detect corrupt sectors. If the utility finds files or directories that contain corrupt sectors, it removes the files and directories, because they can no longer be used. The utility also fixes problems with unused sectors. If the utility cannot correct a corrupt sector, it marks the sectors so that they cannot be reused. Errors in the boot block, FAT, or root directory are fatal and cannot be corrected by the scan utility.
- In a router that contains two SRP modules, if the scanning utility detects corrupt sectors in flash on the primary SRP module during rebooting, the primary SRP module reboots again. Both SRP modules now have standby status and reboot. The first SRP module to complete rebooting becomes the primary. Because the former redundant module started to reboot first, it likely becomes the primary. When the former primary module has rebooted and the scan utility has fixed corrupt sectors in its flash card, the SRP modules will synchronize. Any files or directories removed by the scan utility are restored during the synchronization.
- If you reboot the router before it has completely written configuration updates to the flash card, the router starts with the last saved configuration. If you reboot the router after it has written the configuration updates to the flash card, but before it has applied those updates to actual configuration data, the configuration update process resumes immediately following the reboot and is completed before any application accesses its configuration data.

## Flash Features on the E120 Router and the E320 Router

The E120 and E320 routers can have a second flash card installed with its SRP modules. Device names are reserved for the E120 and E320 routers flash card slots: disk0, disk1, standby-disk0, and standby-disk1. For backward compatibility, you can use the name standby, which is equivalent to standby-disk0. You can use the second card (disk1 or standby-disk1) only for storage of core dump (.dmp) files. When the a card is installed and mounted as disk1 or standby-disk1, all .dmp files are automatically stored on this card. You must use the card mounted as disk0 or standby-disk0 for all other file types.

Core dump files are stored on disk0 or standby-disk0 only when a second card is not installed.

The **copy**, **dir**, **delete**, and **rename** commands all recognize the device names, as in the following examples. Disk1 and standby-disk1 accept only dump files. This means that you can copy only .dmp files to the second disk, delete only .dmp files from the second disk, and rename only .dmp files on the second disk.

```
host1#copy reset05.dmp server2:reset05.dmp
host1#copy disk0:051802.dmp server2:reset05.dmp

host1#delete disk1:reset05.dmp
host1#delete standby:reset05.dmp
host1#delete standby-disk0:reset05.dmp
host1#delete standby-disk1:reset05.dmp

host1#rename standby-disk1:foo.dmp standby-disk1:bar.dmp
host1#rename foo.dmp /outgoing/bar.dmp
```

```
host1#dir
Please wait...
```

active/standby file systems are synchronized

unshared file	size	size	date (UTC)	in use
-----	-----	-----	-----	---
disk0:reboot.hty	654336	654336	03/01/2005 16:08:28	
disk0:system.log	3644	3644	11/30/2004 20:48:18	
disk0:special.rel	159256660	61695156	02/18/2005 10:31:48	
disk0:lm4_12.dmp	344200394	344200394	02/12/2005 12:12:12	
standby-disk0:lm4_13.dmp	344200394	344200394	02/13/2005 13:13:13	
disk1:lm4_14.dmp	344200394	344200394	02/14/2005 14:14:14	
standby-disk1:lm4_15.dmp	344200394	344200394	02/15/2005 15:15:15	
disk0:boston.scr	833	833	02/22/2005 17:46:18	
disk0:bulkstats.scr	170	170	02/13/2006 17:34:30	
ram:bulkstats1.sts	737	737	03/07/2006 09:07:52	

#### Disk capacity

Device	Capacity (bytes)	Free (bytes)	Reserved (bytes)
-----	-----	-----	-----
disk0:	1025482752	342066375	68157440
ram:	5767168	5734400	0

Because the device names are reserved, if you upgrade from a release where you previously used those names for remote hostnames, an error message appears when you try to use that remote hostname:

```
%ambiguous file name, reserved disk device name "disk1" must be removed from host
table
```

To prevent corruption of flash cards, always issue the **halt** command before you remove an SRP module. See [“Removing an SRP Module” on page 387](#). Issue the **halt** command before you remove a flash card installed as disk 0 or standby disk 0. Flash cards installed and mounted as disk1 or standby disk1 can be safely removed by issuing the **no mount** command for the card and then ejecting the card. Always reboot the router using the

rebooting procedure. See “[Booting the System](#)” on page 525. Do not reboot the router by switching it off and on.

## Installing and Removing Flash Cards

For information about replacing flash cards, see *ERX Hardware Guide, Chapter 4, Installing Modules*, or *E120 and E320 Hardware Guide, Chapter 4, Installing Modules*.

Before you remove the second flash card (disk1) on the SRP 120 module or the SRP 320 module, you must first unmount the card with the **no mount** command. This command causes the file system to reject all subsequent requests for opening files on the flash card and closes all open files. When this is accomplished, the disk is marked as safely unmounted and a status message indicates that is safe to eject the disk. A status message is displayed when you issue the **mount** or **no mount** command:

- When you issue the **mount** command:
  - % Device is mounted
  - % Device is already mounted
  - % Device is not present
- When you issue the **no mount** command:
  - % Device is dismounted
  - % Device is already dismounted
  - % Device is not present
  - % Command failed, files are open on device



**CAUTION:** When you eject a mounted disk 0 while the router is in an operational state, the SRP module initiates a reload. When you eject a mounted disk 1, data on the disk can be corrupted, but the router does not reboot.

### **mount**

- Use to mount the disk. If the disk was not safely unmounted previously, then before mounting the file system and permitting user access the command initiates disk and file system integrity checks. These checks are the same ones that are automatically performed when a disk is installed and the SRP module is reloaded.
- This command applies only to the flash card installed in slot 1 on an SRP 320 module. The command is rejected if you specify disk0, because that card is required for system operation and cannot be unmounted.
- Example
 

```
host1#mount disk1
```
- The **no** version prepares the flash card for safe removal. The router subsequently behaves as if the second flash card is no longer present. To access the second card, you must either eject and re-insert the card, or issue the **mount** command for the card.

You can use the **force** keyword to force the dismount even when files on the flash disk are open for modification.

- See *mount*.

## Synchronizing Flash Cards



**NOTE:** The information in this section does not apply to the ERX310 router, which does not support SRP module redundancy.

When the router contains two SRP modules, the contents of the modules' flash cards need to be synchronized. Synchronization prevents the redundant flash card from overwriting saved files on the primary flash card if the primary SRP module fails and the redundant SRP module takes control.

By default, autosynchronization is enabled on the router. Autosynchronization runs as a background process every 5 minutes, tracking changes in image, configuration, and script files, and keeping the two SRP modules synchronized. You can also synchronize the SRP modules manually by issuing the **synchronize** command.

Before synchronization, the router does the following:

- Verifies that critical files on the primary SRP module are present. If files are missing, the router does not proceed with the synchronization.
- Verifies whether there is enough space on the redundant flash card to copy all the new or changed files from the primary flash card.

Depending on the outcome of the space verification, the router proceeds as follows:

- If the card has enough space, the router copies new or changed files from the primary flash card to the redundant flash card without deleting any files on the redundant flash card. If the router is interrupted while it is synchronizing with this method, the synchronization resumes when it has recovered from the interruption.
- If the card does not have enough space, the router deletes any files on the redundant flash card that do not appear on the primary flash card, then copies new or changed files from the primary flash card to the redundant flash card. If the router is interrupted while it is synchronizing with this method, it does not resume the synchronization when it has recovered from the interruption.

If an SRP synchronization is in progress or has failed and the router is recovering, the router prevents the redundant SRP module from taking the primary role while the primary is rebooting and for 30 seconds after the primary module has rebooted. These conditions prevent a redundant SRP module with corrupted or missing files from becoming the primary and overwriting files or directories on the primary module.

### *synchronize*

- Use to force the file system of the redundant SRP module to synchronize with the flash file system of the primary SRP module.
- If you synchronize the redundant SRP module with the primary SRP module and the redundant module is armed with a release different from the one it is currently running, the redundant SRP module is automatically rebooted to load the armed release.
- Optionally, you can use the **low-level-check** keyword to force the router to validate all files or only configuration files in NVS, and to synchronize all files that failed the checksum test during the **flash-disk-compare** command as well as any other files that are unsynchronized. See [“Validating and Recovering Redundant SRP File Integrity” on page 408](#) for details.



**NOTE:** In most cases, use the **synchronize** command instead of the **synchronize low-level-check** command. The **synchronize low-level-check** command is provided for troubleshooting, and is intended to be used under direction from JTAC.

- Examples
 

```
host1#synchronize
host1#synchronize low-level-check all
host1#synchronize low-level-check configuration
```
- There is no **no** version.
- See *synchronize*.

### Synchronizing Flash Cards of Different Capacities

If the capacity of the primary flash card is equal to or smaller than that of the redundant flash card, the router copies all the files from the primary flash card to the redundant flash card. However, if the capacity of the primary flash card exceeds that of the redundant flash card, the router creates a hidden synchronization reserve file on the primary flash card, provided enough space is available for the file.

The purpose of the synchronization file is to prevent the creation of data that cannot fit on the redundant flash card. The file contains no useful data, and does not appear when you view the files in NVS. The size of the file is equal to the difference in capacities of the two flash cards. For example, if the primary flash card has a capacity of 224 MB, and the redundant flash card has a capacity of 220 MB, the size of the synchronization file is 4 MB, and only 220 MB of space is available on the primary flash card.

If the primary flash card does not have enough space to create the synchronization reserve file, the **synchronize** command fails, and you see a warning message on the console. To resolve this issue, either delete unwanted files from the primary flash card or replace the redundant flash card with a higher-capacity flash card.

### Disabling Autosynchronization

---

If autosynchronization is enabled while you are copying long scripts or installing new software releases, it detects a disparity between the modules during the middle of the process. This feature causes significant unnecessary synchronization, resulting in prolonged copy times.

If you have installed a redundant SRP module, perform the following steps before copying long scripts:

1. Turn off autosynchronization with the **disable-autosync** command.
2. Perform the installation or copy the script.
3. Reenable autosynchronization with the **no disable-autosync** command.
4. Manually synchronize the modules with the **synchronize** command.

Refer to the commands and guidelines in the previous section and in the sections that follow.

#### *disable-autosync*

- Use to turn off automatic synchronization between the primary and redundant SRP modules.
- Example

```
host1(config)#disable-autosync
```
- Use the **no** version to revert to the default situation, in which automatic synchronization runs as a background process every 5 minutes.
- See *disable-autosync*.

### Validating and Recovering Redundant SRP File Integrity



**NOTE:** The information in this section does not apply to the ERX310 router, which does not support SRP module redundancy.

Even when flash cards on the primary and redundant SRP modules are synchronized, differences can exist in the content of files that reside on the primary flash card and the redundant flash card. You can use the **flash-disk compare** command to detect these differences so you can validate and, if necessary, recover the file integrity of the redundant SRP module.

The **flash-disk compare** command validates only those files that are synchronized between the primary and redundant SRP modules. It does not compare files that are normally excluded from the synchronization process, such as log files and core dump files. The command uses a simple checksum error detection algorithm to compare the contents of a file residing on the flash card of the primary SRP module with the contents of the same file residing on the flash card of the redundant SRP module.

To validate and recover redundant SRP file integrity:

1. Ensure that the file systems on the primary flash card and the redundant flash card are synchronized. (See “[Synchronizing Flash Cards](#)” on page 406 for details.)
2. Issue the **flash-disk compare** command, specifying whether to perform the checksum validation for all files in NVS or only for configuration files.

```
host1#flash-disk compare all
host1#flash-disk compare configuration
```

The **flash-disk compare configuration** command, which validates only configuration files, excludes larger files such as software releases and scripts from the validation process. As a result, this command takes less time to complete than the **flash-disk compare all** command, which validates all NVS files.

3. Review the **flash-disk compare** output to determine whether any files failed the checksum validation.

If the **flash-disk compare** command detects differences in the content of one or more files, the router reports a checksum test failure.

4. If one or more files failed the checksum validation, determine whether the corrupted files reside on the primary SRP module or on the redundant SRP module.
5. If the corrupted file resides on the primary SRP module, issue the **srp switch** command to force a switch from the primary SRP module to the redundant SRP module.

This action ensures that the error-free version of the file will be on the SRP module that takes control after the switch.

6. Issue the **synchronize** command with the **low-level-check** keyword to force the router to:

- Validate all files in NVS (when you use the **all** keyword) or only configuration files in NVS (when you use the **configuration** keyword).
- Synchronize all files that failed the checksum test during the **flash-disk compare** command, as well as any other unsynchronized files.

```
host1#synchronize low-level-check all
host1#synchronize low-level-check configuration
```

This action resolves any file discrepancies between the primary and redundant SRP modules and restore SRP file integrity.



**NOTE:** Both the **flash-disk compare** and **synchronize low-level-check** commands perform CPU-intensive processing that can take several minutes to complete. For best results, do not run these commands simultaneously on the same router. In addition, do not run multiple instances of the **flash-disk compare** command simultaneously on the same router.

*flash-disk compare*

- Use to perform a checksum validation that compares the contents of the NVS file system on the primary SRP module with the contents of the NVS file system on the redundant SRP module.
- The command validates only those files that are synchronized between the primary and redundant SRP modules; it does not validate log files, core dump files, and other files that are excluded from the system synchronization process.
- Specify one of the following keywords:
  - **all**—Compares all files in NVS; this option can take several minutes to complete.
  - **configuration**—Compares only configuration files; this option takes less time to complete because it compares only a subset of the files in the NVS file system.
- If all files pass the validation test, the router reports that all checksums matched and displays the total number of files and total number of bytes of information compared.
- If one or more files fail the validation test, the router reports a checksum test failure and does not display the total number of files and bytes compared.
- If one or more of the following conditions exist, the command fails and the router displays a message that explains why it cannot perform the checksum test:
  - The file systems on the primary flash card and the redundant flash card are not synchronized.
  - The router does not contain a redundant SRP module.
  - The redundant SRP module is offline.
- Example 1—Shows output when all files passed the validation test

```
host1#flash-disk compare all
WARNING: This command may take several minutes to complete.
Proceed? [confirm]
WARNING: No changes should be made to the system while this command is in
progress.
Please wait.....
All file checksums matched.
Number of Files = 866
Number of Bytes = 61660650
```
- Example 2—Shows output when one or more configuration files failed the validation test

```
host1#flash-disk compare configuration
WARNING: This command may take several minutes to complete.
Proceed? [confirm]
WARNING: No changes should be made to the system while this command is in
progress.
Please wait.....
At least one configuration file failed checksum test.
```
- There is no **no** version.
- See *flash-disk compare*.

## **synchronize**



- Use to force the NVS file system of the redundant SRP module to synchronize with the NVS file system of the primary SRP module.
- If you synchronize the redundant SRP module with the primary SRP module and the redundant module is armed with a release different from the one it is currently running, the redundant SRP module is automatically rebooted to load the armed release.
- Optionally, you can use the **low-level-check** keyword to force the router to validate all files or only configuration files in NVS, and to synchronize all files that failed the checksum validation test during the **flash-disk-compare** command as well as any other files that are unsynchronized.
- When you use the **low-level-check** keyword, you must also specify one of the following keywords:
  - **all**—Validates all files in NVS, and synchronizes all files that failed the checksum test as well as any other unsynchronized files; this option can take several minutes to complete.
  - **configuration**—Validates all configuration files in NVS, and synchronizes all files that failed the checksum test as well as any other unsynchronized files; this option takes less time to complete because it validates only a subset of the files in the NVS file system.
- If one or more of the following conditions exist when you use the **low-level-check** keyword, the command fails and the router displays a message that explains why it cannot perform the synchronization:
  - The router does not contain a redundant SRP module.
  - The redundant SRP module is offline.
  - The armed releases are different on the primary SRP and redundant SRP.
- Examples
 

```
host1#synchronize
host1#synchronize low-level-check all
host1#synchronize low-level-check configuration
```
- There is no **no** version.
- See *synchronize*.

## Reformatting the Primary Flash Card

You can reformat the primary flash card. To do so:

1. Access Boot mode.
  - a. From Privileged Exec mode, enter the **reload** command. Information about the reloading process is displayed.
  - b. When the countdown begins, press the **mb** key sequence (case-insensitive).

The CLI enters Boot mode (:boot## prompt). If you do not press the **mb** key sequence, the reloading process continues and returns the CLI to the normal User Exec mode.

2. Issue the **flash-disk initialize** command.

### *flash-disk initialize*

- Use to reformat the flash card.
- You can perform a low-level format of the flash card.
- On the E120 and E320 routers only, you can use this command to format a second flash card installed as disk1. You can issue this command in Boot mode for either flash card. In Privileged Exec mode, you can use the **disk1** keyword to access the unmounted second flash card while the router is in an operational state.
- This command is available for disk1 in Privileged Exec mode only on SRP 320 modules. This command is not accepted for disk0 in Privileged Exec mode.

- Example 1

```
host1#halt primary-srp
host1#reload
WARNING: Execution of this command will cause the system to reboot.
Proceed with reload? [confirm]
Reload operation commencing, please wait...
[ Press mb]
:boot##flash-disk initialize
```

- Example 2—On an SRP 320 module

```
host1#no mount disk1
% Device is dismounted
host1#flash-disk initialize disk1
WARNING: Execution of this command will cause the contents of disk1 to be erased.
Proceed with Flash disk initialization? [confirm]
Please wait.....
```

- There is no **no** version.
- See *flash-disk initialize*.

## Copying the Image on the Primary SRP Module



**NOTE:** The information in this section does not apply to the ERX310 router, which does not support SRP module redundancy.

You can copy the contents of NVS on the primary SRP module to a spare flash card. To do so:

1. Access Boot mode.
  - a. From Privileged Exec mode, enter the **reload** command. Information about the reloading process is displayed.
  - b. When the countdown begins, press the **mb** key sequence (case-insensitive).

This CLI enters Boot mode (:boot## prompt).

If you do not press the **mb** key sequence, the reloading process continues and returns the CLI to the normal User Exec mode.

2. Issue the **flash-disk duplicate** command.
3. Follow the instructions on the screen. When prompted, insert the original or spare flash card in the primary SRP module.

### *flash-disk duplicate*

- Use to copy the contents of the primary flash card to a spare flash card.
- The primary and spare flash cards must be from the same manufacturer and must have the same size.



**NOTE:** This command is available only in Boot mode.

- When you issue the **flash-disk duplicate** command, insert the original and spare flash cards when prompted. The router copies the flash card contents incrementally, so you may need to exchange the flash cards several times.

- Example

```
host1#halt primary-srp
host1#reload
WARNING: Execution of this command will cause the system to reboot.
Proceed with reload? [confirm]
Reload operation commencing, please wait...
[ Press mb]
:boot##flash-disk duplicate
```

- There is no **no** version.
- See *flash-disk duplicate*.

## Scanning Flash Cards

You can find both structural errors in the data in NVS and physical errors in the flash card. You can also remove files with errors, and attempt to repair structural or physical errors.

### *check-disk*

- Use to find and repair structural inconsistencies and damage in the DOS file system in NVS on the primary SRP module.
- If the router contains primary and redundant modules, only NVS on the primary SRP module is scanned.
- On the E120 and E320 routers only, you can use this command to check and repair a second flash card installed as disk1. You can issue this command in Boot mode for either flash card. In Privileged Exec mode, you can use the **disk1** keyword to access the unmounted second flash card while the router is in an operational state.

- This command is available for disk1 in Privileged Exec mode only on SRP 320 modules. This command is not accepted for disk0 in Privileged Exec mode.

- Example

```
:boot## check-disk disk0
Copyright (c) 1993-1996 RST Software Industries Ltd. Israel. All rights reserved
ver: 2.6 FCS
Disk Check In Progress ...
    total disk space (bytes) :          512,122,880
    bytes in each allocation unit :          8,192
    total allocation units on disk :          62,515
    bad allocation units :              1
    available bytes on disk :          120,651,776
    available clusters on disk :          14,728
    maximum available contiguous chain (bytes) : 120,651,776
    available space fragmentation (%) :          0
    clusters allocated :              47,786
Done Checking Disk.
```

- There is no **no** version.
- See *check-disk*.

### *flash-disk scan*

- Use to find and repair files with physical errors in NVS. These errors are created if the router is not powered down or reset correctly.
- If the router contains primary and redundant modules, only NVS on the primary SRP module is scanned.
- Use the **repair** keyword to fix nonfatal errors found on the disk. If the repair fails, the router no longer uses the corrupted areas.
- On the E120 and E320 routers only, you can use this command to find and repair files on a second flash card installed as disk1. You can issue this command in Boot mode for either flash card. In Privileged Exec mode, you can use the disk1 keyword to access the unmounted second flash card while the router is in an operational state.
- This command is available for disk1 in Privileged Exec mode only on SRP 320 modules. This command is not accepted for disk0 in Privileged Exec mode.
- Example

In this example, the user scans NVS and finds one file with an error. The user then issues the **flash-disk scan** with the **repair** keyword to remove the file. Finally, the user scans NVS again, and finds no files with errors.

```
:boot##flash-disk scan
Proceed with Flash disk scan? [confirm]
Srp PCMCIA Card Scan...
Boot Block OK
File Allocation Table OK
Root Directory OK
Checking File Space
Please Wait...
Checking Free Space
Please Wait...
```

```

PCMCIA Card Scan Detected Errors in:
\\images\ct1Diag\ct1Diag3c440e9e.cmp

PCMCIA Card Scan successful!

:boot##flash-disk scan repair
WARNING: Execution of this command may cause the contents of the Flash disk to
be modified.
Proceed with Flash disk scan? [confirm]
Srp PCMCIA Card Scan...
Boot Block OK
File Allocation Table OK
Root Directory OK
Checking File Space
Please Wait...
Checking Free Space
Please Wait...
PCMCIA Card Scan Removed:
\\images\ct1Diag\ct1Diag3c440e9e.cmp

PCMCIA Card Scan successful!

:boot##flash-disk scan
Proceed with Flash disk scan? [confirm]
Srp PCMCIA Card Scan...
Boot Block OK
File Allocation Table OK
Root Directory OK
Checking File Space
Please Wait...
Checking Free Space
Please Wait...
PCMCIA Card Scan successful!

```

- There is no **no** version.
- See *flash-disk scan*.

## Monitoring Flash Cards

Use the *show nvs* command to monitor the status of NVS on the primary SRP module.  
 Use the *show flash* command to view information about the flash card.

### *show flash*

- Use to display information about the flash card.
- Field descriptions
  - Active System Controller—Information for flash cards on the active SRP module
  - disk0—Flash card installed in slot 0 of the SRP module
  - disk1—Flash card installed in slot 1 of the SRP module; available only on SRP modules for the E120 and E320 routers
  - Manufacturer—Name of manufacturer of the installed flash card
  - Capacity—Total capacity of the flash card, in bytes
  - Standby System Controller—Information for flash cards on the standby SRP module

- Example

```
host1#show flash
```

```
                Active System Controller:
                -----
Device    Manufacturer    Capacity    Status
-----
disk0     SILICONSYSTEMS    1047126528    mounted
disk1     STI                1024966656    mounted
```

```
                Standby System Controller:
                -----
Device    Manufacturer    Capacity    Status
-----
standby-disk0    SILICONSYSTEMS    1047674880    mounted
standby-disk1    SILICONSYSTEMS    1047674880    mounted
```

- See *show flash*.

### ***show nvs***

- Use to monitor NVS status.
- Field descriptions
  - total nvs file sizes—Sum of sizes of all files in NVS, in bytes
  - total nvs file errors—Number of read and write errors in all files in NVS
  - nvs flash in use—NVS used, in bytes
  - available nvs flash—NVS available, in bytes
- Example

```
host1#show nvs
total nvs file sizes = 228864
total nvs file errors = 0
nvs flash in use = 1265152
available nvs flash = 35435008
```

- See *show nvs*.

---

## Updating the Router with JunosE Hotfix Files

A JunosE hotfix is a file or collection of files that you can apply to update an operational E Series router to address one or more specific, critical software issues. The hotfix can replace or add functionality to one or more software components. Hotfixes also enable the delivery of software updates without having to load an entire software release. Hotfixes can also deploy debugging code to collect data that facilitates troubleshooting of software issues.

Although most hotfixes can also be manually activated without reloading the router, some hotfixes cannot. You can configure any hotfix to be activated automatically when the router reloads.

A hotfix consists of a .hfx file and possibly other supporting files. The .hfx file manages the associated files in much the same way that a .rel file manages supporting files associated with a release image.

To use a hotfix, you must use the **copy** command to download the file from a network host to the router. You cannot copy the hotfix to an FTP file server. You can use file system commands such as **dir**, **rename**, and **delete** with the hotfix. After a hotfix is copied to the local flash card, it remains there until you explicitly delete it.

Hotfixes must be activated to take effect. A *startup* hotfix is automatically activated during system initialization. A *hot-patchable* hotfix does not require a reload to become active; it takes effect immediately if compatibilities and dependencies are correctly met. You can manually install hot-patchable hotfixes with the **hotfix activate** command. Hot-patchable hotfixes can also be configured to be activated as a startup hotfix.

Arming a hotfix prepares it for activation after a system reload. You can configure hotfixes in several ways with the **boot hotfix** and **hotfix activate** commands, as in the following examples:

- Activated immediately on an active router but not armed as a startup hotfix. In this case, the hotfix is activated only until the SRP module reloads. If the SRP module reloads, then you must manually activate the hotfix again (if desired) with the **hotfix activate** command.
- Activated immediately on an active router and armed as a startup hotfix. In this case the hotfix is automatically activated after every reload.
- Armed as a startup hotfix with the **boot hotfix** command but not immediately activated. In this case the hotfix is activated when the SRP module reloads.

When you arm a router with a hotfix, activate a hotfix, or copy a downloaded hotfix file from a network host to the router, the cyclic redundancy check (CRC) operation is performed to validate the CRC value of the hotfix file.

When a system reloads with the backup settings specified by the **boot backup** command, no armed hotfixes are activated. The currently armed hotfix settings are retained in the event that the router reverts back to its normal boot settings.

## Hotfix Compatibility and Dependency

Hotfixes can have compatibility and dependency requirements. A given hotfix is compatible with one or more releases. It can be dependent on one or more other hotfixes being active. Compatibility and dependency requirements are stored as part of the hotfix. The requirements are enforced at the time of arming or activation. If the software installed and active on the router does not match the requirements specified in the hotfix, then activation of the hotfix fails. Such a failure generates appropriate error and log messages.

The following restrictions can apply to a hotfix:

- **Dependency**—A hotfix that must be active or armed before another hotfix can be activated or armed.
- **Safe With**—A list of hotfixes with which another hotfix is compatible and can safely be concurrently armed or activated. This list applies only to hotfixes that have some patched functionality in common and are armed or activated concurrently.
- **Unsafe With**—A list of hotfixes with which another hotfix is not compatible and cannot safely be concurrently armed or activated. The CLI displays a warning message when you try to activate a hotfix that is unsafe with one or more active or armed hotfixes.
- **Manual Activate [Active / Standby] Srp**—The name of a binary flag that indicates whether manual activation of the hotfix is allowed on the active and standby SRP modules. When the flag is set to false, you cannot manually activate the hotfix; instead, the hotfix can only be activated as a startup hotfix. The CLI displays a warning message when you try to activate a hotfix that cannot be manually activated.
- **Manual Deactivate [Active / Standby] Srp**—The name of a binary flag that indicates whether manual deactivation of the hotfix is allowed on the active and standby SRP modules. When the flag is set to false, you cannot manually deactivate the hotfix. You must disarm the hotfix and reload the router. The CLI displays a warning message when you try to deactivate a hotfix that cannot be manually deactivated.
- **Line card requires reload**—The name of a binary flag that indicates whether line modules require a reload for the hotfix to become active on the module. The CLI displays a warning message if the line modules must be reloaded. If the warning is confirmed, the SRP module reloads each line module. The flag applies to all line modules targeted by the hotfix that are installed in the router.

Hotfixes remain armed only for compatible releases. If you change the armed release by issuing the **boot system** command, hotfixes that are not compatible with the new release are no longer armed. However, if you subsequently rearm a compatible release, the previously armed hotfixes for that release are automatically armed again.

## Removing Hotfixes

You can deactivate, disarm, and delete hotfixes from a router. When you deactivate a hotfix, any functionality that was added as part of the hotfix is automatically removed (even though the .hfx file remains on the router).

You cannot deactivate a hotfix that is a dependency for other hotfixes until you deactivate the dependent hotfixes. When a hotfix is no longer active, you can use the **delete** command to remove the hotfix file from the flash card.

## Hotfixes and Backup Settings

The **boot backup** command does not explicitly support hotfix files. When a system reloads with the backup settings specified by the **boot backup** command, no armed hotfixes are activated. However, the armed hotfix settings are retained in the event that the system reverts to its normal (nonbackup) boot settings. If that happens, these hotfixes are automatically rearmed and reactivated after a reload.



## Hotfixes and Standby SRP Modules

Hotfixes are supported in redundant SRP module configurations. Hotfix files are synchronized between the active and standby SRP modules by both automatic and manual synchronization. Hotfix activation restrictions are enforced identically on the active and standby SRP modules. A hotfix that is hot-patchable on the active module is hot-patchable on the standby module. A hotfix that requires startup activation on the active SRP module also requires startup activation on the standby SRP module.

Hotfixes are synchronized from the active SRP module to the standby SRP module. The standby SRP automatically activates the hotfixes that are armed as startup hotfixes. However, if the synchronization reveals that the set of active hotfixes on the standby SRP module is different from the set of armed hotfixes on the active SRP module, then the standby SRP module automatically reboots. This action causes the standby SRP module to activate the startup hotfixes. When you activate or arm a hotfix for startup activation, compatibility and dependency checks are performed independently on the active and standby SRP modules.

## Hotfixes and Line Modules

For line modules, a hotfix consists of one or more image fixes specific to a particular model of module or to a module type, depending on the fix. When a hotfix is activated, each image fix contained in the hotfix is activated on all applicable modules that are installed in the router. When existing line modules come online during startup and when new line modules are inserted in the chassis, image fixes for that particular line module are requested and activated during module startup.

Line module image hotfixes that have been armed as startup hotfixes are activated before application configuration occurs on the line module.

Only image fixes contained in hotfixes that are active on the primary SRP module can be activated on the line modules during startup. Hotfixes that are armed but not active on the primary SRP module are not activated on line modules.

A hotfix can contain a combination of image fixes. System controller (SC) and interface controller (IC) image fixes are cumulative and activated in the order in which they were armed. For forwarding controller (FC) image fixes, the last one armed is the only one applied.



**NOTE:** Because image fixes are activated in a particular order, we recommend that you create a list of any hotfixes that you are currently running or intend to run with a new FC image fix. JTAC can then provide you with the correct order of activation.

A hotfix cannot be partially activated on a router. If activation of any image hotfix fails on any corresponding module, the entire activation fails for all applicable line modules. Activation failure results in the generation of an appropriate log message. E Series routers do not support activation of a hotfix on a per-slot basis or a per-subsystem basis.

For example, suppose that a hotfix contains an image fix for the SRP module and the GE-2 line module. The SRP image fix is successfully activated on the SRP module, but the activation of the GE-2 image fix fails for some reason. In this case, the SRP module image fix is deactivated and no further attempts are made to activate the image fix on other GE-2 modules.



**NOTE:** When you activate or arm a hotfix file on a router that requires a reload of the line modules to be performed, the line modules are rebooted one by one. In such a scenario, it might be possible that the standby module reaches the online state before the primary module becomes online, resulting in a stateless line module switchover (for line modules in a redundancy group). Although JunosE Software is designed to cause the restart of the standby module only after the primary module is reloaded, this behavior is not consistent. In certain cases, depending on the configuration settings on the primary module, it might take a longer duration for the primary module than the standby module to become online. As a result, stateless switchover occurs in such cases.

### *boot hotfix*

- Use to arm the specified hotfix as a startup hotfix that is automatically activated the next time the SRP module reboots.
- Arming fails if the specified hotfix depends on a hotfix that is not already armed. In this event, the CLI displays an error message similar to the following:

```
% The hotfix, 975, requires the following hotfixes to be armed:
990
```

- Arming fails if the hotfix is not compatible with the armed release. The CLI displays the following error message:  

```
% Hotfix is incompatible with armed release.
```
- When a router reverts to its backup boot settings, as specified by the **boot backup** command, no armed hotfixes are activated. The armed hotfix settings are retained in the event the router reverts back to its normal boot settings.
- Example

```
host1(config)#boot hotfix hf63037.hfx
```

- Use the **no** version to disarm a specified hotfix. You can disarm all hotfixes armed for all releases by specifying the **all-releases** keyword. If any startup hotfixes are armed, the CLI then prompts you to confirm the deletion,

If the hotfix being disarmed is a dependency for another armed hotfix, the command fails and the CLI displays an error message similar to the following:

```
The hotfix, 990, has the following armed dependents which must be disarmed
first:
975
```

```
% Disarming failed
```

When you disarm hotfixes that have dependencies, you must disarm them in the reverse sequence from which they were armed. However, if you have issued the **all-releases** keyword, the disarming automatically takes place in the correct order.

- See *boot hotfix*.

### ***no boot hotfix all-releases***

- Use in Boot mode to disarm all armed hotfixes for all releases.
- Example  

```
:boot##no boot hotfix all-releases
```
- There is no affirmative version of this command; there is only a **no** version.
- See *no boot hotfix all-releases*.

### ***hotfix activate***

- Use to manually activate the specified hotfix.
- Each image fix contained in the hotfix is downloaded from the local flash card to the SRP module and any corresponding line module, and then activated on the modules.
- When a new line module is inserted in the router, all applicable image fixes are activated during initialization of the module. Activation is performed by the line module operational image before application configuration takes place on the module.
- An activation failure for any image fix on its corresponding line module causes the entire activation to fail. The image fix is then deactivated on any modules on which it was successfully activated.
- Activation fails if the specified hotfix is incompatible with the running release. In this event, an error message similar to the following is displayed:  

```
% Hotfix is incompatible with running release.
```
- Activation fails if the specified hotfix depends on other hotfixes that have not been activated. The CLI displays an error message similar to the following:  

```
The hotfix, 975, requires the following hotfixes to be activated:
990

% Activation failed
```
- Startup hotfixes cannot be manually activated. If you attempt to manually activate a startup hotfix, the operation fails and generates the following error message:  

```
% Manual activation not allowed
```
- Example  

```
host1#hotfix activate hf63037.hfx
```
- Use the **no** version to manually deactivate the specified hotfix. Deactivation restores the system to the state that existed before the hotfix was activated. You can specify the **all** keyword to deactivate all active hotfixes.

When you deactivate hotfixes that have dependencies, you must deactivate them in the reverse sequence from which they were armed. However, if you have issued the **all** keyword, the disarming automatically takes place in the correct order.

- See *hotfix activate*.

## Monitoring Hotfixes

Several commands provide information about hotfixes that have been loaded on the router. You can use the **show hotfix** command to discover the armed and activation status of all hotfixes or a specific hotfix. The output lists the hotfix by name and a unique ID number, which is useful if the filename has been changed. This command also displays dependencies for each hotfix; that is, other hotfixes that must be activated before that hotfix can be activated. For more usage details and sample output, see [“show hotfix” on page 423](#).

The **dir** command displays all hotfixes present on the local flash card. The in use field indicates that the hotfix is either currently activated or armed to be activated as a startup hotfix for the currently armed release.

```
host1# dir
*** Active/standby file systems are not synchronized. ***
Active System Controller:
```

file	size	unshared size	date (UTC)	in use
reboot.hty	596288	596288	03/07/2005 19:35:52	
system.log	6762	6762	03/07/2005 17:30:08	
haIpSetup.mac	4874	4874	03/24/2004 10:02:08	
6-0-1p0-5.rel	148489185	148489185	02/28/2005 18:17:32	!
hf63035.hfx	30445	30445	03/07/2005 14:04:02	!
hf63030.hfx	28675	28675	03/05/2005 18:22:32	
...				

You can use the **show version** command to display a summary of each of the hotfixes currently activated on the system, including the hotfix name and hotfix ID.

```
host1#show version
Juniper Edge Routing Switch ERX1400
Copyright (c) 1999-2005 Juniper Networks, Inc. All rights reserved.
System Release: 6-0-1p0-5.rel
  Version: 6.0.1 patch-0.5 (January 28, 2005 14:55)
  Active hotfixes:
    hf63036.hfx (Id: 1020)
    hf63037.hfx (Id: 1030)
System running for: 7 days, 3 hours, 55 minutes, 5 seconds
(since FRI FEB 04 2005 13:01:30 UTC)
```

The **show boot** command displays the current boot settings, including armed hotfixes that will be activated when the router reboots.

```
host1#show boot

System Release: 6-0-1p0-5.rel
  Armed Hotfixes: hf63035.hfx
```

```

hf63036.hfx
hf63037.hfx
System Configuration: running-configuration

```

The header of the **show configuration** command output includes the armed hotfix summary. You can issue the **show configuration system file-system** command to display the **boot hotfix** commands that restore the router to its current configuration when you issue the configuration script on a router configured with factory defaults.

Hotfixes that are active when you issue the **show configuration** command are not part of the command output or the resulting configuration script. Only armed hotfixes are part of the **show configuration** script.

```
host1#show configuration system file-system
```

```

! Configuration script being generated on TUE MAR 22 2005 16:43:41 UTC
! Juniper Edge Routing Switch ERX1400
! Version: 6.0.1 patch-0.5 (January 28, 2005 14:55)
! Active hotfixes: hf63036.hfx (Id: 23453036)
!                   hf63037.hfx (Id: 34563037)
! Copyright (c) 1999-2005 Juniper Networks, Inc. All rights reserved.
!
! Commands displayed are limited to those available at privilege level 15
!
boot config running-configuration
boot system 6-0-1p0-5.rel
boot hotfix hf63036.hfx
boot hotfix hf63037.hfx
no boot backup
no boot subsystem
no boot backup subsystem
no boot force-backup

```

### *show hotfix*

- Use to display the name, ID, activation and arming status, and dependencies for all hotfixes or a specific hotfix available on the local file system.
- You can issue the **detail** keyword to additionally display a synopsis of the hotfix behavior. The detailed output for a specific hotfix also indicates compatible and incompatible hotfixes and lists modules affected by the hotfix.
- Field descriptions
  - name—Filename of the hotfix
  - id—Number uniquely identifying the hotfix; nonconfigurable so that you can identify the hotfix if the filename has been changed
  - active—Status of hotfix activation; X indicates that the hotfix is active
  - armed—Status of hotfix arming; X indicates that the hotfix is armed to be activated; only hotfixes armed for the currently armed release are displayed as armed
  - requires—Hotfix ID number or numbers identifying hotfix dependencies, which are hotfixes that must be activated before this hotfix can be activated
  - synopsis—Brief description of the functionality or behavior of the hotfix
  - Description—More detailed description of the functionality or behavior of the hotfix

- Dependencies—Hotfix ID number or numbers identifying hotfix dependencies, which are hotfixes that must be activated before this hotfix can be activated
- Safe to repatch—Hotfix ID number or numbers of hotfixes that can be concurrently active with this hotfix; applies only to hotfixes that fix the same existing functionality
- Unsafe with—Hotfix ID number or numbers of hotfixes that are incompatible and cannot be activated at the same time as this hotfix
- Notes—Restrictions on manual activations or deactivations

- Example 1

```
host1#show hotfix
```

name	id	active	armed	requires
sleep.hfx	975	X	X	990
clock.hfx	990	X	X	
showHotfix.hfx	2010			
incompatible.hfx	410			
hfActivate.hfx	960			

- Example 2—The **detail** keyword additionally displays a synopsis of the hotfix.

```
host1#show hotfix detail
```

name	id	active	armed	requires
sleep.hfx	975	X	X	990
clock.hfx	990	X	X	
showHotfix.hfx	2010			
incompatible.hfx	410			
hfActivate.hfx	960			

name	synopsis
sleep.hfx	Modify the output of the sleep command.
clock.hfx	Modify the behavior of show clock.
showHotfix.hfx	Changes the output of show hotfix.
incompatible.hfx	Changes the output of show hotfix.
hfActivate.hfx	Change log message severity for hotfix activate.

- Example 3—The **detail** keyword for a particular hotfix displays the most detailed information.

```
host1#show hotfix clock.hfx detail
```

```
HotfixId: 990
```

```
Synopsis: Modify the behavior of show clock.
```

```
Active: Yes
```

```
Armed: Yes
```

```
Description: Changes the output of the show clock command.
```

```
Affected modules: SRP, GE, VTM
```

```
Dependencies:
```

```
Safe to repatch:
```

```
Unsafe with:
```

**Notes:**

- 1) This hotfix can only be activated when the active SRP reloads
- 2) Arming this hotfix will cause the standby SRP to reload

- See *show hotfix*.

**Example: Using and Monitoring Hotfixes**

This example presents several aspects of hotfix use. In this example, 6-0-1p0-5.rel is the currently armed and active release. Hotfix hf63035.hfx is compatible with this release and is currently activated and armed as a startup hotfix.

host1# **dir**

Active System Controller:

file	size	unshared size	date (UTC)	in use
reboot.hty	596288	596288	03/07/2005 19:35:52	
system.log	6762	6762	03/07/2005 17:30:08	
haIpSetup.mac	4874	4874	03/24/2004 10:02:08	
6-0-1p0-5.rel	125987342	125987342	02/30/2005 18:17:32	!
6-1-0.rel	148489185	148489185	02/28/2005 20:19:20	
hf63035.hfx	30445	30445	03/07/2005 14:04:02	!
hf63036.hfx	27445	27445	03/07/2005 16:12:05	
hf63037.hfx	28324	28324	03/07/2005 16:13:25	

host1# **show hotfix detail**

name	id	active	armed	requires
hf63035.hfx	12343035	X	X	
hf63036.hfx	23453036			
hf63037.hfx	34563037			23453036
name	synopsis			
hf63035.hfx	Fix for CQ63035, bgp crash, out of resources			
hf63036.hfx	Fixed show version formatting issue			
hf63037.hfx	Increased max session limit on ERX310 to 32,000			

host1(config)# **boot hotfix hf63037.hfx**

% The hotfix, 34563037, requires the following hotfix(es) to be armed:  
23453036

The hf63036.hfx hotfix must be armed as a startup hotfix:

host1(config)# **boot hotfix hf63036.hfx**

This command succeeds because hf63036.hfx is compatible with the currently armed release, 6-1-0.rel, and has no dependencies on other hotfixes.

Now the attempt to arm hf63037.hfx succeeds because its dependency on hf63036.hfx has been met.

host1(config)# **boot hotfix hf63037.hfx**

Now suppose the user reloads the router:

host1# **reload**

As the router loads the armed release, 6-1-0.rel, the hotfix loader discovers three armed startup hotfixes, hf63035.hfx, hf63036.hfx, and hf63037.hfx. Only hf63036.hfx and hf63037.hfx are activated. Hotfix hf63035.hfx is disarmed because it is incompatible with the new running release. The router therefore becomes operational running 6-1-0.rel with hf63036.hfx and hf63037.hfx activated.

```
host1# dir unshared
          file              size      in
          size              size      date (UTC)      use
-----
reboot.hty          596288      596288      03/07/2005 19:35:52
system.log           6762        6762      03/07/2005 17:30:08
haIpSetup.mac        4874        4874      03/24/2004 10:02:08
6-0-1p0-5.rel       125987342   125987342   02/30/2005 18:17:32
6-1-0.rel           148489185   148489185   02/28/2005 20:19:20      !
hf63035.hfx          30445       30445      03/07/2005 14:04:02
hf63036.hfx          27445       27445      03/07/2005 16:12:05      !
hf63037.hfx          28324       28324      03/07/2005 16:13:25      !
host1#show hotfix
```

```
      name      active  armed  requires
-----
hf63035.hfx
hf63036.hfx      X      X
hf63037.hfx      X      X      23453036
```

Now suppose the user attempts to deactivate hf63036.hfx:

```
host1#no hotfix activate hf63036.hfx
The hotfix, 23453036, has the following active dependents which must be deactivated
first:
      34563037
% De-activation failed.
```

The command fails because hf63037.hfx is dependent on hf63036.hfx. Interdependent hotfixes must be deactivated and disarmed in the reverse order that they were activated.

When 6-0-1p0-5.rel is re-armed and the router reloaded, the hotfix loader determines that the startup hotfixes, hf63036.hfx and hf63037.hfx, are incompatible with the release. It disarms these hotfixes. The user decides to delete the now unnecessary hotfixes from the router.

```
host1# delete hf63036.hfx
host1# delete hf63037.hfx
host1# dir
Active System Controller:
```

```
          file              size      unshared
          size              size      date (UTC)      in
          use
-----
reboot.hty          596288      596288      03/07/2005 19:35:52
system.log           6762        6762      03/07/2005 17:30:08
haIpSetup.mac        4874        4874      03/24/2004 10:02:08
6-0-1p0-5.rel       125987342   125987342   02/30/2005 18:17:32      !
6-1-0.rel           148489185   148412851   02/28/2005 20:19:20
hf63035.hfx          30445       30445      03/07/2005 14:04:02      !
```

```
host1# show hotfix detail
```

```
      name      active  armed  requires
```



```

-----
hf63035.hfx      X      X      ---

```

## Managing the Ethernet Port on the SRP Module

You can configure the Fast Ethernet management port to access the router from a Telnet session or SNMP.

On ERX7xx models, ERX14xx models, and ERX310 router, the Fast Ethernet port is located on the SRP I/O module. For more information about configuring the Fast Ethernet port on an SRP I/O module, see *ERX Hardware Guide, Chapter 7, Accessing ERX Routers*.

Use the Fast Ethernet port on the SRP I/O module only as a router management port. Do not use this port to route traffic for Fast Ethernet or higher-level protocols such as transport or routing protocols, because doing so affects the performance of the router.

On the E120 and E320 routers, the Fast Ethernet port is located on the SRP IOA. For more information about configuring the Fast Ethernet port on an SRP IOA, see *E120 and E320 Hardware Guide, Chapter 7, Accessing E Series Routers*.

### *interface fastEthernet*

- Use to select a Fast Ethernet interface on a line module or an SRP module.
- On ERX7xx models, ERX14xx models, and the ERX310 router, specify the Fast Ethernet interface management port by using the *slot/port* format.
- On the E120 and E320 routers, you can specify the Fast Ethernet port on the SRP IOA by using the *slot/adaptor/port* format. The port on the SRP IOA is always identified as 0.
- Example 1—Selects a Fast Ethernet management port on ERX7xx models, ERX14xx models, or the ERX310 router

```
host1(config)#interface fastEthernet 0/0
```

- Example 2—Selects a Fast Ethernet management port on the E320 Broadband Services Router

```
host1(config)#interface fastEthernet 6/0/0
```

- Use the **no** version to remove IP from an interface or subinterface.
- See *interface fastEthernet*.

## Monitoring Statistics

You can set a baseline and view statistics on the Fast Ethernet port of the SRP module in the same way that you would for other Ethernet interfaces. See *JunosE Physical Layer Configuration Guide*.

## Monitoring the Ethernet Configuration for the SRP Module

Slots 0 and 1 are reserved for SRP modules on ERX7xx models; slots 6 and 7 are reserved for SRP modules on ERX14xx models, the E120 Router, and the E320 Router. When you

configure the Fast Ethernet interface on an SRP module, the output of the **show configuration** command always indicates that the interface is configured in the lower of the two slots (slot 0 or slot 6). This indication is true if you configure the interface on a redundant SRP module in the higher slot or even if you have only one SRP module and it is installed in the higher slot, as shown in the following example:

```
host1#show version
```

```
Juniper Edge Routing Switch ERX700
Copyright (c) 1999-2005 Juniper Networks, Inc. All rights reserved.
System Release: erx_7-1-0.rel Partial
Version: 7.1.0 [BuildId 4518] (December 21, 2005 11:23)
System running for: 25 days, 3 hours, 31 minutes, 5 seconds
(since THU DEC 22 2005 11:36:41 UTC)
```

slot	state	type	admin	spare	running release	slot uptime
0	standby	SRP-10Ge	enabled	---	erx_7-1-0.rel	---
1	online	SRP-10Ge	enabled	---	erx_7-1-0.rel	25d03h:28m:49s
2	---	---	---	---	---	---
3	---	---	---	---	---	---
4	online	CT3-12	enabled	---	erx_7-1-0.rel	25d03h:24m:46s
5	online	OC3-4A-APS	enabled	---	erx_7-1-0.rel	25d03h:24m:22s
6	online	GE	enabled	---	erx_7-1-0.rel	25d03h:24m:44s

```
host1#configure terminal
```

```
Enter configuration commands, one per line. End with ^Z.
```

```
host1(config)#interface fastethernet 0/0
```

```
host1(config-if)#ip address 10.6.130.83 255.255.128.0
```

```
host1(config-if)#exit
```

```
host1(config)#ip route 0.0.0.0 0.0.0.0 10.6.128.1
```

```
host1(config)#exit
```

```
host1#show config
```

```
! Configuration script being generated on TUE SEP 14 2004 13:22:06 UTC
```

```
! Juniper Edge Routing Switch ERX700
```

```
! Version: 6.0.0 beta-1.8 [BuildId 2538] (September 7, 2004 12:46)
```

```
! Copyright (c) 1999-2004 Juniper Networks, Inc. All rights reserved.
```

```
!
```

```
! Commands displayed are limited to those available at privilege level 10
```

```
!
```

```
boot config running-configuration
```

```
boot system erx_6-0-0b1-8.rel
```

```
no boot backup
```

```
no boot subsystem
```

```
no boot backup subsystem
```

```
no boot force-backup
```

```
!
```

```
! Note: The following commands are here to ensure that all virtual routers and  
! vrfs are created before other commands that may need to reference them.
```

```
! These commands will be repeated further on as each virtual router and vrf  
! has its configuration presented.
```

```
!
```

```
virtual-router default
```

```
virtual-router vr8
```

```
!
```

```
!
```

```
hostname "host1"
```

```
exception protocol ftp anonymous null
```

```
!
```

```
controller t3 2/0
```

```
[...]
```

```
!
```

```
interface fastEthernet 0/0
  ip address 10.6.130.83 255.255.128.0
  !
ip route 0.0.0.0 0.0.0.0 10.6.128.1
! Trap Source: <not configured>
! Note: SNMP server not running.
!
```

## Enabling Warm Restart Diagnostics on Modules

You can enable the system to perform diagnostic tests on SRP modules and line modules when the specified module is warm restarted. The system performs all the diagnostic tests that normally run when the module is cold started.

SRP modules on all E Series routers support warm restart diagnostics.  
[Table 90 on page 429](#) lists the line modules that support warm restart diagnostics.

Table 90: Supported Line Modules

Line Module
cOCx FO
CT3/T3-F0
OCx/STMx ATM
GE/FE
GE-2
GE-HDE
OC3/STM1 GE/FE
OC48
ES2 4G LM
ES2 10G Uplink LM

The number of diagnostic tests that the system performs on line modules depends on whether you have configured line module redundancy. If you enable warm restart diagnostics on the spare line module when all other line modules are active, the system performs diagnostic tests on the spare line module including the spare I/O module.

Enabling warm restart diagnostics on a primary line module forces the line module to switch over to the spare line module.

To ensure complete diagnostic test coverage, we recommend that you disable line module redundancy using the **redundancy lockout** command before enabling warm restart diagnostics.

## Enabling Warm Restart Diagnostics

Use the **diag** command to enable warm restart diagnostics on a module.

### *diag*

- Use to restart the specified SRP module or line module and enable the system to perform diagnostic tests on the module.
- Use the **force** keyword to enable the system to manually confirm conflicting conditions when the slot of the active SRP module is specified.
- If you specify a slot on the E120 and E320 routers that contains an SRP module, you can use the *subsystem* variable to perform diagnostic tests on a subsystem on the SRP module. We recommend that you perform diagnostic tests on one subsystem at a time to avoid interrupting network traffic transmitting through the fabric modules.
  - Use the **srp** keyword to perform diagnostic tests on the SC subsystem that resides on a specified SRP module.
  - Use the **fabric** keyword to run diagnostic tests on the fabric slice that resides on the specified SRP module.
- Example 1—Enables warm restart diagnostics on a line module  

```
host1#diag 3 force
```
- Example 2—Enables warm restart diagnostics on the fabric subsystem of an active SRP module on the E320 Router  

```
host1#diag 6 fabric
```
- There is no **no** version.
- See *diag*.

## Enabling Diagnostics

Use the **diag** command to enable warm restart diagnostics on a module. Use the **diag-level** command to set the diagnostics level on a module.

### *diag-level*

- Use to set the diagnostics level on the active or standby SRP module to reduce the boot time during a cold and a warm boot.
- Use the **normal** keyword (default) to execute full diagnostics on the boot of the line card.
- Use the **bypass** keyword to skip diagnostic tests on the boot of the line card.
- Example —Bypasses diagnostic tests  

```
host1#diag-level bypass
```
- There is no **no** version.
- See *diag-level*.

## Ignoring Diagnostic Test Failures

You can ignore diagnostic test failures on the line module or SRP. This enables you to categorize diagnostic failures and determine the impact on functional behavior.

To ignore diagnostic test failure on the line module or SRP:

1. Select the slot number of the slot that you want to ignore diagnostic test failure. This information is stored on the SRP and is independent of the hardware in the slot. You can reload a particular slot to boot the module to the operational image.

```
host1#slot ignore-diagnostic-failure 0
```

2. Issue the **show environment** command to check which line modules are configured to ignore diagnostics test failure.

```
host1#show environment
chassis: 14 slot (id 0x5, rev. 0x1)
  fabric: 40 Gbps (rev. 0)
  fans: fanSubsystemOk
  nvs: ok (488MB flash disk, 43% full), matches running config
  power: A ok, B not present
  srp redundancy: mode is high-availability, state initializing
                 auto-sync enabled, switch-on-error enabled
                 sync in progress
  slots: ok
    online: 0 6 12
    standby: 7
    empty: 1 2 3 4 5 8 9 10 11 13
    diagnostic failure is ignored on slot: 0
  line redundancy: none
  temperature: ok
  timing: primary
    primary: internal SC oscillator (ok)
    secondary: internal SC oscillator (ok)
    tertiary: internal SC oscillator (ok)
    auto-upgrade enabled
  system operational: yes
```

3. Issue the **no** version of the command to return to the default setting for the slot:

```
host1(config)# no slot ignore-diagnostic-failure 12
```

4. Issue the **show environment** command to check that the slot no longer ignores diagnostic test failures :

```
host1#show environment    chassis: 14 slot (id 0x5, rev. 0x1)
  fabric: 40 Gbps (rev. 0)
  fans: fanSubsystemOk
  nvs: ok (488MB flash disk, 43% full), matches running config
  power: A ok, B not present
  srp redundancy: mode is high-availability, state initializing
                 auto-sync enabled, switch-on-error enabled
                 sync in progress
  slots: ok
    online: 0 6 12
    standby: 7
    empty: 1 2 3 4 5 8 9 10 11 13
    diagnostic failure is ignored on slot: 0,6,7
  line redundancy: none
```

```
temperature: ok
timing: primary
  primary: internal SC oscillator (ok)
  secondary: internal SC oscillator (ok)
  tertiary: internal SC oscillator (ok)
  auto-upgrade enabled
system operational: yes
```

If an SRP failure occurs when the router boots from the factory defaults or when your configuration is lost, you can ignore test failures from the boot menu:

1. From the boot prompt, issue the option **ignore-srp-diagnostic-results** command.

```
:boot##option ignore-srp-diagnostic-results
```

2. Verify that the setting is correct:

```
:boot##show options
no option auto-boot-disable
option countdown
no option debug-startup
no option halt-on-failure
no option bypass-diagnostics
no option stay-in-diagnostics
option ignore-srp-diagnostic-results
no option instruction-cache-disable
no option watchdog-disable
no option redirect-serial
no option diagnostics-burn-in
no option start-wdb
no option start-standby-wdb
no option assertions-in
no option memory-debug
no option disable-backpress
no option stl-debug
```



**NOTE:** In the burn-in mode, the done bit of the configuration (CFG) register is used to detect the blank PROM. When the FPGA for SFM module is being loaded, the system examines whether the done bit is set for blank PROMs. In the burn-in mode, if the done bit is not set, the testing utility halts and the FPGA is not programmed. At this point, the system displays a message stating that the done bit is not set for the blank PROM. If the done bit has been previously set for blank PROMs, the test that is performed successfully completes and the programming of the FPGA continues.

**Related Documentation**

- *slot ignore-diagnostic-failure*
- *show environment*

## Detecting and Logging Transit Traffic Packet Drops in the Forwarding Plane

A detector logic mechanism is implemented in the ES2 4G LM to report the reason for transit traffic packet drops in the forwarding plane.

A new detector logic is introduced to take a snapshot of the forwarding packet counter at the expiry of every polling interval. The latest snapshot is compared with the previous snapshot. Within a polling interval, if the value on the discard packet counter is greater than the threshold value configured by using the **packet-drop-monitoring threshold** command, then a warning message is logged in the DataPlanePacketEngineering event log. A warning message is not logged if the value on the discard packet counter is not greater than the configured threshold value. The warning message contains the following information:

- Line module slot number
- Number of transit traffic packets dropped in the forwarding plane and the reason for the packet drop
- Direction of the dropped packet



### NOTE:

- The logic detects and logs only the forwarding plane problem. It does not reset and restore the forwarding plane—that is, no recovery flow is invoked.
- A warning message is logged only for the packet drops accounted for by using the **ddShowNZStats** shell command.
- The polling interval of the discard packet counter is maintained at 60 seconds.

To set a threshold level for the minimum number of packets to be dropped within a polling interval before a warning message is logged:

- Issue the **packet-drop-monitoring threshold** command in Global Configuration mode.

```
host1(config)#packet-drop-monitoring threshold 30
```

Use the **no** version to disable logging of warning messages.

### Related Documentation

- [Displaying the Forwarding Plane Packet Drop Monitoring Threshold on page 440](#)
- *packet-drop-monitoring threshold*

## Monitoring Modules

Use the following commands to view information about all router modules.

**show hardware**

- Use to display information about SRP modules, line modules, and I/O modules in ERX7xx models, ERX14xx models, and the ERX310 router.
- Use to display information about the chassis, SRP modules, SFMs, line modules, IOAs, and the fan tray in the E120 and E320 routers.
- Field descriptions
  - slot—Physical slot that contains the module
  - type—Kind of module or chassis and fan tray in the E120 and E320 routers; an “e” at the end of an SRP module type (for example, SRP-5Ge) indicates that the module includes error-checking code (ECC) memory.
  - serial number—Serial number of the module, chassis, or fan tray
  - assembly number—Part number of the module, chassis, or fan tray
  - assembly rev.—Hardware revision of the module, chassis, or fan tray
  - ram (MB)—Memory capacity of the host processor
  - number of MAC addresses—Total number of Ethernet addresses on an I/O module or an IOA
  - base MAC address—Lowest Ethernet address on an I/O module or an IOA
  - Tray—Number of the fan tray in the E120 and E320 routers; 0 indicates the primary fan
  - Major/Minor rev—Revision number of the module on the E120 and E320 routers
- Example 1—Displays the status of hardware on an ERX7xx model

```
host1#show hardware
```

slot	type	serial number	assembly number	assembly rev.	ram (MB)
----	-----	-----	-----	-----	----
0	SRP-10Ge	4305358981	3500005472	A06	2048
1	SRP-10Ge	4305359020	3500005472	A06	2048
2	---	---	---	---	---
3	---	---	---	---	---
4	CT3-12	4305337201	3500010901	A07	128
5	OC3/OC12/DS3-ATM	4605300290	3500103958	A06	256
6	GE/FE	4605340294	3500104554	A08	256

slot	type	serial number	assembly number	assembly rev.	number of MAC addresses
----	-----	-----	-----	-----	-----
0	---	---	---	---	---
1	SRP-10Ge I/O	4605250426	3500003302	A02	1
2	---	---	---	---	---
3	---	---	---	---	---
4	CT3/T3-12 I/O	4305316605	3500010801	A02	
5	OC3(8)-MM I/O	4304443600	4500001501	A03	4
6	GE-SFP I/O	4605310064	4500002001	A05	1
base					
slot	MAC address				
----	-----				



```

0      ---
1      0090.1aa0.577a
2      ---
3      ---
4
5      0090.1a41.7c68
6      0090.1aa0.6216

```

- Example 2—Displays the status of hardware on the E320 router

```
host1#show hardware
```

```

Chassis
-----

```

type	serial number	assembly number	assembly rev.	Major/Minor rev
Chassis	5504200687	4400006402	01	0.101

```

Modules
-----

```

slot	type	serial number	assembly number	assembly rev.	ram (MB)	Major/Min rev
0	---	---	---	---	---	---
1	---	---	---	---	---	---
2	LM-4	4303470363	4500006301	01	256	1.101
3	---	---	---	---	---	---
4	---	---	---	---	---	---
5	---	---	---	---	---	---
6	---	---	---	---	---	---
6	---	---	---	---	---	---
7	SRP-100	4304218323	4500006601	03	1024	1.103
7	SFM-100	4304218323	4500006601	03	---	1.103
8	SFM-100	4304206756	4500006701	04	---	1.104
9	SFM-100	4304206762	4500006701	04	---	1.104
10	SFM-100	4304206737	4500006701	04	---	1.104
11	---	---	---	---	---	---
12	---	---	---	---	---	---
13	---	---	---	---	---	---
14	---	---	---	---	---	---
15	---	---	---	---	---	---
16	---	---	---	---	---	---

```

Adapters
-----

```

slot	type	serial number	assembly number	assembly rev.	number of MAC addresses
0/0	---	---	---	---	---
0/1	---	---	---	---	---
1/0	---	---	---	---	---
1/1	---	---	---	---	---
2/0	GE-4 IOA	4304020462	4500006800	11	4
2/1	---	---	---	---	---
3/0	---	---	---	---	---
3/1	---	---	---	---	---
4/0	---	---	---	---	---
4/1	---	---	---	---	---
5/0	---	---	---	---	---
5/1	---	---	---	---	---

7/0	SRP IOA	4303470366	4500006500	02	2
11/0	---	---	---	---	---
11/1	---	---	---	---	---
12/0	---	---	---	---	---
12/1	---	---	---	---	---
13/0	---	---	---	---	---
13/1	---	---	---	---	---
14/0	---	---	---	---	---
14/1	---	---	---	---	---
15/0	---	---	---	---	---
15/1	---	---	---	---	---
16/0	---	---	---	---	---
16/1	---	---	---	---	---

slot	base MAC address	Major/Minor rev
0/0	---	---
0/1	---	---
1/0	---	---
1/1	---	---
2/0	0090.1a00.17ec	1.111
2/1	---	---
3/0	---	---
3/1	---	---
4/0	---	---
4/1	---	---
5/0	---	---
5/1	---	---
7/0	0090.1a00.17ae	1.102
11/0	---	---
11/1	---	---
12/0	---	---
12/1	---	---
13/0	---	---
13/1	---	---
14/0	---	---
14/1	---	---
15/0	---	---
15/1	---	---
16/0	---	---
16/1	---	---

## Fan(s)

Tray	type	serial number	assembly number	assembly rev.	Major/Minor rev
0	Primary FAN	4303370009	4400007000	01	1.101

- Example 3—Displays the status of hardware on the E120 router

```
host1#show hardware
```

Chassis					
type	serial number	assembly number	assembly rev.	Major/Minor rev	
Chassis	4307018011	4580002602	01	0.101	

Modules					
serial	assembly	assembly	ram	Major/Minor	

slot	type	number	number	rev.	(MB)	rev
----	-----	-----	-----	-----	-----	-----
0	---	---	---	---	---	---
1	LM-10	4306493492	4500009501	08	1024	1.108
2	LM-10	4306493502	4500009501	08	1024	1.108
3	---	---	---	---	---	---
4	---	---	---	---	---	---
5	---	---	---	---	---	---
6	SRP-120	4306483377	4501008401	02	4096	1.102
6	SFM-120	4306483377	4501008401	02	---	1.102
7	SRP-120	4306483378	4501008401	02	4096	1.102
7	SFM-120	4306483378	4501008401	02	---	1.102
8	SFM-120	4306493692	4501008501	02	---	1.102
9	SFM-120	4306493725	4501008501	02	---	1.102
10	SFM-120	4306493734	4501008501	02	---	1.102

## Adapters

slot	type	serial number	assembly number	assembly rev.	number of MAC addresses
----	-----	-----	-----	-----	-----
0/0	---	---	---	---	---
0/1	---	---	---	---	---
1/0	---	---	---	---	---
1/1	GE-8 IOA	4306472048	4500009102	A04	8
2/0	---	---	---	---	---
2/1	GE-8 IOA	4306362247	4500009102	A03	8
3/0	---	---	---	---	---
3/1	---	---	---	---	---
4/0	---	---	---	---	---
4/1	---	---	---	---	---
5/0	---	---	---	---	---
5/1	---	---	---	---	---
6/0	SRP IOA	4306483232	4501006502	A00	2
	base	Major/Minor			
slot	MAC address	rev			
----	-----	-----			
0/0	---	---			
0/1	---	---			
1/0	---	---			
1/1	0090.1a42.7327	2.4			
2/0	---	---			
2/1	0090.1a42.5223	2.3			
3/0	---	---			
3/1	---	---			
4/0	---	---			
4/1	---	---			
5/0	---	---			
5/1	---	---			
6/0	0090.1a42.76c4	2.0			

## Fan(s)

Tray	type	serial number	assembly number	assembly rev.	Major/Minor rev
----	-----	-----	-----	-----	-----
0	Primary FAN	4306505285	4400010001	01	1.101

- See *show hardware*.

**show utilization**

- Use to display information about the resources that modules consume.
- When you issue this command, the router releases available memory on the SRP module immediately; however, the display appears a few seconds later.
- To display detailed information about the average CPU utilization percentage calculated over 5-second, 1-minute, and 5-minute intervals for each module installed in the router, use the **detail** keyword.
- Field descriptions
  - slot—Slot in which the module resides
  - type—Type of module
  - heap (%)—Percentage of the RAM that is currently in use by software running on the module
  - cpu (%)—Percentage of the module CPU capacity currently used; this field appears only when the **detail** keyword is omitted
  - bw exceed—Status of bandwidth oversubscription for this slot; this field appears only when bandwidth oversubscription is configured
    - Y indicates that this slot is in an oversubscribed slot group
    - --- indicates that no module is installed or slot has no bandwidth oversubscription
- The following additional fields appear when the **detail** keyword is used:
  - last available cpu (%)—Average CPU utilization percentage for each installed module during the last 5-second interval for which data was available. If the current CPU utilization data for a module is *not* available at any point, the last available cpu (%) field displays the last available 5-second CPU utilization percentage, which is the same value that appears in the cpu (%) field when the **detail** keyword is omitted. If the current 5-second CPU utilization data is available, the last available cpu (%) field and the 5 sec cpu (%) field display the same value.
  - 5 sec cpu (%)—Average CPU utilization percentage for each installed module during the most recent 5-second interval
  - 1 min cpu (%)—Average CPU utilization percentage for each installed module during the most recent 1-minute interval
  - 5 min cpu (%)—Average CPU utilization percentage for each installed module during the most recent 5-minute interval
- Depending on the output of the **show utilization** command when you use the **detail** keyword, some or all of the following symbols and explanatory notes might appear:
  - --- indicates an empty slot on ERX7xx models, ERX14xx models, or the ERX310 router. For the E120 and E320 routers, this symbol indicates either an empty slot, or a fabric slice that resides on an SRP module or on a switch fabric module (SFM).
  - ??? indicates that the current CPU utilization data is unavailable for the specified interval. Data might be unavailable for one or more of the following reasons:

- A slot is in an inactive state.
  - A line module is very busy (that is, using 100 percent of its CPU capacity) and is unable to send its CPU utilization data to the SRP module.
  - A line module is experiencing communication problems that prevent it from sending its CPU utilization data to the SRP module.
  - \*\*\* indicates that a module installed in the slot is running an incompatible version of JunosE Software.
- Example 1—Displays basic information about the resources consumed on the router

```
host1#show utilization
Please wait....
      System Resource Utilization
-----
```

slot	type	heap (%)	cpu (%)	bw exceed
0	---	---	---	---
1	OC12Atm(P2)	59	44	Y
2	OC3/OC12-ATM	67	53	Y
3	---	---	---	---
4	---	---	---	---
5	OC3d	79	0	---
6	SRP-10G	27	1	---
7	---	---	---	---
8	---	---	---	---
9	---	---	---	---
10	---	---	---	---
11	---	---	---	---
12	---	---	---	---
13	---	---	---	---

- Example 2—Displays detailed information about the average CPU utilization percentage calculated over 5-second, 1-minute, and 5-minute intervals for each module installed in an ERX7xx model, ERX14xx model, or ERX310 router

In this example, slot 12 is empty (as indicated by the --- symbol), the CPU utilization for the FE-8 module installed in slot 10 is unavailable (as indicated by the ??? symbol), and the SRP module installed in slot 7 is running an incompatible version of JunosE Software (as indicated by the \*\*\* symbol).

```
host1#show utilization detail
Please wait...
      System Resource Utilization
-----
```

slot	type	heap (%)	last available cpu (%)	bw exceed	5 sec cpu (%)	1 min cpu (%)	5 min cpu (%)
0	OC3-4A	63	76	---	76	70	71
1	COC3/COC12	11	2	---	2	4	3
2	COC3-4	39	11	---	11	17	20
3	OC3-4A	58	61	---	???	???	68
4	OC3-4A	88	100	---	100	96	92
5	OC3-4A	94	100	---	100	93	87
6	SRP-40G+	11	84	---	84	85	73

7	SRP-40G+	18	29	---	***	***	***
8	OC3-4P	25	20	---	20	17	22
9	FE-8	61	48	---	48	53	47
10	FE-8	???	???	---	???	???	???
11	CT3-12	11	2	---	2	4	10
12	---	---	---	---	---	---	---
13	CT3-12	32	16	---	16	12	16

Note: '---' indicates empty slots.

'???' indicates data not available.

'\*\*\*' indicates board running incompatible version of software.

- Example 3—Displays detailed information about the average CPU utilization percentage calculated over 5-second, 1-minute, and 5-minute intervals for each module installed in an E320 router.

In this example, slots 3, 5, 12, 14, and 16 are empty (as indicated by the --- symbol), fabric slices are present on the SFM-100 modules in slots 8, 9, and 10 (also indicated by the --- symbol), the CPU utilization for the LM-4 module installed in slot 1 is unavailable (as indicated by the ??? symbol), and the SRP-100 module installed in slot 7 is running an incompatible version of JunosE Software (as indicated by the \*\*\* symbol).

host1#show utilization detail

Please wait...

System Resource Utilization								
slot	type	heap (%)	last available cpu (%)	bw exceed	5 sec cpu (%)	1 min cpu (%)	5 min cpu (%)	
0	LM-4	9	1	---	1	1	1	
1	LM-4	???	???	---	???	???	???	
2	LM-4	23	3	---	???	4	8	
3	---	---	---	---	---	---	---	
4	LM-4	60	1	---	1	1	1	
5	---	---	---	---	---	---	---	
6	SRP-100	15	3	---	3	2	3	
7	SRP-100	10	1	---	***	***	***	
8	SFM-100	---	---	---	---	---	---	
9	SFM-100	---	---	---	---	---	---	
10	SFM-100	---	---	---	---	---	---	
11	LM-4	60	1	---	1	1	1	
12	---	---	---	---	---	---	---	
13	LM-4	68	3	---	3	3	3	
14	---	---	---	---	---	---	---	
15	LM-4	66	1	---	1	1	1	
16	---	---	---	---	---	---	---	

Note: '---' indicates empty slots or fabric Slices.

'???' indicates data not available.

'\*\*\*' indicates board running incompatible version of software.

- See *show utilization*.

## Displaying the Forwarding Plane Packet Drop Monitoring Threshold

**Purpose** Displays the threshold value set to log a warning message for the transit traffic packets dropped in the forwarding plane.

**Action** To display the threshold value set to log a warning message for transit traffic packets dropped in the forwarding plane:

```
host1#show packet-drop-monitoring-threshold
Threshold Value set for Monitoring is :30
```

**Related Documentation**

- [Detecting and Logging Transit Traffic Packet Drops in the Forwarding Plane on page 433](#)
- *show packet-drop-monitoring-threshold*





## CHAPTER 9

# Passwords and Security

Passwords and security are of utmost importance for the security of your router. This chapter provides the information you need to configure your E Series router to be secure for all levels of users.

This chapter contains the following sections:

- [Passwords and Security Overview on page 443](#)
- [Passwords and Security Platform Considerations on page 444](#)
- [Setting Basic and Enable Password Parameters on page 444](#)
- [Setting and Erasing Passwords on page 446](#)
- [Vty Line Authentication and Authorization Overview on page 451](#)
- [Configuring Simple Vty Line Authentication on page 451](#)
- [Configuring AAA Authentication and AAA Authorization for Vty Lines on page 452](#)
- [Setting Virtual Terminal Access Lists on page 454](#)
- [Secure System Administration with SSH Overview on page 454](#)
- [Configuring SSH on page 457](#)
- [Monitoring the Current Status of the SSH Server on page 462](#)
- [Restricting User Access Overview on page 463](#)
- [Understanding DoS Protection on page 468](#)
- [DoS Protection Group Configuration Example on page 477](#)
- [Monitoring DoS Protection Groups on page 480](#)
- [Monitoring Suspicious Control Flow Statistics on page 481](#)
- [Monitoring Suspicious Flows on page 482](#)
- [Monitoring Suspicious Flow Information on page 483](#)
- [Monitoring Suspicious Control Flow Protocol on page 486](#)

## Passwords and Security Overview

---

One of your major management responsibilities is to secure your router. To do this, assign passwords or secrets to the router. In Global Configuration mode, you can set passwords or secrets to prevent unauthorized users from accessing the router in Privileged Exec mode.

Passwords and secrets have the same degree of security on your router, and they are used interchangeably. You can define either a password or a secret for your router, but not both.

**Related  
Documentation**

- [Passwords and Security Platform Considerations on page 444](#)
- [Setting Basic and Enable Password Parameters on page 444](#)
- [Setting and Erasing Passwords on page 446](#)

---

## Passwords and Security Platform Considerations

Passwords and security are supported on all E Series routers.

For information about the modules supported on E Series routers:

- See the *ERX Module Guide* for modules supported on ERX7xx models, ERX14xx models, and the ERX310 Broadband Services Router.
- See the *E120 and E320 Module Guide* for modules supported on the E120 and E320 Broadband Services Routers.

**Related  
Documentation**

- [Passwords and Security Overview on page 443](#)

---

## Setting Basic and Enable Password Parameters

This topic shows how to set up basic passwords and secrets on your router. You cannot create your own encrypted passwords and secrets. You must use encrypted passwords and secrets that the router generates.



**NOTE:** To set up **enable** passwords, use the commands described in this section. Also, see [“Setting and Erasing Passwords” on page 446](#) for additional commands for erasing and monitoring passwords.

The following topics show how to set up basic passwords and secrets on your router:

- [Creating Encrypted Passwords on page 444](#)
- [Creating Secrets on page 445](#)
- [Encrypting Passwords in the Configuration File on page 446](#)

---

## Creating Encrypted Passwords

This example encrypts password *timeout1* and creates a password for privilege level 10.

1. Enable and configure the password. The **0** keyword specifies that you are entering an unencrypted password.

```
host1(config)#enable password level 10 0 timeout1
```

2. Display the encrypted password.

```

host1(config)#exit
host1#show secret

```

Current Password Settings			
level	encryption type	encrypted password/secret	mode
0			
1			
2			
3			
4			
5			
6			
7			
8			
9			
10	7 (password)	dq]XG`,%N"SS7d}o)?Y	configured
11	7 (password)	dq]XG`,%N"SS7d}o)?Y	inherited
12	7 (password)	dq]XG`,%N"SS7d}o)?Y	inherited
13	7 (password)	dq]XG`,%N"SS7d}o)?Y	inherited
14	7 (password)	dq]XG`,%N"SS7d}o)?Y	inherited
15	7 (password)	dq]XG`,%N"SS7d}o)?Y	inherited

You or users with high privilege levels can now use the encrypted password, `dq]XG`,%N"SS7d}o)?Y`, with the **password** command.

## Creating Secrets

This example generates a secret for the password *rocket*, and creates a secret for privilege level 15.

1. Enable and configure the secret. The **0** keyword specifies that you are entering an unencrypted secret.

```
host1(config)#enable secret level 15 0 rocket
```

2. Display the secret.

```

host1(config)#exit
host1#show secret

```

Current Password Settings			
level	encryption type	encrypted password/secret	mode
0			
1			
2			
3			
4			
5			
6			
7			
8			
9			
10			
11			
12			
13			

```
14
15      5 (secret)  bcA";+1aeJD8)/[1ZDP6  configured
```

You or users with high privilege levels can now use the encrypted password, `bcA";+1aeJD8)/[1ZDP6`, with the **password** command.

## Encrypting Passwords in the Configuration File

You can also direct the system software to encrypt passwords saved in the configuration file by using the **service password-encryption** command. This command is useful to keep unauthorized individuals from viewing your password in your configuration file. It is important to remember that this command uses a simple cipher and is not intended to protect against serious analysis. You can tell if a string is encrypted if it is preceded by an 8.

- To encrypt passwords that are saved in the system's configuration file, issue the **service password-encryption** command in Global Configuration mode.

```
host1(config)#service password-encryption
```



**NOTE:** The command is not intended to provide protection from serious analysis. This command does not apply to passwords set with `enable secret`, `enable password`, or `password` (Line Configuration mode). This command does apply to authentication key passwords and BGP neighbor passwords.

The **no** version removes the encryption assignment.

### Related Documentation

- [Passwords and Security Overview on page 443](#)
- [Setting and Erasing Passwords on page 446](#)
- [Monitoring Passwords on page 450](#)
- `enable password`
- `enable secret`
- `service password-encryption`
- `show secrets`

---

## Setting and Erasing Passwords

You can set the following passwords:

- Enable passwords that control access to different groups of commands.
- A console password that controls access to the console.
- Passwords for individual vty lines or groups of vty lines.

The following topics provide information on setting and erasing passwords:

- [Privilege Levels Overview on page 447](#)
- [Erasing Enable Passwords on page 448](#)
- [Setting a Console Password on page 449](#)
- [Erasing the Console Password on page 450](#)
- [Monitoring Passwords on page 450](#)

## Privilege Levels Overview

Different groups of commands are associated with privilege levels ([Table 91 on page 447](#)). You can set enable passwords to allow users to access commands at different privilege levels.

**Table 91: Commands Available at Different Privilege Levels**

Privilege Level	Commands Available
0	<b>help</b> , <b>exit</b> , <b>enable</b> , and <b>disable</b> commands
1	User Exec commands plus commands at level 0
5	Privileged Exec <b>show</b> commands plus commands at levels 0 and 1
10	All commands except support commands
15	Support commands that Juniper Networks Technical Support may provide and all other commands

To maximize security and usability, set different passwords for levels 1, 5, 10, and 15. By default, no **enable** passwords exist.

## Accessing Privilege Levels

If users have access to the console, they automatically have access to privilege level 0. To access higher levels of privilege, they must enter the **enable** *privilege-level* command. When users specify a privilege level, the system determines whether there is a password at that level. If there is not, the system prompts the user for the password for the lower level closest to the requested level.

## Erasing Enable Passwords

If you forget an **enable** password or secret, you can erase all enable passwords and secrets.

Two commands allow you to erase passwords and secrets: **erase secrets** and **service unattended-password-recovery**. It is important to fully understand the purpose of these commands and how they work with each other.

The **erase secrets** command can be used to delete all existing passwords. To use this command, you must be physically present at the router to complete the operation. After the command has been executed, you have a finite number of seconds to press the software reset button on the SRP module. You can execute this command from the console or any vty.

The **service unattended-password-recovery** command provides you with a way to delete existing passwords and secrets without physically being present at the router. You must have the proper privilege level to execute the command, and you can execute it from either the console or any vty.

When you execute **service unattended-password-recovery**, you change the behavior of **erase secrets**. You can now delete passwords and secrets from the console by executing **erase secrets** without a time restraint or having to be physically present at the router. When you use the **no** version of **service unattended-password-recovery**, you revert the functionality of erase secrets to the factory default setting.

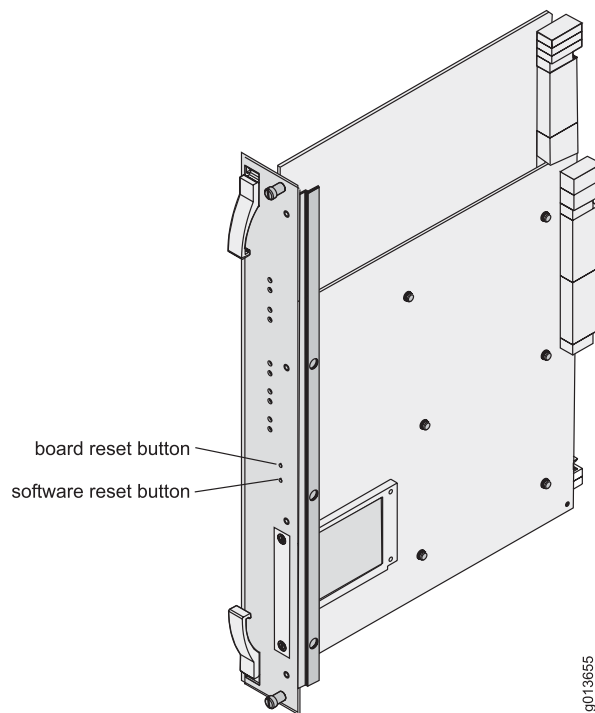
To erase all **enable** passwords or secrets:

1. Log in to the router.
2. Erase the existing **enable** password or secret. Specify the number of seconds to allow for the erase operation.

```
host1>erase secrets 60
```

3. Within the time limit that you specified for the **erase secrets** command, press the recessed software reset button on the primary SRP module (see [Figure 25 on page 449](#)).

Figure 25: Location of the Software Reset Button



**NOTE:** If you do not press the software reset button within the time limit, the system will not erase the password, and you will need to repeat the process.

## Setting a Console Password

By default, there is no console password.

To set a console password:

1. Make sure that you know the enable password for the system.

If you need to reset the enable password, see [“Privilege Levels Overview” on page 447](#).

2. Access Privileged Exec mode, and enter the enable password if prompted.
3. Access Global Configuration mode.
4. Access Line Configuration mode.

```
host1(config)#line console 0
```

5. Enable password checking at login.

```
host1(config-line)#login
```

6. Specify a password.

```
host1(config-line)#password 7 dq]XG` ,%N"SS7d}o)_?Y
```



**NOTE:** To use an encrypted password or a secret, you must follow the procedure in “Setting Basic and Enable Password Parameters” on page 444 to obtain the encrypted password or secret. You cannot create your own encrypted password or secret; you must use a system-generated password or secret.

## Erasing the Console Password

If you forget the console password, you can erase the existing value and configure a new one. This action deletes all authentication for the console line. To erase existing passwords:

1. Reboot the router by pressing the recessed software reset button on the primary SRP module (Figure 25 on page 449) and then pressing the **mb** key sequence during the countdown.

2. Disable authentication at the console level.

```
:boot##disable console authentication
```

If you remember the password at this point, you can override this action by entering:

```
:boot##no disable console authentication
```

3. Reload the operating system.

```
:boot##reload
```

When the operating system reloads, you can access the console without a password.



**NOTE:** You can log in to the console without a password until you set a new password.

## Monitoring Passwords

**Purpose** Used to display all passwords and secrets. The **show secrets** command displays only secrets configured by the user; it does not display inherited secrets.

**Action** To display all passwords and secrets:

```
host1#show secrets
```

Current Password Settings

level	encryption type	encrypted password/secret	mode
0			
1			
2			
3			
4			
5	7 (password)	zRFj_6>^]10kZR@e! S\$	configured
6	7 (password)	zRFj_6>^]10kZR@e! S\$	inherited



```

7      7 (password)  zRFj_6>^]10kZR@e!|S$  inherited
8      7 (password)  zRFj_6>^]10kZR@e!|S$  inherited
9      7 (password)  zRFj_6>^]10kZR@e!|S$  inherited
10     7 (password)  zRFj_6>^]10kZR@e!|S$  inherited
11     7 (password)  zRFj_6>^]10kZR@e!|S$  inherited
12     7 (password)  zRFj_6>^]10kZR@e!|S$  inherited
13     7 (password)  zRFj_6>^]10kZR@e!|S$  inherited
14     7 (password)  zRFj_6>^]10kZR@e!|S$  inherited

```

**Meaning** [Table 92 on page 451](#) lists the **show secrets** command output fields.

**Table 92: show secrets Output Fields**

Field Name	Field Description
level	Privilege level
encryption type	Type of encryption
encrypted password/secret	Passwords and secrets in their encrypted form
mode	Mode: <ul style="list-style-type: none"> <li>configured—Configured password/secret</li> <li>inherited— Indicates whether a secret was inherited from a lower password level</li> </ul>

## Vty Line Authentication and Authorization Overview

The router supports 30 virtual tty (vty) lines for Telnet, Secure Shell Server (SSH) and FTP services. Each Telnet, SSH, or FTP session requires one vty line. You can add security to your router by configuring the software to validate login requests. There are two modes of authentication for a vty line:

- Simple authentication—Password-only authentication through the local configuration
- AAA authentication—Username and password authentication through a set of authentication servers

You can enable AAA authorization, which allows you to limit the services available to a user. Based on information retrieved from a user's profile, the user is either granted or denied access to the requested server.

- Related Documentation**
- [Configuring Simple Vty Line Authentication on page 451](#)
  - [Configuring AAA Authentication and AAA Authorization for Vty Lines on page 452](#)

## Configuring Simple Vty Line Authentication

To configure simple authentication:

1. Specify a vty line or a range of vty lines on which you want to enable the password.

```
host1(config)#line vty 8 13
host1(config-line)#
```

2. Specify the password for the vty lines.

```
host1(config-line)#password 0 mypassword
```



**NOTE:** To use an encrypted password or a secret, you must follow the procedure in [“Setting Basic and Enable Password Parameters” on page 444](#) to obtain the encrypted password or secret. You cannot create your own encrypted password or secret; you must use a system-generated password or secret.

3. Enable login authentication on the lines.

```
host1(config-line)#login
```

4. Display your vty line configuration.

```
host1#show line vty 8
no access-class in
data-character-bits 8
exec-timeout never
exec-banner enabled
motd-banner enabled
login-timeout 30 seconds
```

#### Related Documentation

- [Vty Line Authentication and Authorization Overview on page 451](#)
- [Configuring AAA Authentication and AAA Authorization for Vty Lines on page 452](#)
- *line*
- *login*
- *password*
- *show line vty*

---

## Configuring AAA Authentication and AAA Authorization for Vty Lines

To configure AAA new model authentication and authorization for inbound sessions to vty lines on your router:



**NOTE:** Before you configure AAA authentication and AAA authorization, you need to configure a RADIUS and/or TACACS+ authentication server. Note that several of the steps in the configuration procedure are optional.

1. Specify AAA new model authentication.

```
host1(config)#aaa new-model
```

2. Create an authentication list that specifies the types of authentication methods allowed.

```
host1(config)#aaa authentication login my_auth_list tacacs+ line enable
```

3. (Optional) Specify the privilege level by defining a method list for authentication.

```
host1(config)#aaa authentication enable default tacacs+ radius enable
```

4. (Optional) Enable authorization, and create an authorization method list.

```
host1(config)#aaa authorization commands 15 boston if-authenticated tacacs+
```

5. (Optional) Disable authorization for all Global Configuration commands.

```
host1(config)#no aaa authorization config-commands
```

6. Specify the range of vty lines.

```
host1(config)#line vty 6 10
host1(config-line)#
```

7. (Optional) Apply an authorization list to a vty line or a range of vty lines.

```
host1(config-line)#authorization commands 15 boston
```

8. Specify the password for the vty lines.

```
host1(config-line)#password xyz
```

9. Apply the authentication list to the vty lines you specified on your router.

```
host1(config-line)#login authentication my_auth_list
```

#### Related Documentation

- [Vty Line Authentication and Authorization Overview on page 451](#)
- [Configuring Simple Vty Line Authentication on page 451](#)
- *aaa authentication enable default*
- *aaa authentication login*
- *aaa authorization*
- *aaa authorization config-commands*
- *aaa new-model*
- *authorization*
- *line*
- *login*
- *login authentication*
- *password*

## Setting Virtual Terminal Access Lists

---

You can provide additional security for your router by using access lists to restrict access to vty lines.

When the router attempts to authenticate a user, it always selects the first vty line that has an access class that permits that user's host. The vty line's configuration must authenticate the user to allow access. Otherwise, the user can never gain access. Consequently, we recommend that you use identical authentication configurations for all vtys that have the same access class list.

To set up access lists:

1. Associate the access list with inbound Telnet sessions.

```
host1(config)#line vty 12 15
host1(config-line)#access-class Management in
```

2. Configure an access list.

```
host1(config)#access-list Management permit ip 192.168.11.16 0.0.0.15 any
host1(config)#access-list Management permit ip 192.168.4.0 0.0.0.255
host1(config)#access-list Management deny ip any any
```

**Related Documentation**

- [access-class in](#)
- [access-list](#)

## Secure System Administration with SSH Overview

---

The system supports the SSH protocol version 2 as a secure alternative to Telnet for system administration.



**NOTE:** Versions earlier than 2.0.12 of the SSH protocol client are not supported. The SSH server embedded within the router recognizes SSH clients that report an SSH protocol version of 1.99, with the expectation that such clients are compatible with SSH protocol version 2.0. Clients that report an SSH protocol version of 1.99 apparently do so to determine the protocol version supported by the server.

SSH provides the following major features:

- Server authentication through a Diffie-Hellman key exchange—Protects against hackers interjecting mimics to obtain your password. You can be confident that you are connected to your own router.
- User authentication—Ensures that the router is allowing connection from a permitted host and remote user.



**NOTE:** Digital Signature Standard (DSS) public key user authentication for SSH is supported. Also, password type SSH user authentication is supported. RADIUS and TACACS+ password authentication are the only user authentication protocols currently supported. RADIUS authentication is enabled by default. If authentication is disabled, then all SSH clients that pass protocol negotiation are accepted.

- Data encryption and key-protected hashing—Provides a secure, trustable session to the upper-layer user interface. Encryption provides confidentiality by preventing unauthorized persons from listening in on management traffic. Encryption and hashing ensure data integrity to obstruct man-in-the-middle attacks, in which unauthorized persons access messages and modify them without detection.

## Transport

The SSH transport layer handles algorithm negotiation between the server and client over TCP/IP. Negotiation begins when the SSH client and server send each other textual information that identifies their SSH version. If they both agree that the versions are compatible, the client and server exchange lists that specify the algorithms that they support for key exchange, encryption, data integrity through a message authentication code (MAC), and compression. Each party sends two lists. One list has the algorithms supported for transmission; the other has the algorithms supported for receipt. The algorithms are specified in order of preference in each list. The client and server use the algorithm for each process that matches the client's highest preference and is supported by the server. If no intersection is found, the negotiation attempt fails and the connection is terminated.

If algorithm negotiation is successful, the server sends its public host key to the client for authentication so the client can be certain that it is connected to the intended host rather than to an imposter. The client compares the key to its host key database. The client authenticates the server if the key is found in the database. If the key is not present, then the client can accept or reject this new, unknown key depending on how you have configured the client. For more information, see [“Host Key Management” on page 456](#).

When the client authenticates the server's host key, it begins the transport key exchange process by sending the key data required by the negotiated set of algorithms. The server responds by sending its own key data set. If both sides agree that the keys are consistent and authentic, the keys are applied so that all subsequent messages between client and server are encrypted, authenticated, and compressed according to the negotiated algorithms.

## User Authentication

User authentication begins after the transport keys are applied. The client typically asks the server which authentication methods it supports. The server responds with a list of supported methods with no preference.

The system software currently supports RADIUS and TACACS+ password authentication. RADIUS authentication is enabled by default. Based on the authentication protocol that

a user enables, the RADIUS or TACACS+ server validates the username and password from its database. If user authentication is disabled, then all SSH clients that pass protocol negotiation are accepted.

## Connection

The SSH connection layer creates the user session when the user is authenticated. The server waits for a connection request. The router currently supports only shell requests, which the server interprets as a request for entry into a CLI session. The server ignores any other requests, such as X11 or TCP/IP tunneling.

## Key Management

The E Series router implementation of SSH provides for management of user keys and host keys.

### User Key Management

---

Key administration is still under development for the server environment.

### Host Key Management

---

You create a host key for the SSH server with the **crypto key generate dss** command. If a host key already exists, this command replaces it with a new key and terminates all ongoing SSH sessions. Any SSH clients that previously accepted the old host key reject the new key the next time the client and server connect. The client then typically instructs the end user to delete the locally cached host key and to try to connect again.



**CAUTION:** Use caution issuing the **crypto key generate dss** command from an SSH client. Issuing this command will terminate that SSH session; it will be the last command you send from that session.

---

The public half of the host key is sent from the server to the client as part of the transport layer negotiation. The client attempts to find a match for this key with one stored locally and assigned to the server. If the client does not find a match, it can accept or reject the key sent from the server. Refer to your client documentation for detailed information. You typically configure the client to do one of the following:

- Never accept an unknown key.
- Always accept an unknown key.
- Query the administrator before accepting an unknown key.

If you do not want the client ever to trust the server when it sends an unknown key, you must manually copy—using the **copy** command—the host key from each server to each intended client. This is the only way to be certain that each client has a local copy of the necessary keys for matching during negotiation.

If you configure the client to accept unknown keys—either automatically or with administrator approval—this acceptance policy applies only to the first time the client receives a key from a particular server. When the SSH client accepts a host key, it stores

the key locally and uses it for all future comparisons with keys received from that host. If the client subsequently receives a different key—a new unknown—from that server, it is rejected.

You cannot configure an SSH client to accept a new key after it has accepted a key from an SSH server. You must delete the old key before a new key can be accepted.

## Performance

Generating a host key is computationally intensive and can take up to several minutes depending on the load of the system. The system cannot accept any CLI inputs from that session while it is generating the key.

Encryption, data integrity validation, and compression are all computationally intensive. These features can affect router performance in the following ways:

- Reduce the effective baud rate compared with Telnet or the local CLI. Users are unlikely to notice this performance degradation because user interaction is inherently slow compared with other system operations.
- Increase the general load on the system CPU.

## Security Concerns

You might be concerned about security with the current support of SSH for the following reasons:

- Only RADIUS and TACACS+ user authentication methods are supported. If you disable user authentication, all users are accepted if the client and server successfully complete negotiation.
- Because the load on the system CPU increases with use of SSH, you might be concerned about denial-of-service attacks. However, the forwarding engine takes care of this issue, because it limits the rate at which it sends packets to the system controller. A flood of packets from a packet generator does not cause problems regardless of whether SSH is enabled.

### Related Documentation

- [Configuring SSH on page 457](#)
- [Monitoring the Current Status of the SSH Server on page 462](#)
- *crypto key dss*

## Configuring SSH

---

You configure SSH on individual virtual routers, rather than on the global system. You must obtain and install a commercial SSH client on the host from which you want to administer the system. Versions earlier than 2.0.12 of the SSH client are not supported.

Determine your Telnet policy before you configure SSH on your system. Effective use of SSH implies that you should severely limit Telnet access to the system. To limit Telnet access, create access control lists that prevent almost all Telnet usage, permitting only

trusted administrators to access the system through Telnet. For example, you might limit access to administrators who need to Telnet to the system from a remote host that does not have the SSH client installed.

You must install and configure a RADIUS server on a host machine before you configure SSH on your router. Refer to your RADIUS server documentation for information about choosing a host machine and installing the server software. You must also configure the RADIUS client on your router. See *JunosE Broadband Access Configuration Guide* for more information. To configure SSH:

1. Access the context of the virtual router.
2. Configure encryption. (Optional)
3. Configure user authentication, including connection parameters.
4. Configure message authentication. (Optional)
5. Enable SSH.
6. Display SSH to verify configuration.

This topic includes the following tasks:

- [Configuring Encryption on page 458](#)
- [Configuring User Authentication on page 459](#)
- [Configuring Message Authentication on page 460](#)
- [Enabling and Disabling SSH on page 460](#)
- [Terminating an SSH Session on page 461](#)

## Configuring Encryption

The embedded SSH server and external SSH client maintain separate lists of the encryption algorithms that each supports. Lists are kept for inbound and outbound algorithms. For the server:

- Inbound means the algorithms that the server supports for information coming in from a client.
- Outbound means the algorithms that the server supports for information it sends out to a client.

You must configure each list separately. By default, all of the supported encryption algorithms are available. You need to configure encryption only if you need to specifically remove or add any supported algorithm from the list. Refer to your SSH client documentation for details on configuring encryption on your client. The system supports the following SSH algorithms for encryption:

- 3des-cbc—A triple DES block cipher with 8-byte blocks and 24 bytes of key data. The first 8 bytes of the key data are used for the first encryption, the next 8 bytes for the decryption, and the following 8 bytes for the final encryption.



- **blowfish-cbc**—A block cipher with 8-byte blocks and 128-bit keys that provides strong encryption and is faster than DES.
- **twofish-cbc**—A block cipher with 16-byte blocks and 256-bit keys that is stronger and faster than Blowfish encryption.

The following tasks show how to add, remove, and restore SSH algorithms for encryption:

- To add the blowfish-cbc algorithm to the list of supported inbound algorithms, issue the **ip ssh crypto client-to-server blowfish-cbc** command in Global Configuration mode.

```
host1(config)#ip ssh crypto client-to-server blowfish-cbc
```

- To remove the 3des-cbc algorithm from the list of supported outbound algorithms, issue the **ip ssh crypto server-to-client no 3des-cbc** command in Global Configuration mode.

```
host1(config)#ip ssh crypto server-to-client no 3des-cbc
```

- The default version restores the specified list to the factory default, which includes all supported algorithms (3des-cbc, twofish-cbc, and blowfish-cbc). The default list does not include the none option

```
host1(config)#ip ssh crypto server-to-client default 3des-cbc
```

Although it is not recommended, you can also specify **none**. In this case, the system does not perform encryption.

## Configuring User Authentication

The router supports RADIUS and TACACS+ for user authentication. RADIUS authentication is enabled by default. You must have previously configured a RADIUS or a TACACS+ server on a host system and its respective client (RADIUS or TACACS+) on your system.

You can specify timeout and retry limits to control the SSH connection process. The limits apply only from the time the user first tries to connect until the user has been successfully authenticated. The timeout limits are independent of any limits configured for virtual terminals (vty). The following limits are supported:

- User authentication protocol—SSH user authentication protocol enabled on the router.

```
host1(config)#ip ssh user-authentication-protocol TACACS+
```

- SSH timeout—Maximum time allowed for a user to be authenticated, starting from the receipt of the first SSH protocol packet.

```
host1(config)#ip ssh timeout 480
```

- Authentication retry—Number of times a user can try to correct incorrect information—such as a bad password—in a given connection attempt.

```
host1(config)#ip ssh authentication-retries 3
```

- Sleep—Prevents a user that has exceeded the authentication retry limit from connecting from the same host within the specified period.

```
host1(config)#ip ssh sleep 300
```

## Configuring Message Authentication

The SSH server and SSH client maintain separate lists of the message authentication algorithms that each supports. Lists are kept for *inbound* and *outbound* algorithms. For the server, *inbound* means the algorithms that the server supports for information coming in from a client. For the server, *outbound* means the algorithms that the server supports for information it sends out to a client. You must configure each list separately. By default, all of the supported encryption algorithms are available. You need to configure encryption only if you need to specifically remove or add any supported algorithm from the list. The system supports the following SSH algorithms for hash function-based message authentication:

- **hmac-sha1**—Uses Secure Hash Algorithm 1 (SHA-1) to create a 160-bit message digest from which it generates the MAC.

```
host1(config)#ip ssh mac client-to-server hmac-sha1
```

- **hmac-sha1-96**—Uses the first 96 bits of the SHA-1 message digest to generate the MAC.

```
host1(config)#ip ssh mac client-to-server hmac-sha1-96
```

- **hmac-md5**—Uses MD5 hashing to create a 128-bit message digest from which it generates the MAC.

```
host1(config)#ip ssh mac server-to-client hmac-md5
```

The **default** version restores the specified list to the factory default, which includes all supported algorithms (hmac-md5, hmac-sha1, and hmac-sha1-96). The default list does not include the **none** option.

```
host1(config)#ip ssh mac client-to-server default hmac-sha1
```

```
host1(config)#ip ssh mac server-to-client hmac-md5
```

Although it is not recommended, you can also specify **none**. In this case, the system does not verify the integrity of the data.

## Enabling and Disabling SSH



**NOTE:** SSH can be enabled or disabled regardless of the state of the Telnet daemon. If SSH is enabled, use access control lists to limit access through Telnet. See [“Setting Virtual Terminal Access Lists” on page 454](#) for information about using access control lists.

---

The SSH server daemon starts only if the server host key exists when the router boots. The host key resides in NVS and is persistent across system reboots. After it has started, the daemon listens for traffic on TCP port 22. The server daemon is disabled by default.

- To create the SSH server host key and enable the daemon, issue the **crypto key generate dss** command in Global Configuration mode.

```
host1(config)#crypto key generate dss
```

- To remove the SSH server host key and stop the SSH daemon if it is running, issue the **crypto key zeroize dss** command in Global Configuration mode.



**NOTE:** When you perform a stateful SRP switchover operation on a device with a large number of virtual routers (VRs) and when SSH is configured on VRs other than the default, SSH can sometimes become disabled. This condition happens if SSH attempts to bind with a VR before the VR becomes reenabled after the restart. In this case, after stateful SRP switchover is completed, if you enter the **crypto key zeroize dss** command to disable the SSH server daemon, a message is displayed stating that the VR instance is not enabled and prompts you to retry after SSH is reenabled on that VR. After the VR instance is reenabled, you must manually reenabling SSH either by accessing the console VTY or creating a Telnet session to the router by using the **crypto key generate dss** command.

```
host1(config)#crypto key zeroize dss
```



**NOTE:** Issuing this command terminates any active client sessions. The next time the router boots after this command is issued, the SSH server daemon is not started.

The command is not displayed by the show configuration command. There is no **no** version

## Terminating an SSH Session

You can use the session identifier to terminate an SSH session. Use the **show ip ssh** command to determine the session identifier for the session to terminate.

- To terminate an active SSH session, issue the **disconnect ssh** command in Global Configuration mode.

```
host1(config)#cdisconnect ssh 12
```



**NOTE:** You can also use the **clear line vty** terminal command to terminate SSH sessions. In that case, use the **show users** command to determine the virtual terminal number to specify with the **clear line vty** terminal command

There is no **no** version.

### Related Documentation

- [Secure System Administration with SSH Overview on page 454](#)
- [Setting Virtual Terminal Access Lists on page 454](#)
- [Monitoring the Current Status of the SSH Server on page 462](#)
- *crypto key dss*
- *disconnect ssh*

- *ip ssh authentication-retries*
- *ip ssh crypto*
- *ip ssh disable-user-authentication*
- *ip ssh sleep*
- *ip ssh timeout*
- *ip ssh user-authentication-protocol*
- *ip ssh mac*
- *show ip ssh*

## Monitoring the Current Status of the SSH Server

**Purpose** Display the current state of the SSH server. You can also use the **detail** keyword to display the encryption and MAC algorithm lists for the client and server. For each active session, **detail** shows the version of SSH running on the client and the algorithms in use for encryption and message authentication.

**Action** To display the current state of the SSH server:

```
host1#show ip ssh detail
```

```
SSH Server version: SSH-2.0-2.0.12
```

```
SSH Server status: enabled, up since THU JUL 24 2008 16:01:17 UTC
```

```
supported encryption, inbound: 3des-cbc,blowfish-cbc,twofish-cbc
```

```
supported encryption, outbound: 3des-cbc,blowfish-cbc,twofish-cbc
```

```
supported MAC, inbound: hmac-sha1,hmac-sha1-96,hmac-md5
```

```
supported MAC, outbound: hmac-sha1,hmac-sha1-96,hmac-md5
```

```
user authentication: enabled
```

```
user authentication protocol: TACACS+
```

```
retry limit: 20
```

```
sleep period: 600
```

```
timeout: 600
```

```
connections since last system reset: 4 out of 4 attempts
```

```
connections since daemon startup: 4 out of 4 attempts
```

```
active sessions: 1
```

id	username	host	uptime (d:h:m:s)	client version	ciphers inbound/outbound	MAC inbound/outbound
3	mcarr	10.0.0.145	0:00:00:19	SSH-2.0-2.0.12 F-SECURE SSH	3des-cbc/3des-cbc	hmac-md5/hmac-md5



**NOTE:** To view failed connection attempts and other protocol errors logged at the error severity level, use the **show log data** command.

**Meaning** [Table 93 on page 463](#) lists the **show ip ssh detail** command output fields.

**Table 93: show ip ssh detail Output Fields**

Field Name	Field Description
daemon status	Indicates whether the SSH server is enabled; if so, how long it has been up
supported encryption, inbound	Encryption algorithms supported inbound from the client
supported encryption, outbound	Encryption algorithms supported outbound to the client
supported MAC, inbound	Message authentication code algorithms supported inbound from the client
supported MAC outbound	Message authentication code algorithms supported outbound to the client
connections since last system reset	Number of connections made through SSH since the last time the system was reset
connections since daemon startup	Number of connections made since the SSH server was enabled
active sessions	Number of SSH sessions currently active: <ul style="list-style-type: none"> <li>• id—Session ID number</li> <li>• username—Username for the remote user that initiated the session</li> <li>• host—IP address of the remote client</li> <li>• uptime (d:h:m:s)—Duration of the session</li> <li>• client version—Version of the SSH software run by the remote client</li> <li>• ciphers inbound/outbound—Encryption algorithms used by the client and the system for this session</li> <li>• MAC inbound/outbound—Message authentication code algorithms used by the client and the system for this session</li> </ul>

- Related Documentation**
- [Secure System Administration with SSH Overview on page 454](#)
  - [Configuring SSH on page 457](#)
  - *show ip ssh*

## Restricting User Access Overview

Users who are authenticated through RADIUS or TACACS+ can be restricted to certain sets of commands and virtual routers (VRs). The levels of access are shown in

[Table 94 on page 464](#). For information about TACACS+, see *JunosE Broadband Access Configuration Guide*.

**Table 94: CLI User Access Levels**

Access Level	Commands Available
0	<b>disable</b> , <b>enable</b> , <b>exit</b> , and <b>help</b> commands
1	Level 0 commands and all other commands available in User Exec mode
5	Level 1 commands and all Privileged <b>show</b> commands
10	All commands except support and privilege change commands
15	Commands that Juniper Networks Technical Support may provide and all other commands

## Restricting Access to Commands with RADIUS

You can use RADIUS authentication to specify a level of commands that a user is allowed. If you do not configure RADIUS authentication for the console or virtual terminals, all users who successfully log in are automatically granted Level 1 access.

The vendor-specific attribute (VSA) Admin-Auth-Level supports the levels of access shown in [Table 94 on page 464](#). In addition to VSA access level support, the software provides access to levels 1 and 10 through the Initial-Auth-Level in the standard RADIUS Service-Type attribute. If the RADIUS Service-Type attribute is included in the RADIUS Access-Accept message, the standard attribute overrides any VSA setting.

If you are using the RADIUS Service-Type attribute to assign access levels, the system sets the Initial-Auth-Level as follows:

- If the Service-Type attribute is set to administrative, then the Initial-Auth-Level is set to 10.
- If the Service-Type attribute is set to nas prompt or login, the Initial-Auth-Level is set to 1.

## Per-User Enable Authentication

After a user has been authenticated through RADIUS, the RADIUS server provides the E Series router with the names of the privilege levels (for example, 10 ) that the user has **enable** access to. When the user attempts to access a privilege level through the **enable** command, the system either denies or approves the user's request.

The decision to deny or approve the user's request is based on the list the system received through RADIUS. See [Table 95 on page 465](#).

Table 95: Juniper Networks—Specific CLI Access VSA Descriptions

VSA	Description	Type	Length	Subtype	Subtype Length	Value
Initial-CLI-Access-Level	Specifies the initial level of access to CLI commands.	26	len	18	sublen	Single attribute; enter only: 0, 1, 5, 10, or 15
Alt-CLI-Access-Level	Specifies level of access to CLI commands.	26	len	20	sublen	Single attribute; enter only: 0, 1, 5, 10, or 15



**NOTE:** All levels to which a user can have access must explicitly be specified in the Admin-Auth-Set VSA.

The user is not prompted for a password, because the system knows whether or not the user should have access to the requested level. If the user is not authenticated through RADIUS, the router uses the system-wide **enable** passwords instead.

## Restricting Access to Virtual Routers

You can use RADIUS authentication to specify whether users can access all virtual routers (VRs), one specific VR, or a set of specific VRs.



**NOTE:** This classification is independent of the command access levels configurable through the Initial-CLI-Access-Level VSA.

The VSA Allow-All-VR-Access controls access; the VSA Virtual-Router controls the VR to which the user logs in, and the VSA Alt-CLI-Virtual-Router-Name specifies which VRs other than the VR specified by the VSA virtual-router are accessible to restricted users. See [Table 96 on page 465](#).

Table 96: Juniper Networks—Specific Virtual Router Access VSA Descriptions

VSA	Description	Type	Length	Subtype	Subtype Length	Value
Allow-All-VR-Access	Specifies user access to all virtual routers.	26	len	19	sublen	Integer: 0 – disable, 1 – enable

**Table 96: Juniper Networks—Specific Virtual Router Access VSA Descriptions** (*continued*)

VSA	Description	Type	Length	Subtype	Subtype Length	Value
Virtual-Router	Specifies the VR to which the user logs in or the only VR to which a user has access. The default setting is the default VR.	26	len	1	sublen	String: <i>virtual-router-name</i>
Alt-CLI-Virtual-Router-Name	Specifies a VR, other than the VR specified by the Virtual-Router VSA, to which the user has access. You can define this VSA multiple times to define a set of VRs to which a user has access.	26	len	21	sublen	String: <i>virtual-router-name</i>

#### VSA Configuration Examples

Consider a router on which five VRs have been configured. The VRs are called Boston, Chicago, Detroit, Los Angeles, and San Francisco. The following examples illustrate how to use the VSAs to control a user's access to these VRs.



**Example 1** In this example, you want the user to have access to all VRs and to log in to the default VR. Accept the default setting or set the following VSA:

- Allow-All-VR-Access—1

**Example 2** In this example, you want the user to have access to all VRs and to log in to the VR Boston. Set the VSAs as follows:

- Allow-All-VR-Access—1
- Virtual-Router—Boston

**Example 3** In this example, you want the user to have access only to the VR Boston. Set the VSAs as follows:

- Allow-All-VR-Access—0
- Virtual-Router—Boston

In this example, you want the user to log in to VR Boston, and to have access to VRs Chicago, Los Angeles, and San Francisco. Set the VSAs as follows:

- Allow-All-VR-Access—0
- Virtual-Router—Boston
- Alt-CLI-Virtual-Router-Name—Chicago
- Alt-CLI-Virtual-Router-Name—Los Angeles
- Alt-CLI-Virtual-Router-Name—San Francisco

---

### Commands Available to Users

If you do not configure RADIUS authentication for the console or virtual terminals, there are no restrictions on VR access for any user who successfully logs in to the router. For example, nonrestricted users can:

- Issue the **virtual-router** command in Privileged Exec mode, to switch to another previously created virtual router.
- Issue the **virtual-router** command in Global Configuration mode to create a new virtual router and switch to its context.
- Access Global Configuration mode to configure the router and virtual routers.
- View all settings for the router and all virtual routers.

User restricted to one or a set of specific VRs can see and use only a limited set of commands to monitor the status of those VRs and view some configuration settings on those VRs. More specifically, such users:

- Can issue the **virtual-router** command in Privileged Exec mode to switch to another previously configured VR to which they have access.
- Cannot create new VRs or access VRs other than those to which they have access.

- Cannot access Global Configuration mode and cannot configure VRs to which they have access.
- Cannot see or use any commands associated with the file system, boot settings, or system configuration.

The following table lists some, but not all, commands accessed from Exec mode that are available only to users with no VR restriction:

clear line	reload	show redundancy
clock set	reload slot	show secrets
copy	rename	show subsystems
copy running-configuration	redundancy force-switchover	show timing
delete	redundancy revert	show users
dir	show boot	show utilization
disconnect ssh	show config	srp switch
configure	show exception dump	synchronize
erase secrets	show ip ssh	—
halt	show line	—

#### Related Documentation

- [Setting Basic and Enable Password Parameters on page 444](#)
- [Setting and Erasing Passwords on page 446](#)
- *allow*
- *virtual-router*

## Understanding DoS Protection

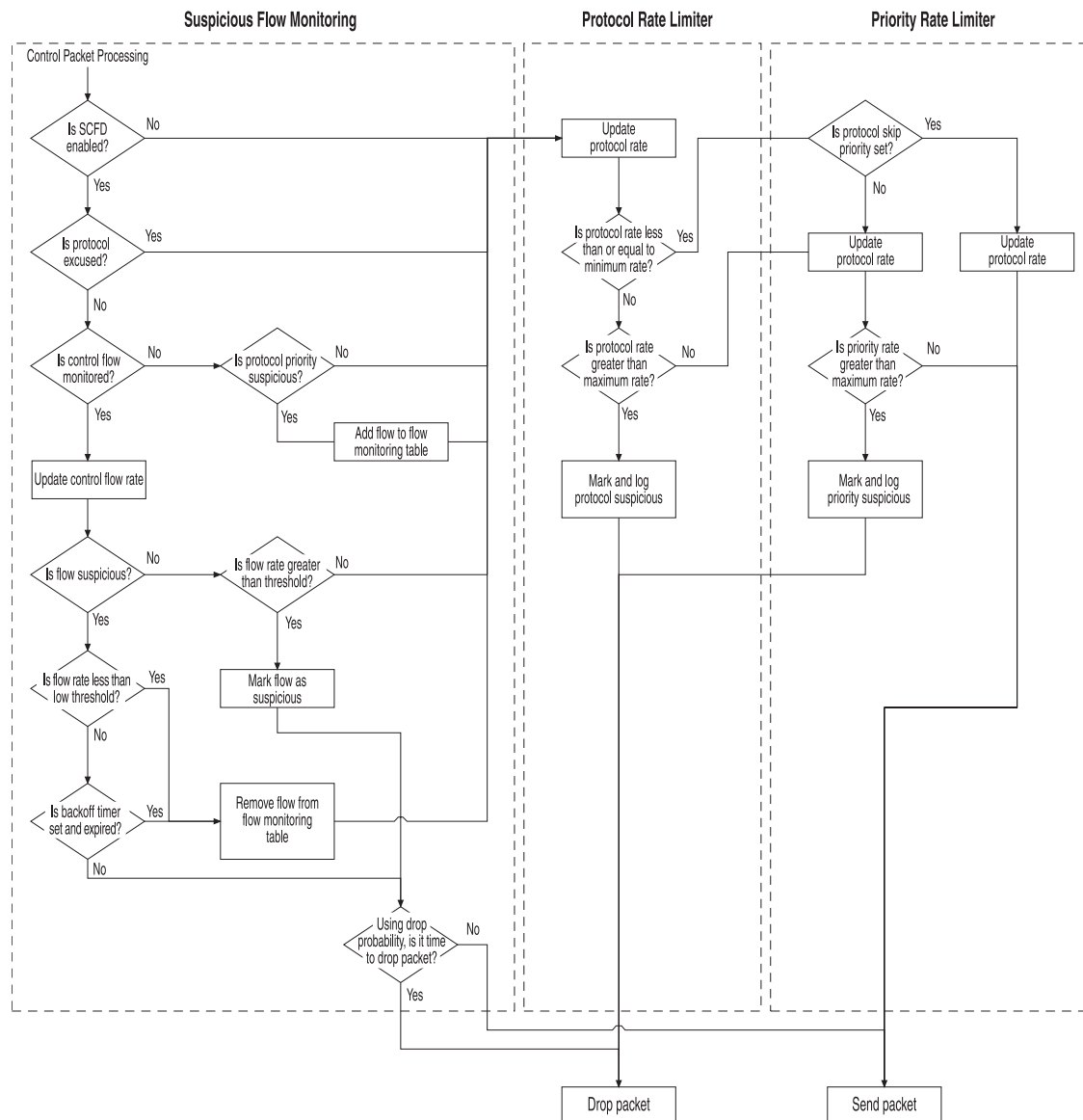
A denial-of-service (DoS) attack is any attempt to deny valid users access to network or server resources by using up all the resources of the network element or server. Denial of service protection provides reactive prevention from attack and determines whether the source of traffic is valid or invalid. DoS protection includes diagnostic tools and configuration options. DoS protection groups provide a simple policy that can be applied to interfaces, which can specify a set of parameters to tune behavior.



**NOTE:** You can configure a maximum of three DoS protection groups on a router, excluding the default group.

Figure 26 on page 469 shows an example of the state of a flow with DoS protection using suspicious control flow detection (SCFD).

Figure 26: Typical Control Packet Processing



## Suspicious Control Flow Detection

To reduce the chance of a successful denial of service (DoS) attack and to provide diagnostic abilities while undergoing an attack, the system can detect suspicious control flows and keep state on those flows. A flow is a specific control protocol on a specific interface from a particular source. When the system determines that a control flow is suspicious, it can take corrective action on that control flow.

Keeping full state on each control flow can use a large number of resources. Instead, the system detects which flows have suspicious traffic. If a control flow is marked as

suspicious, every packet associated with the flow is considered suspicious. When a packet is marked as suspicious, it is dropped based on drop probability before being delivered to the control processor.

When a distributed DoS attack occurs on a line module, suspicious flow control resources can be exhausted. To provide further counter measures, you can enable the group feature, where flows are grouped together and treated as a whole. If you do not use the group feature, suspicious flows can fill up the suspicious flow table and prevent detection of additional attacking flows.

## Suspicious Control Flow Monitoring

Each protocol has a per-protocol rate limit. The rate limiter is used to limit the rate of packets that proceed to the control processor for the specific protocol. Per-protocol rate limiting is also used to begin the process by which flows of the specific protocol are monitored.

Each priority has a per-priority rate limit. The rate limiter limits the rate of packets that proceed to the control processor for the specific priority. It also begins the process by which flows of the specific priority are monitored.

All protocols on each line module have a rate limit. Each protocol is associated with a given priority, which is also provided with a rate limit. When a slot comes under attack, the first lines of defense are the protocol and priority rate limiters. If the line module determines that a specific protocol or priority is under attack (because the rate has been exceeded), it proceeds to monitor all flows from the problem protocol or priority. Initially, a control flow is marked as nonsuspicious.

After a control flow is placed in the suspicious flow table, the system inspects all packets that belong to the flow. The interface controller (IC) and forwarding controller (FC) monitor the table to determine whether the suspicious flow has a packet rate above the suspicious level. If the packet rate is above this level, the flow is marked as suspicious. Marking a control flow as suspicious affects only a particular protocol on a particular interface. When a flow is marked as suspicious, all packets belonging to that flow are marked as suspicious and trapped at the forwarding controller.

Suspicious control flows are continually monitored. The flow can be restored if the flow goes below the low threshold level. The flow can also be restored based on a backoff timer. The flow is removed from the suspicious flow table if the related interface is removed.

Approximately 2000 flows can be monitored as suspicious at any time for each line module. When the suspicious flow table on a particular line module reaches its maximum and the system is not set to group flows, flows that should be marked as suspicious proceed as nonsuspicious. When you return a suspicious flow to a nonsuspicious state or delete it, the flows that did not fit into the table are added to the table.

By default, the system groups flows when the suspicious flow table size is exceeded on a line module. When the flow table is full, instead of marking a specific flow in that group as suspicious and providing information on each flow on that line module, the system groups flows based on group membership and provides information on the group instead

of each flow. This flow information is useful under severe distributed DoS attacks. Group membership is based on physical port and control protocol; all flows in that group are considered suspicious.

## Configurable Options

You can configure the following options for suspicious flow detection:

- Global on or off. When the option is set to off, flows or packets are not marked as suspicious. The default is on.
- Actions a line module takes when the suspicious flow table on the line module overflows:
  - Overflow—Stop recognizing new suspicious flows
  - Group—Group flows into logical groupings where some individual flows are monitored as a group
- Suspicious threshold for each protocol. The threshold is the rate in packets per second at which a flow becomes suspicious. A zero setting disables suspicious flow detection for the protocol. Flows are subject to protocol and priority rate limits, but not to suspicious flow detection.
- Low threshold for each protocol. The threshold rate determines whether an interface transitions from suspicious back to nonsuspicious. A zero setting means that the flow does not transition back to nonsuspicious based on packet rate.
- Backoff time in seconds for each protocol. After this period expires, the flow transitions to nonsuspicious regardless of the current rate. When set to zero, an interface does not return to the nonsuspicious state using a time mechanism.

You can also clear the following:

- All suspicious flows from the suspicious flow table for a specific slot.
- Suspicious flows from the suspicious flow table for the entire system.
- A single suspicious flow; returns the flow to the nonsuspicious state.

## Display Options

For monitoring purposes, you can:

- Display all suspicious control flows when the system has recognized an attack.
- Display the current state and the number of transitions into suspicious state for the protocol and priority.
- Display historical counts about the number of flows made suspicious.
- View a trap or log generated when a control flow is considered suspicious.
- View a trap or log generated when a control flow is no longer suspicious.

## Traps and Logs

The system generates a trap and a log message under the following conditions:

- A control flow transitions into a suspicious state; another trap and log message is generated on removal from a suspicious state.
- A protocol transitions to or from the suspicious state.
- A priority transitions to or from the suspicious state.
- The suspicious flow control system is overflowing or grouping flows on a line module.

You can control trap and log messages using CLI or SNMP commands.

## DoS Protection Groups

A DoS protection group provides a simple policy that can be applied to interfaces. This policy can specify a complete set of parameters to tune the behavior of the DoS protection groups. The system uses these parameters to determine the priority and rates for various control protocols. The rate of traffic for a particular protocol is unlikely to be the same on all ports in the system. A configuration can have several types of interfaces, such as DHCP access clients, PPPoE access clients, and uplink interfaces. Each of these interfaces requires a different DoS configuration. All interfaces are associated with a default DoS protection group, which has standard system defaults. The maximum rates are per line module, and the drop probability is 100 percent (all suspicious packets are dropped).

## Group Parameters

DoS protection groups support the following set of parameters:

- Protocol-to-priority mapping enables you to map a protocol to one of four priorities.
- Protocol burst enables you to configure the burst level for the protocol. The burst is configurable in packets, and defaults to a value in packets that is one half of the maximum rate.
- Protocol maximum rate limit (per line module) enables you to map a protocol to a maximum rate limit. This rate limit applies to all packets for a particular protocol for interfaces belonging to this particular DoS protection group on a line module. By having a DoS protection group on a single line module, the total maximum rate for a protocol can be up to the sum of the four rates configured, depending on the DoS group attached to an interface. You can set a maximum rate of zero for protocols that are not used. The actual rate never exceeds the maximum rate, but the actual rate allowed can be less than the configured maximum rate because of the weighting of protocols within a DoS protection group and the use of multiple DoS protection groups.
- Protocol weight with respect to other protocols in the DoS protection group enables you to balance the priority of the protocols. For each priority grouping, weight determines the effective minimum rate that each protocol receives. Within each priority, the sum of the minimum rates for all protocols using that priority is equal to or less than the priority rate times the over-subscription value. Each priority has a separate rate for each DoS protection group.

- Protocol drop probability for suspicious packets enables you to map a protocol to a specific drop probability. The drop probability is the percentage probability that a suspicious packet is dropped.
- Protocol skip priority rate limiter enables you to configure the system so that the specified protocol is not subject to the priority rate limiter for the priority and DoS protection group selected. The default is off—the protocol is subject to priority rate limiting.
- Priority rate sets the rate of the priority in packets per second for the line module. If this rate is exceeded, it triggers DoS suspicious control flow detection.
- Priority burst enables you to set the number of packets allowed to exceed the maximum rate before packets are dropped and DoS suspicious control flow detection is triggered.
- Priority oversubscription enables you to set an oversubscription factor for the priority rate limiter. In addition to the priority rate, it calculates the minimum rate limits for protocols with a priority grouping and allows for oversubscription of the priority rate. The value indicates a percentage that the priority rate limiter is allowed to be oversubscribed, in the range 100–1000.

## Attaching Groups

By default, each interface belongs to the default DoS protection group. The name is the only non-configurable aspect of the default DoS protection group.

The DoS protection group is a configurable parameter for all Layer 2 and IP interfaces. Similar to other configurable interface parameters, the DoS protection group can be set using profiles.

Because all newly created interfaces default to using the default DoS protection group, they do not inherit any DoS protection group association from a higher or lower interface binding.

The DoS group applies to all types of control flows for the specific interface. For example, an IP interface supports a variety of control protocols, each of which can be separately mapped to a priority and drop probability, but to a single DoS protection group.

## Protocol Mapping

[Table 97 on page 473](#) and [Table 98 on page 475](#) list the protocols mapped within DoS protection groups.

**Table 97: Layer 2-Related Protocols**

CLI Name	Description of Flow
atmControl	ATM ILMI packets
atmOAM	ATM OAM packets
atmDynamicIf	ATM dynamic interface column creation

Table 97: Layer 2-Related Protocols (*continued*)

CLI Name	Description of Flow
atmlInverseArp	ATM inverse ARP packets
dhcpExternal	DHCP external packets
ethernetArpMiss	Ethernet/Bridged Ethernet request to send ARP
ethernetArp	Ethernet/Bridged Ethernet reception of ARP packet
ethernetLacp	Ethernet LACP packet
ethernetDynamicIf	Ethernet/Bridged Ethernet dynamic VLAN interface creation
flisInPayload	Firewall/NAT payload
flisInPayloadUpdateTbl	Firewall/NAT payload and update table
frameRelayControl	Frame Relay LMI packets
frameRelayArp	Frame Relay inverse ARP packets
itmL2tpControl	IPsec transport mode L2TP control packets
mplsTtlOnRx	MPLS TTL expired on ingress
mplsTtlOnTx	MPLS TTL expired on egress
mplsMtu	MPLS MTU exceeded
pppEchoRequest	PPP echo request packets destined for the IC
pppEchoReply	PPP echo reply packets destined for the IC
pppEchoReplyFast	PPP echo request packets generating an FC-based reply



Table 97: Layer 2-Related Protocols (*continued*)

CLI Name	Description of Flow
pppControl	other PPP control packets
pppoeControl	PPPoE PADx packets
pppoePppConfig	PPPoE handling of PPP LCP packets for dynamic interface creation
slspSlarp	Serial Line Interface SLARP packets

Table 98: IP-Related Protocols

CLI Name	Description of Flow
ipAppClassifierHttpRedirect	IP Application Classifier (HTTP redirect) packets
iplke	IP IKE packet
ipLocalBfd	IP BFD packets
ipLocalBgp	IP BGP packets
ipLocalCops	IP COPS packets
ipLocalDemuxMiss	IP Subscriber Interface Miss packets
ipLocalDhcpIc	IP DHCP packets destined for the IC (not broadcast)
ipLocalDhcpSc	IP DHCP packets destined for the SC (broadcast and IC not enabled)
ipLocalFrag	IP fragments not classifiable
ipLocalIcmpEcho	IP ICMP echo request and reply
ipLocalIcmpFrag	IP ICMP packets that are not further classifiable (most likely large ping packets)
ipLocalIcmpOther	IP ICMP except echo request and reply
ipLocalL2tpControlIC	IP L2TP control packets for IC
ipLocalL2tpControlSC	IP L2TP control packets for SC
ipLocalLDP	IP LDP packets

Table 98: IP-Related Protocols (*continued*)

CLI Name	Description of Flow
ipLocalOspf	IP OSPF packets
ipLocalOther	IP Local packets not otherwise classified
ipLocalPim	IP PIM packets (except typeAssert)
ipLocalPimAssert	IP PIM assert type packets
ipLocalRsvp	IP RSVP packets
ipMld	IP Multicast listener packet
ipMulticastBroadcastOther	Ip Multicast/Broadcast not otherwise classified
ipMulticastCacheMiss	IP Multicast route table misses
ipMulticastCacheMissAutoRp	IP Multicast route table Auto-RP misses
ipMulticastControlIc	IP IGMP packets for the IC
ipMulticastControlSc	IP Multicast control packet not otherwise classified
ipMulticastDhcpSc	IP Multicast DHCP destined for SC
ipMulticastVrrp	IP VRRP packets
ipMulticastWrongIf	IP Multicast on wrong interface
ipNeighborDiscovery	IPv6 Neighbor Discovery
ipNeighborDiscoveryMiss	IPv6 Neighbor Discovery miss
ipNormalPathMtu	IP Path MTU request
ipOptionsOther	IP options not otherwise classified
ipOptionsRouterAlert	IP Router Alert
ipOsi	OSI packets
ipReassembly	IP packets that have been reassembled on a server card
ipRouteNoRoute	IP packets with no route indication
ipRouteToSrpEthernet	Packets routed to the SRP Ethernet
ipTtlExpired	IP TTL expired

## DoS Protection Group Commands

The following table lists the commands that are used to attach DoS protection groups to different types of interfaces and configure protocols:

<i>atm dos-protection-group</i>	<i>lag dos-protection-group</i>	<i>protocol drop-probability</i>
<i>bridge1483 dos-protection-group</i>	<i>ppp dos-protection-group</i>	<i>protocol priority</i>
<i>ethernet dos-protection-group</i>	<i>pppoe dos-protection-group</i>	<i>protocol rate</i>
<i>frame-relay dos-protection-group</i>	<i>priority burst</i>	<i>protocol skip-priority-rate-limiter</i>
<i>hdlc dos-protection-group</i>	<i>priority over-subscription-factor</i>	<i>protocol weight</i>
<i>ip dos-protection-group</i>	<i>priority rate</i>	<i>use canned-group</i>
<i>ipv6 dos-protection-group</i>	<i>protocol burst</i>	<i>vlan dos-protection-group</i>

### Related Documentation

- [DoS Protection Group Configuration Example on page 477](#)
- [Monitoring DoS Protection Groups on page 480](#)
- [Monitoring Suspicious Control Flow Statistics on page 481](#)
- [Monitoring Suspicious Flows on page 482](#)
- [Monitoring Suspicious Flow Information on page 483](#)
- [Monitoring Suspicious Control Flow Protocol on page 486](#)

## DoS Protection Group Configuration Example

The examples in this section illustrate how to configure a denial-of-service (DoS) protection group.

- [Requirements on page 477](#)
- [Overview of Denial of Service Protection on page 478](#)
- [Configuring DoS Protection Group on page 478](#)
- [Monitoring DoS Protection Groups on page 479](#)

### Requirements

This example uses the following software and hardware components:

- JunosE Release 8.1.0 or higher-numbered releases
- E Series router (ERX7xx models, ERX14xx models, the ERX310 router, the E120 router, or the E320 router)

- ASIC-based line modules that support Fast Ethernet or Gigabit Ethernet

## Overview of Denial of Service Protection

A denial-of-service (DoS) attack is any attempt to deny valid users access to network or server resources by using up all the resources of the network element or server. Denial of service protection provides reactive prevention from attack and determines whether the source of traffic is valid or invalid. DoS protection includes diagnostic tools and configuration options. DoS protection groups provide a simple policy that can be applied to interfaces, which can specify a set of parameters to tune behavior.

## Configuring DoS Protection Group

### Configuration Example

#### Step-by-Step Procedure

To configure a DoS protection group for an interface:

1. Enter DoS Protection Group Configuration mode.

```
host1(config)#dos-protection-group default
```



**NOTE:** Beginning with JunosE Release 10.0.0, you can configure up to three DoS protection groups in addition to the one DoS protection group that is available by default. You can associate any of the configured DoS protection groups to an interface.

2. Set the maximum rates for the protocols.

```
host1(config-dos-protection)#protocol AtmOam rate 512
host1(config-dos-protection)#protocol PppoeControl rate 512
host1(config-dos-protection)#protocol IpLocalOther rate 512
```

3. Set the burst size for the protocols.

```
host1(config-dos-protection)#protocol AtmOam burst 512
host1(config-dos-protection)#protocol PppoeControl burst 512
host1(config-dos-protection)#protocol IpLocalOther burst 512
```

4. Set the weight for the protocols.

```
host1(config-dos-protection)#protocol AtmOam weight 100
host1(config-dos-protection)#protocol PppoeControl weight 100
host1(config-dos-protection)#protocol IpLocalOther weight 100
```

5. Set the priority for the protocols.

```
host1(config-dos-protection)#protocol AtmOam priority Lo-Green
host1(config-dos-protection)#protocol PppoeControl priority Hi-Yellow
host1(config-dos-protection)#protocol IpLocalOther priority dataPath
```

6. (Optional) You can also use a preconfigured (canned) set of parameters.

```
host1(config-dos-protection)#use canned-group default
```

## Monitoring DoS Protection Groups

### Monitoring Example

**Purpose** Display the configuration of the default DoS protection group.

**Action** To display configuration of the default DoS protection group:

```
host1#show dos-protection-group default
```

```
default (canned-group: defaultCanned) *modified -- no references
```

Protocol	Dest	Mod	Rate	Burst	Weight	DropProb	Priority	Skip
Ppp Echo Request	IC	-	2048	1024	100	100	HI green	Y
Ppp Echo Reply	IC	-	2048	1024	100	100	HI green	Y
Ppp Echo Reply Fastp path	FC	-	0	0	100	100	Data path	Y
Ppp Control	IC	-	2048	1024	100	100	HI green	N
Atm Control (ILMI)	IC	-	2048	1024	100	100	HI green	Y
Atm OAM	IC	*	512	512	100	100	LO green	N
Atm Dynamic Interface Column Creation	IC	-	1024	512	100	100	HI yellow	N
Atm Inverse ARP	IC	-	256	128	100	100	LO yellow	N
Frame Relay Control (LMI)	IC	-	2048	1024	100	100	HI green	Y
Frame Relay Inverse Arp	IC	-	256	128	100	100	LO yellow	N
Pppoe Control	IC	*	512	512	100	100	HI yellow	N
Pppoe Ppp Config Dynamic Interface Column Creation	IC	-	1024	512	100	100	HI yellow	N
Ethernet ARP Miss	IC	-	256	128	100	100	LO yellow	N
Ethernet ARP	IC	-	256	128	100	100	LO yellow	N

**Meaning** [Table 99 on page 479](#) lists the **show dos-protection-group default** command output fields.

**Table 99: show dos-protection-group default Output Fields**

Field Name	Field Description
Protocol	Names of the protocols configured for the default DoS protection groups
Dest	Destination of a protocol
Mod	<ul style="list-style-type: none"> <li>*—Indicates that the group or protocol within the group has changed from the preprogrammed value of the associated group</li> <li>- —Indicates no references</li> </ul>
Rate	Maximum rate limit of a protocol
Burst	Burst level of a protocol

Table 99: show dos-protection-group default Output Fields (*continued*)

Field Name	Field Description
Weight	Protocol weight. For each priority grouping, weight determines the effective minimum rate that each protocol receives
DropProb	Protocol drop probability. The drop probability is the percentage probability that a suspicious packet is dropped
Priority	Maps a protocol to one of four priorities
Skip	Protocol skip priority rate limiter

#### Related Documentation

- [Understanding DoS Protection on page 468](#)
- [Monitoring DoS Protection Groups on page 480](#)
- *protocol burst*
- *protocol drop-probability*
- *protocol priority*
- *protocol rate*
- *protocol weight*
- *use canned-group*
- *show dos-protection-group*

## Monitoring DoS Protection Groups

**Purpose** Display DoS protection groups. If you do not specify a group, displays the names of the currently configured DoS protection groups. If you specify a group, displays information about the specified group. If you do not specify the **brief** keyword, displays a list of references (interfaces and templates) to the DoS protection group.

**Action** To display DoS protection groups:

```
host1#show dos-protection-group
DOS Protection Groups:
Default (canned-group: " default" ) *modified*
Uplink (canned-group: " link" )
ATM (canned-group: " pppoe" ) *modified*
VLAN (canned-group: " mixed-access" )
```

**Meaning** [Table 100 on page 481](#) lists the **show dos-protection-group** command output fields.

Table 100: show dos-protection-group Output Fields

Field Name	Field Description
DOS Protection Groups	Names of the currently configured DoS protection groups
*modified*	Indicates that the group or protocol within the group has changed from the preprogrammed value of the associated group

- Related Documentation**
- [Understanding DoS Protection on page 468](#)
  - [DoS Protection Group Configuration Example on page 477](#)
  - *show dos-protection-group*

## Monitoring Suspicious Control Flow Statistics

**Purpose** Display statistics for suspicious control flow detection. When a slot is specified, displays only information for the specific slot. If no slot is specified, displays information for all slots. The **delta** keyword displays statistics for the current baseline.



**NOTE:** When you enter the **show suspicious-control-flow-detection count delta** command to display the baselined statistics for suspicious control flow detection, the baselining of statistics does not take effect for the Number of suspicious flows current, Number of false negatives total, and Number of false negatives current fields displayed in the output of this command. The current, active counters are displayed for these parameters, even if the baselined statistics are viewed. As a result, the values displayed for these three fields are the same as the values shown in the output of the **show suspicious-control-flow-detection count** command.

**Action** To display statistics for suspicious control flow detection:

```
host1(config)#show suspicious-control-flow-detection counts
Suspicious Flow Detection System Counts
  Number of suspicious flows total: 0
  Number of suspicious flows current: 0
  Number of groups total: 0
  Number of groups current: 0
  Number of false negatives total: 0
  Number of false negatives current: 0
  Number of table overflows: 0
```

**Meaning** [Table 101 on page 482](#) lists the **show suspicious-control-flow-detection counts** command output fields.

Table 101: show suspicious-control-flow-detection counts Output Fields

Field Name	Field Description
Number of suspicious flows total	Total number of suspicious flows, current and past
Number of suspicious flows current	Number of suspicious flows currently detected and monitored
Number of groups total	Total number of groups, current and past
Number of groups current	Number of groups currently detected and monitored
Number of false negatives total	Total number of flows monitored that have not become suspicious (exceeded their threshold)
Number of false negatives current	Current number of flows monitored that have not become suspicious (exceeded their threshold)
Number of table overflows	Number of times a flow table overflows

#### Related Documentation

- [Monitoring Suspicious Flows on page 482](#)
- [Monitoring Suspicious Flow Information on page 483](#)
- [Monitoring Suspicious Control Flow Protocol on page 486](#)
- *show suspicious-control-flow-detection counts*

## Monitoring Suspicious Flows

**Purpose** Display suspicious flows.

**Action** To display suspicious flows:

```
host1(config)# show suspicious-control-flow-detection flows
Suspicious Flow Detection System Flows
```

Interface	Protocol	MAC address	In Slot	Peak Rate (pps)	Rate (pps)	Time since Create
GigabitEthernet 1/0/7	Ethernet ARP	0000.0100.0002	---	1000030	1000050	00:00:32
*group 3 slot 1	EthernetArpMiss	0000.0100.0003	---	1000	3000	00:10:10

**Meaning** [Table 102 on page 482](#) lists the **show suspicious-control-flow-detection flows** detail command output fields.

Table 102: show suspicious-control-flow-detection flows Output Fields

Field Name	Field Description
Interface	Interface for the flow



Table 102: show suspicious-control-flow-detection flows Output Fields (*continued*)

Field Name	Field Description
Protocol	Control protocol of the flow
MAC address	Source MAC address of the flow
InSlot	For certain flows detected on egress, the possible ingress slot of the flow
Rate (pps)	Rate of the flow
Peak Rate (pps)	Peak rate of the flow
Time Since Create	Time since the flow was determined to be suspicious, in hh:mm:sec format

**Related Documentation**

- [Monitoring Suspicious Control Flow Statistics on page 481](#)
- [Monitoring Suspicious Flow Information on page 483](#)
- [Monitoring Suspicious Control Flow Protocol on page 486](#)
- *show suspicious-control-flow-detection flows*

## Monitoring Suspicious Flow Information

**Purpose** Display information about suspicious flows. You can specify the following keywords:

- **delta**—Displays statistics for the current baseline
- **brief**—Displays only suspicious information
- **slot**—Displays information for the specific slot

**Action** To display information about suspicious flows:

```
host1(config)#show suspicious-control-flow-detection info slot 2
```

```
Suspicious Flow Detection System Information
Suspicious Flow Detection System is enabled
```

### Using Groups

The suspicious control flow system is not in overflow state or using groups

Protocol Information

Protocol	State	Transitions
-----	-----	-----
Ppp Echo Request	OK	0
Ppp Echo Reply	OK	0
Ppp Echo Reply Fastpath	OK	0
Ppp Control	OK	0
Atm Control (ILMI)	OK	0
Atm OAM	OK	0

Atm Dynamic Interface Column Creation	OK	0
Atm Inverse ARP	OK	0
Frame Relay LMI Control	OK	0
Frame Relay Inverse Arp	OK	0
Pppoe Control	OK	0
Pppoe Config Dynamic Interface Column Creation	OK	0
Ethernet ARP Miss	OK	0
Ethernet ARP	OK	0
Ethernet LACP packet	OK	0
Ethernet Dynamic Interface Column Creation	OK	0
Stp SLARP	OK	0
MPLS TTL Exceeded On Receive	OK	0
MPLS TTL Exceeded On Transmit	OK	0
MPLS MTU Exceeded	OK	0
Isec Transport Mode L2tp Control	OK	0
NAT/Firewall Payload	OK	0
NAT/Firewall Update Table	OK	0
DHCP External	OK	0
IP OSI	OK	0
IP TTL Expired	OK	0
IP Options Other	OK	0
IP Options Router Alert	OK	0
IP Multicast/Broadcast Other	OK	0
IP Multicast DHCP (SC)	OK	0
IP Multicast Control (SC)	OK	0
IP Multicast Control (IC)	OK	0
IP Multicast VRRP	OK	0
IP Multicast Cache Miss	OK	0
IP Multicast Cache Miss Auto Reply	OK	0
IP Multicast Wrong Interface	OK	0
IP Local DHCP (SC)	OK	0
IP Local Dhcp (IC)	OK	0
IP Local Icmp Echo	OK	0
IP Local Icmp Other	OK	0
IP Local LDP	OK	0
IP Local BGP	OK	0
IP Local OSPF	OK	0
IP Local RSVP	OK	0
IP Local PIM	OK	0
IP Local COPS	OK	0
IP Local L2tp Control (SC)	OK	0
IP Local L2tp Control (IC)	OK	0
IP Local Other	OK	0
IP Local Subscriber Interface Miss	OK	0
IP Route To SRP Ethernet	OK	0
IP Route No Route Exists	OK	0
IP Normal Path MTU	OK	0
IP Neighbor Discovery	OK	0
IP Neighbor Discovery Miss	OK	0
IP Search Error	OK	0
IP MLD	OK	0
IP Local PIM Assert	OK	0
IP Local BFD	OK	0
IP IKE	OK	0
IP Reassembly	OK	0
IP Local Icmp Frag	OK	0
IP Local Frag	OK	0
IP Application Classifier HTTP Redirect	OK	0

Priority Information		
Priority	State	Transitions
Hi-Green-IC	OK	0
Hi-Yellow-IC	OK	0
Lo-Green-IC	OK	0
Lo-Yellow-IC	OK	1
Hi-Green-SC	OK	0
Hi-Yellow-SC	OK	0
Lo-Green-SC	OK	0
Lo-Yellow-SC	OK	0

**Meaning** [Table 103 on page 485](#) lists the **show suspicious-control-flow-detection info** command output fields.

**Table 103: show suspicious-control-flow-detection info Output Fields**

Field Name	Field Description
Protocol Information	Protocol Information: <ul style="list-style-type: none"> <li>• Priority—Control protocol of the flow</li> <li>• State               <ul style="list-style-type: none"> <li>• OK—Protocol is currently not receiving an excess amount of traffic.</li> <li>• Suspicious—Protocol detected as receiving an excess amount of traffic within the last backoff time in number of seconds.</li> </ul> </li> <li>• Transitions—Number of times this protocol has transitioned to the suspicious state</li> </ul>
Priority Information	Priority Information: <ul style="list-style-type: none"> <li>• Priority—Maps a protocol to one of the priorities:               <ul style="list-style-type: none"> <li>• dataPath</li> <li>• Hi-Green</li> <li>• Hi-Yellow</li> <li>• Lo-Green</li> <li>• Lo-Yellow</li> </ul> </li> <li>• State               <ul style="list-style-type: none"> <li>• OK—Protocol is currently not receiving an excess amount of traffic.</li> <li>• Suspicious—Protocol detected as receiving an excess amount of traffic within the last backoff time in number of seconds.</li> </ul> </li> <li>• Transitions—Number of times this priority has transitioned to the suspicious state</li> </ul>

**Related Documentation**

- [Monitoring Suspicious Control Flow Statistics on page 481](#)
- [Monitoring Suspicious Flows on page 482](#)
- [Monitoring Suspicious Control Flow Protocol on page 486](#)

- *show suspicious-control-flow-detection info*

## Monitoring Suspicious Control Flow Protocol

**Purpose** Display protocol information for suspicious control flows.

**Action** To display protocol information for suspicious control flows:

host1(config)#show suspicious-control-flow-detection protocol			
Protocol	Threshold	Lo-Threshold	Backoff-Time
-----	-----	-----	-----
Ppp Echo Request	10	5	300
Ppp Echo Reply	10	5	300
Ppp Echo Reply Fastpath	10	5	300
Ppp Control	10	5	300
Atm Control (ILMI)	10	5	300
Atm OAM	10	5	300
Atm Dynamic Interface Column Creation	10	5	300
Atm Inverse ARP	10	5	300
Frame Relay LMI Control	10	5	300
Frame Relay Inverse Arp	10	5	300
Pppoe Control	512	256	300
Pppoe Config Dynamic Interface Column Creation	10	5	300
Ethernet ARP Miss	128	64	300
Ethernet ARP	128	64	300
Ethernet LACP packet	10	5	300
Ethernet Dynamic Interface Column Creation	512	256	300
Slap SLARP	128	64	300
MPLS TTL Exceeded On Receive	10	5	300
MPLS TTL Exceeded On Transmit	10	5	300
MPLS MTU Exceeded	10	5	300
Ipsec Transport Mode L2tp Control	2048	1024	300
NAT/Firewall Payload	512	256	300
NAT/Firewall Update Table	512	256	300
DHCP External	1024	512	300
IP OSI	2048	1024	300
IP TTL Expired	10	5	300
IP Options Other	512	256	300
IP Options Router Alert	2048	1024	300
IP Multicast/Broadcast Other	512	256	300
IP Multicast DHCP (SC)	512	256	300
IP Multicast Control (SC)	2048	1024	300
IP Multicast Control (IC)	512	256	300
IP Multicast VRRP	512	256	300
IP Multicast Cache Miss	128	64	300
IP Multicast Cache Miss Auto Reply	128	64	300
IP Multicast Wrong Interface	10	5	300
IP Local DHCP (SC)	512	256	300
IP Local Dhcp (IC)	512	256	300
IP Local Icmp Echo	512	256	300
IP Local Icmp Other	128	64	300
IP Local LDP	2048	1024	300
IP Local BGP	2048	1024	300
IP Local OSPF	64	32	300
IP Local RSVP	2048	1024	300

IP Local PIM	2048	1024	300
IP Local COPS	2048	1024	300
IP Local L2tp Control (SC)	2048	1024	300
IP Local L2tp Control (IC)	512	256	300
IP Local Other	512	256	300
IP Local Subscriber Interface Miss	512	256	300
IP Route To SRP Ethernet	512	256	300
IP Route No Route Exists	10	5	300
IP Normal Path MTU	10	5	300
IP Neighbor Discovery	128	64	300
IP Neighbor Discovery Miss	128	64	300
IP Search Error	10	5	300
IP MLD	512	256	300
IP Local PIM Assert	512	256	300
IP Local BFD	1024	512	300
IP IKE	512	256	300
IP Reassembly	2048	1024	300
IP Local Icmp Frag	512	256	300
IP Local Frag	512	256	300
IP Application Classifier HTTP Redirect	128	64	300

**Meaning** [Table 104 on page 487](#) lists the **show suspicious-control-flow-detection protocol** command output fields.

**Table 104: show suspicious-control-flow-detection protocol Output Fields**

Field Name	Field Description
Protocol	Control protocol
Threshold	Threshold in packets per second
Lo-Threshold	Low threshold in packets per second
Backoff-Time	Backoff time in seconds

- Related Documentation**
- [Monitoring Suspicious Control Flow Statistics on page 481](#)
  - [Monitoring Suspicious Flows on page 482](#)
  - [Monitoring Suspicious Flow Information on page 483](#)
  - *show suspicious-control-flow-detection protocol*



## CHAPTER 10

# Writing CLI Macros

An E Series router has an embedded macro language that enables you to define and run macros that can generate and execute CLI commands. Macro files—identified by the *.mac* extension—can be used to store more than one macro. Depending on your needs, you might want to store all of your macros in one file, group macros by function, or store only one macro per file.

This chapter contains the following sections:

- [Platform Considerations on page 489](#)
- [Writing Macros on page 489](#)
- [Detecting and Recording Macro Errors on page 507](#)
- [Running Macros on page 512](#)
- [Scheduling Macros on page 515](#)
- [Practical Examples on page 518](#)

## Platform Considerations

---

Macros are supported on all E Series routers.

For information about the modules supported on E Series routers:

- See the *ERX Module Guide* for modules supported on ERX7xx models, ERX14xx models, and the ERX310 Broadband Services Router.
- See the *E120 and E320 Module Guide* for modules supported on the E120 and E320 Broadband Services Routers.

## Writing Macros

---

You must write macros on your computer, not on the E Series router. The macros can contain loops, variables, string and numeric values, and conditional statements. Macros can invoke other macros (as long as they are contained within the same macro file), including themselves, but infinite recursion is not permitted. Macros are case-insensitive.

Macros consist of *control expressions* and *noncontrol expressions*. Control expressions are enclosed by *control brackets*, which are angle-bracket and number sign pairs, like this: `<# controlExpression #>`. Examples of control expressions include the macro name

and macro end statements, and *while* loops. A control expression can include multiple operation statements if you separate the statements with semicolons (;). For example:

```
<# i:=0; while i++ < 3 #>
```

All macros must have names consisting only of letters, numbers, and the underline character (\_). The first character of a macro name cannot be a number. If you include more than one macro within a macro file, each macro must have a unique name. The first line of a macro defines the macro's name:

```
<# macroName #>
```

Noncontrol expressions are not enclosed by control brackets and simply become part of the generated CLI command text.

You must end all macros with the following control expression:

```
<# endtmp1 #>
```

You can add comments to your control expressions to clarify the code by prefacing the comment with forward slashes (//) inside the control brackets:

```
<# endtmp1 //A comment in the macro end expression #>
```

Text after the // is ignored when the macro is run and is not displayed by the CLI.

You can also add comments outside the control expressions by prefacing the comment with an exclamation point (!). The CLI displays these comments if you use the **test** or **verbose** keywords with the **macro** command; the CLI never interprets these comments as commands.

```
!This is a comment outside any control expression
```

You can improve the readability of a macro by using tabs to indent expressions. Leading and trailing tabs have no effect on the macro output, because they are removed when the macro is run.

**Example** The following is a simple macro that you can use to configure the IP interface on the Fast Ethernet port of the SRP module after you have restored the factory defaults:

```
<# ipInit #>
<# ipAddress := env.getline (" IP Address of System?" ) #>
ena
conf t
int f0/0
ip addr <# ipAddress; '\n' #>
ip route 10.0.0.0 255.0.0.0 192.168.1.1
host pk 10.10.0.166 ftp
<# endtmp1 #>
```

## Environment Commands

Macros use environment commands to write data to the macro output, to determine a value, or to call other commands. [Table 105 on page 491](#) describes the environment commands that are currently supported.



Table 105: Environment Commands

Command	Description
<code>env.delay(int <i>delay</i>)</code>	Causes the macro to delay further execution for the number of seconds specified by <i>delay</i>
<code>env.getLine</code>	Prompts the user with a question mark (?) and waits for a response
<code>env.getLine(string <i>prompt-string</i>)</code>	Prompts the user with the value of <i>prompt-string</i> and waits for a response
<code>env.getLineMasked</code>	Prompts the user with a question mark (?), waits for a response, and echoes the response with an asterisk (*) for each character entered by the user
<code>env.getLineMasked(string <i>prompt-string</i>)</code>	Prompts the user with the value of <i>prompt-string</i> , waits for a response, and echoes the response with an asterisk (*) for each character entered by the user
<code>env.argc</code>	Returns the number of arguments passed to the macro
<code>env.argv(n)</code>	<p>Returns the value of the <i>n</i>th argument, such that <math>1 \leq n \leq \text{env.argc}</math></p> <p>The returned value is a string, not a number; if you want to use this value for a subsequent numeric operation, you must first convert it to a number with the <code>env.atoi(<i>string</i>)</code> command</p>
<code>env.argv(0)</code>	Returns the name of the macro
<code>env.atoi(<i>string</i>)</code>	Converts the specified string to a numeric value
<code>env.atoi(env.argv(n))</code>	Converts input values to integers
<code>env.setResult</code>	Sets parameters within a macro for display through the <code>macroData</code> log at the NOTICE severity level following the completion of the macro
<code>env.getErrorCommand</code>	Returns the command string that triggered a macro error
<code>env.getErrorStatus</code>	Returns the reason for a triggered error
<code>env.startCommandResults</code>	Starts the capture of command output
<code>env.stopCommandResults</code>	Stops the capture of command output
<code>env.getResults</code>	Returns one line of output from the capture buffer
<code>env.regexMatch(<i>string</i>)</code>	Checks a string against a regular expression
<code>env.getRegexMatch(<i>string</i>)</code>	Extracts a string from a larger string

## Capturing Output of Commands

Macro language commands can start and stop the capture of JunosE command output and save the results.

The `env.startCommandResults` command starts JunosE output capture and flushes any existing capture buffer. The capture stops when directed by a **stop** command or when the buffer maximum of 5,242,880 (5MB) characters is reached. The command output in the buffer is stored as normally seen on the terminal output. A <CR> ends a line of buffer data.

The `env.stopCommandResults` command stops JunosE output captures. The `env.getResults` command obtains one line of output from the capture buffer.

The `env.startCommandResults`, `env.stopCommandResults`, and `env.getResults` commands apply to one CLI session. There is no effect on CLI sessions other than the CLI session running the macro.

The `env.getResults` command gets the next line of the capture buffer. Each call gets the next line of the capture buffer. The command returns the first line the first time it is called after a capture start (`env.startCommandResults`). It resets the next line it returns by passing a line number argument. An argument of 0 or 1 returns the first line.

For example:

```
<# env.startCommandResults #>
show version
<# env.stopCommandResults #>
! possibly other JunosE commands
<# while something is true #>
<# outputLine := env.getResults #>
...
<# endwhile #>
```

## Adding Regular Expression Matching to Macros

Use the following syntax to check a string against a regular expression:

```
env.regexpMatch(stringToMatch, someRegularExpression)
```

For example, the string `outputLine` is checked to determine whether it starts with the value `System`:

```
<# if env.regexpMatch(outputLine, "^System") #>
...
<# endif #>
```

In this example, the string `interface` is checked to determine whether it has the correct syntax:

```
<# interface := env.argv(1) #>
<# if env.regexpMatch(interface, "^[0-9]+/[0-9]+$") #>
...
<# endif #>
```

## Extracting a Substring Based on Regular Expression Matching

A string can be extracted from a larger string using the following syntax:

```
env.getRegexpMatch(stringToMatch, someRegularExpression, occurrence)
```

This example gets the third occurrence of a sequence of numbers followed by a space, followed by a sequence of letters within string outputLine:

```
<# value := env.getRegexpMatch(outputLine, "[0-9]+ [a-zA-Z]+", 3) #>
```

This example gets the interface value from an interface string:

```
<# interface := env.getRegexpMatch(interface, "[0-9]+/[0-9]+", 1) #>
```

## Adding Global Variables for Availability to the onError Macro

Global variables can be set in any macro and retrieved without being explicitly passed in another macro. The global variable is set with the following syntax:

```
env.setVar(name, value)
```

The name is a quoted string and the value can be a character string or number.

The global variable is retrieved with the following syntax:

```
value := env.getVar(name).
```

The name is a quoted string and the value is the value stored by an earlier env.setVar.

A macro can contain one onError macro. The onError macro is like any other macro file template. There can only be one macro with the name onError in the macro file.

In this example, the macro sets a global variable before using it in a configuration command:

```
<# badInt #>
<# interface := "9/0" #>
<# env.setVar("interface", interface) #>
config t
interface fast <# interface; '\n' #>
ip add 7.6.5.4 255.255.255.0
<#endtmpl#>

<# onError #>
<# c := env.getVar("interface") #>
<# setoutput console #>
<# "begin output\n" #>
<# "The interface value: ";c; "\n" #>
<# endsetoutput #>
end
<#endtmpl#>
```

When the macro runs, the global variable interface is set and the interface command contains an invalid interface value. The CLI reports a syntax error and the macro onError is called. Within the onError macro, the global variable interface is retrieved.

```
ERX-40-4a-cc#macro b.mac badInt
Macro 'badInt' in file 'b.mac' starting execution (Id: 18)
Enter configuration commands, one per line. End with ^Z.
The interface command contains a bad interface value.
ERX-40-4a-cc(config)#interface fast 9/0
^
% interface not found
```

The CLI reports a syntax error and the macro `onError` is called. Within the `onError` macro, the global variable `interface` is retrieved.

```
The interface value: 9/0
The macro terminates.
Macro 'badInt' in file 'b.mac' ending execution (Id: 18)
```

## Unique IDs for Macros

Each macro that is started has an associated macro ID. The ID is displayed when the macro is started and when the macro ends. Log messages for `macroScheduler` also display the unique ID.

For example, macro `c` in file `bench.mac` is started on a Telnet session and the unique ID is 25. The following start and end messages are output to the CLI session:

```
Macro 'c' in file 'bench.mac' starting execution (Id: 25)
...
Macro 'c' in file 'bench.mac' ending execution (Id: 25)
```

## Accurate Use of Error Status When Accessed Outside of `onError` Macro

When the status is requested from a macro other than the `onError` macro, the error status reported is unavailable and the error string is empty.

For example, the following macro gets the command error and status. The macro is not an `onError` macro so the status is reported as unavailable.

```
<# errorStatusTest #>

<# setoutput console #>
<# "error: " $ env.getErrorCommand $ "\n" #>
<# "status: " $ env.getErrorStatus $ "\n\n" #>
<# endsetoutput #>

<#endtmpl#>
```

When you run the macro, the error command is blank and the error status is Status is not available:

```
ERX-40-4a-cc#macro b.mac errorStatusTest
Macro 'errorStatusTest' in file 'b.mac' starting execution (Id: 17)
error:
status: "Macro is not onError. Status is not available"

Macro 'errorStatusTest' in file 'b.mac' ending execution (Id: 17)
```

## Variables

A local variable enables you to store a value used by the macro while it executes. The macro can modify the value during execution. Local variables can be integers, real numbers, or strings. The initial value of local variables is zero.

Like macros, local variables must have a name consisting only of letters, numbers, or the underline character (\_). The variable name must not begin with a number. You must not use a reserved keyword as a variable name. A line that ends with a variable needs a new line character at the end of the line.

## Literals

A literal is an exact representation of numeric or string values. Every number is a literal. Place single or double quotation marks around a string to identify it as a string literal. You can specify special characters within a literal string by prefacing them with a backslash as follows:

quotation mark	\'
double quotation mark	\"
tab	\t
carriage return	\r
new line	\n
string end	\0
backslash	\\

**Examples**

```
42
98.6
'string literal'
" count"
"\t this string starts with a tab and ends with a tab \t"
```

## Operators

You can use operators to perform specific actions on local variables or literals, resulting in some string or numeric value. [Table 106 on page 495](#) lists the available macro operators in order of precedence by operation type. Operators within a given row are equal in precedence.

**Table 106: Macro Operators**

Operation Type	Operators	
Extraction	substr() rand() round() truncate()	

Table 106: Macro Operators (*continued*)

Operation Type	Operators						
String	\$						
Multiplicative	*	/	%				
Arithmetic	+	-	++	--			
Relational	<	>	<=	>=	=	!=	
Logical		&&	!				
Assignment	:=						
Miscellaneous	[ ]	,	( )	.	;	<#	#>

Table 107 on page 496 briefly describes the action performed by each operator.

Table 107: Operator Actions

Operation	Operator	Action
Arithmetic (binary)	+	Adds the right and left sides together
Arithmetic (binary)	–	Subtracts the element to the right of the operator from the element to the left of the operator
Assignment	:=	Evaluates the elements to the right of the operator, then assigns that value to the local variable to the left of the operator
Combine	\$	Creates a new string by joining the values of the right and left sides; converts any numeric values to strings before joining
Less than	<	Evaluates as true (returns a 1) if the element to the left of the operator is <i>less than</i> the expression to the right of the operator; otherwise the result is false (0)
Greater than	>	Evaluates as true (returns a 1) if the element to the left of the operator is <i>greater than</i> the expression to the right of the operator; otherwise the result is false (0)
Less than or equal to	<=	Evaluates as true (returns a 1) if the element to the left of the operator is <i>less than or equal to</i> the expression to the right of the operator; otherwise the result is false (0)
Greater than or equal to	>=	Evaluates as true (returns a 1) if the element to the left of the operator is <i>greater than or equal to</i> the expression to the right of the operator; otherwise the result is false (0)

Table 107: Operator Actions (*continued*)

Operation	Operator	Action
Equal to	=	Evaluates as true (returns a 1) if the element to the left of the operator is equivalent to the expression to the right of the operator; otherwise the result is false (0)
Not equal to (logical NOT)	!=	Evaluates as true (returns a 1) if the element to the left of the operator is not equal to the expression to the right of the operator; otherwise the result is false (0)
Logical OR		Evaluates as true (returns a 1) if the values of either the left or right sides is nonzero; evaluation halts at the first true (1) expression
Logical AND	&&	Evaluates as true (returns a 1) if the values of the left and right sides are both nonzero; evaluation halts at the first false (0) expression
Miscellaneous	[ ]	See <a href="#">“Invoking Other Macros” on page 506</a> for usage.
Miscellaneous	,	See <a href="#">“While Constructs” on page 504</a> for usage.
Miscellaneous	( )	Groups operands and operators to achieve results different from simple precedence; effectively has the highest precedence
Miscellaneous	.	Provides access to environment commands; see <a href="#">Table 105 on page 491</a> . Provides access to macros; see <a href="#">“Invoking Other Macros” on page 506</a>
Miscellaneous	;	Separates operation statements within a control expression
Miscellaneous	<# #>	Encloses control expressions
Multiplication	*	Multiplies the expression to the left of the operator by the expression to the right
Division	/	Divides the expression to the left of the operator by the expression to the right
Modulo	%	Divides the expression to the left of the operator by the expression to the right and returns the integer remainder. If the expression to the left of the operator is less than the expression to the right, then the result is the expression to the left of the operator.
Postincrement	++	Increments the variable after the expression is evaluated
Postdecrement	--	Decrements the variable after the expression is evaluated

Table 107: Operator Actions (*continued*)

Operation	Operator	Action
Preincrement	++	Increments the variable before the expression is evaluated
Predecrement	--	Decrements the variable before the expression is evaluated
Negation	!	Reverses the logical state of its operand. 0 is returned for nonzero operands. 1 is returned for operands that evaluate to zero.
Arithmetic (unary)	+	Provides the absolute value of the value
Arithmetic (unary)	-	Provides the inverse of the value
Substring	substr()	Extracts a portion of a string
Randomize	rand()	Generates a random integer between the provided endpoints, inclusive
Round	round()	Rounds the value to the nearest integer
Truncate	truncate()	Truncates a noninteger value to the value left of the decimal point

### Assignment

Use the assignment operator (`:=`) to set the value of a local variable. The expression to the right of the operator is evaluated, and then the result is assigned to the local variable to the left of the operator. The expression to the right of the operator can include the local variable if you want to modify its current value.

**Example**

```
<# i := i + 1 #>
<# count := count - 2 #>
```

### Increment and Decrement

You can use the increment operator (`++`) to increase the value of a local variable by one. You specify when the value is incremented by the placement of the operator. Incrementing occurs after the expression is evaluated if you place the operator to the right of the operand. Incrementing occurs before the expression is evaluated if you place the operator to the left of the operand.



**Example 1** `<# i := 0; j := 10 #>`  
`<# j := j - i++ #>`

In Example 1, the result is that *i* equals 1 and *j* equals 10, because the expression is evaluated ( $10 - 0 = 10$ ) before *i* is incremented.

**Example 2** `<# i := 0; j := 10 #>`  
`<# j := j - ++i #>`

In Example 2, the result is still that *i* equals 1, but now *j* equals 9, because *i* is incremented to 1 before the expression is evaluated ( $10 - 1 = 9$ ).

Similarly, you can use the decrement operator (`--`) to decrement local variables. Placement of the operator has the same effect as for the increment operator.

When a local variable with a string value is used with the increment or decrement operators, the value is permanently converted to an integer equal to the length in characters of the string value.

---

### String Operations

The combine operator (`$`) concatenates two strings into one longer string. Numeric expressions are converted to strings before the operation proceeds. The variable *local* evaluates to “want a big”:

**Example** `\<# local := “ want a ” $ “ big” #>`

---

### Extraction Operations

The extraction operations are substring (`substr`), randomize (`rand`), round, and truncate. These operators are equal in precedence, and all take precedence over the string operator.

You can use the substring operator (`substr`) to extract a shorter string from a longer string. To use the substring operator, you must specify the source string, an offset value, and a count value. You can specify the string directly, or you can specify a local variable that contains the string. The offset value indicates the place of the first character of the substring to be extracted; “0” indicates the first character in the source string. The count value indicates the length of the substring. If the source string has fewer characters than the sum of the offset and count values, then the resulting substring has fewer characters than indicated by the count value.

**Example**

```
<# local := " want a " $ " big" $ " string" #>
<# substr(local, 5, 12) #>The result is " a big string"
<# substr(local, 0, 10) #>The result is " want a big"
<# substr(" ready" , 0, 4) #>The result is " read"
```

The random operator produces a random integer value from the specified inclusive range; in the following example, the result is between 1 and 10:

```
<# number:= rand(1,10) #>
```

The round operator rounds off the number to the nearest integer:

```
<# decimal:= 4.7 #>
<# round(decimal) #>The result is decimal is now 5
```

The truncate operator truncates noninteger numbers to the value left of the decimal point:

```
<# decimal:= 4.7 #>
<# truncate(decimal) #>The result is decimal is now 4
```

## Arithmetic Operations

The arithmetic operations are multiply (\*), divide (/), modulo (%), add (+), and subtract (-). Multiply, divide, and modulo are equal in precedence, but each has a higher precedence relative to add and subtract. Add and subtract are equal in precedence.

**Example**

```
<# 4 % 3 + 12 - 6 #>The result is 7
```

When a local variable with a string value is used with arithmetic operators, the value is temporarily converted to an integer equal to the length in characters of the string value. You can use the env.atoi commands to avoid this situation.

---

## Relational Operations

The relational operations compare the value of the expression to the left of the operator with the value of the expression to the right. The result of the comparison is 1 if the comparison is true and 0 if the comparison is false.

If the expressions on both sides of the operator are strings, they are compared alphabetically. If only one expression is a string, the numeric value is used for comparison. Arithmetic operators have a higher precedence.

**Example**

```
<# i := 9; i++ < 10 #>The result is 1
<# i := 9; ++i < 10 #>The result is 0
```

---

## Logical Operations

You can use the logical operators AND (&&), OR (||), and NOT (!) to evaluate expressions. The result of the operation is a 1 if the operation is true and 0 if the operation is false.

For the logical AND, the result of the operation is true (1) if the values of the expressions to the left and right of the operator are both nonzero. The result of the operation is false (0) if either value is zero. The evaluation halts when an expression is evaluated as zero.

For the logical OR, the result of the operation is true (1) if the values of the expression on either the left or right of the operator is nonzero. The result of the operation is false (0) if both values are zero. The evaluation halts when an expression is evaluated as nonzero.

The NOT operator must precede the operand. The operation inverts the value of the operand; that is, a nonzero expression becomes 0, and a zero expression becomes 1. For the logical NOT, the result of the operation is true (1) if it evaluates to zero, or false if it evaluates to nonzero.

**Example**

```
<# i := 6; i >= 3 && i <= 10 #>The result is 1
<# i := 1; i >= 3 && i <= 10 #>The result is 0
<# i := 6; i >= 3 || i <= 10 #>The result is 1
<# i := 1; i >= 3 && i <= 10 #>The result is 0
<# i := 5; !i #> The result is 0
<# i := 5; j := 0; !i && !j #>The result is 0
<# i := 5; j := 0; !i || !j #>The result is 1
```

Relational operators have a higher precedence than logical AND and OR. The NOT operator is equal in precedence to the increment and decrement operators.

### Miscellaneous Operations

The positive (+) and negative (-) operations must precede the operand. The result of a positive operation is the absolute value of the operand. The result of a negative operation is the negative value of the operand; that is, a +(-5) becomes 5 and a -(-2) becomes 2. These operators have the same precedence as the increment and decrement operators. If there is an operand on both sides of these operators, they are interpreted as the add and subtract operators.

**Example** `<# local_abs := +local #>`  
`<# local_neg := -local #>`

All operations are performed in the order implied by the precedence of the operators. However, you can modify this order by using parentheses ( `( )` ) to group operands and operators. Operations within parentheses are performed first. The result is that of the operations within the parentheses.

**Example** `<# 4 % (3 + 12) - 6 #>`The result is -6  
`<# 5 && 2 > 1 #>`The result is 1  
`<# (5 && 2) > 1 #>`The result is 0

Results of control expressions are written to the output stream when the expression consists of the following:

- A single local variable
- A single literal element
- An operation whose result is not used by one of the following operations:

assignment	predecrement	postdecrement	while
if	preincrement	postincrement	

**Example** `<# localvar #>`value of localvar is written  
`<# " any string" #>`" any string" written  
`<# 4 % 3 + 12 - 6 #>`" 7" is written  
`<# 4 % (3 + 12) - 6 #>`" -6" is written  
`<# i := i + 1 #>`nothing is written  
`<# count := (count - 2) #>`nothing is written

## Conditional Execution

You can use *if* or *while* constructs in macros to enable conditional execution of commands.

### If Constructs

*If* constructs provide a means to execute portions of the macro based on conditions that you specify. An *if* construct consists of the following components:

- An opening *if* expression
- A group of any number of additional expressions
- (Optional) Any number of *elseif* expressions and groups of associated expressions
- (Optional) An *else* expression and any associated group of expressions
- An *endif* expression to indicate the end of the *if* structure

The *if* expression and any optional *elseif* expressions must include a lone environment value command, a local variable, a literal, or some operation using one or more operators.

Only one of the groups of expressions within the *if* construct is executed, according to the following scheme:

1. The *if* expression is evaluated. If the result is true (nonzero), the associated expression group is executed.
2. If the result is false (zero), then the first *elseif* expression, if present, is evaluated. If the result is true (nonzero), the associated expression group is executed.
3. If the result of evaluating the first *elseif* expression is false (zero), the next *elseif* expression is evaluated, if present. If the result is true (nonzero), the associated expression group is executed.

If all *elseif* expressions evaluate to false (zero) or if no *elseif* expressions are present, then the *else* expression group—if present—is executed.

4. This evaluation process continues until an expression evaluates to nonzero. If there is no nonzero evaluation, then no expression group is executed.

You can write an empty expression group so that no action is performed if this group is selected for execution. You can nest *if* structures within other *if* structures or *while* structures.

The following sample macro demonstrates various *if* structures:

```
<# if_examples #>
<# //----- #>

<# if 1 #>
! This is always output because any nonzero value is " true."
<# endif #>

<# if 0 #>
! This is never output because a value of zero is " false."
<# endif #>

<# // Here's an example with elseif and else. #>
<# color := env.getline("What is your favorite color? ") #>
<# if color = "red" #>
! Red is my favorite color, too.
<# elseif color = "pink" #>
! Pink is a lot like red.
<# elseif color = "black" #>
! Black is just a very, very, very dark shade of red.
<# else #>
! Oh. That's nice.
<# endif #>

<# // Here's a nested if example. #>
<# sure := env.getline("Are you sure that " $ color $ " is your favorite color? ") #>
<# if substr(sure, 0, 1) = 'y' || substr(sure, 0, 1) = 'Y' #>
<# if color != "black" && color != "white";
shade := env.getline("Do you prefer dark " $ color $
" or light " $ color $ "? ") #>
<# if shade = "dark" #>
! I like dark colors, too.
<# elseif shade = "light" #>
! I prefer dark colors myself.
<# else #>
! Hmmm, that's neither dark nor light.
```

```

<# endif #>
<# else #>
! Oh. That's nice.
<# endif #>
<# else #>
! I didn't think so!
<# endif #>
<# endtmp1 #>

```

## While Constructs

*While* constructs provide a means to repeatedly execute one or more portions of the macro based on a condition that changes during the execution. A *while* construct consists of the following components:

- An opening *while* expression
- A group of any number of additional expressions
- An *endwhile* expression to indicate the end of the *while* structure

The *while* expression must include a lone environment value command, a local variable, a literal, or some operation using one or more operators. Each time that this expression evaluates to nonzero, the associated expression group is executed.

You can place an iteration expression after the *while* expression. This optional expression is evaluated after each execution of the *while* expression group.

You can include *if* structures within a *while* structure. You can also include special control expressions indicated by the *break* or *continue* expressions. The *break* expression breaks out of the *while* structure by halting execution of the expression group and executing the first expression after the *endwhile* statement. The *continue* expression skips over the rest of the expression group, evaluates any iteration expression, then continues with the execution of the *while* structure. The *while* structure is limited to 100,000 repetitions by default. You can nest up to 10 *while* structures.

**Example** The following sample macro demonstrates various *while* structures:

```

<#                               while_examples                               #>
<# //------------------------------------- #>
<# // Remember that variables are automatically initialized to 0. #>
! Table of squares of the first 10 integers:
<# while ++i <= 10 #>
!<#i;"  ";i*i;"\n"#>
<# endwhile #>
<# // Remember that the value of a string used as an integer is the number. #>
<# // of characters in the string. #>
<# stars := "*" #>
<# while stars < 10, stars := stars $ "*" #>
!<# stars;"\n" #>
<# endwhile #>
<# while stars > 0, stars := substr(stars, 0, stars-1)#>
!<# stars;"\n" #>
<# endwhile #>
<# // An example of the continue and break statements. #>
<# // Also note that many statements can be grouped. #>
! All the positive even numbers less than 11
<# i:=0; while ++i < 100 #>

```

```

<#if i%2; continue; endif; if i > 10; break; endif; "!" $ i $ "\n"; #>
<# endwhile #>
<# // While constructs will NOT iterate forever. #>
<# while 100 > 0 // This is always true, but the macro will eventually stop #>
<# ++iterations; endwhile #>
! The while loop iterated <#iterations#> times.
<# endtmpl #>

```

## Passing Parameters in Macros

You can pass parameters to an entry macro. The system translates these parameters to the correct data type.



**NOTE:** The `env.argv` array is separate from this feature and still functions as designed. In other words, the `env.argv` array continues to pass parameters as text strings. To use `env.argv` array values for subsequent numeric operations, you must first convert the values to a number by using the `env.atoi(string)` command.

**Example** The following macro (saved as *m.mac*) uses values specified in a CLI command to compute the final result:

```

<# m(left,right,third) #>
<# multi := left * right #>
<# multiFinal := multi * third #>
<# setoutput console #>
<# " The result is: multiFinal; "\n" #>
<# endsetoutput #>
<# endtmpl #>

```

The following example provides the output from using this macro:

```

host1#macro m.mac m 5 6 7
host1#The result is: 210

```

## Generating Macro Output

You may want a macro to provide output while it is operating. In simple cases, you can use the **verbose** keyword to echo commands to the display and display comments as the macro executes. For more information about the **verbose** keyword, see [“Example 2” on page 507](#) in [“Invoking Other Macros” on page 506](#).

When running more complex macros or macros that contain a lot of commands or comments, you may want to output only certain information (that is, not all commands and comments). In this case, you can use `<# setoutput console #>` to send the information directly to the console display when it executes.

**Example 1** The following example shows how you can send output directly to the console:

```

<# setoutput console #>
This message appears in the console window (whether or not you use verbose mode).
<#endsetoutput #>

```

**Example 2** The following example shows how you can send a single argument to the console:

```
<# puts (msg) #>
!=====
!=====
! output "msg" to console
!=====
!=====
<# setoutput console #>
<# msg; "\n"#>
<#endsetoutput #>
<# endtpl #>
!=====
!=====
<# tmp1.puts(" Hello World" )
```

## Invoking Other Macros

Macros can invoke other macros within the same macro file; a macro can also invoke a macro from another macro file if the invocation takes place in literal text, that is, not within a control expression. A macro can invoke itself directly or indirectly (an invoked macro can invoke the macro that invoked it); the number of nested invocations is limited to 10 to prevent infinite recursion.

Within each macro, you can specify parameters that *must* be passed to the macro when it is invoked by another. You must specify named variables enclosed in parentheses after the macro name in the first line of the macro, as shown in this example:

```
<# macroName (count, total) #>
```

Additional parameters can be passed as well. Parameters can be local variables, environmental variables, literals, or operations. The invoking macro passes local variables by reference to the invoked macro. Passing parameters has no effect on the invoking macro unless the parameter is a local variable that is changed by the invoked macro. When the invoked macro completes execution, the local variable assumes the new value for the invoking macro.

The invoked macro can use the **param[ *n* ]** expression to access parameters passed to it, where *n* is the number of the parameter passed. This is useful if optional parameters can be passed to a macro or if the same iterative algorithm needs to process the parameters.

Use the expression **param[0]** to return the total number of parameters passed to the macro. Use the **return** keyword to halt execution of the invoked macro and resume execution of the invoking macro. Use the **exit** keyword to halt execution of all macros.

**Example 1** The following sample macro demonstrates macro invocation:

```
<#          invoking_examples          #>
<# //----- #>
<# name := env.getline("What is your first name? ") #>
! First, <#name#>, we will invoke the if_examples and
! the while_examples macros...
<# tmp1.if_examples; tmp1.while_examples #>
! Hey <#name#>, have you noticed that your name backwards is:
!<# eman:= ""; tmp1.reversestring(name, eman); eman; "\n"#>
<# tmp1.argumentlist("a", "b", "c")#>
```



```

<# endtmp1 #>
<# argumentlist #>
<# if param[0] = 0; return; endif #>
! argumentList() was called with the following arguments:
<# while ++i <= param[0]#>
! <#param[i];"\n"#>
<# endwhile #>
<# endtmp1 #>
<# reversestring (string, gnirts) #>
<# i := 0 + string; // i is now equal to the number of characters in string. #>
<# while --i >= 0; gnirts := gnirts $ substr(string, i, 1); endwhile #>
<# endtmp1 #>

```

**Example 2** The following macro in file macro1.mac invokes a macro from within another file, macro2.mac:

```

<# callAnotherMacro #>
  <# localVar := 5 #>
  macro macro2.mac macroName2 <# localVar #> string1
<# endtmp1 #>

```

This macro passes the value of localVar to macroName2. The value of localVar remains at 5 for callAnotherMacro, regardless of any operations upon that variable in the second macro. In other words, an invoked macro in another file cannot return any values to the invoking macro.

The output of callAnotherMacro looks like this:

```

host1# macro verbose macro1.mac callAnotherMacro
host1#!Macro 'callAnotherMacro' in the file 'macro1.mac' starting execution (Id: 55)
macro macro2.mac macroName2 5 string1
!Macro 'macroName2' in the file 'macro2.mac' starting execution
!Macro 'macroName2' in the file 'macro2.mac' ending execution
host1#!Macro 'callAnotherMacro' in the file 'macro1.mac' ending execution (Id: 55)

```

The invoked macro cannot invoke a third macro from another file. Only a single level of invocation is supported.

## Detecting and Recording Macro Errors

You can control how a macro responds when an error occurs during execution. By creating and adding an onError macro to your macro file, you can specify that, on the occurrence of an error, macro execution within the current macro stops and the onError macro is invoked. An onError macro can call other macros. If another error occurs after the onError macro is invoked, macro execution stops again and the onError macro is invoked again. This process continues either until the onError macro completes or until reaching the recursion limit of 10.

### Detectable Macro Errors

CLI macros detect various errors when a macro is executed. Some of these errors are detected without the use of an onError macro; they include the following:

- Macro file not found
- Macro not found

- Macro compilation error
- Macro does not complete error due to excessive looping or recursion

The following errors are detected only when a CLI macro file contains an `onError` macro:

- Syntactic error in executed CLI command
- Runtime error in executed CLI command

In addition to these detectable errors, you can use the following environment commands to return textual error information to the `macroData` log file:

- `env.getErrorCommand`
- `env.getErrorStatus`



**CAUTION:** Though you can use the `env.getErrorCommand` and `env.getErrorStatus` commands in any macro, the only appropriate place from which to execute these commands is from an `onError` macro.

## Logging Macro Results

You can use the `env.setResult` command to set parameters within a macro to display information through the `macroData` log file. When defined, parameter information appears in the `macroData` log file at the NOTICE severity level following the completion of the macro.

The following example defines several results (1 through 5):

```
<# numberMacro #>
<# env.setResult("A", " $1 ) #>
<# env.setResult("A", " $2 ) #>
<# env.setResult("A", " $3 ) #>
<# env.setResult("A", " $4 ) #>
<# env.setResult("A", " $5 ) #>
<#endtmpl#>
```

Each value is sent to the `macroData` log file, starting with 1 and ending with 5. Each successive value overwrites the previous value in the log file. In other words, if the macro ends after setting the third result (that is, 3) the log file displays the following:

A is 3

If the macro finishes completely, the log file displays the following:

A is 5

## Viewing Macro Errors

You can view macro error information in the `macroData` log file using the `show log data` command and specifying the `macroData` keyword for the category.



**NOTE:** Each execution of a macro, by any user and by any name, obtains a unique ID. This ID appears in the starting and ending message of the macro output and for each log message in the macroData log.

### *show log data*

- Use to display log event data using the **category** keyword and the macroData category.
- **delta**—Limits the display to events that occurred after the time set with the log baseline command.
- **severity**—Displays events that have a specific severity level.
- Example

```
host1(config)# show log data category macroData severity debug
NOTICE 01/07/2006 09:46:57 macroData: Macro 'badInterfaceCommandMacro' in file
'testInterfaceCommand.mac' starting execution (Id: 402) on vty, 0
ERROR 01/07/2006 09:46:57 macroData: (Id: 402) Command error: interface
fastEthernet 500, Command execution error
NOTICE 01/07/2006 09:46:57 macroData: (Id: 402) commandError is interface
fastEthernet 500
NOTICE 01/07/2006 09:46:57 macroData: (Id: 402) commandErrorStatus is Command
execution error
NOTICE 01/07/2006 09:46:57 macroData: (Id: 402) runStatus is Loop:500
NOTICE 01/07/2006 09:46:57 macroData: Macro 'badInterfaceCommandMacro' in file
'testInterfaceCommand.mac' ending execution (Id: 402) on vty, 0
```

- See *show log data*.

## onError Macro Examples

The following examples provide an indication of how the onError macro can assist in using and troubleshooting macro files. The examples purposely contain errors and show the result when using the onError macro.

### Detecting Invalid Command Formats

In this example, the following macro file (*badInterfaceCommand.mac*) performs a loop. Within each loop, the CLI executes the **interface fastEthernet** command using an invalid interface format:

```
<# badInterfaceCommandMacro #>
<# env.setResult("runStatus","start" ) #>
<# theLoopCount := 500 #>
conf t
<# while theLoopCount > 0 #>
<# env.setResult("runStatus","Loop:" $ theLoopCount ) #>
interface fastEthernet <# theLoopCount; '\n' #>
<# --theLoopCount #>
<# endwhile #>
<# env.setResult("runStatus","complete" ) #>
<#endtmpl#>
<# onError #>
<# env.setResult("commandError", env.getErrorCommand) #>
```

```
<# env.setResult("commandErrorStatus", env.getErrorStatus) #>
<#endtpl#>
```

If the macro were to run to completion, the CLI would execute the commands as follows:

```
interface fastEthernet 500
interface fastEthernet 499
.
.
.
interface fastEthernet 1
```

Because the macro uses invalid interface formats, executing the macro without the embedded `onError` macro would result in error output for each loop. However, the `onError` macro detects the error and stops the macro. Using the `onError` macro, the output appears as follows:

```
host1(config)# macro testInterfaceCommand.mac badInterfaceCommandMacro
Macro 'badInterfaceCommandMacro' in file 'testInterfaceCommand.mac' starting execution (Id: 402)
Enter configuration commands, one per line. End with ^Z.
ERX-40-94-fb(config)#interface fastEthernet 500
                                   ^
% invalid interface format
Macro 'badInterfaceCommandMacro' in file 'testInterfaceCommand.mac' ending execution (Id: 402)
```

You can determine the execution progress through the `runStatus` result entry in the `macroData` log file. For this example, the `runStatus` value of 500 indicates that the macro ended early.

```
host1(config)# show log data category macroData severity debug
NOTICE 01/07/2006 09:46:57 macroData: Macro 'badInterfaceCommandMacro' in file 'testInterfaceCommand.mac'
  starting execution (Id: 402) on vty, 0
ERROR 01/07/2006 09:46:57 macroData: (Id: 402) Command error: interface fastEthernet 500, Command execution
  error
NOTICE 01/07/2006 09:46:57 macroData: (Id: 402) commandError is interface fastEthernet 500
NOTICE 01/07/2006 09:46:57 macroData: (Id: 402) commandErrorStatus is Command execution error
NOTICE 01/07/2006 09:46:57 macroData: (Id: 402) runStatus is Loop:500
NOTICE 01/07/2006 09:46:57 macroData: Macro 'badInterfaceCommandMacro' in file 'testInterfaceCommand.mac'
  ending execution (Id: 402) on vty, 0
```

### Detecting Invalid Commands

In this example, the following macro file (*badExecCommand.mac*) is programmed to executes four exec mode commands. However, the second command in the sequence is invalid.

```
<# badExecCommandMacro #>
<# env.setResult("runStatus","start" ) #>
show clock
<# env.setResult("runStatus","after first show clock" ) #>
foo
<# env.setResult("runStatus","after foo" ) #>
show privilege
<# env.setResult("runStatus","after show privilege" ) #>
show clock
<# env.setResult("runStatus","complete" ) #>
<#endtpl#>
<# onerror #>
```

```

<# errCmd := env.getErrorCommand #>
<# errStatus := env.getErrorStatus #>
<# env.setResult("commandError", errCmd) #>
<# env.setResult("commandErrorStatus", errStatus) #>
<#endtmpl#>

```

If the macro were to run to completion, the following commands would be executed:

```

show clock
foo
show privilege
show clock

```

Without the `onError` macro, the macro would indicate the invalid command, but it would also continue with the rest of the configuration. When using the `onError` macro, the macro stops when it encounters the invalid command.

Executing the macro that contains the `onError` macro, the output appears as follows:

```

host1# macro badExecCommandTest.mac badExecCommandMacro
Macro 'badExecCommandMacro' in file 'badExecCommandTest.mac' starting execution (Id: 101)
SUN JAN 08 2005 07:21:50 UTC
ERX-40-94-fb#foo
      ^
% Invalid input detected at '^' marker.
Privilege level is 15
Macro 'badExecCommandMacro' in file 'badExecCommandTest.mac' ending execution (Id: 101)

```

You can determine the execution progress through the `runStatus` result entry in the `macroData` log file. For this example, the log output indicates the command error and displays the following to indicate that the macro ended early:

`runStatus` is after foo

```

host1# show log data category macroData severity debug
NOTICE 01/08/2006 07:14:13 macroData: Macro 'startmin' in file 'master.mac' starting execution (Id: 1)
on vty, 0
NOTICE 01/08/2006 07:14:18 macroData: Macro 'startmin' in file 'master.mac' ending execution (Id: 1) on
vty, 0
NOTICE 01/08/2006 07:21:50 macroData: Macro 'badExecCommandMacro' in file 'badExecCommandTest.mac' starting
execution (Id: 101) on vty, 0
ERROR 01/08/2006 07:21:50 macroData: (Id: 101) Command error: foo, Command syntax error
NOTICE 01/08/2006 07:21:50 macroData: (Id: 101) commandError is foo
NOTICE 01/08/2006 07:21:50 macroData: (Id: 101) commandErrorStatus is Command syntax error
NOTICE 01/08/2006 07:21:50 macroData: (Id: 101) runStatus is after foo
NOTICE 01/08/2006 07:21:50 macroData: Macro 'badExecCommandMacro' in file 'badExecCommandTest.mac' ending
execution (Id: 101) on vty, 0

```

## Detecting Missing Macros

In this example, the following macro file (*badMacroInvocation.mac*) is programmed to invoke a missing or nonexistent macro (*tmpl.foo*).

```

<# badMacroInvocation #>
<# env.setResult("runStatus","start" ) #>
<# tmpl.foo #>
<# env.setResult("runStatus","complete" ) #>
<#endtmpl#>

```

```
<# onerror #>
<# errCmd := env.getErrorCommand #>
<# errStatus := env.getErrorStatus #>
<# env.setResult("commandError", errCmd) #>
<# env.setResult("commandErrorStatus", errStatus) #>
<#endtpl#>
```

When using the `onError` macro, the macro stops when it encounters the missing macro. The output appears as follows:

```
host1# macro badMacroInvocation.mac badMacroInvocation
Macro 'badMacroInvocation' in file 'badMacroInvocation.mac' starting execution (Id: 407)
% can't find macro foo
Macro 'badMacroInvocation' in file 'badMacroInvocation.mac' ending execution (Id: 407)
```

You can determine the execution progress through the `runStatus` result entry in the `macroData` log file. For this example, the log output indicates the macro error and displays the following to indicate that the macro ended prior to invoking the macro:

start

```
host1# show log data category macrodata severity debug
NOTICE 05/27/2005 12:39:10 macroData: Macro 'badMacroInvocation' in file 'badMacroInvocation.mac' starting
  execution (Id: 407) on vty, 0
ERROR 05/27/2005 12:39:10 macroData: (Id: 407) Command error: foo, macro not found
NOTICE 05/27/2005 12:39:10 macroData: (Id: 407) commandError is foo
NOTICE 05/27/2005 12:39:10 macroData: (Id: 407) commandErrorStatus is macro not found
NOTICE 05/27/2005 12:39:10 macroData: (Id: 407) runStatus is start
NOTICE 05/27/2005 12:39:10 macroData: Macro 'badMacroInvocation' in file 'badMacroInvocation.mac' ending
  execution (Id: 407) on vty, 0
```

---

## Running Macros

Although you must write macros on a computer, you can copy them to the system. Issue the **macro** command from the CLI to execute both local macros and macros stored remotely.

You can display the commands that are generated by the macro file without executing the commands by using the **test** keyword. We recommend you confirm that the test display matches your expectations before you execute the macro to run the commands.

You can terminate a macro while it is running by pressing Ctrl+c. You can close Telnet and SSH windows while a macro is running, but the macro does not terminate until it completes the current command.

### **macro**

- Use to execute a macro that generates—and can execute—CLI commands. This command is available in all command modes.
- This command invokes a hidden FTP client and takes place in the context of the current virtual router (VR) rather than the default VR. You must configure the FTP server so that any traffic destined for the VR can reach the VR; typically, you configure the FTP server to reach the default address of the system, which will always be able to reach the VR.

- You can specify both a macro filename and a macro contained within that file. For example, the following command looks for the file *confatm.mac* and runs the macro named *atmOverDs3* contained within the file:

```
host1(config)#macro confatm.mac atmOverDs3
```

- You can specify only a macro filename. The command searches in the specified file for a macro named *start*. The command fails if the *start* macro does not exist. For example, the following command looks for the file *confatm.mac* and runs the macro named *start* contained within the file:

```
host1(config)#macro confatm.mac
```

- You can specify only the macro name, using the **name** keyword, if the macro file is stored locally in NVS and has the same name as the included macro you want to invoke. For example, the following command looks for the file *confatm.mac* and runs the macro named *confatm* contained within the file:

```
host1(config)#macro name confatm
```

- You must specify a macro filename for remotely stored macro files, as in the following example:

```
host1(config)#macro pc:/macros.mac atmOverDs3
```

- You can pass arguments to the macro; if the argument contains a space or other special character, you must enclose the argument within double quotation marks.
- Use the **test** keyword to specify that the macro generate, but not execute, the commands. You can look at the output to verify that it is what you want. The test mode is verbose and displays comments.
- Use the **verbose** keyword to echo commands to the display and display comments as the macro executes. By default the command executes in nonverbose mode.
- There is no **no** version.
- See *macro*.

**Example** A typical macro application is to iteratively generate a series of commands, as shown in the following macro, *atmOverDs3*:

```
<# atmOverDs3 #>
<# i:=0; while i++ < 3 #>
controller t3 9/<#i;'\n'#>
no shut
clock source internal module
framing cbitadm
ds3-scramble
!
interface atm 9/<#i;'\n'#>
atm vc-per-vp 256
!
<# endwhile #>
!
interface atm 9/1.1
encap pppoe
!
<# i:=1; while i < 100 #>
```

```
interface atm 9/1.1.<#i;'\n'#>
encap ppp
no ppp shut
no ppp keep
atm pvc <# i #> 1 <# i #> aal5mux ip
ip addr 10.1.<#i#>.1 255.255.255.0
!
<# i++ #>
<# endwhile #>
!
<# endtmp1 #>
```

If you stored this macro remotely in the macro file, *pc:/macros.mac*, you issue the following commands to execute the macro:

```
host1>enable
host1#conf t
host1(config)#macro pc:/macros.mac atmOverDs3
```

Alternatively, if you stored this macro locally in the macro file *atmOverDs3.mac*, you issue the following commands to execute the macro:

```
host1>enable
host1#conf t
host1(config)#macro verbose atmOverDs3
```

The following example shows a portion of the output resulting from executing the *atmOverDs3* macro from a local file (the starting and ending comments vary for a remote macro):

```
host1(config)#!Macro 'atmOverDs3' in the file 'atmOverDs3.mac' starting execution
(Id: 103)
host1(config)#controller t3 9/1
host1(config)#no shut
host1(config)#clock source internal module
host1(config)#framing cbitadm
host1(config)#ds3-scramble
host1(config)#interface atm 9/1
host1(config)#atm vc-per-vp 256
host1(config)#controller t3 9/2
host1(config)#no shut
host1(config)#clock source internal module
host1(config)#framing cbitadm
host1(config)#ds3-scramble
host1(config)#interface atm 9/2
host1(config)#atm vc-per-vp 256
host1(config)#controller t3 9/3
host1(config)#no shut
host1(config)#clock source internal module
host1(config)#framing cbitadm
host1(config)#ds3-scramble
host1(config)#interface atm 9/3
host1(config)#atm vc-per-vp 256

host1(config)#interface atm 9/1.1
host1(config)#encap pppoe

host1(config)#interface atm 9/1.1.1
host1(config)#encap ppp
host1(config)#no ppp shut
host1(config)#no ppp keep
```



```

host1(config)#atm pvc 1 1 1 aal5mux ip
host1(config)#ip addr 10.1.1.1 255.255.255.0

[display omitted]

host1(config)#interface atm 9/1.1.99
host1(config)#encap ppp
host1(config)#no ppp shut
host1(config)#no ppp keep
host1(config)#atm pvc 99 1 99 aal5mux ip
host1(config)#ip addr 10.1.99.1 255.255.255.0
host1(config)#!Macro 'atmOverDs3' in the file 'atmOverDs3.mac' ending execution
(Id: 103)

```

## Scheduling Macros

You can schedule a macro to run once at a specific time, after a periodic interval, or at a periodic time of day, day of the week, or day of the month. You can schedule macros for automatic configurations and use it for troubleshooting.

A single macro file can contain many macro definitions. You can schedule every definition individually. Scheduled macros must be local files and cannot be deleted from the file system. A directory report lists scheduled macros. The maximum number of scheduled macros is 100. In Global Configuration mode, the setting persists on reboot, but in Privileged Exec mode, it does not persist on reboot.

After unified ISSU is started, scheduled macros do not run. Macro scheduling supports high availability (HA) using mirrored storage. Macros scheduled to run persist during an SRP switchover operation, whether scheduled in Privilege Exec or Global Configuration mode.

To schedule macros to run at a specified time or interval:

1. To schedule a macro to run every 30 minutes:

```
host1(config)#schedule macro interval frequency 30 abc.mac getuptime
```

2. Issue the **show macro** command to verify the scheduled time.

```

host1#show schedule macro abc.mac
abc.mac getuptime scheduled to run at 2007-02-14 11:58:06

```

### Example

Scheduling macro commands.

```

host1#schedule macro interval frequency 30 john.mac getuptime
host1#schedule macro interval time-of-day 00:10 day-of-month 2 fred.mac freddie
host1#configure terminal
host1(config)#schedule macro joe.mac interval time-of-day 00:00 day-of-week sunday
start
host1(config)#exit
host1#schedule macro at 20:00 February 14 john.mac getuptime
host1#schedule macro at 20:00 February 16 larry.mac getuptime

```

To show the set of currently scheduled macros (asterisks indicate persistent macros):

```
host1#show schedule macro
```

macro file name	macro	privilege level	interval time-of-day	interval frequency (minutes)	schedule	started
-----	-----	-----	-----	-----	-----	-----
fred.mac	Freddie	15	00:10 DayOfMonth:2	---	2007-03-02 00:10:00	---
*joe.mac	start	15	00:00 sunday	---	2007-02-18 00:00:00	---
john.mac	getuptime	15	---	30	2007-02-14 14:26:38	---
larry.mac	start	15	---	---	2007-02-16 20:00:00	---
moe.mac	start	15	---	---	2007-02-14 20:00:00	---

To display the run time of one macro scheduled in Global Configuration mode, creating an entry that l persists across reboots:

```
host1#show schedule macro joe.mac
joe.mac start is persistent and scheduled to run at 2007-02-18 00:00:00
```

To display the start time of one running macro:

```
host1#show schedule macro john.mac
john.mac getuptime started at 2007-02-14 14:26:39
```

When you show the running configuration, joe.mac is the only one reported, because the other macros were scheduled in Privileged Exec mode.

```
host1#show conf | include schedule
schedule macro joe.mac interval time-of-day 00:00 day-of-week sunday start
```

When you display the directory listing, it shows the scheduled macros are all in-use and cannot be deleted:

file	size	unshared size	date (UTC)	in use
-----	-----	-----	-----	-----
disk0:m.mac	438	438	01/26/2007 10:12:26	!
disk0:fc.mac	515	515	01/26/2007 12:29:14	!
disk0:b.mac	7728	7728	02/05/2007 13:55:10	!
disk0:c.mac	146	146	02/07/2007 16:09:12	!
disk0:mmcX2.rel	859484	83859484	02/05/2007 16:01:50	!

```
host1#delete joe.mac
% File in use
```

### Example

Running a scheduled macro one time. Run macro m in m.mac at 14:35 today.

```
host# more m.mac
<# m(left,right,third) #>
<# mult := left * right #>
<# multFinal := mult * third #>
<# env.setResult("operation", "" $ left $ " * " $ right $ " * " $ third) #>
<# env.setResult("theResult", "" $ multFinal) #>
<#endtpl#>
```

```
host1#schedule macro at 14:35 m.mac m
```

```
host1#show schedule macro m.mac
```

macro file name	macro	privilege level	interval time-of-day	interval frequency (minutes)	schedule	started
m.mac	Freddie	15	00:10 sunday	---	2008-09-28 00:00:00	---

```
host1#
```

When you show the directory listing, the schedule macro m.mac is marked in use and cannot be modified.

file	size	unshared size	date (UTC)	in use
disk0:m.mac	438	438	01/26/2007 10:12:26	!
disk0:fc.mac	515	515	01/26/2007 12:29:14	
disk0:b.mac	7728	7728	02/05/2007 13:55:10	!
disk0:c.mac	146	146	02/07/2007 16:09:12	
disk0:mmcX2.re1	83859484	83859484	02/05/2007 16:01:50	!

Observe the macroScheduler log for the execution of macro m.mac:

```
NOTICE 02/14/2007 14:35:01 macroScheduler: macro m.mac started with ID 3
NOTICE 02/14/2007 14:35:01 macroScheduler: macro m.mac with ID 3 ran
successfully
NOTICE 02/14/2007 14:35:01 macroScheduler: (Id: 3) operation is 7 * 6 * 5
NOTICE 02/14/2007 14:35:01 macroScheduler: (Id: 3) theResult is 210
```

After the macro is executed, it is no longer in the list of scheduled macros.

```
host1#show schedule macro m.mac
```

```
% Command failed
```

file	size	unshared size	date (UTC)	in use
disk0:m.mac	438	438	01/26/2007 10:12:26	
disk0:fc.mac	515	515	01/26/2007 12:29:14	
disk0:b.mac	7728	7728	02/05/2007 13:55:10	!
disk0:c.mac	146	146	02/07/2007 16:09:12	
disk0:mmcX2.re1	83859484	83859484	02/05/2007 16:01:50	!

### Example

Macro getuptime, scheduled to run at a regular interval uses regular expression matching to find the system running time in the **show version** report. It then uses regular expression matching on the line containing the system running time to determine the days, hours, minutes, and seconds.

```
host1#schedule macro interval frequency 60 b.mac getuptime
```

```
host1#show schedule macro
```

```
b.mac getuptime scheduled to run at 2007-02-14 11:58:06
```

See the macroScheduler log for the execution of macro b.mac.

```
NOTICE 02/14/2007 11:26:20 macroScheduler: macro b.mac started with ID 3
NOTICE 02/14/2007 11:26:21 macroScheduler: macro b.mac with ID 3 ran
```

```

successfully
NOTICE 02/14/2007 11:26:21 macroScheduler: (Id: 3) Days: is 0 days
NOTICE 02/14/2007 11:26:21 macroScheduler: (Id: 3) Hours: is 0 hours
NOTICE 02/14/2007 11:26:21 macroScheduler: (Id: 3) Minutes: is 17 minutes
NOTICE 02/14/2007 11:26:21 macroScheduler: (Id: 3) Seconds: is 16 seconds

```

After the macro is run, display the next scheduled run time:

```

host1#show schedule macro b.mac
b.mac at 2007-02-14 12:59:09
host1#

```

The file b.mac continues to be in use and cannot be deleted.

file	size	unshared size	date (UTC)	in use
disk0:m.mac	438	438	01/26/2007 10:12:26	
disk0:fc.mac	515	515	01/26/2007 12:29:14	
disk0:b.mac	7728	7728	02/05/2007 13:55:10	!
disk0:c.mac	146	146	02/07/2007 16:09:12	
disk0:mmcX2.rel	83859484	83859484	02/05/2007 16:01:50	!

```

host1#delete b.mac
% File in use

```

The macro macro b.mac runs every 60 minutes.

```

NOTICE 02/14/2007 14:47:47 macroScheduler: macro b.mac started with ID 5
NOTICE 02/14/2007 14:47:49 macroScheduler: macro b.mac with ID 5 ran
successfully
NOTICE 02/14/2007 14:47:49 macroScheduler: (Id: 5) Days: is 0 days
NOTICE 02/14/2007 14:47:49 macroScheduler: (Id: 5) Hours: is 1 hour
NOTICE 02/14/2007 14:47:49 macroScheduler: (Id: 5) Minutes: is 25 minutes
NOTICE 02/14/2007 14:47:49 macroScheduler: (Id: 5) Seconds: is 33 seconds

```

```

host1#show schedule macro
b.mac getuptime scheduled to run at 2007-02-14 14:52:47

```

**Related Documentation**

- [schedule macro](#)
- [show schedule macro](#)

## Practical Examples

You can use the macros in this section for configuring your router or as examples of useful macros you can build yourself.

### Configuring Frame Relay

You can organize your macros in many different ways to suit your needs. The first sample macro in this section, *ds1mac.mac*, shows a typical method of organization. It consists of a number of related macros for configuring interfaces on CT1 and CE1 modules, as described in [Table 108 on page 519](#).

Some of the macros provide a single configuration function, like configuring the controller. These are invoked by other macros that are executable from the command line. A

high-level macro invokes several of the executables, acting much like a script to provide greater functionality.

**Table 108: Contents of ds1mac.mac**

Macro Name	Description
Help	Lists the executable macros in ds1mac.mac
controllerDs1	Executable macro that configures Cx1 ports; calls macro cntrDs1
ds1Encap	Executable macro that configures Frame Relay encapsulation on Cx1 serial interfaces; calls macro cx1Encap
ds1FrCir	Executable macro that configures Frame Relay circuits on Cx1 subinterfaces; calls macro cx1FRCir
configCx1	Executable macro that configures Cx1 serial Frame Relay interfaces; calls macros cntrDs1, cx1Encap, and cx1FrCir
cntrDs1	Configures the Cx1 controller; called by other macros
cx1Encap	Configures Frame Relay encapsulation on serial interfaces; called by other macros
cx1FrCir	Configures Frame Relay circuits on the subinterfaces; called by other macros

The following examples list the complete set of macros contained in ds1mac.mac. You can run the Help macro to list the other executable macros contained in ds1mac.mac. To configure Frame Relay on your router with ds1mac.mac, you can do one of the following:

- Run the controllerDs1, ds1Encap, and ds1FrCir macros in that order
- Run the configCx1 macro

In either case, to run the macros you must provide the required values described in the macros.

```
<# Help #>
! This file contains the following executable macros:
! controllerDs1
! ds1Encap
! ds1FrCir
! configCx1
<# endtmp1 #>
<# controllerDs1 #>
<# if env.argc = 0 #>
! This macro configures your Cx1 controller.
! This macro will configure e1 ports as unframed.
! This macro should be called with 4 arguments.
! The argument list should be as follows:
! type; number of numPorts; slot; port; clock; framing; lineCoding
<# return #>
<# endif #>
<# type := env.argv(1) #>
<# ifCount := env.argv(2) #>
```

```

<# slot := env.argv(3) #>
<# port := env.argv(4) #>
<# clock := env.argv(5) #>
<# framing := env.argv(6) #>
<# coding := env.argv(7) #>
<# if clock = 'internal' #>
<# clock := 'internal mod' #>
<# endif #>
<# tmpl.cntrDsl(type, ifCount, slot, port, clock, framing, coding) #>
<# endtmpl #>
<# dslEncap #>
<# if env.argc = 0 #>
! This macro configures Frame Relay encapsulation on Cx1 serial
! interfaces.
! This macro must be called with 4 arguments.
! If the protocol is Frame Relay (fr), then specify the type (DTE
! or DCE) and the lmi type.
! The argument list should be as follows:
! number of numPorts; slot; port; proto; frType; frLmi
<# return #>
<# endif #>
<# ifCount := env.argv(1) #>
<# slot := env.argv(2) #>
<# port := env.argv(3) #>
<# proto := env.argv(4) #>
<# if proto = 'fr' #>
<# proto := 'frame-relay ietf' #>
<# endif #>
<# tmpl.cx1Encap(ifCount, slot, port, proto) #>
<# endtmpl #>
<# dslFrCir #>
<# if env.argc = 0 #>
! This macro configures Frame Relay circuits on Cx1
! subinterfaces.
! This macro must be called with 4 arguments.
! The argument list should be as follows:
! number of numPorts; slot; port; numCirs; dlci
<# return #>
<# endif #>
<# ifCount := env.argv(1) #>
<# slot := env.argv(2) #>
<# port := env.argv(3) #>
<# numCirs := env.argv(4) #>
<# dlci := env.argv(5) #>
<# tmpl.cx1FrCir(ifCount, slot, port, numCirs, dlci) #>
<# endtmpl #>
<# configCx1 #>
<# if env.argc = 0 #>
! This macro configures Cx1 serial Frame Relay interfaces.
! This macro must be called with 4 arguments.
! The argument list should be as follows:
! type; number of numPorts; slot; port; clock; framing; coding; proto; frType;
frLmi; numCirs; dlci
<# return #>
<# endif #>
<# type := env.argv(1) #>
<# ifCount := env.argv(2) #>
<# slot := env.argv(3) #>
<# port := env.argv(4) #>
<# clock := env.argv(5) #>
<# framing := env.argv(6) #>

```

```

<# coding := env.argv(7) #>
<# proto := env.argv(8) #>
<# tmpl.cntrDs1(type, ifCount, slot, port, clock, framing, coding) #>
<# if proto = 'fr' #>
<# frType := env.argv(9) #>
<# frLmi := env.argv(10) #>
<# numCirs := env.argv(11) #>
<# dlci := env.argv(12) #>
<# tmpl.cx1Encap(ifCount, slot, port, proto, frType, frLmi) #>
<# tmpl.cx1FrCir(ifCount, slot, port, numCirs, dlci) #>
<# else #>
<# tmpl.cx1Encap(ifCount, slot, port, proto, type, type) #>
<# endif #>
<# endtmpl #>
<# cntrDs1 #>
<# //This macro is called by other macros to configure DS1 ports #>
<# //Parameters in order are interface Type; numPorts; slot; port; clock; framing;
lineCoding #>
!
! Configure Cx1 Controller
!
<# type := param[1] #>
<# ifCount := env.atoi(param[2]) #>
<# slot := param[3] #>
<# port := env.atoi(param[4]) #>
<# clock := param[5] #>
<# framing := param[6] #>
<# coding := param[7] #>
<# while ifCount-- > 0 #>
controller <# type; ' '; slot; '/' ; port; '\n' #>
<# if framing = 'unframed' #>
unframed
<# else #>
framing <# framing; '\n' #>
linecoding <# coding; '\n' #>
<# endif #>
clock source <# clock; '\n' #>
no shutdown
<# port++ #>
<# endwhile #>
<# endtmpl #>
<# cx1Encap #>
<# //This macro is called by other macros to configure Frame Relay encapsulation
on serial interfaces. #>
<# //Parameters in order are interface Type; numPorts; slot; port; clock; framing;
lineCoding #>
!
! Configure Encapsulation
!
<# ifCount := env.atoi(param[1]) #>
<# slot := param[2] #>
<# port := env.atoi(param[3]) #>
<# proto := param[4] #>
<# if proto = 'fr' #>
<# proto := 'frame-relay ietf' #>
<# endif #>
<# while ifCount-- > 0 #>
interface serial <# slot; '/' ; port; ':1'; '\n' #>
encapsulation <# proto; '\n' #>
<# if proto = 'frame-relay ietf' #>
frame-relay intf-type <# param[5]; '\n' #>

```

```

frame-relay lmi-type <# param[6];'\n'#>
<# endif #>
<# port++ #>
<# endwhile #>
<# endtmpl #>
<# cx1FrCir #>
<# //This macro is called by other macros to configure Frame Relay circuits on
subinterfaces. #>
<# //Parameters in order are interface numPorts; slot; port; numCirs; dlci #>
!
! Configure Frame Relay Circuits
!
<# ifCount := env.atoi(param[1]) #>
<# slot := param[2] #>
<# port := env.atoi(param[3]) #>
<# numCirs := env.atoi(param[4]) #>
<# startDlci := env.atoi(param[5]) #>
<# id := env.atoi('1') #>
<# while ifCount-- > 0 #>
<# cirs := numCirs #>
<# id := env.atoi('1') #>
<# dlci := startDlci #>
<# while cirs-- > 0 #>
interface serial <# slot; '/' ; port ; ':1.' ; id ; '\n' #>
frame-relay interface-dlci <# dlci #> ietf
<# id++; dlci++ #>
<# endwhile #>
<# port++ #>
<# endwhile #>
<# endtmpl #>

```

## Configuring ATM Interfaces

This sample macro configures ATM interfaces based on the inputs you provide when prompted by the macro.

```

<# atmIf #>
<# slotPort:=env.getline("slot/port?") #>
<# while (vcType != 1 && vcType != 2);
vcTypeStr :=env.getline("VC type (1 = AAL5MUX IP, 2 = AAL5SNAP)?");
vcType := env.atoi(vcTypeStr);
endwhile #>
<# if vcType = 1; vcTypeStr := "aal5mux ip"; else; vcTypeStr := "aal5snap"; endif
#>
<# encapRouted:=1; encapBridged:=2; encapPPP:=3 #>
<# while (encapType < encapRouted || encapType > encapPPP );
encapTypeStr :=env.getline("encapsulation (1 = routed, 2 = bridged, 3 =
ppp)?");
encapType := env.atoi(encapTypeStr);
endwhile #>
<# if encapType = encapPPP #>
<# authNone:=1; authPap:=2; authChap:=3; authPapChap:=4; authChapPap:=5 #>
<# while (authType < authNone || authType > authChapPap );
authTypeStr :=env.getline("authentication (1 = None, 2 = PAP, 3 = CHAP, 4 =
PAP/CHAP; 5 = CHAP/PAP)?");
authType := env.atoi(authTypeStr);
endwhile #>
<# endif #>
<# vpStartStr := env.getline("Starting VP number?");
vpStart:=env.atoi(vpStartStr)#>
<# vpEndStr := env.getline("Ending VP number?"); vpEnd

```



```

:=env.atoi(vpEndStr)#>
<# vcStartStr := env.getline("Starting VC number?");
vcStart:=env.atoi(vcStartStr)#>
<# vcEndStr := env.getline("Ending VC number?"); vcEnd
:=env.atoi(vcEndStr)#>
<# loopbackStr := env.getline("Loopback interface number or <cr>?") #>
<# vp := vpStart; while vp <= vpEnd, ++vp #>
<# vc := vcStart; while vc <= vcEnd, ++vc #>
interface atm <#slotPort $ '.' $ ++i;\n'#>
atm pvc <# i; ' '; vp; ' '; vc; ' '; vcTypeStr;\n'#>
<# if encapType = encapPpp #>
encap ppp
<# if authType = authPap#>
ppp authentication pap
<# elseif authType = authPapChap#>
ppp authentication pap chap
<# elseif authType = authChapPap#>
ppp authentication chap pap
<# elseif authType = authChap#>
ppp authentication chap
<# endif #>
<# elseif encapType = encapBridged #>
encap bridged1483
<# endif #>
<# if loopbackStr != "" #>
ip unnumbered loopback <# loopbackStr;"\n" #>
<# endif #>
!
<# endwhile #>
!
<# endwhile #>
<# if encapType = encapPPP #>
<# authNone:=1; authPap:=2; authChap:=3; authPapChap:=4; authChapPap:=5 #>
<# while (authType < authNone || authType > authChapPap );
authTypeStr :=env.getline(" authentication (1 = None, 2 = PAP, 3 = CHAP, 4 =
PAP/CHAP; 5 = CHAP/PAP)?" );
authType := env.atoi(authTypeStr);
endwhile #>
<# endif #>
<# vpStartStr := env.getline(" Starting VP number?" );
vpStart:=env.atoi(vpStartStr)#>
<# vpEndStr := env.getline(" Ending VP number?" ); vpEnd
:=env.atoi(vpEndStr)#>
<# vcStartStr := env.getline(" Starting VC number?" );
vcStart:=env.atoi(vcStartStr)#>
<# vcEndStr := env.getline(" Ending VC number?" ); vcEnd
:=env.atoi(vcEndStr)#>
<# loopbackStr := env.getline(" Loopback interface number or <cr>?" ) #>
<# vp := vpStart; while vp <= vpEnd, ++vp #>
<# vc := vcStart; while vc <= vcEnd, ++vc #>
interface atm <#slotPort $ '.' $ ++i;\n'#>
atm pvc <# i; ' '; vp; ' '; vc; ' '; vcTypeStr;\n'#>
<# if encapType = encapPpp #>
encap ppp
<# if authType = authPap#>
ppp authentication pap
<# elseif authType = authPapChap#>
ppp authentication pap chap
<# elseif authType = authChapPap#>
ppp authentication chap pap
<# elseif authType = authChap#>

```

```
ppp authentication chap
<# endif #>
<# elseif encapType = encapBridged #>
encap bridged1483
<# endif #>
<# if loopbackStr != " " #>
ip unnumbered loopback <# loopbackStr;" \n" #>
<# endif #>
!
<# endwhile #>
!
<# endwhile #>
<# endtmpl #>
```

## CHAPTER 11

# Booting the System

This chapter provides information about booting your E Series router.



**NOTE:** The type of file you must always use for booting your system is a software release file with the extension `.rel`.

This chapter contains the following sections:

- [Platform Considerations on page 525](#)
- [Configuring Your System for Booting on page 525](#)
- [Rebooting Your System on page 530](#)
- [Operations in Boot Mode on page 533](#)
- [Displaying Boot Information on page 534](#)

## Platform Considerations

---

System booting is supported on all E Series routers.

For information about the modules supported on E Series routers:

- See the *ERX Module Guide* for modules supported on ERX7xx models, ERX14xx models, and the ERX310 Broadband Services Router.
- See the *E120 and E320 Module Guide* for modules supported on the E120 and E320 Broadband Services Routers.

## Configuring Your System for Booting

---

Juniper Networks delivers your E Series router already set up with a factory default configuration and a software release (`.rel`) file. You can, however, create a new configuration file (`.cnf`) and select a different software release file to use in future reboots of your router. When you reboot your router, you can use:

- An existing configuration file to be used each time the system reboots
- An existing configuration file limited to a single reboot

- An existing script file to be used on only the next reboot
- An existing script file to be used on the next and every subsequent reboot using backup mode
- The configuration that is already running on the system
- The factory default configuration

In addition, you can configure the system to load a different software release file on its next reboot. Use the **boot system** command to do this. If you do not configure your system with a backup release, it reverts to the release and configuration it had before the crash.

You can use the **boot backup** command to specify a software release and configuration for the system to use in case the system resets too many times in a given period.

The **boot subsystem** command enables you to override the system release setting for a given subsystem—for example, OC3.

## Booting the GE-2 Line Module

The GE-2 line module can now detect whether it supports the software release installed on the primary SRP module in an E Series router. When the GE-2 line module is booting and it detects that it supports the software release on the SRP module, the line module boots successfully with that software release. However, if the GE-2 line module detects that it does not support the software release on the SRP module, the module does not boot successfully and the following messages appear in the system log:

```
ERROR 05/04/2005 06:09:05 system (slot 13): Line card failed diags in slot 13 with status:  
Autoboot disabled  
ERROR 05/04/2005 06:09:05 system (slot 13): board failed diagnostics
```

### *boot backup*

- Use to set the release version and the configuration to be used when the boot logic chooses backup mode.
- This command does not reboot the system; it configures the system for rebooting.
- You can require the system to reboot from an existing configuration file, from an existing local script file, or with the factory default configuration.
- Example  

```
host1(config)#boot backup rel_1_1_0.rel newfile.cnf
```
- Use the **no** version of this command to remove the backup setting.
- See *boot backup*.

### *boot config*

- Use to specify the configuration with which the system is rebooted.



**CAUTION:** All versions of this command except those using the **running-configuration** or **startup-configuration** keywords erase the current system running configuration. Before issuing one of those versions, you might want to save the running configuration to a .cnf file by issuing the **copy running-configuration** command.

- You can require the system to reboot from a configuration file.

To specify an existing system configuration (.cnf) file that the system uses for the next reboot and all subsequent reboots:

```
host1(config)#boot config newconffile.cnf
```

To specify an existing system configuration (.cnf) file that the system uses only on the next reboot. On subsequent reboots, the system will use the running configuration current at the time of that reboot:

```
host1(config)#boot config newconffile.cnf once
```

- You can require the system to reboot from an existing local script (.scr) file that the system uses only on the next reboot. On subsequent reboots, the system will use the running configuration current at the time of that reboot:

```
host1(config)#boot config scriptfile.scr
```

Configuring this option causes the system to ignore—only at the next reboot—an autocfg.scr file that you may also have configured.

- If you specify a .cnf file, upon the next reboot the system resets to the factory defaults; it then opens the .cnf file and begins applying it immediately. If you specify a .scr file, upon the next reboot the system resets to the factory defaults; it then waits for a 600-second countdown timer to expire before applying the script. This period gives the line modules an opportunity to fully initialize before configuration begins. Upon timer expiration or system initialization (whichever occurs first), the script executes regardless of the state of the line modules. You can escape from the countdown by pressing Ctrl+c; the system prompts you to execute the script immediately or return to the system console.
- All JunosE Software versions released after Release 12.2.x support cyclic redundancy check (CRC) validation for .cnf files to provide protection against files that have been corrupted due to various reasons. If you run a JunosE Software version released after Release 12.2.x and boot with a .cnf file from an older JunosE Software version that does not support CRC, the booting process is not interrupted and no errors are logged. However, if a .cnf file which supports CRC is being used with an older version of the JunosE Software, the system returns the following error message: "The configuration selected is incompatible with the software release that is configured to run."
- You can require the system to reboot from the configuration running on the system at the time of the reboot.

If the system is in Automatic Commit mode:

`host1(config)#boot config running-configuration`

If the system is in Manual Commit mode:

`host1(config)#boot config startup-configuration`

See [“Saving the Current System Configuration” on page 284](#) for information about Automatic and Manual Commit modes.

- You can require the system to reboot from the factory default configuration. On subsequent reboots, the system will use the running configuration current at the time of that reboot:

`host1(config)#boot config factory-defaults`

- This command does not reboot the system.
- Use the **no** version to clear a previous request to reboot in a specified manner.
- See *boot config*.

### ***boot force-backup***

- Use to force the system to use the backup release/configuration on the next boot.
- This command does not reboot the system.
- Example

`host1(config)#boot force-backup mysafe.rel mysafe.cnf`



**NOTE:** Even if you request the normal release/configuration, the boot logic still checks the reboot history file. It may force the backup mode regardless of your request. To guarantee that the boot logic does not override your request to use the normal release/configuration, do either of the following:

- Delete the reboot history file after issuing the **no boot force-backup** command.
  - Do not configure a backup release or configuration file.
- .....
- Use the **no** version to set the system to return to its normal release/configuration on the next boot.
  - See *boot force-backup*.

### ***boot revert-tolerance***

- Use to set the reversion tolerances that the boot logic uses to determine whether to use normal or backup settings.
- The default settings tolerate up to three resets in 30 minutes.
- This command does not reboot the system when high availability is not enabled.
- Issuing this command when high availability is enabled results in the system cold-restarting the router and using the backup settings if the tolerance settings are met.

- Example

```
host1(config)#boot revert-tolerance 2 60
```

- Use the **no** version to restore the default values, 3 and 1800.
- See *boot revert-tolerance*.

### ***boot revert-tolerance never***

- Use to set the boot logic to never revert to the backup image/configuration.
- This command does not reboot the system.
- Example

```
host1(config)#boot revert-tolerance never
```



**NOTE:** This command is functionally equivalent to specifying no backup image/configuration, but it allows you to leave the backup settings alone and to toggle autoreversion on and off. This command is undone by using the **no boot revert-tolerance** command, which restores the default settings, or the **boot revert-tolerance** command. The default settings are count = 3 (crashes) and time = 1800 (seconds); that is, 3 crashes in 30 minutes.

- There is no **no** version.
- See *boot revert-tolerance never*.

### ***boot subsystem***

- Use to configure the software release the selected subsystem will use the next time it reboots.
- This command does not reboot the subsystem.
- Example 1

```
host1(config)#boot subsystem ct3 rel_1_0_1.rel
```

- The **boot backup subsystem** version of this command enables you to configure a backup subsystem for booting.
- Example 2

```
host1(config)#boot backup subsystem ct3 rel_1_0_1.rel
```

- Use the **no** version to remove the configuration setting.
- See *boot subsystem*.

### ***boot system***



**CAUTION:** This command attempts to reprogram the SRP boot PROMs, if necessary. The SRP has a primary and, typically, a backup boot PROM. If the **boot system** command is executed on an SRP with no backup boot PROM,

the following message is displayed: “ Write to Backup Boot ROM failed.” In this instance, this message is correct, and you can ignore it.

- Use to specify the software release (.rel) file that your system will use when rebooting.
- This command does not reboot the system.
- In a dual SRP configuration, when this information is synchronized to the standby SRP, the standby SRP is reloaded to boot the specified release. The high availability feature requires the release to be the same on the active and the standby SRP. This means that arming the system to boot with a different release causes the standby to reload and prevent high availability from becoming active or disable high availability if it is active or pending.
- Example

```
host1(config)#boot system release1.rel
```
- There is no **no** version.
- See *boot system*.

---

## Rebooting Your System

You can reboot your system as a whole or select a single slot in the system to be rebooted. You can reboot your system immediately or in a designated interval of time, and can configure the system to prompt you if the modules are in a state that might lead to a loss of configuration data or an NVS corruption.

If you reboot the system before it has completely written configuration updates to NVS, the system starts with the last saved configuration. If you reboot the system after it has written the configuration updates to NVS, but before it has applied those updates to actual configuration data, the configuration update process resumes immediately following the reboot and completes before any application accesses its configuration data. For more information about stateful line module switchover, see *Managing Stateful Line Module Switchover* in the *JunosE Services Availability Configuration Guide*.

When stateful switchover for line modules is configured on a router and is activated, the line modules undergo a cold boot and, during this process, the secondary line module remains in the disabled or not online state. The primary line module returns to the online state. If the primary line module fails to become active within the specified timeout value (of less than 8.5 minutes), the secondary line module takes over as the primary and high availability is retained in the disabled state. All warm switchover processes are recorded in the reboot-history file on the currently active SRP module as warm restart.

### *reload*

- Use to reload the software on the system immediately.
- Reloads the system software (.rel) file and the configuration (.cnf) file on the system.



- When you issue this command, the system prompts you for a confirmation before the procedure starts.
- If you specify the **force** keyword, the procedure will fail if the system is updating the boot prom. In this case, the system will display a message that indicates that the procedure cannot currently be performed and the cause. However, if the system is in a state that could lead to a loss of configuration data or an NVS corruption, such as during the synchronization of SRP modules, the system displays a message that describes the state, and asks you to confirm (enter y for yes, n for no) whether you want to proceed.
- If you do not specify the **force** keyword, the procedure will fail if the system is in a state that could lead to a loss of configuration data or an NVS corruption, and the system will display a message that explains why the procedure failed.
- Use the **standby-srp** keyword to reload the system software (.rel) file and the configuration (.cnf) file on the standby SRP module without having to look up its slot number to use with the **reload slot** command.
- When you issue this command, the system prompts you for a confirmation before the procedure starts.
- If you remove a standby SRP module without issuing the **slot erase** command to delete the configuration, the E Series router cannot guarantee that the SRP modules were synchronized. In this situation, you must do either of the following to reload the router:
  - Issue the **reload** command with the **force** keyword.
  - Issue the **slot erase** command followed by the **reload** command.
- Example
 

```
host1#reload
host1#reload force
```
- There is no **no** version.
- See *reload*.

### *reload*

- Use to reload the software on the system at an absolute time.
- This command halts the system.
- Reloads the system software (.rel) file and the configuration (.cnf) file on the system. If the system is in a state that could lead to a loss of configuration data or an NVS corruption, it will delay the procedure for one minute. Each time the system delays the procedure, it adds a message to the os log that explains why the procedure was delayed. If the system cannot reload on its sixth attempt, the reboot procedure will fail, and the system will add an explanation to the os log.
- Example
 

```
host1#reload at 10:10 May 5
```

This command reloads the software 10 minutes after 10 on May 5th.

- There is no **no** version.
- See *reload*.

### *reload*

- Use to reload the software on the system in a relative period of time.
- This command halts the system.
- Reloads the system software (.rel) file and the configuration (.cnf) file on the system.
- If the system is in a state that could lead to a loss of configuration data or an NVS corruption, it will delay the procedure for one minute. Each time the system delays the procedure, it adds a message to the os log that explains why the procedure was delayed. If the system cannot reload on its sixth attempt, the reboot procedure will fail, and the system will add an explanation to the os log.

- Example

**host1#reload in 00:10**

This command reloads the software in 10 minutes.

- There is no **no** version.
- See *reload*.

### *reload slot*

- Use to reboot a selected slot on the router.
- Reloads the system software (.rel) file and the configuration (.cnf) file on the module in the selected slot.
- When you issue this command, the system prompts you for a confirmation before the procedure starts.
- If you specify the **force** keyword and the slot number of the primary SRP module, the procedure will fail if the system is updating the boot prom. In this case, the system will display a message that indicates that the procedure cannot currently be performed and the cause. However, if the system is in a state that could lead to a loss of configuration data or an NVS corruption, such as using the synchronization of SRP modules, it displays a message that describes the state, and asks you to confirm (enter yes or no) whether you want to proceed.
- If you do not specify the **force** keyword, the procedure will fail if the system is in a state that could lead to a loss of configuration data or an NVS corruption, and the system will display a message that explains why the procedure failed.

- Example

**host1#reload slot 3**

- There is no **no** version.
- See *reload slot*.

## Rebooting When a Command Takes a Prolonged Time to Execute

Although some commands might take a relatively long time to execute, most do not. If the CLI displays no output other than “Please wait...” for a prolonged period, you can press Ctrl+x to reset the system. Use Ctrl+x only as a last resort; if at all possible, wait until the command is completed, or attempt to connect to the system through a Telnet or SSH client through which you can use the **reload** command.

### *service ctrl-x-reboot*

- Use to enable the Ctrl+x key combination to reset the system from any location.
- Issuing the Ctrl+x command has no effect if you are accessing the system through Telnet.
- This feature is disabled by default.
- Loading the factory default configuration does not override this feature.
- Example

```
host1(config)#service ctrl-x-reboot
```
- Use the **no** version to disable this feature.
- See *service ctrl-x-reboot*.

## Configuration Caching

Configuration caching prevents the system from being partially configured with changes in the event of a reset. When a script or macro begins execution, the resulting configuration changes are automatically cached in system RAM rather than being committed to nonvolatile storage (NVS). When the script or macro completes execution, the cache is flushed as a background operation, saving the configuration changes to NVS.

If the SRP module resets during the script or macro execution, the system boots as though the script were never started because no NVS files have changed. If the SRP module resets during the flush operation, the system boots with factory defaults.

If you start another script or macro in the middle of an ongoing flush operation, the current flush is halted; now if the SRP module resets during the script, the system boots with factory defaults.

If you issue the **reload** command to manually reset the system, the system checks for an ongoing cache flush and warns you if a flush operation is discovered.

## Operations in Boot Mode

---

To access Boot mode:

1. Reload the system from Privileged Exec mode:

```
host1#reload
WARNING: Execution of this command will cause the system to reboot.
Proceed with reload? [confirm]
```

Reload operation commencing, please wait...

7

2. Press the **mb** key sequence (case-insensitive) during the countdown that is displayed immediately after the BPOST tests are bypassed. This puts the CLI in Boot mode.

:boot##

If you do not press the **mb** key sequence before the countdown timer expires, the reloading process continues and returns the CLI to the normal User Exec mode.

## Displaying Boot Information

You can display information about the system's booting configuration, installed hardware versions, and installed software versions.

### *show boot*

- Use to show the current boot settings.
- Example

```
host1#show boot
System Release:      release.rel
System Configuration: running-configuration
```

Note: This system is not configured with backup settings.

- See *show boot*.

### *show hardware*

- Use to display detailed information about the system hardware.
- Field descriptions
  - slot—Physical slot that contains the module
  - type—Type of module
  - serial number—Serial number of the module
  - assembly number—Part number of the module
  - assembly rev—Hardware revision of the module
  - ram (MB)—Memory capacity of the host processor
  - number of MAC addresses—Total number of Ethernet addresses on an I/O module
  - base MAC address—Lowest Ethernet address on an I/O module
- Example

```
host1#show hardware
```

slot	type	serial number	assembly number	assembly rev.	ram (MB)
0	SRP-10Ge	4305358981	3500005472	A06	2048
1	SRP-10Ge	4305359020	3500005472	A06	2048
2	---	---	---	---	---
3	---	---	---	---	---

4	CT3-12	4305337201	3500010901	A07	128
5	OC3/OC12/DS3-ATM	4605300290	3500103958	A06	256
6	GE/FE	4605340294	3500104554	A08	256

slot	type	serial number	assembly number	assembly rev.	number of MAC addresses
0	---	---	---	---	---
1	SRP-10Ge I/O	4605250426	3500003302	A02	1
2	---	---	---	---	---
3	---	---	---	---	---
4	CT3/T3-12 I/O	4305316605	3500010801	A02	
5	OC3(8)-MM I/O	4304443600	4500001501	A03	4
6	GE-SFP I/O	4605310064	4500002001	A05	1
base					
slot	MAC address				
0	---				
1	0090.1aa0.577a				
2	---				
3	---				
4					
5	0090.1a41.7c68				
6	0090.1aa0.6216				

- See *show hardware*.

### *show last-reset*

- Use to display the reason for the system's last user-directed reload or error-caused reset.

- Example

```
host1#show last-reset
last reset: power cycle
```

- See *show last-reset*.

### *show reload*

- Use to display the system's reload status.

- Example

```
host1#show reload
reload scheduled for TUE OCT 2 2001 10:10:00 UTC
```

- See *show reload*.

### *show version*

- Use to display the configuration of the system hardware and the software version.

- Example

```
host1#show version
Juniper Edge Routing Switch ERX700
Copyright (c) 1999-2005 Juniper Networks, Inc. All rights reserved.
```

```
System Release: erx_7-1-0.rel Partial
Version: 7.1.0 [BuildId 4518] (December 21, 2005 11:23)
System running for: 25 days, 3 hours, 31 minutes, 5 seconds
(since THU DEC 22 2005 11:36:41 UTC)
```

slot	state	type	admin	spare	running release	slot uptime
0	standby	SRP-10Ge	enabled	---	erx_7-1-0.rel	---
1	online	SRP-10Ge	enabled	---	erx_7-1-0.rel	25d03h:28m:49s
2	---	---	---	---	---	---
3	---	---	---	---	---	---
4	online	CT3-12	enabled	---	erx_7-1-0.rel	25d03h:24m:46s
5	online	OC3-4A-APS	enabled	---	erx_7-1-0.rel	25d03h:24m:22s
6	online	GE	enabled	---	erx_7-1-0.rel	25d03h:24m:44s

- See *show version*.

## Output Filtering

The output filtering feature of the **show** command is not available in Boot mode.

## CHAPTER 12

# Configuring the System Clock

Use the procedures described in this chapter to configure the E Series router clock.

This chapter contains the following sections:

- [Overview on page 537](#)
- [Platform Considerations on page 540](#)
- [References on page 540](#)
- [Setting the System Clock Manually on page 541](#)
- [Before You Configure NTP on page 543](#)
- [NTP Configuration Tasks on page 543](#)
- [Monitoring NTP on page 549](#)

## Overview

---

You can use the **clock** commands to set the time and date on your system manually. These commands allow you to specify settings such as the source of the time, the time zone, and dates for seasonal time changes.

You can configure your router to update its clock automatically by configuring it as a Network Time Protocol (NTP) client. NTP provides a method of synchronizing the system clocks of hosts on the Internet to Universal Coordinated Time (UTC). Using NTP allows the system to record accurate times of events. You can view the log file of events to monitor the status of the network.

Since there is only one system clock, you can configure an NTP client on one virtual router only. Other virtual routers obtain clock parameters from the system clock. However, multiple virtual routers can act as NTP servers.

## NTP

NTP uses a hierarchical structure of hosts, such as computers and routers, that form client-server and peer *associations*. An NTP client synchronizes with an NTP server, which in turn synchronizes with another time source. If two hosts provide synchronization for each other, they are peers.

*Primary or stratum 1 servers* synchronize directly with an accurate time source, such as a radio clock or an atomic clock. *Secondary or stratum  $n$  servers* synchronize with other servers, and are  $n$  hops from an accurate time source.

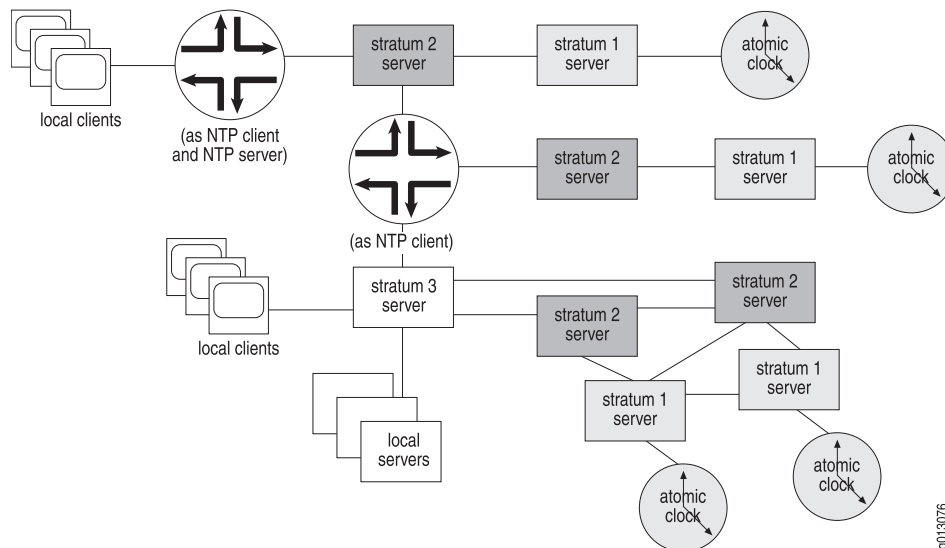
To obtain high precision and reliability with NTP, clients typically synchronize with several NTP servers at different physical locations. Peer associations, especially for stratum 1 and 2 servers, provide redundancy for the network.

Hosts synchronize by exchanging NTP messages through UDP. NTP uses the IP and UDP checksums to confirm data integrity.

By default, the router is an NTP client. You must configure NTP client parameters to start NTP client operation. You can also configure the router as an NTP server, whether or not you configure NTP client parameters.

Figure 27 on page 538 shows an example of an NTP hierarchy.

**Figure 27: Example of an NTP Hierarchy**



## System Operation as an NTP Client

To synchronize to the clock of a server, the system must receive time information from NTP servers recurrently. The way the system receives such information depends on how you configure it:

- If you configure the system to poll NTP servers, it sends time requests to the servers periodically. NTP servers receive the requests, add time information to the messages, and send replies to the system.
- If you configure the system as a broadcast client, it receives NTP broadcasts from servers periodically. The broadcasts include time information from the servers.

By default, NTP servers respond to the interface from which an NTP request originated. You can direct responses from all NTP servers to one interface on the system, or from a specific NTP server to a specific interface.





**NOTE:** When the system is not configured as either an NTP client or an NTP server, it responds to NTP requests with an invalid stratum number.

## Synchronization

There are three stages to synchronization:

- Preliminary synchronization
- Frequency calibration
- Progressive synchronization

### *Preliminary Synchronization*

Preliminary synchronization is a stage during which the system evaluates the initial time situation and decides how to proceed with longer-term synchronization. This stage involves the following steps:

1. The system obtains several readings of time data from NTP servers.
2. The system analyzes time data in the messages and compares the readings from different servers. Using this information, the system identifies the initial best time source (the *best server*).
3. The system calculates the difference between its own clock and the best server's clock (the *offset*) and proceeds as follows:
  - If the offset is greater than 15 minutes, the system disables NTP and displays a message advising you to check the time zone and clock settings.
  - If the offset is less than 15 minutes, the system sets its clock to that of the best server.
4. Provided the system has not disabled NTP, it proceeds to the next stage:
  - If a frequency calibration is available, the system starts progressive synchronization.
  - If the system has never performed a frequency calibration or the calibration has been deleted, the system starts a frequency calibration.

### *Frequency Calibration*

Frequency calibration takes place the first time you use NTP or when you reboot the system. During this stage, the system evaluates the frequency error of its clock by measuring change in the offset error. A frequency calibration takes 15 minutes.

### *Progressive Synchronization*

After the system has established initial NTP parameters, it continues to synchronize to a server as follows:

1. The system acquires time information from servers periodically.

2. The system evaluates which server is currently the best time source (the *master*) by analyzing time data in the messages and comparing the data from different servers.
3. The system gradually synchronizes its clock to that of the master.

## System Operation as an NTP Server

The NTP server supports both unicast (user-to-user addressing protocol) and broadcast modes. Depending on the server configuration you choose, the system functions in different ways:

- When the system is configured as a unicast NTP server, it synchronizes clients to its own clock by responding to NTP requests from clients as follows:
  1. Swaps the destination and source addresses in the request packet.
  2. Sets all timestamps and NTP attributes in the packet.
  3. Returns the packet to the client.
- When the system is configured as a broadcast NTP server, it periodically sends NTP time synchronization messages to the local network broadcast address (255.255.255.255). The broadcast server would also respond to any NTP unicast requests from clients.

If the system is configured both as an NTP client and an NTP server, the system effectively synchronizes its clients to its master's clock. If the system is configured as an NTP server but not an NTP client, the system synchronizes its clients to its own clock, which can be set by the **clock** commands.



**NOTE:** When the system is not configured as either an NTP client or an NTP server, it responds to NTP requests with an invalid stratum number.

---

## Platform Considerations

---

The system clock is supported on all E Series routers.

For information about the modules supported on E Series routers:

- See the *ERX Module Guide* for modules supported on ERX7xx models, ERX14xx models, and the ERX310 Broadband Services Router.
- See the *E120 and E320 Module Guide* for modules supported on the E120 and E320 Broadband Services Routers.

## References

---

This implementation of NTP meets the following specifications:

- RFC 1305—Network Time Protocol (version 3) Specification, Implementation and Analysis (March 1992)

- RFC 2030—Simple Network Time Protocol (SNTP) (Version 4) for IPv4, IPv6, and OSI (October 1996)

## Setting the System Clock Manually

Before you set the system clock, obtain the following information about your time zone:

- The name of the time zone
- The difference (offset) between the time zone and UTC
- The dates and times of transitions to and from summer time (daylight saving time)
- The difference between the standard time and summer time (daylight saving time)

The international website [www.timeanddate.com](http://www.timeanddate.com) contains information about time zones.



**NOTE:** Be sure to set the time zone (default is UTC) and summer time dates before you set the clock.

You can set the system clock at any time. This process involves the following steps:

1. Set the time zone.
2. Set the summer time dates.
3. Set the time.
4. Check the clock settings.

### *clock set*

- Use to set the time and date on your system manually.
- Use the following syntax for setting the time: HH:MM:SS. This is the current time in 24-hour format—hours:minutes:seconds.
- There are two acceptable date forms for this command. Both produce the same display when you run the **show clock** command.
  - Day:month:year
  - Month:day:year
- Examples
 

```
host1#clock set 08:12:42 12 March 2000
host1#clock set 11:12:55 March 10 2000
```
- There is no **no** version.
- See *clock set*.

### *clock summer-time date*

- Use to set the clock to switch automatically to summer time (daylight saving time).
- Example

```
host1(config)#clock summer-time PDT date 1 April 200X 2:00  
31 October 200X 2:00 60
```

- Use the **no** version to prevent automatic switching to summer time.
- See *clock summer-time date*.

#### *clock summer-time recurring*

- Use to set the clock to summer time at the same time each year.
- Example—This overrides the default settings for PDT,

```
host1(config)#clock summer-time PDT recurring first Sunday April 2:00 last Sunday  
October 2:00
```

- Use the **no** version to prevent automatic switching to summer time.
- See *clock summer-time recurring*.

#### *clock timezone*

- Use to set the time zone for display.
- Example—This sets the time zone to 5 hours behind UTC.

```
host1(config)#clock timezone EST -5
```

- Use the **no** version to set the time zone to UTC, the default setting.
- See *clock timezone*.

#### *show calendar*

- Use to display the real-time clock hardware time and date.
- Appropriate error messages are displayed for a real-time clock that is malfunctioning. Setting the software clock using the **clock set** command also causes the hardware or real-time clock chip to be updated to the same time as the software system clock.
- Example 1—Shows the real-time clock hardware time and date when the real-time clock chip is working correctly

```
host1#show calendar  
MON JUN 06 2011 14:55:09 UTC
```

- Example 2—Shows the state of the real-time clock battery when it has encountered a failure

```
host1#show calendar  
"RTC battery failed!"
```

- See *show calendar*.

#### *show clock*

- Use to display the system time and the date.
- Example 1—Shows time source value when clock is manually configured

```
host1#show clock detail
TUE JAN 23 2007 11:50:47 UTC
time source: manually entered by user
timezone: UTC (0 minutes from UTC)
```

- Example 2—Shows time source value when clock is synchronized with NTP

```
host1#show clock detail
TUE JAN 23 2007 11:50:47 UTC
time source: Configured via NTP
timezone: UTC (0 minutes from UTC)
```

- See *show clock*.

---

## Before You Configure NTP

Before you configure NTP, complete the following procedures:

1. Configure at least one IP address on the router.
2. Check that the system clock reads the correct time to within 15 minutes, and that the time zone and summer time settings are correct.
3. Reset the system clock manually if the time, time zone, or summer time settings are incorrect.
4. If you want to configure the NTP system as an NTP client, choose the NTP servers.

## Choosing NTP Servers

For the system, synchronizing to several stratum 2 or higher servers on the Internet provides sufficient accuracy for the timing of event messages. You can find a list of stratum 2 servers at [www.eecis.udel.edu/~mills/ntp](http://www.eecis.udel.edu/~mills/ntp).

If you have access to an NTP server that you know to be reliable and accurate, you can synchronize the system to that server alone. You may prefer this method if you have used Simple Network Time Protocol (SNTP) with other equipment.

If you know that an NTP server broadcasts on a network to which the system has an interface, you do not need to configure NTP servers. Simply enable the system to accept NTP broadcasts on that interface.

---

## NTP Configuration Tasks

By default, the system is an NTP client. You must configure NTP client parameters to start NTP client operation. You can also configure the system as an NTP server, whether or not you configure NTP client parameters.

## Enabling NTP Services

Before you can configure NTP client parameters or enable a virtual router to act as an NTP server, you must enable NTP services. When you enable NTP services, the NTP client associates itself with the current virtual router. Because there is only one system clock

to update, only the virtual router on which you configure NTP can act as the NTP client. However, any virtual router can act as an NTP server. To enable NTP services:

1. (Optional) Access the virtual router with which you want to associate NTP services.
2. Issue the **ntp enable** command.

#### ***ntp enable***

- Use to enable NTP services on the system.
- This command associates NTP services and the NTP client with the current virtual router.
- Example

```
host1:boston(config)#ntp enable
```
- Use the **no** version to disable NTP polling and clock correction and to remove the association between NTP services and the virtual router.
- See *ntp enable*.

### **NTP Client Configuration**

To configure the system as an NTP client:

1. Ping the selected NTP servers to ensure that the system can reach them.
2. Configure the system to acquire NTP data by completing one or both of the following actions:
  - Assign the NTP servers.
  - Enable the system to receive broadcasts on an interface.
3. If you enable the system to receive broadcasts on an interface, set the estimated round-trip delay between the system and an NTP broadcast server.
4. Disable NTP on interfaces that you do not want to receive NTP communications for security or other reasons.

#### ***ntp broadcast-client***

- Use to enable the system to receive NTP broadcasts on an interface.
- Example

```
host1(config-if)#ntp broadcast-client
```
- Use the **no** version to prevent the system from receiving NTP broadcasts.
- See *ntp broadcast-client*.

#### ***ntp broadcast-delay***

- Use to set the estimated round-trip delay in the range 0 to 999,999 microseconds between the system and an NTP broadcast server.
- Example

`host1(config)#ntp broadcast-delay 2000`

- Use the **no** version to set the estimated round-trip delay to the default, 3000 microseconds.
- See *ntp broadcast-delay*.

### *ntp disable*

- Use to disable NTP on an interface.
- Example

`host1(config-if)#ntp disable`

- Use the **no** version to reenale NTP on an interface.
- See *ntp disable*.

### *ntp server*

- Use to assign an NTP server to the system and to customize the way the server communicates with the system.
- Specify the **source** option to direct responses from the NTP server to a specific interface on the system and override the **ntp source** command.
- Example

`host1(config)#ntp server 192.35.42.1 version 3 prefer source atm 3/0.1`

- Use the **no** version to terminate communications between the system and an NTP server.
- See *ntp server*.

### *ping*

- Use to check that the system can reach an NTP server.
- Example

`host1(config)#ping 192.35.42.1`

- There is no **no** version.
- See *ping*.

## Directing Responses from NTP Servers

By default, an NTP server sends a response to the interface from which an NTP request originated. You can now direct responses from all NTP servers to one interface on the system or direct responses from a specific NTP server to a specific interface.

### *ntp source*

- Use to direct responses from all NTP servers to a specific interface. Using the **source** option with the **ntp server** command overrides the **ntp source** command.
- Example

host1(config)#ntp source atm 3/1

- Use the **no** version to direct all servers to reply to the interface from which the NTP request was sent (the default setting).
- See *ntp source*.

### Refusing Broadcasts from NTP Servers

---

You can prevent the system from receiving certain types of broadcasts and specify the servers from which the system will accept NTP broadcasts. To do so:

1. Issue the **ntp access-group** command.
2. Configure an access list.

#### *access-list*

- Use to configure an access list.
- Example  
host1(config)#access-list europe permit any
- Use the **no** version to remove the access list.
- See *access-list*.

#### *ntp access-group*



NOTE: The system can accept, but does not use, NTP control queries.

- Use to specify the types of broadcasts that the system will accept and respond to, and to specify an access list of servers from which the system will accept broadcasts. You can enable the system to:
  - Receive time requests, receive NTP control queries, and synchronize itself to the servers specified on the access-list
  - Only receive time requests and NTP control queries from specified servers
  - Only receive time requests from specified servers
  - Only receive NTP control queries from specified servers
- Example  
host1(config-line)#ntp access-group peer europe
- Use the **no** version to enable the system to receive all NTP broadcasts on interfaces configured to receive broadcasts.
- See *ntp access-group*.



## NTP Server Configuration

To enable a virtual router to act as an NTP server:

1. Access the virtual router context.
2. Specify that the virtual router acts as an NTP server.



**CAUTION:** Be sure that you do not override a valid time source if you specify the stratum of the NTP server. Issuing the **ntp master** command on multiple systems in the network might lead to unreliable timestamps if those systems do not agree on the time.

3. (Optional) Specify the stratum of this NTP server.

### *ntp broadcast*

- Use to enable broadcast server on an interface to send NTP broadcast messages periodically.
- The server sends the NTP broadcast messages to the local network broadcast address (255.255.255.255).
- Example—In this example, the interface supports NTP software, version 4, and a poll interval of 5 (32 seconds) for broadcasting NTP messages.

```
host1:boston(config-if)#ntp broadcast version 4 5
```

- Use the **no** version to prevent the interface from sending NTP broadcast messages.
- See *ntp broadcast*.

### *ntp master*

- Use to specify the stratum number of a virtual router you configured as an NTP server
- By default, the stratum number is set to the stratum number of the master plus one.



**CAUTION:** Although you can specify a stratum number of 1, the system does not support stratum 1 service. The system can synchronize only with an NTP server, and not directly with an atomic clock or radio clock.

- Specify a stratum number for the system in the range 1 – 15. A stratum *n* server is *n* hops from an accurate time source.
- Example
 

```
host1:boston(config)#ntp master
```
- Use the **no** version to restore the default stratum number.
- See *ntp master*.

***ntp server enable***

- Use to enable a virtual router to act as an NTP server.
- Example

```
host1:boston(config)#ntp server enable
```
- Use the **no** version to prevent a virtual router from acting as an NTP server.
- See *ntp server enable*.

**Configuration Examples**

The following examples show how to configure the system as an NTP client and an NTP server.

- Example 1** NTP communications are established on the virtual router boston. The system is a client of the NTP server with IP address 172.16.5.1.

```
host1#virtual-router boston
host1:boston#ping 172.16.5.1
Sending 5 ICMP echoes to 172.16.5.1, timeout = 2 sec.
.....
Success rate = 100% (0/5), round-trip min/avg/max = 0/0/0 ms
host1:boston#configure terminal
host1:boston(config)#ntp server 172.16.5.1
host1:boston(config)#ntp enable
```

- Example 2** NTP communications are established on the virtual router boston. The system is specified as an NTP server.

```
host1#virtual-router boston
host1:boston#configure terminal
host1:boston(config)#ntp server
```

- Example 3** NTP communications are established on the virtual router boston. The router is specified as an NTP broadcast server and synchronizes with NTP server 172.16.5.1. The specified interface enabled for NTP broadcasting is configured with version 4 and poll interval 5 for broadcasting NTP messages.

```
host1#virtual-router boston
host1:boston#configure terminal
host1:boston#ntp enable
host1:boston(config)#ntp server 172.16.5.1
host1:boston(config)#interface fastethernet 9/3
host1:boston(config-if)#ntp broadcast 4 5
```



**NOTE:** In Example 3, the router that acts as the NTP broadcast server must either synchronize to another server or master (specified by the **ntp server** command) or act as master (**ntp master** command).

## Monitoring NTP

After you configure the system as an NTP client, you can use **show** commands to view information about the NTP servers you assigned and the status of NTP on the interface.



**NOTE:** For about 30 minutes after you configure the system as an NTP client, the data varies rapidly, and then starts to stabilize. Wait at least 1 hour before using the data to make decisions about NTP servers.

Many of the fields in the displays of these **show** commands take their values from the NTP messages. The NTP client uses this data to compare the performance of its NTP servers and to choose a master.

### *show ntp associations*

- Use to view the information about the NTP servers you assigned.
- Field descriptions
  - \* (Master)—System is synchronizing to this server
  - # (Master - unsynchronized)—System has chosen this server as master, but the master has not yet synchronized to UTC
  - + (Selected)—System will consider this server when it chooses the master
  - - (Candidate)—System may consider this server when it chooses the master
  - x (Unusable)—Server does not meet the initial criteria for master
  - p (Preferred)—Server that you specified as the preferred server
  - ~ (Configured)—Server is a configured server; no tilde indicates a broadcast server
  - Peer Address—IP address of server
  - Stratum—Number of hops between the server and the accurate time source
  - Poll—Time between NTP requests from system to server
  - Reachable—8-bit number that shows whether or not the NTP server responded to the last eight requests from the system; one indicates a response, zero indicates no response. For example, 11111111 indicates that the NTP server responded to the last eight requests. If the system reaches one server less often than it does other servers, that server is not a good choice for the master.
  - Precision—Length of the clock tick (interrupt interval) of server's clock
  - Delay—Round-trip delay, with the lowest dispersion value in the sample buffer, between the system and the server
  - Offset—Difference, with the lowest dispersion in the sample buffer, between the system's clock and the server's clock
  - Disp.—Lowest measure, in the sample buffer, of the error associated with the peer offset, based on the peer delay

- Example

```
host1# show ntp associations
Peer Address      Stratum Poll Reachable Precision Delay Offset Disp.
- 10.6.129.58      3      512s 01111111 0.000000s 0.000s 0.052s 0.010s
+~152.2.21.1       2      256s 11111111 0.000015s 0.070s 0.039s 0.020s
+~128.182.58.100   2      256s 11011111 0.000004s 0.030s 0.019s 0.074s
*p128.118.25.3     2      256s 10111111 0.000015s 0.020s 0.038s 0.073s
(* Master, + Selected, - Candidate, x Unusable) (p Preferred, ~ Configured)
```

- See *show ntp associations*.

### *show ntp associations*

- Use to view the information about the NTP servers you assigned.
- Field descriptions
  - Peer—IP address of server, status of the server: configured, master, selected, candidate, correct, or unusable
    - configured—Confirmation that you assigned this NTP server to the system
    - master—System has chosen this server as the master
    - selected—System will consider this server when it chooses the master
    - candidate—System may consider this server when it chooses the master
    - correct—System considers the server's clock to be reasonably correct
    - unusable—Server does not meet the initial criteria for the master
  - stratum—Number of hops between the server and its stratum 1 server
  - Peer is a Broadcast/Configured Server—Type of NTP server: one that broadcasts NTP messages or one you have configured for NTP services
  - version—Version of NTP on the server
  - polled every—Time between NTP requests from the system to the server
  - polls every—Time between NTP requests from the server to its NTP servers
  - Root Delay—Round-trip time between the server and its stratum 1 root server
  - Root Dispersion—Measure of all the errors associated with the network hops and servers between the server and its stratum 1 server
  - Sync Dist.—Measure of the total time error since the update in the path to the stratum 1 server
  - Peer Delay—Round-trip delay, with the lowest dispersion value in the sample buffer, between the system and the server
  - Peer Dispersion—Lowest measure, in the sample buffer, of the error associated with the peer offset, based on the peer delay and precision
  - Offset—Difference, with the lowest dispersion in the sample buffer, between the system's clock and the server's clock

- Reachability—8-bit number that shows whether or not the NTP server responded to the last eight requests from the system; one indicates a response; zero indicates no response. For example, 11111111 indicates that the NTP server responded to the last eight requests. If the system reaches one server less often than it does other servers, that server is not a good choice for the master.
- Precision—Length of the clock tick (interrupt interval) of the server's clock
- Source—IP address of the interface to which NTP servers should send NTP responses
- Timestamps of latest time samples from this peer; actual timestamps displayed depends on how the server is configured
  - Root reference at—Last time at which the stratum 1 server sent an NTP reply to the server
  - Last request sent—Last time at which the system sent an NTP request to the server
  - Response/Broadcast was sent—Last time at which the server sent an NTP reply or broadcast to the system
  - Response/Broadcast received—Last time at which the system received an NTP reply or broadcast from this server
- Sample buffer for this peer contains the following samples:
  - Delay—Round-trip delay from client to server
  - Offset—Difference between client's and server's clocks
  - Dispersion—Measure of the errors of the offset values, based on the round-trip delay and the precisions of the system and the server

- Example

```

host1# show ntp associations detail
Peer 10.6.129.58 is selected, stratum 3
  Peer is a Broadcast Server, version 3, broadcasts every 64 sec
  Root Delay 0.059052 sec, Dispersion 0.189056 sec, Sync Dist. 0.229679 sec
  Peer Delay -0.000016 sec, Dispersion 0.009665 sec, Offset 0.050714 sec
  Reachability 11111110, Precision 0.000000 sec
  'Source' Interface : default (transmit interface)
Timestamps of latest time sample from this peer:
  Root reference at: Thu, Apr 13 2000 17:27:17.145 from 128.118.25.3
  Broadcast was sent: Thu, Apr 13 2000 17:42:02.118
  Broadcast received: Thu, Apr 13 2000 17:42:02.067
Sample buffer for this peer contains the following samples:
  Delay (sec): 0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000
  Offset (sec): 0.049 0.050 0.050 0.050 0.050 0.050 0.051 0.051
  Dispersion(sec): 0.015 0.015 0.014 0.013 0.012 0.011 0.010 0.009

```

- See *show ntp associations*.

### *show ntp status*

- Use to view the configuration and status of the system.
- Field descriptions

- NTP Status—State of NTP on the system and the stratum number of the server
- No. of associations—Number of peer associations for the NTP server
- Clock Status:
  - Offset Error—Time difference between the system and the master, in seconds
  - Frequency Error—Error in the frequency of the system's clock, in seconds per second
  - Last Update—Last time received from the master
  - Root Dispersion—Measure of all the errors associated with the network hops and servers between the system and its stratum 1 server, in seconds
- Configuration:
  - Admin. State—Status of NTP on the router (enabled or disabled)
  - Virtual Router Name—Name of the virtual router to which you attached NTP
  - Broadcast Delay—Time for a broadcast message to travel between the server and the client, in microseconds
  - Client Mode—NTP client status (True – system is an NTP client; False – system is not an NTP client)
  - Master Mode—NTP server status (True – system is configured as an NTP server; False – system is not configured as an NTP server)
  - Stratum No.—Stratum number of system if configured as NTP server
  - Summer Time—Status of seasonal time, True or False
  - Summer Timezone Name—Name of summer time zone
  - Timezone Name—Name of time zone
  - Timezone Offset—Time difference between the time zone and UTC, in hours:minutes
  - Access List—Identities of access lists of servers from which the system does not accept broadcasts
  - 'Server Source' Interface—Interface through which responses from the NTP server are directed; configured through the **ntp server source** command, which overrides the interface configured through the **ntp source** command.
  - 'Client Source' Interface—Interface through which all NTP server responses are directed; configured through the **ntp source** command.
  - Source Interface—IP address of the interface to which NTP servers should send NTP responses
  - Address—IP address of interface
  - Enable—Status of NTP on the interface, On or Off
  - BcastClient—Indication of whether or not this interface accepts broadcasts from NTP servers, On or Off

- BcastServer—Indication of whether or not this interface functions as a broadcast server, On or Off
- Name—Type of interface and its location

- Example

```

host1# show ntp status
Network Time Protocol (NTP v.4)
NTP Status :No valid NTP server available
  No. of associations : 0
Clock Status :Initializing: frequency to be calibrated
  Offset Error : 0 sec, amortizing asymptotically
  Frequency Error : 0 sec/sec, compensating every second
  Last Update :
  Root Dispersion : 0 sec
Configuration:
  Admin. State : NTP Enabled
  Virtual Router Name : default
  Broadcast Delay : 3000 microseconds
  Client Mode : True
  Master Mode : False
  Stratum No. : Unspecified
  Summer Time : False
  Summer Timezone Name :
  Timezone Name : UTC
  Timezone Offset : 00:00 hours:minutes
  Access List :
  'Server Source' Interface :
  'Client Source' Interface : Default (transmit interface)
Interface Configuration :
  Address   Enable   BcastClient  BcastServer  Name
  1.1.1.1   ON      ON           ON           FastEthernet1/0

```

- See *show ntp status*.





## CHAPTER 13

# Configuring Virtual Routers

E Series routers allow you to create multiple logical or *virtual* routers in a single router. Each virtual router has its own separate set of IP interfaces, forwarding table, and instances of routing protocols.

This chapter contains the following sections:

- [Overview on page 555](#)
- [Platform Considerations on page 557](#)
- [References on page 557](#)
- [Configuring Virtual Routers on page 557](#)
- [Monitoring Virtual Routers on page 561](#)

## Overview

---

Multiple distinct routers are supported within a single router, which allows service providers to configure multiple, separate, secure routers within a single chassis. These routers are identified as *virtual routers (VRs)*. Applications for this function include the creation of individual routers dedicated to wholesale customers, corporate virtual private network (VPN) users, or a specific traffic type.

## Default Virtual Router

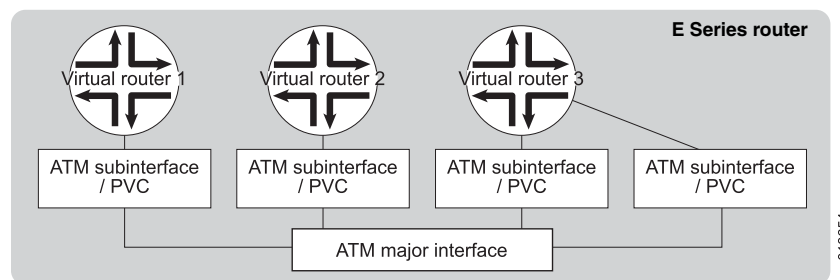
When you first boot your router, it creates a *default* virtual router. The only difference between the default VR and any other router is that you cannot create or delete the default VR. Just like any other router, the default VR gets its IP addresses when you add interfaces to it.

## Virtual Router Instances

E Series routers can support up to 1,000 forwarding tables; that is, up to a total of 1,000 VRs and VPN routing and forwarding (VRF) instances. Each VRF has a forwarding table. A network device attaching to a router detects a router interface. The attaching device has no notion of the *virtual* router behind the interface.

For example, a physical ATM link may have circuits that are connected to different VRs. The physical and data link layers are not aware that there are multiple router instances. See [Figure 28 on page 556](#).

Figure 28: Virtual Routers



VRs and VRFs are tools for implementing VPNs.

## Routing Protocols

Your router implements the VRs by maintaining a separate instance of each data structure for each VR and allowing each protocol (for example, TCP/UDP, RIP, OSPF, and IS-IS) to be enabled on a case-by-case basis. A table of router interfaces associates user connections (for example, PPP or ATM) with one or more IP interfaces within a VR.

## VPNs and VRFs

Your router supports VPNs and VRFs. For information about VPNs and VRFs, see *JunosE BGP and MPLS Configuration Guide*.

### VPNs

A VPN is a set of sites attached to a common network, but whose data is handled separately from that common network.

VPNs enable private IP traffic to travel over a public TCP/IP network by tunneling that traffic between VPN member sites. Different levels of security are available depending on the security of the tunnel used between sites.

Your router supports VPNs consisting of VRs or VRFs. See *RFC 2547—BGP/MPLS VPNs (March 1999)*. Additionally, your router supports tunnels built from GRE, IPsec, L2TP, MPLS, and tunnels built from layer 2 circuits, such as Frame Relay and ATM.

### VRFs

A VRF is a virtual routing and forwarding instance that exists within the context of a VR. The VRF provides forwarding information to your router. The system looks up a packet's destination in the VRF associated with the interface on which the packet is received. In general, any application that can be enabled in a VR can be enabled in a VRF. VRFs are generally associated with the VPN behavior described in *RFC 4364—BGP/MPLS IP Virtual Private Networks (VPNs)*.

When a VRF receives an update message, it needs to know whether it should add the route to its routing table. Similarly, when a VRF sends update messages, it needs to identify the VPNs that it wants to receive the updates. See *JunosE BGP and MPLS Configuration Guide*.

## Platform Considerations

Virtual routers are supported on all E Series routers.

For information about the modules supported on E Series routers:

- See the *ERX Module Guide* for modules supported on ERX7xx models, ERX14xx models, and the ERX310 router.
- See the *E120 and E320 Module Guide* for modules supported on the E120 and E320 routers.

## References

For more information about virtual routers, VPNs, or VRFs, consult the following resources:

- *JunosE Release Notes, Appendix A, System Maximums*—Refer to the Release Notes corresponding to your software release for information about maximum values.
- *JunosE BGP and MPLS Configuration Guide*
- *RFC 2917—A Core MPLS IP Architecture (September 2000)*
- *RFC 4364—BGP/MPLS IP Virtual Private Networks (VPNs) (February 2006)*

## Configuring Virtual Routers

This section provides examples of some of the more common virtual router tasks.

There are different uses of the **virtual-router** command. You can create or access VRs and VRFs in Global Configuration mode or map a VR to a domain map in Domain Map Configuration mode. After you have created a VR, you can continue to work in different command modes and configure the same user interface parameters as before the virtual router was created.

For information about the many VR tasks you can configure, see the related chapter; for example, *JunosE IP, IPv6, and IGP Configuration Guide* or *JunosE BGP and MPLS Configuration Guide*.

To configure a virtual router:

- Create and name a VR in Configuration mode.  

```
host1(config)#virtual-router western
host1:western(config)#
```
- Create a VRF to provide forwarding information to your router. In this example, the VRF created is in context with the VR created above.  

```
host1:western(config)#ip vrf eastern
Proceed with new VRF creation? [confirm]
host1:western(config-vrf)#virtual-router:eastern
host1:western:eastern(config)#
```

- Access a VRF from the context of a different VR.

```
host1(config)#virtual-router western:eastern
host1:western:eastern(config)#
```

- View your configuration choices from a VR or VRF context.

```
host1:western:eastern(config)#?
aaa                                Configure authentication, authorization,
                                and accounting characteristics
access-list                       Configure an access list entry
arp                               Configure a static ARP entry
bandwidth                        Configure slot-group bandwidth control
banner                           Define a banner line
baseline                         Configure baseline operations
boot                             Configure boot time behavior
bulkstats                       Configure bulkstats parameters
classifier-list                  Configure a classifier list entry
clns                             Configure CLNS characteristics
clock                           Set the system's clock
controller                      Configure controller parameters
crypto                          Configure cryptographic parameters
disable-autosync                Disable automatic synchronization of
                                redundant system controller file system
disable-switch-on-error         Disable automatic switch to redundant system
                                controller upon software/hardware error
enable                           Configure security related options
end                               Exit Global Configuration mode
exception                       Configure core dump
exclude-subsystem               Exclude copying a subsystem from the release
exit                             Exit from the current command mode
ftp-server                      Configure FTP Server characteristics
help                            Describe the interactive help system
host                             Add/modify an entry to the host table
hostname                        Set the host (system) name
interface                       Enter Interface Configuration mode
ip                               Configure IP characteristics
l2tp                            Configure L2TP parameters
license                         Configure licenses
line                             Enter Line Configuration mode
log                             Configure logging settings
macro                           Run a CLI macro
map-list                        Create an NBMA static map
memory                          Configure and administer memory operations
mpls                            Configure MPLS global parameters
no                               Negate a command or set its default(s)
ntp                             Configure the Network Time Protocol
policy-list                     Enter Policy Configuration mode
pppoe                           Configure PPPoE
profile                         Specify a profile
radius                         Configure RADIUS server
rate-limit-profile              Enter rate limit profile configuration mode
redundancy                      Perform a redundancy configuration
route-map                       Configure a route map
router                          Configure a routing protocol
rtr                             Configure rtr parameters
service                         Configure system-level services
set                             Configure
sleep                           Make the Command Interface pause for a
                                specified duration
slot                            Configure and administer slot operation
snmp-server                     Configure SNMP parameters
```

```

sscc                The SSC Client
telnet              telnet daemon configuration
timing              Configure network timing
traffic-shape-profile Enter traffic shape profile configuration mode
virtual-router      Specify a virtual router
host1:western:eastern(config)#

```

- View the VRF configuration choices from VRF Configuration mode.

```

host1:western(config-vrf)#?
exit                Exit from the current command mode
export              Specify VRF export characteristics
help                Describe the interactive help system
import              Specify VRF import characteristics
log                 Configure logging settings
macro               Run a CLI macro
no                  Negate a command or set its default(s)
rd                  Specify route distinguisher
route-target         Specify VPN extended community Target
sleep               Make the Command Interface pause for a
                    specified duration
host1:western(config-vrf)#

```

- Access a VR to configure it with an interior gateway protocol (IGP) or exterior gateway protocol (EGP) to learn routes from a customer edge (CE) device. See the related routing protocol chapters for detailed information.

**Example 1**  
VR with an IGP

```

host1(config)#virtual-router miami
host1:miami(config)#router ospf 5
host1:miami(config-router)#

```

**Example 2**  
VR with an EGP

```

host1(config)#virtual-router western
host1:western(config)#router bgp 359
host1:western(config-router)#

```

- Configure a Telnet daemon to listen in VRs other than the default VR.

```

host1(config)#virtual-router boston
host1:boston(config)#telnet listen port 23

```

- List all VRs and VRFs on the router.

```

host1#show virtual-router
Virtual Router : default
Virtual Router : thursday
Virtual Router : western
                    VRF : eastern
Virtual Router : boston
Virtual Router : miami
Virtual Router : northern
                    VRF : southern
host1#

```

- Map a VR to a user domain name in Domain Map Configuration mode. The VR must already exist.

```

host1(config)#aaa domain-map jacksonville
host1(config-domain-map)#virtual-router western
host1(config-domain-map)#

```

### *aaa domain-map*

- Use to map a user domain name to a virtual router.
- Examples

```
host1-0-1-90(config)#aaa domain-map juniper.net vrouter_1
host1-0-1-90(config)#aaa domain-map none vrouter_all_purpose
host1-0-1-90(config)#aaa domain-map DEFAULT vrouter_all_purpose
```
- Use the **no** version to delete the domain map.
- See *aaa domain-map*.

### *ip vrf*

- Use to create a VRF or access VRF Configuration mode to configure a VRF.
- You must specify a route distinguisher after you create a VRF. Otherwise, the VRF will not operate.
- Example

```
host1-00-02-80:boston(config)#ip vrf vpn-A
```
- Use the **no** version to remove a VRF.
- See *ip vrf*.

### *telnet listen*

- Use to create a Telnet daemon to listen in a virtual router.
- Example

```
host1(config)#virtual-router 3
host1:3(config)#telnet listen port 3223
```
- Use the **no** version to delete the daemon.
- See *telnet listen*.

### *virtual-router*

- From Global Configuration mode, use this command to create a virtual router or access the context of a previously created virtual router or a VRF.
- From Domain Map Configuration mode, use this command to map the VR to a user domain name. Use the **no** version in this mode to delete the VR parameter and assign the default VR.
- A VR name consists of 1–32 alphanumeric characters.
- After you are in the context of a particular VR or VRF (indicated by the change in the prompt), all subsequent commands you enter apply to that context until you exit the context.
- Use the **no** version of the command only to delete the VR and return the router to the default VR. Issuing the command **no virtual-router vrName.vrfName** has no effect.
- Issuing a **no** version of this command (**no virtual-router : vrfName** or **no virtual-router vrName : vrfName**) that specifies an existing VRF displays only the error message:

“Cannot delete a VRF with this command.” You must use the **no ip vrf** command to remove a VRF.



**NOTE:** See the *JunosE Command Reference Guide* for additional information.

- Use the **wait-for-completion** keyword with the **no** version if you require a synchronous deletion of a VR, such as when executing Telnet or console commands through an external script. Alternatively, you might want to use this keyword if the VR being deleted has many configured VRFs and someone might attempt to re-create the VR before all the VRFs have been deleted. If you do not issue the **wait-for-completion** keyword in those circumstances, a **virtual-router** command issued as soon as the prompt appears could fail because the router is still deleting VRFs. You can specify a period during which the CLI waits before it returns a prompt. If you do not specify a wait time, then the CLI does not return a prompt until the operation is complete. You can press Ctrl+c to break out of the wait period early.
- See *virtual-router*.

## Monitoring Virtual Routers

Use the **show virtual-router**, the **show configuration virtual router**, and **show aaa domain-map** commands to display virtual router and user-domain-to-virtual-router mapping information. Use the **show ip forwarding table** command to display information about memory usage by virtual routers.

### *show aaa domain-map*

- Use to display the mapping between user domains and virtual routers.
- The following keywords have significance when used as user domains:
  - **none**—All client requests with no user domain name are associated with the virtual router mapped to the *none* entry
  - **default**—All client requests with a domain present that has no map are associated with the virtual router mapped to the *default* entry
- Example

```
host1#show aaa domain-map
Domain: boston; virtual-router: default

Tunnel Tunnel Tunnel Tunnel Tunnel Tunnel Tunnel Tunnel
Tag Peer Source Type Medium Password Id Hostname
-----
31 <null> <null> 12tp ipv4 <null> <null> <null>

Tunnel
Tag Server Tunnel
Name Preference
-----
31 <null> 2000
```

- See *show aaa domain-map*.

### *show configuration*

- Use to display configuration information for the virtual routers configured on your router.
- You can create a configuration script from the output by saving it as a file with the .scr extension.
- You can exclude information about a particular type of interface.
- You can use the output filtering feature of the **show** command to include or exclude lines of output based on a text string that you specify. See [“Command-Line Interface” on page 27](#), for details.
- Example

```
host1#show configuration virtual-router default
virtual-router default
ip domain-lookup
ip name-server 10.2.0.3
ip domain-name "junipercom.com"
!
host f 10.10.0.129 ftp anonymous null
interface null 0
!
interface fastEthernet 0/0
ip address 192.168.1.155 255.255.255.0
!
ip route 0.0.0.0 0.0.0.0 192.168.1.1
no ip multicast-routing
!
mpls rsvp profile default
mpls ldp profile default
!
rtr 1
type echo protocol ipIcmpEcho 10.5.0.200 source fastEthernet0/0
frequency 1
samples-of-history-kept 5
timeout 10000
!
```

- See *show configuration*.

### *show ip forwarding-table slot*

- Use to display the memory used by each VR configured on a line module and free memory available on the line module. This command is not supported on ES2 10G, ES2 10G Uplink, and ES2 10G ADV LMs, and also on slots that contain line modules that are in inactive or standby states.
- Field descriptions
  - Free Memory—Amount of memory free on the line module, in kilobytes
  - Virtual Router—Name of the virtual routers configured on the line module
  - Memory (KB)—Amount of memory consumed by the VR, in kilobytes



- Load Errors—Counts errors made while loading the routing table on the line module
- Status—Indicates whether the routing table for the VR is valid

- Example

```
host1#show ip forwarding-table slot 9
```

```
Free Memory = 14,328KB
```

Virtual Router	Memory (KB)	Load Errors	Status
vr1	4128	0	Valid
vr2	3136	0	Valid
vr3	2256	0	Valid
vr4	1512	0	Valid
default	1024	0	Valid

- See *show ip forwarding-table slot*.

### *show virtual-router*

- Use to display the virtual routers and VRFs configured on your router.
- Use the **summary** keyword to display only the total number of virtual routers and the total number of VRF instances.
- Use the **detail** keyword to display the status of the routing protocols configured for each virtual router.
- Use the **summary** keyword with the **detail** keyword to display the number of VRF instances for each virtual router.
- Use the output filtering feature of the **show** command to include or exclude lines of output based on a text string you specify. See [“Command-Line Interface” on page 27](#), for details.

- Example 1

```
host1#show virtual-router
```

```
Virtual Router : default
```

```
Virtual Router : vr1
```

```
    VRF : eastern
```

```
    VRF : western
```

```
    VRF : northern
```

```
    VRF : southern
```

```
Virtual Router : vr2
```

```
    VRF : eastern
```

```
    VRF : western
```

```
    VRF : northern
```

```
    VRF : southern
```

```
Virtual Router : vr3
```

```
    VRF : eastern
```

```
    VRF : western
```

```
    VRF : northern
```

```
    VRF : southern
```

- Example 2

```
host1#show virtual-router detail
```

```
Virtual Router : default
```

```
    Ip:      Present
```

```

                                Ipv6:    Not Present
                                Mgtm:    Not Present
                                Mgtmv6:  Not Present
                                Bgp:     Not Present
                                Isis:    Present
                                Ospf:    Not Present
                                Pim:     Not Present
                                Rip:     Not Present
                                Igmp:    Not Present
                                Mld:     Not Present
                                Dvmrp:   Not Present

Virtual Router : vr1
                                Ip:      Present
                                Ipv6:    Not Present
                                Mgtm:    Present
                                Mgtmv6:  Not Present
                                Bgp:     Not Present
                                Isis:    Present
                                Ospf:    Present
                                Pim:     Present
                                Rip:     Not Present
                                Igmp:    Not Present
                                Mld:     Not Present
                                Dvmrp:   Not Present
```

- Example 3

```

host1#show virtual-router summary detail
Virtual Router default          VRF Count: 0
Virtual Router vr1              VRF Count: 4
Virtual Router vr2              VRF Count: 4
Virtual Router vr3              VRF Count: 4

Total VR Count: 4
    VRs with    VRFs Count: 3
    VRs without VRFs Count: 1
Total VRF Count: 12
Total Count    : 16
```

- See *show virtual-router*.

## PART 2

# Reference Material

- [Abbreviations and Acronyms on page 567](#)
- [References on page 589](#)



## APPENDIX A

# Abbreviations and Acronyms

Abbreviation or Acronym	Term
A	
AAA	authentication, authorization, and accounting
AAAA	authentication, authorization, accounting, and address assignment
AAL	ATM Adaptation Layer
ABR	area border router
AC	alternating current; access concentrator
ACCM	Async Control Character Map
ADSL	asymmetric digital subscriber line
AESA	ATM end system address
AF	assured forwarding
AFI	authority and format identifier
AH	authentication header
AIS	alarm indication signal
AIS-L	alarm indication signal – line
AIS-P	alarm indication signal – path
ALG	application-level gateway
ANSI	American National Standards Institute
API	application programming interface

Abbreviation or Acronym	Term
APS	Automatic Protection Switching
ARP	Address Resolution Protocol
AS	autonomous system; Australia (re standards compliance)
AS boundary router	autonomous system boundary router
ASCII	American Standard Code for Information Interchange
ASIC	application-specific integrated circuit
AS number	autonomous system number
ATM	Asynchronous Transfer Mode
AVP	attribute-value pair
<b>B</b>	
backup DR	backup designated router
BECN	backward explicit congestion notification
BER	bit error rate
BERT	bit error rate test
BFD	Bidirectional Forwarding Detection (protocol)
BGP	Border Gateway Protocol
BMA	broadcast multiaccess
BOOTP	bootstrap protocol
B-RAS	Broadband Remote Access Server
BSD	Berkeley Software Distribution
<b>C</b>	
CA	certificate authority
CAC	call admission control (MPLS); connection admission control (ATM)
CAM	content-addressable memory

Abbreviation or Acronym	Term
CAP	carrierless amplitude phase
CAR	committed access rate
CARS	committed access rate service
CBC	cipher block chaining
CBR	constant bit rate
CC	continuity check
CCITT	International Telegraph and Telephone Consultative Committee
CCP	Compression Control Protocol
CDV	cell delay variation
CDVT	cell delay variation tolerance
CE	customer edge device
CHAP	Challenge Handshake Authentication Protocol
CIDR	classless interdomain routing
CISPR	International Special Committee on Radio Interference
CLACL	classifier control list
CLEC	competitive local exchange carrier
CLI	command-line interface
CLNP	Connectionless Network Protocol
CLNS	Connectionless Network Service
CLP	cell loss priority
CMDA	code division multiple access
CMTS	cable modem termination system
COA	change of authorization
cOC	channelized optical carrier

Abbreviation or Acronym	Term
COPS	Common Open Policy Service (protocol)
CORBA	Common Object Request Broker Architecture
CoS	class of service
CPE	customer premises equipment
CPU	central processing unit
CRC	cyclic redundancy check
CR-LDP	Constraint-Based Routed Label Distribution Protocol
CR-LSP	constraint-based routed label-switched path
CSNP	complete sequence number PDU (protocol data unit)
CSU	channel service unit
CT1, CT3	channelized T1, T3
CTI	computer telephony integration
CTS	clear to send
CTT	connection traffic table
CUL	agreement between Underwriter Laboratories and Canadian Standards Association for joint product safety approval
<b>D</b>	
DC	direct current
DCC	Data Country Code
DCD	data carrier detect
DCE	data communication equipment
DCM	dynamic configuration manager
DE	discard eligibility
DES; 3DES	Data Encryption Standard; triple DES
DF	don't fragment (bit)



Abbreviation or Acronym	Term
DHCP	Dynamic Host Configuration Protocol
DIS	designated intermediate system
DLCI	data-link connection identifier
DLCMI	data-link connection management interface
DMZ	demilitarized zone
DNIS	dialed number identification service
DNS	Domain Name System
DNS-ALG	Domain Name System – Application Level Gateway
DOCSIS	Data over Cable System Interface Specifications
DoS	denial of service
DPD	dead peer detection
DR	designated router
DS	digital signal; DiffServ
DS-BGP	dual-stack Border Gateway Protocol
DSI	dynamic subscriber interface
DSL	digital subscriber line
DSLAM	digital subscriber line access multiplexer
DSP	domain-specific part
DSR	data set ready
DSS	Digital Signature Standard
DST	Daylight Saving Time
DSU	data service unit
DTE	data terminal equipment
DTR	data terminal ready

Abbreviation or Acronym	Term
DU	downstream unsolicited
DVMRP	Distance Vector Multicast Routing Protocol
DXI	data exchange interface (abbreviation pronounced “dixie”)
E	
EAP	Extensible Authentication Protocol
EBGP	external Border Gateway Protocol
ECC	error checking and correction; error-checking code
ECMP	equal-cost multipath
ECP	Encryption Control Protocol
EEPROM	electrically erasable programmable read-only memory
EF	expedited forwarding
EFA	egress forwarding ASIC
EGP	exterior gateway protocol
E-LSP	EXP-inferred-PSC LSP
EN	European Norm
EPD	early packet discard
ES	end system
ESD	electrostatic discharge
ESF	extended superframe
ESI	end system identifier
ESP	Encapsulating Security Payload
EXP	experimental (refers to bits in MPLS shim header)
F	
FAT	file allocation table

Abbreviation or Acronym	Term
FCC	Federal Communications Commission
FCS	frame check sequence
FDL	facilities data link
FE	Fast Ethernet
FE-2	dual-port Fast Ethernet
FEC	forwarding equivalence class (abbreviation pronounced “ feck” )
FECN	forward explicit congestion notification
FERF	far-end receive failure
FFA	frame forwarding ASIC
FIB	forwarding information base
FIFO	first-in, first-out
FIN	finish (bit)
FPGA	field programmable gate array
FQDN	fully qualified domain name
FRU	field-replaceable unit
FSM	finite state machine
FTE	forwarding table entry
FTP	File Transfer Protocol
G	
Gbps	gigabits per second
GE	Gigabit Ethernet
giaddr	gateway IP address
GRE	Generic Routing Encapsulation
GRxx	(refers to Bellcore standards)

Abbreviation or Acronym	Term
GUI	graphical user interface
<b>H</b>	
HAR	hierarchical assured rate
HDLC	High-Level Data Link Control; High-Speed Data Link Control
HMAC	Hashed Message Authentication Code
HO-DSP	high-order domain-specific part
HRR	hierarchical round-robin
HSSI	high-speed serial interface (abbreviation pronounced “hissy”)
<b>I</b>	
I/O	input/output
IANA	Internet Assigned Numbers Authority
IAPP	Inter Access Point Protocol
IBGP	internal Border Gateway Protocol
IC CS	Industry Canada Communications Section
ICD	International Code Designator
ICMP	Internet Control Message Protocol
ICRQ	incoming-call request
ID	identification; identifying; identifier
I-DAS	integrated DHCP access server
IDI	initial domain identifier
IDP	initial domain part
ISDL	ISDN digital subscriber line
IEC	International Electrotechnical Commission
IEEE	Institute of Electrical and Electronics Engineers

Abbreviation or Acronym	Term
IETF	Internet Engineering Task Force
IGMP	Internet Group Management Protocol
IGP	interior gateway protocol
IIF	incoming interface
IKE	Internet Key Exchange
ILEC	incumbent local exchange carrier
ILMI	Integrated Local Management Interface
InARP	Inverse Address Resolution Protocol
IOA	input/output adapter
IP	Internet Protocol
IPCP	Internet Protocol Control Protocol
IPoA	Internet Protocol over Asynchronous Transfer Mode
IPsec	Internet Protocol Security
IRDP	ICMP Router Discovery Protocol
ISAKMP	Internet Security Association and Key Management Protocol
ISDN	Integrated Services Digital Network
IS-IS	Intermediate System–to–Intermediate System
ISM	IPsec Service module
ISO	International Organization for Standardization
ISP	Internet service provider
IS Voice	Intelligent Service Voice application
ITU-T	International Telecommunication Union – Telecommunication Standardization
J	
JATE	Japan Approvals Institute for Telecommunications Terminal Equipment

Abbreviation or Acronym	Term
JDBC	Java Database Connectivity
K	
KB	kilobyte(s)
Kbps	kilobits per second
L	
L2TP	Layer 2 Tunneling Protocol
LAC	L2TP access concentrator
LAG	link aggregation group
LAN	local area network
LCP	Link Control Protocol
LDAP	Lightweight Directory Access Protocol
LDP	Label Distribution Protocol
LED	light-emitting diode
LER	label edge router
LIB	label information base
LIP	Link Integrity Protocol
LLC	logical link control
L-LSP	label-only-inferred-PSC LSP
LMI	local management interface; link management interface
LNS	L2TP network server
LOF	loss of frame
LOP	loss of pointer
LOS	loss of signal
LSA	link-state advertisement

Abbreviation or Acronym	Term
LSDB	link-state database
LSP	label-switched path; link-state PDU; link-state protocol
LSR	label-switching router
<b>M</b>	
MAC	media access control; Message Authentication Code
MAU	medium attachment unit
MB	megabyte(s)
MBGP	multicast Border Gateway Protocol
MBone	multicast backbone
Mbps	megabits per second
MBS	maximum burst size
MD5	Message Digest 5
MDL	maintenance data link
MDx	Message Digest x (hash algorithm)
MED	multiple exit discriminator
MGTM	multicast group table manager
MIB	Management Information Base
MLFR	Multilink Frame Relay
MLPPP	Multilink Point-to-Point Protocol
motd	message of the day
MOTM	message of the minute
MP-BGP	Border Gateway Protocol multiprotocol extensions (sometimes referred to as multiprotocol Border Gateway Protocol)
MPLS	Multiprotocol Label Switching
mrinfo	multicast router information

Abbreviation or Acronym	Term
MRRU	multilink maximum received reconstructed unit
MRU	maximum receive unit
MSDP	Multicast Source Discovery Protocol
MSO	multiple service operator
MSP	Multiplex Section Protection
MSS	maximum segment size
MTU	maximum transmission unit; multitenant unit
N	
NAK	negative acknowledgment
NAPT	Network Address Port Translation
NAS	network access server
NAT	Network Address Translation
NBMA	nonbroadcast multiaccess
NCP	Network Control Protocol
ND	Neighbor Discovery
NEBS	Network Equipment Building System
NET	network entity title
NLRI	network layer reachability information
NMC	Network Management Center
NMS	network management system
NNI	network-to-network interface
NRZ	nonreturn to zero
NRZI	nonreturn to zero inverted
NSAP	network service access point



Abbreviation or Acronym	Term
NSF	nonstop forwarding
NSSA	not-so-stubby area (refers to OSPF routing)
NTP	Network Time Protocol
NVRAM	nonvolatile random-access memory
NVS	nonvolatile storage
<b>O</b>	
OAM	operations, administration, and management
OC	optical carrier
ODBC	Open Database Connectivity
OID	object identifier
OIF	outgoing interface
ORF	outbound route filter; outbound route filtering
OSI	Open Systems Interconnection
OSINLCP	OSI Internet Link Control Protocol; OSI Network Layer Control Protocol
OSPF	Open Shortest Path First
OSS	operations support system
<b>P</b>	
P	provider core router
PADI	PPPoE Active Discovery Initiation
PADM	PPPoE Active Discovery Message
PADN	PPPoE Active Discovery Network
PADO	PPPoE Active Discovery Offer
PADR	PPPoE Active Discovery Request
PADS	PPPoE Active Discovery Session

Abbreviation or Acronym	Term
PADT	PPPoE Active Discovery Termination
PAP	Password Authentication Protocol
PBX	private branch exchange
PCMCIA	Personal Computer Memory Card International Association
PCR	peak cell rate
PDU	protocol data unit
PE	provider edge router
PFC	Protocol Field Compression
PFS	perfect forward secrecy
PHB	per-hop behavior
PHP	penultimate hop pop
PIB	Policy Information Base
PIM	Protocol Independent Multicast; power input module
PIM DM	Protocol Independent Multicast dense mode
PIM S-DM	Protocol Independent Multicast sparse-dense mode
PIM SM	Protocol Independent Multicast sparse mode
PIM SSM	Protocol Independent Multicast source-specific multicast
PKI	public key infrastructure
PLCP	physical layer convergence procedure
PM	policy manager
PNNI	private network-to-network interface
POP	point of presence
POS	packet over SONET
POST	power-on self-test

Abbreviation or Acronym	Term
PPP	Point-to-Point Protocol
PPPoE	Point-to-Point Protocol over Ethernet
pps	packets per second
PROM	programmable read-only memory
PSC	per-hop scheduling class
PSNP	partial sequence number PDU (protocol data unit)
PVC	permanent virtual circuit (or connection)
Q	
QoS	quality of service
R	
RADIUS	Remote Authentication Dial-In User Service
RD	route distinguisher
RDBS	relational database system
RDI	remote defect indication
RED	random early detection
REI	remote error indication
RESV	reservation
RFC	Request for Comments
RIB	routing information base
RIP	Routing Information Protocol
RISC	reduced instruction set computing
RMI	Remote Method Invocation (Java)
RP	rendezvous point (router)
RPF	reverse-path forwarding

Abbreviation or Acronym	Term
RSA	Rivest-Shamir-Adleman (encryption algorithm)
RSVP	Resource Reservation Protocol
RSVP-TE	Resource Reservation Protocol with traffic engineering extensions
RTM	resource threshold monitor
RTR	Response Time Reporter
RTSP	Real-Time Streaming Protocol
RWS	receive window size
RX	receive
S	
SA	security association
SAFI	subsequent address family identifier
SAR	segmentation and reassembly
SC	system controller
SCCRQ	Start-Control-Connection-Request
SCEP	Simple Certificate Enrollment Protocol
SCR	sustained cell rate
SCSI	small computer system interface (abbreviation pronounced “scuzzy”)
SDH	Synchronous Digital Hierarchy
SDRAM	synchronous dynamic random access memory
SDSL	symmetric digital subscriber line
SDU	service data unit
SDX	Service Deployment System (formerly SSC)
SEF	severely errored framing
SES	severely errored second

Abbreviation or Acronym	Term
SFP	small form-factor pluggable transceiver
(S,G)	source (S) of the multicast packet and the destination multicast group address (G)
SHA	Secure Hash Algorithm
SIP	SMDS Interface Protocol
SLA	service level agreement
SLARP	Serial Line Address Resolution Protocol
SM	Service line module
SMF	single-mode fiber
SMM	switch management module
SNAP	Subnetwork Access Protocol; subnetwork attachment point
SNI	SMDS network interface
SNMP	Simple Network Management Protocol
SNPA	subnet point of attachment
SNTP	Simple Network Time Protocol
SODIMM	small outline dual inline memory module
SONET	Synchronous Optical Network
SPD	security policy database
SPF	shortest path first
SPI	security parameter index
SPQ	strict-priority queues
SPVC	soft permanent virtual circuit
SQL	Structured Query Language
SRP	switch route processor
SRT	source-rooted tree

Abbreviation or Acronym	Term
SSC	Service Selection Center (no longer used; see SDX)
SSH	Secure Shell
SSN	short sequence number
STM	Synchronous Transport module
SVC	switched virtual circuit
S-VLAN	stacked virtual local area network
SYN	synchronize (bit)
T	
TAC	Technical Assistance Center
TACACS	Terminal Access Controller Access Control System
TC	transmission convergence
TCP	Transmission Control Protocol
TE	traffic engineering
TFTP	Trivial File Transfer Protocol
TIP	terminal interface processor
TLV	type-length-value
ToS	type of service
TPID	Tag Protocol Identifier
TSM	Tunnel Service line module
TTL	time-to-live
TU	tributary unit
TUG	tributary unit group
TX	transmit
U	

Abbreviation or Acronym	Term
U	unit of measurement for rack-mounted equipment (a U is 1.75 in., or 4.44 cm)
UBR	unspecified bit rate
UDP	User Datagram Protocol
UI	user interface
UL	Underwriter Laboratories
UMTS	universal mobile telecommunications system
UNI	user-network interface (ATM usage); user-to-network interface
UPC	user parameter control
URL	Uniform Resource Locator
USM	user-based security model
UTC	Coordinated Universal Time
<b>V</b>	
VAC	volts alternating current
VBR	variable bit rate
VBR-NRT	variable bit rate, non-real time
VBR-RT	variable bit rate, real time
VC	virtual circuit (or connection)
VCC	virtual channel connection
VCCI	Voluntary Control Council for Interference
VCD	virtual circuit descriptor
VCI	virtual channel identifier
VDC	volts direct current
VDSL	very-high-bit-rate digital subscriber line
VLAN	virtual local area network

Abbreviation or Acronym	Term
VoIP	voice over Internet Protocol
VOQL	virtual output queue length
VP	virtual path
VPC	virtual path connection
VPI	virtual path identifier
VPN	virtual private network
VR	virtual router
VRF	VPN routing and forwarding instance
VRID	virtual router identifier
VRRP	Virtual Router Redundancy Protocol
VSA	vendor-specific attribute (RADIUS)
VT	virtual tributary
VTs	VPN Tunnel Server
vty	virtual terminal
<b>W</b>	
WAN	wide area network
WAP	wireless access point
WEP	Wired Equivalent Privacy
WFQ	weighted fair queuing
WINS	Windows Internet Name Service (Microsoft)
WLAN	wireless local area network
WLL	wireless local loop
WRED	weighted random early detection
WRR	weighted round-robin



Abbreviation or Acronym	Term
X	
xDSL	combined term used to refer to ADSL, HDSL, SDSL, and VDSL
XFP	10-gigabit small form-factor pluggable transceiver

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## APPENDIX B

# References

This document lists RFCs, draft RFCs, other software standards, hardware standards, and other references that provide information about the protocols and features supported by the system.

- [RFCs on page 589](#)
- [Draft RFCs on page 604](#)
- [Other Software Standards on page 607](#)
- [Hardware Standards on page 610](#)

## RFCs

Table 109: E Series RFCs

Reference	Protocol or Feature
RFC 5308—Routing IPv6 with IS-IS (October 2008)	IPv6; IS-IS
RFC 5187—OSPFv3 Graceful Restart (June 2008)	OSPF
RFC 5072—IP Version 6 over PPP (September 2007)	IPv6; PPP
RFC 4951—Fail Over Extensions for Layer 2 Tunneling Protocol (L2TP) "failover" (August 2007)	L2TP
RFC 4893—BGP Support for Four-octet AS Number Space (May 2007)	BGP
RFC 4862—IPv6 Stateless Address Autoconfiguration (September 2007)	IPv6; Neighbor Discovery
RFC 4861—Neighbor Discovery for IP Version 6 (IPv6) (September 2007)	IPv6; Neighbor Discovery
RFC 4816—Pseudowire Emulation Edge-to-Edge (PWE3) Asynchronous Transfer Mode (ATM) Transparent Cell Transport Service (February 2007)	MPLS
RFC 4875—Extensions to Resource Reservation Protocol - Traffic Engineering (RSVP-TE) for Point-to-Multipoint TE Label Switched Paths (LSPs) (May 2007)	MPLS

Table 109: E Series RFCs (*continued*)

Reference	Protocol or Feature
RFC 4760—Multiprotocol Extensions for BGP-4 (January 2007)	BGP
RFC 4762—Virtual Private LAN Service (VPLS) Using Label Distribution Protocol (LDP) Signaling (January 2007)	VPLS
RFC 4684—Constrained Route Distribution for Border Gateway Protocol/MultiProtocol Label Switching (BGP/MPLS) Internet Protocol (IP) Virtual Private Networks (VPNs) ( 2006)	BGP/MPLS VPNs
RFC 4679—DSL Forum Vendor-Specific RADIUS Attributes (September 2006)	RADIUS
RFC 4661—Signaling Requirements for Point-to-Multipoint Traffic-Engineered MPLS Label Switched Paths (LSPs) (April 2006)	MPLS
RFC 4447—Pseudowire Setup and Maintenance Using the Label Distribution Protocol (LDP) (April 2006)	VPLS
RFC 4379—Detecting Multi-Protocol Label Switched (MPLS) Data Plane Failures (February 2006)	MPLS; BGP/MPLS VPNs
RFC 4364—BGP/MPLS IP Virtual Private Networks (VPNs) (February 2006)	BGP/MPLS VPNs
RFC 4292—IP Forwarding Table MIB (April 2006)	SNMP
RFC 4271—A Border Gateway Protocol 4 (BGP-4) (January 1996)	BGP
RFC 4243—Vendor-Specific Information Suboption for the Dynamic Host Configuration Protocol (DHCP) Relay Agent Option (December 2005)	DHCP
RFC 4193—Unique Local IPv6 Unicast Addresses (October 2005)	IPv6
RFC 4007—IPv6 Scoped Address Architecture (March 2005)	IPv6
RFC 4090—Fast Reroute Extensions to RSVP-TE for LSP Tunnels (May 2005)	MPLS
RFC 3847—Restart Signaling for Intermediate System to Intermediate System (IS-IS) (July 2004)	IS-IS
RFC 3784—Intermediate System to Intermediate System (IS-IS) Extensions for Traffic Engineering (TE) (June 2004)	IS-IS
RFC 3768—Virtual Router Redundancy Protocol (VRRP) (April 2004)	VRRP
RFC 3748—Extensible Authentication Protocol (EAP) (June 2004)	PPP7.3.0b1

Table 109: E Series RFCs (*continued*)

Reference	Protocol or Feature
RFC 3715—IPsec-Network Address Translation (NAT) Compatibility Requirements (March 2004)	L2TP over IPsec
RFC 3710—Multicast Listener Discovery (MLD) for IPv6 (October 1999)	IPv6 multicasting
RFC 3706—A Traffic-Based Method of Detecting Dead Internet Key Exchange (IKE) Peers (February 2004)	IPsec 5.3.0b1
RFC 3646—DNS Configuration options for Dynamic Host Configuration Protocol for IPv6 (DHCPv6) (December 2003)	DHCP
RFC 3633—IPv6 Prefix Options for Dynamic Host Configuration Protocol (DHCP) Version 6 (December 2003)	DHCP 7.1.x
RFC 3630—Traffic Engineering (TE) Extensions to OSPF Version 2 (September 2003)	OSPF
RFC 3623—Graceful OSPF Restart (November 2003)	OSPF
RFC 3579—RADIUS EAP (September 2003)	PPP
RFC 5176—Dynamic Authorization Extensions to Remote Authentication Dial In User Service (RADIUS) (January 2008)	RADIUS
RFC 3569—An Overview of Source-Specific Multicast (SSM) (July 2003)	IP multicasting
RFC 3564—Requirements for support of Differentiated Services-aware MPLS Traffic Engineering (July 2003)	MPLS
RFC 3539—Authentication, Authorization and Accounting (AAA) Transport Profile (June 2003)	RADIUS 6.0.0b1
RFC 3498—Definitions of Managed Objects for Synchronous Optical Network (SONET) Linear Automatic Protection Switching (APS) Architectures (March 2003)	SONET APS redundancy
RFC 3479—Fault Tolerance for the Label Distribution Protocol (LDP) (February 2003)	MPLS
RFC 3478—Graceful Restart Mechanism for Label Distribution Protocol (February 2003)	MPLS
RFC 3473—Generalized Multi-Protocol Label Switching (GMPLS) Signaling Resource Reservation Protocol-Traffic Engineering (RSVP-TE) Extensions (January 2003)	MPLS
RFC 3471—Generalized Multi-Protocol Label Switching (GMPLS) Signaling Functional Description (January 2003)	MPLS

Table 109: E Series RFCs (*continued*)

Reference	Protocol or Feature
RFC 3447—Public-Key Cryptography Standards (PKCS) #1: RSA Cryptography Specifications Version 2.1 (February 2003)	Digital certificates
RFC 3443—Time To Live (TTL) Processing in Multi-Protocol Label Switching (MPLS) Networks (January 2003)	MPLS
RFC 3419—Textual Conventions for Transport Addresses (December 2002)	IP
RFC 3418—Management Information Base (MIB) for the Simple Network Management Protocol (SNMP) (December 2002)	SNMP
RFC 3417—Transport Mappings for the Simple Network Management Protocol (SNMP) (December 2002)	SNMP
RFC 3416—Version 2 of the Protocol Operations for the Simple Network Management Protocol (SNMP) (December 2002)	SNMP
RFC 3415—View-based Access Control Model (VACM) for the Simple Network Management Protocol (SNMP) (December 2002)	SNMP
RFC 3414—User-based Security Model (USM) for version 3 of the Simple Network Management Protocol (SNMPv3) (December 2002)	SNMP
RFC 3413—Simple Network Management Protocol (SNMP) Applications (December 2002)	SNMP
RFC 3412—Message Processing and Dispatching for the Simple Network Management Protocol (SNMP) (December 2002)	SNMP
RFC 3411—An Architecture for Describing Simple Network Management Protocol (SNMP) Management Frameworks (December 2002)	SNMP
RFC 3410—Introduction and Applicability Statements for Internet Standard Management Framework (December 2002)	SNMP
RFC 3392—Capabilities Advertisement with BGP-4 (November 2002)	BGP; BGP/MPLS VPNs
RFC 3376—Internet Group Management Protocol (October 2002)	IP multicasting
RFC 3373—Three-Way Handshake for Intermediate System to Intermediate System (IS-IS) Point-to-Point Adjacencies (September 2002)	IS-IS
RFC 3344—IP Mobility Support for IPv4 (August 2002)	Mobile IP
RFC 3318—Framework Policy Information Base (March 2003)	COPS
RFC 3315—Dynamic Host Configuration Protocol for IPv6 (DHCPv6) (July 2003)	DHCP

Table 109: E Series RFCs (*continued*)

Reference	Protocol or Feature
RFC 3293—General Switch Management Protocol (GSMP) Packet Encapsulations for Asynchronous Transfer Mode (ATM), Ethernet and Transmission Control Protocol (TCP) (June 2002)	ANCP
RFC 3292—General Switch Management Protocol (GSMP) V3 (June 2002)	IP multicasting; ANCP
RFC 3291—Textual Conventions for Internet Network Addresses (May 2002)	IP
RFC 3280—Internet X.509 Public Key Infrastructure Certificate and Certificate Revocation List (CRL) Profile (April 2002)	Digital certificates
RFC 3277—Intermediate System to Intermediate System (IS-IS) Transient Blackhole Avoidance (April 2002)	IS-IS
RFC 3270—Multi-Protocol Label Switching (MPLS) Support of Differentiated Services (May 2002)	MPLS
RFC 3260—New Terminology and Clarifications for Diffserv (April 2002)	QoS
RFC 3246—An Expedited Forwarding PHB (Per-Hop Behavior) (March 2002)	MPLS; QoS
RFC 3210—Applicability Statement for Extensions to RSVP for LSP-Tunnels (December 2001)	BGP/MPLS VPNs
RFC 3209—RSVP-TE: Extensions to RSVP for LSP Tunnels (December 2001)	BGP/MPLS VPNs
RFC 3198—Terminology for Policy-Based Management (November 2001)	Policy management
RFC 3193—Securing L2TP using IPsec (November 2001)	L2TP over IPsec
RFC 3159—Structure of Policy Provisioning Information (SPPI) (August 2001)	COPS
RFC 3145—L2TP Disconnect Cause Information (July 2001)	L2TP
RFC 3140—Per Hop Behavior Identification Codes (June 2001)	MPLS
RFC 3107—Carrying Label Information in BGP-4 (May 2001)	BGP/MPLS VPNs
RFC 3097—RSVP Cryptographic Authentication -- Updated Message Type Value (April 2001)	MPLS
RFC 3084—COPS Usage for Policy Provisioning (COPS-PR) (March 2001)	COPS

Table 109: E Series RFCs (*continued*)

Reference	Protocol or Feature
RFC 3065—Autonomous System Confederations for BGP (February 2001)	MPLS
RFC 3046—DHCP Relay Agent Information Option (January 2001)	Dynamic interfaces, RADIUS
RFC 3037—LDP Applicability (January 2001)	MPLS
RFC 3036—LDP Specification (January 2001)	MPLS, VPLS
RFC 3035—MPLS using LDP and ATM VC Switching (January 2001)	MPLS
RFC 3032—MPLS Label Stack Encoding (January 2001)	MPLS
RFC 3031—Multiprotocol Label Switching Architecture (January 2001)	MPLS
RFC 3027—Protocol Complications with the IP Network Address Translator (January 2001)	NAT
RFC 3024—Reverse Tunneling for Mobile IP, revised (January 2001)	Mobile IP
RFC 3022—Traditional IP Network Address Translator (Traditional NAT) (January 2001)	NAT
RFC 3014—Notification Log MIB (November 2000)	SNMP
RFC 2998—A Framework for Integrated Services Operation over Diffserv Networks (November 2000)	QoS
RFC 2993—Architecture Implications of NAT (November 2000)	NAT
RFC 2990—Next Steps for the IP QoS Architecture (November 2000)	QoS
RFC 2986—PKCS #10: Certification Request Syntax Specification Version 1.7 (November 2000)	Digital certificates
RFC 2981—Event MIB (October 2000)	Event Mgr
RFC 2973—IS-IS Mesh Groups (October 2000)	IS-IS
RFC 2966—Domain-wide Prefix Distribution with Two-Level IS-IS (October 2000)	IS-IS
RFC 2961—RSVP Refresh Overhead Reduction Extensions (April 2001)	MPLS
RFC 2934—Protocol Independent Multicast MIB for IPv4 (October 2000)	SNMP



Table 109: E Series RFCs (*continued*)

Reference	Protocol or Feature
RFC 2933—Internet Group Management Protocol MIB (October 2000)	SNMP
RFC 2932—IPv4 Multicast Routing MIB (October 2000)	SNMP
RFC 2925—Definitions of Managed Objects for Remote Ping, Traceroute, and Lookup Operations (September 2000)	SNMP
RFC 2923—TCP Problems with Path MTU Discovery (September 2000)	IP
RFC 2918—Route Refresh Capability for BGP-4 (September 2000)	BGP
RFC 2917—A Core MPLS IP Architecture (September 2000)	MPLS
RFC 2890—Key and Sequence Number Extensions to GRE (September 2000)	GRE
RFC 2869—RADIUS Extensions (June 2000)	RADIUS
RFC 2868—RADIUS Attributes for Tunnel Protocol Support (June 2000)	RADIUS
RFC 2867—RADIUS Accounting Modifications for Tunnel Protocol Support (June 2000)	RADIUS
RFC 2866—RADIUS Accounting (June 2000)	Dynamic interfaces; RADIUS
RFC 2865—Remote Authentication Dial In User Service (RADIUS) (June 2000)	Dynamic interfaces; RADIUS; Mobile IP
RFC 2864—The Inverted Stack Table Extension to the Interfaces Group MIB (June 2000)	SNMP
RFC 2863—The Interfaces Group MIB (June 2000)	Ethernet; SNMP
RFC 3392—Capabilities Advertisement with BGP-4 (November 2002)	BGP
RFC 2836—Per Hop Behavior Identification Codes (May 2000)	MPLS; Policy, Management; QoS
RFC 2796—BGP Route Reflection—An Alternative to Full Mesh IBGP (April 2000)	BGP
RFC 2794—Mobile IP Network Access Identifier Extension for IPv4 (March 2000)	Mobile IP
RFC 2790—Host Resources MIB (March 2000)	SNMP
RFC 2787—Definitions of Managed Objects for the Virtual Router Redundancy Protocol (March 2000)	VRRP

Table 109: E Series RFCs (*continued*)

Reference	Protocol or Feature
RFC 2784—Generic Routing Encapsulation (GRE) (March 2000)	IP tunnels
RFC 2763—Dynamic Hostname Exchange Mechanism for IS-IS (February 2000)	IS-IS
RFC 2748—The COPS (Common Open Policy Service) Protocol (January 2000)	COPS
RFC 2747—RSVP Cryptographic Authentication (January 2000)	MPLS
RFC 2740—OSPF for IPv6	OSPF
RFC 2737—Entity MIB (Version 2) (December 1999)	SNMP
RFC 2716—PPP EAP TLS Authentication Protocol (October 1999)	PPP
RFC 2702—Requirements for Traffic Engineering over MPLS (September 1999)	MPLS
RFC 2698—A Two Rate Three Color Marker (September 1999)	Policy management; QoS
RFC 2697—A Single Rate Three Color Marker (September 1999)	Policy management
RFC 2694—DNS extensions to Network Address Translators (DNS_ALG) (September 1999)	NAT
RFC 2686—The Multi-Class Extension to Multi-Link PPP (September 1999)	Multiclass MLPPP
RFC 2685—Virtual Private Networks Identifier (September 1999)	MPLS
RFC 2684—Multiprotocol Encapsulation over ATM Adaptation Layer 5 (September 1999)	ATM
RFC 2668—Definitions of Managed Objects for IEEE 802.3 Medium Attachment Units (MAUs) (August 1999)	Ethernet; SNMP
RFC 2667—IP Tunnel MIB (August 1999)	SNMP; IP tunnels
RFC 2665—Definitions of Managed Objects for the Ethernet-like Interface Types (August 1998)	Ethernet; SNMP
RFC 2663—IP Network Address Translator (NAT) Terminology and Considerations (August 1999)	NAT
RFC 2661—Layer Two Tunneling Protocol “L2TP” (August 1999)	L2TP

Table 109: E Series RFCs (*continued*)

Reference	Protocol or Feature
RFC 2616—Hypertext Transfer Protocol – HTTP/1.1 (June 1989)	HTTP
RFC 2615—PPP over SONET/SDH (June 1999)	POS
RFC 2598—An Expedited Forwarding PHB (June 1999)	QoS
RFC 2597—Assured Forwarding PHB Group (June 1999)	MPLS; Policy management; QoS
RFC 2580—Conformance Statements for SMIv2 (April 1999)	SNMP
RFC 2579—Textual Conventions for SMIv2 (April 1999)	SNMP
RFC 2578—Structure of Management Information Version 2 (SMIv2) (April 1999)	SNMP
RFC 2576—Coexistence between Version 1, Version 2, and Version 3 of the Internet-standard Network Management Framework (March 2000)	SNMP
RFC 2558—Definitions of Managed Objects for the SONET/SDH Interface Type (March 1999)	SNMP; cOCx/STMx and OCx/STMx interfaces
RFC 2545—Use of BGP-4 Multiprotocol Extensions for IPv6 Inter-Domain Routing (March 1999)	BGP
RFC 2526—Reserved IPv6 Subnet Anycast Addresses (March 1999)	IPv6
RFC 2519—A Framework for Inter-Domain Route Aggregation (February 1999)	BGP
RFC 2516—Method for Transmitting PPP over Ethernet (PPPoE) (February 1998)	PPPoE
RFC 2515—Definitions of Managed Objects for ATM Management (February 1999)	ATM; SNMP
RFC 2514—Definitions of Textual Conventions and OBJECT-IDENTITIES for ATM Management (February 1999)	SNMP
RFC 2513—Managed Objects for Controlling the Collection and Storage of Accounting Information for Connection-Oriented Networks (February 1999)	SNMP
RFC 2496—Definitions of Managed Objects for the DS3/E3 Interface Types (January 1999)	SNMP; cOCx/STMx, CT3, E3, and T3 interfaces
RFC 2495—Definitions of Managed Objects for the DS1, E1, DS2 and E2 Interface Types (January 1999)	SNMP; CE1, CT1, and CT3 interfaces

Table 109: E Series RFCs (*continued*)

Reference	Protocol or Feature
RFC 2493—Textual Conventions for MIB Modules Using Performance History Based on 15 Minute Intervals (January 1999)	SNMP
RFC 2486—The Network Access Identifier (January 1999)	Mobile IP
RFC 2475—An Architecture for Differentiated Services (December 1998)	MPLS; Policy, Management; QoS
RFC 2474—Definition of the Differentiated Services Field (DS Field) in the IPv4 and IPv6 Headers (December 1998)	MPLS; Policy management; QoS
RFC 2466—Management Information Base for IP Version 6: ICMPv6 Group (December 1998)	IPv6; Neighbor Discovery
RFC 2465—Management Information Base for IP Version 6: Textual Conventions and General Group (December 1998)	IPv6
RFC 2464—Transmission of IPv6 Packets over Ethernet Networks (December 1998)	IPv6; Neighbor Discovery
RFC 2463—Internet Control Message Protocol (ICMPv6) for the Internet Protocol Version 6 (IPv6) Specification (December 1998)	IPv6
RFC 2460—Internet Protocol, Version 6 (IPv6) (December 1998)	IPv6
RFC 2459—Internet X.509 Public Key Infrastructure Certificate and CRL Profile (January 1999)	Digital certificates
RFC 2453—RIP Version 2 (November 1998)	RIP
RFC 2439—BGP Route Flap Damping (November 1998)	BGP
RFC 2427—Multiprotocol Interconnect over Frame Relay (September 1998)	Frame Relay
RFC 2410—The NULL Encryption Algorithm and Its Use With IPsec (November 1998)	IPsec
RFC 2409—The Internet Key Exchange (IKE) (November 1998)	IPsec
RFC 2408—Internet Security Association and Key Management Protocol (ISAKMP) (November 1998)	IPsec
RFC 2407—The Internet IP Security Domain of Interpretation for ISAKMP (November 1998)	IPsec
RFC 2406—IP Encapsulating Security Payload (ESP) (November 1998)	IPsec

Table 109: E Series RFCs (*continued*)

Reference	Protocol or Feature
RFC 2405—The ESP DES-CBC Cipher Algorithm With Explicit IV (November 1998)	IPsec
RFC 2404—The Use of HMAC-SHA-1-96 within ESP and AH (November 1998)	IPsec
RFC 2403—The Use of HMAC-MD5-96 within ESP and AH (November 1998)	IPsec
RFC 2402—IP Authentication Header (November 1998)	IPsec
RFC 2401—Security Architecture for the Internet Protocol (November 1998)	IPsec
RFC 2390—Inverse Address Resolution Protocol (September 1998)	ATM
RFC 2385—Protection of BGP Sessions via the TCP MD5 Signature Option (August 1998)	BGP
RFC 2373—IP Version 6 Addressing Architecture (July 1998)	IPv6
RFC 2370—The OSPF Opaque LSA Option (July 1998)	OSPF
RFC 2364—PPP over AAL5 (July 1998)	E3 and T3 interfaces
RFC 2362—Protocol Independent Multicast-Sparse Mode (PIM-SM): Protocol Specification (June 1998)	IP multicasting; SNMP 6.1.0 - removed draft reference (not needed; Mark)
RFC 2328—OSPF Version 2 (April 1998)	OSPF
RFC 2308—Negative Caching of DNS Queries (DNS NCACHE) (March 1998)	System management
RFC 2284—PPP Extensible Authentication Protocol (EAP) (March 1998)	RADIUS
RFC 2270—Using a Dedicated AS for Sites Homed to a Single Provider (January 1998)	BGP
RFC 2246—The TLS Protocol Version 1.0 (January 1999)	PPP
RFC 2236—Internet Group Management Protocol, Version 2 (November 1997)	IP multicasting
RFC 2233—The Interfaces Group MIB using SMIv2 (November 1997)	Frame Relay
RFC 2211—Specification of the Controlled-Load Network Element Service (September 1997)	MPLS

Table 109: E Series RFCs (*continued*)

Reference	Protocol or Feature
RFC 2210—The Use of RSVP with IETF Integrated Services (September 1997)	MPLS
RFC 2209—Resource Reservation Protocol (RSVP) -- Version 1, Message Processing Rules (September 1997)	MPLS
RFC 2205—Resource Reservation Protocol (RSVP) -- Version 1, Functional Specification (September 1997)	MPLS
RFC 2153—PPP Vendor Extensions (May 1997)	PPP
RFC 2132—DHCP Options and BOOTP Vendor Extensions (March 1997)	DHCP
RFC 2131—Dynamic Host Configuration Protocol (March 1997)	DHCP
RFC 2115—Management Information Base for Frame Relay DTEs Using SMIv2 (September 1997)	Frame Relay; SNMP
RFC 2104—HMAC: Keyed-Hashing for Message Authentication (February 1997)	MPLS
RFC 2030—Simple Network Time Protocol (SNTP) (Version 4) for IPv4, IPv6, and OSI (October 1996)	NTP
RFC 2013—SNMPv2 Management Information Base for the User Datagram Protocol using SMIv2 (November 1996)	SNMP
RFC 2012—SNMPv2 Management Information Base for the Transmission Control Protocol using SMIv2 (November 1996)	SNMP
RFC 2011—SNMPv2 Management Information Base for the Internet Protocol using SMIv2 (November 1996)	SNMP
RFC 2006—The Definitions of Managed Objects for IP Mobility Support using SMIv2 (October 1996)	Mobile IP
RFC 2003—IP Encapsulation within IP (October 1996)	IP tunnels
RFC 1998—An Application of the BGP Community Attribute in Multi-home Routing (August 1996)	BGP
RFC 1997—BGP Communities Attribute (August 1996)	BGP
RFC 1994—PPP Challenge Handshake Authentication Protocol (CHAP) (August 1996)	MLPPP; PPP
RFC 1990—The PPP Multilink Protocol (MP) (August 1996)	MLPPP

Table 109: E Series RFCs (*continued*)

Reference	Protocol or Feature
RFC 1966—BGP Route Reflection An alternative to full mesh IBGP (June 1996)	BGP
RFC 3065—Autonomous System Confederations for BGP (February 2001))	BGP
RFC 1930—Guidelines for creation, selection, and registration of an Autonomous System (AS) (March 1996)	BGP
RFC 1901—Introduction to Community-based SNMPv2 (January 1996)	SNMP
RFC 1877—PPP Internet Protocol Control Protocol Extensions for Name Server Addresses (December 1995)	PPP
RFC 1863—A BGP/IDRP Route Server alternative to a full mesh routing (October 1995)	BGP
RFC 1850—OSPF Version 2 Management Information Base (November 1995)	OSPF
RFC 1812—Requirements for IP Version 4 Routers (June 1995)	IP
RFC 1774—BGP-4 Protocol Analysis (March 1995)	BGP
RFC 1773—Experience with the BGP-4 protocol (March 1995)	BGP
RFC 1772—Application of the Border Gateway Protocol in the Internet (March 1995)	BGP
RFC 1745—BGP4/IDRP for IP—OSPF Interaction (December 1994)	BGP
RFC 1724—RIP Version 2 MIB Extension (November 1994)	RIP
RFC 1702—Generic Routing Encapsulation over IPv4 Networks (October 1994)	IP tunnels
RFC 1701—Generic Routing Encapsulation (October 1994)	IP tunnels
RFC 1700—Assigned Numbers (October 1994)	IP tunnels
RFC 1662—PPP in HDLC-like Framing (July 1994)	POS
RFC 1661—The Point-to-Point Protocol (PPP) (July 1994)	PPP; MLPPP; cOCx/STMx, channelized E1, channelized T1, channelized T3, E3, and T3 interfaces

Table 109: E Series RFCs (*continued*)

Reference	Protocol or Feature
RFC 1657—Definitions of Managed Objects for the Fourth Version of the Border Gateway Protocol (BGP-4) using SMIv2 (July 1997)	BGP; SNMP
RFC 1587—The OSPF NSSA Option (March 1994)	OSPF
RFC 1493—Definitions of Managed Objects for Bridges (July 1993)	Transparent bridging
RFC 1490—Multiprotocol Interconnect over Frame Relay (July 1993)	Frame Relay
RFC 1483—Multiprotocol Encapsulation over ATM Adaptation Layer 5 (July 1993)	ATM; E3 and T3 interfaces
RFC 1473—The Definitions of Managed Objects for the IP Network Control Protocol of the Point-to-Point Protocol (June 1993)	SNMP
RFC 1472—The Definitions of Managed Objects for the Security Protocols of the Point-to-Point Protocol (June 1993)	SNMP
RFC 1471—The Definitions of Managed Objects for the Link Control Protocol of the Point-to-Point Protocol (June 1993)	SNMP
RFC 1407—Definitions of Managed Objects for the DS3/E3 Interface Types (January 1993)	SNMP; cOCx/STMx, channelized T3, E3, and T3 interfaces
RFC 1406—Definitions of Managed Objects for the DS1 and E1 Interface Types (January 1993)	SNMP; channelized E1, channelized T1, and channelized T3 interfaces
RFC 1350—Trivial File Transfer Protocol (TFTP) (Revision 2) (July 1992)	TFTP; System management
RFC 1332—The PPP Internet Protocol Control Protocol (IPCP) (May 1992)	PPP
RFC 1305—Network Time Protocol (version 3) Specification, Implementation and Analysis (March 1992)	NTP
RFC 1215—A Convention for Defining Traps for use with the SNMP (March 1991)	SNMP
RFC 1213—Management Information Base for Network Management of TCP/IP-based Internets: MIB-II (March 1991)	SNMP
RFC 1212—Concise MIB Definitions (March 1991)	SNMP
RFC 1195—Use of OSI IS-IS for Routing in TCP/IP and Dual Environments (December 1990)	IS-IS



Table 109: E Series RFCs (*continued*)

Reference	Protocol or Feature
RFC 1158—Management Information Base for Network Management of TCP/IP-based internets: MIB-II (May 1990)	TCP/IP
RFC 1157—A Simple Network Management Protocol (SNMP) (May 1990)	SNMP
RFC 1155—Structure and Identification of Management Information for TCP/IP-based Internets (May 1990)	SNMP
RFC 1122—Requirements for Internet Hosts—Communication Layers (October 1989)	IP
RFC 1112—Host Extensions for IP Multicasting (August 1989)	Ethernet; IP
RFC 1094—Network File System Protocol Specification (March 1989)	NFS
RFC 1058—Routing Information Protocol (June 1988)	RIP
RFC 1057—Remote Procedure Call Protocol Specification (June 1988)	RPC
RFC 1042—A Standard for the Transmission of IP Datagrams over IEEE 802 Networks (February 1988)	Ethernet
RFC 1035—Domain Names – Implementation and Specification (November 1987)	System management
RFC 959—File Transfer Protocol (FTP) (October 1985)	FTP; System management
RFC 950—Internet Standard Subnetting Procedure (August 1985)	IP
RFC 922—Broadcasting Internet Datagrams in the Presence of Subnets (October 1984)	IP
RFC 919—Broadcasting Internet Datagrams (October 1984)	IP
RFC 894—A Standard for the Transmission of IP Datagrams over Ethernet Networks (April 1984)	Ethernet
RFC 854—Telnet Protocol Specification (May 1983)	IP
RFC 826—An Ethernet Address Resolution Protocol (November 1982)	Ethernet
RFC 793—Transmission Control Protocol (September 1981)	IP
RFC 792—Internet Control Message Protocol (September 1981)	IP
RFC 791—Internet Protocol DARPA Internet Program Protocol Specification (September 1981)	IP

Table 109: E Series RFCs (*continued*)

Reference	Protocol or Feature
RFC 768—User Datagram Protocol (August 1980)	IP

## Draft RFCs



**NOTE:** IETF drafts are valid for only 6 months from the date of issuance. They must be considered as works in progress. Please refer to the IETF website at <http://www.ietf.org> for the latest drafts.

Table 110: E Series Draft RFCs

Reference	Protocol or Feature
Address Prefix Based Outbound Route Filter for BGP-4—draft-chen-bgp-prefix-orf-07.txt (March 2004 expiration)	BGP
A Policy Control Mechanism in IS-IS Using Administrative Tags—draft-ietf-isis-admin-tags-02.txt (January 2005 expiration)	IS-IS
A “traceroute” Facility for IP Multicast—draft-ietf-idmr-traceroute-ipm-07.txt (January 2001 expiration)	IP multicasting
BFD for IPv4 and IPv6 (Single Hop)—draft-ietf-bfd-v4v6-1hop-00.txt (January 2005 expiration)	BFD
BGP Extended Communities Attribute—draft-ietf-idr-bgp-ext-communities-07.txt (February 2004 expiration)	BGP
BGP-MPLS VPN extension for IPv6 VPN—draft-ietf-l3vpn-bgp-ipv6-03.txt (December 2004 expiration)	BGP/MPLS VPNs
Bidirectional Forwarding Detection—draft-ietf-bfd-base-00.txt. (January 2005 expiration)	BFD
Connecting IPv6 Islands across IPv4 Clouds with BGP—draft-ietf-ngtrans-bgp-tunnel-04.txt (July 2002 expiration)	BGP
Cooperative Route Filtering Capability for BGP-4—draft-ietf-idr-route-filter-09.txt (February 2003 expiration)	BGP
Definitions of Managed Objects for SONET Linear APS Architectures—draft-ietf-atommib-sonetaps-mib-05.txt (November 2001 expiration)	SONET APS redundancy
Distance Vector Multicast Routing Protocol—draft-ietf-idmr-dvmrp-v3-11.txt (April 2004 expiration)	IP multicasting

Table 110: E Series Draft RFCs (*continued*)

Reference	Protocol or Feature
Dynamic Capability for BGP-4—draft-ietf-idr-dynamic-cap-04.txt (February 2004 expiration)	BGP
Encapsulation Methods for Transport of ATM Over MPLS Networks—draft-ietf-pwe3-atm-encap-07.txt (April 2005 expiration)	Layer 2 services
Encapsulation Methods for Transport of Ethernet Frames Over IP/MPLS Networks—draft-ietf-pwe3-ethernet-encap-05.txt (June 2004 expiration)	Layer 2 services
Encapsulation Methods for Transport of Layer 2 Frames Over IP and MPLS Networks—draft-martini-l2circuit-encap-mpls-08.txt (March 2005 expiration)	Layer 2 services
Encapsulation Methods for Transport of PPP/HDLC Over IP and MPLS Networks—draft-ietf-pwe3-hdlc-ppp-encap-mpls-03.txt (October 2004 expiration)	Layer 2 services
Encapsulating MPLS in IP or Generic Routing Encapsulation (GRE)—draft-ietf-mpls-in-ip-or-gre-03.txt (September 2003 expiration)	MPLS
Extended Authentication within IKE (XAUTH)—draft-beaulieu-ike-xauth-02.txt (April 2002 expiration)	Dynamic IPsec subscribers
Extended Authentication within ISAKMP/Oakley (XAUTH)—draft-ietf-ipsec-isakmp-xauth-06.txt (May 2000 expiration)	Dynamic IPsec subscribers
Extended Ethernet Frame Size Support—draft-ietf-isis-ext-eth-01.txt (November 2001 expiration)	IS-IS
Extensions to a Method for Transmitting PPP over Ethernet (PPPoE)—draft-carrel-info-pppoe-ext-00.txt (November 2000 expiration)	PPPoE
Fail Over extensions for L2TP “failover”—draft-ietf-l2tpext-failover-06.txt (April 2006 expiration)	L2TP
Framework for Pseudo Wire Emulation Edge-to-Edge (PWE3)—draft-ietf-pwe3-arch-06.txt (April 2004 expiration)	Layer 2 services
Graceful Restart Mechanism for BGP—draft-ietf-idr-restart-10.txt (March 2004 expiration)	BGP
GSMPv3 Base Specification—draft-ietf-gsmp-v3-base-spec-06.txt (May 2005 expiration)	ANCP
GSMP extensions for layer2 control (L2C) Topology Discovery and Line Configuration—draft-wadhwa-gsmp-l2control-configuration-00.txt (July 2006 expiration)	ANCP

Table 110: E Series Draft RFCs (*continued*)

Reference	Protocol or Feature
IGMP-based Multicast Forwarding ("IGMP Proxying")—draft-ietf-magma-igmp-proxy-00.txt (May 2002 expiration)	IP multicasting
IGMP/MLD-based Multicast Forwarding ('IGMP/MLD Proxying')—draft-ietf-magma-igmp-proxy-06.txt (October 2004 expiration)	IPv6 multicasting
L2TP Proxy Authenticate Extensions for EAP—draft-ietf-l2tpext-proxy-authen-ext-eap-01.txt (December 2006 expiration)	PPP
Layer 2 VPNs over Tunnels—draft-kompella-l2vpn-l2vpn-01.txt (July 2006 expiration)	L2VPNs
LDP IGP Synchronization—draft-jork-ldp-igp-sync-01.txt (August 2005 expiration)	MPLS
Detecting Data Plane Failures in Point-to-Multipoint Multiprotocol Label Switching (MPLS) - Extensions to LSP Ping—draft-ietf-mpls-p2mp-lsp-ping-08.txt (February 2010 expiration)	MPLS
Management Information Base for IS-IS—draft-ietf-isis-wg-mib-16.txt (January 2005 expiration)	IS-IS; SNMP
Multicast Group Membership Discovery MIB—draft-ietf-magma-mgmd-mib-06.txt (October 2004 expiration)	IPv6 multicasting
Multicast in MPLS/BGP VPNs—draft-rosen-vpn-mcast-06.txt (April 2004 expiration)	Multicast VPNs
Multicast in MPLS/BGP IP VPNs—draft-rosen-vpn-mcast-08.txt (June 2005 expiration)	Multicast VPNs
Negotiation of NAT-Traversal in the IKE—draft-ietf-ipsec-nat-t-ike-08.txt (July 2004 expiration)	L2TP over IPsec
Point-to-point operation over LAN in link-state routing protocols—draft-ietf-isis-igp-p2p-over-lan-05.txt (January 2005 expiration)	IS-IS
Protocol Independent Multicast MIB for IPv4—draft-ietf-idmr-pim-mib-10.txt (July 2000 expiration)	IP multicasting
Pseudowire Setup and Maintenance Using LDP—draft-ietf-pwe3-control-protocol-08.txt (January 2005 expiration)	Layer 2 services
Requirements for Pseudo-Wire Emulation Edge-to-Edge (PWE3)—draft-ietf-pwe3-requirements-08.txt (June 2004 expiration)	Layer 2 services
Routing IPv6 with IS-IS—draft-ietf-isis-ipv6-06.txt (April 2006 expiration)	IS-IS

Table 110: E Series Draft RFCs (*continued*)

Reference	Protocol or Feature
Source-Specific Multicast for IP—draft-ietf-ssm-arch-06.txt (March 2005 expiration)	IP multicasting
Source-Specific Protocol Independent Multicast in 232/8—draft-ietf-mboned-ssm232-08.txt (September 2004 expiration)	IP multicasting
Subcodes for BGP Cease Notification Message—draft-ietf-idr-cease-subcode-05.txt (March 2004 expiration)	BGP
The ISAKMP Configuration Method—draft-dukes-ike-mode-cfg-02.txt (March 2002 expiration)	Dynamic IPsec subscribers
The TACACS+ Protocol, Version 1.78—draft-grant-tacacs-02.txt (January 1997 expiration)	TACACS+
Transport of Layer 2 Frames Over MPLS—draft-martini-l2circuit-trans-mpls-11.txt (October 2003 expiration)	Layer 2 services
UDP Encapsulation of IPsec ESP Packets—draft-ietf-ipsec-udp-encaps-09.txt (November 2004 expiration)	L2TP over IPsec
Virtual Private LAN Service—draft-ietf-l2vpn-vpls-bgp-05.txt (October 2005 expiration)	VPLS

## Other Software Standards

Table 111: E Series Non-RFC Software Standards

Reference	Protocol or Feature
ANSI T1.107a-1990 Standard for Telecommunications—Digital Hierarchy – Supplement to Formats Specification (August 1990)	MDL (T3 interfaces)
ANSI T1.403-1989 Standard for Telecommunications—Network and Customer Installation Interfaces – DS1 Metallic Interface – Robbed-bit Signaling State Definitions (1989)	FDL (T1 interfaces)
ANSI T1.404-1994 Standard for Telecommunications—Network-to-Customer – DS3 Metallic Interface Specification (1994)	Remote loopback (T3 interfaces)
ANSI T1.617 Annex D	Frame Relay
AT&T Technical Reference 54016—Requirements for Interfacing Digital Terminal Equipment to Services Employing the Extended Superframe Format (September 1989)	FDL (T1 interfaces)

Table 111: E Series Non-RFC Software Standards *(continued)*

Reference	Protocol or Feature
ATM Forum—ATM User-Network Interface Specification, Version 3.0 (September 1993)	ATM
ATM Forum—ATM User-Network Interface Specification, Version 3.1 (September 1994)	ATM
ATM Forum—Integrated Local Management Interface (ILMI) Specifications, Versions 3.0, 3.1, and 4.0 (September 1996)	ATM
ATM Forum—Traffic Management Specification, Version 4.0 (April 1996)	ATM
ATM Forum—User-Network Interface (UNI) versions 3.0, 3.1, 4.0	ATM
Draft Standard P802.1Q/D9 IEEE Standards for Local and Metropolitan Area Networks: Virtual Bridged Local Area Networks	Ethernet; VLANs; Transparent bridging
DSL Forum Technical Report (TR)-059—DSL Evolution - Architecture Requirements for the Support of QoS-Enabled IP Services	QoS; DSL
DSL Forum Technical Report (TR)-101—Migration to Ethernet-Based DSL Aggregation (April 2006)	Dynamic VLANs; PPPoE; DHCP
ERX system Cisco HDLC is compatible with Cisco Systems HDLC protocol	Cisco HDLC
Frame Relay Forum—Frame Relay Fragmentation Implementation Agreement, FRF.12 (December 1997)	Frame Relay
Frame Relay Forum—User-to-Network Implementation Agreement (UNI), FRF 1.1 (January 1996)	Frame Relay
IEEE 802.1D—Media access control (MAC) bridges	Transparent bridging
IEEE 802.1q (Virtual LANs)	Ethernet; VLANs
IEEE 802.1w (Rapid Reconfiguration of Spanning Tree)	Ethernet
IEEE 802.1x-2001—Port-Based Network Access Control	Wireless authentication
IEEE 802.3 (Fast Ethernet and Gigabit Ethernet)	Ethernet
IEEE 802.3ad (Link Aggregation)	Link Aggregation, Layer 2 over MPLS
IEEE 802.3ae (10-Gigabit Ethernet only)	10-Gigabit Ethernet
IEEE 802.3u (Fast Ethernet only)	Ethernet

Table 111: E Series Non-RFC Software Standards *(continued)*

Reference	Protocol or Feature
IEEE 802.3z (Gigabit Ethernet only)	Ethernet
IEEE 802.3ah-2004 (Clause 57, Operations, Administration, and Maintenance [OAM])—Media Access Control Parameters, Physical Layers, and Management Parameters for Subscriber Access Networks	Ethernet
IEEE 802.3ah-2000—Part 3: Carrier Sense multiple access with collision detection (CSMA/CD) access methods and physical layer specifications	Ethernet
ISO International Standard 8473-1:1993—Information technology – Protocol for providing the connectionless-mode network service	IS-IS
ISO International Standard 9542:1988 (E)—Information processing systems – Telecommunications and information exchange between systems – End System-to-Intermediate System Routing Exchange Protocol for use in conjunction with the protocol for providing the connectionless-mode network service (ISO 8473)	IS-IS
ISO/IEC 10589:1992—Information technology – Telecommunications and information exchange between systems – Intermediate System-to-Intermediate System Intra-Domain Routing Exchange Protocol for use in conjunction with the protocol for providing the connectionless-mode network service (ISO 8473)	IS-IS
ITU O.151—Error performance measuring equipment operating at the primary rate and above (October 1992)	BERT Patterns
ITU O.153—Basic parameters for the measurement of error performance at bit rates below the primary rate (October 1992)	BERT Patterns
ITU-T Draft Recommendation I.363 (AAL5 support) (January 1993)	ATM
ITU-T G.783—Characteristics Of Synchronous Digital Hierarchy (SDH) Multiplexing Equipment Functional Blocks: Annex A – Multiplex Section Protection (MSP) Protocol, Commands And Operation (1990)	SDH MSP redundancy
ITU-T Q.933 Annex A	Frame Relay
ITU-T Recommendation I.610—B-ISDN Operation and Maintenance Principles and Functions (February 1999)	ATM
ITU-T Recommendation Q.922, Integrated Services Digital Network (ISDN) Data Link Layer Specification for Frame Mode Bearer Services; Annex A (February 1992)	Frame Relay
ITU-T V.35: Data transmission at 48 Kbps using 60-108 kHz group band circuits (October 1984 - now obsolete)	V.35
ITU-T X.21: Interface between Data Terminal Equipment and Data Circuit-terminating Equipment for synchronous operation on public data networks (September 1992)	X.21

Table 111: E Series Non-RFC Software Standards *(continued)*

Reference	Protocol or Feature
Lawfully Authorized Electronic Surveillance (LAES) for IP Network Access, American National Standard for Telecommunications, version PTSC-LAES-2006-084R6	Packet Mirroring
Multilink Frame Relay UNI/NNI Implementation Agreement, FRF.16 (April 2000)	Multilink Frame Relay
TIM1.3 Working Group—A Technical Report on Test Patterns for DS1 Circuits (November 1993)	BERT Patterns
Telcordia document GR-253—Synchronous Optical Network (SONET) Transport Systems: Common Generic Criteria, Revision 3 (September 2000)	SONET APS redundancy

## Hardware Standards

Table 112: E Series Hardware Standards

Reference	Protocol or Feature
ACA TS 016-1997	Telecom
ANSI T1.102-1993 Digital Hierarchy – Electrical Interfaces (1999)	Cables
ANSI T1.646-1995 Telecommunications – Broadband ISDN—Physical Layer Specification for User-Network Interfaces Including DS1/ATM (1995)	Cables and connectors
ANSI T1.646a-1997 Telecommunications – Broadband ISDN—Physical Layer Specification for User-Network Interfaces Including DS1/ATM (1997)	Cables and connectors
AS/NZS 3260:1993, Safety of Information Technology Equipment Including Electrical Business Equipment	Safety
AS/NZS 3548:1995 (CISPR 22 Class A)	EMC
CAN/CSA C22.2, No. 60950-00, 3rd Edition, Safety of Information Technology Equipment	Safety
CTR13—Commission Decision of 9 July 1997 on a common technical regulation for attachment requirements for terminal equipment interface for connection to 2048 Kbps digital structured ONP leased lines: 97/521/EC – OJ No. L215 Vol. 40, August 1997	Telecom
CTR24—Commission Decision of 9 September 1997 on a common technical regulation for attachment requirements for terminal equipment interface for connection to 34 Mbps digital unstructured and structured leased lines: 97/639/EC – OJ No. L271 Vol. 40, 3 October 1997	Telecom



Table 112: E Series Hardware Standards (*continued*)

Reference	Protocol or Feature
EIA-310-D Cabinets, Racks, Panels, and Associated Equipment, September 1992	Mechanical
EMC Directive (89/336/EEC)	EMC
EN300 386-2:1997 EMC requirements for Telecom Network Equipment-Telco Centers	Telecom
EN55022 Class A (CISPR-22 Class A)	EMC
EN55024, Annex C for WAN Equipment Performance Criteria A, B, and C	EMC
EN60825-1, Safety of Laser Products - Part 1: Equipment Class, Requirements, and User's Guide (2001)	Safety
EN60950:2000, 3rd Edition, Safety of Information Technology Equipment	Safety
ETSI 300-386, Telecommunication Network Equipment; ElectroMagnetic Compatibility (EMC) requirements	EMC
FCC Part 15 Class A	EMC
FCC PART 68	EMC
GR-63 (LSSGR, FD-15): Network Equipment Building System (NEBS) Requirements: Physical Protection, Issue 1, October 1995	NEBS
GR-1089 (LSSGR, FD-15): Electromagnetic Compatibility and Electrical Safety - Generic Criteria for Network Telecommunications Equipment, Issue 2, Revision 1, February 1999	NEBS
IEC 825-1, Safety of Laser Products - Part 1	Safety
IEC 60950-1(2001-10) Ed. 1.0 Information technology equipment - Safety - Part 1: General requirements	Safety
IECS-003 Issue 3 Class A	EMC
ITU-T G.703, Physical/electrical characteristics of hierarchical digital interfaces (November 2001)	Cables
Low Voltage Directive (73/23/EEC)	Safety
PD7024—Essential requirements for terminal equipment intended for connection to unstructured digital leased circuits of the public telecommunications network using a CCITT recommendation G.703 interface at a rate of 2048 Kbps with a 75 ohm unbalanced presentation, 1994	Telecom

Table 112: E Series Hardware Standards (*continued*)

Reference	Protocol or Feature
RTTE Directive (1999/5/EEC)	Telecom
SR-3580 (FD-15): Network Equipment Building System (NEBS) Criteria Levels, Issue 1, November 1995	Safety
UL 60950, 3rd Edition, Safety of Information Technology Equipment	Safety
VCCI (Voluntary Control Council for Interference by Information Technology Equipment)	EMC

## PART 3

# Index

- [Index on page 615](#)



# Index

## Symbols

--More-- prompt.....	38, 40, 65, 67
.cnf files.....	282, 285, 295, 525
.dmp files.....	295, 324
.hty files.....	295
.log files.....	295
.pub files.....	295
.rel files.....	295
specifying for reboot.....	527, 529
.scr files.....	295
.sts files.....	295
.txt files.....	295
3des-cbc encryption algorithm for SSH.....	456, 458
? command.....	31, 60, 63

## A

AAA (authentication, authorization, accounting)	
configuring.....	451
aaa commands	
aaa accounting vr-group.....	83
aaa authentication enable default.....	453
aaa domain-map .....	83, 559
aaa local database .....	83
aaa local username.....	83
aaa profile.....	83
AAA Profile Configuration mode.....	67, 83
AAL5 layer (ATM).....	19
abbreviating keywords.....	64
abbreviations and acronyms.....	567
access and uplink methods.....	5
access levels (CLI).....	45
access lists.....	24
for Telnet sessions.....	454
access-list command.....	546
adapter commands	
adapter accept.....	394
adapter disable.....	386
adapter enable.....	387
adapter erase.....	394
Address Family Configuration mode.....	67, 84
address-family ipv4 command.....	84

address-family vpv4 command.....	84
agent, SNMP.....	142, 143
algorithm negotiation, SSH.....	454
arrow keys.....	32, 65, 66
assembly numbers, displaying for hardware.....	534
assembly revisions, displaying for hardware.....	534
assigning an IP address.....	121, 126, 127, 130
ATM interfaces.....	18
ATM VC Class Configuration mode.....	68, 85
ATM VC Configuration mode.....	68, 84
attributes, SNMP.....	149
authentication	
AAA.....	451
FTP server.....	313
hmac-md5 for SSH.....	456
hmac-sha1 for SSH.....	456
hmac-sha1-96 for SSH.....	456
new model AAA.....	451
SSH user.....	454
authentication trap, SNMP.....	164
authorization	
AAA.....	452
Automatic Commit mode.....	282
automatic synchronization	
disabling.....	406
enabling.....	406
autoupgrade.....	263
avp command.....	98

## B

B-RAS applications	
overview.....	25
B-RAS commands	
aaa accounting vr-group.....	83
backing up software configuration.....	128
Backspace key.....	65
backup router.....	24
bandwidth	
associated error messages.....	401
line modules.....	398
SRP modules.....	398
bandwidth errors	
troubleshooting.....	401
bandwidth oversubscription	
configuring.....	401
monitoring.....	401
overview.....	397
bandwidth oversubscription command.....	401
banner command.....	291

banners		
configuring.....	291	
baseline commands		
baseline show-delta-counts.....	334	
baseline snmp.....	223	
BGP (Border Gateway Protocol).....	23	
blowfish-cbc encryption algorithm for SSH.....	456	
boot commands		
boot backup.....	525	
boot config.....	527	
boot config factory-defaults.....	527	
boot config once.....	527	
boot config running-configuration.....	527	
boot config startup-configuration.....	527	
boot force-backup.....	527	
boot hotfix.....	416	
boot revert-tolerance.....	527	
boot revert-tolerance never.....	527	
boot subsystem.....	527	
boot system.....	527	
Boot mode.....	408, 411	
accessing.....	130	
software installation.....	130	
booting the system.....	124, 128, 131, 525	
rebooting.....	530	
while running scripts or macros.....	533	
Border Gateway Protocol. <i>See</i> BGP		
bottom-up approach to network configuration.....	6	
bridge commands		
bridge subscriber-policy.....	83	
broadcasts, NTP.....	546	
bulk statistics, SNMP		
collecting.....	189	
configuring		
collectors and receivers.....	193	
schemas.....	203	
formatter.....	221, 222	
if-stats objects.....	197	
IGMP objects.....	197	
mapping to MIBs and CLI.....	208	
monitoring		
collection statistics.....	233	
schema statistics.....	245	
policy objects.....	197	
QoS objects.....	197	
bulkstats commands.....	193	
bulkstats collector.....	193	
bulkstats collector collect-mode.....	193	
bulkstats collector description.....	193	
bulkstats collector interval.....	193	
bulkstats collector max-size.....	193	
bulkstats collector primary-receiver.....	193	
bulkstats collector secondary-receiver.....	193	
bulkstats collector single-interval.....	193	
bulkstats file-format endOfLine-Lf.....	222	
bulkstats interface-type.....	193	
bulkstats interfaces description-format		
common.....	193	
bulkstats receiver remote-name.....	193	
bulkstats schema.....	203	
bulkstats schema subtree.....	203	
if-stack.....	204	
if-stats.....	204	
igmp.....	205	
system.....	207	
bulkstats schema subtree policy.....	203, 206	
bulkstats schema subtree qos.....	206	
bulkstats traps.....	193	
bulkstats virtual-router-group.....	193	
<i>See also</i> show bulkstats commands		
<b>C</b>		
caching, configuration.....	533	
capitalization. <i>See</i> case sensitivity		
case sensitivity.....	64	
channelized EI interfaces		
configuring.....	14	
channelized T1 interfaces		
configuring.....	14	
channelized T3 interfaces		
configuring.....	12	
line rates.....	10	
characters on terminal screen, setting bits for.....	289	
Classifier Group Configuration mode.....	68, 86	
clear commands		
clear line.....	268	
CLI (command-line interface).....	265	
abbreviating keywords.....	28, 64	
accessing.....	45	
command modes. <i>See</i> command modes		
context-sensitive help.....	60, 266	
editing keys.....	64	
editing on.....	64	
logging in.....	45	
pausing.....	266	
system prompts.....	40	
CLI access levels, VSA descriptions.....	465	
CLI command execution by macro file.....	489	

- 
- CLI messages
    - configuring.....291
  - CLI status indicator.....40
  - client, SNMP.....142, 143
    - configuring access.....156
  - clock.....541
  - clock commands.....541
    - clock set.....541
    - clock summer-time date.....541
    - clock summer-time recurring.....541
    - clock timezone.....541
  - cOCx/STMx interfaces
    - line rates.....10
  - coldStart, SNMP trap.....164
  - Color Mark Profile Configuration mode.....68, 86
  - color-mark-profile command.....86
  - command history keys.....65
  - command modes.....27, 28
    - accessing.....67
    - exiting.....46, 266
  - command-line interface. *See* CLI
  - command-line prompts.....28
  - commands
    - abbreviating.....64
    - editing on CLI.....64
    - issuing from other command modes.....266
    - listing available.....60
    - pausing before executing.....266
    - using.....30
  - commands for troubleshooting.....324
  - community table, SNMP
    - community name.....155
    - configuring.....155
    - IP access list.....155
    - privilege levels.....155
  - community, SNMP.....142, 154
  - configuration caching.....533
  - configuration file.....525
    - running.....282
  - configuration modes. *See* command modes
  - configuration tasks, general.....9
  - configuration, software.....124, 128
  - configure command.....83
  - configuring. *See* specific feature or protocol
  - confirmations explicit command.....43
  - console
    - monitoring settings.....341
    - password.....449
    - restricting login.....290
    - setting speed.....289
  - console lines
    - clearing.....268
  - contact person for SNMP server.....157
  - context-sensitive help.....60, 266
  - control flow monitoring.....470
  - Control Plane Configuration mode.....87, 89, 90
  - control plane security.....469
  - control-plane command.....87
  - controller commands.....87
  - Controller Configuration mode.....68, 87
  - conventions
    - notice icons.....xxvii
    - text and syntax.....xxviii
  - copy commands
    - copy.....305, 329
    - copy running-configuration.....282
    - copy running-configuration
      - startup-configuration.....282
    - copy startup-configuration.....282
    - examples.....309
  - copying the software release file.....124, 128, 131
  - core dump files for troubleshooting.....295, 324
  - core dumps.....330
  - corrupted files. *See* flash cards, scanning
  - crypto key dss command.....456
  - Ctrl-key combinations (CLI)
    - command history.....66
    - command-line editing.....65
  - current configuration
    - saving.....282
  - customer support.....xxix
    - contacting JTAC.....xxix
    - gathering information for.....331
- ## D
- data link-layer interfaces
    - configuring.....16
  - data set ready signal. *See* DSR
  - data-character-bits command.....289
  - default version.....32
  - default virtual router.....555
  - delete command.....299
  - Delete key.....65
  - denial of service (DoS).....472
    - attaching groups.....472
    - attacks.....469
    - group parameters.....472

protection.....	468	draft RFCs.....	604
protocol mapping.....	472	Drop Profile Configuration mode.....	69, 89
DHCP Pool Configuration mode.....	69, 87	drop-profile command.....	89
diag command.....	430	DS1 channels.....	12
diag-level command.....	430	DS3 channels.....	12
diagnostics		DSLAMs (digital subscriber line access multiplexers).....	5, 17, 18, 25
enabling at warm restart.....	429	DSR (data set ready), restricting login with.....	290
Diffie-Hellman key exchange.....	454	dsr-detect command.....	290
digital subscriber line access multiplexers. <i>See</i>		dump files, core.....	324
DSLAMs			
disable command.....	46, 266	<b>E</b>	
disable-autosync command.....	408	E120 and E320 Broadband Services Routers	
display terminal		managing.....	380
configuring.....	289	E3 interfaces	
displaying configuration information. <i>See</i> show		line rates.....	10
commands		E320 Broadband Services Routers	
distributed denial of service (DDoS) attack.....	469	interface specifiers.....	3
distribution lists.....	24	edge aggregation applications.....	4
DNS (Domain Name System).....	322	private line aggregation.....	4
configuring.....	322	editing on command-line interface.....	64
do command.....	33, 266	enable commands	
documentation set		enable.....	46, 67, 265, 464
comments on.....	xxix	enable privilege-level.....	447
Domain Map Configuration mode.....	69, 88	enable passwords, erasing.....	448
Domain Map Tunnel Configuration mode.....	69, 88	encryption	
DoS protection group commands		3des-cbc for SSH .....	456
atm dos-protection-group.....	472	blowfish-cbc for SSH .....	456
bridge1483 dos-protection-group.....	472	configuring SSH.....	456
dos-protection-group.....	472	twofish-cbc for SSH .....	456
ethernet dos-protection-group.....	472	end command.....	266
frame-relay dos-protection-group.....	472	Enter key.....	32, 64, 67
hdlc dos-protection-group.....	472	Enterprise SNMP MIB.....	144
ip dos-protection-group.....	472	entity, SNMP.....	142
ipv6 dos-protection-group.....	472	environment, system.....	359
lag dos-protection-group.....	472	erase secrets command.....	448
ppp dos-protection-group.....	472	Esc-key combinations (CLI).....	66
pppoe dos-protection-group.....	472	Ethernet	
priority burst.....	472	Telnet on.....	321
priority over-subscription-factor.....	472	Ethernet port on SRP module.....	427
priority rate.....	472	monitoring.....	427
protocol burst.....	472	events	
protocol drop-probability.....	472	SNMP.....	142
protocol priority.....	472	exception commands.....	353
protocol rate.....	472	exception dump.....	325
protocol skip-priority-rate-limiter.....	472	exception gateway.....	325
protocol weight.....	472	exception monitor.....	327
use canned-group.....	472		
vlan dos-protection-group.....	472		
Down Arrow key.....	66		



- exception protocol ftp.....325
- exception source.....325
- See also show exception commands
- exclude-subsystem command.....318
- exec-banner command.....291
- exec-timeout command.....290
- exit command.....46, 266
- exiting the system.....46
- Explicit Path Configuration mode.....69, 90
- E Series routers.....443
  - assigning IP address to.....130
  - booting.....124, 128, 131
  - remote access. See B-RAS applications
- F**
- Fast Ethernet interfaces
  - specifying an interface.....427
- file corruptions.....413
- file system configuration, saving current.....282
- files
  - copying.....302, 305, 329
  - deleting.....299
  - macro.....489
  - managing.....295
  - redirecting.....302
  - renaming.....297
  - transferring.....301
  - types of.....295
- flash (NVS or nonvolatile storage) cards.....402
  - copying.....408
  - device names.....402
  - different capacities.....402
  - E120 and E320 Broadband Services Routers
    - features.....402
  - formatting.....408
  - halt command to prevent corruption.....402
  - installing .....402
  - managing.....402
  - monitoring.....408
  - primary.....402
  - rebooting and configuration data.....402
  - rebooting in response to corrupt sectors.....402
  - replacing.....402
  - scanning
    - physical errors.....408
    - structural errors in data.....408
  - scanning utility.....402
  - secondary.....402
  - synchronizing.....406
  - synchronizing with different capacities.....406
  - validating and recovering file integrity.....408
- flash-disk commands
  - flash-disk compare.....408
  - flash-disk duplicate.....408
  - flash-disk initialize.....408
  - flash-disk scan.....408
- Frame Relay interfaces.....16
- FTP access.....123, 131
  - configuring.....126
- FTP client.....301
- FTP server.....301
  - authentication.....313
  - configuring.....312
  - monitoring.....347
- ftp-server enable command.....313
- G**
- Get operation, SNMP.....150
- GetBulk operation, SNMP.....150
- GetBulk PDU type, SNMP.....150
- GetNext operation, SNMP.....150
- GetNextRequest PDU type, SNMP.....150
- GetRequest PDU type, SNMP.....150
- GetResponse PDU type, SNMP.....150
- Global Configuration mode.....27, 70, 83
  - exiting.....266
- group, SNMP.....142
- H**
- halt command.....388, 404
- hardware
  - monitoring information.....433
  - standards.....610
  - versions, displaying.....433, 534
- HDLC parameters.....12
- help.....266
  - CLI system.....60
- help command.....61, 64, 266
- history command.....65
- hmac-md5 authentication for SSH.....456
- hmac-sha1 authentication for SSH.....456
- hmac-sha1-96 authentication for SSH.....456
- host command.....320
- host ftp command.....306
- host table, modifying.....306, 320
- hostname command.....263
- hotfix activate command.....421
- hotfix files, monitoring.....416

hotfixes.....	416	ip ftp source-address.....	308
activating.....	416	ip ftp source-interface.....	308
arming.....	416	ip name-server.....	323
backup settings and.....	416	ip vrf.....	83, 559
compatibility.....	416	IP multicast.....	23
dependencies.....	416	IP NAT Pool Configuration mode.....	70, 91
displaying.....	423	ip nfs commands	
hot-patchable.....	416	ip nfs.....	320
startup.....	416	ip nfs host.....	320
synchronizing on SRP modules.....	416	ip rate-limit-profile command.....	108
I		ip ssh commands	
I/O adapters. <i>See</i> IOAs		ip ssh authentication-retries.....	456
I/O modules		ip ssh crypto.....	456
software compatibility.....	397	ip ssh disable-user-authentication.....	456
if constructs, macro.....	499	ip ssh mac.....	456
ILMI (integrated local management interface).....	19	ip ssh sleep.....	456
image on primary SRP module, copying.....	408	ip ssh timeout.....	456
installing system software.....	119, 406	IP support	
required information.....	121, 126, 130	IP/ATM.....	18
interactive help system. <i>See</i> help		IP/Ethernet.....	21
interface commands		IP/FR.....	16
interface.....	83	IP/HDLC.....	21
interface fastEthernet.....	427	IP/PPP.....	19
interface loopback .....	321	IP tunnels.....	22
Interface Configuration mode.....	70, 83	ip vrf commands	
interfaces.....	8	ip vrf.....	559
configuring.....	83	IPsec (IP Security)	
Fast Ethernet.....	427	AH.....	10
physical, configuring.....	83	ESP.....	10
shared interfaces.....	22	IPsec CA Identity Configuration mode.....	92
subscriber interfaces.....	22	ipsec commands	
IOA configurations		ipsec ca identity.....	83
deleting.....	394	ipsec identity.....	83
IOAs		ipsec ike-policy-rule.....	83
disabling.....	386	ipsec key manual.....	83
enabling.....	386	ipsec key pubkey-chain rsa.....	83
erasing configurations.....	394	IPsec Identity Configuration mode.....	71, 93
replacing.....	393	IPsec IKE Policy Configuration mode.....	71, 93
IP access list, SNMP.....	155	IPsec Manual Key Configuration mode.....	71, 94
IP addresses		IPsec Peer Public Key Configuration mode.....	71, 94
assigning.....	121, 126, 130	IPsec Transport Profile Configuration mode.....	71, 94
configuring.....	121	IPsec Tunnel Profile Configuration mode.....	95
ip commands		IPv6 Local Configuration mode.....	96
ip atm-vc.....	83	IPv6 Local Pool Configuration mode.....	72
ip dhcp-local pool.....	83	IPv6 NdRa Pool Configuration mode.....	72
ip domain-lookup.....	323	IS-IS protocol.....	23
ip domain-lookup transit-virtual-router.....	324	issuing commands from other CLI modes.....	266
ip domain-name.....	323		

**J**

Juniper Networks E Series enterprise SNMP  
MIB.....144

**K**

keywords.....29, 30  
partial-keyword .....60

**L**

L2 Transport Load-Balancing-Circuit Configuration  
mode.....72, 97  
L2C commands  
l2c.....83  
neighbor.....83  
L2TP (Layer 2 Tunneling Protocol).....25  
l2tp commands  
l2tp destination profile.....83  
l2tp rate-limit-profile.....83  
l2tp switch-profile.....83  
L2TP Destination Profile Configuration  
mode.....72, 97  
L2TP Destination Profile Host Configuration  
mode.....73, 97  
L2TP Destination Profile Sessions Limit  
Configuration.....73  
L2TP Tunnel Switch Profile Configuration  
mode.....73, 98  
Layer 2 Control Configuration mode.....73, 98  
Layer 2 Control Neighbor Configuration  
mode.....73, 99  
Layer 2 Tunneling Protocol. *See* L2TP  
layered approach to network configuration.....6  
LDP Configuration mode.....74, 99  
Left Arrow key.....65  
levels of CLI access.....464  
Line Configuration mode.....74, 99  
line module configurations  
deleting.....395, 396  
line modules  
allowed combinations.....398, 401  
bandwidth.....398  
combinations.....397, 398  
disabling.....384  
enabling.....385  
erasing configurations.....395, 396  
initialization sequence.....45  
line rates.....10  
performance rate.....397  
replacing.....389

restricted combinations.....401  
slot groups.....398, 401  
software  
compatibility.....397  
switch usage.....398  
troubleshooting.....324  
line rates.....10  
line vty command.....99, 267  
lines  
clearing.....268  
configuring.....267  
monitoring.....335  
setting on terminal screen.....289  
link-up, link-down traps, SNMP.....170  
linking to an FTP server. *See* FTP access  
listing commands available.....60  
listing configuration settings. *See* show commands  
LMI (local management interface).....17  
Local IPsec Transport Profile Configuration  
mode.....74, 78, 100  
Local User Configuration mode.....74, 101  
location of SNMP server.....157  
log commands.....324  
log severity.....172  
logging in to system.....45  
logging system events  
viewing logs.....507  
login banner.....291  
login commands  
login.....449, 451  
login conditions  
configuring.....290  
long scripts, copying.....406

**M**

MAC (media access control) addresses  
configuring for SSH.....456  
macro (.mac) files.....295, 489  
macro command.....512  
macros  
comments.....489  
conditional execution.....499  
control expressions.....489  
environment commands.....489  
if constructs.....499  
invoking from another macro file.....506  
literals.....489  
naming.....489  
noncontrol expressions.....489

operators.....	489	mpls commands	
arithmetic.....	499	mpls explicit-path name.....	83
assignment.....	496	mpls ldp profile.....	83
extraction.....	499	mpls rsvp profile.....	83
increment and decrement.....	496	mpls tunnels profile.....	83
logical.....	499	Multiprotocol Label Switching. <i>See</i> MPLS	
miscellaneous.....	499		
relational.....	499	<b>N</b>	
string.....	499	names	
resetting system while running.....	533	renaming local files.....	297
variables.....	489	system name.....	263
while constructs.....	504	network configuration.....	3
writing.....	489, 506	layered (bottom-up) approach.....	6
managed object, SNMP.....	142	routing protocols.....	23
Management Information Bases. <i>See</i> MIBs		network elements, SNMP.....	142
Manual Commit mode.....	283	Network File System. <i>See</i> NFS client	
manuals		network planning.....	3
comments on.....	xxix	access lists.....	24
Map Class Configuration mode.....	74, 101	BGP.....	23
Map List Configuration mode.....	74, 101	COCX-F3 modules.....	13
map-class frame-relay command.....	101	configurable HDLC parameters.....	12
map-list command.....	101	configuration overview.....	4
master router.....	24	CT3 12-F0 modules.....	12
master, NTP.....	549	data link-layer interfaces.....	16
MD5 authentication		distribution lists.....	24
SSH.....	456	E3 modules.....	12
memory (hardware), displaying.....	534	Ethernet modules.....	15
memory management.....	294	general configuration tasks.....	9
memory warning command.....	158	interfaces and subinterfaces.....	8
message authentication code. <i>See</i> MAC addresses		IP multicast.....	23
message-of-the-day (MOTD) banner.....	291	IP/ATM.....	18
MIBs (Management Information Bases)		IP/Frame Relay.....	16
definition of.....	142	IP/HDLC.....	21
Juniper Networks E Series enterprise.....	144	IP/PPP.....	20
standard SNMP.....	144	L2TP.....	25
modules		layered approach.....	6
disabling.....	384	line module features.....	11
E Series, managing.....	379	MPLS.....	23
E120 and E320 Broadband Services		non-PPP equal access.....	25
Routers.....	380	OSPF.....	23
enabling.....	384	physical layer interfaces.....	10
monitoring.....	438	policy management	
replacing.....	389	configuring.....	25
monitor. <i>See</i> terminal		private line aggregation.....	4
motd-banner command.....	291	RIP.....	23
mount command.....	405	route maps.....	24
mounting a CD on an FTP server.....	123, 129, 132	routing policy.....	24
MPLS (Multiprotocol Label Switching).....	23	routing protocols.....	23
		SONET.....	13

- virtual routers.....9
  - VRRP.....24
  - network servers, displaying list of.....351
  - Network Time Protocol. *See* NTP
  - new model AAA authentication.....451
  - NFS client
    - configuring.....320
    - overview.....319
  - no boot hotfix all-releases command.....421
  - no command.....32
  - non-PPP equal access.....26
  - nonvolatile storage. *See* flash (NVS or nonvolatile storage) cards
  - notice icons.....xxvii
  - NTP (Network Time Protocol)
    - best server.....549
    - broadcasts.....546
    - client-server associations.....537
    - configuring.....543
    - master.....549
    - monitoring.....549
    - overview.....537
    - peers.....537
    - replies.....543
    - requests.....538
    - servers.....537, 543, 546
    - synchronization.....539
    - virtual routers.....537, 543
  - NTP client
    - configuring the system as.....543
    - system operation as.....538
  - ntp commands.....546
    - ntp access-group.....546
    - ntp broadcast.....546
    - ntp broadcast-client.....543
    - ntp broadcast-delay.....543
    - ntp disable.....543
    - ntp enable.....543
    - ntp master.....546
    - ntp server.....543
    - ntp server enable.....546
    - ntp source.....543
    - See also* show ntp commands
  - NTP control queries.....546
  - NTP servers
    - assigning.....543
    - best.....539
    - choosing.....543
    - configuring virtual routers as.....546
    - enabling NTP broadcasting.....546
    - enabling on a virtual router.....546
    - primary.....537
    - selecting.....543
    - system operation as.....540
- O**
- objects, tracking reachability.....331, 355
  - OC48/STM16 interfaces, configuring.....14
  - OCx/STMx interfaces
    - configuring.....14
  - Open Shortest Path First. *See* OSPF
  - OSPF (Open Shortest Path First).....23
  - output filtering
    - from the --More-- prompt.....40
    - show command.....34
  - oversubscription, bandwidth
    - configuring.....401
    - monitoring.....401
    - overview.....397
  - overview, NTP.....537
- P**
- packet mirroring
    - and SNMP.....143
  - packet size, SNMP.....158
  - pagination keys.....65
  - parameters.....29
  - parent-group command.....102, 103
  - partial releases, copying.....317
  - password command.....267
  - passwords.....64, 67, 81, 443
    - encryption.....444
    - erasing console passwords.....449
    - See also* Privileged Exec mode
  - passwords and secrets
    - deleting.....448
  - patching the system with hotfixes.....416
  - pausing before command execution.....266
  - PDU (protocol data unit).....150
  - performance rate, line modules.....10, 397
    - configuring.....397
  - physical errors in flash cards.....408
  - physical interfaces, configuring.....83
  - physical slots
    - rebooting selected.....530
  - ping command.....81, 545

platform considerations	
installing JunosE Software.....	121
macros.....	489
managing modules.....	380
network planning.....	3
passwords and security.....	444
SNMP.....	151
system booting.....	525
system clock.....	540
system management.....	262
using the CLI.....	45
virtual routers.....	557
Policy List Configuration mode.....	75, 102
Policy List Parent Group Configuration mode.....	68, 69, 74, 75, 102, 103
policy management.....	25
QoS classification and marking.....	25
rate limiting.....	25
types of services.....	25
xDSL session termination.....	5
polling NTP servers.....	538
POS interfaces.....	20
PPP (Point-to-Point Protocol)	
protocol support.....	20
PPPoE Service Name Table Configuration mode.....	75, 104
pppoe-service-name-table command.....	104
primary flash card	
initializing.....	408
reformatting.....	408
primary NTP servers.....	537
private line aggregation.....	4
privilege groups.....	49
privilege level	
accessing.....	46
ambiguous commands.....	49
changing command privileges.....	49
command exceptions.....	49
defining CLI.....	46
keyword mapping.....	49
password encryption.....	444
setting	
default line.....	57
multiple commands.....	56
no or default versions.....	49
SNMP.....	155
viewing information.....	57
privilege level command.....	59
Privileged Exec mode.....	46, 75, 81, 121, 126, 265
accessing.....	46, 67, 121, 126, 265
exiting.....	46, 266
See also passwords	
privileged-level access (CLI).....	45, 46
See also Privileged Exec mode	
profile commands	
profile.....	83
Profile Configuration mode.....	75, 104
progress indicator (CLI).....	44
prompts, CLI system.....	40
protocol data unit. See PDU	
proxy, SNMP.....	147, 222
pvc command.....	84
<b>Q</b>	
QoS (quality of service).....	24
QoS commands	
qos-profile command.....	83
QoS Interface Set Configuration mode.....	76, 104
QoS Interface Superset Configuration mode.....	76, 105
QoS Parameter Configuration mode.....	105
QoS Parameter Definition Configuration mode.....	76, 105
QoS Profile Configuration mode.....	76, 106
QoS Shared Shaper Control Configuration mode.....	76
qos-profile command.....	106
qos-shared-shaper-control command.....	106
Queue Profile Configuration mode.....	76, 107
queue-profile command.....	107
<b>R</b>	
RADIUS (Remote Authentication Dial-In User Service)	
authentication, restricting access.....	465
password authentication.....	454
per-user enable authentication.....	464
restricting access to commands.....	463, 466
user authentication.....	456
radius commands	
radius accounting server.....	83
radius authentication server.....	83
radius dynamic-request server.....	83
RADIUS Configuration mode.....	76, 107
radius relay commands	
radius relay accounting server.....	83
radius relay authentication server.....	83

- 
- RADIUS Relay Configuration mode.....77
  - Rate Limit Profile Configuration mode.....77, 108
  - rate limiting
    - per priority.....469
    - per protocol.....469
  - reachability, tracking.....331, 355
  - reaching an FTP server. *See* FTP access
  - reboot history (reboot.hty) file.....295
  - reboot history, displaying.....372
  - rebooting the system.....525, 534
    - See also* booting the system
  - redistribute routes.....24
  - Redundancy Configuration mode.....77, 109
  - references
    - draft RFCs.....604
    - hardware standards.....610
    - non-RFC software standards.....607
    - RFCs.....589
  - refusing NTP broadcasts.....546
  - regular expressions.....34, 39
    - metacharacters.....39
    - specifying as literals.....39
  - releasing available memory.....294
  - reload commands
    - reload.....325, 530
    - reload at.....530
    - reload in.....530
    - reload slot.....530
  - Remote Authentication Dial-In User Service. *See* RADIUS
  - remote host command.....97
  - Remote Neighbor Configuration mode.....77, 109
  - remote-neighbor command.....109
  - rename command.....297
  - renaming files.....297
  - replies, NTP.....543
  - reset button, software.....449
  - resetting while running scripts or macros.....533
  - resource commands
    - resource if-type.....332
    - resource threshold.....332
  - resources
    - monitoring.....438
  - revisions, displaying assembly.....534
  - RFC 1213 interface numbering.....220
  - RFCs.....589
    - draft.....604
  - Right Arrow key.....65
  - RIP (Routing Information Protocol).....23
  - Route Map Configuration mode.....77, 110
  - route maps.....24
  - route-map command.....110
  - router commands
    - router.....83
    - router bgp.....83
    - router ospf.....83
    - router pim.....83
    - router rip.....83
  - Router Configuration mode.....77, 110
  - routers. *See* system
  - Routing Information Protocol. *See* RIP
  - routing policy
    - configuring.....24
  - routing protocols.....23
    - configuring.....23
  - routing, IP
    - configuring other protocols.....23
    - monitoring.....561
  - RSVP Configuration mode.....78, 111
  - rtr commands
    - rtr.....83
  - RTR Configuration mode.....78, 111
  - run command.....33, 266
- ## S
- schedule-profile command.....112
  - Scheduler Profile Configuration mode.....78, 112
  - screen. *See* terminal
  - script files.....295
  - scripts
    - resetting system while running.....533
  - secondary NTP servers.....538
  - Secure File Transfer Protocol *See* SFTP
  - secure IP tunnels.....16
  - Secure Shell Server protocol. *See* SSH
  - security
    - administration through SSH instead of Telnet.....454
    - SSH issues.....456
  - security features of SNMP.....145
  - send command.....293
  - sending messages to terminals.....293
  - serial numbers, displaying for hardware.....534
  - servers, NTP.....538
  - service commands
    - service.....83
    - service ctrl-x-reboot.....66, 530



service manual-commit.....	282
service password-encryption.....	444
Service Manager commands	
service-management	
service-session-profile.....	83
Service Session Profile Configuration mode.....	78, 112
Set operation, SNMP.....	150
SetRequest PDU type, SNMP.....	150
SFMs (switch fabric modules)	
accepting configurations.....	395
disabling.....	384, 429
enabling.....	385
erasing configurations.....	396
overview.....	380
replacing.....	393
SFTP	
benefits of secure transfer of data.....	316
configuring the router as a client	
for reliable transport of data.....	316
interoperation with SSH and host keys.....	316
router functioning as a client.....	316
SFTP client	
configuring	
the remote host as SFTP server.....	316
shared interfaces.....	22
show aaa commands	
show aaa domain-map.....	561
show bandwidth oversubscription.....	401
show boot command.....	534
show bulkstats commands .....	233
show bulkstats.....	234
show bulkstats collector description.....	238
show bulkstats collector interface-type.....	240
show bulkstats collector interval.....	238
show bulkstats collector max-size.....	239
show bulkstats collector transfer-mode.....	239
show bulkstats receiver.....	240
show bulkstats statistics.....	241
show bulkstats traps.....	243
show bulkstats virtual-routers.....	244
show command output, filtering.....	34
show commands.....	33, 34
show output filtering feature.....	561
show policy-list.....	469
show redirecting output.....	38
show configuration commands.....	336
show configuration.....	336, 456
show configuration category.....	274
show configuration interface.....	274
show configuration virtual-router.....	274, 561
show environment command.....	359
show exception commands	
show exception dump.....	353
show exception monitor.....	354
show fabric weights command.....	364
show flash command.....	415
show ftp-server command.....	347
show hardware command.....	433, 534
show hosts command.....	351
show hotfix command.....	423
show ip commands	
show ip domain-lookup command.....	352
show ip forwarding-table slot.....	561
show ip ssh.....	456
show ip nfs command.....	352
show last-reset command.....	535
show line console 0 command.....	342
show line vty command.....	335
show log commands	
show log data.....	507
show memory-management protection	
command.....	365
show ntp commands	
show ntp associations.....	549
show ntp associations detail.....	549
show ntp status.....	549
show nvs command.....	416
show processes command.....	294, 368
show reboot-history command.....	372
show reload command.....	535
show running-configuration command.....	338
show secrets command.....	449
show snmp commands	
show snmp.....	247
show snmp access.....	251
show snmp community.....	252
show snmp group.....	253
show snmp interfaces.....	225
show snmp notificationLog.....	253
show snmp trap.....	254
show snmp trap statistics.....	256
show snmp user.....	257
show snmp view.....	258
show subsystems command.....	350



- 
- show suspicious-control-flow-detection commands
    - show suspicious-control-flow-detection counts
      - .....469
    - show suspicious-control-flow-detection flows.....469
    - show suspicious-control-flow-detection info.....469
    - show suspicious-control-flow-detection protocol.....469
  - show tech-support command.....357
  - show terminal command.....341
  - show timing command.....334
  - show users command.....348
  - show utilization command.....294, 438
  - show version command.....45, 325, 373, 534
  - show virtual-router command.....563
  - Simple Network Management Protocol. *See* SNMP
  - sleep command.....266
  - slot commands
    - slot accept.....395
    - slot disable.....384
    - slot enable.....385
    - slot erase.....395, 396
  - slot groups and module arrangements.....398
  - SNMP (Simple Network Management Protocol).....139
    - agent software.....142, 143
    - attributes.....149
    - bulk statistics collection.....189
    - client software.....142, 143
      - configuring access.....156
    - communities.....142, 154
    - compressing interfaces.....160, 161, 162
    - enabling.....154
    - encoding method.....159
    - engine.....148
    - entity.....142
    - group.....142
    - interface numbering.....162
    - management features.....146
    - managing interface sublayers.....159
    - memory warning.....158
    - monitoring.....225
    - monitoring interface tables.....225
    - monitoring status.....225
    - multiple virtual routers.....147, 222
    - operations.....149
    - packet mirroring.....143
    - packet size, setting.....158
    - PDU.....150
    - proxy, creating.....147
    - RFC 1213 compatibility.....162
    - schema.....197
      - configuring.....203
      - monitoring.....245
    - security features.....145
    - server.....142
    - server configuration.....152
    - server parameters, setting.....157
    - traps. *See* SNMP traps
    - users, configuring.....156
    - versions.....144
    - view.....142, 146
    - viewing status.....225
    - virtual routers.....147
  - snmp commands
    - snmp interfaces description-format.....159
    - snmp trap ip link-status.....170
    - snmp trap link-status.....170
    - snmp-server.....154
    - snmp-server community.....155
    - snmp-server contact.....157
    - snmp-server enable traps.....167
    - snmp-server host.....169, 172, 173
    - snmp-server interfaces compress.....160, 161
    - snmp-server interfaces
      - compress-restriction.....160, 162
    - snmp-server interfaces rfc1213.....162
    - snmp-server location.....157
    - snmp-server notificationLog ageOut.....172
    - snmp-server notificationLog entryLimit.....172
    - snmp-server notificationLog log.....172
    - snmp-server packetsize.....158
    - snmp-server trap-proxy.....171
    - snmp-server trap-source.....169
    - snmp-server user.....156
  - SNMP commands
    - agent context-name.....186
    - bulkstats interfaces rfc 1213.....220
    - delta-sampling.....177, 187
    - enable.....177, 186
    - event.....177, 185
    - frequency.....177, 184
    - notification id.....177, 188
    - resource.....177, 184
    - sample.....184
    - set.....188
    - snmp-server management-event.....183

snmp-server security.....	188	configuring.....	456
trigger.....	177, 185	connections.....	454
SNMP Event Manager Configuration mode.....	78, 113	disabling.....	456
SNMP traps.....	142, 163, 254	enabling.....	456
enabling.....	167	encryption algorithms	
per-category basis.....	167	3des-cbc.....	456
software		blowfish-cbc.....	456
compatibility.....	397	twofish-cbc.....	456
configuration.....	124, 128	encryption, configuring.....	456
backing up.....	124	generating host keys.....	456
saving.....	124	host key management.....	456
installing.....	119, 406	key exchange.....	454
line rates.....	10	message authentication	
release file.....	124	configuring.....	456
updating.....	416	hmac-md5.....	456
upgrading.....	119, 133, 135	hmac-sha1.....	456
software release file.....	295	hmac-sha1-96.....	456
accessing.....	124, 128, 131	monitoring.....	456
specifying for reboot.....	527	performance issues.....	456
software reset button.....	449	security concerns.....	456
software standards		server public key files.....	295
draft RFCs.....	604	SFTP client operations	
non-RFC standards.....	607	alternative to FTP.....	316
RFCs.....	589	secure transport of data.....	316
software versions, displaying.....	373, 534	unsupported services.....	316
Space key.....	61, 67	SFTP client, configuring	
speed command.....	289	public/private key pair and initiating	
SRP module configurations		SSH.....	316
deleting.....	395, 396	SSH server host key and enabling SSH	
SRP module redundancy		daemon.....	316
hotfixes and.....	416	the remote host as SFTP server.....	316
validating and recovering file integrity.....	408	terminating.....	456
SRP modules		user authentication.....	454
bandwidth.....	398	configuring.....	456
configuring.....	380	user key management.....	454
copying image.....	408	standards	
core dump file.....	329	draft RFCs.....	604
disabling.....	384	hardware standards.....	610
enabling.....	385	non-RFC software standards.....	607
erasing configurations.....	395, 396	RFCs.....	589
overview.....	380	startup configuration	
removing.....	387	saving.....	282
replacing.....	393	static host maps, adding.....	306, 320
reset button.....	449	static tunnels.....	22
synchronizing.....	406	statistics	
SSH (Secure Shell Server).....	454	SNMP.....	189
algorithm negotiation.....	454	statistics (.sts) files.....	295
client configuration.....	456	Statistics Profile Configuration mode.....	78, 113
configuration prerequisites.....	456	statistics-profile command.....	113

- 
- status indicator (CLI).....40
  - stratum 1 servers. *See* NTP servers, primary
  - structural errors in flash data.....408
  - Subinterface Configuration mode.....79, 113
  - subinterfaces.....8, 83
    - configuring.....83
  - subscriber interfaces.....22
  - subscriber policy commands
    - subscriber-policy.....83
  - Subscriber Policy Configuration mode.....79, 114
  - summer time, specifying.....541
  - support, technical *See* technical support
  - suspicious control flow detection.....469
    - display options.....469
    - logs.....469
    - parameters.....469
    - traps.....469
  - suspicious control flow monitoring.....470
  - suspicious-control-flow-detection commands
    - baseline suspicious-control-flow-detection
      - counts.....469
    - clear suspicious-control-flow-detection.....469
    - suspicious-control-flow-detection
      - grouping-off.....469
    - suspicious-control-flow-detection off.....469
    - suspicious-control-flow-detection protocol
      - backoff-time.....469
    - suspicious-control-flow-detection protocol
      - low-threshold.....469
    - suspicious-control-flow-detection protocol
      - threshold.....469
  - switch fabric modules. *See* SFMs
  - switch usage, line modules.....398
  - synchronization process.....406
  - synchronization reserve file.....407
  - synchronize command.....407, 411
  - system
    - autoupgrade feature.....263
    - basic parameters.....443
    - booting.....525, 534
      - rebooting.....530
    - command-line interface. *See* CLI
    - configuring automatically.....282
    - environment information.....359
    - exiting.....46
    - FTP client.....301
    - FTP server.....301
    - initializing line modules.....45
    - levels of access.....464, 465
    - logging in.....45
    - logging/troubleshooting, commands
      - for.....324, 373
    - managing.....261
    - monitoring.....333
    - passwords.....443
    - patching with hotfixes.....416
    - physical slots, rebooting.....530
    - RADIUS password authentication.....454
    - software reset button.....449
    - system configuration files.....295
    - system name.....263
    - TFTP client.....301
    - timing.....263
    - updating with hotfixes.....416
    - virtual router limitations.....555
  - system clock
    - setting.....541
  - system commands
    - privilege.....49
    - privilege-group alias.....49
    - privilege-group membership.....49
    - privilege-group membership clear.....49
    - write core.....330
  - system configuration
    - saving current.....282
    - saving startup.....282
  - system passwords. *See* passwords
  - system security.....443
  - system.log file.....295
- ## T
- T1 lines, controllers for.....12
  - T3 interfaces
    - configuring.....13
    - controllers for.....12
    - line rates.....10
  - Tab key.....32, 60, 61
  - TACACS+
    - restricting access to commands.....463
  - tag-group command.....276
  - tech-support encoded-string command.....331
  - technical support
    - contacting JTAC.....xxix
  - Telnet
    - access lists.....454
    - client, using.....321

configuring to listen in nondefault virtual	
router.....	321
logins.....	45
telnet commands	
telnet.....	321
telnet listen.....	321
terminal	
configuring display.....	289
displaying configuration.....	341
displaying international characters.....	289
sending messages to.....	293
setting length (in lines).....	289
setting width (in characters).....	289
terminal commands.....	341
terminal data-character-bits.....	289
terminal length.....	289
terminal speed.....	289
terminal width.....	289
<i>See also</i> show terminal command	
text and syntax conventions.....	xxviii
text files.....	295
TFTP client.....	301
thermal protection mode.....	359
time limits, setting	
for user input.....	290
for user login.....	290
time zone, specifying.....	541
timeout login response command.....	290
timing commands	
timing disable-auto-upgrade.....	263
timing select.....	263
timing source.....	263
timing, system.....	541
configuring.....	263
monitoring.....	334
<i>See also</i> system clock	
trace command.....	81
tracking objects.....	331, 355
Traffic Class Configuration mode.....	79, 114
Traffic Class Group Configuration mode.....	79, 115
traffic-class command.....	114
traffic-class-group command.....	115
transport protocols, xDSL.....	6
traps command.....	171
traps, SNMP	
categories.....	164
configuring notification logs for.....	172
configuring trap queues.....	172
operation.....	150

PDU type.....	150
recovering lost traps.....	173
severity levels.....	165
specifying an egress point for.....	171
statistics.....	256
status information.....	254
troubleshooting core dump files.....	324
tunnel commands	
tunnel.....	83
Tunnel Group Configuration mode.....	79, 115
Tunnel Group Tunnel Configuration mode.....	79, 115
Tunnel Profile Configuration mode.....	80, 116
Tunnel Server Configuration mode.....	80, 116
tunnel-server command.....	116
tunnels, IP.....	22
twofish-cbc encryption algorithm for SSH.....	456

## U

Universal Coordinated Time. <i>See</i> UTC	
Up Arrow key.....	66
updating the system software.....	119
updating the system with hotfixes.....	416
upgrading software	
systems with one SRP module.....	119
systems with two SRP modules.....	133
uplink methods.....	5
user access, restricting.....	463
user authentication, configuring.....	456
<i>See also</i> authentication	
User Exec mode.....	27, 80, 266
<i>See also</i> Privileged Exec mode	
user interface commands.....	265
user interface, customizing.....	288
user level access (CLI).....	45
UTC (Universal Coordinated Time).....	537, 542

## V

vc-class atm command.....	85
vendor-specific attributes. <i>See</i> VSAs	
versions	
default.....	32
displaying for hardware.....	433
displaying for hardware/software.....	534
displaying for software.....	373
SNMP.....	144
view, SNMP.....	142, 146
viewing files.....	34
<i>See also</i> show commands	
virtual interfaces (subinterfaces).....	8

virtual router commands	
ip vrf.....	559
virtual-router.....	147, 466, 559
Virtual Router Redundancy Protocol (VRRP). See VRRP	
virtual routers.....	9, 555
configuring.....	9, 557
default virtual router.....	555
map VR to domain map.....	557, 559
monitoring.....	561
name resolvers for multiple.....	324
NTP.....	537, 543, 546
restricting access.....	465
SNMP.....	147
managing.....	222
VPNs.....	555
VRFs.....	555
VSAs.....	465
with routing protocols.....	556, 557
VPN routing and forwarding instance. See VRF	
VPNs (virtual private networks).....	557
VR Group Configuration mode.....	80, 117
VRF (VPN routing and forwarding instance).....	555
VRF Configuration mode.....	80, 117
VRRP (Virtual Router Redundancy Protocol).....	24
VSAs (vendor-specific attributes)	
levels of CLI access.....	464
restricting access to virtual routers.....	465
vty lines	
clearing.....	268
configuring.....	267
managing.....	267
monitoring.....	335
users of.....	348
<b>W</b>	
waiting before command execution.....	266
warm restart	
enabling diagnostics at.....	429
warmStart, SNMP trap.....	164
while constructs, macro.....	504
width of terminal screen, setting.....	289
write memory command.....	282
writing macros.....	489
<b>X</b>	
xDSL	
protocols.....	6
session termination.....	5

