



Junos[®] OS

Frame Relay Feature Guide for Routing Devices



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About the Documentation

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- Documentation Conventions on page ix
- Documentation Feedback on page xi
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Documentation and Release Notes

To obtain the most current version of all Juniper Networks® technical documentation, see the product documentation page on the Juniper Networks website at <https://www.juniper.net/documentation/>.

If the information in the latest release notes differs from the information in the documentation, follow the product Release Notes.

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Using the Examples in This Manual

If you want to use the examples in this manual, you can use the **load merge** or the **load merge relative** command. These commands cause the software to merge the incoming configuration into the current candidate configuration. The example does not become active until you commit the candidate configuration.

If the example configuration contains the top level of the hierarchy (or multiple hierarchies), the example is a *full example*. In this case, use the **load merge** command.

If the example configuration does not start at the top level of the hierarchy, the example is a *snippet*. In this case, use the **load merge relative** command. These procedures are described in the following sections.

Merging a Full Example

To merge a full example, follow these steps:

1. From the HTML or PDF version of the manual, copy a configuration example into a text file, save the file with a name, and copy the file to a directory on your routing platform.

For example, copy the following configuration to a file and name the file **ex-script.conf**. Copy the **ex-script.conf** file to the **/var/tmp** directory on your routing platform.

```
system {
  scripts {
    commit {
      file ex-script.xml;
    }
  }
}
interfaces {
  fxp0 {
    disable;
    unit 0 {
      family inet {
        address 10.0.0.1/24;
      }
    }
  }
}
```

2. Merge the contents of the file into your routing platform configuration by issuing the **load merge** configuration mode command:

```
[edit]
user@host# load merge /var/tmp/ex-script.conf
load complete
```

Merging a Snippet

To merge a snippet, follow these steps:

1. From the HTML or PDF version of the manual, copy a configuration snippet into a text file, save the file with a name, and copy the file to a directory on your routing platform.

For example, copy the following snippet to a file and name the file **ex-script-snippet.conf**. Copy the **ex-script-snippet.conf** file to the **/var/tmp** directory on your routing platform.

```
commit {
  file ex-script-snippet.xml; }
```

2. Move to the hierarchy level that is relevant for this snippet by issuing the following configuration mode command:

```
[edit]
```



```
user@host# edit system scripts
[edit system scripts]
```

3. Merge the contents of the file into your routing platform configuration by issuing the **load merge relative** configuration mode command:







```
[edit system scripts]
user@host# load merge relative /var/tmp/ex-script-snippet.conf
load complete
```

For more information about the **load** command, see [CLI Explorer](#).

Documentation Conventions

[Table 1 on page ix](#) defines notice icons used in this guide.

Table 1: Notice Icons

Icon	Meaning	Description
	Informational note	Indicates important features or instructions.
	Caution	Indicates a situation that might result in loss of data or hardware damage.
	Warning	Alerts you to the risk of personal injury or death.
	Laser warning	Alerts you to the risk of personal injury from a laser.
	Tip	Indicates helpful information.
	Best practice	Alerts you to a recommended use or implementation.

[Table 2 on page ix](#) defines the text and syntax conventions used in this guide.

Table 2: Text and Syntax Conventions

Convention	Description	Examples
Bold text like this	Represents text that you type.	To enter configuration mode, type the configure command: user@host> configure

Table 2: Text and Syntax Conventions (continued)

Convention	Description	Examples
Fixed-width text like this	Represents output that appears on the terminal screen.	<pre>user@host> show chassis alarms</pre> <p>No alarms currently active</p>
<i>Italic text like this</i>	<ul style="list-style-type: none"> Introduces or emphasizes important new terms. Identifies guide names. Identifies RFC and Internet draft titles. 	<ul style="list-style-type: none"> A policy <i>term</i> is a named structure that defines match conditions and actions. <i>Junos OS CLI User Guide</i> RFC 1997, <i>BGP Communities Attribute</i>
<i>Italic text like this</i>	Represents variables (options for which you substitute a value) in commands or configuration statements.	<p>Configure the machine's domain name:</p> <pre>[edit] root@# set system domain-name domain-name</pre>
Text like this	Represents names of configuration statements, commands, files, and directories; configuration hierarchy levels; or labels on routing platform components.	<ul style="list-style-type: none"> To configure a stub area, include the stub statement at the <code>[edit protocols ospf area area-id]</code> hierarchy level. The console port is labeled CONSOLE.
< > (angle brackets)	Encloses optional keywords or variables.	<pre>stub <default-metric metric>;</pre>
(pipe symbol)	Indicates a choice between the mutually exclusive keywords or variables on either side of the symbol. The set of choices is often enclosed in parentheses for clarity.	<pre>broadcast multicast</pre> <p><i>(string1 string2 string3)</i></p>
# (pound sign)	Indicates a comment specified on the same line as the configuration statement to which it applies.	<pre>rsvp { # Required for dynamic MPLS only</pre>
[] (square brackets)	Encloses a variable for which you can substitute one or more values.	<pre>community name members [community-ids]</pre>
Indentation and braces ({ })	Identifies a level in the configuration hierarchy.	<pre>[edit] routing-options { static { route default { nexthop address; retain; } } }</pre>
;(semicolon)	Identifies a leaf statement at a configuration hierarchy level.	
GUI Conventions		
Bold text like this	Represents graphical user interface (GUI) items you click or select.	<ul style="list-style-type: none"> In the Logical Interfaces box, select All Interfaces. To cancel the configuration, click Cancel.

Table 2: Text and Syntax Conventions (continued)

Convention	Description	Examples
> (bold right angle bracket)	Separates levels in a hierarchy of menu selections.	In the configuration editor hierarchy, select Protocols>Ospf .

Documentation Feedback

We encourage you to provide feedback, comments, and suggestions so that we can improve the documentation. You can provide feedback by using either of the following methods:

- Online feedback rating system—On any page of the Juniper Networks TechLibrary site at <https://www.juniper.net/documentation/index.html>, simply click the stars to rate the content, and use the pop-up form to provide us with information about your experience. Alternately, you can use the online feedback form at <https://www.juniper.net/documentation/feedback/>.
- E-mail—Send your comments to techpubs-comments@juniper.net. Include the document or topic name, URL or page number, and software version (if applicable).

Requesting Technical Support

Technical product support is available through the Juniper Networks Technical Assistance Center (JTAC). If you are a customer with an active J-Care or Partner Support Service support contract, or are covered under warranty, and need post-sales technical support, you can access our tools and resources online or open a case with JTAC.

- JTAC policies—For a complete understanding of our JTAC procedures and policies, review the *JTAC User Guide* located at <https://www.juniper.net/us/en/local/pdf/resource-guides/7100059-en.pdf>.
- Product warranties—For product warranty information, visit <https://www.juniper.net/support/warranty/>.
- JTAC hours of operation—The JTAC centers have resources available 24 hours a day, 7 days a week, 365 days a year.

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- Search for known bugs: <https://prsearch.juniper.net/>
- Find product documentation: <https://www.juniper.net/documentation/>
- Find solutions and answer questions using our Knowledge Base: <https://kb.juniper.net/>

- Download the latest versions of software and review release notes:
<https://www.juniper.net/customers/csc/software/>
- Search technical bulletins for relevant hardware and software notifications:
<https://kb.juniper.net/InfoCenter/>
- Join and participate in the Juniper Networks Community Forum:
<https://www.juniper.net/company/communities/>
- Open a case online in the CSC Case Management tool: <https://www.juniper.net/cm/>

To verify service entitlement by product serial number, use our Serial Number Entitlement (SNE) Tool: <https://entitlementsearch.juniper.net/entitlementsearch/>

Opening a Case with JTAC

You can open a case with JTAC on the Web or by telephone.

- Use the Case Management tool in the CSC at <https://www.juniper.net/cm/>.
- Call 1-888-314-JTAC (1-888-314-5822 toll-free in the USA, Canada, and Mexico).

For international or direct-dial options in countries without toll-free numbers, see <https://www.juniper.net/support/requesting-support.html>.

PART 1

Overview

- [Frame Relay Overview on page 3](#)

CHAPTER 1

Frame Relay Overview

- [Frame Relay Overview on page 3](#)

Frame Relay Overview

The Frame Relay protocol allows network designers to reduce costs by using shared facilities that are managed by a Frame Relay service provider. Users pay fixed charges for the local connections from each site in the Frame Relay network to the first point of presence (POP) in which the provider maintains a Frame Relay switch. The portion of the network between the endpoint switches is shared by all the customers of the service provider, and individual data-link connection identifiers (DLCIs) are assigned to ensure that each customer receives only their own traffic.

Users contract with their providers for a specific minimum portion of the shared bandwidth committed information rate (CIR) and for a maximum allowable peak rate, burst information rate (BIR). Depending on the terms of the contract, traffic exceeding the CIR can be marked as eligible for discard, in the event of network congestion, or a best-effort term can apply up to the BIR rate.

Frame Relay does not require private and permanently connected wide area network facilities, unlike some older WAN protocols.

Frame Relay was developed as a replacement for the older and much slower X.25 protocol. It scales to much higher data rates because it does not require explicit acknowledgment of each frame of data.

You can configure the Frame Relay protocol on SONET/SDH, E1/E3, and T1/T3 physical router interfaces, and on the channelized DS3, channelized OC12, channelized T3 intelligent queuing (IQ), channelized OC12 IQ, and channelized E1 IQ interfaces.

Starting with Junos OS Release 11.2, multiple DLCIs are supported on a Frame Relay interface for End-to-End Multilink Frame Relay Implementation Agreement (FRF.15) bundles. Each DLCI should be part of a unique bundle and it is not possible to have more than one DLCI from the same Frame Relay interface in the same bundle. This feature enables you to have FRF.12 functionality over multiple DLCIs per Frame Relay interface.



NOTE: This capability is available on all M Series and MX Series routers supporting Layer 2 services.

All Multiservices PICs and Multiservices Dense Port Concentrators support this feature. But Adaptive Services PICs (AS PICs) do not support the feature. DLCIs having different bandwidths that are part of the same bundle are also not supported.

Related Documentation

- *Physical Interfaces*

PART 2

Configuring Frame Relay

- [Configuring Frame Relay on page 7](#)

CHAPTER 2

Configuring Frame Relay

- [Configuring Frame Relay Interface Encapsulation on page 7](#)
- [Configuring Frame Relay Control Bit Translation on page 11](#)
- [Configuring the Media MTU on Frame Relay Interfaces on page 13](#)
- [Setting the Protocol MTU with Frame Relay Encapsulation on page 13](#)
- [Configuring Frame Relay Keepalives on page 15](#)
- [Configuring Inverse Frame Relay ARP on page 19](#)
- [Configuring the Router as a DCE with Frame Relay Encapsulation on page 20](#)
- [Configuring Frame Relay DLCIs on page 20](#)
- [Frame Relay DLCI Limitations for Channelized IQ Interfaces on page 22](#)

Configuring Frame Relay Interface Encapsulation

- [Understanding Frame Relay Interface Encapsulation on page 7](#)
- [Configuring the Frame Relay Encapsulation on a Physical Interface on page 10](#)
- [Configuring the Frame Relay Encapsulation on a Logical Interface on page 10](#)
- [Example: Configuring the Encapsulation on a Physical Interface on page 11](#)

Understanding Frame Relay Interface Encapsulation

Point-to-Point Protocol (PPP) encapsulation is the default encapsulation type for physical interfaces. You must configure an encapsulation for physical interfaces that do not support PPP encapsulation. You can optionally configure an encapsulation on a logical interface.

When you configure a multipoint encapsulation (such as Frame Relay), the physical interface can have multiple logical units, and the units can be either point-to-point or multipoint.

The encapsulation type can be one of the following:

- **Flexible Frame Relay (**flexible-frame-relay**)**—IQ interfaces can use flexible Frame Relay encapsulation. You use flexible Frame Relay encapsulation when you want to configure multiple per-unit Frame Relay encapsulations. This encapsulation type allows you to configure any combination of TCC, CCC, and standard Frame Relay encapsulations

on a single physical port. Also, each logical interface can have any data-link connection identifier (DLCI) value from 1 through 1022.

- Frame Relay (**frame-relay**)—Defined in RFC 1490. E1, E3, link services, SONET/SDH, T1, T3, and voice services interfaces can use Frame Relay encapsulation. Five related versions are supported:
 - Circuit cross-connect (CCC) version (**frame-relay-ccc**)—Standard Frame Relay is used for DLCIs 0 through 511. DLCIs 512 through 1022 are dedicated to CCC. The logical interface must also have **frame-relay-ccc** encapsulation. When you use this encapsulation type, you can configure the **ccc** family only.
 - Translational cross-connect (TCC) version (**frame-relay-tcc**)—Similar to Frame Relay CCC and has the same configuration restrictions, but used for circuits with different media on either side of the connection.
 - Extended CCC version (**extended-frame-relay-ccc**)—This encapsulation type allows you to dedicate DLCIs 1 through 1022 to CCC. The logical interface must have **frame-relay-ccc** encapsulation. When you use this encapsulation type, you can configure the **ccc** family only.
 - Extended TCC version (**extended-frame-relay-tcc**)—Similar to extended Frame Relay CCC, this encapsulation type allows you to dedicate DLCIs 1 through 1022 to TCC, which is used for circuits with different media on either side of the connection.
 - Port CCC version (**frame-relay-port-ccc**)—Defined in the Internet Engineering Task Force (IETF) document, *Frame Relay Encapsulation over Pseudo-Wires* (expired December 2002). This encapsulation type allows you to transparently carry all the DLCIs between two customer edge (CE) routers without explicitly configuring each DLCI on the two provider edge (PE) routers with Frame Relay transport. The connection between the two CE routers can be either user-to-network interface (UNI) or network-to-network interface (NNI); this is completely transparent to the PE routers. The logical interface does not require an encapsulation statement. When you use this encapsulation type, you can configure the **ccc** family only.
- Frame Relay Ether Type (**frame-relay-ether-type**)—Physical interfaces can use Frame Relay ether type encapsulation for compatibility with Cisco Frame Relay. IETF frame relay encapsulation identifies the payload format using NLPID and SNAP formats. Cisco-compatible Frame Relay encapsulation uses the Ethernet type to identify the type of payload. Two related versions are supported:
 - TCC version (**frame-relay-ether-type-tcc**)—Cisco-compatible Frame Relay for DLCIs 0 through 511. DLCIs 512 through 1022 are dedicated to TCC. This encapsulation is used for circuits with different media on either side of the connection.
 - Extended TCC version (**extended-frame-relay-ether-type-tcc**)—This encapsulation allows you to dedicate Cisco-compatible Frame Relay TCC for DLCIs 1 through 1022. This encapsulation is used for circuits with different media on either side of the connection. Extended Frame Relay ether type TCC encapsulation is supported on the same PICs as extended Frame Relay TCC encapsulation.



NOTE: When the encapsulation type is set to Cisco-compatible Frame Relay encapsulation, ensure that the LMI type is set to ANSI or Q933-A.

Support for extended Frame Relay and flexible Frame Relay differs by PIC type, as shown in [Table 3 on page 9](#).

Table 3: PIC Support for Enhanced Frame Relay Encapsulation Types

PIC Type	Extended Frame Relay CCC	Extended Frame Relay TCC	Flexible Frame Relay
Intelligent Queuing			
1-port Channelized CHOC12 IQ	Yes	Yes	Yes
4-port Channelized DS3 IQ	Yes	Yes	Yes
10-port Channelized E1 IQ	Yes	Yes	Yes
4-port E3 IQ	Yes	Yes	Yes
1-port Channelized STM1 IQ	Yes	Yes	Yes
4-port OC48/STM16 Type 3 PIC	Yes	Yes	Yes
SONET/SDH			
1-port OC12	Yes	Yes	No
2-port OC3	Yes	Yes	No
1-port OC48	Yes	Yes	No
1-port OC192	Yes	Yes	No
1-port STM16 SDH, SMSR	Yes	Yes	No
Others			
4-port E1	No	No	No
4-port T1	No	No	No
4-port T3	No	No	No
10-port Channelized E1	No	No	No
2-port Channelized DS3	No	No	No
1-port Channelized OC12, SMIR	No	No	No

Table 3: PIC Support for Enhanced Frame Relay Encapsulation Types (continued)

PIC Type	Extended Frame Relay CCC	Extended Frame Relay TCC	Flexible Frame Relay
4-port Channelized DS3	No	No	No
1-port Channelized STM1, SMIR	No	No	No
16-port Channelized T1/E1 Circuit Emulation MIC	Yes	Yes	Yes
2-port Serial	No	No	No

Configuring the Frame Relay Encapsulation on a Physical Interface

Frame Relay encapsulation on the physical interface is defined in RFC 1490, *Multiprotocol Interconnect over Frame Relay*. E1, E3, link services, SONET/SDH, T1, T3, and voice services interfaces can use Frame Relay encapsulation.

To configure encapsulation on a physical interface:

1. In configuration mode, go to the **[edit interfaces *interface-name*]** hierarchy level.

```
[edit]
user@host# edit interfaces interface-name fpc/pic/port
```

2. Configure the encapsulation type as described in [encapsulation](#).

```
[edit interfaces interface-name fpc/pic/port ]
user@host# set encapsulation type
```

Configuring the Frame Relay Encapsulation on a Logical Interface

Generally, you configure encapsulation of an interface at the **[edit interfaces *interface-name*]** hierarchy level. However, for Frame Relay encapsulation, you can also configure the encapsulation type that is used inside the Frame Relay packet itself.

To configure encapsulation on a logical interface:

1. In configuration mode, go to the **[edit interfaces *interface-name* unit *logical-unit-number*]** or **[edit logical-systems *logical-system-name* interfaces *interface-name* unit *logical-unit-number*]** hierarchy level.

```
[edit]
user@host# edit interfaces interface-name fpc/pic/port unit logical-unit-number
```

2. Configure the encapsulation type as described in [encapsulation \(Logical Interface\)](#) and specify **frame-relay-ccc**, **frame-relay-ppp**, **frame-relay-tcc**, **frame-relay-ether-type**, or **frame-relay-ether-type-tcc** option.

```
[edit interfaces interface-name fpc/pic/port unit logical-unit-number]
```

```
user@host# set encapsulation (frame-relay-ccc | frame-relay-ppp | frame-relay-tcc
| frame-relay-ether-type | frame-relay-ether-type-tcc)
```

Example: Configuring the Encapsulation on a Physical Interface

Configure Frame Relay encapsulation on a SONET/SDH interface. The second and third **family** statements allow Intermediate System-to-Intermediate System (IS-IS) and Multiprotocol Label Switching (MPLS) to run on the interface.

```
[edit interfaces]
so-7/0/0 {
  encapsulation frame-relay;
  unit 0 {
    point-to-point;
    family inet {
      address 192.168.1.113/32 {
        destination 192.168.1.114;
      }
    }
    family iso;
    family mpls;
  }
}
```

See Also • [encapsulation on page 42](#)

Configuring Frame Relay Control Bit Translation

On interfaces with Frame Relay CCC encapsulation, you can configure Frame Relay control bit translation, as defined in the IETF documents:

- Internet draft draft-martini-frame-encap-mpls-00.txt, *Frame Relay Encapsulation over Pseudo-Wires* (expired December 2002)
- Internet draft draft-martini-l2circuit-encap-mpls-07.txt, *Encapsulation Methods for Transport of Layer 2 Frames Over IP and MPLS Networks* (expired December 2004)

To support Frame Relay services over IP and MPLS backbones using Layer 2 VPNs and Layer 2 circuits, you can configure translation of the Frame Relay control bits. When you configure translation of Frame Relay control bits, the bits are mapped into the Layer 2 circuit control word and preserved across the IP or MPLS backbone.

Junos OS allows you to translate the following Frame Relay control bits:

- Discard eligibility (DE)—A header bit used to identify lower priority traffic that can be dropped during periods of congestion.
- Forward explicit congestion notification (FECN)—A header bit transmitted by the source router requesting that the destination router slow down its requests for data.
- Backward explicit congestion notification (BECN)—A header bit transmitted by the destination router requesting that the source router send data more slowly.

By default, translation of Frame Relay control bits is disabled. If you enable Frame Relay control bit translation, the bits are translated in both directions (CE to PE and PE to CE):

- From CE to PE—At ingress, the DE, FECN, and BECN header bits from the incoming Frame Relay header are mapped to the control word.
- From PE to CE—At egress, the DE, FECN, and BECN header bits from the control word are mapped to the outgoing Frame Relay header.

The Frame Relay control bits do not map to MPLS EXP labels, and do not affect class-of-service (CoS) behavior inside the provider network.

You enable or explicitly disable translation of Frame Relay control bits by including the **translate-discard-eligible** and **translate-fecn-and-becn** statements:

```
(translate-discard-eligible | no-translate-discard-eligible);  
(translate-fecn-and-becn | no-translate-fecn-and-becn);
```

You can include these statements at the following hierarchy levels:

- [edit interfaces *interface-name* unit *logical-unit-number* family *ccc*]
- [edit logical-systems *logical-system-name* interfaces *interface-name* unit *logical-unit-number* family *ccc*]

If you enable or disable Frame Relay control bit translation on one CE-facing interface, you must configure the same Frame Relay control bit translation settings on the other CE-facing interface.

If you change the Frame Relay control bit translation settings, the circuit goes down and comes back up, which might result in traffic loss for a few seconds.

If you enable Frame Relay control bit translation, the number of supportable Layer 2 virtual private networks (VPNs) and Layer 2 circuits is reduced to one eighth of what the router can support without Frame Relay control bit translation enabled.

You can classify and rewrite the control word DE bit based on the packet loss priority (PLP) by using the **translate-plp-control-word-de** statement at the [edit interfaces *interface-name* unit *logical-unit-number* family *ccc*] hierarchy level.

- When you configure the **translate-plp-control-word-de** statement on the ingress PE router, the DE bit in the control word is rewritten based on the PLP.
- When you configure the **translate-plp-control-word-de** statement on the egress PE router, the PLP is derived based on the control word DE bit and the DE bit in the outgoing Frame Relay header is rewritten based on the PLP.
- By default, control word classification and rewrite is disabled.

The mapping of the PLP to the DE bit in the control word and the outgoing Frame Relay packet is fixed. For rewriting, the PLP values **low** and **medium-low** are mapped to the DE bit 0 and the PLP values **high** and **medium-high** are mapped to the DE bit 1. For classifying, the DE bit 0 is mapped to the PLP value **low** and the DE bit 1 is mapped to the PLP value **high**.



NOTE: The `translate-discard-eligible` and `translate-plp-control-word-de` statements are mutually exclusive—that is, you can configure only one of these statements.

For ATM2 IQ interfaces, the control word contains a field to carry ATM cell loss priority (CLP) information by default. For more information, see *Configuring Layer 2 Circuit Transport Mode*.

For more information about Layer 2 circuits, see the *Junos OS VPNs Library for Routing Devices* and the *Junos OS Routing Protocols Library*.

Configuring the Media MTU on Frame Relay Interfaces

For Frame Relay interfaces, the default media maximum transmission unit (MTU) is 4482 bytes. (For a complete list of MTU values, see *Configuring the Media MTU*.)

To modify the default media MTU size for a physical interface, include the `mtu` statement at the `[edit interfaces interface-name]` hierarchy level:

```
[edit interfaces interface-name]  
mtu bytes;
```

If you change the size of the media MTU, you must ensure that the size is equal to or greater than the sum of the protocol MTU and the encapsulation overhead. You can include the `mtu` statement at the following hierarchy levels:

- `[edit interfaces interface-name unit logical-unit-number family family]`
- `[edit logical-systems logical-system-name interfaces interface-name unit logical-unit-number family family]`

For more information, see “Setting the Protocol MTU with Frame Relay Encapsulation” on page 13.

Related Documentation

- *Media MTU Overview*

Setting the Protocol MTU with Frame Relay Encapsulation

For each interface, you can configure an interface-specific MTU by including the `mtu` statement at the `[edit interfaces interface interface-name]` hierarchy level. If you need to modify this MTU for a particular protocol family, include the `mtu` statement:

```
mtu mtu;
```

You can include this statement at the following hierarchy levels:

- `[edit interfaces interface-name unit logical-unit-number family family]`
- `[edit logical-systems logical-system-name interfaces interface-name unit logical-unit-number family family]`

For Frame Relay encapsulation, the default protocol MTU is 4470 bytes.

If you increase the size of the protocol MTU, you must ensure that the size of the media MTU is equal to or greater than the sum of the protocol MTU and the encapsulation overhead. (You configure the media MTU by including the **mtu** statement at the **[edit interfaces *interface-name*]** hierarchy level, as discussed in [“Configuring the Media MTU on Frame Relay Interfaces” on page 13.](#))

When the family is **mpls**, the default protocol MTU is 1488 bytes. MPLS packets are 1500 bytes and have 4 to 12 bytes of overhead.

Configuring Frame Relay Keepalives

By default, physical interfaces configured with High-level Data Link Control (HDLC) or Point-to-Point Protocol (PPP) encapsulation send keepalive packets at 10-second intervals. The Frame Relay term for keepalives is Local Management Interface (LMI) packets. Junos OS supports both ANSI T1.617 Annex D LMIs, ITU Q933 Annex A LMIs and Consortium LMI.

Consortium LMI is supported on all M120 routers with I-chip based FPCs and on all platforms with MPCs.

It is also supported on MX Series routers with MX-FPC2 and MX-FPC3, M320 Routers with Enhanced III FPCs, and on the following Enhanced Intelligent Queuing (IQE) PICs:

- PB-4CHDS3-E3-IQE-BNC—Channelized DS3/E3 IQE PIC
- PB-2CHOC3-STM1-IQE-SFP—Channelized OC3/STM1 IQE PIC with SFP
- PB-1CHOC12-STM4-IQE-SFP—Channelized OC12/STM4 IQE PIC with SFP
- PB-4OC3-STM1-IQE-SFP—SONET/SDH OC3/STM1 IQE PIC with SFP
- PB-1OC12-STM4-IQE-SFP—SONET/SDH OC12/STM4 IQE PIC with SFP
- PB-4DS3-E3-IQE-BNC—DS3/E3 IQE PIC
- PB-4CHOC12-STM4-IQE-SFP—Channelized OC12/STM4 IQE PIC with SFP
- PB-1CHOC48-STM16-IQE-SFP—Channelized OC48/STM16 IQE PIC with SFP
- PC-4OC48-STM16-IQE-SFP—SONET/SDH OC48/STM16 IQE PIC with SFP

Junos OS running on MX80, MX240, MX480, and MX960 routers with the following MICs, supports Consortium LMI (C-LMI) based on the "Gang of Four" or "Consortium" standard (Section 6):

- MIC-8OC3OC12-4OC48-SFP—8-port Clear-Channel OC3/OC12/STM-1/STM-4, 4-port Clear-Channel OC48/STM-16
- MIC-4OC3OC12-1OC48-SFP—4-port Clear-Channel OC3/OC12/STM-1/STM-4, 1-port Clear-Channel OC48/STM-16
- MIC-8DS3-E3—8-port Clear-Channel DS3/E3
- MIC-8CHDS3-E3—8-port Channelized DS3/Clear-Channel E3
- MIC-8CHOC3-4CHOC12-SFP—8-port Channelized OC3/STM-1, 4-port Channelized OC12/STM-4
- MIC-4CHOC3-2CHOC12-SFP—4-port Channelized OC3/STM-1, 2-port Channelized OC12/STM-4
- MIC-1CHOC48-SFP—1-port Channelized OC48/STM-16
- MIC-1OC192-HO-VC-XFP—1-port OC192/STM64 with High Order VCAT/LCAS

For back-to-back Frame Relay connections, either disable the sending of keepalives on both sides of the connection, or configure one side of the connection as a data terminal equipment (DTE) (the default Junos OS configuration) and the other as a data circuit-terminating equipment (DCE).

If keepalives are enabled, the number of possible DLCI configurations on a multipoint or multicast connection is limited by the MTU size selected for the interface. You can increase the number of possible DLCIs by disabling keepalives.

You can calculate the available DLCIs by using the formula $(MTU - 12) / 5$. To disable the sending of keepalives on a physical interface, include the **no-keepalives** statement at the **[edit interfaces interface *interface-name*]** hierarchy level:

Configuring Tunable Keepalives for Frame Relay LMI

```
[edit interfaces interface-name]
no-keepalives;
```

On interfaces configured with Frame Relay connections, you can tune the keepalive settings by using the **lmi** statement. A Frame Relay interface can be either DCE or DTE (the default Junos OS configuration). DTE acts as a master, requesting status from the DCE part of the link. By default, Junos OS uses ANSI T1.617 Annex D LMIs.

To change the ANSI T1.617 Annex D LMIs to ITU Q933 Annex A LMIs:

1. In the configuration mode, go to **[edit interfaces *interface-name* lmi]** hierarchy level.

```
[edit]
user@host# edit interfaces interface-name fpc/pic/port lmi
```

2. Include the **lmi-type** **itu** statement.

```
[edit interfaces interface-name fpc/pic/port lmi ]
user@host# set lmi-type itu
```

To configure Frame Relay keepalive parameters:

1. In the configuration mode, go to **[edit interfaces *interface-name*]** hierarchy level.

```
[edit]
user@host# edit interfaces interface-name fpc/pic/port
```

2. Include the **lmi** statement.

```
[edit interfaces interface-name fpc/pic/port lmi ]
user@host# set lmi
```

For example:

```
[edit interfaces interface-name]
lmi {
  lmi-type (ansi | itu | c-lmi);
  n391dte number;
  n392dce number;
  n392dte number;
  n393dce number;
  n393dte number;
  t391dte seconds;
  t392dce seconds;
}
```

You can include the following statements:

- **n391dte**—DTE full status polling interval. The DTE sends a status inquiry to the DCE at the interval specified by **t391dte**. **n391dte** specifies the frequency at which these inquiries expect a full status report; for example, a **n391dte** value of 10 specifies a full status report in response to every tenth inquiry. The intermediate inquiries ask for a keepalive exchange only. The range is from 1 through 255, with a default value of 6.
- **n392dce**—DCE error threshold. The number of errors required to bring down the link, within the event-count specified by **n393dce**. The range is from 1 through 10, with a

default value of **3**.

- **n392dte**—DTE error threshold. The number of errors required to bring down the link, within the event-count specified by **n393dte**. The range is from **1** through **10**, with a default value of **3**.
- **n393dce**—DCE monitored event-count. The range is from **1** through **10**, with a default value of **4**.
- **n393dte**—DTE monitored event-count. The range is from **1** through **10**, with a default value of **4**.
- **t391dte**—DTE keepalive timer. Period at which the DTE sends out a keepalive response request to the DCE and updates status depending on the DTE error threshold value. The range is from **5** through **30** seconds, with a default value of **10** seconds.
- **t392dce**—DCE keepalive timer. Period at which the DCE checks for keepalive responses from the DTE and updates status depending on the DCE error threshold value. The range is from **5** through **30** seconds, with a default value of **15** seconds.

**Related
Documentation**

- [lmi-type on page 65](#)
- [mlfr-uni-nni-bundle-options](#)
- [lmi \(Frame Relay\) on page 64](#)

Configuring Inverse Frame Relay ARP

Frame Relay interfaces support inverse Frame Relay ARP, as described in RFC 2390, *Inverse Address Resolution Protocol*. When inverse Frame Relay ARP is enabled, the router responds to received inverse Frame Relay ARP requests by providing IP address information to the requesting router on the other end of the Frame permanent virtual circuit (PVC).

The router does not initiate inverse Frame Relay ARP requests.

By default, inverse Frame Relay ARP is disabled. To configure a router to respond to inverse Frame Relay ARP requests, include the **inverse-arp** statement:

```
inverse-arp;
```

For a list of hierarchy levels at which you can include this statement, see [inverse-arp](#).

You must configure Frame Relay encapsulation on the logical interface to support inverse ARP. For more information, see [“Configuring Frame Relay Interface Encapsulation” on page 7](#).

Configuring the Router as a DCE with Frame Relay Encapsulation

By default, when you configure an interface with Frame Relay encapsulation, the routing platform is assumed to be data terminal equipment (DTE). That is, the routing platform is assumed to be at a terminal point on the network.

When you configure the router to be a data circuit-terminating equipment (DCE), keepalives are disabled by default.

To configure the router to be DCE:

1. In configuration mode, go to the **[edit interfaces *interface-name*]** hierarchy level:

```
[edit]
user@host# edit interfaces interface-name
```

2. Configure the **dce** option to respond to Frame Relay status enquiry messages.

```
[edit interfaces interface-name]
user@host# set dce
```

Perform one of the following tasks for back-to-back Frame Relay connections:

- Disable sending of keepalives on both sides of the connection.
- Configure one side of the connection as a DTE (the default Junos configuration) by removing the **dce** statement from the configuration and the other as a DCE.

Related Documentation

- [dce on page 40](#)

Configuring Frame Relay DLCIs

- [Understanding Frame Relay DLCIs on page 20](#)
- [Configuring a Point-to-Point Frame Relay Connection on page 21](#)
- [Configuring a Point-to-Multipoint Frame Relay Connection on page 21](#)
- [Configuring a Multicast-Capable Frame Relay Connection on page 22](#)

Understanding Frame Relay DLCIs

A Frame Relay interface can be a point-to-point interface or a point-to-multipoint (also called a multipoint non-broadcast multiaccess [NBMA]) connection.

When you are using Frame Relay encapsulation on an interface, each logical interface corresponds to one or more permanent virtual circuits (PVCs) or switched virtual circuits (SVCs). For each PVC or SVC, you must configure one data-link connection identifier (DLCI).

Configuring a Point-to-Point Frame Relay Connection

A point-to-point interface can have one DLCI. When you are configuring point-to-point connections, the MTU sizes on both sides of the connection must be the same.

To configure a point-to-point Frame Relay connection:

1. In the configuration mode go to the `[edit interfaces interface-name unit logical-unit-number]` or `[edit logical-systems logical-system-name interfaces interface-name unit logical-unit-number]` hierarchy level.

```
[edit]
user@host# edit interfaces interface-name fpc/pic/port unit logical-unit-number
```

2. Include the `dlci` statement.

```
[edit interfaces interface-name fpc/pic/port unit logical-unit-number]
user@host# set dlci dlci-identifier
```

The DLCI identifier is a value from 16 through 1022. Numbers 1 through 15 are reserved for future use.



NOTE: For information about Frame Relay DLCI limitations for channelized interfaces, see *Data-Link Connection Identifiers on Channelized Interfaces*.

You configure the router to use DLCI sparse mode by including the `sparse-dlci` statement at the `[edit chassis fpc slot-number pic pic-number]` hierarchy level. For more information about DLCI sparse mode, see the *Junos OS Administration Library*.

Configuring a Point-to-Multipoint Frame Relay Connection

When you are configuring point-to-multipoint connections, all interfaces in the subnet must use the same MTU size.

To configure a point-to-multipoint Frame Relay connection:

1. In the configuration mode go to the `[edit interfaces interface-name fpc/pic/port unit logical-unit-number family family address address]` or `[edit logical-systems logical-system-name interfaces interface-name unit logical-unit-number family family address address]` hierarchy level.

```
[edit]
user@host# edit interfaces interface-name fpc/pic/port unit logical-unit-number family family
family address address
```

2. Include the `multipoint-destination` statement.

```
[edit interfaces interface-name fpc/pic/port unit logical-unit-number family family
address address]
user@host# set multipoint-destination address dlci dlci-identifier
```

For each destination, include one **multipoint-destination** statement. **address** is the address of the remote side of the connection, and **dlci-identifier** is the DLCI identifier for the connection.

If keepalives are enabled, causing the interface to send LMI messages during idle times, the number of possible DLCI configurations is limited by the MTU selected for the interface. For more information, see [“Configuring Frame Relay Keepalives” on page 15](#).

Configuring a Multicast-Capable Frame Relay Connection

By default, Frame Relay connections assume unicast traffic. If your Frame Relay switch performs multicast replication, you can configure the connection to support multicast traffic by including the **multipoint-dlci** statement:

You can configure multicast support only on point-to-multipoint Frame Relay connections.

To configure a multicast-capable Frame Relay connection:

1. In the configuration mode, go to the **[edit interfaces *interface-name* unit *logical-unit-number*]** or **[edit logical-systems *logical-system-name* interfaces *interface-name* unit *logical-unit-number*]** hierarchy level.

[edit]

user@host# edit interfaces *interface-name* *fpc/pic/port* unit *logical-unit-number*

2. Include the **multipoint-dlci** statement.

[edit interfaces *interface-name* *fpc/pic/port* unit *logical-unit-number*]

user@host# set multipoint-dlci *dlci-identifier*

The DLCI identifier is a value from 16 through 1022 that defines the Frame Relay DLCI over which the switch expects to receive multicast packets for replication.

If keepalives are enabled, causing the interface to send LMI messages during idle times, the number of possible DLCI configurations is limited by the MTU selected for the interface. For more information, see [“Configuring Frame Relay Keepalives” on page 15](#).

Frame Relay DLCI Limitations for Channelized IQ Interfaces

If you use Frame Relay encapsulation on a channelized interface, see Table 7 on page 8 for the maximum number of data-link connection identifiers (DLCIs) per channel that you can configure at each channel level for various channelized PICs.



NOTE: The actual number of DLCIs you can configure for each channel is determined by the capabilities of your system, such as the number and type of PICs installed. If the number of DLCIs in the configuration exceeds the capabilities of your system, the router might not be able to support the maximum DLCI values shown in Table 7 on page 8. To determine the capabilities of your system, contact Juniper Networks customer support.

Table 4: Frame Relay DLCI Limitations for Channelized Interfaces

Channelized PIC Type		
Original Channelized PICs	Number of DLCIs per Level	Range
T3 and T1 level channels	64 for regular mode	0–63 for regular mode
	3 for sparse mode	1–1022 for sparse mode (0 is reserved for the Local Management Interface or LMI)
DS0 level channels	3 for sparse mode	1–1022 for sparse mode (0 is reserved for LMI)
Channelized IQ PICs	Number of DLCIs per Level	Range
OC12 level channels (Channelized OC12 IQ PIC)	64	1–1022 (0 is reserved for LMI)
OC3 level channels (Channelized OC12 IQ and Channelized OC3 IQ PICs)	64	1–1022 (0 is reserved for LMI)
T3 level channel (Channelized OC12 IQ, Channelized OC3 IQ, and Channelized DS3 IQ PICs)	256	1–1022 (0 is reserved for LMI)
STM1 level channel (Channelized STM1 IQ PIC)	64	1–1022 (0 is reserved for LMI)
E1 level channels (Channelized STM1 IQ and Channelized E1 IQ PICs)	64	1–1022 (0 is reserved for LMI)
T1 level channels (Channelized OC12 IQ, Channelized OC3 IQ, Channelized DS3 IQ, and Channelized T1 IQ PICs)	64	1–1022 (0 is reserved for LMI)
DS0 level channels (Channelized OC12 IQ, Channelized OC3 IQ, Channelized DS3 IQ, Channelized T1 IQ, Channelized STM1 IQ, and Channelized E1 IQ PICs)	16	1–1022 (0 is reserved for LMI)

- Related Documentation**
- *Overview of Channelized IQ Interfaces*
 - *Roadmap for Configuring Channelized IQ Interfaces*
 - *Roadmap for Channelized IQ Interface Configuration Examples*

PART 3

Troubleshooting Frame Relay

- [Troubleshooting Frame Relay on page 27](#)

CHAPTER 3

Troubleshooting Frame Relay

- [Configuring Interface Diagnostics Tools to Test the Physical Layer Connections on page 27](#)

Configuring Interface Diagnostics Tools to Test the Physical Layer Connections

- [Configuring Loopback Testing on page 27](#)
- [Configuring BERT Testing on page 29](#)
- [Starting and Stopping a BERT Test on page 32](#)

Configuring Loopback Testing

Loopback testing allows you to verify the connectivity of a circuit. You can configure any of the following interfaces to execute a loopback test: aggregated Ethernet, Fast Ethernet, Gigabit Ethernet, E1, E3, NxDSO, serial, SONET/SDH, T1, and T3.

The physical path of a network data circuit usually consists of segments interconnected by devices that repeat and regenerate the transmission signal. The transmit path on one device connects to the receive path on the next device. If a circuit fault occurs in the form of a line break or a signal corruption, you can isolate the problem by using a loopback test. Loopback tests allow you to isolate segments of the circuit and test them separately.

To do this, configure a *line loopback* on one of the routers. Instead of transmitting the signal toward the far-end device, the line loopback sends the signal back to the originating router. If the originating router receives back its own Data Link Layer packets, you have verified that the problem is beyond the originating router. Next, configure a line loopback farther away from the local router. If this originating router does not receive its own Data Link Layer packets, you can assume that the problem is on one of the segments between the local router and the remote router's interface card. In this case, the next troubleshooting step is to configure a line loopback closer to the local router to find the source of the problem.

The following types of loopback testing are supported by Junos OS:

- DCE local—Loops packets back on the local data circuit-terminating equipment (DCE).
- DCE remote—Loops packets back on the remote DCE.
- Local—Useful for troubleshooting physical PIC errors. Configuring local loopback on an interface allows transmission of packets to the channel service unit (CSU) and then

to the circuit toward the far-end device. The interface receives its own transmission, which includes data and timing information, on the local router's PIC. The data received from the CSU is ignored. To test a local loopback, issue the **show interfaces *interface-name*** command. If PPP keepalives transmitted on the interface are received by the PIC, the **Device Flags** field contains the output **Loop-Detected**.

- **Payload**—Useful for troubleshooting the physical circuit problems between the local router and the remote router. A payload loopback loops data only (without clocking information) on the remote router's PIC. With payload loopback, overhead is recalculated.
- **Remote**—Useful for troubleshooting the physical circuit problems between the local router and the remote router. A remote loopback loops packets, including both data and timing information, back on the remote router's interface card. A router at one end of the circuit initiates a remote loopback toward its remote partner. When you configure a remote loopback, the packets received from the physical circuit and CSU are received by the interface. Those packets are then retransmitted by the PIC back toward the CSU and the circuit. This loopback tests all the intermediate transmission segments.

Table 5 on page 28 shows the loopback modes supported on the various interface types.

Table 5: Loopback Modes by Interface Type

Interface	Loopback Modes	Usage Guidelines
Aggregated Ethernet, Fast Ethernet, Gigabit Ethernet	Local	<i>Configuring Ethernet Loopback Capability</i>
Circuit Emulation E1	Local and remote	<i>Configuring E1 Loopback Capability</i>
Circuit Emulation T1	Local and remote	<i>Configuring T1 Loopback Capability</i>
E1 and E3	Local and remote	<i>Configuring E1 Loopback Capability and Configuring E3 Loopback Capability</i>
NxDS0	Payload	<i>Configuring NxDS0 IQ and IQE Interfaces, Configuring T1 and NxDS0 Interfaces, Configuring Channelized OC12/STM4 IQ and IQE Interfaces (SONET Mode), Configuring Fractional E1 IQ and IQE Interfaces, and Configuring Channelized T3 IQ Interfaces</i>
Serial (V.35 and X.21)	Local and remote	<i>Configuring Serial Loopback Capability</i>
Serial (EIA-530)	DCE local, DCE remote, local, and remote	<i>Configuring Serial Loopback Capability</i>
SONET/SDH	Local and remote	<i>Configuring SONET/SDH Loopback Capability to Identify a Problem as Internal or External</i>

Table 5: Loopback Modes by Interface Type (continued)

Interface	Loopback Modes	Usage Guidelines
T1 and T3	Local, payload, and remote	<i>Configuring T1 Loopback Capability</i> and <i>Configuring T3 Loopback Capability</i> <i>See also Configuring the T1 Remote Loopback Response</i>

To configure loopback testing, include the **loopback** statement:

```
user@host# loopback mode;
```

You can include this statement at the following hierarchy levels:

- [edit interfaces *interface-name* aggregated-ether-options]
- [edit interfaces *interface-name* ds0-options]
- [edit interfaces *interface-name* e1-options]
- [edit interfaces *interface-name* e3-options]
- [edit interfaces *interface-name* fastether-options]
- [edit interfaces *interface-name* gigether-options]
- [edit interfaces *interface-name* serial-options]
- [edit interfaces *interface-name* sonet-options]
- [edit interfaces *interface-name* t1-options]
- [edit interfaces *interface-name* t3-options]

Configuring BERT Testing

To configure BERT:

- Configure the duration of the test.

```
[edit interfaces interface-name interface-type-options]
user@host# bert-period seconds;
```

You can configure the BERT period to last from 1 through 239 seconds on some PICs and from 1 through 240 seconds on other PICs. By default, the BERT period is 10 seconds.

- Configure the error rate to monitor when the inbound pattern is received.

```
[edit interfaces interface-name interface-type-options]
user@host# bert-error-rate rate;
```

rate is the bit error rate. This can be an integer from 0 through 7, which corresponds to a bit error rate from 10^{-0} (1 error per bit) to 10^{-7} (1 error per 10 million bits).

- Configure the bit pattern to send on the transmit path.

```
[edit interfaces interface-name interface-type-options]
user@host# bert-algorithm algorithm;
```

algorithm is the pattern to send in the bit stream. For a list of supported algorithms, enter a ? after the **bert-algorithm** statement; for example:

```
[edit interfaces t1-0/0/0 t1-options]
```

```
user@host# set bert-algorithm ?
```

```
Possible completions:
```

```
pseudo-2e11-o152    Pattern is 2^11 - 1 (per 0.152 standard)
pseudo-2e15-o151    Pattern is 2^15 - 1 (per 0.152 standard)
pseudo-2e20-o151    Pattern is 2^20 - 1 (per 0.151 standard)
pseudo-2e20-o153    Pattern is 2^20 - 1 (per 0.153 standard)
...
```

For specific hierarchy information, see the individual interface types.



NOTE: The four-port E1 PIC supports only the following algorithms:

```
pseudo-2e11-o152    Pattern is 2^11 - 1 (per 0.152 standard)
pseudo-2e15-o151    Pattern is 2^15 - 1 (per 0.151 standard)
pseudo-2e20-o151    Pattern is 2^20 - 1 (per 0.151 standard)
pseudo-2e23-o151    Pattern is 2^23 (per 0.151 standard)
```

When you issue the help command from the CLI, all BERT algorithm options are displayed, regardless of the PIC type, and no commit check is available. Unsupported patterns for a PIC type can be viewed in system log messages.



NOTE: The 12-port T1/E1 Circuit Emulation (CE) PIC supports only the following algorithms:

```
all-ones-repeating   Repeating one bits
all-zeros-repeating  Repeating zero bits
alternating-double-ones-zeros Alternating pairs of ones and zeros
alternating-ones-zeros Alternating ones and zeros
pseudo-2e11-o152     Pattern is 2^11 - 1 (per 0.152 standard)
pseudo-2e15-o151     Pattern is 2^15 - 1 (per 0.151 standard)
pseudo-2e20-o151     Pattern is 2^20 - 1 (per 0.151 standard)
pseudo-2e7           Pattern is 2^7 - 1
pseudo-2e9-o153      Pattern is 2^9 - 1 (per 0.153 standard)
repeating-1-in-4      1 bit in 4 is set
repeating-1-in-8      1 bit in 8 is set
repeating-3-in-24     3 bits in 24 are set
```

When you issue the help command from the CLI, all BERT algorithm options are displayed, regardless of the PIC type, and no commit check is available. Unsupported patterns for a PIC type can be viewed in system log messages.



NOTE: The IQE PICs support only the following algorithms:

```

all-ones-repeating    Repeating one bits
all-zeros-repeating   Repeating zero bits
alternating-double-ones-zeros Alternating pairs of ones and zeros
alternating-ones-zeros Alternating ones and zeros
pseudo-2e9-o153      Pattern is 2^9 -1 (per 0.153 (511 type) standard)
pseudo-2e11-o152     Pattern is 2^11 -1 (per 0.152 and 0.153 (2047 type)
standards)
pseudo-2e15-o151     Pattern is 2^15 -1 (per 0.151 standard)
pseudo-2e20-o151     Pattern is 2^20 -1 (per 0.151 standard)
pseudo-2e20-o153     Pattern is 2^20 -1 (per 0.153 standard)
pseudo-2e23-o151     Pattern is 2^23 -1 (per 0.151 standard)
repeating-1-in-4      1 bit in 4 is set
repeating-1-in-8      1 bit in 8 is set
repeating-3-in-24     3 bits in 24 are set

```

When you issue the help command from the CLI, all BERT algorithm options are displayed, regardless of the PIC type, and no commit check is available. Unsupported patterns for a PIC type can be viewed in system log messages.



NOTE: BERT is supported on the PDH interfaces of the Channelized SONET/SDH OC3/STM1 (Multi-Rate) MIC with SFP and the DS3/E3 MIC. The following BERT algorithms are supported:

```

all-ones-repeating    Repeating one bits
all-zeros-repeating   Repeating zero bits
alternating-double-ones-zeros Alternating pairs of ones and zeros
alternating-ones-zeros Alternating ones and zeros
repeating-1-in-4      1 bit in 4 is set
repeating-1-in-8      1 bit in 8 is set
repeating-3-in-24     3 bits in 24 are set
pseudo-2e9-o153      Pattern is 2^9 - 1 (per 0.153 standard)
pseudo-2e11-o152     Pattern is 2^11 - 1 (per 0.152 standard)
pseudo-2e15-o151     Pattern is 2^15 - 1 (per 0.151 standard)
pseudo-2e20-o151     Pattern is 2^20 - 1 (per 0.151 standard)
pseudo-2e20-o153     Pattern is 2^20 - 1 (per 0.153 standard)
pseudo-2e23-o151     Pattern is 2^23 (per 0.151 standard)

```

Table 6 on page 31 shows the BERT capabilities for various interface types.

Table 6: BERT Capabilities by Interface Type

Interface	T1 BERT	T3 BERT	Comments
12-port T1/E1 Circuit Emulation	Yes (ports 0–11)	—	• Limited algorithms
4-port Channelized OC3/STM1 Circuit Emulation	Yes (port 0–3)	—	• Limited algorithms

Table 6: BERT Capabilities by Interface Type (continued)

Interface	T1 BERT	T3 BERT	Comments
E1 or T1	Yes (port 0–3)	Yes (port 0–3)	<ul style="list-style-type: none"> Single port at a time Limited algorithms
E3 or T3	Yes (port 0–3)	Yes (port 0–3)	<ul style="list-style-type: none"> Single port at a time
Channelized OC12	—	Yes (channel 0–11)	<ul style="list-style-type: none"> Single channel at a time Limited algorithms No bit count
Channelized STM1	Yes (channel 0–62)	—	<ul style="list-style-type: none"> Multiple channels Only one algorithm No error insert No bit count
Channelized T3 and Multichannel T3	Yes (channel 0–27)	Yes (port 0–3 on channel 0)	<ul style="list-style-type: none"> Multiple ports and channels Limited algorithms for T1 No error insert for T1 No bit count for T1

These limitations do not apply to channelized IQ interfaces. For information about BERT capabilities on channelized IQ interfaces, see *Channelized IQ and IQE Interfaces Properties*.

Starting and Stopping a BERT Test

Before you can start the BERT test, you must disable the interface. To do this, include the **disable** statement at the **[edit interfaces *interface-name*]** hierarchy level:

```
[edit interfaces interface-name]
disable;
```

After you configure the BERT properties and commit the configuration, begin the test by issuing the **test interface *interface-name interface-type-bert-start*** operational mode command:

```
user@host> test interface interface-name interface-type-bert-start
```

The test runs for the duration you specify with the **bert-period** statement. If you want to terminate the test sooner, issue the **test interface *interface-name interface-type-bert-stop*** command:

```
user@host> test interface interface-name interface-type-bert-stop
```

For example:

```
user@host> test interface t3-1/2/0 t3-bert-start
user@host> test interface t3-1/2/0 t3-bert-stop
```

To view the results of the BERT test, issue the **show interfaces extensive | find BERT** command:

```
user@host> show interfaces interface-name extensive | find BERT
```

For more information about running and evaluating the results of the BERT procedure, see the [CLI Explorer](#).



NOTE: To exchange BERT patterns between a local router and a remote router, include the `loopback remote` statement in the interface configuration at the remote end of the link. From the local router, issue the `test interface` command.

**Related
Documentation**

- *show interfaces diagnostics optics (Gigabit Ethernet, 10-Gigabit Ethernet, 40-Gigabit Ethernet, 100-Gigabit Ethernet, and Virtual Chassis Port)*

PART 4

Configuration Statements and Operational Commands

- Configuration Statements on page 37
- Operational Commands on page 83

CHAPTER 4

Configuration Statements

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- [translate-plp-control-word-de](#) on page 74
- [unit](#) on page 75

address

```
Syntax  address address {
        arp ip-address (mac | multicast-mac) mac-address <publish>;
        broadcast address;
        destination address;
        destination-profile name;
        eui-64;
        master-only;
        multipoint-destination address dlci dlci-identifier;
        multipoint-destination address {
            epd-threshold cells;
            inverse-arp;
            oam-liveness {
                up-count cells;
                down-count cells;
            }
            oam-period (disable | seconds);
            shaping {
                (cbr rate | rtvbr peak rate sustained rate burst length | vbr peak rate sustained rate burst
                 length);
                queue-length number;
            }
            vci vpi-identifier.vci-identifier;
        }
        primary;
        preferred;
        virtual-gateway-address
        (vrrp-group | vrrp-inet6-group) group-number {
            (accept-data | no-accept-data);
            advertise-interval seconds;
            authentication-type authentication;
            authentication-key key;
            fast-interval milliseconds;
            (preempt | no-preempt) {
                hold-time seconds;
            }
            priority-number number;
            track {
                priority-cost seconds;
                priority-hold-time interface-name {
                    interface priority;
                    bandwidth-threshold bits-per-second {
                        priority;
                    }
                }
            }
            route ip-address/mask routing-instance instance-name priority-cost cost;
        }
        virtual-address [ addresses ];
    }
}
```

Hierarchy Level [edit interfaces *interface-name* unit *logical-unit-number* family *family*],

[edit logical-systems *logical-system-name* interfaces *interface-name* unit *logical-unit-number* family *family*]

Release Information Statement introduced before Junos OS Release 7.4.
Statement introduced in Junos OS Release 11.1 for the QFX Series.

Description Configure the interface address.



NOTE: If you configure the same address on multiple interfaces in the same routing instance, Junos OS uses only the first configuration, and the remaining address configurations are ignored and can leave interfaces without an address. Interfaces that do not have an assigned address cannot be used as a donor interface for an unnumbered Ethernet interface.

For example, in the following configuration the address configuration of interface xe-0/0/1.0 is ignored:

```
interfaces {
  xe-0/0/0 {
    unit 0 {
      family inet {
        address 192.168.1.1/8;
      }
    }
  }
  xe-0/0/1 {
    unit 0 {
      family inet {
        address 192.168.1.1/8;
      }
    }
  }
}
```

For more information on configuring the same address on multiple interfaces, see *Configuring the Interface Address*.

- In Junos OS Release 13.3 and later, when you configure an IPv6 host address and an IPv6 subnet address on an interface, the commit operation fails.
- In releases earlier than Junos OS Release 13.3, when you use the same configuration on an interface, the commit operation succeeds, but only one of the IPv6 addresses that was entered is assigned to the interface. The other address is not applied.

Options *address*—Address of the interface.

The remaining statements are explained separately. Search for a statement in [CLI Explorer](#) or click a linked statement in the Syntax section for details.



NOTE: The edit logical-systems hierarchy is not available on QFabric systems.

Required Privilege Level interface—To view this statement in the configuration.
interface-control—To add this statement to the configuration.

Related Documentation

- [Configuring the Protocol Family](#)
- [Junos OS Administration Library](#)
- [family](#)
- [negotiate-address](#)
- [unnumbered-address \(Ethernet\)](#)

dce

Syntax dce;

Hierarchy Level [edit interfaces *interface-name*],
[edit interfaces *interface-name* serial-options clocking-mode]

Release Information Statement introduced before Junos OS Release 7.4.

Description For Frame Relay only, respond to status enquiry message keepalives.

When you configure the router to be a DCE, keepalives are disabled by default.

Default The router operates in DTE mode.

Required Privilege Level interface—To view this statement in the configuration.
interface-control—To add this statement to the configuration.

Related Documentation

- [Configuring the Router as a DCE with Frame Relay Encapsulation on page 20](#)

dlci

Syntax	<code>dlci <i>dlci-identifier</i>;</code>
Hierarchy Level	<code>[edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i>],</code> <code>[edit logical-systems <i>logical-system-name</i> interfaces <i>interface-name</i> unit <i>logical-unit-number</i>]</code>
Release Information	Statement introduced before Junos OS Release 7.4. Starting with Junos OS Release 18.2R1, the SRX Series devices support frame-relay encapsulation and adds DLCI information to the given frame.
Description	For Frame Relay and Multilink Frame Relay (MLFR) user-to-network interface (UNI) network-to-network interface (NNI) encapsulation only, and for link services, voice services and point-to-point interfaces only, configure the data-link connection identifier (DLCI) for a permanent virtual circuit (PVC) or an switched virtual circuit (SVC). The DLCI setups a frame-relay PVC to form a L2 point-to-point connection. This is used for peering different LT IFL pairs. To configure a DLCI for a point-to-multipoint interface, use the multipoint-destination statement to specify the DLCI.
Options	<i>dlci-identifier</i> —Data-link connection identifier. Range: 16 through 1022.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Documentation	<ul style="list-style-type: none"> • Data-Link Connection Identifiers on Channelized Interfaces • Configuring Frame Relay DLCIs on page 20 • Junos OS Services Interfaces Library for Routing Devices • encapsulation (Logical Interface) on page 42 • multicast-dlci on page 70 • multipoint-destination on page 71

encapsulation (Logical Interface)

Syntax	encapsulation (atm-ccc-cell-relay atm-ccc-vc-mux atm-cisco-nlpid atm-mlppp-llc atm-nlpid atm-ppp-llc atm-ppp-vc-mux atm-snap atm-tcc-snap atm-tcc-vc-mux atm-vc-mux ether-over-atm-llc ether-vpls-over-atm-llc ether-vpls-over-fr ether-vpls-over-ppp ethernet ethernet-ccc ethernet-vpls ethernet-vpls-fr frame-relay-ccc frame-relay-ether-type frame-relay-ether-type-tcc frame-relay-ppp frame-relay-tcc gre-fragmentation multilink-frame-relay-end-to-end multilink-ppp ppp-over-ether ppp-over-ether-over-atm-llc vlan-bridge vlan-ccc vlan-vci-ccc vlan-tcc vlan-vpls vxlan);
Hierarchy Level	[edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i>], [edit logical-systems <i>logical-system-name</i> interfaces <i>interface-name</i> unit <i>logical-unit-number</i>], [edit interfaces rlsq <i>number</i> unit <i>logical-unit-number</i>] [edit protocols evpn]
Release Information	Statement introduced before Junos OS Release 7.4. Statement introduced in Junos OS Release 12.1X48 for PTX Series Packet Transport Routers (ethernet , vlan-ccc , and vlan-tcc options only). Statement introduced in Junos OS Release 12.2 for the ACX Series Universal Metro Routers. Only the atm-ccc-cell-relay and atm-ccc-vc-mux options are supported on ACX Series routers. Statement introduced in Junos OS Release 17.3R1 for QFX10000 Series switches (ethernet-ccc and vlan-ccc options only).
Description	Configure a logical link-layer encapsulation type. Not all encapsulation types are supported on the switches. See the switch CLI.
Options	<p>atm-ccc-cell-relay—Use ATM cell-relay encapsulation.</p> <p>atm-ccc-vc-mux—Use ATM virtual circuit (VC) multiplex encapsulation on CCC circuits. When you use this encapsulation type, you can configure the ccc family only.</p> <p>atm-cisco-nlpid—Use Cisco ATM network layer protocol identifier (NLPID) encapsulation. When you use this encapsulation type, you can configure the inet family only.</p> <p>atm-mlppp-llc—For ATM2 IQ interfaces only, use Multilink Point-to-Point (MLPPP) over AAL5 LLC. For this encapsulation type, your router must be equipped with a Link Services or Voice Services PIC. MLPPP over ATM encapsulation is not supported on ATM2 IQ OC48 interfaces.</p> <p>atm-nlpid—Use ATM NLPID encapsulation. When you use this encapsulation type, you can configure the inet family only.</p> <p>atm-ppp-llc—(ATM2 IQ interfaces and MX Series routers with MPC/MIC interfaces using the ATM MIC with SFP only) Use PPP over AAL5 LLC encapsulation.</p> <p>atm-ppp-vc-mux—(ATM2 IQ interfaces and MX Series routers with MPC/MIC interfaces using the ATM MIC with SFP only) Use PPP over ATM AAL5 multiplex encapsulation.</p>

atm-snap—(All interfaces including MX Series routers with MPC/MIC interfaces using the ATM MIC with SFP) Use ATM subnetwork attachment point (SNAP) encapsulation.

atm-tcc-snap—Use ATM SNAP encapsulation on translational cross-connect (TCC) circuits.

atm-tcc-vc-mux—Use ATM VC multiplex encapsulation on TCC circuits. When you use this encapsulation type, you can configure the **tcc** family only.

atm-vc-mux—(All interfaces including MX Series routers with MPC/MIC interfaces using the ATM MIC with SFP) Use ATM VC multiplex encapsulation. When you use this encapsulation type, you can configure the **inet** family only.

ether-over-atm-llc—(All IP interfaces including MX Series routers with MPC/MIC interfaces using the ATM MIC with SFP) For interfaces that carry IP traffic, use Ethernet over ATM LLC encapsulation. When you use this encapsulation type, you cannot configure multipoint interfaces.

ether-vpls-over-atm-llc—For ATM2 IQ interfaces only, use the Ethernet virtual private LAN service (VPLS) over ATM LLC encapsulation to bridge Ethernet interfaces and ATM interfaces over a VPLS routing instance (as described in RFC 2684, *Multiprotocol Encapsulation over ATM Adaptation Layer 5*). Packets from the ATM interfaces are converted to standard ENET2/802.3 encapsulated Ethernet frames with the frame check sequence (FCS) field removed.

ether-vpls-over-fr—For E1, T1, E3, T3, and SONET interfaces only, use the Ethernet virtual private LAN service (VPLS) over Frame Relay encapsulation to support Bridged Ethernet over Frame Relay encapsulated TDM interfaces for VPLS applications, per RFC 2427, *Multiprotocol Interconnect over Frame Relay*.



NOTE: The SONET/SDH OC3/STM1 (Multi-Rate) MIC with SFP, the Channelized SONET/SDH OC3/STM1 (Multi-Rate) MIC with SFP, and the DS3/E3 MIC do not support Ethernet over Frame Relay encapsulation.

ether-vpls-over-ppp—For E1, T1, E3, T3, and SONET interfaces only, use the Ethernet virtual private LAN service (VPLS) over Point-to-Point Protocol (PPP) encapsulation to support Bridged Ethernet over PPP-encapsulated TDM interfaces for VPLS applications.

ethernet—Use Ethernet II encapsulation (as described in RFC 894, *A Standard for the Transmission of IP Datagrams over Ethernet Networks*).

ethernet-ccc—Use Ethernet CCC encapsulation on Ethernet interfaces.

ethernet-vpls—Use Ethernet VPLS encapsulation on Ethernet interfaces that have VPLS enabled and that must accept packets carrying standard Tag Protocol ID (TPID) values.



NOTE: The built-in Gigabit Ethernet PIC on an M7i router does not support extended VLAN VPLS encapsulation.

ethernet-vpls-fr—Use in a VPLS setup when a CE device is connected to a PE router over a time-division multiplexing (TDM) link. This encapsulation type enables the PE router to terminate the outer layer 2 Frame Relay connection, use the 802.1p bits inside the inner Ethernet header to classify the packets, look at the MAC address from the Ethernet header, and use the MAC address to forward the packet into a given VPLS instance.

frame-relay-ccc—Use Frame Relay encapsulation on CCC circuits. When you use this encapsulation type, you can configure the **ccc** family only.

frame-relay-ether-type—Use Frame Relay ether type encapsulation for compatibility with Cisco Frame Relay. The physical interface must be configured with flexible-frame-relay encapsulation.

frame-relay-ether-type-tcc—Use Frame Relay ether type TCC for Cisco-compatible Frame Relay on TCC circuits to connect different media. The physical interface must be configured with flexible-frame-relay encapsulation.

frame-relay-ppp—Use PPP over Frame Relay circuits. When you use this encapsulation type, you can configure the **ppp** family only.

frame-relay-tcc—Use Frame Relay encapsulation on TCC circuits for connecting different media. When you use this encapsulation type, you can configure the **tcc** family only.

gre-fragmentation—For adaptive services interfaces only, use GRE fragmentation encapsulation to enable fragmentation of IPv4 packets in GRE tunnels. This encapsulation clears the do not fragment (DF) bit in the packet header. If the packet's size exceeds the tunnel's maximum transmission unit (MTU) value, the packet is fragmented before encapsulation.

multilink-frame-relay-end-to-end—Use MLFR FRF.15 encapsulation. This encapsulation is used only on multilink, link services, and voice services interfaces and their constituent T1 or E1 interfaces, and is supported on LSQ and redundant LSQ interfaces.

multilink-ppp—Use MLPPP encapsulation. This encapsulation is used only on multilink, link services, and voice services interfaces and their constituent T1 or E1 interfaces.

ppp-over-ether—Use PPP over Ethernet encapsulation to configure an underlying Ethernet interface for a dynamic PPPoE logical interface on M120 and M320 routers with Intelligent Queuing 2 (IQ2) PICs, and on MX Series routers with MPCs.

ppp-over-ether-over-atm-llc—(MX Series routers with MPCs using the ATM MIC with SFP only) For underlying ATM interfaces, use PPP over Ethernet over ATM LLC encapsulation. When you use this encapsulation type, you cannot configure the interface address. Instead, configure the interface address on the PPP interface.

vlan-bridge—Use Ethernet VLAN bridge encapsulation on Ethernet interfaces that have IEEE 802.1Q tagging, flexible-ethernet-services, and bridging enabled and that must accept packets carrying TPID 0x8100 or a user-defined TPID.

vlan-ccc—Use Ethernet virtual LAN (VLAN) encapsulation on CCC circuits. When you use this encapsulation type, you can configure the **ccc** family only.

vlan-vci-ccc—Use ATM-to-Ethernet interworking encapsulation on CCC circuits. When you use this encapsulation type, you can configure the **ccc** family only.

vlan-tcc—Use Ethernet VLAN encapsulation on TCC circuits. When you use this encapsulation type, you can configure the **tcc** family only.

vlan-vpls—Use Ethernet VLAN encapsulation on VPLS circuits.


vxlan—Use VXLAN data plane encapsulation for EVPN.

Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
---------------------------------	---

Related Documentation

- *Configuring Layer 2 Switching Cross-Connects Using CCC*
- *Configuring the Encapsulation for Layer 2 Switching TCCs*
- *Configuring Interface Encapsulation on Logical Interfaces*
- *Configuring the CCC Encapsulation for LSP Tunnel Cross-Connects*
- *Circuit and Translational Cross-Connects Overview*
- *Identifying the Access Concentrator*
- *Configuring ATM Interface Encapsulation*
- *Configuring VLAN and Extended VLAN Encapsulation*
- *Configuring ATM-to-Ethernet Interworking*
- *Configuring Interface Encapsulation on PTX Series Packet Transport Routers*
- *Configuring CCC Encapsulation for Layer 2 VPNs*
- *Configuring TCC Encapsulation for Layer 2 VPNs and Layer 2 Circuits*
- *Configuring ATM for Subscriber Access*
- *Understanding CoS on ATM IMA Pseudowire Interfaces Overview*
- *Configuring Policing on an ATM IMA Pseudowire*

encapsulation

List of Syntax	Syntax for Physical Interfaces: M Series, MX Series, QFX Series, T Series, PTX Series on page 46 Syntax for Logical Interfaces: SRX Series on page 46
Syntax for Physical Interfaces: M Series, MX Series, QFX Series, T Series, PTX Series	encapsulation (atm-ccc-cell-relay atm-pvc cisco-hdlc cisco-hdlc-ccc cisco-hdlc-tcc ethernet-bridge ethernet-ccc ethernet-over-atm ethernet-tcc ethernet-vpls ethernet-vpls-fr ether-vpls-over-atm-llc ethernet-vpls-ppp extended-frame-relay-ccc extended-frame-relay-ether-type-tcc extended-frame-relay-tcc extended-vlan-bridge extended-vlan-ccc extended-vlan-tcc extended-vlan-vpls flexible-ethernet-services flexible-frame-relay frame-relay frame-relay-ccc frame-relay-ether-type frame-relay-ether-type-tcc frame-relay-port-ccc frame-relay-tcc generic-services multilink-frame-relay-uni-nni ppp ppp-ccc ppp-tcc vlan-ccc vlan-vci-ccc vlan-vpls);
Syntax for Logical Interfaces: SRX Series	encapsulation (ether-vpls-ppp ethernet-bridge ethernet-ccc ethernet-tcc ethernet-vpls extended-frame-relay-ccc extended-frame-relay-tcc extended-vlan-bridge extended-vlan-ccc extended-vlan-tcc extended-vlan-vpls frame-relay-port-ccc vlan-ccc vlan-vpls);
Physical Interfaces: M Series, MX Series, QFX Series, T Series, PTX Series	[edit interfaces <i>interface-name</i>], [edit interfaces rlsq <i>number:number</i>]
Logical Interfaces: SRX Series	[edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i>]
Release Information	Statement introduced before Junos OS Release 7.4. Statement introduced in Junos OS Release 9.5. Statement introduced in Junos OS Release 11.1 for EX Series switches. Statement introduced in Junos OS Release 12.1X48 for PTX Series Packet Transport Routers (flexible-ethernet-services , ethernet-ccc , and ethernet-tcc options only).
Description	For M Series, MX Series, QFX Series, T Series, PTX Series, specify the physical link-layer encapsulation type. For SRX Series, specify logical link layer encapsulation.
	<div>  <p>NOTE: Not all encapsulation types are supported on the switches. See the switch CLI.</p> </div>
Default	ppp —Use serial PPP encapsulation.

Physical Interface Options and Logical Interface Options

[Warning: element unresolved in stylesheets: <title> (in <config-options>). This is probably a new element that is not yet supported in the stylesheets.]

Physical Interface Options and Logical Interface Options

For physical interfaces:



NOTE: Frame Relay, ATM, PPP, SONET, and SATSOP options are not supported on EX Series switches.

- **atm-ccc-cell-relay**—Use ATM cell-relay encapsulation.
- **atm-pvc**—Defined in RFC 2684, *Multiprotocol Encapsulation over ATM Adaptation Layer 5*. When you configure physical ATM interfaces with ATM PVC encapsulation, an RFC 2684-compliant ATM Adaptation Layer 5 (AAL5) tunnel is set up to route the ATM cells over a Multiprotocol Label Switching (MPLS) path that is typically established between two MPLS-capable routers using the Label Distribution Protocol (LDP).
- **cisco-hdlc**—Use Cisco-compatible High-Level Data Link Control (HDLC) framing. E1, E3, SONET/SDH, T1, and T3 interfaces can use Cisco HDLC encapsulation. Two related versions are supported:
 - CCC version (**cisco-hdlc-ccc**)—The logical interface does not require an encapsulation statement. When you use this encapsulation type, you can configure the **ccc** family only.
 - TCC version (**cisco-hdlc-tcc**)—Similar to CCC and has the same configuration restrictions, but used for circuits with different media on either side of the connection.
- **cisco-hdlc-ccc**—Use Cisco-compatible HDLC framing on CCC circuits.
- **cisco-hdlc-tcc**—Use Cisco-compatible HDLC framing on TCC circuits for connecting different media.
- **ethernet-bridge**—Use Ethernet bridge encapsulation on Ethernet interfaces that have bridging enabled and that must accept all packets.
- **ethernet-over-atm**—For interfaces that carry IPv4 traffic, use Ethernet over ATM encapsulation. When you use this encapsulation type, you cannot configure multipoint interfaces. As defined in RFC 2684, *Multiprotocol Encapsulation over ATM Adaptation Layer 5*, this encapsulation type allows ATM interfaces to connect to devices that support only bridge protocol data units (BPDUs). Junos OS does not completely support bridging, but accepts BPDUs as a default gateway. If you use the router as an edge device, then the router acts as a default gateway. It accepts Ethernet LLC/SNAP frames with IP or ARP in the payload, and drops the rest. For packets destined to the Ethernet LAN, a route lookup is done using the destination IP address. If the route lookup yields a full address match, the packet is encapsulated with an LLC/SNAP and MAC header, and the packet is forwarded to the ATM interface.
- **ethernet-tcc**—For interfaces that carry IPv4 traffic, use Ethernet TCC encapsulation on interfaces that must accept packets carrying standard TPID values. For 8-port, 12-port, and 48-port Fast Ethernet PICs, TCC is not supported.

- **ethernet-vpls**—Use Ethernet VPLS encapsulation on Ethernet interfaces that have VPLS enabled and that must accept packets carrying standard TPID values. On M Series routers, except the M320 router, the 4-port Fast Ethernet TX PIC and the 1-port, 2-port, and 4-port, 4-slot Gigabit Ethernet PICs can use the Ethernet VPLS encapsulation type.
- **ethernet-vpls-fr**—Use in a VPLS setup when a CE device is connected to a PE device over a time division multiplexing (TDM) link. This encapsulation type enables the PE device to terminate the outer Layer 2 Frame Relay connection, use the 802.1p bits inside the inner Ethernet header to classify the packets, look at the MAC address from the Ethernet header, and use the MAC address to forward the packet into a given VPLS instance.
- **ethernet-vpls-ppp**—Use in a VPLS setup when a CE device is connected to a PE device over a time division multiplexing (TDM) link. This encapsulation type enables the PE device to terminate the outer Layer 2 PPP connection, use the 802.1p bits inside the inner Ethernet header to classify the packets, look at the MAC address from the Ethernet header, and use it to forward the packet into a given VPLS instance.
- **ether-vpls-over-atm-llc**—For ATM intelligent queuing (IQ) interfaces only, use the Ethernet virtual private LAN service (VPLS) over ATM LLC encapsulation to bridge Ethernet interfaces and ATM interfaces over a VPLS routing instance (as described in RFC 2684, *Multiprotocol Encapsulation over ATM Adaptation Layer 5*). Packets from the ATM interfaces are converted to standard ENET2/802.3 encapsulated Ethernet frames with the frame check sequence (FCS) field removed.
- **extended-frame-relay-ccc**—Use Frame Relay encapsulation on CCC circuits. This encapsulation type allows you to dedicate DLCIs 1 through 1022 to CCC. When you use this encapsulation type, you can configure the **ccc** family only.
- **extended-frame-relay-ether-type-tcc**—Use extended Frame Relay ether type TCC for Cisco-compatible Frame Relay for DLCIs 1 through 1022. This encapsulation type is used for circuits with different media on either side of the connection.
- **extended-frame-relay-tcc**—Use Frame Relay encapsulation on TCC circuits to connect different media. This encapsulation type allows you to dedicate DLCIs 1 through 1022 to TCC.
- **extended-vlan-bridge**—Use extended VLAN bridge encapsulation on Ethernet interfaces that have IEEE 802.1Q VLAN tagging and bridging enabled and that must accept packets carrying TPID 0x8100 or a user-defined TPID.
- **extended-vlan-ccc**—Use extended VLAN encapsulation on CCC circuits with Gigabit Ethernet and 4-port Fast Ethernet interfaces that must accept packets carrying 802.1Q values. Extended VLAN CCC encapsulation supports TPIDs 0x8100, 0x9100, and 0x9901. When you use this encapsulation type, you can configure the **ccc** family only. For 8-port, 12-port, and 48-port Fast Ethernet PICs, extended VLAN CCC is not supported. For 4-port Gigabit Ethernet PICs, extended VLAN CCC is not supported.
- **extended-vlan-tcc**—For interfaces that carry IPv4 traffic, use extended VLAN encapsulation on TCC circuits with Gigabit Ethernet interfaces on which you want to use 802.1Q tagging. For 4-port Gigabit Ethernet PICs, extended VLAN TCC is not supported.

- **extended-vlan-vpls**—Use extended VLAN VPLS encapsulation on Ethernet interfaces that have VLAN 802.1Q tagging and VPLS enabled and that must accept packets carrying TPIDs 0x8100, 0x9100, and 0x9901. On M Series routers, except the M320 router, the 4-port Fast Ethernet TX PIC and the 1-port, 2-port, and 4-port, 4-slot Gigabit Ethernet PICs can use the Ethernet VPLS encapsulation type.



NOTE: The built-in Gigabit Ethernet PIC on an M7i router does not support extended VLAN VPLS encapsulation.

- **flexible-ethernet-services**—For Gigabit Ethernet IQ interfaces and Gigabit Ethernet PICs with small form-factor pluggable transceivers (SFPs) (except the 10-port Gigabit Ethernet PIC and the built-in Gigabit Ethernet port on the M7i router), and for Gigabit Ethernet interfaces, use flexible Ethernet services encapsulation when you want to configure multiple per-unit Ethernet encapsulations. Aggregated Ethernet bundles can use this encapsulation type. This encapsulation type allows you to configure any combination of route, TCC, CCC, Layer 2 virtual private networks (VPNs), and VPLS encapsulations on a single physical port. If you configure flexible Ethernet services encapsulation on the physical interface, VLAN IDs from 1 through 511 are no longer reserved for normal VLANs.
- **flexible-frame-relay**—For IQ interfaces only, use flexible Frame Relay encapsulation when you want to configure multiple per-unit Frame Relay encapsulations. This encapsulation type allows you to configure any combination of TCC, CCC, and standard Frame Relay encapsulations on a single physical port. Also, each logical interface can have any DLCI value from 1 through 1022.
- **frame-relay**—Use Frame Relay encapsulation is defined in RFC 1490, *Multiprotocol Interconnect over Frame Relay*. E1, E3, link services, SONET/SDH, T1, T3, and voice services interfaces can use Frame Relay encapsulation.
- **frame-relay-ccc**—Use Frame Relay encapsulation on CCC circuits. This encapsulation is same as standard Frame Relay for DLCIs 0 through 511. DLCIs 512 through 1022 are dedicated to CCC. The logical interface must also have **frame-relay-ccc** encapsulation. When you use this encapsulation type, you can configure the **ccc** family only.
- **frame-relay-ether-type**—Use Frame Relay ether type encapsulation for compatibility with the Cisco Frame Relay. IETF frame relay encapsulation identifies the payload format using NLPID and SNAP formats. Cisco-compatible Frame Relay encapsulation uses the Ethernet type to identify the type of payload.



NOTE: When the encapsulation type is set to Cisco-compatible Frame Relay encapsulation, ensure that the LMI type is set to ANSI or Q933-A.

- **frame-relay-ether-type-tcc**—Use Frame Relay ether type TCC for Cisco-compatible Frame Relay on TCC circuits to connect different media. This encapsulation is Cisco-compatible Frame Relay for DLCIs 0 through 511. DLCIs 512 through 1022 are dedicated to TCC.

- **frame-relay-port-ccc**—Use Frame Relay port CCC encapsulation to transparently carry all the DLCIs between two customer edge (CE) routers without explicitly configuring each DLCI on the two provider edge (PE) routers with Frame Relay transport. The connection between the two CE routers can be either user-to-network interface (UNI) or network-to-network interface (NNI); this is completely transparent to the PE routers. When you use this encapsulation type, you can configure the **ccc** family only.
- **frame-relay-tcc**—This encapsulation is similar to Frame Relay CCC and has the same configuration restrictions, but used for circuits with different media on either side of the connection.
- **generic-services**—Use generic services encapsulation for services with a hierarchical scheduler.
- **multilink-frame-relay-uni-nni**—Use MLFR UNI NNI encapsulation. This encapsulation is used on link services, voice services interfaces functioning as FRF.16 bundles, and their constituent T1 or E1 interfaces, and is supported on LSQ and redundant LSQ interfaces.
-
- **ppp**—Use serial PPP encapsulation. This encapsulation is defined in RFC 1661, *The Point-to-Point Protocol (PPP) for the Transmission of Multiprotocol Datagrams over Point-to-Point Links*. PPP is the default encapsulation type for physical interfaces. E1, E3, SONET/SDH, T1, and T3 interfaces can use PPP encapsulation.
- **ppp-ccc**—Use serial PPP encapsulation on CCC circuits. When you use this encapsulation type, you can configure the **ccc** family only.
- **ppp-tcc**—Use serial PPP encapsulation on TCC circuits for connecting different media. When you use this encapsulation type, you can configure the **tcc** family only.
- **vlan-ccc**—Use Ethernet VLAN encapsulation on CCC circuits. VLAN CCC encapsulation supports TPID 0x8100 only. When you use this encapsulation type, you can configure the **ccc** family only.

- **vlan-vci-ccc**—Use ATM-to-Ethernet interworking encapsulation on CCC circuits. When you use this encapsulation type, you can configure the **ccc** family only. All logical interfaces configured on the Ethernet interface must also have the encapsulation type set to **vlan-vci-ccc**.
- **vlan-vpls**—Use VLAN VPLS encapsulation on Ethernet interfaces with VLAN tagging and VPLS enabled. Interfaces with VLAN VPLS encapsulation accept packets carrying standard TPID values only. On M Series routers, except the M320 router, the 4-port Fast Ethernet TX PIC and the 1-port, 2-port, and 4-port, 4-slot Gigabit Ethernet PICs can use the Ethernet VPLS encapsulation type.

**NOTE:**

- Label-switched interfaces (LSIs) do not support VLAN VPLS encapsulation. Therefore, you can only use VLAN VPLS encapsulation on a PE-router-to-CE-router interface and not a core-facing interface.
- Starting with Junos OS release 13.3, a commit error occurs when you configure **vlan-vpls** encapsulation on a physical interface and configure **family inet** on one of the logical units. Previously, it was possible to commit this invalid configuration.

For logical interfaces:

- **frame-relay**—Configure a Frame Relay encapsulation when the physical interface has multiple logical units, and the units are either point to point or multipoint.
- **multilink-frame-relay-uni-nni**—Link services interfaces functioning as FRF.16 bundles can use Multilink Frame Relay UNI NNI encapsulation.
- **ppp**—For normal mode (when the device is using only one ISDN B-channel per call). Point-to-Point Protocol is for communication between two computers using a serial interface.
- **ppp-over-ether**—This encapsulation is used for underlying interfaces of pp0 interfaces.

Required Privilege	interface—To view this statement in the configuration.
Level	interface-control—To add this statement to the configuration.

**Related
Documentation**

- *Understanding Physical Encapsulation on an Interface*
- *Configuring Interface Encapsulation on Physical Interfaces*
- *Configuring CCC Encapsulation for Layer 2 VPNs*
- *Configuring Layer 2 Switching Cross-Connects Using CCC*
- *Configuring TCC Encapsulation for Layer 2 VPNs and Layer 2 Circuits*
- *Configuring ATM Interface Encapsulation*
- *Configuring ATM-to-Ethernet Interworking*
- *Configuring VLAN and Extended VLAN Encapsulation*
- *Configuring VLAN and Extended VLAN Encapsulation*
- *Configuring Encapsulation for Layer 2 Wholesale VLAN Interfaces*
- *Configuring Interfaces for Layer 2 Circuits*
- *Configuring Interface Encapsulation on PTX Series Packet Transport Routers*
- *Configuring MPLS LSP Tunnel Cross-Connects Using CCC*
- *Configuring TCC*
- *Configuring VPLS Interface Encapsulation*
- *Configuring Interfaces for VPLS Routing*
- *Defining the Encapsulation for Switching Cross-Connects*
- *Configuring an MPLS-Based Layer 2 VPN (CLI Procedure)*

family

```

Syntax  family family {
        accounting {
            destination-class-usage;
            source-class-usage {
                (input | output | input output);
            }
        }
        access-concentrator name;
        address address {
            ... the address subhierarchy appears after the main [edit interfaces interface-name unit
                logical-unit-number family family-name] hierarchy ...
        }
        bundle interface-name;
        core-facing;
        (dad-disable | no-dad-disable);
        demux-destination {
            destination-prefix;
        }
        demux-source {
            source-prefix;
        }
        dhcp {
            client-identifier (ascii ascii | hexadecimal hexadecimal);
            lease-time (seconds | infinte);
            retransmission-attempt number;
            retransmission-interval seconds;
            server-address ip-address;
            update-server;
            vendor-id vendor-id;
        }
        dhcpv6-client {
            client-ia-type {
                ia-na;
                ia-pd;
            }
            client-identifier duid-type (duid-ll | duid-llt | vendor);
            client-type (autoconfig | stateful);
            rapid-commit;
            req-option (dns-server | domain | fqdn | nis-domain | nis-server | ntp-server | sip-domain
                | sip-server | time-zone | vendor-spec);
            retransmission-attempt number;
            update-router-advertisement {
                interface interface-name;
            }
            update-server;
        }
        }
        direct-connect;
        duplicate-protection;
        dynamic-profile profile-name;
        filter {
            group filter-group-number;

```

```

    input filter-name;
    input-list [ filter-names ];
    output filter-name;
    output-list [ filter-names ];
}
interface-mode (access | trunk);
ipsec-sa sa-name;
keep-address-and-control;
mac-validate (loose | strict);
max-sessions number;
max-sessions-vsa-ignore;
mtu bytes;
multicast-only;
nd6-stale-time seconds;
negotiate-address;
no-neighbor-learn;
no-redirects;
policer {
    arp policer-template-name;
    input policer-template-name;
    output policer-template-name;
}
primary;
protocols [inet iso mpls];
proxy inet-address address;
receive-options-packets;
receive-ttl-exceeded;
remote (inet-address address | mac-address address);
rpf-check {
    fail-filter filter-name
    mode loose;
}
sampling {
    input;
    output;
}
service {
    input {
        post-service-filter filter-name;
        service-set service-set-name <service-filter filter-name>;
    }
    output {
        service-set service-set-name <service-filter filter-name>;
    }
}
service-name-table table-name;
short-cycle-protection <lockout-time-min minimum-seconds lockout-time-max
    maximum-seconds> <filter [aci]>;
(translate-discard-eligible | no-translate-discard-eligible);
(translate-fecn-and-becn | no-translate-fecn-and-becn);
translate-plp-control-word-de;
unnumbered-address interface-name destination address destination-profile profile-name;
vlan-id number;
vlan-id-list [number number-number];
address address {
    arp ip-address (mac | multicast-mac) mac-address <publish>;

```

```

broadcast address;
destination address;
destination-profile name;
eui-64;
master-only;
multipoint-destination address dlci dlci-identifier;
multipoint-destination address {
    epd-threshold cells;
    inverse-arp;
    oam-liveness {
        up-count cells;
        down-count cells;
    }
    oam-period (disable | seconds);
    shaping {
        (cbr rate | rtvbr burst length peak rate sustained rate | vbr burst length peak rate
        sustained rate);
        queue-length number;
    }
    vci vpi-identifier.vci-identifier;
}
preferred;
primary;
vrrp-group group-id {
    (accept-data | no-accept-data);
    advertise-interval seconds;
    authentication-key key;
    authentication-type authentication;
    fast-interval milliseconds;
    (preempt | no-preempt) {
        hold-time seconds;
    }
    priority number;
    track {
        interface interface-name {
            bandwidth-threshold bits-per-second priority-cost priority;
            priority-cost priority;
        }
        priority-hold-time seconds;
        route prefix routing-instance instance-name priority-cost priority;
    }
}
virtual-address [ addresses ];
}
virtual-link-local-address ipv6-address;
}
}

```

Hierarchy Level [edit interfaces *interface-name* *unit logical-unit-number*],
[edit logical-systems *logical-system-name* interfaces *interface-name* *unit logical-unit-number*]

Release Information Statement introduced before Junos OS Release 7.4.
Option **max-sessions-vs-a-ignore** introduced in Junos OS Release 11.4.

Description Configure protocol family information for the logical interface.



NOTE: Not all subordinate statements are available to every protocol family.

Options *family*—Protocol family:

- **any**—Protocol-independent family used for Layer 2 packet filtering



NOTE: This option is not supported on T4000 Type 5 FPCs.

- **bridge**—(M Series and T Series routers only) Configure only when the physical interface is configured with **ethernet-bridge** type encapsulation or when the logical interface is configured with **vlan-bridge** type encapsulation. You can optionally configure this protocol family for the logical interface on which you configure VPLS.
- **ethernet-switching**—(M Series and T Series routers only) Configure only when the physical interface is configured with **ethernet-bridge** type encapsulation or when the logical interface is configured with **vlan-bridge** type encapsulation
- **ccc**—Circuit cross-connect protocol suite. You can configure this protocol family for the logical interface of CCC physical interfaces. When you use this encapsulation type, you can configure the **ccc** family only.
- **inet**—Internet Protocol version 4 suite. You must configure this protocol family for the logical interface to support IP protocol traffic, including Open Shortest Path First (OSPF), Border Gateway Protocol (BGP), Internet Control Message Protocol (ICMP), and Internet Protocol Control Protocol (IPCP).
- **inet6**—Internet Protocol version 6 suite. You must configure this protocol family for the logical interface to support IPv6 protocol traffic, including Routing Information Protocol for IPv6 (RIPng), Intermediate System-to-Intermediate System (IS-IS), BGP, and Virtual Router Redundancy Protocol for IPv6 (VRRP).
- **iso**—International Organization for Standardization Open Systems Interconnection (ISO OSI) protocol suite. You must configure this protocol family for the logical interface to support IS-IS traffic.
- **mlfr-end-to-end**—Multilink Frame Relay FRF.15. You must configure this protocol or multilink Point-to-Point Protocol (MLPPP) for the logical interface to support multilink bundling.
- **mlfr-uni-nni**—Multilink Frame Relay FRF.16. You must configure this protocol or **mlfr-end-to-end** for the logical interface to support link services and voice services bundling.
- **multilink-ppp**—Multilink Point-to-Point Protocol. You must configure this protocol (or **mlfr-end-to-end**) for the logical interface to support multilink bundling.
- **mpls**—Multiprotocol Label Switching (MPLS). You must configure this protocol family for the logical interface to participate in an MPLS path.
- **pppoe**—Point-to-Point Protocol over Ethernet
- **tcc**—Translational cross-connect protocol suite. You can configure this protocol family for the logical interface of TCC physical interfaces.

- **tnp**—Trivial Network Protocol. This protocol is used to communicate between the Routing Engine and the router's packet forwarding components. The Junos OS automatically configures this protocol family on the router's internal interfaces only, as discussed in *Understanding Internal Ethernet Interfaces*.
- **vpls**—(M Series and T Series routers only) Virtual private LAN service. You can optionally configure this protocol family for the logical interface on which you configure VPLS. VPLS provides an Ethernet-based point-to-multipoint Layer 2 VPN to connect customer edge (CE) routers across an MPLS backbone. When you configure a VPLS encapsulation type, the **family vpls** statement is assumed by default.

MX Series routers support dynamic profiles for VPLS pseudowires, VLAN identifier translation, and automatic bridge domain configuration.

For more information about VPLS, see the *Junos OS VPNs Library for Routing Devices*.

The remaining statements are explained separately. See [CLI Explorer](#).

Required Privilege Level	interface—To view this statement in the configuration.
	interface-control—To add this statement to the configuration.
Related Documentation	<ul style="list-style-type: none">• <i>Configuring the Protocol Family</i>

fast-aps-switch

Syntax	<code>fast-aps-switch;</code>
Hierarchy Level	[edit interfaces <i>interface-name</i> sonet-options aps]
Release Information	Statement introduced in Junos OS Release 12.1.
Description	(M320 routers with Channelized OC3/STM1 Circuit Emulation PIC with SFP only, EX Series switches, and MX series routers with Channelized OC3/STM1 Circuit Emulation PIC with SFP only using container interfaces) Reduce the Automatic Protection Switching (APS) switchover time in Layer 2 circuits.



NOTE:

- The fast APS switching feature is supported only within a single chassis on a MX series router using a container interface.
- Configuring this statement reduces the APS switchover time only when the Layer 2 circuit encapsulation type for the interface receiving traffic from a Layer 2 circuit neighbor is SAToP.
- When the `fast-aps-switch` statement is configured in revertive APS mode, you must configure an appropriate value for revert time to achieve reduction in APS switchover time.
- To prevent the logical interfaces in the data path from being shut down, configure appropriate hold-time values on all the interfaces in the data path that support TDM.
- The `fast-aps-switch` statement cannot be configured when the APS annex-b option is configured.
- The interfaces that have the `fast-aps-switch` statement configured cannot be used in virtual private LAN service (VPLS) environments.

Required Privilege	interface—To view this statement in the configuration.
Level	interface-control—To add this statement to the configuration.

Related Documentation	<ul style="list-style-type: none"> • <i>Reducing APS Switchover Time in Layer 2 Circuits</i>
------------------------------	---

frame-relay-de (Assigning to an Interface)

Syntax	<code>frame-relay-de (name default);</code>
Hierarchy Level	[edit class-of-service interfaces <i>interface-name</i> unit <i>logical-unit-number</i> loss-priority-maps], [edit class-of-service interfaces <i>interface-name</i> unit <i>logical-unit-number</i> loss-priority-rewrites]
Release Information	Statement introduced in Junos OS Release 11.4.
Description	Assign the loss priority map or the rewrite rule to a logical interface.
Options	<p>name—Name of the loss priority map or the rewrite rule to be applied.</p> <p>default—Apply the default loss priority map or the default rewrite rule. The default loss priority map contains the following settings:</p> <p>loss-priority low code-point 0; loss-priority high code-point 1;</p> <p>The default rewrite rule contains the following settings:</p> <p>loss-priority low code-point 0; loss-priority medium-low code-point 0; loss-priority medium-high code-point 1; loss-priority high code-point 1;</p>
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Documentation	<ul style="list-style-type: none">• <i>Assigning Default Frame Relay Rewrite Rule to IQE PICs</i>• <i>Defining Custom Frame Relay Rewrite Rule on IQE PICs</i>• <i>Assigning the Default Frame Relay Discard Eligibility Loss Priority Map to an Interface</i>• <i>Defining a Custom Frame Relay Loss Priority Map</i>

frame-relay-de (Defining Loss Priority Maps)

Syntax	<pre>frame-relay-de <i>name</i> { loss-priority <i>level</i> code-points [<i>alias</i> <i>bits</i>]; }</pre>
Hierarchy Level	[edit class-of-service loss-priority-maps]
Release Information	Statement introduced in Junos OS Release 11.4.
Description	Define a Frame Relay discard eligibility (DE) bit loss priority map.
Options	<p><i>name</i>—Name of the loss priority map.</p> <p>loss-priority <i>level</i>—Level of the loss priority to be applied based on the specified CoS values. The loss priority level can be one of the following:</p> <ul style="list-style-type: none"> • high—Packet has high loss priority. • low—Packet has low loss priority. • medium-high—Packet has medium-high loss priority. • medium-low—Packet has medium-low loss priority. <p>The remaining statements are explained separately. See CLI Explorer.</p>
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>
Related Documentation	<ul style="list-style-type: none"> • <i>Defining a Custom Frame Relay Loss Priority Map</i>

frame-relay-de (Defining Loss Priority Rewrites)

Syntax	<pre>frame-relay-de <i>name</i> { loss-priority <i>level</i> code-point [<i>alias</i> <i>bits</i>]; }</pre>
Hierarchy Level	[edit class-of-service loss-priority-rewrites]
Release Information	Statement introduced in Junos OS Release 11.4.
Description	Define a Frame Relay discard eligibility (DE) bit loss priority rewrite.
Options	<p><i>name</i>—Name of the loss priority rewrite.</p> <p>loss-priority <i>level</i>—Level of the loss priority to be applied based on the specified CoS values. The loss priority level can be one of the following:</p> <ul style="list-style-type: none">• high—Packet has high loss priority.• low—Packet has low loss priority.• medium-high—Packet has medium-high loss priority.• medium-low—Packet has medium-low loss priority. <p>The remaining statements are explained separately. See CLI Explorer.</p>
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>
Related Documentation	<ul style="list-style-type: none">• <i>Defining Custom Frame Relay Rewrite Rule on IQE PICs</i>

inverse-arp

Syntax	inverse-arp;
Hierarchy Level	<p>[edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i>],</p> <p>[edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i> family inet address <i>address</i> multipoint-destination <i>destination</i>],</p> <p>[edit logical-systems <i>logical-system-name</i> interfaces <i>interface-name</i> unit <i>logical-unit-number</i>],</p> <p>[edit logical-systems <i>logical-system-name</i> interfaces <i>interface-name</i> unit <i>logical-unit-number</i> family inet <i>address address</i> multipoint-destination <i>destination</i>]</p>
Release Information	<p>Statement introduced before Junos OS Release 7.4.</p> <p>Statement introduced in Junos OS Release 11.1 for the QFX Series.</p>
Description	For ATM encapsulation, enable responses to receive inverse ATM ARP requests. For Frame Relay encapsulation, enable responses to receive inverse Frame Relay ARP requests.
Default	Inverse ARP is disabled on all ATM and Frame Relay interfaces.
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>
Related Documentation	<ul style="list-style-type: none"> • Configuring Inverse ATM1 or ATM2 ARP • Configuring Inverse Frame Relay ARP on page 19

lmi (Frame Relay)

Syntax lmi {
 lmi-type (ansi | itu | c-lmi);
 n391dte number;
 n392dce seconds;
 n392dte number;
 n393dce number;
 n393dte number;
 t391dte number;
 t392dce seconds;
 }

Hierarchy Level [edit interfaces *interface-name*]

Release Information Statement introduced before Junos OS Release 7.4.

Description Set Frame Relay keepalive parameters.

Options n391dte—DTE full status polling interval.
 Range: 1 through 255
 Default: 6

 n392dce—DCE error threshold, in number of errors.
 Range: 1 through 10
 Default: 3

 n392dte—DTE error threshold, in number of errors.
 Range: 1 through 10
 Default: 3

 n393dce—DCE monitored event-count.
 Range: 1 through 10
 Default: 4

 n393dte—DTE monitored event-count.
 Range: 1 through 10
 Default: 4

 t391dte—DTE polling timer.
 Range: 5 through 30 seconds
 Default: 10 seconds

 t392dce—DCE polling timer.
 Range: 5 through 30 seconds
 Default: 15 seconds

The remaining statements are explained separately. See [CLI Explorer](#).

Required Privilege Level interface—To view this statement in the configuration.
 interface-control—To add this statement to the configuration.

Related Documentation

- *Configuring Tunable Keepalives for Frame Relay LMI*
- [lmi-type on page 65](#)
- *mlfr-uni-nni-bundle-options*

[lmi-type](#)

Syntax lmi-type (ansi | itu | c-lmi);

Hierarchy Level [edit interfaces *interface-name* [lmi](#)],
 [edit interfaces *interface-name* mlfr-uni-nni-bundle-options]

Release Information Statement introduced before Junos OS Release 7.4.

Description Set Frame Relay Local Management Interface (LMI) type.



NOTE: Consortium LMI is supported on all MPCs and I-chip based FPCs.

Options ansi—Use ANSI T1.617 Annex D LMIs.

itu—Use ITU Q933 Annex A LMIs.

c-lmi—Use Consortium LMI.

Default: ansi

Required Privilege Level interface—To view this statement in the configuration.
 interface-control—To add this statement to the configuration.

Related Documentation

- [Configuring Frame Relay Keepalives on page 15](#)
- *mlfr-uni-nni-bundle-options*
- [lmi \(Frame Relay\) on page 64](#)
- *Junos OS Services Interfaces Library for Routing Devices*

mtu

Syntax `mtu bytes;`

Hierarchy Level

```
[edit interfaces interface-name],
[edit interfaces interface-name unit logical-unit-number family family],
[edit interfaces interface-range name],
[edit logical-systems logical-system-name interfaces interface-name unit logical-unit-number
  family family],
[edit logical-systems logical-system-name protocols l2circuit local-switching interface
  interface-name backup-neighbor address],
[edit logical-systems logical-system-name protocols l2circuit neighbor address interface
  interface-name],
[edit logical-systems logical-system-name protocols l2circuit neighbor address interface
  interface-name backup-neighbor address],
[edit logical-systems logical-system-name routing-instances routing-instance-name protocols
  l2vpn interface interface-name],
[edit logical-systems logical-system-name routing-instances routing-instance-name protocols
  vpls],
[edit protocols l2circuit local-switching interface interface-name backup-neighbor address],
[edit protocols l2circuit neighbor address interface interface-name],
[edit protocols l2circuit neighbor address interface interface-name backup-neighbor address],
[edit routing-instances routing-instance-name protocols l2vpn interface interface-name],
[edit routing-instances routing-instance-name protocols vpls],
[edit logical-systems name protocols ospf area name interface ],
[edit logical-systems name routing-instances name protocols ospf area name interface],
[edit protocols ospf area name interface ],
[edit routing-instances name protocols ospf area name interface]
```

Release Information

Statement introduced before Junos OS Release 7.4.

Statement introduced in Junos OS Release 9.0 for EX Series switches.

Support for Layer 2 VPNs and VPLS introduced in Junos OS Release 10.4.

Statement introduced in Junos OS Release 12.1X48 for PTX Series Packet Transport Routers.

Statement introduced in Junos OS Release 12.2 for ACX Series Universal Metro Routers.

Support at the `[set interfaces interface-name unit logical-unit-number family ccc]` hierarchy level introduced in Junos OS Release 12.3R3 for MX Series routers.

Statement introduced in Junos OS 17.3R1 Release for MX Series Routers.

Description Specify the maximum transmission unit (MTU) size for the media or protocol. The default MTU size depends on the device type. Changing the media MTU or protocol MTU causes an interface to be deleted and added again.

To route jumbo data packets on an integrated routing and bridging (IRB) interface or routed VLAN interface (RVI) on EX Series switches, you must configure the jumbo MTU size on the member physical interfaces of the VLAN that you have associated with the IRB interface or RVI, as well as on the IRB interface or RVI itself (the interface named `irb` or `vlan`, respectively).



.....

CAUTION: For EX Series switches, setting or deleting the jumbo MTU size on an IRB interface or RVI while the switch is transmitting packets might cause packets to be dropped.

.....



.....

NOTE:

The MTU for an IRB interface is calculated by removing the Ethernet header overhead [6(DMAC)+6(SMAC)+2(EtherType)]. Because, the MTU is the lower value of the MTU configured on the IRB interface and the MTU configured on the IRB's associated bridge domain IFDs or IFLs, the IRB MTU is calculated as follows:

- In case of Layer 2 IFL configured with the `flexible-vlan-tagging` statement, the IRB MTU is calculated by including 8 bytes overhead (SVLAN+CVLAN).
 - In case of Layer 2 IFL configured with the `vlan-tagging` statement, the IRB MTU is calculated by including a single VLAN 4 bytes overhead.
-



NOTE:

- If a packet whose size is larger than the configured MTU size is received on the receiving interface, the packet is eventually dropped. The value considered for MRU (maximum receive unit) size is also the same as the MTU size configured on that interface.
- Not all devices allow you to set an MTU value, and some devices have restrictions on the range of allowable MTU values. You cannot configure an MTU for management Ethernet interfaces (fxp0, em0, or me0) or for loopback, multilink, and multicast tunnel devices.
- On ACX Series routers, you can configure the protocol MTU by including the `mtu` statement at the [edit interfaces *interface-name* unit *logical-unit-number* family inet] or [edit interfaces *interface-name* unit *logical-unit-number* family inet6] hierarchy level.
 - If you configure the protocol MTU at any of these hierarchy levels, the configured value is applied to all families that are configured on the logical interface.
 - If you are configuring the protocol MTU for both inet and inet6 families on the same logical interface, you must configure the same value for both the families. It is not recommended to configure different MTU size values for inet and inet6 families that are configured on the same logical interface.
- Starting in Release 14.2, MTU for IRB interfaces is calculated by removing the Ethernet header overhead (6(DMAC)+6(SMAC)+2(EtherType)), and the MTU is a minimum of the two values:
 - Configured MTU
 - Associated bridge domain's physical or logical interface MTU
 - For Layer 2 logical interfaces configured with flexible-vlan-tagging, IRB MTU is calculated by including 8 bytes overhead (SVLAN+CVLAN).
 - For Layer 2 logical interfaces configured with vlan-tagging, IRB MTU is calculated by including single VLAN 4 bytes overhead.



NOTE: Changing the Layer 2 logical interface option from vlan-tagging to flexible-vlan-tagging or vice versa adjusts the logical interface MTU by 4 bytes with the existing MTU size. As a result, the Layer 2 logical interface is deleted and re-added, and the IRB MTU is re-computed appropriately.

For more information about configuring MTU for specific interfaces and router or switch combinations, see *Configuring the Media MTU*.

Options *bytes*—MTU size.

Range: 256 through 9192 bytes, 256 through 9216 (EX Series switch interfaces), 256 through 9500 bytes (Junos OS 12.1X48R2 for PTX Series routers), 256 through 9500 bytes (Junos OS 16.1R1 for MX Series routers)



NOTE: Starting in Junos OS Release 16.1R1, the MTU size for a media or protocol is increased from 9192 to 9500 for Ethernet interfaces on the following MX Series MPCs:

- MPC1
- MPC2
- MPC2E
- MPC3E
- MPC4E
- MPC5E
- MPC6E

Default: 1500 bytes (INET, INET6, and ISO families), 1448 bytes (MPLS), 1514 bytes (EX Series switch interfaces)

Required Privilege Level interface—To view this statement in the configuration.
interface-control—To add this statement to the configuration.

Related Documentation

- *Configuring the Media MTU*
- *Configuring the MTU for Layer 2 Interfaces*
- *Setting the Protocol MTU*

multicast-dlci

Syntax	<code>multicast-dlci <i>dlci-identifier</i>;</code>
Hierarchy Level	[edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i>], [edit logical-systems <i>logical-system-name</i> interfaces <i>interface-name</i> unit <i>logical-unit-number</i>]
Release Information	Statement introduced before Junos OS Release 7.4.
Description	For point-to-multipoint Frame Relay, link services, and voice services interfaces only, enable multicast support on the interface. You can configure multicast support on the interface if the Frame Relay switch performs multicast replication.
Options	<i>dlci-identifier</i> —DLCI identifier, a number from 16 through 1022 that defines the Frame Relay DLCI over which the switch expects to receive multicast packets for replication.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Documentation	<ul style="list-style-type: none">• Configuring a Multicast-Capable Frame Relay Connection on page 22• dlci on page 41• multipoint-destination on page 71• <i>Junos OS Services Interfaces Library for Routing Devices</i>

multipoint-destination

Syntax	<pre> multipoint-destination address dlcid dlcid-identifier; multipoint-destination address { epd-threshold cells; inverse-arp; oam-liveness { down-count cells; up-count cells; } oam-period (disable seconds); shaping { (cbr rate rtvbr peak rate sustained rate burst length vbr peak rate sustained rate burst length); queue-length number; } vci vpi-identifier.vci-identifier; } </pre>
Hierarchy Level	[edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i> family <i>family</i> address <i>address</i>], [edit logical-systems <i>logical-system-name</i> interfaces <i>interface-name</i> unit <i>logical-unit-number</i> family <i>family</i> address <i>address</i>]
Release Information	Statement introduced before Junos OS Release 7.4.
Description	For point-to-multipoint Frame Relay or ATM interfaces only, enable the support of multicast on the interface. You can configure multicast support on the interface if the Frame Relay or ATM switch performs multicast replication.
Options	<p>address—Address of the remote side of the point-to-multipoint connection.</p> <p>dlcid-identifier—For Frame Relay interfaces, the data-link connection identifier. Range: 0 through 0xFFFFFFFF (24 bits)</p> <p>vci-identifier—For ATM interfaces, the virtual circuit identifier. Range: 0 through 16,384</p> <p>vpi-identifier—For ATM interfaces, the virtual path identifier. Range: 0 through 255 Default: 0</p> <p>The remaining statements are explained separately. See CLI Explorer.</p>
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>
Related Documentation	<ul style="list-style-type: none"> • Configuring a Point-to-Point ATM1 or ATM2 IQ Connection • Configuring a Point-to-Multipoint Frame Relay Connection on page 21

- [dlci on page 41](#)
- [encapsulation \(Logical Interface\) on page 42](#)

[no-keepalives](#)

Syntax	no-keepalives;
Hierarchy Level	[edit interfaces <i>interface-name</i>], [edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i>], [edit logical-systems <i>logical-system-name</i> interfaces <i>interface-name</i> unit <i>logical-unit-number</i>]
Release Information	Statement introduced before Junos OS Release 7.4.
Description	<p>Disable the sending of keepalives on a physical interface configured with PPP, Frame Relay, or Cisco HDLC encapsulation. The default keepalive interval is 10 seconds.</p> <p>For ATM2 IQ interfaces only, you can disable keepalives on a logical interface unit if the logical interface is configured with one of the following PPP over ATM encapsulation types:</p> <ul style="list-style-type: none">• atm-ppp-llc—PPP over AAL5 LLC encapsulation.• atm-ppp-vc-mux—PPP over AAL5 multiplex encapsulation.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Documentation	<ul style="list-style-type: none">• <i>Configuring Keepalives</i>• <i>Disabling the Sending of PPPoE Keepalive Messages</i>• Configuring Frame Relay Keepalives on page 15

translate-discard-eligible

Syntax	(translate-discard-eligible no-translate-discard-eligible);
Hierarchy Level	[edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i> family <i>ccc</i>], [edit logical-systems <i>logical-system-name</i> interfaces <i>interface-name</i> unit <i>logical-unit-number</i> family <i>ccc</i>]
Release Information	Statement introduced before Junos OS Release 7.4.
Description	For interfaces with encapsulation type Frame Relay CCC, enable or disable translation of Frame Relay discard eligible (DE) control bits.
Default	DE bit translation is disabled.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Documentation	<ul style="list-style-type: none"> • Configuring Frame Relay Control Bit Translation on page 11

translate-fecn-and-becn

Syntax	(translate-fecn-and-becn no-translate-fecn-and-becn);
Hierarchy Level	[edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i> family <i>ccc</i>], [edit logical-systems <i>logical-system-name</i> interfaces <i>interface-name</i> unit <i>logical-unit-number</i> family <i>ccc</i>]
Release Information	Statement introduced before Junos OS Release 7.4.
Description	For interfaces with encapsulation type Frame Relay CCC, enable or disable translation of Frame Relay forward explicit congestion notification (FECN) control bits and Frame Relay backward explicit congestion notification (BECN) control bits.
Default	FECN and BECN bit translation is disabled.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Documentation	<ul style="list-style-type: none"> • Configuring Frame Relay Control Bit Translation on page 11

translate-plp-control-word-de

Syntax	translate-plp-control-word-de
Hierarchy Level	[edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i> family ccc]
Release Information	Statement introduced before Junos OS Release 11.1.
Description	For the interfaces with encapsulation type Frame Relay CCC, classify and rewrite the control word discard eligibility (DE) bit based on the packet loss priority (PLP).
Default	PLP bit translation is disabled.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Documentation	<ul style="list-style-type: none">• Configuring Frame Relay Control Bit Translation on page 11• frame-relay-de on page 60

unit

```

Syntax  unit logical-unit-number {
    accept-source-mac {
        mac-address mac-address {
            policer {
                input cos-policer-name;
                output cos-policer-name;
            }
        }
    }
    accounting-profile name;
    advisory-options {
        downstream-rate rate;
        upstream-rate rate;
    }
    allow-any-vci;
    atm-scheduler-map (map-name | default);
    auto-configure {
        agent-circuit-identifier {
            dynamic-profile profile-name;
        }
        line-identity {
            include {
                accept-no-ids;
                circuit-id;
                remote-id;
            }
            dynamic-profile profile-name;
        }
    }
    backup-options {
        interface interface-name;
    }
    bandwidth rate;
    cell-bundle-size cells;
    clear-dont-fragment-bit;
    compression {
        rtp {
            maximum-contexts number <force>;
            f-max-period number;
            queues [queue-numbers];
            port {
                minimum port-number;
                maximum port-number;
            }
        }
    }
    compression-device interface-name;
    copy-tos-to-outer-ip-header;
    demux-destination family;
    demux-source family;
    demux-options {
        underlying-interface interface-name;
    }
}

```

```

}
description text;
etree-ac-role (leaf | root);
interface {
    l2tp-interface-id name;
    (dedicated | shared);
}
dialer-options {
    activation-delay seconds;
    callback;
    callback-wait-period time;
    deactivation-delay seconds;
    dial-string [dial-string-numbers];
    idle-timeout seconds;
    incoming-map {
        caller caller-id | accept-all;
        initial-route-check seconds;
        load-interval seconds;
        load-threshold percent;
        pool pool-name;
        redial-delay time;
        watch-list {
            [routes];
        }
    }
}
disable;
disable-mlppp-inner-ppp-pfc;
dlci dlci-identifier;
drop-timeout milliseconds;
dynamic-call-admission-control {
    activation-priority priority;
    bearer-bandwidth-limit kilobits-per-second;
}
encapsulation type;
epd-threshold cells plp1 cells;
family family-name {
    ... the family subhierarchy appears after the main [edit interfaces interface-name unit
        logical-unit-number] hierarchy ...
}
fragment-threshold bytes;
host-prefix-only;
inner-vlan-id-range start start-id end end-id;
input-vlan-map {
    (pop | pop-pop | pop-swap | push | push-push | swap |
    swap-push | swap-swap);
    inner-tag-protocol-id tpid;
    inner-vlan-id number;
    tag-protocol-id tpid;
    vlan-id number;
}
interleave-fragments;
inverse-arp;
layer2-policer {
    input-policer policer-name;
    input-three-color policer-name;
}

```



```

    output-policer policer-name;
    output-three-color policer-name;
}
link-layer-overhead percent;
minimum-links number;
mrru bytes;
multicast-dlci dlci-identifier;
multicast-vci vpi-identifier.vci-identifier;
multilink-max-classes number;
multipoint;
oam-liveness {
    up-count cells;
    down-count cells;
}
oam-period (disable | seconds);
output-vlan-map {
    (pop | pop-pop | pop-swap | push | push-push | swap |
    swap-push | swap-swap);
    inner-tag-protocol-id tpid;
    inner-vlan-id number;
    tag-protocol-id tpid;
}
passive-monitor-mode;
peer-unit unit-number;
plp-to-clp;
point-to-point;
ppp-options {
    mru size;
    mtu (size | use-lower-layer);
    chap {
        access-profile name;
        default-chap-secret name;
        local-name name;
        passive;
    }
    compression {
        acfc;
        pfc;
    }
    dynamic-profile profile-name;
    ipcp-suggest-dns-option;
    lcp-restart-timer milliseconds;
    loopback-clear-timer seconds;
    ncp-restart-timer milliseconds;
    pap {
        access-profile name;
        default-pap-password password;
        local-name name;
        local-password password;
        passive;
    }
}
pppoe-options {
    access-concentrator name;
    auto-reconnect seconds;
    (client | server);
}

```

```

    service-name name;
    underlying-interface interface-name;
}
pppoe-underlying-options {
    access-concentrator name;
    direct-connect;
    dynamic-profile profile-name;
    max-sessions number;
}
proxy-arp;
service-domain (inside | outside);
shaping {
    (cbr rate | rtvbr peak rate sustained rate burst length | vbr peak rate sustained rate burst
    length);
    queue-length number;
}
short-sequence;
targeted-distribution;
transmit-weight number;
(traps | no-traps);
trunk-bandwidth rate;
trunk-id number;
tunnel {
    backup-destination address;
    destination address;
    key number;
    routing-instance {
        destination routing-instance-name;
    }
    source source-address;
    ttl number;
}
vci vpi-identifier.vci-identifier;
vci-range start start-vci end end-vci;
vpi vpi-identifier;
vlan-id number;
vlan-id-range number-number;
vlan-tags inner tpid.vlan-id outer tpid.vlan-id;
family family {
    accounting {
        destination-class-usage;
        source-class-usage {
            (input | output | input output);
        }
    }
}
access-concentrator name;
address address {
    ... the address subhierarchy appears after the main [edit interfaces interface-name unit
    logical-unit-number family family-name] hierarchy ...
}
bundle interface-name;
core-facing;
demux-destination {
    destination-prefix;
}
demux-source {

```

```

    source-prefix;
}
direct-connect;
duplicate-protection;
dynamic-profile profile-name;
filter {
    group filter-group-number;
    input filter-name;
    input-list [filter-names];
    output filter-name;
    output-list [filter-names];
}
interface-mode (access | trunk);
ipsec-sa sa-name;
keep-address-and-control;
mac-validate (loose | strict);
max-sessions number;
mtu bytes;
multicast-only;
no-redirects;
policer {
    arp policer-template-name;
    input policer-template-name;
    output policer-template-name;
}
primary;
protocols [inet iso mpls];
proxy inet-address address;
receive-options-packets;
receive-ttl-exceeded;
remote (inet-address address | mac-address address);
rpf-check {
    fail-filter filter-name
    mode loose;
}
sampling {
    input;
    output;
}
service {
    input {
        post-service-filter filter-name;
        service-set service-set-name <service-filter filter-name>;
    }
    output {
        service-set service-set-name <service-filter filter-name>;
    }
}
service-name-table table-name
(translate-discard-eligible | no-translate-discard-eligible);
(translate-fecn-and-becn | no-translate-fecn-and-becn);
translate-plp-control-word-de;
unnumbered-address interface-name destination address destination-profile profile-name;
vlan-id number;
vlan-id-list [number number-number];
address address {

```

```

arp ip-address (mac | multicast-mac) mac-address <publish>;
broadcast address;
destination address;
destination-profile name;
eui-64;
master-only;
multipoint-destination address {
    dlcid dlcid-identifier;
    epd-threshold cells <plp1 cells>;
    inverse-arp;
    oam-liveness {
        up-count cells;
        down-count cells;
    }
    oam-period (disable | seconds);
    shaping {
        (cbr rate | rtvbr burst length peak rate sustained rate | vbr burst length peak rate
        sustained rate);
        queue-length number;
    }
    vci vpi-identifier.vci-identifier;
}
preferred;
primary;
(vrrp-group | vrrp-inet6-group) group-number {
    (accept-data | no-accept-data);
    advertise-interval seconds;
    authentication-type authentication;
    authentication-key key;
    fast-interval milliseconds;
    (preempt | no-preempt) {
        hold-time seconds;
    }
    priority number;
    track {
        interface interface-name {
            bandwidth-threshold bits-per-second priority-cost number;
        }
        priority-hold-time seconds;
        route ip-address/prefix-length routing-instance instance-name priority-cost cost;
    }
    virtual-address [addresses];
    virtual-link-local-address ipv6-address;
    vrrp-inherit-from {
        active-interface interface-name;
        active-group group-number;
    }
}
}
}
}

```

Hierarchy Level [edit interfaces *interface-name*],
[edit logical-systems *logical-system-name* interfaces *interface-name*],
[edit interfaces interface-set *interface-set-name* interface *interface-name*]

Release Information	Statement introduced before Junos OS Release 7.4.
Description	Configure a logical interface on the physical device. You must configure a logical interface to be able to use the physical device.
Options	<p><i>logical-unit-number</i>—Number of the logical unit.</p> <p>Range: 0 through 1,073,741,823 for demux and PPPoE static interfaces. 0 through 16,385 for all other static interface types.</p> <p>etree-ac-role (leaf root)—To configure an interface as either leaf or root.</p> <p>The remaining statements are explained separately. Search for a statement in CLI Explorer or click a linked statement in the Syntax section for details.</p>
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>
Related Documentation	<ul style="list-style-type: none">• <i>Configuring Logical Interface Properties</i>• <i>Junos OS Services Interfaces Library for Routing Devices</i>

CHAPTER 5

Operational Commands

- show interfaces (Aggregated SONET/SDH)
- show interfaces (Channelized DS3-to-DS0)
- show interfaces (Channelized DS3-to-DS1)
- show interfaces (Channelized E1)
- show interfaces (Channelized OC12 IQ and IQE)
- show interfaces (Channelized OC12)
- show interfaces (Channelized T3 IQ)
- show interfaces (Channelized STM1 IQ)
- show interfaces (Channelized STM1)
- show interfaces (SONET/SDH)
- show interfaces (T1, E1, or DS)
- show interfaces (T3 or E3)

show interfaces (Aggregated SONET/SDH)

Syntax	<pre>show interfaces <i>asnumber</i> <brief detail extensive terse> <descriptions> <media> <snmp-index <i>snmp-index</i>> <statistics></pre>
Release Information	Command introduced before Junos OS Release 7.4.
Description	(M Series and T Series routers only) Display status information about the specified aggregated SONET/SDH interface.
Options	<p><i>asnumber</i>—Display standard information about the specified aggregated SONET/SDH interface.</p> <p><i>brief detail extensive terse</i>—(Optional) Display brief, detail, or extensive information about the interface.</p> <p><i>descriptions</i>—(Optional) Display interface description strings.</p> <p><i>media</i>—(Optional) Display media-specific information about network interfaces.</p> <p><i>snmp-index snmp-index</i>—(Optional) Display information for the specified SNMP index of the interface.</p> <p><i>statistics</i>—(Optional) Display static interface statistics.</p>
Required Privilege Level	view
Related Documentation	<ul style="list-style-type: none"> • Understanding Aggregated SONET/SDH Interfaces
List of Sample Output	show interfaces (Aggregated SONET) on page 88 show interfaces brief (Aggregated SONET) on page 88 show interfaces detail (Aggregated SONET) on page 88 show interfaces extensive (Aggregated SONET) on page 89
Output Fields	Table 7 on page 84 lists the output fields for the show interfaces (aggregated SONET/SDH) command. Output fields are listed in the approximate order in which they appear.

Table 7: Aggregated SONET/SDH show interfaces Output Fields

Field Name	Field Description	Level of Output
Physical Interface		
Physical interface	Name of the physical interface.	All levels

Table 7: Aggregated SONET/SDH show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
Enabled	State of the interface. Possible values are described in the “Enabled Field” section under <i>Common Output Fields Description</i> .	All levels
Interface index	Physical interface's index number, which reflects its initialization sequence.	detail extensive none
SNMP ifIndex	SNMP index number for the physical interface.	detail extensive none
Generation	Unique number for use by Juniper Networks technical support only.	detail extensive
Link-level type	Encapsulation being used on the physical interface.	All levels
MTU	MTU size on the physical interface.	All levels
Speed	Speed at which the interface is running.	All levels
Minimum links needed	Number of child links that must be operational for the aggregated interface to be operational.	detail extensive none
Device flags	Information about the physical device. Possible values are described in the “Device Flags” section under <i>Common Output Fields Description</i> .	All levels
Interface flags	Information about the interface. Possible values are described in the “Interface Flags” section under <i>Common Output Fields Description</i> .	All levels
Link flags	Information about the link. Possible values are described in the “Link Flags” section under <i>Common Output Fields Description</i> .	All levels
Keepalive settings	(PPP and HDLC) Configured settings for keepalives. <ul style="list-style-type: none"> interval seconds—The time in seconds between successive keepalive requests. The range is 10 seconds through 32,767 seconds, with a default of 10 seconds. up-count number—The number of keepalive packets a destination must receive to change a link's status from down to up. The range is 1 through 255, with a default of 1. down-count number—The number of keepalive packets a destination must fail to receive before the network takes a link down. The range is 1 through 255, with a default of 3. 	All levels
Last flapped	Date, time, and how long ago the interface went from down to up. The format is Last flapped: year-month-day hour:minute:second timezone (hour:minute:second ago) . For example, Last flapped: 2002-04-26 10:52:40 PDT (04:33:20 ago) .	detail extensive none
Input rate	Input rate in bits per second (bps) and packets per second (pps).	None specified
Output rate	Output rate in bps and pps.	None specified
Statistics last cleared	Time when the statistics for the interface were last set to zero.	detail extensive

Table 7: Aggregated SONET/SDH show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
Traffic statistics	<p>Number of bytes and packets received and transmitted on the physical interface, and the traffic rate in bits per seconds (bps).</p> <ul style="list-style-type: none"> • Input bytes—Number of bytes received on the interface. • Output bytes—Number of bytes transmitted on the interface. • Input packets—Number of packets received on the interface. • Output packets—Number of packets transmitted on the interface. 	detail extensive
Input errors	<p>Input errors on the interface whose definitions are as follows:</p> <ul style="list-style-type: none"> • Errors—Sum of the incoming frame aborts and FCS errors. • Drops—Number of packets dropped by the input queue of the I/O Manager ASIC. If the interface is saturated, this number increments once for every packet that is dropped by the ASIC's RED mechanism. • Framing errors—Number of packets received with an invalid frame checksum (FCS). • Runts—Number of frames received that are smaller than the runt threshold. • Giants—Number of frames received that are larger than the giant threshold. • Policed discards—Number of frames that the incoming packet match code discarded because they were not recognized or not of interest. Usually, this field reports protocols that the Junos OS does not handle. • Resource errors—Sum of transmit drops. 	extensive
Output errors	<p>Output errors on the interface. The following paragraphs explain the counters whose meaning might not be obvious:</p> <ul style="list-style-type: none"> • Carrier transitions—Number of times the interface has gone from down to up. This number does not normally increment quickly, increasing only when the cable is unplugged, the far-end system is powered down and up, or another problem occurs. If the number of carrier transitions increments quickly (perhaps once every 10 seconds), the cable, the far-end system, or the PIC is malfunctioning. • Errors—Sum of the outgoing frame aborts and FCS errors. • Drops—Number of packets dropped by the output queue of the I/O Manager ASIC. If the interface is saturated, this number increments once for every packet that is dropped by the ASIC's RED mechanism. • MTU errors—Number of packets whose size exceeds the MTU of the interface. • Resource errors—Sum of transmit drops. 	extensive
Egress queues	Total number of egress queues supported on the specified interface.	detail extensive
Queue counters	<p>CoS queue number and its associated user-configured forwarding class name.</p> <ul style="list-style-type: none"> • Queued packets—Number of queued packets. • Transmitted packets—Number of transmitted packets. • Dropped packets—Number of packets dropped by the ASIC's RED mechanism. 	extensive
Logical Interface		
Logical interface	Name of the logical interface.	All levels

Table 7: Aggregated SONET/SDH show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
Index	Logical interface's index number (which reflects its initialization sequence).	detail extensive none
SNMP ifIndex	Logical interface's SNMP interface index number.	detail extensive none
Generation	Unique number for use by Juniper Networks technical support only.	detail extensive
Flags	Information about the logical interface. Possible values are described in the "Logical Interface Flags" section under <i>Common Output Fields Description</i> .	All levels
Encapsulation	Encapsulation on the logical interface.	All levels
Bandwidth	Interface bandwidth.	detail extensive none
Statistics	<p>Information about fragments and packets received and sent by the router. All references to traffic direction (input or output) are defined with respect to the router. Input fragments received by the router are assembled into input packets; output packets are segmented into output fragments for transmission out of the router.</p> <p>Statistics include input and output counts for packets, packets per second (pps), bytes, and bytes per second (Bps) for the following entities:</p> <ul style="list-style-type: none"> • Bundle—Information about bundles. • Link—Information about links used in the multilink operation. 	detail extensive none
<i>protocol-family</i>	Protocol family configured on the logical interface. If the protocol is inet , the source and destination address are also displayed.	brief
Protocol	Protocol family configured on the logical interface.	detail extensive none
MTU	MTU size on the logical interface.	detail extensive none
Flags	Information about the protocol family flags. Possible values are described in the "Family Flags" section under <i>Common Output Fields Description</i> .	detail extensive none
Generation	Unique number for use by Juniper Networks technical support only.	detail extensive
Route table	Routing table in which the logical interface address is located. For example, 0 refers to the routing table inet.0 .	detail extensive
Addresses, Flags	Information about the address flags. Possible values are described in the "Addresses Flags" section under <i>Common Output Fields Description</i> .	detail extensive none
Destination	IP address of the remote side of the connection.	detail extensive none
Local	IP address of the logical interface.	detail extensive none
Broadcast	Broadcast address.	detail extensive none

Table 7: Aggregated SONET/SDH show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
Generation	Unique number for use by Juniper Networks technical support only.	detail extensive
Route table	Routing table in which the logical interface address is located. For example, 0 refers to the routing table inet.0.	detail extensive

Sample Output

show interfaces (Aggregated SONET)

```

user@host> show interfaces as0
Physical interface: as0, Enabled, Physical link is Up
  Interface index: 149, SNMP ifIndex: 45
  Link-level type: PPP, MTU: 4474, Speed: 466560kbps, Minimum links needed: 1
  Device flags   : Present Running
  Interface flags: SNMP-Traps Internal: 0x4000
  Link flags     : Keepalives
  Keepalive settings: Interval 10 seconds, Up-count 1, Down-count 3
  Last flapped   : Never
  Input rate     : 216 bps (1 pps)
  Output rate    : 48 bps (0 pps)

Logical interface as0.0 (Index 79) (SNMP ifIndex 55)
  Flags: Point-To-Point SNMP-Traps 0x4000 Encapsulation: PPP
  Bandwidth: 311040kbps
  Statistics          Packets          pps          Bytes          bps
  Bundle:
    Input :           1178             1         11772          176
    Output:              0             0              0              0
  Protocol inet, MTU: 4470
  Flags: None
  Addresses, Flags: Is-Preferred Is-Primary
    Destination: 10.100.1.1, Local: 10.100.1.2

```

show interfaces brief (Aggregated SONET)

```

user@host> show interfaces as0 brief
Physical interface: as0, Enabled, Physical link is Up
  Link-level type: PPP, MTU: 4474, Speed: 466560kbps
  Device flags   : Present Running
  Interface flags: SNMP-Traps Internal: 0x4000
  Link flags     : Keepalives
  Keepalive settings: Interval 10 seconds, Up-count 1, Down-count 3

Logical interface as0.0
  Flags: Point-To-Point SNMP-Traps 0x4000 Encapsulation: PPP
  inet 10.100.1.2    --> 10.100.1.1

```

show interfaces detail (Aggregated SONET)

```

user@host> show interfaces as0 detail
Physical interface: as0, Enabled, Physical link is Up
  Interface index: 149, SNMP ifIndex: 45, Generation: 32
  Link-level type: PPP, MTU: 4474, Speed: 466560kbps, Minimum links needed: 1
  Device flags   : Present Running

```

```

Interface flags: SNMP-Traps Internal: 0x4000
Link flags      : Keepalives
Keepalive settings: Interval 10 seconds, Up-count 1, Down-count 3
Last flapped    : Never
Statistics last cleared: Never
Traffic statistics:
Input bytes :          15888          272 bps
Output bytes :           6189          48 bps
Input packets:          1547           2 pps
Output packets:          393           0 pps
Egress queues: 4 supported, 4 in use
Queue counters:      Queued packets  Transmitted packets      Dropped packets

  0 best-effort              0              0              0

  1 expedited-fo             0              0              0

  2 assured-forw             0              0              0

  3 network-cont            196806            196806            0

Logical interface as0.0 (Index 79) (SNMP ifIndex 55) (Generation 18)
Flags: Point-To-Point SNMP-Traps 0x4000 Encapsulation: PPP
Bandwidth: 311040kbps
Statistics      Packets      pps      Bytes      bps
Bundle:
  Input :          1334          2      13332      232
  Output:           0          0           0           0
Link:
  so-0/0/0.0 <-- down
    Input :           0           0           0           0
    Output:           0           0           0           0
  so-0/0/1.0
    Input :          541          1      5406      120
    Output:           0           0           0           0
  so-0/0/2.0
    Input :          793          1      7926      112
    Output:           0           0           0           0
Protocol inet, MTU: 4470, Generation: 38, Route table: 0
Flags: None
Addresses, Flags: Is-Preferred Is-Primary
Destination: 10.100.1.1, Local: 10.100.1.2, Broadcast: Unspecified,
Generation: 40

```

show interfaces extensive (Aggregated SONET)

```

userhost1> show interfaces as0 extensive
Physical interface: as0, Enabled, Physical link is Up
Interface index: 149, SNMP ifIndex: 45, Generation: 32
Link-level type: PPP, MTU: 4474, Speed: 466560kbps, Minimum links needed: 1
Device flags    : Present Running
Interface flags: SNMP-Traps Internal: 0x4000
Link flags      : Keepalives
Keepalive settings: Interval 10 seconds, Up-count 1, Down-count 3
Last flapped    : Never
Statistics last cleared: Never
Traffic statistics:
Input bytes :          17562          136 bps
Output bytes :           6862           72 bps
Input packets:          1710           1 pps

```

```

Output packets:          436          0 pps
Input errors:
  Errors: 0, Drops: 0, Framing errors: 0, Runts: 0, Giants: 0,
  Policed discards: 0, Resource errors: 0
Output errors:
  Carrier transitions: 0, Errors: 0, Drops: 0, MTU errors: 0,
  Resource errors: 0
Egress queues: 4 supported, 4 in use
Queue counters:
  Queued packets  Transmitted packets  Dropped packets

0 best-effort          0              0              0
1 expedited-fo         0              0              0
2 assured-forw         0              0              0
3 network-cont        196848         196848         0

```

Logical interface as0.0 (Index 79) (SNMP ifIndex 55) (Generation 18)

Flags: Point-To-Point SNMP-Traps 0x4000 Encapsulation: PPP

Bandwidth: 311040kbps

Statistics	Packets	pps	Bytes	bps
------------	---------	-----	-------	-----

Bundle:

Input :	1475	1	14742	136
Output:	0	0	0	0

Link:

so-0/0/0.0 <-- down

Input :	0	0	0	0
Output:	0	0	0	0

so-0/0/1.0

Input :	598	0	5976	24
Output:	0	0	0	0

so-0/0/2.0

Input :	877	1	8766	112
Output:	0	0	0	0

Protocol inet, MTU: 4470, Generation: 38, Route table: 0

Flags: None

Addresses, Flags: Is-Preferred Is-Primary

Destination: 10.100.1.1, Local: 10.100.1.2, Broadcast: Unspecified,
Generation: 40

show interfaces (Channelized DS3-to-DS0)

Syntax `show interfaces ds-fpc/pic/port:t1channel:ds0channel`
`<brief | detail | extensive>`
`<descriptions>`
`<media>`
`<snmp-index snmp-index>`
`<statistics>`

Release Information Command introduced before Junos OS Release 7.4.

Description (M Series and T Series routers only) Display status information about the specified channelized DS3-to-DS0 interface.

Options `ds-fpc/pic/port:t1channel:ds0channel`—Display standard information about the specified channelized DS3-to-DS0 interface.

brief | detail | extensive—(Optional) Display the specified level of output interface.

descriptions—(Optional) Display interface description strings.

media—(Optional) Display media-specific information about network interfaces.

snmp-index snmp-index—(Optional) Display information for the specified SNMP index of the interface.

statistics—(Optional) Display static interface statistics.

Required Privilege Level view

List of Sample Output [show interfaces extensive \(Channelized DS3-to-DS0\) on page 99](#)

Output Fields [Table 8 on page 91](#) lists the output fields for the **show interfaces** (all Channelized DS3 interfaces) command. Output fields are listed in the approximate order in which they appear.

Table 8: Channelized DS3 show interfaces Output Fields

Field Name	Field Description	Level of Output
Physical Interface		
Physical interface	Name of the physical interface.	All levels
Enabled	State of the interface. Possible values are described in the “Enabled Field” section under <i>Common Output Fields Description</i> .	All levels
Interface index	Physical interface's index number, which reflects its initialization sequence.	detail extensive none
SNMP ifIndex	SNMP index number for the physical interface.	detail extensive none

Table 8: Channelized DS3 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
Generation	Unique number for use by Juniper Networks technical support only.	detail extensive
Link-level type	Encapsulation being used on the physical interface.	All levels
MTU	MTU size on the physical interface.	All levels
Clocking	Reference clock source. It can be Internal or External .	All levels
Speed	Speed at which the interface is running.	All levels
Loopback	Whether loopback is enabled and the type of loopback (local or remote).	All levels
FCS	Frame check sequence on the interface (either 16 or 32). The default is 16 bits.	All levels
Mode	Whether C-bit parity mode or M13 mode is enabled.	All levels
Framing	Physical layer framing format used on the link. It can be ESF or SF . The default is ESF .	All levels
Parent	(Channelized IQ interfaces only) Name and interface index of the interface to which a particular child interface belongs. None indicates that this interface is the top level.	All levels
Device flags	Information about the physical device. Possible values are described in the "Device Flags" section under <i>Common Output Fields Description</i> .	All levels
Interface flags	Information about the interface. Possible values are described in the "Interface Flags" section under <i>Common Output Fields Description</i> .	All levels
Link flags	Information about the link. Possible values are described in the "Link Flags" section under <i>Common Output Fields Description</i> .	All levels
Hold-times	Current interface hold-time up and hold-time down, in milliseconds.	detail extensive
Keepalive settings	(PPP and HDLC) Configured settings for keepalives. <ul style="list-style-type: none"> • interval seconds—The time in seconds between successive keepalive requests. The range is 10 seconds through 32,767 seconds, with a default of 10 seconds. • down-count number—The number of keepalive packets that a destination must fail to receive before the network takes a link down. The range is 1 through 255, with a default of 3. • up-count number—The number of keepalive packets a destination must receive to change a link's status from down to up. The range is 1 through 255, with a default of 1. 	detail extensive none

Table 8: Channelized DS3 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
Keepalive statistics	<p>(PPP and HDLC) Information about keepalive packets.</p> <ul style="list-style-type: none"> Input—Number of keepalive packets received by PPP. <ul style="list-style-type: none"> (last seen 00:00:00 ago)—Time since the last keepalive packet was received, in the format <i>hh:mm:ss</i>. Output—Number of keepalive packets sent by PPP and how long ago the last keepalive packets were sent and received. <ul style="list-style-type: none"> (last seen 00:00:00 ago)—Time since the last keepalive packet was sent, in the format <i>hh:mm:ss</i>. 	detail extensive none
LMI settings	<p>(Frame Relay) Settings for Local Management Interface (LMI) can be either ANSI LMI settings or ITU LMI settings. ANSI LMI settings is the default. The format is (ANSI or ITU) LMI settings: value, value, value...xx seconds, where <i>value</i> can be:</p> <ul style="list-style-type: none"> n391dte—DTE full status polling interval (1–255) n392dce—DCE error threshold (1–10) n392dte—DTE error threshold (1–10) n393dce—DCE monitored event count (1–10) n393dte—DTE monitored event count (1–10) t391dte—DTE polling timer (5–30 seconds) t392dce—DCE polling verification timer (5–30 seconds) 	detail extensive none
LMI	<p>(Frame Relay) LMI packet statistics:</p> <ul style="list-style-type: none"> Input—Number of packets coming in on the interface (<i>nn</i>) and how much time has passed since the last packet arrived. The format is Input: nn (last seen hh:mm:ss ago). Output—Number of packets sent out on the interface (<i>nn</i>) and how much time has passed since the last packet was sent. The format is Output: nn (last seen hh:mm:ss ago). 	detail extensive none
LCP state	<p>(PPP) Link Control Protocol state.</p> <ul style="list-style-type: none"> Conf-ack-received—Acknowledgement was received. Conf-ack-sent—Acknowledgement was sent. Conf-req-sent—Request was sent. Down—LCP negotiation is incomplete (not yet completed or has failed). Not-configured—LCP is not configured on the interface. Opened—LCP negotiation is successful. 	detail extensive none
NCP state	<p>(PPP) Network Control Protocol state.</p> <ul style="list-style-type: none"> Conf-ack-received—Acknowledgement was received. Conf-ack-sent—Acknowledgement was sent. Conf-req-sent—Request was sent. Down—NCP negotiation is incomplete (not yet completed or has failed). Not-configured—NCP is not configured on the interface. Opened—NCP negotiation is successful. 	detail extensive none

Table 8: Channelized DS3 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
CHAP state	<p>(PPP) Displays the state of the Challenge Handshake Authentication Protocol (CHAP) during its transaction.</p> <ul style="list-style-type: none"> • Chap-Chal-received—Challenge was received but response not yet sent. • Chap-Chal-sent—Challenge was sent. • Chap-Resp-received—Response was received for the challenge sent, but CHAP has not yet moved into the Success state. (Most likely with RADIUS authentication). • Chap-Resp-sent—Response was sent for the challenge received. • Closed—CHAP authentication is incomplete. • Failure—CHAP authentication failed. • Not-configured—CHAP is not configured on the interface. • Success—CHAP authentication was successful. 	detail extensive none
Last flapped	Date, time, and how long ago the interface went from down to up. The format is Last flapped: <i>year-month-day hour:minute:second timezone hh:mm:ss ago</i> . For example, Last flapped: 2002-04-26 10:52:40 PDT (04:33:20 ago) .	detail extensive none
Statistics last cleared	Time when the statistics for the interface were last set to zero.	detail extensive
Traffic statistics	<p>Number and rate of bytes and packets received and transmitted on the physical interface.</p> <ul style="list-style-type: none"> • Input bytes, Output bytes—Number of bytes received and transmitted on the interface. • Input packets, Output packets—Number of packets received and transmitted on the interface. 	detail extensive

Table 8: Channelized DS3 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
Input errors	<p>Input errors on the interface. The following paragraphs explain the counters whose meaning might not be obvious:</p> <ul style="list-style-type: none"> • Errors—Sum of the incoming frame aborts and FCS errors. • Drops—Number of packets dropped by the input queue of the I/O Manager ASIC. If the interface is saturated, this number increments once for every packet that is dropped by the ASIC's RED mechanism. • Framing errors—Number of packets received with an invalid frame checksum (FCS). • Giants—Number of frames received that are larger than the giant threshold. • Runts—Number of frames received that are smaller than the runt threshold. • Policed discards—Number of frames that the incoming packet match code discarded because they were not recognized or not of interest. Usually, this field reports protocols that the Junos OS does not handle. • L3 incompletes—Number of incoming packets discarded because they failed Layer 3 (usually IPv4) sanity checks of the header. For example, a frame with less than 20 bytes of available IP header is discarded. • L2 channel errors—Counter increments when the software could not find a valid logical interface for an incoming frame. • L2 mismatch timeouts—Count of malformed or short packets that caused the incoming packet handler to discard the frame as unreadable. • SRAM errors—Number of hardware errors that occurred in the static RAM (SRAM) on the PIC. If the value in this field increments, the PIC is malfunctioning. • HS link CRC errors—Count of errors on the high-speed links between the ASICs responsible for handling the router interfaces. 	extensive
Output errors	<p>Output errors on the interface. The following paragraphs explain the counters whose meaning might not be obvious:</p> <ul style="list-style-type: none"> • Carrier transitions—Number of times the interface has gone from down to up. This number does not normally increment quickly, increasing only when the cable is unplugged, the far-end system is powered down and up, or another problem occurs. If the number of carrier transitions increments quickly, (perhaps once every 10 seconds), the cable, the far-end system, or the PIC is malfunctioning. • Errors—Sum of the outgoing frame aborts and FCS errors. • Drops—Number of packets dropped by the output queue of the I/O Manager ASIC. If the interface is saturated, this number increments once for every packet that is dropped by the ASIC's RED mechanism. • Aged packets—Number of packets that remained in shared packet SDRAM so long that the system automatically purged them. The value in this field should never increment. If it does, it is most likely a software bug or possibly malfunctioning hardware. 	extensive

Table 8: Channelized DS3 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
DS1 alarms	Media-specific defects that can render the interface unable to pass packets. When a defect persists for a certain amount of time, it is promoted to an alarm.	detail extensive none
DS1 defects	Based on the router configuration, an alarm can ring the red or yellow alarm bell on the router, or turn on the red or yellow alarm LED on the craft interface. <ul style="list-style-type: none"> • LOS—Loss of signal. • LOF—Loss of frame. • AIS—Alarm indication signal. • YLW—Yellow alarm. Indicates errors at the remote site receiver. 	
T1 media	Counts of T1 media-specific errors. <ul style="list-style-type: none"> • Seconds—Number of seconds the defect has been active. • Count—Number of times that the defect has gone from inactive to active. • State—State of the error. State other than OK indicates a problem. <p>The T1 media-specific error types can be:</p> <ul style="list-style-type: none"> • SEF—Severely errored framing • BEE—Bit error event • AIS—Alarm indication signal • LOF—Loss of frame • LOS—Loss of signal • YELLOW—Errors at the remote site receiver • BPV—Bipolar violation • EXZ—Excessive zeros • LCV—Line code violation • PCV—Pulse code violation • CS—Carrier state • LES—Line error seconds • ES—Errored seconds • SEFS—Severely errored framing seconds (section) • SES—Severely errored seconds • BES—Bit error seconds • UAS—Unavailable seconds 	extensive

Table 8: Channelized DS3 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
DS3 media	<p>Counts of T3 media-specific errors. For detailed definitions of the T3 (DS-3) error events (BPV, EXZ, LCV, PCV, and CCV) and performance parameters (LES, PES, PSES, CES, CSES, SEFS, and UAS), see RFC 2496.</p> <ul style="list-style-type: none"> • PLL Lock—Phase-locked loop out of lock • Reframing—Frame alignment recovery time • AIS—Alarm indication signal • LOF—Loss of frame • LOS—Loss of signal • IDLE—Idle code detected • YELLOW—Remote defect indication • BPV—Bipolar violation • EXZ—Excessive zeros • LCV—Line code violation • PCV—Pulse code violation • CCV—C-bit coding violation • LES—Line error seconds • PES—P-bit errored seconds • PSES—P-bit errored seconds (section) • CES—C-bit errored seconds • CSES—C-bit severely errored seconds • SEFS—Severely errored framing seconds • UAS—Unavailable seconds 	extensive
HDLC configuration	<p>Information about the HDLC configuration.</p> <ul style="list-style-type: none"> • Giant threshold—Giant threshold programmed into the hardware. • Runt threshold—Runt threshold programmed into the hardware. • Timeslots—Configured time slots for the interface. • Byte encoding—Byte encoding used: Nx64K or Nx56K. • Data inversion—HDLC data inversion setting: Enabled or Disabled 	extensive
Interface transmit queues	<p>Name of the transmit queues and their associated statistics for each DS1 channel on the Channelized DS3-to-DS1 PIC.</p> <ul style="list-style-type: none"> • B/W—Queue bandwidth as a percentage of the total interface bandwidth. • WRR—Weighted round-robin (in percent). • Packets—Number of packets transmitted. • Bytes—Number of bytes transmitted. • Drops—Number of packets dropped. • Errors—Number of packet errors. 	extensive

Table 8: Channelized DS3 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
DS1 or DS3 BERT configuration	<p>BERT (bit error rate test) checks the quality of the line. This output appears only when a BERT is run on the interface.</p> <ul style="list-style-type: none"> • BERT time period—Configured total time period that the BERT is to run. • Elapsed—Actual time elapsed since the start of the BERT (in seconds). • Induced error rate—Configured rate at which the bit errors are induced in the BERT pattern. • Algorithm—Type of algorithm selected for the BERT. 	detail extensive none
Packet Forwarding Engine configuration	<p>Information about the configuration of the Packet Forwarding Engine:</p> <ul style="list-style-type: none"> • Destination slot—FPC slot number. • PLP byte—Packet Level Protocol byte. 	extensive
CoS information	<p>Information about the CoS queue for the physical interface.</p> <ul style="list-style-type: none"> • CoS transmit queue—Queue number and its associated user-configured forwarding class name. • Bandwidth %—Percentage of bandwidth allocated to the queue. • Bandwidth bps—Bandwidth allocated to the queue (in bps). • Buffer %—Percentage of buffer space allocated to the queue. • Buffer usec—Amount of buffer space allocated to the queue, in microseconds. This value is nonzero only if the buffer size is configured in terms of time. • Priority—Queue priority: low or high. • Limit—Displayed if rate limiting is configured for the queue. Possible values are none and exact. If exact is configured, the queue transmits only up to the configured bandwidth, even if excess bandwidth is available. If none is configured, the queue transmits beyond the configured bandwidth if bandwidth is available. 	extensive
Logical Interface		
Logical interface	Name of the logical interface.	All levels
Index	Logical interface index number, which reflects its initialization sequence.	detail extensive none
SNMP ifIndex	Logical interface SNMP interface index number.	detail extensive none
Generation	Unique number for use by Juniper Networks technical support only.	detail extensive
Flags	Information about the logical interface; values are described in the “Logical Interface Flags” section under <i>Common Output Fields Description</i> .	All levels
Encapsulation	Encapsulation on the logical interface.	All levels
Bandwidth	Bandwidth configured on the interface.	All levels
Protocol	Protocol family configured on the logical interface, such as iso , inet6 , mpls .	detail extensive none

Table 8: Channelized DS3 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
MTU	MTU size on the logical interface.	detail extensive none
Generation	Unique number for use by Juniper Networks technical support only.	detail extensive
Route table	Routing table in which the logical interface address is located. For example, 0 refers to the routing table inet.0.	detail extensive
Flags	Information about the protocol family flags. Possible values are described in the “Family Flags” section under <i>Common Output Fields Description</i> .	detail extensive none
Addresses, Flags	Information about the address flags. Possible values are described in the “Addresses Flags” section under <i>Common Output Fields Description</i> .	detail extensive none
Destination	IP address of the remote side of the connection.	detail extensive none
Local	IP address of the logical interface.	detail extensive none
Broadcast	Broadcast address.	detail extensive none
Generation	Unique number for use by Juniper Networks technical support only.	detail extensive none
Redundant Link	(LSQ redundancy) Backup link for Link Services IQ redundancy.	detail extensive none

Sample Output

show interfaces extensive (Channelized DS3-to-DS0)

```

user@host> show interfaces ds-0/0/0:0:0 extensive
Physical interface: ds-0/0/0:0:0, Enabled, Physical link is Up
  Interface index: 174, SNMP ifIndex: 4298, Generation: 177
  Link-level type: PPP, MTU: 1504, Clocking: Internal, Speed: 640kbps, FCS: 16,
  Mode: C/Bit parity, Framing: ESF
  Device flags   : Present Running
  Interface flags: Point-To-Point SNMP-Traps
  Link flags     : Keepalives
  Hold-times     : Up 0 ms, Down 0 ms
  Keepalive settings: Interval 10 seconds, Up-count 1, Down-count 3
  Keepalive statistics:
    Input : 280 (last seen 00:00:09 ago)
    Output: 286 (last sent 00:00:00 ago)
  LCP state: Opened
  NCP state: inet: Opened, inet6: Not-configured, iso: Not-configured,
  mpls: Not-configured
  CHAP state: Not-configured
  Last flapped   : 2002-05-23 17:53:29 PDT (00:46:46 ago)
  Statistics last cleared: Never
  Traffic statistics:
    Input bytes   :          6814          16 bps
    Output bytes  :         28840          72 bps
    Input packets :           568           0 pps
    Output packets:           893           0 pps

```

Input errors:

Errors: 0, Drops: 0, Framing errors: 39, Policed discards: 0,
 L3 incompletes: 0, L2 channel errors: 2, L2 mismatch timeouts: 0,
 HS link CRC errors: 0

Output errors:

Carrier transitions: 3, Errors: 0, Drops: 0, Aged packets: 0

DS1 alarms : None

DS3 alarms : None

DS1 defects : None

DS3 defects : None

T1 media:	Seconds	Count	State
SEF	0	0	OK
BEE	5	1	OK
AIS	0	0	OK
LOF	0	0	OK
LOS	0	0	OK
YELLOW	17	1	OK
BPV	0	0	
EXZ	0	0	
LCV	5	27765	
PCV	0	0	
CS	0	0	
LES	0		
ES	0		
SES	5		
SEFS	10		
BES	0		
UAS	0		

DS3 media:	Seconds	Count	State
PLL Lock	0	0	OK
Reframing	0	0	OK
AIS	0	0	OK
LOF	0	0	OK
LOS	0	0	OK
IDLE	0	0	OK
YELLOW	0	0	OK
BPV	1	65535	
EXZ	1	65535	
LCV	2	131070	
PCV	1	1825	
CCV	0	0	
LES	1		
PES	1		
PSES	1		
CES	0		
CSES	0		
SEFS	0		
UAS	0		

Interface transmit queues:

	B/W	WRR	Packets	Bytes	Drops	Errors
Queue0	95	95	0	0	0	0
Queue1	5	5	893	28840	0	0

HDLC configuration:

Giant threshold: 1514, Runt threshold: 3

Timeslots : 1-10

Byte encoding: Nx64K, Data inversion: Disabled

DS3 BERT configuration:

BERT time period: 10 seconds, Elapsed: 0 seconds

Algorithm: 2^15 - 1, Induced error rate: 10e-0

DS1 BERT configuration:

BERT time period: 10 seconds, Elapsed: 0 seconds


```

    Induced Error rate: 10e-0, Algorithm: 2^15 - 1, 0.151, Pseudorandom (9)
  Packet Forwarding Engine configuration:
    Destination slot: 0, PLP byte: 2 (0x01)
  CoS information:    CoS transmit queue          Bandwidth          Buffer
Priority  Limit
           %          bps  %          usec
    0 best-effort          95    608000  95          0    low  none
    3 network-control      5    32000   5          0    low  none
Logical interface ds-0/0/0:0:0.0 (Index 5) (SNMP ifIndex 4299)
(Generation 943)
  Flags: Point-To-Point SNMP-Traps Encapsulation: PPP
  Protocol inet, MTU: 1500, Generation: 949, Route table: 0
  Flags: None
  Addresses, Flags: Is-Preferred Is-Primary
    Destination: 198.51.100.0/24, Local: 198.51.100.1, Broadcast:
198.51.100.255,
    Generation: 1849

```

show interfaces (Channelized DS3-to-DS1)

Syntax	<code>show interfaces t1-fpc/pic/port:t1channel</code> <code><brief detail extensive terse></code> <code><descriptions></code> <code><media></code> <code><snmp-index <i>snmp-index</i>></code> <code><statistics></code>
Release Information	Command introduced before Junos OS Release 7.4.
Description	(M Series and T Series routers only) Display status information about the specified channelized DS3-to-DS1 interface.
Options	<p>t1-fpc/pic/port:t1channel—Display standard information about the specified channelized DS3-to-DS1 interface.</p> <p>brief detail extensive terse—(Optional) Display brief, detail, extensive, or terse information about the interface.</p> <p>descriptions—(Optional) Display interface description strings.</p> <p>media—(Optional) Display media-specific information about network interfaces.</p> <p>snmp-index <i>snmp-index</i>—(Optional) Display information for the specified SNMP index of the interface.</p> <p>statistics—(Optional) Display static interface statistics.</p>
Required Privilege Level	view
List of Sample Output	show interfaces extensive (channelized DS3-to-DS1) on page 102
Output Fields	See the output field table for the show interfaces (Channelized DS3-to-DS0) command .

Sample Output

show interfaces extensive (channelized DS3-to-DS1)

```
user@host> show interfaces t1-0/0/0:0 extensive
Physical interface: t1-0/0/0:0, Enabled, Physical link is Up
  Interface index: 210, SNMP ifIndex: 14, Generation: 2977
  Link-level type: PPP, MTU: 1504, Clocking: Internal, Speed: 640kbps,
  Loopback: None, FCS: 16, Mode: C/Bit parity, Framing: ESF
  Device flags   : Present Running
  Interface flags: Point-To-Point SNMP-Traps
  Link flags     : Keepalives
  Hold-times    : Up 0 ms, Down 0 ms
  Keepalive settings: Interval 10 seconds, Up-count 1, Down-count 3
  Keepalive statistics:
    Input : 30 (last seen 00:00:05 ago)
```

```

Output: 29 (last sent 00:00:00 ago)
LCP state: Opened
NCP state: inet: Opened, inet6: Not-configured, iso: Not-configured, mpls:
Not-configured
CHAP state: Not-configured
Last flapped   : 2002-05-23 17:30:12 PDT (17:29:43 ago)
Statistics last cleared: Never
Traffic statistics:
Input bytes  :          944          16 bps
Output bytes :         1162          16 bps
Input packets:           66           0 pps
Output packets:          82           0 pps
Input errors:
Errors: 1, Drops: 0, Framing errors: 1, Policed discards: 8,
L3 incompletes: 0, L2 channel errors: 1, L2 mismatch timeouts: 0,
HS link CRC errors: 0, SRAM errors: 0
Output errors:
Carrier transitions: 3, Errors: 0, Drops: 0, Aged packets: 0
DS1  alarms   : None
DS3  alarms   : None
DS1  defects  : None
DS3  defects  : None
T1 media:
Seconds      Count  State
SEF          0        0 OK
BEE         11         5 OK
AIS         28         1 OK
LOF         27         1 OK
LOS          0         0 OK
YELLOW      23         1 OK
BPV          0         0
EXZ          0         0
LCV         11      20574
PCV          0         0
CS           0         0
LES         28
ES          28
SES         39
SEFS        50
BES         0
UAS         0
DS3 media:
Seconds      Count  State
PLL Lock     0         0 OK
Reframing    0         0 OK
AIS          0         0 OK
LOF          1         1 OK
LOS          1         1 OK
IDLE         0         0 OK
YELLOW      0         0 OK
BPV          2      131070
EXZ          3       49910
LCV          5      180980
PCV          2        327
CCV         12     264558
LES          3
PES          3
PSES         2
CES         13
CES         13
SEFS         1
UAS         35
Interface transmit queues:

```

	B/W	WRR	Packets	Bytes	Drops	Errors
Queue0	95	95	0	0	0	0
Queue1	5	5	82	1162	0	0

HDLC configuration:
 Giant threshold: 1514, Runt threshold: 3
 Timeslots : 1-10
 Line encoding: B8ZS, Byte encoding: Nx64K, Data inversion: Disabled
 DS3 BERT configuration:
 BERT time period: 10 seconds, Elapsed: 0 seconds
 Algorithm: 2^15 - 1, Induced error rate: 10e-0
 DS1 BERT configuration:
 BERT time period: 10 seconds, Elapsed: 0 seconds
 Induced Error rate: 10e-0, Algorithm: 2^15 - 1, 0.151, Pseudorandom (9)
 Packet Forwarding Engine configuration:
 Destination slot: 0, PLP byte: 2 (0x00) CoS information:

CoS transmit queue	Bandwidth	Buffer	Priority	Limit
	% bps	usec		
0 best-effort	95 608000	95 0	low	none
3 network-control	5 32000	5 0	low	none

 Logical interface t1-0/0/0:0.0 (Index 11) (SNMP ifIndex 23) (Generation 497)
 Flags: Point-To-Point SNMP-Traps Encapsulation: PPP
 Bandwidth: 0
 Protocol inet, MTU: 1500, Generation: 576, Route table: 0
 Flags: None
 Addresses, Flags: Is-Preferred Is-Primary
 Destination: 198.51.100.0/24, Local: 198.51.100.1, Broadcast:
 198.51.100.255,
 Generation: 977

show interfaces (Channelized E1)

Syntax `show interfaces ds-fpc/pic/port:ds0channel`
`<brief | detail | extensive | terse>`
`<descriptions>`
`<media>`
`<snmp-index snmp-index>`
`<statistics>`

Release Information Command introduced before Junos OS Release 7.4.

Description (M Series and T Series routers only) Display status information the specified channelized E1 interface.

Options `ds-fpc/pic/port:ds0channel`—Display standard information about the specified channelized E1 interface.

`brief | detail | extensive | terse`—(Optional) Display the specified level of output.

`descriptions`—(Optional) Display interface description strings.

`media`—(Optional) Display media-specific information about network interfaces.

`snmp-index snmp-index`—(Optional) Display information for the specified SNMP index of the interface.

`statistics`—(Optional) Display static interface statistics.

Required Privilege Level view

List of Sample Output [show interfaces extensive \(Channelized E1\) on page 114](#)

Output Fields [Table 9 on page 105](#) lists the output fields for the **show interfaces** (Channelized E1 and Channelized E1 IQ) command. Output fields are listed in the approximate order in which they appear.

Table 9: Channelized E1 and Channelized E1 IQ show interfaces Output Fields

Field Name	Field Description	Level of Output
Physical Interface		
Physical interface	Name of the physical interface.	All levels
Enabled	State of the interface. Possible values are described in the “Enabled Field” section under <i>Common Output Fields Description</i> .	All levels
Interface index	Physical interface's index number, which reflects its initialization sequence.	detail extensive none
SNMP ifIndex	SNMP index number for the physical interface.	detail extensive none

Table 9: Channelized E1 and Channelized E1 IQ show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
Generation	Unique number for use by Juniper Networks technical support only.	detail extensive
Link-level type	Encapsulation being used on the physical interface.	All levels
MTU	MTU size on the physical interface.	All levels
Clocking	Reference clock source: Internal or External .	All levels
Speed	Speed at which the interface is running.	All levels
Loopback	Whether loopback is enabled and the type of loopback (local or remote).	All levels
FCS	Frame check sequence on the interface (either 16 or 32). The default is 16 bits.	All levels
Framing	Physical layer framing format used on the link. It can be G704 , G704-NO-CRC4 , or Unframed . The default is G704 .	All levels
Parent	(Channelized E1 IQ interfaces only) Name and interface index of the interface to which a particular child interface belongs. None indicates that this interface is the top level.	All levels
Device flags	Information about the physical device. Possible values are described in the "Device Flags" section under <i>Common Output Fields Description</i> .	All levels
Interface flags	Information about the interface. Possible values are described in the "Interface Flags" section under <i>Common Output Fields Description</i> .	All levels
Link flags	Information about the link. Possible values are described in the "Link Flags" section under <i>Common Output Fields Description</i> .	All levels
Hold-times	Current interface hold-time up and hold-time down, in milliseconds.	detail extensive
Keepalive settings	(PPP and HDLC) Configured settings for keepalives. <ul style="list-style-type: none"> Interval seconds—Time in seconds between successive keepalive requests. The range is 10 seconds through 32,767 seconds, with a default of 10 seconds. Down-count number—Number of keepalive packets a destination must fail to receive before the network takes a link down. The range is 1 through 255, with a default of 3. Up-count number—Number of keepalive packets a destination must receive to change a link's status from down to up. The range is 1 through 255, with a default of 1. 	detail extensive none

Table 9: Channelized E1 and Channelized E1 IQ show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
Keepalive statistics	<p>(PPP and HDLC) Information about keepalive packets.</p> <ul style="list-style-type: none"> Input—Number of keepalive packets received by PPP. <ul style="list-style-type: none"> (last seen 00:00:00 ago)—Time since the last keepalive packet was received, in the format <i>hh:mm:ss</i>. Output—Number of keepalive packets sent by PPP and how long ago the last keepalive packets were sent and received. <ul style="list-style-type: none"> (last seen 00:00:00 ago)—Time since the last keepalive packet was sent, in the format <i>hh:mm:ss</i>. 	detail extensive none
LMI settings	<p>(Frame Relay) Settings for link management can be either ANSI LMI settings or ITU LMI settings. ANSI LMI settings is the default. The format is (ANSI or ITU) LMI settings: value, value...xx seconds, where <i>value</i> can be:</p> <ul style="list-style-type: none"> n391dte—DTE full status polling interval (1–255) n392dce—DCE error threshold (1–10) n392dte—DTE error threshold (1–10) n393dce—DCE monitored event count (1–10) n393dte—DTE monitored event count (1–10) t391dte—DTE polling timer (5–30 seconds) t392dce—DCE polling verification timer (5–30 seconds) 	detail extensive none
LMI	<p>(Frame Relay) Statistics about the link management.</p> <ul style="list-style-type: none"> Input—Number of packets coming in on the interface (<i>nn</i>) and how much time has passed since the last packet arrived. The format is Input: nn (last seen hh:mm:ss ago) Output—Number of packets sent out on the interface (<i>nn</i>) and how much time has passed since the last packet was sent. The format is Output: nn (last sent hh:mm:ss ago). 	detail extensive none
DTE statistics	<p>(Frame Relay) Statistics about messages transmitted from the data terminal equipment (DTE) to the data circuit-terminating equipment (DCE):</p> <ul style="list-style-type: none"> Enquiries sent—Number of link status enquiries sent from the DTE to the DCE. Full enquiries sent—Number of full enquiries sent from the DTE to the DCE. Enquiry responses received—Number of enquiry responses received by the DTE from the DCE. Full enquiry responses received—Number of full enquiry responses sent from the DTE to the DCE. 	detail extensive none
DCE statistics	<p>(Frame Relay) Statistics about messages transmitted from the DCE to the DTE:</p> <ul style="list-style-type: none"> Enquiries received—Number of enquiries received by the DCE from the DTE. Full enquiries received—Number of full enquiries received by the DCE from the DTE. Enquiry responses sent—Number of enquiry responses sent from the DCE to the DTE. Full enquiry responses sent—Number of full enquiry responses sent from the DCE to the DTE. 	detail extensive none

Table 9: Channelized E1 and Channelized E1 IQ show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
Common statistics	(Frame Relay) Statistics about messages sent between the DTE and the DCE: <ul style="list-style-type: none"> Unknown messages received—Number of received packets that do not fall into any category. Asynchronous updates received—Number of link status peer changes received. Out-of-sequence packets received—Number of packets for which the sequence of the packets received is different from the expected sequence. Keepalive responses timedout—Number of keepalive responses that timed out when no LMI packet was reported for <code>n392dte</code> or <code>n393dce</code> intervals. (See LMI settings). 	detail extensive none
Nonmatching DCE-end DLCIs	(Frame Relay, displayed only from the DTE) Number of DLCIs configured from the DCE.	detail extensive none
LCP state	(PPP) Link Control Protocol state. <ul style="list-style-type: none"> Conf-ack-received—Acknowledgement was received. Conf-ack-sent—Acknowledgement was sent. Conf-req-sent—Request was sent. Down—LCP negotiation is incomplete (not yet completed or has failed). Not-configured—LCP is not configured on the interface. Opened—LCP negotiation is successful. 	detail extensive none
CHAP state	(PPP) Displays the state of the Challenge Handshake Authentication Protocol (CHAP) during its transaction. <ul style="list-style-type: none"> Chap-Chal-received—Challenge was received but response not yet sent. Chap-Chal-sent—Challenge was sent. Chap-Resp-received—Response was received for the challenge sent, but CHAP has not yet moved into the Success state. (Most likely with RADIUS authentication.) Chap-Resp-sent—Response was sent for the challenge received. Closed—CHAP authentication is incomplete. Failure—CHAP authentication failed. Not-configured—CHAP is not configured on the interface. Success—CHAP authentication was successful. 	detail extensive none
Last flapped	Date, time, and how long ago the interface went down to up. The format is Last flapped: <i>year-month-day hour:minute:second timezone (hour:minute:second ago)</i> . For example, Last flapped: 2002-04-26 10:52:40 PDT (04:33:20 ago) .	detail extensive none
CoS Queues	Number of CoS queues configured.	detail extensive none
Input Rate	Input rate in bits per second (bps) and packets per second (pps).	None specified
Output Rate	Output rate in bps and pps.	None specified
Statistics last cleared	Time when the statistics for the interface were last set to zero.	detail extensive

Table 9: Channelized E1 and Channelized E1 IQ show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
Traffic statistics	<p>Number of bytes and packets received and transmitted on the physical interface.</p> <ul style="list-style-type: none"> • Input bytes—Number of bytes received on the interface. • Output bytes—Number of bytes transmitted on the interface. • Input packets—Number of packets received on the interface. • Output packets—Number of packets transmitted on the interface. 	detail extensive
Input errors	<p>Input errors on the interface. The following paragraphs explain the counters whose meaning might not be obvious:</p> <ul style="list-style-type: none"> • Errors—Sum of the incoming frame aborts and FCS errors. • Drops—Number of packets dropped by the input queue of the I/O Manager ASIC. If the interface is saturated, this number increments once for every packet that is dropped by the ASIC's RED mechanism. • Framing errors—Number of packets received with an invalid frame checksum (FCS). • Giants—Number of frames received that are larger than the giant threshold. • Runts—Number of frames received that are smaller than the runt threshold. • Policed discards—Number of frames that the incoming packet match code discarded because they were not recognized or not of interest. Usually, this field reports protocols that the Junos OS does not handle. • L3 incompletes—Number of incoming packets discarded because they failed Layer 3 (usually IPv4) sanity checks of the header. For example, a frame with less than 20 bytes of available IP header is discarded. • L2 channel errors—Number of times the software did not find a valid logical interface for an incoming frame. • L2 mismatch timeouts—Number of malformed or short packets that caused the incoming packet handler to discard the frame as unreadable. • HS link CRC errors—Number of errors on the high-speed links between the ASICs responsible for handling the router interfaces. • Resource errors—Sum of transmit drops. 	extensive

Table 9: Channelized E1 and Channelized E1 IQ show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
Output errors	<p>Output errors on the interface. The following paragraphs explain the counters whose meaning might not be obvious:</p> <ul style="list-style-type: none"> • Carrier transitions—Number of times the interface has gone from down to up. This number does not normally increment quickly, increasing only when the cable is unplugged, the far-end system is powered down and up, or another problem occurs. If the number of carrier transitions increments quickly (perhaps once every 10 seconds), then either the cable, the far-end system, or the PIC is malfunctioning. • Errors—Sum of the outgoing frame aborts and FCS errors. • Drops—Number of packets dropped by the output queue of the I/O Manager ASIC. If the interface is saturated, this number increments once for every packet that is dropped by the ASIC's RED mechanism. • Aged packets—Number of packets that remained in shared packet SDRAM so long that the system automatically purged them. The value in this field should never increment. If it does, it is most likely a software bug or possibly malfunctioning hardware. • MTU errors—Number of packets larger than the MTU threshold. • Resource errors—Sum of transmit drops. 	extensive
DS1 alarms DS1 defects	<p>E1 media-specific defects that can render the interface unable to pass packets. When a defect persists for a certain amount of time, it is promoted to an alarm. Based on the router configuration, an alarm can ring the red or yellow alarm bell on the router, or turn on the red or yellow alarm LED on the craft interface. The following lists all possible alarms and defects. For complete explanations of most of these alarms and defects, see <i>Bellcore Telcordia GR-499-CORE</i>.</p> <ul style="list-style-type: none"> • LOS—Loss of signal. • LOF—Loss of frame. • AIS—Alarm indication signal. • YLW—Yellow alarm. Indicates errors at the remote site receiver. 	detail extensive none

Table 9: Channelized E1 and Channelized E1 IQ show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
E1 media	<p>Active alarms and defects, plus counts of specific E1 errors with detailed information.</p> <ul style="list-style-type: none"> • Seconds—Number of seconds the defect has been active. • Count—Number of times that the defect has gone from inactive to active. • State—State of the error. State other than OK indicates a problem. <p>The E1 media-specific error types can be:</p> <ul style="list-style-type: none"> • SEF—Severely errored framing • BEE—Bit error • AIS—Alarm indication signal • LOF—Loss of frame • LOS—Loss of signal • YELLOW—Errors at the remote site receiver • BPV—Bipolar violation • EXZ—Excessive zeros • LCV—Line code violation • PCV—Pulse code violation • CS—Carrier state • FEBS—Far-end block error • LES—Line error seconds • ES—Errored seconds • BES—Bursty errored seconds • SES—Severely errored seconds • SEFS—Severely errored framing seconds • UAS—Unavailable seconds 	extensive
HDLC configuration	<p>Information about the HDLC configuration.</p> <ul style="list-style-type: none"> • Giant threshold—Giant threshold programmed into the hardware. • Runt threshold—Runt threshold programmed into the hardware. • Timeslots—Configured time slots for the interface. • Line encodingHDB3—Line encoding used. 	extensive
Interface transmit queues	<p>Names of the transmit queues and their associated statistics for each DSO channel on the Channelized E1 to DSO PIC.</p> <ul style="list-style-type: none"> • B/W—Queue bandwidth as a percentage of the total interface bandwidth. • WRR—Weighted round robin (in percent). • Packets—Number of packets transmitted. • Bytes—Number of bytes transmitted. • Drops—Number of packets dropped. • Errors—Number of packet errors. 	extensive

Table 9: Channelized E1 and Channelized E1 IQ show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
DSx BERT configuration	<p>BERT (bit error rate test) checks the quality of the line. This output appears only when a BERT is run on the interface.</p> <ul style="list-style-type: none"> • BERT time period—Configured total time period that the BERT is to run. • Elapsed—Actual time elapsed since the start of the BERT (in seconds). • Induced error rate—Configured rate at which the bit errors are induced in the BERT pattern. • Algorithm—Type of algorithm selected for the BERT. 	detail extensive none
Packet Forwarding Engine configuration	<p>Information about the configuration of the Packet Forwarding Engine:</p> <ul style="list-style-type: none"> • Destination slot—FPC slot number. • PLP byte—Packet Level Protocol byte. 	extensive
CoS information	<p>Information about the CoS queue for the physical interface.</p> <ul style="list-style-type: none"> • CoS transmit queue—Queue number and its associated user-configured forwarding class name. • Bandwidth %—Percentage of bandwidth allocated to the queue. • Bandwidth bps—Bandwidth allocated to the queue (in bps). • Buffer %—Percentage of buffer space allocated to the queue. • Buffer usec—Amount of buffer space allocated to the queue, in microseconds. This value is nonzero only if the buffer size is configured in terms of time. • Priority—Queue priority: low or high. • Limit—Displayed if rate limiting is configured for the queue. Possible values are none and exact. If exact is configured, the queue transmits only up to the configured bandwidth, even if excess bandwidth is available. If none is configured, the queue transmits beyond the configured bandwidth if bandwidth is available. 	extensive
Logical Interface		
Logical interface	Name of the logical interface.	All levels
Index	Logical interface index number, which reflects its initialization sequence.	detail extensive none
SNMP ifIndex	Logical interface SNMP interface index number.	detail extensive none
Generation	Unique number for use by Juniper Networks technical support only.	detail extensive
Flags	Information about the logical interface. Possible values are described in the "Logical Interface Flags" section under <i>Common Output Fields Description</i> .	All levels
Encapsulation	Encapsulation on the logical interface.	All levels
Input packets	Number of packets received on the logical interface.	None specified
Output packets	Number of packets transmitted on the logical interface.	None specified

Table 9: Channelized E1 and Channelized E1 IQ show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
Traffic statistics	Number and rate of bytes and packets received and transmitted on the logical interface. <ul style="list-style-type: none"> • Input bytes—Number of bytes received on the interface. • Output bytes—Number of bytes transmitted on the interface. • Input packets—Number of packets received on the interface. • Output packets—Number of packets transmitted on the interface. 	detail extensive
Local statistics	(Frame Relay) Statistics for traffic received from and transmitted to the Routing Engine. When a burst of traffic is received, the value in the output packet rate field might briefly exceed the peak cell rate. It takes awhile (generally, less than one second) for this counter to stabilize.	detail extensive
Transit statistics	(Frame Relay) Statistics for traffic transiting the router. When a burst of traffic is received, the value in the output packet rate field might briefly exceed the peak cell rate. It takes awhile (generally, less than 1 second) for this counter to stabilize.	detail extensive
Protocol	Protocol family configured on the logical interface, such as iso , inet6 , mpls .	detail extensive none
Multilink bundle	(Multilink) Interface name for the multilink bundle, if configured.	detail extensive none
MTU	MTU size on the logical interface.	detail extensive none
Generation	Unique number for use by Juniper Networks technical support only.	detail extensive
Route table	Routing table in which the logical interface address is located. For example, 0 refers to the routing table inet.0 .	detail extensive
DLCI	(Frame Relay) DLCI number of the logical interface. The following DLCI information is displayed: Flags , Total down time , Last down , and Traffic statistics . Flags is one or more of the following: <ul style="list-style-type: none"> • Active—Set when the link is active and the DTE and DCE are exchanging information. • Down—Set when link is active, but no information is received from the DCE. • Unconfigured—Set when the corresponding DLCI in the DCE is not configured. • Configured—Set when the corresponding DLCI in the DCE is configured. • Dce-configured—Displayed when the command is issued from the DTE. 	detail extensive none
DLCI statistics	(Frame Relay) Data-link connection identifier (DLCI) statistics. <ul style="list-style-type: none"> • Active DLCI—Number of active DLCIs. • Inactive DLCI—Number of inactive DLCIs. 	detail extensive none

Sample Output

show interfaces extensive (Channelized E1)

```

user@host> show interfaces ds-0/1/1:1 extensive
Physical interface: ds-0/1/1:1, Enabled, Physical link is Down
  Interface index: 163, SNMP ifIndex: 37, Generation: 46
  Link-level type: PPP, MTU: 1504, Clocking: Internal, Speed: E1,
  Loopback: None, FCS: 16, Framing: G704
  Device flags   : Present Running Down
  Interface flags: Hardware-Down Point-To-Point SNMP-Traps Internal: 0x4000
  Link flags     : Keepalives
  Hold-times    : Up 0 ms, Down 0 ms
  CoS queues    : 4 supported, 4 maximum usable queues
  Last flapped  : 2005-12-28 14:44:06 PST (00:00:30 ago)
  Statistics last cleared: Never
  Traffic statistics:
    Input bytes :                0                0 bps
    Output bytes:                0                0 bps
    Input packets:              0                0 pps
    Output packets:             0                0 pps
  Input errors:
    Errors: 0, Drops: 0, Framing errors: 0, Policed discards: 0,
    L3 incompletes: 0, L2 channel errors: 0, L2 mismatch timeouts: 0,
    HS link CRC errors: 0, Resource errors: 0
  Output errors:
    Carrier transitions: 0, Errors: 0, Drops: 0, Aged packets: 0, MTU errors: 0,
    Resource errors: 0
  DS1 alarms   : LOF, LOS
  DS1 defects  : LOF, LOS
  E1 media:
    Seconds      Count  State
    SEF          982318    1 Defect Active
    BEE           0         0 OK
    AIS           0         0 OK
    LOF          982318    1 Defect Active
    LOS          982318    1 Defect Active
    YELLOW        0         0 OK
    BPV           1         1
    EXZ           1         1
    LCV           1         1
    PCV           1         2
    CS            0         0
    FEBE          1         9
    LES           1
    ES           982318
    SES           982318
    SEFS          982318
    BES           1
    UAS           0
  Interface transmit queues:
    B/W  WRR    Packets    Bytes    Drops    Errors
  Queue0  95  95         0         0         0         0
  Queue1   5   5         0         0         0         0
  HDLC configuration:
    Giant threshold: 1514, Runt threshold: 3
    Timeslots      : 31
    Line encoding: HDB3, Data inversion: Disabled, Idle cycle flag: flags,
    Start end flag: shared
  DS1 BERT configuration:
    BERT time period: 0 seconds, Elapsed: 0 seconds

```

Induced Error rate: 10e-0, Algorithm: 2¹¹ - 1, 0.152 and 0.153 (2047 type),
Pseudorandom (8)

Packet Forwarding Engine configuration:

Destination slot: 0, PLP byte: 2 (0x1b)

CoS information:

CoS	transmit queue	%	Bandwidth bps	%	Buffer usec	Priority	Limit
0	best-effort	95	1945600	95	0	low	none
3	network-control	5	102400	5	0	low	none

show interfaces (Channelized OC12 IQ and IQE)

Syntax `show interfaces (type-fpc/pic/port<:channel><:channel><:channel>)
<brief | detail | extensive | terse>
<descriptions>
<media>
<snmp-index snmp-index>
<statistics>`

Release Information Command introduced before Junos OS Release 7.4.

Description Display status information about the specified channelized OC12 IQ and IQE interface.

Options *type-fpc/pic/port:channel:channel:channel*—Interface type with optional corresponding channel levels.

For SONET mode, the interface type can be one of the following:

- *type-fpc/pic/port*—For the physical channelized OC12 IQ or IQE interface, *type* is *coc12*. For the clear channel, *type* is *so* (for OC12).
- *type-fpc/pic/port:channel*—At the first level of channelization, *type* can be *coc1* (channelized OC1), *ct3* (from *coc1*), *so* (for OC3), or *t3*.
- *type-fpc/pic/port:channel:channel*—At the second level of channelization, *type* can be *ct1* (from *ct3* or *coc1*) or *t1* (from *ct3* or *coc1*).
- *type-fpc/pic/port:channel:channel:channel*—At the third level of channelization, *type* is *ds* (from *ct1*).

For SDH mode, the interface type can be one of the following:

- *type-fpc/pic/port*—For the physical channelized OC12 IQ or IQE interface, *type* is *cstm4*. For the clear channel, *type* is *so* (for SONET/SDH (vc-4-4c)).
- *type-fpc/pic/port:channel*—At the first level of channelization, *type* can be *so* (from *cstm4*) or *cau4* (from *cstm4*).
- *type-fpc/pic/port:channel:channel*—At the second level of channelization, *type* can be *ct3* or *t3* (from or *cau4*).
- *type-fpc/pic/port:channel:channel:channel*—At the third level of channelization, *type* is *ct1* or *t1* (from *ct3*).
- *type-fpc/pic/port:channel:channel:channel:channel*—At the fourth level of channelization, *type* is *ds* (from *ct1*).

brief | detail | extensive | terse—(Optional) Display the specified level of output.

descriptions—(Optional) Display interface description strings.

media—(Optional) Display media-specific information about network interfaces.

snmp-index *snmp-index*—(Optional) Display information for the specified SNMP index of the interface.

statistics—(Optional) Display static interface statistics.

Required Privilege Level view

List of Sample Output

- [show interfaces extensive \(CAU4 on Channelized OC-12 IQ\) on page 117](#)
- [show interfaces extensive \(Channelized OC1 on Channelized OC12 IQ\) on page 117](#)
- [show interfaces extensive \(Channelized OC12 IQ\) \(Physical\) on page 117](#)
- [show interfaces extensive \(Channelized T1 from Channelized OC12 IQ\) on page 118](#)
- [show interfaces extensive \(Channelized T3 on Channelized OC12 IQ\) on page 118](#)
- [show interfaces extensive \(CSTM4 on Channelized OC-12 IQ\) on page 118](#)
- [show interfaces extensive \(DS0 on Channelized OC12 IQ\) on page 118](#)
- [show interfaces extensive \(SONET Interface on Channelized OC12 IQ\) on page 118](#)
- [show interfaces extensive \(T1 on Channelized OC12 IQ\) on page 119](#)

Output Fields See the output field table for the *show interfaces (Channelized OC3 IQ and IQE)* command.

Sample Output

show interfaces extensive (CAU4 on Channelized OC-12 IQ)

```
user@host> show interfaces cau4-0/2/0:1 extensive
Physical interface: cau4-0/2/0:1, Enabled, Physical link is Up
  Interface index: 219, SNMP ifIndex: 139, Generation: 221
  Link-level type: Controller, Clocking: Internal, SDH mode, Speed: OC3,
  Loopback: None, Parent: cstm4-0/2/0 Interface index 216
  Device flags   : Present Running
  Interface flags: Point-To-Point SNMP-Traps Internal: 0x4000
  Link flags     : None
...
```

show interfaces extensive (Channelized OC1 on Channelized OC12 IQ)

```
user@host> show interfaces extensive coc1-4/2/0:7
Physical interface: coc1-4/2/0:7, Enabled, Physical link is Up
  Interface index: 381, SNMP ifIndex: 2524, Generation: 728
  Link-level type: Controller, MTU: 4474, Clocking: Internal, SONET mode,
  Speed: 51840kbps, Loopback: None,
  FCS: 16, Payload scrambler: Disabled, Parent: coc12-4/2/0 (Index 266)
  Device flags   : Present Running
  Interface flags: Point-To-Point SNMP-Traps
  Link flags     : None
...
```

show interfaces extensive (Channelized OC12 IQ) (Physical)

```
user@host> show interfaces extensive coc12-4/2/0
Physical interface: coc12-4/2/0, Enabled, Physical link is Up
  Interface index: 266, SNMP ifIndex: 1269, Generation: 601
  Link-level type: Controller, MTU: 4474, Clocking: Internal, SONET mode,
  Speed: OC12, Loopback: None,
  FCS: 16, Payload scrambler: Disabled, Parent: None Device flags   : Present
```

```
Running
  Interface flags: Point-To-Point SNMP-Traps
  Link flags      : Keepalives DTE
...
```

show interfaces extensive (Channelized T1 from Channelized OC12 IQ)

```
user@host> show interfaces extensive ct1-4/2/0:7:1
Physical interface: ct1-4/2/0:4:1, Enabled, Physical link is Up
  Interface index: 305, SNMP ifIndex: 2410, Generation: 640
  Link-level type: Controller, MTU: 1504, Clocking: Internal, Speed: T1,
  Loopback: None, FCS: 16,
  Framing: ESF, Parent: coc1-4/2/0:7 (Index 304)
  Device flags   : Present Running
  Interface flags: Point-To-Point SNMP-Traps
  Link flags     : None
...
```

show interfaces extensive (Channelized T3 on Channelized OC12 IQ)

```
user@host> show interfaces ct3-0/2/0:1 extensive
Physical interface: ct3-0/2/0:1:1, Enabled, Physical link is Up
  Interface index: 220, SNMP ifIndex: 140, Generation: 222
  Link-level type: Controller, Clocking: Internal, Speed: T3, Loopback: None,
  Mode: C/Bit parity, Parent: cau4-0/2/0:1 Interface index 219
  Device flags   : Present Running
  Interface flags: Point-To-Point SNMP-Traps Internal: 0x4000
  Link flags     : None
...
```

show interfaces extensive (CSTM4 on Channelized OC-12 IQ)

```
user@host> show interfaces cstm4-0/2/0 extensive
Physical interface: cstm4-0/2/0, Enabled, Physical link is Up
  Interface index: 216, SNMP ifIndex: 33, Generation: 218
  Link-level type: Controller, Clocking: Internal, SDH mode, Speed: OC12,
  Loopback: None, Parent: None Device flags   : Present Running
  Interface flags: Point-To-Point SNMP-Traps Internal: 0x4000
  Link flags     : None
...
```

show interfaces extensive (DSO on Channelized OC12 IQ)

```
user@host> show interfaces extensive ds-4/2/0:7:1:1
Physical interface: ds-4/2/0:4:1:1, Enabled, Physical link is Up
  Interface index: 306, SNMP ifIndex: 2411, Generation: 641
  Link-level type: PPP, MTU: 1504, Clocking: Internal, Speed: 64kbps,
  Loopback: None, FCS: 16, Parent: ct1-4/2/0:7:1 (Index 305)
  Device flags   : Present Running
  Interface flags: Point-To-Point SNMP-Traps
  Link flags     : Keepalives
...
```

show interfaces extensive (SONET Interface on Channelized OC12 IQ)

```
user@host> show interfaces so-0/2/0:1 extensive
Physical interface: so-0/2/0:1, Enabled, Physical link is Up
  Interface index: 750, SNMP ifIndex: 23, Generation: 11709
  Link-level type: Multilink-FR, MTU: 4474, Clocking: Internal, SONET mode,
```

```
Speed: OC3, Loopback: None, FCS: 16,  
Payload scrambler: Enabled, Parent: coc12-0/2/0 Interface index 749  
Device flags   : Present Running  
Interface flags: Point-To-Point SNMP-Traps Internal: 0x4000  
Link flags     : Keepalives DTE  
...
```

show interfaces extensive (T1 on Channelized OC12 IQ)

```
user@host> show interfaces t1-0/2/0:1:1 extensive  
Physical interface: t1-0/2/0:1:1:1, Enabled, Physical link is Up  
Interface index: 222, SNMP ifIndex: 143, Generation: 226  
Link-level type: PPP, MTU: 1504, Clocking: Internal, Speed: T1,  
Loopback: None, FCS: 16, Framing: ESF, Parent: ct3-0/2/0:1:1  
Interface index 221  
Device flags   : Present Running  
Interface flags: Point-To-Point SNMP-Traps Internal: 0x4000  
Link flags     : Keepalives  
...
```

show interfaces (Channelized OC12)

Syntax	<code>show interfaces t3-<i>fpc/pic/port</i>:t3channel</code> <code><brief detail extensive terse></code> <code><descriptions></code> <code><media></code> <code><snmp-index <i>snmp-index</i>></code> <code><statistics></code>
Release Information	Command introduced before Junos OS Release 7.4.
Description	Display status information about the specified channelized OC12 interface.
Options	t3-<i>fpc/pic/port</i>:t3channel —Display standard information about the specified channelized OC12 interface. brief detail extensive terse —(Optional) Display the specified level of output. descriptions —(Optional) Display interface description strings. media —(Optional) Display media-specific information about network interfaces. snmp-index <i>snmp-index</i> —(Optional) Display information for the specified SNMP index of the interface. statistics —(Optional) Display static interface statistics.
Required Privilege Level	view
List of Sample Output	show interfaces extensive (Channelized OC12) on page 120
Output Fields	See the output field table for the <i>show interfaces (Channelized OC3 IQ and IQE)</i> command.

Sample Output

show interfaces extensive (Channelized OC12)

```
user@host> show interfaces t3-0/3/0:0 extensive
Physical interface: t3-0/3/0:0, Enabled, Physical link is Up
  Interface index: 32, SNMP ifIndex: 21, Generation: 2719
  Link-level type: Frame-Relay, PPP, MTU: 4474, Clocking: Internal, SONET mode,
  Speed: T3, Loopback: None, SONET Loopback: None, FCS: 16, Mode: C/Bit parity
  Device flags   : Present Running
  Interface flags: Point-To-Point SNMP-Traps
  Link flags     : Keepalives DTE
  ANSI LMI settings: n391dte 6, n392dte 3, n393dte 4, t391dte 10 seconds
  LMI: Input: 51700 (00:00:02 ago), Output: 51701 (00:00:02 ago)
  DTE statistics:
    Enquiries sent           : 43186
    Full enquiries sent      : 8515
    Enquiry responses received : 43185
```

```

    Full enquiry responses received      : 8515
DCE statistics:
    Enquiries received                  : 0
    Full enquiries received              : 0
    Enquiry responses sent               : 0
    Full enquiry responses sent          : 0
Common statistics:
    Unknown messages received            : 0
    Asynchronous updates received        : 0
    Out-of-sequence packets received     : 0
    Keepalive responses timedout          : 0
Nonmatching DCE-end DLCIs:
    2
Hold-times      : Up 0 ms, Down 0 ms
Last flapped    : 2002-05-23 16:59:03 PDT (18:23:58 ago)
Statistics last cleared: Never
Traffic statistics:
    Input bytes      :          1700          0 bps
    Output bytes     :          1714          0 bps
    Input packets    :           123          0 pps
    Output packets   :           124          0 pps
Input errors:
    Errors: 0, Drops: 0, Framing errors: 1100817, Bucket drops: 0,
    Policed discards: 0, L3 incompletes: 0, L2 channel errors: 0,
    L2 mismatch timeouts: 0, HS link CRC errors: 0, SRAM errors: 0
Output errors:
    Carrier transitions: 3, Errors: 0, Drops: 0, Aged packets: 0
DS3  alarms      : None
SONET alarms     : None
DS3  defects     : None
SONET defects    : None
DS3 media:
    Seconds      Count  State
    AIS          0       0 OK
    LOF          18       1 OK
    LOS          0       0 OK
    IDLE         0       0 OK
    YELLOW       0       0 OK
    BPV          0       0
    EXZ          0       0
    LCV          0       0
    PCV          36     122399
    CCV          72     91948
    LES          0
    PES          18
    PSES         18
    CES          18
    CSES         18
    SEFS         18
    UAS          0
HDLC configuration:
    Policing bucket: Disabled
    Shaping bucket : Disabled
    Giant threshold: 4484, Runt threshold: 3
DSU configuration:
    Compatibility mode: None, Scrambling: Disabled, Subrate: Disabled
    FEAC loopback: Inactive, Response: Disabled, Count: 0
DS3 BERT configuration:
    BERT time period: 10 seconds, Elapsed: 0 seconds
    Algorithm: Unknown (0), Induced error rate: 10e-0
Interface transmit queues:
    B/W  WRR      Packets      Bytes      Drops      Errors

```

```

Queue0      95  95          0          0          0          0
Queue1       5   5        529        6348          0          0
SONET PHY:           Seconds      Count  State
  PLL Lock              0          0 OK
  PHY Light            20          1 OK
SONET section:
  BIP-B1                0          0
  SEF                  20          1 OK
  LOS                  20          1 OK
  LOF                  20          1 OK
  ES-S                 20
  SES-S                20
  SEFS-S               20
SONET line:
  BIP-B2                0          0
  REI-L                0          0
  RDI-L                0          0 OK
  AIS-L                0          0 OK
  BERR-SF              18          1 OK
  BERR-SD               2          1 OK
  ES-L                 20
  SES-L                 20
  UAS-L                 10
  ES-LFE               0
  SES-LFE              0
  UAS-LFE              0
SONET path:
  BIP-B3                0          0
  REI-P                0          0
  LOP-P                20          1 OK
  AIS-P                0          0 OK
  RDI-P                0          0 OK
  UNEQ-P               0          0 OK
  PLM-P                20          1 OK
  ES-P                 20
  SES-P                 20
  UAS-P                 10
  ES-PFE               0
  SES-PFE              0
  UAS-PFE              0
Received SONET overhead:
  F1      : 0x00, J0      : 0x00, K1      : 0x00, K2      : 0x00
  S1      : 0x00, C2      : 0x04, C2(cmp) : 0x04, F2      : 0x00
  Z3      : 0x00, Z4      : 0x00, S1(cmp) : 0x00, V5      : 0x00
  V5(cmp) : 0x00
Transmitted SONET overhead:
  F1      : 0x00, J0      : 0x01, K1      : 0x00, K2      : 0x00
  S1      : 0x00, C2      : 0x04, F2      : 0x00, Z3      : 0x00
  Z4      : 0x00, V5      : 0x00
Received path trace: t3-0/3/0:0
  74 33 2d 30 2f 33 2f 30 3a 30 00 00 00 00 0d 0a  t3-0/3/0:0.....
Transmitted path trace: t3-0/3/0:0
  74 33 2d 30 2f 33 2f 30 3a 30 00 00 00 00 00 00  t3-0/3/0:0.....
Packet Forwarding Engine configuration:
  Destination slot: 0, PLP byte: 1 (0x00)
CoS information:
  CoS transmit queue      Bandwidth      Buffer Priority  Limit
                           %      bps      %      usec
  0 best-effort            95      42499200 95      0      low  none
  3 network-control        5      2236800  5      0      low  none
Logical interface t3-0/3/0:0.0 (Index 11) (SNMP ifIndex 268) (Generation 499)

```

```
Flags: Point-To-Point SNMP-Traps Encapsulation: PPP
Protocol inet, MTU: 4470, Generation: 578, Route table: 0
  Flags: None
  Addresses, Flags: Is-Preferred Is-Primary
    Destination: 198.51.100.0/24, Local: 198.51.100.1, Broadcast:
198.51.100.255,
  Generation: 98
  DLCI 100
    Flags: Active, Dce-configured
    Total down time: 0 sec, Last down: Never
    Traffic statistics:
      Input bytes : 0
      Output bytes : 0
      Input packets: 0
      Output packets: 0
  DLCI statistics:
    Active DLCI :2 Inactive DLCI : 0
```

show interfaces (Channelized T3 IQ)

Syntax	<code>show interfaces (ct3-fpc/pic/port type-fpc/pic/port<:channel><:channel>)</code> <code><brief detail extensive terse></code> <code><descriptions></code> <code><media></code> <code><snmp-index <i>snmp-index</i>></code> <code><statistics></code>
Release Information	Command introduced before Junos OS Release 7.4.
Description	(M Series and T Series routers only) Display status information about the specified channelized T3 IQ interface.
Options	<p><i>type-fpc/pic/port:channel</i>—Interface type. With optional corresponding channel levels, the interface type can be one of the following:</p> <ul style="list-style-type: none">• <i>type-fpc/pic/port</i>—For the physical channelized T3 IQ interface, <i>type</i> is ct3.• <i>type-fpc/pic/port:channel</i>—For the clear channel, <i>type</i> is t3. At the first level of channelization, <i>type</i> can be ct1 or t1.• <i>type-fpc/pic/port:channel:channel</i>—At the second level of channelization, <i>type</i> is ds. <p>brief detail extensive terse—(Optional) Display the specified level of output.</p> <p>descriptions—(Optional) Display interface description strings.</p> <p>media—(Optional) Display media-specific information about network interfaces.</p> <p>snmp-index <i>snmp-index</i>—(Optional) Display information for the specified SNMP index of the interface.</p> <p>statistics—(Optional) Display static interface statistics.</p>
Required Privilege Level	view
List of Sample Output	show interfaces extensive (Channelized T3 IQ) (Physical) on page 125 show interfaces extensive (Channelized T1 on Channelized T3 IQ) on page 125 show interfaces extensive (DSO on Channelized T3 IQ) on page 125
Output Fields	See the output field table for the <i>show interfaces (Channelized T1 IQ)</i> command.

Sample Output

show interfaces extensive (Channelized T3 IQ) (Physical)

```
user@host> show interfaces extensive ct3-0/0/1
Physical interface: ct3-0/0/1, Enabled, Physical link is Up
  Interface index: 30, SNMP ifIndex: 317, Generation: 29
  Link-level type: Controller, MTU: 4474, Clocking: Internal, Speed: T3,
  Loopback: None, FCS: 16, Mode: C/Bit parity, Parent: None
  Device flags   : Present Running
  Interface flags: Point-To-Point SNMP-Traps
  Link flags     : None
...
```

show interfaces extensive (Channelized T1 on Channelized T3 IQ)

```
user@host> show interfaces extensive ct1-0/0/1:2
Physical interface: ct1-0/0/1:2, Enabled, Physical link is Up
  Interface index: 175, SNMP ifIndex: 1505, Generation: 174
  Link-level type: Controller, MTU: 1504, Clocking: Internal, Speed: T1,
  Loopback: None, FCS: 16, Framing: ESF, Parent: ct3-0/0/1 (Index 32)
  Device flags   : Present Running
  Interface flags: Point-To-Point SNMP-Traps
  Link flags     : None
...
```

show interfaces extensive (DSO on Channelized T3 IQ)

```
user@host> show interfaces extensive ds-0/0/1:2:1
Physical interface: ds-0/0/1:2:1, Enabled, Physical link is Up
  Interface index: 176, SNMP ifIndex: 1563, Generation: 175
  Link-level type: PPP, MTU: 1504, Clocking: Internal, Speed: 640kbps,
  Loopback: None, FCS: 16, Parent: ct1-0/0/1:2(Index 175)
  Device flags   : Present Running
  Interface flags: Point-To-Point SNMP-Traps
  Link flags     : Keepalives
...
```

show interfaces (Channelized STM1 IQ)

Syntax `show interfaces (type-fpc/pic/port <:channel><:channel>)
<brief | detail | extensive | terse>
<descriptions>
<media>
<snmp-index snmp-index>
<statistics>`

Release Information Command introduced before Junos OS Release 7.4.

Description (M Series and T Series routers only) Display status information about the specified channelized STM1 IQ interface.

Options **type-fpc/pic/port:channel:channel**—Interface type with optional corresponding channel levels. The interface type can be one of the following types:

- **type-fpc/pic/port:channel**—For the physical channelized STM1 IQ interface, **type** is **cstm1**. For the clear channel, **type** is **so**. For channelization, the STM1 IQ interface must be converted to interface type **cau4**.
- **type-fpc/pic/port:channel**—At the first level of channelization, **type** can be **ce1** or **e1** (clear channel or fractional channel from **cau4**).
- **type-fpc/pic/port:channel:channel**—At the second level of channelization, **type** is **ds** (from **ce1**).

brief | detail | extensive | terse—(Optional) Display the specified level of output.

descriptions—(Optional) Display interface description strings.

media—(Optional) Display media-specific information about network interfaces.

snmp-index snmp-index—(Optional) Display information for the specified SNMP index of the interface.

statistics—(Optional) Display static interface statistics.

Required Privilege Level view

List of Sample Output [show interfaces \(Channelized STM1 IQ\) \(Physical\) on page 127](#)
[show interfaces \(Channelized AU-4\) \(Physical\) on page 127](#)
[show interfaces \(Channelized E1\) \(Physical\) on page 127](#)
[show interfaces \(DS\) on page 128](#)

Output Fields See the output field table for the [show interfaces \(Channelized STM1\)](#) command.

Sample Output

show interfaces (Channelized STM1 IQ) (Physical)

```

user@host> show interfaces cstm1-0/0/0
Physical interface: cstm1-0/0/0, Enabled, Physical link is Up
  Interface index: 146, SNMP ifIndex: 35
  Link-level type: Frame-relay, Controller, Clocking: Internal, SDH mode,
  Speed: OC3, Loopback: None, Parent: None  Device flags   : Present Running
  Interface flags: Point-To-Point SNMP-Traps
  Link flags      : Keepalives DTE
  ANSI LMI settings: n391dte 6, n392dte 3, n393dte 4, t391dte 10 seconds
  LMI: Input: 51700 (00:00:02 ago), Output: 51701 (00:00:02 ago)
  DTE statistics:
    Enquiries sent                : 43186
    Full enquiries sent           : 8515
    Enquiry responses received    : 43185
    Full enquiry responses received : 8515
  DCE statistics:
    Enquiries received            : 0
    Full enquiries received       : 0
    Enquiry responses sent        : 0
    Full enquiry responses sent   : 0
  Common statistics:
    Unknown messages received     : 0
    Asynchronous updates received : 0
    Out-of-sequence packets received : 0
    Keepalive responses timeout   : 0
  Nonmatching DCE-end DLCIs:
    2
  Last flapped   : 2003-02-06 15:01:56 PST (07:15:06 ago)
...

```

show interfaces (Channelized AU-4) (Physical)

```

user@host> show interfaces cau4-0/0/0
Physical interface: cau4-0/0/0, Enabled, Physical link is Up
  Interface index: 147, SNMP ifIndex: 36
  Link-level type: Controller, Clocking: Internal, SDH mode, Speed: OC3,
  Loopback: None, Parent: cstm1-0/0/0 Interface index 146
  Device flags   : Present Running
  Interface flags: Point-To-Point SNMP-Traps
  Link flags      : None
  Last flapped   : 2003-02-06 19:36:31 PST (02:40:42 ago)
  SDH alarms     : None
  SDH defects    : None
...

```

show interfaces (Channelized E1) (Physical)

```

user@host> show interfaces ce1-0/0/0:11
Physical interface: ce1-0/0/0:11, Enabled, Physical link is Up
  Interface index: 169, SNMP ifIndex: 288
  Link-level type: Frame-relay, Controller, Clocking: Internal, Speed: E1,
  Loopback: None, Framing: G704, Parent: cau4-0/0/0 Interface index 147
  Device flags   : Present Running
  Interface flags: Point-To-Point SNMP-Traps
  Link flags      : Keepalives DTE
  ANSI LMI settings: n391dte 6, n392dte 3, n393dte 4, t391dte 10 seconds

```

```

LMI: Input: 51700 (00:00:02 ago), Output: 51701 (00:00:02 ago)
DTE statistics:
  Enquiries sent           : 43186
  Full enquiries sent      : 8515
  Enquiry responses received : 43185
  Full enquiry responses received : 8515
DCE statistics:
  Enquiries received       : 0
  Full enquiries received  : 0
  Enquiry responses sent   : 0
  Full enquiry responses sent : 0
Common statistics:
  Unknown messages received : 0
  Asynchronous updates received : 0
  Out-of-sequence packets received : 0
  Keepalive responses timedout : 0
Nonmatching DCE-end DLCIs:
  2
Last flapped : 2003-02-06 22:05:23 PST (00:13:45 ago)
DS1  alarms : None
DS1  defects : None
SDH  alarms : None
SDH  defects : None
...

```

show interfaces (DS)

```

user@host> show interfaces ds-0/0/0:11:1
Physical interface: ds-0/0/0:11:1, Enabled, Physical link is Up
  Interface index: 170, SNMP ifIndex: 289
  Link-level type: PPP, MTU: 1504, Clocking: Internal, Speed: 640kbps,
  Loopback: Illegal, FCS: 16, Parent: ce1-0/0/0:11 Interface index 169
  Device flags : Present Running
  Interface flags: Point-To-Point SNMP-Traps
  Link flags : Keepalives
  CoS Queues: 8 maximum usable queues, 4 in use
  Keepalive settings: Interval 10 seconds, Up-count 1, Down-count 3
  Keepalive: Input: 0 (never), Output: 0 (never)
  LCP state: Conf-req-sent
  Egress queues: 8 supported, 4 in use
...
  Logical interface ds-0/0/0:11:1.0 (Index 77) (SNMP ifIndex 290)
    Flags: Hardware-Down Point-To-Point SNMP-Traps Encapsulation: PPP
    Bandwidth: 0
    Protocol inet, MTU: 1500
    Flags: Protocol-Down
    Addresses, Flags: Dest-route-down Is-Preferred Is-Primary
      Destination: 10.134.1.0/30, Local: 10.134.1.1
  DLCI 100
    Flags: Active, Dce-configured
    Total down time: 0 sec, Last down: Never
    Traffic statistics:
      Input bytes : 0
      Output bytes : 0
      Input packets: 0
      Output packets: 0
...

```

show interfaces (Channelized STM1)

Syntax `show interfaces e1-fpc/pic/port:e1channel`
`<brief | detail | extensive | terse>`
`<descriptions>`
`<media>`
`<snmp-index snmp-index>`
`<statistics>`

Release Information Command introduced before Junos OS Release 7.4.

Description (M Series and T Series routers only) Display status information about the specified channelized STM1 interface.

Options `e1-fpc/pic/port:e1channel`—Display standard status information about the specified channelized STM1 interface.

`brief | detail | extensive | terse`—(Optional) Display the specified level of output.

`descriptions`—(Optional) Display interface description strings.

`media`—(Optional) Display media-specific information about network interfaces.

`snmp-index snmp-index`—(Optional) Display information for the specified SNMP index of the interface.

`statistics`—(Optional) Display static interface statistics.

Required Privilege Level view

List of Sample Output [show interfaces extensive \(Channelized STM1, SDH\) on page 140](#)

Output Fields [Table 10 on page 129](#) lists the output fields for the **show interfaces** (all Channelized STM1 interfaces) command. Output fields are listed in the approximate order in which they appear.

Table 10: Channelized STM1 show interfaces Output Fields

Field Name	Field Description	Level of Output
Physical Interface		
Physical interface	Name of the physical interface.	All levels
Enabled	State of the interface. Possible values are described in the “Enabled Field” section under <i>Common Output Fields Description</i> .	All levels
Interface index	Physical interface's index number, which reflects its initialization sequence.	detail extensive none
SNMP ifIndex	SNMP index number for the physical interface.	detail extensive none

Table 10: Channelized STM1 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
Generation	Unique number for use by Juniper Networks technical support only.	detail extensive
Link-level type	Encapsulation being used on the physical interface.	All levels
MTU	MTU size on the physical interface.	All levels
Clocking	Reference clock source. It can be Internal or External .	All levels
Speed	Speed at which the interface is running.	All levels
Loopback	Whether loopback is enabled and the type of loopback (local or remote).	All levels
FCS	Frame check sequence on the interface (either 16 or 32). The default is 16 bits.	All levels
Framing	Physical layer framing format used on the link. It can be G704 , G704-NO-CRC4 , or Unframed . The default is G704 .	All levels
Parent	(Channelized STM1 IQ interfaces only) Name and interface index of the interface to which a particular child interface belongs. None indicates that this interface is the top level.	All levels
Device flags	Information about the physical device. Possible values are described in the "Device Flags" section under <i>Common Output Fields Description</i> .	All levels
Interface flags	Information about the interface. Possible values are described in the "Interface Flags" section under <i>Common Output Fields Description</i> .	All levels
Link flags	Information about the link. Possible values are described in the "Link Flags" section under <i>Common Output Fields Description</i> .	All levels
Hold-times	Current interface hold-time up and hold-time down, in milliseconds.	detail extensive
Keepalive settings	(PPP and HDLC) Configured settings for keepalives. <ul style="list-style-type: none"> intervalseconds—The time in seconds between successive keepalive requests. The range is 10 seconds through 32,767 seconds, with a default of 10 seconds. down-count number—The number of keepalive packets a destination must fail to receive before the network takes a link down. The range is 1 through 255, with a default of 3. up-count number—The number of keepalive packets a destination must receive to change a link's status from down to up. The range is 1 through 255, with a default of 1. 	detail extensive none

Table 10: Channelized STM1 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
Keepalive statistics	<p>(PPP and HDLC) Information about keepalive packets.</p> <ul style="list-style-type: none"> Input—Number of keepalive packets received by PPP. <ul style="list-style-type: none"> (last seen 00:00:00 ago)—Time since the last keepalive packet was received, in the format <i>hh:mm:ss</i>. Output—Number of keepalive packets sent by PPP and how long ago the last keepalive packets were sent and received. <ul style="list-style-type: none"> (last seen 00:00:00 ago)—Time since the last keepalive packet was sent, in the format <i>hh:mm:ss</i>. 	detail extensive none
ANSI LMI settings or ITU LMI settings	<p>(Frame Relay) Local Management Interface settings. The format is (ANSI or ITU) LMI settings: <i>value, value...xx</i> seconds, where <i>value</i> can be:</p> <ul style="list-style-type: none"> n391dte—DTE full status polling interval (1- 255) n392dce—DCE error threshold (1-10) n392dte—DTE error threshold (1-10) n393dce—DCE monitored event count (1-10) n393dte—DTE monitored event count (1-10) t391dte—DTE polling timer (5-30 seconds) t392dce—DCE polling verification timer (5-30 seconds) 	detail extensive none
LMI	<p>(Frame Relay) Statistics about the link management.</p> <ul style="list-style-type: none"> Input—Number of packets coming in on the interface (<i>nn</i>) and how much time has passed since the last packet arrived. The format is Input: <i>nn</i> (last seen <i>hh:mm:ss</i> ago). Output—Number of packets sent out on the interface (<i>nn</i>) and how much time has passed since the last packet was sent. The format is Output: <i>nn</i> (last seen <i>hh:mm:ss</i> ago). 	detail extensive none
DTE statistics	<p>(Frame Relay) Statistics about messages transmitted from the data terminal equipment (DTE) to the data circuit-terminating equipment (DCE):</p> <ul style="list-style-type: none"> Enquiries sent—Number of link status enquiries sent from the DTE to the DCE. Full enquiries sent—Number of full enquiries sent from the DTE to the DCE. Enquiry responses received—Number of enquiry responses received by the DTE from the DCE. Full enquiry responses received—Number of full enquiry responses sent from the DTE to the DCE. 	detail extensive none
DCE statistics	<p>(Frame Relay) Statistics about messages transmitted from the DCE to the DTE:</p> <ul style="list-style-type: none"> Enquiries received—Number of enquiries received by the DCE from the DTE. Full enquiries received—Number of full enquiries received by the DCE from the DTE. Enquiry responses sent—Number of enquiry responses sent from the DCE to the DTE. Full enquiry responses sent—Number of full enquiry responses sent from the DCE to the DTE. 	detail extensive none

Table 10: Channelized STM1 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
Common statistics	(Frame Relay) Statistics about messages sent between the DTE and the DCE: <ul style="list-style-type: none"> • Unknown messages received—Number of received packets that do not fall into any category. • Asynchronous updates received—Number of link status peer changes received. • Out-of-sequence packets received—Number of packets for which the sequence of the packets received is different from the expected sequence. • Keepalive responses timedout—Number of keepalive responses that timed out when no LMI packet was reported for n392dte or n393dce intervals. (See LMI settings.) 	detail extensive none
Nonmatching DCE-end DLCIs	(Frame Relay, displayed only from the DTE) Number of DLCIs configured from the DCE.	detail extensive none
LCP state	(PPP) Link Control Protocol state. <ul style="list-style-type: none"> • Conf-ack-received—Acknowledgment was received. • Conf-ack-sent—Acknowledgment was sent. • Conf-req-sent—Request was sent. • Down—LCP negotiation is incomplete (not yet completed or has failed). • Not-configured—LCP is not configured on the interface. • Opened—LCP negotiation is successful. 	detail extensive none
NCP state	(PPP) Network Control Protocol state. <ul style="list-style-type: none"> • Conf-ack-received—Acknowledgment was received. • Conf-ack-sent—Acknowledgment was sent. • Conf-req-sent—Request was sent. • Down—NCP negotiation is incomplete (not yet completed or has failed). • Not-configured—NCP is not configured on the interface. • Opened—NCP negotiation is successful. 	detail extensive none
CHAP state	(PPP) Displays the state of the Challenge Handshake Authentication Protocol (CHAP) during its transaction. <ul style="list-style-type: none"> • Chap-Chal-received—Challenge was received but response not yet sent. • Chap-Chal-sent—Challenge was sent. • Chap-Resp-received—Response was received for the challenge sent, but CHAP has not yet moved into the Success state. (Most likely with RADIUS authentication.) • Chap-Resp-sent—Response was sent for the challenge received. • Closed—CHAP authentication is incomplete. • Failure—CHAP authentication failed. • Not-configured—CHAP is not configured on the interface. • Success—CHAP authentication was successful. 	detail extensive none
Last flapped	Date, time, and how long ago the interface went from down to up. The format is Last flapped: year-month-day hour:minute:second timezone (hour:minute:second ago) . For example, Last flapped: 2002-04-26 10:52:40 PDT (04:33:20 ago) .	detail extensive none

Table 10: Channelized STM1 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
Statistics last cleared	Time when the statistics for the interface were last set to zero.	detail extensive
Traffic statistics	<p>Number and rate of bytes and packets received and transmitted on the physical interface.</p> <ul style="list-style-type: none"> • Input bytes—Number of bytes received on the interface. • Output bytes—Number of bytes transmitted on the interface. • Input packets—Number of packets received on the interface. • Output packets—Number of packets transmitted on the interface. 	detail extensive
Input errors	<p>Input errors on the interface. The following paragraphs explain the counters whose meaning might not be obvious:</p> <ul style="list-style-type: none"> • Errors—Sum of the incoming frame aborts and FCS errors. • Drops—Number of packets dropped by the input queue of the I/O Manager ASIC. If the interface is saturated, this number increments once for every packet that is dropped by the ASIC's RED mechanism. • Framing errors—Number of packets received with an invalid frame checksum (FCS). • Policed discards—Number of frames that the incoming packet match code discarded because they were not recognized or not of interest. Usually, this field reports protocols that the Junos OS does not handle. • L3 incompletes—Number of incoming packets discarded because they failed Layer 3 (usually IPv4) sanity checks of the header. For example, a frame with less than 20 bytes of available IP header is discarded. • L2 channel errors—Number of times the software did not find a valid logical interface for an incoming frame. • L2 mismatch timeouts—Number of malformed or short packets that caused the incoming packet handler to discard the frame as unreadable. • HS link CRC errors—Number of errors on the high-speed links between the ASICs responsible for handling the router interfaces. • SRAM errors—Number of hardware errors that occurred in the static RAM (SRAM) on the PIC. If the value of this field increments, the PIC is malfunctioning. 	extensive

Table 10: Channelized STM1 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
Output errors	<p>Output errors on the interface. The following paragraphs explain the counters whose meaning might not be obvious:</p> <ul style="list-style-type: none"> • Carrier transitions—Number of times the interface has gone from down to up. This number does not normally increment quickly, increasing only when the cable is unplugged, the far-end system is powered down and then up, or another problem occurs. If the number of carrier transitions increments quickly (perhaps once every 10 seconds), the cable, the far-end system, or the PIC is malfunctioning. • Errors—Sum of the outgoing frame aborts and FCS errors. • Drops—Number of packets dropped by the output queue of the I/O Manager ASIC. If the interface is saturated, this number increments once for every packet that is dropped by the ASIC's RED mechanism. • Aged packets—Number of packets that remained in shared packet SDRAM so long that the system automatically purged them. The value in this field should never increment. If it does, it is most likely a software bug or possibly malfunctioning hardware. 	extensive
DS1 alarms DS1 defects	<p>E1 media-specific defects that can prevent the interface from passing packets. When a defect persists for a certain period, it is promoted to an alarm. Based on the router configuration, an alarm can ring the red or yellow alarm bell on the router, or turn on the red or yellow alarm LED on the craft interface. The following lists all possible alarms and defects. For complete explanations of most of these alarms and defects, see <i>Bellcore Telcordia GR-499-CORE</i>.</p> <ul style="list-style-type: none"> • LOS—Loss of signal. • LOF—Loss of frame. • AIS—Alarm indication signal. • YLW—Yellow alarm. Indicates errors at the remote site receiver. 	detail extensive none
SDH alarms SDH defects	<p>SDH media-specific defects that can prevent the interface from passing packets. When a defect persists for a certain period, it is promoted to an alarm. Based on the router configuration, an alarm can ring the red or yellow alarm bell on the router or light the red or yellow alarm LED on the craft interface. See these fields for possible alarms and defects: SDH PHY, SDH regenerator section, SDH multiplex section, and SDH path.</p> <p>NOTE: For controller-based SONET PICs, the SDH alarms and SDH defects output in the show interface cstm1 extensive command output only shows the section and line level defects. The path level defects can be found under the SONET (so) interface output.</p>	All levels

Table 10: Channelized STM1 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
E1 media	<p>Active alarms and defects, plus counts of specific E1 errors with detailed information.</p> <ul style="list-style-type: none"> • Seconds—Number of seconds the defect has been active. • Count—Number of times that the defect has gone from inactive to active. • State—State of the error. State other than OK indicates a problem. <p>Error types can be:</p> <ul style="list-style-type: none"> • AIS—Alarm indication signal • BEE—Bit error • BES—Bit error seconds • BPV—Bipolar violation • CS—Carrier state • ES—Errored seconds • EXZ—Excessive zeros • FEBE—Far-end block error • LCV—Line code violation • LES—Line error seconds • LOF—Loss of frame • LOS—Loss of signal • PCV—Pulse code violation • SEF—Severely errored framing • SEFS-S—Severely errored framing seconds (section) • SES—Severely errored seconds • UAS—Unavailable seconds • YELLOW—Errors at the remote site receiver 	extensive
Interface transmit queues	<p>Names of the transmit queues and their associated statistics for each E1 channel on the Channelized STM1-to-E1 PIC.</p> <ul style="list-style-type: none"> • B/W—Queue bandwidth as a percentage of the total interface bandwidth. • WRR—Weighted round-robin (in percent). • Packets—Number of packets transmitted. • Bytes—Number of bytes transmitted. • Drops—Number of packets dropped. • Errors—Number of packet errors. 	extensive
HDLC configuration	<p>Information about the HDLC configuration.</p> <ul style="list-style-type: none"> • Giant threshold—Giant threshold programmed into the hardware. • Runt threshold—Runt threshold programmed into the hardware. • Timeslots—Configured time slots for the interface. • Line encoding—Line encoding used. It is always HDB3. 	extensive

Table 10: Channelized STM1 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
DS1 BERT configuration	<p>BERT (bit error rate test) checks the quality of the line. This output appears only when a BERT is run on the interface.</p> <ul style="list-style-type: none"> • BERT time period—Configured total time period that the BERT is to run. • Elapsed—Actual time elapsed since the start of the BERT (in seconds). • Induced error rate—Configured rate at which the bit errors are induced in the BERT pattern. • Algorithm—Type of algorithm selected for the BERT. 	detail extensive none
SDH PHY	<p>Active alarms and defects, plus counts of specific SDH errors with detailed information.</p> <ul style="list-style-type: none"> • Seconds—Number of seconds the defect has been active. • Count—Number of times that the defect has gone from inactive to active. • State—State of the error. State other than OK indicates a problem. <p>Subfields are:</p> <ul style="list-style-type: none"> • PLL Lock—Phase-locked loop • PHY Light—Loss of optical signal 	extensive
SDH regenerator section	<p>Active alarms and defects, plus counts of specific SDH errors with detailed information.</p> <ul style="list-style-type: none"> • Seconds—Number of seconds the defect has been active. • Count—Number of times that the defect has gone from inactive to active. • State—State of the error. State other than OK indicates a problem. <p>Subfields are:</p> <ul style="list-style-type: none"> • RS-BIP8—24-bit BIP for multiplex section overhead (B2 bytes) • OOF—Out of frame • LOS—Loss of signal • LOF—Loss of frame • RS-ES—Errored seconds (near-end regenerator section) • RS-SES—Severely errored seconds (near-end regenerator section) • RS-SEFS—Severely errored framing seconds (regenerator section) 	extensive

Table 10: Channelized STM1 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
SDH multiplex section	<p>Active alarms and defects, plus counts of specific SDH errors with detailed information.</p> <ul style="list-style-type: none"> • Seconds—Number of seconds the defect has been active. • Count—Number of times that the defect has gone from inactive to active. • State—State of the error. State other than OK indicates a problem. <p>Subfields are:</p> <ul style="list-style-type: none"> • MS-BIP24—8-bit BIP for high-order path overhead (B3 byte) • MS-FEBE—Far-end block error (multiplex section) • MS-FERF—Far-end remote fail (multiplex section) • MS-AIS—alarm indication signal (multiplex section) • BERR-SF—Bit error rate fault (signal failure) • BERR-SD—Bit error rate defect (signal degradation) • MS-ES—Errored seconds (near-end multiplex section) • MS-SES—Severely errored seconds (near-end multiplex section) • MS-UAS—Unavailable seconds (near-end multiplex section) • MS-ES-FE—Errored seconds (far-end multiplex section) • MS-SES-FE—Severely errored seconds (far-end multiplex section) • MS-UAS-FE—Unavailable seconds (far-end multiplex section) 	extensive
SDH path	<p>Active alarms and defects, plus counts of specific SDH errors with detailed information.</p> <ul style="list-style-type: none"> • Seconds—Number of seconds the defect has been active. • Count—Number of times that the defect has gone from inactive to active. • State—State of the error. State other than OK indicates a problem. <p>Subfields are:</p> <ul style="list-style-type: none"> • HP-BIP8—8-bit BIP for regenerator section overhead (B1 byte) • HP-FEBE—Far-end block error (high-order path) • HP-LOP—Loss of pointer (high-order path) • HP-AIS—High-order-path alarm indication signal • HP-FERF—Far-end remote fail (high-order path) • HP-UNEQ—Unequipped (high-order path) • HP-PLM—Payload label mismatch (high-order path) • HP-ES—Errored seconds (near-end high-order path) • HP-SES—Severely errored seconds (near-end high-order path) • HP-UAS—Unavailable seconds (near-end high-order path) • HP-ES-FE—Errored seconds (far-end high-order path) • HP-SES-FE—Severely errored seconds (far-end high-order path) • HP-UAS-FE—Unavailable seconds (far-end high-order path) 	extensive

Table 10: Channelized STM1 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
SDH tu	<p>Active alarms and defects, plus counts of specific SDH tributary unit (TU) errors with detailed information.</p> <ul style="list-style-type: none"> • Seconds—Number of seconds the defect has been active. • Count—Number of times that the defect has gone from inactive to active. • State—State of the error. State other than OK indicates a problem. <p>Subfields are:</p> <ul style="list-style-type: none"> • TU-BIP-2—Bit interleaved parity for SONET line overhead • TU-FEBE—(near-end TU) • TU-LOP—Loss of pointer (near-end TU) • TU-AIS—Alarm indication signal (near-end TU) • TU-FERF—(near-end TU) • TU-UNEQ—Unequipped (near-end TU) • TU-PLM—Payload label mismatch (near-end TU) • TU-ES—Errored seconds (near-end TU) • TU-SES—Severely errored seconds (near-end TU) • TU-UAS—Unavailable seconds (near-end TU) • TU-ES-FE—Errored seconds (far-end TU) • TU-SES-FE—Severely errored seconds (far-end TU) • TU-UAS-FE—Unavailable seconds (far-end TU) 	extensive
Received SDH overhead	Values of the received and transmitted SONET overhead:	extensive
Transmitted SDH overhead	<ul style="list-style-type: none"> • C2—Signal label. Allocated to identify the construction and content of the STS-level SPE and for PDI-P. • F1—Section user channel byte. This byte is set aside for the purposes of users. • K1 and K2—These bytes are allocated for APS signaling for the protection of the multiplex section. • J0—Section trace. This byte is defined for STS-1 number 1 of an STS-<i>N</i> signal. Used to transmit a 1-byte fixed-length string or a 16-byte message so that a receiving terminal in a section can verify its continued connection to the intended transmitter. • S1—Synchronization status. The S1 byte is located in the first STS-1 of an STS-<i>N</i> signal. • Z3 and Z4—Allocated for future use. 	
Received path trace	Channelized OC12 interfaces allow path trace bytes to be sent inband across the SONET/SDH link. The received path trace value is the message received from the router at the other end of the fiber. The transmitted path trace value is the message that this router transmits. This information is specific to each of the 12 channelized OC12 interfaces.	extensive
Transmitted path trace		
Packet Forwarding Engine configuration	<p>Information about the configuration of the Packet Forwarding Engine:</p> <ul style="list-style-type: none"> • Destination slot—FPC slot number. • PLP byte—Packet Level Protocol byte. 	extensive

Table 10: Channelized STM1 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
CoS information	Information about the CoS queue for the physical interface. <ul style="list-style-type: none"> • CoS transmit queue—Queue number and its associated user-configured forwarding class name. • Bandwidth %—Percentage of bandwidth allocated to the queue. • Bandwidth bps—Bandwidth allocated to the queue (in bps). • Buffer %—Percentage of buffer space allocated to the queue. • Buffer usec—Amount of buffer space allocated to the queue, in microseconds. This value is nonzero only if the buffer size is configured in terms of time. • Priority—Queue priority: low or high. • Limit—Displayed if rate limiting is configured for the queue. Possible values are none and exact. If exact is configured, the queue transmits only up to the configured bandwidth, even if excess bandwidth is available. If none is configured, the queue transmits beyond the configured bandwidth if bandwidth is available. 	extensive
Logical Interface		
Logical interface	Name of the logical interface.	All levels
Enabled	State of the interface. Possible values are described in the “Enabled Field” section under <i>Common Output Fields Description</i> .	All levels
Index	Logical interface index number, which reflects its initialization sequence.	detail extensive none
SNMP ifIndex	Logical interface SNMP interface index number.	detail extensive none
Flags	Information about the logical interface. Possible values are described in the “Logical Interface Flags” section under <i>Common Output Fields Description</i> .	All levels
Encapsulation	Encapsulation on the logical interface.	All levels
Protocol	Protocol family configured on the logical interface, such as iso , inet6 , or mpls .	detail extensive none
Generation	Unique number for use by Juniper Networks technical support only.	detail extensive
Route table	Routing table in which the logical interface address is located. For example, 0 refers to the routing table inet.0 .	detail extensive
Flags	Information about the protocol family flags. Possible values are described in the “Family Flags” section under <i>Common Output Fields Description</i> .	detail extensive none
Addresses, Flags	Information about the address flags. Possible values are described in the “Addresses Flags” section under <i>Common Output Fields Description</i> .	detail extensive none
Destination	IP address of the remote side of the connection.	detail extensive none

Table 10: Channelized STM1 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
Local	IP address of the logical interface.	detail extensive none
Broadcast	Broadcast address.	detail extensive none
DLCI	(Frame Relay) DLCI number of the logical interface. The following DLCI information is displayed: Flags , Total down time , Last down , and Traffic statistics . Flags is one or more of the following: <ul style="list-style-type: none"> • Active—Set when the link is active and the DTE and DCE are exchanging information. • Down—Set when the link is active, but no information is received from the DCE. • Unconfigured—Set when the corresponding DLCI in the DCE is not configured. • Configured—Set when the corresponding DLCI in the DCE is configured. • Dce-configured—Displayed when the command is issued from the DTE. 	detail extensive none
DLCI statistics	(Frame Relay) Data-link connection identifier (DLCI) statistics. <ul style="list-style-type: none"> • Active DLCI—Number of active DLCIs. • Inactive DLCI—Number of inactive DLCIs. 	detail extensive none

Sample Output

show interfaces extensive (Channelized STM1, SDH)

```

user@host> show interfaces e1-1/0/0:1 extensive
Physical interface: e1-1/0/0:1, Enabled, Physical link is Up
  Interface index: 148, SNMP ifIndex: 285, Generation: 2915
  Link-level type: Frame-relay, MTU: 1504, SDH mode, Speed: E1, Loopback: None,
  FCS: 16, Framing: G704
  Device flags   : Present Running
  Interface flags: Point-To-Point SNMP-Traps
  Link flags     : Keepalives DTE
  ANSI LMI settings: n391dte 6, n392dte 3, n393dte 4, t391dte 10 seconds
  LMI: Input: 51700 (00:00:02 ago), Output: 51701 (00:00:02 ago)
  DTE statistics:
    Enquiries sent           : 43186
    Full enquiries sent      : 8515
    Enquiry responses received : 43185
    Full enquiry responses received : 8515
  DCE statistics:
    Enquiries received       : 0
    Full enquiries received  : 0
    Enquiry responses sent   : 0
    Full enquiry responses sent : 0
  Common statistics:
    Unknown messages received : 0
    Asynchronous updates received : 0
    Out-of-sequence packets received : 0
    Keepalive responses timedout : 0
  Nonmatching DCE-end DLCIs:
    2
  Hold-times      : Up 0 ms, Down 0 ms

```



```

Last flapped   : 2002-05-23 17:02:59 PDT (17:23:45 ago)
Statistics last cleared: Never
Traffic statistics:
  Input bytes   :           592           48 bps
  Output bytes  :           644           48 bps
  Input packets :            46            0 pps
  Output packets:            46            0 pps
Input errors:
  Errors: 0, Drops: 9, Framing errors: 0, Policed discards: 0,
  L3 incompletes: 0, L2 channel errors: 11, L2 mismatch timeouts: 0,
  HS link CRC errors: 0, SRAM errors: 0
Output errors:
  Carrier transitions: 1, Errors: 0, Drops: 0, Aged packets: 0
DS1 alarms   : None
DS1 defects  : None
SDH alarms   : None
SDH defects  : None
E1 media:
  Seconds      Count  State
SEF            0        0 OK
BEE            0        0 OK
AIS           124        1 OK
LOF           124        1 OK
LOS            0        0 OK
YELLOW         0        0 OK
BPV            0         0
EXZ            0         0
LCV            0         0
PCV            0         0
CS             0         0
FEBE           0         0
LES           124
ES            125
SES           124
SEFS          124
BES            0
UAS            37
Interface transmit queues:
      B/W  WRR  Packets      Bytes      Drops      Errors
Queue0   95  95         0         0         0         0
Queue1    5   5       529       6348         0         0
HDLC configuration:
  Giant threshold: 0, Runt threshold: 0
  Timeslots      : All active
  Line encoding: HDB3
DS1 BERT configuration:
  BERT time period: 10 seconds, Elapsed: 0 seconds
  Induced Error rate: 10e-0, Algorithm: 2^15 - 1, 0.151, Pseudorandom (9)
SDH PHY:
  Seconds      Count  State
PLL Lock       0        0 OK
PHY Light      0        0 OK
SDH regenerator section:
  RS-BIP8       0        0
  OOF           125        1 OK
  LOS           125        1 OK
  LOF           125        1 OK
  RS-ES         125
  RS-SES        125
  RS-SEFS       125
SDH multiplex section:
  MS-BIP24      0        0
  MS-FEBE       0        0

```

```

MS-FERF          0          0 OK
MS-AIS           125        1 OK
BERR-SF          0          0 OK
BERR-SD          0          0 OK
MS-ES            125
MS-SES           125
MS-UAS           115
MS-ES-FE         0
MS-SES-FE        0
MS-UAS-FE        0
SDH path:
HP-BIP8          0          0
HP-FEBE          0          0
HP-LOP           0          0 OK
HP-AIS           125        1 OK
HP-FERF          0          0 OK
HP-UNEQ          0          0 OK
HP-PLM           125        1 OK
HP-ES            125
HP-SES           125
HP-UAS           115
HP-ES-FE         0
HP-SES-FE        0
HP-UAS-FE        0
SDH tu:
TU-BIP2          0          0
TU-FEBE          124        1
TU-LOP           0          0 OK
TU-AIS           124        1 OK
TU-FERF          124        1 OK
TU-UNEQ          0          0 OK
TU-PLM           124        1 OK
TU-ES            125
TU-SES           125
TU-UAS           115
TU-ES-FE         0
TU-SES-FE        0
TU-UAS-FE        0
Received SDH overhead:
F1      : 0x00, J0      : 0x00, K1      : 0x00, K2      : 0x00
S1      : 0x00, C2      : 0x02, C2(cmp) : 0x02, F2      : 0x00
Z3      : 0x00, Z4      : 0x00, S1(cmp) : 0x00, V5      : 0x02
V5(cmp) : 0x02
Transmitted SDH overhead:
F1      : 0x00, J0      : 0x00, K1      : 0x00, K2      : 0x00
S1      : 0x00, C2      : 0x02, F2      : 0x00, Z3      : 0x00
Z4      : 0x00, V5      : 0x02
Received path trace:
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
Transmitted path trace:
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
Packet Forwarding Engine configuration:
Destination slot: 1, PLP byte: 2 (0x07)
CoS information:
  CoS transmit queue      Bandwidth      Buffer Priority  Limit
                           %      bps      %      usec
  0 best-effort            95      1945600  95      0      low  none
  3 network-control        5       102400   5      0      low  none
Logical interface e1-1/0/0:1.0 (Index 10) (SNMP ifIndex 369) (Generation 496)
Flags: Point-To-Point SNMP-Traps Encapsulation: PPP
Protocol inet, MTU: 1500, Generation: 575, Route table: 0

```

```
Flags: None
Addresses, Flags: Is-Preferred Is-Primary
  Destination: 198.51.100.0/24, Local: 198.51.100.1, Broadcast:
198.51.100.255,
  Generation: 975
DLCI 100
  Flags: Active, Dce-configured
  Total down time: 0 sec, Last down: Never
  Traffic statistics:
    Input bytes : 0
    Output bytes : 0
    Input packets: 0
    Output packets: 0
  DLCI statistics:
    Active DLCI :2 Inactive DLCI : 0
```

show interfaces (SONET/SDH)

Syntax	<code>show interfaces <i>so-fpc/pic/port</i></code> <code><brief detail extensive terse></code> <code><descriptions></code> <code><media></code> <code><snmp-index <i>snmp-index</i>></code> <code><statistics></code>
Release Information	Command introduced before Junos OS Release 7.4.
Description	(M Series and T Series routers only) Display status information about the specified SONET/SDH interface.
Options	<p><i>so-fpc/pic/port</i>—Display standard information about the specified SONET/SDH interface.</p> <p>brief detail extensive terse—(Optional) Display the specified level of output.</p> <p>descriptions—(Optional) Display interface description strings.</p> <p>media—(Optional) Display media-specific information about network interfaces.</p> <p>snmp-index <i>snmp-index</i>—(Optional) Display information for the specified SNMP index of the interface.</p> <p>statistics—(Optional) Display static interface statistics.</p>
Required Privilege Level	view
Related Documentation	<ul style="list-style-type: none">• SONET/SDH Interfaces Overview
List of Sample Output	<p>show interfaces (SDH Mode, PPP) on page 157</p> <p>show interfaces brief (SDH Mode, PPP) on page 158</p> <p>show interfaces detail (SDH Mode, PPP) on page 158</p> <p>show interfaces extensive (SDH Mode, PPP) on page 159</p> <p>show interfaces brief (SONET Mode, Frame Relay) on page 161</p> <p>show interfaces (SONET Mode, Frame Relay) on page 161</p> <p>show interfaces detail (SONET Mode, Frame Relay) on page 162</p> <p>show interfaces extensive (SONET Mode, Frame Relay) on page 164</p> <p>show interfaces extensive (OC768-over-4xOC192 Mode) on page 166</p> <p>show interfaces detail (IPv6 Tracking) on page 169</p> <p>show interfaces (Shared Interface) on page 170</p>
Output Fields	Table 11 on page 145 lists the output fields for the show interfaces (SONET/SDH) command. Output fields are listed in the approximate order in which they appear.

Table 11: SONET/SDH show interfaces Output Fields

Field Name	Field Description	Level of Output
Physical Interface		
Physical interface	Name of the physical interface.	All levels
Enabled	State of the interface. Possible values are described in the “Enabled Field” section under <i>Common Output Fields Description</i> .	All levels
Interface index	Physical interface's index number, which reflects its initialization sequence.	detail extensive none
SNMP ifIndex	SNMP index number for the physical interface.	detail extensive none
Generation	Unique number for use by Juniper Networks technical support only.	detail extensive
Link-level type	Encapsulation being used on the physical interface.	All levels
MTU	MTU size on the physical interface.	All levels
Clocking	SONET/SDH reference clock source: Internal or External . Clocking is configured and displayed only for channel 0.	All levels
Framing mode	Framing mode: SONET or SDH .	All levels
Speed	Speed at which the interface is running.	All levels
Loopback	Whether loopback is enabled and the type of loopback (local or remote).	All levels
FCS	Frame check sequence on the interface (either 16 or 32). The default is 16 bits.	All levels
Payload scrambler	Whether payload scrambling is enabled.	All levels
Device flags	Information about the physical device. Possible values are described in the “Device Flags” section under <i>Common Output Fields Description</i> .	All levels
Interface flags	Information about the interface. Possible values are described in the “Interface Flags” section under <i>Common Output Fields Description</i> .	All levels
Shared-interface	Indicates whether the routing domain is the owner or non-owner of the shared interface. If the routing domain is the Root System Domain (RSD), the value is Owner . If the routing domain is a Protected System Domain (PSD) under the RSD, the value is Non-owner .	All levels
Link flags	Information about the link. Possible values are described in the “Link Flags” section under <i>Common Output Fields Description</i> .	All levels

Table 11: SONET/SDH show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
ANSI or ITU LMI settings	<p>(Frame Relay) Settings for Local Management Interface (LMI). The format is (ANSI or ITU) LMI settings: <i>value</i>, <i>value</i>... <i>xx</i> seconds, where <i>value</i> can be:</p> <ul style="list-style-type: none"> • n391dte—DTE full status polling interval (1-255) • n392dce—DCE error threshold (1-10) • n392dte—DTE error threshold (1-10) • n393dce—DCE monitored event count (1-10) • n393dte—DTE monitored event count (1-10) • t391dte—DTE polling timer (5-30 seconds) • t392dce—DCE polling verification timer (5-30 seconds) 	All levels
LMI	Input: <i>value</i> (<i>hh:mm:ss</i> ago), Output: <i>value</i> (<i>hh:mm:ss</i> ago)	brief none
LMI statistics	<p>(Frame Relay) LMI packet statistics:</p> <ul style="list-style-type: none"> • Input—Number of packets coming in on the interface (<i>nn</i>) and how much time has passed since the last packet arrived. The format is Input: <i>nn</i> (last seen <i>hh:mm:ss</i> ago). • Output—Number of packets sent out on the interface (<i>nn</i>) and how much time has passed since the last packet was sent. The format is Output: <i>nn</i> (last sent <i>hh:mm:ss</i> ago). 	detail extensive
DTE statistics	<p>(Frame Relay) Statistics about messages transmitted from the data terminal equipment (DTE) to the data circuit-terminating equipment (DCE):</p> <ul style="list-style-type: none"> • Enquiries sent—Number of link status enquiries sent from the DTE to the DCE. • Full enquiries sent—Number of full enquiries sent from the DTE to the DCE. • Enquiry responses received—Number of enquiry responses received by the DTE from the DCE. • Full enquiry responses received—Number of full enquiry responses sent from the DTE to the DCE. 	detail extensive none
DCE statistics	<p>(Frame Relay) Statistics about messages transmitted from the DCE to the DTE:</p> <ul style="list-style-type: none"> • Enquiries received—Number of enquiries received by the DCE from the DTE. • Full enquiries received—Number of full enquiries received by the DCE from the DTE. • Enquiry responses sent—Number of enquiry responses sent from the DCE to the DTE. • Full enquiry responses sent—Number of full enquiry responses sent from the DCE to the DTE. 	detail extensive none

Table 11: SONET/SDH show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
Common statistics	(Frame Relay) Statistics about messages sent between the DTE and the DCE: <ul style="list-style-type: none"> • Unknown messages received—Number of received packets that do not fall into any category. • Asynchronous updates received—Number of link status peer changes received. • Out-of-sequence packets received—Number of packets for which the sequence of the packets received is different from the expected sequence. • Keepalive responses timedout—Number of keepalive responses that timed out when no LMI packet was reported for n392dte or n393dce intervals. (See LMI settings.) 	detail extensive none
Nonmatching DCE-end DLCIs	(Frame Relay. Displayed only from the DTE) Number of DLCIs configured from the DCE.	detail extensive
Hold-times	Current interface hold-time up and hold-time down, in milliseconds.	detail extensive
Keepalive settings	(PPP and HDLC) Configured settings for keepalives. <ul style="list-style-type: none"> • interval seconds—The time in seconds between successive keepalive requests. The range is 10 seconds through 32,767 seconds, with a default of 10 seconds. • down-count number—The number of keepalive packets a destination must fail to receive before the network takes a link down. The range is 1 through 255, with a default of 3. • up-count number—The number of keepalive packets a destination must receive to change a link's status from down to up. The range is 1 through 255, with a default of 1. 	All levels
Keepalive or Keepalive statistics	(PPP and HDLC) Information about keepalive packets. <ul style="list-style-type: none"> • Input—Number of keepalive packets received by PPP. <ul style="list-style-type: none"> • (last seen 00:00:00 ago)—Time since the last keepalive packet was received, in the format hh:mm:ss. • Output—Number of keepalive packets sent by PPP and how long ago the last keepalive packets were sent and received. <ul style="list-style-type: none"> • (last seen 00:00:00 ago)—Time since the last keepalive packet was sent, in the format hh:mm:ss. 	All levels
LCP state	(PPP) Link Control Protocol state. <ul style="list-style-type: none"> • Conf-ack-received—Acknowledgement was received. • Conf-ack-sent—Acknowledgement was sent. • Conf-req-sent—Request was sent. • Down—LCP negotiation is incomplete (not yet completed or has failed). • Not-configured—LCP is not configured on the interface. • Opened—LCP negotiation is successful. 	detail extensive none

Table 11: SONET/SDH show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
NCP state	(PPP) Network Control Protocol state. <ul style="list-style-type: none"> • Conf-ack-received—Acknowledgement was received. • Conf-ack-sent—Acknowledgement was sent. • Conf-req-sent—Request was sent. • Down—NCP negotiation is incomplete (not yet completed or has failed). • Not-configured—NCP is not configured on the interface. • Opened—NCP negotiation is successful. 	detail extensive none
CHAP state	(PPP) Displays the state of the Challenge Handshake Authentication Protocol (CHAP) during its transaction. <ul style="list-style-type: none"> • Chap-Chal-received—Challenge was received but response not yet sent. • Chap-Chal-sent—Challenge was sent. • Chap-Resp-received—Response was received for the challenge sent, but CHAP has not yet moved into the Success state. (Most likely with RADIUS authentication.) • Chap-Resp-sent—Response was sent for the challenge received. • Closed—CHAP authentication is incomplete. • Failure—CHAP authentication failed. • Not-configured—CHAP is not configured on the interface. • Success—CHAP authentication was successful. 	detail extensive none
CoS queues	Number of CoS queues configured.	detail extensive none
Last flapped	Date, time, and how long ago the interface went from down to up. The format is Last flapped: year-month-day hour:minute:second timezone (hour:minute:second ago) . For example, Last flapped: 2002-04-26 10:52:40 PDT (04:33:20 ago) .	detail extensive none
Input rate	Input rate in bits per second (bps) and packets per second (pps).	None specified
Output rate	Output rate in bps and pps.	None specified
Statistics last cleared	Time when the statistics for the interface were last set to zero.	detail extensive
Traffic statistics	Number of bytes and packets received and transmitted on the physical interface, and the traffic rate in bits per seconds (bps). <ul style="list-style-type: none"> • Input bytes—Number of bytes received on the interface. • Output bytes—Number of bytes transmitted on the interface. • Input packets—Number of packets received on the interface. • Output packets—Number of packets transmitted on the interface. 	detail extensive

Table 11: SONET/SDH show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
Label-switched interface (LSI) traffic statistics	(Frame Relay) LSI traffic statistics: <ul style="list-style-type: none"> • Input bytes—Number of bytes and speed, in bits per second (bps), received on the interface. • Output packets—Number of packets and speed, in bps, transmitted on the interface. 	extensive
Input errors	Input errors on the interface whose definitions are as follows: <ul style="list-style-type: none"> • Errors—Sum of the incoming frame aborts and FCS errors. • Drops—Number of packets dropped by the input queue of the I/O Manager ASIC. If the interface is saturated, this number increments once for every packet that is dropped by the ASIC's RED mechanism. • Framing errors—Number of packets received with an invalid frame checksum (FCS). • Runts—Number of frames received that are smaller than the runt threshold. • Giants—Number of frames received that are larger than the giant threshold. • Bucket Drops—Drops resulting from the traffic load exceeding the interface transmit/receive leaky bucket configuration. The default is off. • Policed discards—Number of frames that the incoming packet match code discarded because they were not recognized or not of interest. Usually, this field reports protocols that the Junos OS does not handle. • L3 incompletes—Number of incoming packets discarded because they failed Layer 3 (usually IPv4) sanity checks of the header. For example, a frame with less than 20 bytes of available IP header is discarded. • L2 channel errors—Number of times the software did not find a valid logical interface for an incoming frame. • L2 mismatch timeouts—Number of malformed or short packets that caused the incoming packet handler to discard the frame as unreadable. • HS link CRC errors—Number of errors on the high-speed links between the ASICs responsible for handling the router interfaces. • HS link FIFO overflows—Number of FIFO overflows on the high-speed links between the ASICs responsible for handling the router interfaces. 	extensive

Table 11: SONET/SDH show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
Output errors	<p>Output errors on the interface. The following paragraphs explain the counters whose meaning might not be obvious:</p> <ul style="list-style-type: none"> • Carrier transitions—Number of times the interface has gone from down to up. This number does not normally increment quickly, increasing only when the cable is unplugged, the far-end system is powered down and up, or another problem occurs. If the number of carrier transitions increments quickly (perhaps once every 10 seconds), the cable, the far-end system, or the PIC is malfunctioning. • Errors—Sum of the outgoing frame aborts and FCS errors. • Drops—Number of packets dropped by the output queue of the I/O Manager ASIC. If the interface is saturated, this number increments once for every packet that is dropped by the ASIC's RED mechanism. • Aged packets—Number of packets that remained in shared packet SDRAM so long that the system automatically purged them. The value in this field should never increment. If it does, it is most likely a software bug or possibly malfunctioning hardware. • HS link FIFO underflows—Number of FIFO underflows on the high-speed links between the ASICs responsible for handling the router interfaces. • MTU errors—Number of packets whose size exceeds the MTU of the interface. 	extensive
IPv6 transit statistics	<p>Number of transit bytes and packets received and transmitted on the physical interface if IPv6 statistics tracking is enabled.</p> <ul style="list-style-type: none"> • Input bytes—Number of bytes received on the interface. • Output bytes—Number of bytes transmitted on the interface. • Input packets—Number of packets received on the interface. • Output packets—Number of packets transmitted on the interface. 	detail extensive
Egress queues	Total number of egress queues supported on the specified interface.	detail extensive
Queue counters	<p>CoS queue number and its associated user-configured forwarding class name.</p> <ul style="list-style-type: none"> • Queued packets—Number of queued packets. • Transmitted packets—Number of transmitted packets. • Dropped packets—Number of packets dropped by the ASIC's RED mechanism. 	extensive
SONET alarms SONET defects	(SONET) SONET media-specific alarms and defects that prevents the interface from passing packets. When a defect persists for a certain period, it is promoted to an alarm. Based on the router configuration, an alarm can ring the red or yellow alarm bell on the router or light the red or yellow alarm LED on the craft interface. See these fields for possible alarms and defects: SONET PHY , SONET section , SONET line , and SONET path .	All levels
Link	(For 4-port OC192c PIC operating in OC768-over-4xOC192 mode) The link number. Errors and alarms are displayed for each link.	extensive

Table 11: SONET/SDH show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
SONET PHY	<p>Counts of specific SONET errors with detailed information.</p> <ul style="list-style-type: none"> • Seconds—Number of seconds the defect has been active. • Count—Number of times that the defect has gone from inactive to active. • State—State of the error. State other than OK indicates a problem. <p>Subfields are:</p> <ul style="list-style-type: none"> • PLL Lock—Phase-locked loop • PHY Light—Loss of optical signal 	extensive
SONET section	<p>Counts of specific SONET errors with detailed information.</p> <ul style="list-style-type: none"> • Seconds—Number of seconds the defect has been active. • Count—Number of times that the defect has gone from inactive to active. • State—State of the error. State other than OK indicates a problem. <p>Subfields are:</p> <ul style="list-style-type: none"> • BIP-B1—Bit interleaved parity for SONET section overhead • SEF—Severely errored framing • LOL—Loss of light • LOF—Loss of frame • ES-S—Errored seconds (section) • SES-S—Severely errored seconds (section) • SEFS-S—Severely errored framing seconds (section) 	extensive
SONET line	<p>Active alarms and defects, plus counts of specific SONET errors with detailed information.</p> <ul style="list-style-type: none"> • Seconds—Number of seconds the defect has been active. • Count—Number of times that the defect has gone from inactive to active. • State—State of the error. State other than OK indicates a problem. <p>Subfields are:</p> <ul style="list-style-type: none"> • BIP-B2—Bit interleaved parity for SONET line overhead • REI-L—Remote error indication (near-end line) • RDI-L—Remote defect indication (near-end line) • AIS-L—Alarm indication signal (near-end line) • BERR-SF—Bit error rate fault (signal failure) • BERR-SD—Bit error rate defect (signal degradation) • ES-L—Errored seconds (near-end line) • SES-L—Severely errored seconds (near-end line) • UAS-L—Unavailable seconds (near-end line) • ES-LFE—Errored seconds (far-end line) • SES-LFE—Severely errored seconds (far-end line) • UAS-LFE—Unavailable seconds (far-end line) 	extensive

Table 11: SONET/SDH show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
SONET path	<p>Active alarms and defects, plus counts of specific SONET errors with detailed information.</p> <ul style="list-style-type: none"> • Seconds—Number of seconds the defect has been active. • Count—Number of times that the defect has gone from inactive to active. • State—State of the error. State other than OK indicates a problem. <p>Subfields are:</p> <ul style="list-style-type: none"> • BIP-B3—Bit interleaved parity for SONET section overhead • REI-P—Remote error indication • LOP-P—Loss of pointer (path) • AIS-P—Path alarm indication signal • RDI-P—Path remote defect indication • UNEQ-P—Path unequipped • PLM-P—Path payload (signal) label mismatch • ES-P—Errored seconds (near-end STS path) • SES-P—Severely errored seconds (near-end STS path) • UAS-P—Unavailable seconds (near-end STS path) • ES-PFE—Errored seconds (far-end STS path) • SES-PFE—Severely errored seconds (far-end STS path) • UAS-PFE—Unavailable seconds (far-end STS path) 	extensive
Received SONET overhead Transmitted SONET overhead	<p>Values of the received and transmitted SONET overhead:</p> <ul style="list-style-type: none"> • C2—Signal label. Allocated to identify the construction and content of the STS-level SPE and for PDI-P. • F1—Section user channel byte. This byte is set aside for the purposes of users. • K1 and K2—These bytes are allocated for APS signaling for the protection of the multiplex section. • J0—Section trace. This byte is defined for STS-1 number 1 of an STS-<i>N</i> signal. Used to transmit a 1-byte fixed-length string or a 16-byte message so that a receiving terminal in a section can verify its continued connection to the intended transmitter. • S1—Synchronization status. The S1 byte is located in the first STS-1 of an STS-<i>N</i>. • Z3 and Z4—Allocated for future use. 	extensive
SDH alarms SDH defects	<p>SDH media-specific defects that can prevent the interface from passing packets. When a defect persists for a certain period, it is promoted to an alarm. Based on the router configuration, an alarm can ring the red or yellow alarm bell on the router or light the red or yellow alarm LED on the craft interface. See these fields for possible alarms and defects: SDH PHY, SDH regenerator section, SDH multiplex section, and SDH path.</p>	All levels

Table 11: SONET/SDH show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
SDH PHY	<p>Active alarms and defects, plus counts of specific SDH errors with detailed information.</p> <ul style="list-style-type: none"> • Seconds—Number of seconds the defect has been active. • Count—Number of times that the defect has gone from inactive to active. • State—State of the error. State other than OK indicates a problem. <p>Subfields are:</p> <ul style="list-style-type: none"> • PLL Lock—Phase-locked loop • PHY Light—Loss of optical signal 	extensive
SDH regenerator section	<p>Active alarms and defects, plus counts of specific SDH errors with detailed information.</p> <ul style="list-style-type: none"> • Seconds—Number of seconds the defect has been active. • Count—Number of times that the defect has gone from inactive to active. • State—State of the error. State other than OK indicates a problem. <p>Subfields are:</p> <ul style="list-style-type: none"> • RS-BIP8—24-bit BIP for multiplex section overhead (B2 bytes) • OOF—Out of frame • LOS—Loss of signal • LOF—Loss of frame • RS-ES—Errored seconds (near-end regenerator section) • RS-SES—Severely errored seconds (near-end regenerator section) • RS-SEFS—Severely errored framing seconds (regenerator section) 	extensive
SDH multiplex section	<p>Active alarms and defects, plus counts of specific SDH errors with detailed information.</p> <ul style="list-style-type: none"> • Seconds—Number of seconds the defect has been active. • Count—Number of times that the defect has gone from inactive to active. • State—State of the error. State other than OK indicates a problem. <p>Subfields are:</p> <ul style="list-style-type: none"> • MS-BIP24—8-bit BIP for high-order path overhead (B3 byte) • MS-FEBE—Far-end block error (multiplex section) • MS-FERF—Far-end remote fail (multiplex section) • MS-AIS—Alarm indication signal (multiplex section) • BERR-SF—Bit error rate fault (signal failure) • BERR-SD—Bit error rate defect (signal degradation) • MS-ES—Errored seconds (near-end multiplex section) • MS-SES—Severely errored seconds (near-end multiplex section) • MS-UAS—Unavailable seconds (near-end multiplex section) • MS-ES-FE—Errored seconds (far-end multiplex section) • MS-SES-FE—Severely errored seconds (far-end multiplex section) • MS-UAS-FE—Unavailable seconds (far-end multiplex section) 	extensive

Table 11: SONET/SDH show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
SDH path	<p>Active alarms and defects, plus counts of specific SDH errors with detailed information.</p> <ul style="list-style-type: none"> • Seconds—Number of seconds the defect has been active. • Count—Number of times that the defect has gone from inactive to active. • State—State of the error. State other than OK indicates a problem. <p>Subfields are:</p> <ul style="list-style-type: none"> • HP-BIP8—8-bit BIP for regenerator section overhead (B1 byte) • HP-FEBE—Far-end block error (high-order path) • HP-LOP—Loss of pointer (high-order path) • HP-AIS—High-order-path alarm indication signal • HP-FERF—Far-end remote fail (high-order path) • HP-UNEQ—Unequipped (high-order path) • HP-PLM—Payload label mismatch (high-order path) • HP-ES—Errored seconds (near-end high-order path) • HP-SES—Severely errored seconds (near-end high-order path) • HP-UAS—Unavailable seconds (near-end high-order path) • HP-ES-FE—Errored seconds (far-end high-order path) • HP-SES-FE—Severely errored seconds (far-end high-order path) • HP-UAS-FE—Unavailable seconds (far-end high-order path) 	extensive
Received SDH overhead Transmitted SDH overhead	<p>Values of the received and transmitted SONET overhead:</p> <ul style="list-style-type: none"> • C2—Signal label. Allocated to identify the construction and content of the STS-level SPE and for PDI-P. • F1—Section user channel byte. This byte is set aside for the purposes of users. • K1 and K2—These bytes are allocated for APS signaling for the protection of the multiplex section. • J0—Section trace. This byte is defined for STS-1 number 1 of an STS-<i>N</i> signal. Used to transmit a 1-byte fixed-length string or a 16-byte message so that a receiving terminal in a section can verify its continued connection to the intended transmitter. • S1—Synchronization status. The S1 byte is located in the first STS-1 of an STS-<i>N</i>. • Z3 and Z4—Allocated for future use. 	extensive
Received path trace Transmitted path trace	<p>SONET/SDH interfaces allow path trace bytes to be sent inband across the SONET/SDH link. Juniper Networks and other router manufacturers use these bytes to help diagnose misconfigurations and network errors by setting the transmitted path trace message so that it contains the system hostname and name of the physical interface. The received path trace value is the message received from the router at the other end of the fiber. The transmitted path trace value is the message that this router transmits.</p>	extensive

Table 11: SONET/SDH show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
HDLC configuration	Information about the HDLC configuration. <ul style="list-style-type: none"> • Policing bucket—Configured state of the receiving policer. • Shaping bucket—Configured state of the transmitting shaper. • Giant threshold—Giant threshold programmed into the hardware. • Runt threshold—Runt threshold programmed into the hardware. 	extensive
CoS information	Information about the CoS queue for the physical interface. <ul style="list-style-type: none"> • CoS transmit queue—Queue number and its associated user-configured forwarding class name. • Bandwidth %—Percentage of bandwidth allocated to the queue. • Bandwidth bps—Bandwidth allocated to the queue (in bps). • Buffer %—Percentage of buffer space allocated to the queue. • Buffer usec—Amount of buffer space allocated to the queue, in microseconds. This value is nonzero only if the buffer size is configured in terms of time. • Priority—Queue priority: low or high. • Limit—Displayed if rate limiting is configured for the queue. Possible values are none and exact. If exact is configured, the queue transmits only up to the configured bandwidth, even if excess bandwidth is available. If none is configured, the queue transmits beyond the configured bandwidth if bandwidth is available. 	extensive
Packet Forwarding Engine configuration	Information about the configuration of the Packet Forwarding Engine: <ul style="list-style-type: none"> • Destination slot—FPC slot number. • PLP byte—Packet Level Protocol byte. 	extensive
Logical Interface		
Logical interface	Name of the logical interface.	All levels
Index	Logical interface index number, which reflects its initialization sequence.	detail extensive none
SNMP ifIndex	Logical interface SNMP interface index number.	detail extensive none
Generation	Unique number for use by Juniper Networks technical support only.	detail extensive
Flags	Information about the logical interface. Possible values are described in the "Logical Interface Flags" section under <i>Common Output Fields Description</i> .	All levels
Encapsulation	Encapsulation on the logical interface.	All levels
PPP parameters	The PPP loopback clear timer value.	extensive

Table 11: SONET/SDH show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
Shared interface	Provides the following information: <ul style="list-style-type: none"> shared with—(RSD only) Indicates which PSD owns the logical shared interface. For example, psd3. peer interface—(PSD only) Lists the logical tunnel interface that peers with the logical shared interface. For example, ut-2/1/0.2. tunnel token—Specifies the receive (RX) and transmit (TX) tunnel tokens. For example, Rx: 5.519, Tx: 13.514. 	All levels
Input packets	Number of packets received on the logical interface.	None specified
Output packets	Number of packets transmitted on the logical interface.	None specified
Traffic statistics	Total number of bytes and packets received and transmitted on the logical interface. These statistics are the sum of the local and transit statistics. When a burst of traffic is received, the value in the output packet rate field might briefly exceed the peak cell rate. It takes awhile (generally, less than 1 second) for this counter to stabilize.	detail extensive
Local statistics	Statistics for traffic received from and transmitted to the Routing Engine. When a burst of traffic is received, the value in the output packet rate field might briefly exceed the peak cell rate. It takes awhile (generally, less than 1 second) for this counter to stabilize.	detail extensive
Transit statistics	Statistics for traffic transiting the router. When a burst of traffic is received, the value in the output packet rate field might briefly exceed the peak cell rate. It takes awhile (generally, less than 1 second) for this counter to stabilize.	detail extensive
Protocol	Protocol family configured on the logical interface, such as iso , inet6 , or mpls .	detail extensive none
protocol-family	Protocol family configured on the logical interface. If the protocol is inet , the IP address of the interface is also displayed.	brief
Multilink bundle	(If the logical interface is configured as part of a multilink bundle.) Interface name for the multilink bundle.	detail extensive none
AS bundle	(If the logical interface is configured as part of an aggregated SONET bundle.) AS bundle number.	detail extensive
MTU	MTU size on the logical interface.	detail extensive none
Generation	Unique number for use by Juniper Networks technical support only.	detail extensive
Route table	Routing table in which the logical interface address is located. For example, 0 refers to the routing table inet.0 .	detail extensive
Flags	Information about the protocol family flags. Possible values are described in the “Family Flags” section under <i>Common Output Fields Description</i> .	detail extensive none

Table 11: SONET/SDH show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
Addresses, Flags	Information about the address flags. Possible values are described in the “Addresses Flags” section under <i>Common Output Fields Description</i> .	detail extensive none
Destination	IP address of the remote side of the connection.	detail extensive none
Local	IP address of the logical interface.	detail extensive none
Broadcast	Broadcast address of the interface.	detail extensive none
DLCI	(Frame Relay) DLCI number of the logical interface. The following DLCI information is displayed: Flags , Total down time , Last down , and Traffic statistics . Flags is one or more of the following: <ul style="list-style-type: none"> • Active—Set when the link is active and the DTE and DCE are exchanging information. • Down—Set when the link is active, but no information is received from the DCE. • Unconfigured—Set when the corresponding DLCI in the DCE is not configured. • Configured—Set when the corresponding DLCI in the DCE is configured. • Dce-configured—Displayed when the command is issued from the DTE. 	detail extensive
DLCI statistics	(Frame Relay) Data-link connection identifier (DLCI) statistics. <ul style="list-style-type: none"> • Active DLCI—Number of active DLCIs. • Inactive DLCI—Number of inactive DLCIs. 	detail extensive none

Sample Output

show interfaces (SDH Mode, PPP)

```

user@host> show interfaces so-0/0/0
Physical interface: so-0/0/0, Enabled, Physical link is Up
  Interface index: 149, SNMP ifIndex: 66
  Link-level type: PPP, MTU: 4474, Clocking: Internal, SDH mode, Speed: OC3,
  Loopback: None, FCS: 16, Payload scrambler: Enabled
  Device flags   : Present Running
  Interface flags: Point-To-Point SNMP-Traps Internal: 0x4000
  Link flags     : Keepalives
  Keepalive settings: Interval 10 seconds, Up-count 1, Down-count 3
  Keepalive: Input: 30 (00:00:07 ago), Output: 29 (00:00:05 ago)
  LCP state: Opened
  NCP state: inet: Opened, inet6: Not-configured, iso: Not-configured, mpls:
  Not-configured
  CHAP state: Closed
  CoS queues      : 4 supported, 4 maximum usable queues
  Last flapped    : 2006-03-24 13:20:56 PST (00:05:09 ago)
  Input rate      : 0 bps (0 pps)
  Output rate     : 0 bps (0 pps)
  SDH alarms      : None
  SDH defects     : None

  Logical interface so-0/0/0.0 (Index 66) (SNMP ifIndex 43)

```

```

Flags: Point-To-Point SNMP-Traps 0x4000 Encapsulation: PPP
Protocol inet, MTU: 4470
  Flags: None
  Addresses, Flags: Is-Preferred Is-Primary
    Destination: 10.0.12.0/30, Local: 10.0.12.1, Broadcast: 10.0.12.3
Protocol iso, MTU: 4470
  Flags: Protocol-Down
Protocol mpls, MTU: 4458, Maximum labels: 3
  Flags: Protocol-Down, Is-Primary

```

show interfaces brief (SDH Mode, PPP)

```

user@host> show interfaces so-0/0/0 brief
Physical interface: so-0/0/0, Enabled, Physical link is Up
  Link-level type: PPP, MTU: 4474, Clocking: Internal, SDH mode, Speed: OC3,
  Loopback: None, FCS: 16, Payload scrambler: Enabled
  Device flags   : Present Running
  Interface flags: Point-To-Point SNMP-Traps Internal: 0x4000
  Link flags     : Keepalives
  Keepalive settings: Interval 10 seconds, Up-count 1, Down-count 3
  Keepalive: Input: 25 (00:00:01 ago), Output: 24 (00:00:04 ago)
  SDH  alarms    : None
  SDH  defects   : None

Logical interface so-0/0/0.0
  Flags: Point-To-Point SNMP-Traps 0x4000 Encapsulation: PPP
  inet  10.0.12.1/30
  iso
  mpls

```

show interfaces detail (SDH Mode, PPP)

```

user@host> show interfaces so-0/0/0 detail
Physical interface: so-0/0/0, Enabled, Physical link is Up
  Interface index: 149, SNMP ifIndex: 66, Generation: 35
  Link-level type: PPP, MTU: 4474, Clocking: Internal, SDH mode, Speed: OC3,
  Loopback: None, FCS: 16, Payload scrambler: Enabled
  Device flags   : Present Running
  Interface flags: Point-To-Point SNMP-Traps Internal: 0x4000
  Link flags     : Keepalives
  Hold-times     : Up 0 ms, Down 0 ms
  Keepalive settings: Interval 10 seconds, Up-count 1, Down-count 3
  Keepalive statistics:
    Input : 33 (last seen 00:00:05 ago)
    Output: 32 (last sent 00:00:06 ago)
  LCP state: Opened
  NCP state: inet: Opened, inet6: Not-configured, iso: Not-configured, mpls:
  Not-configured
  CHAP state: Closed
  CoS queues   : 4 supported, 4 maximum usable queues
  Last flapped : 2006-03-24 13:20:56 PST (00:05:38 ago)
  Statistics last cleared: Never
  Traffic statistics:
    Input bytes   :           862           0 bps
    Output bytes  :          3592          64 bps
    Input packets :           70           0 pps
    Output packets:          330           0 pps
  Egress queues: 4 supported, 4 in use
  Queue counters:      Queued packets  Transmitted packets      Dropped packets

```

```

0 best-effort          0          0          0
1 expedited-fo         0          0          0
2 assured-forw         0          0          0
3 network-cont        329        329          0

SDH  alarms   : None
SDH  defects  : None

Logical interface so-0/0/0.0 (Index 66) (SNMP ifIndex 43) (Generation 19)
Flags: Point-To-Point SNMP-Traps 0x4000 Encapsulation: PPP
Protocol inet, MTU: 4470, Generation: 48, Route table: 0
  Flags: None
  Addresses, Flags: Is-Preferred Is-Primary
    Destination: 10.0.12.0/30, Local: 10.0.12.1, Broadcast: 10.0.12.3,
    Generation: 48
Protocol iso, MTU: 4470, Generation: 49, Route table: 0
  Flags: Protocol-Down
Protocol mpls, MTU: 4458, Maximum labels: 3, Generation: 50, Route table: 0
  Flags: Protocol-Down, Is-Primary

```

show interfaces extensive (SDH Mode, PPP)

```

user@host> show interfaces so-0/0/0 extensive
Physical interface: so-0/0/0, Enabled, Physical link is Up
Interface index: 149, SNMP ifIndex: 66, Generation: 35
Link-level type: PPP, MTU: 4474, Clocking: Internal, SDH mode, Speed: OC3,
Loopback: None, FCS: 16, Payload scrambler: Enabled
Device flags   : Present Running
Interface flags: Point-To-Point SNMP-Traps Internal: 0x4000
Link flags     : Keepalives
Hold-times     : Up 0 ms, Down 0 ms
Keepalive settings: Interval 10 seconds, Up-count 1, Down-count 3
Keepalive statistics:
  Input : 36 (last seen 00:00:01 ago)
  Output: 35 (last sent 00:00:10 ago)
LCP state: Opened
NCP state: inet: Opened, inet6: Not-configured, iso: Not-configured, mpls:
Not-configured
CHAP state: Closed
CoS queues   : 4 supported, 4 maximum usable queues
Last flapped : 2006-03-24 13:20:56 PST (00:06:08 ago)
Statistics last cleared: Never
Traffic statistics:
Input bytes  :          922          0 bps
Output bytes :         3850         64 bps
Input packets:           75          0 pps
Output packets:        356          0 pps
Label-switched interface (LSI) traffic statistics:
Input bytes  :           0          0 bps
Input packets:           0          0 pps
Input errors:
  Errors: 0, Drops: 0, Framing errors: 0, Runts: 0, Giants: 0,
  Bucket drops: 0, Policed discards: 218, L3 incompletes: 0,
  L2 channel errors: 0, L2 mismatch timeouts: 2, HS link CRC errors: 0,
  HS link FIFO overflows: 0
Output errors:
  Carrier transitions: 3, Errors: 0, Drops: 0, Aged packets: 0,
  HS link FIFO underflows: 0, MTU errors: 0

```

```

Egress queues: 4 supported, 4 in use
Queue counters:      Queued packets  Transmitted packets      Dropped packets

  0 best-effort              0              0              0

  1 expedited-fo            0              0              0

  2 assured-forw            0              0              0

  3 network-cont           354             354             0

SDH  alarms   : None
SDH  defects  : None
SDH PHY:      Seconds      Count  State
  PLL Lock          0          0  OK
  PHY Light         2          1  OK
SDH regenerator section:
  RS-BIP8           0          0
  OOF               3          8  OK
  LOS               3          2  OK
  LOF               3          2  OK
  RS-ES             3
  RS-SES            3
  RS-SEFS           3
SDH multiplex section:
  MS-BIP24          0          0
  MS-FEBE           0          0
  MS-FERF           3          2  OK
  MS-AIS            2          1  OK
  BERR-SF           0          0  OK
  BERR-SD           0          0  OK
  MS-ES             3
  MS-SES            3
  MS-UAS            0
  MS-SES-FE         3
  MS-UAS-FE         0
SDH path:
  HP-BIP8           0          0
  HP-FEBE           0          0
  HP-LOP            1          1  OK
  HP-AIS            2          1  OK
  HP-FERF           3          2  OK
  HP-UNEQ           0          0  OK
  HP-PLM            1          1  OK
  HP-ES             3
  HP-SES            3
  HP-UAS            0
  HP-ES-FE          3
  HP-SES-FE         3
  HP-UAS-FE         0
Received SDH overhead:
  F1      : 0x00, J0      : 0x00, K1      : 0x00, K2      : 0x00
  S1      : 0x00, C2      : 0xcf, C2(cmp) : 0xcf, F2      : 0x00
  Z3      : 0x00, Z4      : 0x00, S1(cmp) : 0x00
Transmitted SDH overhead:
  F1      : 0x00, J0      : 0x01, K1      : 0x00, K2      : 0x00
  S1      : 0x00, C2      : 0xcf, F2      : 0x00, Z3      : 0x00
  Z4      : 0x00
Received path trace: R2 so-0/0/0
  52 32 20 73 6f 2d 30 2f 30 2f 30 00 00 00 00 00  R2 so-0/0/0.....
Transmitted path trace: R1 so-0/0/0

```

```

52 31 20 73 6f 2d 30 2f 30 2f 30 00 00 00 00 00 R1 so-0/0/0.....
HDLC configuration:
  Policing bucket: Disabled
  Shaping bucket : Disabled
  Giant threshold: 4484, Runt threshold: 3
Packet Forwarding Engine configuration:
  Destination slot: 0, PLP byte: 1 (0x00)
CoS information:
  CoS transmit queue    Bandwidth      Buffer Priority  Limit
                        %      bps      %    usec
0 best-effort          95  147744000  95      0      low  none
3 network-control      5   7776000   5      0      low  none

Logical interface so-0/0/0.0 (Index 66) (SNMP ifIndex 43) (Generation 19)
Flags: Point-To-Point SNMP-Traps 0x4000 Encapsulation: PPP
PPP parameters:
  PPP loopback clear timer: 3 sec
Protocol inet, MTU: 4470, Generation: 48, Route table: 0
  Flags: None
  Addresses, Flags: Is-Preferred Is-Primary
    Destination: 10.0.12.0/30, Local: 10.0.12.1, Broadcast: 10.0.12.3,
    Generation: 48
Protocol iso, MTU: 4470, Generation: 49, Route table: 0
  Flags: Protocol-Down
Protocol mpls, MTU: 4458, Maximum labels: 3, Generation: 50, Route table: 0
  Flags: Protocol-Down, Is-Primary
MS-ES-FE                      3

```

show interfaces brief (SONET Mode, Frame Relay)

```

user@host> show interfaces so-0/0/0 brief
Physical interface: so-0/0/0, Enabled, Physical link is Up
  Link-level type: Frame-Relay, MTU: 4474, Clocking: Internal, SONET mode,
  Speed: OC3, Loopback: None, FCS: 16, Payload scrambler: Enabled
Device flags   : Present Running
Interface flags: Link-Layer-Down Point-To-Point SNMP-Traps Internal: 0x4000
Link flags     : Keepalives DTE
ANSI LMI settings: n391dte 6, n392dte 3, n393dte 4, t391dte 10 seconds
LMI: Input: 29 (00:00:02 ago), Output: 28 (00:00:01 ago)
SONET alarms   : None
SONET defects  : None

Logical interface so-0/0/0.0
  Flags: Device-Down Point-To-Point SNMP-Traps Encapsulation: FR-NLPID
inet 10.0.12.1      --> 10.0.12.2
iso
mpls
DLCI 16
  Flags: Down, DCE-Unconfigured
  Total down time: 00:04:12 sec, Last down: 00:04:12 ago

```

show interfaces (SONET Mode, Frame Relay)

```

user@host> show interfaces so-0/0/0
Physical interface: so-0/0/0, Enabled, Physical link is Up
  Interface index: 128, SNMP ifIndex: 66
  Link-level type: Frame-Relay, MTU: 4474, Clocking: Internal, SONET mode,
  Speed: OC3, Loopback: None, FCS: 16, Payload scrambler: Enabled
Device flags   : Present Running
Interface flags: Link-Layer-Down Point-To-Point SNMP-Traps Internal: 0x4000

```

```

Link flags      : Keepalives DTE
ANSI LMI settings: n391dte 6, n392dte 3, n393dte 4, t391dte 10 seconds
LMI: Input: 23 (00:00:05 ago), Output: 22 (00:00:03 ago)
DTE statistics:
  Enquiries sent           : 19
  Full enquiries sent      : 3
  Enquiry responses received : 20
  Full enquiry responses received : 3
DCE statistics:
  Enquiries received       : 0
  Full enquiries received  : 0
  Enquiry responses sent   : 0
  Full enquiry responses sent : 0
Common statistics:
  Unknown messages received : 0
  Asynchronous updates received : 0
  Out-of-sequence packets received : 0
  Keepalive responses timedout : 1
CoS queues      : 4 supported, 4 maximum usable queues
Last flapped    : 2006-03-06 11:53:20 PST (3d 03:09 ago)
Input rate      : 0 bps (0 pps)
Output rate     : 56 bps (0 pps)
SONET alarms    : None
SONET defects   : None

Logical interface so-0/0/0.0 (Index 79) (SNMP ifIndex 43)
  Flags: Device-Down Point-To-Point SNMP-Traps Encapsulation: FR-NLPID
  Input packets : 0
  Output packets: 0
  Protocol inet, MTU: 4470
    Flags: None
    Addresses, Flags: Dest-route-down Is-Preferred Is-Primary
      Destination: 10.0.12.2, Local: 10.0.12.1
  Protocol iso, MTU: 4470
    Flags: None
  Protocol mpls, MTU: 4450, Maximum labels: 3
  DLCI 16
    Flags: Down, DCE-Unconfigured
    Total down time: 00:03:11 sec, Last down: 00:03:11 ago
    Input packets : 0
    Output packets: 0
  DLCI statistics:
    Active DLCI :0 Inactive DLCI :1

```

show interfaces detail (SONET Mode, Frame Relay)

```

user@host> show interfaces so-0/0/0 detail
Physical interface: so-0/0/0, Enabled, Physical link is Up
Interface index: 128, SNMP ifIndex: 66, Generation: 11
Link-level type: Frame-Relay, MTU: 4474, Clocking: Internal, SONET mode,
Speed: OC3, Loopback: None, FCS: 16, Payload scrambler: Enabled
Device flags      : Present Running
Interface flags: Link-Layer-Down Point-To-Point SNMP-Traps Internal: 0x4000
Link flags      : Keepalives DTE
Hold-times      : Up 0 ms, Down 0 ms
ANSI LMI settings: n391dte 6, n392dte 3, n393dte 4, t391dte 10 seconds
LMI statistics:
  Input : 33 (last seen 00:00:09 ago)
  Output: 32 (last sent 00:00:01 ago)
DTE statistics:
  Enquiries sent           : 27

```

```

Full enquiries sent           : 5
Enquiry responses received    : 28
Full enquiry responses received : 5
DCE statistics:
  Enquiries received          : 0
  Full enquiries received     : 0
  Enquiry responses sent      : 0
  Full enquiry responses sent  : 0
Common statistics:
  Unknown messages received   : 0
  Asynchronous updates received : 0
  Out-of-sequence packets received : 0
  Keepalive responses timedout : 1
CoS queues      : 4 supported, 4 maximum usable queues
Last flapped   : 2006-03-06 11:53:20 PST (3d 03:10 ago)
Statistics last cleared: Never
Traffic statistics:
  Input bytes : 495368      0 bps
  Output bytes : 2765014    56 bps
  Input packets: 41165      0 pps
  Output packets: 133530    0 pps
Egress queues: 4 supported, 4 in use
Queue counters:      Queued packets  Transmitted packets      Dropped packets

  0 best-effort           18              18              0
  1 expedited-fo          0              0              0
  2 assured-forw          0              0              0
  3 network-cont         133506          133506          0

SONET alarms   : None
SONET defects  : None
Logical interface so-0/0/0.0 (Index 79) (SNMP ifIndex 43) (Generation 28)
Flags: Device-Down Point-To-Point SNMP-Traps Encapsulation: FR-NLPID
Traffic statistics:
  Input bytes : 0
  Output bytes : 0
  Input packets: 0
  Output packets: 0
Local statistics:
  Input bytes : 0
  Output bytes : 0
  Input packets: 0
  Output packets: 0
Transit statistics:
  Input bytes : 0      0 bps
  Output bytes : 0      0 bps
  Input packets: 0      0 pps
  Output packets: 0      0 pps
Protocol inet, MTU: 4470, Generation: 49, Route table: 0
  Flags: None
  Addresses, Flags: Dest-route-down Is-Preferred Is-Primary
    Destination: 10.0.12.2, Local: 10.0.12.1, Broadcast: Unspecified,
    Generation: 61
Protocol iso, MTU: 4470, Generation: 50, Route table: 0
  Flags: None
Protocol mpls, MTU: 4450, Maximum labels: 3, Generation: 51, Route table: 0
DLCI 16
  Flags: Down, DCE-Unconfigured

```

```

Total down time: 00:04:54 sec, Last down: 00:04:54 ago
Traffic statistics:
  Input bytes : 0
  Output bytes : 0
  Input packets: 0
  Output packets: 0
DLCI statistics:
  Active DLCI :0 Inactive DLCI :1

```

show interfaces extensive (SONET Mode, Frame Relay)

```

user@host> show interfaces so-0/0/0 extensive
Physical interface: so-0/0/0, Enabled, Physical link is Up
  Interface index: 128, SNMP ifIndex: 66, Generation: 11
  Link-level type: Frame-Relay, MTU: 4474, Clocking: Internal, SONET mode,
  Speed: OC3, Loopback: None, FCS: 16, Payload scrambler: Enabled
  Device flags : Present Running
  Interface flags: Link-Layer-Down Point-To-Point SNMP-Traps Internal: 0x4000
  Link flags : Keepalives DTE
  Hold-times : Up 0 ms, Down 0 ms
  ANSI LMI settings: n391dte 6, n392dte 3, n393dte 4, t391dte 10 seconds
  LMI statistics:
    Input : 39 (last seen 00:00:02 ago)
    Output: 36 (last sent 00:00:07 ago)
  DTE statistics:
    Enquiries sent : 30
    Full enquiries sent : 6
    Enquiry responses received : 33
    Full enquiry responses received : 6
  DCE statistics:
    Enquiries received : 0
    Full enquiries received : 0
    Enquiry responses sent : 0
    Full enquiry responses sent : 0
  Common statistics:
    Unknown messages received : 0
    Asynchronous updates received : 0
    Out-of-sequence packets received : 0
    Keepalive responses timedout : 1
  CoS queues : 4 supported, 4 maximum usable queues
  Last flapped : 2006-03-06 11:53:20 PST (3d 03:11 ago)
  Statistics last cleared: Never
  Traffic statistics:
    Input bytes : 495452 56 bps
    Output bytes : 2765074 0 bps
    Input packets: 41171 0 pps
    Output packets: 133534 0 pps
  Label-switched interface (LSI) traffic statistics:
    Input bytes : 0 0 bps
    Input packets: 0 0 pps
  Input errors:
    Errors: 0, Drops: 0, Framing errors: 0, Runts: 0, Giants: 0,
    Bucket drops: 0, Policed discards: 0, L3 incompletes: 0,
    L2 channel errors: 0, L2 mismatch timeouts: 0, HS link CRC errors: 0,
    HS link FIFO overflows: 0
  Output errors:
    Carrier transitions: 3, Errors: 0, Drops: 0, Aged packets: 0,
    HS link FIFO underflows: 0, MTU errors: 0
  Egress queues: 4 supported, 4 in use
  Queue counters: Queued packets Transmitted packets Dropped packets

```



```

0 best-effort          18          18          0
1 expedited-fo         0          0          0
2 assured-forw         0          0          0
3 network-cont        133510      133510      0

SONET alarms   : None
SONET defects  : None
SONET PHY:
Seconds      Count  State
  PLL Lock      0      0 OK
  PHY Light     60      1 OK
SONET section:
BIP-B1         0          0
SEF           108        158 OK
LOS           108         2 OK
LOF           108         2 OK
ES-S          108
SES-S          108
SEFS-S         108
SONET line:
BIP-B2         0          0
REI-L          0          0
RDI-L          1          1 OK
AIS-L         107         1 OK
BERR-SF        0          0 OK
BERR-SD        44         2 OK
ES-L           108
SES-L           108
UAS-L          97
ES-LFE         1
SES-LFE         1
UAS-LFE         0
SONET path:
BIP-B3         0          0
REI-P          0          0
LOP-P          1          1 OK
AIS-P         107         1 OK
RDI-P          1          1 OK
UNEQ-P         0          0 OK
PLM-P          1          1 OK
ES-P           108
SES-P           108
UAS-P          97
ES-PFE         1
SES-PFE         1
UAS-PFE         0
Received SONET overhead:
F1      : 0x00, J0      : 0x00, K1      : 0x00, K2      : 0x00
S1      : 0x00, C2      : 0xcf, C2(cmp) : 0xcf, F2      : 0x00
Z3      : 0x00, Z4      : 0x00, S1(cmp) : 0x00
Transmitted SONET overhead:
F1      : 0x00, J0      : 0x01, K1      : 0x00, K2      : 0x00
S1      : 0x00, C2      : 0xcf, F2      : 0x00, Z3      : 0x00
Z4      : 0x00
Received path trace: R2 so-0/0/0
52 32 20 73 6f 2d 30 2f 30 2f 30 00 00 00 00 00 R2 so-0/0/0.....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 0d 0a .....

```

```

Transmitted path trace: R1 so-0/0/0
 52 31 20 73 6f 2d 30 2f 30 2f 30 00 00 00 00 00  R1 so-0/0/0.....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
HDLC configuration:
  Policing bucket: Disabled
  Shaping bucket : Disabled
  Giant threshold: 4484, Runt threshold: 3
Packet Forwarding Engine configuration:
  Destination slot: 0, PLP byte: 1 (0x00)
CoS information:
  CoS transmit queue      Bandwidth      Buffer  Priority  Limit
                           %      bps      %      usec
  0 best-effort           95    147744000  95        0      low    none
  3 network-control       5     7776000   5         0      low    none

Logical interface so-0/0/0.0 (Index 79) (SNMP ifIndex 43) (Generation 28)
Flags: Device-Down Point-To-Point SNMP-Traps Encapsulation: FR-NLPID
Traffic statistics:
  Input bytes : 0
  Output bytes : 0
  Input packets: 0
  Output packets: 0
Local statistics:
  Input bytes : 0
  Output bytes : 0
  Input packets: 0
  Output packets: 0
Transit statistics:
  Input bytes : 0 0 bps
  Output bytes : 0 0 bps
  Input packets: 0 0 pps
  Output packets: 0 0 pps
Protocol inet, MTU: 4470, Generation: 49, Route table: 0
  Flags: None
  Addresses, Flags: Dest-route-down Is-Preferred Is-Primary
    Destination: 10.0.12.2, Local: 10.0.12.1, Broadcast: Unspecified,
    Generation: 61
Protocol iso, MTU: 4470, Generation: 50, Route table: 0
  Flags: None
Protocol mpls, MTU: 4450, Maximum labels: 3, Generation: 51, Route table: 0
DLCI 16
  Flags: Down, DCE-Unconfigured
  Total down time: 00:05:42 sec, Last down: 00:05:42 ago
Traffic statistics:
  Input bytes : 0
  Output bytes : 0
  Input packets: 0
  Output packets: 0
DLCI statistics:
  Active DLCI :0 Inactive DLCI :1

```

show interfaces extensive (OC768-over-4xOC192 Mode)

```

user@host> show interfaces so-7/0/0 extensive
Physical interface: so-7/0/0, Enabled, Physical link is Up
  Interface index: 163, SNMP ifIndex: 23, Generation: 186
  Link-level type: Cisco-HDLC, MTU: 4474, Clocking: Internal, SONET mode, Speed:
  OC768,
  Loopback: Local, FCS: 16, Payload scrambler: Enabled

```

```

Device flags      : Present Running
Interface flags: Point-To-Point SNMP-Traps Internal: 0x4000
Link flags       : No-Keepalives
Hold-times      : Up 0 ms, Down 0 ms
CoS queues      : 8 supported, 8 maximum usable queues
Last flapped    : 2006-01-13 10:43:39 PST (01:05:33 ago)
Statistics last cleared: Never
Traffic statistics:
  Input bytes   :          76992          200 bps
  Output bytes  :          83707          216 bps
  Input packets :          1343           0 pps
  Output packets:          1343           0 pps
Input errors:
  Errors: 0, Drops: 3885, Framing errors: 68154624, Runts: 0, Giants: 0, Bucket
drops: 0,
  Policed discards: 0, L3 incompletes: 95040248, L2 channel errors: 0, L2
mismatch timeouts: 0,
  HS link CRC errors: 0, HS link FIFO overflows: 30742070
Output errors:
  Carrier transitions: 1, Errors: 0, Drops: 0, Aged packets: 0, HS link FIFO
underflows: 0,
  MTU errors: 0
Egress queues: 8 supported, 4 in use
Queue counters:

```

	Queued packets	Transmitted packets	Dropped packets
0 best-effort	2	2	0
1 expedited-fo	0	0	0
2 assured-forw	0	0	0
3 network-cont	1341	1341	0

```

SONET alarms      : None
SONET defects     : None
Link : 0
SONET alarms      : None
SONET defects     : None
SONET PHY:
  Seconds      Count  State
  PLL Lock     0      0 OK
  PHY Light    0      0 OK
SONET section:
  BIP-B1       0      0
  SEF          2      1 OK
  LOS          0      0 OK
  LOF          3      2 OK
  ES-S         2
  SES-S        2
  SEFS-S       2
SONET line:
  BIP-B2       0      0
  REI-L        0      0
  RDI-L        1      1 OK
  AIS-L        2      1 OK
  BERR-SF      0      0 OK
  BERR-SD      0      0 OK
  ES-L         3
  SES-L        3
  UAS-L        0
  ES-LFE       1
  SES-LFE      1

```

```

UAS-LFE                                0
SONET path:
  BIP-B3                                0          0
  REI-P                                0          0
  LOP-P                                0          0 OK
  AIS-P                                2          1 OK
  RDI-P                                0          0 OK
  UNEQ-P                               0          0 OK
  PLM-P                                0          0 OK
  ES-P                                  3
  SES-P                                3
  UAS-P                                0
  ES-PFE                               0
  SES-PFE                              0
  UAS-PFE                              0
Payload pointer:
  Current pointer                       : 522
  Pointer increment count               : 0
  Pointer decrement count              : 0
  New pointer NDF count                : 0
Received SONET overhead:
  F1      : 0x00, J0      : 0x01, K1      : 0x00, K2      : 0x00
  S1      : 0x00, C2      : 0xcf, C2(cmp) : 0xcf, F2      : 0x00
  Z3      : 0x00, Z4      : 0x00, S1(cmp) : 0x00
Transmitted SONET overhead:
  F1      : 0x00, J0      : 0x01, K1      : 0x00, K2      : 0x00
  S1      : 0x00, C2      : 0xcf, F2      : 0x00, Z3      : 0x00
  Z4      : 0x00
Received path trace: fold so-7/0/0
66 6f 6c 64 20 73 6f 2d 37 2f 30 2f 30 00 00 00  fold so-7/0/0...
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 0d 0a .....
Transmitted path trace: fold so-7/0/0
66 6f 6c 64 20 73 6f 2d 37 2f 30 2f 30 00 00 00  fold so-7/0/0...
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
Link : 1
SONET alarms      : None
SONET defects     : None
SONET PHY:
  Seconds          Count  State
  PLL Lock         0      0 OK
  PHY Light        0      0 OK
SONET section:
  BIP-B1           0      0
  SEF              2      1 OK
  LOS              0      0 OK
  LOF              3      2 OK
  ES-S             2
  SES-S            2
  SEFS-S           2
SONET line:
  BIP-B2           0      0
  REI-L            0      0
  RDI-L            0      0 OK
  AIS-L            2      1 OK
  BERR-SF          0      0 OK
  BERR-SD          0      0 OK
  ES-L             3
  SES-L            3

```

```

UAS-L                0
ES-LFE               0
SES-LFE              0
UAS-LFE              0
SONET path:
BIP-B3               0          0
REI-P                0          0
LOP-P                0          0 OK
AIS-P                2          1 OK
RDI-P                0          0 OK
UNEQ-P               0          0 OK
PLM-P                0          0 OK
ES-P                 3
SES-P                 3
UAS-P                 0
ES-PFE                0
SES-PFE                0
UAS-PFE                0
Payload pointer:
Current pointer       : 522
Pointer increment count : 0
Pointer decrement count : 0
New pointer NDF count : 0
Received SONET overhead:
F1      : 0x00, J0      : 0x01, K1      : 0x00, K2      : 0x00
S1      : 0x00, C2      : 0xcf, C2(cmp) : 0xcf, F2      : 0x00
Z3      : 0x00, Z4      : 0x00, S1(cmp) : 0x00
Transmitted SONET overhead:
F1      : 0x00, J0      : 0x01, K1      : 0x00, K2      : 0x00
S1      : 0x00, C2      : 0xcf, F2      : 0x00, Z3      : 0x00
Z4      : 0x00
Received path trace: fold so-7/0/0
66 6f 6c 64 20 73 6f 2d 37 2f 30 2f 30 00 00 00  fold so-7/0/0...
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 0d 0a .....
Transmitted path trace: fold so-7/0/0
66 6f 6c 64 20 73 6f 2d 37 2f 30 2f 30 00 00 00  fold so-7/0/0...
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
...

```

show interfaces detail (IPv6 Tracking)

```

user@host> show interfaces so-0/2/0 detail
Physical interface: so-0/2/0, Enabled, Physical link is Up
Interface index: 130, SNMP ifIndex: 26, Generation: 131
Link-level type: PPP, MTU: 4474, Clocking: Internal, SONET mode,
Speed: OC3,
Loopback: None, FCS: 16, Payload scrambler: Enabled
Device flags   : Present Running
Interface flags: Point-To-Point SNMP-Traps Internal: 0x4000
Link flags     : Keepalives
Hold-times     : Up 0 ms, Down 0 ms
Keepalive settings: Interval 10 seconds, Up-count 1, Down-count 3
Keepalive statistics:
Input : 7 (last seen 00:00:01 ago)
Output: 6 (last sent 00:00:08 ago)
LCP state: Opened
NCP state: inet: Not-configured, inet6: Opened, iso: Not- configured, mpls:

```

```

Not-configured
CHAP state: Closed
PAP state: Closed
CoS queues      : 4 supported, 4 maximum usable queues
Last flapped    : 2007-11-29 08:45:47 PST (1d 03:44 ago)
Statistics last cleared: Never
Traffic statistics:
  Input bytes   :          7407782          40 bps
  Output bytes  :          7307322          48 bps
  Input packets :          107570           0 pps
  Output packets:          108893           0 pps
IPv6 transit statistics:
  Input bytes   :          57328
  Output bytes  :          57400
  Input packets :          1024
  Output packets:          1025
Egress queues: 4 supported, 4 in use
Queue counters:      Queued packets  Transmitted packets  Dropped packets
0 best-effort        1191             1191                 0
1 expedited-fo       0                 0                     0
2 assured-forw       0                 0                     0
3 network-cont      107700            107700                0
SONET alarms      : None
SONET defects     : None

Logical interface so-0/2/0.0 (Index 70) (SNMP ifIndex 47) (Generation 231)
Flags: Point-To-Point SNMP-Traps 0x4000 Encapsulation: PPP
Protocol inet6, MTU: 4470, Generation: 433, Route table: 0
Flags: None
Addresses, Flags: Is-Preferred Is-Primary
  Destination: 2001:db8::2:1/32, Local: 2001:db8::2:2,
  Broadcast: Unspecified, Generation: 683
Addresses, Flags: Is-Preferred
  Destination: 2001:db8::1:2, Local: 2001:db8::1:3,
  Broadcast: Unspecified, Generation: 684

```

show interfaces (Shared Interface)

```

user@rsd1> show interfaces so-7/2/0
Physical interface: so-7/2/0, Enabled, Physical link is Down
Interface index: 128, SNMP ifIndex: 109
Link-level type: Frame-Relay, MTU: 4474, Clocking: Internal, SONET mode,
Speed: OC192, Loopback: None, FCS: 16, Payload scrambler: Enabled
Device flags   : Present Running Down
Interface flags: Hardware-Down Point-To-Point SNMP-Traps Internal: 0x4000
Shared-interface : Owner
Link flags      : No-Keepalives DTE
ANSI LMI settings: n391dte 6, n392dte 3, n393dte 4, t391dte 10 seconds
LMI: Input: 0 (never), Output: 0 (never)
DTE statistics:
  Enquiries sent           : 0
  Full enquiries sent      : 0
  Enquiry responses received : 0
  Full enquiry responses received : 0
DCE statistics:
  Enquiries received       : 0
  Full enquiries received  : 0
  Enquiry responses sent   : 0
  Full enquiry responses sent : 0
Common statistics:
  Unknown messages received : 0

```

```
Asynchronous updates received      : 0
Out-of-sequence packets received   : 0
Keepalive responses timedout        : 0
CoS queues      : 8 supported, 8 maximum usable queues
Last flapped    : 2008-08-11 10:51:51 PDT (1w1d 04:47 ago)
Input rate      : 0 bps (0 pps)
Output rate     : 0 bps (0 pps)
SONET alarms    : LOL, PLL
SONET defects   : LOL, PLL, LOF, SEF, AIS-L, AIS-P

Logical interface so-7/2/0.0 (Index 67) (SNMP ifIndex 117)
Flags: Device-Down Point-To-Point SNMP-Traps 0x4000 Encapsulation: FR-NLPID
Shared interface:
  Shared with: psd5
  Tunnel token: Rx: 2.517, Tx: 1.517
  Input packets : 0
  Output packets: 0
  DLCI 700
  Flags: Active
  Total down time: 00:01:09 sec, Last down: 284:58:21 ago
  Input packets : 0
  Output packets: 0
DLCI statistics:
  Active DLCI  :1 Inactive DLCI :0
```

show interfaces (T1, E1, or DS)

Syntax	<code>show interfaces <i>interface-type</i></code> <code><brief detail extensive terse></code> <code><descriptions></code> <code><media></code> <code><snmp-index <i>snmp-index</i>></code> <code><statistics></code>
Release Information	Command introduced before Junos OS Release 7.4.
Description	Display status information about the specified T1, E1, or DS interface.
Options	<p><i>interface-type</i>—On ACX Series, M Series, MX Series, and T Series routers, the T1 interface type is t1-<i>fpc/pic/port</i>, whereas the E1 interface type is e1-<i>fpc/pic/port</i>, and DS interface type is ds-<i>fpc/pic/port</i>:<channel>.</p> <p>brief detail extensive terse—(Optional) Display the specified level of output.</p> <p>descriptions—(Optional) Display interface description strings.</p> <p>media—(Optional) Display media-specific information about network interfaces.</p> <p>snmp-index <i>snmp-index</i>—(Optional) Display information for the specified SNMP index of the interface.</p> <p>statistics—(Optional) Display static interface statistics.</p>
Required Privilege Level	view
Related Documentation	<ul style="list-style-type: none">• Understanding Interfaces on ACX Series Universal Metro Routers
List of Sample Output	show interfaces (T1, IMA Link) on page 184 show interfaces (T1, PPP) on page 185 show interfaces detail (T1, PPP) on page 185 show interfaces extensive (T1 CRC Errors) on page 186 show interfaces extensive (T1, PPP) on page 186 show interfaces (E1, Frame Relay) on page 188 show interfaces detail (E1, Frame Relay) on page 189 show interfaces extensive (E1, Frame Relay) on page 190 show interfaces (E1, IMA Link) on page 192 show interfaces extensive (T1, TDM-CCC-SATOP) on page 193 show interfaces extensive (DS, TDM-CCC-CESoPSN) on page 195
Output Fields	Table 12 on page 173 lists the output fields for the show interfaces (T1 or E1) command. Output fields are listed in the approximate order in which they appear.

Table 12: T1 or E1 show interfaces Output Fields

Field Name	Field Description	Level of Output
Physical Interface		
Physical interface	Name of the physical interface.	All levels
Enabled	State of the interface. Possible values are described in the “Enabled Field” section under <i>Common Output Fields Description</i> .	All levels
Interface index	Physical interface's index number, which reflects its initialization sequence.	detail extensive none
SNMP ifIndex	SNMP index number for the physical interface.	detail extensive none
Generation	Unique number for use by Juniper Networks technical support only.	detail extensive
Link-level type	Encapsulation being used on the physical interface.	All levels
MTU	MTU size on the physical interface.	All levels
Clocking	Reference clock source: Internal or External .	All levels
Speed	Speed at which the interface is running.	All levels
Loopback	Whether loopback is enabled and the type of loopback (local or remote).	All levels
FCS	Frame check sequence on the interface (either 16 or 32). The default is 16 bits.	All levels
Framing	Physical layer framing format used for the E1 interface on the link: G704 , G704-NO-CRC4 , or Unframed . The default is G704 . Physical layer framing format used for the T1 interface on the link: SF and ESF . The default is ESF .	All levels
Device flags	Information about the physical device. Possible values are described in the “Device Flags” section under <i>Common Output Fields Description</i> .	All levels
Interface flags	Information about the interface. Possible values are described in the “Interface Flags” section under <i>Common Output Fields Description</i> .	All levels
Link flags	Information about the link. Possible values are described in the “Link Flags” section under <i>Common Output Fields Description</i> .	All levels
Hold-times	Current interface hold-time up and hold-time down, in milliseconds.	detail extensive

Table 12: T1 or E1 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
IMA Link alarms	Current active IMA link alarms, including the following: <ul style="list-style-type: none"> • LIF • LODS • RFI-IMA • Tx-Mis-Connected • Tx-Unusable-FE • Rx-Unusable-FE • Link Fault 	detail extensive none
IMA Link defects	Current active IMA link defects, including the following: <ul style="list-style-type: none"> • LIF • LODS • RFI-IMA • Tx-Mis-Connected • Tx-Unusable-FE • Rx-Unusable-FE • Link Fault 	detail extensive none
IMA Link state	Current active IMA link status, including the following: <ul style="list-style-type: none"> • Line: synchronized or not synchronized • Near end:—Status of near-end receive and transmit links <ul style="list-style-type: none"> • Rx: Usable or Unusable • Tx: Usable or Unusable • Far end:—Status of far-end receive and transmit links <ul style="list-style-type: none"> • Rx: Usable or Unusable • Tx: Usable or Unusable 	detail extensive none

Table 12: T1 or E1 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
IMA link media	<p>IMA Link Media Status, which provides the seconds and count state for the following link media parameters:</p> <ul style="list-style-type: none"> • LIF • LODS • Err-ICP • IV • Rx-FC • Tx-FC • FE-Defects • FE-Rx-FC • FE-Tx-FC • Rx-ICP • Rx-Stuff • Tx-ICP • Tx-Stuff • Rx-SES • Rx-UAS • Rx-UUS • Tx-UUS • FE-Rx-SES • FE-Rx-UAS • FE-Rx-UUS • FE-Tx-UUS 	detail extensive none
Keepalive settings	<p>(PPP and HDLC) Configured settings for keepalives.</p> <ul style="list-style-type: none"> • interval seconds—The time in seconds between successive keepalive requests. The range is 10 seconds through 32,767 seconds, with a default of 10 seconds. • down-count number—The number of keepalive packets a destination must fail to receive before the network takes a link down. The range is 1 through 255, with a default of 3. • up-count number—The number of keepalive packets a destination must receive to change a link's status from down to up. The range is 1 through 255, with a default of 1. 	detail extensive none
Keepalive statistics	<p>(PPP and HDLC) Information about keepalive packets. (When no level of output is specified, the word statistics is not part of the field name and the last seen text is not displayed.)</p> <ul style="list-style-type: none"> • Input—Number of keepalive packets received by PPP. <ul style="list-style-type: none"> • (last seen 00:00:00 ago)—Time since the last keepalive packet was received, in the format <i>hh:mm:ss</i>. • Output—Number of keepalive packets sent by PPP and how long ago the last keepalive packets were sent and received. <ul style="list-style-type: none"> • (last seen 00:00:00 ago)—Time since the last keepalive packet was sent, in the format <i>hh:mm:ss</i>. 	detail extensive none

Table 12: T1 or E1 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
LMI settings	<p>(Frame Relay) Settings for Local Management Interface (LMI) which can be either ANSI LMI settings or ITU LMI settings. ANSI LMI settings is the default. The format is (ANSI or ITU) LMI settings: value, value... xx seconds, where <i>value</i> can be:</p> <ul style="list-style-type: none"> • n391dte—DTE full status polling interval (1–255) • n392dce—DCE error threshold (1–10) • n392dte—DTE error threshold (1–10) • n393dce—DCE monitored event count (1–10) • n393dte—DTE monitored event count (1–10) • t391dte—DTE polling timer (5–30 seconds) • t392dce—DCE polling verification timer (5–30 seconds) 	detail extensive none
LMI	<p>(Frame Relay) Local Management Interface (LMI) packet statistics:</p> <ul style="list-style-type: none"> • Input—Number of packets coming in on the interface (<i>nn</i>) and how much time has passed since the last packet arrived. The format is Input: nn (last seen hh:mm:ss ago). • Output—Number of packets sent out on the interface (<i>nn</i>) and how much time has passed since the last packet was sent. The format is Output: nn (last sent hh:mm:ss ago). 	detail extensive none
DTE statistics	<p>(Frame Relay) Statistics about messages transmitted from the data terminal equipment (DTE) to the data communications equipment (DCE):</p> <ul style="list-style-type: none"> • Enquiries sent—Number of link status enquiries sent from the DTE to the DCE. • Full enquiries sent—Number of full enquiries sent from the DTE to the DCE. • Enquiry responses received—Number of enquiry responses received by the DTE from the DCE. • Full enquiry responses received—Number of full enquiry responses sent from the DTE to the DCE. 	detail extensive none
DCE statistics	<p>(Frame Relay) Statistics about messages transmitted from the DCE to the DTE:</p> <ul style="list-style-type: none"> • Enquiries received—Number of enquiries received by the DCE from the DTE. • Full enquiries received—Number of full enquiries received by the DCE from the DTE. • Enquiry responses sent—Number of enquiry responses sent from the DCE to the DTE. • Full enquiry responses sent—Number of full enquiry responses sent from the DCE to the DTE. 	detail extensive none

Table 12: T1 or E1 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
Common statistics	(Frame Relay) Statistics about messages sent between the DTE and the DCE: <ul style="list-style-type: none"> • Unknown messages received—Number of received packets that do not fall into any category. • Asynchronous updates received—Number of link status peer changes received. • Out-of-sequence packets received—Number of packets for which the sequence of the packets received is different from the expected sequence. • Keepalive responses timedout—Number of keepalive responses that timed out when no Local Management Interface (LMI) packet was reported for <code>n392dte</code> or <code>n393dce</code> intervals. (See LMI settings.) 	detail extensive none
Nonmatching DCE-end DLCIs	(Frame Relay. Displayed only from the DTE.) Number of DLCIs configured from the DCE.	detail extensive none
LCP state	(PPP) Link Control Protocol state. <ul style="list-style-type: none"> • Conf-ack-received—Acknowledgement was received. • Conf-ack-sent—Acknowledgement was sent. • Conf-req-sent—Request was sent. • Down—LCP negotiation is incomplete (not yet completed or has failed). • Not configured—LCP is not configured on the interface. • Opened—LCP negotiation is successful. 	detail extensive none
NCP state	(PPP) Network Control Protocol state. <ul style="list-style-type: none"> • Conf-ack-received—Acknowledgement was received. • Conf-ack-sent—Acknowledgement was sent. • Conf-req-sent—Request was sent. • Down—NCP negotiation is incomplete (not yet completed or has failed). • Not configured—NCP is not configured on the interface. • Opened—NCP negotiation is successful. 	detail extensive none
CHAP state	(PPP) State of the Challenge Handshake Authentication Protocol (CHAP) during its transaction. <ul style="list-style-type: none"> • Chap-Chal-received—Challenge was received but response is not yet sent. • Chap-Chal-sent—Challenge was sent. • Chap-Resp-received—Response was received for the challenge sent, but CHAP has not yet moved into the Success state. (Most likely with RADIUS authentication.) • Chap-Resp-sent—Response was sent for the challenge received. • Down—CHAP authentication is incomplete (not yet completed or has failed). • Not-configured—CHAP is not configured on the interface. • Opened—CHAP authentication was successful. 	detail extensive none
Last flapped	Date, time, and how long ago the interface went from down to up. The format is Last flapped: year-month-day hour:minute:second timezone (hour:minute:second ago) . For example, Last flapped: 2002-04-26 10:52:40 PDT (04:33:20 ago) .	detail extensive none

Table 12: T1 or E1 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
CoS Queues	Number of CoS queues configured.	detail extensive none
Input rate	Input rate in bits per second (bps) and packets per second (pps).	None specified
Output rate	Output rate in bps and pps.	None specified
Statistics last cleared	Time when the statistics for the interface were last set to zero.	detail extensive
Traffic statistics	<p>Number and rate of bytes and packets received and transmitted on the physical interface.</p> <ul style="list-style-type: none"> • Input bytes—Number of bytes received on the interface. • Output bytes—Number of bytes transmitted on the interface. • Input packets—Number of packets received on the interface • Output packets—Number of packets transmitted on the interface. 	detail extensive
Input errors	<p>Input errors on the interface. The following paragraphs explain the counters whose meaning might not be obvious:</p> <ul style="list-style-type: none"> • Errors—Sum of the incoming frame aborts and FCS errors. • Drops—Number of packets dropped by the input queue of the I/O Manager ASIC. If the interface is saturated, this number increments once for every packet that is dropped by the ASIC's RED mechanism. • Framing errors—Number of packets received with an invalid frame checksum (FCS). • Policed discards—Number of frames that the incoming packet match code discarded because they were not recognized or not of interest. Usually, this field reports protocols that the Junos OS does not handle. • L3 incompletes—Number of incoming packets discarded because they failed Layer 3 (usually IPv4) sanity checks of the header. For example, a frame with less than 20 bytes of available IP header is discarded. • L2 channel errors—Number of times the software did not find a valid logical interface for an incoming frame. • L2 mismatch timeouts—Number of malformed or short packets that caused the incoming packet handler to discard the frame as unreadable. • HS link CRC errors—Number of errors on the high-speed links between the ASICs responsible for handling the router interfaces. • SRAM errors—Number of hardware errors that occurred in the static RAM (SRAM) on the PIC or PIM. If the value of this field increments, the PIC or PIM is malfunctioning. • Resource errors—Sum of transmit drops. 	extensive

Table 12: T1 or E1 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
Output errors	<p>Output errors on the interface. The following paragraphs explain the counters whose meaning might not be obvious:</p> <ul style="list-style-type: none"> • Carrier transitions—Number of times the interface has gone from down to up. This number does not normally increment quickly, increasing only when the cable is unplugged, the far-end system is powered down and up, or another problem occurs. If the number of carrier transitions increments quickly (perhaps once every 10 seconds), the cable, the far-end system, or the PIC or PIM is malfunctioning. • Errors—Sum of the outgoing frame aborts and FCS errors. • Drops—Number of packets dropped by the output queue of the I/O Manager ASIC. If the interface is saturated, this number increments once for every packet that is dropped by the ASIC's RED mechanism. • Aged packets—Number of packets that remained in shared packet SDRAM so long that the system automatically purged them. The value in this field should never increment. If it does, it is most likely a software bug or possibly malfunctioning hardware. • MTU errors—Number of packets whose size exceeded the MTU of the interface. • Resource errors—Sum of transmit drops. 	extensive
Queue counters	<p>CoS queue number and its associated user-configured forwarding class name.</p> <ul style="list-style-type: none"> • Queued packets—Number of queued packets. • Transmitted packets—Number of transmitted packets. • Dropped packets—Number of packets dropped by the ASIC's RED mechanism. 	detail extensive
DS1 alarms DS1 defects	<p>E1 media-specific defects that can prevent the interface from passing packets. When a defect persists for a certain amount of time, it is promoted to an alarm. Based on the router configuration, an alarm can ring the red or yellow alarm bell on the router, or turn on the red or yellow alarm LED on the craft interface. The following lists all possible alarms and defects. For complete explanations of most of these alarms and defects, see <i>Belcore Telcordia GR-499-CORE</i>.</p> <ul style="list-style-type: none"> • AIS—Alarm indication signal. • LOF—Loss of frame. • LOS—Loss of signal. • YLW—Yellow alarm. Indicates errors at the remote site receiver. 	detail extensive none

Table 12: T1 or E1 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
T1 media or E1 media	<p>Counts of T1 or E1 media-specific errors.</p> <ul style="list-style-type: none"> • Seconds—Number of seconds the defect has been active. • Count—Number of times that the defect has gone from inactive to active. • State—State of the error. State other than OK indicates a problem. <p>The T1 or E1 media-specific error types are:</p> <ul style="list-style-type: none"> • SEF—Severely errored framing • BEE—Bit error • AIS—Alarm indication signal • LOF—Loss of frame • LOS—Loss of signal • YELLOW—Errors at the remote site receiver • CRC Major—Cyclic redundancy check major alarm threshold exceeded • CRC Minor—Cyclic redundancy check minor alarm threshold exceeded • BPV—Bipolar violation • EXZ—Excessive zeros • LCV—Line code violation • PCV—Pulse code violation • CS—Carrier state • CRC—Cyclic redundancy check • FEBE—Far-end block error (E1 only) • LES—Line error seconds • ES—Errored seconds • BES—Bursty errored seconds • SES—Severely errored seconds • SEFS—Severely errored framing seconds • UAS—Unavailable seconds 	extensive
SAToP Configuration	<p>Information about the SAToP configuration.</p> <ul style="list-style-type: none"> • payload-size—Configure the payload size, in bytes (from 32 through 1024 bytes). • idle-pattern—An 8-bit hexadecimal pattern to replace TDM data in a lost packet (from 0 through 255). • jitter-buffer-packets—Number of packets in the jitter buffer (from 1 through 64 packets). • jitter-buffer-latency—Time delay in the jitter buffer (from 1 through 1000 milliseconds). • excessive-packet-loss-rate—Set packet loss options. The options are groups, sample-period, and threshold. • sample-period—Time required to calculate excessive packet loss rate (from 1000 through 65,535 milliseconds). • threshold—Percentile designating the threshold of excessive packet loss rate (1–100 percent). 	extensive

Table 12: T1 or E1 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
CESoPSN Configuration	<p>Information about the CESoPSN configuration.</p> <ul style="list-style-type: none"> • packetization-latency—Time required to create packets (from 1000 through 8000 microseconds). • idle-pattern—An 8-bit hexadecimal pattern to replace TDM data in a lost packet (from 0 through 255). • jitter-buffer-packets—Number of packets in the jitter buffer (from 1 through 64 packets). • jitter-buffer-latency—Time delay in the jitter buffer (from 1 through 1000 milliseconds). • excessive-packet-loss-rate—Set packet loss options. The options are sample-period and threshold. • sample-period—Time required to calculate excessive packet loss rate (from 1000 through 65,535 milliseconds). • threshold—Percentile designating the threshold of excessive packet loss rate (1–100 percent). 	extensive
HDLC configuration	<p>Information about the HDLC configuration.</p> <ul style="list-style-type: none"> • Policing bucket—Configured state of the receiving policer. • Shaping bucket—Configured state of the transmitting shaper. • Giant threshold—Giant threshold programmed into the hardware. • Runt threshold—Runt threshold programmed into the hardware. • Timeslots—Time slots configured on the interface. • Buildout—(T1 only) Buildout setting: 0-132, 133-265, 266-398, 399-531, or 532-655 feet. • Timeslots—Configured time slots for the interface. • Byte encoding—(T1 only) Byte encoding used: Nx64K or Nx56K. • Line encoding—Line encoding used. For T1, the value can be B8ZS or AMI. For E1, the value is HDB3. • Data inversion—HDLC data inversion setting: Enabled or Disabled. • Idle cycle flag—Idle cycle flags. • Start end flag—Start and end flag. 	extensive
DS1 BERT configuration	<p>BERT (bit error rate test) checks the quality of the line. This output appears only when a BERT is run on the interface.</p> <ul style="list-style-type: none"> • BERT time period—Configured total time period that the BERT is to run. • Elapsed—Actual time elapsed since the start of the BERT (in seconds). • Induced error rate—Configured rate at which the bit errors are induced in the BERT pattern. • Algorithm—Type of algorithm selected for the BERT. 	detail extensive none
Packet Forwarding Engine configuration	<p>Information about the configuration of the Packet Forwarding Engine:</p> <ul style="list-style-type: none"> • Destination slot—FPC slot number. • PLP byte—Packet Level Protocol byte. 	extensive

Table 12: T1 or E1 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
CoS information	Information about the CoS queue for the physical interface. <ul style="list-style-type: none"> • CoS transmit queue—Queue number and its associated user-configured forwarding class name. • Bandwidth %—Percentage of bandwidth allocated to the queue. • Bandwidth bps—Bandwidth allocated to the queue (in bps). • Buffer %—Percentage of buffer space allocated to the queue. • Buffer usec—Amount of buffer space allocated to the queue, in microseconds. This value is nonzero only if the buffer size is configured in terms of time. • Priority—Queue priority: low or high. • Limit—Displayed if rate limiting is configured for the queue. Possible values are none and exact. If exact is configured, the queue transmits only up to the configured bandwidth, even if excess bandwidth is available. If none is configured, the queue transmits beyond the configured bandwidth if bandwidth is available. 	extensive
Logical Interface		
Logical interface	Name of the logical interface.	All levels
Index	Logical interface index number, which reflects its initialization sequence.	detail extensive none
SNMP ifIndex	Logical interface SNMP interface index number.	detail extensive none
Generation	Unique number for use by Juniper Networks technical support only.	detail extensive
Flags	Information about the interface. Possible values are described in the “Interface Flags” section under <i>Common Output Fields Description</i> .	All levels
Encapsulation	Encapsulation on the logical interface.	All levels
Input packets	Number of packets received on the logical interface.	None specified
Output packets	Number of packets transmitted on the logical interface.	None specified
Traffic statistics	(Frame Relay) Number and rate of bytes and packets received and transmitted on the logical interface. <ul style="list-style-type: none"> • Input bytes—Number of bytes received on the interface. • Output bytes—Number of bytes transmitted on the interface. • Input packets—Number of packets received on the interface. • Output packets—Number of packets transmitted on the interface. 	detail extensive
Local statistics	(Frame Relay) Statistics for traffic received from and transmitted to the Routing Engine. When a burst of traffic is received, the value in the output packet rate field might briefly exceed the peak cell rate. It takes a while (generally, less than 1 second) for this counter to stabilize.	detail extensive

Table 12: T1 or E1 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
Transit statistics	(Frame Relay) Statistics for traffic transiting the router. When a burst of traffic is received, the value in the output packet rate field might briefly exceed the peak cell rate. This counter normally stabilizes in less than 1 second.	detail extensive
Protocol	Protocol family configured on the logical interface, such as iso , inet6 , mlfr , or mpls .	detail extensive none
Multilink bundle	Interface name for the multilink bundle, if configured.	detail extensive none
MTU	MTU size on the logical interface.	detail extensive none
Generation	Unique number for use by Juniper Networks technical support only.	detail extensive
Route table	Routing table in which the logical interface address is located. For example, 0 refers to the routing table inet.0 .	detail extensive
Flags	Information about the protocol family flags. Possible values are described in the “Family Flags” section under <i>Common Output Fields Description</i> .	detail extensive none
Addresses, Flags	Information about the address flags. Possible values are described in the “Addresses Flags” section under <i>Common Output Fields Description</i> .	detail extensive none
Destination	IP address of the remote side of the connection.	detail extensive none
Local	IP address of the logical interface.	detail extensive none
Broadcast	Broadcast address.	detail extensive none
Generation	Unique number for use by Juniper Networks technical support only.	detail extensive none
DLCI	(Frame Relay) DLCI number of the logical interface. The following DLCI information is displayed: Flags , Total down time , Last down , and Traffic statistics or (Input packets , Output packets). Flags can be one or more of the following: <ul style="list-style-type: none"> • Active—Set when the link is active and the DTE and DCE are exchanging information. • Down—Set when the link is active, but no information is received from the DCE. • DCE-Unconfigured—Set when the corresponding DLCI in the DCE is not configured. • Configured—Set when the corresponding DLCI in the DCE is configured. • DCE-configured—Displayed when the command is issued from the DTE. 	detail extensive none
DLCI statistics	(Frame Relay) Data-link connection identifier (DLCI) statistics. <ul style="list-style-type: none"> • Active DLCI—Number of active DLCIs. • Inactive DLCI—Number of inactive DLCIs. 	detail extensive none

Table 12: T1 or E1 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
CE Info	<p>Information related to the circuit emulation statistics.</p> <ul style="list-style-type: none"> • CE Tx—Number of transmitted packets and bytes (TDM to PSN flow). • CE Rx—Number of received packets and bytes and forward bytes (PSN to TDM flow). • CE Rx Forwarded—Number of forwarded bytes. • CE Strayed—Number of stray packets. • CE Lost—Number of lost packets. • CE Malformed—Number of malformed packets • CE Misinserted—Number of misinserted packets. • CE AIS dropped—Number of dropped bytes due to buffer overrun (PSN to TDM). • CE Dropped—Number of dropped packets during resynchronization • CE Overrun Events—Number of overrun events. • CE Underrun Events—Number of underrun events. 	extensive

Sample Output

show interfaces (T1, IMA Link)

```

user@host> show interfaces t1-1/0/0
IMA Link alarms   : None
IMA Link defects  : LIF, LODS
IMA Link state:
  Line           : Not synchronized
  Near end      : Rx: Unusable, Tx: Usable
  Far end       : Rx: Unusable, Tx: Usable
IMA link media:   Seconds      Count   State
LIF               0           0      OK
LODS              0           0      OK
Err-ICP          0           0      OK
IV               0           0      OK
Rx-FC            0           0      OK
Tx-FC            0           0      OK
FE-Defects       0
FE-Rx-FC         0
FE-Tx-FC         0
Rx-ICP           0
Rx-Stuff         0
Tx-ICP           11
Tx-Stuff         0
Rx-SES           0
Rx-UAS           0
Rx-UUS           1
Tx-UUS           0
FE-Rx-SES        0
FE-Rx-UAS        0
FE-Rx-UUS        0
FE-Tx-UUS        0

```

show interfaces (T1, PPP)

```

user@host> show interfaces t1-1/1/0
Physical interface: t1-1/1/0, Enabled, Physical link is Up
  Interface index: 149, SNMP ifIndex: 45
  Link-level type: PPP, MTU: 1504, Clocking: Internal, Speed: T1,
  Loopback: None, FCS: 16, Framing: ESF
  Device flags   : Present Running
  Interface flags: Point-To-Point SNMP-Traps Internal: 0x4000
  Link flags     : Keepalives
  Keepalive settings: Interval 10 seconds, Up-count 1, Down-count 3
  Keepalive: Input: 0 (never), Output: 0 (never)
  LCP state: Opened
  NCP state: Opened
  CHAP state: Opened
  CoS queues    : 4 supported, 4 in use
  Last flapped  : 2005-12-05 08:43:06 PST (02:13:35 ago)
  Input rate    : 0 bps (0 pps)
  Output rate   : 72 bps (0 pps)
  DS1 alarms   : None
  DS1 defects   : None

Logical interface t1-1/1/0.0 (Index 66) (SNMP ifIndex 51)
  Flags: Hardware-Down Point-To-Point SNMP-Traps Encapsulation: PPP
  Protocol inet, MTU: 1500
  Flags: Protocol-Down
  Addresses, Flags: Dest-route-down Is-Preferred Is-Primary
  Destination: 198.51.100.0/24, Local: 198.51.100.1, Broadcast:
198.51.100.255

```

show interfaces detail (T1, PPP)

```

user@host> show interfaces t1-1/1/0 detail
Physical interface: t1-1/1/0, Enabled, Physical link is Up
  Interface index: 149, SNMP ifIndex: 45, Generation: 32
  Link-level type: PPP, MTU: 1504, Clocking: Internal, Speed: T1,
  Loopback: None, FCS: 16, Framing: ESF
  Device flags   : Present Running
  Interface flags: Point-To-Point SNMP-Traps Internal: 0x4000
  Link flags     : Keepalives
  Hold-times    : Up 0 ms, Down 0 ms
  Keepalive settings: Interval 10 seconds, Up-count 1, Down-count 3
  Keepalive statistics:
    Input : 0 (last seen: never)
    Output: 0 (last sent: never)
  LCP state: Opened
  NCP state: Opened
  CHAP state: Opened
  CoS queues    : 4 supported, 4 in use
  Last flapped  : 2005-12-05 08:43:06 PST (02:13:52 ago)
  Statistics last cleared: Never
  Traffic statistics:
    Input bytes : 0 0 bps
    Output bytes : 798 0 bps
    Input packets: 0 0 pps
    Output packets: 42 0 pps
  Queue counters:   Queued packets  Transmitted packets  Dropped packets

    0 best-effort           0           0           0

```

```

1 expedited-fo          0          0          0
2 assured-forw          0          0          0
3 network-cont          40         40          0

DS1  alarms   : None
DS1  defects  : None
DS1  BERT configuration:
      BERT time period: 10 seconds, Elapsed: 0 seconds
      Induced Error rate: 10e-0, Algorithm: 2^15 - 1
Logical interface t1-1/1/0.0 (Index 66) (SNMP ifIndex 51) (Generation 5)
Flags: Hardware-Down Point-To-Point SNMP-Traps Encapsulation: PPP
Protocol inet, MTU: 1500, Generation: 14, Route table: 0
Flags: Protocol-Down
Addresses, Flags: Dest-route-down Is-Preferred Is-Primary
Destination: 198.51.100.0/24, Local: 198.51.100.1, Broadcast:
198.51.100.255,
Generation: 18

```

show interfaces extensive (T1 CRC Errors)

```

user@host> show interfaces t1-3/2/0:1:1 extensive
Physical interface: t1-3/2/0:1:1, Enabled, Physical link is Down
Interface index: 179, SNMP ifIndex: 79, Generation: 180
:
:
DS1  alarms   : AIS, LOF, CRC Major, CRC Minor
DS1  defects  : AIS, LOF, CRC Major, CRC Minor
T1  media:      Seconds      Count  State
SEF              1           1  OK
BEE              1           1  OK
AIS             1128          1  Defect Active
LOF             1128          1  Defect Active
LOS              0           0  OK
YELLOW           0           0  OK
CRC Major        154          1  Defect Active
CRC Minor        154          1  Defect Active
BPV              0           0
EXZ              0           0
LCV              0           0
PCV              0           0
CS               0           0
CRC             154          15400
...

```

show interfaces extensive (T1, PPP)

```

user@host> show interfaces t1-1/1/0 extensive
Physical interface: t1-1/1/0, Enabled, Physical link is Up
Interface index: 149, SNMP ifIndex: 45, Generation: 32
Link-level type: PPP, MTU: 1504, Clocking: Internal, Speed: T1,
Loopback: None, FCS: 16, Framing: ESF
Device flags   : Present Running
Interface flags: Point-To-Point SNMP-Traps Internal: 0x4000
Link flags     : Keepalives
Hold-times    : Up 0 ms, Down 0 ms
Keepalive settings: Interval 10 seconds, Up-count 1, Down-count 3
Keepalive statistics:
Input : 0 (last seen: never)

```

```

Output: 0 (last sent: never)
LCP state: Down
NCP state: inet: Not-configured, inet6: Not-configured, iso: Not-configured,
mpls: Not-configured
CHAP state: Closed
CoS queues      : 4 supported, 4 in use
Last flapped   : 2005-12-05 08:43:06 PST (02:13:54 ago)
Statistics last cleared: Never
Traffic statistics:
Input bytes  :                0                0 bps
Output bytes :               817               72 bps
Input packets:                0                0 pps
Output packets:              43               0 pps
Input errors:
Errors: 0, Drops: 0, Framing errors: 0, Policed discards: 0,
L3 incompletes: 0, L2 channel errors: 0, L2 mismatch timeouts: 0,
HS link CRC errors: 0, SRAM errors: 0, Resource errors: 0
Output errors:
Carrier transitions: 1, Errors: 0, Drops: 0, Aged packets: 0, MTU errors: 0,

Resource errors: 0
Queue counters:      Queued packets  Transmitted packets      Dropped packets

0 best-effort                0                0                0
1 expedited-fo              0                0                0
2 assured-forw              0                0                0
3 network-cont              42               42                0

DS1  alarms   : None
DS1  defects  : None
T1  media:      Seconds      Count  State
SEF              1           1  OK
BEE              0           0  OK
AIS              0           0  OK
LOF              1           1  OK
LOS              0           0  OK
YELLOW           1           1  OK
BPV              1           1
EXZ              1           1
LCV              1        65535
PCV              1        1023
CS               0           0
LES              1
ES               1
SES              1
SEFS             1
BES              0
UAS              0

HDLC configuration:
  Policing bucket: Disabled
  Shaping bucket : Disabled
  Giant threshold: 1514, Runt threshold: 3
  Timeslots      : All active
  Line encoding: B8ZS
  Buildout       : 0 to 132 feet
  Byte encoding: Nx64K, Data inversion: Disabled, Idle cycle flag: flags,
  Start end flag: shared
DS1 BERT configuration:

```

```

BERT time period: 10 seconds, Elapsed: 0 seconds
Induced Error rate: 10e-0, Algorithm: 2^15 - 1
Packet Forwarding Engine configuration:
  Destination slot: 1, PLP byte: 1 (0x00)
CoS information:
  CoS transmit queue      Bandwidth      Buffer      Priority      Limit
                           %             bps        %            usec
0 best-effort             95          1459200    95            0          low     none
3 network-control         5           76800     5            0          low     none

Logical interface t1-1/1/0.0 (Index 66) (SNMP ifIndex 51) (Generation 5)
Flags: Hardware-Down Point-To-Point SNMP-Traps Encapsulation: PPP
Protocol inet, MTU: 1500, Generation: 14, Route table: 0
Flags: Protocol-Down
Addresses, Flags: Dest-route-down Is-Preferred Is-Primary
Destination: 198.51.100.0/24, Local: 198.51.100.1, Broadcast:
198.51.100.255,
Generation: 18

```

show interfaces (E1, Frame Relay)

```

user@host> show interfaces e1-3/0/0
Physical interface: e1-3/0/0, Enabled, Physical link is Up
Interface index: 146, SNMP ifIndex: 37
Link-level type: Frame-Relay, MTU: 1504, Clocking: Internal, Speed: E1,
Loopback: None, FCS: 16, Framing: G704
Device flags   : Present Running
Interface flags: Link-Layer-Down Point-To-Point SNMP-Traps 16384
Link flags     : Keepalives DTE
ANSI LMI settings: n391dte 6, n392dte 3, n393dte 4, t391dte 10 seconds
LMI: Input: 0 (never), Output: 11 (00:00:05 ago)
DTE statistics:
  Enquiries sent           : 10
  Full enquiries sent      : 1
  Enquiry responses received : 0
  Full enquiry responses received : 0
DCE statistics:
  Enquiries received       : 0
  Full enquiries received  : 0
  Enquiry responses sent   : 0
  Full enquiry responses sent : 0
Common statistics:
  Unknown messages received : 0
  Asynchronous updates received : 0
  Out-of-sequence packets received : 0
  Keepalive responses timeout : 1
CoS queues : 8 supported
Last flapped : 2005-11-30 14:50:34 PST (4d 20:33 ago)
Input rate : 0 bps (0 pps)
Output rate : 0 bps (0 pps)
DS1 alarms : None
DS1 defects : None
Logical interface e1-3/0/0.0 (Index 72) (SNMP ifIndex 32)
Flags: Device-Down Point-To-Point SNMP-Traps Encapsulation: FR-NLPID
Input packets : 0
Output packets: 0
Protocol inet, MTU: 1500
Flags: None
Addresses, Flags: Dest-route-down Is-Preferred Is-Primary
Destination: 10.1.3/24, Local: 10.1.3.1, Broadcast: 10.1.3.255
DLCI 100

```



```

Flags: Down, DCE-Unconfigured
Total down time: 00:01:13 sec, Last down: 00:01:13 ago
Input packets : 0
Output packets: 0
DLCI statistics:
Active DLCI :0 Inactive DLCI :1

```

show interfaces detail (E1, Frame Relay)

```

user@host> show interfaces e1-3/0/0 detail
Physical interface: e1-3/0/0, Enabled, Physical link is Up
Interface index: 146, SNMP ifIndex: 37, Generation: 69
Link-level type: Frame-Relay, MTU: 1504, Clocking: Internal, Speed: E1,
Loopback: None, FCS: 16, Framing: G704
Device flags : Present Running
Interface flags: Link-Layer-Down Point-To-Point SNMP-Traps 16384
Link flags : Keepalives DTE
Hold-times : Up 0 ms, Down 0 ms
ANSI LMI settings: n391dte 6, n392dte 3, n393dte 4, t391dte 10 seconds
LMI statistics:
Input : 0 (last seen: never)
Output: 12 (last sent 00:00:02 ago)
DTE statistics:
Enquiries sent : 10
Full enquiries sent : 2
Enquiry responses received : 0
Full enquiry responses received : 0
DCE statistics:
Enquiries received : 0
Full enquiries received : 0
Enquiry responses sent : 0
Full enquiry responses sent : 0
Common statistics:
Unknown messages received : 0
Asynchronous updates received : 0
Out-of-sequence packets received : 0
Keepalive responses timeout : 1
CoS queues : 8 supported
Last flapped : 2005-11-30 14:50:34 PST (4d 20:33 ago)
Statistics last cleared: Never
Traffic statistics:
Input bytes : 0 0 bps
Output bytes : 225 56 bps
Input packets: 0 0 pps
Output packets: 15 0 pps
Queue counters:

```

	Queued packets	Transmitted packets	Dropped packets
0 limited	0	0	0
1 expedited-fo	0	0	0
2 real-plus	0	0	0
3 network-cont	15	15	0

```

DS1 alarms : None
DS1 defects : None
DS1 BERT configuration:
BERT time period: 10 seconds, Elapsed: 0 seconds
Induced Error rate: 10e-0, Algorithm: 2^15 - 1, 0.151, Pseudorandom (9)
Logical interface e1-3/0/0.0 (Index 72) (SNMP ifIndex 32) (Generation 26)

```

```

Flags: Device-Down Point-To-Point SNMP-Traps Encapsulation: FR-NLPID
Traffic statistics:
  Input bytes : 0
  Output bytes : 0
  Input packets: 0
  Output packets: 0
Local statistics:
  Input bytes : 0
  Output bytes : 0
  Input packets: 0
  Output packets: 0
Transit statistics:
  Input bytes : 0 0 bps
  Output bytes : 0 0 bps
  Input packets: 0 0 pps
  Output packets: 0 0 pps
Protocol inet, MTU: 1500, Generation: 32, Route table: 0
  Flags: None
  Addresses, Flags: Dest-route-down Is-Preferred Is-Primary
    Destination: 10.1.3/24, Local: 10.1.3.1, Broadcast: 10.1.3.255,
    Generation: 42
  DLCI 100
    Flags: Down, DCE-Unconfigured
    Total down time: 00:01:18 sec, Last down: 00:01:18 ago
    Traffic statistics:
      Input bytes : 0
      Output bytes : 0
      Input packets: 0
      Output packets: 0
  DLCI statistics:
    Active DLCI :0 Inactive DLCI :1

```

show interfaces extensive (E1, Frame Relay)

```

user@host> show interfaces e1-3/0/0 extensive
Physical interface: e1-3/0/0, Enabled, Physical link is Up
Interface index: 146, SNMP ifIndex: 37, Generation: 69
Link-level type: Frame-Relay, MTU: 1504, Clocking: Internal, Speed: E1,
Loopback: None, FCS: 16, Framing: G704
Device flags : Present Running
Interface flags: Link-Layer-Down Point-To-Point SNMP-Traps 16384
Link flags : Keepalives DTE
Hold-times : Up 0 ms, Down 0 ms
ANSI LMI settings: n391dte 6, n392dte 3, n393dte 4, t391dte 10 seconds
LMI statistics:
  Input : 0 (last seen: never)
  Output: 12 (last sent 00:00:05 ago)
DTE statistics:
  Enquiries sent : 10
  Full enquiries sent : 2
  Enquiry responses received : 0
  Full enquiry responses received : 0
DCE statistics:
  Enquiries received : 0
  Full enquiries received : 0
  Enquiry responses sent : 0
  Full enquiry responses sent : 0
Common statistics:
  Unknown messages received : 0
  Asynchronous updates received : 0
  Out-of-sequence packets received : 0

```

```

    Keepalive responses timeout      : 1
CoS queues      : 8 supported
Last flapped   : 2005-11-30 14:50:34 PST (4d 20:33 ago)
Statistics last cleared: Never
Traffic statistics:
Input bytes  :          0          0 bps
Output bytes :        225          0 bps
Input packets:          0          0 pps
Output packets:        15          0 pps
Input errors:
Errors: 0, Drops: 0, Framing errors: 0, Policed discards: 0,
L3 incompletes: 0, L2 channel errors: 0, L2 mismatch timeouts: 0,
HS link CRC errors: 0, SRAM errors: 0, Resource errors: 0
Output errors:
Carrier transitions: 17, Errors: 0, Drops: 0, Aged packets: 0,
MTU errors: 0, Resource errors: 0
Queue counters:

```

	Queued packets	Transmitted packets	Dropped packets
0 limited	0	0	0
1 expedited-fo	0	0	0
2 real-plus	0	0	0
3 network-cont	15	15	0

```

DS1  alarms   : None
DS1  defects  : None
E1  media:
Seconds      Count  State
SEF          0       0 OK
BEE          5       5 OK
AIS          0       0 OK
LOF         245      15 OK
LOS         245       4 OK
YELLOW       0      11 OK
BPV          0       0
EXZ          9       9
LCV          0       0
PCV          0       0
CS           0       0
FEBE         0       0
LES          0
ES           0
SES          0
SEFS         0
BES          0
UAS         271
HDLCD configuration:
Policing bucket: Disabled
Shaping bucket : Disabled
Giant threshold: 1506, Runt threshold: 0
Timeslots      : All active
Line encoding: HDB3, Data inversion: Disabled, Idle cycle flag: flags,
Start end flag: shared
DS1 BERT configuration:
BERT time period: 10 seconds, Elapsed: 0 seconds
Induced Error rate: 10e-0, Algorithm: 2^15 - 1, 0.151, Pseudorandom (9)
Packet Forwarding Engine configuration:
Destination slot: 3, PLP byte: 1 (0x00)
CoS information:
CoS transmit queue    Bandwidth      Buffer  Priority  Limit

```

```

          %          bps          %          usec
0 limited          95        1945600        95          0          low          none
3 network-control   5         102400         5          0          low          none
Logical interface e1-3/0/0.0 (Index 72) (SNMP ifIndex 32) (Generation 26)
Flags: Device-Down Point-To-Point SNMP-Traps Encapsulation: FR-NLPID
Traffic statistics:
  Input bytes :          0
  Output bytes :          0
  Input packets:          0
  Output packets:          0
Local statistics:
  Input bytes :          0
  Output bytes :          0
  Input packets:          0
  Output packets:          0
Transit statistics:
  Input bytes :          0          0 bps
  Output bytes :          0          0 bps
  Input packets:          0          0 pps
  Output packets:          0          0 pps
Protocol inet, MTU: 1500, Generation: 32, Route table: 0
Flags: None
Addresses, Flags: Dest-route-down Is-Preferred Is-Primary
Destination: 10.1.3/24, Local: 10.1.3.1, Broadcast: 10.1.3.255,
Generation: 42
DLCI 100
Flags: Down, DCE-Unconfigured
Total down time: 00:01:21 sec, Last down: 00:01:21 ago
Traffic statistics:
  Input bytes :          0
  Output bytes :          0
  Input packets:          0
  Output packets:          0
DLCI statistics:
Active DLCI :0 Inactive DLCI :1

```

show interfaces (E1, IMA Link)

```

user@host> show interfaces e1-1/0/0
IMA Link alarms : None
IMA Link defects : LIF, LODS
IMA Link state:
Line : Not synchronized
Near end : Rx: Unusable, Tx: Usable
Far end : Rx: Unusable, Tx: Usable
IMA link media:          Seconds          Count          State
LIF                      0
LODS                     0
Err-ICP                  0
IV                        0
Rx-FC                    0
Tx-FC                    0
FE-Defects               0
FE-Rx-FC                 0
FE-Tx-FC                 0
Rx-ICP                   0
Rx-Stuff                 0
Tx-ICP                   11
Tx-Stuff                 0
Rx-SES                   0
Rx-UAS                   0

```

```

Rx-UUS          1
Tx-UUS          0
FE-Rx-SES       0
FE-Rx-UAS       0
FE-Rx-UUS       0
FE-Tx-UUS       0

```

show interfaces extensive (T1, TDM-CCC-SATOP)

```

user@host> show interfaces t1-1/0/0:1:1 extensive
Physical interface: t1-1/0/0:1:1, Enabled, Physical link is Down
  Interface index: 153, SNMP ifIndex: 579, Generation: 817
  Link-level type: TDM-CCC-SATOP, MTU: 1504, Clocking: Internal, Speed: T1,
  Loopback: None, FCS: 16, Framing: ESF,
  Parent: coc1-1/0/0:1 Interface index 152
  Device flags   : Present Running Down
  Interface flags: Hardware-Down Point-To-Point SNMP-Traps Internal: 0x0
  Link flags     : None
  Hold-times    : Up 0 ms, Down 0 ms
  CoS queues    : 8 supported, 8 maximum usable queues
  Last flapped  : 2012-10-28 02:12:40 PDT (22:32:13 ago)
  Statistics last cleared: 2012-10-29 00:44:52 PDT (00:00:01 ago)
  Egress queues: 8 supported, 4 in use
  Queue counters:

```

	Queued packets	Transmitted packets	Dropped packets
0 best-effort	0	0	0
1 expedited-fo	0	0	0
2 assured-forw	0	0	0
3 network-cont	0	0	0

```

  Queue number:      Mapped forwarding classes
    0                best-effort
    1                expedited-forwarding
    2                assured-forwarding
    3                network-control
DS1  alarms   : None
DS1  defects  : None
T1  media:

```

	Seconds	Count	State
SEF	0	0	OK
BEE	0	0	OK
AIS	0	0	OK
LOF	0	0	OK
LOS	0	0	OK
YELLOW	0	0	OK
CRC Major	0	0	OK
CRC Minor	0	0	OK
BPV	0	0	
EXZ	0	0	
LCV	0	0	
PCV	0	0	
CS	0	0	
CRC	0	0	
LES	0	0	
ES	0	0	
SES	0	0	
SEFS	0	0	
BES	0	0	
UAS	0	0	

```

SAtOP configuration:
  Payload size: 192
  Idle pattern: 0xFF
  Octet aligned: Disabled
  Jitter buffer: packets: 8, latency: 7 ms, auto adjust: Disabled
  Excessive packet loss rate: sample period: 10000 ms, threshold: 30%
DS1 BERT configuration:
  BERT time period: 10 seconds, Elapsed: 0 seconds
  Induced Error rate: 0, Algorithm: 2^15 - 1, 0.151, Pseudorandom (9)
SONET alarms : None
SONET defects : AIS-V, RDI-V
SONET vt:
  BIP-BIP2          0          0
  REI-V             0          0
  LOP-V             0          0 OK
  AIS-V             2          0 Defect Active
  RDI-V             2          0 Defect Active
  UNEQ-V            0          0 OK
  PLM-V             0          0 OK
  ES-V              0
  SES-V             0
  UAS-V             2
  ES-VFE            0
  SES-VFE           0
  UAS-VFE           0
Received SONET overhead:
V5 : 0x07
V5(cmp) : 0x02
Transmitted SONET overhead:
V5 : 0x02
Packet Forwarding Engine configuration:
  Destination slot: 1
CoS information:
  Direction : Output
  CoS transmit queue
Limit          %          bps          %          usec          Priority
0 best-effort  95          1459200  95          0          low
none
3 network-control  5          76800   5          0          low
none

Logical interface t1-1/0/0:1:1.0 (Index 69) (SNMP ifIndex 580) (Generation 525)

Flags: Device-Down Point-To-Point SNMP-Traps Encapsulation: TDM-CCC-SATOP
CE info          Packets          Bytes          Count
CE Tx            1005          192960
CE Rx            1004          192768
CE Rx Forwarded          0
CE Strayed         0
CE Lost            0
CE Malformed       0
CE Misinserted     0
CE AIS dropped      0
CE Dropped         1005          192960
CE Overrun Events          0
CE Underrun Events        0
Protocol ccc, MTU: 1504, Generation: 814, Route table: 0
Flags: Is-Primary

```

show interfaces extensive (DS, TDM-CCC-CESoPSN)

```

user@host> show interfaces ds-1/0/0:1:1:1 extensive
Physical interface: ds-1/0/0:1:1:1, Enabled, Physical link is Down
  Interface index: 154, SNMP ifIndex: 597, Generation: 819
  Link-level type: TDM-CCC-CESoPSN, MTU: 1504, Speed: 1536kbps, Loopback: None,
FCS: 16, Parent: ct1-1/0/0:1:1 Interface index 153
Device flags   : Present Running Down
Interface flags: Hardware-Down Point-To-Point SNMP-Traps Internal: 0x0
Link flags     : None
Hold-times    : Up 0 ms, Down 0 ms
CoS queues    : 8 supported, 8 maximum usable queues
Last flapped  : 2012-10-29 00:49:03 PDT (00:00:35 ago)
Statistics last cleared: Never
Egress queues: 8 supported, 4 in use
Queue counters:      Queued packets  Transmitted packets      Dropped packets

    0 best-effort                0                0                0

    1 expedited-fo                0                0                0

    2 assured-forw                0                0                0

    3 network-cont                0                0                0

Queue number:      Mapped forwarding classes
    0              best-effort
    1              expedited-forwarding
    2              assured-forwarding
    3              network-control
CESoPSN configuration:
  Packetization latency: 1000 us
  Idle pattern: 0xFF
  Jitter buffer: packets: 8, latency: 8 ms, auto adjust: Disabled
  Excessive packet loss rate: sample period: 10000 ms, threshold: 30%
DSO BERT configuration:
  BERT time period: 10 seconds, Elapsed: 0 seconds
  Induced Error rate: 0, Algorithm: 2^15 - 1, 0.151, Pseudorandom (9)
Packet Forwarding Engine configuration:
  Destination slot: 1
CoS information:
  Direction : Output
  CoS transmit queue      Bandwidth      Buffer Priority
Limit
    0 best-effort          95             1459200      95             0             low
none
    3 network-control      5              76800       5              0             low
none

Logical interface ds-1/0/0:1:1:1.0 (Index 69) (SNMP ifIndex 598) (Generation 549)
Flags: Device-Down Point-To-Point SNMP-Traps Encapsulation: TDM-CCC-CESoPSN
CE info      Packets      Bytes Count
CE Tx        0            0
CE Rx        35712        6856704
CE Rx Forwarded      0
CE Strayed          0
CE Lost             0
CE Malformed        0
CE Misinserted      0

```

```
CE AIS dropped          0
CE Dropped              0          0
CE Overrun Events       0
CE Underrun Events      1
Protocol ccc, MTU: 1504, Generation: 857, Route table: 0
  Flags: Is-Primary
```


show interfaces (T3 or E3)

Syntax `show interfaces interface-type`
`<brief | detail | extensive | terse>`
`<descriptions>`
`<media>`
`<snmp-index snmp-index>`
`<statistics>`

Release Information Command introduced before Junos OS Release 7.4.

Description Display status information about the specified T3 or E3 interface.

Options *interface-type*—On M Series and T Series routers, the T3 interface type is **t3-fpc/pic/port**, whereas the E3 interface type is **e3-fpc/pic/port**.

brief | detail | extensive | terse—(Optional) Display the specified level of output.

descriptions—(Optional) Display interface description strings.

media—(Optional) Display media-specific information about network interfaces.

snmp-index *snmp-index*—(Optional) Display information for the specified SNMP index of the interface.

statistics—(Optional) Display static interface statistics.

Required Privilege Level view

List of Sample Output [show interfaces \(T3, PPP\) on page 206](#)
[show interfaces detail \(T3, PPP\) on page 207](#)
[show interfaces extensive \(T3, PPP\) on page 208](#)
[show interfaces \(E3, Frame Relay\) on page 209](#)
[show interfaces detail \(E3, Frame Relay\) on page 210](#)
[show interfaces extensive \(E3, Frame Relay\) on page 211](#)

Output Fields [Table 13 on page 197](#) lists the output fields for the **show interfaces** (T3 or E3) command. Output fields are listed in the approximate order in which they appear.

Table 13: T3 or E3 show interfaces Output Fields

Field Name	Field Description	Level of Output
Physical Interface		
Physical interface	Name of the physical interface.	All levels
Enabled	State of the interface. Possible values are described in the “Enabled Field” section under <i>Common Output Fields Description</i> .	All levels

Table 13: T3 or E3 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
Interface index	Physical interface's index number, which reflects its initialization sequence.	detail extensive none
SNMP ifIndex	SNMP index number for the physical interface.	detail extensive none
Generation	Unique number for use by Juniper Networks technical support only.	detail extensive
Link-level type	Encapsulation being used on the physical interface.	All levels
MTU	MTU size on the physical interface.	All levels
Clocking	Reference clock source. It can be Internal or External .	All levels
Speed	Speed at which the interface is running.	All levels
Loopback	Whether loopback is enabled and the type of loopback (local or remote).	All levels
FCS	Frame check sequence on the interface (either 16 or 32). The default is 16 bits.	All levels
Mode	(T3 only) Whether C-bit parity mode or M13 mode is enabled.	All levels
Long buildout	(T3 only) Buildout setting: less than 255 feet (68 meters) or greater than 255 feet and shorter than 450 feet (137 meters).	All levels
Framing	(E3 only) Physical layer framing format used on the link. It can be G751 or Unframed . The default is G751 .	All levels
Device flags	Information about the physical device. Possible values are described in the "Device Flags" section under <i>Common Output Fields Description</i> .	All levels
Interface flags	Information about the interface. Possible values are described in the "Interface Flags" section under <i>Common Output Fields Description</i> .	All levels
Link flags	Information about the link. Possible values are described in the "Link Flags" section under <i>Common Output Fields Description</i> .	All levels
Hold-times	Current interface hold-time up and hold-time down, in milliseconds.	detail extensive
Keepalive settings	(PPP and HDLC) Configured settings for keepalives. <ul style="list-style-type: none"> interval seconds—Time in seconds between successive keepalive requests. The range is 10 seconds through 32,767 seconds, with a default of 10 seconds. down-count number—Number of keepalive packets a destination must fail to receive before the network takes a link down. The range is 1 through 255, with a default of 3. up-count number—Number of keepalive packets a destination must receive to change a link's status from down to up. The range is 1 through 255, with a default of 1. 	detail extensive none

Table 13: T3 or E3 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
Keepalive statistics or Keepalive	<p>(PPP and HDLC) Information about keepalive packets.</p> <ul style="list-style-type: none"> • Input—Number of keepalive packets received by PPP. <ul style="list-style-type: none"> • (last seen 00:00:00 ago)—Time since the last keepalive packet was received, in the format <i>hh:mm:ss</i>. • Output—Number of keepalive packets sent by PPP and how long ago the last keepalive packets were sent and received. <ul style="list-style-type: none"> • (last seen 00:00:00 ago)—Time since the last keepalive packet was sent, in the format <i>hh:mm:ss</i>. 	detail extensive none
LMI settings	<p>(Frame Relay) Local Management Interface (LMI) settings (ANSI or ITU). ANSI LMI settings is the default. The format is LMI settings: value, value... xx seconds, where <i>value</i> can be:</p> <ul style="list-style-type: none"> • n391dte—DTE full status polling interval (1–255) • n392dce—DCE error threshold (1–10) • n392dte—DTE error threshold (1–10) • n393dce—DCE monitored event count (1–10) • n393dte—DTE monitored event count (1–10) • t391dte—DTE polling timer (5–30 seconds) • t392dce—DCE polling verification timer (5–30 seconds) 	detail extensive none
LMI	<p>(Frame Relay) LMI statistics:</p> <ul style="list-style-type: none"> • Input—Number of packets coming in on the interface (<i>nn</i>) and how much time has passed since the last packet arrived. The format is Input: nn (last seen hh:mm:ss ago). • Output—Number of packets sent out on the interface (<i>nn</i>) and how much time has passed since the last packet was sent. The format is Output: nn (last sent hh:mm:ss ago). 	detail extensive none
DTE statistics	<p>(Frame Relay) Statistics about messages transmitted from the data terminal equipment (DTE) to the data communications equipment (DCE):</p> <ul style="list-style-type: none"> • Enquiries sent—Number of link status enquiries sent from the DTE to the DCE. • Full enquiries sent—Number of full enquiries sent from the DTE to the DCE. • Enquiry responses received—Number of enquiry responses received by the DTE from the DCE. • Full enquiry responses received—Number of full enquiry responses sent from the DTE to the DCE. 	detail extensive none
DCE statistics	<p>(Frame Relay) Statistics about messages transmitted from the DCE to the DTE:</p> <ul style="list-style-type: none"> • Enquiries received—Number of enquiries received by the DCE from the DTE. • Full enquiries received—Number of full enquiries received by the DCE from the DTE. • Enquiry responses sent—Number of enquiry responses sent from the DCE to the DTE. • Full enquiry responses sent—Number of full enquiry responses sent from the DCE to the DTE. 	detail extensive none

Table 13: T3 or E3 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
Common statistics	(Frame Relay) Statistics about messages sent between the DTE and the DCE: <ul style="list-style-type: none"> Unknown messages received—Number of received packets that do not fall into any category. Asynchronous updates received—Number of link status peer changes received. Out-of-sequence packets received—Number of packets for which the sequence of the packets received is different from the expected sequence. Keepalive responses timedout—Number of keepalive responses that timed out when no LMI packet was reported for n392dte or n393dce intervals. (See LMI settings.) 	detail extensive none
Nonmatching DCE-end DLCIs	(Frame Relay. Displayed only from the DTE.) Number of DLCIs configured from the DCE.	detail extensive none
LCP state	(PPP) Link Control Protocol state. <ul style="list-style-type: none"> Conf-ack-received—Acknowledgement was received. Conf-ack-sent—Acknowledgement was sent. Conf-req-sent—Request was sent. Down—LCP negotiation is incomplete (not yet completed or has failed). Opened—LCP negotiation is successful. 	detail extensive none
NCP state	(PPP) Network Control Protocol state. <ul style="list-style-type: none"> Conf-ack-received—Acknowledgement was received. Conf-ack-sent—Acknowledgement was sent. Conf-req-sent—Request was sent. Down—NCP negotiation is incomplete (not yet completed or has failed). Opened—NCP negotiation is successful. 	detail extensive none
CHAP state	(PPP) Displays the state of the Challenge Handshake Authentication Protocol (CHAP) during its transaction. <ul style="list-style-type: none"> Chap-Resp-received—Response received for the challenge sent, but CHAP not yet moved into the Success state. (Most likely with RADIUS authentication.) Chap-Resp-sent—Response sent for the challenge received. Chap-Chal-sent—Challenge sent. Chap-Chal-received—Challenge received but response not yet sent. Down—CHAP authentication is incomplete (not yet completed or has failed). Not-configured—CHAP is not configured on the interface. Opened—CHAP authentication was successful. 	detail extensive none
Last flapped	Date, time, and how long ago the interface went from down to up. The format is Last flapped: year-month-day hour:minute:second timezone (year-month-day hour:minute:second ago) . For example, Last flapped: 2002-04-26 10:52:40 PDT (04:33:20 ago) .	detail extensive none
CoS queues	Number of CoS queues configured.	detail extensive none

Table 13: T3 or E3 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
Input rate	Input rate in bits per second (bps) and packets per second (pps).	None specified
Output rate	Output rate in bps and pps.	None specified
Statistics last cleared	Time when the statistics for the interface were last set to zero.	detail extensive
Traffic statistics	<p>Number and rate of bytes and packets received and transmitted on the physical interface.</p> <ul style="list-style-type: none"> • Input bytes—Number of bytes received on the interface • Output bytes—Number of bytes transmitted on the interface. • Input packets—Number of packets received on the interface • Output packets—Number of packets received on the interface. 	detail extensive
Input errors	<p>Input errors on the interface. The following paragraphs explain the counters whose meaning might not be obvious:</p> <ul style="list-style-type: none"> • Errors—Sum of the incoming frame aborts and FCS errors. • Drops—Number of packets dropped by the input queue of the I/O Manager ASIC. If the interface is saturated, this number increments once for every packet that is dropped by the ASIC's RED mechanism. • Framing errors—Number of packets received with an invalid frame checksum (FCS). • Runts—(T3 only) Number of frames received that are smaller than the runt threshold. • Giants—(T3 only) Number of frames received that are larger than the giant threshold. • Bucket Drops—Drops resulting from the traffic load exceeding the interface transmit/receive leaky bucket configuration. The default is off. • Policed discards—Number of frames that the incoming packet match code discarded because they were not recognized or not of interest. Usually, this field reports protocols that the Junos OS does not handle. • L3 incompletes—Number of incoming packets discarded because they failed Layer 3 (usually IPv4) sanity checks of the header. For example, a frame with less than 20 bytes of available IP header is discarded. • L2 channel errors—Number of times the software did not find a valid logical interface for an incoming frame. • L2 mismatch timeouts—Number of malformed or short packets that caused the incoming packet handler to discard the frame as unreadable. • HS link CRC errors—Number of errors on the high-speed links between the ASICs responsible for handling the router interfaces. • SRAM errors—Number of hardware errors that occurred in the static RAM (SRAM) on the PIC or PIM. If the value of this field increments, the PIC or PIM is malfunctioning. • Resource errors—Sum of transmit drops. 	extensive

Table 13: T3 or E3 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
Output errors	<p>Output errors on the interface. The following paragraphs explain the counters whose meaning might not be obvious:</p> <ul style="list-style-type: none"> • Carrier transitions—Number of times the interface has gone from down to up. This number does not normally increment quickly, increasing only when the cable is unplugged, the far-end system is powered down and up, or another problem occurs. If the number of carrier transitions increments (perhaps once every 10 seconds), the cable, the far-end system, or the PIC or PIM is malfunctioning. • Errors—Sum of the outgoing frame aborts and FCS errors. • Drops—Number of packets dropped by the output queue of the I/O Manager ASIC. If the interface is saturated, this number increments once for every packet that is dropped by the ASIC's RED mechanism. • Aged packets—Number of packets that remained in shared packet SDRAM so long that the system automatically purged them. The value in this field should never increment. If it does, it is most likely a software bug or possibly malfunctioning hardware. • MTU errors—Number of packets whose size exceeded the MTU of the interface. • Resource errors—Sum of transmit drops. 	extensive
Queue counters	<p>CoS queue number and its associated user-configured forwarding class name.</p> <ul style="list-style-type: none"> • Queued packets—Number of queued packets. • Transmitted packets—Number of transmitted packets. • Dropped packets—Number of packets dropped by the ASIC's RED mechanism. 	detail extensive
Active alarms Active defects	<p>E3 media-specific defects that can render the interface unable to pass packets. When a defect persists for a certain amount of time, it is promoted to an alarm. Based on the router configuration, an alarm can ring the red or yellow alarm bell on the router, or turn on the red or yellow alarm LED on the craft interface.</p> <ul style="list-style-type: none"> • AIS—Alarm indication signal • EXZ—Excessive zeros • FERF—Far-end receive failures • IDLE—Idle code detected • LCD—Loss of cell delineation • LCV—Line code violation • LOF—Loss of frame • LOS—Loss of signal • PLL—Phase-locked loop • YLW—Remote defect indication 	detail extensive none

Table 13: T3 or E3 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
DS3 media or E3 media	<p>Counts of DS3 (T3) or E3 media-specific errors.</p> <ul style="list-style-type: none"> • Seconds—Number of seconds the defect has been active. • Count—Number of times that the defect has gone from inactive to active. • State—State of the error. State other than OK indicates a problem. <p>The DS3 or E3 media-specific error types can be:</p> <ul style="list-style-type: none"> • PLL Lock—Phase-locked loop out of lock • Reframing—Frame alignment recovery time • AIS—Alarm indication signal • LOF—Loss of frame • LOS—Loss of signal • IDLE—Idle code detected • YELLOW—Errors at the remote site receiver • BPV—Bipolar violation • EXZ—Excessive zeros • LCV—Line code violation • PCV—(DS3 only) Pulse code violation • CCV—(DS3 only) C-bit coding violation • FEBE—(DS3 only) Far-end block error • LES—Line error seconds • PES—(DS3 only) P-bit errored seconds • PSSES—(DS3 only) P-bit errored seconds (section) • CES—(DS3 only) C-bit errored seconds • CSES—(DS3 only) C-bit severely errored seconds • SEFS—Severely errored framing seconds • UAS—Unavailable seconds 	extensive
HDLC configuration	<p>Information about the HDLC configuration.</p> <ul style="list-style-type: none"> • Policing bucket—Configured state of the receiving policer. • Shaping bucket—Configured state of the transmitting shaper. • Giant threshold—Giant threshold programmed into the hardware. • Runt threshold—Runt threshold programmed into the hardware. • Idle cycle flag—Idle cycle flags. • Start end flag—Start and end flag. 	extensive

Table 13: T3 or E3 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
DSU configuration	<p>Information about the DSU configuration. The last three lines (Bit count, Error bit count, and LOS information) are displayed only if a BERT has ever been run on the interface.</p> <ul style="list-style-type: none"> • Compatibility mod—CSU/DSU compatibility mode: None, Larscom, Kentrox, or Digital-Link. • Scrambling—Payload scrambling: Enabled or Disabled. • Subrate—Configured subrate setting. Applies only when Digital-Link compatibility mode is used. The subrate can be Disabled or display units in Kbps. • FEAC loopbac—(T3) Whether a far-end alarm and control (FEAC) loopback is Active or Inactive. This feature is used to send alarm or status information from the far-end terminal back to the near-end terminal and to initiate T3 loopbacks at the far-end terminal from the near-end terminal. • Response—Whether the FEAC signal is Enabled or Disabled. • Count—Number of FEAC loopbacks. 	extensive
DS3 (or E3) BERT configuration	<p>BERT (bit error rate test) checks the quality of the line. This output appears only when a BERT is run on the interface.</p> <ul style="list-style-type: none"> • BERT time period—Configured total time period that the BERT is to run. • Elapsed—Actual time elapsed since the start of the BERT (in seconds). • Induced error rate—Configured rate at which the bit errors are induced in the BERT pattern. • Algorithm—Type of algorithm selected for the BERT. 	detail extensive none
Packet Forwarding Engine configuration	<p>Information about the configuration of the Packet Forwarding Engine:</p> <ul style="list-style-type: none"> • Destination slot—FPC slot number. • PLP byte—Packet Level Protocol byte. 	extensive
CoS information	<p>Information about the CoS queue for the physical interface.</p> <ul style="list-style-type: none"> • CoS transmit queue—Queue number and its associated user-configured forwarding class name. • Bandwidth %—Percentage of bandwidth allocated to the queue. • Bandwidth bps—Bandwidth allocated to the queue (in bps). • Buffer %—Percentage of buffer space allocated to the queue. • Buffer usec—Amount of buffer space allocated to the queue, in microseconds. This value is nonzero only if the buffer size is configured in terms of time. • Priority—Queue priority: low or high. • Limit—Displayed if rate limiting is configured for the queue. Possible values are none and exact. If exact is configured, the queue transmits only up to the configured bandwidth, even if excess bandwidth is available. If none is configured, the queue transmits beyond the configured bandwidth if bandwidth is available. 	extensive

Logical Interface

Table 13: T3 or E3 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
Logical interface	Name of the logical interface.	detail extensive none
Index	Logical interface index number, which reflects its initialization sequence.	detail extensive none
SNMP ifIndex	Logical interface SNMP interface index number.	detail extensive none
Generation	Unique number for use by Juniper Networks technical support only.	extensive
Flags	Information about the interface. Possible values are described in the “Interface Flags” section under <i>Common Output Fields Description</i> .	detail extensive none
Encapsulation	Encapsulation on the logical interface.	detail extensive none
Input packets	Number of packets received on the logical interface.	None specified
Output packets	Number of packets transmitted on the logical interface.	None specified
Traffic statistics	(Frame Relay) Number and rate of bytes and packets received and transmitted on the logical interface. <ul style="list-style-type: none"> • Input bytes—Number of bytes received on the interface. • Output bytes—Number of bytes transmitted on the interface. • Input packets—Number of packets received on the interface. • Output packets—Number of packets transmitted on the interface. 	detail extensive
Local statistics	(Frame Relay) Statistics for traffic received from and transmitted to the Routing Engine. When a burst of traffic is received, the value in the output packet rate field might briefly exceed the peak cell rate. It takes awhile (generally, less than 1 second) for this counter to stabilize.	detail extensive
Transit statistics	(Frame Relay) Statistics for traffic transiting the router. When a burst of traffic is received, the value in the output packet rate field might briefly exceed the peak cell rate. This counter normally stabilizes in less than 1 second.	detail extensive
Protocol	Protocol family configured on the logical interface, such as iso , inet6 , mlfr , or mpls .	detail extensive none
Multilink bundle	(Multilink) Interface name for the multilink bundle.	detail extensive none
MTU	MTU size on the logical interface.	detail extensive none
Generation	Unique number for use by Juniper Networks technical support only.	detail extensive
Route table	Routing table in which the logical interface address is located. For example, 0 refers to the routing table inet.0.	detail extensive
Flags	Information about the protocol family flags. Possible values are described in the “Family Flags” section under <i>Common Output Fields Description</i> .	detail extensive none

Table 13: T3 or E3 show interfaces Output Fields (continued)

Field Name	Field Description	Level of Output
Addresses, Flags	Information about the address flags. Possible values are described in the “Addresses Flags” section under <i>Common Output Fields Description</i> .	detail extensive none
Destination	IP address of the remote side of the connection.	detail extensive none
Local	IP address of the logical interface.	detail extensive none
Broadcast	Broadcast address.	detail extensive none
Generation	Unique number for use by Juniper Networks technical support only.	detail extensive none
DLCI	<p>(Frame Relay) DLCI number of the logical interface. The following DLCI information is displayed: Flags, Total down time, Last down, and Traffic statistics (or Input packets, Output packets). Flags is one or more of the following:</p> <ul style="list-style-type: none"> • Active—Set when the link is active and the DTE and DCE are exchanging information. • Down—Set when the link is active, but no information is received from the DCE. • DCE Unconfigured—Set when the corresponding DLCI in the DCE is not configured. • Configured—Set when the corresponding DLCI in the DCE is configured. • DCE-configured—Displayed when the command is issued from the DTE. 	detail extensive none
DLCI statistics	<p>(Frame Relay) Data-link connection identifier (DLCI) statistics.</p> <ul style="list-style-type: none"> • Active DLCI—Number of active DLCIs. • Inactive DLCI—Number of inactive DLCIs. 	detail extensive none

Sample Output

show interfaces (T3, PPP)

```

user@host> show interfaces t3-0/2/0
Physical interface: t3-0/2/0, Enabled, Physical link is Up
  Interface index: 139, SNMP ifIndex: 35
  Link-level type: PPP, MTU: 4474, Clocking: Internal, Speed: T3,
  Loopback: None, FCS: 16, Mode: C/Bit parity,
  Long buildout: Shorter than 255 feet
  Device flags   : Present Running
  Interface flags: Point-To-Point SNMP-Traps Internal: 0x4000
  Link flags     : Keepalives
  Keepalive settings: Interval 10 seconds, Up-count 1, Down-count 3
  Keepalive: Input: 0 (never), Output: 0 (never)
  LCP state: Down
  NCP state: inet: Not-configured, inet6: Not-configured, iso: Not-configured,
  mpls: Not-configured
  CHAP state: Closed
  CoS queues    : 4 supported, 4 in use
  Last flapped  : 2005-12-05 08:43:06 PST (02:18:40 ago)
  Input rate    : 0 bps (0 pps)

```

```

Output rate      : 72 bps (0 pps)
Active alarms    : None
Active defects    : None
DS3 BERT configuration:
  BERT time period: 10 seconds, Elapsed: 0 seconds
  Algorithm: 2^15 - 1, 0.151, Pseudorandom (9), Induced error rate: 10e-0

Logical interface t3-0/2/0.0 (Index 66) (SNMP ifIndex 54)
  Flags: Hardware-Down Point-To-Point SNMP-Traps Encapsulation: PPP
  Protocol inet, MTU: 4470
  Flags: Protocol-Down
  Addresses, Flags: Dest-route-down Is-Preferred Is-Primary
    Destination: 198.51.100.0/24, Local: 198.51.100.1, Broadcast:
198.51.100.255

```

show interfaces detail (T3, PPP)

```

user@host> show interfaces t3-0/2/0 detail
Physical interface: t3-0/2/0, Enabled, Physical link is Up
  Interface index: 139, SNMP ifIndex: 35, Generation: 22
  Link-level type: PPP, MTU: 4474, Clocking: Internal, Speed: T3,
  Loopback: None, FCS: 16, Mode: C/Bit parity,
  Long buildout: Shorter than 255 feet
  Device flags      : Present Running
  Interface flags: Point-To-Point SNMP-Traps Internal: 0x4000
  Link flags        : Keepalives
  Hold-times        : Up 0 ms, Down 0 ms
  Keepalive settings: Interval 10 seconds, Up-count 1, Down-count 3
  Keepalive statistics:
    Input : 0 (last seen: never)
    Output: 0 (last sent: never)
  LCP state: Down
  NCP state: inet: Not-configured, inet6: Not-configured, iso: Not-configured,
mpls: Not-configured
  CHAP state: Closed
  CoS queues      : 4 supported, 4 in use
  Last flapped    : 2005-12-05 08:43:06 PST (02:18:45 ago)
  Statistics last cleared: Never
  Traffic statistics:
    Input bytes : 0 0 bps
    Output bytes : 152 0 bps
    Input packets: 0 0 pps
    Output packets: 8 0 pps
  Queue counters:

```

	Queued packets	Transmitted packets	Dropped packets
0 best-effort	0	0	0
1 expedited-fo	0	0	0
2 assured-forw	0	0	0
3 network-cont	6	6	0

```

  Active alarms : None
  Active defects : None
  DS3 BERT configuration:
    BERT time period: 10 seconds, Elapsed: 0 seconds
    Algorithm: 2^15 - 1, 0.151, Pseudorandom (9), Induced error rate: 10e-0

Logical interface t3-0/2/0.0 (Index 66) (SNMP ifIndex 54) (Generation 8)
  Flags: Hardware-Down Point-To-Point SNMP-Traps Encapsulation: PPP

```

```

Protocol inet, MTU: 4470, Generation: 17, Route table: 0
Flags: Protocol-Down
Addresses, Flags: Dest-route-down Is-Preferred Is-Primary
Destination: 198.51.100.0/24, Local: 198.51.100.1, Broadcast:
198.51.100.255,
Generation: 24

```

show interfaces extensive (T3, PPP)

```

user@host> show interfaces t3-0/2/0 extensive
Physical interface: t3-0/2/0, Enabled, Physical link is Up
Interface index: 139, SNMP ifIndex: 35, Generation: 22
Link-level type: PPP, MTU: 4474, Clocking: Internal, Speed: T3,
Loopback: None, FCS: 16, Mode: C/Bit parity,
Long buildout: Shorter than 255 feet
Device flags   : Present Running
Interface flags: Point-To-Point SNMP-Traps Internal: 0x4000
Link flags     : Keepalives
Hold-times    : Up 0 ms, Down 0 ms
Keepalive settings: Interval 10 seconds, Up-count 1, Down-count 3
Keepalive statistics:
  Input : 0 (last seen: never)
  Output: 0 (last sent: never)
LCP state: Down
NCP state: inet: Not-configured, inet6: Not-configured, iso: Not-configured,
mpls: Not-configured
CHAP state: Closed
CoS queues   : 4 supported, 4 in use
Last flapped : 2005-12-05 08:43:06 PST (02:18:47 ago)
Statistics last cleared: Never
Traffic statistics:
  Input bytes   :                0                0 bps
  Output bytes  :               171               72 bps
  Input packets :                0                0 pps
  Output packets:                9                0 pps
Input errors:
  Errors: 0, Drops: 0, Framing errors: 0, Runts: 0, Giants: 0,
  Bucket drops: 0, Policed discards: 0, L3 incompletes: 0,
  L2 channel errors: 0, L2 mismatch timeouts: 0, HS link CRC errors: 0,
  SRAM errors: 0, Resource errors: 0
Output errors:
  Carrier transitions: 1, Errors: 0, Drops: 0, Aged packets: 0, MTU errors: 0,

  Resource errors: 0
Queue counters:      Queued packets  Transmitted packets      Dropped packets

  0 best-effort             0                0                0
  1 expedited-fo            0                0                0
  2 assured-forw            0                0                0
  3 network-cont            7                7                0

Active alarms  : None
Active defects : None
DS3 media:
Seconds      Count  State
PLL Lock      0        0 OK
Reframing     0        0 OK
AIS           0        0 OK
LOF           0        0 OK

```

```

LOS                0          0 OK
IDLE               0          0 OK
YELLOW            0          0 OK
BPV               0          0
EXZ               0          0
LCV               1          4
PCV               0          0
CCV               0          0
FEBE              1          11
LES               1
PES               0
PSES              0
CES               0
CSES              0
SEFS              0
UAS               0
HDLC configuration:
  Policing bucket: Disabled
  Shaping bucket : Disabled
  Giant threshold: 4484, Runt threshold: 3
  Idle cycle flag: flags, Start end flag: shared
DSU configuration:
  Compatibility mode: None, Scrambling: Disabled, Subrate: Disabled
  FEAC loopback: Inactive, Response: Disabled, Count: 0
DS3 BERT configuration:
  BERT time period: 10 seconds, Elapsed: 0 seconds
  Algorithm: 2^15 - 1, 0.151, Pseudorandom (9), Induced error rate: 10e-0
Packet Forwarding Engine configuration:
  Destination slot: 0, PLP byte: 1 (0x00)
CoS information:
  CoS transmit queue    Bandwidth    Buffer    Priority    Limit
                        %          bps      %          usec
  0 best-effort         95      42499200  95          0        low    none
  3 network-control     5       2236800   5          0        low    none

Logical interface t3-0/2/0.0 (Index 66) (SNMP ifIndex 54) (Generation 8)
  Flags: Hardware-Down Point-To-Point SNMP-Traps Encapsulation: PPP
  Protocol inet, MTU: 4470, Generation: 17, Route table: 0
  Flags: Protocol-Down
  Addresses, Flags: Dest-route-down Is-Preferred Is-Primary
    Destination: 198.51.100.0/24, Local: 198.51.100.1, Broadcast:
    198.51.100.255,
    Generation: 24

```

show interfaces (E3, Frame Relay)

```

user@host> show interfaces e3-1/2/0
Physical interface: e3-1/2/0, Enabled, Physical link is Up
  Interface index: 153, SNMP ifIndex: 49
  Link-level type: Frame-Relay, MTU: 4474, Clocking: Internal, Speed: E3,
  Loopback: None, FCS: 16, Framing: G751
  Device flags   : Present Running
  Interface flags: Link-Layer-Down Point-To-Point SNMP-Traps Internal: 0x4000
  Link flags     : Keepalives DTE
  ANSI LMI settings: n391dte 6, n392dte 3, n393dte 4, t391dte 10 seconds
  LMI: Input: 0 (never), Output: 4 (00:00:06 ago)
  DTE statistics:
    Enquiries sent           : 4
    Full enquiries sent      : 0
    Enquiry responses received : 0
    Full enquiry responses received : 0

```

```

DCE statistics:
  Enquiries received           : 0
  Full enquiries received      : 0
  Enquiry responses sent       : 0
  Full enquiry responses sent   : 0
Common statistics:
  Unknown messages received    : 0
  Asynchronous updates received : 0
  Out-of-sequence packets received : 0
  Keepalive responses timedout  : 1
CoS queues      : 4 supported, 4 in use
Last flapped    : 2005-12-05 08:46:14 PST (02:27:17 ago)
Input rate      : 0 bps (0 pps)
Output rate     : 0 bps (0 pps)
Active alarms   : None
Active defects  : None

Logical interface e3-1/2/0.0 (Index 66) (SNMP ifIndex 57)
  Flags: Device-Down Point-To-Point SNMP-Traps Encapsulation: FR-NLPID
Input packets : 0
Output packets: 0
  Protocol inet, MTU: 4470
  Flags: None
  Addresses, Flags: Dest-route-down Is-Preferred Is-Primary
    Destination: 198.51.100.0/24, Local: 198.51.100.1, Broadcast:
198.51.100.255
  DLCI 100
    Flags: Down, DCE-Unconfigured
    Total down time: 00:00:06 sec, Last down: 00:00:06 ago
    Input packets : 0
    Output packets: 0
  DLCI statistics:
    Active DLCI :0 Inactive DLCI :1

```

show interfaces detail (E3, Frame Relay)

```

user@host> show interfaces e3-1/2/0 detail
Physical interface: e3-1/2/0, Enabled, Physical link is Up
Interface index: 153, SNMP ifIndex: 49, Generation: 36
Link-level type: Frame-Relay, MTU: 4474, Clocking: Internal, Speed: E3,
Loopback: None, FCS: 16, Framing: G751
Device flags   : Present Running
Interface flags: Link-Layer-Down Point-To-Point SNMP-Traps Internal: 0x4000
Link flags     : Keepalives DTE
Hold-times     : Up 0 ms, Down 0 ms
ANSI LMI settings: n391dte 6, n392dte 3, n393dte 4, t391dte 10 seconds
LMI statistics:
  Input : 0 (last seen: never)
  Output: 5 (last sent 00:00:07 ago)
DTE statistics:
  Enquiries sent           : 5
  Full enquiries sent      : 0
  Enquiry responses received : 0
  Full enquiry responses received : 0
DCE statistics:
  Enquiries received       : 0
  Full enquiries received  : 0
  Enquiry responses sent   : 0
  Full enquiry responses sent : 0
Common statistics:
  Unknown messages received : 0

```

```

Asynchronous updates received      : 0
Out-of-sequence packets received   : 0
Keepalive responses timedout        : 1
CoS queues      : 4 supported, 4 in use
Last flapped    : 2005-12-05 08:46:14 PST (02:27:27 ago)
Statistics last cleared: Never
Traffic statistics:
Input bytes :          0          0 bps
Output bytes :         806          0 bps
Input packets:          0          0 pps
Output packets:         44          0 pps
Queue counters:      Queued packets  Transmitted packets  Dropped packets

0 best-effort          0              0              0
1 expedited-fo         0              0              0
2 assured-forw         0              0              0
3 network-cont        43             43              0

Active alarms : None
Active defects : None

Logical interface e3-1/2/0.0 (Index 66) (SNMP ifIndex 57) (Generation 15)
Flags: Device-Down Point-To-Point SNMP-Traps Encapsulation: FR-NLPID
Traffic statistics:
Input bytes :          0
Output bytes :          0
Input packets:          0
Output packets:          0
Local statistics:
Input bytes :          0
Output bytes :          0
Input packets:          0
Output packets:          0
Transit statistics:
Input bytes :          0          0 bps
Output bytes :          0          0 bps
Input packets:          0          0 pps
Output packets:          0          0 pps
Protocol inet, MTU: 4470, Generation: 24, Route table: 0
Flags: None
Addresses, Flags: Dest-route-down Is-Preferred Is-Primary
Destination: 198.51.100.0/24, Local: 198.51.100.1, Broadcast:
198.51.100.255,
Generation: 38
DLCI 100
Flags: Down, DCE-Unconfigured
Total down time: 00:00:16 sec, Last down: 00:00:16 ago
Traffic statistics:
Input bytes :          0
Output bytes :          0
Input packets:          0
Output packets:          0
DLCI statistics:
Active DLCI :0 Inactive DLCI :1

```

show interfaces extensive (E3, Frame Relay)

```
user@host> show interfaces e3-1/2/0 extensive
```

```

Physical interface: e3-1/2/0, Enabled, Physical link is Up
  Interface index: 153, SNMP ifIndex: 49, Generation: 36
  Link-level type: Frame-Relay, MTU: 4474, Clocking: Internal, Speed: E3,
  Loopback: None, FCS: 16, Framing: G751
  Device flags   : Present Running
  Interface flags: Link-Layer-Down Point-To-Point SNMP-Traps Internal: 0x4000
  Link flags     : Keepalives DTE
  Hold-times    : Up 0 ms, Down 0 ms
  ANSI LMI settings: n391dte 6, n392dte 3, n393dte 4, t391dte 10 seconds
  LMI statistics:
    Input : 0 (last seen: never)
    Output: 6 (last sent 00:00:02 ago)
  DTE statistics:
    Enquiries sent           : 5
    Full enquiries sent      : 1
    Enquiry responses received : 0
    Full enquiry responses received : 0
  DCE statistics:
    Enquiries received       : 0
    Full enquiries received   : 0
    Enquiry responses sent    : 0
    Full enquiry responses sent : 0
  Common statistics:
    Unknown messages received : 0
    Asynchronous updates received : 0
    Out-of-sequence packets received : 0
    Keepalive responses timedout : 1
  CoS queues : 4 supported, 4 in use
  Last flapped : 2005-12-05 08:46:14 PST (02:27:30 ago)
  Statistics last cleared: Never
  Traffic statistics:
    Input bytes : 0 0 bps
    Output bytes : 821 56 bps
    Input packets: 0 0 pps
    Output packets: 45 0 pps
  Input errors:
    Errors: 0, Drops: 0, Framing errors: 21118, Bucket drops: 0,
    Policed discards: 0, L3 incompletes: 0, L2 channel errors: 0,
    L2 mismatch timeouts: 0, HS link CRC errors: 0, SRAM errors: 0,
    Resource errors: 0
  Output errors:
    Carrier transitions: 1, Errors: 0, Drops: 0, Aged packets: 0, MTU errors: 0,

    Resource errors: 0
  Queue counters:
    Queued packets  Transmitted packets  Dropped packets

    0 best-effort      0              0              0
    1 expedited-fo     0              0              0
    2 assured-forw     0              0              0
    3 network-cont     44             44             0

  Active alarms : None
  Active defects : None
  E3 media:
    Seconds  Count  State
    PLL Lock    0      0 OK
    Reframing   187    1 OK
    AIS         0      0 OK
    LOF        187    1 OK

```



```

LOS                187          1 OK
IDLE               0           0 OK
YELLOW            0           0 OK
BPV               0           0
EXZ               0           0
LCV               188       12303167
LES               188
SEFS              187
UAS               195

```

DSU configuration:

Compatibility mode: None, Scrambling: Disabled

E3 BERT configuration:

BERT time period: 10 seconds, Elapsed: 0 seconds

Algorithm: 2^15 - 1, 0.151, Pseudorandom (9), Induced Error rate: 10e-0

Packet Forwarding Engine configuration:

Destination slot: 1, PLP byte: 1 (0x00)

CoS information:

CoS transmit queue	%	Bandwidth bps	%	Buffer usec	Priority	Limit
0 best-effort	95	32649600	95	0	low	none
3 network-control	5	1718400	5	0	low	none

Logical interface e3-1/2/0.0 (Index 66) (SNMP ifIndex 57) (Generation 15)

Flags: Device-Down Point-To-Point SNMP-Traps Encapsulation: FR-NLPID

Traffic statistics:

```

Input bytes : 0
Output bytes : 0
Input packets: 0
Output packets: 0

```

Local statistics:

```

Input bytes : 0
Output bytes : 0
Input packets: 0
Output packets: 0

```

Transit statistics:

```

Input bytes : 0 0 bps
Output bytes : 0 0 bps
Input packets: 0 0 pps
Output packets: 0 0 pps

```

Protocol inet, MTU: 4470, Generation: 24, Route table: 0

Flags: None

Addresses, Flags: Dest-route-down Is-Preferred Is-Primary

Destination: 198.51.100.0/24, Local: 198.51.100.1, Broadcast:

198.51.100.255,

Generation: 38

DLCI 100

Flags: Down, DCE-Unconfigured

Total down time: 00:00:19 sec, Last down: 00:00:19 ago

Traffic statistics:

```

Input bytes : 0
Output bytes : 0
Input packets: 0
Output packets: 0

```

DLCI statistics:

Active DLCI :0 Inactive DLCI :1

