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Junos<sup>®</sup> OS

## SONET/SDH Interfaces Feature Guide for Routing Devices



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# Table of Contents

	About the Documentation . . . . .	xv
	Documentation and Release Notes . . . . .	xv
	Supported Platforms . . . . .	xv
	Using the Examples in This Manual . . . . .	xv
	Merging a Full Example . . . . .	xvi
	Merging a Snippet . . . . .	xvi
	Documentation Conventions . . . . .	xvii
	Documentation Feedback . . . . .	xix
	Requesting Technical Support . . . . .	xix
	Self-Help Online Tools and Resources . . . . .	xix
	Opening a Case with JTAC . . . . .	xx
<b>Part 1</b>	<b>Overview</b>	
<b>Chapter 1</b>	<b>SONET/SDH Interfaces Overview . . . . .</b>	<b>3</b>
	SONET/SDH Interfaces Overview . . . . .	3
<b>Part 2</b>	<b>Configuring SONET/SDH Interfaces</b>	
<b>Chapter 2</b>	<b>Configuring SONET/SDH Physical Interface Properties . . . . .</b>	<b>7</b>
	Configuring SONET/SDH Physical Interface Properties . . . . .	8
	Configuring SONET/SDH Physical Interface Options . . . . .	8
	Configuring SONET/SDH Interface-Specific Options . . . . .	9
	Configuring MPLS Option for Passive Monitoring . . . . .	11
	Configuring Automatic Protection Switching Options . . . . .	11
	Configuring the Media MTU . . . . .	14
	Configuring the Media MTU on SONET/SDH Interfaces . . . . .	15
	Framing Mode Overview . . . . .	16
	Configuring SONET/SDH Framing Mode for Ports . . . . .	17
	Configuring Virtual Tributary Mapping . . . . .	17
	Incrementing STM ID Overview . . . . .	19
	Configuring an Incrementing STM ID to Interoperate with Older Equipment in SDH Mode . . . . .	19
	SONET/SDH Rate-Selectability Overview . . . . .	20
	Configuring SONET/SDH Rate-Selectability . . . . .	22
	SONET/SDH Interface Speed Overview . . . . .	23
	Configuring SONET/SDH Interface Speed . . . . .	25
	SONET/SDH Header Byte Values Overview . . . . .	26
	Configuring SONET/SDH Header Byte Values to Identify Error Conditions . . . . .	28
	Understand the SONET Frame Checksum . . . . .	29

	Configuring the SONET/SDH Frame Checksum . . . . .	29
	Configuring SONET/SDH Loopback Capability to Identify a Problem as Internal or External . . . . .	30
	Configuring SONET/SDH Loopback Capability . . . . .	31
	Displaying SONET/SDH Loopback Capability Configuration . . . . .	32
	Determining Whether the Problem Is Internal or External with Loopback Capability . . . . .	32
	SONET/SDH Path Trace Identifier Overview . . . . .	33
	Configuring the SONET/SDH Path Trace Identifier for a Circuit . . . . .	34
	SONET/SDH HDLC Payload Scrambling Overview . . . . .	34
	Configuring SONET/SDH HDLC Payload Scrambling for Link Stability . . . . .	35
	Configuring the Clock Source on SONET/SDH Interfaces . . . . .	36
	Configuring Channelized IQ and IQE SONET/SDH Loop Timing . . . . .	37
	Damping Shorter Physical Interface Transitions . . . . .	38
	Configuring SONET Options for 10-Gigabit Ethernet Interfaces . . . . .	39
	Configuring 4-Port OC192 PIC to Operate in OC768-over-OC192 Mode . . . . .	41
	Receive and Transmit Leaky Bucket Properties Overview . . . . .	42
	Configuring Receive and Transmit Leaky Bucket Properties to Reduce Network Congestion . . . . .	43
<b>Chapter 3</b>	<b>Configuring Interface Encapsulation on SONET/SDH Interfaces . . . . .</b>	<b>45</b>
	Understanding Interface Encapsulation on SONET/SDH Interfaces . . . . .	45
	Understanding Encapsulation on a Physical SONET/SDH Interface . . . . .	46
	Point-to-Point Protocol (PPP) . . . . .	46
	Cisco HDLC . . . . .	46
	Frame Relay . . . . .	46
	Frame Relay Ether Type . . . . .	47
	Understanding Encapsulation on a Logical SONET/SDH Interface . . . . .	47
	Configuring Interface Encapsulation on SONET/SDH Interfaces . . . . .	48
	Configuring the Encapsulation on a Physical SONET/SDH Interface . . . . .	48
	Displaying the Encapsulation on a Physical SONET/SDH Interface . . . . .	49
	Configuring the Frame Relay Encapsulation on a Logical SONET/SDH Interface . . . . .	49
	Configuring the Point-to-Point Protocol Encapsulation on a Physical SONET/SDH Interface . . . . .	50
	PPP Support on SONET/SDH Interfaces . . . . .	50
	Configuring PPP Support on SONET/SDH Interfaces . . . . .	51
<b>Chapter 4</b>	<b>Configuring How SONET/SDH Interface Defects Are Handled . . . . .</b>	<b>53</b>
	SONET/SDH Defect Triggers Overview . . . . .	53
	SONET/SDH Defect Hold Times for Damping Interface Transitions Overview . . . . .	55
	Configuring SONET/SDH Defect Triggers . . . . .	56
	Configuring SONET/SDH Defect Triggers to Be Ignored . . . . .	57
	Configuring SONET/SDH Defect Hold Times . . . . .	57
	Displaying the Configuration Where the SONET/SDH Defects to be Ignored are Listed . . . . .	57

<b>Chapter 5</b>	<b>Configuring APS and MSP to Protect from Circuit Failures . . . . . 59</b>
	Automatic Protection Switching and Multiplex Section Protection Overview . . . 60
	Configuring Automatic Protect Switching . . . . . 61
	Basic Automatic Protect Switching Overview . . . . . 64
	Configuring Basic Automatic Protect Switching . . . . . 64
	Example: Configuring Basic APS Support on Routers . . . . . 66
	Configuring Lockout of Protection for SDH Interfaces . . . . . 69
	APS Timers Overview . . . . . 70
	Configuring APS Timers . . . . . 70
	Container Interfaces for APS on SONET Links Overview . . . . . 71
	Configuring Container Interfaces for APS on SONET Links . . . . . 72
	Configuring Container Interfaces on SONET Links . . . . . 72
	Displaying Container Interface Configuration . . . . . 74
	Displaying the APS Container Interface Configuration . . . . . 75
	APS Using a Container Interface with ATM Encapsulation Overview . . . . . 75
	Configuring APS Using a Container Interface with ATM Encapsulation . . . . . 76
	Displaying APS Using a Container Interface with ATM Encapsulation . . . . . 77
	Displaying APS Using a Container Interface with ATM Encapsulation . . . . . 77
	Displaying the APS Container Interface Configuration . . . . . 78
	APS Load Sharing Between Circuit Pairs Overview . . . . . 78
	Configuring APS Load Sharing . . . . . 79
	Example: Configuring APS Load Sharing Between Circuit Pairs . . . . . 80
	Link PIC Redundancy Overview . . . . . 83
	Configuring Link PIC Redundancy . . . . . 84
	Configuring Link State Replication . . . . . 84
	Displaying Link PIC Redundancy . . . . . 84
	Switching Between the Working and Protect Circuits Overview . . . . . 85
	Configuring Switching Between the Working and Protect Circuits . . . . . 86
	Revertive Mode Overview . . . . . 88
	Configuring Revertive Mode . . . . . 88
	Switching Mode Overview . . . . . 90
	Configuring Switching Mode . . . . . 91
<b>Chapter 6</b>	<b>Configuring Aggregated SONET/SDH Interfaces for High Availability . . . . 93</b>
	Understanding Aggregated SONET/SDH Interfaces . . . . . 93
	Understanding Aggregated SONET/SDH Properties . . . . . 93
	Creating Aggregated SONET/SDH Interfaces . . . . . 94
	SONET/SDH Link Aggregation Overview . . . . . 94
	Aggregated SONET/SDH Link Speed Overview . . . . . 94
	Configuring Aggregated SONET/SDH Minimum Links . . . . . 95
	Configuring Aggregated SONET/SDH Interfaces . . . . . 95
	Configuring Aggregated SONET/SDH Interfaces . . . . . 95
	Configuring Device Count . . . . . 95
	Configuring Constituent Physical Interface . . . . . 96
	Configuring an Aggregated SONET/SDH Interfaces . . . . . 96
	Displaying the Aggregated SONET/SDH Interface Configuration . . . . . 97
	Deleting an Aggregated SONET/SDH Interface . . . . . 98
	Deleting the Interface . . . . . 98
	Deleting Device Count . . . . . 99

	Configuring Filtering on a Aggregated SONET/SDH Interface . . . . .	99
	Configuring Filters or Sampling on Aggregated SONET/SDH Links . . . .	99
	Configuring Filter Options . . . . .	99
	Configuring Sampling on Aggregated SONET/SDH Interfaces . . . . .	100
	Configuring Sampling on a Aggregated SONET/SDH Interface . . . . .	100
	Configuring Sampling Filter Options . . . . .	100
	Configuring Forwarding Options For a Sampling Filter . . . . .	101
<b>Part 3</b>	<b>Monitoring and Troubleshooting Information</b>	
<b>Chapter 7</b>	<b>Monitoring SONET/SDH Interfaces . . . . .</b>	<b>105</b>
	Packet Flow Monitoring on SONET/SDH Interfaces Overview . . . . .	105
	To Monitor Packets with MPLS Labels . . . . .	105
	Enabling Packet Flow Monitoring on SONET/SDH Interfaces . . . . .	106
	Configuring Packet Flow Monitoring on a SONET/SDH Interface . . . . .	106
	Configuring Packet Flow Monitoring on a Monitoring Services Interface . .	107
	Removing MPLS Labels from Incoming Packets . . . . .	107
	Configuring Multicast Statistics Collection on SONET Interfaces . . . . .	109
	Configuring Multicast Statistics Collection on Aggregated SONET Interfaces . .	109
<b>Chapter 8</b>	<b>Troubleshooting SONET/SDH Interfaces . . . . .</b>	<b>111</b>
	Configuring Interface Diagnostics Tools to Test the Physical Layer	
	Connections . . . . .	111
	Configuring Loopback Testing . . . . .	111
	Configuring BERT Testing . . . . .	113
	Starting and Stopping a BERT Test . . . . .	117
	Investigating Interface Steps and Commands . . . . .	117
	Investigating Interface Steps and Commands Overview . . . . .	118
	Monitoring Interfaces . . . . .	118
	Performing a Loopback Test on an Interface . . . . .	119
	Locating Interface Alarms . . . . .	121
	Monitoring SONET Interfaces . . . . .	121
	Checklist for Monitoring SONET Interfaces . . . . .	121
	Monitoring SONET Interfaces . . . . .	122
	Displaying the Status of SONET Interfaces . . . . .	122
	Displaying the Status of a Specific SONET Interface . . . . .	123
	Displaying Extensive Status Information for a Specific SONET Interface . . . . .	124
	Monitoring Statistics for a SONET Interface . . . . .	125
	Verifying the Status of the Logical Interface . . . . .	128
	Using Loopback Testing for SONET Interfaces . . . . .	129
	Checklist for Using Loopback Testing for SONET Interfaces . . . . .	129
	Diagnosing a Suspected Hardware Problem with a SONET Interface . . . . .	131
	Creating a Loopback . . . . .	131
	Creating a Physical Loopback . . . . .	132
	Configuring a Local Loopback . . . . .	132
	Setting Clocking to Internal . . . . .	133
	Verifying That the SONET Interface Is Up . . . . .	133
	Clearing SONET Interface Statistics . . . . .	135

Checking That the Received and Transmitted Path Trace Are the Same . . .	135
Forcing the Link Layer to Stay Up . . . . .	136
Configuring Encapsulation to Cisco-HDLC . . . . .	136
Configuring No-Keepalives . . . . .	137
Pinging the SONET Interface . . . . .	138
Checking for SONET Interface Error Statistics . . . . .	138
Diagnosing a Suspected Circuit Problem . . . . .	139
Creating a Loop from the Router to the Network . . . . .	140
Creating a Loop to the Router from Various Points in the Network . . . .	140
Locating SONET Alarms and Errors . . . . .	141
List of Common SONET Alarms and Errors . . . . .	141
Displaying SONET Alarms and Errors . . . . .	142
Locating Most Common SONET Alarms and Errors . . . . .	146
Locating Loss of Signal Alarms . . . . .	146
Locating Alarm Indication Signal Alarms . . . . .	147
Example of a Router Receiving Only an AIS-P Alarm . . . . .	148
Example of a Router Receiving Both an AIS-L and AIS-P Alarm . . . .	148
Locating Remote Defect Indication Alarms . . . . .	149
Example of a Router Receiving Only an RDI-P Alarm . . . . .	149
Example of a Router Receiving Both an RDI-L and RDI-P Alarm . . . .	150
Locating Remote Error Indication Line Errors . . . . .	151
Example of Only an REI-P Counter Incrementing . . . . .	151
Example of Both REI-L and REI-P Counters Incrementing . . . . .	152
Locating Bit Error Rate Alarms . . . . .	153
Locating Payload Label Mismatch Path Alarms . . . . .	155
Locating Loss of Pointer Path Alarms . . . . .	157
Locating Unequipped Payload Alarms . . . . .	158
Locating Phase Lock Loop Alarms . . . . .	159
Enabling SONET Payload Scrambling . . . . .	162
Checklist for Enabling SONET Payload Scrambling . . . . .	162
Understanding SONET Payload Scrambling . . . . .	162
Checking SONET HDLC Payload Scrambling . . . . .	163
Configuring SONET HDLC Payload Scrambling . . . . .	164
Checking the SONET Frame Checksum . . . . .	165
Checklist for Checking the SONET Frame Checksum . . . . .	165
Understand the SONET Frame Checksum . . . . .	166
Checking the SONET Frame Checksum . . . . .	167
Examining Output for Framing Errors . . . . .	167
Checking the FCS Configuration . . . . .	169
Configuring a SONET Frame Checksum . . . . .	170
Returning to the Default 16-Bit Checksum . . . . .	171
Configuring a 16-Bit Checksum . . . . .	171
Configuring a 32-Bit Checksum . . . . .	172

## Part 4

### Chapter 9

## Configuration Statements and Operational Commands

<b>Configuration Statements . . . . .</b>	<b>175</b>
advertise-interval . . . . .	177
aggregate (SONET/SDH) . . . . .	177

aggregated-sonet-options	178
annex	178
aps	179
atm-options	180
authentication-key	181
bytes	182
clocking	183
container-devices	184
container-list	184
container-options	185
container-type	186
encapsulation (Container Interface)	186
encapsulation (Logical Interface)	187
family	191
fast-aps-switch	196
fcs	197
filter	199
force	200
framing (SONET and SDH Interfaces)	201
hold-time (Physical Interface)	202
hold-time (APS)	203
hold-time (SONET/SDH Defect Triggers)	204
ignore	205
link-speed (Aggregated SONET/SDH)	206
lockout	207
loop-timing	208
loopback (ADSL, DS0, E1/E3, SONET/SDH, SHDSL, and T1/T3)	209
member-interface-speed	210
member-interface-type	211
minimum-links	212
mpls (Interfaces)	213
mtu	214
neighbor (Automatic Protection Switching for SONET/SDH)	218
overflow (Receive Bucket)	218
overflow (Transmit Bucket)	219
paired-group	219
passive-monitor-mode	220
path-trace	221
payload-scrambler	222
pop-all-labels	223
preserve-interface	224
protect-circuit	225
rate	225
receive-bucket	226
receive-options-packets	227
receive-ttl-exceeded	227
request	228
required-depth	229
revert-time (Interfaces)	230



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	rfc-2615 .....	230
	sonet-options .....	231
	speed (SONET/SDH) .....	233
	switching-mode .....	234
	t3-options .....	235
	threshold .....	236
	transmit-bucket .....	237
	trigger .....	238
	vtmapping .....	239
	working-circuit .....	240
	z0-increment .....	240
<b>Chapter 10</b>	<b>Operational Commands .....</b>	<b>241</b>
	show aps .....	242
	show interfaces (Aggregated SONET/SDH) .....	246
	show interfaces (SONET/SDH) .....	253
	show interfaces diagnostics optics (SONET) .....	281



# List of Figures

<b>Part 2</b>	<b>Configuring SONET/SDH Interfaces</b>	
<b>Chapter 5</b>	<b>Configuring APS and MSP to Protect from Circuit Failures . . . . .</b>	<b>59</b>
	Figure 1: APS/MSP Configuration Topologies . . . . .	60
	Figure 2: APS/MSP Configuration Topologies . . . . .	66
	Figure 3: APS Load Sharing Between Circuit Pairs . . . . .	79
	Figure 4: APS Load Sharing Between Circuit Pairs . . . . .	81
<b>Part 3</b>	<b>Monitoring and Troubleshooting Information</b>	
<b>Chapter 8</b>	<b>Troubleshooting SONET/SDH Interfaces . . . . .</b>	<b>111</b>
	Figure 5: Example of a SONET Network . . . . .	144
	Figure 6: Example of an Upstream or Downstream Failure . . . . .	145
	Figure 7: Another Example of an Upstream or Downstream Failure . . . . .	146
	Figure 8: Location of an LOS Alarm in a SONET Network . . . . .	147
	Figure 9: Example of a Router Receiving Only an AIS-P Alarm . . . . .	148
	Figure 10: Example of a Router Receiving Both an AIS-L and an AIS-P Alarm . . .	149
	Figure 11: Example of a Router Receiving Only an RDI-P Alarm . . . . .	150
	Figure 12: Example of a Router Receiving Both an RDI-L and RDI-P Alarm . . . . .	151
	Figure 13: Example of a Router Receiving Only an REI-P Counter Incrementing . . . . .	152
	Figure 14: Example of a Router Receiving Both An REI-L and REI-P Counter Incrementing . . . . .	153



# List of Tables

	<b>About the Documentation</b> . . . . .	<b>xv</b>
	Table 1: Notice Icons . . . . .	xvii
	Table 2: Text and Syntax Conventions . . . . .	xviii
<b>Part 2</b>	<b>Configuring SONET/SDH Interfaces</b>	
<b>Chapter 2</b>	<b>Configuring SONET/SDH Physical Interface Properties</b> . . . . .	<b>7</b>
	Table 3: Port Speed Restrictions for SONET/SDH OC3/STM1 (Multi-Rate) MICs . . . . .	20
	Table 4: OC12/STM4 Port Configuration Restrictions on MIC-3D-8CHOC3-4CHOC12 . . . . .	21
	Table 5: OC3/STM1 Port Configuration Restrictions on MIC-3D-8CHOC3-4CHOC12 . . . . .	21
	Table 6: OC12/STM4 Port Configuration Restrictions on MIC-3D-4CHOC3-2CHOC12 . . . . .	21
	Table 7: OC3/STM1 Port Configuration Restrictions on MIC-3D-4CHOC3-2CHOC12 . . . . .	22
	Table 8: Type 1 PIC Mode Combinations . . . . .	24
	Table 9: Type 2 PIC Mode Combinations . . . . .	24
	Table 10: SONET/SDH Framing Bytes for Specific Speeds . . . . .	26
<b>Chapter 3</b>	<b>Configuring Interface Encapsulation on SONET/SDH Interfaces</b> . . . . .	<b>45</b>
	Table 11: SONET/SDH Default Settings . . . . .	51
<b>Chapter 4</b>	<b>Configuring How SONET/SDH Interface Defects Are Handled</b> . . . . .	<b>53</b>
	Table 12: SONET/SDH and ATM Active Alarms and Defects . . . . .	53
<b>Part 3</b>	<b>Monitoring and Troubleshooting Information</b>	
<b>Chapter 8</b>	<b>Troubleshooting SONET/SDH Interfaces</b> . . . . .	<b>111</b>
	Table 13: Loopback Modes by Interface Type . . . . .	112
	Table 14: BERT Capabilities by Interface Type . . . . .	116
	Table 15: Commands Used to Monitor Interfaces . . . . .	118
	Table 16: Commands Used to Perform Loopback Testing on Interfaces . . . . .	119
	Table 17: Checklist for Monitoring SONET Interfaces . . . . .	121
	Table 18: Status of SONET Interfaces . . . . .	122
	Table 19: SONET Error Statistics . . . . .	127
	Table 20: Checklist for Using Loopback Testing for SONET Interfaces . . . . .	130
	Table 21: Problems and Solutions for a Physical Link That Is Down . . . . .	135
	Table 22: List of Common SONET Alarms and Errors . . . . .	142
	Table 23: STS Path Signal Label Assignments . . . . .	156
	Table 24: Location of the Onboard Clock . . . . .	161

Table 25: Checklist for Enabling SONET Payload Scrambling . . . . .	162
Table 26: Checklist for Checking the SONET Frame Checksum . . . . .	166

## Part 4

### Chapter 10

## Configuration Statements and Operational Commands

<b>Operational Commands . . . . .</b>	<b>241</b>
Table 27: show aps Output Fields . . . . .	243
Table 28: Aggregated SONET/SDH show interfaces Output Fields . . . . .	246
Table 29: SONET/SDH show interfaces Output Fields . . . . .	254
Table 30: OC768 PIC show interfaces diagnostics optics Output Fields . . . . .	282
Table 31: Multi-Rate SONET/SDH PICs with SFP show interfaces diagnostics optics Output Fields . . . . .	283
Table 32: OC192 PIC with XFP show interfaces diagnostics optics Output Fields . . . . .	285

# About the Documentation

- Documentation and Release Notes on page xv
- Supported Platforms on page xv
- Using the Examples in This Manual on page xv
- Documentation Conventions on page xvii
- Documentation Feedback on page xix
- Requesting Technical Support on page xix

## Documentation and Release Notes

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To obtain the most current version of all Juniper Networks® technical documentation, see the product documentation page on the Juniper Networks website at <http://www.juniper.net/techpubs/>.

If the information in the latest release notes differs from the information in the documentation, follow the product Release Notes.

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## Supported Platforms

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For the features described in this document, the following platforms are supported:

- M Series
- MX Series
- T Series

## Using the Examples in This Manual

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If you want to use the examples in this manual, you can use the **load merge** or the **load merge relative** command. These commands cause the software to merge the incoming configuration into the current candidate configuration. The example does not become active until you commit the candidate configuration.

If the example configuration contains the top level of the hierarchy (or multiple hierarchies), the example is a *full example*. In this case, use the **load merge** command.

If the example configuration does not start at the top level of the hierarchy, the example is a *snippet*. In this case, use the **load merge relative** command. These procedures are described in the following sections.

## Merging a Full Example

To merge a full example, follow these steps:

1. From the HTML or PDF version of the manual, copy a configuration example into a text file, save the file with a name, and copy the file to a directory on your routing platform.

For example, copy the following configuration to a file and name the file **ex-script.conf**. Copy the **ex-script.conf** file to the **/var/tmp** directory on your routing platform.

```
system {
  scripts {
    commit {
      file ex-script.xml;
    }
  }
}
interfaces {
  fxp0 {
    disable;
    unit 0 {
      family inet {
        address 10.0.0.1/24;
      }
    }
  }
}
```

2. Merge the contents of the file into your routing platform configuration by issuing the **load merge** configuration mode command:

```
[edit]
user@host# load merge /var/tmp/ex-script.conf
load complete
```

## Merging a Snippet

To merge a snippet, follow these steps:

1. From the HTML or PDF version of the manual, copy a configuration snippet into a text file, save the file with a name, and copy the file to a directory on your routing platform.

For example, copy the following snippet to a file and name the file **ex-script-snippet.conf**. Copy the **ex-script-snippet.conf** file to the **/var/tmp** directory on your routing platform.

```
commit {
```



```
file ex-script-snippet.xml; }
```

2. Move to the hierarchy level that is relevant for this snippet by issuing the following configuration mode command:

```
[edit]
user@host# edit system scripts
[edit system scripts]
```

3. Merge the contents of the file into your routing platform configuration by issuing the **load merge relative** configuration mode command:

```
[edit system scripts]
user@host# load merge relative /var/tmp/ex-script-snippet.conf
load complete
```

For more information about the **load** command, see [CLI Explorer](#).

## Documentation Conventions

Table 1 on page xvii defines notice icons used in this guide.

Table 1: Notice Icons







Icon	Meaning	Description
	Informational note	Indicates important features or instructions.
	Caution	Indicates a situation that might result in loss of data or hardware damage.
	Warning	Alerts you to the risk of personal injury or death.
	Laser warning	Alerts you to the risk of personal injury from a laser.
	Tip	Indicates helpful information.
	Best practice	Alerts you to a recommended use or implementation.

Table 2 on page xviii defines the text and syntax conventions used in this guide.

Table 2: Text and Syntax Conventions

Convention	Description	Examples
<b>Bold text like this</b>	Represents text that you type.	To enter configuration mode, type the <b>configure</b> command:  user@host> <b>configure</b>
Fixed-width text like this	Represents output that appears on the terminal screen.	user@host> <b>show chassis alarms</b>  No alarms currently active
<i>Italic text like this</i>	<ul style="list-style-type: none"> <li>Introduces or emphasizes important new terms.</li> <li>Identifies guide names.</li> <li>Identifies RFC and Internet draft titles.</li> </ul>	<ul style="list-style-type: none"> <li>A policy <i>term</i> is a named structure that defines match conditions and actions.</li> <li><i>Junos OS CLI User Guide</i></li> <li>RFC 1997, <i>BGP Communities Attribute</i></li> </ul>
<i>Italic text like this</i>	Represents variables (options for which you substitute a value) in commands or configuration statements.	Configure the machine's domain name:  [edit] root@# <b>set system domain-name</b> <i>domain-name</i>
Text like this	Represents names of configuration statements, commands, files, and directories; configuration hierarchy levels; or labels on routing platform components.	<ul style="list-style-type: none"> <li>To configure a stub area, include the <b>stub</b> statement at the [edit protocols ospf area area-id] hierarchy level.</li> <li>The console port is labeled <b>CONSOLE</b>.</li> </ul>
< > (angle brackets)	Encloses optional keywords or variables.	<b>stub</b> <default-metric <i>metric</i> >;
(pipe symbol)	Indicates a choice between the mutually exclusive keywords or variables on either side of the symbol. The set of choices is often enclosed in parentheses for clarity.	<b>broadcast</b>   <b>multicast</b>  ( <i>string1</i>   <i>string2</i>   <i>string3</i> )
# (pound sign)	Indicates a comment specified on the same line as the configuration statement to which it applies.	<b>rsvp { # Required for dynamic MPLS only</b>
[ ] (square brackets)	Encloses a variable for which you can substitute one or more values.	<b>community name members</b> [ <i>community-ids</i> ]
Indentation and braces ( { } )	Identifies a level in the configuration hierarchy.	[edit] routing-options { static { route default { nexthop <i>address</i> ; retain; } } }
;(semicolon)	Identifies a leaf statement at a configuration hierarchy level.	

#### GUI Conventions

Table 2: Text and Syntax Conventions (*continued*)

Convention	Description	Examples
<b>Bold text like this</b>	Represents graphical user interface (GUI) items you click or select.	<ul style="list-style-type: none"> <li>In the Logical Interfaces box, select <b>All Interfaces</b>.</li> <li>To cancel the configuration, click <b>Cancel</b>.</li> </ul>
> (bold right angle bracket)	Separates levels in a hierarchy of menu selections.	In the configuration editor hierarchy, select <b>Protocols&gt;Ospf</b> .

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- Download the latest versions of software and review release notes: <http://www.juniper.net/customers/csc/software/>
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## PART 1

# Overview

- [SONET/SDH Interfaces Overview on page 3](#)



## CHAPTER 1

# SONET/SDH Interfaces Overview

- [SONET/SDH Interfaces Overview on page 3](#)

## SONET/SDH Interfaces Overview

---

Synchronous Digital Hierarchy (SDH) is a CCITT standard for a hierarchy of optical transmission rates. Synchronous Optical Network (SONET) is a USA standard that is largely equivalent to SDH. Both are widely used methods for very high speed transmission of voice and data signals across the numerous world-wide fiber-optic networks.

SDH and SONET use light-emitting diodes or lasers to transmit a binary stream of light-on and light-off sequences at a constant rate. At the far end optical sensors convert the pulses of light back to electrical representations of the binary information.

In wavelength-division multiplexing (WDM), light at several different wavelengths (colors to a human eye) is transmitted on the same fiber segment, greatly increasing the throughput of each fiber cable.

In dense wavelength-division multiplexing (DWDM), many optical data streams at different wavelengths are combined into one fiber.

The basic building block of the SONET/SDH hierarchy in the optical domain is an OC1; in the electrical domain, it is an STS-1. An OC1 operates at 51.840 Mbps. OC3 operates at 155.520 Mbps.

A SONET/SDH stream can consist of discrete lower-rate traffic flows that have been combined using time-division multiplexing (TDM) techniques. This method is useful, but a portion of the total bandwidth is consumed by the TDM overhead. When a SONET/SDH stream consists of only a single, very high speed payload, it is referred to as operating in concatenated mode. A SONET/SDH interface operating in this mode has a “c” added to the rate descriptor. For example, a concatenated OC48 interface is referred to as OC48c.

SONET and SDH traffic streams exhibit very few differences in behavior that are significant to Juniper Networks SONET/SDH interfaces; in general, this chapter uses *SONET/SDH* to indicate behavior that is identical for the two standards. However, there is one important difference that requires you to configure the interface specifically for SONET or SDH mode. That difference is in the setting of two bits (the ss-bits) in the pointer. SONET equipment ignores these bits, but SDH equipment uses them to distinguish a VC-4 payload from other types. When configured in SDH mode, Juniper Networks SONET/SDH PICs

set the **ss-bits** to **s1s0 2** (binary 10). For more information, see *Junos OS Administration Library*.



**CAUTION:** To extend the life of the laser, when a SONET/SDH PIC is not being actively used with any valid links, take the PIC offline until you are ready to establish a link to another device. To do this, issue the `request chassis pic offline fpc-slot slot-number pic-slot slot-number` operational mode command:

```
user@host> request chassis pic offline fpc-slot slot-number pic-slot slot-number
```

After you have connected the PIC to another device, bring the PIC back online by issuing the `request chassis pic online fpc-slot slot-number pic-slot slot-number` operational mode command.

```
user@host> request chassis pic online fpc-slot slot-number pic-slot slot-number
```

For information about taking a PIC offline or online, see *request chassis pic*.

**Related  
Documentation**

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)



## PART 2

# Configuring SONET/SDH Interfaces

- [Configuring SONET/SDH Physical Interface Properties on page 7](#)
- [Configuring Interface Encapsulation on SONET/SDH Interfaces on page 45](#)
- [Configuring How SONET/SDH Interface Defects Are Handled on page 53](#)
- [Configuring APS and MSP to Protect from Circuit Failures on page 59](#)
- [Configuring Aggregated SONET/SDH Interfaces for High Availability on page 93](#)



## CHAPTER 2

# Configuring SONET/SDH Physical Interface Properties

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [Configuring the Media MTU on page 14](#)
- [Configuring the Media MTU on SONET/SDH Interfaces on page 15](#)
- [Framing Mode Overview on page 16](#)
- [Configuring SONET/SDH Framing Mode for Ports on page 17](#)
- [Configuring Virtual Tributary Mapping on page 17](#)
- [Incrementing STM ID Overview on page 19](#)
- [Configuring an Incrementing STM ID to Interoperate with Older Equipment in SDH Mode on page 19](#)
- [SONET/SDH Rate-Selectability Overview on page 20](#)
- [Configuring SONET/SDH Rate-Selectability on page 22](#)
- [SONET/SDH Interface Speed Overview on page 23](#)
- [Configuring SONET/SDH Interface Speed on page 25](#)
- [SONET/SDH Header Byte Values Overview on page 26](#)
- [Configuring SONET/SDH Header Byte Values to Identify Error Conditions on page 28](#)
- [Understand the SONET Frame Checksum on page 29](#)
- [Configuring the SONET/SDH Frame Checksum on page 29](#)
- [Configuring SONET/SDH Loopback Capability to Identify a Problem as Internal or External on page 30](#)
- [SONET/SDH Path Trace Identifier Overview on page 33](#)
- [Configuring the SONET/SDH Path Trace Identifier for a Circuit on page 34](#)
- [SONET/SDH HDLC Payload Scrambling Overview on page 34](#)
- [Configuring SONET/SDH HDLC Payload Scrambling for Link Stability on page 35](#)
- [Configuring the Clock Source on SONET/SDH Interfaces on page 36](#)
- [Configuring Channelized IQ and IQE SONET/SDH Loop Timing on page 37](#)
- [Damping Shorter Physical Interface Transitions on page 38](#)
- [Configuring SONET Options for 10-Gigabit Ethernet Interfaces on page 39](#)

- [Configuring 4-Port OC192 PIC to Operate in OC768-over-OC192 Mode on page 41](#)
- [Receive and Transmit Leaky Bucket Properties Overview on page 42](#)
- [Configuring Receive and Transmit Leaky Bucket Properties to Reduce Network Congestion on page 43](#)

## Configuring SONET/SDH Physical Interface Properties

---

You can configure SONET/SDH physical interface options to accomplish various tasks.

Note that when you configure SONET/SDH OC48 interfaces for channelized (multiplexed) mode (by including the **no-concatenate** statement at the **[edit chassis fpc slot-number pic pic-number]** hierarchy level), the **bytes f1** statement has no effect. Currently, the **bytes e1-quiet** statement is ignored if you include it in the configuration. The **bytes f2**, **bytes z3**, **bytes z4**, and **path-trace** options work correctly on channel 0 and work in the transmit direction only on channels 1, 2, and 3. When using **no-concatenate**, you must specify a channel. For more information, see the *Junos OS Administration Library*.

For DS3 channels on a channelized OC12 interface, the **bytes f1**, **bytes f2**, **bytes z3**, and **bytes z4** options have no effect. The **bytes s1** option is supported only for channel 0; it is ignored if configured on channels 1 through 11. The **bytes s1** value configured on channel 0 applies to all channels on the interface.

You can also include some of the statements in the **sonet-options** statement to set SONET/SDH parameters on ATM interfaces.

This topic includes the following tasks:

1. [Configuring SONET/SDH Physical Interface Options on page 8](#)
2. [Configuring SONET/SDH Interface-Specific Options on page 9](#)
3. [Configuring MPLS Option for Passive Monitoring on page 11](#)
4. [Configuring Automatic Protection Switching Options on page 11](#)

## Configuring SONET/SDH Physical Interface Options

To configure the SONET/SDH physical interface options:

1. In configuration mode, go to the **[edit interfaces interface-name]** hierarchy level, where the *interface-name* is **so-fpc/pic/port**.

```
[edit]
user@host# edit interfaces so-fpc/pic/port
```

2. Configure the framing mode in SONET mode or SDH mode.

```
[edit interfaces so-fpc/pic/port]
user@host# set framing (sonet | sdh)
```

For more information, see “[Configuring SONET/SDH Framing Mode for Ports](#)” on [page 17](#).

3. Configure the virtual tributary mapping standard as either International Telephony Union standard (**itu-t**) or KLM standard (**klm**). Here, the KLM standard is set by default.

```
[edit interfaces so-fpc/pic/port]
user@host# set vt (itu-t | klm)
```

For more information, see [“Configuring Virtual Tributary Mapping” on page 17](#).

4. Configure an incrementing STM ID rather than a static one in the SDH overhead with the **z0-increment**. Note that you should include this option only for SDH mode. You can explicitly disable incrementing of the STM ID with the **no-z0-increment** option.

```
[edit interfaces so-fpc/pic/port]
user@host# set z0-increment | no-z0-increment
```

For more information, see [“Configuring an Incrementing STM ID to Interoperate with Older Equipment in SDH Mode” on page 19](#).

5. Configure the interface speed with the **oc3 | oc12 | oc48** option when the PIC is in concatenated mode and configure the speed with **oc3 | oc12** option when the PIC is in non-concatenated mode.

```
[edit interfaces so-fpc/pic/port]
user@host# set speed (oc3 | oc12 | oc48)
```

For more information, see [“Configuring SONET/SDH Interface Speed” on page 25](#).

## Configuring SONET/SDH Interface-Specific Options

To configure the SONET/SDH interface-specific options:

1. Configure the **sonet-options** statement.

```
[edit interfaces so-fpc/pic/port]
user@host# edit sonet-options
```

For more information, see [sonet-options](#).

2. Configure the aggregated SONET/SDH logical interface number from 0 through 15.

```
[edit interfaces so-fpc/pic/port sonet-options]
user@host# set aggregate asx
```

For more information, see [aggregate](#).

3. Configure the **bytes** option to set values in some SONET/SDH header bytes. You can configure this option with **c2 value**, **e1-quiet value**, **f1 value**, **f2 value**, **s1 value**, **z3 value**, and **z4 value**.

```
[edit interfaces so-fpc/pic/port sonet-options]
user@host# set bytes c2 value
user@host# set bytes e1-quiet value
user@host# set bytes f1 value
user@host# set bytes f2 value
user@host# set bytes s1 value
```

```
user@host# set bytes z3 value
user@host# set bytes z4 value
```

For more information, see [“Configuring SONET/SDH Header Byte Values to Identify Error Conditions” on page 28.](#)

4. Configure the frame checksum (FCS) on the interface as either 16-bit frame checksum or 32-bit frame checksum.

```
[edit interfaces so-fpc/pic/port sonet-options]
user@host# set fcs (16 | 32)
```

For more information, see [“Configuring the SONET/SDH Frame Checksum” on page 29.](#)

5. Configure a loopback connection. To turn off the loopback capability, remove the **loopback** statement from the configuration.

```
[edit interfaces so-fpc/pic/port sonet-options]
user@host# set loopback (local | payload | remote)
```

For more information, see [“Configuring SONET/SDH Loopback Capability to Identify a Problem as Internal or External” on page 30.](#)

6. Configure a path trace identifier, which is a text string that identifies the circuit. The text string that identifies the circuit.

```
[edit interfaces so-fpc/pic/port sonet-options]
user@host# set path-trace trace-string
```

For more information, see [“Configuring the SONET/SDH Path Trace Identifier for a Circuit” on page 34.](#)

7. Configure HDLC scrambling which provides better link stability. You can enable HDLC scrambling with **payload-scrambler** option and disable it with **no-payload-scrambler** option.

```
[edit interfaces so-fpc/pic/port sonet-options]
user@host# set payload-scrambler
user@host# set no-payload-scrambler
```

For more information, see [“Configuring SONET/SDH HDLC Payload Scrambling for Link Stability” on page 35.](#)

8. Configure the **rfc-2615** option to enable features described in RFC 2615, PPP over SONET/SDH.

```
[edit interfaces so-fpc/pic/port sonet-options]
user@host# set rfc-2615
```

For more information, see [“Configuring PPP Support on SONET/SDH Interfaces” on page 51.](#)

9. Configure SONET/SDH defect triggers as either ignore or hold time.

The defect triggers can be ignored. By default all SONET/SDH defect triggers are honored if you do not include the **trigger defect ignore** statement.

You can apply up and down hold times to SONET/SDH defect trigger. If you do not include the **trigger defect hold-time** statement, when a defect is detected the interface is marked down immediately and when the defect becomes absent the interface is marked up immediately.

```
[edit interfaces so-fpc/pic/port sonet-options]
user@host# set trigger defect ignore
user@host# set trigger defect hold-time up milliseconds down milliseconds
```

For more information, see [“Configuring SONET/SDH Defect Triggers” on page 56](#).

## Configuring MPLS Option for Passive Monitoring

To configure the MPLS options for passive monitoring:

1. Configure the **mpls** option to process incoming IP packets that have MPLS labels for passive monitoring on ATM and SONET/SDH interfaces and 10-Gigabit Ethernet interfaces in WAN PHY mode.

```
[edit interfaces so-fpc/pic/port sonet-options]
user@host# edit mpls
```

For more information, see [mpls](#).

2. Configure the **pop-all-labels** option to remove up to two MPLS labels from incoming IP packets in passive monitoring.

```
[edit interfaces so-fpc/pic/port sonet-options mpls]
user@host# set pop-all-labels
```

For more information, see [pop-all-labels](#).

3. Configure the **required-depth** option as either 1 or 2 in the **pop-all-labels** statement to specify the number of MPLS labels an incoming packet must have for the pop-all-labels statement to take effect.

If you include the **required-depth 1** statement, the **pop-all-labels** statement takes effect for incoming packets with one label only.

If you include the **required-depth 2** statement, the **pop-all-labels** statement takes effect for incoming packets with two labels only.

```
[edit interfaces so-fpc/pic/port sonet-options mpls pop-all-labels]
user@host# set required-depth
```

For more information, see [required-depth](#).

## Configuring Automatic Protection Switching Options

To configure Automatic Protection Switching (APS) options:

1. Configure the Automatic Protection Switching option.

```
[edit interfaces so-fpc/pic/port sonet-options]
user@host# edit aps
```

For more information, see [“Configuring Basic Automatic Protect Switching” on page 64](#).

2. Configure the APS interval at which the protect and working routers send packets to their neighbors to advertise that they are operational. A router considers its neighbor to be operational for a period, called the hold time, that is, by default, three times the advertisement interval. You can set the APS interval from 1 through 65,534 millisecond. By default, 1000 milliseconds is set as advertise interval.

```
[edit interfaces so-fpc/pic/port sonet-options aps]
user@host# set advertise-interval milliseconds
```

For more information, see [“Configuring APS Timers” on page 70](#).

3. Configure the **annex-b** option for Multiplex Section Protection (MSP) switching on SDH interfaces for M320 and M120 routers only.

```
[edit interfaces so-fpc/pic/port sonet-options aps]
user@host# set annex-b
```

For more information, see [“Configuring Lockout of Protection for SDH Interfaces” on page 69](#).

4. Configure the Automatic Protection Switching (APS) authentication key (password).

```
[edit interfaces so-fpc/pic/port sonet-options aps]
user@host# set authentication-key key
```

For more information, see [authentication-key](#).

5. Configure the **fast-aps-switch** option to reduce the Automatic Protection Switching (APS) switchover time in Layer 2 circuits in M320 routers with Channelized OC3/STM1 Circuit Emulation PIC with SFP only.

```
[edit interfaces so-fpc/pic/port sonet-options aps]
user@host# set fast-aps-switch
```

For more information, see [fast-aps-switch](#).

6. Configure the **force** option to either protect mode or working mode to perform a forced switch between the protect and working circuits. This statement is honored only if there are no higher-priority reasons to switch. It can be overridden by a signal failure on the protect circuit, thus causing a switch to the working circuit.

```
[edit interfaces so-fpc/pic/port sonet-options aps]
user@host# set force (protect | working)
```

For more information, see [force](#).

7. Configure the **hold-time** value in milliseconds to determine whether a neighbor APS router is operational where the hold-time value ranges from 1 through 65,354



milliseconds. By default, 3000 milliseconds (3 times the advertisement interval) is set as hold time.

```
[edit interfaces so-fpc/pic/port sonet-options aps]
user@host# set hold-time milliseconds
```

For more information, see [hold-time](#).

8. Configure a lockout of protection, forcing the use of the working circuit and locking out the protect circuit regardless of anything else.

```
[edit interfaces so-fpc/pic/port sonet-options aps]
user@host# set lockout
```

For more information, see [lockout](#).

9. Configure the address of the remote interface when you are configuring one router to be the working router and a second to be the protect router. You can configure this on one or both of the interfaces.

```
[edit interfaces so-fpc/pic/port sonet-options aps]
user@host# set neighbor address
```

For more information, see [neighbor](#).

10. Configure load sharing between two working protect circuit pairs where circuit's group name is as configured with the **protect-circuit** or **working-circuit** statement.

```
[edit interfaces so-fpc/pic/port sonet-options aps]
user@host# set paired-group group-name
```

For more information, see [“Configuring APS Load Sharing” on page 79](#).

11. Configure link state replication with **preserve-interface** option

```
[edit interfaces so-fpc/pic/port sonet-options aps]
user@host# set preserve-interface
```

For more information, see [“Configuring Link PIC Redundancy” on page 84](#).

12. Configure the protect router in an APS circuit pair. When the working interface fails, APS brings up the protection circuit and the traffic is moved to the protection circuit.

```
[edit interfaces so-fpc/pic/port sonet-options aps]
user@host# set protect-circuit group-name
```

For more information, see [protect-circuit](#).

13. Configure the **request** option as protect circuit or working circuit to perform a manual switch between the protect and working circuits. This statement is honored only if there are no higher-priority reasons to switch.

```
[edit interfaces so-fpc/pic/port sonet-options aps]
user@host# set request (protect | working)
```

For more information, see [“Configuring Switching Between the Working and Protect Circuits” on page 86](#).

14. Configure APS revertive mode in seconds ranging from 1 through 65,535 seconds which denotes the time to wait after the working circuit has again become functional before making the working circuit active again. By default, APS operates in nonrevertive mode.

```
[edit interfaces so-fpc/pic/port sonet-options aps]
user@host# set revert-time seconds
```

For more information, see [“Configuring Revertive Mode” on page 88](#).

15. Configure the interface in bidirectional mode or in unidirectional mode. By default, if the **switching-mode** statement is not configured, the mode is bidirectional, and the interface does not interoperate with a unidirectional SONET/SDH LTE.

```
[edit interfaces so-fpc/pic/port sonet-options aps]
user@host# set switching-mode (bidirectional | unidirectional)
```

For more information, see [“Configuring Switching Mode” on page 91](#).

16. Configure the working router in an APS circuit pair.

```
[edit interfaces so-fpc/pic/port sonet-options aps]
user@host# set working-circuit group-name
```

For more information, see [working-circuit](#).

- Related Documentation**
- [Automatic Protection Switching and Multiplex Section Protection Overview on page 60](#)
  - [Configuring SONET Options for 10-Gigabit Ethernet Interfaces on page 39](#)
  - [SONET/SDH Interfaces Overview on page 3](#)

---

## Configuring the Media MTU

The media maximum transmission unit (MTU) is the largest data unit that can be forwarded without fragmentation. The default media MTU size used on a physical interface depends on the encapsulation being used on that interface. For a listing of MTU sizes for each encapsulation type, see *Media MTU Sizes by Interface Type*.

To configure the media-MTU size:

1. In configuration mode, go to the **[edit interfaces *interface-name*]** hierarchy level.

```
[edit ]
user@host# [edit interfaces interface-name]
```

2. Include the **mtu** statement.

```
[edit interfaces interface-name]
mtu bytes;
```

- If you change the size of the media MTU, you must ensure that the size is equal to or greater than the sum of the protocol MTU and the encapsulation overhead. You configure the protocol MTU by including the **mtu** statement at the following hierarchy levels:
  - [edit interfaces *interface-name* unit *logical-unit-number* family *family*]
  - [edit logical-systems *logical-system-name* interfaces *interface-name* unit *logical-unit-number* family *family*]

**NOTE:**

- Changing the media MTU or protocol MTU causes an interface to be deleted and added again.
- Because tunnel services interfaces are considered logical interfaces, you cannot configure the MTU setting for the physical interface. This means you cannot include the **mtu** statement at the [edit interfaces *interface-name*] hierarchy level for the following interface types: generic routing encapsulation (gr-), IP-IP (ip-), loopback (lo-), link services (ls-), multilink services (ml-), and multicast (pe-, pd-). You can, however, configure the protocol MTU on tunnel interfaces.
- If you configure an MTU value by including the **mtu** statement at the [edit interfaces *interface-name* unit *logical-unit-number* family *mpls*] hierarchy level, the configured value is used.

**Related Documentation**

- [Media MTU Overview](#)
- [Media MTU Sizes by Interface Type](#)
- [Encapsulation Overhead by Interface Encapsulation Type](#)
- [Setting the Protocol MTU](#)

## Configuring the Media MTU on SONET/SDH Interfaces

The default media MTU size used on a physical interface depends on the encapsulation being used on that interface. For a listing of MTU sizes for each encapsulation type, see [“Configuring the Media MTU” on page 14](#).

To configure the media-MTU size:

1. In configuration mode, go to the [edit interfaces *interface-name*] hierarchy level.

```
[edit ]
user@host# [edit interfaces interface-name]
```

2. Include the **mtu** statement.

```
[edit interfaces interface-name]
mtu bytes;
```

- If you change the size of the media MTU, you must ensure that the size is equal to or greater than the sum of the protocol MTU and the encapsulation overhead. You configure the protocol MTU by including the **mtu** statement at the following hierarchy levels:
  - [edit interfaces *interface-name* unit *logical-unit-number* family *family*]
  - [edit logical-systems *logical-system-name* interfaces *interface-name* unit *logical-unit-number* family *family*]

**Related  
Documentation**

- [Configuring Interface Encapsulation on SONET/SDH Interfaces on page 48](#)
- [mtu on page 214](#)
- [Setting the Protocol MTU](#)

---

## Framing Mode Overview

You can use the **framing** statement to configure incoming SDH links from Europe and outgoing SONET links to the US on the same PIC or MIC. Traffic flowing through other ports of the same PIC or MIC will not be affected.

When you change SONET/SDH mode on a port, only the port's framing type is changed. The PIC or MIC does not go offline.



**NOTE:** Per-port framing configuration is applicable for SONET interfaces in concatenated mode (default mode) only. When you configure a PIC or MIC to operate in nonconcatenated mode, the individual channels inherit framing configuration from the [edit chassis fpc *number* pic *number* framing (sonet | sdh)] hierarchy level. However, per-port framing is currently not supported on SONET/SDH OC3/STM1 (Multi-Rate) MICs with SFP (MIC-3D-8OC3OC12-4OC48) in MX80 routers.



**NOTE:** Automatic Protection Switching (APS) is used by SONET add/drop multiplexers (ADMs) to protect against circuit failures. If APS is configured, and you do not change the SONET/SDH mode on both the working and protection port, APS support will not function properly. Both the working and protection ports must have the same mode configuration.

The following MICs and PICs support SONET or SDH framing mode on a per-port basis:

- The 4-port OC48 PIC with SFP installed, the next-generation SONET/SDH PICs with SFP, and the 4-port OC192 PIC on M Series, MX Series, and T Series routers.
- The SONET/SDH OC3/STM1 (Multi-Rate) MICs with SFP, the Channelized SONET/SDH OC3/STM1 (Multi-Rate) MICs with SFP, and the OC192/STM64 MICs with XFP on MX Series routers.

The 1-port OC192/STM64 MICs with XFP on MX Series routers support SONET or SDH framing on the single port. This functionality allows you to mix SONET and SDH modes on interfaces on a single PIC or MIC.

To view interface information, use the **show interfaces so-*fpc/pic/port*** operational mode command.

#### Related Documentation

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [Configuring SONET/SDH Framing Mode for Ports on page 17](#)
- [SONET/SDH Interfaces Overview on page 3](#)

## Configuring SONET/SDH Framing Mode for Ports

To configure framing on a per-port basis:

1. In configuration mode, go to the **[edit interfaces]** hierarchy level.

```
[edit]
user@host# edit interfaces
```

2. Configure the SONET/SDH interface.

```
[edit interfaces]
user@host# edit so-fpc/pic/port
```

3. Configure the framing option in SDH mode or in SONET mode.

```
[edit interfaces so-fpc/pic/port]
user@host# set framing (sdh | sonet)
```



**NOTE:** For a channelized MIC, replace *so* with *coc3/coc12* when configuring the framing option as *sonet*. Similarly, replace *so* with *cstm1/cstm4* when configuring the framing option as *sdh*.

To view interface information, use the **show interfaces so-*fpc/pic/port*** operational mode command.

#### Related Documentation

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [Framing Mode Overview on page 16](#)
- [SONET/SDH Interfaces Overview on page 3](#)

## Configuring Virtual Tributary Mapping

You can configure virtual tributary mapping standard as either International Telephony Union standard (itu-t) or KLM standard (klm). Here, the KLM standard is set by default.

For more information about virtual tributary mapping, see *Configuring Channelized STM1 Interfaces*.

To configure virtual tributary mapping on Channelized STM1 IQ and IQE PICs:

1. In configuration mode, go to the **[edit interfaces *interface-name* sonet-options]** hierarchy level, where the interface name is ***cau4-fpc/pic/port***.

```
[edit]
user@host# edit interfaces cau4-fpc/pic/port sonet-options
```

2. Configure virtual tributary mapping option in KLM standard. By default, virtual tributary mapping uses KLM standard.

```
[edit interfaces cau4-fpc/pic/port sonet-options]
user@host# set vtmapping klm
```

3. Configure virtual tributary mapping option in ITU-T standard alternatively.

```
[edit interfaces cau4-fpc/pic/port sonet-options]
user@host# set vtmapping itu-t
```

To configure virtual tributary mapping on STM1 PIC:

1. In configuration mode, go to the **[edit chassis *fpc slot-number* pic *pic-number*]** hierarchy level.

```
[edit]
user@host# edit chassis fpc slot-number pic pic-number
```

2. Configure virtual tributary mapping option in KLM mode. By default, virtual tributary mapping uses KLM mode.

```
[edit chassis fpc slot-number pic pic-number]
user@host# set vtmapping klm
```

3. Configure virtual tributary mapping option in ITU-T mode alternatively.

```
[edit chassis fpc slot-number pic pic-number]
user@host# set vtmapping itu-t
```

*Configuring Channelized STM1 Interfaces* lists the KLM mappings used by the Channelized STM1-to-E1 PIC interfaces.

**Related  
Documentation**

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [SONET/SDH Interfaces Overview on page 3](#)

## Incrementing STM ID Overview

When configured in SDH framing mode, SONET/SDH interfaces on a Juniper Networks router might not interoperate with some older versions of ADMs or regenerators that require an incrementing STM ID.

Current SDH standards specify a set of  $3*n$  overhead bytes in an STM $n$  that includes the JO section trace byte. The rest are essentially unused (spare ZO) and contain hexadecimal values (0x01, 0xCC, 0xCC ... 0xCC). The older version of the standard specified that the same set of bytes should contain an incrementing sequence: 1, 2, 3, ...,  $3*n$ . Their use was still unspecified although they might have been used to assist in frame alignment. You can configure an incrementing STM ID to enable your Juniper Networks router to interoperate with older equipment that relies on these bytes for frame alignment.

The STM identifier has a precise definition in the SDH specifications. In ITU-T Recommendation G.707, *Network node interface for the synchronous digital hierarchy (SDH)* (03/96), Section 9.2.2.2.

### Related Documentation

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [Configuring an Incrementing STM ID to Interoperate with Older Equipment in SDH Mode on page 19](#)

## Configuring an Incrementing STM ID to Interoperate with Older Equipment in SDH Mode

To configure an incrementing STM ID explicitly.

1. In configuration mode, go to the **[edit interfaces *interface-name* sonet-options]** hierarchy level, where the *interface-name* is **so-fpc/pic/port**.

```
[edit]
user@host# edit interfaces so-fpc/pic/port sonet-options
```

2. Configure an incrementing STM ID rather than a static one in the SDH overhead with the **z0-increment**. Note that you should include this option only for SDH mode.

```
[edit interfaces so-fpc/pic/port sonet-options]
user@host# set z0-increment
```

3. Configure the **no-z0-increment** option explicitly to disable incrementing of the STM ID.

```
[edit interfaces so-fpc/pic/port sonet-options]
user@host# set no-z0-increment
```

To explicitly disable incrementing of the STM ID.

1. In configuration mode, go to the **[edit interfaces *interface-name* sonet-options]** hierarchy level, where the *interface-name* is **so-fpc/pic/port**.

```
[edit]
```

```
user@host# edit interfaces so-fpc/pic/port sonet-options
```

2. Configure the **no-z0-increment** option explicitly to disable incrementing of the STM ID.

```
[edit interfaces so-fpc/pic/port sonet-options]
```

```
user@host# set no-z0-increment
```

- Related Documentation**
- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
  - [Incrementing STM ID Overview on page 19](#)

## SONET/SDH Rate-Selectability Overview

You can configure rate selectability on the SONET/SDH OC3/STM1 (Multi-Rate) MICs with SFP, Channelized SONET/SDH OC3/STM1 (Multi-Rate) MICs with SFP, and Channelized OC3/STM1 (Multi-Rate) Circuit Emulation MIC with SFP by specifying the port speed as *oc12-stm4*, *oc3-stm1*, or *oc48-stm16*.

By default, rate selectability is enabled on the SONET/SDH OC3/STM1 (Multi-Rate) MICs with *oc3-stm1* speed.



**NOTE:** You cannot disable the rate selectability on the 4-port SONET/SDH OC3/STM1(Multi-Rate) MIC and the Channelized SONET/SDH OC3/STM1 (Multi-Rate) MICs with SFP.

[Table 3 on page 20](#) shows the port speed restrictions on the SONET/SDH OC3/STM1 (Multi-Rate) MICs.

**Table 3: Port Speed Restrictions for SONET/SDH OC3/STM1 (Multi-Rate) MICs**

Mode\MIC Name	8-port SONET/SDH OC3/STM1 (Multi-Rate) MIC with SFP	4-port SONET/SDH OC3/STM1 (Multi-Rate) MIC with SFP
Rate-selectable Mode	<ul style="list-style-type: none"> <li>Only the first two ports (0–1) can be configured for <b>oc48-stm16</b> speed.</li> <li>All eight ports can be configured for <b>oc3-stm1</b> or <b>oc12-stm4</b> speed.</li> <li>Total available bandwidth is 8.75 Gbps.</li> </ul>	<ul style="list-style-type: none"> <li>Only the first port (0) can be configured for <b>oc48-stm16</b> speed.</li> <li>All four ports can be configured for <b>oc3-stm1</b> or <b>oc12-stm4</b> speed.</li> <li>Total available bandwidth is 4.375 Gbps.</li> </ul>
Non-rate-selectable Mode	<ul style="list-style-type: none"> <li>Only the first four ports (0–3) are available and set to <b>oc48-stm16</b> speed.</li> <li>Total available bandwidth is 10 Gbps.</li> </ul>	This mode is not available on this MIC.

All ports of the 8-port Channelized SONET/SDH OC3/STM1 (Multi-Rate) MIC with SFP can be configured as channelized OC3/channelized STM1. However, only four ports (ports 0, 1, 2, and 3) can be configured as channelized OC12/channelized STM4.



[Table 4 on page 21](#) and [Table 5 on page 21](#) indicate the port configuration restrictions of the 8-port Channelized SONET/SDH OC3/STM1 (Multi-Rate) MIC with SFP.

**Table 4: OC12/STM4 Port Configuration Restrictions on MIC-3D-8CHOC3-4CHOC12**

Ports Configured as OC3/STM1	Ports Available for OC12/STM4 Configuration
None	0, 1, 2, and 3
0 or 4	1, 2, and 3
1 or 5	0, 2, and 3
2 or 6	0, 1, and 3
3 or 7	0, 1, and 2

**Table 5: OC3/STM1 Port Configuration Restrictions on MIC-3D-8CHOC3-4CHOC12**

Ports Configured as OC12/STM4	Ports Available for OC3/STM1 Configuration
None	All ports (0 through 7)
0	All ports except port 4
1	All ports except port 5
2	All ports except port 6
3	All ports except port 7

All ports of the 4-port Channelized SONET/SDH OC3/STM1 (Multi-Rate) MIC with SFP can be configured as channelized OC3/channelized STM1. However, only two ports (ports 0 and 1) can be configured as channelized OC12/channelized STM4. [Table 6 on page 21](#) and [Table 7 on page 22](#) indicate the port configuration restrictions of the 4-port Channelized SONET/SDH OC3/STM1 (Multi-Rate) MIC with SFP.

**Table 6: OC12/STM4 Port Configuration Restrictions on MIC-3D-4CHOC3-2CHOC12**

Ports Configured as OC3/STM1	Ports Available for OC12/STM4 Configuration
None	0 and 1
0 or 2	1
1 or 3	0

Table 7: OC3/STM1 Port Configuration Restrictions on MIC-3D-4CHOC3-2CHOC12

Ports Configured as OC12/STM4	Ports Available for OC3/STM1 Configuration
None	All ports (0 through 3)
0	All ports except 2
1	All ports except 3

**Related Documentation**

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [Configuring SONET/SDH Rate-Selectability on page 22](#)

## Configuring SONET/SDH Rate-Selectability

You can configure rate selectability on the SONET/SDH OC3/STM1 (Multi-Rate) MICs with SFP, Channelized SONET/SDH OC3/STM1 (Multi-Rate) MICs with SFP, and Channelized OC3/STM1 (Multi-Rate) Circuit Emulation MIC with SFP by specifying the port speed.

To configure the rate selectability:

1. In configuration mode, go to the `[edit chassis fpc slot-number pic pic-number port port-number]` hierarchy level.  

```
[edit]
user@host# edit chassis fpc slot-number pic pic-number port port-number
```
2. Configure the **speed** option to enable rate selectability on SONET/SDH OC3/STM1 (Multi-Rate) MICs with SFP, Channelized SONET/SDH OC3/STM1 (Multi-Rate) MICs with SFP, and Channelized OC3/STM1 (Multi-Rate) Circuit Emulation MIC with SFP.  

```
[edit chassis fpc slot-number pic pic-number port port-number]
user@host# set speed (oc12-stm4 | oc3-stm1 | oc48-stm16)
```



**NOTE:**

- By default, rate selectability is enabled on the SONET/SDH OC3/STM1 (Multi-Rate) MICs with `oc3-stm1` speed.
- You cannot disable the rate selectability on the 4-port SONET/SDH OC3/STM1 (Multi-Rate) MIC and the Channelized SONET/SDH OC3/STM1 (Multi-Rate) MICs with SFP.

To disable the rate selectability feature on the 8-port SONET/SDH OC3/STM1 (Multi-Rate) MIC:

1. In configuration mode, go to the `[edit chassis fpc slot-number pic pic-number port port-number]` hierarchy level.

```
[edit]
user@host# edit chassis fpc slot-number pic pic-number port port-number
```

2. Configure the **no-multi-rate** option to disable rate selectability.

```
[edit chassis fpc slot-number pic pic-number port port-number]
user@host# set no-multi-rate
```

#### Related Documentation

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [SONET/SDH Rate-Selectability Overview on page 20](#)
- [SONET/SDH Interfaces Overview on page 3](#)

## SONET/SDH Interface Speed Overview

You can configure the interface speed. The speed you select is dependent upon whether the PIC is in concatenated or nonconcatenated mode. Available speeds depend on whether the PIC is in concatenated mode or nonconcatenated mode.

- Concatenated mode—Here, the bandwidth of the interface is in a single channel. You can select the **oc3 | oc12 | oc48** option when the PIC is in concatenated mode.
- Nonconcatenated mode—Here, the PIC operates in channelized (multiplexed) mode. You can select the **oc3 | oc12** option when the PIC is in nonconcatenated mode.

You can configure the speed of SONET/SDH interfaces on next-generation SONET/SDH Type 1 and Type 2 PICs with SFP.

By default, SONET/SDH PICs operate in concatenated mode.

To configure the PIC to operate in channelized (multiplexed) mode, include the **no-concatenate** statement at the **[edit chassis fpc slot-number pic pic-number]** hierarchy level.



**NOTE:** On SONET/SDH OC3/STM1 (Multi-Rate) MIC with SFP and Channelized SONET/SDH OC3/STM1 (Multi-Rate) MIC with SFP, you cannot set the interface speed at the **[edit interfaces]** hierarchy level. To enable the speed on these MICs, you need to set the port speed at the **[edit chassis fpc slot-number pic pic-number port port-number]** hierarchy level.

For more information about using the **no-concatenate** statement, see the *Junos OS Administration Library*.

[Table 8 on page 24](#) shows the mode combinations for the next-generation SONET/SDH Type 1 PICs with SFP.

Table 8: Type 1 PIC Mode Combinations

PIC	Mode	Speed Configuration	Default Mode
2-port OC3	2xOC3 concatenated	<i>fpc/pic/0 speed oc3</i>	Concatenated
4-port OC3	1xOC12 concatenated	<i>fpc/pic/0 speed oc12</i>	
	1xOC12 nonconcatenated	<i>fpc/pic/0:0 speed oc3</i>	Nonconcatenated
	4xOC3 concatenated	<i>fpc/pic/port speed oc3</i>	Concatenated
1-port OC12	1xOC12 concatenated	<i>fpc/pic/0 speed oc12</i>	Concatenated
	1xOC12 nonconcatenated	<i>fpc/pic/0:0 speed oc3</i>	Nonconcatenated
	1xOC3 concatenated	<i>fpc/pic/0 speed oc3</i>	

[Table 9 on page 24](#) shows the mode combinations for the next-generation SONET/SDH Type 2 PICs with SFP.

Table 9: Type 2 PIC Mode Combinations

PIC	Mode	Speed Configuration	Default Mode
1-port OC48	1xOC48 concatenated	<i>fpc/pic/0 speed oc48</i>	Concatenated
	1xOC48 nonconcatenated	<i>fpc/pic/0:0 speed oc12</i>	Nonconcatenated
	1xOC12 concatenated	<i>fpc/pic/0 speed oc12</i>	
	1xOC12 nonconcatenated	<i>fpc/pic/0 0 speed oc3</i>	
	1xOC3 concatenated	<i>fpc/pic/0 speed oc3</i>	
4-port OC12	1xOC48 concatenated	<i>fpc/pic/0 speed oc48</i>	
	1xOC48 nonconcatenated	<i>fpc/pic/0:0 speed</i>	Nonconcatenated
	1xOC12 nonconcatenated	<i>fpc/pic/0 speed oc3</i>	
	4xOC12 concatenated	<i>fpc/pic/port speed oc3 oc12</i>	Concatenated
4-port OC3	1xOC12 concatenated	<i>fpc/pic/0 speed oc12</i>	
	1xOC12 nonconcatenated	<i>fpc/pic/0:0 speed oc3</i>	Nonconcatenated
	4xOC3 concatenated	<i>fpc/pic/port speed oc3</i>	Concatenated

- Related Documentation**
- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
  - [Configuring SONET/SDH Interface Speed on page 25](#)

## Configuring SONET/SDH Interface Speed

---

To configure the speed of SONET/SDH interfaces in concatenated mode:

1. In configuration mode, go to the **[edit interfaces *interface-name*]** hierarchy level, where the *interface-name* is *so-fpc/pic/port*.

```
[edit]
user@host# edit interfaces so-fpc/pic/port
```

2. Configure interface speed in concatenated mode.

For example, each port of 4-port OC12 PIC can be configured to be in OC3 or OC12 speed independently when this PIC is in 4xOC12 concatenated mode.

```
[edit interfaces so-fpc/pic/port]
user@host# set speed (oc3 | oc12 | oc48)
```

To configure the speed of SONET/SDH interfaces in nonconcatenated mode:

1. In configuration mode, go to the **[edit interfaces *interface-name*]** hierarchy level, where the *interface-name* is *so-fpc/pic/port*.

```
[edit]
user@host# edit interfaces so-fpc/pic/port
```

2. Configure interface speed in nonconcatenated mode.

For example, each port of 4-port OC12 PIC can be configured to be in OC3 or OC12 speed independently when this PIC is in 4xOC12 concatenated mode.

```
[edit interfaces so-fpc/pic/port]
user@host# set speed (oc3 | oc12)
```

To configure the PIC to operate in channelized (multiplexed) mode:

1. In configuration mode, go to the **[edit chassis fpc slot-number pic pic-number]** hierarchy level.

```
[edit]
user@host# [edit chassis fpc slot-number pic pic-number]
```

2. Configure the **no-concatenate** option.

```
[edit interfaces so-fpc/pic/port]
user@host# set no-concatenate
```



**NOTE:** On SONET/SDH OC3/STM1 (Multi-Rate) MIC with SFP, Channelized SONET/SDH OC3/STM1 (Multi-Rate) MIC with SFP, and Channelized OC3/STM1 (Multi-Rate) Circuit Emulation MIC with SFP, you cannot set the interface speed at the `[edit interfaces]` hierarchy level. To enable the speed on these MICs, you need to set the port speed at the `[edit chassis fpc slot-number pic pic-number port port-number]` hierarchy level.

For more information about using the `non-concatenate` statement, see the *Junos OS Administration Library*.

#### Related Documentation

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [SONET/SDH Interface Speed Overview on page 23](#)
- [SONET/SDH Interfaces Overview on page 3](#)

## SONET/SDH Header Byte Values Overview

Header bytes are regenerated in every router in the network path. They help us to identify error conditions.

You can configure the following SONET/SDH header bytes:

- **c2**—Path signal label SONET/SDH overhead byte. SONET/SDH frames use the C2 byte to indicate the contents of the payload inside the frame. SONET/SDH interfaces use the C2 byte to indicate whether the payload is scrambled. For the c2 byte, **value** can be from 0 through 255. The default value is 0xCF.
- **e1-quiet**—Default idle byte sent on the orderwire SONET/SDH overhead bytes. The router does not support the orderwire channel, and hence sends this byte continuously.
- **f1, f2, z3, z4**—SONET/SDH overhead bytes. For these bytes, **value** can be from 0 through 255. The default value is 0x00.
- **s1**—Synchronization message SONET/SDH overhead byte. This byte is normally controlled as a side effect of the system reference clock configuration and the state of the external clock coming from an interface if the system reference clocks have been configured to use an external reference. For the s1 byte, **value** can be from 0 through 255.

Table 10 on page 26 displays Junos OS framing bytes for several specific speeds.

**Table 10: SONET/SDH Framing Bytes for Specific Speeds**

Overhead Bytes	STM4	STM16	STM64	OC12	OC48	OC192
A1	F6	F6	F6	F6	F6	F6
A2	28	28	28	28	28	28

Table 10: SONET/SDH Framing Bytes for Specific Speeds (*continued*)

Overhead Bytes	STM4	STM16	STM64	OC12	OC48	OC192
C1	—	—	—	1..12	1..48	1..192
H1/H2	6A0A	6A0A	6A0A	620A	620A	620A
Z0	01/CC	01/CC	01/CC	—	—	—
Concatenated mode	93FF	93FF	93FF	93FF	93FF	93FF

When you configure SONET/SDH header bytes, note the following:

- The C2 byte is the path signal label. If the C2 byte value on an interface does not match the C2 byte value on the remote interface, the path label mismatch (PLM-P) or unequipped (UNEQ-P) alarm might occur.
- When you configure SONET/SDH OC48 interfaces for channelized (multiplexed) mode (by including the **no-concatenate** statement at the **[edit chassis fpc slot-number pic pic-number]** hierarchy level), the **bytes f1** statement has no effect.
- Currently, the **bytes e1-quiet** statement is ignored if you include it in the configuration.
- The **bytes f2**, **bytes z3**, **bytes z4**, and **path-trace** options work correctly on channel 0 and work in the transmit direction only on channels 1, 2, and 3.
- For DS3 channels on a channelized OC12 interface, the **bytes f1**, **bytes f2**, **bytes z3**, and **bytes z4** options have no effect.
- The **bytes s1** option is supported only for channel 0; it is ignored if configured on channels 1 through 11. The **bytes s1** value configured on channel 0 applies to all channels on the interface.
- Embedded operations channel (EOC) D1, D2, and D3 bytes are not supported.
- For channelized OC12 IQE and channelized OC48 IQE PICs with SFPs:
  - Only C2 (Path signal label) and S1 byte setting is supported.
  - Following header bytes are not supported. The router will syslog an INFO message if a command for an unsupported header byte is received.
    - F1—Section user channel byte
    - F2—Path user channel byte
    - Z3, Z4—SONET/SDH overhead bytes
    - E1—quiet default idle byte
- The following header bytes are supported on the SONET/SDH OC3/STM1 (Multi-Rate) MICs with SFP.
  - Z0, F1—Section user channel bytes

K1, K2, S1— Line user channel bytes

G1, F2, Z3, Z4, C2, E1—Path user channel bytes

- The following header bytes are supported on the Channelized SONET/SDH OC3/STM1 (Multi-Rate) MIC with SFP.

Z0, F1—Section user channel bytes

S1— Line user channel bytes

G1, F2, Z3, Z4, C2, E1—Path user channel bytes

- The following header bytes are supported on the OC192/STM64 MIC with XFP.

F1—Section user channel bytes

K1, K2, S1— Line user channel bytes

G1, F2, Z3, Z4, C2, E1—Path user channel bytes

**Related  
Documentation**

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [Configuring SONET/SDH Header Byte Values to Identify Error Conditions on page 28](#)
- [SONET/SDH Interfaces Overview on page 3](#)

---

## Configuring SONET/SDH Header Byte Values to Identify Error Conditions

To configure the values in SONET/SDH header bytes:

1. In configuration mode, go to the `[edit interfaces interface-name sonet-options]` hierarchy level.

`[edit]`

`user@host# edit interfaces interface-name sonet-options`

2. Configure the **bytes** option to set values in some SONET/SDH header bytes. You can configure this option with **c2 value**, **e1-quiet value**, **f1 value**, **f2 value**, **s1 value**, **z3 value**, and **z4 value**.

`[edit interfaces so-fpc/pic/port sonet-options]`

`user@host# set bytes c2 value`

`user@host# set bytes e1-quiet value`

`user@host# set bytes f1 value`

`user@host# set bytes f2 value`

`user@host# set bytes s1 value`

`user@host# set bytes z3 value`

`user@host# set bytes z4 value`

You can configure the following SONET/SDH header bytes:



- **c2**—Path signal label SONET/SDH overhead byte. SONET/SDH frames use the C2 byte to indicate the contents of the payload inside the frame. SONET/SDH interfaces use the C2 byte to indicate whether the payload is scrambled. For the c2 byte, **value** can be from 0 through 255. The default value is 0xCF.
- **e1-quiet**—Default idle byte sent on the orderwire SONET/SDH overhead bytes. The router does not support the orderwire channel, and hence sends this byte continuously.
- **f1, f2, z3, z4**—SONET/SDH overhead bytes. For these bytes, **value** can be from 0 through 255. The default value is 0x00.
- **s1**—Synchronization message SONET/SDH overhead byte. This byte is normally controlled as a side effect of the system reference clock configuration and the state of the external clock coming from an interface if the system reference clocks have been configured to use an external reference. For the s1 byte, **value** can be from 0 through 255.

- Related Documentation**
- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
  - [SONET/SDH Header Byte Values Overview on page 26](#)

---

## Understand the SONET Frame Checksum

**Problem**     **Description:** The SONET frame checksum is a calculation that is added to a frame for error control purposes. SONET frame checksum is used in High-Level Data Link Control (HDLC), Frame Relay, and other data-link layer protocols. For example, Router A calculates the frame check sequence (FCS) and adds it to the outgoing message. Router B, on receiving the message recalculates the FCS and compares it to the FCS from Router A. If there is a difference, both sides of the connection might not match in relation to the FCS configuration.

**Solution**     If you are having problems with a connection, check whether the FCS matches on both sides of the connection. To check the SONET frame checksum, see [“Checking the SONET Frame Checksum” on page 167](#).

After you have checked the FCS and determined that a problem exists, you must configure a SONET frame checksum. For more information, see [“Configuring a SONET Frame Checksum” on page 170](#).

- Related Documentation**
- [Checklist for Checking the SONET Frame Checksum on page 165](#)

---

## Configuring the SONET/SDH Frame Checksum

By default, SONET/SDH interfaces use a 16-bit frame checksum. You can configure a 32-bit checksum, which provides more reliable packet verification. However, some older equipment might not support 32-bit checksums.

To configure a 32-bit checksum:

1. In configuration mode, go to the **[edit interfaces *interface-name* sonet-options]** hierarchy level.

```
[edit]
user@host# edit interfaces interface-name sonet-options
```

2. Configure the **fcs** option with 32-bit checksum.

```
[edit interfaces interface-name sonet-options]
user@host# set fcs 32
```

To return to default 16-bit frame checksum:

1. In configuration mode, go to the **[edit]** hierarchy level.

```
user@host# edit
```

2. Delete the **fcs** option.

```
[edit]
user@host# delete interfaces so-fpc/pic/port sonet-options fcs 32
```

To configure 16-bit frame checksum explicitly:

1. In configuration mode, go to the **[edit interfaces *interface-name* sonet-options]** hierarchy level.

```
[edit]
user@host# edit interfaces interface-name sonet-options
```

2. Configure the **fcs** option a 16-bit checksum explicitly.

```
[edit interfaces interface-name sonet-options]
user@host# set fcs 16
```

On a channelized OC12 interface, the **sonet-options fcs** statement is not supported. To configure the frame checksum sequence (FCS) on each DS3 channel, you must include the **t3-options fcs** statement in the configuration for each channel.

**Related  
Documentation**

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)

---

## Configuring SONET/SDH Loopback Capability to Identify a Problem as Internal or External

---

- [Configuring SONET/SDH Loopback Capability on page 31](#)
- [Displaying SONET/SDH Loopback Capability Configuration on page 32](#)
- [Determining Whether the Problem Is Internal or External with Loopback Capability on page 32](#)

## Configuring SONET/SDH Loopback Capability

To configure loopback capability on a SONET/SDH interface:

1. In configuration mode, go to the **[edit interfaces *interface-name* sonet-options]** hierarchy level.

**[edit]**

```
user@host# edit interfaces interface-name sonet-options
```

2. Configure the **loopback** option as local loopback, remote loopback, or payload.



**NOTE:** To exchange BERT patterns between a local router and a remote router, include the **loopback remote** statement in the interface configuration at the remote end of the link. From the local router, issue the **test interface** command.

**[edit interfaces *interface-name* sonet-options]**

```
user@host# set loopback (local | remote | payload)
```

For more information about configuring BERT, see “[Configuring Interface Diagnostics Tools to Test the Physical Layer Connections](#)” on page 111. For more information about using operational mode commands to test interfaces, see the [CLI Explorer](#).

To turn off the loopback capability:

1. In configuration mode, go to the **[edit]** hierarchy level.

```
user@host# edit
```

2. Remove the **loopback** option to turn off the loopback capability.

**[edit]**

```
user@host# delete interfaces so-fpc/pic/port sonet-options loopback
```

For channel 0 on channelized interfaces only, you can include the **loopback** statement at the **[edit interfaces *interface-name* *interface-type* options]** hierarchy level. The loopback setting configured for channel 0 applies to all channels on the channelized interface. The **loopback** statement is ignored if you include it at this hierarchy level in the configuration of other channels. To configure loopbacks on individual channels, you must include the **channel-type-options loopback** statement in the configuration for each channel. This allows each channel to be put in loopback mode independently.

For example, for DS3 channels on a channelized OC12 interface, the **sonet-options loopback** statement is supported only for channel 0; it is ignored if included in the configuration for channels 1 through 11. The SONET/SDH loopback configured for channel 0 applies to all 12 channels equally. To configure loopbacks on the individual DS3 channels, you must include the **t3-options loopback** statement in the configuration for each channel. This allows each DS3 channel can be put in loopback mode independently.

## Displaying SONET/SDH Loopback Capability Configuration

**Purpose** To display the loopback capability configuration in SONET/SDH.

**Action** To display loopback capability, for example on the so-1/0/0 interface, perform the following steps:

1. In configuration mode, go to the **[edit interfaces *interface-name*]** hierarchy level, where the *interface-name* is so-1/0/0.

```
[edit]
user@host# edit interfaces so-1/0/0
```

2. Display the loopback capability by issuing the **show** operational mode command.

```
[edit interfaces so-1/0/0]
user@host# show
```

3. The following output is displayed.

```
no-keepalives;
encapsulation cisco-hdlc;
sonet-options {
  loopback local;
}
unit 0 {
  family inet {
    address 10.100.100.1/24;
  }
}
```

With this configuration, the link stays up, so you can loop ping packets to a remote router. The **loopback local** statement causes the interface to loop within the PIC just before the data reaches the transceiver.

## Determining Whether the Problem Is Internal or External with Loopback Capability

**Problem** **Description:** Problem is internal or external.

**Solution** To determine whether a problem is internal or external, you have to loop packets on both the local and the remote router using the loopback capability.

To loop packets on both the local and the remote router, perform the following steps:

1. In configuration mode, go to the **[edit interfaces *interface-name*]** hierarchy level.

```
[edit]
user@host# edit interfaces interface-name sonet-options]
```

2. Configure the **no-keepalives** and **encapsulation cisco-hdlc** options.

```
[edit interfaces interface-name]  
user@host# set no-keepalives  
user@host# set encapsulation cisco-hdlc
```

3. In configuration mode, go to the **[edit interfaces *interface-name* sonet-options]** hierarchy level.

```
[edit]  
user@host# edit interfaces interface-name sonet-options]
```

4. Configure the **loopback local** option. This option causes the interface to loop within the PIC just before the data reaches the transceiver.

```
[edit interfaces interface-name sonet-options]  
user@host# set loopback local
```

You can also determine whether there is an internal problem or an external problem by checking the error counters in the output of the **show interface *interface-name* extensive** operational mode command.

**Related  
Documentation**

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)

---

## SONET/SDH Path Trace Identifier Overview

---

The SONET/SDH *path trace identifier* is a text string that identifies the circuit. If the string contains spaces, enclose it in quotation marks.

By default, the Junos OS uses the router and interface names for the path trace identifier. Depending on the router and interface names, the default path trace identifier might be longer than 16 bytes. The SDH standards define a maximum 16-byte path trace. For this reason, the default path trace identifier might be truncated in SDH mode. You can prevent the path trace identifier from being truncated in SDH mode by configuring a path trace identifier that is under 16-bytes long. In SONET mode, a path trace identifier can be up to 64-bytes long.

For DS3 channels on a channelized OC12 interface, you can configure a unique path trace for each of the 12 channels. Each path trace can be up to 16 bytes. For channels on a channelized OC12 intelligent queuing (IQ and IQE) interface, each path trace can be up to 64 bytes.

**Related  
Documentation**

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [Configuring the SONET/SDH Path Trace Identifier for a Circuit on page 34](#)

## Configuring the SONET/SDH Path Trace Identifier for a Circuit

---

To configure path trace identifier:

1. In configuration mode, go to the **[edit interfaces *interface-name* sonet-options]** hierarchy level.

```
[edit]
user@host# edit interfaces so-fpc/pic/port sonet-options
```

2. Configure path trace identifier.

A common convention is to use the circuit identifier as the path trace identifier.

```
[edit interfaces so-fpc/pic/port sonet-options]
user@host# set path-trace trace-string
```

To display the local router's path trace identifier, issue the **show interfaces** operational mode command on the remote router.

### Related Documentation

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [SONET/SDH Path Trace Identifier Overview on page 33](#)

## SONET/SDH HDLC Payload Scrambling Overview

---

SONET/SDH HDLC payload scrambling, which is enabled by default, provides better link stability. Both sides of a connection must either use or not use scrambling.



**NOTE:** HDLC payload scrambling conflicts with traffic shaping configured using leaky bucket properties. If you configure leaky bucket properties, you must disable payload scrambling, because the Junos OS rejects configurations that have both features enabled. For more information, see [“Configuring Receive and Transmit Leaky Bucket Properties to Reduce Network Congestion” on page 43](#).

On a channelized OC12 interface, the **sonet-options payload-scrambler** statement is ignored. To configure scrambling on the DS3 channels on the interface, include the **t3-options payload-scrambler** statement in the configuration for each DS3 channel.

### Related Documentation

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [Configuring SONET/SDH HDLC Payload Scrambling for Link Stability on page 35](#)

## Configuring SONET/SDH HDLC Payload Scrambling for Link Stability

To explicitly enable payload scrambling, perform the following steps:

1. In configuration mode, go to the **[edit interfaces *interface-name* sonet-options]** hierarchy level, where the *interface-name* is **so-fpc/pic/port**.

```
[edit]
user@host# edit interfaces so-fpc/pic/port sonet-options
```

2. Configure the **payload-scrambler** option to enable HDLC payload scrambling.

```
[edit interfaces so-fpc/pic/port sonet-options]
user@host# set payload-scrambler
```

To disable HDLC payload scrambling:

1. In configuration mode, go to the **[edit interfaces *interface-name* sonet-options]** hierarchy level, where the *interface-name* is **so-fpc/pic/port**.

```
[edit]
user@host# edit interfaces so-fpc/pic/port sonet-options
```

2. Configure the **no-payload-scrambler** option to disable HDLC payload scrambling.

```
[edit interfaces so-fpc/pic/port sonet-options]
user@host# set no-payload-scrambler
```

To re-enable payload scrambling and to return to the default setting.

1. In configuration mode, go to the **[edit]** hierarchy level.

```
user@host# edit
```

2. To return to the default setting, delete the **no-payload-scrambler** statement from the configuration.

```
[edit]
user@host# delete interfaces so-fpc/pic/port sonet-options no-payload-scrambler
```

On a channelized OC12 interface, the **sonet-options payload-scrambler** statement is ignored. To configure scrambling on the DS3 channels on the interface, include the **t3-options payload-scrambler** statement in the configuration for each DS3 channel.

### Related Documentation

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [SONET/SDH HDLC Payload Scrambling Overview on page 34](#)

## Configuring the Clock Source on SONET/SDH Interfaces

---

For interfaces such as SONET/SDH that can use different clock sources, you can configure the source of the transmit clock on each interface. The source can be internal or external. The default source is internal, which means that each interface uses the router's internal Stratum 3 clock.

For DS3 channels on a channelized OC12 interface, the **clocking** statement is supported only for channel 0; it is ignored if included in the configuration of channels 1 through 11. The clock source configured for channel 0 applies to all channels on the channelized OC12 interface. The individual DS3 channels use a gapped 45-MHz clock as the transmit clock.

To configure the loop timing:

1. In configuration mode, go to the **[edit interfaces *interface-name*]** hierarchy level.

```
[edit ]
user@host# [edit interfaces interface-name]
```

2. Include the **clocking external** statement.

```
[edit interfaces interface-name]
clocking external;
```

To explicitly configure line timing on an interface:

1. In configuration mode, go to the **[edit interfaces *interface-name*]** hierarchy level.

```
[edit ]
user@host# [edit interfaces interface-name]
```

2. Include the **clocking internal** statement.

```
[edit interfaces interface-name]
clocking internal;
```



**NOTE:** On Channelized SONET/SDH PICs, if you set the parent (or the master) controller clock to external, then you must set the child controller clocks to the default value—that is, internal.

For example, on the Channelized STM1 PIC, if the clock on the Channelized STM1 interface (which is the master controller) is set to external, then you must not configure the CE1 interface (which is the child controller) clock to external. Instead you must configure the CE1 interface clock to internal.

---

- Related Documentation**
- [Clock Sources on Channelized Interfaces](#)
  - [clocking on page 183](#)



## Configuring Channelized IQ and IQE SONET/SDH Loop Timing

The **loop-timing** and **no-loop-timing** statements apply only to E1 and T1 interfaces you configure on channelized IQ and IQE PICs. If you attempt to include these statements on any other interface type, they are ignored.

To configure SONET/SDH or DS3-level clocking:

1. In configuration mode, go to the **[edit interfaces *interface-name* sonet-options]** hierarchy level *or* to the **[edit interfaces *ct3-fpc/pic/port* t3-options]** hierarchy level.

```
[edit]
user@host# edit interfaces interface-name sonet-options
```

```
[edit]
user@host# edit interfaces ct3-fpc/pic/port t3-options
```

2. Configure SONET/SDH or DS3-level clocking. By default, internal clocking (line timing) is used on channelized IQ and IQE interfaces.

```
[edit interfaces interface-name sonet-options]
user@host# set loop-timing
```

```
[edit interfaces ct3-fpc/pic/port t3-options]
user@host# set loop-timing
```

To configure the default line timing explicitly:

1. In configuration mode, go to the **[edit interfaces *interface-name* sonet-options]** hierarchy level *or* to the **[edit interfaces *ct3-fpc/pic/port* t3-options]**.

```
[edit]
user@host# edit interfaces interface-name sonet-options
```

```
[edit]
user@host# edit interfaces ct3-fpc/pic/port t3-options
```

2. Configure the default line timing explicitly.

```
[edit interfaces interface-name sonet-options]
user@host# set no-loop-timing
```

```
[edit interfaces ct3-fpc/pic/port t3-options]
user@host# set no-loop-timing
```

To configure clocking for all channelized IQ and IQE PICs which is supported on all channels.

1. In configuration mode, go to the **[edit interfaces *type-fpc/pic/port*]** hierarchy level.

```
[edit]
user@host# edit interfaces type-fpc/pic/port
```

2. Configure the **clocking** option. If you do not include the **clocking** statement, the individual interfaces use internal clocking by default.

```
[edit interfaces type-fpc/pic/port]
user@host# set clocking
```

For more information, see *Configuring the Clock Source* and *Clock Sources on Channelized Interfaces*.

**Related  
Documentation**

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [loop-timing on page 208](#)

---

## Damping Shorter Physical Interface Transitions

---

By default, when an interface changes from being up to being down, or from down to up, this transition is advertised immediately to the hardware and Junos OS. In some situations—for example, when an interface is connected to an add/drop multiplexer (ADM) or wavelength-division multiplexer (WDM), or to protect against SONET/SDH framer holes—you might want to damp interface transitions. This means not advertising the interface's transition until a certain period of time has passed, called the *hold-time*. When you have damped interface transitions and the interface goes from up to down, the down hold-time timer is triggered. Every interface transition that occurs during the hold-time is ignored. When the timer expires and the interface state is still *down*, then the router begins to advertise the interface as being down. Similarly, when an interface goes from down to up, the up hold-time timer is triggered. Every interface transition that occurs during the hold-time is ignored. When the timer expires and the interface state is still *up*, then the router begins to advertise the interface as being up. For information about physical interface damping, see *Physical Interface Damping Overview*.

This task applies to damping shorter physical interface transitions in milliseconds. To damp longer physical interface transitions in seconds, see *Damping Longer Physical Interface Transitions*.

To configure damping of shorter physical interface transitions:

1. Select the interface to damp, where the interface name is *interface-type-fpc/pic/port*:

```
[edit]
user@host# edit interfaces interface-name
```

2. Configure the hold-time for link up and link down.

```
[edit interfaces interface-name]
user@host# set hold-time up milliseconds down milliseconds
```

The hold time can be a value from 0 through 4,294,967,295 milliseconds. The default value is 0, which means that interface transitions are not damped. Junos OS advertises the transition within 100 milliseconds of the time value you specify.

For most Ethernet interfaces, hold timers are implemented using a one-second polling algorithm. For 1-port, 2-port, and 4-port Gigabit Ethernet interfaces with small form-factor pluggable transceivers (SFPs), hold timers are interrupt-driven.



**NOTE:** The **hold-time** option is not available for controller interfaces.

**Related Documentation**

- [Physical Interface Damping Overview](#)
- [Damping Longer Physical Interface Transitions](#)
- [SONET/SDH Defect Hold Times for Damping Interface Transitions Overview on page 55](#)
- [Configuring SONET/SDH Defect Triggers on page 56](#)
- [hold-time on page 202](#)

## Configuring SONET Options for 10-Gigabit Ethernet Interfaces

The 10-Gigabit Ethernet IQ2 and IQ2-E PICs are supported on the M120, M320, and T Series routers. The 10-Gigabit Ethernet LAN/WAN PICs are supported on the T4000 routers. These PICs provides external interfaces running at 10 Gbps. The interface operates in either LAN PHY or WAN PHY mode. When the external interface is running in WAN PHY mode, it uses the WIS sublayer to transport 10-Gigabit Ethernet frames in an OC192c SONET payload, and can interoperate with SONET section or line level repeaters. This creates an advantage when the interface is used for long-distance, point-to-point 10-Gigabit Ethernet links.

When the external interface is running in WAN PHY mode, you can configure specific physical SONET options. When WAN PHY mode is configured on an interface, the following SONET options are supported:

- Loopback (local and remote)
- Path trace
- Trigger options

To configure SONET options for 10-Gigabit Ethernet Interfaces:

1. In configuration mode, go to the **[edit interfaces *interface-name* sonet-options]** hierarchy level, where the *interface-name* is ***so-fpc/pic/port***.

**[edit]**

```
user@host# edit interfaces so-fpc/pic/port sonet-options
```

2. Configure a loopback connection.

**[edit interfaces so-fpc/pic/port sonet-options]**

```
user@host# set loopback (local | payload | remote)
```

3. Configure a path trace identifier, which is a text string that identifies the circuit.

```
[edit interfaces so-fpc/pic/port sonet-options]
user@host# set path-trace trace-string
```

4. Configure SONET/SDH defect triggers as either ignore or hold time.

The defect triggers can be ignored. By default all SONET/SDH defect triggers are honored if you do not include the **trigger defect ignore** statement.

You can apply up and down hold times to SONET/SDH defect trigger. When a defect is detected the interface is marked down immediately and when the defect becomes absent the interface is marked up immediately if you do not include the **trigger defect hold-time** statement.

```
[edit interfaces so-fpc/pic/port sonet-options]
user@host# set trigger defect ignore
user@host# set trigger defect hold-time up milliseconds down milliseconds
```

5. Configure the **mpls** option to process incoming IP packets that have MPLS labels for passive monitoring on ATM and SONET/SDH interfaces and 10-Gigabit Ethernet interfaces in WAN PHY mode.

```
[edit interfaces so-fpc/pic/port sonet-options]
user@host# set mpls
```

6. Configure the **pop-all-labels** option to remove up to two MPLS labels from incoming IP packets in passive monitoring.

```
[edit interfaces so-fpc/pic/port sonet-options mpls]
user@host# set pop-all-labels
```

7. Configure the **required-depth** option as either 1 or 2 in the **pop-all-labels** statement. to specify the number of MPLS labels an incoming packet must have for the pop-all-labels statement to take effect. If you include the **required-depth 1** statement, the **pop-all-labels** statement takes effect for incoming packets with one label only. If you include the **required-depth 2** statement, the **pop-all-labels** statement takes effect for incoming packets with two labels only.

```
[edit interfaces so-fpc/pic/port sonet-options mpls pop-all-labels]
user@host# set required-depth
```

For information about using the **mpls** statement, see [“Enabling Packet Flow Monitoring on SONET/SDH Interfaces” on page 106](#).

- Related Documentation**
- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
  - [SONET/SDH Interfaces Overview on page 3](#)

## Configuring 4-Port OC192 PIC to Operate in OC768-over-OC192 Mode

In the 4-port OC192 PIC with OC768-over-OC192 mode, four OC192 links are aggregated into one OC768 link with one logical interface. This single interface achieves data rates of approximately 40 Gbps. OC768 optics are expensive, and most long-distance networks currently use fiber optics and regenerators that cannot carry OC768 SONET. When you create an OC768 pipe as a large data pipe running over existing infrastructures, you transfer network traffic without link bonding or load sharing over parallel links. Load sharing is automatically accomplished in the Junos OS using a proprietary method, and does not need to be manually configured.

The following limitations apply to OC768-over-OC192 mode:

- The maximum difference in delay between all links in the bundle is 8  $\mu$  (microseconds), equivalent to approximately 1.5 km maximum difference in length between the longest and shortest fiber pairs.
- If a single link in the bundle fails, the whole bundle fails. If link redundancy is required, implement an aggregated SONET/SDH bundle instead.
- Only routers that contain 4-port OC192 PICs can operate in OC768-over-OC192 mode.

To configure the 4-port OC192 PIC to operate in OC768-over-OC192 mode:

1. In the configuration mode go to the **[edit chassis]** hierarchy level.

```
[edit]
user@host# edit chassis
```

2. Configure the aggregate-ports.

- On standalone T640, T1600, and T4000 routers, include the **aggregate-ports** statement at the **[edit chassis fpc slot-number pic pic-number]** hierarchy level.

```
[edit chassis]
user@host# edit fpc slot-number pic pic-number
user@host# set aggregate-ports
```

- On TX Matrix and TX Matrix Plus router, configure the **aggregate-ports** statement at the **[edit chassis lcc lcc-number fpc slot-number pic pic-number]** hierarchy level.

```
[edit chassis]
user@host# edit lcc lcc-number fpc slot-number pic pic-number
user@host# set aggregate-ports
```

3. To verify the configuration, execute the **show interfaces so-fpc/pic/port extensive** operational command. When this command is used for the 4-port OC192 PIC configured for OC768-over-OC192 mode, only port 0 (**so-fpc/pic/0**) is displayed. This port is displayed as **OC768**.



**NOTE:** When you configure the 4-port OC192 PIC for OC768-over-OC192 mode, only port 0 (the first port) needs be configured as the OC768 port.

Related Documentation • [aggregate-ports](#)

## Receive and Transmit Leaky Bucket Properties Overview

---

Congestion control is particularly difficult in high-speed networks with high volumes of traffic. When congestion occurs in such a network, it is usually too late to react. You can avoid congestion by regulating the flow of packets into your network. Smoother flows prevent bursts of packets from arriving at (or being transmitted from) the same interface and causing congestion.

For all interface types except ATM, Fast Ethernet, Gigabit Ethernet, and channelized IQ and IQE, you can configure leaky bucket properties, which allow you to limit the amount of traffic received on and transmitted by a particular interface. You effectively specify what percentage of the interface's total capacity can be used to receive or transmit packets. You might want to set leaky bucket properties to limit the traffic flow from a link that is known to transmit high volumes of traffic.



**NOTE:** Instead of configuring leaky bucket properties, you can limit traffic flow by configuring policers. Policers work on all interfaces. For more information, see the *Routing Policies, Firewall Filters, and Traffic Policers Feature Guide*.

The leaky bucket is used at the host-network interface to allow packets into the network at a constant rate. Packets might be generated in a bursty manner, but after they pass through the leaky bucket, they enter the network evenly spaced. In some cases, you might want to allow short bursts of packets to enter the network without smoothing them out. By controlling the number of packets that can accumulate in the bucket, the **threshold** property controls burstiness. The maximum number of packets entering the network in time units is **threshold + rate \* t**.

By default, leaky buckets are disabled and the interface can receive and transmit packets at the maximum line rate.

For each DS3 channel on a channelized OC12 interface, you can configure unique receive and transmit buckets.



**NOTE:** HDLC payload scrambling conflicts with traffic shaping configured using leaky bucket properties. If you configure leaky bucket properties, you must disable payload scrambling, because the Junos OS rejects configurations that have both features enabled. For more information, see [“Configuring SONET/SDH HDLC Payload Scrambling for Link Stability” on page 35](#).

Related Documentation • [Configuring Receive and Transmit Leaky Bucket Properties to Reduce Network Congestion on page 43](#)

• [SONET/SDH Interfaces Overview on page 3](#)

- [receive-bucket on page 226](#)
- [transmit-bucket on page 237](#)

## Configuring Receive and Transmit Leaky Bucket Properties to Reduce Network Congestion

---

You can configure leaky bucket properties which allow you to limit the amount of traffic received on and transmitted by a particular interface. You can specify what percentage of the interface's total capacity can be used to receive or transmit packets. You might want to set leaky bucket properties to limit the traffic flow from a link that is known to transmit high volumes of traffic.

To configure leaky bucket properties:

1. In configuration mode, go to the **[edit interfaces *interface-name*]** hierarchy level.

```
[edit]
user@host# edit interfaces interface-name
```

2. Configure the **receive-bucket** statement.

```
[edit interfaces interface-name]
user@host# set receive-bucket
```

3. Configure the **overflow** option, the **threshold** option, and the **rate** option for the receive leaky bucket, which specifies what percentage of the interface's total capacity can be used to receive packets.

```
[edit interfaces interface-name receive-bucket]
user@host# set overflow (discard | tag)
user@host# set threshold bytes
user@host# set rate percentage
```

4. Configure the **transmit-bucket** statement.

```
[edit interfaces interface-name]
user@host# set transmit-bucket
```

5. Configure the **overflow** option, the **threshold** option, and the **rate** option for the transmit leaky bucket, which specifies what percentage of the interface's total capacity can be used to transmit packets.

```
[edit interfaces interface-name transmit-bucket]
user@host# set overflow (discard | tag)
user@host# set threshold bytes
user@host# set rate percentage
```

### Related Documentation

- [Receive and Transmit Leaky Bucket Properties Overview on page 42](#)
- [SONET/SDH Interfaces Overview on page 3](#)

- [receive-bucket on page 226](#)
- [transmit-bucket on page 237](#)



## CHAPTER 3

# Configuring Interface Encapsulation on SONET/SDH Interfaces

- [Understanding Interface Encapsulation on SONET/SDH Interfaces on page 45](#)
- [Configuring Interface Encapsulation on SONET/SDH Interfaces on page 48](#)
- [PPP Support on SONET/SDH Interfaces on page 50](#)
- [Configuring PPP Support on SONET/SDH Interfaces on page 51](#)

## Understanding Interface Encapsulation on SONET/SDH Interfaces

---

Point-to-Point Protocol (PPP) encapsulation is the default encapsulation type for physical interfaces. You need not configure encapsulation for any physical interfaces that support PPP encapsulation. Note that if you do not configure encapsulation, PPP is used by default.

For physical interfaces that do not support PPP encapsulation, you must configure an encapsulation to use for packets transmitted on the interface. You can optionally configure an encapsulation on a logical interface, which is the encapsulation used within certain packet types.

When you configure a point-to-point encapsulation (such as PPP or Cisco HDLC) on a physical interface, the physical interface can have only one logical interface (that is, only one **unit** statement) associated with it. When you configure a multipoint encapsulation (such as Frame Relay), the physical interface can have multiple logical units, and the units can be either point to point or multipoint. Use PPP if you are running Cisco IOS Release 12.0 or later. If you need to run Cisco HDLC, the Junos OS automatically configures an ISO family MTU of 4469 in the router. This is due to an extra byte of padding used by Cisco.



**NOTE:** When the encapsulation type is set to Cisco-compatible Frame Relay encapsulation, ensure that the LMI type is set to ANSI or Q933-A.

For more information about physical interface encapsulation, see *Configuring Interface Encapsulation on Physical Interfaces*.

## Understanding Encapsulation on a Physical SONET/SDH Interface

For SONET/SDH interfaces, the physical interface encapsulation can be one of the following:

- [Point-to-Point Protocol \(PPP\) on page 46](#)
- [Cisco HDLC on page 46](#)
- [Frame Relay on page 46](#)
- [Frame Relay Ether Type on page 47](#)

---

### Point-to-Point Protocol (PPP)

PPP encapsulation is defined in RFC 1661, *The Point-to-Point Protocol (PPP) for the Transmission of Multiprotocol Datagrams over Point-to-Point Links*. PPP is the default encapsulation type for physical interfaces. Two related versions are supported:

- Circuit cross-connect (CCC) version (**ppp-ccc**)—The logical interfaces do not require an encapsulation statement. When you use this encapsulation type, you can configure the **ccc** family only.
- Translational cross-connect (TCC) version (**ppp-tcc**)—Similar to CCC and has the same configuration restrictions, but used for circuits with different media on either side of the connection.

---

### Cisco HDLC

E1, E3, SONET/SDH, T1, and T3 interfaces can use Cisco HDLC encapsulation. Two related versions are supported:

- CCC version (**cisco-hdlc-ccc**)—The logical interfaces do not require an encapsulation statement. When you use this encapsulation type, you can configure the **ccc** family only.
- TCC version (**cisco-hdlc-tcc**)—Similar to CCC and has the same configuration restrictions, but used for circuits with different media on either side of the connection.

---

### Frame Relay

Defined in RFC 1490, *Multiprotocol Interconnect over Frame Relay*. E1, E3, SONET/SDH, T1, and T3 interfaces can use Frame Relay encapsulation. Two related versions are supported:

- CCC version (**frame-relay-ccc**)—The same as standard Frame Relay for DLCIs 0 through 511. DLCIs 512 through 1022 are dedicated to CCC. This numbering restriction does not apply to IQ and IQE interfaces. The logical interface must also have **frame-relay-ccc** encapsulation.
- TCC version (**frame-relay-tcc**)—Similar to Frame Relay CCC and has the same configuration restrictions, but used for circuits with different media on either side of the connection.

### Frame Relay Ether Type

Physical interfaces can use Frame Relay ether type (**frame-relay-ether-type** encapsulation for compatibility with Cisco Frame Relay. IETF Frame Relay encapsulation identifies the payload format using NLPID and SNAP formats. Cisco-compatible Frame Relay encapsulation uses the Ethernet type to identify the type of payload. Two related versions are supported:

- TCC version (**frame-relay-ether-type-tcc**)—Cisco-compatible Frame Relay for DLCIs 0 through 511. DLCIs 512 through 1022 are dedicated to TCC. This numbering restriction does not apply to IQ and IQE interfaces. This encapsulation is used for circuits with different media on either side of the connection.
- Extended TCC version (**extended-frame-relay-ether-type-tcc**)—This encapsulation allows you to dedicate Cisco-compatible Frame Relay TCC for DLCIs 1 through 1022. This encapsulation is used for circuits with different media on either side of the connection. All ether type TCC encapsulation is supported on the same PICs as non-ether type Frame Relay TCC encapsulation.

### Understanding Encapsulation on a Logical SONET/SDH Interface

Generally, you configure an interface's encapsulation at the **[edit interfaces interface-name]** hierarchy level. However, for Frame Relay encapsulation, you can also configure the encapsulation type that is used inside the Frame Relay packet itself. To configure an encapsulation on a logical SONET/SDH interface, see [“Configuring Interface Encapsulation on SONET/SDH Interfaces” on page 48](#).



#### NOTE:

- With the **atm-nlpid**, **atm-cisco-nlpid**, and **atm-vc-mux** encapsulations, you can configure the **inet** family only.
- With the circuit cross-connect (CCC) encapsulations, you cannot configure a family on the logical interface.
- A logical interface cannot have **frame-relay-ccc** encapsulation unless the physical device also has **frame-relay-ccc** encapsulation. A logical interface cannot have **frame-relay-tcc** encapsulation unless the physical device also has **frame-relay-tcc** encapsulation.

You must assign this logical interface a DLCI from 512 through 1022. This numbering restriction does not apply to IQ and IQE interfaces. You must configure the logical interface as point-to-point.

The ATM encapsulations are defined in RFC 2684, *Multiprotocol Encapsulation over ATM Adaptation Layer 5*.

For more information about logical interface encapsulation, see *Configuring Interface Encapsulation on Logical Interfaces*.

- Related Documentation**
- [Configuring Interface Encapsulation on SONET/SDH Interfaces on page 48](#)

## Configuring Interface Encapsulation on SONET/SDH Interfaces

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You can configure encapsulation on a physical SONET/SDH interface and on a logical SONET/SDH interface. SONET/SDH interfaces can use either PPP or Cisco HDLC encapsulation. Use PPP if you are running Cisco IOS Release 12.0 or later. If you need to run Cisco HDLC, the Junos OS automatically configures an ISO family MTU of 4469 in the router. This is due to an extra byte of padding used by Cisco.

The following tasks explain configuring encapsulation on a physical SONET/SDH interface, configuring frame relay encapsulation on a logical SONET/SDH interface, and configuring Point-to-Point Protocol encapsulation to get a SONET/SDH OC3 or OC12 interface up and running:

- [Configuring the Encapsulation on a Physical SONET/SDH Interface on page 48](#)
- [Displaying the Encapsulation on a Physical SONET/SDH Interface on page 49](#)
- [Configuring the Frame Relay Encapsulation on a Logical SONET/SDH Interface on page 49](#)
- [Configuring the Point-to-Point Protocol Encapsulation on a Physical SONET/SDH Interface on page 50](#)

### Configuring the Encapsulation on a Physical SONET/SDH Interface

To configure encapsulation on a physical SONET/SDH interface:

1. In configuration mode, go to the **[edit interfaces so-fpc/pic/port]** hierarchy level.

```
[edit]
user@host# edit interfaces so-fpc/pic/port
```

2. Configure the encapsulation as **cisco-hdlc**, **cisco-hdlc-ccc**, **cisco-hdlc-tcc**, **frame-relay**, **frame-relay-ccc**, **frame-relay-tcc**, **frame-relay-ether-type**, **frame-relay-ether-type-tcc**, **extended-frame-relay-ether-type-tcc**, **ppp**, **ppp-ccc**, or as **ppp-tcc**.

```
[edit interfaces so-fpc/pic/port]
user@host# set encapsulation encapsulation-type
```

When you configure a point-to-point encapsulation (such as PPP or Cisco HDLC) on a physical interface, the physical interface can have only one logical interface (that is, only one **unit** statement) associated with it. When you configure a multipoint encapsulation (such as Frame Relay), the physical interface can have multiple logical units, and the units can be either point to point or multipoint. Use PPP if you are running Cisco IOS Release 12.0 or later. If you need to run Cisco HDLC, the Junos OS automatically configures an ISO family MTU of 4469 in the router. This is due to an extra byte of padding used by Cisco.



**NOTE:** When the encapsulation type is set to Cisco-compatible Frame Relay encapsulation, ensure that the LMI type is set to ANSI or Q933-A.

For more information about physical interface encapsulation, see *Configuring Interface Encapsulation on Physical Interfaces*.

## Displaying the Encapsulation on a Physical SONET/SDH Interface

**Purpose** To display the configured encapsulation and its associated set options on a physical SONET/SDH interface when the following are set at the **[edit interfaces *interface-name*]** hierarchy level:

- interface-name—so-7/0/0
- Encapsulation—**ppp**
- Unit—0
- Family—**inet**
- Address—192.168.1.113/32
- Destination—192.168.1.114
- Family—**iso** and **mpls**

**Action** Run the **show** command at the **[edit interfaces *interface-name*]** hierarchy level.

```
[edit interfaces so-7/0/0]
user@host# show
encapsulation ppp;
unit 0 {
  point-to-point;
  family inet {
    address 192.168.1.113/32 {
      destination 192.168.1.114;
    }
  }
  family iso;
  family mpls;
}
```

**Meaning** The configured encapsulation and its associated set options are displayed as expected. Note that the second set of two **family** statements allow IS-IS and MPLS to run on the interface.

## Configuring the Frame Relay Encapsulation on a Logical SONET/SDH Interface

Generally, you configure an interface's encapsulation at the **[edit interfaces *interface-name*]** hierarchy level. However, for Frame Relay encapsulation, you can also configure the encapsulation type that is used inside the Frame Relay packet itself.

To configure Frame Relay encapsulation on a logical SONET/SDH interface:

1. In configuration mode, go to the **[edit interfaces so-fpc/pic/port unit logical-unit-number]** hierarchy level.

```
[edit]
user@host# edit interfaces so-fpc/pic/port unit logical-unit-number
```

2. Configure the encapsulation as **frame-relay-ccc**, **frame-relay-tcc**, **frame-relay-ether-type**, or as **frame-relay-ether-type-tcc**.

```
[edit interfaces so-fpc/pic/port unit logical-unit-number]
user@host# set encapsulation encapsulation-type
```

The ATM encapsulations are defined in RFC 2684, *Multiprotocol Encapsulation over ATM Adaptation Layer 5*.

For more information about logical interface encapsulation, see *Configuring Interface Encapsulation on Logical Interfaces*.

## Configuring the Point-to-Point Protocol Encapsulation on a Physical SONET/SDH Interface

SONET/SDH interfaces can use either PPP or Cisco HDLC encapsulation. Use PPP if you are running Cisco IOS Release 12.0 or later. If you need to run Cisco HDLC, the Junos OS automatically configures an ISO family MTU of 4469 in the router. This is due to an extra byte of padding used by Cisco. The following configuration, which uses PPP encapsulation, is sufficient to get a SONET/SDH OC3 or OC12 interface up and running:

To configure PPP encapsulation on a physical SONET/SDH interface:

1. In configuration mode, go to the **[edit interfaces so-fpc/pic/port]** hierarchy level.

```
[edit]
user@host# edit interfaces so-fpc/pic/port
```

2. Configure the encapsulation as **ppp**.

```
[edit interfaces so-fpc/pic/port]
user@host# set encapsulation ppp
```

3. Configure local IP address and remote IP address with family inet.

```
[edit interfaces so-fpc/pic/port]
user@host# set unit 0 family inet address local-address destination remote-address
```

**Related Documentation** • [Understanding Interface Encapsulation on SONET/SDH Interfaces on page 45](#)

---

## PPP Support on SONET/SDH Interfaces

RFC 2615, *PPP over SONET/SDH*, requires certain C2 header byte and FCS settings that vary from the default values configured in accordance with RFC 1619 (the previous version

of RFC 2615). The newer values are optimized for stronger error detection, especially when combined with payload scrambling at higher bit rate links.

Table 11 on page 51 shows the older (RFC 1619) and newer (RFC 2615) values, together with the Juniper Networks default values.

**Table 11: SONET/SDH Default Settings**

Value	RFC 1619	Default	RFC 2615
SONET/SDH C2 header byte	OXCF	OXCF	OX16
Frame checksum (bit)	16	16	32
Payload scrambling	n/a	Enabled	Enabled

**Related Documentation**

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [Configuring PPP Support on SONET/SDH Interfaces on page 51](#)
- [Understanding Interface Encapsulation on SONET/SDH Interfaces on page 45](#)
- [SONET/SDH Interfaces Overview on page 3](#)

## Configuring PPP Support on SONET/SDH Interfaces

RFC 2615, *PPP over SONET/SDH*, requires certain C2 header byte and FCS settings that vary from the default values configured in accordance with RFC 1619 (the previous version of RFC 2615). The newer values are optimized for stronger error detection, especially when combined with payload scrambling at higher bit rate links.

To enable support for the RFC 2615 features:

1. In configuration mode, go to the **[edit interfaces *interface-name* sonet-options]** hierarchy level.

```
[edit]
user@host# edit interfaces interface-name sonet-options
```

2. Configure the **rfc-2615** option.

```
[edit interfaces interface-name sonet-options]
user@host# set rfc-2615
```

**Related Documentation**

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [PPP Support on SONET/SDH Interfaces on page 50](#)
- [Configuring Interface Encapsulation on SONET/SDH Interfaces on page 48](#)
- [SONET/SDH Interfaces Overview on page 3](#)





# Configuring How SONET/SDH Interface Defects Are Handled

- [SONET/SDH Defect Triggers Overview on page 53](#)
- [SONET/SDH Defect Hold Times for Damping Interface Transitions Overview on page 55](#)
- [Configuring SONET/SDH Defect Triggers on page 56](#)

## SONET/SDH Defect Triggers Overview

A trigger is a defect alarm that causes a physical interface to be marked down. By default, all defects are honored with no hold time. For SONET/SDH and ATM over SONET/SDH interfaces only, you can configure individual triggers to ignore a defect, honor a defect, and apply up and down hold timers to the defect.

[Table 12 on page 53](#) lists the defects you can configure.

**Table 12: SONET/SDH and ATM Active Alarms and Defects**

Alarm	Description
<b>Physical</b>	
pll	Phase-locked loop out of lock
lol	Loss of light
<b>Section</b>	
lof	Loss of frame
los	Loss of signal
<b>Line</b>	
ais-l	Alarm indication signal—line
rfl-l	Remote failure indication—line
ber-sd	Bit error rate defect-signal degrade
ber-sf	Bit error rate fault-signal fail

Table 12: SONET/SDH and ATM Active Alarms and Defects (*continued*)

Alarm	Description
<b>Path</b>	
ais-p	Alarm indication signal—path
locd (ATM only)	Loss of cell delineation
lop-p	Loss of pointer—path
plm-p	Payload (signal) label mismatch
rfi-p	Remote failure indication—path
uneq-p	Path unequipped

If you configure a defect to be ignored, that defect does not contribute to the interface being marked down or up.

After you configure a defect to be ignored, the Junos OS reevaluates the state of the defect on the interface. If the defect is outstanding and has caused the interface to be marked down, the interface is marked up.

When you configure a trigger on a low-level defect—for example, an LOS—only the low-level defect is affected. Higher-level defects that might result from the lower-level defect are not affected by the low-level trigger configuration. Therefore, you must configure higher-level defects as well.

You can prevent a loss of signal (LOS) from bringing down an interface. An LOS can lead to the following defects:

- AIS-L
- LOF
- PLL
- RFI-L
- RFI-P

**Related  
Documentation**

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [Configuring SONET/SDH Defect Triggers on page 56](#)
- [SONET/SDH Interfaces Overview on page 3](#)

## SONET/SDH Defect Hold Times for Damping Interface Transitions Overview

By default, an interface is marked down as soon as a defect is detected, and is marked up as soon as the defect is absent. You might want to apply hold times to defects for the following reasons:

- To prevent route flaps from happening before a defect has been outstanding for a longer period than would be expected for an Automatic Protection Switching (APS) cutover
- To reduce the number of interface transitions



**NOTE:** On M Series and T Series routers with Channelized SONET IQ PICs and Channelized SONET IQE PICs, the SONET defect alarm trigger hold-time statement is not supported.

When you apply a “down” hold time to a defect, the defect must be present for at least the hold-time period before the interface is marked down. When you apply an “up” hold time to a defect, the defect must remain absent for at least the hold-time period before the interface is marked up, assuming no other defect is outstanding.

When a hold-down timer is configured and the interface goes from up to down, the down hold-time timer is triggered. Every interface transition that occurs during the hold-time is ignored. When the timer expires and the interface state is still *down*, then the router begins to advertise the interface as being down. Similarly, when a hold-up timer is configured and an interface goes from down to up, the up hold-time timer is triggered. Every interface transition that occurs during the hold-time is ignored. When the timer expires and the interface state is still *up*, then the router begins to advertise the interface as being up.

When you configure defect hold times, you should note the following:

- You can configure an up hold time, a down hold time, or both.
- Each interface on a SONET/SDH PIC controls certain aspects of the SONET/SDH overhead. For example, when you configure an OC48 PIC to be nonconcatenated, four interfaces are created. Each interface has its own path overhead. However, all four path interfaces share the same physical, section, and line overhead. This means the following:
  - Each interface’s path trigger configuration is honored.
  - The physical, section, and line trigger configuration for the primary interface (***so-fpc/pic/slot:0***) is applied to all four interfaces.

Therefore, if you configure the ***so-fpc/pic/slot:0*** interface to have a hold time for the LOS trigger, when an LOS event occurs, all four interfaces remain up until the trigger expires, and then all four interfaces are marked down.

- The hold timers on the SONET/SDH defects are applied in addition to any other hold timers you configure on the interface. For example, if an interface is up and you configure a SONET/SDH trigger down hold time of 100 milliseconds and an interface down hold time of 250 milliseconds, when the SONET/SDH defect occurs, the SONET/SDH trigger timer starts. After 100 milliseconds, assuming the defect is still present, the SONET/SDH defect starts the 250 millisecond down timer. After this has expired and again assuming the defect is still outstanding, the interface will be marked down. For more information about interface hold timers, see [“Damping Shorter Physical Interface Transitions” on page 38](#).
- Some defects are reported through a periodic poll (once every second). For these defects, there could be up to one second lost before the defect is detected and the hold timer is started. The hold timer expires in precisely the amount of time configured. At that point, the existence of the defect is checked again and the interface is marked up or down accordingly. These defects are as follows:
  - lol
  - pll
  - ber-sf
  - ber-sd

**BEST PRACTICE:**

We recommend the following settings:

- Configure SONET/SDH defect timers on no more than 64 interfaces per FPC.
  - Configure a combined up hold time and down hold time for a SONET/SDH defect to be at least 100 milliseconds.
- 

**Related Documentation**

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [Configuring SONET/SDH Defect Triggers on page 56](#)
- [SONET/SDH Interfaces Overview on page 3](#)

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## Configuring SONET/SDH Defect Triggers

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You can configure SONET/SDH defect triggers as either ignore or hold time. The following topics explain defect triggers in detail.

- [Configuring SONET/SDH Defect Triggers to Be Ignored on page 57](#)
- [Configuring SONET/SDH Defect Hold Times on page 57](#)
- [Displaying the Configuration Where the SONET/SDH Defects to be Ignored are Listed on page 57](#)

## Configuring SONET/SDH Defect Triggers to Be Ignored

A trigger is a defect alarm that causes a physical interface to be marked down. By default, all defects are honored with no hold time. For SONET/SDH and ATM over SONET/SDH interfaces only, you can configure individual triggers to ignore a defect, honor a defect, and apply up and down hold timers to the defect.

To configure defects to be ignored:

1. In configuration mode, go to the **[edit interfaces *interface-name* sonet-options trigger]** hierarchy level.

```
[edit]
user@host# edit interfaces interface-name sonet-options trigger
```

2. Configure the **defect ignore** option to turn off the loopback capability.

```
[edit interfaces interface-name sonet-options trigger]
user@host# set defect ignore
```

## Configuring SONET/SDH Defect Hold Times

To configure hold timers:

1. In configuration mode, go to the **[edit interfaces *interface-name* sonet-options trigger]** hierarchy level.

```
[edit]
user@host# edit interfaces interface-name sonet-options trigger
```

2. Configure the **hold-time** statement with **up** and **down** options in milliseconds ranging from 1 through 65,534 milliseconds.

```
[edit interfaces interface-name sonet-options trigger]
user@host# set defect hold-time up milliseconds down milliseconds
```

## Displaying the Configuration Where the SONET/SDH Defects to be Ignored are Listed

**Purpose** To display the configuration where the SONET/SDH defects to be ignored are listed.

**Action** To display the defects in an interface, for example on so-1/0/0 interface, perform the following steps:

1. In configuration mode, go to the **[edit interfaces so-1/0/0 sonet-options trigger]** hierarchy level.

```
[edit]
user@host# edit interfaces so-1/0/0 sonet-options trigger
```

2. Issue the **show defect** operational mode command.

```
[edit interfaces so-1/0/0 sonet-options trigger]
```

```
user@host# show defect
```

The following output is displayed:

```
ais-l ignore;  
lof ignore;  
los ignore;  
pll ignore;  
rfi-l ignore;  
rfi-p ignore;
```

**Related  
Documentation**

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [SONET/SDH Defect Hold Times for Damping Interface Transitions Overview on page 55](#)
- [SONET/SDH Defect Triggers Overview on page 53](#)
- [SONET/SDH Interfaces Overview on page 3](#)

## CHAPTER 5

# Configuring APS and MSP to Protect from Circuit Failures

- [Automatic Protection Switching and Multiplex Section Protection Overview on page 60](#)
- [Configuring Automatic Protect Switching on page 61](#)
- [Basic Automatic Protect Switching Overview on page 64](#)
- [Configuring Basic Automatic Protect Switching on page 64](#)
- [Example: Configuring Basic APS Support on Routers on page 66](#)
- [Configuring Lockout of Protection for SDH Interfaces on page 69](#)
- [APS Timers Overview on page 70](#)
- [Configuring APS Timers on page 70](#)
- [Container Interfaces for APS on SONET Links Overview on page 71](#)
- [Configuring Container Interfaces for APS on SONET Links on page 72](#)
- [APS Using a Container Interface with ATM Encapsulation Overview on page 75](#)
- [Configuring APS Using a Container Interface with ATM Encapsulation on page 76](#)
- [Displaying APS Using a Container Interface with ATM Encapsulation on page 77](#)
- [APS Load Sharing Between Circuit Pairs Overview on page 78](#)
- [Configuring APS Load Sharing on page 79](#)
- [Example: Configuring APS Load Sharing Between Circuit Pairs on page 80](#)
- [Link PIC Redundancy Overview on page 83](#)
- [Configuring Link PIC Redundancy on page 84](#)
- [Switching Between the Working and Protect Circuits Overview on page 85](#)
- [Configuring Switching Between the Working and Protect Circuits on page 86](#)
- [Revertive Mode Overview on page 88](#)
- [Configuring Revertive Mode on page 88](#)
- [Switching Mode Overview on page 90](#)
- [Configuring Switching Mode on page 91](#)

## Automatic Protection Switching and Multiplex Section Protection Overview

Automatic Protection Switching (APS) is used by SONET add/drop multiplexers (ADMs) to protect against circuit failures. The Junos implementation of APS allows you to protect against circuit failures between an ADM and one or more routers, and between multiple interfaces in the same router. When a circuit or router fails, a backup immediately takes over.



**NOTE:** For SDH interfaces, the Junos OS supports multiplex section protection (MSP). You configure MSP with the same CLI statements you use to configure APS.

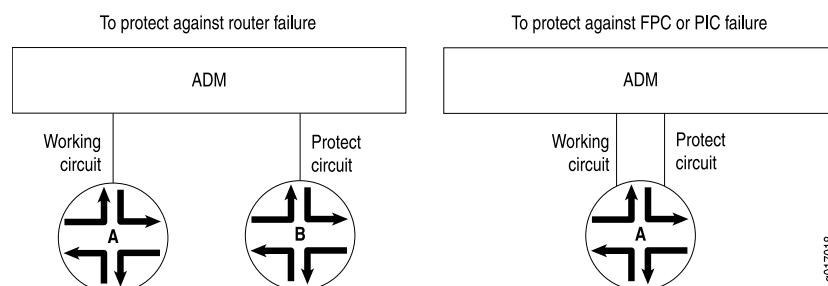
The Junos OS supports APS 1+1 switching, either revertive or nonrevertive mode, and bidirectional mode only (although you can configure interoperation with line-terminating equipment [LTE] provisioned for unidirectional mode). The Junos OS does not transmit identical data on the working and protect circuits, as the APS specification requires for 1+1 switching, but this causes no operational impact.

For DS3 channels on a channelized OC12 interface, you can configure APS on channel 0 only. If you configure APS on channels 1 through 11, it is ignored.

With APS and MSP, you configure two circuits, a *working circuit* and a *protect circuit*. Normally, traffic is carried on the working circuit (that is, the working circuit is the active circuit), and the protect circuit is disabled. If the working circuit fails or degrades, or if the working router fails, the ADM and the protect router switch the traffic to the protect circuit, and the protect circuit becomes the active circuit.

To configure APS or MSP, you configure a working and a protect circuit, as shown in [Figure 1 on page 60](#). To protect against a router failure, you connect two routers to the ADM, configuring one of them as the working router and the second as the protect router. To protect against a PIC or FPC failure, you connect one router to the ADM through both the working and protect circuits, configuring one of the PICs or FPCs as the working circuit and the second as the protect circuit.

**Figure 1: APS/MSP Configuration Topologies**







**NOTE:** This implementation of APS is not supported on Layer 2 circuits. For Layer 2 circuits, configure APS by including the `protect-interface` statement. You can include this statement at the following hierarchy levels:

- `[edit logical-systems logical-system-name protocols l2circuit neighbor neighbor-id interface interface-name]`
- `[edit protocols l2circuit neighbor neighbor-id interface interface-name]`

For more information and a configuration example, see the *Junos OS VPNs Library for Routing Devices*.

When configuring the APS annex-b option, the APS options *must* be configured as follows:

- `switching-mode` *cannot* be uni-directional
- `revert-time` *cannot* be configured
- `fast-aps-switch` *cannot* be configured
- `lockout` is allowed to be configured
- `wait-to-restore-time` is allowed *only* when Annex-B is configured
- `protect-circuit` *must* be configured
- `working-circuit` *must* be configured

#### Related Documentation

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [Configuring Basic Automatic Protect Switching on page 64](#)
- [Basic Automatic Protect Switching Overview on page 64](#)
- [Example: Configuring Basic APS Support on Routers on page 66](#)
- [SONET/SDH Interfaces Overview on page 3](#)

## Configuring Automatic Protect Switching

To configure basic Automatic Protection Switching (APS) options:

1. In configuration mode, go to the `[edit interfaces so-fpc/pic/port sonet-options aps]` hierarchy level.  

```
[edit]
user@host# edit interfaces so-fpc/pic/port sonet-options aps
```
2. Configure the APS interval at which the protect and working routers send packets to their neighbors to advertise that they are operational. A router considers its neighbor to be operational for a period, called the hold time, that is, by default, three times the

advertisement interval. You can set the APS interval from 1 through 65,534 milliseconds. By default, 1000 milliseconds is set.

```
[edit interfaces so-fpc/pic/port sonet-options aps]  
user@host# set advertise-interval milliseconds
```

3. Configure the **annex-b** option for Multiplex Section Protection (MSP) switching on SDH interfaces for M320 and M120 routers only.

```
[edit interfaces so-fpc/pic/port sonet-options aps]  
user@host# set annex-b
```

4. Configure the Automatic Protection Switching (APS) authentication key (password).

```
[edit interfaces so-fpc/pic/port sonet-options aps]  
user@host# set authentication-key key
```

5. Configure the **fast-aps-switch** option to reduce the Automatic Protection Switching (APS) switchover time in Layer 2 circuits in M320 routers with Channelized OC3/STM1 Circuit Emulation PIC with SFP only.

```
[edit interfaces so-fpc/pic/port sonet-options aps]  
user@host# set fast-aps-switch
```

6. Configure the **force** option to either protect mode or working mode to perform a forced switch between the protect and working circuits. This statement is honored only if there are no higher-priority reasons to switch. It can be overridden by a signal failure on the protect circuit, thus causing a switch to the working circuit.

```
[edit interfaces so-fpc/pic/port sonet-options aps]  
user@host# set force (protect | working)
```

7. Configure the **hold-time** value in milliseconds to determine whether a neighbor APS router is operational where the hold-time value ranges from 1 through 65,354 milliseconds. By default, 3000 milliseconds (3 times the advertisement interval) is set as hold time value.

```
[edit interfaces so-fpc/pic/port sonet-options aps]  
user@host# set hold-time milliseconds
```

8. Configure a lockout of protection, forcing the use of the working circuit and locking out the protect circuit regardless of anything else.

```
[edit interfaces so-fpc/pic/port sonet-options aps]  
user@host# set lockout
```

9. Configure the address of the remote interface when you are configuring one router to be the working router and a second to be the protect router. You can configure this on one or both of the interfaces.

```
[edit interfaces so-fpc/pic/port sonet-options aps]  
user@host# set neighbor address
```

10. Configure load sharing between two working protect circuit pairs where circuit's group name is as configured with the **protect-circuit** or **working-circuit** statement.

```
[edit interfaces so-fpc/pic/port sonet-options aps]
user@host# set paired-group group-name
```

11. Configure the protect router in an APS circuit pair. When the working interface fails, APS brings up the protection circuit and the traffic is moved to the protection circuit.

```
[edit interfaces so-fpc/pic/port sonet-options aps]
user@host# set protect-circuit group-name
```

12. Configure the **request** option as protect circuit or working circuit to perform a manual switch between the protect and working circuits. This statement is honored only if there are no higher-priority reasons to switch.

```
[edit interfaces so-fpc/pic/port sonet-options aps]
user@host# set request (protect | working)
```

13. Configure APS revertive mode in seconds ranging from 1 through 65,535 seconds which denotes the time to wait after the working circuit has again become functional before making the working circuit active again. By default, APS operates in nonrevertive mode.

```
[edit interfaces so-fpc/pic/port sonet-options aps]
user@host# set revert-time seconds
```

14. Configure the interface in bidirectional mode or in unidirectional mode. By default, if the **switching-mode** statement is not configured, the mode is bidirectional, and the interface does not interoperate with a unidirectional SONET/SDH LTE.

```
[edit interfaces so-fpc/pic/port sonet-options aps]
user@host# set switching-mode (bidirectional | unidirectional)
```

15. Configure the working router in an APS circuit pair.

```
[edit interfaces so-fpc/pic/port sonet-options aps]
user@host# set working-circuit group-name
```

**Related  
Documentation**

- [Automatic Protection Switching and Multiplex Section Protection Overview on page 60](#)
- [Basic Automatic Protect Switching Overview on page 64](#)
- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [Example: Configuring Basic APS Support on Routers on page 66](#)

## Basic Automatic Protect Switching Overview

---

To set up a basic APS configuration, configure one interface to be the working circuit and a second to be the protect circuit. If you are using APS to protect against router failure, configure one interface on each router. If you are using APS to protect against FPC failure, configure two interfaces on the router, one on each FPC.

For each working–protect circuit pair, configure the following:

- Group name—Creates the association between the two circuits. Configure the same group name for both the working and protect routers.
- Authentication key—You configure this on both interfaces. Configure the same key for both the working and protect routers.
- Address of the other interface on the other router—If you are configuring one router to be the working router and a second to be the protect router, you must configure the address of the remote interface. You configure this on one or both of the interfaces.

The address you specify for the neighbor must never be routed through the interface on which APS is configured, or instability will result. APS neighbor only applies to inter-router configurations. We strongly recommend that you directly connect the working and protect routers and that you configure the interface address of this shared network as the neighbor address.

The working and protect configurations on the routers must match the circuit configurations on the ADM; that is, the working router must be connected to the ADM's working circuit and the protect router must be connected to the protect circuit.

### Related Documentation

- [Automatic Protection Switching and Multiplex Section Protection Overview on page 60](#)
- [Configuring Basic Automatic Protect Switching on page 64](#)
- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [Example: Configuring Basic APS Support on Routers on page 66](#)

## Configuring Basic Automatic Protect Switching

---

To set up a basic APS configuration, configure one interface to be the working circuit and a second to be the protect circuit. If you are using APS to protect against router failure, configure one interface on each router. If you are using APS to protect against FPC failure, configure two interfaces on the router, one on each FPC.

To configure basic Automatic Protection Switching (APS) options on the working circuit:

1. In configuration mode, go to the **[edit interfaces so-fpc/pic/port sonet-options aps]** hierarchy level.

**[edit]**

**user@host# edit interfaces so-fpc/pic/port sonet-options aps**

2. Configure the group name of the working circuit.

```
[edit]
user@host# set working-circuit group-name
```

3. Configure the authentication key.

```
[edit]
user@host# set authentication-key key
```

4. Configure the IP address in the **neighbor** statement. Note that this option is set only if the protect circuit is on a different router

```
[edit]
user@host# set neighbor address
```

To configure basic Automatic Protection Switching (APS) options on the protect circuit:

1. In configuration mode, go to the **[edit interfaces so-fpc/pic/port sonet-options aps]** hierarchy level.

```
[edit]
user@host# edit interfaces so-fpc/pic/port sonet-options aps
```

2. Configure the group name of the protect circuit.

```
[edit]
user@host# set protect-circuit group-name
```

3. Configure the authentication key.

```
[edit]
user@host# set authentication-key key
```

4. Configure the IP address in the **neighbor** statement. Note that this option is set only if the working circuit is on a different router

```
[edit]
user@host# set neighbor address
```

#### Related Documentation

- [Automatic Protection Switching and Multiplex Section Protection Overview on page 60](#)
- [Basic Automatic Protect Switching Overview on page 64](#)
- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [Example: Configuring Basic APS Support on Routers on page 66](#)
- [SONET/SDH Interfaces Overview on page 3](#)

## Example: Configuring Basic APS Support on Routers

- [Requirements for a Basic APS Support on page 66](#)
- [Basic APS Overview on page 66](#)
- [Configuring Basic APS Support on Routers on page 67](#)

### Requirements for a Basic APS Support

This example uses the following hardware and software components:

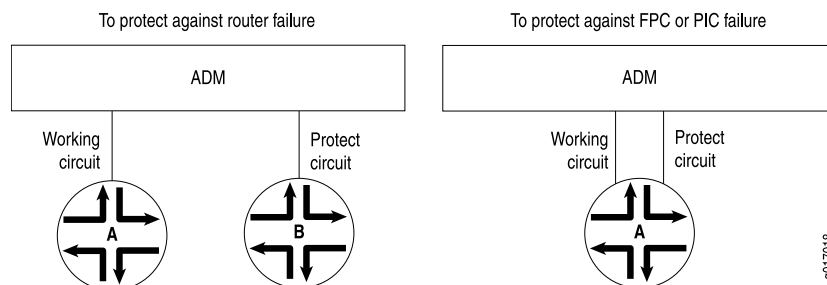
- Two MX Series, M Series, or T Series routers.
- Junos OS Release 7.4 or later

### Basic APS Overview

Automatic Protection Switching (APS) is used by SONET add/drop multiplexers (ADMs) to protect against circuit failures. The Junos implementation of APS allows you to protect against circuit failures between an ADM and one or more routers, and between multiple interfaces in the same router. When a circuit or router fails, a backup immediately takes over.

To configure APS or MSP, you configure a working and a protect circuit, as shown in [Figure 2 on page 66](#). To protect against a router failure, you connect two routers to the ADM, configuring one of them as the working router and the second as the protect router. To protect against a PIC or FPC failure, you connect one router to the ADM through both the working and protect circuits, configuring one of the PICs or FPCs as the working circuit and the second as the protect circuit.

**Figure 2: APS/MSP Configuration Topologies**



**NOTE:** For SDH interfaces, the Junos OS supports multiplex section protection (MSP). You configure MSP with the same CLI statements you use to configure APS.

## Configuring Basic APS Support on Routers

To configure Router A to be the working router and Router B to be the protect router as shown in [Figure 2 on page 66](#).

- [On Router A \(the Working Router\) on page 67](#)
- [On Router B \(the Protect Circuit\) on page 67](#)
- [On a Single Platform, One Interface as the Working Circuit and Another Interface as the Protect Circuit on page 68](#)
- [Results on page 68](#)

### On Router A (the Working Router)

#### Step-by-Step Procedure

Configure basic APS support on Router A as the working router.

1. In configuration mode, go to the **[edit interfaces *interface-name* sonet-options]** hierarchy level, where the interface is so-6/1/1.

```
[edit]
user@host# edit interfaces so-6/1/1 sonet-options
```

2. Configure the **working-circuit** option as **San-Jose**

```
[edit interfaces so-6/1/1 sonet-options]
user@host# set working-circuit San-Jose
```

3. Configure the **authentication-key** option as “\$ABC123”

```
[edit]
user@host# set authentication-key “$ABC123”
```

### On Router B (the Protect Circuit)

#### Step-by-Step Procedure

Configure basic APS support on Router B as the protect router.

1. In configuration mode, go to the **[edit interfaces *interface-name* sonet-options]** hierarchy level, where the interface is so-0/0/0.

```
[edit]
user@host# edit interfaces so-0/0/0 sonet-options
```

2. Configure the **protect-circuit** option as **San-Jose**

```
[edit edit interfaces so-0/0/0 sonet-options]
user@host# set protect-circuit San-Jose
```

3. Configure the **authentication-key** option as “\$9\$B2612345”

```
[edit edit interfaces so-0/0/0 sonet-options]
user@host# set authentication-key “$9$B2612345”
```

4. Configure the **neighbor** option as **192.168.1.2** that is the address of Router A on the link between A and B.

```
[edit edit interfaces so-0/0/0 sonet-options]  
user@host# set neighbor 192.168.1.2
```

### On a Single Platform, One Interface as the Working Circuit and Another Interface as the Protect Circuit

---

#### Step-by-Step Procedure

Configure one interface as the working circuit.

1. In configuration mode, go to the **[edit interfaces *interface-name* sonet-options]** hierarchy level, where the interface is so-2/1/1 .

```
[edit]  
user@host# edit interfaces so-2/1/1 sonet-options
```

2. Configure the **working-circuit** option as **Bayward**

```
[edit edit interfaces so-2/1/1 sonet-options]  
user@host# set protect-circuit Bayward
```

3. Configure the **authentication-key** option as **blarney**

```
[edit edit interfaces so-2/1/1 sonet-options]  
user@host# set authentication-key blarney
```

#### Step-by-Step Procedure

Configure one interface as the protect circuit.

1. In configuration mode, go to the **[edit interfaces *interface-name* sonet-options]** hierarchy level, where the interface is so-3/0/2.

```
[edit]  
user@host# edit interfaces o-3/0/2 sonet-options
```

2. Configure the **working-circuit** option as **Bayward**

```
[edit edit interfaces so-3/0/2 sonet-options]  
user@host# set protect-circuit Bayward
```

3. Configure the **authentication-key** option as **blarney**

```
[edit edit interfaces so-3/0/2 sonet-options]  
user@host# set authentication-key blarney
```

### Results

---

Display the results of the configuration.



### On Router A (the Working Router)

```
[edit interfaces so-6/1/1 sonet-options]
aps {
  working-circuit San-Jose;
  authentication-key " $9$B2612345" ;
}
```

### On Router B (the Protect Circuit)

```
[edit interfaces so-0/0/0 sonet-options]
aps {
  protect-circuit San-Jose;
  authentication-key " $9$B2612345" ;
  neighbor 192.168.1.2;
}
```

### On a Single Platform, One Interface as the Working Circuit and Another Interface as the Protect Circuit

```
[edit interfaces so-2/1/1 sonet-options]
aps {
  working-circuit bayward;
  authentication-key blarney;
}

[edit interfaces so-3/0/2 sonet-options]
aps {
  protect-circuit bayward;
  authentication-key blarney;
}
```

- Related Documentation**
- [Automatic Protection Switching and Multiplex Section Protection Overview on page 60](#)
  - [Basic Automatic Protect Switching Overview on page 64](#)
  - [Configuring Basic Automatic Protect Switching on page 64](#)
  - [Configuring SONET/SDH Physical Interface Properties on page 8](#)

## Configuring Lockout of Protection for SDH Interfaces

To configure Annex B lockout, perform the following steps:

1. In configuration mode, go to the `[edit interfaces interface-name sonet-options aps]` hierarchy level, where the *interface-name* is `so-fpc/pic/port`.

```
[edit]
user@host# edit interfaces so-fpc/pic/port sonet-options aps
```

2. Configure the `annex-b` option.

```
[edit interfaces so-fpc/pic/port sonet-options aps]
user@host# edit annex-b
```

3. Configure the **lockout** option to provide a lockout of protection, forcing the use of the working circuit and locking out the protect circuit regardless of anything else.

```
[edit interfaces so-fpc/pic/port sonet-options aps anex-b]
user@host# set lockout
```

**Related  
Documentation**

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [Switching Between the Working and Protect Circuits Overview on page 85](#)
- [Configuring Switching Between the Working and Protect Circuits on page 86](#)
- [SONET/SDH Interfaces Overview on page 3](#)

---

## APS Timers Overview

The protect and working routers periodically send packets to their neighbors to advertise that they are operational. By default, these advertisement packets are sent every 1000 milliseconds. A router considers its neighbor to be operational for a period, called the hold time, that is, by default, three times the advertisement interval. If the protect router does not receive an advertisement packet from the working router within the hold time configured on the protect router, the protect router assumes that the working router has failed and becomes active.

APS is symmetric; either side of a circuit can time out the other side (for example, when detecting a crash of the other). Under normal circumstances, the failure of the protect router does not cause any changes because the traffic is already moving on the working router. However, if you had configured **request protect** and the protect router failed, the working router would enable its interface.

**Related  
Documentation**

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [Configuring APS Timers on page 70](#)
- [SONET/SDH Interfaces Overview on page 3](#)

---

## Configuring APS Timers

To configure advertise interval and hold time:

1. In configuration mode, go to the **[edit interfaces *interface-name* sonet-options aps]** hierarchy level.

```
[edit]
user@host# edit interfaces interface-name sonet-options aps
```

2. Configure the **advertise-interval** option in milliseconds to modify the advertisement interval.

```
[edit interfaces so-fpc/pic/port sonet-options aps]
user@host# set advertise-interval milliseconds
```

3. Configure the **hold-time** option in milliseconds to modify hold time..

```
[edit interfaces so-fpc/pic/port sonet-options aps]
user@host# set hold-time milliseconds
```

The advertisement intervals and hold times on the protect and working routers can be different.

**Related  
Documentation**

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [APS Timers Overview on page 70](#)
- [SONET/SDH Interfaces Overview on page 3](#)

---

## Container Interfaces for APS on SONET Links Overview

---

The Junos OS supports container interfaces for APS on SONET links. Physical interfaces and logical interfaces remain up on switchover, and their APS parameters are auto-copied from the container interface to the member links. See *Understanding Container Interfaces* for more information.

Container interfaces support the following features:

- Cisco HDLC or PPP encapsulation methods.
- Unpaired groups.
- Bidirectional APS.
- Non-container and container-based APS on the same system.
- Use of any combination of (nonchannelized) SONET interfaces installed on the same router.

To configure a container interface, you must first create the number of container devices that you require. You can create up to a maximum of 128 container interfaces per router using the **device-count** statement at the **[edit chassis container-devices]** hierarchy level.

To configure each container interface, you must assign two SONET interfaces (**so-fpc/pic/port**) using the **container-list cin** statement, and specify the **member-interface-speed speed** and **container-options** for each SONET interface.

Within each of the two SONET interfaces' container options, you must set one container-type as **primary** (corresponding to an APS working circuit) and the other as **standby** (corresponding to an APS protect circuit). For each SONET interface, you can also use the **allow-configuration-override** statement to allow the physical configuration of a member link to override the container configuration.

**Related  
Documentation**

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [Configuring Container Interfaces for APS on SONET Links on page 72](#)

## Configuring Container Interfaces for APS on SONET Links

---

- [Configuring Container Interfaces on SONET Links on page 72](#)
- [Displaying Container Interface Configuration on page 74](#)
- [Displaying the APS Container Interface Configuration on page 75](#)

### Configuring Container Interfaces on SONET Links

To configure a container interface on SONET links, you should perform the following:

- First create the number of container devices that you require. You can create up to a maximum of 128 container interfaces per router using the **device-count** statement at the **[edit chassis container-devices]** hierarchy level.
- Configure each container interface, here, you must assign two SONET interfaces (**so-fpc/pic/port**) using the **container-list cin** statement, and specify the **member-interface-speed speed** and **container-options** for each SONET interface.
- Within each of the two SONET interfaces' container options, you must set one container-type as **primary** (corresponding to an APS working circuit) and the other as **standby** (corresponding to an APS protect circuit). For each SONET interface, you can also use the **allow-configuration-override** statement to allow the physical configuration of a member link to override the container configuration.

The following procedure explains configuring a container interface on SONET links in detail.

To configure a container interface on SONET links:

1. In configuration mode, go to the **edit chassis container-devices** hierarchy level.

```
[edit]
user@host# edit chassis container-devices
```

2. Specify the total number of container interfaces (up to 128) to create using the **device-count number** statement.

```
[edit chassis container-devices]
user@host# set device-count number
```



**NOTE:** You can create more container interfaces later if required, up to 128 (total). The resulting container interfaces are designated sequentially from ci0 up to a maximum of ci127, depending on the device-count *number* specified. SONET interfaces can be assigned to any container interface *cin*.

3. Configure the container interface parameters for a specified container **cin** as follows:
  - a. Specify the container interface using the numbered identifier **cin**.

```
[edit interfaces]
user@host# edit cin
```

- b. Specify the container interface encapsulation as **cisco-hdlc** or **ppp**.

```
[edit interfaces cin]
user@host# set encapsulation (cisco-hdlc | ppp)
```

- c. Specify the container options **container-type** as **aps**; a SONET interface is required for APS selection

```
[edit interfaces cin]
user@host# set container-options container-type aps
```

- d. Specify the container interface **member-interface type** as **sonet**

```
[edit interfaces cin]
user@host# set interfaces cin container-options member-interface-type sonet
```

- e. Specify the container **member-interface-speed *speed*** to match the specified installed SONET interface links; the available values are **OC3**, **OC12**, **OC48**, **OC192**, **OC768**, or **mixed**. The **member-interface-speed *speed*** statement setting applies to all SONET member interfaces of the specified container **cin**.

```
[edit interfaces cin]
user@host# set interfaces cin container-options member-interface-type sonet
member-interface-speed speed
```

- f. Specify the container interface's unit number, family, IP address, and mask

```
[edit interfaces cin]
user@host# set interfaces cin unit number family inet address ip-address/mask
```

4. Configure each of the required two SONET interfaces as follows:

- a. Specify the SONET interfaces and their container options; including the **container-list**, identified by its **cin**.
- b. Specify the **container-type** as **primary** (corresponding to an APS working-circuit) or **standby** (corresponding to an APS protect-circuit).

For example, set the so-0/0/0 interface as the primary circuit and the so-0/0/1 interface as the standby circuit for the container interface ci0:

```
[edit]
user@host# edit interfaces so-0/0/0 # Enter configuration mode for interface
so-0/0/0
[edit interfaces so-0/0/0]
user@host# set container-options container-list ci0 primary # Set so-0/0/0 as
APS primary interface
[edit interfaces so-0/0/0]
user@host# top
[edit]
user@host# edit interfaces so-0/0/1 # Enter configuration mode for interface
so-0/0/1
[edit interfaces so-0/0/1]
user@host# set container-options container-list ci0 standby # Set so-0/0/1 as
APS standby interface
```

Optionally, you can set the **allow-configuration-override** statement to allow the physical configuration of a member link to override the container configuration

```
[edit interfaces so-0/0/1]
user@host# set container-options container-list ci0 standby
allow-configuration-override
```

## Displaying Container Interface Configuration

**Purpose** To display a container interface.

**Action** To display a container interface configuration in SONET/SDH where the **device-count** is 1 with the so-1/0/2 interface as primary and the so-1/0/3 interface as secondary, and the encapsulation is set to **cisco-hdlc**.

1. In configuration mode, go to the **[edit chassis]** hierarchy level.

```
[edit]
user@host# edit chassis
```

2. Issue the **show** operational mode command.

```
[edit chassis]
user@host# show
```

3. The following output is displayed.

```
container-devices {
  device-count 1;
}
```

4. In configuration mode, go to the **[edit interfaces]** hierarchy level.

```
[edit]
user@host# edit interfaces
```

5. Issue the **show** operational mode command.

```
[edit chassis]
user@host# show
```

6. The following output is displayed.

```
so-1/0/2 {
  container-options {
    container-list ci0;
    primary;
  }
}
so-1/0/3 {
  container-options {
    container-list ci0;
    standby;
  }
}
```

```

    }
  }
  ci0 {
    encapsulation cisco-hdlc;
    container-options {
      container-type aps {
        member-interface-type sonet {
          member-interface-speed mixed;
        }
      }
    }
    unit 0 {
      family inet {
        address 192.168.11.1/24;
      }
    }
  }
}

```

## Displaying the APS Container Interface Configuration

**Purpose** Display the APS container interface configuration parameters.

**Action** You can run the **show aps** operational mode command to display the APS container interface configuration.

```

user@host> show aps

```

Interface	Group	Circuit	Intf state
ci0	CONTAINER_ci0	Container	enabled, up
so-1/2/2	MEMBER_OF_ci0	Working	enabled, up
so-1/2/3	MEMBER_OF_ci0	Protect	disabled, up

**Related Documentation**

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [Container Interfaces for APS on SONET Links Overview on page 71](#)

## APS Using a Container Interface with ATM Encapsulation Overview

M Series and T Series routers with ATM2 PICs automatically copy the parent container interface (CI) configuration to the specified children interfaces. All ATM configurations configured in a single location on the parent container interface are automatically copied to the children interfaces. Container interfaces do not go down during APS switchover, shielding upper layers (Layer 3 and above) from noticing the Layer 1 failures. This feature allows the various ATM features to work over the container ATM for APS.

For more information on container interfaces, see *Understanding Container Interfaces*.

Container ATM APS does not support interchassis APS.

MLPPP over ATM CI is not supported.

- Related Documentation**
- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
  - [Displaying APS Using a Container Interface with ATM Encapsulation on page 77](#)
  - [Configuring APS Using a Container Interface with ATM Encapsulation on page 76](#)

---

## Configuring APS Using a Container Interface with ATM Encapsulation

---

To configure APS using a container interface with ATM encapsulation by specifying the ATM children within a container interface:

1. In configuration mode, go to the **[edit interface at-*fpc/pic/slot* container-options]** hierarchy level.

```
[edit]
user@host# edit interfaces at-fpc/pic/slot container-options
```

2. Configure the **container-list *cin*** statement.

```
[edit interfaces at-fpc/pic/slot container-options]
user@host# set container-list cin
```

3. Configure primary or standby option as needed.

```
[edit interfaces at-fpc/pic/slot container-options]
user@host# set (primary | standby)
```

To configure a container interface by including its children:

1. In configuration mode, go to the **[edit interfaces]** hierarchy level.

```
[edit]
user@host# edit interface at-fpc/pic/slot container-options
```

2. Configure the ***cin*** statement where ***n*** is the number of children.

```
[edit interface at-fpc/pic/slot container-options]
user@host# set container-list cin
```

Container ATM APS does not support interchassis APS.

MLPPP over ATM CI is not supported.

- Related Documentation**
- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
  - [APS Using a Container Interface with ATM Encapsulation Overview on page 75](#)
  - [SONET/SDH Interfaces Overview on page 3](#)
  - [Displaying APS Using a Container Interface with ATM Encapsulation on page 77](#)



## Displaying APS Using a Container Interface with ATM Encapsulation

- [Displaying APS Using a Container Interface with ATM Encapsulation on page 77](#)
- [Displaying the APS Container Interface Configuration on page 78](#)

### Displaying APS Using a Container Interface with ATM Encapsulation

**Purpose** Display APS using a container interface with ATM encapsulation.

**Action** To display APS using a container interface with ATM encapsulation **atm-pvc** where the configuration of a parent container interface **ci0** and the resulting automatic configuration of its children (**at-0/0/0** and **at-0/0/1**), perform the following steps:

1. In configuration mode, go to the **[edit interfaces]** hierarchy level.

```
[edit]
user@host# edit interfaces
```

2. Issue the **show** operational mode command.

```
[edit interfaces]
user@host# show
```

3. The following output is displayed.

```
at-0/0/0 {
  container-options {
    container-list ci0;
    primary;
  }
}
at-0/0/1 {
  container-options {
    container-list ci0;
    standby;
  }
}
ci0 {
  encapsulation atm-pvc;
  atm-options {
    vpi 0 {
      oam-period 3;
    }
    ilmi;
  }
  container-options {
    container-type {
      aps;
    }
  }
  member-interface-type {
    atm {
      member-interface-speed oc3;
    }
  }
}
```

```
}
unit 0 {
  vci 100;
  oam-period 3;
  family inet {
    address 10.0.0.1/30;
  }
}
unit 1 {
  vci 200;
  oam-period 3;
  family inet {
    address 192.168.0.1/30;
  }
}
}
```

## Displaying the APS Container Interface Configuration

**Purpose** To display the APS container interface configuration

**Action** You can use the following **show** operational mode commands to view the APS container interface configuration:

- **show aps**
- **show aps extensive**
- **show interfaces cin extensive**
- **show interfaces at-fpc/pic/port extensive**

See the [CLI Explorer](#).

- Related Documentation**
- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
  - [APS Using a Container Interface with ATM Encapsulation Overview on page 75](#)
  - [SONET/SDH Interfaces Overview on page 3](#)

---

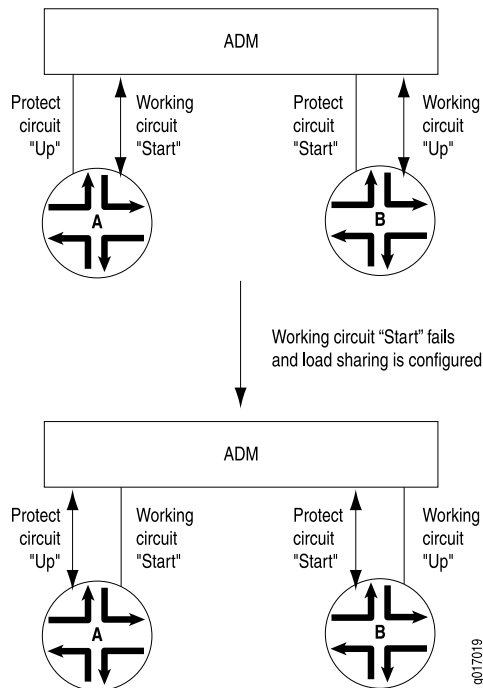
## APS Load Sharing Between Circuit Pairs Overview

When two routers are connected to a single add/drop multiplexer (ADM), you can have them back up each other on two different pairs of circuits. This arrangement provides load balancing between the routers if one of the working circuits fails.

[Figure 3 on page 79](#) illustrates load sharing between circuits on two routers. Router A has a working circuit “Start” and a protect circuit “Up,” and Router B has a working circuit “Up” and a protect circuit “Start.” Under normal circumstances, Router A carries the “Start” circuit traffic and Router B carries the “Up” circuit traffic. If the working circuit “Start” were to fail, Router B would end up carrying all the traffic for both the “Start” and “Up” circuits.

To balance the load between the circuits, you pair the two circuits. In this case, you pair the “Start” and “Up” circuits. Then, if the working circuit “Start” fails, the two routers automatically switch the “Up” traffic from the working to the protect circuit so that each router is still carrying only one circuit’s worth of traffic. That is, the working circuit on Router A would be “Up” and the working circuit on Router B would be “Start.”

**Figure 3: APS Load Sharing Between Circuit Pairs**



**Related Documentation**

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [Configuring APS Load Sharing on page 79](#)
- [SONET/SDH Interfaces Overview on page 3](#)

## Configuring APS Load Sharing

To configure load sharing between two working–protect circuit pair:

1. In configuration mode, go to the `[edit interfaces interface-name sonet-options aps]` hierarchy level.

```
[edit]
user@host# edit interfaces interface-name sonet-options aps
```

2. Configure the **paired-group** option when configuring one of the circuits on one of the routers. In this statement, the *group-name* variable is the name of the group you assigned to one of the circuits with the working-circuit and protect-circuit statements.

```
[edit interfaces so-fpc/pic/port sonet-options aps]
user@host# set paired-group group-name
```

The Junos OS automatically configures the remainder of the load-sharing setup based on the group name.

- Related Documentation**
- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
  - [SONET/SDH Interfaces Overview on page 3](#)

---

## Example: Configuring APS Load Sharing Between Circuit Pairs

---

- [Requirements for APS Load Sharing Between Circuit Pairs on page 80](#)
- [Overview on page 80](#)
- [Configuring APS Load Sharing Between Circuit Pairs on page 81](#)

### Requirements for APS Load Sharing Between Circuit Pairs

This example uses the following hardware and software components:

- Two MX Series, M Series, or T Series routers.
- Junos OS Release 7.4 or later

### Overview

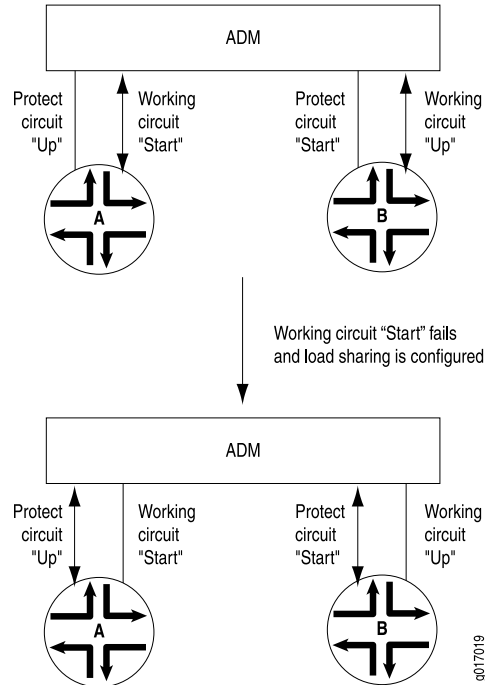
When two routers are connected to a single add/drop multiplexer (ADM), you can have them back up each other on two different pairs of circuits. This arrangement provides load balancing between the routers if one of the working circuits fails.

[Figure 4 on page 81](#) illustrates load sharing between circuits on two routers. Router A has a working circuit “Start” and a protect circuit “Up,” and Router B has a working circuit “Up” and a protect circuit “Start.” Under normal circumstances, Router A carries the “Start” circuit traffic and Router B carries the “Up” circuit traffic. If the working circuit “Start” were to fail, Router B would end up carrying all the traffic for both the “Start” and “Up” circuits.

To balance the load between the circuits, you pair the two circuits. In this case, you pair the “Start” and “Up” circuits. Then, if the working circuit “Start” fails, the two routers automatically switch the “Up” traffic from the working to the protect circuit so that each router is still carrying only one circuit’s worth of traffic. That is, the working circuit on Router A would be “Up” and the working circuit on Router B would be “Start.”

## Topology

Figure 4: APS Load Sharing Between Circuit Pairs



## Configuring APS Load Sharing Between Circuit Pairs

To configure APS load sharing to match the configuration shown in [Figure 4 on page 81](#), perform the following tasks:

- [Configuring APS Load Sharing on Router A on page 81](#)
- [Configuring APS Load Sharing on Router B on page 82](#)

### Configuring APS Load Sharing on Router A

**Step-by-Step Procedure** Perform the following steps on the first interface—that is, on the so-7/0/0 interface:

1. Configure the working circuit as **start**.  

```
[edit interfaces so-7/0/0 sonet-options aps]
user@host# set working-circuit start
```
2. Configure the authentication key as **linsey**.  

```
[edit interfaces so-7/0/0 sonet-options aps]
user@host# set authentication-key linsey
```
3. Configure the paired group as **Router A-Router B**.  

```
[edit interfaces so-7/0/0 sonet-options aps]
user@host# set paired-group "Router A-Router B"
```

Configure the other options as needed.

**Step-by-Step Procedure** Perform the following steps on the other interface—on the so-0/0/0 interface:

1. Configure the protect circuit as **up**.  

```
[edit interfaces so-0/0/0 sonet-options aps]  
user@host# set protect-circuit up
```
2. Configure the authentication key as **woolsey**.  

```
[edit interfaces so-0/0/0 sonet-options aps]  
user@host# set authentication-key woolsey
```
3. Configure the paired group as Router A-Router B.  

```
[edit interfaces so-0/0/0 sonet-options aps]  
user@host# sset paired-group "Router A-Router B"
```

Configure the other options as needed.

---

### Configuring APS Load Sharing on Router B

---

**Step-by-Step Procedure** Perform the following steps on the first interface—that is, on the so-1/0/0 interface:

1. Configure the working circuit as **up**.  

```
[edit interfaces so-1/0/0 sonet-options aps]  
user@host# set working-circuit up
```
2. Configure the authentication key as **woolsey**.  

```
[edit interfaces so-1/0/0 sonet-options aps]  
user@host# set authentication-key woolsey
```
3. Configure the paired group as Router A-Router B.  

```
[edit interfaces so-1/0/0 sonet-options aps]  
user@host# set paired-group "Router A-Router B"
```

Configure the other options as needed.

**Step-by-Step Procedure** Perform the following steps on the other interface—that is, on the so-6/0/0 interface:

1. Configure the protect circuit as **start**.  

```
[edit interfaces so-6/0/0 sonet-options aps]  
user@host# set protect-circuit start
```
2. Configure the authentication key as **linsey**.

```
[edit interfaces so-6/0/0 sonet-options aps]
user@host# set authentication-key linsey
```

3. Configure the paired group as Router A-Router B.

```
[edit interfaces so-6/0/0 sonet-options aps]
user@host# set paired-group "Router A-Router B"
```

Configure the other options as needed.

#### Related Documentation

- [Automatic Protection Switching and Multiplex Section Protection Overview on page 60](#)
- [Basic Automatic Protect Switching Overview on page 64](#)
- [Configuring Basic Automatic Protect Switching on page 64](#)
- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [SONET/SDH Interfaces Overview on page 3](#)

## Link PIC Redundancy Overview

Link state replication, also called interface preservation, is an addition to the SONET Automatic Protection Switching (APS) functionality that helps promote redundancy of link PICs used in LSQ configurations, providing MLPPP link redundancy at the port level.

Link state replication provides the ability to add two sets of links, one from the active SONET PIC and the other from the standby SONET PIC, to the same bundle. If the active SONET PIC fails, links from the standby PIC are used without link renegotiation. All the negotiated state is replicated from the active links to the standby links to prevent link renegotiation. For more information about LSQ configurations, see the *Junos OS Services Interfaces Library for Routing Devices*.

APS functionality must be available on the SONET PICs and the interface configurations must be identical on both ends of the link. Any configuration mismatch causes the commit operation to fail.

This feature is supported with SONET APS and the following link PICs:

- Channelized OC3 IQ and IQE PICs
- Channelized OC12 IQ and IQE PICs
- Channelized STM1 IQ and IQE PICs

Link state replication supports MLPPP and PPP over Frame Relay (**frame-relay-ppp**) encapsulation, and fully supports GRES.

#### Related Documentation

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [Configuring Link PIC Redundancy on page 84](#)
- [SONET/SDH Interfaces Overview on page 3](#)

## Configuring Link PIC Redundancy

---

- [Configuring Link State Replication on page 84](#)
- [Displaying Link PIC Redundancy on page 84](#)

### Configuring Link State Replication

To configure link state replication:

1. In configuration mode, go to the **[edit interfaces *interface-name* sonet-options aps]** hierarchy level.

```
[edit]
user@host# edit interfaces interface-name sonet-options aps
```

2. Configure the **preserve-interface** option.

```
[edit interfaces so-fpc/pic/port sonet-options aps]
user@host# set preserve-interface
```

### Displaying Link PIC Redundancy

**Purpose** To display the link state replication configuration.

**Action** To display link state replication options between the ports coc3-1/0/0 and coc3-2/0/0:

1. In configuration mode, go to the **[edit interfaces coc3-1/0/0]** hierarchy level.

```
[edit]
user@host# edit interfaces coc3-1/0/0
```

2. Display the link state replication details by issuing the **show** operational mode command.

```
[edit interfaces coc3-1/0/0]
user@host# show
```

3. The following output is displayed.

```
sonet-options {
  aps {
    preserve-interface;
    working-circuit aps-group-1;
  }
}
```

4. In configuration mode, go to the **[edit interfaces coc3-2/0/0]** hierarchy level.

```
[edit]
user@host# edit interfaces coc3-1/0/0
```



5. Display the link state replication details by issuing the **show** operational mode command.

```
[edit interfaces coc3-2/0/0]
user@host# show
```

6. The following output is displayed.

```
sonet-options {
  aps {
    preserve-interface;
    working-circuit aps-group-1;
  }
}
```

#### Related Documentation

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [Link PIC Redundancy Overview on page 83](#)
- [SONET/SDH Interfaces Overview on page 3](#)

## Switching Between the Working and Protect Circuits Overview

When there are multiple reasons to switch between the working and protect circuits, a priority scheme is used to decide which circuit to use. The routers and the ADM might automatically switch traffic between the working and protect circuits because of circuit and router failures. You can also choose to switch traffic manually between the working and protect circuits.

When an ATM2 PIC is configured for APS, and the protect circuit comes online for the first time, there are no open VCs and the PIC discards the input traffic received on the protect circuit. The **show interface extensive** or **show monitor interface traffic** operational mode commands display the statistics as zero since the PIC drops the packets at the VC.

When the APS switches from the working circuit to the protect circuit, VCs are created on the protect circuit to accept traffic. However, the VCs on the working circuit remain open to support any future APS switches even though the interface is down or disabled. The input traffic received on the working circuit (current backup) is accepted by the PIC but discarded in the PFE. The **show interface extensive** or **show monitor interface traffic** operational mode commands displays live statistics for the traffic since it is accepted by the PIC.

When APS switches from the protect circuit to the working circuit again, the VCs on the protect circuit remain open to support a future APS switch even though the interface is down or disabled. The input traffic received on the current backup protect circuit is accepted by the PIC but discarded in the PFE. The **show interface extensive** or the **show monitor interface traffic** operational mode command displays live statistics for this traffic since it is accepted by the PIC.

There are three priority levels of manual configuration, listed here in order from lowest to highest priority:

- Request (also known as manual switch)—Overridden by signal failures, signal degradations, or any higher-priority reasons.
- Force (also known as forced switch)—Overrides manual switches, signal failures, and signal degradation.
- Lockout (also known as lockout of protection)—Do not switch between the working and protect circuits.



**NOTE:** Do not use the `disable` statement at the `[edit interfaces interface-name aps]` hierarchy level to switch between interface working and protect circuits; it can cause loss of traffic on the disabled interface. Use only the `request` statement or the `force` statement at the `[edit interfaces interface-name aps]` hierarchy level to modify interface status.

A router failure is considered to be equivalent to a signal failure on a circuit.

M120 routers and M320 routers with Enhanced III FPCs support Annex B lockout.

The lockout feature is supported as follows:

- The selector position will be at what it was before the lockout feature was configured (no switching of working and protect circuits).
- Transmitted K1/K2 will be frozen (same K1 and K2 bytes will be transmitted as before the lockout).
- The APS will ignore requests from the peer to switch working and protect circuits.
- For Annex B, **lockout** must be configured on both local and remote ends, as they are not signaled using K1/K2 bytes as in a non Annex B configuration.

**Related  
Documentation**

- [Configuring Switching Between the Working and Protect Circuits on page 86](#)
- [Configuring Lockout of Protection for SDH Interfaces on page 69](#)
- [Configuring Switching Between the Working and Protect Circuits on page 86](#)
- [Configuring SONET/SDH Physical Interface Properties on page 8](#)

---

## Configuring Switching Between the Working and Protect Circuits

You can perform a manual switch between the working and protect circuits.

1. In configuration mode, go to the `[edit interfaces interface-name sonet-options aps]` hierarchy level.

```
[edit]
user@host# [edit interfaces interface-name sonet-options aps]
```

2. Configure the **request** option as protect or working to perform a manual switch. This option is honored only if there are no higher-priority reasons to switch.

```
[edit interfaces so-fpc/pic/port sonet-options aps]  
user@host# set request (protect | working)
```

To switch the circuit manually to being the working circuit or to override the revert timer when the working circuit is operating in nonrevertive mode:

1. In configuration mode, go to the **[edit interfaces *interface-name* sonet-options aps]** hierarchy level.

```
[edit]  
user@host# [edit interfaces interface-name sonet-options aps]
```

2. Configure the **request working** option to switch the circuit manually to being the working circuit or to override the revert timer when the working circuit is operating in nonrevertive mode.

```
[edit interfaces so-fpc/pic/port sonet-options aps]  
user@host# set request working
```

To perform a forced switch:

1. In configuration mode, go to the **[edit interfaces *interface-name* sonet-options aps]** hierarchy level.

```
[edit]  
user@host# [edit interfaces interface-name sonet-options aps]
```

2. Configure the **force** option to perform a forced switch. This option is honored only if there are no higher-priority reasons to switch. This configuration can be overridden by a signal failure on the protect circuit, thus causing a switch to the working circuit.

```
[edit interfaces so-fpc/pic/port sonet-options aps]  
user@host# set force (protect | working)
```

To configure a lockout of protection, forcing the use of the working circuit and locking out the protect circuit regardless of anything else.

1. In configuration mode, go to the **[edit interfaces *interface-name* sonet-options aps]** hierarchy level.

```
[edit]  
user@host# [edit interfaces interface-name sonet-options aps]
```

2. Configure a lockout of protection, forcing the use of the working circuit and locking out the protect circuit regardless of anything else.

```
[edit interfaces so-fpc/pic/port sonet-options aps annex-b]  
user@host# set lockout
```

To display an Annex B lockout configuration, use the **show aps extensive** operational command.

**Related  
Documentation**

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [Switching Between the Working and Protect Circuits Overview on page 85](#)
- [Configuring Lockout of Protection for SDH Interfaces on page 69](#)
- [Switching Between the Working and Protect Circuits Overview on page 85](#)

---

## Revertive Mode Overview

By default, APS is nonrevertive, which means that if the protect circuit becomes active, traffic is not switched back to the working circuit unless the protect circuit fails or you manually configure a switch to the working circuit. In revertive mode, traffic is automatically switched back to the working circuit.

You should configure the ADM and routers consistently with regard to revertive or nonrevertive mode.

If you are using nonrevertive APS, you can use the **request working** statement to switch the circuit manually to being the working circuit or to override the revert timer (configured with the **revert-time** statement).

**Related  
Documentation**

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [Configuring Revertive Mode on page 88](#)
- [SONET/SDH Interfaces Overview on page 3](#)

---

## Configuring Revertive Mode

By default, APS is nonrevertive, which means that if the protect circuit becomes active, traffic is not switched back to the working circuit unless the protect circuit fails or you manually configure a switch to the working circuit. In revertive mode, traffic is automatically switched back to the working circuit.

You should configure the ADM and routers consistently with regard to revertive or nonrevertive mode.

To configure APS in revertive mode:

1. In configuration mode, go to the **[edit interfaces *interface-name* sonet-options aps]** hierarchy level.

**[edit]**

**user@host# edit interfaces *interface-name* sonet-options aps**

2. Configure revertive mode by setting the **revert-time** option in seconds which specifies the amount of time to wait after the working circuit has again become functional before making the working circuit active again.

```
[edit interfaces so-fpc/pic/port sonet-options aps]
user@host# set revert-time seconds
```

To configure APS in nonrevertive mode:

1. In configuration mode, go to the **[edit interfaces *interface-name* sonet-options aps]** hierarchy level.

```
[edit]
user@host# edit interfaces interface-name sonet-options aps
```

2. Configure the nonrevertive mode by setting the **request working** option to switch the circuit manually to being the working circuit or to override the revert timer. This is configured with the **revert-time** option.

```
[edit interfaces so-fpc/pic/port sonet-options aps]
user@host# set request working
```



#### NOTE:

If you are using nonrevertive APS, you can use the **request working** statement to switch the circuit manually to being the working circuit or to override the revert timer (configured with the **revert-time** statement).

#### Related Documentation

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [Revertive Mode Overview on page 88](#)
- [SONET/SDH Interfaces Overview on page 3](#)

## Switching Mode Overview

---

There are two types of switching mode:

- Unidirectional mode
- Bidirectional mode

You can configure interoperation with SONET/SDH Line Terminating Equipment (LTE) that is provisioned for unidirectional linear APS in 1+1 architecture on the following interfaces:

- Unchannelized OC3, OC12, and OC48 SONET/SDH interfaces on T Series routers
- SONET/SDH interfaces on the M40e router
- ATM over SONET interfaces

By default, APS supports only SONET/SDH LTE that is provisioned for bidirectional mode.

In bidirectional switching mode, the working interface switches to the protect interface for both receipt and transmission of data, regardless of whether the signal failure is in the transmit or receive direction.

In true unidirectional mode, the working interface switches to the protect interface only for the direction in which signal failure occurs; for example, if there is a signal failure in the transmit direction, the working interface switches over to the protect interface for transmission but not receipt of data. When the protect interface operates in unidirectional mode, the working and protect interfaces must cooperate to operate the transmit and receive interfaces in a bidirectional fashion.

The Junos OS does not support true unidirectional mode. Instead the software supports interoperation with SONET/SDH LTE provisioned for unidirectional switching. This means that the SONET/SDH LTE on the router receives and transmits on one interface, even when you configure unidirectional support.

The Junos implementation of unidirectional mode support allows the router to do the following:

- Accept a unidirectional mode as valid
- Trigger the peer (ADM) selector to switch receive from working interface to protect interface or the reverse
- Not send reverse requests to the far end (ADM)

### Related Documentation

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [Configuring Switching Mode on page 91](#)
- [SONET/SDH Interfaces Overview on page 3](#)

## Configuring Switching Mode

To configure switching mode in unidirectional mode:

1. In configuration mode, go to the **[edit interfaces *interface-name* sonet-options aps]** hierarchy level.

```
[edit]
user@host# edit interfaces interface-name sonet-options aps
```

2. Configure unidirectional mode by setting the **unidirectional** option.

```
[edit interfaces so-fpc/pic/port sonet-options aps]
user@host# set switching-mode unidirectional
```



**NOTE:** On interfaces with unidirectional APS support configured, revertive mode and load sharing between circuits are not supported.

To configure switching mode in bidirectional mode:

1. In configuration mode, go to the **[edit interfaces *interface-name* sonet-options aps]** hierarchy level.

```
[edit]
user@host# edit interfaces interface-name sonet-options aps
```

2. Configure bidirectional mode to restore the default behavior by setting the **bidirectional** option.

```
[edit interfaces so-fpc/pic/port sonet-options aps]
user@host# set switching-mode bidirectional
```



**NOTE:** By default, APS supports only SONET/SDH LTE that is provisioned for bidirectional mode.

### Related Documentation

- [Configuring SONET/SDH Physical Interface Properties on page 8](#)
- [Switching Mode Overview on page 90](#)
- [SONET/SDH Interfaces Overview on page 3](#)





## CHAPTER 6

# Configuring Aggregated SONET/SDH Interfaces for High Availability

- [Understanding Aggregated SONET/SDH Interfaces on page 93](#)
- [Configuring Aggregated SONET/SDH Interfaces on page 95](#)

## Understanding Aggregated SONET/SDH Interfaces

---

Junos OS enables link aggregation of SONET/SDH interfaces; this is similar to Ethernet link aggregation, but is not defined in a public standard. Junos OS balances traffic across the member links within an aggregated SONET/SDH bundle based on the Layer 3 information carried in the packet. This implementation uses the same load balancing algorithm used for per-packet load balancing. For information about per-packet load balancing, see the *Junos OS Routing Protocols Library*.

You configure an aggregated SONET/SDH virtual link by specifying the link number as a physical device and then associating a set of physical interfaces that have the same speed.



**NOTE:** Channelized OC IQ, IQE, and SONET/SDH OC48/STM16 IQE PICs do not support SONET aggregation.



**NOTE:** SONET/SDH aggregation is proprietary to the Junos OS and might not work with other software.

## Understanding Aggregated SONET/SDH Properties

- [Creating Aggregated SONET/SDH Interfaces on page 94](#)
- [SONET/SDH Link Aggregation Overview on page 94](#)
- [Aggregated SONET/SDH Link Speed Overview on page 94](#)
- [Configuring Aggregated SONET/SDH Minimum Links on page 95](#)

## Creating Aggregated SONET/SDH Interfaces

---

By default, no aggregated SONET/SDH interfaces are created. You must define the number of aggregated SONET/SDH interfaces by including the **device-count** statement at the **[edit chassis aggregated-devices sonet]** hierarchy level. For information about configuring device count, see [“Configuring Aggregated SONET/SDH Interfaces” on page 95](#).

Starting with Junos OS Release 13.2, a maximum of 64 aggregated interfaces are supported for link aggregation of SONET/SDH interfaces. Prior to Junos OS Release 13.2, a maximum of 16 aggregated interfaces were supported for link aggregation of SONET/SDH interfaces. The aggregated SONET/SDH interfaces are numbered from **as0** through **as63**. For more information, see the *Junos OS Services Interfaces Library for Routing Devices*.

Additionally, you must assign a number for the variable **x** for the aggregated SONET/SDH interface **asx** at the **[edit interfaces]** hierarchy level and also specify the constituent physical interfaces by including the **aggregate** statement at the **[edit interfaces interface-name sonet-options]** hierarchy level.

You can optionally specify other physical properties that apply specifically to the aggregated SONET/SDH interfaces; for details, see [“SONET/SDH Interfaces Overview” on page 3](#)

## SONET/SDH Link Aggregation Overview

---

On SONET/SDH interfaces, you can associate a physical interface with an aggregated SONET/SDH interface. To associate the interface with an aggregated SONET/SDH link, include the **aggregate** statement at the **[edit interfaces interface-name sonet-options]** hierarchy level.

**x** is the interface instance number and can be from 0 through 63, for a total of 64 aggregated interfaces. You should not mix SONET and SDH mode on the same aggregated interface. In addition, you must also include a statement configuring **asx** at the **[edit interfaces]** hierarchy level.

## Aggregated SONET/SDH Link Speed Overview

---

On aggregated SONET/SDH interfaces, you can set the required link speed for all interfaces included in the bundle, or specify that the bundle contains interfaces with mixed interface speeds.



**NOTE:** For nonconcatenated interfaces on aggregated SONET/SDH interfaces, you can configure the link speed of the aggregate to match the speed of the nonconcatenated interface. For example, an OC12 PIC can have nonconcatenated interfaces with a link speed of OC3.

To set the required link speed or specify mixed interface speeds, include the **link-speed** statement at the **[edit interfaces interface-name aggregated-sonet-options]** hierarchy level.

The link speed can be one of the following values:

- **oc3**—Links are OC3c or STM1c.
- **oc12**—Links are OC12c or STM4c.
- **oc48**—Links are OC48c or STM16c.
- **oc192**—Links are OC192c or STM64c.
- **oc768**—Links are OC768c or STM256c.

### Configuring Aggregated SONET/SDH Minimum Links

On aggregated SONET/SDH interfaces, you can configure the minimum number of links that must be up for the bundle as a whole to be labeled **up**. By default, only one link must be up for the bundle to be labeled **up**.

On a T Series, TX Matrix router with SONET interfaces, the valid range for **minimum-links number** is from 1 through 16. When the maximum value (16) is specified, all configured links of a bundle must be up for the bundle to be labeled **up**.

On all other router routers, the range of valid values for **minimum-links number** is 1 through 8 and the maximum number of links supported in an aggregate is eight. When the maximum value (8) is specified, all configured links of a bundle must be up for the bundle to be labeled **up**.

#### **Related Documentation**

- [Configuring Aggregated SONET/SDH Interfaces on page 95](#)

## Configuring Aggregated SONET/SDH Interfaces

- [Configuring Aggregated SONET/SDH Interfaces on page 95](#)
- [Deleting an Aggregated SONET/SDH Interface on page 98](#)
- [Configuring Filtering on a Aggregated SONET/SDH Interface on page 99](#)
- [Configuring Sampling on Aggregated SONET/SDH Interfaces on page 100](#)

## **Configuring Aggregated SONET/SDH Interfaces**

To configure the aggregated SONET/SDH interfaces, perform the following tasks:

1. [Configuring Device Count on page 95](#)
2. [Configuring Constituent Physical Interface on page 96](#)
3. [Configuring an Aggregated SONET/SDH Interfaces on page 96](#)
4. [Displaying the Aggregated SONET/SDH Interface Configuration on page 97](#)

### Configuring Device Count

To configure the number of aggregated SONET/SDH interfaces as per requirement.

1. In configuration mode, go to the **[edit chassis aggregated-devices sonet]** hierarchy level.

```
[edit]
user@host# edit chassis aggregated-devices sonet
```

2. Configure the number of aggregated SONET interfaces from 1 through 64.

```
[edit chassis aggregated-devices sonet]
user@host# set device-count device-count
```

For example, if you set the **device-count** statement as 12, you can configure the aggregated SONET/SDH interfaces from **as0** through **as11**.

### Configuring Constituent Physical Interface

---

After you set the device count at the **[edit chassis aggregated-devices sonet]** hierarchy level, you can associate a physical interface with an aggregated SONET/SDH interface.

To associate the physical interface with an aggregated SONET/SDH link.

1. In configuration mode, go to the **[edit interfaces *interface-name* sonet-options]** hierarchy level. For example, set the interface name as so-1/3/0.

```
[edit]
user@host# [edit interfaces so-1/3/0 aggregated-sonet-options]
```

2. Configure the **aggregate** statement with the aggregated interface to join a SONET aggregate.

```
[edit interfaces so-1/3/0 aggregated-sonet-options]
user@host# set aggregate asx
```



**NOTE:** *x* is the interface instance number and can be from 0 through 63, for a total of 64 aggregated interfaces. You should not mix SONET and SDH mode on the same aggregated interface.

You can optionally specify other physical properties that apply specifically to the aggregated SONET/SDH interface; for details, see “[SONET/SDH Interfaces Overview](#)” on page 3.

### Configuring an Aggregated SONET/SDH Interfaces

---

To configure an aggregated SONET/SDH interface, for example as0 interface.

1. In configuration mode, go to the **[edit interfaces as0 aggregated-sonet-options]** hierarchy level.

```
[edit]
user@host# edit interfaces as0 aggregated-sonet-options
```

2. Configure the aggregated links speed of the as0 interface as **mixed**, **oc12**, **oc192**, **oc3**, **oc48**, or **oc768**.

```
[edit interfaces as0 aggregated-sonet-options]
```

```
user@host# set link-speed mixed | oc12 | oc192 | oc48 | oc768
```

You can set the required link speed for all interfaces included in the bundle, or specify that the bundle contains interfaces with mixed interface speeds.



**NOTE:** For nonconcatenated interfaces on aggregated SONET/SDH interfaces, you can configure the link speed of the aggregate to match the speed of the nonconcatenated interface. For example, an OC12 PIC can have nonconcatenated interfaces with a link speed of OC3.

3. Configure the minimum bandwidth necessary to sustain the bundle in bits per second (bps).

```
[edit interfaces as0 aggregated-sonet-options]
user@host# set minimum-bandwidth minimum-bandwidth
```

4. Configure the minimum number of aggregated links that must be up for the bundle as a whole to be labeled **up** on the ae0 interface from 1 through 32. By default, only one link must be up for the bundle to be labeled **up**

```
[edit interfaces as0 aggregated-sonet-options]
user@host# set minimum-links minimum-links
```

On a T Series, TX Matrix router with SONET interfaces, the valid range for **minimum-links number** is from 1 through 16. When the maximum value (16) is specified, all configured links of a bundle must be up for the bundle to be labeled **up**.

On all other router routers, the range of valid values for **minimum-links number** is 1 through 8 and the maximum number of links supported in an aggregate is eight. When the maximum value (8) is specified, all configured links of a bundle must be up for the bundle to be labeled **up**.

### Displaying the Aggregated SONET/SDH Interface Configuration

**Purpose** To display the aggregated SONET/SDH configuration for the as0 interface when the following options are set to get an aggregated SONET/SDH interface up and running:

- Minimum links—1
- Link speed—oc3
- Device count—15
- SONET interface name—so-1/3/0

**Action** Run the **show** command after setting the aforementioned parameters.

```
[edit]
user@host# show
interfaces {
  as0 {
```

```
    aggregated-sonet-options {  
        minimum-links 1;  
        link-speed oc3;  
    }  
    unit 0 {  
        family inet {  
            address 10.2.11.1/30;  
        }  
    }  
}  
so-1/3/0 {  
    sonet-options {  
        aggregate as0;  
    }  
}  
chassis {  
    aggregated-devices {  
        sonet {  
            device-count 15;  
        }  
    }  
}
```

## Deleting an Aggregated SONET/SDH Interface

To delete an aggregated SONET/SDH interface (for example as0 interface) and to set the aggregated SONET/SDH interface to down state, perform the following tasks:

1. [Deleting the Interface on page 98](#)
2. [Deleting Device Count on page 99](#)

---

### Deleting the Interface

To delete an aggregated SONET/SDH interface, for example the as0 interface.

1. In configuration mode, go to the **[edit interfaces]** hierarchy level.

```
[edit]  
user@host# edit interfaces
```

2. Delete the aggregated SONET/SDH interface.

```
[edit interfaces]  
user@host# delete asx
```

To set the aggregated SONET/SDH interface to down state

1. In configuration mode, go to the **[edit chassis aggregated-devices sonet]** hierarchy level.

```
[edit]  
user@host# edit chassis aggregated-devices sonet
```

2. Delete the aggregated SONET/SDH interface.

```
[edit interfaces]
```

```
user@host# delete device-count
```

### Deleting Device Count

---

To delete the device count for the aggregated SONET/SDH interfaces.

To set the aggregated SONET/SDH interface to down state

1. In configuration mode, go to the **[edit chassis aggregated-devices sonet]** hierarchy level.

```
[edit]
user@host# edit chassis aggregated-devices sonet
```

2. Delete the aggregated SONET/SDH interface.

```
[edit interfaces]
user@host# delete device-count
```

## Configuring Filtering on a Aggregated SONET/SDH Interface

1. [Configuring Filters or Sampling on Aggregated SONET/SDH Links on page 99](#)
2. [Configuring Filter Options on page 99](#)

### Configuring Filters or Sampling on Aggregated SONET/SDH Links

---

To set up firewall filters or sampling on the aggregated SONET/SDH interfaces, you must configure the **asx** interface with the following properties.

1. In configuration mode, go to the **[edit interfaces asx unit *logical-unit-number* filter]** hierarchy level.

```
[edit]
user@host# edit interfaces asx unit logical-unit-number filter
```

2. Configure the **input** option with a name for the filter to be applied to received packets.

```
[edit interfaces asx unit logical-unit-number filter]
user@host# set input input-filter-name
```

3. Configure the **output** option with a name for the filter to be applied to transmitted packets.

```
[edit interfaces asx unit logical-unit-number filter]
user@host# set output output-filter-name
```

### Configuring Filter Options

---

To configure firewall filters options for input filter *input-filter-name* and output filter *output-filter-name*..

1. In configuration mode, go to the **[edit firewall]** hierarchy level.

```
[edit]
```

```
user@host# edit firewall
```

2. Configure the input filter.

```
[edit firewall]  
user@host# edit filter input-filter-name
```

3. Configure the input filter options.

```
[edit firewall filter input-filter-name  
user@host# set term match-any-input then accept
```

4. Configure the output filter.

```
[edit firewall]  
user@host# up  
user@host# edit filter output-filter-name
```

5. Configure the output filter options.

```
[edit firewall filter input-filter-name  
user@host# set term match-any-output then accept
```

## Configuring Sampling on Aggregated SONET/SDH Interfaces

1. [Configuring Sampling on a Aggregated SONET/SDH Interface on page 100](#)
2. [Configuring Sampling Filter Options on page 100](#)
3. [Configuring Forwarding Options For a Sampling Filter on page 101](#)

### Configuring Sampling on a Aggregated SONET/SDH Interface

---

To set up sampling on the aggregated SONET/SDH interfaces, you must configure the **asx** interface with the following properties.

1. In configuration mode, go to the **[edit interfaces asx unit *logical-unit-number* filter]** hierarchy level.

```
[edit]  
user@host# edit interfaces asx unit logical-unit-number filter
```

2. Configure the **input** option with a name for the filter to be applied to received packets.

```
[edit interfaces asx unit logical-unit-number filter]  
user@host# set input input-sampler-name
```

### Configuring Sampling Filter Options

---

To configure firewall sampling filters options for input sampling filter ***input-sampler-name***.

1. In configuration mode, go to the **[edit firewall]** hierarchy level.

```
[edit]  
user@host# edit firewall
```



2. Configure the input filter.

```
[edit firewall]  
user@host# edit filter input-sampler-name
```

3. Configure the input filter options.

```
[edit firewall filter input-filter-name  
user@host# set term match-any-input then sample  
user@host# set term match-any-input then accept
```

### Configuring Forwarding Options For a Sampling Filter

---

To configure the forwarding options for a sampling filter.

1. In configuration mode, go to the **[edit forwarding-options sampling input]** hierarchy level.

```
[edit]  
user@host# edit forwarding-options sampling input
```

2. Configure the ratio of packets to be sampled (1 out of N number of packets) from 1 through 65535.

```
[edit forwarding-options sampling input]  
user@host# set rate rate
```

3. Configure the number of samples after initial trigger from 0 through 20.

```
[edit forwarding-options sampling input]  
user@host# set run-length length
```

4. Configure the threshold of samples per second before dropping.

```
[edit forwarding-options sampling input]  
user@host# set max-packets-per-second
```

5. Configure the maximum length of the sampled packet from 0 through 9192 bytes.

```
[edit forwarding-options sampling input]  
user@host# set maximum-packet-length length
```

#### Related Documentation

- [Understanding Aggregated SONET/SDH Interfaces on page 93](#)



## PART 3

# Monitoring and Troubleshooting Information

- [Monitoring SONET/SDH Interfaces on page 105](#)
- [Troubleshooting SONET/SDH Interfaces on page 111](#)



## CHAPTER 7

# Monitoring SONET/SDH Interfaces

- [Packet Flow Monitoring on SONET/SDH Interfaces Overview on page 105](#)
- [Enabling Packet Flow Monitoring on SONET/SDH Interfaces on page 106](#)
- [Configuring Multicast Statistics Collection on SONET Interfaces on page 109](#)
- [Configuring Multicast Statistics Collection on Aggregated SONET Interfaces on page 109](#)

### Packet Flow Monitoring on SONET/SDH Interfaces Overview

---

The Monitoring Services I and Monitoring Services II PICs are designed to enable IP services. If you have a Monitoring Services PIC and a SONET/SDH PIC installed in an M Series, MX Series, or T Series router, you can monitor IPv4 and IPv6 traffic from another router.

For information about enabling packet flow monitoring on SONET/SDH interfaces, see [“Enabling Packet Flow Monitoring on SONET/SDH Interfaces” on page 106](#).

For the monitoring services interface, you can configure multiservice physical interface properties. For more information, see *Configuring Multiservice Physical Interface Properties* and the *Junos OS Services Interfaces Library for Routing Devices*.

### To Monitor Packets with MPLS Labels

The Junos OS can forward only IPv4 packets to a Monitoring Services PIC. IPv4 packets with MPLS labels cannot be forwarded to a Monitoring Services PIC. By default, if packets with MPLS labels are forwarded to the Monitoring Services PIC, they are discarded. To monitor packets with MPLS labels, you must remove the MPLS labels as the packets arrive on the interface.

For information about removing MPLS labels from an incoming packet to a Monitoring Services PIC, see [“Enabling Packet Flow Monitoring on SONET/SDH Interfaces” on page 106](#).



**NOTE:** On T Series routers, the `pop-all-labels` command can remove up to five MPLS labels from incoming packets.



**NOTE:** When you remove MPLS labels from incoming packets, note the following:

- By default, the **pop-all-labels** statement takes effect for incoming packets with one or two labels.
- The **pop-all-labels** statement has no effect on IP packets with three or more MPLS labels.
- When you enable MPLS label removal, you must configure all ports on a PIC with the same label popping mode and required depth.
- You use the **pop-all-labels** statement to enable passive monitoring applications, not active monitoring.
- You cannot apply MPLS filters or accounting to the MPLS labels because the labels are removed as soon as the packet arrives on the interface.

**Related Documentation**

- [Enabling Packet Flow Monitoring on SONET/SDH Interfaces on page 106](#)

---

## Enabling Packet Flow Monitoring on SONET/SDH Interfaces

You can enable packet flow monitoring on SONET/SDH interfaces.

This topic includes the following tasks:

- [Configuring Packet Flow Monitoring on a SONET/SDH Interface on page 106](#)
- [Configuring Packet Flow Monitoring on a Monitoring Services Interface on page 107](#)
- [Removing MPLS Labels from Incoming Packets on page 107](#)

### Configuring Packet Flow Monitoring on a SONET/SDH Interface

To configure packet flow monitoring on SONET/SDH interfaces:

1. In configuration mode, go to the **[edit interfaces so-fpc/pic/port unit logical-unit-number]** hierarchy level.

**[edit]**

**user@host# edit interfaces so-fpc/pic/port unit logical-unit-number**

2. Configure packet flow monitoring to monitor packet flows from another router.

**[edit interfaces so-fpc/pic/port unit logical-unit-number]**

**user@host# set passive-monitor-mode**

**NOTE:**

- If you include this statement in the configuration, the SONET/SDH interface does not send keepalives or alarms, and does not participate actively on the network.
- For SONET/SDH interfaces, you can include this statement on the logical interface only.

## Configuring Packet Flow Monitoring on a Monitoring Services Interface

To configure packet flow monitoring on a monitoring services interface:

1. In configuration mode, go to the **[edit interfaces mo-fpc/pic/port unit logical-unit-number]** hierarchy level.

```
[edit]
user@host# edit interfaces mo-fpc/pic/port unit logical-unit-number
```

2. Enable packet flow monitoring to monitor packet flows from another router on a monitoring services interface by specifying the **family** option as **inet**.

```
[edit interfaces mo-fpc/pic/port unit logical-unit-number]
user@host# set family inet
```

3. Configure the **receive-options-packets** and the **receive-ttl-exceeded** statements for conformity with cflowd record structure.

```
[edit interfaces mo-fpc/pic/port unit logical-unit-number family inet]
user@host# set receive-options-packets
user@host# set receive-ttl-exceeded
```

For the monitoring services interface, you can configure multiservice physical interface properties. For more information, see *Configuring Multiservice Physical Interface Properties* and the *Junos OS Services Interfaces Library for Routing Devices*.

## Removing MPLS Labels from Incoming Packets

The Junos OS can forward only IPv4 packets to a Monitoring Services PIC. IPv4 packets with MPLS labels cannot be forwarded to a Monitoring Services PIC. By default, if packets with MPLS labels are forwarded to the Monitoring Services PIC, they are discarded. To monitor packets with MPLS labels, you must remove the MPLS labels as the packets arrive on the interface. You can remove up to two MPLS labels from an incoming packet to a Monitoring Services PIC.

To remove MPLS labels from an incoming packet to a Monitoring Services PIC:

1. In configuration mode, go to the **[edit interfaces interface-name sonet-options mpls]** hierarchy level.

```
[edit]
user@host# edit interfaces interface-name sonet-options mpls
```

2. Configure the **pop-all-labels** statement to remove up to two MPLS labels from incoming IP packets. Note that on T Series routers, the **pop-all-labels** statement removes up to five MPLS labels from incoming IP packets.

```
[edit interfaces interface-name sonet-options mpls]  
user@host# set pop-all-labels
```

3. Configure the required-depth *number* statement to specify the number of MPLS labels an incoming packet must have for the **pop-all-labels** statement to take effect.

```
[edit interfaces interface-name sonet-options mpls pop-all-labels]  
user@host# set required-depth number
```

The required depth can be 1, 2, or [ 1 2 ]. If you include the **required-depth 1** statement, the **pop-all-labels** statement takes effect for incoming packets with one label only.

If you include the **required-depth 2** statement, the **pop-all-labels** statement takes effect for incoming packets with two labels only. If you include the **required-depth [ 1 2 ]** statement, the **pop-all-labels** statement takes effect for incoming packets with one or two labels.

A required depth of [ 1 2 ] is equivalent to the default behavior of the **pop-all-labels** statement.



**NOTE:** When you remove MPLS labels from incoming packets, note the following:

- By default, the **pop-all-labels** statement takes effect for incoming packets with one or two labels.
  - The **pop-all-labels** statement has no effect on IP packets with three or more MPLS labels.
  - When you enable MPLS label removal, you must configure all ports on a PIC with the same label popping mode and required depth.
  - You use the **pop-all-labels** statement to enable passive monitoring applications, not active monitoring.
  - You cannot apply MPLS filters or accounting to the MPLS labels because the labels are removed as soon as the packet arrives on the interface.
- 

**Related  
Documentation**

- [Packet Flow Monitoring on SONET/SDH Interfaces Overview on page 105](#)



## Configuring Multicast Statistics Collection on SONET Interfaces

T Series and TX Matrix routers support multicast statistics collection on SONET interfaces in both ingress and egress directions. The multicast statistics functionality can be configured on a physical interface thus enabling multicast accounting for all the logical interfaces below the physical interface.

The multicast statistics information is displayed only when the interface is configured with the **multicast-statistics** statement, which is not enabled by default.

Multicast statistics collection requires at least one logical interface is configured with family inet and/or inet6; otherwise, the commit for **multicast-statistics** will fail.

The multicast in/out statistics can be obtained via interfaces statistics query through CLI and via MIB objects through SNMP query.

To configure multicast statistics:

1. Include the **multicast-statistics** statement at the **[edit interfaces interface-name]** hierarchy level.

An example of a multicast statistics configuration for a SONET interface follows:

```
[edit interfaces]
so-fpc/pic/port {
  multicast-statistics;
}
```

To display multicast statistics, use the **show interfaces *interface-name* statistics detail** command.

- Related Documentation**
- *multicast-statistics*
  - [Configuring Multicast Statistics Collection on Aggregated SONET Interfaces on page 109](#)

## Configuring Multicast Statistics Collection on Aggregated SONET Interfaces

T Series and TX Matrix routers support multicast statistics collection on aggregated SONET interfaces in both ingress and egress directions. The multicast statistics functionality can be configured on a physical interface thus enabling multicast accounting for all the logical interfaces below the physical interface.

The multicast statistics information is displayed only when the interface is configured with the **multicast-statistics** statement, which is not enabled by default.

Multicast statistics collection requires at least one logical interface is configured with family inet and/or inet6; otherwise, the commit for **multicast-statistics** will fail.

The multicast in/out statistics can be obtained via interfaces statistics query through CLI and via MIB objects through SNMP query.

To configure multicast statistics:

1. Include the **multicast-statistics** statement at the **[edit interfaces interface-name]** hierarchy level.

An example of a multicast statistics configuration for an aggregated SONET interface follows:

```
[edit interfaces]
as0 {
  multicast-statistics;
}
```

To display multicast statistics, use the **show interfaces *interface-name* statistics detail** command.

- |                                  |   |
|----------------------------------|---|
| <b>Related<br/>Documentation</b> | <ul style="list-style-type: none"><li>• <i>multicast-statistics</i></li><li>• <a href="#">Configuring Multicast Statistics Collection on SONET Interfaces on page 109</a></li></ul> |
|----------------------------------|---|

## CHAPTER 8

# Troubleshooting SONET/SDH Interfaces

- [Configuring Interface Diagnostics Tools to Test the Physical Layer Connections on page 111](#)
- [Investigating Interface Steps and Commands on page 117](#)
- [Monitoring SONET Interfaces on page 121](#)
- [Using Loopback Testing for SONET Interfaces on page 129](#)
- [Locating SONET Alarms and Errors on page 141](#)
- [Enabling SONET Payload Scrambling on page 162](#)
- [Checking the SONET Frame Checksum on page 165](#)

### Configuring Interface Diagnostics Tools to Test the Physical Layer Connections

- [Configuring Loopback Testing on page 111](#)
- [Configuring BERT Testing on page 113](#)
- [Starting and Stopping a BERT Test on page 117](#)

### Configuring Loopback Testing

Loopback testing allows you to verify the connectivity of a circuit. You can configure any of the following interfaces to execute a loopback test: aggregated Ethernet, Fast Ethernet, Gigabit Ethernet, E1, E3, NxDS0, serial, SONET/SDH, T1, and T3.

The physical path of a network data circuit usually consists of segments interconnected by devices that repeat and regenerate the transmission signal. The transmit path on one device connects to the receive path on the next device. If a circuit fault occurs in the form of a line break or a signal corruption, you can isolate the problem by using a loopback test. Loopback tests allow you to isolate segments of the circuit and test them separately.

To do this, configure a *line loopback* on one of the routers. Instead of transmitting the signal toward the far-end device, the line loopback sends the signal back to the originating router. If the originating router receives back its own Data Link Layer packets, you have verified that the problem is beyond the originating router. Next, configure a line loopback farther away from the local router. If this originating router does not receive its own Data Link Layer packets, you can assume that the problem is on one of the segments between the local router and the remote router's interface card. In this case, the next

troubleshooting step is to configure a line loopback closer to the local router to find the source of the problem.

The following types of loopback testing are supported by Junos OS:

- DCE local—Loops packets back on the local data circuit-terminating equipment (DCE).
- DCE remote—Loops packets back on the remote DCE.
- Local—Useful for troubleshooting physical PIC errors. Configuring local loopback on an interface allows transmission of packets to the channel service unit (CSU) and then to the circuit toward the far-end device. The interface receives its own transmission, which includes data and timing information, on the local router's PIC. The data received from the CSU is ignored. To test a local loopback, issue the **show interfaces interface-name** command. If PPP keepalives transmitted on the interface are received by the PIC, the **Device Flags** field contains the output **Loop-Detected**.
- Payload—Useful for troubleshooting the physical circuit problems between the local router and the remote router. A payload loopback loops data only (without clocking information) on the remote router's PIC. With payload loopback, overhead is recalculated.
- Remote—Useful for troubleshooting the physical circuit problems between the local router and the remote router. A remote loopback loops packets, including both data and timing information, back on the remote router's interface card. A router at one end of the circuit initiates a remote loopback toward its remote partner. When you configure a remote loopback, the packets received from the physical circuit and CSU are received by the interface. Those packets are then retransmitted by the PIC back toward the CSU and the circuit. This loopback tests all the intermediate transmission segments.

Table 13 on page 112 shows the loopback modes supported on the various interface types.

**Table 13: Loopback Modes by Interface Type**

Interface	Loopback Modes	Usage Guidelines
Aggregated Ethernet, Fast Ethernet, Gigabit Ethernet	Local	<i>Configuring Ethernet Loopback Capability</i>
Circuit Emulation E1	Local and remote	<i>Configuring E1 Loopback Capability</i>
Circuit Emulation T1	Local and remote	<i>Configuring T1 Loopback Capability</i>
E1 and E3	Local and remote	<i>Configuring E1 Loopback Capability and Configuring E3 Loopback Capability</i>
NxDS0	Payload	<i>Configuring Channelized E1 IQ and IQE Interfaces, Configuring T1 and NxDS0 Interfaces, Configuring Channelized OC12/STM4 IQ and IQE Interfaces (SONET Mode), Configuring Channelized STM1 IQ and IQE Interfaces, and Configuring Channelized T3 IQ Interfaces</i>

Table 13: Loopback Modes by Interface Type (*continued*)

Interface	Loopback Modes	Usage Guidelines
Serial (V.35 and X.21)	Local and remote	<i>Configuring Serial Loopback Capability</i>
Serial (EIA-530)	DCE local, DCE remote, local, and remote	<i>Configuring Serial Loopback Capability</i>
SONET/SDH	Local and remote	<a href="#">“Configuring SONET/SDH Loopback Capability to Identify a Problem as Internal or External” on page 30</a>
T1 and T3	Local, payload, and remote	<i>Configuring T1 Loopback Capability and Configuring T3 Loopback Capability</i>  See also <i>Configuring the T1 Remote Loopback Response</i>

To configure loopback testing, include the **loopback** statement:

```
user@host# loopback mode;
```

You can include this statement at the following hierarchy levels:

- [edit interfaces *interface-name* aggregated-ether-options]
- [edit interfaces *interface-name* ds0-options]
- [edit interfaces *interface-name* e1-options]
- [edit interfaces *interface-name* e3-options]
- [edit interfaces *interface-name* fastether-options]
- [edit interfaces *interface-name* gigether-options]
- [edit interfaces *interface-name* serial-options]
- [edit interfaces *interface-name* [sonet-options](#)]
- [edit interfaces *interface-name* t1-options]
- [edit interfaces *interface-name* [t3-options](#)]

## Configuring BERT Testing

To configure BERT:

- Configure the duration of the test.

```
[edit interfaces interface-name interface-type-options]
user@host# bert-period seconds;
```

You can configure the BERT period to last from 1 through 239 seconds on some PICs and from 1 through 240 seconds on other PICs. By default, the BERT period is 10 seconds.

- Configure the error rate to monitor when the inbound pattern is received.

```
[edit interfaces interface-name interface-type-options]
user@host# bert-error-rate rate;
```

*rate* is the bit error rate. This can be an integer from 0 through 7, which corresponds to a bit error rate from  $10^{-0}$  (1 error per bit) to  $10^{-7}$  (1 error per 10 million bits).

- Configure the bit pattern to send on the transmit path.

```
[edit interfaces interface-name interface-type-options]
user@host# bert-algorithm algorithm;
```

*algorithm* is the pattern to send in the bit stream. For a list of supported algorithms, enter a ? after the **bert-algorithm** statement; for example:

```
[edit interfaces t1-0/0/0 t1-options]
user@host# set bert-algorithm ?
Possible completions:
pseudo-2e11-o152      Pattern is 2^11 -1 (per 0.152 standard)
pseudo-2e15-o151      Pattern is 2^15 - 1 (per 0.152 standard)
pseudo-2e20-o151      Pattern is 2^20 - 1 (per 0.151 standard)
pseudo-2e20-o153      Pattern is 2^20 - 1 (per 0.153 standard)
...
```

For specific hierarchy information, see the individual interface types.



**NOTE:** The four-port E1 PIC supports only the following algorithms:

pseudo-2e11-o152	Pattern is $2^{11} - 1$ (per 0.152 standard)
pseudo-2e15-o151	Pattern is $2^{15} - 1$ (per 0.151 standard)
pseudo-2e20-o151	Pattern is $2^{20} - 1$ (per 0.151 standard)
pseudo-2e23-o151	Pattern is $2^{23}$ (per 0.151 standard)

When you issue the help command from the CLI, all BERT algorithm options are displayed, regardless of the PIC type, and no commit check is available. Unsupported patterns for a PIC type can be viewed in system log messages.



**NOTE:** The 12-port T1/E1 Circuit Emulation (CE) PIC supports only the following algorithms:

```
all-ones-repeating    Repeating one bits
all-zeros-repeating   Repeating zero bits
alternating-double-ones-zeros Alternating pairs of ones and zeros
alternating-ones-zeros Alternating ones and zeros
pseudo-2e11-o152     Pattern is 2^11 -1 (per 0.152 standard)
pseudo-2e15-o151     Pattern is 2^15 - 1 (per 0.151 standard)
pseudo-2e20-o151     Pattern is 2^20 - 1 (per 0.151 standard)
pseudo-2e7           Pattern is 2^7 - 1
pseudo-2e9-o153      Pattern is 2^9 - 1 (per 0.153 standard)
repeating-1-in-4      1 bit in 4 is set
repeating-1-in-8      1 bit in 8 is set
repeating-3-in-24     3 bits in 24 are set
```

When you issue the help command from the CLI, all BERT algorithm options are displayed, regardless of the PIC type, and no commit check is available. Unsupported patterns for a PIC type can be viewed in system log messages.



**NOTE:** The IQE PICs support only the following algorithms:

```
all-ones-repeating    Repeating one bits
all-zeros-repeating   Repeating zero bits
alternating-double-ones-zeros Alternating pairs of ones and zeros
alternating-ones-zeros Alternating ones and zeros
pseudo-2e9-o153       Pattern is 2^9 -1 (per 0.153 (511 type) standard)
pseudo-2e11-o152      Pattern is 2^11 -1 (per 0.152 and 0.153 (2047 type)
standards)
pseudo-2e15-o151      Pattern is 2^15 -1 (per 0.151 standard)
pseudo-2e20-o151      Pattern is 2^20 -1 (per 0.151 standard)
pseudo-2e20-o153      Pattern is 2^20 -1 (per 0.153 standard)
pseudo-2e23-o151      Pattern is 2^23 -1 (per 0.151 standard)
repeating-1-in-4       1 bit in 4 is set
repeating-1-in-8       1 bit in 8 is set
repeating-3-in-24      3 bits in 24 are set
```

When you issue the help command from the CLI, all BERT algorithm options are displayed, regardless of the PIC type, and no commit check is available. Unsupported patterns for a PIC type can be viewed in system log messages.



**NOTE:** BERT is supported on the PDH interfaces of the Channelized SONET/SDH OC3/STM1 (Multi-Rate) MIC with SFP and the DS3/E3 MIC. The following BERT algorithms are supported:

all-ones-repeating	Repeating one bits
all-zeros-repeating	Repeating zero bits
alternating-double-ones-zeros	Alternating pairs of ones and zeros
alternating-ones-zeros	Alternating ones and zeros
repeating-1-in-4	1 bit in 4 is set
repeating-1-in-8	1 bit in 8 is set
repeating-3-in-24	3 bits in 24 are set
pseudo-2e9-o153	Pattern is $2^9 - 1$ (per 0.153 standard)
pseudo-2e11-o152	Pattern is $2^{11} - 1$ (per 0.152 standard)
pseudo-2e15-o151	Pattern is $2^{15} - 1$ (per 0.151 standard)
pseudo-2e20-o151	Pattern is $2^{20} - 1$ (per 0.151 standard)
pseudo-2e20-o153	Pattern is $2^{20} - 1$ (per 0.153 standard)
pseudo-2e23-o151	Pattern is $2^{23} - 1$ (per 0.151 standard)

Table 14 on page 116 shows the BERT capabilities for various interface types.

**Table 14: BERT Capabilities by Interface Type**

Interface	T1 BERT	T3 BERT	Comments
12-port T1/E1 Circuit Emulation	Yes (ports 0–11)	—	<ul style="list-style-type: none"> <li>Limited algorithms</li> </ul>
4-port Channelized OC3/STM1 Circuit Emulation	Yes (port 0–3)	—	<ul style="list-style-type: none"> <li>Limited algorithms</li> </ul>
E1 or T1	Yes (port 0–3)	Yes (port 0–3)	<ul style="list-style-type: none"> <li>Single port at a time</li> <li>Limited algorithms</li> </ul>
E3 or T3	Yes (port 0–3)	Yes (port 0–3)	<ul style="list-style-type: none"> <li>Single port at a time</li> </ul>
Channelized OC12	—	Yes (channel 0–11)	<ul style="list-style-type: none"> <li>Single channel at a time</li> <li>Limited algorithms</li> <li>No bit count</li> </ul>
Channelized STM1	Yes (channel 0–62)	—	<ul style="list-style-type: none"> <li>Multiple channels</li> <li>Only one algorithm</li> <li>No error insert</li> <li>No bit count</li> </ul>
Channelized T3 and Multichannel T3	Yes (channel 0–27)	Yes (port 0–3 on channel 0)	<ul style="list-style-type: none"> <li>Multiple ports and channels</li> <li>Limited algorithms for T1</li> <li>No error insert for T1</li> <li>No bit count for T1</li> </ul>



These limitations do not apply to channelized IQ interfaces. For information about BERT capabilities on channelized IQ interfaces, see *Channelized IQ and IQE Interfaces Properties*.

## Starting and Stopping a BERT Test

Before you can start the BERT test, you must disable the interface. To do this, include the **disable** statement at the **[edit interfaces *interface-name*]** hierarchy level:

```
[edit interfaces interface-name]  
disable;
```

After you configure the BERT properties and commit the configuration, begin the test by issuing the **test interface *interface-name* *interface-type* bert-start** operational mode command:

```
user@host> test interface interface-name interface-type bert-start
```

The test runs for the duration you specify with the **bert-period** statement. If you want to terminate the test sooner, issue the **test interface *interface-name* *interface-type* bert-stop** command:

```
user@host> test interface interface-name interface-type bert-stop
```

For example:

```
user@host> test interface t3-1/2/0 t3-bert-start  
user@host> test interface t3-1/2/0 t3-bert-stop
```

To view the results of the BERT test, issue the **show interfaces extensive | find BERT** command:

```
user@host> show interfaces interface-name extensive | find BERT
```

For more information about running and evaluating the results of the BERT procedure, see the [CLI Explorer](#).



**NOTE:** To exchange BERT patterns between a local router and a remote router, include the **loopback remote** statement in the interface configuration at the remote end of the link. From the local router, issue the **test interface** command.

### Related Documentation

- [show interfaces diagnostics optics \(Gigabit Ethernet, 10-Gigabit Ethernet, 40-Gigabit Ethernet, 100-Gigabit Ethernet, and Virtual Chassis Port\)](#)

## Investigating Interface Steps and Commands

This section includes the following information to assist you when troubleshooting interfaces:

- [Investigating Interface Steps and Commands Overview on page 118](#)
- [Monitoring Interfaces on page 118](#)

- [Performing a Loopback Test on an Interface on page 119](#)
- [Locating Interface Alarms on page 121](#)

## Investigating Interface Steps and Commands Overview

The “[Monitoring Interfaces](#)” on page 118 section helps you determine the nature of the interface problem. The “[Performing a Loopback Test on an Interface](#)” on page 119 section provides information to help you isolate the source of the problem. The “[Locating Interface Alarms](#)” on page 121 section explains some of the alarms and errors for the media.

## Monitoring Interfaces

**Problem** **Description:** The following steps are a general outline of how you monitor interfaces to determine the nature of interface problems. For more detailed information on a specific interface, see the corresponding monitor interfaces section.

**Solution** To monitor interfaces, follow these steps:

1. Display the status of an interface.
2. Display the status of a specific interface.
3. Display extensive status information for a specific interface.
4. Monitor statistics for an interface.

The [Table 15 on page 118](#) lists and describes the operational mode commands you use to monitor interfaces.

**Table 15: Commands Used to Monitor Interfaces**

CLI Command	Description
<b>show interfaces terse <i>interface-name</i></b> For example: <b>show interfaces terse t1*</b>	Displays summary information about the named interfaces.
<b>show interfaces <i>interface-name</i></b> For example: <b>show interfaces t1-x/y/z</b>	Displays static status information about a specific interface.
<b>show interfaces <i>interface-name</i> extensive</b> For example: <b>show interfaces t1-x/y/z extensive</b>	Displays very detailed interface information about a specific interface.
<b>monitor interface <i>interface-name</i></b> For example: <b>monitor interface t1-x/y/z</b>	Displays real-time statistics about a physical interface, updated every second.

## Performing a Loopback Test on an Interface

**Problem** **Description:** The following steps are a general outline of how you use loopback testing to isolate the source of the interface problem. For more detailed information on a specific interface, see the corresponding loopback section.

**Solution** To use loopback testing for interfaces, follow these steps:

1. To diagnose a suspected hardware problem:
  - a. Create a loopback.
  - b. Set clocking to internal. (Not for Fast Ethernet/Gigabit Ethernet or Multichannel DS3 interfaces.)
  - c. Verify that the status of the interface is up.
  - d. Configure a static address resolution protocol table entry. (Fast Ethernet/Gigabit Ethernet interfaces only)
  - e. Clear the interface statistics.
  - f. Force the link layer to stay up.
  - g. Verify the status of the logical interface.
  - h. Ping the interface.
  - i. Check for interface error statistics.
2. To diagnose a suspected connection problem:
  - a. Create a loop from the router to the network.
  - b. Create a loop to the router from various points in the network.

The [Table 16 on page 119](#) lists and describes the operational and configuration mode commands you use to perform loopback testing on interfaces (the commands are shown in the order in which you perform them).

**Table 16: Commands Used to Perform Loopback Testing on Interfaces**

CLI Statement or Command	Interface Type	Description
<code>[edit interfaces <i>interface-name</i> interface-options] set loopback (local   remote)</code>	All interfaces	The <b>loopback</b> statement at the hierarchy level configures a loopback on the interface. Packets can be looped on either the local router or the remote channel service unit (CSU).  To turn off loopback, remove the <b>loopback</b> statement from the configuration.
<code>show</code>	All interfaces	Verify the configuration before you commit it.

Table 16: Commands Used to Perform Loopback Testing on Interfaces (*continued*)

CLI Statement or Command	Interface Type	Description
<b>commit</b>	All interfaces	Save the set of changes to the database and cause the changes to take operational effect.  Use after you have verified a configuration in all configuration steps.
[edit interfaces <i>interface-name</i> ] <b>set clocking internal</b>	T1, T3, ATM, and SONET interfaces	The <b>clocking</b> statement at this hierarchy level configures the clock source of the interface to internal.
<b>show interfaces <i>interface-name</i></b>	Used for all interfaces	Display static status information about a specific interface.
[edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i> family inet address <i>ip-address</i> ] <b>set arp <i>ip-address</i> mac <i>mac-address</i></b>	Fast Ethernet and Gigabit Ethernet interfaces	The <b>arp</b> statement at this hierarchy level defines mappings between IP and Media Access Control (MAC) addresses.
<b>show arp no-resolve</b>	Fast Ethernet and Gigabit Ethernet interfaces	Display the entries in the ARP table without attempting to determine the hostname that corresponds to the IP address (the <b>no-resolve</b> option).
<b>clear interfaces statistics <i>interface-name</i></b>	All interfaces	Reset the statistics for an interface to zero.
[edit interfaces <i>interface-name</i> ] <b>set encapsulation cisco-hdlc</b>	T1, T3, SONET, and Multichannel DS3 interfaces	The <b>encapsulation</b> statement at this hierarchy level sets the encapsulation to the Cisco High-level Data-Link Control (HDLC) transport protocol on the physical interface.
[edit interfaces <i>interface-name</i> ] <b>set no-keepalives</b>	T1, T3, SONET, and Multichannel DS3 interfaces	The <b>no-keepalives</b> statement at this level disables the sending of keepalives on the physical interface.
<b>show interfaces <i>interface-name</i> terse</b>	T1, T3, and SONET interfaces	Display summary information about interfaces. (Use to display the status of the logical interfaces for these interfaces.)
<b>ping interface t1-x/y/z <i>local-ip-address</i> bypass-routing count 1000 rapid</b>	All interfaces	Check the reachability of network hosts by sending <b>ICMP ECHO_REQUEST</b> messages to elicit <b>ICMP ECHO_RESPONSE</b> messages from the specified host.  Use the <b>bypass-routing</b> option to ping a local system through an interface that has no route through it.  The <b>count</b> option sends 1000 ping requests through the system.  Type <b>Ctrl+C</b> to interrupt a <b>ping</b> command.

Table 16: Commands Used to Perform Loopback Testing on Interfaces (*continued*)

CLI Statement or Command	Interface Type	Description
<code>show interfaces <i>interface-name</i> extensive</code>	All interfaces	Display very detailed interface information about a specific interface.

## Locating Interface Alarms

**Problem**    **Description:** Locating alarms and errors for the media can be a simple process.

**Solution**    To locate interface alarms and errors, use the `show interfaces interface-name extensive` command and examine the output for active alarms and defects.

## Monitoring SONET Interfaces

This section includes the following information to assist you when troubleshooting SONET interfaces:

- [Checklist for Monitoring SONET Interfaces on page 121](#)
- [Monitoring SONET Interfaces on page 122](#)
- [Verifying the Status of the Logical Interface on page 128](#)

### Checklist for Monitoring SONET Interfaces

**Purpose**    To monitor SONET interfaces and begin the process of isolating SONET interface problems when they occur.

**Action**    [Table 17 on page 121](#) provides the links and commands for monitoring SONET interfaces.

Table 17: Checklist for Monitoring SONET Interfaces

Tasks	Command or Action
<b>“Monitoring SONET Interfaces” on page 122</b>	
1. <a href="#">Displaying the Status of SONET Interfaces on page 122</a>	<code>show interfaces terse so*</code>
2. <a href="#">Displaying the Status of a Specific SONET Interface on page 123</a>	<code>show interfaces so-<i>fpc/pic/port</i></code>
3. <a href="#">Displaying Extensive Status Information for a Specific SONET Interface on page 124</a>	<code>show interfaces so-<i>fpc/pic/port</i> extensive</code>
4. <a href="#">Monitoring Statistics for a SONET Interface on page 125</a>	<code>monitor interface so-<i>fpc/pic/port</i></code>

## Monitoring SONET Interfaces

By monitoring SONET interfaces, you begin the process of isolating SONET interface problems when they occur.

To monitor your SONET interface, follow these steps:

1. [Displaying the Status of SONET Interfaces on page 122](#)
2. [Displaying the Status of a Specific SONET Interface on page 123](#)
3. [Displaying Extensive Status Information for a Specific SONET Interface on page 124](#)
4. [Monitoring Statistics for a SONET Interface on page 125](#)

### Displaying the Status of SONET Interfaces

**Purpose** To display the status of SONET interfaces, use the following Junos OS command-line interface (CLI) operational mode command:

**Action** `user@host> show interfaces terse so*`

**Meaning** The sample output lists only the SONET interfaces. It shows the status of both the physical and logical interfaces.

For a description of what the output means, see [Table 18 on page 122](#).

**Table 18: Status of SONET Interfaces**

Physical Interface	Logical Interface	Status Description
so-1/0/0	so-1/0/0.0	This interface has both the physical and logical links up and running.
Admin Up	Admin Up	
Link Up	Link Up	
so-1/1/1	so-1/1/1.0	This interface is administratively disabled. The physical link is healthy ( <b>Link Up</b> ), but the logical link is not established end to end ( <b>Link Down</b> ).
Admin Down	Admin Up	
Link Up	Link Down	
so-3/0/1	so-3/0/1.0	This interface is administratively enabled and the physical link is healthy ( <b>Link Up</b> ), but the logical interface is not established end to end ( <b>Link Down</b> ).
Admin Up	Admin Up	
Link Up	Link Down	
so-5/3/0	so-5/3/0.0	This interface has the physical link down and the logical interface is down also.
Admin Up	Admin Up	
Link Down	Link Down	

### Displaying the Status of a Specific SONET Interface

**Purpose** To display the status of a specific SONET interface when you need to investigate its status further, use the following Junos OS CLI operational mode command:

**Action** `user@host> show interfaces so-fpc/pic/port`

#### Sample Output 1

The following sample output is for an interface with the physical link down:

```
user@router> show interfaces so-1/1/1
Physical interface: so-1/1/1, Enabled, Physical link is Down
  Interface index: 17, SNMP ifIndex: 16
  Description: router-02 pos 4/0
  Link-level type: Cisco-HDLC, MTU: 4474, Clocking: Internal, SONET mode
  Speed: OC3, Loopback: None, CRC: 32, Payload scrambler: Enabled
  Device flags   : Present Running Down
  Interface flags: Hardware-Down Link-Layer-Down Point-To-Point SNMP-Traps
  Link flags     : Keepalives
  Keepalive Input: 621 (00:02:57 ago), Output: 889 (00:00:09 ago)
  Input rate     : 0 bps (0 pps), Output rate: 0 bps (0 pps)
Active alarms : LOL, LOS
Active defects: LOL, LOF, LOS, SEF, AIS-L, AIS-P, PLM-P
Logical interface so-1/1/1.0 (Index 18) (SNMP ifIndex 30)
  Description: router-02 pos 4/0
  Flags: Device-down Point-To-Point SNMP-Traps, Encapsulation: Cisco-HDLC
  Protocol inet, MTU: 4470
    Addresses, Flags: Dest-route-down Is-Preferred Is-Primary
    Destination: 10.10.10.48/30, Local: 10.10.10.50
  Protocol iso, MTU: 4469
```

#### Sample Output 2

The following output is for an interface with the physical layer up and the link layer down:

```
user@router> show interfaces so-3/0/1
Physical interface: so-3/0/1, Enabled, Physical link is Up
  Interface index: 28, SNMP ifIndex: 55
  Description: Customer ABC
  Link-level type: Cisco-HDLC, MTU: 4474, Clocking: Internal, SONET mode, Speed:
OC3,
  Loopback: None, FCS: 16, Payload scrambler: Enabled
  Device flags   : Present Running
  Interface flags: Link-Layer-Down Point-To-Point SNMP-Traps
  Link flags     : Keepalives
  Keepalive settings: Interval 10 seconds, Up-count 1, Down-count 3
  Keepalive: Input: 113 (00:00:02 ago), Output: 119 (00:00:02 ago)
  Input rate     : 80 bps (0 pps)
  Output rate    : 88 bps (0 pps)
  SONET alarms   : None
  SONET defects  : None
Logical interface so-3/0/1.0 (Index 22) (SNMP ifIndex 56)
  Flags: Device-Down Point-To-Point SNMP-Traps Encapsulation: Cisco-HDLC
  Protocol inet, MTU: 4470, Flags: None
```

Addresses, Flags: **Dest-route-down** Is-Preferred Is-Primary  
Destination: 192.168.2.124/30, Local: 192.168.2.125

**Meaning** In the first sample output, the first line of the sample output shows that the physical link is down. This means that the physical link is unhealthy and cannot pass packets. Further down the sample output, look for active alarms and defects. When you see this situation, to further diagnose the problem, see [“Displaying Extensive Status Information for a Specific SONET Interface” on page 124](#) to display more extensive information about the SONET interface and the physical interface that is down.

In the second sample output, the sample output shows that the link layer is down. This means that the logical interface is not established end to end. When you see this situation, to further diagnose the problem, see [“Monitoring Statistics for a SONET Interface” on page 125](#) to monitor statistics for the SONET interface and the logical interface that is down.

---

### Displaying Extensive Status Information for a Specific SONET Interface

---

**Purpose** To display extensive status information about a specific interface, use the following Junos OS CLI operational mode command:

**Action** `user@host> show interfaces so-fpc/pic/port extensive`

#### Sample Output

```
user@router> show interfaces so-1/1/1 extensive
Physical interface: so-1/1/1, Enabled, Physical link is Down
  Interface index: 17, SNMP ifIndex: 16
  Description: router-02 pos 4/0
  Link-level type: Cisco-HDLC, MTU: 4474, Clocking: Internal, SONET mode
  Speed: OC3, Loopback: None, CRC: 32, Payload scrambler: Enabled
  Device flags   : Present Running Down
  Interface flags: Hardware-Down Link-Layer-Down Point-To-Point SNMP-Traps
  Link flags     : Keepalives
  Keepalive statistics:
    Input : 621 (last seen 00:05:35 ago)
    Output: 905 (last seen 00:00:07 ago)
  Statistics last cleared: Never
  Traffic statistics:
    Input bytes :          378736540          0 bps
    Output bytes :          6786356          0 bps
    Input packets:          225924          0 pps
    Output packets:         104798          0 pps
  Input errors:
    Errors: 8, Drops: 0, Framing errors: 4181286, Runts: 0, Giants: 8
    Policed discards: 9474, L3 incompletes: 0, L2 channel errors: 0
    L2 mismatch timeouts: 3, HS link CRC errors: 0, HS link FIFO overflows: 0
  Output errors:
    Carrier transitions: 2, Errors: 0, Drops: 0, Aged packets: 0
    HS link FIFO underflows: 0
  Active alarms   : LOL, LOS <-- SONET active alarms and defects
  Active defects : LOL, LOF, LOS, SEF, AIS-L, AIS-P, PLM-P
  SONET PHY:      Seconds          Count State <-- SONET media-specific
  errors
```



```

PLL Lock                0          0 OK
PHY Light               328        1 Light Missing
SONET section: <-- SONET section errors
BIP-B1                  0          0
SEF                     329        3 Defect Active
LOS                     329        2 Defect Active
LOF                     329        2 Defect Active
ES-S                    329
SES-S                    329
SEFS-S                   329
SONET line:
BIP-B2                  0          0
REI-L                   0          0
RDI-L                   0          0 OK
AIS-L                   328        1 Defect Active
BERR-SF                 0          0 OK
BERR-SD                 0          0 OK
ES-L                    329
SES-L                    329
UAS-L                   318
ES-LFE                  0
SES-LFE                 0
UAS-LFE                 0
SONET path:
BIP-B3                  0          0
REI-P                   0          0
LOP-P                   1          1 OK
AIS-P                   328        1 Defect Active
RDI-P                   0          0 OK
UNEQ-P                  0          0 OK
PLM-P                   328        1 Defect Active
ES-P                    329
SES-P                    329
UAS-P                   318
ES-PFE                  0
SES-PFE                 0
UAS-PFE                 0
[...Output truncated...]

```

**Meaning** The sample output details where the errors might be occurring. Error details include input and output errors, active alarms and defects, and media-specific errors. The SONET section, line, and path errors help narrow down the source of the problem.

If the physical link is down, look at the active alarms and defects for the SONET interface and troubleshoot the SONET media accordingly. See [“List of Common SONET Alarms and Errors” on page 141](#) for an explanation of SONET alarms.

### Monitoring Statistics for a SONET Interface

**Purpose** To monitor statistics for a SONET interface, use the following Junos OS CLI operational mode command:

**Action** `user@host> monitor interface so-fpc/pic/port`



**CAUTION:** We recommend that you use this command only for diagnostic purposes. Do not leave it on during normal router operations because real-time monitoring of traffic consumes additional CPU and memory resources.

## Sample Output

```

user@router> monitor interface so-1/1/1
router                               Seconds: 168                               Time: 15:48:50
Interface: so-1/1/1, Enabled, Link is Down
Encapsulation: Cisco-HDLC, Keepalives, Speed: OC3
Traffic statistics:
Input bytes:                        375527568 (0 bps)
Output bytes:                       6612857 (0 bps)
Input packets:                      224001 (0 pps)
Output packets:                     102090 (0 pps)
Encapsulation statistics:
Input keepalives:                   0
Output keepalives:                  176
Error statistics:
Input errors:                       0
Input drops:                       0
Input framing errors:               179
Policed discards:                   47
L3 incompletes:                     0
L2 channel errors:                  0
L2 mismatch timeouts:               0
Carrier transitions:                 1
Output errors:                      0
Output drops:                       0
F2      : 0x00 Z3      : 0x00 Z4      : 0x00
Interface warnings:
o Received keepalive count is zero
o Framing errors are increasing, check FCS configuration and link
Next='n', Quit='q' or ESC, Freeze='f', Thaw='t', Clear='c', Interface='i'

```

**Meaning** This output checks for and displays common interface failures, whether or not loopback is detected, and any increases in framing errors. Information from this command can help you narrow down possible causes of an interface problem.



**NOTE:** If you are accessing the router from the console connection, make sure you set the CLI terminal type using the `set cli terminal` command.

The statistics in the second column are the cumulative statistics since the last time they were cleared using the `clear interfaces statistics interface-name` command. The statistics in the third column are the statistics since the `monitor interface interface-name` command was executed.

If the framing errors are increasing, verify that the frame check sequence (FCS) and scrambling configuration match on both ends of the connection. If the configuration is correct, check the cabling to the router and have the carrier verify the integrity of the line.

If the input errors are increasing, check the cabling to the router and have the carrier verify the integrity of the line.

If you are sending output keepalives but are not receiving any input keepalives, verify that the encapsulation and keepalive configurations match on both ends of the connection.

Table 19 on page 127 lists and describes the SONET error statistics in the output for the **monitor interface** command. The output fields are listed in the order in which they appear in the output.

**Table 19: SONET Error Statistics**

Output Field	Output Field Description
<b>Input errors</b>	Sum of the incoming frame aborts and FCS errors.
<b>Input drops</b>	Number of packets dropped by the output queue of the I/O Manager ASIC. If the interface is saturated, this number increments once for every packet that is dropped by the ASIC's random early detection (RED) mechanism.
<b>Input framing errors</b>	The number of packets that have FCS errors.
<b>Policed discards</b>	Frames that the incoming packet match code discarded because they were not recognized or of interest. Usually, this field reports protocols that the Junos OS does not handle.
<b>L3 incompletes</b>	Increments when the incoming packet fails Layer 3 (usually IPv4) sanity checks of the header. For example, a frame with less than 20 bytes of available IP header would be discarded and this counter would increment.
<b>L2 channel errors</b>	Increments when the software cannot find a valid logical interface for an incoming frame.
<b>L2 mismatch timeouts</b>	Count of malformed or short packets that cause the incoming packet handler to discard the frame as unreadable.
<b>Carrier transitions</b>	Number of times the interface has gone from down to up. This number should not increment quickly, increasing only when the cable is unplugged, the far-end system is powered down and up, or a similar problem occurs. If it increments quickly (perhaps once every 10 seconds), then the cable, the far-end system, or the PIC is broken.
<b>Output errors</b>	Sum of the outgoing frame aborts and FCS errors. Because output errors are rare, hardware problems, configuration, or software bugs might contribute to the cause of them. Use the output of the <b>show interfaces type-fpc/pic/port extensive</b> command for more details about which output errors are incrementing. Also, analyze the system or interface load to determine if those areas are contributing to the cause of the problem. If the problem persists, open a case with the Juniper Networks Technical Assistance Center (JTAC) at <a href="mailto:support@juniper.net">support@juniper.net</a> or at 1-888-314-JTAC (within the United States) or 1-408-745-9500 (from outside the United States).
<b>Output drops</b>	Number of packets dropped by the output queue of the I/O Manager ASIC. If the interface is saturated, this number increments once for every packet that is dropped by the ASIC's RED mechanism.

## Verifying the Status of the Logical Interface

**Purpose** To verify the status of the logical interface, use the following two Junos OS CLI operational mode commands:

**Action** `user@host> show interfaces so-fpc/pic/port`

`user@host> show interfaces so-fpc/pic/port terse`

### Sample Output 1

The following sample output displays the information for a logical interface that is up:

```
user@host> show interfaces so-2/2/0
Physical interface: so-2/2/0, Enabled, Physical link is Up
Interface index: 21, SNMP ifIndex: 45
Link-level type: Cisco-HDLC, MTU: 4474, Clocking: Internal, SONET mode, Speed:
OC3, Loopback: None
FCS: 16, Payload scrambler: Enabled
Device flags   : Present Running
Interface flags: Point-To-Point SNMP-Traps
Link flags     : No-Keepalives
Input rate     : 0 bps (0 pps)
Output rate    : 0 bps (0 pps)
SONET alarms   : None
SONET defects  : None
Logical interface so-2/2/0.0 (Index 7) (SNMP ifIndex 33)
Flags: Point-To-Point SNMP-Traps Encapsulation: Cisco-HDLC
Protocol inet, MTU: 4470, Flags: None
Addresses, Flags: Is-Preferred Is-Primary
Destination: 10.0.2/24, Local: 10.0.2.1

user@host> show interfaces so-2/2/0 terse
Interface      Admin Link Proto Local                               Remote
so-2/2/0       up      up
so-2/2/0.0     up      up   inet  10.0.2.1/24
```

### Sample Output 2

The following sample output displays the information for a logical interface that is down:

```
user@host> show interfaces so-2/2/0
Physical interface: so-2/2/0, Enabled, Physical link is Up
Interface index: 21, SNMP ifIndex: 45
Link-level type: Cisco-HDLC, MTU: 4474, Clocking: Internal, SONET mode, Speed:
OC3, Loopback: None,
FCS: 16, Payload scrambler: Enabled
Device flags   : Present Running Loop-Detected
Interface flags: Link-Layer-Down Point-To-Point SNMP-Traps
Link flags     : Keepalives
Keepalive settings: Interval 10 seconds, Up-count 1, Down-count 3
Keepalive: Input: 14 (00:00:05 ago), Output: 14 (00:00:05 ago)
Input rate     : 0 bps (0 pps)
Output rate    : 0 bps (0 pps)
SONET alarms   : None
SONET defects  : None
Logical interface so-2/2/0.0 (Index 7) (SNMP ifIndex 33)
```

```

Flags: Device-Down Point-To-Point SNMP-Traps Encapsulation: Cisco-HDLC
Protocol inet, MTU: 4470, Flags: None
Addresses, Flags: Dest-route-down Is-Preferred Is-Primary
Destination: 10.0.2/24, Local: 10.0.2.1

```

```

user@host> show interfaces so-2/2/0 terse
Interface      Admin Link Proto Local Remote
so-2/2/0       up    down
so-2/2/0.0     up    down  inet  10.0.2.1/24

```

**Meaning** In the sample output 1, the **show interfaces** command in sample output 1 shows that the logical link is up because there are no flags indicating that the link layer is down. The output for the **show interfaces terse** command shows that logical interface **so-2/2/0.0** is up.

Both commands in sample output 2 show that the logical interface is down. The first command shows that the link layer, device, and destination route are all down. The second command shows that logical interface **so-2/2/0.0** is down.

- Related Documentation**
- [Monitoring Interfaces on page 118](#)
  - [Performing a Loopback Test on an Interface on page 119](#)

## Using Loopback Testing for SONET Interfaces

This section includes the following information to assist you when troubleshooting SONET interfaces:

- [Checklist for Using Loopback Testing for SONET Interfaces on page 129](#)
- [Diagnosing a Suspected Hardware Problem with a SONET Interface on page 131](#)
- [Creating a Loopback on page 131](#)
- [Setting Clocking to Internal on page 133](#)
- [Verifying That the SONET Interface Is Up on page 133](#)
- [Clearing SONET Interface Statistics on page 135](#)
- [Checking That the Received and Transmitted Path Trace Are the Same on page 135](#)
- [Forcing the Link Layer to Stay Up on page 136](#)
- [Pinging the SONET Interface on page 138](#)
- [Checking for SONET Interface Error Statistics on page 138](#)
- [Diagnosing a Suspected Circuit Problem on page 139](#)

## Checklist for Using Loopback Testing for SONET Interfaces

**Purpose** To use loopback testing to isolate SONET interface problems.

**Action** Table 20 on page 130 provides the links and commands for using loopback testing for SONET interfaces.

**Table 20: Checklist for Using Loopback Testing for SONET Interfaces**

Tasks	Command or Action
<b>“Diagnosing a Suspected Hardware Problem with a SONET Interface” on page 131</b>	
1. Creating a Loopback on page 131	Create a loopback.
a. Creating a Physical Loopback on page 132	Connect the transmit port to the receive port.
b. Configuring a Local Loopback on page 132	<code>[edit interfaces <i>interface-name</i>sonet-options] set loopback local show commit</code>
2. Setting Clocking to Internal on page 133	<code>[edit interfaces <i>interface-name</i>] set clocking internal show commit</code>
3. Verifying That the SONET Interface Is Up on page 133	<code>show interfaces so-<i>fpc/pic/port</i></code>
4. Clearing SONET Interface Statistics on page 135	<code>clear interfaces statistics so-<i>fpc/pic/port</i></code>
5. Checking That the Received and Transmitted Path Trace Are the Same on page 135	<code>show interfaces so-<i>fpc/pic/port</i> extensive</code>
6. Forcing the Link Layer to Stay Up on page 136	
a. Configuring Encapsulation to Cisco-HDLC on page 136	<code>[edit interfaces <i>interface-name</i>] set encapsulation cisco-hdlc show commit</code>
b. Configuring No-Keepalives on page 137	<code>[edit interfaces <i>interface-name</i>] set no-keepalives show commit</code>
7. Verifying the Status of the Logical Interface on page 128	<code>show interfaces so-<i>fpc/pic/port</i> show interfaces so-<i>fpc/pic/port</i> terse</code>
8. Pinging the SONET Interface on page 138	<code>ping interface so-<i>fpc/pic/port</i> local-IP-address bypass-routing count 1000 rapid</code>
9. Checking for SONET Interface Error Statistics on page 138	<code>show interfaces so-<i>fpc/pic/port</i> extensive</code>
<b>“Diagnosing a Suspected Circuit Problem” on page 139</b>	

**Table 20: Checklist for Using Loopback Testing for SONET Interfaces (*continued*)**

Tasks	Command or Action
1. <a href="#">Creating a Loop from the Router to the Network on page 140</a>	<code>[edit interfaces <i>interface-name</i> sonet-options]</code> <code>set loopback remote</code> <code>show</code> <code>commit</code>
2. <a href="#">Creating a Loop to the Router from Various Points in the Network on page 140</a>	Perform Steps 2 through 8 from “ <a href="#">Diagnosing a Suspected Hardware Problem with a SONET Interface</a> ” on page 131.

## Diagnosing a Suspected Hardware Problem with a SONET Interface

**Problem**    **Description:** When you suspect a hardware problem, take the following steps to verify if there is a problem.

**Solution**    To diagnose a suspected hardware problem with the SONET interface, follow these steps:

- [Creating a Loopback on page 131](#)
- [Setting Clocking to Internal on page 133](#)
- [Verifying That the SONET Interface Is Up on page 133](#)
- [Clearing SONET Interface Statistics on page 135](#)
- [Checking That the Received and Transmitted Path Trace Are the Same on page 135](#)
- [Forcing the Link Layer to Stay Up on page 136](#)
- [Verifying the Status of the Logical Interface on page 128](#)
- [Pinging the SONET Interface on page 138](#)
- [Checking for SONET Interface Error Statistics on page 138](#)

## Creating a Loopback

You can create a physical loopback or configure a local loopback to help diagnose a suspected hardware problem. Creating a physical loopback is recommended because it allows you to test and verify the transmit and receive ports. If a field engineer is not available to create the physical loopback, you can configure a local loopback for the interface. The local loopback creates a loopback internally in the Physical Interface Card (PIC).

1. [Creating a Physical Loopback on page 132](#)
2. [Configuring a Local Loopback on page 132](#)

## Creating a Physical Loopback

---

### Action

To create a physical loopback at the port, connect the transmit port to the receive port using a known good fiber cable.



**NOTE:** Make sure you use a single-mode fiber for a single-mode port and multimode fiber for a multimode port. (For OC192, you must use the appropriate attenuation.)

---

### Meaning

When you create and test a physical loopback, you are testing the transmit and receive ports of the PIC. This action is recommended if a field engineer is available to create the physical loop as it provides a more complete test of the PIC.

## Configuring a Local Loopback

---

### Action

To configure a local loopback without physically connecting the transmit port to the receive port, follow these steps:

1. In configuration mode, go to the following hierarchy level.  

```
[edit]  
user@host# edit interfaces interface-name sonet-options
```
2. Configure the local loopback option.  

```
[edit interfaces interface-name sonet-options]  
user@host# set loopback local
```
3. Verify the configuration.  

```
[edit interfaces interface-name sonet-options]  
user@host# show  
loopback local;
```
4. Commit the change.  

```
user@host# commit
```

### Meaning

When you create a local loopback, you create an internal loop on the interface being tested. A local loopback loops the traffic internally on that PIC. A local loopback tests the interconnection of the PIC but does not test the transmit and receive ports.





**NOTE:** Remember to delete the loopback statement after completing the test.

## Setting Clocking to Internal

### Purpose

Clocking is set to internal because there is no external clock source in a loopback connection.

### Action

To configure clocking to internal, follow these steps:

1. In configuration mode, go to the following hierarchy level.

```
[edit]
user@host# edit interfaces interface-name
```

2. Configure clocking to internal.

```
[edit interfaces interface-name]
user@host# set clocking internal
```

3. Verify the configuration.

```
[edit interfaces interface-name]
user@host# show
clocking internal;
```

4. Commit the change.

```
user@host# commit
```

### Meaning

The clock source for the interface is set to the internal Stratum 3 clock.

## Verifying That the SONET Interface Is Up

**Purpose** Displaying the status of the SONET interface provides the information you need to determine whether the physical link is up or down.

**Action** To verify that the SONET interface is up, use the following Junos OS command-line interface (CLI) operational mode command:

```
user@host> show interfaces so-fpc/pic/port
```

### Sample Output 1

The following output is for a SONET interface with the physical link up:

```

user@host# show interfaces so-2/2/0
Physical interface: so-2/2/0, Enabled, Physical link is Up
Interface index: 21, SNMP ifIndex: 45
Link-level type: PPP, MTU: 4474, Clocking: Internal, SONET mode, Speed: OC3,
Loopback: None, FCS: 16,
Payload scrambler: Enabled
Device flags   : Present Running Loop-Detected
Interface flags: Point-To-Point SNMP-Traps
Link flags     : Keepalives
Keepalive settings: Interval 10 seconds, Up-count 1, Down-count 3
Keepalive: Input: 0 (never), Output: 0 (never)
LCP state: Conf-req-sent
NCP state: inet: Down, inet6: Not-configured, iso: Not-configured, mpls:
Not-configured
Input rate      : 48 bps (0 pps)
Output rate     : 56 bps (0 pps)
SONET alarms    : None
SONET defects   : None
Logical interface so-2/2/0.0 (Index 7) (SNMP ifIndex 33)
Flags: Hardware-Down Point-To-Point SNMP-Traps Encapsulation: PPP
Protocol inet, MTU: 4470, Flags: Protocol-Down
Addresses, Flags: Dest-route-down Is-Preferred Is-Primary
Destination: 10.0.2/24, Local: 10.0.2.1

```

## Sample Output 2

When you see that the physical link is down, there might be a problem with the port. Sample output 2 shows that the physical link is down:

```

user@host# show interfaces so-2/2/0
Physical interface: so-2/2/0, Enabled, Physical link is Down
Interface index: 21, SNMP ifIndex: 45
Link-level type: PPP, MTU: 4474, Clocking: Internal, SONET mode, Speed: OC3,
Loopback: None, FCS: 16,
Payload scrambler: Enabled
Device flags   : Present Running Down
Interface flags: Hardware-Down Point-To-Point SNMP-Traps
Link flags     : Keepalives
Keepalive settings: Interval 10 seconds, Up-count 1, Down-count 3
Keepalive: Input: 0 (never), Output: 0 (never)
LCP state: Conf-req-sent
NCP state: inet: Down, inet6: Not-configured, iso: Not-configured, mpls:
Not-configured
Input rate      : 0 bps (0 pps)
Output rate     : 0 bps (0 pps)
SONET alarms    : LOL, LOS
SONET defects   : LOL, LOF, LOS, SEF, AIS-L, AIS-P
Logical interface so-2/2/0.0 (Index 7) (SNMP ifIndex 33)
Flags: Hardware-Down Device-Down Point-To-Point SNMP-Traps Encapsulation: PPP
Protocol inet, MTU: 4470, Flags: Protocol-Down
Addresses, Flags: Dest-route-down Is-Preferred Is-Primary
Destination: 10.0.2/24, Local: 10.0.2.1

```

**Meaning** Sample output 1 shows that the physical link is up, the loop is detected, and there are no SONET alarms or defects.

If the physical link is up, continue with “[Checking That the Received and Transmitted Path Trace Are the Same](#)” on page 135.

The sample output 2 shows that the physical link is down, the device flags and interface flags are down, and there are SONET alarms and defects.

[Table 21 on page 135](#) lists problem situations and actions for a physical link that is down.

**Table 21: Problems and Solutions for a Physical Link That Is Down**

Problem	Action
Cable mismatch	Verify that the fiber connection is correct.
Damaged and/or dirty cable	Verify that the fiber can successfully loop a known good port of the same type.
Too much or too little optical attenuation	Verify that the attenuation is correct per the PIC optical specifications.
The transmit port is not transmitting within the dBm optical range per the specifications	Verify that the Tx power of the optics is within range of the PIC optical specification.

## Clearing SONET Interface Statistics

### Purpose

You must reset SONET interface statistics before you initiate the ping test. Resetting the statistics provides a clean start so that previous input/output errors and packet statistics do not interfere with the current diagnostics.

### Action

To clear all statistics for the interface, use the following Junos OS CLI operational mode command:

```
user@host> clear interfaces statistics so-fpc/pic/port
```

**Sample Output**

```
user@host> clear interfaces statistics so-4/0/2
user@host>
```

### Meaning

This command clears the interface statistics counters for interface **so-4/0/2** only.

## Checking That the Received and Transmitted Path Trace Are the Same

**Purpose** The received and transmitted path trace shows whether the transmitted path trace is looped back.

**Action** To check that the received path trace matches the transmitted path trace, use the following Junos OS CLI operational mode command:

```
user@host> show interfaces so-fpc/pic/port extensive
```

### Sample Output

```
user@host# show interfaces so-2/2/0 extensive
Physical interface: so-2/2/0, Enabled, Physical link is Up
Interface index: 21, SNMP ifIndex: 45, Generation: 20
[...Output truncated...]
Received path trace: host so-2/2/0
70 6c 75 74 6f 6e 69 63 20 73 6f 2d 32 2f 32 2f  host so-2/2/
30 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  0 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 0d 0a  .....
Transmitted path trace: host so-2/2/0
70 6c 75 74 6f 6e 69 63 20 73 6f 2d 32 2f 32 2f  host so-2/2/
30 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  0 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00  .....
[...Output truncated...]
```

**Meaning** This transmitted and received path trace information is near the end of the output. The sample output shows that the transmitted and received path trace are the same. When there is a loopback, the transmitted and received path trace should be the same. If they are, continue with [“Forcing the Link Layer to Stay Up” on page 136](#).

If the transmitted and received path trace are not the same, the physical loopback cable is probably on the wrong port, or is incorrectly connected. In this case, verify the connection again.

## Forcing the Link Layer to Stay Up

To complete the loopback test, the link layer must remain up. However, Junos OS is designed to recognize that loop connections are not valid connections and to bring the link layer down. You need to force the link layer to stay up by making some configuration changes to the encapsulation and keepalives.

To force the link layer to stay up, follow these steps:

1. [Configuring Encapsulation to Cisco-HDLC on page 136](#)
2. [Configuring No-Keepalives on page 137](#)

### Configuring Encapsulation to Cisco-HDLC

#### Action

To configure encapsulation on a SONET physical interface, follow these steps:

1. In configuration mode, go to the following hierarchy level.

```
[edit]
```

```
user@host# edit interfaces interface-name
```

2. Configure Cisco-HDLC encapsulation on the interface.

```
[edit interfaces interface-name]  
user@host# set encapsulation cisco-hdlc
```

3. Verify the configuration.

```
[edit interfaces interface-name]  
user@host# show  
encapsulation hdlc;
```

4. Commit the change.

```
user@host# commit
```

### Meaning

This command sets the interface encapsulation to the Cisco High-level Data-Link Control (HDLC) transport protocol.

### Configuring No-Keepalives

---

### Action

To disable the sending of link-layer keepalives on a SONET physical interface, follow these steps:

1. In configuration mode, go to the following hierarchy level.

```
[edit]  
user@host# edit interfaces interface-name
```

2. Configure the **no-keepalives** statement.

```
[edit interfaces interface-name]  
user@host# set no-keepalives
```

3. Verify the configuration.

```
[edit interfaces interface-name]  
user@host# show  
no-keepalives;
```

4. Commit the change.

```
user@host# commit
```

### Meaning

By setting the **no-keepalives** statement, the link layer is forced to stay up. If the setting remains at keepalive, the router will recognize that the same link-layer keepalives are being looped back and will bring the link layer down.

## Pinging the SONET Interface

**Purpose** To ping the local interface and verify the loopback connection, use the following Junos OS CLI operational mode command:

**Action** `user@host> ping interface so-fpc/pic/port local-IP-address bypass-routing count 1000 rapid`

### Sample Output

```
user@host# ping interface so-2/2/0 10.0.2.1 bypass-routing count 1000 rapid
PING 10.0.2.1 (10.0.2.1): 56 data bytes
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
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!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!
--- 10.0.2.1 ping statistics ---
1000 packets transmitted, 1000 packets received, 0% packet loss
round-trip min/avg/max/stddev = 0.374/0.446/9.744/0.754 ms
```

**Meaning** This command sends 1000 ping packets out of the interface to the local IP address. The ping should complete successfully with no packet loss. If there is any persistent packet loss, open a case with the Juniper Networks Technical Assistance Center (JTAC) at [support@juniper.net](mailto:support@juniper.net) or at 1-888-314-JTAC (within the United States) or 1-408-745-9500 (from outside the United States).

## Checking for SONET Interface Error Statistics

**Purpose** Persistent interface error statistics indicate that you need to open a case with JTAC.

**Action** To check the local interface for error statistics, use the following Junos OS CLI operational mode command:

`user@host> show interfaces so-fpc/pic/port extensive`

### Sample Output

```
user@host# show interfaces so-2/2/0 extensive
Physical interface: so-2/2/0, Enabled, Physical link is Up
[...Output truncated...]
Statistics last cleared: 2002-04-24 10:39:40 EDT (00:13:26 ago)
Traffic statistics:
Input bytes :                169686                0 bps
Output bytes :               179802                0 bps
Input packets:                 2101                0 pps
Output packets:                2102                0 pps
Input errors:
Errors: 0, Drops: 0, Framing errors: 0, Runts: 0, Giants: 0, Bucket drops: 0,
Policed discards: 0, L3 incompletes: 0, L2 channel errors: 0, L2 mismatch timeouts:
```

```

0, HS link CRC errors: 0, HS link FIFO overflows: 0
Output errors:
Carrier transitions: 0, Errors: 0, Drops: 0, Aged packets: 0, HS link FIFO
underflows: 0
SONET alarms   : None
SONET defects  : None
SONET PHY:
Seconds      Count  State
PLL Lock      0      0  OK
PHY Light      0      0  OK
SONET section:
BIP-B1         0      0
SEF            0      0  OK
LOS            0      0  OK
LOF            0      0  OK
ES-S           0
SES-S           0
SEFS-S         0
SONET line:
BIP-B2         0      0
REI-L          0      0
RDI-L          0      0  OK
AIS-L          0      0  OK
BERR-SF        0      0  OK
BERR-SD        0      0  OK
ES-L           0
SES-L          0
UAS-L          0
ES-LFE         0
SES-LFE        0
UAS-LFE        0
SONET path:
BIP-B3         0      0
REI-P          0      0
LOP-P          0      0  OK
AIS-P          0      0  OK
RDI-P          0      0  OK
UNEQ-P         0      0  OK
PLM-P          0      0  OK
ES-P           0
SES-P          0
UAS-P          0
ES-PFE         0
SES-PFE        0
UAS-PFE        0
[...Output truncated...]

```

**Meaning** Check for any error statistics that may appear in the section, line, and path areas of the output. There should not be any input or output errors. If there are any persistent input or output errors, open a case with JTAC at [support@juniper.net](mailto:support@juniper.net) or at 1-888-314-JTAC (within the United States) or 1-408-745-9500 (from outside the United States).

## Diagnosing a Suspected Circuit Problem

When you suspect a circuit problem, it is important to work with the transport-layer engineer to resolve the problem. The transport-layer engineer may ask you to create a

loop from the router to the network, or the engineer may create a loop to the router from various points in the network.

To diagnose a suspected circuit problem, follow these steps:

1. [Creating a Loop from the Router to the Network on page 140](#)
2. [Creating a Loop to the Router from Various Points in the Network on page 140](#)

---

### Creating a Loop from the Router to the Network

---

#### Purpose

Creating a loop from the router to the network allows the transport-layer engineer to test the router from various points in the network. This helps the engineer isolate where the problem might be located.

#### Action

To create a loop from the router to the network, follow these steps:

1. In configuration mode, go to the following hierarchy level.  

```
[edit]
user@host# edit interfaces interface-name sonet-options
```
2. Configure the remote loopback option.  

```
[edit interfaces interface-name sonet-options]
user@host# set loopback remote
```
3. Verify the configuration.  

```
[edit interfaces interface-name sonet-options]
user@host# show
loopback remote;
```
4. Commit the change.  

```
user@host# commit
```

#### Meaning

This command loops any traffic from the network back into the network.

---

### Creating a Loop to the Router from Various Points in the Network

---

#### Purpose

The transport-layer engineer creates a loop to the router from various points in the network. You can then perform tests to verify the connection from the router to that loopback in the network.



**Action**

After the transport-layer engineer has created the loop to the router from the network, you must verify the connection from the router to the loopback in the network. Follow Steps 2 through 8 in [“Diagnosing a Suspected Hardware Problem with a SONET Interface” on page 131](#). Keep in mind that any problems encountered in the test indicate a problem with the connection from the router to the loopback in the network.

By performing tests to loopbacks at various points in the network, you can isolate the source of the problem.

**Related Documentation**

- [Investigating Interface Steps and Commands on page 117](#)
- [Monitoring SONET Interfaces on page 121](#)
- [Locating SONET Alarms and Errors on page 141](#)
- [Enabling SONET Payload Scrambling on page 162](#)
- [Checking the SONET Frame Checksum on page 165](#)

**Locating SONET Alarms and Errors**

This section includes the following information to assist you when troubleshooting SONET interfaces:

- [List of Common SONET Alarms and Errors on page 141](#)
- [Displaying SONET Alarms and Errors on page 142](#)
- [Locating Most Common SONET Alarms and Errors on page 146](#)
- [Locating Loss of Signal Alarms on page 146](#)
- [Locating Alarm Indication Signal Alarms on page 147](#)
- [Locating Remote Defect Indication Alarms on page 149](#)
- [Locating Remote Error Indication Line Errors on page 151](#)
- [Locating Bit Error Rate Alarms on page 153](#)
- [Locating Payload Label Mismatch Path Alarms on page 155](#)
- [Locating Loss of Pointer Path Alarms on page 157](#)
- [Locating Unequipped Payload Alarms on page 158](#)
- [Locating Phase Lock Loop Alarms on page 159](#)

**List of Common SONET Alarms and Errors**

**Purpose** To check for the most common SONET alarms and errors you can encounter when investigating line problems on a Juniper Networks router.

**Action** [Table 22 on page 142](#) provides links and commands for checking SONET alarms and errors.

Table 22: List of Common SONET Alarms and Errors

Tasks	Command or Action
<a href="#">“Displaying SONET Alarms and Errors” on page 142</a>	<code>show interfaces so-fpc/pic/port extensive</code>
<a href="#">“Locating Most Common SONET Alarms and Errors” on page 146</a>	
1. <a href="#">Locating Loss of Signal Alarms on page 146</a>	Check the connection between the router port and the first SONET network element.
2. <a href="#">Locating Alarm Indication Signal Alarms on page 147</a>	Downstream from the router, check the path-terminating equipment, section-terminating equipment, and line-terminating equipment for a loss of signal or loss of frame.
3. <a href="#">Locating Remote Defect Indication Alarms on page 149</a>	Upstream from the router, check the path-terminating equipment, section-terminating equipment, and line-terminating equipment for a loss of signal or loss of frame.
4. <a href="#">Locating Remote Error Indication Line Errors on page 151</a>	Upstream from the router, check the line-terminating equipment and path-terminating equipment for an error in the B2 or B3 byte.
5. <a href="#">Locating Bit Error Rate Alarms on page 153</a>	Check the following: <ul style="list-style-type: none"> <li>• Optical fiber</li> <li>• Optical transmitter and receiver</li> <li>• Clocking</li> <li>• Attenuation in the optical signal</li> </ul>
6. <a href="#">Locating Payload Label Mismatch Path Alarms on page 155</a>	Check the received and transmitted C2 byte.
7. <a href="#">Locating Loss of Pointer Path Alarms on page 157</a>	Check that both sides of the connection are configured for concatenate mode or nonconcatenate mode.
8. <a href="#">Locating Unequipped Payload Alarms on page 158</a>	Check provisioning with the SONET provider, and if possible, check the configuration of the add/drop multiplexer (ADM).
9. <a href="#">Locating Phase Lock Loop Alarms on page 159</a>	Investigate the timing source, and configure the clocking to external or internal depending on the situation.

## Displaying SONET Alarms and Errors

### Action

To display SONET alarms and errors, use the following Junos OS command-line interface (CLI) operational mode command:

```
user@host> show interfaces so-fpc/pic/port extensive
```

## Sample Output

```

user@host> show interfaces so-1/1/1 extensive
[...Output truncated...]
Active alarms : None
Active defects : None
SONET PHY:
Seconds      Count  State
  PLL Lock      0      0  OK
  PHY Light      0      0  OK
SONET section:
BIP-B1      0      0
SEF          0      0  OK
LOS          0      0  OK
LOF          0      0  OK
ES-S         0
SES-S        0
SEFS-S       0
SONET line:
BIP-B2      0      0
REI-L       0      0
RDI-L       0      0  OK
AIS-L       0      0  OK
BERR-SF     0      0  OK
BERR-SD     0      0  OK
ES-L        0
SES-L        0
UAS-L        0
ES-LFE      0
SES-LFE     0
UAS-LFE     0
SONET path:
BIP-B3      0      0
REI-P       0      0
LOP-P       0      0  OK
AIS-P       0      0  OK
RDI-P       0      0  OK
UNEQ-P      0      0  OK
PLM-P       0      0  OK
ES-P        0
SES-P       0
UAS-P       0
ES-PFE      0
SES-PFE     0
UAS-PFE     0
[...Output truncated...]

```

## Meaning

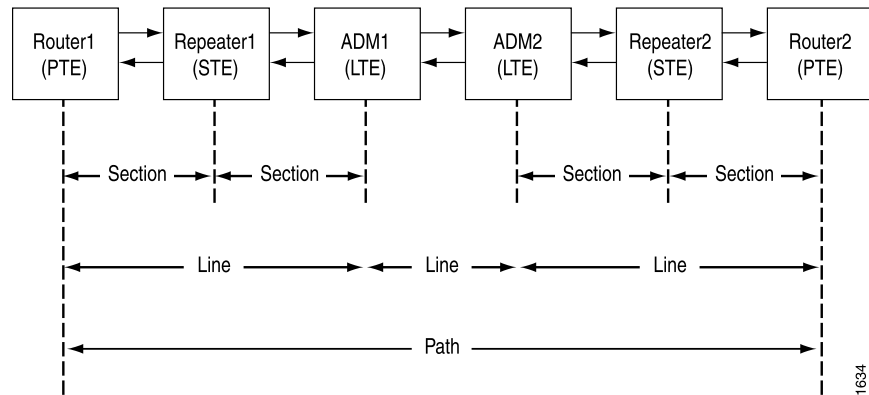
The sample output shows where you find SONET alarms and errors. SONET alarms and errors fall into three different areas of the output: section, line, and path.

Section, line, and path errors occur over different spans of the SONET network and between different pieces of equipment. [Figure 5 on page 144](#) shows an example of a SONET network with the section, line, and path areas delimited. [Figure 5 on page 144](#) also shows the different pieces of equipment that comprise a SONET network:

- A router, usually a path-terminating equipment (PTE)

- An add/drop multiplexer (ADM), usually a line-terminating equipment (LTE)
- A repeater, usually a section-terminating equipment (STE)

**Figure 5: Example of a SONET Network**



### SONET Section

The SONET section is the connection between two STEs. The STE performs the simple regeneration of the SONET signal to the next SONET equipment span between itself, the PTE, and the ADM. For example, Repeater 1 (STE) regenerates the SONET signal between itself and ADM1, and the section between itself and Router 1 (PTE). The STE checks to make sure that the incoming SONET frame, arriving from a directly connected neighbor, is good. An STE does not have any knowledge of the rest of the span.

An STE looks at the section overhead bytes of the SONET frame even though it can rewrite the other overhead bytes if an alarm is generated.

### SONET Line

The SONET line is the span between two LTEs. The LTE pays particular attention to the line overhead bytes of the SONET frame, can add and remove payload, and has more knowledge of the SONET network than the STEs. The LTE does not do the final processing of the SONET payload as does the PTE. The ADM is an LTE.

### SONET Path

The SONET path is the span between two PTEs. The PTE is the final destination where the SONET frame is terminated and the payload it carries is processed. A PTE pays particular attention to the path overhead bytes of the SONET frame.

### SONET System Hierarchy

The SONET system hierarchy is comprised of PTEs, LTEs, and STEs. The characteristics of each are as follows:

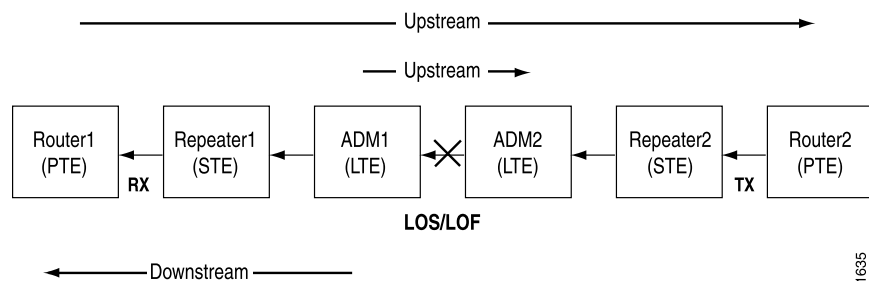
- The main role of a PTE is to read the path overhead bytes. However, it also reads the line overhead bytes and the section overhead bytes. Therefore the PTE also plays the role of an LTE and an STE.
- The main role of an LTE is to read the line overhead bytes. However, it also reads the section overhead bytes. Therefore the LTE also plays the role of an STE.
- An STE reads only the section overhead bytes of the SONET frame. (See [Figure 6 on page 145.](#))

### Upstream and Downstream

The terms *upstream* and *downstream* are used in defining SONET alarms and errors. The terms are meaningful when viewed from the point of view of the failure in the circuit.

For example, in [Figure 6 on page 145](#) the failure occurs in the section between ADM1 and ADM2. The signal is transmitted from Router 2 in the direction of Router 1 (from right to left). In this example, Router 1, Repeater 1, and ADM 1 are downstream from the failure. ADM 2, Repeater 2, and Router 2 are upstream from the failure.

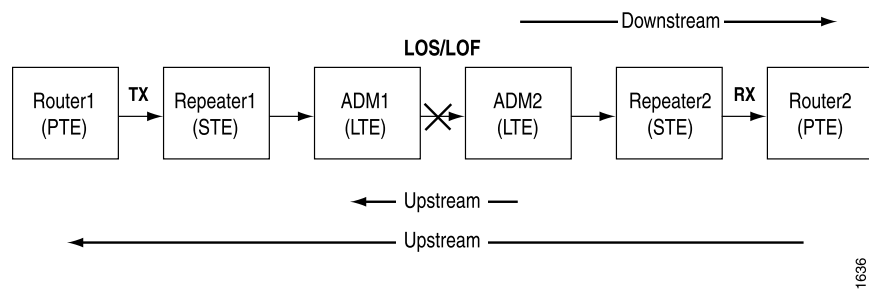
**Figure 6: Example of an Upstream or Downstream Failure**



The failure sends an alarm from ADM 1 to Router 1 in the direction of the signal transmission (downstream). Alarms are also sent from ADM1 to ADM2 and from Router1 to Router2 in the opposite direction of the signal transmission (upstream).

In [Figure 7 on page 146](#), the failure is also between ADM 1 and ADM 2. However, the signal is transmitted from Router 1 in the direction of Router 2 (from left to right). Router 2, Repeater 2, and ADM 2 are downstream from the failure. ADM 1, Repeater 1, and Router 1 are upstream from the failure.

Figure 7: Another Example of an Upstream or Downstream Failure



This failure sends an alarm from ADM 2 to Router 2 in the direction of the signal transmission (downstream). Alarms are also sent from ADM 2 to ADM 1 and from Router 2 to Router 1 in the opposite direction of the signal transmission (upstream).

All diagnostics are from the perspective of the PTE (the Juniper Networks router). Although the exact source of the problem can be difficult to find without having access to the LTE or the STE, you can at least determine from the PTE output whether the problem is remote or local.

## Locating Most Common SONET Alarms and Errors

**Problem Description:** This information describes the most common SONET alarms and errors you can encounter when investigating line problems on a Juniper Networks router.

**Solution** The following alarms and errors are described in this section:

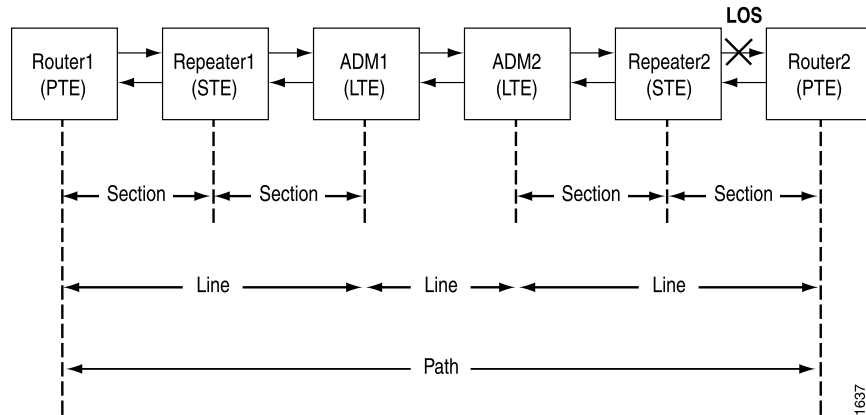
- [Locating Loss of Signal Alarms on page 146](#)
- [Locating Alarm Indication Signal Alarms on page 147](#)
- [Locating Remote Defect Indication Alarms on page 149](#)
- [Locating Remote Error Indication Line Errors on page 151](#)
- [Locating Bit Error Rate Alarms on page 153](#)
- [Locating Payload Label Mismatch Path Alarms on page 155](#)
- [Locating Loss of Pointer Path Alarms on page 157](#)
- [Locating Unequipped Payload Alarms on page 158](#)
- [Locating Phase Lock Loop Alarms on page 159](#)

## Locating Loss of Signal Alarms

**Problem Description:** A loss of signal (LOS) alarm indicates that there is a physical link problem with the connection to the router receive port from the neighboring SONET equipment transmit port.

**Solution** To locate the LOS alarm, check the connection between the router port and the first SONET network element. In the example network in [Figure 8 on page 147](#), the X indicates that there is a connection problem between Repeater 2 and Router 2.

**Figure 8: Location of an LOS Alarm in a SONET Network**



To display SONET alarms and errors, use the following Junos OS CLI operational mode command:

```
user@host> show interfaces so-fpc/pic/port extensive
```

#### Sample Output

```
user@router2> show interfaces so-1/1/1 extensive
```

```
[... Output truncated...]
Active alarms : LOL, PLL, LOS
Active defects : LOL, PLL, LOF, LOS , SEF, AIS-L, AIS-P, PLM-P
SONET PHY:
Seconds      Count  State
PLL Lock    51      0  PLL Lock Error
PHY Light   51      0  Light Missing
SONET section:
BIP-B1      0      0
SEF         51      0  Defect Active
LOS 51      0  Defect Active
LOF         51      0  Defect Active
[...Output truncated...]
```

#### Meaning

The sample output shows at the time the command was run, Router 2 continued to be in a LOS alarm state for around 51 seconds.

#### Locating Alarm Indication Signal Alarms

An alarm indication signal (AIS) is sent downstream to signal an error condition. There are two types of AIS alarms:

- Alarm indication signal path (AIS-P) is sent by an LTE to a downstream PTE when an LOS or LOF is detected on an upstream SONET section.

- Alarm indication signal line (AIS-L) is sent by an STE to a downstream LTE when an LOS or LOF is detected on an incoming SONET section.

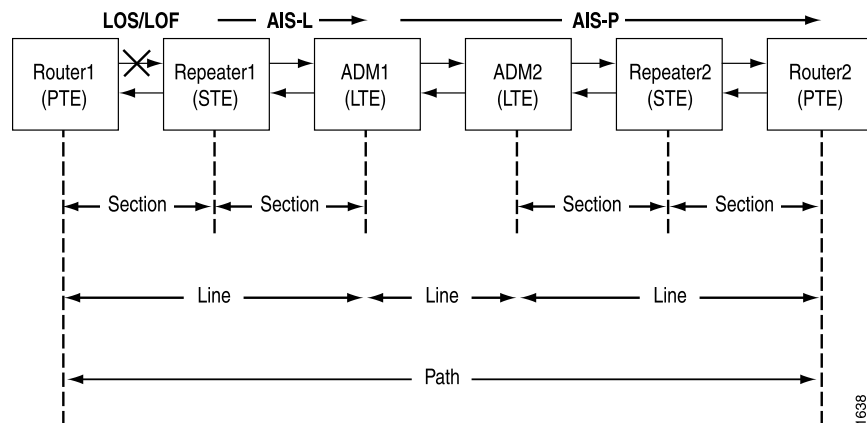
1. [Example of a Router Receiving Only an AIS-P Alarm on page 148](#)
2. [Example of a Router Receiving Both an AIS-L and AIS-P Alarm on page 148](#)

### Example of a Router Receiving Only an AIS-P Alarm

**Problem Description:** [Figure 9 on page 148](#) shows a router receiving only an AIS-P alarm. The X indicates that the LOS or LOF occurs in the section between Router 1 and Repeater 1.

**Solution** All diagnostics are from the perspective of Router 2 (the Juniper Networks router).

**Figure 9: Example of a Router Receiving Only an AIS-P Alarm**



### Meaning

In [Figure 9 on page 148](#), the progression of events occurring after the failure is as follows:

1. Repeater 1 detects an LOS or LOF on an incoming SONET section.
2. Repeater 1 sends an AIS-L downstream to ADM1 (LTE).
3. ADM 1 sends an AIS-P to Router 2 (PTE).
4. The only alarm that Router 2 receives is the AIS-P alarm from ADM 1.

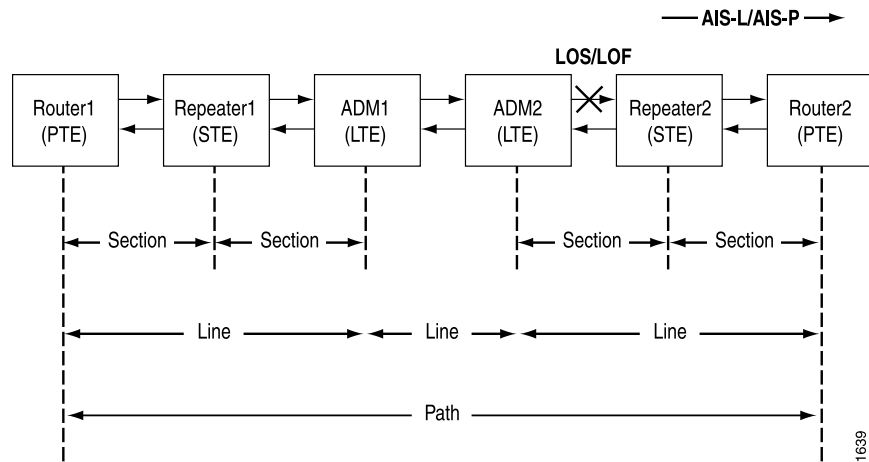
### Example of a Router Receiving Both an AIS-L and AIS-P Alarm

**Problem Description:** [Figure 10 on page 149](#) shows a router receiving both an AIS-L and AIS-P Alarm. The X indicates that the LOS or LOF occurs in the section between ADM 2 and Repeater 2.

**Solution** All diagnostics are from the perspective of Router 2 (the Juniper Networks router).



**Figure 10: Example of a Router Receiving Both an AIS-L and an AIS-P Alarm**



### What It Means

In [Figure 10 on page 149](#), the progression of events occurring after the failure is as follows:

1. Repeater 2 detects an LOS or LOF on the incoming section.
2. Repeater 2 sends an AIS-L and AIS-P downstream to Router 2.
3. Router 2 receives both an AIS-L and an AIS-P from Repeater 2.

### Locating Remote Defect Indication Alarms

A remote defect indication (RDI) is sent upstream to signal an error condition. There are two types of RDI alarms:

- Remote defect indication line (RDI-L) is sent upstream to a peer LTE when an alarm indication signal line (AIS-L) or low-level defects are detected.
- Remote defect indication path (RDI-P) is sent upstream to a peer PTE when a defect in the signal, typically an AIS-P, is detected.

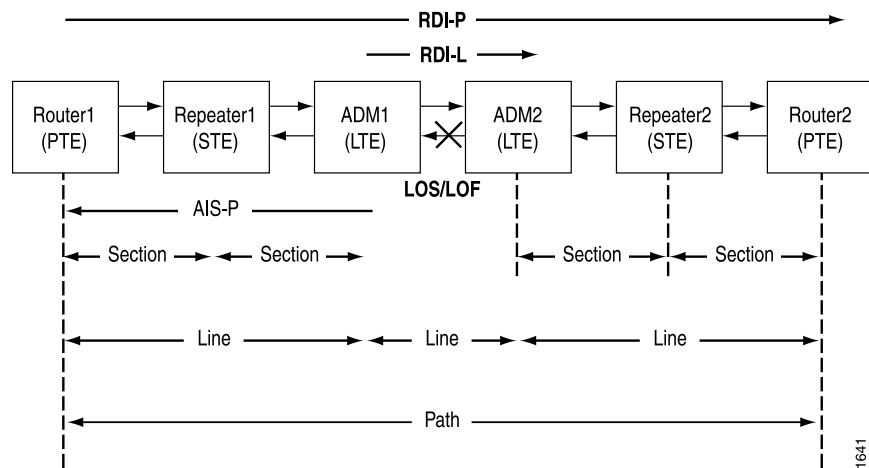
1. [Example of a Router Receiving Only an RDI-P Alarm on page 149](#)
2. [Example of a Router Receiving Both an RDI-L and RDI-P Alarm on page 150](#)

#### Example of a Router Receiving Only an RDI-P Alarm

**Problem** **Description:** [Figure 11 on page 150](#) shows a router receiving only an RDI-P Alarm. The X indicates that the LOS or LOF occurs in the section between ADM 1 and ADM 2.

**Solution** All diagnostics are from the perspective of Router 2 (the Juniper Networks router).

Figure 11: Example of a Router Receiving Only an RDI-P Alarm



### What It Means

In Figure 11 on page 150, the progression of events occurring after the failure is as follows:

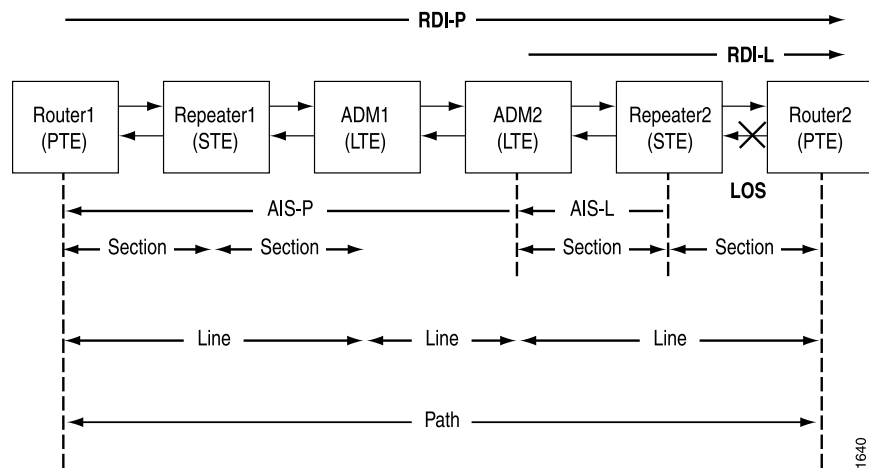
1. ADM 1 detects an LOS or LOF on an incoming SONET section.
2. ADM 1 sends an RDI-L to ADM 2.
3. ADM 1 sends an AIS-P downstream to Router 1.
4. Router 1 sends an RDI-P upstream to Router 2.
5. Router 2 only receives an RDI-P alarm.

### Example of a Router Receiving Both an RDI-L and RDI-P Alarm

**Problem Description:** Figure 12 on page 151 shows router receiving both an RDI-L and RDI-P Alarm. The X indicates that the LOS occurs in the section between Repeater 2 and Router 2.

**Solution** All diagnostics are from the perspective of Router 2 (the Juniper Networks router).

Figure 12: Example of a Router Receiving Both an RDI-L and RDI-P Alarm



### Meaning

In [Figure 12 on page 151](#), the progression of events occurring after the failure is as follows:

1. Repeater 2 detects an LOS on an incoming section.
2. Repeater 2 sends an AIS-L downstream to ADM 2.
3. ADM 2 sends an RDI-L upstream to Router 2.
4. ADM 2 sends an AIS-P downstream to Router 1.
5. Router 1 sends an RDI-P upstream to Router 2.
6. Router 2 receives both RDI-P and RDI-L alarms.

### Locating Remote Error Indication Line Errors

A remote error indication (REI) is sent upstream to signal an error condition. There are two types of REI alarms:

- Remote error indication line (REI-L) is sent to the upstream LTE when errors are detected in the B2 byte.
- Remote error indication path (REI-P) is sent to the upstream PTE when errors are detected in the B3 byte.

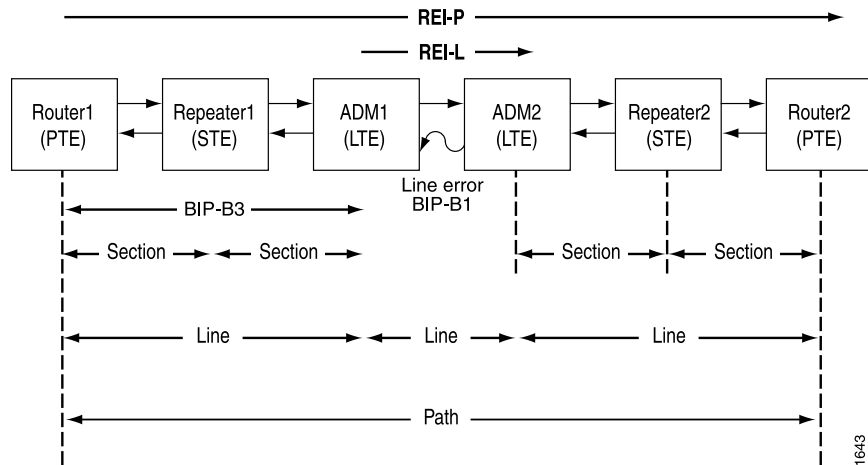
1. [Example of Only an REI-P Counter Incrementing on page 151](#)
2. [Example of Both REI-L and REI-P Counters Incrementing on page 152](#)

#### Example of Only an REI-P Counter Incrementing

**Problem Description:** [Figure 13 on page 152](#) shows an REI-P Counter Incrementing. The wavy line indicates that there is a line error in the section between ADM 1 and ADM 2.

**Solution** All diagnostics are from the perspective of Router 2 (the Juniper Networks router).

**Figure 13: Example of a Router Receiving Only an REI-P Counter Incrementing**



#### Meaning

In [Figure 13 on page 152](#), the progression of events occurring after the failure is as follows:

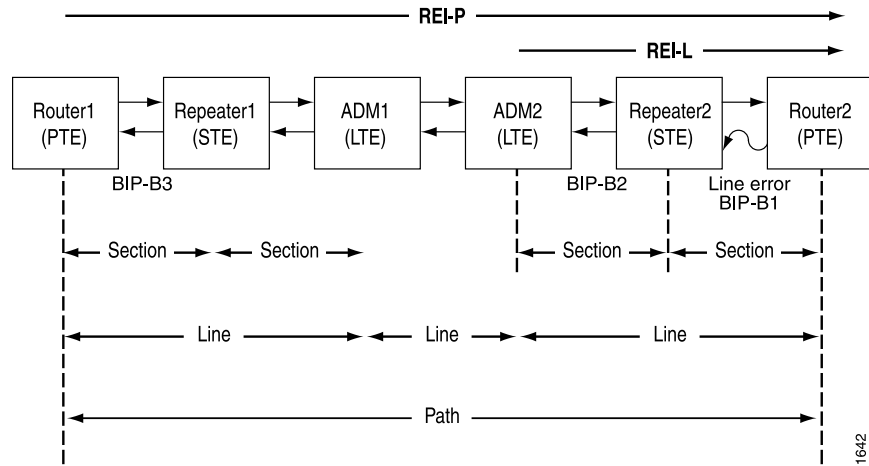
1. ADM 1 detects parity errors in the B1 byte.
2. ADM 1 sends an REI-L upstream to ADM 2.
3. Router 1 detects parity errors in the B3 byte.
4. Router 1 sends an REI-P upstream to Router 2.
5. Router 2 only sees an REI-P incrementing counter.

#### Example of Both REI-L and REI-P Counters Incrementing

**Problem Description:** [Figure 14 on page 153](#) shows both REI-L and REI-P Counters Incrementing. The wavy line indicates that there is a line error in the section between Repeater 2 and Router 2.

**Solution** All diagnostics are from the perspective of Router 2 (the Juniper Networks router).

Figure 14: Example of a Router Receiving Both An REI-L and REI-P Counter Incrementing



### Meaning

In Figure 14 on page 153, the progression of events occurring after the failure is as follows:

1. Repeater 2 detects some parity errors in the B1 byte from a corrupted SONET frame.
2. ADM 2 detects parity errors in the B2 byte.
3. ADM 2 sends an REI-L upstream to Router 2.
4. Router 1 detects parity errors in the B3 byte.
5. Router 1 sends back an REI-P upstream to Router 2.
6. Router 2 sees incrementing REI-L and REI-P errors.

### Locating Bit Error Rate Alarms

**Problem Description:** Bit error rate (BER) alarms are declared when the number of BIP-B2 errors hits a certain threshold. Depending on the threshold, there are two types of BER alarms. In both cases the interface is taken down.

- Bit error rate-signal degrade (BERR-SD) is declared when a bit error rate of  $10^{-6}$  is reached.
- Bit error rate-signal failure (BERR-SF) is declared when a bit error rate of  $10^{-3}$  is reached.

**Solution** To display SONET alarms and errors, use the following Junos OS CLI operational mode command:

```
user@host> show interfaces so-fpc/pic/port extensive
```

## Sample Output

The following sample output displays a BERR-SD error:

```
user@router2> show interfaces so-1/1/1 extensive
[... Output truncated...]
Active alarms : BERR-SD
Active defects : BERR-SD
SONET PHY:
  PLL Lock          Seconds      Count  State
  PHY Light         0          0    OK
SONET section:
  BIP-B1            22          101
  SEF               0          0    OK
  LOS               0          0    OK
  LOF               0          0    OK
  ES-S              22
  SES-S             0
  SEFS-S            0
SONET line:
  BIP-B2            22          103
  REI-L             0          0
  RDI-L             0          0    OK
  AIS-L             0          0    OK
  BERR-SF           0          0    OK
  BERR-SD           11          53    Defect Active
  ES-L              22
  SES-L             4
  UAS-L             2
  ES-LFE            0
  SES-LFE           0
  UAS-LFE           0
SONET path:
  BIP-B3            22          166
  REI-P             0          0
  LOP-P             0          0    OK
  AIS-P             0          0    OK
  RDI-P             0          0    OK
  UNEQ-P            0          0    OK
  PLM-P             0          0    OK
  ES-P              22
  SES-P             3
  UAS-P             1
  ES-PFE            0
  SES-PFE           0
  UAS-PFE           0
```

## Meaning

Bit error rates can be caused by any of the following situations:

- Degrading optical fiber
- Optical transmitter or receiver problems
- Dirty fiber-optic connector
- Clocking issues

- Too much attenuation in the optical signal
- BIP-B1 and BIP-B3 are not used in the BER alarm calculations

## Locating Payload Label Mismatch Path Alarms

**Problem** **Description:** Payload mismatch path (PLM-P; also called signal label mismatch) alarms are reported by PTEs because the SONET byte used to determine the PLM-P alarm is located in the path overhead (the C2 byte). PLM-P alarms occur when the C2 byte received does not match the C2 byte transmitted by the PTE; for example, when the received C2 value is **0xcf**, the transmitted C2 value must also be **0xcf**.



**NOTE:** When the received C2 byte has a value of 0x01—indicating *equipped-nonspecific payload*—the PTE accepts this value (regardless of the PTE setting) since 0x01 is considered a wildcard value.

**Solution** To display SONET alarms and errors, use the following Junos OS CLI operational mode command:

```
user@host> show interfaces so-fpc/pic/port extensive
```

## Sample Output

```
user@router2> show interfaces so-1/1/1 extensive
[...Output truncated...]
SONET alarms   : PLM-P
SONET defects  : PLM-P
[...Output truncated...]
SONET path:
  BIP-B3          0          0
  REI-P           0          0
  LOP-P           0          0 OK
  AIS-P           0          0 OK
  RDI-P           2          1 OK
  UNEQ-P          0          0 OK
  PLM-P          96          1 Defect Active
  ES-P            0
  SES-P            0
  UAS-P            0
  ES-PFE           2
  SES-PFE           2
  UAS-PFE           0
Received SONET overhead:
  F1   : 0x00, J0      : 0x00, K1      : 0x00, K2      : 0x00
  S1   : 0x00, C2      : 0x13 , C2(cmp) : 0xcf, F2      : 0x00
  Z3   : 0x00, Z4      : 0x00, S1(cmp) : 0x00, V5      : 0x00
  V5(cmp) : 0x00
Transmitted SONET overhead:
  F1   : 0x00, J0      : 0x01, K1      : 0x00, K2      : 0x00
  S1   : 0x00, C2      : 0xcf , F2      : 0x00, Z3      : 0x00
  Z4   : 0x00, V5      : 0x00
```

## Meaning

In the **SONET path** section of the sample output, the PLM-P counter is incrementing and defective. In the **Received SONET overhead** and **Transmitted SONET overhead** sections, the received C2 value is **0x13** and the transmitted C2 value is **0xcf**. The C2 byte mismatch has caused a PLM-P alarm.

The C2 byte tells the PTE what kind of information is in the synchronous payload envelope (SPE). For example, when the SPE contains Asynchronous Transfer Mode (ATM) cells, the C2 byte has a value of **0x13**. If a Packet over SONET (POS) card is used on the Juniper Networks router, the link does not come up and a PLM-P alarm is raised (since the Juniper Networks router sends **0xcf** and receives **0x13**). However, if the C2 byte has a value of **0x01**, the PTE accepts this value (regardless of what the PTE is set to) since **0x01** is considered a wildcard value.

The SONET specifications have assigned a small handful of values (of the 256 possible binary values), but Juniper Networks routers only use a few of these (**0xcf** or **0x16** for POS, **0x13** for ATM, and so on). [Table 23 on page 156](#) shows the synchronous transport signal (STS) path signal label assignments as described in Issue 3 (Sept. 2000) of the GR-253 CORE.

**Table 23: STS Path Signal Label Assignments**

Code (Hex)	Content of the STS SPE
00	Unequipped
01	Equipped - Nonspecific Payload
02	VT-Structured STS1 SPE a
03	Locked VT Mode a
04	Asynchronous Mapping for DS3
12	Asynchronous Mapping for DS4NA
13	Mapping for ATM
14	Mapping for DQDB
15	Asynchronous Mapping for FDDI
16	HDLC-over-SONET Mapping
FE	O.181 Test Signal (TSS1 to TSS3) Mapping b



On POS interfaces, Juniper Networks routers by default accept a C2 value of either **0xcf** or **0x16**. Any other values raise a PLM-P alarm. An important thing to remember is that the C2 byte value of **0x16** is a standardized value (per RFC 2615, G.707, and GR-253) used for POS interfaces. **0xcf** is used by default since much SONET equipment still uses this value. If you need to change this byte, use the **rfc-2615** option as follows:

```
user@host# set interface so-fpc/pic/port sonet-options rfc-2615
```

This option changes the following values:

```
C2 byte 22 (0x16)
FCS 32
payload-scrambling (this was already the default)
```

## Locating Loss of Pointer Path Alarms

**Problem** **Description:** A loss of pointer path (LOP-P) alarm indicates a possible provisioning problem and occurs when the Juniper Networks router cannot determine a valid payload pointer. The Juniper Networks router monitors the H1/H2 bytes, located in the line overhead area. This alarm is usually discovered upon initial provisioning of SONET circuits, and is not generally seen after the router has been deployed in the network for some time.

**Solution** To display SONET alarms and errors, use the following Junos OS CLI operational mode command:

```
user@host> show interfaces so-fpc/pic/port extensive
```

## Sample Output

```
user@host> show interfaces so-1/1/1 extensive
[...Output truncated...]
SONET alarms :LOP
SONET defects :LOP
SONET PHY:
  PLL Lock          0          0 OK
  PHY Light         0          0 OK
SONET section:
  BIP-B1            0          0
  SEF               0          0 OK
  LOS               0          0 OK
  LOF               0          0 OK
  ES-S              0
  SES-S             0
  SEFS-S            0
SONET line:
  BIP-B2            0          0
  REI-L             0          0
  RDI-L             0          0 OK
  AIS-L             0          0 OK
  BERR-SF           0          0 OK
  BERR-SD           0          0 OK
  ES-L              0
  SES-L             0
  UAS-L             0
  ES-LFE            0
  SES-LFE           0
```

```

      UAS-LFE                0
SONET path:
      BIP-B3                0      0
      REI-P                 0      0
      LOP-P      174      0 Defect Active
      AIS-P                 0      0 OK
      RDI-P                 0      0 OK
      UNEQ-P                0      0 OK
      PLM-P                 0      0 OK
      ES-P                  174
      SES-P                  174
      UAS-P                  174
      ES-PFE                 0
      SES-PFE                 0
      UAS-PFE                 0
[...Output truncated...]

```

### Meaning

The sample output shows that an LOP-P alarm occurred for 174 seconds. An LOP-P alarm can occur when the ADM on the other end is configured for nonconcatenate mode, while the Juniper Networks router is configured for concatenate mode (the default setting). In this instance, the pointer word in the required STS frame does not have the concatenation indicator set.

The condition of 8, 9, or 10 consecutive frames without valid pointer values can raise an LOP-P alarm.



**NOTE:** Although Juniper Networks routers do not report pointer adjustments, an LOP-P alarm will not occur as long as the pointer adjustments stay within tolerance levels.

### Locating Unequipped Payload Alarms

**Problem**    **Description:** An unequipped payload (UNEQ-P) alarm indicates a possible provisioning problem and occurs when the Juniper Networks router detects a value of 0x00 in the C2 byte.

**Solution**    To display SONET alarms and errors, use the following Junos OS CLI operational mode command:

```
user@host> show interfaces so-fpc/pic/port extensive
```

### Sample Output

```

user@host> show interfaces so-1/1/1 extensive
[...Output truncated...]
SONET alarms : UNEQ-P
SONET defects : UNEQ-P
SONET PHY:           Seconds      Count   State

```

```

    PLL Lock                0          0 OK
    PHY Light               0          0 OK
    SONET section:
    BIP-B1                  0          0
    SEF                     0          0 OK
    LOS                     0          0 OK
    LOF                     0          0 OK
    ES-S                    0
    SES-S                   0
    SEFS-S                  0
    SONET line:
    BIP-B2                  0          0
    REI-L                   0          0
    RDI-L                   0          0 OK
    AIS-L                   0          0 OK
    BERR-SF                 0          0 OK
    BERR-SD                 0          0 OK
    ES-L                    0
    SES-L                   0
    UAS-L                   0
    ES-LFE                  0
    SES-LFE                 0
    UAS-LFE                 0
    SONET path:
    BIP-B3                  0          0
    REI-P                   0          0
    LOP-P                   0          0 OK
    AIS-P                   0          0 OK
    RDI-P                   0          0 OK
    UNEQ-P                  10          2 Defect Active
    PLM-P                   0          0 OK
    ES-P                    10
    SES-P                   10
    UAS-P                   0
    ES-PFE                  0
    SES-PFE                 0
    UAS-PFE                 0
    [...Output truncated...]

```

### Meaning

The sample output shows that an UNEQ-P alarm occurred within 10 seconds and was declared twice. An UNEQ-P alarm can occur when the ADM on the other end has not provisioned the SPE. An UNEQ-P alarm sets the STS SPE to all zeros when it is provisioned. If the alarm occurs, the problem is probably with the configuration of the ADM. Since the UNEQ-P is not a common alarm reported by Juniper Networks routers, it is a good idea to first check with the SONET provider.

### Locating Phase Lock Loop Alarms

<b>Problem</b>	<b>Description:</b> The phase lock loop (PLL) alarm occurs when the PLL cannot lock on to a timing device, and indicates a possible hardware or network timing problem.
----------------	---

**Solution** To display SONET alarms and errors, use the following Junos OS CLI operational mode command:

```
user@host> show interfaces so-fpc/pic/port extensive
```

### Sample Output

```
user@host> show interfaces so-1/1/1 extensive
[...Output truncated...]
Active alarms : PLL
Active defects : PLL
SONET PHY:
  PLL Lock      26      0 PLL Lock Error
  PHY Light      0      0 OK
SONET section:
  BIP-B1      0      0
  SEF      0      0 OK
  LOS      0      0 OK
  LOF      0      0 OK
  ES-S      0
  SES-S      0
  SEFS-S      0
SONET line:
  BIP-B2      0      0
  REI-L      0      0
  RDI-L      3      0 OK
  AIS-L      0      0 OK
  BERR-SF      0      0 OK
  BERR-SD      0      0 OK
  ES-L      0
  SES-L      0
  UAS-L      0
  ES-LFE      0
  SES-LFE      0
  UAS-LFE      0
SONET path:
  BIP-B3      0      0
  REI-P      0      0
  LOP-P      0      0 OK
  AIS-P      0      0 OK
  RDI-P      0      0 OK
  UNEQ-P      0      0 OK
  PLM-P      0      0 OK
  ES-P      0
  SES-P      0
  UAS-P      0
  ES-PFE      0
  SES-PFE      0
  UAS-PFE      0
[...Output truncated...]
```

### Meaning

The sample output shows a PLL alarm lasting for 26 seconds. You must investigate the timing source to diagnose the problem. The timing source is derived from an incoming SONET circuit (when **clock external** is configured), or from the onboard Stratum 3 clock (when **clock internal** is configured). Internal clocking is the default for Juniper Networks routers.

The cause of the problem differs depending on the type of system board on the router. (See [Table 24 on page 161](#).) For example:

- On the M20 and M40 Internet router OC48-SM-IR PIC and the M160 Internet router OC192 board, the problem might be caused by the following:
  - An out-of-tolerance clock coming from the far end, if clocking external is configured.
  - An out-of-tolerance clock coming from the far end or a problem with the board being unable to lock on to its internal clock to derive the transmit clock, if clocking internal is configured.
  - On OC3 and OC12 PICs, the PIC not establishing a lock to the onboard clock to derive the outgoing clock.
- To further diagnose the problem, try the following:
  - Configure clocking to external. If the alarm disappears, the board might not have locked to the internal clock used to derive the outgoing clock.
  - Configure clocking to internal and make sure that a loopback fiber is plugged in. If the PLL alarm persists, it is most likely a hardware problem. However, you may not be able to determine if the direction is on the inbound or outbound side of the board.

[Table 24 on page 161](#) shows the location of the onboard clock on the various system boards of Juniper Networks routers.

**Table 24: Location of the Onboard Clock**

Router	System Board
M5, M10, M20, and M40 routers	System Control Board (SCB), System and Switch Board (SSB), Switching and Forwarding Module (SFM), and Single Board Router (SBR)
OC48-SM-IR PIC used on the M20 and M40 routers	Flexible PIC Concentrator (FPC)
M40e and M160 routers	Miscellaneous Control Subsystem (MCS)
T-series routing platforms	SONET Clock Generator (SCG)

**Related Documentation**

- [Investigating Interface Steps and Commands on page 117](#)
- [Monitoring SONET Interfaces on page 121](#)
- [Using Loopback Testing for SONET Interfaces on page 129](#)
- [Enabling SONET Payload Scrambling on page 162](#)
- [Checking the SONET Frame Checksum on page 165](#)

## Enabling SONET Payload Scrambling

This section includes the following information to assist you when troubleshooting SONET interfaces:

- [Checklist for Enabling SONET Payload Scrambling on page 162](#)
- [Understanding SONET Payload Scrambling on page 162](#)

### Checklist for Enabling SONET Payload Scrambling

[Table 25 on page 162](#) provides links and commands for SONET payload scrambling and how to check and configure it.

**Table 25: Checklist for Enabling SONET Payload Scrambling**

Tasks	Command or Action
<b>"Understanding SONET Payload Scrambling" on page 162</b>	
1. <a href="#">Checking SONET HDLC Payload Scrambling on page 163</a>	<b>show configuration interfaces   <i>interface-name</i></b> <b>show interfaces <i>interface-name</i></b>
2. <a href="#">Configuring SONET HDLC Payload Scrambling on page 164</a>	<b>[edit]</b> <b>edit interfaces <i>so-fpc/pic/port</i> sonet-options</b> <b>set payload-scrambler</b> <b>show</b> <b>commit</b>

### Understanding SONET Payload Scrambling

SONET payload scrambling preserves data integrity. Scrambling is designed to randomize the digital bits (pattern of 1s and 0s) carried in the Asynchronous Transfer Mode (ATM) cells (physical layer frame). Randomizing the digital bits can prevent continuous, long strings of all 1s or all 0s. Transitions between 1s and 0s are used by some physical layer protocols to maintain clocking. SONET interfaces support two levels of scrambling, as follows:

- SONET frame scrambling mode required by the International Telecommunications Union Telecommunication Standardization (ITU-T) GR-253 standard. This mode uses a  $1 + x6 + x7$  algorithm to scramble the section overhead of the SONET frame. It does not scramble the first row of the section overhead.
- Cell payload scrambling is optional and is defined in ITU-T I.432, section 4.5.3. This mode randomizes the bits in the payload portion of an ATM cell to make sure that the beginning of each new cell is recognized. It leaves the 5-byte header unscrambled.

Synchronous Transport System (STS) stream scrambling must be enabled on every SONET device and is the default for SONET interfaces.

Cell payload scrambling or SONET High-level Data Link Control (HDLC) scrambling can be enabled or disabled, and on Juniper routers is enabled by default to provide better link stability. Both sides of a connection must either use scrambling or not use it.



**NOTE:** HDLC payload scrambling conflicts with traffic shaping configured using leaky bucket properties. If you configure leaky bucket properties, you must disable payload scrambling because the software rejects configurations that have both features enabled. For more information, see *Junos OS Network Interfaces Library for Routing Devices*.

On a Channelized OC12 interface, the SONET **payload-scrambler** statement is ignored. To configure scrambling on the DS3 channels on the interface, include the **t3-options payload-scrambler** statement in the configuration for each DS3 channel.

1. [Checking SONET HDLC Payload Scrambling on page 163](#)
2. [Configuring SONET HDLC Payload Scrambling on page 164](#)

### Checking SONET HDLC Payload Scrambling

**Purpose** If you find that payload scrambling is not enabled, you might want to enable or configure it because it provides better link stability when it is working.

**Action** In the Junos OS command-line interface (CLI) operational mode, you can use one of the following two commands to check for SONET HDLC control payload scrambling:

```
user@host> show configuration interfaces | interface-name
```

or

```
user@host> show interfaces interface-name
```

#### Sample Output 1

```
user@host> show configuration interfaces so-0/0/0
encapsulation cisco-hdlc;
sonet-options {
    payload-scrambler;
}
unit 0 {
    family inet {
        address 10.0.0.2/32 {
            destination 10.0.0.1;
        }
    }
    family mpls;
}
```

#### Sample Output 2

```
user@host> show configuration interfaces so-0/0/0
encapsulation cisco-hdlc;
sonet-options {
    no-payload-scrambler;
}
unit 0 {
    family inet {
        address 10.0.0.2/32 {
            destination 10.0.0.1;
        }
    }
}
```

```
    }  
  }  
  family mpls;  
}
```

### Sample Output 3

```
user@host> show interfaces so-0/0/1  
Physical interface: so-0/0/1, Enabled, Physical link is Up  
  Interface index: 48, SNMP ifIndex: 114  
  Link-level type: PPP, MTU: 4474, Clocking: Internal, SONET mode, Speed: OC3,  
  Loopback: None, FCS: 32,  
  Payload scrambler: Disabled  
  Device flags   : Present Running  
  Interface flags: Point-To-Point SNMP-Traps  
  Link flags     : Keepalives  
  Keepalive settings: Interval 10 seconds, Up-count 1, Down-count 3  
  Keepalive: Input: 70627 (00:00:07 ago), Output: 70791 (00:00:08 ago)  
  LCP state: Opened  
  NCP state: inet: Opened, inet6: Not-configured, iso: Opened, mpls: Not-configured  
  
  Input rate      : 78056456 bps (6504 pps)  
  Output rate     : 78044840 bps (6503 pps)  
  SONET alarms    : None  
  SONET defects   : None  
  Logical interface so-0/0/1.0 (Index 61) (SNMP ifIndex 118)  
    Flags: Point-To-Point SNMP-Traps Encapsulation: PPP  
    Protocol inet, MTU: 4470, Flags: None  
      Addresses, Flags: Is-Preferred Is-Primary  
        Destination: 192.168.50.0/30, Local: 192.168.50.1  
    Protocol iso, MTU: 4470, Flags: None
```

**Meaning** Sample output 1 shows that the SONET interface payload scrambling has been enabled.

Sample output 2 shows that HDLC payload scrambling has been disabled. If you use the **show configuration** or **show configuration interfaces** command, you must scroll to the particular interface for payload scrambling status.

Sample output 3 shows that payload scrambling has been disabled. To explicitly configure payload scrambling, see [“Configuring SONET HDLC Payload Scrambling” on page 164](#).

---

## Configuring SONET HDLC Payload Scrambling

### Purpose

You might want to configure SONET HDLC payload scrambling (which is the configurable cell payload scrambling mentioned earlier) if it has been disabled. Configuring payload scrambling provides better link stability.



**NOTE:** Payload scrambling is the default for Juniper Networks routers. To return to the default, that is, to re-enable payload scrambling, delete the **no-payload-scrambler** statement from the configuration.

---



**Action**

To explicitly configure HDLC payload scrambling, follow these steps:

1. In configuration mode, go to the following hierarchy level.  

```
[edit]
user@host# edit interfaces so-fpc/pic/port sonet-options
```
2. Configure payload scrambling.  

```
[edit interfaces so-fpc/pic/port sonet-options]
user@host# set payload-scrambler
```
3. Verify the configuration.  

```
[edit interfaces interface-name sonet-options]
user@host# show
payload-scrambler;
```
4. Commit the configuration.  

```
user@host# commit
```

**Related Documentation**

- [Investigating Interface Steps and Commands on page 117](#)
- [Monitoring SONET Interfaces on page 121](#)
- [Using Loopback Testing for SONET Interfaces on page 129](#)
- [Locating SONET Alarms and Errors on page 141](#)
- [Checking the SONET Frame Checksum on page 165](#)

**Checking the SONET Frame Checksum**

This section includes the following information to assist you when troubleshooting SONET interfaces:

- [Checklist for Checking the SONET Frame Checksum on page 165](#)
- [Understand the SONET Frame Checksum on page 166](#)
- [Checking the SONET Frame Checksum on page 167](#)
- [Configuring a SONET Frame Checksum on page 170](#)

**Checklist for Checking the SONET Frame Checksum**

**Purpose** To check and configure SONET frame checksum.

**Action** [Table 26 on page 166](#) provides the links and commands for SONET frame checksum.

Table 26: Checklist for Checking the SONET Frame Checksum

Tasks	Command or Action
<a href="#">“Understand the SONET Frame Checksum” on page 29</a>	
<a href="#">“Checking the SONET Frame Checksum” on page 167</a>	
1. <a href="#">Examining Output for Framing Errors on page 167</a>	<code>show interfaces <i>interface-name</i> extensive</code>
2. <a href="#">Checking the FCS Configuration on page 169</a>	<code>show configuration interfaces   <i>interface-name</i></code> <code>show interfaces <i>interface-name</i></code>
<a href="#">“Configuring a SONET Frame Checksum” on page 170</a>	
1. <a href="#">Returning to the Default 16-Bit Checksum on page 171</a>	<code>[edit]</code> <code>edit interfaces <i>so-fpc/pic/port</i> sonet-options</code> <code>delete fcs 32</code> <code>show</code> <code>commit</code>
2. <a href="#">Configuring a 16-Bit Checksum on page 171</a>	<code>[edit]</code> <code>edit interfaces <i>so-fpc/pic/port</i> sonet-options</code> <code>set fcs 16</code> <code>show</code> <code>commit</code>
3. <a href="#">Configuring a 32-Bit Checksum on page 172</a>	<code>[edit]</code> <code>edit interfaces <i>so-fpc/pic/port</i> sonet-options</code> <code>set (fcs 32   rfc-2615)</code> <code>show</code> <code>commit</code>

## Understand the SONET Frame Checksum

**Problem**    **Description:** The SONET frame checksum is a calculation that is added to a frame for error control purposes. SONET frame checksum is used in High-Level Data Link Control (HDLC), Frame Relay, and other data-link layer protocols. For example, Router A calculates the frame check sequence (FCS) and adds it to the outgoing message. Router B, on receiving the message recalculates the FCS and compares it to the FCS from Router A. If there is a difference, both sides of the connection might not match in relation to the FCS configuration.

**Solution**    If you are having problems with a connection, check whether the FCS matches on both sides of the connection. To check the SONET frame checksum, see [“Checking the SONET Frame Checksum” on page 167](#).

After you have checked the FCS and determined that a problem exists, you must configure a SONET frame checksum. For more information, see [“Configuring a SONET Frame Checksum” on page 170](#).

## Checking the SONET Frame Checksum

If you are having problems with a connection, check that the FCS matches on both sides of the connection.

To check the SONET frame checksum, follow these steps:

1. [Examining Output for Framing Errors on page 167](#)
2. [Checking the FCS Configuration on page 169](#)

### Examining Output for Framing Errors

**Purpose** By examining the output for an interface, you can determine if framing errors are incrementing in the absence of any SONET alarms or defects.

**Action** From the Junos OS command-line interface (CLI) operational mode, use the following command to check for framing errors:

```
user@host> show interfaces interface-name extensive
```

### Sample Output

```
user@router1> show interfaces so-1/0/0 extensive
Physical interface: so-1/0/0, Enabled, Physical link is Up
  Interface index: 13, SNMP ifIndex: 18, Generation: 12
  Link-level type: PPP, MTU: 4474, Clocking: Internal, SONET mode, Speed: OC3,
  Loopback: None, FCS:16 , Payload scrambler: Enabled
  Device flags   : Present Running
  Interface flags: Link-Layer-Down Point-To-Point SNMP-Traps
  Link flags     : Keepalives
  Hold-times    : Up 0 ms, Down 0 ms
  Keepalive settings: Interval 10 seconds, Up-count 1, Down-count 3
  Keepalive statistics:
    Input : 6 (last seen 00:00:52 ago)
    Output: 11 (last sent 00:00:05 ago)
  LCP state: Opened
  NCP state: inet: Opened, inet6: Not-configured, iso: Opened, mp1s: Conf-req-sent

  CHAP state: Not-configured
  Last flapped : 2002-11-01 22:28:30 UTC (1w5d 23:26 ago)
  Statistics last cleared: 2002-11-14 21:52:51 UTC (00:01:50 ago)
  Traffic statistics:
    Input bytes :                692                0 bps
    Output bytes :               716               32 bps
    Input packets:                 23                 0 pps
    Output packets:                72                 0 pps
  Input errors:
    Errors: 0, Drops: 0, Framing errors:27 , Runts: 0, Giants: 0, Bucket drops: 0,
  Policed discards: 0, L3 incompletes: 0,
    L2 channel errors: 0, L2 mismatch timeouts: 0, HS link CRC errors: 0, HS link
  FIFO overflows: 0
  Output errors:
    Carrier transitions: 0, Errors: 0, Drops: 0, Aged packets: 0, HS link FIFO
  underflows: 0
  SONET alarms :None
  SONET defects :None
  SONET PHY:           Seconds          Count  State
```

```

    PLL Lock                0          0 OK
    PHY Light                0          0 OK
    SONET section:
    BIP-B1                  0          0
    SEF                     0          0 OK
    LOS                     0          0 OK
    LOF                     0          0 OK
    ES-S                    0
    SES-S                    0
    SEFS-S                   0
    SONET line:
    BIP-B2                  0          0
    REI-L                   0          0
    RDI-L                   0          0 OK
    AIS-L                   0          0 OK
    BERR-SF                 0          0 OK
    BERR-SD                 0          0 OK
    ES-L                    0
    SES-L                    0
    UAS-L                    0
    ES-LFE                  0
    SES-LFE                 0
    UAS-LFE                 0
    SONET path:
    BIP-B3                  0          0
    REI-P                   0          0
    LOP-P                   0          0 OK
    AIS-P                   0          0 OK
    RDI-P                   0          0 OK
    UNEQ-P                  0          0 OK
    PLM-P                   0          0 OK
    ES-P                    0
    SES-P                    0
    UAS-P                    0
    ES-PFE                  0
    SES-PFE                 0
    UAS-PFE                 0
    Received SONET overhead:
    F1      : 0x00, J0      : 0x00, K1      : 0x00, K2      : 0x00
    S1      : 0x00, C2      : 0xcf, C2(cmp) : 0xcf, F2      : 0x00
    Z3      : 0x00, Z4      : 0x00, S1(cmp) : 0x00, V5      : 0x00
    V5(cmp) : 0x00
    Transmitted SONET overhead:
    F1      : 0x00, J0      : 0x01, K1      : 0x00, K2      : 0x00
    S1      : 0x00, C2      : 0xcf, F2      : 0x00, Z3      : 0x00
    Z4      : 0x00, V5      : 0x00
    Received path trace: router2 so-1/3/1
    73 6c 69 70 70 65 72 79 20 73 6f 2d 31 2f 33 2f router2 so-1/3/1
    31 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
    00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
    00 00 00 00 00 00 00 00 00 00 00 00 00 00 0d 0a .....
    Transmitted path trace: router1 so-1/0/0
    68 61 69 72 79 20 73 6f 2d 31 2f 30 2f 30 00 00 router1 so-1/0/0
    00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
    00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
    00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
    HDLC configuration:
    Policing bucket: Disabled
    Shaping bucket : Disabled
    Giant threshold: 4484, Runt threshold: 3
    Packet Forwarding Engine configuration:

```

```

Destination slot: 1, PLP byte: 1 (0x00)
CoS transmit queue          Bandwidth          Buffer Priority  Limit
                             %          bps          %          bytes
0 best-effort                95      147744000  95           0        low   none
3 network-control            5       7776000   5           0        low   none
Logical interface so-1/0/0.0 (Index 8) (SNMP ifIndex 108) (Generation 9)
Flags: Device-Down Point-To-Point SNMP-Traps Encapsulation: PPP
Protocol inet, MTU: 4470, Generation: 15, Route table: 1
  Flags: Is-Primary
  Addresses, Flags: Dest-route-down Is-Default Is-Preferred Is-Primary
    Destination: 1.1.6.1, Local: 1.1.6.2, Broadcast: Unspecified, Generation:
15
  Protocol iso, MTU: 4470, Generation: 16, Route table: 1
    Flags: Is-Primary
  Protocol mpls, MTU: 4458, Generation: 17, Route table: 1
    Flags: Protocol-Down, Is-Primary

```

### Meaning

The sample output shows that Router 1 is configured for FCS 16, that framing errors have incremented to 27, and that there are no SONET alarms or defects. Incrementing framing errors, in the absence of any SONET alarms or defects, are a symptom of SONET frame checksum errors.

### Checking the FCS Configuration

**Purpose** If you are having problems with a connection, check your router's FCS configuration and, if possible, the FCS configuration on the router on the other side of the connection.

**Action** From the Junos OS CLI operational mode, use one of the following two commands to check the SONET frame checksum:

```
user@host> show configuration interfaces |interface-name
```

or

```
user@host> show interfacesinterface-name
```



**NOTE:** The option to display a specific configuration with the `show configuration` command hierarchy was introduced in Junos OS Release 5.3.

### Sample Output 1

```

user@host> show configuration interfaces so-0/0/0
encapsulation cisco-hdlc;
sonet-options {
fcs 32;
  payload-scrambler;
}
unit 0 {
  family inet {
    address 10.0.0.2/32 {

```

```
        destination 10.0.0.1;
    }
}
family mpls;
}
```

## Sample Output 2

```
user@host> show interfaces so-0/0/1
Physical interface: so-0/0/1, Enabled, Physical link is Up
  Interface index: 48, SNMP ifIndex: 114
  Link-level type: PPP, MTU: 4474, Clocking: Internal, SONET mode, Speed: OC3,
Loopback: None, FCS: 32,
  Payload scrambler: Disabled
  Device flags   : Present Running
  Interface flags: Point-To-Point SNMP-Traps
  Link flags     : Keepalives
  Keepalive settings: Interval 10 seconds, Up-count 1, Down-count 3
  Keepalive: Input: 70627 (00:00:07 ago), Output: 70791 (00:00:08 ago)
  LCP state: Opened
  NCP state: inet: Opened, inet6: Not-configured, iso: Opened, mpls: Not-configured

  Input rate      : 78056456 bps (6504 pps)
  Output rate     : 78044840 bps (6503 pps)
  SONET alarms    : None
  SONET defects   : None
  Logical interface so-0/0/1.0 (Index 61) (SNMP ifIndex 118)
    Flags: Point-To-Point SNMP-Traps Encapsulation: PPP
    Protocol inet, MTU: 4470, Flags: None
      Addresses, Flags: Is-Preferred Is-Primary
        Destination: 192.168.50.0/30, Local: 192.168.50.1
    Protocol iso, MTU: 4470, Flags: None
```

## Meaning

Sample output 1 shows that FCS 32 is configured. If you use the **show configuration** or **show configuration interfaces** command, you must scroll to the particular interface for the FCS configuration status.

**Meaning** Sample output 2 shows that FCS 32 is configured. To change the FCS configuration, see [“Returning to the Default 16-Bit Checksum” on page 171](#), [“Configuring a 16-Bit Checksum” on page 171](#), or [“Configuring a 32-Bit Checksum” on page 172](#).

## Configuring a SONET Frame Checksum

After you have checked the FCS and determined that a problem exists, you might need to do one of the following, depending on the situation:



**NOTE:** By default, SONET interfaces use a 16-bit frame checksum. You can configure a 32-bit checksum, which provides more reliable packet verification. However, some older equipment may not support 32-bit checksums.

- [Returning to the Default 16-Bit Checksum on page 171](#)
- [Configuring a 16-Bit Checksum on page 171](#)
- [Configuring a 32-Bit Checksum on page 172](#)

### Returning to the Default 16-Bit Checksum

#### Action

To return to the default 16-bit frame checksum, follow these steps:

1. In configuration mode, go to the following hierarchy level.  

```
[edit]
user@host# edit interfaces so-fpc/pic/port sonet-options
```
2. Delete the **fcs 32** statement from the configuration.  

```
[edit interfaces interface-name sonet-options]
user@host# delete fcs 32
```
3. Verify the configuration.  

```
[edit interfaces interface-name sonet-options]
user@host# show
```
4. Commit the configuration.  

```
user@host# commit
```

### Configuring a 16-Bit Checksum

#### Action

To explicitly configure the 16-bit checksum, follow these steps:

1. In configuration mode, go to the following hierarchy level.  

```
[edit]
user@host# edit interfaces so-fpc/pic/port sonet-options
```
2. Configure the 16-bit checksum.  

```
[edit interfaces so-fpc/pic/port sonet-options]
user@host# set fcs 16
```
3. Verify the configuration.  

```
[edit interfaces interface-name sonet-options]
user@host# show
fcs 16;
```

4. Commit the configuration.

```
user@host# commit
```

---

### Configuring a 32-Bit Checksum

---

#### Action

To explicitly configure the 32-bit checksum, follow these steps:

1. In configuration mode, go to the following hierarchy level.

```
[edit]
user@host# edit interfaces so-fpc/pic/port sonet-options
```

2. Configure the 32-bit checksum.

```
[edit interfaces so-fpc/pic/port sonet-options]
user@host# set (fcs 32 | rfc-2615)
```



**NOTE:** The rfc-2615 statement automatically configures the interface to use FCS 32 and changes the C2 byte to 0x16, as per the RFC.

---

3. Verify the configuration.

```
[edit interfaces interface-name sonet-options]
user@host# show
fcs 32;
```

or

```
[edit interfaces interface-name sonet-options]
user@host# show
rfc-2615;
```

4. Commit the configuration.

```
user@host# commit
```



**NOTE:** On a Channelized OC12 interface, the sonet-options fcs statement is not supported. To configure FCS on each DS3 channel, you must include the t3-options fcs statement in the configuration for each channel.

---

#### Related Documentation

- [Investigating Interface Steps and Commands on page 117](#)
- [Monitoring SONET Interfaces on page 121](#)
- [Using Loopback Testing for SONET Interfaces on page 129](#)
- [Locating SONET Alarms and Errors on page 141](#)
- [Enabling SONET Payload Scrambling on page 162](#)



## PART 4

# Configuration Statements and Operational Commands

- Configuration Statements on page 175
- Operational Commands on page 241



## CHAPTER 9

# Configuration Statements

- [advertise-interval](#) on page 177
- [aggregate \(SONET/SDH\)](#) on page 177
- [aggregated-sonet-options](#) on page 178
- [annex](#) on page 178
- [aps](#) on page 179
- [atm-options](#) on page 180
- [authentication-key](#) on page 181
- [bytes](#) on page 182
- [clocking](#) on page 183
- [container-devices](#) on page 184
- [container-list](#) on page 184
- [container-options](#) on page 185
- [container-type](#) on page 186
- [encapsulation \(Container Interface\)](#) on page 186
- [encapsulation \(Logical Interface\)](#) on page 187
- [family](#) on page 191
- [fast-aps-switch](#) on page 196
- [fcs](#) on page 197
- [filter](#) on page 199
- [force](#) on page 200
- [framing \(SONET and SDH Interfaces\)](#) on page 201
- [hold-time \(Physical Interface\)](#) on page 202
- [hold-time \(APS\)](#) on page 203
- [hold-time \(SONET/SDH Defect Triggers\)](#) on page 204
- [ignore](#) on page 205
- [link-speed \(Aggregated SONET/SDH\)](#) on page 206
- [lockout](#) on page 207
- [loop-timing](#) on page 208

- [loopback \(ADSL, DS0, E1/E3, SONET/SDH, SHDSL, and T1/T3\) on page 209](#)
- [member-interface-speed on page 210](#)
- [member-interface-type on page 211](#)
- [minimum-links on page 212](#)
- [mpls \(Interfaces\) on page 213](#)
- [mtu on page 214](#)
- [neighbor \(Automatic Protection Switching for SONET/SDH\) on page 218](#)
- [overflow \(Receive Bucket\) on page 218](#)
- [overflow \(Transmit Bucket\) on page 219](#)
- [paired-group on page 219](#)
- [passive-monitor-mode on page 220](#)
- [path-trace on page 221](#)
- [payload-scrambler on page 222](#)
- [pop-all-labels on page 223](#)
- [preserve-interface on page 224](#)
- [protect-circuit on page 225](#)
- [rate on page 225](#)
- [receive-bucket on page 226](#)
- [receive-options-packets on page 227](#)
- [receive-ttl-exceeded on page 227](#)
- [request on page 228](#)
- [required-depth on page 229](#)
- [revert-time \(Interfaces\) on page 230](#)
- [rfc-2615 on page 230](#)
- [sonet-options on page 231](#)
- [speed \(SONET/SDH\) on page 233](#)
- [switching-mode on page 234](#)
- [t3-options on page 235](#)
- [threshold on page 236](#)
- [transmit-bucket on page 237](#)
- [trigger on page 238](#)
- [vtmapping on page 239](#)
- [working-circuit on page 240](#)
- [z0-increment on page 240](#)

## advertise-interval

---

<b>Syntax</b>	<code>advertise-interval <i>milliseconds</i>;</code>
<b>Hierarchy Level</b>	[edit interfaces <i>interface-name</i> sonet-options <a href="#">aps</a> ]
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4.
<b>Description</b>	Modify the Automatic Protection Switching (APS) interval at which the protect and working routers send packets to their neighbors to advertise that they are operational. A router considers its neighbor to be operational for a period, called the hold time, that is, by default, three times the advertisement interval.
<b>Options</b>	<p><b><i>milliseconds</i></b>—Interval between advertisement packets.</p> <p><b>Range:</b> 1 through 65,534 milliseconds</p> <p><b>Default:</b> 1000 milliseconds</p>
<b>Required Privilege Level</b>	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>
<b>Related Documentation</b>	<ul style="list-style-type: none"> <li>• <a href="#">Configuring APS Timers on page 70</a></li> </ul>

## aggregate (SONET/SDH)

---

<b>Syntax</b>	<code>aggregate <i>asx</i>;</code>
<b>Hierarchy Level</b>	[edit interfaces <i>interface-name</i> sonet-options]
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4.
<b>Description</b>	Specify aggregated SONET/SDH logical interface number.
<b>Options</b>	<p><b><i>asx</i></b>—Aggregated SONET/SDH logical interface number.</p> <p><b>Range:</b> 0 through 15</p>
<b>Required Privilege Level</b>	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>
<b>Related Documentation</b>	<ul style="list-style-type: none"> <li>• <a href="#">Configuring Aggregated SONET/SDH Interfaces on page 95</a></li> </ul>

## aggregated-sonet-options

---

Syntax	<pre>aggregated-sonet-options {     link-speed <i>speed</i>;     minimum-links <i>number</i>; }</pre>
Hierarchy Level	[edit interfaces asx]
Release Information	Statement introduced before Junos OS Release 7.4.
Description	<p>Configure aggregated SONET/SDH-specific interface properties.</p> <p>The remaining statements are explained separately. See <a href="#">CLI Explorer</a>.</p>
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>
Related Documentation	<ul style="list-style-type: none"><li>• <a href="#">Configuring Aggregated SONET/SDH Interfaces on page 95</a></li></ul>

## annex

---

Syntax	<pre>annex (annex-a   annex-b);</pre>
Hierarchy Level	<pre>[edit interfaces <i>interface-name</i> shdsl-options], [edit interfaces <i>interface-name</i> sonet-options aps], [edit logical-systems <i>logical-system-name</i> interfaces <i>interface-name</i> shdsl-options]</pre>
Release Information	Statement introduced in Junos OS Release 7.4.
Description	<p>For M320 and M120 routers only, for Multiplex Section Protection (MSP) switching on SDH interfaces, set <b>annex-b</b>. You must also configure the <b>working protection circuit</b> under the <code>[edit interfaces so-fpc/pic/port sonet-options aps]</code> hierarchy level.</p>
Default	<b>annex-b</b>
Options	<p><b>annex-a</b>—Use for North American SHDSL network implementations.</p> <p><b>annex-b</b>—Use for European SHDSL network implementations.</p>
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>

## aps

**Syntax**

```
aps {
  advertise-interval milliseconds;
  annex-b
  authentication-key key;
  (break-before-make | no-break-before-make);
  fast-aps-switch;
  force;
  hold-time milliseconds;
  lockout;
  neighbor address;
  paired-group group-name;
  preserve-interface;
  protect-circuit group-name;
  request;
  revert-time seconds;
  switching-mode (bidirectional | unidirectional);
  working-circuit group-name;
}
```

**Hierarchy Level** [edit interfaces *interface-name* [sonet-options](#)]

**Release Information** Statement introduced before Junos OS Release 7.4.

**Description** Configure Automatic Protection Switching (APS) on the router.

For DS3 channels on a channelized OC12 interface, configure APS on channel 0 only. If you configure APS on channels 1 through 11, it is ignored.

The remaining statements are explained separately. See [CLI Explorer](#).

**Required Privilege Level**

interface—To view this statement in the configuration.
interface-control—To add this statement to the configuration.

**Related Documentation**

- [Automatic Protection Switching and Multiplex Section Protection Overview on page 60](#)

## atm-options

```

Syntax  atm-options {
        cell-bundle-size cells;
        ilmi;
        linear-red-profiles profile-name {
            high-plp-max-threshold percent;
            low-plp-max-threshold percent;
            queue-depth cells high-plp-threshold percent low-plp-threshold percent;
        }
        mpls {
            pop-all-labels {
                required-depth number;
            }
        }
        pic-type (atm1 | atm2);
        plp-to-clp;
        promiscuous-mode {
            vpi vpi-identifier;
        }
        scheduler-maps map-name {
            forwarding-class class-name {
                epd-threshold cells plp1 cells;
                linear-red-profile profile-name;
                priority (high | low);
                transmit-weight (cells number | percent number);
            }
            vc-cos-mode (alternate | strict);
        }
        use-null-cw;
        vpi vpi-identifier {
            maximum-vcs maximum-vcs;
            oam-liveness {
                up-count cells;
                down-count cells;
            }
            oam-period (disable | seconds);
            shaping {
                (cbr rate | rtvbr peak rate sustained rate burst length | vbr peak rate sustained rate burst
                 length);
                queue-length number;
            }
        }
    }

```

**Hierarchy Level** [edit interfaces *interface-name*]

**Release Information** Statement introduced before Junos OS Release 7.4.  
Statement introduced in Junos OS Release 12.2 for the ACX Series Universal Access Routers.

**Description** Configure ATM-specific physical interface properties.



The remaining statements are explained separately. See [CLI Explorer](#).



**NOTE:** Certain options apply only to specific platforms.

**Required Privilege Level** interface—To view this statement in the configuration.  
interface-control—To add this statement to the configuration.

**Related Documentation**

- *Interface Encapsulations Overview*
- *multipoint-destination*
- *shaping*
- *vci*

## authentication-key

**Syntax** authentication-key *key*;

**Hierarchy Level** [edit interfaces *interface-name* sonet-options [aps](#)]

**Release Information** Statement introduced before Junos OS Release 7.4.

**Description** Configure the Automatic Protection Switching (APS) authentication key (password).

**Options** *key*—Authentication password. It can be 1 through 8 characters long. Configure the same key for both the working and protect routers.

**Required Privilege Level** interface—To view this statement in the configuration.  
interface-control—To add this statement to the configuration.

**Related Documentation**

- [Configuring Basic Automatic Protect Switching on page 64](#)
- For information about the **authentication-key** statement at the [edit interfaces *interface-name* unit *unit-number* family inet address *address* (vrrp-group | vrrp-inet6-group) *group-number*] or [edit logical-systems *logical-system-name* interfaces *interface-name* unit *unit-number* family (inet | inet6) address *address* (vrrp-group | vrrp-inet6-group) *group-number*] hierarchy level, see the *Junos OS High Availability Library for Routing Devices*.

## bytes

---

<b>Syntax</b>	<pre>bytes {     c2 <i>value</i>;     e1-quiet <i>value</i>;     f1 <i>value</i>;     f2 <i>value</i>;     s1 <i>value</i>;     z3 <i>value</i>;     z4 <i>value</i>; }</pre>
<b>Hierarchy Level</b>	[edit interfaces <i>interface-name</i> <b>sonet-options</b> ]
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4.
<b>Description</b>	Set values in some SONET/SDH header bytes.
<b>Options</b>	<p><b>c2 <i>value</i></b>—Path signal label SONET/SDH overhead byte. SONET/SDH frames use the C2 byte to indicate the contents of the payload inside the frame. SONET/SDH interfaces use the C2 byte to indicate whether the payload is scrambled.</p> <p><b>Range:</b> 0 through 255</p> <p><b>Default:</b> 0xCF</p> <p><b>e1-quiet <i>value</i></b>—Default idle byte sent on the orderwire SONET/SDH overhead bytes. The router does not support the orderwire channel, and hence sends this byte continuously.</p> <p><b>Range:</b> 0 through 255</p> <p><b>Default:</b> 0x7F</p> <p><b>f1 <i>value</i>, f2 <i>value</i>, z3 <i>value</i>, z4 <i>value</i></b>—SONET/SDH overhead bytes.</p> <p><b>Range:</b> 0 through 255</p> <p><b>Default:</b> 0x00</p> <p><b>s1 <i>value</i></b>—Synchronization message SONET overhead byte. This byte is normally controlled as a side effect of the system reference clock configuration and the state of the external clock coming from an interface if the system reference clocks have been configured to use an external reference.</p> <p><b>Range:</b> 0 through 255</p> <p><b>Default:</b> 0xCC</p>
<b>Required Privilege Level</b>	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
<b>Related Documentation</b>	<ul style="list-style-type: none"><li>• <a href="#">Configuring SONET/SDH Header Byte Values to Identify Error Conditions on page 28</a></li><li>• <i>no-concatenate</i></li></ul>

## clocking

<b>Syntax</b>	<code>clocking (external [interface <i>interface-name</i> ]   internal);</code>
<b>Hierarchy Level</b>	<code>[edit interfaces <i>interface-name</i>]</code>
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4. <b>interface</b> option added in Junos OS Release 8.2. Statement introduced in Junos OS Release 12.2 for the ACX Series Universal Access Routers.
<b>Description</b>	For interfaces that can use various clock sources, configure the source of the transmit clock on each interface.



**NOTE:** On Channelized SONET/SDH PICs, if you set the parent (or the master) controller clock to **external**, then you must set the child controller clocks to the default value—that is, **internal**.

For example, on the Channelized STM1 PIC, if the clock on the Channelized STM1 interface (which is the master controller) is set to **external**, then you must not configure the CE1 interface (which is the child controller) clock to **external**. Instead you must configure the CE1 interface clock to **internal**.

<b>Options</b>	<p><b>external</b>—The clock source is provided by the data communication equipment (DCE).</p> <p><b>interface <i>interface-name</i></b>—Configure clocking for the drop-and insert feature. When configuring this feature, both ports must use the same clock source: either the router's internal clock or an external clock on one of the interfaces. If an external clock source is required, one interface must specify clocking external and the other must specify the same clock.</p> <p><b>internal</b>—Use the internal stratum 3 clock as the reference clock.</p> <p><b>Default:</b> <b>internal</b></p>
<b>Required Privilege Level</b>	<p><b>interface</b>—To view this statement in the configuration.</p> <p><b>interface-control</b>—To add this statement to the configuration.</p>

<b>Related Documentation</b>	<ul style="list-style-type: none"> <li>• <a href="#">Configuring the Clock Source</a></li> <li>• <a href="#">Configuring the Clock Source on SONET/SDH Interfaces on page 36</a></li> <li>• <a href="#">Clock Sources on Channelized Interfaces</a></li> <li>• <a href="#">Configuring a Channelized T1/E1 Interface to Drop and Insert Time Slots</a></li> <li>• <a href="#">loop-timing on page 208</a></li> </ul>
------------------------------	--

## container-devices

---

Syntax	container-devices { device-count <i>number</i> ; }
Hierarchy Level	[edit chassis]
Release Information	Statement introduced in Junos OS Release 9.2.
Description	Specify the container devices configuration. The <b>number</b> option specifies the number of sequentially numbered container interfaces, from <b>ci0</b> to <b>ci127</b> maximum.
Options	<b>number</b> —Number of container devices. <b>Range:</b> 1 through 128
Required Privilege Level	chassis—To view this statement in the configuration. chassis-control—To add this statement to the configuration.
Related Documentation	<ul style="list-style-type: none"><li>• <a href="#">Displaying APS Using a Container Interface with ATM Encapsulation on page 77</a></li><li>• <a href="#">Configuring Container Interfaces for APS on SONET Links on page 72</a></li></ul>

## container-list

---

Syntax	container-list [ <i>container-interface-names</i> ];
Hierarchy Level	[edit interfaces <a href="#">container-options</a> ]
Release Information	Statement introduced in Junos OS Release 9.2.
Description	Specify a list of container interfaces; for example: <b>ci0</b> , <b>ci1</b> , and up to <b>ci127</b> .
Options	<b>container-interface-names</b> —Name of each container interface.
Required Privilege Level	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
Related Documentation	<ul style="list-style-type: none"><li>• <a href="#">Displaying APS Using a Container Interface with ATM Encapsulation on page 77</a></li><li>• <a href="#">Configuring Container Interfaces for APS on SONET Links on page 72</a></li><li>• <a href="#">container-options on page 185</a></li></ul>

## container-options

<b>Syntax</b>	<pre> container-options {   container-list [ <i>container-interface-names</i> ];   container-type <i>aps</i>;   member-interface-type <i>sonet</i> {     member-interface-speed [ <i>speed</i> ];   } } </pre>
<b>Hierarchy Level</b>	[edit interfaces]
<b>Release Information</b>	Statement introduced in Junos OS Release 9.2.
<b>Description</b>	Specify the container interface options.
<b>Options</b>	<p><b>interface-name</b>—Name of the SONET or the container interface.</p> <p><b>aps</b>—Specify the member link interface type of the container as APS.</p> <p><b>sonet</b>—Protocol type of the container interface.</p> <p><b>speed</b>—Set interface speed to OC3, OC12, OC48, OC192, OC768, or mixed.</p>
<b>Required Privilege Level</b>	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>
<b>Related Documentation</b>	<ul style="list-style-type: none"> <li>• <a href="#">Displaying APS Using a Container Interface with ATM Encapsulation on page 77</a></li> <li>• <a href="#">Configuring Container Interfaces for APS on SONET Links on page 72</a></li> </ul>

## container-type

---

<b>Syntax</b>	container-type <i>aps</i> ;
<b>Hierarchy Level</b>	[edit interfaces <a href="#">container-options</a> ]
<b>Release Information</b>	Statement introduced in Junos OS Release 9.2.
<b>Description</b>	Specify the container-options interface type.
<b>Options</b>	<b>aps</b> —Configure the interface type to be Automatic Protection Switching (APS).
<b>Required Privilege Level</b>	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
<b>Related Documentation</b>	<ul style="list-style-type: none"><li>• <a href="#">Displaying APS Using a Container Interface with ATM Encapsulation on page 77</a></li><li>• <a href="#">Configuring Container Interfaces for APS on SONET Links on page 72</a></li></ul>

## encapsulation (Container Interface)

---

<b>Syntax</b>	encapsulation (cisco-hdlc   ppp);
<b>Hierarchy Level</b>	[edit interfaces <i>cin</i> ]
<b>Release Information</b>	Statement introduced in Junos OS Release 9.2.
<b>Description</b>	Container link-layer encapsulation type.
<b>Options</b>	<b>cisco-hdlc</b> —Use Cisco-compatible High-Level Data Link Control (HDLC) framing. <b>ppp</b> —Use serial PPP encapsulation.
<b>Required Privilege Level</b>	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
<b>Related Documentation</b>	<ul style="list-style-type: none"><li>• <a href="#">Displaying APS Using a Container Interface with ATM Encapsulation on page 77</a></li><li>• <a href="#">Configuring Container Interfaces for APS on SONET Links on page 72</a></li></ul>

## encapsulation (Logical Interface)

<b>Syntax</b>	<code>encapsulation (atm-ccc-cell-relay   atm-ccc-vc-mux   atm-cisco-nlpid   atm-mlppp-llc   atm-nlpid   atm-ppp-llc   atm-ppp-vc-mux   atm-snap   atm-tcc-snap   atm-tcc-vc-mux   atm-vc-mux   ether-over-atm-llc   ether-vpls-over-atm-llc   ether-vpls-over-fr   ether-vpls-over-ppp   ethernet   ethernet-ccc   ethernet-vpls   ethernet-vpls-fr   frame-relay-ccc   frame-relay-ether-type   frame-relay-ether-type-tcc   frame-relay-ppp   frame-relay-tcc   gre-fragmentation   multilink-frame-relay-end-to-end   multilink-ppp   ppp-over-ether   ppp-over-ether-over-atm-llc   vlan-bridge   vlan-ccc   vlan-vci-ccc   vlan-tcc   vlan-vpls   vxlan);</code>
<b>Hierarchy Level</b>	<code>[edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i>],</code> <code>[edit logical-systems <i>logical-system-name</i> interfaces <i>interface-name</i> unit <i>logical-unit-number</i>],</code> <code>[edit interfaces rlsq <i>number</i> unit <i>logical-unit-number</i>]</code> <code>[edit protocols evpn]</code>
<b>Release Information</b>	<p>Statement introduced before Junos OS Release 7.4.</p> <p>Statement introduced in Junos OS Release 12.1X48 for PTX Series Packet Transport Routers (<b>ethernet</b>, <b>vlan-ccc</b>, and <b>vlan-tcc</b> options only).</p> <p>Statement introduced in Junos OS Release 12.2 for the ACX Series Universal Access Routers. Only the <b>atm-ccc-cell-relay</b> and <b>atm-ccc-vc-mux</b> options are supported on ACX Series routers.</p>
<b>Description</b>	Configure a logical link-layer encapsulation type. Not all encapsulation types are supported on the switches. See the switch CLI.
<b>Options</b>	<p><b>atm-ccc-cell-relay</b>—Use ATM cell-relay encapsulation.</p> <p><b>atm-ccc-vc-mux</b>—Use ATM virtual circuit (VC) multiplex encapsulation on CCC circuits. When you use this encapsulation type, you can configure the <b>ccc</b> family only.</p> <p><b>atm-cisco-nlpid</b>—Use Cisco ATM network layer protocol identifier (NLPID) encapsulation. When you use this encapsulation type, you can configure the <b>inet</b> family only.</p> <p><b>atm-mlppp-llc</b>—For ATM2 IQ interfaces only, use Multilink Point-to-Point (MLPPP) over AAL5 LLC. For this encapsulation type, your router must be equipped with a Link Services or Voice Services PIC. MLPPP over ATM encapsulation is not supported on ATM2 IQ OC48 interfaces.</p> <p><b>atm-nlpid</b>—Use ATM NLPID encapsulation. When you use this encapsulation type, you can configure the <b>inet</b> family only.</p> <p><b>atm-ppp-llc</b>—(ATM2 IQ interfaces and MX Series routers with MPC/MIC interfaces using the ATM MIC with SFP only) Use PPP over AAL5 LLC encapsulation.</p> <p><b>atm-ppp-vc-mux</b>—(ATM2 IQ interfaces and MX Series routers with MPC/MIC interfaces using the ATM MIC with SFP only) Use PPP over ATM AAL5 multiplex encapsulation.</p>

**atm-snap**—(All interfaces including MX Series routers with MPC/MIC interfaces using the ATM MIC with SFP) Use ATM subnetwork attachment point (SNAP) encapsulation.

**atm-tcc-snap**—Use ATM SNAP encapsulation on translational cross-connect (TCC) circuits.

**atm-tcc-vc-mux**—Use ATM VC multiplex encapsulation on TCC circuits. When you use this encapsulation type, you can configure the **tcc** family only.

**atm-vc-mux**—(All interfaces including MX Series routers with MPC/MIC interfaces using the ATM MIC with SFP) Use ATM VC multiplex encapsulation. When you use this encapsulation type, you can configure the **inet** family only.

**ether-over-atm-llc**—(All IP interfaces including MX Series routers with MPC/MIC interfaces using the ATM MIC with SFP) For interfaces that carry IP traffic, use Ethernet over ATM LLC encapsulation. When you use this encapsulation type, you cannot configure multipoint interfaces.

**ether-vpls-over-atm-llc**—For ATM2 IQ interfaces only, use the Ethernet virtual private LAN service (VPLS) over ATM LLC encapsulation to bridge Ethernet interfaces and ATM interfaces over a VPLS routing instance (as described in RFC 2684, *Multiprotocol Encapsulation over ATM Adaptation Layer 5*). Packets from the ATM interfaces are converted to standard ENET2/802.3 encapsulated Ethernet frames with the frame check sequence (FCS) field removed.

**ether-vpls-over-fr**—For E1, T1, E3, T3, and SONET interfaces only, use the Ethernet virtual private LAN service (VPLS) over Frame Relay encapsulation to support Bridged Ethernet over Frame Relay encapsulated TDM interfaces for VPLS applications, per RFC 2427, *Multiprotocol Interconnect over Frame Relay*.



**NOTE:** The SONET/SDH OC3/STM1 (Multi-Rate) MIC with SFP, the Channelized SONET/SDH OC3/STM1 (Multi-Rate) MIC with SFP, and the DS3/E3 MIC do not support Ethernet over Frame Relay encapsulation.

---

**ether-vpls-over-ppp**—For E1, T1, E3, T3, and SONET interfaces only, use the Ethernet virtual private LAN service (VPLS) over Point-to-Point Protocol (PPP) encapsulation to support Bridged Ethernet over PPP-encapsulated TDM interfaces for VPLS applications.

**ethernet**—Use Ethernet II encapsulation (as described in RFC 894, *A Standard for the Transmission of IP Datagrams over Ethernet Networks*).

**ethernet-ccc**—Use Ethernet CCC encapsulation on Ethernet interfaces.

**ethernet-vpls**—Use Ethernet VPLS encapsulation on Ethernet interfaces that have VPLS enabled and that must accept packets carrying standard Tag Protocol ID (TPID) values.





**NOTE:** The built-in Gigabit Ethernet PIC on an M7i router does not support extended VLAN VPLS encapsulation.

**ethernet-vpls-fr**—Use in a VPLS setup when a CE device is connected to a PE router over a time-division multiplexing (TDM) link. This encapsulation type enables the PE router to terminate the outer layer 2 Frame Relay connection, use the 802.1p bits inside the inner Ethernet header to classify the packets, look at the MAC address from the Ethernet header, and use the MAC address to forward the packet into a given VPLS instance.

**frame-relay-ccc**—Use Frame Relay encapsulation on CCC circuits. When you use this encapsulation type, you can configure the **ccc** family only.

**frame-relay-ether-type**—Use Frame Relay ether type encapsulation for compatibility with Cisco Frame Relay. The physical interface must be configured with flexible-frame-relay encapsulation.

**frame-relay-ether-type-tcc**—Use Frame Relay ether type TCC for Cisco-compatible Frame Relay on TCC circuits to connect different media. The physical interface must be configured with flexible-frame-relay encapsulation.

**frame-relay-ppp**—Use PPP over Frame Relay circuits. When you use this encapsulation type, you can configure the **ppp** family only.

**frame-relay-tcc**—Use Frame Relay encapsulation on TCC circuits for connecting different media. When you use this encapsulation type, you can configure the **tcc** family only.

**gre-fragmentation**—For adaptive services interfaces only, use GRE fragmentation encapsulation to enable fragmentation of IPv4 packets in GRE tunnels. This encapsulation clears the do not fragment (DF) bit in the packet header. If the packet's size exceeds the tunnel's maximum transmission unit (MTU) value, the packet is fragmented before encapsulation.

**multilink-frame-relay-end-to-end**—Use MLFR FRF.15 encapsulation. This encapsulation is used only on multilink, link services, and voice services interfaces and their constituent T1 or E1 interfaces, and is supported on LSQ and redundant LSQ interfaces.

**multilink-ppp**—Use MLPPP encapsulation. This encapsulation is used only on multilink, link services, and voice services interfaces and their constituent T1 or E1 interfaces.

**ppp-over-ether**—Use PPP over Ethernet encapsulation to configure an underlying Ethernet interface for a dynamic PPPoE logical interface on M120 and M320 routers with Intelligent Queuing 2 (IQ2) PICs, and on MX Series routers with MPCs.

**ppp-over-ether-over-atm-llc**—(MX Series routers with MPCs using the ATM MIC with SFP only) For underlying ATM interfaces, use PPP over Ethernet over ATM LLC encapsulation. When you use this encapsulation type, you cannot configure the interface address. Instead, configure the interface address on the PPP interface.

**vlan-bridge**—Use Ethernet VLAN bridge encapsulation on Ethernet interfaces that have IEEE 802.1Q tagging, flexible-ethernet-services, and bridging enabled and that must accept packets carrying TPID 0x8100 or a user-defined TPID.

**vlan-ccc**—Use Ethernet virtual LAN (VLAN) encapsulation on CCC circuits. When you use this encapsulation type, you can configure the **ccc** family only.

**vlan-vci-ccc**—Use ATM-to-Ethernet interworking encapsulation on CCC circuits. When you use this encapsulation type, you can configure the **ccc** family only.

**vlan-tcc**—Use Ethernet VLAN encapsulation on TCC circuits. When you use this encapsulation type, you can configure the **tcc** family only.

**vlan-vpls**—Use Ethernet VLAN encapsulation on VPLS circuits.

**vxlan**—Use VXLAN data plane encapsulation for EVPN.

<b>Required Privilege Level</b>	<b>interface</b> —To view this statement in the configuration. <b>interface-control</b> —To add this statement to the configuration.
---------------------------------	---

**Related Documentation**

- *Configuring Layer 2 Switching Cross-Connects Using CCC*
- *Configuring the Encapsulation for Layer 2 Switching TCCs*
- *Configuring Interface Encapsulation on Logical Interfaces*
- *Configuring MPLS LSP Tunnel Cross-Connects Using CCC*
- *Circuit and Translational Cross-Connects Overview*
- *Identifying the Access Concentrator*
- *Configuring ATM Interface Encapsulation*
- *Configuring VLAN and Extended VLAN Encapsulation*
- *Configuring ATM-to-Ethernet Interworking*
- *Configuring Interface Encapsulation on PTX Series Packet Transport Routers*
- *Configuring CCC Encapsulation for Layer 2 VPNs*
- *Configuring TCC Encapsulation for Layer 2 VPNs and Layer 2 Circuits*
- *Configuring ATM for Subscriber Access*
- *Understanding CoS on ATM IMA Pseudowire Interfaces Overview*
- *Configuring Policing on an ATM IMA Pseudowire*

## family

```

Syntax  family family {
        accounting {
            destination-class-usage;
            source-class-usage {
                (input | output | input output);
            }
        }
        access-concentrator name;
        address address {
            ... the address subhierarchy appears after the main [edit interfaces interface-name unit
                logical-unit-number family family-name] hierarchy ...
        }
        bundle interface-name;
        core-facing;
        demux-destination {
            destination-prefix;
        }
        demux-source {
            source-prefix;
        }
        direct-connect;
        duplicate-protection;
        dynamic-profile profile-name;
        filter {
            group filter-group-number;
            input filter-name;
            input-list [ filter-names ];
            output filter-name;
            output-list [ filter-names ];
        }
        interface-mode (access | trunk);
        ipsec-sa sa-name;
        keep-address-and-control;
        mac-validate (loose | strict);
        max-sessions number;
        max-sessions-vsa-ignore;
        mtu bytes;
        multicast-only;
        negotiate-address;
        no-redirects;
        policer {
            arp policer-template-name;
            input policer-template-name;
            output policer-template-name;
        }
        primary;
        protocols [inet iso mpls];
        proxy inet-address address;
        receive-options-packets;
        receive-ttl-exceeded;
        remote (inet-address address | mac-address address);
        rpf-check {

```

```

    fail-filter filter-name
    mode loose;
}
sampling {
    input;
    output;
}
service {
    input {
        post-service-filter filter-name;
        service-set service-set-name <service-filter filter-name>;
    }
    output {
        service-set service-set-name <service-filter filter-name>;
    }
}
service-name-table table-name;
short-cycle-protection <lockout-time-min minimum-seconds lockout-time-max
    maximum-seconds> <filter [aci]>;
(translate-discard-eligible | no-translate-discard-eligible);
(translate-fecn-and-becn | no-translate-fecn-and-becn);
translate-plp-control-word-de;
unnumbered-address interface-name destination address destination-profile profile-name;
vlan-id number;
vlan-id-list [number number-number];
address address {
    arp ip-address (mac | multicast-mac) mac-address <publish>;
    broadcast address;
    destination address;
    destination-profile name;
    eui-64;
    master-only;
    multipoint-destination address dlci dlci-identifier;
    multipoint-destination address {
        epd-threshold cells;
        inverse-arp;
        oam-liveness {
            up-count cells;
            down-count cells;
        }
        oam-period (disable | seconds);
        shaping {
            (cbr rate | rtvbr burst length peak rate sustained rate | vbr burst length peak rate
                sustained rate);
            queue-length number;
        }
        vci vpi-identifier.vci-identifier;
    }
    preferred;
    primary;
    vrrp-group group-id {
        (accept-data | no-accept-data);
        advertise-interval seconds;
        authentication-key key;
        authentication-type authentication;
        fast-interval milliseconds;
    }
}

```

```

    (preempt | no-preempt) {
        hold-time seconds;
    }
    priority number;
    track {
        interface interface-name {
            bandwidth-threshold bits-per-second priority-cost priority;
            priority-cost priority;
        }
        priority-hold-time seconds;
        route prefix routing-instance instance-name priority-cost priority;
    }
    }
    virtual-address [ addresses ];
    }
    virtual-link-local-address ipv6-address;
    }
}

```

**Hierarchy Level** [edit interfaces *interface-name* unit *logical-unit-number*],  
[edit logical-systems *logical-system-name* interfaces *interface-name* unit *logical-unit-number*]

**Release Information** Statement introduced before Junos OS Release 7.4.  
Option **max-sessions-vs-a-ignore** introduced in Junos OS Release 11.4.

**Description** Configure protocol family information for the logical interface.



**NOTE:** Not all subordinate statements are available to every protocol family.

**Options**    *family*—Protocol family:

- **any**—Protocol-independent family used for Layer 2 packet filtering



**NOTE:** This option is not supported on T4000 Type 5 FPCs.

- **bridge**—(M Series and T Series routers only) Configure only when the physical interface is configured with **ethernet-bridge** type encapsulation or when the logical interface is configured with **vlan-bridge** type encapsulation. You can optionally configure this protocol family for the logical interface on which you configure VPLS.
- **ethernet-switching**—(M Series and T Series routers only) Configure only when the physical interface is configured with **ethernet-bridge** type encapsulation or when the logical interface is configured with **vlan-bridge** type encapsulation
- **ccc**—Circuit cross-connect protocol suite. You can configure this protocol family for the logical interface of CCC physical interfaces. When you use this encapsulation type, you can configure the **ccc** family only.
- **inet**—Internet Protocol version 4 suite. You must configure this protocol family for the logical interface to support IP protocol traffic, including Open Shortest Path First (OSPF), Border Gateway Protocol (BGP), Internet Control Message Protocol (ICMP), and Internet Protocol Control Protocol (IPCP).
- **inet6**—Internet Protocol version 6 suite. You must configure this protocol family for the logical interface to support IPv6 protocol traffic, including Routing Information Protocol for IPv6 (RIPng), Intermediate System-to-Intermediate System (IS-IS), BGP, and Virtual Router Redundancy Protocol for IPv6 (VRRP).
- **iso**—International Organization for Standardization Open Systems Interconnection (ISO OSI) protocol suite. You must configure this protocol family for the logical interface to support IS-IS traffic.
- **mlfr-end-to-end**—Multilink Frame Relay FRF.15. You must configure this protocol or multilink Point-to-Point Protocol (MLPPP) for the logical interface to support multilink bundling.
- **mlfr-uni-nni**—Multilink Frame Relay FRF.16. You must configure this protocol or **mlfr-end-to-end** for the logical interface to support link services and voice services bundling.
- **multilink-ppp**—Multilink Point-to-Point Protocol. You must configure this protocol (or **mlfr-end-to-end**) for the logical interface to support multilink bundling.
- **mpls**—Multiprotocol Label Switching (MPLS). You must configure this protocol family for the logical interface to participate in an MPLS path.
- **pppoe**—Point-to-Point Protocol over Ethernet
- **tcc**—Translational cross-connect protocol suite. You can configure this protocol family for the logical interface of TCC physical interfaces.

- **tnp**—Trivial Network Protocol. This protocol is used to communicate between the Routing Engine and the router's packet forwarding components. The Junos OS automatically configures this protocol family on the router's internal interfaces only, as discussed in *Understanding Internal Ethernet Interfaces*.
- **vpls**—(M Series and T Series routers only) Virtual private LAN service. You can optionally configure this protocol family for the logical interface on which you configure VPLS. VPLS provides an Ethernet-based point-to-multipoint Layer 2 VPN to connect customer edge (CE) routers across an MPLS backbone. When you configure a VPLS encapsulation type, the **family vpls** statement is assumed by default.

MX Series routers support dynamic profiles for VPLS pseudowires, VLAN identifier translation, and automatic bridge domain configuration.

For more information about VPLS, see the *Junos OS VPNs Library for Routing Devices*.

The remaining statements are explained separately. See [CLI Explorer](#).

<b>Required Privilege Level</b>	interface—To view this statement in the configuration.
	interface-control—To add this statement to the configuration.
<b>Related Documentation</b>	<ul style="list-style-type: none"><li>• <i>Configuring the Protocol Family</i></li></ul>

## fast-aps-switch

---

<b>Syntax</b>	fast-aps-switch;
<b>Hierarchy Level</b>	[edit interfaces <i>interface-name</i> sonet-options <b>aps</b> ]
<b>Release Information</b>	Statement introduced in Junos OS Release 12.1.
<b>Description</b>	(M320 routers with Channelized OC3/STM1 Circuit Emulation PIC with SFP only and EX Series switches) Reduce the Automatic Protection Switching (APS) switchover time in Layer 2 circuits.


**NOTE:**

- Configuring this statement reduces the APS switchover time only when the Layer 2 circuit encapsulation type for the interface receiving traffic from a Layer 2 circuit neighbor is SAToP.
  - When the fast-aps-switch statement is configured in revertive APS mode, you must configure an appropriate value for revert time to achieve reduction in APS switchover time.
  - To prevent the logical interfaces in the data path from being shut down, configure appropriate hold-time values on all the interfaces in the data path that support TDM.
  - The fast-aps-switch statement cannot be configured when the APS annex-b option is configured.
  - The interfaces that have the fast-aps-switch statement configured cannot be used in virtual private LAN service (VPLS) environments.
- 

<b>Required Privilege Level</b>	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
<b>Related Documentation</b>	<ul style="list-style-type: none"><li>• <i>Reducing APS Switchover Time in Layer 2 Circuits</i></li></ul>




## fcs

<b>Syntax</b>	fcs (16   32);
<b>Hierarchy Level</b>	[edit interfaces e1- <i>fpc/pic/port</i> ], [edit interfaces t1- <i>fpc/pic/port</i> ], [edit interfaces <i>interface-name</i> ds0-options], [edit interfaces <i>interface-name</i> e1-options], [edit interfaces <i>interface-name</i> e3-options], [edit interfaces <i>interface-name</i> <a href="#">sonet-options</a> ], [edit interfaces <i>interface-name</i> t1-options], [edit interfaces <i>interface-name</i> <a href="#">t3-options</a> ]
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4. Statement introduced in Junos OS Release 12.2 for the ACX Series Universal Access Routers.
<b>Description</b>	<p>For E1/E3, SONET/SDH, and T1/T3 interfaces, configure the frame checksum (FCS) on the interface. The checksum must be the same on both ends of the interface.</p> <p>On a channelized OC12 interface, the SONET/SDH <b>fcs</b> statement is not supported. To configure FCS on each DS3 channel, you must include the <b>t3-options fcs</b> statement in the configuration for each channel. For SONET/SDH, the channelized OC12 interface supports DS3 to STS-1 to OC12. For SDH, the channelized OC12 interface supports NxDS3 to NxVC3 to AU3 to STM.</p>
	<div>  <p><b>NOTE:</b> When configuring E1 or T1 interfaces on 10-port Channelized E1/T1 IQE PICs, the <b>fcs</b> statement must be included at the [edit interfaces e1-<i>fpc/pic/port</i>] or [edit interfaces t1-<i>fpc/pic/port</i>] hierarchy level as appropriate.</p> </div>
<b>Options</b>	<p><b>16</b>—Use a 16-bit frame checksum on the interface.</p> <p><b>32</b>—Use a 32-bit frame checksum on the interface. Using a 32-bit checksum provides more reliable packet verification, but some older equipment might not support 32-bit checksums.</p> <p><b>Default:</b> 16</p>
<b>Required Privilege Level</b>	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
<b>Related Documentation</b>	<ul style="list-style-type: none"> <li>• <a href="#">Configuring the E1 Frame Checksum</a></li> <li>• <a href="#">Configuring the E3 Frame Checksum</a></li> <li>• <a href="#">Configuring the SONET/SDH Frame Checksum on page 29</a></li> </ul>

- *Configuring the T1 Frame Checksum*
- *Configuring the T3 Frame Checksum*

## filter

Syntax	<pre>filter {   group <i>filter-group-number</i>;   input <i>filter-name</i>;   input-list [ <i>filter-names</i> ];   output <i>filter-name</i>;   output-list [ <i>filter-names</i> ]; }</pre>
Hierarchy Level	[edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i> <b>family</b> <i>family</i> ], [edit logical-systems <i>logical-system-name</i> interfaces <i>interface-name</i> unit <i>logical-unit-number</i> <b>family</b> <i>family</i> ]
Release Information	Statement introduced before Junos OS Release 7.4. Statement introduced in Junos OS Release 9.0 for EX Series switches.
Description	<p> <b>NOTE:</b> On EX Series switches, the <code>group</code>, <code>input-list</code>, <code>output-filter</code> statements are not supported under the [edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i> <b>family</b> <i>inet</i>], [edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i> <b>family</b> <i>inet6</i>], and [edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i> <b>family</b> <i>mpls</i>] hierarchies.</p> <p>Apply a filter to an interface. You can also use filters for encrypted traffic. When you configure filters, you can configure them under the <b>family</b> <i>ethernet-switching</i>, <i>inet</i>, <i>inet6</i>, <i>mpls</i>, or <i>vpls</i> only.</p>
Options	<p><b>group</b> <i>filter-group-number</i>—Define an interface to be part of a filter group. The default filter group number is 0.</p> <p><b>Range:</b> 0 through 255</p> <p><b>input</b> <i>filter-name</i>—Name of one filter to evaluate when packets are received on the interface.</p> <p><b>output</b> <i>filter-name</i>—Name of one filter to evaluate when packets are transmitted on the interface.</p> <p>The remaining statements are explained separately. See <a href="#">CLI Explorer</a>.</p>
Required Privilege Level	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>
Related Documentation	<ul style="list-style-type: none"> <li>• <i>Applying a Filter to an Interface</i></li> <li>• <i>Junos OS Administration Library</i></li> </ul>

- *Configuring Gigabit Ethernet Interfaces (CLI Procedure)*
- *Configuring Firewall Filters (CLI Procedure)*
- *family*

---

## force

---

<b>Syntax</b>	<code>force (protect   working);</code>
<b>Hierarchy Level</b>	[edit interfaces <i>interface-name</i> sonet-options <a href="#">aps</a> ]
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4.
<b>Description</b>	Perform a forced switch between the protect and working circuits. This statement is honored only if there are no higher-priority reasons to switch. It can be overridden by a signal failure on the protect circuit, thus causing a switch to the working circuit.
<b>Options</b>	<b>protect</b> —Request the circuit to become the protect circuit. <b>working</b> —Request the circuit to become the working circuit.
<b>Required Privilege Level</b>	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
<b>Related Documentation</b>	<ul style="list-style-type: none"><li>• <a href="#">Configuring Switching Between the Working and Protect Circuits on page 86</a></li><li>• <a href="#">request on page 228</a></li></ul>

## framing (SONET and SDH Interfaces)

<b>Syntax</b>	<code>framing (sdh   sonet);</code>
<b>Hierarchy Level</b>	[edit interfaces <i>so-fpc/pic/port</i> ]
<b>Release Information</b>	Statement introduced in Junos OS Release 8.1.
<b>Description</b>	<p>This functionality allows you to mix SONET and SDH modes on interfaces on the same PIC.</p> <ul style="list-style-type: none"> <li>For the 4-port OC48 PIC with SFP installed and the 4-port OC192 PIC in T Series and M Series routers, configure SONET or SDH framing on a per-port basis.</li> <li>For 1-port OC192/STM64 MICs with XFP on MX Series routers, configure the SONET or SDH framing on the single port.</li> </ul>
<b>Default</b>	Default framing mode is <b>SONET</b> .
<b>Options</b>	<p><b>sdh</b>—SDH framing.</p> <p><b>sonet</b>—SONET framing.</p>
<b>Required Privilege Level</b>	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>
<b>Related Documentation</b>	<ul style="list-style-type: none"> <li><a href="#">Configuring SONET/SDH Framing Mode for Ports on page 17</a></li> </ul>

## hold-time (Physical Interface)

---

**Syntax**    `hold-time up milliseconds down milliseconds;`

**Hierarchy Level**    `[edit interfaces interface-name],`  
                          `[edit interfaces interface-range interface-range-name]`

**Release Information**    Statement introduced before Junos OS Release 7.4.  
                              Statement introduced in Junos OS Release 10.4R5 for EX Series switches.  
                              Statement introduced in Junos OS Release 11.1 for the QFX Series.  
                              Statement introduced in Junos OS Release 12.2 for ACX Series Universal Access Routers.  
                              Statement introduced in Junos OS Release 14.1X53-D20 for the OCX Series.  
                              Statement introduced in Junos OS Release 12.1 for the SRX Series.

**Description**    Specify the **hold-time** value to use to damp shorter interface transitions milliseconds. The hold timer enables interface damping by not advertising interface transitions until the hold timer duration has passed. When a hold-down timer is configured and the interface goes from up to down, the down hold-time timer is triggered. Every interface transition that occurs during the hold-time is ignored. When the timer expires and the interface state is still down, then the router begins to advertise the interface as being down. Similarly, when a hold-up timer is configured and an interface goes from down to up, the up hold-time timer is triggered. Every interface transition that occurs during the hold-time is ignored. When the timer expires and the interface state is still up, then the router begins to advertise the interface as being up.



**NOTE:**

- We recommend that you configure the hold-time value after determining an appropriate value by performing repeated tests in the actual hardware environment. This is because the appropriate value for hold-time depends on the hardware (XFP, SFP, SR, ER, or LR) used in the networking environment.
  - The hold-time option is not available for controller interfaces.
- 



**NOTE:** On MX Series routers with MPC3E and MPC4E, we recommend that you do not configure the hold-down timer to be less than 1 second. On MX Series routers with MPC5EQ-100G10G (MPC5EQ) or MPC6E (MX2K-MPC6E) with 100-Gigabit Ethernet MIC with CFP2 OTN interfaces, we recommend that you do not configure the hold-down timer to be less than 3 seconds.

---

**Default**    Interface transitions are not damped.

<b>Options</b>	<b>down <i>milliseconds</i></b> —Hold time to use when an interface transitions from up to down. Junos OS advertises the transition within 100 milliseconds of the time value you specify. <b>Range:</b> 0 through 4,294,967,295 <b>Default:</b> 0 (interface transitions are not damped)
	<b>up <i>milliseconds</i></b> —Hold time to use when an interface transitions from down to up. Junos OS advertises the transition within 100 milliseconds of the time value you specify. <b>Range:</b> 0 through 4,294,967,295 <b>Default:</b> 0 (interface transitions are not damped)
<b>Required Privilege Level</b>	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
<b>Related Documentation</b>	<ul style="list-style-type: none"> <li>• <a href="#">advertise-interval on page 177</a></li> <li>• <i>interfaces (for EX Series switches)</i></li> <li>• <i>Physical Interface Damping Overview</i></li> <li>• <a href="#">Damping Shorter Physical Interface Transitions on page 38</a></li> <li>• <i>Damping Longer Physical Interface Transitions</i></li> </ul>

## hold-time (APS)

<b>Syntax</b>	hold-time <i>milliseconds</i> ;
<b>Hierarchy Level</b>	[edit interfaces <i>interface-name</i> sonet-options <a href="#">aps</a> ]
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4.
<b>Description</b>	Hold-time value to use to determine whether a neighbor APS router is operational.
<b>Options</b>	<b><i>milliseconds</i></b> —Hold-time value. <b>Range:</b> 1 through 65,534 milliseconds <b>Default:</b> 3000 milliseconds (3 times the advertisement interval)
<b>Required Privilege Level</b>	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
<b>Related Documentation</b>	<ul style="list-style-type: none"> <li>• <a href="#">Configuring APS Timers on page 70</a></li> <li>• <a href="#">advertise-interval on page 177</a></li> </ul>

## hold-time (SONET/SDH Defect Triggers)

---

<b>Syntax</b>	<code>hold-time up <i>milliseconds</i> down <i>milliseconds</i>;</code>
<b>Hierarchy Level</b>	[edit interfaces <i>interface-name</i> sonet-options <b>trigger defect</b> ]
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4.
<b>Description</b>	For ATM over SONET/SDH and SONET/SDH interfaces only, apply up and down hold times to SONET/SDH defect triggers. When you apply a down hold time to a defect, the defect must remain present for at least the hold-time period before the interface is marked down. When you apply an up hold time to a defect, the defect must remain absent for at least the hold-time period before the interface is marked up, assuming no other defect is outstanding.



---

### NOTE:

- When up or down hold times are applied to SONET defect triggers of a 10-Gigabit Ethernet WAN-PHY interface, only the defects generated in the WAN Interface Sublayer (WIS) are damped. Therefore, if the hold times are applied to SONET defect triggers only, a 10-Gigabit Ethernet WAN-PHY interface might be marked up or down because of the faults that are generated in other layers, such as the Physical Coding Sublayer (PCS) or Physical Medium Attachment Sublayer (PMA), 10 Gigabit Media Independent Interface (XGMII) Extender Sublayer (XGXS), and Media Access Control (MAC). To damp the interface up or down events of a 10-Gigabit Ethernet WAN-PHY interface, you need to apply up or down hold-times for the interface at the [edit interfaces *interface-name*] hierarchy level.
  - On M Series and T Series platforms with Channelized SONET IQ PICs and Channelized SONET IQE PICs, the SONET defect alarm trigger hold-time statement is not supported.
- 

**Default** If you do not include this statement, when a defect is detected the interface is marked down immediately, and when the defect becomes absent the interface is marked up immediately.

**Options** **down *milliseconds***—Hold time to wait before the interface is marked down.

**Range:** 1 through 65,534 milliseconds

**Default:** No hold time

**up *milliseconds***—Hold time to wait before the interface is marked up.

**Range:** 1 through 65,534 milliseconds

**Default:** No hold time



**Required Privilege Level** interface—To view this statement in the configuration.  
interface-control—To add this statement to the configuration.

**Related Documentation**

- [Configuring SONET/SDH Defect Triggers on page 56](#)
- [hold-time \(Physical Interface\) on page 202](#)

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## ignore

---

**Syntax** ignore;

**Hierarchy Level** [edit interfaces *interface-name* sonet-options [trigger defect](#)]

**Release Information** Statement introduced before Junos OS Release 7.4.

**Description** For ATM over SONET/SDH and SONET/SDH interfaces only, ignore a specific SONET/SDH defect trigger.

**Default** If you do not include this statement, all defects are honored with no hold time.

**Required Privilege Level** interface—To view this statement in the configuration.  
interface-control—To add this statement to the configuration.

**Related Documentation**

- [Configuring SONET/SDH Defect Triggers on page 56](#)
- [hold-time \(Physical Interface\) on page 202](#)

## link-speed (Aggregated SONET/SDH)

---

<b>Syntax</b>	link-speed ( <i>speed</i>   mixed);
<b>Hierarchy Level</b>	[edit interfaces asx aggregated-sonet-options]
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4. <b>mixed</b> option added in Release 8.0.
<b>Description</b>	For aggregated SONET/SDH interfaces only, set the required link speed.
<b>Options</b>	<p><b>speed</b>—Aggregated SONET/SDH links can have one of the following speed values.</p> <ul style="list-style-type: none"><li>• <b>oc3</b>—Links are OC3c or STM1c.</li><li>• <b>oc12</b>—Links are OC12c or STM4c.</li><li>• <b>oc48</b>—Links are OC48c or STM16c.</li><li>• <b>oc192</b>—Links are OC192c or STM64c.</li><li>• <b>oc768</b>—Links are OC768c or STM256c.</li></ul> <p><b>mixed</b>—For aggregated SONET/SDH links on T Series routers, you can mix interface speeds in SONET/SDH aggregation bundles. Interface speeds from OC3 through OC768 are supported.</p>
<b>Required Privilege Level</b>	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
<b>Related Documentation</b>	<ul style="list-style-type: none"><li>• <i>Configuring Aggregated Ethernet Link Speed</i></li><li>• <a href="#">Configuring Aggregated SONET/SDH Interfaces on page 95</a></li></ul>

---


## lockout

---

<b>Syntax</b>	lockout;
<b>Hierarchy Level</b>	[edit interfaces <i>interface-name</i> sonet-options <a href="#">aps</a> ]
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4.
<b>Description</b>	Configure a lockout of protection, forcing the use of the working circuit and locking out the protect circuit regardless of anything else.
<b>Required Privilege Level</b>	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
<b>Related Documentation</b>	<ul style="list-style-type: none"><li>• <a href="#">Configuring Switching Between the Working and Protect Circuits on page 86</a></li></ul>

## loop-timing

---

<b>Syntax</b>	(loop-timing   no-loop-timing);
<b>Hierarchy Level</b>	[edit interfaces ct3- <i>fpc/pic/port</i> <b>t3-options</b> ], [edit interfaces e1- <i>fpc/pic/port:0</i> <b>sonet-options</b> ], [edit interfaces stm1- <i>fpc/pic/port</i> <b>sonet-options</b> ]
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4.
<b>Description</b>	For channelized IQ interfaces and non-IQ channelized STM1 interfaces only, configure the SONET/SDH or DS3-level clocking source.
<div> <b>NOTE:</b> On M Series, MX Series, and T Series routers, under E1 channels, loop timing can be configured only at channel 0. When you configure on channel 0, it is applicable on all channels as internal by default.</div>	
<b>Options</b>	<b>loop-timing</b> —Configure loop timing (external) clocking.  <b>no-loop-timing</b> —Configure line timing (internal) clocking. <b>Default:</b> no-loop-timing
<b>Required Privilege Level</b>	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
<b>Related Documentation</b>	<ul style="list-style-type: none"><li>• <a href="#">Configuring Channelized IQ and IQE SONET/SDH Loop Timing on page 37</a></li><li>• <a href="#">Configuring the Channelized T3 Loop Timing</a></li><li>• <a href="#">clocking on page 183</a></li></ul>

## loopback (ADSL, DS0, E1/E3, SONET/SDH, SHDSL, and T1/T3)

**Syntax** `loopback (local | payload | remote);`

**Hierarchy Level** [edit interfaces *ce1-fpc/pic/port*],  
[edit interfaces *ct1-fpc/pic/port*],  
[edit interfaces *t1-fpc/pic/port*],  
[edit interfaces *interface-name* ds0-options],  
[edit interfaces *interface-name* dsl-options],  
[edit interfaces *interface-name* e1-options],  
[edit interfaces *interface-name* e3-options],  
[edit interfaces *interface-name* shdsl-options],  
[edit interfaces *interface-name* **sonet-options**],  
[edit interfaces *interface-name* t1-options],  
[edit interfaces *interface-name* **t3-options**]

**Release Information** Statement introduced before Junos OS Release 7.4.  
Statement introduced in Junos OS Release 12.2 for the ACX Series Universal Access Routers.

**Description** Configure a loopback connection. To turn off the loopback capability, remove the **loopback** statement from the configuration.



**NOTE:** When configuring CE1 or CT1 interfaces on 10-port Channelized E1/T1 IQE PICs, the loopback statement must be included with the **local** or **remote** option at the [edit interfaces *ce1-fpc/pic/port*] or [edit interfaces *ct1-fpc/pic/port*] hierarchy level as appropriate.

When configuring T1 interfaces on 10-port Channelized E1/T1 IQE PICs, the loopback statement must be included with the **payload** option at the [edit interfaces *t1-fpc/pic/port*] hierarchy level.



**NOTE:** When configuring CE1 or CT1 interfaces on the 16-port Channelized E1/T1 MIC (MIC-3D-16CHE1-T1-CE), you must include the loopback statement at the [edit interfaces *ce1-fpc/pic/port*] hierarchy level, or [edit interfaces *ct1-fpc/pic/port*]

To configure loopback on channelized IQ and IQE PICs, SONET/SDH level, use the **sonet-options loopback** statement **local** and **remote** options at the controller interface (coc48, cstm16, coc12, cstm4, coc3, cstm1). It is ignored for path-level interfaces *so-fpc/pic/port* or *so-fpc/pic/port:channel*.

**Options** **local**—Loop packets, including both data and timing information, back on the local router's PIC. NxDS0 IQ interfaces do not support local loopback.

**payload**—For channelized T3, T1, and NxDS0 IQ interfaces only, loop back data only (without clocking information) on the remote router's PIC. With payload loopback, overhead is recalculated. Neither ATM-over-asymmetrical digital subscriber line (ADSL) interfaces nor ATM-over-SHDSL interfaces support payload loopback.

**remote**—Loop packets, including both data and timing information, back on the remote router's interface card. NxDS0 IQ interfaces do not support remote loopback.

**Required Privilege Level** interface—To view this statement in the configuration.  
interface-control—To add this statement to the configuration.

**Related Documentation**

- [Configuring E3 and T3 Parameters on ATM Interfaces](#)
- [Configuring E1 Loopback Capability](#)
- [Configuring E3 Loopback Capability](#)
- [Configuring SONET/SDH Loopback Capability to Identify a Problem as Internal or External on page 30](#)
- [Configuring SHDSL Operating Mode on an ATM Physical Interface](#)
- [Configuring T1 Loopback Capability](#)
- [Configuring T3 Loopback Capability](#)
- [feac-loop-respond](#)

---

## member-interface-speed

---

**Syntax** member-interface-speed *speed*;

**Hierarchy Level** [edit interfaces container-options [member-interface-type](#)]

**Release Information** Statement introduced in Junos OS Release 9.2.

**Description** Specify container-interface member-interface speed options.

**Options** *speed*—Set interface speed to OC3, OC12, OC48, OC192, OC768, or mixed.

**Required Privilege Level** interface—To view this statement in the configuration.  
interface-control—To add this statement to the configuration.

**Related Documentation**

- [Displaying APS Using a Container Interface with ATM Encapsulation on page 77](#)
- [Configuring Container Interfaces for APS on SONET Links on page 72](#)
- [container-options on page 185](#)

---

## member-interface-type

---

<b>Syntax</b>	<code>member-interface-type sonet {     <a href="#">member-interface-speed</a> [ <i>speed</i> ]; }</code>
<b>Hierarchy Level</b>	[edit interfaces <a href="#">container-options</a> ]
<b>Release Information</b>	Statement introduced in Junos OS Release 9.2.
<b>Description</b>	Specify container-interface member-interface type as sonet and speed options.
<b>Options</b>	<b>sonet</b> —Protocol type of the container interface, specify sonet.  <b>speed</b> —Set interface speed to OC3, OC12, OC48, OC192, OC768, or mixed.
<b>Required Privilege Level</b>	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
<b>Related Documentation</b>	<ul style="list-style-type: none"><li>• <a href="#">Displaying APS Using a Container Interface with ATM Encapsulation on page 77</a></li><li>• <a href="#">Configuring Container Interfaces for APS on SONET Links on page 72</a></li><li>• <a href="#">container-options on page 185</a></li></ul>

## minimum-links

---

<b>Syntax</b>	<code>minimum-links <i>number</i>;</code>
<b>Hierarchy Level</b>	[edit interfaces <i>aex</i> aggregated-ether-options], [edit interfaces <i>aex</i> <a href="#">aggregated-sonet-options</a> ], [edit interfaces <i>interface-name</i> mlfr-uni-nni-bundle-options], [edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i> ], [edit interfaces interface-range <i>range</i> aggregated-ether-options], [edit interfaces interface-range <i>range</i> <a href="#">aggregated-sonet-options</a> ], [edit logical-systems <i>logical-system-name</i> interfaces <i>interface-name</i> unit <i>logical-unit-number</i> ]
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4. Statement introduced in Junos OS Release 9.0 for EX Series switches.
<b>Description</b>	For aggregated Ethernet, SONET/SDH, multilink, link services, and voice services interfaces only, set the minimum number of links that must be up for the bundle to be labeled up.
<b>Options</b>	<b><i>number</i></b> —Number of links. <b>Range:</b> On M120, M320, MX Series, T Series, and TX Matrix routers with Ethernet interfaces, the valid range for minimum-links number is 1 through 64. When the maximum value (16) is specified, all configured links of a bundle must be up for the bundle to be labeled up. On all other routers and on EX Series switches, other than EX8200 switches, the range of valid values for minimum-links number is 1 through 8. When the maximum value (8) is specified, all configured links of a bundle must be up for the bundle to be labeled up. On EX8200 switches, the range of valid values for minimum-links number is 1 through 12. When the maximum value (12) is specified, all configured links of a bundle must be up for the bundle to be labeled up. <b>Default:</b> 1
<b>Required Privilege Level</b>	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
<b>Related Documentation</b>	<ul style="list-style-type: none"><li>• <i>Configuring Aggregated Ethernet Minimum Links</i></li><li>• <a href="#">Configuring Aggregated SONET/SDH Interfaces on page 95</a></li><li>• <i>Configuring Aggregated Ethernet Links (CLI Procedure)</i></li><li>• <i>Example: Configuring Aggregated Ethernet High-Speed Uplinks Between an EX4200 Virtual Chassis Access Switch and an EX4200 Virtual Chassis Distribution Switch</i></li><li>• <i>Junos OS Services Interfaces Library for Routing Devices</i></li></ul>



## mpls (Interfaces)

<b>Syntax</b>	<pre> mpls {     pop-all-labels {         required-depth <i>number</i>;     } } </pre>
<b>Hierarchy Level</b>	[edit interfaces <i>interface-name</i> <a href="#">atm-options</a> ], [edit interfaces <i>interface-name</i> <a href="#">sonet-options</a> ], [edit interfaces <i>interface-name</i> fastether-options], [edit interfaces <i>interface-name</i> gigether-options]
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4.
<b>Description</b>	<p>For passive monitoring on ATM and SONET/SDH interfaces and 10-Gigabit Ethernet interfaces in WAN PHY mode, process incoming IP packets that have MPLS labels.</p> <p>The remaining statements are explained separately. See <a href="#">CLI Explorer</a>.</p>
<b>Required Privilege Level</b>	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
<b>Related Documentation</b>	<ul style="list-style-type: none"> <li>• <i>Removing MPLS Labels from Incoming Packets</i></li> <li>• <a href="#">Enabling Packet Flow Monitoring on SONET/SDH Interfaces on page 106</a></li> <li>• <i>Junos OS Services Interfaces Library for Routing Devices</i></li> </ul>

## mtu

**Syntax** `mtu bytes;`

**Hierarchy Level**

```
[edit interfaces interface-name],
[edit interfaces interface-name unit logical-unit-number family family],
[edit interfaces interface-range name],
[edit logical-systems logical-system-name interfaces interface-name unit logical-unit-number
family family],
[edit logical-systems logical-system-name protocols l2circuit local-switching interface
interface-name backup-neighbor address],
[edit logical-systems logical-system-name protocols l2circuit neighbor address interface
interface-name],
[edit logical-systems logical-system-name protocols l2circuit neighbor address interface
interface-name backup-neighbor address],
[edit logical-systems logical-system-name routing-instances routing-instance-name protocols
l2vpn interface interface-name],
[edit logical-systems logical-system-name routing-instances routing-instance-name protocols
vpls],
[edit protocols l2circuit local-switching interface interface-name backup-neighbor address],
[edit protocols l2circuit neighbor address interface interface-name]
[edit protocols l2circuit neighbor address interface interface-name backup-neighbor address],
[edit routing-instances routing-instance-name protocols l2vpn interface interface-name],
[edit routing-instances routing-instance-name protocols vpls]
```

**Release Information**

Statement introduced before Junos OS Release 7.4.

Statement introduced in Junos OS Release 9.0 for EX Series switches.

Support for Layer 2 VPNs and VPLS introduced in Junos OS Release 10.4.

Statement introduced in Junos OS Release 12.1X48 for PTX Series Packet Transport Routers.

Statement introduced in Junos OS Release 12.2 for ACX Series Universal Access Routers.

Support at the `[set interfaces interface-name unit logical-unit-number family ccc]` hierarchy level introduced in Junos OS Release 12.3R3 for MX Series routers.

**Description** Specify the maximum transmission unit (MTU) size for the media or protocol. The default MTU size depends on the device type. Changing the media MTU or protocol MTU causes an interface to be deleted and added again.

To route jumbo data packets on an integrated routing and bridging (IRB) interface or routed VLAN interface (RVI) on EX Series switches, you must configure the jumbo MTU size on the member physical interfaces of the VLAN that you have associated with the IRB interface or RVI, as well as on the IRB interface or RVI itself (the interface named `irb` or `vlan`, respectively).



**CAUTION:** For EX Series switches, setting or deleting the jumbo MTU size on an IRB interface or RVI while the switch is transmitting packets might cause packets to be dropped.



---

**NOTE:**

The MTU for an IRB interface is calculated by removing the Ethernet header overhead [6(DMAC)+6(SMAC)+2(EtherType)]. Because, the MTU is the lower value of the MTU configured on the IRB interface and the MTU configured on the IRB's associated bridge domain IFDs or IFLs, the IRB MTU is calculated as follows:

- In case of Layer 2 IFL configured with the `flexible-vlan-tagging` statement, the IRB MTU is calculated by including 8 bytes overhead (SVLAN+CVLAN).
  - In case of Layer 2 IFL configured with the `vlan-tagging` statement, the IRB MTU is calculated by including a single VLAN 4 bytes overhead.
-



---

**NOTE:**

- If a packet whose size is larger than the configured MTU size is received on the receiving interface, the packet is eventually dropped. The value considered for MRU (maximum receive unit) size is also the same as the MTU size configured on that interface.
- Not all devices allow you to set an MTU value, and some devices have restrictions on the range of allowable MTU values. You cannot configure an MTU for management Ethernet interfaces (fxp0, em0, or me0) or for loopback, multilink, and multicast tunnel devices.
- On ACX Series routers, you can configure the protocol MTU by including the `mtu` statement at the [edit interfaces *interface-name* unit *logical-unit-number* family inet] or [edit interfaces *interface-name* unit *logical-unit-number* family inet6] hierarchy level.
  - If you configure the protocol MTU at any of these hierarchy levels, the configured value is applied to all families that are configured on the logical interface.
  - If you are configuring the protocol MTU for both inet and inet6 families on the same logical interface, you must configure the same value for both the families. It is not recommended to configure different MTU size values for inet and inet6 families that are configured on the same logical interface.
- Starting in Release 14.2, MTU for IRB interfaces is calculated by removing the Ethernet header overhead (6(DMAC)+6(SMAC)+2(EtherType)), and the MTU is a minimum of the two values:
  - Configured MTU
  - Associated bridge domain's physical or logical interface MTU
    - For Layer 2 logical interfaces configured with flexible-vlan-tagging, IRB MTU is calculated by including 8 bytes overhead (SVLAN+CVLAN).
    - For Layer 2 logical interfaces configured with vlan-tagging, IRB MTU is calculated by including single VLAN 4 bytes overhead.



---

**NOTE:** Changing the Layer 2 logical interface option from vlan-tagging to flexible-vlan-tagging or vice versa adjusts the logical interface MTU by 4 bytes with the existing MTU size. As a result, the Layer 2 logical interface is deleted and re-added, and the IRB MTU is re-computed appropriately.

---

For more information about configuring MTU for specific interfaces and router or switch combinations, see [“Configuring the Media MTU” on page 14](#).

**Options** *bytes*—MTU size.

**Range:** 256 through 9192 bytes, 256 through 9216 (EX Series switch interfaces), 256 through 9500 bytes (Junos OS 12.1X48R2 for PTX Series routers), 256 through 9500 bytes (Junos OS 16.1R1 for MX Series routers)



**NOTE:** Starting in Junos OS Release 16.1R1, the MTU size for a media or protocol is increased from 9192 to 9500 for Ethernet interfaces on the following MX Series MPCs:

- MPC1
- MPC2
- MPC2E
- MPC3E
- MPC4E
- MPC5E
- MPC6E

**Default:** 1500 bytes (INET, INET6, and ISO families), 1448 bytes (MPLS), 1514 bytes (EX Series switch interfaces)

**Required Privilege Level** interface—To view this statement in the configuration.  
interface-control—To add this statement to the configuration.

**Related Documentation**

- [Configuring the Media MTU on page 14](#)
- [Configuring the MTU for Layer 2 Interfaces](#)
- [Setting the Protocol MTU](#)

## neighbor (Automatic Protection Switching for SONET/SDH)

---

<b>Syntax</b>	<code>neighbor address;</code>
<b>Hierarchy Level</b>	[edit interfaces <i>interface-name</i> sonet-options <a href="#">aps</a> ]
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4.
<b>Description</b>	<p>If you are configuring one router to be the working router and a second to be the protect router, configure the address of the remote interface. You configure this on one or both of the interfaces.</p> <p>The address you specify for the neighbor must never be routed through the interface on which APS is configured, or instability will result. We strongly recommend that you directly connect the working and protect routers and that you configure the interface address of this shared network as the neighbor address.</p>
<b>Options</b>	<b>address</b> —Neighbor's address.
<b>Required Privilege Level</b>	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
<b>Related Documentation</b>	<ul style="list-style-type: none"><li>• <a href="#">Configuring Basic Automatic Protect Switching on page 64</a></li></ul>

## overflow (Receive Bucket)

---

<b>Syntax</b>	<code>overflow (discard   tag);</code>
<b>Hierarchy Level</b>	[edit interfaces <i>interface-name</i> <a href="#">receive-bucket</a> ]
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4.
<b>Description</b>	Specify how to handle packets that exceed the threshold for the receive leaky bucket.
<b>Options</b>	<b>tag</b> —Tag, count, and process received packets that exceed the threshold.  <b>discard</b> —Discard received packets that exceed the threshold. No counting is done.
<b>Required Privilege Level</b>	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
<b>Related Documentation</b>	<ul style="list-style-type: none"><li>• <a href="#">Configuring Receive and Transmit Leaky Bucket Properties to Reduce Network Congestion on page 43</a></li></ul>

## overflow (Transmit Bucket)

---

<b>Syntax</b>	overflow discard;
<b>Hierarchy Level</b>	[edit interfaces <i>interface-name</i> <b>transmit-bucket</b> ]
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4.
<b>Description</b>	Discard packets that exceed the threshold for the transmit leaky bucket.
<b>Required Privilege Level</b>	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
<b>Related Documentation</b>	<ul style="list-style-type: none"> <li>• <a href="#">Configuring Receive and Transmit Leaky Bucket Properties to Reduce Network Congestion on page 43</a></li> </ul>

## paired-group

---

<b>Syntax</b>	paired-group <i>group-name</i> ;
<b>Hierarchy Level</b>	[edit interfaces <i>interface-name</i> sonet-options <b>aps</b> ]
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4.
<b>Description</b>	Configure load sharing between two working protect circuit pairs.
<b>Options</b>	<b>group-name</b> —Circuit's group name, as configured with the <b>protect-circuit</b> or <b>working-circuit</b> statement.
<b>Required Privilege Level</b>	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
<b>Related Documentation</b>	<ul style="list-style-type: none"> <li>• <a href="#">Configuring APS Load Sharing on page 79</a></li> <li>• <a href="#">working-circuit on page 240</a></li> </ul>

## passive-monitor-mode

---


<b>Syntax</b>	<code>passive-monitor-mode;</code>
<b>Hierarchy Level</b>	<code>[edit interfaces <i>interface-name</i>],</code> <code>[edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i>],</code> <code>[edit logical-systems <i>logical-system-name</i> interfaces <i>interface-name</i> unit <i>logical-unit-number</i>]</code>
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4.
<b>Description</b>	<p>Monitor packet flows from another router. If you include this statement in the configuration, the interface does not send keepalives or alarms, and does not participate actively on the network.</p> <p>This statement is supported on ATM, Ethernet, and SONET/SDH interfaces. For more information, see <i>ATM Interfaces Feature Guide for Routing Devices</i>.</p> <p>For ATM and Ethernet interfaces, you can include this statement on the physical interface only.</p> <p>For SONET/SDH interfaces, you can include this statement on the logical interface only.</p>
<b>Required Privilege Level</b>	<code>interface</code> —To view this statement in the configuration. <code>interface-control</code> —To add this statement to the configuration.
<b>Related Documentation</b>	<ul style="list-style-type: none"><li>• <i>Enabling Passive Monitoring on ATM Interfaces</i></li><li>• <i>Passive Monitoring on Ethernet Interfaces Overview</i></li><li>• <a href="#">Enabling Packet Flow Monitoring on SONET/SDH Interfaces on page 106</a></li><li>• <i>multiservice-options</i></li><li>• <i>Junos OS Services Interfaces Library for Routing Devices</i></li></ul>



## path-trace

<b>Syntax</b>	<code>path-trace <i>trace-string</i>;</code>
<b>Hierarchy Level</b>	<code>[edit interfaces <i>interface-name</i> <b>sonet-options</b>]</code>
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4.
<b>Description</b>	<p>For SONET/SDH interfaces and 10-Gigabit Ethernet interfaces in WAN PHY mode, configure a path trace identifier, which is a text string that identifies the circuit.</p> <p>On SONET/SDH OC48 interfaces that are configured for channelized (multiplexed) mode (by including the <b>no-concatenate</b> statement at the <code>[edit chassis fpc slot-number pic pic-number]</code> hierarchy level), the <b>bytes e1-quiet</b> and <b>bytes f1</b> options have no effect. The <b>bytes f2</b>, <b>bytes z3</b>, <b>bytes z4</b>, and <b>path-trace</b> options work correctly on channel 0 and work in the transmit direction only on channels 1, 2, and 3.</p> <p>For DS3 channels on a channelized OC12 interface, you can configure a unique path trace for each of the 12 channels. Each path trace can be up to 16 bytes. For channels on a channelized OC12 IQ interface, each path trace can be up to 64 bytes.</p>
<b>Options</b>	<p><b><i>trace-string</i></b>—Text string that identifies the circuit. If the string contains spaces, enclose it in quotation marks. A common convention is to use the circuit identifier as the path trace identifier. If you do not configure an identifier, the Junos OS uses the system and interface names to construct the default <b><i>trace-string</i></b>. For all nonchannelized SONET/SDH interfaces, the default <b><i>trace-string</i></b> is <b><i>system-name interface-name</i></b>. For channelized SONET/SDH interfaces and 10-Gigabit Ethernet WAN-PHY interfaces, the default <b><i>trace-string</i></b> is <b><i>interface-name</i></b>.</p>
<b>Required Privilege Level</b>	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>
<b>Related Documentation</b>	<ul style="list-style-type: none"> <li>• <a href="#">Configuring the SONET/SDH Path Trace Identifier for a Circuit on page 34</a></li> <li>• <a href="#">sonet-options on page 231</a></li> </ul>

## payload-scrambler

<b>Syntax</b>	(payload-scrambler   no-payload-scrambler);
<b>Hierarchy Level</b>	[edit interfaces <i>interface-name</i> e3-options], [edit interfaces <i>interface-name</i> sonet-options], [edit interfaces <i>interface-name</i> t3-options]
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4.
<b>Description</b>	<p>Enable or disable HDLC scrambling on an E3, a SONET/SDH, or a T3 interface. This type of scrambling provides better link stability. Both sides of a connection must either use or not use scrambling.</p> <p>If you commit a T3 interface configuration that has HDLC payload scrambling enabled, the interface must also be configured to be compatible with the channel service unit (CSU) at the remote end of the line.</p> <p>Disable payload scrambling on an E3 interface if Digital Link compatibility mode is used.</p> <p>On a channelized OC12 interface, the <b>sonet payload-scrambler</b> statement is ignored. To configure scrambling on the DS3 channels on the interface, you can include the <b>t3-options payload-scrambler</b> statement in the configuration for each DS3 channel.</p>
	<p> <b>NOTE:</b> The <b>payload-scrambler</b> statement at the [edit interfaces <i>interface-name</i> e3-options] hierarchy level is not valid for IQE PICs.</p>
<b>Default</b>	Payload scrambling is disabled on all E3 and T3 interfaces; it is enabled by default on E3/T3 over ATM interfaces and on SONET/SDH interfaces.
<b>Required Privilege Level</b>	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>
<b>Related Documentation</b>	<ul style="list-style-type: none"> <li>• <i>Configuring E3 and T3 Parameters on ATM Interfaces</i></li> <li>• <i>Configuring E3 HDLC Payload Scrambling</i></li> <li>• <a href="#">Configuring SONET/SDH HDLC Payload Scrambling for Link Stability on page 35</a></li> <li>• <i>Configuring T3 HDLC Payload Scrambling</i></li> <li>• <i>Examples: Configuring T3 Interfaces</i></li> <li>• <i>compatibility-mode</i></li> </ul>

## pop-all-labels

<b>Syntax</b>	<pre>pop-all-labels {     required-depth number; }</pre>
<b>Hierarchy Level</b>	[edit interfaces <i>interface-name</i> atm-options mpls], [edit interfaces <i>interface-name</i> sonet-options mpls], [edit interfaces <i>interface-name</i> fastether-options mpls], [edit interfaces <i>interface-name</i> gigheter-options mpls]
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4. Statement introduced in Junos OS Release 12.2 for ACX Series Universal Access Routers.
<b>Description</b>	<p>For passive monitoring on ATM, SONET/SDH, Fast Ethernet, and Gigabit Ethernet interfaces only, removes up to two MPLS labels from incoming IP packets. For passive monitoring on T Series devices, removes up to five MPLS labels from incoming IP packets.</p> <p>This statement has no effect on IP packets with more than two MPLS labels, or IP packets with more than five MPLS labels on T Series devices. Packets with MPLS labels cannot be processed by the Monitoring Services PIC; if packets with MPLS labels are forwarded to the Monitoring Services PIC, they are discarded.</p> <p>The remaining statement is explained separately. See <a href="#">CLI Explorer</a>.</p>
<b>Default</b>	If you omit this statement, the MPLS labels are not removed, and the packet is not processed by the Monitoring Services PIC.
<b>Required Privilege Level</b>	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
<b>Related Documentation</b>	<ul style="list-style-type: none"> <li>• <i>Removing MPLS Labels from Incoming Packets</i></li> <li>• <a href="#">Enabling Packet Flow Monitoring on SONET/SDH Interfaces on page 106</a></li> <li>• <i>Junos OS Services Interfaces Library for Routing Devices</i></li> </ul>

## preserve-interface

---

<b>Syntax</b>	preserve-interface;
<b>Hierarchy Level</b>	[edit interfaces <i>interface-name</i> sonet-options <a href="#">aps</a> ]
<b>Release Information</b>	Statement introduced in Junos OS Release 7.6.
<b>Description</b>	<p>Provide link PIC replication, providing MLPPP link redundancy at the port level. This feature is supported with SONET APS and the following link PICs:</p> <ul style="list-style-type: none"><li>• Channelized OC3 IQ PIC</li><li>• Channelized OC12 IQ PIC</li><li>• Channelized STM1 IQ PIC</li></ul> <p>Link PIC replication provides the ability to add two sets of links, one from the active SONET PIC and the other from the standby SONET PIC, to the same bundle. If the active SONET PIC fails, links from the standby PIC are used without triggering link renegotiation. All the negotiated state is replicated from the active links to the standby links to prevent link renegotiation.</p>
<b>Required Privilege Level</b>	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
<b>Related Documentation</b>	<ul style="list-style-type: none"><li>• <a href="#">Configuring Link PIC Redundancy on page 84</a></li><li>• <i>Junos OS Services Interfaces Library for Routing Devices</i></li></ul>

## protect-circuit

---

<b>Syntax</b>	<code>protect-circuit <i>group-name</i>;</code>
<b>Hierarchy Level</b>	[edit interfaces <i>interface-name</i> sonet-options <a href="#">aps</a> ]
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4.
<b>Description</b>	Configure the protect router in an APS circuit pair. When the working interface fails, APS brings up the protection circuit and the traffic is moved to the protection circuit.
<b>Options</b>	<i>group-name</i> —Circuit's group name.
<b>Required Privilege Level</b>	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
<b>Related Documentation</b>	<ul style="list-style-type: none"> <li>• <a href="#">Configuring Basic Automatic Protect Switching on page 64</a></li> <li>• <a href="#">working-circuit on page 240</a></li> </ul>

## rate

---

<b>Syntax</b>	<code>rate <i>percentage</i>;</code>
<b>Hierarchy Level</b>	[edit interfaces <i>interface-name</i> <a href="#">receive-bucket</a> ], [edit interfaces <i>interface-name</i> <a href="#">transmit-bucket</a> ]
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4.
<b>Description</b>	Specify percentage of the interface line rate that is available to receive or transmit packets.
<b>Options</b>	<i>percentage</i> —Percentage of the interface line rate that is available to receive or transmit packets. <b>Range:</b> 0 through 100
<b>Required Privilege Level</b>	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
<b>Related Documentation</b>	<ul style="list-style-type: none"> <li>• <a href="#">Configuring Receive and Transmit Leaky Bucket Properties to Reduce Network Congestion on page 43</a></li> </ul>

## receive-bucket

---

<b>Syntax</b>	<pre>receive-bucket {     <b>overflow</b> (discard   tag);     <b>rate</b> <i>percentage</i>;     <b>threshold</b> <i>bytes</i>; }</pre>
<b>Hierarchy Level</b>	[edit interfaces <i>interface-name</i> ]
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4.
<b>Description</b>	<p>Set parameters for the receive leaky bucket, which specifies what percentage of the interface's total capacity can be used to receive packets.</p> <p>For each DS3 channel on a channelized OC12 interface, you can configure a unique receive bucket.</p> <p>The remaining statements are explained separately. See <a href="#">CLI Explorer</a>.</p>
<b>Required Privilege Level</b>	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
<b>Related Documentation</b>	<ul style="list-style-type: none"><li>• <a href="#">Configuring Receive and Transmit Leaky Bucket Properties to Reduce Network Congestion on page 43</a></li><li>• <a href="#">transmit-bucket on page 237</a></li></ul>

## receive-options-packets

<b>Syntax</b>	receive-options-packets;
<b>Hierarchy Level</b>	[edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i> <b>family</b> inet], [edit logical-systems <i>logical-system-name</i> interfaces <i>interface-name</i> unit <i>logical-unit-number</i> <b>family</b> inet]
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4.
<b>Description</b>	For a Monitoring Services PIC and an ATM or SONET/SDH PIC installed in an M160, M40e, or T Series router, guarantee conformity with cflowd records structure. This statement is required when you enable passive monitoring.
<b>Required Privilege Level</b>	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
<b>Related Documentation</b>	<ul style="list-style-type: none"> <li>• <i>Enabling Passive Monitoring on ATM Interfaces</i></li> <li>• <a href="#">Enabling Packet Flow Monitoring on SONET/SDH Interfaces on page 106</a></li> </ul>

## receive-ttl-exceeded

<b>Syntax</b>	receive-ttl-exceeded;
<b>Hierarchy Level</b>	[edit interfaces <i>interface-name</i> unit <i>logical-unit-number</i> <b>family</b> inet], [edit logical-systems <i>logical-system-name</i> interfaces <i>interface-name</i> unit <i>logical-unit-number</i> <b>family</b> inet]
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4.
<b>Description</b>	For Monitoring Services PIC and an ATM or SONET/SDH PIC installed in an M160, M40e, or T Series router, guarantee conformity with cflowd records structure. This statement is required when you enable passive monitoring.
<b>Required Privilege Level</b>	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
<b>Related Documentation</b>	<ul style="list-style-type: none"> <li>• <i>Enabling Passive Monitoring on ATM Interfaces</i></li> <li>• <a href="#">Enabling Packet Flow Monitoring on SONET/SDH Interfaces on page 106</a></li> </ul>

## request

---

<b>Syntax</b>	<code>request (protect   working);</code>
<b>Hierarchy Level</b>	[edit interfaces <i>interface-name</i> sonet-options <b>aps</b> ]
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4.
<b>Description</b>	Perform a manual switch between the protect and working circuits. This statement is honored only if there are no higher-priority reasons to switch.
<b>Options</b>	<b>protect</b> —Request that the circuit become the protect circuit. <b>working</b> —Request that the circuit become the working circuit.
<b>Required Privilege Level</b>	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
<b>Related Documentation</b>	<ul style="list-style-type: none"><li>• <a href="#">Configuring Switching Between the Working and Protect Circuits on page 86</a></li><li>• <a href="#">force on page 200</a></li></ul>



## required-depth

<b>Syntax</b>	<code>required-depth <i>number</i>;</code>
<b>Hierarchy Level</b>	<p>[edit interfaces <i>interface-name</i> <a href="#">atm-options mpls pop-all-labels</a>],</p> <p>[edit interfaces <i>interface-name</i> <a href="#">sonet-options mpls pop-all-labels</a>],</p> <p>[edit interfaces <i>interface-name</i> fastether-options <a href="#">mpls pop-all-labels</a>],</p> <p>[edit interfaces <i>interface-name</i> gigether-options <a href="#">mpls pop-all-labels</a>]</p>
<b>Release Information</b>	<p>Statement introduced before Junos OS Release 7.4.</p> <p>Statement introduced in Junos OS Release 12.2 for ACX Series Universal Access Routers.</p>
<b>Description</b>	<p>For passive monitoring on ATM and SONET/SDH interfaces only, specify the number of MPLS labels an incoming packet must have for the <b>pop-all-labels</b> statement to take effect.</p> <p>If you include the <b>required-depth 1</b> statement, the <b>pop-all-labels</b> statement takes effect for incoming packets with one label only. If you include the <b>required-depth 2</b> statement, the <b>pop-all-labels</b> statement takes effect for incoming packets with two labels only.</p>
<b>Options</b>	<p><b><i>number</i></b>—Number of MPLS labels on incoming IP packets.</p> <p><b>Range:</b> 1 or 2 labels</p> <p><b>Default:</b> If you omit this statement, the <b>pop-all-labels</b> statement takes effect for incoming packets with one or two labels. The default is equivalent to including the <b>required-depth [ 1 2 ]</b> statement.</p>
<b>Required Privilege Level</b>	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>
<b>Related Documentation</b>	<ul style="list-style-type: none"> <li>• <a href="#">Removing MPLS Labels from Incoming Packets</a></li> <li>• <a href="#">Enabling Packet Flow Monitoring on SONET/SDH Interfaces on page 106</a></li> <li>• <a href="#">Junos OS Services Interfaces Library for Routing Devices</a></li> </ul>

## revert-time (Interfaces)

---

<b>Syntax</b>	<code>revert-time <i>seconds</i>;</code>
<b>Hierarchy Level</b>	[edit interfaces <i>interface-name</i> sonet-options <a href="#">aps</a> ]
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4.
<b>Description</b>	Configure APS revertive mode.
<b>Default</b>	APS operates in nonrevertive mode.
<b>Options</b>	<b><i>seconds</i></b> —Amount of time to wait after the working circuit has again become functional before making the working circuit active again. <b>Range:</b> 1 through 65,535 seconds <b>Default:</b> None (APS operates in nonrevertive mode)
<b>Required Privilege Level</b>	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
<b>Related Documentation</b>	<ul style="list-style-type: none"><li>• <a href="#">Configuring Revertive Mode on page 88</a></li></ul>

## rfc-2615

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<b>Syntax</b>	<code>rfc-2615;</code>
<b>Hierarchy Level</b>	[edit interfaces <i>interface-name</i> sonet-options]
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4.
<b>Description</b>	Include this statement to enable features described in RFC 2615, <i>PPP over SONET/SDH</i> .
<b>Default</b>	Settings required by RFC 1619, <i>PPP over SONET/SDH</i> .
<b>Required Privilege Level</b>	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
<b>Related Documentation</b>	<ul style="list-style-type: none"><li>• <a href="#">Configuring PPP Support on SONET/SDH Interfaces on page 51</a></li></ul>

## sonet-options

```

Syntax  sonet-options {
        aps {
            advertise-interval milliseconds;
            annex-b
            authentication-key key;
            (break-before-make | no-break-before-make);
            fast-aps-switch;
            force;
            hold-time milliseconds;
            lockout;
            neighbor address;
            paired-group group-name;
            protect-circuit group-name;
            request;
            revert-time seconds;
            switching-mode (bidirectional | unidirectional);
            working-circuit group-name;
        }
        bytes {
            c2 value;
            e1-quiet value;
            f1 value;
            f2 value;
            s1 value;
            z3 value;
            z4 value;
        }
        fcs (16 | 32);
        loopback (local | remote);
        mpls {
            pop-all-labels {
                required-depth number;
            }
        }
        path-trace trace-string;
        (payload-scrambler | no-payload-scrambler);
        rfc-2615;
        trigger {
            defect ignore;
            defect hold-time up milliseconds down milliseconds;
        }
    }
    vtmapping (itu-t | klm);
    (z0-increment | no-z0-increment);

```

**Hierarchy Level** [edit interfaces *interface-name*]

**Release Information** Statement introduced before Junos OS Release 7.4.

**Description** Configure SONET/SDH-specific interface properties.

On SONET/SDH OC48 interfaces that you configure for channelized (multiplexed) mode (by including the **no-concatenate** statement at the **[edit chassis fpc slot-number pic pic-number]** hierarchy level), the **bytes e1-quiet** and **bytes f1** options have no effect. The **bytes f2**, **bytes z3**, **bytes z4**, and **path-trace** options work correctly on channel 0 and work in the transmit direction only on channels 1, 2, and 3.

On a channelized OC12 interface, the **bytes e1-quiet**, **bytes f1**, **bytes f2**, **bytes z3**, and **bytes z4** options are not supported. The **fcs** and **payload-scrambler** statements are also not supported; you must configure these for each DS3 channel using the **t3-options fcs** and **t3-options payload-scrambler** statements. The **aps** and **loopback** statements are supported only on channel 0 and are ignored if included in the configurations for channels 1 through 11. You can configure loopbacks for each DS3 channel with the **t3-options loopback** statement. The **path-trace** statement can be included in the configuration for each DS3 channel, thereby configuring a unique path trace for each channel.

To configure loopback on channelized IQ and IQE PICs, SONET/SDH level, use the **loopback** statement **local** and **remote** options at the controller interface (coc48, cstm16, coc12, cstm4, coc3, and cstm1). It is ignored for path-level interfaces **so-fpc/pic/port** or **so-fpc/pic/port:channel**.

If you are running Intermediate System-to-Intermediate System (IS-IS) over SONET/SDH interfaces, use PPP if you are running Cisco IOS Release 12.0 or later. If you need to run HDLC, configure an ISO family MTU of 4469 on the router.

The remaining statements are explained separately. See [CLI Explorer](#).

<b>Required Privilege Level</b>	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
---------------------------------	---

<b>Related Documentation</b>	<ul style="list-style-type: none"><li>• <i>Configuring SONET/SDH Parameters on ATM Interfaces</i></li><li>• <i>Channelized OC12/STM4 IQ and IQE Interfaces Overview</i></li><li>• <i>Channelized STM1 Interfaces Overview</i></li><li>• <a href="#">SONET/SDH Interfaces Overview on page 3</a></li><li>• <i>no-concatenate</i></li></ul>
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## speed (SONET/SDH)

---

<b>Syntax</b>	<code>speed (oc3   oc12   oc48);</code>
<b>Hierarchy Level</b>	<code>[edit interfaces so-<i>fpc/pic/port</i>],</code> <code>[edit interfaces so-<i>fpc/pic/port:channel</i>]</code>
<b>Release Information</b>	Statement introduced in Junos OS Release 8.3.
<b>Description</b>	Configure the interface speed. This statement applies to SONET/SDH interfaces on next-generation SONET/SDH Type 1 and Type 2 PICs with SFP. Available speeds depend on whether the PIC is in concatenated mode or nonconcatenated mode. Include the channel in the interface name when configuring nonconcatenated interfaces.
<b>Options</b>	<p><b>oc3   oc12   oc48</b>—Speed when the PIC is in concatenated mode. For example, you can configure each port of a 4-port OC12 PIC to have a speed of <b>oc3</b>.</p> <p>You can configure port 0 of a 4-port OC12 PIC to have a speed of <b>oc12</b>.</p> <p><b>oc3   oc12</b>—Speed when the PIC is in nonconcatenated mode.</p>
<b>Required Privilege Level</b>	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>
<b>Related Documentation</b>	<ul style="list-style-type: none"> <li>• <a href="#">Configuring SONET/SDH Interface Speed on page 25</a></li> </ul>

## switching-mode

---

<b>Syntax</b>	switching-mode (bidirectional   unidirectional);
<b>Hierarchy Level</b>	[edit interfaces <i>interface-name</i> sonet-options <b>aps</b> ]
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4.
<b>Description</b>	For unchannelized OC3, OC12, and OC48 SONET/SDH interfaces on T Series routers only, configure the interface to interoperate with SONET/SDH line-terminating equipment (LTE) that is provisioned for unidirectional linear APS in 1+1 architecture.
<b>Default</b>	If the <b>switching-mode</b> statement is not configured, the mode is bidirectional, and the interface does not interoperate with a unidirectional SONET/SDH LTE.
<b>Options</b>	<b>bidirectional</b> —Support bidirectional mode only.  <b>unidirectional</b> —Interoperate with a SONET/SDH LTE provisioned for unidirectional mode.
<b>Required Privilege Level</b>	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
<b>Related Documentation</b>	<ul style="list-style-type: none"><li>• <a href="#">Configuring Switching Mode on page 91</a></li></ul>

## t3-options

<b>Syntax</b>	<pre> t3-options {   atm-encapsulation (direct   plcp);   bert-algorithm <i>algorithm</i>;   bert-error-rate <i>rate</i>;   bert-period <i>seconds</i>;   (cbit-parity   no-cbit-parity);   compatibility-mode (digital-link   kentrox   larscom) &lt;subrate <i>value</i>&gt;;   fcs (16   32);   (feac-loop-respond   no-feac-loop-respond);   idle-cycle-flag <i>value</i>;   (long-buildout   no-long-buildout);   (loop-timing   no-loop-timing);   loopback (local   payload   remote);   start-end-flag <i>value</i>; } </pre>
<b>Hierarchy Level</b>	[edit interfaces <i>interface-name</i> ]
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4.
<b>Description</b>	<p>Configure T3-specific physical interface properties, including the properties of DS3 channels on a channelized OC12 interface. The <b>long-buildout</b> statement is not supported for DS3 channels on a channelized OC12 interface.</p> <p>On T3 interfaces, the default encapsulation is PPP.</p> <p>For ATM1 interfaces, you can configure a subset of E3 options statements.</p> <p>The remaining statements are explained separately. See <a href="#">CLI Explorer</a>.</p>
<b>Required Privilege Level</b>	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>
<b>Related Documentation</b>	<ul style="list-style-type: none"> <li><i>T3 Interfaces Overview</i></li> </ul>

## threshold

---

<b>Syntax</b>	<code>threshold bytes;</code>
<b>Hierarchy Level</b>	<code>[edit interfaces <i>interface-name</i>]</code>
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4.
<b>Description</b>	Specify the bucket threshold, which controls the burstiness of the leaky bucket mechanism. The larger the value, the more bursty the traffic, which means that over a very short amount of time, the interface can receive or transmit close to line rate, but the average over a longer time is at the configured bucket rate.
<b>Options</b>	<p><b>bytes</b>—Maximum size, in bytes, for traffic bursts. For ease of entry, you can enter <i>number</i> either as a complete decimal number or as a decimal number followed by the abbreviation <b>k</b> (1000). For example, the entry <b>threshold 2k</b> corresponds to a threshold of 2000 bytes.</p> <p><b>Range:</b> 0 through 65,535 bytes</p>
<b>Required Privilege Level</b>	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>
<b>Related Documentation</b>	<ul style="list-style-type: none"><li>• <a href="#">Configuring Receive and Transmit Leaky Bucket Properties to Reduce Network Congestion on page 43</a></li></ul>



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## transmit-bucket

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<b>Syntax</b>	<pre>transmit-bucket {     <b>overflow</b> discard;     <b>rate</b> <i>percentage</i>;     <b>threshold</b> <i>bytes</i>; }</pre>
<b>Hierarchy Level</b>	[edit interfaces <i>interface-name</i> ]
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4.
<b>Description</b>	<p>Set parameters for the transmit leaky bucket, which specifies what percentage of the interface's total capacity can be used to transmit packets.</p> <p>For each DS3 channel in a channelized OC12 interface, you can configure a unique transmit bucket.</p> <p>The remaining statements are explained separately. See <a href="#">CLI Explorer</a>.</p>
<b>Required Privilege Level</b>	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>
<b>Related Documentation</b>	<ul style="list-style-type: none"><li>• <a href="#">Configuring Receive and Transmit Leaky Bucket Properties to Reduce Network Congestion on page 43</a></li><li>• <a href="#">receive-bucket on page 226</a></li></ul>

## trigger

---

<b>Syntax</b>	<pre>trigger {     defect ignore;     defect <b>hold-time</b> up <i>milliseconds</i> down <i>milliseconds</i>; }</pre>
<b>Hierarchy Level</b>	[edit interfaces <i>interface-name</i> <b>sonet-options</b> ]
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4.
<b>Description</b>	For ATM over SONET/SDH, SONET/SDH interfaces, and 10-Gigabit Ethernet interfaces in WAN PHY mode, configure SONET/SDH defect triggers to be ignored.
<b>Default</b>	If you do not include this statement, all SONET/SDH defect triggers are honored.
<b>Options</b>	<p><b>defect</b>—Defect to ignore or hold. It can be one of the following:</p> <ul style="list-style-type: none"><li>• <b>ais-l</b>—Line alarm indication signal</li><li>• <b>ais-p</b>—Path alarm indication signal</li><li>• <b>ber-sd</b>—Bit error rate signal degrade</li><li>• <b>ber-sf</b>—Bit error rate signal fault</li><li>• <b>locd</b> (ATM only)—Loss of cell delineation</li><li>• <b>lof</b>—Loss of frame</li><li>• <b>lol</b>—PHY loss of light</li><li>• <b>lop-p</b>—Path loss of pointer</li><li>• <b>los</b>—Loss of signal</li><li>• <b>pll</b>—PHY phase-locked loop out of lock</li><li>• <b>plm-p</b>—Path payload (signal) label mismatch</li><li>• <b>rfi-l</b>—Line remote failure indication</li><li>• <b>rfi-p</b>—Path remote failure indication</li><li>• <b>uneq-p</b>—Path unequipped</li></ul> <p>The remaining statements are explained separately. See <a href="#">CLI Explorer</a>.</p>
<b>Required Privilege Level</b>	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
<b>Related Documentation</b>	<ul style="list-style-type: none"><li>• <a href="#">Configuring SONET/SDH Defect Triggers on page 56</a></li></ul>

## vtmapping

<b>Syntax</b>	vtmapping (itu-t   klm);
<b>Hierarchy Level</b>	[edit chassis fpc <i>number</i> pic <i>number</i> ], [edit interfaces <i>interface-name</i> sonet-options]
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4.
<b>Description</b>	<p>For the Channelized STM1 IQ PIC or Channelized STM1 PIC, configure virtual tributary mapping.</p> <p>For the Channelized STM1 PIC, you configure virtual tributary mapping at the [edit chassis fpc <i>number</i> pic <i>number</i>] hierarchy level.</p>
	<div>  <p><b>NOTE:</b> The vtmapping statement is not supported for cau4 interfaces on the Channelized OC3/STM1 (Multi-Rate) Circuit Emulation MIC with SFP (H).</p> </div>
<b>Options</b>	<p>itu-t—International Telephony Union standard.</p> <p>klm—KLM standard.</p> <p><b>Default:</b> klm</p>
<b>Required Privilege Level</b>	<p>interface—To view this statement in the configuration.</p> <p>interface-control—To add this statement to the configuration.</p>
<b>Related Documentation</b>	<ul style="list-style-type: none"> <li>Configuring Virtual Tributary Mapping of Channelized STM1 Interfaces</li> <li>Configuring the Junos OS to Support Channelized STM1 Interface Virtual Tributary Mapping</li> </ul>

## working-circuit

---

<b>Syntax</b>	<code>working-circuit <i>group-name</i>;</code>
<b>Hierarchy Level</b>	[edit interfaces <i>interface-name</i> sonet-options <a href="#">aps</a> ]
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4.
<b>Description</b>	Configure the working router in an APS circuit pair.
<b>Options</b>	<i>group-name</i> —Circuit's group name.
<b>Required Privilege Level</b>	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
<b>Related Documentation</b>	<ul style="list-style-type: none"><li>• <a href="#">Configuring Basic Automatic Protect Switching on page 64</a></li><li>• <a href="#">protect-circuit on page 225</a></li></ul>

## z0-increment

---

<b>Syntax</b>	<code>(z0-increment   no-z0-increment);</code>
<b>Hierarchy Level</b>	[edit interfaces <i>interface-name</i> sonet-options]
<b>Release Information</b>	Statement introduced before Junos OS Release 7.4.
<b>Description</b>	Configure an incremental STM ID rather than a static one.
<b>Required Privilege Level</b>	interface—To view this statement in the configuration. interface-control—To add this statement to the configuration.
<b>Related Documentation</b>	<ul style="list-style-type: none"><li>• <a href="#">Configuring an Incrementing STM ID to Interoperate with Older Equipment in SDH Mode on page 19</a></li><li>• <a href="#">sonet-options on page 231</a></li></ul>

## CHAPTER 10

# Operational Commands

- `show aps`
- `show interfaces (Aggregated SONET/SDH)`
- `show interfaces (SONET/SDH)`
- `show interfaces diagnostics optics (SONET)`

## show aps

---

<b>Syntax</b>	<code>show aps</code> <code>&lt;brief   detail   extensive   summary&gt;</code> <code>&lt;group <i>group</i>   interface <i>so-fpc/pic/port</i>&gt;</code>
<b>Release Information</b>	Command introduced before Junos OS Release 7.4.
<b>Description</b>	Display information about Automatic Protection Switching (APS) for SONET configurations and about Multiplex Section Protection (MSP) for SDH configurations.
<b>Options</b>	<b>none</b> —(Same as <b>brief</b> ) Display brief information about APS or MSP for all groups and SONET/SDH interfaces.  <b>brief   detail   extensive   summary</b> —(Optional) Display the specified level of output.  <b>group <i>group</i></b> —(Optional) Display APS or MSP information for the specified group.  <b>interface <i>so-fpc/pic/port</i></b> —(Optional) Display APS information for the specified SONET/SDH interface.
<b>Required Privilege Level</b>	view
<b>Related Documentation</b>	<ul style="list-style-type: none"><li>• <a href="#">Automatic Protection Switching and Multiplex Section Protection Overview on page 60</a></li></ul>
<b>List of Sample Output</b>	<a href="#">show aps on page 244</a> <a href="#">show aps brief on page 244</a> <a href="#">show aps detail on page 244</a> <a href="#">show aps extensive on page 245</a>
<b>Output Fields</b>	<a href="#">Table 27 on page 243</a> lists the output fields for the <b>show aps</b> command. Output fields are listed in the approximate order in which they appear.

Table 27: show aps Output Fields

Field Name	Field Description	Level of Output
<b>Interface</b>	Name of the SONET/SDH interface.	All levels
<b>Group</b>	Group name.	All levels
<b>Circuit</b>	Circuit type: <b>Working</b> or <b>Protect</b> .	All levels
<b>Intf state</b>	<p>State of the circuit and interface in the format <i>circuit-state</i>, <i>interface-state</i>:</p> <p>For <i>circuit-state</i>:</p> <ul style="list-style-type: none"> <li>• <b>enabled</b></li> <li>• <b>disabled</b></li> <li>• <b>invalid</b></li> <li>• <b>unknown</b></li> </ul> <p>For <i>interface-state</i>:</p> <ul style="list-style-type: none"> <li>• <b>admin down</b></li> <li>• <b>degraded</b></li> <li>• <b>down</b></li> <li>• <b>invalid</b></li> <li>• <b>nonexistent</b></li> <li>• <b>unknown</b></li> <li>• <b>up</b></li> </ul>	All levels
<b>Neighbor</b>	Address and state of neighbor interface. If the working and protect interfaces are on the same router, the neighbor address is displayed as <b>0.0.0.0</b> .	<b>detail extensive</b>
<b>adj</b>	<p>State of the neighbor adjacency:</p> <ul style="list-style-type: none"> <li>• <b>Down</b></li> <li>• <b>Init</b></li> <li>• <b>Invalid</b></li> <li>• <b>Unknown</b></li> <li>• <b>Up</b></li> </ul>	<b>detail extensive</b>
<b>neighbor interface</b>	State of the neighbor interface: <b>enabled</b> or <b>disabled</b> .	<b>detail extensive</b>
<b>dead</b>	Number of seconds before the neighbor is declared dead	<b>detail extensive</b>
<b>Channel state</b>	Circuit that has been selected: <b>Working</b> or <b>Protect</b> . On SDH configurations using Multiplex Section Protection (MSP), the APS Annex B (G.841) Lockout status is also shown in <b>extensive</b> output.	<b>detail extensive</b>
<b>Local-mode</b>	Mode in which the local router is configured to interoperate with SONET line-terminating equipment (LTE): <b>unidirectional</b> or <b>bidirectional</b> . The parenthetical value represents the mode type in the K2 byte.	<b>extensive</b>

Table 27: show aps Output Fields (*continued*)

Field Name	Field Description	Level of Output
<b>neighbor-mode</b>	Mode in which the neighboring device is operating: <b>unidirectional</b> or <b>bidirectional</b> . The parenthetical value represents the mode type in the K2 byte.	<b>extensive</b>
<b>Protect circuit is on</b>	Interface name of the APS protect circuit, displayed when both the working circuit and protect circuit are on the same router.	<b>detail extensive</b>
<b>Working circuit is on</b>	Interface name of the APS working circuit, displayed when both the working circuit and protect circuit are on the same router.	<b>detail extensive</b>
<b>Req K1</b>	Value of the SONET/SDH K1 byte requested to be transmitted by this circuit.	<b>extensive</b>
<b>rcv K1</b>	Value of the SONET/SDH K1 byte received on this interface. (Valid only on the protect circuit.)	<b>extensive</b>
<b>xmit K1</b>	Value of the SONET/SDH K1 byte being transmitted on this interface. (Valid only on the protect circuit.)	<b>extensive</b>
<b>nbr K1</b>	Value of the SONET/SDH K1 byte requested to be transmitted by the neighbor.	<b>extensive</b>
<b>nbr paired req</b>	Nonzero if the neighbor is requesting a particular K1 value because of a change in the paired circuit.	<b>extensive</b>
<b>Revert time</b>	Configured time to wait after the working circuit has become functional before making the working circuit active again.	<b>extensive</b>
<b>neighbor revert time</b>	Configured time, on the neighbor interface, to wait after the working circuit has again become functional before making the working circuit active again.	<b>extensive</b>
<b>Hello due in</b>	Time until the next hello packet is sent.	<b>extensive</b>

## Sample Output

### show aps

```

user@host> show aps
Interface  Group          Circuit  Intf state
so-0/0/0   aviva-aps      Working  enabled, up
so-0/0/1   aviva-aps      Protect  disabled, up

```

### show aps brief

The output for the **show aps brief** command is identical to that for the **show aps** command. For sample output, see [show aps on page 244](#).

### show aps detail

```

user@host> show aps detail
Interface  Group          Circuit  Intf state
so-0/0/0   aviva-aps      Working  enabled, up

```



```

Neighbor 0.0.0.0, adj up, neighbor interface disabled, dead 2.987
so-0/0/1    aviva-aps                Protect disabled, up
Neighbor 0.0.0.0, adj up, neighbor interface enabled, dead 2.147

```

### show aps extensive

The following sample shows output from a SONET configuration:

```

user@host> show aps extensive
Interface  Group                      Circuit  Intf state
so-0/0/0   aviva-aps                      Working  enabled, up
Neighbor 0.0.0.0, adj up, neighbor interface disabled, dead 2.511
Channel state Working
Protect circuit is on interface so-0/0/1
Local-mode bidirectional(5), neighbor-mode bidirectional(5)
Req K1 0x00, rcv K1 0x00, xmit K1 0x00, nbr K1 0x00, nbr paired req 0
Revert time 0, neighbor revert time 0
Hello due in 0.055
so-0/0/1   aviva-aps                      Protect disabled, up
Neighbor 0.0.0.0, adj up, neighbor interface enabled, dead 2.230
Channel state Working
Working circuit is on interface so-0/0/0
Local-mode bidirectional(5), neighbor-mode bidirectional(5)
Req K1 0x00, rcv K1 0x00, xmit K1 0x00, nbr K1 0x00, nbr paired req 0
Revert time 0, neighbor revert time 0
Hello due in 0.416

```

The following sample shows output from an SDH configuration:

```

user@host> show aps extensive
Interface  Group                      Circuit  Intf state
cstm4-1/1/0 TO_MALIBU                      Working  enabled, up
Neighbor 0.0.0.0, adj up, neighbor interface disabled, dead 2.833
Channel state Working, annex-b, lockout
Protect circuit is on interface cstm4-1/2/0
Local-mode bidirectional(5), neighbor-mode bidirectional(5)
Req K1 0x00, rcv K1 0x00, xmit K1 0x00, nbr K1 0x00
      , rcv K2 0x10, xmit K2 0x10, nbr paired req 0
Wait to restore time 30, neighbor wait to restore time 30
Hello due in 0.945
cstm4-1/2/0 TO_MALIBU                      Protect disabled, up
Neighbor 0.0.0.0, adj up, neighbor interface enabled, dead 2.955
Channel state Working, annex-b
Working circuit is on interface cstm4-1/1/0
Local-mode bidirectional(5), neighbor-mode bidirectional(5)
Req K1 0x00, rcv K1 0x00, xmit K1 0x00, nbr K1 0x00
      , rcv K2 0x10, xmit K2 0x10, nbr paired req 0
Wait to restore time 30, neighbor wait to restore time 30
Hello due in 0.735

```

## show interfaces (Aggregated SONET/SDH)

<b>Syntax</b>	<pre>show interfaces <i>asnumber</i> &lt;brief   detail   extensive   terse&gt; &lt;descriptions&gt; &lt;media&gt; &lt;snmp-index <i>snmp-index</i>&gt; &lt;statistics&gt;</pre>
<b>Release Information</b>	Command introduced before Junos OS Release 7.4.
<b>Description</b>	(M Series and T Series routers only) Display status information about the specified aggregated SONET/SDH interface.
<b>Options</b>	<p><b><i>asnumber</i></b>—Display standard information about the specified aggregated SONET/SDH interface.</p> <p><b><i>brief   detail   extensive   terse</i></b>—(Optional) Display brief, detail, or extensive information about the interface.</p> <p><b><i>descriptions</i></b>—(Optional) Display interface description strings.</p> <p><b><i>media</i></b>—(Optional) Display media-specific information about network interfaces.</p> <p><b><i>snmp-index snmp-index</i></b>—(Optional) Display information for the specified SNMP index of the interface.</p> <p><b><i>statistics</i></b>—(Optional) Display static interface statistics.</p>
<b>Required Privilege Level</b>	view
<b>Related Documentation</b>	<ul style="list-style-type: none"> <li>• <a href="#">Understanding Aggregated SONET/SDH Interfaces on page 93</a></li> </ul>
<b>List of Sample Output</b>	<p><a href="#">show interfaces (Aggregated SONET) on page 250</a></p> <p><a href="#">show interfaces brief (Aggregated SONET) on page 250</a></p> <p><a href="#">show interfaces detail (Aggregated SONET) on page 250</a></p> <p><a href="#">show interfaces extensive (Aggregated SONET) on page 251</a></p>
<b>Output Fields</b>	Table 28 on page 246 lists the output fields for the <b>show interfaces</b> (aggregated SONET/SDH) command. Output fields are listed in the approximate order in which they appear.

Table 28: Aggregated SONET/SDH show interfaces Output Fields

Field Name	Field Description	Level of Output
Physical Interface		

Table 28: Aggregated SONET/SDH show interfaces Output Fields (*continued*)

Field Name	Field Description	Level of Output
<b>Physical interface</b>	Name of the physical interface.	All levels
<b>Enabled</b>	State of the interface. Possible values are described in the “Enabled Field” section under <i>Common Output Fields Description</i> .	All levels
<b>Interface index</b>	Physical interface's index number, which reflects its initialization sequence.	<b>detail extensive</b> none
<b>SNMP ifIndex</b>	SNMP index number for the physical interface.	<b>detail extensive</b> none
<b>Generation</b>	Unique number for use by Juniper Networks technical support only.	<b>detail extensive</b>
<b>Link-level type</b>	Encapsulation being used on the physical interface.	All levels
<b>MTU</b>	MTU size on the physical interface.	All levels
<b>Speed</b>	Speed at which the interface is running.	All levels
<b>Minimum links needed</b>	Number of child links that must be operational for the aggregated interface to be operational.	<b>detail extensive</b> none
<b>Device flags</b>	Information about the physical device. Possible values are described in the “Device Flags” section under <i>Common Output Fields Description</i> .	All levels
<b>Interface flags</b>	Information about the interface. Possible values are described in the “Interface Flags” section under <i>Common Output Fields Description</i> .	All levels
<b>Link flags</b>	Information about the link. Possible values are described in the “Link Flags” section under <i>Common Output Fields Description</i> .	All levels
<b>Keepalive settings</b>	(PPP and HDLC) Configured settings for keepalives. <ul style="list-style-type: none"> <li><b>interval seconds</b>—The time in seconds between successive keepalive requests. The range is <b>10</b> seconds through <b>32,767</b> seconds, with a default of <b>10</b> seconds.</li> <li><b>up-count number</b>—The number of keepalive packets a destination must receive to change a link's status from down to up. The range is <b>1</b> through <b>255</b>, with a default of <b>1</b>.</li> <li><b>down-count number</b>—The number of keepalive packets a destination must fail to receive before the network takes a link down. The range is <b>1</b> through <b>255</b>, with a default of <b>3</b>.</li> </ul>	All levels
<b>Last flapped</b>	Date, time, and how long ago the interface went from down to up. The format is <b>Last flapped: year-month-day hour:minute:second timezone (hour:minute:second ago)</b> . For example, <b>Last flapped: 2002-04-26 10:52:40 PDT (04:33:20 ago)</b> .	<b>detail extensive</b> none
<b>Input rate</b>	Input rate in bits per second (bps) and packets per second (pps).	None specified
<b>Output rate</b>	Output rate in bps and pps.	None specified

Table 28: Aggregated SONET/SDH show interfaces Output Fields (*continued*)

Field Name	Field Description	Level of Output
<b>Statistics last cleared</b>	Time when the statistics for the interface were last set to zero.	<b>detail extensive</b>
<b>Traffic statistics</b>	<p>Number of bytes and packets received and transmitted on the physical interface, and the traffic rate in bits per seconds (bps).</p> <ul style="list-style-type: none"> <li>• <b>Input bytes</b>—Number of bytes received on the interface.</li> <li>• <b>Output bytes</b>—Number of bytes transmitted on the interface.</li> <li>• <b>Input packets</b>—Number of packets received on the interface.</li> <li>• <b>Output packets</b>—Number of packets transmitted on the interface.</li> </ul>	<b>detail extensive</b>
<b>Input errors</b>	<p>Input errors on the interface whose definitions are as follows:</p> <ul style="list-style-type: none"> <li>• <b>Errors</b>—Sum of the incoming frame aborts and FCS errors.</li> <li>• <b>Drops</b>—Number of packets dropped by the input queue of the I/O Manager ASIC. If the interface is saturated, this number increments once for every packet that is dropped by the ASIC's RED mechanism.</li> <li>• <b>Framing errors</b>—Number of packets received with an invalid frame checksum (FCS).</li> <li>• <b>Runts</b>—Number of frames received that are smaller than the runt threshold.</li> <li>• <b>Giants</b>—Number of frames received that are larger than the giant threshold.</li> <li>• <b>Policed discards</b>—Number of frames that the incoming packet match code discarded because they were not recognized or not of interest. Usually, this field reports protocols that the Junos OS does not handle.</li> <li>• <b>Resource errors</b>—Sum of transmit drops.</li> </ul>	<b>extensive</b>
<b>Output errors</b>	<p>Output errors on the interface. The following paragraphs explain the counters whose meaning might not be obvious:</p> <ul style="list-style-type: none"> <li>• <b>Carrier transitions</b>—Number of times the interface has gone from <b>down</b> to <b>up</b>. This number does not normally increment quickly, increasing only when the cable is unplugged, the far-end system is powered down and up, or another problem occurs. If the number of carrier transitions increments quickly (perhaps once every 10 seconds), the cable, the far-end system, or the PIC is malfunctioning.</li> <li>• <b>Errors</b>—Sum of the outgoing frame aborts and FCS errors.</li> <li>• <b>Drops</b>—Number of packets dropped by the output queue of the I/O Manager ASIC. If the interface is saturated, this number increments once for every packet that is dropped by the ASIC's RED mechanism.</li> <li>• <b>MTU errors</b>—Number of packets whose size exceeds the MTU of the interface.</li> <li>• <b>Resource errors</b>—Sum of transmit drops.</li> </ul>	<b>extensive</b>
<b>Egress queues</b>	Total number of egress queues supported on the specified interface.	<b>detail extensive</b>
<b>Queue counters</b>	<p>CoS queue number and its associated user-configured forwarding class name.</p> <ul style="list-style-type: none"> <li>• <b>Queued packets</b>—Number of queued packets.</li> <li>• <b>Transmitted packets</b>—Number of transmitted packets.</li> <li>• <b>Dropped packets</b>—Number of packets dropped by the ASIC's RED mechanism.</li> </ul>	<b>extensive</b>

Table 28: Aggregated SONET/SDH show interfaces Output Fields (*continued*)

Field Name	Field Description	Level of Output
<b>Logical Interface</b>		
<b>Logical interface</b>	Name of the logical interface.	All levels
<b>Index</b>	Logical interface's index number (which reflects its initialization sequence).	<b>detail extensive none</b>
<b>SNMP ifIndex</b>	Logical interface's SNMP interface index number.	<b>detail extensive none</b>
<b>Generation</b>	Unique number for use by Juniper Networks technical support only.	<b>detail extensive</b>
<b>Flags</b>	Information about the logical interface. Possible values are described in the "Logical Interface Flags" section under <i>Common Output Fields Description</i> .	All levels
<b>Encapsulation</b>	Encapsulation on the logical interface.	All levels
<b>Bandwidth</b>	Interface bandwidth.	<b>detail extensive none</b>
<b>Statistics</b>	<p>Information about fragments and packets received and sent by the router. All references to traffic direction (input or output) are defined with respect to the router. Input fragments received by the router are assembled into input packets; output packets are segmented into output fragments for transmission out of the router.</p> <p>Statistics include input and output counts for packets, packets per second (pps), bytes, and bytes per second (Bps) for the following entities:</p> <ul style="list-style-type: none"> <li>• <b>Bundle</b>—Information about bundles.</li> <li>• <b>Link</b>—Information about links used in the multilink operation.</li> </ul>	<b>detail extensive none</b>
<b><i>protocol-family</i></b>	Protocol family configured on the logical interface. If the protocol is <b>inet</b> , the source and destination address are also displayed.	<b>brief</b>
<b>Protocol</b>	Protocol family configured on the logical interface.	<b>detail extensive none</b>
<b>MTU</b>	MTU size on the logical interface.	<b>detail extensive none</b>
<b>Flags</b>	Information about the protocol family flags. Possible values are described in the "Family Flags" section under <i>Common Output Fields Description</i> .	<b>detail extensive none</b>
<b>Generation</b>	Unique number for use by Juniper Networks technical support only.	<b>detail extensive</b>
<b>Route table</b>	Routing table in which the logical interface address is located. For example, <b>0</b> refers to the routing table <b>inet.0</b> .	<b>detail extensive</b>
<b>Addresses, Flags</b>	Information about the address flags. Possible values are described in the "Addresses Flags" section under <i>Common Output Fields Description</i> .	<b>detail extensive none</b>
<b>Destination</b>	IP address of the remote side of the connection.	<b>detail extensive none</b>
<b>Local</b>	IP address of the logical interface.	<b>detail extensive none</b>

Table 28: Aggregated SONET/SDH show interfaces Output Fields (*continued*)

Field Name	Field Description	Level of Output
<b>Broadcast</b>	Broadcast address.	detail extensive none
<b>Generation</b>	Unique number for use by Juniper Networks technical support only.	detail extensive
<b>Route table</b>	Routing table in which the logical interface address is located. For example, 0 refers to the routing table inet.0.	detail extensive

## Sample Output

### show interfaces (Aggregated SONET)

```

user@host> show interfaces as0
Physical interface: as0, Enabled, Physical link is Up
  Interface index: 149, SNMP ifIndex: 45
  Link-level type: PPP, MTU: 4474, Speed: 466560kbps, Minimum links needed: 1
  Device flags   : Present Running
  Interface flags: SNMP-Traps Internal: 0x4000
  Link flags     : Keepalives
  Keepalive settings: Interval 10 seconds, Up-count 1, Down-count 3
  Last flapped   : Never
  Input rate     : 216 bps (1 pps)
  Output rate    : 48 bps (0 pps)

Logical interface as0.0 (Index 79) (SNMP ifIndex 55)
  Flags: Point-To-Point SNMP-Traps 0x4000 Encapsulation: PPP
  Bandwidth: 311040kbps
  Statistics          Packets          pps          Bytes          bps
  Bundle:
    Input :           1178             1          11772          176
    Output:              0             0              0              0
  Protocol inet, MTU: 4470
  Flags: None
  Addresses, Flags: Is-Preferred Is-Primary
    Destination: 10.100.1.1, Local: 10.100.1.2

```

### show interfaces brief (Aggregated SONET)

```

user@host> show interfaces as0 brief
Physical interface: as0, Enabled, Physical link is Up
  Link-level type: PPP, MTU: 4474, Speed: 466560kbps
  Device flags   : Present Running
  Interface flags: SNMP-Traps Internal: 0x4000
  Link flags     : Keepalives
  Keepalive settings: Interval 10 seconds, Up-count 1, Down-count 3

Logical interface as0.0
  Flags: Point-To-Point SNMP-Traps 0x4000 Encapsulation: PPP
  inet 10.100.1.2    --> 10.100.1.1

```

### show interfaces detail (Aggregated SONET)

```

user@host> show interfaces as0 detail

```

```

Physical interface: as0, Enabled, Physical link is Up
Interface index: 149, SNMP ifIndex: 45, Generation: 32
Link-level type: PPP, MTU: 4474, Speed: 466560kbps, Minimum links needed: 1
Device flags   : Present Running
Interface flags: SNMP-Traps Internal: 0x4000
Link flags     : Keepalives
Keepalive settings: Interval 10 seconds, Up-count 1, Down-count 3
Last flapped   : Never
Statistics last cleared: Never
Traffic statistics:
Input bytes   :          15888          272 bps
Output bytes  :          6189          48 bps
Input packets :          1547           2 pps
Output packets:          393           0 pps
Egress queues: 4 supported, 4 in use
Queue counters:      Queued packets  Transmitted packets      Dropped packets

  0 best-effort          0              0              0
  1 expedited-fo          0              0              0
  2 assured-forw          0              0              0
  3 network-cont    196806          196806              0

Logical interface as0.0 (Index 79) (SNMP ifIndex 55) (Generation 18)
Flags: Point-To-Point SNMP-Traps 0x4000 Encapsulation: PPP
Bandwidth: 311040kbps
Statistics      Packets      pps      Bytes      bps
Bundle:
  Input :          1334          2      13332      232
  Output:           0          0           0           0
Link:
  so-0/0/0.0 <-- down
    Input :           0           0           0           0
    Output:           0           0           0           0
  so-0/0/1.0
    Input :          541          1      5406      120
    Output:           0           0           0           0
  so-0/0/2.0
    Input :          793          1      7926      112
    Output:           0           0           0           0
Protocol inet, MTU: 4470, Generation: 38, Route table: 0
Flags: None
Addresses, Flags: Is-Preferred Is-Primary
  Destination: 10.100.1.1, Local: 10.100.1.2, Broadcast: Unspecified,
  Generation: 40

```

### show interfaces extensive (Aggregated SONET)

```

userhost1> show interfaces as0 extensive
Physical interface: as0, Enabled, Physical link is Up
Interface index: 149, SNMP ifIndex: 45, Generation: 32
Link-level type: PPP, MTU: 4474, Speed: 466560kbps, Minimum links needed: 1
Device flags   : Present Running
Interface flags: SNMP-Traps Internal: 0x4000
Link flags     : Keepalives
Keepalive settings: Interval 10 seconds, Up-count 1, Down-count 3
Last flapped   : Never
Statistics last cleared: Never

```

```

Traffic statistics:
Input bytes :          17562          136 bps
Output bytes :          6862          72 bps
Input packets:          1710           1 pps
Output packets:          436           0 pps
Input errors:
  Errors: 0, Drops: 0, Framing errors: 0, Runts: 0, Giants: 0,
  Policed discards: 0, Resource errors: 0
Output errors:
  Carrier transitions: 0, Errors: 0, Drops: 0, MTU errors: 0,
  Resource errors: 0
Egress queues: 4 supported, 4 in use
Queue counters:      Queued packets  Transmitted packets      Dropped packets

  0 best-effort              0              0              0
  1 expedited-fo             0              0              0
  2 assured-forw             0              0              0
  3 network-cont            196848            196848            0

```

```

Logical interface as0.0 (Index 79) (SNMP ifIndex 55) (Generation 18)
Flags: Point-To-Point SNMP-Traps 0x4000 Encapsulation: PPP
Bandwidth: 311040kbps
Statistics      Packets      pps      Bytes      bps
Bundle:
  Input :        1475         1      14742      136
  Output:         0         0         0         0
Link:
  so-0/0/0.0 <-- down
    Input :         0         0         0         0
    Output:         0         0         0         0
  so-0/0/1.0
    Input :        598         0      5976         24
    Output:         0         0         0         0
  so-0/0/2.0
    Input :        877         1      8766        112
    Output:         0         0         0         0
Protocol inet, MTU: 4470, Generation: 38, Route table: 0
Flags: None
Addresses, Flags: Is-Preferred Is-Primary
  Destination: 10.100.1.1, Local: 10.100.1.2, Broadcast: Unspecified,
  Generation: 40

```



## show interfaces (SONET/SDH)

<b>Syntax</b>	<pre>show interfaces <i>so-fpc/pic/port</i> &lt;brief   detail   extensive   terse&gt; &lt;descriptions&gt; &lt;media&gt; &lt;snmp-index <i>snmp-index</i>&gt; &lt;statistics&gt;</pre>
<b>Release Information</b>	Command introduced before Junos OS Release 7.4.
<b>Description</b>	(M Series and T Series routers only) Display status information about the specified SONET/SDH interface.
<b>Options</b>	<p><i>so-fpc/pic/port</i>—Display standard information about the specified SONET/SDH interface.</p> <p><i>brief   detail   extensive   terse</i>—(Optional) Display the specified level of output.</p> <p><i>descriptions</i>—(Optional) Display interface description strings.</p> <p><i>media</i>—(Optional) Display media-specific information about network interfaces.</p> <p><i>snmp-index snmp-index</i>—(Optional) Display information for the specified SNMP index of the interface.</p> <p><i>statistics</i>—(Optional) Display static interface statistics.</p>
<b>Required Privilege Level</b>	view
<b>Related Documentation</b>	<ul style="list-style-type: none"> <li>• <a href="#">SONET/SDH Interfaces Overview on page 3</a></li> </ul>
<b>List of Sample Output</b>	<p><a href="#">show interfaces (SDH Mode, PPP) on page 266</a></p> <p><a href="#">show interfaces brief (SDH Mode, PPP) on page 267</a></p> <p><a href="#">show interfaces detail (SDH Mode, PPP) on page 267</a></p> <p><a href="#">show interfaces extensive (SDH Mode, PPP) on page 268</a></p> <p><a href="#">show interfaces brief (SONET Mode, Frame Relay) on page 270</a></p> <p><a href="#">show interfaces (SONET Mode, Frame Relay) on page 270</a></p> <p><a href="#">show interfaces detail (SONET Mode, Frame Relay) on page 271</a></p> <p><a href="#">show interfaces extensive (SONET Mode, Frame Relay) on page 273</a></p> <p><a href="#">show interfaces extensive (OC768-over-4xOC192 Mode) on page 275</a></p> <p><a href="#">show interfaces detail (IPv6 Tracking) on page 278</a></p> <p><a href="#">show interfaces (Shared Interface) on page 279</a></p>
<b>Output Fields</b>	<a href="#">Table 29 on page 254</a> lists the output fields for the <b>show interfaces</b> (SONET/SDH) command. Output fields are listed in the approximate order in which they appear.

Table 29: SONET/SDH show interfaces Output Fields

Field Name	Field Description	Level of Output
<b>Physical Interface</b>		
<b>Physical interface</b>	Name of the physical interface.	All levels
<b>Enabled</b>	State of the interface. Possible values are described in the “Enabled Field” section under <i>Common Output Fields Description</i> .	All levels
<b>Interface index</b>	Physical interface's index number, which reflects its initialization sequence.	<b>detail extensive</b> none
<b>SNMP ifIndex</b>	SNMP index number for the physical interface.	<b>detail extensive</b> none
<b>Generation</b>	Unique number for use by Juniper Networks technical support only.	<b>detail extensive</b>
<b>Link-level type</b>	Encapsulation being used on the physical interface.	All levels
<b>MTU</b>	MTU size on the physical interface.	All levels
<b>Clocking</b>	SONET/SDH reference clock source: <b>Internal</b> or <b>External</b> . Clocking is configured and displayed only for channel 0.	All levels
<b>Framing mode</b>	Framing mode: <b>SONET</b> or <b>SDH</b> .	All levels
<b>Speed</b>	Speed at which the interface is running.	All levels
<b>Loopback</b>	Whether loopback is enabled and the type of loopback ( <b>local</b> or <b>remote</b> ).	All levels
<b>FCS</b>	Frame check sequence on the interface (either <b>16</b> or <b>32</b> ). The default is <b>16</b> bits.	All levels
<b>Payload scrambler</b>	Whether payload scrambling is enabled.	All levels
<b>Device flags</b>	Information about the physical device. Possible values are described in the “Device Flags” section under <i>Common Output Fields Description</i> .	All levels
<b>Interface flags</b>	Information about the interface. Possible values are described in the “Interface Flags” section under <i>Common Output Fields Description</i> .	All levels
<b>Shared-interface</b>	Indicates whether the routing domain is the owner or non-owner of the shared interface. If the routing domain is the Root System Domain (RSD), the value is <b>Owner</b> . If the routing domain is a Protected System Domain (PSD) under the RSD, the value is <b>Non-owner</b> .	All levels
<b>Link flags</b>	Information about the link. Possible values are described in the “Link Flags” section under <i>Common Output Fields Description</i> .	All levels

Table 29: SONET/SDH show interfaces Output Fields (*continued*)

Field Name	Field Description	Level of Output
<b>ANSI or ITU LMI settings</b>	<p>(Frame Relay) Settings for Local Management Interface (LMI). The format is (ANSI or ITU) LMI settings: <i>value</i>, <i>value</i>... <i>xx</i> seconds, where <i>value</i> can be:</p> <ul style="list-style-type: none"> <li>• <b>n391dte</b>—DTE full status polling interval (1-255)</li> <li>• <b>n392dce</b>—DCE error threshold (1-10)</li> <li>• <b>n392dte</b>—DTE error threshold (1-10)</li> <li>• <b>n393dce</b>—DCE monitored event count (1-10)</li> <li>• <b>n393dte</b>—DTE monitored event count (1-10)</li> <li>• <b>t391dte</b>—DTE polling timer (5-30 seconds)</li> <li>• <b>t392dce</b>—DCE polling verification timer (5-30 seconds)</li> </ul>	All levels
<b>LMI</b>	Input: <i>value</i> ( <i>hh:mm:ss ago</i> ), Output: <i>value</i> ( <i>hh:mm:ss ago</i> )	<b>brief</b> none
<b>LMI statistics</b>	<p>(Frame Relay) LMI packet statistics:</p> <ul style="list-style-type: none"> <li>• <b>Input</b>—Number of packets coming in on the interface (<i>nn</i>) and how much time has passed since the last packet arrived. The format is <b>Input: <i>nn</i> (last seen <i>hh:mm:ss ago</i>)</b>.</li> <li>• <b>Output</b>—Number of packets sent out on the interface (<i>nn</i>) and how much time has passed since the last packet was sent. The format is <b>Output: <i>nn</i> (last sent <i>hh:mm:ss ago</i>)</b>.</li> </ul>	<b>detail</b> extensive
<b>DTE statistics</b>	<p>(Frame Relay) Statistics about messages transmitted from the data terminal equipment (DTE) to the data circuit-terminating equipment (DCE):</p> <ul style="list-style-type: none"> <li>• <b>Enquiries sent</b>—Number of link status enquiries sent from the DTE to the DCE.</li> <li>• <b>Full enquiries sent</b>—Number of full enquiries sent from the DTE to the DCE.</li> <li>• <b>Enquiry responses received</b>—Number of enquiry responses received by the DTE from the DCE.</li> <li>• <b>Full enquiry responses received</b>—Number of full enquiry responses sent from the DTE to the DCE.</li> </ul>	<b>detail</b> extensive none
<b>DCE statistics</b>	<p>(Frame Relay) Statistics about messages transmitted from the DCE to the DTE:</p> <ul style="list-style-type: none"> <li>• <b>Enquiries received</b>—Number of enquiries received by the DCE from the DTE.</li> <li>• <b>Full enquiries received</b>—Number of full enquiries received by the DCE from the DTE.</li> <li>• <b>Enquiry responses sent</b>—Number of enquiry responses sent from the DCE to the DTE.</li> <li>• <b>Full enquiry responses sent</b>—Number of full enquiry responses sent from the DCE to the DTE.</li> </ul>	<b>detail</b> extensive none

Table 29: SONET/SDH show interfaces Output Fields (*continued*)

Field Name	Field Description	Level of Output
<b>Common statistics</b>	(Frame Relay) Statistics about messages sent between the DTE and the DCE: <ul style="list-style-type: none"> <li>• <b>Unknown messages received</b>—Number of received packets that do not fall into any category.</li> <li>• <b>Asynchronous updates received</b>—Number of link status peer changes received.</li> <li>• <b>Out-of-sequence packets received</b>—Number of packets for which the sequence of the packets received is different from the expected sequence.</li> <li>• <b>Keepalive responses timedout</b>—Number of keepalive responses that timed out when no LMI packet was reported for <b>n392dte</b> or <b>n393dce</b> intervals. (See <b>LMI settings</b>.)</li> </ul>	<b>detail extensive none</b>
<b>Nonmatching DCE-end DLCIs</b>	(Frame Relay. Displayed only from the DTE) Number of DLCIs configured from the DCE.	<b>detail extensive</b>
<b>Hold-times</b>	Current interface hold-time up and hold-time down, in milliseconds.	<b>detail extensive</b>
<b>Keepalive settings</b>	(PPP and HDLC) Configured settings for keepalives. <ul style="list-style-type: none"> <li>• <b>interval seconds</b>—The time in seconds between successive keepalive requests. The range is <b>10</b> seconds through <b>32,767</b> seconds, with a default of <b>10</b> seconds.</li> <li>• <b>down-count number</b>—The number of keepalive packets a destination must fail to receive before the network takes a link down. The range is <b>1</b> through <b>255</b>, with a default of <b>3</b>.</li> <li>• <b>up-count number</b>—The number of keepalive packets a destination must receive to change a link's status from down to up. The range is <b>1</b> through <b>255</b>, with a default of <b>1</b>.</li> </ul>	All levels
<b>Keepalive or Keepalive statistics</b>	(PPP and HDLC) Information about keepalive packets. <ul style="list-style-type: none"> <li>• <b>Input</b>—Number of keepalive packets received by PPP. <ul style="list-style-type: none"> <li>• <b>(last seen 00:00:00 ago)</b>—Time since the last keepalive packet was received, in the format <b>hh:mm:ss</b>.</li> </ul> </li> <li>• <b>Output</b>—Number of keepalive packets sent by PPP and how long ago the last keepalive packets were sent and received. <ul style="list-style-type: none"> <li>• <b>(last seen 00:00:00 ago)</b>—Time since the last keepalive packet was sent, in the format <b>hh:mm:ss</b>.</li> </ul> </li> </ul>	All levels
<b>LCP state</b>	(PPP) Link Control Protocol state. <ul style="list-style-type: none"> <li>• <b>Conf-ack-received</b>—Acknowledgement was received.</li> <li>• <b>Conf-ack-sent</b>—Acknowledgement was sent.</li> <li>• <b>Conf-req-sent</b>—Request was sent.</li> <li>• <b>Down</b>—LCP negotiation is incomplete (not yet completed or has failed).</li> <li>• <b>Not-configured</b>—LCP is not configured on the interface.</li> <li>• <b>Opened</b>—LCP negotiation is successful.</li> </ul>	<b>detail extensive none</b>

Table 29: SONET/SDH show interfaces Output Fields (*continued*)

Field Name	Field Description	Level of Output
<b>NCP state</b>	(PPP) Network Control Protocol state. <ul style="list-style-type: none"> <li>• <b>Conf-ack-received</b>—Acknowledgement was received.</li> <li>• <b>Conf-ack-sent</b>—Acknowledgement was sent.</li> <li>• <b>Conf-req-sent</b>—Request was sent.</li> <li>• <b>Down</b>—NCP negotiation is incomplete (not yet completed or has failed).</li> <li>• <b>Not-configured</b>—NCP is not configured on the interface.</li> <li>• <b>Opened</b>—NCP negotiation is successful.</li> </ul>	<b>detail extensive none</b>
<b>CHAP state</b>	(PPP) Displays the state of the Challenge Handshake Authentication Protocol (CHAP) during its transaction. <ul style="list-style-type: none"> <li>• <b>Chap-Chal-received</b>—Challenge was received but response not yet sent.</li> <li>• <b>Chap-Chal-sent</b>—Challenge was sent.</li> <li>• <b>Chap-Resp-received</b>—Response was received for the challenge sent, but CHAP has not yet moved into the <b>Success</b> state. (Most likely with RADIUS authentication.)</li> <li>• <b>Chap-Resp-sent</b>—Response was sent for the challenge received.</li> <li>• <b>Closed</b>—CHAP authentication is incomplete.</li> <li>• <b>Failure</b>—CHAP authentication failed.</li> <li>• <b>Not-configured</b>—CHAP is not configured on the interface.</li> <li>• <b>Success</b>—CHAP authentication was successful.</li> </ul>	<b>detail extensive none</b>
<b>CoS queues</b>	Number of CoS queues configured.	<b>detail extensive none</b>
<b>Last flapped</b>	Date, time, and how long ago the interface went from down to up. The format is <b>Last flapped: year-month-day hour:minute:second timezone (hour:minute:second ago)</b> . For example, <b>Last flapped: 2002-04-26 10:52:40 PDT (04:33:20 ago)</b> .	<b>detail extensive none</b>
<b>Input rate</b>	Input rate in bits per second (bps) and packets per second (pps).	None specified
<b>Output rate</b>	Output rate in bps and pps.	None specified
<b>Statistics last cleared</b>	Time when the statistics for the interface were last set to zero.	<b>detail extensive</b>
<b>Traffic statistics</b>	Number of bytes and packets received and transmitted on the physical interface, and the traffic rate in bits per seconds (bps). <ul style="list-style-type: none"> <li>• <b>Input bytes</b>—Number of bytes received on the interface.</li> <li>• <b>Output bytes</b>—Number of bytes transmitted on the interface.</li> <li>• <b>Input packets</b>—Number of packets received on the interface.</li> <li>• <b>Output packets</b>—Number of packets transmitted on the interface.</li> </ul>	<b>detail extensive</b>

Table 29: SONET/SDH show interfaces Output Fields (*continued*)

Field Name	Field Description	Level of Output
<b>Label-switched interface (LSI) traffic statistics</b>	<p>(Frame Relay) LSI traffic statistics:</p> <ul style="list-style-type: none"> <li><b>Input bytes</b>—Number of bytes and speed, in bits per second (bps), received on the interface.</li> <li><b>Output packets</b>—Number of packets and speed, in bps, transmitted on the interface.</li> </ul>	<b>extensive</b>
<b>Input errors</b>	<p>Input errors on the interface whose definitions are as follows:</p> <ul style="list-style-type: none"> <li><b>Errors</b>—Sum of the incoming frame aborts and FCS errors.</li> <li><b>Drops</b>—Number of packets dropped by the input queue of the I/O Manager ASIC. If the interface is saturated, this number increments once for every packet that is dropped by the ASIC's RED mechanism.</li> <li><b>Framing errors</b>—Number of packets received with an invalid frame checksum (FCS).</li> <li><b>Runts</b>—Number of frames received that are smaller than the runt threshold.</li> <li><b>Giants</b>—Number of frames received that are larger than the giant threshold.</li> <li><b>Bucket Drops</b>—Drops resulting from the traffic load exceeding the interface transmit/receive leaky bucket configuration. The default is <b>off</b>.</li> <li><b>Policed discards</b>—Number of frames that the incoming packet match code discarded because they were not recognized or not of interest. Usually, this field reports protocols that the Junos OS does not handle.</li> <li><b>L3 incompletes</b>—Number of incoming packets discarded because they failed Layer 3 (usually IPv4) sanity checks of the header. For example, a frame with less than 20 bytes of available IP header is discarded.</li> <li><b>L2 channel errors</b>—Number of times the software did not find a valid logical interface for an incoming frame.</li> <li><b>L2 mismatch timeouts</b>—Number of malformed or short packets that caused the incoming packet handler to discard the frame as unreadable.</li> <li><b>HS link CRC errors</b>—Number of errors on the high-speed links between the ASICs responsible for handling the router interfaces.</li> <li><b>HS link FIFO overflows</b>—Number of FIFO overflows on the high-speed links between the ASICs responsible for handling the router interfaces.</li> </ul>	<b>extensive</b>

Table 29: SONET/SDH show interfaces Output Fields (*continued*)

Field Name	Field Description	Level of Output
<b>Output errors</b>	<p>Output errors on the interface. The following paragraphs explain the counters whose meaning might not be obvious:</p> <ul style="list-style-type: none"> <li>• <b>Carrier transitions</b>—Number of times the interface has gone from <b>down</b> to <b>up</b>. This number does not normally increment quickly, increasing only when the cable is unplugged, the far-end system is powered down and up, or another problem occurs. If the number of carrier transitions increments quickly (perhaps once every 10 seconds), the cable, the far-end system, or the PIC is malfunctioning.</li> <li>• <b>Errors</b>—Sum of the outgoing frame aborts and FCS errors.</li> <li>• <b>Drops</b>—Number of packets dropped by the output queue of the I/O Manager ASIC. If the interface is saturated, this number increments once for every packet that is dropped by the ASIC's RED mechanism.</li> <li>• <b>Aged packets</b>—Number of packets that remained in shared packet SDRAM so long that the system automatically purged them. The value in this field should never increment. If it does, it is most likely a software bug or possibly malfunctioning hardware.</li> <li>• <b>HS link FIFO underflows</b>—Number of FIFO underflows on the high-speed links between the ASICs responsible for handling the router interfaces.</li> <li>• <b>MTU errors</b>—Number of packets whose size exceeds the MTU of the interface.</li> </ul>	<b>extensive</b>
<b>IPv6 transit statistics</b>	<p>Number of transit bytes and packets received and transmitted on the physical interface if IPv6 statistics tracking is enabled.</p> <ul style="list-style-type: none"> <li>• <b>Input bytes</b>—Number of bytes received on the interface.</li> <li>• <b>Output bytes</b>—Number of bytes transmitted on the interface.</li> <li>• <b>Input packets</b>—Number of packets received on the interface.</li> <li>• <b>Output packets</b>—Number of packets transmitted on the interface.</li> </ul>	<b>detail extensive</b>
<b>Egress queues</b>	Total number of egress queues supported on the specified interface.	<b>detail extensive</b>
<b>Queue counters</b>	<p>CoS queue number and its associated user-configured forwarding class name.</p> <ul style="list-style-type: none"> <li>• <b>Queued packets</b>—Number of queued packets.</li> <li>• <b>Transmitted packets</b>—Number of transmitted packets.</li> <li>• <b>Dropped packets</b>—Number of packets dropped by the ASIC's RED mechanism.</li> </ul>	<b>extensive</b>
<b>SONET alarms</b> <b>SONET defects</b>	(SONET) SONET media-specific alarms and defects that prevents the interface from passing packets. When a defect persists for a certain period, it is promoted to an alarm. Based on the router configuration, an alarm can ring the red or yellow alarm bell on the router or light the red or yellow alarm LED on the craft interface. See these fields for possible alarms and defects: <b>SONET PHY</b> , <b>SONET section</b> , <b>SONET line</b> , and <b>SONET path</b> .	All levels
<b>Link</b>	(For 4-port OC192c PIC operating in OC768-over-4xOC192 mode) The link number. Errors and alarms are displayed for each link.	<b>extensive</b>

Table 29: SONET/SDH show interfaces Output Fields (*continued*)

Field Name	Field Description	Level of Output
<b>SONET PHY</b>	<p>Counts of specific SONET errors with detailed information.</p> <ul style="list-style-type: none"> <li>• <b>Seconds</b>—Number of seconds the defect has been active.</li> <li>• <b>Count</b>—Number of times that the defect has gone from inactive to active.</li> <li>• <b>State</b>—State of the error. State other than <b>OK</b> indicates a problem.</li> </ul> <p>Subfields are:</p> <ul style="list-style-type: none"> <li>• <b>PLL Lock</b>—Phase-locked loop</li> <li>• <b>PHY Light</b>—Loss of optical signal</li> </ul>	<b>extensive</b>
<b>SONET section</b>	<p>Counts of specific SONET errors with detailed information.</p> <ul style="list-style-type: none"> <li>• <b>Seconds</b>—Number of seconds the defect has been active.</li> <li>• <b>Count</b>—Number of times that the defect has gone from inactive to active.</li> <li>• <b>State</b>—State of the error. State other than <b>OK</b> indicates a problem.</li> </ul> <p>Subfields are:</p> <ul style="list-style-type: none"> <li>• <b>BIP-B1</b>—Bit interleaved parity for SONET section overhead</li> <li>• <b>SEF</b>—Severely errored framing</li> <li>• <b>LOL</b>—Loss of light</li> <li>• <b>LOF</b>—Loss of frame</li> <li>• <b>ES-S</b>—Errored seconds (section)</li> <li>• <b>SES-S</b>—Severely errored seconds (section)</li> <li>• <b>SEFS-S</b>—Severely errored framing seconds (section)</li> </ul>	<b>extensive</b>
<b>SONET line</b>	<p>Active alarms and defects, plus counts of specific SONET errors with detailed information.</p> <ul style="list-style-type: none"> <li>• <b>Seconds</b>—Number of seconds the defect has been active.</li> <li>• <b>Count</b>—Number of times that the defect has gone from inactive to active.</li> <li>• <b>State</b>—State of the error. State other than <b>OK</b> indicates a problem.</li> </ul> <p>Subfields are:</p> <ul style="list-style-type: none"> <li>• <b>BIP-B2</b>—Bit interleaved parity for SONET line overhead</li> <li>• <b>REI-L</b>—Remote error indication (near-end line)</li> <li>• <b>RDI-L</b>—Remote defect indication (near-end line)</li> <li>• <b>AIS-L</b>—Alarm indication signal (near-end line)</li> <li>• <b>BERR-SF</b>—Bit error rate fault (signal failure)</li> <li>• <b>BERR-SD</b>—Bit error rate defect (signal degradation)</li> <li>• <b>ES-L</b>—Errored seconds (near-end line)</li> <li>• <b>SES-L</b>—Severely errored seconds (near-end line)</li> <li>• <b>UAS-L</b>—Unavailable seconds (near-end line)</li> <li>• <b>ES-LFE</b>—Errored seconds (far-end line)</li> <li>• <b>SES-LFE</b>—Severely errored seconds (far-end line)</li> <li>• <b>UAS-LFE</b>—Unavailable seconds (far-end line)</li> </ul>	<b>extensive</b>



Table 29: SONET/SDH show interfaces Output Fields (*continued*)

Field Name	Field Description	Level of Output
<b>SONET path</b>	<p>Active alarms and defects, plus counts of specific SONET errors with detailed information.</p> <ul style="list-style-type: none"> <li>• <b>Seconds</b>—Number of seconds the defect has been active.</li> <li>• <b>Count</b>—Number of times that the defect has gone from inactive to active.</li> <li>• <b>State</b>—State of the error. State other than <b>OK</b> indicates a problem.</li> </ul> <p>Subfields are:</p> <ul style="list-style-type: none"> <li>• <b>BIP-B3</b>—Bit interleaved parity for SONET section overhead</li> <li>• <b>REI-P</b>—Remote error indication</li> <li>• <b>LOP-P</b>—Loss of pointer (path)</li> <li>• <b>AIS-P</b>—Path alarm indication signal</li> <li>• <b>RDI-P</b>—Path remote defect indication</li> <li>• <b>UNEQ-P</b>—Path unequipped</li> <li>• <b>PLM-P</b>—Path payload (signal) label mismatch</li> <li>• <b>ES-P</b>—Errored seconds (near-end STS path)</li> <li>• <b>SES-P</b>—Severely errored seconds (near-end STS path)</li> <li>• <b>UAS-P</b>—Unavailable seconds (near-end STS path)</li> <li>• <b>ES-PFE</b>—Errored seconds (far-end STS path)</li> <li>• <b>SES-PFE</b>—Severely errored seconds (far-end STS path)</li> <li>• <b>UAS-PFE</b>—Unavailable seconds (far-end STS path)</li> </ul>	<b>extensive</b>
<b>Received SONET overhead</b>  <b>Transmitted SONET overhead</b>	<p>Values of the received and transmitted SONET overhead:</p> <ul style="list-style-type: none"> <li>• <b>C2</b>—Signal label. Allocated to identify the construction and content of the STS-level SPE and for PDI-P.</li> <li>• <b>F1</b>—Section user channel byte. This byte is set aside for the purposes of users.</li> <li>• <b>K1 and K2</b>—These bytes are allocated for APS signaling for the protection of the multiplex section.</li> <li>• <b>J0</b>—Section trace. This byte is defined for STS-1 number 1 of an STS-<i>N</i> signal. Used to transmit a 1-byte fixed-length string or a 16-byte message so that a receiving terminal in a section can verify its continued connection to the intended transmitter.</li> <li>• <b>S1</b>—Synchronization status. The S1 byte is located in the first STS-1 of an STS-<i>N</i>.</li> <li>• <b>Z3 and Z4</b>—Allocated for future use.</li> </ul>	<b>extensive</b>
<b>SDH alarms</b>  <b>SDH defects</b>	<p>SDH media-specific defects that can prevent the interface from passing packets. When a defect persists for a certain period, it is promoted to an alarm. Based on the router configuration, an alarm can ring the red or yellow alarm bell on the router or light the red or yellow alarm LED on the craft interface. See these fields for possible alarms and defects: <b>SDH PHY</b>, <b>SDH regenerator section</b>, <b>SDH multiplex section</b>, and <b>SDH path</b>.</p>	All levels

Table 29: SONET/SDH show interfaces Output Fields (*continued*)

Field Name	Field Description	Level of Output
<b>SDH PHY</b>	<p>Active alarms and defects, plus counts of specific SDH errors with detailed information.</p> <ul style="list-style-type: none"> <li>• <b>Seconds</b>—Number of seconds the defect has been active.</li> <li>• <b>Count</b>—Number of times that the defect has gone from inactive to active.</li> <li>• <b>State</b>—State of the error. State other than <b>OK</b> indicates a problem.</li> </ul> <p>Subfields are:</p> <ul style="list-style-type: none"> <li>• <b>PLL Lock</b>—Phase-locked loop</li> <li>• <b>PHY Light</b>—Loss of optical signal</li> </ul>	<b>extensive</b>
<b>SDH regenerator section</b>	<p>Active alarms and defects, plus counts of specific SDH errors with detailed information.</p> <ul style="list-style-type: none"> <li>• <b>Seconds</b>—Number of seconds the defect has been active.</li> <li>• <b>Count</b>—Number of times that the defect has gone from inactive to active.</li> <li>• <b>State</b>—State of the error. State other than <b>OK</b> indicates a problem.</li> </ul> <p>Subfields are:</p> <ul style="list-style-type: none"> <li>• <b>RS-BIP8</b>—24-bit BIP for multiplex section overhead (B2 bytes)</li> <li>• <b>OOF</b>—Out of frame</li> <li>• <b>LOS</b>—Loss of signal</li> <li>• <b>LOF</b>—Loss of frame</li> <li>• <b>RS-ES</b>—Errored seconds (near-end regenerator section)</li> <li>• <b>RS-SES</b>—Severely errored seconds (near-end regenerator section)</li> <li>• <b>RS-SEFS</b>—Severely errored framing seconds (regenerator section)</li> </ul>	<b>extensive</b>
<b>SDH multiplex section</b>	<p>Active alarms and defects, plus counts of specific SDH errors with detailed information.</p> <ul style="list-style-type: none"> <li>• <b>Seconds</b>—Number of seconds the defect has been active.</li> <li>• <b>Count</b>—Number of times that the defect has gone from inactive to active.</li> <li>• <b>State</b>—State of the error. State other than <b>OK</b> indicates a problem.</li> </ul> <p>Subfields are:</p> <ul style="list-style-type: none"> <li>• <b>MS-BIP24</b>—8-bit BIP for high-order path overhead (B3 byte)</li> <li>• <b>MS-FEBE</b>—Far-end block error (multiplex section)</li> <li>• <b>MS-FERF</b>—Far-end remote fail (multiplex section)</li> <li>• <b>MS-AIS</b>—Alarm indication signal (multiplex section)</li> <li>• <b>BERR-SF</b>—Bit error rate fault (signal failure)</li> <li>• <b>BERR-SD</b>—Bit error rate defect (signal degradation)</li> <li>• <b>MS-ES</b>—Errored seconds (near-end multiplex section)</li> <li>• <b>MS-SES</b>—Severely errored seconds (near-end multiplex section)</li> <li>• <b>MS-UAS</b>—Unavailable seconds (near-end multiplex section)</li> <li>• <b>MS-ES-FE</b>—Errored seconds (far-end multiplex section)</li> <li>• <b>MS-SES-FE</b>—Severely errored seconds (far-end multiplex section)</li> <li>• <b>MS-UAS-FE</b>—Unavailable seconds (far-end multiplex section)</li> </ul>	<b>extensive</b>

Table 29: SONET/SDH show interfaces Output Fields (*continued*)

Field Name	Field Description	Level of Output
<b>SDH path</b>	<p>Active alarms and defects, plus counts of specific SDH errors with detailed information.</p> <ul style="list-style-type: none"> <li>• <b>Seconds</b>—Number of seconds the defect has been active.</li> <li>• <b>Count</b>—Number of times that the defect has gone from inactive to active.</li> <li>• <b>State</b>—State of the error. State other than <b>OK</b> indicates a problem.</li> </ul> <p>Subfields are:</p> <ul style="list-style-type: none"> <li>• <b>HP-BIP8</b>—8-bit BIP for regenerator section overhead (B1 byte)</li> <li>• <b>HP-FEBE</b>—Far-end block error (high-order path)</li> <li>• <b>HP-LOP</b>—Loss of pointer (high-order path)</li> <li>• <b>HP-AIS</b>—High-order-path alarm indication signal</li> <li>• <b>HP-FERF</b>—Far-end remote fail (high-order path)</li> <li>• <b>HP-UNEQ</b>—Unequipped (high-order path)</li> <li>• <b>HP-PLM</b>—Payload label mismatch (high-order path)</li> <li>• <b>HP-ES</b>—Errored seconds (near-end high-order path)</li> <li>• <b>HP-SES</b>—Severely errored seconds (near-end high-order path)</li> <li>• <b>HP-UAS</b>—Unavailable seconds (near-end high-order path)</li> <li>• <b>HP-ES-FE</b>—Errored seconds (far-end high-order path)</li> <li>• <b>HP-SES-FE</b>—Severely errored seconds (far-end high-order path)</li> <li>• <b>HP-UAS-FE</b>—Unavailable seconds (far-end high-order path)</li> </ul>	<b>extensive</b>
<b>Received SDH overhead</b>  <b>Transmitted SDH overhead</b>	<p>Values of the received and transmitted SONET overhead:</p> <ul style="list-style-type: none"> <li>• <b>C2</b>—Signal label. Allocated to identify the construction and content of the STS-level SPE and for PDI-P.</li> <li>• <b>F1</b>—Section user channel byte. This byte is set aside for the purposes of users.</li> <li>• <b>K1</b> and <b>K2</b>—These bytes are allocated for APS signaling for the protection of the multiplex section.</li> <li>• <b>J0</b>—Section trace. This byte is defined for STS-1 number 1 of an STS-<i>N</i> signal. Used to transmit a 1-byte fixed-length string or a 16-byte message so that a receiving terminal in a section can verify its continued connection to the intended transmitter.</li> <li>• <b>S1</b>—Synchronization status. The S1 byte is located in the first STS-1 of an STS-<i>N</i>.</li> <li>• <b>Z3</b> and <b>Z4</b>—Allocated for future use.</li> </ul>	<b>extensive</b>
<b>Received path trace</b>  <b>Transmitted path trace</b>	<p>SONET/SDH interfaces allow path trace bytes to be sent inband across the SONET/SDH link. Juniper Networks and other router manufacturers use these bytes to help diagnose misconfigurations and network errors by setting the transmitted path trace message so that it contains the system hostname and name of the physical interface. The received path trace value is the message received from the router at the other end of the fiber. The transmitted path trace value is the message that this router transmits.</p>	<b>extensive</b>

Table 29: SONET/SDH show interfaces Output Fields (*continued*)

Field Name	Field Description	Level of Output
<b>HDLC configuration</b>	Information about the HDLC configuration. <ul style="list-style-type: none"> <li>• <b>Policing bucket</b>—Configured state of the receiving policer.</li> <li>• <b>Shaping bucket</b>—Configured state of the transmitting shaper.</li> <li>• <b>Giant threshold</b>—Giant threshold programmed into the hardware.</li> <li>• <b>Runt threshold</b>—Runt threshold programmed into the hardware.</li> </ul>	<b>extensive</b>
<b>CoS information</b>	Information about the CoS queue for the physical interface. <ul style="list-style-type: none"> <li>• <b>CoS transmit queue</b>—Queue number and its associated user-configured forwarding class name.</li> <li>• <b>Bandwidth %</b>—Percentage of bandwidth allocated to the queue.</li> <li>• <b>Bandwidth bps</b>—Bandwidth allocated to the queue (in bps).</li> <li>• <b>Buffer %</b>—Percentage of buffer space allocated to the queue.</li> <li>• <b>Buffer usec</b>—Amount of buffer space allocated to the queue, in microseconds. This value is nonzero only if the buffer size is configured in terms of time.</li> <li>• <b>Priority</b>—Queue priority: <b>low</b> or <b>high</b>.</li> <li>• <b>Limit</b>—Displayed if rate limiting is configured for the queue. Possible values are <b>none</b> and <b>exact</b>. If <b>exact</b> is configured, the queue transmits only up to the configured bandwidth, even if excess bandwidth is available. If <b>none</b> is configured, the queue transmits beyond the configured bandwidth if bandwidth is available.</li> </ul>	<b>extensive</b>
<b>Packet Forwarding Engine configuration</b>	Information about the configuration of the Packet Forwarding Engine: <ul style="list-style-type: none"> <li>• <b>Destination slot</b>—FPC slot number.</li> <li>• <b>PLP byte</b>—Packet Level Protocol byte.</li> </ul>	<b>extensive</b>
<b>Logical Interface</b>		
<b>Logical interface</b>	Name of the logical interface.	All levels
<b>Index</b>	Logical interface index number, which reflects its initialization sequence.	<b>detail extensive none</b>
<b>SNMP ifIndex</b>	Logical interface SNMP interface index number.	<b>detail extensive none</b>
<b>Generation</b>	Unique number for use by Juniper Networks technical support only.	<b>detail extensive</b>
<b>Flags</b>	Information about the logical interface. Possible values are described in the "Logical Interface Flags" section under <i>Common Output Fields Description</i> .	All levels
<b>Encapsulation</b>	Encapsulation on the logical interface.	All levels
<b>PPP parameters</b>	The PPP loopback clear timer value.	<b>extensive</b>

Table 29: SONET/SDH show interfaces Output Fields (*continued*)

Field Name	Field Description	Level of Output
<b>Shared interface</b>	Provides the following information: <ul style="list-style-type: none"> <li>• <b>shared with</b>—(RSD only) Indicates which PSD owns the logical shared interface. For example, <b>psd3</b>.</li> <li>• <b>peer interface</b>—(PSD only) Lists the logical tunnel interface that peers with the logical shared interface. For example, <b>ut-2/1/0.2</b>.</li> <li>• <b>tunnel token</b>—Specifies the receive (RX) and transmit (TX) tunnel tokens. For example, <b>Rx: 5.519, Tx: 13.514</b>.</li> </ul>	All levels
<b>Input packets</b>	Number of packets received on the logical interface.	None specified
<b>Output packets</b>	Number of packets transmitted on the logical interface.	None specified
<b>Traffic statistics</b>	Total number of bytes and packets received and transmitted on the logical interface. These statistics are the sum of the local and transit statistics. When a burst of traffic is received, the value in the output packet rate field might briefly exceed the peak cell rate. It takes awhile (generally, less than 1 second) for this counter to stabilize.	<b>detail extensive</b>
<b>Local statistics</b>	Statistics for traffic received from and transmitted to the Routing Engine. When a burst of traffic is received, the value in the output packet rate field might briefly exceed the peak cell rate. It takes awhile (generally, less than 1 second) for this counter to stabilize.	<b>detail extensive</b>
<b>Transit statistics</b>	Statistics for traffic transiting the router. When a burst of traffic is received, the value in the output packet rate field might briefly exceed the peak cell rate. It takes awhile (generally, less than 1 second) for this counter to stabilize.	<b>detail extensive</b>
<b>Protocol</b>	Protocol family configured on the logical interface, such as <b>iso</b> , <b>inet6</b> , or <b>mpls</b> .	<b>detail extensive none</b>
<b><i>protocol-family</i></b>	Protocol family configured on the logical interface. If the protocol is <b>inet</b> , the IP address of the interface is also displayed.	<b>brief</b>
<b>Multilink bundle</b>	(If the logical interface is configured as part of a multilink bundle.) Interface name for the multilink bundle.	<b>detail extensive none</b>
<b>AS bundle</b>	(If the logical interface is configured as part of an aggregated SONET bundle.) AS bundle number.	<b>detail extensive</b>
<b>MTU</b>	MTU size on the logical interface.	<b>detail extensive none</b>
<b>Generation</b>	Unique number for use by Juniper Networks technical support only.	<b>detail extensive</b>
<b>Route table</b>	Routing table in which the logical interface address is located. For example, <b>0</b> refers to the routing table <b>inet.0</b> .	<b>detail extensive</b>
<b>Flags</b>	Information about the protocol family flags. Possible values are described in the “Family Flags” section under <i>Common Output Fields Description</i> .	<b>detail extensive none</b>

Table 29: SONET/SDH show interfaces Output Fields (*continued*)

Field Name	Field Description	Level of Output
<b>Addresses, Flags</b>	Information about the address flags. Possible values are described in the “Addresses Flags” section under <i>Common Output Fields Description</i> .	<b>detail extensive none</b>
<b>Destination</b>	IP address of the remote side of the connection.	<b>detail extensive none</b>
<b>Local</b>	IP address of the logical interface.	<b>detail extensive none</b>
<b>Broadcast</b>	Broadcast address of the interface.	<b>detail extensive none</b>
<b>DLCI</b>	<p>(Frame Relay) DLCI number of the logical interface. The following DLCI information is displayed: <b>Flags</b>, <b>Total down time</b>, <b>Last down</b>, and <b>Traffic statistics</b>. <b>Flags</b> is one or more of the following:</p> <ul style="list-style-type: none"> <li>• <b>Active</b>—Set when the link is active and the DTE and DCE are exchanging information.</li> <li>• <b>Down</b>—Set when the link is active, but no information is received from the DCE.</li> <li>• <b>Unconfigured</b>—Set when the corresponding DLCI in the DCE is not configured.</li> <li>• <b>Configured</b>—Set when the corresponding DLCI in the DCE is configured.</li> <li>• <b>Dce-configured</b>—Displayed when the command is issued from the DTE.</li> </ul>	<b>detail extensive</b>
<b>DLCI statistics</b>	<p>(Frame Relay) Data-link connection identifier (DLCI) statistics.</p> <ul style="list-style-type: none"> <li>• <b>Active DLCI</b>—Number of active DLCIs.</li> <li>• <b>Inactive DLCI</b>—Number of inactive DLCIs.</li> </ul>	<b>detail extensive none</b>

## Sample Output

### show interfaces (SDH Mode, PPP)

```

user@host> show interfaces so-0/0/0
Physical interface: so-0/0/0, Enabled, Physical link is Up
  Interface index: 149, SNMP ifIndex: 66
  Link-level type: PPP, MTU: 4474, Clocking: Internal, SDH mode, Speed: OC3,
  Loopback: None, FCS: 16, Payload scrambler: Enabled
  Device flags   : Present Running
  Interface flags: Point-To-Point SNMP-Traps Internal: 0x4000
  Link flags     : Keepalives
  Keepalive settings: Interval 10 seconds, Up-count 1, Down-count 3
  Keepalive: Input: 30 (00:00:07 ago), Output: 29 (00:00:05 ago)
  LCP state: Opened
  NCP state: inet: Opened, inet6: Not-configured, iso: Not-configured, mpls:
  Not-configured
  CHAP state: Closed
  CoS queues      : 4 supported, 4 maximum usable queues
  Last flapped    : 2006-03-24 13:20:56 PST (00:05:09 ago)
  Input rate      : 0 bps (0 pps)
  Output rate     : 0 bps (0 pps)
  SDH alarms      : None
  SDH defects     : None

Logical interface so-0/0/0.0 (Index 66) (SNMP ifIndex 43)

```

```

Flags: Point-To-Point SNMP-Traps 0x4000 Encapsulation: PPP
Protocol inet, MTU: 4470
  Flags: None
  Addresses, Flags: Is-Preferred Is-Primary
    Destination: 10.0.12.0/30, Local: 10.0.12.1, Broadcast: 10.0.12.3
Protocol iso, MTU: 4470
  Flags: Protocol-Down
Protocol mpls, MTU: 4458, Maximum labels: 3
  Flags: Protocol-Down, Is-Primary

```

### show interfaces brief (SDH Mode, PPP)

```

user@host> show interfaces so-0/0/0 brief
Physical interface: so-0/0/0, Enabled, Physical link is Up
  Link-level type: PPP, MTU: 4474, Clocking: Internal, SDH mode, Speed: OC3,
  Loopback: None, FCS: 16, Payload scrambler: Enabled
  Device flags   : Present Running
  Interface flags: Point-To-Point SNMP-Traps Internal: 0x4000
  Link flags     : Keepalives
  Keepalive settings: Interval 10 seconds, Up-count 1, Down-count 3
  Keepalive: Input: 25 (00:00:01 ago), Output: 24 (00:00:04 ago)
  SDH  alarms    : None
  SDH  defects   : None

Logical interface so-0/0/0.0
  Flags: Point-To-Point SNMP-Traps 0x4000 Encapsulation: PPP
  inet  10.0.12.1/30
  iso
  mpls

```

### show interfaces detail (SDH Mode, PPP)

```

user@host> show interfaces so-0/0/0 detail
Physical interface: so-0/0/0, Enabled, Physical link is Up
  Interface index: 149, SNMP ifIndex: 66, Generation: 35
  Link-level type: PPP, MTU: 4474, Clocking: Internal, SDH mode, Speed: OC3,
  Loopback: None, FCS: 16, Payload scrambler: Enabled
  Device flags   : Present Running
  Interface flags: Point-To-Point SNMP-Traps Internal: 0x4000
  Link flags     : Keepalives
  Hold-times     : Up 0 ms, Down 0 ms
  Keepalive settings: Interval 10 seconds, Up-count 1, Down-count 3
  Keepalive statistics:
    Input : 33 (last seen 00:00:05 ago)
    Output: 32 (last sent 00:00:06 ago)
  LCP state: Opened
  NCP state: inet: Opened, inet6: Not-configured, iso: Not-configured, mpls:
  Not-configured
  CHAP state: Closed
  CoS queues   : 4 supported, 4 maximum usable queues
  Last flapped : 2006-03-24 13:20:56 PST (00:05:38 ago)
  Statistics last cleared: Never
  Traffic statistics:
    Input bytes   :           862           0 bps
    Output bytes  :          3592          64 bps
    Input packets :            70           0 pps
    Output packets:           330           0 pps
  Egress queues: 4 supported, 4 in use
  Queue counters:      Queued packets  Transmitted packets      Dropped packets

```

```

0 best-effort          0          0          0
1 expedited-fo         0          0          0
2 assured-forw         0          0          0
3 network-cont        329        329          0

SDH  alarms   : None
SDH  defects  : None

Logical interface so-0/0/0.0 (Index 66) (SNMP ifIndex 43) (Generation 19)
Flags: Point-To-Point SNMP-Traps 0x4000 Encapsulation: PPP
Protocol inet, MTU: 4470, Generation: 48, Route table: 0
  Flags: None
  Addresses, Flags: Is-Preferred Is-Primary
    Destination: 10.0.12.0/30, Local: 10.0.12.1, Broadcast: 10.0.12.3,
    Generation: 48
Protocol iso, MTU: 4470, Generation: 49, Route table: 0
  Flags: Protocol-Down
Protocol mpls, MTU: 4458, Maximum labels: 3, Generation: 50, Route table: 0
  Flags: Protocol-Down, Is-Primary

```

#### show interfaces extensive (SDH Mode, PPP)

```

user@host> show interfaces so-0/0/0 extensive
Physical interface: so-0/0/0, Enabled, Physical link is Up
Interface index: 149, SNMP ifIndex: 66, Generation: 35
Link-level type: PPP, MTU: 4474, Clocking: Internal, SDH mode, Speed: OC3,
Loopback: None, FCS: 16, Payload scrambler: Enabled
Device flags   : Present Running
Interface flags: Point-To-Point SNMP-Traps Internal: 0x4000
Link flags     : Keepalives
Hold-times     : Up 0 ms, Down 0 ms
Keepalive settings: Interval 10 seconds, Up-count 1, Down-count 3
Keepalive statistics:
  Input : 36 (last seen 00:00:01 ago)
  Output: 35 (last sent 00:00:10 ago)
LCP state: Opened
NCP state: inet: Opened, inet6: Not-configured, iso: Not-configured, mpls:
Not-configured
CHAP state: Closed
CoS queues   : 4 supported, 4 maximum usable queues
Last flapped : 2006-03-24 13:20:56 PST (00:06:08 ago)
Statistics last cleared: Never
Traffic statistics:
Input bytes   :          922          0 bps
Output bytes  :         3850         64 bps
Input packets :           75          0 pps
Output packets:          356          0 pps
Label-switched interface (LSI) traffic statistics:
Input bytes   :           0          0 bps
Input packets :           0          0 pps
Input errors:
Errors: 0, Drops: 0, Framing errors: 0, Runts: 0, Giants: 0,
Bucket drops: 0, Policed discards: 218, L3 incompletes: 0,
L2 channel errors: 0, L2 mismatch timeouts: 2, HS link CRC errors: 0,
HS link FIFO overflows: 0
Output errors:
Carrier transitions: 3, Errors: 0, Drops: 0, Aged packets: 0,
HS link FIFO underflows: 0, MTU errors: 0

```



```

Egress queues: 4 supported, 4 in use
Queue counters:      Queued packets  Transmitted packets      Dropped packets

  0 best-effort              0              0              0

  1 expedited-fo            0              0              0

  2 assured-forw            0              0              0

  3 network-cont            354             354             0

SDH  alarms   : None
SDH  defects  : None
SDH PHY:      Seconds      Count  State
  PLL Lock          0          0  OK
  PHY Light         2          1  OK
SDH regenerator section:
  RS-BIP8           0          0
  OOF               3          8  OK
  LOS               3          2  OK
  LOF               3          2  OK
  RS-ES             3
  RS-SES            3
  RS-SEFS           3
SDH multiplex section:
  MS-BIP24          0          0
  MS-FEBE           0          0
  MS-FERF           3          2  OK
  MS-AIS            2          1  OK
  BERR-SF           0          0  OK
  BERR-SD           0          0  OK
  MS-ES             3
  MS-SES            3
  MS-UAS            0
  MS-SES-FE         3
  MS-UAS-FE         0
SDH path:
  HP-BIP8           0          0
  HP-FEBE           0          0
  HP-LOP            1          1  OK
  HP-AIS            2          1  OK
  HP-FERF           3          2  OK
  HP-UNEQ           0          0  OK
  HP-PLM            1          1  OK
  HP-ES             3
  HP-SES            3
  HP-UAS            0
  HP-ES-FE          3
  HP-SES-FE         3
  HP-UAS-FE         0
Received SDH overhead:
  F1      : 0x00, J0      : 0x00, K1      : 0x00, K2      : 0x00
  S1      : 0x00, C2      : 0xcf, C2(cmp) : 0xcf, F2      : 0x00
  Z3      : 0x00, Z4      : 0x00, S1(cmp) : 0x00
Transmitted SDH overhead:
  F1      : 0x00, J0      : 0x01, K1      : 0x00, K2      : 0x00
  S1      : 0x00, C2      : 0xcf, F2      : 0x00, Z3      : 0x00
  Z4      : 0x00
Received path trace: R2 so-0/0/0
  52 32 20 73 6f 2d 30 2f 30 2f 30 00 00 00 00 00  R2 so-0/0/0.....
Transmitted path trace: R1 so-0/0/0

```

```

52 31 20 73 6f 2d 30 2f 30 2f 30 00 00 00 00  R1 so-0/0/0.....
HDLC configuration:
  Policing bucket: Disabled
  Shaping bucket : Disabled
  Giant threshold: 4484, Runt threshold: 3
Packet Forwarding Engine configuration:
  Destination slot: 0, PLP byte: 1 (0x00)
CoS information:
  CoS transmit queue    Bandwidth      Buffer Priority  Limit
                        %      bps      %   usec
0 best-effort          95  147744000  95     0      low  none
3 network-control      5   7776000   5     0      low  none

Logical interface so-0/0/0.0 (Index 66) (SNMP ifIndex 43) (Generation 19)
Flags: Point-To-Point SNMP-Traps 0x4000 Encapsulation: PPP
PPP parameters:
  PPP loopback clear timer: 3 sec
Protocol inet, MTU: 4470, Generation: 48, Route table: 0
  Flags: None
  Addresses, Flags: Is-Preferred Is-Primary
    Destination: 10.0.12.0/30, Local: 10.0.12.1, Broadcast: 10.0.12.3,
    Generation: 48
Protocol iso, MTU: 4470, Generation: 49, Route table: 0
  Flags: Protocol-Down
Protocol mpls, MTU: 4458, Maximum labels: 3, Generation: 50, Route table: 0
  Flags: Protocol-Down, Is-Primary
MS-ES-FE                      3

```

#### show interfaces brief (SONET Mode, Frame Relay)

```

user@host> show interfaces so-0/0/0 brief
Physical interface: so-0/0/0, Enabled, Physical link is Up
  Link-level type: Frame-Relay, MTU: 4474, Clocking: Internal, SONET mode,
  Speed: OC3, Loopback: None, FCS: 16, Payload scrambler: Enabled
Device flags   : Present Running
Interface flags: Link-Layer-Down Point-To-Point SNMP-Traps Internal: 0x4000
Link flags     : Keepalives DTE
ANSI LMI settings: n391dte 6, n392dte 3, n393dte 4, t391dte 10 seconds
LMI: Input: 29 (00:00:02 ago), Output: 28 (00:00:01 ago)
SONET alarms   : None
SONET defects  : None

Logical interface so-0/0/0.0
  Flags: Device-Down Point-To-Point SNMP-Traps Encapsulation: FR-NLPID
inet 10.0.12.1 --> 10.0.12.2
iso
mpls
DLCI 16
  Flags: Down, DCE-Unconfigured
  Total down time: 00:04:12 sec, Last down: 00:04:12 ago

```

#### show interfaces (SONET Mode, Frame Relay)

```

user@host> show interfaces so-0/0/0
Physical interface: so-0/0/0, Enabled, Physical link is Up
  Interface index: 128, SNMP ifIndex: 66
  Link-level type: Frame-Relay, MTU: 4474, Clocking: Internal, SONET mode,
  Speed: OC3, Loopback: None, FCS: 16, Payload scrambler: Enabled
Device flags   : Present Running
Interface flags: Link-Layer-Down Point-To-Point SNMP-Traps Internal: 0x4000

```

```

Link flags      : Keepalives DTE
ANSI LMI settings: n391dte 6, n392dte 3, n393dte 4, t391dte 10 seconds
LMI: Input: 23 (00:00:05 ago), Output: 22 (00:00:03 ago)
DTE statistics:
  Enquiries sent           : 19
  Full enquiries sent      : 3
  Enquiry responses received : 20
  Full enquiry responses received : 3
DCE statistics:
  Enquiries received       : 0
  Full enquiries received  : 0
  Enquiry responses sent   : 0
  Full enquiry responses sent : 0
Common statistics:
  Unknown messages received : 0
  Asynchronous updates received : 0
  Out-of-sequence packets received : 0
  Keepalive responses timedout : 1
CoS queues      : 4 supported, 4 maximum usable queues
Last flapped    : 2006-03-06 11:53:20 PST (3d 03:09 ago)
Input rate      : 0 bps (0 pps)
Output rate     : 56 bps (0 pps)
SONET alarms    : None
SONET defects   : None

Logical interface so-0/0/0.0 (Index 79) (SNMP ifIndex 43)
  Flags: Device-Down Point-To-Point SNMP-Traps Encapsulation: FR-NLPID
  Input packets : 0
  Output packets: 0
  Protocol inet, MTU: 4470
    Flags: None
    Addresses, Flags: Dest-route-down Is-Preferred Is-Primary
      Destination: 10.0.12.2, Local: 10.0.12.1
  Protocol iso, MTU: 4470
    Flags: None
  Protocol mpls, MTU: 4450, Maximum labels: 3
  DLCI 16
    Flags: Down, DCE-Unconfigured
    Total down time: 00:03:11 sec, Last down: 00:03:11 ago
    Input packets : 0
    Output packets: 0
  DLCI statistics:
    Active DLCI :0 Inactive DLCI :1

```

### show interfaces detail (SONET Mode, Frame Relay)

```

user@host> show interfaces so-0/0/0 detail
Physical interface: so-0/0/0, Enabled, Physical link is Up
Interface index: 128, SNMP ifIndex: 66, Generation: 11
Link-level type: Frame-Relay, MTU: 4474, Clocking: Internal, SONET mode,
Speed: OC3, Loopback: None, FCS: 16, Payload scrambler: Enabled
Device flags      : Present Running
Interface flags: Link-Layer-Down Point-To-Point SNMP-Traps Internal: 0x4000
Link flags      : Keepalives DTE
Hold-times      : Up 0 ms, Down 0 ms
ANSI LMI settings: n391dte 6, n392dte 3, n393dte 4, t391dte 10 seconds
LMI statistics:
  Input : 33 (last seen 00:00:09 ago)
  Output: 32 (last sent 00:00:01 ago)
DTE statistics:
  Enquiries sent           : 27

```

```

Full enquiries sent           : 5
Enquiry responses received    : 28
Full enquiry responses received : 5
DCE statistics:
  Enquiries received          : 0
  Full enquiries received     : 0
  Enquiry responses sent      : 0
  Full enquiry responses sent : 0
Common statistics:
  Unknown messages received   : 0
  Asynchronous updates received : 0
  Out-of-sequence packets received : 0
  Keepalive responses timedout : 1
CoS queues : 4 supported, 4 maximum usable queues
Last flapped : 2006-03-06 11:53:20 PST (3d 03:10 ago)
Statistics last cleared: Never
Traffic statistics:
  Input bytes : 495368 0 bps
  Output bytes : 2765014 56 bps
  Input packets: 41165 0 pps
  Output packets: 133530 0 pps
Egress queues: 4 supported, 4 in use
Queue counters:      Queued packets  Transmitted packets  Dropped packets

  0 best-effort      18              18              0
  1 expedited-fo      0              0              0
  2 assured-forw      0              0              0
  3 network-cont     133506          133506          0

SONET alarms : None
SONET defects : None
Logical interface so-0/0/0.0 (Index 79) (SNMP ifIndex 43) (Generation 28)
Flags: Device-Down Point-To-Point SNMP-Traps Encapsulation: FR-NLPID
Traffic statistics:
  Input bytes : 0
  Output bytes : 0
  Input packets: 0
  Output packets: 0
Local statistics:
  Input bytes : 0
  Output bytes : 0
  Input packets: 0
  Output packets: 0
Transit statistics:
  Input bytes : 0 0 bps
  Output bytes : 0 0 bps
  Input packets: 0 0 pps
  Output packets: 0 0 pps
Protocol inet, MTU: 4470, Generation: 49, Route table: 0
  Flags: None
  Addresses, Flags: Dest-route-down Is-Preferred Is-Primary
    Destination: 10.0.12.2, Local: 10.0.12.1, Broadcast: Unspecified,
    Generation: 61
Protocol iso, MTU: 4470, Generation: 50, Route table: 0
  Flags: None
Protocol mpls, MTU: 4450, Maximum labels: 3, Generation: 51, Route table: 0
  DLCI 16
  Flags: Down, DCE-Unconfigured

```

```

Total down time: 00:04:54 sec, Last down: 00:04:54 ago
Traffic statistics:
  Input bytes   : 0
  Output bytes  : 0
  Input packets : 0
  Output packets: 0
DLCI statistics:
  Active DLCI   :0  Inactive DLCI :1

```

### show interfaces extensive (SONET Mode, Frame Relay)

```

user@host> show interfaces so-0/0/0 extensive
Physical interface: so-0/0/0, Enabled, Physical link is Up
  Interface index: 128, SNMP ifIndex: 66, Generation: 11
  Link-level type: Frame-Relay, MTU: 4474, Clocking: Internal, SONET mode,
  Speed: OC3, Loopback: None, FCS: 16, Payload scrambler: Enabled
  Device flags   : Present Running
  Interface flags: Link-Layer-Down Point-To-Point SNMP-Traps Internal: 0x4000
  Link flags     : Keepalives DTE
  Hold-times     : Up 0 ms, Down 0 ms
  ANSI LMI settings: n391dte 6, n392dte 3, n393dte 4, t391dte 10 seconds
  LMI statistics:
    Input : 39 (last seen 00:00:02 ago)
    Output: 36 (last sent 00:00:07 ago)
  DTE statistics:
    Enquiries sent           : 30
    Full enquiries sent      : 6
    Enquiry responses received : 33
    Full enquiry responses received : 6
  DCE statistics:
    Enquiries received       : 0
    Full enquiries received   : 0
    Enquiry responses sent    : 0
    Full enquiry responses sent : 0
  Common statistics:
    Unknown messages received : 0
    Asynchronous updates received : 0
    Out-of-sequence packets received : 0
    Keepalive responses timedout : 1
  CoS queues : 4 supported, 4 maximum usable queues
  Last flapped : 2006-03-06 11:53:20 PST (3d 03:11 ago)
  Statistics last cleared: Never
  Traffic statistics:
    Input bytes   : 495452      56 bps
    Output bytes  : 2765074     0 bps
    Input packets : 41171       0 pps
    Output packets: 133534      0 pps
  Label-switched interface (LSI) traffic statistics:
    Input bytes   : 0           0 bps
    Input packets : 0           0 pps
  Input errors:
    Errors: 0, Drops: 0, Framing errors: 0, Runts: 0, Giants: 0,
    Bucket drops: 0, Policed discards: 0, L3 incompletes: 0,
    L2 channel errors: 0, L2 mismatch timeouts: 0, HS link CRC errors: 0,
    HS link FIFO overflows: 0
  Output errors:
    Carrier transitions: 3, Errors: 0, Drops: 0, Aged packets: 0,
    HS link FIFO underflows: 0, MTU errors: 0
  Egress queues: 4 supported, 4 in use
  Queue counters:      Queued packets  Transmitted packets      Dropped packets

```

0 best-effort	18	18	0
1 expedited-fo	0	0	0
2 assured-forw	0	0	0
3 network-cont	133510	133510	0

SONET alarms : None  
SONET defects : None

SONET PHY:	Seconds	Count	State
PLL Lock	0	0	OK
PHY Light	60	1	OK

SONET section:

BIP-B1	0	0	
SEF	108	158	OK
LOS	108	2	OK
LOF	108	2	OK
ES-S	108		
SES-S	108		
SEFS-S	108		

SONET line:

BIP-B2	0	0	
REI-L	0	0	
RDI-L	1	1	OK
AIS-L	107	1	OK
BERR-SF	0	0	OK
BERR-SD	44	2	OK
ES-L	108		
SES-L	108		
UAS-L	97		
ES-LFE	1		
SES-LFE	1		
UAS-LFE	0		

SONET path:

BIP-B3	0	0	
REI-P	0	0	
LOP-P	1	1	OK
AIS-P	107	1	OK
RDI-P	1	1	OK
UNEQ-P	0	0	OK
PLM-P	1	1	OK
ES-P	108		
SES-P	108		
UAS-P	97		
ES-PFE	1		
SES-PFE	1		
UAS-PFE	0		

Received SONET overhead:

F1	: 0x00, J0	: 0x00, K1	: 0x00, K2	: 0x00
S1	: 0x00, C2	: 0xcf, C2(cmp)	: 0xcf, F2	: 0x00
Z3	: 0x00, Z4	: 0x00, S1(cmp)	: 0x00	

Transmitted SONET overhead:

F1	: 0x00, J0	: 0x01, K1	: 0x00, K2	: 0x00
S1	: 0x00, C2	: 0xcf, F2	: 0x00, Z3	: 0x00
Z4	: 0x00			

Received path trace: R2 so-0/0/0

```

52 32 20 73 6f 2d 30 2f 30 2f 30 00 00 00 00 00  R2 so-0/0/0.....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 0d 0a .....

```

```

Transmitted path trace: R1 so-0/0/0
 52 31 20 73 6f 2d 30 2f 30 2f 30 00 00 00 00 00  R1 so-0/0/0.....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
HDLCD configuration:
  Policing bucket: Disabled
  Shaping bucket : Disabled
  Giant threshold: 4484, Runt threshold: 3
Packet Forwarding Engine configuration:
  Destination slot: 0, PLP byte: 1 (0x00)
CoS information:
  CoS transmit queue      Bandwidth      Buffer  Priority  Limit
                           %      bps      %      usec
0 best-effort             95      147744000  95      0        low    none
3 network-control         5       7776000   5        0        low    none

Logical interface so-0/0/0.0 (Index 79) (SNMP ifIndex 43) (Generation 28)
Flags: Device-Down Point-To-Point SNMP-Traps Encapsulation: FR-NLPID
Traffic statistics:
  Input bytes : 0
  Output bytes : 0
  Input packets: 0
  Output packets: 0
Local statistics:
  Input bytes : 0
  Output bytes : 0
  Input packets: 0
  Output packets: 0
Transit statistics:
  Input bytes : 0 0 bps
  Output bytes : 0 0 bps
  Input packets: 0 0 pps
  Output packets: 0 0 pps
Protocol inet, MTU: 4470, Generation: 49, Route table: 0
  Flags: None
  Addresses, Flags: Dest-route-down Is-Preferred Is-Primary
    Destination: 10.0.12.2, Local: 10.0.12.1, Broadcast: Unspecified,
    Generation: 61
Protocol iso, MTU: 4470, Generation: 50, Route table: 0
  Flags: None
Protocol mpls, MTU: 4450, Maximum labels: 3, Generation: 51, Route table: 0
DLCI 16
  Flags: Down, DCE-Unconfigured
  Total down time: 00:05:42 sec, Last down: 00:05:42 ago
  Traffic statistics:
    Input bytes : 0
    Output bytes : 0
    Input packets: 0
    Output packets: 0
DLCI statistics:
  Active DLCI :0 Inactive DLCI :1

```

### show interfaces extensive (OC768-over-4xOC192 Mode)

```

user@host> show interfaces so-7/0/0 extensive
Physical interface: so-7/0/0, Enabled, Physical link is Up
  Interface index: 163, SNMP ifIndex: 23, Generation: 186
  Link-level type: Cisco-HDLC, MTU: 4474, Clocking: Internal, SONET mode, Speed:
  OC768,
  Loopback: Local, FCS: 16, Payload scrambler: Enabled

```

```

Device flags      : Present Running
Interface flags: Point-To-Point SNMP-Traps Internal: 0x4000
Link flags       : No-Keepalives
Hold-times      : Up 0 ms, Down 0 ms
CoS queues      : 8 supported, 8 maximum usable queues
Last flapped    : 2006-01-13 10:43:39 PST (01:05:33 ago)
Statistics last cleared: Never
Traffic statistics:
  Input bytes   :          76992          200 bps
  Output bytes  :          83707          216 bps
  Input packets :          1343           0 pps
  Output packets:          1343           0 pps
Input errors:
  Errors: 0, Drops: 3885, Framing errors: 68154624, Runts: 0, Giants: 0, Bucket
drops: 0,
  Policed discards: 0, L3 incompletes: 95040248, L2 channel errors: 0, L2
mismatch timeouts: 0,
  HS link CRC errors: 0, HS link FIFO overflows: 30742070
Output errors:
  Carrier transitions: 1, Errors: 0, Drops: 0, Aged packets: 0, HS link FIFO
underflows: 0,
  MTU errors: 0
Egress queues: 8 supported, 4 in use
Queue counters:

```

	Queued packets	Transmitted packets	Dropped packets
0 best-effort	2	2	0
1 expedited-fo	0	0	0
2 assured-forw	0	0	0
3 network-cont	1341	1341	0

```

SONET alarms      : None
SONET defects     : None
Link : 0
SONET alarms      : None
SONET defects     : None
SONET PHY:
  Seconds      Count  State
  PLL Lock     0      0 OK
  PHY Light    0      0 OK
SONET section:
  BIP-B1       0      0
  SEF          2      1 OK
  LOS         0      0 OK
  LOF         3      2 OK
  ES-S        2
  SES-S       2
  SEFS-S      2
SONET line:
  BIP-B2       0      0
  REI-L        0      0
  RDI-L        1      1 OK
  AIS-L        2      1 OK
  BERR-SF      0      0 OK
  BERR-SD      0      0 OK
  ES-L         3
  SES-L        3
  UAS-L        0
  ES-LFE       1
  SES-LFE      1

```



```

UAS-LFE                                0
SONET path:
  BIP-B3                                0          0
  REI-P                                 0          0
  LOP-P                                 0          0 OK
  AIS-P                                 2          1 OK
  RDI-P                                 0          0 OK
  UNEQ-P                                0          0 OK
  PLM-P                                 0          0 OK
  ES-P                                  3
  SES-P                                  3
  UAS-P                                  0
  ES-PFE                                0
  SES-PFE                                0
  UAS-PFE                                0
Payload pointer:
  Current pointer                        : 522
  Pointer increment count                : 0
  Pointer decrement count                : 0
  New pointer NDF count                  : 0
Received SONET overhead:
  F1      : 0x00, J0      : 0x01, K1      : 0x00, K2      : 0x00
  S1      : 0x00, C2      : 0xcf, C2(cmp) : 0xcf, F2      : 0x00
  Z3      : 0x00, Z4      : 0x00, S1(cmp) : 0x00
Transmitted SONET overhead:
  F1      : 0x00, J0      : 0x01, K1      : 0x00, K2      : 0x00
  S1      : 0x00, C2      : 0xcf, F2      : 0x00, Z3      : 0x00
  Z4      : 0x00
Received path trace: fold so-7/0/0
66 6f 6c 64 20 73 6f 2d 37 2f 30 2f 30 00 00 00  fold so-7/0/0...
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 0d 0a .....
Transmitted path trace: fold so-7/0/0
66 6f 6c 64 20 73 6f 2d 37 2f 30 2f 30 00 00 00  fold so-7/0/0...
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
Link : 1
SONET alarms      : None
SONET defects     : None
SONET PHY:
  Seconds          Count  State
  PLL Lock         0      0 OK
  PHY Light        0      0 OK
SONET section:
  BIP-B1           0      0
  SEF              2      1 OK
  LOS              0      0 OK
  LOF              3      2 OK
  ES-S             2
  SES-S            2
  SEFS-S           2
SONET line:
  BIP-B2           0      0
  REI-L            0      0
  RDI-L            0      0 OK
  AIS-L            2      1 OK
  BERR-SF          0      0 OK
  BERR-SD          0      0 OK
  ES-L             3
  SES-L            3

```

```

UAS-L                0
ES-LFE               0
SES-LFE              0
UAS-LFE              0
SONET path:
BIP-B3                0          0
REI-P                 0          0
LOP-P                 0          0 OK
AIS-P                 2          1 OK
RDI-P                 0          0 OK
UNEQ-P                0          0 OK
PLM-P                 0          0 OK
ES-P                  3
SES-P                  3
UAS-P                  0
ES-PFE                 0
SES-PFE                 0
UAS-PFE                 0
Payload pointer:
Current pointer       : 522
Pointer increment count : 0
Pointer decrement count : 0
New pointer NDF count : 0
Received SONET overhead:
F1      : 0x00, J0      : 0x01, K1      : 0x00, K2      : 0x00
S1      : 0x00, C2      : 0xcf, C2(cmp) : 0xcf, F2      : 0x00
Z3      : 0x00, Z4      : 0x00, S1(cmp) : 0x00
Transmitted SONET overhead:
F1      : 0x00, J0      : 0x01, K1      : 0x00, K2      : 0x00
S1      : 0x00, C2      : 0xcf, F2      : 0x00, Z3      : 0x00
Z4      : 0x00
Received path trace: fold so-7/0/0
66 6f 6c 64 20 73 6f 2d 37 2f 30 2f 30 00 00 00  fold so-7/0/0...
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 0d 0a .....
Transmitted path trace: fold so-7/0/0
66 6f 6c 64 20 73 6f 2d 37 2f 30 2f 30 00 00 00  fold so-7/0/0...
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
...

```

### show interfaces detail (IPv6 Tracking)

```

user@host> show interfaces so-0/2/0 detail
Physical interface: so-0/2/0, Enabled, Physical link is Up
  Interface index: 130, SNMP ifIndex: 26, Generation: 131
  Link-level type: PPP, MTU: 4474, Clocking: Internal, SONET mode,
  Speed: OC3,
  Loopback: None, FCS: 16, Payload scrambler: Enabled
  Device flags   : Present Running
  Interface flags: Point-To-Point SNMP-Traps Internal: 0x4000
  Link flags     : Keepalives
  Hold-times     : Up 0 ms, Down 0 ms
  Keepalive settings: Interval 10 seconds, Up-count 1, Down-count 3
  Keepalive statistics:
    Input : 7 (last seen 00:00:01 ago)
    Output: 6 (last sent 00:00:08 ago)
  LCP state: Opened
  NCP state: inet: Not-configured, inet6: Opened, iso: Not- configured, mpls:

```

```

Not-configured
CHAP state: Closed
PAP state: Closed
CoS queues      : 4 supported, 4 maximum usable queues
Last flapped    : 2007-11-29 08:45:47 PST (1d 03:44 ago)
Statistics last cleared: Never
Traffic statistics:
  Input bytes   :          7407782          40 bps
  Output bytes  :          7307322          48 bps
  Input packets :          107570           0 pps
  Output packets:          108893           0 pps
IPv6 transit statistics:
  Input bytes   :          57328
  Output bytes  :          57400
  Input packets :          1024
  Output packets:          1025
Egress queues: 4 supported, 4 in use
Queue counters:      Queued packets  Transmitted packets  Dropped packets
0 best-effort        1191             1191                 0
1 expedited-fo       0                0                    0
2 assured-forw       0                0                    0
3 network-cont       107700            107700                0
SONET alarms      : None
SONET defects     : None

Logical interface so-0/2/0.0 (Index 70) (SNMP ifIndex 47) (Generation 231)
Flags: Point-To-Point SNMP-Traps 0x4000 Encapsulation: PPP
Protocol inet6, MTU: 4470, Generation: 433, Route table: 0
Flags: None
Addresses, Flags: Is-Preferred Is-Primary
  Destination: 2001:db8::2:1/32, Local: 2001:db8::2:2,
  Broadcast: Unspecified, Generation: 683
Addresses, Flags: Is-Preferred
  Destination: 2001:db8::1:2, Local: 2001:db8::1:3,
  Broadcast: Unspecified, Generation: 684

```

### show interfaces (Shared Interface)

```

user@rsdl> show interfaces so-7/2/0
Physical interface: so-7/2/0, Enabled, Physical link is Down
Interface index: 128, SNMP ifIndex: 109
Link-level type: Frame-Relay, MTU: 4474, Clocking: Internal, SONET mode,
Speed: OC192, Loopback: None, FCS: 16, Payload scrambler: Enabled
Device flags   : Present Running Down
Interface flags: Hardware-Down Point-To-Point SNMP-Traps Internal: 0x4000
Shared-interface : Owner
Link flags      : No-Keepalives DTE
ANSI LMI settings: n391dte 6, n392dte 3, n393dte 4, t391dte 10 seconds
LMI: Input: 0 (never), Output: 0 (never)
DTE statistics:
  Enquiries sent           : 0
  Full enquiries sent       : 0
  Enquiry responses received : 0
  Full enquiry responses received : 0
DCE statistics:
  Enquiries received        : 0
  Full enquiries received    : 0
  Enquiry responses sent     : 0
  Full enquiry responses sent : 0
Common statistics:
  Unknown messages received  : 0

```

```
Asynchronous updates received      : 0
Out-of-sequence packets received   : 0
Keepalive responses timedout        : 0
CoS queues      : 8 supported, 8 maximum usable queues
Last flapped    : 2008-08-11 10:51:51 PDT (1w1d 04:47 ago)
Input rate      : 0 bps (0 pps)
Output rate     : 0 bps (0 pps)
SONET alarms    : LOL, PLL
SONET defects   : LOL, PLL, LOF, SEF, AIS-L, AIS-P

Logical interface so-7/2/0.0 (Index 67) (SNMP ifIndex 117)
Flags: Device-Down Point-To-Point SNMP-Traps 0x4000 Encapsulation: FR-NLPID
Shared interface:
  Shared with: psd5
  Tunnel token: Rx: 2.517, Tx: 1.517
Input packets : 0
Output packets: 0
DLCI 700
  Flags: Active
  Total down time: 00:01:09 sec, Last down: 284:58:21 ago
  Input packets : 0
  Output packets: 0
DLCI statistics:
  Active DLCI  :1 Inactive DLCI :0
```

## show interfaces diagnostics optics (SONET)


<b>Syntax</b>	<code>show interfaces diagnostics optics so-<i>fpc/pic/port</i></code>
<b>Release Information</b>	Command introduced in Junos OS Release 7.5.
<b>Description</b>	(M320, T320, T640, and T1600 routers only) For SONET/SDH interfaces that support optical diagnostics and monitoring, display transceiver diagnostics and data alarms.
<b>Options</b>	<i>so-fpc/pic/port</i> —SONET/SDH interface name.
<b>Additional Information</b>	<p>The transceivers are polled in 1-second intervals for diagnostics data, alarms, and warnings and stores them into memory. The alarms will not cause the links to go down or the LEDs to change color or generate SNMP traps. Changes in alarm and warning status will generate system log messages.</p> <p>Thresholds that trigger a high alarm, low alarm, high warning, or low warning are set by the transceiver vendors. Generally, a high alarm or low alarm indicates that the optics module is not operating properly. This information can be used to diagnose why a PIC is not working.</p> <p>In the output fields, when an alarm is <b>On</b>, this indicates an error condition. Alarm <b>Off</b> indicates normal operation.</p> <div style="border: 1px solid #ccc; padding: 10px; margin-top: 10px;"> <p> <b>NOTE:</b> The <code>show interfaces diagnostics optics</code> command for optical interfaces does not report the decibel (dBm) value of the received signal if the received power is zero milliwatts (0.0000 mW).</p> </div>
<b>Required Privilege Level</b>	view
<b>Related Documentation</b>	<ul style="list-style-type: none"> <li><a href="#">SONET/SDH Interfaces Overview on page 3</a></li> </ul>
<b>List of Sample Output</b>	<a href="#">show interfaces diagnostics optics (OC768 PIC) on page 288</a> <a href="#">show interfaces diagnostics optics (Multi-rate SONET/SDH PICs with SFP) on page 289</a> <a href="#">show interfaces diagnostics optics (OC192 PICs with XFP) on page 289</a>
<b>Output Fields</b>	Table 30 on page 282 lists the output fields for the <code>show interfaces diagnostics optics</code> command for OC768 PICs. Output fields are listed in the approximate order in which they appear.

Table 30: OC768 PIC show interfaces diagnostics optics Output Fields

Field Name	Field Description
Physical interface	Name of the physical interface.
Laser bias current	Magnitude of the laser bias power setting current, in milliamperes. This indicator is a software equivalent to the <b>LsBIASMON</b> pin in hardware.
Laser output power	Laser output power, in milliwatts (mW) and decibels, referenced to 1.0 mW (dBm). This is a software equivalent to the <b>LsPOWMON</b> pin in hardware.
Receiver signal average optical power	Average received optical power, in mW and dBm. This indicator is a software equivalent to the <b>RxPOWMON</b> pin in hardware. Average optical power is vendor-specific.
Laser end-of-life alarm	Laser end-of-life alarm: <b>On</b> or <b>Off</b> .
Laser wavelength alarm	Laser wavelength alarm: <b>On</b> or <b>Off</b> .
Laser bias current alarm	Laser bias current alarm: <b>On</b> or <b>Off</b> .
Laser temperature alarm	Laser temperature alarm: <b>On</b> or <b>Off</b> .
Laser power alarm	Laser power alarm: <b>On</b> or <b>Off</b> .
Modulator temperature alarm	Modulator temperature alarm: <b>On</b> or <b>Off</b> . Transceivers from some vendors do not support this field.
Modulator bias alarm	Modulator bias alarm: <b>On</b> or <b>Off</b> .
Tx multiplexer FIFO error alarm	Transmit multiplexer first in, first out (FIFO) error alarm: <b>On</b> or <b>Off</b> .
Tx loss of PLL lock alarm	Transmit loss of phase-locked loop (PLL) lock alarm: <b>On</b> or <b>Off</b> .
Rx loss of average optical power alarm	Receive loss of average optical power alarm: <b>On</b> or <b>Off</b> .
Rx loss of AC power alarm	Receive loss of AC power alarm: <b>On</b> or <b>Off</b> . Transceivers from some vendors do not support this field.
Rx loss of PLL lock alarm	Receive loss of phase-locked loop (PLL) lock alarm: <b>On</b> or <b>Off</b> .

Table 31 on page 283 lists the output fields for the **show interfaces diagnostics optics** command for multi-rate SONET/SDH PICs with SFP transceivers. Output fields are listed in the approximate order in which they appear.

Table 31: Multi-Rate SONET/SDH PICs with SFP show interfaces diagnostics optics Output Fields

Field Name	Field Description
<b>Physical interface</b>	Name of the physical interface.
<b>Laser bias current</b>	Magnitude of the laser bias power setting current, in milliamperes. The laser bias provides direct modulation of laser diodes and modulates currents.
<b>Laser output power</b>	Laser output power, in milliwatts (mW) and decibels, referenced to 1.0 mW (dBm).
<b>Module temperature</b>	Temperature of the XFP optics module, in Celsius and Fahrenheit.
<b>Module voltage</b>	Internally measured module voltage.
<b>Receiver signal average optical power</b>	Average received optical power, in mW and dBm.
<b>Laser bias current high alarm</b>	Laser bias power setting high alarm. Displays <b>on</b> or <b>off</b> .
<b>Laser bias current low alarm</b>	Laser bias power setting low alarm. Displays <b>on</b> or <b>off</b> .
<b>Laser bias current high warning</b>	Laser bias power setting high warning. Displays <b>on</b> or <b>off</b> .
<b>Laser bias current low warning</b>	Laser bias power setting low warning. Displays <b>on</b> or <b>off</b> .
<b>Laser output power high alarm</b>	Laser output power high alarm. Displays <b>on</b> or <b>off</b> .
<b>Laser output power low alarm</b>	Laser output power low alarm. Displays <b>on</b> or <b>off</b> .
<b>Laser output power high warning</b>	Laser output power high warning. Displays <b>on</b> or <b>off</b> .
<b>Laser output power low warning</b>	Laser output power low warning. Displays <b>on</b> or <b>off</b> .
<b>Module temperature high alarm</b>	Module temperature high alarm. Displays <b>on</b> or <b>off</b> .
<b>Module temperature low alarm</b>	Module temperature low alarm. Displays <b>on</b> or <b>off</b> .
<b>Module temperature high warning</b>	Module temperature high warning. Displays <b>on</b> or <b>off</b> .

Table 31: Multi-Rate SONET/SDH PICs with SFP show interfaces diagnostics optics Output Fields (*continued*)

Field Name	Field Description
Module temperature low warning	Module temperature low warning. Displays <b>on</b> or <b>off</b> .
Module voltage high alarm	Module voltage high alarm. Displays <b>on</b> or <b>off</b> .
Module voltage low alarm	Module voltage low alarm. Displays <b>on</b> or <b>off</b> .
Module voltage high warning	Module voltage high warning . Displays <b>on</b> or <b>off</b> .
Module voltage low warning	Module voltage high warning . Displays <b>on</b> or <b>off</b> .
Laser rx power high alarm	Receive laser power high alarm. Displays <b>on</b> or <b>off</b> .
Laser rx power low alarm	Receive laser power low alarm. Displays <b>on</b> or <b>off</b> .
Laser rx power high warning	Receive laser power high warning. Displays <b>on</b> or <b>off</b> .
Laser rx power low warning	Receive laser power low warning. Displays <b>on</b> or <b>off</b> .
Laser bias current high alarm threshold	Vendor-specified threshold for the laser bias current high alarm: <b>80.000 mA</b> .
Laser bias current low alarm threshold	Vendor-specified threshold for the laser bias current low alarm: <b>2.000 mA</b> .
Laser bias current high warning threshold	Vendor-specified threshold for the laser bias current high warning: <b>70.000 mA</b> .
Laser bias current low warning threshold	Vendor-specified threshold for the laser bias current low warning: <b>4.000 mA</b> .
Laser output power high alarm threshold	Vendor-specified threshold for the laser output power high alarm: <b>1.2600 mW</b> or <b>1.00 dBm</b> .
Laser output power low alarm threshold	Vendor-specified threshold for the laser output power low alarm: <b>0.0440 mW</b> or <b>-13.57 dBm</b> .
Laser output power high warning threshold	Vendor-specified threshold for the laser output power high warning: <b>0.7950 mW</b> or <b>-1.00 dBm</b> .



**Table 31: Multi-Rate SONET/SDH PICs with SFP show interfaces diagnostics optics Output Fields** (*continued*)

Field Name	Field Description
Laser output power low warning threshold	Vendor-specified threshold for the laser output power low warning: <b>0.0700 mW</b> or <b>-11.55 dBm</b> .
Module temperature high alarm threshold	Vendor-specified threshold for the module temperature high alarm: <b>110° C</b> or <b>230° F</b> .
Module temperature low alarm threshold	Vendor-specified threshold for the module temperature low alarm: <b>-40° C</b> or <b>-40° F</b> .
Module temperature high warning threshold	Vendor-specified threshold for the module temperature high warning: <b>93° C</b> or <b>199° F</b> .
Module temperature low warning threshold	Vendor-specified threshold for the module temperature low warning: <b>-30° C</b> or <b>-22° F</b> .
Module voltage high alarm threshold	Module voltage high alarm threshold: <b>3.900 v</b> .
Module voltage low alarm threshold	Module voltage low alarm threshold: <b>2.700 v</b> .
Module voltage high warning threshold	Module voltage high warning threshold: <b>3.700 v</b> .
Module voltage low warning threshold	Module voltage high warning threshold: <b>2.900 v</b> .
Laser rx power high alarm threshold	Vendor-specified threshold for the laser Rx power high alarm: <b>1.1749 mW</b> or <b>0.70 dBm</b> .
Laser rx power low alarm threshold	Vendor-specified threshold for the laser Rx power low alarm: <b>0.0039 mW</b> or <b>-24.09 dBm</b> .
Laser rx power high warning threshold	Vendor-specified threshold for the laser Rx power high warning: <b>0.7942 mW</b> or <b>1.00 dBm</b> .
Laser rx power low warning threshold	Vendor-specified threshold for the laser Rx power low warning: <b>0.0100 mW</b> or <b>-20.00 dBm</b> .

[Table 32 on page 285](#) lists the output fields for the **show interfaces diagnostics optics** command for OC192 PICs with XFP transceivers. Output fields are listed in the approximate order in which they appear.

**Table 32: OC192 PIC with XFP show interfaces diagnostics optics Output Fields**

Field Name	Field Description
Physical interface	Name of the physical interface.

Table 32: OC192 PIC with XFP show interfaces diagnostics optics Output Fields (*continued*)

Field Name	Field Description
<b>Link</b>	(For 4-port OC192c PIC operating in OC768-over-4xOC192 mode) The link number. Diagnostics and alarms are displayed for each link.
<b>Laser bias current</b>	Magnitude of the laser bias power setting current, in milliamperes. The laser bias provides direct modulation of laser diodes and modulates currents.
<b>Laser output power</b>	Laser output power, in milliwatts (mW) and decibels, referenced to 1.0 mW (dBm). This is a software equivalent to the <b>LsPOWMON</b> pin in hardware.
<b>Module temperature</b>	Temperature of the XFP optics module, in Celsius and Fahrenheit.
<b>Laser rx power</b>	Laser received optical power, in mW and dBm.
<b>Laser bias current high alarm</b>	Laser bias power setting high alarm. Displays <b>on</b> or <b>off</b> .
<b>Laser bias current low alarm</b>	Laser bias power setting low alarm. Displays <b>on</b> or <b>off</b> .
<b>Laser bias current high warning</b>	Laser bias power setting high warning. Displays <b>on</b> or <b>off</b> .
<b>Laser bias current low warning</b>	Laser bias power setting low warning. Displays <b>on</b> or <b>off</b> .
<b>Laser output power high alarm</b>	Laser output power high alarm. Displays <b>on</b> or <b>off</b> .
<b>Laser output power low alarm</b>	Laser output power low alarm. Displays <b>on</b> or <b>off</b> .
<b>Laser output power high warning</b>	Laser output power high warning. Displays <b>on</b> or <b>off</b> .
<b>Laser output power low warning</b>	Laser output power low warning. Displays <b>on</b> or <b>off</b> .
<b>Module temperature high alarm</b>	Module temperature high alarm. Displays <b>on</b> or <b>off</b> .
<b>Module temperature low alarm</b>	Module temperature low alarm. Displays <b>on</b> or <b>off</b> .
<b>Module temperature high warning</b>	Module temperature high warning. Displays <b>on</b> or <b>off</b> .
<b>Module temperature low warning</b>	Module temperature low warning. Displays <b>on</b> or <b>off</b> .

Table 32: OC192 PIC with XFP show interfaces diagnostics optics Output Fields (*continued*)

Field Name	Field Description
Laser rx power high alarm	Receive laser power high alarm. Displays <b>on</b> or <b>off</b> .
Laser rx power low alarm	Receive laser power low alarm. Displays <b>on</b> or <b>off</b> .
Laser rx power high warning	Receive laser power high warning. Displays <b>on</b> or <b>off</b> .
Laser rx power low warning	Receive laser power low warning. Displays <b>on</b> or <b>off</b> .
Module not ready alarm	Module not ready alarm. When <b>on</b> , indicates the module has an operational fault. Displays <b>on</b> or <b>off</b> .
Module power down alarm	Module power down alarm. When <b>on</b> , module is in a limited power mode, low for normal operation. Displays <b>on</b> or <b>off</b> .
Tx data not ready alarm	Any condition leading to invalid data on the transmit path. Displays <b>on</b> or <b>off</b> .
Tx not ready alarm	Any condition leading to invalid data on the transmit path. Displays <b>on</b> or <b>off</b> .
Tx laser fault alarm	Laser fault condition. Displays <b>on</b> or <b>off</b> .
Tx CDR loss of lock alarm	Transmit clock and data recovery (CDR) loss of lock. Loss of lock on the transmit side of the CDR. Displays <b>on</b> or <b>off</b> .
Rx not ready alarm	Any condition leading to invalid data on the receive path. Displays <b>on</b> or <b>off</b> .
Rx loss of signal alarm	Receive Loss of Signal alarm. When <b>on</b> , indicates insufficient optical input power to the module. Displays <b>on</b> or <b>off</b> .
Rx CDR loss of lock alarm	Receive CDR loss of lock. Loss of lock on the receive side of the CDR. Displays <b>on</b> or <b>off</b> .
Laser bias current high alarm threshold	Vendor-specified threshold for the laser bias current high alarm: <b>130.000 mA</b> .
Laser bias current low alarm threshold	Vendor-specified threshold for the laser bias current low alarm: <b>10.000 mA</b> .
Laser bias current high warning threshold	Vendor-specified threshold for the laser bias current high warning: <b>120.000 mA</b> .
Laser bias current low warning threshold	Vendor-specified threshold for the laser bias current low warning: <b>12.000 mA</b> .
Laser output power high alarm threshold	Vendor-specified threshold for the laser output power high alarm: <b>0.8910 mW</b> or <b>-0.50 dBm</b> .

Table 32: OC192 PIC with XFP show interfaces diagnostics optics Output Fields (*continued*)

Field Name	Field Description
Laser output power low alarm threshold	Vendor-specified threshold for the laser output power low alarm: 0.2230 mW or -6.52 dBm.
Laser output power high warning threshold	Vendor-specified threshold for the laser output power high warning: 0.7940 mW or -100 dBm.
Laser output power low warning threshold	Vendor-specified threshold for the laser output power low warning: 0.2510 mW or -600dBm.
Module temperature high alarm threshold	Vendor-specified threshold for the module temperature high alarm: 90 °C or 194 °F.
Module temperature low alarm threshold	Vendor-specified threshold for the module temperature low alarm: -5 °C or 23 °F.
Module temperature high warning threshold	Vendor-specified threshold for the module temperature high warning: 85 °C or 185 °F.
Module temperature low warning threshold	Vendor-specified threshold for the module temperature low warning: 0 °C or 32 °F.
Laser rx power high alarm threshold	Vendor-specified threshold for the laser Rx power high alarm: 1.2589 mW or 1.00 dBm.
Laser rx power low alarm threshold	Vendor-specified threshold for the laser Rx power low alarm: 0.0323 mW or -14.91 dBm.
Laser rx power high warning threshold	Vendor-specified threshold for the laser Rx power high warning: 1.1220 mW or 0.50 dBm.
Laser rx power low warning threshold	Vendor-specified threshold for the laser Rx power low warning: 0.0363 mW or -14.40 dBm.

## Sample Output

### show interfaces diagnostics optics (OC768 PIC)

```

user@host> show interfaces diagnostics optics so-4/0/0
Physical interface: so-4/0/0
  Laser bias current           : 79.938 mA
  Laser output power          : 1.592 mW / 2.02 dBm
  Receiver signal average optical power : 1.3854 mW / 1.42 dBm
  Laser end-of-life alarm      : Off
  Laser wavelength alarm       : Off
  Laser bias current alarm     : Off
  Laser temperature alarm      : Off
  Laser power alarm            : Off
  Modulator temperature alarm  : Off
  Modulator bias alarm         : Off
  Tx multiplexer FIFO error alarm : Off

```

```

Tx loss of PLL lock alarm          : Off
Rx loss of average optical power alarm: Off
Rx loss of AC power alarm          : Off
Rx loss of PLL lock alarm          : Off

```

### show interfaces diagnostics optics (Multi-rate SONET/SDH PICs with SFP)

```
user@host> show interfaces diagnostics optics so-1/0/0
```

```
Physical interface: so-1/0/0
```

```

Laser bias current          : 24.008 mA
Laser output power          : 0.2620 mW / -5.82 dBm
Module temperature          : 62 degrees C / 144 degrees F
Module voltage              : 3.3280 V
Receiver signal average optical power : 0.2685 mW / -5.71 dBm
Laser bias current high alarm : Off
Laser bias current low alarm  : Off
Laser bias current high warning : Off
Laser bias current low warning : Off
Laser output power high alarm  : Off
Laser output power low alarm   : Off
Laser output power high warning : Off
Laser output power low warning : Off
Module temperature high alarm  : Off
Module temperature low alarm   : Off
Module temperature high warning : Off
Module temperature low warning : Off
Module voltage high alarm      : Off
Module voltage low alarm       : Off
Module voltage high warning    : Off
Module voltage low warning     : Off
Laser rx power high alarm      : Off
Laser rx power low alarm       : Off
Laser rx power high warning    : Off
Laser rx power low warning     : Off
Laser bias current high alarm threshold : 80.000 mA
Laser bias current low alarm threshold : 2.000 mA
Laser bias current high warning threshold : 70.000 mA
Laser bias current low warning threshold : 4.000 mA
Laser output power high alarm threshold : 1.2600 mW / 1.00 dBm
Laser output power low alarm threshold : 0.0440 mW / -13.57 dBm
Laser output power high warning threshold : 0.7950 mW / -1.00 dBm
Laser output power low warning threshold : 0.0700 mW / -11.55 dBm
Module temperature high alarm threshold : 110 degrees C / 230 degrees F
Module temperature low alarm threshold : -40 degrees C / -40 degrees F
Module temperature high warning threshold : 93 degrees C / 199 degrees F
Module temperature low warning threshold : -30 degrees C / -22 degrees F
Module voltage high alarm threshold : 3.900 V
Module voltage low alarm threshold : 2.700 V
Module voltage high warning threshold : 3.700 V
Module voltage low warning threshold : 2.900 V
Laser rx power high alarm threshold : 1.1749 mW / 0.70 dBm
Laser rx power low alarm threshold : 0.0039 mW / -24.09 dBm
Laser rx power high warning threshold : 0.7942 mW / -1.00 dBm
Laser rx power low warning threshold : 0.0100 mW / -20.00 dBm

```

### show interfaces diagnostics optics (OC192 PICs with XFP)

```
user@host> show interfaces diagnostics optics so-7/0/0
```

```
Physical interface: so-7/0/0
```

```
Link : 0
```

```

Laser bias current           : 50.776 mA
Laser output power          : 0.4030 mW / -3.95 dBm
Laser temperature           : 29.0 degrees C / 84.2 degrees F
Laser rx power              : 0.4671 mW / -3.31 dBm
Laser bias current high alarm : Off
Laser bias current low alarm  : Off
Laser bias current high warning : Off
Laser bias current low warning : Off
Laser output power high alarm  : Off
Laser output power low alarm   : Off
Laser output power high warning : Off
Laser output power low warning : Off
Laser temperature high alarm   : Off
Laser temperature low alarm    : Off
Laser temperature high warning : Off
Laser temperature low warning  : Off
Laser rx power high alarm      : Off
Laser rx power low alarm       : Off
Laser rx power high warning    : Off
Laser rx power low warning     : Off
Module not ready alarm         : Off
Module power down alarm        : Off
Tx data not ready alarm        : Off
Tx not ready alarm             : Off
Tx laser fault alarm           : Off
Tx CDR loss of lock alarm      : Off
Rx not ready alarm             : Off
Rx loss of signal alarm        : Off
Rx CDR loss of lock alarm      : Off
Laser bias current high alarm threshold : 130.000 mA
Laser bias current low alarm threshold  : 10.000 mA
Laser bias current high warning threshold : 120.000 mA
Laser bias current low warning threshold : 12.000 mA
Laser output power high alarm threshold : 0.8910 mW / -0.50 dBm
Laser output power low alarm threshold  : 0.2230 mW / -6.52 dBm
Laser output power high warning threshold : 0.7940 mW / -1.00 dBm
Laser output power low warning threshold : 0.2510 mW / -6.00 dBm
Laser temperature high alarm threshold : 90.0 degrees C / 194.0 degrees F
Laser temperature low alarm threshold  : -5.0 degrees C / 23.0 degrees F
Laser temperature high warning threshold : 85.0 degrees C / 185.0 degrees F
Laser temperature low warning threshold : 0.0 degrees C / 32.0 degrees F
Laser rx power high alarm threshold    : 1.2589 mW / 1.00 dBm
Laser rx power low alarm threshold      : 0.0323 mW / -14.91 dBm
Laser rx power high warning threshold   : 1.1220 mW / 0.50 dBm
Laser rx power low warning threshold    : 0.0363 mW / -14.40 dBm
...

```