

Network Configuration Example

Configuring a Layer 2 VPN-to-Layer 3 VPN
Interconnection

Release

10.4



Published: 2010-10-14

Revision 1

Juniper Networks, Inc.
1194 North Mathilda Avenue
Sunnyvale, California 94089
USA
408-745-2000
www.juniper.net

This product includes the Envoy SNMP Engine, developed by Epilogue Technology, an Integrated Systems Company. Copyright © 1986-1997, Epilogue Technology Corporation. All rights reserved. This program and its documentation were developed at private expense, and no part of them is in the public domain.

This product includes memory allocation software developed by Mark Moraes, copyright © 1988, 1989, 1993, University of Toronto.

This product includes FreeBSD software developed by the University of California, Berkeley, and its contributors. All of the documentation and software included in the 4.4BSD and 4.4BSD-Lite Releases is copyrighted by the Regents of the University of California. Copyright © 1979, 1980, 1983, 1986, 1988, 1989, 1991, 1992, 1993, 1994. The Regents of the University of California. All rights reserved.

GateD software copyright © 1995, the Regents of the University. All rights reserved. Gate Daemon was originated and developed through release 3.0 by Cornell University and its collaborators. Gated is based on Kirton's EGP, UC Berkeley's routing daemon (routed), and DCN's HELLO routing protocol. Development of Gated has been supported in part by the National Science Foundation. Portions of the GateD software copyright © 1988, Regents of the University of California. All rights reserved. Portions of the GateD software copyright © 1991, D. L. S. Associates.

This product includes software developed by Maker Communications, Inc., copyright © 1996, 1997, Maker Communications, Inc.

Juniper Networks, Junos, Steel-Belted Radius, NetScreen, and ScreenOS are registered trademarks of Juniper Networks, Inc. in the United States and other countries. The Juniper Networks Logo, the Junos logo, and JunosE are trademarks of Juniper Networks, Inc. All other trademarks, service marks, registered trademarks, or registered service marks are the property of their respective owners.

Juniper Networks assumes no responsibility for any inaccuracies in this document. Juniper Networks reserves the right to change, modify, transfer, or otherwise revise this publication without notice.

Products made or sold by Juniper Networks or components thereof might be covered by one or more of the following patents that are owned by or licensed to Juniper Networks: U.S. Patent Nos. 5,473,599, 5,905,725, 5,909,440, 6,192,051, 6,333,650, 6,359,479, 6,406,312, 6,429,706, 6,459,579, 6,493,347, 6,538,518, 6,538,899, 6,552,918, 6,567,902, 6,578,186, and 6,590,785.

Junos® OS Network Configuration Example Configuring Layer 2 VPN-to-Layer 3 VPN Interconnection

Release 10.4

Copyright © 2010, Juniper Networks, Inc.

All rights reserved. Printed in USA.

Writing: Kumaraguru Radhakrishnan

Editing: Joanne McClintock

Cover Design: Edmonds Design

Revision History

October 2010—R1 Junos 10.4

The information in this document is current as of the date listed in the revision history.

END USER LICENSE AGREEMENT

READ THIS END USER LICENSE AGREEMENT ("AGREEMENT") BEFORE DOWNLOADING, INSTALLING, OR USING THE SOFTWARE. BY DOWNLOADING, INSTALLING, OR USING THE SOFTWARE OR OTHERWISE EXPRESSING YOUR AGREEMENT TO THE TERMS CONTAINED HEREIN, YOU (AS CUSTOMER OR IF YOU ARE NOT THE CUSTOMER, AS A REPRESENTATIVE/AGENT AUTHORIZED TO BIND THE CUSTOMER) CONSENT TO BE BOUND BY THIS AGREEMENT. IF YOU DO NOT OR CANNOT AGREE TO THE TERMS CONTAINED HEREIN, THEN (A) DO NOT DOWNLOAD, INSTALL, OR USE THE SOFTWARE, AND (B) YOU MAY CONTACT JUNIPER NETWORKS REGARDING LICENSE TERMS.

1. **The Parties.** The parties to this Agreement are (i) Juniper Networks, Inc. (if the Customer's principal office is located in the Americas) or Juniper Networks (Cayman) Limited (if the Customer's principal office is located outside the Americas) (such applicable entity being referred to herein as "Juniper"), and (ii) the person or organization that originally purchased from Juniper or an authorized Juniper reseller the applicable license(s) for use of the Software ("Customer") (collectively, the "Parties").

2. **The Software.** In this Agreement, "Software" means the program modules and features of the Juniper or Juniper-supplied software, for which Customer has paid the applicable license or support fees to Juniper or an authorized Juniper reseller, or which was embedded by Juniper in equipment which Customer purchased from Juniper or an authorized Juniper reseller. "Software" also includes updates, upgrades and new releases of such software. "Embedded Software" means Software which Juniper has embedded in or loaded onto the Juniper equipment and any updates, upgrades, additions or replacements which are subsequently embedded in or loaded onto the equipment.

3. **License Grant.** Subject to payment of the applicable fees and the limitations and restrictions set forth herein, Juniper grants to Customer a non-exclusive and non-transferable license, without right to sublicense, to use the Software, in executable form only, subject to the following use restrictions:

- a. Customer shall use Embedded Software solely as embedded in, and for execution on, Juniper equipment originally purchased by Customer from Juniper or an authorized Juniper reseller.
- b. Customer shall use the Software on a single hardware chassis having a single processing unit, or as many chassis or processing units for which Customer has paid the applicable license fees; provided, however, with respect to the Steel-Belted Radius or Odyssey Access Client software only, Customer shall use such Software on a single computer containing a single physical random access memory space and containing any number of processors. Use of the Steel-Belted Radius or IMS AAA software on multiple computers or virtual machines (e.g., Solaris zones) requires multiple licenses, regardless of whether such computers or virtualizations are physically contained on a single chassis.
- c. Product purchase documents, paper or electronic user documentation, and/or the particular licenses purchased by Customer may specify limits to Customer's use of the Software. Such limits may restrict use to a maximum number of seats, registered endpoints, concurrent users, sessions, calls, connections, subscribers, clusters, nodes, realms, devices, links, ports or transactions, or require the purchase of separate licenses to use particular features, functionalities, services, applications, operations, or capabilities, or provide throughput, performance, configuration, bandwidth, interface, processing, temporal, or geographical limits. In addition, such limits may restrict the use of the Software to managing certain kinds of networks or require the Software to be used only in conjunction with other specific Software. Customer's use of the Software shall be subject to all such limitations and purchase of all applicable licenses.
- d. For any trial copy of the Software, Customer's right to use the Software expires 30 days after download, installation or use of the Software. Customer may operate the Software after the 30-day trial period only if Customer pays for a license to do so. Customer may not extend or create an additional trial period by re-installing the Software after the 30-day trial period.
- e. The Global Enterprise Edition of the Steel-Belted Radius software may be used by Customer only to manage access to Customer's enterprise network. Specifically, service provider customers are expressly prohibited from using the Global Enterprise Edition of the Steel-Belted Radius software to support any commercial network access services.

The foregoing license is not transferable or assignable by Customer. No license is granted herein to any user who did not originally purchase the applicable license(s) for the Software from Juniper or an authorized Juniper reseller.

4. **Use Prohibitions.** Notwithstanding the foregoing, the license provided herein does not permit the Customer to, and Customer agrees not to and shall not: (a) modify, unbundle, reverse engineer, or create derivative works based on the Software; (b) make unauthorized copies of the Software (except as necessary for backup purposes); (c) rent, sell, transfer, or grant any rights in and to any copy of the Software, in any form, to any third party; (d) remove any proprietary notices, labels, or marks on or in any copy of the Software or any product in which the Software is embedded; (e) distribute any copy of the Software to any third party, including as may be embedded in Juniper equipment sold in the secondhand market; (f) use any 'locked' or key-restricted feature, function, service, application, operation, or capability without first purchasing the applicable license(s) and obtaining a valid key from Juniper, even if such feature, function, service, application, operation, or capability is enabled without a key; (g) distribute any key for the Software provided by Juniper to any third party; (h) use the

Software in any manner that extends or is broader than the uses purchased by Customer from Juniper or an authorized Juniper reseller; (i) use Embedded Software on non-Juniper equipment; (j) use Embedded Software (or make it available for use) on Juniper equipment that the Customer did not originally purchase from Juniper or an authorized Juniper reseller; (k) disclose the results of testing or benchmarking of the Software to any third party without the prior written consent of Juniper; or (l) use the Software in any manner other than as expressly provided herein.

5. **Audit.** Customer shall maintain accurate records as necessary to verify compliance with this Agreement. Upon request by Juniper, Customer shall furnish such records to Juniper and certify its compliance with this Agreement.

6. **Confidentiality.** The Parties agree that aspects of the Software and associated documentation are the confidential property of Juniper. As such, Customer shall exercise all reasonable commercial efforts to maintain the Software and associated documentation in confidence, which at a minimum includes restricting access to the Software to Customer employees and contractors having a need to use the Software for Customer's internal business purposes.

7. **Ownership.** Juniper and Juniper's licensors, respectively, retain ownership of all right, title, and interest (including copyright) in and to the Software, associated documentation, and all copies of the Software. Nothing in this Agreement constitutes a transfer or conveyance of any right, title, or interest in the Software or associated documentation, or a sale of the Software, associated documentation, or copies of the Software.

8. **Warranty, Limitation of Liability, Disclaimer of Warranty.** The warranty applicable to the Software shall be as set forth in the warranty statement that accompanies the Software (the "Warranty Statement"). Nothing in this Agreement shall give rise to any obligation to support the Software. Support services may be purchased separately. Any such support shall be governed by a separate, written support services agreement. TO THE MAXIMUM EXTENT PERMITTED BY LAW, JUNIPER SHALL NOT BE LIABLE FOR ANY LOST PROFITS, LOSS OF DATA, OR COSTS OR PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES, OR FOR ANY SPECIAL, INDIRECT, OR CONSEQUENTIAL DAMAGES ARISING OUT OF THIS AGREEMENT, THE SOFTWARE, OR ANY JUNIPER OR JUNIPER-SUPPLIED SOFTWARE. IN NO EVENT SHALL JUNIPER BE LIABLE FOR DAMAGES ARISING FROM UNAUTHORIZED OR IMPROPER USE OF ANY JUNIPER OR JUNIPER-SUPPLIED SOFTWARE. EXCEPT AS EXPRESSLY PROVIDED IN THE WARRANTY STATEMENT TO THE EXTENT PERMITTED BY LAW, JUNIPER DISCLAIMS ANY AND ALL WARRANTIES IN AND TO THE SOFTWARE (WHETHER EXPRESS, IMPLIED, STATUTORY, OR OTHERWISE), INCLUDING ANY IMPLIED WARRANTY OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE, OR NONINFRINGEMENT. IN NO EVENT DOES JUNIPER WARRANT THAT THE SOFTWARE, OR ANY EQUIPMENT OR NETWORK RUNNING THE SOFTWARE, WILL OPERATE WITHOUT ERROR OR INTERRUPTION, OR WILL BE FREE OF VULNERABILITY TO INTRUSION OR ATTACK. In no event shall Juniper's or its suppliers' or licensors' liability to Customer, whether in contract, tort (including negligence), breach of warranty, or otherwise, exceed the price paid by Customer for the Software that gave rise to the claim, or if the Software is embedded in another Juniper product, the price paid by Customer for such other product. Customer acknowledges and agrees that Juniper has set its prices and entered into this Agreement in reliance upon the disclaimers of warranty and the limitations of liability set forth herein, that the same reflect an allocation of risk between the Parties (including the risk that a contract remedy may fail of its essential purpose and cause consequential loss), and that the same form an essential basis of the bargain between the Parties.

9. **Termination.** Any breach of this Agreement or failure by Customer to pay any applicable fees due shall result in automatic termination of the license granted herein. Upon such termination, Customer shall destroy or return to Juniper all copies of the Software and related documentation in Customer's possession or control.

10. **Taxes.** All license fees payable under this agreement are exclusive of tax. Customer shall be responsible for paying Taxes arising from the purchase of the license, or importation or use of the Software. If applicable, valid exemption documentation for each taxing jurisdiction shall be provided to Juniper prior to invoicing, and Customer shall promptly notify Juniper if their exemption is revoked or modified. All payments made by Customer shall be net of any applicable withholding tax. Customer will provide reasonable assistance to Juniper in connection with such withholding taxes by promptly: providing Juniper with valid tax receipts and other required documentation showing Customer's payment of any withholding taxes; completing appropriate applications that would reduce the amount of withholding tax to be paid; and notifying and assisting Juniper in any audit or tax proceeding related to transactions hereunder. Customer shall comply with all applicable tax laws and regulations, and Customer will promptly pay or reimburse Juniper for all costs and damages related to any liability incurred by Juniper as a result of Customer's non-compliance or delay with its responsibilities herein. Customer's obligations under this Section shall survive termination or expiration of this Agreement.

11. **Export.** Customer agrees to comply with all applicable export laws and restrictions and regulations of any United States and any applicable foreign agency or authority, and not to export or re-export the Software or any direct product thereof in violation of any such restrictions, laws or regulations, or without all necessary approvals. Customer shall be liable for any such violations. The version of the Software supplied to Customer may contain encryption or other capabilities restricting Customer's ability to export the Software without an export license.

12. **Commercial Computer Software.** The Software is "commercial computer software" and is provided with restricted rights. Use, duplication, or disclosure by the United States government is subject to restrictions set forth in this Agreement and as provided in DFARS 227.7201 through 227.7202-4, FAR 12.212, FAR 27.405(b)(2), FAR 52.227-19, or FAR 52.227-14 (ALT III) as applicable.

13. **Interface Information.** To the extent required by applicable law, and at Customer's written request, Juniper shall provide Customer with the interface information needed to achieve interoperability between the Software and another independently created program, on payment of applicable fee, if any. Customer shall observe strict obligations of confidentiality with respect to such information and shall use such information in compliance with any applicable terms and conditions upon which Juniper makes such information available.

14. **Third Party Software.** Any licensor of Juniper whose software is embedded in the Software and any supplier of Juniper whose products or technology are embedded in (or services are accessed by) the Software shall be a third party beneficiary with respect to this Agreement, and such licensor or vendor shall have the right to enforce this Agreement in its own name as if it were Juniper. In addition, certain third party software may be provided with the Software and is subject to the accompanying license(s), if any, of its respective owner(s). To the extent portions of the Software are distributed under and subject to open source licenses obligating Juniper to make the source code for such portions publicly available (such as the GNU General Public License ("GPL") or the GNU Library General Public License ("LGPL")), Juniper will make such source code portions (including Juniper modifications, as appropriate) available upon request for a period of up to three years from the date of distribution. Such request can be made in writing to Juniper Networks, Inc., 1194 N. Mathilda Ave., Sunnyvale, CA 94089, ATTN: General Counsel. You may obtain a copy of the GPL at <http://www.gnu.org/licenses/gpl.html>, and a copy of the LGPL at <http://www.gnu.org/licenses/lgpl.html>.

15. **Miscellaneous.** This Agreement shall be governed by the laws of the State of California without reference to its conflicts of laws principles. The provisions of the U.N. Convention for the International Sale of Goods shall not apply to this Agreement. For any disputes arising under this Agreement, the Parties hereby consent to the personal and exclusive jurisdiction of, and venue in, the state and federal courts within Santa Clara County, California. This Agreement constitutes the entire and sole agreement between Juniper and the Customer with respect to the Software, and supersedes all prior and contemporaneous agreements relating to the Software, whether oral or written (including any inconsistent terms contained in a purchase order), except that the terms of a separate written agreement executed by an authorized Juniper representative and Customer shall govern to the extent such terms are inconsistent or conflict with terms contained herein. No modification to this Agreement nor any waiver of any rights hereunder shall be effective unless expressly assented to in writing by the party to be charged. If any portion of this Agreement is held invalid, the Parties agree that such invalidity shall not affect the validity of the remainder of this Agreement. This Agreement and associated documentation has been written in the English language, and the Parties agree that the English version will govern. (For Canada: Les parties aux présentes confirment leur volonté que cette convention de même que tous les documents y compris tout avis qui s'y rattache, soient rédigés en langue anglaise. (Translation: The parties confirm that this Agreement and all related documentation is and will be in the English language)).

Table of Contents

Layer 2 VPN-to-Layer 3 VPN Interconnection Overview	1
Layer 2 VPN-to-Layer 3 VPN Interconnection Applications	1
Example: Configuring a Layer 2 VPN-to-Layer 3 VPN Interconnection	3

Layer 2 VPN-to-Layer 3 VPN Interconnection Overview

As MPLS-based Layer 2 services grow in demand, new challenges arise for service providers to be able to interoperate with Layer 2 and Layer 3 services and give their customers value-added services. Junos OS has various features to address the needs of service providers. One of these features is the use of a logical tunnel interface. This document describes a general mechanism to have a Layer 2 VPN network terminate into a Layer 3 VPN network using a logical tunnel interface. This Junos OS functionality makes use of a tunnel PIC to loop packets out and back from the Packet Forwarding Engine to link the Layer 2 network with the Layer 3 network. The solution is limited by the logical tunnel bandwidth constraints imposed by the tunnel PIC.

Layer 2 VPN-to-Layer 3 VPN Interconnection Applications

The Layer 2 VPN-to-Layer 3 VPN interconnection provides the following benefits:

- A single access line to provide multiple services—Traditional VPNs over Layer 2 circuits require the provisioning and maintenance of separate networks for IP and for VPN services. In contrast, Layer 2 VPNs enable the sharing of a provider's core network infrastructure between IP and Layer 2 VPN services, thereby reducing the cost of providing those services.
- Flexibility—Many different types of networks can be accommodated by the service provider. If all sites in a VPN are owned by the same enterprise, this is an intranet. If various sites are owned by different enterprises, the VPN is an extranet. A site can be located in more than one VPN.
- Wide range of possible policies—You can give every site in a VPN a different route to every other site, or you can force traffic between certain pairs of sites routed via a third site and so pass certain traffic through a firewall.
- Scalable network—This design enhances the scalability because it eliminates the need for provider edge (PE) routers to maintain all of the service provider's VPN routes. Each PE router maintains a VRF table for each of its directly connected sites. Each customer connection (such as a Frame Relay PVC, an ATM PVC, or a VLAN) is mapped to a specific VRF table. Thus, it is a port on the PE router and not a site that is associated with a VRF table. Multiple ports on a PE router can be associated with a single VRF table. It is the ability of PE routers to maintain multiple forwarding tables that supports the per-VPN segregation of routing information.
- Use of route reflectors—Provider edge routers can maintain IBGP sessions to route reflectors as an alternative to a full mesh of IBGP sessions. Deploying multiple route reflectors enhances the scalability of the RFC 2547bis model because it eliminates the need for any single network component to maintain all VPN routes.
- Multiple VPNs are kept separate and distinct from each other—The customer edge routers do not peer with each other. Two sites have IP connectivity over the common backbone only, and only if there is a VPN which contains both sites. This feature keeps

the VPNs separate and distinct from each other, even if two VPNs have an overlapping address space.

- Simple for customers to use—Customers can obtain IP backbone services from a service provider, and they do not need to maintain their own backbones.

**Related
Documentation**

- Example: Configuring a Layer 2 VPN-to-Layer 3 VPN Interconnection on page 3

Example: Configuring a Layer 2 VPN-to-Layer 3 VPN Interconnection

This example describes how to configure a Layer 2 VPN-to-Layer 3 VPN interconnection:

- Requirements on page 3
- Overview and Topology on page 3
- Configuration on page 6
- Verification on page 21

Requirements

This example uses the following hardware and software components:

- Junos OS Release 9.3 or later
- Five MX Series routers
- Three M Series routers
- Two T Series routers

Overview and Topology

A Layer 2 VPN is a type of virtual private network (VPN) that uses MPLS labels to transport data. The communication occurs between the provider edge (PE) routers.

Layer 2 VPNs use BGP as the signaling protocol and, consequently, have a simpler design and require less provisioning overhead than traditional VPNs over Layer 2 circuits. BGP signaling also enables autodiscovery of Layer 2 VPN peers. Layer 2 VPNs can have either a full-mesh or a hub-and-spoke topology. The tunneling mechanism in the core network is, typically, MPLS. However, Layer 2 VPNs can also use other tunneling protocols, such as GRE.

Layer 3 VPNs are based on RFC 2547bis, *BGP/MPLS IP VPNs*. RFC 2547bis defines a mechanism by which service providers can use their IP backbones to provide VPN services to their customers. A Layer 3 VPN is a set of sites that share common routing information and whose connectivity is controlled by a collection of policies. The sites that make up a Layer 3 VPN are connected over a provider's existing public Internet backbone. RFC 2547bis VPNs are also known as BGP/MPLS VPNs because BGP is used to distribute VPN routing information across the provider's backbone, and MPLS is used to forward VPN traffic across the backbone to remote VPN sites.

Customer networks, because they are private, can use either public addresses or private addresses, as defined in RFC 1918, *Address Allocation for Private Internets*. When customer networks that use private addresses connect to the public Internet infrastructure, the private addresses might overlap with the same private addresses used by other network users. MPLS/BGP VPNs solve this problem by adding a *distinguisher*, a VPN identifier prefix to each address from a particular VPN site, thereby creating an address that is unique both within the VPN and within the public Internet.

In addition, each VPN has its own VPN-specific routing table that contains the routing information for that VPN only. To separate a VPN's routes from routes in the public Internet or those in other VPNs, the PE router creates a separate routing table for each VPN called a VPN routing and forwarding (VRF) table. The PE router creates one VRF table for each VPN that has a connection to a customer edge (CE) router. Any customer or site that belongs to the VPN can access only the routes in the VRF tables for that VPN. Every VRF table has one or more extended community attributes associated with it that identify the route as belonging to a specific collection of routers. One of these, the *route target* attribute, identifies a collection of sites (VRF tables) to which a PE router distributes routes. The PE router uses the route target to constrain the import of remote routes into its VRF tables.

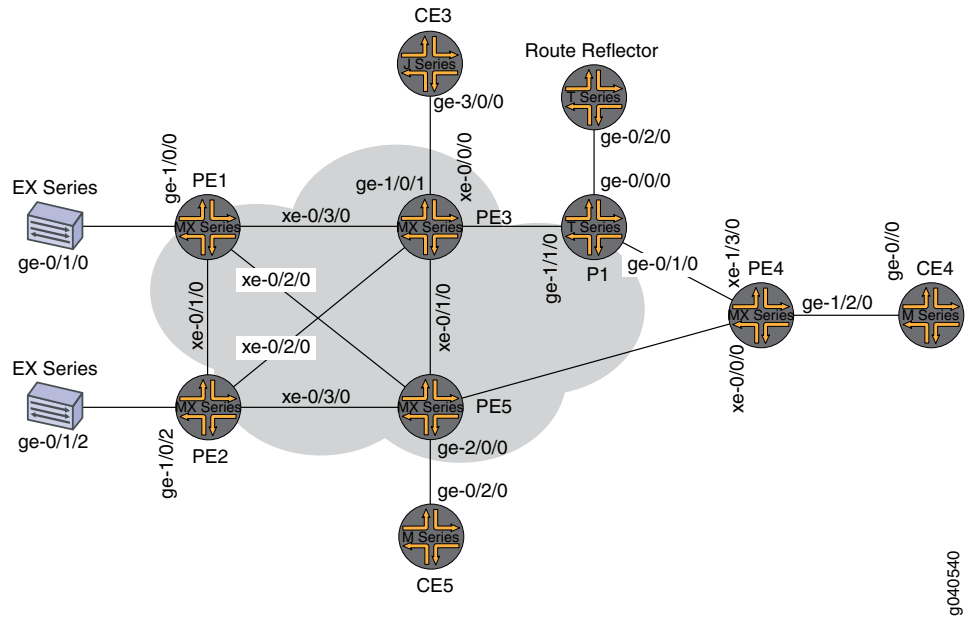
When an ingress PE router receives routes advertised from a directly connected CE router, it checks the received route against the VRF export policy for that VPN.

- If it matches, the route is converted to VPN-IPv4 format—that is, the route distinguisher is added to the route. The PE router then announces the route in VPN-IPv4 format to the remote PE routers. It also attaches a route target to each route learned from the directly connected sites. The route target attached to the route is based on the value of the VRF table's configured export target policy. The routes are then distributed using IBGP sessions, which are configured in the provider's core network.
- If the route from the CE router does not match, it is not exported to other PE routers, but it can still be used locally for routing, for example, if two CE routers in the same VPN are directly connected to the same PE router.

When an egress PE router receives a route, it checks it against the import policy on the IBGP session between the PE routers. If it passes, the router places the route into its `bgp.l3vpn.0` table. At the same time, the router checks the route against the VRF import policy for the VPN. If it matches, the route distinguisher is removed from the route and the route is placed into the VRF table (the *routing-instance-name.inet.0* table) in IPv4 format.

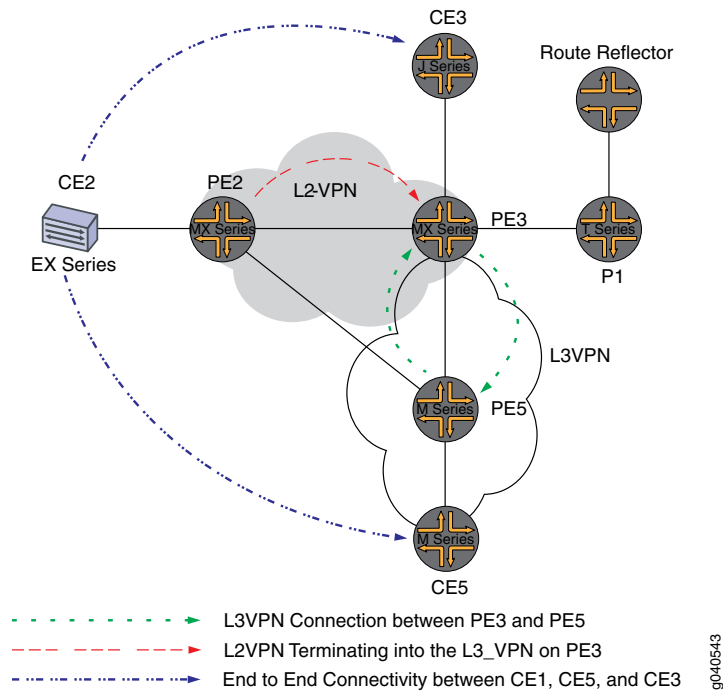
Figure 1 on page 5 shows the physical topology of a Layer 2 VPN-to-Layer 3 VPN interconnection.

Figure 1: Physical Topology of a Layer 2 VPN Terminating into a Layer 3 VPN



The logical topology of a Layer 2 VPN-to-Layer 3 VPN connection is shown in Figure 2 on page 5.

Figure 2: Logical Topology of a Layer 2 VPN Terminating into a Layer 3 VPN



The following definitions describe the meaning of the device abbreviations used in Figure 1 on page 5 and Figure 2 on page 5.

- Customer edge (CE) device—A device at the customer premises that provides access to the service provider's VPN over a data link to one or more provider edge (PE) routers.

Typically the CE device is an IP router that establishes an adjacency with its directly connected PE routers. After the adjacency is established, the CE router advertises the site's local VPN routes to the PE router and learns remote VPN routes from the PE router.

- Provider edge (PE) device—A device, or set of devices, at the edge of the provider network that presents the provider's view of the customer site.

PE routers exchange routing information with CE routers. PE routers are aware of the VPNs that connect through them, and PE routers maintain VPN state. A PE router is only required to maintain VPN routes for those VPNs to which it is directly attached. After learning local VPN routes from CE routers, a PE router exchanges VPN routing information with other PE routers using IBGP. Finally, when using MPLS to forward VPN data traffic across the provider's backbone, the ingress PE router functions as the ingress label-switching router (LSR) and the egress PE router functions as the egress LSR.

- Provider (P) device—A device that operates inside the provider's core network and does not directly interface to any CE.

Although the P device is a key part of implementing VPNs for the service provider's customers and may provide routing for many provider-operated tunnels that belong to different VPNs, it is not itself VPN-aware and does not maintain VPN state. Its principal role is allowing the service provider to scale its VPN offerings, for example, by acting as an aggregation point for multiple PE routers.

P routers function as MPLS transit LSRs when forwarding VPN data traffic between PE routers. P routers are required only to maintain routes to the provider's PE routers; they are not required to maintain specific VPN routing information for each customer site.

Configuration

To configure a Layer 2 VPN-to-Layer 3 VPN interconnection, perform these tasks:

- Configuring the Base Protocols and Interfaces on page 6
- Configuring the VPN Interfaces on page 10

Configuring the Base Protocols and Interfaces

Step-by-Step Procedure

1. On each PE and P router, configure OSPF with traffic engineering extensions on all interfaces. Disable OSPF on the **fxp0.0** interface.

```
[edit protocols]
ospf {
  traffic-engineering;
  area 0.0.0.0 {
    interface all;
    interface fxp0.0 {
```

```

        disable;
    }
}

```

2. On all the core routers, enable MPLS on all interfaces. Disable MPLS on the **fxp0.0** interface.

```

[edit protocols]
mpls {
  interface all;
  interface fxp0.0 {
    disable;
  }
}

```

3. On all the core routers, create an internal BGP peer group and specify the router reflector address (7.7.7.7) as the neighbor. Also enable BGP to carry Layer 2 VPLS network layer reachability information (NLRI) messages for this peer group by including the **signaling** statement at the **[edit protocols bgp group group-name family l2vpn]** hierarchy level.

```

[edit protocols]
bgp {
  group RR {
    type internal;
    local-address 2.2.2.2;
    family l2vpn {
      signaling;
    }
    neighbor 7.7.7.7;
  }
}

```

4. On Router PE3, create an internal BGP peer group and specify the router reflector IP address (7.7.7.7) as the neighbor. Enable BGP to carry Layer 2 VPLS NLRI messages for this peer group and enable the processing of VPN-IPv4 addresses by including the **unicast** statement at the **[edit protocols bgp group group-name family inet-vpn]** hierarchy level.

```

[edit protocols]
bgp {
  group RR {
    type internal;
    local-address 3.3.3.3;
    family inet-vpn {
      unicast;
    }
    family l2vpn {
      signaling;
    }
    neighbor 7.7.7.7;
  }
}

```

5. For the Layer 3 VPN domain on Router PE3 and Router PE5, enable RSVP on all interfaces. Disable RSVP on the **fxp0.0** interface.

```
[edit protocols]
rsvp {
  interface all;
  interface fxp0.0 {
    disable;
  }
}
```

6. On Router PE3 and Router PE5, create label-switched paths (LSPs) to the route reflector and the other PE routers. The following example shows the configuration on Router PE5.

```
[edit protocols]
mpls {
  label-switched-path to-RR {
    to 7.7.7.7;
  }
  label-switched-path to-PE2 {
    to 2.2.2.2;
  }
  label-switched-path to-PE3 {
    to 3.3.3.3;
  }
  label-switched-path to-PE4 {
    to 4.4.4.4;
  }
  label-switched-path to-PE1 {
    to 1.1.1.1;
  }
}
```

7. On Routers PE1, PE2, PE3, and PE5, configure the core interfaces with an IPv4 address and enable the MPLS address family. The following example shows the configuration of the **xe-0/1/0** interface on Router PE2.

```
[edit]
interfaces {
  xe-0/1/0 {
    unit 0 {
      family inet {
        address 10.10.2.2/30;
      }
      family mpls;
    }
  }
}
```


8. On Router PE2 and Router PE3, configure LDP for the Layer 2 VPN MPLS signaling protocol for all interfaces. Disable LDP on the **fxp0.0** interface. (RSVP can also be used.)

```
[edit protocols]
ldp {
  interface all;
  interface fxp0.0 {
    disable;
  }
}
```

9. On the route reflector, create an internal BGP peer group and specify the PE routers IP addresses as the neighbors.

```
[edit]
protocols {
  bgp {
    group RR {
      type internal;
      local-address 7.7.7.7;
      family inet {
        unicast;
      }
      family inet-vpn {
        unicast;
      }
      family l2vpn {
        signaling;
      }
      cluster 7.7.7.7;
      neighbor 1.1.1.1;
      neighbor 2.2.2.2;
      neighbor 4.4.4.4;
      neighbor 5.5.5.5;
      neighbor 3.3.3.3;
    }
  }
}
```

10. On the route reflector, configure MPLS LSPs towards Routers PE3 and PE5 to resolve the BGP next hops from inet.3 routing table.

```
[edit]
protocols {
  mpls {
    label-switched-path to-pe3 {
      to 3.3.3.3;
    }
    label-switched-path to-pe5 {
      to 5.5.5.5;
    }
  }
  interface all;
}
```

Configuring the VPN Interfaces

Step-by-Step Procedure Router PE2 is one pole of the Layer 2 VPN. Router PE3 is performing the Layer 2 VPN stitching between the Layer 2 VPN and the Layer 3 VPN. Router PE3 uses the logical tunnel interface (**lt** interface) configured with different units applied under two different Layer 2 VPN instances. The packet is looped through the **lt** interface configured on Router PE3. The configuration of Router PE5 contains the PE-CE interface.

1. On Router PE2, configure the **ge-1/0/2** interface encapsulation. Include the encapsulation statement and specify the **ethernet-ccc** option (**vlan-ccc** encapsulation is also supported) at the **[edit interfaces ge-1/0/2]** hierarchy level. The encapsulation should be the same in a whole Layer 2 VPN domain (Routers PE2 and PE3). Also, configure interface **lo0**.

```
[edit]
interfaces {
  ge-1/0/2 {
    encapsulation ethernet-ccc;
    unit 0;
  }
  lo0 {
    unit 0 {
      family inet {
        address 2.2.2.2/32;
      }
    }
  }
}
```

2. On Router PE2, configure the routing instance at the **[edit routing-instances]** hierarchy level. Also, configure the Layer 2 VPN protocol at the **[edit routing-instances routing-instances-name protocols]** hierarchy level. Configure the remote site ID as 3. Site ID 3 represents Router PE3 (Hub-PE). The Layer 2 VPN is using LDP as the signaling protocol. Be aware that in the following example, both the routing instance and the protocol are named **l2vpn**.

```
[edit]
routing-instances {
  l2vpn { # routing instance
    instance-type l2vpn;
    interface ge-1/0/2.0;
    route-distinguisher 65000:2;
    vrf-target target:65000:2;
    protocols {
      l2vpn { # protocol
        encapsulation-type ethernet;
        site CE2 {
          site-identifier 2;
          interface ge-1/0/2.0 {
            remote-site-id 3;
          }
        }
      }
    }
  }
}
```

```
}
```

3. On Router PE5, configure the Gigabit Ethernet interface for the PE-CE link **ge-2/0/0** and configure the **lo0** interface.

```
[edit interfaces]
ge-2/0/0 {
  unit 0 {
    family inet {
      address 80.80.80.1/24;
    }
  }
  lo0 {
    unit 0 {
    }
  }
}
```

4. On Router PE5, configure the Layer 3 VPN routing instance (**L3VPN**) at the **[edit routing-instances]** hierarchy level. Also configure BGP at the **[edit routing-instances L3VPN protocols]** hierarchy level.

```
[edit]
routing-instances {
  L3VPN {
    instance-type vrf;
    interface ge-2/0/0.0;
    route-distinguisher 65000:5;
    vrf-target target:65000:2;
    vrf-table-label;
    protocols {
      bgp {
        group ce5 {
          neighbor 80.80.80.2 {
            peer-as 200;
          }
        }
      }
    }
  }
}
```

5. In an MX Series router, such as Router PE3, you must create the tunnel services interface to be used for tunnel services. To create the tunnel service interface, include the **bandwidth** statement and specify the amount of bandwidth to reserve for tunnel services in gigabits per second at the **[edit chassis fpc slot-number pic number tunnel-services]** hierarchy level.

```
[edit]
chassis {
  dump-on-panic;
  fpc 1 {
    pic 1 {
      tunnel-services {
        bandwidth 1g;
      }
    }
  }
}
```

```
}  
}
```

6. On Router PE3, configure the Gigabit Ethernet interface.
 - a. Include the **address** statement at the **[edit interfaces ge-1/0/1.0 family inet]** hierarchy level and specify **90.90.90.1/24** as the IP address.

```
[edit]  
interfaces {  
  ge-1/0/1 {  
    unit 0 {  
      family inet {  
        address 90.90.90.1/24;  
      }  
    }  
  }  
}
```

- b. Configure the **lt** interface unit 0 with **ethernet-ccc** encapsulation for the Layer 2 VPN termination.

```
[edit]  
interfaces {  
  lt-1/1/10 {  
    unit 0 {  
      encapsulation ethernet-ccc;  
      peer-unit 1;  
      family ccc;  
    }  
  }  
}
```

7. On Router PE3, configure the **lt** interface unit 1 (peer-unit) with **ethernet** encapsulation for the Layer 2 VPN into the Layer 3 VPN termination.

```
[edit]  
interfaces {  
  lt-1/1/10 {  
    unit 1 {  
      encapsulation ethernet;  
      peer-unit 0;  
      family inet {  
        address 70.70.70.1/24;  
      }  
    }  
  }  
}
```

8. On Router PE3, add the **lt** interface unit 1 to the routing instance at the **[edit routing-instances L3VPN]** hierarchy level. Configure the instance type as **vrf** with **lt** peer-unit 1 as a PE-CE interface to terminate Layer 2 VPN on Router PE2 into Layer 3 VPN on Router PE3.

```
[edit]
routing-instances {
  L3VPN {
    instance-type vrf;
    interface ge-1/0/1.0;
    interface lt-1/1/10.1;
    route-distinguisher 65000:33;
    vrf-target target:65000:2;
    vrf-table-label;
    protocols {
      bgp {
        export direct;
        group ce3 {
          neighbor 90.90.90.2 {
            peer-as 100;
          }
        }
      }
    }
  }
}
```

9. On Router PE3, add the **lt** interface unit 0 to the routing instance at the **[edit routing-instances protocols l2vpn]** hierarchy level. Also configure the same vrf target for the Layer 2 VPN and Layer 3 VPN routing instances, so that the routes can be leaked between the instances. The example configuration in the previous step shows the vrf target for the **L3VPN** routing instance. The following example shows the vrf target for the **l2vpn** routing instance.

```
[edit]
routing-instances {
  l2vpn {
    instance-type l2vpn;
    interface lt-1/1/10.0;
    route-distinguisher 65000:3;
    vrf-target target:65000:2;
    protocols {
      l2vpn {
        encapsulation-type ethernet;
        site CE3 {
          site-identifier 3;
          interface lt-1/1/10.0 {
            remote-site-id 2;
          }
        }
      }
    }
  }
}
```

10. On Router PE3, configure the **policy-statement** statement to export the routes learned from the directly connected **lt** interface unit 1 to all the CE routers for connectivity, if needed.

```

policy-options {
  policy-statement direct {
    term 1 {
      from protocol direct;
      then accept;
    }
  }
}

```

Results The following output shows the full configuration of Router PE2:

```

Router PE2 interfaces {
  xe-0/1/0 {
    unit 0 {
      family inet {
        address 10.10.2.2/30;
      }
      family mpls;
    }
  }
  xe-0/2/0 {
    unit 0 {
      family inet {
        address 10.10.5.1/30;
      }
      family mpls;
    }
  }
  xe-0/3/0 {
    unit 0 {
      family inet {
        address 10.10.4.1/30;
      }
      family mpls;
    }
  }
  ge-1/0/2 {
    encapsulation ethernet-ccc;
    unit 0;
  }
  fxp0 {
    apply-groups [ re0 re1 ];
  }
  lo0 {
    unit 0 {
      family inet {
        address 2.2.2.2/32;
      }
    }
  }
}

```

```
routing-options {
  static {
    route 172.0.0.0/8 next-hop 172.19.59.1;
  }
  autonomous-system 65000;
}
protocols {
  mpls {
    interface all;
    interface fxp0.0 {
      disable;
    }
  }
  bgp {
    group RR {
      type internal;
      local-address 2.2.2.2;
      family l2vpn {
        signaling;
      }
      neighbor 7.7.7.7;
    }
  }
  ospf {
    traffic-engineering;
    area 0.0.0.0 {
      interface all;
      interface fxp0.0 {
        disable;
      }
    }
  }
  ldp {
    interface all;
    interface fxp0.0 {
      disable;
    }
  }
}
routing-instances {
  l2vpn {
    instance-type l2vpn;
    interface ge-1/0/2.0;
    route-distinguisher 65000:2;
    vrf-target target:65000:2;
    protocols {
      l2vpn {
        encapsulation-type ethernet;
        site CE2 {
          site-identifier 2;
          interface ge-1/0/2.0 {
            remote-site-id 3;
          }
        }
      }
    }
  }
}
```

```
}  
}
```

The following output shows the final configuration of Router PE5:

```
Router PE5  interfaces {  
              ge-0/0/0 {  
                unit 0 {  
                  family inet {  
                    address 10.10.4.2/30;  
                  }  
                  family mpls;  
                }  
              }  
              xe-0/1/0 {  
                unit 0 {  
                  family inet {  
                    address 10.10.6.2/30;  
                  }  
                  family mpls;  
                }  
              }  
              ge-1/0/0 {  
                unit 0 {  
                  family inet {  
                    address 10.10.9.1/30;  
                  }  
                  family mpls;  
                }  
              }  
              xe-1/1/0 {  
                unit 0 {  
                  family inet {  
                    address 10.10.3.2/30;  
                  }  
                  family mpls;  
                }  
              }  
              ge-2/0/0 {  
                unit 0 {  
                  family inet {  
                    address 80.80.80.1/24;  
                  }  
                }  
              }  
              lo0 {  
                unit 0 {  
                  family inet {  
                    address 5.5.5.5/32;  
                  }  
                }  
              }  
            }  
            routing-options {  
              static {  
                route 172.0.0.0/8 next-hop 172.19.59.1;  
              }  
            }  
          }  
        }  
      }  
    }  
  }  
}
```



```
}
  autonomous-system 65000;
}
protocols {
  rsvp {
    interface all {
      link-protection;
    }
    interface fxp0.0 {
      disable;
    }
  }
  mpls {
    label-switched-path to-RR {
      to 7.7.7.7;
    }
    label-switched-path to-PE2 {
      to 2.2.2.2;
    }
    label-switched-path to-PE3 {
      to 3.3.3.3;
    }
    label-switched-path to-PE4 {
      to 4.4.4.4;
    }
    label-switched-path to-PE1 {
      to 1.1.1.1;
    }
    interface all;
    interface fxp0.0 {
      disable;
    }
  }
  bgp {
    group to-rr {
      type internal;
      local-address 5.5.5.5;
      family inet-vpn {
        unicast;
      }
      family l2vpn {
        signaling;
      }
      neighbor 7.7.7.7;
    }
  }
  ospf {
    traffic-engineering;
    area 0.0.0.0 {
      interface all;
      interface fxp0.0 {
        disable;
      }
    }
  }
  ldp {
```

```

    interface all;
    interface fxp0.0 {
        disable;
    }
}
routing-instances {
    L3VPN {
        instance-type vrf;
        interface ge-2/0/0.0;
        route-distinguisher 65000:5;
        vrf-target target:65000:2;
        vrf-table-label;
        protocols {
            bgp {
                group ce5 {
                    neighbor 80.80.80.2 {
                        peer-as 200;
                    }
                }
            }
        }
    }
}
}

```

The following output shows the final configuration of Router PE3:

```

Router PE3  chassis {
              dump-on-panic;
              fpc 1 {
                  pic 1 {
                      tunnel-services {
                          bandwidth 1g;
                      }
                  }
              }
              network-services ip;
          }
          interfaces {
              ge-1/0/1 {
                  unit 0 {
                      family inet {
                          address 90.90.90.1/24;
                      }
                  }
              }
          }
          lt-1/1/10 {
              unit 0 {
                  encapsulation ethernet-ccc;
                  peer-unit 1;
                  family ccc;
              }
              unit 1 {
                  encapsulation ethernet;
                  peer-unit 0;
                  family inet {

```

```

        address 70.70.70.1/24;
    }
}
xe-2/0/0 {
    unit 0 {
        family inet {
            address 10.10.20.2/30;
        }
        family mpls;
    }
}
xe-2/1/0 {
    unit 0 {
        family inet {
            address 10.10.6.1/30;
        }
        family mpls;
    }
}
xe-2/2/0 {
    unit 0 {
        family inet {
            address 10.10.5.2/30;
        }
        family mpls;
    }
}
xe-2/3/0 {
    unit 0 {
        family inet {
            address 10.10.1.2/30;
        }
        family mpls;
    }
}
lo0 {
    unit 0 {
        family inet {
            address 3.3.3.3/32;
        }
    }
}
}
routing-options {
    static {
        route 172.0.0.0/8 next-hop 172.19.59.1;
    }
    autonomous-system 65000;
}
protocols {
    rsvp {
        interface all;
        interface fxp0.0 {
            disable;
        }
    }
}

```

```
}
mpls {
  label-switched-path to-RR {
    to 7.7.7.7;
  }
}
label-switched-path to-PE2 {
  to 2.2.2.2;
}
label-switched-path to-PE3 {
  to 3.3.3.3;
}
label-switched-path to-PE4 {
  to 4.4.4.4;
}
label-switched-path to-PE1 {
  to 1.1.1.1;
}
interface all;
interface fxp0.0 {
  disable;
}
}
bgp {
  group RR {
    type internal;
    local-address 3.3.3.3;
    family inet-vpn {
      unicast;
    }
    family l2vpn {
      signaling;
    }
    neighbor 7.7.7.7;
  }
}
ospf {
  traffic-engineering;
  area 0.0.0.0 {
    interface all;
    interface fxp0.0 {
      disable;
    }
  }
}
ldp {
  interface all;
  interface fxp0.0 {
    disable;
  }
}
}
policy-options {
  policy-statement direct {
    term 1 {
      from protocol direct;
    }
  }
}
```

```

        then accept;
    }
}
}
routing-instances {
  L3VPN {
    instance-type vrf;
    interface ge-1/0/1.0;
    interface lt-1/1/10.1;
    route-distinguisher 65000:33;
    vrf-target target:65000:2;
    vrf-table-label;
    protocols {
      bgp {
        export direct;
        group ce3 {
          neighbor 90.90.90.2 {
            peer-as 100;
          }
        }
      }
    }
  }
}
l2vpn {
  instance-type l2vpn;
  interface lt-1/1/10.0;
  route-distinguisher 65000:3;
  vrf-target target:65000:2;
  protocols {
    l2vpn {
      encapsulation-type ethernet;
      site CE3 {
        site-identifier 3;
        interface lt-1/1/10.0 {
          remote-site-id 2;
        }
      }
    }
  }
}
}
}

```

Verification

Verify the Layer 2 VPN-to-Layer 3 VPN interconnection:

- Verifying Router PE2 VPN Interface on page 21
- Verifying Router PE3 VPN Interface on page 23
- Verifying End-to-End from Routers CE2 to CE5 and CE3 on page 26

Verifying Router PE2 VPN Interface

Purpose Check that the Layer 2 VPN is up and working at the Router PE2 interface and that all the routes are there.

- Action** 1. Use the **show l2vpn connections** command to verify that the connection site ID is 3 for PE3 and that the status is Up.

```
user@PE2> show l2vpn connections

Layer-2 VPN connections:
Legend for connection status (St)
EI -- encapsulation invalid      NC -- interface encapsulation not
CCC/TCC/VPLS                     WE -- interface and instance encaps not
EM -- encapsulation mismatch     same
VC-Dn -- Virtual circuit down   NP -- interface hardware not present
CM -- control-word mismatch     -> -- only outbound connection is up
CN -- circuit not provisioned   <- -- only inbound connection is up
OR -- out of range             Up -- operational
OL -- no outgoing label        Dn -- down
LD -- local site signaled down  CF -- call admission control failure
RD -- remote site signaled down SC -- local and remote site ID collision
LN -- local site not designated LM -- local site ID not minimum designated
RN -- remote site not designated RM -- remote site ID not minimum
designated
XX -- unknown connection status IL -- no incoming label
MM -- MTU mismatch             MI -- Mesh-Group ID not available
BK -- Backup connection        ST -- Standby connection
PF -- Profile parse failure    PB -- Profile busy
RS -- remote site standby

Legend for interface status
Up -- operational
Dn -- down

Instance: l2vpn
Local site: CE2 (2)
connection-site  Type  St    Time last up      # Up trans
3               rmt   Up    Jan 7 14:14:37 2010      1
Remote PE: 3.3.3.3, Negotiated control-word: Yes (Null)
Incoming label: 800000, Outgoing label: 800001
Local interface: ge-1/0/2.0, Status: Up, Encapsulation: ETHERNET
```

2. Use the **show route table l2vpn.l2vpn.0** command to verify that the Layer 2 VPN route is present and that there is a next hop of **10.10.5.2** through the **xe-0/2/0.0** interface. The following output verifies that the Layer 2 VPN routes are present in the **l2vpn.l2vpn.0** table. Similar output should be displayed for Router PE3.

```
user@PE2> show route table l2vpn.l2vpn.0

l2vpn.l2vpn.0: 2 destinations, 2 routes (2 active, 0 holddown, 0 hidden)
+ = Active Route, - = Last Active, * = Both

65000:2:2:3/96
*[L2VPN/170/-101] 02:40:35, metric2 1
  Indirect
65000:3:3:1/96
*[BGP/170] 02:40:35, localpref 100, from 7.7.7.7
  AS path: I
  > to 10.10.5.2 via xe-0/2/0.0
```

3. Verify that Router PE2 has a Layer 2 VPN MPLS label pointing to the LDP label to Router PE3 in both directions (PUSH and POP).

```

user@PE2> show route table mpls.0

mpls.0: 13 destinations, 13 routes (13 active, 0 holddown, 0 hidden)
+ = Active Route, - = Last Active, * = Both

0          *[MPLS/0] 1w3d 08:57:41, metric 1
            Receive
1          *[MPLS/0] 1w3d 08:57:41, metric 1
            Receive
2          *[MPLS/0] 1w3d 08:57:41, metric 1
            Receive
300560     *[LDP/9] 19:45:53, metric 1
            > to 10.10.2.1 via xe-0/1/0.0, Pop
300560(S=0) *[LDP/9] 19:45:53, metric 1
            > to 10.10.2.1 via xe-0/1/0.0, Pop
301008     *[LDP/9] 19:45:53, metric 1
            > to 10.10.4.2 via xe-0/3/0.0, Swap 299856
301536     *[LDP/9] 19:45:53, metric 1
            > to 10.10.4.2 via xe-0/3/0.0, Pop
301536(S=0) *[LDP/9] 19:45:53, metric 1
            > to 10.10.4.2 via xe-0/3/0.0, Pop
301712     *[LDP/9] 16:14:52, metric 1
            > to 10.10.5.2 via xe-0/2/0.0, Swap 315184
301728     *[LDP/9] 16:14:52, metric 1
            > to 10.10.5.2 via xe-0/2/0.0, Pop
301728(S=0) *[LDP/9] 16:14:52, metric 1
            > to 10.10.5.2 via xe-0/2/0.0, Pop
800000     *[L2VPN/7] 02:40:35
            > via ge-1/0/2.0, Pop Offset: 4
ge-1/0/2.0 *[L2VPN/7] 02:40:35, metric 21
            > to 10.10.5.2 via xe-0/2/0.0, Push 800001 Offset: -4

```

Meaning The `l2vpn` routing instance is up at interface `ge-1/0/2` and the Layer 2 VPN route is shown in table `l2vpn.l2vpn.0`. Table `mpls.0` shows the Layer 2 VPN routes used to forward the traffic using an LDP label.

Verifying Router PE3 VPN Interface

Purpose Check that the Layer 2 VPN connection from Router PE2 and Router PE3 is **Up** and working.

Action 1. Verify that the BGP session with the route reflector for the family `l2vpn-signaling` and the family `inet-vpn` is established.

```
user@PE5> show bgp summary
```

```

Groups: 2 Peers: 2 Down peers: 0
Table Tot Paths Act Paths Suppressed History Damp State Pending
bgp.l2vpn.0 1 1 0 0 0 0
bgp.L3VPN.0 1 1 0 0 0 0
Peer AS InPkt OutPkt OutQ Flaps Last Up/Dwn State|#Active /Received/Accepted/Damped...
7.7.7.7 65000 2063 2084 0 1 15:35:16 Establ
  bgp.l2vpn.0: 1/1/1/0
  bgp.L3VPN.0: 1/1/1/0
  L3VPN.inet.0: 1/1/1/0
  l2vpn.l2vpn.0: 1/1/1/0

```

2. The following output shows the L3VPN.inet.0 routing table, which has Routers CE1, CE3, and CE5 listed.

```
user@PE5> show route table L3VPN.inet.0

L3VPN.inet.0: 5 destinations, 5 routes (5 active, 0 holddown, 0 hidden)
+ = Active Route, - = Last Active, * = Both

70.70.70.0/24      *[Direct/0] 02:45:16
                  > via lt-1/1/10.1
70.70.70.1/32     *[Local/0] 14:45:42
                  Local via lt-1/1/10.1
80.80.80.0/24     *[BGP/170] 02:47:51, localpref 100, from 7.7.7.7
                  AS path: I
                  > to 10.10.6.2 via xe-2/1/0.0, Push 16
90.90.90.0/24     *[Direct/0] 15:26:24
                  > via ge-1/0/1.0
90.90.90.1/32     *[Local/0] 15:26:24
                  Local via ge-1/0/1.0
```

3. The following output verifies the Layer 2 VPN route and the label associated with it.

```
user@PE5> show route table l2vpn.l2vpn.0 detail

l2vpn.l2vpn.0: 2 destinations, 2 routes (2 active, 0 holddown, 0 hidden)
65000:2:2:3/96 (1 entry, 1 announced)
  *BGP      Preference: 170/-101
            Route Distinguisher: 65000:2
            Next hop type: Indirect
            Next-hop reference count: 4
            Source: 7.7.7.7
            Protocol next hop: 2.2.2.2
            Indirect next hop: 2 no-forward
            State: <Secondary Active Int Ext>
            Local AS: 65000 Peer AS: 65000
            Age: 2:45:52 Metric2: 1
            Task: BGP_65000.7.7.7.7+60585
            Announcement bits (1): 0-l2vpn-l2vpn
            AS path: I (Originator) Cluster list: 7.7.7.7
            AS path: Originator ID: 2.2.2.2
            Communities: target:65000:2 Layer2-info: encaps:ETHERNET,
control flags:Control-Word, mtu: 0, site preference: 100 Accepted
            Label-base: 800000, range: 2, status-vector: 0x0
            Localpref: 100
            Router ID: 7.7.7.7
            Primary Routing Table bgp.l2vpn.0
```

4. The following output show the L2VPN MPLS.0 route in the mpls.0 route table.

```
user@PE5> show route table mpls.0

mpls.0: 21 destinations, 21 routes (21 active, 0 holddown, 0 hidden)
+ = Active Route, - = Last Active, * = Both

0          *[MPLS/0] 1w3d 09:05:41, metric 1
           Receive
1          *[MPLS/0] 1w3d 09:05:41, metric 1
           Receive
2          *[MPLS/0] 1w3d 09:05:41, metric 1
           Receive
16         *[VPN/0] 15:59:24
           to table L3VPN.inet.0, Pop
```



```

315184          *[LDP/9] 16:21:53, metric 1
                > to 10.10.20.1 via xe-2/0/0.0, Pop
315184(S=0)     *[LDP/9] 16:21:53, metric 1
                > to 10.10.20.1 via xe-2/0/0.0, Pop
315200          *[LDP/9] 01:13:44, metric 1
                > to 10.10.20.1 via xe-2/0/0.0, Swap 625297
                > to 10.10.6.2 via xe-2/1/0.0, Swap 299856
315216          *[LDP/9] 16:21:53, metric 1
                > to 10.10.6.2 via xe-2/1/0.0, Pop
315216(S=0)     *[LDP/9] 16:21:53, metric 1
                > to 10.10.6.2 via xe-2/1/0.0, Pop
315232          *[LDP/9] 16:21:45, metric 1
                > to 10.10.1.1 via xe-2/3/0.0, Pop
315232(S=0)     *[LDP/9] 16:21:45, metric 1
                > to 10.10.1.1 via xe-2/3/0.0, Pop
315248          *[LDP/9] 16:21:53, metric 1
                > to 10.10.5.1 via xe-2/2/0.0, Pop
315248(S=0)     *[LDP/9] 16:21:53, metric 1
                > to 10.10.5.1 via xe-2/2/0.0, Pop
315312          *[RSVP/7] 15:02:40, metric 1
                > to 10.10.6.2 via xe-2/1/0.0, label-switched-path
to-pe5
315312(S=0)     *[RSVP/7] 15:02:40, metric 1
                > to 10.10.6.2 via xe-2/1/0.0, label-switched-path
to-pe5
315328          *[RSVP/7] 15:02:40, metric 1
                > to 10.10.20.1 via xe-2/0/0.0, label-switched-path
to-RR
315360          *[RSVP/7] 15:02:40, metric 1
                > to 10.10.20.1 via xe-2/0/0.0, label-switched-path
to-RR
316272          *[RSVP/7] 01:13:27, metric 1
                > to 10.10.6.2 via xe-2/1/0.0, label-switched-path
Bypass->10.10.9.1
316272(S=0)     *[RSVP/7] 01:13:27, metric 1
                > to 10.10.6.2 via xe-2/1/0.0, label-switched-path
Bypass->10.10.9.1
800001          *[L2VPN/7] 02:47:33
                > via lt-1/1/10.0, Pop          Offset: 4
lt-1/1/10.0     *[L2VPN/7] 02:47:33, metric2 1
                > to 10.10.5.1 via xe-2/2/0.0, Push 800000 Offset: -4

```

5. Use the **show route table mpls.0** command with the **detail** option to see the BGP attributes of the route such as next-hop type and label operations.

```
user@PE5> show route table mpls.0 detail
```

```

lt-1/1/10.0 (1 entry, 1 announced)
  *L2VPN Preference: 7
    Next hop type: Indirect
    Next-hop reference count: 2
    Next hop type: Router, Next hop index: 607
    Next hop: 10.10.5.1 via xe-2/2/0.0, selected
    Label operation: Push 800000 Offset: -4
    Protocol next hop: 2.2.2.2
    Push 800000 Offset: -4
    Indirect next hop: 8cae0a0 1048574
    State: <Active Int>
    Age: 2:46:34 Metric2: 1
    Task: Common L2 VC
    Announcement bits (2): 0-KRT 2-Common L2 VC

```

```
AS path: I
Communities: target:65000:2 Layer2-info: encaps:ETHERNET,
control flags:Control-Word, mtu: 0, site preference: 100
```

Verifying End-to-End from Routers CE2 to CE5 and CE3

Purpose Check the connectivity between Routers CE2, CE3, and CE5.

Action 1. Ping the Router CE3 IP address from Router CE2.

```
user@CE2> ping 90.90.90.2 # CE3 IP address

PING 90.90.90.2 (90.90.90.2): 56 data bytes
64 bytes from 90.90.90.2: icmp_seq=0 ttl=63 time=0.708 ms
64 bytes from 90.90.90.2: icmp_seq=1 ttl=63 time=0.610 ms
```

2. Ping the Router CE5 IP address from Router CE2.

```
user@CE2> ping 80.80.80.2 # CE5 IP address

PING 80.80.80.2 (80.80.80.2): 56 data bytes
64 bytes from 80.80.80.2: icmp_seq=0 ttl=62 time=0.995 ms
64 bytes from 80.80.80.2: icmp_seq=1 ttl=62 time=1.005 ms
```

3. Ping the Router CE1 IP address from Router CE5.

```
user@CE5# run ping 70.70.70.2 # CE1 IP address

PING 70.70.70.2 (70.70.70.2): 56 data bytes
64 bytes from 70.70.70.2: icmp_seq=0 ttl=62 time=1.025 ms
64 bytes from 70.70.70.2: icmp_seq=1 ttl=62 time=0.980 ms
```

Related Documentation

- Layer 2 VPN-to-Layer 3 VPN Interconnection Overview on page 1