

Junos® Fundamentals Series

# DAY ONE: NAVIGATING THE JUNOS XML HIERARCHY

You have a job to do. So understanding how to leverage the Junos XML hierarchy can help you to quickly and efficiently apply Junos automation.

By Tim Fiola

#### DAY ONE:

#### NAVIGATING THE JUNOS XML HIERARCHY

Understanding XML structure and XML hierarchies helps you to more efficiently use Junos automation and leverage native Junos XML capabilities. XML is useful for expressing data in a hierarchy because it uses a series of opening and closing tags to make it easy to navigate through a hierarchy to find specific data.

Junos uses XML natively. While not visible to most users, Junos uses an XML API to convert the CLI commands into XML, and the resulting XML output into a more readable CLI output. Junos automation communicates with Junos via this same XML API. It thereby offers a powerful and comprehensive toolset for interacting with and directing the Junos processes.

"This book provides a clear and concise understanding of the XML hierarchy with many examples that help lay a solid foundation about the basics of XML, it's hierarchy, and mechanics. This Day One book will expand your thinking about what Junos automation can do for you and how to efficiently apply it in your own organization."

Sean Watson, JNCIE-M #450, JNCIS-SEC, JNCIS-ER Juniper Networks Professional Services Engineer

#### IT'S DAY ONE AND YOU HAVE A JOB TO DO, SO LEARN HOW TO:

- Understand what XML is and the properties of an XML hierarchy.
- Understand how Junos automation everages the native XML capabilities of the operating system.
- Understand and effectively use current and context nodes in your scripts.
- Effectively use predicates and XML axes to qualify which nodes your script selects.
- Create location path expressions to isolate the specific data that interests you.

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# **Junos<sup>®</sup> Automation Series**

# Day One: Navigating the Junos XML Hierarchy

#### By Tim Fiola

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This book is available in a variety of formats at: www. juniper.net/dayone.

Send your suggestions, comments, and critiques by email to dayone@juniper.net.

#### Welcome to Day One

Day One booklets help you to start quickly in a new topic with just the information that you need on day one. The Day One series covers the essentials with straightforward explanations, step-by-step instructions, and practical examples that are easy to follow, while also providing lots of references for learning more.

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It's a simple premise – you want to use your Juniper equipment as quickly and effectively as possible. You don't have the time to read through a lot of different documents. You may not even know where to start. All you want to know is what to do on day one.

Day One booklets let you learn from Juniper experts, so you not only find out how to run your device, but where the short cuts are, how to stay out of trouble, and what are best practices.

#### What This Booklet Offers You

This fourth booklet in the Junos Automation series helps you to understand how Junos automation leverages the XML hierarchy and how to search the XML hierarchy for the specific information you are interested in. When you're done with this booklet, you'll be able to:

- ✓ Understand what XML is and the properties of an XML hierarchy.
- ✓ Understand how Junos automation leverages Junos software's native XML capabilities.
- ✓ Understand and effectively use current and context nodes in your scripts.
- ✓ Effectively use predicates and XML axes to qualify which nodes your script selects.
- ✓ Create location path expressions to isolate the specific data that interests you.

#### What You Need to Know Before Reading

Before reading this booklet, you should be familiar with the basic administrative functions of the Junos operating system. This includes the ability to work with operational commands and to read, understand, and change the Junos configuration. The Day One booklets of the Junos Fundamentals series, and the training materials available on the Fast Track portal, can help to provide this background (see page 68 for these and other references).

Other things that you will find helpful as you explore these pages:

- Having access to a Junos device while reading this booklet is very useful as a number of practice examples reinforcing the concepts being taught are included in these pages. Most of the examples require creating or modifying a script and then running the script on a Junos device in order to see and understand the effect.
- ✓ The best way to edit scripts is to use a text editor on your local PC or laptop and then to transfer the edited file to the Junos device using a file transfer application. Doing this requires access to a basic ASCII text editor on your local computer as well as the software to transfer the updated script using scp or ftp.
- ✓ While a programming background is not a prerequisite for using this booklet, a basic understanding of programming concepts is beneficial.
- ✓ This is the fourth volume of the Junos Automation series. Reading the previous volumes is recommended but not necessarily required. This booklet assumes you are familiar with the concepts of Junos automation and the material covered in the previous publications of this Day One series.

#### **Supplemental Appendix**

If you're reading the print edition of this booklet, there's more pages available in the PDF version, which includes a supplemental appendix. Go to www.juniper.net/dayone and download the free PDF version of this booklet to get the additional content.

**NOTE** We'd like to hear your comments and critiques. Please send us your suggestions by email at dayone@juniper.net.

# Chapter I

### Introduction to XML

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Understanding XML structure and XML hierarchies is essential to producing Junos automation scripts and leveraging Junos's native XML capabilities. To assist you with this, this chapter will detail what XML is and how Junos automation leverages Junos's native XML capabilities. It will also examine the concept of a *node*, different node types, and what role nodes play in an XML hierarchy. Finally, this chapter demonstrates how to view and understand Junos output in its native XML format, the same type of format that Junos and Junos automation scripts work with.

#### What is XML and How is it Used?

*XML* stands for *extensible markup language*. It is useful for expressing data in a hierarchy because it uses a series of opening and closing tags to make it easy to navigate through a hierarchy to find specific data.

Junos uses XML natively. A Junos user typically will not notice this because Junos also uses an XML API (application programming interface) to convert user commands in the CLI into XML and the resulting XML output back into a more readable CLI output. Junos automation scripts communicate with Junos via the same XML API, allowing the scripts to leverage Junos's native XML capabilities.

An XML object has the following basic components: opening tag, contents, closing tag. Sample 1.1 shows a very basic sample XML hierarchy in Junos. This hierarchy shows a series of nodes, with each node delimited with a set of opening and closing tags. For instance, the node system begins with an opening tag of <system> and ends with a closing tag of </system>. Everything between the opening and closing tags are the contents of the system node. XML clearly defines a set of nodes, where each node begins and ends, the contents (elements) of each node, and shows a clear path to any element within the hierarchy.

#### Sample I.I A Sample XML Hierarchy

Now imagine that you are trying to describe how to get to the node <contents> within the sample XML hierarchy in Sample 1.1. Because each node in this architecture is clearly defined with opening and closing tags, you can describe the *path* to the contents node as / configuration/system/syslog/file/contents. In plain English, this path means:

- 1. Start at the root,
- 2. Look in the node <configuration> for node <system>,
- 3. Look in the node <system> to find node <syslog>,
- 4. Look in the node <syslog> to find the <file> node,
- 5. Look in the <file> node and find the <contents> node.

Since each node's beginning and end is clearly marked, it's easy locate a specific node and its contents.

**NOTE** The path /configuration/system/syslog/file/contents is known as a *location path expression*. Location path expressions will be covered in-depth in Chapter 2.

XML's power is its ability to leverage these opening and closing tags to make it simple to find the desired information in an XML document.

MORE? For more information on XML and how it applies to Junos automation, see the booklet *Day One: Applying Junos Operations Automation*, Chapter 1: XML Basics.

#### **Node Ancestry**

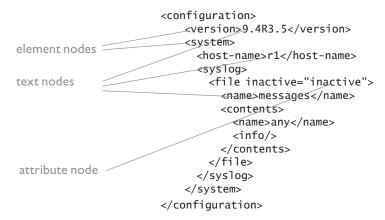
Since XML is hierarchical, it is useful to understand a specific node's location in the hierarchy relative to other nodes. This makes it easier to quickly describe a node and the other nodes' relative location to that node. Look again at the sample hierarchy in Sample 1.1. Examine the node relationships relative to the node <contents>.

- Parent and Child: <contents> lies directly below <file> in the hierarchy, between the opening and closing tags <file> and </file>, respectively. This makes <file> the *parent* of <contents>. Likewise, <contents> is the *child* of <file>.
- Sibling: the node <name> is also a child of <file>. This makes the <name> node a *sibling* node of <contents> since both the <contents> and <name> nodes have the same parent.
- Ancestor and Descendant: the parent of the node <contents>, node <file>, lies within <syslog> in the hierarchy, between the opening and closing tags <syslog> and </syslog>, respectively. Node <syslog> is the parent of <file> and <file> is the parent of <contents>. This makes node <syslog> an *ancestor* node of <contents>. Conversely, <contents> is a *descendant* of <syslog>. A child node's parent is also its *ancestor*; a parent node's child is also its *descendant* node.
- Root: not shown explicitly in the XML architecture is the root node. Assuming that the architecture shown in Sample 1.1 comprises the entire hierarchy, the root node is a parent of <configuration> and an ancestor to all other nodes. Accordingly, the node <configuration> is a child of root and all other nodes are descendants of root.

#### **Node Types**

There are several different types of nodes commonly encountered in Junos automation. Sample 1.2 contains examples of the node types commonly found in Junos automation using the sample XML hierarchy found on the previous page.

#### Sample I.2 A Sample XML Hierarchy



#### Root

The <root> is the beginning of any absolute path and provides access to any point in an XML hierarchy. It has no parent node and can have child nodes of the *element* and *comment* types.

#### **Element nodes**

Element nodes are the contents of a parent node. Element nodes can have other element nodes, text nodes, or comment nodes as children. Element nodes can be children of <root> or children of other element nodes. In the example above, the node <configuration> has elements that include <version> and <system>.

#### Text/leaf nodes

Text nodes (sometimes called *leaf* nodes) are alphanumeric character strings such as 9.4R3.5, messages, and r1 in Sample 1.2. Text nodes cannot have child nodes.

**CAUTION** 

Any white space between nodes will become a text node as well, containing newlines, tabs, or spaces (whatever is separating the nodes).

#### **Attribute nodes**

Attribute nodes show descriptive attributes of a node they are paired with. In Sample 1.2, the element node <file> has an attribute node called inactive. Attribute nodes are somewhat unique in that an *element* node is the *parent* of each attribute node, but the attribute node is not a *child* of its parent element.

#### Other node types

Other XML node types exist as well, such as *namespace* nodes, *comment* nodes, and *processing instruction* nodes. These node types are rarely used in Junos automation and so are outside the scope of this Day One booklet.

**NOTE** An XML comment node is not the same thing as a comment in Junos created with the annotate configuration command.

Table 1.1 below summarizes node categories and possible parent and child node types for each node category.

Table I.I Node Types and	Possible Node Ancestry
--------------------------	------------------------

NodeType	Can have child nodes of type	Can be a child node of type		
Root	Element, Comment	none		
Element	Element, Text, Comment	Root, Element		
Text	none	Element		
Attribute	none	none*		

<sup>\*</sup>An element node can be a parent of an attribute node, but that attribute node is not a child node of the parent.

#### Tags, Nodes, Elements ...

A few more words about tags, nodes, and elements might help put it all together. A *tag* is a syntax construct, like open tag (ex: <system>), close tag (ex: </system>), or an empty tag (ex: <info/>). *Elements* are the full

contents between the open tag and close tag. A *node* can be thought of as a representation in the hierarchy of a specific opening tag, the associated closing tag, and all of its component elements.

In Sample 1.3 our same sample hierarchy is repeated again, this time highlighting examples of *tags*, *nodes*, and *elements*.

#### Sample 1.3 Tags, Nodes, and Elements

```
<configuration>
                           <version>9.4R3.5
system open tag
                           <system>
                             <host-name>r1</host-name>
                             <syslog>
<system>'s elements
                               <file inactive="inactive">
                                 <name>messages</name>
are child and descendant.
                                 <contents>
                                                            The entire <system>
nodes of <system>
                                   <name>any</name>
                                                            node is in bold.
                                   <info/>
                                 </contents>
                               </file>
                             </syslog>
system close tag
                           </system>
                       </configuration>
```

#### **Empty node**

In the example above, <info/> is shorthand for <info></info>. There is nothing between the opening and closing tags. This is an *empty* node, meaning the element node has no child nodes.

#### Viewing the XML Hierarchy in Junos

It's quite easy to view the Junos configuration's XML hierarchy. To see the XML structure in a Junos configuration, simply add the | display xml option:

#### Operational mode:

```
> show configuration | display xml
Configuration mode:
```

# show | display xml

Using the | display xml option, the familiar configuration stanza names display in a slightly different format. Sample 1.4 shows the normal CLI results of a configuration stanza. Sample 1.5 shows the equivalent XML output. Notice the nodes nested beneath other nodes in a hierarchical format in Sample 1.5.

NOTE When using the | display xml command, you can ignore the <rpcreply> node because most, if not all, Junos automation scripts act within the <configuration> node and do not need to act at the <rpcreply> level. Chapter 2 covers the <rpc> and <rpc-reply> nodes in greater depth

#### Sample I.4 A Junos Configuration Stanza

```
[edit]
ps@r1# show system login user ps
uid 2002;
class super-user;
authentication {
   encrypted-password "$1$x7uUz4Wj$oQynzLmlHr1EbWIJukWOh.";
## SECRET-DATA
}
```

#### Sample 1.5 A Junos Configuration Stanza Showing the XML Hierarchy

```
ps@r1# show system login user ps | display xml
<rpc-reply xmlns:junos="http://xml.juniper.net/junos/9.4R3/junos">
   <configuration junos:changed-seconds="1258499128" junos:changed-</pre>
localtime="2009-11-17 23:05:28 UTC">
          <system>
                                                        system opening tag
             <login>
                                                         <system> contents
                    <name>ps</name>
                                                        consists of additional
                    <uid>2002</uid>
                                                         descendant nodes
                    <class>super-user</class>
                    <authentication>
                       <encrypted-password>$1$x7\uUz4Wj$oQynzLmlHr1EbWIJukWOh.
encrypted-password>
                    </authentication>
                </user>
             </login>
          </system>
   </configuration>
                                                        system closing tag
   <cli>
      <banner>[edit]</banner>
   </cli>
</rpc-reply>
```

In Sample 1.5 the user requested to view the configuration information specifically for the ps user. When displaying the XML formating, Junos shows all the ancestor nodes to the specific location.

#### Try It Yourself: Viewing the XML Hierarchy

- 1. Run the command show configuration interfaces 100.
- 2. Run the command show configuration interfaces 100 | display xml.
- 3. Compare the output of the two commands.
  - a. Do the two versions of output contain the same information?
  - b. Which version of output is easier to read?
  - c. Which version of output is easier to use to describe where to find the interface's IP address?

Additionally, a Junos user can view the contents of a Junos operational command in XML format. Sample 1.6 below shows the familiar CLI output of the Junos operational command show ospf interface.

#### Sample 1.6 A Junos Operational Command's Output

ps@ri> snow ospr intertace						
	Interface	State	Area	DR ID	BDR ID	Nbrs
	ge-1/1/0.0	DR	0.0.0.2	10.0.6.2	0.0.0.0	0
	100.0	DRother	0.0.0.1	0.0.0.0	0.0.0.0	0

ps@r1>

When the same operational command is given with the | display xml qualifier, the output contains the same information, but looks strikingly different. See Sample 1.7 for the equivalent output in the XML format. Again, the XML tags are all present, clearly identifying each node in the output. The XML hierarchy in the output makes it possible to parse the information to isolate only the information you are interested in.

#### Sample 1.7 A Junos Operational Command Showing the Output in XML Format

```
<bdr-id>0.0.0.0</bdr-id>
         <neighbor-count>0</neighbor-count>
      </ospf-interface>
      <ospf-interface>
         <interface-name>lo0.0</interface-name>
         <ospf-interface-state>DRother</ospf-interface-state>
         <ospf-area>0.0.1</ospf-area>
         < dr-id>0.0.0.0 < / dr-id>
         <bdr-id>0.0.0</bdr-id>
         <neighbor-count>0</neighbor-count>
      </ospf-interface>
   </ospf-interface-information>
   <cli>
      <banner></banner>
   </cli>
</rpc-reply>
ps@r1>
```

#### Try It Yourself: An Operational Command's XML Output

- 1. Run the command show interface 100.
- 2. Run the command show interface 100 | display xml.
- 3. Compare the output of the 2 commands. Is the same information contained in each version of output?
- 4. What is the location path expression to get to the physical interface name for the lo0 interface in the XML output?

#### Summary

This chapter quickly covered XML basics and how Junos automation leverages Junos's native XML capabilities. You should know what node ancestry is, and how to explain nodes' relationships to each other depending on their position in the XML hierarchy. You should also know the different varieties of nodes found in Junos automation. Finally, you should know how to view and understand the XML output for Junos configurations and operational commands.

These basics will help you better understand the concepts presented in the following chapters. Return to this chapter at any time to review the basics.

# **Chapter 2**

## **Location Path Expressions**

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XML's power is its ability to precisely locate specific information within a hierarchy, whether the hierarchy is simple or relatively large and complex. Location path expressions, a type of XPath, are the means by which a user can describe where to find specific data within the XML hierarchy.

MORE? For more information about XPath, see the XPath specification at http://www.w3.org/TR/xpath/. Junos automation scripts support XPath version 1.

#### **Location Path Expressions: XML's Driving Directions**

Let's quickly examine the Junos XML hierarchy that was shown in Sample 1.5 again, repeated here as Sample 2.1 for ease of reference.

#### Sample 2.1 A Junos Configuration Stanza Showing the XML Hierarchy

```
ps@r1# show system login user ps | display xml
<rpc-reply xmlns:junos="http://xml.juniper.net/junos/9.4R3/junos">
   <configuration junos:changed-seconds="1258499128" junos:changed-</pre>
localtime="2009-11-17 23:05:28 UTC">
          <system>
             <loain>
                 <user>
                    <name>ps</name>
                    <uid>2002</uid>
                    <class>super-user</class>
                    <authentication>
                       <encrypted-password>$1$x7uUz4Wj$oQynzLmlHr1EbWIJukWOh.
encrypted-password>
                    </authentication>
                 </user>
             </login>
          </system>
   </configuration>
   <cli><cli><
      <banner>[edit]</banner>
   </cli>
</rpc-reply>
```

If the <name> node is the node of interest, there has to be a way to describe how to reach that node within this hierarchy. Starting from the configuration, then look within the <system> child node. The <system> node contains the <login>

node, which in turn contains the <user> node. Within <user>, there are several sibling nodes. Look for the <name> child node. This process *steps* deeper into the hierarchy, looking for our data.

The ordered list of nodes to pass through to reach <name> is:

(root), <rcp-reply>, <configuration>, <system>, <login>, <user>,
<name>

A *location path expression* uses the / operator to step further within the hierarchy to the specific node of interest. In this example, then, the location path expression would read:

/rpc-reply/configuration/system/login/user/name

#### **Setting Context: The Current Node and Context Node**

At this point it is beneficial to understand the concepts of the *current* and *context* nodes in order to create proper location path expressions that will search for the data that you are interested in.

The *current* node is the point in the XML hierarchy that the script's for-each() flow control or template structures use as a reference point. The *context* node is the point in the XML hierarchy that the script is acting on.

Initially the context and current node are the same. However, when a location path expression is introduced, the context node and current node can differ.

#### Current Node

The *current node* is a reference point in the XML hierarchy. The content within for-each(){} stanza or template can use the current node (instead of the root node) as a starting point for their location path expressions. At the beginning of a for-each(){} stanza or a template, the current node and the context node are identical. In order to understand that previous statement better, examine the boilerplates for commit and op scripts. This chapter examines commit scripts first.

By default, a commit script will receive the device's candidate configuration as part of the commit script's XML source tree. The output in Sample 2.2, taken from a commit script log file configured under traceoptions, shows this input. Note that the <configuration> node's parent is <commit-script-input>.

#### Sample 2.2 Commit Input Configuration to a Commit Script – as Shown in Log File

```
Nov 19 22:49:14 begin dump
<?xml version="1.0"?>
<commit-script-input xmlns:junos="http://xml.juniper.net/</pre>
junos/*/junos">
<configuration junos:changed-seconds="1258617706"</pre>
junos:changed-localtime="2009-11-19 08:01:46 UTC">
<version>9.4R3.5
<system>
<host-name>r1</host-name>
<root-authentication>
<encrypted-password>$1$tMMaImCO$10LXIOpZ0eIic2Tvb00ud0
encrypted-password>
</root-authentication>
<scripts>
. . .
. . .
```

The commit script boilerplate shown in Sample 2.3 contains the match configuration { } stanza. This stanza sets the initial current node (and context node) in a commit script to /commit-script-in-put/configuration in the XML source tree, with the <configuration> node containing the device's candidate configuration.

#### Sample 2.3 The Match Configuration {} Stanza in Commit Script Boilerplate

#### Try It Yourself: Viewing Commit Script Input

To view the actual input for a commit script for yourself, configure the following:

1. Configure traceoptions under [system scripts commit] to flag input. The file name can be of your choosing:

```
ps@r1> show configuration system scripts commit
traceoptions {
   file commit-scripts;
   flag input;
}
```

- 2. Clear the configured log file (this clears out any extraneous log entries that may be in the file so it is easier to view the script input)
- 3. Configure a commit script to run
- 4. Perform a commit
- 5. Run the following CLI command:

```
ps@rl> show log commit-scripts
Nov 19 22:49:11 script-compy clear-log[14466]: logfile cleared
Nov 19 22:49:13 cscript script processing begins
Nov 19 22:49:14 reading commit script configuration
Nov 19 22:49:14 testing commit script configuration
Nov 19 22:49:14 commit script input
Nov 19 22:49:14 begin dump

<pr
```

By default, op and event scripts don't initially receive the device's configuration as input. The match / statement in the op and event-script boilerplate sets the current/context node to the root node of the script's source tree. See Sample 2.4 for the op and event script boilerplate.

#### Sample 2.4 Match/ Statement in Op and Event Script

The current and context nodes in a script can be changed at points within a script via a for-each() flow control loop. Within op scripts it is very likely that, in addition to changing the current/context nodes, the current/context nodes will be in a completely different data structure than that of the initially empty source tree. This chapter examines that concept in a later section titled *Background on the XML Structures Used In Junos Automation*. For now, understand that the op script starts with an empty source tree, and typically must import additional XML data structures (such as the device's configuration). Sample 2.5 shows a simple op script, with a for-each() loop. With each iteration of the loop, the current and context nodes change from root to each unique value for /configuration/interfaces/interface.

NOTE Junos code versions released before 9.3S7, 9.4R4, 9.5R4, 9.6R3, 10.0R2, and 10.1R1 return the <junoscript> and <rpc-reply> nodes in the variable's XML structure, making the path look like /junoscript/ rpc-reply/configuration/interfaces/interface. And while that is technically correct, the <junoscript> and <rpc-reply> nodes are not useful in Junos automation itself. This is discussed later in this chapter.

**NOTE** In the examples below, the variable \$configuration contains the router's configuration in an XML hierarchical format, so it is able to be parsed. A later section in this chapter, *Background on the XML Structures Used In Junos Automation*, covers variables that contain XML hierarchical information.

#### Sample 2.5 Current versus Context Node Example I

```
version 1.0;
                        ns junos = "http://xml.juniper.net/junos/*/junos";
                        ns xnm = "http://xml.juniper.net/xnm/1.1/xnm";
                        ns jcs = "http://xml.juniper.net/junos/commit-scripts/1.0";
I. Initially sets the
                        import "../import/junos.xsl";
current and context
                        match / {
nodes in the op script
to the root of the
                            <op-script-results> {
script's source tree
                            var $rpc-config-req = <get-configuration</pre>
                        database="committed" inherit="inherit">;
                            var $configuration = jcs:invoke($rpc-config-req);
                            for-each($configuration/interfaces/interface) {
2. The for-each() loop
                              <output> name;
sets the current node
                            }
and context node to:
/configuration/
                        }
interfaces/interface
```

Sample 2.6 shows an example configuration hierarchy for the script in Sample 2.5 with the current (and context) node highlighted in **bold**. The reference point (current node) within the for-each() loop is the <interface> node. The node <name> is resolved in the context of <interface>, so at this point the context node is the same as the current node.

#### Sample 2.6 Hierarchy Example for Sample 2.5

```
<configuration>
                          <interfaces>
                           - <interface>
The for-each() loop
                              <name>ge-0/0/0</name>
sets the current and
context nodes in the op
                                    <name>100</name>
script to <interface>
                              </unit>
                            </interface>
                            <interface>
<name> is resolve from
                              <name>ge-0/0/1</name>
                              <unit>
the context of
                                    <name>200</name>
<interface>
                              </unit>
                            </interface>
                          </interfaces>
                        </configuration>
```

#### Context Node

The *context* node is the point in the XML hierarchy that the script is acting on. Initially the current node and context node are the same node. The context node can be different from the current node if location path steps are introduced.

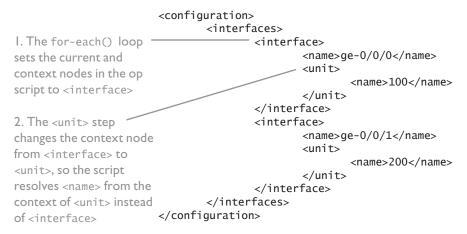
Look at Sample 2.7(see Sample 2.8 for the sample hierarchy that goes with Sample 2.7.) It is the same script as in Sample 2.5 except for the introduction of the location path expression unit/name within the for-each() loop. As in Sample 2.5, the initial current and context nodes are set to the root node of the source tree by the match / statement and the current and context nodes are changed to <interface> by the for-each(\$configuration/interfaces/interface) location path expression. However, within the for-each() loop in Sample 2.7, the unit/name location path expression changes the context node to <unit>, because <name> is now resolved from the context of <unit> (/ configuration/interfaces/interface/unit). In Sample 2.5 <name> was resolved from the context of <interface> (/configuration/interfaces/interface). Location path expressions within templates and for-each() loops can make the context node different from the current node.

#### Sample 2.7 Current Versus Context Node Example 2

```
version 1.0;
                        ns junos = "http://xml.juniper.net/junos/*/junos";
                        ns xnm = "http://xml.juniper.net/xnm/1.1/xnm";
I. Initially sets the
                        ns jcs = "http://xml.juniper.net/junos/commit-scripts/1.0";
current node in the op
                        import "../import/junos.xsl";
script to root of the
script's source tree
                        match / {
2. The for-each() loop
                            <op-script-results> {
                            var $rpc-config-req = <get-configuration</pre>
sets both the current.
                        database="committed" inherit="inherit">;
node and context node
                            var $configuration = jcs:invoke($rpc-config-req);
to:
/configuration/ -
                            for-each($configuration/interfaces/interface) {
interfaces/interface
                               <output> unit/name;
                               3. The unit/name step then sets the context node to /configuration/
                        }
                               interfaces/interface/unit because the script is resolving <name>
                               from the context of <unit>
```

The current node remains /configuration/interfaces/interface

#### Sample 2.8 Hierarchy Example for Sample 2.7



It is important to understand that both the current and context nodes will return to <configuration> in a commit script and root (/) in an op script when the script exits a for-each() loop. Any further location path expressions in a commit script at a point outside of a for-each() loop need to start from the <configuration> node as the both current and context nodes. In the op script examples in Samples 2.5 and 2.7, any location path expressions outside the for-each() loop would start at the root node of the op script's source tree because that is the current and context node outside of the for-each() loop.

#### if() And else-if()

Unlike for-each() statements, location path expressions that are part of if(), else-if(), and else loops do not change the current or context nodes within the if(){} and else-if(){} stanzas. Within if() or else-if() statements, location path expressions in parentheses are evaluated just as they are in for-each() statements. However, in if() and else-if() statements, if the location path expression in parentheses returns an empty set of nodes (meaning the location path expression does not point to any existing nodes) then that expression returns a logical FALSE. If the location path expression within the parentheses returns a non-empty set of nodes (it points to one or more existing nodes), then that location path expression within parentheses evaluates to a logical TRUE. Think of it as resolving to if(TRUE) or if(FALSE).

Sample 2.9 below contains a commit script that adds a description to any <unit> child of <interface> child of <interface> child of <configuration> child of <commit-script-input> child of root. Notice the if(interfaces/interface/unit) statement and then the definition of \$dot within the if(){} stanza. The path for \$dot starts at <interfaces>, not <unit>. This is because the current and context nodes remain <configuration>, even inside the if(interfaces/interface/unit){} stanza. So, in order to make the configuration change at the appropriate <description> level, the location path expression that defines \$dot must change the script's context node from <configuration> to <unit>. Remember, the if (interfaces/interface/unit) statement will evaluate to either if (TRUE) or if (FALSE) and will not change the script's current/context nodes.

#### Sample 2.9 Commit Script Example Using if() Statement

```
version 1.0;
ns junos = "http://xml.juniper.net/junos/*/junos";
ns xnm = "http://xml.juniper.net/xnm/1.1/xnm";
ns jcs = "http://xml.juniper.net/junos/commit-scripts/1.0";
import "../import/junos.xsl";
match configuration {
 if (interfaces/interface/unit) {
   <xnm:warning> {
     call ics:edit-path();
     <message> "adding description to logical unit";
   call jcs:emit-change($dot = interfaces/interface/unit) {
             with $content = {
       <description> "this description put here by commit
script";
      }
   }
}
```

#### **More About Location Path Expressions**

A location path expression can be either *absolute* or *relative*. An absolute location path begins with a /, indicating that the path begins at root and a relative location path does not begin with a /, and so it does not begin at root.

#### **Absolute Location Path Expressions**

Absolute location paths start at the root. In plain English, the sample absolute expression, /configuration/protocols/bgp, is saying:

- 1. start at root.
- 2. look for a <configuration> child node,
- 3. within <configuration> look for node <protocols>,
- 4. and within <protocols> look for node <bgp>.

#### Or:

#### Relative Location Path Expressions

A relative location path does not begin with a /, and so it does not begin at root. Rather, a relative location path expression begins at the *context node*. Recall that the context node is the point in the XML hierarchy that the script is acting on. Let's use a commit script as an example.

Sample 2.10 shows a commit script that illustrates this point because it contains four simple relative location path expressions (shown in bold). In function, this commit script will list the first configured <unit>'s <name> for each configured <interface> node. Sample output is also included in Sample 2.10. A later section of this chapter, *Predicates*, discusses how to pick a specific unit of an interface when there are multiple units configured.

#### Sample 2.10 Commit Script Example Using Relative Location Path Expressions

```
version 1.0;
ns junos = "http://xml.juniper.net/junos/*/junos";
ns xnm = "http://xml.juniper.net/xnm/1.1/xnm";
ns jcs = "http://xml.juniper.net/junos/commit-scripts/1.0";
import "../import/junos.xsl";
match configuration {
   for-each (interfaces/interface) {
    <xnm:warning> {
             <message> {
       expr "interface " _ name _ "'s first configured";
       expr " unit is " _ unit/name _ ".";
     }
    }
 }
}
[edit]
ps@r1# commit and-quit
warning: interface ge-0/0/1's first configured unit is 0.
warning: interface ge-1/0/1's first configured unit is 100.
warning: interface ge-1/0/2's first configured unit is 0.
warning: interface lo0's first configured unit is 0.
commit complete
Exiting configuration mode
ps@r1>
```

This chapter showed that the commit script's input is /commit-script-input. This is an absolute location path expression because it starts with a / and so it begins from root. In the commit script in Sample 2.10 the match configuration statement is a *relative* location path expression, because it does not have a / at the beginning. The current and context nodes are set to /commit-script-input/configuration when the script begins.

Within the for-each () statement, interfaces/interface is another relative location path expression (current and context node set to / commit-script-input/configuration/interfaces/interface). The third relative location path expression is name (begins from the context node <interface>). The fourth relative location path expression is unit/name, also within the for-each () loop (unit/name changed the context node to /commit-script-input/configuration/interfaces/interface/unit because <name> resolves from the context of <unit>).

An op script uses an absolute path to set the initial context and current node to the root node of the script's source tree (via the match / syntax). A commit script initially sets the current and context nodes to /commit-script-input/configuration via the match configuration {} syntax. In Sample 2.11, the for-each() loop modifies the current and context nodes from /commit-script-input/configuration to /commit-script-input/configuration/interfaces/interface/vlan-tagging.

## Sample 2.11 Commit Script Example Showing A Change In Current And Context Nodes

```
Sets current and
                        version 1.0:
context nodes to
/commit-script-input/
                       ns junos = "http://xml.juniper.net/junos/*/junos";
configuration
                        ns xnm = "http://xml.juniper.net/xnm/1.1/xnm";
                        ns jcs = "http://xml.juniper.net/junos/commit-scripts/1.0";
                        import "../import/junos.xsl";
Relative location path
                        match configuration {
expression sets the current
                             var $1imit = 3;
and context node in the
                             for-each (interfaces/interface/vlan-tagging) {
for-each loop to /commit-
                             ....<snip>....
script-input/
configuration/interfaces/
interface/vlan-tagging
```

#### A Practical Example Using Relative Location Path Expressions

Op, event, and commit scripts can use location path expressions to act on a specific part of the XML configuration hierarchy. Sample 2.12 displays a simple configuration that only has a lo0.0 interface configured in the interfaces stanza.

#### Sample 2.12 A Simple Junos Interface Configuration In XML Form

Sample 2.13 shows a fairly simple commit script that adds a specific description to the lo0.0 interface in the XML hierarchy in Sample 2.12. Commit scripts are provided in the device's configuration in XML format as part of the script's source tree. The first part of the script uses the relative location path expression interfaces/interface/unit in the if() statement to verify the existence of the logical interface. The second part of the script uses the same XPath to act specifically on the interfaces/interface/unit level in the hierarchy.

#### Sample 2.13 A Junos Commit Script that Acts on the Hierarchy in Sample 2.12

```
version 1.0;
ns junos = "http://xml.juniper.net/junos/*/junos";
ns xnm = "http://xml.juniper.net/xnm/1.1/xnm";
ns jcs = "http://xml.juniper.net/junos/commit-scripts/1.0";
import "../import/junos.xsl";
                                                                    Location path expressions
match configuration {
  if(interfaces/interface/unit) {
     <xnm:warning> {
       call jcs:edit-path();
       <message> "adding description to interface lo0 unit 0";
    }
    call jcs:emit-change($dot = interfaces/interface/unit) {
       with $content = {
          <description> "this description put here by commit script";
          }
       }
    }
}
```

The output below shows how the configuration hierarchy has changed after the commit script adds the <description> node under the <unit> node (shown in bold). Compare this with Sample 2.12 and then with the XPath in the script in Sample 2.13.

```
ps@r1> show configuration interfaces | display xml
<rpc-reply xmlns:junos="http://xml.juniper.net/junos/9.3I0/junos">
   <configuration junos:commit-seconds="1265104528" junos:commit-localtime="2010-02-02</pre>
09:55:28 UTC" junos:commit-user="ps">
          <interfaces>
             <interface>
                 <name>100</name>
                 <unit>
                    <name>0</name>
                    <description>this description put here by commit script</description>
                    <family>
                       <inet>
                           <address>
                              <name>10.0.6.2/32</name>
                           </address>
                       </inet>
                    </family>
                </unit>
             </interface>
          </interfaces>
   </configuration>
   <cli>
      <banner></banner>
   </cli>
</rpc-reply>
ps@r1>
```

Understanding XPath and creating accurate location path expressions is essential to creating effective and efficient Junos automation scripts.

The examples of the configuration and script in Samples 2.12 and 2.13 are very simple. A later section of this chapter, *Predicates*, discusses how to create scripts that can handle more practical configurations.

MORE?

For more information about location path expressions, operators, and predicates, see the Junos *Configuration and Diagnostic Automation Guide* for the specific version of Junos you are using at: http://www.juniper.net/techpubs/en\_US/junos/information-products/topic-collections/config-guide-automation/frameset.html

#### **Background on the XML Structures Used in Junos Automation**

It is helpful to understand the different XML structures used in Junos automation. Earlier, this chapter mentioned <junoscript> and <rpcreply> nodes. Additionally, when the | display xml option is used at the CLI, the results return an <rpcreply> node that contains the results. In practice, these nodes do not come into play in Junos automation scripts. However, it is useful to understand when and where they are used in order to firmly grasp some of the concepts of XML and how they affect Junos automation. The next section gives some background on the source tree for commit and op scripts and on the <rpc> and <rpc-reply> nodes and the purpose they serve in the returned XML data structures.

#### Commit Scripts

Recall that a commit script, by default, receives the device's candidate configuration in its source tree. A script's source tree is the XML data structure that is provided by Junos for the script when the script begins. So, a commit script's source tree is the candidate configuration within / commit-script-input/configuration. See Sample 2.14 below for a snip of the beginning of that source tree. The commit script boilerplate then matches on the <configuration> node.

## Sample 2.14 Input Configuration to Commit Script – as Shown in Log File (Sample 2.2)

```
Nov 19 22:49:14 begin dump
</xml version="1.0"?>
<commit-script-input xmlns:junos="http://xml.juniper.net/junos/*/junos">
<configuration junos:changed-seconds="1258617706" junos:changed-localtime="2009-11-19 08:01:46 UTC">
<version>9.4R3.5</version>
<system>
<host-name>r1</host-name>
<root-authentication>
```

```
<encrypted-password>$1$tMMaImCO$10LXIOpZ0eIic2Tvb00ud0</encrypted-password>
</root-authentication>
<scripts>
. . .
. . .
```

The commit script boilerplate, shown below, contains the match configuration location path expression. That expression changes current and context node to /commit-script-input/configuration.

```
version 1.0;
ns junos = "http://xml.juniper.net/junos/*/junos";
ns xnm = "http://xml.juniper.net/xnm/1.1/xnm";
ns jcs = "http://xml.juniper.net/junos/commit-scripts/1.0";
import "../import/junos.xsl";
match configuration {
    /*
        *Insert your code here.
    */
}
```

#### **Op Scripts**

Op script XML data structures can be a bit more complicated than those of commit scripts because an op script, by default, does not receive any input; the source tree is /op-script-input. This op script source tree contains no embedded information, unlike the commit script's source tree. Op scripts obtain information via remote procedure calls, which import additional XML data structures into the script. Each remote procedure call (rpc) generates a *junoscript* session to the mgd (management daemon). This session takes place within a <junoscript> node. The rpc itself is delivered to the mgd within the junoscript session using an <rpc> node. For example, when a script uses an rpc to get the device's configuration, the syntax may look like this:

```
var $rpc-config-req = <get-configuration>;
var $configuration = jcs:invoke($rpc-config-req);
```

Invoking that rpc generates a junoscript session with the mgd. The general XML structure of that session looks like this:

```
<junoscript>
```

```
<rpc>
    (--information request--)
</rpc>
</junoscript>
```

In the example above, the variable \$configuration now contains the device's XML configuration hierarchy, and has this general structure (remember that there is an unseen root node above the <junoscript> node):

```
<junoscript>
<rpc-reply>
<configuration junos:commit-seconds="1264454710" junos:commit-localtime="2010-01-25
21:25:10 UTC" junos:commit-user="ps">
<version>9.3I0 [builder]</version>
<system>
<host-name>r1</host-name>
. . .
(--truncated for brevity--)
. . .
</rpc-reply>
</junoscript>
```

Although the <junoscript> and <rpc-reply> nodes are ancestors of <configuration>, the rpc-reply, by its nature, will return its child node to the script; in this case it returns <configuration>. That is why <junoscript> and <rpc-reply> do not appear in location path expressions within scripts written for Junos automation. In fact, Junos versions 9.3S7, 9.4R4, 9.5R4, 9.6R3, 10.0R2, and 10.1R1 and later do not return the <junoscript> and <rpc-reply> nodes in the variable's XML structure.

Look at the sample op script in Sample 2.15. The expression in the for-each() loop changes the current and context node from / (the initial source tree in the op script) to /configuration/protocols/ospf because the script is now parsing the XML structure of the \$configuration variable, which is a completely separate XML data structure (complete with its own separate *root* node) than that of the op script's initial, empty source tree (/).

**NOTE** Event-scripts receive event information in their source tree but otherwise are like op scripts in that they don't receive any other information, such as the router's configuration.

#### Sample 2.15 Sample Op Script with for-each() Loop

#### Variables Containing XML Data Structures

Assigning the output from a Junos CLI command to a variable is a common technique when writing scripts for Junos automation. You may want to access the Junos device's configuration or the results of the show interfaces terse operational command. Taking the latter as an example, an easy way to accomplish it is to code something like the following:

```
var $rpc-int-info-req = {
    <get-interface-information> {
        <terse>;
    }
}
var $int-info = jcs:invoke($rpc-int-info-req);
```

Now that the variable \$int-info has the desired information, that variable is a separate XML structure from the script's source tree and, because it is an XML structure, it can be parsed for specific information.

The \$int-info variable in the example above has the same XML structure as the structure shown in the operational command show interfaces terse | display xml. To illustrate this point, examine the

op script below. This script assigns the results of the <get-interface-information> rpc with the <terse> option to the variable \$int-info and then displays \$int-info's contents.

```
version 1.0;
ns junos = "http://xml.juniper.net/junos/*/junos";
ns xnm = "http://xml.juniper.net/xnm/1.1/xnm";
ns jcs = "http://xml.juniper.net/junos/commit-scripts/1.0";
import "../import/junos.xsl";
match / {
 <op-script-results> {
   var $rpc-int-info-req = {
     <get-interface-information> {
        <terse>;
     }
   }
   var $int-info = jcs:invoke($rpc-int-info-req);
    <output> "the $int-info variable is " _ $int-info;
 }
}
```

Sample 2.16 below shows the script's output side by side with the output of the show interfaces terse | display xml operational command. Some alignment lines are added to assist the reader in seeing how some common data lines up.

There are several things to take note of in this side-by-side comparison. The first item to note is that the output of the <code>\$int-info</code> variable is missing the visible XML markers and that only the contents of the text nodes are visible. Additionally, notice that the contents of <code>\$int-info</code> contain a lot of apparently empty lines. However, those apparently empty lines and text nodes correspond to the visible XML tags and text nodes in the output of show <code>interfaces terse</code> <code>| display xml</code> command.

#### Sample 2.16 Variable With XML Structure

```
admin@J43501SM> show interfaces terse | display xml
                                                                                                admin@J435&ISM> op variable-output
<pc-reply xmlns: j unos="http://xml.j uni per. net/j unos/9.4R2/j unos">
                                                                                               the $int-info variable is
    dinterface-information xmlns="http://xml.jun---(line truncated for brevity)---
         <physical -interface>
             <name >ge=0 / 0 / 0 </ name >
                                                                                               ge-0/0/0
             <admi n-st at us >up </admi n-st at us >
                                                                                                up
             <oper -st at us >up </oper -st at us >
                                                                                                up
             <description>to switch port ge=0/0/5</description> •
                                                                                               to switch port ge-0/0/5
             dogical-interface>
                 <name :ge = 0/ 0/ 0. 3</name>
                                                                                               ge-0/0/0.3
                  <admi n-st at us >up</admi n-st at us >
                                                                                                up
                 <oper -st at us >up </oper -st at us>
                                                                                                up
                 <filter -information>
                 </filter-information>
                 <address-family>
                      <address-family-name inet </address-family-name>
                      d nt erface-address>
                          <ifa-local junos: emit="emit" >172. 19. 112. 11/27 </ifa-local >
                                                                                               172, 19, 112, 11/27
                      </iint er face -address>
                 </addr ess-family>
             dogical-interface>
                 < name : ge = 0/0/0.30 < / name > 1
                                                                                                ge-0/0/0.30
                 <admi n-st at us >up</admi n-st at us >
                                                                                               up
                 <oper -st at us >up </oper -st at us>
                                                                                               up
                 ⊲filter -information>
                 </filter -information>
                 <address-family>
                      <addr ess-fami l y-name >i net </addr ess-fami l y-name >--
                      <i nt erface-address>
                          <ifa-local junos: emit="emit" >172. 19. 112. 66/29</ifa-local >
                                                                                               172. 19. 112. 66/29
                      </ i nt er face -address>
                 </addr ess-family>
             di cal -i nt er face >
             dogical-interface>
                 <name :ge -0/0/0, 32767</name>
                                                                                               ge-0/0/0, 32767
                 <admi n-st at us >up</admi n-st at us >
                                                                                               up
                 <oper -st at us >up </oper -st at us >**

---(truncated for brevity)---
                                                                                                ---(truncated for brevity)---
```

Looking at this side by side comparison it would appear that the empty lines in the \$int-info variable structure may actually contain unseen XML tags. If the XML tags are in fact present, then the \$int-info variable can be parsed. The next example demonstrates that that is indeed the case. Look at the script below and the output from the script.

```
version 1.0;

ns junos = "http://xml.juniper.net/junos/*/junos";
ns xnm = "http://xml.juniper.net/xnm/1.1/xnm";
ns jcs = "http://xml.juniper.net/junos/commit-scripts/1.0";
```

This script defines a new variable called \$ge-0-0-1, which should contain only the information from the \$int-info variable for interface ge-0/0/1. Sample 2.17 shows the output of the script side-by-side with the show interfaces terse ge-0/0/1 | display xml operational command. Alignment lines should assist the reader in lining up some common data.

#### Sample 2.17 Variable with XML Structure

```
ps@r1> show interfaces tersege-0/0/1 | display xml
repl y xml ns: j unos="htt p: //xml.j uni per. net/j unos/9. 3l 0/j unos">
                                                                                              ps@r1> op variable-output-v2
    d nterface-information xml ns="http://xml.(--truncated for brevity--)
                                                                                              the $ge-0-0-1 variable is
         <physical -interface>
             <name>ge-0/0/1</name>
                                                                                              qe = 0/0/1
             <admi n-st at us>up</admi n-st at us>
                                                                                              up
                                                                                              up
             <oper-st at us>up </ oper-st at us>
             d ogi cal −i nt erf ace>
                                                                                              ge-0/0/1. 0
                 < name > qe-0/0/1.0 < / name >
                 <admi n-st at us>up</admi n-st at us>
                                                                                              up
                 <oper -st at us>up</ oper -st at us>
                                                                                              up
                 <addr ess-f ami l y>
                                                                                              i net
                      <address-family-name>i net </address-family-name>
                      <i nt erf ace-address>
                                                                                              10. 200. 4. 2/30
                           <ifa-local junos: emit="emit">10. 200. 4. 2/30</ifa-local>=
                      </iinterface-address>
                 </ address-f ami l v>
                                                                                              ps@r 1>
             d ogi cal -i nt er f ace>
         </physical-interface>
    </interface-information>
         <banner ></ banner >
    </cli>
</rpc-reply>
ps@r 1>
```

#### **Predicates**

When XML structures become more complex, the parsing of the structure to select the nodes of interest becomes more complex as well. Recall from a previous section Sample 2.12. The interfaces configuration presented in Sample 2.12 was a very simple interfaces configuration and it was fairly easy to come up with the location path expression interfaces/interface/unit to get to 100.0 because 100.0 is the only interface/unit configured. Sample 2.18 adds more complexity to the mix by adding a configuration for interface ge-1/0/0 as well as another logical unit to the existing 100 interface.

#### Sample 2.18 A Junos Interface Configuration in XML Form

```
ps@r1> show configuration interfaces | display xml
<rpc-reply xmlns:junos="http://xml.juniper.net/junos/9.4R3/junos">
   <configuration junos:commit-seconds="1258616688" junos:commit-localtime="2009-11-19</pre>
07:44:48 UTC" junos:commit-user="ps">
          <interfaces>
             <interface>
                <name>ge-1/0/0</name>
                 <unit>
                    <name>0</name>
                    <family>
                       <inet>
                           <address>
                              <name>192.168.142.100/24</name>
                           </address>
                       </inet>
                    </family>
                </unit>
             </interface>
             <interface>
                 <name>100</name>
                 <unit>
                    <name>0</name>
                    <family>
                       <inet>
                           <address>
                              <name>10.0.6.2/32</name>
                           </address>
                       </inet>
                    </family>
                 </unit>
                 <unit>
                    <name>10</name>
                    <family>
                       <inet>
```

If your intent is to add a description only to interface lo0.0, will the commit script from Sample 2.13 succeed? The script in Sample 2.13 used the location path expression interfaces/interface/unit. When that expression is applied to the configuration in Sample 2.18, it immediately runs into a problem: there are now two <interface> nodes. The intent is to select the <interface> node with the name of 100. There is another problem: once the script selects the appropriate <interface> node, how does it select the correct <unit> node within 100? The script does not know which <interface> or <unit> node to select because the existing location path expression interfaces/interface/unit is too vague.

Predicates are the answer to our problem. Predicates are used in location path expressions to qualify the subset of nodes that should be selected in an XML hierarchy. Predicates always appear in square brackets [ ]. The expression within the brackets evaluate to a Boolean value. A *TRUE* result means that the candidate node is selected. If the evaluation returns a result of *FALSE*, then that node is not selected. This can be a very effective way of finding a specific node in the XML document.

The *TRUE* or *FALSE* result from within the brackets can be derived from a function, an operator, a conversion, or a combination of any of those. Here is a function within a predicate:

```
interfaces/interface[starts-with(name, 'ge-')]
```

Here, the *starts-with()* function evaluates the text node of the <name> node within each <interface> node. If that text node begins with *ge*-, then the predicate expression within the brackets returns a *TRUE* result and the expression selects that specific <interface> node. If the text node does not begin with *ge*-, then the predicate expression returns *FALSE* and the expression does not select that specific node.

And here is an operator within a predicate:

interfaces/interface[mtu != 1600]

The *does not equal* operator *!*= is used to evaluate the text node of the <mtu>> child node of each of the <interface> nodes that are children of <interfaces> to see if that value is not equal to 1600. If the result of that evaluation is *TRUE* (value is not equal to 1600), then that specific <interface> node is selected. A *FALSE* value will result in the specific <interface> node not being selected.

**MORE?** For more information on operators and functions, see *Day One: Applying Junos Operations Automation*, Chapter 3, available at www. juniper.net/dayone.

And here is a conversation within a predicate:

interfaces/interface[@inactive]

You can see that the predicate converts the @inactive location path expression to TRUE if the <interface> node has an inactive attribute node or FALSE if there is not an inactive attribute node present. The expression in brackets is an abbreviation for attribute::inactive. This expression searches for the inactive attribute of the context node (in this case, <interface>). If there is no inactive attribute present, the predicate expression resolves to FALSE. Chapter 3 covers the attribute axis and the expression attribute:: in more depth.

Let's look at some more examples of predicates. They always appear in square brackets [].

# More Predicate Examples

The following selects the <interface> node (whose <name> node has a text node containing ge-0/0/0) that is a child of the <interfaces> node:

interfaces/interface[name == "ge-0/0/0"]

```
<interface>
               <name>qe-0/0/0</name>
       </interface>
       <interface>
               <name>ge-1/0/0</name>
       </interface>
</interfaces>
                       The following selects the third listed <interface> node that is a child
                       node of <interfaces> that is a child of the <configuration> node:
                       configuration/interfaces/interface[position() == 3]
                       Can also be written as:
                       configuration/interfaces/interface[3]
                       (configuration/interfaces/interface[3] will be converted to
                       configuration/interfaces/interface[position()==3] and then
                       evaluated)
<configuration>
               <interfaces>
                        <interface>
                               <name>t1-0/0/0:1:1</name>
                       </interface>
                       <interface>
                               <name>1sq-0/1/0</name>
                       </interface>
                       <interface>
                               <name>ge-1/0/0</name>
                       </interface>
                       <interface>
                               <name>ge-1/0/1</name>
                       </interface>
                       <interface>
                               <name>ge-1/0/2</name>
                       </interface>
```

<interface>

```
<name>100</name>
                       </interface>
               </interfaces>
</configuration>
                       The following selects the next to last listed <interface> node that is a
                       child of the <interfaces> node that is a child of the <configuration>
                       node:
configuration/interfaces/interface[last()-1]
<configuration>
               <interfaces>
                        <interface>
                               <name>t1-0/0/0:1:1</name>
                        </interface>
                        <interface>
                               <name>1sq-0/1/0</name>
                       </interface>
                        <interface>
                               <name>ge-1/0/0</name>
                        </interface>
                        <interface>
                               <name>ge-1/0/1</name>
                        </interface>
                        <interface>
                               <name>ge-1/0/2</name>
                       </interface>
                        <interface>
                               <name>100</name>
                       </interface>
                </interfaces>
</configuration>
```

The following selects <file> nodes (whose <name> nodes have a text node that contains the text *slax*) that are child nodes of the <commit> node, that is a child of the <scripts> node, that is a child of the <system> node:

```
system/scripts/commit/file[contains(name, "slax")]
```

```
<system>
       <scripts>
               <commit>
                       <file>
                               <name>commit-script-1.slax</name>
                        </file>
                        <file>
                               <name>commit-script-2.xslt</name>
                        </file>
                       <file>
                               <name>commit-script-3.slax</name>
                        </file>
                        <file>
                               <name>commit-script-4.xslt</name>
                        </file>
               </commit>
        </scripts>
</system>
```

The following selects <interface> nodes (whose <name> nodes have a text node that begins with ge-) that are children of the <area> node) whose <name> node has a child text node with the value 0.0.0.0) that is a child of an <ospf> node that is a child of the cprotocols> node:

```
protocols/ospf/area[name == "0.0.0.0"]/interface[starts-
with(name, "ge-")]
```

```
cols>
       <ospf>
               <area>
                       <name>0.0.0</name>
                       <interface>
                               < name > ge - 0/0/0.0 < / name >
                        </interface>
                        <interface>
                               <name>ge-1/1/0.0</name>
                       </interface>
                        <interface>
                                <name>100.0</name>
                                <passive>
                               </passive>
                        </interface>
               </area>
```

```
</ospf>
</protocols>
```

And the following selects <interface> nodes (those with a configured <mtu> node that contains a text node with a value that is not equal to 1500 AND whose <name> node has a text node that begins with ge-) that are children of the <interfaces> node:

interfaces/interface[mtu != 1500 && starts-with(name, "ge-")]

```
<interfaces>
       <interface>
               <name>ge-1/0/0</name>
               <mtu>2000</mtu>
       </interface>
       <interface>
               <name>ge-1/0/1</name>
       </interface>
       <interface>
               <name>qe-1/0/2</name>
       </interface>
       <interface>
               <name>xe-4/0/0</name>
               <mtu>9000</mtu>
       </interface>
       <interface>
               <name>100</name>
       </interface>
</interfaces>
```

#### Predicates to the Rescue

Predicates solve the problem presented in the hierarchy in Sample 2.18. The location path expression can use predicates so that the commit script can specifically select the lo0.0 interface. Sample 2.19 shows the modified commit script using the location path expression:

```
interfaces/interface[name == 'lo0']/unit[name == '0']
```

This expression uses two predicates:

- one to identify the specific <interface> node that has a child node <name> that contains a text node equal to *lo0*
- one to identify the specific <unit> node that has a child node <name> that contains a text node equal to 0

This specific location path expression selects the <interface> node(s) that meet its name == 'lo0' criteria (lo0), and excludes the <interface> node(s) that do not meet that criteria (ge-1/0/0). It performs a similar function with the name of the <unit> node.

## Sample 2.19 A Junos Commit Script that Acts on the Hierarchy in Sample 2.18

```
version 1.0;
ns junos = "http://xml.juniper.net/junos/*/junos";
ns xnm = "http://xml.juniper.net/xnm/1.1/xnm";
ns jcs = "http://xml.juniper.net/junos/commit-scripts/1.0";
                                                               Location path expressions
import "../import/junos.xsl";
match configuration {
  if(interfaces/interface[name == '100']/unit[name == '0']/) {
     <xnm:warning> {
       call jcs:edit-path();
       <message> "adding description to interface lo0 unit 0";
     }
     call jcs:emit-change($dot = interfaces/interface[name == 'lo0']/unit[name ==
'0']) {
       with $content = {
          <description> "this description put here by commit script";
       }
     }
}
```

# More Information On The [position()==x] Predicate

Pages 40-44 showed the [position()==x] predicate, which can be abbreviated to [x], where x is an integer or a variable that contains an integer value. There are some details to be aware of when using this predicate. If the value of x is or represents anything other than an integer, the predicate may evaluate in an unexpected way.

Examine the op script in Sample 2.20. That op script defines three variables \$number, \$num, and \$txt, representing the integer value of 3, a text representation of the number 3, and the text value *three*, respectively. In the instance where the script uses the [position()==x] predicate to evaluate the \$number variable, it returns the expected result: the third interface listed in document order (*ge-1/0/1* in this example).

When the script attempts to evaluate the \$num or \$txt variable, it returns a somewhat surprising result: it lists each configured interface. This is because a text value, when used as the value for x in [position()==x], returns a TRUE value for the predicate expression. In this example, this behavior causes the XPath to select every configured interface node. In the case for the variable \$num, the numeric value of the text can be returned via the number() function. This function returns the numeric value for text that represents a number. As Sample 2.20's last scenario shows, the number() function cannot be used on anything other than text that represents a numeric value. If there is a question as to whether the argument x is a text value for an integer or is an actual integer value, using the number() function in the [position==number(x)] or [number(x)] predicate is a good way to ensure that the location path expression returns the expected result.

## Sample 2.20 An Op Script Testing the [position()==x] Predicate

```
for-each($configuration/interfaces/interface[$num]) {
          <output> "interface number " _ $num _ " is " _ name _ "!!";
         for-each($configuration/interfaces/interface[number($num)]) {
          <output> "interface number " _ $num _ " is " _ name _ "!!";
         for-each($configuration/interfaces/interface[$txt]) {
          <output> "interface number " _ $txt _ " is " _ name _ "!!";
         }
         for-each($configuration/interfaces/interface[number($txt)]) {
          <output> "interface number " _ $txt _ " is " _ name _ "!!";
         }
         <output> "FYI - number($txt) = " _ number($txt);
       }
}
```

And the output for this would be:

```
ps@r1> op proximity-position-test
interface number 3 is ge-1/0/1!!
**********
interface number 3 is ge-0/0/0!!
interface number 3 is ge-0/0/1!!
interface number 3 is ge-1/0/1!!
interface number 3 is ge-1/0/2!!
interface number 3 is lo0!!
***********
interface number 3 is ge-1/0/1!!
*********
interface number three is ge-0/0/0!!
interface number three is ge-0/0/1!!
interface number three is ge-1/0/1!!
interface number three is ge-1/0/2!!
interface number three is lo0!!
**********
FYI - number(\$txt) = NaN
ps@r1>
```

# Backing Up for a Moment . .

Thus far this chapter examined current and context nodes, how to move *down* an XML hierarchy with location path expressions, and how to qualify our location path expressions with predicates. But what will happen, for instance, if the script is at a current node deep in the XML hierarchy and needs to get to a higher level? So far this chapter has covered only how to move *deeper* into the hierarchy.

Introducing the . . operator (two dots or periods). When used in a location path expression, this operator means *select the parent node of the context node*. An example of how it works follows.

Take a look at Sample 2.21. This is a commit script that gives a warning message for each interface that has an address with a network mask less than 24 (0-23).

#### Sample 2.21 A Junos Commit Script that Uses the .. Operator

```
version 1.0;
                       ns junos = "http://xml.juniper.net/junos/*/junos";
                       ns xnm = "http://xml.juniper.net/xnm/1.1/xnm";
I. Makes current/
                       ns jcs = "http://xml.juniper.net/junos/commit-scripts/1.0";
context node commit-
                       import "../import/junos.xsl";
script-input/
configuration/
interfaces/interface/
                       match configuration {
unit/familv/inet/ -
                          -for-each (interfaces/interface/unit/family/inet/address) {
address
                              var $prefix = substring-after(name, "/");
                              var $address = substring-before(name, "/");
2. Moves context node -
                             - var $if-name = ../../../name;
                              var $unit-name = ../../name;
up four levels to
                              if ($prefix < 24) {
interface so the
                                  <xnm:warning> {
<name> node resolves
                                  <message> {
from the context of
                                  expr "The address of " _ $address _ " has a prefix of
<interface>
                                  expr $prefix _ "\non interface " _ $if-name;
                                 expr " unit " _ $unit-name _ "\n";
                           }
                                 }
                              }
                           }
                       }
```

And the output from the commit script in Sample 2.21 would be:

```
ps@r1# commit
warning: The address of 30.114.8.72 has a prefix of /22
on interface ge-1/0/0 unit 100
[edit]
ps@r1#
```

Examine the \$if-name variable in Sample 2.21 and how it is defined. Within the for-each loop, the current node is /commit-script-input/ configuration/interfaces/interface/unit/family/inet/address. The \$if-name variable must be defined as being the contents of the text node within the <name> node that is the child of the <interface> node. In order to do this, the script must use a location path expression that can move up in the hierarchy to make <interface> the context node so <name> can properly resolve from the context node of <interface>. Dissecting the location path expression that defines \$if-name, shows this:

..(context node is now <inet>)/..(context node is now <family>)/..
(context node is now <unit>)/..(context node is now <interface>)/name.

To better illustrate this operation, Sample 2.22 shows a sample Junos XML hierarchy that the commit script in Sample 2.21 can act on.

Sample 2.22 A Sample Junos Hierarchy to Use with Script in Sample 2.21

```
<configuration>
The location path
                          <interfaces>
expression ../../../
                          — <interface>
name moves the
                              <name>ge-1/0/0</name>
context node up four
                              <vlan-tagging/>
levels to <interface>
                              <unit>
so that <name> can
                                <name>100</name>
                                <vlan-id>100</vlan-id>
properly resolve
                                <family>
                                  <inet>
                                     <address>
Current node and initial
                                     - <name>30.114.8.72/22</name>
context node within
                                     </address>
the for-each loop
                                  </inet>
                                 </family>
                              </unit>
                            </interface>
                          </interfaces>
                        </configuration>
```

# Try It Yourself: Writing a Location Path Expression Using the .. Operator and Predicates

Write an op script that looks for all *ge*-interfaces that contain a unit with vlan-id of 200 and returns the interface name(s) and logical unit number(s) back to the user.

```
The following ge interfaces contain vlan 200: interface ge-0/1/0 unit 3 interface ge-1/0/1 unit 200
```

Here's another example of use of the .. operator. The script in Sample 2.23 is a commit script that will enforce a maximum number of vlans permitted on any given interface configured for vlan-tagging. In Sample 2.23, examine the variable \$interface. The foreach(interfaces/interface/vlan-tagging) statement sets the *current* and *context node* to <vlan-tagging>. Breaking down the location path expression that defines \$interface shows this: ..(context node is now <interface>)/name.

#### Sample 2.23 Another Example Using the .. Operator

```
I. The for-each loop
                                                                    sets the current and
version 1.0;
                                                                    context nodes to
ns junos = "http://xml.juniper.net/junos/*/junos";
                                                                    /commit-script-input/
ns xnm = "http://xml.juniper.net/xnm/1.1/xnm";
                                                                    configuration/
ns jcs = "http://xml.juniper.net/junos/commit-scripts/1.0";
                                                                     interfaces/interface/
                                                                    vlan-tagging
import "../import/junos.xsl";
match configuration {
     var $1imit = 3;
                                                                    2. The location path
     for-each (interfaces/interface/vlan-tagging) {
             var $vlancount = count(../unit);
                                                                     expression ../name
             var $interface = (../name);
                                                                    moves the context
                                                                    node up one level to
                                                                     <interface>, then
                                                                     down one level to the
             if ($vlancount > $limit) {
                                                                     <name> node
             <xnm:warning> {
               <message> {
                   expr "The maximum number of vlans allowed on an interface is ";
                   expr $limit;
                   expr ". You have configured ";
                   expr $vlancount;
                   expr " vlans on ";
                   expr $interface;
```

And the output from the commit script in Sample 2.23 would be:

#### ps@r1# commit

warning: The maximum number of vlans allowed on an interface is 3. You have configured 4 vlans on ge-1/0/0

warning: FYI - The total # of vlans configured on all the interfaces is 6.

The total number of 'ge' interfaces is 4!

# Try It Yourself: Variable Definitions Using Location Path Expressions

Examine the script in Sample 2.23.

What is the difference between the variables \$vlancount and \$all-vlans?

Why do those two variables need to have different location path expressions to define them?

# **Summary**

Chapter 2 explored the tools to move up or down in the XML hierarchy (via the . . and / operators, respectively), qualifying a location path expressions (via predicates) in order to select only the nodes of interest, XML data structures in scripts, how to understand a script's reference point in the XML hierarchy (current node), and, the point at which the script is acting on in the XML hierarchy (context node).

Chapter 3 examines how to further refine node selection using the 13 *axes*.

# **Chapter 3**

# **Navigating Using Axes**

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#### What Is an XML Axis?

An object in the three-dimensional world can potentially move up/down, forward/backward, and side to side from a given position. When an object does this, it is moving along one or more axis (commonly called the *x*, *y*, and *z* axes in the three dimensional world). In the XML world, there are thirteen different *directions* in which to go from your current position (the context node). To put it another way, there are thirteen different groups of nodes possible to select from any given context node. For example, from a context node, the *descendant axis* points from a node down to its child nodes, its children's child nodes, its children's child nodes, etc. In Junos automation, to select all the element nodes in the descendant axis, use the term:

#### descendant::\*

Note that this expression uses the wildcard operator \* to select all nodes of the principal type. The wildcard \* node test will be covered in depth later in the chapter. At this point, understand that in the expression above the \* operator will return all nodes of the *element* type (no attribute or text nodes) on the *descendant* axis.

**MORE?** Refer back to Chapter 1 for a review of node types, including *element* nodes.

The expression descendant::\* is written in the generic format:

```
first-thing::second-thing
```

Which can be read as:

all the 'second-thing' that are a(n) 'first-thing' of the context node

So, descendant::\* means all element nodes that are a descendant of the context node.

Examine the simple op script in Sample 3.1 that outputs the names of interface ge-2/0/1's descendant element nodes:

#### Sample 3.1 Simple Op Script Using Descendant Node

```
version 1.0;

ns junos = "http://xml.juniper.net/junos/*/junos";
ns xnm = "http://xml.juniper.net/xnm/1.1/xnm";
ns jcs = "http://xml.juniper.net/junos/commit-scripts/1.0";
import "../import/junos.xsl";
```

```
match / {
          <op-script-results> {
           var $rpc-config-req = <get-configuration>;
           var $configuration = jcs:invoke($rpc-config-reg);
           for-each($configuration/interfaces/interface[name == "ge-1/0/2"]) {
             for-each(descendant::*) {
              <output> "descendant node is " _ name() _ "!";
           }
          }
The output from the commit script in Sample 3.1 would be:
descendant node is name!
descendant node is vlan-tagging!
descendant node is unit!
descendant node is name!
descendant node is vlan-id!
descendant node is family!
descendant node is inet!
descendant node is address!
descendant node is name!
                       And the Junos XML hierarchy used in the op script in Sample 3.1:
ps@r1> show configuration interfaces ge-1/0/2 | display xml
<rpc-reply xmlns:junos="http://xml.juniper.net/junos/9.4R3/junos">
   <configuration junos:commit-seconds="1259324066" junos:commit-localtime="2009-11-27</pre>
12:14:26 UTC" junos:commit-user="ps">
          <interfaces>
             <interface>
                 <name>ge-1/0/2</name>
                 <vlan-tagging/>
                 <unit>
                    <name>375</name>
                    <vlan-id>375</vlan-id>
                    <family>
                       <inet>
                           <address>
                              <name>10.0.10.2/30</name>
                           </address>
                       </inet>
                    </family>
                 </unit>
             </interface>
          </interfaces>
   </configuration>
   <cli>
       <banner></banner>
   </cli>
</rpc-reply>
ps@r1>
```

The script in Sample 3.1 outputs the name of the selected nodes (using the name() operator) rather than the contents of the selected nodes. Using the name() operator to display the name of the selected node rather than displaying the entire contents of the selected node makes it easier to see which nodes the script is selecting. This technique can be a valuable troubleshooting tool if there is a question as to which nodes are being selected.

The descendant axis is just one of the thirteen axes listed in Table 3.1. The table shows the axis type (forward and reverse axes) discussed in the next section, lists the contents of each axis (which nodes each axis selects), and gives the generic syntax to use that axis in a script.

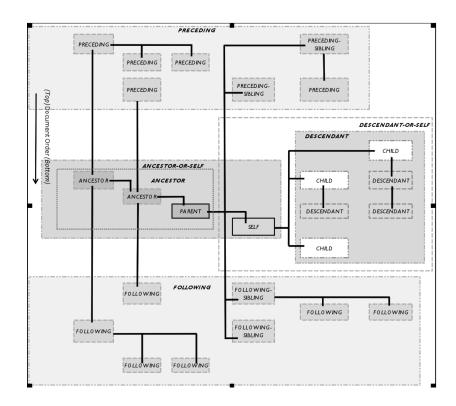
Table 3.1 The Thirteen XML Axes

Axis	<b>Axis Type</b>	Axis Contents	Generic Syntax
Child (default)	Forward	Children of the context node	child::
Parent	Forward	Parent of context node	parent::
Self	Forward	Context node	self::
Attribute	Forward	Attributes of context node; will typically be empty unless the context node is an element type node	attribute::
Ancestor	Reverse	Ancestors of context node	ancestor::
Ancestor-or-self	Reverse	Context node and ancestors of context node	ancestor-or-self::
Descendant	Forward	Descendants (child nodes, child's child nodes, etc.)	descendant::
Descendant-or- self	Forward	Context node and descendants of context node	descendant-or-self::
Preceding-sibling	Reverse	Preceding siblings of context node in document order	preceding-sibling::
Following-sibling	Forward	Following siblings of context node in document order	following-sibling::
Preceding	Reverse	All nodes that are before the context node in document order, excluding any ancestors, attribute nodes, and namespace nodes	preceding::
Following	Forward	All nodes that are after the context node in document order, excluding any descendants, attribute nodes, and namespace nodes	following::
Namespace	Forward	Returns defined namespaces for the context node if the context node is an element node	namespace::

NOTE In general, the uses for the *namespace* axis in SLAX for Junos automation are very minimal, and are especially so for a new to moderately experienced script writer. That being the case, any further explanation of the uses of the namespace axis is beyond the scope of this booklet.

Figure 3.1 illustrates the relationships of nodes to their respective axes. Start at the SELF node when reading it. Notice that a single node can be on more than one axis. For example, the PARENT node is on the *parent*, *ancestor*, and *ancestor-or-self* axes. Another example is the PRECEDING-SIBLING nodes, which lie on the *preceding* and *preceding-sibling* axes.

Figure 3.1 Illustration of Relationship of the XML Axes (Namespace and Attribute Axes Not Shown)



# Forward and Reverse Axis Types

Examine the output for Sample 3.1 (on pages 52-53). The listed nodes from the script output are in the same order as the nodes themselves appear in the Junos XML hierarchy for Sample 3.1. This is the *document order*, or the order in which the nodes appear starting from the top of the XML document. An axis that can only contain the context node or nodes that are after the context node in document order is called a *forward axis*. Likewise, an axis that can only contain the context node or nodes that are before the context node in document order is called a *reverse axis*. Since the nodes selected by the *descendant* axis appear after the context node in document order (see the output and Junos XML hierarchy for Sample 3.1), the *descendant* axis is a *forward axis*.

Proximity position of a node within a node-set is the numbered position of the node in *document order* for a *forward* axis or in *reverse document order* for a *reverse* axis. The previous statement could use some clarification via an example. Examine the op script in Sample 3.2 and that op script's output following Sample 3.2. The script does the following:

- Sets the *context* node to /\$configuration/interfaces/interface[name == 'lo0']/unit[name == '0'].
- Displays the element ancestor nodes for the context node in document order.
- Displays the element ancestor nodes in proximity positions 1 and 2 from the context node.
- Displays the element descendant nodes for the context node in document order.
- Displays the element descendant nodes in proximity positions 1 and 2 from the context node.

#### Sample 3.2 Op Script Showing Forward and Reverse Axis Examples

```
ns junos = "http://xml.juniper.net/junos/*/junos";
ns xnm = "http://xml.juniper.net/xnm/1.1/xnm";
ns jcs = "http://xml.juniper.net/junos/commit-scripts/1.0";
import "../import/junos.xsl";
match / {
```

```
<op-script-results> {
           var $rpc-config-reg = <get-configuration groups="groups" inherit="inherit"</pre>
changed="changed">;
          var $configuration = jcs:invoke($rpc-config-req);
           var $path = $configuration/interfaces/interface[name == 'lo0']/unit[name ==
'0'];
            for-each($path) {
              for-each(ancestor::*) {
                <output> "ancestor is " _ name();
              <output> "ancestor::*[1] = " _ name(ancestor::*[1]);
<output> "ancestor::*[2] = " _ name(ancestor::*[2]);
              for-each(descendant::*) {
                <output> "descendant is " _ name();
              }
              <output> "descendant::*[1] = " _ name(descendant::*[1]);
<output> "descendant::*[2] = " _ name(descendant::*[2]);
           }
          }
}
                NOTE Recall from Chapter 2 that [x] is an abbreviation for [position() ==
                        x٦.
                        And the output from the commit script in Sample 3.2 is:
                        ps@r1> op proximity-position
                        ancestor is configuration
                        ancestor is interfaces
                        ancestor is interface
                        ancestor::*[1] = interface
                        ancestor::*[2] = interfaces
                        **********
                        descendant is name
                        descendant is family
                        descendant is inet
                        descendant is address
                        descendant is name
                        descendant::*[1] = name
                        descendant::*[2] = family
                        ps@r1>
```

And the sample hierarchy used in the op script in Sample 3.2 to act on:

```
<configuration>
  <interfaces>
   <interface>
     <name>100</name>
     <unit>
       <name>0</name>
       <family>
         <inet>
           <address>
             <name>10.200.7.1/32</name>
           </address>
         </inet>
        </family>
      </unit>
   </interface>
  </interfaces>
</configuration>
```

Notice that the nodes on the ancestor axis in proximity positions [1] (ancestor::\*[1]) and [2] (ancestor::\*[2]) are <interface> and <interface> respectively. They list out in reverse document order. So as the proximity positions increase in order, the nodes filling those positions list out in reverse document order (see the preceding sample hierarchy). This is because the *ancestor* axis is a *reverse axis*. The opposite is true for the descendant axis. As the proximity positions increase in order, the nodes filling those positions list out in document order. This is because the *descendant* axis is a *forward axis*.

**NOTE** A for-each() loop will always list out nodes in document order regardless of the type of axis (forward or reverse) it is acting on.

It is important to understand whether an axis is a forward or reverse axis if you are going to work with proximity positions. Failure to understand can result in the selection of the wrong node(s).

# **Axes and Location Path Expressions**

Location path expressions can be used with axis identifiers to further select the desired nodes in the hierarchy. Look at the script in Sample 3.1 on page 52-53 again. If the requirement is to select only descendant nodes of interface ge-1/0/2 named vlan-id, replace the expression:

for-each(descendant::\*)

With:

for-each(descendant::vlan-id)

In plain English, the latter term means select all the descendant nodes of the context node (interface ge-1/0/2) node named vlan-id.

Or, if the requirement is to select descendant nodes of interface *ge-1/0/2* that have IPv4 <address> nodes, the expression is:

for-each(descendant::family/inet/address)

#### **Node Tests**

Element is the principal node type or all axes except for the attribute and namespace axes. The principal node type for the attribute axis is an attribute node, and the principal node type for the namespace axis is a namespace node. Table 3.2 highlights the principal node types.

Table 3.2 Principal Node Types for Different Axes

Axis	Principal Node Type
Attribute	attribute
Namespace	namespace
Any axis other than attribute or namespace	element

If, for example, you are interested in selecting the ancestor nodes for a given context node, there are a couple of options available. The syntax ancestor::node() will select an ancestor node of *any* type. In contrast, the syntax using the wildcard operator, ancestor::\*, will select all ancestor nodes of the *principal* type for the given axis. In the case of the ancestor node, per Table 3.2, the principal node type is *element* (refer back to Chapter 1 for a review of the various node types). This means that ancestor::\* selects the ancestors of the context node that are *element* node types.

This difference between the node() test and the wildcard \* test may be best illustrated with a script example. Examine the op script in Sample 3.3. This script displays the names of the ancestor nodes of the *lo0* interface using both the node() and wildcard \* tests. Sample output from the script follows it.

## Sample 3.3 Ancestor Node Test Script: node() versus \*

```
version 1.0;
ns junos = "http://xml.juniper.net/junos/*/junos";
ns xnm = "http://xml.juniper.net/xnm/1.1/xnm";
ns jcs = "http://xml.juniper.net/junos/commit-scripts/1.0";
import "../import/junos.xsl";
match / {
   <op-script-output> {
         var $rpc-config-req = <get-configuration groups="groups" inherit="inherit"</pre>
changed="changed">;
         var $configuration = jcs:invoke($rpc-config-reg);
           for-each($configuration/interfaces/interface[name == "lo0"]) {
             <output> "***ancestor results using node() test***";
             for-each(ancestor::node()) {
               <output> "ancestor node(node() test)is " _ name();
             <output> "****ancestor results using * test****";
             for-each(ancestor::*) {
               <output> "ancestor node (* test) is " _ name();
           }
         }
}
```

And the output from the commit script in Sample 3.3:

```
ps@r1> op ancestor-node-test-name-vs-star
***ancestor results using node() test***
ancestor node(node() test)is
ancestor node(node() test)is configuration
ancestor node(node() test)is interfaces
****ancestor results using * test****
ancestor node (* test) is configuration
ancestor node (* test) is interfaces
```

Examine the script in Sample 3.3. The first section of the script displays the names of the ancestor nodes of the lo0 interface using the node() test. The second section also returns the ancestor nodes of the lo0 interface, but uses the wildcard \* test. The results of the two methods are slightly different. The results using the node() test show three ancestors (the root node name shows up as blank) while the results of the wildcard \* test show two. The root node does not show

up in the wildcard \* test results because, per Table 3.2, the principal node type for the ancestor axis is an *element* node. This means that the *ancestor*::\* test will return only ancestors of the *element* type (the root node is a node type of *root*). In contrast, the *ancestor*::node() test will return nodes of any type (*element* or *root*, in this example).

For reference, below is a snippet of the partial XML configuration hierarchy for *interface lo0*:

# Try It Yourself: Using the Axes

Write a script that does the following:

- 1. Displays a count of all element nodes in the Junos device's configuration.
- 2. Sets the current and context nodes to interface[name == '100'].
  - a. Returns the count of element nodes on the ancestor axis.
  - b. Returns the count of element nodes on the descendant axis.
  - c. Returns the count of element nodes on the following axis.
  - d. Returns the count of element nodes on the preceding axis.
  - e. Returns the count of element nodes on the self axis.
- 3. Returns the sum of the values in step (2).

NOTE The *ancestor*, *descendant*, *following*, *preceding*, and *self* axes do not have any nodes in common and taken together they will return every element node in the configuration's XML hierarchy. The sum of the axes values listed in step (3) should match the value listed in step (1).

#### **Axis Abbreviations**

version 1.0;

One special axis of note is the *child* axis. The child axis is the default axis, so the *child*:: expression does not need to be present in a location path expression. For example, the op script in Sample 3.3 contains the expression:

```
($configuration/interfaces/interface[name == "lo0"])
```

This expression is short for:

```
($configuration/child::interfaces/child::interface[child::name
== "lo0"])
```

The /descendant-or-self::node()/ syntax can be abbreviated with //. Sample 3.4 shows an op script with several examples of use of the *descendant-or-self* axis. The op script's output follows along with a sample XML hierarchy that the script in Sample 3.4 can act on.

## Sample 3.4 Op Script Using Descendant-or-self Axis and Script Output

```
ns junos = "http://xml.juniper.net/junos/*/junos";
ns xnm = "http://xml.juniper.net/xnm/1.1/xnm";
ns jcs = "http://xml.juniper.net/junos/commit-scripts/1.0";
import "../import/junos.xsl";
match / {
         <op-script-output> {
           var $rpc-config-req = <get-configuration>;
           var $configuration = jcs:invoke($rpc-config-req);
                                                                  Starting from context
           for-each($configuration/protocols/ospf) {
                                                                  node, selects each node
             <output> "initial context node is " _ name();
                                                                  of any type on the
                                                                  descendant-or-self
             axis and from those
                                                                  nodes selects each
             for-each(.//self::*) { -
               <output> "self node name is " _ name();
                                                                  principal node type of
             }
                                                                  the self axis
```

```
Starting from the
                                                                context node, selects
            for-each(.//name) { -
              <output> "selected name nodes are " _ name();
                                                                each node of any type
                                                                on the descendant-or-
                                                                self axis and from
            those nodes selects
            for-each(.//child::name) { ____
                                                               each <name> child node
              <output> "selected name nodes v2 are " _ name();
          }
         }
}
                     And the output from the commit script in Sample 3.4:
                     ps@r1> op descendant-or-self-scriptv2
                      initial context node is ospf
                      ******
                     self node name is ospf
                     self node name is area
                      self node name is name
                     self node name is interface
                      self node name is name
                      self node name is interface
                     self node name is name
                      self node name is passive
                      ******
                      selected name nodes are name
                      selected name nodes are name
                      selected name nodes are name
                      ******
                      selected name nodes v2 are name
                      selected name nodes v2 are name
                     selected name nodes v2 are name
                     ps@r1>
                     And the sample XML hierarchy for the script in Sample 3.4 to act on:
ps@r1> show configuration protocols ospf | display xml
<rpc-reply xmlns:junos="http://xml.juniper.net/junos/9.3I0/junos">
   <configuration junos:commit-seconds="1265028487" junos:commit-localtime="2010-02-01</pre>
12:48:07 UTC" junos:commit-user="ps">
         cols>
            <ospf>
               <area>
```

<name>0.0.0.0</name>

```
<interface>
                       <name>ge-1/0/0.0</name>
                    </interface>
                    <interface>
                       <name>100.0</name>
                       <passive>
                       </passive>
                    </interface>
                 </area>
             </ospf>
          </protocols>
   </configuration>
   <cli>
      <banner></banner>
   </cli>
</rpc-reply>
ps@r1>
```

There are other abbreviations that allow you to express some common verbose expressions more concisely. Table 3.3 shows these common expressions and their abbreviations, while Table 3.4 shows some examples of the abbreviations and explanations of each.

Table 3.3 Syntax Abbreviations for Axes in Location Path Expressions

Unabbreviated Syntax	Abbreviated Syntax
child::	Can be omitted from location path expressions since child is the default axis
parent::node()	(two periods)
self::node()	. (period)
self::node()/descendant-or-self::node()/	.//
/descendant-or-self::node()/	//
attribute::	@

Table 3.4 Example Axis Abbreviations in XPath

Abbreviation Example	Explanation
unit	Selects <i>unit</i> nodes that are children of the context node
unit/family	Selects the <i>family</i> nodes that are a child of the <i>unit</i> node(s) that are a child of the context node
unit[3]	Selects the 3 <sup>rd</sup> <i>unit</i> child node of the context node in document order
unit[last()]	Selects the last <i>unit</i> child node of the context node in document order
ancestor::*[2]	Selects the 2 <sup>nd</sup> ancestor node (in reverse document order) of the principal node type from the context node
	Selects the context node
/unit	Selects the <i>unit</i> child node of the parent of the context node
interface[@inactive="inactive"]	Selects <i>interface</i> nodes of the context node with an attribute of <i>inactive</i> that has a value of <i>inactive</i>
interfaces/interface[@junos:group="fxp0"]	Selects <i>interface</i> nodes (that have an attribute of <i>junos:group</i> that has a value of <i>fxp0</i> ) that are a child of node <i>interfaces</i>
//interface	Selects all interface nodes in the XML hierarchy
.//interface	Selects all <i>interface</i> nodes that are descendants of the context node

The /descendant-or-self::node()/, or its abbreviated expression //, provide the capability for a very powerful search. For example, //unit is short for /descendant-or-self::node()/child::unit. This term will start at root, and look in the entire document for all nodes named unit. In complex XML hierarchies (such as a lengthy Junos device configuration), this process can be very resource intensive because it requires the script to examine every element node in the hierarchy and determine if it is named unit. Care should be taken to use this type of search sparingly. It is likely that you have a more specific idea of the <unit> nodes of interest and so you should attempt to more precisely specify the location. Avoid using a path such as:

//interface[starts-with(name, "ge-")]/unit

This examines every node in the configuration to see if it is named *interface*. This search type is inefficient for two reasons:

- 1. It forces the script to examine every node in the XML hierarchy (the entire Junos configuration) to see if it is named interface.
- 2. It may return *interface* elements that are not of interest, such as interface elements found in the configuration/protocols/ospf/ area hierarchy, which then forces the script to see if that <interface> node has a child node <unit>.

**WARNING** Excessive or unnecessary use of the // or /descendant-orself::node()/child:: syntax may cause a script to take longer to execute.

# Try It Yourself: Using the Attribute and Parent Axes

Write an op script that identifies all nodes in a Junos XML configuration with an attribute of inactive and displays the name of each inactive node.

Compare the output from the script to the output from show configuration | display xml | match inactive

Hint: In order for the \$configuration variable to contain the inactive nodes, define the rpc without the inherit attribute (ex: var \$rpc-config-reg = <get-configuration>)

# Summary

Use XML axes to further refine the node selection in Junos automation, forward and reverse axis types, the difference between the node() and \* (wildcard) node tests, how to incorporate the axes in location path expressions, common abbreviations employed when using the axes, and some common pitfalls associated with overuse of the // operator. Axes are a valuable tool that allow you to select specific nodes in a group that would otherwise be difficult to do without axes.

# What to Do Next & Where to Go ...

http://www.juniper.net/dayone

The PDF version of this booklet includes an additional Appendix.

http://www.juniper.net/automation

The Junos Automation home page, where plenty of useful resources are available including training class, recommended reading, and a script library - an online repository of scripts that can be used on Junos devices.

http://forums.juniper.net/jnet

The Juniper-sponsored J-Net Communities forum is dedicated to sharing information, best practices, and questions about Juniper products, technologies, and solutions. Register to participate at this free forum.

http://www.juniper.net/techpubs/en\_US/junos/information-products/topic-collections/config-guide-automation/frameset.html

All Juniper-developed product documentation is freely accessible at this site, including the Junos API and Scripting Documentation.

http://www.juniper.net/us/en/products-services/technical-services/j-care/

Building on the Junos automation toolset, Juniper Networks Advanced Insight Solutions (AIS) introduces intelligent self-analysis capabilities directly into platforms run by Junos. AIS provides a comprehensive set of tools and technologies designed to enable Juniper Networks Technical Services with the automated delivery of tailored, proactive network intelligence and support services.

# **Appendix**

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# **Table of Location Path Operators**

Table A-1 is a complete list of the location path operator types found in this booklet, along with examples and explanations for each.

**Table A.** I Location Path Operators

Name Code	Example Explanation
Root /	/ Selects the <i>root</i> node
Location Path Step	<pre>var \$ospf = \$configuration/protocols/ospf  Each / represents a step deeper into the XML hierarchy along an axis. The child axis is the default axis; if an axis is not specified then the step is in the direction of the child axis.  The example above defines the \$ospf variable as the node named ospf that is a child of the <protocols> node that is the child node of the \$configuration variable.</protocols></pre>
Multiple Steps	//protocols  Abbreviation for /descendant-or-self::node()/  The syntax in the example above starts at root and checks all nodes in the hierarchy, returning all nodes named protocols, no matter where they are in the XML hierarchy. This search can be resource intensive for larger Junos configurations and should be used sparingly.
Parent Axis	for-each(interfaces/interface/unit/family/inet/address) {     var \$int-name =///name; }  Represents the parent axis.When used in conjunction with the location path step /, moves the context node up one step on the parent axis, effectively making the old parent node the new context node.  In the example above, \$int-name is defined by stepping the parent axis 4 times so that name is resolved from the context of interface.

Self Axis	.//interface  for-each(\$configuration/interfaces/interface/name[contains(., "-1/")]) {
Predicates	for-each(\$configuration/interfaces/interface[starts-with(name, "t3-")])  Predicates qualify the node selection. They always appear between square brackets []. The predicate returns a TRUE or FALSE result. If the predicate expression evaluates to TRUE then the node is selected.  The example qualifies the <interface> nodes selected to those whose <name> node's contents begin with t3-</name></interface>
Attribute Axis	for-each(\$interfaces/interface[@="inactive"])  The attribute axis contains the attributes of the context node.  The example above searches for interface nodes with an attribute of inactive.
Wildcard *	for-each(ancestor::*)  The wildcard operator * returns all nodes of the principal type for the context node.  The example above will return the <configuration> and <interfaces> element nodes if the context node is <interface> (an element node).</interface></interfaces></configuration>
Node Test node ()	for-each(ancestor::node())  The node() test returns all nodes of any type for the context node.  The example above will return the / (root), <configuration>, and <interface>&gt; nodes if the context node is <interface>.</interface></interface></configuration>

Child axis (default axis)	interfaces/interface
	The child axis is the default axis.
	The example above finds child nodes of <interfaces> that are named interface.</interfaces>
Ancestor axis ancestor::	ancestor::interface
	Returns ancestor nodes of context node.
	The example selects all <interface> element nodes that are an ancestor of the context axis.</interface>
Ancestor-or-self axis ancestor-or-self::	ancestor-or-self::family
	Returns context node and ancestors of context node.
	The example selects all <family> nodes that are the context node or ancestors of the context node.</family>
	descendant::family
Descendant axis descendant::	Returns all descendants of context node.
	The example selects all <family> nodes that are descendants of the context node.</family>
Descendant-or-self descendant-or-self::	descendant-or-self::interface
	Returns the context node and all descendants.
	The example returns all <interface> nodes that are the context node or descendants of the context node.</interface>
Preceding-sibling axis preceding-sibling::	/preceding-sibling::name
	Returns all sibling nodes that precede the context node in document order.
	The example selects <name> nodes that are preceding-siblings of the parent of the context node.</name>
Following-sibling axis following-sibling::	following-sibling::node()
	Selects sibling nodes that are after the context node in document order.
	The example selects any following-sibling nodes of the context node.

Preceding axis preceding::	<pre>preceding::node()</pre>
	Returns nodes that precede the context node in document order excluding ancestors, attribute nodes, and namespace nodes.
	The example selects all preceding nodes, regardless of node type, of the context node.
Following axis following::	following::interface
	Returns nodes that are after the context node in document order excluding descendants, attribute nodes, and namespace nodes.
	The example selects <interface> nodes that follow the child of the context node in document order as long as the node is not a descendant of the context node, an attribute node, or a namespace node.</interface>

### **Answers to Try It Yourself Exercises**

## Chapter I

## Try It Yourself: Viewing the XML Hierarchy

```
Run the command show configuration interfaces 100:
ps@r1> show configuration interfaces 100
unit 0 {
    family inet {
      address 10.200.7.1/32;
   }
}
Run the command show configuration interfaces 100 | display
xml:
ps@r1> show configuration interfaces lo0 | display xml
<rpc-reply xmlns:junos="http://xml.juniper.net/junos/9.3I0/</pre>
junos">
   <configuration junos:commit-seconds="1265669494"</pre>
junos:commit-localtime="2010-02-08 22:51:34 UTC" junos:commit-
user="ps">
          <interfaces>
```

```
<interface>
                 <name>100</name>
                 <unit>
                     <name>0</name>
                     <family>
                        <inet>
                            <address>
                               <name>10.200.7.1/32</name>
                            </address>
                        </inet>
                     </family>
                 </unit>
              </interface>
          </interfaces>
   </configuration>
   <cli><cli><
       <banner></banner>
   </cli>
</rpc-reply>
ps@r1>
```

Compare the output of the two commands.

Do the two versions of output contain the same information? Both versions contain the same information. The difference is how the information is organized.

Which version of output is easier to read? The output from show configuration interfaces lo0 is easier to read.

Which version of output is easier to use to describe where to find the interface's IP address?

The output from show configuration interfaces lo0 | display xml is easier to use to describe how to get to the IP address. The way to the IP address information can be described by navigating through the XML hierarchy using the XML tags.

### Try It Yourself: An Operational Command's XML Output

Run the command show interface 100:

```
ps@r1> show interfaces lo0
Physical interface: lo0, Enabled, Physical link is Up
   Interface index: 6, SNMP ifIndex: 6
   Type: Loopback, MTU: Unlimited
```

```
Device flags : Present Running Loopback
 Interface flags: SNMP-Traps
               : None
 Link flags
 Last flapped : Never
   Input packets: 0
   Output packets: 0
 Logical interface 100.0 (Index 72) (SNMP ifIndex 16)
   Flags: SNMP-Traps Encapsulation: Unspecified
   Input packets: 0
   Output packets: 0
   Protocol inet, MTU: Unlimited
     Flags: None
     Addresses, Flags: Is-Default Is-Primary
      Local: 10.200.7.1
 Logical interface lo0.16384 (Index 69) (SNMP ifIndex 21)
   Flags: SNMP-Traps Encapsulation: Unspecified
   Input packets: 0
   Output packets: 0
   Protocol inet, MTU: Unlimited
     Flags: None
     Addresses
      Local: 127.0.0.1
 Logical interface lo0.16385 (Index 70) (SNMP ifIndex 22)
   Flags: SNMP-Traps Encapsulation: Unspecified
   Input packets: 0
   Output packets: 0
   Protocol inet, MTU: Unlimited
     Flags: None
 Logical interface 100.32768 (Index 71) (SNMP ifIndex 123)
   Flags: Encapsulation: Unspecified
   Input packets: 0
   Output packets: 0
ps@r1>
Run the command show interface 100 | display xml:
ps@r1> show interfaces lo0 | display xml
<rpc-reply xmlns:junos="http://xml.juniper.net/junos/9.3I0/</pre>
iunos">
   <interface-information xmlns="http://xml.juniper.net/</pre>
junos/9.3I0/junos-interface" junos:style="normal">
      <physical-interface>
          <name>100</name>
          <admin-status junos:format="Enabled">up</admin-
status>
          <oper-status>up</oper-status>
```

```
<local-index>6</local-index>
          <snmp-index>6</snmp-index>
          <if-type>Loopback</if-type>
          <mtu>Unlimited</mtu>
          <if-device-flags>
             <ifdf-present/>
             <ifdf-running/>
             <ifdf-loopback/>
          </if-device-flags>
          <if-config-flags>
             <iff-snmp-traps/>
          </if-config-flags>
          <if-media-flags>
             <ifmf-none/>
          </if-media-flags>
          <interface-flapped junos:seconds="0">Never</interface-</pre>
flapped>
          <traffic-statistics junos:style="brief">
             <input-packets>0</input-packets>
             <output-packets>0</output-packets>
          </traffic-statistics>
          <logical-interface>
             <name>100.0</name>
             <local-index>72</local-index>
             <snmp-index>16</snmp-index>
             <if-config-flags>
                <iff-snmp-traps/>
             </if-config-flags>
             <encapsulation>Unspecified</encapsulation>
             <traffic-statistics junos:style="brief">
                <input-packets>0</input-packets>
                <output-packets>0</output-packets>
             </traffic-statistics>
             <address-family>
                <address-family-name>inet</address-family-name>
                <mtu>Unlimited</mtu>
                <address-family-flags>
                    <ifff-none/>
                </address-family-flags>
                <interface-address>
                    <ifa-flags>
                       <ifaf-current-default/>
                       <ifaf-current-primary/>
                    </ifa-flags>
                    <ifa-local>10.200.7.1</ifa-local>
                </interface-address>
             </address-family>
          </l></l></l></l></l><
          <logical-interface>
             <name>100.16384</name>
```

```
<local-index>69</local-index>
   <snmp-index>21</snmp-index>
   <if-config-flags>
      <iff-snmp-traps/>
   </if-config-flags>
   <encapsulation>Unspecified</encapsulation>
   <traffic-statistics junos:style="brief">
      <input-packets>0</input-packets>
      <output-packets>0</output-packets>
   </traffic-statistics>
   <address-family>
      <address-family-name>inet</address-family-name>
      <mtu>Unlimited</mtu>
      <address-family-flags>
         <ifff-none/>
      </address-family-flags>
      <interface-address heading="Addresses">
         <ifa-local>127.0.0.1</ifa-local>
      </interface-address>
   </address-family>
</logical-interface>
<logical-interface>
   <name>100.16385</name>
   <local-index>70</local-index>
   <snmp-index>22</snmp-index>
   <if-config-flags>
      <iff-snmp-traps/>
   </if-config-flags>
   <encapsulation>Unspecified</encapsulation>
   <traffic-statistics junos:style="brief">
      <input-packets>0</input-packets>
      <output-packets>0</output-packets>
   </traffic-statistics>
   <address-family>
      <address-family-name>inet</address-family-name>
      <mtu>Unlimited</mtu>
      <address-family-flags>
         <ifff-none/>
      </address-family-flags>
   </address-family>
</logical-interface>
<le><logical-interface>
   <name>100.32768</name>
   <local-index>71</local-index>
   <snmp-index>123</snmp-index>
   <encapsulation>Unspecified</encapsulation>
   <traffic-statistics junos:style="brief">
      <input-packets>0</input-packets>
      <output-packets>0</output-packets>
   </traffic-statistics>
</logical-interface>
```

Compare the output of the two commands. Is the same information contained in each version of output? *The two commands contain essentially the same information but are organized differently.* 

What is the location path expression to get to the *physical interface* name for the lo0 interface in the XML output? Given the output, the path to reach the physical interface name is /rpc-reply/interface-information/physical-interface/name.

#### Chapter 2

## Try It Yourself: Viewing Commit Script Input

To view the actual input for a commit script for yourself, configure the following:

1. Configure traceoptions under [system scripts commit] to flag input. The file name can be of your choosing:

```
ps@script-compy> show configuration system scripts commit
traceoptions {
   file commit-scripts;
   flag input;
}
```

- 2. Clear the configured log file (this clears out any extraneous log entries that may be in the file so it is easier to view the script input).
- 3. Configure a commit script to run.
- 4. Perform a commit.
- 5. Run the following CLI command:

```
ps@r1> show log commit-scripts
Nov 19 22:49:11 script-compy clear-log[14466]: logfile cleared
Nov 19 22:49:13 cscript script processing begins
```

```
Nov 19 22:49:14 reading commit script configuration
Nov 19 22:49:14 testing commit script configuration
Nov 19 22:49:14 commit script input
Nov 19 22:49:14 begin dump
<?xml version="1.0"?>
<commit-script-input xmlns:junos="http://xml.juniper.net/junos/*/junos">

<configuration junos:changed-seconds="1258666164"
junos:changed-localtime="2009-11-19 21:29:24 UTC">
<version>9.4R3.5</version>
<system>
. . .
```

# Try It Yourself: Writing a Location Path Expression Using the .. Operator and Predicates

Write an op script that looks for all *ge*- interfaces that contain a unit with vlan-id of 200 and returns the interface name(s) and logical unit number(s) back to the user.

```
version 1.0;
ns junos = "http://xml.juniper.net/junos/*/junos";
ns xnm = "http://xml.juniper.net/xnm/1.1/xnm";
ns jcs = "http://xml.juniper.net/junos/commit-scripts/1.0";
import "../import/junos.xsl";
match / {
   <op-script-results> {
   var $rpc-config-req = <get-configuration>;
   var $configuration = jcs:invoke($rpc-config-req);
    <output> "The following ge interfaces contain vlan 200:";
    for-each($configuration/interfaces/
interface[contains(name, 'ge-')]/vlan-tagging/../unit[vlan-id
== '200']) {
       <output> "interface " _ .../name _ " unit " _ name;
 }
}
```

The following ge interfaces contain vlan 200: interface ge-0/1/0 unit 3 interface ge-1/0/1 unit 200

### Try It Yourself: Variable Definitions Using Location Path Expressions

Examine the script in Sample 2.17.

What is the difference between the variables \$vlancount and \$all-vlans?

\$vlancount is defined from the context node <vlan-tagging>, and represents the number of units configured on the parent node of <vlan-tagging>. \$all-vlans is defined from the context node <configuration> and represents the number of units configured on all the interfaces with vlan-tagging enabled on the entire Junos device.

Why do those two variables need to have different location path expressions to define them?

The variables \$vlancount and \$all-vlans must be defined with different location path expressions because each serves a different purpose: one counts all the configured units under each interface configured for vlan-tagging, while the other counts all configured units under any interface with vlan-tagging enabled.

# Chapter 3

### Try It Yourself: Using the Axes

Write a script that does the following:

- 1. Displays a count of all element nodes in the Junos device's configuration.
- 2. Sets the current and context nodes to interface[name == '100'].
  - a. Returns the count of element nodes on the ancestor axis.
  - b. Returns the count of element nodes on the descendant axis.
  - c. Returns the count of element nodes on the following axis.
  - d. Returns the count of element nodes on the preceding axis.
  - e. Returns the count of element nodes on the self axis.
- 3. Returns the sum of the values in step (2).

Note: The ancestor, descendant, following, preceding, and self axes do not have any nodes in common, and taken together they will return every element node in the configuration's XML hierarchy. The sum of the axes values listed in step (3) should match the value listed in step (1).

```
version 1.0;
ns junos = "http://xml.juniper.net/junos/*/junos";
ns xnm = "http://xml.juniper.net/xnm/1.1/xnm";
ns jcs = "http://xml.juniper.net/junos/commit-scripts/1.0";
import "../import/junos.xsl";
match / {
   <op-script-results> {
               var $rpc-config-req = <get-configuration>;
       var $configuration = jcs:invoke($rpc-config-req);
               for-each($configuration/interfaces/interface[name == 'lo0']) {
                       var $self-nodes = count(self::*);
                       var $preceding-nodes = count(preceding::*);
                       var $following-nodes = count(following::*);
                       var $desc-nodes = count(descendant::*);
                       var $ancestor-nodes = count(ancestor::*);
                       var $all-nodes = $self-nodes + $preceding-nodes + $following-
nodes + $desc-nodes + $ancestor-nodes;
                       <output> "the count for all nodes is " _ $all-nodes;
               }
               <output> "****";
               <output> "there are " _ count($configuration/descendant-or-self::*) _ "
element nodes";
       }
}
ps@r1> op axes-test-scriptv4
the count for all nodes is 927
there are 927 element nodes
ps@r1>
```

### Try It Yourself: Using the attribute and Parent Axes

Write an op script that identifies all nodes in a Junos XML configuration with an attribute of inactive and displays the name of each inactive node.

Compare the output from the script to the output from show configuration | display xml | match inactive

Hint: In order for the \$configuration variable to contain the inactive nodes, define the rpc without the inherit attribute (ex: var \$rpc-config-req = <get-configuration>).

```
version 1.0;
ns junos = "http://xml.juniper.net/junos/*/junos";
ns xnm = "http://xml.juniper.net/xnm/1.1/xnm";
ns jcs = "http://xml.juniper.net/junos/commit-scripts/1.0";
import "../import/junos.xsl";
match / {
   <op-script-results> {
               var $rpc-config-req = <get-configuration>;
               var $configuration = jcs:invoke($rpc-config-req);
               if($configuration//@inactive) {
                       for-each($configuration//@inactive) {
                               <output> "the node " _ name(..) _ " is inactive";
               } else {
                       <output> "no inactive nodes";
               }
       }
}
ps@r1> op inactive-nodes
the node authentication-order is inactive
the node file is inactive
the node file is inactive
the node file is inactive
the node trap-group is inactive
the node bgp is inactive
the node routing-instances is inactive
ps@r1>
```