

Chapter 31

Link and Multilink Services Interfaces Configuration Guidelines

The Multilink Protocol (MP) enables you to split, recombine, and sequence datagrams across multiple logical data links. The goal of multilink operation is to coordinate multiple independent links between a fixed pair of systems, providing a virtual link with greater bandwidth than any of the members.

The JUNOS software supports three MP-based services Physical Interface Cards (PICs): the Multilink Services PIC, the Link Services PIC, and the voice services configured on the Adaptive Services (AS) PIC. For more information about voice services, see “Voice Services Configuration Guidelines” on page 231.

The Link Services and Multilink Services PICs support the following MP encapsulation types:

- Multilink Point-to-Point Protocol (MLPPP)

- Multilink Frame Relay (MLFR)

The *Multilink Point-to-Point Protocol* enables you to bundle multiple PPP links into a single logical link. *Multilink Frame Relay* enables you to bundle multiple Frame Relay data-link connection identifiers (DLCIs) into a single logical link. MLPPP and MLFR provide service option granularity between low-speed T1 and E1 services and higher-speed T3 and E3 services. You use MLPPP and MLFR to increase bandwidth in smaller, more cost-effective increments. In addition to providing incremental bandwidth, bundling multiple links can add a level of fault tolerance to your dedicated access service, because you can implement bundling across multiple PICs, protecting against the failure of any single PIC.

At the logical unit level, the Multilink Services and Link Services PICs support the MLPPP and MLFR Frame Relay Forum (FRF) 15 encapsulation types. At the physical interface level, the Link Services PIC also supports the MLFR FRF.16 encapsulation type.

MLPPP and MLFR FRF.15 are supported on interface types *ml-fpc/pic/port*, *ls-fpc/pic/port*, and *vsp-fpc/pic/port*. For MLFR FRF.15, multiple permanent virtual circuits (PVCs) are combined into one aggregated virtual circuit (AVC). This provides fragmentation over multiple PVCs on one end and reassembly of the AVC on the other end.

MLFR FRF.16 is supported on a channelized interface, *ls-fpc/pic/port:channel*, which denotes a single MLFR FRF.16 bundle. For MLFR FRF.16, multiple links are combined to form one logical link. Packet fragmentation and reassembly occur on a per-VC basis. Each bundle can support multiple VCs. Link Services PICs can support up to 256 DLCIs per MLFR FRF.16 bundle. The physical connections must be E1, T1, channelized DS3 to DS1, channelized DS3 to DS0, channelized E1, channelized STM1, or channelized intelligent queuing (IQ) interfaces. When you bundle channelized interfaces using the link services interface, the channelized interfaces require M-series Enhanced FPCs.

The standards for MLPPP, MLFR FRF.15, and MLFR FRF.16 are defined in the following specifications:

RFC 1990, *The PPP Multilink Protocol (MP)*

FRF.15, *End-to-End Multilink Frame Relay Implementation Agreement*

FRF.16.1, *Multilink Frame Relay UNI/NNI Implementation Agreement*

To configure multilink and link services logical interface properties, include the following statements:

```
(ml-fpc/pic/port | ls-fpc/pic/port) {
  unit logical-unit-number {
    dlcid dlcid-identifier;
    drop-timeout milliseconds;
    encapsulation type;
    fragment-threshold bytes;
    interleave-fragments;
    minimum-links number;
    mrru bytes;
    multicast-dlcid dlcid-identifier;
    short-sequence;
    family family {
      address address {
        destination address;
      }
      bundle (ml-fpc/pic/port | ls-fpc/pic/port);
    }
  }
}
```

You can configure these statements at the following hierarchy levels:

[edit interfaces]

[edit logical-routers *logical-router-name* interfaces]

To configure link services physical interface properties, include the `mfr-uni-nni-bundle-options` statement at the `[edit interfaces ls-fpc/pic/port:channel]` hierarchy level:

```
[edit interfaces ls-fpc/pic/port:channel]
encapsulation type;
mfr-uni-nni-bundle-options {
  acknowledge-retries number;
  acknowledge-timer milliseconds;
  action-red-differential-delay (disable-tx | remove-link);
  drop-timeout milliseconds;
  fragment-threshold bytes;
  hello-timer milliseconds;
  lmi-type (ansi | itu);
  minimum-links number;
  mrru bytes;
  n391 number;
  n392 number;
  n393 number;
  red-differential-delay milliseconds;
  t391 number;
  t392 number;
  yellow-differential-delay milliseconds;
}
```

This chapter is organized as follows:

Configuring Multilink and Link Services Logical Interface Properties on page 416

Configuring Link Services Physical Interface Properties on page 423

Multilink and Link Services Interface Structure on page 427

Configuring Link Services CoS Components on page 430

For examples of multilink and link services interface configuration, see the following sections:

Examples: Configuring Multilink Interfaces on page 435

Examples: Configuring Link Services Interfaces on page 439

Configuring Multilink and Link Services Logical Interface Properties

You configure multilink and link services interface properties at the logical unit level. Default settings for multilink and link services logical interface properties are described in the following section:

Default Settings for Multilink and Link Services Logical Interfaces on page 417

You can configure the following multilink and link services logical interface properties:

Configuring a Link Services Point-to-Point DLCI on page 417

Configuring a Link Services Multicast-Capable DLCI on page 418

Configuring a Drop Timeout Period on page 418

Configuring Logical Interface Encapsulation on page 419

Configuring a Fragmentation Threshold on page 420

Configuring Link Services Delay-Sensitive Packet Interleaving on page 421

Configuring Minimum Links on page 421

Configuring the MRRU on page 422

Configuring the Sequence Format on page 423

For general information about logical unit properties or family inet properties, see the *JUNOS Network Interfaces and Class of Service Configuration Guide*. For information about multilink and link services properties you configure at the family inet hierarchy level, see “Configuring Bundles” on page 428.

Default Settings for Multilink and Link Services Logical Interfaces

Table 12 lists the default settings for multilink and link services statements, together with the other permitted values or value ranges.

Table 12: Multilink and Link Services Logical Interface Statements

Option	Default Value	Possible Values
DLCI	None	16 through 1022
Drop timeout period	0 milliseconds	0 through 2000 milliseconds
Encapsulation	For multilink interfaces, multilink-ppp. For link services interfaces, multilink-frame-relay-end-to-end.	multilink-frame-relay-end-to-end, multilink-ppp
Fragmentation threshold	0 bytes	128 through 16,320 bytes (Nx64)
Interleave fragments	disabled	enabled, disabled
Minimum links	1 link	1 through 8 links
MRRU (maximum received reconstructed unit)	1504 bytes	1500 through 4500 bytes
Sequence ID format for MLPPP	24 bits	12 or 24 bits
Sequence ID format for MLFR FRF.15 and FRF.16	12 bits	12 bits

See Table 13 on page 424 for statements that apply to link services physical interfaces only.

Configuring a Link Services Point-to-Point DLCI

For link services interfaces only, you can configure multiple DLCIs for each MLFR FRF.16 or MLPPP bundle. A channelized interface, such as ls-1/1/1:0, denotes a single MLFR FRF.16 bundle. To configure a DLCI, include the `dcli` statement:

```
dcli dcli-identifier;
```

You can configure this statement at the following hierarchy levels:

```
[edit interfaces interface-name unit logical-unit-number]
```

```
[edit logical-routers logical-router-name interfaces interface-name unit logical-unit-number]
```

The DLCI identifier is a value from 16 through 1022. Numbers 1 through 15 are reserved for future use.

When you configure point-to-point connections, the maximum transmission unit (MTU) sizes on both sides of the connection must be the same.

DLCIs are not supported on multilink interfaces.

Configuring a Link Services Multicast-Capable DLCI

For link services interfaces only, you can configure multiple multicast-capable DLCIs for each MLFR FRF.16 bundle. A channelized interface, such as ls-1/1/1:0, denotes a single MLFR FRF.16 bundle. By default, Frame Relay connections assume unicast traffic. If your Frame Relay switch performs multicast replication, you can configure the link services connection to support multicast traffic by including the `multicast-dlci` statement:

```
multicast-dlci dlci-identifier;
```

You can configure this statement at the following hierarchy levels:

```
[edit interfaces interface-name unit logical-unit-number]
```

```
[edit logical-routers logical-router-name interfaces interface-name unit
logical-unit-number]
```

The DLCI identifier is a value from 16 through 1022 that defines the Frame Relay DLCI over which the switch expects to receive multicast packets for replication.

You can configure multicast support only on point-to-multipoint link services connections. Multicast-capable DLCIs are not supported on multilink interfaces.

If keepalives are enabled, causing the interface to send Local Management Interface (LMI) messages during idle times, the number of possible DLCI configurations is limited by the MTU selected for the interface. For more information, see “Configuring Link Services Keepalive Settings on Frame Relay LMI” on page 426.

Configuring a Drop Timeout Period

By default, the drop timeout parameter is disabled. You can configure a drop timeout value to provide a recovery mechanism if individual links in the multilink or link services bundle drop one or more packets. Drop timeout is not a differential delay tolerance setting, and does not limit the overall latency. However, you need to make sure the value you set is larger than the expected differential delay across the links, so that the timeout period does not elapse under normal jitter conditions, but only when there is actual packet loss. You can configure differential delay tolerance for link services interfaces only. For more information, see “Configuring the Link Services Differential Delay” on page 425.

To configure the drop timeout value, include the `drop-timeout` statement:

```
drop-timeout milliseconds;
```

You can configure this statement at the following hierarchy levels:

```
[edit interfaces interface-name unit logical-unit-number]
```

```
[edit logical-routers logical-router-name interfaces interface-name unit
logical-unit-number]
```

For link services interfaces, you also can configure the drop timeout value at the physical interface level by including the drop-timeout statement at the [edit interfaces *ls-fpc/pic/port:channel* mlfr-uni-nni-bundle-options] or [edit logical-routers *router-name* interfaces *ls-fpc/pic/port:channel* mlfr-uni-nni-bundle-options] hierarchy level:

```
[edit interfaces ls-fpc/pic/port:channel mlfr-uni-nni-bundle-options]
drop-timeout milliseconds;
```

The drop timer has the duration of 0 through 2000 milliseconds. Values less than 5 milliseconds are not recommended; a value of 0 disables the timer.



NOTE: For multilink or link services interfaces, if a packet or fragment encounters an error condition and is destined for a disabled bundle or link, it does not contribute to the dropped packet and frame counts in the per-bundle statistics. The packet is counted under the global error statistics and is not included in the global output bytes and output packet counts. This unusual accounting happens only if the error conditions are generated inside the multilink interface, not if the packet encounters errors on the wire or elsewhere in the network.

Configuring Logical Interface Encapsulation

Multilink and link services interfaces support the following logical interface encapsulation types:

MLPPP

MLFR End-to-End

By default, the logical interface encapsulation type on multilink interfaces is MLPPP. The default logical interface encapsulation type on link services interfaces is MLFR End-to-End. For general information on encapsulation, see the *JUNOS Network Interfaces and Class of Service Configuration Guide*.

You can also configure physical interface encapsulation on link services interfaces. For more information, see “Configuring the Link Services Physical Interface Encapsulation” on page 424.

To configure multilink or link services encapsulation, include the encapsulation statement:

```
encapsulation type;
```

You can configure this statement at the following hierarchy levels:

```
[edit interfaces interface-name unit logical-unit-number]
```

```
[edit logical-routers logical-router-name interfaces interface-name unit
logical-unit-number]
```

You must also configure the T1, E1, or DS0 physical interface with the same encapsulation type.

Configuring a Fragmentation Threshold

By default, the fragmentation threshold parameter is disabled. For interfaces with MLPPP encapsulation only, you can configure a fragmentation threshold to set a maximum size for packet payloads transmitted across the individual links within the multilink circuit. The software splits any incoming packet that exceeds the fragmentation threshold into smaller units suitable for the circuit size; it reassembles the fragments at the other end, but does not affect the output traffic stream. The threshold value affects the payload only; it does not affect the MLPPP header.



NOTE: To ensure proper load balancing:

For Link Services MLFR (FRF.15 and FRF.16) interfaces, do not include the fragmentation-threshold statement in the configuration.

For MLPPP interfaces, do not include both the fragmentation-threshold statement and the short-sequence statement in the configuration.

For MLFR (FRF.15 and FRF.16) and MLPPP interfaces, if the MTU of links in a bundle is less than the bundle MTU plus encapsulation overhead, then fragmentation is automatically enabled. You should avoid this situation for MLFR (FRF.15 and FRF.16) interfaces and for MLPPP interfaces on which short-sequencing is enabled.

To configure a fragmentation threshold value, include the fragment-threshold statement:

```
fragment-threshold bytes;
```

You can configure this statement at the following hierarchy levels:

```
[edit interfaces interface-name unit logical-unit-number]
```

```
[edit logical-routers logical-router-name interfaces interface-name unit logical-unit-number]
```

For link services interfaces, you also can configure a fragmentation threshold value at the physical interface level by including the fragment-threshold statement at the [edit interfaces *ls-fpc/pic/port:channel* mlfr-uni-nni-bundle-options] or [edit logical-routers *router-name* interfaces *ls-fpc/pic/port:channel* mlfr-uni-nni-bundle-options] hierarchy level:

```
[edit interfaces ls-fpc/pic/port:channel mlfr-uni-nni-bundle-options]
fragment-threshold bytes;
```

The maximum fragment size can be from 128 through 16,320 bytes. The JUNOS software automatically subdivides packet payloads that exceed this value. Any value you set must be a multiple of 64 bytes ($N \times 64$). The default value, 0, results in no fragmentation.

Configuring Link Services Delay-Sensitive Packet Interleaving

For link services FRF.15 and MLPPP interfaces only, you can interleave long packets with high-priority packets. Fragmentation and reassembly reduces excessive delays of Frame Relay packets by breaking them up into smaller fragments and interleaving them with real-time frames. By doing this, real-time and non-real-time data frames can be carried together on lower-speed links without causing excessive delays to the real-time traffic. On receiving the smaller fragments by the peer interface, the fragments are reassembled into their original packet. For example, short delay-sensitive packets, such as packetized voice, can race ahead of larger delay-insensitive packets, such as common data packets.

Single-link bundles are required for packet interleaving to work. For all Link Services PICs, you can configure up to 256 single-link bundles. For more information about bundles, see “Link Services PIC Capabilities” on page 428.

The JUNOS software supports end-to-end fragmentation according to the FRF.12 Implementation Agreement standard. Unlike user-to-network interface (UNI) and network-to-network (NNI) fragmentation, end-to-end supports fragmentation only at the endpoints. The standard for FRF.12 is defined in the specification FRF.12, *Frame Relay Fragmentation Implementation Agreement*.

By default, packet interleaving is disabled. To enable packet interleaving, include the `interleave-fragments` statement:

```
interleave-fragments;
```

You can configure this statement at the following hierarchy levels:

```
[edit interfaces interface-name unit logical-unit-number]
```

```
[edit logical-routers logical-router-name interfaces interface-name unit
logical-unit-number]
```

Configuring Minimum Links

You can set the minimum number of links that must be up for the multilink bundle as a whole to be labeled up. By default, only one link must be up for the bundle to be labeled up.

To set the minimum number, include the `minimum-links` statement:

```
minimum-links number;
```

You can configure this statement at the following hierarchy levels:

```
[edit interfaces interface-name unit logical-unit-number]
```

```
[edit logical-routers logical-router-name interfaces interface-name unit
logical-unit-number]
```

For link services interfaces, you also can configure the minimum number of links at the physical interface level by including the `minimum-links` statement at the [edit interfaces *ls-fpc/pic/port:channel mlfr-uni-nni-bundle-options*] hierarchy level:

```
[edit interfaces ls-fpc/pic/port:channel mlfr-uni-nni-bundle-options]
  minimum-links number;
```

The number can be from 1 through 8. The maximum number of links supported in a bundle is 8. When 8 is specified, all configured links of a bundle must be up.

Configuring the MRRU

The maximum received reconstructed unit (MRRU) is similar to an MTU, but applies only to multilink bundles; it is the maximum packet size that the multilink interface can process. By default, the MRRU is set to 1504 bytes; you can configure a different MRRU value if the peer equipment allows this. The MRRU includes the original payload plus the 2-byte PPP header, but not the additional MLPPP or MLFR header applied while the individual multilink packets are traversing separate links in the bundle.

To configure a different MRRU value, include the `mrru` statement:

```
mrru bytes;
```

You can configure this statement at the following hierarchy levels:

```
[edit interfaces interface-name unit logical-unit-number]

[edit logical-routers logical-router-name interfaces interface-name unit
  logical-unit-number]
```

For link services interfaces, you also can configure a different MRRU at the physical interface level by including the `mrru` statement at the [edit interfaces *ls-fpc/pic/port:channel mlfr-uni-nni-bundle-options*] or [edit logical-routers *router-name* interfaces *ls-fpc/pic/port:channel mlfr-uni-nni-bundle-options*] hierarchy level:

```
[edit interfaces ls-fpc/pic/port:channel mlfr-uni-nni-bundle-options]
  mrru bytes;
```

The MRRU size can be from 1500 through 4500 bytes.



NOTE: If you set the MRRU on a bundle to a value larger than the MTU of the individual links within it, you must enable a fragmentation threshold for that bundle. Set the threshold to a value no larger than the smallest MTU of any link included in the bundle.

Determine the appropriate MTU size for the bundle by ensuring that the MTU size does not exceed the sum of the encapsulation overhead and the MTU sizes for the links in the bundle.

Configuring the Sequence Format

For MLPPP, the sequence header format is set to 24 bits by default. You can configure an alternative value of 12 bits, but 24 bits is considered the more robust value for most networks.

To configure a different sequence header value, include the short-sequence statement:

```
short-sequence;
```

You can configure this statement at the following hierarchy levels:

```
[edit interfaces interface-name unit logical-unit-number]
```

```
[edit logical-routers logical-router-name interfaces interface-name unit logical-unit-number]
```

For MLFR FRF.15, the sequence header format is set to 24 bits by default. This is the only valid option.

Configuring Link Services Physical Interface Properties

You configure link services interface properties at the logical unit and physical interface level.

Default settings for link services physical interface properties are described in the following section:

Default Settings for Link Services Interfaces on page 424

You can configure the following link services physical interface properties:

Configuring the Link Services Physical Interface Encapsulation on page 424

Configuring Link Services Acknowledgment Timers on page 425

Configuring the Link Services Differential Delay on page 425

Configuring Link Services Keepalive Settings on Frame Relay LMI on page 426

For descriptions of link services physical interface properties that also can be configured at the logical unit level, see “Configuring Multilink and Link Services Logical Interface Properties” on page 416.

Default Settings for Link Services Interfaces

Table 13 lists the default settings for link services statements, together with the other permitted values or value ranges.

Table 13: Link Services Physical Interface Statements for MLFR FRF.16

Option	Default Value	Possible Values
Action red differential delay	disable-tx	disable-tx, remove-link
Red differential delay	10	1 through 2000
Yellow differential delay	6	1 through 2000
Drop timeout period	0 milliseconds	0 through 2000 milliseconds
Encapsulation	multilink-frame-relay-uni-nni	multilink-frame-relay-uni-nni
Fragmentation threshold	0 bytes	128 through 16,320 bytes (Nx64)
LMI type	itu	ansi, itu
Minimum links	1 link	1 through 8 links
MRRU	1504 bytes	1500 through 4500 bytes
n391 (full status polling counter)	6	1 through 255
n392 (LMI error threshold)	3	1 through 10
n393 (LMI monitored event count)	4	1 through 10
t391 (link integrity verify polling timer)	10	5 through 30
t392 (polling verification timer)	15	5 through 30
Sequence ID format for MLFR	12 bits	12 bits

Configuring the Link Services Physical Interface Encapsulation

Link services interfaces support the physical interface encapsulation MLFR UNI NNI. By default, the physical interface encapsulation on link services interfaces is MLFR UNI NNI. Multilink interfaces do not support physical interface encapsulation.

For more information, see the *JUNOS Network Interfaces and Class of Service Configuration Guide*.

You can also configure logical interface encapsulation on multilink and link services interfaces. For more information, see “Configuring Logical Interface Encapsulation” on page 419.

To explicitly configure link services physical interface encapsulation, include the encapsulation statement at the [edit interfaces ls-fpc/pic/port:channel] hierarchy level:

```
[edit interfaces ls-fpc/pic/port:channel]
  encapsulation type;
```

You must also configure the T1, E1, or DS0 physical and physical interface with the same encapsulation type.

Configuring Link Services Acknowledgment Timers

For link services interfaces configured with MLFR FRF.16, each link end point in a bundle initiates a request for bundle operation with its peer by transmitting an add link message. A hello message notifies the peer end point that the local end point is up. Both ends of a link generate a hello message periodically, or as configured with the hello timer. A remove link message notifies the peer that the local end management is removing the link from bundle operation. End points respond to add link, remove link, and hello messages by sending acknowledgement messages.

You can configure the maximum period to wait for an add link acknowledgement, hello acknowledgement, or remove link acknowledgement by including the `acknowledge-timer` statement at the `[edit interfaces ls-fpc/pic/port:channel mlfr-uni-nni-bundle-options]` hierarchy level:

```
[edit interfaces ls-fpc/pic/port:channel mlfr-uni-nni-bundle-options]
acknowledge-timer milliseconds;
```

The acknowledgement timer can be from 1 through 10 milliseconds. The default is 4 milliseconds.

For link services interfaces, you can configure the number of retransmission attempts to be made for consecutive hello or remove link messages after the expiration of the acknowledgement timer by including the `acknowledge-retries` statement at the `[edit interfaces ls-fpc/pic/port:channel mlfr-uni-nni-bundle-options]` hierarchy level:

```
[edit interfaces ls-fpc/pic/port:channel mlfr-uni-nni-bundle-options]
acknowledge-retries number;
```

Acknowledgement retries can be a value from 1 through 5. The default is 2.

You can configure the rate at which hello messages are sent by including the `hello-timer` statement at the `[edit interfaces ls-fpc/pic/port:channel mlfr-uni-nni-bundle-options]` hierarchy level:

```
[edit interfaces ls-fpc/pic/port:channel mlfr-uni-nni-bundle-options]
hello-timer milliseconds;
```

A hello message is transmitted after the specified period (in milliseconds) has elapsed. The hello timer can be from 1 through 180 milliseconds; the default is 10 milliseconds. When the hello timer expires, a link end point generates an add-link message.

Configuring the Link Services Differential Delay

For link services interfaces configured with MLFR FRF.16, the differential delay between links in a bundle is measured and warning is given when a link has a substantially greater differential delay than other links in the same bundle. The implementing end point can determine if the differential delay is in an acceptable range and decide to remove the link from the bundle, or to stop transmission on the link.

You can configure the yellow differential delay for links in a bundle by including the `yellow-differential-delay` statement at the [edit interfaces `ls-fpc/pic/port:channel` `mlfr-uni-nni-bundle-options`] hierarchy level:

```
[edit interfaces ls-fpc/pic/port:channel mlfr-uni-nni-bundle-options]
yellow-differential-delay milliseconds;
```

The yellow differential delay can be from 3 through 2000 milliseconds. The default is 6 milliseconds.

You can configure the red differential delay for links in a bundle to give warning by including the `red-differential-delay` statements at the [edit interfaces `ls-fpc/pic/port:channel` `mlfr-uni-nni-bundle-options`] hierarchy level:

```
[edit interfaces ls-fpc/pic/port:channel mlfr-uni-nni-bundle-options]
red-differential-delay milliseconds;
```

The red differential delay can be from 5 through 2000 milliseconds. The default is 10 milliseconds.

You can configure the action to be taken when differential delay exceeds the red limit by including the `action-red-differential-delay` red statements at the [edit interfaces `ls-fpc/pic/port:channel` `mlfr-uni-nni-bundle-options`] hierarchy level:

```
[edit interfaces ls-fpc/pic/port:channel mlfr-uni-nni-bundle-options]
action-red-differential-delay (disable-tx | remove-link);
```

The `disable-tx` option disables transmission on the link. The `remove-link` option removes the link from the bundle. The default action is `disable-tx`.

Configuring Link Services Keepalive Settings on Frame Relay LMI

You can tune the keepalive settings on the physical link-services interface. By default, the JUNOS software uses ITU Q.933 Annex A LMIs for FRF.16. To use ITU Annex A LMIs, include the `lmi-type ansi` statement at the [edit interfaces `ls-fpc/pic/port:channel` `mlfr-uni-nni-bundle-options`] hierarchy level:

```
[edit interfaces ls-fpc/pic/port:channel mlfr-uni-nni-bundle-options]
lmi-type ansi;
```

To configure Frame Relay keepalive parameters on a link services interface, include the `n391`, `n392`, `n393`, `t391` and `t392` statements at the [edit interfaces `ls-fpc/pic/port:channel` `mlfr-uni-nni-bundle-options`] hierarchy level:

```
[edit interfaces ls-fpc/pic/port:channel mlfr-uni-nni-bundle-options]
n391 number;
n392 number;
n393 number;
t391 number;
t392 number;
```

You can set the following properties:

n391—Full status polling interval. The data terminal equipment (DTE) sends a status inquiry to the data communication equipment (DCE) at the interval specified by t391. n391 specifies the frequency with which these inquiries expect a full status report; for example, an n391 value of 10 would specify a full status report in response to every tenth inquiry. The intermediate inquiries ask for a keepalive exchange only. The range is 1 through 255, with a default value of 6.

n392—Error threshold. The number of errors required to bring down the link, within the event count specified by n393. The range is from 1 through 10, with a default value of 3.

n393—Monitored event count. The range is from 1 through 10, with a default value of 4.

t391—Keepalive timer. Interval at which the DTE sends out a keepalive response request to the DCE and updates status, depending on the error threshold value. The range is from 5 through 30 seconds, with a default value of 10 seconds.

t392—Keepalive timer. Period during which the DCE checks for keepalive responses from the DTE and updates status, depending on the DCE error threshold value. The range is from 5 through 30 seconds, with a default value of 15 seconds.



NOTE: For the LMI to work properly, you must configure one side of a link services bundle to be a DCE.

Multilink and Link Services Interface Structure

Each Multilink Services or Link Services PIC can support a number of *bundles*. A bundle can contain up to eight individual *links*.

For Multilink Services PICs, the links can be T1, E1, or DS0 physical interfaces, and each link is associated with a logical unit number that you configure. For Link Services PICs, the links can be E1, T1, channelized DS3 to DS1, channelized DS3 to DS0, channelized E1, channelized STM1 interfaces, or channelized IQ interfaces. For MLFR FRF.16 bundles, each link is associated with a channel number that you configure.

You must configure a link before it can join a bundle. Each bundle should consist solely of one type of link; we recommend that you not mix physical interfaces of differing speeds within a bundle.

This section is organized as follows:

Multilink Services and Link Services PIC Capacities on page 428

Link Services PIC Capabilities on page 428

Configuring Bundles on page 428

Multilink Services and Link Services PIC Capacities

Three versions of Multilink Services and three versions of Link Services PICs are available, as shown in Table 14. The PIC hardware is identical, except for different faceplates that enable you to identify which version you are installing. The software limits the unit numbers and maximum number of physical interfaces you assign to the PIC.

Table 14: Multilink Services PIC Capacities

PIC Capacity	Unit Numbers	Maximum Number of T1/DS0 Interfaces	Maximum Number of E1 Interfaces
4-bundle PIC	0 through 3	32 links	32 links
32-bundle PIC	0 through 31	256 links	219 links
128-bundle PIC	0 through 127	292 links	219 links

A single PIC can support an aggregate bandwidth of 450 Mbps.

You can configure a larger number of links, but the Multilink Services and Link Services PICs can reliably process only 450 Mbps of traffic. A higher rate of traffic might degrade performance.

Link Services PIC Capabilities

The default number of bundles per Link Services PIC is 16, ranging from `ls-fpc/pic/port:0` to `ls-fpc/pic/port:15`.

You can combine MLFR FRF.16, MLPPP, and MLFR FRF.15 bundles on a single Link Services PIC. For an example configuration, see “Configuring a Link Services Interface with Two Links” on page 440.

To configure the number of bundles on a Link Services PIC, include the `mlfr-uni-nni-bundles` statement at the `[edit chassis fpc slot-number pic pic-number]` hierarchy level:

```
[edit chassis fpc slot-number pic pic-number]
mlfr-uni-nni-bundles number;
```

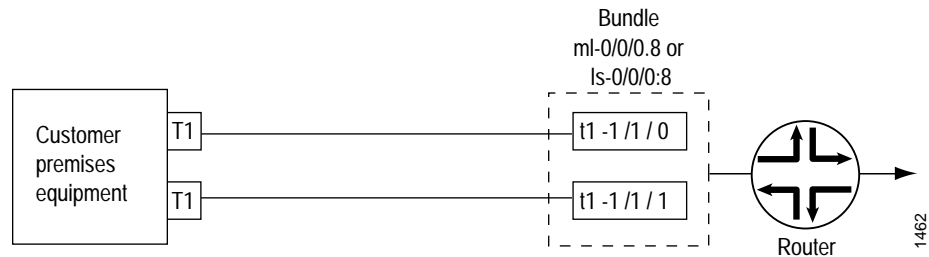
Each Link Services PIC can accommodate a maximum of 256 MLFR UNI NNI bundles. For more information, see the *JUNOS System Basics Configuration Guide*.

A link can associate with one link services bundle only. All Link Services PICs support up to 256 single-link bundles and up to 256 DLCIs. For an example configuration, see “Examples: Configuring Link Services Interfaces” on page 439.

Configuring Bundles

To complete a multilink or link services interface configuration, you need to configure both the physical interface and the multilink or link services bundle. For multilink interfaces, you configure the link bundle on the logical unit. For link services interfaces, you configure the link bundle as a channel (see Figure 7). The physical interface is usually connected to networks capable of supporting MLPPP or MLFR (FRF.15 or FRF.16).

Figure 7: Multilink Interface Configuration



Using the topology in Figure 7 as an example, configure a multilink or link services bundle over a T1 connection (for which you have already configured the T1 physical interface) with the following additional configuration statements:

1. To configure a physical T1 link for MLPPP, include the following statements at the [edit interfaces t1-fpc/pic/port] hierarchy level:

```
[edit interfaces t1-fpc/pic/port]
unit 0 {
  family mlppp {
    bundle (ml-fpc/pic/port | ls-fpc/pic/port);
  }
}
```

You do not need to configure an IP address on this link.

To configure a physical T1 link for MLFR FRF.16, include the following statements at the [edit interfaces t1-fpc/pic/port] hierarchy level:

```
[edit interfaces t1-fpc/pic/port]
encapsulation multilink-frame-relay-uni-nni;
unit 0 {
  family mlfr-uni-nni {
    bundle ls-fpc/pic/port:channel;
  }
}
```

You do not need to configure an IP address or a DLCI on this link.

2. To configure the logical address for the MLPPP, MLFR FRF.15, or MLFR FRF.16 bundle, include the address and destination statements:

```
address address {
  destination address;
}
```

You can configure these statements at the following hierarchy levels:

```
[edit interfaces interface-name unit logical-unit-number family inet]

[edit logical-routers logical-router-name interfaces interface-name unit
logical-unit-number family inet]
```

When you add statements such as mrru to the configuration and commit, the T1 interface becomes part of the multilink bundle.

To configure the logical address for the MLFR (FRF.15) bundle, include the address and destination statements:

```
address address {
    destination address;
}
```

You can configure these statements at the following hierarchy levels:

```
[edit interfaces interface-name unit logical-unit-number family inet]
```

```
[edit logical-routers logical-router-name interfaces interface-name unit
logical-unit-number family inet]
```

To configure the logical address for the MLFR (FRF.16) bundle, include the address and destination statements:

```
address address {
    destination address;
}
```

You can configure these statements at the following hierarchy levels:

```
[edit interfaces interface-name unit logical-unit-number family inet]
```

```
[edit logical-routers logical-router-name interfaces interface-name unit
logical-unit-number family inet]
```



NOTE: For MLPPP and MLFR (FRF.15 and FRF.16) links, you must specify the subnet address as /32 or /30. Any other subnet designation is treated as a mismatch.

Configuring Link Services CoS Components

Unlike networking interfaces, which handle packet input and output directly, the Link Services PIC provides preprocessing for input and output packets and then sends them to the networking interfaces. As a result, class-of-service (CoS) components work differently in link services interfaces and in networking interfaces.

For Link Services CoS, queue 0 is the only queue that you should configure to receive fragmented packets. You should configure all other queues to be higher-priority queues.

Table 15 summarizes how CoS queues work on link services interfaces.

Table 15: Link Services CoS Queues

Supported Bundling Type	Queue 0	Higher-Priority Queues
Hash-based load balancing	No	Yes
MLFR FRF.15	Yes	No
MLFR FRF.16	Yes	No
MLPPP	Yes	No

Link services CoS works as follows:

On all platforms, the Link Services PIC currently supports up to four queues: 0, 1, 2, and 3.

Queue 0 uses MLFR FRF.15, MLFR FRF.16, or MLPPP to bundle packets.

Higher-priority queues (1, 2, and 3) use hash-based load balancing to bundle packets. IP and TCP/UDP header information is included in the hash.

For the MLFR FRF.16 protocol, only queue 0 works. If you configure a bundled interface to use MLFR FRF.16 with queue 0, then you must ensure that the classifier does not send any traffic to queues 1, 2, and 3 on that interface.

To carry high-priority traffic correctly on MLFR FRF.16 interfaces, you must configure an output firewall filter that forces all traffic into queue 0 on the *ls-fpc/pic/port.channel* interface.

MLFR FRF.16 and MLPPP interfaces support CoS through the use of packet interleaving. The MLFR FRF.16 standard does not allow for packet interleaving, so all packets destined for an FRF.16 PVC interface must egress from the same queue.

For constituent bundle link interfaces of Link Services PICs, you can configure standard scheduler maps.

For input packets and fragments received from bundle links, you can use regular input firewall filters and standard CoS classifiers on the link services interface.

For packets that pass through a link services interface, and are destined for a constituent bundle link interface, all traffic using queue 0 is fragmented. Traffic using higher-priority queues (1, 2, and 3) is not fragmented.

For MLFR FRF.15 and MLPPP, routing protocol packets smaller than 128 bytes are sent to queue 3; routing protocol packets that exceed 128 bytes are sent to queue 0 and fragmented accordingly. For MLFR FRF.16, queue 0 is used for all packet sizes.

You must configure output firewall classification for egress traffic on the link services interface, not on the constituent bundle link interface directly.

Inverse multiplexing for ATM (IMA) is not supported on link services interfaces.

For more information, see “Configuring Link Services Delay-Sensitive Packet Interleaving” on page 421 and the *JUNOS Policy Framework Configuration Guide*.

Example: Configuring Link Services CoS Components

Configure CoS on a link services interface and its bundle link interfaces. Packets that do not match the firewall filters are load-balanced by sending fragments to all bundle links. Packets that do match the firewall filters are not fragmented and reassembled; they are load-balanced by sending each packet flow to a different bundle link. Each packet that matches a firewall filter is subjected to a hash on the IP source address and the IP destination address to determine the packet flow to which each packet belongs. When you configure the MLPPP encapsulation type or the multilink FRF.15 Frame Relay end-to-end encapsulation type, routing protocol packets are always transmitted to the network-control queue on the bundle link interface. This keeps routing protocols operating normally, even when low-speed links are congested by regular packets.

```
[edit interfaces]
ls-7/0/0 {
  unit 0 {
    encapsulation multilink-ppp;
    interleave-fragments;
    family inet {
      filter {
        output lfi_ls_filter;
      }
      address 10.54.0.2/32 {
        destination 10.54.0.1;
      }
    }
  }
}
ge-7/2/0 {
  unit 0 {
    family inet {
      address 192.2.1.1/24;
    }
  }
}
ce1-7/3/6 {
  no-partition interface-type e1;
}
e1-7/3/6 {
  encapsulation ppp;
  unit 0 {
    family mlppp {
      bundle ls-7/0/0.0;
    }
  }
}
ce1-7/3/7 {
  no-partition interface-type e1;
}
```

```

e1-7/3/7 {
  encapsulation ppp;
  unit 0 {
    family mlppp {
      bundle ls-7/0/0.0;
    }
  }
}

[edit class-of-service]
classifiers {
  dscp dscp_default {
    import default;
  }
  inet-precedence inet-precedence_default {
    import default;
  }
}
code-point-aliases {
  dscp {
    af11 001010;
    af12 001100;
    af13 001110;
    af21 010010;
    af22 010100;
    af23 010110;
    af31 011010;
    af32 011100;
    af33 011110;
    af41 100010;
    af42 100100;
    af43 100110;
    be 000000;
    cs1 001000;
    cs2 010000;
    cs3 011000;
    cs4 100000;
    cs5 101000;
    cs6 110000;
    cs7 111000;
    ef 101110;
  }
  inet-precedence {
    af11 001;
    af21 010;
    af31 011;
    af41 100;
    be 000;
    cs6 110;
    cs7 111;
    ef 101;
    nc1 110;
    nc2 111;
  }
}

```

```

forwarding-classes {
  queue 0 be;
  queue 1 ef;
  queue 2 af;
  queue 3 nc;
}
interfaces {
  ge-7/2/0 {
    scheduler-map sched-map;
    unit 0 {
      classifiers {
        dscp dscp_default;
      }
    }
  }
  e1-7/3/6 {
    scheduler-map sched-map;
  }
  e1-7/3/7 {
    scheduler-map sched-map;
  }
  ls-7/0/0 {
    unit 0 {
      classifiers {
        inet-precedence inet-precedence_default;
      }
    }
  }
}
scheduler-maps {
  sched-map {
    forwarding-class af scheduler af-scheduler;
    forwarding-class be scheduler be-scheduler;
    forwarding-class ef scheduler ef-scheduler;
    forwarding-class nc scheduler nc-scheduler;
  }
}
schedulers {
  af-scheduler {
    transmit-rate percent 25;
    buffer-size percent 25;
  }
  be-scheduler {
    transmit-rate percent 25;
    buffer-size percent 25;
  }
  ef-scheduler {
    transmit-rate percent 25;
    buffer-size percent 25;
  }
  nc-scheduler {
    transmit-rate percent 25;
    buffer-size percent 25;
  }
}

```

```
[edit firewall]
filter lfi_ls_filter {
  term term0 {
    from {
      destination-address {
        192.1.1.3/32;
      }
    }
    precedence 5;
  }
  then {
    count count-192-2-1-3;
    forwarding-class af;
    accept;
  }
}
term default {
  then {
    log;
    forwarding-class best effort;
    accept;
  }
}
}
```

Examples: Configuring Multilink Interfaces

These examples show only the multilink part of the configuration. To see the T1 configuration options, see the *JUNOS Network Interfaces and Class of Service Configuration Guide*.

The four examples in this section show the following configurations:

Configuring an MLPPP interface on page 435

Configuring an MLPPP over ATM 2 interface on page 436

Configuring an MLFR FRE.15 interface on page 438

Configuring an MLPPP interface

```
[edit interfaces]
ml-1/0/0 {
  unit 1 {
    fragment-threshold 128;
    family inet {
      address 192.128.5.1/32 {
        destination 192.128.200.200;
      }
    }
  }
  unit 10 {
    family inet {
      address 128.1.1.3/32 {
        destination 128.1.1.2;
      }
    }
  }
}
```

```

t1-5/1/0 {
  unit 0 {
    family mlppp {
      bundle ml-1/0/0.1;
    }
  }
}
t1-5/1/1 {
  unit 0 {
    family mlppp {
      bundle ml-1/0/0.1;
    }
  }
}
t1-5/1/2 {
  unit 0 {
    family mlppp {
      bundle ml-1/0/0.1;
    }
  }
}

```

Configuring an MLPPP over ATM 2 interface

```

[edit interfaces]
at-0/0/0 {
  atm-options {
    pic-type atm2;
    vpi 10;
  }
  unit 0 {
    encapsulation atm-mlppp-llc;
    ppp-options {
      chap {
        access-profile pe-B-ppp-clients;
        local-name "pe-A-at-0/0/0";
      }
    }
    keepalive interval 5 up-count 6 down-count 4;
    vci 10.120;
    family mlppp {
      bundle ls-0/3/0.0;
    }
  }
}

```

```

at-0/0/1 {
  atm-options {
    pic-type atm2;
    vpi 11;
  }
  unit 1 {
    encapsulation atm-mlppp-llc;
    ppp-options {
      chap {
        access-profile pe-B-ppp-clients;
        local-name "pe-A-at-0/0/0";
      }
    }
    keepalive interval 5 up-count 6 down-count 4;
    vci 11.120;
    family mlppp {
      bundle ls-0/3/0.0;
    }
  }
}
at-1/2/3 {
  atm-options {
    pic-type atm2;
    vpi 12;
  }
  unit 2 {
    encapsulation atm-mlppp-llc;
    ppp-options {
      chap {
        access-profile pe-B-ppp-clients;
        local-name "pe-A-at-0/0/0";
      }
    }
    keepalive interval 5 up-count 6 down-count 4;
    vci 12.120;
    family mlppp {
      bundle ls-0/3/0.0;
    }
  }
}
...

```

```

ls-0/3/0 {
  encapsulation multilink-ppp;
  interleave-fragments;
  keepalive;
  unit 0 {
    mrru 4500;
    short-sequence;
    fragment-threshold 16320;
    drop-timeout 2000;
    encapsulation multilink-ppp;
    interleave-fragments;
    minimum-links 8;
    family inet {
      address 10.10.0.1/32 {
        destination 10.10.0.2;
      }
    }
    family iso;
    family inet6 {
      address 8090::0:1/128 {
        destination 8090::0:2;
      }
    }
  }
}
...
}

```

**Configuring an MLFR
FRF.15 interface**

```

[edit interfaces]
ml-1/0/0 {
  unit 1 {
    encapsulation multilink-frame-relay-end-to-end;
    family inet {
      address 192.128.5.2/32 {
        destination 192.128.5.3;
      }
    }
  }
  unit 10 {
    encapsulation multilink-frame-relay-end-to-end;
    family inet {
      address 128.1.1.3/32 {
        destination 128.1.1.2;
      }
    }
  }
}
t1-5/1/0 {
  unit 0 {
    dlci 16;
    encapsulation multilink-frame-relay-end-to-end;
    family mlfr-end-to-end {
      bundle ml-1/0/0.1;
    }
  }
}
}

```

```

t1-5/1/1 {
  unit 0 {
    dlcI 17;
    encapsulation multilink-frame-relay-end-to-end;
    family mlfr-end-to-end {
      bundle ml-1/0/0.10;
    }
  }
}
t1-5/1/2 {
  unit 0 {
    dlcI 26;
    encapsulation multilink-frame-relay-end-to-end;
    family mlfr-end-to-end {
      bundle ml-1/0/0.10;
    }
  }
}

```

Examples: Configuring Link Services Interfaces

This example shows only the link services part of the configuration. To see the T1 configuration options, see the *JUNOS Network Interfaces and Class of Service Configuration Guide*.

The four examples in this section show the following configurations:

Configuring a Link Services Interface with Two Links on page 440, as listed in Table 16

Configuring a Link Services interface with MLPPP on page 441

Configuring a Link Services PIC with MFR FRF.15 on page 441

Configuring a Link Services PIC with MLFR FRF.16 on page 442

Configuring a Link Services PIC and Voice Services Interface with a Combination of Bundle Types on page 443

Table 16: Link Services Bundle

Router A	Router B
t1-0/1/0 (ls-1/1/0:3)	t1-0/3/0 (ls-0/0/0:10)
t1-0/1/1 (ls-1/1/0:3)	t1-0/3/1 (ls-0/0/0:10)

This configuration initiates the MLFR UNI NNI protocol between Router A and Router B and logically connects link services bundles ls-1/1/0.3 and ls-0/0/0.10.

For LMI to work properly, you must configure one router to be a DCE.

**Configuring a Link
Services Interface with
Two Links**

On Router A:

```
[edit interfaces]
ls-1/1/0:3 {
  dce;
  encapsulation multilink-frame-relay-uni-nni;
  unit 0 {
    dlcI 16;
    family inet {
      address 3.3.3.1/32 {
        destination 3.3.3.2;
      }
    }
  }
}
t1-0/1/0 {
  encapsulation multilink-frame-relay-uni-nni;
  unit 0 {
    family mlfr-uni-nni {
      bundle ls-1/1/0:3;
    }
  }
}
t1-0/1/1 {
  encapsulation multilink-frame-relay-uni-nni;
  unit 0 {
    family mlfr-uni-nni {
      bundle ls-1/1/0:3;
    }
  }
}
```

On Router B:

```
[edit interfaces]
ls-0/0/0:10 {
  encapsulation multilink-frame-relay-uni-nni;
  unit 0 {
    dlcI 16;
    family inet {
      address 3.3.3.2/32 {
        destination 3.3.3.1;
      }
    }
  }
}
t1-0/3/0 {
  encapsulation multilink-frame-relay-uni-nni;
  unit 0 {
    family mlfr-uni-nni {
      bundle ls-0/0/0:10;
    }
  }
}
```

**Configuring a Link
Services interface with
MLPPP**

```
t1-0/3/1 {
  encapsulation multilink-frame-relay-uni-nni;
  unit 0 {
    family mlfr-uni-nni {
      bundle ls-0/0/0:10;
    }
  }
}
```

```
[edit interfaces]
t1-0/0/0 {
  encapsulation ppp;
  unit 0 {
    family mlppp {
      bundle ls-0/3/0.0;
    }
  }
}
t1-0/0/1 {
  encapsulation ppp;
  unit 0 {
    family mlppp {
      bundle ls-0/3/0.0;
    }
  }
}
ls-0/3/0 {
  unit 0 {
    encapsulation multilink-ppp;
    family inet {
      address 10.16.1.2/32 {
        destination 10.16.1.1;
      }
    }
    family iso;
    family inet6 {
      address 8016::1:2/126;
    }
  }
}
```

**Configuring a Link
Services PIC with MFR
FRF.15**

```
[edit interfaces]
t1-0/0/0 {
  encapsulation frame-relay;
  unit 0 {
    dlci 16;
    family mlfr-end-to-end {
      bundle ls-0/3/0.0;
    }
  }
}
```

**Configuring a Link
Services PIC with MLFR
FRF.16**

```

t1-0/0/1 {
  encapsulation frame-relay;
  unit 0 {
    dlci 16;
    family mlfr-end-to-end {
      bundle ls-0/3/0.0;
    }
  }
}
ls-0/3/0 {
  unit 0 {
    encapsulation multilink-frame-relay-end-to-end;
    family inet {
      address 10.16.1.2/32 {
        destination 10.16.1.1;
      }
    }
    family iso;
    family inet6 {
      address 8016::1:2/126;
    }
  }
}

[edit chassis]
fpc 1 {
  pic 2 {
    mlfr-uni-nni-bundles 5;
  }
}

[edit interfaces]
t1-0/0/0 {
  encapsulation multilink-frame-relay-uni-nni;
  unit 0 {
    family mlfr-uni-nni {
      bundle ls-1/2/0.0;
    }
  }
}
t1-0/0/1 {
  encapsulation multilink-frame-relay-uni-nni;
  unit 0 {
    family mlfr-uni-nni {
      bundle ls-1/2/0.0;
    }
  }
}

```

**Configuring a Link
Services PIC and Voice
Services Interface with
a Combination of
Bundle Types**

```

ls-1/2/0:0 {
  dce;
  encapsulation multilink-frame-relay-uni-nni;
  unit 0 {
    dlci 26;
    family inet {
      address 10.26.1.1/32 {
        destination 10.26.1.2;
      }
    }
  }
}

```

```

[edit chassis]
fpc 1 {
  pic 3 {
    mlfr-uni-nni-bundles 4;
  }
}

```

```

[edit interfaces]
t1-0/2/0:0 {
  encapsulation multilink-frame-relay-uni-nni;
  unit 0 {
    family mlfr-uni-nni {
      bundle ls-1/3/0:0;
    }
  }
}
t1-0/2/0:1 {
  encapsulation multilink-frame-relay-uni-nni;
  unit 0 {
    family mlfr-uni-nni {
      bundle ls-1/3/0:0;
    }
  }
}
t1-0/2/0:5 {
  unit 0 {
    family mlppp {
      bundle ls-1/3/0.2;
    }
  }
}
t1-0/2/0:6 {
  unit 0 {
    family mlppp {
      bundle ls-1/3/0.2;
    }
  }
}
}

```

```
t1-0/2/0:7 {
  encapsulation frame-relay;
  unit 0 {
    dlcI 20;
    family mlfr-end-to-end {
      bundle ls-1/3/0.1;
    }
  }
}
t1-0/2/0:8 {
  encapsulation frame-relay;
  unit 0 {
    dlcI 20;
    family mlfr-end-to-end {
      bundle ls-1/3/0.1;
    }
  }
}
t1-0/2/0:10 {
  no-keepalives;
  encapsulation ppp;
  unit 0 {
    family mlppp {
      bundle vsp-1/1/0.0;
    }
  }
}
t3-1/0/0 {
  no-keepalives;
  encapsulation ppp;
  unit 0 {
    family mlppp {
      bundle vsp-1/1/0.2;
    }
  }
}
```

```

vsp-1/1/0 {
  unit 0 {
    encapsulation multilink-ppp;
    compression {
      rtp {
        f-max-period 100;
        queues [ q1 q2 ];
        port minimum 2000 maximum 6000;
      }
    }
    family inet {
      address 5.5.5.5/24;
    }
  }
  unit 1 {
    encapsulation multilink-ppp;
    compression {
      rtp {
        port minimum 2000 maximum 6000;
      }
    }
    family inet {
      address 6.6.6.1/24;
    }
  }
  unit 2 {
    encapsulation multilink-ppp;
    compression {
      rtp {
        port minimum 2000 maximum 6000;
      }
    }
    family inet {
      address 9.9.9.1/24;
    }
  }
}
t1-1/2/0 {
  no-keepalives;
  unit 0 {
    family mlppp {
      bundle vsp-1/1/0.1;
    }
  }
}

```

```

ls-1/3/0 {
  unit 1 {
    encapsulation multilink-frame-relay-end-to-end;
    family inet {
      address 4.1.4.1/24;
    }
  }
  unit 2 {
    encapsulation multilink-ppp;
    family inet {
      address 4.7.4.1/24;
    }
  }
}
ls-1/3/0:0 {
  encapsulation multilink-frame-relay-uni-nni;
  mlfr-uni-nni-bundle-options {
    debug-flags 15;
  }
  unit 0 {
    dlci 20;
    family inet {
      address 4.5.4.1/24;
    }
  }
}

[edit routing-options]
static {
  route 12.12.12.0/24 next-hop 1.1.1.9;
}

```

On Router B:

```

[edit chassis]
fpc 1 {
  pic 3 {
    mlfr-uni-nni-bundles 4;
  }
}

[edit interfaces]
ge-0/0/0 {
  unit 0 {
    family inet {
      address 1.1.1.1/24;
    }
  }
}
so-0/1/1 {
  encapsulation ppp;
  unit 0 {
    family inet {
      address 7.7.7.7/24;
    }
  }
}

```

```

t1-0/2/0:0 {
  encapsulation multilink-frame-relay-uni-nni;
  unit 0 {
    family mlfr-uni-nni {
      bundle ls-1/3/0:0;
    }
  }
}
t1-0/2/0:1 {
  encapsulation multilink-frame-relay-uni-nni;
  unit 0 {
    family mlfr-uni-nni {
      bundle ls-1/3/0:0;
    }
  }
}
t1-0/2/0:5 {
  no-keepalives;
  unit 0 {
    family mlppp {
      bundle ls-1/3/0.2;
    }
  }
}
t1-0/2/0:6 {
  no-keepalives;
  unit 0 {
    family mlppp {
      bundle ls-1/3/0.2;
    }
  }
}
t1-0/2/0:7 {
  dce;
  encapsulation frame-relay;
  unit 0 {
    dlci 20;
    family mlfr-end-to-end {
      bundle ls-1/3/0.1;
    }
  }
}
t1-0/2/0:8 {
  dce;
  encapsulation frame-relay;
  unit 0 {
    dlci 20;
    family mlfr-end-to-end {
      bundle ls-1/3/0.1;
    }
  }
}
}

```

```

t1-0/2/0:10 {
  no-keepalives;
  encapsulation ppp;
  unit 0 {
    family mlppp {
      bundle vsp-1/1/0.0;
    }
  }
}
t3-0/3/0 {
  no-keepalives;
  encapsulation ppp;
  unit 0 {
    family mlppp {
      bundle vsp-1/1/0.2;
    }
  }
}
ge-1/0/0 {
  unit 0 {
    family inet {
      address 2.2.2.1/24;
    }
  }
}
vsp-1/1/0 {
  unit 0 {
    compression {
      rtp {
        port minimum 2000 maximum 6000;
      }
    }
    family inet {
      address 5.5.5.1/24;
    }
  }
  unit 1 {
    encapsulation multilink-ppp;
    compression {
      rtp {
        port minimum 16384 maximum 20102;
      }
    }
    family inet {
      address 4.3.4.1/24;
    }
  }
}

```

```

    unit 2 {
        encapsulation multilink-ppp;
        compression {
            rtp {
                port minimum 2000 maximum 6000;
            }
        }
        family inet {
            address 9.9.9.9/24;
        }
    }
}
t1-1/2/2 {
    no-keepalives;
    unit 0 {
        family mlppp {
            bundle ls-1/3/0.1;
        }
    }
}
t1-1/2/3 {
    no-keepalives;
    unit 0 {
        family mlppp {
            bundle vsp-1/1/0.1;
        }
    }
}
ls-1/3/0 {
    unit 1 {
        encapsulation multilink-frame-relay-end-to-end;
        family inet {
            address 4.1.4.4/24;
        }
        family iso;
    }
    unit 2 {
        encapsulation multilink-ppp;
        family inet {
            address 4.7.4.4/24;
        }
    }
}
ls-1/3/0:0 {
    dce;
    encapsulation multilink-frame-relay-uni-nni;
    unit 0 {
        dlci 20;
        family inet {
            address 4.5.4.4/24;
        }
    }
}
}

```

```
[edit routing-options]
static {
  route 12.12.12.0/24 next-hop 4.3.4.4;
}
```