

## Chapter 20

# GMPLS Configuration Guidelines

To configure GMPLS, you must complete the following tasks:

Configuring LMP on page 406

Configuring MPLS LSPs for GMPLS on page 412

Gracefully Tearing Down GMPLS LSPs on page 414



**NOTE:** Although you can configure the GMPLS-related statements at the [edit logical-routers *logical-router-name*] hierarchy level, GMPLS is not supported on logical routers.

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## Configuring LMP

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You need to configure the Link Management Protocol (LMP) to define the data channel connection between devices. Include the following statements at the [edit protocols link-management] hierarchy level:

```
[edit protocols link-management]
peer peer-name {
  address address;
  control-channel control-channel-name;
  te-link te-link-name;
}
te-link te-link-name {
  disable;
  interface interface-name {
    disable;
    local-address ip-address;
    remote-address ip-address;
    remote-id id-number;
  }
  local-address ip-address;
  remote-address ip-address;
  remote-id id-number;
}
traceoptions {
  file filename <files number> <no-stamp> <replace> <size size>
    <(world-readable | no-world-readable)>;
  flag flag <flag-modifier> <disable>;
}
```

The sections that follow describe how to configure LMP:

Configuring LMP Traffic Engineering Links on page 407

Configuring LMP Peers on page 409

Configuring Peer Interfaces in RSVP and OSPF on page 410

Configuring MPLS Paths for GMPLS on page 411

Tracing LMP Traffic on page 411

## Configuring LMP Traffic Engineering Links

An LMP traffic engineering link acts as a data channel connection between GMPLS devices.

To configure a traffic engineering link, include the `te-link` statement at the [edit protocols link-management] hierarchy level:

```
[edit protocols link-management]
te-link te-link-name {
  interface interface-name {
    local-address ip-address;
    remote-address ip-address;
    remote-id id-number;
  }
  local-address ip-address;
  remote-address ip-address;
  remote-id id-number;
}
```

Complete the procedures in the following sections to configure an LMP traffic engineering link:

Configuring the Local IP Address for the Traffic Engineering Link on page 407

Configuring the Remote IP Address for the Traffic Engineering Link on page 408

Configuring the Remote ID for the Traffic Engineering Link on page 408

### Configuring the Local IP Address for the Traffic Engineering Link

Use the `local-address` statement to configure the local IP address associated with the traffic engineering link.

We recommend that you configure a different IP address subnet for your traffic engineering link addresses from the subnet configured for your physical interfaces. This configuration enables you to identify which addresses are physical and which addresses belong to the traffic engineering link.

To configure the local IP address for the traffic engineering link, include the `local-address` statement:

```
te-link te-link-name {
  interface interface-name {
    local-address ip-address;
  }
  local-address ip-address;
}
```

For a list of hierarchy levels at which you can include this statement, see the statement summary section for this statement.

### Configuring the Remote IP Address for the Traffic Engineering Link

You need to specify the address of the remote end of the data channel for each traffic engineering link. Use the `remote-address` statement to configure the remote IP address.

We recommend that you configure a different IP address subnet for your traffic engineering link addresses from the subnet configured for your physical interfaces. This enables you to identify which addresses are physical and which addresses belong to the traffic engineering link.

To configure the remote IP address for the traffic engineering link, include the `remote-address` statement:

```
te-link te-link-name {
  interface interface-name {
    remote-address ip-address;
  }
  remote-address ip-address;
}
```

For a list of hierarchy levels at which you can include this statement, see the statement summary section for this statement.

### Configuring the Remote ID for the Traffic Engineering Link

The local ID for the traffic engineering link is automatically assigned by LMP. The post identifier and labels for the interfaces (resources) in the traffic engineering link are also assigned automatically. However, you need to explicitly configure the remote ID for the traffic engineering link and the remote ID traffic engineering link interface. The remote ID for the interface must be based on the post-ID assignment of the peer node. The remote IDs are needed for static mapping of remote labels to local labels.

Before you can obtain the remote IDs for the traffic engineering link and traffic engineering link interface on the peer node, you must first configure the LMP peer, as described in “Configuring LMP Peers” on page 409. Once you have configured the LMP peer, you can obtain the traffic engineering link local ID and interface local ID by issuing the `show link-management te-link` command. Once you have these IDs, you can configure them as the remote IDs on the peer node.

To configure the remote ID for a traffic engineering link and for the traffic engineering link interface, include the `remote-id` statement:

```
te-link te-link-name {
  interface interface-name {
    remote-id id-number;
  }
  remote-id id-number;
}
```

For a list of hierarchy levels at which you can include this statement, see the statement summary section for this statement.

## Configuring LMP Peers

You need to configure network peers for GMPLS. A peer is a network device that your router communicates with when setting up the control and data channels. The peer is often an optical cross-connect (OXC).

To configure an LMP peer name, include the peer statement at the [edit protocols link-management] hierarchy level:

```
peer peer-name {
  address ip-address;
  control-channel control-channel-interface;
  te-link te-link-name;
}
```

The following sections describe how to configure the other statements needed for an LMP peer:

Configuring the LMP Peer ID on page 409

Configuring the Control Channel Interface on page 409

Configuring the Traffic Engineering Link for the LMP Peer on page 409

### Configuring the LMP Peer ID

To configure the LMP peer ID, include the address statement at the [edit protocols link-management peer *peer-name*] hierarchy level. The default value for the LMP peer ID is the loopback address.

```
address ip-address;
```

### Configuring the Control Channel Interface

To configure the interface name for the control channel, include the control-channel statement at the [edit protocols link-management peer *peer-name*] hierarchy level:

```
[edit protocols link-management peer peer-name]
control-channel control-channel-interface;
```

### Configuring the Traffic Engineering Link for the LMP Peer

To specify the name of a traffic engineering link to be associated with this peer, include the te-link statement at the [edit protocols link-management peer *peer-name*] hierarchy level:

```
[edit protocols link-management peer peer-name]
te-link te-link-name;
```

For information on how to configure a traffic engineering link, see “Configuring LMP Traffic Engineering Links” on page 407.

## Configuring Peer Interfaces in RSVP and OSPF

After you have configured the LMP peers, add the peer interfaces to RSVP and OSPF. The peer interface name must match the peer name configured in LMP. Once the peer interfaces are added to the protocols, the traffic engineering link local and remote addresses can be signaled and advertised to peers like any other interface enabled for RSVP and OSPF. These addresses act as virtual interfaces for GMPLS.



**NOTE:** When adding the virtual peer interfaces to RSVP and OSPF, do not configure the corresponding physical control channel interface in either protocol. If you include the interface all statement, you must disable the RSVP and OSPF protocols manually on the control channel interface.

To configure peer interfaces in RSVP and OSPF, complete the procedures in the following sections:

Configuring Peer Interfaces in RSVP on page 410

Configuring Peer Interfaces in OSPF on page 410

### Configuring Peer Interfaces in RSVP

To configure RSVP signaling for LMP peers, configure the LMP peer interface by including the peer-interface statement at the [edit protocols rsvp] hierarchy level:

```
[edit protocols rsvp]
peer-interface peer-interface-name {
  (aggregate | no-aggregate);
  authentication-key key;
  disable;
  hello-interval seconds;
  (reliable | no-reliable);
}
```

The statements configured at the [edit protocols rsvp peer-interface *peer-interface-name*] hierarchy level have the same functionality as the statements configured at the [edit protocols rsvp interface *interface-name*] hierarchy level.

### Configuring Peer Interfaces in OSPF

To configure OSPF routing for LMP peers, configure the name of the LMP peer by including the peer-interface statement at the [edit protocols ospf area *area-number*] hierarchy level:

```
[edit protocols ospf area area-number]
peer-interface peer-interface-name {
  dead-interval seconds;
  disable;
  hello-interval seconds;
  retransmit-interval seconds;
  transit-delay seconds;
}
```

For information on how to configure OSPF statements, see the *JUNOS Routing Protocols Configuration Guide*.

## Configuring MPLS Paths for GMPLS

As part of the configuration for GMPLS, you need to establish a Multiprotocol Label Switching (MPLS) path for each unique device connected through GMPLS. Configure the traffic engineering link remote address as the address at the [edit protocols mpls path *path-name*] hierarchy level. Constrained Shortest Path First (CSPF) is supported so you can choose either the strict or loose option with the address.

See “Configuring LMP” on page 406 for information about how to obtain a traffic engineering link remote address.

To configure the MPLS path, include the path statement at the [edit protocols mpls] hierarchy level:

```
[edit protocols mpls]
path path-name {
    next-hop-address (strict | loose);
}
```

For information about how to configure MPLS paths, see “Creating a Named Path” on page 64.

## Tracing LMP Traffic

To trace LMP protocol traffic, include the traceoptions statement at the [edit protocols link-management] hierarchy level:

```
[edit protocols link-management]
traceoptions {
    file filename <files number> <no-stamp> <replace> <size size>
        <(world-readable | no-world-readable)>;
    flag flag <flag-modifier> <disable>;
}
```

Use the file statement to specify the name of the file that receives the output of the tracing operation. All files are placed in the directory `/var/log`.

The following trace flags display the operations associated with the sending and receiving of various LMP messages:

- all—Trace all available operations
- init—Output from the initialization messages
- parse—Operation of the parser
- process—Operation of the general configuration
- route-socket—Operation of route socket events
- routing—Operation of the routing protocols
- server—Server processing operations
- show—Show command servicing operations

Each flag can carry one or more of the following flag modifiers:

detail—Provide detailed trace information

receive—Packets being received

send—Packets being transmitted

## Configuring MPLS LSPs for GMPLS

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To enable the proper GMPLS switching parameters, configure the label-switched path (LSP) attributes that are appropriate for your network connection. The default value for `switching-type` is `psc-1`, which is also appropriate for standard MPLS.

To configure the LSP attributes, include the `lsp-attributes` statement at the `[edit protocols mpls label-switched-path lsp-name]` hierarchy level:

```
[edit protocols mpls label-switched-path lsp-name]
lsp-attributes {
  gpid gp-id;
  signal-bandwidth type;
  switching-type type;
}
```

If you include the `no-cspf` statement in the label-switched path configuration, you must also configure primary and secondary paths, or the configuration cannot be committed.

The following sections describe how to configure each of the LSP attributes for a GMPLS LSP:

Configuring the GPID on page 413

Configuring the Signal Bandwidth Type on page 413

Configuring GMPLS Bidirectional LSPs on page 413

## Configuring the GPID

You need to specify the type of payload carried by the LSP. The payload is the type of packet underneath the MPLS label. The payload is specified by the generalized payload identifier (GPID).

You can specify the GPID with any of the following values:

hdlc—High-level Data Link Control (HDLC)

ethernet—Ethernet

ipv4—Internet Protocol version 4 (default)

ppp—Point-to-Point Protocol (PPP)

To configure the GPID, include the `gpid` statement at the [edit protocols mpls label-switched-path *lsp-name* lsp-attributes] hierarchy level:

```
[edit protocols mpls label-switched-path lsp-name lsp-attributes]
gpid gpid;
```

## Configuring the Signal Bandwidth Type

The signal bandwidth type is the encoding used for path computation and admission control. To configure the signal bandwidth type, include the `signal-bandwidth` statement at the [edit protocols mpls label-switched-path *lsp-name* lsp-attributes] hierarchy level:

```
[edit protocols mpls label-switched-path lsp-name lsp-attributes]
signal-bandwidth type;
```

## Configuring GMPLS Bidirectional LSPs

Because MPLS and GMPLS use the same configuration hierarchy for LSPs, it is helpful to know which LSP attributes control LSP functionality. Standard MPLS packet-switched LSPs are unidirectional, whereas GMPLS nonpacket LSPs are bidirectional.

If you use the default packet-switching type of `psc-1`, your LSP becomes unidirectional. To enable a GMPLS bidirectional LSP, you must select a non-packet-switching type option, such as `lambda`, `fiber`, or `ethernet`. Include the `switching-type` statement at the [edit protocols mpls label-switched-path *lsp-name* lsp-attributes] hierarchy level:

```
[edit protocols mpls label-switched-path lsp-name lsp-attributes]
switching-type (lambda | fiber | ethernet);
```

## Gracefully Tearing Down GMPLS LSPs

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You can gracefully tear down nonpacket GMPLS LSPs. An LSP which is torn down abruptly, a common process in a packet-switched network, can cause stability problems in non-packet-switched networks. To maintain the stability of non-packet-switched networks, it might be necessary to tear down LSPs gracefully.

The following sections describe how to tear down GMPLS LSPs gracefully:

Temporarily Deleting a GMPLS LSP on page 414

Permanently Deleting a GMPLS LSP on page 414

Configuring the Graceful Deletion Timeout Interval on page 415

### **Temporarily Deleting a GMPLS LSP**

You can gracefully tear down a GMPLS LSP using the `clear rsvp session gracefully` command.

This command gracefully tears down an RSVP session for a nonpacket LSP in two passes. In the first pass, the `Admin_Status` object is signaled along the path to the endpoint of the LSP. During the second pass, the LSP is taken down. Using this command, the LSP is taken down temporarily. After the appropriate interval, the GMPLS LSP is resignaled and then reestablished.

The `clear rsvp session gracefully` command has the following properties:

It only works on the ingress and egress routers of the RSVP session. If used on a transit router, it has the same behavior as the `clear rsvp session` command.

It only works for nonpacket LSPs. If used with packet LSPs, it has the same behavior as the `clear rsvp session` command.

For more information, see the *JUNOS Protocols, Class of Service, Chassis, and System Management Command Reference*.

### **Permanently Deleting a GMPLS LSP**

When you disable an LSP in the configuration, the LSP is permanently deleted. By configuring the `disable` statement, you can disable a GMPLS LSP permanently. If the LSP being disabled is a nonpacket LSP, then the graceful LSP tear-down procedures that use the `Admin_Status` object are used. If the LSP being disabled is a packet LSP, then the regular signaling procedures for LSP deletion are used.

To disable a GMPLS LSP, include the `disable` statement at any of the following hierarchy levels:

[edit protocols mpls label-switched-path *lsp-name*]—Disables the LSP.

[edit protocols link-management te-link *te-link-name*]—Disables a traffic engineering link.

[edit protocols link-management te-link *te-link-name* interface *interface-name*]—Disables an interface used by a traffic engineering link.

### ***Configuring the Graceful Deletion Timeout Interval***

The router that initiates the graceful deletion procedure for an RSVP session waits for the graceful deletion timeout interval to ensure that all routers along the path (especially the ingress and egress routers) have prepared for the LSP to be taken down.

The ingress router initiates the graceful deletion procedure by sending the Admin\_Status object in the Path message with the D bit set. The ingress router expects to receive an Resv message with the D bit set from the egress router. If the ingress router does not receive this message within the time specified by the graceful deletion timeout interval, it initiates a forced tear-down of the LSP by sending a PathTear message.

To configure the graceful deletion timeout interval, include the graceful-deletion-timeout statement at the [edit protocols rsvp] hierarchy level. You can configure a time from between 1 through 300 seconds. The default value is 30 seconds.

```
[edit protocols rsvp]
  graceful-deletion-timeout seconds;
```

You can use the show rsvp version command to determine the current value configured for the graceful deletion timeout.

