

Chapter 28

Configure T1 Interfaces

T1 is the basic physical layer protocol used by the Digital Signal level 1 (DS-1) multiplexing method in North America. A T1 interface operates at a bit rate of 1.544 Mbps and can support 24 DS-0 channels. DS-1 standards supported include:

ANSI T1.107, T1.102

GR 499-core, GR 253-core

AT&T Pub 54014

ITU G.751, G.703

To configure T1-specific physical interface properties, include the `t1-options` statement at the [edit interfaces *interface-name*] hierarchy level:

```
[edit interfaces interface-name]  
t1-options {  
  bert-algorithm algorithm;  
  bert-error-rate rate;  
  bert-period seconds;  
  buildout (0-132 | 133-265 | 266-398 | 399-531 | 532-655);  
  byte-encoding (nx64 | nx56);  
  fcs (32 | 16);  
  framing (sf | esf);  
  idle-cycle-flag (flags | ones);  
  invert-data;  
  line-encoding (ami | b8zs);  
  loopback (local | remote);  
  remote-loopback-respond;  
  start-end-flag (shared | filler);  
  timeslots time-slot-range;  
}
```

You can configure the following T1 interface-specific properties:

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See also the following properties, which apply to a number of different interfaces:

Configure the Media MTU on page 47

Configure the Encapsulation on a Physical Interface on page 51

Configure the Clock Source on page 59

Configure Receive and Transmit Leaky Bucket Properties on page 60

Configure T1 BERT Properties

You can configure a T1 interface to execute a bit error rate test (BERT) when the interface receives a request to run this test. You specify the duration of the test and the error rate to include in the bit stream by including the `bert-period` and `bert-error-rate` statements at the [edit interfaces *interface-name* t1-options] hierarchy level:

```
[edit interfaces interface-name t1-options]
bert-algorithm algorithm;
bert-error-rate rate;
bert-period seconds;
```

seconds is the duration of the BERT procedure. The test can last from 1 to 240 seconds; the default is 10 seconds.

rate is the bit error rate. This can be an integer in the range 0 through 7, which corresponds to a bit error rate in the range 10^{-0} (that is, 1 error per bit) to 10^{-7} (that is, 1 error per 10 million bits).

algorithm is the pattern to send in the bit stream. On T1 interfaces, you can also select the pattern to send in the bit stream by including the `bert-algorithm` statement at the [edit interfaces *interface-name* *interface-options*] hierarchy level:

```
[edit interfaces interface-name interface-options]
bert-algorithm algorithm;
```

For a list of supported algorithms, see the CLI possible completions; for example:

```
[edit interfaces t1-0/0/0 t1-options]
user@host# set bert-algorithm ?
Possible completions:
pseudo-2e11-o152  Pattern is 2^11 -1 (per 0.152 standard)
pseudo-2e15-o151  Pattern is 2^15 - 1 (per 0.152 standard)
pseudo-2e20-o151  Pattern is 2^20 - 1 (per 0.151 standard)
pseudo-2e20-o153  Pattern is 2^20 - 1 (per 0.153 standard)
```

See individual interface types for specific hierarchy information. For information about running the BERT procedure, see the *JUNOS Internet Software Operational Mode Command Reference: Interfaces*.

Configure T1 Buildout

A T1 interface has five possible setting ranges for the T1 line buildout: 0-132, 133-265, 266-398, 399-531, or 532-655 feet. By default, the T1 interface uses the shortest setting (0-132).

To have the interface drive a line at one of the longer distance ranges, include the buildout statement with the appropriate value at the [edit interfaces *interface-name* t1-options] hierarchy level:

```
[edit interfaces interface-name t1-options]
buildout 532-655;
```

Configure T1 Byte Encoding

By default, T1 interfaces use a byte encoding of 8 bits per byte (nx64). You can configure an alternative byte encoding of 7 bits per byte (nx56).

To have the interface use 7 bits per byte encoding, include the byte-encoding statement at the [edit interfaces *interface-name* t1-options] hierarchy level, specifying the nx56 option:

```
[edit interfaces interface-name t1-options]
byte-encoding nx56;
```

To explicitly configure nx64 byte encoding, include the byte-encoding statement at the [edit interfaces *interface-name* t1-options] hierarchy level, specifying the nx64 option:

```
[edit interfaces interface-name t1-options]
byte-encoding nx64;
```

Configure T1 Data Inversion

By default, data inversion is disabled. To enable data inversion at the HDLC level, include the `invert-data` statement at the [edit interfaces *interface-name* t1-options] hierarchy level:

```
[edit interfaces interface-name t1-options]
invert-data;
```

When you enable data inversion, all data bits in the data stream are transmitted inverted; that is, zeroes are transmitted as ones and ones as zeroes. Data inversion is normally used only in AMI mode to guarantee ones density in the transmitted stream.

Configure T1 Frame Checksum

By default, T1 interfaces use a 16-bit frame checksum. You can configure a 32-bit checksum, which provides more reliable packet verification. However, some older equipment might not support 32-bit checksums.

To configure a 32-bit checksum, include the `fcs 32` statement at the [edit interfaces *interface-name* t1-options] hierarchy level:

```
[edit interfaces interface-name t1-options]
fcs 32;
```

To return to the default 16-bit frame checksum, delete the `fcs 32` statement from the configuration:

```
[edit]
user@host# delete interfaces t1-fpc/pic/port t1-options fcs 32
```

To explicitly configure a 16-bit checksum, include the `fcs 16` statement at the [edit interfaces *interface-name* t1-options] hierarchy level:

```
[edit interfaces interface-name t1-options]
fcs 16;
```

Configure T1 Remote Loopback Response

The T1 facilities data link loop request signal is used to communicate various network information in the form of in-service monitoring and diagnostics. Extended super frame, through the facilities data link, supports nonintrusive signaling and control, thereby offering clear-channel communication. Remote loopback requests can be over the facilities data link or inband. To configure the router to respond to remote loopback requests, include the `remote-loopback-respond` statement at the [edit interfaces *interface-name* t1-options] hierarchy level:

```
[edit interfaces interface-name t1-options]
remote-loopback-respond;
```

By default, the router does not respond to remote loopback requests.

Configure T1 Framing

By default, T1 interfaces use extended super frame framing format. You can configure SF (super frame) as an alternative.

To have the interface use the SF framing format, include the framing statement at the [edit interfaces *interface-name* t1-options] hierarchy level, specifying the sf option:

```
[edit interfaces interface-name t1-options]
framing sf;
```

To explicitly configure ESF framing, include the framing statement at the [edit interfaces *interface-name* t1-options] hierarchy level, specifying the esf option:

```
[edit interfaces interface-name t1-options]
framing esf;
```

Configure T1 Line Encoding

By default, T1 interfaces use B8ZS line encoding. You can configure AMI line encoding if necessary.

To have the interface use AMI line encoding, include the line-encoding statement at the [edit interfaces *interface-name* t1-options] hierarchy level, specifying the ami option:

```
[edit interfaces interface-name t1-options]
line-encoding ami;
```

To explicitly configure B8ZS line encoding, include the line-encoding statement at the [edit interfaces *interface-name* t1-options] hierarchy level, specifying the b8zs option:

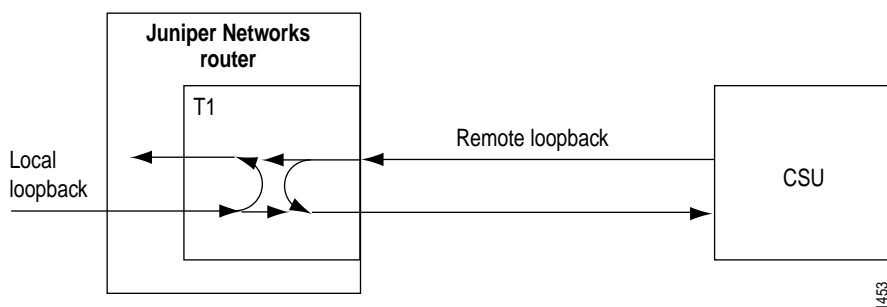
```
[edit interfaces interface-name t1-options]
line-encoding b8zs;
```

When setting the line encoding parameter, you must set the same value for paired ports. Ports 0 and 1 must share the same value, and likewise ports 2 and 3 must share the same value, but ports 0 and 1 can have a different value from that of ports 2 and 3.

Configure T1 Loopback Capability

You can configure loopback capability between the local T1 interface and the remote channel service unit (CSU), as shown in Figure 28. You can configure the loopback to be local or remote. With local loopback, the T1 interface can transmit packets to the CSU, but receives its own transmission back again and ignores data from the CSU. With remote loopback, packets sent from the CSU are received by the T1 interface, forwarded if there is a valid route, and immediately retransmitted to the CSU.

Figure 28: Remote and Local T1 Loopback



To configure loopback capability on a T1 interface, include the loopback statement at the [edit interfaces *interface-name* t1-options] hierarchy level:

```
[edit interfaces interface-name t1-options]
  loopback (local | remote);
```

Packets can be looped on either the local router or the remote CSU. Local and remote loopback loop back both data and clocking information.

For Channelized T3, T1, and *NxDS-0* QPP interfaces only, you can include the loopback payload statement in the configuration to loop back data only (without clocking information) on the remote router's PIC. In payload loopback, overhead is recalculated. For T3 QPP interfaces, you can include the loopback payload statement at the [edit interfaces *ct3-fpc/pic/port*] and [edit interfaces *t3-fpc/pic/port:channel*] hierarchy levels. For T1 interfaces, you can include the loopback payload statement in the configuration at the [edit interfaces *t1-fpc/pic/port:channel*] hierarchy level; it is ignored if included at the [edit interfaces *ct1-fpc/pic/port*] hierarchy level. For *NxDS-0* interfaces, payload and remote loopback are the same. If you configure one, the other is ignored. *NxDS-0* QPP interfaces do not support local loopback.

To determine whether a problem is internal or external, you can loop packets on both the local and the remote router. To do this, include the `no-keepalives` and `encapsulation cisco-hdlc` statements at the [edit interfaces *interface-name*] hierarchy level and the `loopback local` statement at the [edit interfaces *interface-name* t1-options] hierarchy level, as shown in the following example:

```
[edit interfaces]
t1-1/0/0 {
  no-keepalives;
  encapsulation cisco-hdlc;
  t1-options {
    loopback local;
  }
  unit 0 {
    family inet {
      address 100.100.100.1/24;
    }
  }
}
```

With this configuration, the link stays up, so you can loop ping packets to a remote router. The `loopback local` statement causes the interface to loop within the PIC just before the data reaches the transceiver. You can determine whether there is an internal problem or an external problem by checking the error counters in the output of the `show interface interface-name extensive` command, for example:

```
> show interfaces t1-1/0/0 extensive
```

To turn off the loopback capability, remove the `loopback` statement from the configuration:

```
[edit]
user@host# delete interfaces t1-fpc/pic/port t1-options loopback
```

Configure the T1 Idle Cycle Flag

By default, a T1 interface transmits the value 0x7E in the idle cycles. To have the interface transmit the value 0xFF (all ones) instead, include the `idle-cycle-flag` statement at the [edit interfaces *interface-name* t1-options] hierarchy level, specifying the `ones` option:

```
[edit interfaces interface-name t1-options]
idle-cycle-flag ones;
```

To explicitly configure the default value of 0x7E, include the `idle-cycle-flag` statement with the `flags` option:

```
[edit interfaces interface-name t1-options]
idle-cycle-flag flags;
```

Configure T1 Start End Flags

By default, a T1 interface waits two idle cycles between sending start and end flags. To configure the interface to share the transmission of start and end flags, include the start-end-flag statement at the [edit interfaces *interface-name* t1-options] hierarchy level, specifying the shared option:

```
[edit interfaces interface-name t1-options]
start-end-flag shared;
```

To explicitly configure the default of waiting two idle cycles between the start and end flags, include the idle-cycle-flag statement with the filler option:

```
[edit interfaces interface-name t1-options]
start-end-flag filler;
```

Configure Fractional T1 Time Slots

To configure the number of time slots allocated to a fractional T1 interface, include the timeslots statement at the [edit interfaces *interface-name* t1-options] hierarchy level:

```
[edit interfaces interface-name t1-options]
timeslots time-slot-range;
```

For T1 interfaces, the time-slot range is 1 through 24. There are 24 time slots on a T1 interface. The default is to use all the time slots. You can designate any combination of time slots for usage. You can configure a range of values with hyphens, and you can separate multiple values with commas. Do not include spaces when you specify time slot numbers.

To use time slots 1 through 10, designate the time-slot range as follows:

```
[edit interfaces interface-name t1-options]
timeslots 1-10;
```

To use time slots 1 through 5, time slot 10, and time slot 24, designate the time-slot range as follows:

```
[edit interfaces interface-name t1-options]
timeslots 1-5,10,24;
```

To use the first four odd-numbered time slots, designate the time-slot range as follows:

```
[edit interfaces interface-name t1-options]
timeslots 1,3,5,7;
```

Do not include spaces when you specify time slot numbers.